## AD9081 and AD9082 Direct RF Sampling Transceivers

## SCOPE

This user guide provides information for systems engineers and software developers using the AD9081 and AD9082 family of software defined, direct RF sampling transceivers. This family of devices consists of high performance digital-to-analog converters (DAC) and analog-to-digital converters (ADC) with configurable digital datapaths in support of processing signals or RF bands of varying bandwidth. These devices also support various digital features that enhance or simplify system integration. Table 1 outlines the key differences between these devices, and the Common Features section outlines the common features shared among the devices. These devices are interchangeable unless otherwise stated in this user guide. For full specifications on the AD9081 and AD9082, refer to the AD9081 and AD9082 data sheets, which must be consulted in conjunction with this user guide to achieve successful product selection and design.

Table 1. Product Listing with Distinguishing Features ${ }^{1}$

| Device and Channel Configuration | Transmit (Tx) |  |  | Receive ( Rx ) |  |  | Special Digital Features |  |  |  | Device ID Register Values |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | No. of DAC Channels, Resolution | Max <br> DAC <br> Rate <br> (GSPS) | Max Tx <br> Channel Bandwidth (GHz) | No. of ADC Channels | Max <br> ADC <br> Rate <br> (GSPS) | Max Rx Channel Bandwidth (GHz) | Tx and Rx <br> Bypass <br> Operation | Rx to Tx Loopback | Fast <br> Frequency Hopping (FFH) | Direct <br> Digital <br> Synthesis <br> (DDS) |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  | 0x003 | 0x004 | 0x005 | 0x006 |
| AD9081 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| -4D4AC | 4-16b | 12 | 1.2 | 4 | 4 | 2 | Yes | Yes | Yes | Yes | OFh | 81h | 90h | A3h |
| -4D4AC | 4-12b | 12 | 1.6 | 4 | 4 | 2 | Yes | Yes | Yes | Yes | OFh | 81h | 90h | A3h |
| -4D4AB | 4-16b | 12 | 0.6 | 4 | 4 | 0.6 | Yes | Yes | Yes | Yes | OFh | 81h | 90h | B3h |
| AD9082 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| -4D2AC | 4-16b | 12 | 1.2 | 2 | 6 | 3 | Yes | Yes | Yes | Yes | OFh | 82h | 90h | 23h |
| -4D2AC | 4-12b | 12 | 2.4 | 2 | 6 | 3 | Yes | Yes | Yes | Yes | OFh | 82h | 90h | 23h |
| -2D2AC | 2-16b | 12 | 2.4 | 2 | 6 | 3 | Yes | Yes | Yes | Yes | OFh | 82h | 90h | 13h |
| AD9988 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| -4D4AC | 4-16b | 12 | 1.2 | 4 | 4 | 1.6 | No | No | No | No | OFh | 88h | 99h | A3h |
| AD9986 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| -4D2AC | 4-16b | 12 | 1.2 | 2 | 6 | 2.4 | No | No | No | No | OFh | 86h | 99h | 23h |
| -4D2AC | 2-16b | 12 | 2.4 | 2 | 6 | 2.4 | No | No | No | No | OFh | 86h | 99h | 23h |
| AD9207 | N/A | N/A | N/A | 2 | 6 | 3 | Yes | N/A | Yes | N/A | 03h | 07h | 92h | 23h |
| AD9209 | N/A | N/A | N/A | 4 | 4 | 2 | Yes | N/A | Yes | N/A | 03h | 09h | 92h | A3h |
| AD9177 | 4-16b | 12 | 1.2 | N/A | N/A | N/A | Yes | Yes | Yes | Yes | 04h | 77h | 91h | A3h |

${ }^{1}$ N/A means not applicable.

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REVISION HISTORY
7/2021—Revision 0: Initial Version

## SYSTEM OVERVIEW

The AD9081 is a highly integrated, RF mixed signal front-end ( $\mathrm{MxFE}^{\mathrm{mm}}$ ) that features four 16-bit, 12 GSPS DAC cores and four 12-bit, 4 GSPS ADC cores, as shown in Figure 1. The AD9082 features four 16-bit, 12 GSPS DAC cores and two 12-bit, 6 GSPS ADC cores, as shown in Figure 2. Aside from the different ADC options, both devices are nearly identical in all other aspects (unless otherwise noted in this user guide). The devices include an optional on-chip clock multiplier for DAC and ADC sampling clock generation as well as broadband ADC and DAC cores with on-chip $100 \Omega$ termination.
The transmit and receive digital datapaths are highly configurable and support a wide range of single band and multiband applications with varying RF bandwidth requirements. The transmit and receive datapaths consist of four main datapaths in support of wideband signals and eight channelizers in support of narrower band signals. For multiband applications with wide separation between RF bands, the channelizers can be used to process the individual RF bands to reduce the overall complex data rate needed to represent each narrower band. Both the main and channelizer datapath stages offer flexible interpolating and decimation factors to allow a manageable data interface rate aligned to the actual signal bandwidth requirements. The numerically controlled oscillator (NCO) of each stage can be independently tuned for maximum flexibility.

Additional digital features are listed in Table 1 in the Common Features section.
The serializer/deserializer (SERDES) interface supports eight lanes for transmit data and eight lanes for receive data. Both JESD204B and JESD204C protocols are supported as well as the ability to configure dual links. The JESD204B/C data link layer is highly flexible and allows optimization of the lane count (or rate) required to support a desired data throughput rate. Multichip synchronization and internal synchronization for deterministic latency and phase alignment are supported via an external alignment signal (SYSREF).

## COMMON FEATURES

## Analog Features

Common analog features for the devices include the following:

- Usable RF range up to 8 GHz
- ADC overvoltage protection
- DAC transmit gain control
- On-chip phased-locked loop (PLL) clock multiplier with output clock


## Digital Features

Common digital features for the devices include the following:

- Transceiver and receiver digital upconverter (DUC) and digital downconverter (DDC)
- Highly configurable 196-tap programmable filter (PFILT) supporting four profiles
- Transceiver and receiver integer delay with receiver fractional delay
- Multichip synchronization
- Receiver signal monitoring and automatic gain control (AGC) assist features
- Transceiver gain control and power amplifier (PA) protection
- Power reduction options
- General purpose input/output (GPIO)


## SERDES Interface

Common SERDES features for the devices include the following:

- JESD204B and JESD204C
- Eight transmit lanes and eight receive lanes
- Support for two links
- Support for up to 16 virtual converters
- Sample repeat option


Figure 1. AD9081 Functional Block Diagram


Figure 2. AD9082 Functional Block Diagram

## SOFTWARE OVERVIEW

This section provides information about the application programming interface (API) software developed by Analog Devices, Inc., for the AD9xxx product family. This section outlines the overall architecture, folder structure, and methods for using the API software on any platform.
The device API C code drivers are provided as reference code that allows the user to quickly configure the product using high level function calls. The library acts as an abstraction layer between the application and the hardware. The API is developed in C99 to ensure agnostic processor and operating system integration. Customers can port this application layer code to their embedded systems by integrating their platform specific code base to the API hardware abstraction layer (HAL).
To request this software package, navigate to the software request form while signed in to your MyAnalog account. From under Target Hardware, select High Speed Data Converters and choose the desired API product package. You will receive an email notification once the software is provided to you.

## SOFTWARE ARCHITECTURE

The device API library is a collection of APIs that provide a consistent interface for the AD9xxx product family. The APIs are designed such that there is a consistent interface to the devices.
The API library is a software layer that sits between the application and the device, as shown in Figure 3. The library is intended to serve the following purposes:

- To provide the application with a set of APIs that can be used to configure the device without the need for low level register access, which makes the application portable across different revisions of the hardware and across different hardware modules.
- To provide basic services to aid the application in controlling the components of the device module, such as NCO configuration and JESD204B/C link configuration.

The driver does not alter the device configuration or state of the device without assistance. The application must configure the device according to the required mode of operation and poll for status. The library acts only as an abstraction layer between the application and the hardware.
For example, the application is responsible for the following:

- Configuring the JESD interface
- Configuring the DDC and NCOs

The application must access the device only through the exported APIs. Accessing the device directly using serial peripheral interace (SPI) access is not recommended. If the application directly accesses the device hardware, the application must do so in a limited scope, such as for debug purposes. Note that this practice of direct access may affect the reliability of the API functions.


Figure 3. AD9081 API Architecture

## FOLDER STRUCTURE

The collective files of the device API library are structured as shown in Figure 4. Each branch in the directory hierarchy is explained in the /src/ad9081_api section through the /doc section. The library is supplied in source format. All source files are in standard C99 to simplify porting to any platform.


Figure 4. AD9081 Source Code Folder Structure
/src/ad9081_api
The device API root folder contains all source code and the example makefile for the API.

## /src/ad9081_api/adi_inc

This folder contains all API public interface files. These files are the header files required by the client application for integration.

## /src/ad9081_api/adi_utils

This folder contains the helper functions common to all Analog Devices APIs. These functions are internal private functions and are not designed for client application use.

## /src/ad9081_api/ad9081

This folder includes the main API implementation code for the device APIs and any private header files used by the API. Analog Devices maintains this code as intellectual property and all changes are at the sole discretion of Analog Devices.

## /src/ad9081_app

This folder contains simple source code examples of how to use the device API. The application targets the device evaluation board platform. Customers can use this example code as a guide to develop their own application based on individual user requirements.

## /doc

This folder contains the documentation for the device APIs.

## API INTEGRATION AND BUILD

This section provides an overview of the integration and building steps required when using Analog Devices API source code.
Because Analog Devices provides the full source code, the user can integrate and build the libraries per their application. However, users are required to integrate the API HAL with their platform specific code base. This action is readily accomplished because the API was developed in C99. The C99 standard was followed to ensure agnostic processor and operating system integration with the API code. See Figure 5 for the AD9xxx API integration flow.


Figure 5. AD9xxx API Integration Flow

## Integrating the AD9xxx API Into an Application

There are five phases to integrating the AD9xxx API into an application as described in the Phase 1: Implement the HAL Functions section through Phase 5: Create the Application section.

## Phase 1: Implement the HAL Functions

The API requires access to several platform specific hardware and system control functions, such as a system delay and sleep function, SPI bus controller functions, GPIO controller, and so on. The end user must provide and implement these functions per the AD9xxx requirements. The prototypes of these functions are defined in the src/ad9xxx_api/adi_inc/adi_cms_api_common.h header file and are explained in the HAL function pointer data types section of the general API architecture document.
Users develop their own HAL functions based on their hardware dependent platforms. Therefore, depending on their platform, users use different drivers for the peripherals, such as the SPI
and GPIO. Users can use their own drivers for these peripherals, or users can use standard drivers if they use an operating system.
The AD9xxx API was developed such that developers can use any driver of their choosing for their platform requirements. However, there are a few platform dependent functions in the API HAL. Do not modify these layers because a specific function prototype was used for these functions. Instead, users must write their own platform functions based on these prototypes in the adi_cms_api_common.h file in the src/AD9xxx_api/adi_inc directory for specific platform requirements.
Per the AD9xxx API specification, the following HAL members are required, at the minimum, for proper operation of the AD9xxx APIs:

- hal_info.spi _xfer, pointer to the SPI data transfer function for each AD9xxx device
- hal_info.delay_us, pointer to the delay function for each AD9xxx device
- hal_info.log_write, pointer to the log write function for each AD9xxx device
- hal.info.reset_pin_ctrl, pointer to a function that implements reset pin control for each AD9xxx device


## Phase 2: Include the AD9xxx API Interface Header Files

The /src/ad9xxx_api/adi_inc/adi_AD9xxx.h header file defines the interface to the AD9xxx API and must be included in the application.

## Phase 3: Instantiate AD9xxx Device Handle

For each AD9xxx device, the application must instantiate a unique AD9xxx handler reference.
For a full description of the AD9xxx handler, refer to the AD9081/AD9082/AD9986/AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.
For each handler instantiated by the application, all the required members of the device handler must be initialized prior to calling any APIs with that handler as a parameter.
Along with the HAL members, the SPI, GPIO, and other peripheral interfaces must also be initialized prior to using any API functions.

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## EXAMPLE AD9XXX DEVICE INSTANTIATION ON THE ADS9 PLATFORM

```
adi_AD9xxx_device_t AD9xxx_dev = {
    .hal_info = {
    .sdo = SPI_SDO,
    .msb = SPI_MSB_FIRST,
    .addr_inc = SPI_ADDR_INC_AUTO,
    .log_write = ads9_log_write,
    .delay_us = ads9_wait_us,
    .spi_xfer = ads9_spi_xfer_AD9xxx,
    .reset_pin_ctrl = ads9_hw_rst_pin_ctrl_AD9xxx,
    },
    .serdes_info = {
    .ser_settings = { /* AD9xxx jtx */
        .lane_settings = {
        {.swing_setting = AD9XXX_SER_SWING_850, .pre_emp_setting = AD9XXX_SER_PRE_EMP_0DB,
.post_emp_se\overline{etting = AD9XXX_SER_PO}ST_EM\overline{P}_0DB},
            {.swing_setting = AD9XXX_SER_SWING_850, .pre_emp_setting = AD9XXX_SER_PRE_EMP_0DB,
.post_emp_se\overline{tting = AD9XXX_SER_PO}ST_EM\overline{P}_0DB},
            {.swing_setting = AD9XXX_SER_SWING_850, .pre_emp_setting = AD9XXX_SER_PRE_EMP_0DB,
.post_emp_settting = AD9XXX_SERR_P\overline{OST_EMP}_0DB},
            {.swing_setting = AD9XXX_SER_SWING_850, .pre_emp_setting = AD9XXX_SER_PRE_EMP_0DB,
.post_emp_setting = AD9XXX_SER_POST_EMP
            {.swing_setting = AD9XXX_SER_SWING_850, .pre_emp_setting = AD9XXX_SER_PRE_EMP_0DB,
.post_emp_setting = AD9XXX_SE\overline{R_P}\overline{O}ST_EM\overline{P}_0DB},
            {.swing_setting = AD9XXX_SER_SWING_850, .pre_emp_setting = AD9XXX_SER_PRE_EMP_0DB,
.post_emp_setting = AD9XXX_SER_POST_EMP_0DB},
            {.swing_setting = AD9XXX_SER_SWING_850, .pre_emp_setting = AD9XXX_SER_PRE_EMP_0DB,
.post_emp_setting = AD9XXX_SER_POST_EMP_0DB},
            {.swing_setting = AD9XXX_SER_SWING_850, .pre_emp_setting = AD9XXX_SER_PRE_EMP_0DB,
.post_emp_setting = AD9XXX_SER_POST_EMP_0DB},
        },
            .invert_mask = 0x00,
            .lane_mapping = { { 6, 4, 3, 2, 1, 0, 7, 5 }, { 2, 0, 7, 7, 7, 7, 3, 1 } }, /* link0, linkl
*/
    },
    .des_settings = { /* AD9xxx jrx */
        .boost_mask = 0xff,
            .invert_mask = 0x00,
            .ctle_filter = { 2, 2, 2, 2, 2, 2, 2, 2 },
        .lane_mapping ={ { 0, 1, 2, 3, 4, 5, 6, 7 }, {4, 5, 6, 7, 0, 1, 2, 3 } }, /* link0, linkl
*/
    }
}
};
```


## Phase 4: Instantiate User Data Handle.

Another member of the device handler that must be instantiated properly is user_data. The user can implement a user defined data structure to hold all the peripheral specific configuration settings for the hardware platform that is connected to the AD9xxx. For the AD9xxx, there is a platform API for creating user data (that is, ads9_user_data_create_AD9xxx()).

## Phase 5: Create the Application

Using the AD9xxx APIs provided in the /src/AD9xxx_api/ adi_inc/adi_AD9xxx.h header file, write the application code to initialize, configure, monitor, and log the AD9xxx device per your target application requirements.

An example application based on one of the Analog Devices platforms is provided with every product API as a reference. The example application is in the /src/AD9xxx_app/app_ads9/ AD9xxx_app.c folder. The application initializes the platform peripherals it is based on, initializes the device under test (DUT) and any other clocking chips on the evaluation board, and then configures the device for a use case.

This example application can be used to bring up the device in predefined use cases, or it can serve as a starting point for more complicated target applications.

## API OVERVIEW BLOCK DIAGRAM

To set up the AD9xxx MxFE products, a variety of system high level API function calls facilitate the setup of the device in a variety of conditions. These function calls cover the configuration of all key feature blocks of the product and abstract the details
of the required sequences to set up the chip properly and minimize the burden on the user to complete all steps manually.
Figure 6 shows the general overview of the system bring-up for the MxFE products. The blocks in green represent the stages of the hardware and system configuration outside of the AD9xxx that set up the environment around the product. These steps must be adapted based on the setup of the user and reference some of the example code and steps needed when using the Analog Devices evaluation platform (ADS9v2 field-programmable gate array (FPGA) board with the MxFE evaluation board). The blocks in blue reference the top system level API functions that are called as part of the example standalone application, which is included in the source code package in the src/AD9xxx_app folder. The example standalone application provides a set of preconfigured use cases that set up various conditions by calling these system high level APIs. For most use cases, the startup process is enough to get the MxFE configured properly for integration in any system.
This startup process consists of four basic functional groups of configurations: initialization and clocking, transmit datapath setup, receive datapath setup, and SERDES link establishment. Figure 6 shows the API function calls needed for each section.
For more details on the API function calls, refer to the AD9081/ AD9082/AD9986/AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.


Figure 6. System High Level API Block Diagram

Although the setup flow shown in Figure 6 sets up the majority of the basic functional blocks in MxFE products, there are block level API function calls underneath each high level section. These block level API function calls can be called independently from some of the higher level API calls to tweak settings in various functional blocks of the chip.

Refer to the AD9081/AD9082/AD9986/AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later, for each of the four basic functional groups and the input parameters available for user configuration. The source code for all API methods is provided in the API source code package and details how each block configuration is executed.

## SERIAL PERIPHERAL INTERFACE

The device is configured using a flexible, synchronous serial communications port, shown in Figure 7, to allow a 3-wire or 4-wire simplified interface with industry standard microcontrollers and microprocessors. An active low input signal at the CSB pin starts and gates a communication cycle used to perform a write or read operation. This input signal must remain low throughout the communication cycle and must return high before returning low again to start a new communication cycle. The SCLK pin synchronizes data to and from the device and runs the internal state machines with all data input appearing on the bidirectional SDIO pin registered on the rising edge of SCLK. All data is driven out of the SDIO pin (or SDO pin for a 4 -wire interface) occurring on the falling edge of SCLK during a read operation with the pin going into a high impedance state when the CSB pin returns high. For timing specifications associated with the SPI port, refer to the device data sheet.
The SPI port is compatible with most synchronous transfer formats to allow a simplified write and read operation to all registers used to configure the device. Register 0x000 is used to configure the SPI, with Bits[7:4] being a mirror image of Bits[3:0]. Before configuring the device, set the self clearing bit, SOFTRESET (Bit 0), to perform a software reset. An LSB first transfer format is supported with the LSBFIRST bit (Bit 1). A multibyte transfer format with an incrementing address is supported with the ADDRINC bit (Bit 2). To enable a 4 -wire interface using the SDO pin, set the SDOACTIVE bit (Bit 3) where the SDIO pin is a unidirectional input with the output appearing at the SDO pin.


Figure 7. SPI Pins
The default communication cycle with MSB first consists of two phases, as shown in Figure 8. The first phase is the instruction cycle that consists of 16 SCLK cycles that define the operation type and the starting register address. The first bit of the 16-bit instruction word that appears at the SDIO input defines whether the upcoming data transfer is a read or write operation $(\mathrm{R} / \overline{\mathrm{W}})$. The remaining 15 bits (MSB to LSB format) specify the starting register address for the read or write data transfer operation. For multibyte transfers, the remaining register addresses are generated by the device based on the ADDRINC bit. If this bit is set high, multibyte SPI writes start with the specified address and increment by 1 for every eight bits sent. If the address increment bits are set to 0 , the address decrements by 1 for every eight bits sent.


The second phase of the communication cycle consists of eight SCLK cycles and is the actual transfer of a data byte between the device and the system controller. To transfer more than one byte (or $\mathrm{N}+1$ bytes) during the transfer cycle, $8 \times \mathrm{N}$ SCLK additional cycles are required to ensure that the last byte is transferred. Each time one of the eight clock cycles completes, the internal address index updates such that the next eight data bits transfer to the next register address. Note that a multibyte transfer applies to all registers excluding the registers associated with the transmit and receive digital datapath NCO frequency or phase offset settings. These registers require an additional bit field to be written to such that all NCOs can update simultaneously, if desired, to maintain synchronization.

The SPI port can also support an LSB first data format, as shown in Figure 9, when the LSBFIRST bit is set. In this case, the instruction and data bits must be written from LSB to MSB with the R/W bit following the MSB (or A14) of the address word.


Figure 9. Serial Register Interface Timing, LSB First, Register 0x000, Bit 6 and Bit $1=1$
For additional details, see the Analog Devices SPI standard.

## SPI CONFIGURATION API

The API provides a HAL to allow users to configure the SPI per the end application requirements. Table 2 details the API functions related to reset, SPI configuration, and SPI read and write operations. For more information, refer to the AD9081/AD9082/ AD9986/AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## AD9081/AD9082 System Development User Guide

Table 2. SPI and Reset API Functions

| Function | Description |
| :--- | :--- |
| adi_adxxxx_device_init | Device initialization function. The SPI is configured per the user SPI settings defined by the HAL. |
| adi_adxxxx_device_reset | Device reset function to perform soft or hard reset. |
| adi_adxxxx_device_spi_register_set | SPI register set function to perform SPI reads per the user SPI operation defined by the HAL. |
| adi_adxxxx_device_spi_register_get | SPI register get function to perform SPI reads per the user SPI operation defined by the HAL. |

## SAMPLING CLOCK AND DISTRIBUTION OPTIONS

The DAC and ADC cores use sampling clocks that originate from either an external clock source or an on-chip clock multiplier that consists of an integer PLL circuit and voltage-controlled oscillator (VCO). Consider the internal clock multiplier for all applications where its phase noise meets the requirements of the target system, because use of the clock multiplier simplifies external clock distribution as well as multichip synchronization, if required. If the phase noise requirement cannot be met with the clock multiplier, supply an external clock equal to the desired DAC clock rate.

Figure 10 shows a block diagram of the internal clock multiplier with the clock distribution path that provides both DAC and ADC clocks, as well as a digital block that generates various internal system clocks. Table 3 lists the SPI registers associated with the clock and clock distribution. To access these registers, first set the SPI_EN_D2ACENTER bit field. A differential input clock signal is applied to the clock receiver input pins, CLKINP and CLKINN, to meet the amplitude and frequency requirements stated in the device data sheet. The PLL_BYPASS bit in Register 0x0094 determines if the sampling clock source originates from the external source or the PLL. If the external source is selected, the PLL circuitry automatically powers down if EN_PDPLL_ WHENBYPASS (Bit 4) in Register 0x0094 is set. In either case, the DAC clock is the primary clock and the ADC clock is derived from the DAC clock. The sampling clock passed onto the DAC core must be set to the desired DAC clock rate. The ADC clock
is a divided version of the DAC clock with the divider circuit controlled by Register 0x0180. The divider setting of $1,2,3$, or 4 is set by the ADCDIVN_DIVRATIO_SPI bits, and the ADCDIVN_PD bit provides a power-down option. The user can also export the internal ADC clock to other devices via a differential clock driver.

## CLOCK MULTIPLIER

The clock multiplier uses an integer type PLL synthesizer to generate the internal DAC sampling clock. The relation between the DAC clock and the reference clock is as follows:

$$
f_{D A C}=\left(f_{C L K I N} \times \frac{\left(M_{V C O} \times N_{V C O}\right)}{R}\right) / D
$$

where:
$f_{D A C}$ is the desired DAC clock rate.
$M_{V C O}$ is the VCO prescaler feedback divider ratio with a value of $5,7,8$, or 11 ( $M=8$ is the nominal setting).
$N_{V C O}$ is the VCO feedback divider ratio ranging from 2 to 50.
$R$ is the reference clock divider ratio with a value of $1,2,3$, or 4 . Its value is set such that the phase frequency detector (PFD) frequency ( $\mathrm{f}_{\mathrm{PFD}}$ ) operates within a range of 25 MHz to 750 MHz.
$f_{\text {CLKIN }}$ is the input frequency of the differential signal appearing across CLKINP or CLKINN.
D is the VCO to DACCLK divider ratio with a value of $1,2,3$, or 4 .


Figure 10. PLL and Clock Distribution Path Block Diagram

The PLL VCO is specified to operate over a frequency range of 5.8 GHz to 12 GHz . The VCO phase noise improves when operating with a lower VCO frequency. When $\mathrm{f}_{\mathrm{DAC}}$ operation is as low as possible, but above 5.8 GHz , the VCO divider ratio must be at the minimum setting ( $\mathrm{D}=1$ ), which results in the lowest valid VCO frequency which is within the VCO specified range. Because the VCO divider does not include a reset capability, its output phase cannot be made deterministic via an external synchronization signal (such as SYSREF) when $\mathrm{D}>1$. Therefore, sample accurate deterministic latency accuracy or multichip synchronization (MCS) is not possible due to this phase ambiguity when using the clock multiplier PLL with $\mathrm{D}>1$.

When the PLL divider settings are configured, calibrate the VCO to ensure a clock source remains stable over the fully specified device operating range. To initiate the VCO calibration, set the D_CAL_RESET bit (Register 0x00E2, Bit 1) high to reset the calibration engine, and then low to trigger the reset. The PLL_ LOCK_SLOW bit and/or the PLL_LOCK_FAST bit in Register 0x2008 can be read after the D_PLL_LOCK_CONTROL bit in Register $0 \times 00 \mathrm{EC}$ is set to determine if the PLL has achieved a locked and stable state before proceeding further in the device initialization process.

Referring to Figure 10, the following external passive components are required when using the clock multiplier:

- The PLL loop fine filter that consists of R1, C1, and C2
- The PLL coarse loop filter that consists of C 3 set to 33 nF , which does not impact phase noise.
- The VCO regulator bypass capacitor, C 4 , set to $2.2 \mu \mathrm{~F}$.

Place these passive components on the back side of the printed circuit board (PCB) in close proximity to the device. If the clock multiplier is powered down, and a direct external clock is applied to the clock receiver input pins, these passive components are not needed. The VCO_COARSE, VCO_FINE, VCO_VCM, and VCO_VREG pins can be left unconnected.

The PLL loop filter and charge pump settings can be customized according to the PFD frequency, reference clock phase noise, and DAC output phase noise requirements. The charge pump output current can be set from 0 mA to 6.3 mA in the 6 -bit D_CP_CURRENT bit field of Register 0x00E4, where the default setting is 1.9 mA , and a setting of 111111 corresponds to 6.3 mA .

The default charge pump setting with the values shown in Figure 10 results in a phase margin of approximately $80^{\circ}$ if the PFD frequency ( $\mathrm{f}_{\text {PFD }}=\mathrm{f}_{\text {CLKII }} / \mathrm{R}$ ) is set to 500 MHz . This setting also corresponds to a PLL loop bandwidth of 295 kHz when operating with a VCO output frequency of 9 GHz . Note that increasing the VCO output frequency to 12 GHz reduces the PLL loop bandwidth to 230 KHz . Doubling the charge pump level results in almost a doubling of the bandwidth that can improve jitter and phase noise performance.

General guidelines for optimizing phase noise performance include the following:

- Use the highest possible $\mathrm{f}_{\mathrm{PFD}}$ to minimize the contribution of in band noise from the PLL and reference source. Figure 11 shows how the PLL phase noise varies as a function of the $f_{\text {PFD }}$, whereas the loop filter and charge pump values remain constant. Note that the trace corresponding to clock PLL disabled represents the extrapolated phase noise when the clock input is driven from an R\&S SMA100B RF generator.
- Set the PLL filter bandwidth such that the PLL in band noise contribution intersects with the VCO open-loop noise contribution, which minimizes the overall combined contribution of both noise sources.

Together with the previous guidelines, general steps for configuring the clock multiplier PLL to obtain the required input reference clock frequency are as follows:

1. The DAC sample clock frequency is the starting point for configuring the clock multiplier PLL. Once this frequency is determined, the other settings can be established. This step is also necessary for ADC only versions. The ADC clock is derived from the internal clock that was used for the DACs.
2. Choose the VCO divider ratio (D), which is set using the PLL_DIVIDEFACTOR bit field. D can be 1, 2, 3, or 4. D must be chosen so that the VCO frequency (DAC sample clock frequency $\times \mathrm{D}$ ) is from 6000 MHz to 12000 MHz . The frequency of the DAC sample clock is (VCO frequency)/D.
3. Choose the ADC clock divide ratio ( L ), which is set using the ADCDIVN_DIVRATIO_SPI bit field. L can be 1, 2, 3 or 4 . The ADC sample clock frequency is the DAC clock frequency/L. If the ADC clock is not needed, the ADC clock divider can be powered down.
4. The loop divider values M and N are then chosen so that $\mathrm{M} \times \mathrm{N}$ is from 10 to 550 . M can be $5,7,8$ or 11 and is set using the D_CONTROL_HS_FB_DIV bit field. N can be any integer from 2 through 50 and is set using the D_DIVIDE_CONTROL bit field. Start with $\mathrm{M}=5$ and vary N . If the desired characteristics cannot be met with M $=5$, change the M value and vary N to find the desired configuration.
5. Choose the reference clock divider ratio (R) value to be 1 , 2,3 , or 4 . R is set using the D_REFIN_DIV bit field. After R is set, the frequency of the reference clock applied to the CLKINP and CLKINN pins is known.

The frequency of the applied reference clock is represented by the following equation:

$$
f_{C L K I N}=\frac{f_{D A C} \times D}{M_{V C O} \times N_{V C O}} R
$$

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Note that the values contained in the bit fields are not necessarily the same as the value of the parameters they represent. For example, to set $\mathrm{L}=1$, ADCDIVN_DIVRATIO_SPI must be set to 00 , not 01 . See Table 3 and Table 195 for more information.

Table 3. PLL Clock Multiplier Registers

| Address | Bits | Bit Name | Description |
| :---: | :---: | :---: | :---: |
| 0x00D0 | 2 | $\begin{aligned} & \hline \text { SPI_EN_} \\ & \text { D2ACENTER } \end{aligned}$ | Enable SPI access to bit fields associated with PLL. |
| 0x0091 | 0 | ACLK POWERDOWN | Power down clock receiver. |
| 0x0093 | [1:0] | PLL DIVIDEFACTOR | Programmable divide-by-D value. |
| 0x0094 | 4 | EN_PDPLL WHENBYPASS | Enable power down of the PLL clock multiplier when the PLL is in bypass mode. |
|  | 0 | PLL_BYPASS | Enable PLL bypass. |
| 0x0180 | 4 | ADCDIVN_PD | Power down ADC clock divider. |
|  | [1:0] | ADCDIVN DIVRATIO_SPI | ADC clock divider setting, VCO_L. Divide-by- $1=00$, divide-by- $4=$ 11. |
| 0x0196 | [4:0] | ADC_DRIVER_ DATA_CTRL | ADC driver output voltage swing level control. |
| 0x0198 | 0 | PD_ADC DRIVER | Power down ADC driver. |
| 0x00E2 | 1 | D_CAL_RESET | VCO calibration. |
| 0x00E3 | [1:0] | D_REFIN_DIV | Programmable divide-byR value. |
| 0x00E4 | [5:0] | D_CP_CURRENT | Charge pump current setting. |
| 0x00E9 | [5:0] | D_DIVIDE CONTROL | Programmable divide-by-Nvco value. |
| 0x00EC | [5:4] | $\begin{aligned} & \text { D_CONTROL_HS_ } \\ & \text { FB_DIV } \end{aligned}$ | Programmable divide-by-Myco value. |
|  | [2:1] | D_PLL_LOCK_ CŌNTROL | 00: no locks enabled. <br> 01: fast lock enabled. 10: slow lock enabled. 11: fast lock, slow clock enabled. |
| 0x2008 | 1 | PLL_LOCK_FAST | High value indicates PLL lock. |
|  | 0 | PLL_LOCK_SLOW | High value indicates PLL lock. |



Figure 11. Single Sideband Phase Noise vs. Frequency Offset for Different PLL Reference Clock ( $f_{\text {PFD }}$ ), Output Frequency ( $f_{\text {OUT }}$ ) $=1.8 \mathrm{GHz}, f_{\text {DAC }}=12$ GSPS, PLL Enabled with Exception of External 12 GHz Clock Input with Clock PLL Disabled

## CLOCK RECEIVER INPUT

Figure 12 shows a simplified diagram of the clock receiver input that supports up to 12 GHz operation. The clock receiver input has a self biased input with a nominal common-mode voltage ( $\mathrm{V}_{\mathrm{CM}}$ ) of 0.5 V and a differential impedance of $100 \Omega$ across the input pins, CLKINP and CLKINN. To maintain the proper common-mode voltage bias, ac coupling of the external clock source to the clock receiver input is recommended. Limit the maximum differential input signal to 1.8 V peak-to-peak, which corresponds to a power level of approximately 6 dBm for a sine wave source. To disable the clock receiver, set the ACLK_ POWERDOWN bit in Register 0x0091.


Figure 12. Clock Receiver Input Simplified Equivalent Circuit
The additive jitter and phase noise contribution from the clock receiver depends on the input slew rate and input voltage level. This additive jitter can limit the achievable noise floor performance of a DAC or ADC when operating under large signal conditions with high frequency content. To improve the phase noise performance, use a higher slew rate clock input signal.
Figure 13 shows the phase noise of the clock receiver path for different clock input sine wave drive levels at 12 GHz . The phase noise is measured with the DAC output reconstructing a 1.8 GHz full-scale output signal. The phase noise of the 12 GHz clock source (normalized to 1.8 GHz ) is also provided to show the additive phase noise from the device. The plot shows that the drive level mostly impacts the high frequency offset phase noise ( $>1 \mathrm{MHz}$ ) with drive levels above -3 dBm , resulting in the optimal wide offset performance.


Figure 13. Single Sideband Phase Noise vs. Frequency Offset for Different Clock Input Power (PcLk), fout $=1.8 \mathrm{GHz}$, External 12 GHz Clock Input with Clock PLL Disabled

The quality of the clock source and the interface to the CLKINP pin and CLKINN pin directly impact ac performance. Ensure that the external clock path remains clean of any power supply or PCB coupling induced noise, and select the phase noise and spur characteristics of the clock source to meet the target application requirements.
High speed logic families that provide low voltage positive emitter coupled logic (LVPECL) or current mode logic (CML) output drivers are available on the HMC7044 and LTC6953 clock generation and distribution IC and are preferred because of the low jitter and high slew rates provided. Figure 14 shows an ac-coupled interface with an LVPECL driver. Note that, for a CML driver interface, the $240 \Omega$ resistors must be removed, as shown in Figure 14.


Figure 15 shows the differential input return loss curve for the clock inputs up to 12 GHz with a reference impedance of $100 \Omega$. The S-parameters are available for download on the AD9081 or AD9082 product page. Consider an S-parameter evaluation using the component models with PCB extraction when optimizing the power transfer between the external clock driver and clock receiver input.


Figure 15. Clock Receiver Differential Input Return Loss
For high RF clock frequency generation beyond 4.5 GHz , a wideband synthesizer IC, such as the ADF5610 or ADF4372, can be used. The ADF5610 and ADF4372 have fundamental VCO modes extending up to 7.3 GHz and 8.0 GHz , respectively, with an internal clock doubler used to synthesize output frequency beyond the fundamental VCO limit. Figure 16 shows a recommended interface when the clock source is a single-ended signal, and a ceramic balun, such as the Mini-Circuits NCR2-113+, is used to convert the single-ended signal to a differential signal. Note that using the ADF5610 results in clock output multiplier spurs in the 30 dB range. Therefore, a band pass filter may be necessary to attenuate these subharmonics.

Figure 17 shows a differential CML interface using the ADF4372, which is suitable for operation below an 8 GHz output.

Figure 14. Differential LVPECL Sample Clock


Figure 16. Balun Coupled Differential Clock


Figure 17. ADF4372 Differential CML Sample Clock

## CLOCK OUTPUT DRIVER

An optional differential clock output driver with on-chip $100 \Omega$ termination is available at the ADCDRVP pin and ADCDRVN pin to provide a clock equal to the ADC sample rate, as shown in Figure 10. To power down the output driver, set the PD_ADC_ DRIVER bit in Register 0x0198. The output provides a differential clock output with a nominal common-mode voltage of 0.5 V . The voltage swing level can be varied via the ADC_DRIVER_ DATA_CTRL bit in Register 0x0196 with the voltage swing set according to the following relationship:
where the code can assume a value of 0 to 20 and an inversion of CLKOUT polarity occurring for codes 11 to 20 . The driver output impedance remains relatively constant for different settings.

## CLOCK CONFIGURATION APIs

Table 4 lists the API functions related to the configuration and control of the input clock receiver and the clock output driver as described in this section.
The adi_adxxxx_device_clk_config_set function is a high level function that configures the device appropriated per Analog Devices recommended setting, based on the DAC sampling frequency, ADC sampling frequency, and applied reference input of the desired use case clocking scheme. However, if the user wants to configure each block of the input clock receiver, on-chip PLL, and distribution dividers, the APIs are provided in Table 4.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Swing $=993 \mathrm{mV}-$ code $\times 99 \mathrm{mV}$
Table 4 Input Clock Receiver and Output Driver Configuration and Control APIs

| Function Call | Description |
| :--- | :--- |
| adi_adxxxx_device_clk_config_set | Function to set the input clock receiver per the desired reference clock and sampling clock <br> requirements |
| adi_adxxxx_device_clk_pll_lock_status_get Function to get the on-chip PLL status <br> adi_adxxxx_adc_clk_enable_set Function to enable/power up the input clock receiver <br> adi_adxxxx_adc_clk_out_enable_set Function to enable/power up the clock output driver |  |

## JESD204B/C INTERFACE FUNCTIONAL OVERVIEW AND COMMON REQUIREMENTS

The device employs serial interfaces that comply to the JESD204C standard for the ADC and DAC paths, including the JESD204B backward compatible option.

The main differences introduced in the JESD204C standard as employed on this device are the additional 64-bit/66-bit encoding scheme, the respective synchronization process (eliminating the need for the SYNCxOUTB $\pm$ pins and SYNCxINB $\pm$ pins), and the recommended operating link rates.

If the 8 -bit/10-bit link layer option is selected, the link operation complies to both the JESD204B and JESD204C standards and the link lane rates can be between 1.5 Gbps and 15.5 Gbps . If the 64-bit/66-bit link layer option is selected, the link operation complies to the JESD204C standard, including the new synchronization process (SYNCxOUTB $\pm$ pins and SYNCxINB $\pm$ pins are not used), and the link lane rates can be between 6 Gbps
and 24.75 Gbps . Table 5 shows the high level differences between using the 8 -bit/ 10 -bit and 64 -bit/66-bit link layers.

This section of the user guide focuses on the common requirements for the ADC and DAC paths.

## NEW FEATURES IN THE JESD204C STANDARD Terminology and Parameters

There are new terms and configuration parameters introduced in the JESD204C standard that are used to describe the functions associated with the 64 -bit/66-bit link layer (see Table 6). These terms are detailed throughout the document in the context of the JESD204C transmitter and JESD204C receiver physical, link, and transport layers.

Table 5. Differences Between 8-Bit/10-Bit and 64-Bit/66-Bit Link Layer Operations

| Function/Attribute | 8-Bit/10-Bit Encoding | 64-Bit/66-Bit Encoding |
| :---: | :---: | :---: |
| Payload Delivery Efficiency | 80\% encoding efficiency | 96.97\% encoding efficiency |
| SYNCXOUTB $\pm$ and SYNCxINB $\pm$ Signal | Yes, from JESD204B receiver to JESD204B transmitter | Not used, entirely feed forward |
| Link Initialization | Code group synchronization (CGS) + initial lane alignment sequence (ILAS) | Synchronization header alignment, extended multiblock alignment, and extended multiblock alignment achieved using embedded synchronization header stream |
| Scrambling | Optional (recommended) | Required |
| Error Monitoring | 8-bit/10-bit disparity, not in table (NIT), and unexpected K-characters (UEKC) errors are detected | Cyclic redundancy check (CRC) checks per multiblock of data (2048 bits) |
| Deterministic Latency and Multichip Sync | Aligned to local multiframe clock (LMFC) | Aligned to a local extended multiblock clock (LEMC) |
| Lane Rate | 1.5 Gbps $\leq$ lane rate $\leq 15.5 \mathrm{Gbps}$ | $6 \mathrm{Gbps} \leq$ lane rate $\leq 24.75 \mathrm{Gbps}$ |

Table 6. New Terms and Parameters Defined in JESD204C

| Term | Definition |
| :---: | :---: |
| Block | A structure starting with a 2-bit synchronization header containing 66 bits or 80 bits ( $B \mathrm{~kW}$ ) total (always 66 bits for the device). |
| BkW | Block width, the number of bits in a block (always 66 bits for the device). |
| cmd | Command, as related to the command channel. |
| Command Channel | Data stream using extra bandwidth afforded from synchronization headers. |
| E | The number of multiblocks in an extended multiblock. |
| EMB_LOCK | A state that asserts extended multiblock alignment is achieved. |
| EoEMB | End of extended multiblock identifier bit (Bit 22 of the synchronization word). |
| EoMB | End of multiblock sequence (00001), decoded from the synchronization header stream. |
| Extended Multiblock | A set of data containing one or more multiblocks. |
| LEMC | Local extended multiblock clock. |
| Multiblock | A set of data containing 32 blocks. |
| PCS | Physical coding sublayer. |
| SH_LOCK | A state that asserts synchronization header alignment is achieved. |
| Synchronization Header (SH) | Two bits that guarantee a transition precede every block. |
| Synchronization Transition Bit | Decoded synchronization header ( $2 b^{\prime} 10=0,2 b^{\prime} 01=1$ ). |
| Synchronization Word | 32 synchronization transition bits from a multiblock. |

## Physical Layer Updates

The JESD204C physical layer specification and the implementation on the device supports operation with the 8 -bit/10-bit (JESD204B) and 64-bit/66-bit (JESD204C) link layers.
JESD204C introduces data interface classes and defines two categories of classes, Category B and Category C. There are three classes defined for each category. Table 7 lists the lane rates associated with each category. For Category C, there are three subclasses defined to minimize link power dissipation for a variety of channel types: C-S (short), C-M (medium) and C-R (reflective). Each class is a superset of the previous class. Table 8 lists the architectural differences between the classes. The device implements a class C-M interface on both the ADC and DAC paths, although the lane rate is limited to 1.5 Gbps on the low end (when employing 8-bit/10-bit encoding) and 24.75 Gbps on the high end (when employing 64-bit/66-bit encoding).

Table 7. Lane Data Rates for Data Interface Classes

| Data Interface <br> Class | Minimum Data <br> Rate (Gbps) | Maximum Data <br> Rate (Gbps) |
| :--- | :--- | :--- |
| B-3 | 0.3125 | 3.125 |
| B-6 | 0.3125 | 6.375 |
| B-12 | 6.375 | 12.5 |
| Category C | 6.375 | 32 |

Table 8. JESD204C 32 Gbps Interface Device Class Features

| Class | Relative Power | $\mathbf{T x ~ F F E}^{\mathbf{1}}$ <br> (dB) | Rx CTLE <br> $(\mathbf{d B})$ | Rx DFE <br> (No. of Taps) |
| :--- | :--- | :--- | :--- | :--- |
| C-S | Low | 9.5 | 6 | 0 |
| C-M | Medium | 9.5 | 9 | 3 |
| C-R | High | 9.5 | 12 | 14 |

${ }^{1} \mathrm{FFE}$ is feedforward equalization.
${ }^{2}$ CTLE is continuous time linear equalizer.
${ }^{3}$ DFE is decision feedback equalizer.

## Transport and Link Layer

The transport layer provides mapping between converter samples and octets. The 8 -bit/10-bit and the 64 -bit/ 66 -bit link layers use the same octet format and there is no difference in the transport layer that depends on the encoding scheme.
The only difference between using the two encoding schemes is that the octets sent to the 64 -bit/66-bit link layer must be scrambled. For the 8-bit/10-bit link layer, scrambling is optional.
When using the 8 -bit/10-bit link layer option of JESD204C, the device is fully compatible with the JESD204B specification and all that the specification implies. These implications include the use of K28 characters for CGS, ILAS, and character replacement as well as the SYNCxOUTB $\pm$ pins and SYNCxINB $\pm$ pins used to initiate synchronization and report errors from the receiver back to the transmitter.
When operating with 64-bit/66-bit encoding, the use of the SYNCxOUTB $\pm$ pins and SYNCxINB $\pm$ pins is eliminated and there is no compatibility with JESD204B. There is no encoding of the octets. The octets are packed into a 64 -bit block of data. The entire block is then scrambled and has a 2-bit synchronization
header appended. This format is shown in Figure 18, where $\mathrm{D}[0: 7]$ represents the eight data octets, $\mathrm{S}[0: 7]$ represents the scrambled octets, and SH is the 2-bit synchronization header.

|  | FRAME0 |  | FRAME1 |  | FRAME2 |  | FRAME3 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| SH | CONV0 SAMP 0 |  | CONVO SAMP 1 |  | CONVO SAMP 2 |  | CONVO SAMP 3 |  |
| I | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ |
| I | D0 | D1 | D2 | D3 | D4 | D5 | D6 | D7 |
| ! | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ |
| , | SCRAMBLER |  |  |  |  |  |  |  |
| $\downarrow$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ | $\dagger$ |
| SH | So | S1 | S2 | S3 | S4 | S5 | S6 | S7 |
| $\llcorner$ |  |  |  |  |  |  |  |  |

Figure 18. 64Bbit/66-Bit Block Format Example for $L$ MFS $=1.1 .2 .1, N=N^{\prime}=16$
The synchronization header is a 2-bit, unscrambled value at the beginning of each block. The header contents are interpreted to decode a single synchronization transition bit. The synchronization header bits must be either a 0 to 1 sequence to indicate a Logic 1 or a 1 to 0 sequence to indicate a Logic 0 .
Table 9 shows the synchronization header and synchronization transition bit values.

Table 9. Synchronization Header Bit Values

| Synchronization Header <br> Bits[0:1] | Synchronization Transition Bit <br> Value |
| :--- | :--- |
| 00 | Invalid |
| 01 | 1 |
| 10 | 0 |
| 11 | Invalid |
| Multiblocks (MB) and Extenders Multiblock (EMB) |  |

## Multiblocks (MB) and Extended Multiblocks (EMB)

There are 32 blocks in a JESD204C multiblock. The 32 synchronization transition bits in each multiblock make up a 32-bit synchronization word. The functions within the synchronization word are described in the Synchronization Word section. An extended multiblock is a container of E multiblocks and must contain an integer number of frames. When a multiblock does not contain an integer number of frames, E must be $>1$. Figure 19 shows the format of the multiblock and extended multiblock.

The JESD204C standard supports a multiblock that is either $2112 \times(32 \times 66)$ bits or $2560 \times(32 \times 80)$ bits, depending on which 64 -bit encoding scheme is used. A multiblock in the AD9081 and AD9082 is always $2112(32 \times 66)$ bits because 64 -bit/ 80 -bit encoding is not supported. For most implementations and configurations, an extended multiblock is one multiblock.
The E parameter is introduced in JESD204C and determines the number of multiblocks in the extended multiblock. The default value for E is 1 . E must be $>1$ for configurations where the number of octets in the frame ( F ) is not a power of two and is typically associated with modes where $\mathrm{NP}=12$.
This requirement ensures that the extended multiblock boundary coincides with a frame boundary.

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The equation for $E$ is given as the following:

$$
E=(K \times F) / 256
$$

when $256 \bmod \mathrm{~F}!=0$
E must be an integer and the number of frames in a multiframe $(\mathrm{K})$ must be set appropriately.

LEMC is the local extended multiblock counter and is roughly equivalent to the LMFC in the 8 -bit/10-bit link layer. The SYSREFN and SYSREFP input signal aligns all LEMCs in a system and the LEMC boundaries are used to determine synchronization and lane alignment.


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## Synchronization Word

The 32-bit synchronization word is constructed from each of the sample headers from the 32 blocks within the multiblock where Bit 0 is transmitted first. The synchronization word is used to enable lane synchronization, error detection, and deterministic latency.
There are seven bits (CMD, Bits[6:0]) that provide a command channel for the transmitter to communicate to the receiver. However, this command channel is not supported on the AD9081 and AD9082 and these bits are always zeros for the device.
Table 10 describes the different synchronization word fields and functions.

Table 10. Synchronization Word Fields and Functions

| Synchronization Word Bit | Bit Name | Function |
| :---: | :---: | :---: |
| 0 | CRC11 | Bits[11:9] of the 12-bit CRC |
| 1 | CRC10 | check applicable to the |
| 2 | CRC9 | previous multiblock. |
| 3 | 1 | Always 1. |
| 4 | CRC8 | Bits[8:6] of the 12-bit CRC check applicable to the previous multiblock. |
| 5 | CRC7 |  |
| 6 | CRC6 |  |
| 7 | 1 | Always 1. |
| 8 | CRC5 | Bits[5:3] of the 12-bit CRC check applicable to the previous multiblock. |
| 9 | CRC4 |  |
| 10 | CRC3 |  |
| 11 | 1 | Always 1. |
| 12 | CRC2 | Bits[2:0] of the 12-bit CRC check applicable to the previous multiblock. |
| 13 | CRC1 |  |
| 14 | CRCO |  |
| 15 | 1 | Always 1. |
| 16 | Cmd6 | Bits[7:5] of the 7-bit command channel (not supported, always 0 ). |
| 17 | Cmd5 |  |
| 18 | Cmd4 |  |
| 19 | 1 | Always 1. |
| 20 | Cmd3 | Bit 3 of the 7-bit command channel. |
| 21 | 1 | Always 1. |
| 22 | EoEMB | End of extended multiblock bit. |
| 23 | 1 | Always 1. |
| 24 | Cmd2 | Bits[2:0] of the 7-bit command channel. |
| 25 | Cmd1 |  |
| 26 | Cmd0 |  |
| 27 | 0 | End of multiblock pilot signal. |
| 28 | 0 |  |
| 29 | 0 |  |
| 30 | 0 |  |
| 31 | 1 |  |

## CRC-12 Encoder

The CRC-12 encoder in the JESD204C transmitter takes in the 2048 scrambled data bits of each multiblock and computes 12
parity bits. These parity bits are transmitted to the receiver during the subsequent multiblock.
The receiver computes 12 parity bits from each multiblock of data received. The 12 bits are compared to the bits that were received over the command channel. If the parity bits do not match, there is at least one error in the received data. See the 64-Bit/66-Bit Link Establishment Overview section for details.

## 8-BIT/10-BIT LINK ESTABLISHMENT OVERVIEW

When using the 8 -bit/10-bit link layer, the link establishment process follows the protocol established in the original JESD204B/C standard (and subsequent versions). Using K28 characters and the SYNC~ signals, the link first establishes CGS, then frame synchronization (FS) and ILAS prior to transmitting sample data in the user data phase.
During the user data phase, character replacement (inserting K28.x characters) is used to monitor frame and multiframe alignment while an error checking circuit in the JESD204B/C receiver monitors incoming data for 8 -bit/10-bit errors (running disparity, NIT, UEKC). Details are not provided because this protocol is well established. For more details, refer to the Analog Devices webcast on the JESD204B data link layer.

## 64-BIT/66-BIT LINK ESTABLISHMENT OVERVIEW

The link establishment process when using the 64-bit/66-bit link layer starts automatically when the link is powered on. The SYNC~ signal, or synchronization request, is not required. The process begins with synchronization header synchronizations, then progresses to extended multiblock synchronization, and then to extended multiblock alignment. Details on the 64-bit/66-bit link establishment process can be found in the 64-Bit/66-Bit Link Layer and Link Establishment section.

## SERDES PLL AND CONFIGURATION

Because the JESD204B/C receiver and transmitter share the SERDES PLL, consider the following during PLL configuration:

- JESD204B/C receiver and transmitter modes must be selected such that the corresponding lane rates remain equal or that the lane rate of the JESD204B/C transmitter is a power of 2 divisor of the lane rate of the JESD204B/C receiver. In the latter case, the bit repeat option of the JESD204B/C transmitter (JTX_BR_LOG2_RATIO. Registers 0x0670 to Register 0x0677) must be enabled for every lane in use. (see the Configuring the JESD204B/C Transmitter Link section and JESD204B/C Transmitter Mode Tables section for details).
- If operating the transmit path only or both the transmit and receive paths, the initial SERDES PLL configuration steps are automatically performed according to the JESD204B/C configuration mode and total interpolation, which define the rate of the various clock domains internal to the device, as described in the JESD204B/C Transmitter Clock Relationships section. The specific register bits for these settings are JESD_MODE (Register 0x01FE,

Bits[5:0]), COARSE_INTERP_SEL (Register 0x01FF, Bits[7:4]), and FINE_INTERP_SEL (Register 0x01FF, Bits[3:0]).

- If operating the receive path only, set the PLL reference clock period manually to perform the initial SERDES PLL configuration steps. To set the clock period, set the SDSPLLREFCLK_DIV_RATIO_SPI bit field to be enabled by the SDSPLLREFCLK_DIV_SPI_EN bit (Register 0x00CA, Bits[5:0] and Register 0x00CA, Bit 7, respectively).
- For receive path only operation, set the bit repeat function of the JESD204B/C transmitter according to the JTX_BR_ LOG2_RATIO register description when the lane rate is less than 8 Gbps .

When setting SDSPLLREFCLK_DIV_RATIO during PLL configuration, use the following guidelines:

- If the JESD204B/C parameter $\mathrm{F}=$ power of 2 , Register 0x00CA, Bits[5:0] $=4 \times\left(\right.$ PCLK $\left./ f_{\text {DAC }}\right)-1$
- If the JESD204B/C parameter $\mathrm{F} \neq$ power of 2 , Register 0x00CA, Bits [5:0] $=4 \times\left(\right.$ PCLK $/\left(3 \times \mathrm{f}_{\text {DAC }}\right)-1$
where:
PCLK = lane rate/40 for 8-bit/10-bit encoding PCLK = lane rate/66 for 64-bit/66-bit encoding
Regardless of which paths are being operated, additional SERDES PLL settings are necessary to complete the configuration. The first set of register writes are to the PLL control bus (PLL_CBUS) register map and therefore, each register setting requires a sequence of register writes to the main register map. For Register 0x740, Register 0x741, and Register 0x72F of the main register map to provide access to the PLL_CBUS registers that are detailed in Table 12, perform the following steps:
- Write CBUS_ADDR_LCPLL (Register 0x740, Bits[7:0]) to the appropriate DESER_CBUS register address as described in Table 12.
- Write CBUS_WDATA_LCPLL (Register 0x741, Bits[7:0]) to the appropriate value as described in Table 12 based on the insertion loss of the PCB trace.
- For each deserializer lane requiring the value written to Register 0x407, set the appropriate bits in CBUS_ WSTROBE_LCPLL (Register 0x72F, Bits[7:0]) to 1.
- Write CBUS_WSTROBE_LCPLL (Register 0x72F, Bits[7:0]) back to 0x00 to reset the strobe.

The register PLL_CBUS writes described in Table 11 are supported in the device API as described in Table 13.

Table 11. LCPLL Registers and Settings

| Register Map | Address | Bits | Setting |
| :--- | :--- | :--- | :--- |
| PLL_CBUS | $0 \times 8 \mathrm{D}$ | $[7: 0]$ | $0 \times 64$ |
| PLL_CBUS | $0 \times 8 \mathrm{E}$ | $[7: 0]$ | $0 \times A C$ |
| PLL_CBUS | $0 \times 93$ | $[7: 0]$ | $0 \times 54$ |
| PLL_CBUS | $0 \times B 1$ | $[7: 0]$ | $0 \times 20$ |
| PLL_CBUS | $0 \times B 2$ | $[7: 0]$ | $0 \times 02$ |


| Register Map | Address | Bits | Setting |
| :--- | :--- | :--- | :--- |
| PLL_CBUS | $0 \times B 5$ | $[7: 0]$ | $0 \times 83$ |
| PLL_CBUS | $0 \times B 6$ | $[7: 0]$ | $0 \times 70$ |
| PLL_CBUS | $0 \times D 3$ | $[7: 0]$ | $0 \times 10$ |
| PLL_CBUS | $0 \times 8 C$ | $[7: 0]$ | $0 \times 35$ |

The second set of register writes are to the main register map and depend on whether the 8 -bit/10-bit or the 64 -bit/66-bit link layers are being used and at what lane rate the link is operating. These setting are specified in Table 12. After all requisite register writes are made, the last step in the SERDES PLL configuration process is to power up the PLL. To power up the PLL, set the PWRUP_LCPLL bit (Register 0x0721, Bit 0) to 1 . These register writes are performed as part of the adi_adxxxx_jesd_rx_pll_startup function in the device API as described in Table 13.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 12. SERDES PLL Registers and Settings ${ }^{1}$

| Address | Bits | Register Setting per Lane Rate Range (Gbps) |  |  |  |  |  |  | Reset |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | JESD204B |  |  |  | JESD204C |  |  |  |
|  |  | $\begin{array}{\|l\|} \hline 1.0 \\ \text { to } \\ 2.0 \end{array}$ | $\begin{aligned} & 2.0 \\ & \text { to } \\ & 4.0 \end{aligned}$ | $\begin{array}{\|l\|} \hline 4.0 \\ \text { to } \\ 8.0 \\ \hline \end{array}$ | $\begin{array}{\|l} \hline 8.0 \\ \text { to } \\ 15 \end{array}$ | $\begin{aligned} & \hline 6.0 \\ & \text { to } \\ & 8.0 \end{aligned}$ | $\begin{aligned} & \hline 8.0 \\ & \text { to } \\ & 16 \end{aligned}$ | >16 |  |
| 0x0727 | 6 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 |
|  | [5:4] | 1 | 1 | 1 | 0 | 1 | 1 | 0 | 2 |
|  | [2:0] | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 2 |
| 0x072D | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0x072A | 3 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| 0x072B | [3:0] | 2 | 1 | 0 | 8 | 0 | 8 | 8 | 8 |
| 0x0728 |  |  |  |  |  |  |  |  |  |
| $F=3 \times n$ | [7:0] | N/A | N/A | 30 | 15 | N/A | 33 | 33 | 0 |
| Else | [7:0] |  | 20 | 10 | 5 |  | 11 | 11 |  |
| 0x0726 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

${ }^{1} \mathrm{~N} / \mathrm{A}$ means not applicable.
${ }^{2}$ JESD204B/C modes where $F=3,6$, or 12 require different $0 \times 0728$ settings than the $\mathrm{F}=$ power of 2 modes. If in receiver only mode or using AD9207 or AD9209, refer to Table 61 through Table 72 for this value.

## SERDES PLL Configuration API

The configuration of the SERDES PLL as documented in this section are handled by the top level API functions, adi_adxxxx_ startup_tx and adi_adxxx_startup_rx. The APIs configure the recommended SERDES PLL configuration based on the receive and transmit mode information, and the JESD receive and transmit interface parameters are configured by the user application. In addition, it requires the clocking information to be set by the adi_adxxx_device_clk_config_set function. Table 13 lists the functions relating to the SERDES PLL configuration.

Note these functions return an error if the SERDES PLL fails to lock. The user can also explicitly check the status of the SERDES PLL by using the adi_adxxxx_jesd_pll_lock_status_get function.

Table 13. JESD204B/C SERDES PLL API Functions

| Function Call | Description |
| :--- | :--- |
| adi_adxxxx_device_startup_tx | Function for full transmit path <br> configuration |
| adi_adxxxx_device_startup_rx | Function for full receive path <br> configuration |
| adi_adxxxx_device_clk_ <br> config_set | Function for device clock <br> configuration |
| adi_adxxxx_jesd_pll_lock_ <br> status_get | Function to get status of SERDES <br> PLL |

## SYSREF AND SUBCLASS 1 OPERATION

The device has a JESD204B/JESD204C Subclass 1 compatible SYSREF $\pm$ input that provides flexible options for synchronizing the internal device blocks.

To synchronize the input clock divider, NCOs, DDCs, DUCs, signal monitor block, and JESD204B/C link, use the SYSREF $\pm$ input. Subclass 1 operation using SYSREF $\pm$ input aligns the LMFC/LEMC signals in both the transmitter and receiver in a JESD204B/JESD204C Subclass 1 system and results in deterministic latency from one power cycle to the next. Subclass 1 operation can also be used as a mechanism to achieve multichip synchronization. Figure 20 is a block diagram that illustrates the chip level SYSREF synchronization features and adjustments that can be used to achieve the most accurate synchronization possible.


Figure 20. Chip Level Synchronization Block Diagram

## SYSREF Receiver Input and Interface Options

The SYSREF receiver input shown in Figure 21 supports dccoupled or ac-coupled interfaces to high speed differential output sources, such as LVPECL, CML, HSTL, and LVDS, as well as dc coupling to single-ended CMOS logic sources. For applications that require precise synchronization to an external trigger event or multichip synchronization, use clock generation ICs, such as the HMC7044 or LTC6952, with differential LVPECL or CML drivers. Use this method to achieve the lowest jitter performance between the generated clock reference and SYSREF output signals, as well as the fastest rise and fall time characteristics to ensure sample accurate timing accuracy.
Note that a dc-coupled LVPECL interface must include $150 \Omega$ bias resistors to ground on each of the driver output pins.


Figure 21. SYSREF $\pm$ Receiver Block Diagram
Table 14 lists the SPI control fields and locations used to configure the SYSREF input receiver. Note that the SPI_EN_D2ACENTER bit must be set before configuring other bits in the table.
To configure the SYSREF input applications using Subclass 1 that only desire synchronization among the internal transmit and receive datapaths and the SERDES links within a single device can generate a phase coherent, synchronous SYSREF signal from the host processor. The pulse width of the SYSREF input signal must exceed four clock periods of the CLKIN input signal, such that the SYSREF input signal is registered by a rising edge of the CLKIN $\pm$ input signal. Acceptable output drivers to generate this synchronous SYSREF input signal include an LVDS or a single-ended CMOS. Applications that prefer Subclass 0 synchronization (or have no synchronization requirements) can leave the SYSREF $\pm$ pins open while powering down the internal receiver and synchronization circuitry by setting the SPI_SYSREF_EN bit to 0 and the SYSREF_PD bit to 1 to power down the SYSREF block. Note that, even in Subclass 0 , some internal synchronization is still required using a one shot sync as described in this section. In Subclass 0 mode, the one shot sync pulse is provided internally instead of an external SYSREF signal based on the arbitrary phase of the LMFC/LEMC.

The SYSREF_INPUTMODE bit is set according to the coupling method employed on the hardware with a 0 or 1 setting corresponding to dc coupling or ac coupling, respectively. The input voltage swing ranges either from 0.2 V p-p to 2 V p-p for a differential interface, or from 0.9 V p-p to 1.8 V p-p for a dc, single-ended, CMOS interface.

Table 14. SYSREF Input Receiver Control Registers

| Register | Bits | Bit Name |
| :--- | :--- | :--- |
| $0 \times 019 \mathrm{~A}$ | 6 | SYSREF_INPUTMODE |
|  | 0 | SYSREF_PD |
| $0 \times 00 D 0$ | 2 | SPI_EN_D2ACENTER |
| $0 \times 0$ FB0 | 3 | SPI_SYSREF_EN |
| $0 \times 0$ FB9 | 4 | SYSREF_SINGLE_END_MODE_SEL |

For dc-coupled differential interfaces, set the SYSREF_ INPUTMODE bit to enable the common-mode servo loop. This action forces the common-mode voltage (measured across the receiver amplifier input via the $130 \mathrm{k} \Omega$ resistors) to be equal to an internal common-mode reference voltage of approximately 0.65 V , which sets the allowable input commonmode level range from 0.6 V to 2.2 V . The servo loop controls a pair of common-mode current sources tied to each amplifier input with the current scaled to create symmetrical dc voltage drops across the pair of $10 \mathrm{k} \Omega$ series resistors. The upper limit of each current source is approximately 1.6 mA to allow an upper input common-mode range of 2.2 V . The sum of the two current sources creates a common-mode current of up to 3.2 mA that is sourced by the differential driver.
For ac-coupled differential interfaces, the common-mode servo loop must remain disabled with SYSREF_INPUTMODE $=1$. In this case, the $130 \mathrm{k} \Omega$ resistors are connected to the 0.65 V reference voltage to provide the desired bias voltage for the receiver input. The SYSREF input signal applied to the external dc blocking capacitors must be near $50 \%$ of the duty cycle periodic signal (or burst long enough to charge capacitors to a steady state). Note that the pair of capacitors (C) combined with the internal differential termination resistor $(\mathrm{R})$ create a high-pass filter with a cutoff frequency of $1 /(\pi \times C \times R)$ with $R$ being a nominal $100 \Omega$.
Select the value of C such that the cutoff frequency of the high-pass filter is less than $1 / 4$ of the periodic SYSREF input signal frequency. The edge rate must be fast enough to allow the SYSREF sampling clocks to properly sample the rising SYSREF edge before the next sample clock.

For a single-ended CMOS interface, disable the internal differential input resistive load. To disable the load, set the SYSREF_SINGLE_ END_MODE_SEL bit. Use an external resistive divider to step down the output voltage swing if the CMOS driver can exceed a 1.8 V output, as shown in Figure 22, using the R1 and R2 resistors.


Figure 22. DC-Coupled CMOS Input

## SYSREF Modes

The device supports a one shot (or periodic) SYSREF signal. The periodicity can be continuous, strobed, or gapped periodic. Note that only the next occurring SYSREF edge after enabling SYSREF_MODE_ONESHOT (Register 0x00B8, Bit $1=1$ ) initiates the synchronization of the internal clocks, which remains true when providing a periodic SYSREF signal. See the SYSREF Setup/Sync Procedure section for details on the one shot sync procedure.
If providing a continuous SYSREF signal, ensure that the SYREF frequency is an integer submultiple of the LEMC (if in JESD204C mode) or the LMFC (if in JESD204B mode). If using the internal PLL as described in the Clock Multiplier section (PLL_BYPASS $=0$ ), the SYSREF period must also be a common multiple of the input clock (CLKIN) period and the LMFC/LEMC period.
The LEMC frequency of the JESD204C receiver can be calculated using one of the following formulas:

$$
\begin{aligned}
& L E M C=\text { Lane Rate } /(E \times 2112) \\
& L E M C=(D A C C L K) /(S \times K \times \text { Interp }) \\
& L E M C=(M \times N P \times D A C C L K) /(2048 \times L \times E \times \text { Interp })
\end{aligned}
$$

where:
$L, M, N P$, and $E$ are JESD204C parameters.
Interp is the total interpolation of the transmit data path.
To calculate the LEMC of the JESD204C transmitter, simply substitute ADCCLK for DACCLK and DCM for Interp. DCM is the total decimation of the receive datapath.
The LMFC frequency can be calculated using the following formula:

$$
L M F C=(D A C C L K) /(S \times K \times \text { Inter })
$$

where:
$S$ and $K$ are JESD204B parameters.
Interp is the total interpolation of the transmit data path.
To calculate the LMFC of the JESD204B transmitter, simply substitute ADCCLK for DACCLK and DCM for Interp.
If a delay is desired between enabling one shot mode and the synchronization, use the SYSREF_COUNT register (Address 0x00B4) to program the delay. This register sets the number of SYSREF edges to ignore before synchronizing. When one shot
synchronization is complete, the SYSREF_MODE_ONESHOT bit self clears (Register 0x0B8, Bit $1=0$ ). The ONESHOT_SYNC_ DONE bit (Register 0x00B8, Bit 4) goes high and the device enters SYSREF monitor mode automatically to monitor the phase of the incoming SYSREF signal.

## SYSREF Monitor Mode

The device enters SYSREF monitor mode automatically when the one shot synchronization completes. To retrieve the 13-bit SYSREF_PHASE value, read Register 0x00B6, Bits[4:0] (SYSREF_ PHASE, Bits[12:8]) and Register 0x00B5 (SYSREF_PHASE, Bits[7:0]). This read verifies the phase relationship between the incoming SYSREF signal relative to the internal LMFC/LEMC boundaries. Note that the value read back after one shot sync completes reflects the phase of the most recent SYSREF leading edge occurring at the SYSREF $\pm$ input pins prior to initiating the read back.

A readback of 0 indicates that SYSREF and LMFC/LEMC are aligned. A nonzero value such as 10 , for example, indicates that the SYSREF rising edge is 10 cycles of the DAC clock later than the internal LMFC/ LEMC. Note that the SYSREF_PHASE registers are read only registers. These registers do, however, require a write strobe to trigger a value update. Write any value to these registers before reading them to get an accurate phase reading.

## SYSREF Error Window

Alignment between the SYSREF and the LMFC/LEMC is monitored using the SYSREF_WITHIN_LMFC_ERRWINDOW bit (Register 0x00B7, Bit 7). The SYSREF_ERR_WINDOW bits (Register 0x00B7, Bits[6:0]) set how much SYSREF jitter or drift can be tolerated by the system.
Register 0x00B7 is set in units of DAC clocks. Figure 23 shows the relation between the SYSREF_ERROR_WINDOW setting, the DAC clock, and the SYSREF (averaged or sampled). As long as the SYSREF is aligned to the internal LMFC/LEMC reference to within the limits set in the SYSREF_ERR_WINDOW register, the SYSREF_WITHIN_LMFC_ERRWINDOW bit is set to 1. If the value is outside this limit, the value is 0 .


Figure 23. SYSREF_ERROR_WINDOW Setting Example
Either the SYSREF_WITHIN_LMFC_ERRWINDOW bit can be polled by the system master controller, or an interrupt can be enabled using the EN_SYSREF_IRQ bit (Register 0x0020, Bit 2). If the EN_SYSREF_IRQ bit $=1$ and the monitored SYSREF (SYSREF jitter) is not within the limits set by the SYSREF_ERR_WINDOW bits, the IRQ_SYSREF_JITTER bit (Register 0x0026, Bit 2) latches and pulls the IRQB_x pin low ( $\mathrm{x}=$ MUX_SYSREF_JITTER bit setting).
To clear the IRQ_SYSREF_JITTER bit, write a 1 to the bit when latched. To route the interrupt to the GPIOx pins, set the MUX_ SYSREF_JITTER bit (Register 0x002C, Bit 2) to 1 as well.

If the EN_SYSREF_IRQ bit is 0 , the IRQ_SYSREF_JITTER bit shows the current status, similar to the function of the SYSREF_WITHIN_LMFC_ERRWINDOW.

## SYSREF Sampling Modes

The device incorporates two continuous SYSREF operating modes, single SYSREF mode and averaged SYSREF mode. The SYSREF_AVERAGE bits (Register 0x00BA, Bits[2:0]) are used to select between these modes.

## Single SYSREF Mode

The SYSREF_AVERAGE bits (Register 0x00BA, Bits[2:0]) set the SYSREF mode. By default, single sampled SYSREF mode is enabled (Register 0x00BA, Bits[2:0] = 0x0). In this mode, the SYSREF operates as a standard JESD204B/JESD204C Subclass 1 signal. Single and averaged SYSREF synchronization characteristics include the following:

- Synchronous sampling of a single SYSREF pulse.
- Meets setup and hold time requirements for reliable synchronization. These requirements are increasingly difficult to achieve as the sample rate increases.
- For single SYSREF mode, SYSREF $\pm$ input jitter must be less than half of the difference between the CLK $\pm$ input period and the SYSREF setup and hold time keep out window $($ KOW $)$. KOW $=$ hold time $\left(\mathrm{t}_{\text {HoLD }}\right)+$ setup time $\left(\mathrm{t}_{\text {sETUP }}\right)$.

Because setup and hold time requirements (with respect to the sample clock) must be met for single SYSREF mode to properly synchronize multiple devices, single SYSREF mode does not operate properly above the absolute maximum input clock rate. The KOW for the device is 142 ps. Add the amount of SYREF jitter to the KOW to calculate the absolute maximum input clock frequency allowed for single sample SYSREF mode. Typically, this frequency is about 6 GHz .

## Max CLKIN = 1/(KOW + SYSREF jitter $)$

For multichip synchronization with a high SYSREF jitter, use averaged SYSREF mode.

## Averaged SYSREF Mode

In averaged SYSREF mode (Register 0x00BA, Bits[2:0] > 0x0), the averaging function determines the mean phase of the SYSREF. The SYSREF_AVERAGE register (Register 0x00BA, Bits[2:0]) sets the number of SYSREF occurrences that are averaged.

Figure 24 shows how the SYSREF averaging function insulates the synchronization logic from the effects of a miss sampled SYREF input signal. The number of averaged SYSREF occurrences that are averaged is $2^{\mathrm{N}}$, where N is the value in the SYSREF_ AVERAGE register. Averaged SYSREF mode works the same way as single SYSREF mode, except for the position of the SYSREF is considered to be the mean of several SYSREF phases. The following conditions must be met to employ SYSREF averaging mode, and are increasingly difficult to achieve as the sample rate increases:

- Synchronous sampling of the mean SYSREF phase.
- Mean SYSREF location must meet setup and hold time requirements for reliable synchronization.

Note that averaging SYSREF mode is only available for one shot synchronization mode and is not available for SYSREF monitor mode. When using averaging SYSREF mode for one shot synchronization, use the SYSREF_IRQ function or read the SYSREF_PHASE register to monitor SYSREF alignment to the LMFC/LEMC. See the bit descriptions for EN_SYSREF_IRQ (Register 0x0020, Bit 2), IRQ_SYSREF_JITTER (Register 0x0026, Bit 2), and MUX_SYSREF_JITTER (Register 0x002C, Bit 2) in Table 17 to set up the SYSREF_IRQ function. Set the SYSREF_ AVERAGE register back to 0 when the ONESHOT_SYNC_ DONE bit (Register 0x00B8, Bit 4) is set to 1 (synchronization is complete) for proper monitoring mode operation.


Figure 24. JESD204C Conceptual Illustration of Recovered SYSREF

## SYSREF Setup and Hold Time Monitor

The device has a SYSREF_SETUP register and SYSREF_HOLD register (Registers 0x0FB7 and Register 0x0FB8, respectively) that can be used to check if a potential setup or hold time condition exists on the SYSREF $\pm$ input.

The SYSREF_SETUP and SYSREF_HOLD registers act as pseudo thermometer indicators ( 16 bits) of the potential for a timing error. The edge detector circuit takes eight samples of the CLKIN $\pm$ input before the SYSREF leading edge and eight samples after the SYSREF leading edge. The state of the CLKIN $\pm$ input at each of these 16 samples is reported in the SYSREF_SETUP and SYSREF_HOLD registers, as shown in Figure 25 The SYSREF_SETUP register contains the sample values to the left of the SYSREF edge and SYSREF_HOLD contain the sample values to the right of the SYSREF edge. To determine the proximity to the clock edge, and therefore the risk of encountering a setup or hold time violation, calculate the absolute value of the difference between the number of 1 s in the two registers. If this calculation results in 0 , there is no risk of a timing violation. The further this value is away from 0 , the higher the risk. The three cases shown in Figure 28 result in these risk assessment calculated values:

1. $\operatorname{Abs}(0-0)=0$ (no risk)
2. $\operatorname{Abs}(0-6)=6$ (high risk)
3. $\operatorname{Abs}(8-8)=0$ (no risk)

Note that the high risk example assumes the default value for SYSREF_EDGE_SEL (Register 0x0FB6, Bit 0) which is set to sample SYSREF with the rising edge of CLKIN. In this case, there is no risk if the SYSREF rising edge is near the falling edge of CLKIN (before $=1 \mathrm{~s}$ and after $=0 \mathrm{~s}$, for example). If the risk assessment calculation indicates a potential SYSREF timing error, provide coarse phase adjustment of the SYSREF signal at the SYSREF source device. If finer adjustment of the SYSREF phase is needed, the SYSREF receiver circuit of the device has a delay circuit that can be used to fine tune the SYSREF timing. The SPI_EN_FDLY_SYS bits (Register 0x0FB1, Bits[1:0]) enable the delay and the SPI_TRM_FINE_DLY_SYS (Register 0x0FB2) and SPI_TRM_SUPER_FINE_DLY_SYS (Register 0x0FB3) registers set fine and superfine delays. These bits are described in Table 17. Depending on the frequency of CLKIN $\pm$, these register adjustments may not be enough to cover a full cycle of the CLKIN $\pm$ input. Therefore, it is recommended to use adjustments at the SYSREF source device prior to using these registers for fine tuning.


Figure 25. Conceptual Illustration of the SYSREF Edge Detector

## SYSREF Setup/Sync Procedure

Using the SYSREF signal to synchronize the internal clocking structures of the device ensures clock accuracy to within a single DAC clock cycle as long as the setup and hold time requirements are met for each device in the JESD204B/C system. To apply SYSREF for clock synchronization, take the following steps:

1. Set up the system clocking, the system SERDES PLL, and the ADC, DAC, and SERDES modes and parameters (see the SERDES PLL and Configuration section and Configuring the JESD204B/C Receiver section).
2. Check for SYSREF setup and hold time errors and make appropriate adjustments using the procedure in the SYSREF Setup and Hold Time Monitor section.
3. Use the SPI bits described in Table 14 to set up and enable the SYSREF receiver. See Table 17 for descriptions of these bits.
4. Use the SYSREF_COUNT and SYSREF_AVERAGE registers (see Table 17) to set up SYSREF pulse skipping, averaging, or both. The user can configure the chip to skip or average, or skip then average a certain number of SYSREF pulses. SYSREF skipping and averaging operations are valid for one shot sync mode. Monitor mode can only be used with sampled SYSREF mode.

- One shot sync is recommended for most applications and follows the procedure outlined in Figure 26. The one shot sync procedure is implemented in the adi_ad9xxx_jesd_oneshot_sync() function that is part of the API release package referenced in this document. Table 17 details the SPI bits referenced in the procedure.


Figure 26. One Shot Sync Procedure Python Code.
5. Use the ROTATION_MODE register (see Table 17) to set up JESD204B/C receiver and transmitter datapath control during one shot synchronization. The user can configure the chip to do soft off the transmitter datapath and/or

JESD204B/C receiver before clock synchronization, and soft on the datapaths after clock synchronization.
6. Use the SYSREF_ERR_WINDOW register (see Table 17) to set up SYSREF tolerant window. The user can set a certain error window, and the synchronization IRQ is asserted only when the external SYSREF signal is out of the window on the internal LMFC/LEMC (see Figure 23). Note that the error window is only available for SYSREF monitor mode.
7. Set up the transmit and receive least common multiple (LCM), if necessary, using the RX_TX_LMFC_LCM register (see Table 15).

- It is possible that the device JESD204B/C receiver has an LMFC/LEMC period that is different from the device JESD204B/C transmitter LMFC/LEMC period. In this scenario, users need to calculate the LCM of the transmitter and receiver LMFC/LEMC to set up the proper SYSREF period. The SYSREF period must be the same or an integer multiple of the LCM. This LCM value must be set to let the synchronization logic know the relationship between the transmitter LMFC/LEMC and the receiver LMFC/LEMC. If the LMFC/LEMC period of the JESD204B/C receiver is an integer multiple of the JESD204B/C transmitter LMFC/LEMC period, set the RX_TX_LMFC_LCM register to 0 . Table 15 shows examples on how to set the RX_TX_LMFC_LCM register appropriately for different JESD204B/C receiver to JESD204B/C transmitter LMFC/LEMC ratios.

8. Apply SYSREF pulses and keep the continuous pulses active until the ONESHOT_SYNC_DONE bit (Register 0x00B8, Bit 4) goes high, which indicates that the clock synchronization is complete.

Table 15. Example RX_TX_LMFC_LCM Settings

| JESD204B/C Receiver |  |
| :--- | :--- |
| LMFC/LEMC to JESD204B/C |  |
| Transmitter LMFC/LEMC <br> Period Ratio | RX_TX_LMFC_LCM Setting |
| $3: 2$ | 5 |
| 2 | 0 |
| 1:2 | 1 |
| $2: 5$ | 9 |
| $5: 3$ | 14 |

## SYSREF Phase Adjust

The user may need to adjust the local LMFC/LEMC on the device to gain phase alignment with other devices in the system. In this case, use the SYNC_LMFC_DELAY_SET_FRM register (Register 0x00B0) and SYNC_LMFC_DELAY_SET
(Register 0x00B1) register. Note that this adjustment is not used to implement Subclass 1 deterministic latency. Those adjustments are discussed in the ADC Path Deterministic Latency section and DAC Path Deterministic Latency section.

## SYSREF Configuration APIs

The API library provides functions to configure and control SYSREF operation and synchronization. Table 16 details the available functions. By default, the API initializes the device into one shot synchronization mode.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 16 SYSREF and Subclass 1 Related APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_jesd_sysref_input_mode_set | Function to set configuration of SYSREF interface to ac coupling or dc coupling. |
| adi_ad9xxx_jesd_sysref_spi_enable_set | Function to enable SYSREF capture |
| adi_ad9xxx_jesd_oneshot_sync | Function to set SYSREF operation into one shot synchronization |
| adi_ad9xxx_jesd_sysref_enable_set | Function to enable/power up the SYSREF circuit, set rotation mode, enable one shot <br> synchronization, and monitor for completion of clock rotation after SYSREF |

Table 17. SYSREF Control Registers (DAC and ADC Paths)

| Address | Bits | Bit Name | Description | Reset | Access |
| :--- | :--- | :--- | :--- | :--- | :--- |
| $0 \times 0020$ | 2 | EN_SYSREF_IRQ | Enables the IRQ pin and sets the function of the IRQ_SYSREF_JITER bit. <br> $0=$ IRQ_SYSREF_JITTER shows the current status of the SYSREF jitter <br> monitor, the threshold of which is set by the SYSREF_ERR_WINDOW bit <br> field (Register 0x00B7). <br> $1=$ IRQ_SYSREF_JITER latches a SYSREF jitter monitor error condition <br> (becomes a sticky bit) if the error condition occurs and enables the IRQ pin. | 0 | R/W |
| $0 \times 0026$ | 2 | IRQ_SYSREF_JITER | If EN_SYSREF_IRQ = 0, IRQ_SYSREF_JTTER shows the real time status of <br> the SYREF jitter monitor. <br> $0=$ SYSREF is currently within the SYSREF jitter limits set by the <br> SYSREF_ERR_WINDOW register (Register Ox00B7). <br> $1=$ SYSREF is currently outside the SYSREF jitter limits set by the <br> SYSREF_ERR_WINDOW register (Register 0x00B7). | 0 | R |


| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | If EN_SYSREF_IRQ = 1, IRQ_SYSREF_JITTER indicates if a SYSREF jitter monitor error condition has occurred (becomes a sticky bit) since the power-on reset or last clearing of the bit. <br> $0=$ SYSREF is within the SYSREF jitter limits set by the SYSREF_ERR_WINDOW register (Register 0x00B7) since the last clearing of the bit. <br> 1 = SYSREF has gone outside the SYSREF jitter limit set by the SYSREF_ERR_WINDOW register (Register 0x00B7) and pulled the IRQB_x pin low ( $x=$ MUX_SYSREF_JITTER setting) to trigger an interrupt. Write any value to the IRQ_SYSREF_JITTER bit when latched to clear the register. |  |  |
| 0x002C | 2 | MUX_SYSREF_JITTER | Select which IRQB_x pin ( $0=$ IRQB_0, $1=I$ RQB_1) outputs SYSREF_JITTER_IRQ information. | 0x0 | R/W |
| $0 \times 0091$ | 3 | PD_TXDIGCLK | Control bit needed as part of the one shot synchronization sequence along with SPI_SWAP_ADC_SYNC (Register 0x0180, Bit 7). See the SYSREF Setup/Sync Procedure section. | 0x0 | R/W |
| 0x00B0 | [4:0] | SYNC_LMFC_DELAY_SET_FRM | SYSREF to LMFC/LEMC Coarse Delay (in Frame Units). | 0x0 | R/W |
| 0x00B1 | [7:0] | SYNC_LMFC_DELAY_SET | SYSREF to LMFC/LEMC Fine Delay (in DAC Clock Units). | 0x0 | R/W |
| 0x00B2 | [7:0] | SYNC_LMFC_DELAY_STAT, Bits[7:0] | SYSREF to LMFC/LEMC Delay Status (in DAC Clock Units). | 0x0 | R |
| 0x00B3 | [3:0] | SYNC_LMFC_DELAY_STAT, Bits[11:8] | SYSREF to LMFC/LEMC Delay Status (in DAC Clock Units). | 0x0 | R |
| 0x00B4 | [7:0] | SYSREF_COUNT | Sets the number of rising SYSREF edges to ignore before synchronization (pulse counting mode). | 0x0 | R/W |
| 0x00B5 | [7:0] | SYSREF_PHASE, Bits[7:0] | Contains the phase offset between the monitored SYSREF and internal LMFC/LEMC in DAC clock units. Write any value to these registers to initiate a phase value update. | 0x0 | R |
| 0x00B6 | [4:0] | SYSREF_PHASE, Bits[12:8] |  | 0x0 | R |
| 0x00B7 | 7 | SYSREF_WITHIN_LMFC_ ERRWINDOW | When this register $=1$, the latest SYSREF is within the error window centered by LMFC. See Figure 23. | 0x0 | R/W |
|  | [6:0] | SYSREF_ERR_WINDOW | Sets the amount of jitter allowed on the SYSREF input. SYSREF jitter variations larger than this value trigger an interrupt (DAC clock units). See Figure 23. | 0x0 | R/W |
| 0x00B8 | 5 | INIT_SYNC_DONE | Initial Synchronization Done Flag (After Initial Power-Up). | 0x0 | R |
|  | 4 | ONESHOT_SYNC_DONE | One Shot Synchronization Done Flag (After Enabling SYSREF and Following the Procedure in the SYSREF Setup/Sync Procedure Section. | 0x0 | R |
|  | 1 | SYSREF_MODE_ONESHOT | One Shot Synchronization Rotation Mode Enable. | 0x0 | R/W |
| 0x00B9 | [1:0] | ROTATION_MODE | 00: in Subclass 0, clock rotation occurs immediately. If in Subclass 1, rotate the clocks as soon as the SYSREF_MODE_ONESHOT bit (Register $0 \times 00 \mathrm{~B} 8, \mathrm{Bit} 1$ ) is enabled and pulses arrive at the SYSREF input. <br> 01 = device powers down the JESD204B/C? link prior to clock rotation and brings the link back up afterwards. <br> $10=$ device powers down the datapath (using soft on/off function) prior to the clock rotation and brings the datapath back up afterwards. <br> 11 = device powers down the JESD204B/C link and the datapath (using soft on/off function) prior to the clock rotation and brings the datapath and link back up afterwards. | 0x0 | R/W |
| 0x00BA | [2:0] | SYSREF_AVERAGE | Sets how many SYSREF pulses are averaged before one shot synchronization or monitoring. The number of SYSREF pulses to be averaged is calculated by $2^{\mathrm{N}}$. When set to 0, SYSREF is in sampled mode and no averaging is done. This bit field must be set prior to enabling one shot mode. | 0x0 | R/W |
| 0x00BC | 0 | NCO_SYNC_MS_TRIG | Set to 1 to trigger master/slave NCO synchronization. NCO_SYNC_MS_TRIG is self clearing. | 0x0 | R/W |
| 0x00BD | [3:0] | RX_TX_LMFC_LCM | If the JESD204B/C transmitter LMFC/LEMC period is an integer multiple of the JESD204B/C receiver LMFC/LEMC, set RX_TX_LMFC_LCM to 0. | 0x0 | R/W |


| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Otherwise, set RX_TX_LMFC_LCM to the value shown in Table 15. For example, if the receiver to transmitter LMFC/LEMC ratio $=3: 2$, set RX_TX_LMFC_LCM to 5 . If the receiver to transmitter LMFC/LEMC ratio $=$ 2 , set RX_TX_LMFC_LCM to 1 . If the receiver to transmitter LMFC/LEMC ratio = 5:3, set RX_TX_LMFC_LCM to 14. |  |  |
| 0x00C5 | 5 | AVRG_FLOW_EN | Set to 1 when using SYSREF averaging mode. | 0x0 | R/W |
| 0x00D0 | 2 | SPI_EN_D2ACENTER | Enable access to control is ranges $0 \times 195$ to $0 \times 19 \mathrm{~F}$ and $0 \times F 60$ to oxFBA. During normal operation, set this bit to 0 to limit SPI clock corruption of the sample clock. | 0x1 | R/W |
| 0x0180 | 7 | SPI_SWAP_ADC_SYNC | Control bit needed as part of the one shot synchronization sequence along with PD_TXDIGCLK (Register 0x0091, Bit 2). See the SYSREF Setup/Sync Procedure section. | 0x0 | R/W |
| 0x019A | 6 | SYSREF_INPUTMODE | $\begin{aligned} & 0=\text { dc-coupled. } \\ & 1=\text { ac-coupled. } \end{aligned}$ | 0x0 | R/W |
| 0x019E | 0 | SYSREF_SAMPLE_TYPE | Clock that samples SYSREF first. <br> $0=$ SYSREF is sampled by reference clock and then by the high speed clock. <br> 1 = SYSREF is sampled directly by high speed clock. | 0x0 | R/W |
| 0x0FB0 | 3 | SPI_SYSREF_EN | Enables SYSREF capture. | 0x0 | R/W |
| 0x0FB1 | [1:0] | SPI_EN_FDLY_SYS | Enable fine and super fine delay on the SYSREF input. <br> $00=$ SYSREF delay is disabled. Bit 0 enables fine delay (adjustable via Register 0x0FB2) and Bit 1 enables super fine delay (adjustable via Register 0x0FB3). Note that there is a small phase step from SYSREF delay off to SYSREF delay on. | 0x0 | R/W |
| 0x0FB2 | [7:0] | SPI_TRM_FINE_DLY_SYS | Fine delay adjustment of the SYSREF input in 1.1 ps steps with a maximum adjustment range of 56 ps , applicable when Register 0x0FB1, Bit $0=1$. Note the maximum effective setting is $0 \times 2 \mathrm{~F}$, where the 56 ps of adjustment range is realized. Values above this have no effect on the delay. | 0x0 | R/W |
| 0x0FB3 | [7:0] | SPI_TRM_SUPER_FINE_ DLY_SYS | Super fine delay adjustment of the SYSREF input in $\sim 16$ fs steps, applicable when Register 0x0FB1, Bit $1=1$. Maximum super fine delay is approximately 4 ps ( $255 \times 16 \mathrm{fs}$ ). | 0x0 | R/W |
| 0x0FB6 | 1 | SYSREF_TRANSITION_SEL | SYSREF Transition Selection. <br> $0=$ SYSREF is valid on low to high transitions using the selected CLK edge. <br> $1=$ SYSREF is valid on high to low transitions using the selected CLK edge. | 0 | R/W |
|  | 0 | SYSREF_EDGE_SEL | SYSREF Capture Edge Selection. <br> $0=$ SYSREF captured on the rising edge of the CLK input. <br> $1=$ SYSREF captured on the falling edge of the CLK input. | 0x0 | R/W |
| 0x0FB7 | [7:0] | SYSREF_SETUP | Read only registers used together to determine if a potential setup or hold time violation exists (see the SYSREF Setup and Hold Time Monitor section). | 0x0 | R |
| 0x0FB8 | [7:0] | SYSREF_HOLD |  | 0x0 | R |
| 0x0FB9 | 4 | SYSREF_SINGLE_END_MODE_SEL | $0=$ not single-ended. <br> $1=1.8 \mathrm{~V}$ single-ended input mode. | 0 | R/W |

## RECEIVE INPUT AND DIGITAL DATAPATH adC ARCHITECTURE OVERVIEW

The ADC architectures used for the AD9081 4 GSPS ADCs and AD9082 6 GSPS ADCs are shown in Figure 27 and Figure 28, respectively, with the ADC full-scale voltage set to a nominal 1.475 V p-p. Both ADCs include a wideband buffer amplifier and use an interleave architecture. An interleave architecture consists of parallel sub ADCs with the sampling instances offset from each other to maintain uniform sampling of the input signal. Note that the sub ADCs are based on a pipeline architecture. For additional information on interleaving ADCs, see the Interleaving ADCs: Unraveling the Mysteries Analog Dialogue article.
The 4 GSPS ADC in the AD9081 consists of two sub ADCs operating at one half of the ADC sample rate with the sampling clocks adjusted to be near a $180^{\circ}$ offset. Background interleaving calibrations in the AD9081 minimize the fixed interleaving spurs at $\mathrm{fs} / 2$ and $\mathrm{fs} / 2$ fin image spur for applications that cannot easily frequency plan those two interleaving spurs.
The 6 GSPS ADC in the AD9082 consist of four sub ADCs implemented in a $3+1$ Analog Devices proprietary randomization architecture where the sub ADCs operate at an average of $1 / 3$ the ADC sample rate and the sampling clocks are adjusted to be near a $120^{\circ}$ offset. The additional sub ADC allows an amount of random rotation among the sub ADCs, which results in any residual gain, offset, and timing mismatches (that otherwise appears as interleaving tones modulated in amplitude and phase) appearing only as additive colored noise. Further background calibration is used to minimize the amount of this additive noise.


Figure 27. ADC Architecture of AD9081 4 GSPS ADC


Figure 28. ADC Architecture of AD9082 6 GSPS ADC

## Calibration and Specifying Nyquist Zone

Calibration is used to reduce residual spurious artifacts that are common among interleaving ADC architectures because of sub ADC timing, gain, and offsets mismatches. The ADCs are initially
factory calibrated as well as recalibrated during the device initialization process. Background calibration is also employed to further improve and maintain the performance across device operating conditions. Note, the ADC calibration performed during device initialization as well as background calibration is not sensitive to whether an input signal is present and occurs in parallel with other initialization steps. Also, the calibration remains independent of the receive digital datapath or JESD204B/C mode settings.
One background calibration algorithm employed adjusts the interleaving timing mismatches and depends on the knowledge of the Nyquist zone being odd or even, which depends on the ADC input frequency ( $\mathrm{f}_{\mathrm{IN}}$ ) and sample rate ( $\mathrm{f}_{\mathrm{ADC}}$ ), as defined in the following equation and Figure 22:

$$
\text { Nyquist Zone }=\text { ROUNDDOWN } \times\left(f_{I N} /\left(f_{A D C} / 2\right)\right)+1
$$



Figure 29. Relationship Between Nyquist Zone Number vs. Odd or Even
Most applications operate within one Nyquist zone and provide some degree of analog filtering to limit any aliasing from the adjacent Nyquist zones, which is typically recommended to be below -35 dBFS for optimum timing calibration. For optimal ADC performance, applications such as multiband receivers that sample input signals that either span odd and even Nyquist zones, or operate on signals falling within 100 MHz of a Nyquist boundary (including dc), must disable the background timing calibration. For signals falling within 50 Hz of a Nyquist boundary, gain calibration must be disabled as well. For such cases, the factory calibration can be used as is or a onetime timing calibration can be performed. To perform this calibration, apply a large signal level (with the peak level not exceeding -1 dBFS ) in the valid frequency region and disable the calibration to essentially freeze the updated calibration values.

The AD9081, like the AD9082, is optimized to operate in a single Nyquist Zone and requires enough filtering around the Nyquist edges. Timing and/or gain calibration must be disabled when the input signal is very close to the Nyquist boundary. If the frequency is within 20 MHz of the Nyquist edge, including dc, disable the timing calibration. If the frequency falls within 50 Hz of the Nyquist edge, gain calibration can be disabled. Because the AD9081 is a two-way interleaved ADC, if the CW tone falls near $\mathrm{N} \times \mathrm{fs} / 4$ and 20 dB below full scale, calibration may converge slowly.

Table 18 lists the SPI registers associated with specifying the ADC Nyquist zone as well as enabling and disabling the timing, offset and gain background calibration. Note the following when modifying these registers:

- A transfer operation using Bit 0 of Register $0 \times 2100$ is required (by setting this self clearing bit to 1 ) after a write operation to any of the bit fields in Register 0x2110, Register 0x2116, or Register 0x2117.
- Register 0x2110 is used to specify the Nyquist zone of each ADC independently. Bit 0 must be set to 1 to modify any of the ADC default settings. Bits[4:1] are assigned to the individual ADCs with a setting of 1 or 0 pertaining to an even or odd Nyquist zone, respectively.
- Before disabling any of the calibrations, set Bit 0 of Register 0x2115 to 1 . To disable the background calibrations pertaining to any of the ADCs, set the corresponding bit field to 0 followed by a transfer operation.

Table 18. SPI Registers for ADC Calibration

| Register | Bits | Control Function |
| :--- | :--- | :--- |
| $0 \times 2100$ | 0 | Transfer bit |
| $0 \times 2110$ | $[4: 0]$ | Nyquist zone <br> Enable background timing calibration <br> ADC0 $=$ Bit 1, ADC1 = Bit 2, ADC2 = Bit 3, <br> ADC3 = Bit 4 |
| $0 \times 2111$ | $[3: 0]$ | Invert ADC output data |
| $0 \times 2115$ | 0 | USER_ADC_CAL_ADJ |
| $0 \times 2116$ | $[3: 0]$ | Enable background timing calibration <br> ADC0 = Bit 0, ADC1 = Bit 1, ADC2 = Bit 2, <br> ADC3 = Bit 3 |
| $0 \times 2117$ | $[3: 0]$ | Enable offset calibration <br> ADC0 = Bit 0, ADC1 = Bit 1, ADC2 = Bit 2,, <br> ADC3 = Bit 3 |

## Calibration and Nyquist Zone Configuration APIs

The adi_ad9081_adc_config and adi_ad9081_adc_nyquist_ zone_set functions specify the ADC Nyquist zone per the application requirements. These functions are contained in the adi_adxxxx_adc.c file.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 19 Calibration and Nyquist Zone Configuration APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_adc_nyquist_zone_set | Function to set the Nyquist <br> zone |

## ADC INPUT BUFFER

The differential input buffer shown in Figure 30 is used to isolate the interleaving sub ADC core from the external driver. The buffer mode of operation can be controlled using the SPI registers listed in Table 20. The buffer input resistance is set by a pair of $50 \Omega$ resistors tied to the output of a common-mode amplifier, which provides a nominal differential input resistance of $100 \Omega$. Note that because the ADC full-scale nominal input span is 1.5 V p-p, the corresponding full-scale input power level for a sine wave input is 4.5 dBm . For applications sensitive to polarity inversion that may have inadvertently occurred between the buffer input and the driver interface (resulting in $180^{\circ}$ phase mismatches between ADC inputs), data inversion at the designated ADC output(s) can be realized by setting the appropriate bits in Register 0x2111, Bits[3:0] to 1, where Bit 0 corresponds to ADC0.


Figure 30. ADC Input Buffer
The buffer includes a common-mode servo loop that maintains the input at a nominal 1 V input common-mode voltage. A $0.1 \mu \mathrm{~F}$ capacitor is required at each VCMx output to ensure the stability of the common-mode feedback loop. In ac-coupled applications, the output of the common-mode amplifier is connected to each end of the $50 \Omega$ input resistors via a switch, which closes the feedback loop internally. In dc-coupled applications where the external driver supports use in a servo loop, the switch is opened such that the external driver closes the servo loop externally with the buffer VCMx output connected to the external drive common-mode voltage input. Figure 31 and Figure 32 show examples of ac coupling and dc coupling applications where the internal switch is enabled or disabled, respectively. By default, the common-mode loop is configured in support of ac-coupled applications.
Note that a more sophisticated internal switch matrix is used to control the common-mode circuitry between ac-coupled and dc-coupled applications than what is shown in Figure 32. Table 21 lists the associated SPI registers required to configure the common-mode loop in support of dc coupled applications. To reconfigure the loop, stop the ADC background calibration using

CAL_FREEZE_GLOBAL before enabling the SPI enable paging bit fields, SPI_EN_REG8_ADC1 and SPI_EN_REG8_ADC0, which provide access to the remaining bit fields in Table 18. Table 21 lists the bit field settings for the quad 4 GSPS and dual 6 GSPS ADC product variants. Upon configuring these bit fields, re-enable CAL_FREEZE_GLOBAL.


Figure 31. Example of AC-Coupled Input


Figure 32. Example of DC-Coupled Input, Differential Driver with a VCMx Input Pin per Driver Amplifier
Table 20. SPI Register for ADC Buffer

| Address | Bits | Bit Name | Description |
| :--- | :--- | :--- | :--- |
| $0 \times 2112$ | 0 | CAL_FREEZE_ <br> GLOBAL | Set to 1 to freeze calibration <br> for reconfiguration of <br> common-mode loop. Set <br> back to 0 upon completion. |
| $0 \times 00 \mathrm{D1} 1$ | 1 | SPI_EN_ <br> REG8_ADC1 | Global enable of ADC1 <br> and ADC0 analog register <br> SPI access through the 8- <br> bit SPI register. |
|  | 0 | SPI_EN_- <br> REG8_ADC0 |  |
| $0 \times 1721$ | $[7: 6]$ | CMBUF_PD | Power down common- <br> mode buffer. |
|  | $[3: 0]$ | SPI_CMIN_ <br> INPUT_SEL | Select common-mode <br> loop for TxFE or MxFE. |
|  | $[6: 3]$ | SPI_CMIN_ <br> OUT_SEL | Select common-mode <br> loop for TxFE or MxFE. |
|  | $[2: 0]$ | SPI_CMIN_ <br> OUT_PULDWN | Pulls VCMx pin low when <br> common-mode buffer <br> disabled. |

## ADC Input Buffer API

The API supports the ADC input buffer with the adi_ad9xxx_adc_ core_analog_regs_enable_set function, which is contained in the adi_adxxxx_adc.c file.

Table 21. AC Coupling vs. DC Coupling Bit Field Settings for the Common-Mode Loop

| Bit Field Name |  | SPI_EN REG_ADCX | $\begin{aligned} & \text { CMBUF_ } \\ & \text { PD } \end{aligned}$ | SPI_CMIN IN_SEL | SPI_CMIN OUT_SEL | SPI_CMIN OUT_PULDWN |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Bit Field Address |  | Register 0x00D1, Bits[1:0] | Register <br> 0x1721, <br> Bits[7:6] | Register <br> 0x1732, <br> Bits[3:0] | Register <br> 0x1733, <br> Bits[6:3] | Register <br> 0x1733, <br> Bits[2:0] |
| QuadADC,4 GSPS | AC | 11 | 11 | 0xE | 0xE | 0x4 |
|  | DC | 11 | 00 | 0xE | 0x4 | 0x7 |
| Dual ADC, 6 GSPS | AC | 11 | 10 | 0x0 | $0 \times 0$ | 0x3 |
|  | DC | 11 | 00 | 0x0 | 0x4 | 0x7 |
| Overload Protection |  |  |  |  |  |  |

The buffer includes a fast response overload clamp with the threshold set to approximately 2 V , or 3 dB higher than the ADC full-scale input. The clamping network prevents overdrive transient or continuous overdrive conditions from damaging the internal circuitry within the buffer. When the input signal is within the ADC full-scale range, the clamp is off and has no effect on the input impedance of the buffer input. When the input signal exceeds the threshold, the clamp turns on within 500 ps and reduces the input impedance of the buffer to keep the peak voltage in the buffer within a safe limit. The reduced differential impedance across the buffer input forms a voltage divider with the source impedance of the external driver stage, which leads to a voltage reduction as the buffer impedance reduces. When the transient disappears, the recovery time depends on the amount of overrange, but is typically within a few ns upon the input signals envelope level re-entry into the full-scale input span of the ADC, 0 dBFS.
Figure 33 shows the recovery response to when the buffer input of the ADC is driven with a pulsed 1.5 GHz CW tone with overrange levels of $6 \mathrm{dBFS}, 12 \mathrm{dBFS}$, and 17 dBFS . In terms of absolute power levels, this equates to levels of approximately $10.5 \mathrm{dBm}, 16.5 \mathrm{dBm}$, and 21.5 dBm . Note that the recovery response is also inclusive of test setup limitations that includes an RF amplifier (Mini-Circuits ZRL-3500+) that is driven near its compression point for the 17 dBFS case (with approximately 3 dB loss between the amplifier and buffer input). The recovery time to within $2 \%$ of the full-scale input of the ADC is less than $5 \mathrm{~ns}, 10.5 \mathrm{~ns}$, and 14 ns , inclusive of the test setup limitation.

Figure 33. Normalized Envelope Response Shows the Buffers Recovery Time to Within 2\% for Different Overrange Conditions Relative to the ADC's FullScale Input of 0 dBFS

## ADC Input Driving Considerations

Optimum ac performance is achieved when driving the ADC input differentially with a signal that has excellent amplitude and phase balance over the frequency bands of interest to reduce even order distortion products. For dc coupling and/or ac performance up to 2 GHz , a differential ADC driver, such as the ADL5569, is acceptable to use. For applications that require higher linearity or input frequency, consider using a single-ended RF gain block followed by an RF balun that provides a differential input to the ADC.

In any case, the interface to the ADC is important to maintain the achievable performance and bandwidth. For this reason, both S parameter equivalent ac analysis models of the ADC input are available on each product web page. Included in the simulation package are balun models from Marki, Mini-Circuits, and Murata.

Designers are encouraged to simulate with these models combined with models of the selected RF components and PCB layout models. Figure 34 and Figure 35 show the Smith charts representing the ADC input differential $S$ parameter for the different devices. Some applications can use a differential matching network that also serves as a band limiting filter.

| UUENCY $=2.000 \mathrm{GHz}$ $)=0.244,-147.499$ - 20.639 - <br> QUENCY $=3.000 \mathrm{GHz}$ <br> $=0.313,-178.266$ $=Z 0 \times(0.52$ <br> DANCE $=\mathbf{Z 0} \times(0.524$ - |
| :---: |
|  |  |
|  |  |
|  |  |

[^0]$\bar{\circ}$
$\stackrel{+}{\circ}$
$\stackrel{\circ}{\circ}$
in
Figure 34. AD9081 ADC Buffer Input Differential Return Loss (SDD11)


Figure 35. AD9082 ADC Buffer Input Differential
Return Loss (SDD11)

## UG-1578

For ac characterization purposes, the Marki BALH-0009 balun is used because the balun maintains optimal balance over the widest frequency range. A lower cost, smaller size balun, such as the Mini-Circuits TCM1-83x, can be considered at the expense of degraded phase and amplitude balance in some frequency regions. Figure 37 compares the measured frequency response of the different baluns using the ADC0 input of the AD9082 on the FMCA-EBZ and FMCB-EBZ evaluation boards. Note that the de-embedded ADC -3 dB bandwidth extends to 8 GHz when driven by an ideal $100 \Omega$ source. Low temperature co-fired ceramic (LTCC) baluns, such as the Murata LTCC balun, LDB13G0BAADA042, which is also included in the simulation package, can also be considered.


Figure 36. Measured Input Bandwidth of AD9082 ADC0 Input Comparing use of Marki BALH-0009 Board and Mini-Circuits TCM1-83x on FMCA-EBZ and FMCB-EBZ Evaluation Boards, Respectively (No Matching Network)

## RECEIVE DIGITAL DATAPATH OVERVIEW

All product variants share the same receive digital datapath regardless of whether the product variant consists of a dual 6 GSPS or quad 4 GSPS ADC core (with the noted exceptions highlighted in Table 1). The receive digital datapath shown in Figure 37 consists of a main datapath followed by a channelizer path. The main datapath consists of four coarse digital downconversion (CDDC) blocks and an optional fractional delay block (available for Main Data Path 0 or Main Data Path 3 only). Each CDDC block consists of a bypassable, digital quadrature downconverter with a 48 -bit NCO followed by a decimation filter supporting factors of 2, 3, 4, and 6 . The channelizer datapath consists of eight fine digital downconversion (FDDC) blocks that offer additional digital downconversion capacity with a decimation filter supporting factors of $2,3,4,6,8,12,16$, and 24 . A data router multiplexer is used to select the desired data outputs (at different stages of the receive datapath) that are aggregated for the JESD204B/C link.
The channelizer path provides additional digital downconversion stages and higher decimation factors. The additional downconversion stages enable multiband applications where two or more smaller RF bands can be downconverted separately and represented at the lowest possible sample rate to reduce the
overall throughput and post digital signal processing requirements of the host processor. A dual $2 \times 4$ crossbar multiplexer allows up to four FDDC blocks to be mapped to the output of a CDDC block with the maximum complex data interface rate limited to 1500 MSPS.

The receive datapath offers considerable flexibility and the following auxiliary features to simplify system design:

- Support for two independent JESD204B/C transmitter links that each have different receive datapath configurations
- Fast detection and signal monitoring capability at the ADC output with high and low programable thresholds to facilitate external AGC implementations
- Optional programmable digital filter that allows the user to provide customized digital filtering and/or equalization directly to the wideband signal content represented at the ADC output(s).
- Programable integer delay per ADC output to compensate for any RF channel delay mismatch
- Fractional delay (one ADC only) for fine delay calibration of I/Q delay mismatch or for fine timing alignment in digital predistortion applications
- Bypassable upsampler to enable different sample rates among receive datapaths that share the same JESD204B/C link
- Optional 6 dB gain enhancement when downconverting a real signal as well as a complex to real (C2R) data conversion block
- FFH with up to 16 preassigned hop frequencies.

A paging scheme is used to individually control common blocks. Table 22 shows the different paging registers for the common blocks. This approach allows maximum flexibility for individual registers pertaining to specific blocks to be configured or common settings to be shared among two or more datapath blocks configured simultaneously.

Table 22. Receive Paging Register Map Description

| Address | Name | Register Description |
| :--- | :--- | :--- |
| $0 \times 0018$ | ADC_COARSE_PAGE | Receive main path and ADC <br> paging |
| $0 \times 0019$ | FINE_DDC_PAGE | Channelizer paging |
| $0 \times 001$ A | JTX_PAGE | Support for two JESD204B/C <br> transmitter links with separate <br> data format and JESD204B/C <br> transmitter crossbar settings |
| $0 \times 001 \mathrm{E}$ | PFILT_CTL_PAGE | PFILT paging bits |
| $0 \times 001 \mathrm{~F}$ | PFILT_COEFF_PAGE | PFILT paging register for <br> coefficients |

Each block is described in order of appearance in Figure 37, from the ADC output to the input of the JESD204B/C block, with the exception of the fast detect and signal monitoring block (used for AGC assist) and the programmable PFILT block, which are covered in more detail in the Auxiliary Features section.


Figure 37. Complete Receive Digital Data Path

## RECEIVE DATA PATH CONFIGURATION CONSIDERATIONS

Proper selection of the main datapath decimation factor ( $\mathrm{M}_{\mathrm{RX}}$ ) and channelizer datapath decimation factor (NRX) for each receive datapath must be considered, as well as whether an additional JESD204B/C link is required when datapath requirements differ based on the usage case. An optimum configuration is one where all desired RF signal channels are supported while operating at the lowest possible data rate. Lowering the data rate into the host processor reduces any post digital filtering and the number of JESD204B/C lanes required to transfer the data.
The simplest case occurs when all receive datapaths can be configured with the same total decimation factor with matching values for $\mathrm{M}_{\mathrm{RX}}$ and $\mathrm{N}_{\mathrm{RX}}$ to require one JESD204B/C link with all output data rates from the receive datapaths matched. This scenario is often the case in single-band communication applications that consist of multiple antennas with the target RF bands common among all paths. A more complicated case can occur if an additional RF band needs to be supported with different bandwidth requirements, which requires a different decimation factor that supports the data rate of the added RF band. In this case, the output data rates from the receive datapaths may not match and require the use of either an additional JESD204B/C link or the upsampler shown in Figure 37 to match the lower rate receive datapaths to the highest rate datapath, such that one JESD204B link can still be used. Using the upsampler to match data rates requires that all data rates in the JESD204B/C link be related by any factor in the form of $2^{\mathrm{N}}$.
A more complicated case can arise in a communication application where one (or more) of the receive datapaths associated with an ADC must be quickly repurposed with a different configuration, which results in a different output data rate. An example of this scenario is a time division duplex application, where the ADCs used for the receiver can also be used to monitor the transmit power amplifier output as part of a digital predistortion loop where the bandwidths (output data rates) are often 3 to 5 times the bandwidth required for a receive operation. In this case, a
separate link is required to support the wide band configuration and allow the JESD204B/C links to remain stable when switching between receive and transmit operations.
The receive digital datapath contains two separate stages of decimation following the complex downconversion NCO in the main and channelizer datapaths. The usable bandwidth after the decimation filters is $81.4 \%$ of the I/Q data output rate ( $\mathrm{f}_{\mathrm{IQ} \text { _out }}$ ). The $M_{\mathrm{Rx}}$ can be set to $1,2,3,4$, or 6 in the COARSE_DEC_SEL bit field (Register 0x0282, Bits[3:0]), and the $\mathrm{N}_{\mathrm{RX}}$ can be set to 2, $3,4,6,8,12,16$, or 24 in the FINE_DEC_SEL bit field (Register 0x0283, Bits[2:0]). Each channelizer can also be bypassed in the FINE_BYPASS bit field in Register 0x0287 to set $\mathrm{N}_{\mathrm{RX}}$ to 1. The following equations shows the total decimation factor as a function of $M_{R X} \times N_{R X}$ as well as the ADC rate, $f_{A D C}$, and $f_{\text {IQ_out }}$ (with both values represented in either MSPS or GSPS):

$$
\begin{aligned}
& \text { Total Decimation }=f_{A D C} / f_{I Q \_o u T} \\
& \text { Total Decimation }=M_{R X} \times N_{R X}
\end{aligned}
$$

The upsampler requires knowledge of the total decimation factor for each receive datapath as well as the lowest decimation factor of all datapaths assigned to a JESD204B/C link. The total decimation factor for each receive datapath is set by the DDC_ OVERALL_DECIM bit field in Register 0x0284. Note that both crossbar Mux2 (using the COARSE_FINE_CB register, Register 0x0281) and the DDC_OVERALL_DECIM bit field must be programmed even in cases where the channelizer is bypassed using the FINE_BYPASS bit field.
The lowest total decimation factor value is specified in the CHIP_ DECIMATION_RATIO bit field in Register 0x0289. The JTX_ LINK0_PAGE and JTX_LINK1_PAGE bit fields specify to which link this value is assigned. Based on the CHIP_DECIMATION_ RATIO value, the upsampler matches the receive path with the lower data rate (or total higher decimation factor) to the path with the highest rate if the two paths relate by any factor of $2^{\mathrm{N}}$. The upsampler repeats the samples of the lower rate bands to match that of the higher band with the expectation that the host processor performs the opposite function by down sampling this data stream
(without digital filtering) to retain the original data rate of that receive datapath.
Selecting the optimum $M_{R X}$ and $N_{R X}$ values for each receive datapath depends on the following factors and trade-offs:

- The fig_out required to represent the signal bandwidth of interest. This data rate must exceed the bandwidth by at least a factor of 1.2288 to allow the signal to fall within the digital filters bandwidth. For instance, if the desired signal bandwidth was 100 MHz , the minimum fig_out must be no less than 122.88 MSPS.
- The optimum $f_{A D C}$ results in the desired RF band(s) of interest to meet the required spurious content because of ADC performance limitations that manifest as harmonics or digital induced image spurs. Ensure that these bands fall well within a Nyquist zone (see Figure 29), which requires some degree of frequency planning to determine a suitable range of operation within the maximum specified range. Large signal bandwidths (including multiband support) typically benefit from operating with higher ADC clock rates. In practice, a suitable ADC clock rate within $75 \%$ and $100 \%$ of the maximum ADC lock rate often exists.
- Recognition of whether the application requires multiband support, and if so, whether the spacing between RF bands (with consideration to the signal bandwidths) benefits from using the channelizer FDDC capability to create two or more separate receive datapaths. For instance, consider the dual band case that consists of one 75 MHz band at 1.7475 GHz and another 70 MHz band at 2.535 GHz . Both bands can be represented with an fre_out of 92.16 MSPS if each band is assigned an individual channelizer path, which results in two separate receive datapaths. If a single receive datapath is used to process both bands simultaneously (occupying an edge to edge bandwidth of 860 MHz ), the freout must exceed 1057 MSPS, which is a 5.7 factor increase in data throughput rate that must be supported by the JESD204B/C link as well as host processor.
- Compare the ratio of the edge to edge bandwidth required to support all bands of interest to the sum of all RF band occupied bandwidths to determine whether to use channelizers. If this ratio exceeds 2 , consider using the channelizers.
- Recognition that the maximum data rate from the main datapath is limited to 1500 MSPS places restrictions on the minimum value of $\mathrm{M}_{\mathrm{RX}}$ when using the channelizers such that $M_{R X}>f_{A D C} / 1500$ where $f_{A D C}$ is specified in $M H z$. The usable bandwidth is limited to 1220 MHz because of the digital filter passband response. Multiband applications where the edge to edge bandwidth exceeds this limit require an additional coarse digital downconverter (CDDC) stage to process one of the outer bands.
- The total decimation factor for a given receive datapath depends on the fIQ_OUT and the fADC that meet the performance specifications of the application. In applications where the total decimation factor exceeds 4, different $\mathrm{M}_{\mathrm{RX}}$
and $\mathrm{N}_{\mathrm{RX}}$ combinations can be used while still satisfying the 1500 MSPS limit. In this case, it is preferred to select the combination that results in the highest $\mathrm{M}_{\mathrm{RX}}$ because this selection leads to a lower $\mathrm{f}_{\mathrm{IQ} \text { _out }}$ into the channelizer path and results in slightly lower power dissipation. However, if the performance is limited by-spurious content from the decimation stage, other combinations can be considered
- To benefit from the upsampler ability to enable the use of one JESD204B/C link for receive datapaths with different fre_out rates, keep all data rates related by a factor of $2^{\mathrm{N}}$.


## Receive Datapath Configuration API

The API library provides a function, adi_ad9081_device_startup_ rx, that configures the receive datapaths of the device from ADCs to a JESD interface, per Figure 37. The end application provides the API with the details of the desired receiver datapaths via the parameters to describe the desired decimation, NCOs, and sampled data output formats, as well as the desired downstream JESD interfaced. The API handles the configuration for the full datapath.
The adi_ad9081_device_startup_rx API depends on the ADC sampling clock information. Therefore, for proper operation, the adi_ad9081_device_clk_config_set function must be called prior to calling the adi_ad9081_device_startup_rx function.
For full details on adi_ad9081_device_clk_config_set and adi_ad9081_device_startup_rx, see the AD9081/AD9082/ AD9986/AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.
Additional API functions are provided for configuration of the components of the receive datapath, such as the NCOs, DDCs, and crossbar muxes. Note calling these functions may override configurations set by adi_ad9081_device_startup_rx.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 23 Receive Datapath Configuration API

| Function | Description |
| :--- | :--- |
| adi_ad9081_device_startup_rx | Function to configure the <br> receive datapaths |
| MUX0 |  |

Mux0 is a crossbar multiplexer that takes the form of either a $2 \times 4$ input to output crossbar for the AD9082 (with two ADCs), or a $4 \times 4$ input to output crossbar for the AD9081 (with four ADCs). Mux0 allows the mapping of any ADC physical output to any PFILT input. If the PFILT filter (and/or cyclical integer delay line) is bypassed, the Mux0 outputs become inputs following the Mux1 stage. These multiplexer outputs are referred to as logical ADC outputs with the suffix _x added to distinguish these outputs from the physical data output directly from the

ADC. Figure 38 shows the input to output relationship for the $2 \times 4$ and $4 \times 4$ Mux0 crossbars use cases.

The logical ADC outputs can be mapped to any physical ADC data input. This mapping is controlled by Bits[1:0] of the PFILT CTL_PAGE register (Register 0x001E) and Bits[3:0] of the PFILT_DIN_SELECT mapping register (Register 0x0B12), where two 2-bit fields correspond to a pair of logical ADC outputs (ADC1_x and ADC0_x or ADC3_x and ADC2_x). Table 24 and Table 25 show the mapping settings for the $2 \times 2$ and $4 \times 4$ multiplexers. The value selected for each 2 -bit field represents the ADC input to be mapped to that logical output with the value representative of the ADC output selected. Two or more logical ADCs can be mapped to the same physical ADC. Mapping the same logical numeric ADC to the physical counterpart is typically sufficient.


Figure 38. $2 \times 4$ and $4 \times 4$ Crossbar Mux0 for AD9082 and AD9081
Table 24. $2 \times 4$ Crossbar Mux0 Mapping for AD9082, AD9986, AD9207

|  | PFILT_CTL_PAGE <br> Legical <br> (Register 0x001E, | PFILT_DIN_SELECT <br> (Register 0x0B12) |  |
| :--- | :--- | :--- | :--- |
| ADC |  | Bits[3:2] | Bits[1:0] |
| ADC0_x | 01 |  | $00=$ ADC0 <br>  <br> ADC1_x |
|  | 01 | $01=$ ADC1 |  |
| ADC2_x | 10 | $11=$ ADC0 |  |
|  |  |  | $00=$ ADC1 |
| ADC3_x | 10 | $01=$ ADC0 | $10=$ ADC0 |
|  |  | $11=$ ADC1 |  |

Table 25. $4 \times 4$ Crossbar Mux0 Mapping for AD9081, AD9988, AD9209

| Logical ADC | PFILT_CTL_PAGE (Register 0x001E, Bits[1:0]) | PFILT_DIN_SELECT (Register 0x0B12) |  |
| :---: | :---: | :---: | :---: |
|  |  | Bits[3:2] | Bits[1:0] |
| ADC0_x | 01 |  | $\begin{aligned} & 00=\text { ADC0 } \\ & 01=\text { ADC2 } \\ & 10=\text { ADC1 } \\ & 11=\text { ADC3 } \end{aligned}$ |
| ADC1_x | 01 | $\begin{aligned} & 00=A D C 2 \\ & 01=A D C 1 \\ & 10=A D C 3 \\ & 11=A D C 0 \end{aligned}$ |  |
| ADC2_x | 10 |  | $\begin{aligned} & 00=\text { ADC1 } \\ & 01=\text { ADC3 } \\ & 10=\text { ADC0 } \\ & 11=\text { ADC2 } \end{aligned}$ |
| ADC3_x | 10 | $\begin{aligned} & 00=\text { ADC3 } \\ & 01=\text { ADC0 } \\ & 10=\text { ADC2 } \\ & 11=\text { ADC1 } \end{aligned}$ |  |

## MUXO Configuration API

The API supports the configuration of Mux0 via the adi_ad9081_ adc_pfir_ctl_page_set and adi_ad9081_adc_pfir_din_select_set functions, both of which are contained in the adi_adxxxx_adc.c file.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## BYPASSABLE INTEGER DELAY AND PFILT

The Mux0 block outputs can be directed to either the Mux1 block input or to an auxiliary digital signal processing (DSP) block. The auxiliary DSP block includes a programable finite impulse response filter (see the Programmable Filter (PFILT) section) followed by an integer delay block with either block outputs serving as possible inputs to the Mux1 block. The integer delay block shown in Figure 39 provides coarse mismatch timing delay compensation for each logical ADC with a timing resolution equal to the ADC sampling period or $1 / \mathrm{f}_{\mathrm{ADC}}$. The integer delay block option consists of a 16-tap delay line with a 16:1 multiplexer to select which tap is used for the output.


Figure 39. Optional Integer Delay Block Implementation
The ADC_COARSE_PAGE register (Register 0x0018) selects which integer delay block to program. The CDELAY_ENABLE
register (Register 0x0B14) enables the block and the CSHIFT0 register (Register 0x0B01) sets a delay from -8 to +7 ADC sample periods. A CSHIFT0 register setting of $0 \times 0$ corresponds to a -8 sample shift. Three additional delay settings are available in the CSHIFT1, CSHIFT2, and CSHIFT3 registers (Register 0x0B02 to Register 0x0B04) for applications where four different profile settings are desired and accessible under GPIO or SPI control using the CD_CTRL register (Register 0x0B05). The CD_GPIO_EN bit of the CD_CTRL register enables GPIO control, and the CDSEL bit selects the delay setting when under SPI control. Refer to the GPIOx Pin Operation section for information on GPIO pin assignment.

## Integer Delay and PFILT Configuration API

The API library provides functions to configure the auxiliary DSP block integer delay and PFILT block. These functions are listed in Table 26.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide,
Revision 1.1.0 or later. This document is part of the API release package.

Table 26 Receive Datapath Configuration API

| Function | Description |
| :--- | :--- |
| adi_ad9081_adc_cycle_ <br> delay_set | Function to set coarse DDC to <br> route to auxiliary DSP and to <br> configure the desired delay |
| adi_ad9081_adc_cycle_ <br> delay_enable_set | Function to enable or disable the <br> delay block |
| adi_ad9081_adc_cycle_ <br> delay_selection_set | Selects the delay when under SPI <br> control |
| adi_ad9081_adc_cycle_ <br> delay_enable_via_gpio_set | Enables GPIO control of the block |

## MUX1

Mux1 is a crossbar multiplexer that defines the connection between the logical ADCs and the CDDC in the main datapath, which can process real or complex data. As a result, this connection can support either real data from a single logical ADC or complex data from a pair of logical ADCs. Mux1 is controlled by the ADC_COARSE_CB register (Register 0x0280).
Table 28 shows how Register 0x0280, Bits[1:0] control the mapping for the AD9081 and AD9082. If complex data is selected, the user can swap the connection, such that I data becomes $Q$ data (and vice versa), which results in a spectral inversion using the C_MXR_IQ_SFL (Register 0x0280) bit field, Bits[7:4].

## Mux1 Configuration API

The API library fully supports the configuration of the receive main datapaths. The top level API function, adi_adxxxx_device_ startup_rx, configures the receive main datapath. In addition, the functions in Table 27 allow the user to manually configure each block of the receive main datapath, as described in Receive Data Path Configuration Considerations section. Table 27 details the supported APIs for the configuration of Mux1.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 27 Mux1 Configuration APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_device_startup_rx | Function to configure full receive datapath including the main CDDC datapaths |
| adi_adxxxx_adc_adc2cddc_xbar_set | Function to mux data from ADC to main datapath CDDC |
| adi_adxxxx_adc_adc2cddc_xbar_set | Function to retrieve ADC from main datapath CDDC |

Table 28. Mux1 Real or Complex Register Settings

| Device | Real or Complex | Register 0x0280, Bits[1:0] ${ }^{1}$ | Default Mapping | Comments |
| :---: | :---: | :---: | :---: | :---: |
| AD9081 | Real | 0x0 | ADC0_x to CDDC0, ADC1_x to CDDC1 ADC2_x toCDDC2, ADC3_x to CDDC3 | Each logical ADC mapped to the corresponding CDDC |
|  | Complex | 0x1 | ADC0_x and ADC1_x to CDDC0 and CDDC1 <br> ADC2_x and ADC3_x to CDDC2 and CDDC3 | ADC0_x and ADC1_x form a complex I/Q pair and are mapped to CDDC0 and CDDC1 <br> ADC2_x and ADC3_x form a complex I/Q pair and are mapped to CDDC2 and CDDC3 |
| AD9082 | Real | 0x2 | ADC0_x to CDDC0 and CDDC2 <br> ADC1_x to CDDC1 and CDDC3 | ADC0 output is mapped to CDDC0 and CDDC2 ADC1 output is mapped to CDDC1 and CDDC3 |
|  | Complex | 0x3 | ADC0_x and ADC1_x to CDDC0, CDDC1, $\text { CDDC } \overline{2} \text {, and CDDC } \overline{3}$ | ADC0_x and ADC1_x form a complex I/Q pair and are mapped to all CDDCs |

[^1]
## RECEIVE MAIN DIGITAL DATAPATH

The receive main datapath shown in Figure 40 consists of four identical CDDC blocks with the exception that a bypassable fractional delay block can also be used in conjunction with the CDDC0 and CDDC3 paths only. Each CDDC block consists of a quadrature digital downconversion stage for frequency translation of either a real or complex signal as well as a selectable decimation filter for data rate reduction and filtering. Optional gain compensation with C2R data translation is also included. The ADC_COARSE_PAGE register (Register 0x0018) configures each main datapath independently. To disable unused main datapaths, use the COARSE_DDC_EN register (Register 0x0285, Bits[3:0]).

## Main Data Path CDDC

Frequency translation is accomplished with a complex NCO and a digital quadrature mixer, where a real or complex input spectrum is multiplied by the NCO complex exponential frequency ( $\mathrm{e}^{-\mathrm{j} \omega \mathrm{ct}}$ ) output, which centers the desired signal complex output spectrum around dc. Figure 41 and Figure 42 show examples of the frequency translation stage for real and complex inputs, respectively.

The frequency translation stage of each CDDC block can be controlled individually and supports four different IF modes based on the COARSE_MXR_IF bit field setting in Register 0x0282, Bits [7:6].
These IF modes include the following:

- Variable IF mode: The NCO and mixers for frequency translation to a lower IF and the NCO is digitally tunable. Set the COARSE_MXR_IF bits to 00 to enable this mode.
- Fs/4 IF mode: This mode is similar to variable IF mode, except that the NCO is tuned to exactly $f_{A D C} / 4$ to allow the
sample sequence to consist of only four phases having a repetitive $+1,0,-1,0$ sequence, which removes the need for digital multipliers in the mixing process and reduces digital power consumption. Applications where the desired signal bandwidth is situated near the center of a Nyquist zone can use this mode. Set the COARSE_MXR_IF bits to 10 to enable this mode.
- 0 Hz IF (ZIF) mode: The mixers are bypassed. Set the COARSE_MXR_IF bits to 01 to disable the NCO.
- Test mode (NCO only mode): The path from the ADC is disconnected, the input samples to the NCO are forced to 0.999 of positive full scale, and the NCO is enabled. Set the COARSE_MXR_IF bits to 11 to enable this mode. This mode is similar to the NCO only mode of the CDUC and FDUC blocks that are part of the transmit datapath. NCO only mode allows the NCOs to generate sinusoid samples as an output to downstream blocks, either for testing the response of the decimation filters or to loopback the samples into the transmit datapath as additional NCOs in a DDS application. The latter can be particularly useful when utilizing the AD9177 as a DDS.


## Main Datapath CDDC IF Mode Configuration API

The API supports the configuration of the IF modes via the adi_ad9081_adc_ddc_coarse_nco_mode_set function, which is contained in the adi_adxxxx_adc.c file.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.


Figure 40. Main Receive Digital Datapath Block Diagram


Figure 41. DDC NCO Frequency Tuning Word Selection, Real Inputs


Figure 42. DDC NCO Frequency Tuning Word Selection, Complex Inputs

## AD9081/AD9082

## CDDC Variable IF NCO Operating Modes

The NCO can be configured for different modes of operation if variable IF mode is selected. Figure 43 shows a block diagram of a digital quadrature NCO and the other stages within the CDDC. The gray lines in Figure 43 represent the SPI control lines. The 48-bit complex NCO supports the following modes of operation:

- Dual modulus mode for higher frequency resolution where the modulus is set by the phase increment numerator (PIFA) and phase increment denominator (PIFB) words.
- Integer-N mode where 48 -bit frequency and phase settings are set by the phase increment word (PIW) and phase offset word (POW). This mode also supports phase coherency when switching among up to 16 different frequency assignments where the phase is referenced to a single synchronization event at Time 0 . See the Receive Main and Channelizer Path FFH NCO section for more information.


Figure 43. NCO Block Diagram with CDDC Stage

Table 29 shows the registers used to configure the NCO frequency and phase settings. Note the difference in terminology used to describe the NCO settings in comparison to the transmit path NCO, where the acronyms of PIW, POW, PIFA, and PIFB are used instead of frequency tuning word (FTW), PHASE_OFFSET, ACC_MODULUS, and ACC_DELTA. The NCO frequency value is determined by the following settings:

- A 48-bit, twos complement number entered in the PIW that represents the phase increment word, which is also known as the FTW.
- A 48-bit, unsigned number entered in the PIFA that represents the phase increment fractional numerator word.
- A 48-bit, unsigned number entered in the PIFB that represents the phase increment fractional denominator word.

Table 29. Main Datapath CDDC NCO Registers

| Address | Register Name | Description |
| :--- | :--- | :--- |
| 0x0A00 | COARSE_DDC_ <br> SYNC_CTRL | Software and hardware <br> synchronization options |
| $0 \times 0$ A03 | COARSE_DDC_ <br> NCO_CTRL | Channel selection control <br> (for FFH operation) |
| 0x0A04 | COARSE_DDC_ <br> PROFILE_CTRL | GPIO or SPI load |
| 0x0A0A to <br> 0x0A05 | COARSE_DDC_ <br> PHASE_INC | 48 bits of PIW |
| 0x0A10 to <br> 0x0A0B | COARSE_DDC_ <br> PHASE_OFFSET | 48 bits of POW |
| 0x0A16 to <br> 0x0A11 | COARSE_DDC_- <br> PHASE_INC_FRAC_A | 48 bits of PIFA |
| 0x0A1C to | COARSE_DDC- <br> 0x0A17 | 48 bits of PIFB |
| PHASE_INC_FRAC_B |  |  |

The NCO initial phase value is determined by a 48 -bit, twos complement number entered in the POW that represents the phase offset. This value can create a known phase relationship between multiple chips or between individual DDC channels inside the chip.
To allow all NCOs to simultaneously update in the main receive datapath, a master/slave implementation is used to transfer the PIW, POW, PIFA, and PIFB settings. Transfer control can be either under software control (via SPI) or hardware control (via the GPIO pin). Hardware control allows different profile settings to be loaded quickly with more precise timing accuracy. For software control, set the self clearing Bit 0 of the COARSE_DDC_ TRANSFER_CTRL register to 1 to update all NCOs.
The status of the transfer can be read back from Bit 0 of the COARSE_DDC_TRANSFER_STATUS register if confirmation of the transfer is desired.
Frequencies between $-f_{A D C} / 2$ and $+f_{A D C} / 2\left(f_{A D C} / 2\right.$ is excluded $)$ are represented using the following values:

- PIW $=0 \times 8000 \_0000 \_0000$ and PIFA $=0 \times 0000 \_0000 \_0000$ represent a frequency of $-f_{A D C} / 2$.
- PIW $=0 \times 0000 \_0000 \_0000$ and PIFA $=0 \times 0000 \_0000 \_0000$ represent dc (frequency is 0 Hz ).
- PIW $=0 \times 7$ FFF_FFFF_FFFF and PIFA $=0 \times 0000 \_0000 \_0000$ represent a frequency of just below $+\mathrm{f}_{\mathrm{ADC}} / 2$.
Each NCO contains a separate phase accumulator word (PAW). The initial reset value of each PAW is set to zero and incremented every clock cycle. The instantaneous phase of the NCO is calculated using the PAW, PIW, PIFA, PIFB, and POW. This architecture allows the PIW and POW registers to be updated at any time and still maintain deterministic phase results in the PAW of the NCO while in programmable dual modulus or integer- N mode. However, in the dual modulus mode, the user must carry out the following procedure to update the PIFA and/or the PIFB registers to ensure proper NCO operation:
- Write to the PIFA and PIFB registers for all DDCs.
- Either toggle the COARSE_DDC_SOFT_RESET bit in Register 0xA00 (Bit 4) or assert the SYSREFP/SYSREFN pin to synchronize the NCOs.


## CDDC NCO Configuration APIs

The API library fully supports configuration of the receive main datapaths. The top level API adi_adxxxx_device_startup_rx configures the receive main datapath. In addition, the functions in Table 31 allow the user to manually configure each block of the receive main datapath as described in the Receive Main Digital Datapath section. Table 31 details the supported APIs for the configuration of Mux1.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## Table 30 Main CDDC NCO Configuration APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_device_startup_rx | Function to configure the full <br> receive datapath including the <br> main CDDC datapaths |
| adi_adxxxx_adc_ddc_coarse__ <br> nco_mode_set | Function to set main datapath <br> CDDC NCO mode of operation as <br> described in this section |

## CDDC NCO Synchronization Options

To simultaneously reset all main datapath NCO phase accumulators to the initial POW defined for each NCO via software (via SPI write operation) or hardware (via external SYSREF signal), set the COARSE_DDC_TRIG_NCO_ RESET_EN bit (Bit 7) in the COARSE_DDC_SYNC_CTRL register. When an asynchronous SPI generated signal is acceptable to synchronize all main datapath NCOs, consider the SPI software reset option. To reset the NCOs, set the COARSE_DDC_SOFT_ RESET bit (Bit 4) to 1 to hold the NCOs in a reset state, then set the same bit to 0 to release the NCOs.

For deterministic latency, multichip synchronization, or synchronization to an external event, an external SYSREF signal is required for proper synchronization of the NCOs (as well as internal digital clocks that include the LMFC). The COARSE_ DDC_SYNC_CTRL register is used to configure this method of NCO synchronization. Within this register, set the COARSE_ DDC_SYNC_EN bit (Bit 0 ) to 1 to use the external SYSREF signal, then set the COARSE_DDC_SYNC_NEXT bit (Bit 1) to 0 for continuous mode or 1 for next valid edge SYSREF mode.

The internal clocking relationship between the main datapath CDDCs cause a default phase offset between the coarse NCOs in CDDC0 and CDDC1 with respect to the coarse NCOs in CDDC2 and CDDC3. To negate this phase offset existing across DDCs and to get all NCOs aligned by reset, the following programming is recommended. Program the POW phase offset associated with the NCOs pertaining to CDDC 0 and $\mathrm{CDDC1}$ to a value that is $8 \times$ PIW higher than the POW value associated with NCOs pertaining to CDDC2 and CDDC3. Note that the default POW for all NCOs is $0^{\circ}$.

## CDDC NCO Synchronization Options API

The API library supports the CDDC NCO synchronization functions listed in Table 31.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 31 CDDC NCO Synchronization APIs

| Function | Description |
| :--- | :--- |
| adi_ad9081_adc_ddc_coarse__ <br> trig_nco_reset_enable_set | Function to reset the main <br> datapath NCO phase <br> accumulators |
| adi_ad9081_adc_ddc_coarse__ <br> reset_set | Function to hold and release the <br> NCOs in reset state |
| adi_ad9081_adc_ddc_coarse__ <br> sync_enable_set | Function to enable use of SYSREF <br> adi_ad9081_adc_ddc_coarse_ |
| Function to configure use of <br> sync_next_set | SYSREF for CDDC NCO <br> synchronization |
| adi_ad9081_adc_ddc_coarse_ | Function to configure CDDC <br> nCO_phase_offset_set |

NCO Setting Consideration for Homodyne Transmit-toReceive Loopback Applications.
Applications such as digital predistortion, where the transmitted signal is observed by the receiver, require absolute phase stability, such that the recovered signal from a transmitted unmodulated CW carrier experiences no phase drift due to transmit and receive NCO settings that are slightly misaligned. Misalignment can occur if the ratio between the DAC and ADC sample rate is not considered when setting the NCO frequency settings in the transmit and receive datapaths. If the ADC sample rate is a factor of two (or four) less than the DAC rate, set the LSB (or lower two LSBs) of the receive NCO integer- N setting
to 0 to allow the tuning resolutions relative to the DAC rate to remain matched.

## NCO Dual Modulus Mode

This mode operates in a fractional- N mode and automatically enables when the PIFA is set to a nonzero value to provide a tuning accuracy resolution of $>48$ bits. An example of a rational frequency synthesis requirement that requires $>48$ bits of accuracy is a carrier frequency of $1 / 3$ the sample rate. When a frequency accuracy of $\leq 48$ bits is acceptable, integer- N mode is more suitable because this mode also supports phase coherent switching when changing NCO frequencies. For programable dual modulus mode, set the PIFA to a nonzero value (not equal to $0 \times 0000 \_0000 \_0000$ ) and use the following equations (for more information on the programable modulus feature, see the AN-953 Application Note, Direct Digital Synthesis (DDS) with a Programmable Modulus):

$$
\begin{align*}
& \frac{\bmod \left(f_{c}, f_{A D C}\right)}{f_{A D C}}=\frac{M}{N}=\frac{P I W+\frac{P I F A}{P I F B}}{2^{48}}  \tag{1}\\
& F T W=\operatorname{floor}\left(2^{48} \frac{\bmod \left(f_{c}, f_{A D C}\right)}{f_{A D C}}\right)  \tag{2}\\
& \text { PIFA }=\bmod \left(2^{48} \times M, N\right)  \tag{3}\\
& \text { PIFB }=N \tag{4}
\end{align*}
$$

where:
$f_{C}$ is the desired carrier frequency.
$M$ is the integer representing the rational numerator of the frequency ratio.
$N$ is the integer representing the rational denominator of the frequency ratio.

Note that Equation 1 to Equation 4 apply to the aliasing of signals in the digital domain, that is, the aliasing introduced when digitizing analog signals. M, N, PIFA, and PIFB are integers reduced to the lowest terms.
For example, if the $f_{A D C}$ is 3000 MSPS and $f_{C}$ is 1001.5 MHz ,

$$
\begin{aligned}
& \frac{\bmod (1001.5,3000)}{3000}=\frac{M}{N}=\frac{2003}{6000} \\
& P I W=\text { floor }\left(2^{48} \frac{\bmod (1001.5,3000)}{3000}\right) \\
& =0 \times 5576 \text { _19F0_FB38 } \\
& \text { PIFA }=\bmod \left(2^{48} \times 2003,6000\right)=0 \times 0000 \_0000 \_0 F 80 \\
& \text { PIFB }=0 \times 0000 \_0000 \_1770
\end{aligned}
$$

To calculate the actual carrier frequency ( $\mathrm{f}_{\mathrm{C}_{-} \mathrm{ActuaL}}$ ) in this case, use the following equation:

$$
f_{C_{-} A C T U A L}=\frac{P I W+\frac{P I F A}{P I F B} \times f_{A D C}}{2^{48}}
$$

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In the case of this example, the $\mathrm{f}_{\mathrm{C} \text { _Actual }}$ is as follows:

$$
\begin{aligned}
& f_{C_{-} \text {ACTUAL }} \\
& =\frac{0 \times 5576 \_19 \mathrm{~F} 0 \_\mathrm{FB} 38 \times \frac{0 \times 0000 \_0000 \_0 \mathrm{~F} 80}{0 \times 0000 \_0000 \_1770}}{2^{48}} \\
& =1001.5 \mathrm{MHz}
\end{aligned}
$$

## NCO Integer-N Mode

Integer-N mode is the default NCO setting and provides a 48 -bit tuning resolution. This mode is automatically enabled when the NCO PIFA setting is set to all 0 s . In this mode, calculate the NCO PIW with the following equation:

$$
\begin{equation*}
P I W=\operatorname{round}\left(2^{48} \frac{\bmod \left(f_{c}, f_{A D C}\right)}{f_{A D C}}\right) \tag{5}
\end{equation*}
$$

Note that Equation 5 applies to the aliasing of signals in the digital domain, that is, the aliasing introduced when digitizing analog signals.
For example, if the $f_{A D C}$ is 3000 MSPS and the $f_{C}$ is 416.667 MHz ,

$$
\begin{aligned}
& P I W \\
& \quad=\operatorname{round}\left(2^{48} \frac{\bmod (416.667,3000)}{3000}\right) \\
& \quad=0 \times 2 E C 6 \_ \text {C03A_8E23 }
\end{aligned}
$$

To calculate the $\mathrm{f}_{\mathrm{C}_{\text {_Actual }}}$ in this case, use the following equation:

$$
f_{C_{-} A C T U A L}=\frac{P I W \times f_{A D C}}{2^{48}}
$$

where the resulting $\mathrm{f}_{\mathrm{C}_{-} \text {ACTUAL }}$ value is as follows:

$$
f_{C_{-} A C T U A L}=\frac{416.667 \times 3000}{2^{48}}=416.66699 \mathrm{MHz}
$$

## CDDC Variable IF Dual Modulus Mode and Integer-N Mode APIs

The API library fully supports configuration of the receive main datapaths including NCO. The top level API function adi_adxxxx_device_startup_rx configures the receive main CDDC. In addition, the API has functions that allow the user to manually configure CDDC NCOs as described in these sections. Table 32 lists the supported APIs for configuration of CDDC variable IF dual modulus mode and integer- N mode.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.
The API also supports variable IF dual modulus (fractional-N) mode and the integer-N mode via the adi_ad9081_adc_ddc_ coarse_nco_ftw_set function, which is contained in the adi_adxxxx_adc.c file.

Transfer control and status are supported by the adi_ad9081_ adc_ddc_coarse_chip_xfer_set and adi_ad9081_adc_ddc_coarse_ chip_xfer_status_get functions, which are also contained in the adi_adxxxx_adc.c file.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 32 Main Datapath Configuration APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_device_startup_rx | Function to configure the full <br> receive datapath including the <br> main CDDC datapaths |
| adi_ad9081_adc_ddc_coarse__ <br> nco_ftw_set | Function to set the main <br> datapath CDDC NCO mode of <br> operation as described in this <br> section |
| adi_ad9081_adc_ddc_coarse__ <br> chip_xfer_set | Function to set the transfer <br> control configuration |
| adi_ad9081_adc_ddc_coarse__ <br> chip_xfer_status_get | Function to get the transfer <br> control configuration |

## Optional Fractional Delay for Receive Main Datapath 0 or Receive Main Datapath 3 Only

For the Receive Main Datapath 0 or Receive Main Datapath 3 only, a bypassable fractional delay block with a resolution of $1 /\left(\mathrm{f}_{\mathrm{ADC}} / 16\right)$ and tuning range of -8 steps to +7 steps relative to $1 /\left(\mathrm{f}_{\mathrm{ADC}} / 16\right)$ can be switched into the datapath between the NCO and decimator blocks. Fractional delay compensation is useful either for a direction conversion receiver to compensate for timing skew between the I and Q baseband input signals, or in digital predistortion applications where the timing alignment between the captured portion of a transmitted signal influences the level of nonlinearity compensation achieved by many algorithms.
The fractional delay block consists of 16 parallel FIR delay filters with the first filter imparting a -0.5 cycle shift. Each subsequent filter providing an additional $1 / 16$ cycle shift results in a programable span of -0.5 cycles to $+7 / 16$ cycles with a cycle corresponding to $1 / f_{\text {ADC }}$. A 16:1 multiplexer determines which filter output is selected, which is the reason for the delay.
Up to four different fractional delay settings can be stored and quickly loaded under GPIO or SPI control with each setting designated as FSHIFTx, where $\mathrm{x}=0,1,2$, or 3 . The filters are specified to have $<0.1 \mathrm{~dB}$ ripple and group delay accuracy of $<150 / f_{\operatorname{ADC}}$ over $80 \%$ of the filter bandwidth. Lastly, an inherent 5 -cycle delay is incurred because of the implementation and is additive relative to the programable cyclic delay.

To enable the fractional delay block, take the following steps prior to enabling the internal digital datapath clocks:

- Set the FDELAY_IO_MUX_SEL bit in Register 0x0B18 (Bit 0 ) to 0 to select Receive Main Datapath 0 or set the bit to 1 to select Receive Main Datapath 3.
- Set the EQ_UPSAMP_CLK_SEL bit in Register 0x0B06 (Bit 5) to the corresponding JESD204B/C transmitter link (0 or 1 ) that the selected receive main datapath uses.
- Set the FD_EN bit in Register 0x0B06 (Bit 3) to 1 to enable the complete fractional delay block.

Take the following programming steps at any point in time to change the delay settings:

- Program the FSHIFTx delay settings in Register 0x0B07 through Register 0xB0A, Bits[3:0]. Note that only the FSHIFT0 delay must be programmed if fast switching between delay values is not required.
- When fast switching between fractional delay values is desired, set the FD_GPIO_EN bit in Register 0x0B06 (Bit 2) to 1 to select GPIO pin control. Note that the default bit value is 0 , which corresponds to the FDSEL value in Register 0x0B06, Bits[1:0], and determines which preprogrammed FSHIFTx value is selected. See Table 120 for more information on GPIOx pin mapping.

The fast switching fractional delay feature often coexists with the programable finite impulse response (FIR) filter used to compensate for (or equalize) channel impairments in the RF receive path where the outputs of several power amplifiers are observed with a single receive observation path via time multiplexing. In such applications, the delay (and equalization) characteristics can vary between the outputs of the different power amplifiers, which makes having distinct settings associated with each power amplifier observation path advantageous. For this reason, the fractional delay block (like the PFILT block) can be loaded with four different settings within 15 ns via the two GPIO pins.

## Main Datapath Decimation Stage

The cascaded decimation filter line up shown in Figure 44 provides a selectable decimation factor of $2,3,4$, and 6 , as well as a bypass option (or 1) based on the COARSE_DEC_SEL setting in Register 0x0282, Bits[3:0]. Table 33 shows the characteristics of each filter pair relative to the decimated $\mathrm{f}_{\mathrm{I} Q}$ out. The usable pass band is the frequency band over which the response maintains a pass-band ripple of less than $\pm 0.001 \mathrm{~dB}$ with an alias (or image) rejection greater than 100 dB . Note that the pass band for a single filter when driven with a real input is half of the complex pass band. Table 34 shows the filter line up used to achieve the different decimation factors with the resulting I/Q output data rate and usable pass band assuming an ADC sample rate of 3000 MSPS.


Figure 44. Main Datapath Decimation Filter Lineup
Table 33. Main Datapath Decimation Filter Characteristics

| Filter Name | Decimation Ratio | Pass Band (\% of fiQ_out) |
| :--- | :--- | :--- |
| HB2 | 2 | 40.7 |
| HB1 | 2 | 81.4 |
| TB1 | 3 | 81.4 |

Table 34. I/Q Output Data Rate and Usable Complex Pass Band vs. Decimation Ratio with $f_{A D C}=3000$ MSPS and 6000 MSPS

| Decimation Ratio | Filter <br> Line Up | $\mathrm{f}_{\text {ADC }}=3000 \mathrm{MSPS}$ |  | $\mathrm{f}_{\text {ADC }}=6000 \mathrm{MSPS}$ |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | fiQ out (MSPS) | Pass Band (MHz) | fio out (MSPS) | Pass Band (MHz) |
| 2 | HB1 | 1500 | 1221 | 3000 | 2442 |
| 3 | TB1 | 1000 | 814 | 2000 | 1628 |
| 4 | $\begin{aligned} & \text { HB2 + } \\ & \text { HB1 } \end{aligned}$ | 750 | 610 | 1500 | 1221 |
| 6 | $\begin{aligned} & \mathrm{HB} 2+ \\ & \text { TB1 } \\ & \hline \end{aligned}$ | 500 | 407 | 1000 | 814 |

## Main Datapath Decimation API

The API library fully supports the configuration of the receive main datapaths including decimation blocks. The top level API function adi_adxxxx_device_startup_rx configures decimation per the use case described by its parameter. In addition, the API has functions that allows the user to manually configure CDDC decimation blocks as described in these sections. Table 35 details the supported APIs for configuration of CDDC decimation modes.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 35 Main Datapath Configuration APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_device_startup_rx | Function to configure the full <br> receive datapath, including the <br> main CDDC datapaths |
| adi_ad9081_adc_ddc_coarse_ <br> dcm_set | Function to set the main <br> datapath CDDC decimation |
| Bypassable 6 dB Gain Stage and Complex to Real <br> Conversion |  |

Each main datapath contains a bypassable, controlled gain stage and a C2R data translation block. These two features are controlled by the COARSE_GAIN and COARSE_C2R_EN bits (Bits[5:4]) in Register 0x0282.

