

[54] **VECTOR NETWORK ANALYZER WITH INTEGRAL PROCESSOR**

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[21] **Appl. No.:** 568,990

[22] **Filed:** Jan. 9, 1984

[51] **Int. Cl.4** G01R 23/16

[52] **U.S. Cl.** 324/77 R; 324/77 B; 364/485

[58] **Field of Search** 324/77 R, 77 B, 77 C, 324/77 CS, 76 R, 73 R, 73 AT, 57 R, 57 N, 57 SS, 57 H; 371/20; 364/481, 484, 485, 550, 551

[56] **References Cited**

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4,072,851	2/1978	Rose	324/77 R
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Automatic Network Analyzer 8542, Section IV Fundamentals, Hewlett-Packard Operating and Service Manual, Oct. 1969.

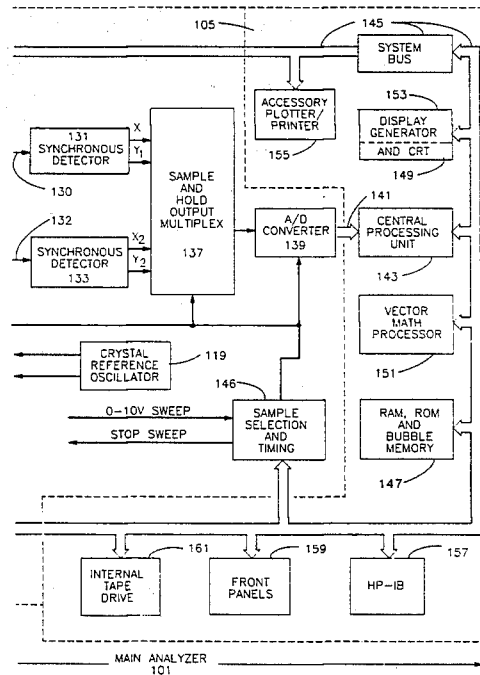
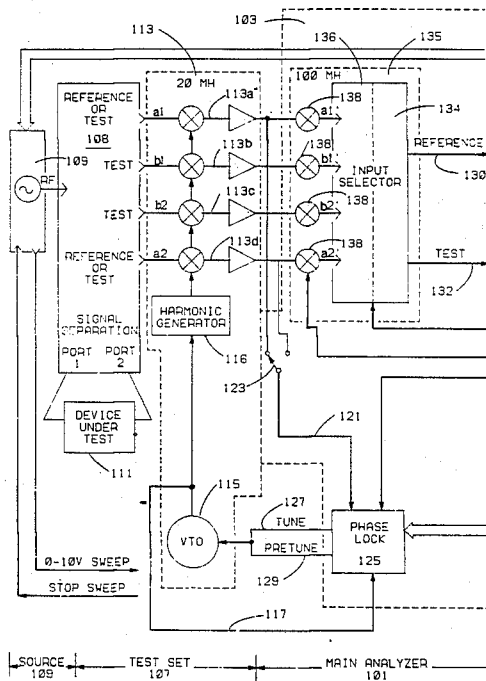
Primary Examiner—Michael J. Tokar

Attorney, Agent, or Firm—Jeffery B. Fromm; Joseph M. Smith

[57] **ABSTRACT**

A precision vector network analyzer which is suitable for a wide range of applications including both laboratory and automated production measurements and testing is disclosed. New measurement capabilities, greater ease of use, and nearly complete automation are provided. Contributions include fully coordinated communications between subsystem modules; real time, two channel, precision vector measurements with complete, internal error correction; wide frequency capability from RF to millimeter bands; combined time and frequency domain analysis and display; measurements either in the swept or step frequency modes; and user definable test functions and calibration device sets.

