



# CMOS, 80 MHz Monolithic 256 Word Power-Down Color Palette RAM-DACs

## ADV477/ADV475

### FEATURES

Personal System/2\* and VGA\* Compatible  
 80, 66, 50 and 35 MHz Pipelined Operation  
 ADV478/ADV471 (ADV®) Pin and Functional Compatible

Power-Down Mode  
 On-Board Voltage Reference  
 Antisparkle Circuit  
 Analog Output Comparators

ADV477:  
 Triple 8-Bit D/A Converters  
 256 x 24 Color Palette RAM  
 15 x 24 Overlay Registers

ADV475:  
 Triple 6-Bit D/A Converters  
 256 x 18 Color Palette RAM  
 15 x 18 Overlay Registers

RS-343A/RS-170 Compatible Outputs  
 Sync on all Three Channels  
 Programmable Pedestal  
 +5 V CMOS Monolithic Construction  
 44-Pin PLCC Package

### APPLICATIONS

High Resolution Color Graphics  
 CAE/CAD/CAM Applications  
 Image Processing  
 Instrumentation  
 Laptop Computers  
 Desktop Publishing

### AVAILABLE CLOCK RATES

80 MHz  
 66 MHz  
 50 MHz  
 35 MHz

### GENERAL DESCRIPTION

The ADV477 and ADV475 are pin-, functional-, and software-compatible RAM-DACs designed specifically for Personal System/2 (PS/2) compatible color graphics. They are a direct plug-in upgrade for the ADV478 and ADV471. Both support the existing 6-bit color VGA standard while also allowing for an upgrade path to 8-bit color resolution.

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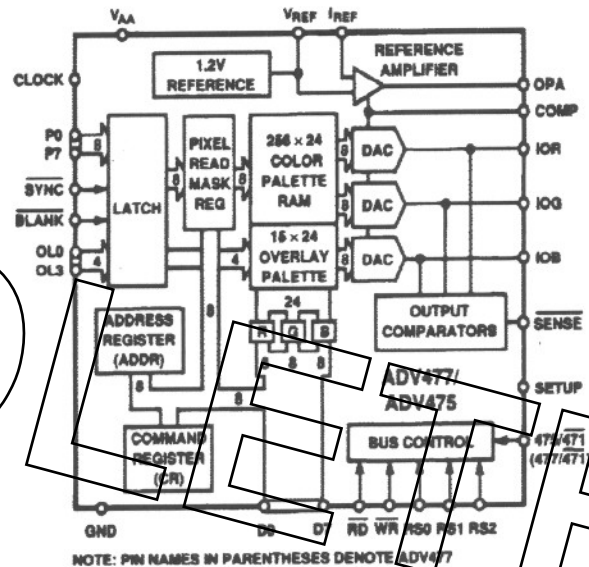
\*Personal System/2, PS/2, VGA and XGA are trademarks of International Business Machines Corp.

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### REV. 0

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### FUNCTIONAL BLOCK DIAGRAM



NOTE: PIN NAMES IN PARENTHESES DENOTE ADV477

The ADV477 has a 256 x 24 color lookup table with triple 8-bit video D/A converters. The ADV475 has a 256 x 18 color lookup table with triple 6-bit video D/A converters. New features on the ADV477/ADV475 include an on-board 1.2 V voltage reference, analog output comparators for self diagnostics and debugging as well as a power-down or sleep mode.

The power-down mode allows the ADV477/ADV475 to be put into a sleep mode with significant reduction in power consumption. This is ideal for laptop computers that may occasionally require the optional ability to drive an analog RGB monitor, but whose design is dictated by a desire to minimize power consumption.

Options on both parts include a programmable pedestal (0 or 7.5 IRE) and use of an external voltage or current reference. 15 overlay registers provide for overlaying cursors, grids, menus, EGA emulation, etc., at the hardware level. Also supported is a pixel read mask register and the ability to encode sync information on all three channels.

The ADV477/ADV475 generates RS343A compatible video signals into a doubly terminated 75 Ω load, and RS-170 compatible video signals into a singly terminated 75 Ω load, without requiring external buffering.