The gain is selectable as either 0 dB or 6 dB and compensates for the 6 dB loss in the signal level incurred when downconverting a real input signal, because the undesired sideband image is typically filtered by the decimation filters (assuming it falls in the stop band region) that follow the mixing stage. Only enable this gain stage if the channelizer datapath is bypassed. If the channelizer datapath is also enabled, enable this similar functional block in this stage instead to prevent possible digital overflow because of excessive gain if 6 dB gain is applied in both stages.
The C2R block can only be enabled for decimation factors of 2 or 4 because of the implementation. The block reuses the last half-band filter in the filtering stage with an $\mathrm{f}_{\mathrm{s}} / 4$ complex mixer to upconvert the signal. When the signal is upconverted, the Q output from the complex mixer is disregarded and the I output represents the real output.

## Main Datapath 6 dB Gain Stage and Complex-to-Real Conversion API

The API library fully supports configuration of the receive main datapaths, including decimation blocks. The top level API function adi_adxxxx_device_startup_rx configures the C2R conversion per the use case described by its parameters. In addition, the API has functions that allow the user to manually configure C2R conversion blocks as described in these sections. There is also an API function that allows the application to enable or disable the 6 dB gain. Table 36 details the supported APIs for the configuration of CDDC decimation modes.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 36 Main Datapath 6 dB Gain and Complex to Real Conversion Configuration APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_device_startup_rx | Function to configure the full <br> receive datapath, including the <br> main CDDC datapaths |
| adi_adxxxx_adc_ddc_coarse__ <br> gain_set | Function to set the main <br> datapath CDDC decimation |
| Mux2 |  |

Mux2 is a dual $2 \times 4$ crossbar multiplexer, shown in Figure 45, that defines the mapping of complex data transferred between the four receive main path outputs and the eight channelizer inputs. This mapping has the CDDC 0 and $\mathrm{CDDC1}$ outputs assigned to the FDDC of Channelizer 0 to Channelizer 3, and the CDDC2 and CDDC3 are assigned to Channelizer 0 to Channelizer 4 (or FDDC4 to FDDC7). The COARSE_FINE_ CB register (Register 0x0281) is used to configure this dual crossbar multiplexer.


Figure 45. Dual $2 \times 4$ Crossbar Multiplexer
The receive channelizer datapath shown in Figure 46 consists of eight identical FDDCs followed by a C2R stage and optional upsampler stage. Each FDDC consists of a quadrature digital downconversion stage for frequency translation of only complex signals with a data rate no greater than 1500 MSPS with a selectable decimation filter for data rate reduction and filtering. Bypassable gain compensation, C2R data translation, and an optional upsampler are also included. The FINE_DDC_PAGE register (Register 0x0019) is used to configure each main channelizer path independently. To disable unused channelizer datapaths, use the FINE_DDC_EN bits (Register 0x0286, Bits[7:0]).

## MUX2 APIs

The API library fully supports configuration of Mux2. The top level API function adi_adxxxx_device_startup_rx configures the C2R conversion per the use case described by its parameters. In addition, the API has functions that allow the user to manually configure Mux2 as described in this section. Table 37 details the supported APIs for the configuration of Mux2.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 37 Mux2 APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_device_ <br> startup_rx | Function to configure the full <br> receive datapath, including the <br> main CDDC datapaths |
| adi_txfe_adc_xbar_set | Function to set Mux1 and Mux2 <br> configuration |
| adi_txfe_adc_cddc2fddc_ <br> xbar_set | Function to set Mux2 <br> adi_txfe_adc_xbar_get |
| Function to get Mux1 and Mux2 <br> adi_txfe_adc_xbar_find_cddc | Function to retrieve CDDC <br> connected to FDDC |



Figure 46. Channelizer Digital Datapath Block Diagram

## RECEIVE CHANNELIZER DIGITAL DATAPATH

## Receive Channelizer Fine Digital Downconverter

Frequency translation is accomplished with a complex NCO and a digital quadrature mixer where a real or complex input spectrum is multiplied by the $\mathrm{e}^{-\mathrm{j} \omega \mathrm{ct}}$ output, which centers the desired signal complex output spectrum around dc. Like the main datapath CDDC, each FDDC frequency translation stage can be controlled individually and supports four different IF modes based on the FINE_MXR_IF bit field setting in Register 0x0283, Bits[7:6].
These IF modes and the corresponding FINE_MXR_IF bit settings include the following:

- Variable IF mode: Set the FINE_MXR_IF bits to 00 to enable this mode.
- Fs/4 IF mode: Set the FINE_MXR_IF bits to 10 to enable this mode.
- ZIF mode: Set the FINE_MXR_IF bits to 01 to enable this mode.
- Test mode: Set the FINE_MXR_IF bits to 11 to enable this mode.
- These FDDC NCO modes are equivalent to the modes described in the Main Data Path CDDC section for the CDDC NCO.


## Receive Channelizer Digital Datapath API

The API library fully supports configuration of FDDC NCOs. The top level API function adi_adxxxx_device_startup_rx configures FDDC NCOs conversion per the use case described by its parameters. In addition, the API has functions that allow the user to manually configure FDDC NCO as described in this section. Table 38 provides an overview of these functions.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide,

Revision 1.1.0 or later. This document is part of the API release package.

Table 38 FDDC NCO APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_device_ <br> startup_rx | Function to configure the full receive <br> datapath, including the channelizer |
| adi_adxxxx_adc_ddc_- <br> fine_nco_enable_set datapaths | Function to enable or disable fine NCO <br> in channelizer datapaths |

## FDDC Variable IF NCO Operating Modes

The NCO in the FDDC shown in Figure 47 is the same core design used for the CDDC, and the operation is the same except that a different set of registers are designated with the prefix FINE (as opposed to COARSE). Refer to the CDDC Variable IF NCO Operating Modes section for a more detailed version of the description that follows. Note that the data rate into the receive channelizer ( $\mathrm{f}_{\mathrm{IQ} \_ \text {IN }}$ ) is equal to the data rate out of the receive main datapath ( $\mathrm{f}_{\mathrm{IQ} \text { _out }}$ ), which is also equal to $f_{A D C} / \mathrm{M}_{\mathrm{RX}}$. For this reason, the tuning range for the NCO in the FDDC is specified to be between $-\mathrm{f}_{\mathrm{IQ} \_ \text {IN }} / 2$ and $+\mathrm{ffiqin}^{\mathrm{f}} / 2$ with the equations used to determine the NCO setting values based on fiqin.
The 48-bit complex NCO supports integer- N and dual modulus, where PIW and POW words are used to define the frequency tuning and phase offset setting, and PIFA and PIFB are used for the modulus setting when operating in dual modulus mode. The registers used to define these settings as well as other relevant NCO settings used for control options are shown in Table 39. Note that a master/slave implementation is also used to update all receive channelizer NCOs simultaneously using SPI control by setting the self clearing Bit 0 to 1 in the FINE_DDC_TRANSFER_ CTRL register with the option to readback Bit 0 in the FINE_ DDC_TRANSFER_STATUS register to confirm the transfer.

Table 39. Channelizer Data Path FDDC NCO Registers

| Address | Register Name | Description |
| :--- | :--- | :--- |
| 0x0A80 | FINE_DDC_SYNC_CTRL | Software and hardware synchronization options |
| 0x0A83 | FINE_DDC_NCO_CTRL | Channel selection control (for FFH operation) |
| 0x0A84 | FINE_DDC_PROFILE_CTRL | GPIO or SPI load |
| 0x0A8A to 0x0A85 | FINE_DDC_PHASE__NC | PIW |
| 0x0A90 to 0x0A8B | FINE_DDC_PHASE_OFFSET | POW |
| 0x0A96 to 0x0A91 | FINE_DDC_PHASE_INC_FRAC_A | PIFA |
| 0x0A9C to 0x0A97 | FINE_DDC_PHASE_INC_FRAC_B | PIFB |
| 0x0A9D | FINE_DDC_TRANSFER_STATUS | DDC chip transfer status bit (read only) |
| 0x0A9F | FINE_DDC_TRANSFER_CTRL | DDC chip transfer bit |



Figure 47. Fine NCO Block Diagram with FDDC Stage

## NCO Synchronization Options for FDDC

The phase accumulators of all channelizer datapath NCOs can be reset simultaneously via the software (via SPIO) or via the hardware (via the external SYSREF signal). To reset the accumulators simultaneously, set the FINE_DDC_TRIG_NCO_ RESET_EN bit (Bit 7) in the FINE_DDC_SYNC_CTRL register. When an asynchronous SPI generated signal is acceptable to synchronize all main datapath NCOs, consider the SPI software reset option. To reset the NCOs, set the FINE_DDC_SOFT_ RESET bit (Bit 4) to 1 to hold the NCOs in a reset state, then set the same bit to 0 to release the NCOs.

For multichip synchronization or synchronization to an external event, an external SYSREF signal is required for proper NCO synchronization, as well as internal digital clocks that include the LMFC. To enable this method of NCO synchronization, first set the FINE_DDC_SYNC_EN bit to 1 to use the external SYSREF signal. Then set the FINE_DDC_SYNC_NEXT bit (Bit 1) either to 0 for continuous mode or 1 for next valid edge SYSREF mode.

## NCO Synchronization Options for FDDC API

The API supports FDDC NCO synchronization via the APIs listed in Table 40.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 40 FDDC NCO Synchronization APIs

| Function | Description |
| :--- | :--- |
| adi_txfe_adc_ddc_fine_- <br> reset_set | Function to reset the FDDC NCOs in the <br> channelizer datapaths |

## NCO Dual Modulus Mode for FDDC

This mode of operation provides a tuning accuracy resolution of $>48$ bits by operating in a fractional- N mode and is automatically enabled when the PIFA is set to a nonzero value. For programable dual modulus mode, set the PIFA to a nonzero value (not equal to $0 \times 0000 \_0000 \_0000$ ) and satisfy the following four equations (for more information on the programable modulus feature, see the AN-953 Application Note, Direct Digital Synthesis (DDS) with a Programmable Modulus):

$$
\begin{align*}
& \frac{\bmod \left(f_{c}, f_{I Q_{-} I N}\right)}{f_{I Q_{-} I N}}=\frac{M}{N}=\frac{P I W+\frac{P I F A}{P I F B}}{2^{48}}  \tag{6}\\
& F T W=\text { floor }\left(2^{48} \frac{\bmod \left(f_{c}, f_{I Q_{-} I N}\right)}{f_{I Q_{-} I N}}\right)  \tag{7}\\
& P I F A=\bmod \left(2^{48} \times M, N\right)  \tag{8}\\
& P I F B=N \tag{9}
\end{align*}
$$

## NCO Integer-N Mode for FDDC

Integer- N mode is the default setting for the FDDC NCOs and is automatically applied when the NCO PIFA setting is set to all 0s. In this mode, calculate the NCO PIW with the following equation:

$$
\begin{equation*}
P I W=\operatorname{round}\left(2^{48} \frac{\bmod \left(f_{c}, f_{I Q_{-} I N}\right)}{f_{I Q_{-} I N}}\right) \tag{10}
\end{equation*}
$$

## FDDC Variable IF Dual Modulus Mode and Integer-N Mode API

The API library fully supports configuration of FDDC NCOs. The top level API function adi_adxxxx_device_startup_rx configures FDDC NCOs conversion per the use case described by its parameters. In addition, the FDDC NCO can be manually configure with the target APIs that are detailed in Table 41.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 41. FDDC Variable IF Dual Modulus and Integer-N Mode APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_device_ <br> startup_rx | Function to configure the full receive <br> datapath, including the channelizer <br> FDDC NCOs |
| adi_adxxxx_adc_ddc_ <br> fine_nco_ftw_set | Function to configure the FDDC NCO <br> for variable IF dual modulus <br> (fractional-N) mode and the integer- <br> N mode |
| adi_adxxxx_adc_ddc_ <br> fine_chip_xfer_set | Function to update the phase <br> increment and phase offset settings |
| adi_adxxxx_adc_ddc_- <br> fine_chip_xfer_status_get | Function to indicate when the phase <br> data and offset data transfer is <br> complete |

## Receive Channelizer Decimation Stage

The cascaded decimation filter lineup shown in Figure 48 provides a selectable decimation factor of $2,3,4,6,8,12,16$, and 24 as well as a bypass option (or 1) based on the FINE_DEC_SEL setting in Register 0x0283, Bits[2:0]. The maximum fip_in into this decimation stage is limited to 1500 MSPS. Table 43 shows the characteristics with $\mathrm{f}_{\mathrm{IQ} \_ \text {in }}$ equal to 1500 MSPS for each decimation factor.

The usable pass band is the frequency band over which the response maintains a pass-band ripple of less than $\pm 0.001 \mathrm{~dB}$ with an alias (or image) rejection of $>100 \mathrm{~dB}$. Note that the pass band for a single filter when driven with a real input is half of the complex pass band. Table 43 shows the filter line up used to achieve the different decimation factors where the resulting I/Q output data rate and usable pass band assume a maximum input I/Q rate of 1500 MSPS.


Figure 48. Receive Channelizer Datapath Decimation Filter Lineup

Table 42. Channelizer Decimation Filter Characteristics

| Filter Name | Decimation Ratio | Pass Band (\% of fiQ_out) |
| :--- | :--- | :--- |
| HB4 | 2 | 0.102 |
| HB3 | 2 | 0.204 |
| HB2 | 2 | 0.407 |
| HB1 | 2 | $0.814 x$ |
| TB1 | 3 | 0.814 |

Table 43. DDC Filter Configurations vs. Decimation Ratio/ Usable Complex Passband vs. Data Rate with $\mathrm{f}_{\mathrm{IQ} \text { in }}=1500$ MSPS

| Decimation <br> Ratio | Filter Lineup | $\mathbf{f}_{\text {IQ_out }}$ <br> (MSPS) $)$ | Pass Band <br> $(\mathbf{M H z})$ |
| :--- | :--- | :--- | :--- |
| 2 | HB1 | 750.0 | 610.5 |
| 3 | TB1 | 500.0 | 407.0 |
| 4 | HB2 + HB1 | 375.0 | 305.3 |
| 6 | HB2 + TB1 | 250.0 | 203.5 |
| 8 | HB3 + HB2 + HB1 | 187.5 | 152.6 |
| 12 | HB3 + HB2 + TB1 | 125.0 | 101.8 |
| 16 | HB4 + HB3 + HB2 + HB1 | 93.8 | 76.3 |
| 24 | HB4 + HB3 + HB2 + TB1 | 62.5 | 50.9 |

## Receive Channelizer Decimation API

The API library fully supports configuration of the receive channelizer decimation filters. The top level API function adi_adxxxx_device_startup_rx configures the FDDC decimation filter per the use case described by its parameters. In addition, the channelizer decimation filters can be manually configured with the target APIs that are listed in Table 44.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 44 Receive Channelizer Decimation APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_device_ <br> startup_rx | Function to configure the full receive <br> datapath, including the channelizer <br> decimation filters |
| adi_adxxxx_adc_ddc_ <br> fine_dcm_set | Function to configure the FDDC <br> decimation filter |

## Bypassable 6 dB Gain Stage and C2R Conversion

Each receive channelizer path contains a 6 dB gain stage and C2R conversion block. These blocks can be bypassed if not they are not needed and can be independently controlled. These features are controlled by the FINE_GAIN and FINE_C2R_EN bits, Bits[5:4], in Register 0x0283.
The gain is selectable as either 0 dB or 6 dB and compensates for the 6 dB loss in signal incurred when downconverting a real input signal with the associated sideband image sufficiently filtered via the decimation filter(s) in the signal path. To prevent possible overflow, only apply the 6 dB compensation to the receive channelizer and disable the compensation to the receive main datapath.

The C2R block can only be enabled for channelizer decimation factors that have the form of $2^{\mathrm{N}}$ because of the implementation. The block reuses the last half-band filter in the filtering stage with an $\mathrm{f}_{\mathrm{s}} / 4$ complex mixer to upconvert the signal. When the signal is upconverted, the Q output from the complex mixer is disregarded and the I output represents the real output. Note that the total decimation factor programmed into the DDC_OVERALL_ DECIM register (Address 0x0284) must be one half of what is calculated based on the $\mathrm{M}_{\mathrm{RX}}$ and $\mathrm{N}_{\mathrm{RX}}$ decimation factor settings because the real data that appears on the I output is twice the rate when the C2R block is disabled.

## Channelizer 6 dB Gain Stage and Complex-to-Real Conversion API

The API library fully supports configuration of the receive channelizer, including the 6 dB gain stage and the C 2 R conversion blocks. The top level API function adi_adxxxx_device_startup_rx configures the proper chip decimation and C2R conversion block per the use case described by its parameters. In addition, the chip decimation, 6 dB gain stage, and the C 2 R conversion block can be manually configured via the API. Table 45 lists the APIs provided to support these blocks.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide,
Revision 1.1.0 or later. This document is part of the API release package.

Table 45 Channelizer 6 dB Gain Stage and Complex-to-Real Conversion APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_device_startup_rx | Function to configure the full <br> receive datapath, including the <br> channelizer decimation filters |
| adi_adxxxx_adc_chip_dcm_ <br> ratio_set | Function to configure the total <br> decimation factor for the receive <br> datapath |
| adi_adxxxx_adc_chip_dcm_ <br> ratio_get | Function to read back the <br> configured total decimation <br> factor for the receive datapath |
| adi_adxxxx_adc_ddc_fine_ <br> c2r_set | Function to configure the FDDC <br> complex to real conversion <br> setting |

## Upsampler

An upsampler block resides after the receive channelizers to match the I/Q data rates of all channelizer outputs assigned to a JESD204B/C link. This feature allows the host processor to still benefit from the on-chip decimation filter capability in cases where different decimation factors are assigned to the channelizers, provided that the decimation factors are related by a factor of $2^{\mathrm{N}}$. The upsampler repeats the samples of the lower data rate channels by $2^{\mathrm{N}}-1$ to match the highest data rate channel and the host processor performs the opposite action of removing these redundant samples to reduce the data rate back to the original rate. For more details on the upsampler operation, see the Receive Data Path Configuration Considerations section.

## MUX3 (Data Format and Selection)

Referring to Figure 37, Mux3 consists of two crossbar multiplexers (1 per JESD204B/C transmitter link) used for data formatting and data source selection prior to the JESD204B data router multiplexer. The JTX_PAGE register specifies the multiplexer to be configured with the data format and resolution options listed in Table 46. The DFORMAT_RES selection must match the N value assigned to the JESD204B/C link configuration. The default setting supports twos complement, noninverted, 16-bit data.

Table 46. Data Formatting Registers

| Address | Bits | Bit Name | Description |
| :---: | :---: | :---: | :---: |
| 0x02A3 | 2 | DFORMAT_INV | Set to 1 to invert data |
| $0 \times 02 \mathrm{~A} 3$ | [1:0] | DFORMAT_SEL | Data output format 00: twos complement (default) <br> 01: offset binary <br> 10: gray code <br> 11: reserved |
| 0x02A8 | [3:0] | DFORMAT_RES (must match JESD204B/C N value) | Data output resolution 0x0: 16-bit resolution 0x1: 15-bit resolution $0 \times 2$ : 14-bit resolution 0x3: 13-bit resolution $0 \times 4$ : 12-bit resolution 0x5: 11-bit resolution |


| Address | Bits | Bit Name | Description |
| :--- | :--- | :--- | :--- |
|  |  |  | $0 \times 6: 10$-bit resolution |
|  |  |  | $0 \times 7: 9$-bit resolution |
|  |  |  | $0 \times 8: 8$-bit resolution |
|  |  |  | $0 \times 9-$ F: reserved |

Because up to 16 virtual converters can be assigned to any link ( $M=16$ ), the multiplexer provides 16 outputs designated as DFout0 to DFout 15 into the JESD204B/C Mux4 router. The input data to any virtual converter can represent data from any one of the following four sources:

- Decimated data from any channelizer or main datapath. This data is typically I/Q data (unless the C2R feature is used) with I and Q data each assigned a virtual converter. Note that if a designated channelizer path is bypassed, the data source becomes the main datapath to which the channelizer is mapped.
- The fractional delay line in the form of I/Q data. This data is down sampled by 8 and requires the FDELAY_ DOWNSAMPLE_EN bit (Register 0x0B06, Bit 4) to be set.
- A test source supporting a different test pattern.
- The undecimated output of a logical ADC that includes any processing by the integer delay or PFILT block. This data source is referenced as a logical ADC output given that a crossbar multiplexer after the ADC can route data to different logical paths. This option is only available for the AD9081 and AD9082 because the data represents the full Nyquist bandwidth of the ADC.

The default setting for Mux3 selects all I/Q output pairs from the eight channelizers. The mapping is in sequential order such that the Channelizer $0 \mathrm{I} / \mathrm{Q}$ outputs are mapped to DF out 0 and DFourl, and the Channelizer 7 I/Q outputs are mapped to DFour 14 and DFout 15 at the end. Any of these outputs can be remapped to a logical ADC output or test source using the 16-bit multiplexer selection registers listed in Table 47. Each bit assignment pertains to the numeric equivalent DFout, such that Bit 0 corresponds to DFout0. This assignment is considered even when selecting a test source pattern. Setting the bit assignment to 1 maps the designated DFour to that data source specified by the register name. Note that the same bit assignment of the other data source registers must be assigned a value of 0 . If the data source is selected to be a test source, use the TMODE_I_TYPE_SEL and TMODE_Q_TYPE_ SEL bit fields in Register 0x02B0 and Register 0x02D4, respectively, to select the type of test pattern for even and odd assignments of $\mathrm{DF}_{\text {out, }}$, respectively.

Table 47. Data Source Selection Registers

| Addess | Register Name | Description |
| :--- | :--- | :--- |
| 0x02AB | FBW_SEL_0 | 16-bit register enables a logical |
| 0x02AC | FBW_SEL_1 | ADC output source to be <br> mapped to the designated <br> virtual converter defined by the <br> bit location (valid for the <br> AD9081 and AD9082 only) <br> Same as FBW_SEL_0 and |


| Addess | Register Name | Description |
| :--- | :--- | :--- |
| 0x02AE | TMODE_SEL_1 | FBW_SEL_1, but for direct test <br> mode data source |

Although any DFout can be assigned to a test source using the TMODE_SEL register, mapping the logical ADC output sources to DFout outputs is more restrictive as shown in Table 48. These restrictions include the following:

- Logical ADC output mapping is restricted in that each output can be assigned to any (or all) of the four DFout assignments.
- Because the AD9082 has only two logical ADC outputs designated as ADC0_x and ADC2_x, the other two logical outputs, $\mathrm{ADC1}$ _x and ADC 3 , are not applicable and must be ignored.

Table 48. DFout Mapping of Logical ADC Output

| Logical ADC Output | DFout Bit Assignment <br> for the FBW_SEL Register |
| :--- | :--- |
| ADC0_x | $0,4,8,12$ |
| ADC1_x | $1,5,9,13$ |
| ADC2_x | $2,6,10,14$ |
| ADC3_x | $3,7,11,15$ |

Up to three control bits can be appended to the data source payload data depending on the N value assigned to the JESD204B/C link setting. Note that N must be set such that $\mathrm{NP}-\mathrm{N}=\mathrm{CS}$, where CS designates how many control bits are appended after the Nth bit. The CTRL_0_1_SEL and CTRL_2_SEL registers (Register 0x02A1 and Register 0x02A2, respectively) have 4-bit data fields that define the status bit assigned to each control bit, as shown in Table 49. The DFORMAT_CTRL_ BIT_2_SEL pertains to the $1^{\text {st }}$ control bit that follows the LSB of the payload data when N is set to less than 16 , with DFORMAT $_{-}$ CTRL_BIT_1_SEL and DFORMAT_CTRL_BIT_0_SEL pertaining to the $2^{\text {nd }}$ and $3^{\text {rd }}$ control bits for $\mathrm{N}=14$ and $\mathrm{N}=13$. Note that the NCO channel selection bit assignments shown in Table 49 apply to the AD9081 and AD9082 only when configured for receive frequency hopping, and pertain to the receive NCO profile selection of the I/Q data samples.

Table 49. Status Bit Selection Field for Appended Control Bits

| Field Name | Status Bit |
| :--- | :--- |
| DFORMAT_CTRL_BIT_n_S | 0x0: overrange bit |
| EL (Where $\mathrm{n}=0,1$, or 2) |  |
|  | $0 \times 1:$ tie low (1'b0) |
|  | 0x2: signal monitor (SMON) Bit |
|  | 0x3: fast detect (FD) Bit |
|  | 0x4: reserved |
|  | 0x5: SYSREF |
|  | 0x6: reserved |
|  | 0x7: reserved |
|  | 0x8: NCO channel selection Bit 0 |
|  | 0x9: NCO channel selection Bit 1 |
|  | 0xA: NCO channel selection Bit 2 |
|  | 0xB: NCO channel selection Bit 3 |

## MUX3 Data Selection and Data Formatting APIs

The API library supports data formatting resolution and delay configuration functions per the features described in the MUX3 (Data Format and Selection) section.

For more information ,refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 50 Mux3 Data Selection and Data Formatting APIs

| Function | Description |
| :--- | :--- |
| adi_adxxxx_jesd_tx__ <br> format_sel_set | Function to select data formatting, <br> grey code, twos complement, or <br> offset binary. |
| adi_adxxxx_jesd_tx_ <br> res_sel_set | Function to set the data output <br> format resolution. Must be set to <br> match JESDB/C N setting. |
| adi_adxxxx_adc_test_ <br> mode_config_set | Function to enable test mode data as <br> the logical data source. |
| adi_adxxxx_adc_ <br> fractional_delay_down_ <br> sample_enable_set | Function to enable the fractional <br> delay. |
| adi_adxxxx_jesd_tx_ <br> fbw_sel_set | Function to manually override the <br> default logical ADC output to virtual <br> converter mapping. |

## Mux4 (JESD204B/C Transmitter JESD Data Router)

This data router multiplexer maps a specified virtual converter to one of the 16 DFOUT outputs of the data format block (Mux3) using the JTX_PAGE register (Register 0x001A, Bit 0) to specify the link. Mapping is selected in the JTX_CORE_0_ CONVn registers. Register 0x0600 is JTX_CORE_0_CONV0 and represents Virtual Converter 0. Register 0x060F is JTX_ CORE_0_CONV15 and represents Virtual Converter 15. The JESD204B/C parameter, M, specifies the number of virtual converters in a link. Only registers pertaining to Virtual Converter 0 to Virtual Converter M-1 must be specified, sequentially starting from Virtual Converter 0 (Register 0x0600 JTX_CORE_0_CONV0), and incrementally up through Virtual Converter M-1. For these registers, use the JTX_CONV_SEL bit field to select one of the sixteen DFOUT data sources. Refer to Table 60 for more information on these register bit fields.

## MUX4 API

The API supports Mux4 link selection with the adi_ad9081_ jesd_tx_link_select_set function. This function is in the adi_adxxxx_jesd.c file.
Virtual converter selection and masking is accomplished with the adi_ad9081_jesd_tx_conv_sel_set and adi_ad9081_jesd_ tx_conv_mask_set functions. These functions are in the adi_adxxxx_jesd.c file.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## AD9081/AD9082 System Development User Guide

## JESD204B/C TRANSMITTER

## Functional Overview

Eight JESD204B/C transmit data lanes are available to transmit the serialized sample data to a digital processing device. The eight JESD204B/C lanes can be combined to form either one (single link) or two (dual link) identical links.
Each link can provide data to an individual datapath with a unique set of channelizers. Both single link and dual link JESD204B/C modes align individual (local) clocks to the same system reference (SYSREF $\pm$ ) and device clock (CLKIN $\pm$ ) signals.
When operating with the 8 -bit/10-bit link layer (JESD204B enabled) the SYNCOINB + , SYNCOINB-, SYNC1INB + , and SYNC1INB- signals are specific to the respective JESD204B link, and in dual link mode the two links can operate independently from one another. For example, one link can be
powered down while the other link is running. If the 8 -bit/10bit link layer option is selected, the link operation complies to both the JESD204B and JESD204C standards, and the link lane rates can be between 1.5 Gbps and 15.5 Gbps.
The two links can also operate independently from one another when operating with the 64-bit/66-bit link layer (JESD204C enabled) in dual-link mode. If the 64-bit /66-bit link layer option is selected, the link operation complies to the JESD204C standard including the new synchronization process (SYNC0INB+, SYNC0INB-, SYNC1INB+, and SYNC1INB- pins are not used) and the link lane rates can be between 6 Gbps and 24.75 Gbps .
The JESD204B/C serial interface hardware is grouped into three layers: the physical layer, the data link layer, and the transport layer. Figure 49 shows the functional block diagram of the JESD204B/C transmitter.


Figure 49. Functional Block Diagram of the JESD204B/C Transmitter

## JESD204B/C Transmitter Clock Relationships

The following clock rates are used throughout the rest of the JESD204B/C section. The relationship between any of the clocks can be derived from the following equations:

- Data Rate $=$ ADC Rate/ Total Decimation
- PCLK Factor $=4 / F$

For 8-bit/10-bit encoding:

- Lane Rate $=(\mathrm{M} / \mathrm{L}) \times \mathrm{NP} \times(10 / 8) \times$ Data Rate
- PCLK Rate $=$ Lane Rate $/ 40$

For 64-bit/66-bit encoding:

- Lane Rate $=(\mathrm{M} / \mathrm{L}) \times \mathrm{NP} \times(66 / 64) \times$ Data Rate
- PCLK Rate $=$ Lane Rate/66

The data rate is the rate at which data is sent to the JRx from the JTx, in samples per second (sps)
The lane rate, or the bitrate, is the rate at which sample bits are sent across the physical lanes (SERDOUTx $\pm$ )
The PCLK rate is the rate of the processing clock (PCLK) that is used for the quad byte framer.
M is the JESD204B/C parameter for converters per link, which is the effective number of converters, or virtual converters, as seen by the JESD204B/C interface (not necessarily equal to the number of ADC cores in the device).
L is the JESD204B/C parameter for lanes per link.
F is the JESD204B/C parameter for octets per frame per lane.
NP is the JESD204B/C parameter for the total number of bits per sample.

## Transport Layer

The transport layer packs the data that consists of samples and optional control bits into JESD204B/C frames that are mapped to 8 -bit octets. These octets are sent to the data link layer. The transport layer mapping is controlled by rules derived from the link parameters.
For more information on the transport layer, refer to the Analog Devices webcast on the JESD204B transport layer.

## Data Link Layer Selection, Selecting the Encode Scheme

The JESD204B/C transmitter in the device DAC path can operate using the 8 -bit/10-bit link layer (JESD204B) or the 64 -bit/66-bit link layer (JESD204C). To make this selection, use the JTX_LINK_ 204C_SEL bit field (Register 0x0611, Bits[5:4]), as described in Table 52. When selecting the encoding scheme, the user must select the proper parallel data width ( 40 vs. 66 ) for the data being passed to the serializer core using the PARDATAMODE_ SER_RC bit field (Register 0x0762, Bits[1:0]). These bits are also described in Table 52.

## 8-Bit/10-Bit Link Layer

The 8-bit/10-bit data link layer is responsible for the low level functions available to pass data across the link. These functions
include optionally scrambling the data, encoding 8 -bit octets into 10-bit symbols, and inserting control characters for multichip synchronization, lane alignment, and monitoring.
The data link layer is also responsible for sending the ILAS, which contains the link configuration data used by the receiver to verify the settings in the transport layer.

## SYNCOINB $\pm$ and SYNC1INB $\pm$ Interface Options

The SYNCxINB receiver input shown in Figure 50 supports dccoupled, single-ended CMOS logic sources and differential LVDS sources. Table 52 includes the SPI control registers used to configure the $S Y N C O I N B \pm$ and SYNC1INB $\pm$ input settings.
The receiver is only required in the establishment of a JESD204B link (or possible use as a GPIO input) and is powered down by default. For a differential LVDS input, set the register(s) (Register 0x0797 and/or Register 0x0798) to 0x03 and note that the differential, on-chip, $100 \Omega$ termination is also enabled. For single-ended CMOS operation, set the register(s) (Register 0x0797 and/or Register 0x0798) to 0x00 and ensure that the logic input level into SYNCxINB+ does not exceed the DVDD1P8 supply. The register descriptions for Register 0x0797 and Register 0x0798 can be found in Table 52. If necessary, use a voltage divider or level translator to reduce the maximum logic voltage input such that it does not exceed the DVDD1P8 supply.
For CMOS inputs, ensure that the logic input level is referenced to the same DVDD1P8 supply used by the digital CMOS inputs and outputs on the device. When running SYNCxINB $\pm$ in CMOS mode, connect the CMOS SYNC0INB signal to Pin B13 (SYNCOINB+) and leave Pin A13 (SYNCOINB-) floating. If using dual link mode, follow the same guidance for Pin B12 (SYNC1INB+) and Pin A12 (SYNC1INB-).


Figure 50. SYNCxINB $\pm$ Receiver Block Diagram

## JESD204B (8-Bit/10-Bit) Link Establishment

The JESD204B transmitter interface of the device operates in Subclass 1, as defined in JESD204B. The link establishment process is divided into the following steps: code group synchronization, ILAS, and user data and error correction.

## CGS

The CGS is the process by which the JESD204B receiver finds the boundaries between the 10-bit symbols in the stream of data. During the CGS phase, the JESD204B transmit block transmits /K28.5/ characters. The receiver must locate /K28.5/ characters in the input data stream using CDR techniques.

The receiver asserts the SYNCxINB $\pm$ pins of the device low to issue a synchronization request, and then the JESD204B transmitter begins sending $/ \mathrm{K} /$ characters. When the receiver has synchronized, the receiver waits for the correct reception of at least four consecutive $/ \mathrm{K} /$ symbols and then deasserts the SYNCxINB $\pm$ pins. The device transmits an ILAS on the following LMFC boundary.

## ILAS

The ILAS phase follows the CGS phase and begins on the next LMFC boundary. The ILAS consists of four multiframes with an / $\mathrm{R} /$ character marking the beginning and an / $\mathrm{A} /$ character marking the end. The ILAS first sends an /R/ character followed by 0 to 255 ramp data for one multiframe. On the second multiframe, the link configuration data is sent starting with the third character. The second character is a /Q/ character to confirm that the link configuration data follows. All undefined data slots are filled with ramp data. The ILAS sequence is never scrambled.
The ILAS sequence construction is shown in Figure 51. The four multiframes include the following:

- Multiframe 1: begins with an /R/ character (/K28.0/) and ends with an /A/ character (/K28.3/).
- Multiframe 2: begins with an /R/ character followed by a /Q/ character (/K28.4/), followed by link configuration parameters over 14 configuration octets (see Table 51), and then ends with an /A/ character. Many parameter values are of the value -1 notation.
- Multiframe 3: begins with an /R/ character (/K28.0/) and ends with an /A/ character (/K28.3/).
- Multiframe 4: begins with an /R/ character (/K28.0/) and ends with an /A/ character (/K28.3/).


## USER DATA AND ERROR DETECTION

When the ILAS completes, the user data is sent. Typically, all characters are considered user data within a frame. However, to monitor the frame clock and multiframe clock synchronization, a mechanism replaces characters with /F/ or /A/ alignment characters when the data meets certain conditions. These conditions are different for unscrambled and scrambled data. The scrambling operation is enabled by default but can be disabled using the SPI.
For scrambled data, any 0 xFC character at the end of a frame is replaced by an $/ \mathrm{F} /$, and any $0 \times 7 \mathrm{C}$ character at the end of a multiframe is replaced with an /A/. The JESD204B receiver checks for $/ \mathrm{F} /$ and $/ \mathrm{A} /$ characters in the received data stream and verifies that these characters only occur in the expected locations. If an unexpected /F/ or / $\mathrm{A} /$ character is found, the receiver handles the situation using dynamic realignment or by asserting the SYNCxINB $\pm$ signals for more than four frames to initiate a resynchronization. For unscrambled data, if the final character of two subsequent frames are equal, the second character is replaced with an /F/ if the character is at the end of a frame and an / $\mathrm{A} /$ if the character is at the end of a multiframe.
Insertion of alignment characters can be modified using the SPI. The frame alignment character insertion (FACI) is enabled by default. The user can also program the device to insert multiframe characters (/A/, K28.3) as well using the JTX_DL_204B_LSYNC_ EN_CFG bit (Register 0x065A, Bit $2=1$ ). The JTX_DL_204B_ BYP_ACG_CFG bit can be used to disable the alignment character generation (Register 0x0659, Bit $0=1$ ).

## 8-BIT/10-BIT ENCODER

The 8-bit/10-bit encoder converts 8-bit octets into 10-bit symbols and inserts control characters into the stream when needed. The control characters used in JESD204B are shown in Table 51. The 8 -bit/10-bit encoding uses the same number of ones and zeros across multiple symbols to ensure that the signal is dc balanced.

The 8-bit/10-bit interface has options that can be controlled via the SPI. These operations include bypass and invert. These options are troubleshooting tools for the verification of the digital front end.


Figure 51. Initial Lane Alignment Sequence
Table 51. Control Characters Used in JESD204B

| Abbreviation | Control Symbol | 8-Bit Value | 10-Bit Value, $\mathbf{R D}^{\mathbf{1}}=\mathbf{- 1}$ | $\mathbf{1 0 - B i t ~ V a l u e , ~} \mathbf{R D}^{\mathbf{1}}=\mathbf{+ 1}$ | Description |
| :--- | :--- | :--- | :--- | :--- | :--- |
| /R/ | /K28.0/ | 00011100 | 0011110100 | 1100001011 | Start of multiframe |
| /A/ | /K28.3/ | 01111100 | 001110011 | 1100001100 | Lane alignment |
| /Q/ | /K28.4/ | 10011100 | 0011110100 | 1100001101 | Start of link configuration data |
| /K/ | /K28.5/ | 10111100 | 001111010 | 1100000101 | Group synchronization |
| /F/ | /K28.7/ | 11111100 | 0011111000 | 1100000111 | Frame alignment |

[^2]
## 64-Bit/66-Bit Link Layer and Link Establishment

When using the 64 -bit/66-bit link layer, scrambling is always enabled. Therefore, there is no register control for this function. As described in Table 10, the only synchronization word function beyond the EoEMB function is the 12-bit CRC function (CRC-12). The CRC-12 function is always enabled and carries the 12-bit CRC value of the data transmitted during the previous multiblock.
The JTX_CRC_REVERSE_CFG bit described in Table 52 is available to reverse the bit order of the 12 -bit CRC value. Scrambling when using the 64 -bit/66-bit link layer is performed on a per block per lane basis. All 8 octets of each lane block are scrambled ( 64 bits of scrambled data followed by an unscrambled synchronization header).

## Synchronization Header Alignment

The synchronization transition bit in the synchronization header ensures that there is a data transition at every block boundary ( 66 bits). A state machine in the JESD204C receiver detects a data transition and then looks for another transition 66 bits later. If the state machine detects bit transitions at 66-bit intervals for 64 consecutive blocks, the SH_LOCK state is achieved. The machine is restarted if 64 consecutive transitions are not detected.

## Extended Multiblock Sync

When the synchronization header alignment is achieved, the receiver looks for the end of the EoEMB sequence (100001) in the transition bits. The structure of the synchronization word ensures that this sequence can only happen at the appropriate time.
When an EoEMB sequence is identified, the state machine examines every $32^{\text {nd }}$ synchronization word to ensure that the end of multiblock pilot signal (00001) is present. If $E=1$, the EoEMB bit is also present with the pilot signal.
If E is $>1$, the pilot signal includes the EoEMB bit for every $\mathrm{E} \times 32$ transition bit. When four consecutive valid sequences are detected, the EMB_LOCK state is achieved. The monitoring of every $\mathrm{E} \times 32$ transition bit continues. If a valid sequence is not detected, the EMB_LOCK is lost, and the alignment process resets.

## Extended Multiblock (Lane) Alignment

Extended multiblock alignment achieves lane alignment when using the 64-bit/66-bit link layer, which is similar to using the 8 -bit/10-bit link layer in that an elastic buffer is employed in the JESD204C receiver on each lane to store incoming data. During
extended multiblock alignment, the buffers for each lane start storing data at the incoming data EoEMB boundary (rather than the $/ \mathrm{K} /$ to $/ \mathrm{R} /$ boundary during ILAS when using the 8 -bit/10-bit link layer) and all lanes release the respective buffered data coincident with the last arriving lane EoEMB boundary.
Figure 52 shows how extended multiblock lane alignment is achieved. Each lane receive buffer, except for on the last arriving lane, starts buffering data when the last bit of the EoEMB synchronization word bit field (see Table 10) is received. When the last arriving lane EoEMB synchronization word bit field is received, the release of all lane receive buffers is triggered so that all lanes align.

## Error Monitoring and Resynchronization

Error monitoring during the transmission of sample data is achieved by monitoring the CRC-12 data bits transmitted as part of the synchronization word and comparing it to the CRC-12 value that is calculated in the JESD204C receiver. See the 64-Bit/66-Bit Link Establishment Overview section for more details.
If the receiver detects too many CRC-12 errors, synchronization is lost. In this case, the receiver restarts the synchronization state machines automatically. The transmitter continues sending data. The receiver must resynchronize.
System software can monitor the status of both the synchronization header alignment and the extended multiblock alignment state machines to allow the system master to be informed of the respective states. If resynchronization is required, the system master must power down both sides of the link. If a reconfiguration or clocking change is required, do so while the link is powered down. Resynchronization takes place automatically at link power-up.
If the receiver detects too many CRC-12 errors, synchronization is lost. In this case, the receiver restarts the synchronization state machines automatically. The transmitter continues sending data. The receiver must resynchronize.
Monitor the status of both the synchronization header alignment and extended multiblock alignment state machines so the system master is informed of their respective states. If resynchronization is required, the system master powers down both sides of the link. If a reconfiguration or clocking change is required, perform it while the link is powered down. Resynchronization takes place automatically at link power up.


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Table 52. ADC Path Link Layer Function Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0611 | [5:4] | JTX_LINK_204C_SEL | 2b'00 selects 8-bit/10-bit link layer (JESD204B mode). 2b'01 selects 64-bit/66-bit link layer (JESD204C mode). Values $2 b^{\prime} 10$ and $2 b^{\prime} 11$ are invalid. | 0 | R/W |
| 0x063D | 7 | JTX_SCR_CFG | JESD204B/C Transmitter Scrambler Enable. <br> $0=$ scrambling disabled. <br> 1 = scrambling enabled. | 0 | R/W |
| 0x0659 | 0 | JTX_DL_204B_BYP_8B10B_CFG | 1 = bypass alignment character generation (JESD204B mode). | 0 | R/W |
| 0x065A | 2 | JTX_DL_204B_LSYNC_EN_CFG | Character Insertion for Lane Alignment Configuration. 0 = inserts K28.7 (/F/ for frame alignment) characters only. 1 = inserts K28.7 and K28.3 (/A/ for multiframe alignment) characters. | 0x0 | R/W |
| 0x0667 | 0 | JTX_CRC_REVERSE | 1 = reverse bit ordering of CRC in metaword (JESD204C mode). | 0 | R/W |
| 0x0668 | [7:0] | JTX_E_CFG | Number of multiblocks in extended multiblock (minus 1). JESD204C mode only. <br> $0=1$ multiblock in the extended multiblock. <br> $2=3$ multiblocks in the extended multiblock. <br> All other values are invalid. | 0 | R/W |
| 0x0762 | [1:0] | PARDATAMODE_SER_RC | Selects JESD204B/C Parallel Data Processing Width. $0=66$ bits (JESD204C mode). <br> $1=40$ bits (JESD204B mode). | 0x1 | R/W |
| 0x0797 | 3 | PD_SYNCA_RX_RC | SYNCOINB $\pm$ Receiver Power Down. 1 = power down. | 0x1 | R/W |
|  | 2 | SYNCA_RX_PN_INV_RC | SYNCOINB $\pm$ Invert Signal Polarity. <br> 1 = invert $\pm$ polarity. | 0x0 | R/W |
|  | 1 | SYNCA_RX_ONCHIP_TERM_RC | SYNCOINB $\pm$ On-Chip $100 \Omega$ Termination Enable. 1 = termination enabled. | 0x0 | R/W |
|  | 0 | SYNCA_RX_MODE_RC | SYNCOINB $\pm$ Input Mode Select. <br> $0=$ CMOS mode. <br> 1 = differential mode. | 0x0 | R/W |
| 0x0798 | 3 | PD_SYNCB_RX_RC | SYNC1INB $\pm$ Receiver Power Down. 1= power down. | 0x1 | R/W |
|  | 2 | SYNCB_RX_PN_INV_RC | SYNC1INB $\pm$ Invert Signal Polarity. <br> 1 = invert $\pm$ polarity. | 0x0 | R/W |
|  | 1 | SYNCB_RX_ONCHIP_TERM_RC | SYNC1INB $\pm$ On-Chip $100 \Omega$ Termination Enable. $1=$ termination enabled. | 0x0 | R/W |
|  | 0 | SYNCB_RX_MODE_RC | SYNC1INB $\pm$ Input Mode Select. <br> $0=$ CMOS mode. <br> 1 = differential mode. | 0x0 | R/W |

## JESD204B/C Transmitter Physical Layer

As shown in Figure 53, the physical layer consists of the serializer, FFE, and the output driver clocked at the serial clock rate. In this layer, parallel data is converted into up to eight lanes of
high speed differential serial data. The differential digital outputs are powered up by default. The drivers use a dynamic, $100 \Omega$ internal termination to reduce unwanted reflections.


Figure 53. JESD204B/C Transmit Physical Layer Block Diagram

## JESD204B/C Transmitter PHY Power and Lane Controls

Per lane SPI control and status bits are available for lane power down, lane polarity inversion, and logical lane assignments (lane crossbar). The control and status bits of each lane are identical and are located from Register 0x061B (Lane 0) to Register 0x0622 (Lane 7) (see Table 54). In addition to lane power control, a separate power control for the JESD204B/C transmitter serializers (one per lane) is also available. Register PD_SER, Bits[7:0] (Register 0x0750) provides per lane control of the serializer power (see Table 54).
A logical lane source can be from either Link 0 or Link 1 (if used) with the JTX_LINK0_PAGE or JTX_LINK1_PAGE bit field specifying the link. To assign the logical lane source for each PHY, select the desired link and write to each JTX_LANE_ ASSIGN bit field with the desired logical lane source. By default, all physical lanes use the corresponding logical lane as the data source. For example, the JTX_LANE_ASSIGN bit field within the JTX_CORE_2_LANE0 register (Register 0x061B) is set to 0 by default, thus mapping this physical Lane 0 to Logical Lane 0 .
The API supports logical to physical lane mapping with the adi_ad9081_jesd_tx_lane_xbar_set function, which is in the adi_adxxxx_jesd.c file.

## Digital Outputs, Timing, and Controls

Place a $100 \Omega$ differential termination resistor at each receiver input to achieve a nominal $0.85 \times$ DRVDD1 V p-p swing at the receiver, as shown in Figure 54.
The swing is adjustable through the SPI registers. AC coupling is recommended to connect to the receiver. See

Table 55 for more details.


The device digital outputs can interface with custom application specific integrated circuits (ASICs) and FPGA receivers and provide superior switching performance in noisy environments. Single point to point network topologies are recommended with a single differential, $100 \Omega$ termination resistor placed as close to the receiver inputs as possible. The format of the output data is twos complement by default. To change the output data format, see the description for the DFORMAT_SEL bit field in Table 46.

## FFE

The FFE consists of both pre-tap and post-tap de-emphasis and enables the receiver eye diagram mask to be met in conditions where the interconnect insertion loss does not meet the JESD204B/C specification.
Only use FFE settings that enable de-emphasis when the receiver is unable to recover the clock because of excessive insertion loss. For links with well-designed PCB channels that have low insertion loss, disable de-emphasis to conserve power.
Use nonzero de-emphasis settings with caution because these settings can increase electromagnetic interference (EMI).

Table 55 describes the register that sets the de-emphasis level for the pre-tap and post-tap filters for each of the eight JESD204B/C lanes. Use the bit field descriptions in

Table 55 as a guideline for how to set the pre-tap and post-tap deemphasis bit fields. For example, if the PCB channel has an insertion loss between 3 dB and 6 dB , use a setting of $0 \times 2(6 \mathrm{~dB})$.

## JESD204B/C Transmitter Physical Layer API

The device API supports many JESD204B/C transmitter PHY level functions. The high level API function adi_ad9xxx_device_ startup_rx() calls the mid-level function adi_adxxx_jesd_tx_ link_config_set to set up the JESD204B/C transmitter side of the link. Several lower level functions are called to configure the JESD204B/C transmitter PHY. These function calls are briefly described in Table 53.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 53. JESD204B/C Transmitter PHY Power and Lane Control API Functions

| Function Call | <C file> | Description |
| :--- | :--- | :--- |
| adi_adxxxx_jesd_tx_startup_ser | adi_adxxxx_jesd.c | Powers down unused lanes |
| adi_adxxxx_jesd_tx_lane_xbar_set | adi_adxxxx_jesd.c | Assigns logical lane source for each PHY lane |
| adi_adxxxx_jesd_tx_set_pre_emp | adi_adxxxx_jesd.c | Sets the pre-tap cursor weight |
| adi_adxxxx_jesd_tx_set_post_emp | adi_adxxxx_jesd.c | Sets the post-tap cursor weight |
| adi_adxxxx_jesd_tx_set_swing | adi_adxxxx_jesd.c | Sets the output swing (also known as the main tap weight) |

Table 54. JESD204B/C Transmitter PHY Power and Lane Control Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x061B | 7 | JTX_LANE_PD_STATUS0 | JESD204B/C Transmitter Lane 0 Power-Down Status. JTX_LANE_PD_STATUS reflects the power status of the lane based on the JTX_LANE_ASSIGN setting. $\begin{aligned} & 0=\text { lane in use. } \\ & 1 \text { = lane is powered down. } \end{aligned}$ | 0 | R |
|  | 6 | JTX _FORCE_LANE_PD0 | JESD204B/C Transmitter Force Power-Down. $0=$ lane power set by JTX_LANE_ASSIGN setting. 1 = lane is off, Transmit Os. | 0 | R/W |
|  | 5 | JTX_LANE_INV0 | Invert JESD204B/C Transmitter Logical Lane Data. $\begin{aligned} & 0=\text { do not invert. } \\ & 1=\text { invert logical polarity. } \end{aligned}$ | 0 | R/W |
|  | [4:0] | JTX_LANE_ASSIGN0 | PHY Lane 0 assignment. 0 = from Logical lane 0, etc. | 0x00 | R/W |
| 0x061C | 7 | JTX_LANE_PD_STATUS1 | JESD204B/C Transmitter Lane 1 Power-Down Status. JTX_LANE_PD_STATUS reflects the power status of the lane based on the JTX_LANE_ASSIGN setting. $\begin{aligned} & 0=\text { lane in use. } \\ & 1 \text { = lane is powered down. } \end{aligned}$ | 0 | R |
|  | 6 | JTX _FORCE_LANE_PD1 | JESD204B/C Transmitter Force Lane 1 Power-Down. 0 = lane power set by JTX_LANE_ASSIGN setting. <br> 1 = lane is off, transmit 0s. | 0 | R/W |
|  | 5 | JTX_LANE_INV1 | Invert JESD204B/C Transmitter Logical Lane 1 Data. $\begin{aligned} & 0=\text { do not invert. } \\ & 1=\text { invert logical polarity. } \end{aligned}$ | 0 | R/W |
|  | 4:0 | JTX_LANE_ASSIGN1 | PHY Lane 1 assignment. 1 = from Logical lane 1, etc. | 0x01 | R/W |
| 0x061D | 7 | JTX_LANE_PD_STATUS2 | JESD204B/C Transmitter Lane 2 Power-Down Status. JTX_LANE_PD_STATUS reflects the power status of the lane based on the JTX_LANE_ASSIGN setting. $\begin{aligned} & 0=\text { lane in use. } \\ & 1=\text { lane is powered down. } \end{aligned}$ | 0 | R |


|  | 6 | JTX _FORCE_LANE_PD2 | JESD204B/C Transmitter Force Lane 2 Power-Down. $0=$ lane power set by JTX_LANE_ASSIGN setting. 1 = lane is off, Transmit 0s. | 0 | R/W |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | 5 | JTX_LANE_INV2 | Invert JESD204B/C Transmitter Logical Lane 2 Data. $\begin{aligned} & 0=\text { do not invert. } \\ & 1=\text { invert logical polarity. } \end{aligned}$ | 0 | R/W |
|  | 4:0 | JTX_LANE_ASSIGN1 | PHY Lane 2 assignment. 2 = from Logical Lane 2, etc. | 0x02 | R/W |
| 0x061E | 7 | JTX_LANE_PD_STATUS3 | JESD204B/C Transmitter Lane 3 Power-Down Status. JTX_LANE_PD_STATUS reflects the power status of the lane based on the JTX_LANE_ASSIGN setting. $\begin{aligned} & 0=\text { lane in use. } \\ & 1=\text { lane is powered down. } \end{aligned}$ | 0 | R |
|  | 6 | JTX _FORCE_LANE_PD3 | JESD204B/C Transmitter Force Lane 3 Power-Down. $0=$ lane power set by JTX_LANE_ASSIGN setting. 1 = lane is off, Transmit 0s. | 0 | R/W |
|  | 5 | JTX_LANE_INV3 | Invert JESD204B/C Transmitter Logical Lane 3 Data. $0=$ do not invert. <br> 1 = invert logical polarity. | 0 | R/W |
|  | 4:0 | JTX_LANE_ASSIGN3 | PHY Lane 3assignment. 3 = from Logical lane 3, etc. | 0x03 | R/W |
| 0x061F | 7 | JTX_LANE_PD_STATUS4 | JESD204B/C Transmitter Lane 4 Power-Down Status. JTX_LANE_PD_STATUS reflects the power status of the lane based on the JTX_LANE_ASSIGN setting. $\begin{aligned} & 0=\text { lane in use. } \\ & 1=\text { lane is powered down. } \end{aligned}$ | 0 | R |
|  | 6 | JTX _FORCE_LANE_PD4 | JESD204B/C Transmitter Force Lane 4 Power-Down. $0=$ lane power set by JTX_LANE_ASSIGN setting. 1 = lane is off, Transmit 0s. | 0 | R/W |
|  | 5 | JTX_LANE_INV4 | Invert JESD204B/C Transmitter Logical Lane 4 Data. $\begin{aligned} & 0=\text { do not invert. } \\ & 1=\text { invert logical polarity. } \end{aligned}$ | 0 | R/W |
|  | 4:0 | JTX_LANE_ASSIGN4 | PHY Lane 4 assignment. 4 = from Logical lane 4, etc. | 0x04 | R/W |
| 0x0620 | 7 | JTX_LANE_PD_STATUS5 | JESD205B/C Transmitter Lane 5 Power-Down Status. JTX_LANE_PD_STATUS reflects the power status of the lane based on the JTX_LANE_ASSIGN setting. $\begin{aligned} & 0=\text { lane in use. } \\ & 1=\text { lane is powered down. } \end{aligned}$ | 0 | R |
|  | 6 | JTX _FORCE_LANE_PD5 | JESD205B/C Transmitter Force Lane 5 Power-Down. $0=$ lane power set by JTX_LANE_ASSIGN setting. 1 = lane is off, Transmit 0s. | 0 | R/W |
|  | 5 | JTX_LANE_INV5 | Invert JESD205B/C Transmitter Logical Lane 5 Data. $0=$ do not invert. 1 = invert logical polarity. | 0 | R/W |
|  | 4:0 | JTX_LANE_ASSIGN5 | PHY Lane 5 assignment. 5 = from Logical lane 5, etc. | 0x05 | R/W |
| 0x0621 | 7 | JTX_LANE_PD_STATUS6 | JESD204B/C Transmitter Lane 6 Power-Down Status. JTX_LANE_PD_STATUS reflects the power status of the lane based on the JTX_LANE_ASSIGN setting. $\begin{aligned} & 0=\text { lane in use. } \\ & 1=\text { lane is powered down. } \end{aligned}$ | 0 | R |
|  | 6 | JTX _FORCE_LANE_PD6 | JESD204B/C Transmitter Force Lane 6 Power-Down. $0=$ lane power set by JTX_LANE_ASSIGN setting. <br> 1 = lane is off, Transmit 0s. | 0 | R/W |
|  | 5 | JTX_LANE_INV6 | Invert JESD204B/C Transmitter Logical Lane 6 Data. $\begin{aligned} & 0=\text { do not invert. } \\ & 1=\text { invert logical polarity. } \end{aligned}$ | 0 | R/W |
|  | 4:0 | JTX_LANE_ASSIGN6 | PHY Lane 6 assignment. 6 = from Logical lane 6, etc. | 0x06 | R/W |
| 0x0622 | 7 | JTX_LANE_PD_STATUS7 | JESD204B/C Transmitter Lane 7 Power-Down Status. JTX_LANE_PD_STATUS reflects the power status of the lane based on the JTX_LANE_ASSIGN setting. $0=$ lane in use. | 0 | R |

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|  |  |  | 1 = lane is powered down. |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  | 6 | JTX_FORCE_LANE_PD7 | JESD204B/C Transmitter Force Lane 7 Power-Down. <br> $0=$ lane power set by JTX_LANE_ASSIGN setting. <br> $1=$ lane is off, Transmit 0s. | R/W |  |
|  | 5 | JTX_LANE_INV7 | Invert JESD204B/C Transmitter Logical Lane 7 Data. <br> $0=$ do not invert. <br> $1=$ invert logical polarity. | 0 | R/W |
| $0 \times 0750$ | [7:0] | PD_SER | BHY Lane 7 assignment. $=$ from Logical lane 7, etc. <br> $0=$ serializer is on. <br> $1=$ sterilizer is off. | OxFF | R/W |

Table 55. ADC Path De-Emphasis and Output Control Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0752 to 0x0755 (Per Lane Control) | [6:4] | JTX_LANE[1,3,5,7]_SWING (odd lanes) | Sets Output Swing Level Relative to the SVDD1 Supply. | 0x11 | R/W |
|  | [2:0] | JTX_LANE[0,2,4,6]_SWING (even lanes) | $\begin{aligned} & 000=1.0 \times \text { SVDD1 } . \\ & 001=0.85 \times \text { SVDD1 } . \\ & 010=0.75 \times \text { SVDD } . \\ & 011=0.50 \times \text { SVDD1 } . \\ & 100 \text { to } 111 \text { = invalid. } . \end{aligned}$ |  |  |
| 0x075A to 0x075D (Per Lane Control) | [6:4] | JTX_LANE[1,3,5,7]_POST_TAP_LEVEL (odd lanes) | Sets Output Swing Level Relative to the SVDD1 Supply. | 0x0 | R/W |
|  | [2:0] | JTX_LANE[0,2,4,6]_POST_TAP_LEVEL (even lanes) | $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \\ & 011=9 \mathrm{~dB} . \\ & 100=12 \mathrm{~dB} . \\ & 101 \text { to } 111 \text { are invalid. } \end{aligned}$ | 0x0 |  |
| 0x0763 to 0x076A (Per Lane Control) | [7:0] | JTX_LANE[0..7]_PRE_TAP_LEVEL | Sets Output Swing Level Relative to the SVDD1 Supply. $\begin{aligned} & 0 \times 00=0 \mathrm{~dB} . \\ & 0 \times 01=3 \mathrm{~dB} . \\ & 0 \times 02=6 \mathrm{~dB} . \\ & \text { else }=\text { invalid. } \end{aligned}$ | 0x00 | R/W |

## ADC Path Deterministic Latency

Both ends of the JESD204B/C link contain various clock domains distributed throughout each system. Data traversing from one clock domain to a different clock domain can lead to ambiguous delays in the JESD204B/C link. These ambiguities lead to nonrepeatable latencies across the link from one power cycle or link reset to the next. The JESD204C specification addresses the issue of deterministic latency with mechanisms defined as Subclass 1 and Subclass 2.
The device supports JESD204B/C Subclass 0 and Subclass 1 operation. The JTX_SUBCLASSV_CFG bits (Register 0x0642, Bits[7:5]) sets the subclass mode for the device and the default is set for Subclass 0 operating mode (Register 0x0642, Bits[7:5] = 0 ). If deterministic latency is not a system requirement, Subclass 0 operation is recommended and the SYSREF signal may not be required.

## Subclass 0 Operation

If there is no requirement for multichip synchronization while operating in Subclass 0 mode, the SYSREF input can be left disconnected. In this mode, the relationship of the JESD204B/C clocks between the JESD204B/C transmitter and receiver are arbitrary but does not affect the ability of the receiver to capture and align the lanes within the link. Note that, even in subclass 0 mode, some internal synchronization is still required using a one shot sync as described in the SYSREF Modes section and SYSREF Setup/Sync Procedure section. In subclass 0 mode, the one shot sync pulse is provided internally instead of an external SYSREF, based on the arbitrary phase of the LMFC/LEMC.

## Subclass 1 Operation

The JESD204B/C protocol organizes data samples into octets, frames, and multiframes (or multiblocks), as described in the Transport Layer section. The LMFC/LEMC is synchronous with the beginnings of these multiframes/multiblocks. In Subclass 1 operation, the SYSREF signal synchronizes the LMFC/LEMCs for each device in a link or across multiple links. Within the AD9081 and AD9082, the SYSREF signal also synchronizes the internal sample dividers. This synchronization is shown in Figure 55. The JESD204B receiver uses the multiframe boundaries and buffering to achieve consistent latency across lanes (or across multiple devices) and to achieve a fixed latency between power cycles and link reset conditions. Similarly, the JESD204C receiver uses the extended multiblock boundaries and buffering to achieve consistent latency.
The device features both averaged SYSREF mode and sampled SYSREF mode for JESD204B/C Subclass 1 operation. See the SYSREF Modes section for more details.

## Deterministic Latency Requirements

Key factors that are required for achieving deterministic latency in a JESD204B/C Subclass 1 system include the following:

- SYSREF signal distribution skew within the system must be less than the desired uncertainty for the system.
- SYSREF setup and hold time requirements must be met for each device in the system. When using averaged SYSREF mode, the setup and hold time requirements are eased for the externally applied SYSREF signal. References
to the SYSREF setup and hold times are in the context of the sampled SYSREF mode.
- The total latency variation across all lanes, links, and devices must be $\leq 1$ LMFC/LEMC period (see Figure 55). This variation includes both variable delays and the variation in fixed delays from lane to lane, link to link, and device to device in the system. For more requirements regarding latency variation related to the device JESD204B/C receiver, see the Deterministic Latency Requirements section.


## Setting Deterministic Latency Registers

The JESD204B/C receive buffer in the logic device buffers data. If the total link latency in the system is near an integer multiple of the LMFC/LEMC period, the data arrival time of the incoming LMFC/LEMC boundary at the receive buffer can straddle the JESD204B/C receiver's local LMFC/LEMC boundary from one power cycle to the next. To ensure deterministic latency in this case, perform a phase adjustment of the LMFC/LEMC at either the JESD204B/C transmitter or JESD204B/C receiver. Typically, adjustments to accommodate the receive buffer are made to the receiver LMFC/LEMC. In the JESD204B/C transmitter of the device, this adjustment can be made using the JTX_TPL_PHASE_ ADJUST[15:0] bit field (MSBs at Register 0x0633, Bits[7:0], LSBs at Register 0x0632, Bits[7:0]). The step size for this adjustment is in the JTX_SAMPLE_CLK cycles where (see Table 56),
JTX_SAMPLE_CLK = f
where
$\mathrm{f}_{\mathrm{ADC}}=\mathrm{ADC}$ sample clock
DCM = total decimation
NS = number of samples processed per the JTX_SAMPLE_CLK in the datapath

Table 56. M vs. NS

| $\mathbf{M}$ | $\mathbf{N S}$ |
| :--- | :--- |
| $\leq 8$ | 8 |
| 12 | 4 |
| 16 | 4 |



Figure 55. SYSREF and LMFC/LEMC


Figure 56. Adjusting the JESD204B/C Transmitter LMFC/LEMC in the AD9081 and AD9082


Figure 57. Adjusting the JESD204B/C Receiver LMFC/LEMC in the Logic Device

Table 57. ADC Path Deterministic Latency Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0642 | [7:5] | JTX_SUBCLASSV_CFG[2:0] | Sets the Subclass Operation for the JESD204B/C Transmitter. $\begin{aligned} & 000=\text { Subclass } 0 . \\ & 001=\text { Subclass } 1 . \end{aligned}$ <br> 010 to 111 are invalid. | 0x00 | R/W |
| 0x0633 | [7:0] | JTX_TPL_PHASE_ADJUST[15:8] | JESD204B/C Transmitter Transport Layer LMFC Phase Adjust. Bits[15:8] of the bit field setting are used to delay the transport layer LMFC/LEMC relative to the device local LMFC/LEMC in JTX_SAMPLE_CLOCK cycles. | 0x00 | R/W |
| 0x0632 | [7:0] | JTX_TPL_PHASE_ADJUST[7:0] | JESD204B/C Transmitter Transport Layer LMFC Phase Adjust. Bits[7:0] of the bit field setting are used to delay the transport layer LMFC/LEMC relative to the device local LMFC/LEMC in JTX_SAMPLE_CLOCK cycles. | 0x00 | R/W |

## JESD204B/C Transmitter Multichip Synchronization

The device has a JESD204B/C Subclass 1 compatible SYSREF input that provides flexible options for synchronizing the internal blocks of the device. For applications requiring multichip synchronization, use the averaged SYSREF mode, as described in the SYSREF and Subclass 1 Operation section.
To achieve multichip synchronization using multiple devices when operating in Subclass 1 mode, apply the same principles
for setting deterministic latency related registers across all links in the system requiring synchronization. That is, on the ADC path, use the JTX_TPL_PHASE_ADJUST register to ensure that the data arriving at the logic devices JESD204B/C receiver transport layer has an LMFC/LEMC boundary and does not arrive near the JESD204B/C receiver's local LMFC/LEMC boundary across all links and devices in the system.

## CONFIGURING THE JESD204B/C TRANSMITTER LINK

## High Level Configuration Process

Table 58 provides a general process specifically aimed at bringing up the JESD204B/C transmitter that may prove to be useful when reconfiguring or re-starting the link. This process assumes that the PLL and receive datapath are already configured per the procedure described in the SERDES PLL and Configuration section and the Receive Input and Digital Datapath section. Users must consider the start-up within the context of their entire system however, and can refer to the device API for this context.

The user may choose to have a dual link configuration on the receive path. In this case, each of the configuration steps starting with Step 8 (except where explicitly noted) must be repeated for each link. Use the JTX_LINK[1:0]_PAGE bits (Register 0x001A, Bits[1:0]) to select Link 0 or Link 1. Otherwise, perform the configuration once using Link Page 0. The JTX_LINK_EN bit (Register 0x62E, Bit 0 ) is part of a paged register. To enable dual link operation, set the JTX_LINK_EN bit for 1 for both links. For dual-link operation, the lane rate of one link must have a power of 2 ratio with the lane rate of the second link. If the lane rate is different between the two links, use the

JTX_BR_LOG2_RATIO register to enable bit repeat mode for one or both links. For example, if Link $0=24.75 \mathrm{Gbps}$ and Link $1=$ 12.375 Gbps , the Link 1 PHY lanes require the JTX_BR_LOG2_ RATIO to be set to 1 (factor of 2). If Link $0=3.5 \mathrm{Gbps}$ and Link 1 $=7 \mathrm{Gbps}$, the Link 0 PHY lanes require a JTX_BR_LOG2_RATIO value of 2 (factor of 4) and the Link 1 PHY lanes require a BR JTX_BR_LOG2_RATIO value of 1 (factor of 2). In the latter case, BR JTX_BR_LOG2_RATIO is used for both links but the link with the lowest (not the highest) lane rate requires an extra BR factor of 2 to match the other link lane rate.

## JESD204B/C Transmitter Configuration API

The bulk of the JESD204B/C transmitter configuration is performed in the adi_ad9xxx_jesd_tx_link_config_set() API function which is called by the high level API function adi_ad9xxx_device_startup_rx(). Many lower level APIs are called as part of this startup sequence, some of which are identified in Table 58.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 58. JESD204B/C Transmitter High Level Configuration Process

| Step | Action | Description | Lower API Functions |
| :---: | :---: | :---: | :---: |
| 1 | If receiver-only operation setup PLL. For receive and transmit operation, transmit is configured first, including the PLL, then proceed to Step 2 | Configure PLL according to steps outlined in the SERDES PLL and Configuration section. <br> Set the LMFC period in DAC_CLK/4 units. <br> LMFC_PERIOD_SPI_EN (Register 0x00C8, Bit 4) = 1 <br> Set the LMFC_PERIOD_SPI[10:0] bit field (Register 0X00C8, <br> Bits[2:0], Register 0C00C7, Bits[7:0]) $=(($ FDAC/FADC $) \times$ JTX_S ×JTX_K / Total Receive Decimation) / 4 <br> If prior step yields value < 32, New LMFC_PERIOD_SPI = ((32/LMFC_PERIOD_SPI_OLD) + 1)×LMFC_PERIOD_SPI_OLD | adi_ad9xxx_jesd_tx_startup_rx() |
| 2 | Serializer configuration | Power up appropriate serializers, PD_SER[7:0] (Register 0x0750, Bits[7:0] are bit per channel). <br> Set Register 0x0782 to 0x0F. <br> Set parallel data width for serializer input (Register 0x0762, Bits[1:0]), $0=66$ bits (204C), $1=40$ bits (204B) <br> Reset serializers, RSTB_SER (Register 0x0773) $=0 \times 01$, wait 10 ms, RSTB_SER (Register 0x0773) $=0 \times 00$ | adi_ad9xxx_jesd_tx_startup_rx() |
| 3 | Set the RX_TX_LMFC_LCM register (Register 0x00BD, Bits[3:0]) according to the transmit and receive lane rates | If receive/transmit operation, see Table 15 in the SYSREF Setup/Sync Procedure section. <br> If receive only mode and LMFC_PERIOD_SPI > 2047, RX_TX_LMFC_LCM = 7, divide LMFC_PERIOD_SPI value from Step 1) by 8. | adi_ad9xxx_spi_register_set, adi_ad9xxx_spi_register_sget |
| 4 | Set the DIVM_LCPLL_RC_RX register (Register 0x0717, Bits[1:0]) according to the lane rate | If in JESD204B mode: $0=$ lane rate $>8$ Gbps, $1=$ lane rate $\leq 8$ Gbps <br> If in JESD204C mode: $0=$ lane rate $>16 \mathrm{Gbps}, 1=$ lane rate $\leq 16$ Gbps | adi_ad9xxx_jesd_tx_startup_rx() |

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| Step | Action | Description | Lower API Functions |
| :---: | :---: | :---: | :---: |
| 5 | Physical layer adjustments as needed | JTX_SWING registers (Register 0x0752 to Register 0x0755), nominally set to default. <br> POST_TAP_LEVEL registers (Register 0x075A to Register $0 \times 075 \mathrm{D}$ ), settings for $0,3,6,9$, and 12 dB of boost. | adi_ad9xxx_jesd_tx_startup_rx() |
| 6 | Configure JESD204B/C transmitter crossbar mux | Set JTX_CONV_SEL[0:15] (Register 0x0600 to Register 0x060F, Bits[6:0]) (see Mux4 (JESD204B/C Transmitter JESD Data Router) section for details). <br> Unmask all channels being used by setting bit 7 (JTX_CONV_MASK) of the appropriate register to 0. | adi_ad9xxx_device_startup_rx(), adi_ad9xxx_jesd_tx_link_conv_sel_set(), adi_ad9xxx_jesd_tx_conv_mask_set() |
| 7 | Force link reset | Set the force_link_reset register (Register 0x0710, Bit 0) = 1 . | adi_ad9xxx_device_startup_rx() |
| 8 | Select link page. Note that remaining steps are paged. If in dual-link mode, steps must be repeated for each link. | Set the JTX_LINK_PAGE (Register 0x001A, Bits[1:0]) appropriately: <br> $2 b^{\prime} 01=$ select link 0. <br> $2 b^{\prime} 10=$ select link 1 (only needed when in dual-link mode). | adi_ad9xxx_device_startup_rx() |
| 9 | Disable link | Set the JTX_LINK_EN (Register 0x062E, Bit 0) $=0$. | adi_ad9xxx_device_startup_rx() |
| 10 | Set Register 0x0721, Bit $5=0$ | This bit must be set. | adi_ad9xxx_device_startup_rx() |
| 11 | Set Register 0x0712, Bit $0=1$ | This bit must be set. | adi_ad9xxx_spi_register_set, adi_ad9xxx_spi_register_sget |
| 12 | Set JESD204B/C parameter registers per mode tables. | Set JTX_MODE and JTX_MODE_S_SEL (For AD9986 and AD9988 only) or the JESD204B/C parameters (L, M, F, S, NP, E, K, N , and HD) individually according to Table 61 through Table 72. <br> Set the SUBCLASS_CFG (Register 0x04AE, Bits[7:5]) and SCR (Register 0x063D, Bit 7) appropriately. <br> Set the JTX_SUBCLASSV_CFG (Register 0x0642, Bit 5) appropriately ( $0=$ Subclass $0,1=$ Subclass 1 ). | adi_ad9xxx_device_startup_rx() |
| 13 | Enable the appropriate data link layer. | Set the JTX_LINK_204C_SEL (Register 0x0611, Bits[5:4]). $2 b^{\prime} 00=8$-bit/10-bit link layer (JESD204B). <br> $2 b^{\prime} 01$ = 64-bit/66-bit link layer (JESD204C). | adi_ad9xxx_device_startup_rx() |
| 14 | JTX_TPL_SYSREF_MASK set according to subclass | This register must be set as follows: $\begin{aligned} & 0 \times 20=\text { Subclass } 0 . \\ & 0 \times 00=\text { Subclass } 1 . \end{aligned}$ | adi_ad9xxx_device_startup_rx(), adi_ad9xxx_jesd_tx_link_config_set() |
| 15 | Check if using an asynchronous mode according to Table 61 through Table 72. | If ASYNC attribute is true, set the JTX_CONV_ASYNCHRONOUS $($ Register 0x0630, Bit 2) $=1$. | adi_ad9xxx_jesd_tx_link_config_set(), adi_ad9xxx_hal_bf_set() |
| 16 | Configure the PHY lane crossbar <br> (PHY lane to logical lane assignment) | Power down unused lanes (bits are not paged), set the JTX_LANE_PD[0:7] (Register 0x061B to Register 0x0622, Bit 7) <br> Make lane assignment (bits are paged). Set the JTX_ LANE_ASSIGN[0:7] (Register 0x061B to Register 0x0622, Bits[4:0]). If in single link mode, still assign lanes on the $2^{\text {nd }}$ link (Link1). <br> Make the appropriate lane ID assignments per above lane assignment. Set the JTX_LID_CFG[0:7] (Register 0x0650 to Register 0x0657, Bits[4:0]). | adi_ad9xxx_jesd_tx_lanes_xbar_set(), adi_ad9xxx_device_startup_rx() |
| 17 | Set bit repeat mode (per lane), if necessary, according to mode Table 61 through Table 72 if operating the receive path only. If using both transmit | Set the JTX_BR_LOG2_RATIO (Register 0x0670 to Register 0x0677, Bits[3:0]]. If single link or identical dual links, set according to Table 61 through Table 72. <br> If dual-link link and the lane rates are not identical: $\text { JTX link lane rate spread }=\frac{\text { maximum JTX link lane rate }}{\text { minimum JTX link lane rate }} .$ | adi_ad9xxx_device_startup_rx() |


| Step | Action | Description | Lower API Functions |
| :---: | :---: | :---: | :---: |
|  | and receive path, set according to the JTX_BR_LOG2_RATIO bit field description in Table 60. | $\begin{aligned} & \text { JTX bit repeat ratio spread }=\frac{2^{\text {maximum JTX bit repeat ratio }}}{2^{\text {minimum JTX bit repeat ratio }}} . \\ & \text { if JTX link lane rate spread } \neq \mathrm{JTX} \text { bit repeat ratio spread do: } \\ & \text { JTX bit repeat adjust value }=\log _{2} \frac{\text { JTX bit repeat ratio spread }}{\text { JTX link lane rate spread }} . \end{aligned}$ <br> JTX bit repeat ratio for fastest link $=$ JTX bit repeat ratio value from Step 2 calculated using the link with the highest lane rate. <br> JTX bit repeat ratio for slowest link = JTX bit repeat ratio value from Step 2 calculated using the link with the lowest lane rate + JTX bit repeat adjust value. |  |
| 18 | If in ASYNC mode, set Register 0x070A, Bit $0=1$ | This bit must be set (not paged). | adi_ad9xxx_device_startup_rx() |
| 19 | If in special JESD204C mode, set LCM_DIVx bit fields. | If JTX mode is in Table 59, set the LCM_DIV_FORCE_EN bit (Register 0x070C, Bit 0) to 1 and LCM_DIV1 (Register 0x070D) to $0 \times 2 \mathrm{~F}$. | Not currently supported in API, use adi_ad9xxx_spi_register_set and adi_ad9xxx_spi_register_sget |
| 20 | Enable link(s) | JTX_link_en (Register 0x062E, Bit 0) = 1. | adi_ad9xxx_jesd_tx_link_enable_se() |
| 21 | SYNCxINB receiver(s) configuration | If in JESD204B mode, see the SYNCOINB $\pm$ and SYNC1INB $\pm$ Interface Options section to set Register 0x0797 and Register 0x0798 appropriately. <br> If in dual-link mode, select the SYNCxINB $\pm$ input pin via JTX_SYNC_N_SEL (Register 0x062D, Bit 5). <br> If in JESD204C mode, power down the SYNCxINB $\pm$ receivers (Register 0x0797, Bit 3, and Register 0x0798, Bit $3=1$ ). | adi_ad9xxx_device_startup_rx() |
| 22 | Disable link reset | Set the FORCE_LINK_RESET (Register 0x0710, Bit 0) = 0 . | adi_ad9xxx_jesd_tx_link_reset() |
| 23 | Configure SYSREF if operating in Subclass 1 mode (If receive is on, assuming SYSREF is configured during transmit setup) | SYSREF_MODE (Register 0x00B8), enable one shot or continuous (Bits[1:0]), check status (Bits[5:4]). | ```adi_ad9xxx_dac_nco_sync_sysref_ mode_set, adi_ad9xxx_jesd_oneshot_sync()``` |

Table 59. JTX Modes Requiring LCM_DIVx Intervention

| $\mathbf{L}$ | M | S | F | K | E | NP | Decimation |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 1 | 1 | 2 | 3 | 256 | 3 | 12 | $6 \times 2$ |
| 1 | 1 | 4 | 6 | 128 | 3 | 12 | $6 \times 2$ |
| 2 | 2 | 2 | 3 | 256 | 3 | 12 | $6 \times 2$ |
| 2 | 2 | 4 | 6 | 128 | 3 | 12 | $6 \times 2$ |
| 4 | 4 | 2 | 3 | 256 | 3 | 12 | $6 \times 2$ |
| 4 | 4 | 4 | 6 | 128 | 3 | 12 | $6 \times 2$ |
| 8 | 4 | 2 | 3 | 256 | 3 | 24 | $6 \times 2$ |
| 8 | 4 | 4 | 6 | 128 | 3 | 24 | $6 \times 2$ |

Table 60. ADC Path JESD204B/C Start-Up Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 0x001A | [1:0] | JTX_LINK[1:0]_PAGE | Selects which framer is being written to (only needed when in dual- <br> link mode). <br> 2b'01: selects Link 0. <br> 2b'10: selects Link 1. | $0 \times 3$ | R/W |
| $0 \times 00 B 8$ | 5 | INIT_SYNC_DONE | Initial sync done flag (after initial power-up). | $0 \times 0$ | R |
|  | 4 | ONESHOT_SYNC_DONE | One shot synchronization done flag (after enabling SYSREF and <br> following the procedure in the SYSREF Setup/Sync Procedure section) | $0 \times 0$ | R |
|  | 1 | SYSREF_MODE_ONESHOT | Enable one shot synchronization rotation mode. | 0x0 | R/W |
| 0x00BD | [3:0] | RX_TX_LMFC_LCM | If the JESD204B/C transmitter LMFC/LEMC period is an integer | $0 \times 0$ | R/W |

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| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | multiple of the JESD204B/C receiver LMFC/LEMC, set these bits to 0. Otherwise, set these bits to the value of LCM to 1 . For example, if $R x / T x=3 / 2$, set to 5 . If $R x / T x=2$, set to 1 . If $T x / R x=5 / 3$, set to 14 . |  |  |
| 0x00C8 | 4 | LMFC_PERIOD_SPI_EN | Enable the LMFC period from SPI. The LMFC period from the SPI setting instead of the JESD mode setting. | 0x0 | R/W |
|  | [2:0] | LMFC_PERIOD_SPI[10:8] | Bits [10:8] of the LMFC period from the SPI setting in $\mathrm{F}_{\text {DAC }} / 4$ units. | 0x1 | R/W |
| 0x00C7 | [7:0] | LMFC_PERIOD_SPI[7:0] | Bits [7:0] of the LMFC period from the SPI setting in $\mathrm{F}_{\mathrm{DAC}} / 4$ units. | 0x80 | R/W |
| $\begin{aligned} & 0 \times 0600 \text { to } \\ & 0 \times 060 \mathrm{~F} \end{aligned}$ | 7 | JTX_CONV_MASK | Converter sample mask to 0 . Per formatter output control for masking channels not being used. Set appropriate reg bits to 0 to unmask | 0x1 | R/W |
|  | [6:0] | JTX_CONV_SEL[0:15] | Converter sample crossbar selection (see the Mux4 (JESD204B/C Transmitter JESD Data Router) section), per-formatter output control for mapping to virtual converters. <br> $0=$ map formatter output to Converter 0 . <br> 1 = map formatter output to Converter 1. <br> 15 = map formatter output to Converter 15. | 0x0F | R/W |
| 0x0611 | [5:4] | JTX_LINK_204C_SEL | $\begin{aligned} & 0=\text { use } 8 \text {-bit/10-bit Link Layer (204B) } \\ & 1=\text { use } 64 \text {-bit/66-bit Link Layer (204C) } \end{aligned}$ | 0x0 | R/W |
| $\begin{aligned} & \text { 0x061B to } \\ & 0 \times 0622 \end{aligned}$ | [4:0] | JTX_LANE_ASSIGN[0:7] | Per-lane control for setting the logical lane source for each physical lane. (little endian to 0x061B assigns logical lane for PHY Lane 0) | $\begin{array}{\|l\|} \hline 0 \times 0- \\ 0 \times 7 \\ \hline \end{array}$ | R/W |
| 0x062D | 5 | JTX_SYNC_N_SEL | Selects which SYNCxINB $\pm$ pin to source the SYNC_IN signal $\begin{aligned} & 0=\text { SYNCOINB } \pm \\ & 1=\text { SYNC1INB } \pm \end{aligned}$ | 0x0 | R/W |
| 0x062E | 0 | JTX_LINK_EN | Enables the JESD204B/C transmitter $\begin{aligned} & 0=\text { link off } \\ & 1=\text { link on } \end{aligned}$ | 0 | R/W |
| 0x0630 | 2 | JTX_CONV_ASYNCHRONOUS | JESD204B/C Transport Layer mode is asynchronous. This bit identifies asynchronous modes and must be set according to Table 61 to Table 72 in the JESD204B/C Transmitter Mode Tables section. | 0x0 | R/W |
| 0x0636 | 5 | JTX_TPL_SYSREF_MASK | Mask the SYSREF input for Subclass 0 operation. $0=$ SYSREF is not masked (Subclass 1 mode). $1=$ SYSREF is masked (Subclass 0 mode). | 0 | R/W |
| $0 \times 063 \mathrm{D}^{\text {ii }}$ | 7 | JTX_SCR_CFG | JTX Scrambler Enable. $\begin{aligned} & 0=\text { scrambling disabled. } \\ & 1=\text { scrambling is enabled. } \end{aligned}$ | 0 | R/W |
|  | [4:0] | JTX_L_CFG | JTX Number of Lanes Per Link + 1 . <br> $0=1$ lane. <br> $1=2$ lanes. <br> Values of 4,6 , and $\geq 8$ are not valid. | 0 | R/W |
| 0x063E | [7:0] | JTX_F_CFG | $\begin{aligned} & \text { JTX Number of Octets Per Frame (F = JTX F Configuration }+1 \text { ). } \\ & 0=1 \text { octet. } \\ & 1=2 \text { octets. } \\ & 2=3 \text { octets. } \\ & 3=4 \text { octets. } \\ & 5=6 \text { octets. } \\ & 7=8 \text { octets. } \\ & 11=12 \text { octets. } \\ & 15=16 \text { octets. } \\ & 23=24 \text { octets. } \end{aligned}$ <br> All other values are invalid. | 0 | R/W |

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| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x063F | [7:0] | JTX_K_CFG | JESD204B/C Transmitter number of frames per multiframe ( $\mathrm{K}=$ JESD204B/C Transmitter K configuration + 1). Only values where $\mathrm{F} \times \mathrm{K}$ is divisible by 4 can be used. | 0 | R/W |
| 0x0640 | [7:0] | JTX_M_CFG | JESD204B/C transmitter number of virtual converters per link ( $M=$ JESD204B/C Transmitter M configuration + 1). <br> $0=1$ virtual converter <br> $1=2$ virtual converters <br> $2=3$ virtual converters <br> $3=4$ virtual converters <br> $5=6$ virtual converters <br> $7=8$ virtual converters <br> $11=12$ virtual converters <br> $15=16$ virtual converters <br> All other values are invalid | 0 | R/W |
| 0x0641 | [7:6] | JTX_CS_CFG | Number of Control Bits (CS) Per Sample. <br> $0=$ no control bits ( $\mathrm{CS}=0$ ). <br> $1=1$ control bit (CS = 1), Control Bit 2 only. <br> $2=2$ control bits ( $C S=2$ ), Control Bit 2 and Control Bit 1 only. <br> $3=3$ control bits (CS $=3$ ), all control bits (Control Bit 2, Control Bit 1, and Control Bit 0). | 0 | R/W |
|  | [4:0] | JTX_N_CFG | ADC Converter Resolution ( $\mathrm{N}=$ JESD204B/C Transmitter N Configuration +1 ) <br> $7=8$-bit resolution <br> $8=9$-bit resolution <br> $9=10$-bit resolution <br> $10=11$-bit resolution <br> 11 = 12-bit resolution <br> $12=13$-bit resolution <br> $13=14$-bit resolution <br> $14=15$-bit resolution <br> $15=16$-bit resolution <br> All other values are invalid. | 0 | R/W |
| 0x0642 | [7:5] | JTX_SUBCLASSV_CFG | Subclass Support. $\begin{aligned} & 0=\text { Subclass } 0 . \\ & 1=\text { Subclass } 1 . \end{aligned}$ <br> All other values are invalid. | 0 | R/W |
|  | [4:0] | JTX_NP_CFG | ADC Number of Bits Per Sample ( $\mathrm{N}^{\prime}$ ). $11=12$ bits. <br> $15=16$ bits. <br> $23=24$ bits. <br> All other values are invalid. | 0 | R/W |
| 0x0643 | [7:5] | JTX_JESDV_CFG | Reflects the JESD204x version. This is only used to populate the JESDV field in the link configuration parameters that are sent across the link during the $2^{\text {nd }}$ multiframe of ILAS when the 8 -bit/10-bit link layer is used. $\begin{aligned} & 000=\text { JESD204A } \\ & 001=\text { JESD204B } \end{aligned}$ <br> All other values are invalid | 0 | R/W |
|  | [4:0] | JTX_S_CFG | Samples per Converter Frame Cycle (S = JESD204B/C Transmitter S Configuration +1). | 0 | R/W |

## UG-1578

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | $0=1$ samples per converter. <br> $1=2$ samples per converter. <br> 3 = 4 samples per converter. <br> 7 = 8 samples per converter. <br> All other values are invalid. |  |  |
| 0x0644 | 7 | JTX_HD_CFG | Reflects the status of the JESD204 high density (HD) mode (indicates when converter samples are split across multiple lanes). This is only used to populate the HD field in the Link configuration parameters that are sent across the link during the $2^{\text {nd }}$ multiframe of ILAS when the 8 -bit/10-bit link layer is used. HD $=1$ for cases where M*S L <br> $0=$ Samples are not split across lanes | 0 | R/W |
|  |  |  | 1 = Samples are split across 2 lanes |  |  |
| $\begin{aligned} & \hline 0 \times 0670 \text { to } \\ & 0 \times 0677 \end{aligned}$ | [3:0] | JTX_BR_LOG2_RATIO | For receiver only operation and AD9207 and AD9209: <br> $0=$ no bit repeat, for lane rates $\geq 8 \mathrm{Gbps}$ <br> $1=2 \times$ bit repeat, for lane rates $\geq 4 \mathrm{Gbps}$ and $<8 \mathrm{Gbps}$ <br> $2=4 \times$ bit repeat, for lane rates $\geq 2 \mathrm{Gbps}$ and $<4 \mathrm{Gbps}$ <br> $3=8 \times$ bit repeat, for lane rates $\geq 1 \mathrm{Gbps}$ and $<2 \mathrm{Gbps}$ <br> else $=$ not valid <br> For transmit and receive operation <br> $0=$ no bit repeat, JESD204B/C receive-to-transmit ratio is $1: 1$ <br> $1=2 \times$ bit repeat, JESD204B/C receive-to-transmit ratio is $2: 1$ or JTx lane rate < 8Gbps <br> $2=4 \times$ bit repeat, JESD204B/C receive-to-transmit ratio is 4:1 <br> $3=8 \times$ bit repeat, JESD204B/C receive-to-transmit ratio is 8:1 | 0x0 | R/W |
| 0x0701 | 7 | JTX_PLL_LOCKED | JTX PLL Locked Status Bit $0=J T x$ PLL is not locked $1=\mathrm{JTx}$ PLL is locked | 0x0 | R |
| 0x070A | 0 | JTX_SER_BIT FIELD | This bit must be set to 1 if in and asynchronous (ASYNC) mode | 0x0 | R/W |
| 0x0710 | 0 | FORCE_LINK_RESET | Resets the JESD204B/C Transmitter Link 0 and Link 1 independently (must use JTX_LINK_PAGE bit). $\begin{aligned} & 0=\text { disable reset } . \\ & 1=\text { force reset. } \end{aligned}$ | 0 | R/W |
| $0 \times 0713$ | 0 | JTX_PHASE_ESTABLISHED | JTX and receive path clocking phase is established. Both JTX_PLL_LOCKED and JTX_PHASE_ESTABLISHED must be 1 for proper operation of the receiver. <br> $0=$ phase is not established. <br> $1=$ phase established between JTx and receive path readback. | 0x0 | R |
| $0 \times 0717$ | [1:0] | DIVM_LCPLL_RC_RX | If in JESD204B mode: $0=$ lane rate $>8 \mathrm{Gbps}, 1=$ lane rate $\leq 8 \mathrm{Gbps}$. <br> If in JESD204C mode: $0=$ lane rate $\leq 16 \mathrm{Gbps}, 1=$ lane rate $>16$ Gbps. <br> All other values are invalid. | 2 | R/W |
| 0x0750 | [7:0] | PD_SER[7:0] | Power Down Serializer Channel, Bit Per Channel (for example, <0> = ch0 and $\langle 1\rangle=$ ch1). <br> 1 = channel off. | 0xFF | R/W |
| $\begin{aligned} & 0 \times 0752 \text { to } \\ & 0 \times 0755 \end{aligned}$ | [6:4] | JTX_SWING[2:0] (odd lanes) | These bits set the output swing level relative to the SVDD1 supply. | 0x11 | R/W |
|  | [2:0] | JTX_SWING[2:0] (even lanes) | $\begin{aligned} & 000=1.0 \times \text { SVDD } 1 . \\ & 001=0.85 \times \text { SVDD } 1 . \\ & 010=0.75 \times \text { SVDD } . \end{aligned}$ |  |  |

## AD9081/AD9082 System Development User Guide

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | $\begin{aligned} & 011=0.50 \times \text { SVDD } 1 . \\ & 1 \mathrm{xx}=\text { invalid. } \end{aligned}$ |  |  |
| $\begin{aligned} & 0 \times 075 \mathrm{~A} \\ & \text { to } 0 \times 0761 \end{aligned}$ | [6:0] | POST_TAP_LEVEL[0:7] | These bits set the post-tap de-emphasis level in 3 dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \\ & 011=9 \mathrm{~dB} . \\ & 100=12 \mathrm{~dB} . \end{aligned}$ <br> 101 to 111 are invalid. | 0x00 | R/W |
| 0x0762 | [1:0] | PARDATAMODE_SER_RC | These bits select the JESD204B/C parallel data processing width. $\begin{aligned} & 0=66 \text { bits (JESD204C). } \\ & 1=40 \text { bits (JESD204B). } \end{aligned}$ | 0x1 | R/W |
| $\begin{aligned} & \hline 0 \times 0763 \text { to } \\ & 0 \times 076 \mathrm{~A} \end{aligned}$ | [7:0] | PRE_TAP_LEVEL[0:7] | These bits set the pre-tap de-emphasis level in 3 dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \\ & 011=9 \mathrm{~dB} . \\ & 100=12 \mathrm{~dB} . \end{aligned}$ <br> 101 to 111 are invalid. | 0x00 | R/W |

## JESD204B/C Transmitter Mode Tables

The device ADC path supports many JESD204B and JESD204C modes, as described in the JESD204B/C transmitter mode tables (Table 61 through Table 72.)

For the AD9081, AD9082, AD9207, and AD9209, the JESD204B/C mode is set by setting the L. M, F, S, N, NP, K, and E (JESD204C only) registers along with the coarse and fine decimation and other registers defined in the mode tables as well as Table 60.
For the AD9986, AD9988, and AD9081-4D4AB, the JESD204B/C mode can be selected by using the JTX_MODE and JTX_MODE_S_SEL bits in Register 0x0702 as described in Table 61 through Table 72. Note that, if the JESD204B/C mode number, JTX_MODE, and JTX_MODE_S_SEL columns in the mode tables have N/A values, then these modes are not supported by the AD9081-4D4AB, AD9986 and AD9988. In addition, modes with coarse $x$ fine decimation of $1 \times 1$ are not supported by the AD9081-4D4AB, AD9986, and AD9988. Another limitation on the AD9081-4D4AB device is that it does not support modes with an I/Q data rate $>750$ MSPS.

## JESD204B/C Mode Selector Tool

There are over 500 combinations of JESD204B/C and decimation modes represented in Table 61 through Table 72. To simplify the mode selection process, the JESD204B/C Mode selector tool can be used to narrow down the number of modes to only include those modes that support the user's specific application use case. The tool guides the user through the use case description flow chart shown in Figure 58 and gives the user a small list of applicable transmit and/or receive modes to choose from. Contact your local sales representative to get access to the beta version of this tool.


Figure 58. JESD204B/C Mode Selector Flow Diagram

Table 61. ADC Path Supported JESD204B Modes $(\mathrm{L}=1)^{1}$

| $\begin{aligned} & \text { JESD204B } \\ & \text { Mode } \\ & \text { Number } \\ & \hline \end{aligned}$ | L | M | F | S | K | N | NP | HD | Total DCM | Coarse $\times$ Fine Decimation DCM | $\begin{array}{\|l} \text { FADC Range } \\ \text { (GSPS) } \end{array}$ | Lane Rate Range (Gbps) | JTX Async | JTX_MODE <br>  <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE <br> S_SEL² <br> (Register <br> $0 \times 0702$, <br> Bits[7:6]) | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l\|} \hline \text { Register } \\ \text { 0x0728 } \\ \hline \end{array}$ | Register 0x00CA, Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | N/A ${ }^{4}$ | N/A | 0 | 5 | 3 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | N/A | N/A | 1 | 10 | 3 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | N/A | N/A | 0 | 5 | 6 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 6 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | N/A | N/A | 2 | 20 | 6 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | NP | HD | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | $\begin{aligned} & \text { JTX_MODE }{ }^{2} \\ & \text { (Register } \\ & \text { Ox0702, } \\ & \text { Bits[5:0]) } \\ & \hline \end{aligned}$ | JTX_MODE <br> S_SEL <br> (Register <br> Ox0702, <br> Bits[7:6]) | Register <br> 0x0670 to <br> Register <br> 0x0677, <br> Bits[3:0] | $\begin{array}{\|l} \text { Register } \\ 0 \times 0728 \\ \hline \end{array}$ | Register 0x00CA, Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | N/A | N/A | 1 | 10 | 12 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 12 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | N/A | N/A | 3 | 40 | 12 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | 6x8 | 4.800 to 6.000 | 2.000 to 2.500 | False | N/A | N/A | 2 | 20 | 24 |
| 3.01 | 1 | 1 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | 6x8 | 2.400 to 4.800 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 24 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | N/A | N/A | 0 | 5 | 6 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 6 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | N/A | N/A | 2 | 20 | 6 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | N/A | N/A | 1 | 10 | 12 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 12 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | N/A | N/A | 3 | 40 | 12 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | 6x8 | 4.800 to 6.000 | 2.000 to 2.500 | False | N/A | N/A | 2 | 20 | 24 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | 6x8 | 2.400 to 4.800 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 24 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | N/A | N/A | 0 | 5 | 3 |
| 3.11 | 1 | 1 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | N/A | N/A | 1 | 10 | 3 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 3 | 0 | 0 | 5 | 3 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 3 | 0 | 1 | 10 | 3 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 3 | 0 | 0 | 5 | 4 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 3 | 0 | 1 | 10 | 4 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 3 | 0 | 2 | 20 | 4 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 3 | 0 | 0 | 5 | 6 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 3 | 0 | 1 | 10 | 6 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 3 | 0 | 2 | 20 | 6 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 3 | 0 | 1 | 10 | 8 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 3 | 0 | 2 | 20 | 8 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 3 | 0 | 3 | 40 | 8 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 3 | 0 | 1 | 10 | 12 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 3 | 0 | 2 | 20 | 12 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 3 | 0 | 3 | 40 | 12 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 3 | 0 | 0 | 5 | 2 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 3 | 0 | 1 | 10 | 2 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 3 | 0 | 2 | 20 | 16 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 3 | 0 | 3 | 40 | 16 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 3 | 0 | 2 | 20 | 24 |
| 3.00 | 1 | 2 | 4 | 1 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 3 | 0 | 3 | 40 | 24 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 3 | 1 | 0 | 5 | 2 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 3 | 1 | 1 | 10 | 2 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 3 | 1 | 0 | 5 | 3 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 3 | 1 | 1 | 10 | 3 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 3 | 1 | 0 | 5 | 4 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 3 | 1 | 1 | 10 | 4 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 3 | 1 | 2 | 20 | 4 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 3 | 1 | 0 | 5 | 6 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 3 | 1 | 1 | 10 | 6 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | NP | HD | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX_MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE <br> S_SEL <br> (Register <br> $0 \times 0702$, <br> Bits[7:6]) | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l\|} \hline \text { Register } \\ 0 \times 0728 \\ \hline \end{array}$ | Register 0x00CA, Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 3 | 1 | 2 | 20 | 6 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 3 | 1 | 1 | 10 | 8 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 3 | 1 | 2 | 20 | 8 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 3 | 1 | 3 | 40 | 8 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 3 | 1 | 1 | 10 | 12 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 3 | 1 | 2 | 20 | 12 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 3 | 1 | 3 | 40 | 12 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 3 | 1 | 2 | 20 | 16 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 3 | 1 | 3 | 40 | 16 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 3 | 1 | 2 | 20 | 24 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 3 | 1 | 3 | 40 | 24 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 16 | 16 | 0 | 6 | $2 \times 3,6 \times 1,3 \times 2$ | 1.450 to 2.325 | 9.667 to 15.500 | True | 3 | 1 | 0 | 10 | 3 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 2 | 0 | 0 | 5 | 2 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 2 | 0 | 1 | 10 | 2 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 2 | 0 | 0 | 5 | 3 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 2 | 0 | 1 | 10 | 3 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 2 | 0 | 0 | 5 | 4 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 2 | 0 | 1 | 10 | 4 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 2 | 0 | 2 | 20 | 4 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 2 | 0 | 0 | 5 | 6 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 2 | 0 | 1 | 10 | 6 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 2 | 0 | 2 | 20 | 6 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 2 | 0 | 1 | 10 | 8 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 2 | 0 | 2 | 20 | 8 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 2 | 0 | 3 | 40 | 8 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 2 | 0 | 1 | 10 | 12 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 2 | 0 | 2 | 20 | 12 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 2 | 0 | 3 | 40 | 12 |
| 2.10 | 1 | 4 | 16 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 2 | 1 | 0 | 5 | 3 |
| 2.10 | 1 | 4 | 162 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 2 | 1 | 1 | 10 | 3 |
| 2.10 | 1 | 4 | 162 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 2 | 1 | 0 | 5 | 2 |
| 2.10 | 1 | 4 | 162 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 2 | 1 | 1 | 10 | 2 |
| 2.10 | 1 | 4 | 16 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 2 | 1 | 0 | 5 | 4 |
| 2.10 | 1 | 4 | 16 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 2 | 1 | 1 | 10 | 4 |
| 2.10 | 1 | 4 | 16 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 2 | 1 | 2 | 20 | 4 |
| 2.10 | 1 | 4 | 162 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 2 | 1 | 0 | 5 | 6 |
| 2.10 | 1 | 4 | 162 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 2 | 1 | 1 | 10 | 6 |
| 2.10 | 1 | 4 | 162 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 2 | 1 | 2 | 20 | 6 |
| 2.10 | 1 | 4 | 162 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 2 | 1 | 1 | 10 | 8 |
| 2.10 | 1 | 4 | 16 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 2 | 1 | 2 | 20 | 8 |
| 2.10 | 1 | 4 | 16 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 2 | 1 | 3 | 40 | 8 |
| 2.10 | 1 | 4 | 16 | 2 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 2 | 1 | 1 | 10 | 12 |
| 2.10 | 1 | 4 | 162 | 2 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 2 | 1 | 2 | 20 | 12 |
| 2.10 | 1 | 4 | 16 | 2 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 2 | 1 | 3 | 40 | 12 |
| N/A | 1 | 16 | 32 | 1 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 2.400 to 4.650 | 8.000 to 15.500 | False | N/A | N/A | 0 | 5 | 3 |
| N/A | 1 | 16 | 32 | 1 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 1.450 to 2.400 | 4.833 to 8.000 | False | N/A | N/A | 1 | 10 | 3 |
| N/A | 1 | 16 | 32 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.100 | 8.000 to 15.500 | False | N/A | N/A | 0 | 5 | 2 |
| N/A | 1 | 16 | 32 |  | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.450 to 1.600 | 7.250 to 8.000 | False | N/A | N/A | 1 | 10 | 2 |

[^3]Table 62. ADC Path Supported JESD204B Modes (L=2) ${ }^{1}$

| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|l\|l\|} \mathbf{N} \\ \mathbf{P} \\ \hline \end{array}$ | $\begin{array}{\|l\|l} \mathbf{H} \\ \mathbf{D} \\ \hline \end{array}$ | $\begin{array}{\|l\|l\|} \hline \text { Total } \\ \text { DCM } \end{array}$ | Coarse $\times$ Fine <br> Decimation DCM | $\begin{array}{\|l} \text { FADC Range } \\ \text { (GSPS) } \\ \hline \end{array}$ | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE S_SEL ${ }^{2}$ <br> (Register <br> $0 \times 0702$ <br> Bits[7:6]) | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l\|} \hline \begin{array}{l} \text { Register } \\ 0 \times 0728 \end{array} \\ \hline \end{array}$ | Register 0x00CA, Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 4 | $2 \times 2,4 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A ${ }^{4}$ | N/A | 0 | 5 | 4 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 6 | $3 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | N/A | N/A | 0 | 5 | 6 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 6 | $3 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 6 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 8 | $4 \times 2$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 8 | $4 \times 2$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 8 | $4 \times 2$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 12 | $6 \times 2$ | 4.800 to 6.000 | 4.000 to 5.000 | False | N/A | N/A | 1 | 10 | 12 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 12 | 6×2 | 2.400 to 4.800 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 12 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 16 | $4 \times 4$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 16 | $4 \times 4$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 24 | $6 \times 4$ | 4.800 to 6.000 | 2.000 to 2.500 | False | N/A | N/A | 2 | 20 | 24 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 24 | $6 \times 4$ | 2.400 to 4.800 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 24 |
| 7.01 | 2 | 1 | 1 | 1 | 32 | 16 | 16 | 1 | 32 | $4 \times 8$ | 3.200 to 6.000 | 1.000 to 1.875 | False | N/A | N/A | 3 | 40 | 32 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | N/A | N/A | 0 | 5 | 6 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 6 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | N/A | N/A | 2 | 20 | 6 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 12 | $6 \times 2$ | 4.800 to 6.000 | 4.000 to 5.000 | False | N/A | N/A | 1 | 10 | 12 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 12 | $6 \times 2$ | 2.400 to 4.800 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 12 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 12 | $6 \times 2$ | 1.450 to 2.400 | 1.208 to 2.000 | True | N/A | N/A | 3 | 40 | 12 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 4.800 to 6.000 | 2.000 to 2.500 | False | N/A | N/A | 2 | 20 | 24 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 2.400 to 4.800 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 24 |
| 7.11 | 2 | 1 | 2 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 1.000 to 1.875 | False | N/A | N/A | 3 | 40 | 32 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 7 | 0 | 0 | 5 | 2 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 7 | 0 | 1 | 10 | 2 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1,2 \times 3$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 7 | 0 | 0 | 5 | 3 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 6 | $6 \times 1,2 \times 3$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 7 | 0 | 1 | 10 | 3 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 7 | 0 | 0 | 5 | 4 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 7 | 0 | 1 | 10 | 4 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 7 | 0 | 2 | 20 | 4 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 7 | 0 | 0 | 5 | 6 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 7 | 0 | 1 | 10 | 6 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 7 | 0 | 2 | 20 | 6 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 7 | 0 | 1 | 10 | 8 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 7 | 0 | 2 | 20 | 8 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 7 | 0 | 3 | 40 | 8 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 18 | 6x3 | 3.600 to 6.000 | 4.000 to 6.667 | True | 7 | 0 | 1 | 10 | 9 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 18 | 6x3 | 1.800 to 3.600 | 2.000 to 4.000 | True | 7 | 0 | 2 | 20 | 9 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 18 | 6x3 | 1.450 to 1.800 | 1.611 to 2.000 | True | 7 | 0 | 3 | 40 | 9 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 7 | 0 | 1 | 10 | 12 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 7 | 0 | 2 | 20 | 12 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 7 | 0 | 3 | 40 | 12 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 7 | 0 | 2 | 20 | 16 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 7 | 0 | 3 | 40 | 16 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | 6×8 | 4.800 to 6.000 | 2.000 to 2.500 | False | 7 | 0 | 2 | 20 | 24 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \hline \mathbf{N} \\ \mathbf{P} \\ \hline \end{array}$ | $\begin{array}{\|c} \mathbf{H} \\ \mathbf{D} \\ \hline \end{array}$ | Total DCM | Coarse $\times$ Fine <br> Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | $\begin{array}{\|l\|} \hline \text { JTX } \\ \text { Async } \end{array}$ | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{array}{\|l\|} \hline \text { JTX_MODE } \\ \text { S_SEL² } \\ \hline \text { (Register } \\ \hline 0 \times 0702 \\ \hline \text { Oits[7:6]) } \\ \hline \end{array}$ | Register <br> 0x0670 <br> to <br> Register <br> 0x0677, <br> Bits[3:0] ${ }^{3}$ | Register $0 \times 0728$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 7 | 0 | 3 | 40 | 24 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 18 | $6 \times 3$ | 3.600 to 6.000 | 4.000 to 6.667 | True | 7 | 0 | 1 | 10 | 9 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 18 | 6x3 | 1.800 to 3.600 | 2.000 to 4.000 | True | 7 | 0 | 2 | 20 | 9 |
| 7.00 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | 0 | 18 | 6x3 | 1.450 to 1.800 | 1.611 to 2.000 | True | 7 | 0 | 3 | 40 | 9 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 7 | 1 | 0 | 5 | 2 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 7 | 1 | 1 | 10 | 2 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 7 | 1 | 0 | 5 | 3 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 7 | 1 | 1 | 10 | 3 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 7 | 1 | 0 | 5 | 4 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 7 | 1 | 1 | 10 | 4 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 7 | 1 | 2 | 20 | 4 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 7 | 1 | 0 | 5 | 6 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 7 | 1 | 1 | 10 | 6 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 7 | 1 | 2 | 20 | 6 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 7 | 1 | 1 | 10 | 8 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 7 | 1 | 2 | 20 | 8 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 7 | 1 | 3 | 40 | 8 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 18 | $6 \times 3$ | 3.600 to 6.000 | 4.000 to 6.667 | True | 7 | 1 | 1 | 10 | 9 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 18 | $6 \times 3$ | 1.800 to 3.600 | 2.000 to 4.000 | True | 7 | 1 | 2 | 20 | 9 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 18 | $6 \times 3$ | 1.450 to 1.800 | 1.611 to 2.000 | True | 7 | 1 | 3 | 40 | 9 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 7 | 1 | 1 | 10 | 12 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 7 | 1 | 2 | 20 | 12 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 7 | 1 | 3 | 40 | 12 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 7 | 1 | 2 | 20 | 16 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 7 | 1 | 3 | 40 | 16 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 7 | 1 | 2 | 20 | 24 |
| 7.10 | 2 | 2 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | 6x8 | 2.400 to 4.800 | 1.000 to 2.000 | False | 7 | 1 | 3 | 40 | 24 |
| 5.01 | 2 | 4 | 3 | 1 | 32 | 12 | 12 | 0 | 12 | $3 \times 4,6 \times 2$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 5.01 | 2 | 4 | 3 | 1 | 32 | 12 | 12 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 5.01 | 2 | 4 | 3 | 1 | 32 | 12 | 12 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 5.01 | 2 | 4 | 3 | 1 | 32 | 12 | 12 | 0 | 24 | $6 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 5.01 | 2 | 4 | 3 | 1 | 32 | 12 | 12 | 0 | 24 | $6 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 5.01 | 2 | 4 | 3 | 1 | 32 | 12 | 12 | 0 | 24 | $6 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 5.01 | 2 | 4 | 3 | 1 | 32 | 12 | 12 | 0 | 48 | $6 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 5.01 | 2 | 4 | 3 | 1 | 32 | 12 | 12 | 0 | 48 | $6 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 5.01 | 2 | 4 | 3 | 1 | 32 | 12 | 12 | 0 | 96 | $6 \times 16$ | 3.200 to 6.000 | 1.000 to 1.875 | False | N/A | N/A | 3 | 40 | 32 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1,2 \times 3$ | 1.450 to 2.325 | 9.667 to 15.500 | TRUE | N/A | N/A | 0 | 10 | 3 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 6.0 | 0 | 0 | 5 | 2 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 6.0 | 0 | 1 | 10 | 2 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $\begin{aligned} & 4 \times 3,2 \times 6,3 \times 4, \\ & 6 \times 2 \end{aligned}$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 6.0 | 0 | 0 | 5 | 3 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $\begin{aligned} & 4 \times 3,2 \times 6,3 \times 4, \\ & 6 \times 2 \end{aligned}$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 6.0 | 0 | 1 | 10 | 3 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 6.0 | 0 | 0 | 5 | 4 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 6.0 | 0 | 1 | 10 | 4 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 6.0 | 0 | 2 | 20 | 4 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 6 | 0 | 0 | 5 | 6 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 6 | 0 | 1 | 10 | 6 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 6 | 0 | 2 | 20 | 6 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 6 | 0 | 1 | 10 | 8 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 6 | 0 | 2 | 20 | 8 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 6 | 0 | 3 | 40 | 8 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 6 | 0 | 1 | 10 | 12 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 6 | 0 | 2 | 20 | 12 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 6 | 0 | 3 | 40 | 12 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 6 | 0 | 2 | 20 | 16 |


| $\begin{aligned} & \text { JESD204B } \\ & \text { Mode } \\ & \text { Number } \end{aligned}$ | L | M | F | S | K | N | $\begin{array}{\|l\|l} \mathbf{N} \\ \mathbf{P} \end{array}$ | $\begin{array}{\|c} \mathrm{H} \\ \mathrm{D} \end{array}$ | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX_ MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE S_SEL ${ }^{2}$ <br> (Register <br> 0x0702 <br> Bits[7:6]) | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\left.\begin{array}{\|l\|} \text { Register } \\ 0 \times 0728 \end{array} \right\rvert\,$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 6 | 0 | 3 | 40 | 16 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 6 | 0 | 2 | 20 | 24 |
| 6.00 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 6 | 0 | 3 | 40 | 24 |
| 5.11 | 2 | 4 | 6 | 2 | 32 | 12 | 12 | 0 | 12 | $3 \times 4,6 \times 2$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 5.11 | 2 | 4 | 6 | 2 | 32 | 12 | 12 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 5.11 | 2 | 4 | 6 | 2 | 32 | 12 | 12 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 5.11 | 2 | 4 | 6 | 2 | 32 | 12 | 12 | 0 | 24 | $6 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 5.11 | 2 | 4 | 6 | 2 | 32 | 12 | 12 | 0 | 24 | $6 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 5.11 | 2 | 4 | 6 | 2 | 32 | 12 | 12 | 0 | 24 | $6 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 5.11 | 2 | 4 | 6 | 2 | 32 | 12 | 12 | 0 | 48 | $6 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 5.11 | 2 | 4 | 6 | 2 | 32 | 12 | 12 | 0 | 48 | $6 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 5.11 | 2 | 4 | 6 | 2 | 32 | 12 | 12 | 0 | 96 | $6 \times 16$ | 3.200 to 6.000 | 1.000 to 1.875 | False | N/A | N/A | 3 | 40 | 32 |
| 30.01 | 2 | 4 | 6 | 1 | 32 | 16 | 24 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | N/A | N/A | 0 | 5 | 2 |
| 30.01 | 2 | 4 | 6 | 1 | 32 | 16 | 24 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | N/A | N/A | 1 | 10 | 2 |
| 30.01 | 2 | 4 | 6 | 1 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 30.01 | 2 | 4 | 6 | 1 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 30.01 | 2 | 4 | 6 | 1 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 30.01 | 2 | 4 | 6 | 1 | 32 | 16 | 24 | 0 | 48 | 6x8 | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 30.01 | 2 | 4 | 6 | 1 | 32 | 16 | 24 | 0 | 48 | 6x8 | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 30.01 | 2 | 4 | 6 | 1 | 32 | 16 | 24 | 0 | 48 | $6 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 30.01 | 2 | 4 | 6 | 1 | 32 | 16 | 24 | 0 | 96 | $6 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 30.01 | 2 | 4 | 6 | 1 | 32 | 16 | 24 | 0 | 96 | $6 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 6 | 1 | 0 | 5 | 2 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 6 | 1 | 1 | 10 | 2 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 6 | 1 | 0 | 5 | 3 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 6 | 1 | 1 | 10 | 3 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 6 | 1 | 0 | 5 | 4 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 6 | 1 | 1 | 10 | 4 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 6 | 1 | 2 | 20 | 4 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 6 | 1 | 0 | 5 | 6 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 6 | 1 | 1 | 10 | 6 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 6 | 1 | 2 | 20 | 6 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 6 | 1 | 1 | 10 | 8 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 6 | 1 | 2 | 20 | 8 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 6 | 1 | 3 | 40 | 8 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 6 | 1 | 1 | 10 | 12 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 6 | 1 | 2 | 20 | 12 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 6 | 1 | 3 | 40 | 12 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 6 | 1 | 2 | 20 | 16 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 6 | 1 | 3 | 40 | 16 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 6 | 1 | 2 | 20 | 24 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 6 | 1 | 3 | 40 | 24 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 16 | 16 | 0 | 6 | $2 \times 3,6 \times 1,3 \times 2$ | 1.450 to 2.325 | 9.667 to 15.500 | True | 6 | 1 | 0 | 10 | 3 |
| 30.11 | 2 | 4 | 12 | 2 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 30.11 | 2 | 4 | 12 | 2 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 30.11 | 2 | 4 | 12 | 2 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 30.11 | 2 | 4 | 12 | 2 | 32 | 16 | 24 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | N/A | N/A | 0 | 5 | 2 |
| 30.11 | 2 | 4 | 12 | 2 | 32 | 16 | 24 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | N/A | N/A | 1 | 10 | 2 |
| 30.11 | 2 | 4 | 12 | 2 | 32 | 16 | 24 | 0 | 48 | $6 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 30.11 | 2 | 4 | 12 | 2 | 32 | 16 | 24 | 0 | 48 | $6 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 30.11 | 2 | 4 | 12 | 2 | 32 | 16 | 24 | 0 | 48 | 6x8 | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 30.11 | 2 | 4 | 12 | 2 | 32 | 16 | 24 | 0 | 96 | $6 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 30.11 | 2 | 4 | 12 | 2 | 32 | 16 | 24 | 0 | 96 | $6 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 12 | $\begin{aligned} & 4 \times 3,6 \times 2,3 \times 4, \\ & 2 \times 6 \end{aligned}$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 5 | 0 | 0 | 5 | 2 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 12 | $4 \times 3,6 \times 2,3 \times 4$, | 1.450 to 1.600 | 7.250 to 8.000 | False | 5 | 0 | 1 | 10 | 2 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\left\lvert\, \begin{aligned} & \mathbf{N} \\ & \mathbf{P} \end{aligned}\right.$ | $\begin{aligned} & \mathbf{H} \\ & \mathbf{D} \end{aligned}$ | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX MODE (Register (R Ox0702, Bits[5:0]) | JTX_MODE <br> S_SEL2 <br> (Register <br> $0 x 0702$ <br> Bits[7:6]) | Register <br> $0 \times 0670$ <br> to <br> Register <br> 0x0677, <br> Bits[3:0] | $\begin{array}{\|l} \text { Register } \\ 0 \times 0728 \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |  |  |  | 2×6 |  |  |  |  |  |  |  |  |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 18 | $6 \times 3,3 \times 6$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 5 | 0 | 0 | 5 | 3 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 18 | $6 \times 3,3 \times 6$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 5 | 0 | 1 | 10 | 3 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 24 | $4 \times 6,6 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 5 | 0 | 0 | 5 | 4 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 5 | 0 | 1 | 10 | 4 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 5 | 0 | 2 | 20 | 4 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 48 | $4 \times 12,6 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 5 | 0 | 1 | 10 | 8 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 5 | 0 | 2 | 20 | 8 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 5 | 0 | 3 | 40 | 8 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 96 | $4 \times 24,6 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 5 | 0 | 2 | 20 | 16 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 5 | 0 | 3 | 40 | 16 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 16 | $4 \times 4$ | 2.133 to 4.133 | 8.000 to 15.500 | True | 5 | 0 | 0 | 15 | 8 |
| 5.00 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | 0 | 16 | $4 \times 4$ | 1.450 to 2.133 | 5.438 to 8.000 | True | 5 | 0 | 1 | 30 | 8 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 4 | 0 | 0 | 5 | 2 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 4 | 0 | 1 | 10 | 2 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 24 | $\begin{aligned} & 3 \times 8,4 \times 6,2 \times 12, \\ & 6 \times 4 \end{aligned}$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 4 | 0 | 0 | 5 | 3 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 24 | $\begin{aligned} & 3 \times 8,4 \times 6,2 \times 12, \\ & 6 \times 4 \end{aligned}$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 4 | 0 | 1 | 10 | 3 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 32 | $2 \times 16,4 \times 8$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 4 | 0 | 0 | 5 | 4 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 32 | $2 \times 16,4 \times 8$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 4 | 0 | 1 | 10 | 4 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 32 | $2 \times 16,4 \times 8$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 4 | 0 | 2 | 20 | 4 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 4 | 0 | 0 | 5 | 6 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 4 | 0 | 1 | 10 | 6 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 4 | 0 | 2 | 20 | 6 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 4 | 0 | 1 | 10 | 8 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 4 | 0 | 2 | 20 | 8 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 4 | 0 | 3 | 40 | 8 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 4 | 0 | 1 | 10 | 12 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 4 | 0 | 2 | 20 | 12 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 4 | 0 | 3 | 40 | 12 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 12 | $\begin{aligned} & 4 \times 3,6 \times 2,3 \times 4 \\ & 2 \times 6 \end{aligned}$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 5 | 1 | 0 | 5 | 2 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 12 | $\begin{aligned} & 4 \times 3,6 \times 2,3 \times 4, \\ & 2 \times 6 \\ & \hline \end{aligned}$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 5 | 1 | 1 | 10 | 2 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 18 | $6 \times 3,3 \times 6$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 5 | 1 | 0 | 5 | 3 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 18 | $6 \times 3,3 \times 6$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 5 | 1 | 1 | 10 | 3 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 24 | $4 \times 6,6 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 5 | 1 | 0 | 5 | 4 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 5 | 1 | 1 | 10 | 4 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 5 | 1 | 2 | 20 | 4 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 48 | $4 \times 12,6 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 5 | 1 | 1 | 10 | 8 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 5 | 1 | 2 | 20 | 8 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 5 | 1 | 3 | 40 | 8 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 96 | $4 \times 24,6 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 5 | 1 | 2 | 20 | 16 |
| 5.10 | 2 | 8 | 12 | 2 | 32 | 12 | 12 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 5 | 1 | 3 | 40 | 16 |
| 30.00 | 2 | 8 | 12 | 1 | 32 | 16 | 24 | 0 | 12 | $\begin{aligned} & 3 \times 4,6 \times 2,4 \times 3, \\ & 2 \times 6 \end{aligned}$ | 1.450 to 1.550 | $\begin{aligned} & 14.500 \text { to } \\ & 15.500 \\ & \hline \end{aligned}$ | False | 30 | 0 | 0 | 5 | 1 |
| 30.00 | 2 | 8 | 12 | 1 | 32 | 16 | 24 | 0 | 12 | $6 \times 3,3 \times 6$ | 1.450 to 2.325 | 9.667 to 15.500 | True | 30 | 0 | 0 | 10 | 3 |
| 30.00 | 2 | 8 | 12 | 1 | 32 | 16 | 24 | 0 | 24 | $\begin{aligned} & 3 \times 8,4 \times 6,6 \times 4 \\ & 2 \times 12 \end{aligned}$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 30 | 0 | 0 | 5 | 2 |
| 30.00 | 2 | 8 | 12 | 1 | 32 | 16 | 24 | 0 | 24 | $\begin{aligned} & 3 \times 8,4 \times 6,6 \times 4, \\ & 2 \times 12 \end{aligned}$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 30 | 0 | 1 | 10 | 2 |
| 30.00 | 2 | 8 | 12 | 1 | 32 | 16 | 24 | 0 | 48 | $\begin{aligned} & 2 \times 24,4 \times 12,3 \times 16, \\ & 6 \times 8 \\ & \hline \end{aligned}$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 30 | 0 | 0 | 5 | 4 |
| 30.00 | 2 | 8 | 12 | 1 | 32 | 16 | 24 | 0 | 48 | $\begin{aligned} & 2 \times 24,4 \times 12,3 \times 16, \\ & 6 \times 8 \end{aligned}$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 30 | 0 | 1 | 10 | 4 |
| 30.00 | 2 | 8 | 12 | 1 | 32 | 16 | 24 | 0 | 48 | $\begin{aligned} & 2 \times 24,4 \times 12,3 \times 16 \\ & 6 \times 8 \end{aligned}$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 30 | 0 | 2 | 20 | 4 |

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| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \mathbf{N} \\ \mathbf{P} \end{array}$ | $\left\lvert\, \begin{aligned} & \mathrm{H} \\ & \mathbf{D} \end{aligned}\right.$ | Total DCM | Coarse $\times$ Fine <br> Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | $\begin{array}{\|l\|l} \hline \text { JTX } \\ \text { Async } \end{array}$ | JTX <br> MODE $^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE S_SEL ${ }^{2}$ <br> (Register 0x0702 Bits[7:6]) | Register <br> 0x0670 <br> to <br> Register <br> 0x0677, <br> Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l\|} \hline \text { Register } \\ \text { 0x0728 } \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 30.00 | 2 | 8 | 12 | 1 | 32 | 16 | 24 | 0 | 96 | $4 \times 24,6 \times 16$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 30 | 0 | 1 | 10 | 8 |
| 30.00 | 2 | 8 | 12 | 1 | 32 | 16 | 24 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 30 | 0 | 2 | 20 | 8 |
| 30.00 | 2 | 8 | 12 | 1 | 32 | 16 | 24 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 30 | 0 | 3 | 40 | 8 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 4 | 1 | 0 | 5 | 2 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 4 | 1 | 1 | 10 | 2 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 4 | 1 | 0 | 5 | 3 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 4 | 1 | 1 | 10 | 3 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 4 | 1 | 0 | 5 | 4 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 4 | 1 | 1 | 10 | 4 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 4 | 1 | 2 | 20 | 4 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 4 | 1 | 0 | 5 | 6 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 4 | 1 | 1 | 10 | 6 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 4 | 1 | 2 | 20 | 6 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 4 | 1 | 1 | 10 | 8 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 4 | 1 | 2 | 20 | 8 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 4 | 1 | 3 | 40 | 8 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 4 | 1 | 1 | 10 | 12 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 4 | 1 | 2 | 20 | 12 |
| 4.10 | 2 | 8 | 16 | 2 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 4 | 1 | 3 | 40 | 12 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 16 | 24 | 0 | 18 | $3 \times 6,6 \times 3$ | 1.450 to 2.325 | 9.667 to 15.500 | True | 30 | 1 | 0 | 10 | 3 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 16 | 24 | 0 | 12 | $\begin{aligned} & 4 \times 3,6 \times 2,3 \times 4, \\ & 2 \times 6 \end{aligned}$ | 1.450 to 1.550 | $\begin{aligned} & 14.500 \text { to } \\ & 15.500 \end{aligned}$ | False | 30 | 1 | 0 | 5 | 1 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 16 | 24 | 0 | 24 | $\begin{aligned} & 3 \times 8,4 \times 6,6 \times 4, \\ & 2 \times 12 \end{aligned}$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 30 | 1 | 0 | 5 | 2 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 16 | 24 | 0 | 24 | $\begin{aligned} & 3 \times 8,4 \times 6,6 \times 4, \\ & 2 \times 12 \end{aligned}$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 30 | 1 | 1 | 10 | 2 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 16 | 24 | 0 | 48 | $\begin{aligned} & 2 \times 24,4 \times 12,3 \times 16, \\ & 6 \times 8 \end{aligned}$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 30 | 1 | 0 | 5 | 4 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 16 | 24 | 0 | 48 | $\begin{aligned} & 2 \times 24,4 \times 12,3 \times 16, \\ & 6 \times 8 \end{aligned}$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 30 | 1 | 1 | 10 | 4 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 16 | 24 | 0 | 48 | $\begin{aligned} & 2 \times 24,4 \times 12,3 \times 16, \\ & 6 \times 8 \end{aligned}$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 30 | 1 | 2 | 20 | 4 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 16 | 24 | 0 | 96 | $4 \times 24,6 \times 16$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 30 | 1 | 1 | 10 | 8 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 16 | 24 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 30 | 1 | 2 | 20 | 8 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 16 | 24 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 30 | 1 | 3 | 40 | 8 |

${ }^{1} \mathrm{~N} / \mathrm{A}$ means not applicable.
${ }^{2}$ JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually.
${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41. This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For Transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.

Table 63. ADC Path Supported JESD204B Modes $(\mathrm{L}=3)^{1}$

| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \mathbf{N} \\ \mathbf{P} \end{array}$ | $\begin{aligned} & \mathbf{H} \\ & \mathbf{D} \end{aligned}$ | Total DCM | Coarse $\times$ Fine <br> Decimation <br> DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE $^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{array}{\|l\|} \hline \text { JTX_MODE } \\ \text { S_SEL² } \\ \hline \text { (Register } \\ 0 \times 0702, \\ \text { Bits[7:6]) } \end{array}$ | Register <br> 0x0670 <br> to <br> Register <br> 0x0677, <br> Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l\|} \hline \text { Register } \\ 0 \times 0728 \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $3 \times 2$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A ${ }^{4}$ | N/A | 0 | 5 | 3 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $3 \times 2$ | 1.600 to 3.200 | 4.833 to 8.000 | True | N/A | N/A | 1 | 10 | 3 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | N/A | N/A | 0 | 5 | 6 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 6 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | N/A | N/A | 2 | 20 | 6 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l} \mathbf{N} \\ \mathbf{P} \end{array}$ | $\begin{array}{\|c} \mathbf{H} \\ \mathbf{D} \end{array}$ | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) (GSPS) | Lane Rate Range (Gbps) | $\begin{array}{\|l\|} \hline \text { JTX } \\ \text { Async } \end{array}$ | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{aligned} & \text { JTX_MODE } \\ & \text { S_SEL² } \\ & \text { (Register } \\ & 0 \times 0702, \\ & \text { Bits[7:6]) } \\ & \hline \end{aligned}$ | Register <br> 0x0670 <br> to <br> Register <br> 0x0677, <br> Bits[3:0] ${ }^{3}$ | $\begin{aligned} & \text { Register } \\ & \text { 0x0728 } \end{aligned}$ | Register 0x00CA, Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | N/A | N/A | 1 | 10 | 12 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 12 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | N/A | N/A | 3 | 40 | 12 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 4.800 to 6.000 | 2.000 to 2.500 | False | N/A | N/A | 2 | 20 | 24 |
| 9.01 | 3 | 3 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | 6×8 | 2.400 to 4.800 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 24 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | N/A | N/A | 0 | 5 | 6 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 6 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | N/A | N/A | 2 | 20 | 6 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | N/A | N/A | 1 | 10 | 12 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 12 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | N/A | N/A | 3 | 40 | 12 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 4.800 to 6.000 | 2.000 to 2.500 | False | N/A | N/A | 2 | 20 | 24 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 2.400 to 4.800 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 24 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | N/A | N/A | 0 | 5 | 3 |
| 9.11 | 3 | 3 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | N/A | N/A | 1 | 10 | 3 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 3,3 \times 2,6 \times 1$ | 1.450 to 2.325 | 9.667 to 15.500 | True | 9 | 0 | 0 | 10 | 3 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 9 | 0 | 0 | 5 | 2 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 9 | 0 | 1 | 10 | 2 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 9 | 0 | 0 | 5 | 3 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 9 | 0 | 1 | 10 | 3 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 9 | 0 | 0 | 5 | 4 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 9 | 0 | 1 | 10 | 4 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 9 | 0 | 2 | 20 | 4 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 9 | 0 | 0 | 5 | 6 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 9 | 0 | 1 | 10 | 6 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 9 | 0 | 2 | 20 | 6 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 9 | 0 | 1 | 10 | 8 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 9 | 0 | 2 | 20 | 8 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 9 | 0 | 3 | 40 | 8 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 9 | 0 | 1 | 10 | 12 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 9 | 0 | 2 | 20 | 12 |
| 9.00 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 9 | 0 | 3 | 40 | 12 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 9 | 1 | 0 | 5 | 2 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 9 | 1 | 1 | 10 | 2 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 9 | 1 | 0 | 5 | 3 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 9 | 1 | 1 | 10 | 3 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 9 | 1 | 0 | 5 | 4 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 9 | 1 | 1 | 10 | 4 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 9 | 1 | 2 | 20 | 4 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 9 | 1 | 0 | 5 | 6 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 9 | 1 | 1 | 10 | 6 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | 4×6, 6×4 | 1.450 to 2.400 | 2.417 to 4.000 | True | 9 | 1 | 2 | 20 | 6 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\left\lvert\, \begin{aligned} & \mathbf{N} \\ & \mathbf{P} \end{aligned}\right.$ | $\begin{aligned} & \text { H } \\ & \mathbf{D} \end{aligned}$ | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{array}{\|l\|} \hline \text { JTX_MODE } \\ \hline \text { S_SEL² } \\ \hline \text { (Register } \\ 0 \times 0702, \\ \text { Bits[7:6]) } \\ \hline \end{array}$ | Register <br> Ox0670 <br> to <br> Register <br> 0x0677, <br> Bits[3:0] | $\begin{array}{\|l} \text { Register } \\ \text { Ox0728 } \end{array}$ | Register 0x00CA, Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 9 | 1 | 1 | 10 | 8 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 9 | 1 | 2 | 20 | 8 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 9 | 1 | 3 | 40 | 8 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 9 | 1 | 1 | 10 | 12 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 9 | 1 | 2 | 20 | 12 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 9 | 1 | 3 | 40 | 12 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 16 | 16 | 0 | 6 | 2×3, $6 \times 1,3 \times 2$ | 1.450 to 2.325 | 9.667 to 15.500 | True | 9 | 1 | 0 | 10 | 3 |

${ }^{1} \mathrm{~N} / \mathrm{A}$ means not applicable.
2 JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually.
${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41. This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For Transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.
Table 64. ADC Path Supported JESD204B Modes $(\mathrm{L}=4)^{1}$

| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \hline \mathbf{N} \\ \mathbf{P} \\ \hline \end{array}$ | $\begin{array}{\|c\|} \mathbf{H} \\ \mathbf{D} \\ \hline \end{array}$ | Total DCM | Coarse $\times$ Fine <br> Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE $^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE <br> S_SEL ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[7:6]) | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l\|} \hline \text { Register } \\ 0 \times 0728 \\ \hline \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 13.01 | 4 | 1 | 1 | 2 | 32 | 16 | 16 | 1 | 1 | $1 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | N/A ${ }^{4}$ | N/A | 0 | 5 | 2 |
| 13.01 | 4 | 1 | 1 | 2 | 32 | 16 | 16 | 1 | 1 | $1 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | N/A | N/A | 1 | 10 | 2 |
| 13.01 | 4 | 1 | 1 | 2 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 13.01 | 4 | 1 | 1 | 2 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 13.01 | 4 | 1 | 1 | 2 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 13.01 | 4 | 1 | 1 | 2 | 32 | 16 | 16 | 1 | 4 | $4 \times 1$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 13.01 | 4 | 1 | 1 | 2 | 32 | 16 | 16 | 1 | 4 | $4 \times 1$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 13.01 | 4 | 1 | 1 | 2 | 32 | 16 | 16 | 1 | 4 | $4 \times 1$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 13.01 | 4 | 1 | 1 | 2 | 32 | 16 | 16 | 1 | 8 | $2 \times 4,4 \times 2$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 13.01 | 4 | 1 | 1 | 2 | 32 | 16 | 16 | 1 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 13.11 | 4 | 1 | 2 | 4 | 32 | 16 | 16 | 0 | 1 | $1 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | N/A | N/A | 0 | 5 | 2 |
| 13.11 | 4 | 1 | 2 | 4 | 32 | 16 | 16 | 0 | 1 | $1 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | N/A | N/A | 1 | 10 | 2 |
| 13.11 | 4 | 1 | 2 | 4 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 13.11 | 4 | 1 | 2 | 4 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 13.11 | 4 | 1 | 2 | 4 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 13.11 | 4 | 1 | 2 | 4 | 32 | 16 | 16 | 0 | 4 | $4 \times 1$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 13.11 | 4 | 1 | 2 | 4 | 32 | 16 | 16 | 0 | 4 | $4 \times 1$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 13.11 | 4 | 1 | 2 | 4 | 32 | 16 | 16 | 0 | 4 | $4 \times 1$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 13.11 | 4 | 1 | 2 | 4 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 13.11 | 4 | 1 | 2 | 4 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 1 | $1 \times 1$ | 1.450 to 1.550 | $\begin{aligned} & 14.500 \text { to } \\ & 15.500 \end{aligned}$ | False | 13 | 0 | 0 | 5 | 1 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 13 | 0 | 0 | 5 | 2 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 13 | 0 | 1 | 10 | 2 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 3 | $3 \times 1$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 13 | 0 | 0 | 5 | 3 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 4 | $2 \times 2,4 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 13 | 0 | 0 | 5 | 4 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 13 | 0 | 1 | 10 | 4 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 13 | 0 | 2 | 20 | 4 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 6 | $3 \times 2,6 \times 1$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 13 | 0 | 0 | 5 | 6 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 6 | $3 \times 2,6 \times 1$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 13 | 0 | 1 | 10 | 6 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 8 | $4 \times 2,2 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 13 | 0 | 1 | 10 | 8 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 8 | $4 \times 2,2 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 13 | 0 | 2 | 20 | 8 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 8 | $4 \times 2,2 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 13 | 0 | 3 | 40 | 8 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 12 | $6 \times 2$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 13 | 0 | 1 | 10 | 12 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 12 | $6 \times 2$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 13 | 0 | 2 | 20 | 12 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 16 | $4 \times 4$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 13 | 0 | 2 | 20 | 16 |

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| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \hline \mathbf{N} \\ \mathbf{P} \\ \hline \end{array}$ | $\left\lvert\, \begin{aligned} & \text { H } \\ & \mathbf{D} \end{aligned}\right.$ | Total DCM | Coarse $\times$ Fine <br> Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | $\begin{array}{\|l\|} \hline \text { JTX } \\ \text { Async } \end{array}$ | JTX <br> $M^{2}{ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{aligned} & \text { JTX_MODE } \\ & \text { S_SEL² } \\ & \text { ((Register } \\ & 0 \times 0702, \\ & \text { Bits[7:6]) } \end{aligned}$ | Register <br> $0 \times 0670$ <br> to <br> Register <br> $0 x 0677$, <br> Bits[3:0] | $\begin{array}{\|l\|} \hline \text { Register } \\ 0 \times 0728 \\ \hline \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 16 | $4 \times 4$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 13 | 0 | 3 | 40 | 16 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 24 | $6 \times 4$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 13 | 0 | 2 | 20 | 24 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 24 | $6 \times 4$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 13 | 0 | 3 | 40 | 24 |
| 13.00 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | 1 | 32 | $4 \times 8$ | 3.200 to 6.000 | 1.000 to 1.875 | False | 13 | 0 | 3 | 40 | 32 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 1 | $1 \times 1$ | 1.450 to 1.550 | $\begin{aligned} & 14.500 \text { to } \\ & 15.500 \end{aligned}$ | False | 13 | 1 | 0 | 5 | 1 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 13 | 1 | 0 | 5 | 2 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 13 | 1 | 1 | 10 | 2 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 3 | $3 \times 1$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 13 | 1 | 0 | 5 | 3 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 3 | $3 \times 1$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 13 | 1 | 1 | 10 | 3 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 13 | 1 | 0 | 5 | 4 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 13 | 1 | 1 | 10 | 4 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 13 | 1 | 2 | 20 | 4 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 13 | 1 | 0 | 5 | 6 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 13 | 1 | 1 | 10 | 6 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 13 | 1 | 2 | 20 | 6 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 13 | 1 | 1 | 10 | 8 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 13 | 1 | 2 | 20 | 8 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 13 | 1 | 3 | 40 | 8 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 12 | $6 \times 2$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 13 | 1 | 1 | 10 | 12 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 12 | $6 \times 2$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 13 | 1 | 2 | 20 | 12 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 12 | 6×2 | 1.450 to 2.400 | 1.208 to 2.000 | True | 13 | 1 | 3 | 40 | 12 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 13 | 1 | 2 | 20 | 16 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 13 | 1 | 3 | 40 | 16 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 13 | 1 | 2 | 20 | 24 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 13 | 1 | 3 | 40 | 24 |
| 13.10 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 1.000 to 1.875 | False | 13 | 1 | 3 | 40 | 32 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 11 | 0 | 0 | 5 | 2 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 11 | 0 | 1 | 10 | 2 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1,2 \times 3$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 11 | 0 | 0 | 5 | 3 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 6 | $6 \times 1,2 \times 3$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 11 | 0 | 1 | 10 | 3 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 11 | 0 | 0 | 5 | 4 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 11 | 0 | 1 | 10 | 4 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 11 | 0 | 2 | 20 | 4 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $\begin{aligned} & 3 \times 4,2 \times 6,4 \times 3, \\ & 6 \times 2 \end{aligned}$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 11 | 0 | 0 | 5 | 6 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $\begin{aligned} & 3 \times 4,2 \times 6,4 \times 3, \\ & 6 \times 2 \end{aligned}$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 11 | 0 | 1 | 10 | 6 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $\begin{aligned} & 3 \times 4,2 \times 6,4 \times 3, \\ & 6 \times 2 \end{aligned}$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 11 | 0 | 2 | 20 | 6 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 11 | 0 | 1 | 10 | 8 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 11 | 0 | 2 | 20 | 8 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 11 | 0 | 3 | 40 | 8 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 3$ | 3.600 to 6.000 | 4.000 to 6.667 | True | 11 | 0 | 1 | 10 | 9 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 3$ | 1.800 to 3.600 | 2.000 to 4.000 | True | 11 | 0 | 2 | 20 | 9 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 3$ | 1.450 to 1.800 | 1.611 to 2.000 | True | 11 | 0 | 3 | 40 | 9 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 11 | 0 | 1 | 10 | 12 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 11 | 0 | 2 | 20 | 12 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 11 | 0 | 3 | 40 | 12 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 11 | 0 | 2 | 20 | 16 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 11 | 0 | 3 | 40 | 16 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 11 | 0 | 2 | 20 | 24 |
| 11.00 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 11 | 0 | 3 | 40 | 24 |
| 31.01 | 4 | 4 | 3 | 1 | 32 | 16 | 24 | 0 | 12 | $3 \times 4,6 \times 2$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 31.01 | 4 | 4 | 3 | 1 | 32 | 16 | 24 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 31.01 | 4 | 4 | 3 | 1 | 32 | 16 | 24 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \hline \mathbf{N} \\ \mathbf{P} \\ \hline \end{array}$ | $\begin{array}{\|l\|} \hline \mathbf{H} \\ \mathbf{D} \\ \hline \end{array}$ | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX_ <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE S_SEL ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[7:6]) | $\begin{array}{\|l\|} \hline \text { Register } \\ \text { Ox0670 } \\ \text { to } \\ \text { Register } \\ \text { 0x0677, } \\ \text { Bits[3:0] }{ }^{3} \\ \hline \end{array}$ | $\begin{array}{\|l\|} \hline \text { Register } \\ 0 \times 0728 \end{array}$ | Register 0x00CA Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 31.01 | 4 | 4 | 3 | 1 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 31.01 | 4 | 4 | 3 | 1 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 31.01 | 4 | 4 | 3 | 1 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 31.01 | 4 | 4 | 3 | 1 | 32 | 16 | 24 | 0 | 48 | $6 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 31.01 | 4 | 4 | 3 | 1 | 32 | 16 | 24 | 0 | 48 | $6 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 31.01 | 4 | 4 | 3 | 1 | 32 | 16 | 24 | 0 | 96 | $6 \times 16$ | 3.200 to 6.000 | 1.000 to 1.875 | False | N/A | N/A | 3 | 40 | 32 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 11 | 1 | 0 | 5 | 2 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 11 | 1 | 1 | 10 | 2 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 11 | 1 | 0 | 5 | 3 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 11 | 1 | 1 | 10 | 3 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 11 | 1 | 0 | 5 | 4 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 11 | 1 | 1 | 10 | 4 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 11 | 1 | 2 | 20 | 4 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 11 | 1 | 0 | 5 | 6 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 11 | 1 | 1 | 10 | 6 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 11 | 1 | 2 | 20 | 6 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 11 | 1 | 1 | 10 | 8 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 11 | 1 | 2 | 20 | 8 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 11 | 1 | 3 | 40 | 8 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 18 | $6 \times 3$ | 3.600 to 6.000 | 4.000 to 6.667 | True | 11 | 1 | 1 | 10 | 9 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 18 | $6 \times 3$ | 1.800 to 3.600 | 2.000 to 4.000 | True | 11 | 1 | 2 | 20 | 9 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 18 | $6 \times 3$ | 1.450 to 1.800 | 1.611 to 2.000 | True | 11 | 1 | 3 | 40 | 9 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 11 | 1 | 1 | 10 | 12 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 11 | 1 | 2 | 20 | 12 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 11 | 1 | 3 | 40 | 12 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 11 | 1 | 2 | 20 | 16 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 11 | 1 | 3 | 40 | 16 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 11 | 1 | 2 | 20 | 24 |
| 11.10 | 4 | 4 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 11 | 1 | 3 | 40 | 24 |
| 31.11 | 4 | 4 | 6 | 2 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 31.11 | 4 | 4 | 6 | 2 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 31.11 | 4 | 4 | 6 | 2 | 32 | 16 | 24 | 0 | 24 | $3 \times 8,6 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 31.11 | 4 | 4 | 6 | 2 | 32 | 16 | 24 | 0 | 12 | $3 \times 4,6 \times 2$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 31.11 | 4 | 4 | 6 | 2 | 32 | 16 | 24 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 31.11 | 4 | 4 | 6 | 2 | 32 | 16 | 24 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 31.11 | 4 | 4 | 6 | 2 | 32 | 16 | 24 | 0 | 48 | $6 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 31.11 | 4 | 4 | 6 | 2 | 32 | 16 | 24 | 0 | 48 | $6 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 31.11 | 4 | 4 | 6 | 2 | 32 | 16 | 24 | 0 | 96 | $6 \times 16$ | 3.200 to 6.000 | 1.000 to 1.875 | False | N/A | N/A | 3 | 40 | 32 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $3 \times 2,6 \times 1,2 \times 3$ | 1.450 to 2.325 | 9.667 to 15.500 | TRUE | 10 | 0 | 0 | 10 | 3 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 10 | 0 | 0 | 5 | 2 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 10 | 0 | 1 | 10 | 2 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $\begin{aligned} & 4 \times 3,2 \times 6,3 \times 4, \\ & 6 \times 2 \\ & \hline \end{aligned}$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 10 | 0 | 0 | 5 | 3 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $\begin{aligned} & 4 \times 3,2 \times 6,3 \times 4, \\ & 6 \times 2 \end{aligned}$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 10 | 0 | 1 | 10 | 3 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 10 | 0 | 0 | 5 | 4 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 10 | 0 | 1 | 10 | 4 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 10 | 0 | 2 | 20 | 4 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 10 | 0 | 0 | 5 | 6 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 10 | 0 | 1 | 10 | 6 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 10 | 0 | 2 | 20 | 6 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 10 | 0 | 1 | 10 | 8 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 10 | 0 | 2 | 20 | 8 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 10 | 0 | 3 | 40 | 8 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 10 | 0 | 1 | 10 | 12 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 10 | 0 | 2 | 20 | 12 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \mathbf{N} \\ \mathbf{P} \\ \hline \end{array}$ | $\begin{array}{\|c} \mathbf{H} \\ \mathbf{D} \\ \hline \end{array}$ | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | $\begin{array}{\|l\|l\|} \hline \text { JTX X } \\ \text { Async } \end{array}$ | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{aligned} & \text { JTX_MODE } \\ & \text { S_SEL² } \\ & \text { (Register } \\ & \hline \mathbf{0 x 0 7 0 2 ,} \\ & \text { (Bits[7:6]) } \end{aligned}$ | Register <br> 0x0670 <br> to <br> Register <br> Ox0677, <br> Bits[3:0] | $\begin{array}{\|l\|} \hline \text { Register } \\ \text { Ox0728 } \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | 4×12, $6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 10 | 0 | 3 | 40 | 12 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 10 | 0 | 2 | 20 | 16 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 10 | 0 | 3 | 40 | 16 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 10 | 0 | 2 | 20 | 24 |
| 10.00 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 10 | 0 | 3 | 40 | 24 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 12 | $\begin{aligned} & 3 \times 4,6 \times 2,4 \times 3, \\ & 2 \times 6 \end{aligned}$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 31 | 0 | 0 | 5 | 2 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 12 | $\begin{aligned} & 3 \times 4,6 \times 2,4 \times 3, \\ & 2 \times 6 \end{aligned}$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 31 | 0 | 1 | 10 | 2 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 18 | 6×3,3×6 | 2.400 to 4.650 | 8.000 to 15.500 | False | 31 | 0 | 0 | 5 | 3 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 18 | $6 \times 3,3 \times 6$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 31 | 0 | 1 | 10 | 3 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 24 | $4 \times 6,6 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 31 | 0 | 0 | 5 | 4 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 31 | 0 | 1 | 10 | 4 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 24 | 4×6, $6 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 31 | 0 | 2 | 20 | 4 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 48 | $4 \times 12,6 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 31 | 0 | 1 | 10 | 8 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 31 | 0 | 2 | 20 | 8 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 31 | 0 | 3 | 40 | 8 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 96 | $4 \times 24,6 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 31 | 0 | 2 | 20 | 16 |
| 31.00 | 4 | 8 | 6 | 1 | 32 | 16 | 24 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 31 | 0 | 3 | 40 | 16 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 10 | 1 | 0 | 5 | 2 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 10 | 1 | 1 | 10 | 2 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 10 | 1 | 0 | 5 | 3 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 10 | 1 | 1 | 10 | 3 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 10 | 1 | 0 | 5 | 4 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 10 | 1 | 1 | 10 | 4 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 10 | 1 | 2 | 20 | 4 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 10 | 1 | 0 | 5 | 6 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 10 | 1 | 1 | 10 | 6 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 10 | 1 | 2 | 20 | 6 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 10 | 1 | 1 | 10 | 8 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 10 | 1 | 2 | 20 | 8 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 10 | 1 | 3 | 40 | 8 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 10 | 1 | 1 | 10 | 12 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 10 | 1 | 2 | 20 | 12 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 10 | 1 | 3 | 40 | 12 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 10 | 1 | 2 | 20 | 16 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 10 | 1 | 3 | 40 | 16 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 10 | 1 | 2 | 20 | 24 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 96 | $6 \times 16$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 10 | 1 | 3 | 40 | 24 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 16 | 16 | 0 | 6 | $2 \times 3,6 \times 1,3 \times 2$ | 1.450 to 2.325 | 9.667 to 15.500 | True | 10 | 1 | 0 | 10 | 3 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 18 | $3 \times 6,6 \times 3$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 31 | 1 | 0 | 5 | 3 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 18 | $3 \times 6,6 \times 3$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 31 | 1 | 1 | 10 | 3 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 12 | $\begin{aligned} & 4 \times 3,6 \times 2,3 \times 4, \\ & 2 \times 6 \end{aligned}$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 31 | 1 | 0 | 5 | 2 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 12 | $\begin{aligned} & 4 \times 3,6 \times 2,3 \times 4, \\ & 2 \times 6 \end{aligned}$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 31 | 1 | 1 | 10 | 2 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 24 | 4×6, $6 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 31 | 1 | 0 | 5 | 4 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 31 | 1 | 1 | 10 | 4 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 31 | 1 | 2 | 20 | 4 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 48 | 4×12, $6 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 31 | 1 | 1 | 10 | 8 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 31 | 1 | 2 | 20 | 8 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 31 | 1 | 3 | 40 | 8 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 96 | $4 \times 24,6 \times 16$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 31 | 1 | 2 | 20 | 16 |
| 31.10 | 4 | 8 | 12 | 2 | 32 | 16 | 24 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 31 | 1 | 3 | 40 | 16 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 12 | 0 | 0 | 5 | 2 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 12 | 0 | 1 | 10 | 2 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \hline \mathbf{N} \\ \mathbf{P} \\ \hline \end{array}$ | $\begin{array}{\|l\|} \hline \mathbf{H} \\ \mathbf{D} \\ \hline \end{array}$ | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | $\begin{array}{\|l\|} \hline \text { JTX } \\ \text { Async } \\ \hline \end{array}$ | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE S_SEL ${ }^{2}$ <br> (Register 0x0702, Bits[7:6]) | $\begin{array}{\|l\|} \hline \text { Register } \\ \text { Ox0670 } \\ \text { to } \\ \text { Register } \\ \text { 0x0677, } \\ \text { Bits[3:0] }{ }^{3} \\ \hline \end{array}$ | $\begin{array}{\|l\|l} \text { Register } \\ 0 \times 0728 \\ \hline \end{array}$ | Register 0x00CA Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 12 | 0 | 0 | 5 | 3 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 12 | 0 | 1 | 10 | 3 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 12 | 0 | 0 | 5 | 4 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 12 | 0 | 1 | 10 | 4 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 12 | 0 | 2 | 20 | 4 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 12 | 0 | 0 | 5 | 6 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 12 | 0 | 1 | 10 | 6 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 12 | 0 | 2 | 20 | 6 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 12 | 0 | 1 | 10 | 8 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 12 | 0 | 2 | 20 | 8 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 12 | 0 | 3 | 40 | 8 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 12 | 0 | 1 | 10 | 12 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 12 | 0 | 2 | 20 | 12 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 12 | 0 | 3 | 40 | 12 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 12 | 1 | 0 | 5 | 3 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 24 | $3 \times 8,4 \times 6,6 \times 4$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 12 | 1 | 1 | 10 | 3 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 12 | 1 | 0 | 5 | 2 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 16 | $2 \times 8,4 \times 4$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 12 | 1 | 1 | 10 | 2 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 12 | 1 | 0 | 5 | 4 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 12 | 1 | 1 | 10 | 4 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 12 | 1 | 2 | 20 | 4 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 12 | 1 | 0 | 5 | 6 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 12 | 1 | 1 | 10 | 6 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 12 | 1 | 2 | 20 | 6 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 12 | 1 | 1 | 10 | 8 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 12 | 1 | 2 | 20 | 8 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 64 | $4 \times 16$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 12 | 1 | 3 | 40 | 8 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 12 | 1 | 1 | 10 | 12 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 12 | 1 | 2 | 20 | 12 |
| 12.10 | 4 | 16 | 16 | 2 | 32 | 16 | 16 | 0 | 96 | $4 \times 24,6 \times 16$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 12 | 1 | 3 | 40 | 12 |

${ }^{1} \mathrm{~N} / \mathrm{A}$ means not applicable.
${ }^{2}$ JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually.
${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41. This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For Transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.