4 Claims, 410 Drawing Figures



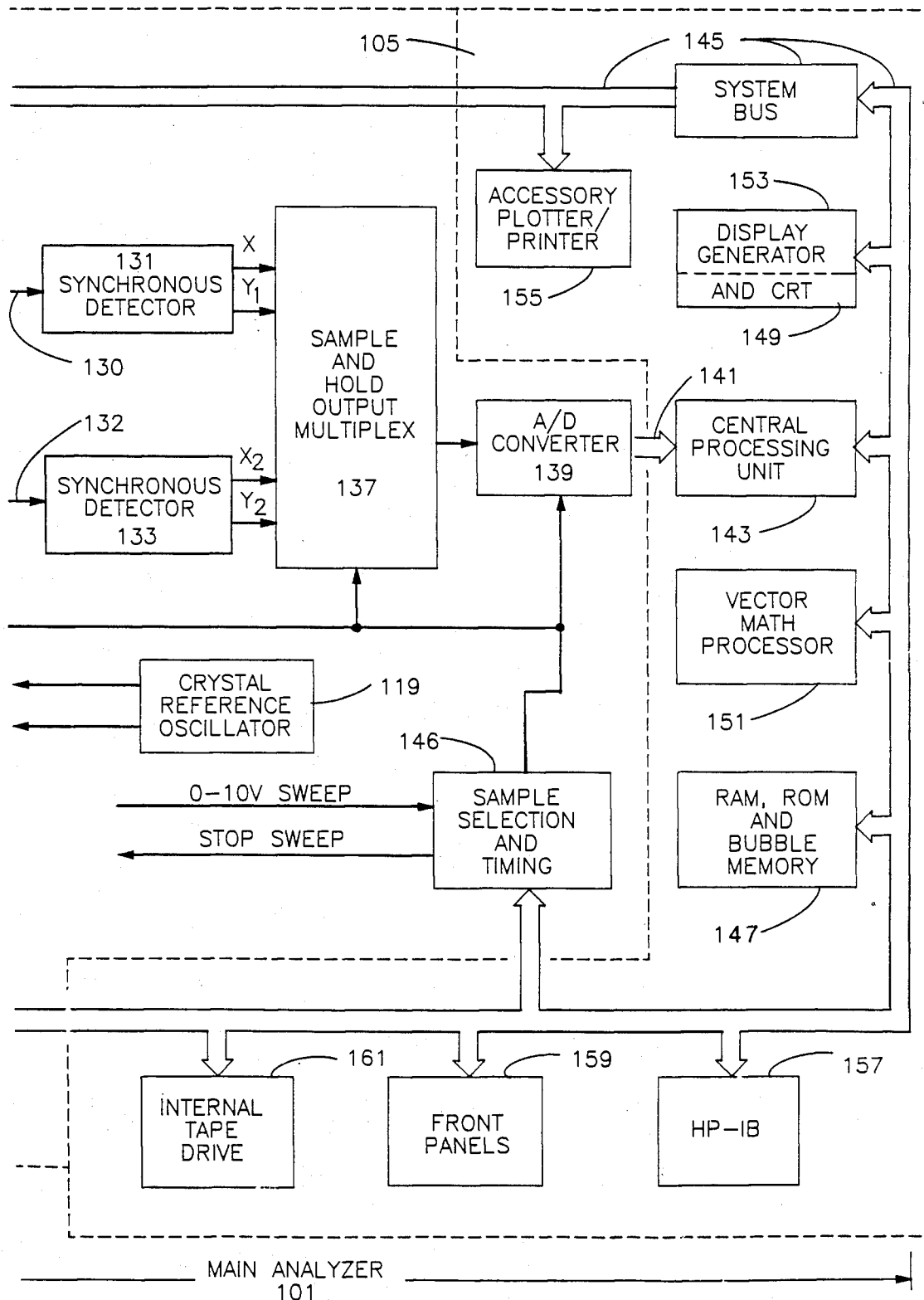