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# ADV477/ADV475—SPECIFICATIONS

( $V_{AA}^1 = 5\text{ V}$ ;  $SETUP = 477/475 = V_{AA}$ ;  $V_{REF} = 1.235\text{ V}$ ;  
 $R_L = 37.5\ \Omega$ ,  $C_L = 10\text{ pF}$ ;  $R_{SET} = 147\ \Omega$ . All specifications  
 $T_{MIN}$  to  $T_{MAX}^2$ , unless otherwise noted.)

Parameter	ADV477	ADV475	Units	Test Conditions/Comments
<b>STATIC PERFORMANCE</b>				
Resolution (Each DAC)	8	6	Bits	
Accuracy (Each DAC)				
Integral Nonlinearity	$\pm 1$	$\pm 0.25$	LSB max	Guaranteed Monotonic
Differential Nonlinearity	$\pm 1$	$\pm 0.25$	LSB max	
Gray Scale Error	$\pm 5$	$\pm 5$	% Gray Scale	
Coding			Binary	
<b>DIGITAL INPUTS</b>				
Input High Voltage, $V_{INH}$	2	2	V min	$V_{IN} = 0.4\text{ V or } 2.4\text{ V}$ $f = 1\text{ MHz}$ , $V_{IN} = 2.4\text{ V}$
Input Low Voltage, $V_{INL}$	0.8	0.8	V max	
Input Current, $I_{IN}$	$\pm 1$	$\pm 1$	$\mu\text{A max}$	
Input Capacitance, $C_{IN}$	7	7	pF max	
<b>DIGITAL OUTPUTS</b>				
Output High Voltage, $V_{OH}$	2.4	2.4	V min	$I_{SOURCE} = 400\ \mu\text{A}$ $I_{SINK} = 3.2\ \text{mA}$
Output Low Voltage, $V_{OL}$	0.4	0.4	V max	
Floating-State Leakage Current	50	50	$\mu\text{A max}$	
Floating-State Leakage Capacitance	7	7	pF max	
<b>ANALOG OUTPUTS</b>				
Gray Scale Current Range	20	20	mA max	Typically 17.62 mA Typically 1.44 mA, $SETUP = V_{AA}$ Typically 5 $\mu\text{A}$ , $SETUP = GND$ Typically 7.62 mA Typically 5 $\mu\text{A}$ Typically 5 $\mu\text{A}$ Typically 2% $f = 1\text{ MHz}$ , $I_{OUT} = 0\ \text{mA}$
Output Current				
White Level Relative to Black	16.74	16.74	mA min	
	18.50	18.50	mA max	
Black Level Relative to Blank (Pedestal = 7.5 IRE)	0.95	0.95	mA min	
Black Level Relative to Blank (Pedestal = 0 IRE)	1.90	1.90	mA max	
Blank Level	0	0	$\mu\text{A min}$	
Blank Level (Sync Enabled)	50	50	$\mu\text{A max}$	
Blank Level (Sync Disabled)	6.29	6.29	mA min	
Sync Level	8.96	8.96	mA max	
Sync Level	0	0	$\mu\text{A min}$	
Sync Level	50	50	$\mu\text{A max}$	
Sync Level	0	0	$\mu\text{A min}$	
Sync Level	50	50	$\mu\text{A max}$	
LSB size	69.1	279.68	$\mu\text{A typ}$	
DAC to DAC Matching	5	5	% max	
Output Compliance, $V_{OC}$	-1	-1	V min	
	+1.5	+1.5	V max	
Output Capacitance, $C_{OUT}$	30	30	pF max	
Output Impedance, $R_{OUT}$	10	10	k $\Omega$ typ	
<b>VOLTAGE REFERENCE</b>				
Internal Voltage Reference	1.1/1.3	1.1/1.3	V min/V max	Typically 1.235 V
External Voltage Reference Range	1.14/1.26	1.14/1.26	V min/V max	
<b>POWER SUPPLY</b>				
Supply Voltage, $V_{AA}$	4.75/5.25	4.75/5.25	V min/V max	80 MHz and 66 MHz Parts 50 MHz and 35 MHz Parts
	4.50/5.50	4.50/5.50	V min/V max	
Supply Current, $I_{AA}$				Typically 160 mA Typically 5 mA $f = 1\text{ kHz}$ , $COMP = 0.1\ \mu\text{F}$
Normal Operation	200	200	mA max	
Power Down Mode <sup>3</sup>	10	10	mA max	
Power Supply Rejection Ratio	0.5	0.5	%/ % max	
<b>DYNAMIC PERFORMANCE</b>				
Clock and Data Feedthrough <sup>4, 5</sup>	-30	-30	dB typ	
Glitch Impulse <sup>4, 5</sup>	75	75	pV secs typ	
DAC to DAC Crosstalk <sup>6</sup>	-23	-23	dB typ	