Table 65. ADC Path Supported JESD204B Modes $(\mathrm{L}=6)^{1}$

| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \hline \mathbf{N} \\ \mathbf{P} \\ \hline \end{array}$ | $\begin{aligned} & \mathbf{H} \\ & \mathbf{D} \end{aligned}$ | Total DCM | Coarse $\times$ Fine <br> Decimation DCM | $\begin{aligned} & \text { FADC Range } \\ & \text { (GSPS) } \\ & \hline \end{aligned}$ | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{array}{\|l\|} \hline \text { JTX_MODE } \\ \text { S_SEL² } \\ \hline \text { (Register } \\ \hline \text { Ox0702, } \\ \hline \text { Bits[7:6]) } \\ \hline \end{array}$ | Register <br> 0x0670 <br> to <br> Register <br> 0x0677, <br> Bits[3:0] | $\begin{array}{\|l} \text { Register } \\ \text { 0x0728 } \\ \hline \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | N/A ${ }^{4}$ | N/A | 0 | 5 | 3 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | N/A | N/A | 1 | 10 | 3 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | N/A | N/A | 0 | 5 | 6 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 6 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | N/A | N/A | 2 | 20 | 6 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \hline \mathbf{N} \\ \mathbf{P} \\ \hline \end{array}$ | $\begin{array}{\|c} \mathbf{H} \\ \mathbf{D} \end{array}$ | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{aligned} & \text { JTX_MODE } \\ & \text { S_SEL² } \\ & \hline \text { (Register } \\ & \text { Ox0702, } \\ & \text { Bits[7:6]) } \end{aligned}$ | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l\|} \hline \text { Register } \\ \text { 0x0728 } \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | N/A | N/A | 1 | 10 | 12 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 12 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | N/A | N/A | 3 | 40 | 12 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 4.800 to 6.000 | 2.000 to 2.500 | False | N/A | N/A | 2 | 20 | 24 |
| 15.01 | 6 | 6 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | 6×8 | 2.400 to 4.800 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 24 |
| 15.11 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | N/A | N/A | 0 | 5 | 6 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 6 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,6 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | N/A | N/A | 2 | 20 | 6 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | N/A | N/A | 1 | 10 | 12 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 12 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | N/A | N/A | 3 | 40 | 12 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 4.800 to 6.000 | 2.000 to 2.500 | False | N/A | N/A | 2 | 20 | 24 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 2.400 to 4.800 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 24 |
| 15.11 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | N/A | N/A | 0 | 5 | 3 |
| 15.00 | 6 | 6 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | N/A | N/A | 1 | 10 | 3 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,2 \times 3,6 \times 1$ | 1.450 to 2.325 | 9.667 to 15.500 | TRUE | 15 | 0 | 0 | 10 | 3 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 15 | 0 | 0 | 5 | 2 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 15 | 0 | 1 | 10 | 2 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 15 | 0 | 0 | 5 | 3 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 15 | 0 | 1 | 10 | 3 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 15 | 0 | 0 | 5 | 4 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 15 | 0 | 1 | 10 | 4 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 15 | 0 | 2 | 20 | 4 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 15 | 0 | 0 | 5 | 6 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 15 | 0 | 1 | 10 | 6 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 15 | 0 | 2 | 20 | 6 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 15 | 0 | 1 | 10 | 8 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 15 | 0 | 2 | 20 | 8 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 15 | 0 | 3 | 40 | 8 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 15 | 0 | 1 | 10 | 12 |
| 15.00 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 15 | 0 | 2 | 20 | 12 |
| 15.10 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 15 | 0 | 3 | 40 | 12 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 15 | 1 | 0 | 5 | 2 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 15 | 1 | 1 | 10 | 2 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 15 | 1 | 0 | 5 | 3 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 15 | 1 | 1 | 10 | 3 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 15 | 1 | 0 | 5 | 4 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 15 | 1 | 1 | 10 | 4 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 15 | 1 | 2 | 20 | 4 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 15 | 1 | 0 | 5 | 6 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 15 | 1 | 1 | 10 | 6 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 15 | 1 | 2 | 20 | 6 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 15 | 1 | 1 | 10 | 8 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 15 | 1 | 2 | 20 | 8 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l} \mathbf{N} \\ \mathbf{P} \\ \hline \end{array}$ | $\begin{aligned} & \mathbf{H} \\ & \mathbf{D} \end{aligned}$ | Total DCM | Coarse $\times$ Fine <br> Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE $^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE S_SEL ${ }^{2}$ <br> (Register 0x0702, Bits[7:6]) | Register <br> 0x0670 <br> to <br> Register <br> 0x0677, <br> Bits[3:0] ${ }^{3}$ | Register $0 \times 0728$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 15 | 1 | 3 | 40 | 8 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 15 | 1 | 1 | 10 | 12 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 15 | 1 | 2 | 20 | 12 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 15 | 1 | 3 | 40 | 12 |
|  | 6 | 12 | 8 | 2 | 32 | 16 | 16 | 0 | 6 | 2×3, $6 \times 1,3 \times 2$ | 1.450 to 2.325 | 9.667 to 15.500 | True | 15 | 1 | 0 | 10 | 3 |

${ }^{1} \mathrm{~N} / \mathrm{A}$ means not applicable.
${ }^{2}$ JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually.
${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41 . This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For Transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.

Table 66. ADC Path Supported JESD204B Modes $(\mathrm{L}=8)^{1}$

| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\left\lvert\, \begin{aligned} & \mathbf{N} \\ & \mathbf{P} \end{aligned}\right.$ | $\begin{array}{\|c} \mathbf{H} \\ \mathrm{D} \end{array}$ | Total DCM | Coarse $\times$ Fine <br> Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX MODE ${ }^{2}$ (Register 0x0702, Bits[5:0]) | JTX_MODE <br> S_SEL ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[7:6]) | Register <br> 0x0670 <br> to <br> Register <br> 0x0677, <br> Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l} \text { Register } \\ 0 \times 0728 \\ \hline \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 19.01 | 8 | 1 | 1 | 4 | 32 | 16 | 16 | 1 | 1 | $1 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A ${ }^{4}$ | N/A | 0 | 5 | 4 |
| 19.01 | 8 | 1 | 1 | 4 | 32 | 16 | 16 | 1 | 1 | $1 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 19.01 | 8 | 1 | 1 | 4 | 32 | 16 | 16 | 1 | 1 | $1 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 19.01 | 8 | 1 | 1 | 4 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 19.01 | 8 | 1 | 1 | 4 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 19.01 | 8 | 1 | 1 | 4 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 19.01 | 8 | 1 | 1 | 4 | 32 | 16 | 16 | 1 | 4 | $4 \times 1$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 19.01 | 8 | 1 | 1 | 4 | 32 | 16 | 16 | 1 | 4 | $4 \times 1$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 19.11 | 8 | 1 | 2 | 8 | 32 | 16 | 16 | 0 | 1 | $1 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | N/A | N/A | 0 | 5 | 4 |
| 19.11 | 8 | 1 | 2 | 8 | 32 | 16 | 16 | 0 | 1 | $1 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | N/A | N/A | 1 | 10 | 4 |
| 19.11 | 8 | 1 | 2 | 8 | 32 | 16 | 16 | 0 | 1 | $1 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | N/A | N/A | 2 | 20 | 4 |
| 19.11 | 8 | 1 | 2 | 8 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 3.200 to 6.000 | 4.000 to 7.500 | False | N/A | N/A | 1 | 10 | 8 |
| 19.11 | 8 | 1 | 2 | 8 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 1.600 to 3.200 | 2.000 to 4.000 | False | N/A | N/A | 2 | 20 | 8 |
| 19.11 | 8 | 1 | 2 | 8 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 1.450 to 1.600 | 1.812 to 2.000 | False | N/A | N/A | 3 | 40 | 8 |
| 19.11 | 8 | 1 | 2 | 8 | 32 | 16 | 16 | 0 | 4 | $4 \times 1$ | 3.200 to 6.000 | 2.000 to 3.750 | False | N/A | N/A | 2 | 20 | 16 |
| 19.11 | 8 | 1 | 2 | 8 | 32 | 16 | 16 | 0 | 4 | $4 \times 1$ | 1.600 to 3.200 | 1.000 to 2.000 | False | N/A | N/A | 3 | 40 | 16 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 1 | $1 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 19 | 0 | 0 | 5 | 2 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 1 | $1 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 19 | 0 | 1 | 10 | 2 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 19 | 0 | 0 | 5 | 4 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 19 | 0 | 1 | 10 | 4 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 19 | 0 | 2 | 20 | 4 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 3 | $3 \times 1$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 19 | 0 | 0 | 5 | 6 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 3 | $3 \times 1$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 19 | 0 | 1 | 10 | 6 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 3 | $3 \times 1$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 19 | 0 | 2 | 20 | 6 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 4 | $4 \times 1$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 19 | 0 | 1 | 10 | 8 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 4 | $4 \times 1$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 19 | 0 | 2 | 20 | 8 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 4 | $4 \times 1$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 19 | 0 | 3 | 40 | 8 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 6 | $6 \times 1$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 19 | 0 | 1 | 10 | 12 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 6 | $6 \times 1$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 19 | 0 | 2 | 20 | 12 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 6 | $6 \times 1$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 19 | 0 | 3 | 40 | 12 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 8 | $2 \times 4,4 \times 2$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 19 | 0 | 2 | 20 | 16 |
| 19.00 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | 1 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 19 | 0 | 3 | 40 | 16 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 1 | $1 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 19 | 1 | 0 | 5 | 2 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 1 | $1 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 19 | 1 | 1 | 10 | 2 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 19 | 1 | 0 | 5 | 4 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 19 | 1 | 1 | 10 | 4 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\left\lvert\, \begin{aligned} & \mathbf{N} \\ & \mathbf{P} \end{aligned}\right.$ | $\left\lvert\, \begin{aligned} & \mathrm{H} \\ & \mathrm{D} \end{aligned}\right.$ | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | $\begin{array}{\|l\|} \hline \text { JTX } \\ \text { Async } \\ \hline \end{array}$ | JTX <br> MODE <br> 2 <br> (Register <br> $0 \times 0702$, <br> Bits[5:0] $)$ | $\begin{aligned} & \text { JTX_MODE_ } \\ & \text { S_SEL² } \\ & \text { (Register } \\ & 0 \times 0702, \\ & \text { Bits[7:6]) } \\ & \hline \end{aligned}$ | Register <br> 0x0670 <br> to <br> Register <br> 0x0677, <br> Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l} \text { Register } \\ 0 x 0728 \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 19 | 1 | 2 | 20 | 4 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 3 | $3 \times 1$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 19 | 1 | 0 | 5 | 6 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 3 | $3 \times 1$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 19 | 1 | 1 | 10 | 6 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 3 | $3 \times 1$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 19 | 1 | 2 | 20 | 6 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 4 | $4 \times 1$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 19 | 1 | 1 | 10 | 8 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 4 | $4 \times 1$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 19 | 1 | 2 | 20 | 8 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 4 | $4 \times 1$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 19 | 1 | 3 | 40 | 8 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 6 | $6 \times 1$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 19 | 1 | 1 | 10 | 12 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 6 | $6 \times 1$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 19 | 1 | 2 | 20 | 12 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 6 | $6 \times 1$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 19 | 1 | 3 | 40 | 12 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 19 | 1 | 2 | 20 | 16 |
| 19.10 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 19 | 1 | 3 | 40 | 16 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 1 | $1 \times 1$ | 1.450 to 1.550 | $\begin{aligned} & 14.500 \text { to } \\ & 15.500 \end{aligned}$ | False | 18 | 0 | 0 | 5 | 1 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 18 | 0 | 0 | 5 | 2 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 2 | $2 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 18 | 0 | 1 | 10 | 2 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 3 | $3 \times 1$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 18 | 0 | 0 | 5 | 3 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 4 | $2 \times 2,4 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 18 | 0 | 0 | 5 | 4 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 18 | 0 | 1 | 10 | 4 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 18 | 0 | 2 | 20 | 4 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 6 | $3 \times 2,6 \times 1$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 18 | 0 | 0 | 5 | 6 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 6 | $3 \times 2,6 \times 1$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 18 | 0 | 1 | 10 | 6 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 8 | $4 \times 2,2 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 18 | 0 | 1 | 10 | 8 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 8 | $4 \times 2,2 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 18 | 0 | 2 | 20 | 8 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 8 | $4 \times 2,2 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 18 | 0 | 3 | 40 | 8 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 12 | $6 \times 2$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 18 | 0 | 1 | 10 | 12 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 12 | $6 \times 2$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 18 | 0 | 2 | 20 | 12 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 16 | $4 \times 4$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 18 | 0 | 2 | 20 | 16 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 16 | $4 \times 4$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 18 | 0 | 3 | 40 | 16 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 24 | $6 \times 4$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 18 | 0 | 2 | 20 | 24 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 24 | $6 \times 4$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 18 | 0 | 3 | 40 | 24 |
| 18.00 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | 1 | 32 | $4 \times 8$ | 3.200 to 6.000 | 1.000 to 1.875 | False | 18 | 0 | 3 | 40 | 32 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 1 | $1 \times 1$ | 1.450 to 1.550 | $\begin{aligned} & 14.500 \text { to } \\ & 15.500 \\ & \hline \end{aligned}$ | False | 18 | 1 | 0 | 5 | 1 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 18 | 1 | 0 | 5 | 2 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 2 | $2 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 18 | 1 | 1 | 10 | 2 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 3 | $3 \times 1$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 18 | 1 | 0 | 5 | 3 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 3 | $3 \times 1$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 18 | 1 | 1 | 10 | 3 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 18 | 1 | 0 | 5 | 4 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 18 | 1 | 1 | 10 | 4 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 18 | 1 | 2 | 20 | 4 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 18 | 1 | 0 | 5 | 6 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 18 | 1 | 1 | 10 | 6 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 18 | 1 | 2 | 20 | 6 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 18 | 1 | 1 | 10 | 8 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 18 | 1 | 2 | 20 | 8 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 18 | 1 | 3 | 40 | 8 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 12 | $6 \times 2$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 18 | 1 | 1 | 10 | 12 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 12 | $6 \times 2$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 18 | 1 | 2 | 20 | 12 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 12 | $6 \times 2$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 18 | 1 | 3 | 40 | 12 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 18 | 1 | 2 | 20 | 16 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 18 | 1 | 3 | 40 | 16 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 18 | 1 | 2 | 20 | 24 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 24 | $6 \times 4$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 18 | 1 | 3 | 40 | 24 |
| 18.10 | 8 | 4 | 2 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 1.000 to 1.875 | False | 18 | 1 | 3 | 40 | 32 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 16 | 0 | 0 | 5 | 2 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \mathbf{N} \\ \mathbf{P} \end{array}$ | $\begin{aligned} & \mathbf{H} \\ & \mathbf{D} \\ & \hline \end{aligned}$ | Total DCM | Coarse $\times$ Fine Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX_ <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE <br> S_SEL ${ }^{2}$ <br> (Register <br> $0 \times 0702$, <br> Bits[7:6]) | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l\|l\|} \hline \text { Register } \\ 0 \times 0728 \end{array}$ | Register 0x00CA, Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 16 | 0 | 1 | 10 | 2 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1,2 \times 3$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 16 | 0 | 0 | 5 | 3 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 6 | $6 \times 1,2 \times 3$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 16 | 0 | 1 | 10 | 3 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 16 | 0 | 0 | 5 | 4 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 16 | 0 | 1 | 10 | 4 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 16 | 0 | 2 | 20 | 4 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 16 | 0 | 0 | 5 | 6 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 16 | 0 | 1 | 10 | 6 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 16 | 0 | 2 | 20 | 6 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 16 | 0 | 1 | 10 | 8 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 16 | 0 | 2 | 20 | 8 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 16 | 0 | 3 | 40 | 8 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $6 \times 3$ | 3.600 to 6.000 | 4.000 to 6.667 | True | 16 | 0 | 1 | 10 | 9 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $6 \times 3$ | 1.800 to 3.600 | 2.000 to 4.000 | True | 16 | 0 | 2 | 20 | 9 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 16 | $6 \times 3$ | 1.450 to 1.800 | 1.611 to 2.000 | True | 16 | 0 | 3 | 40 | 9 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 16 | 0 | 1 | 10 | 12 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 16 | 0 | 2 | 20 | 12 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 16 | 0 | 3 | 40 | 12 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 16 | 0 | 2 | 20 | 16 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 16 | 0 | 3 | 40 | 16 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 16 | 0 | 2 | 20 | 24 |
| 16.00 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | 0 | 48 | 6×8 | 2.400 to 4.800 | 1.000 to 2.000 | False | 16 | 0 | 3 | 40 | 24 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 16 | 1 | 0 | 5 | 2 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 4 | $2 \times 2,4 \times 1$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 16 | 1 | 1 | 10 | 2 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 16 | 1 | 0 | 5 | 3 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 6 | $3 \times 2,6 \times 1$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 16 | 1 | 1 | 10 | 3 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 16 | 1 | 0 | 5 | 4 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 16 | 1 | 1 | 10 | 4 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 8 | $4 \times 2,2 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 16 | 1 | 2 | 20 | 4 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 16 | 1 | 0 | 5 | 6 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 16 | 1 | 1 | 10 | 6 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 12 | $3 \times 4,4 \times 3,6 \times 2$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 16 | 1 | 2 | 20 | 6 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 16 | 1 | 1 | 10 | 8 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 16 | 1 | 2 | 20 | 8 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 16 | 1 | 3 | 40 | 8 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 18 | $6 \times 3$ | 3.600 to 6.000 | 4.000 to 6.667 | True | 16 | 1 | 1 | 10 | 9 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 18 | $6 \times 3$ | 1.800 to 3.600 | 2.000 to 4.000 | True | 16 | 1 | 2 | 20 | 9 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 18 | $6 \times 3$ | 1.450 to 1.800 | 1.611 to 2.000 | True | 16 | 1 | 3 | 40 | 9 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 16 | 1 | 1 | 10 | 12 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 16 | 1 | 2 | 20 | 12 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 16 | 1 | 3 | 40 | 12 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 2.000 to 3.750 | False | 16 | 1 | 2 | 20 | 16 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 1.000 to 2.000 | False | 16 | 1 | 3 | 40 | 16 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 4.800 to 6.000 | 2.000 to 2.500 | False | 16 | 1 | 2 | 20 | 24 |
| 16.10 | 8 | 8 | 4 | 2 | 32 | 16 | 16 | 0 | 48 | $6 \times 8$ | 2.400 to 4.800 | 1.000 to 2.000 | False | 16 | 1 | 3 | 40 | 24 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 6 | $2 \times 3,3 \times 2$ | 1.450 to 2.325 | 9.667 to 15.500 | True | 17 | 0 | 0 | 10 | 3 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 17 | 0 | 0 | 5 | 2 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 17 | 0 | 1 | 10 | 2 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 17 | 0 | 0 | 5 | 3 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 17 | 0 | 1 | 10 | 3 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 17 | 0 | 0 | 5 | 4 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 17 | 0 | 1 | 10 | 4 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 17 | 0 | 2 | 20 | 4 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 17 | 0 | 0 | 5 | 6 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | 4×6, 6×4 | 2.400 to 4.800 | 4.000 to 8.000 | False | 17 | 0 | 1 | 10 | 6 |


| JESD204B <br> Mode <br> Number | L | M | F | S | K | N | $\begin{array}{\|l\|} \hline \mathbf{N} \\ \mathbf{P} \\ \hline \end{array}$ | $\begin{aligned} & \mathbf{H} \\ & \mathbf{D} \end{aligned}$ | Total DCM | Coarse $\times$ Fine <br> Decimation DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE <br> S_SEL ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[7:6]) | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{aligned} & \text { Register } \\ & \text { 0x0728 } \end{aligned}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 17 | 0 | 2 | 20 | 6 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 17 | 0 | 1 | 10 | 8 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 17 | 0 | 2 | 20 | 8 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 17 | 0 | 3 | 40 | 8 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 17 | 0 | 1 | 10 | 12 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 17 | 0 | 2 | 20 | 12 |
| 17.00 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | 0 | 48 | 4×12, $6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 17 | 0 | 3 | 40 | 12 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.600 to 3.100 | 8.000 to 15.500 | False | 17 | 1 | 0 | 5 | 2 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 8 | $2 \times 4,4 \times 2$ | 1.450 to 1.600 | 7.250 to 8.000 | False | 17 | 1 | 1 | 10 | 2 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 2.400 to 4.650 | 8.000 to 15.500 | False | 17 | 1 | 0 | 5 | 3 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 12 | $4 \times 3,3 \times 4,6 \times 2$ | 1.450 to 2.400 | 4.833 to 8.000 | True | 17 | 1 | 1 | 10 | 3 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 3.200 to 6.000 | 8.000 to 15.000 | False | 17 | 1 | 0 | 5 | 4 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.600 to 3.200 | 4.000 to 8.000 | False | 17 | 1 | 1 | 10 | 4 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 16 | $4 \times 4$ | 1.450 to 1.600 | 3.625 to 4.000 | False | 17 | 1 | 2 | 20 | 4 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 4.800 to 6.000 | 8.000 to 10.000 | False | 17 | 1 | 0 | 5 | 6 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 2.400 to 4.800 | 4.000 to 8.000 | False | 17 | 1 | 1 | 10 | 6 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 24 | $4 \times 6,6 \times 4$ | 1.450 to 2.400 | 2.417 to 4.000 | True | 17 | 1 | 2 | 20 | 6 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 3.200 to 6.000 | 4.000 to 7.500 | False | 17 | 1 | 1 | 10 | 8 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.600 to 3.200 | 2.000 to 4.000 | False | 17 | 1 | 2 | 20 | 8 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 32 | $4 \times 8$ | 1.450 to 1.600 | 1.812 to 2.000 | False | 17 | 1 | 3 | 40 | 8 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 4.800 to 6.000 | 4.000 to 5.000 | False | 17 | 1 | 1 | 10 | 12 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 2.400 to 4.800 | 2.000 to 4.000 | False | 17 | 1 | 2 | 20 | 12 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 48 | $4 \times 12,6 \times 8$ | 1.450 to 2.400 | 1.208 to 2.000 | True | 17 | 1 | 3 | 40 | 12 |
| 17.10 | 8 | 16 | 8 | 2 | 32 | 16 | 16 | 0 | 6 | 2×3, $3 \times 2$ | 1.450 to 2.325 | 9.667 to 15.500 | True | 17 | 1 | 0 | 10 | 3 |

${ }^{1}$ N/A means not applicable.
${ }^{2}$ JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually.
${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41. This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For Transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.

Table 67. ADC Path Supported JESD204C Modes $(\mathrm{L}=1)^{1}$

| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{aligned} & \text { JTX_MODE } \\ & \text { S_SEL² } \\ & (\text { Register } \\ & 0 \times 0702, \\ & \text { Bits[7:6]) } \end{aligned}$ | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l\|} \hline \text { Register } \\ \text { Ox0728 } \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 3.01 | 1 | 1 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A ${ }^{4}$ | N/A | 0 | 11 | 4 |
| 3.01 | 1 | 1 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 3.01 | 1 | 1 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $3 \times 2$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | N/A | N/A | 0 | 11 | 6 |
| 3.01 | 1 | 1 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 3.01 | 1 | 1 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 3.01 | 1 | 1 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | N/A | N/A | 0 | 11 | 12 |
| 3.01 | 1 | 1 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 21.01 | 1 | 1 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 4.000 | 8.972 to 24.750 | True | N/A | N/A | 0 | 33 | 8 |
| 21.01 | 1 | 1 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 2.586 to 6.000 | 8.000 to 18.562 | True | N/A | N/A | 0 | 33 | 16 |
| 21.01 | 1 | 1 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 3.11 | 1 | 1 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 3.11 | 1 | 1 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 3.11 | 1 | 1 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 2$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | N/A | N/A | 0 | 11 | 6 |
| 3.11 | 1 | 1 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 3.11 | 1 | 1 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 3.11 | 1 | 1 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | N/A | N/A | 0 | 11 | 12 |
| 3.11 | 1 | 1 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 21.11 | 1 | 1 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 2.586 to 6.000 | 8.000 to 18.562 | True | N/A | N/A | 0 | 33 | 16 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX_ <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{array}{\|l} \hline \text { JTX_MODE } \\ \text { S_SEL }{ }^{2} \\ \text { r(Register } \\ 0 \times 0702, \\ \text { Bits[7:6]) } \\ \hline \end{array}$ | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | Register Ox0728 | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 21.11 | 1 | 1 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 4.000 | 8.972 to 24.750 | True | N/A | N/A | 0 | 33 | 8 |
| 21.11 | 1 | 1 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 21.00 | 1 | 2 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 2.000 | 17.944 to 24.750 | True | 21 | 0 | 0 | 33 | 4 |
| 21.00 | 1 | 2 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.939 to 6.000 | 8.000 to 24.750 | False | 21 | 0 | 0 | 11 | 4 |
| 21.00 | 1 | 2 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.455 to 1.939 | 6.000 to 8.000 | False | 21 | 0 | 1 | 22 | 4 |
| 21.00 | 1 | 2 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.450 to 3.000 | 11.963 to 24.750 | False | 21 | 0 | 0 | 11 | 2 |
| 21.00 | 1 | 2 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 1.450 to 4.000 | 8.972 to 24.750 | True | 21 | 0 | 0 | 33 | 8 |
| 21.00 | 1 | 2 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 3.879 to 6.000 | 8.000 to 12.375 | False | 21 | 0 | 0 | 11 | 8 |
| 21.00 | 1 | 2 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 3.879 | 6.000 to 8.000 | False | 21 | 0 | 1 | 22 | 8 |
| 21.00 | 1 | 2 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $6 \times 4$ | 24 | 5.818 to 6.000 | 6.000 to 6.188 | False | 21 | 0 | 1 | 22 | 16 |
| 21.00 | 1 | 2 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $4 \times 2$ | 8 | 2.586 to 6.000 | 8.000 to 18.562 | True | 21 | 0 | 0 | 33 | 16 |
| 21.00 | 1 | 2 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $3 \times 3$ | 9 | 2.909 to 6.000 | 8.000 to 16.500 | False | 21 | 0 | 0 | 11 | 6 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 3 | 0 | 0 | 11 | 2 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1,2 \times 3$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 3 | 0 | 0 | 11 | 3 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1,2 \times 3$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 3 | 0 | 1 | 22 | 3 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 3 | 0 | 0 | 11 | 4 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 3 | 0 | 1 | 22 | 4 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 4,2 \times 6,4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 3 | 0 | 0 | 11 | 6 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 3 | 0 | 0 | 11 | 8 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 3 | 0 | 1 | 22 | 8 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $6 \times 3$ | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 3 | 0 | 0 | 11 | 9 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | 6x3 | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 3 | 0 | 1 | 22 | 9 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 3 | 0 | 0 | 11 | 12 |
| 3.00 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 3 | 0 | 1 | 22 | 16 |
| 21.10 | 1 | 2 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.450 to 3.000 | 11.963 to 24.750 | False | 21 | 1 | 0 | 11 | 2 |
| 21.10 | 1 | 2 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.939 to 6.000 | 8.000 to 24.750 | False | 21 | 1 | 0 | 11 | 4 |
| 21.10 | 1 | 2 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.455 to 1.939 | 6.000 to 8.000 | False | 21 | 1 | 1 | 22 | 4 |
| 21.10 | 1 | 2 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 21 | 1 | 1 | 22 | 3 |
| 21.10 | 1 | 2 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 2.000 | 17.944 to 24.750 | True | 21 | 1 | 0 | 33 | 4 |
| 21.10 | 1 | 2 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 1.450 to 4.000 | 8.972 to 24.750 | True | 21 | 1 | 0 | 33 | 8 |
| 21.10 | 1 | 2 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 3.879 to 6.000 | 8.000 to 12.375 | False | 21 | 1 | 0 | 11 | 8 |
| 21.10 | 1 | 2 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 3.879 | 6.000 to 8.000 | False | 21 | 1 | 1 | 22 | 8 |
| 21.10 | 1 | 2 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $6 \times 4$ | 24 | 5.818 to 6.000 | 6.000 to 6.188 | False | 21 | 1 | 1 | 22 | 16 |
| 21.10 | 1 | 2 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $4 \times 2$ | 8 | 2.586 to 6.000 | 8.000 to 18.562 | True | 21 | 1 | 0 | 33 | 16 |
| 21.10 | 1 | 2 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $3 \times 3$ | 9 | 2.909 to 6.000 | 8.000 to 16.500 | False | 21 | 1 | 0 | 11 | 6 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 3 | 1 | 0 | 11 | 2 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 3 | 1 | 0 | 11 | 3 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 3 | 1 | 1 | 22 | 3 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 3 | 1 | 0 | 11 | 4 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 3 | 1 | 1 | 22 | 4 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 4,2 \times 6,4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 3 | 1 | 0 | 11 | 6 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 3 | 1 | 0 | 11 | 8 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 3 | 1 | 1 | 22 | 8 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $6 \times 3$ | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 3 | 1 | 0 | 11 | 9 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $6 \times 3$ | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 3 | 1 | 1 | 22 | 9 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 3 | 1 | 0 | 11 | 12 |
| 3.10 | 1 | 2 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 3 | 1 | 1 | 22 | 16 |
| 20.00 | 1 | 4 | 6 | 1 | 128 | 3 | 12 | 12 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.939 to 6.000 | 8.000 to 24.750 | False | 20 | 0 | 0 | 11 | 4 |
| 20.00 | 1 | 4 | 6 | 1 | 128 | 3 | 12 | 12 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.455 to 1.939 | 6.000 to 8.000 | False | 20 | 0 | 1 | 22 | 4 |
| 20.00 | 1 | 4 | 6 | 1 | 128 | 3 | 12 | 12 | 0 | $6 \times 4,4 \times 6$ | 24 | 3.879 to 6.000 | 8.000 to 12.375 | False | 20 | 0 | 0 | 11 | 8 |
| 20.00 | 1 | 4 | 6 | 1 | 128 | 3 | 12 | 12 | 0 | $6 \times 4,4 \times 6$ | 24 | 2.909 to 3.879 | 6.000 to 8.000 | False | 20 | 0 | 1 | 22 | 8 |
| 20.00 | 1 | 4 | 6 | 1 | 128 | 3 | 12 | 12 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 6.000 to 6.188 | False | 20 | 0 | 1 | 22 | 16 |
| 20.00 | 1 | 4 | 6 | 1 | 128 | 3 | 12 | 12 | 0 | $2 \times 3,6 \times 1,3 \times 2$ | 6 | 1.450 to 3.000 | 11.963 to 24.750 | False | 20 | 0 | 0 | 11 | 2 |
| 20.00 | 1 | 4 | 6 | 1 | 128 | 3 | 12 | 12 | 0 | $3 \times 3$ | 9 | 1.455 to 4.000 | 8.000 to 24.750 | False | 20 | 0 | 0 | 11 | 3 |
| 20.00 | 1 | 4 | 6 | 1 | 128 | 3 | 12 | 12 | 0 | $3 \times 3$ | 9 | 1.450 to 1.455 | 7.975 to 8.000 | True | 20 | 0 | 1 | 22 | 3 |
| 20.00 | 1 | 4 | 6 | 1 | 128 | 3 | 12 | 12 | 0 | $6 \times 3$ | 18 | 2.909 to 6.000 | 8.000 to 16.500 | False | 20 | 0 | 0 | 11 | 6 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX <br> $M^{2}{ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) |  <br> JTX_MODE <br> S_SEL² <br> (Register <br> $0 \times 0702$, <br> Bits[7:6]) | Register <br> Ox0670 to <br> Register <br> Ox0677, <br> Bits[3:0] | $\begin{array}{\|l\|l} \text { Register } \\ 0 \times 0728 \\ \hline \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $2 \times 4,4 \times 2$ | 8 | 1.450 to 3.000 | 11.963 to 24.750 | False | 2 | 0 | 0 | 11 | 2 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 3,2 \times 6,3 \times 4,6 \times 2$ | 12 | 1.455 to 4.000 | 8.000 to 24.750 | False | 2 | 0 | 0 | 11 | 3 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 3,2 \times 6,3 \times 4,6 \times 2$ | 12 | 1.450 to 1.455 | 7.975 to 8.000 | True | 2 | 0 | 1 | 22 | 3 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $2 \times 8,4 \times 4$ | 16 | 1.939 to 6.000 | 8.000 to 24.750 | False | 2 | 0 | 0 | 11 | 4 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $2 \times 8,4 \times 4$ | 16 | 1.455 to 1.939 | 6.000 to 8.000 | False | 2 | 0 | 1 | 22 | 4 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $3 \times 8,4 \times 6,6 \times 4$ | 24 | 2.909 to 6.000 | 8.000 to 16.500 | False | 2 | 0 | 0 | 11 | 6 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 3.879 to 6.000 | 8.000 to 12.375 | False | 2 | 0 | 0 | 11 | 8 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 2.909 to 3.879 | 6.000 to 8.000 | False | 2 | 0 | 1 | 22 | 8 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 8.000 to 8.250 | False | 2 | 0 | 0 | 11 | 12 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 16$ | 64 | 5.818 to 6.000 | 6.000 to 6.188 | False | 2 | 0 | 1 | 22 | 16 |
| 2.00 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $3 \times 2$ | 6 | 1.450 to 2.250 | 15.950 to 24.750 | True | 2 | 0 | 0 | 22 | 3 |
| 20.10 | 1 | 4 | 12 | 2 | 64 | 3 | 12 | 12 | 0 | $2 \times 3,6 \times 1,3 \times 2$ | 6 | 1.450 to 3.000 | 11.963 to 24.750 | False | 20 | 1 | 0 | 11 | 2 |
| 20.10 | 1 | 4 | 12 | 2 | 64 | 3 | 12 | 12 | 0 | $3 \times 3$ | 9 | 1.455 to 4.000 | 8.000 to 24.750 | False | 20 | 1 | 0 | 11 | 3 |
| 20.10 | 1 | 4 | 12 | 2 | 64 | 3 | 12 | 12 | 0 | $3 \times 3$ | 9 | 1.450 to 1.455 | 7.975 to 8.000 | True | 20 | 1 | 1 | 22 | 3 |
| 20.10 | 1 | 4 | 12 | 2 | 64 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 1.939 to 6.000 | 8.000 to 24.750 | False | 20 | 1 | 0 | 11 | 4 |
| 20.10 | 1 | 4 | 12 | 2 | 64 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 1.455 to 1.939 | 6.000 to 8.000 | False | 20 | 1 | 1 | 22 | 4 |
| 20.10 | 1 | 4 | 12 | 2 | 64 | 3 | 12 | 12 | 0 | $6 \times 3$ | 18 | 2.909 to 6.000 | 8.000 to 16.500 | False | 20 | 1 | 0 | 11 | 6 |
| 20.10 | 1 | 4 | 12 | 2 | 64 | 3 | 12 | 12 | 0 | $4 \times 6,6 \times 4$ | 24 | 3.879 to 6.000 | 8.000 to 12.375 | False | 20 | 1 | 0 | 11 | 8 |
| 20.10 | 1 | 4 | 12 | 2 | 64 | 3 | 12 | 12 | 0 | $4 \times 6,6 \times 4$ | 24 | 2.909 to 3.879 | 6.000 to 8.000 | False | 20 | 1 | 1 | 22 | 8 |
| 20.10 | 1 | 4 | 12 | 2 | 64 | 3 | 12 | 12 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 6.000 to 6.188 | False | 20 | 1 | 1 | 22 | 16 |
| 29.01 | 1 | 4 | 12 | 1 | 64 | 3 | 16 | 24 | 0 | $3 \times 8,6 \times 4$ | 24 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 29.01 | 1 | 4 | 12 | 1 | 64 | 3 | 16 | 24 | 0 | $3 \times 8,6 \times 4$ | 24 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 29.01 | 1 | 4 | 12 | 1 | 64 | 3 | 16 | 24 | 0 | $3 \times 4,6 \times 2$ | 12 | 1.450 to 3.000 | 11.963 to 24.750 | False | N/A | N/A | 0 | 11 | 2 |
| 29.01 | 1 | 4 | 12 | 1 | 64 | 3 | 16 | 24 | 0 | $6 \times 8$ | 48 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 29.01 | 1 | 4 | 12 | 1 | 64 | 3 | 16 | 24 | 0 | $6 \times 8$ | 48 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 29.01 | 1 | 4 | 12 | 1 | 64 | 3 | 16 | 24 | 0 | $6 \times 16$ | 96 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 2.10 | 1 | 4 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $2 \times 4,4 \times 2$ | 8 | 1.450 to 3.000 | 11.963 to 24.750 | False | 2 | 1 | 0 | 11 | 2 |
| 2.10 | 1 | 4 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.455 to 4.000 | 8.000 to 24.750 | False | 2 | 1 | 0 | 11 | 3 |
| 2.10 | 1 | 4 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.450 to 1.455 | 7.975 to 8.000 | True | 2 | 1 | 1 | 22 | 3 |
| 2.10 | 1 | 4 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $2 \times 8,4 \times 4$ | 16 | 1.939 to 6.000 | 8.000 to 24.750 | False | 2 | 1 | 0 | 11 | 4 |
| 2.10 | 1 | 4 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $2 \times 8,4 \times 4$ | 16 | 1.455 to 1.939 | 6.000 to 8.000 | False | 2 | 1 | 1 | 22 | 4 |
| 2.10 | 1 | 4 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $3 \times 8,4 \times 6,6 \times 4$ | 24 | 2.909 to 6.000 | 8.000 to 16.500 | False | 2 | 1 | 0 | 11 | 6 |
| 2.10 | 1 | 4 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 3.879 to 6.000 | 8.000 to 12.375 | False | 2 | 1 | 0 | 11 | 8 |
| 2.10 | 1 | 4 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 2.909 to 3.879 | 6.000 to 8.000 | False | 2 | 1 | 1 | 22 | 8 |
| 2.10 | 1 | 4 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 8.000 to 8.250 | False | 2 | 1 | 0 | 11 | 12 |
| 2.10 | 1 | 4 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 16$ | 64 | 5.818 to 6.000 | 6.000 to 6.188 | False | 2 | 1 | 1 | 22 | 16 |
| 1.00 | 1 | 8 | 12 | 1 | 64 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2,3 \times 4,2 \times 6$ | 12 | 1.450 to 3.000 | 11.963 to 24.750 | False | 1 | 0 | 0 | 11 | 2 |
| 1.00 | 1 | 8 | 12 | 1 | 64 | 3 | 12 | 12 | 0 | $6 \times 3,3 \times 6$ | 18 | 1.455 to 4.000 | 8.000 to 24.750 | False | 1 | 0 | 0 | 11 | 3 |
| 1.00 | 1 | 8 | 12 | 1 | 64 | 3 | 12 | 12 | 0 | $6 \times 3,3 \times 6$ | 18 | 1.450 to 1.455 | 7.975 to 8.000 | True | 1 | 0 | 1 | 22 | 3 |
| 1.00 | 1 | 8 | 12 | 1 | 64 | 3 | 12 | 12 | 0 | $4 \times 6,6 \times 4$ | 24 | 1.939 to 6.000 | 8.000 to 24.750 | False | 1 | 0 | 0 | 11 | 4 |
| 1.00 | 1 | 8 | 12 | 1 | 64 | 3 | 12 | 12 | 0 | $4 \times 6,6 \times 4$ | 24 | 1.455 to 1.939 | 6.000 to 8.000 | False | 1 | 0 | 1 | 22 | 4 |
| 1.00 | 1 | 8 | 12 | 1 | 64 | 3 | 12 | 12 | 0 | $4 \times 12,6 \times 8$ | 48 | 3.879 to 6.000 | 8.000 to 12.375 | False | 1 | 0 | 0 | 11 | 8 |
| 1.00 | 1 | 8 | 12 | 1 | 64 | 3 | 12 | 12 | 0 | $4 \times 12,6 \times 8$ | 48 | 2.909 to 3.879 | 6.000 to 8.000 | False | 1 | 0 | 1 | 22 | 8 |
| 1.00 | 1 | 8 | 12 | 1 | 64 | 3 | 12 | 12 | 0 | $4 \times 24,6 \times 16$ | 96 | 5.818 to 6.000 | 6.000 to 6.188 | False | 1 | 0 | 1 | 22 | 16 |
| 0.00 | 1 | 8 | 16 | 1 | 32 | 2 | 16 | 16 | 0 | $2 \times 8,4 \times 4$ | 16 | 1.450 to 3.000 | 11.963 to 24.750 | False | 0 | 0 | 0 | 11 | 2 |
| 0.00 | 1 | 8 | 16 | 1 | 32 | 2 | 16 | 16 | 0 | $3 \times 8,4 \times 6,2 \times 12,6 \times 4$ | 24 | 1.455 to 4.000 | 8.000 to 24.750 | False | 0 | 0 | 0 | 11 | 3 |
| 0.00 | 1 | 8 | 16 | 1 | 32 | 2 | 16 | 16 | 0 | $3 \times 8,4 \times 6,2 \times 12,6 \times 4$ | 24 | 1.450 to 1.455 | 7.975 to 8.000 | True | 0 | 0 | 1 | 22 | 3 |
| 0.00 | 1 | 8 | 16 | 1 | 32 | 2 | 16 | 16 | 0 | $2 \times 16,4 \times 8$ | 32 | 1.939 to 6.000 | 8.000 to 24.750 | False | 0 | 0 | 0 | 11 | 4 |
| 0.00 | 1 | 8 | 16 | 1 | 32 | 2 | 16 | 16 | 0 | $2 \times 16,4 \times 8$ | 32 | 1.455 to 1.939 | 6.000 to 8.000 | False | 0 | 0 | 1 | 22 | 4 |
| 0.00 | 1 | 8 | 16 | 1 | 32 | 2 | 16 | 16 | 0 | $4 \times 12,6 \times 8$ | 48 | 2.909 to 6.000 | 8.000 to 16.500 | False | 0 | 0 | 0 | 11 | 6 |
| 0.00 | 1 | 8 | 16 | 1 | 32 | 2 | 16 | 16 | 0 | $4 \times 16$ | 64 | 3.879 to 6.000 | 8.000 to 12.375 | False | 0 | 0 | 0 | 11 | 8 |
| 0.00 | 1 | 8 | 16 | 1 | 32 | 2 | 16 | 16 | 0 | $4 \times 16$ | 64 | 2.909 to 3.879 | 6.000 to 8.000 | False | 0 | 0 | 1 | 22 | 8 |
| 0.00 | 1 | 8 | 16 | 1 | 32 | 2 | 16 | 16 | 0 | $4 \times 24,6 \times 16$ | 96 | 5.818 to 6.000 | 8.000 to 8.250 | False | 0 | 0 | 0 | 11 | 12 |
| 29.00 | 1 | 8 | 24 | 1 | 32 | 3 | 16 | 24 | 0 | $4 \times 8$ | 32 | 1.450 to 4.000 | 8.972 to 24.750 | True | 29 | 0 | 0 | 33 | 8 |
| 29.00 | 1 | 8 | 24 | 1 | 32 | 3 | 16 | 24 | 0 | $3 \times 4,6 \times 2,4 \times 3,2 \times 6$ | 12 | 1.450 to 1.500 | 23.925 to 24.750 | False | 29 | 0 | 0 | 11 | 1 |
| 29.00 | 1 | 8 | 24 | 1 | 32 | 3 | 16 | 24 | 0 | $6 \times 3,3 \times 6$ | 18 | 1.450 to 2.250 | 15.950 to 24.750 | True | 29 | 0 | 0 | 22 | 3 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX_ <br> $M^{\prime}{ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{array}{\|l} \hline \text { JTX_MODE } \\ \text { S_SEL }{ }^{2} \\ (\text { Register } \\ 0 \times 0702, \\ \text { Bits[7:6]) } \\ \hline \end{array}$ | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | Register 0x0728 | Register 0x00CA, Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 29.00 | 1 | 8 | 24 | 1 | 32 | 3 | 16 | 24 | 0 | $3 \times 8,4 \times 6,6 \times 4,2 \times 12$ | 24 | 1.450 to 3.000 | 11.963 to 24.750 | False | 29 | 0 | 0 | 11 | 2 |
| 29.00 | 1 | 8 | 24 | 1 | 32 | 3 | 16 | 24 | 0 | $\begin{aligned} & 2 \times 24,4 \times 12,3 \times 16, \\ & 6 \times 8 \end{aligned}$ | 48 | 1.939 to 6.000 | 8.000 to 24.750 | False | 29 | 0 | 0 | 11 | 4 |
| 29.00 | 1 | 8 | 24 | 1 | 32 | 3 | 16 | 24 | 0 | $\begin{aligned} & 2 \times 24,4 \times 12,3 \times 16, \\ & 6 \times 8 \end{aligned}$ | 48 | 1.455 to 1.939 | 6.000 to 8.000 | False | 29 | 0 | 1 | 22 | 4 |
| 29.00 | 1 | 8 | 24 | 1 | 32 | 3 | 16 | 24 | 0 | $4 \times 24,6 \times 16$ | 96 | 3.879 to 6.000 | 8.000 to 12.375 | False | 29 | 0 | 0 | 11 | 8 |
| 29.00 | 1 | 8 | 24 | 1 | 32 | 3 | 16 | 24 | 0 | $4 \times 24,6 \times 16$ | 96 | 2.909 to 3.879 | 6.000 to 8.000 | False | 29 | 0 | 1 | 22 | 8 |

${ }^{1} \mathrm{~N} / \mathrm{A}$ means not applicable.
${ }^{2}$ JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually. Modes with N/A are not supported by AD9986 and AD9988.
${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41. This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For Transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.

Table 68. ADC Path Supported JESD204C Modes $(\mathrm{L}=2)^{1}$

| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine Decimatio DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX MODE ${ }^{2}$ <br> (Register 0x0702, Bits[5:0]) | JTX_MODE <br> S_SEL² <br> (Register <br> Ox0702, <br> Bits[7:6]) | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{aligned} & \text { Register } \\ & \text { 0x0728 } \end{aligned}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 7.01 | 2 | 1 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $1 \times 1$ | 1 | 1.450 to 3.000 | 11.963 to 24.750 | False | N/A ${ }^{4}$ | N/A | 0 | 11 | 2 |
| 7.01 | 2 | 1 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | 2×1 | 2 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 7.01 | 2 | 1 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $2 \times 1$ | 2 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 7.01 | 2 | 1 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $4 \times 1$ | 4 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 7.01 | 2 | 1 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $4 \times 1$ | 4 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 7.01 | 2 | 1 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $2 \times 4,4 \times 2$ | 8 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 7.11 | 2 | 1 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 3.000 | 11.963 to 24.750 | False | N/A | N/A | 0 | 11 | 2 |
| 7.11 | 2 | 1 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 7.11 | 2 | 1 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 7.11 | 2 | 1 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 7.11 | 2 | 1 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 7.11 | 2 | 1 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $2 \times 4,4 \times 2$ | 8 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 23.01 | 2 | 1 | 3 | 4 | 256 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 1.450 to 4.000 | 8.972 to 24.750 | True | N/A | N/A | 0 | 33 | 8 |
| 23.01 | 2 | 1 | 3 | 4 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 2.586 to 6.000 | 8.000 to 18.562 | True | N/A | N/A | 0 | 33 | 16 |
| 23.01 | 2 | 1 | 3 | 4 | 256 | 3 | 12 | 120 | 0 | $4 \times 1$ | 4 | 5.172 to 6.000 | 8.000 to 9.281 | True | N/A | N/A | 0 | 33 | 32 |
| 23.11 | 2 | 1 | 6 | 8 | 128 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 5.172 to 6.000 | 8.000 to 9.281 | True | N/A | N/A | 0 | 33 | 32 |
| 23.11 | 2 | 1 | 6 | 8 | 128 | 3 | 12 | 120 | 0 | $1 \times 1$ | 1 | 1.450 to 4.000 | 8.972 to 24.750 | True | N/A | N/A | 0 | 33 | 8 |
| 23.11 | 2 | 1 | 6 | 8 | 128 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 2.586 to 6.000 | 8.000 to 18.562 | True | N/A | N/A | 0 | 33 | 16 |
| 7.00 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 1.500 | 23.925 to 24.750 | False | 7 | 0 | 0 | 11 | 1 |
| 7.00 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.450 to 3.000 | 11.963 to 24.750 | False | 7 | 0 | 0 | 11 | 2 |
| 7.00 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.455 to 4.000 | 8.000 to 24.750 | False | 7 | 0 | 0 | 11 | 3 |
| 7.00 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.450 to 1.455 | 7.975 to 8.000 | True | 7 | 0 | 1 | 22 | 3 |
| 7.00 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | 7 | 0 | 0 | 11 | 4 |
| 7.00 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | 7 | 0 | 1 | 22 | 4 |
| 7.00 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | 7 | 0 | 0 | 11 | 6 |
| 7.00 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | 7 | 0 | 0 | 11 | 8 |
| 7.00 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | 7 | 0 | 1 | 22 | 8 |
| 7.00 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | 7 | 0 | 0 | 11 | 12 |
| 7.00 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | 7 | 0 | 1 | 22 | 16 |
| 23.00 | 2 | 2 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 1.450 to 2.000 | 17.944 to 24.750 | True | 23 | 0 | 0 | 33 | 4 |
| 23.00 | 2 | 2 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 4.000 | 8.972 to 24.750 | True | 23 | 0 | 0 | 33 | 8 |
| 23.00 | 2 | 2 | 3 | 2 | 256 | 3 | 12 | 120 | 0 | $3 \times 1$ | 3 | 1.939 to 6.000 | 8.000 to 24.750 | False | 23 | 0 | 0 | 11 | 4 |
| 23.00 | 2 | 2 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.455 to 1.939 | 6.000 to 8.000 | False | 23 | 0 | 1 | 22 | 4 |
| 23.00 | 2 | 2 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 2.586 to 6.000 | 8.000 to 18.562 | True | 23 | 0 | 0 | 33 | 16 |
| 23.00 | 2 | 2 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | 6x1 | 6 | 3.879 to 6.000 | 8.000 to 12.375 | False | 23 | 0 | 0 | 11 | 8 |
| 23.00 | 2 | 2 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 2.909 to 3.879 | 6.000 to 8.000 | False | 23 | 0 | 1 | 22 | 8 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine Decimatio DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{array}{\|l} \hline \text { JTX_MODE } \\ \text { S_SEL² } \\ \text { r(Register } \\ 0 \times 0702, \\ \text { Bits[7:6]) } \\ \hline \end{array}$ | Register <br> Ox0670 to <br> Register <br> Ox0677, <br> Bits[3:0] | $\begin{array}{\|l\|} \text { Register } \\ 0 \times 0728 \end{array}$ | Register <br> $0 \times 00 C A$, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 23.00 | 2 | 2 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 6.000 to 6.188 | False | 23 | 0 | 1 | 22 | 16 |
| 7.10 | 2 | 2 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 1.500 | 23.925 to 24.750 | False | 7 | 1 | 0 | 11 | 1 |
| 7.10 | 2 | 2 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.450 to 3.000 | 11.963 to 24.750 | False | 7 | 1 | 0 | 11 | 2 |
| 7.10 | 2 | 2 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.455 to 4.000 | 8.000 to 24.750 | False | 7 | 1 | 0 | 11 | 3 |
| 7.10 | 2 | 2 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.450 to 1.455 | 7.975 to 8.000 | True | 7 | 1 | 1 | 22 | 3 |
| 7.10 | 2 | 2 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | 7 | 1 | 0 | 11 | 4 |
| 7.10 | 2 | 2 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | 7 | 1 | 1 | 22 | 4 |
| 7.10 | 2 | 2 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | 7 | 1 | 0 | 11 | 6 |
| 7.10 | 2 | 2 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | 7 | 1 | 0 | 11 | 8 |
| 7.10 | 2 | 2 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | 7 | 1 | 1 | 22 | 8 |
| 7.10 | 2 | 2 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | 7 | 1 | 0 | 11 | 12 |
| 7.10 | 2 | 2 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | 7 | 1 | 1 | 22 | 16 |
| 23.10 | 2 | 2 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.939 to 6.000 | 8.000 to 24.750 | False | 23 | 1 | 0 | 11 | 4 |
| 23.10 | 2 | 2 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.455 to 1.939 | 6.000 to 8.000 | False | 23 | 1 | 1 | 22 | 4 |
| 23.10 | 2 | 2 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 2.586 to 6.000 | 8.000 to 18.562 | True | 23 | 1 | 0 | 33 | 16 |
| 23.10 | 2 | 2 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 1.450 to 2.000 | 17.944 to 24.750 | True | 23 | 1 | 0 | 33 | 4 |
| 23.10 | 2 | 2 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 4.000 | 8.972 to 24.750 | True | 23 | 1 | 0 | 33 | 8 |
| 23.10 | 2 | 2 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 3.879 to 6.000 | 8.000 to 12.375 | False | 23 | 1 | 0 | 11 | 8 |
| 23.10 | 2 | 2 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 2.909 to 3.879 | 6.000 to 8.000 | False | 23 | 1 | 1 | 22 | 8 |
| 23.10 | 2 | 2 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $6 \times 2$ | 6 | 5.818 to 6.000 | 6.000 to 6.188 | False | 23 | 1 | 1 | 22 | 16 |
| 22.00 | 2 | 4 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.939 to 6.000 | 8.000 to 24.750 | False | 22 | 0 | 0 | 11 | 4 |
| 22.00 | 2 | 4 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.455 to 1.939 | 6.000 to 8.000 | False | 22 | 0 | 1 | 22 | 4 |
| 22.00 | 2 | 4 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 3.879 to 6.000 | 8.000 to 12.375 | False | 22 | 0 | 0 | 11 | 8 |
| 22.00 | 2 | 4 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 3.879 | 6.000 to 8.000 | False | 22 | 0 | 1 | 22 | 8 |
| 22.00 | 2 | 4 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $6 \times 4$ | 24 | 5.818 to 6.000 | 6.000 to 6.188 | False | 22 | 0 | 1 | 22 | 16 |
| 22.00 | 2 | 4 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 2.000 | 17.944 to 24.750 | True | 22 | 0 | 0 | 33 | 4 |
| 22.00 | 2 | 4 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.450 to 3.000 | 11.963 to 24.750 | False | 22 | 0 | 0 | 11 | 2 |
| 22.00 | 2 | 4 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 1.450 to 4.000 | 8.972 to 24.750 | True | 22 | 0 | 0 | 33 | 8 |
| 22.00 | 2 | 4 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $3 \times 3$ | 9 | 2.909 to 6.000 | 8.000 to 16.500 | False | 22 | 0 | 0 | 11 | 6 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 6 | 0 | 0 | 11 | 2 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1,2 \times 3$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 6 | 0 | 0 | 11 | 3 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1,2 \times 3$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 6 | 0 | 1 | 22 | 3 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 6 | 0 | 0 | 11 | 4 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 6 | 0 | 1 | 22 | 4 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 4,2 \times 6,4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 6 | 0 | 0 | 11 | 6 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 6 | 0 | 0 | 11 | 8 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 6 | 0 | 1 | 22 | 8 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $6 \times 3$ | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 6 | 0 | 0 | 11 | 9 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $6 \times 3$ | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 6 | 0 | 1 | 22 | 9 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 6 | 0 | 0 | 11 | 12 |
| 6.00 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 6 | 0 | 1 | 22 | 16 |
| 2.00 | 2 | 4 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.939 to 6.000 | 8.000 to 24.750 | False | 2 | 0 | 0 | 11 | 4 |
| 2.00 | 2 | 4 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.455 to 1.939 | 6.000 to 8.000 | False | 2 | 0 | 1 | 22 | 4 |
| 2.00 | 2 | 4 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 3.879 to 6.000 | 8.000 to 12.375 | False | 2 | 0 | 0 | 11 | 8 |
| 2.00 | 2 | 4 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 3.879 | 6.000 to 8.000 | False | 2 | 0 | 1 | 22 | 8 |
| 2.00 | 2 | 4 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $6 \times 4$ | 24 | 5.818 to 6.000 | 6.000 to 6.188 | False | 2 | 0 | 1 | 22 | 16 |
| 2.00 | 2 | 4 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.450 to 3.000 | 11.963 to 24.750 | False | 2 | 0 | 0 | 11 | 2 |
| 2.00 | 2 | 4 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 2.000 | 17.944 to 24.750 | True | 2 | 0 | 0 | 33 | 4 |
| 2.00 | 2 | 4 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 1.450 to 4.000 | 8.972 to 24.750 | True | 2 | 0 | 0 | 33 | 8 |
| 2.00 | 2 | 4 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $3 \times 3$ | 9 | 2.909 to 6.000 | 8.000 to 16.500 | False | 2 | 0 | 0 | 11 | 6 |
| 30.01 | 2 | 4 | 6 | 1 | 128 | 3 | 24 | 24 | 0 | $3 \times 4,6 \times 2$ | 12 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 30.01 | 2 | 4 | 6 | 1 | 128 | 3 | 24 | 24 | 0 | $3 \times 4,6 \times 2$ | 12 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 30.01 | 2 | 4 | 6 | 1 | 128 | 3 | 24 | 24 | 0 | $6 \times 4$ | 24 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 30.01 | 2 | 4 | 6 | 1 | 128 | 3 | 24 | 24 | 0 | $6 \times 4$ | 24 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 30.01 | 2 | 4 | 6 | 1 | 128 | 3 | 24 | 24 | 0 | $6 \times 8$ | 48 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 30.01 | 2 | 4 | 6 | 1 | 128 | 3 | 24 | 24 | 0 | $2 \times 3$ | 6 | 1.450 to 3.000 | 11.963 to 24.750 | False | N/A | N/A | 0 | 11 | 2 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine Decimatio DCM | Total DCM | $\begin{aligned} & \text { FADC Range } \\ & \text { (GSPS) } \\ & \hline \end{aligned}$ | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE S_SEL ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[7:6]) | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l} \text { Register } \\ \text { 0x0728 } \end{array}$ | Register <br> 0x00CA <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 6 | 1 | 0 | 11 | 2 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 160 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 6 | 1 | 0 | 11 | 3 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 6 | 1 | 1 | 22 | 3 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 6 | 1 | 0 | 11 | 4 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 6 | 1 | 1 | 22 | 4 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 4,4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 6 | 1 | 0 | 11 | 6 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 160 | 0 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 6 | 1 | 0 | 11 | 8 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 160 | 0 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 6 | 1 | 1 | 22 | 8 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 160 | 0 | $6 \times 3$ | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 6 | 1 | 0 | 11 | 9 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $6 \times 3$ | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 6 | 1 | 1 | 22 | 9 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 6 | 1 | 0 | 11 | 12 |
| 6.10 | 2 | 4 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 6 | 1 | 1 | 22 | 16 |
| 30.11 | 2 | 4 | 12 | 2 | 64 | 3 | 16 | 240 | 0 | $6 \times 4$ | 24 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 30.11 | 2 | 4 | 12 | 2 | 64 | 3 | 16 | 240 | 0 | $6 \times 4$ | 24 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 30.11 | 2 | 4 | 12 | 2 | 64 | 3 | 16 | 240 | 0 | $3 \times 4,6 \times 2$ | 12 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 30.11 | 2 | 4 | 12 | 2 | 64 | 3 | 16 | 240 | 0 | $3 \times 4,6 \times 2$ | 12 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 30.11 | 2 | 4 | 12 | 2 | 64 | 3 | 16 | 240 | 0 | $6 \times 8$ | 48 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 30.11 | 2 | 4 | 12 | 2 | 64 | 3 | 16 | 24 | 0 | $2 \times 3$ | 6 | 1.450 to 3.000 | 11.963 to 24.750 | False | N/A | N/A | 0 | 11 | 2 |
| 5.00 | 2 | 8 | 6 | 1 | 128 | 3 | 12 | 120 | 0 | $2 \times 3,6 \times 1,3 \times 2$ | 6 | 1.450 to 3.000 | 11.963 to 24.750 | False | 5 | 5.0 | 0 | 11 | 2 |
| 5.00 | 2 | 8 | 6 | 1 | 128 | 3 | 12 | 12 | 0 | $3 \times 3$ | 9 | 1.455 to 4.000 | 8.000 to 24.750 | False | 5 | 5.0 | 0 | 11 | 3 |
| 5.00 | 2 | 8 | 6 | 1 | 128 | 3 | 12 | 120 | 0 | $3 \times 3$ | 9 | 1.450 to 1.455 | 7.975 to 8.000 | True | 5 | 5.0 | 1 | 22 | 3 |
| 5.00 | 2 | 8 | 6 | 1 | 128 | 3 | 12 | 120 | 0 | $4 \times 3,6 \times 2$ | 12 | 1.939 to 6.000 | 8.000 to 24.750 | False | 5 | 5.0 | 0 | 11 | 4 |
| 5.00 | 2 | 8 | 6 | 1 | 128 | 3 | 12 | 120 | 0 | $4 \times 3,6 \times 2$ | 12 | 1.455 to 1.939 | 6.000 to 8.000 | False | 5 | 5.0 | 1 | 22 | 4 |
| 5.00 | 2 | 8 | 6 | 1 | 128 | 3 | 12 | 120 | 0 | $6 \times 3$ | 18 | 2.909 to 6.000 | 8.000 to 16.500 | False | 5 | 5.0 | 0 | 11 | 6 |
| 5.00 | 2 | 8 | 6 | 1 | 128 | 3 | 12 | 120 | 0 | $4 \times 6,6 \times 4$ | 24 | 3.879 to 6.000 | 8.000 to 12.375 | False | 5 | 5.0 | 0 | 11 | 8 |
| 5.00 | 2 | 8 | 6 | 1 | 128 | 3 | 12 | 120 | 0 | $4 \times 6,6 \times 4$ | 24 | 2.909 to 3.879 | 6.000 to 8.000 | False | 5 | 5.0 | 1 | 22 | 8 |
| 5.00 | 2 | 8 | 6 | 1 | 128 | 3 | 12 | 120 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 6.000 to 6.188 | False | 5 | 5.0 | 1 | 22 | 16 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $2 \times 4,4 \times 2$ | 8 | 1.450 to 3.000 | 11.963 to 24.750 | False | 4 | 0 | 0 | 11 | 2 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 3,2 \times 6,3 \times 4,6 \times 2$ | 12 | 1.455 to 4.000 | 8.000 to 24.750 | False | 4 | 0 | 0 | 11 | 3 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 1 | 16 | 160 | 0 | $4 \times 3,2 \times 6,3 \times 4,6 \times 2$ | 12 | 1.450 to 1.455 | 7.975 to 8.000 | True | 4 | 0 | 1 | 22 | 3 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $2 \times 8,4 \times 4$ | 16 | 1.939 to 6.000 | 8.000 to 24.750 | False | 4 | 0 | 0 | 11 | 4 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $2 \times 8,4 \times 4$ | 16 | 1.455 to 1.939 | 6.000 to 8.000 | False | 4 | 0 | 1 | 22 | 4 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 2.909 to 6.000 | 8.000 to 16.500 | False | 4 | 0 | 0 | 11 | 6 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 3.879 to 6.000 | 8.000 to 12.375 | False | 4 | 0 | 0 | 11 | 8 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 2.909 to 3.879 | 6.000 to 8.000 | False | 4 | 0 | 1 | 22 | 8 |
| 4.00 | 2 | 8 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 8.000 to 8.250 | False | 4 | 0 | 0 | 11 | 12 |
| 5.10 | 2 | 8 | 12 | 2 | 64 | 3 | 12 | 120 | 0 | $2 \times 3,6 \times 1,3 \times 2$ | 6 | 1.450 to 3.000 | 11.963 to 24.750 | False | 5 | 1 | 0 | 11 | 2 |
| 5.10 | 2 | 8 | 12 | 2 | 64 | 3 | 12 | 120 | 0 | $3 \times 3$ | 9 | 1.455 to 4.000 | 8.000 to 24.750 | False | 5 | 1 | 0 | 11 | 3 |
| 5.10 | 2 | 8 | 12 | 2 | 64 | 3 | 12 | 120 | 0 | $3 \times 3$ | 9 | 1.450 to 1.455 | 7.975 to 8.000 | True | 5 | 1 | 1 | 22 | 3 |
| 5.10 | 2 | 8 | 12 | 2 | 64 | 3 | 12 | 120 | 0 | $4 \times 3,6 \times 2$ | 12 | 1.939 to 6.000 | 8.000 to 24.750 | False | 5 | 1 | 0 | 11 | 4 |
| 5.10 | 2 | 8 | 12 | 2 | 64 | 3 | 12 | 120 | 0 | $4 \times 3,6 \times 2$ | 12 | 1.455 to 1.939 | 6.000 to 8.000 | False | 5 | 1 | 1 | 22 | 4 |
| 5.10 | 2 | 8 | 12 | 2 | 64 | 3 | 12 | 120 | 0 | $6 \times 3$ | 18 | 2.909 to 6.000 | 8.000 to 16.500 | False | 5 | 1 | 0 | 11 | 6 |
| 5.10 | 2 | 8 | 12 | 2 | 64 | 3 | 12 | 120 | 0 | $4 \times 6,6 \times 4$ | 24 | 3.879 to 6.000 | 8.000 to 12.375 | False | 5 | 1 | 0 | 11 | 8 |
| 5.10 | 2 | 8 | 12 | 2 | 64 | 3 | 12 | 12 | 0 | $4 \times 6,6 \times 4$ | 24 | 2.909 to 3.879 | 6.000 to 8.000 | False | 5 | 1 | 1 | 22 | 8 |
| 5.10 | 2 | 8 | 12 | 2 | 64 | 3 | 12 | 120 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 6.000 to 6.188 | False | 5 | 1 | 1 | 22 | 16 |
| 30.00 | 2 | 8 | 12 | 1 | 64 | 3 | 16 | 240 | 0 | $3 \times 4,6 \times 2,4 \times 3,2 \times 6$ | 12 | 1.450 to 3.000 | 11.963 to 24.750 | False | 30 | 0 | 0 | 11 | 2 |
| 30.00 | 2 | 8 | 12 | 1 | 64 | 3 | 16 | 240 | 0 | $6 \times 3,3 \times 6$ | 18 | 1.455 to 4.000 | 8.000 to 24.750 | False | 30 | 0 | 0 | 11 | 3 |
| 30.00 | 2 | 8 | 12 | 1 | 64 | 3 | 16 | 24 | 0 | $6 \times 3,3 \times 6$ | 18 | 1.450 to 1.455 | 7.975 to 8.000 | True | 30 | 0 | 1 | 22 | 3 |
| 30.00 | 2 | 8 | 12 | 1 | 64 | 3 | 16 | 24 | 0 | $4 \times 6,6 \times 4$ | 24 | 1.939 to 6.000 | 8.000 to 24.750 | False | 30 | 0 | 0 | 11 | 4 |
| 30.00 | 2 | 8 | 12 | 1 | 64 | 3 | 16 | 24 | 0 | $4 \times 6,6 \times 4$ | 24 | 1.455 to 1.939 | 6.000 to 8.000 | False | 30 | 0 | 1 | 22 | 4 |
| 30.00 | 2 | 8 | 12 | 1 | 64 | 3 | 16 | 240 | 0 | $4 \times 12,6 \times 8$ | 48 | 3.879 to 6.000 | 8.000 to 12.375 | False | 30 | 0 | 0 | 11 | 8 |
| 30.00 | 2 | 8 | 12 | 1 | 64 | 3 | 16 | 240 | 0 | $4 \times 12,6 \times 8$ | 48 | 2.909 to 3.879 | 6.000 to 8.000 | False | 30 | 0 | 1 | 22 | 8 |
| 30.00 | 2 | 8 | 12 | 1 | 64 | 3 | 16 | 240 | 0 | $4 \times 24,6 \times 16$ | 96 | 5.818 to 6.000 | 6.000 to 6.188 | False | 30 | 0 | 1 | 22 | 16 |
| 30.00 | 2 | 8 | 12 | 1 | 64 | 3 | 16 | 240 | 0 | $4 \times 8$ | 32 | 2.586 to 6.000 | 8.000 to 18.562 | True | 30 | 0 | 0 | 33 | 16 |
| 4.10 | 2 | 8 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $2 \times 4,4 \times 2$ | 8 | 1.450 to 3.000 | 11.963 to 24.750 | False | 4 | 1 | 0 | 11 | 2 |
| 4.10 | 2 | 8 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.455 to 4.000 | 8.000 to 24.750 | False | 4 | 1 | 0 | 11 | 3 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine Decimatio DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX MODE ${ }^{2}$ <br> (Register 0x0702, Bits[5:0]) | $\mid J T X \_M O D E$ <br> S_SEL <br> (Register <br> $0 \times 0702$, <br> Bits[7:6]) | Register <br> 0x0670 to <br> Register <br> 0x0677, <br> Bits[3:0] ${ }^{3}$ | Register 0x0728 | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 4.10 | 2 | 8 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.450 to 1.455 | 7.975 to 8.000 | True | 4 | 1 | 1 | 22 | 3 |
| 4.10 | 2 | 8 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 1.939 to 6.000 | 8.000 to 24.750 | False | 4 | 1 | 0 | 11 | 4 |
| 4.10 | 2 | 8 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 1.455 to 1.939 | 6.000 to 8.000 | False | 4 | 1 | 1 | 22 | 4 |
| 4.10 | 2 | 8 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 2.909 to 6.000 | 8.000 to 16.500 | False | 4 | 1 | 0 | 11 | 6 |
| 4.10 | 2 | 8 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 3.879 to 6.000 | 8.000 to 12.375 | False | 4 | 1 | 0 | 11 | 8 |
| 4.10 | 2 | 8 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 2.909 to 3.879 | 6.000 to 8.000 | False | 4 | 1 | 1 | 22 | 8 |
| 4.10 | 2 | 8 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 8.000 to 8.250 | False | 4 | 1 | 0 | 11 | 12 |
| 4.10 | 2 | 8 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $2 \times 3,6 \times 1,3 \times 2$ | 6 | 1.450 to 2.250 | 15.950 to 24.750 | True | 4 | 1 | 0 | 22 | 3 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 3 | 16 | 24 | 0 | $3 \times 6,6 \times 3$ | 18 | 1.455 to 4.000 | 8.000 to 24.750 | False | 30 | 1 | 0 | 11 | 3 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 3 | 16 | 24 | 0 | $3 \times 6,6 \times 3$ | 18 | 1.450 to 1.455 | 7.975 to 8.000 | True | 30 | 1 | 1 | 22 | 3 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 3 | 16 | 24 | 0 | $3 \times 6,6 \times 3$ | 18 | 1.450 to 1.455 | 7.975 to 8.000 | True | 30 | 1 | 1 | 22 | 3 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 3 | 16 | 24 | 0 | $4 \times 6,6 \times 4$ | 24 | 1.939 to 6.000 | 8.000 to 24.750 | False | 30 | 1 | 0 | 11 | 4 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 3 | 16 | 24 | 0 | $4 \times 6,6 \times 4$ | 24 | 1.455 to 1.939 | 6.000 to 8.000 | False | 30 | 1 | 1 | 22 | 4 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 3 | 16 | 24 | 0 | $4 \times 12,6 \times 8$ | 48 | 3.879 to 6.000 | 8.000 to 12.375 | False | 30 | 1 | 0 | 11 | 8 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 3 | 16 | 24 | 0 | $4 \times 12,6 \times 8$ | 48 | 2.909 to 3.879 | 6.000 to 8.000 | False | 30 | 1 | 1 | 22 | 8 |
| 30.10 | 2 | 8 | 24 | 2 | 32 | 3 | 16 | 24 | 0 | $4 \times 24,6 \times 16$ | 96 | 5.818 to 6.000 | 6.000 to 6.188 | False | 30 | 1 | 1 | 22 | 16 |

${ }^{1} \mathrm{~N} / \mathrm{A}$ means not applicable.
${ }^{2}$ JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually. Modes with N/A are not supported by AD9986 and AD9988.
${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41. This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For Transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.

Table 69. ADC Path Supported JESD204C Modes $(\mathrm{L}=3)^{1}$

| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | $\begin{array}{\|l} \text { JTXX } \\ \text { Async } \end{array}$ | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{array}{\|l} \mid \text { JTX_MODE } \\ \text { S_SEL² } \\ \text { r } \\ (\text { Register } \\ 0 \times 0702, \\ \text { Bits[7:6]) } \end{array}$ | $\begin{array}{\|l\|} \text { Register } \\ \text { 0x0670 to } \\ \text { Register } \\ \text { 0x0677, } \\ \text { Bits[3:0] } \\ \hline \end{array}$ | Register 0x0728 | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 9.01 | 3 | 3 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A ${ }^{4}$ | N/A | 0 | 11 | 4 |
| 9.01 | 3 | 3 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 9.01 | 3 | 3 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $3 \times 2$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | N/A | N/A | 0 | 11 | 6 |
| 9.01 | 3 | 3 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 9.01 | 3 | 3 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 9.01 | 3 | 3 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | N/A | N/A | 0 | 11 | 12 |
| 9.01 | 3 | 3 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 9.11 | 3 | 3 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 9.11 | 3 | 3 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 9.11 | 3 | 3 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 2$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | N/A | N/A | 0 | 11 | 6 |
| 9.11 | 3 | 3 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 9.11 | 3 | 3 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 9.11 | 3 | 3 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | N/A | N/A | 0 | 11 | 12 |
| 9.11 | 3 | 3 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 9 | 0 | 0 | 11 | 2 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1,2 \times 3$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 9 | 0 | 0 | 11 | 3 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1,2 \times 3$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 9 | 0 | 1 | 22 | 3 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 9 | 0 | 0 | 11 | 4 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 9 | 0 | 1 | 22 | 4 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 4,4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 9 | 0 | 0 | 11 | 6 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 9 | 0 | 0 | 11 | 8 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 9 | 0 | 1 | 22 | 8 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $6 \times 3$ | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 9 | 0 | 0 | 11 | 9 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $6 \times 3$ | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 9 | 0 | 1 | 22 | 9 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 9 | 0 | 0 | 11 | 12 |
| 9.00 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 9 | 0 | 1 | 22 | 16 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 9 | 1 | 0 | 11 | 2 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX MODE $^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | ```JTX_MODE S_SEL}\mp@subsup{}{}{2 (Register 0x0702, Bits[7:6])``` | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{aligned} & \text { Register } \\ & \text { 0x0728 } \end{aligned}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 9 | 1 | 0 | 11 | 3 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 3 | $3 \times 2,6 \times 1$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 9 | 1 | 1 | 22 | 3 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 9 | 1 | 0 | 11 | 4 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 9 | 1 | 1 | 22 | 4 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 4,4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 9 | 1 | 0 | 11 | 6 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 9 | 1 | 0 | 11 | 8 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 9 | 1 | 1 | 22 | 8 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | 6x3 | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 9 | 1 | 0 | 11 | 9 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | 6x3 | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 9 | 1 | 1 | 22 | 9 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 9 | 1 | 0 | 11 | 12 |
| 9.10 | 3 | 6 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 9 | 1 | 1 | 22 | 16 |
| 8.00 | 3 | 12 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $2 \times 4,4 \times 2$ | 8 | 1.450 to 3.000 | 11.963 to 24.750 | False | 8 | 0 | 0 | 11 | 2 |
| 8.00 | 3 | 12 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.455 to 4.000 | 8.000 to 24.750 | False | 8 | 0 | 0 | 11 | 3 |
| 8.00 | 3 | 12 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.450 to 1.455 | 7.975 to 8.000 | True | 8 | 0 | 1 | 22 | 3 |
| 8.00 | 3 | 12 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 1.939 to 6.000 | 8.000 to 24.750 | False | 8 | 0 | 0 | 11 | 4 |
| 8.00 | 3 | 12 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 1.455 to 1.939 | 6.000 to 8.000 | False | 8 | 0 | 1 | 22 | 4 |
| 8.00 | 3 | 12 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 2.909 to 6.000 | 8.000 to 16.500 | False | 8 | 0 | 0 | 11 | 6 |
| 8.00 | 3 | 12 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 3.879 to 6.000 | 8.000 to 12.375 | False | 8 | 0 | 0 | 11 | 8 |
| 8.00 | 3 | 12 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 2.909 to 3.879 | 6.000 to 8.000 | False | 8 | 0 | 1 | 22 | 8 |
| 8.00 | 3 | 12 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 8.000 to 8.250 | False | 8 | 0 | 0 | 11 | 12 |
| 8.00 | 3 | 12 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $2 \times 3,6 \times 1,3 \times 2$ | 6 | 1.450 to 2.250 | 15.950 to 24.750 | True | 8 | 0 | 0 | 22 | 3 |
| 8.10 | 3 | 12 | 1216 | 2 | 16 | 1 | 16 | 16 | 0 | $2 \times 4,4 \times 2$ | 8 | 1.450 to 3.000 | 11.963 to 24.750 | False | 8 | 1 | 0 | 11 | 2 |
| 8.10 | 3 | 12 | 1216 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.455 to 4.000 | 8.000 to 24.750 | False | 8 | 1 | 0 | 11 | 3 |
| 8.10 | 3 | 12 | 1216 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.450 to 1.455 | 7.975 to 8.000 | True | 8 | 1 | 1 | 22 | 3 |
| 8.10 | 3 | 12 | 1216 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 1.939 to 6.000 | 8.000 to 24.750 | False | 8 | 1 | 0 | 11 | 4 |
| 8.10 | 3 | 12 | 1216 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 1.455 to 1.939 | 6.000 to 8.000 | False | 8 | 1 | 1 | 22 | 4 |
| 8.10 | 3 | 12 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 2.909 to 6.000 | 8.000 to 16.500 | False | 8 | 1 | 0 | 11 | 6 |
| 8.10 | 3 | 12 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 3.879 to 6.000 | 8.000 to 12.375 | False | 8 | 1 | 0 | 11 | 8 |
| 8.10 | 3 | 12 | 1216 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 2.909 to 3.879 | 6.000 to 8.000 | False | 8 | 1 | 1 | 22 | 8 |
| 8.10 | 3 | 12 | 1216 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 8.000 to 8.250 | False | 8 | 1 | 0 | 11 | 12 |
| 8.10 | 3 | 12 | 12 | 2 | 16 | 1 | 16 | 16 | 0 | $2 \times 3,6 \times 1,3 \times 2$ | 6 | 1.450 to 2.250 | 15.950 to 24.750 | True | 8 | 1 | 0 | 22 | 3 |

[^4]Table 70. ADC Path Supported JESD204C Modes (L=4) ${ }^{1}$

| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX <br> Async | JTX MODE ${ }^{2}$ <br> (Register 0x0702, Bits[5:0]) | $\begin{array}{\|l} \hline \text { JTX_MODE } \\ \text { S_SEL }{ }^{2} \\ \text { r(Register } \\ \text { 0x0702, } \\ \hline \text { Bits[7:6]) } \\ \hline \end{array}$ | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{aligned} & \text { Register } \\ & \text { 0x0728 } \end{aligned}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 13.01 | 4 | 1 | 1 | 2 | 256 | 1 | 16 | 16 | 1 | $1 \times 1$ | 1 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A ${ }^{4}$ | N/A | 0 | 11 | 4 |
| 13.01 | 4 | 1 | 1 | 2 | 256 | 1 | 16 | 16 | 1 | $1 \times 1$ | 1 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 13.01 | 4 | 1 | 1 | 2 | 256 | 1 | 16 | 16 | 1 | $2 \times 1$ | 2 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 13.01 | 4 | 1 | 1 | 2 | 256 | 1 | 16 | 16 | 1 | $2 \times 1$ | 2 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 13.01 | 4 | 1 | 1 | 2 | 256 | 1 | 16 | 16 | 1 | $4 \times 1$ | 4 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 13.11 | 4 | 1 | 2 | 4 | 128 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 13.11 | 4 | 1 | 2 | 4 | 128 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 13.11 | 4 | 1 | 2 | 4 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 13.11 | 4 | 1 | 2 | 4 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 13.11 | 4 | 1 | 2 | 4 | 128 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 14.01 | 4 | 1 | 3 | 8 | 256 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 2.586 to 6.000 | 8.000 to 18.562 | True | N/A | N/A | 0 | 33 | 16 |
| 14.01 | 4 | 1 | 3 | 8 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 5.172 to 6.000 | 8.000 to 9.281 | True | N/A | N/A | 0 | 33 | 32 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | $\begin{aligned} & \text { FADC Range } \\ & \text { (GSPS) } \\ & \hline \end{aligned}$ | Lane Rate Range (Gbps) | JTX Async | JTX MODE ${ }^{2}$ <br> (Register 0x0702, Bits[5:0]) | $\begin{array}{\|l\|} \hline J T X \_M O D E \\ \text { S_SEL² } \\ \hline(R e g i s t e r ~ \\ 0 \times 0702, \\ \text { Bits[7:6]) } \\ \hline \end{array}$ | $\begin{array}{\|l} \text { Register } \\ 0 \times 0670 \text { to } \\ \text { Register } \\ 0 x 0677, \\ \text { Bits[3:0] } \end{array}$ | $\begin{array}{\|l\|} \text { Register } \\ 0 \times 0728 \\ \hline \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 13.21 | 4 | 1 | 4 | 8 | 64 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 13.21 | 4 | 1 | 4 | 8 | 64 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 13.21 | 4 | 1 | 4 | 8 | 64 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 13.21 | 4 | 1 | 4 | 8 | 64 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 13.21 | 4 | 1 | 4 | 8 | 64 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 13.00 | 4 | 2 | 1 | 1 | 256 | 1 | 16 | 161 | 1 | $1 \times 1$ | 1 | 1.450 to 3.000 | 11.963 to 24.750 | False | 13 | 0 | 0 | 11 | 2 |
| 13.00 | 4 | 2 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $2 \times 1$ | 2 | 1.939 to 6.000 | 8.000 to 24.750 | False | 13 | 0 | 0 | 11 | 4 |
| 13.00 | 4 | 2 | 1 | 1 | 256 | 1 | 16 | 161 | 1 | $2 \times 1$ | 2 | 1.455 to 1.939 | 6.000 to 8.000 | False | 13 | 0 | 1 | 22 | 4 |
| 13.00 | 4 | 2 | 1 | 1 | 256 | 1 | 1616 | 16 | 1 | $3 \times 1$ | 3 | 2.909 to 6.000 | 8.000 to 16.500 | False | 13 | 0 | 0 | 11 | 6 |
| 13.00 | 4 | 2 | 1 | 1 | 256 | 1 | 16 | 161 | 1 | $4 \times 1$ | 4 | 3.879 to 6.000 | 8.000 to 12.375 | False | 13 | 0 | 0 | 11 | 8 |
| 13.00 | 4 | 2 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $4 \times 1$ | 4 | 2.909 to 3.879 | 6.000 to 8.000 | False | 13 | 0 | 1 | 22 | 8 |
| 13.00 | 4 | 2 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $6 \times 1$ | 6 | 5.818 to 6.000 | 8.000 to 8.250 | False | 13 | 0 | 0 | 11 | 12 |
| 13.00 | 4 | 2 | 1 | 1 | 256 | 1 | 16 | 161 | 1 | $2 \times 4,4 \times 2$ | 8 | 5.818 to 6.000 | 6.000 to 6.188 | False | 13 | 0 | 1 | 22 | 16 |
| 13.10 | 4 | 2 | 2 | 2 | 128 | 1 | 1616 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 3.000 | 11.963 to 24.750 | False | 13 | 1 | 0 | 11 | 2 |
| 13.10 | 4 | 2 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.939 to 6.000 | 8.000 to 24.750 | False | 13 | 1 | 0 | 11 | 4 |
| 13.10 | 4 | 2 | 2 | 2 | 128 | 1 | 161 | 16 | 0 | $2 \times 1$ | 2 | 1.455 to 1.939 | 6.000 to 8.000 | False | 13 | 1 | 1 | 22 | 4 |
| 13.10 | 4 | 2 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 2.909 to 6.000 | 8.000 to 16.500 | False | 13 | 1 | 0 | 11 | 6 |
| 13.10 | 4 | 2 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 3.879 to 6.000 | 8.000 to 12.375 | False | 13 | 1 | 0 | 11 | 8 |
| 13.10 | 4 | 2 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 2.909 to 3.879 | 6.000 to 8.000 | False | 13 | 1 | 1 | 22 | 8 |
| 13.10 | 4 | 2 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $6 \times 1$ | 6 | 5.818 to 6.000 | 8.000 to 8.250 | False | 13 | 1 | 0 | 11 | 12 |
| 13.10 | 4 | 2 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $2 \times 4,4 \times 2$ | 8 | 5.818 to 6.000 | 6.000 to 6.188 | False | 13 | 1 | 1 | 22 | 16 |
| 14.00 | 4 | 2 | 3 | 4 | 256 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 1.450 to 4.000 | 8.972 to 24.750 | True | 14 | 0 | 0 | 33 | 8 |
| 14.00 | 4 | 2 | 3 | 4 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 2.586 to 6.000 | 8.000 to 18.562 | True | 14 | 0 | 0 | 33 | 16 |
| 14.00 | 4 | 2 | 3 | 4 | 256 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 3.879 to 6.000 | 8.000 to 12.375 | False | 14 | 0 | 0 | 11 | 8 |
| 14.00 | 4 | 2 | 3 | 4 | 256 | 3 | 121 | 12 | 0 | $3 \times 1$ | 3 | 2.909 to 3.879 | 6.000 to 8.000 | False | 14 | 0 | 1 | 22 | 8 |
| 14.00 | 4 | 2 | 3 | 4 | 256 | 3 | 12 | 12 | 0 | $3 \times 2$ | 6 | 5.818 to 6.000 | 6.000 to 6.188 | False | 14 | 0 | 1 | 22 | 16 |
| 14.00 | 4 | 2 | 3 | 4 | 256 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 5.172 to 6.000 | 8.000 to 9.281 | True | 14 | 0 | 0 | 33 | 32 |
| 13.20 | 4 | 2 | 4 | 4 | 64 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.939 to 6.000 | 8.000 to 24.750 | False | 13 | 2 | 0 | 11 | 4 |
| 13.20 | 4 | 2 | 4 | 4 | 64 | 1 | 161 | 16 | 0 | $2 \times 1$ | 2 | 1.455 to 1.939 | 6.000 to 8.000 | False | 13 | 2 | 1 | 22 | 4 |
| 13.20 | 4 | 2 | 4 | 4 | 64 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 3.000 | 11.963 to 24.750 | False | 13 | 2 | 0 | 11 | 2 |
| 13.20 | 4 | 2 | 4 | 4 | 64 | 1 | 161 | 16 | 0 | $3 \times 1$ | 3 | 2.909 to 6.000 | 8.000 to 16.500 | False | 13 | 2 | 0 | 11 | 6 |
| 13.20 | 4 | 2 | 4 | 4 | 64 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 3.879 to 6.000 | 8.000 to 12.375 | False | 13 | 2 | 0 | 11 | 8 |
| 13.20 | 4 | 2 | 4 | 4 | 64 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 2.909 to 3.879 | 6.000 to 8.000 | False | 13 | 2 | 1 | 22 | 8 |
| 13.20 | 4 | 2 | 4 | 4 | 64 | 1 | 16 | 16 | 0 | $6 \times 1$ | 6 | 5.818 to 6.000 | 8.000 to 8.250 | False | 13 | 2 | 0 | 11 | 12 |
| 13.20 | 4 | 2 | 4 | 4 | 64 | 1 | 161 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 5.818 to 6.000 | 6.000 to 6.188 | False | 13 | 2 | 1 | 22 | 16 |
| 14.10 | 4 | 2 | 6 | 8 | 128 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 1.450 to 4.000 | 8.972 to 24.750 | True | 14 | 1 | 0 | 33 | 8 |
| 14.10 | 4 | 2 | 6 | 8 | 128 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 2.586 to 6.000 | 8.000 to 18.562 | True | 14 | 1 | 0 | 33 | 16 |
| 14.10 | 4 | 2 | 6 | 8 | 128 | 3 | 121 | 12 | 0 | $3 \times 1$ | 3 | 3.879 to 6.000 | 8.000 to 12.375 | False | 14 | 1 | 0 | 11 | 8 |
| 14.10 | 4 | 2 | 6 | 8 | 128 | 3 | 121 | 12 | 0 | $3 \times 1$ | 3 | 2.909 to 3.879 | 6.000 to 8.000 | False | 14 | 1 | 1 | 22 | 8 |
| 14.10 | 4 | 2 | 6 | 8 | 128 | 3 | 12 | 12 | 0 | $3 \times 2$ | 6 | 5.818 to 6.000 | 6.000 to 6.188 | False | 14 | 1 | 1 | 22 | 16 |
| 14.10 | 4 | 2 | 6 | 8 | 128 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 5.172 to 6.000 | 8.000 to 9.281 | True | 14 | 0 | 0 | 33 | 32 |
| 13.30 | 4 | 2 | 8 | 8 | 32 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.939 to 6.000 | 8.000 to 24.750 | False | 13 | 3 | 0 | 11 | 4 |
| 13.30 | 4 | 2 | 8 | 8 | 32 | 1 | 161 | 16 | 0 | $2 \times 1$ | 2 | 1.455 to 1.939 | 6.000 to 8.000 | False | 13 | 3 | 1 | 22 | 4 |
| 13.30 | 4 | 2 | 8 | 8 | 32 | 1 | 161 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 3.000 | 11.963 to 24.750 | False | 13 | 3 | 0 | 11 | 2 |
| 13.30 | 4 | 2 | 8 | 8 | 32 | 1 | 161 | 16 | 0 | $3 \times 1$ | 3 | 2.909 to 6.000 | 8.000 to 16.500 | False | 13 | 3 | 0 | 11 | 6 |
| 13.30 | 4 | 2 | 8 | 8 | 32 | 1 | 161 | 16 | 0 | $4 \times 1$ | 4 | 3.879 to 6.000 | 8.000 to 12.375 | False | 13 | 3 | 0 | 11 | 8 |
| 13.30 | 4 | 2 | 8 | 8 | 32 | 1 | 161 | 16 | 0 | $4 \times 1$ | 4 | 2.909 to 3.879 | 6.000 to 8.000 | False | 13 | 3 | 1 | 22 | 8 |
| 13.30 | 4 | 2 | 8 | 8 | 32 | 1 | 16 | 16 | 0 | $6 \times 1$ | 6 | 5.818 to 6.000 | 8.000 to 8.250 | False | 13 | 3 | 0 | 11 | 12 |
| 11.00 | 4 | 4 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 1.500 | 23.925 to 24.750 | False | 11 | 0 | 0 | 11 | 1 |
| 11.00 | 4 | 4 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.450 to 3.000 | 11.963 to 24.750 | False | 11 | 0 | 0 | 11 | 2 |
| 11.00 | 4 | 4 | 2 | 1 | 128 | 1 | 161 | 16 | 0 | $3 \times 1$ | 3 | 1.455 to 4.000 | 8.000 to 24.750 | False | 11 | 0 | 0 | 11 | 3 |
| 11.00 | 4 | 4 | 2 | 1 | 128 | 1 | 161 | 16 | 0 | $3 \times 1$ | 3 | 1.450 to 1.455 | 7.975 to 8.000 | True | 11 | 0 | 1 | 22 | 3 |
| 11.00 | 4 | 4 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | 11 | 0 | 0 | 11 | 4 |
| 11.00 | 4 | 4 | 2 | 1 | 128 | 1 | 161 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | 11 | 0 | 1 | 22 | 4 |
| 11.00 | 4 | 4 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1,2 \times 3$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | 11 | 0 | 0 | 11 | 6 |
| 11.00 | 4 | 4 | 2 | 1 | 128 | 1 | 16 |  | 0 | $4 \times 2,2 \times 4$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | 11 | 0 | 0 | 11 | 8 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine Decimation DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE S_SEL ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[7:6]) | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l} \text { Register } \\ \text { 0x0728 } \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 11.00 | 4 | 4 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | 11 | 0 | 1 | 22 | 8 |
| 11.00 | 4 | 4 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $3 \times 4,6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | 11 | 0 | 0 | 11 | 12 |
| 11.00 | 4 | 4 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | 11 | 0 | 1 | 22 | 16 |
| 25.00 | 4 | 4 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 1.450 to 2.000 | 17.944 to 24.750 | True | 25 | 0 | 0 | 33 | 4 |
| 25.00 | 4 | 4 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 4.000 | 8.972 to 24.750 | True | 25 | 0 | 0 | 33 | 8 |
| 25.00 | 4 | 4 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.939 to 6.000 | 8.000 to 24.750 | False | 25 | 0 | 0 | 11 | 4 |
| 25.00 | 4 | 4 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.455 to 1.939 | 6.000 to 8.000 | False | 25 | 0 | 1 | 22 | 4 |
| 25.00 | 4 | 4 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 2.586 to 6.000 | 8.000 to 18.562 | True | 25 | 0 | 0 | 33 | 16 |
| 25.00 | 4 | 4 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 3.879 to 6.000 | 8.000 to 12.375 | False | 25 | 0 | 0 | 11 | 8 |
| 25.00 | 4 | 4 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 2.909 to 3.879 | 6.000 to 8.000 | False | 25 | 0 | 1 | 22 | 8 |
| 25.00 | 4 | 4 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 6.000 to 6.188 | False | 25 | 0 | 1 | 22 | 16 |
| 31.01 | 4 | 4 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $3 \times 2$ | 6 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 31.01 | 4 | 4 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $3 \times 2$ | 6 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 31.01 | 4 | 4 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $6 \times 2$ | 12 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 31.01 | 4 | 4 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | 6x2 | 12 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 31.01 | 4 | 4 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $6 \times 4$ | 24 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 11.10 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 1.500 | 23.925 to 24.750 | False | 11 | 1 | 0 | 11 | 1 |
| 11.10 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.450 to 3.000 | 11.963 to 24.750 | False | 11 | 1 | 0 | 11 | 2 |
| 11.10 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.455 to 4.000 | 8.000 to 24.750 | False | 11 | 1 | 0 | 11 | 3 |
| 11.10 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.450 to 1.455 | 7.975 to 8.000 | True | 11 | 1 | 1 | 22 | 3 |
| 11.10 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | 11 | 1 | 0 | 11 | 4 |
| 11.10 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | 11 | 1 | 1 | 22 | 4 |
| 11.10 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | 11 | 1 | 0 | 11 | 6 |
| 11.10 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | 11 | 1 | 0 | 11 | 8 |
| 11.10 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | 11 | 1 | 1 | 22 | 8 |
| 11.10 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | 11 | 1 | 0 | 11 | 12 |
| 11.10 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | 11 | 1 | 1 | 22 | 16 |
| 25.10 | 4 | 4 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.939 to 6.000 | 8.000 to 24.750 | False | 25 | 1 | 0 | 11 | 4 |
| 25.10 | 4 | 4 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.455 to 1.939 | 6.000 to 8.000 | False | 25 | 1 | 1 | 22 | 4 |
| 25.10 | 4 | 4 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 2.586 to 6.000 | 8.000 to 18.562 | True | 25 | 1 | 0 | 33 | 16 |
| 25.10 | 4 | 4 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 4.000 | 8.972 to 24.750 | True | 25 | 1 | 0 | 33 | 8 |
| 25.10 | 4 | 4 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 1.450 to 2.000 | 17.944 to 24.750 | True | 25 | 1 | 0 | 33 | 4 |
| 25.10 | 4 | 4 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 3.879 to 6.000 | 8.000 to 12.375 | False | 25 | 1 | 0 | 11 | 8 |
| 25.10 | 4 | 4 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 2.909 to 3.879 | 6.000 to 8.000 | False | 25 | 1 | 1 | 22 | 8 |
| 25.10 | 4 | 4 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 6.000 to 6.188 | False | 25 | 1 | 1 | 22 | 16 |
| 31.11 | 4 | 4 | 6 | 2 | 128 | 3 | 16 | 24 | 0 | $3 \times 2$ | 6 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 31.11 | 4 | 4 | 6 | 2 | 128 | 3 | 16 | 24 | 0 | $3 \times 2$ | 6 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 31.11 | 4 | 4 | 6 | 2 | 128 | 3 | 16 | 24 | 0 | $6 \times 2$ | 12 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 31.11 | 4 | 4 | 6 | 2 | 128 | 3 | 16 | 24 | 0 | 6x2 | 12 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 31.11 | 4 | 4 | 6 | 2 | 128 | 3 | 16 | 24 | 0 | $6 \times 4$ | 24 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 11.20 | 4 | 4 | 8 | 4 | 32 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 1.500 | 23.925 to 24.750 | False | 11 | 2 | 0 | 11 | 1 |
| 11.20 | 4 | 4 | 8 | 4 | 32 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.450 to 3.000 | 11.963 to 24.750 | False | 11 | 2 | 0 | 11 | 2 |
| 11.20 | 4 | 4 | 8 | 4 | 32 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.455 to 4.000 | 8.000 to 24.750 | False | 11 | 2 | 0 | 11 | 3 |
| 11.20 | 4 | 4 | 8 | 4 | 32 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.450 to 1.455 | 7.975 to 8.000 | True | 11 | 2 | 1 | 22 | 3 |
| 11.20 | 4 | 4 | 8 | 4 | 32 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | 11 | 2 | 0 | 11 | 4 |
| 11.20 | 4 | 4 | 8 | 4 | 32 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | 11 | 2 | 1 | 22 | 4 |
| 11.20 | 4 | 4 | 8 | 4 | 32 | 1 | 16 | 16 | 0 | $6 \times 1$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | 11 | 2 | 0 | 11 | 6 |
| 11.20 | 4 | 4 | 8 | 4 | 32 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | 11 | 2 | 0 | 11 | 8 |
| 11.20 | 4 | 4 | 8 | 4 | 32 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | 11 | 2 | 1 | 22 | 8 |
| 24.00 | 4 | 8 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 2.000 | 17.944 to 24.750 | True | 24 | 0 | 0 | 33 | 4 |
| 24.00 | 4 | 8 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.450 to 3.000 | 11.963 to 24.750 | False | 24 | 0 | 0 | 11 | 2 |
| 24.00 | 4 | 8 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 1.450 to 4.000 | 8.972 to 24.750 | True | 24 | 0 | 0 | 33 | 8 |
| 24.00 | 4 | 8 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 1.939 to 6.000 | 8.000 to 24.750 | False | 24 | 0 | 0 | 11 | 4 |
| 24.00 | 4 | 8 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 1.455 to 1.939 | 6.000 to 8.000 | False | 24 | 0 | 1 | 22 | 4 |
| 24.00 | 4 | 8 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 3.879 to 6.000 | 8.000 to 12.375 | False | 24 | 0 | 0 | 11 | 8 |
| 24.00 | 4 | 8 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 3.879 | 6.000 to 8.000 | False | 24 | 0 | 1 | 22 | 8 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | $\begin{aligned} & \text { FADC Range } \\ & \text { (GSPS) } \\ & \hline \end{aligned}$ | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE <br>  <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE <br> S_SEL² <br> (Register <br> $0 \times 0702$, <br> Bits[7:6]) | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ | $\begin{array}{\|l\|} \text { Register } \\ \text { 0x0728 } \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 24.00 | 4 | 8 | 3 | 1 | 256 | 3 | 12 | 12 | 0 | $3 \times 3$ | 9 | 2.909 to 6.000 | 8.000 to 16.500 | False | 24 | 0 | 0 | 11 | 6 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 10 | 0 | 0 | 11 | 2 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1,2 \times 3$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 10 | 0 | 0 | 11 | 3 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1,2 \times 3$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 10 | 0 | 1 | 22 | 3 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 10 | 0 | 0 | 11 | 4 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 10 | 0 | 1 | 22 | 4 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 4,4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 10 | 0 | 0 | 11 | 6 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 10 | 0 | 0 | 11 | 8 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 10 | 0 | 1 | 22 | 8 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | 6x3 | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 10 | 0 | 0 | 11 | 9 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | 6x3 | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 10 | 0 | 1 | 22 | 9 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 10 | 0 | 0 | 11 | 12 |
| 10.00 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 10 | 0 | 1 | 22 | 16 |
| 24.10 | 4 | 8 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.450 to 3.000 | 11.963 to 24.750 | False | 24 | 1 | 0 | 11 | 2 |
| 24.10 | 4 | 8 | 6 | 2 | 128 | 3 | 12 | 120 | 0 | $2 \times 1$ | 2 | 1.450 to 2.000 | 17.944 to 24.750 | True | 24 | 1 | 0 | 33 | 4 |
| 24.10 | 4 | 8 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 1.450 to 4.000 | 8.972 to 24.750 | True | 24 | 1 | 0 | 33 | 8 |
| 24.10 | 4 | 8 | 6 | 2 | 128 | 3 | 12 | 120 | 0 | 6×1 | 6 | 1.939 to 6.000 | 8.000 to 24.750 | False | 24 | 1 | 0 | 11 | 4 |
| 24.10 | 4 | 8 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 1.455 to 1.939 | 6.000 to 8.000 | False | 24 | 1 | 1 | 22 | 4 |
| 24.10 | 4 | 8 | 6 | 2 | 128 | 3 | 12 | 120 | 0 | $4 \times 3,6 \times 2$ | 12 | 3.879 to 6.000 | 8.000 to 12.375 | False | 24 | 1 | 0 | 11 | 8 |
| 24.10 | 4 | 8 | 6 | 2 | 128 | 3 | 12 | 12 | 0 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 3.879 | 6.000 to 8.000 | False | 24 | 1 | 1 | 22 | 8 |
| 24.10 | 4 | 8 | 6 | 2 | 128 | 3 | 12 | 120 | 0 | $3 \times 3$ | 9 | 2.909 to 6.000 | 8.000 to 16.500 | False | 24 | 1 | 0 | 11 | 6 |
| 31.00 | 4 | 8 | 6 | 1 | 128 | 3 | 16 | 24 | 0 | $2 \times 3,6 \times 1,3 \times 2$ | 6 | 1.450 to 3.000 | 11.963 to 24.750 | False | 31 | 0 | 0 | 11 | 2 |
| 31.00 | 4 | 8 | 6 | 1 | 128 | 3 | 16 | 24 | 0 | $4 \times 2$ | 8 | 1.450 to 4.000 | 8.972 to 24.750 | True | 31 | 0 | 0 | 33 | 8 |
| 31.00 | 4 | 8 | 6 | 1 | 128 | 3 | 16 | 24 | 0 | $3 \times 3$ | 9 | 1.455 to 4.000 | 8.000 to 24.750 | False | 31 | 0 | 0 | 11 | 3 |
| 31.00 | 4 | 8 | 6 | 1 | 128 | 3 | 16 | 240 | 0 | $3 \times 3$ | 9 | 1.450 to 1.455 | 7.975 to 8.000 | True | 31 | 0 | 1 | 22 | 3 |
| 31.00 | 4 | 8 | 6 | 1 | 128 | 3 | 16 | 24 | 0 | $4 \times 3,6 \times 2$ | 12 | 1.939 to 6.000 | 8.000 to 24.750 | False | 31 | 0 | 0 | 11 | 4 |
| 31.00 | 4 | 8 | 6 | 1 | 128 | 3 | 16 | 24 | 0 | $4 \times 3,6 \times 2$ | 12 | 1.455 to 1.939 | 6.000 to 8.000 | False | 31 | 0 | 1 | 22 | 4 |
| 31.00 | 4 | 8 | 6 | 1 | 128 | 3 | 16 | 24 | 0 | 6x3 | 18 | 2.909 to 6.000 | 8.000 to 16.500 | False | 31 | 0 | 0 | 11 | 6 |
| 31.00 | 4 | 8 | 6 | 1 | 128 | 3 | 16 | 24 | 0 | $4 \times 6,6 \times 4$ | 24 | 3.879 to 6.000 | 8.000 to 12.375 | False | 31 | 0 | 0 | 11 | 8 |
| 31.00 | 4 | 8 | 6 | 1 | 128 | 3 | 16 | 24 | 0 | $4 \times 6,6 \times 4$ | 24 | 2.909 to 3.879 | 6.000 to 8.000 | False | 31 | 0 | 1 | 22 | 8 |
| 31.00 | 4 | 8 | 6 | 1 | 128 | 3 | 16 | 24 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 6.000 to 6.188 | False | 31 | 0 | 1 | 22 | 16 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 10 | 1 | 0 | 11 | 2 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 10 | 1 | 0 | 11 | 3 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 10 | 1 | 1 | 22 | 3 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 10 | 1 | 0 | 11 | 4 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 10 | 1 | 1 | 22 | 4 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 4,4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 10 | 1 | 0 | 11 | 6 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 10 | 1 | 0 | 11 | 8 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 10 | 1 | 1 | 22 | 8 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $6 \times 3$ | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 10 | 1 | 0 | 11 | 9 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | 6x3 | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 10 | 1 | 1 | 22 | 9 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 10 | 1 | 0 | 11 | 12 |
| 10.10 | 4 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 10 | 1 | 1 | 22 | 16 |
| 31.10 | 4 | 8 | 12 | 2 | 64 | 3 | 16 | 24 | 0 | $2 \times 3,6 \times 1,3 \times 2$ | 6 | 1.450 to 3.000 | 11.963 to 24.750 | False | 31 | 1 | 0 | 11 | 2 |
| 31.10 | 4 | 8 | 12 | 2 | 64 | 3 | 16 | 24 | 0 | $3 \times 3$ | 9 | 1.455 to 4.000 | 8.000 to 24.750 | False | 31 | 1 | 0 | 11 | 3 |
| 31.10 | 4 | 8 | 12 | 2 | 64 | 3 | 16 | 24 | 0 | $3 \times 3$ | 9 | 1.450 to 1.455 | 7.975 to 8.000 | True | 31 | 1 | 1 | 22 | 3 |
| 31.10 | 4 | 8 | 12 | 2 | 64 | 3 | 16 | 24 | 0 | $4 \times 3,6 \times 2$ | 12 | 1.939 to 6.000 | 8.000 to 24.750 | False | 31 | 1 | 0 | 11 | 4 |
| 31.10 | 4 | 8 | 12 | 2 | 64 | 3 | 16 | 24 | 0 | $4 \times 3,6 \times 2$ | 12 | 1.455 to 1.939 | 6.000 to 8.000 | False | 31 | 1 | 1 | 22 | 4 |
| 31.10 | 4 | 8 | 12 | 2 | 64 | 3 | 16 | 24 | 0 | $6 \times 3$ | 18 | 2.909 to 6.000 | 8.000 to 16.500 | False | 31 | 1 | 0 | 11 | 6 |
| 31.10 | 4 | 8 | 12 | 2 | 64 | 3 | 16 | 24 | 0 | $4 \times 6,6 \times 4$ | 24 | 3.879 to 6.000 | 8.000 to 12.375 | False | 31 | 1 | 0 | 11 | 8 |
| 31.10 | 4 | 8 | 12 | 2 | 64 | 3 | 16 | 24 | 0 | $4 \times 6,6 \times 4$ | 24 | 2.909 to 3.879 | 6.000 to 8.000 | False | 31 | 1 | 1 | 22 | 8 |
| 31.10 | 4 | 8 | 12 | 2 | 64 | 3 | 16 | 24 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 6.000 to 6.188 | False | 31 | 1 | 1 | 22 | 16 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $2 \times 4,4 \times 2$ | 8 | 1.450 to 3.000 | 11.963 to 24.750 | False | 12 | 0 | 0 | 11 | 2 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.455 to 4.000 | 8.000 to 24.750 | False | 12 | 0 | 0 | 11 | 3 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.450 to 1.455 | 7.975 to 8.000 | True | 12 | 0 | 1 | 22 | 3 |
| 12.00 | 4 | 16 |  | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 1.939 to 6.000 | 8.000 to 24.750 | False | 12 | 0 | 0 | 11 | 4 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | $\begin{aligned} & \text { FADC Range } \\ & \text { (GSPS) } \\ & \hline \end{aligned}$ | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | JTX_MODE S_SEL ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[7:6]) | Register <br> 0x0670 to <br> Register <br> 0x0677, <br> Bits[3:0] ${ }^{3}$ | $\begin{aligned} & \text { Register } \\ & 0 \times 0778 \end{aligned}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 1.455 to 1.939 | 6.000 to 8.000 | False | 12 | 0 | 1 | 22 | 4 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 2.909 to 6.000 | 8.000 to 16.500 | False | 12 | 0 | 0 | 11 | 6 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 3.879 to 6.000 | 8.000 to 12.375 | False | 12 | 0 | 0 | 11 | 8 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | 4×8 | 32 | 2.909 to 3.879 | 6.000 to 8.000 | False | 12 | 0 | 1 1 | 22 | 8 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 8.000 to 8.250 | False | 12 | 0 | 0 | 11 | 12 |
| 12.00 | 4 | 16 | 8 | 1 | 32 | 1 | 16 | 16 | 0 | $2 \times 3,3 \times 2$ | 6 | 1.450 to 2.250 | 15.950 to 24.750 | True | 12 | 0 | 0 | 22 | 3 |
| 12.10 | 4 | 16 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $2 \times 4,4 \times 2$ | 8 | 1.450 to 3.000 | 11.963 to 24.750 | False | 12 | 1 | 0 | 11 | 2 |
| 12.10 | 4 | 16 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.455 to 4.000 | 8.000 to 24.750 | False | 12 | 1 | 0 | 11 | 3 |
| 12.10 | 4 | 16 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 3,3 \times 4,6 \times 2$ | 12 | 1.450 to 1.455 | 7.975 to 8.000 | True | 12 | 1 | 1 | 22 | 3 |
| 12.10 | 4 | 16 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 1.939 to 6.000 | 8.000 to 24.750 | False | 12 | 1 | 0 | 11 |  |
| 12.10 | 4 | 16 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 1.455 to 1.939 | 6.000 to 8.000 | False | 12 | 1 | 1 | 22 | 4 |
| 12.10 | 4 | 16 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 2.909 to 6.000 | 8.000 to 16.500 | False | 12 | 1 | 0 | 11 | 6 |
| 12.10 | 4 | 16 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 3.879 to 6.000 | 8.000 to 12.375 | False | 12 | 1 | 0 | 11 | 8 |
| 12.10 | 4 | 16 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 2.909 to 3.879 | 6.000 to 8.000 | False | 12 | 1 | 1 | 22 | 8 |
| 12.10 | 4 | 16 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $4 \times 12,6 \times 8$ | 48 | 5.818 to 6.000 | 8.000 to 8.250 | False | 12 | 1 | 0 | 11 | 12 |
| 12.10 | 4 | 16 | 16 | 2 | 16 | 1 | 16 | 16 | 0 | $2 \times 3,3 \times 2$ | 6 | 1.450 to 2.250 | 15.950 to 24.750 | True | 12 | 1 | 0 | 22 | 3 |

${ }^{1} \mathrm{~N} / \mathrm{A}$ means not applicable.
${ }^{2}$ JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually. Modes with N/A are not supported by AD9986 and AD9988.
${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41. This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For Transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.
Table 71. ADC Path Supported JESD204C Modes $(\mathrm{L}=6)^{1}$

| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | $\begin{aligned} & \text { FADC Range } \\ & \text { (GSPS) } \\ & \hline \end{aligned}$ | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702 <br> Bits[5:0]) | ```JTX_MODE S_SEL}\mp@subsup{}{}{2 (Register 0x0702, Bits[7:6])``` | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ ) | $\begin{aligned} & \text { Register } \\ & \text { 0x0728 } \end{aligned}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 15.01 | 6 | 6 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A ${ }^{4}$ | N/A | 0 | 11 | 4 |
| 15.01 | 6 | 6 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 15.01 | 6 | 6 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $3 \times 2$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | N/A | N/A | 0 | 11 | 6 |
| 15.01 | 6 | 6 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 15.01 | 6 | 6 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 15.01 | 6 | 6 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | N/A | N/A | 0 | 11 | 12 |
| 15.01 | 6 | 6 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 15.11 | 6 | 6 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | N/A | N/A | 0 | 11 | 4 |
| 15.11 | 6 | 6 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 4 |
| 15.11 | 6 | 6 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 2$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | N/A | N/A | 0 | 11 | 6 |
| 15.11 | 6 | 6 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 15.11 | 6 | 6 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 15.11 | 6 | 6 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | N/A | N/A | 0 | 11 | 12 |
| 15.11 | 6 | 6 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 15 | 0 | 0 | 11 | 2 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 15 | 0 | 0 | 11 | 3 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 15 | 0 | 1 | 22 | 3 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 15 | 0 | 0 | 11 | 4 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 15 | 0 | 1 | 22 | 4 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 15 | 0 | 0 | 11 | 6 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 15 | 0 | 0 | 11 | 8 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 15 | 0 | 1 | 22 | 8 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $6 \times 3$ | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 15 | 0 | 0 | 11 | 9 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | 6x3 | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 15 | 0 | 1 | 22 | 9 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 15 | 0 | 0 | 11 | 12 |
| 15.00 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 15 | 0 | 1 | 22 | 16 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 15 | 1 | 0 | 11 | 2 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 15 | 1 | 0 | 11 | 3 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX MODE ${ }^{2}$ <br> (Register <br> 0x0702 <br> Bits[5:0]) | $\begin{aligned} & \text { JTX_MODE } \\ & \text { S_SEL }{ }^{2} \\ & (\text { Register } \\ & 0 \times 0702, \\ & \text { Bits[7:6]) } \\ & \hline \end{aligned}$ | Register 0x0670 to Register 0x0677, Bits[3:0] ${ }^{3}$ ) | $\left\|\begin{array}{l} \text { Register } \\ 0 \times 0728 \end{array}\right\|$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 15 | 1 | 1 | 22 | 3 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 15 | 1 | 0 | 11 | 4 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 2$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 15 | 1 | 1 | 22 | 4 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 15 | 1 | 0 | 11 | 6 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 15 | 1 | 0 | 11 | 8 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 15 | 1 | 1 | 22 | 8 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | 6x3 | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 15 | 1 | 0 | 11 | 9 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | 6x3 | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 15 | 1 | 1 | 22 | 9 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 15 | 1 | 0 | 11 | 12 |
| 15.10 | 6 | 12 | 8 | 2 | 32 | 1 | 16 | 16 | 0 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 15 | 1 | 1 | 22 | 16 |

${ }^{1}$ N/A means not applicable.
${ }^{2}$ JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually. Modes with N/A are not supported by AD9986 and AD9988.
${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41. This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For Transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.

Table 72. ADC Path Supported JESD204C Modes $(\mathrm{L}=8)^{1}$

| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE $^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{array}{\|l} \hline \text { JTX_MODE } \\ \text { S_SEL } \\ \hline(\text { Register } \\ 0 \times 0702, \\ \text { Bits[7:6]) } \\ \hline \end{array}$ | Register 0x0670 to Register 0x0677 Bits[3:0] ${ }^{3}$ ) | $\begin{array}{\|l\|l} \text { Register } \\ 0 \times 0728 \\ \hline \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 19.01 | 8 | 1 | 1 | 4 | 256 | 1 | 16 | 16 | 1 | $2 \times 1$ | 2 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A ${ }^{4}$ | N/A | 1 | 22 | 16 |
| 19.01 | 8 | 1 | 1 | 4 | 256 | 1 | 16 | 16 | 1 | $1 \times 1$ | 1 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 19.01 | 8 | 1 | 1 | 4 | 256 | 1 | 16 | 16 | 1 | $1 \times 1$ | 1 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 19.11 | 8 | 1 | 2 | 8 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 19.11 | 8 | 1 | 2 | 8 | 128 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 3.879 to 6.000 | 8.000 to 12.375 | False | N/A | N/A | 0 | 11 | 8 |
| 19.11 | 8 | 1 | 2 | 8 | 128 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 2.909 to 3.879 | 6.000 to 8.000 | False | N/A | N/A | 1 | 22 | 8 |
| 19.00 | 8 | 2 | 1 | 2 | 256 | 1 | 16 | 16 | 1 | $1 \times 1$ | 1 | 1.939 to 6.000 | 8.000 to 24.750 | False | 19 | 0 | 0 | 11 | 4 |
| 19.00 | 8 | 2 | 1 | 2 | 256 | 1 | 16 | 16 | 1 | $1 \times 1$ | 1 | 1.455 to 1.939 | 6.000 to 8.000 | False | 19 | 0 | 1 | 22 | 4 |
| 19.00 | 8 | 2 | 1 | 2 | 256 | 1 | 16 | 16 | 1 | $2 \times 1$ | 2 | 3.879 to 6.000 | 8.000 to 12.375 | False | 19 | 0 | 0 | 11 | 8 |
| 19.00 | 8 | 2 | 1 | 2 | 256 | 1 | 16 | 16 | 1 | $2 \times 1$ | 2 | 2.909 to 3.879 | 6.000 to 8.000 | False | 19 | 0 | 1 | 22 | 8 |
| 19.00 | 8 | 2 | 1 | 2 | 256 | 1 | 16 | 16 | 1 | $4 \times 1$ | 4 | 5.818 to 6.000 | 6.000 to 6.188 | False | 19 | 0 | 1 | 22 | 16 |
| 19.10 | 8 | 2 | 2 | 4 | 128 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.939 to 6.000 | 8.000 to 24.750 | False | 19 | 1 | 0 | 11 | 4 |
| 19.10 | 8 | 2 | 2 | 4 | 128 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.455 to 1.939 | 6.000 to 8.000 | False | 19 | 1 | 1 | 22 | 4 |
| 19.10 | 8 | 2 | 2 | 4 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 3.879 to 6.000 | 8.000 to 12.375 | False | 19 | 1 | 0 | 11 | 8 |
| 19.10 | 8 | 2 | 2 | 4 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 2.909 to 3.879 | 6.000 to 8.000 | False | 19 | 1 | 1 | 22 | 8 |
| 19.10 | 8 | 2 | 2 | 4 | 128 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 5.818 to 6.000 | 6.000 to 6.188 | False | 19 | 1 | 1 | 22 | 16 |
| 28.00 | 8 | 2 | 3 | 8 | 256 | 3 | 12 | 120 | 0 | $1 \times 1$ | 1 | 2.586 to 6.000 | 8.000 to 18.562 | True | 28 | 0 | 0 | 33 | 16 |
| 28.00 | 8 | 2 | 3 | 8 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 5.172 to 6.000 | 8.000 to 9.281 | True | 28 | 0 | 0 | 33 | 32 |
| 18.00 | 8 | 4 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $1 \times 1$ | 1 | 1.450 to 3.000 | 11.963 to 24.750 | False | 18 | 0 | 0 | 11 | 2 |
| 18.00 | 8 | 4 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $2 \times 1$ | 2 | 1.939 to 6.000 | 8.000 to 24.750 | False | 18 | 0 | 0 | 11 | 4 |
| 18.00 | 8 | 4 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $2 \times 1$ | 2 | 1.455 to 1.939 | 6.000 to 8.000 | False | 18 | 0 | 1 | 22 | 4 |
| 18.00 | 8 | 4 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $3 \times 1$ | 3 | 2.909 to 6.000 | 8.000 to 16.500 | False | 18 | 0 | 0 | 11 | 6 |
| 18.00 | 8 | 4 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $4 \times 1$ | 4 | 3.879 to 6.000 | 8.000 to 12.375 | False | 18 | 0 | 0 | 11 | 8 |
| 18.00 | 8 | 4 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $4 \times 1$ | 4 | 2.909 to 3.879 | 6.000 to 8.000 | False | 18 | 0 | 1 | 22 | 8 |
| 18.00 | 8 | 4 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $6 \times 1$ | 6 | 5.818 to 6.000 | 8.000 to 8.250 | False | 18 | 0 | 0 | 11 | 12 |
| 18.00 | 8 | 4 | 1 | 1 | 256 | 1 | 16 | 16 | 1 | $2 \times 4,4 \times 2$ | 8 | 5.818 to 6.000 | 6.000 to 6.188 | False | 18 | 0 | 1 | 22 | 16 |
| 18.10 | 8 | 4 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 3.000 | 11.963 to 24.750 | False | 18 | 1 | 0 | 11 | 2 |
| 18.10 | 8 | 4 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.939 to 6.000 | 8.000 to 24.750 | False | 18 | 1 | 0 | 11 | 4 |
| 18.10 | 8 | 4 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.455 to 1.939 | 6.000 to 8.000 | False | 18 | 1 | 1 | 22 | 4 |
| 18.10 | 8 | 4 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 2.909 to 6.000 | 8.000 to 16.500 | False | 18 | 1 | 0 | 11 | 6 |
| 18.10 | 8 | 4 | 2 | 2 | 128 | 1 | 16 | 160 | 0 | $4 \times 1$ | 4 | 3.879 to 6.000 | 8.000 to 12.375 | False | 18 | 1 | 0 | 11 | 8 |
| 18.10 | 8 | 4 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $4 \times 1$ | 4 | 2.909 to 3.879 | 6.000 to 8.000 | False | 18 | 1 | 1 | 22 | 8 |
| 18.10 | 8 | 4 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $6 \times 1$ | 6 | 5.818 to 6.000 | 8.000 to 8.250 | False | 18 | 1 | 0 | 11 | 12 |


| JESD204C <br> Mode <br> Number | L | M | F | S | K | E | N | NP | HD | Coarse $\times$ Fine <br> Decimation DCM | Total DCM | $\begin{aligned} & \text { FADC Range } \\ & \text { (GSPS) } \\ & \hline \end{aligned}$ | Lane Rate Range (Gbps) | JTX Async | JTX <br> MODE ${ }^{2}$ <br> (Register <br> 0x0702, <br> Bits[5:0]) | $\begin{array}{\|l} \text { JTX_MODE } \\ \text { S_SEL } \\ \hline(\text { Register } \\ 0 \times 0702, \\ \text { Bits[7:6]) } \\ \hline \end{array}$ | Register 0x0670 to Register 0x0677 Bits[3:0] ${ }^{3}$ ) | $\begin{array}{\|l} \text { Register } \\ 0 x 0728 \\ \hline \end{array}$ | Register <br> 0x00CA, <br> Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 18.10 | 8 | 4 | 2 | 2 | 128 | 1 | 16 | 16 | 0 | $2 \times 4,4 \times 2$ | 8 | 5.818 to 6.000 | 6.000 to 6.188 | False | 18 | 1 | 1 | 22 | 16 |
| 27.00 | 8 | 4 | 3 | 4 | 256 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 1.450 to 4.000 | 8.972 to 24.750 | True | 27 | 0 | 0 | 33 | 8 |
| 27.00 | 8 | 4 | 3 | 4 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 2.586 to 6.000 | 8.000 to 18.562 | True | 27 | 0 | 0 | 33 | 16 |
| 27.00 | 8 | 4 | 3 | 4 | 256 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 5.172 to 6.000 | 8.000 to 9.281 | True | 27 | 0 | 0 | 33 | 32 |
| 32.01 | 8 | 4 | 3 | 2 | 256 | 3 | 16 | 24 | 0 | $2 \times 1$ | 2 | 1.450 to 4.000 | 8.972 to 24.750 | True | N/A | N/A | 0 | 33 | 8 |
| 32.01 | 8 | 4 | 3 | 2 | 256 | 3 | 16 | 24 | 0 | $4 \times 1$ | 4 | 2.586 to 6.000 | 8.000 to 18.562 | True | N/A | N/A | 0 | 33 | 16 |
| 32.01 | 8 | 4 | 3 | 2 | 256 | 3 | 16 | 24 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 27.10 | 8 | 4 | 6 | 8 | 128 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 2.586 to 6.000 | 8.000 to 18.562 | True | 27 | 1 | 0 | 33 | 16 |
| 27.10 | 8 | 4 | 6 | 8 | 128 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 5.172 to 6.000 | 8.000 to 9.281 | True | 27 | 1 | 0 | 33 | 32 |
| 27.10 | 8 | 4 | 6 | 8 | 128 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 1.450 to 4.000 | 8.972 to 24.750 | True | 27 | 1 | 0 | 33 | 8 |
| 32.11 | 8 | 4 | 6 | 4 | 128 | 3 | 16 | 24 | 0 | $4 \times 1$ | 4 | 2.586 to 6.000 | 8.000 to 18.562 | True | N/A | N/A | 0 | 33 | 16 |
| 32.11 | 8 | 4 | 6 | 4 | 128 | 3 | 16 | 24 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 6.000 to 6.188 | False | N/A | N/A | 1 | 22 | 16 |
| 32.11 | 8 | 4 | 6 | 4 | 128 | 3 | 24 | 24 | 0 | $2 \times 1$ | 2 | 1.450 to 4.000 | 8.972 to 24.750 | True | N/A | N/A | 0 | 33 | 8 |
| 16.00 | 8 | 8 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 1.500 | 23.925 to 24.750 | False | 16 | 0 | 0 | 11 | 1 |
| 16.00 | 8 | 8 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.450 to 3.000 | 11.963 to 24.750 | False | 16 | 0 | 0 | 11 | 2 |
| 16.00 | 8 | 8 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.455 to 4.000 | 8.000 to 24.750 | False | 16 | 0 | 0 | 11 | 3 |
| 16.00 | 8 | 8 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.450 to 1.455 | 7.975 to 8.000 | True | 16 | 0 | 1 | 22 | 3 |
| 16.00 | 8 | 8 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | 16 | 0 | 0 | 11 | 4 |
| 16.00 | 8 | 8 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | 16 | 0 | 1 | 22 | 4 |
| 16.00 | 8 | 8 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1,2 \times 3$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | 16 | 0 | 0 | 11 | 6 |
| 16.00 | 8 | 8 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | 16 | 0 | 0 | 11 | 8 |
| 16.00 | 8 | 8 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | 16 | 0 | 1 | 22 | 8 |
| 16.00 | 8 | 8 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | 16 | 0 | 0 | 11 | 12 |
| 16.00 | 8 | 8 | 2 | 1 | 128 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | 16 | 0 | 1 | 22 | 16 |
| 26.00 | 8 | 8 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 1.450 to 2.000 | 17.944 to 24.750 | True | 26 | 0 | 0 | 33 | 4 |
| 26.00 | 8 | 8 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 4.000 | 8.972 to 24.750 | True | 26 | 0 | 0 | 33 | 8 |
| 26.00 | 8 | 8 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.939 to 6.000 | 8.000 to 24.750 | False | 26 | 0 | 0 | 11 | 4 |
| 26.00 | 8 | 8 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.455 to 1.939 | 6.000 to 8.000 | False | 26 | 0 | 1 | 22 | 4 |
| 26.00 | 8 | 8 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 2.586 to 6.000 | 8.000 to 18.562 | True | 26 | 0 | 0 | 33 | 16 |
| 26.00 | 8 | 8 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 3.879 to 6.000 | 8.000 to 12.375 | False | 26 | 0 | 0 | 11 | 8 |
| 26.00 | 8 | 8 | 3 | 2 | 256 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 2.909 to 3.879 | 6.000 to 8.000 | False | 26 | 0 | 1 | 22 | 8 |
| 32.00 | 8 | 8 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $2 \times 1$ | 2 | 1.450 to 2.000 | 17.944 to 24.750 | True | 32 | 0 | 0 | 33 | 4 |
| 32.00 | 8 | 8 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $3 \times 1$ | 3 | 1.450 to 3.000 | 11.963 to 24.750 | False | 32 | 0 | 0 | 11 | 2 |
| 32.00 | 8 | 8 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $4 \times 1$ | 4 | 1.450 to 4.000 | 8.972 to 24.750 | True | 32 | 0 | 0 | 33 | 8 |
| 32.00 | 8 | 8 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $6 \times 1$ | 6 | 1.939 to 6.000 | 8.000 to 24.750 | False | 32 | 0 | 0 | 11 | 4 |
| 32.00 | 8 | 8 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $6 \times 1$ | 6 | 1.455 to 1.939 | 6.000 to 8.000 | False | 32 | 0 | 1 | 22 | 4 |
| 32.00 | 8 | 8 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $4 \times 3,6 \times 2$ | 12 | 3.879 to 6.000 | 8.000 to 12.375 | False | 32 | 0 | 0 | 11 | 8 |
| 32.00 | 8 | 8 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 3.879 | 6.000 to 8.000 | False | 32 | 0 | 1 | 22 | 8 |
| 32.00 | 8 | 8 | 3 | 1 | 256 | 3 | 16 | 24 | 0 | $3 \times 3$ | 9 | 2.909 to 6.000 | 8.000 to 16.500 | False | 32 | 0 | 0 | 11 | 6 |
| 16.10 | 8 | 8 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $1 \times 1$ | 1 | 1.450 to 1.500 | 23.925 to 24.750 | False | 16 | 1 | 0 | 11 | 1 |
| 16.10 | 8 | 8 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 1$ | 2 | 1.450 to 3.000 | 11.963 to 24.750 | False | 16 | 1 | 0 | 11 | 2 |
| 16.10 | 8 | 8 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.455 to 4.000 | 8.000 to 24.750 | False | 16 | 1 | 0 | 11 | 3 |
| 16.10 | 8 | 8 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 1$ | 3 | 1.450 to 1.455 | 7.975 to 8.000 | True | 16 | 1 | 1 | 22 | 3 |
| 16.10 | 8 | 8 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.939 to 6.000 | 8.000 to 24.750 | False | 16 | 1 | 0 | 11 | 4 |
| 16.10 | 8 | 8 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $2 \times 2,4 \times 1$ | 4 | 1.455 to 1.939 | 6.000 to 8.000 | False | 16 | 1 | 1 | 22 | 4 |
| 16.10 | 8 | 8 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $3 \times 2,6 \times 1$ | 6 | 2.909 to 6.000 | 8.000 to 16.500 | False | 16 | 1 | 0 | 11 | 6 |
| 16.10 | 8 | 8 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 3.879 to 6.000 | 8.000 to 12.375 | False | 16 | 1 | 0 | 11 | 8 |
| 16.10 | 8 | 8 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 2,2 \times 4$ | 8 | 2.909 to 3.879 | 6.000 to 8.000 | False | 16 | 1 | 1 | 22 | 8 |
| 16.10 | 8 | 8 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $6 \times 2$ | 12 | 5.818 to 6.000 | 8.000 to 8.250 | False | 16 | 1 | 0 | 11 | 12 |
| 16.10 | 8 | 8 | 4 | 2 | 64 | 1 | 16 | 16 | 0 | $4 \times 4$ | 16 | 5.818 to 6.000 | 6.000 to 6.188 | False | 16 | 1 | 1 | 22 | 16 |
| 26.10 | 8 | 8 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.939 to 6.000 | 8.000 to 24.750 | False | 26 | 1 | 0 | 11 | 4 |
| 26.10 | 8 | 8 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $3 \times 1$ | 3 | 1.455 to 1.939 | 6.000 to 8.000 | False | 26 | 1 | 1 | 22 | 4 |
| 26.10 | 8 | 8 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $1 \times 1$ | 1 | 1.450 to 2.000 | 17.944 to 24.750 | True | 26 | 1 | 0 | 33 | 4 |
| 26.10 | 8 | 8 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $2 \times 1$ | 2 | 1.450 to 4.000 | 8.972 to 24.750 | True | 26 | 1 | 0 | 33 | 8 |
| 26.10 | 8 | 8 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $4 \times 1$ | 4 | 2.586 to 6.000 | 8.000 to 18.562 | True | 26 | 1 | 0 | 33 | 16 |
| 26.10 | 8 | 8 | 6 | 4 | 128 | 3 | 12 | 12 | 0 | $6 \times 1$ | 6 | 3.879 to 6.000 | 8.000 to 12.375 | False | 26 | 1 | 0 | 11 | 8 |


| JESD204C <br> Mode <br> Number | L | M F | S | K | E | N |  | P HD | Coarse $\times$ Fine Decimation DCM | Total DCM | FADC Range (GSPS) | Lane Rate Range (Gbps) | $\begin{array}{\|l\|} \hline \text { JTX } \\ \text { Async } \end{array}$ | JTX <br> MODE <br> (Register <br> 0x0702, <br> Bits[5:0])$\|$ | JTX_MODE <br> S_SEL2 <br> (Register <br> $0 \times 0702$, <br> Bits[7:6]) | Register 0x0670 to Register 0x0677 Bits[3:0] ${ }^{3}$ ) | $\begin{array}{\|l\|l\|} \hline \text { Register } \\ \text { Ox0728 } \end{array}$ | Register 0x00CA, Bits[5:0] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 26.10 | 8 | 86 | 4 | 128 | 3 | 12 | 212 | 20 | 6×1 | 6 | 2.909 to 3.879 | 6.000 to 8.000 | False | 26 | 1 | 1 | 22 | 8 |
| 32.10 | 8 | 6 | 2 | 128 | 3 | 16 | 62 | 40 | $3 \times 1$ | 3 | 1.450 to 3.000 | 11.963 to 24.750 | False | 32 | 1 | 0 | 11 | 2 |
| 32.10 | 8 | 86 | 2 | 128 | 3 | 16 | 62 | 40 | 2×1 | 2 | 1.450 to 2.000 | 17.944 to 24.750 | True | 32 | 1 | 0 | 33 | 4 |
| 32.10 | 8 | 6 | 2 | 128 | 3 | 16 | 24 | 40 | $4 \times 1$ | 4 | 1.450 to 4.000 | 8.972 to 24.750 | True | 32 | 1 | 0 | 33 | 8 |
| 32.10 | 8 | 6 | 2 | 128 | 3 | 16 | 24 | 40 | 6x1 | 6 | 1.939 to 6.000 | 8.000 to 24.750 | False | 32 | 1 | 0 | 11 | 4 |
| 32.10 | 8 | 86 | 2 | 128 | 3 | 16 | 624 | 40 | $6 \times 1$ | 6 | 1.455 to 1.939 | 6.000 to 8.000 | False | 32 | 1 | 1 | 22 | 4 |
| 32.10 | 8 | 86 | 2 | 128 | 3 | 16 | 62 | 40 | 4x3,6×2 | 12 | 3.879 to 6.000 | 8.000 to 12.375 | False | 32 | 1 | 0 | 11 | 8 |
| 32.10 | 8 | 86 | 2 | 128 | 3 | 16 | 62 | 40 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 3.879 | 6.000 to 8.000 | False | 32 | 1 | 1 | 22 | 8 |
| 32.10 | 8 | 86 | 2 | 128 | 3 | 16 | 24 | 40 | $3 \times 3$ | 9 | 2.909 to 6.000 | 8.000 to 16.500 | False | 32 | 1 | 0 | 11 | 6 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 16 | 60 | $2 \times 2$ | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 17 | 0 | 0 | 11 | 2 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 16 | 60 | $3 \times 2,2 \times 3$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 17 | 0 | 0 | 11 | 3 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 616 | 60 | $3 \times 2,2 \times 3$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 17 | 0 | 1 | 22 | 3 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 16 | 60 | $4 \times 2$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 17 | 0 | 0 | 11 | 4 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 16 | 60 | $4 \times 2$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 17 | 0 | 1 | 22 | 4 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 616 | 60 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 17 | 0 | 0 | 11 | 6 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 616 | 60 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 17 | 0 | 0 | 11 | 8 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 616 | 60 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 17 | 0 | 1 | 22 | 8 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 16 | 60 | $6 \times 3$ | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 17 | 0 | 0 | 11 | 9 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 16 | 60 | $6 \times 3$ | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 17 | 0 | 1 | 22 | 9 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 16 | 60 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 17 | 0 | 0 | 11 | 12 |
| 17.00 | 8 | 164 | 1 | 64 | 1 | 16 | 16 | 60 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 17 | 0 | 1 | 22 | 16 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 | 16 | 60 | 2×2 | 4 | 1.450 to 3.000 | 11.963 to 24.750 | False | 17 | 1 | 0 | 11 | 2 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 | 16 | 6 | $3 \times 2$ | 6 | 1.455 to 4.000 | 8.000 to 24.750 | False | 17 | 1 |  | 11 | 3 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 | 16 | 60 | $3 \times 2$ | 6 | 1.450 to 1.455 | 7.975 to 8.000 | True | 17 | 1 | 1 | 22 | 3 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 | 616 | 60 | $4 \times 2$ | 8 | 1.939 to 6.000 | 8.000 to 24.750 | False | 17 | 1 | 0 | 11 | 4 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 | 16 | 6 | $4 \times 2$ | 8 | 1.455 to 1.939 | 6.000 to 8.000 | False | 17 | 1 | 1 | 22 | 4 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 | 16 | 60 | $4 \times 3,6 \times 2$ | 12 | 2.909 to 6.000 | 8.000 to 16.500 | False | 17 | 1 | 0 | 11 | 6 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 | 16 | 60 | $4 \times 4$ | 16 | 3.879 to 6.000 | 8.000 to 12.375 | False | 17 | 1 | 0 | 11 | 8 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 | 16 | 60 | $4 \times 4$ | 16 | 2.909 to 3.879 | 6.000 to 8.000 | False | 17 | 1 | 1 | 22 | 8 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 | 616 | 60 | $6 \times 3$ | 18 | 4.364 to 6.000 | 8.000 to 11.000 | False | 17 | 1 | 0 | 11 | 9 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 | 16 | 60 | $6 \times 3$ | 18 | 3.273 to 4.364 | 6.000 to 8.000 | True | 17 | 1 | 1 | 22 | 9 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 | 16 | 60 | $4 \times 6,6 \times 4$ | 24 | 5.818 to 6.000 | 8.000 to 8.250 | False | 17 | 1 | 0 | 11 | 12 |
| 17.10 | 8 | 168 | 2 | 32 | 1 | 16 |  | 60 | $4 \times 8$ | 32 | 5.818 to 6.000 | 6.000 to 6.188 | False | 17 | 1 | 1 | 22 | 16 |

${ }^{1}$ N/A means not applicable.
${ }^{2}$ JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually. Modes with N/A are not supported by AD9986 and AD9988.
${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41 . This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For Transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.
Table 73. ADC Path Supported JESD204B Mode Selection Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 0x0611 | $[5: 4]$ | JTX_LINK_204C_SEL1 | Set these bits to 2b'00 to select 8-bit/10-bit Link Layer (204B). <br> Set these bits to 2b'01 to select 64-bit/66-bit Link Layer (204C). | 0 | R/W |
| 0x063D | 7 | JTX_SCR_CFG | JESD204B/C Transmitter Scrambler Enable. <br> $0=$ scrambling disabled. <br> $1=$ scrambling enabled. | R/W |  |
|  | [4:0] | JTX_L_CFG | JESD204B/C Transmitter Number of Lanes per Link + 1. <br> $0=1$ lane. <br> $1=2$ lanes. <br> Values of 4, 6 and $\geq 8$ are not valid. | 0 | R/W |
| 0x063E | $[7: 0]$ | JTX_F_CFG | JESD204B/C Transmitter Number of Octets per Frame (F = JESD204B/C <br> Transmitter F Configuration + 1). <br> $0=1$ octet. | 0 | R/W |

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| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | $\begin{aligned} & 1=2 \text { octets. } \\ & 2=3 \text { octets. } \\ & 3=4 \text { octets. } \\ & 5=6 \text { octets. } \end{aligned}$ |  |  |
|  |  |  | $\begin{aligned} & 7=8 \text { octets. } \\ & 11=12 \text { octets. } \\ & 15=16 \text { octets. } \\ & 23=24 \text { octets. } \end{aligned}$ <br> All other values are invalid. |  |  |
| 0x063F | [7:0] | JTX_K_CFG | JTX Number of Frames per Multiframe ( $\mathrm{K}=\mathrm{JTX}$ K Configuration + 1). Only values where $\mathrm{F} \times \mathrm{K}$ is divisible by 4 can be used. | 0 | R/W |
| 0x0640 | [7:0] | JTX_M_CFG | JTX Number of Virtual Converters per Link ( $M=$ JTX M Configuration + 1). <br> $0=1$ virtual converter. <br> $1=2$ virtual converters. <br> $2=3$ virtual converters. <br> $3=4$ virtual converters. <br> $5=6$ virtual converters. <br> $7=8$ virtual converters. <br> $11=12$ virtual converters. <br> $15=16$ virtual converters. <br> All other values are invalid. | 0 | R/W |
| 0x0641 | [7:6] | JTX_CS_CFG | Number of Control Bits (CS) per Sample. <br> $0=$ no control bits ( $\mathrm{CS}=0$ ). <br> $1=1$ control bit (CS = 1), Control Bit 2 only. <br> $2=2$ control bits ( $C S=2$ ), Control Bit 2 and Control Bit 1 only. <br> $3=3$ control bits ( $C S=3$ ), all control bits (Control Bit 2, Control Bit 1, and Control Bit 0). | 0 | R/W |
|  | [4:0] | JTX_N_CFG | ADC Converter Resolution ( $\mathrm{N}=$ JTX N Configuration + 1). <br> $7=8$-bit resolution <br> $8=9$-bit resolution <br> $9=10$-bit resolution <br> $10=11$-bit resolution <br> 11 = 12-bit resolution. <br> $12=13$-bit resolution <br> $13=14$-bit resolution <br> $14=15$-bit resolution <br> $15=16$-bit resolution. <br> All other values are invalid. | 0 | R/W |
| 0x0642 | [7:5] | JTX_SUBCLASSV_CFG | Subclass Support. $\begin{aligned} & 0=\text { Subclass } 0 . \\ & 1=\text { Subclass } 1 . \end{aligned}$ <br> All other values are invalid. | 0 | R/W |
|  | [4:0] | JTX_NP_CFG | ADC Number of Bits per Sample(N'). $\begin{aligned} & 11=12 \text {-bits. } \\ & 15=16 \text {-bits. } \\ & 23=24 \text {-bits. } \end{aligned}$ <br> All other values are invalid. | 0 | R/W |
| 0x0643 | [7:5] | JTX_JESDV_CFG | Always set these bits to 1. | 0 | R/W |
|  | [4:0] | JTX_S_CFG | ```Samples per Converter Frame Cycle (S = JESD204B/C Transmitter S Configuration + 1). 0=1 samples per converter. 1 = 2 samples per converter. 3 = 4 samples per converter.``` | 0 | R/W |


| Address | Bits | Bit Name | Description | Reset | Access |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 7 = 8 samples per converter. |  |  |  |  |  |
| All other values are invalid. |  |  |  |  |  |

## TRANSMIT DIGITAL DATA PATH AND OUTPUT

## JESD204B/C RECEIVER FUNCTIONAL OVERVIEW

Eight JESD204B/C receive data lanes (JESD204B/C receiver) are available to receive the input sample data sent to the device. The eight JESD204B/C lanes can be combined to form either one (single-link) or two (dual-link) identical links.

Each link can provide data to an individual datapath, each with a unique set of channelizers. Both single-link and dual-link JESD204B/
JESD204C modes align the individual (local) clocks to the same system reference (SYSREF $\pm$ ) and device clock CLKIN $\pm$ ) signals.
When operating with the 8 -bit/10-bit link layer (JESD204B enabled) the SYNC0OUTB $\pm$ and SYNC1OUTB $\pm$ signals are specific to the respective JESD204B link, and in dual-link mode (Register 0x0596, Bit $3=1$ ) the two links can operate independently from one another. For example, one link can be powered down while the other link is running. If the 8 -bit/ $10-$ bit link layer option is selected, the link operation complies to both the JESD204B and JESD204C standards and the link lane rates can be between 1.5 Gbps and 15.5 Gbps .
Similarly, the two links can also operate independently from one another when operating with the 64 -bit/66-bit link layer (JESD204C enabled) in dual-link mode. If the 64-bit/66-bit link layer option is selected, the link operation complies to the JESD204C standard, including the new synchronization process (SYNCxOUTB $\pm$ pins are not used) and the link lane rates can be between 6 Gbps and 24.75 Gbps .

The JESD204B/C serial interface hardware is grouped into three layers: the physical layer, the data link layer, and the transport layer. The functional block diagram of the JESD204B/ JESD204C device receiver is shown in Figure 59.

## JESD204B/C Receiver Clock Relationships

The following clock rates are used throughout the rest of the JESD204B/C section. The relationship between any of the clocks can be derived from the following equations:

- $\quad$ PCLK Factor $=4 / F$

For 8-bit/10-bit encoding:

- $\quad$ Lane Rate $=(\mathrm{M} / \mathrm{L}) \times \mathrm{NP} \times(10 / 8) \times$ Data Rate
- PCLK Rate $=$ Lane Rate/40

For 64-bit/66-bit encoding:

- $\quad$ Lane Rate $=(\mathrm{M} / \mathrm{L}) \times \mathrm{NP} \times(66 / 64) \times$ Data Rate
- PCLK Rate = Lane Rate/66

The data rate is the rate at which data is sent to the JRx from the JTx, in samples per second (sps)

The lane rate, or the bitrate, is the rate at which sample bits are sent across the physical lanes (SERDINx $\pm$ )
PCLK rate is the rate of the processing clock (PCLK) that is used for the quad-byte decoder.
$M$ is the JESD204B/C parameter for converters per link, which is the effective number of converters, or virtual converters, as seen by the JESD204B/C interface (not necessarily equal to the number of DAC cores).
L is the JESD204B/C parameter for lanes per link.
$F$ is the JESD204B/C parameter for octets per frame per lane.
NP is the JESD204B/C parameter for the total number of bits per sample.

## Physical Layer

JESD204B/C data is input to the device at the physical interface (referred to as the deserializer) via the SERDINx $\pm$ differential input pins. The physical layer has eight identical channels. Each channel consists of the termination, an equalizer, a clock and data recovery (CDR) circuit, and a demultiplexer function, as shown in Figure 60.

To optimize power and performance of the JESD204B/C receiver PHY, several DESER_CBUS registers must be written. These register locations and settings are described in the JESD204B/C Receiver PHY Register Writes for Proper Operation section.

- Data Rate $=$ DAC Rate/ Total Interpolation


Figure 59. Functional Block Diagram of the JESD204B/C Receiver


## Power Down Unused PHY Lanes

Any unused physical lanes (SERDINx $\pm$ ) that are left enabled consume extra power. Unused lanes may be powered off by writing a 1 to the corresponding bit of the PHY_PD register (Register 0x0401). The PHY_PD register provides bit per lane control of the PHY power and is described in Table 78.