FIG 1B

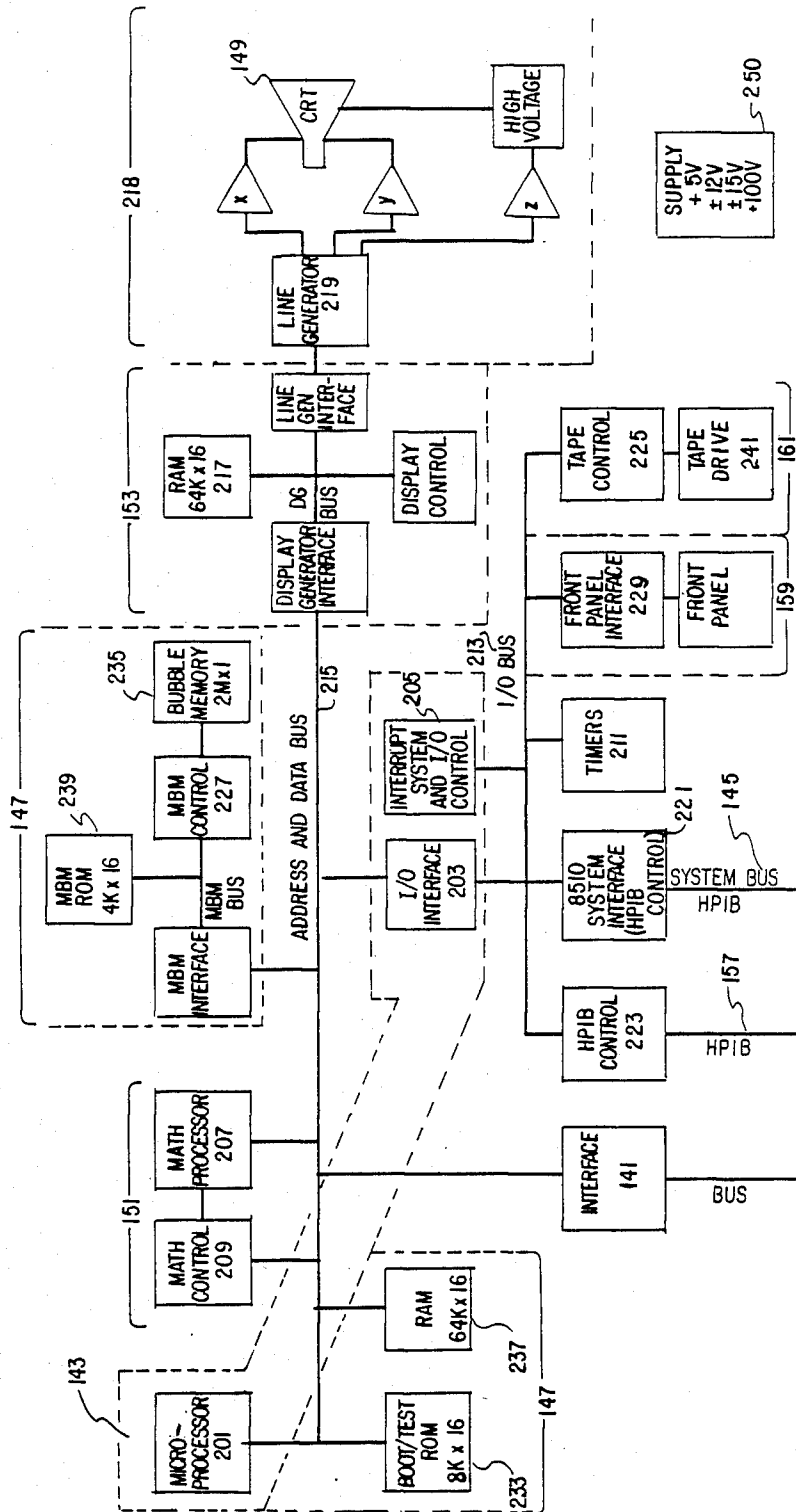