## NOTES

<sup>1</sup>  $\pm 5\%$  for 80 MHz and 66 MHz parts;  $\pm 10\%$  for 50 MHz and 35 MHz parts.

<sup>2</sup> Temperature Range ( $T_{MIN}$  to  $T_{MAX}$ ):  $0^\circ\text{C}$  to  $+70^\circ\text{C}$ .

<sup>3</sup> External Voltage/Current Reference disabled. Temperature:  $+25^\circ\text{C}$  to  $+70^\circ\text{C}$ . All digital inputs at 0.4 V.

<sup>4</sup> Clock and data feedthrough is a function of the amount of overshoot and undershoot on the digital inputs. Glitch impulse includes clock and data feedthrough.

<sup>5</sup> TTL input values are 0 to 3 volts, with input rise/fall times  $\leq 3\text{ ns}$ , measured the 10% and 90% points. Timing reference points at 50% for inputs and outputs.

<sup>6</sup> DAC-to-DAC Crosstalk is measured by holding one DAC high while the other two are making low to high and high to low transitions.

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**ADV477/ADV475**

**TIMING CHARACTERISTICS<sup>1</sup>** ( $V_{AA}^2 = 5\text{ V}$ ; SETUP = 477/471 =  $V_{AA}$ ;  $V_{REF} = 1.235\text{ V}$ ;  $R_L = 37.5\ \Omega$ ,  $C_L = 10\text{ pF}$ ;  $R_{SET} = 147\ \Omega$ . All specifications  $T_{MIN}$  to  $T_{MAX}$ <sup>3</sup>, unless otherwise noted.)

Parameter	80 MHz Version	66 MHz Version	50 MHz Version	35 MHz Version	Units	Conditions/Comments
$f_{max}$	80	66	50	35	MHz	Clock Rate
$t_1$	10	10	10	10	ns min	RS0-RS2 Setup Time
$t_2$	10	10	10	10	ns min	RS0-RS2 Hold Time
$t_3^4$	5	5	5	5	ns min	$\overline{RD}$ Asserted to Data Bus Driven
$t_4^4$	40	40	40	40	ns max	$\overline{RD}$ Asserted to Data Valid
$t_5^5$	20	20	20	20	ns max	$\overline{RD}$ Negated to Data Bus 3-Stated
$t_6^5$	5	5	5	5	ns min	Read Data Hold Time
$t_7$	10	10	10	10	ns min	Write Data Setup Time
$t_8$	10	10	10	10	ns min	Write Data Hold Time
$t_9$	50	50	30	50	ns min	$\overline{RD}$ , $\overline{WR}$ Pulse Width Low
$t_{10}$	$6 \times t_{13}$	$6 \times t_{13}$	$6 \times t_{13}$	$6 \times t_{13}$	ns min	$\overline{RD}$ , $\overline{WR}$ Pulse Width High
$t_{11}$	3	3	3	3	ns min	Pixel and Control Setup Time
$t_{12}$	3	3	3	3	ns min	Pixel and Control Hold Time
$t_{13}$	12.5	15.15	20	28	ns min	Clock Cycle Time
$t_{14}$	4	5	6	7	ns min	Clock Pulse Width High Time
$t_{15}$	4	5	6	9	ns min	Clock Pulse Width Low Time
$t_{16}$	30	30	30	30	ns max	Analog Output Delay
$t_{17}$	3	3	3	3	ns typ	Analog Output Rise/Fall Time
$t_{18}^6$	13	13	20	28	ns max	Analog Output Settling Time
$t_{19}$	1	1	1	1	$\mu\text{s typ}$	SENSE Output Delay
$t_{SK}$	2	2	2	2	ns max	Analog Output Skew
$t_{PD}$	$4 \times t_{13}$	$4 \times t_{13}$	$4 \times t_{13}$	$4 \times t_{13}$	ns min	Pipeline Delay