## Inverting PHY Lane Data

It may be convenient for PCB layout purposes to swap the polarity on some of the differential SERDINx $\pm$ inputs, which is equivalent to swapping the SERDINx+ with the SERDINx- in the PCB layout for a particular lane. The bit per lane control for this is in the JRX_DES_DATAINV_CH[7:0] (Register 0x0419) bits and is described in Table 78.

## Equalizer (CTLE and DFE)

There are two stages to the equalizer in the device. The first stage is a CTLE. The CTLE provides a filter with the inverse frequency response of the PCB channel that conditions the signal and improves the performance of DFE that follows. Note that the DFE stage is only activated at lane rates above 16 Gbps .

To optimize the filter response of the CTLE, several registers must be written. The register settings depend on the amount of insertion loss in the PCB channel and the lane rate. The register locations and settings for lane rates 16 Gbps and below are described in Table 74. If operating at lane rates above 16 Gbps , only one CTLE register needs to be written with the value depending on the insertion loss of the channel, as described in Table 75. The other CTLE / DFE settings are automatically set by device firmware.

The registers described in Table 74 and Table 75 are located in the deserializer control bus (DESER_CBUS) register space and each register setting requires a sequence of register writes to the main register map. Note that each lane deserializer is individually controlled using a write strobe. Register 0x0406 to Register 0x0408 of the main register map provides access to the DESER_CBUS registers that are detailed in Table 74 and Table 75. To access these registers, take the following steps:

1. Write the value of the CBUS_ADDR_DES_RC register (Register 0x0406, Bits[7:0]) to the appropriate DESER_CBUS register address, as described in Table 74.
2. Write the value of the CBUS_WDATA_DES_RC register (Register 0x0408, Bits[7:0]) to the appropriate value, as
described in Table 74 based on the PCB trace insertion loss (IL)
3. For each deserializer lane that requires a value written to Register 0x0408, set the appropriate bits in the CBUS_ WSTROBE_DES_RC_CH register (Register 0x0407, Bits[7:0]) to 1 .
4. Write the value of the CBUS_WSTROBE_DES_RC_CH register (Register 0x0407, Bits[7:0]) back to 0x00 to reset the strobe.

After executing the last DESER_CBUS write, the values must be latched in by toggling Bit 4 of the DESER_CBUS register 0x0F5 using the same process described above. Refer to the JESD204B/C Receiver Physical Layer API section for information on API support for configuring the CTLE.

Table 74. CTLE Registers Settings for Lane Rate $\leq 16$ Gbps

|  |  |  | Settings |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Register Map | Address | Bits | IL $\mathbf{1}<\mathbf{1 0}$ | IL > 10 | Reset |
| DESER_CBUS | $0 \times 04$ | $[7: 0]$ | $0 \times 66$ | $0 \times 66$ | $0 \times A 6$ |
| DESER_CBUS | $0 \times 05$ | $[7: 0]$ | $0 \times 08$ | $0 \times 08$ | $0 \times 00$ |
| DESER_CBUS | $0 \times 06$ | $[7: 0]$ | $0 \times 03$ | $0 \times 03$ | $0 \times 00$ |
| DESER_CBUS | $0 \times 07$ | $[7: 0]$ | $0 \times 63$ | $0 \times 65$ | $0 \times 0$ |

${ }^{1} \mathrm{IL}=$ insertion loss.
Table 75. CTLE Registers Settings for Lane Rate $>16$ Gbps

|  |  |  | Setting per Channel IL' Range |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  |  |  | $\mathbf{0} \mathbf{d B}$ to | $\mathbf{4} \mathbf{~ d B}$ to | $\mathbf{8} \mathbf{~ d B}$ to 20 |
| Register Map | Address | Bits | $\mathbf{6 ~ d B}$ | $\mathbf{1 0} \mathbf{d B}$ | $\mathbf{d B}$ |
| DESER_CBUS | $0 \times F D$ | $[3: 0]$ | $0 \times 3$ | $0 \times 1$ | $0 \times 0$ |

${ }^{1} \mathrm{IL}=$ insertion loss.

## JESD204B/C Receiver DFE Operation Above 16 Gbps

If operating at lane rates above 16 Gbps , the DFE is activated and a calibration routine is required to achieve optimal performance from the PHY. Internal circuitry does most of the heavy lifting of the calibration, but some user interaction is required as detailed in the following procedure:

1. Confirm that the calibration state machine is idle by reading RX_RESET_STATE (Register 0x21C1, Bit 7). If RX_RESET_STATE $=0 b$ '0, proceed to step 2 . Otherwise, wait until RX_RESET_STATE $=0 b^{\prime} 0$.
2. Reset calibration state machine by setting RX_RESET_STATE to 0b'1.

- Wait for RX_RESET_STATE to self clear.

3. Identify lanes on which calibration is to run (all active lanes in the JESD204B/C mode) in the RX_RUN_CAL_MASK register (0x21C4).
4. Set register $0 \times 21 \mathrm{C} 2$ to $0 \times 31$ to ensure proper operation of the calibration state machine.
5. Start calibration by setting rx_fg_cal_only_run and RX_BG_CAL_RUN (bits 4:3 of register 0x21C1) to 2 b' 11 .

- Wait for RX_BG_CAL_RUN to self clear.
- Wait for RX_AT_IDLE = 1 state (Register 0x21DD, Bit 0).

6. Place the calibration state machine in adaption mode by setting RX_FG_CAL_ONLY_RUN to $0 b^{\prime} 0$ and then RX_BG_CAL_RUN to 0 ' 1 .

After performing the calibration, the DFE stage of the equalizer is fully adaptable and does not require further intervention in the form of register writes. Note that while the calibration routine is running, users may not access the DESER_CBUS or the calibration data is corrupted
Refer to the JESD204B/C Receiver Physical Layer API section for information on API support for calibrating the JESD204B/C receiver PHY.

## CDR

The deserializer is equipped with a CDR circuit. Instead of recovering the clock from the serial lanes, the CDR recovers the clocks from the SERDES PLL. The SERDES PLL uses the PCLK as a reference and the PCLK is derived from the DAC clock. The user must ensure that the transmitter clock is frequency locked to the device clock provided to the CLKINP and CLKINN inputs.

The CDR circuit synchronizes the phase used to sample the data on each serial lane independently. This independent phase adjustment per serial interface ensures accurate data sampling and simplifies the implementation of multiple serial interfaces on a PCB.

## JESD204B/C Receiver PHY Register Writes for Proper Operation

Several PHY registers must be written to optimize performance of the JESD204B/C receiver PHY depending on the lane rate. These register writes are described in Table 76. Because these registers are part of the deserializer control bus (DESER_CBUS), use Register 0x0406 to Register 0x0408 of the main register map to make the appropriate register writes using the following steps:

1. Write the value of the CBUS_ADDR_DES_RC register (Register 0x0406, Bits[7:0]) to the appropriate DESER_CBUS register address, as described in Table 76.
2. Write the value of the CBUS_WDATA_DES_RC register (Register 0x0408, Bits[7:0]) to the appropriate value, as described in Table 76 based on the operating lane rate of the link.
3. For each deserializer lane that requires the value written to Register 0x0407, set the appropriate bits in the CBUS_WSTROBE_DES_RC_CH register (Register 0x0407, Bits[7:0]) to 1.
4. Write the value of the CBUS_wstrobe_DES_RC_CH register (Register 0x0408, Bits[7:0]) back to 0x00 to reset the strobe.

Table 76. Required DESER_CBUS Registers and Settings to Write

| Address | Lane Rate (Gbps) |  |  | Reset |
| :---: | :---: | :---: | :---: | :---: |
|  | 1.5-8.0 | 8.0-16 | 16-24.75 |  |
| 0x08 | 0x02 | 0x02 | 0x02 | 0x01 |
| $0 \times 15$ | 0x01 | 0x00 | 0x01 | 0x00 |
| $0 \times 50$ | 0x04 | 0x04 | 0x04 | 0x00 |
| 0xbc | 0x80 | 0x80 | 0x00 | 0x00 |
| 0xbe | 0x80 | 0x80 | 0x00 | 0x00 |
| 0xc0 | 0xff | 0xff | 0x00 | 0x00 |
| 0xcd | 0x40 | 0x00 | 0x00 | 0x00 |
| 0xd2 | 0xf0 | 0xf0 | 0x00 | 0x00 |
| 0xd3 | 0xee | 0xee | 0x00 | 0x00 |
| 0xdc | 0xee | 0xee | 0x00 | 0x00 |
| 0xe2 | 0xf0 | 0xF0 | 0x00 | 0x00 |
| 0xe3 | 0xff | 0xee | 0x00 | 0x00 |
| 0xec | 0xff | 0xee | 0x00 | 0x00 |
| 0xf4 | 0x01 | 0x05 | 0x05 | 0x05 |

JESD204B/C Receiver Physical Layer API
The device API supports many JESD204B/C transmitter PHY configuration functions. These function calls are briefly described in Table 77. Note that many settings and functions use the lane rate as one of the variables. In the API, when the PHY operates at lane rates below 8 Gbps , PHY operation is referred to as full rate mode. Between 8 Gbps and 16 Gbps , it is referred to as half rate mode and at lane rates above 16 Gbps it is called quarter rate mode.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide,
Revision 1.1.0 or later. This document is part of the API release package.

Table 77. JESD204B/C Receiver PHY API Functions

| Function Call | <C file> | Description |
| :---: | :---: | :---: |
| adi_adxxxx_jesd_rx_startup_des | adi_adxxxx_jesd.c | High level API adi_ad9xxx_jesd_rx_bring_up calls this function that sets CTLE filter settings according to lane rate |
| adi_txfe_jesd_rx_load_cbus_table | adi_adxxxx_jesd.c | Mid-level API adi_ad9xxx_jesd_rx_startup_des calls this function that sets Mandatory writes to DESER_CBUS |
| adi_adxxxx_jesd_rx_calibrate_204c | adi_adxxxx_jesd.c | Runs the PHY calibration routine |


| Function Call | <C file> | Description |
| :--- | :--- | :--- |
| adi_adxxxx_jesd_rx_lane_invert_set | adi_adxxxx_jesd.c | Swap P/N polarities on JESD lanes |
| adi_adxxxx_jesd_rx_bring_up | adi_adxxxx_jesd.c | power down unused lanes |

Table 78. JESD204B/C Receiver PHY and Deserializer CBUS Access Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0400 | 0 | PD_MASTER_RC | Master Power-Down for JESD204B/C Deserializers. Set this register to 0 to unmask individual PHY_PD bits. | 0x1 | R/W |
| 0x0401 | [7:0] | PHY_PD | PHY Power-Down. Bit per lane. For example, a setting of 0xF0 powers down Physical Lane 7 to Physical Lane 4. | OxEE | R/W |
|  | 6 | JRX_LINK_LANE_INVERSEO | Swap $\pm$ Polarity on Logical Lane 0 | 0x0 | R/W |
| 0x0406 | [7:0] | CBUS_ADDR_DES_RC | Deserializer Control Bus Address Select. This register sets the address within the deserializer CBUS to access. | 0x00 | R/W |
| 0x0407 | [7:0] | $\begin{aligned} & \text { CBUS_WSTROBE_DES_ } \\ & \text { RC_CH } \end{aligned}$ | Strobe signal sent to selected deserializers to load data in the CBUS_WDATA_DES_RC register, Bits[7:0]. Bits are decoded as follows: $0 \times 00=$ no strobe sent to deserializers to write data <br> $0 \times 01=$ write strobe sent to Lane 0 deserializer to write data <br> $0 \times 02=$ write strobe sent to Lane 1 deserializer to write data <br> $0 \times 03=$ write strobe sent to Lane 0 and Lane 1 deserializers to write data <br> $0 \times 04=$ write strobe sent to Lane 2 deserializer to write data <br> $0 \times 05=$ write strobe sent to Lane 0 and Lane 2 to write data <br> $0 \times 06=$ write strobe sent to Lane 1 and Lane 2 deserializers to write data <br> $0 \times 07=$ write strobe sent to Lane 0 to Lane 2 deserializers to write data <br> $0 \times 0 F=$ write strobe sent to Lane 0 to Lane 3 deserializers to write data <br> $0 \times 1 \mathrm{~F}=$ write strobe sent to Lane 0 to Lane 4 deserializers to write data <br> $0 \times F F=$ write strobe sent to Lane 0 to Lane 7 deserializers to write data | 0x00 | R/W |
| 0x0408 | [7:0] | CBUS_WDATA_DES_RC | Control Bus Data. The channel is selected using the CBUS_WSTROBE_DES_RC_CH register. | 0x00 | R/W |
| 0x0419 | 7 | JRX_DES_DATAINV_CH7 | $0=$ SERDIN7 $\pm$ not inverted, $1=$ SERDIN7 $\pm$ P/N polarity is inverted | 0 | R/W |
|  | 6 | JRX_DES_DATAINV_CH6 | $0=$ SERDIN6 $\pm$ not inverted, $1=$ SERDIN6 $\pm$ P/N polarity is inverted | 0 | R/W |
|  | 5 | JRX_DES_DATAINV_CH5 | $0=$ SERDIN5 $\pm$ not inverted, $1=$ SERDIN5 $\pm$ P/N polarity is inverted | 0 | R/W |
|  | 4 | JRX_DES_DATAINV_CH4 | $0=$ SERDIN4 $\pm$ not inverted, $1=$ SERDIN4 $\pm$ P/N polarity is inverted | 0 | R/W |
|  | 3 | JRX_DES_DATAINV_CH3 | $0=$ SERDIN3 $\pm$ not inverted, $1=$ SERDIN3 $\pm$ P/N polarity is inverted | 0 | R/W |
|  | 2 | JRX_DES_DATAINV_CH2 | $0=$ SERDIN2 $\pm$ not inverted, $1=$ SERDIN2 $\pm$ P/N polarity is inverted | 0 | R/W |
|  | 1 | JRX_DES_DATAINV_CH1 | $0=$ SERDIN $1 \pm$ not inverted, $1=$ SERDIN $1 \pm$ P/N polarity is inverted | 0 | R/W |
|  | 0 | JRX_DES_DATAINV_CH0 | $0=$ SERDINO $\pm$ not inverted, $1=$ SERDIN0 $\pm$ P/N polarity is inverted | 0 | R/W |
| 0x21C1 | 7 | RX_RESET_STATE | 1 = Reset JESD204B/C receiver calibration state machine. Bit self clears bit for acknowledgment. | 0 | R/W |
|  | 4 | RX_FG_CAL_ONLY_RUN | When high, the rx_bg_cal_run setting causes the FG/BG cal state machine to only run through the foreground section and exit back to the idle state. | 0 | R/W |
|  | 3 | RX_BG_CAL_RUN | When high, state machine runs through the foreground / background cal indefinitely until brought back low or the state machine is reset. | 0 | R/W |
| 0x21C2 | 7:0 | RX_SET_STATE | JESD204B/C receiver PHY calibration configuration. Must be set to 0x31 to optimize the PHY calibration. | 0xF0 | R/W |
| 0x21C4 | 7:0 | RX_RUN_CAL_MASK | Bit per lane enable for PHY calibration. $0 \times 00=$ Calibrate no lanes, $0 \times F F=$ calibrate all lanes, for example | 0xFF | R/W |
| 0x21DD | 0 | RX_AT_IDLE | If high, calibration state machine is currently in the idle state. | 0 | R/W |

## Data Link Layer

## Lane Crossbar Multiplexer

Each SERDINx $\pm$ physical lane from the physical layer must be properly mapped to its corresponding logical lane in the data link layer. Although the physical lanes for a JESD204B/C link
can be selected arbitrarily, possibly to accommodate PCB layout requirements, the logical lanes must be mapped sequentially according to the frame structure of the desired JESD204B/C mode.
The JRX_SRC_LANEx registers for each JESD204B/C lane (Lane 0 to Lane 7, Address 0x058D to Address 0x0594 allow the

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SERDINx $\pm$ physical lanes to be mapped to the logical lanes used by the SERDES deframers. Write to each JRX_SRC_LANEx register with the number ( x ) of the desired SERDINx $\pm$ physical lane from which the data is obtained. By default, all logical lanes use the corresponding SERDINx $\pm$ physical lane as the data source. For example, by default, JRX_SRC_LANE $0=0$. Therefore, Logical Lane 0 obtains data from Physical Lane 0.

Table 79 shows the definition for each register associated with the lane crossbar multiplexer. Note that these registers are paged and need to be set for each link individually if in a dual link configuration.

## JESD204B/C RECEIVER CROSSBAR MUX API FUNCTION

Configuration of the JESD204B/C receiver crossbar mux is implemented in the adi_ad9xxx_ jesd_rx_lanes_xbar_set() API function that is included in the adi_ad $9 x x x$ _jesd.c code. This low level API is called in the adi_ad9081_jesd_rx_bring_up()
function which is called in the top level adi_ad9081_device_ startup_tx() API function.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## Selecting the Encoding Scheme

The JESD204B/C receiver in the device DAC path can operate using the 8-bit/10-bit (JESD204B) or 64-bit/66-bit (JESD204C) link layer. To make this selection, use the JRX_DL_204B_ENABLE register bits and the JRX_DL_204C_ENABLE register bits, as shown in Table 79.

When selecting the encoding scheme, it is also necessary to select the proper parallel data width ( 40 vs. 66 ) for the data being passed out of the deserializer core using the JRX_DES_
PARDATAMODE_DES_RC[0:7] bit fields (Register 0x0457 and Register 0x0458). These bit fields are also described in Table 79.

Table 79. Lane Crossbar Multiplexer and Link Layer Selection Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0402 | 1 | PD_SYNCA_TX_RC | $0=$ SYNCOOUTB $\pm$ is on, $1=$ SYNCOOUTB $\pm$ is powered down | 0 | R/W |
|  | 0 | PD_SYNCB_TX_RC | $0=$ SYNC1OUTB $\pm$ is on, $1=$ SYNC1OUTB $\pm$ is powered down | 1 | R/W |
| 0x0429 | 0 | SEL_SYNCA_MODE_RC | This bit determines the output driver mode for the SYNCOOUTB $\pm$ pin operation. $\begin{aligned} & 0=\text { SYNCOOUTB } \pm \text { is set to CMOS output. } \\ & 1=\text { SYNCOOUTB } \pm \text { is set to LVDS output. } \end{aligned}$ | 0 | R/W |
| 0x042A | 0 | SEL_SYNCB_MODE_RC | This bit determines the output driver mode for the SYNC1OUTB $\pm$ pin operation. $\begin{aligned} & 0=\text { SYNC1OUTB } \pm \text { is set to CMOS output. } \\ & 1=\text { SYNC1OUTB } \pm \text { is set to LVDS output. } \end{aligned}$ | 0 | R/W |
|  | 6 | JRX_LINK_LANE_INVERSEO | Swap $\pm$ Polarity on Logical Lane 0. | 0 | R/W |
| 0x0457 | [7:6] | JRX_DES_PARDATAMODE_CH3 | $00=66$ bits (204C), $10=40$ bit (204B) | 0x0 | R/W |
|  | [5:4] | JRX_DES_PARDATAMODE_CH2 | $00=66$ bits (204C), $10=40$ bit (204B) | 0x0 | R/W |
|  | [3:2] | JRX_DES_PARDATAMODE_CH1 | $00=66$ bits (204C), $10=40$ bit (204B) | 0x0 | R/W |
|  | [1:0] | JRX_DES_PARDATAMODE_CH0 | $00=66$ bits (204C), $10=40$ bit (204B) | 0x0 | R/W |
| 0x0458 | [7:6] | JRX_DES_PARDATAMODE_CH7 | $00=66$ bits (204C), $10=40$ bit (204B) | 0x0 | R/W |
|  | [5:4] | JRX_DES_PARDATAMODE_CH6 | $00=66$ bits (204C), $10=40$ bit (204B) | 0x0 | R/W |
|  | [3:2] | JRX_DES_PARDATAMODE_CH5 | $00=66$ bits (204C), $10=40$ bit (204B) | 0x0 | R/W |
|  | [1:0] | JRX_DES_PARDATAMODE_CH4 | $00=66$ bits (204C), $10=40$ bit (204B) | 0x0 | R/W |
| 0x058D | [4:0] | JRX_SRC_LANE0 | Logical Lane 0 Assignment. For example, $0=$ value from PHY Lane 0. | 0x0 | R/W |
|  | 6 | JRX_LINK_LANE_INVERSE1 | Swap $\pm$ Polarity on Logical Lane 1. | 0 | R/W |
| 0x058E | [4:0] | JRX_SRC_LANE1 | Logical Lane 1 assignment. For example, 1 = value from PHY Lane 1. | 0x1 | R/W |
|  | 6 | JRX_LINK_LANE_INVERSE2 | Swap $\pm$ Polarity on Logical Lane 2. | 0 | R/W |
| 0x058F | [4:0] | JRX_SRC_LANE2 | Logical Lane 2 assignment. For example, 2 = value from PHY Lane 2. | 0x2 | R/W |
|  | 6 | JRX_LINK_LANE_INVERSE3 | Swap $\pm$ Polarity on Logical Lane 3. | 0 | R/W |
| $0 \times 0590$ | [4:0] | JRX_SRC_LANE3 | Logical Lane 3 assignment. For example, 3 = value from PHY Lane 3. | 0x3 | R/W |
|  | 6 | JRX_LINK_LANE_INVERSE4 | Swap $\pm$ Polarity on Logical Lane 4. | 0 | R/W |


| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0591 | [4:0] | JRX_SRC_LANE4 | Logical Lane 4 assignment. For example, 4 = value from PHY Lane 4. | 0x4 | R/W |
|  | 6 | JRX_LINK_LANE_INVERSE5 | Swap $\pm$ Polarity on Logical Lane 5. | 0 | R/W |
| 0x0592 | [4:0] | JRX_SRC_LANE5 | Logical Lane 5 assignment. For example, 5 = value from PHY Lane 5. | 0x5 | R/W |
|  | 6 | JRX_LINK_LANE_INVERSE6 | Swap $\pm$ Polarity on Logical Lane 6. | 0 | R/W |
| 0x0593 | [4:0] | JRX_SRC_LANE6 | Logical Lane 6 assignment. For example, 6 = value from PHY Lane 6. | 0x6 | R/W |
|  | 6 | JRX_LINK_LANE_INVERSE7 | Swap $\pm$ Polarity on Logical Lane 7. | 0 | R/W |
| 0x0594 | [4:0] | JRX_SRC_LANE7 | Logical Lane 7 assignment. For example, $7=$ value from PHY Lane 7. | 0x7 | R/W |
| 0x04C0 | 5 | JRX_DL_204B_ENABLE | Set to 0b'1 to select 8-bit/10-bit link layer (JESD204B). | 0 | R/W |
| 0x055E | 7 | JRX_DL_204C_ENABLE | Set to 0b'1 to select 64-bit/66-bit link layer (JESD204C). | 0 | R/W |

## JESD204B Receiver 8-bit/10-bit Link Layer

The 8-bit/10-bit link layer of the device accepts the deserialized data from the PHYs and deframes and descrambles the data so that data octets are presented to the transport layer to be recombined into the original data samples ahead of the DAC core.
The device can be set up to receive data from either a single link or from two links. When operating in dual-link mode, the data link layer abstracts the interface to appear as two independent JESD204B/C links to the user, each occupying a maximum of four lanes.
In either mode, all JESD204B/C interface lanes independently handle link layer communications such as CGS, frame alignment, and FS.

The 8-bit/10-bit link layer decodes 8-bit/10-bit control characters, which mark the edges of the frame and help maintain alignment between serial lanes. Each link can issue a synchronization request by setting the SYNCxOUTB $\pm$ signals low. The synchronization protocol follows the JESD204B and JESD204C standards for 8-bit/ 10-bit link layer operation.
When a stream of four consecutive /K/ symbols is received on any enabled JESD204B receiver lane, the device deactivates the synchronization request by setting the SYNCxOUTB $\pm$ signals high at the next internal LMFC rising edge. Then, the 8 -bit/10bit link layer waits for the transmitter to issue an ILAS.

During the ILAS, all lanes are aligned using the / $\mathrm{A} /$ to $/ \mathrm{R} /$ character transition, as described in the JESD204B and JESD204C standards. Elastic buffers hold early arriving lane data until the alignment character of the latest lane arrives. At this point, the buffers for all lanes are released and all lanes are aligned (see Figure 61).

## SYNC0OUTB $\pm$ AND SYNC10UTB $\pm$ OUTPUTS

The SYNC0OUTB $\pm$ and SYNC1OUTB $\pm$ signals are LVDS or CMOS selectable via the SEL_SYNCA_MODE_RC and SEL_ SYNCB_MODE_RC register bits (Bit 0 of Register 0x0429 and Register 0x042A, respectively). When LVDS mode is selected, use controlled impedance traces routed as $100 \Omega$ differential impedance and $50 \Omega$ to ground when routing these signals.
If using a dual link configuration, the sync output of the secondary link (SYNC1OUTB $\pm$ ) must be powered on by setting the PD_SYNCB_TX_RC bit (Register 0x0402, Bit 0) to 0 because its default state is 1 (powered down).

## LANE FIRST IN/FIRST OUT (FIFO)

The FIFOs in front of the crossbar switch and deframer adjust the phase of the incoming data to synchronize the samples sent on the high speed serial data interface with the deframer clock. The FIFO absorbs timing variations between the data source and the deframer, which allows up to two PCLK cycles of drift from the transmitter.
The LANE_FIFO_FULL register and LANE_FIFO_EMPTY register (Register 0x05AD and Register 0x05AE, respectively) can be monitored to identify whether the FIFOs are full or empty.

## LANE FIFO INTERRUPT REQUEST OPERATION (IRQ)

An aggregate lane FIFO error bit is also available as an IRQ event. Use the EN_LANE_FIFO register (Register 0x0020, Bit 5) to enable the lane FIFO error bit, and then use the IRQ_LANE_ FIFO register (Register 0x0026, Bit 5) to read back the register status and reset the IRQ signal. See the IRQ section for more information. These bits are described in Table 80.


K = K28.5 CODE GROUP SYNCHRONIZATION COMMA CHARACTER
$\mathrm{K}=\mathrm{K} 28.5$ CODE GROUP SYNCHRONIZA
$\mathrm{A}=\mathrm{K} 28.3$ LANE ALIGNMENT SYMBOL
$\mathrm{A}=\mathrm{K} 28.3$ LANE ALIGNMENT SYMBOL
$\mathrm{F}=\mathrm{K} 28.7$ FRAME ALIGNMENT SYMBOL
$\mathrm{F}=\mathrm{K} 28.7$ FRAME ALIGNMENT SYMBO
$\mathrm{R}=\mathrm{K} 28.0$ START OF MULTIFRAME
$\mathbf{Q}=$ K28.4 START OF LINK CONFIGURATION DATA
$\mathbf{C}=$ JESD204x LINK CONFIGURATION PARAMETERS
D = Dx.y DATA SYMBOL
Figure 61. Lane Alignment During ILAS
Table 80. Lane FIFO Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :--- | :--- | :--- | :--- | :--- | :--- |
| $0 \times 0020$ | 5 | EN_LANE_FIFO | This bit enables lane FIFO overflow/underflow interrupt and sets the function <br> of the IRQ_ LANE_FIFO bit. <br> $0=$ IRQ_LANE_FIFO shows the current status of the lane FIFO error monitor <br> (detects the FIFO full or empty conditions) <br> $1=$ IRQ_LANE_FIFO latches a FIFO error condition (becomes a sticky bit) if FIFO <br> error ever occurs and enables the IRQ pin | $0 \times 0$ | R/W |
| $0 \times 0026$ | 5 | IRQ_LANE_FIFO | If EN_LANE_FIFO_IRQ = 0, this bit shows the real time status of the FIFO error <br> monitor. <br> $0=$ lane FIFO is not currently in an overflow/underflow condition. <br> $1=$ lane FIFO is in an overflow/underflow condition. <br> If EN_LANE_FIFO_IRQ = 1, this bit indicates if a lane FIFO overflow/underflow <br> condition has ever occurred (sticky bit) since the power-on reset or the last <br> clearing of the bit. <br> $0=$ lane FIFO has not experienced an overflow/underflow condition since the <br> last clearing of the bit. <br> = lane FIFO has experienced an overflow/underflow condition since the last <br> clearing of the bit and triggered an interrupt by pulling the IRQB_x pin low (x= <br> MUX_LANE_FIFO setting). Write any value to the IRQ_LANE_FIFO when <br> latched to clear the register. | $0 \times 0$ | R/W |
| 0x05AD | $[7: 0]$ | LANE_FIFO_FULL | Bit x corresponds to FIFO full flag for data from SERDINx  <br> 0x05AE $[7: 0]$ | LANE_FIFO_EMPTY | Bit x corresponds to FIFO empty flag for data from SERDINx |

## 8-Bit/10-Bit Link Error Monitoring

Register 0x04CF to Register 0x04D6 allow the user to monitor the JESD204B link health. These registers are described in Table 82.

To monitor the status of the link synchronization process, read the status of the bit fields associated with CGS, FS, CKS, ILAS. When in the user data phase (link is synchronized, and sample data is being received by the DACs), 8 -bit/10-bit errors, such as bad disparity (BD), not in table (NIT), and UEKC can be detected and counted. Read only Register 0x04EE to Register 0x04F5 contain each of these status bits on a per lane basis, as described in Table 82. Register 0x04EE provides status information for Logical Lane 0, Register 0x04EF provides status information for Logical Lane 1, and so on.

## CGS, FS, CKS, ILAS and ILD Monitoring

The first phase of 8 -bit/10-bit link synchronization is CGS. The JRX_204B_CGS bit (Bit 1) of the appropriate link lane register is high if the link lane received at least four K28.5 characters and passed code group synchronization.
The second phase of synchronization, FS, is achieved when the JRX_204B_FS bit (Bit 3) of the appropriate link lane register is high.
The JRX_204B_CKS bit (Bit 2) ) of the appropriate link lane register is high if the CKS sent over the lane matches the sum of the JESD204B parameters sent over the lane during ILAS for the link lane. The parameters can be added either by summing the individual fields in the registers or by summing the full register values. The calculated CKS is the lower eight bits of the sum of the following fields: DID, BID, LID, SCR, $\mathrm{L}-1, \mathrm{~F}-1, \mathrm{~K}-1, \mathrm{M}-$ $1, \mathrm{~N}-1$, SUBCLASSV, NP -1 , JESDV, $\mathrm{S}-1$, and HD.
The JRX_204B_ILS bit (Bit 5) of the appropriate link lane register is high if the link lane passed the initial lane alignment sequence.
The JRX_204B_ILD bit (Bit 4) of the appropriate link lane register is high if the link lane has been successfully deskewed.

## BD, NIT, UEKC Flags

Bit 0, Bit 6, and Bit 7 of Register 0x04EE to Register 0x04F5 are the status bits for BD, NIT, and UEK for each logical lane. A 1 on any of these bits indicates that the associated error has occurred on the respective link lane.

## Checking Error Counts

The error counts can be checked for BD, NIT, and UEK errors. The error counts are on a per lane and per error type basis. A register is dedicated to each error type and lane. To check the error count, take the following steps:

1. Use Register 0x04CF to Register 0x04D6, Bits[2:0], to choose and enable which errors to monitor and write a 1 to the appropriate bit to select UEKC, BD, or NIT error monitoring for each lane, as described in Table 82. These bits are enabled by default.
2. The corresponding error counter reset bits are in Register 0 x 04 CF to Register 0x04D6, Bits[6:4]. Write a 1 to the corresponding bit to reset that error counter.
3. Register 0x04DE to Register 0x04E5, Bits[2:0] have the terminal count hold indicator for each error counter. If this flag is enabled when the terminal error count of 0 xFF is reached, the counter ceases counting and holds that value until reset. Otherwise, the counter wraps to $0 \times 00$ and continues counting. Select the desired behavior and program the corresponding register bits per lane.
4. Read the error counters. The JRX_204B_BD_CNT register, Bits[0:7], contain the BD count for Logical Lane 0 to Logical Lane 7. The JRX_204B_UEK_CNT register, Bits[0:7], contain the UEKC count for Logical Lane 0 to Logical Lane 7. The JRX_204B_NIT_CNT register, Bits[0:7], contain the NIT count for Logical Lane 0 to Logical Lane 7.

## Checking for Error Count Over Threshold

To check for the error count over threshold, follow these steps:

1. Define the error counter threshold. The error counter threshold can be set to a user defined value in Register 0x04BF or left to the default value of 0 xFF . When the error threshold is reached, an IRQ is generated, SYNCxOUTB $\pm$ is asserted, or both occur, depending on the mask register settings. This one error threshold is used for all three types of errors (UEK, NIT, and BD). Note that if this setting is 0 and the counters enabled, the error flags always set to 1 . So, the threshold value must be $>0$.
2. Set the JRX_DL_204B_SYNC_ASSERT_MASK bits (Register 0x04C0, Bits[3:1]). This bit field sets the SYNCxOUTB $\pm$ assertion behavior. By default (Register 0 x 04 C 0 , Bits[3:1] = 0b111) SYNCxOUTB $\pm$ is asserted when any error counter of any lane is equal to the threshold. To disable SYNCxOUTB $\pm$ assertion for any 8-bit/10-bit error type, set the appropriate bit(s) to 0 . When setting the JRX_DL_204B_SYNC_ASSERT_MASK bits, the JRX_LINK_ MSK bits (Register 0x001D. Bits[1:0]) must be set to 2 b'11.
3. Read the error count reached indicator. Register 0x04DE to Register 0x04E5, Bits[6:4], are the terminal count reached bits for each error counter. These bits are read-only and indicate that the terminal count is reached.

## Monitoring Errors via SYNCxOUTB $\pm$

When one or more BD, NIT, or UEKC errors occur, the error is reported on the SYNCxOUTB $\pm$ pins, per the JESD204C specification. The SYNCxOUTB $\pm$ signals are asserted for exactly two frame periods when an error occurs. The width of the SYNCxOUTB $\pm$ pulse can be programmed to $1 / 2,1$, or 2 PCLK cycles using the SYNCB_ERR_DUR register (Register 0x0598, Bits[7:4]). The settings to achieve a SYNCxOUTB $\pm$ pulse of two frame clock cycles are given in the bit field description in Table 82.

## 8-Bit/10-Bit Link Error IRQs

A single interrupt is available to alert the host processor that an 8 -bit/10-bit link error has occurred. These 8 -bit/10-bit link
error events are described in Table 81. By default, all events listed in Table 82 generate the interrupt. Bit 7 of the MUX_JESD_IRQ register (Register 0x002C, Bit 7) selects the IRQ output pin that the interrupt is routed to. To mask any or all events, write a 1 to the appropriate x_IRQ_CLR_MSK bit in Register 0x055B and Register 0x055C. If not masked, the status of each event is reflected in the respective x_IRQ_FLAG bit in Register 0x055A and Register $0 \times 055 \mathrm{C}$. If any 8 -bit/ 10 -bit link error event is not masked, the status of the IRQ is reflected in the JRX_DL_ 204B_IRQ_FLAG bit (Register 0x055C, Bit 0) See Table 82 for detailed descriptions of Register 0x055A to Register 0x055C.

Table 81. 8-Bit/10-Bit Link Error IRQs

| Interrupt | Description |
| :--- | :--- |
| $J R X \_204 B \_C G S$ | CGS error has occurred |
| JRX_204B_FS | FS error has occurred |
| JRX_204B_CKS | CKS error has occurred |


| Interrupt | Description |
| :--- | :--- |
| JRX_204B_ILS | ILAS error has occurred |
| JRX_204B_ILD | Interlane deskew (ILD) error has <br> occurred |
| JRX_204B_UEK | UEKC error threshold reached |
| JRX_204B_NIT | NIT error threshold reached |
| JRX_204B_BDE | BD error threshold reached <br> Configuration mismatch (CMM) <br> error has occurred |
| JRX_204B_CMM |  |

## 8-Bit/10-Bit Link Error PA Protection

The device offers the feature to ramp down the DAC outputs to 0 V dc in the event of any 8-bit/10-bit link error except for CMM. The bits to use to ramp down the outputs are located at Register 0x05AA and are fully described in Table 82.

Table 82. 8-Bit/10-Bit Error Monitoring and Lane Status Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x001D | 1:0 | JRX_LINK_MSK | DAC JRX link page mask. All registers in this table are paged so that each link's registers are addressed independently. | 0x3 | R/W |
|  |  |  | 2b'01 selects Link 0. |  |  |
|  |  |  | $2 \mathrm{~b}^{\prime} 10$ selects Link 1 (only needed when in dual link mode). |  |  |
| 0x02C | 7 | MUX_JESD_IRQ | Select which IRQ pin connects to the JESD204B sources $0=$ Route IRQ signal to the IRQB_0 pin. <br> $1=$ Route IRQ signal to the IRQB_1 pin. | 0x0 | R/W |
| 0x04BF | [7:0] | JRX_DL_204B_ETH | Error counter threshold value. BD, NIT and UEK errors are counted and compared to this value. A synchronization request (SYNCxOUTB $\pm$ low) can be asserted if the error count exceeds this value and the error type is enabled by the JRX_DL_204B_SYN_ <br> ASSERT_MASK bits. An IRQ may be asserted if the error count exceeds this value and the error type is enabled in Register 0x055A Bits[7:5]. This control is paged by the JRX_LINK_MSK control bit in Register 0x001D, Bits[1:0]. | 0xFF | R/W |
| 0x04C0 | [3:1] | JRX_DL_204B_SYN_ASSERT_MASK | This bit field sets the SYNCxOUTB $\pm$ assertion behavior. Set bit to 1 to enable SYNCxOUTB $\pm$ assertion for the assigned 8-bit/10-bit error type. <br> Bit $3=B D$ error. <br> Bit $2=$ NIT error. <br> Bit 1 = UEK error. | 3b'111 | R/W |
| $\begin{aligned} & \text { 0x04CF } \\ & \text { to } \\ & 0 \times 04 D 6 \end{aligned}$ | 6 | JRX_204B_UEK_ECNT_RST[0:7] | To reset the 8-bit/10-bit error counters, toggle the appropriate bit to 1 and then back to 0 . Per lane register addressing applies (Register x04CF applies to Lane0, Register 0x04D0 applies to Lane1, and so on). | 0 | R/W |
|  | 5 | JRX_204B_NIT_ECNT_RST[0:7] |  | 0 | R/W |
|  | 4 | JRX_204B_BD_ECNT_RST[0:7] |  | 0 | R/W |
|  | 2 | JRX_204B_UEK_ECNT_ENA[0:7] | To enable the 8 -bit/10-bit error counters, set the appropriate bit to 1 . Per lane register addressing applies (Register 0x04CF applies to Lane0, Register 0x04D0 applies to Lane1, and so on). | 0 | R/W |
|  | 1 | JRX_204B_NIT_ECNT_ENA[0:7] |  | 0 | R/W |
|  | 0 | JRX_204B_BD_ECNT_ENA[0:7] |  | 0 | R/W |
| $\begin{aligned} & \text { 0x04DE } \\ & \text { to } \\ & 0 \times 04 \mathrm{E} 5 \end{aligned}$ | 6 | JRX_204B_UEK_ECNT_TCR[0:7] | Terminal Count Reached for 8-bit/10-bit Error Counters. Appropriate bit sets to 1 if the terminal count (0xFF) for that error is reached. Per lane register addressing applies (Register 0x04DE applies to Lane0, Register 0x04DF applies to Lane1, and so on). | 0 | R |
|  | 5 | JRX_204B_NIT_ECNT_TCR[0:7] |  | 0 | R |
|  | 4 | JRX_204B_BD_ECNT_TCR[0:7] |  | 0 | R |
|  | 2 | JRX_204B_UEK_ECNT_TCH[0:7] | Terminal Count Hold Enable for 8-bit/10-bit Error Counters. | 0 | R/W |


| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | 1 | JRX_204B_NIT_ECNT_TCH[0:7] | Set these bits to 1 to hold counters at 0xFF until reset using Register 0x04CF to Register 0x04D6. Otherwise, the counter rolls over. Per lane register addressing applies (Register 0x04DE applies to Lane0, Register 0x04DF applies to Lane1, and so on). | 0 | R/W |
|  | 0 | JRX_204B_BD_ECNT_TCH[0:7] |  | 0 | R/W |
| $\begin{aligned} & \hline 0 \times 04 \mathrm{EE} \\ & \text { to } \\ & 0 \times 04 \mathrm{~F} 5 \end{aligned}$ | 7 | JRX_204B_UEK[0:7] | UEKC errors status for lanes [L-1:0]. $1=$ UEKC has occurred. Per lane register addressing for each of these bits applies (Register 0x04EE applies to Lane 0, Register $0 \times 04$ EF applies to Lane 1 , and so on). | 0 | R |
|  | 6 | JRX_204B_NIT[0:7] | NIT Error Status for All Instantiated Lanes (According to the L Parameter). <br> 1 = NIT has occurred. | 0 | R |
|  | 5 | JRX_204B_ILS[0:7] | Initial Lane Synchronization Status for Lanes [L-1:0]. 1 = ILAS passes. | 0 | R |
|  | 4 | JRX_204B_ILD[0:7] | ILD Status for Lanes [L-1:0]. <br> 1 = lanes are deskewed. | 0 | R |
|  | 3 | JRX_204B_FS[0:7] | Frame Synchronization Status for Lanes [L-1:0]. 1 = frame synchronization is achieved. | 0 | R |
|  | 2 | JRX_204B_CKS[0:7] | Computed Checksum Status for Lanes [L-1:0]. 1 = CKS is correct. | 0 | R |
|  | 1 | JRX_204B_CGS[0:7] | Code Group Synchronization Status for Lanes [L-1:0] 1 = CGS is achieved. | 0 | R |
|  | 0 | JRX_204B_BDE[0:7] | BD Errors Status for Lanes [L-1:0]. <br> 1 = BD has occurred. | 0 | R |
| $\begin{aligned} & \hline \text { 0x04FE } \\ & \text { to } \\ & 0 \times 0505 \end{aligned}$ | [7:0] | JRX_204B_BD_CNT[0:7] | BD Error Counter. Per lane register addressing applies (Register 0x04FE applies to Lane 0, Register 0x04FF applies to Lane 1, and so on). | 0x00 | R |
| $\begin{aligned} & \hline 0 \times 050 \mathrm{E} \\ & \text { to } \\ & 0 \times 0515 \end{aligned}$ | [7:0] | JRX_204B_UEK_CNT[0:7] | UEKC Error Counter. Per lane register addressing applies (Register 0x050E applies to Lane 0, Register 0x050F applies to Lane 1, and so on). | 0x00 | R |
| $\begin{aligned} & 0 \times 051 \mathrm{E} \\ & \text { to } \\ & 0 \times 0525 \end{aligned}$ | [7:0] | JRX_204B_NIT_CNT[0:7] | NIT Error Counter. Per lane register addressing applies (Register 0x051E applies to Lane 0, Register 0x051F applies to Lane1, and so on). | 0x00 | R |
| 0x055A | 7 | JRX_204B_BDE_IRQ_FLAG | BD Error Flag. A BD error on any lane generates a flag. | 0 | R |
|  | 6 | JRX_204B_NIT_IRQ_FLAG | NIT Error Flag. An NIT error on any lane generates a flag. | 0 | R |
|  | 5 | JRX_204B_UEK_IRQ_FLAG | UEKC Error Flag. A UEKC error on any lane generates a flag. | 0 | R |
|  | 4 | JRX_204B_ILD_IRQ_FLAG | ILD Error Flag. An ILD error on any lane generates a flag. | 0 | R |
|  | 3 | JRX_204B_ILS_IRQ_FLAG | Initial Lane Synchronization (ILS) Error Flag. An ILS error on any lane generates a flag. | 0 | R |
|  | 2 | JRX_204B_CKS_IRQ_FLAG | Good CKS Error Flag. A CKS error on any lane generates a flag. A CKS error occurs if the CKS of the JESD parameters calculated by the JESD204B receiver do not match the CKS of JESD204B transmitter configuration parameters that are sent over the link during ILAS. | 0 | R |
|  | 1 | JRX_204B_FS_FLAG | FS Error flag. An FS error on any lane generates a flag. | 0 | R |
|  | 0 | JRX_204B_CGS_FLAG | CGS Error Flag. A CGS error on any lane generates a flag. | 0 | R |
| 0x055B | 7 | JRX_204B_BDE_IRQ_CLR_MSK | Clear/Mask BDE IRQ. <br> $1=B D E$ IRQ is disabled. <br> $0=B D E \operatorname{IRQ}$ is enabled. <br> Toggle this bit from 0 to 1 and then back to 0 to clear the interrupt and flag. | 0 | R/W |
|  | 6 | JRX_204B_NIT_IRQ_CLR_MSK | Clear/Mask NIT Flag. <br> $1=$ NIT IRQ is disabled. <br> $0=$ NIT IRQ is enabled. <br> Toggle this bit from 0 to 1 and then back to 0 to clear the interrupt and flag. | 0 | R/W |


| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | 5 | JRX_204B_UEK_IRQ_CLR_MSK | Clear/Mask UEKC Flag. <br> $1=$ UEK IRQ is disabled. <br> $0=U E K I R Q$ is enabled. <br> Toggle this bit from 0 to 1 and then back to 0 to clear the interrupt and flag. | 0 | R/W |
|  | 4 | JRX_204B_ILD_IRQ_CLR_MSK | Clear/Mask ILD Flag. <br> $0=I L D I R Q$ is enabled <br> Toggle this bit from 0 to 1 and then back to 0 to clear the interrupt and flag. | 0 | R/W |
|  | 3 | JRX_204B_ILS_IRQ_CLR_MSK | Clear/Mask ILS Flag. <br> $1=\operatorname{ILS}$ IRQ is disabled. <br> $0=\operatorname{ILS} \operatorname{IRQ}$ is enabled. <br> Toggle this bit from 0 to 1 and then back to 0 to clear the interrupt and flag. | 0 | R/W |
|  | 2 | JRX_204B_CKS_IRQ_CLR_MSK | Clear/Mask Good CKS Flag. <br> $1=$ CKS IRQ is disabled. <br> $0=C K S$ IRQ is enabled. <br> Toggle this bit from 0 to 1 and then back to 0 to clear the interrupt and flag. | 0 | R/W |
|  | 1 | JRX_204B_FS_IRQ_CLR_MSK | Clear/Mask FS Flag. <br> $1=\mathrm{FS}$ IRQ is disabled. <br> $0=\mathrm{FS}$ IRQ is enabled. <br> Toggle this bit from 0 to 1 and then back to 0 to clear the interrupt and flag. | 0 | R/W |
|  | 0 | JRX_204B_CGS_IRQ_CLR_MSK | Clear/Mask CGS Flag. <br> $1=$ CGS IRQ is disabled. <br> $0=$ CGS IRQ is enabled. <br> Toggle this bit from 0 to 1 and then back to 0 to clear the interrupt and flag. | 0 | R/W |
| 0x055C | 2 | JRX_DL_204B_IRQ_VEC | CMM Flag. A CMM error on Lane 0 generates a flag. A CMM error occurs if the configuration parameters of the JESD204B receiver do not match the JESD204B transmitter configuration parameters that are sent over the link during ILAS. | 0 | R/W |
|  | 1 | JRX_DL_204B_IRQ_CLR | Clear/Mask Code Group Sync (CMM) flag. <br> $1=$ CMM IRQ is disabled. <br> $0=C M M I R Q$ is enabled. <br> Toggle this bit from 0 to 1 and then back to 0 to clear the interrupt and flag. | 0 | R/W |
|  | 0 | JRX_DL_204B_IRQ | 8-Bit/10-Bit Link Error Interrupt and Flag <br> 1 = 8 -bit/10-bit link error has occurred (BD, NIT, UEK, ILD, ILS, CKS, FS, CGS, or CMM). IRQ/ flag is reset when all IRG conditions have been cleared using appropriate x_IRQ_CLR_MSK bit. | 0 | R/W |
| 0x0598 | [7:4] | SYNCB_ERR_DUR | The duration of the SYNCxOUTB $\pm$ is low for the synchronization error report purposes. Duration $=(.5+$ code) PCLK cycles. To closely match the spec, set these bits as close as possible to F/2 PCLK cycles. This is shared between SYNCOUTB0 and SYNCOUTB1. <br> $0=$ SYNCxOUTB $\pm$ low for 0.5 PCLK cycles. <br> $1=$ SYNCxOUTB $\pm$ low for 1.5 PCLK cycles, and so on. | 0x0 | R/W |
| 0x05AA | 7 | EN_204B_UEK_JRX_INT_GAINOFF | 1 = enables the JESD204B receiver UEKC soft off gain source. The device ramps the analog output down to 0 V dc if the UEKC threshold is reached. | 0x0 | R/W |
|  | 6 | EN_204B_NIT_JRX_INT_GAINOFF | enables the JESD204B receiver NIT soft off gain source. The device ramps the analog output down to 0 V dc if | 0x0 | R/W |


| Address | Bits | Bit Name | Description | Reset | Access |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  | 5 |  | EN_204B_BD_JRX_INT_GAINOFF | the NIT threshold is reached. <br> enables the JESD204B receiver BD error soft off gain <br> source. The device ramps the analog output down to 0 V <br> dc if the BD threshold is reached. | $0 x 0$ |
|  | 4 | EN_204B_ILD_JRX_INT_GAINOFF | enables the JESD204B receiver ILD soft off gain source. <br> The device ramps the analog output down to 0 V dc an <br> ILD error occurs. | $0 \times 0$ | R/W |
|  | 3 | EN_204B_ILS_JRX_INT_GAINOFF | enables the JESD204B receiver ILS soft off gain source. <br> The device ramps the analog output down to 0 V DC if <br> an ILS error occurs. | $0 \times 0$ | R/W |
|  | 2 | EN_204B_GCS_JRX_INT_GAINOFF | enables the JESD204B receiver good CKS soft off gain <br> source. The device ramps the analog output down to 0 V <br> dc if a CKS error occurs. | $0 \times 0$ | R/W |
|  | 1 | EN_204B_FS_JRX_INT_GAINOFF | enables the JESD204B receiver FS soft off gain source. <br> The device ramps the analog output down to 0 V dc if an <br> FS error occurs. | $0 x 0$ | R/W |

## AD9081/AD9082

## JESD204C Receiver 64-bit/66-bit Link Layer

## Monitoring the 64-Bit/66-Bit Synchronization Status

The 64-bit/66-bit link layer starts automatically when the link is powered on. The synchronization process begins with synchronization header alignment. When the JESD204C receiver aligns to the incoming synchronization header, it can be referred to as synchronization header lock (SH_LOCK).

When the SH_LOCK is achieved, the synchronization process progresses to extended multiblock synchronization, and then to extended multiblock alignment. Within the JESD204C receiver,
this process is controlled by a state machine. The machine states can be monitored via the JRX_DL_204C_STATE bit field (Register 0x055E, Bit[6:4]).
The state machine operation is shown in Figure 62.
State 2, State 3, and State 4 represent the three phases of the synchronization process.
When these phases are complete, the state machine locks (state $=$ 6) and the link is up. See Figure 61 for details on the JRX_DL_204C_STATE bit field.


Figure 62. JESD204C Receiver Synchronization State Diagram

## 64-Bit/66-Bit Error Monitoring and Resynchronization

Error monitoring during the transmission of sample data is achieved by monitoring the CRC-12 data bits transmitted as part of the synchronization word and comparing the value to the CRC-12 value that is automatically calculated in the JESD204C receiver. See the 64-Bit/66-Bit Link Layer and Link Establishment section for details.

If the receiver detects too many CRC-12 errors, synchronization can be lost. In this case, the receiver restarts the synchronization state machines automatically. The JESD204C transmitter of the connected logic device continues sending data even if synchronization is lost at the JESD204C receiver. The receiver must resynchronize. The JRX_204C_CRC_IRQ bit (Register $0 \times 05 \mathrm{BB}$, Bit 3 ) indicates if a CRC- 12 error occurs. If the JRX_ 204C_CRC_IRQ_ENABLE bit (Register 0x05BB, Bit 0) is enabled, an interrupt informs the system master when a CRC-12 error occurs. Typically, the JRX_204C_CRC_IRQ_ENABLE bit must be set prior to enabling the JRX_LINK_EN bit (0x0596. Bits 1:0).

After the link is fully synchronized and sample data is being sent across the link (JRX_DL_204C_STATE, register 0x055E, Bits[6:4] = 6), the JRX_204C_CRC_IRQ bit must be reset by writing any value to 0x05BB, bit 3. After this, JRX_204C_CRC_IRQ can be monitored for valid CRC errors. If enabling the JRX_204C_CRC_ IRQ bit after the link is enabled, users must toggle the JRX_LINK_ EN bit (off, then on). After the link is synced (JRX_DL_204C_ STATE = 6), clear the IRQ (JRX_204C_CRC_IRQ = 1) before reading it again to check for errors.

The status of both the synchronization header alignment and extended multiblock alignment state machines can be monitored via the JRX_DL_204C_STATE bit field (Register 0x055E, Bits[6:4]) so the system master is informed of the respective states.
If resynchronization is required for any reason, the system master powers down both sides of the link. If a reconfiguration or clocking change is required, these processes must be done while the link is powered down. Resynchronization takes place automatically upon link power up.

Table 83. DAC Path 64-Bit/66-Bit Link Layer Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 0x055E | $[6: 4]$ | JRX_DL_204C_STATE | JESD204C Receiver State Machine Status |  |  |
|  |  |  | $000=$ reset | 0 | R |
|  |  |  | $010=$ synchronization header alignment complete |  |  |
|  |  |  | $011=$ extended multiblock synchronization complete |  |  |
|  |  | $100=$ extended multiblock alignment complete |  |  |  |
| $0 \times 05 B B$ | 3 | JRX_204C_CRC_IRQ | $110=$ link is up and running |  |  |
|  |  |  | $1=$ CRC-12 mismatch between the JESD204C <br> transmitter and the JESD204C receiver | 0 | R/W |
|  | 0 | JRX_204C_CRC_IRQ_ENABLE | $1=$ enable the CRC-12 mismatch interrupt | 0 | R/W |

## DAC Path Deterministic Latency

The JESD204B/C systems contain various clock domains distributed throughout. Data traversing from one clock domain to a different clock domain can lead to ambiguous delays in the JESD204B/C link. These ambiguities lead to nonrepeatable latencies across the link from power cycle to power cycle with each new link establishment. The JESD204C specification addresses the issue of deterministic latency with mechanisms defined as Subclass 1 and Subclass 2.
Subclass 0 defines normal device operation where deterministic latency is not needed and a nonrepeatable latency across the link is acceptable.

The device supports JESD204B/C Subclass 0 and Subclass 1 operation. The JRX_SUBCLASSV_CFG bit field (Register 0x04AE, Bits[7:5]) sets the subclass mode for the device and the default is set for Subclass 0 operating mode (Register 0x04AE, Bits[7:5] = 0). If deterministic latency is not a system requirement, Subclass 0 operation is recommended and the SYSREF signal is not required to establish a link. Note that, even in subclass 0 mode, some internal synchronization is still required using a one shot sync as described in the SYSREF Modes section and SYSREF Setup/Sync Procedure section. In Subclass 0 mode, the one shot sync pulse is provided internally instead of an external SYSREF, based on the arbitrary phase of the LMFC/LEMC.

## Subclass 0

Subclass 0 mode provides deterministic latency to within several JRX_SAMPLE_CLK cycles. This mode does not require any signal on the SYSREF $\pm$ pins, which can be left disconnected. The JRX_SAMPLE_CLK value is the rate at which digital samples are processed through the JESD204B/C receiver and is equal to $\mathrm{F}_{\mathrm{DAC}} /($ interpolation $\times \mathrm{NS}) . \mathrm{F}_{\mathrm{DAC}}$ is the rate at which the DAC samples data. NS is the number of samples processed per $\mathrm{F}_{\mathrm{DAC}}$ in the datapath and its value depends on the interpolation rate with some exceptions, as described in Table 84.

Subclass 0 requires that all lanes arrive within the same
LMFC/LEMC cycle so that all of the DACs are synchronized to each other.

Table 84. JESD204B/C Receiver NS Value vs. Interpolation Mode Rule

| Interpolation |  | NS | Exceptions |
| :---: | :---: | :---: | :---: |
| Main (Coarse) | Channel (Fine) |  |  |
| 1 | 1 | 32 | 204C Mode 12, Mode 17, and Mode 35: NS = 16 <br> 204C Mode 33: NS = 8 <br> 204B Mode 18: NS = 16 <br> 204B Mode 63: NS = 8 |
| 1 | >1 | 8 | 204C Mode 36: NS = 32 <br> 204C Mode 13, Mode 18, Mode 34,and Mode 35: NS = 16 <br> 204C Mode 2, Mode 4, Mode 5, Mode 8, Mode 9, Mode 21, and Mode 25: NS $=4$ |
| >1 | *1 | 2 | $2 \times 3,3 \times 2,3 \times 6,6 \times 3: N S=4$ <br> 204B Mode 6, Mode 10, Mode 15, Mode 17, and Mode 62: Nx1: NS = 4 <br> 204B Mode 12, Mode 18, and Mode <br> 63: Nx1: NS = 8 |

${ }^{1 *}=$ any value.

## Subclass 1

Subclass 1 mode provides deterministic latency and allows the link to be synchronized to within $\pm 1$ DAC clock period (or less) when the SYSREF calibration procedure described in the SYSREF Setup/Sync Procedure section is implemented. This latency requires an external, low jitter SYSREF $\pm$ signal that is accurately phase aligned to the DAC clock.

## Link Delay

The link delay of a JESD204B/C system is the sum of the fixed and variable delays from the transmitter, channel, and receiver, as shown in Figure 63.


Figure 63. JESD204B Link Delay = Fixed Delay + Variable Delay

## Deterministic Latency Requirements

The following key factors are required for achieving deterministic latency in a JESD204B/C Subclass 1 system:

- The SYSREF $\pm$ signal distribution skew within the system must be less than the desired uncertainty.
- SYSREF setup and hold time requirements must be met for each device in the system. When the device is in averaged SYSREF mode, there are no setup or hold time requirements for the externally applied SYSREF signal because the internal LMFC/LEMC is aligned to an edge derived from the average of multiple sampled SYSREF edges References to SYSREF setup and hold times are only in the context of the sampled SYSREF mode.
- The JESD204B/C receiver receive buffer is a finite resource. The total latency variation across all lanes, links, and devices must be less than the LMFC period (if in JESD204B mode) or the smaller of the two values $(32 \times F)$ and $((\mathrm{K} \times \mathrm{S}) / \mathrm{NS})$ in JRX_SAMPLE_CLK periods (if in JESD204C mode). This value includes both variable delays and the variation in fixed delays from lane to lane, link to link, and device to device in the system.

To enable deterministic latency, the JESD204B/C receiver has a receive buffer implemented using a FIFO with a read timing referenced to the SYSREF aligned LMFC/LEMC. The received data LMFC/LEMC boundary, as decoded from the incoming data, can be located significantly far away from the next occurring SYSREF aligned LMFC/LEMC. In this case, the receive buffer may not be deep enough to hold all the data. For this reason, adjust the read pointer using the JRX_TPL_PHASE_ADJUST[15:0] register (MSBs at Register 0x04A4, Bits[7:0] and LSBs at Register 0x04A3, Bits[7:0]) so that the buffer releases data sufficiently close to, but after, the received data LMFC/LEMC. The received data LMFC/LEMC can also arrive too close to the SYSREF aligned LMFC/LEMC. Arriving too close means the total link latency in the system is near an integer multiple of the LMFC/LEMC period so that, from one power cycle to the next, the data arrival time of the incoming LMFC/LEMC boundary at the receive buffer can straddle the JESD204B/C receiver local LMFC/LEMC boundary. In this case, use the JRX_TPL_PHASE_ ADJUST register to move the buffer read pointer so that the received LMFC/LEMC of all lanes, across all power cycles, and all links arrive at least two JRX_SAMPLE_CLK cycles prior to the buffer release time.
In the Figure 64 and Figure 65 example, the link delay is approximately an integer multiple of an LMFC/LEMC period, and the power-cycle variation occurs across an LMFC/LEMC boundary in the JESD204B/C receiver. Use the JRX_TPL_PHASE_ ADJUST register to move the read pointer beyond the last arriving data. The step size for this adjustment is in JRX_ SAMPLE_CLK cycles, where JRX_SAMPLE_CLK = $\mathrm{f}_{\text {DAC }} /($ INTERPOLATION $\times$ NS $)$.


Figure 65. JRX_TPL_PHASE_ADJUST to Ensure Deterministic Latency
The method to select the appropriate value for JRX_TPL_PHASE_ ADJUST register is described in the LMFC/LEMC Delay Setup Example section.
Setting the JRX_TPL_PHASE_ADJUST appropriately ensures that the receive buffer absorbs all link delay variation. This write ensures that all data samples arrived before reading. Set these values to fixed values across runs and devices, to achieve deterministic latency.

## LMFC/LEMC Delay Setup Example

The device JESD204B/C receiver reads back the phase difference between the local LMFC/LEMC boundary and the LMFC/LEMC boundary of the arriving data using the JRX_TPL_PHASE_DIFF, Bits[7:0] register (Register 0x04A5, Bits[7:0]). This information is used to calculate the appropriate JRX_TPL_PHASE_ADJUST register setting.
JRX_TPL_PHASE_DIFF is a read only register that reflects the time difference between the JESD204B/C receiver LMFC/LEMC boundary and the received data's LMFC/LEMC boundary in JRX_SAMPLE_CLK cycles.
To determine the JRX_TPL_PHASE_ADJUST register setting, take the following steps:

1. Cycle the link power at least 20 times using the process described in the Configuring the JESD204B/C Receiver section to determine the latest possible arriving time of the incoming data LMFC/LEMC boundary across all power cycles.
2. After each power-on cycle, read the JRX_TPL_PHASE_ DIFF register and record the value.
3. The latest possible arriving time is equal to the largest value recorded in Step 1. The count values range from 0 to ( $(\mathrm{K} \times$ S)/NS) - 1 (the number of JRX_SAMPLE_CLK cycles in the LMFC/LEMC. If the range of values recorded span the terminal count value of the JRX_SAMPLE_CLK counter, the latest possible arriving time value could be from 0 to 3 (see the example in Figure 67).
4. To ensure appropriate margin, add 2 to the latest possible arriving time and program this value into the JRX_TPL_PHASE_ADJUST register.

Figure 67 shows an example using JESD204B Mode $63(1 \times 1$ interpolation). Step 1 through Step 3 in this example reveal that there are only two possible values recorded in Step 2, that is, 7 and 0 . Accounting for the counter roll-over from 7 to 0,0 is the latest arriving time (from Step 2). Therefore, a value of 2 is programmed into the JRX_TPL_PHASE_ADJUST register ( 0 + 2, as described in Step 3). The data read out of the read buffer is deterministically delayed and output on the delayed LMFC/LEMC boundary (read pointer).
Figure 66 shows an example using JESD204C Mode $22(2 \times 4$ interpolation). In this example, the receive buffer depth is $32 \times$ F JRX_SAMPLE_CLK deep, which is 96. The LEMC contains

256 JRX_SAMPLE_CLK worth of data. Therefore, the receive buffer cannot store an entire LEMC worth of data. To avoid data errors, perform Step 1 through Step 3 for this example, which results in four possible values recorded in Step 2 (127, 128,129 , and 130). If no adjustment is made to the JRX_TPL_ PHASE_ADJUST register, the buffer must have a depth of 255 - 127 (128) to avoid data errors. However, because the latest arrival time of the received data was determined to be at a count of 130 (as described in Step 2), a value of 132 is programmed into the JRX_TPL_PHASE_ADJUST register $(130+2$, as described in Step 3). The data read out of the read buffer is deterministically delayed and output on the delayed LMFC/LEMC boundary (read pointer). Note that this method ensures the minimum latency through the DAC.


Figure 66. Example 2, Setting LMFC/LEMC Delay for Deterministic Latency (Derived from JRX_TPL_PHASE_DIFF)


Figure 67. Example 1, Setting LMFC/LEMC Delay for Deterministic Latency (Derived from JRX_TPL_PHASE_DIFF)

## JESD204B/C Receiver Multichip Synchronization

Adjustments to determine the JRX_TPL_PHASE_ADJUST register settings for each device in a multilink or multichip system (similar to determining the deterministic latency for a single link), take the following steps:

1. Cycle the link power for all links and devices at least 20 times using the process described in the Configuring the JESD204B/C Receiver section to determine the latest possible arriving time of the incoming data LMFC/LEMC boundary across all power cycles, links, and devices.
2. When each power-on cycle is complete, read the JRX_TPL_PHASE_DIFF register for all links and devices in the system and record the values. The latest possible arriving time across all links and devices is equal to the largest value recorded in Step 1.
3. To ensure appropriate margin, add 2 to the latest possible arriving time and program this value into the JRX_TPL_PHASE_ADJUST register of all links and devices in the system.
Figure 68 shows an example using JESD204C Mode 17. Step 1 through Step 3 for this example reveal that there are eight
possible values across all power cycles, links, and devices recorded in Step 1. These values range from 47 to 54.54 is the latest arriving time (as described in Step 2). Therefore, a value of 56 is programmed into the JRX_TPL_PHASE_ADJUST register ( $54+2$, as described in Step 3). The data coming out of the read buffer is deterministically delayed and output on the delayed LMFC/LEMC boundary.

## JESD204B/C Receiver Multichip Synchronization API Functions

The adjustment of the LMFC/LEMC phase in the JESD204B/C receiver is implemented in the adi_ad9xxx_jesd_rx_lmfc_ delay_set() API function that is included in the adi_ad9xxx_jesd.c code. This low level API is called as part of the adi_ad9xxx_jesd_ rx_link_config_set() function which is called in the top level adi_ad9081_device_startup_tx() API function.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.


Table 85. JESD204B/C Receiver Deterministic Latency SPI Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x04AE | [7:5] | JRX_SUBCLASSV_CFG [2:0] | Set the Subclass Operation for the JESD204B/C receiver. $\begin{aligned} & 000=\text { Subclass } 0 \\ & 001=\text { Subclass } 1 \\ & 010 \text { to } 111=\text { invalid } \end{aligned}$ | 0x00 | R/W |
| 0x00B0 | [4:0] | SYNC_LMFC_DELAY_SET_FRM | SYSREF to LMFC/LEMC Coarse Delay (in Frame Units). | 0x0 | R/W |
| 0x00B1 | [7:0] | SYNC_LMFC_DELAY_SET | SYSREF to LMFC/LEMC Fine Delay (in DAC Clock Units). | 0x0 | R/W |
| 0x04A4 | [7:0] | JRX_TPL_PHASE_ADJUST[15:8] | Bits[15:8] of the JRX_TPL_PHASE_ADJUST value. JRX_TPL_PHASE_ADJUST is used to delay the transport layer LMFC/LEMC relative to the device local LMFC/LEMC in JRX_SAMPLE_CLOCK cycles | 0x00 | R/W |
| 0x04A3 | [7:0] | JRX_TPL_PHASE_ADJUST[7:0] | Bits[7:0] of the JRX_TPL_PHASE_ADJUST value. | 0x00 | R/W |
| 0x04A5 | [7:0] | JRX_TPL_PHASE_DIFF[7:0] | Difference between the local LMFC/LEMC boundary and the arriving data's LMFC/LEMC boundary in JRX_SAMPLE_CLOCK cycles | 0x00 | R |

## JESD204B/C Receiver Transport Layer

The transport layer receives the descrambled JESD204B/C frames and converts them to DAC samples based on the programmed JESD204B/C parameters shown in Table 86. The device parameters are defined in Table 87.

Table 86. JESD204B/C Transport Layer Parameters

| Parameter | Description |
| :--- | :--- |
| E | Number of multiblocks in an extended multiblock <br> $(204 C$ mode only) |
| F | Number of octets per frame per lane: 1, 2, 3, 4 or 8. <br> Number of frames per multiframe: $\mathrm{K}=32$. |
| L | Number of lanes per converter device (per link): 1, <br> $2,3,4$ or 8. <br> Number of converters per device (per link): |
| M | For real data modes, M is the number of real data <br> converters (if total interpolation is 1×). For <br> complex data modes, M is the number of complex <br> data subchannels, I or Q. |
| Number of samples per converter, per frame: 1, 2, <br> 4 or 8. |  |

Table 87. JESD204B/C Device Parameters

| Parameter | Description |
| :--- | :--- |
| CF | Number of control words per device clock per <br> link. Not supported, must be 0. |
| CS | Number of control bits per conversion sample. <br> Not supported, must be 0. <br> Reflects the status of the JESD204 high density (HD) <br> mode (indicates when converter samples are split <br> across multiple lanes). <br> Converter resolution. |
| N N' (or NP) | Total number of bits per sample. |

Certain combinations of these parameters are supported by the device. See Figure 67 and Figure 66 for a list of supported JESD204B/C modes.

## JESD204B/C Receive Mode Tables

The device DAC path supports many JESD204B/C modes, as described in Table 88 and Table 89. The JESD204B/JESD204C mode is set automatically based on the setting in the configuration of the JESD_MODE register as well as the settings in the link layer selection registers, JRX_DL_204B_ENABLE and JRX_DL_ 204C_ENABLE. See Table 90 for details on each of these registers.
To assist the user in selecting the appropriate mode for their application, the JESD204B/C Mode Selector Tool is available. The tool can be used to narrow down the number of modes to only include those modes that support the user's specific application use case. The tool guides the user through the mode selection process as described in the JESD204B/C Mode Selector Tool section.

Table 88. DAC Path Supported JESD204B Modes

| JESD204B <br> Mode | L | M | F | S | K | N | NP | Dual Link | Interpolation Modes (Coarse $\times$ Fine) | JESD MODE (Register 0x01FE, Bits[5:0]) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 4 | 2 | 8 | 6 | 1 | 32 | 12 | 12 | Yes | $4 \times 6,6 \times 4,6 \times 6,6 \times 8,8 \times 3,8 \times 4,8 \times 6,8 \times 8,12 \times 2,12 \times 3,12 \times 4$ | 0x04 |
| 5 | 2 | 4 | 4 | 1 | 32 | 16 | 16 | Yes | $\begin{aligned} & 2 \times 8,4 \times 4,4 \times 6,4 \times 8,6 \times 4,6 \times 6,6 \times 8,8 \times 2,8 \times 3,8 \times 4,8 \times 6,12 \times 2, \\ & 12 \times 3,12 \times 4 \end{aligned}$ | 0x05 |
| 6 | 2 | 2 | 2 | 1 | 32 | 16 | 16 | Yes | $\begin{aligned} & 2 \times 3,2 \times 4,2 \times 6,2 \times 8,4 \times 2,4 \times 3,4 \times 4,4 \times 6,4 \times 8,6 \times 2,6 \times 3,6 \times 4, \\ & 8 \times 1,8 \times 2,8 \times 3,8 \times 4,12 \times 1,12 \times 2 \end{aligned}$ | 0x06 |
| 8 | 3 | 6 | 4 | 1 | 32 | 16 | 16 | Yes | $\begin{aligned} & 2 \times 8,4 \times 4,4 \times 6,4 \times 8,6 \times 4,6 \times 6,6 \times 8,8 \times 2,8 \times 3,8 \times 4,8 \times 6,12 \times 1, \\ & 12 \times 2,12 \times 3,12 \times 4 \end{aligned}$ | 0x08 |
| 9 | 4 | 8 | 4 | 1 | 32 | 16 | 16 | Yes | $\begin{aligned} & 2 \times 8,4 \times 4,4 \times 6,4 \times 8,6 \times 4,6 \times 6,6 \times 8,8 \times 2,8 \times 3,8 \times 4,8 \times 6,12 \times 1, \\ & 12 \times 2,12 \times 3,12 \times 4 \end{aligned}$ | 0x09 |
| 10 | 4 | 4 | 2 | 1 | 32 | 16 | 16 | Yes | $2 \times 3,2 \times 4,2 \times 6,2 \times 8,4 \times 2,4 \times 3,6 \times 1,6 \times 2,8 \times 1,12 \times 1$ | 0x0A |
| 12 | 4 | 2 | 2 | 2 | 32 | 16 | 16 | Yes | $2 \times 1,2 \times 2,2 \times 3,2 \times 4,4 \times 1,4 \times 2,6 \times 1,8 \times 1$ | 0x0C |
| 14 | 6 | 12 | 4 | 1 | 32 | 16 | 16 | No | $\begin{aligned} & 2 \times 8,4 \times 4,4 \times 6,4 \times 8,6 \times 4,6 \times 6,6 \times 8,8 \times 2,8 \times 3,8 \times 4,8 \times 6,12 \times 2, \\ & 12 \times 3,12 \times 4 \end{aligned}$ | 0x0E |
| 15 | 8 | 8 | 2 | 1 | 32 | 16 | 16 | No | $\begin{aligned} & 2 \times 3,2 \times 4,2 \times 6,2 \times 8,4 \times 2,4 \times 3,4 \times 4,4 \times 6,4 \times 8,6 \times 2,6 \times 3,6 \times 4, \\ & 8 \times 1,8 \times 2,8 \times 3,8 \times 4,12 \times 1,12 \times 2 \end{aligned}$ | 0x0F |
| 16 | 8 | 16 | 4 | 1 | 32 | 16 | 16 | No | $\begin{aligned} & 2 \times 8,4 \times 4,4 \times 6,4 \times 8,6 \times 4,6 \times 6,6 \times 8,8 \times 2,8 \times 3,8 \times 4,8 \times 6,12 \times 2, \\ & 12 \times 3,12 \times 4 \end{aligned}$ | 0x10 |
| 17 | 8 | 4 | 1 | 1 | 32 | 16 | 16 | No | $2 \times 1,2 \times 2,2 \times 3,2 \times 4,2 \times 6,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times 2,8 \times 1,12 \times 1$ | 0x11 |
| 18 | 8 | 2 | 2 | 4 | 32 | 16 | 16 | No | $1 \times 1,2 \times 1,2 \times 2,2 \times 3,2 \times 4,4 \times 1,4 \times 2,6 \times 1,8 \times 1$ | 0x12 |
| 62 | 4 | 2 | 1 | 1 | 32 | 16 | 16 | Yes | $2 \times 1,2 \times 2,2 \times 3,2 \times 4,2 \times 6,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times 2,8 \times 1,12 \times 1$ | 0x3E |
| 63 | 8 | 2 | 1 | 2 | 32 | 16 | 16 | No | $1 \times 1,2 \times 1,2 \times 2,2 \times 3,2 \times 4,4 \times 1,4 \times 2,6 \times 1,8 \times 1$ | 0x3F |

Table 89. DAC Path Supported JESD204C Modes

| $\begin{aligned} & \hline \text { JESD204C } \\ & \text { Mode } \end{aligned}$ | L | M | F | S | K | E | N | NP | Dual <br> link | Interpolation Modes (Coarse $\times$ Fine) | JESD_MODE (Register $0 \times$ 01FE, Bits[5:0]) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 1 | 8 | 12 | 1 | 64 | 3 | 12 | 12 | No | $4 \times 6,6 \times 4,6 \times 8,8 \times 3,8 \times 4,8 \times 6,8 \times 8,12 \times 2,12 \times 4$ | 0x00 |
| 1 | 1 | 4 | 8 | 1 | 32 | 1 | 16 | 16 | Yes | $\begin{aligned} & 2 \times 8,4 \times 4,4 \times 6,4 \times 8,6 \times 4,6 \times 6,6 \times 8,8 \times 2,8 \times 3,8 \times \\ & 4,8 \times 6,12 \times 2,12 \times 3,12 \times 4 \end{aligned}$ | 0x01 |
| 2 | 1 | 2 | 4 | 1 | 64 | 1 | 16 | 16 | Yes | $\begin{aligned} & 2 \times 3,2 \times 4,2 \times 6,2 \times 8,4 \times 2,4 \times 3,4 \times 4,4 \times 6,4 \times 8,6 \times \\ & 2,6 \times 3,6 \times 4,8 \times 1,8 \times 2,8 \times 3,8 \times 4,12 \times 1,12 \times 2 \\ & \hline \end{aligned}$ | 0x02 |
| 3 | 2 | 8 | 8 | 1 | 32 | 1 | 16 | 16 | Yes | $\begin{aligned} & 2 \times 8,4 \times 4,4 \times 6,4 \times 8,6 \times 4,6 \times 6,6 \times 8,8 \times 2,8 \times 3,8 \times \\ & 4,8 \times 6,12 \times 2,12 \times 3,12 \times 4 \end{aligned}$ | 0x03 |
| 4 | 2 | 8 | 6 | 1 | 128 | 3 | 12 | 12 | Yes | $\begin{aligned} & 2 \times 6,2 \times 8,4 \times 3,4 \times 4,4 \times 6,4 \times 8,6 \times 2,6 \times 3,6 \times 4,8 \times \\ & 2,8 \times 3,8 \times 4,8 \times 8,12 \times 1,12 \times 2 \end{aligned}$ | 0x04 |
| 5 | 2 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | Yes | $\begin{aligned} & 2 \times 3,2 \times 4,2 \times 6,2 \times 8,4 \times 2,4 \times 3,4 \times 4,4 \times 6,4 \times 8,6 \times \\ & 2,6 \times 3,6 \times 4,8 \times 1,8 \times 2,8 \times 3,8 \times 4,12 \times 1,12 \times 2 \end{aligned}$ | 0x05 |
| 6 | 2 | 2 | 2 | 1 | 128 | 1 | 16 | 16 |  | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,2 \times 6,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times \\ & 2,8 \times 1,12 \times 1 \end{aligned}$ | 0x06 |
| 7 | 3 | 12 | 8 | 1 | 32 | 1 | 16 | 16 | No | $\begin{aligned} & 2 \times 8,4 \times 4,4 \times 6,6 \times 4,6 \times 6,6 \times 8,8 \times 2,8 \times 3,8 \times 4,8 \times 6, \\ & 12 \times 2,12 \times 3,12 \times 4 \end{aligned}$ | 0x07 |
| 8 | 3 | 6 | 4 | 1 | 64 | 1 | 16 | 16 | Yes | $\begin{aligned} & 2 \times 3,2 \times 4,2 \times 6,2 \times 8,4 \times 2,4 \times 3,4 \times 4,4 \times 6,4 \times 8,6 \times \\ & 2,6 \times 3,6 \times 4,8 \times 1,8 \times 2,8 \times 3,8 \times 4,12 \times 1,12 \times 2 \end{aligned}$ | 0x08 |
| 9 | 4 | 8 | 4 | 1 | 64 | 1 | 16 | 16 | Yes | $\begin{aligned} & 2 \times 3,2 \times 4,2 \times 6,2 \times 8,4 \times 2,4 \times 3,4 \times 4,4 \times 6,4 \times 8,6 \times \\ & 2,6 \times 3,6 \times 4,8 \times 1,8 \times 2,8 \times 3,8 \times 4,12 \times 1,12 \times 2 \end{aligned}$ | 0x09 |
| 10 | 4 | 4 | 2 | 1 | 128 | 1 | 16 | 16 | Yes | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,2 \times 6,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times \\ & 2,8 \times 1,12 \times 1 \end{aligned}$ | 0x0A |
| 11 | 4 | 16 | 8 | 1 | 32 | 1 | 16 | 16 | No | $\begin{aligned} & 2 \times 8,4 \times 4,4 \times 6,4 \times 8,6 \times 4,6 \times 6,6 \times 8,8 \times 2,8 \times 3,8 \times \\ & 4,8 \times 6,12 \times 2,12 \times 3,12 \times 4 \\ & \hline \end{aligned}$ | 0x0B |
| 12 | 4 | 2 | 1 | 1 | 256 | 1 | 16 | 16 | Yes | $1 \times 1,2 \times 1,2 \times 2,2 \times 3,2 \times 4,4 \times 1,4 \times 2,6 \times 1,8 \times 1$ | 0x0C |
| 13 | 4 | 2 | 3 | 4 | 256 | 3 | 12 | 12 | Yes | $1 \times 1,2 \times 1,4 \times 1$ | 0x0D |
| 14 | 6 | 12 | 4 | 1 | 64 | 1 | 16 | 16 | No | $\begin{aligned} & 2 \times 3,2 \times 4,2 \times 6,2 \times 8,4 \times 2,4 \times 3,4 \times 4,4 \times 6,4 \times 8,6 \times \\ & 2,6 \times 3,6 \times 4,8 \times 2,8 \times 3,8 \times 4,12 \times 2 \end{aligned}$ | 0x0E |


| $\begin{aligned} & \hline \text { JESD204C } \\ & \text { Mode } \end{aligned}$ | L | M |  | F | S | K | E | N | NP | Dual link | Interpolation Modes (Coarse $\times$ Fine) | JESD_MODE (Register $0 \times$ 01FE, Bits[5:0]) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 15 | 8 | 8 |  | 2 | 1 | 128 | 1 | 16 | 16 | No | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,2 \times 6,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times \\ & 2,8 \times 1,12 \times 1 \end{aligned}$ | 0x0F |
| 16 | 8 | 16 | 4 | 4 | 1 | 64 | 1 | 16 | 16 | No | $\begin{aligned} & 2 \times 3,2 \times 4,2 \times 6,2 \times 8,4 \times 2,4 \times 3,4 \times 4,4 \times 6,4 \times 8,6 \times \\ & 2,6 \times 3,6 \times 4,8 \times 2,8 \times 3,8 \times 4,12 \times 2 \end{aligned}$ | 0x10 |
| 17 | 8 | 4 | 1 | 1 | 1 | 256 | 1 | 16 | 16 | No | $1 \times 1,2 \times 1,2 \times 2,2 \times 3,2 \times 4,4 \times 1,4 \times 2,6 \times 1,8 \times 1$ | 0x11 |
| 18 | 8 | 2 | 1 | 1 | 2 | 256 | 1 | 16 | 16 | No | $1 \times 1,2 \times 1,2 \times 2,4 \times 1$ | 0x12 |
| 19 | 8 | 2 | 1 | 1 | 4 | 256 | 1 | 8 | 8 | No | $1 \times 1$ | 0x13 |
| 20 | 8 | 1 |  | 1 | 4 | 256 | 1 | 16 | 16 | No | $1 \times 1$ | 0x14 |
| 21 | 4 | 8 | 8 | 8 | 2 | 32 | 1 | 16 | 16 | No | $\begin{aligned} & 2 \times 3,2 \times 4,2 \times 6,2 \times 8,4 \times 2,4 \times 3,4 \times 4,4 \times 6,4 \times 8,6 \times \\ & 2,6 \times 3,6 \times 4,8 \times 1,8 \times 2,8 \times 3,8 \times 4,12 \times 1,12 \times 2 \end{aligned}$ | 0x15 |
| 22 | 2 | 2 | 3 | 3 | 2 | 256 | 3 | 12 | 12 | Yes | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times 2,8 \times \\ & 1,12 \times 1 \end{aligned}$ | 0x16 |
| 23 | 4 | 4 | 3 | 3 | 2 | 256 | 3 | 12 | 12 | Yes | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times 2,8 \times \\ & 1,12 \times 1 \end{aligned}$ | 0x17 |
| 24 | 8 | 8 | 3 | 3 | 2 | 256 | 3 | 12 | 12 | No | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times 2,8 \times \\ & 1,12 \times 1 \end{aligned}$ | 0x18 |
| 25 | 1 | 4 |  | 6 | 1 | 128 | 3 | 12 | 12 | Yes | $\begin{aligned} & 2 \times 6,2 \times 8,4 \times 3,4 \times 4,4 \times 6,4 \times 8,6 \times 2,6 \times 3,6 \times 4,8 \times 2,8 \\ & \times 3,8 \times 4,12 \times 1,12 \times 2 \end{aligned}$ | 0x19 |
| 26 | 2 | 4 | 6 | 6 | 2 | 128 | 3 | 12 | 12 | yes | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,2 \times 6,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times \\ & 2,8 \times 1,12 \times 1 \end{aligned}$ | 0x1A |
| 27 | 2 | 4 | 3 | 3 | 1 | 256 | 3 | 12 | 12 | yes | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,2 \times 6,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times \\ & 2,8 \times 1,12 \times 1 \end{aligned}$ | 0x1B |
| 28 | 4 | 8 | 6 | 6 | 2 | 128 | 3 | 12 | 12 | no | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,2 \times 6,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times \\ & 2,8 \times 1,12 \times 1 \end{aligned}$ | 0x1C |
| 29 | 4 | 8 | 3 | 3 | 1 | 256 | 3 | 12 | 12 | no | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,2 \times 6,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times \\ & 2,8 \times 1,12 \times 1 \end{aligned}$ | 0x1D |
| 30 | 4 | 4 | 4 | 4 | 2 | 64 | 1 | 16 | 16 | yes | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,2 \times 6,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times \\ & 2,8 \times 1,12 \times 1 \end{aligned}$ | 0x1E |
| 31 | 4 | 4 | 8 | 8 | 4 | 32 | 1 | 16 | 16 | yes | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,2 \times 4,2 \times 6,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times \\ & 2,8 \times 1,12 \times 1 \end{aligned}$ | 0x1F |
| 32 | 4 | 4 | 6 | 6 | 4 | 128 | 3 | 12 | 12 | yes | $\begin{aligned} & 2 \times 1,2 \times 2,2 \times 3,4 \times 1,4 \times 2,4 \times 3,6 \times 1,6 \times 2,8 \times 1,12 \times \\ & 1 \end{aligned}$ | 0x20 |
| 33 | 4 | 2 | 8 | 8 | 8 | 32 | 1 | 16 | 16 | Yes | $1 \times 1,2 \times 1,2 \times 2,2 \times 3,2 \times 4,4 \times 1,4 \times 2,6 \times 1,8 \times 1$ | 0x21 |
| 34 | 4 | 2 | 6 | 6 | 8 | 128 | 3 | 12 | 12 | Yes | $1 \times 1,2 \times 1,4 \times 1$ | 0x22 |
| 35 | 8 | 4 | 3 | 3 | 4 | 256 | 3 | 12 | 12 | No | $1 \times 1,2 \times 1,4 \times 1$ | 0x23 |
| 36 | 8 | 2 | 3 | 3 | 8 | 256 | 3 | 12 | 12 | No | $1 \times 1,2 \times 1$ | 024 |

Table 90. DAC Path Supported JESD204B Mode Selection Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 0x01FE | $[5: 0]$ | JESD_MODE | Quick configuration setting for JESD204B/C parameters <br> according to Table 88 or Table 89, respectively. | 0 | R/W |
| $0 \times 04 C 0$ | 5 | JRX_DL_204B_ENABLE | Set to 0b'1 to select 8-bit/10-bit link layer (204B mode). | 0 | R/W |
| $0 \times 055 E$ | 7 | JRX_DL_204C_ENABLE | Set to 0b'1 to select 64-bit/66-bit link layer (204C mode). | 0 | R/W |

## CONFIGURING THE JESD204B/C RECEIVER

## High Level Configuration Process

The process in Table 91 provides a general process specifically aimed at bringing up the JESD204B/C receiver that may prove to be useful when reconfiguring or re-starting the JESD204B/C link. This process assumes that the PLL is already configured per the procedure described in the SERDES PLL and Configuration section. Users must consider the start-up within the context of their entire system however and can refer to the device API for this context.

For dual link operation, the configuration for each link must be identical. If using a dual link configuration (JRX_LINK_MODE, Register 0x0596, Bit $3=1$ ) repeat Step 7 (disable scrambling) and Step 10 (Subclass 1 enable) in Table 91 for each link
because the registers are paged parameters. Otherwise, perform the configuration only once using Link Page 0.

## JESD204B/C Receiver Configuration API

The bulk of the JESD204B/C receiver configuration is performed in the adi_ad9xxx_jesd_rx_link_config_set() API function, which is called by the higher level API function adi_adxxxx_ device_startup_tx_or_nco_test (). Many lower level APIs are called as part of this startup sequence, some of which are identified in Table 91.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 91. JESD204B/C Receiver High Level Configuration Process

| Step | Action | Description | Lower API Functions |
| :---: | :--- | :--- | :--- |
| 1 | Disable link | Set JRX_LINK_EN (Register 0x0596, Bits[1:0]) = 2b'00 | adi_ad9xxx_jesd_tx_link_enable_set |
| 2 | Select link page | Set JRX_LINK_MSK (Register 0x001D, Bits[1:0]) appropriately. <br> 2b’01 selects Link 0. <br> 2b'10 selects Link 1 (only needed when in dual link mode). | adi_ad9xxx_jesd_rx_lane_xbar_set <br> 3 |

## Transmit Path and JESD204B/C Receiver API Functions

The device API has application layer and low level device drivers to assist in setting up the device, including the transmit path and JESD204B/C receiver.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.
Figure 69 shows the application layer API used to configure the transmit path with the JESD204B/C receiver portions highlighted in red boxes. The application layer API shown implements the JESD204B/C receiver setup procedure outlined in Table 91.
For descriptions of the low level driver code, refer to the AD9081/AD9082/AD9986/AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.


Figure 69. Transmit Path and JESD204B/C Receiver Application Layer API Configuration Flow

Table 92. DAC Path JESD204B/C Start-up Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0400 | 0 | PD_MASTER_RC | Master power-down for the JESD deserializers. Set this bit to 0 to unmask individual PHY_PD bits. | 0x1 | R/W |
| 0x0401 | [7:0] | PHY_PD | PHY power-down. Bit per lane applies. For example, a setting of 0xFO powers down Physical Lane 7 to Physical Lane 4. | 0xEE | R/W |
| 0x04A1 | 6 | JRX_TPL_BIT FIELD | This bit must be set to 0 . | 1 | R/W |
| 0x058C | 6 | JRX_SYSREF_FOR_STARTUP | Lane data is masked until an incoming SYSREF phase has been established after reset. This prevents link operation without deterministic latency. | 0x0 | R/W |
| 0x0596 | [1:0] | JRX_LINK_EN | Bit $0=\operatorname{Link} 0,0=$ disable Link 0, $1=$ enable Link 0 <br> Bit $1=\operatorname{Link} 1,0=$ disable Link 1, $1=$ enable Link 1 <br> Bit 1 is only enabled if JRX_LINK_SEPARATE_EN (Register $0 x 0596$, Bit 2) $=1$. |  | R/W |
|  | 2 | JRX_LINK_SEPARATE_EN | $0=$ both links controlled by Bit 0 of JRX_LINK_EN (Register 0x0596, Bit 0). <br> $1=$ Link 0 and Link 1 controlled independently by Bit 0 and Bit 1 of JRX_LINK_EN (Register 0x0596, Bits[1:0]), respectively. |  | R/W |
|  | 3 | JRX_LINK_MODE | $\begin{aligned} & 0=\text { single link. } \\ & 1 \text { = dual link. } \end{aligned}$ |  | R/W |
|  | 5 | JRX_LINKO_SYNCB_COMB_EN | 0 = normal operation. |  | R/W |
|  |  |  | 1 = combine Link 0 and Link 1 synchronization signals as Link 0 synchronization output |  |  |
|  | 6 | JRX_LINK1_SYNCB_COMB_EN | 0 = normal operation <br> 1 = combine Link 0 and Link 1 synchronization signals as Link 1 synchronization output. |  | R/W |
| 0x001D | [1:0] | JRX_LINK_MSK | Selects which deframer is being written to (only needed when in dual link mode). <br> $2 b^{\prime} 01=$ select Link 0 . <br> $2 b^{\prime} 10=$ select Link 1 . <br> $2 b^{\prime} 11=$ select Link 0 and Link 1 . | 2'b11 | R/W |
| 0x058D- | 6 | JRX_LINK_LANE_INVERSE[0:7] | Per lane control for inverting data from each physical lane. |  | R/W |


| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0594 | [4:0] | JRX_SRC_LANE[0:7] | Per lane control for setting the logical lane source (Logical Lane 0 through Logical Lane 7) for each physical lane. (little endian: 0x061B assigns logical lane for PHY Lane 0) |  | R/W |
| 0x04A9 | 7 | JRX_DSCR_CFG | JESD204B/C receiver descrambler control. $\begin{aligned} & 0=\text { descrambling disabled. } \\ & 1=\text { descrambling enabled (mandatory if using 64-bit/66-bit link } \\ & \text { layer. } \end{aligned}$ |  |  |
| 0x04C0 | 5 | JRX_DL_204B_ENABLE | $\begin{aligned} & 0=\text { disable } 8 \text {-bit/10-bit link layer (204B mode) } \\ & 1=\text { enable } 8 \text {-bit/10-bit link layer (204B mode) } \end{aligned}$ |  | R/W |
| 0x055E | 7 | JRX_DL_204C_ENABLE | $\begin{aligned} & 0=\text { disable } 64-\text { bit/66-bit link layer (204C mode) } \\ & 1=\text { enable } 64 \text {-bit/ } 66 \text {-bit link layer (204C mode) } \end{aligned}$ |  | R/W |
| 0x055E | [6:4] | JRX_dl_204c_state | JESD204C RECEIVER state machine status $000=\text { reset. }$ <br> $010=$ synchronization header alignment complete. <br> 011 = extended multiblock synchronization complete. <br> $100=$ extended multiblock alignment complete. <br> $110=$ link is up and running. | 0 | R |
| 0x00B8 | 5 | INIT_SYNC_DONE | Initial sync done flag (after initial power-up). | 0x0 | R |
|  | 4 | ONESHOT_SYNC_DONE | One shot sync done flag | 0x0 | R |
| 0x00B8 | 1 | SYSREF_MODE_ONESHOT | Enable one shot synchronization rotation mode. | 0x0 | R/W |

## TRANSMIT DIGITAL DATAPATH OVERVIEW

The complete transmit digital datapath is shown in Figure 70. On a high level, the transmit digital datapath is like the receive digital datapath but in reverse and consists of a bypassable channelizer path with eight fine digital quadrature upconverters (FDUC) and a main datapath with four coarse digital upconverters (CDUC). Note that the main path is bypassable on the device, which allows full bandwidth (or bypass) operation of the device, where the output of the JESD204B/C block is fed directly to a DAC core without passing through the datapath first. A $8 \times 8$ crossbar multiplexer maps any FDUC output to any coarse digital quadrature upconverters (CDUC) input across a summation block that allows up to eight channels to be summed together. When the channels and their FDUC are bypassed, a $4 \times 4$ crossbar multiplexer is available to map any I/Q input data pair to any CDUC, or any real data input to any DAC core if both the channelizer and main datapaths are bypassed.
The CDUC and FDUC share a common architecture that includes a gain scaling block that precedes an upsampling filter stage with selectable interpolation factors, as well as a bypassable quadrature upconverter for frequency translation. The 48-bit complex NCOs support integer-N or dual modulus operation, supports FFH, and may be configured to produce a single-tone output with adjustable amplitude and phase. The channelizer path is capable of delaying samples (skew adjust) ahead of the $8 \times 8$ crossbar mux at each FDUC output to allow coarse timing skew calibration.

During a SPI write cycle, similar blocks may be paged individually or as a group. Table 93 shows the different paging registers for the common blocks. This approach allows maximum flexibility when programming the device, especially when most settings are common to two or more datapath blocks while some custom settings are maintained. In this case, the common settings may be configured simultaneously using a single SPI write cycle.
The transmit digital path can be configured to support one or two JESD204B/C links. due to internal clocking and the phase alignment requirements between the datapaths, both links and the corresponding datapath interpolation factors must be configured identically. Generally, a single JESD204B/C link configuration is recommended unless a particular application requires supporting two identical links with independent synchronization. In most applications, the internal mux stages may be configured so that a single JESD204B/C link may be used.

Table 93. Transmit Paging Register Bit Field Description

| Address | Register Name | Register Description |
| :--- | :--- | :--- |
| 0x001B | DACPAGE_MSK | Select which main datapath <br> and DAC is paged during <br> subsequent SPI read/write <br> cycles |
| 0x001C | DACCHAN_MSK | Select which channelizer is <br> paged during subsequent SPI <br> read/write cycles. |
| 0x001D | MODS_MSK | DAC modulation mode select |



Figure 70. Complete Transmit Digital Datapath

## Total Datapath Interpolation

The total interpolation factor is the product of the main path, $\mathrm{M}_{\mathrm{TX}}$, and channelizer, $\mathrm{N}_{\mathrm{TX}}$ interpolation factor settings, as defined in the following equation:

Total Interpolation $=M_{T X} \times N_{T X}$
$\mathrm{M}_{\mathrm{TX}}$ can be set to $1,2,4,6,8$, or 12 and $\mathrm{N}_{\mathrm{TX}}$ can be set to $1,2,3$, 4,6 , or 8 . A setting of 1 corresponds to bypass of the main data path or the channelizer path. Some JESD204B/C modes of operation limit the interpolation factor combinations that are available. The interpolation factors are set in 4-bit COARSE_ INTERP_SEL and FINE_INTERP_SEL bit fields in Register 0x01FF, as shown in Table 94.

If the total interpolation is equal to 1 , all the datapaths and interpolation filter stages are bypassed. If processing I/Q data across a single JESD204B/C link, the total interpolation must be more than 1. If processing $\mathrm{I} / \mathrm{Q}$ with an interpolation factor equal to 1, separate JESD204B/C links are used for I and Q.

The equation below shows the relationship between the DAC update rate $\left(f_{D A C}\right)$, the I/Q input data rate $\left(f_{f_{I} I N}\right)$ and the total interpolation factor.

$$
f_{D A C}=(\text { Total Interpolation }) \times f_{I Q \_I N}
$$

Table 94. Interpolation Factor Settings in Register 0x01FF

| Interpolation <br> Factor | COARSE_INTERP_SEL, <br> Bits[7:4], MTx | FINE_INTERP_SEL, <br> Bits[3:0], $\mathbf{N}_{\text {Tx }}$ |
| :--- | :--- | :--- |
| $1 \times$ | $0 \times 1$ | $0 \times 1$ |
| $2 \times$ | $0 \times 2$ | $0 \times 2$ |
| $3 \times$ | Not applicable | $0 \times 3$ |
| $4 \times$ | $0 \times 4$ | $0 \times 4$ |
| $6 \times$ | $0 \times 6$ | $0 \times 6$ |
| $8 \times$ | $0 \times 8$ | $0 \times 8$ |
| $12 \times$ | $0 \times C$ | Not applicable |

When determining the optimum $\mathrm{M}_{\mathrm{TX}}$ and $\mathrm{N}_{\mathrm{TX}}$ values, consider the following:

- Paging is not used because the $\mathrm{M}_{\mathrm{TX}}$ and $\mathrm{N}_{\mathrm{TX}}$ values are common to all datapaths regardless of JESD204 single or dual link operation.
- The $/ / Q$ input data rate ( $\mathrm{figin}_{\mathrm{N}}$ ) required to represent the signal bandwidth of interest must exceed the bandwidth by at least a factor of 1.25 , such that the signal falls within the interpolation filter bandwidth of the first interpolation stage. For example, if the desired signal bandwidth was a 100 MHz , with $80 \% \mathrm{I} / \mathrm{Q}$ interpolation filter bandwidth, the minimum $\mathrm{f}_{\mathrm{IQ} \_ \text {IN }}$ must be no less than 125 MSPS.
- Operating at higher $\mathrm{f}_{\mathrm{DAC}}$ (equivalent to increasing total interpolation for a given data rate) improves output power while simplifying filtering requirements external to the DAC output of the device. Filtering is used to suppress images (as predicted by sampling theory for an ideal DAC response) as well as other harmonic and non-harmonic spurious associated with a non-ideal DAC. Higher $f_{D A C}$ pushes spurious that are folded from $\mathrm{f}_{\mathrm{DAC}}$ to higher frequencies, which leads to a smaller filter with a higher cut off frequency and wider transition band. For example, LTCC filters allow a broad selection of high frequencies in a small package, as an alternative to designing discrete LC filters on a PCB. As a tradeoff, a lower $f_{\text {DAC }}$ that still meets the overall system requirements may be preferred because operating the device DSP blocks at a lower $f_{\text {DAC }}$ also leads to lower power consumption.
- For a multiband application, consider using individual channelizers to generate RF bands that can be summed in the main datapath, especially when such a configuration leads to a $2 \times$ or greater reduction in JESD204B/C link throughput and data rate. Using a separate channelizer for each band allows to transmit all the bands at baseband, without the need to transmit the white space between the bands. Note that transmit applications that employ digital
predistortion do not typically benefit from this arrangement, because the reconstructed bandwidth is typically $3 \times$ or greater than the bandwidth of the RF band, and remains similar whether the signal is transmitted across a single channel or is split into its baseband signals across the channelizers.
- The maximum data rate output of the channelizer datapath is limited to 1500 MSPS. This restricts the minimum value of $M_{T X}$ when using the channelizers, such that $M_{T X}>f_{D A C} / 1500$, where $f_{D A C}$ is specified in MHz . In a multiband application, this also restricts the maximum separation between the outer most RF bands to 1200 MHz because the pass band response of the interpolation filter inside the FDUC is limited to $80 \%$ of the input data rate, which in effect limits the useable frequency range of its NCO.


## Total Datapath Interpolation API

The API supports total datapath interpolation with the adi_ ad9081_dac_duc_nco_set and adi_ad9081_dac_xbar_set functions, which are contained in the adi_adxxxx_dac.c file, and the adi_ad9081_jesd_rx_bit_rate_get function, which is contained in the adi_adxxxx_jesd.c file.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## DATA ROUTER MULTIPLEXERS AND DEFAULT MAPPING

The virtual converter data samples from the JESD204B/C transport layer are automatically routed to the channelizer datapath, the main datapath, or the DAC inputs depending on the interpolation settings, $\mathrm{N}_{\mathrm{TX}}$, and $\mathrm{M}_{\mathrm{TX}}$. If $\mathrm{N}_{\mathrm{TX}}$ is $>1$, the data samples are routed to the channelizer datapath. If the channelizer datapath is bypassed with $\mathrm{N}_{\mathrm{TX}}=1$ and $\mathrm{M}_{\mathrm{TX}}>1$, the data samples are routed to the main datapath. In the case of the AD9081 and AD9082, which support bypass mode (or $\mathrm{N}_{\mathrm{TX}}=\mathrm{M}_{\mathrm{TX}}=1$ ), the samples are routed to the DACs. An optional $4 \times 4$ crossbar multiplexer can be used to change the default mapping of either the I/Q data pairs to CDUCs or the virtual converter samples to specific DACs in the case of complete datapath bypass, as shown in Figure 70.
When the channelizer and/or main datapaths are enabled, each I/Q sample is routed to a pair of virtual converters, each corresponding to an I data stream and a Q data stream. If the channelizer datapath is enabled, the data mapping to the FDUCs is sequential, such that the I/Q samples corresponding to Virtual Converter 0 and Virtual Converter 1 are mapped to FDUC0, the next pair of I/Q samples corresponding to Virtual Converter 2 and Virtual Converter 3 are mapped to FDUC1, and so on. When using two JESD204B/C links (dual link), the samples from the $1^{\text {st }}$ link are mapped to FDUC 0 through FDUC 3 whereas the samples from the $2^{\text {nd }}$ link are always mapped to FDUC 4 through FDUC 7. The $8 \times 8$ crossbar multiplexer in the main datapath allows the FDUC outputs to be mapped to any CDUC input.

Similarly, if the channelizers are bypassed and the main datapath is enabled, the default mapping for a single JESD204B/C link is with the first pair of samples mapped to CDUC 0 and subsequent pairs (presumably when $M=4,6$ or 8 ) are mapped in sequential order to CDUC1, CDUC2, and CDUC3. When using two JESD204B/C links (dual link), the samples from the $1^{\text {st }}$ link are mapped to CDUC 0 through CDUC 1 whereas the samples from the $2^{\text {nd }}$ link are always mapped to CDUC 2 through CDUC 3.

The default mapping of the CDUC outputs to the DAC cores is sequential, with the complex CDUC 0 output mapped to DAC0, CDUC 1 to DAC1, and so on. For other mapping options, such as routing the real CDUC 0 output to DAC0 and the imaginary CDUC 0 output to DAC1, see the Modulator Multiplexer (Mod Mux) section.
If the datapath is completely bypassed, the default mapping of virtual converters to the DAC cores for single link JESD204B/C is also sequential starting with the first sample mapped to DAC0 with $M=1$ and ending with the fourth sample (if $M=4$ ) mapped to DAC3. Although a dual link configuration is possible, there is no practical reason to select this mode of operation when operating with datapaths that are completely bypassed, because all datapaths are accessible using a single JESD204B/C link.
Note that, although the digital datapath is intended to support the complex I/Q data format (common in communication applications), the data samples are not required to be in quadrature for proper device operation and the user may elect to map any data to the virtual converters across the JESD204B/C link, in effect utilizing the I/Q datapath for two parallel data streams. This particularly useful if the complex NCOs of the channelizer and main datapaths are bypassed, so that samples pertaining to each virtual converter are not mixed inside the DUC and only undergo interpolation, thus retaining the original signal representation. The two data streams may be then split to two DAC cores using the mode mux, or one of the streams may be discarded in cases where real data is transmitted into the I/Q datapath. The usable interpolation filter bandwidth when processing a single stream of real data across the I/Q datapath is $40 \%$ of the input data rate, as opposed to the $80 \%$ bandwidth when processing complex (IQ) data.

## $4 \times 4$ Crossbar

Although the default mapping from the JESD204B/C block to the main datapath is adequate for most applications, sometimes remapping the samples offers added flexibility. For instance, it may be desirable to map the I/Q data to a specific CDUC and its associated DAC to achieve maximum isolation when only two DACs are required in the application. The $4 \times 4$ crossbar allows remapping the I/Q data pairs routed to the main datapath or the real data routed directly to the DAC. Using the DACPAGE_MSK, the DAC cores can be configured to accept data from any JEAD204B/C data stream, whether as a dedicated stream mapped to each output individually or as a single data stream mapped simultaneously to multiple CDUCs or DACs.

To change the default settings of the $4 \times 4$ crossbar, take the following steps:

1. Determine the CDUC (or DAC) inputs that benefits from a different mapping.
2. Set the bit field in the DACPAGE_MSK register corresponding to the CDUC (or DAC) input that requires a modification. For example, if the input data source for CDUC3 requires a modification, set $0 \times 001 B=0 x 08$.
3. Set Bit 7 of the register MAINDP_DAC_1XXX_ENABLES (Register 0x01C8) to enable crossbar remapping for the input.
4. In the same register, select the input data source. To select the source, set only one of the bit assignments in Bits[3:0] to 1 and set the other three bit assignments to 0 . Note that the Bit 0 assignment corresponds to the first data pair if the main datapath is used or the first virtual converter sample if the main datapath is bypassed. For example, to map the second pair of I/Q data to CDUC3, set Register 0x01C8 to 0x82.
5. Repeat Step 1 through Step 4 for other CDUC (or DAC) inputs that may require remapping.
6. Disable any unused digital datapaths and DACs to save power.

## $4 \times 4$ Crossbar API

The high level adi_ad9xxx_device_startup_tx handles $4 \times 4$ crossbar configuration and interpolation, based on the main_interp and dac_chan parameters.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## CHANNELIZER DATA PATH

The channelizer datapath shown in Figure 71 consists of eight identical complex upconversion stages. Each stage includes an FDUC and a gain and sample skew delay block. The FDUC consists of a selectable N -factor interpolation filter and a complex quadrature upconverter driven by a complex NCO. Note that the interpolation setting, $\mathrm{N}_{\mathrm{TX}}$, is share among all stages. The maximum output data rate of the channelizer datapath is 1.5 GSPS, with the interpolation filters providing $80 \%$ of useable pass band response relative to the input complex I/Q data rate (or $40 \%$ pass band response if the data is treated as real data). This leads to a maximum frequency spacing between channels of 1200 MHz , as measured between the outer most band edges of the channel. Table 95 provides the maximum usable complex and real bandwidths for different interpolation settings when the channelizer is operated at 1.5 GSPS.
The gain, skew delay and the NCO settings can be individually configured for each channelizer using the DACCHAN_MSK bit field (Register 0x001C), where each bit assignment directly maps to the channelizer number (for example, Bit 0 corresponds to Channelizer 0). Updates to all the NCO settings can trigger synchronously in response to an internal SYNC signal aligned
either to a sampled SYSREF edge or a SPI write to register DDSC_FTW_UPDATE.

To bypass the channelizer stage, set the interpolation factor to 1 and disable the complex NCOs of all the channelizers.


Table 95. Maximum Usable Input Complex or Real Signal Bandwidth for the Channelizer Interpolation Stage

|  | Maximum Usable <br> Complex I/Q Signal <br> Bandwidth (MHz) | Maximum Usable <br> Real Signal <br> Bandwidth (MHz) | Maximum <br> Input Data <br> Rate <br> (MSPS) |
| :--- | :--- | :--- | :--- |
| 2 | 600 | 300 | 750 |
| 3 | 400 | 200 | 500 |
| 4 | 300 | 150 | 375 |
| 6 | 250 | 100 | 250 |
| 8 | 150 | 75 | 187.5 |
| Digital Gain |  |  |  |

The data passing through each channelizer stage can be rescaled prior to summation and additional processing. This feature is useful in multiband applications to prevent digital clipping when the outputs of two or more channelizer stages are summed ahead of the main datapath to produce a multiband band signal. The 12-bit gain code, CHNL_GAIN, is set in Register 0x01B8 and Register 0x01B9.
To calculate the gain or gain code, use the following formulas:

$$
\begin{aligned}
& \text { Gain Code }=2048 \times \text { Gain }=2^{11} \times 10^{(\text {dBGain/20) }} \\
& \text { Gain }=\text { Gain Code } \times(1 / 2048) \\
& 0 \leq \text { Gain } \leq\left(2^{12}-1\right) / 2^{11} \\
& d B \text { Gain }=20 \times \log _{10}(\text { Gain }) \\
& -\infty d B<d B G a i n \leq+6.018 \mathrm{~dB}
\end{aligned}
$$

## Channelizer Digital Gain API

The API supports channelizer digital gain with the adi_ad9081_ dac_duc_nco_gain_set function. Note this API is not called by the main datapath configuration API adi_ad9xxx_device_ startup_tx and must be called in user application after adi_ad9xxx_ device_startup_tx.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide,

Revision 1.1 .0 or later. This document is part of the API release package.

## Skew Adjust

The channel skew adjust feature allows different delay offsets between the individual channelizer stages with the unit delay relative to the output data rate of the channelizer. The unit delay corresponds to 667 ps at an output data rate of 1500 MSPS. A discrete unit delay step between -4 and +4 can be set for each channel using the CHNL_SKEW_ADJ bit field in Register 0x01C6, Bits[3:0], where bit 3 indicates a negative delay.
The unit delay resolution can also be referenced to the complex input data rate, as shown in the following equation:

$$
\text { Unit Delay }=1 /\left(N_{T X} \times f_{I Q I N}\right)
$$

where $N_{T X}$ is the channelizer interpolation rate, equal to $2,3,4$, 6 , or 8.

## Transmit Channelizer Skew Adjust API

The API supports transmit channelizer skew adjust with the adi_ad9081_dac_duc_chan_skew_set function. Note this API is not called by the main datapath configuration API adi_ad9xxx_ device_startup_tx and must be called in user application after adi_ad9xxx_device_startup_tx.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## Channelizer Interpolation Stage

The channelizer interpolation filter stage shown in Figure 72 consists of three half-band, low-pass filters (HB0, HB1, and HB2) that provide $2 \times$ interpolation, as well as a $3 \times$ interpolation filter (TB0). The individual filters selected in the cascaded lineup depend on the desired interpolation factor, $N_{T X}$. The cascaded response has a linear phase response with $<0.001 \mathrm{~dB}$ ripple over a complex passband region of $80 \%$ relative to the input data rate, $\mathrm{f}_{\mathrm{IQ} \text { IN }}$. The stopband rejection in the alias or image regions exceeds 85 dB. FINE_INTERP_SEL field in Register 0x01FF, Bits[3:0], sets the interpolation factor.


Figure 72. Channelizer Interpolation Filter Lineup

## Transmit Channelizer Interpolation Stage API

The API supports transmit channelizer interpolation stage with the high level adi_ad9xxx_device_startup_tx API. It is a $4 \times 4$ crossbar configuration and the channelizer interpolation based
on the ch_interp and dac_chan parameters. Note the API uses these configured settings for JESD lane rate calculation.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## Channelizer FDUC

Frequency translation is accomplished with a complex NCO and a digital quadrature mixer, as shown in Figure 73, where the complex input data after the interpolation filter is multiplied by the NCO complex exponential frequency ( $\mathrm{e}^{-\mathrm{j} \omega \mathrm{ct}}$ ) data output, such that the input spectrum (represented by the input data) is shifted and centered around the desired carrier frequency $\left(\mathrm{f}_{\mathrm{c}}\right)$.
The $f_{c}$ is generated by the NCO according to the specified FTW. The NCO clock rate, $f_{\mathrm{NCO}}$, operates at the channelizer output data rate, fre_out_ch where

$$
f_{\mathrm{NCO}}=f_{\mathrm{IQ} \_ \text {out_CH }}=N_{T X} \times f_{\mathrm{IQ} \_\mathrm{IN}}
$$

As a result, the tuning range for the FDUC NCO is between $-\mathrm{f}_{\mathrm{NCO}} / 2$ and $+\mathrm{f}_{\mathrm{NCO}} / 2$, although from a practical perspective, the usable frequency tuning range is $80 \%$ of this span due to the pass band response of the main datapath interpolation filter downstream.


Figure 73. FDUC Block Diagram
Table 96 lists the bit field names associated with the DDSC_ DATAPATH_CFG register (Register 0x01A0) that configure the FDUC. Set the DDSC_SEL_SIDEBAND bit to 1 to flip the polarity of the NCO carrier frequency, which is akin to swapping I data and Q data at the input of the NCO. The DDSC_MODULUS_ EN bit allows the NCO to operate in dual modulus mode, as described in the FDUC Dual Modulus NCO Mode section.

Table 96. FDUC Configuration Register (Register 0x01A0)

| Bit | Bit Name | Description |
| :--- | :--- | :--- |
| 6 | DDSC_NCO_EN | Enable channel NCO |
| 2 | DDSC_MODULUS_EN | Enable dual modulus NCO |
| 1 | DDSC_SEL_SIDEBAND | Enable lower sideband |
| 0 | TEST_TONE_EN | (spectral inversion) |

The FDUC can be configured to accommodate the following modes of operation:

- Variable IF: the NCO and mixers are enabled to allow frequency translation of the interpolated $\mathrm{I} / \mathrm{Q}$ input data spectrum. To enable this mode, set the DDSC_NCO_EN bit to 1 .
- Zero IF (ZIF): The I/Q input data is interpolated but the NCO is disabled, and no frequency translation occurs. To bypass the NCO and mixers, set the DDSC_NCO_EN bit to 0 .
- NCO only: The I/Q input data into the FDUC is internally generated in the form of dc samples, instead of the interpolated I/Q input data from a JESD204B/C link. This results in a CW tone output whose peak amplitude is proportional to the level of the dc samples. To enable this mode, set the TEST_TONE_EN bit and the DDSC_NCO_EN bit to 1 .

Internal to the FDUC block, the 48-bit complex NCO supports the following modes of operation (see Table 97 for a list of registers that configure these modes):

- Integer-N mode: the twos complement, 48 -bit frequency tuning word and the 16 -bit initial phase offset word are set by the DDSC_FTW and DDSC_NCO_PHASE_OFFSET.
- Dual modulus mode: enabled by DDSC_MODULUS_EN in register 0x01A0, this mode allows a higher frequency resolution to generate precision NCO frequencies that otherwise cannot be generated using the Integer-N mode. The fractional frequency step is set using the two 48-bit DDSC_ACC_DELTA and DDSC_ACC_MODULUS words.

Table 97. Channelizer FDUC NCO Registers

| Address | Register Name | Description |
| :--- | :--- | :--- |
| 0x01A1 | DDSC_FTW_UPDATE | Synchronous NCO <br> update via SYSREF <br> or SPI |
| 0x01A7 to <br> 0x1A2 | DDSC_FTW[47:0] | 48 -bit frequency <br> tuning word |
| 0x01A9 <br> and <br> 0x01A8 | DDSC_NCO_PHASE_ <br> OFFSET[15:0] | 16 -bit phase offset <br> word |
| 0x01AF to <br> 0x01AA | DDSC_ACC_MODULUS[47:0] | 48 -bit modulus <br> denominator |
| 0x01B5 to <br> 0x1B0 | DDSC_ACC_DELTA[47:0] | 48 -bit modulus <br> numerator |
| 0x0204 | CHNL_NCO_RST_EN[7:0] | Enables SYSREF for <br> NCO update per <br> channelizer |

## Transmit Channelizer FDUC API

The channelizer FDC configuration is handled by the high level API adi_ad9xxx_device_startup_tx. The API also provides block level transmit channelizer FDUC with the following functions:

- adi_ad9081_dac_duc_nco_enable_set
- adi_ad9081_dac_duc_nco_ftw_set
- adi_ad9081_dac_dc_test_tone_en_set
- adi_ad9081_dac_duc_nco_phase_offset_set
- adi_ad9081_dac_duc_nco_reset_set

These functions are also exposed via the adi_adxxx.h file.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## FDUC NCO Synchronization and Reset

Unlike other registers, the DDSC_FTW, DDSC_ACC_DELTA and DDSC_ACC_MODULUS registers are not updated immediately when the write operation is complete. Instead, the user has the option to trigger the update of one or more NCOs simultaneously in response to an internal synchronization signal or an external SYSREF signal (synchronization to an external event, as needed for multichip synchronization or phase coherency relative to the arriving SYSREF edge). The default method is to reset the NCOs relative to an internal synchronization signal, where the rising edge of the DDSC_FTW_LOAD_REQ bit (Register 0x01A1, Bit 0) triggers an update on the next rising edge of the internal synchronization signal. Alternatively, reset the NCOs relative to a sampled SYSREF signal, where the rising edge of the ALIGN_ARM bit (Register 0x0205, Bit 2) triggers an update on the next sampled rising edge of an external SYSREF signal. For best results, perform a one shot sync prior to using SYSREF to reset the NCOs. For more information, refer to the System Multichip Synchronization section.
Resetting the NCO is useful when determining the start time and phase of the NCO output.

## FDUC NCO Synchronization and Reset API

The API supports FDUC NCO syenchronization and reset with the adi_ad9081_dac_duc_nco_reset_set and adi_ad9081_dac_ duc_nco_ftw_set functions.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## FDUC Dual Modulus NCO Mode

This mode operates in fractional N mode to provide a tuning accuracy resolution of $>48$ bits. To enable this mode, set the DDSC_MODULUS_EN bit (Register 0x01A0 Bit2) to 1 . An example of a rational frequency synthesis that requires $>48$ bits of accuracy is a carrier frequency of $1 / 10$ of the sample rate, a ratio that an integer-N NCO cannot generate because it is not a power of two submultiple of the sample rate.
When a frequency accuracy of $\leq 48$ bits is acceptable, integer-N mode is more suitable. The following equations can be used calculate the DDSC_FTW, DDSC_ACC_DELTA, and DDSC_ ACC_MODULUS words (for more information on the programable modulus feature, see the AN-953 Application Note, Direct Digital Synthesis (DDS) with a Programmable Modulus.):

$$
\begin{align*}
& \frac{\bmod \left(f_{c}, f_{N C O}\right)}{f_{N C O}}=\frac{R N}{R D}=\frac{X+(A / B)}{2^{48}}  \tag{1}\\
& D D S C_{-} F T W=X=\text { floor }\left(2^{48} \frac{\bmod \left(f_{c}, f_{N C O}\right)}{f_{N C O}}\right)  \tag{2}\\
& D D S C_{-} A C C \_D E L T A=A=\bmod \left(2^{48} \times R N, R D\right)  \tag{3}\\
& D D S C_{-} A C C_{-} M O D U L U S=B=R D \tag{4}
\end{align*}
$$

where:
$R N$ is the integer representing the rational numerator of the frequency ratio.
RD is the integer representing the rational denominator of the frequency ratio.

The following example highlights a case where dual modulus mode is required to realize the exact desired NCO frequency. For example, if $f_{\mathrm{NCO}}=1500 \mathrm{MHz}$ and the desired value of $f_{\mathrm{c}}$ is 150 MHz , the output frequency is not a power of two submultiple of the sample rate, namely $f_{c}=(1 / 10) f_{\mathrm{NCO}}$, which is not possible with a typical accumulator based DDS. The frequency ratio, $\mathrm{f}_{\mathrm{c}} / \mathrm{f}_{\mathrm{NCO}}$, is proportional to the $\mathrm{M} / \mathrm{N}$ ratio, where M and N are derived by reducing the fraction $(150,000,000 / 1,500,000,000)$ to the lowest terms, that is,

$$
M / N=150,000,000 / 1,500,000,000=1 / 10
$$

where $M=1$ and $N=10$.
Using the above equations to solve for $\mathrm{X}, \mathrm{A}$, and B results in X $=28,147,497,671,065, A=6$, and $B=10$. When these values are programmed into the registers for $\mathrm{X}, \mathrm{A}$, and B , the NCO produces an output frequency of exactly 150 MHz given a 1500 MHz sampling clock.

## FDUC Dual Modulus NCO Mode API

The API supports FDUC dual modulus NCO mode with the adi_ad9081_dac_duc_nco_ftw_set function, which is contained in the adi_adxxxx_dac.c file.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## FDUC Integer NCO Mode and Phase Offset

Integer- N mode is the default mode with the DDSC_MODULUS_EN bit (Register 0x01A0 Bit2) set to 0 by default. The frequency tuning word, DDSC_FTW, is calculated by using the following formula:

$$
D D S C_{-} F T W=\operatorname{round}\left(2^{48} \frac{\bmod \left(f_{c}, f_{N C O}\right)}{f_{N C O}}\right)
$$

The phase offset is set with a 16-bit, twos complement value using the DDSC_NCO_PHASE_OFFSET word.
To calculate the phase offset word, use the following equations:

$$
\begin{aligned}
& -180^{\circ} \leq \text { Degrees Offset } \leq+180^{\circ} \\
& \text { DDSC_NCO_PHASE_OFFSET }=\text { Degrees Offset } / 180^{\circ} \times 2^{15}
\end{aligned}
$$

The NCO synchronization is still maintained when the phase offset word is loaded, even though the writes to update the word are inherently asynchronous. For example, it is possible to make a series of writes to adjust the phase in one direction and follow with a series of writes in the other direction to arrive at the initial phase offset before any adjustments were made.

## FDUC Integer NCO Mode and Phase Offset API

The API supports FDUC integer NCO mode and phase offset with the adi_ad9081_dac_duc_nco_ftw_set and adi_ad9081_dac_duc_nco_phase_offset_set functions, which are contained in the adi_adxxxx_dac.c file.
For more information, refer to the transmit path NCOs section in the AD9081/AD9082/AD9986/AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## Channelizer NCO Only Mode

This mode can be configured to provide a complex, CW output. To enable this mode, use the TEST_TONE_EN bit listed in Table 96. The tone is generated using a programmable internal dc amplitude offset level (dc offset in Figure 71) that is injected into the complex modulator input to generate an unmodulated single tone, as shown in Figure 71. The dc amplitude level is controlled by the 16-bit DC_OFFSET word loaded into Register 0x01B6 and Register 0x01B7 where a setting of 0x5A82 corresponds to the peak amplitude of the tone. This mode operates the NCO as a DDS, for applications that require multiple single-tone signals of a varying frequency and amplitude. Applications that only require a single tone must consider using the CDUC NCO instead. Refer to the Main Path NCO Only Mode section for more details.
When channelizer NCO only mode is enabled, the data source of the digital datapath is the dc offset word. Note that even when the JESD204B/C link is set up and data is properly transferred to the device over the link, this data is not presented to the NCO until this mode is disabled.

## Channelizer NCO Only Mode API

The API supports channelizer NCO only mode with the adi_ad9081_dac_dc_test_tone_en_set and adi_ad9081_dac_ dc_test_tone_offset_set functions, which are contained in the adi_adxxxx_dac.c file.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## $8 \times 8$ CROSSBAR MULTIPLEXER

This crossbar multiplexer routes the data samples from the channelizer datapath to the main datapath. The multiplexer allows up to eight channelizer outputs to be directed to any or all of the four main datapath summation nodes. From an implementation perspective, the multiplexer selects which channelizer outputs are directed to the summation node of each main datapath, as shown in Figure 74. The API function called adi_ad9081_dac_xbar_set
is used to program this block. However, it is recommended that the user use the high level adi_ad9xxx_device_startup_tx and the dac_chan parameter API functions to configure the desired datapath.
The DACPAGE_MSK bit field in Register 0x001B selects the main datapath(s) for which the inputs to the summation node is configured. The CHAN_ENABLES register (Register 0x01BA) selects which channelizers are routed to the summation block(s). Note that the bit location corresponds to the channelizer number. For example, Bit 0 corresponds to Channelizer 0.
The summation of any number of channels being used must not exceed the $\pm 2^{15}$ value range to avoid data signal clipping at the output of the summation block and the input into the main datapath. The amount of digital gain scaling (back off) required depends on the number of channels being summed and the probability distribution characteristics of the waveform (the probability that the summed data samples exceeds $\pm 2{ }^{15}$ for waveforms of a known peak-to-average ratio). Adjust each channelizer gain accordingly to prevent digital clipping.
The maximum data rate for each channel when the channel interpolation is $>1 \times$ is limited by the summing node junction maximum speed of 1.5 GSPS. If the channel datapaths are bypassed (channel interpolation is $1 \times$ ), the summing node block from the channelizers is also bypassed, as shown in Figure 74.

## MAIN DIGITAL DATAPATH

The main datapath shown in Figure 74 consists of four identical complex upconversion stages. The input signal consists of one or more channelizer outputs or a wideband complex signal from the JESD data router multiplexer when the channelizer path is bypassed. The main datapath is functionally identical to the channelizer path, with the addition of an input summation block for multicarrier signal generation through the channelizer datapath, a power amplifier protection block with capability to softly ramp up/ramp down the output to the DAC cores, and an extra 32-bit calibration NCO in the CDUC. The input select multiplexer (input select mux in Figure 75) is automatically configured based on the interpolation factor setting of the FDCU block ( $\mathrm{N}_{\mathrm{TX}}$ ), located upstream from the main datapath. The channelizer is bypassed when $\mathrm{N}_{\mathrm{TX}}=1$.
The interpolation factor of the main datapath ( $\mathrm{M}_{\mathrm{TX}}$ ) is common among all stages and cannot be independently controlled in each CDUC block. To independently control the gain, PA protection and NCO settings are paged using the DACPAGE_MSK bit field (Register 0x001B) to mask which main datapath is configured (for example, Bit 0 enables controlling Main Datapath 0). Unused datapaths can be disabled via the MAINDP_ENABLE register (Register 0x01F0, Bits[7:4]) where Bit 4 corresponds to Main Datapath 0 . The main digital datapath is bypassed when $\mathrm{M}_{\mathrm{TX}}=1$.


Figure 74. Main Digital Datapath per Main DAC Output Block Diagram

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## Digital Gain Scaling

The input data can be attenuated prior to additional processing. DP_GAIN is a 12 -bit gain loaded into Register 0x20D4, Bits[11:8], and Register 0x20D3, Bits[7:0], to set the attenuation level. The GAIN_LOAD_STROBE bit field (Register 0x20D4, Bit 7) applies the value to the datapath when it is toggled from 0 to 1 .

To calculate the DP_GAIN code, use the following formulas:

```
\(0 \leq\) Gain \(\leq\left(2^{12}-1\right) / 2^{12}\)
\(-\infty d B<d B G a i n \leq 0 \mathrm{~dB}\)
Gain = Gain Code \(/ 2^{12}\)
\(d B\) Gain \(=20 \times \log _{10}(\) Gain \()\)
DP_GAIN code \(=4096 \times\) Gain \(=2^{12} \times 10^{(\text {dBGain/20) }}\)
```


## Digital Gain Scaling API

The API supports digital gain scaling with the adi_ad9081_dac_ duc_main_dsa_set and adi_ad9081_dac_duc_main_dsa_enable_ set functions which are exposed to the user in the adi_adxxx.h file.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## Main Datapath Interpolation Stage

The interpolation stage consists of three half-band, lowpass filters (HB3, HB4, HB5) that provide $2 \times$ interpolation and a $3 \times$ interpolation filter (TB1), as shown in Figure 75. The individual filters are selected in a cascaded fashion according to the programmed interpolation factor $\mathrm{M}_{\mathrm{Tx}}$. Each filter provides a linear phase response with 85 dB stop band rejection. The
complex pass band bandwidth (with a ripple of $<0.001 \mathrm{~dB}$ ) relative to the $\mathrm{f}_{\mathrm{IQ} \_ \text {IN }}$ is $80 \%$. The COARSE_INTERP_SEL bit field in Register 0x01FF, Bits[7:4], sets the interpolation factor.


Figure 75. Main Datapath Interpolation Filter Lineup
Table 98 shows the available complex or real reconstruction bandwidths relative to the DAC clock and the input data rate to the interpolation block.
The HB3 filters are nominally $80 \%$ complex bandwidth with an 85 dB stop band. In each the Main Datapath 0 and the Main Datapath 2, there is an additional HB3 filter variant that allows a $90 \%$ complex bandwidth with a reduced stop band of 70 dB . To use this filter, set the HB3_90BW_EN bit fields in Register 0x01F0. Bit 1 corresponds to Main Datapath 0 and Bit 2 corresponds to Main Datapath 2.
When using this filter consider the following limitations:

- The $90 \%$ HB3 filter can only be used for Main Datapath 2 and Main Datapath 0 . The other main datapaths can still be used with the nominal HB3 filter with $80 \%$ complex bandwidth.
- The maximum input data rate into the HB3 filter is limited to 4 GSPS. When using this filter, select the $\mathrm{M}_{\mathrm{Tx}}$ according to the target $\mathrm{f}_{\mathrm{DAC}}$ so that the 4 GSPS limit at the input of HB3 is not exceeded.

Table 98. Signal Bandwidth for $\mathrm{f}_{\mathrm{DAC}}=6$ GSPS, 9 GSPS, and 12 GSPS DAC Clock Rates for $\mathrm{M}_{\mathrm{TX}}$ Interpolation Factors

| M Factor | DAC CLOCK = 6 GSPS |  | DAC CLOCK = 9 GSPS |  | DAC CLOCK = 12 GSPS |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Usable Complex I/Q/Real Signal Bandwidth (GHz) | Input Data <br> Rate (GSPS) | Usable Complex I/Q/Real Signal Bandwidth (GHz) | Input Data <br> Rate (GSPS) | Usable Complex I/Q/Real Signal Bandwidth (GHz) | Input Data <br> Rate (GSPS) |
| 2 | 2.4/1.2 | 3 | 3.6/1.8 | 4.5 | 4.8/2.4 | 6 |
| 4 | 1.2/0.6 | 1.5 | 1.8/0.9 | 2.25 | 2.4/1.2 | 3 |
| 6 | 0.8/0.4 | 1 | 1.2/0.6 | 1.5 | 1.6/0.8 | 2 |
| 8 | 0.6/0.3 | 0.75 | 0.9/0.45 | 1.13 | 1.2/0.6 | 1.5 |
| 12 | 0.4/0.2 | 0.5 | 0.6/0.3 | 0.75 | 0.8/0.4 | 1 |

## Main Datapath Interpolation Stage API

The high level API adi_ad9xxx_device_startup_tx supports the transmit datapath main DUC interpolation configuration using the main_interp parameter.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## Main Datapath CDUC

The main datapath CDUC upconverts (or modulates) the input signal to a specified RF output prior to signal reconstruction by the DAC(s). Because the CDUC shares the same design features as the channelizer FDUC shown in Figure 73, an abbreviated description of the CDUC functionality is provided in this section. Table 99 lists the bit fields associated with the DDSM_DATAPATH_CFG register (Register 0x01C9) that is used to configure the CDUC. Like the FDUC, the DDSM_SEL_SIDEBAND bits and DDSM_ MODULUS_EN bits are used for sideband selection and NCO dual modulus mode operation, respectively.

The CDUC differs from the FDUC in the following notable ways:

- The CDUC provides the option for either real (default setting) or complex modulated output data. For complex data, set the EN_CMPLX_MODULATION bit to 1 .
- The CDUC operates at $f_{\text {DAC }}$. For real data output, this operation rate provides a tuning range from 0 to $+f_{D A C} / 2$. For complex output data, the tuning range is extended to $-\mathrm{f}_{\mathrm{DAC}} / 2$ to $+\mathrm{f}_{\mathrm{DAC}} / 2$.

Table 99. CDUC Configuration Register (Register 0x01C9)

| Bit | Bit Name | Description |
| :--- | :--- | :--- |
| 6 | EN_CMPLX_- | Enables complex modulation. |
|  | MODULATION | Enables an I and Q output from the |
| CDUC and to the Mod Multiplexer |  |  |
| 3 | DDSM_NCO_EN | Enable DDSM NCO |
| 2 | DDSM_MODULUS_EN | Enable the DDSM modulus |
| 1 | DDSM_SEL_SIDEBAND | Enable lower sideband (spectral <br> inversion) |

The CDUC can be configured for the following modes of operation (see Table 99):

- Variable IF with real output. To configure the CDUC for this mode, take the following steps:
- Set the DDSM_NCO_EN bit to 1 to enable the NCO and the mixers.
- Set the EN_CMPLX_MODULATION bit to 0 for real output only.
- Variable IF with complex output. To configure the CDUC for this mode, take the following steps:
- Set the DDSM_NCO_EN bit to 1 .
- Set the EN_CMPLX_MODULATION bit to 1 .
- Zero IF (ZIF). To configure the CDUC for this mode, take the following steps:
- Set the DDSM_NCO_EN bit to 0 .
- Set the EN_CMPLX_MODULATION bit to 0 .
- NCO only. To configure the CDUC for this mode, take the following steps:
- Set the DDSM_EN_CAL_DC_INPUT bit to 1 (Register 0x01E9, Bit 1).
- Use the EN_CMPLX_MODULATION bit to select a real or complex data output.
- Disable unused datapaths.

The 48-bit complex NCO supports the following modes of operation (see Table 97 for the associated registers used for configuration):

- Integer- N mode where the twos complement, 48-bit frequency tuning and 16-bit initial phase offset words are set by the DDSM_FTW register and the DDSM_NCO_ PHASE_OFFSET register.
- Dual modulus mode for higher frequency resolution where the modulus is set by the 48 -bit DDSM_ACC_
DELTA and DDSM_ACC_MODULUS words.
Table 100. Main Data Path CDUC NCO Registers

| Address | Register Name | Description |
| :---: | :---: | :---: |
| 0x01CA | $\begin{aligned} & \hline \text { DDSM_FTW_ } \\ & \text { UPDATE } \end{aligned}$ | Synchronous NCO update via SYSREF or SPI |
| 0x01D0 through 0x1CB | DDSM_FTW[47:0] | 48-bit frequency tuning word |
| $\begin{aligned} & 0 \times 01 \mathrm{D} 1 \\ & \text { and } \\ & 0 \times 01 \mathrm{D} 2 \end{aligned}$ | DDSM_NCO_PHASE OFFSET[15:0] | 16-bit phase offset word |
| 0x01D3 <br> through <br> 0x01D8 | DDSM_ACC MODULUS[47:0] | 48-bit denominator of modulus |
| 0x01D9 through 0x1DE | $\begin{aligned} & \text { DDSM_ACC } \\ & \text { DELTA[47:0] } \end{aligned}$ | 48-bit numerator of modulus |
| 0x0203 | MAIN_NCO_RST_ EN[3:0] | Enables SYSREF for NCO update per channelizer |

## Main Datapath CDUC API

The high level API adi_ad9xxx_device_startup_tx for datapath configuration configures the main NCO per the desired frequency shift specified by the main_shift parameter.
In addition, the API provides block level the main datapath CDUC support with the following functions:

- adi_ad9081_dac_duc_nco_ftw_set
- adi_ad9081_dac_duc_nco_ftw0_set
- adi_ad9081_dac_complex_modulation_enable_set
- adi_ad9081_dac_duc_nco_enable_set
- adi_ad9081_dac_duc_main_dc_test_tone_en_set
- adi_ad9081_dac_duc_nco_phase_offset_set
- adi_ad9081_dac_duc_nco_reset_set

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide,

Revision 1.1 .0 or later. This document is part of the API release package.

## CDUC NCO Synchronization and Reset

Unlike other registers, the DDSC_FTW, DDSC_ACC_DELTA and DDSC_ACC_MODULUS registers are not updated immediately when the write operation is complete. Instead, the user has the option to trigger the update of one or more NCOs simultaneously in response to an internal synchronization signal or an external SYSREF signal (synchronization to an external event, as needed for multichip synchronization or phase coherency relative to the arriving SYSREF edge). The default method is to reset the NCOs relative to an internal synchronization signal, where the rising edge of the DDSC_FTW_LOAD_REQ bit (Register 0x01CA, Bit 0 ) triggers an update on the next rising edge of the internal synchronization signal. Alternatively, reset the NCOs relative to a sampled SYSREF signal, where the rising edge of the ALIGN_ARM bit (Register 0x0205, Bit 2) triggers an update on the next sampled rising edge of an external SYSREF signal. For best results, perform a one shot sync prior to using SYSREF to reset the NCOs. For more information, refer to System Multichip Synchronization section.
Resetting the NCO is useful when determining the start time and phase of the NCO output.

## CDUC NCO Synchronization and Reset API

The API supports CDUC NCO synchronization and reset with the adi_ad9081_dac_duc_nco_reset_set function and adi_ad9081_ dac_duc_nco_ftw_set function which is exposed via the adi_ad9xxx.h header file.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## CDUC Dual-Modulus NCO Mode

This mode operates in fractional N mode to provide a tuning accuracy resolution of $>48$ bits. To enable this mode, set the DDSM_MODULUS_EN bit (Register 0x01C9)to 1. The following equations can be used calculate the DDSM_FTW, DDSM_ACC_DELTA, and DDSM_ACC_MODULUS words (note that $\mathrm{f}_{\mathrm{c}}$ is referenced to $\mathrm{f}_{\mathrm{DAC}}$ ):

$$
\begin{align*}
& \frac{\bmod \left(f_{c}, f_{D A C}\right)}{f_{D A C}}=\frac{M}{N}=\frac{X+(A / B)}{2^{48}}  \tag{1}\\
& D D S M_{-} F T W=X=\operatorname{floor}\left(2^{48} \frac{\bmod \left(f_{c}, f_{D A C}\right)}{f_{D A C}}\right)  \tag{2}\\
& D D S M_{\_} A C C \_D E L T A=A=\bmod \left(2^{48} \times M, N\right)  \tag{3}\\
& D D S M_{\_} A C C \_M O D U L U S=B=N \tag{4}
\end{align*}
$$

## CDUC Dual Modulus NCO Mode API

The API supports CDUC dual modulus NCO mode with the adi_ad9081_dac_duc_nco_ftw_set function, which is contained in the adi_adxxxx_dac.c file.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## CDUC Integer NCO Mode and Phase Offset

Integer-N mode is the start-up mode with the DDSM_ MODULUS_EN bit set to 0 by default. The frequency tuning word, DDSM_FTW, is calculated using the following formula:

$$
D D S M_{-} F T W=\operatorname{round}\left(2^{48} \frac{\bmod \left(f_{c}, f_{D A C}\right)}{f_{D A C}}\right)
$$

The phase offset is set with a 16-bit, twos complement value using the DDSM_NCO_PHASE_OFFSET word.
To calculate the phase offset word, use the following equations:

$$
\begin{aligned}
& -180^{\circ} \leq \text { Degrees Offset } \leq+180^{\circ} \\
& \text { DDSM_NCO_PHASE_OFFSET }=\text { Degrees Offset } 180^{\circ} \times 2^{15}
\end{aligned}
$$

Note that NCO synchronization is still maintained when the phase offset word is asynchronously loaded.

## CDUC Integer NCO Mode and Phase Offset API

The API supports CDUC integer NCO mode and phase offset with the adi_ad9081_dac_duc_nco_ftw_set and adi_ad9081_dac_ duc_nco_phase_offset_set functions, which are contained in the adi_adxxxx_dac.c file.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## Main Path NCO Only Mode

Similar to the channelizer FDUC, any CDUCs can be independently configured (using the DACPAGE_MSK) to generate a complex, single tone output of varying amplitude, as shown in Figure 74. Consider this mode if only a single tone output is desired as an output signal. Multitone generation must use the channelizer FDUCs to allow summation of multiple tones. To enable this mode, set the DDSM_EN_CAL_DC_INPUT bit to 1 (Register 0x01E9, Bit 1). The dc amplitude level is controlled using the 16-bit MAIN_DC_OFFSET bit field in Register 0x01E0 and Register $0 \times 01 \mathrm{E} 1$ where a setting of $0 \times 5 \mathrm{~A} 82$ corresponds to a full-scale tone.
When main path NCO only mode is enabled, the data source of the digital datapath is the dc offset word. Note that the JESD204B/C link can be brought up and data can be properly transferred to the device over the link, however it is not presented to the DAC until this mode is disabled.

## Optional Calibration NCO

An additional, optional 32-bit calibration integer-N NCO block can be used as part of any initial system calibration to avoid reprograming the 48 -bit NCO of the CDUC. The calibration NCO is selected using the DDSM_EN_CAL_FREQ_TUNE bit

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(Register 0x01E9, Bit 0). To enable this feature, take the following steps:

- Use the following formula to program the 32-bit frequency tuning word in the DDSM_CAL_FTW bit field (Register 0x01E5 through Register 0x01E8):

$$
D D S M_{-} C A L_{-} F T W=\operatorname{round}\left(2^{32} \frac{\bmod \left(f_{c}, f_{D A C}\right)}{f_{D A C}}\right)
$$

- Set the DDSM_EN_CAL_ACC bit in Register 0x01E9 (Bit 2) to enable the NCO accumulator clock.
- Toggle the DDSM_FTW_LOAD_REQ bit (Register $0 x 01 \mathrm{CA}$, Bit 0 ) from 0 to 1 to load the value.
- Set the DDSM_EN_CAL_FREQ_TUNE bit (Register $0 \times 01 \mathrm{E} 9$, Bit 0 ) to 1 to switch the multiplexer state such that the calibration NCO is used.


## Modulator Multiplexer (Mod Mux)

A pair of modulator multiplexers, Mod Mux 0 and Mod Mux 1, determine how the CDUC outputs are connected to the DAC core input. To support the various configurations between a pair of CDUCs and DACs, two identical multiplexers are used. Mod Mux 0 is situated between CDUC0, CDUC1 and DAC0, DAC1 whereas Mod Mux 1 is situated between CDUC2, CDUC3 and DAC2, DAC3 as shown in figure 78. Each mod mux may receive its input from one or two CDUCs and deliver an output into the DAC core(s) that may be real or complex.


Figure 76. Mod Multiplexer Connections Between the CDUC Blocks and the DAC Cores

To configure one or both mod mux blocks, page to the desired mod mux(s) using the MODS_MSK bit field (Register 0x001D, Bits[3:2]), where Bit 2 selects Mod Mux 0 and Bit 3 selects to Mod Mux 1. The DDSM_DATAPATH_CFG register (Register 0x01C9) selects one of six possible mod mux configurations, as described in Table 101.
The mod mux configuration is dictated by the end application. Consider configuration 0 or 3 if the reconstructed signal requires no additional upconversion stages externally, or if the upconversion is performed by a double sideband or image reject mixer. Consider config $1,2,3 \mathrm{~A}, 3 \mathrm{~B}$, or 3 C for zero-IF or complexIF applications where the reconstructed I and Q signals are routed to two DAC outputs and requires upconversion using an I/Q modulator. Configurations 3A, 3B, and 3C allow using the CDUC NCOs as intermediate upconversion stages.

Consider summing two CDUC outputs in cases where each CDUC is operated as a wideband channel (band) in a multiband application. In the case when two CDUCs are summed, the outputs are rescaled by a factor of $1 / 2$ to prevent digital clipping after the samples are summed into the DAC(s).

The mod mux configurations may be useful for non-IQ signals, where the two virtual converter streams from the JESD204B/C transport layer are treated as separate data streams and the I/Q datapath is only used to process and interpolate the signal(s).


Figure 77. Mod Mux Configuration $0-D A C 0=I_{0}, D A C 1=I_{1}$


Figure 78. Mod Mux Configuration 1—DAC0 $=\left(I_{0}+I_{1}\right) / 2, D A C 1=\left(Q_{0}+Q_{1}\right) / 2$


Figure 79. Mod Mux Configuration 2—DAC0 $=1_{0}, D A C 1=Q_{0}$


Figure 80. Mod Mux Configuration 3, DAC0 $=\left(I_{0}+I_{1}\right) / 2, D A C 1=$ Invalid (Keep DAC Core Powered Down)


Figure 81. Mod Mux Configuration $3 A, E N \_C M P L X \_M O D=1$, all NCOs Enabled—DAC0 $=\left(l_{0}+l_{1}\right) / 2, D A C 1=\left(Q_{0}+Q_{1}\right) / 2$


Figure 82. Mod Mux Configuration 3B, EN_CMPLX_MOD $=1, N C O$ of $C D U C 1$ Disabled—DAC0 $=I_{0}, D A C 1=Q_{0}$


Figure 83. Mod Mux Configuration 3C, $E N_{-} C M P L X \_M O D=1, N C O$ of $C D U C O$ Disabled—DAC0 $=I_{1}, D A C 1=Q_{1}$
Table 101. DAC0 and DAC1 Outputs for Different Mod Mux Settings, Mod Mux 0 or Mod Mux 1

|  |  |  | Register 0x01C9, Bit 3 |  |
| :--- | :--- | :--- | :--- | :--- |
| Configuration | Register 0x01C9, Bit 6 <br> (EN_COMPLEX_MOD) | Register 0x01C9, Bits[5:4] <br> (DDSM_MODE) | NCOO $^{\mathbf{1}}$ <br> Enable | NCO1 <br> Enable |
| Configuration 0 | 0 | 0 | 1 | 1 |
| Configuration 1 | 0 | 1 | 0 | 0 |
| Configuration 2 | 0 | 2 | 0 | 0 |
| Configuration 3 | 0 | 3 | 1 | 1 |
| Configuration 3A | 1 | 3 | 1 | 1 |
| Configuration 3B | 1 | 3 | 1 | 0 |
| Configuration 3C | 1 | 3 | 0 | 1 |

${ }^{1}$ NCOO is internal to the CDUC0 block and it is connected to Mod Mux 0 . When configuring Mod Mux 1, page to configure NCO2 instead.
${ }^{2}$ NCO1 is internal to the CDUC1 block and it is connected to Mod Mux 0 . When configuring Mod Mux 1, page to configure NCO3 instead.

## Mod Multiplexer API

The API supports the mod multiplexer with the adi_ad9081_dac_ mode_set and adi_ad9081_dac_mode_switch_group_select_set functions, which are exposed via the adi_ad9xxx.h header file.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## DAC OUTPUTS

The four DACs each provide complementary current outputs, DACxP and DACxN, where $x=0,1,2$, or 3 . Figure 84 shows an equivalent output circuit for the DAC. The DAC outputs feature two internal, $50 \Omega$ termination resistors ( $\mathrm{R}_{\mathbb{N T}}$ ). To achieve optimal performance for ac-coupled applications, use a balun that provides a dc bias path to analog ground. This allows placing the balun as close as possible to the DAC output on the PCB. Alternatively, the DAC output may be biased with a pair of choke inductors to
analog ground, as shown in Figure 85. This may be an adequate solution for applications where the balun of choice does not provide a dc bias path to analog ground.

To eliminate aging effects on the output stage over device life, the active MSB current sources must be slowly rotated. The rate of rotation is slower than when MSB shuffle is enabled. See the MSB Shuffle section for more details.


Figure 84. Equivalent DAC Output Circuit and Recommended DAC Output Network


Figure 85. Equivalent DAC Output Circuit and Optional DAC Output Network
Ioutrs is the full-scale current of each of the four DAC outputs. Ioutrs has a nominal default setting of 26 mA but can be set over a range of 6.43 mA to 37.75 mA using the 4 -bit FSC_MIN_CTRL bit field and 10-bit FSC_CTRL bit field. The DACPAGE_MSK bit field selects the desired DAC(s) to be programmed. FSC_MIN_ CTRL sets an offset current and FSC_CTRL sets the full-scale level above this offset. The following equations show the relationship between Ioutrs and these bit field settings:

$$
\begin{aligned}
& I_{\text {FSC_MIN }}=(\text { FSC_MIN_CTRL } / 16) \times 25 \\
& I_{\text {OUTFS }}=I_{\text {FSC_MIN }}+(\text { FSC_CTRL } / 1024) \times 25
\end{aligned}
$$

For an Ioutrs of 37.75 mA , set Register $0 \times 117=0 \mathrm{xA}$ and Register 0x118 $=0 \times \mathrm{xFF}$. Note that the maximum FSC_MIN_ CTRL setting is limited to 0 xA (or decimal 10).
The DAC output can be modeled as a pair of dc current sources that source half of the Ioutrs current to each output and a differential ac current source that has a peak level of Ioutrs/2 (see Figure 84). The value of this ac current source ( $\mathrm{I}_{\mathrm{AC}}$ ) depends on the DAC code data, DACCODE, which represents the signal sample that is latched into the DAC core following each DAC clock cycle.
This relationship is shown in the following equation:

$$
I_{A C}=(D A C C O D E-32768) / 65535 \times I_{\text {OUTFS }} / 2
$$

where:
$D A C C O D E=0$ to 65535 (decimal).
$I_{A C}$ is typically defined in mA and assumes positive and negative values.

This ideal equivalent model of the DAC output does not account for the parasitic capacitances and inductances of the DAC output stage. Refer to the DAC Output Impedance Characteristics section for more details. Table 102 lists the SPI bit fields used to control the DAC analog output settings.

Table 102. Bit Fields Used to Configure DAC

| Address | Bits | Bit Name |
| :--- | :--- | :--- |
| $0 \times 001 \mathrm{~B}$ | $[3: 0]$ | DACPAGE_MSK |
| $0 \times 0117$ | $[7: 4]$ | FSC_MIN_CTRL |
| $0 \times 0117$ | $[1: 0]$ | FSC_CTRL[1:0] |
| $0 \times 0118$ | $[7: 0]$ | FSC_CTRL[9:2] |
| $0 \times 0143$ | 5 | MSB_ROTATION_EN |
|  | $[4: 0]$ | MSB_ROTATION_SPD |
| $0 \times 0140$ | 4 | MSB_MODE |

## DAC Outputs API

The API supports control of the DAC outputs with the ad9081_dac_select_set and adi_ad9081_dac_fsc_set functions, which are exposed via the adi_ad9xxx.h header file.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide,
Revision 1.1.0 or later. This document is part of the API release package.