FIG 2

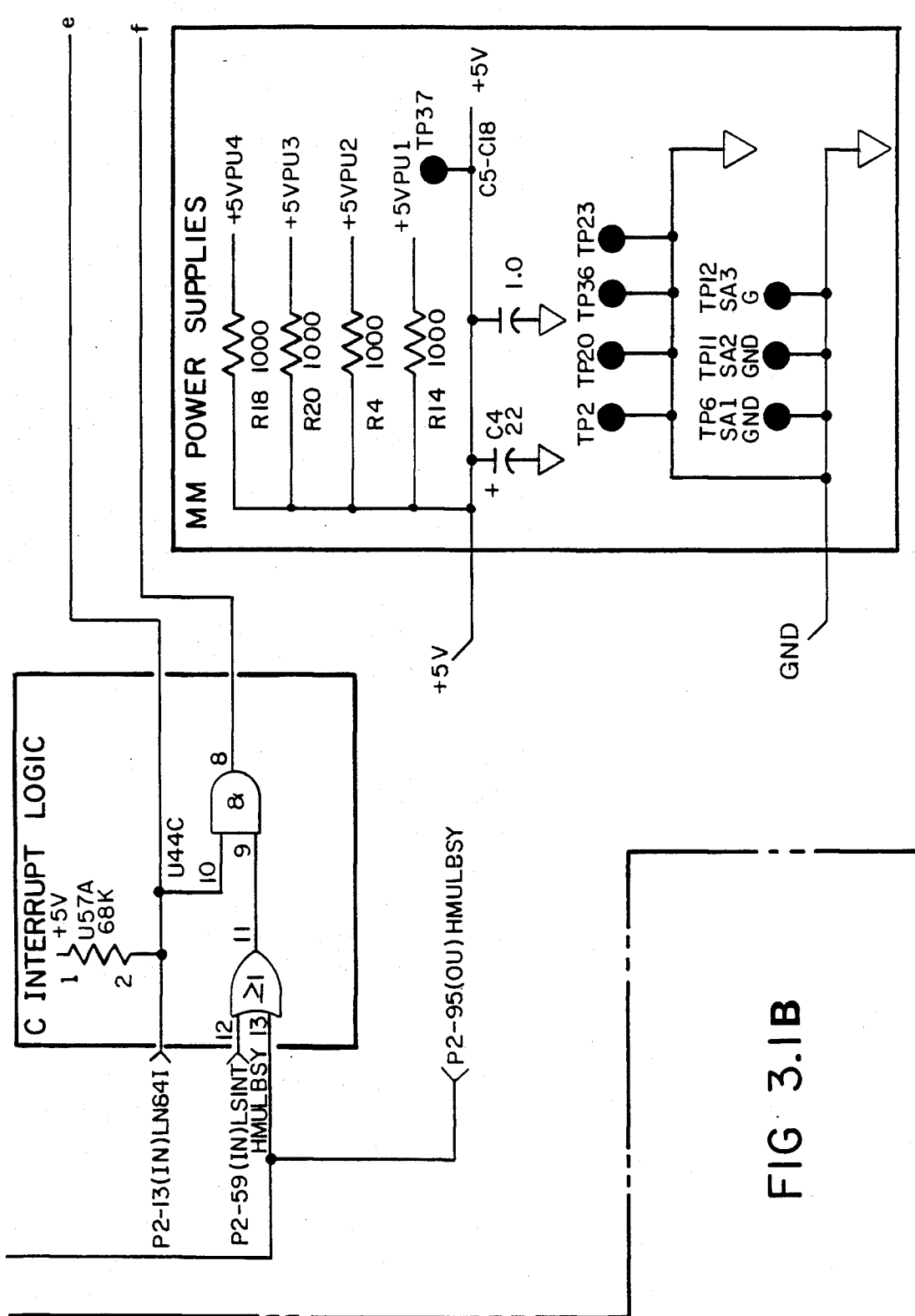