**NOTES**  
<sup>1</sup>TTL input values are 0 to 3 volts, with input rise/fall times  $\leq 3\text{ ns}$ , measured between the 10% and 90% points. Timing reference points at 50% for inputs and outputs. Analog output load  $\leq 10\text{ pF}$ , D0-D7 output load  $\leq 50\text{ pF}$ . See timing notes in Figure 2a.

<sup>2</sup> $\pm 5\%$  for 80 MHz and 66 MHz parts;  $\pm 10\%$  for 50 MHz and 35 MHz parts.

<sup>3</sup>Temperature Range ( $T_{MIN}$  to  $T_{MAX}$ ):  $0^\circ\text{C}$  to  $+70^\circ\text{C}$ .

<sup>4</sup> $t_3$  and  $t_4$  are measured with the load circuit of Figure 3 and are defined as the time required for an output to cross 0.4 V or 2.4 V.

<sup>5</sup> $t_5$  and  $t_6$  are derived from the measured time taken by the data outputs to change by 0.5 V when loaded with the circuit of Figure 3. The measured number is then extrapolated back to remove the effects of charging the 50 pF capacitor. This means that the times,  $t_5$  and  $t_6$ , quoted in the timing characteristics are the true values for the device and as such are independent of external bus loading capacitances.

<sup>6</sup>Settling time does not include clock and data feedthrough.

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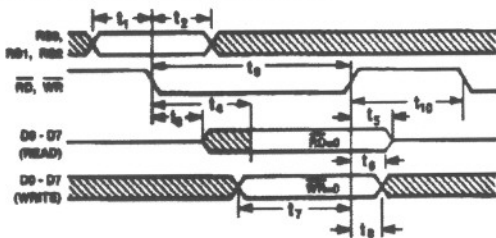
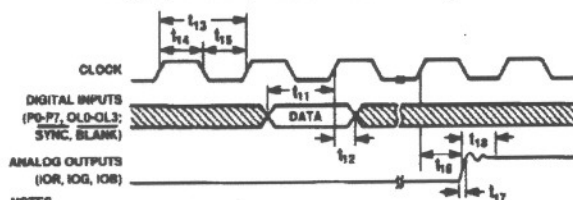


Figure 1. MPU Read/Write Timing



- NOTES**
1. OUTPUT DELAY MEASURED FROM THE 50% POINT OF THE RISING EDGE OF CLOCK TO THE 50% POINT OF FULL-SCALE TRANSITION.
  2. SETTLING TIME MEASURED FROM THE 90% POINT OF FULL-SCALE TRANSITION TO THE OUTPUT REMAINING WITHIN  $\pm 1\text{ LSB}$  (ADV477) AN  $\pm 0.25\text{ LSB}$  (ADV475).
  3. OUTPUT RISE/FALL TIME MEASURED BETWEEN THE 10% AND 90% POINTS OF FULL-SCALE TRANSITION

Figure 2a. Video Input/Output Timing

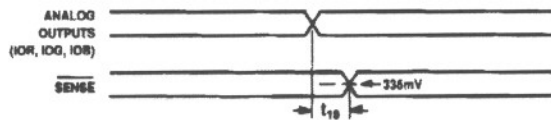


Figure 2b. Video Output vs. SENSE Timing

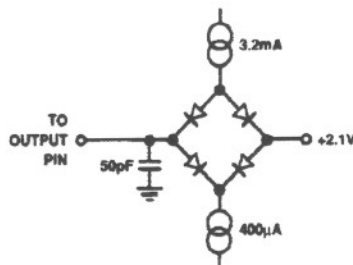


Figure 3. Load Circuit for Bus Access and Relinquish Time

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