## DAC Output Impedance Characteristics

Because of parasitic capacitances and inductances at the output stage, a constant $100 \Omega$ termination impedance cannot be maintained across the full operating frequency range of the DAC output. Whereas Figure 84 represents an ideal DAC output model, Figure 86 shows the typical differential S11 characteristics of the DAC outputs. Note that DAC0 and DAC3 differential trace inside the package laminate that is 2.3 mm longer than the DAC1 and DAC2 differential traces, which explains the differences in S 11 characteristics between the DAC cores at higher frequencies. If symmetrical frequency responses among all DACs is desired, add 2.3 mm of trace length to the DAC1 and DAC2 traces leading to the first component on the PCB, such as the choke inductors or the balun.


Figure 87 shows the equivalent parallel resistance of the DAC, as derived from S11. The resistance can vary considerably over frequency. When matching the DAC differential output to a single-ended $50 \Omega$ load, use the following guidelines:

- For best RF performance, use an ac analysis model when optimizing the frequency response to an external component (such as a balun), along with an extracted PCB layout model. Keysight ADS models are available from ADI,
which include an ac analysis model and the S-parameters of the DAC output.
- A 1:1 balun is recommended when operating below 4.2 GHz . Balun example include the Marki Microwave BALH-0009 and the Mini-Circuits TCM1-83X, although the balun choice is typically dictated by the application.
- A 2:1 balun is recommended when operating above 3.4 GHz . Balun examples include the Murata LDB184G6BAAEA048 LTCC balun, although the balun choice is typically dictated by the application.
- Place the balun as close as possible to the DAC output pins using a tightly coupled, $50 \Omega$ differential traces. This ensures the lowest pass-band ripple and highest output bandwidth.
- Consider the amplitude and phase balance of the balun over the frequency region of interest, especially when a frequency region can be limited by an aliased even order harmonic such as the $2^{\text {nd }}$ harmonic.


Figure 87. DAC1 and DAC2 Equivalent Parallel DAC Differential Output Resistance vs. Frequency

Because the output impedance of the DAC is complex, comprised of a resistive and a reactive component, the actual rms power delivered across a balun to a $50 \Omega$ nominal load depends on the operating frequency. The rms power delivered to the load is influenced by the following factors:

- Proper PCB layout, balun selection, and balun placement on the PCB, which together impact the quality of the match between the $50 \Omega$ load and DAC output impedance.
- The DAC sinc response due to signal reconstruction using a finite DAC sampling rate.
- The Ioutrs setting. Doubling the Ioutrs setting results in a 6 dB increase in output power.
- The digital gain setting relative to the full-scale digital output of 0 dBFS
- The characteristics of the reconstructed waveform defined by its crest factor or peak-to-average power ratio (PAPR). A signal with a high PAPR results in a lower rms power.

Figure 88 shows the frequency response of the BALH-009 measured on the FMCA evaluation board and the TCM1-83X and LDB184G6BAAEA048 measured on the FMCB evaluation board with the DAC operating at 12 GSPS and Ioutrs of 26 mA .


Figure 88 DAC Frequency Response with 12 GSPS Update Rate for Different Baluns with Optimized PCB Layouts

## DC-Coupled Operation

DC coupling is often required in applications interfacing to quadrature modulators (or an upconverter). In these applications, keep the common-mode voltage near 0 V and no greater than 300 mV . Note that the third-order nonlinearity of the DAC degrades as the common-mode voltage increases from 0 V to 300 mV . Figure 89 shows an example interface where the quadrature modulator allows $25 \Omega$ external resistors to set the differential and common-mode input resistance. In this example, the DAC Ioutes is set to 20 mA , which results in a $\mathrm{V}_{\mathrm{CM}}=0.3 \mathrm{~V}$.


Figure 89. DC Coupling to RF Quadrature Modulator Example

## MSB Shuffle

The number of DAC MSB current sources used to reconstruct a digital waveform depends on its digital full-scale level. The amount of switching activity per current source segment depends on the histogram characteristics of the waveform. Depending on these waveform characteristics, some DAC MSB current sources can remain static (unused) or seldom used. Any mismatch errors specific to the few dynamic MSBs used for signal reconstruction can appear as a degradation in spurious free dynamic range (SFDR) performance of the analog outputs, particularly at lower signal levels when only a few MSB sources are active.
Typically, SFDR performance improves when the active MSBs are continuously remapped (or shuffled) and randomly selected from the total number of MSBs available to reconstruct the signal. MSB

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shuffling is a form of error averaging because the cumulative errors are pseudorandom as a result. The improved SFDR performance comes at the expense of higher noise spectral density. MSB shuffling becomes more effective as more static MSBs are available so that these MSBs can be randomly switched in. The effectiveness diminishes as the signal level increases and the number of dynamic MSBs increases as a result. To enable MSB shuffling, set the MSB_MODE bit field to 1 (Register 0x0140, Bit 4).

## MSB Rotation

Whenever MSB_MODE $=0$ (MSB shuffle disabled), enable an automatic MSB rotation by setting MSB_ROTATION_EN = 1
(Register 0x0143 bit 5). This bit slowly rotates the pattern of MSBs to ensure equal aging and consistent performance over device life. MSB_ROTATION_EN may remain set whether shuffle is enabled or disabled.

## MSB Shuffle API

The MSB shuffle feature is enabled by default by the API during the transmit datapath configuration process using the adi_ad9xxx_device_startup_tx.

## AUXILIARY FEATURES

## RECEIVE AGC ASSIST FUNCTIONS

Receiver applications require a mechanism available to reliably determine when the ADC full-scale input is about to be exceeded because clipping can lead to severe degradation of a receiver blocker performance. The standard overrange bit in the JESD204B/ JESD204C output data stream provides information on the state of the analog input, but has significant latency associated with the complete digital datapath to allow the receiver to react to input signals that have significant slew rates or envelope responses.

A fast detect circuitry for each ADC (or ADCn where $\mathrm{n}=0,1$, 2 , or 3) monitors if the input signal falls above or below an upper and lower threshold, upon which a logic indicator bit is triggered and transitions from 0 to 1 . The logic indicator bit can be directed to the JESD204B/C transport layer to be inserted as a control bit or to the external ADCx_FD0 pin and ADCx_FD1 pin to be monitored by a host processor for the lowest possible latency. The latency in ADC clock cycles from when the input signal passes a threshold to when these external pins transition high is 102 cycles for the AD9081 and 106 cycles for the AD9082. The ADCn_FD1 is an optional additional indicator bit with associated threshold and dwell time.

The fast detector circuitry is highly configurable using SPI registers. Table 103 and Table 104. list the bit fields used to configure this block and the corresponding register and bit assignments. Note that some of these bit field names span across two registers with the suffix of MSB and LSB used to delineate the upper and lower bit fields.

The settings for each ADC can be set independently using the ADCx_PAGE bits. The FD_FINE_EN_GPIO bit determines whether the detector is enabled by the FD_FINE_EN bit or by an external signal applied to a GPIOx pin. Consider using an external enable signal for AGC implementations that require the AGC operation to be gated. For continuous operation, set the FD_FINE_EN bit to 1 and the FD_FINE_EN_GPIO to 0 . Note that the ADCn_FD pins are pulled low and the fast detector circuitry disables.

Table 103. AGC Fast Detect Assist Registers

| Address | Bits | Bit Name |
| :--- | :--- | :--- |
| $0 \times 018$ | $[3: 0]$ | ADCx_PAGE |
| $0 \times 330$ | 6 | FD_GPIO2_THRESH2 |
|  | 5 | FD_FINE_EN_GPIO |
|  | 2 | FD_FINE_EN |
| $0 \times 331$ | $[7: 0]$ | FD_UP_THRESH_LSB |
| $0 \times 332$ | $[2: 0]$ | FD_UP_THRESH_MSB |
| $0 \times 333$ | $[7: 0]$ | FD_LOW_THRESH_LSB |
| $0 \times 334$ | $[2: 0]$ | FD_LOW_THRESH_MSB |
| $0 \times 335$ | $[7: 0]$ | FD_DWELL_THRESH_LSB |
| $0 \times 336$ | $[7: 0]$ | FD_DWELL_THRESH_MSB |
| $0 \times 337$ | $[7: 0]$ | FD_DWELL_THRESH2_LSB |
| $0 \times 338$ | $[7: 0]$ | FD_DWELL_THRESH2_MSB |


| Address | Bits | Bit Name |
| :--- | :--- | :--- |
| $0 \times 339$ | $[7: 0]$ | FD_DWELL_THRESH_UP_LSB |
| $0 \times 33 A$ | $[7: 0]$ | FD_DWELL_THRESH_UP_MSB |
| $0 \times 33 B$ | $[7: 0]$ | FD_LOW_THRESH2_LSB |
| $0 \times 33 C$ | $[2: 0]$ | FD_LOW_THRESH2_MSB |
| $0 \times 33 D$ | $[7: 0]$ | FD_UP_THRESH2_LSB |
| $0 \times 33 E$ | $[2: 0]$ | FD_UP_THRESH2_MSB |
| $0 \times 352$ | 4 | FDO_FUNC_SEL |
|  | $[3: 2]$ | FD_1_SEL |
|  | $[1: 0]$ | FD_0_SEL |

The default setting has the respective ADCx_FD0 and ADCx_FD1 indicator signals mapped to the respective pin assignment that shares the same name. In the unlikely event that the default mapping must be modified, the FD_1_SEL and FD_0_SEL bits. Table 104 shows the bit field values required to remap indicator signals to different pins

Table 104. Remapping of FD0 and FD1 Internal Signals to External Pins Using FD_0_SEL and FD_1_SEL

| Bit Name | Value | Internal ADCn_FD Signal Route to <br> External Pin |
| :--- | :--- | :--- |
| FD_0_SEL | 00 | Route to ADC0_FD0 |
|  | 01 | Route to ADC1_FD0 |
|  | 10 | Route to ADC2_FD0 |
|  | 11 | Route to ADC3_FD0 |
| FD_1_SEL | 00 | Route to ADC0_FD1 |
|  | 01 | Route to ADC1_FD1 |
|  | 10 | Route to ADC2_FD1 |
|  | 11 | Route to ADC3_FD1 |

The indicator bit for the ADCx_FD0 pin (and ADCx_FD1 pin, if used) immediately sets whenever the absolute value of the input signal exceeds the programmable upper threshold level, which is defined by an 11-bit value. The upper three bits of this value pertain to the FD_UP_THRESH_MSB bit field and the lower eight bits correspond to the FD_UP_THRESH_LSB bit field For ADCx_FD1 indicator bit, the corresponding bit fields are FD_UP_THRESH2_MSB and FD_UP_THRESH2_LSB The indicator bit only clears when the absolute value of the input signal drops below the lower threshold level for greater than the programmable dwell time. Note that the FD_LOW_THRESH_ MSB and FD_LOW_THRESH_LSB bit fields pertain to the lower 11-bit threshold level of the ADCn_FD0 pin and the ADCn_FD1 lower threshold is set with the FD_LOW_THRESH2_MSB and FD_LOW_THRESH2_LSB bit fields. This lower threshold feature provides hysteresis and prevents the indicator bits from excessive toggling.
The approximate upper threshold magnitude (measured in dBFS ) is defined by the following equation:

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The lower threshold magnitude (also measured in dBFS) is defined by the following equation:

## Lower Threshold Magnitude $=20 \times \log ($ Threshold Magnitude/2 ${ }^{11}$ )

For example, to set an upper threshold of -6 dBFS , write $0 \times 3 \mathrm{FF}$ to the FD_UP_THRESH bit field. To set a lower threshold of -10 dBFS, write 0x288 to the FD_LOW_THRESH bit field.
To program the dwell time to be from 1 to 65535 sample clock cycles, load the desired 16-bit dwell time value in FD_DWELL_ THRESH_MSB and FD_DWELL_THRESH_LSB.

The dwell counter can start its count when the input signal falls below the lower or upper threshold using the FD0_FUNC_SEL bit. Set this bit to 0 for the lower threshold or 1 for the upper threshold. For the ADCx_FD1, the FD_GPIO2_THRESH2 bit field provides the same start counter configuration options as the FD0_FUNC_SEL bit field. If the dwell time is programmed as zero, the lower threshold is disabled. For example, the ADCn_FD1 and ADCn_FD0 indicator outputs go low immediately when the samples fall below the upper threshold.

## Fast Detect Mode Configuration Examples

The first example shown in Figure 91 uses the ADCn_FD0 pin and the dwell counter starts when the input signal falls below the lower threshold that is defined by the FD_LOW_THRESH_MSB and FD_LOW_THRESH _LSB bit fields. This example operates as follows:

- The ADCn_FD0 output immediately sets when the absolute value of the input signal exceeds the programmable upper threshold level.
- The dwell time counter starts when the ADCn_FD0 output is high and the input signal falls below the lower threshold.
- The dwell time counter resets if the samples go beyond the lower threshold.
- If the samples remain below the lower threshold for the duration the dwell time counter takes to reach the
programmed dwell time, the ADCn_FD0 output is pulled low.

The second example shown in Figure 91 uses the ADCn_FD1 pin with an external active high signal (FD_EN) to allow the fast detect circuitry to be gated by the host processor. Note that the ADCn_FD0 pin is also gated by FD_EN had this pin been selected as well, which is also the case in the first example.

The FD_EN input signal is connected to a user selectable GPIOx pin (refer to
Table 121 for the pin assignment). When this external signal is low, the ADCn_FD1 (and ADCn_FD0) outputs remain low. This example operates as follows:

- The ADCn_FD1 output immediately sets when the absolute value of the input signal exceeds the programmable upper threshold level.
- The dwell time counter resets when the input signal falls below the upper threshold.
- The dwell time counter resets if the sample values cross over the upper threshold and starts counting again when the signal falls below the upper threshold.
- If the samples remain below the upper threshold for the duration the dwell time counter takes to reach the programmed dwell time, the ADCn_FD1 output is pulled low.

The third example shown in Figure 92 uses both the ADCn_FD0 and ADCn_FD1 indicators with the respective dwell counters set to 0 . In this case, only the upper threshold setting is used for each indicator. The ADCn_FD0 indicator is set to go high when the upper threshold is exceeded and low when the signal falls below this threshold. The ADCn_FD1 indicator is set to go high when the input signal falls below the upper threshold and high when the signal exceeds this threshold.


Figure 90. Example 1, Dwell Counter Starts when Input Signal Falls Below the Lower Threshold


Figure 92. Example 3, ADCn_FDO and ADCn_FD1 Indicators Enabled and Dwell Counter Set to 0

## Signal Monitor Block

The signal monitor block provides additional statistical information on the signal that is digitized by the ADC and can be used as an additional input for AGC implementations. The signal monitor computes the peak magnitude of the digitized signal over a defined period of time and transfers this value to the host via the JESD204B/C interface as separate control bits. Like the fast detection block, the signal monitor also provides an option to set lower and upper thresholds that cause an indicator signal to be triggered when the value is exceeded and sent to an external pin that is monitored by the host processor.
Table 105 lists the names of the bit fields used to configure this block and the corresponding register and bit assignments. Like the fast detect threshold block, each ADC can be set independently using the ADCn_PAGE bit field. Note that some of the bit field
names span across multiple registers and the highest number embedded in the bit field name signifies the MSB. For instance, the SMON_PERIOD bit field consists of a 32-bit word with the upper 8 MSBs loaded into the SMON_PERIOD3 bit field and the lower 8 LSBs loaded into the SMON_PERIOD0 bit field.

Figure 93 shows a simplified block diagram of the signal monitor block. The peak detector captures the largest signal within the 32bit observation period set in the SMON_PERIOD bit field. Note the signal monitor block must only be enabled after the observation period is set by setting the SMON_PEAK_EN bit field. The detector only observes the magnitude of the signal. The resolution of the peak detector is an 11-bit value. To calculate the peak magnitude (measured in dBFS ), use the following equation:

[^6]

Figure 93. Signal Monitoring Block

Table 105. AGC Signal Monitoring Registers

| Address | Bits | Bit Name |
| :--- | :--- | :--- |
| $0 \times 341$ | $[2: 1]$ | SMON_SFRAMER_MODE |
|  | 0 | SMON_CLK_EN |
| $0 \times 342$ | $[7: 0]$ | SMON_STATUS_FCNT |
| $0 \times 343$ | $[7: 0]$ | SMON_PERIOD_0 |
| $0 \times 344$ | $[7: 0]$ | SMON_PERIOD_1 |
| $0 \times 345$ | $[7: 0]$ | SMON_PERIOD_2 |
| $0 \times 346$ | $[7: 0]$ | SMON_PERIOD_3 |
| $0 \times 347$ | 6 | SMON_GPIO_EN |
|  | 5 | SMON_JLINK_SEL |
|  | 4 | SMON_PEAK_EN |
|  | $[3: 1]$ | SMON_STATUS_RDSEL |
|  | 0 | SMON_STATUS_UPDATE |
| $0 \times 348$ | $[7: 2]$ | SMON_SFRAMER_INSEL |
|  | 1 | SMON_SFRAMER_MODE |
|  | 0 | SMON_SFRAMER_EN |
| $0 \times 349$ | 1 | SMON_SYNC_NEXT |
|  | 0 | SMON_SYNC_EN |
| $0 \times 34 A$ | $[7: 0]$ | SMON_STATUS |
| $0 \times 34 D$ | $[7: 0]$ | SMON_THRESH_LOW0[7:0] |
| $0 \times 34 E$ | $[2: 0]$ | SMON_THRESH_LOW1[10:8] |
| $0 \times 34 F$ | $[7: 0]$ | SMON_THRESH_HIGHO[7:0] |
| $0 \times 350$ | $[2: 0]$ | SMON_THRESH_HIGH1[10:8] |
| $0 \times 37 D A$ | 0 | Enable ADCx_SMONx pin |

When peak detection mode is enabled, the SMON_PERIOD value is loaded into a monitor period timer that decrements at
the decimated clock rate. The magnitude of the input signal is compared with the value in the internal magnitude storage register (not accessible to the user) and the greater of the two values is updated as the current peak level. Note that the initial value of the internal magnitude storage register is set to the current ADC input signal magnitude. This comparison continues until the monitor period timer reaches a count of 1 .

When the monitor period timer reaches a count of 1 , the 11-bit peak level value is transferred to the signal monitor holding register shown in Figure 93, which can be read through the memory map or transferred over the JESD204B/C interface. The monitor period timer is reloaded with the SMON_PERIOD value and the countdown restarts. In addition, the magnitude of the first input sample is updated in the magnitude storage register and the comparison and update procedure continues.
Similar to the fast threshold detect block, the user can also compare the held peak value with user specified, upper and lower, 11-bit threshold values loaded into the SMON_THRESH_HIGH and the SMON_THRESH_LOW. To direct the indicator signals from the comparator outputs to external pins, set the SMON_GPIO bit. The indicator signal is routed to the ADCn_SMON1 pin and ADCn_SMON0 pin for the AD9082 or substituted for the fast detector indicator and sent to the ADCn_FD1 pin and ADCn_FD0 pin for the AD9081. Figure 94 shows an example of how these signals react to a slow varying envelope response with a short monitoring period. Register 0x37DA, Bit 0 must be set to enable the SMON signal to be output to the corresponding pin.


Figure 94. ADCn_SMON Signals Reaction to Crossing User Defined Upper and Lower Thresholds

## Signal Monitoring Data Over JESD204B

The signal monitor data can be serialized and sent over the JESD204B/C interface as control bits. The SMON_JLINK_SEL bit specifies what link the data is transferred over. These control bits must be deserialized from the samples to reconstruct the statistical data. To enable the signal control monitor function, set the SMON_
SFRAMER_EN and SMON_SFRAMER_MODE bits. Figure 96 shows two different example configurations for the signal monitor control bit locations inside the JESD204B/C samples.
A maximum of three control bits can be inserted into the JESD204B/C samples, but only one control bit is required for the signal monitor. Control bits are inserted from the MSB to the LSB. If only one control bit is to be inserted ( $C S=1$ ), only the most significant control bit is used (see Example Configuration 1 and Example Configuration 2 in Figure 96). Figure 95 shows the 25 -bit frame data that encapsulates the peak detector value. The frame data is transmitted MSB first with five 5-bit subframes. Each subframe contains a start bit that can be used by a receiver to validate the deserialized data. Figure 97 shows the embedded data over the JESD204B signal monitor data with a monitor period timer set to 80 samples.


Figure 95. JESD204B or JESD204C Signal Monitor Frame Data

## PROGRAMMABLE FILTER (PFILT)

The programmable PFILT filter is an optional signal processing block that enables the user to provide customized FIR digital filtering directly to the wideband signal content represented at the ADC output(s). This block avoids the need to perform the same function in an ASIC or FPGA, which allows the user to take full advantage of the digital filtering capability in the receive datapath. The net result of using this filter is that considerable power and cost savings (reduced MOPS and FPGA processing overhead) can be realized on an FPGA or ASIC. Table 106 lists the bit fields used to configure this block and the corresponding register and bit assignments.

Both the AD9081 and AD9082 support the PFILT block with the same number of coefficients. The PFILT implementation in the AD9082 supports a maximum sample rate of 6 GSPS, and the implementation in the AD9081 supports a maximum sample rate of 4 GSPS.


Figure 96. Signal Monitor Control Bit Locations


Figure 97.JESD204B or JESD204C Signal Monitor Example with 80-Sample Period
Table 106. Programmable FIR Filter Control Registers

| Address | Bits | Bit Name | Description |
| :--- | :--- | :--- | :--- |
| $0 \times 01 \mathrm{E}$ | 1 | PFILT_ADC_PAIR1_PA <br> GE | Paging Bit for PFILT corresponding to ADC Pair 1 and ADC Pair 0. |
|  | 0 | PFILT_ADC_PAIR0_PA <br> GE |  |
| $0 \times 01 F$ | 3 | PFILT_COEFF_PAGE3 | Paging Bits for PFILT Coefficient Bank 3 through Coefficient Bank 0. |
|  | 2 | PFILT_COEFF_PAGE2 |  |
|  | 1 | PFILT_COEFF_PAGE1 |  |
|  | 0 | PFILT_COEFF_PAGE0 |  |

## AD9081/AD9082 <br> System Development User Guide

| Address | Bits | Bit Name | Description |
| :---: | :---: | :---: | :---: |
| 0xCOC | 7 | Reserved |  |
|  | $\begin{aligned} & {[6: 4]} \\ & {[2: 0]} \end{aligned}$ | $\begin{aligned} & \text { PFILT_Q_MODE } \\ & \text { PFILT_I_MODE } \end{aligned}$ | The PFILT_Q_MODE and PFILT_I_MODE bit fields select the filter mode for the I and Q filters, as described in the Supported Modes in the AD9082 section and the Supported Modes in the AD9081 section. <br> 000: disabled (filters bypassed). <br> 001: real N/4 tap filter for I channel. <br> 010: real $\mathrm{N} /$ I channel. <br> 011: reserved. <br> 100: N/4 tap Matrix mode of operation (pfilt_q_mode must also be set to 100) <br> 101: N/3 tap Full Complex Filter (pfilt_q_mode must also be set to 101) 110: Half Complex <br> Filter using N/2-Tap Filters for the Q channel + N/2 Tap Programmable Delay Line for the I Channel.(pfilt_q_mode must also be set to 010) <br> 111: Real N Tap Filter for the I (pfilt_q_mode must be set to 000) |
| 0xCOD | $\begin{aligned} & {[5: 3]} \\ & {[2: 0]} \end{aligned}$ | PFILT_B_GAIN PFILT_A_GAIN | PFILT I/Q Gain Scaling (twos complement). 110: -12 dB loss. |
| 0xCOF | $\begin{aligned} & {[5: 3]} \\ & {[2: 0]} \end{aligned}$ | $\begin{aligned} & \text { PFILT_D_GAIN } \\ & \text { PFILT_C_GAIN } \end{aligned}$ | 111: -6 dB loss. 000: 0 dB gain. <br> 001: 6 dB gain. <br> 010: 12 dB gain. <br> $0 \times 100$ to 101 and 011: undefined. |
| 0xC11 | [7:0] | DELAY_SETTING | Delay Setting for Half Complex Mode. |
| 0xC17 | 0 | $\begin{aligned} & \hline \text { PFILT_COEFF_TRANSF } \\ & \text { ER } \end{aligned}$ | Coefficient Transfer Signal. 0 to 1 transition transfers all coefficients from the master registers to the slave registers. |
| 0xC1A | [6:0] | HC_PROG_DELAY | Programmable delay for group delay balancing the bypassed channel with filtered channel in half complex mode |
| 0xC1C | 0 | QUAD_MODE | $\begin{aligned} & \text { 0: AD9082 } \\ & \text { 1: AD9081 } \end{aligned}$ |
| 0xC1D | 7 | GPIO_CONFIG1 | Master Coefficient Bank Selection via GPIOx Pins when Enabled. Otherwise, controlled via the RD_COEFF_PAGE_SEL bit field (Register 0xC1E, Bits[1:0]). |
|  | 6 | VLE_COEFF | Input Coefficients VLE Encoded. |
|  | 5 | COEFF_CLEAR | Clears the currently selected master coefficient bank. |
|  | $\begin{aligned} & \hline 4 \\ & 3 \\ & 2 \\ & 1 \\ & 0 \\ & \hline \end{aligned}$ | COMPLEX_LOAD REAL_CROSS_Q_LOAD REAL_CROSS_I_LOAD REAL_Q_LOAD REAL_I_LOAD | Set these bits according to the type of coefficients being streamed via SPI. |
| 0xC1E | [1:0] | RD_COEFF_PAGE_SEL | Selects the coefficient page for PFILT. |

## Supported Modes in the AD9082

The following modes of operation, where $\mathrm{N}=\mathrm{up}$ to 192 taps, are supported (note that the asterisk symbol $\left(^{*}\right.$ ) denotes convolution)

Real N/2-tap filter for each I/Q channel (see Figure 98).

- DOUT_I[n] $=$ DIN_I $[n] \times \mathrm{A}[\mathrm{n}]$
- DOUT_Q[n] $=$ DIN_Q[n] $\times \mathrm{D}[\mathrm{n}]$

Single Real N-tap filter for either the I or the Q channel (see Figure 99).

- DOUT_I[n] $=$ DIN_I $[n] \times \mathrm{A}[\mathrm{n}]$
- or DOUT_Q[n] = DIN_Q[n] $\times \mathrm{D}[\mathrm{n}$

Half complex filter using two real N/2-tap filters for the I/Q channels (see Figure 100).

- DOUT_I[n] = DIN_I[n]
- DOUT_Q[n] = DIN_Q[n] $\times \mathrm{D}[\mathrm{n}]]+$ DIN_I[n] $\times$ $\mathrm{B}[\mathrm{n}]$

N/3-tap complex filter for the I/Q channels (see Figure 101).

- DOUT_I[n] $=$ DIN_I[n] $\times$ B[n]- DIN_I $[n] \times \mathrm{A}[n]+$ DIN_Q[n] $\times$ B[n]]
- DOUT_Q[n] = DIN_I[n] $\times$ B[n]] + DIN_Q[n] $\times$ B[n]- DIN_Q[n] $\times$ C[n]

Full complex filter using four real N/4-tap filters for the I/Q channels (see Figure 102).

- DOUT_I[n] = DIN_I[n] $\times \mathrm{A}[\mathrm{n}]+\mathrm{DIN} \_\mathrm{Q}[\mathrm{n}] \times \mathrm{C}[\mathrm{n}]$
- DOUT_Q[n] $=$ DIN_I[n] $\times$ B[n] + DIN_Q[n] $\times \mathrm{D}[\mathrm{n}]$


Figure 98. Two Real N/2-Tap Filters


Figure 99. Single Real Coefficient FIR Filter on the I or the Q channel


Figure 100. 96-Tap Half Complex Filter


Figure 101. N/3-Tap Complex Filter


Figure 102. Full Matrix Filter with N/4-Taps per FIR

## Supported Modes in the AD9081

In the AD9081, the PFILT takes in data from two ADC pairs (or two sets of I/Q channels) and performs the filtering. To enable this mode, set the QUAD_MODE bit (Register 0x0C1C, Bit 0).

The same total number of coefficients are available for the AD9081.

The two ADC pairs can be configured to be in different modes. For example, one ADC pair can be in complex mode and the other can be in real mode, as shown in Figure 103.


Figure 103. Supported PFILTModes in the AD9081 Filter Modes, ADC Mapping, and Input Rates

Table 107 and Table 108 show the different supported filter modes for the AD9081 and AD9082, respectively.

Table 107. PFILT Operating Modes Supported on the AD9081

| Filter Mode | Support |
| :--- | :--- |
| Full Complex Filter | Two 64-tap full complex filter, one for each I/Q pair. |
| Matrix Mode | Two 48-tap matrix filter, one for each I/Q pair, 48 taps for each filter (A, B, C, and D), as shown in Figure 102. |
| Half Complex | Two 96-tap half complex filter, one for each I/Q pair, 96 taps for each for cross term and direct term. |
| 48-Tap Real Filter Mode | Four 48-tap real filters, one for each ADC. |
| 96-Tap Real Filter Mode | Four 96-tap real filters, one for each ADC. <br> 192-Tap Real Filter Mode |
| Two 192-tap real filters on two ADCs. Full chip multiplexing can determine if the filters can be on any two ADCs <br> or if there are any restrictions. |  |

Table 108. PFILT Operating Modes Supported on the AD9082

| Filter Mode | Support |
| :--- | :--- |
| Full Complex Filter | Single 64-tap full complex filter. |
| Matrix Mode | Single 48-tap matrix filter, 48 taps for each filter (A, B, C, and D), as shown in Figure 102. |
| Half Complex | Single 96-tap half complex filter, 96 taps for each for cross term and direct term. |
| 48-Tap Real Filter Mode | Two 48-tap real filters, one for each ADC. |
| 96-Tap Real Filter Mode | Two 96-tap real filters, one for each ADC. |
| 192-Tap Real Filter Mode | One 192-tap real filter, only on one ADC. |

## Use Case Scenarios to Filter Modes Mapping

The optimum filter configuration depends on the usage case. Possible usage cases for the different PFILT configurations include the following:

- Equalization of analog impairments: the PFILT can be used to compensate for gain and/or phase impairments vs. frequency. This usage case can either be for real signals or for complex signals. For real sampling applications one FIR filter is used for each converter. This usage case either uses the single channel real filter when only one converter channel is used or uses the dual real filter mode when two converters are used. In the Dual Channel (not I/Q) Equalization case the channels each use separate real filters to perform compensation over some percentage of the Nyquist band. The PFILT is used in dual real filter mode if this is the only requirement. When the signal that is processed is a complex signal with I/Q components, use either complex filter mode or matrix filter mode. If equalization is all that is desired, complex filter mode (shown in Figure 101) provides more taps for this case.
- Channel-to-channel crosstalk correction mode: the PFILT views the converters as pairs that can be either two real signals or a complex I/Q pair. If the channels are separate real signals, the matrix filter shown in Figure 102 can be used for crosstalk cancelation. In the matrix filter configuration, the filters $\mathrm{B}(\mathrm{z})$, and $\mathrm{C}(\mathrm{z})$ can be used to model the coupling transfer function between the channels and subtract an estimate of the cross talk from the other channel. The $\mathrm{A}(\mathrm{z})$ and $\mathrm{D}(\mathrm{z})$ filters are programmed with a single nonzero coefficient of decimal 32767 (1 LSB less than full scale) at the appropriate coefficient to compensate for group delay of the cross-term filter. Typically, this coefficient is placed on Tap 0 of the $\mathrm{A}(\mathrm{z})$, and $\mathrm{D}(\mathrm{z})$ filters.
- Equalization with crosstalk correction: this case is a combination of equalization of analog impairments and channel-to-channel crosstalk correction mode where the matrix mode can again be used. For this the single coefficient of $A(z)$ and $D(z)$ is replaced by a filter transfer function to perform the equalization and $C(z)$ and $D(z)$ perform the crosstalk correction.
- Quadrature error correction: when a complex signal is sampled, then imperfections in the amplitude and phase imbalance of the I/Q signal can be corrected. The most common method for error correction is to use the half complex filter of Figure 100 using the $\mathrm{B}(\mathrm{z})$, and $\mathrm{D}(\mathrm{z})$ filters. Half complex filter can be used if there is no frequency asymmetry involved and full complex filter if there is frequency asymmetry..


## Programmable Gain Scaling

A programmable scalar at the output of each FIR filter can be used to apply a gain or loss in 6 dB steps to account for the gain of the filter coefficients themselves. This is shown in Figure 104. To program the gain or loss information, use the PFILT_I_GAIN and PFILT_Q_GAIN register settings. Table 109 defines the use of these scaling factors for the different filter modes. The coefficients are all 1.15 numbers (signed, 16-bit numbers). The largest coefficient must range from -32768 to +32767 . The gain of each FIR filter (A, B, C, and D) can be up to 12 dB and uses the -12 dB scale to normalize.


Figure 104. Optional $6 d B / 12 d B$ Scalar Following Each Filter Can Apply a Gain or Loss of 6 dB or 12 dB

Table 109. Use of Gain Scaling Factor

| Filter Mode | Scale Factor Usage |
| :--- | :--- |
| Half-Complex | Two independent scale factors, either A/C or <br> B/D. |
| Matrix | Four independent scale factors for the A, B, C, <br> and D filters. |
| Dual-Real | Only gains for the A and D filters are used. <br> The A and D filters must have the same <br> programming. |

Coefficient Bank Description and Fast Updating Between Coefficient Banks
The coefficient table in PFILT uses master/slave registers that consist of four sets of master registers and one set of slave registers, as shown in Figure 105.

This implementation enables a user to switch between different coefficient sets that may have been configured or optimized for different applications or physical channel impairments. Select the desired coefficient set with either the GPIOx pins (for the fastest update) or the SPI. If using the SPI for selection, use the RD_COEFF_PAGE_SEL control to select the coefficient set and toggle the PFILT_COEFF_TRANSFER bits in Register 0 xC 17 to transfer the set to the slave register.

If using the GPIOx pins for selection, refer to the GPIOx Pin Operation section for more information on the pin assignment. The slave register is loaded whenever the GPIO pins are toggled. If the GPIOx pins are already at the required value, write explicitly to the PFILT_COEFF_TRANSFER register (Register 0xC17) to update the slave coefficient registers from the master registers.
When a coefficient set is selected, a transfer pulse transfers all coefficients together to the slave registers, which is the working copy used by the PFILT engine. Having a separate transfer bit ensures that all coefficients used by the filters in the PFILT are changed simultaneously when changing from one set of coefficients to another. Refer to Table 110 and Table 111 for more information.
One of the four sets of coefficients is used by the hardware at a time, and the other three sets are offline and can be updated through the SPI port. Expect a normal filter transient during the coefficient switch. In addition to the normal transient from switching coefficients, invalid data can propagate for a few cycles after the switch. Switching times are provided in Table 112 for different modes.


Figure 105. PFILT Streaming Load Options
Table 110. Supported GPIO Configurations for the AD9082

| Configuration | GPIO Pins | Single Real, Complex, Matrix, or Half- <br> Complex Filter | Two Real Filters |
| :--- | :--- | :--- | :--- |
| 0 | GPIO1, | Switching between four set of coefficients. | Switching between four sets of coefficients for all filters. |
| 1 | GPIO0 |  |  |
|  | GPIO0 | Switching between coefficient Set 1 and Set 0. | Switching between coefficient Set 1 and Set 0 for the I filter. |
|  | GPIO1 | Not applicable. | Switching between coefficient Set 2 and Set 3 for the Q filter. |

Table 111. Supported GPIO Configurations for the AD9081

| Configuration | GPIO Pins | Filter Setup |
| :--- | :--- | :--- |
| 0 | GPIO1, GPIO0 | Switching between four sets of coefficients for all filters. |
| 1 | GPIO0 | Switching between the first I/Q pair. |
|  | GPIO1 | Switching between the second I/Q pair. |

Table 112. Coefficient Switching Time

| Mode | AD9082 Number of Samples/Time (ns) | AD9081 Number of Samples/Time (ns) |
| :--- | :--- | :--- |
| Dual-Real Filter (96 Taps) | $144 / 19.92$ | $120 / 30$ |
| Single-Real Filter (192 Taps) | $240 / 35.86$ | $216 / 48$ |
| Half Complex Filter (96 Taps) | $144 / 19.92$ | $120 / 30$ |
| Complex Filter (64 Taps) | $120 / 18.592$ | $96 / 24$ |
| Matrix Filter (48 Taps) | $104 / 17.264$ | $80 / 20$ |

## Coefficient Size Optimizations

The PFILT hardware implementation takes advantage of the fact that not all coefficients must span a full 16-bit range. In most applications, the coefficients get smaller towards the ends of the filter impulse responses, which is especially true when the implementation involves correcting for very small errors in the analog response. As a result, not every coefficient requires a full 16 -bit multiplier. Therefore, the multipliers use different coefficient bit widths that change how these are used in the structure and which taps these represent.
In the PFILT implementation, the coefficients are separated into three groups where some are 16-bit coefficients, some are 12-bit coefficients, and the remaining are 6-bit coefficients. The coefficient LSBs are aligned such that all coefficients can be thought of as having 16-bit coefficient precision with the three different sets of coefficients that have different weights or ranges. The coefficients can be thought of as being LSB justified Table 113 shows the number of coefficients of various sizes that are allowed for different PFILT operating modes.

Table 113. Coefficient Sizes for PFILT Operating Modes

| Mode | 16-Bit <br> Coefficient | 12-Bit <br> Coefficient | 6-Bit <br> Coefficient | Total <br> Coefficient |
| :--- | :--- | :--- | :--- | :--- |
| Single Real | 48 | 48 | 96 | 192 in single <br> FIR <br> 96 per FIR |
| 2N Real | 24 | 24 | 48 | 48 per A, B, <br> C, and D FIR <br> (ilter |
| Matrix | 12 | 12 | 24 | 64 complex <br> taps |
| Complex | 16 | 16 | 32 | 48 |
| Half <br> Complex | 24 | 24 |  |  |

Figure 106 shows usage examples of the taps of the filter being moved around in multiples of four taps. The 12-bit coefficients must be adjacent to the 16 -bit coefficients. However, each group of coefficients can be moved through the filter impulse response in multiples of four taps.


Figure 106. PFILT Coefficient Size Examples

## SPI Programming of Coefficients

The PFILT filter coefficients are SPI programmable. Table 114 provides the I and Q coefficient tables, respectively. To reduce the write time, a streaming mode is used to avoid setting the address for each data byte. Coefficients are written as blocks with an internal address that autoincrements. All coefficients must be written except for the zero value coefficients on the end of the impulse response. The coefficients must be represented in twos complement format. Set the COEFF_CLEAR bit to 1 to clear the coefficients that are currently programmed into the structure. When cleared, all coefficient bits are set to 0 . Depending on the filter mode, the COMPLEX_LOAD, REAL_CROSS_Q_LOAD, REAL_CROSS_I_LOAD, REAL_I_LOAD, and REAL_Q_LOAD bits must be set to signify the type of coefficients streamed. Use a multibyte or variable length encoded data mode to stream the coefficient data via the SPI, as shown in Figure 105.
In multibyte mode, each coefficient is written byte wise. The number of bytes for each coefficient is considered 16-bit words and the coefficients are twos complement. If the coefficients are less than 16-bits (12-bit or 6-bit coefficients), the coefficients must be sign extended to 16 -bits. A state machine determines which coefficients require 16-/12-/6-bit multipliers to be used and optimizes the PFILT hardware implementation accordingly.

The alternative mode uses a variable length encoding (VLE) compression algorithm to provide up to $75 \%$ data compression, which further reduces the SPI programming time as well as the memory required to store one or more coefficient data sets. Compression is achieved by representing the twos complement coefficients with 7 bits or less as a single byte. Like the multibyte mode, a state machine optimizes the hardware configuration. To enable this mode, set the VLE_COEFF bit.

For VLE encoding, the 7 LSBs of a coefficient are set as the LSBs of a byte of data. If these 7 LSBs represent the entire
coefficient, the MSB of the encoded byte is set to 0 . If there are other MSBs, the MSB is set to 1 to indicate that the next byte written belongs to the same coefficient and a new byte is generated in the same manner. For every byte, 7 bits are real data bits of the coefficient and the encoded MSB determines whether the next byte is a continuation of the same coefficient or the start of a new coefficient. Note that coefficients that have 7 bits to 12 bits of data require two-byte representation and 13-bit to 16 -bit coefficients require three bytes.

Table 114. Coefficient Table

| Address | 48-Tap Filter (I /Q Mode [2:0] = 0x1) | 96-Tap Filter (I/Q Mode [2:0] = 0x2) | 48-Tap Matrix Filter (I Mode [2:0] = 0x4, Q Mode [2:0] = 0x4) | 64-Tap Full Complex Filter (I Mode [2:0] = 0x5, Q Mode [2:0] = 0x5) | 96-Tap Half Complex Filter (I Mode [2:0] = 0x6, Q Mode [2:0] = 0x2) | 96-Tap Half <br> Complex Filter <br> (I Mode [2:0] = 0x2, <br> Q Mode [2:0] = 0x6) | 192-Tap Feal Filter (I Mode [2:0] = 0x7, Q Mode [2:0] = 0x0 or Q Mode [2:0] = 0x7, I Mode [2:0] = 0x0) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x1900 | A C0 [7:0] | A C0 [7:0] | A C0 [7:0] | Real C0 [7:0] | B C0 [7:0] | A C0 [7:0] | A or D C0 [7:0] |
| 0x1901 | A C0 [15:8] | A C0 [15:8] | A C0 [15:8] | Real C0 [15:8] | B C0 [15:8] | A C0 [15:8] | A or D C0 [15:8] |
| 0x1902 | A C1 [7:0] | A C1 [7:0] | A C1 [7:0] | Real C1 [7:0] | B C1 [7:0] | A C1 [7:0] | A or D C1 [7:0] |
| 0x1903 | A C1 [15:8] | A C1 [15:8] | A C1 [15:8] | Real C1 [15:8] | B C1 [15:8] | A C1 [15:8] | A or DC1 [15:8] |
| ... | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ |
| 0x195E | A C47 [7:0] | A C47 [7:0] | A C47 [7:0] | Real C47 [7:0] | B C47 [7:0] | A C47 [7:0] | A or D C47 [7:0] |
| 0x195F | A C47 [15:0] | A C47 [15:0] | A C47 [15:0] | Real C47 [15:8] | B C47 [15:0] | A C47 [15:0] | A or D C47 [15:0] |
| 0x1960 | Unused | A C48 [7:0] | B C0 [7:0] | Real C48 [7:0] | B C48 [7:0] | A C48 [7:0] | A or D C48 [7:0] |
| 0x1961 | Unused | A C48 [15:0] | B C0 [15:8] | Real C48 [15:8] | B C48 [15:0] | A C48 [15:0] | A or D C48 [15:0] |
| ... | Unused | $\cdots$ | $\ldots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ |
| 0x197E | Unused | A C63 [7:0] | $\ldots$ | Real C63 [7:0] | B C63 [7:0] | A C63 [7:0] | A or D C63 [7:0] |
| 0x197F | Unused | A C63 [15:0] | $\ldots$ | Real C63 [15:8] | B C63 [15:0] | A C63 [15:0] | A or D C63 [15:0] |
| ... | Unused | $\cdots$ | $\cdots$ | Unused | $\cdots$ | $\cdots$ | $\cdots$ |
| 0x19BE | Unused | A C95 [7:0] | B C47 [7:0] | Unused | B C95 [7:0] | A C95 [7:0] | A or D C95 [7:0] |
| 0x19BF | Unused | A C95 [15:0] | B C47 [15:0] | Unused | B C95 [15:0] | A C95 [15:0] | A or D C95 [15:0] |
| 0x19C0 | D C0 [7:0] | D C0 [7:0] | D C0 [7:0] | image C0 [7:0] | D C0 [7:0] | C C0 [7:0] | A or D C96 [7:0] |
| 0x19C1 | D C0 [15:8] | D C0 [15:8] | D C0 [15:8] | image C0 [15:8] | D C0 [15:8] | C C0 [15:8] | A or D C96 [15:0] |
| $\ldots$ | ... | ... | $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ |
| 0x1A1E | D C47 [7:0] | D C47 [7:0] | D C47 [7:0] | $\ldots$ | D C47 [7:0] | C C47 [7:0] | $\ldots$ |
| $0 \times 1 \mathrm{~A} 1 \mathrm{~F}$ | D C47 [15:8] | D C47 [15:8] | D C47 [15:8] | $\ldots$ | D C47 [15:8] | C C47 [15:8] | $\ldots$ |
| 0x1A20 | Unused | D C48 [7:0] | C C0 [7:0] | $\ldots$ | D C48 [7:0] | C C48 [7:0] | $\ldots$ |
| 0x1A21 | Unused | D C48 [15:8] | C CO [15:8] | $\ldots$ | D C48 [15:8] | C C48 [15:8] | $\ldots$ |
| ... | Unused | ... | ... | $\cdots$ | ... | $\ldots$ | $\ldots$ |
| 0x1A3E | Unused | D C63 [7:0] | $\ldots$ | image C63 [7:0] | D C63 [7:0] | C C63 [7:0] | $\ldots$ |
| $0 \times 1$ A3F | Unused | D C63 [15:0] | $\ldots$ | image C63 [15:8] | D C63 [15:0] | C C63 [15:0] | $\ldots$ |
| $\ldots$ | Unused | $\cdots$ | $\cdots$ | Unused | ... | ... | $\cdots$ |
| 0x1A7F | Unused | D C95 [7:0] | C C47 [7:0] | Unused | D C95 [7:0] | C C95 [7:0] | A or D C191 [7:0] |
| 0x1A7F | Unused | D C95 [15:0] | C C47 [15:8] | Unused | D C95 [15:0] | C C95 [15:0] | A or D C191 [15:0] |

## TRANSMIT DOWNSTREAM POWER AMPLIFIER PROTECTION

Corrupted data content can result in severe transients at the DAC outputs which can potentially damage a downstream power amplifier. To prevent such an event from occurring, each main transmit datapath shown in Figure 70 has the capability to monitor and detect several different error sources where data corruption can occur. A flag is generated from these sources when an error is detected. This flag can trigger a ramp-down of the DAC output signal at a user defined rate and/or be routed to the IRQB_x pins to initiate the power-down of other external components. When the error condition is cleared, the DAC output is restored and ramps up to the previous output power level. Note that signal monitoring occurs at the input to the transmit main datapath whereas the ramp up/down function occurs at the end of this datapath, which allows more time for the DAC output to be turned off in advance of receiving the transient because of the added delay through the main datapath. Table 115 shows the register and bit location of all applicable SPI control bits for this protection feature. All control names ending in _MSB and _LSB are called by the functional name for simplicity and those control values require two SPI register write operations.

To enable this protection feature, set the BE_SOFT_OFF_GAIN_ EN bit. For baseband I/Q applications where I/Q data are directed to separate DACs, also set the NEW_GAIN_CONTRL_EN.
The DAC output can be triggered to turn on and off via a ramping signal upon receipt of any of the following signals shown in Figure 107:

- PDP_PROTECT signal: asserts when the calculated digital vector power exceeds a programmable threshold.
- INTERFACE_PROTECT signal: asserts when certain JESD204B/C errors occur.
- SPI_PROTECT signal: asserts when the user enables the SPI_SOFT_ON_EN and SPI_SOFT_OFF_EN SPI trigger bits listed in Table 115.
- BSM_PROTECT signal: asserts when a blanking state machine (BSM) module flushes the transmit datapath on the rising edge of either the TXEN0 signal or the TXEN1 signal applied to the respective pin names. This flushing feature is particularly useful in time duplex applications where the transmit datapath must be cleared between bursts.


Figure 107. Downstream Protection Triggers Block Diagram

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Table 115. PDP Threshold and Power Calculation Controls

| Address | Bits | Bit Name |
| :--- | :--- | :--- |
| $0 \times 00 B 9$ | $[1: 0]$ | ROTATION_MODE |
| $0 \times 001 \mathrm{~B}$ | $[3: 0]$ | DACPAGE_MSK |
| $0 \times 0300$ | 3 | NEW_GAIN_CONTRL_EN |
|  | $[2: 0]$ | BE_GAIN_RAMP_RATE |
| $0 \times 0301$ | 3 | ENA_JESD_ERR_SOFTOFF |
|  | 2 | ROTATE_SOFT_OFF_EN |
|  | 0 | SPI_SOFT_OFF_EN |
| $0 \times 0303$ | 7 | SPI_SOFT_ON_EN |
|  | 6 | LONG_LEVEL_SOFTON_EN |
|  | 4 | HI_LO_RECV_SOFT_ON_EN |
|  | 2 | SOFT_OFF_GAIN_ALL_ENABLE |
|  | 1 | LONG_PA_ALL_ENABLE |
|  | 0 | SHORT_PA_ALL_ENABLE |
| $0 \times 305$ | $[7: 0]$ | LONG_PA_THRESHOLD_LSB |
| $0 \times 306$ | $[4: 0]$ | LONG_PA_THRESHOLD_MSB] |
| $0 \times 307$ | 7 | LONG_PA_ENABLE |
|  | $[3: 0]$ | LONG_PA_AVG_TIME |
| $0 \times 308$ | $[7: 0]$ | LONG_PA_POWER_LSB |
| $0 \times 309$ | $[4: 0]$ | LONG_PA_POWER_MSB |
| $0 \times 30 A$ | $[7: 0]$ | SHORT_PA_THRESHOLD_LSB |
| $0 \times 30 B$ | $[4: 0]$ | SHORT_PA_THRESHOLD_MSB |
| $0 \times 30 C$ | 7 | SHORT_PA_ENABLE |
|  | $[3: 0]$ | SHORT_PA_AVG_TIME |
| $0 \times 30 D$ | $[7: 0]$ | SHORT_PA_POWER_LSB |
| $0 \times 30 E$ | $[4: 0]$ | SHORT_PA_POWER_MSB |
| $P 0 w e r$ |  |  |

## Power Detection and Protection (PDP) Block

The PDP block detects the average power of the DAC input signal and prevents overrange signals from passing through the DAC output, which protects power sensitive devices like power amplifiers.
The protection function provides a signal, PDP_PROTECT, that can shut down the DAC outputs or be routed externally to shut down a power amplifier. The maximum input data rate to the PDP block is limited to 1.5 GSPS.

The PDP block uses a separate path with a shorter latency than the datapath to ensure that the ramp down is triggered before the overrange signal reaches the analog DAC cores (except when the total interpolation is $1 \times$ ).
The sum of the $\mathrm{I}^{2}$ and $\mathrm{Q}^{2}$ signals are calculated as a representation of the input signal power (only the top six MSBs of data samples are used). The calculated sample power numbers are accumulated through a moving average filter with an output that is the average of the input signal power in a certain number of samples.

There are two types of average filters with different lengths, as shown in Figure 108. The short averaging filter path detects short pulses as low as 3 ns with high power that can exceed the breakdown voltage of a power amplifier.
The long averaging filter path detects signals that can cause thermal breakdowns. These signals are typically high power,
wideband signals and can cause power amplifier damage when the signals last longer than the power amplifier thermal constant ( $\sim 100 \mu \mathrm{~s}$ ).
To enable these filters, set the SHORT_PA_ENABLE and LONG_ PA_ENABLE. When the output of the short or long averaging filter exceeds the specified threshold, the internal PDP_PROTECT signal goes high and causes the DAC output to ramp down and triggers an optional IRQ flag.


Figure 108. PDP Block Diagram
The long averaging time and short averaging time are configured using the LONG_PA_AVG_TIME bits and SHORT_PA_AVG_ TIME bits, respectively, and the LONG_PA_ENABLE bits and SHORT_PA_ENABLE bits to enable each filter block. Use the following calculations to determine the average window size times:

$$
\begin{aligned}
& \text { Length of Long Average Window }=2^{\text {LONG_AP_AVG_TIME }+9} \\
& \text { Length of Short Average Window }=2^{\text {SHORT_PA_AVG_TIME }}
\end{aligned}
$$

When the average calculation value exceeds the specified threshold set by the LONG_PA_THRESHOLD and SHORT_PA_ THRESHOLD, the ramp-down signal is triggered to ramp down the output.

The SHORT_PA_AVG_TIME and LONG_PA_AVG_TIME set the dwell time duration for the average power calculation to remain below the threshold before a ramp-up event can occur to restore the full-scale signal to the power amplifier. Read back the long and short average power calculations via the SHORT_PA_ POWER and LONG_PA_POWER.
Each DAC acts as an individual, associated PDP block to monitor the individual datapath and link. However, the user can also cause a ramp down on all DAC outputs if the fault condition is only impacting one of the DACs.
Set the following bits to enable the respective block to send a SOFT_OFF signal to all DACs and links to initiate a ramp down. The SOFT_OFF_GAIN_ALL_ENABLE bit enables the soft off gain blocks, and the SHORT_PA_ALL_ENABLE and LONG_PA_ ALL_ENABLE bits enable the short and long power amplifier protect blocks. Note that a ramp up is also issued to all DACs.

## JESD Interface and Synchronization Error Protection

A data transfer error that results in a transient can be incurred during a synchronization event where internal clocks are
rotated for phase alignment purposes. For applications that require synchronization, the following bit fields must be set: ROTATE_SOFT_OFF_EN, ENA_JESD_ERR_SOFTOFF, and ROTATION_MODE. When these bits are set, the synchronization logic rotation triggers the DAC ramp-down block, rotates the digital clocks, and ramps back up. Similarly, a ramp-down and ramp-up event can be initiated if a JESD204B/C error is detected. In this case, set the ROTATE_SOFT_OFF_EN to 0 and leave the ENA_JESD_ERR_SOFTOFF and ROTATION_MODE set to 1 .

## Ramp-Up and Ramp-Down Gain

Various trigger signals can be configured in the power amplifier protection block to trigger a gain ramp down and mute the data transmitted out of the DAC, as shown in. This process is referred to as a soft off event because the event corresponds to a gradual ramp down in the signal with a programmable soft delay. In normal operation (assuming the LONG_LEVEL_SOFTON_EN is set), a ramp-down event is followed by a ramp-up event (or soft on event) to protect the downstream power amplifier from any transient as the DAC output signal is brought back to level prior to the soft off event.


Figure 109. Soft Off and Soft On Ramping Characteristics
A linear ramp profile consists of a sequence of unsigned, 6-bit samples that are multiplied with the DAC datapath sample to ramp up or to ramp down the DAC output samples. A value of 32 corresponds to 0 dB or no input signal attenuation. By default, the ramp sample is updated once every eight DAC clock cycles (or $2^{3} / f_{\text {DAC }}$ ), which corresponds to the fastest ramp-up/rampdown rate. The ramp-up/ramp-down rate of the digital gain is set by BE_GAIN_RAMP_RATE and can be decreased by up to a factor of 128 or $2^{7}$. For example, a DAC that operates with an $\mathrm{f}_{\mathrm{DAC}}=12$ GSPS update rate can have the ramp rate set from 21.3 ns out to $2.7 \mu \mathrm{sec}$. Individual control of each DAC ramp rate can be realized using the DACPAGE_MSK (Register 0x001B). To calculate the ramp time in DAC cycles (or $1 / \mathrm{f}_{\mathrm{DAC}}$ ), use the following equation:

$$
\text { Ramp Time }=32 \times 2^{3} \times 2^{\left(B E_{-} G A I N_{-} R A M P-R A T E\right)}
$$

When the data is ramped down, the data can be ramped back up directly by toggling the SPI_SOFT_OFF_EN bit, or the ramp up automatically performs if the LONG_LEVEL_SOFTON_EN bit is set to 1 . In the latter case, a ramp-on delay counter starts to count when the JESD204B/C link is ready and the TXEN signal remains high. To calculate the delay in DAC cycles between when the error condition is cleared to when the ramp on begins when the interpolation filters are enabled, use the following equation:

[^7]In the case where the interpolation filter is bypassed ( $\mathrm{N}=1$ ), use the following equation:

```
Ramp On Delay =
```



Note that if the digital signal exceeds the short or long threshold settings or a JESD204B/C link error reoccurs while the TXEN signal remains high, a ramp-down signal request is reasserted.

## TRANSMIT POWER CONTROL

Transmit power control is also supported using the main datapath digital scaling block in tandem with the DAC analog full-scale current to control the transmit signal power level over a 47 dB span with 0.2 dB resolution, as shown in. To enable this feature, set the EN_DSA_CTRL bit high. DSA_CTRL is an 8-bit word used to set the attenuation level over a 47 dB range in 0.2 dB increments. To realize initial attenuation, reduce the DAC full-scale current setting, Ioutfs, from the default setting of 26 mA down to a level as low as 7 mA , which results in 11.4 dB of attenuation control.


Figure 110. DAC IoutFs and Digital Gain Controlled by Look Up Table
DSA_BOOST can be used to extend this range by increasing the Ioutrs level to 40 mA , which extends the analog range control by an additional 3.8 dB if programmed with a decimal value of 19 . The resulting Ioutrs with DSA_BOOST applied represents the maximum transmit power level that corresponds to the 0 dBFS reference level with DSA_CTRL representing the amount of attenuation from this upper limit. The DSA_CUTOVER specifies the transition point in 0.2 dB increments where additional attenuation is performed by digital scaling and is relative to the 0 dBFS level. In practice, the decimal value into this 8-bit register must not exceed 75 because this value corresponds to a 15 dB Ioutrs attenuation range (or 40 mA to 7 mA ) if DSA_BOOST is also set to 19 .

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Table 116. Transmit Power Control Registers

| Address | Bit Name | Description |
| :--- | :--- | :--- |
| 0x20D0 | DSA_CTRL | 8-bit attenuation setting <br> (LSB $=0.2 \mathrm{~dB}$ attenuation) |
| 0x20D1 | DSA_CUTOVER | 8-bit analog to digital <br> transition level. (LSB = <br> 0.2 dB attenuation) |
| $0 \times 20 \mathrm{D} 2$ | EN_DSA_CTRL | Set Bit 7 high to enable DSA <br> control feature |
|  | DSA_BOOST | 5-bit setting, Bits[4:0] sets <br> louts boost level above <br> default 26 mA (LSB = 0.2 dB <br> boost) |
| 0x20D4 | GAIN_LOAD_STROBE | Set Bit 7 to loads the 12-bit <br> digital scaling factor |

The DAC current source array is calibrated at device initialization for the Iourfs setting used in the initialization process. The DAC linearity performance can begin to degrade as the Ioutrs deviates from this setting. For this reason, evaluate the DAC ac performance for the particular usage case to ensure that the DAC meets the target systems performance requirements.

## IRQ

Two interrupt request output signals, IRQB_0 and IRQB_1, are available and can be sent to external pins having the same name. These optional signals can be used to notify an external host processor when an internal device event occurs. The IRQB_x pins are open-drain, active low outputs when used with an external load resistor. These pins can be tied to the interrupt pins of other devices with open-drain outputs to wire create a wired OR gate function. This IRQ feature is not required to configure or operate the device.
There are six groups of SPI registers allocated for interrupt request operation. Each group consists of the following registers (with x designating the group number): IRQ_ENABLE_x, IRQ_STATUS_x, and IRQ_OUTPUT_MUX_x. These groups cover a wide span of possible interrupt event flags, but only the flags pertaining to SYSREF input clock jitter monitoring and the power amplifier protection block are of possible use in a system application. The remaining flag options are for IC debug purposes only.
Table 117 lists the interrupt events that are available to use in an application. The SYSREF_IRQ flag monitors if the external SYSREF input signal falls outside a specified window because of excessive jitter. The PAERR_n and SRER_n flags are part of the transmit path power amplifier protection block that monitors the digital waveform for violations in the user specified average value and the maximum envelope slew rate of the input signal seen at the summing junction of the main datapath. Note that $n$ signifies which main datapath the power amplifier protection block resides in.

Each interrupt event flag has three separate bit field assignments to enable the flag, monitor status, and direct flag signal to the IRQB_0 pin or IRQB_1 pin. The bit field in the IRQ_ENABLE_x register enables the designated interrupt event flag. The bit field
in the IRQ_STATUS_x register shows the state of the designated interrupt event flag where a 1 indicates that an event has occurred. The bit field in the IRQ_OUTPUT_MUX_x register directs the signal flag to the external IRQB_0 or IRQB_1 pin. Note that for any particular interrupt flag name, the same bit field location is used in all three registers. For example, SYSREF_IRQ uses Bit 2 in all three SPI registers, Register 0x0020, Register 0x0026 and Register 0x002C.

Table 117. IRQ Register Block Details

| IRQ <br> Name | IRQ_ENABLE_x <br> Register and <br> Bit | IRQ_STATUS_x <br> Register and <br> Bit | IRQ_OUTPUT_ <br> MUX_x <br> Register and <br> Bit |
| :--- | :--- | :--- | :--- |
| SYSREF_- <br> IRQ | 0x0020, Bit 2 | 0x0026, Bit 2 | 0x002C, Bit 2 |
| PAERR_0 | 0x0021, Bit 3 | 0x0027, Bit 3 | 0x002D, Bit 3 |
| PAERR_1 | $0 \times 0021$, Bit 7 | 0x0027, Bit 7 | 0x002D, Bit 7 |
| PAERR_2 | 0x0022, Bit 3 | 0x0028, Bit 3 | 0x002E, Bit 3 |
| PAERR_3 | 0x0022, Bit 7 | 0x0028, Bit 7 | 0x002E, Bit 7 |
| SRER_0 | 0x0025, Bit 0 | 0x002B, Bit 0 | 0x0031, Bit 0 |
| SRER_1 | 0x0025, Bit 1 | 0x002B, Bit 1 | 0x0031, Bit 1 |
| SRER_2 | 0x0025, Bit 2 | 0x002B, Bit 2 <br> SRER_3 | 0x0025, Bit 3 |
| 0x002B, Bit 3 | 0x0031, Bit 2 |  |  |

## Interrupt Service Routine

To start interrupt request management, select the set of event flags that require host intervention or monitoring. To enable the desired event flags, set the designated bit field in the IRQ_ENALBE_x with both the register address and bit field assignment provided in Table 117 and selecting the desired IRQB_x output pin the flag appears in (using the designated bit field in its associated IRQ_OUTPUT_MUX_x register). For events that require host intervention upon $\overline{\text { IRQ }}$ activation, take the following steps to clear an interrupt request:

1. Read the status of the event flag bits that are monitored.
2. Write 0 to the designated bit in the IRQ_ENABLE_x register to disable the interrupt.
3. Read the event source.
4. Perform any actions required to clear the cause of the event. Typically, no specific actions are required.
5. Verify that the event source is functioning as expected.
6. Write 1 to the designated bit in the IRQ_STATUS_x register to clear the interrupt.
7. Write 1 to the designated bit in the IRQ_ENABLE_x registers to reenable the interrupt.

## GPIOX PIN OPERATION

The GPIOx pins support various transmit and receive digital blocks that can benefit from a faster data interface than the SPI port. These digital blocks support the following optional system level features:

- FFH for transmit and receive path. The SYNC1OUTB+ and SYNC1OUTB- pins as well as the SYNC1INB+ and

SYNC1INB- pins can be repurposed for paging purposes for individual control of transmit and receive NCO hopping.

- Power reduction of transmit and/or receive circuity in time duplex where designated blocks are placed in standby state during the off portion of the burst.
- Transmit power amplifier protection to send an external flag signal to an upstream device for further protection.
- Fast multiplexing between receive equalization and fractional delay settings in support of transmit digital predistortion applications where an ADC can be used to observe multiple transmitter outputs with feedback paths that have different group delays and RF pass band characteristics
- Receive AGC applications where the threshold detection flags must be gated by an external control signal.

For transmit features, the GPIO0 through GPIO5 pins and the SYNC1OUTB+ and SYNC1OUTB- pins may be configured to route internal signals to or from the pin. Note that all these pins can be configured as an input or output using Register 0x0035 through Register 0x0038. Note that to use the SYNC1OUTB+ pin and SYNC1OUTB- pin as GPIOs, there may be an additional write needed to bit SEL_SYNCB_MODE_RC in Register 0x042A. If any of the pins are configured as an input, the bit fields located in the GPIO_STATUS (Register 0x0033 and Register 0x0034), can be read to find out the state of each GPIOx pin. Table 118 lists the different transmit features, the pin assignments, and the SPI register values to map the functional name to the corresponding external pin assignments.

Table 118. GPIO and SYNC1_OUTB Pin Functions vs. Transmit Feature

| Feature | Function Name | Input/Output | Pin <br> Assignments | Description |
| :---: | :---: | :---: | :---: | :---: |
| Power Control | TXEN1 | Input | GPIO4 | Enable or disable the output from DAC1 and DAC3. Configure register 0x0037: GPIO4_CFG=0x1 for TXEN1 and GPIO5_CFG=0x1 for TXEN3. All or some of the pins may be used. |
|  | TXEN3 |  | GPIO5 |  |
| Power Amplifier Protection | PAO_EN | Output | GPIO0 | Routes the internal PDP_PROTECT signal to a GPIOx pin to control an external power amplifier on/off state. In registers $0 \times 0035$ and $0 \times 0036$, set bit fields GPIO0_CFG=0x1, GPIO1_CFG=0x1, GPIO2_CFG=0x1, GPIO3_CFG=0x2. The signal is triggered form the corresponding datapath: for example PA3_EN arrives from the PA protection block in the Main Datapath 3. All or some of the pins may be used. |
|  | PA1_EN |  | GPIO1 |  |
|  | PA2_EN |  | GPIO2 |  |
|  | PA3_EN |  | GPIO3 |  |
| Transmit FFH ${ }^{1}$ | DAC_NCO_FFH0 | Input | SYNC1OUTB+ | Paging address to page the correct CDUC and FFH NCOs: NCO0, NCO1, NCO2, NCO3. Set Register 0x0038 to value of $0 \times 013$.$\begin{aligned} & 0 b 00-\text { NCOO } \\ & \text { Ob01 - NCO1 } \\ & \text { 0b10 - NCO2 } \\ & \text { Ob11 - NCO3 } \end{aligned}$ |
|  | DAC_NCO_FFH1 |  | SYNC1OUTB- |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  | DAC_NCO_FFH2 |  | GPIOO | 5-bit control word to select one of 32 FTWs that are pre-configured as part of the FFH engine inside the coarse NCOs. DAC_NCO_FFH6 is the MSB and DAC_NCO_FFH2 is the LSB. Set Register 0x0035 and $0 \times 00036$ to value of $0 \times 33$. Set Register 0x0037, Bits[3:0] to value of $0 \times 2$. |
|  | DAC_NCO_FFH3 |  | GPIO1 |  |
|  | DAC_NCO_FFH4 |  | GPIO2 |  |
|  | DAC_NCO_FFH5 |  | GPIO3 |  |
|  | DAC_NCO_FFH6 |  | GPIO4 |  |
|  | DAC_NCO_FFH_STROBE |  | GPIO5 | Strobe signal to latch the 5-bit control word input on GPIO0 through GPIO4, and thus hop to a new FTW. Set Register Address 0x0037, Bits[7:4] to value of 0x2 |
| Master-slave Synchronization | MS_SYNC0 | Input or Output | GPIO0 | A method for clock and NCO synchronization across multiple devices. On each device in the system, configure just one GPIOx pin to either transmit a trigger signal to multiple devices (output, master) or receive a signal a master device to begin resynchronization (slave, input). Select either one of available GPIOx pins to perform this function. Detailed explanation is available in the System Multichip Synchronization section. |
|  | MS_SYNC1 |  | GPIO1 |  |
|  | MS_SYNC2 |  | GPIO2 |  |
|  | MS_SYNC3 |  | GPIO3 |  |
|  | MS_SYNC4 |  | GPIO4 |  |
|  | MS_SYNC5 |  | GPIO5 |  |

[^8]
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In support of the receive features, the GPIO6 pin through GPIO11 pin are used as well as the SYNC1INB+ and SYNC1INB- pins. The different receive features along with the corresponding function name and description are listed in Table 121.

Unlike the implementation used for transmit features, the receive feature implementation includes a crossbar multiplexer, as shown in Figure 111, that provides a greater degree of mapping between functional signals and device pins. Therefore, the function names in Table 121 are instead associated with a net name to the multiplexer input that corresponds to the register name used in turn to map an input to an output. The relevant peripheral input control, or PERI_I_SELx registers, occupy the SPI address space between Register 0x37DC and Register 0x37D7.
Table 119 shows the register values required to map the selected PERI_I_SELx input to a pin. For example, Table 120 lists the functional names and their associated PERI_I_SELx registers used to receive fast frequency hopping control. The table also lists the SPI address and value required to map each of these functions to the desired external pin. Note that the user can refer to Table 119 to modify the register values for a different function to pin external mapping.

Table 119. Net to Pin Mapping Profile Performed by GPIO Pin Crossbar Multiplexer (Register 0x37CC to Register 0x37D8)

| Register Name | Pin Assignment | Register Value |
| :--- | :--- | :--- |
| PERI_I_SELx where $x=$ | GPIO6 | $0 \times 02$ |
| 12 to 17 and 20 to 24 | GPIO7 | $0 \times 03$ |
|  | GPIO8 | $0 \times 04$ |
|  | GPIO9 | $0 \times 05$ |
|  | GPIO10 | $0 \times 06$ |
|  | SYNCINB1+ | $0 \times 07$ |
|  | SYNCINB1- | $0 \times 08$ |

Figure 111. Receive GPIO Pin Crossbar Multiplexer Functional Diagram
Table 120. Example Mapping for Receive Fast Frequency Hopping

| Function Name | Multiplexer Register Name | External Pin Name | Register Address | Register Value |
| :--- | :--- | :--- | :--- | :--- |
| I_ADC_NCO_FFH0 | PERI_I_SEL17] | SYNC1INB- | $0 \times 37 D 1$ | $0 \times 08$ |
| I_ADC_NCO_FFH1 | PERI_I_SEL[16] | SYNC1INB+ | $0 \times 37 D 0$ | $0 \times 07$ |
| I_ADC_NCO_FFH2 | PERI_I_SEL[12] | GPIO6 | $0 \times 37 C C$ | $0 \times 05$ |
| I_ADC_NCO_FFH3 | PERI_I_SEL[13] | GPIO7 | $0 \times 37 C D$ | $0 \times 04$ |
| I_ADC_NCO_FFH4 | PERI_I_SEL[14] | GPIO8 | $0 \times 37 C E$ | $0 \times 03$ |
| I_ADC_NCO_FFH5 | PERI_I_SEL[15] | GPIO9 | 0x37CF | $0 \times 02$ |

Table 121. GPIOx and SYNC1_INB Pin Functions vs. Receive Feature

| Feature | Function Name | Multiplexer Register Name | Register <br> Address | Description |
| :---: | :---: | :---: | :---: | :---: |
| Receive FFH | I_ADC_NCO_FFH0 | PERI_IN[17] | 0x37D1 | Main Datapath NCOx Paging for FFH |
|  | I_ADC_NCO_FFH1 | PERI_IN[16] | 0x37D0 |  |
|  |  |  |  | 0: NCOO |
|  |  |  |  | 1: NCO1 |
|  |  |  |  | 2: NCO2 |
|  |  |  |  | 3: NCO3 |
|  | I_ADC_NCO_FFH2 | PERI_IN[12] | 0x37CC | 4-bit control word selecting receive fast FTW with FFH5 being the MSB. |
|  | I_ADC_NCO_FFH3 | PERI_IN[13] | $0 \times 37 C D$ |  |
|  | I_ADC_NCO_FFH4 | PERI_IN[14] | 0x37CE |  |
|  | I_ADC_NCO_FFH5 | PERI_IN[15] | 0x37CF |  |
| Fast Detect | I_FD_EN | PERI_IN[20] | 0x37D4 | Enable update of fast detect output signals (ADCx_FDx) for time gated AGC application |
| Equalization/Fractional | I_EQ_Frac0 | PERI_IN[21] | 0x37D5 | Allows four different PFILT coefficient and fractional |


| Feature | Function Name | Multiplexer <br> Register Name | Register <br> Address | Description |
| :--- | :--- | :--- | :--- | :--- |
|  | I_EQ_Frac1 | PERI_IN[22] | $0 \times 37 D 6$ | delay settings to be selected under external pin <br> control. |
|  | RXEN1 | PERI_IN[23] | $0 \times 37 D 7$ | Turn ADC1 and ADC3 on and off |
|  | RXEN3 | PERI_IN[24] | $0 \times 37 D 8$ |  |

## TEMPERATURE MONITORING UNIT (TMU)

The device contains a TMU that functions as a digital thermometer. The TMU is comprised of four sensors placed at different chip locations. The on-die temperature value is measured and digitized through an ADC. Table 122 shows the relevant API function calls used to configure the TMU and readback minimum and maximum die temperatures across the chip. Note that adi_txfe_device_startupTMU is a lower level API that is automatically called upon during the device initialization process.
At any given time, the 16 -bit value from the sensor with the highest temperature is stored as LSB and MSB words in Register 0x2107 and Register 0x2108. Similarly, the 16 -bit value from the sensor with the lowest temperature is stored as LSB and MSB words in Register 0x210B and Register 0x210C. The nine MSBs of each 16-bit temperature word are the integer portion of the die temperature in twos complement and the seven LSBs represent the fractional portion of the temperature, that is, the digits to the right of the decimal place. For example, the most significant of the seven LSBs represents $2^{-1}$ and the next bit to the right is $2^{-2}$.
The following procedure is an example of obtaining the value of the sensor that produces the highest temperature reading. The same procedure applies to reading the minimum temperature and Register 0x210B and Register 0x210C are read back instead. To obtain the maximum temperature, read Register 0x2108 and Register 0x2107 to obtain the MSB and LSB 16-bit value.
For example,

$$
\begin{aligned}
& \text { Register } 0 \times 2108=0 \times 1 \mathrm{~A}=00011010 \mathrm{~b} \\
& \text { Register } 0 \times 2107=0 \times \mathrm{xD} 2=11010010 \mathrm{~b}
\end{aligned}
$$

Concatenate the MSBs to the LSBs to give the following 16-bit word,

## 0001101011010010 b

The nine MSBs of this word represent the twos complement integer value of the temperature in ${ }^{\circ} \mathrm{C}$,

000110101 (twos complement) $=53$ (decimal).
The seven LSBs of the 16-bit word are the fractional portion where the most significant (left most) bit value is $2^{-1}$, the next is $2^{-2}$, and so on. Using this convention,

$$
1010010=0.640625(\text { decimal }) .
$$

Therefore, the die temperature reported by the highest reading sensor is $53^{\circ} \mathrm{C}+0.640625^{\circ} \mathrm{C}=53.640625^{\circ} \mathrm{C}$.-Due to the accuracy constraints of an uncalibrated TMU, the fractional portion of the temperature value has limited significance and can be omitted, such that only Bit 7 of the LSB word is used if resolution to $1^{\circ} \mathrm{C}$ is desired. Note that if $2^{\circ} \mathrm{C}$ of resolution is acceptable, only the MSB word need be used. Therefore, the junction temperature is equal to $2 \times$ Register $0 \times 2108$, Bits[7:0]).

Table 122. TMU API Functions

| Function Call | <C file> | Description |
| :--- | :--- | :--- |
| adi_txfe_device_ <br> startupTMU | adi_ad9081_device_c | Function to <br> configure the <br> TMU for readback |
| adi_txfe_device_get__ <br> temperature | adi_ad9081_device_c | Reads back min <br> and max <br> temperature |

## AD9081/AD9082/AD9177 ONLY FEATURES

The following sections focus on AD9081 and AD9082, yet the information equally applies to the AD9177. The distinguishing features of the three variants are listed in Table 1. The AD9177, a DAC only variant of the AD9081 and AD9082, has the ADC cores and the JESD204B/C transmitter disabled, while allowing access to the receive path NCOs and other DSP and synchronization features as described in the Receive Main Digital Datapath section and Receive Channelizer Digital Datapath section.

## TRANSMIT AND RECEIVE BYPASS MODE

Bypass mode of operation allows the transmit and/or receive digital datapath to be bypassed completely to allow direct data access to the DAC data input or ADC logical outputs. The JESD204B/C receiver and/or the JESD204B/C transmitter virtual converter link setting, $M$, is equal to the number of DACs and/or ADCs required with the unused converters powered down. If the transmit and receive paths are both configured for bypass mode, set Register 0x180 to Register 0x00 to set the ADC clock divider to 1 . It is possible to configure two JESD204B/C transmitter links for ADCs where one link supports bypass mode and the other link supports usage of the receive digital datapath.
Bypass mode of operation results in the highest throughput rate for the JESD204B/C transmitter and JESD204B/C receiver links. To achieve a $25 \%$ reduction in throughput rate, select a JESD204B/C NP setting of 12 (vs. 16). No loss in dynamic range occurs in the receive path because the ADC core resolution is also 12 bits. For the transmit path, negligible loss in dynamic range often results by truncating the data to 12 bits because the quantization noise incurred from truncation is spread over the Nyquist bandwidth approaching the thermal (and jitter) induced noise floor.

To configure the DAC datapath for bypass mode operation, take the following steps:

1. Select the JESD204B/C receiver link parameters to accommodate the number of DACs and data link throughput rate. Consider using the JESD204B/C mode to improve the payload efficiency, which reduces the required lanes or lane rate.
2. Set the main and channelizer interpolation factors via Register 0x01FB to 1.
3. Set the DDSM_DATAPATH_CFG registers (Address $0 \times 1 \mathrm{C} 9$ to Address $0 \times 20$ ) such that the real data samples are directed to the DACs.
4. Power down unused DACs.

To configure the ADC datapath for Bypass mode operation, take the following steps:

1. Select the physical ADCs to enable while powering down unused ADCs.
2. Map the physical ADCs to the corresponding logical ADCs using Crossbar Mux0 based on the settings for the AD9081 and AD9082, respectively.
3. Configure the PFIR_MODE and CDELAY in Register 0 x 0 C 0 C and Register 0 x 0 B 14 , respectively, if used. If the PFILT filter and coarse delay features are unused, set these registers to 0x00 and use PFILT_CTL_PAGE, Register $0 \times 001 \mathrm{E}$, to independently configured a pair of ADCs.
4. Configure the data format block to select the desired logical ADCs using the FBW_SEL registers (Address $0 \times 2 \mathrm{AB}$ and Address $0 \times 02 \mathrm{AC}$ ) such that the desired logical ADC is routed to the corresponding output.
5. Configure the JESD204B/C crossbar Mux4 to map the output of the data format block to a virtual converter using the JTX_PAGE registers (Register 0x001A and Register 0x0600 through Register 0x060F).
6. Select the JESD204B/C transmitter link parameters to accommodate the number of ADCs operating in bypass mode and the throughput rate. Consider using JESD204C to improve the payload efficiency and reduce the required lanes or lane rate.

## FFH MODE

The complex NCOs used in both the transmit and receive datapaths support FFH mode. In the transmit datapath, each main datapath NCO consists of a bank of 31 NCOs. In the receive main and channelizer datapaths, each NCO consists of a bank of 16 NCOs. Paging is used to set unique FFH frequency tuning words (FTW) associated with each bank of NCOs. The transmit and receive hop sequence can be independently controlled via GPIOx pins or the SPI register. Asynchronous trigger hop mode is an additional mode only supported on the receive path.

## Transmit Main Path FFH NCO Mode

The FFH NCO associated with each main datapath is implemented as the main 48-bit NCO with an additional 31 NCOs having 32-bit resolution and associated register bank. Each NCO can be configured with a unique FTW (DDSM_HOPF_FTWx) where $x$ is a value between 1 and 31 . These FTWs can be preloaded into the hopping frequency register bank. Table 123 lists the various registers and control field names associated with the transmit FFH NCO feature.
To program the channel registers, take the following steps:

1. Set the DACPAGE_MSK that corresponds to the main datapath NCOs to be programmed with the same register values.
2. Program the desired 32 -bit FTW into the appropriate DDSM_HOPF_FTWx.

Repeat Step 1 and Step 2 for any other NCO channels.

Table 123. Transmit Main Path FFH Control Fields

| Address | Bits | Bit Name |
| :--- | :--- | :--- |
| $0 \times 001$ B | $[3: 0]$ | DACPAGE_MSK |
| $0 \times 01$ C9 | 3 | DDSM_NCO_EN |
| $0 \times 0800$ | $[7: 6]$ | DDSM_HOPF_MODE <br> HOPF_GPIO_SEL_ <br> NONGLITCH_EN <br> DDSM_HOPF_SEL |
| $[4: 0]$ | 0 | GPIO_HOP_EN |
| 0x0801 <br> $0 \times 0806$ through <br> $0 \times 0809$ | $[31: 0]$ | DDSM_HOPF_FTW1 |
| 0x080A through <br> $0 \times 080 D$ | $[31: 0]$ | DDSM_HOPF_FTW2 |
| 0x080E through <br> $0 \times 087 D$ | $[31: 0]$ | DDSM_HOPF_FTWx, where <br> x=3 to 30 |
| $0 \times 87 \mathrm{E}$ through 0x881 | $[31: 0]$ | DDSM_HOPF_FTW31 |

Select the preloaded FTW under SPI control using DDSM_ HOPF_SEL and DACPAGE_MSK or the GPIOx pins if the GPIO_HOP_EN bit is set. GPIOx pin mapping is described in Table 118 with a strobe signal applied to the GPIO5 pin and a page selection performed by the SYNC+ pin and SYNC- pin. The delay between the rising edge of strobe and frequency transition at the DAC output is approximately 100 ns . Note that this GPIOx selection option does not allow all main datapath NCOs to be paged simultaneously and the user is required to select each preloaded FTW sequentially using the SYNC+ pin and SYNC- pin. The HOPF_GPIO_SEL_NONGLITCH_EN bit can be set if potential glitching is noticed between frequency transitions.

The phase transition between frequency hops is controlled by the 2-bit control field, DDSM_HOPF_MODE. The three options and the associated bit field settings are as follows:

- Phase continuous with 0 b 00 setting
- Phase discontinuous with 0 b 01 setting
- Phase coherent with 0b10 setting

In phase discontinuous mode, the NCO FTW updates and the phase accumulator resets, which results in an abrupt phase change each time the NCO hops to a new frequency. The discontinuous phase can result in a glitch at the transition point. Alternatively, in phase continuous switching, the frequency tuning word of
the NCO updates and the main phase accumulator maintains count throughout the update, which results in a smooth phase transition between carrier frequencies.
In phase coherent mode, a bank of 31 additional phase accumulators is enabled that maintains count regardless of which accumulator value is applied to the main accumulator. In this mode, the phase of all 32 FTWs is always known for each carrier frequency, thus allowing phase coherency between hops relative to Time 0 (the time when the NCO was last reset). Because this mode requires the NCO phase accumulators to start at the same time, all FTWs must be preloaded before selecting the phase coherent switch mode
Not all registers must be written to if fewer than 31 FTWs are required. To conserve power, the 31 additional NCOs are enabled only when the corresponding FTW is programmed to a value other than 0x0. All NCO FTWs have a default value of 0x0. Note that the main phase accumulator (corresponding to the 48-bit FTW, namely FTW0), is concurrently enabled using the DDSM_ NCO_EN bit.
Each 32-bit NCO can be powered down as needed. If a 32-bit NCO is initially powered up, first program the FTW to 0x0001 to flush the accumulator from any residual values, and then program the FTW to $0 \times 0000$ to power down the NCO output only (not the accumulator). This method avoids the possibility of any residual spurious tones appearing at the output of adjacent NCOs during power-down.

## Receive Main and Channelizer Path FFH NCO Mode

Coherent FFH is supported in the main datapath coarse NCO as well as the channelizer fine NCOs, but most applications perform hopping using the coarse NCOs only. As are result, the functional description that follows calls out SPI registers that pertain to the coarse NCOs for simplicity. Note that the fine NCO share the same name corresponding to the control field names with the exception that COARSE is replaced by FINE. For example, an equivalent control field name for COARSE_ DDC0_NCO_REGMAP_CHAN_SEL exists for the fine NCO called FINE_DDC0_NCO_REGMAP_CHAN_SEL. Table 124 and Table 125 list the various registers and control field names associated with the main and channelizer datapaths, respectively, that are referenced in the following sections.


Figure 112. Coherent FFH NCO in CDDC (and FDDC)
Table 124. Receive Main Path FFH Control Fields

| Address | Bits | Bit Name |
| :---: | :---: | :---: |
| 0x18 | [7:4] | COARSE_DDC_PAGE |
| 0x28A | 0 | COMMON_HOP_EN |
| 0xA00 | 4 | COARSE_DDC_SOFT_RESET |
| 0xA03 | [7:4] | COARSE_DDCO_NCO_CHAN_SEL_MODE |
|  | [3:0] | COARSE_DDCO_NCO_REGMAP_CHAN_SEL |
| 0xA04 | 7 | COARSE_DDCO_PROFILE_UPDATE_MODE |
|  | 6 | COARSE_DDCO_GPIO_CHIP_TRANSFER_MODE |
|  | [3:0] | COARSE_DDCO_PROFILE_UPDATE_INDEX |
| 0xA05 through 0xA0A | [7:0] | COARSE_DDC_PHASE_INC $x$, where $x=0$ to 5 |
| 0xA0B through 0xA10 | [7:0] | COARSE_DDCO_PHASE_OFFSE_TRANSMIT, where $\mathrm{x}=0$ to 5 |
| 0xA1F | 0 | COARSE_DDCO_CHIP_TRANSFER |
| 0xA20 through 0xA25 | [7:0] | COARSE_DDCO_PSWx, where $x=0$ to 5 |
| 0xA26 through 0xA2B | [7:0] | COARSE_DDC0_ACTIVE_PHASE_INCx, where $x=0$ to 5 |
| $0 \times A 2 C$ through 0xA31 | [7:0] | COARSE_DDC0_ACTIVE_PHASE_OFFx, where $x=0$ to 5 |
| 0xA39 through 0x0A3E | [47:0] | COARSE_COUNTER_LOAD_REG |

Table 125. Receive Channelizer Path FFH Control Fields

| Address | Bits | Bit Name |
| :--- | :--- | :--- |
| 0x19 | $[7: 4]$ | FINE_DDC_PAGE |
| 0xA80 | 4 | FINE_DDC_SOFT_RESET |
| 0xA83 | $[7: 4]$ | FINE_DDC0_NCO_CHAN_SEL_MODE |
|  | $[3: 0]$ | FINE_DDC0_NCO_REGMAP_CHAN_SEL |
| 0xA84 | 7 | FINE_DDC0_PROFILE_UPDATE_MODE |
|  | 6 | FINE_DDC0_GPIO_CHIP_TRANSFER_MODE |
|  | $[3: 0]$ | FINE_DDC0_PROFILE_UPDATE_INDEX |
| 0xA85 through 0xA8A | $[7: 0]$ | FINE_DDC_PHASE_INCx, where $x=0$ to 5 |
| 0xA9B through 0xA90 | $[7: 0]$ | FINE_DDC0_PHASE_OFFSE_TRANSMIT, where $x=0$ to 5 |
| 0xA9D | 0 | FINE_DDC0_CHIP_TRANSFER |
| 0xAA0 through 0xAA5 | $[7: 0]$ | FINE_DDC0_PSWx, where $x=0$ to 5 |
| 0xAA6 through 0xAAB | $[7: 0]$ | FINE_DDC0_ACTIVE_PHASE_INCx, where $x=0$ to 5 |
| 0xAAC through 0xAB1 | $[7: 0]$ | FINE_DDC0_ACTIVE_PHASE_OFFx, where $x=0$ to 5 |
| 0xAB9 through 0xABE | $[47: 0]$ | FINE_COUNTER_LOAD_REG |

The NCO contains 16 channel registers, as shown in Figure 112, that can be programmed with unique PIW and POW register values as described in Table 29. These registers are implemented as master/slave types to allow all registers to be updated simultaneously. An indexing scheme programs each shadow register where the COARSE_DDC0_PROFILE_UPDATE_ INDEX selects the shadow channel register number associated with the coarse NCO. The COARSE_DDC_PAGE selects which main datapath $\mathrm{NCO}(s)$ to program.

To program the channel registers, take the following steps:

- Set the bits in ADC_COARSE_PAGE bit field that corresponds to the NCOs to program with the same register values.
- Set the COARSE_DDC0_NCO_REGMAP_CHAN_SEL index bit field with the desired channel register number.
- Program the required 48-bit PIW and optional POW settings for this channel register number, the COARSE_DDC_PHASE_INC and the COARSE_DDC0_PHASE_OFFSET bit fields.
- Repeat Step 1 through Step 3 for any other NCO channels.

The COARSE_DDC0_PROFILE_UPDATE_MODE bit determines if the register values update immediately when set to 0 or synchronously when set to 1 . The latter option allows all new values to be programmed into the master SPI register before simultaneously transferring the values into slave registers. The COARSE_DDC0_GPIO_CHIP_TRANSFER_MODE bit determines if the transfer command is generated via SPI or a GPIOx pin when set to 0 or 1 , respectively. For the SPI transfer option, transfer occurs when the COARSE_DDC0_GPIO_CHIP_ TRANSFER bit is set from 0 to 1 . Note that this bit must be cleared before performing another transfer. For the GPIOx pin option, a low to high transition on the GPIO10 pin results in a transfer.
The NCO channel selection circuit shown in Figure 113 determines which register is loaded into the NCOs phase accumulator. The following four control modes of operation are supported: GPIO level , GPIO edge, profile select timer, and register map. Set the COMMON_HOP_EN bit to hop all main datapath NCOs simultaneously
The phase accumulator block contains the logic that allows an infinite number of coherent frequency hops and is allowed to return to any unique shadow register setting while maintaining phase coherency at the instance of return. In other words, the NCO phase returns to the same the same value at that instance of time as if no prior frequency hopping had occurred.


Figure 113. NCO Channel Selection Block

## GPIO Level Control

In this mode, four GPIOx pins are available to select the desired NCO channel and two GPIOx pins are used for paging purposes if independent hopping between main datapaths is required. The number of GPIOx pins for channel selection depends on the number of shadow channel registers used and the COARSE_ DDC0_NCO_CHAN_SEL_MODE bit field (Register 0xA03, Bits[7:4]) determines the number of assigned logical profile pins. See Table 121 for more information on the assignment of logical pins to GPIOx pins. Note that this mode of operation is not supported for the channelizer path fine NCOs.
To configure the device for this mode of operation, take the following steps:

1. Use the COARSE_DDC0_NCO_CHAN_SEL_MODE bits to configure one or more GPIOx pins as NCO channel selection inputs. This register refers to the pins as logical profile pins. To assign the logical profile pins to a GPIOx pin, refer to Table 121.
2. Select the desired NCO channel and main datapath through the GPIOx pins.

## GPIO Edge Control

In this mode, a single GPIOx pin is used to update a counter on a low to high transition. When the counter reaches the wraparound value programmed into the COARSE_DDC0_ NCO_REGMAP_CHAN_SEL, the count returns to 0 . The internal channel selection counter can be reset by either an external SYSREF signal or by a DDC soft reset.
To configure for this mode of operation, take the following steps:

- Set the COARSE_DDC0_NCO_CHAN_SEL_MODE bit to 1 . Refer to Table 121 to map the logical pin to a GPIOx pin.
- Set the wraparound count value in the COARSE_DDC0_SW.
- Apply an external SYSREF signal or set the COARSE_DDC_SOFT_RESET bit (Register 0xA00, Bit 4) to reset the internal counter.
- Issue a low to high transition on the designated GPIOx pin to increment the counter.


## Profile Select Time Mode

This mode is similar to the GPIO edge control mode with the exception that the internal channel selection counter is updated by a 32 -bit profile select timer (PST) that operates at the same
clock rate as the NCO, and the COARSE_DDC0_PSWx bit field specifies the number of sample clock cycles between frequency hops. The NCO channel increments when the PST expires and the PST resets after each channel increment. A 48-bit wraparound value can also be programmed into the COARSE_COUTNER_ LOAD_REG bit field such that the channel counter resets to 0 when the programmed value is reached. The channel selection counter is reset by a DDC soft reset.

To configure for this mode of operation, take the following steps:

- Set the COARSE__DDC0_NCO_CHAN_SEL_MODE bit.
- Configure the COARSE_COUNTER_LOAD bit field. Note that the profile select timer operates at the NCO clock rate.
- Set the wraparound count value in the COARSE_DDC0_PSWx bit field.


## Register Map Control Mode

In this mode, the NCO channel selected is determined directly through the register map where the DDC0_NCO_REGMAP_ CHAN_SEL bit field is used to select the shadow channel register number. Set the COARSE_DDC0_NCO_CHAN_SEL_MODE bit to 0 when using this mode.

## RECEIVE TO TRANSMIT ANALOG LOOPBACK

The AD9081 and AD9082 support two methods to loop back the samples from the receive path to the transmit path, as shown in Figure 114.

The direct loopback path loops the ADC output data directly back into a specified DAC without any signal processing, which provides the shortest path latency but no ability to delay or modify the received signal before retransmitting through the DAC cores. Only ADC0 and ADC1 loopback is supported for the AD9081, although it is possible to designate any two of the four physical ADC outputs as ADC0 and ADC1 using Mux0. See the Mux0 section for details on controlling this mux.
The indirect loopback path loops the ADC outputs through the receive and transmit datapaths to take advantage of the signal processing capability at the expense of higher latency. The data loopback occurs between the lane FIFO blocks of the JESD204B/C transmitter and JESD204B/C receiver.
A unique feature of the AD9177, the DAC-only version of the MxFE , is that the receive path may be configured to operate the CDDC and FDDC NCOs as a DDS to generate CW tones and utilize the FFH feature. The output samples are then looped back to the transmit datapath for further processing. Table 126 shows the applicable control fields and register assignments to configure each loopback mode whereas Table 127 lists the loopback API functions.
To enable the direct loopback mode, set the DIRECT_ LOOPBACK_MODE. The ADC and DAC clock rates must be equal and keep the ADCDIVN_DIVRATIO_SPI at the default setting of divide-by- 1 because the output data of ADC 0 or ADC 1 is fed directly back into one of the DACs. The LOOPBACK_CB_ CTRL controls the crossbar multiplexer and allows the output of

ADC 0 or $\mathrm{ADC1}$ to be looped back to each DAC input. Register control is such that Bits[1:0] correspond to DAC0 where a 0 or 1 corresponds to ADC 0 or $\mathrm{ADC1}$, respectively, and Bit [3:2\}, Bit [5:4], and Bit [7:6] correspond to the control of DAC1, DAC2, and DAC3, respectively.
To reduce digital datapath power, disable the clocks with both the TXCLK_EN and RXCLK_EN set to 0 . Note that the ADC output data can be also directed to the JESD204B/C transmitter directly or via the receive digital datapath. In this case, set RXCLK_EN to 1 and configure the JESD204B/C transmitter setting to support the receive digital datapath throughput requirements. The direct loopback mode latency is 183 clock cycles for the AD9081 and 187 clock cycles for the AD9082. For the AD9082, which operates at 6 GSPS, the loopback latency is 20.8 ns .
To enable indirect loopback mode, set the TXFE_LOOPBACK_ MODE (with direct loopback disabled). Because loopback occurs after the JESD204B/C transmitter FIFO, the link parameters for the JESD204B/C receiver must match that of the JESD204B/C transmitter with only the single link JESD204B/C transmitter and JESD204B/C receiver supported. The physical to logical lane mapping for both links must also match and must be kept at the default settings. Like direct loopback mode, the host processor has access to the JESD204B/C transmitter data. Also, if the JESD204B protocol is used, the external SYNC0OUTB signal must be routed back to the SYNCOINB input of the device. For this reason, use of the JESD204C protocol may be preferred.
The receive and transmit digital datapaths must be configured such that I/Q data rates into and out of the JESD204B/C transport layer are matched. The interpolation factor on the transmit datapath can be set higher than the decimation factor on the receive datapath based on the ADC clock divide settings in the ADCDIVN_DIVRATIO_SPI bit field. The loopback latency can vary considerably because the latency depends on the datapath interpolation and decimation factors as well as the JESD204B/C transmitter and JESD204B/C receiver link configuration.
Because this mode enables the complete receive and transmit datapaths, the user can vary the received input waveform delay, frequency, amplitude, or pass band frequency characteristics (see Figure 115 and Figure 116). Additionally, the GPIO based profile hopping option allows preloaded profiles to be quickly switched between time slots, as described in the FFH Mode section. In the receive datapath, the receive PFILT has four profiles that can be switched using a pair of GPIOx pins and different integer or fractional settings between time slots, as shown in Figure 117.
Table 126. Loopback Control Fields

| Address | Bits | Bit Name |
| :--- | :--- | :--- |
| $0 \times 00 C 0$ | 4 | DIRECT_LOOPBACK_MODE |
|  | 1 | TRANSMITCLK_EN |
|  | 0 | RECEIVECLK_EN |
| $0 \times 0180$ | $[1: 0]$ | ADCDIVN_DIVRATIO_SPI |
| $0 \times 00 C 2$ | $[7: 0]$ | LOOPBACK_CB_CTRL |
| $0 \times 0941$ | 0 | TXFE_LOOPBACK MODE |

Table 127. Loopback API Functions


Figure 114. Direct and Indirect Analog Loopback Modes


Figure 115. GPIO Based Profile and NCO Hopping


Figure 116. Transmit/Receive NCO FFH


Figure 117. Receive PFILT/Delay Adjust Fast Profile Hopping

## APPLICATIONS INFORMATION

## DEVICE LATENCY

## Receive Path End to End Total Latency

Total latency of the receive path in the device is dependent on the ADC pipeline latency, configurations of the digital processing blocks, and the JESD204B/C configurations. For any given combination of these parameters, the latency is deterministic. However, the value of this deterministic latency must be calculated using the AD9081_82 latency calculator spreadsheet.
The latency of each block is described as follows:

- ADC

Table 128. ADC

| Mode | Latency (Clock Cycles) |
| :--- | :--- |
| Dual | 109 |
| Quad | 105 |

- PFILT

Table 129. PFILT

| Mode | Latency (Clock Cycles) |
| :--- | :--- |
| Bypassed | 8 |
| Dual, Single Real | 120 |
| Dual, 2N Real | 136 |
| Dual, Full Complex | 113 |
| Dual, Matrix | 89 |
| Quad, Single Real | 95 |
| Quad, 2N Real | 77 |
| Quad, Full Complex | 105 |
| Quad, Matrix | 61 |

- Integer Delay

Table 130. Integer Delay

| Mode | Latency (Clock Cycles) |
| :--- | :--- |
| Bypass | 0 |
| Enabled | + programmed delay |

- Datapath (CNCO + Fractional Delay + FNCO)
- See latency calculator
- JESD204 (Transport Layer + Link Layer + Serdes)
- See latency calculator

To determine the total latency of the receive path, add the latency contributed by each of the block along the pipeline (see Figure 1).
Example calculations are provided in the Example Latency Calculations section.

## Example Latency Calculations

## EXAMPLE 1:

Configuration 1 is as follows:

- ADC: Dual
- Integer Delay: Bypassed
- PFILT: Bypassed
- Coarse DDC: Bypassed
- Fine DDC: Bypassed
- JESD204B/C configurations:
- 204C
- $\mathrm{C} 2 \mathrm{R}=0$
- Async Mode=0
- $\quad \mathrm{LMF}=1,8,16$
- $S=1$
- $\mathrm{NP}=16$

Latency (in encode clock cycles):

- $\quad \mathrm{ADC}=109$
- Integer Delay $=0$
- PFILT $=0$
- Datapath (Coarse DDC + Fine DDC) $=16$
- Transport Layer $=88.5$
- Link Layer $=1$
- Serdes $=1.78$ (minimum) to 2.86 (maximum)

Total Latency $=216.28$ (minimum) to 217.36 (maximum)

## EXAMPLE 2:

Configuration 2 is as follows:

- ADC: Quad
- Integer Delay: Bypassed
- PFILT: Single Real Filter
- Coarse DDC: Variable IF, decimate by 2
- Fine DDC: Variable IF, decimate by 1
- DDC C2R: disabled
- DDC Fractional Delay: Bypassed
- JESD204B/C configurations:
- 204C
- $\mathrm{C} 2 \mathrm{R}=0$
- Async Mode=0
- $\mathrm{LMF}=1,4,8$
- $\mathrm{S}=1$
- $\mathrm{NP}=16$

Latency (in clock cycles):

- $\mathrm{ADC}=105$
- Integer Delay $=0$
- PFILT $=95$
- Datapath $($ Coarse DDC + Fine DDC $)=321$
- Transport Layer $=178$
- Link Layer $=4$
- Serdes $=7.12$ (minimum) to 11.44 (maximum)

Total Latency $=710.12$ (minimum) to 714.44 (maximum)


Figure 118. Latency Block Diagram

## LMFC REFERENCED LATENCY

Some FPGA vendors may require the end user to know LMFCreferenced latency to make appropriate deterministic latency adjustments. If they are required, the total latency values of ADC + integer delay + PFILT + datapath can be used for the analog in to LMFC latency value. The total latency values of transport layer + link layer + SERDES can be used for the LMFC to data out latency values.

## SYSTEM MULTICHIP SYNCHRONIZATION

As described in previous sections, the device contains DSP blocks on-silicon to allow channel-to-channel digital phase and/or amplitude calibration techniques to be implemented as part, or the entirety, of the system level calibration. Some of these phase adjustments occur at the NCOs residing in the four coarse DUC/DDCs and eight fine DUC/DDCs. Additionally, on the receive path, on-silicon PFILT blocks allow equalization of both phase and amplitude for all receive channels in the system. Each of these DSP blocks must be synchronized when dealing with multiple devices in a system.
Multichip synchronization using the device is achieved with the help of two distinct features:

- One shot sync helps to align baseband data and some internal clocks
- NCO master-slave sync helps to align the multiple NCOs spanning across all the chips on the platform

There are multiple signals on the platform which are used to achieve multichip synchronization:

- SYSREF signals to each device are used to help achieve One shot Sync.
- GPIO signals are used to implement NCO Master-Slave Sync.
- SPI control of the PLL phases to each device in the system are used to compensate for changes in thermal gradients across the system.

Note that multichip synchronization applications desiring to use the on-chip PLL must be aware that the DAC clock rate must
be selected such that it exceeds 5.8 GSPS to avoid potential phase ambiguity between devices that may occur when the D divider of the PLL is set to values other than 1 (refer to the Clock Multiplier section for more details on the device PLL setup). Because the D divider cannot be reset (via SYSREF signal), its output phase can assume 2 or more states (depending on divider setting) thus making it possible for phase variation in the sampling clocks (DACCLK and ADCCLK) among different devices regardless if a SYSREF signal is applied. This situation can be avoided when the D divider is set to 1 thus forcing the DAC clock rate to equal the PLL VCO frequency which has range of 5.8 GHz to 12 GHz . Additionally, for the receive path only (or when using the AD9707 or AD9709) applications requiring multichip synchronization, the D divider must be set to 1 whereas the L divider (having reset capability) is set such that $L \times f_{A D C}$ falls within the VCO frequency range of 5.8 to 12 GHz .

## Quad MxFE Reference Design

Analog Devices developed the quad MxFE that is part of a full stack reference design that implements the complete system level multichip synchronization described within this section. The HDL code, device driver and application code for the reference design can be found on the quad MxFE wiki page. The goals for multichip synchronization for systems that require it are:

- Achieve phase determinism for both the receive and transmit paths. That is, the input RF phases to each ADC channel and the output RF phases from each DAC channel are identical so that full dynamic range and phase noise system level benefits can be realized/
- Simplification of the system level calibration routine. If the front end is attached, it allows for the use of a look-up table (LUT) to be loaded at system boot that aligns all receive channels and all transmit channels.

Figure 119 shows the high level multichip sync platform architecture. The following sections refer to this design to describe how the synchronization functions can be implemented.


Figure 119. Quad MxFE Reference Design Block Diagram

## One Shot Sync

Baseband digital data synchronization is achieved using the one shot sync feature. This feature requires that the user define the JESD204B/C link parameters (such as L, M, F) and then configure the synchronization logic for any desired SYSREF averaging (if using continuous SYSREF pulses). Additionally, desired LEMC delays can be used to force the LEMC to be generated at a certain delay after the SYSREF edge. After this is completed, the user then enables the one shot sync bit within each digitizer IC and then requests that SYSREF pulses be sent to each IC within the same clock cycle. One shot sync can be accomplished using the API function adi_ad9xxx_jesd_oneshot_sync which is called when executing the adi_ad9xxx_device_startup_tx_or_nco_test API function. Refer to the SYSREF and Subclass 1 Operation section for more details on the SYSREF function.

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.
For the quad MxFE Platform, analog fine delays have been introduced within the HMC7043 clock buffer IC to allow
synchronous SYSREFs to all digitizer ICs. A subsequent check can be executed to verify the one shot sync process performed successfully by querying registers within each IC which provide information about the phase relationship between the SYSREF signal and the LEMC boundary of each link of the IC. Once a stable phase is measured (that is, once the SYSREF-LEMC phase register reads 0 ), the user then knows that the LEMCs of all the digitizer ICs are aligned and the user can then proceed to the NCO master-slave sync process. Refer to the JESD204B/C
Transmitter Multichip Synchronization section for details on making appropriate adjustments for the transmit path multichip synchronization. For the receive path, refer to the JESD204B/C Receiver Multichip Synchronization section or the user guide for the logic devices JESD204B/C receiver IP that is being used. The subtasks described for the one shot sync are contained within API provided for the device.

## NCO Master-Slave Sync

The NCO master-slave sync feature first assigns one of the AD9081 within the subarray to act as a master chip, as shown in Figure 119. All other digitizers are then deemed slave ICs. The master IC is setup such that the GPIO0 pin of this device is configured as an output and routed to the GPIO0 nets of the three slave digitizer

ICs. The slave GPIO0 nets are configured as inputs. The user can then choose to trigger on either the SYSREF pulse, the LEMC rising edge, or the LEMC falling edge. The LEMC rising edge is used as the NCO master-slave sync trigger source as default for the base control code provided with the platform, and the GPIO nets are routed through the HDL instead of locally on the subarray. Next, the DDC synchronization bits are toggled low and then high to arm the ADC-side NCO synchronization algorithm. Likewise, the microprocessor align bit is toggled low and then high to arm the DAC-side NCO synchronization algorithm. When this trigger is requested, at the next LEMC rising edge the master digitizer IC asserts high a master out signal through its GPIO0 net. This signal propagates to the GPIO0 inputs of each of the slave devices. At the next LEMC edge, all digitizer ICs experience a NCO reset algorithm. After this any LEMC pulses are ignored with regards to the NCO master-slave sync algorithm. As with the one shot sync, these NCO master-slave sync subtasks are contained within API functions for user ease-of-use. The high level application code can be found on the quad MxFE wiki page. This code uses the following API functions, which are described in the AD9081/ AD9082/AD9986/AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later:

- adi_ad9xxx_jesd_oneshot_sync()
- adi_ad9xxx_device_nco_sync_pre()
- adi_ad9xxx_adc_nco_master_slave_sync()
- adi_ad9xxx_device_nco_sync_post()


## PLL Synthesizer Phase Adjustments

The ADF4371 PLL synthesizers allow relative sample clock phase adjustments injected into each digitizer IC. Thermal drift, and the resulting PLL phase drift between the sample clock and the SYSREF of each IC, is compensated by creating a feedback mechanism which ensures that the first transmit channel of each AD9081 is phase aligned to the first transmit channel of first AD9081 IC, as shown in Figure 119. To achieve this feedback loop, the first transmit channel of each MxFE outputs a signal which differentiates itself from the other transmit channels. These four signals are combined and sent into a common receiver, which for this system is labeled Rx0.

A receiver data capture is obtained which then allows the user to apply cross-correlation techniques to determine the complex phase offsets between these four transmit channels, $\varphi_{\text {TxOffset }}$. The ADF4371 PLL synthesizer ICs contain a VCO which is operating at a frequency $f_{\text {Vco_pll. }}$. The measured phase offsets $\varphi_{\text {Txoffset }}$ are then related to the required PLL phase adjustment $\varphi_{\text {PLL_Adj }}$ and the RF frequency $f_{\text {CARRIER }}$ such that:

$$
\phi_{P L L a d j}=\left[\frac{f_{V C O P L L}}{f_{\text {CARRIER }}}\right] \phi_{\text {TxOffset }}
$$

Using this formula, the ADF4371 PLL synthesizer phases can be adjusted by a new known amount to establish a common
transmit baseline between all digitizer ICs for all power cycles. The calibrated transmit phase offsets for the first (and second) channelizers of all AD9081s are phase aligned. The second channelizer of each digitizer IC is aligned in this instance as well because two channelizers are used for each DAC in the system.

Note that the PLL synthesizer phase adjustments described in this section are specific to the clocking architecture for this reference design. Other clocking architectures can be employed that may minimize or altogether eliminate the need for these adjustments. However, this example provides a useful illustration of system level adjustments that may be necessary to ensure accurate multichip synchronization.

## Quad MxFE System Level API

The system level API that implements multichip synchronization on the quad MxFE platform is executed in three stages and utilizes the device level API as described in the One Shot Sync section and NCO Master-Slave Sync section. The API of each stage can be found through the following linked text:

- Stage 1: one shot sync
- Stage 2: master/slave NCO sync
- Stage 3: NCO sync sustain

Each of these stages is executed in parallel for each MxFE device in the system before moving on to the next stage.

## PCB LAYOUT AND DESIGN CONSIDERATIONS

## CAD Symbol, Package Pinout and Unused Balls

The CAD symbols and package pinout are available for each device on their respective product page in the design resources section. The package pinout is also included in their respective datasheets. Note, leave any ball that is labeled as DNC open and leave any ball labeled as NC open or connected to a surrounding GND pin

## PCB Material and Stack Up Selection

The evaluation board PCB stack up shown in Figure 120 consists of 12-layers. All critical RF analog and JESD204B/C SERDES input and output signals are microstrip traces located on the top or bottom side of the PCB. For high speed SERDES lane rates that exceed 16+ GBPS, as well as having extended trace length lengths ( +6 inches), consider a laminate material such as Tachyon 100 G or Rodgers 4003 for the laminate material for the top and bottom layers of the PCB. A via-in-pad approach is used to simplify access to inner layers on the evaluation board and enable decoupling capacitors on the back side of the PCB (under the device). A via-outside-pad approach can also be considered in instances where many of the digital and SERDES pins remain unused. In most cases, the required board artwork stack up is different than the evaluation board stack up. As a result, further optimization of RF transmission lines specific to the desired board environment is essential to the design and layout process.

| CUSTOM INFO | TYPE | LYR | IMAGE | FOIL | GROUP | THK (MIL) | ER |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| TOP01 / PLP02 | SIGNAL <br> POWER / GROUND | $\begin{array}{\|l\|l\|} \hline \text { TOP01 } \\ \text { PLP02 } \end{array}$ |  | $\begin{aligned} & 0.5 o z \\ & 0.50 z \end{aligned}$ | TACHYON_100G <br> TACHYON 5.0 CORE... <br> 370HR 106 <br> 370HR 2113 | $5.832$ | $\begin{aligned} & 2.98 \\ & \\ & \\ & 3.54 \\ & 3.86 \end{aligned}$ |
| SIG03 / PLP04 | MIXED POWER / GROUND | $\begin{array}{\|l} \text { SIG03 } \\ \text { PLPO4 } \end{array}$ |  | $\begin{aligned} & 0.50 z \\ & 0.50 z \end{aligned}$ | 370HR 4.0 CORE H/H <br> 370HR 106 <br> 370HR 106 | 4.3 $4.323$ | $\begin{aligned} & 3.80 \\ & \\ & 3.54 \\ & 3.54 \end{aligned}$ |
| PWR05 / PLP06 | POWER / GROUND POWER/GROUND | $\begin{aligned} & \text { PWR05 } \\ & \text { PLP06 } \end{aligned}$ |  | $\begin{aligned} & \text { 10z } \\ & \text { 1oz } \end{aligned}$ | HIPER V R-1755V 2.0 CORE 1/1 <br> 370HR 106 <br> 370HR 106 | 2 <br> 4.444 | $\begin{aligned} & 3.75 \\ & \\ & 3.54 \\ & 3.54 \end{aligned}$ |
| PWR07 / PLP08 | POWER / GROUND POWER/GROUND | $\begin{aligned} & \text { PWR07 } \\ & \text { PLP08 } \end{aligned}$ |  | $\begin{aligned} & 10 z \\ & 10 z \end{aligned}$ | HIPER V R-1755V 2.0 CORE 1/1 <br> 370HR 106 370HR 106 | $4.404$ | $\begin{aligned} & 3.75 \\ & \\ & 3.54 \\ & 3.54 \end{aligned}$ |
| PWR09 / SIG10 | POWER/GROUND MIXED | $\begin{array}{\|l\|l\|l\|} \hline \text { PWR09 } \\ \text { SIG10 } \end{array}$ |  | $\begin{aligned} & 0.5 \mathrm{oz} \\ & 0.50 z \end{aligned}$ | 370HR 4.0 CORE H/H <br> 370HR 2113 <br> 370HR 106 | 4.3 $5.754$ | $\begin{aligned} & 3.80 \\ & \\ & 3.86 \\ & 3.54 \end{aligned}$ |
| PLP11 / BOT12 | POWER / GROUND SIGNAL | $\begin{array}{\|l\|l\|} \hline \text { PLP11 } \\ \text { BOT12 } \end{array}$ |  | $\begin{aligned} & 0.50 z \\ & 0.50 z \end{aligned}$ | TACHYON_100G <br> TACHYON 5.0 CORE... | 5 | 2.98 |

Figure 120. Evaluation Board PCB Stack Up

## Component Placement and Routing Priorities

## Signals with Highest Routing Priority

Figure 121 shows the top and bottom side of the PCB layout used on the AD9081-FMCA-EBZ and AD9082-FMCA-EBZ evaluation boards, where RF and high speed digital signals have the highest priority. To achieve the highest isolation, adjacent ADC and DAC channels are placed on opposite side of the PCB. Note that the footprint of the Marki BALH-0009 balun used for both ADC and DAC interfaces also makes it difficult to support all RF analog traces on the top side if isolation is of a lower priority. The BALH-0009 has excellent amplitude and phase balance characteristics over a wide bandwidth such that any residual degradation in even order harmonic performance can be attributed to the ADC or DAC.
Other wideband baluns with smaller footprints such as the Minicircuits TCM1-83X or Murata LTCC baluns (like the LDB183G0BAADA042 or LDB184G6BAAEA048 ) allow all adjacent ADC and DAC channels to be placed on the same side of PCB. However, these lower cost baluns do not maintain the same level of amplitude/phase balance over a broad frequency range. As a result, degraded even order harmonic performance may exist in frequency regions where the amplitude/phase balance is poor.
RF baluns are typically used to interface single-ended signals to the differential analog ADC input and DAC output ports. In general, the highest achievable analog bandwidth for the selected balun is achieved with the balun situated within a few mm to the ADC and DAC pins (as allowed by PCB design rules). The
exception to this rule can be the broadband balun used for clock input in support of direct RF clock frequencies in the 6 GHz to 12 GHz range where the distance from the CLKINP pin and CLKINN pin can have significant impact on the clock signal level delivered to the IC internal clock input. S parameters,
Keysight ADS models of the DAC outputs, and ADC and clock inputs are available to assist in the optimization of the interface network. Consider optimization of trace impedance per balun type. The FMCA-EBZ uses single-ended, $25 \Omega$ and $50 \Omega$ traces to realize $50 \Omega$ and $100 \Omega$ differential impedances for the DAC and ADC, respectively.


Figure 121. Routing Direction of Critical RF Analog and SERDES Signals
Use the top side of the PCB for applications requiring only four transmit and receive SERDES lanes and select the outermost balls in Column 17 and Column 18 on the package ball assignments. For applications that require more SERDES lanes, route the traces associated with the balls on Column 14 and Column 15 on the back side of the PCB. Refer to the RF and JESD204B/C SERDES

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Transmission Line Layout section for specific guidelines on trace layout.
The device CLKIN input is sensitive to any additive noise or signal coupling that can degrade the jitter and phase noise performance of the device. The CLKIN input signal can be a high frequency when equal to the DAC update rate rated up to 12 GHz or a lower frequency input that serves as a reference to the on-chip PLL clock multiplier which allows less than 3 GHz frequency. Because the additive jitter from the on-chip clock receiver is sensitive to the slew rate of the clock input signal, either wideband matching (when interfacing to the PECL or CML clock driver outputs) or tuned matching must be maintained when interfacing to RF synthesizers that produce a CW output. If the clock input signal serves as a reference to the on-chip PLL, this trace can be laid out in an inner layer as a microstrip, loosely coupled, $100 \Omega$ trace. Otherwise, the trace must be laid out on the top side of the PCB. For a single-ended source using an LTCC balun (such as the Mini-circuits NCR2-123+), simulation using Keysight ADS models can be used to optimize the balun placement vs. bandwidth. Place 100 pF dc blocking capacitors after the balun differential pads.

The SYSREF signal is an optional input control signal used to configure the device for JESD204 Class 1 operation enabling deterministic latency and/or multichip phase alignment. This signal typically originates from a clock distribution IC that provides an LVDS or PECL signal type that interfaces to the devise SYSREFP pin and SYSREFN pin, which provides a $100 \Omega$ on-chip termination. Use loosely coupled, $100 \Omega$ strip line traces for this signal that can be routed on the inner layer. For dc-coupled PECL applications, a pair of $150 \Omega$ resistors to ground must be added for dc biasing of the PECL output stage.

The ADCDRVN output is an optional, high speed, differential clock output that can be used by another ADC device. This output must be ac-coupled. Run this signal on an inner signal layer to provide isolation from the sensitive DAC and ADC traces.


Figure 122. Digital Signal Routing of Priority SYSREF and ADCDRVN with Second Priority Signals, SYNCIN and SYNCOUT

## Signals with Second Routing Priority

The on-chip clock multiplier of the device requires an external loop filter if used as well as decoupling capacitors for the on-chip regulator. The fine loop filter consists of the R1 resistor and the C 1 and C 2 capacitors, the component location of which is on backside of the PCB just beyond the outline of the package, as shown in Figure 123.
Place the C3 coarse capacitor across the VCO_COARSE and VCO_VCM balls on the back side of the PCB with the VCO_REG decoupling capacitors. This layout keeps the trace and loop inductance of filter components to a minimum to reduce noise coupling and ensures the PLL stability that results from the effective series inductance of long traces.


Figure 123. CLK PLL Filter Components Layout with VCO Regulator Bypass Capacitor

## Signals with Lowest Routing Priority

This section provides information on the signals that are of the lowest signal routing priority. These signals can only be routed when all critical signal routes are complete to ensure that these signals do not interfere with the critical component placement and routing.
The SYNCINB and SYNCOUTB control signals are used for JESD204B/C link establishment. Like the SYSREF signal, these signals can be configured for a $100 \Omega$ differential interface or a single-ended CMOS interface. When configured for a differential $100 \Omega$ interface, use loosely coupled $100 \Omega$ strip line traces to the host processor. When configuring for a single-ended interface, use the positive polarity pin and leave the negative polarity pin floating. Route all CMOS input and output signals such as those supporting the SPI interface, as well as optional GPIO and control and status flag signals on the inner PCB layers. Route these signals away from the analog section.
The DAC full-scale current is set using an external $4.99 \mathrm{k} \Omega 1 \%$ standard resistor connected to the ISET pin and referenced to the adjacent ground pin. A 0201 or 402 sized resistor can be placed on the back side of PCB that connects to the ISET and ground vias.
The ADCs include on-chip buffers that include internal, high frequency switching regulators to generate negative and positive supply domains for internal biasing. Place ceramic, $0.1 \mu \mathrm{~F}$ bypass capacitors at the NVG1_OUT, VNN1, BVNN2, and BVDD3 pins. Place these capacitors as close as possible to the device with the ground side of the bypass capacitor placed such that
ground currents flow away from other power balls and the corresponding bypass capacitors, if possible.

## RF AND JESD204B/C SERDES TRANSMISSION LINE LAYOUT

The layout recommendations in this section are intended for high frequency signals.
Acceptable PCB designs include the following:

- Match the evaluation board design as close as possible to the board design files available on the product page.
- Be attentive to power distribution and power ground return methodology to avoid coupling onto signal traces or the ground reference plane. In general, do not run high speed digital lines near dc power distribution routes or RF line routes.
- Use microstrip or coplanar waveguides (CPWG) on the top side of the PCB for transmission lines whenever possible. These structures do not require via structures that cause additional impedance discontinuities that vary across frequency. However, isolation between RF analog inputs/ outputs and space constraints associated with using all JESD204B/C lanes require using the back side of the PCB.
Design the RF line systems between the device ball pad reference plane and the balun/filter reference plane for a differential impedance ( $\mathrm{Z}_{\mathrm{DIFF}}$ ) of $50 \Omega$ for the DAC output and $100 \Omega$ ADC input. Differential lines from the balun to the ADC and DAC input/output balls must be as short as possible. This design is a compromise impedance with respect to frequency and an optimal starting point for design. The SERDES lanes are microstrip lines designed for a $Z_{\text {diff }}$ of $100 \Omega$.
In most cases, the required board artwork stack up is different than the evaluation board stack up. Optimization of RF transmission lines specific to the desired board environment is essential to the design and layout process.


## JESD204B/C SERDES Trace Routing Recommendations

The SERDES lanes are split into four rows, two rows for transmit and two rows for receive. Routing is not symmetric because each differential pair is placed on a separate column. When deciding on the layout of these traces, consider the following guidelines:

- The positive and negative traces must be of equal length to avoid mismatch between the driver and receiver.
- All SERDES lane traces must be impedance controlled to achieve $50 \Omega$ to ground. Ensure that the differential pair is coplanar and loosely coupled with a maximized trace width.
- Route the differential pairs on a single plane and use a solid ground plane as a reference on the layers above and/or below the traces. Ensure that reference planes for impedance controlled signals are not segmented or broken for the entire length of a trace.
- Traces can become marginally thinner to escape ballout.
- Place coupling capacitors close to one end of the SERDES lanes to lessen reflections.
- Minimize the pad area for all connector and passive component choices as much as possible to avoid a capacitive plate effect that can lead to issues with signal integrity.
- Route the inner transmit lanes to the inner or bottom layers.
- The internal JESD204B/C crossbar multiplexer can be used to alleviate routing when not all SERDES lanes are utilized.
- Ground shielding or fencing is recommended between lanes as space allows.
- To ensure optimal performance of the interface, place the device as close as possible to the baseband processor and route the traces as directly as possible between the devices to keep the differential traces short.
- Use a PCB material with a low dielectric constant $(<4)$ to minimize loss.
- For distances greater than 6 inches, use a premium PCB material such as Rogers 4003C or Tachyon100G.


## Stripline vs. Microstrip

When routing the PCB layout for SERDES data lines, the user must decide to route the signals using either stripline traces or microstrip traces. There are positive and negative aspects of both trace types that must be carefully considered before choosing one or the other.
The use of stripline traces has less loss and emits less electromagnetic interference (EMI) than the use of microstrip lines, but stripline traces require the use of vias that add line inductance and can require more complex add line inductance control.

The use of microstrip traces is simpler to implement if the component placement and density allow routing on the top layer of the PCB, which simplifies impedance control.
If using the top layer of the PCB is problematic or if the advantages of using the stripline traces are needed, consider the following recommendations:

- Minimize the number of vias.
- Use blind vias wherever possible to eliminate via stub effects and use microvias to minimize via inductance.
- If using standard vias, use maximum via length to minimize the stub size. For example, on an 8-layer board, use Layer 7 for the stripline pair.
- Place a pair of ground vias near each via pair to minimize the impedance discontinuity.
- Route SERDES lanes on the top side of the PCB as a differential $100 \Omega$ pair (microstrip) when possible. In cases where this method is not possible, the SERDES signals are routed on the inner layers of the PCB as differential $100 \Omega$ pairs (stripline). To minimize potential coupling, these signals are placed on an inner PCB layer with a via embedded in the component footprint pad where the ball connects to the PCB. AC coupling capacitors ( 100 nF ) on these signals are placed at the connector, away from the chip, to minimize coupling. The JESD204C interface can operate at


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frequencies up to 25 GHz . Take care to maintain signal integrity from the chip to the connector.

## ISOLATION TECHNIQUES USED ON THE EVALUATION BOARD

The evaluation board uses a fencing technique to provide isolation between first priority RF analog input and output signals as well as between the SERDES lane pairs (see Figure 124). Ground vias placed around each JESD204B pair provide isolation and decrease crosstalk. Spacing between vias follows the rule provided in Equation 40.


Through-hole vias that connect the top layer to the bottom layer and all layers in between are optimal. These vias steer return current to the ground planes near the apertures.
Use electromagnetic simulation software to develop accurate slot spacing and square aperture layout when designing the PCB.

Ensure that spacing between apertures is not more than $1 / 10$ of the shortest wavelength supported.
Calculate the wavelength with the following equation:

$$
\begin{equation*}
\text { wavelength }(\mathrm{m})=\frac{300}{\text { frequency }(\mathrm{MHz}) \times \sqrt{\varepsilon_{r}}} \tag{40}
\end{equation*}
$$

where $\varepsilon_{r}$ is the dielectric constant of the isolator material.
For Roger 4003C material with a microstrip structure (and taking air as an insulator into account), the $\varepsilon_{r}$ value is 3.55 . For FR4370 HR material with a stripline structure, the $\varepsilon_{\mathrm{r}}$ value is 4.6.

For example, a maximum RF signal frequency is 6 GHz . For Rogers 4003C material with microstrip structures and $\varepsilon_{r}=3.55$, the minimum wavelength is approximately 26.5 mm . To fulfill the $1 / 10$ of a wavelength rule, square aperture spacing must be at a distance of 2.65 mm or closer

## POWER CONSUMPTION

The device features a wide variety of modes to support various applications. Generally, the total power consumption depends on the following:

- Number of ADC (Rx) and DAC (Tx) channels used
- DAC and ADC clock rates
- The instantaneous bandwidth that needs to be processed
- DDC/DUC
- Programmable FIR
- JESD204B/C setup

The example use cases below show the device setup, and the typical and maximum power consumption for that particular use case. Note that additional power savings options may be available to minimize the power consumption for each use case example that follows. Refer to the Power Management Considerations section for more details.

## UG-1578

## Example 1: 2D2A, 3 GSPS I/Q Mode

Table 131. 2D2A, 3 GSPS I/Q Mode


Figure 125. 2D2A, 3 GSPS I/Q Mode Block Diagram
Table 132. Typical and Maximum Power Consumption for 2D2A, 3GSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IAvDD2 ) | 2.0 V supply |  | 102 | 107 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 } 2}$ ) + RVDD2 ( $\mathrm{I}_{\text {RVDD2 }}$ ) | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (lavDD2_PL) + SVDD2_PLL (IsVDD2_PL) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 0.874 | 1.004 | W |
| PLLCLKVDD1 (Iplclekvolı) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (lavdol) + DCLKVDD1 (loclkvodı) | 1.0 V supply |  | 620 | 795 | mA |
| AVDD1_ADC ( $\mathrm{I}_{\text {avDD1_ADC }}$ ) | 1.0 V supply |  | 1710 | 2095 | mA |
| CLKVDD1 (lclkvdol) | 1.0 V supply |  | 90 | 150 | mA |
| FVDD1 (lfvodı) | 1.0 V supply |  | 45 | 80 | $m A$ |
| VDD1_NVG (lvodi_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (laavorı) | 1.0 V supply |  | 925 | 1130 | mA |
| DVDD1 (lovodi) | 1.0 V supply |  | 2540 | 3545 | mA |
| DVDD1_RT (ldvodi_rt) | 1.0 V supply |  | 560 | 680 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvDD1_pul | 1.0 V supply |  | 1850 | 2500 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 8.635 | 11.36 | W |
| DVDD1P8 (lovdolip8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 9.5 | 12.4 | W |

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## Example 2: 2D2A, DAC in 3 GSPS I/Q Mode, ADC in Full Bandwidth Mode

Table 133. 2D2A, DAC in 3 GSPS I/Q Mode, ADC in Full Bandwidth Mode


Figure 126. 2D2A, DAC in 3 GSPS I/Q Mode, ADC in Full Bandwidth Mode Block Diagram
Table 134. Typical and Maximum Power Consumption for 2D2A, DAC in 3GSPS I/Q mode, ADC in Full Bandwidth Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IVvDD ) | 2.0 V supply |  | 102 | 107 | mA |
|  | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (IAVDD2_PL) + SVDD2_PLL (IsvDD2_PL) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 0.874 | 1.004 | W |
| PLLCLKVDD1 (Iplclekvoi) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (IavDil) + DCLKVDD1 (ldcıkvdol) | 1.0 V supply |  | 620 | 795 | mA |
| AVDD1_ADC ( $\mathrm{I}_{\text {AVDD1_ADC }}$ ) | 1.0 V supply |  | 1710 | 2095 | mA |
| CLKVDD1 (lclkvdol) | 1.0 V supply |  | 90 | 150 | mA |
| FVDD1 (lfvDi) | 1.0 V supply |  | 45 | 80 | mA |
| VDD1_NVG (lvdD1_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (laavdi) | 1.0 V supply |  | 925 | 1130 | mA |
| DVDD1 (lovodi) | 1.0 V supply |  | 2050 | 3035 | mA |
| DVDD1_RT (ldvodi_rt) | 1.0 V supply |  | 560 | 680 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvDD1_PLI) | 1.0 V supply |  | 1500 | 2045 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 7.795 | 10.395 | W |
| DVDD1P8 (lovdolps) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 8.7 | 11.4 | W |

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## Example 3: 2D2A Dual Band, DAC in 250 MSPS I/Q mode, ADC in 500MSPS I/Q Mode

Table 135. 2D2A Dual Band, DAC in 250 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode


Figure 127. 2D2A Dual Band, DAC in 250 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode Block Diagram
Table 136. Typical and Maximum Power Consumption for 2D2A Dual Band, DAC in 250 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( AVDD2 $^{\text {) }}$ | 2.0 V supply |  | 102 | 107 | mA |
|  | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (lavDD2_pl) + SVDD2_PLL (IsvDD2_pL) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 0.874 | 1.004 | W |
| PLLCLKVDD1 (Iplclekvod) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (lavDDı $)$ + DCLKVDD1 (loclkvdol | 1.0 V supply |  | 360 | 465 | mA |
| AVDD1_ADC ( $I_{\text {avDD1_AdC }}$ ) | 1.0 V supply |  | 1710 | 2095 | mA |
| CLKVDD1 (lckkvdol) | 1.0 V supply |  | 90 | 150 | mA |
| FVDD1 (lfvDil) | 1.0 V supply |  | 45 | 80 | mA |
| VDD1_NVG (IvdD1_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (laavodi) | 1.0 V supply |  | 490 | 650 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 2850 | 3860 | mA |
| DVDD1_RT (lovdDi_RT) | 1.0 V supply |  | 530 | 640 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvdD1_plu) | 1.0 V supply |  | 1100 | 1550 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 7.47 | 9.875 | W |
| DVDD1P8 (lovdolipg) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 8.4 | 10.9 | W |

## Example 4: 4D2A Single Band Tx, Dual Band Rx, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode

Table 137.4D2A Single Band Tx, Dual Band Rx, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode


Figure 128. 4D2A Single Band Tx, Dual Band Rx, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode Block Diagram
Table 138. Typical and Maximum Power Consumption for 4D2A Single Band Tx, Dual Band Rx, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IVVDD2 ) | 2.0 V supply |  | 195 | 204 | mA |
| BVDD2 ( $\mathrm{l}_{\text {BVDD2 } 2}$ ) + RVDD2 ( $\mathrm{I}_{\text {RVDD2 } 2}$ ) | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (IAVDD2_pLI) + SVDD2_PLL (Isvodz_pl) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.198 | W |
| PLLCLKVDD1 (1plclevvdi) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 ( $\mathrm{I}_{\text {AvDDI }}$ ) + DCLKVDD1 (loclivvdi) | 1.0 V supply |  | 975 | 1180 | mA |
| AVDD1_ADC ( $I_{\text {avDDi_adc }}$ ) | 1.0 V supply |  | 1725 | 2100 | mA |
| CLKVDD1 (lclikvodı) | 1.0 V supply |  | 90 | 150 | mA |
| FVDD1 (IFVDDı) | 1.0 V supply |  | 45 | 80 | mA |
| VDD1_NVG (Ivodi_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (laavdi) | 1.0 V supply |  | 1575 | 1840 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 3240 | 4340 | mA |
| DVDD1_RT (lovdD1_RT) | 1.0 V supply |  | 630 | 760 | mA |
| SVDD1 (IsvDDı ${ }^{\text {a }}$ + SVDD1_PLL (IsVDD1_pli) | 1.0 V supply |  | 825 | 1220 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 9.4 | 12.055 | W |
| DVDD1P8 (lovddip8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 10.5 | 13.3 | W |

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## Example 5: 4D2A Single Band, DAC in 1 GSPS I/Q Mode, ADC in 1 GSPS I/Q Mode

Table 139. 4D2A Single Band, DAC in 1 GSPS I/Q Mode, ADC in 1 GSPS I/Q Mode


Figure 129. 4D2A Single Band, DAC in 1 GSPS I/Q mode, ADC in 1 GSPS I/Q Mode Block Diagram
Table 140. Typical and Maximum Power Consumption for 4D2A Single Band, DAC in 1 GSPS I/Q Mode, ADC in 1 GSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( avdor $^{\text {) }}$ | 2.0 V supply |  | 195 | 204 | mA |
|  | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (lavDD2_pl) + SVDD2_PLL (IsvDD2_pL) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.198 | W |
| PLLCLKVDD1 (Iplclekvod) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (lavDDı $)$ + DCLKVDD1 (loclkvdol | 1.0 V supply |  | 975 | 1180 | mA |
| AVDD1_ADC ( $I_{\text {avDD1_AdC }}$ ) | 1.0 V supply |  | 1725 | 2100 | mA |
| CLKVDD1 (lckkvdol) | 1.0 V supply |  | 90 | 150 | mA |
| FVDD1 (lfvDil) | 1.0 V supply |  | 45 | 80 | mA |
| VDD1_NVG (lvodi_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (laavodi) | 1.0 V supply |  | 1575 | 1840 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 2605 | 3600 | mA |
| DVDD1_RT (lovdDi_RT) | 1.0 V supply |  | 630 | 760 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvdD1_plu) | 1.0 V supply |  | 1100 | 1550 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 9.04 | 11.645 | W |
| DVDD1P8 (lovdolipg) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 10.2 | 12.9 | W |

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## Example 6: 4D2A Single Band, DAC in 750 MSPS I/Q Mode, ADC in 750 MSPS I/Q Mode

Table 141. 4D2A Single Band, DAC in 750 MSPS I/Q Mode, ADC in 750 MSPS I/Q Mode


Figure 130. 4D2A Single band, DAC in 750 MSPS I/Q Mode, ADC in 750 MSPS I/Q Mode Block Diagram
Table 142. Typical and Maximum Power Consumption for 4D2A Single Band, DAC in 750 MSPS I/Q Mode, ADC in 750 MSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( AVVD2 ) | 2.0 V supply |  | 195 | 204 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 } 2}$ ) + RVDD2 ( $\mathrm{I}_{\text {RVDD2 } 2}$ ) | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (lavDD2_pL + SVDD2_PLL ( IVVDD2_PLI $^{\text {a }}$ | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.198 | W |
| PLLCLKVDD1 (Iplclevidi) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (lavdil + DCLKVDD1 (ldclikvdor $)$ | 1.0 V supply |  | 975 | 1180 | mA |
| AVDD1_ADC ( $\mathrm{I}_{\text {AVDD1_ADC }}$ ) | 1.0 V supply |  | 1725 | 2100 | mA |
| CLKVDD1 (lckkvdor | 1.0 V supply |  | 90 | 150 | mA |
| FVDD1 ( $\mathrm{IFVDDI}^{\text {) }}$ | 1.0 V supply |  | 45 | 80 | mA |
| VDD1_NVG (lvoDi_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (loavdi) | 1.0 V supply |  | 1575 | 1840 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 3185 | 4270 | mA |
| DVDD1_RT (ldvodi_rt) | 1.0 V supply |  | 630 | 760 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvdD1_pll | 1.0 V supply |  | 1140 | 1620 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 9.66 | 12.385 | W |
| DVDD1P8 (lovddip8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 10.7 | 13.6 | W |

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## Example 7: 4D2A Single Band, DAC in 375 MSPS I/Q Mode, ADC in 375 MSPS I/Q Mode

Table 143. 4D2A Single Band, DAC in 375 MSPS I/Q Mode, ADC in 375 MSPS I/Q Mode


Figure 131.4D2A Single Band, DAC in 375 MSPS I/Q mode, ADC in 375 MSPS I/Q Mode Block Diagram
Table 144. Typical and Maximum Power Consumption for 4D2A Single Band, DAC in 375 MSPS I/Q Mode, ADC in 375 MSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IAvDD2 ) | 2.0 V supply |  | 195 | 204 | mA |
|  | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (lavDD2_pul + SVDD2_PLL ( IVVDD2_PLI $^{\text {a }}$ | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.198 | W |
| PLLCLKVDD1 (Iplclekvolı) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (IavDDı $)$ + DCLKVDD1 (ldcıkvdi) | 1.0 V supply |  | 975 | 1180 | mA |
| AVDD1_ADC ( $\mathrm{I}_{\text {AVDD1_ADC }}$ ) | 1.0 V supply |  | 1725 | 2100 | mA |
| CLKVDD1 (lckkvdol) | 1.0 V supply |  | 90 | 150 | mA |
| FVDD1 (lfvDil) | 1.0 V supply |  | 45 | 80 | mA |
| VDD1_NVG (IvdD1_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (laavorı) | 1.0 V supply |  | 1575 | 1840 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 2995 | 4045 | mA |
| DVDD1_RT (lovdDi_RT) | 1.0 V supply |  | 630 | 760 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvDD1_pli) | 1.0 V supply |  | 745 | 1130 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 9.075 | 11.67 | W |
| DVDD1P8 (lovdolipg) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 10.2 | 12.9 | W |

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## Example 8: 4D2A Single Band, DAC in 375 MSPS I/Q Mode, ADC in 375 MSPS I/Q Mode with On-Chip PLL

Table 145. 4D2A Single Band, DAC in 375 MSPS I/Q Mode, ADC in 375 MSPS I/Q Mode with On-Chip PLL


Figure 132. 4D2A Single Nand, DAC in 375 MSPS I/Q mode, ADC in 375 MSPS I/Q Mode with On-Chip PLL Block Diagram
Table 146. Typical and Maximum Power Consumption for 4D2A Single Band, DAC in 375 MSPS I/Q Mode, ADC in 375 MSPS I/Q Mode with On-Chip PLL

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( AVDD2 $^{\text {) }}$ | 2.0 V supply |  | 195 | 204 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 }}$ ) + RVDD2 ( $\mathrm{I}_{\text {RVDD2 }}$ ) | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (lavDD2_PL) + SVDD2_PLL (IsvDD2_PL) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.198 | W |
| PLLCLKVDD1 (Iplclekvol) | 1.0 V supply |  | 15 | 25 | mA |
|  | 1.0 V supply |  | 975 | 1180 | mA |
| AVDD1_ADC ( $\mathrm{I}_{\text {AVDD1_ADC }}$ ) | 1.0 V supply |  | 1725 | 2100 | mA |
| CLKVDD1 (lclkvdol) | 1.0 V supply |  | 90 | 150 | mA |
| FVDD1 (lfvodi) | 1.0 V supply |  | 45 | 80 | mA |
| VDD1_NVG (Ivodi_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (loavdi) | 1.0 V supply |  | 1575 | 1840 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 2995 | 4045 | mA |
| DVDD1_RT (lovodi_kt) | 1.0 V supply |  | 630 | 860 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvdD1_pll | 1.0 V supply |  | 930 | 1360 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 9.26 | 12 | W |
| DVDD1P8 (lovdolp8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 10.4 | 13.3 | W |

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## Example 9: 4D2A Dual Band, Dual Link, DAC in 375 MSPS I/Q Mode, ADC in 187.5 MSPS I/Q Mode

Table 147. 4D2A Dual Band, Dual Link, DAC in 375 MSPS I/Q Mode, ADC in 187.5 MSPS I/Q Mode

| Applicable <br> Devices | No. of Tx <br> Channels | No. of Rx <br> Channels | DAC Clock <br> Rate (GHz) | ADC Clock <br> Rate (GHz) | Input Data Rate to <br> DAC (MSPS) | Output Data Rate from <br> ADC (MSPS) |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| AD9082, AD9986, <br> AD9081, AD9988 | 4 | 2 | 12 | 3 | $375(1 / Q)$ | $187.5(1 / Q)$ |



Figure 133. 4D2A Dual Band, Dual Link, DAC in 375 MSPS I/Q Mode, ADC in 187.5 MSPS I/Q Mode Block Diagram
Table 148. Typical and Maximum Power Consumption for 4D2A Dual Band, Dual Link, DAC in 375 MSPS I/Q Mode, ADC in 187.5 MSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( AVVD2 $^{\text {) }}$ | 2.0 V supply |  | 195 | 204 | mA |
| BVDD2 ( $\mathrm{I} v \mathrm{lvD2} 2) ~+~ R V D D 2 ~_{\text {(livDD2 }}$ ) | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (IAVDD2_PLI) + SVDD2_PLL (IsvDD2_pl) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.198 | W |
| PLLCLKVDD1 (Iplclekvolı) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 ( $\mathrm{I}_{\text {AVDDI }}$ ) + DCLKVDD1 $\left(\mathrm{l}_{\text {dclikvdı }}\right)$ | 1.0 V supply |  | 975 | 1180 | mA |
| AVDD1_ADC ( $\mathrm{I}_{\text {AVDD1_ADC }}$ ) | 1.0 V supply |  | 1330 | 1670 | mA |
| CLKVDD1 (IClkvDDı) | 1.0 V supply |  | 55 | 115 | mA |
| FVDD1 (IFVDDı) | 1.0 V supply |  | 45 | 80 | mA |
| VDD1_NVG (Ivodi_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (laavodi) | 1.0 V supply |  | 1575 | 1840 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 2340 | 3885 | mA |
| DVDD1_RT ( $\mathrm{l}_{\text {VVDD1_RT }}$ ) | 1.0 V supply |  | 375 | 500 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (Isvodi_pll | 1.0 V supply |  | 1025 | 1460 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 8.015 | 11.115 | W |
| DVDD1P8 (IDvDDips) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 9.1 | 12.3 | W |

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## Example 10: 4D2A Dual Band, Dual Link, DAC in 375 MSPS I/Q Mode, ADC in 187.5 MSPS I/Q Mode with On-Chip PLL

Table 149. 4D2A Dual Band, Dual Link, DAC in 375 MSPS I/Q Mode, ADC in 187.5 MSPS I/Q Mode with On-Chip PLL


Figure 134. 4D2A Dual Band, Dual Link, DAC in 375MSPS I/Q Mode, ADC in 187.5 MSPS I/Q Mode with On-Chip PLL Block Diagram
Table 150. Typical and Maximum Power Consumption for 4D2A Dual Band, Dual Link, DAC in 375 MSPS I/Q Mode, ADC in 187.5 MSPS I/Q Mode with On-Chip PLL

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( Avvdi $^{\text {) }}$ | 2.0 V supply |  | 195 | 204 | mA |
|  | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (lavDD2_PL) + SVDD2_PLL (Isvod2_PL) | 2.0 V supply |  | 80 | 100 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.13 | 1.288 | W |
| PLLCLKVDD1 (Iplclikvodi) | 1.0 V supply |  | 20 | 30 | mA |
| AVDD1 ( $\mathrm{I}_{\text {avDDI }}$ ) + DCLKVDD1 $\left(I_{\text {dcıkvdi }}\right)$ | 1.0 V supply |  | 975 | 1180 | mA |
| AVDD1_ADC ( $I_{\text {avDD1_ADC }}$ ) | 1.0 V supply |  | 1300 | 1855 | mA |
| CLKVDD1 (lckkvdoı) | 1.0 V supply |  | 55 | 115 | mA |
| FVDD1 (IFVDDı) | 1.0 V supply |  | 45 | 80 | mA |
| VDD1_NVG (lvodi_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (ldavdir | 1.0 V supply |  | 1575 | 1840 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 2340 | 3885 | mA |
| DVDD1_RT (lovodi_kt) | 1.0 V supply |  | 375 | 500 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvdD1_pll | 1.0 V supply |  | 1025 | 1460 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 7.99 | 11.305 | W |
| DVDD1P8 (lovdolp8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 9.2 | 12.6 | W |

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## Example 11: 2D2A, DAC in 6 GSPS Real Mode, ADC in 6 GSPS Full Bandwidth Mode

Table 151. 2D2A, DAC in 6 GSPS Real Mode, ADC in 6 GSPS Full Bandwidth Mode


Figure 135. 2D2A, DAC in 6 GSPS Real Mode, ADC in 6 GSPS Full Bandwidth Mode Block Diagram
Table 152. Typical and Maximum Power Consumption for 2D2A, DAC in 6 GSPS Real Mode, ADC in 6 GSPS Full Bandwidth Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IAvDD2 $^{\text {) }}$ | 2.0 V supply |  | 103 | 107 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 }}$ ) + RVDD2 ( IRvDD2 ) | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (lavod2_pl) + SVDD2_PLL (Isvod2_pl) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 0.876 | 1.004 | W |
| PLLCLKVDD1 (Iplclevodi) | 1.0 V supply |  | 8 | 15 | mA |
| AVDD1 (lavDDı $)$ + DCLKVDD1 (loclkvdol | 1.0 V supply |  | 350 | 450 | mA |
| AVDD1_ADC ( $\mathrm{I}_{\text {AVDD1_ADC }}$ ) | 1.0 V supply |  | 1725 | 2100 | mA |
| CLKVDD1 (lckkvdol) | 1.0 V supply |  | 90 | 150 | mA |
| FVDD1 (lfvDil) | 1.0 V supply |  | 45 | 80 | mA |
| VDD1_NVG (IvdD1_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (loavdi) | 1.0 V supply |  | 490 | 650 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 1425 | 2320 | mA |
| DVDD1_RT (lovdDi_RT) | 1.0 V supply |  | 515 | 620 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvdD1_pli) | 1.0 V supply |  | 1500 | 2040 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 6.428 | 8.785 | W |
| DVDD1P8 (lovdolipg) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 7.4 | 9.8 | W |

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## Example 12: 4D2A, Dual Band, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode

Table 153. 4D2A, Dual Band, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode


Figure 136. 4D2A, Dual Band, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode Block Diagram
Table 154. Typical and Maximum Power Consumption for 4D2A, Dual Band, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IAvDD2 ) | 2.0 V supply |  | 195 | 204 | mA |
| BVDD2 ( $\mathrm{IsvDD2}^{\text {) }}$ + RVDD2 $\left(\mathrm{I}_{\text {livDD2 }}\right)$ | 2.0 V supply |  | 290 | 340 | mA |
| AVDD2_PLL (IAvVD2_pLI) + SVDD2_PLL (Isvod2_PL) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.198 | W |
| PLLCLKVDD1 (lplclevdi) | 1.0 V supply |  | 10 | 20 | mA |
| AVDD1 $\left(\begin{array}{l}\text { AvDDı }\end{array}\right)+$ DCLKVDD1 $\left(I_{\text {dclikvdi }}\right)$ | 1.0 V supply |  | 750 | 930 | mA |
| AVDD1_ADC (IavDDi_adc) | 1.0 V supply |  | 1325 | 1650 | mA |
| CLKVDD1 (lckkvdıı) | 1.0 V supply |  | 55 | 115 | mA |
| FVDD1 (lfvodı) | 1.0 V supply |  | 40 | 70 | mA |
| VDD1_NVG (lvodi_NvG) | 1.0 V supply |  | 280 | 360 | mA |
| DAVDD1 (latador) | 1.0 V supply |  | 1200 | 1430 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 2850 | 3850 | mA |
| DVDD1_RT (lovdDı_R) | 1.0 V supply |  | 375 | 500 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvdD1_pll | 1.0 V supply |  | 1100 | 1550 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 7.985 | 10.475 | W |
| DVDD1P8 (lovdolp8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 9.1 | 11.7 | W |

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## Example 13: 4D4A, DAC in 1.5 GSPS I/Q Mode, ADC in 3 GSPS Full Bandwidth Mode

Table 155. 4D4A, DAC in 1.5 GSPS I/Q Mode, ADC in 3 GSPS Full Bandwidth Mode


Figure 137. 4D4A, DAC in 1.5 GSPS I/Q Mode, ADC in 3GSPS Full Bandwidth Mode Block Diagram
Table 156. Typical and Maximum Power Consumption for 4D4A, DAC in 1.5 GSPS I/Q Mode, ADC in 3 GSPS Full Bandwidth Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( AVDD2 $^{\text {) }}$ | 2.0 V supply |  | 190 | 205 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 }}$ ) + RVDD2 ( IRvDD2 ) | 2.0 V supply |  | 295 | 350 | mA |
| AVDD2_PLL (lavDD2_pl) + SVDD2_PLL (IsvDD2_pL) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.22 | W |
| PLLCLKVDD1 (Iplclekvod) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (lavDDı $)$ + DCLKVDD1 (loclkvdol | 1.0 V supply |  | 1000 | 1185 | mA |
| AVDD1_ADC ( $I_{\text {avDD1_AdC }}$ ) | 1.0 V supply |  | 1625 | 1910 | mA |
| CLKVDD1 (lckkvdol) | 1.0 V supply |  | 60 | 110 | mA |
| FVDD1 (lfvDil) | 1.0 V supply |  | 45 | 65 | mA |
| VDD1_NVG (IvdD1_NvG) | 1.0 V supply |  | 280 | 345 | mA |
| DAVDD1 (laavodi) | 1.0 V supply |  | 1600 | 1835 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 2400 | 3400 | mA |
| DVDD1_RT (lovdDi_RT) | 1.0 V supply |  | 570 | 700 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvdD1_plu) | 1.0 V supply |  | 1920 | 2570 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 9.515 | 12.145 | W |
| DVDD1P8 (lovdolipg) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 10.6 | 13.4 | W |

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## Example 14: 4D4A, DAC in 1 GSPS I/Q Mode, ADC in 1 GSPS I/Q Mode

Table 157. 4D4A, DAC in 1 GSPS I/Q Mode, ADC in 1 GSPS I/Q Mode


Figure 138. Block Diagram 4D4A, DAC in 1 GSPS I/Q Mode, ADC in 1 GSPS I/Q Mode
Table 158. Typical and Maximum Power Consumption for 4D4A, DAC in 1 GSPS I/Q Mode, ADC in 1 GSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IVVDD2 ) | 2.0 V supply |  | 190 | 205 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 } 2}$ ) + RVDD2 ( $\mathrm{I}_{\text {RVDD2 }}$ ) | 2.0 V supply |  | 295 | 355 | mA |
| AVDD2_PLL (lavDD2_pL) + SVDD2_PLL (Isvod2_PL) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.23 | W |
| PLLCLKVDD1 (Iplclekvod) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (lavdoı) + DCLKVDD1 (loclkvdoı) | 1.0 V supply |  | 1000 | 1185 | mA |
| AVDD1_ADC ( $\mathrm{I}_{\text {AVDD1_ADC }}$ ) | 1.0 V supply |  | 1825 | 2155 | mA |
| CLKVDD1 (lclkvdol) | 1.0 V supply |  | 70 | 125 | mA |
| FVDD1 (lfvodı) | 1.0 V supply |  | 45 | 70 | mA |
| VDD1_NVG (Ivodi_NvG) | 1.0 V supply |  | 280 | 345 | mA |
| DAVDD1 (laavdor) | 1.0 V supply |  | 1600 | 1835 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 2600 | 3585 | mA |
| DVDD1_RT (lovodi_kt) | 1.0 V supply |  | 720 | 840 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvDD1_pli) | 1.0 V supply |  | 1420 | 1960 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 9.575 | 12.125 | W |
| DVDD1P8 (lovdolp8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 10.6 | 13.4 | W |

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## Example 15: 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode

Table 159. 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode


Figure 139. 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode Block Diagram
Table 160. Typical and Maximum Power Consumption for 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IVVDD2 $^{\text {) }}$ | 2.0 V supply |  | 190 | 205 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 } 2}$ ) + RVDD2 ( $\mathrm{I}_{\text {RVDD2 } 2}$ ) | 2.0 V supply |  | 295 | 355 | mA |
| AVDD2_PLL (IAvDD2_pll + SVDD2_PLL (Isvod2_pLI) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.23 | W |
| PLLCLKVDD1 (Iplclevido) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 $\left(\begin{array}{l}\text { AvvDı }\end{array}\right)+$ DCLKVDD1 $($ loclkvodı $)$ | 1.0 V supply |  | 1000 | 1200 | $m A$ |
| AVDD1_ADC ( $\mathrm{I}_{\text {avDD1_AdC }}$ ) | 1.0 V supply |  | 1830 | 2155 | mA |
| CLKVDD1 (lckkvdoı) | 1.0 V supply |  | 70 | 125 | mA |
| FVDD1 (lfvodi) | 1.0 V supply |  | 45 | 70 | $m A$ |
| VDD1_NVG (lvodi_NvG) | 1.0 V supply |  | 280 | 345 | mA |
| DAVDD1 (loavdi) | 1.0 V supply |  | 1600 | 1835 | mA |
| DVDD1 (lovodi) | 1.0 V supply |  | 2850 | 3895 | mA |
| DVDD1_RT (ldvodi_kt) | 1.0 V supply |  | 700 | 830 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvdD1_pul | 1.0 V supply |  | 1070 | 1530 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 9.46 | 12.01 | W |
| DVDD1P8 (lovdolips) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 10.5 | 13.3 | W |

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## Example 16: 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode

Table 161. 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode


Figure 140. 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode Block Diagram
Table 162. Typical and Maximum Power Consumption for 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IVVDD2 ) | 2.0 V supply |  | 190 | 205 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 }}$ ) + RVDD2 ( $\mathrm{I}_{\text {RVDD2 }}$ ) | 2.0 V supply |  | 295 | 355 | mA |
| AVDD2_PLL (lavDD2_pL) + SVDD2_PLL (Isvod2_PL) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.23 | W |
| PLLCLKVDD1 (Iplclevido | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (lavdol) + DCLKVDD1 (loclkvdoı) | 1.0 V supply |  | 1000 | 1200 | mA |
| AVDD1_ADC ( $\mathrm{I}_{\text {AVDD1_ADC }}$ ) | 1.0 V supply |  | 1825 | 2155 | mA |
| CLKVDD1 (lclkvdol) | 1.0 V supply |  | 70 | 125 | mA |
| FVDD1 ( $\mathrm{I}_{\text {FVDII }}$ ) | 1.0 V supply |  | 45 | 70 | mA |
| VDD1_NVG (Ivodi_NvG) | 1.0 V supply |  | 280 | 345 | mA |
| DAVDD1 (laavdor) | 1.0 V supply |  | 1590 | 1835 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 2650 | 3625 | mA |
| DVDD1_RT (lovodi_kt) | 1.0 V supply |  | 710 | 840 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvDD1_pli) | 1.0 V supply |  | 840 | 1270 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 9.025 | 11.49 | W |
| DVDD1P8 (lovdolp8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 10.1 | 12.7 | W |

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## Example 17: 4D4A, DAC in 2 GSPS I/Q Mode, ADC in 2 GSPS I/Q Mode

Table 163. 4D4A, DAC in 2 GSPS I/Q Mode, ADC in 2 GSPS I/Q Mode


Figure 141. 4D4A, DAC in 2 GSPS I/Q Mode, ADC in 2 GSPS I/Q Mode Block Diagram
Table 164. Typical and Maximum Power Consumption for 4D4A, DAC in 2 GSPS I/Q Mode, ADC in 2 GSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IAvDD2 ) | 2.0 V supply |  | 190 | 205 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 } 2}$ ) + RVDD2 ( $\mathrm{I}_{\text {RVDD2 }}$ ) | 2.0 V supply |  | 295 | 355 | mA |
| AVDD2_PLL (lavDD2_PL) + SVDD2_PLL (IsVDD2_PL) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.23 | W |
| PLLCLKVDD1 (Iplclekvolı) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (lavdol) + DCLKVDD1 (loclkvodı) | 1.0 V supply |  | 1000 | 1200 | mA |
| AVDD1_ADC ( $\mathrm{I}_{\text {avDD1_ADC }}$ ) | 1.0 V supply |  | 1840 | 2155 | mA |
| CLKVDD1 (lclkvdol) | 1.0 V supply |  | 70 | 125 | mA |
| FVDD1 (lfvodı) | 1.0 V supply |  | 45 | 70 | $m A$ |
| VDD1_NVG (lvodi_NvG) | 1.0 V supply |  | 280 | 340 | mA |
| DAVDD1 (laavorı) | 1.0 V supply |  | 1600 | 1835 | mA |
| DVDD1 (lovodi) | 1.0 V supply |  | 3175 | 4225 | mA |
| DVDD1_RT (ldvodi_rt) | 1.0 V supply |  | 715 | 840 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvDD1_pul | 1.0 V supply |  | 1925 | 2570 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 10.665 | 13.385 | W |
| DVDD1P8 (lovdolip8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 11.7 | 14.6 | W |

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## Example 18: 4D4A, DAC in 250 MSPS I/Q Mode, ADC in 250 MSPS I/Q Mode

Table 165. 4D4A, DAC in 250 MSPS I/Q Mode, ADC in 250 MSPS I/Q Mode


Figure 142. 4D4A, DAC in 250 MSPS I/Q Mode, ADC in 25 OMSPS I/Q Mode Block Diagram
Table 166. Typical and Maximum Power Consumption for 4D4A, DAC in 250 MSPS I/Q Mode, ADC in 250 MSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( AVDD2 $^{\text {) }}$ | 2.0 V supply |  | 190 | 205 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 }}$ ) + RVDD2 ( $\mathrm{I}_{\text {RVDD2 }}$ ) | 2.0 V supply |  | 295 | 355 | mA |
| AVDD2_PLL (lavDD2_PLI + SVDD2_PLL ( IVVDD2_PLI $^{\text {l }}$ ) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.23 | W |
| PLLCLKVDD1 (Iplclekvol) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (lavdil + DCLKVDD1 (loclikvodı | 1.0 V supply |  | 1000 | 1200 | mA |
| AVDD1_ADC ( $I_{\text {avDD1_AdC }}$ ) | 1.0 V supply |  | 1840 | 2155 | mA |
| CLKVDD1 (lclkvdol | 1.0 V supply |  | 70 | 125 | mA |
| FVDD1 (lfvDDı) | 1.0 V supply |  | 45 | 70 | mA |
| VDD1_NVG (lvodi_NvG) | 1.0 V supply |  | 280 | 345 | mA |
| DAVDD1 (laavdor) | 1.0 V supply |  | 1600 | 1835 | mA |
| DVDD1 (lovodi) | 1.0 V supply |  | 2500 | 3465 | mA |
| DVDD1_RT (lovodi_kt) | 1.0 V supply |  | 700 | 825 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvDD1_plı | 1.0 V supply |  | 680 | 1065 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 8.73 | 11.11 | W |
| DVDD1P8 (lovdolp8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 9.8 | 12.4 | W |

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Example 19: 4D4A, DAC in 250 MSPS I/Q Mode, ADC in 250 MSPS I/Q Mode with On-Chip PLL
Table 167. 4D4A, DAC in 250 MSPS I/Q Mode, ADC in 250 MSPS I/Q Mode with On-Chip PLL


Figure 143. 4D4A, DAC in 250 MSPS I/Q Mode, ADC in 250 MSPS I/Q Mode with On-Chip PLL Block Diagram
Table 168. Typical and Maximum Power Consumption for 4D4A, DAC in 250 MSPS I/Q Mode, ADC in 250 MSPS I/Q Mode with On-Chip PLL

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IAvDD2 ) | 2.0 V supply |  | 190 | 205 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BvDD2 }}$ ) + RVDD2 ( $\mathrm{l}_{\text {RvDD2 }}$ ) | 2.0 V supply |  | 295 | 355 | mA |
| AVDD2_PLL (lavDD2_pl) + SVDD2_PLL ( $\mathrm{IsVDD2}^{\text {_PLI }}$ ) | 2.0 V supply |  | 80 | 100 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.13 | 1.32 | W |
| PLLCLKVDD1 (Iplclevdio) | 1.0 V supply |  | 25 | 30 | mA |
| AVDD1 (lavdil + DCLKVDD1 (loclikvdı $)$ | 1.0 V supply |  | 1000 | 1225 | mA |
| AVDD1_ADC ( IAVVDI 1 _adc $^{\text {a }}$ | 1.0 V supply |  | 1840 | 2155 | mA |
| CLKVDD1 (lckkvdor | 1.0 V supply |  | 70 | 125 | mA |
| FVDD1 (lfvDDı) | 1.0 V supply |  | 45 | 70 | mA |
| VDD1_NVG (IvDD1_NvG) | 1.0 V supply |  | 280 | 345 | mA |
| DAVDD1 (laavdi) | 1.0 V supply |  | 1560 | 1815 | mA |
| DVDD1 (lovodı) | 1.0 V supply |  | 2500 | 3465 | mA |
| DVDD1_RT (lovdDi_RT) | 1.0 V supply |  | 700 | 825 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvDD1_pli) | 1.0 V supply |  | 680 | 1065 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 8.7 | 11.12 | W |
| DVDD1P8 (lovddip8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 9.9 | 12.5 | W |

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## Example 20: 4D4A, DAC in 750 MSPS I/Q Mode, ADC in 750 MSPS I/Q Mode

Table 169. 4D4A, DAC in 750 MSPS I/Q Mode, ADC in 75 0MSPS I/Q Mode


Figure 144. 4D4A, DAC in 750 MSPS I/Q Mode, ADC in 750 MSPS I/Q Mode Block Diagram
Table 170. Typical and Maximum Power Consumption for 4D4A, DAC in 750 MSPS I/Q Mode, ADC in 750 MSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( AVDD2 $^{\text {) }}$ | 2.0 V supply |  | 190 | 205 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 }}$ ) + RVDD2 ( $\mathrm{I}_{\text {RVDD2 }}$ ) | 2.0 V supply |  | 295 | 50 | mA |
| AVDD2_PLL (IAVDD2_PL) + SVDD2_PLL (IsVDD2_PL) | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 0.62 | W |
| PLLCLKVDD1 (Iplclekvol) | 1.0 V supply |  | 15 | 25 | mA |
| AVDD1 (lavdil + DCLKVDD1 (loclikvodı | 1.0 V supply |  | 1000 | 1200 | mA |
| AVDD1_ADC ( $I_{\text {avDD1_AdC }}$ ) | 1.0 V supply |  | 1620 | 1900 | mA |
| CLKVDD1 (lclkvdol | 1.0 V supply |  | 60 | 110 | mA |
| FVDD1 (lfvodı) | 1.0 V supply |  | 45 | 65 | mA |
| VDD1_NVG (lvodi_NvG) | 1.0 V supply |  | 280 | 345 | mA |
| DAVDD1 (laavdor) | 1.0 V supply |  | 1580 | 1845 | mA |
| DVDD1 (lovodi) | 1.0 V supply |  | 3260 | 4375 | mA |
| DVDD1_RT (lovodi_kt) | 1.0 V supply |  | 550 | 650 | mA |
| SVDD1 (Isvodi) + SVDD1_PLL (IsvDD1_pli) | 1.0 V supply |  | 1430 | 1990 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 9.84 | 12.505 | W |
| DVDD1P8 (lovdolp8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 10.9 | 13.1 | W |

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## Example 21: 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode

Table 171. 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode


Figure 145. 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode Block Diagram
Table 172. Typical and Maximum Power Consumption for 4D4A, DAC in 500 MSPS I/Q Mode, ADC in 500 MSPS I/Q Mode

| Parameter | Test Conditions/Comments | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| CURRENTS |  |  |  |  |  |
| AVDD2 ( IVvD2 ) | 2.0 V supply |  | 190 | 205 | mA |
| BVDD2 ( $\mathrm{I}_{\text {BVDD2 }}$ ) + RVDD2 $\left(\mathrm{I}_{\text {RVDD2 }}\right)$ | 2.0 V supply |  | 295 | 350 | mA |
| ```N``` | 2.0 V supply |  | 45 | 55 | mA |
| Power Dissipation for 2 V Supplies | 2.0 V supply total power dissipation |  | 1.06 | 1.22 | W |
| PLLCLKVDD1 (Iplclevodi) | 1.0 V supply |  | 12 | 25 | mA |
| AVDD1 $\left(\begin{array}{l}\text { AvDDI }\end{array}\right)+$ DCLKVDD1 $\left(I_{\text {dclikvdi }}\right)$ | 1.0 V supply |  | 775 | 940 | mA |
| AVDD1_ADC ( $\mathrm{I}_{\text {avDDI_AdC }}$ ) | 1.0 V supply |  | 1620 | 1900 | mA |
| CLKVDD1 (lclkvdol) | 1.0 V supply |  | 55 | 110 | mA |
| FVDD1 (IFVDDı) | 1.0 V supply |  | 45 | 65 | mA |
| VDD1_NVG (IvDD1_NVG) | 1.0 V supply |  | 280 | 345 | mA |
| DAVDD1 (latavor | 1.0 V supply |  | 1210 | 1430 | mA |
| DVDD1 (lovodi) | 1.0 V supply |  | 2850 | 3885 | mA |
| DVDD1_RT (ldvodi_kt) | 1.0 V supply |  | 515 | 650 | mA |
| SVDD1 (IsvDıı + SVDD1_PLL (IsvDD1_pli) | 1.0 V supply |  | 1075 | 1550 | mA |
| Power Dissipation for 1 V Supplies | 1.0 V supply total power dissipation |  | 8.437 | 10.9 | W |
| DVDD1P8 (lovdolp8) | 1.8 V supply |  | 7 | 10 | mA |
| Total Power Dissipation | Total power dissipation of 2 V and 1 V supplies |  | 9.5 | 12.1 | W |

## POWER MANAGEMENT CONSIDERATIONS

The device has seventeen different power supply domains, as shown in Table 173, with maximum estimated current draw. The device requires a 2 V supply and a 1 V supply with a tolerance of $\pm 5 \%$.V. The digital supply for CMOS interfaces can operate over a 1.8 V to 2 V range.