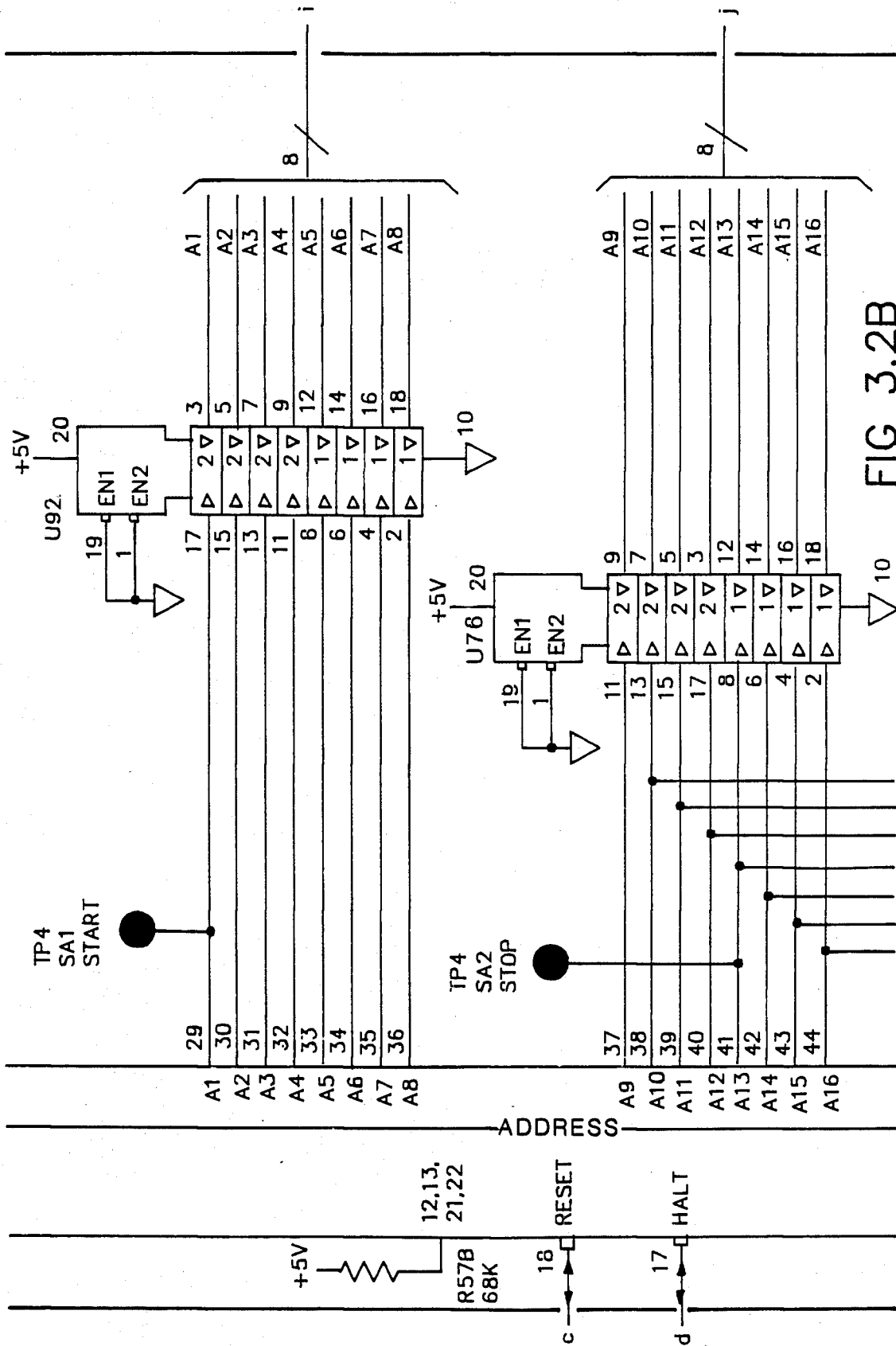