Note the following:

- Table 74 lists the analog supply domain, on-chip regulators used to generate $-2 \mathrm{~V},-1 \mathrm{~V}$, and +3 V supplies.
- Both the analog and digital supply domains operate from 2 V and 1 V supplies.
- The device requires no specific power supply sequencing order.
- The evaluation board uses a via-in-pad method with through-hole vias for all supply and ground pins, although a via adjacent to pad is also possible if many pins remain unused. An 0201, $0.1 \mu \mathrm{~F}$ decoupling capacitor is used on each via supply pin (unless otherwise noted).
- The AVDD2, BVDD2, RVDD2, AVDD1, AVDD1_ADC, and CLKVDD1 analog supply domains are sensitive to noise coupling. These supply domains are placed on the same layer where ground planes isolate the domains from digital supply domain layers.
- Ensure that the $0.1 \mu \mathrm{~F}$ decoupling capacitors for the AVDD1_ADC, CLKVDD1, and PLLCLVDD1 supply domains are initially considered as do not installs (DNI), as well as the $1 \mu \mathrm{~F}$ decoupling capacitor for CLKVDD1, which allows the option to install any capacitor required. Based on the evaluation board characterization for the ADC spurious performance, the addition of these capacitors results in higher levels of spurious levels attributed to digital noise coupling onto the internal sampling clock signal used by the ADC. Power distribution impedance plane modeling indicates that the addition of the $0.1 \mu \mathrm{~F}$ capacitors increases the impedance of the power distribution planes in a lower frequency region ( $<120 \mathrm{MHz}$ ) where digital clock noise can be present when operating the device with higher decimation factors. Because the power distribution network characteristics can vary between PCBs, these capacitors must have the option to be installed. Because of this option, the capacitors are listed as DNI.
- Ensure low power plane impedance to minimize dc voltage drop for domains with a high current load. Consider forming a capacitor with an adjacent ground reference plane to enlarge the power plane area and reduce the impedance at higher frequencies.

Table 173. Power Supply Requirements ( $\pm 5 \%$ )

| Pin | Mnemonic | Voltage (V) | Maximum Current (mA) | Description | Routing and Decoupling Notes |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \text { A2, E2, H2, L2, P2, } \\ & \text { V2, L3 } \end{aligned}$ | AVDD2 | 2 | 260 | Analog 2.0 V supply input for DAC and PLL. | $0.1 \mu \mathrm{~F}$ per via under device, $1 \mu \mathrm{~F}$ in proximity to device |
| $\begin{aligned} & \text { D7, E7, P7, R7, B11, } \\ & \text { U11 } \end{aligned}$ | BVDD2+RVDD2 | 2 | 350 | Analog 2.0 V supply input for ADC buffer. | $0.1 \mu \mathrm{~F}$ per via under device, $1 \mu \mathrm{~F}$ in proximity to device |
| D2, R2, D3, E3, F3, N3, P3, R3, D4, R4, | AVDD1 | 1 | 1400 | Analog 1.0 V supply input for DAC clock. | $0.1 \mu \mathrm{~F}$ per via under device, $1 \mu \mathrm{~F}$ in proximity to device |
| G7, G8, M7, M8 | AVDD1_ADC |  | 2000 | Analog 1.0 V supply input for ADC buffer and core. | Layout our for $0.1 \mu \mathrm{~F}$ per via under device and $1 \mu \mathrm{~F}$ in proximity to device but have 0.1 $\mu \mathrm{F}$ be DNI |
| G6, M6 | CLKVDD1 | 1 | 20 | Analog 1.0 V supply input for ADC clock. | Layout our for $0.1 \mu \mathrm{~F}$ per via under device and $1 \mu \mathrm{~F}$ in proximity to device but have 0.1 $\mu \mathrm{F}$ and $1 \mu \mathrm{~F}$ be DNI |
| J5 | PLLCLKVDD1 | 1 | 40 | Analog 1.0 V supply input for clock PLL. | Layout our for $0.1 \mu \mathrm{~F}$ per via under device and $1 \mu \mathrm{~F}$ in proximity to device but have 0.1 $\mu \mathrm{F}$ be DNI |
| D6, R6 | FVDD1 | 1 | 56 | Analog 1.0 V supply input for ADC reference. | $0.1 \mu \mathrm{~F}$ per via under device, $1 \mu \mathrm{~F}$ in proximity to device |
| D10, R10 | VDD1_NVG | 1 | 340 | Analog 1.0 V supply input for negative voltage generator (NVG) used to generate -1 V output. | $0.1 \mu \mathrm{~F}$ per via under device, $1 \mu \mathrm{~F}$ in proximity to device |


| Pin | Mnemonic | Voltage (V) | Maximum <br> Current (mA) | Description |
| :--- | :--- | :--- | :--- | :--- | :--- |

${ }^{1}$ DAC Rate $=9$ GSPS, ADC Rate $=3$ GSPS.
${ }^{2}$ DAC Rate $=6$ GSPS, ADC Rate $=3$ GSPS.
${ }^{3}$ JESD204C eight lanes at 24.75 Gbps .
${ }^{4}$ JESD204C four lanes at 16.75 Gbps.

Table 174. On-Chip Power Supply Regulators Outputs and Associated Inputs

| Pin Name | Pin | Voltage (V) | Description | Decoupling Requirements |
| :--- | :--- | :--- | :--- | :--- |
| NVG1_OUT | E9, P9 | -1 | Analog -1 V Supply Output from NVG. | $0.1 \mu \mathrm{~F}$ per via under device, |
| BVNN2 | C9, T9 | -2 | Analog -2 V Supply Output for ADC Buffer. | $0.1 \mu \mathrm{~F}$ per via under device |
| BVDD3 | C10, T10 | 3 | Analog 3 V Supply Output for ADC Buffer. | $0.1 \mu \mathrm{~F}$ per via under device |
| BVNN1 | D8, E8, P8, R8 | -1 | Analog -1V Supply Input for ADC Buffer. | Connect to neighboring NVG1_OUT pin. |
| RVNN1 | E10, P10 | -1 | Analog -1V Supply Input for ADC Reference. | Connect to neighboring NVG1_OUT pin |

## Power Delivery Network

A suggested power delivery network to accommodate many modes of operation for a single device is shown in Figure 146. Note that for modes having high SERDOUT lane count, consider moving the SVDD1 supply domain such that it is powered by same domain as DVDD1 to reduce the current loading on the ADP1765 which is limited to 5 A . Ferrite beads are used to isolate each supply domain. The ferrite beads are sized to limit the voltage drop across it such that the $\pm 5 \%$ regulation specification is maintained. The DVDD1 supply does not use a ferrite bead because of the high current draw. Avoid connecting the DVDD1_RT to the DVDD1 domain because it may have large transient loads during the device initialization boot process that may momentarily drop the switcher output supply voltage below the rated minimum of 0.95 V . Typically, the system board has a universal 1.8 V supply.

## THERMAL MANAGEMENT CONSIDERATIONS

The power consumption of the device is mode dependent and can exceed 9 W in many modes, especially when all ADC and DACs operate near their maximum sample rate. In such cases, thermal management must be considered such that the die temperature of the device does not exceeds the maximum operating temperature of $120^{\circ} \mathrm{C}$. The thermal resistance of the
device listed in the datasheet provides an indication of the heat transfer characteristics under specific conditions defined by JESD51-12. The $\theta_{\text {JA }}$ parameter can be used to establish a baseline in comparison to other devices (using similar test methodology listed in JESD51-12) but is highly dependent on the PCB design (such as size, thickness, and vias) and operating environment (such as air flow). As a result, thermal simulation of the PCB and the environment using specialized CAD tools and thermal device models (such as the Delphi compact model) is recommended to determine if additional thermal reduction methods are required.
For active cooling implementations, the device includes an onchip TMU that can be read back to determine the die temperature. Refer to the AN-1432 Application Note for an overview of onchip die temperature techniques and considerations. When reading back the TMU temperature as part of an active cooling control loop with temperature thresholds to activate cooling, the following two factors must also be considered. First, the TMU can report the highest temperature among the multiple temperature sensors situated around the die with the localized hot spots $2^{\circ} \mathrm{C}$ to $3^{\circ} \mathrm{C}$ being higher than what is reported as the maximum temperature. Second, an uncalibrated TMU has gain and offset error that results in an error.


Figure 146. Suggested Power Delivery Network

## DEVICE TEST MODES <br> ADC DATAPATH TEST MODES

ADC sample test pattern data can be inserted into the data formatter block of the receiver (ADC) datapath, as shown in Figure 147. To select the I-pattern data, use the TMODE_I_ TYPE_SEL bits (Register 0x02B0, Bits[7:4]). The data can be routed to any even channel output of the DFour block using DFORMAT_TMODE_SEL, Bits[15:0] (Register 0x02AD to Register 0x02AE). To select $Q$ pattern data, use the TMODE_Q_TYPE_SEL bits (Register 0x02D4, Bits[7:4]). The data can be routed to any e odd channel output of the DFour block using the DFORMAT_TMODE_SEL, Bits[15:0] bit field.
(Register 0x02AC to Register 0x02AD). For more information, refer to the MUX3 (Data Format and Selection) section. The registers in Table 175 describe the various SPI controls for test pattern selection and test pattern insertion point selection.

## JESD204B/C TRANSMITTER TEST MODES

The JESD204B/C transmitter data pattern generator has several test patterns that can be inserted before either of the JESD204B/C transmitter main functional blocks, as shown in Figure 147.
The registers associated with these test modes are described in Table 175.


Figure 147. JESD204B/C Transmitter Test Mode Equivalent Block Diagram

## JESD204B/C Transmitter PHY PRBS Test

Because the JESD204B/C transmitter pattern generator can insert a pattern at the input to the physical layer, it can be used to conduct PHY PRBS testing. This functionality enables bit error rate (BER) testing of each physical lane of the JESD204B link. The test generator sends the same pattern to each lane that is enabled. So, each lane has its own PRBSx pattern running and the FPGA PHY lanes must each be able self sync to the pattern. Even though this is a PHY test, the JESD204B/C transmitter must be configured for a valid (supported) mode even though the link does not need to be established. Therefore, it is recommended to set up the device for the mode of operation that it is intended to run when bringing up the link. These include settings for the JESD204B/C mode, decimation mode, and any crossbar mux settings. Refer to Table 42 to Table 53 for a list of valid modes. The procedure for implementing the test is as follows:

1. Make sure the clock to the FPGA is lane_rate/64 for JESD204C or lane_rate/20 for JESD204B.
2. Set appropriate clocking for the device.
3. Set link number (JTX_LINK_PAGE (Register 0x001A, Bits[1:0]), 0 is default so likely not needed).
4. Set the JESD204B/C parameters individually or using the JTX_MODEx registers as appropriate and described in Table 42 to Table 53.
5. Set the appropriate decimation registers for the mode of interest.
6. Set the crossbar (JRX_LINK_LANE_SEL) mux settings as appropriate for the hardware being tested.
7. Make sure SERDES PLL is locked by reading Register 0x0722, Bit 3)
8. Power up lanes to be tested using Register 0x0750 (bit per lane, $0=$ lane enabled).
9. Set emphasis and $V_{\text {swing }}$ levels if needed using Register 0x0752 to Register 0x0755, Register 0x075A to Register 0x0761, and Register 0x0763 to Register 0x076A (first pass, leave at default).
10. Set test pattern (Register 0x0624, Bits[3:0]) and source (Register 0x0624, Bits[5:4] = 1).
11. Enable JRX PHY PRBS test in FPGA.
12. Wait.
13. Check PRBS error flags and counters in FPGA.

Table 175. ADC Datapath and JESD204B/C Transmitter Test Mode Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x02B0 | [7:4] | TMODE_I_TYPE_SEL | Test Mode Generation Selection. The I-data pattern is routed to even numbered DF outputs, as DFORMAT_TMODE_SEL[15:0] enables. <br> 0000: off, normal operation. <br> 0001: midscale short. <br> 0010: positive full scale. <br> 0011: negative full scale. <br> 0100: alternating checkerboard. <br> 0101: PN23 sequence. <br> 1010: PN15 sequence. <br> 0111: 1/0 word toggle. <br> 1000: user pattern test mode. <br> 1001: PN7 sequence. <br> 1011:PN31 sequence. <br> 1100 to 1110 : unused. <br> 1111: ramp output. | 0x0 | R/W |
| 0x02AD | [7:0] | DFORMAT_TMODE_SEL[7:0] | D-Formatter Test Mode Data Select (16-bits) | 0x0 | R/W |
| 0x02AE | [7:0] | DFORMAT_TMODE_SEL[15:8] | Tmode Test Mode Output at Converter. <br> Enumeration list: <br> 16'0x00: no converters have Tmode data. <br> 16'0x001: Tmode data at Converter 0. <br> 16'0x002: Tmode data at Converter 1. <br> 16'0x007: Tmode data at Converter 0, Converter 1, and Converter 2. <br> 16'0xFFFF: Tmode data at all 16 converters. | 0x0 | R/W |
| 0x02D4 | [7:4] | TMODE_Q_TYPE_SEL | Test Mode Generation Selection. The Q-data pattern is routed to odd numbered DFout outputs, as DFORMAT_TMODE_SEL, Bits[15:0] enables. <br> 0000: off, normal operation. <br> 0001: midscale short. | 0x0 | R/W |

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| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | 0010: positive full scale. <br> 0011: negative full scale. <br> 0100: alternating checkerboard. <br> 0101: PN23 sequence. <br> 0110: PN9 sequence. <br> 0111: 1/0 word toggle. <br> 1000: user pattern test mode (not currently valid). <br> 1001: PN7. <br> 1010:PN15. <br> 1011:PN31. <br> 1100 to 1110: unused. <br> 1111: ramp output. |  |  |
| 0x0624 | [5:4] | JTX_TEST_GEN_SEL | Test Pattern Insertion Point Enable and Selection. <br> 0: insert pattern before transport layer. <br> 1: insert pattern before PHY layer. <br> 2: insert pattern before link layer. <br> 3: JESD204B/C transmitter test pattern generation is not enabled. | 3 | R/W |
|  | [3:0] | JTX_TEST_GEN_MODE | Selects the data pattern to be generated. <br> 1: CHECKER_BOARD <br> 3:PN31. <br> 5: PN15. <br> 7: PN7. <br> 8: ramp. <br> 14: repeat the user data pattern, as programmed via the JTX_TEST_USER_DATA[65:0]. <br> 15: transmits single occurrence of the user data pattern, as programmed via <br> JTX_TEST_USER_DATA[65:0]. <br> All other settings: not valid. | 0 | R/W |
| 0x0625 | [7:0] | JTX_TEST_USER_DATA[7:0] | User programmable data pattern (up to 66 bits). | 0 | R/W |
| 0x0626 | [7:0] | JTX_TEST_USER_DATA[15:8] | User programmable data pattern (up to 66 bits). | 0 | R/W |
| 0x0627 | [7:0] | JTX_TEST_USER_DATA[23:16] | User programmable data pattern (up to 66 bits). | 0 | R/W |
| 0x0628 | [7:0] | JTX_TEST_USER_DATA[31:24] | User programmable data pattern (up to 66 bits). | 0 | R/W |
| 0x0629 | [7:0] | JTX_TEST_USER_DATA[39:32] | User programmable data pattern (up to 66 bits). | 0 | R/W |
| 0x062A | [7:0] | JTX_TEST_USER_DATA[47:40] | User programmable data pattern (up to 66 bits). | 0 | R/W |
| 0x062B | [7:0] | JTX_TEST_USER_DATA[55:48] | User programmable data pattern (up to 66 bits). | 0 | R/W |
| 0x062C | [7:0] | JTX_TEST_USER_DATA[63:56] | User programmable data pattern (up to 66 bits). | 0 | R/W |
| 0x062D | [1:0] | JTX_TEST_USER_DATA[65:64] | User programmable data pattern (up to 66 bits). | 0 | R/W |
| 0x0630 | 1 | JTX_TPL_TEST_EN | Long Transport Layer (LTPL) Data Pattern Enable. 0 : LTPL disabled. <br> 1: LTPL enabled. | 0 | R/W |
| 0x0634 | [7:0] | JTX_TPL_TEST_NUM_FRAMES[7:0] | Number of frames (minus 1 ) in the LTPL test pattern. | 0 | R/W |
| 0x0635 | [7:0] | JTX_TPL_TEST_NUM_FRAMES[15:8] | Number of frames (minus 1) in the LPL test pattern. | 0 | R/W |
| 0x0659 | [7:4] | JTX_DL_204B_ILAS_DELAY_CFG | Delays ILAS start by 0 to 15 LMFC periods. 0 : transmit ILAS on the first LMFC after SYNCxINB $\pm$ is deasserted. <br> 1: transmit ILAS on the second LMFC after SYNCxINB $\pm$ is deasserted. <br> ... <br> 15: transmit ILAS on the sixteenth LMFC after SYNCxINB $\pm$ is deasserted. | 0x0 | R/W |

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| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | 3 | JTX_DL_204B_BYP_ILAS_CFG | Bypass ILAS. 1 = ILAS. | 0x0 | R/W |
|  | 2 | JTX_DL_204B_ILAS_TEST_EN_CFG | Enable ILAS Test Mode. 1 = the JESD204B/C transmitter sends a repeated ILAS pattern. If SYNCxINB $\pm$ is not active (SYNCxINB $\pm$ is logic 1 ), 16 CGS characters are sent prior to the repeated ILAS. | 0x0 | R/W |
|  | 1 | JTX_DL_204B_BYP_8B10B_CFG | 8-bit/10-bit Encoder Bypass. 1 = bypass the 8-bit/10-bit encoder for test purposes only. | 0x0 | R/W |
|  | 0 | JTX_DL_204B_BYP_ACG_CFG | Alignment Character Generation Bypass. $1=$ bypass alignment character generation (204B) | 0x0 |  |
| 0x065A | 2 | JTX_DL_204B_LSYNC_EN_CFG | Character Insertion for Lane Alignment Configuration. <br> 0: insert K28.7 (/F/ for frame alignment) characters only. <br> 1: insert K28.7 and K28.3 (/A/ for multiframe alignment) characters. | 0x0 | R/W |
|  | 1 | JTX_DL_204B_DEL_SCR_CFG | Alternative Scrambler Enable (see JESD204B). 1: scrambling begins at Octet 2 of the user data 0 : scrambling begins at Octet 0 of the user data This is the common usage. | 0x0 | R/W |
|  | 0 | JTX_DL_204B_10B_MIRROR | Reverse the order of the 10-bit symbols from JESD204B link layer data. | 0x0 | R/W |
| 0x065B | [7:0] | JTX_DL_204B_KF_ILAS_CFG | Number of multiframes to transmit during initialization sequence $=4 \times($ KF_ILAS_CFG +1 ). | 0x0 | R/W |
| 0x065C | 7 | JTX_DL_204B_CLEAR_SYNCXINB $\pm$ E_COUNT | Clear SYNC~ Falling Edges Counter. | 0x0 | R/W |
|  | 6 | JTX_DL_204B_TESTMODE_IGNORE_ SYNCN_CFG | Ignore SYNCxINB $\pm$ Input During D21.5 and RPAT Test Modes. | 0x0 | R/W |
|  | 5 | JTX_DL_204B_SYNCXINB $\pm$ | JESD204B/C Frame Synchronization. Active low. synchronous upon rising edge PCLK. <br> 0 : transmit code group synchronization (K characters). <br> Subclass 1: internal LMFC is reset for 1 PCLK by falling edge of SYNCxINB $\pm$. <br> Subclass 0: internal LMFC is held in reset by SYNCXINB $\pm=0$. | 0x0 | R |
|  | [2:1] | JTX_DL_204B_RJSPAT_SEL_CFG | High Frequency Patterns Test Mode Configuration. <br> 00: RPAT sequence. <br> 01: JSPAT sequence. <br> 10: JTSPAT sequence. <br> 11:unused. | 0x0 | R/W |
|  | 0 | JTX_DL_204B_RJSPAT_EN_CFG | Enable RPAT/JSPAT/JTSPAT Generator. <br> 0: off. <br> 1: on (must also set JTX_DL_204B_PHY_DATA_SEL_CFG, Register 0x065F, Bit $2=1$ ). | 0x0 | R/W |
| 0x065D | 7 | JTX_DL_204B_SYNCXINB $\pm$ _FORCE_EN | $1=$ force SYNCxINB signal to the value specified in Register 0x065D, Bit 6. | 0x0 | R/W |
|  | 6 | JTX_DL_204B_SYNCXINB $\pm$ _FORCE_VAL | SYNCxINB logic if force enabled (Register 0x065D, Bit 7 = 1). | 0x0 | R/W |
|  |  |  | 0 = force SYNCxINB to Logic 0 . |  |  |
|  |  |  | 1 = force SYNCxINB to Logic 1. |  |  |
| 0x065F | 2 | JTX_DL_204B_PHY_DATA_SEL_CFG | JESD204C data to PHY on a lane boundary. <br> 1 = RPAT/JSPAT/JTSPAT generator data. <br> $0=8$-bit/10-bit encoder output data. |  |  |

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## JESD204B/C RECEIVER TEST MODES

The device includes three pattern checking circuits that can be used to validate PHY performance and JESD204B/C receiver digital functionality (see Figure 148). The JESD204B/C receiver PHY pseudorandom bit sequence (PRBS) checker is located at the back end of the JESD204B/C receiver PHY and can be used to test for good signal integrity on the JESD204B/C link. A PRBS pattern checker for the datapath is located at the transport layer output. A short transport layer pattern checker is located at the transport layer output.


Figure 148. JESD204B/C Receiver Pattern Checking Equivalent Block Diagram

## JESD204B/C Receiver PHY PRBS Testing

The JESD204B/C receiver on the device includes a PRBS pattern checker on the back end of the physical layer. This functionality enables BER testing of each physical lane of the JESD204B link.
The PHY PRBS pattern checker does not require that the JESD204B link is established. The pattern checker can synchronize with a PRBS7, PRBS9, PRBS15, or PRBS31 data pattern. PRBS pattern verification can be performed on multiple lanes at once. The error counts for failing lanes can be read back from registers.

To perform PRBS testing on the device, take the following steps:

1. Start sending a PRBS7, PRBS9, PRBS15, or PRBS31 pattern from the JESD204B transmitter.
2. Write a 0 to Register 0x0952, Bit 7 , to select the PHY PRBS checker.
3. Select and write the appropriate PRBS pattern to Register 0x0952, Bits[2:0], as shown in Table 176.
4. Write a 1 to Register 0x0950, Bit 0, to clear error counter.
5. Wait 500 ms .
6. Set back Register 0x0950, Bit 0 , to 0 .
7. Write a 1 to Register 0x0950, Bit 1, to update the error counter.
8. Wait as long as is desired.
9. Set back Register 0x0950, Bit 1, to 0 .
10. Read the PRBS test results.

Each Bit 7 of Register 0x0953 to Register 0x095A corresponds to a SERDES lane ( $0=$ pass, $1=$ fail). Use this bit with Bit 6 of Register 0x0953 to Register 0x095a. If any Bit 6 from Register 0x0953 to Register 0x095a is 1, data on the corresponding lane to the PRBS receiver is always 0 , which results in PRBS pass too. Only Bit $7=0$ and Bit $6=0$ result in PRBS pass.

The number of PRBS errors seen on each failing lane can be read from Register 0x095b to Register 0x0962, Register 0x0963 to Register 0x096a, and Register 0x096b to Register 0x0972. The first register group is the LSBs, Bits[7:0], the second is the middle 7 bits, and the third is the MSBs, Bits[7:0]. For example, Register 0x096b, Register 0x0963, and Register 0x095b correspond to the PRBS_LANE_0_ERROR_COUNT[23:16] PRBS_LANE_0_ ERROR_COUNT[15:8], and PRBS_LANE_0_ERROR_ COUNT[7:0]. If all bits are high, the maximum error count on the failing lane is exceeded.

## JESD204B/C Receiver PHY PRBS API

The device API supports the PHY PRBS pattern checking in the adi_adxxxx_jesd.c file that is part of the device API package. The API function call is adi_adxxxx_jesd_rx_phy_PRBS_test(). For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

Table 176. JESD204B/C Receiver PHY PRBS Test Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0950 | 1 | JRX_PRBS_LANE_UPDATE_ERROR_COUNT | Update Error Counters. Toggle this bit from 0 to 1 to update the error counters on all lanes. | 0 |  |
|  | 0 | JRX_PRBS_LANE_CLEAR_ERRORS | Clear Error Counters. Toggle this bit from 0 to 1 to clear the error counters on all lanes. |  |  |
| 0x0952 | 7 | JRX_PRBS_SOURCE | Source for PRBS testing, 0: Lane data (independent checking per lane); 1: Sample data (M0 only, jrx_ns_cfg>0 not supported) | 0 | R/W |
|  | [2:0] | JRX_PRBS_MODE | JESD204B/C Receiver PHY PRBS Test Mode. $\begin{aligned} & 0=\text { pattern checker is off. } \\ & 1=\text { PRBS7. } \\ & 2=\text { PRBS9. } \end{aligned}$ | 0x0 | R/W |
|  | Rev. 0 \| Page 214 of 315 |  |  |  |  |


| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | $\begin{aligned} & 3=\text { PRBS15. } \\ & 4 \text { = PRBS31. } \\ & 5 \text { = user data (including short transport layer test pattern) } \\ & \text { All other settings = not valid. } \end{aligned}$ |  |  |
| $\begin{aligned} & \hline 0 \times 0953 \text { to } \\ & 0 \times 095 \mathrm{~A} \end{aligned}$ | 7 | JRX_PRBS_LANE_ERROR_FLAG | Error Counter Contains Nonzero Value. Clear the error counter to clear the error flag. Per lane register addressing applies (Register 0x0953 applies to Lane 0, Register 0x0954 applies to Lane 1, and so on). | 0 | R |
|  | 6 | JRX_PRBS_LANE_INVALID_DATA_FLAG | Invalid PRBS Data. <br> $0=$ data received by the PRBS checker is valid. <br> 1 = data received by the PRBS checker is not valid ( 0 s ). | 0 | R |
|  | 5 | JRX_PRBS_LANE_INV | Inverted PRBS Data. <br> $0=$ data received by PRBS checker is not inverted <br> 1 = data received by PRBS checker is valid but inverted. | 0 | R |
| $\begin{aligned} & \hline 0 \times 095 \mathrm{~B} \text { to } \\ & 0 \times 0962 \end{aligned}$ | [7:0] | JRX_PRBS_LANE_ERROR_COUNT, Bits[7:0] | JESD204B/C Receiver PRBS Lane Error Counter. These registers contain the number of PRBS errors per lane. Per lane register addressing applies (Register 0x095B applies to Lane 0, Register 0x095C applies to Lane 1, and so on). | 0 | R |
| $\begin{aligned} & \hline 0 \times 0963 \text { to } \\ & 0 \times 096 \mathrm{~A} \end{aligned}$ | [7:0] | JRX_PRBS_LANE_ERROR_COUNT, Bits[15:8] |  | 0 | R |
| $\begin{aligned} & \hline 0 \times 096 \mathrm{~B} \text { to } \\ & 0 \times 0972 \end{aligned}$ | [7:0] | JRX_PRBS_LANE_ERROR_COUNT,Bits [23:16] |  | 0 | R |
| $0 \times 0973$ | [7:0] | JRX_TEST_USER_DATA, Bits[7:0] | 32-Bit User Data Pattern. If JRX_PRBS_MODE = 5, program the user data pattern to match the data sent by the logic device JESD204B/C transmitter. | 0 | R/W |
| 0x0974 | [7:0] | JRX_TEST_USER_DATA, Bits[15:8] |  | 0 | R/W |
| $0 \times 0975$ | [7:0] | JRX_TEST_USER_DATA, Bits[23:16] |  | 0 | R/W |
| 0x0976 | [7:0] | JRX_TEST_USER_DATA, Bits[31:24] |  | 0 | R/W |

## JESD204B/C Receiver PHY Eye Scan

The device has built in comparator circuits that enables the ability to reproduce an eye diagram estimate at the output of the CTLE circuit inside the JESD204B/C receiver core. This can be done while running the PHY PRBS test as described in the JESD204B/C Receiver PHY PRBS Testing section.

## Horizontal Eye Scan

For lane data rates 8 Gbps and above, the horizontal eye opening can be discerned by performing a horizontal sweep of the static phase offset (SPO) codes and checking for PRBS errors as described in the JESD204B/C Receiver PHY PRBS Testing section.
The bit fields for the SPO sweep are located in the JRX CBUS register map at address 0x000D. The SPO_LATCH bit field (bit 7) is used to latch in the new SPO value and the SPO_SETTING bit field (Bits[6:0]) controls the offset amount from phase 0 in twos complement format to support both positive and negative offsets.

When a SPO sweep is started, the SPO code must be at 0 . When moving the SPO code the user must move it one code at a time. Taking large jumps in the SPO code could put the part in an unknown state. Since starting at phase 0 (middle of the eye), the sweep must be performed in both positive and negative directions. For half rate operation (lane rates between 8 Gbps and 16 Gbps ), 64 SPO codes are in use. For quarter rate operation (lane rates between 16 Gbps and 24.75 Gbps ), 32 SPO codes are in use. See the JESD204B/C Receiver Physical Layer API section for more details on appropriate settings for each of these modes.

To write to the CBUS, take the following steps:

- Write cbus_addr_JRX (Register 0x0406, Bits[7:0]) to the appropriate CBUS register address mentioned in Table 177.
- Write CBUS_WDATA_JRX (Register 0x0408, Bits[7:0]) to the appropriate value.
- Write CBUS_WRSTROBE_PHY (Register 0x0407, Bits[7:0]) to the appropriate value for the lane being scanned. (bit per lane, bit 0 for lane 0 , and so on).

The per-lane process for determining the horizontal eye opening at the x -axis is as follows:

1. Verify that the lane under has no PRBS errors. See the JESD204B/C Receiver PHY PRBS Testing section.
2. Move SPO code one step to the left by writing to SPO_SETTING bit field. Make sure that SPO_LATCH bit is 0 when setting SPO code.
3. Set SPO_LATCH bit to 1 to latch in the new SPO code and then set it back to 0 .
4. Perform a PRBS error check. See the JESD204B/C Receiver PHY PRBS Testing section.
5. If there are no PRBS errors, keep moving SPO to the left and checking for PRBS errors by repeating Step 2 through Step 4.
6. If PRBS errors are detected, record this value. This is the number of good phases on the left side of the eye.
7. Move SPO back to the center, 0 , one step at a time.

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8. Move SPO code one step to the right by writing to SPO_SETTING bit field. Make sure that SPO_LATCH bit is 0 when setting SPO code.
9. Set SPO_LATCH bit to 1 to latch in the new SPO code and then set it back to 0 .
10. Perform a PRBS error check. See JESD204B/C Receiver PHY PRBS Testing section.
11. If there are no PRBS errors keep moving SPO to the right and checking for PRBS errors by repeating Step 8 through Step 10.
12. If PRBS errors are detected, record this value. This is the number of good phases on the right side of the eye.
13. Move SPO back to the center, 0 , one step at a time.

The horizontal eye scan is supported by the device API in the adi_ad9xxx_jesd_rx_spo_sweep() function.
For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide, Revision 1.1.0 or later. This document is part of the API release package.

## Vertical Eye Scan For 8 Gbps to 16 Gbps Lane Rates (Half Rate)

A vertical eye scan can be incorporated at each of the horizontal SPO sweep steps described above to provide the data needed to create a two-dimensional eye diagram. The procedure provide in this section applies to the half rate mode lane rates. For lane rates greater than 16 Gbps (quarter rate mode) see the 2D Eye Scan for Lane Rates > 16 Gbps section. Because the horizontal eye scan is limited to 8 Gsps and above, this means a complete 2D eye scan is limited to lane rates above 8 Gbps .

The vertical eye scan uses a 6-bit comparator available at each lane and checking PRBS errors. The bit fields used to control the comparator voltage and its sign are in the JRX CBUS register map. The comparator moves the center of the eye up and down in steps of 4 mV by setting the COMP_SETTING bit field (Register 0x00CA, Bits[6:0]). The comparator voltage sign is controlled by S0_POLARITY_SWAP bit (Register 0x00D2, Bit 0). For positive voltages use a value of 0 and for negative voltages use 1 . This allows for comparator to sweep from -256 mV to +256 mV . Because the comparator voltage starts at 0 mV (middle of the eye), sweep must be performed in both negative and positive directions to get the lower and upper eye limits respectively.

To obtain a 2-dimensional eye diagram, perform a vertical eye scan at each SPO step in the horizontal eye scan. To perform this scan, insert the following steps between Step 4 and Step 5 and between Step 9 and Step 10.

1. Set S0_POLARITY_SWAP bit to 0 to sweep the comparator in the positive direction.
2. Move the comparator voltage one step by writing the voltage binary count to COMP_SETTING bit field.
3. Perform a PRBS error check. See the JESD204B/C Receiver PHY PRBS Testing section.
4. If there are no PRBS errors keep moving comparator voltage and checking for PRBS error by repeating Step 2 and Step 3.
5. If there are PRBS errors, record the current comparator voltage and the current SPO value. This is the upper limit of the eye at that specific SPO.
6. Reset the comparator voltage to the center by setting COMP_SETTING 0x00.
7. Set S0_POLARITY_SWAP bit to 1 to sweep the comparator in the negative direction.
8. Move the comparator voltage one step by writing the voltage count to COMP_SETTING bit field.
9. Perform a PRBS error check. See the JESD204B/C Receiver PHY PRBS Testing section.
10. If there are no PRBS errors keep moving comparator voltage and checking for PRBS error by repeating Step 8 and Step 9.
11. If there are PRBS errors, record the current comparator voltage and the current SPO value. This is the lower limit of the eye at that specific SPO.
12. Reset the comparator voltage to the center by setting COMP_SETTING bit field to 0x00 and SO_POLARITY_SWAP bit to 0 .

## Creating the Half Rate Mode Eye Diagram

After running the horizontal and vertical eye scans, use the data recorded in Step 5 in the vertical eye scan procedure to construct the eye upper outline (see the blue curve in Figure 149) Use the data recorded in step 11 in the same procedure to construct the eye lower outline (see the orange curve in Figure 149). In half rate mode, each SPO count is $1 / 64$ of the lane rate unit interval (UI). To convert the SPO counts, multiply the SPO counts by $1 / 64^{\text {th }}$ of the UI. To convert the comparator counts to volts, multiply the counts by +4 mV or -4 mV depending on the comparator voltage sign used.


Figure 149. Example Eye Diagram Created from Half Rate Eye Scan Data

## 2D Eye Scan for Lane Rates > 16 Gbps (Quarter Rate)

Eye scans in quarter rate mode can only be run after performing a calibration on the PHY. Refer to the JESD204B/C Receiver DFE

Operation Above 16 Gbps section for details on the JESD204B/C receiver PHY calibration.

In quarter rate mode, the eye scan is performed using internal firmware functions. These internal functions need to be called manually. The inputs and outputs of these functions are passed through registers. The registers needed to perform the eye scan in quarter rate mode are listed in Table 178 and Table 179. The process for implementing the 2D eye scan is shwon in the flow diagram in Figure 150 and enumerated as follows:

1. Read the following CBUS bit field and store its value EN_FLASH_MASK_DES_RC
2. Read COMP_SETTING bit field and store its value. This is needed to process the data and construct the eye diagram.
3. Enable flash output counting by writing $0 x 0 \mathrm{~A}$ to EN_FLASH_MASK_DES_RC bit field.
4. Move SPO code one step to the left by writing to SPO_SETTING bit field. Make sure that SPO_LATCH bit is $0 b^{\prime} 0$ when setting SPO code.
5. Set SPO_LATCH bit to $0 b^{\prime} 1$ to latch in the new SPO code and then set it back to $0 b^{\prime} 0$.
6. Set the vertical sweep in the positive direction by setting RX_VERT_SCAN_DIR to 0b'1.
7. Set the lane on which the eye scan is run using RX_ARG_LANE bit field.
8. Set the state machine to the vertical eye scan state by setting RX_SET_STATE to 0x20.
9. Move the state machine to the new state by setting RX_STATE_GO to 0b'1.
10. Wait $500 \mu \mathrm{~s}$.
11. Confirm that the scan is done, and the state machine is idle by reading RX_STATE_GO and RX_AT_IDLE. If RX_STATE_GO $=0 b^{\prime} 0$ and RX_AT_IDLE $=0 b$ ' 1 , proceed to next step. Otherwise wait until the condition above is met.
12. Read the positive eye scan results by reading RX_VERT_SCAN_R0 (stepUpPosEye) and RX_VERT_SCAN_R1 (stepDownPosEye) registers.
13. Set the vertical sweep in the negative direction by setting RX_VERT_SCAN_DIR to 0b'0.
14. Repeat Step 8 through Step 11.
15. Read the negative eye scan results by reading RX_VERT_SCAN_R0 (stepUpNegEye) and RX_VERT_SCAN_R1 (stepDownNegEye) registers
16. Keep sweeping the SPO to the left by repeating Step 4 through Step 15 until a SPO value of 16 on the left side is reached.
17. Move SPO back to the center, 0 , one step at a time.
18. Move SPO code one step to the right by writing to SPO_SETTING bit field. Make sure that SPO_LATCH bit is $0 b^{\prime} 0$ when setting SPO code.
19. Set SPO_LATCH bit to 0 b' 1 to latch in the new SPO code and then set it back to $0 \mathrm{~b}^{\prime} 0$.
20. Repeat Step 6 through Step 15.
21. Keep sweeping the SPO to the right by repeating Step 18 through Step 20 until a SPO value of 16 on the right side is reached.
22. Move SPO back to the center, 0 , one step at a time.
23. Restore the value stored in step 1 to it corresponding register.


Figure 150 Quarter Rate 2D Eye Scan Flow Diagram

## Creating the Quarter Rate Mode Eye Diagram

Once the eye-scan procedure outlined in Figure 150 completes, the data collected in Step 2, Step 12 and Step 15 can be used to construct the eye diagram. To construct the upper part of the eye diagram, use the following equations:

Quadrant $1=$ value $($ COMP_SETTING $)+$ stepUpPosEye
Quadrant $2=-1^{*}$ value $($ COMP_SETTING $)+$ stepUpNegEye
Quadrant $3=-1^{*}$ value (COMP_SETTING) -
stepDownNegEye
Quadrant $4=$ value $($ COMP_SETTING $)-$ stepDownPosEye
Plot the four quadrants of the eye calculated from the equations above against their corresponding SPO value. The formed shape enclosed between the four curves forms the eye diagram.


Figure 151. Example Eye Diagram Created from Quarter Rate Eye Scan Data

Table 177. JRX CBUS Registers Needed for Horizonal Eye Scan

| Address | Bits | Name | Description | Reset | Access |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 0x000D | 7 | SPO_LATCH | Latches in new SPO value | 0 | R/W |
|  | $[6: 0]$ | SPO_SETTING | SPO value in twos complement | $0 \times 00$ | R/W |
| 0x00CA | $[5: 0]$ | COMP_SETTING | Sets comparator voltage in steps of 4 mV | $0 \times 0$ | R/W |
| 0x00D2 | 0 | COMP_POLARITY | Set the Comparator voltage sign. 0 for positive voltage and 1 for negative voltages. | 0 | R/W |

Table 178 Registers Needed for QR Eye Diagram

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x21C0 | [5:0] | RX_SET_STATE | State of Calibration state machine | 0x00 | R/W |
| 0x21C1 | 0 | RX_STATE_GO | Setting this high moves cal state machine to the state set in RX_SET_STATE | 0b'0 | R/W |
| 0x21D1 | 6 | RX_VERT_SCAN_DIR | Vertical ISI argument cOnot1 | 0b'1 | R/W |
|  | [3:0] | RX_ARG_LANE | Selects which lane internal function are run on | 0x00 | R/W |
| 0x21D5 | [7:0] | RX_VERT_SCAN_RO | Vertical eye scan results | 0b'0 | R |
| 0x21D6 | [7:0] | RX_VERT_SCAN_R1 | Vertical eye scan results | 0b'0 | R |
| 0x21DD | 0 | RX_AT_IDLE | This indicates that Rx is at idle | $0 \mathrm{~b}^{\prime} 0$ | R |

Table 179 CBUS Registers Needed for QR Eye Scan

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0008 | [7:2] | Reserved | Reserved |  |  |
|  | [1:0] | SEL_LF_DLLSLEW_DES_RC | DLL Slew Rate Control | Ob'10 | R/W |
| 0x00FA | [7:4] | EN_FLASH_MASK_DES_RC | In QR Mode. Flash DLL accumulator Enable | 0xF | R/W |
|  | [3:0] | EN_FLASH_SRS_DES_RC | (Not sure what this does) | 0x0 | R/W |

## JESD204B/C Receiver Datapath PRBS Testing

The device includes a PRBS pattern checker following the JESD204B/C receiver as shown in Figure 148, which can be used for PRBS checking of decoded and deframed samples. Because of this, the JESD204B/C receiver datapath PRBS checker can also be used to validate proper transport layer mapping.

The datapath PRBS pattern checker requires that the JESD204B/C link is established. The PRBS pattern checker can synchronize with a PRBS7, PRBS9, PRBS15, or PRBS31 data pattern. The error counts for failing lanes are reported through registers. Note that the datapath sample PRBS checker is valid only on modes where $\mathrm{NP}=8,12$, and 16 . $\mathrm{NP}=24$ is not currently supported.

The pattern checker checks the PRBS pattern per virtual converter, two virtual converters at a time (one channel). Therefore, the PRBS pattern at the JESD204B/C transmitter must be loaded per virtual converter. To perform datapath PRBS testing on the device, take the following steps:

1. Start sending a framed PRBS7, PRBS9, PRBS15, PRBS23, or PRBS31 pattern from the JESD204B/C transmitter with the JESD204B link set up correctly. Ensure that an appropriate $8-$-, 12 -, or 16 -bit PRBS pattern is being transmitted according the NP parameter.

- If using the PRBS pattern checker to validate transport layer sample mapping, and the JESD204B/C receiver mode contains more than 2 virtual converters ( $M>2$ ), send the pattern to M0 and M1 only, while sending 0s to the
remaining virtual converters. Otherwise, send the pattern to all valid virtual converters.

2. Write to PRBS_CHNL_SEL (Register 0x2061, Bits[5:3]) to select the tested channel (set of virtual converters).

- Note that the mapping of virtual converters to the channel is M0M1->ch0, M2M3->ch1, and so on. So, if M=2, then only Channel 0 is necessary to check.

3. Select and write the appropriate PRBS pattern to PRBS_MODE (Register 0x2062, Bits[2:0]), as shown in Table 187.
4. Write a 1 to SAMPLE_PRBS_ENABLE (Register 0x2061, Bit 6) to enable the datapath PRBS test.
5. Toggle CLR_ERRORS (Register 0x2061, Bit 2) from 0 to 1 and then back to 0 to clear the error counter and error flags.
6. Write a 1 to UPDATE_ERROR_COUNT (Register 0x2061, Bit 0) to enable the error counter update.
7. Wait 500 ms .
8. Read PRBS_ERROR_FLAG (0x2063[3:2]) and PRBS_INVALID_DATA_FLAG (0x2063[1:0])
9. If PRBS_ERROR_FLAG indicates an error:

- Write a 0 to UPDATE_ERROR_COUNT (Register 0x2061, Bit 0) to disable the error counter update.
- Read the number of PRBS errors with PRBS_COUNT_I (Register 0x2064) and PRBS_COUNT_Q (Register 0x2065). The maximum error count is 255 .

10. Repeat Step 2 to Step 9 for each channel needed to test every virtual converter up to $\mathrm{M}=16$.

- If using the PRBS pattern checker to validate transport layer sample mapping, and the JESD204B/C receiver mode contains more than 2 virtual converters ( $M>2$ ), repeat Step 1 as well, sending the appropriate pattern to each set of virtual converts to match the expectation at the receiver. For example, on the second time through, send the PRBS pattern to M2/M3 and send 0s to the remaining virtual converters.

11. To stop the test, write a 0 to SAMPLE_PRBS_ENABLE (Register 0x2061, Bit 6).

Users may find it useful to invert the polarity or reverse the endianness on the PRBS pattern, depending on the logic device's implementation of the PRBS pattern generation. These pattern checking functions are controlled by the PRBS_INV_IMAG (Register 0x2062, Bit 4), PRBS_INV_REAL (Register 0x2062, Bit 3), and SWAP_ENDIANNESS (Register 0x2061, Bit 1) bit fields that are described in Table 183.

## JRx Datapath PRBS Test Examples

To illustrate how the sample PRBS checker expects to receive data from the PRBS pattern generator in the logic device, three examples are provided. The first two examples are for two different modes where $\mathrm{NP}=16$. Figure 148 shows how the first sixteen 16-bit PRBS7 samples are assigned converter sample numbers. These sample numbers and PRBS sample data is the
same for each converter (M[n..0]) for a given JESD204B/C configuration.
The first example is for JESD204C receiver mode 16 (L.M.F.S.NP $=8.16 .4 .1 .16$ ). Table 180 shows how converter samples from the 16 virtual converters are mapped into lanes and frames, starting with M0 and M1 on lane 0 all the way to M14M15 on lane 7. Because the PRBS checker expects a PRBS pattern per converter, the PRBS samples for each converter is expected to be the same. Table 180 shows how the M0 and M1 samples are the same and how they get mapped onto lane 0 . The sample mapping for the rest of the lanes is the same except for M2M3, M4M5, and so on.
If using the PRBS pattern checker to validate transport layer mapping, send the PRBS pattern to one channel (set of $w$ converters) at a time while sending 0 s to the other channels. To ensure there is no intra-channel sample swapping, the PRBS can be sent to just one converter at a time while sending 0 s to the other converter within the channel.

The second example is for JESD204C receiver mode 6 (L.M.F.S.NP = 2.2.2.1.16). Because this mode has only two virtual converters and two lanes, the sample and lane mapping are much simpler, as shown in Table 181 and requires only one iteration through the test process described above. As with the first example and validating sample mapping, the user can send the PRBS pattern to only one of the converters while sending 0 s to the other converter to ensure no sample swapping has taken place.

| FDF3 | D70D | D315 | 82F1 |  | So | S1 | S2 | S3 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | FDF3 | D70D | D315 | 82F1 |
| DB25 | 2139 | 688C | D501 |  | S4 | S5 | S6 | S7 |
|  |  |  |  | MAPPED TO SAMPLE NUMBERS | DB25 | 2139 | 688C | D501 |
| FBE7 | AE1B | A62B | 05E3 | MAPPED TO SAMPLE NUMBERS | S8 | S9 | S10 | S11 |
|  |  |  |  |  | FBE7 | AE1B | A62B | 05E3 |
| B64A | 4272 | D119 | AA03 |  | S12 | S13 | S14 | S15 |
|  |  |  |  |  | B64A | 4272 | D119 | AA03 |

Figure 152. First 16 16-bit PRBS7 Samples Mapped to Converter Sample Number

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Table 180. PRBS Sample Mapping Example 1: MxFE JRx Mode 16 ( $L=8, M=16, F=4, S=1, N P=16$ )

|  |  | Lanes | 0 |  |  | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | MxSy | Sample | Value |  |  |  |  |  |  |  |
| $\begin{aligned} & \stackrel{\rightharpoonup}{4} \\ & \text { 흥 } \end{aligned}$ |  | Octet 0 | MOSO[15:8] | So | FD | M2SO[15:8] | M4SO[15:8] | M6SO[15:8] | M8SO[15:8] | M10SO[15:8] | M12S0[15:8] | M14SO[15:8] |
|  |  | Octet 1 | MOSO[7:0] | So | F3 | M2SO[7:0] | M4SO[7:0] | M6S0[7:0] | M8S0[7:0] | M10SO[7:0] | M12SO[7:0] | M14SO[7:0] |
|  |  | Octet 2 | M150[15:8] | so | FD | M3SO[15:8] | M5SO[15:8] | M7SO[15:8] | M9SO[15:8] | M11SO[15:8] | M13S0[15:8] | M15SO[15:8] |
|  |  | Octet 3 | M1S0[7:0] | so | F3 | M3S0[7:0] | M5SO[7:0] | M7SO[7:0] | M9S0[7:0] | M11SO[7:0] | M13SO[7:0] | M15SO[7:0] |
|  |  | Octet 4 | MOS1[15:8] | S1 | D7 | M2S1[15:8] | M4S1[15:8] | M6S1[15:8] | M8S1[15:8] | M10S1[15:8] | M12S1[15:8] | M14S1[15:8] |
|  |  | Octet 5 | MOS 1 [7:0] | S1 | D0 | M2S1[7:0] | M4S1[7:0] | M6S1[7:0] | M8S1[7:0] | M10S1[7:0] | M12S1[7:0] | M14S1[7:0] |
|  |  | Octet 6 | M1S1[15:8] | S1 | D7 | M3S1[15:8] | M5S1[15:8] | M7S1[15:8] | M9S1[15:8] | M11S1[15:8] | M13S1[15:8] | M15S1[15:8] |
|  |  | Octet 7 | M1S1[7:0] | S1 | D0 | M3S1[7:0] | M5S1[7:0] | M7S1[7:0] | M9S1[7:0] | M11S1[7:0] | M13S1[7:0] | M15S1[7:0] |
| $\stackrel{\text { ¢ }}{\mathbf{b}}$ |  | Octet 0 | MOS2[15:8] | S2 | D3 | - | - | - | - | - | - | - |
|  |  | Octet 1 | MOS2[7:0] | S2 | 15 | - | - | - | - | - | - | - |
|  |  | Octet 2 | M1S2[15:8] | S2 | D3 | - | - | - | - | - | - | - |
|  |  | Octet 3 | M152[7:0] | S2 | 15 | - | - |  |  |  |  |  |
|  |  | Octet 4 | MOS3[15:8] | S3 | 82 | - | - | - | - | - | - | - |
|  |  | Octet 5 | MOS3[7:0] | S3 | F1 | - | - | - | - | - | - | - |
|  |  | Octet 6 | M1S3[15:8] | S3 | 82 | - | - | - | - | - | - | - |
|  |  | Octet 7 | M1S3[7:0] | S3 | F1 | - | - |  |  |  |  |  |
|  |  |  | At the Tx, send PRBS pattern to channel 0 (M0, M1) first time through the procedure (send 0 s to the remaining channels if using this test to validate sample mapping) |  |  | Second time through the procedure send PRBS pattern to channel 1 (M2,M3) and 0s to the remaining channels (if validating sample mapping)...and so on, until all 8 channels have been tested. |  |  |  |  |  |  |

Table 181. PRBS Sample Mapping Example 2: MxFE JRx Mode $36(L=2, M=2, F=2, S=1, N P=16)$


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The third example is for a mode where $\mathrm{NP}=12$. Figure 153 shows how the first 16 12-bit PRBS7 samples are assigned converter sample numbers. As with the 16-bit samples, these sample numbers and PRBS sample data is the same for each converter (M[n..0]) for a given JESD204B/C configuration.

This example is for JESD204C receiver mode 16 (L.M.F.S.NP $=$ 8.2.3.8.12). Table 182 shows how converter samples from the
two virtual converters are mapped into lanes and frames, starting with M0 samples mapped to lanes $0-3$ and M 1 samples being mapped to lanes 4-7. Because the PRBS checker expects a PRBS pattern per converter, the PRBS samples for each converter is expected to be the same. Table 182 shows how the M0 and M1 samples are the same and how they get mapped across the appropriate lanes.

| FDF | D70 | D31 | 82F |  | So | S1 | S2 | S3 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | FDF | D70 | D31 | 82F |
| DB2 | 213 | 688 | D50 |  | S4 | S5 | S6 | S7 |
|  |  |  |  | MAPPED TO SAMPLE NUMBERS | DB2 | 213 | 688 | D50 |
| FBE | AE1 | A62 | 05E | MAPPED TO SAMPLE NUMBERS | S8 | S9 | S10 | S11 |
|  |  |  |  |  | FBE | AE1 | A62 | 05E |
| B64 | 427 | D11 | AAO |  | S12 | S13 | S14 | S15 |
|  |  |  |  |  | B64 | 427 | D11 | AA0 |

Figure 153. First 16 12-Bit PRBS7 Samples Mapped to Converter Sample Number
Table 182. PRBS Sample Mapping Example 3: $M x F E$ JRx Mode $6(L=8, M=2, F=3, S=8$, $N P=12$ )

|  |  | Lanes | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 0 \\ & \frac{y}{y} \\ & \frac{0}{\infty} \end{aligned}$ | Frame 0 | Octet 0 PRBS Data | MOSO[11:4] <br> fd | $\begin{aligned} & \text { MOS2[11:4] } \\ & \text { D3 } \end{aligned}$ | $\begin{aligned} & \text { MOS4[11:4 } \\ & \text { DB } \end{aligned}$ | $\begin{aligned} & \text { MOS6[11:4] } \\ & 68 \end{aligned}$ | M1SO[11:4] <br> fd | $\begin{aligned} & \text { M1S2[11:4] } \\ & \text { D3 } \end{aligned}$ | $\begin{aligned} & \text { M1S4[11:4 } \\ & \text { DB } \end{aligned}$ | $\begin{aligned} & \text { M1S6[11:4] } \\ & 68 \end{aligned}$ |
|  |  | Octet 1(M) PRBS Data | $\begin{aligned} & \text { MOSO[3:0] } \\ & \text { F } \end{aligned}$ | MOS2[3:0] <br> 1 | $\begin{aligned} & \text { MOS4[3:0] } \\ & 2 \end{aligned}$ | $\begin{aligned} & \text { MOS6[3:0] } \\ & 8 \end{aligned}$ | M1S0[3:0] <br> F | M1S2[3:0] $1$ | $\begin{aligned} & \text { M1S4[3:0] } \\ & 2 \end{aligned}$ | $\begin{aligned} & \text { M1S6[3:0] } \\ & 8 \end{aligned}$ |
|  |  | Octet 1 (L) <br> PRBS Data | $\begin{aligned} & \text { MOS1[11:8] } \\ & \text { D } \end{aligned}$ | $\begin{aligned} & \text { MOS3[11:8] } \\ & 8 \end{aligned}$ | $\begin{aligned} & \text { MOS5[11:8] } \\ & 2 \end{aligned}$ | $\begin{aligned} & \text { MOS7[11:8] } \\ & \text { D } \end{aligned}$ | M1S1[11:8] <br> D | $\begin{aligned} & \text { M1S3[11:8] } \\ & 8 \end{aligned}$ | $\begin{aligned} & \text { M1S5[11:8] } \\ & 2 \end{aligned}$ | M1S7[11:8] <br> D |
|  |  | Octet 2 <br> PRBS Data | $\begin{aligned} & \text { MOS1[7:0] } \\ & 70 \end{aligned}$ | $\begin{aligned} & \text { MOS3[7:0] } \\ & 2 F \end{aligned}$ | $\begin{aligned} & \text { MOS5[7:0] } \\ & 13 \end{aligned}$ | $\begin{aligned} & \text { MOS7[7:0] } \\ & 50 \end{aligned}$ | $\begin{aligned} & \text { M1S1[7:0] } \\ & 70 \end{aligned}$ | $\begin{aligned} & \text { M1S3[7:0] } \\ & 2 F \end{aligned}$ | $\begin{aligned} & \text { M1S5[7:0] } \\ & 13 \end{aligned}$ | $\begin{aligned} & \text { M1S7[7:0] } \\ & 50 \end{aligned}$ |
|  | Frame 1 | Octet 0 <br> PRBS Data | $\begin{aligned} & \text { MOS8[11:4] } \\ & \text { FB } \end{aligned}$ | MOS10[11:4] A6 | $\begin{aligned} & \text { MOS12[11:4] } \\ & \text { B6 } \end{aligned}$ | $\begin{aligned} & \text { MOS14[11:4] } \\ & \text { D1 } \end{aligned}$ | $\begin{aligned} & \text { M1S8[11:4] } \\ & \text { FB } \end{aligned}$ | M1S10[11:4] A6 | M1S12[11:4 <br> B6 | M1S14[11:4] <br> D1 |
|  |  | Octet 1(M) <br> PRBS Data | $\begin{aligned} & \text { MOS8[3:0] } \\ & \text { E } \end{aligned}$ | $\begin{aligned} & \text { MOS10[3:0] } \\ & 2 \end{aligned}$ | $\begin{aligned} & \text { MOS12[3:0] } \\ & 4 \end{aligned}$ | $\begin{aligned} & \text { MOS14[3:0] } \\ & 1 \end{aligned}$ | M1S8[3:0] <br> E | $\begin{aligned} & \text { M1S10[3:0] } \\ & 2 \end{aligned}$ | M1S12[3:0] <br> 4 | M1S14[3:0] <br> 1 |
|  |  | Octet 1 (L) <br> PRBS Data | $\begin{aligned} & \text { MOS9[11:8] } \\ & \text { A } \end{aligned}$ | $\begin{aligned} & \text { MOS11[11:8] } \\ & 0 \end{aligned}$ | $\begin{aligned} & \text { MOS13[11:8] } \\ & 4 \end{aligned}$ | MOS15[11:8] <br> A | M1S9[11:8] <br> A | $\begin{aligned} & \text { M1S11[11:8] } \\ & 0 \end{aligned}$ | M1S13[11:8] $4$ | M1S15[11:8] <br> A |
|  |  | Octet 2 <br> PRBS Data | $\begin{aligned} & \text { MOS9[7:0] } \\ & \text { E1 } \end{aligned}$ | $\begin{aligned} & \text { MOS11[7:0] } \\ & 5 \mathrm{E} \end{aligned}$ | $\begin{aligned} & \text { MOS13[7:0] } \\ & 27 \end{aligned}$ | $\begin{aligned} & \text { MOS15[7:0] } \\ & \text { A0 } \end{aligned}$ | $\begin{aligned} & \text { M1S9[7:0] } \\ & \text { E1 } \end{aligned}$ | M1S11[7:0] <br> 5E | $\begin{aligned} & \text { M1S13[7:0] } \\ & 27 \end{aligned}$ | $\begin{aligned} & \text { M1S15[7:0] } \\ & \text { A0 } \end{aligned}$ |
|  | Frame 2 | Octet 0 | MOS16[11:4] | MOS18[11:4] | MOS20[11:4] | MOS22[11:4] | M1S16[11:4] | M1S18[11:4] | M1S20[11:4] | M1S22[11:4] |
|  |  | Octet 1 | $\begin{aligned} & \text { MOS16[3:0] } \\ & \text { MOS17[11:8] } \end{aligned}$ | $\begin{aligned} & \text { MOS18[3:0] } \\ & \text { MOS19[11:8] } \end{aligned}$ | $\begin{aligned} & \hline \text { MOS20[3:0] } \\ & \text { MOS21[11:8] } \end{aligned}$ | $\begin{aligned} & \text { MOS22[3:0] } \\ & \text { MOS23[11:8] } \end{aligned}$ | $\begin{aligned} & \hline \text { M1S16[3:0] } \\ & \text { M1S17[11:8] } \\ & \hline \end{aligned}$ | M1S18[3:0] M1S19[11:8] | $\begin{aligned} & \text { M1S20[3:0] } \\ & \text { M1S21[11:8] } \end{aligned}$ | $\begin{aligned} & \text { M1S22[3:0] } \\ & \text { M1S23[11:8] } \end{aligned}$ |
|  |  | Octet 2 | MOS17[7:0] | MOS19[7:0] | MOS21[7:0] | MOS23[7:0] | M1S17[7:0] | M1S19[7:0] | M1S21[7:0] | M1S23[7:0] |
|  | Frame 3 | Octet 0 | MOS24[11:4] | MOS26[11:4] | MOS28[11:4] | MOS30[11:4] | M1S24[11:4] | M1S26[11:4] | M1S28[11:4] | M1S30[11:4] |
|  |  | Octet 1 | $\begin{aligned} & \hline \text { MOS24[3:0] } \\ & \text { MOS25[11:8] } \end{aligned}$ | $\begin{aligned} & \text { MOS26[3:0] } \\ & \text { MOS27[11:8] } \end{aligned}$ | $\begin{aligned} & \text { MOS28[3:0] } \\ & \text { MOS29[11:8] } \end{aligned}$ | $\begin{aligned} & \hline \text { MOS30[3:0] } \\ & \text { MOS31[11:8] } \end{aligned}$ | $\begin{aligned} & \text { M1S24[3:0] } \\ & \text { M1S25[11:8] } \end{aligned}$ | $\begin{aligned} & \hline \text { M1S26[3:0] } \\ & \text { M1S27[11:8] } \end{aligned}$ | $\begin{aligned} & \hline \text { M1S28[3:0] } \\ & \text { M1S29[11:8] } \end{aligned}$ | $\begin{aligned} & \text { M1S30[3:0] } \\ & \text { M1S31[11:8] } \end{aligned}$ |
|  |  | Octet 2 | MOS25[7:0] | MOS27[7:0] | MOS29[7:0] | MOS31[7:0] | M1S25[7:0] | M1S27[7:0] | M1S29[7:0] | M1S31[7:0] |
|  | Frame 4 | Octet 0 | MOS32[11:4] | MOS34[11:4] | MOS36[11:4] | MOS38[11:4] | M1S32[11:4] | M1S34[11:4] | M1S36[11:4] | M1S38[11:4] |
|  |  | Octet 1 | $\begin{aligned} & \text { MOS32[3:0] } \\ & \text { MOS33[11:8] } \end{aligned}$ | $\begin{aligned} & \hline \text { MOS34[3:0] } \\ & \text { MOS35[11:8] } \end{aligned}$ | $\begin{aligned} & \text { M0S36[3:0] } \\ & \text { MOS37[11:8] } \end{aligned}$ | $\begin{aligned} & \hline \text { MOS38[3:0] } \\ & \text { MOS39[11:8] } \end{aligned}$ | $\begin{aligned} & \text { M1S32[3:0] } \\ & \text { M1S33[11:8] } \end{aligned}$ | $\begin{aligned} & \text { M1S34[3:0] } \\ & \text { M1S35[11:8] } \end{aligned}$ | $\begin{aligned} & \hline \text { M1S36[3:0] } \\ & \text { M1S37[11:8] } \end{aligned}$ | $\begin{aligned} & \text { M1S38[3:0] } \\ & \text { M1S39[11:8] } \end{aligned}$ |
|  |  | Octet 2 | MOS33[7:0] | M0S35[7:0] | M0S37[7:0] | MOS39[7:0] | M1S33[7:0] | M1S35[7:0] | M1S37[7:0] | M1S39[7:0] |

## JESD204B/C Receiver Datapath PRBS API

The device API supports the Datapath PRBS pattern checking in the adi_adxxxx_jesd.c that comes as part of the device API package. The API function call is adi_adxxxx_jesd_rx_ sample_PRBS_test().

For more information, refer to the AD9081/AD9082/AD9986/ AD9988 API specification, integration, and porting guide,
Revision 1.1.0 or later. This document is part of the API release package.

Table 183. Datapath PRBS Test Registers

| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0x2061 | 6 | SAMPLE_PRBS_ENABLE | Sample PRBS Test Enable. $\begin{aligned} & 0=\text { sample PRBS test is inactive. } \\ & 1=\text { start sample PRBS test. } \end{aligned}$ |  | R/W |
|  | [5:3] | PRBS_CHNL_SEL | Channelizer Channel Select for Sample PRBS Test. <br> $0=$ select Channelizer 0 for testing. <br> 1 = select Channelizer 1 for testing. <br> 2 = select Channelizer 2 for testing. <br> 3 = select Channelizer 3 for testing. <br> 4 = select Channelizer 4 for testing. <br> 5 = select Channelizer 5 for testing. <br> 6 = select Channelizer 6 for testing. <br> 7 = select Channelizer 7 for testing. |  | R/W |
|  | 2 | CLR_ERRORS | Clear PRBS Errors. Toggle this bit from 0 to 1 and then back to 0 to clear the PRBS error flags in Register 0x2063. |  | R/W |
|  | 1 | SWAP_ENDIANNESS | Swap Endianness (Bit Reversal). $\begin{aligned} & 0=\text { do not swap endianness. } \\ & 1=\text { reverse the bit order of the PRBS sample checker. } \end{aligned}$ |  | R/W |
|  | 0 | UPDATE_ERROR_COUNT | Update Error Counter. Toggle this bit from 0 to 1 and the back to 0 to update the PRBS error counter in Register 0x2064 to Register 0x2069. |  | R/W |
| 0×2062 | 4 | PRBS_INV_IMAG | $1=$ invert the data of the imaginary path to the sample PRBS checker | 0x0 | R/W |
|  | 3 | PRBS_INV_REAL | 1 = invert the data of the real path to the sample PRBS checker | 0x0 | R/W |
|  | [2:0] | PRBS_MODE | Sample PRBS Test Mode. $\begin{aligned} & 0=\text { pattern checker is off. } \\ & 1=\text { PRBS } . \\ & 2=\text { PRBS9. } \\ & 3=\text { PRBS15. } \\ & 4=\text { PRBS23. } \\ & 5=\text { PRBS31. } \end{aligned}$ <br> All other settings = not valid. |  | R/W |
| 0x2063 | 3 | PRBS_ERROR_FLAG_Q | Q-Data Sample PRBS Error Flag. <br> $0=$ no errors detected in the Q- datapath of the selected channel. <br> $1=\operatorname{error}(\mathrm{s})$ detected in the Q- datapath of the selected channel. |  | R |
|  | 2 | PRBS_ERROR_FLAG_I | I-Data Sample PRBS Error Flag. $\begin{aligned} & 0=\text { no invalid data detected in the I- datapath of the selected channel. } \\ & 1=\text { invalid data detected in the I- datapath of the selected channel. } \end{aligned}$ |  | R |
|  | 1 | PRBS_INVALID_DATA_FLAG_Q | Q-Data Sample PRBS Invalid Data Flag. <br> $0=$ no invalid data detected in the Q-datapath of the selected channel. |  | R |


| Address | Bits | Bit Name | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | 1 = error(s), invalid data detected in the Q-datapath of the selected channel. |  |  |
|  | 0 | PRBS_INVALID_DATA_FLAG_I | I-Data Sample PRBS Invalid Data Flag. $\begin{aligned} & 0=\text { no errors detected in the I-datapath of the selected channel. } \\ & 1 \text { = invalid data detected in the I-datapath of the selected channel. } \end{aligned}$ |  | R |
| 0x2064 | [7:0] | ERROR_COUNT_I[7:0] | I-Data Sample PRBS Error Counter Readback. These registers display the |  | R |
| 0x2065 | [7:0] | ERROR_COUNT_I[15:8] | when updated using UPDATE_ERROR_COUNT (Register 0x2061, Bit 0). |  | R |
| 0x2066 | [7:0] | ERROR_COUNT_I[23:16] |  |  | R |
| 0x2067 | [7:0] | ERROR_COUNT_Q[7:0] |  |  | R |
| 0x2068 | [7:0] | ERROR_COUNT_Q[15:8] | number of PRBS errors detected on the selected channel (PRBS_CHNL_SEL) when updated using UPDATE_ERROR_COUNT (Register 0x2061, Bit 0). |  | R |
| 0x2069 | [7:0] | ERROR_COUNT_Q[23:16] |  |  | R |

## AD9081/AD9082 System Development User Guide

## JESD204B DEBUG GUIDE

The following debugging guide addresses common issues that can be encountered during device operation, including possible causes and basic troubleshooting techniques as a checklist to perform on the system. The majority of device issues can be resolved by following this guide. This guide also lists the actions
to take and register values to record as well as the issue descriptions when reporting them to Analog Devices. Including the required information at the time of request helps speed up problem resolution and enables the Analog Devices support team to provide a fast turnaround.

Table 184. JESD204B Symptom Checklist

| Cause | Action |
| :--- | :--- |
| PHY PRBS Failure | Wrong PRBS test setting. <br> PLL not locked. <br> Lane FIFO full or empty. Any bit of <br> LANE_FIFO_FULLANDLANE_FIFO_EMPTY is 1. <br> Lane P/N is inverted. <br> Power supply is out of range. <br> Input signal to part is deteriorated on the signal path. <br> Signal output from transmit is incorrect. |
| Lane Crossbar Mapping | Lane crossbar mapping is incorrect. |
| Reg0x04ee~0x4f5 Bits[1:3] and Bit 5, Not for Corresponding | General debug method. <br> Enabled Lane |
|  | JESD mode is not correct. <br> SyncB never goes low. <br> ILAS sequence is not compliant to JESD specification. <br> Register 0x04ee, Bit 2 to Register 0x04f5, Bit 2 is not 1 for enabled lanes. <br> Invalid setup and hold time of periodic or gapped periodic SYSREF. |
| Invalid Mode Bit Read Back 1 | Invalid JESD mode or interpolation mode. JESD/interpolation mode <br> mismatch. |
| Need Assistance from Analog Devices | Issue description. Read back registers. |

## PHY PRBS FAILURE

Table 185 lists the possible causes and actions to take if a PHY PRBS test fails. SPI registers related to debugging this failure include the following:

- Register 0x0722, Bit 0: PLL is locked when this bit is high.
- Register 0x05AB: lane FIFO full flag.
- Register 0x05AC: lane FIFO empty flag.
- Register 0x058D, Bit 6 to Register 0x0594, Bit 6: inverse the JESD deserialized data.

Table 185. Possible PHY PRBS Failure Causes and Actions

| Cause | Action |
| :--- | :--- |
| Wrong PRBS Test Setting | Use correct setting. Refer <br> JESD204B/C receiver PHY PRBS <br> testing. |
| PLL Not Locked (Register |  |
| Ox0722, Bit 0 = 0) |  |
| Check the chip initialization |  |
| sequence. Check the chip clock |  |
| inputs |  |
| The clock between JESD204B |  |
| transmit and receive is not |  |
| Lane FIFO Full or Empty. |  |
| (Any LANE_FIFO_FULL |  |
| and LANE_FIFO_EMPTY | not set correctly. Refer datasheet to <br> set the correct lane rate. |
| Bit = 1) | Set 0x058d~0x0594 corresponding <br> bit to 1 to invert P/N. <br> Check each power supply to make |
| Lane P/N Inverted | sure each one is in the specified <br> range in the datasheet. |
| Raner Supply Out of | Refer datasheet -> spo sweep to <br> check the signal integrity. Use scope <br> to check the signal just before the <br> part if the signal eye diagram looks <br> odd. <br> Input Signal to Device is <br> Dethe transmit PRBS generator |
| Path | Cesign. If possible, do PRBS loopback <br> test on transmit itself. |
| Signal Output from the Signal |  |
| Transmit is Incorrect |  |

## LANE CROSSBAR MAPPING

The SPI registers related to debugging this failure include the following:

- Register 0x061b, Bits[4:0] to Register 0x0622, Bits[4:0]: JESD204B transmitter lane crossbar. Set these bits to select which logical lane feeds the physical lane.
- Register 0x058d, Bits[4:0] to Register 0x0594, Bits[4:0]: JESD204B/C receiver lane crossbar. Use these bits to select the physical lane to use for a particular logical lane.
If the lane crossbar mapping is incorrect, record the one shot value from the related registers and ensure that the connection between generator logic lane to the generator PHY lane to the receiver PHY lane to the receiver logic lane is correct.


## 8-BIT/10-BIT DATA LINK ERRORS

Table 186 lists the causes and actions required in debugging errors that result from Bit 5 and Bits[3:1] in Register 0X04EE to Register 0X04F5 not being equal to 1 for the corresponding
enabled lane. SPI registers related to debugging this failure include the following:

- Register 0x058d, Bits[4:0] to Register 0x0594, Bits[4:0]: lane assignment
- Register 0x04ee, Bit 1 to Register 0x04f5, Bit 1: whether the correct CGS is received
- Register 0x04eeBit 2 to Register 0x04f5, Bit2: whether the computed CKS matches received from the ILAS. These registers do not affect the link setup.
- Register 0x04ee, Bit 3 to Register 0x04f5, Bit 3: whether there is a transition from CGS to ILAS.
- Register 0x04ee, Bit 5 to Register 0x04f5, Bit 5: whether the ILAS sequence is correct.
- Register 0x04fe to Register 0x0505, Register 0x050e to Register 0x0515, and Register 0x051e to Register 0x0525: error count.
Table 186. Possible Causes and Actions

| Cause | Action |
| :---: | :---: |
| General Debug Method | Check PRBS on each lane first. If PRBS fails, refer PHY PRBS failure. Check 058d[4:0]~0x0594[4:0] if there is lane assignment mismatch. |
| JESD Mode Is Not Correct | Check Register 0x04a0, Bit 0, and Register 0x0636[, Bit 0 , if JESD mode is valid at the receive and transmit side respectively. |
| SyncB Never Goes Low | Follow Analog Devices recommended initialization procedure. Check that SYNC~ source and board circuitry (both SYNC+ and SYNC-, if differential) are properly configured to produce logic levels compliant for the SYNC~ receive device. If logic level is not compliant, then review circuitry for source and receiver configurations to find the problem. Otherwise, consult device manufacturer. |
| ILAS Sequence Is Not Compliant To JESD Specification | Check if the ILAS sequence is a kind of ramp pattern. This check function can be disabled by setting Register 0x04be, Bit 3 $=0$. Check if receive $K$ setting matches to transmit. Check if the setting of Register 0x0558 matches to transmit. Check if there are required $/ \mathrm{R} / \mathrm{/} / \mathrm{Q} /$, and $/ \mathrm{A} /$ key words in the ILAS stream and if they are in the correct position. |
| Register 0x04ee, Bit 3, to Register 0x04f5, Bit 2 , is not 1 for enabled lanes. | Toggle Register 0x04be, Bit 4, to try different CKS calculation mode. |
| Invalid setup and hold time of periodic or gapped periodic SYSREF. | Check if the period of SYSREF is $N$ times of LMFC period. Use Subclass 0 for troubleshooting. |

## AD9081/AD9082

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## INVALID MODE BIT READBACK

Table 188 lists the cause and action required in debugging errors associated with an improper configuration setting for either the JESD204B/C transmitter or JESD204B/C receiver link. The SPI registers related to debugging this failure are described in Table 187.

Table 187. Datapath PRBS Test Registers

| Address | Bits | Name | Description |
| :--- | :--- | :--- | :--- |
| 0x04A0 | 0 | JRX_TPL_CFG_INVALID ${ }^{1}$ | $1=$ Input config not <br> supported according to <br> VALID_x in F_NP_L and <br> S_NS_F parameters |
| $0 \times 0636$ | 0 | JTX_TPL_INVALID_CFG | $1=$ Input cfg not <br> supported. Input cfg not <br> supported according to <br> JTX_ <br> VALID_S_NS_F_NP |

${ }^{1}$ JTX_TPL_INVALID_CFG not valid for AD9081 and AD9082.

Table 188. Possible Causes and Actions

| Cause | Action |
| :--- | :--- |
| Invalid JESD mode | For the transmitter, check Register 0x01FE, |
| or interpolation | Bits[5:0] (JESD_Mode), Register 0x01FF, |
| mode | Bits[7:4] (COARSE_INTERP_SEL), Register |
|  | 0x01FF, Bits[3:0] ( FINE_INTERP_SEL), |
|  | Register 0x04c0, Bit 5 (JRX_dI_ |
|  | 204b_enable) and Register 0x055e, Bit 7 |
|  | (JRX_dl_204c_enable). |
|  | For the receiver, check JESD transmitter |
|  | configuration parameter registers |
|  | (Register 0x063D to Register 0x0644)], |
|  | Register 0x0282[3:0] (COARSE_DEC_SEL), |
|  | Register 0x0283, Bits[2:0] (FINE_DEC_SEL), |
|  | Register 0x0284, Bits[7:0] (DDC_OVERALL_- |
|  | DECIM), Register 0x0289, Bits[7:0] |
|  | (CHIP_DECIMATION_RATIO) and Register |
|  | 0x0611 (JTX_link_204c_sel: 00 - |
|  | JESD204B; 01 - JESD204C). |
| JESD/interpolation | Check if the combination of JESD mode |
| mode mismatch | and interpolation mode is in the |
|  | supported table. |

## Short Transport Layer (STPL) Test

To test the frame mapping of the JESD204B/C Transmitter, it is recommended to use the sample pattern checker described in the JESD204B/C Receiver Datapath PRBS Testing section.

## JESD204C DEBUGGING GUIDE

The debugging guide lists some common issues that can be encountered with device JESD204C operation. It includes possible causes and basic troubleshooting techniques as a quick check list to perform on your system. The majority of device problems can be resolved by following this guide. This guide
also lists the actions to follow and register values to record along with the issue descriptions when reporting them to Analog Devices. Including the required information at the time of request helps speed up problem resolution and enables the Analog Devices support team to provide a fast turn-around.

Table 189. JESD204C Symptom Quick Checklist

| Cause | Action |
| :--- | :--- |
| PHY PRBS Failure | Wrong PRBS test setting |
|  | PLL not locked |
| Lane FIFO full or empty. Any bit of LANE_FIFO_FULLANDLANE_FIFO_EMPTY is 1 |  |
|  | Lane P/N is inverted <br> Power supply is out of range <br> Input signal to part is deteriorated on the signal path <br> Signal output from transmit is wrong |
| Lane Crossbar Mapping | Lane crossbar mapping is incorrect <br> Cannot find consistent correct synchronization header <br> Cannot find 00001 pattern at the correct position header stream or cannot find it at all <br> Invalid mode bit read back 1 <br> Need assistance from Analog Devices |
| Invalid JESD mode or interpolation mode |  |
| JESD/interpolation mode mismatch <br> Issue description <br> Read back registers |  |

## PHY PRBS FAILURE

Table 190 lists the various causes and actions that can be taken if a PHY PRBS test is failing. The SPI registers related to debugging this failure are as follows.

- Register 0x0722, Bit 0: PLL is locked when this bit is high
- Register 0x05ab: lane FIFO full flag
- Register 0x05ac: lane FIFO empty flag
- Register 0x058d, Bit 6 to Register 0x0594, Bit 6: Inverse the JESD deserialized data
Table 190. PHY PRBS Failure Possible Causes and Actions
$\left.\begin{array}{l|l}\hline \text { Cause } & \text { Action } \\ \hline \text { Wrong PRBS test setting. } & \begin{array}{l}\text { Use correct setting. Refer } \\ \text { JESD204B/C receiver PHY PRBS } \\ \text { testing. }\end{array} \\ \begin{array}{l}\text { PLL is not locked, Register } \\ \text { Ox0722, Bit 0 = 0 } \\ \text { Lane FIFO full or empty. Any } \\ \text { sequence. }\end{array} \\ \text { bit of LANE_FIFO_FULL and } \\ \text { LANNE_FIFO_EMPTY is 1 }\end{array} \quad \begin{array}{l}\text { The clock between JESD204B/C } \\ \text { transmit and receive is not } \\ \text { synchronized properly. The lane } \\ \text { rate is not set correctly. Refer } \\ \text { datasheet to set the correct lane } \\ \text { rate. } \\ \text { Set 0x058d~0x0594 } \\ \text { corresponding bit to 1 to invert } \\ \text { P/N. } \\ \text { Check each power supply to make }\end{array}\right\}$


## LANE CROSSBAR MAPPING

Table 191 lists the cause and action required in debugging errors resulting from improper mapping of physical and logical lanes on the JESD204B/C transmitter or JESD204B/C receiver
link. The SPI registers related to debugging this failure are as follows:

- Register 0x061b, Bits[4:0] to Register 0x0622, Bits[4:0]: JESD204B/C transmitter lane crossbar, setting here selects which logical lane must feed the physical lane.
- Register 0x058d, Bits[4:0] to Register 0x0594, Bits[4:0]: JESD204B/C receiver lane crossbar, physical lane selection to use for particular logical lane.

Table 191. Possible Causes and Actions

| Cause | Action |
| :--- | :--- |
| Lane | Record the lane mapping value from related |
| crossbar |  |
| registers. Make sure the connection between |  |
| maporrg is |  |
| incorrect | generator's logic lane -> generator's PHY lane -> <br> receiver's PHY lane -> receiver's logic lane is <br> correct. |

## REGISTER 0X055E, BITS[6:4], IS NOT 6

Table 192 lists the cause and action required in debugging errors resulting when the JESD204B/C link is not locked as indicated when 0x06 is readback from Bits[6:4] in Register 0x055E. Figure 154 shows flow chart of read back bit values for this register during the locking process. The SPI registers related to debugging this failure are as follows:
The related registers include the following:

- Register 0x056b, Bits[3:0]to Register 0x0572, Bits[3:0]: Count of multiblock alignment errors.
- Register 0x0574, Bits[5:0] to Register 0x057b, Bits[5:0]: Count of block alignment errors.

Table 192. Possible Causes and Actions

| Cause | Action |
| :--- | :--- |
| Cannot find consistently | Check Register 0x0574, Bits[5:0] to |
| correct synchronization | Register 0x057b, Bits[5:0] if there are |
| header. | block alignment errors. |
| Cannot find 00001 | Check Register 0x056b, Bits[3:0] to |
| pattern at the correct | Register 0x0572, Bits[3:0] if there are |
| position of | multiblock alignment errors. |
| sychronization header <br> stream or cannot find at <br> all. |  |



Figure 154. Flow Chart Showing Readback Values of Bits[6:4] of Register 0x55E

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## INVALID MODE BIT READ BACK IS 1

Table 194 lists the possible causes and action required in debugging errors associated with an improper configuration setting for either the JESD204C transmitter or JESD204C receiver link. The SPI registers related to debugging this failure are described in Table 193.

Table 193. Invalid Mode Test Registers

| Address | Bits | Bit Name | Description |
| :--- | :--- | :--- | :--- |
| 0x04A0 | 0 | JRX_TPL_CFG_INVALID | $1=$ Input config not <br> supported according to <br> VALID_* in F_NP_L and <br> S_NS_F parameters |
| $0 \times 0636$ | 0 | JTX_TPL_INVALID_CFG | $1=$ Input cfg not <br> supported. Input cfg not <br> supported according to <br> JTX_VALID_S_NS_F_NP |

${ }^{1}$ JTX_TPL_INVALID_CFG not valid for AD9081 and AD9082.
Table 194. Possible Causes and Actions

| Cause | Action |
| :--- | :--- |
| Invalid JESD mode | For transmit, check Register 0x01FE, |
| or interpolation | Bits[5:0] (JESD_Mode), Register 0x01FF, |
| mode | Bits[7:4] (COARSE_INTERP_SEL), Register |
|  | 0x01FF, Bits[3:0] (FINE_INTERP_SEL), |
|  | Register 0x04c0, Bit 5 (JRX_dl_204b_- |
| enable) and Register 0x055e, Bit 7 |  |
|  | (JRX_dI_204c_enable). |
|  | For the receiver, check the JESD |
| transmitter configuration parameter |  |
|  | registers (Register 0x063D to Register |
|  | 0x0644)],, Register 0x0282, Bits[3:0] |
|  | (COARSE_DEC_SEL), Register 0x0283, |
|  | Bits[2:0] (FINE_DEC_SEL), Register 0x0284, |
|  | Bits[7:0] (DDC_OVERALL_DECIM), Register |
|  | 0x0289, Bits[7:0] |
|  | (CHIP_DECIMATION_RATIO) and Register |
|  | 0x0611 (JTX_link_204c_sel: 00 = |
|  | JESD204B; 01 = JESD204C). |
| JESD/interpolation |  |
| mode mismatch | Check if the combination of JESD mode |
|  | and interpolation mode is in the |
|  | supported table. |

## REGISTER DETAILS

Table 195. AD9081 and AD9082 Device Register Map

| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0000 | SPI_INTFCONFA | 7 | SOFTRESET_M |  | Soft Reset (Mirror). | 0x0 | R |
|  |  | 6 | LSBFIRST_M |  | LSB First (Mirror). | 0x0 | R |
|  |  | 5 | ADDRINC_M |  | Addr Inc (Mirror). | 0x0 | R |
|  |  | 4 | SDOACTIVE_M |  | SDO Active (Mirror). | 0x0 | R |
|  |  | 3 | SDOACTIVE |  | SDO Active. | 0x0 | R/W |
|  |  | 2 | ADDRINC | $\begin{aligned} & 1 \\ & 0 \end{aligned}$ | Addr Inc. <br> Streaming Addresses are Incremented. <br> Streaming Addresses are Decremented. | 0x0 | R/W |
|  |  | 1 | LSBFIRST | $\begin{aligned} & 1 \\ & 0 \end{aligned}$ | LSB First. <br> Shift LSB in first. Shift MSB in First. | 0x0 | R/W |
|  |  | 0 | SOFTRESET | $\begin{aligned} & 1 \\ & 0 \end{aligned}$ | Soft Reset. This bit automatically clears to 0 after performing a reset operation. <br> Pulse the SoftReset line. <br> Reset the SoftReset line. | 0x0 | R/W |
| $0 \times 0001$ | SPI_INTFCONFB | 7 | SINGLEINS | $\begin{aligned} & 1 \\ & 0 \end{aligned}$ | Single Instruction. <br> 1: Perform Single Transfers. <br> 0: Perform Multi-Transfers. | 0x0 | R/W |
|  |  | [6:0] | RESERVED |  | Reserved. | 0x0 | R/W |
| $0 \times 0003$ | CHIP_TYPE | [7:0] | CHIP_TYPE | $\begin{aligned} & 0 \times 0 \mathrm{~F} \\ & 0 \times 03 \\ & 0 \times 04 \end{aligned}$ | Chip Type:. <br> 0x0F: MxFE. <br> 0x03: High Speed ADC. <br> 0x04: High Speed DAC. | 0x0 | R |
| 0x0004 | PROD_ID_LSB | [7:0] | PROD_ID_LSB | $0 \times 82$ $0 \times 86$ $0 \times 81$ $0 \times 88$ $0 \times 07$ $0 \times 09$ $0 \times 77$ | Product ID LSB. AD9082. AD9986. AD9081. AD9988. AD9207. AD9209. AD9177. | 0xXX | R |
| 0x0005 | PROD_ID_MSB | [7:0] | PROD_ID_MSB | $\begin{aligned} & 0 \times 90 \\ & 0 \times 99 \\ & 0 \times 92 \\ & 0 \times 91 \end{aligned}$ | Product ID MSB. <br> AD9081 / AD9082. <br> AD9988 / AD9986. <br> AD9207 / AD9209. AD9177. | 0xXX | R |
| 0x0006 | CHIP_GRADE | [7:4] | PROD_GRADE | $\begin{aligned} & 0 \times 23 \\ & 0 \times 13 \\ & 0 \times A 3 \\ & 0 \times B 3 \end{aligned}$ | Product grade information. <br> AD9082 / AD9986 / AD9207. <br> AD9082. <br> AD9081 / AD9988 / AD9209 / AD9177. AD9081. | 0xX | R |
|  |  | [3:0] | DEV_REVISION |  | Device revision information. | 0x3 | R |
| 0x000B | SPI_REVISION | [7:0] | SPI_REVISION | $\begin{array}{\|l\|} \hline 0 \\ 1 \\ \text { Else } \end{array}$ | SPI Revision Register (undocumented to customer). <br> 0x00: Draft 0.9e or earlier. <br> 0x01: Revision 1.0. <br> 0x02-0xFF: Undefined. | 0x1 | R |
| 0x000C | VENDOR_ID_LSB | [7:0] | CHIP_VENDOR_ID[7:0] |  | Vendor ID. | 0x56 | R |
| 0x000D | VENDOR_ID_MSB | [7:0] | CHIP_VENDOR_ID[15:8] |  | Vendor ID. | 0x4 | R |
| $0 \times 0010$ | CHIP_ID_L | [7:0] | CHIP_ID_L |  | Chip ID L. | 0x0 | R |
| $0 \times 0011$ | CHIP_ID_M1 | [7:0] | CHIP_ID_M1 |  | Chip ID M1. | 0x0 | R |
| $0 \times 0012$ | CHIP_ID_M2 | [7:0] | CHIP_ID_M2 |  | Chip ID M2. | 0x0 | R |
| $0 \times 0013$ | CHIP_ID_H | [7:0] | CHIP_ID_H |  | Chip ID H. | 0x0 | R |
| 0x0018 | ADC_COARSE_PAGE | 7 | COARSE_DDC3_PAGE |  | Paging bit for Coarse DDC3. | 0x1 | R/W |
|  |  | 6 | COARSE_DDC2_PAGE |  | Paging bit for Coarse DDC2. | 0x1 | R/W |
|  |  | 5 | COARSE_DDC1_PAGE |  | Paging bit for Coarse DDC1. | 0x1 | R/W |
|  |  | 4 | COARSE_DDCO_PAGE |  | Paging bit for Coarse DDC0. | 0x1 | R/W |
|  |  | 3 | ADC3_PAGE |  | Paging bit for ADC3 for AD9081/AD9988/AD9209. | 0x1 | R/W |

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| Addr | Name | Bits | Bit Name | Setting | Description |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | 2 | ADC2_PAGE |  | Paging bit for ADC2 for AD9081/AD9988/AD9209. <br> Paging bit for ADC1 for AD9082/AD9986/AD9207. | 0x1 <br> 0x1 |
|  |  | 1 | ADCess |  |  |  |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [4:3] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 2 | EN_SYSREF_IRQ |  | Enables the IRQ pin and sets the function of the IRQ_SYSREF_JITTER bit. | 0x0 | R/W |
|  |  |  |  |  | $0=I R Q$ SYSREF_JITTER shows current status of the SYSREF jitter monitor whose threshold is set by the SYSREF_ERR_WINDOW register (0x00B7). |  |  |
|  |  |  |  | 1 | 1 = IRQ_SYSREF_JITTER latches a SYSREF jitter monitor error condition (becomes a sticky bit) if it ever occurs and enables the IRQ pin. |  |  |
|  |  | [1:0] | RESERVED |  | Reserved. | 0x0 | R/W |
| 0x0021 | IRQ_ENABLE_1 | 7 | EN_PAERR_1 |  | Enable PA protection error interrupt for DAC1. | 0x0 | R/W |
|  |  | 6 | EN_HWIPERR_1 |  | See IRQ_HWIPERR1. | 0x0 | R/W |
|  |  | 5 | EN_DAC1_CAL_DONE_IRQ |  | Enable DAC1 calibration complete interrupt. | 0x0 | R/W |
|  |  | 4 | EN_DAC1_MAIN_DP_BIST_DONE _IRQ |  | enable DAC1_MAIN_DP_BIST_done IRQ. | 0x0 | R/W |
|  |  | 3 | EN_PAERR_0 |  | Enable PA protection error interrupt for DAC0. | 0x0 | R/W |
|  |  | 2 | EN_HWIPERR_0 |  | See IRQ_HWIPERRO. | 0x0 | R/W |
|  |  | 1 | EN_DACO_CAL_DONE_IRQ |  | Enable DAC0 calibration complete interrupt. | 0x0 | R/W |
|  |  | 0 | EN_DACO_MAIN_DP_BIST_DONE _IRQ |  | enable DAC0_MAIN_DP_BIST_done IRQ. | 0x0 | R/W |
| 0x0022 | IRQ_ENABLE_2 | 7 | EN_PAERR_3 |  | Enable PA protection error interrupt for DAC3. | 0x0 | R/W |
|  |  | 6 | EN_HWIPERR_3 |  | See IRQ_HWIPERR3. | 0x0 | R/W |
|  |  | 5 | EN_DAC3_CAL_DONE_IRQ |  | Enable DAC3 calibration complete interrupt. | 0x0 | R/W |
|  |  | 4 | EN_DAC3_MAIN_DP_BIST_DONE _IRQ |  | enable _DAC3_MAIN_DP_BIST_done IRQ. | 0x0 | R/W |
|  |  | 3 | EN_PAERR_2 |  | Enable PA protection error interrupt for DAC2. | 0x0 | R/W |
|  |  | 2 | EN_HWIPERR_2 |  | See IRQ_HWIPERR2. | 0x0 | R/W |
|  |  | 1 | EN_DAC2_CAL_DONE_IRQ |  | Enable DAC2 calibration complete interrupt. | 0x0 | R/W |
|  |  | 0 | EN_DAC2_MAIN_DP_BIST_DONE _IRQ |  | enable DAC2_MAIN_DP_BIST_done IRQ. | 0x0 | R/W |
| 0x0023 | IRQ_ENABLE_3 | 7 | EN_DLL_LOST23 |  | See IRQ_DLL_LOST. | 0x0 | R/W |
|  |  | 6 | EN_DLL_LOCK23 |  | See IRQ_DLL_LOCK. | 0x0 | R/W |
|  |  | 5 | EN_DLL_LOST01 |  | See IRQ_DLL_LOST. | 0x0 | R/W |
|  |  | 4 | EN_DLL_LOCK01 |  | See IRQ_DLL_LOCK. | 0x0 | R/W |
|  |  | 3 | EN_PLL_LOST_SLOW |  | See IRQ_PLL_LOST_SLOW. | 0x0 | R/W |
|  |  | 2 | EN_PLL_LOST_FAST |  | See IRQ_PLL_LOST_FAST. | 0x0 | R/W |
|  |  | 1 | EN_PLL_LOCK_SLOW |  | See IRQ_PLL_LOCK_SLOW. | 0x0 | R/W |
|  |  | 0 | EN_PLL_LOCK_FAST |  | See IRQ_PLL_LOCK_FAST. | 0x0 | R/W |
| 0x0024 | IRQ_ENABLE_4 | 7 | EN_DP3_DLL_VTH_PASS |  | dp3 dll vth in range enable. | 0x0 | R/W |
|  |  | 6 | EN_DP2_DLL_VTH_PASS |  | dp2 dll vth in range enable. | 0x0 | R/W |
|  |  | 5 | EN_DP1_DLL_VTH_PASS |  | dp1 dll vth in range enable. | 0x0 | R/W |
|  |  | 4 | EN_DPO_DLL_VTH_PASS |  | dp0 dll vth in range enable. | 0x0 | R/W |
|  |  | 3 | EN_DP3_DLL_VTH_FAIL |  | dp3 dll vth out of range enable. | 0x0 | R/W |
|  |  | 2 | EN_DP2_DLL_VTH_FAIL |  | dp2 dll vth out of range enable. | 0x0 | R/W |
|  |  | 1 | EN_DP1_DLL_VTH_FAIL |  | dp1 dll vth out of range enable. | 0x0 | R/W |
|  |  | 0 | EN_DPO_DLL_VTH_FAIL |  | dp0 dll vth out of range enable. | 0x0 | R/W |
| 0x0026 | IRQ_STATUSO | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | IRQ_DATA_READY |  | JESD receiver's data_ready is low. If EN_DATA_READY is low, IRQ_DATA_READY shows current status. If EN_DATA_READY is high, IRQ_DATA_READY latches and pulls the IRQB_x pin low ( $x=$ MUX_DATA_READY setting). Writing a 1 to IRQ_DATA_READY when latched will clear it. | 0x0 | R/W |
|  |  | 5 | IRQ_LANE_FIFO |  | If EN_LANE_FIFO_IRQ $=0$ : Shows the real time status of the FIFO error monitor: <br> $0=$ Lane FIFO is not currently in an overflow/underflow condition. $1=$ Lane FIFO is in an overflow/underflow condition. | 0x0 | R/W |




| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x002F | IRQ_OUTPUT_MUX_3 | 7 | RESERVED |  | Reserved. | 0x1 | R/W |
|  |  | 6 | MUX_DLL_LOCK23 | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Select which IRQ pin will be connected to the DLL LOCK 23 source. <br> 0 : Route IRQ signal to the IRQBO pin. <br> 1: Route IRQ signal to the IRQB1 pin. | 0x1 | R/W |
|  |  | 5 | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 4 | MUX_DLL_LOCK01 | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Select which IRQ pin will be connected to the DLL LOCK01 source. <br> 0 : Route IRQ signal to the IRQBO pin. <br> 1: Route IRQ signal to the IRQB1 pin. | 0x0 | R/W |
|  |  | 3 | MUX_PLL_LOST_SLOW | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Select which IRQ pin will be connected to the PLL LOST SLOW source. <br> 0 : Route IRQ signal to the IRQBO pin. <br> 1: Route IRQ signal to the IRQB1 pin. | $0 \times 0$ | R/W |
|  |  | 2 | MUX_PLL_LOST_FAST | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Select which IRQ pin will be connected to the PLL LOST FAST source. <br> 0 : Route IRQ signal to the IRQBO pin. <br> 1: Route IRQ signal to the IRQB1 pin. | 0x0 | R/W |
|  |  | 1 | MUX_PLL_LOCK_SLOW | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Select which IRQ pin will be connected to the PLL LOCK SLOW source. <br> 0 : Route IRQ signal to the IRQB0 pin. <br> 1: Route IRQ signal to the IRQB1 pin. | 0x0 | R/W |
|  |  | 0 | MUX_PLL_LOCK_FAST | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Select which IRQ pin will be connected to the PLL LOCK FAST source. <br> 0 : Route IRQ signal to the IRQBO pin. <br> 1: Route IRQ signal to the IRQB1 pin. | 0x0 | R/W |
| $0 \times 0032$ | IRQ_STATUS_ALL | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | IRQ_STATUS_ALL |  | OR THE BITS IN 0X26-0X2B. WRITING A ONE TO THIS BIT WILL CLEAR ANY LATCHED IRQB SIGNALS IN 0X26-0X2B. | 0x0 | R/W |
| 0x0033 | GPIO_STATUSO | 7 | GPIO_TXEN1_IN |  | Reads the TXEN1 value on GPIO4 if set as an input. | 0x0 | R |
|  |  | 6 | GPIO_DAC_NCO_FFH5_IN |  | Reads the dac_nco_ffh5 value on GPIO3 if set as an input. | 0x0 | R |
|  |  | 5 | GPIO_DAC_NCO_FFH4_IN |  | Reads the dac_nco_ffh4 value on GPIO2 if set as an input. | 0x0 | R |
|  |  | 4 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | GPIO_DAC_NCO_FFH3_IN |  | Reads the dac_nco_ffh3 value on GPIO1 if set as an input. | $0 \times 0$ | R |
|  |  | 2 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | GPIO_DAC_NCO_FFH2_IN |  | Reads the dac_nco_ffh2 value on GPIO0 if set as an input. | 0x0 | R |
|  |  | 0 | RESERVED |  | Reserved. | 0x0 | R |
| 0x0034 | GPIO_STATUS1 | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | GPIO_DAC_NCO_FFH1_IN |  | Reads the dac_nco_ffh1 value on SYNCB- if set as an input. | 0x0 | R |
|  |  | 3 | GPIO_DAC_NCO_FFH0_IN |  | Reads the dac_nco_ffh0 value on SYNCB+ if set as an input. | 0x0 | R |
|  |  | 2 | GPIO_DAC_NCO_STROBE_IN |  | Reads the dac_nco_strobe value on GPIO5 if set as an input. | 0x0 | R |
|  |  | 1 | GPIO_TXEN3_IN |  | Reads the txen3 value on GPIO5 if set as an input. | 0x0 | R |
|  |  | 0 | GPIO_DAC_NCO_FFH6 |  | Reads the dac_nco_ffh6 value on GPIO4 if set as an input. | 0x0 | R |
| 0x0035 | GPIO_CFG0 | [7:4] | GPIO1_CFG | $0 \times 0$ <br> $0 \times 1$ <br> $0 \times 2$ <br> $0 \times 3$ <br> 0xA <br> 0xB | GIPO1 configuration. <br> High-Z (disabled). <br> Output: PA1_EN. <br> Do not use. <br> Input: NCO FFH3. <br> Output: NCO master-slave sync: master out. Input: NCO master-slave sync: slave in. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [3:0] | GPIO0_CFG | $0 \times 0$ <br> $0 \times 1$ <br> $0 \times 2$ <br> $0 \times 3$ <br> 0xA <br> 0xB | GIPOO configuration. <br> High-Z (disabled). <br> Output: PAO_EN. <br> Do not use. <br> Input: NCO FFH2. <br> Output: NCO master-slave sync: master out. Input: NCO master-slave sync: slave in. | 0x0 | R/W |
| 0x0036 | GPIO_CFG1 | [7:4] | GPIO3_CFG | $0 \times 0$ <br> $0 \times 1$ <br> $0 \times 2$ <br> $0 \times 3$ <br> 0xA <br> 0xB | GIPO3 configuration. <br> High-Z (disabled). <br> Do not use. <br> Output: PA3_EN. <br> Input: NCO FFH5. <br> Output: NCO master-slave sync: master out. Input: NCO master-slave sync: slave in. | 0x0 | R/W |
|  |  | [3:0] | GPIO2_CFG | $0 \times 0$ <br> $0 \times 1$ <br> $0 \times 2$ <br> $0 \times 3$ <br> 0xA <br> 0xB | GIPO2 configuration. <br> High-Z (disabled). <br> Output: PA2_EN. <br> Do not use. <br> Input: NCO FFH4. <br> Output: NCO master-slave sync: master out. Input: NCO master-slave sync: slave in. | 0x0 | R/W |
| $0 \times 0037$ | GPIO_CFG2 | [7:4] | GPIO5_CFG | $\begin{aligned} & 0 \times 0 \\ & 0 \times 1 \\ & 0 \times 2 \\ & 0 \times 3 \\ & 0 \times A \\ & 0 \times B \end{aligned}$ | GIPO5 configuration. <br> High-Z (disabled). <br> Input: TXEN3. <br> Input: NCO FFH Strobe (latch all FFH[n] inputs). <br> Do not use. <br> Output: NCO master-slave sync: master out. Input: NCO master-slave sync: slave in. | 0x0 | R/W |
|  |  | [3:0] | GPIO4_CFG | $0 \times 0$ <br> $0 \times 1$ <br> $0 \times 2$ <br> $0 \times 3$ <br> 0xA <br> $0 x B$ | GIPO4 configuration. <br> High-Z (disabled). <br> Input: TXEN1. <br> Input: NCO FFH6. <br> Do not use. <br> Output: NCO master-slave sync: master out. Input: NCO master-slave sync: slave in. | 0x0 | R/W |
| 0x0038 | GPIO_CFG3 | [7:4] | SYNC1_OUTBN_CFG | 0x0 <br> $0 \times 1$ | SYNCOUTB1- pin configuration. Program bit SEL_SYNCB_MODE_RC (reg 0x042a[0]) to configure the SYNCOUTB1 port as either two single-ended pins or one differential pin. <br> High-Z (disabled) or differential output if SEL_SYNCB_MODE_RC = 1 . <br> Single end input: NCO FFH1. | $0 \times 0$ | R/W |
|  |  | [3:0] | SYNC1_OUTBP_CFG | $\begin{aligned} & 0 \times 0 \\ & 0 \times 1 \\ & 0 \times 2 \\ & 0 \times 3 \\ & 0 \times 9 \end{aligned}$ | SYNCOUTB1+ pin configuration. Program bit SEL_SYNCB_MODE_RC (reg 0x042a[0]) to configure the SYNCOUTB1 port as either two single-ended pins or one differential pin. <br> High-Z (disabled). <br> single end output: JESD204B SYNCOUTB1 signal. <br> Do not use. <br> single end input: NCO FFH0. <br> differential output: JESD204B SYNCOUTB1 signal if SEL_SYNCB_MODE_RC=1. | 0x0 | R/W |
| 0x0061 | DLL_CTRLO | [7:1] | RESERVED |  | Reserved. | 0x34 | R/W |
|  |  | 0 | DLL_ENABLE | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | DLL controller enable. <br> Disable DLL controller - Use static SPI settings. <br> Enable DLL controller - Use controller with feedback loop. | 0x0 | R/W |
| 0x0063 | DLL_STATUS | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | DLL_LOST |  | DLL lost indicator. This is a sticky bit indicating there was a falling edge of dll_locked. To clear this bit, perform a SPI write to this register. | 0x0 | R/W |
|  |  | 0 | DLL_LOCKED |  | DLL lock indicator. This control reads back 1 if the DLL successfully locks. | 0x0 | R |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0090 | DAC_POWERDOWN | [7:4] | RESERVED |  | Reserved. | 0xF | R |
|  |  | 3 | DAC_PD3 |  | Powers down DAC 3. | 0x1 | R/W |
|  |  | 2 | DAC_PD2 |  | Powers down DAC 2. | 0x1 | R/W |
|  |  | 1 | DAC_PD1 |  | Powers down DAC 1. | 0x1 | R/W |
|  |  | 0 | DAC_PD0 |  | Powers down DAC 0. | 0x1 | R/W |
| 0x0091 | ACLK_CTRL | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | PD_TXDIGCLK |  | Control bit needed as part of the oneshot sync sequence along with SPI_SWAP_ADC_SYN ( $0 x 0180[7]$ ). See the SYSREF Setup/Sync Procedure section. | 0x0 | R |
|  |  | [2:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | ACLK_POWERDOWN |  | Analog clock receiver power down. | 0x1 | R/W |
| 0x0092 | ACLK_CTRL2 | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | ANACENTER_ACLK_DCC_GT50 |  | Flag to indicate ACLK duty cycle is bigger than $50 \%$. | 0x0 | R |
|  |  | 4 | ANACENTER_ACLK_DCC_EQ50 |  | Flag to indicate ACLK duty cycle is $50 \%$. | 0x0 | R |
|  |  | [3:0] | ANACENTER_ACLK_DCC_ADJ |  | ACLK duty cycle adjustment bits (need step size). | 0x0 | R/W |
| 0x0093 | PLL_CLK_DIV | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [1:0] | PLL_DIVIDEFACTOR | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | PLL output clock divider factor " D " 0: div1. 1: div2. 2: div3. 3: div4. Reser | 0x0 | R/W |
| 0x0094 | PLL_BYPASS | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | EN_PDPLL_WHENBYPASS |  | Enable to auto power down entire PLL when pll_bypass is set 1 . Set this bit low if you want to debug PLL while at PLL bypass mode. | 0x1 | R |
|  |  | [3:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | PLL_BYPASS | $\begin{array}{\|l} 0 \\ 1 \\ \hline \end{array}$ | Enable direct clocking (bypassing the PLL clock). <br> Use the PLL clock. <br> Bypass the PLL, and use direct clock. | 0x0 | R/W |
| 0x00B0 | SYNC_LMFC_DELAY_FRAME | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | SYNC_LMFC_DELAY_SET_FRM |  | SYSREF to LMFC/LEMC coarse delay (in frame units). | 0x0 | R/W |
| 0x00B1 | SYNC_LMFC_DELAY | [7:0] | SYNC_LMFC_DELAY_SET |  | SYSREF to LMFC/LEMC fine delay (in DAC clock units). | 0x0 | R/W |
| 0x00B2 | SYNC_LMFC_STATO | [7:0] | SYNC_LMFC_DELAY_STAT[7:0] |  | SYSREF to LMFC/LEMC delay status (in DAC clock units). | 0x0 | R/W |
| 0x00B3 | SYNC_LMFC_STAT1 | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | SYNC_LMFC_DELAY_STAT[11:8] |  | SYSREF to LMFC/LEMC delay status (in DAC clock units). | 0x0 | R |
| 0x00B4 | SYSREF_COUNT | [7:0] | SYSREF_COUNT |  | Number of SYSREF edges to be ignored before sync (pulse counting mode). Set to non-0 will enable pulse counting mode. See detailed description in multi-chip sync section. | 0x0 | R/W |
| 0x00B5 | SYSREF_PHASE0 | [7:0] | SYSREF_PHASE[7:0] |  | Phase offset between monitored SYSREF and internal LMFC/LEMC in DAC clock units. Write any value to these registers to initiate a phase value update. | 0x0 | R/W |
| 0x00B6 | SYSREF_PHASE1 | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | SYSREF_PHASE[11:8] |  | Phase offset between monitored SYSREF and internal LMFC/LEMC in DAC clock units. Write any value to these registers to initiate a phase value update. | 0x0 | R/W |
| 0x00B7 | SYSREF_ERR_WINDOW | 7 | SYSREF_WITHIN_LMFC_ERRWIND OW |  | When this register $=1$, the latest SYSREF is within the error window centered by LMFC. | 0x0 | R |
|  |  | [6:0] | SYSREF_ERR_WINDOW |  | Amount of jitter/drift allowed on the SYSREF input. SYSREF jitter variations or drift larger than this value triggers an interrupt (DAC clock units). | 0x0 | R/W |
| 0x00B8 | SYSREF_MODE | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | INIT_SYNC_DONE |  | Initial sync done flag (after initial power-up). | 0x0 | R |
|  |  | 4 | ONESHOT_SYNC_DONE |  | one-shot sync done flag (after enabling SYSREF and following the SYSREF Setup/Sync Procedure ). | 0x0 | R |
|  |  | [3:2] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 1 | SYSREF_MODE_ONESHOT |  | Enable one shot synchronization rotation mode. | 0x0 | R/W |
|  |  | 0 | SYSREF_MODE_CONTINUOUS |  | Enable continuous synchronization rotation mode. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x00B9 | ROTATION_MODE | [7:5] | RESERVED |  | Reserved. | 0x1 | R |
|  |  | 4 | NCORST_AFTER_ROT_EN |  | When set to 1 , all NCOs will be reset after either digital reset or one-shot sync. | 0x1 | R/W |
|  |  | [3:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [1:0] | ROTATION_MODE | 00 | Rotation mode options. <br> $00=\ln$ subclass 0 , clock rotation occurs immediately. If in subclass 1, Rotate clocks as soon as SYSREF_MODE_ONESHOT ( $0 \times 00 \mathrm{~B} 8[1]$ ) is enabled and pulses arrive at the SYSREF $\pm$ input. | 0x0 | R/W |
|  |  |  |  | $01$ | 01 = Device will power down the JESD link prior to clock rotation and brings the link back up afterwards. |  |  |
|  |  |  |  | $10$ | $10=$ Device will power down the datapath (using soft on/off function) prior to clock rotation and brings the datapath back up afterwards. |  |  |
|  |  |  |  | 11 -- | 11 = Device will power down the JESD link and the datapath (using soft on/off function) prior to clock rotation and brings the datapath and link back up afterwards. <br> If EN_SYSREF_IRQ $=0$ : Shows the real time status of SSYREF jitter monitor:. |  |  |
| 0x00BA | SYSREF_AVERAGE | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | SYSREF_AVERAGE |  | Sets how many SYSREF pulses are averaged before one shot synchronization or monitoring. The number of SYSREF pulses to be averaged is calculated by $2 \wedge N$. When set to 0, SYSREF will be in sampled mode and no averaging is done. This bit field must be set prior to enabling one shot mode. | 0x0 | R/W |
| 0x00BC | NCO_SYNC_MS_TRIG | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | NCO_SYNC_MS_TRIG |  | Set to 1 to trigger master-slave NCO synchronization, self-clearing. | 0x0 | R/W |
| 0x00BD | RX_TX_LMFC_LCM | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | RX_TX_LMFC_LCM |  | If the JTx LMFC/LEMC period is an integer multiple of the JRx LMFC/LEMC set to 0 . Otherwise, set it to the value of LCM to 1 . For example, if $\mathrm{Rx} / \mathrm{Tx}=3 / 2$, set to 5 . If $R x / T x=2$, set to 1 . If $T x / R x=5 / 3$, set to 14. Otherwise, set it to the value of LCM to 1 . For example, <br> If $R x / T x=3 / 2$, set to 5 . <br> If $R x / T x=2$, set to 1 . <br> If $\mathrm{T} x / \mathrm{Rx}=5 / 3$, set to 14 . | 0x0 | R/W |
| 0x00C0 | CLOCKING_CTRL | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [5:4] | DIRECT_LOOPBACK_MODE |  | Direct loop back mode control. [0]: Enable: Set 1 to route adc data directly to DAC output. [1]: Mode control: ADC converts 12 bits but with some extended dynamic range. Setting this bit to 1 clips ADC to 12 bit range and removes extended dynamic range. ADC value will be MSB justified into DAC output. Setting this bit to 0 allows extended range to pass to the DAC but only half the amplitude is available to allow the extended range. | 0x0 | R/W |
|  |  | [3:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | TXCLK_EN | 0 1 | Enable transmit dig source clock. TX datapath clock enable bit,. $0 \text { = HSADC (AD9207/AD9209) device }$ <br> configurations. <br> 1 = DAC only or MxFE <br> (AD9081/AD9988/AD9082/AD9986/AD9177) <br> device configurations. | 0x1 | R/W |
|  |  | 0 | RXCLK_EN |  | enable rx dig source clock. | 0x1 | R/W |
| 0x00C2 | LOOPBACK_CB_CTRL | [7:0] | LOOPBACK_CB_CTRL |  | Loop back crossbar control. Controls which ADC[n] maps to each DAC[n]: <br> [7:6]: two-bit value sets the ADC number that maps to DAC3 <br> [5:4]: two-bit value sets the ADC number that maps to DAC2 <br> [3:2]: two-bit value sets the ADC number that maps to DAC1 | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | [1:0]: two-bit value sets the ADC number that maps to DAC0 <br> ADCO. <br> ADC1. <br> ADC2. <br> ADC3. |  |  |
| 0x00C3 | RETIMER_DEBUGO | [7:4] | DAC_DATA_XOR_EN | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | enable DAC data scrambling in sync and retimer block. <br> [0] for DACO. <br> [1] for DAC1. <br> [2] for DAC2. <br> [3] for DAC3. | 0x0 | R/W |
|  |  | [3:0] | DAC_DATA_INVERSION_EN | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | enable DAC data 2's compliment inversion in sync and retime block. <br> [0] for DACO. <br> [1] for DAC1. <br> [2] for DAC2. <br> [3] for DAC3. | 0x0 | R/W |
| 0x00C5 | SYNC_DEBUGO | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | AVRG_FLOW_EN |  | Set to 1 when using SYSREF averaging mode. | 0x0 | R/W |
|  |  | [4:0] | RESERVED |  | Reserved. | 0x7 | R/W |
| 0x00C7 | MANUAL_LMFC_PERIODO | [7:0] | LMFC_PERIOD_SPI[7:0] |  | LMFC period from SPI setting in fdac/4 units. | 0x80 | R/W |
| 0x00C8 | MANUAL_LMFC_PERIOD1 | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | LMFC_PERIOD_SPI_EN |  | Enable LMFC period from SPI. LMFC period form SPI setting instead of JESD mode setting. | 0x0 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | LMFC_PERIOD_SPI[10:8] |  | LMFC period from SPI setting in fdac/4 units. | 0x1 | R/W |
| 0x00CB | NCOSYNC_SYSREF_MODE | [7:4] | RESERVED |  | Reserved. | 0x1 | R |
|  |  | [3:2] | NCO_SYNC_SYSREF_MODE_RX | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | Control how RX NCO is synced by SYSREF. 0 : immediately by SYSREF;. <br> 1: by next LMFC rising edge after SYSREF;. 2: by next LMFC falling edge after SYSREF;. 3: reserved. | 0x1 | R/W |
|  |  | [1:0] | NCO_SYNC_SYSREF_MODE | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ 11 \end{array}$ | Control how TX NCO is synced by SYSREF. 0 : immediately by SYSREF. <br> 1: by next LMFC rising edge after SYSREF. 2: by next LMFC falling edge after SYSREF. 3: reserved. | 0x1 | R/W |
| 0x00CC | NCOSYNC_MS_MODE | [7:4] | NCO_SYNC_MS_EXTRA_LMFC_N UM |  | In NCO master-slave sync mode, set how many extra LMFC cycles to delay before an NCO reset is issued. This control is only valid when NCO_SYNC_MS_MODE $=1$ and NCO_SYNC_MS_TRIG_SOURCE != 0 . | 0x0 | R/W |
|  |  | [3:2] | NCO_SYNC_MS_TRIG_SOURCE | $\begin{aligned} & 00 \\ & 01 \\ & 10 \end{aligned}$ | Select which source to trigger Master-slave mode for the master device. <br> 0: SYSREF;. <br> 1: LMFC rise;. <br> 2: LMFC fall. | 0x1 | R/W |
|  |  | [1:0] | NCO_SYNC_MS_MODE | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | Control master-slave mode for NCO sync. <br> 0 : disable;. <br> 1: set as master; <br> 2: set as slave;. <br> 3: disable. | 0x0 | R/W |
| 0x00D0 | SPI_ENABLE_DAC | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [7.5] | SPI_EN_DAC_ANA |  | Enable access to DAC registers in range 0x105$0 \times 134$. Each DAC has its own register block. All DACs may be written concurrently. DAC registers should be read back one DAC at a time. DAC register selection is done through the register $0 \times 1 \mathrm{~B}[3: 0]$ with one bit for each DAC. It is recommended that during normal operation that this bit be set to zero to limit SPI clock corruption of the sample clock. | 0x1 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 3 | SPI_EN_ANACENTER |  | Enable access to control registers in ranges 0x90$0 \times A 6,0 \times E 0-0 \times 100,0 \times E 90-o x E A E$. This enable is also automatically enabled by SPI_EN_DAC_ANA = 1. It is recommended that during normal operation that this bit be set to zero to limit SPI clock corruption of the sample clock. | 0x1 | R/W |
|  |  | 2 | SPI_EN_D2ACENTER |  | Enable access to control register is ranges 0×195$0 \times 19 \mathrm{~F}$, and $0 \times 560$-oxFBA. It is recommended that during normal operation that this bit be set to zero to limit SPI clock corruption of the sample clock. | 0x1 | R/W |
|  |  | 1 | SPI_EN_D2A1 |  | Enable access to control registers is ranges $0 \times 180-$ $0 \times 194,0 \times 60-0 \times 7 \mathrm{E}$, and $0 \times 140-0 \times 178$. This will only access these registers for DAC2, DAC3, ADC1, and ADC3. SPI_EN_D2A0 is used for the same ranges on the DAC0, DAC1, ADC0, ADC2 side of the device. Both register sets can be written concurrently by setting both SPI_EN_D2Ax to 1 . Only one side should be read from at a time. | 0x1 | R/W |
|  |  | 0 | SPI_EN_D2A0 |  | Enable access to control registers is ranges $0 \times 180-$ $0 \times 194,0 \times 60-0 \times 7 \mathrm{E}$, and $0 \times 140-0 \times 178$. This will only access these registers for DAC0, DAC1, ADC0, and ADC2. SPI_EN_D2A1 is used for the same ranges on the DAC2, DAC3, ADC1, ADC3 side of the device. Both register sets can be written concurrently by setting both SPI_EN_D2Ax to 1 . Only one side should be read from at a time. | 0x1 | R/W |
| 0x00D1 | SPI_ENABLE_ADC | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | SPI_EN_REG32_ADC1 |  | Global enable, ADC1 analog register spi access through the 32bit SPI register. | 0x0 | R |
|  |  | 4 | SPI_EN_REG32_ADC0 |  | Global enable, ADC0 analog register spi access through the 32bit SPI register. | 0x0 | R |
|  |  | [3:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | SPI_EN_REG8_ADC1 |  | Global enable for spi access through the 8bit SPI register. Always set to 1. | 0x0 | R/W |
|  |  | 0 | SPI_EN_REG8_ADC0 |  | Global enable for spi access through the 8bit SPI register. Always set to 1. | 0x0 | R/W |
| 0x00E0 | POWERDOWN_REG_0 | 7 | D_PD_REG |  | Powerdown regulator (allows external override). | 0x0 | R/W |
|  |  | [6:4] | D_PD_CURR |  | Powerdown bias block: fixed currents, poly currents and 1 p5 ref. | 0x0 | R/W |
|  |  | 3 | D_PD_VCO_BUF |  | Powerdown vco buffer. | 0x0 | R/W |
|  |  | 2 | D_PD_VCO_DRIVER |  | powerdown vco driver (inside vco). | 0x0 | R/W |
|  |  | 1 | D_PD_VCO_DIV |  | powerdown vco output divider. | 0x0 | R/W |
|  |  | 0 | D_PD_DIV8 |  | powerdown divide by 8. | 0x0 | R/W |
| 0x00E1 | POWERDOWN_REG_1 | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | D_PD_CP |  | powerdown charge pump. | 0x0 | R/W |
|  |  | 3 | D_PD_COARSE_BUFF |  | Powerdown coarse buffer. | 0x0 | R/W |
|  |  | 2 | D_PD_VCM_F |  | Powerdown vcm fine block. | 0x0 | R/W |
|  |  | 1 | D_PD_VCM_C |  | Powerdown vcm coarse block. | 0x0 | R/W |
|  |  | 0 | D_PD_REFCLK_DIV |  | Powerdown pre-divider. | 0x0 | R/W |
| 0x00E2 | RESET_REG | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | D_CAL_RESET |  | resets vco calibration. | 0x0 | R/W |
|  |  | 0 | RESERVED |  | Reserved. | 0x0 | R/W |
| 0x00E3 | INPUT_MISC_REG | [7:2] | RESERVED |  | Reserved. | 0x4 | R |
|  |  | [1:0] | D_REFIN_DIV | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ 11 \end{array}$ | PLL input reference clock division factor " R ". Divides reference clock to provide Phase frequency Detector input frequency. $\begin{aligned} & 00=/ 1 . \\ & 01=/ 2 . \\ & 10=/ 3 . \\ & 11=/ 4 . \end{aligned}$ | 0x0 | R/W |
| 0x00E4 | CHARGEPUMP_REG_0 | 7 | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 6 | D_CP_CAL_EN |  | Enable PLL charge pump calibration to reduce reference spur. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [5:0] | D_CP_CURRENT | $\begin{aligned} & 000000 \\ & 000001 \\ & 0000-- \\ & 111110 \\ & 111111 \end{aligned}$ | Charge Pump Current. 000000: 100uA; 000001:200uA; ---. 111110: 6.3 mA ; 111111:6.4mA. | 0x10 | R/W |
| 0x00E6 | VCM_CONTROL_REG | [7:4] | D_VCM_F_CONTROL |  | offsets from Vcm. | 0xD | R/W |
|  |  | [3:0] | D_VCM_C_CONTROL |  | offsets output from Vf. | 0x0 | R/W |
| 0x00E7 | BIAS_REG_0 | [7:6] | D_REG_SLICE_SEL | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | reg slice selection. 00: 5 mA ;. <br> 01: 10 mA ; <br> 10: 20 mA ; <br> 11: 30 mA . | 0x2 | R/W |
|  |  | [5:0] | D_BIAS_FIXED_TRIM | $\begin{aligned} & 000000 \\ & 011111 \\ & 100000 \end{aligned}$ | bias fixed trim values. 000000: 0\% current change;. 011111: -25\% Current change;. 100000: 25\% current change. | 0x0 | R/W |
| 0x00E8 | BIAS_REG_1 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | D_REG_BYPASS_FIT |  | bypass regulator filter. | 0x0 | R/W |
|  |  | [5:0] | D_BIAS_POLY_TRIM | $\begin{aligned} & 000000 \\ & 011111 \\ & 100000 \end{aligned}$ | bias poly trim values. <br> 000000: 0\% current change;. <br> 011111: -8\% voltage (1.375);. <br> 100000: 25\% current change(1.625). | 0x0 | R/W |
| 0x00E9 | DIVIDER_REG | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [5:0] | D_DIVIDE_CONTROL |  | PLL Feedback divider " N " value. Valid values are $0 \times 02$ - 0x32 (50 decimal). Total feedback value of PLL $=\mathrm{N}$ * value set by D_CONTROL_HS_FB_DIV. | 0x8 | R/W |
| 0x00EA | VCO_CAL_CONTROL_REG_0 | [7:0] | D_IMPALA_CAL_CONTROL[7:0] |  | ```Calibration control reg. <1:0>: Pll lock decision count. 2'b11 = 8 count; 2'b10 = 4 count; 2'b01 = 2 count; 2'b00 = 1 count;. <2>:cal_override controls d_control_vco_cal. <3> Spur Buster: dont_pass_m. <4> Spur Buster: override. <7:5> Spur Buster gain. <10:8> Spur Buster fb,. <11> enable fast lock,. <12> enable dual vco mode. <13> enable infinite vco counts after switch in dual vco mode,. <14> force value for the VCO select (0 fast, 1 slow). <15> enable frequency lock feature.``` | 0x60 | R/W |
| 0x00EB | VCO_CAL_CONTROL_REG_1 | [7:0] | D_IMPALA_CAL_CONTROL[15:8] |  | ```Calibration control reg. <1:0>: Pll lock decision count. 2'b11 = 8 count; 2'b10 = 4 count; 2'b01 = 2 count; 2'b00 = 1 count;. <2>: cal_override controls d_control_vco_cal. <3> Spur Buster: dont_pass_m. <4> Spur Buster: override. <7:5> Spur Buster gain. <10:8> Spur Buster fb,. <11> enable fast lock,. <12> enable dual vco mode. <13> enable infinite vco counts after switch in dual vco mode,. <14> force value for the VCO select (0 fast, 1 slow). <15> enable frequency lock feature.``` | 0x1D | R/W |
| 0x00EC | VCO_CAL_LOCK_REG | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [5:4] | D_CONTROL_HS_FB_DIV | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | VCO output divider " M " in feedback path*,* prior to " N " divider. $\begin{aligned} & 00=/ 5 \\ & 01=/ 7 \\ & \text { b10 }=/ 8 \\ & \text { b11 }=/ 11 \end{aligned}$ | 0x2 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [2:1] | D_PLL_LOCK_CONTROL |  | Lock detector mode. Lock detector counts large or small number of input pfd clocks and compares to feedback pfd clock count. 00: Lock detector disabled 01: Short count "fast" lock detector enabled 10: Long count "slow" lock detector enabled 11: both "fast" and "slow" lock detectors enabled. Locks can be read out at: IRQ_PLL_LOCK_FAST and IRQ_PLL_LOCK_SLOW. | 0x3 | R/W |
|  |  | 0 | RESERVED |  | Reserved. | 0x0 | R/W |
| 0x00ED | VCO_CAL_MOMCAP_REG_0 | [7:0] | D_VCO_MOMCAP[10:3] |  | displays the momcap selection from vco_cal. | 0x0 | R |
| 0x00EE | VCO_CAL_MOMCAP_REG_1 | [7:6] | D_VCO_FINE_CAP_PRE | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ 11 \end{array}$ | vco cap options. 00: 32 fF . <br> 01: 64 fF . <br> 10: 96 fF . <br> 11: 128 fF . | $0 \times 2$ | R/W |
|  |  | 5 | D_VCO_CAL_TYPE |  | sets vco calibration type. | 0x0 | R/W |
|  |  | [4:3] | D_IMPALA_TEMP | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ 11 \end{array}$ | temperature information for the clock multiplier PLL. <br> 00: turn off;. <br> 01: cold;. <br> 10: nom; <br> 11:hot. | 0x2 | R/W |
|  |  | [2:0] | D_VCO_MOMCAP[2:0] |  | displays the momcap selection from vco_cal. | 0x0 | R |
| 0x00F7 | CHARGEPUMP_REG_2 | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [5:0] | D_CP_BLEED |  | Changes charge pump current bleed values. Not included in this version. | 0x0 | R/W |
| 0x00FA | $\begin{aligned} & \text { FASTV_COMP_HIGHL_REG_ } \\ & 0 \end{aligned}$ | [7:0] | D_FASTV_COMP_HIGHL[7:0] |  | Upper momcap limit for FAST VCO. | 0xFF | R/W |
| 0x00FB | $\begin{aligned} & \text { FASTV_COMP_HIGHL_REG_ } \\ & 1 \end{aligned}$ | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | D_FASTV_COMP_HIGHL[10:8] |  | Upper momcap limit for FAST VCO. | 0x2 | R/W |
| 0x00FE | $\begin{aligned} & \text { SLOWV_COMP_HIGHL_REG } \\ & \text { _0 } \end{aligned}$ | [7:0] | D_SLOWV_COMP_HIGHL[7:0] |  | Upper momcap limit for SLOW VCO. | 0x7F | R/W |
| 0x00FF | $\begin{aligned} & \text { SLOWV_COMP_HIGHL_REG } \\ & \text { _1 } \end{aligned}$ | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | D_SLOWV_COMP_HIGHL[10:8] |  | Upper momcap limit for SLOW VCO. | 0x5 | R/W |
| $0 \times 0117$ | FSC0 | [7:4] | FSC_MIN_CTRL | 0-15 | Sets minimum FSC. (Paged by DDSM_MSK). fsc_min $=$ code $^{*}(25 / 16) \mathrm{mA}$. <br> fsc_min $=\operatorname{code}^{*}(25 / 16) \mathrm{mA}$. | 0x4 | R/W |
|  |  | [3:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [1:0] | FSC_CTRL[1:0] | 0-1023 | Sets full-scale current(fsc), Paged by DDSM_MSK fsc $=$ fsc_min + code $^{*}(25 / 1024)$ mA. <br> $\mathrm{fsc}=\mathrm{fsc}$ _min $+\operatorname{code}^{*}(25 / 1024) \mathrm{mA}$. | $0 \times 0$ | R/W |
| 0x0118 | FSC1 | [7:0] | FSC_CTRL[9:2] | 0-1023 | Sets full-scale current(fsc), Paged by DDSM_MSK fsc $=$ fsc_min + code $^{*}(25 / 1024)$ mA. <br> $\mathrm{fsc}=\mathrm{fsc} \_$min + code $^{*}(25 / 1024) \mathrm{mA}$. | 0x88 | R/W |
| 0x0140 | DECODE_MODE | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | MSB_MODE | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | MSB shuffle: enable shuffling (randomly selecting) active MSB segments for each new DAC sampling cycle. <br> shuffle disabled. <br> shuffle enabled. | $0 \times 0$ | R/W |
|  |  | [3:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | ISB_MODE | $\begin{array}{\|l\|l\|} 0 \\ 1 \end{array}$ | ISB shuffle: enable shuffling (randomly selecting) active ISB segments for each new DAC sampling cycle. <br> shuffle disabled. <br> shuffle enabled. | $0 \times 0$ | R/W |
| $0 \times 0143$ | MSB_ROTATION | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [7.6] | MSB_ROTATION_EN |  | Enable MSB slow rotation: Whenever MSB_MODE = 1'b0 (no shuffling), enable MSB rotation by setting MSB_ROTATION_EN = 1 to reduce aging effects over device life. This bit will slowly rotate the pattern of MSBs to ensure equal aging and consistent performance over time. <br> MSB_ROTATION_EN may remain set whether shuffle is enabled or disabled. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [4:0] | MSB_ROTATION_SPD |  | speed control for MSB rotation. 0: fastest (DACCLK/64), 1: DACCLK/128, ... , n: DACCLK/(64*2^n). | 0x3 | R/W |
| 0x0180 | ADC_DIVIDER_CTRL | 7 | SPI_SWAP_ADC_SYNC |  | Control bit needed as part of the one shot sync sequence along with PD_TXDIGCLK (0x0091[2]). See the SYSREF Setup/Sync Procedure section. | 0x0 | R/W |
|  |  | [6:5] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 4 | ADCDIVN_PD |  | Control power down of the ADC clock divider. | 0x1 | R/W |
|  |  | [3:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [1:0] | ADCDIVN_DIVRATIO_SPI | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ 11 \end{array}$ | Control the divider ratio " L " for ADC clock. 0 : div1. <br> 1: div2. <br> 2: div3. <br> 3: div4. | 0x0 | R/W |
| 0x0181 | MUSHI_CTRL | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | MUSHI_PD1_DUM |  | power down just the mushi dummy path generator for dac 1. | $0 \times 0$ | R/W |
|  |  | 4 | MUSHI_PD1 |  | power down the whole mushi path for DAC 1. | $0 \times 0$ | R/W |
|  |  | [3:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | MUSHI_PDO_DUM |  | power down just the mushi dummy path generator for dac 0 . | 0x0 | R/W |
|  |  | 0 | MUSHI_PD0 |  | power down the whole mushi path for DAC 0. | 0x0 | R/W |
| $0 \times 0183$ | $\begin{aligned} & \text { ENABLE_TIMING_CTRL_DAC } \\ & 0 \end{aligned}$ | [7:6] | RESERVED |  | Reserved. | $0 \times 0$ | R |
|  |  | [5:4] | MUSHICLKEN_CTRL_DAC0 | 01 10 else | mushi and decoder clock enable control for DACO:. <br> 1: force clock off,. <br> 2: force clock on. <br> 0 or 3, let TXen SM control the clock enable,. | 0x2 | R/W |
|  |  | [3:2] | $\begin{aligned} & \text { DECODERFORCEHIGH_CTRL_DAC } \\ & 0 \end{aligned}$ | $\begin{array}{\|l\|} \hline 01 \\ 10 \\ \text { else } \end{array}$ | Decoder force high control for DACO:. <br> 1: force decoder output high,. <br> 2: not force decoder high. <br> 0 or 3, let TXen SM control decoder force high,. | $0 \times 2$ | R/W |
|  |  | [1:0] | SWDCLKEN_CTRL_DAC0 | $\begin{aligned} & 01 \\ & 10 \\ & \text { else } \end{aligned}$ | SWD clock enable control for DACO:. <br> 1: force clock off. <br> 2: force clock on. <br> 0 or 3, let TXen SM control the clock enable. | $0 \times 2$ | R/W |
| 0x0184 | $\begin{aligned} & \text { ENABLE_TIMING_CTRL_DAC } \\ & 1 \end{aligned}$ | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [5:4] | MUSHICLKEN_CTRL_DAC1 | $\begin{array}{\|l\|} \hline 01 \\ 10 \\ \text { else } \\ \hline \end{array}$ | mushi and decoder clock enable control for DAC1:. <br> 1: force clock off,. <br> 2: force clock on. <br> 0 or 3, let TXen SM control the clock enable,. | $0 \times 2$ | R/W |
|  |  | [3:2] | ```DECODERFORCEHIGH_CTRL_DAC 1``` | $\begin{aligned} & 01 \\ & 10 \\ & \text { else } \end{aligned}$ | Decoder force high control for DAC1:. <br> 1: force decoder output high,. <br> 2: not force decoder high. <br> 0 or 3, let TXen SM control decoder force high,. | $0 \times 2$ | R/W |
|  |  | [1:0] | SWDCLKEN_CTRL_DAC1 | $\begin{array}{\|l\|} \hline 01 \\ 10 \\ \text { else } \end{array}$ | SWD clock enable control for DAC1:. <br> 1: force clock off,. <br> 2: force clock on. <br> 0 or 3, let TXen SM control the clock enable,. | $0 \times 2$ | R/W |
| 0x0185 | ENABLE_TIMING_CTRL_GEN ERAL | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [1:0] | DLLCLK_ENCTRL | $\begin{array}{\|l\|} \hline 01 \\ 10 \\ \text { else } \end{array}$ | DLL clock enable control:. <br> 1: force clock off. <br> 2: force clock on. <br> 0 or 3, let TXen SM control the clock enable,. | 0x2 | R/W |
| $0 \times 0187$ | HANDOFF_DEBUG | 7 | SELECTION_LSB7_DAC1 |  | select data source for LSB7 for dac1. 0: real data; 1 : pilot or parity bit. | $0 \times 0$ | R/W |
|  |  | 6 | DATA_DEXOR_EN_DAC1 |  | enable DAC data de-scramble in decoder for dac1. | 0x0 | R/W |
|  |  | 5 | PARITY_CLEAR_DAC1 |  | to clear parity results for dac1. | 0x0 | R/W |
|  |  | 4 | PARITY_EN_DAC1 |  | enable parity check for dac1. | $0 \times 0$ | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 3 | SELECTION_LSB7_DAC0 |  | select data source for LSB7 for dac0. 0: real data; 1 : pilot or parity bit. | 0x0 | R/W |
|  |  | 2 | DATA_DEXOR_EN_DAC0 |  | enable DAC data de-scramble in decoder for dac0. | 0x0 | R/W |
|  |  | 1 | PARITY_CLEAR_DAC0 |  | to clear parity results for dac0. | 0x0 | R/W |
|  |  | 0 | PARITY_EN_DAC0 |  | enable parity check for dac0. | 0x0 | R/W |
| 0x0192 | D2A_DCC_CODE_OVRD | 7 | D2ADCC_CODE_SEL |  | set to 1 to select manual dcc code. | 0x0 | R/W |
|  |  | 6 | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | [5:0] | D2ADCC_MANUAL_CODE |  | dcc manual code source. | 0x0 | R/W |
| 0x0196 | ADC_CLK_CTRLO | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | ADC_DRIVER_DATA_CTRL | 0-20 | The swing level of ADC clock driver can be adjusted, while the output impedance doesn't change. <br> $0-20$ : Swing $=993 \mathrm{mV}-$ code ${ }^{*} 99 \mathrm{mV}$. Note that swing can be negative (inverts clock). | 0x0 | R/W |
| 0x0198 | CLK_CTRL1 | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | SEL_ADC_CLK_DRIVER | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Reused bit. SYSREF input network control in singleended mode, configure neg leg level. 0: SYSREFn must be pulled to 1 V by user. 1: Pulls an internal reference to 1 V . User need not drive SYSREFn. <br> Direct DAC clock. <br> PLL clock. | 0x0 | R/W |
|  |  | 0 | PD_ADC_DRIVER |  | The ADC clock driver will be powered down by setting this bit high. | 0x1 | R/W |
| 0x019A | SYSREF_CTRL | 7 | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 6 | SYSREF_INPUTMODE |  | 0: DC couple, 1: AC couple. | 0x0 | R/W |
|  |  | [5:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | SYSREF_PD |  | Power down the SYSREF receiver and sync circuitry. | 0x0 | R/W |
| 0x019E | SYSREF_CTRL2 | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | SYSREF_SAMPLE_TYPE | 0 <br> 1 | Clock which samples SYSREF First. <br> 0 - SYSREF is sampled by Reference Clock and then by high speed clock. <br> 1 - SYSREF is sampled directly by high speed clock. | 0x0 | R/W |
| 0x01A0 | DDSC_DATAPATH_CFG | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | DDSC_NCO_EN | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | DDSC NCO enable. <br> Disable channel NCO. <br> Enable channel NCO. | 0x0 | R/W |
|  |  | [5:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 2 | DDSC_MODULUS_EN | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | DDSC MODULUS enable. Disable modulus DDS. Enable modulus DDS. | 0x0 | R/W |
|  |  | 1 | DDSC_SEL_SIDEBAND | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Selects upper or lower sideband from modulation result. <br> Use upper sideband. <br> Use lower sideband = spectral flip. | 0x0 | R/W |
|  |  | 0 | TEST_TONE_EN | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Enable test tone generation by sending DC to input of channel DDS. Set the amplitude in the DC_OFFSET bitfield. <br> Disable test tone generation. <br> Enable test tone generation. | 0x0 | R/W |
| 0x01A1 | DDSC_FTW_UPDATE | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | DDSC_FTW_LOAD_REQ | 1 | Frequency tuning word update request from SPI. 0 to 1 transition will load the FTW and then autoclear this bit. | 0x0 | R/W |
| 0x01A2 | DDSC_FTW0 | [7:0] | DDSC_FTW[7:0] |  | Sets DDSC_FTW.; <br> If DDSC_MODULUS_EN is low, main datapath NCO frequency $=$ FDAC * (DDSC_FTW/2^48). <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + <br> DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01A3 | DDSC_FTW1 | [7:0] | DDSC_FTW[15:8] |  | Sets DDSC_FTW.; <br> If DDSC_MODULUS_EN is low, main datapath NCO frequency = FDAC * (DDSC_FTW/2^48). . <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48 | 0x0 | R/W |

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| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x01A4 | DDSC_FTW2 | [7:0] | DDSC_FTW[23:16] |  | Sets DDSC_FTW.; <br> If DDSC_MODULUS_EN is low, main datapath NCO frequency $=$ FDAC * (DDSC_FTW/2^48). <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSC_FTW + DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01A5 | DDSC_FTW3 | [7:0] | DDSC_FTW[31:24] |  | ```Sets DDSC_FTW.; If DDSC_MODULUS_EN is low, main datapath NCO frequency = FDAC * (DDSC_FTW/2^48). If DDSC_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSC_FTW + DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48.``` | 0x0 | R/W |
| 0x01A6 | DDSC_FTW4 | [7:0] | DDSC_FTW[39:32] |  | Sets DDSC_FTW.; <br> If DDSC_MODULUS_EN is low, main datapath NCO frequency $=$ FDAC * (DDSC_FTW/2^48). <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + <br> DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01A7 | DDSC_FTW5 | [7:0] | DDSC_FTW[47:40] |  | Sets DDSC_FTW.; <br> If DDSC_MODULUS_EN is low, main datapath NCO frequency $=$ FDAC * (DDSC_FTW/2^48). <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + <br> DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01A8 | DDSC_PHASE_OFFSETO | [7:0] | DDSC_NCO_PHASE_OFFSET[7:0] |  | Set channel NCO phase offset. Code is in 16-bit 2's complement. Degrees offset = 180*(code/2^15). | 0x0 | R/W |
| 0x01A9 | DDSC_PHASE_OFFSET1 | [7:0] | DDSC_NCO_PHASE_OFFSET[15:8] |  | Set channel NCO phase offset. Code is in 16-bit 2's complement. Degrees offset $=180^{*}\left(\right.$ code $\left./ 2^{\wedge} 15\right)$. | 0x0 | R/W |
| 0x01AA | DDSC_ACC_MODULUS0 | [7:0] | DDSC_ACC_MODULUS[7:0] |  | Sets DDSC_ACC_MODULUS. <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| $0 \times 01 \mathrm{AB}$ | DDSC_ACC_MODULUS1 | [7:0] | DDSC_ACC_MODULUS[15:8] |  | Sets DDSC_ACC_MODULUS. <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSC_FTW + DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01AC | DDSC_ACC_MODULUS2 | [7:0] | DDSC_ACC_MODULUS[23:16] |  | Sets DDSC_ACC_MODULUS. <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01AD | DDSC_ACC_MODULUS3 | [7:0] | DDSC_ACC_MODULUS[31:24] |  | Sets DDSC_ACC_MODULUS. <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01AE | DDSC_ACC_MODULUS4 | [7:0] | DDSC_ACC_MODULUS[39:32] |  | Sets DDSC_ACC_MODULUS. <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01AF | DDSC_ACC_MODULUS5 | [7:0] | DDSC_ACC_MODULUS[47:40] |  | Sets DDSC_ACC_MODULUS. <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01B0 | DDSC_ACC_DELTAO | [7:0] | DDSC_ACC_DELTA[7:0] |  | Sets DDSC_ACC_DELTA. <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01B1 | DDSC_ACC_DELTA1 | [7:0] | DDSC_ACC_DELTA[15:8] |  | Sets DDSC_ACC_DELTA. <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + <br> DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01B2 | DDSC_ACC_DELTA2 | [7:0] | DDSC_ACC_DELTA[23:16] |  | Sets DDSC_ACC_DELTA. <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSC_FTW + DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01B3 | DDSC_ACC_DELTA3 | [7:0] | DDSC_ACC_DELTA[31:24] |  | Sets DDSC_ACC_DELTA. <br> If DDSC_MODULUS_EN is high, main datapath NCO frequency $=$ FDAC * (DDSC_FTW + <br> DDSC_ACC_DELTA/DDSC_ACC_MODULUS) / 2^48. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description <br> 0x01B4 DDSC_ACC_DELTA4 | $[7: 0]$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 3 | DDSM_NCO_EN | $\begin{array}{\|l\|l\|l\|} \hline 0 \\ 1 \end{array}$ | DDSM NCO enable. <br> 0: Disable main datapath NCO. <br> 1: Enable main datapath NCO. | 0x0 | R/W |
|  |  | 2 | DDSM_MODULUS_EN | $\begin{array}{\|l} 0 \\ 1 \end{array}$ | DDSM modulus enable. <br> 0 : Disable modulus DDS. <br> 1: Enable modulus DDS. | 0x0 | R/W |
|  |  | 1 | DDSM_SEL_SIDEBAND | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Selects upper or lower sideband from modulation result. <br> 0 : Use upper sideband. <br> 1: Use lower sideband = spectral flip. | 0x0 | R/W |
|  |  | 0 | RESERVED |  | Reserved. | 0x0 | R |
| 0x01CA | DDSM_FTW_UPDATE | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | DDSM_FTW_LOAD_REQ | 1 | Frequency tuning word update request from SPI. 1:0 to 1 transition will load the FTW and then autoclear this bit. | 0x0 | R/W |
| 0x01CB | DDSM_FTW0 | [7:0] | DDSM_FTW[7:0] |  | Sets DDSM_FTW. <br> If DDSM_MODULUS_EN is low, main datapath NCO frequency $=$ FDAC * (DDSM_FTW/2^48). <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01CC | DDSM_FTW1 | [7:0] | DDSM_FTW[15:8] |  | Sets DDSM_FTW. <br> If DDSM_MODULUS_EN is low, main datapath NCO frequency $=$ FDAC * (DDSM_FTW/2^48). <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01CD | DDSM_FTW2 | [7:0] | DDSM_FTW[23:16] |  | Sets DDSM_FTW. <br> If DDSM_MODULUS_EN is low, main datapath NCO frequency $=$ FDAC * (DDSM_FTW/2^48). <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01CE | DDSM_FTW3 | [7:0] | DDSM_FTW[31:24] |  | Sets DDSM_FTW. <br> If DDSM_MODULUS_EN is low, main datapath NCO frequency $=$ FDAC * (DDSM_FTW/2^48). <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01CF | DDSM_FTW4 | [7:0] | DDSM_FTW[39:32] |  | Sets DDSM_FTW. <br> If DDSM_MODULUS_EN is low, main datapath NCO frequency $=$ FDAC * (DDSM_FTW/2^48). <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01D0 | DDSM_FTW5 | [7:0] | DDSM_FTW[47:40] |  | Sets DDSM_FTW. <br> If DDSM_MODULUS_EN is low, main datapath NCO frequency $=$ FDAC * (DDSM_FTW/2^48). <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01D1 | DDSM_PHASE_OFFSET0 | [7:0] | DDSM_NCO_PHASE_OFFSET[7:0] |  | Set main datapath NCO phase offset. Code is in 16bit 2's complement. Degrees offset = 180*(code/2^15). | 0x0 | R/W |
| 0x01D2 | DDSM_PHASE_OFFSET1 | [7:0] | DDSM_NCO_PHASE_OFFSET[15:8 ] |  | Set main datapath NCO phase offset. Code is in 16bit 2's complement. Degrees offset = 180*(code/2^15). | 0x0 | R/W |
| 0x01D3 | DDSM_ACC_MODULUS0 | [7:0] | DDSM_ACC_MODULUS[7:0] |  | Sets DDSM_ACC_MODULUS. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x01D4 | DDSM_ACC_MODULUS1 | [7:0] | DDSM_ACC_MODULUS[15:8] |  | Sets DDSM_ACC_MODULUS. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01D5 | DDSM_ACC_MODULUS2 | [7:0] | DDSM_ACC_MODULUS[23:16] |  | Sets DDSM_ACC_MODULUS. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01D6 | DDSM_ACC_MODULUS3 | [7:0] | DDSM_ACC_MODULUS[31:24] |  | Sets DDSM_ACC_MODULUS. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01D7 | DDSM_ACC_MODULUS4 | [7:0] | DDSM_ACC_MODULUS[39:32] |  | Sets DDSM_ACC_MODULUS. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01D8 | DDSM_ACC_MODULUS5 | [7:0] | DDSM_ACC_MODULUS[47:40] |  | Sets DDSM_ACC_MODULUS. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01D9 | DDSM_ACC_DELTAO | [7:0] | DDSM_ACC_DELTA[7:0] |  | Sets DDSM_ACC_DELTA. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01DA | DDSM_ACC_DELTA1 | [7:0] | DDSM_ACC_DELTA[15:8] |  | Sets DDSM_ACC_DELTA. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01DB | DDSM_ACC_DELTA2 | [7:0] | DDSM_ACC_DELTA[23:16] |  | Sets DDSM_ACC_DELTA. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01DC | DDSM_ACC_DELTA3 | [7:0] | DDSM_ACC_DELTA[31:24] |  | Sets DDSM_ACC_DELTA. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01DD | DDSM_ACC_DELTA4 | [7:0] | DDSM_ACC_DELTA[39:32] |  | Sets DDSM_ACC_DELTA. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01DE | DDSM_ACC_DELTA5 | [7:0] | DDSM_ACC_DELTA[47:40] |  | Sets DDSM_ACC_DELTA. <br> If DDSM_MODULUS_EN is high, main datapath NCO frequency = FDAC * (DDSM_FTW + DDSM_ACC_DELTA/DDSM_ACC_MODULUS) / 2^48. | 0x0 | R/W |
| 0x01E0 | MAIN_DC_OFFSETO | [7:0] | DC_OFST[7:0] |  | used for main dp dc ofset. | 0x0 | R/W |
| 0x01E1 | MAIN_DC_OFFSET1 | [7:0] | DC_OFST[15:8] |  | used for main dp dc ofset. | 0x0 | R/W |
| 0x01E5 | DDSM_CAL_FTW0 | [7:0] | DDSM_CAL_FTW[7:0] |  | FTW of the calibration accumulator. | 0x0 | R/W |
| 0x01E6 | DDSM_CAL_FTW1 | [7:0] | DDSM_CAL_FTW[15:8] |  | FTW of the calibration accumulator. | 0x0 | R/W |
| 0x01E7 | DDSM_CAL_FTW2 | [7:0] | DDSM_CAL_FTW[23:16] |  | FTW of the calibration accumulator. | 0x0 | R/W |
| 0x01E8 | DDSM_CAL_FTW3 | [7:0] | DDSM_CAL_FTW[31:24] |  | FTW of the calibration accumulator. | 0x0 | R/W |
| 0x01E9 | DDSM_CAL_MODE_DEF | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 2 | DDSM_EN_CAL_ACC | 0 1 | Enable clock cal accumulator. <br> 0 : Disable i.e. do not clock the cal frequency accumulator. <br> 1: Enable i.e. turn on the clock to the cal frequency accumulator. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 1 | DDSM_EN_CAL_DC_INPUT | 0 1 | Enable dc input to cal DDS. <br> 0 : Mux in datapath signal to the input of the final DDS. <br> 1: Mux in DC to the input of the final DDS. | 0x0 | R/W |
|  |  | 0 | DDSM_EN_CAL_FREQ_TUNE | $\begin{array}{\|l} 0 \\ 1 \end{array}$ | Enable tuning of the signal to cal frequency. 0 : Disable cal frequency tuning. <br> 1: Enable cal frequency tuning. | $0 \times 0$ | R/W |
| 0x01F0 | MAINDP_ENABLE | [7:4] | DAC_MAINDP_EN |  | enable bits of maindp/dac when SPI maindp enable is set to 1 . | 0xF | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:1] | HB3_90BW_EN |  | enable the 90\% BW HB3 filter. | $0 \times 0$ | R |
|  |  | 0 | RESERVED |  | Reserved. | 0x0 | R |
| 0x01F1 | TXEN_ROUTE_CTRL | [7:0] | TXEN_ROUTE_CTRL |  | txen route control when en_txen_flexible_route bit is 1 . When 4 txen pins (two dedicate txen pin and two GPIOs) are used, these bits are used to map these 4 physical pins to logical txen pins. <br> When Bits[7:6] are 2'b11: logical txen 3 will from txen GPIO1; <br> When Bits[1:0] are 2'b10: logical txen 0 will from txen pin 1 ;. <br> When Bits[5:4] are 2'b10: logical txen 2 will from txen pin 1;. <br> When Bits[5:4] are 2'b01: logical txen 2 will from txen GPIOO;. <br> When Bits[5:4] are 2'b11: logical txen 2 will from txen GPIO1; <br> When Bits[7:6] are 2'b01: logical txen 3 will from txen GPIOO;. <br> When Bit [7:6] are 2'b10: logical txen 3 will from txen pin 1 ;. <br> When Bits[7:6] are 2'b00: logical txen 3 will from txen pin 0;. <br> When Bits[5:4] are 2'b00: logical txen 2 will from txen pin 0;. <br> When Bits[1:0] are 2'b01: logical txen 0 will be from txen GPIOO;. <br> When Bits[1:0] are $2^{\prime} b 00$ : logical txen 0 will from txen pin 0;. <br> When Bits[3:2] are 2'b11: logical txen 1 will from txen GPIO1; <br> When Bits[1:0] are 2'b11: logical txen 0 will from txen GPIO1; <br> When Bits[3:2] are 2'b01: logical txen 1 will from txen GPIOO;. <br> When Bit [3:2] are 2'b10: logical txen 1 will from txen pin 1;. <br> When Bits[3:2] are 2'b00: logical txen 1 will from txen pin 0 ;. | 0xE4 | R/W |
| 0x01FB | $\begin{aligned} & \text { DATAPATH_NCO_SYNC_CF } \\ & \mathrm{G} \end{aligned}$ | [7:4] | RESERVED |  | Reserved. | $0 \times 0$ | R |
|  |  | 3 | $\begin{aligned} & \text { EN_SYNC_ALL_CHNL_NCO_RESE } \\ & \text { TS } \end{aligned}$ | 0 1 | Selects whether the channel NCOs are reset in response to a reset request or FTW update request to the main datapath NCO. Note that when this bit is enabled, registers $0 \times 0203$ and $0 \times 0204$ control which NCOs are reset in response to an alignment edge; when this bit is disabled only the main NCOs will be reset. This bit is paged by DACPAGE_MSK. <br> Channel NCOs reset or update their FTW based on channel NCO update requests. <br> Channel NCOs reset or update their FTW based on main datapath NCO update requests. | 0x1 | R |
|  |  | 2 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | ALL_NCO_SYNC_ACK |  | Used to signal ack that all the active nco's have been loaded. | $0 \times 0$ | R |
|  |  | 0 | START_NCO_SYNC |  | Generates an internal trigger signal to sync the NCOs on the rising edge, if the NCOs are reset using SPI (not SYSREF or LMFC). This bit must be toggled from 0 to 1 , and is paged by DACPAGE_MSK. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | $\begin{array}{\|l\|} \hline \text { Access } \\ \hline R \\ \hline \end{array}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x01FE | JESD_MODE | 7 | MODE_NOT_IN_TABLE |  | Programmed JESD_MODE and INTERP_MODE combination is not correct. | 0x0 |  |
|  |  | 6 | COM_SYNC |  | Combine SYNCBs in dual link case. | 0x0 | R/W |
|  |  | [5:0] | JESD_MODE |  | Quick configuration setting for JESD204B/C receiver parameters according to the JESD204B or C Mode column in the "DAC Path Supported JESD204B Modes" or " DAC Path Supported JESD204C Modes" tables. | 0x0 | R/W |
| 0x01FF | INTRP_MODE | [7:4] | COARSE_INTERP_SEL[3:0] | $\begin{aligned} & 0001 \\ & 0010 \\ & 0100 \end{aligned}$ | Sets main datapath (coarse) interpolation rate. See mode table for usage and compatible JESD modes/channel interpolation rates. Valid settings are $1,2,4,6,8,12$. <br> $1=$ no interpolation. <br> $2=2 x$ interpolation. <br> $4=4 x$ interpolation, etc ... | 0x8 | R/W |
|  |  | [3:0] | FINE_INTERP_SEL[3:0] | $\begin{aligned} & 0001 \\ & 0010 \\ & 0100 \end{aligned}$ | Sets channel (fine) interpolation rate. See mode table for usage and compatible JESD modes/main datapath interpolation rates. Valid settings are 1, 2, $3,4,6,8$. <br> $1=$ no interpolation. <br> $2=2 x$ interpolation. <br> $4=4 x$ interpolation, etc. | 0x4 | R/W |
| 0x0201 | DIG_RESET | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | DIG_RESET | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Async Reset for all the digital logic. Includes JESD digital, digital clock generation, digital datapath. <br> Normal operating mode. <br> Reset the digital logic. | 0x1 | R/W |
| 0x0203 | MAIN_NCO_RST_EN | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | SPI_MAIN_NCO_RST_EN | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Enable Reset Mode for Main Datapath NCOs. <br> DATAPATH_NCO_SYNC_CFG[3] must be high as well to enable resetting. <br> 0 : Disable NCO resetting. <br> 1: Enable NCO resetting on nco reset events. | 0x0 | R/W |
| 0x0204 | CHNL_NCO_RST_EN | [7:0] | SPI_CHNL_NCO_RST_EN | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Enable Reset Mode for Channel NCOs. <br> DATAPATH_NCO_SYNC_CFG[3] must be high as well to enable resetting. <br> 0 : Disable NCO resetting. <br> 1: Enable NCO resetting on nco reset events. | 0x0 | R/W |
| 0x0205 | ALIGN_STS | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 2 | ALIGN_ARM |  | Transition low to high triggers an internal NCO reset signal, on the next received SYSREF pulse. | 0x0 | R/W |
|  |  | [1:0] | RESERVED |  | Reserved. | 0x0 | R/W |
| $0 \times 0210$ | DAC_SUPPLY_MONITOR | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | DAVDD_DAC01_MON1 |  | DAC0/DAC1 1V mushi supply monitor. | 0x0 | R |
|  |  | 4 | DAVDD_DAC23_MON1 |  | DAC2/DAC3 1V mushi supply monitor. | 0x0 | R |
|  |  | 3 | DVDD_DAC01_MON1 |  | DAC0/DAC1 1V supply monitor. | 0x0 | R |
|  |  | 2 | DVDD_DAC23_MON1 |  | DAC2/DAC3 1V supply monitor. | 0x0 | R |
|  |  | 1 | AVDD_DAC01_MON2 |  | DAC0/DAC1/BG 2 V supply monitor. | 0x0 | R |
|  |  | 0 | AVDD_DAC23_MON2 |  | DAC2/DAC3 2V supply monitor. | 0x0 | R |
| $0 \times 0211$ | CLOCK_SUPPLY_MONITOR | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | REF_UP_CLOCK_MON1 |  | Serdes Reference/uP clock supply monitor. | 0x0 | R |
|  |  | 2 | HS_CLOCK_MON1 |  | Clock high speed supply monitor. | 0x0 | R |
|  |  | 1 | LS_CLOCK_MON1 |  | Clock low speed supply monitor. | 0x0 | R |
|  |  | 0 | DACPLLVDD_MON2 |  | DAC PLL 2V supply monitor. | 0x0 | R |
| $0 \times 0212$ | ADC0_SUPPLY_MONITOR | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | ADC0_REF_MON2 |  | ADC0 reference 2 V supply monitor. | 0x0 | R |
|  |  | 3 | ADC0_REFADC_MON1 |  | ADC0 refadc 1V supply monitor. | 0x0 | R |
|  |  | 2 | ADC0_BUF_MON1 |  | ADC0 1V/2V buffer supply monitor. | 0x0 | R |
|  |  | 1 | ADCO_CORE_MON1 |  | ADC0 1V pipe supply monitor. | 0x0 | R |
|  |  | 0 | ADC0_CLK_MON1 |  | ADC0 1V clock supply monitor. | 0x0 | R |
| $0 \times 0213$ | ADC1_SUPPLY_MONITOR | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | ADC1_REF_MON2 |  | ADC1 reference 2 V supply monitor. | 0x0 | R |
|  |  | 3 | ADC1_REFADC_MON1 |  | ADC1 refadc 1V supply monitor. | 0x0 | R |
|  |  | 2 | ADC1_BUF_MON1 |  | ADC1 1V/2V buffer supply monitor. | 0x0 | R |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 1 | ADC1_CORE_MON1 |  | ADC1 1V pipe supply monitor. | 0x0 | R |
|  |  | 0 | ADC1_CLK_MON1 |  | ADC1 1V clock supply monitor. | 0x0 | R |
| 0x0280 | ADC_COARSE_CB | [7:4] | C_MXR_IQ_SFL | $\begin{array}{\|l\|l\|l\|} \hline 0 \\ 1 \end{array}$ | Bits to Configure IQ Input Shuffling at the Coarse DDC Inputs. <br> There are four bits, one for each of the CDDCs <br> Bit0 controls CDDC0 <br> Bit1 controls CDDC1 <br> Bit2 controls CDDC2 <br> Bit3 controls CDDC3 <br> For each CDDC, the functionality is: <br> $0->$ no IQ shuffle. <br> $1->$ shuffle $I-Q$ at the input of CDDC $x$. | 0x0 | R/W |
|  |  | [3:0] | ADC_COARSE_CB | 00 <br> 01 <br> 10 <br> 11 | Bits to Configure ADC to Coarse DDC Crossbar. Settings 00 and 01 are applicable to devices with 4 ADCs. Settings 10 and 11 are applicable to devices with 2 ADCs. Apart from these settings, the required COARSE_DDCs should be enabled in COARSE_DDC_EN register. Bits 2 and 3 are reserved. <br> 00 - Quad ADC Real Mode - The four ADC connects to four Coarse DDCs. (With PFILT Cross bar, there any ADC can connect to any DDC). <br> 01 - Quad ADC Complex Mode - There are two IQ pairs. One pair connects to Coarse DDC 0 and 1. Another pair connects to Coarse DDC 2 and 3. <br> 10 - Dual ADC Real Mode - One ADC connects to Coarse DDCO and 2. Another ADC connects to Coarse DDC1 and 3. <br> 11 - Dual ADC Complex Mode - There is one IQ pair. That single pair connects to all four Coarse DDCs. Apart from these settings, the required COARSE_DDCs should be enabled in COARSE_DDC_EN register. Bits 2 and 3 are reserved. | 0x0 | R/W |
| 0x0281 | COARSE_FINE_CB | [7:0] | COARSE_FINE_CB |  | Bits to Configure Coarse to Fine DDC Crossbar. Apart from below settings, the required Fine DDCs should be enabled in FINE_DDC_EN register. <br> Bit[0]-0 connects Coarse DDC1 to Fine DDC1 and 1 connects Coarse DDC2 to Fine DDC1. <br> Bit[1]-0 connects Coarse DDC1 to Fine DDC2 and 1 connects Coarse DDC2 to Fine DDC2. <br> Bit[2] - 0 connects Coarse DDC1 to Fine DDC3 and 1 connects Coarse DDC2 to Fine DDC3. <br> Bit[3]-0 connects Coarse DDC1 to Fine DDC4 and 1 connects Coarse DDC2 to Fine DDC4. <br> Bit[4]-0 connects Coarse DDC3 to Fine DDC5 and 1 connects Coarse DDC4 to Fine DDC5. <br> Bit[5] - 0 connects Coarse DDC3 to Fine DDC6 and 1 connects Coarse DDC4 to Fine DDC6. <br> Bit[6] - 0 connects Coarse DDC3 to Fine DDC7 and 1 connects Coarse DDC4 to Fine DDC7. <br> Bit[7] - 0 connects Coarse DDC3 to Fine DDC8 and 1 connects Coarse DDC4 to Fine DDC8. | 0x0 | R/W |
| 0x0282 | COARSE_DEC_CTRL | [7:6] | COARSE_MXR_IF | 00 <br> 01 <br> 10 <br> 11 | Coarse Mixer Modes. DDC Intermediate Frequency (IF) Mode. <br> 00:Variable IF Mode: Mixers and NCO enabled. ddc_phase_inc can be used to digitally tune the IF frequency. <br> 01: 0 Hz IF Mode: Mixers bypassed and NCO disabled. Since input is real ddc_c2r_en is restricted to be zero in this case. <br> 10: Fs/4 Hz IF Mode: Mixers and NCO enabled in special down-mixing by Fs/4 mode. <br> 11: Test Mode: Input samples are forced to $+0.999 \ldots$ (+FS). NCO is enabled. This test mode allows the NCO's to directly drive the decimation filters and is useful when evaluating the performance of the NCOs and decimation filters. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 5 | COARSE_GAIN | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Enables/Disables 6dB Gain in Final HB1 Stage. $0-6 \mathrm{~dB}$ gain not enabled in Coarse stage HB1. <br> $1-6 \mathrm{~dB}$ gain enabled in Coarse stage HB1. | 0x0 | R/W |
|  |  | 4 | COARSE_C2R_EN |  | Enables/Disables Complex to Real Conversion. <br> 0 - Complex to Real not enabled <br> 1- Complex to Real enabled <br> Note that C2R should not be enabled if decimation value selected are 1,3,6 <br> For other modes C2R should be enabled only if coarse stage output is directly going out of the DDC bypassing fine stage | 0x0 | R/W |
|  |  | [3:0] | COARSE_DEC_SEL |  | Bits to Configure Coarse DDC Decimation. <br> 0000 - Decimate by 2 <br> 0001 - Decimate by 4 <br> 0101 - Decimate by 6 <br> 1000 - Decimate by 3 <br> 1100 - Decimate by 1 <br> These represent complex decimation. When C2R is enabled, decimation becomes half. For example: 0001 would become decimate by 2 . | 0x0 | R/W |
| 0x0283 | FINE_DEC_CTRL | [7:6] | FINE_MXR_IF | 00 <br> 01 <br> 10 <br> 11 | Fine Mixer Modes. DDC Intermediate Frequency (IF) Mode. <br> 00:Variable IF Mode: Mixers and NCO enabled. ddc_phase_inc can be used to digitally tune the IF frequency. <br> 01: 0 Hz IF Mode: Mixers bypassed and NCO disabled. Since input is real ddc_c2r_en is restricted to be zero in this case. <br> 10: Fs/4 Hz IF Mode: Mixers and NCO enabled in special down-mixing by Fs/4 mode. <br> 11: Test Mode: Input samples are forced to $+0.999 \ldots$ (+FS). NCO is enabled. This test mode allows the NCO's to directly drive the decimation filters and is useful when evaluating the performance of the NCOs and decimation filters. | 0x0 | R/W |
|  |  | 5 | FINE_GAIN | $\begin{array}{\|l\|l\|} 0 \\ 1 \end{array}$ | Enables/Disables 6dB Gain in Final HB1 Stage. $0:-6 \mathrm{~dB}$ gain not enabled in Fine stage HB 1 . 1:- 6 dB gain enabled in Fine stage HB1. | 0x0 | R/W |
|  |  | 4 | FINE_C2R_EN |  | Enables/Disables Complex to Real Conversion. <br> 0 - Complex to Real not enabled <br> 1 - Complex to Real enabled <br> C2R should not be enabled for decimation of 3,6,12 and 24 | 0x0 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | FINE_DEC_SEL | $\begin{array}{\|l\|l\|} \hline 000 \\ 001 \\ 010 \\ 011 \\ 100 \\ 101 \\ 110 \\ 111 \\ \hline \end{array}$ | Bits to Configure Fine DDC Decimation. These represents complex decimation. When C2R is enabled, decimation becomes half. Eg: 0001 would become decimate by 2 . <br> 000 - Decimate by 2. <br> 001 - Decimate by 4. <br> 010 - Decimate by 8 . <br> 011 - Decimate by 16. <br> 100 - Decimate by 3. <br> 101 - Decimate by 6. <br> 110 - Decimate by 12. <br> 111 - Decimate by 24. | 0x0 | R/W |
| 0x0284 | DDC_OVERALL_DECIM | [7:0] | DDC_OVERALL_DECIM |  | End to End "overall" Decimation. Indicates the overall decimation value for every Fine DDC ==> Coarse DDC Decimation * Fine DDC Decimation. . <br> Example if Coarse decimation is 6 and Fine decimation is 8,48 is programmed in this register. <br> If $C 2 R$ is enabled, then overall decimation is, (Coarse Decimation * Fine Decimation) / 2 <br> Example if Coarse decimation is 6 and Fine decimation is 8 and C2R enabled, 24 is programmed in this register. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0285 | COARSE_DDC_EN | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | COARSE_DDC_EN |  | Enables/Disables Coarse DDCs. <br> Bit[3] - "1" Enables Coarse DDC4 and "0" Disables Coarse DDC4. <br> Bit[2] - "1" Enables Coarse DDC3 and "0" Disables Coarse DDC3. <br> Bit[1] - "1" Enables Coarse DDC2 and "0" Disables Coarse DDC2. <br> Bit[0] - "1" Enables Coarse DDC1 and "0" Disables Coarse DDC1. | 0x0 | R/W |
| 0x0286 | FINE_DDC_EN | [7:0] | FINE_DDC_EN |  | Enables/Disables Fine DDCs. <br> Bit[6] - "1" Enables Fine DDC7 and "0" Disables Fine DDC7. <br> Bit[5] - "1" Enables Fine DDC6 and "0" Disables Fine DDC6. <br> Bit[7] - "1" Enables Fine DDC8 and "0" Disables Fine DDC8. <br> Bit[4] - "1" Enables Fine DDC5 and "0" Disables Fine DDC5. <br> Bit[3] - "1" Enables Fine DDC4 and "0" Disables Fine DDC4. <br> Bit[0] - "1" Enables Fine DDC1 and "0" Disables Fine DDC1. <br> Bit[2] - "1" Enables Fine DDC3 and "0" Disables Fine DDC3. <br> Bit[1] - "1" Enables Fine DDC2 and "0" Disables Fine DDC2. | 0x0 | R/W |
| $0 \times 0287$ | FINE_BYPASS | [7:0] | FINE_BYPASS |  | Bypasses Fine Stage DDC. <br> Bit[0] - "1" Bypasses the entire fine DDC1, and final output is from preceding coarse stage DDC and "0" Fine DDC1 is not bypassed (Provided it is enabled in Fine_DDC_EN register). <br> Bit[1] - "1" Bypasses the entire fine DDC2, and final output is from preceding coarse stage DDC and "0" Fine DDC2 is not bypassed (Provided it is enabled in Fine_DDC_EN register). <br> Bit[2] - "1" Bypasses the entire fine DDC3, and final output is from preceding coarse stage DDC and "0" Fine DDC3 is not bypassed (Provided it is enabled in Fine_DDC_EN register). <br> Bit[3] - "1" Bypasses the entire fine DDC4, and final output is from preceding coarse stage DDC and "0" Fine DDC4 is not bypassed (Provided it is enabled in Fine_DDC_EN register). <br> Bit[4] - "1" Bypasses the entire fine DDC5, and final output is from preceding coarse stage DDC and "0" Fine DDC5 is not bypassed (Provided it is enabled in Fine_DDC_EN register). <br> Bit[5] - "1" Bypasses the entire fine DDC6, and final output is from preceding coarse stage DDC and "0" Fine DDC6 is not bypassed (Provided it is enabled in Fine_DDC_EN register). <br> Bit[6] - "1" Bypasses the entire fine DDC7, and final output is from preceding coarse stage DDC and "0" Fine DDC7 is not bypassed (Provided it is enabled in Fine_DDC_EN register). <br> Bit[7] - "1" Bypasses the entire fine DDC8, and final output is from preceding coarse stage DDC and "0" Fine DDC8 is not bypassed (Provided it is enabled in Fine_DDC_EN register). | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0289 | CHIP_DECIMATION_RATIO | [7:0] | CHIP_DECIMATION_RATIO |  | Chip Decimation Ratio. Chip Decimation Ratio. <br> There are two chip_decimation_ratio registers (Two pages corresponding to two links) <br> Within a link, all the DDCs should have same data rate. <br> When DDCs are programmed to have different decimation (within same link), then rates will be different. <br> Finally before entering the JTX, DDC rates must match. <br> chip_decimation_ratio register is defined for this purpose which holds the least decimation value across the DDCs (in a given link). <br> All the DDCs are "up-sampled" as per chip_decimation_ratio register so that final data rates of DDCs are matching and the rate correspond to chip_decimation_ratio. (If any DDC is already matching ratio chip_decimation_ratio then up-sampling is not done for that DDC). <br> Programming guideline: <br> For example in a test, if Coarse0 and Fine0 are connected and their respective decimation are 4 and 8 , the total decimation is 32 . <br> This 32 has to be written to ddc_overall_decimation register of Fine0. <br> In the same test if Coarse1 and Fine1 are connected and their respective decimation are 4 and 4 , the total decimation is 16 . <br> This 16 has to be written to ddc_overall_decimation register of Fine1. <br> Assume these are the only DDCs programmed and both belong to link0. <br> Now in Chip Decimation Ratio register of link0 we have to write 16. (As 16 is the least overall decimation among DDCs present in link0). <br> There is no encoding in chip decimation ratio register and ddc_overall_decimation registers of Fine DDC. Decimation value has to be directly programmed in those registers. <br> In case if C2R is enabled, then total_decimation/2 has to be programmed in those registers. (Again least value to be programmed in chip decimation ratio register). | 0x0 | R/W |
| 0x028A | COMMON_HOP_EN | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | COMMON_HOP_EN |  | Common Hop Enable. <br> When this bit is enabled and gpio based hopping is selected, frequency hopping is done at the same time for all the Coarse DDC NCOs bypassing the profile_pins[5:4]. <br> When this bit is disabled and gpio based hopping is selected, frequency hopping is done for the Coarse DDC NCO selected by profile_pins[5:4]. | 0x0 | R/W |
| 0x02A1 | CTRL_0_1_SEL | [7:4] | DFORMAT_CTRL_BIT_1_SEL | $\begin{aligned} & 0000 \\ & 0001 \\ & 0010 \\ & 0011 \\ & 0100 \\ & 0101 \\ & 0110 \\ & 0111 \\ & 1000 \\ & 1001 \\ & 1010 \\ & 1011 \end{aligned}$ | Control Bit 1 Mux Selection. Converter Control Bit 1 Selection. <br> 0x0: Overrange Bit. <br> $0 \times 1$ : Tie low (1'b0). <br> $0 \times 2$ : Signal Monitor (SMON) Bit. <br> $0 \times 3$ : Fast Detect (FD) Bit. <br> $0 \times 4$ : Reserved. <br> $0 \times 5$ : SYSREF. <br> 0x6: Reserved. <br> 0x7: Reserved. <br> 0x8: NCO Channel Selection Bit 0. <br> 0x9: NCO Channel Selection Bit 1. <br> 0xA: NCO Channel Selection Bit 2. <br> 0xB: NCO Channel Selection Bit 3. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [3:0] | DFORMAT_CTRL_BIT_0_SEL | $\begin{aligned} & 0000 \\ & 0001 \\ & 0010 \\ & 0011 \\ & 0100 \\ & 0101 \\ & 0110 \\ & 0111 \\ & 1000 \\ & 1001 \\ & 1010 \\ & 1011 \end{aligned}$ | Control Bit 0 Mux Selection. Converter Control Bit 0 Selection. <br> 0x0: Overrange Bit. <br> $0 \times 1$ : Tie low ( 1 'b0). <br> 0x2: Signal Monitor (SMON) Bit. <br> $0 \times 3$ : Fast Detect (FD) Bit. <br> $0 \times 4$ : Reserved. <br> $0 \times 5$ : SYSREF. <br> 0x6: Reserved. <br> 0x7: Reserved. <br> 0x8: NCO Channel Selection Bit 0. <br> 0x9: NCO Channel Selection Bit 1. <br> 0xA: NCO Channel Selection Bit 2. <br> 0xB: NCO Channel Selection Bit 3. | 0x0 | R/W |
| 0x02A2 | CTRL_2_SEL | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | DFORMAT_CTRL_BIT_2_SEL | $\begin{aligned} & 0000 \\ & 0001 \\ & 0010 \\ & 0011 \\ & 0100 \\ & 0101 \\ & 0110 \\ & 0111 \\ & 1000 \\ & 1001 \\ & 1010 \\ & 1011 \end{aligned}$ | Control Bit 2 Mux Selection. Converter Control Bit 2 Selection. <br> 0x0: Overrange Bit. <br> $0 \times 1$ : Tie low (1'b0). <br> $0 \times 2$ : Signal Monitor (SMON) Bit. <br> 0x3: Fast Detect (FD) Bit. <br> $0 \times 4$ : Reserved. <br> 0x5: SYSREF. <br> 0x6: Reserved. <br> 0x7: Reserved. <br> 0x8: NCO Channel Selection Bit 0. <br> 0x9: NCO Channel Selection Bit 1. <br> 0xA: NCO Channel Selection Bit 2. <br> 0xB: NCO Channel Selection Bit 3. | $0 \times 0$ | R/W |
| 0x02A3 | OUT_FORMAT_SEL | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 2 | DFORMAT_INV | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Output Data Inversion Enable. Digital ADC Sample Invert. <br> 0 : ADC sample data is NOT inverted. <br> 1: ADC sample data is inverted. | $0 \times 0$ | R/W |
|  |  | [1:0] | DFORMAT_SEL | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ 11 \end{array}$ | ```Output Data Format Selection. Digital ADC Data Format Select (DFS). 00: 2's complement (default). 01: Offset Binary. 10: Gray Code. 11: Reserved.``` | $0 \times 0$ | R/W |
| 0x02A4 | OVR_CLR_0 | [7:0] | DFORMAT_OVR_CLR[7:0] |  | Overrange Status Clear. Converter Over-range Clear bit(active high) Once an Over-range sticky bit has been set, it remains set until explicitly cleared by writing a "1" to the corresponding dformat_ovr_clear[15:0] bit. The dformat_ovr_clear[15:0] bit must be cleared for further overrange to be reported . [0] = Over-range Sticky bit clear for converter 0 [1] = Over-range Sticky bit clear for converter 1 [2] = Over-range Sticky bit clear for converter 2 etc. | $0 \times 0$ | R/W |
| 0x02A5 | OVR_CLR_1 | [7:0] | DFORMAT_OVR_CLR[15:8] |  | Overrange Status Clear. Converter Over-range Clear bit(active high) Once an Over-range sticky bit has been set, it remains set until explicitly cleared by writing a "1" to the corresponding dformat_ovr_clear[15:0] bit. The dformat_ovr_clear[15:0] bit must be cleared for further overrange to be reported . [0] = Over-range Sticky bit clear for converter 0 [1] = Over-range Sticky bit clear for converter 1 [2] = Over-range Sticky bit clear for converter 2 etc. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x02A6 | OVR_STATUS_0 | [7:0] | DFORMAT_OVR_STATUS[7:0] |  | Output Overrange Status Indicator. Converter Over-range Indication Sticky Bits (active high). One bit for each virtual converter 0: No Over-Range has occurred 1: Over-Range has occurred This bit is set to " 1 " if converter is driven beyond the specified input range. It is "sticky," i.e., it remains set until explicitly cleared by writing a " 1 " to the corresponding dformat_ovr_clear[15:0] bit. The corresponding dformat_ovr_clear[15:0] bit would need to be cleared for further overflows to be reported [0] = Over-range Sticky bit for converter 0 [1] = Over-range Sticky bit for converter 1 [2] = Over-range Sticky bit for converter 2 etc. | 0x0 | R |
| 0x02A7 | OVR_STATUS_1 | [7:0] | DFORMAT_OVR_STATUS[15:8] |  | Output Overrange Status Indicator. Converter Over-range Indication Sticky Bits (active high). One bit for each virtual converter 0: No Over-Range has occurred 1: Over-Range has occurred This bit is set to " 1 " if converter is driven beyond the specified input range. It is "sticky," i.e., it remains set until explicitly cleared by writing a " 1 " to the corresponding dformat_ovr_clear[15:0] bit. The corresponding dformat_ovr_clear[15:0] bit would need to be cleared for further overflows to be reported [0] = Over-range Sticky bit for converter 0 [1] = Over-range Sticky bit for converter 1 [2] = Over-range Sticky bit for converter 2 etc. | 0x0 | R |
| 0x02A8 | OUT_RES | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | DFORMAT_DDC_DITHER_EN | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Dformat DDC Dither En. Dformat dither enable for DDC mode. <br> 0 : dformat dither disable. <br> 1: dformat dither enable. | 0x0 | R/W |
|  |  | 4 | DFORMAT_FBW_DITHER_EN | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Dformat FBW Dither En. Dformat dither enable for FBW mode. <br> 0 : dformat dither disable. <br> 1: dformat dither enable. | 0x0 | R/W |
|  |  | [3:0] | DFORMAT_RES | 0x0 <br> $0 \times 1$ <br> 0x2 <br> $0 \times 3$ <br> $0 \times 4$ <br> $0 \times 5$ <br> 0x6 <br> 0x7 <br> 0x8 | Data Output Resolution. Chip Output Resolution. Must match ADC converter resolution set by JTX_N_CFG <br> 16-bit resolution. <br> 15-bit resolution. <br> 14-bit resolution. <br> 13-bit resolution. <br> 12-bit resolution. <br> 11-bit resolution. <br> 10-bit resolution. <br> 9-bit resolution. <br> 8-bit resolution. <br> All other values are invalid. | 0x0 | R/W |
| 0x02A9 | FD_SEL_0 | [7:0] | DFORMAT_FD_SEL[7:0] | $0 \times 0000$ $0 \times 0001$ $0 \times 0002$ - - - $0 \times 0007$ - $0 x F F F F$ | FD Data Select. FD output at the Converter. None of the Converter has FD data. <br> FD data at Converter 0. <br> FD data at Converter 1. <br> FD data at Converters 0,1,2. <br> FD data at all 16 Converters. | 0x0 | R/W |
| 0x02AA | FD_SEL_1 | [7:0] | DFORMAT_FD_SEL[15:8] | $0 \times 0000$ <br> $0 \times 0001$ <br> $0 \times 0002$ <br> - <br> - <br> - | FD Data Select. FD output at the Converter. None of the Converter has FD data. <br> FD data at Converter 0. <br> FD data at Converter 1. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | $\begin{array}{\|l} \hline 0 x 0007 \\ - \\ 0 x F F F F \end{array}$ | FD data at Converters 0,1,2. <br> FD data at all 16 Converters. |  |  |
| 0x02AB | FBW_SEL_0 | [7:0] | DFORMAT_FBW_SEL[7:0] | $0 \times 0000$ $0 \times 0001$ $0 \times 0002$ - - $0 \times 0007$ - - $0 x F F F F$ | FBW Data Select. FBW output at the Converter. <br> None of the Converter has FBW data. <br> FBW data at Converter 0. <br> FBW data at Converter 1. <br> --. <br> FBW data at Converters 0,1,2. <br> -- <br> --. <br> FBW data at all 16 Converters. | 0x0 | R/W |
| 0x02AC | FBW_SEL_1 | [7:0] | DFORMAT_FBW_SEL[15:8] | $0 \times 0000$ $0 \times 0001$ $0 \times 0002$ - - $0 \times 0007$ - - $0 x F F F F$ | FBW Data Select. FBW output at the Converter. <br> None of the Converter has FBW data. <br> FBW data at Converter 0. <br> FBW data at Converter 1. <br> --. <br> FBW data at Converters 0,1,2. <br> -- <br> -- <br> FBW data at all 16 Converters. | 0x0 | R/W |
| 0x02AD | TMODE_SEL_0 | [7:0] | DFORMAT_TMODE_SEL[7:0] | $0 \times 0000$ $0 \times 0001$ $0 \times 0002$ - - $0 \times 0007$ - $0 x F F F F$ | D-formatter test mode Data Select (16-bits). "TMODE" output at the Converter 00b8. <br> None of the Converters have Tmode data. <br> Tmode data at Converter 0. <br> Tmode data at Converter 1. <br> --. <br> Tmode data at Converters 0,1,2. <br> Tmode data at all 16 Converters. | 0x0 | R/W |
| 0x02AE | TMODE_SEL_1 | [7:0] | DFORMAT_TMODE_SEL[15:8] | $0 \times 0000$ $0 \times 0001$ $0 \times 0002$ - - $0 \times 0007$ - $0 x F F F F$ | D-formatter test mode Data Select (16-bits). "TMODE" output at the Converter 00b8. <br> None of the Converters have Tmode data. <br> Tmode data at Converter 0. <br> Tmode data at Converter 1. <br> --. <br> --. <br> Tmode data at Converters 0,1,2. <br> Tmode data at all 16 Converters. | 0x0 | R/W |
| 0x02B0 | TMODE_I_CTRL1 | [7:4] | TMODE_I_TYPE_SEL | 0000 0001 0010 0011 0100 0101 0110 0111 1000 1001 1010 1011 1100 1101 1110 1111 | Test Mode Generation Selection. I-data pattern routed to even-numbered DFout outputs as enabled by DFORMAT_TMODE_SEL[15:0]. <br> Off - Normal Operation. <br> Midscale short. <br> Positive Full-Scale. <br> Negative Full-Scale. <br> Alternating Checkerboard. <br> PN23 Sequence. <br> PN9 Sequence. <br> 1/0 Word Toggle. <br> User Pattern Test Mode (not currently valid). <br> PN7. <br> PN15. <br> PN31. <br> Unused. <br> Unused. <br> Unused. <br> Ramp Output. | 0x0 | R/W |
|  |  | [3:0] | TMODE_I_PN_SEL |  | Reserved. | 0x0 | R/W |

## AD9081/AD9082 <br> System Development User Guide

| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x02B1 | TMODE_I_CTRL2 | 7 | TMODE_I_FLUSH |  | Tmode I Flush Signal. This is synchronized and risedge detected to issue a LFSR/ramp/user pattern restart, i.e. a synchronous reset of the Ifsr/ramp/user pattern. | 0x0 | R/W |
|  |  | 6 | TMODE_I_PN_FORCE_RST |  | Tmode I Pn Force Rst. Force Reset of the PN generation Logic. | 0x0 | R/W |
|  |  | [5:0] | RESERVED |  | Reserved. | 0x0 | R/W |
| 0x02B2 | TMODE_I_USR_PATO_LSB | [7:0] | TMODE_I_USR_PATO[7:0] |  | Tmode I Usr Pat0. | 0x0 | R/W |
| 0x02B3 | TMODE_I_USR_PATO_MSB | [7:0] | TMODE_I_USR_PATO[15:8] |  | Tmode I Usr Pat0. | 0x0 | R/W |
| 0x02B4 | TMODE_I_USR_PAT1_LSB | [7:0] | TMODE_I_USR_PAT1[7:0] |  | Tmode I Usr Pat1. | 0x0 | R/W |
| 0x02B5 | TMODE_I_USR_PAT1_MSB | [7:0] | TMODE_I_USR_PAT1[15:8] |  | Tmode I Usr Pat1. | 0x0 | R/W |
| 0x02B6 | TMODE_I_USR_PAT2_LSB | [7:0] | TMODE_I_USR_PAT2[7:0] |  | Tmode I Usr Pat2. | 0x0 | R/W |
| 0x02B7 | TMODE_I_USR_PAT2_MSB | [7:0] | TMODE_I_USR_PAT2[15:8] |  | Tmode I Usr Pat2. | 0x0 | R/W |
| 0x02B8 | TMODE_I_USR_PAT3_LSB | [7:0] | TMODE_I_USR_PAT3[7:0] |  | Tmode I Usr Pat3. | 0x0 | R/W |
| 0x02B9 | TMODE_I_USR_PAT3_MSB | [7:0] | TMODE_I_USR_PAT3[15:8] |  | Tmode I Usr Pat3. | 0x0 | R/W |
| 0x02C6 | RXENO_SELO | [7:0] | RXENO_FDDC_SEL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXEN0 Based Power Saving for Fine DDCs. <br> Bits [7:0] correspond to Fine DDCs 7 down to Fine DDC 0 <br> 0 - No clock gating based on RXEN for Fine DDC. <br> 1 - Clock gating of Fine DDC if RXEN is low. | 0x0 | R/W |
| 0x02C7 | RXEN0_SEL1 | [7:6] | RXENO_ADC_SEL | 00 01 <br> 10 11 | RXEN0 Based Power Saving for ADC Cores. <br> No clock gating/powerdown based on RXENO for the ADC cores. <br> Clock gating/Powerdown of ADC0 and ADC2 for AD9081/AD9209/AD9988, ADC0 for AD9082/AD9207/AD9986, if RXEN0 is low. <br> Clock gating/Powerdown of ADC1 and ADC3 for AD9081/AD9209/AD9988, ADC1 for AD9082/AD9207/AD9986, if RXEN0 is low. <br> Clock gating/Powerdown of all ADC cores, if RXENO is low. | 0x0 | R/W |
|  |  | [5:4] | RXENO_JTXL_SEL | $\begin{array}{\|l\|l\|} 0 \\ 1 \end{array}$ | RXENO Based Power Saving for JTX Link Digital. Bits [1:0] correspond to JTX link 1 down to JTX Link 0 <br> 0 - No clock gating based on RXEN for JTX digital. <br> 1 - Clock gating of JTX digital if RXEN is low. | 0x0 | R/W |
|  |  | [3:0] | RXENO_CDDC_SEL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXENO Based Power Saving for Coarse DDCs. Bits[3:0] correspond to Coarse DDCs 3 down to Coarse DDC 0 <br> 0 - No clock gating based on RXEN for Coarse DDC. <br> 1 - Clock gating of Coarse DDC if RXEN is low. | 0x0 | R/W |
| 0x02C8 | RXEN0_SEL2 | [7:0] | RXEN0_JTXPHY_SEL | $\left\lvert\, \begin{array}{l\|l} 0 \\ 1 \end{array}\right.$ | RXENO Based Power Saving for JTX SERDES Lanes. Bits[7:0] correspond to JTX SERDES lane 7 down to lane 0 <br> 0 - No clock gating/powerdown based on RXEN for SERDES lanes. <br> 1 - Clock gating/Powerdown of Serdes lanes if RXEN is low. | 0x0 | R/W |
| 0x02C9 | RXEN1_SELO | [7:0] | RXEN1_FDDC_SEL | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | RXEN1 Based Power Saving for Fine DDCs. Bits [7:0] correspond to Fine DDCs 7 down to Fine DDC 0 <br> 0 - No clock gating based on RXEN for Fine DDC. <br> 1 - Clock gating of Fine DDC if RXEN is low. | 0x0 | R/W |
| 0x02CA | RXEN1_SEL1 | [7:6] | RXEN1_ADC_SEL | 00 <br> 01 <br> 10 <br> 11 | RXEN1 Based Power Saving for ADC Cores. <br> No clock gating/powerdown based on RXEN1 for the ADC cores. <br> Clock gating/Powerdown of ADCO and ADC2 for AD9081/AD9209/AD9988, ADC0 for AD9082/AD9207/AD9986, if RXEN1 is low. <br> Clock gating/Powerdown of ADC1 and ADC3 for AD9081/AD9209/AD9988, ADC1 for AD9082/AD9207/AD9986, if RXEN1 is low. <br> Clock gating/Powerdown of all ADC cores, if RXEN1 is low. | 0x0 | R/W |
|  |  | [5:4] | RXEN1_JTXL_SEL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXEN1 Based Power Saving for JTX Link Digital. Bits[1:0] correspond to JTX link 1 down to JTX Link 0 <br> 0 - No clock gating based on RXEN for JTX digital. <br> 1 - Clock gating of JTX digital if RXEN is low. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [3:0] | RXEN1_CDDC_SEL | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | RXEN1 Based Power Saving for Coarse DDCs. Bits[3:0] correspond to Coarse DDCs 3 down to Coarse DDC 0 <br> 0 - No clock gating based on RXEN for Coarse DDC. <br> 1 - Clock gating of Coarse DDC if RXEN is low. | 0x0 | R/W |
| 0x02CB | RXEN1_SEL2 | [7:0] | RXEN1_JTXPHY_SEL | 0 <br> 1 | RXEN1 Based Power Saving for JTX SERDES Lanes. Bits[7:0] correspond to JTX SERDES lane 7 down to lane 0 <br> 0 - No clock gating/powerdown based on RXEN for SERDES lanes. <br> 1 - Clock gating/Powerdown of Serdes lanes if RXEN is low. | 0x0 | R/W |
| 0x02CC | FINE_DDC_STATUS_SEL | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:2] | FINE_DDC_Q_STATUS_SEL | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ 11 \end{array}$ | Fine DDC Q Status Select. Fine DDC Q samples status select. It is used to select FD and SMON status bits for DDC Q samples. <br> 0 : ADC 0 selected. <br> 1: ADC 1 selected. <br> 2: ADC 2 selected. <br> 3: ADC 3 selected. | 0x0 | R/W |
|  |  | [1:0] | FINE_DDC_I_STATUS_SEL | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | Fine DDC I Status Select. Fine DDC I samples status select. It is used to select FD and SMON status bits for DDC I samples. <br> 0 : ADC 0 selected. <br> 1: ADC 1 selected. <br> 2: ADC 2 selected. <br> 3: ADC 3 selected. | 0x0 | R/W |
| 0x02CD | FD_EQ_STATUS_SEL | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:2] | FD_EQ_Q_STATUS_SEL | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | FDELAY EQ Q Status Select. Fdelay Eq Q samples status select. It is used to select FD and SMON status bits for Q samples. <br> 0 : ADC 0 selected. <br> 1: ADC 1 selected. <br> 2: ADC 2 selected. <br> 3: ADC 3 selected. | 0x0 | R/W |
|  |  | [1:0] | FD_EQ_I_STATUS_SEL | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | FDELAY EQ I Status Select. Fdelay Eq I samples status select. It is used to select FD and SMON status bits for I samples. <br> 0 : ADC 0 selected. <br> 1: ADC 1 selected. <br> 2: ADC 2 selected. <br> 3: ADC 3 selected. | 0x0 | R/W |
| 0x02CE | RXENGPO_SELO | [7:0] | RXENGPO_FDDC_SEL | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | GPIO RXENO Based Power Saving for Fine DDCs. Bits [7:0] correspond to Fine DDCs 7 down to Fine DDC 0. <br> 0 - No clock gating based on RXEN for Fine DDC. <br> 1- Clock gating of Fine DDC if RXEN is low. | 0x0 | R/W |
| 0x02CF | RXENGPO_SEL1 | [7:6] | RXENGPO_ADC_SEL | 00 <br> 01 <br> 10 <br> 11 | GPIO RXENO Based Power Saving for ADC Cores. No clock gating/powerdown based on GPIO RXENO for the ADC cores. <br> Clock gating/Powerdown of ADC0 and ADC2 for AD9081/AD9209/AD9988, ADC0 for AD9082/AD9207/AD9986, if GPIO RXEN0 is low. <br> Clock gating/Powerdown of ADC1 and ADC3 for AD9081/AD9209/AD9988, ADC1 for AD9082/AD9207/AD9986, if GPIO RXEN0 is low. <br> Clock gating/Powerdown of all ADC cores, if GPIO RXENO is low. | 0x0 | R/W |
|  |  | [5:4] | RXENGPO_JTXL_SEL | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | GPIO RXENO Based Power Saving for JTX Link Digital. Bits [1:0] correspond to JTX link 1 down to JTX Link 0. <br> 0 - No clock gating based on RXEN for JTX digital. <br> 1- Clock gating of JTX digital if RXEN is low. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [3:0] | RXENGPO_CDDC_SEL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | GPIO RXENO Based Power Saving for Coarse DDCs. Bits [3:0] correspond to Coarse DDCs 3 down to Coarse DDC 0. <br> 0 - No clock gating based on RXEN for Coarse DDC. <br> 1 - Clock gating of Coarse DDC if RXEN is low. | 0x0 | R/W |
| 0x02D0 | RXENGPO_SEL2 | [7:0] | RXENGPO_JTXPHY_SEL | 0 1 | GPIO RXENO Based Power Saving for JTX SERDES Lanes. Bits [7:0] correspond to JTX SERDES lane 7 down to lane 0. <br> 0 - No clock gating/powerdown based on RXEN for SERDES lanes. <br> 1 - Clock gating/Powerdown of Serdes lanes if RXEN is low. | 0x0 | R/W |
| 0x02D1 | RXENGP1_SEL0 | [7:0] | RXENGP1_FDDC_SEL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | GPIO RXEN1 Based Power Saving for Fine DDCs. Bits [7:0] correspond to Fine DDCs 7 down to Fine DDC 0. <br> 0 - No clock gating based on RXEN for Fine DDC. <br> 1 - Clock gating of Fine DDC if RXEN is low. | 0x0 | R/W |
| 0x02D2 | RXENGP1_SEL1 | [7:6] | RXENGP1_ADC_SEL | 00 01 <br> 10 <br> 11 | GPIO RXEN1 Based Power Saving for ADC Cores. <br> No clock gating/powerdown based on GPIO RXEN1 for the ADC cores. <br> Clock gating/Powerdown of ADCO and ADC2 for AD9081/AD9209/AD9988, ADC0 for AD9082/AD9207/AD9986, if GPIO RXEN1 is low. <br> Clock gating/Powerdown of ADC1 and ADC3 for AD9081/AD9209/AD9988, ADC1 for AD9082/AD9207/AD9986, if GPIO RXEN1 is low. Clock gating/Powerdown of all ADC cores, if GPIO RXEN1 is low. | 0x0 | R/W |
|  |  | [5:4] | RXENGP1_JTXL_SEL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | GPIO RXEN1 Based Power Saving for JTX Link Digital. Bits [1:0] correspond to JTX link 1 down to JTX Link 0. <br> 0 - No clock gating based on RXEN for JTX digital. <br> 1 - Clock gating of JTX digital if RXEN is low. | 0x0 | R/W |
|  |  | [3:0] | RXENGP1_CDDC_SEL | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | GPIO RXEN1 Based Power Saving for Coarse DDCs. Bits [3:0] correspond to Coarse DDCs 3 down to Coarse DDC 0. <br> 0 - No clock gating based on RXEN for Coarse DDC. <br> 1 - Clock gating of Coarse DDC if RXEN is low. | 0x0 | R/W |
| 0x02D3 | RXENGP1_SEL2 | [7:0] | RXENGP1_JTXPHY_SEL | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | GPIO RXEN1 Based Power Saving for JTX SERDES Lanes. Bits [7:0] correspond to JTX SERDES lane 7 down to lane 0. <br> 0 - No clock gating/powerdown based on RXEN for SERDES lane. <br> 1 - Clock gating/Powerdown of Serdes lanes if RXEN is low. | 0x0 | R/W |
| 0x02D4 | TMODE_Q_CTRL1 | [7:4] | TMODE_Q_TYPE_SEL | $\begin{aligned} & 0000 \\ & 0001 \\ & 0010 \\ & 0011 \\ & 0100 \\ & 0101 \\ & 0110 \\ & 0111 \\ & 1000 \\ & 1001 \\ & 1010 \\ & 1011 \\ & 1100 \\ & 1101 \\ & 1110 \\ & 1111 \end{aligned}$ | Test Mode Generation Selection. Q-data pattern routed to odd-numbered DFout outputs as enabled by DFORMAT_TMODE_SEL[15:0]. <br> Off - Normal Operation. <br> Midscale short. <br> Positive Full-Scale. <br> Negative Full-Scale. <br> Alternating Checkerboard. <br> PN23 Sequence. <br> PN9 Sequence. <br> 1/0 Word Toggle. <br> User Pattern Test Mode (not currently valid). <br> PN7. <br> PN15. <br> PN31. <br> Unused. <br> Unused. <br> Unused. <br> Ramp Output. | 0x0 | R/W |
|  |  | [3:0] | TMODE_Q_PN_SEL |  | Reserved. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x02D5 | TMODE_Q_CTRL2 | 7 | TMODE_Q_FLUSH |  | Tmode Q Flush Signal. This is synchronized and risedge detected to issue a LFSR/ramp/user pattern restart, i.e. a synchronous reset of the Ifsr/ramp/user pattern. | 0x0 | R/W |
|  |  | 6 | TMODE_Q_PN_FORCE_RST |  | Tmode Q Pn Force Rst. Force Reset of the PN generation Logic. | 0x0 | R/W |
|  |  | [5:0] | RESERVED |  | Reserved. | 0x0 | R/W |
| 0x02D6 | TMODE_Q_USR_PATO_LSB | [7:0] | TMODE_Q_USR_PAT0[7:0] |  | Tmode Q Usr Pat0. | 0x0 | R/W |
| 0x02D7 | TMODE_Q_USR_PATO_MSB | [7:0] | TMODE_Q_USR_PATO[15:8] |  | Tmode Q Usr Pat0. | 0x0 | R/W |
| 0x02D8 | TMODE_Q_USR_PAT1_LSB | [7:0] | TMODE_Q_USR_PAT1[7:0] |  | Tmode Q Usr Pat1. | 0x0 | R/W |
| 0x02D9 | TMODE_Q_USR_PAT1_MSB | [7:0] | TMODE_Q_USR_PAT1[15:8] |  | Tmode Q Usr Pat1. | 0x0 | R/W |
| 0x02DA | TMODE_Q_USR_PAT2_LSB | [7:0] | TMODE_Q_USR_PAT2[7:0] |  | Tmode Q Usr Pat2. | 0x0 | R/W |
| 0x02DB | TMODE_Q_USR_PAT2_MSB | [7:0] | TMODE_Q_USR_PAT2[15:8] |  | Tmode Q Usr Pat2. | 0x0 | R/W |
| 0x02DC | TMODE_Q_USR_PAT3_LSB | [7:0] | TMODE_Q_USR_PAT3[7:0] |  | Tmode Q Usr Pat3. | 0x0 | R/W |
| 0x02DD | TMODE_Q_USR_PAT3_MSB | [7:0] | TMODE_Q_USR_PAT3[15:8] |  | Tmode Q Usr Pat3. | 0x0 | R/W |
| 0x02E9 | COARSE_FSRC_EN | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | COARSE_FSRC_EN |  | Enables/Disables Coarse DDCs. <br> Bit[0] - "1" Enables Coarse DDC1 and "0" Disables Coarse DDC1. <br> Bit[1] - "1" Enables Coarse DDC2 and "0" Disables Coarse DDC2. <br> Bit[2] - "1" Enables Coarse DDC3 and "0" Disables Coarse DDC3. <br> Bit[3] - "1" Enables Coarse DDC4 and "0" Disables Coarse DDC4. | 0x0 | R/W |
| 0x02EA | TMODE_I_USR_PAT4_LSB | [7:0] | TMODE_I_USR_PAT4[7:0] |  | Tmode I Usr Pat4. | 0x0 | R/W |
| 0x02EB | TMODE_I_USR_PAT4_MSB | [7:0] | TMODE_I_USR_PAT4[15:8] |  | Tmode I Usr Pat4. | 0x0 | R/W |
| 0x02EC | TMODE_I_USR_PAT5_LSB | [7:0] | TMODE_I_USR_PAT5[7:0] |  | Tmode I Usr Pat5. | 0x0 | R/W |
| 0x02ED | TMODE_I_USR_PAT5_MSB | [7:0] | TMODE_I_USR_PAT5[15:8] |  | Tmode I Usr Pat5. | 0x0 | R/W |
| 0x02EE | TMODE_I_USR_PAT6_LSB | [7:0] | TMODE_I_USR_PAT6[7:0] |  | Tmode I Usr Pat6. | 0x0 | R/W |
| 0x02EF | TMODE_I_USR_PAT6_MSB | [7:0] | TMODE_I_USR_PAT6[15:8] |  | Tmode I Usr Pat6. | 0x0 | R/W |
| 0x02F0 | TMODE_I_USR_PAT7_LSB | [7:0] | TMODE_I_USR_PAT7[7:0] |  | Tmode I Usr Pat7. | 0x0 | R/W |
| 0x02F1 | TMODE_I_USR_PAT7_MSB | [7:0] | TMODE_I_USR_PAT7[15:8] |  | Tmode I Usr Pat7. | 0x0 | R/W |
| 0x02F2 | TMODE_Q_USR_PAT4_LSB | [7:0] | TMODE_Q_USR_PAT4[7:0] |  | Tmode Q Usr Pat4. | 0x0 | R/W |
| 0x02F3 | TMODE_Q_USR_PAT4_MSB | [7:0] | TMODE_Q_USR_PAT4[15:8] |  | Tmode Q Usr Pat4. | 0x0 | R/W |
| 0x02F4 | TMODE_Q_USR_PAT5_LSB | [7:0] | TMODE_Q_USR_PAT5[7:0] |  | Tmode Q Usr Pat5. | 0x0 | R/W |
| 0x02F5 | TMODE_Q_USR_PAT5_MSB | [7:0] | TMODE_Q_USR_PAT5[15:8] |  | Tmode Q Usr Pat5. | 0x0 | R/W |
| 0x02F6 | TMODE_Q_USR_PAT6_LSB | [7:0] | TMODE_Q_USR_PAT6[7:0] |  | Tmode Q Usr Pat6. | 0x0 | R/W |
| 0x02F7 | TMODE_Q_USR_PAT6_MSB | [7:0] | TMODE_Q_USR_PAT6[15:8] |  | Tmode Q Usr Pat6. | 0x0 | R/W |
| 0x02F8 | TMODE_Q_USR_PAT7_LSB | [7:0] | TMODE_Q_USR_PAT7[7:0] |  | Tmode Q Usr Pat7. | 0x0 | R/W |
| 0x02F9 | TMODE_Q_USR_PAT7_MSB | [7:0] | TMODE_Q_USR_PAT7[15:8] |  | Tmode Q Usr Pat7. | 0x0 | R/W |
| 0x02FA | RXEN_CTRL | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | RXENGP1_POL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | Polarity Control for GPIO RXEN1. $0=>$ Active high. <br> 1=> Active Low. | 0x0 | R/W |
|  |  | 4 | RXENGPO_POL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | Polarity Control for GPIO RXENO. $0=>$ Active high. <br> 1=> Active Low. | 0x0 | R/W |
|  |  | 3 | RXEN1_POL | $\begin{array}{\|l} 0 \\ 1 \\ \hline \end{array}$ | Polarity Control for RXEN1. $0=>$ Active high. 1=> Active Low. | 0x0 | R/W |
|  |  | 2 | RXEN0_POL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | Polarity Control for RXENO. $0=>$ Active high. <br> 1=> Active Low. | 0x0 | R/W |
|  |  | 1 | RXEN1_USETXEN | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | TXEN USAGE Instead of RXEN. <br> $0=>$ RXEN1 itself is used by design. <br> $1=>$ TXEN1 pin is sued instead of RXEN1. | 0x0 | R/W |
|  |  | 0 | RXENO_USETXEN | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | TXEN USAGE Instead of RXEN. <br> $0=>$ RXEN0 itself is used by design. <br> $1=>$ TXENO pin is sued instead of RXENO. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x02FB | RXEN_SPI_CTRL | 7 | RXENGP1_SPI | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | SPI Control for GPIO RXEN1. <br> $0=>$ Active high. <br> 1=> Active Low. | 0x0 | R/W |
|  |  | 6 | RXENGPO_SPI | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | SPI Control for GPIO RXENO. <br> $0=>$ Active high. <br> 1=> Active Low. | 0x0 | R/W |
|  |  | 5 | RXEN1_SPI | $\begin{aligned} & 0 \\ & 1 \\ & \hline \end{aligned}$ | $\begin{aligned} & \text { SPI Control for RXEN1. } \\ & 0=>\text { Active high. } \\ & 1=>\text { Active Low. } \end{aligned}$ | 0x0 | R/W |
|  |  | 4 | RXENO_SPI | $\begin{aligned} & 0 \\ & 1 \\ & \hline \end{aligned}$ | $\begin{aligned} & \text { SPI Control for RXENO. } \\ & 0=>\text { Active high. } \\ & 1=>\text { Active Low. } \\ & \hline \end{aligned}$ | 0x0 | R/W |
|  |  | 3 | RXENGP1_SPIEN | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | SPI Control Enable for GPIO RXEN1. <br> $0=>$ Active high. <br> 1=> Active Low. | 0x0 | R/W |
|  |  | 2 | RXENGPO_SPIEN | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | SPI Control Enable for GPIO RXENO. $0=>$ Active high. <br> 1=> Active Low. | 0x0 | R/W |
|  |  | 1 | RXEN1_SPIEN | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | SPI Control Enable for RXEN1. <br> $0=>$ Active high. <br> 1=> Active Low. | 0x0 | R/W |
|  |  | 0 | RXENO_SPIEN | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | SPI Control Enable for RXENO. <br> $0=>$ Active high. <br> 1=> Active Low. | 0x0 | R/W |
| 0x02FC | RXEN_NOVALP_CTRL1 | 7 | RXENGP1_1F_CTRL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXENGP1 Control Enable for 1f. <br> $0=>$ Disable Control. <br> 1=> Enable Control. | 0x0 | R/W |
|  |  | 6 | RXEN1_1F_CTRL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXEN1 Control Enable for 1f. <br> $0=>$ Disable Control. <br> 1 => Enable Control. | 0x0 | R/W |
|  |  | 5 | RXENGPO_OF_CTRL | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | RXENGPO Control Enable for Of. <br> $0=>$ Disable Control. <br> 1=> Enable Control. | 0x0 | R/W |
|  |  | 4 | RXENO_OF_CTRL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXENO Control Enable for Of. <br> $0=>$ Disable Control. <br> 1=> Enable Control. | 0x0 | R/W |
|  |  | 3 | RXENGP1_1S_CTRL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXENGP1 Control Enable for 1s. <br> $0=>$ Disable Control. <br> 1 => Enable Control. | 0x0 | R/W |
|  |  | 2 | RXEN1_1S_CTRL | $\begin{array}{\|l\|l\|} 0 \\ 1 \end{array}$ | RXEN1 Control Enable for 1s. $0=>$ Disable Control. <br> 1=> Enable Control. | 0x0 | R/W |
|  |  | 1 | RXENGPO_OS_CTRL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXENGPO Control Enable for 0s. <br> $0=>$ Disable Control. <br> 1=> Enable Control. | 0x0 | R/W |
|  |  | 0 | RXENO_OS_CTRL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXENO Control Enable for Os. <br> $0=>$ Disable Control. <br> 1=> Enable Control. | 0x0 | R/W |
| 0x02FD | RXEN_NOVALP_CTRL2 | 7 | RXENGP1_3F_CTRL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXENGP1 Control Enable for 3f. <br> $0=>$ Disable Control. <br> 1=> Enable Control. | 0x0 | R/W |
|  |  | 6 | RXEN1_3F_CTRL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXEN1 Control Enable for 3f. $0=>$ Disable Control. <br> 1=> Enable Control. | 0x0 | R/W |
|  |  | 5 | RXENGPO_2F_CTRL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXENGPO Control Enable for 2 f. $0=>$ Disable Control. <br> 1=> Enable Control. | 0x0 | R/W |
|  |  | 4 | RXENO_2F_CTRL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | RXENO Control Enable for 2f. <br> $0=>$ Disable Control. <br> 1=> Enable Control. | 0x0 | R/W |

## UG-1578

| Addr | Name | Bits | Bit Name | Setting | Description |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | 3 | RXENGP1_3S_CTRL | RXENGP1 Control Enable for 3s. <br> 0=> Disable Control. <br> 1 | Access |
|  |  | 2 | RXEN1_3S_CTRL Enable Control. |  |  |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0307 | LONG_PA_CONTROL | 7 | LONG_PA_ENABLE | 0 1 | Long PA enable options. $0=$ The long average power detection and correction are turned off. 1 = Enable average power calculation and error detection. | 0x0 | R/W |
|  |  | [6:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | LONG_PA_AVG_TIME | 0-15 | Sets length of long_pa averaging. <br> If coarse_interp_sel!=1: PA_clock_period = 4*coarse_interp_sel*DAC_clock_period Else: If fine_interp_sel!=1: PA_clock_period = 8*coarse_interp_sel*DAC_clock_period Else: PA_clock_period = 32*DAC_clock_period <br> 0 : Average for $2 \wedge$ ( $9+$ code) PA clock periods. <br> 1: Average for $2^{\wedge}(10+$ code $)$ PA clock periods. <br> 2: Average for $2^{\wedge}(11+$ code) PA clock periods. <br> 3: Average for $2^{\wedge}(12+$ code) PA clock periods. <br> 4: Average for $2^{\wedge}(13+$ code) PA clock periods. <br> 5: Average for $2^{\wedge}(14+$ code) PA clock periods. <br> 6: Average for $2^{\wedge}(15+$ code) PA clock periods. <br> 7: Average for $2^{\wedge}(16+$ code) PA clock periods. <br> 8: Average for $2^{\wedge}(17+$ code) PA clock periods. <br> 9: Average for $2^{\wedge}(18+$ code) PA clock periods. <br> 10: Average for $2^{\wedge}(19+$ code) PA clock periods. <br> $0-15$ : Average for $2 \wedge(9+$ code) PA clock periods. <br> Average for $2^{\wedge}(9+$ code) PA clock periods. | 0x0 | R/W |
| 0x0308 | LONG_PA_POWER_LSB | [7:0] | LONG_PA_POWER[7:0] |  | Read the calculated long average power. The average power $=1 \wedge 2+Q^{\wedge} 2$. Note: only 6MSB of I/Q are used for this calculation. | 0x0 | R |
| 0x0309 | LONG_PA_POWER_MSB | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | LONG_PA_POWER[12:8] |  | Read the calculated long average power. The average power $=1 \wedge 2+Q^{\wedge} 2$. Note: only 6 MSB of I/Q are used for this calculation. | 0x0 | R |
| 0x030A | SHORT_PA_THRES_LSB | [7:0] | SHORT_PA_THRESHOLD[7:0] |  | Short average power threshold for comparison. | 0x0 | R/W |
| 0x030B | SHORT_PA_THRES_MSB | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | SHORT_PA_THRESHOLD[12:8] |  | Short average power threshold for comparison. | 0x0 | R/W |
| 0x030C | SHORT_PA_CONTROL | 7 | SHORT_PA_ENABLE | 0 <br> 1 | Short PA enable options. <br> $0=$ The short average power detection and correction are turned off. <br> 1 = Enable average power calculation and error detection. | 0x0 | R/W |
|  |  | [6:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [1:0] | SHORT_PA_AVG_TIME |  | Sets length of short_pa averaging. | 0x0 | R/W |
|  |  |  |  | 0-3 | If coarse_interp_sel!=1: PA_clock_period = 4*coarse_interp_sel*DAC_clock_period Else: If fine_interp_sel!=1: PA_clock_period = 8*coarse_interp_sel*DAC_clock_period Else: PA_clock_period = 32*DAC_clock_period 0 : Average for $2 \wedge 0$ PA clock periods. <br> 1: Average for $2 \wedge 1$ PA clock periods. <br> 2: Average for $2 \wedge 2$ PA clock periods. <br> 3: Average for $2 \wedge 3$ PA clock periods. <br> Average for $2^{\wedge}$ code PA clock periods. |  |  |
| 0x030D | SHORT_PA_POWER_LSB | [7:0] | SHORT_PA_POWER[7:0] |  | Short average power bus $=1 \wedge 2+Q^{\wedge} 2$ (I/Q use 6MSB of databus). | 0x0 | R |
| 0x030E | SHORT_PA_POWER_MSB | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | SHORT_PA_POWER[12:8] |  | Short average power bus $=1 \wedge 2+Q^{\wedge} 2(I / Q$ use $6 M S B$ of databus). | 0x0 | R |
| 0x030F | TXEN_SM_0 | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | ENA_TXENSM |  | Enable TXEN state machine. | 0x0 | R/W |
| 0x031F | PA_PROT_PIN_CTRLO | 7 | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 6 | ENA_SHORT_PAPROT_PIN_AVGP OW |  | 1: Short average power detected errors will be routed to GPIO pin. | 0x0 | R/W |
|  |  | 5 | ```ENA_LONG_PAPROT_PIN_AVGPO``` |  | 1: Long average power detected errors will be routed to GPIO pin. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 4 | ENA_PAPROT_PIN_JRX_204C_CR C_ERR |  | 1: 204C crc detected errors will be routed to GPIO pin. | 0x0 | R/W |
|  |  | 3 | ENA_PAPROT_PIN_JESD_ERRORS |  | 1: 204B detected errors will be routed to GPIO pin. | 0x0 | R/W |
|  |  | 2 | ENA_PAPROT_PIN_BLSM |  | Enable PA protect pin from blanking state machine (this signal will occur during sync rotations and in response to TXENx falling low). | 0x0 | R/W |
|  |  | 1 | ENA_PAPROT_PIN_TXENSM |  | Enable PA protect pin from Tx enable state machine. | 0x0 | R/W |
|  |  | 0 | SPI_PA_CTRL |  | If ENA_PAPROT_PIN_SPI is high and this is high, PAPROT==1. | 0x0 | R/W |
| 0x0320 | PA_PROT_PIN_CTRL1 | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 2 | ENA_PAPROT_PIN_SRERR |  | 1: Slew rate detected errors will be routed to GPIO pin. NOTE: This is not working properly in R1R. | 0x0 | R/W |
|  |  | [1:0] | RESERVED |  | Reserved. | 0x0 | R/W |
| $0 \times 0321$ | BLANKING_CTRL | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | SPI_TXEN |  | Txen control from SPI enable bit. Only used if ENA_SPI_TXEN==1. | 0x0 | R/W |
|  |  | 2 | ENA_SPI_TXEN |  | Enable SPI Tx enable. | 0x0 | R/W |
|  |  | [1:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x0322 | TXEN_FLUSH_CTRLO | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | SPI_FLUSH_EN |  | Setting this bit to 1 will enable the flush at the end of data path. The flushing signal will be a programmable delayed version of the falling edge of txen. | 0x1 | R/W |
| 0x0342 | SMON_STATUS_FCNT | [7:0] | SMON_STATUS_FCNT |  | Signal Monitor Frame Counter. Increments whenever period counter expires. | 0x0 | R |
| $0 \times 0343$ | SMON_PERIOD_0 | [7:0] | SMON_PERIOD[7:0] |  | Signal Monitor Period. 32-bit value sets no. of clock cycles over which signal monitor performs operation. | 0x0 | R/W |
| 0x0344 | SMON_PERIOD_1 | [7:0] | SMON_PERIOD[15:8] |  | Signal Monitor Period. 32-bit value sets no. of clock cycles over which signal monitor performs operation. | 0x0 | R/W |
| 0x0345 | SMON_PERIOD_2 | [7:0] | SMON_PERIOD[23:16] |  | Signal Monitor Period. 32-bit value sets no. of clock cycles over which signal monitor performs operation. | 0x0 | R/W |
| 0x0346 | SMON_PERIOD_3 | [7:0] | SMON_PERIOD[31:24] |  | Signal Monitor Period. 32-bit value sets no. of clock cycles over which signal monitor performs operation. | 0x0 | R/W |
| 0x0347 | SMON_STATUS_CTRL | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:1] | SMON_STATUS_RDSEL |  | Signal Monitor Status Readback Selection. $0 \times 1$ for Peak detector. | 0x0 | R/W |
|  |  | 0 | SMON_STATUS_UPDATE |  | Status Update. A high transition on this signal will cause the status value to change in the regmap. | 0x0 | R/W |
| 0x0348 | SMON_SFRAMER | [7:2] | SMON_SFRAMER_INSEL |  | Signal Monitor Serial Framer Input Selection. | 0x0 | R/W |
|  |  | 1 | SMON_SFRAMER_MODE |  | Signal Monitor Serial Framer Mode Selection. | 0x0 | R/W |
|  |  | 0 | SMON_SFRAMER_EN |  | Signal Monitor Serial Framer Enable. | 0x0 | R/W |
| 0x0349 | SMON_SYNC_CTRL | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | SMON_SYNC_NEXT | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | SMON Next Synchronization Mode. <br> 0 : Continuous mode. <br> 1: Next Synchronization Mode. | 0x0 | R/W |
|  |  | 0 | SMON_SYNC_EN |  | SMON Synchronization Enable. | 0x0 | R/W |
| $\begin{aligned} & 0 \times 034 \mathrm{~A} \\ & \text { to } \\ & 0 \times 034 \mathrm{C} \\ & \text { by } 1 \end{aligned}$ | SMON_STATUSn | [7:0] | SMON_STATUS |  | Signal Monitor Serial Data Output. <br> 20 bits Signal Monitor Serial Data Output bits. | 0x0 | R |
| 0x034D | SMON_THRESH_LOW0 | [7:0] | SMON_THRESH_LOW[7:0] |  | Signal Monitor GPIO Lower Threshold. <br> 11-bit lower threshold for the absolute value of peak detected. | 0x0 | R/W |
| 0x034E | SMON_THRESH_LOW1 | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | SMON_THRESH_LOW[10:8] |  | Signal Monitor GPIO Lower Threshold. <br> 11-bit lower threshold for the absolute value of peak detected. | 0x0 | R/W |
| 0x034F | SMON_THRESH_HIGHO | [7:0] | SMON_THRESH_HIGH[7:0] |  | Signal Monitor GPIO Upper Threshold. <br> 11-bit upper threshold for the absolute value of peak detected | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0350 | SMON_THRESH_HIGH1 | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | SMON_THRESH_HIGH[10:8] |  | Signal Monitor GPIO Upper Threshold. <br> 11-bit upper threshold for the absolute value of peak detected | 0x0 | R/W |
| 0x0400 | MASTER_PD | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | PD_MASTER_RC |  | Master power down for JESD deserializers. Must be set to 0 to un-mask individual PHY_PD bits. | 0x1 | R/W |
| $0 \times 0401$ | PHY_PD | [7:0] | PD_DES_RC_CH |  | PHY power down. Bit per lane - For example 0xF0 powers down physical lanes 7:4. | OxEE | R/W |
| $0 \times 0402$ | GENERIC_PD | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | PD_SYNCA_RC | $\begin{aligned} & 0 \\ & 1 \\ & \hline \end{aligned}$ | $0=$ SYNCOOUTB $\pm$ is on. <br> $1=$ SYNCOOUTB $\pm$ is powered down. | 0x0 | R/W |
|  |  | 0 | PD_SYNCB_RC | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | $0=$ SYNC1OUTB $\pm$ is on. <br> 1 = SYNC1OUTB $\pm$ is powered down. | 0x1 | R/W |
| $0 \times 0405$ | CDR_RESET | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | RSTB_DES_RC |  | Master resetb (active low reset) for JESD deserializers. | 0x0 | R/W |
| 0x0406 | CBUS_ADDR | [7:0] | CBUS_ADDR_DES_RC |  | Deserializer Control bus address select. Sets the address within the deserializer CBUS to access. | 0x0 | R/W |
| 0x0407 | CBUS_WRSTROBE_PHY | [7:0] | CBUS_WSTROBE_DES_RC_CH | $0 \times 00$ <br> $0 \times 01$ <br> $0 \times 02$ <br> $0 \times 03$ <br> $0 \times 04$ <br> $0 \times 05$ <br> $0 \times 06$ <br> $0 \times 07$ <br> - <br> - <br> $0 x 0 F$ <br> - <br> $0 x 1 F$ <br> - <br> $0 x F F$ | Strobe signal sent to selected deserializers to load data in cbus_wdata_des_rc $\langle 7: 0\rangle$. Bits are "decoded" as described below. <br> no strobe sent to deserializers to write data. <br> Write strobe sent to Lane 0 deserializer to write data. <br> Write strobe sent to Lane 1 deserializer to write data. <br> Write strobe sent to Lanes 0 and 1 deserializers to write data. <br> Write strobe sent to Lane 2 deserializer to write data. <br> Write strobe sent to Lanes 0 and 2 to write data. <br> Write strobe sent to Lanes 1 and 2 deserializers to write data. <br> Write strobe sent to Lanes 0 to 2 deserializers to write data. <br> --. <br> --. <br> Write strobe sent to Lanes 0 to 3 deserializers to write data. <br> Write strobe sent to Lanes 0 to 4 deserializers to write data. <br> --. <br> Write strobe sent to Lanes 0 to 7 deserializers to write data. | 0x0 | R/W |
| 0x0408 | CBUS_WDATA | [7:0] | CBUS_WDATA_DES_RC |  | Control Bus data, channel selected with CBUS_WSTROBE_DES_RC_CH register. | 0x0 | R/W |
| 0x0429 | SYNCA | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | SEL_SYNCA_MODE_RC |  | Set to 0 to select CMOS operation, to 1 to select LVDS operation. | 0x0 | R/W |
| 0x042A | SYNCB | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | SEL_SYNCB_MODE_RC |  | Set to 0 to select CMOS operation, to 1 to select LVDS operation. | 0x0 | R/W |
| $0 \times 0457$ | LF_PARDATAMODE_DES_R C0 | [7:6] | ```SEL_LF_PARDATAMODE_DES_RC _CH3``` |  | $00=66$ bits (204C), $10=40$ bit (204B). | 0x0 | R/W |
|  |  | [5:4] | SEL_LF_PARDATAMODE_DES_RC _CH2 |  | $00=66$ bits (204C), $10=40$ bit (204B). | 0x0 | R/W |
|  |  | [3:2] | $\begin{aligned} & \text { SEL_LF_PARDATAMODE_DES_RC } \\ & \text { _CH1 } \end{aligned}$ |  | $00=66$ bits (204C), $10=40$ bit (204B). | 0x0 | R/W |
|  |  | [1:0] | ```SEL_LF_PARDATAMODE_DES_RC _CH0``` |  | $00=66$ bits (204C), $10=40$ bit (204B). | 0x0 | R/W |
| 0x0458 | LF_PARDATAMODE_DES_R C1 | [7:6] | SEL_LF_PARDATAMODE_DES_RC _CH7 |  | $00=66$ bits (204C), $10=40$ bit (204B). | 0x0 | R/W |

## UG-1578

| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [5:4] | SEL_LF_PARDATAMODE_DES_RC _CH6 |  | $00=66$ bits (204C), $10=40$ bit (204B). | 0x0 | R/W |
|  |  | [3:2] | SEL_LF_PARDATAMODE_DES_RC _CH5 |  | $00=66$ bits (204C), $10=40$ bit (204B). | 0x0 | R/W |
|  |  | [1:0] | ```SEL_LF_PARDATAMODE_DES_RC CH4``` |  | $00=66$ bits (204C), $10=40$ bit (204B). | 0x0 | R/W |
| 0x0459 | LF_QUARTERRATE_DES_RC | [7:0] | SEL_LF_QUARTERRATE_DES_RC |  | select LF_quarterrate_des_rc. | $0 \times 0$ | R/W |
| $0 \times 04 \mathrm{~A} 1$ | JRX_TPL_1 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | JRX_TPL_BITFIELD |  | This bit must be set to ' 0 '. | 0x1 | R/W |
|  |  | [5:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 2 | JRX_TPL_SYSREF_IGNORE_WHEN _LINKED |  | Mask incoming SYSREF when SYNC~ is de-asserted. Applies to 204B operation only. | $0 \times 0$ | R/W |
|  |  | [1:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x04A3 | JRX_TPL_3 | [7:0] | JRX_TPL_PHASE_ADJUST[7:0] |  | 16-bit register used to delay the transport layer LMFC/LEMC relative to the device "local" <br> LMFC/LEMC in JRx_sample_clock cycles. | $0 \times 0$ | R/W |
| 0x04A4 | JRX_TPL_4 | [7:0] | JRX_TPL_PHASE_ADJUST[15:8] |  | 16-bit register used to delay the transport layer LMFC/LEMC relative to the device "local" LMFC/LEMC in JRx_sample_clock cycles. | 0x0 | R/W |
| 0x04A5 | JRX_TPL_5 | [7:0] | JRX_TPL_PHASE_DIFF |  | Difference between the local LMFC/LEMC boundary and the arriving data's LMFC/LEMC boundary in JRX_SAMPLE_CLOCK cycles | $0 \times 0$ | R |
| 0x04A8 | JRX_L0_2 | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JRX_LID_CFG |  | Lane identification number (within link). | 0x0 | R/W |
| 0x04A9 | JRX_L0_3 | 7 | JRX_DSCR_CFG | $\begin{array}{\|l} 0 \\ 1 \end{array}$ | JRx descrambler control. <br> Descrambling disabled. <br> Descrambling enabled (mandatory if using 64b/66b Link Layer. | $0 \times 0$ | R/W |
|  |  | [6:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x04AA | JRX_LO_4 | [7:0] | JRX_F_CFG |  | Number of octets per frame per lane. F = N / 16 * M * $\mathrm{N}^{\prime} / \mathrm{L}$. | 0x0 | R/W |
| $0 \times 04 \mathrm{AB}$ | JRX_L0_5 | [7:0] | JRX_K_CFG |  | Number of frames in a multi-frame/block. | 0x0 | R/W |
| 0x04AC | JRX_L0_6 | [7:0] | JRX_M_CFG |  | Number of converters per device. | 0x0 | R/W |
| 0x04AD | JRX_L0_7 | [7:6] | JRX_CS_CFG |  | Number of control bits per sample. | $0 \times 0$ | R/W |
|  |  | [5:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x04AE | JRX_L0_8 | [7:5] | JRX_SUBCLASSV_CFG | $\begin{array}{\|l} \hline 000 \\ 001 \\ \text { 010to3' } \\ \text { b111 } \end{array}$ | Sets the subclass operation for the JRx. <br> subclass 0 . <br> subclass 1. <br> 010-111 are invalid. | $0 \times 0$ | R/W |
|  |  | [4:0] | RESERVED |  | Reserved. | $0 \times 0$ | R |
| 0x04AF | JRX_L0_9 | [7:4] | JRX_JESDV_CFG | $\begin{array}{\|l\|} 000 \\ 001 \end{array}$ | JESD204 version. $000 \text { - JESD204A. }$ | $0 \times 0$ | R/W |
|  |  | [3:0] | JRX_S_CFG |  | Samples per converter per frame. | 0x0 | R/W |
| 0x04B0 | JRX_L0_10 | [7:1] | RESERVED |  | Reserved. | $0 \times 0$ | R/W |
|  |  | 0 | JRX_HD_CFG |  | High Density format enabled. | $0 \times 0$ | R/W |
| 0x04BF | JRX_DL_204B_1 | [7:0] | JRX_DL_204B_ETH |  | Error counter threshold value. BD, NIT and UEK errors are counted and compared to this value. A synchronization request (SYNCxOUTB $\pm$ low) may be asserted if the error count exceeds this value and the error type is enabled by the JRX_DL_204B_SYN_ASSERT_MASK bits. An IRQ may be asserted if the error count exceeds this value and the error type is enabled in JRX_DL_204B_IRQ_VEC [7:5]. This control is paged by the JRX_LINK_MSK control bit in Register (0x001D[1:0]). | $0 \times 0$ | R/W |
| 0x04C0 | JRX_DL_204B_2 | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | JRX_DL_204B_ENABLE | $\begin{array}{\|l} 0 \\ 1 \end{array}$ | JESD204B (8b/10b) Link Enable:. Disable 8b/10b Link Layer (204B). Enable 8b/10b Link Layer (204B). | $0 \times 0$ | R/W |
|  |  | [4:0] | RESERVED |  | Reserved. | 0x0 | R |

## AD9081/AD9082 <br> System Development User Guide

| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \hline 0 \times 04 \mathrm{CF} \\ & \text { to } \\ & 0 \times 04 \mathrm{D} 6 \\ & \text { by } 1 \end{aligned}$ | JRX_DL_204B_17_LANEn | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:4] | JRX_DL_204B_ECNT_RST | \|-- | Reset error counters for lanes (L-1) to 0 . Each lane's counters are addressed as follows:. <br> [0] Bad Disparity Error (BD). <br> [1] Not-In-Table Error (NIT). <br> [2] Unexpected K-char. Error (UEK). | 0x0 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | JRX_DL_204B_ECNT_ENA | \|-- | Error counter enables for lanes (L-1) to 0 . Each lane's counters are addressed as follows:. <br> [0] Bad Disparity Error (BD). <br> [1] Not-In-Table Error (NIT). <br> [2] Unexpected K-char. Error (UEK). | 0x0 | R/W |
| 0x04DE <br> to <br> 0x04E5 <br> by 1 | JRX_DL_204B_18_LANEn | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:4] | JRX_DL_204B_ECNT_TCR | \|-- | Error Counters' Terminal Count-Reached indicator for lanes ( $\mathrm{L}-1$ ) to 0 . Set to 1 when the corresponding counter Terminal Count value of 0xFF has been reached. If Ecnt_TCH[][i] is set, the Terminal Count value for the corresponding counter is held until the counter is reset by the user, otherwise, the counter rolls over and continues counting. Each lane's counters are addressed as follows: <br> [0] Bad Disparity Error (BD). <br> [1] Not-In-Table Error (NIT). <br> [2] Unexpected K-char. Error (UEK). | 0x0 | R |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | JRX_DL_204B_ECNT_TCH | $\begin{array}{\|l} -- \\ -- \\ -- \end{array}$ | Error Counters' Terminal Count hold enable for lanes (L-1) to 0 . When set, the designated counter is to hold the Terminal Count value of 0xFF when it is reached until the counter is reset by the user. Otherwise the designated counter rolls over. . <br> Each lane's counters are addressed as follows: <br> [0] Bad Disparity Error (BD). <br> [1] Not-In-Table Error (NIT). <br> [2] Unexpected K-char. Error (UEK). | 0x0 | R/W |
| 0x04EE <br> to <br> 0x04F5 <br> by 1 | JRX_DL_204B_20_LANEn | 7 | JRX_DL_204B_UEK |  | Unexpected K-character errors status for lanes [L1:0]. 1=UEK has occurred. Per lane register addressing for each of these bits ( $0 \times 04 \mathrm{EE}$ applies to Lane0, 0x04EF applies to Lane1, etc). | 0x0 | R |
|  |  | 6 | JRX_DL_204B_NIT |  | Not-In-Table errors status for all instantiated lanes (according to the "L" parameter) $1=$ NIT has occurred. | 0x0 | R |
|  |  | 5 | JRX_DL_204B_ILS |  | Initial Lane Synchronization status for lanes [L-1:0], 1=ILAS passes. | 0x0 | R |
|  |  | 4 | JRX_DL_204B_ILD |  | Inter-Lane De-skew status for lanes [L-1:0] 1= lanes are deskewed. | 0x0 | R |
|  |  | 3 | JRX_DL_204B_FS |  | Frame Synchronization status for lanes [L-1:0] 1=Frame Synchronization is achieved. | 0x0 | R |
|  |  | 2 | JRX_DL_204B_CKS |  | Computed CheckSum status for lanes [L-1:0] $1=$ checksum is correct. | 0x0 | R |
|  |  | 1 | JRX_DL_204B_CGS |  | Code Group Synchronization status for lanes [L-1:0] $1=C G S$ is achieved. | 0x0 | R |
|  |  | 0 | JRX_DL_204B_BDE |  | Bad Disparity errors status for lanes [L-1:0]. 1=BD has occurred. | 0x0 | R |
| 0x04FE <br> to <br> 0x0505 by 1 | JRX_DL_204B_19_LANEn | [7:0] | JRX_DL_204B_BD_CNT |  | Bad Disparity error counter. Per lane register addressing (0x04FE->Lane0, 0x04FF->Lane1, etc.). | 0x0 | R |
| 0x050E <br> to $0 \times 0515$ by 1 | JRX_DL_204B_21_LANEn | [7:0] | JRX_DL_204B_UEK_CNT |  | Unexpected K-character error counter. Per lane register addressing (0x050E->Lane0, 0x050F>Lane1, etc.). | 0x0 | R |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x051E to 0x0525 by 1 | JRX_DL_204B_22_LANEn | [7:0] | JRX_204B_NIT_CNT |  | Not-in-table error counter. Per lane register addressing (0x051E->Lane0, 0x051F->Lane1, etc. | 0x0 | R |
| 0x055E | JRX_DL_204C_0 | 7 | JRX_DL_204C_ENABLE | $\begin{array}{\|l} 0 \\ 1 \end{array}$ | Enable/Disable 64b/66b Link Layer (204C). 0 = Disable 64b/66b Link Layer (204C). <br> 1 = Enable 64b/66b Link Layer (204C). | 0x0 | R/W |
|  |  | [6:4] | JRX_DL_204C_STATE | $\begin{array}{\|l\|} \hline 000 \\ 001 \\ 010 \\ 011 \\ 100 \\ \hline \end{array}$ | JRX state machine status. <br> Reset. <br> Synchronization header alignment done. <br> Extended multiblock synchronization complete. <br> Extended multiblock alignment complete. <br> Link is up and running. | 0x0 | R |
|  |  | 3 | JRX_DL_204C_CLR_ERR_CNT |  | Clear all error counters. | 0x0 | R/W |
|  |  | [2:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x058C | JRX_CORE_1 | 7 | JRX_SYSREF_FOR_RELINK | 1 | Lane data is masked after SYNC~ is asserted until another SYSREF pulse is received. Applies to 204B operation only. <br> 1 = Device waits for the first SYSREF edge to arrive before bringing the link up instead of immediately locking to the incoming data stream. | 0x0 | R/W |
|  |  | 6 | JRX_SYSREF_FOR_STARTUP |  | Lane data is masked until an incoming SYSREF phase has been established after reset. This prevents link operation without deterministic latency. | 0x0 | R/W |
|  |  | [5:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | JRX_CHKSUM_LSB_ALG | 0 1 | JESD204B Receiver Checksum Algorithm (applies to 204B operation only). <br> $0=$ calculate checksum from 8 bit registers defined by JESD specification (Os included for unused bits). 1 = calculate checksum from individual fields. | 0x0 | R/W |
|  |  | 0 | RESERVED |  | Reserved. | 0x0 | R |
| 0x058D | JRX_CORE_2_LANE0 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | JRX_LINK_LANEO_INVERSE |  | Per-lane control for inversing data on each physical lane. | 0x0 | R/W |
|  |  | 5 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JRX_SRC_LANE0 | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & 101 \\ & 110 \\ & 111 \end{aligned}$ | ```Logical Lane 0 assignment. Logical Lane 0 assignment. 0 = from PHY lane 0, etc. Logical Lane 0 assignment. 1 = from PHY lane 1, etc. Logical Lane 0 assignment. 2 = from PHY lane 2, etc. Logical Lane 0 assignment. 3 = from PHY lane 3, etc. Logical Lane 0 assignment. 4 = from PHY lane 4, etc. Logical Lane 0 assignment. 5 = from PHY lane 5, etc. Logical Lane 0 assignment. 6 = from PHY lane 6, etc. Logical Lane 0 assignment. 7 = from PHY lane 7, etc.``` | 0x0 | R/W |
| 0x058E | JRX_CORE_2_LANE1 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | JRX_LINK_LANE1_INVERSE |  | Per-lane control for inversing data on each physical lane. | 0x0 | R/W |
|  |  | 5 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JRX_SRC_LANE1 | 000 <br> 001 <br> 010 <br> 011 | Logical Lane 1 assignment. <br> Logical Lane 1 assignment. $0=$ from PHY lane 0 , etc. <br> Logical Lane 1 assignment. 1 = from PHY lane 1, etc. <br> Logical Lane 1 assignment. 2 = from PHY lane 2, etc. <br> Logical Lane 1 assignment. 3 = from PHY lane 3, etc. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | $\begin{array}{\|c\|} \hline 100 \\ 101 \\ 110 \\ 111 \end{array}$ | ```Logical Lane 1 assignment. 4 = from PHY lane 4, etc. Logical Lane 1 assignment. 5 = from PHY lane 5, etc. Logical Lane 1 assignment. 6 = from PHY lane 6, etc. Logical Lane 1 assignment. 7 = from PHY lane 7, etc.``` |  |  |
| 0x058F | JRX_CORE_2_LANE2 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | JRX_LINK_LANE2_INVERSE |  | Per-lane control for inversing data on each physical lane. | 0x0 | R/W |
|  |  | 5 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JRX_SRC_LANE2 | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & 101 \\ & 110 \\ & 111 \end{aligned}$ | ```Logical Lane 2 assignment. Logical Lane 2 assignment. 0= from PHY lane 0, etc. Logical Lane 2 assignment. 1 = from PHY lane 1, etc. Logical Lane 2 assignment. 2 = from PHY lane 2, etc. Logical Lane 2 assignment. 3 = from PHY lane 3, etc. Logical Lane 2 assignment. 4 = from PHY lane 4, etc. Logical Lane 2 assignment. 5 = from PHY lane 5, etc. Logical Lane 2 assignment. 6 = from PHY lane 6, etc. Logical Lane 2 assignment. 7 = from PHY lane 7, etc.``` | 0x0 | R/W |
| 0x0590 | JRX_CORE_2_LANE3 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | JRX_LINK_LANE3_INVERSE |  | Per-lane control for inversing data on each physical lane. | 0x0 | R/W |
|  |  | 5 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JRX_SRC_LANE3 | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & 101 \\ & 110 \\ & 111 \end{aligned}$ | ```Logical Lane }3\mathrm{ assignment. Logical Lane 3 assignment. 0 = from PHY lane 0, etc. Logical Lane 3 assignment. 1 = from PHY lane 1, etc. Logical Lane 3 assignment. 2 = from PHY lane 2, etc. Logical Lane 3 assignment. 3 = from PHY lane 3, etc. Logical Lane 3 assignment. 4 = from PHY lane 4, etc. Logical Lane 3 assignment. 5 = from PHY lane 5, etc. Logical Lane 3 assignment. 6 = from PHY lane 6, etc. Logical Lane 3 assignment. 7 = from PHY lane 7, etc.``` | 0x0 | R/W |
| 0x0591 | JRX_CORE_2_LANE4 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | JRX_LINK_LANE4_INVERSE |  | Per-lane control for inversing data on each physical lane. | 0x0 | R/W |
|  |  | 5 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JRX_SRC_LANE4 | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & 101 \end{aligned}$ | ```Logical Lane 4 assignment. Logical Lane 4 assignment. 0= from PHY lane 0, etc. Logical Lane 4 assignment. 1 = from PHY lane 1, etc. Logical Lane 4 assignment. 2 = from PHY lane 2, etc. Logical Lane 4 assignment. 3 = from PHY lane 3, etc. Logical Lane 4 assignment. 4 = from PHY lane 4, etc. Logical Lane 4 assignment. 5 = from PHY lane 5, etc.``` | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | $\begin{array}{\|l\|} \hline 110 \\ 111 \\ \hline \end{array}$ | Logical Lane 4 assignment. 6 = from PHY lane 6, etc. <br> Logical Lane 4 assignment. 7 = from PHY lane 7, etc. |  |  |
| $0 \times 0592$ | JRX_CORE_2_LANE5 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | JRX_LINK_LANE5_INVERSE |  | Per-lane control for inversing data on each physical lane. | 0x0 | R/W |
|  |  | 5 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JRX_SRC_LANE5 | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & 101 \\ & 110 \\ & 111 \end{aligned}$ | ```Logical Lane 5 assignment. Logical Lane 5 assignment. 0= from PHY lane 0, etc. Logical Lane 5 assignment. 1 = from PHY lane 1, etc. Logical Lane 5 assignment. 2 = from PHY lane 2, etc. Logical Lane 5 assignment. 3 = from PHY lane 3, etc. Logical Lane 5 assignment. 4 = from PHY lane 4, etc. Logical Lane 5 assignment. 5 = from PHY lane 5, etc. Logical Lane 5 assignment. 6 = from PHY lane 6, etc. Logical Lane 5 assignment. 7 = from PHY lane 7, etc.``` | 0x0 | R/W |
| $0 \times 0593$ | JRX_CORE_2_LANE6 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | JRX_LINK_LANE6_INVERSE |  | Per-lane control for inversing data on each physical lane. | 0x0 | R/W |
|  |  | 5 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JRX_SRC_LANE6 | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & 101 \\ & 110 \\ & 111 \end{aligned}$ | ```Logical Lane }6\mathrm{ assignment. Logical Lane 6 assignment. 0= from PHY lane 0, etc. Logical Lane 6 assignment. 1 = from PHY lane 1, etc. Logical Lane 6 assignment. 2 = from PHY lane 2, etc. Logical Lane 6 assignment. 3 = from PHY lane 3, etc. Logical Lane 6 assignment. 4 = from PHY lane 4, etc. Logical Lane 6 assignment. 5 = from PHY lane 5, etc. Logical Lane 6 assignment. 6 = from PHY lane 6, etc. Logical Lane 6 assignment. 7 = from PHY lane 7, etc.``` | 0x0 | R/W |
| 0x0594 | JRX_CORE_2_LANE7 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | JRX_LINK_LANE7_INVERSE |  | Per-lane control for inversing data on each physical lane. | 0x0 | R/W |
|  |  | 5 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JRX_SRC_LANE7 | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & 101 \\ & 110 \\ & 111 \end{aligned}$ | ```Logical Lane 7 assignment. Logical Lane 7 assignment. 0= from PHY lane 0, etc. Logical Lane 7 assignment. 1 = from PHY lane 1, etc. Logical Lane 7 assignment. 2 = from PHY lane 2, etc. Logical Lane 7 assignment. 3 = from PHY lane 3, etc. Logical Lane 7 assignment. 4 = from PHY lane 4, etc. Logical Lane 7 assignment. 5 = from PHY lane 5, etc. Logical Lane 7 assignment. 6 = from PHY lane 6, etc. Logical Lane 7 assignment. 7 = from PHY lane 7, etc.``` | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0596 | GENERAL_JRX_CTRL | 7 | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 6 | LINK1_SYNCB_COMB_EN | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | link1 syncb output selection. <br> $0=$ Normal operation. <br> 1 = Combine link0 and link1 syncb signals as link1 syncb output. | 0x0 | R/W |
|  |  | 5 | LINKO_SYNCB_COMB_EN | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | link0 syncb output selection. <br> $0=$ Normal operation. <br> 1 = Combine link0 and link1 syncb signals as link1 syncb output. | 0x0 | R/W |
|  |  | 4 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | JRX_LINK_MODE | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | Single/Dual link selection. <br> $0=$ Single link. <br> 1 = Dual link. | 0x0 | R/W |
|  |  | 2 | JRX_LINK_SEPARATE_EN | 0 1 | Link0 and Link1 control. <br> $0=$ Both links controlled by bit 0 of JRX_LINK_EN (0x0596[0]). <br> 1 = Link0 and Link1 controlled independently by JRX_LINK_EN (0x0596[1:0]) bits 0 and 1 respectively. | 0x0 | R/W |
|  |  | [1:0] | JRX_LINK_EN | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | Bit $0=\operatorname{link0} 0$ = Disable link0, $1=$ Enable link0 Bit 1 = link1, 0 = Disable link1, 1 = Enable link1 Bit 1 only enabled if JRX_LINK_SEPARATE_EN $(0 x 0596[2])=1$. <br> Bit $0=$ link0, $0=$ Disable link0, $1=$ Enable link0. <br> Bit $1=$ link1, $0=$ Disable link1, $1=$ Enable link1; Bit 1 only enabled if JRX_LINK_SEPARATE_EN $(0 \times 0596[2])=1$. | 0x0 | R/W |
| 0x0598 | SYNCB_GEN_1 | [7:4] | SYNCB_ERR_DUR |  | Duration of SYNCxOUTB $\pm$ low for purpose of sync error report. Duration $=(.5+$ code $)$ PCLK cycles. To most closely match spec, set this as close as possible to F/2 PCLK cycles. This is shared between SYNCOUTBO and SYNCOUTB1. $0=$ SYNCxOUTB $\pm$ low for 0.5 PCLK cycles $1=$ SYNCxOUTB $\pm$ low for 1.5 PCLK cycles Etc. | 0x0 | R/W |
|  |  | [3:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x05AD | FIFO_STATUS_REG_0 | [7:0] | LANE_FIFO_FULL |  | Bit x corresponds to FIFO full flag for data from SERDINx. | 0x0 | R |
| 0x05AE | FIFO_STATUS_REG_1 | [7:0] | LANE_FIFO_EMPTY |  | Bit x corresponds to FIFO empty flag for data from SERDINx. | 0x0 | R |
| 0x05BB | JRX_204C_IRQ | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | JRX_204C_SH_IRQ |  | JRX 204C SH IRQ status. After the number of block alignment errors is greater than the threshold, IRQ is created. | 0x0 | R/W |
|  |  | 4 | JRX_204C_MB_IRQ |  | JRX 204C MB IRQ status. After the number of multiblock alignment errors is greater than the threshold, IRQ is created. | 0x0 | R/W |
|  |  | 3 | JRX_204C_CRC_IRQ |  | JRX 204C CRC IRQ status. After the CRC error is detected, IRQ is created. $1=$ CRC-12 mismatch between JTX and JRX. | 0x0 | R/W |
|  |  | 2 | JRX_204C_SH_IRQ_ENABLE | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | JRX 204C SH IRQ enable. <br> 0: disable JRX_204C_SH_IRQ. <br> 1: enable JRX_204C_SH_IRQ output. | 0x0 | R/W |
|  |  | 1 | JRX_204C_MB_IRQ_ENABLE | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | JRX 204C MB IRQ enable. <br> 0: disable JRX_204C_MB_IRQ. <br> 1: enable JRX_204C_MB_IRQ output. | 0x0 | R/W |
|  |  | 0 | JRX_204C_CRC_IRQ_ENABLE | $\begin{aligned} & 0 \\ & 1 \\ & \hline \end{aligned}$ | 0: disable CRC-12 mismatch interrupt;. 1 = Enable CRC-12 mismatch interrupt;. | 0x0 | R/W |
| 0x0600 | JTX_CORE_0_CONV0 | 7 | JTX_CONV_MASK_0 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_0 | $\begin{aligned} & 0000 \\ & 0001 \\ & 00-- \\ & 00-- \\ & 1111 \end{aligned}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> $0=$ map virtual converter0 to DFOUTO. <br> 1 = map virtual converter0 to DFOUT1. <br> --. <br> -- <br> 15 = map virtual converter0 to DFOUT15. | 0xF | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0601 | JTX_CORE_0_CONV1 | 7 | JTX_CONV_MASK_1 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_1 | $\begin{array}{\|l} 0000 \\ 0001 \\ 00-- \\ 00-- \\ 1111 \end{array}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> 0 = map virtual converter1 to DFOUTO. <br> 1 = map virtual converter1 to DFOUT1. <br> --. <br> -- <br> 15 = map virtual converter1 to DFOUT15. | 0xF | R/W |
| 0x0602 | JTX_CORE_0_CONV2 | 7 | JTX_CONV_MASK_2 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_2 | $\begin{array}{\|l\|} 0000 \\ 0001 \\ 00-- \\ 00-- \\ 1111 \\ \hline \end{array}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> $0=$ map virtual converter2 to DFOUTO. <br> 1 = map virtual converter2 to DFOUT1. <br> -- <br> $15=$ map virtual converter2 to DFOUT15. | 0xF | R/W |
| 0x0603 | JTX_CORE_0_CONV3 | 7 | JTX_CONV_MASK_3 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_3 | $\begin{array}{\|l} 0000 \\ 0001 \\ 00-- \\ 00-- \\ 1111 \end{array}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> 0 = map virtual converter3 to DFOUT0. <br> 1 = map virtual converter3 to DFOUT1. <br> --. <br> -- <br> 15 = map virtual converter3 to DFOUT15. | 0xF | R/W |
| 0x0604 | JTX_CORE_0_CONV4 | 7 | JTX_CONV_MASK_4 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_4 | $\begin{array}{\|l} 0000 \\ 0001 \\ 00-- \\ 00-- \\ 1111 \end{array}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> 0 = map virtual converter4 to DFOUT0. <br> 1 = map virtual converter4 to DFOUT1. <br> --. <br> -- <br> 15 = map virtual converter4 to DFOUT15. | 0xF | R/W |
| 0x0605 | JTX_CORE_0_CONV5 | 7 | JTX_CONV_MASK_5 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_5 | $\begin{array}{\|l} 0000 \\ 0001 \\ 00-- \\ 00-- \\ 1111 \end{array}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> 0 = map virtual converter5 to DFOUT0. <br> 1 = map virtual converter5 to DFOUT1. <br> -- <br> --. <br> 15 = map virtual converter5 to DFOUT15. | 0xF | R/W |
| 0x0606 | JTX_CORE_0_CONV6 | 7 | JTX_CONV_MASK_6 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_6 | $\begin{array}{\|l\|} 0000 \\ 0001 \\ 00-- \\ 00-- \\ 1111 \\ \hline \end{array}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> 0 = map virtual converter6 to DFOUT0. <br> 1 = map virtual converter6 to DFOUT1. <br> --. <br> 15 = map virtual converter6 to DFOUT15. | 0xF | R/W |
| 0x0607 | JTX_CORE_0_CONV7 | 7 | JTX_CONV_MASK_7 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_7 | 0000 | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. 0 = map virtual converter7 to DFOUT0. | 0xF | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | $\begin{array}{\|l\|} \hline 0001 \\ 00-- \\ 00-- \\ 1111 \end{array}$ | 1 = map virtual converter7 to DFOUT1. <br> -- <br> $15=$ map virtual converter7 to DFOUT15. |  |  |
| 0x0608 | JTX_CORE_0_CONV8 | 7 | JTX_CONV_MASK_8 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_8 | $\begin{array}{\|l} 0000 \\ 0001 \\ 00-- \\ 00-- \\ 1111 \end{array}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> $0=$ map virtual converter8 to DFOUTO. <br> 1 = map virtual converter8 to DFOUT1. <br> --. <br> 15 = map virtual converter8 to DFOUT15. | 0xF | R/W |
| 0x0609 | JTX_CORE_0_CONV9 | 7 | JTX_CONV_MASK_9 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_9 | $\begin{array}{\|l} 0000 \\ 0001 \\ 00-- \\ 00-- \\ 1111 \end{array}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> $0=$ map virtual converter9 to DFOUT0. <br> 1 = map virtual converter9 to DFOUT1. <br> -- <br> -- <br> 15 = map virtual converter9 to DFOUT15. | 0xF | R/W |
| 0x060A | JTX_CORE_0_CONV10 | 7 | JTX_CONV_MASK_10 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_10 | $\begin{array}{\|l} 0000 \\ 0001 \\ 00-- \\ 00-- \\ 1111 \end{array}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> $0=$ map virtual converter10 to DFOUTO. <br> 1 = map virtual converter10 to DFOUT1. <br> -- <br> -- <br> 15 = map virtual converter10 to DFOUT15. | 0xF | R/W |
| 0x060B | JTX_CORE_0_CONV11 | 7 | JTX_CONV_MASK_11 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_11 | $\begin{array}{\|l} 0000 \\ 0001 \\ 00-- \\ 00-- \\ 1111 \end{array}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> $0=$ map virtual converter11 to DFOUTO. <br> 1 = map virtual converter11 to DFOUT1. <br> --. <br> -- <br> 15 = map virtual converter11 to DFOUT15. | 0xF | R/W |
| 0x060C | JTX_CORE_0_CONV12 | 7 | JTX_CONV_MASK_12 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_12 | 0000 <br> 0001 <br> 00-- <br> 00-- <br> 1111 | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> $0=$ map virtual converter12 to DFOUTO. <br> 1 = map virtual converter12 to DFOUT1. <br> --. <br> -- <br> 15 = map virtual converter12 to DFOUT15. | 0xF | R/W |
| 0x060D | JTX_CORE_0_CONV13 | 7 | JTX_CONV_MASK_13 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_13 |  | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> $0=$ map virtual converter 13 to DFOUTO. <br> 1 = map virtual converter 13 to DFOUT1. <br> --. <br> -- <br> 15 = map virtual converter13 to DFOUT15. | 0xF | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x060E | JTX_CORE_0_CONV14 | 7 | JTX_CONV_MASK_14 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_14 | $\begin{array}{\|l} 0000 \\ 0001 \\ 00-- \\ 00-- \\ 1111 \end{array}$ | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> 0 = map virtual converter14 to DFOUTO. <br> 1 = map virtual converter14 to DFOUT1. <br> --. <br> -- <br> 15 = map virtual converter14 to DFOUT15. | 0xF | R/W |
| 0x060F | JTX_CORE_0_CONV15 | 7 | JTX_CONV_MASK_15 |  | Control for masking unused channels, 0 : unmask, 1 : mask. | 0x1 | R/W |
|  |  | [6:0] | JTX_CONV_SEL_15 | 0000 <br> 0001 <br> 00-- <br> 00-- <br> 1111 | Converter sample crossbar selection. See Mux4 (JTX JESD Data Router) section. Per virtual-converter control for mapping to DFOUTx signals. <br> 0 = map virtual converter15 to DFOUT0. <br> 1 = map virtual converter15 to DFOUT1. <br> --. <br> -- <br> 15 = map virtual converter15 to DFOUT15. | 0xF | R/W |
| 0x0611 | JTX_CORE_1 | [7:6] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | [5:4] | JTX_LINK_204C_SEL | $\begin{array}{\|l\|} \hline 00 \\ 01 \\ \text { else } \\ \hline \end{array}$ | Link layer Select. <br> $0=$ use $8 \mathrm{~b} / 10 \mathrm{~b}$ Link Layer (204B). <br> 1 = use 64b/66b Link Layer (204C). <br> All other values are invalid. | 0x0 | R/W |
|  |  | [3:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x061B | JTX_CORE_2_LANE0 | 7 | JTX_LANEO_PD_STATUS | $\begin{array}{\|l\|} 0 \\ 1 \\ -- \end{array}$ | JESD204B/C Transmitter Lane Power-Down Status. JTX_LANEO_PD_STATUS reflects the power status of the lane based on the JTX_LANOE_ASSIGN setting. Physical lane in use based on link and crossbar configuration <br> $0=$ Lane in use. <br> 1 = Lane is powered down. <br> Per-lane control for each physical lane (for example, Register 0x061B for PHY Lane0, Register 0x61C for PHY Lane1, and so on. | 0x0 | R |
|  |  | 6 | JTX_FORCE_LANEO_PD | $\begin{array}{\|l} \hline 0 \\ 1 \\ \hline \end{array}$ | JESD204B/C Transmitter Force Power-Down. <br> $0=$ Lane power set by JTX_LANE_ASSIGN setting. <br> 1 = Lane is off, Transmit 0s. | 0x0 | R/W |
|  |  | 5 | JTX_LANEO_INV | $\begin{array}{\|l\|l\|l\|} \hline 0 \\ 1 \end{array}$ | Invert JTx logical lane0 data. $0=$ don't invert. <br> 1 = invert logical polarity. | 0x0 | R/W |
|  |  | [4:0] | JTX_LANEO_ASSIGN |  | 0x061B-0x0622 bits 4:0 are per-lane control for setting the logical lane source (0-7) for each physical lane. (little endian - 0x061B assigns logical lane for PHY lane 0 , etc). <br> PHY Lane 0 assignment. 0 = from Logical lane 0, etc. | 0x7 | R/W |
| 0x061C | JTX_CORE_2_LANE1 | 7 | JTX_LANE1_PD_STATUS |  | JESD204B/C Transmitter Lane Power-Down Status. JTX_LANE1_PD_STATUS reflects the power status of the lane based on the JTX_LANE1_ASSIGN setting. Physical lane in use based on link and crossbar configuration | 0x0 | R |
|  |  | 6 | JTX_FORCE_LANE1_PD | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Sets the JTx logical lane source (0-7) for each JTx physical lane. (little endian - 0x061B assigns logical lane for PHY lane 0 ). <br> $0=$ Lane power set by JTX_LANE_ASSIGN setting. <br> 1 = Lane is off, Transmit 0s. | 0x0 | R/W |
|  |  | 5 | JTX_LANE1_INV | $\begin{array}{\|l} 0 \\ 1 \\ \hline \end{array}$ | Invert JTx logical lane1 data. $\begin{aligned} & 0=\text { don't invert. } \\ & 1=\text { invert logical polarity. } \end{aligned}$ | 0x0 | R/W |
|  |  | [4:0] | JTX_LANE1_ASSIGN |  | PHY Lane 1 assignment. 1 = from Logical lane 1, etc. Lane crossbar selection. Setting here selects which logical lane should feed the physical lane. | 0x7 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x061D | JTX_CORE_2_LANE2 | 7 | JTX_LANE2_PD_STATUS |  | JESD204B/C Transmitter Lane Power-Down Status. JTX_LANE2_PD_STATUS reflects the power status of the lane based on the JTX_LANE2_ASSIGN setting. Physical lane in use based on link and crossbar configuration | 0x0 | R |
|  |  | 6 | JTX_FORCE_LANE2_PD | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Sets the JTx logical lane source (0-7) for each JTx physical lane. (little endian -0x061B assigns logical lane for PHY lane 0). <br> $0=$ Lane power set by JTX_LANE_ASSIGN setting. <br> $1=$ Lane is off, Transmit 0s. | 0x0 | R/W |
|  |  | 5 | JTX_LANE2_INV | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Invert JTx logical lane2 data. 0 = don't invert. <br> 1 = invert logical polarity. | 0x0 | R/W |
|  |  | [4:0] | JTX_LANE2_ASSIGN |  | PHY Lane 2 assignment. 2 = from Logical lane 2, etc. Lane crossbar selection. Setting here selects which logical lane should feed the physical lane. | 0x7 | R/W |
| 0x061E | JTX_CORE_2_LANE3 | 7 | JTX_LANE3_PD_STATUS |  | JESD204B/C Transmitter Lane Power-Down Status. JTX_LANE3_PD_STATUS reflects the power status of the lane based on the JTX_LANE3_ASSIGN setting. Physical lane in use based on link and crossbar configuration | 0x0 | R |
|  |  | 6 | JTX_FORCE_LANE3_PD | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Sets the JTx logical lane source (0-7) for each JTx physical lane. (little endian - 0x061B assigns logical lane for PHY lane 0). <br> $0=$ Lane power set by JTX_LANE_ASSIGN setting. <br> $1=$ Lane is off, Transmit 0s. | 0x0 | R/W |
|  |  | 5 | JTX_LANE3_INV | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Invert JTx logical lane3 data. $0=$ don't invert. <br> 1 = invert logical polarity. | 0x0 | R/W |
|  |  | [4:0] | JTX_LANE3_ASSIGN |  | PHY Lane 3 assignment. 3 = from Logical lane 3, etc. Lane crossbar selection. Setting here selects which logical lane should feed the physical lane. | 0x7 | R/W |
| 0x061F | JTX_CORE_2_LANE4 | 7 | JTX_LANE4_PD_STATUS |  | JESD204B/C Transmitter Lane Power-Down Status. JTX_LANE4_PD_STATUS reflects the power status of the lane based on the JTX_LANE4_ASSIGN setting. Physical lane in use based on link and crossbar configuration | 0x0 | R |
|  |  | 6 | JTX_FORCE_LANE4_PD | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Sets the JTx logical lane source (0-7) for each JTx physical lane. (little endian - 0x061B assigns logical lane for PHY lane 0). <br> $0=$ Lane power set by JTX_LANE_ASSIGN setting. <br> 1 = Lane is off, Transmit Os. | 0x0 | R/W |
|  |  | 5 | JTX_LANE4_INV | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Invert JTx logical lane4 data. $\begin{aligned} & 0=\text { don't invert. } \\ & 1=\text { invert logical polarity. } \end{aligned}$ | 0x0 | R/W |
|  |  | [4:0] | JTX_LANE4_ASSIGN |  | PHY Lane 4 assignment. 4 = from Logical lane 4, etc. Lane crossbar selection. Setting here selects which logical lane should feed the physical lane. | 0x7 | R/W |
| 0x0620 | JTX_CORE_2_LANE5 | 7 | JTX_LANE5_PD_STATUS |  | JESD204B/C Transmitter Lane Power-Down Status. JTX_LANE5_PD_STATUS reflects the power status of the lane based on the JTX_LANE5_ASSIGN setting. Physical lane in use based on link and crossbar configuration | 0x0 | R |
|  |  | 6 | JTX_FORCE_LANE5_PD | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Sets the JTx logical lane source (0-7) for each JTx physical lane. (little endian - 0x061B assigns logical lane for PHY lane 0 ). <br> $0=$ Lane power set by JTX_LANE_ASSIGN setting. <br> $1=$ Lane is off, Transmit 0s. | 0x0 | R/W |
|  |  | 5 | JTX_LANE5_INV | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Invert JTx logical lane5 data. $\begin{aligned} & 0=\text { don't invert. } \\ & 1=\text { invert logical polarity. } \end{aligned}$ | 0x0 | R/W |
|  |  | [4:0] | JTX_LANE5_ASSIGN |  | PHY Lane 5 assignment. 5 = from Logical lane 5, etc. Lane crossbar selection. Setting here selects which logical lane should feed the physical lane. | 0x7 | R/W |
| 0x0621 | JTX_CORE_2_LANE6 | 7 | JTX_LANE6_PD_STATUS |  | JESD204B/C Transmitter Lane Power-Down Status. JTX_LANE6_PD_STATUS reflects the power status of the lane based on the JTX_LANE6_ASSIGN setting. Physical lane in use based on link and crossbar configuration | 0x0 | R |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 6 | JTX_FORCE_LANE6_PD | $\begin{array}{\|l\|l\|} 0 \\ 1 \end{array}$ | Sets the JTx logical lane source (0-7) for each JTx physical lane. (little endian - 0x061B assigns logical lane for PHY lane 0 ). <br> $0=$ Lane power set by JTX_LANE_ASSIGN setting. <br> $1=$ Lane is off, Transmit 0s. | 0x0 | R/W |
|  |  | 5 | JTX_LANE6_INV | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Invert JTx logical lane6 data. $0=$ don't invert. <br> 1 = invert logical polarity. | $0 \times 0$ | R/W |
|  |  | [4:0] | JTX_LANE6_ASSIGN |  | PHY Lane 6 assignment. 6 = from Logical lane 6, etc. Lane crossbar selection. Setting here selects which logical lane should feed the physical lane. | 0x7 | R/W |
| 0x0622 | JTX_CORE_2_LANE7 | 7 | JTX_LANE7_PD_STATUS |  | JESD204B/C Transmitter Lane Power-Down Status. JTX_LANE7_PD_STATUS reflects the power status of the lane based on the JTX_LANE7_ASSIGN setting. Physical lane in use based on link and crossbar configuration | 0x0 | R |
|  |  | 6 | JTX_FORCE_LANE7_PD | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Sets the JTx logical lane source (0-7) for each JTx physical lane. (little endian - 0x061B assigns logical lane for PHY lane 0 ). <br> $0=$ Lane power set by JTX_LANE_ASSIGN setting. <br> 1 = Lane is off, Transmit 0s. | 0x0 | R/W |
|  |  | 5 | JTX_LANE7_INV | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Invert JTx logical lane7 data. $0=$ don't invert. <br> 1 = invert logical polarity. | 0x0 | R/W |
|  |  | [4:0] | JTX_LANE7_ASSIGN |  | PHY Lane 7 assignment. 7 = from Logical lane 7, etc. Lane crossbar selection. Setting here selects which logical lane should feed the physical lane. | 0x7 | R/W |
| 0x0624 | JTX_CORE_3 | [7:6] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | [5:4] | JTX_TEST_GEN_SEL | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ 11 \end{array}$ | Enables and selects the test pattern insertion point. <br> 0 = insert pattern before transport layer. <br> 1 = insert pattern before PHY layer. <br> 2 = insert pattern before link layer. <br> 3 = JTx test pattern generation is not enabled. | $0 \times 3$ | R/W |
|  |  | [3:0] | JTX_TEST_GEN_MODE | $\begin{aligned} & 0001 \\ & 0010 \\ & 0011 \\ & 0101 \\ & 0111 \\ & 1000 \\ & 1110 \\ & 1111 \\ & \text { else } \end{aligned}$ | Selects the data pattern to be generated. $\begin{aligned} & 1 \text { = CHECKER_BOARD. } \\ & 2 \text { = WORD_TOGGLE. } \\ & 3 \text { = PN31. } \\ & 5 \text { = PN15. } \\ & 7 \text { = PN7. } \\ & 8 \text { = RAMP. } \\ & 14 \text { = Repeat user data pattern as programmed via } \\ & \text { jtx_test_user_data[65:0]. } \\ & 15 \text { = Transmit single occurrence of user data } \\ & \text { pattern as programmed via } \\ & \text { jtx_test_user_data[65:0] Else = Not valid. } \\ & \text { Else = Not valid. } \end{aligned}$ | $0 \times 0$ | R/W |
| 0x0625 | JTX_CORE_4 | [7:0] | JTX_TEST_USER_DATA[7:0] |  | User programmable data pattern (up to 66 bits). | 0x0 | R/W |
| $0 \times 0626$ | JTX_CORE_5 | [7:0] | JTX_TEST_USER_DATA[15:8] |  | User programmable data pattern (up to 66 bits). | 0x0 | R/W |
| $0 \times 0627$ | JTX_CORE_6 | [7:0] | JTX_TEST_USER_DATA[23:16] |  | User programmable data pattern (up to 66 bits). | $0 \times 0$ | R/W |
| 0x0628 | JTX_CORE_7 | [7:0] | JTX_TEST_USER_DATA[31:24] |  | User programmable data pattern (up to 66 bits). | 0x0 | R/W |
| $0 \times 0629$ | JTX_CORE_8 | [7:0] | JTX_TEST_USER_DATA[39:32] |  | User programmable data pattern (up to 66 bits). | 0x0 | R/W |
| $0 \times 062 \mathrm{~A}$ | JTX_CORE_9 | [7:0] | JTX_TEST_USER_DATA[47:40] |  | User programmable data pattern (up to 66 bits). | 0x0 | R/W |
| 0x062B | JTX_CORE_10 | [7:0] | JTX_TEST_USER_DATA[55:48] |  | User programmable data pattern (up to 66 bits). | 0x0 | R/W |
| 0x062C | JTX_CORE_11 | [7:0] | JTX_TEST_USER_DATA[63:56] |  | User programmable data pattern (up to 66 bits). | $0 \times 0$ | R/W |
| 0x062D | JTX_CORE_12 | [7:5] | JTX_SYNC_N_SEL | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | SYNC~ crossbar selection, Selects which SYNCxINB $\pm$ pin to source the SYNC_IN signal. Ignored when JTX_NUM_LINKS == 1; $\begin{aligned} & 0=\text { SYNCOINB } \pm . \\ & 1=\text { SYNC1INB } \pm . \end{aligned}$ | $0 \times 0$ | R/W |
|  |  | [4:2] | RESERVED |  | Reserved. | $0 \times 0$ | R |
|  |  | [1:0] | JTX_TEST_USER_DATA[65:64] |  | User programmable data pattern (up to 66 bits). | $0 \times 0$ | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x062E | JTX_CORE_13 | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | JTX_LINK_EN | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | link enable. This bit field enables the clock generation for DDC, JTX. <br> 0 : link is disabled. <br> 1: link is enabled. | 0x0 | R/W |
| 0x0630 | JTX_TPL_0 | [7:3] | RESERVED |  | Reserved. | 0x7 | R/W |
|  |  | 2 | JTX_CONV_ASYNCHRONOUS |  | JESD204B/C Transport Layer mode is asynchronous. This bit identifies asynchronous modes and should be set according the JTx Mode tables in the JESD204B/C Transmitter Mode Tables section. | 0x0 | R/W |
|  |  | 1 | JTX_TPL_TEST_EN | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Long transport layer (LTPL) data pattern enable. $0=$ LTPL disabled. <br> 1 = LTPL enabled. | 0x0 | R/W |
|  |  | 0 | RESERVED |  | Reserved. | 0x0 | R/W |
| 0x0632 | JTX_TPL_2 | [7:0] | JTX_TPL_PHASE_ADJUST[7:0] |  | JTx tranport layer LMFC phase adjust. Used to delay the transport layer LMFC/LEMC relative to the device "local" LMFC/LEMC in JTx_sample_clock cycles. Output LMFC phase adjustment in conv_clk cycles. Maximum value is $\mathrm{k}^{*} \mathrm{~s} / \mathrm{ns}$ - 1 | 0x0 | R/W |
| 0x0633 | JTX_TPL_3 | [7:0] | JTX_TPL_PHASE_ADJUST[15:8] |  | JTx tranport layer LMFC phase adjust. Used to delay the transport layer LMFC/LEMC relative to the device "local" LMFC/LEMC in JTx_sample_clock cycles. Output LMFC phase adjustment in conv_clk cycles. Maximum value is $\mathrm{k}^{*} \mathrm{~s} / \mathrm{ns}-1$ | 0x0 | R/W |
| 0x0634 | JTX_TPL_4 | [7:0] | ```JTX_TPL_TEST_NUM_FRAMES[7:0 ]``` |  | Number of frames (minus 1) in the long transport layer test pattern. | 0x0 | R/W |
| 0x0635 | JTX_TPL_5 | [7:0] | JTX_TPL_TEST_NUM_FRAMES[15: 8] |  | Number of frames (minus 1) in the long transport layer test pattern. | 0x0 | R/W |
| 0x0636 | JTX_TPL_6 | 7 | JTX_TPL_SYSREF_IGNORE_WHEN _LINKED |  | See field documentation. Mask incoming SYSREF when SYNC~ is de-asserted. Applies to 204B operation only. | 0x0 | R/W |
|  |  | 6 | $\begin{aligned} & \hline \text { JTX_TPL_SYSREF_CLR_PHASE_ER } \\ & \text { R } \end{aligned}$ |  | Clear jtx_tpl_sysref_phase_err. | 0x0 | R/W |
|  |  | 5 | JTX_TPL_SYSREF_MASK | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Mask the SYSREF input for subclass 0 operation. $0=$ SYSREF is not masked (subclass 1 mode). <br> 1 = SYSREF is masked (subclass 0 mode). | 0x0 | R/W |
|  |  | [4:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 2 | JTX_TPL_SYSREF_PHASE_ERR |  | Incoming SYSREF has been registered at an unexpected time. Incoming SYSREF has been registered at an unexpected time from the previously established SYSREF phase | $0 \times 0$ | R |
|  |  | 1 | JTX_TPL_SYSREF_RCVD |  | SYSREF phase has been established. | 0x0 | R |
|  |  | 0 | JTX_TPL_INVALID_CFG |  | Input cfg not supported. Input cfg not supported according to JTX_VALID_S_NS_F_NP | 0x0 | R |
| 0x0638 | JTX_TPL_8 | [7:0] | JTX_TPL_LATENCY_ADDED |  | See field documentation. Latency through the buffer has been added by this amount from the starting value of jtx_tpl_latency_adjust. This may increment on LEMC boundaries until buffer underrun is resolved. jtx_conv_asynchronous will cause this value to be static. | 0x0 | R |
| 0x0639 | JTX_TPL_9 | [7:0] | JTX_TPL_BUF_FRAMES |  | Frame delay through transport layer buffer. | 0x0 | R |
| 0x063B | JTX_L0_1 | [7:4] | JTX_ADJCNT_CFG |  | Number of adjustment resolution steps. Number of adjustment resolution steps to adjust DAC LMFC. Applies to Subclass 2 operation only | $0 \times 0$ | R/W |
|  |  | [3:0] | JTX_BID_CFG |  | Bank ID Extension to DID. | 0x0 | R/W |
| 0x063D | JTX_L0_3 | 7 | JTX_SCR_CFG | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | JTx Scrambler enable. <br> $0=$ Scrambling disabled. <br> 1 = Scrambling enabled (mandatory if using <br> 64b/66b Link Layer). | 0x0 | R/W |
|  |  | [6:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JTX_L_CFG | $\begin{array}{\|l\|} \hline 0 \\ 1 \\ \text { Else } \end{array}$ | JTx number of lanes per link +1 . <br> $0=1$ lane. <br> $1=2$ lanes, etc. <br> Values of 4,6 and $\geq 8$ are not valid. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
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| 0x063E | JTX_LO_4 | [7:0] | JTX_F_CFG | $\begin{aligned} & 0 \times 00 \\ & 0 \times 01 \\ & 0 \times 02 \\ & 0 \times 03 \\ & 0 \times 05 \\ & 0 \times 07 \\ & 0 \times 0 B \\ & 0 \times 0 F \\ & 0 \times 17 \\ & \text { else } \\ & \hline \end{aligned}$ | JTx number of octets per frame ( $\mathrm{F}=$ JTX F configuration +1). Number of octets per frame per lane. $\begin{aligned} & 0=1 \text { octet. } \\ & 1=2 \text { octets. } \\ & 2=3 \text { octets. } \\ & 3=4 \text { octets. } \\ & 5=6 \text { octets. } \\ & 7=8 \text { octets. } \\ & 11=12 \text { octets. } \\ & 15=16 \text { octets. } \\ & 23=24 \text { octets. } \end{aligned}$ <br> All other values are invalid. | 0x0 | R/W |
| 0x063F | JTX_LO_5 | [7:0] | JTX_K_CFG |  | JTx number of frames per multiframe ( $\mathrm{K}=$ JTX K configuration +1 ). Only values where $\mathrm{F} \times \mathrm{K}$ is divisible by 4 can be used. | $0 \times 0$ | R/W |
| 0x0640 | JTX_L0_6 | [7:0] | JTX_M_CFG | 0000 <br> 0001 <br> 0010 <br> 0011 <br> 0100 <br> 0101 <br> 0110 <br> 0111 <br> else | JTx number of virtual converters per link ( $M=$ =JTX M configuration +1). <br> $0=1$ virtual converter. <br> $1=2$ virtual converters. <br> $2=3$ virtual converters. <br> $3=4$ virtual converters. <br> $5=6$ virtual converters. <br> $7=8$ virtual converters. <br> $11=12$ virtual converters. <br> $15=16$ virtual converters. <br> All other values are invalid. | 0x0 | R/W |
| 0x0641 | JTX_L0_7 | [7:6] | JTX_CS_CFG | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ 11 \end{array}$ | Number of control bits (CS) per sample. <br> $0=$ No control bits ( $C S=0$ ). <br> $1=1$ control bit (CS = 1), Control bit 2 only. <br> $2=2$ control bits ( $C S=2$ ), Control bits 2 and 1 only. <br> $3=3$ control bits ( $\mathrm{CS}=3$ ), all control bits (Control Bits 2, 1, and 0). | $0 \times 0$ | R/W |
|  |  | 5 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JTX_N_CFG | 00111 <br> 01000 <br> 01001 <br> 01010 <br> 01011 <br> 01100 <br> 01101 <br> 01110 <br> 01111 | ```ADC converter resolution ( \(\mathrm{N}=\) JTX N configuration +1 ). \(7=8\)-bit resolution \(8=9\)-bit resolution \(9=10\)-bit resolution \(10=11\)-bit resolution \(11=12\)-bit resolution. \(12=13\)-bit resolution \(13=14\)-bit resolution \(14=15\)-bit resolution \(15=16\)-bit resolution. All other values are invalid.``` | $0 \times 0$ | R/W |
| 0x0642 | JTX_L0_8 | [7:5] | JTX_SUBCLASSV_CFG | $\begin{aligned} & 000 \\ & 001 \\ & \text { Else } \end{aligned}$ | Sets the subclass operation for the JTx. Device Subclass Version <br> 2: align transmission and LMFC boundaries to SYNC~ <br> 1: align transmission and LMFC boundaries to sysref <br> 0 : transmission and LMFC boundaries are arbitrary $000=$ subclass 0 . <br> $001=$ subclass 1 . <br> 010-111 are invalid. | $0 \times 0$ | R/W |
|  |  | [4:0] | JTX_NP_CFG | $\begin{aligned} & 01011 \\ & 01111 \\ & 10111 \end{aligned}$ | ADC number of bits per sample(N'). $\begin{aligned} & 11=12 \text {-bits. } \\ & 15=16 \text {-bits. } \\ & 23=24 \text {-bits. } \end{aligned}$ <br> All other values are invalid. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0643 | JTX_L0_9 | [7:5] | JTX_JESDV_CFG | $\begin{aligned} & 000 \\ & 001 \\ & \text { Else } \\ & \hline \end{aligned}$ | Reflects the JESD204x version. This is only used to populate the "JESDV" field in the Link configuration parameters that are sent across the link during the 2nd multiframe of ILAS when the 8b/10b link layer is used (therefore, does not apply to JESD204C). $\begin{aligned} & 000=\text { JESD204A. } \\ & 001=\text { JESD204B. } \end{aligned}$ <br> All other values are invalid. | 0x0 | R/W |
|  |  | [4:0] | JTX_S_CFG | $\begin{aligned} & 000 \\ & 001 \\ & 011 \\ & 111 \\ & \text { Else } \end{aligned}$ | Samples per converter frame cycle ( $\mathrm{S}=$ JTX S configuration +1 ). <br> $0=1$ samples per converter. <br> $1=2$ samples per converter. <br> $3=4$ samples per converter. <br> $7=8$ samples per converter. <br> All other values are invalid. | 0x0 | R/W |
| 0x0644 | JTX_L0_10 | 7 | JTX_HD_CFG | 0 <br> 1 <br> Else | Reflects the status of the JESD204 high density (HD) mode (indicates when converter samples are split across multiple lanes. This is only used to populate the "HD" field in the Link configuration parameters that are sent across the link during the 2nd multiframe of ILAS when the 8b/10b link layer is used. <br> $0=$ Samples are not split across lanes. <br> 1 = Samples are split across 2 lanes. <br> All other values are invalid. | 0x0 | R/W |
|  |  | [6:0] | RESERVED |  | Reserved. | 0x0 | R |
| $\begin{aligned} & 0 \times 0650 \\ & \text { to } \\ & 0 \times 0657 \\ & \text { by } 1 \end{aligned}$ | JTX_LO_14_LANEn | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | JTX_LID_CFG |  | Lane identification number (within link). | 0x0 | R/W |
| 0x0659 | JTX_DL_204B_0 | [7:1] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 0 | JTX_DL_204B_BYP_ACG_CFG |  | Alignment character generation bypass. 1 = bypass alignment character generation (204B). | 0x0 | R/W |
| 0x065C | JTX_DL_204B_3 | 7 | JTX_DL_204B_CLEAR_SYNC_NE_ COUNT |  | Clear counter of SYNC falling edges. | 0x0 | R/W |
|  |  | 6 | $\begin{aligned} & \text { JTX_DL_204B_TESTMODE_IGNOR } \\ & \text { E_SYNCN_CFG } \end{aligned}$ |  | ignore sync_n input during D21.5 and RPAT modes. | 0x0 | R/W |
|  |  | 5 | JTX_DL_204B_SYNC_N | \|-- | JESD204 Frame Sync. Active low. Synchronous upon rising edge pclk. 0=transmit code group sync (K characters). <br> Subclass 0: Internal LMFC held in reset by sync_n=0. <br> Subclass 1: Internal LMFC reset for 1-pclk by falling edge sync_n. | 0x0 | R |
|  |  | 4 | JTX_DL_204B_TPL_TEST_EN_CFG |  | Turn on JESD Pattern Sequence test mode. | 0x0 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:1] | JTX_DL_204B_RJSPAT_SEL_CFG | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ 11 \end{array}$ | High Frequency Patterns Test Mode configuration. $00=$ RPAT Sequence. <br> 01 = JSPAT Sequence. <br> $10=$ JTSPAT Sequence. <br> 11 = Unused. | 0x0 | R/W |
|  |  | 0 | JTX_DL_204B_RJSPAT_EN_CFG | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Enable RPAT/JSPAT/JTSPAT Generator. Enable RPAT/JSPAT/JTSPAT Generator. $0 \text { = off. }$ <br> 1 = on (Note: Must also set JTX_DL_204B_PHY_DATA_SEL_CFG, 0x065F[2] = 1). | 0x0 | R/W |
| 0x065D | JTX_DL_204B_4 | 7 | $\begin{aligned} & \text { JTX_DL_204B_SYNC_N_FORCE_E } \\ & \text { N } \end{aligned}$ |  | 1 = Force SYNCxINB signal to value specified in 0x065D[6]. | 0x0 | R/W |
|  |  | 6 | $\begin{aligned} & \text { JTX_DL_204B_SYNC_N_FORCE_V } \\ & \text { AL } \end{aligned}$ |  | SYNCxINB logic if force enabled (0x065D[7] = 1). '0' or '1'. | 0x0 | R/W |
|  |  | [5:4] | RESERVED |  | Reserved. | 0x0 | R |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [3:0] | JTX_DL_204B_STATE |  | ```QBF State status. Description from tx_sm rtl CGS, //0 ILA_MOR, //1 ILA_MO, //2 ILA_M1R,//3 ILA_M1C1, //4 ILA_M1C2, //5 ILA_M1C3, //6 ILA_M1, //7 ILA_M2R, //8 ILA_M2, //9 ILA_M3R, //A ILA_M3, //B ILA_BP, //C UDATA //D``` | 0x0 | R |
| 0x0667 | JTX_DL_204C_0 | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | JTX_CRC_REVERSE_CFG |  | 1 = Reverse bit ordering of CRC in metaword (204C). | $0 \times 0$ | R/W |
| 0x0668 | JTX_DL_204C_1 | [7:0] | JTX_E_CFG | $\begin{array}{\|l\|} \hline 00 \\ 10 \\ \text { Else } \\ \hline \end{array}$ | Number of multiblocks in extended multiblock (minus 1). 204C mode only. Number of multiblocks in extended multiblock (minus 1). <br> $(256$ * EMB) $\% \mathrm{~F}=0, \mathrm{EMB}=\mathrm{LCM}(\mathrm{F}, 256) / 256$ <br> $0=1$ multiblock in the extended multiblock. <br> $2=3$ multiblocks in the extended multiblock. <br> All other values are invalid. | $0 \times 0$ | R/W |
| $\begin{aligned} & 0 \times 0670 \\ & \text { to } \\ & 0 \times 0677 \\ & \text { by } 1 \end{aligned}$ | JTX_PHY_IFX_0_LANEn | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | JTX_BR_LOG2_RATIO | $\begin{aligned} & 0000 \\ & 0001 \\ & 0010 \\ & 0011 \\ & \text { Else } \\ & 0000 \\ & 0001 \\ & 0010 \\ & 0011 \end{aligned}$ | For receiver only operation and AD9207 and AD9209: <br> $0=$ no bit repeat, for lane rates $\geq 8 \mathrm{Gbps}$ <br> $1=2 \times$ bit repeat, for lane rates $\geq 4 \mathrm{Gbps}$ and $<8 \mathrm{Gbps}$ <br> $2=4 \times$ bit repeat, for lane rates $\geq 2 \mathrm{Gbps}$ and $<4 \mathrm{Gbps}$ <br> $3=8 \times$ bit repeat, for lane rates $\geq 1$ Gbps and $<2 \mathrm{Gbps}$ <br> else $=$ not valid for transmit and receive operation <br> $0=$ no bit repeat, JESD204B/C receive-to-transmit ratio is $1: 1$ <br> $1=2 \times$ bit repeat, JESD204B/C receive-to-transmit ratio is $2: 11$ or JTx lane rate $<8 \mathrm{Gbps}$ <br> $2=4 \times$ bit repeat, JESD204B/C receive-to-transmit ratio is $4: 1$ <br> $3=8 \times$ bit repeat, JESD204B/C receive-to-transmit ratio is $8: 1$ | 0x0 | R/W |
| 0x0701 | PLL_STATUS | 7 | JTX_PLL_LOCKED |  | PLL Locked Status Bit. | 0x0 | R |
|  |  | [7:0] | RESERVED | 0010 | Reserved. | $0 \times 0$ | R |
| 0x0702 | JTX_QUICK_CFG | [7:6] | JTX_MODE_S_SEL | 0011 | Select the 'S' value for the JESD mode enable by JTX_QUICK_CFG. See JTX JESD204B/C mode tables. Not valid for AD9081, AD9082, AD9207 and AD9209. | $0 \times 0$ | R/W |
|  |  | [5:0] | JTX_MODE |  | Quick configuration setting for JESD204B/C transmitter parameters according to "JESD204B_Mode" and "JESD204C_Mode" numbers in the mode tables in the "JESD204B/C Transmitter Mode Tables" section. Not valid for AD9081, AD9082, AD9207, and AD9209. | $0 \times 1$ | R/W |
| $0 \times 0703$ | JTX_LINK_CTRL1 | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | JTX_LANE_PD_STATUS | $\begin{array}{\|l} 0 \\ 1 \\ \hline \end{array}$ | JTX Iane power-down status. Reflects power status of lane based on the JTX_LANE_ASSIGN setting Per-lane control for each physical lane. (little endian - 0x061B controls PHY lane 0 , etc). <br> $0=$ lane in use. <br> 1 = lane is powered down. | $0 \times 0$ | R/W |
| 0x0706 | JTX_SER_CLK_INVERT | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | LOOPBACK_JTX_CONV_CLK_INVE RT |  | Loopback 3 conv_clk clock invert. | $0 \times 0$ | R/W |

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| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 5 | LOOPBACK_JTX_LANE_CLK_INVE RT |  | Loopback 1 ifx_clk clock invert. | 0x0 | R/W |
|  |  | 4 | LOOPBACK_JTX_LINK_CLK_INVER T |  | Loopback 2 link_pclk clock invert. | 0x0 | R/W |
|  |  | [3:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | JTX_SER_CLK_INVERT | $\begin{array}{\|l} 0 \\ 1 \\ \hline \end{array}$ | JTX serial clock invert in dout;: <br> Don't invert the serial clock at the data output. Invert the serial clock at the data output. | 0x0 | R/W |
| 0x070A | RESET_CTRL_REG | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | JTX_SER_BITFIELD |  | This bit must be set to 1 if in the device is in an asynchronous (ASYNC) mode. <br> See JESD204B/C mode tables in the "JESD204B/C Transmitter Mode Tables" and "JESD204B/C Receiver Mode Tables" sections. | 0x0 | R/W |
| $0 \times 0710$ | FORCE_LINK_RESET_REG | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | FORCE_LINK_DIGITAL_RESET | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | Resets the JTx link. This bit field is used to reset each link independently. $\begin{aligned} & 0=\text { disable reset. } \\ & 1=\text { force reset. } \end{aligned}$ | 0x0 | R/W |
|  |  | [3:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | FORCE_LINK_RESET | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | Resets the JTx link0 and link1 independently (must use JTX_LINK_PAGE bit). $\begin{aligned} & 0=\text { disable reset. } \\ & 1=\text { force reset. } \\ & \hline \end{aligned}$ | 0x1 | R/W |
| $0 \times 0711$ | QC_MODE_STATUS | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | JTX_INVALID_MODE |  | Invalid mode bit. | 0x0 | R |
| $0 \times 0712$ | K_EMB_QC_OVERRIDE | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | JTX_K_EMB_QC_OVERRIDE |  | k_emb qc values override in qc mode. | 0x0 | R/W |
| $0 \times 0713$ | PHASE_ESTABLISH_STATUS | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | JTX_PHASE_ESTABLISHED |  | phase established readback. | 0x0 | R |
| $0 \times 0717$ | PLL_REF_CLK_DIV1_REG | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [1:0] | DIVM_LCPLL_RC_RX | 00 <br> 01 <br> Else | Lane rate selections based on 204B and 204C. Selects output division rate; 0-> no divider, 1$>$ divide by 2 <br> Replica of divm_Icpll_rc in serdes Icpll regmap If in 204B mode: $0=$ Lane rate $>8 \mathrm{Gbps}, 1=$ Lane rate $\leq 8 \mathrm{Gbps}$. <br> If in 204C mode: $0=$ Lane rate $\leq 16 \mathrm{Gbps}, 1=$ Lane rate $>16 \mathrm{Gbps}$. <br> All other values are invalid. | 0x2 | R/W |
| 0x0720 | LCPLL_RST | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | RSTB_LCPLL_RC |  | Force link reset from Regmap. | 0x0 | R/W |
| 0x0721 | PLL_ENABLE_CTRL | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | LCPLL_JTX_PLL_BYPASS_LOCK |  | Bypass PLL lock input. | 0x0 | R/W |
|  |  | [4:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | PWRUP_LCPLL |  | Power up PLL. Power up PLL, starts LDO, Starts Calibration, sends out PLL locked when done. Set to 1 to force power up - will not read back correctly if PLL is powered up internally. | 0x0 | R/W |
| $0 \times 0722$ | PLL_STATUS | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | LOSSLOCK_LCPLL_RS | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | Serdes PLL Loss of Lock. <br> $0=$ serdes PLL did not lose lock. <br> 1 = serdes PLL lost lock. | 0x0 | R |
|  |  | 3 | RFPLLLOCK_LCPLL_RS | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | $\begin{aligned} & \text { Serdes PLL Lock. } \\ & 0=\text { serdes PLL is not locked. } \\ & 1 \text { = serdes PLL is locked. } \end{aligned}$ | 0x0 | R |
|  |  | [2:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | LCPLLLOCK_LCPLL_RS |  | PLL is locked when this bit is HIGH. | 0x0 | R |
| $0 \times 0726$ | PLL_ENCAL | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | FIXED SERDES PLL BIT FIELD |  | This bit must be kept at its default state of 1 b '0. | 0x0 | R/W |
| $0 \times 0727$ | LCPLL_REF_CLK_DIV1_REG | 7 | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 6 | SERDES PLL BIT FIELD_1 | $\begin{array}{\|l} 0 \\ 1 \\ \hline \end{array}$ | This bitfield value is set based on Lane rate. Set to 0 for lane rates $\leq 8 \mathrm{Gbps}$. <br> Set to 1 for lane rates above 8Gbps. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [5:4] | SERDES PLL BIT FIELD_10 | -- | If in 204 B mode: set to 1 for lane rates $\leq 8 \mathrm{Gbps}$ and set to 0 for lane rates $>8 \mathrm{Gbps}$. <br> If in 204C mode: set to 1 for lane rates $\leq 16 \mathrm{Gbps}$ and set to 0 for lane rates $>16 \mathrm{Gbps}$. | 0x2 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | SERDES PLL BIT FIELD_0 | -- | If in 204B mode: set to 0 for lane rates $\leq 8 \mathrm{Gbps}$ and set to 1 for lane rates $>8 \mathrm{Gbps}$. <br> If in 204C mode: set to 0 for lane rates $\leq 16 \mathrm{Gbps}$ and set to 1 for lane rates > 16Gbps. | 0x2 | R/W |
| 0x0728 | PLL_DIV2 | [7:0] | SERDES PLL BIT FIELD_9 |  | For Tx-only operating 204B modes:. For Tx-only or full-chip operating 204B modes: <br> $40=1$ Gpbs $\leq$ Lane rate $<2 \mathrm{Gbps}$ <br> $20=2 \mathrm{Gpbs} \leq$ Lane rate $<4 \mathrm{Gbps}$ <br> $10=4 \mathrm{Gpbs} \leq$ Lane rate $<8 \mathrm{Gbps}$ If ""F"" is a power of 2 <br> $30=4$ Gpbs $\leq$ Lane rate $<8 \mathrm{Gbps}$ If ""F"" is not a power of 2 <br> $5=8 \mathrm{Gpbs} \leq$ Lane rate < 16Gbps if ""F"" is a power of 2 <br> $15=8 \mathrm{Gpbs} \leq$ Lane rate $<16 \mathrm{Gbps}$ if " " F "" is a power of 2 <br> For Tx-only operating 204C modes: <br> $22=6 \mathrm{Gpbs} \leq$ Lane rate $<8 \mathrm{Gbps}$ <br> $11=$ Lane rate $>8 \mathrm{Gbps}$ If "" $F$ "" is a power of 2 <br> $33=$ Lane rate $>8 \mathrm{Gbps}$ If ""F"" is not a power of 2 <br> For simultaneous Rx only operation or when using AD9207 or AD9209, refer to the JTX mode tables in the "JESD204B/C Transmitter Mode Tables" section of the user guide for the appropriate setting. | 0x5 | R/W |
| 0x072A | PLL_DIVOVD | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | SERDES PLL BIT FIELD_6 |  | Must be set to 1. | 0x1 | R/W |
|  |  | 2 | SERDES PLL BIT FIELD_5 |  | Must be set to 1. | 0x1 | R/W |
|  |  | 1 | SERDES PLL BIT FIELD_4 |  | Must be set to 1. | 0x1 | R/W |
|  |  | 0 | SERDES PLL BIT FIELD_3 |  | Must be set to 1. | 0x1 | R/W |
| 0x072B | PLL_RXDIVRATE | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | SERDES PLL BIT FIELD_7 | $\begin{aligned} & 0 \times 0 \\ & 0 \times 1 \\ & 0 \times 8 \end{aligned}$ | This register value to be set based on Lane rate. Set to 0 for lane rates between 4 and 8 Gbps . Set to 1 for lane rates $\leq 4 \mathrm{Gbps}$. <br> Set to 8 for lane rates above 8Gbps. | 0x8 | R/W |
| 0x072D | PLL_REFCLK_CPL | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | SERDES PLL BIT FIELD_8 |  | Must be set to 0 . Enables additional /3 on input reference clock to PLL. | 0x0 | R/W |
|  |  | 0 | RESERVED |  | Reserved. | 0x1 | R/W |
| 0x0740 | CBUS_ADDR | [7:0] | CBUS_ADDR_LCPLL_RC |  | Control bus address select. | 0x0 | R/W |
| 0x0741 | CBUS_WDATA | [7:0] | CBUS_WDATA_LCPLL_RC |  | Control Bus data,. Control Bus data, channel selected with cbus_wstrobe_ser signal | 0x0 | R/W |
| $0 \times 0750$ | PWR_DN | [7:0] | PD_SER[7:0] |  | Power down serializer channel, Bit per channel (<0>=ch0, <1>=ch1 ..etc) $1=$ channel off,. | 0xFF | R/W |
| $0 \times 0751$ | PWR_DN2 | [7:0] | PD_SER[15:8] |  | Power down serializer channel, Bit per channel (<0>=ch0, <1>=ch1 ..etc) $1=$ channel off,. | 0xFF | R/W |
| 0x0752 | JTX_SWING | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:4] | JTX_LANE1_SWING | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 1 x x \end{aligned}$ | Sets the output swing level relative to the SVDD1 supply. $\begin{aligned} & 000=1.0 \times \text { SVDD1. } \\ & 001=0.85 \times \text { SVDD } 1 . \\ & 010=0.75 \times \text { SVDD } . \\ & 011=0.50 \times \text { SVDD } . \\ & 1 \times x=\text { invalid. } \end{aligned}$ | 0x1 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |

## AD9081/AD9082 System Development User Guide

| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [2:0] | JTX_LANEO_SWING | $\begin{array}{\|l\|} \hline 000 \\ 001 \\ 010 \\ 011 \\ 1 x x \end{array}$ | Sets the output swing level relative to the SVDD1 supply. Output swing level for JESD, $0=1.0$ *VTT, $1=0.850 * \mathrm{VTT}, 2=0.750 * \mathrm{~V} T \mathrm{~T}, 3=0.500 * \mathrm{~V} T \mathrm{~T}$ $000=1.0 \times$ SVDD1 . <br> $001=0.85 \times$ SVDD1 . <br> $010=0.75 \times$ SVDD1 . <br> $011=0.50 \times$ SVDD1 . <br> $1 \mathrm{xx}=$ invalid. | 0x1 | R/W |
| 0x0753 | JTX_SWING2 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:4] | JTX_LANE3_SWING | $\begin{array}{\|l\|} \hline 000 \\ 001 \\ 010 \\ 011 \\ 1 x x \end{array}$ | Sets the output swing level relative to the SVDD1 supply. $\begin{aligned} & 000=1.0 \times \text { SVDD1. } \\ & 001=0.85 \times \text { SVDD } 1 . \\ & 010=0.75 \times \text { SVDD } 1 . \\ & 011=0.50 \times \text { SVDD } 1 . \\ & 1 \times x=\text { invalid. } . \end{aligned}$ | 0x1 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | JTX_LANE2_SWING | $\begin{array}{\|l} 000 \\ 001 \\ 010 \\ 011 \\ 1 x x \end{array}$ | Sets the output swing level relative to the SVDD1 supply. $\begin{aligned} & 000=1.0 \times \text { SVDD1. } \\ & 001=0.85 \times \text { SVDD } 1 . \\ & 010=0.75 \times \text { SVDD1 } . \\ & 011=0.50 \times \text { SVDD } 1 . \\ & 1 \times x=\text { invalid. } . \end{aligned}$ | 0x1 | R/W |
| 0x0754 | JTX_SWING3 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:4] | JTX_LANE5_SWING | $\begin{array}{\|l} 000 \\ 001 \\ 010 \\ 011 \\ 1 x x \end{array}$ | Sets the output swing level relative to the SVDD1 supply. $\begin{aligned} & 000=1.0 \times \text { SVDD1. } \\ & 001=0.85 \times \text { SVDD } 1 . \\ & 010=0.75 \times \text { SVDD1. } \\ & 011=0.50 \times \text { SVDD } 1 . \\ & 1 \times x=\text { invalid. } . \end{aligned}$ | 0x1 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | JTX_LANE4_SWING | $\begin{array}{\|l\|} \hline 000 \\ 001 \\ 010 \\ 011 \\ 1 x x \end{array}$ | Sets the output swing level relative to the SVDD1 supply. $\begin{aligned} & 000=1.0 \times \text { SVDD1. } \\ & 001=0.85 \times \text { SVDD } 1 . \\ & 010=0.75 \times \text { SVDD1 } . \\ & 011=0.50 \times \text { SVDD } 1 . \\ & 1 \times x=\text { invalid. } . \end{aligned}$ | 0x1 | R/W |
| 0x0755 | JTX_SWING4 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:4] | JTX_LANE7_SWING | $\begin{array}{\|l} 000 \\ 001 \\ 010 \\ 011 \\ 1 x x \end{array}$ | Sets the output swing level relative to the SVDD1 supply. $\begin{aligned} & 000=1.0 \times \text { SVDD1. } \\ & 001=0.85 \times \text { SVDD1. } \\ & 010=0.75 \times \text { SVDD1 } . \\ & 011=0.50 \times \text { SVDD } 1 . \\ & 1 \times x=\text { invalid. } . \end{aligned}$ | 0x1 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | JTX_LANE6_SWING | $\begin{array}{\|l\|} \hline 000 \\ 001 \\ 010 \\ 011 \\ 1 x x \end{array}$ | Sets the output swing level relative to the SVDD1 supply. $\begin{aligned} & 000=1.0 \times \text { SVDD1. } \\ & 001=0.85 \times \text { SVDD } 1 . \\ & 010=0.75 \times \text { SVDD1 } . \\ & 011=0.50 \times \text { SVDD } 1 . \\ & 1 \times x=\text { invalid. } . \end{aligned}$ | 0x1 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x075A | POST_TAP_LEVEL1 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:4] |  | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & \text { else } \end{aligned}$ | Sets the post-tap de-emphasis level in 3dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \\ & 011=9 \mathrm{~dB} . \\ & 100=12 \mathrm{~dB} . \\ & 101-111 \text { are invalid. } \end{aligned}$ | 0x0 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | ```JTX_LANEO_POST_TAP_LEVEL[0:7 ]``` | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & \text { else } \end{aligned}$ | Sets the post-tap de-emphasis level in 3 dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \\ & 011=9 \mathrm{~dB} . \\ & 100=12 \mathrm{~dB} . \\ & 101-111 \text { are invalid. } \end{aligned}$ | 0x0 | R/W |
| 0x075B | POST_TAP_LEVEL2 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:4] | ```JTX_LANE3_POST_TAP_LEVEL[0:7 ]``` | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & \text { else } \end{aligned}$ | Sets the post-tap de-emphasis level in 3dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \\ & 011=9 \mathrm{~dB} . \\ & 100=12 \mathrm{~dB} . \\ & 101-111 \text { are invalid. } \end{aligned}$ | 0x0 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | $\begin{aligned} & \hline \text { JTX_LANE2_POST_TAP_LEVEL[0:7 } \\ & \text { ]' } \end{aligned}$ | 000 <br> 001 <br> 010 <br> 011 <br> 100 <br> else | Sets the post-tap de-emphasis level in 3dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \\ & 011=9 \mathrm{~dB} . \\ & 100=12 \mathrm{~dB} . \\ & 101-111 \text { are invalid. } \end{aligned}$ | 0x0 | R/W |
| 0x075C | POST_TAP_LEVEL3 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:4] | ```JTX_LANE5_POST_TAP_LEVEL[0:7 ]``` | 000 <br> 001 <br> 010 <br> 011 <br> 100 <br> else | Sets the post-tap de-emphasis level in 3dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \\ & 011=9 \mathrm{~dB} . \\ & 100=12 \mathrm{~dB} . \\ & 101-111 \text { are invalid. } \end{aligned}$ | 0x0 | R/W |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | ```JTX_LANE4_POST_TAP_LEVEL[0:7 ]``` | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & \text { else } \end{aligned}$ | Sets the post-tap de-emphasis level in 3dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \\ & 011=9 \mathrm{~dB} . \\ & 100=12 \mathrm{~dB} . \\ & 101-111 \text { are invalid. } \end{aligned}$ | 0x0 | R/W |
| 0x075D | POST_TAP_LEVEL4 | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:4] | ```JTX_LANE7_POST_TAP_LEVEL[0:7``` | 000 <br> 001 <br> 010 <br> 011 <br> 100 <br> else | Sets the post-tap de-emphasis level in 3dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \\ & 011=9 \mathrm{~dB} . \\ & 100=12 \mathrm{~dB} . \\ & 101-111 \text { are invalid. } \end{aligned}$ | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 3 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [2:0] | $\begin{aligned} & \hline \text { JTX_LANE6_POST_TAP_LEVEL[0:7 } \\ & \text { ] } \end{aligned}$ | 000 <br> 001 <br> 010 <br> 011 <br> 100 <br> else | Sets the post-tap de-emphasis level in 3dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \\ & 011=9 \mathrm{~dB} . \\ & 100=12 \mathrm{~dB} . \\ & 101-111 \text { are invalid. } \end{aligned}$ | 0x0 | R/W |
| 0x0762 | PARDATAMODE_SER | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 2 | C2C_EN_SER_RC |  | Enable chip-to-chip mode. strobe signal sent to individual channel to load cbus_wdata<7:0> , active high, $\langle 0\rangle=$ ch0, $\langle 1>=$ ch $1, .$. | 0x0 | R/W |
|  |  | [1:0] | PARDATAMODE_SER_RC | $\begin{array}{\|l\|l\|} 0 \\ 1 \end{array}$ | Selects JESD204B/C parallel data processing width. $\begin{aligned} & 0=66 \text { bits (204C). } \\ & 1=40 \text { bits (204B). } \end{aligned}$ | 0x1 | R/W |
| 0x0763 | PRE_TAP_LEVEL_CH0 | [7:0] | JTX_LANEO_PRE_TAP_LEVEL | $\begin{array}{\|l\|} 000 \\ 001 \\ 010 \\ \text { else } \end{array}$ | Sets the pre-tap de-emphasis level in 3dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \end{aligned}$ <br> 011-111 are invalid. | 0x0 | R/W |
| 0x0764 | PRE_TAP_LEVEL_CH1 | [7:0] | JTX_LANE1_PRE_TAP_LEVEL | $\begin{array}{\|l\|l} 000 \\ 001 \\ 010 \\ \text { else } \end{array}$ | Sets the pre-tap de-emphasis level in 3dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \end{aligned}$ <br> 011-111 are invalid. | 0x0 | R/W |
| 0x0765 | PRE_TAP_LEVEL_CH2 | [7:0] | JTX_LANE2_PRE_TAP_LEVEL | $\begin{array}{\|l\|} \hline 000 \\ 001 \\ 010 \\ \text { else } \\ \hline \end{array}$ | Sets the pre-tap de-emphasis level in 3dB steps. $\begin{aligned} 000 & =0 \mathrm{~dB} . \\ 001 & =3 \mathrm{~dB} . \\ 010 & =6 \mathrm{~dB} . \end{aligned}$ <br> 011-111 are invalid. | 0x0 | R/W |
| 0x0766 | PRE_TAP_LEVEL_CH3 | [7:0] | JTX_LANE3_PRE_TAP_LEVEL | $\begin{array}{\|l\|} \hline 000 \\ 001 \\ 010 \\ \text { else } \\ \hline \end{array}$ | Sets the pre-tap de-emphasis level in 3dB steps. $\begin{aligned} & 000=0 \mathrm{~dB} . \\ & 001=3 \mathrm{~dB} . \\ & 010=6 \mathrm{~dB} . \end{aligned}$ <br> 011-111 are invalid. | 0x0 | R/W |
| 0x0767 | PRE_TAP_LEVEL_CH4 | [7:0] | JTX_LANE4_PRE_TAP_LEVEL | $\begin{array}{\|l\|l} 000 \\ 001 \\ 010 \\ \text { else } \end{array}$ | Sets the pre-tap de-emphasis level in 3dB steps. $\begin{aligned} 000 & =0 \mathrm{~dB} . \\ 001 & =3 \mathrm{~dB} . \\ 010 & =6 \mathrm{~dB} . \end{aligned}$ <br> 011-111 are invalid. | 0x0 | R/W |
| 0x0768 | PRE_TAP_LEVEL_CH5 | [7:0] | JTX_LANE5_PRE_TAP_LEVEL | $\begin{array}{\|l\|} 000 \\ 001 \\ 010 \\ \text { else } \end{array}$ | Sets the pre-tap de-emphasis level in 3dB steps. $\begin{aligned} 000 & =0 \mathrm{~dB} . \\ 001 & =3 \mathrm{~dB} . \\ 010 & =6 \mathrm{~dB} . \end{aligned}$ <br> 011-111 are invalid. | 0x0 | R/W |
| 0x0769 | PRE_TAP_LEVEL_CH6 | [7:0] | JTX_LANE6_PRE_TAP_LEVEL | $\begin{array}{\|l\|l} 000 \\ 001 \\ 010 \\ \text { else } \end{array}$ | Sets the pre-tap de-emphasis level in 3dB steps. $\begin{aligned} 000 & =0 \mathrm{~dB} . \\ 001 & =3 \mathrm{~dB} . \\ 010 & =6 \mathrm{~dB} . \end{aligned}$ <br> 011-111 are invalid. | 0x0 | R/W |
| 0x076A | PRE_TAP_LEVEL_CH7 | [7:0] | JTX_LANE7_PRE_TAP_LEVEL | $\begin{array}{\|l\|} \hline 000 \\ 001 \\ 010 \\ \text { else } \\ \hline \end{array}$ | Sets the pre-tap de-emphasis level in 3dB steps. $\begin{aligned} 000 & =0 \mathrm{~dB} . \\ 001 & =3 \mathrm{~dB} . \\ 010 & =6 \mathrm{~dB} . \end{aligned}$ <br> 011-111 are invalid. | 0x0 | R/W |
| 0x0773 | RSTB | [7:0] | RSTB_SER[7:0] |  | Resetb signal for Digital Logic,. Resetb signal for Digital Logic, $0=$ reset, $1=$ normal, $<0>=$ ch 0 , <1>=ch1 .. | 0x0 | R/W |
| 0x0774 | RSTB2 | [7:0] | RSTB_SER[15:8] |  | Resetb signal for Digital Logic,. Resetb signal for Digital Logic, $0=$ reset, $1=$ normal, $<0>=$ ch 0 , <1>=ch1 .. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0782 | EN_DRVSLICEOFFSET | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | EN_DRVSLICEOFFSET_CH67_SER_ RC |  | Poly Code Offset value for channels 12/13. | 0x0 | R/W |
|  |  | 2 | ```EN_DRVSLICEOFFSET_CH45_SER_ RC``` |  | Poly Code Offset value for channels 10/11. | 0x0 | R/W |
|  |  | 1 | ```EN_DRVSLICEOFFSET_CH23_SER_ RC``` |  | Poly Code Offset value for channels 8/9. | 0x0 | R/W |
|  |  | 0 | ```EN_DRVSLICEOFFSET_CH01_SER_ RC``` |  | Poly Code Offset value for channels 0/1. | 0x0 | R/W |
| 0x0789 | MAIN_DATA_INV | 7 | OUTPUTDATAINVERT_CH7_SER_R C | $\begin{array}{\|l\|l\|l\|} \hline 0 \\ 1 \end{array}$ | JTx, invert ch7 data, <br> $0=$ normal. <br> $1=$ invert. | 0x0 | R/W |
|  |  | 6 | ```OUTPUTDATAINVERT_CH6_SER_R C``` | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | JTx, invert ch6 data,. <br> $0=$ normal. <br> 1=invert. | 0x0 | R/W |
|  |  | 5 | OUTPUTDATAINVERT_CH5_SER_R C | $\begin{array}{\|l} 0 \\ 1 \end{array}$ | JTx, invert ch5 data,. $\begin{aligned} & 0=\text { normal. } \\ & 1=\text { invert. } \end{aligned}$ | 0x0 | R/W |
|  |  | 4 | ```OUTPUTDATAINVERT_CH4_SER_R C``` | $\begin{array}{\|l} 0 \\ 1 \end{array}$ | JTx, invert ch14data,. <br> $0=$ normal. <br> 1=invert. | 0x0 | R/W |
|  |  | 3 | ```OUTPUTDATAINVERT_CH3_SER_R C``` | $\begin{array}{\|l\|l\|l\|} \hline 0 \\ 1 \end{array}$ | JTx, invert ch3 data,. $\begin{aligned} & 0=\text { normal. } \\ & 1=\text { invert. } \end{aligned}$ | 0x0 | R/W |
|  |  | 2 | ```OUTPUTDATAINVERT_CH2_SER_R C``` | $\begin{array}{\|l\|l\|l\|} \hline 0 \\ 1 \end{array}$ | JTx, invert ch2 data,. $\begin{aligned} & 0=\text { normal. } \\ & 1=\text { invert. } \end{aligned}$ | 0x0 | R/W |
|  |  | 1 | ```OUTPUTDATAINVERT_CH1_SER_R C``` | $\begin{array}{\|l\|l\|l\|} \hline 0 \\ 1 \end{array}$ | JTx, invert ch1 data,. $\begin{aligned} & 0=\text { normal. } \\ & 1=\text { invert. } \end{aligned}$ | 0x0 | R/W |
|  |  | 0 | ```OUTPUTDATAINVERT_CHO_SER_R C``` | $\begin{array}{\|l\|l\|l\|} \hline 0 \\ 1 \end{array}$ | JTx, invert ch0 data, <br> $0=$ normal. <br> 1=invert. | 0x0 | R/W |
| 0x0797 | SYNCA_CTRL | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | PD_SYNCA_RX_RC |  | SYNCOINB Receiver Power Down. 1 = power down | 0x1 | R/W |
|  |  | 2 | SYNCA_RX_PN_INV_RC |  | SYNCOINB Invert Signal Polarity. 1 = invert $\pm$ polarity | 0x0 | R/W |
|  |  | 1 | SYNCA_RX_ONCHIP_TERM_RC |  | SYNCOINB On-Chip $100 \Omega$ Termination Enable. 1 = termination enabled | 0x0 | R/W |
|  |  | 0 | SYNCA_RX_MODE_RC | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | SYNCOINB Input Mode Select. $\begin{aligned} & 0=\text { CMOS mode. } \\ & 1=\text { differential mode. } \end{aligned}$ | 0x0 | R/W |
| 0x0798 | SYNCB_CTRL | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | PD_SYNCB_RX_RC |  | SYNC1INB Receiver Power down. 1 = power down | 0x1 | R/W |
|  |  | 2 | SYNCB_RX_PN_INV_RC |  | SYNC1INB Invert Signal Polarity. $1=\text { invert } \pm \text { polarity }$ | 0x0 | R/W |
|  |  | 1 | SYNCB_RX_ONCHIP_TERM_RC |  | SYNC1INB On-Chip $100 \Omega$ Termination Enable. 1 = termination enabled | 0x0 | R/W |
|  |  | 0 | SYNCB_RX_MODE_RC |  | SYNC1INB Input Mode Select. $\begin{aligned} & 0=\text { CMOS mode. } \\ & 1=\text { differential mode. } \end{aligned}$ | 0x0 | R/W |

## AD9081/AD9082 System Development User Guide

| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0800 | DDSM_HOPF_CTRLO | [7:6] | DDSM_HOPF_MODE | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ \hline \end{array}$ | Hopping frequency working mode,. <br> 0 : phase continuous switch;. <br> 1: phase in-continuous switch;. <br> 2: phase coherent switch between 32 NCOs. | 0x0 | R/W |
|  |  | 5 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [4:0] | DDSM_HOPF_SEL |  | Selects the desired FTW to use (from FTW 0 to FTW31). | 0x0 | R/W |
| $0 \times 0806$ | DDSM_HOPF_FTW1_0 | [7:0] | DDSM_HOPF_FTW1[7:0] |  | Hopping frequency FTW1. | 0x0 | R/W |
| $0 \times 0807$ | DDSM_HOPF_FTW1_1 | [7:0] | DDSM_HOPF_FTW1[15:8] |  | Hopping frequency FTW1. | 0x0 | R/W |
| 0x0808 | DDSM_HOPF_FTW1_2 | [7:0] | DDSM_HOPF_FTW1[23:16] |  | Hopping frequency FTW1. | 0x0 | R/W |
| 0x0809 | DDSM_HOPF_FTW1_3 | [7:0] | DDSM_HOPF_FTW1[31:24] |  | Hopping frequency FTW1. | 0x0 | R/W |
| 0x080A | DDSM_HOPF_FTW2_0 | [7:0] | DDSM_HOPF_FTW2[7:0] |  | Hopping frequency FTW2. | 0x0 | R/W |
| 0x080B | DDSM_HOPF_FTW2_1 | [7:0] | DDSM_HOPF_FTW2[15:8] |  | Hopping frequency FTW2. | 0x0 | R/W |
| 0x080C | DDSM_HOPF_FTW2_2 | [7:0] | DDSM_HOPF_FTW2[23:16] |  | Hopping frequency FTW2. | 0x0 | R/W |
| 0x080D | DDSM_HOPF_FTW2_3 | [7:0] | DDSM_HOPF_FTW2[31:24] |  | Hopping frequency FTW2. | 0x0 | R/W |
| $0 \times 080 \mathrm{E}$ | DDSM_HOPF_FTW3_0 | [7:0] | DDSM_HOPF_FTW3[7:0] |  | Hopping frequency FTW3. | 0x0 | R/W |
| $0 \times 080 \mathrm{~F}$ | DDSM_HOPF_FTW3_1 | [7:0] | DDSM_HOPF_FTW3[15:8] |  | Hopping frequency FTW3. | 0x0 | R/W |
| $0 \times 0810$ | DDSM_HOPF_FTW3_2 | [7:0] | DDSM_HOPF_FTW3[23:16] |  | Hopping frequency FTW3. | 0x0 | R/W |
| $0 \times 0811$ | DDSM_HOPF_FTW3_3 | [7:0] | DDSM_HOPF_FTW3[31:24] |  | Hopping frequency FTW3. | 0x0 | R/W |
| $0 \times 0812$ | DDSM_HOPF_FTW4_0 | [7:0] | DDSM_HOPF_FTW4[7:0] |  | Hopping frequency FTW4. | 0x0 | R/W |
| $0 \times 0813$ | DDSM_HOPF_FTW4_1 | [7:0] | DDSM_HOPF_FTW4[15:8] |  | Hopping frequency FTW4. | 0x0 | R/W |
| $0 \times 0814$ | DDSM_HOPF_FTW4_2 | [7:0] | DDSM_HOPF_FTW4[23:16] |  | Hopping frequency FTW4. | 0x0 | R/W |
| $0 \times 0815$ | DDSM_HOPF_FTW4_3 | [7:0] | DDSM_HOPF_FTW4[31:24] |  | Hopping frequency FTW4. | 0x0 | R/W |
| $0 \times 0816$ | DDSM_HOPF_FTW5_0 | [7:0] | DDSM_HOPF_FTW5[7:0] |  | Hopping frequency FTW5. | 0x0 | R/W |
| $0 \times 0817$ | DDSM_HOPF_FTW5_1 | [7:0] | DDSM_HOPF_FTW5[15:8] |  | Hopping frequency FTW5. | 0x0 | R/W |
| $0 \times 0818$ | DDSM_HOPF_FTW5_2 | [7:0] | DDSM_HOPF_FTW5[23:16] |  | Hopping frequency FTW5. | 0x0 | R/W |
| 0x0819 | DDSM_HOPF_FTW5_3 | [7:0] | DDSM_HOPF_FTW5[31:24] |  | Hopping frequency FTW5. | 0x0 | R/W |
| 0x081A | DDSM_HOPF_FTW6_0 | [7:0] | DDSM_HOPF_FTW6[7:0] |  | Hopping frequency FTW6. | 0x0 | R/W |
| 0x081B | DDSM_HOPF_FTW6_1 | [7:0] | DDSM_HOPF_FTW6[15:8] |  | Hopping frequency FTW6. | 0x0 | R/W |
| 0x081C | DDSM_HOPF_FTW6_2 | [7:0] | DDSM_HOPF_FTW6[23:16] |  | Hopping frequency FTW6. | 0x0 | R/W |
| 0x081D | DDSM_HOPF_FTW6_3 | [7:0] | DDSM_HOPF_FTW6[31:24] |  | Hopping frequency FTW6. | 0x0 | R/W |
| 0x081E | DDSM_HOPF_FTW7_0 | [7:0] | DDSM_HOPF_FTW7[7:0] |  | Hopping frequency FTW7. | 0x0 | R/W |
| $0 \times 081 \mathrm{~F}$ | DDSM_HOPF_FTW7_1 | [7:0] | DDSM_HOPF_FTW7[15:8] |  | Hopping frequency FTW7. | 0x0 | R/W |
| 0x0820 | DDSM_HOPF_FTW7_2 | [7:0] | DDSM_HOPF_FTW7[23:16] |  | Hopping frequency FTW7. | 0x0 | R/W |
| $0 \times 0821$ | DDSM_HOPF_FTW7_3 | [7:0] | DDSM_HOPF_FTW7[31:24] |  | Hopping frequency FTW7. | 0x0 | R/W |
| 0x0822 | DDSM_HOPF_FTW8_0 | [7:0] | DDSM_HOPF_FTW8[7:0] |  | Hopping frequency FTW8. | 0x0 | R/W |
| $0 \times 0823$ | DDSM_HOPF_FTW8_1 | [7:0] | DDSM_HOPF_FTW8[15:8] |  | Hopping frequency FTW8. | 0x0 | R/W |
| 0x0824 | DDSM_HOPF_FTW8_2 | [7:0] | DDSM_HOPF_FTW8[23:16] |  | Hopping frequency FTW8. | 0x0 | R/W |
| 0x0825 | DDSM_HOPF_FTW8_3 | [7:0] | DDSM_HOPF_FTW8[31:24] |  | Hopping frequency FTW8. | 0x0 | R/W |
| $0 \times 0826$ | DDSM_HOPF_FTW9_0 | [7:0] | DDSM_HOPF_FTW9[7:0] |  | Hopping frequency FTW9. | 0x0 | R/W |
| 0x0827 | DDSM_HOPF_FTW9_1 | [7:0] | DDSM_HOPF_FTW9[15:8] |  | Hopping frequency FTW9. | 0x0 | R/W |
| 0x0828 | DDSM_HOPF_FTW9_2 | [7:0] | DDSM_HOPF_FTW9[23:16] |  | Hopping frequency FTW9. | 0x0 | R/W |
| 0x0829 | DDSM_HOPF_FTW9_3 | [7:0] | DDSM_HOPF_FTW9[31:24] |  | Hopping frequency FTW9. | 0x0 | R/W |
| 0x082A | DDSM_HOPF_FTW10_0 | [7:0] | DDSM_HOPF_FTW10[7:0] |  | Hopping frequency FTW10. | 0x0 | R/W |
| 0x082B | DDSM_HOPF_FTW10_1 | [7:0] | DDSM_HOPF_FTW10[15:8] |  | Hopping frequency FTW10. | 0x0 | R/W |
| 0x082C | DDSM_HOPF_FTW10_2 | [7:0] | DDSM_HOPF_FTW10[23:16] |  | Hopping frequency FTW10. | 0x0 | R/W |
| 0x082D | DDSM_HOPF_FTW10_3 | [7:0] | DDSM_HOPF_FTW10[31:24] |  | Hopping frequency FTW10. | 0x0 | R/W |
| $0 \times 082 \mathrm{E}$ | DDSM_HOPF_FTW11_0 | [7:0] | DDSM_HOPF_FTW11[7:0] |  | Hopping frequency FTW11. | 0x0 | R/W |
| 0x082F | DDSM_HOPF_FTW11_1 | [7:0] | DDSM_HOPF_FTW11[15:8] |  | Hopping frequency FTW11. | 0x0 | R/W |
| 0x0830 | DDSM_HOPF_FTW11_2 | [7:0] | DDSM_HOPF_FTW11[23:16] |  | Hopping frequency FTW11. | 0x0 | R/W |
| 0x0831 | DDSM_HOPF_FTW11_3 | [7:0] | DDSM_HOPF_FTW11[31:24] |  | Hopping frequency FTW11. | 0x0 | R/W |
| 0x0832 | DDSM_HOPF_FTW12_0 | [7:0] | DDSM_HOPF_FTW12[7:0] |  | Hopping frequency FTW12. | 0x0 | R/W |
| $0 \times 0833$ | DDSM_HOPF_FTW12_1 | [7:0] | DDSM_HOPF_FTW12[15:8] |  | Hopping frequency FTW12. | 0x0 | R/W |
| 0x0834 | DDSM_HOPF_FTW12_2 | [7:0] | DDSM_HOPF_FTW12[23:16] |  | Hopping frequency FTW12. | 0x0 | R/W |
| 0x0835 | DDSM_HOPF_FTW12_3 | [7:0] | DDSM_HOPF_FTW12[31:24] |  | Hopping frequency FTW12. | 0x0 | R/W |
| 0x0836 | DDSM_HOPF_FTW13_0 | [7:0] | DDSM_HOPF_FTW13[7:0] |  | Hopping frequency FTW13. | 0x0 | R/W |
| $0 \times 0837$ | DDSM_HOPF_FTW13_1 | [7:0] | DDSM_HOPF_FTW13[15:8] |  | Hopping frequency FTW13. | 0x0 | R/W |
| 0x0838 | DDSM_HOPF_FTW13_2 | [7:0] | DDSM_HOPF_FTW13[23:16] |  | Hopping frequency FTW13. | 0x0 | R/W |
| 0x0839 | DDSM_HOPF_FTW13_3 | [7:0] | DDSM_HOPF_FTW13[31:24] |  | Hopping frequency FTW13. | 0x0 | R/W |
| $0 \times 083 \mathrm{~A}$ | DDSM_HOPF_FTW14_0 | [7:0] | DDSM_HOPF_FTW14[7:0] |  | Hopping frequency FTW14. | 0x0 | R/W |
| 0x083B | DDSM_HOPF_FTW14_1 | [7:0] | DDSM_HOPF_FTW14[15:8] |  | Hopping frequency FTW14. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x083C | DDSM_HOPF_FTW14_2 | [7:0] | DDSM_HOPF_FTW14[23:16] |  | Hopping frequency FTW14. | 0x0 | R/W |
| 0x083D | DDSM_HOPF_FTW14_3 | [7:0] | DDSM_HOPF_FTW14[31:24] |  | Hopping frequency FTW14. | 0x0 | R/W |
| 0x083E | DDSM_HOPF_FTW15_0 | [7:0] | DDSM_HOPF_FTW15[7:0] |  | Hopping frequency FTW15. | 0x0 | R/W |
| 0x083F | DDSM_HOPF_FTW15_1 | [7:0] | DDSM_HOPF_FTW15[15:8] |  | Hopping frequency FTW15. | 0x0 | R/W |
| $0 \times 0840$ | DDSM_HOPF_FTW15_2 | [7:0] | DDSM_HOPF_FTW15[23:16] |  | Hopping frequency FTW15. | $0 \times 0$ | R/W |
| $0 \times 0841$ | DDSM_HOPF_FTW15_3 | [7:0] | DDSM_HOPF_FTW15[31:24] |  | Hopping frequency FTW15. | 0x0 | R/W |
| $0 \times 0842$ | DDSM_HOPF_FTW16_0 | [7:0] | DDSM_HOPF_FTW16[7:0] |  | Hopping frequency FTW16. | 0x0 | R/W |
| 0x0843 | DDSM_HOPF_FTW16_1 | [7:0] | DDSM_HOPF_FTW16[15:8] |  | Hopping frequency FTW16. | 0x0 | R/W |
| $0 \times 0844$ | DDSM_HOPF_FTW16_2 | [7:0] | DDSM_HOPF_FTW16[23:16] |  | Hopping frequency FTW16. | 0x0 | R/W |
| $0 \times 0845$ | DDSM_HOPF_FTW16_3 | [7:0] | DDSM_HOPF_FTW16[31:24] |  | Hopping frequency FTW16. | 0x0 | R/W |
| $0 \times 0846$ | DDSM_HOPF_FTW17_0 | [7:0] | DDSM_HOPF_FTW17[7:0] |  | Hopping frequency FTW17. | 0x0 | R/W |
| $0 \times 0847$ | DDSM_HOPF_FTW17_1 | [7:0] | DDSM_HOPF_FTW17[15:8] |  | Hopping frequency FTW17. | 0x0 | R/W |
| 0x0848 | DDSM_HOPF_FTW17_2 | [7:0] | DDSM_HOPF_FTW17[23:16] |  | Hopping frequency FTW17. | 0x0 | R/W |
| $0 \times 0849$ | DDSM_HOPF_FTW17_3 | [7:0] | DDSM_HOPF_FTW17[31:24] |  | Hopping frequency FTW17. | 0x0 | R/W |
| 0x084A | DDSM_HOPF_FTW18_0 | [7:0] | DDSM_HOPF_FTW18[7:0] |  | Hopping frequency FTW18. | 0x0 | R/W |
| 0x084B | DDSM_HOPF_FTW18_1 | [7:0] | DDSM_HOPF_FTW18[15:8] |  | Hopping frequency FTW18. | 0x0 | R/W |
| 0x084C | DDSM_HOPF_FTW18_2 | [7:0] | DDSM_HOPF_FTW18[23:16] |  | Hopping frequency FTW18. | 0x0 | R/W |
| 0x084D | DDSM_HOPF_FTW18_3 | [7:0] | DDSM_HOPF_FTW18[31:24] |  | Hopping frequency FTW18. | 0x0 | R/W |
| 0x084E | DDSM_HOPF_FTW19_0 | [7:0] | DDSM_HOPF_FTW19[7:0] |  | Hopping frequency FTW19. | 0x0 | R/W |
| 0x084F | DDSM_HOPF_FTW19_1 | [7:0] | DDSM_HOPF_FTW19[15:8] |  | Hopping frequency FTW19. | 0x0 | R/W |
| $0 \times 0850$ | DDSM_HOPF_FTW19_2 | [7:0] | DDSM_HOPF_FTW19[23:16] |  | Hopping frequency FTW19. | 0x0 | R/W |
| $0 \times 0851$ | DDSM_HOPF_FTW19_3 | [7:0] | DDSM_HOPF_FTW19[31:24] |  | Hopping frequency FTW19. | 0x0 | R/W |
| $0 \times 0852$ | DDSM_HOPF_FTW20_0 | [7:0] | DDSM_HOPF_FTW20[7:0] |  | Hopping frequency FTW20. | 0x0 | R/W |
| $0 \times 0853$ | DDSM_HOPF_FTW20_1 | [7:0] | DDSM_HOPF_FTW20[15:8] |  | Hopping frequency FTW20. | 0x0 | R/W |
| $0 \times 0854$ | DDSM_HOPF_FTW20_2 | [7:0] | DDSM_HOPF_FTW20[23:16] |  | Hopping frequency FTW20. | 0x0 | R/W |
| 0x0855 | DDSM_HOPF_FTW20_3 | [7:0] | DDSM_HOPF_FTW20[31:24] |  | Hopping frequency FTW20. | 0x0 | R/W |
| 0x0856 | DDSM_HOPF_FTW21_0 | [7:0] | DDSM_HOPF_FTW21[7:0] |  | Hopping frequency FTW21. | 0x0 | R/W |
| $0 \times 0857$ | DDSM_HOPF_FTW21_1 | [7:0] | DDSM_HOPF_FTW21[15:8] |  | Hopping frequency FTW21. | 0x0 | R/W |
| 0x0858 | DDSM_HOPF_FTW21_2 | [7:0] | DDSM_HOPF_FTW21[23:16] |  | Hopping frequency FTW21. | 0x0 | R/W |
| 0x0859 | DDSM_HOPF_FTW21_3 | [7:0] | DDSM_HOPF_FTW21[31:24] |  | Hopping frequency FTW21. | 0x0 | R/W |
| 0x085A | DDSM_HOPF_FTW22_0 | [7:0] | DDSM_HOPF_FTW22[7:0] |  | Hopping frequency FTW22. | 0x0 | R/W |
| 0x085B | DDSM_HOPF_FTW22_1 | [7:0] | DDSM_HOPF_FTW22[15:8] |  | Hopping frequency FTW22. | 0x0 | R/W |
| 0x085C | DDSM_HOPF_FTW22_2 | [7:0] | DDSM_HOPF_FTW22[23:16] |  | Hopping frequency FTW22. | 0x0 | R/W |
| 0x085D | DDSM_HOPF_FTW22_3 | [7:0] | DDSM_HOPF_FTW22[31:24] |  | Hopping frequency FTW22. | 0x0 | R/W |
| 0x085E | DDSM_HOPF_FTW23_0 | [7:0] | DDSM_HOPF_FTW23[7:0] |  | Hopping frequency FTW23. | 0x0 | R/W |
| 0x085F | DDSM_HOPF_FTW23_1 | [7:0] | DDSM_HOPF_FTW23[15:8] |  | Hopping frequency FTW23. | 0x0 | R/W |
| 0x0860 | DDSM_HOPF_FTW23_2 | [7:0] | DDSM_HOPF_FTW23[23:16] |  | Hopping frequency FTW23. | 0x0 | R/W |
| 0x0861 | DDSM_HOPF_FTW23_3 | [7:0] | DDSM_HOPF_FTW23[31:24] |  | Hopping frequency FTW23. | 0x0 | R/W |
| 0x0862 | DDSM_HOPF_FTW24_0 | [7:0] | DDSM_HOPF_FTW24[7:0] |  | Hopping frequency FTW24. | 0x0 | R/W |
| 0x0863 | DDSM_HOPF_FTW24_1 | [7:0] | DDSM_HOPF_FTW24[15:8] |  | Hopping frequency FTW24. | 0x0 | R/W |
| 0x0864 | DDSM_HOPF_FTW24_2 | [7:0] | DDSM_HOPF_FTW24[23:16] |  | Hopping frequency FTW24. | 0x0 | R/W |
| 0x0865 | DDSM_HOPF_FTW24_3 | [7:0] | DDSM_HOPF_FTW24[31:24] |  | Hopping frequency FTW24. | 0x0 | R/W |
| 0x0866 | DDSM_HOPF_FTW25_0 | [7:0] | DDSM_HOPF_FTW25[7:0] |  | Hopping frequency FTW25. | 0x0 | R/W |
| 0x0867 | DDSM_HOPF_FTW25_1 | [7:0] | DDSM_HOPF_FTW25[15:8] |  | Hopping frequency FTW25. | 0x0 | R/W |
| 0x0868 | DDSM_HOPF_FTW25_2 | [7:0] | DDSM_HOPF_FTW25[23:16] |  | Hopping frequency FTW25. | 0x0 | R/W |
| 0x0869 | DDSM_HOPF_FTW25_3 | [7:0] | DDSM_HOPF_FTW25[31:24] |  | Hopping frequency FTW25. | 0x0 | R/W |
| 0x086A | DDSM_HOPF_FTW26_0 | [7:0] | DDSM_HOPF_FTW26[7:0] |  | Hopping frequency FTW26. | 0x0 | R/W |
| 0x086B | DDSM_HOPF_FTW26_1 | [7:0] | DDSM_HOPF_FTW26[15:8] |  | Hopping frequency FTW26. | 0x0 | R/W |
| 0x086C | DDSM_HOPF_FTW26_2 | [7:0] | DDSM_HOPF_FTW26[23:16] |  | Hopping frequency FTW26. | 0x0 | R/W |
| 0x086D | DDSM_HOPF_FTW26_3 | [7:0] | DDSM_HOPF_FTW26[31:24] |  | Hopping frequency FTW26. | 0x0 | R/W |
| 0x086E | DDSM_HOPF_FTW27_0 | [7:0] | DDSM_HOPF_FTW27[7:0] |  | Hopping frequency FTW27. | $0 \times 0$ | R/W |
| 0x086F | DDSM_HOPF_FTW27_1 | [7:0] | DDSM_HOPF_FTW27[15:8] |  | Hopping frequency FTW27. | 0x0 | R/W |
| 0x0870 | DDSM_HOPF_FTW27_2 | [7:0] | DDSM_HOPF_FTW27[23:16] |  | Hopping frequency FTW27. | 0x0 | R/W |
| $0 \times 0871$ | DDSM_HOPF_FTW27_3 | [7:0] | DDSM_HOPF_FTW27[31:24] |  | Hopping frequency FTW27. | 0x0 | R/W |
| $0 \times 0872$ | DDSM_HOPF_FTW28_0 | [7:0] | DDSM_HOPF_FTW28[7:0] |  | Hopping frequency FTW28. | 0x0 | R/W |
| $0 \times 0873$ | DDSM_HOPF_FTW28_1 | [7:0] | DDSM_HOPF_FTW28[15:8] |  | Hopping frequency FTW28. | 0x0 | R/W |
| 0x0874 | DDSM_HOPF_FTW28_2 | [7:0] | DDSM_HOPF_FTW28[23:16] |  | Hopping frequency FTW28. | 0x0 | R/W |
| $0 \times 0875$ | DDSM_HOPF_FTW28_3 | [7:0] | DDSM_HOPF_FTW28[31:24] |  | Hopping frequency FTW28. | 0x0 | R/W |
| $0 \times 0876$ | DDSM_HOPF_FTW29_0 | [7:0] | DDSM_HOPF_FTW29[7:0] |  | Hopping frequency FTW29. | 0x0 | R/W |
| $0 \times 0877$ | DDSM_HOPF_FTW29_1 | [7:0] | DDSM_HOPF_FTW29[15:8] |  | Hopping frequency FTW29. | 0x0 | R/W |
| 0x0878 | DDSM_HOPF_FTW29_2 | [7:0] | DDSM_HOPF_FTW29[23:16] |  | Hopping frequency FTW29. | 0x0 | R/W |

## AD9081/AD9082 System Development User Guide

UG-1578

| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0879 | DDSM_HOPF_FTW29_3 | [7:0] | DDSM_HOPF_FTW29[31:24] |  | Hopping frequency FTW29. | 0x0 | R/W |
| 0x087A | DDSM_HOPF_FTW30_0 | [7:0] | DDSM_HOPF_FTW30[7:0] |  | Hopping frequency FTW30. | 0x0 | R/W |
| 0x087B | DDSM_HOPF_FTW30_1 | [7:0] | DDSM_HOPF_FTW30[15:8] |  | Hopping frequency FTW30. | 0x0 | R/W |
| 0x087C | DDSM_HOPF_FTW30_2 | [7:0] | DDSM_HOPF_FTW30[23:16] |  | Hopping frequency FTW30. | 0x0 | R/W |
| 0x087D | DDSM_HOPF_FTW30_3 | [7:0] | DDSM_HOPF_FTW30[31:24] |  | Hopping frequency FTW30. | 0x0 | R/W |
| 0x087E | DDSM_HOPF_FTW31_0 | [7:0] | DDSM_HOPF_FTW31[7:0] |  | Hopping frequency FTW31. | 0x0 | R/W |
| 0x087F | DDSM_HOPF_FTW31_1 | [7:0] | DDSM_HOPF_FTW31[15:8] |  | Hopping frequency FTW31. | 0x0 | R/W |
| 0x0880 | DDSM_HOPF_FTW31_2 | [7:0] | DDSM_HOPF_FTW31[23:16] |  | Hopping frequency FTW31. | 0x0 | R/W |
| $0 \times 0881$ | DDSM_HOPF_FTW31_3 | [7:0] | DDSM_HOPF_FTW31[31:24] |  | Hopping frequency FTW31. | 0x0 | R/W |
| $0 \times 0941$ | TXFE_LOOPBACK MODE | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | TXFE_LOOPBACK_MODES |  | Enable indirect loopback mode from JTX FIFO to JRX FIFO. | 0x0 | R/W |
| $0 \times 0950$ | JRX_TEST_0 | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | JRX_PRBS_LANE_UPDATE_ERROR _COUNT |  | Update error counters. Toggle this bit from 0 to 1 in order to update the error counters on all lanes. | 0x0 | R/W |
|  |  | 0 | JRX_PRBS_LANE_CLEAR_ERRORS |  | Clear error counters. Toggle this bit from 0 to 1 in order to clear the error counters on all lanes. | 0x0 | R/W |
| $0 \times 0952$ | JRX_TEST_2 | [7:3] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | [2:0] | JRX_PRBS_MODE | $\begin{array}{\|l\|} \hline 000 \\ 001 \\ 010 \\ 011 \\ 100 \\ 101 \\ \text { Else } \\ \hline \end{array}$ | JRx PHY PRBS test mode. $\begin{aligned} & 0=\text { Pattern checker is off. } \\ & 1=\text { PRBS7. } \\ & 2=\text { PRBS9. } \\ & 3=\text { PRBS15. } \\ & 4=\text { PRBS31. } \\ & 5=\text { User data. } \\ & \text { Else }=\text { Not valid. } \end{aligned}$ | 0x0 | R/W |
| $\begin{aligned} & \hline 0 \times 0953 \\ & \text { to } \\ & 0 \times 095 \mathrm{~A} \\ & \text { by } 1 \end{aligned}$ | JRX_TEST_3_LANEn | 7 | JRX_PRBS_LANE_ERROR_FLAG |  | Error counter contains non-zero value. Clear error counter to clear error flag. Per lane register addressing (0x0953 applies to Lane0, 0x0954 applies to Lane1, etc). | 0x0 | R |
|  |  | 6 | JRX_PRBS_LANE_INVALID_DATA_ FLAG | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Invalid PRBS data. $\begin{aligned} & 0=\text { Data received by PRBS checker is valid. } \\ & 1=\text { Data received by PRBS checker is not valid (0's). } \end{aligned}$ | 0x0 | R |
|  |  | 5 | JRX_PRBS_LANE_INV | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Inverted PRBS data. <br> $0=$ Data received by PRBS checker is not inverted. <br> 1 = Data received by PRBS checker is valid, but inverted. | 0x0 | R |
|  |  | [4:0] | RESERVED |  | Reserved. | 0x0 | R |
| $\begin{aligned} & \begin{array}{l} 0 \times 095 B \\ \text { to } \\ 0 \times 0962 \\ \text { by } 1 \\ \hline \end{array} \end{aligned}$ | JRX_TEST_4_LANEn | [7:0] | $\begin{aligned} & \text { JRX_PRBS_LANE_ERROR_COUNT[ } \\ & \text { 7:0] } \end{aligned}$ |  | JRx PRBS lane error counter. Contains the number of PRBS errors per lane. Per lane register addressing (0x095B applies to Lane0, 0x095C applies to Lane1, etc). | 0x0 | R |
| $\begin{aligned} & \hline 0 \times 0963 \\ & \text { to } \\ & 0 \times 096 \mathrm{~A} \\ & \text { by } 1 \\ & \hline \end{aligned}$ | JRX_TEST_5_LANEn | [7:0] | $\begin{aligned} & \text { JRX_PRBS_LANE_ERROR_COUNT[ } \\ & 15: 8] \end{aligned}$ |  | JRx PRBS lane error counter. Contains the number of PRBS errors per lane. Per lane register addressing (0x095B applies to Lane0, 0x095C applies to Lane1, etc). | 0x0 | R |
| $\begin{aligned} & 0 \times 096 B \\ & \text { to } \\ & 0 \times 0972 \\ & \text { by } 1 \\ & \hline \end{aligned}$ | JRX_TEST_6_LANEn | [7:0] | $\begin{aligned} & \text { JRX_PRBS_LANE_ERROR_COUNT[ } \\ & \text { 23:16] } \end{aligned}$ |  | JRx PRBS lane error counter. Contains the number of PRBS errors per lane. Per lane register addressing (0x095B applies to Lane0, 0x095C applies to Lane1, etc). | 0x0 | R |
| $0 \times 0973$ | JRX_TEST_7 | [7:0] | JRX_TEST_USER_DATA[7:0] |  | 32-bit user data pattern. If JRX_PRBS_MODE = 4, program the user data pattern to match the data that is being sent by the logic device's JTx. | 0x0 | R/W |
| $0 \times 0974$ | JRX_TEST_8 | [7:0] | JRX_TEST_USER_DATA[15:8] |  | 32-bit user data pattern. If JRX_PRBS_MODE = 4, program the user data pattern to match the data that is being sent by the logic device's JTx. | 0x0 | R/W |
| $0 \times 0975$ | JRX_TEST_9 | [7:0] | JRX_TEST_USER_DATA[23:16] |  | 32-bit user data pattern. If JRX_PRBS_MODE = 4, program the user data pattern to match the data that is being sent by the logic device's JTx. | 0x0 | R/W |
| $0 \times 0976$ | JRX_TEST_10 | [7:0] | JRX_TEST_USER_DATA[31:24] |  | 32-bit user data pattern. If JRX_PRBS_MODE = 4, program the user data pattern to match the data that is being sent by the logic device's JTx. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0A00 | COARSE_DDC_SYNC_CTRL | 7 | $\begin{aligned} & \text { COARSE_DDC_TRIG_NCO_RESET_ } \\ & \text { EN } \end{aligned}$ |  | DDC Trig NCO Reset Enable. | 0x0 | R/W |
|  |  | [6:5] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 4 | COARSE_DDC_SOFT_RESET |  | Digital Down Converter Soft Reset. 0: Normal Operation <br> 1: DDC Held in Reset. <br> Note: this bit can be used to synchronize all the NCO's inside the DDC blocks. | 0x0 | R/W |
|  |  | [3:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | COARSE_DDC_SYNC_NEXT |  | DDC Next Synchronization Mode. <br> 0 : Continuous mode <br> 1: Next Synchronization mode - only the next valid edge of SYSREF pin will be used to synchronize the NCO in the DDC block. Subsequent edges of the SYSREF pin will be ignored. <br> Note: The SYSREF pin must an integer multiple of the NCO frequency in order for this function to operate correctly in continuous mode. | 0x1 | R/W |
|  |  | 0 | COARSE_DDC_SYNC_EN |  | DDC Synchronization Enable. <br> 0: Synchronization Disabled. <br> 1: Synchronization Enabled. If ddc_sync_next == 1, only the next valid edge of the SYSREF pin will be used to synchronize the NCO in the DDC block. Subsequent edges of the SYSREF pin will be ignored. Once the next SYSREF has been received, this bit has to cleared for any subsequent use of next sysref. <br> Note: the SYSREF input pin must be enabled in order to synchronize the DDCs. | 0x0 | R/W |
| 0x0A01 | COARSE_DDC_SYNC_STATUS | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | COARSE_DDC_SYNC_EN_CLEAR |  | DDC Sync Enable Clear Status. DDC Sync Enable Clear Status | 0x0 | R |
| 0x0A03 | COARSE_DDC_NCO_CTRL | [7:4] | COARSE_DDCO_NCO_CHAN_SEL_ MODE |  | NCO Channel Selection Mode. Mode decoding is as follows: <br> 0000: Register Map control (Use <br> ddc_nco_regmap_chan_sel) <br> 0001: profile_pins[0] Is used. Pin level control \{3'b0, profile_pins[0]\} <br> 0010: profile_pins[1:0] are used. Pin level control \{2'b0, profile_pins[1:0]\} <br> 0011: profile_pins[2:0] are used. Pin level control \{1'b0, profile_pins[2:0]\} <br> 0100: profile_pins[3:0] are used. Pin level control \{ profile_pins[3:0]\} <br> 0101-0111 : Reserved <br> 1000: profile_pins[0] Pin edge control- increment internal counter when rising edge of profile_pins[0] Pin. <br> 1001: profile_pins[1] Pin edge control- increment internal counter when rising edge of profile_pins[1] Pin. <br> 1010: profile_pins[2] Pin edge control- increment internal counter when rising edge of profile_pins[2] Pin. <br> 1011: profile_pins[3] Pin edge control- increment internal counter when rising edge of profile_pins[3] Pin. <br> 1100: FHT expire based control - increment internal counter when FHT is expired. <br> 1101 to 1111: Reserved <br> Note: For edge control/fht based control, the internal counter wraps once <br> ddc_nco_regmap_chan_sel value is reached. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | [3:0] | COARSE_DDCO_NCO_REGMAP_C HAN_SEL |  | NCO Channel Select Register map control. <br> 0000: Select NCO Channel 0 <br> 0001: Select NCO Channel 1 <br> 0010: Select NCO Channel 2 <br> 0011: Select NCO Channel 3 <br> 0100 : Select NCO Channel 4 <br> 1111 : Select NCO Channel 15 | 0x0 | R/W |
| 0x0A04 | COARSE_DDC_PROFILE_CT RL | 7 | COARSE_DDC0_PROFILE_UPDATE _MODE | 0 1 | DDC Profile Update Mode. DDC Phase Update Mode. <br> 0: Instantaneous/Continuous Update. Phase increment and phase offset values are updated immediately. <br> 1: Phase increment and phase offset values are updated synchronously either with the chip_transfer bit is set high or based on the GPIO pin low to high transition. The chip transfer bit will be cleared once the transfer is complete. | 0x0 | R/W |
|  |  | 6 | COARSE_DDCO_GPIO_CHIP_TRA NSFER_MODE |  | DDC GPIO Chip Transfer Mode. Used when COARSE_DDC0_PROFILE_UPDATE_MODE is ' 1 ' <br> 0 : Phase increment and phase offset values are updated synchronously when the chip_transfer bit is set high. The chip transfer bit will be cleared once the transfer is complete. <br> 1: Phase increment and phase offset values are updated based on the GPIO pin low to high transition. | 0x0 | R/W |
|  |  | [5:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | COARSE_DDC0_PROFILE_UPDATE _INDEX |  | Indexes the NCO channel whose phase and offset gets updated. The update method is based on the 'COARSE_DDCO_PROFILE_UPDATE_MODE', which could be continuous or require 'chip_transfer'. <br> 0000: Update NCO Channel 0 <br> 0001: Update NCO Channel 1 <br> 0010: Update NCO Channel 2 <br> 0011: Update NCO Channel 3 <br> 0100 : Update NCO Channel 4 <br> ... <br> 1111 : Update NCO Channel 15 | 0x0 | R/W |
| 0x0A05 | COARSE_DDC_PHASE_INCO | [7:0] | COARSE_DDC0_PHASE_INCO |  | Bits [7:0] of PHASE INCREMENT. <br> NCO Phase Increment Value. <br> Two's Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) / <br> 2^48. | 0x0 | R/W |
| 0x0A06 | COARSE_DDC_PHASE_INC1 | [7:0] | COARSE_DDC0_PHASE_INC1 |  | Bits [15:8] of PHASE INCREMENT. <br> NCO Phase Increment Value. <br> Two's Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) / <br> 2^48. | 0x0 | R/W |
| 0x0A07 | COARSE_DDC_PHASE_INC2 | [7:0] | COARSE_DDC0_PHASE_INC2 |  | Bits [23:16] of PHASE INCREMENT. <br> NCO Phase Increment Value. <br> Two's Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) / 2^48. | 0x0 | R/W |
| 0x0A08 | COARSE_DDC_PHASE_INC3 | [7:0] | COARSE_DDCO_PHASE_INC3 |  | Bits [31:24] of PHASE INCREMENT. <br> NCO Phase Increment Value. <br> Two's Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) $/$ <br> 2^48. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0A09 | COARSE_DDC_PHASE_INC4 | [7:0] | COARSE_DDC0_PHASE_INC4 |  | Bits [39:32] of PHASE INCREMENT. <br> NCO Phase Increment Value. <br> Two's Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) / 2^48. | 0x0 | R/W |
| 0x0A0A | COARSE_DDC_PHASE_INC5 | [7:0] | COARSE_DDC0_PHASE_INC5 |  | Bits [47:40] of PHASE INCRMENT. <br> NCO Phase Increment Value. <br> Two's Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) / <br> 2^48. | 0x0 | R/W |
| 0x0A0B | COARSE_DDC_PHASE_OFFS ETO | [7:0] | COARSE_DDCO_PHASE_OFFSET0 |  | Bits [7:0] of PHASE OFFSET. <br> Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |
| 0x0A0C | COARSE_DDC_PHASE_OFFS ET1 | [7:0] | COARSE_DDC0_PHASE_OFFSET1 |  | Bits [15:8] of PHASE OFFSET. <br> Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |
| 0x0A0D | COARSE_DDC_PHASE_OFFS ET2 | [7:0] | COARSE_DDCO_PHASE_OFFSET2 |  | Bits [23:16] of PHASE OFFSET. <br> Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |
| 0x0A0E | ```COARSE_DDC_PHASE_OFFS ET3``` | [7:0] | COARSE_DDC0_PHASE_OFFSET3 |  | Bits [31:24] of PHASE OFFSET. <br> Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |
| 0x0A0F | $\begin{aligned} & \text { COARSE_DDC_PHASE_OFFS } \\ & \text { ET4 } \end{aligned}$ | [7:0] | COARSE_DDC0_PHASE_OFFSET4 |  | Bits [39:32] of PHASE OFFSET. <br> Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |
| 0x0A10 | ```COARSE_DDC_PHASE_OFFS ET5``` | [7:0] | COARSE_DDC0_PHASE_OFFSET5 |  | Bits [47:40] of PHASE OFFSET. <br> Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |
| 0x0A11 | $\begin{aligned} & \text { COARSE_DDC_PHASE_INC_ } \\ & \text { FRAC_AO } \end{aligned}$ | [7:0] | COARSE_DDC0_PHASE_INC_FRA C_AO |  | Bits [7:0] of PHASE INCREMENT NUMERATOR. . <br> Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A12 | $\begin{aligned} & \text { COARSE_DDC_PHASE_INC_ } \\ & \text { FRAC_A1 } \end{aligned}$ | [7:0] | $\begin{aligned} & \text { COARSE_DDC0_PHASE_INC_FRA } \\ & \text { C_A1 } \end{aligned}$ |  | Bits [15:8] of PHASE INCREMENT NUMERATOR.; <br> Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A13 | $\begin{aligned} & \text { COARSE_DDC_PHASE_INC_ } \\ & \text { FRAC_A2 } \end{aligned}$ | [7:0] | COARSE_DDCO_PHASE_INC_FRA C_A2 |  | Bits [23:16] of PHASE INCREMENT NUMERATOR. <br> Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A14 | $\begin{aligned} & \text { COARSE_DDC_PHASE_INC_ } \\ & \text { FRAC_A3 } \end{aligned}$ | [7:0] | COARSE_DDC0_PHASE_INC_FRA C_A3 |  | Bits [31:24] of PHASE INCREMENT NUMERATOR. <br> Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A15 | $\begin{aligned} & \text { COARSE_DDC_PHASE_INC_ } \\ & \text { FRAC_A4 } \end{aligned}$ | [7:0] | COARSE_DDCO_PHASE_INC_FRA C_A4 |  | Bits [39:32] of PHASE INCREMENT NUMERATOR. <br> Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A16 | ```COARSE_DDC_PHASE_INC_ FRAC_A5``` | [7:0] | COARSE_DDCO_PHASE_INC_FRA C_A5 |  | Bits [47:40] of PHASE INCREMENT NUMERATOR. <br> Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A17 | $\begin{aligned} & \text { COARSE_DDC_PHASE_INC_ } \\ & \text { FRAC_BO } \end{aligned}$ | [7:0] | COARSE_DDC0_PHASE_INC_FRA C_BO |  | Bits [7:0] of PHASE INCREMENT DENOMINATOR. <br> Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A18 | $\begin{aligned} & \text { COARSE_DDC_PHASE_INC_ } \\ & \text { FRAC_B1 } \end{aligned}$ | [7:0] | COARSE_DDCO_PHASE_INC_FRA C_B1 |  | Bits [15:8] of PHASE INCREMENT DENOMINATOR. <br> Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A19 | COARSE_DDC_PHASE_INC_ FRAC_B2 | [7:0] | $\begin{aligned} & \text { COARSE_DDC0_PHASE_INC_FRA } \\ & \text { C_B2 } \end{aligned}$ |  | Bits [23:16] of PHASE INCREMENT DENOMINATOR. <br> Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
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| 0x0A1A | COARSE_DDC_PHASE_INC_ FRAC_B3 | [7:0] | COARSE_DDC0_PHASE_INC_FRA C_B3 |  | Bits [31:24] of PHASE INCREMENT DENOMINATOR. <br> Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A1B | COARSE_DDC_PHASE_INC_ FRAC_B4 | [7:0] | COARSE_DDCO_PHASE_INC_FRA C_B4 |  | Bits [39:32] of PHASE INCREMENT DENOMINATOR. <br> Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A1C | COARSE_DDC_PHASE_INC_ FRAC_B5 | [7:0] | COARSE_DDCO_PHASE_INC_FRA C_B5 |  | Bits [47:40] of PHASE INCREMENT DENOMINATOR. <br> Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A1D | COARSE_DDC_TRANSFER_S TATUS | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | COARSE_DDC0_CHIP_TRANSFER_ STATUS | 0 1 | DDC Chip Transfer Status. <br> 0 : Indicates the data transfer is not requested or not completed. <br> 1: Transfer of data from master to slave registers is complete. | 0x0 | R |
| 0x0A1E | COARSE_DDC_DITHER | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | COARSE_DDCO_PHASE_DITHER_E N | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Phase Dither Enable. <br> 0: Enabled. <br> 1: Disabled. | 0x0 | R/W |
|  |  | 0 | RESERVED |  | Reserved. | 0x0 | R/W |
| 0x0A1F | COARSE_DDC_TRANSFER_C TRL | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | COARSE_DDC0_CHIP_TRANSFER |  | DDC Chip Transfer. <br> 1: Used to synchronize the transfer of data from master to slave registers. <br> 0 : Do nothing. <br> Note: This bit is used to update the DDC Phase Increment and Phase Offset registers when COARSE_DDCO_PROFILE_UPDATE_MODE = 1 and COARSE_DDCO_GPIO_CHIP_TRANSFER_MODE $=0$. | 0x0 | R/W |
| 0x0A20 | COARSE_DDC_PSW_0 | [7:0] | COARSE_DDCO_PSW0 |  | Bits [7:0] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | 0x0 | R/W |
| 0x0A21 | COARSE_DDC_PSW_1 | [7:0] | COARSE_DDC0_PSW1 |  | Bits [15:8] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | 0x0 | R/W |
| 0x0A22 | COARSE_DDC_PSW_2 | [7:0] | COARSE_DDC0_PSW2 |  | Bits [23:16] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | 0x0 | R/W |
| 0x0A23 | COARSE_DDC_PSW_3 | [7:0] | COARSE_DDC0_PSW3 |  | Bits [31:24] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | 0x0 | R/W |
| 0x0A24 | COARSE_DDC_PSW_4 | [7:0] | COARSE_DDC0_PSW4 |  | Bits [39:32] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | 0x0 | R/W |

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| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
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| 0x0A25 | COARSE_DDC_PSW_5 | [7:0] | COARSE_DDC0_PSW5 |  | Bits [47:40] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | 0x0 | R/W |
| 0x0A26 | COARSE_DDC_ACTIVE_PHA SE_INCO | [7:0] | COARSE_DDCO_ACTIVE_PHASE_I NCO |  | Bits [7:0] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A27 | COARSE_DDC_ACTIVE_PHA SE_INC1 | [7:0] | COARSE_DDCO_ACTIVE_PHASE_I NC1 |  | Bits [15:8] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A28 | COARSE_DDC_ACTIVE_PHA SE_INC2 | [7:0] | COARSE_DDCO_ACTIVE_PHASE_I NC2 |  | Bits [23:16] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A29 | COARSE_DDC_ACTIVE_PHA SE_INC3 | [7:0] | COARSE_DDCO_ACTIVE_PHASE_I NC3 |  | Bits [31:24] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A2A | COARSE_DDC_ACTIVE_PHA SE_INC4 | [7:0] | COARSE_DDCO_ACTIVE_PHASE_I NC4 |  | Bits [39:32] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A2B | COARSE_DDC_ACTIVE_PHA SE_INC5 | [7:0] | COARSE_DDCO_ACTIVE_PHASE_I NC5 |  | Bits [47:40] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A2C | COARSE_DDC_ACTIVE_PHA SE_OFFSETO | [7:0] | COARSE_DDC0_ACTIVE_PHASE_ OFFSETO |  | Bits [7:0] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A2D | COARSE_DDC_ACTIVE_PHA SE_OFFSET1 | [7:0] | COARSE_DDCO_ACTIVE_PHASE_ OFFSET1 |  | Bits [15:8] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A2E | COARSE_DDC_ACTIVE_PHA SE_OFFSET2 | [7:0] | COARSE_DDCO_ACTIVE_PHASE_ OFFSET2 |  | Bits [23:16] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A2F | COARSE_DDC_ACTIVE_PHA SE_OFFSET3 | [7:0] | COARSE_DDCO_ACTIVE_PHASE_ OFFSET3 |  | Bits [31:24] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A30 | COARSE_DDC_ACTIVE_PHA SE_OFFSET4 | [7:0] | COARSE_DDCO_ACTIVE_PHASE_ OFFSET4 |  | Bits [39:32] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A31 | COARSE_DDC_ACTIVE_PHA SE_OFFSET5 | [7:0] | COARSE_DDCO_ACTIVE_PHASE_ OFFSET5 |  | Bits [47:40] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0A39 | COARSE_COUNTER_LOAD_ REGO | [7:0] | COARSE_COUNTER_LOAD_REG[7: 0] |  | Counter Load Register. | 0x0 | R/W |
| 0x0A3A | COARSE_COUNTER_LOAD_ REG1 | [7:0] | COARSE_COUNTER_LOAD_REG[1 5:8] |  | Counter Load Register. | 0x0 | R/W |
| 0x0A3B | COARSE_COUNTER_LOAD_ REG2 | [7:0] | ```COARSE_COUNTER_LOAD_REG[2 3:16]``` |  | Counter Load Register. | 0x0 | R/W |
| 0x0A3C | COARSE_COUNTER_LOAD_ REG3 | [7:0] | COARSE_COUNTER_LOAD_REG[3 1:24] |  | Counter Load Register. | 0x0 | R/W |
| 0x0A3D | COARSE_COUNTER_LOAD_ REG4 | [7:0] | COARSE_COUNTER_LOAD_REG[3 9:32] |  | Counter Load Register. | 0x0 | R/W |
| 0x0A3E | COARSE_COUNTER_LOAD_ REG5 | [7:0] | COARSE_COUNTER_LOAD_REG[4 7:40] |  | Counter Load Register. | 0x0 | R/W |
| 0x0A80 | FINE_DDC_SYNC_CTRL | 7 | FINE_DDC_TRIG_NCO_RESET_EN |  | DDC Trig NCO Reset Enable. | 0x0 | R/W |
|  |  | [6:5] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 4 | FINE_DDC_SOFT_RESET | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Digital Down Converter Soft Reset. <br> Note: this bit can be used to synchronize all the NCO's inside the DDC blocks. <br> 0 : Normal Operation. <br> 1: DDC Held in Reset. | 0x0 | R/W |
|  |  | [3:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | FINE_DDC_SYNC_NEXT | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | DDC Next Synchronization Mode. <br> Note: The SYSREF pin must an integer multiple of the NCO frequency in order for this function to operate correctly in continuous mode. <br> 0 : Continuous mode. <br> 1: Next Synchronization mode - only the next valid edge of SYSREF pin will be used to synchronize the NCO in the DDC block. Subsequent edges of the SYSREF pin will be ignored. | 0x1 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 0 | FINE_DDC_SYNC_EN | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | DDC Synchronization Enable. <br> Note: the SYSREF input pin must be enabled in order to synchronize the DDCs. <br> 0 : Synchronization Disabled. <br> 1: Synchronization Enabled. If ddc_sync_next == 1, only the next valid edge of the SYSREF pin will be used to synchronize the NCO in the DDC block. Subsequent edges of the SYSREF pin will be ignored. Once the next SYSREF has been received, this bit has to cleared for any subsequent use of next sysref. | 0x0 | R/W |
| 0x0A81 | FINE_DDC_SYNC_STATUS | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | FINE_DDC_SYNC_EN_CLEAR |  | DDC Sync Enable Clear Status. | 0x0 | R |
| 0x0A83 | FINE_DDC_NCO_CTRL | [7:4] | FINE_DDCO_NCO_CHAN_SEL_MO DE |  | NCO Channel Selection Mode. Mode decoding is as follows: <br> 0000: Register Map control (Use <br> ddc_nco_regmap_chan_sel) <br> 0001: profile_pins[0] Is used. Pin level control \{3'b0, profile_pins[0]\} <br> 0010: profile_pins[1:0] are used. Pin level control \{2'b0, profile_pins[1:0]\} <br> 0011: profile_pins[2:0] are used. Pin level control \{1'b0, profile_pins[2:0]\} <br> 0100: profile_pins[3:0] are used. Pin level control \{ profile_pins[3:0]\} <br> 0101-0111 : Reserved <br> 1000: profile_pins[0] Pin edge control- increment internal counter when rising edge of profile_pins[0] Pin. <br> 1001: profile_pins[1] Pin edge control- increment internal counter when rising edge of profile_pins[1] Pin. <br> 1010: profile_pins[2] Pin edge control- increment internal counter when rising edge of profile_pins[2] Pin. <br> 1011: profile_pins[3] Pin edge control-increment internal counter when rising edge of profile_pins[3] Pin. <br> 1100: FHT expire based control - increment internal counter when FHT is expired. <br> 1101-1111: Reserved <br> Note: For edge control/fht based control, the internal counter wraps once <br> ddc_nco_regmap_chan_sel value is reached. | 0x0 | R/W |
|  |  | [3:0] | FINE_DDCO_NCO_REGMAP_CHA N_SEL |  | NCO Channel Select Register map control. 0000: <br> Select NCO Channel 0 <br> 0001: Select NCO Channel 1 <br> 0010: Select NCO Channel 2 <br> 0011: Select NCO Channel 3 <br> 0100 : Select NCO Channel 4 <br> ... <br> ... <br> ... <br> 1111 : Select NCO Channel 15 | 0x0 | R/W |
| 0x0A84 | FINE_DDC_PROFILE_CTRL | 7 | FINE_DDCO_PROFILE_UPDATE_M ODE |  | DDC Profile Update Mode. DDC Phase Update Mode. <br> 0: Instantaneous/Continuous Update. Phase increment and phase offset values are updated immediately. <br> 1: Phase increment and phase offset values are updated synchronously either with the chip_transfer bit is set high or based on the GPIO pin low to high transition. <br> The chip transfer bit is cleared once the transfer is complete. | 0x0 | R/W |

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| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 6 | FINE_DDCO_GPIO_CHIP_TRANSFE R_MODE |  | DDC GPIO Chip Transfer Mode. Used when FINE_DDCO_PROFILE_UPDATE_MODE is 1 . <br> 0 : Phase increment and phase offset values are updated synchronously when the chip_transfer bit is set high. The chip transfer bit will be cleared once the transfer is complete. <br> 1: Phase increment and phase offset values are updated based on the GPIO pin low to high transition. | 0x0 | R/W |
|  |  | [5:4] | RESERVED |  | Reserved. | $0 \times 0$ | R |
|  |  | [3:0] | FINE_DDCO_PROFILE_UPDATE_IN DEX |  | Profile Update Index. Indexes the NCO channel whose phase and offset gets updated. The update method is based on the <br> 'FINE_DDCO_PROFILE_UPDATE_MODE', which could be continuous or require 'chip_transfer'. <br> 0000: Update NCO Channel 0 <br> 0001: Update NCO Channel 1 <br> 0010: Update NCO Channel 2 <br> 0011: Update NCO Channel 3 <br> 0100 : Update NCO Channel 4 <br> ... <br> ... <br> ... <br> 1111 : Update NCO Channel 15 | $0 \times 0$ | R/W |
| 0x0A85 | FINE_DDC_PHASE_INCO | [7:0] | FINE_DDC0_PHASE_INCO |  | Bits [7:0] of PHASE INCREMENT. NCO Phase Increment Value. <br> Twos Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) / 2^48. | 0x0 | R/W |
| 0x0A86 | FINE_DDC_PHASE_INC1 | [7:0] | FINE_DDC0_PHASE_INC1 |  | Bits [15:8] of PHASE INCREMENT. NCO Phase Increment Value. <br> Twos Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) / 2^48. | 0x0 | R/W |
| 0x0A87 | FINE_DDC_PHASE_INC2 | [7:0] | FINE_DDC0_PHASE_INC2 |  | Bits [23:16] of PHASE INCREMENT. NCO Phase Increment Value. <br> Twos Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) / 2^48. | $0 \times 0$ | R/W |
| 0x0A88 | FINE_DDC_PHASE_INC3 | [7:0] | FINE_DDC0_PHASE_INC3 |  | Bits [31:24] of PHASE INCREMENT. NCO Phase Increment Value. <br> Twos Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) / 2^48. | $0 \times 0$ | R/W |
| 0x0A89 | FINE_DDC_PHASE_INC4 | [7:0] | FINE_DDC0_PHASE_INC4 |  | Bits [39:32] of PHASE INCREMENT. NCO Phase Increment Value. <br> Twos Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) / 2^48. | 0x0 | R/W |
| 0x0A8A | FINE_DDC_PHASE_INC5 | [7:0] | FINE_DDC0_PHASE_INC5 |  | Bits [47:40] of PHASE INCREMENT. NCO Phase Increment Value. <br> Twos Complement Phase Increment Value for the NCO. <br> Complex mixing frequency $=($ ddc_phase_inc * Fs) / 2^48. | 0x0 | R/W |
| 0x0A8B | FINE_DDC_PHASE_OFFSETO | [7:0] | FINE_DDC0_PHASE_OFFSETO |  | Bits [7:0] of PHASE OFFSET. Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |
| 0x0A8C | FINE_DDC_PHASE_OFFSET1 | [7:0] | FINE_DDC0_PHASE_OFFSET1 |  | Bits [15:8] of PHASE OFFSET. Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |
| 0x0A8D | FINE_DDC_PHASE_OFFSET2 | [7:0] | FINE_DDC0_PHASE_OFFSET2 |  | Bits [23:16] of PHASE OFFSET. Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |
| 0x0A8E | FINE_DDC_PHASE_OFFSET3 | [7:0] | FINE_DDC0_PHASE_OFFSET3 |  | Bits [31:24] of PHASE OFFSET. Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
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| 0x0A8F | FINE_DDC_PHASE_OFFSET4 | [7:0] | FINE_DDC0_PHASE_OFFSET4 |  | Bits [39:32] of PHASE OFFSET. Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |
| 0x0A90 | FINE_DDC_PHASE_OFFSET5 | [7:0] | FINE_DDC0_PHASE_OFFSET5 |  | Bits [47:40] of PHASE OFFSET. Two's Complement Phase Offset Value for the NCO. | 0x0 | R/W |
| 0x0A91 | FINE_DDC_PHASE_INC_FRA C_A0 | [7:0] | ```FINE_DDCO_PHASE_INC_FRAC_A``` |  | Bits [7:0] of PHASE INCREMENT NUMERATOR. Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A92 | FINE_DDC_PHASE_INC_FRA C_A1 | [7:0] | ```FINE_DDCO_PHASE_INC_FRAC_A 1``` |  | Bits [15:8] of PHASE INCREMENT NUMERATOR. Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A93 | FINE_DDC_PHASE_INC_FRA C_A2 | [7:0] | FINE_DDC0_PHASE_INC_FRAC_A 2 |  | Bits [23:16] of PHASE INCREMENT NUMERATOR. Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A94 | FINE_DDC_PHASE_INC_FRA C_A3 | [7:0] | FINE_DDCO_PHASE_INC_FRAC_A 3 |  | Bits [31:24] of PHASE INCREMENT NUMERATOR. Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A95 | FINE_DDC_PHASE_INC_FRA C_A4 | [7:0] | ```FINE_DDCO_PHASE_INC_FRAC_A 4``` |  | Bits [39:32] of PHASE INCREMENT NUMERATOR. Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A96 | FINE_DDC_PHASE_INC_FRA C_A5 | [7:0] |  |  | Bits [47:40] of PHASE INCREMENT NUMERATOR. Two's Complement Numerator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A97 | FINE_DDC_PHASE_INC_FRA C_BO | [7:0] | ```FINE_DDCO_PHASE_INC_FRAC_B``` |  | Bits [7:0] of PHASE INCREMENT DENOMINATOR. Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A98 | FINE_DDC_PHASE_INC_FRA C_B1 | [7:0] | ```FINE_DDCO_PHASE_INC_FRAC_B 1``` |  | Bits [15:8] of PHASE INCREMENT DENOMINATOR. Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A99 | FINE_DDC_PHASE_INC_FRA C_B2 | [7:0] | FINE_DDCO_PHASE_INC_FRAC_B 2 |  | Bits [23:16] of PHASE INCREMENT DENOMINATOR. Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A9A | FINE_DDC_PHASE_INC_FRA C_B3 | [7:0] | ```FINE_DDC0_PHASE_INC_FRAC_B 3``` |  | Bits [31:24] of PHASE INCREMENT DENOMINATOR. Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A9B | FINE_DDC_PHASE_INC_FRA C_B4 | [7:0] |  |  | Bits [39:32] of PHASE INCREMENT DENOMINATOR. Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A9C | FINE_DDC_PHASE_INC_FRA C_B5 | [7:0] | ```FINE_DDCO_PHASE_INC_FRAC_B 5``` |  | Bits [47:40] of PHASE INCREMENT DENOMINATOR. Two's Complement denominator correction term for modulus phase accumulator. | 0x0 | R/W |
| 0x0A9D | FINE_DDC_TRANSFER_STAT US | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | FINE_DDCO_CHIP_TRANSFER_STA TUS | 0 1 | DDC Chip Transfer Status. 1: Transfer of data from master to slave registers is complete. 0 : Indicates the data transfer is not requested or not completed. DDC chip Transfer Status Bit 0 : Indicates the data transfer is not requested or not completed. <br> 1: Transfer of data from master to slave registers is complete. | 0x0 | R |
| 0x0A9E | FINE_DDC_DITHER | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | FINE_DDC0_PHASE_DITHER_EN | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Phase Dither Enable. <br> 0: Enabled. <br> 1: Disabled. | 0x0 | R/W |
|  |  | 0 | RESERVED |  | Reserved. | 0x0 | R/W |
| 0x0A9F | FINE_DDC_TRANSFER_CTRL | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | FINE_DDCO_CHIP_TRANSFER |  | DDC Chip Transfer. <br> 1: Used to synchronize the transfer of data from master to slave registers. <br> 0 : Do nothing. <br> Note: This bit is used to update the DDC Phase Increment and Phase Offset registers when FINE_DDCO_PROFILE_UPDATE_MODE $=1$ and FINE_DDCO_GPIO_CHIP_TRANSFER_MODE $=0$. | 0x0 | R/W |

## UG-1578

| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0AA0 | FINE_DDC_PSW_0 | [7:0] | FINE_DDCO_PSWO |  | Bits [7:0] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | 0x0 | R/W |
| 0x0AA1 | FINE_DDC_PSW_1 | [7:0] | FINE_DDC0_PSW1 |  | Bits [15:8] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | $0 \times 0$ | R/W |
| 0x0AA2 | FINE_DDC_PSW_2 | [7:0] | FINE_DDCO_PSW2 |  | Bits [23:16] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | $0 \times 0$ | R/W |
| 0x0AA3 | FINE_DDC_PSW_3 | [7:0] | FINE_DDCO_PSW3 |  | Bits [31:24] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | $0 \times 0$ | R/W |
| 0x0AA4 | FINE_DDC_PSW_4 | [7:0] | FINE_DDC0_PSW4 |  | Bits [39:32] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | $0 \times 0$ | R/W |
| 0x0AA5 | FINE_DDC_PSW_5 | [7:0] | FINE_DDC0_PSW5 |  | Bits [47:40] of DDC Profile Select Word (PSW). <br> The PSW specifies the rollover point (in encode samples) for the Profile Select Timer (PST). Whenever the Profile Select Timer rolls over to zero, channel selection counter increments when channel selection is through Profile Select Timer. | 0x0 | R/W |
| 0x0AA6 | $\begin{aligned} & \text { FINE_DDC_ACTIVE_PHASE_I } \\ & \text { NC0 } \end{aligned}$ | [7:0] | FINE_DDC0_ACTIVE_PHASE_INC0 |  | Bits [7:0] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | $0 \times 0$ | R |
| 0x0AA7 | FINE_DDC_ACTIVE_PHASE_I NC1 | [7:0] | FINE_DDC0_ACTIVE_PHASE_INC1 |  | Bits [15:8] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | $0 \times 0$ | R |
| 0x0AA8 | $\begin{aligned} & \text { FINE_DDC_ACTIVE_PHASE_I } \\ & \text { NC2 } \end{aligned}$ | [7:0] | FINE_DDC0_ACTIVE_PHASE_INC2 |  | Bits [23:16] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | $0 \times 0$ | R |
| 0x0AA9 | FINE_DDC_ACTIVE_PHASE_I NC3 | [7:0] | FINE_DDC0_ACTIVE_PHASE_INC3 |  | Bits [31:24] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | $0 \times 0$ | R |
| 0x0AAA | FINE_DDC_ACTIVE_PHASE_I NC4 | [7:0] | FINE_DDC0_ACTIVE_PHASE_INC4 |  | Bits [39:32] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0AAB | FINE_DDC_ACTIVE_PHASE_I NC5 | [7:0] | FINE_DDC0_ACTIVE_PHASE_INC5 |  | Bits [47:40] of ACTIVE PHASE INCREMENT. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0AAC | FINE_DDC_ACTIVE_PHASE_ OFFSETO | [7:0] | FINE_DDCO_ACTIVE_PHASE_OFFS ETO |  | Bits [7:0] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0AAD | FINE_DDC_ACTIVE_PHASE_ OFFSET1 | [7:0] | FINE_DDCO_ACTIVE_PHASE_OFFS ET1 |  | Bits [15:8] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0AAE | FINE_DDC_ACTIVE_PHASE_ OFFSET2 | [7:0] | FINE_DDCO_ACTIVE_PHASE_OFFS ET2 |  | Bits [23:16] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | $0 \times 0$ | R |
| 0x0AAF | FINE_DDC_ACTIVE_PHASE_ OFFSET3 | [7:0] | FINE_DDCO_ACTIVE_PHASE_OFFS ET3 |  | Bits [31:24] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | $0 \times 0$ | R |
| 0x0AB0 | FINE_DDC_ACTIVE_PHASE_ OFFSET4 | [7:0] | FINE_DDCO_ACTIVE_PHASE_OFFS ET4 |  | Bits [39:32] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | 0x0 | R |
| 0x0AB1 | FINE_DDC_ACTIVE_PHASE_ OFFSET5 | [7:0] | FINE_DDCO_ACTIVE_PHASE_OFFS ET5 |  | Bits [47:40] of ACTIVE PHASE OFFSET. NCO Active Phase Increment Value. | $0 \times 0$ | R |
| 0x0AB9 | FINE_COUNTER_LOAD_REG 0 | [7:0] | FINE_COUNTER_LOAD_REG[7:0] |  | Counter Load Register. | $0 \times 0$ | R/W |
| 0x0ABA | FINE_COUNTER_LOAD_REG 1 | [7:0] | FINE_COUNTER_LOAD_REG[15:8] |  | Counter Load Register. | 0x0 | R/W |
| 0x0ABB | FINE_COUNTER_LOAD_REG 2 | [7:0] | FINE_COUNTER_LOAD_REG[23:16 ] |  | Counter Load Register. | 0x0 | R/W |
| 0x0ABC | FINE_COUNTER_LOAD_REG 3 | [7:0] | FINE_COUNTER_LOAD_REG[31:24 ] |  | Counter Load Register. | $0 \times 0$ | R/W |

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| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0ABD | FINE_COUNTER_LOAD_REG 4 | [7:0] | FINE_COUNTER_LOAD_REG[39:32 ] |  | Counter Load Register. | 0x0 | R/W |
| 0x0ABE | FINE_COUNTER_LOAD_REG 5 | [7:0] | FINE_COUNTER_LOAD_REG[47:40 ] |  | Counter Load Register. | 0x0 | R/W |
| 0x0B00 | EQ_CTRL | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 2 | EQ_GPIO_EN |  | GPIO Enable for EQ. GPIO_EN: (default 0). <br> 0 : The bitfield EQSEL selects among four set of coefficient values (COEFO_*, COEF1_*, COEF2_* or COEF3_*) <br> 1: GPIO inputs to EQ select among four set of coefficient values (COEFO_*, COEF1_*, COEF2_* or COEF3_*) | 0x0 | R/W |
|  |  | [1:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x0B01 | CSHIFTO | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | CSHIFTO |  | Cyclic Shifts Required on Data. CSHIFT0[3:0] for FD: (default 8). 0 :-8 cycle shift <br> 1 :-7 cycle shift <br> 2 : -6 cycle shift <br> 3 : -5 cycle shift <br> 4:-4 cycle shift <br> 5 :-3 cycle shift <br> 6 : -2 cycle shift <br> 7:-1 cycle shift <br> 8:0 cycle shift <br> 9:+1 cycle shift <br> A : +2 cycle shift <br> B : +3 cycle shift <br> C : +4 cycle shift <br> D : +5 cycle shift <br> E : +6 cycle shift <br> F:+7 cycle shift | 0x0 | R/W |
|  |  |  |  |  |  |  |  |
| 0x0B02 | CSHIFT1 | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | CSHIFT1 |  | Cyclic Shifts Required on Data. CSHIFT1[3:0] for FD: (default 8). 0 : -8 cycle shift <br> 1 :-7 cycle shift <br> 2 : -6 cycle shift <br> 3 : -5 cycle shift <br> 4:-4 cycle shift <br> 5 :-3 cycle shift <br> $6:-2$ cycle shift <br> 7:-1 cycle shift <br> 8:0 cycle shift <br> 9:+1 cycle shift <br> A : +2 cycle shift <br> B : +3 cycle shift <br> C : +4 cycle shift <br> D : +5 cycle shift <br> E : +6 cycle shift <br> F:+7 cycle shift | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x0B03 | CSHIFT2 | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | CSHIFT2 |  | Cyclic Shifts Required on Data. CSHIFT2[3:0] for FD: (default 8). 0:-8 cycle shift <br> 1:-7 cycle shift <br> 2 : -6 cycle shift <br> 3 :-5 cycle shift <br> 4:-4 cycle shift <br> 5 :-3 cycle shift <br> 6 : -2 cycle shift <br> 7:-1 cycle shift <br> 8 : 0 cycle shift <br> 9 :+1 cycle shift <br> A :+2 cycle shift <br> B : +3 cycle shift <br> C : +4 cycle shift <br> D :+5 cycle shift <br> E : +6 cycle shift <br> F:+7 cycle shift | 0x0 | R/W |
| 0x0B04 | CSHIFT3 | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | CSHIFT3 |  | Cyclic Shifts Required on Data. CSHIFT3[3:0] for FD: (default 8). 0:-8 cycle shift <br> 1:-7 cycle shift <br> 2 : -6 cycle shift <br> 3 : -5 cycle shift <br> 4:-4 cycle shift <br> 5 :-3 cycle shift <br> 6 : -2 cycle shift <br> 7:-1 cycle shift <br> 8 : 0 cycle shift <br> 9 :+1 cycle shift <br> A :+2 cycle shift <br> B : +3 cycle shift <br> C : +4 cycle shift <br> D : +5 cycle shift <br> E : +6 cycle shift <br> F:+7 cycle shift | 0x0 | R/W |
| 0x0B05 | CD_CTRL | [7:3] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 2 | CD_GPIO_EN | 0 <br> 1 | Enable GPIO for CD. CD_GPIO_EN: (default 0). <br> 0 : The bit field CDSEL selects amongst four CSHIFT values. <br> 1: GPIO input selects amongst four CSHIFT values. | 0x0 | R/W |
|  |  | [1:0] | CDSEL | $\begin{array}{\|l} 00 \\ 01 \\ 10 \\ 11 \end{array}$ | Select Amongst Four Cyclic Delay Values. CDSEL[1:0] for CDELAY: (default 0). <br> 0 : CSHIFTO are delays applied. <br> 1: CSHIFT1 are delays applied. <br> 2: CSHIFT2 are delays applied. <br> 3: CSHIFT3 are delays applied. | 0x0 | R/W |
| 0x0B06 | FD_CTRL | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 5 | EQ_UPSAMP_CLK_SEL | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | EQ Upsampler Clock Select. <br> 0: dformat_link0_clk selected. <br> 1: dformat_link1_clk_selected. | 0x0 | R/W |
|  |  | 4 | FDELAY_DOWNSAMPLE_EN | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Fdelay Downsample Enable. 0:Disable Down Sample. <br> 1:Enable Down Sample. | 0x0 | R/W |
|  |  | 3 | FD_EN | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Enables/Disables FD block. <br> 0 : Disable FD. <br> 1: Enable FD. | 0x0 | R/W |
|  |  | 2 | FD_GPIO_EN | 0 <br> 1 | Enable GPIO for FD. FD_GPIO_EN: (default 0). <br> 0 : The bit field FDSEL selects amongst four FSHIFT values. <br> 1: GPIO input selects amongst four FSHIFT values. | 0x0 | R/W |
|  |  | [1:0] | FDSEL |  | Select Amongst Four Fractional Delay Values. FDSEL[1:0] for FD: (default 0). | 0x0 | R/W |

## AD9081/AD9082 System Development User Guide

| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | $\begin{array}{\|l\|} \hline 00 \\ 01 \\ 10 \\ 11 \\ \hline \end{array}$ | 0: FSHIFT0 are delays applied. <br> 1: FSHIFT1 are delays applied. <br> 2: FSHIFT2 are delays applied. <br> 3: FSHIFT3 are delays applied. |  |  |
| 0x0B07 | FSHIFT0 | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | FSHIFTO |  | Fractional Delay Required on Data. FSHIFT0[3:0] for FD: (default 0). 0 : no cycle shift <br> 1:1/16 cycle shift <br> 2 : $2 / 16$ cycle shift <br> 3:3/16 cycle shift <br> 4:4/16 cycle shift <br> 5:5/16 cycle shift <br> 6:6/16 cycle shift <br> 7:7/16 cycle shift <br> 8:8/16 cycle shift <br> 9:9/16 cycle shift <br> 10 : 10/16 cycle shift <br> 11: $11 / 16$ cycle shift <br> 12: 12/16 cycle shift <br> 13: $13 / 16$ cycle shift <br> 14:14/16 cycle shift <br> 15: 15/16 cycle shift | 0x0 | R/W |
| 0x0B08 | FSHIFT1 | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | FSHIFT1 |  | Fractional Delay Required on Data. FSHIFT1[3:0] for FD: (default 0). 0 : no cycle shift <br> $1: 1 / 16$ cycle shift <br> 2:2/16 cycle shift <br> $3: 3 / 16$ cycle shift <br> 4:4/16 cycle shift <br> 5:5/16 cycle shift <br> 6:6/16 cycle shift <br> 7:7/16 cycle shift <br> 8:8/16 cycle shift <br> 9:9/16 cycle shift <br> 10 : $10 / 16$ cycle shift <br> 11: $11 / 16$ cycle shift <br> 12: 12/16 cycle shift <br> 13: $13 / 16$ cycle shift <br> 14:14/16 cycle shift <br> 15: 15/16 cycle shift | 0x0 | R/W |
| 0x0B09 | FSHIFT2 | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | FSHIFT2 |  | Fractional Delay Required on Data. FSHIFT2[3:0] for FD: (default 0). 0 : no cycle shift <br> 1:1/16 cycle shift <br> 2:2/16 cycle shift <br> $3: 3 / 16$ cycle shift <br> 4:4/16 cycle shift <br> $5: 5 / 16$ cycle shift <br> 6 : 6/16 cycle shift <br> 7:7/16 cycle shift <br> 8:8/16 cycle shift <br> 9:9/16 cycle shift <br> 10: 10/16 cycle shift <br> 11: $11 / 16$ cycle shift <br> 12: 12/16 cycle shift <br> 13: $13 / 16$ cycle shift <br> 14:14/16 cycle shift <br> 15 : 15/16 cycle shift | 0x0 | R/W |
| 0x0BOA | FSHIFT3 | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | FSHIFT3 |  | Fractional Delay Required on Data. FSHIFT3[3:0] for FD: (default 0 ). <br> 0 : no cycle shift <br> 1:1/16 cycle shift | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 2:2/16 cycle shift <br> $3: 3 / 16$ cycle shift <br> 4:4/16 cycle shift <br> $5: 5 / 16$ cycle shift <br> 6:6/16 cycle shift <br> 7:7/16 cycle shift <br> $8: 8 / 16$ cycle shift <br> 9:9/16 cycle shift <br> $10: 10 / 16$ cycle shift <br> 11: 11/16 cycle shift <br> 12: 12/16 cycle shift <br> 13: $13 / 16$ cycle shift <br> 14: 14/16 cycle shift <br> $15: 15 / 16$ cycle shift |  |  |
| 0x0B12 | PFILT_DIN_SELECT | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:2] | PFILT_DIN_Q_SEL |  | Pfilt Q Path Din Select. <br> PFILT_DIN_Q_SEL: <br> Page 0 (PFILT_CTL_PAGE_MSK[0] == 1) <br> PFILT Q-path Din Select <br> 0 : ADC1 data at pfilt Q-path input <br> 1: ADC2 data at pfilt Q-path input <br> 2: ADC3 data at pfilt Q-path input <br> 3: ADCO data at pfilt Q-path input <br> Page 1 (PFILT_CTL_PAGE_MSK[1] == 1) <br> PFILT Q-path Din Select <br> 0 : ADC3 data at pfilt l-path input <br> 1: ADC0 data at pfilt l-path input <br> 2: ADC1 data at pfilt l-path input <br> 3: ADC2 data at pfilt l-path input | 0x0 | R/W |
|  |  | [1:0] | PFILT_DIN_I_SEL |  | Pfilt I Path Din Select. <br> PFILT_DIN_I_SEL: <br> Page 0 (PFILT_CTL_PAGE_MSK[0] == 1) <br> PFILT I-path Din Select <br> 0 : ADC0 data at pfilt l-path input <br> 1: ADC1 data at pfilt l-path input <br> 2: ADC2 data at pfilt l-path input <br> 3: ADC3 data at pfilt l-path input <br> Page 1 (PFILT_CTL_PAGE_MSK[1] == 1) <br> PFILT I-path Din Select <br> 0 : ADC2 data at pfilt l-path input <br> 1: ADC3 data at pfilt l-path input <br> 2: ADC0 data at pfilt l-path input <br> 3: ADC1 data at pfilt l-path input | 0x0 | R/W |
| 0x0B13 | PFILT_OUT_SELECT | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [1:0] | PFILT_OUT_SELECT | $\begin{aligned} & 00 \\ & 01 \\ & 10 \\ & 11 \end{aligned}$ | Pfilt Output Mux Out Selection. <br> 0 : ADC Data (default). <br> 1: Pfilt I-path Data. <br> 2: Pfilt Q-path Data. <br> 3: reserved. | 0x0 | R/W |
| 0x0B14 | CDELAY_ENABLE | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | CD_EN | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Cdelay Enable. <br> 0 : Pfilt out mux data at Cdelay mux output. <br> 1: Cdelay output data at Cdelay mux output. | 0x0 | R/W |
| 0x0B18 | FDELAY_IO_MUX_SEL | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | FDELAY_IO_MUX_SEL | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Mapping of Fdelay with Coarse ddc mixer; Fdelay IO Mux Sel. <br> 0: Fdelay IO connected with Coarse_DDC0 mixer. <br> 1: Fdelay IO connected with Coarse_DDC3 mixer. | 0x0 | R/W |
| 0x0B19 | ORX_CTRL1 | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | ORX_FD_CTL |  | ORX Based FDel Control Enable. Enables/Disables ORX (GPIO/Regmap) based control of FracDelay. $0=>$ disables control | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 1 => Enables control |  |  |
|  |  | 2 | ORX_REG | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | Regmap ORX Enable. Enables/Disables ORX blocks (if ORX_REG_EN =1 and ORX_GPIO_EN=0). <br> 0 : Disable ORX blocks. <br> 1: Enable ORX blocks. | 0x1 | R/W |
|  |  | 1 | ORX_REG_EN |  | Regmap ORX Control Enable. Enables/Disables Regmap based control of ORx blocks. <br> 0 : Disable Regmap based control <br> 1: Enable Regmap based control ORX_REG is the controlling regmap bit | 0x0 | R/W |
|  |  | 0 | ORX_GPIO_EN | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | GPIO ORX Control Enable. Enables/Disables GPIO based control of ORx blocks. <br> 0 : Disable GPIO based control. <br> 1: Enable GPIO based control. | 0x0 | R/W |
| 0x0B1A | ORX_CTRL2 | [7:4] | ORX_PFIR_CTL |  | ORX Based PFIR Control Enable. Each of bits [3:0] Enables/Disables ORX(GPIO/Regmap) based control of PFIR[3:0]. <br> 0 =>disables control <br> 1 => Enables control | 0x0 | R/W |
|  |  | [3:0] | ORX_CD_CTL |  | ORX Based CycDel Control Enable. Each of bits [3:0] Enables/Disables ORX(GPIO/Regmap) based control of CycDelay[3:0] <br> $0=>$ disables control <br> 1 => Enables control | 0x0 | R/W |
| 0x0COC | PFIR_MODE | [7:4] | PFIR_Q_MODE |  | Pfir Q Mode. Programmable Filter (PFIR) Mode. <br> 000: Disabled (filters bypassed) <br> 001: Real N-Tap Filter for each I/Q channel (X only) <br> 010: Real 2 * N-Tap Filter for each I/Q channel (X and $Y$ together) <br> 100: Real set of two cascaded N -Tap Filters for each I/Q channel (X then Y cascaded) <br> 101: Full Complex Filter using Four Real N-Tap Filters for the I/Q channels (pfir_i_mode must also be set to 101) <br> 110-111: Reserved. Programmable Filter (PFIR) Mode <br> 000: Disabled (filters bypassed) <br> 001: Real N-Tap Filter for each I/Q channel (X only) <br> 010: Real 2 * N-Tap Filter for each I/Q channel (X and Y together) <br> 100: Real set of two cascaded N -Tap Filters for each I/Q channel (X then Y cascaded) <br> 101: Full Complex Filter using Four Real N-Tap Filters for the I/Q channels (pfir_i_mode must also be set to 101) <br> 110-111: Reserved | 0x0 | R/W |
|  |  | [3:0] | PFIR_I_MODE |  | Pfir I Mode. Programmable Filter (PFIR) Mode <br> 000: Disabled (filters bypassed) <br> 001: Real N-Tap Filter for each I/Q channel (X only) <br> 010: Real 2 * N-Tap Filter for each I/Q channel (X and $Y$ together) <br> 100: Real set of two cascaded N -Tap Filters for each I/Q channel (X then Y cascaded) <br> 101: Full Complex Filter using Four Real N-Tap Filters for the I/Q channels (pfir_q_mode must also be set to 101) <br> 110-111: Reserved. Programmable Filter (PFIR) Mode <br> 000: Disabled (filters bypassed) <br> 001: Real N-Tap Filter for each I/Q channel (X only) <br> 010: Real 2 * N-Tap Filter for each I/Q channel (X and Y together) <br> 100: Real set of two cascaded N -Tap Filters for each I/Q channel (X then Y cascaded) <br> 101: Full Complex Filter using Four Real N-Tap Filters for the I/Q channels (pfir_q_mode must also be set to 101) | $0 \times 0$ | R/W |

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| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 110-111: Reserved |  |  |
| 0x0COD | PFIR_I_GAIN | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [5:3] | PFIR_IY_GAIN |  | Pfir ly Gain. Programmable Gain/Loss (twos complement). <br> 100-101: Undefined <br> 110: -12 dB Loss <br> 111: -6 dB Loss <br> 000: 0 dB Gain <br> 001: +6 dB Gain <br> 010: + 12 dB Gain <br> 011: Undefined. Programmable Gain/Loss (two's complement) <br> 100-101: Undefined <br> 110: -12 dB Loss <br> 111: -6 dB Loss <br> 000: 0 dB Gain <br> 001: +6 dB Gain <br> 010: + 12 dB Gain <br> 011: Undefined | 0x0 | R/W |
|  |  | [2:0] | PFIR_IX_GAIN |  | Pfir Ix Gain. Programmable Gain/Loss (twos complement). | 0x0 | R/W |
|  |  |  |  |  | ```100-101: Undefined 110: -12 dB Loss 111: -6 dB Loss 000: 0 dB Gain 001: +6 dB Gain 010: + 12 dB Gain 011: Undefined. Programmable Gain/Loss (twos complement) 100-101: Undefined 110: -12 dB Loss 111: -6 dB Loss 000: 0 dB Gain 001: +6 dB Gain 010: +12 dB Gain 011: Undefined``` |  |  |
| 0x0COF | PFIR_Q_GAIN | [7:6] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [5:3] | PFIR_QY_GAIN | $\begin{array}{\|l} 110 \\ 111 \\ 000 \\ 001 \\ 010 \\ 011 \\ \text { else } \end{array}$ | Pfir Qy Gain. Programmable Gain/Loss (two's complement). <br> 110: -12 dB Loss. <br> 111: -6 dB Loss. <br> 000: 0 dB Gain. <br> 001: +6 dB Gain. <br> 010: + 12 dB Gain. <br> 011: Undefined. <br> 100-101: Undefined. | 0x0 | R/W |
|  |  | [2:0] | PFIR_QX_GAIN | $\begin{array}{\|l\|} 110 \\ 111 \\ 000 \\ 001 \\ 010 \\ 011 \\ \text { else } \end{array}$ | Pfir Qx Gain. Programmable Gain/Loss (two's complement). 110: -12 dB Loss. <br> 111: -6 dB Loss. <br> 000: 0 dB Gain. <br> 001: +6 dB Gain. <br> 010: + 12 dB Gain. <br> 011: Undefined. <br> 100-101: Undefined. | 0x0 | R/W |
| 0x0C11 | DELAY_SETTING | [7:0] | DELAY_SETTING |  | Delay Setting for Half Complex mode. | 0x0 | R/W |
| 0x0C17 | PFIR_COEFF_TRANSFER | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | PFIR_COEFF_TRANSFER |  | Pfir Coeff Transfer. Coefficient Transfer Signal. Transfers all coefficient data from master registers to slave registers. | 0x0 | R/W |
| 0x0C1A | HC_PROG_DELAY | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:0] | HC_PROG_DELAY |  | I Programmable delay line setting for image cancellation filter. | 0x0 | R/W |
| 0x0C1C | QUAD_MODE | [7:1] | RESERVED |  | Reserved. | 0x0 | R |

## AD9081/AD9082 <br> System Development User Guide

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| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 0 | QUAD_MODE |  | Quad mode select. | 0x0 | R/W |
| 0x0C1D | COEFF_LOAD_SEL | 7 | GPIO_CONFIG1 |  |  | 0x0 | R/W |
|  |  | 6 | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 5 | COEFF_CLEAR |  | Clears the currently selected master coefficient bank. | 0x0 | R/W |
|  |  | 4 | COMPLEX_LOAD |  |  | 0x0 | R/W |
|  |  | 3 | REAL_CROSS_Q_LOAD |  |  | 0x0 | R/W |
|  |  | 2 | REAL_CROSS_I_LOAD |  |  | 0x0 | R/W |
|  |  | 1 | REAL_Q_LOAD |  |  | 0x0 | R/W |
|  |  | 0 | REAL_I_LOAD |  |  | 0x0 | R/W |
| 0x0C1E | RD_COEFF_PAGE_SEL | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [1:0] | RD_COEFF_PAGE_SEL |  | Selects the coefficient page for PFILT. | 0x0 | R/W |
| 0x0FB0 | SYSREF_CONTROL | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | SPI_SYSREF_EN |  | Enables sysref capture. | 0x0 | R/W |
|  |  | [2:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x0FB1 | SPI_EN_FDLY_SYS | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | SPI_EN_SFDLY_SYS |  | Bit to enable super fine delay on the SYSREF input. Register 0x0FB3 sets the super fine delay amount 1 = enable super fine delay. Note that there is a small phase step from SYSREF delay "off" to SYSREF delay "on". | 0x0 | R/W |
|  |  | 0 | SPI_EN_FDLY_SYS |  | Bit to enable fine delay on the SYSREF input. Register 0x0FB2 sets the fine delay amount. 1 = enable fine delay. Note that there is a small phase step from SYSREF delay "off" to SYSREF delay "on". | 0x0 | R/W |
| 0x0FB2 | SPI_TRM_FINE_DLY_SYS | [7:0] | SPI_TRM_FINE_DLY_SYS |  | Fine delay adjustment of the SYSREF input in 1.1 ps steps with a max adjustment range of 56 ps . Applicable when $0 \times 0 \mathrm{FB} 1[0]=1$. Note the maximum effective setting is $0 \times 2 \mathrm{~F}$ where the 56 ps of adjustment range is realized. Values above this have no effect on the delay. | 0x0 | R/W |
| 0x0FB3 | SPI_TRM_SUPER_FINE_DLY _SYS | [7:0] | SPI_TRM_SUPER_FINE_DLY_SYS |  | Super-fine delay adjustment of the SYSREF input in $\sim 16$ fs steps. Applicable when 0x0FB1[1] = 1 . <br> Maximum superfine delay is approximately 4 ps ( $255 \times 16 \mathrm{fs}$ ). | 0x0 | R/W |
| 0x0FB6 | SYSREF_CTRL | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | SYSREF_TRANSITION_SEL | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | SYSREF Transition Selection. <br> 0 : SYSREF is valid on LOW to HIGH transitions using selected CLK edge. <br> 1: SYSREF is valid on HIGH to LOW transitions using selected CLK edge. | 0x0 | R/W |
|  |  | 0 | SYSREF_EDGE_SEL | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | SYSREF Capture Edge Selection. <br> 0: SYSREF Captured on Rising Edge of CLK input. <br> 1: SYSREF Captured on Falling Edge of CLK input. | 0x0 | R/W |
| 0x0FB7 | SYSREF_HOLD | [7:0] | SYSREF_HOLD |  | Read only register used with SYSREF_SETUP to determine if a potential setup or hold time violation exists. See the SYSREF Setup and Hold Time Monitor section. | 0x0 | R |
| 0x0FB8 | SYSREF_SETUP | [7:0] | SYSREF_SETUP |  | Read only register used with SYSREF_SETUP to determine if a potential setup or hold time violation exists. See the SYSREF Setup and Hold Time Monitor section. | 0x0 | R |
| 0x0FB9 | SYSREF_DC_SE_MODE_SEL | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | SYSREF_SINGLE_END_MODE_SEL |  | 0 : not single ended, $1: 1.8 \mathrm{~V}$ single ended input mode. | 0x0 | R/W |
|  |  | [3:0] | RESERVED |  | Reserved. | 0x1 | R |
| 0x1721 | MBIAS_SPARE1 | [7:6] | CMBUF_PD | $\begin{aligned} & 10 \\ & 11 \\ & \text { else } \end{aligned}$ | Power down common-mode buffer. <br> 10: always use for AD9082, AD9986, AD9207. <br> 11: always use for AD9081, AD9988, AD9209. <br> Other values are undefined. | 0x0 | R/W |
|  |  | [5:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x1729 | SPI_NVG | [7:1] | RESERVED |  | Reserved. | 0x1F | R |
|  |  | 0 | SPI_EN_NVG_1P0 |  | SPI Enable bit for NVG. | 0x0 | R/W |
| 0x1732 | SPI_CMIN_INPUT | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | SPI_CMIN_INPUT_SEL | 0000 | select inputs to CMFB circuit of input buffer. 0000: always use for AD9082, AD9986, AD9207. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | $\begin{aligned} & 1110 \\ & \text { else } \end{aligned}$ | 1110: always use for AD9081, AD9988, AD9209. Other values are undefined. |  |  |
| $0 \times 1733$ | SPI_CMIN_OUT | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [6:3] | SPI_CMIN_OUT_SEL | 0000 <br> 0100 <br> 1110 <br> else | select outputs to CMFB circuit of input buffer. 0000: AC coupled mode for AD9082, AD9986, AD9207. <br> 0100: DC coupled mode for AD9082, AD9986, AD9207, AD9081, AD9988, AD9209. <br> 1110: AC coupled mode for AD9081, AD9988, AD9209. <br> Other values are undefined. | 0x0 | R/W |
|  |  | [2:0] | SPI_CMIN_OUT_PULDWN | 011 <br> 100 <br> 111 <br> else | Pulls VCMx pin low when common-mode buffer disabled. <br> 011: AC coupled mode for AD9082, AD9986, AD9207. <br> 100: AC coupled mode for AD9081, AD9988, AD9209. <br> 111: DC coupled mode for AD9082, AD9986, AD9207, AD9081, AD9988, AD9209. <br> Other values are undefined. | 0x0 | R/W |
| $\begin{aligned} & \text { 0x1900 } \\ & \text { to } \\ & 0 \times 1 \text { A7E } \\ & \text { by } 2 \end{aligned}$ | COEFF_LSBn | [7:0] | COEFF[7:0] |  | Coefficient. PFILT COEFO. PFILT COEF0 | 0x0 | R/W |
| $\begin{aligned} & \text { 0x1901 } \\ & \text { to } \\ & 0 \times 1 \text { A7F } \\ & \text { by } 2 \\ & \hline \end{aligned}$ | COEFF_MSBn | [7:0] | COEFF[15:8] |  | Coefficient. PFILT COEFO. PFILT COEF0 | 0x0 | R/W |
| 0x2008 | CLK_PLL_STATUS | [7:2] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | PLL_LOCK_FAST |  | Fast lock detect readback for clocking PLL. This readback is enabled by setting <br> D_PLL_LOCK_CONTROL (0xEC[2:1]) to either 1 or 3. | 0x0 | R |
|  |  | 0 | PLL_LOCK_SLOW |  | Slow lock detect readback for clocking PLL. This readback is enabled by setting D_PLL_LOCK_CONTROL (0xEC[2:1]) to either 2 or 3. | 0x0 | R |
| 0x2061 | SAMPLE_PRBS_CTRLO | 7 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 6 | SAMPLE_PRBS_ENABLE | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Sample PRBS test enable. <br> $0=$ Sample PRBS test is inactive. <br> 1 = Start sample PRBS test. | 0x0 | R/W |
|  |  | [5:3] | PRBS_CHNL_SEL | $\begin{aligned} & 000 \\ & 001 \\ & 010 \\ & 011 \\ & 100 \\ & 101 \\ & 110 \\ & 111 \end{aligned}$ | Channelizer channel select for sample PRBS test. <br> $0=$ select Channelizer 0 for testing. <br> 1 = select Channelizer 1 for testing. <br> 2 = select Channelizer 2 for testing. <br> 3 = select Channelizer 3 for testing. <br> $4=$ select Channelizer 4 for testing. <br> $5=$ select Channelizer 5 for testing. <br> $6=$ select Channelizer 6 for testing. <br> $7=$ select Channelizer 7 for testing. | 0x0 | R/W |
|  |  | 2 | CLR_ERRORS |  | Clear PRBS Errors. Toggle this bit from 0 to 1 and then back to 0 to clear the PRBS error flags in Register 0x2063. | 0x0 | R/W |
|  |  | 1 | SWAP_ENDIANNESS | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Swap endianness (bit reversal). <br> 0 = Don't swap endianness. <br> 1 = reverse the bit order of the PRBS sample checker. | 0x0 | R/W |
|  |  | 0 | UPDATE_ERROR_COUNT |  | Update Error Counter. Toggle this bit from 0 to 1 and the back to 0 to update the PRBS error counter in Register 0x2064 to Register 0x2069. | 0x0 | R/W |
| 0×2062 | SAMPLE_PRBS_CTRL1 | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | PRBS_INV_IMAG |  | $1=$ invert the data of the imaginary path to the sample prbs checker. | 0x0 | R/W |
|  |  | 3 | PRBS_INV_REAL |  | $1=$ invert the data of the real path to the sample prbs checker. | 0x0 | R/W |
|  |  | [2:0] | PRBS_MODE | $\begin{aligned} & 000 \\ & 001 \end{aligned}$ | Sample PRBS test mode. <br> $0=$ Pattern checker is off. $1 \text { = PRBS7. }$ | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | $\begin{aligned} & \hline 010 \\ & 011 \\ & 100 \\ & 101 \\ & \text { Else } \end{aligned}$ | $\begin{aligned} & 2=\text { PRBS } 9 . \\ & 3=\text { PRBS } 15 . \\ & 4=\text { PRBS23. } \\ & 5=\text { PRBS3 } . \\ & \text { Else }=\text { Not valid. } . \end{aligned}$ |  |  |
| 0x2063 | SAMPLE_PRBS_STATUS0 | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | PRBS_ERROR_FLAG_Q | 0 1 | Q-data sample PRBS error flag. <br> `JRX_DIGTOP.u_prbs_sample_wrapper.o_error_fla g_imag \(0=\) no errors detected in the Q-data path of the selected channel. \\ \(1=\operatorname{error}(\mathrm{s})\) detected in the Q-data path of the selected channel. \end{tabular} & 0x0 & R \\ \hline & & 2 & PRBS_ERROR_FLAG_I & 0 1 & \begin{tabular}{l} I-data sample PRBS error flag. \\ 'JRX_DIGTOP.u_prbs_sample_wrapper.o_error_fla g_real \(0=\) no errors detected in the I-data path of the selected channel. \\ \(1=\operatorname{error}(\mathrm{s})\) detected in the I-data path of the selected channel. \end{tabular} & 0x0 & R \\ \hline & & 1 & PRBS_INVALID_DATA_FLAG_Q & 0 1 & \begin{tabular}{l} Q-data sample PRBS invalid data flag. \\ `JRX_DIGTOP.u_prbs_sample_wrapper.o_prbs_inv alid_flag_imag <br> $0=$ no invalid data detected in the Q-data path of the selected channel. <br> 1 = invalid data detected in the Q-data path of the selected channel. | 0x0 | R |
|  |  | 0 | PRBS_INVALID_DATA_FLAG_I | 0 1 | I-data sample PRBS invalid data flag. <br> `JRX_DIGTOP.u_prbs_sample_wrapper.o_prbs_inv alid_flag_real <br> $0=$ no invalid data detected in the I-data path of the selected channel. <br> 1 = invalid data detected in the I-data path of the selected channel. | 0x0 | R |
|  |  | [7:0] | ERROR_COUNT_I[7:0] |  | I-data sample PRBS error counter readback. Displays the number of PRBS errors detected on the selected channel (PRBS_CHNL_SEL) when updated using UPDATE_ERROR_COUNT (0x2061[0]). | 0x0 | R |
|  |  | [7:0] | ERROR_COUNT_\|[15:8] |  | I-data sample PRBS error counter readback. Displays the number of PRBS errors detected on the selected channel (PRBS_CHNL_SEL) when updated using UPDATE_ERROR_COUNT (0x2061[0]). | 0x0 | R |
| 0x2066 | SAMPLE_PRBS_STATUS3 | [7:0] | ERROR_COUNT_I[23:16] |  | I-data sample PRBS error counter readback. Displays the number of PRBS errors detected on the selected channel (PRBS_CHNL_SEL) when updated using UPDATE_ERROR_COUNT (0x2061[0]). | 0x0 | R |
| 0x2067 | SAMPLE_PRBS_STATUS4 | [7:0] | ERROR_COUNT_Q[7:0] |  | Q-data sample PRBS error counter readback. Displays the number of PRBS errors detected on the selected channel (prbs_chnL_sel) when updated using update_error_count (0x2061[0]). | 0x0 | R |
| 0x2068 | SAMPLE_PRBS_STATUS5 | [7:0] | ERROR_COUNT_Q[15:8] |  | Q-data sample PRBS error counter readback. Displays the number of PRBS errors detected on the selected channel (prbs_chnL_sel) when updated using update_error_count (0x2061[0]). | 0x0 | R |
| 0x2069 | SAMPLE_PRBS_STATUS6 | [7:0] | ERROR_COUNT_Q[23:16] |  | Q-data sample PRBS error counter readback. Displays the number of PRBS errors detected on the selected channel (prbs_chnL_sel) when updated using update_error_count (0x2061[0]). | 0x0 | R |
| 0x20D0 | DSA_CFG0 | [7:0] | DSA_CTRL |  | The values of DSA_Ctrl are from 0 to 235 . 0 equals no attenuation and 235 equals 47 dB attenuation (47 dB gain). The codes will be applied to two lookup tables and will control the gain in both analog and digital side. | 0x0 | R/W |

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| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x20D1 | DSA_CFG1 | [7:0] | DSA_CUTOVER |  | This register will contain a code that governs the switch over from analog to digital gain control. All values of total gain below DSA_Cutover will be actuated using analog fullscale current. All values of total gain above DSA_Cutover will be actuated using digital gain adjust. | 0x0 | R/W |
| 0x20D2 | DSA_CFG2 | [7:5] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | [4:0] | DSA_BOOST |  | The DAC can support Full scale currents as high as 40 mA , but performance cannot be guaranteed above 26 mA . For this case the user will have an optional boost ability to elevate the fullscale current above the 26 mA baseline current. The value here can range from $0-26 \mathrm{~mA}$ to $19-+3.8 \mathrm{~dB}$ or 40 mA ). Setting by this bit field. | 0x0 | R/W |
| 0x20D3 | DP_GAIN0 | [7:0] | DP_GAIN[7:0] |  | 12 bit data path digital gain. | 0x0 | R |
| 0x20D4 | DP_GAIN1 | 7 | GAIN_LOAD_STROBE |  | 12-bit data path digital gain load strobe. When this is applied to ' 1 ', then the 12 -bit value is applied to the gain block, or else the gain value will not be valid. The design will still use the previous old gain value. | 0x0 | R/W |
|  |  | [6:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | [3:0] | DP_GAIN[11:8] |  | 12 bit data path digital gain. | 0x0 | R |
| 0×2100 | CUSTOMER_UP_TRANSFER | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | USER_CTRL_TRANSFER | $\begin{aligned} & 0 \\ & 1 \end{aligned}$ | Normal operation. <br> If set, update the registers $0 \times 2100$ to $0 \times 21$ DD with the values that have been changed. Self-clearing. | 0x0 | R/W |
| 0x2107 | MAX_TEMPERATURE_LSB | 7 | MAX_TEMPERATURE[0] |  | LSB of Maximum Temperature word. See TMU section. | 0x0 | R |
|  |  | [6:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x2108 | MAX_TEMPERATURE_MSB | [7:0] | MAX_TEMPERATURE[8:1] |  | MSBs of Maximum Temperature word. See TMU section. | 0x0 | R |
| 0x210B | MIN_TEMPERATURE_LSB | 7 | MIN_TEMPERATURE[0] |  | LSB of Minimum Temperature word. See TMU section. | 0x0 | R |
|  |  | [6:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x210C | MIN_TEMPERATURE_MSB | [7:0] | MIN_TEMPERATURE[8:1] |  | MSBs of Minimum Temperature word. See TMU section. | 0x0 | R |
| 0×2110 | NYQUIST_ZONE_SELECT | [7:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | EVEN_NZ_ADC1_CORE1 | 0 1 | Odd Nyquist zone operation on ADC3 for AD9081/AD9988/AD9209. <br> Even Nyquist zone operation on ADC3 for AD9081/AD9988/AD9209. Requires setting "user_ctrl_transfer" (address 0x2100[0] = 1 ). | 0x0 | R/W |
|  |  | 3 | EVEN_NZ_ADC1_CORE0 | 0 1 | Odd Nyquist zone operation on ADC2 for AD9081/AD9988/AD9209. <br> Even Nyquist zone operation on ADC2 for AD9081/AD9988/AD9209. Requires setting "user_ctrl_transfer" (address 0x2100[0] = 1 ). | 0x0 | R/W |
|  |  | 2 | EVEN_NZ_ADC0_CORE1 | 0 1 | Odd Nyquist zone operation on ADC1 for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. <br> Even Nyquist zone operation on ADC1 for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. Requires setting "user_ctrl_transfer" (address 0x2100[0] = 1). | 0x0 | R/W |
|  |  | 1 | EVEN_NZ_ADCO_COREO | 0 1 | Odd Nyquist zone operation on ADC0 for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. <br> Even Nyquist zone operation on ADC0 for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. Requires setting "user_ctrl_transfer" (address 0x2100[0] = 1). | 0x0 | R/W |
|  |  | 0 | FORCE_NYQUIST_ZONE | 0 | Do not override chip defaults with setup in 0x2110[4:1]. | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | 1 | Force override of chip defaults with values in $0 \times 2110[4: 1]$. |  |  |
| $0 \times 2111$ | DATA_INVERSION_DC_COU PLING | [7:4] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 3 | INVERT_ADC1_CORE1 | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | ADC3 Data Invert for AD9081/AD9988/AD9209. No Inversion. <br> Invert ADC3 data Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). | 0x0 | R/W |
|  |  | 2 | INVERT_ADC1_CORE0 | $\begin{array}{\|l\|l\|} 0 \\ 1 \end{array}$ | ADC2 Data Invert for AD9081/AD9988/AD9209. No Inversion. <br> Invert ADC2 data Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). | 0x0 | R/W |
|  |  | 1 | INVERT_ADCO_CORE1 | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | ADC1 Data Invert for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. <br> No Inversion. <br> Invert ADC1 data Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). | 0x0 | R/W |
|  |  | 0 | INVERT_ADCO_COREO | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | ADC0 Data Invert for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. <br> No Inversion. <br> Invert ADC0 data Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). | 0x0 | R/W |
| 0x2112 | CALL_FREEZE_GLOBAL | [7:1] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 0 | CAL_FREEZE_GLOBAL | $\begin{array}{\|l\|l\|} \hline 0 \\ 1 \end{array}$ | All ADC Calibrations running. <br> Stop all ADC calibrations on all ADC channels of AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207 Does not need setting "user_ctrl_transfer" (address 0x2100[0] = 1). | 0x0 | R/W |
| 0x2114 | ADC_FLASH_TSKEW_ADJ | [7:6] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | [5:4] | ADC_FLASH_TSKEW |  | Set to $\{0,1,2,3\}$ to adjust the ADC core's flash sampling time based on ADC sampling rate; Requires setting "user_adc_cal_adjust" (address $0 \times 2115[0]=1$ ), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). | 0x0 | R/W |
|  |  | [3:0] | RESERVED |  | Reserved. | 0x0 | R/W |
| 0x2115 | ```USER_SETTINGS_FOR_ADC_ CAL``` | [7:1] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 0 | USER_ADC_CAL_ADJUST |  | Set to $\{1\}$ to enable user-defined ADC calibration settings . <br> After setting it, it requires user_ctrl_transfer = 1 (address 0x2100). <br> Setting this bit to 1 is required for Offset, Gain, Timing and Histogram calibrations settings to take effect. | 0x0 | R/W |
| 0×2116 | DISABLE_OFFSET_TIMING_C ALIBRATION | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | USER_ADC_TSKEW_CAL_EN_ADC 1_CORE1 | 0 1 | Timing Calibration on ADC3 for AD9081/AD9988/AD9209;. <br> Disable ADC3 timing calibration Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |
|  |  | 2 | USER_ADC_TSKEW_CAL_EN_ADC 1_COREO | 0 1 | Timing Calibration on ADC2 for AD9081/AD9988/AD9209;. <br> Disable ADC2 timing calibration Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 1 | USER_ADC_TSKEW_CAL_EN_ADC 0_CORE1 | 0 | Timing Calibration on ADC1 for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. <br> Disable ADC1 timing calibration Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |
|  |  | 0 | $\begin{aligned} & \text { USER_ADC_TSKEW_CAL_EN_ADC } \\ & \text { 0_COREO } \end{aligned}$ | 0 1 | Timing Calibration on ADC0 for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. <br> Disable ADC0 timing calibration Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |
| $0 \times 2117$ | DISABLE_OFFSET_GAIN_CA LIBRATION | 7 | $\begin{aligned} & \text { USER_ADC_OS_CAL_EN_ADC1_C } \\ & \text { ORE1 } \end{aligned}$ | 0 1 | Offset Calibration on ADC3 for AD9081/AD9988/AD9209;. <br> Disable ADC0 offset calibration Requires setting "user_adc_cal_adjust" (Address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |
|  |  | 6 | $\begin{aligned} & \text { USER_ADC_OS_CAL_EN_ADC1_C } \\ & \text { ORE0 } \end{aligned}$ | 0 1 | Offset Calibration on ADC2 for AD9081/AD9988/AD9209;. <br> Disable ADC2 offset calibration Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (Aaddress $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |
|  |  | 5 | USER_ADC_OS_CAL_EN_ADCO_C ORE1 | 0 1 | Offset Calibration on ADC1 for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. <br> Disable ADC1 offset calibration Requires setting "user_adc_cal_adjust" (Address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |
|  |  | 4 | $\begin{aligned} & \text { USER_ADC_OS_CAL_EN_ADCO_C } \\ & \text { OREO } \end{aligned}$ | 0 1 | Offset Calibration on ADC0 for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. <br> Disable ADC1 offset calibration Requires setting "user_adc_cal_adjust" (Address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |
|  |  | 3 | $\begin{aligned} & \text { USER_ADC_GAIN_CAL_EN_ADC1 } \\ & \text { _CORE1 } \end{aligned}$ | 0 1 | Gain Calibration on ADC3 for AD9081/AD9988/AD9209;. <br> Disable ADC3 gain calibration Requires setting "user_adc_cal_adjust" (address 0x2115[ 0 ] = 1), followed by setting "user_ctrl_transfer" (Address $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |
|  |  | 2 | $\begin{aligned} & \text { USER_ADC_GAIN_CAL_EN_ADC1 } \\ & \text { _CORE0 } \end{aligned}$ | 0 1 | Gain Calibration on ADC2 for AD9081/AD9988/AD9209;. <br> Disable ADC2 gain calibration Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |
|  |  | 1 | $\begin{aligned} & \text { USER_ADC_GAIN_CAL_EN_ADC0 } \\ & \text { _CORE1 } \end{aligned}$ | 0 | Gain Calibration on ADC1 for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. <br> Disable ADC1 gain calibration Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 0 | $\begin{aligned} & \text { USER_ADC_GAIN_CAL_EN_ADCO } \\ & \text { _COREO } \end{aligned}$ | 0 1 | Gain Calibration on ADC0 for AD9081/AD9988/AD9209 and AD9082/AD9986/AD9207. <br> Disable ADC0 gain calibration Requires setting "user_adc_cal_adjust" (address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). <br> Enable (Default). | 0x1 | R/W |
| 0x2124 | HISTOGRAM_TH_ADC_CAL | [7:0] | USER_ADC_HIST_QUAL_THRESH |  | Adjusts the signal distribution requirements for calibrations. Lower value rejects signals with poorer time-domain sample distribution. Requires setting "user_adc_cal_adjust" (address 0x2115[0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). | 0x0 | R/W |
| 0x212C | ADC_FLASH_TSKEW_ADJ_L OW_SAMP_RATE | [7:4] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 3 | SPARE_DEBUG | $\begin{array}{\|l\|} 0 \\ 1 \end{array}$ | Setting for low ADC sample rates. <br> Default; Sample rate > 2 GSPS. <br> ADC Sample rare $\leq$ 2GSPS Extend adc_flash_tskew (register 0x2114[5:4]) to work with ADC sampling rates $\leq 2$ GSPS; Requires setting "user_adc_cal_adjust" (Address 0x2115[ 0] = 1), followed by setting "user_ctrl_transfer" (address $0 \times 2100[0]=1$ ). | 0x0 | R/W |
|  |  | [2:0] | RESERVED |  | Reserved. | 0x0 | R/W |
| 0x21C1 | RX_SET_STATE1 | 7 | RX_RESET_STATE | 0 <br> 1 | RX state machine status; Bit self-clears bit for acknowledgment. <br> $0=$ JESD204B/C receiver PHY calibration state machine is idle. <br> 1 = Reset JESD204B/C receiver calibration state machine. | 0x0 | R/W |
|  |  | [6:5] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 4 | RX_FG_CAL_ONLY_RUN |  | When high, setting 'rx_bg_cal_run' will cause the FG/BG cal state machine to only run through the foreground section and exit back to the idle state. | 0x0 | R/W |
|  |  | 3 | RX_BG_CAL_RUN |  | When high, state machine runs through the foreground / background cal indefinitely until brought back low or the state machine is reset. | 0x0 | R/W |
|  |  | [2:0] | RESERVED |  | Reserved. | 0x0 | R |
| 0x21C2 | RX_SET_STATE2 | [7:0] | RX_SET_STATE |  | JESD204B/C receiver PHY calibration configuration. Must be set to $0 \times 31$ to optimize the PHY calibration. | 0xF0 | R/W |
| 0x21C4 | RX_RUN_CAL_MASK | [7:0] | RX_RUN_CAL_MASK |  | Bit per lane enable for PHY calibration. For example, $0 \times 00=$ Calibrate no lanes $0 \times F F=$ Calibrate all lanes. | 0xFF | R/W |
| 0x21DD | RX_STATE_STATUS | [7:1] | RESERVED |  | Reserved. | 0x0 | R/W |
|  |  | 0 | RX_AT_IDLE |  | If high, calibration state machine is currently in the idle state. | 0x0 | R/W |
| 0x2C58 | RXAGC_DSA_SEL | [7:6] | DSA_SEL_3 |  | Selecting any DSA onto particular DSA for AGCPinmux. | 0x3 | R/W |
|  |  | [5:4] | DSA_SEL_2 |  | Selecting any DSA onto particular DSA for AGCPinmux. | 0x2 | R/W |
|  |  | [3:2] | DSA_SEL_1 |  | Selecting any DSA onto particular DSA for AGCPinmux. | 0x1 | R/W |
|  |  | [1:0] | DSA_SEL_0 |  | Selecting any DSA onto particular DSA for AGCPinmux. | 0x0 | R/W |
| 0x37CC | PERI_I_SEL12 | [7:0] | PERI_I_SEL12 |  | Selects the pad to which peri_in12 is connected drive bit0 of CDDC NCO channel selection. <br> TxFE GPIO[6] ='h02 <br> TxFE GPIO[7] = 'h03 <br> TxFE GPIO[8] = 'h04 <br> TxFE GPIO[9] = 'h05 <br> TxFE GPIO[10] = 'h06 <br> TxFE SYNCINB1_P = 'h07 <br> TxFE SYNCINB1_N = 'h08 | 0x0 | R/W |
| 0x37CD | PERI_I_SEL13 | [7:0] | PERI_I_SEL13 |  | Selects the pad to which peri_in13 is connected drive bit1 of CDDC NCO channel selection. TxFE GPIO[6] = 'h02 | 0x0 | R/W |


| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | TxFE GPIO[7] = 'h03 TxFE GPIO[8] = 'h04 TxFE GPIO[9] = 'h05 TxFE GPIO[10] = 'h06 TxFE SYNCINB1_P = 'h07 TxFE SYNCINB1_N = 'h08 |  |  |
| 0x37CE | PERI_I_SEL14 | [7:0] | PERI_I_SEL14 |  | Selects the pad to which peri_in14 is connected drive bit2 of CDDC NCO channel selection. <br> TxFE GPIO[6] = 'h02 <br> TxFE GPIO[7] = 'h03 <br> TxFE GPIO[8] = 'h04 <br> TxFE GPIO[9] = 'h05 <br> TxFE GPIO[10] = 'h06 <br> TxFE SYNCINB1_P = 'h07 <br> TxFE SYNCINB1_N = 'h08 | $0 \times 0$ | R/W |
| 0x37CF | PERI_I_SEL15 | [7:0] | PERI_I_SEL15 |  | Selects the pad to which peri_in15 is connected drive bit3 of CDDC NCO channel selection. <br> TxFE GPIO[6] = 'h02 <br> TxFE GPIO[7] = 'h03 <br> TxFE GPIO[8] = 'h04 <br> TxFE GPIO[9] = 'h05 <br> TxFE GPIO[10] = 'h06 <br> TxFE SYNCINB1_P = 'h07 <br> TxFE SYNCINB1_N = 'h08 | 0x0 | R/W |
| 0x37D0 | PERI_I_SEL16 | [7:0] | PERI_I_SEL16 |  | Selects the pad to which peri_in16 is connected drive bit1 of the 2-bit select which CDDC NCO is chosen for hopping. <br> TxFE GPIO[6] = 'h02 <br> TxFE GPIO[7] = 'h03 <br> TxFE GPIO[8] = 'h04 <br> TxFE GPIO[9] = 'h05 <br> TxFE GPIO[10] = 'h06 <br> TxFE SYNCINB1_P = 'h07 <br> TxFE SYNCINB1_N = 'h08 | $0 \times 0$ | R/W |
| 0x37D1 | PERI_I_SEL17 | [7:0] | PERI_I_SEL17 |  | Selects the pad to which peri_in17 is connected drive bit0 of the 2-bit select which CDDC NCO is chosen for hopping. <br> TxFE GPIO[6] = 'h02 <br> TxFE GPIO[7] = 'h03 <br> TxFE GPIO[8] = 'h04 <br> TxFE GPIO[9] = 'h05 <br> TxFE GPIO[10] = 'h06 <br> TxFE SYNCINB1_P = 'h07 <br> TxFE SYNCINB1_N = 'h08 | $0 \times 0$ | R/W |
| 0x37D4 | PERI_I_SEL20 | [7:0] | PERI_I_SEL20 |  | Selects the pad to which peri_in20 is connected act as FastDetect enable/Signal Monitor Enable. <br> TxFE GPIO[6] = 'h02 <br> TxFE GPIO[7] ='h03 <br> TxFE GPIO[8] = 'h04 <br> TxFE GPIO[9] = 'h05 <br> TxFE GPIO[10] = 'h06 <br> TxFE SYNCINB1_P = 'h07 <br> TxFE SYNCINB1_N = 'h08 | 0x0 | R/W |
| 0x37D5 | PERI_I_SEL21 | [7:0] | PERI_I_SEL21 |  | Selects the pad to which peri_in21 is connected drive bit 0 of the 2 -bit selection among four profiles of Programmable Filter/Fractional Delay/Cycle Delay. <br> TxFE GPIO[6] = 'h02 <br> TxFE GPIO[7] = 'h03 <br> TxFE GPIO[8] = 'h04 <br> TxFE GPIO[9] = 'h05 <br> TxFE GPIO[10] = 'h06 <br> TxFE SYNCINB1_P = 'h07 <br> TxFE SYNCINB1_N = 'h08 | $0 \times 0$ | R/W |

## AD9081/AD9082

| Addr | Name | Bits | Bit Name | Setting | Description | Reset | Access |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x37D6 | PERI_I_SEL22 | [7:0] | PERI_I_SEL22 |  | Selects the pad to which peri_in22 is connected drive bit 1 of the 2-bit selection among four profiles of Programmable Filter/Fractional Delay/Cycle Delay. <br> TxFE GPIO[6] = 'h02 <br> TxFE GPIO[7] = 'h03 <br> TxFE GPIO[8] = 'h04 <br> TxFE GPIO[9] = 'h05 <br> TxFE GPIO[10] = 'h06 <br> TxFE SYNCINB1_P = 'h07 <br> TxFE SYNCINB1_N = 'h08 | 0x0 | R/W |
| 0x37D7 | PERI_I_SEL23 | [7:0] | PERI_I_SEL23 |  | Selects the pad to act as RXENGPO, whose functions are controlled by registers in the range 0x2CE0x2D0. <br> TxFE GPIO[6] = 'h02 <br> TxFE GPIO[7] = 'h03 <br> TxFE GPIO[8] = 'h04 <br> TxFE GPIO[9] = 'h05 <br> TxFE GPIO[10] = 'h06 <br> TxFE SYNCINB1_P = 'h07 <br> TxFE SYNCINB1_N = 'h08 | 0x0 | R/W |
| 0x37D8 | PERI_I_SEL24 | [7:0] | PERI_I_SEL24 |  | Selects the pad to act as RXENGP1, whose functions are controlled by registers in the range 0x2D10x2D3. <br> TxFE GPIO[6] = 'h02 <br> TxFE GPIO[7] = 'h03 <br> TxFE GPIO[8] = 'h04 <br> TxFE GPIO[9] = 'h05 <br> TxFE GPIO[10] = 'h06 <br> TxFE SYNCINB1_P ='h07 <br> TxFE SYNCINB1_N = 'h08 | 0x0 | R/W |
| 0x37DA | PERI_I_SEL26 | [7:0] | PERI_I_SEL26 | $\begin{aligned} & 0 \times 0 \\ & 0 \times 1 \end{aligned}$ | Enable ADCx_SMONx pin (applicable only to AD9082/AD9986/AD9207). <br> 0x00: disable ADCx_SMONx pin. <br> 0x01: enable ADCx_SMONx pin. | 0x0 | R/W |
| 0x3D26 | UP_CTRL | [7:4] | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 3 | UP_SPI_EDGE_INTERRUPT |  | Edge triggered interrupt to uP. | 0x0 | R/W |
|  |  | 2 | RESERVED |  | Reserved. | 0x0 | R |
|  |  | 1 | UP_STATVECTORSEL |  | uP signal to allow selection of the boot address. | 0x0 | R/W |
|  |  | 0 | UP_BRESET |  | Synchronous reset pin of the uP. | 0x0 | R/W |

## ESD Caution

ESD (electrostatic discharge) sensitive device. Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

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[^0]:    FREQUENCY $=05.000 \mathrm{GHz}$ $S(1,1)=0.33,105.276$
    IMPEDANCE $=Z 0 \times(0.691+j 0.499)$ m6
    FREQUENCY $=6.000 \mathrm{GHz}$ $\mathrm{S}(1,1)=0.337,53.247$
    IMPEDANCE $=\mathrm{ZO} \times(1.248+\mathrm{j} 0.761)$ $\mathrm{mR}_{\mathrm{FR}}^{7}$

    ENCY $=7.000 \mathrm{GHz}$ $\mathrm{S}(1,1)=0.392,-0.512$
    IMPEDANCE $=Z 0 \times(2.291-\mathrm{j} 0.019)$

[^1]:    ${ }^{1}$ Bit 3 is set to 0 by default.

[^2]:    ${ }^{1}$ RD means running disparity.

[^3]:    ${ }^{1}$ N/A means not applicable.
    ${ }^{2}$ JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually.
    ${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41. This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
    ${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.

[^4]:    ${ }^{1}$ N/A means not applicable.
    ${ }^{2}$ JTX_MODE and JTX_MODE_S_SEL bit fields are not supported on AD9081, AD9082, AD9207, and AD9209. The JESD204 parameters for these modes must be programmed individually. Modes with N/A are not supported by AD9986 and AD9988.
    ${ }^{3}$ If in dual link mode and lane rates per link are different, then set these bits per lane rate according to the bit field description in Table 41. This column applies to MxFE and TxFE devices operating the receive path only and the AD9207 and AD9209. For Transmit and receive path operation, refer to the bit field descriptions for these registers in Table 60 to determine the appropriate setting.
    ${ }^{4}$ Modes with N/A in the JTX_MODE columns are not supported by AD9081-4D4AB, AD9986, and AD9988.

[^5]:    Upper Threshold Magnitude $=20 \times \log$ (Threshold Magnitude/2 $2^{11}$ )

[^6]:    Peak Magnitude $=20 \times \log \left(\right.$ Peak Detector Value $\left./ 2^{11}\right)$

[^7]:    Ramp On Delay $=$
    $\left(8 \times M_{T X} \times\left(2^{\left(B E_{-} G A I N \_R A M P \_R A T E+5\right)}+10\right)\right)-2^{(\text {BE_GAIN_RAMP_RATE }+8)}$

[^8]:    ${ }^{1}$ All the GPIO pins listed for FFH control are required to control the FFH function.