FIG 3.1B



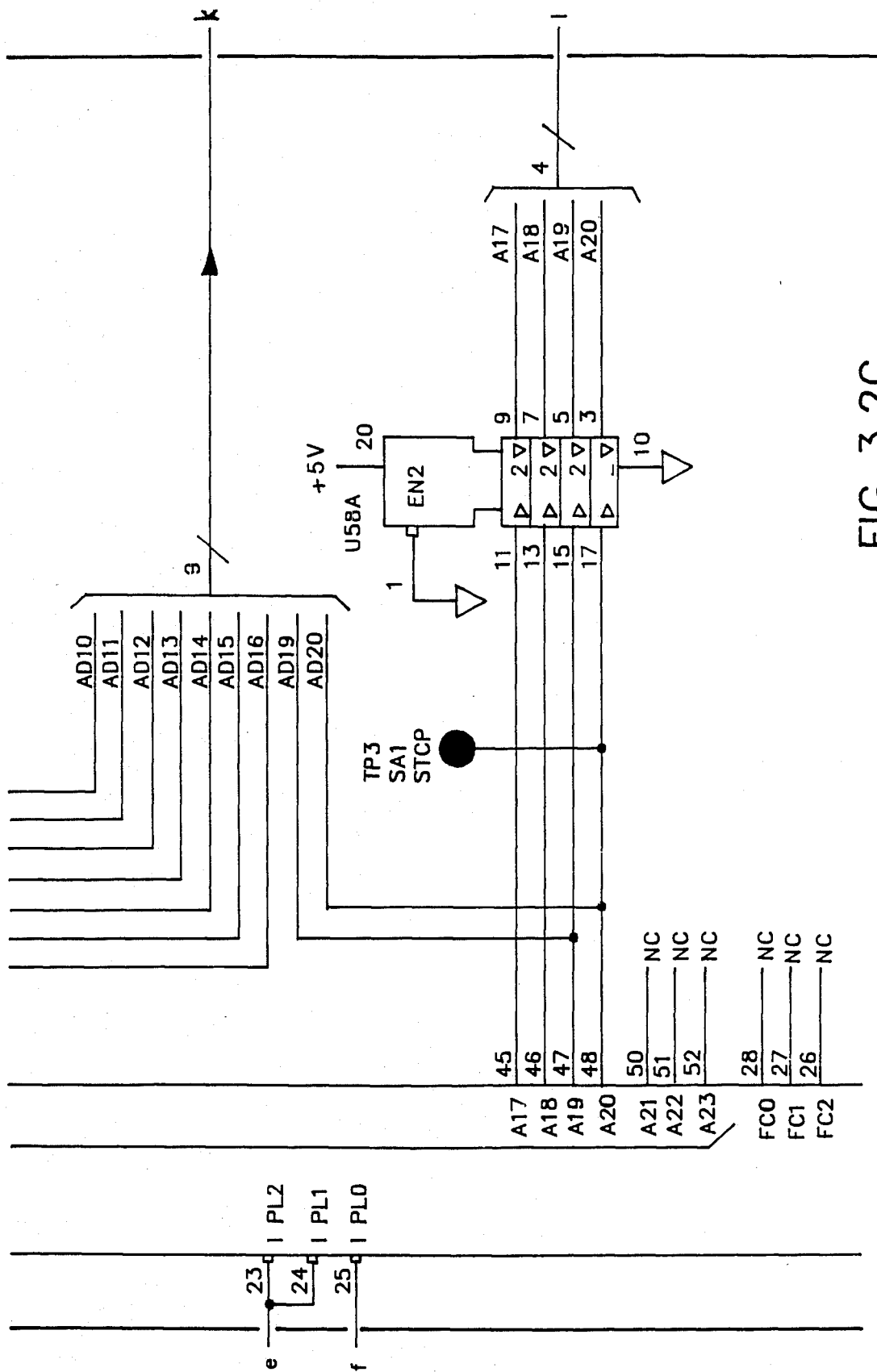


FIG 3.2C

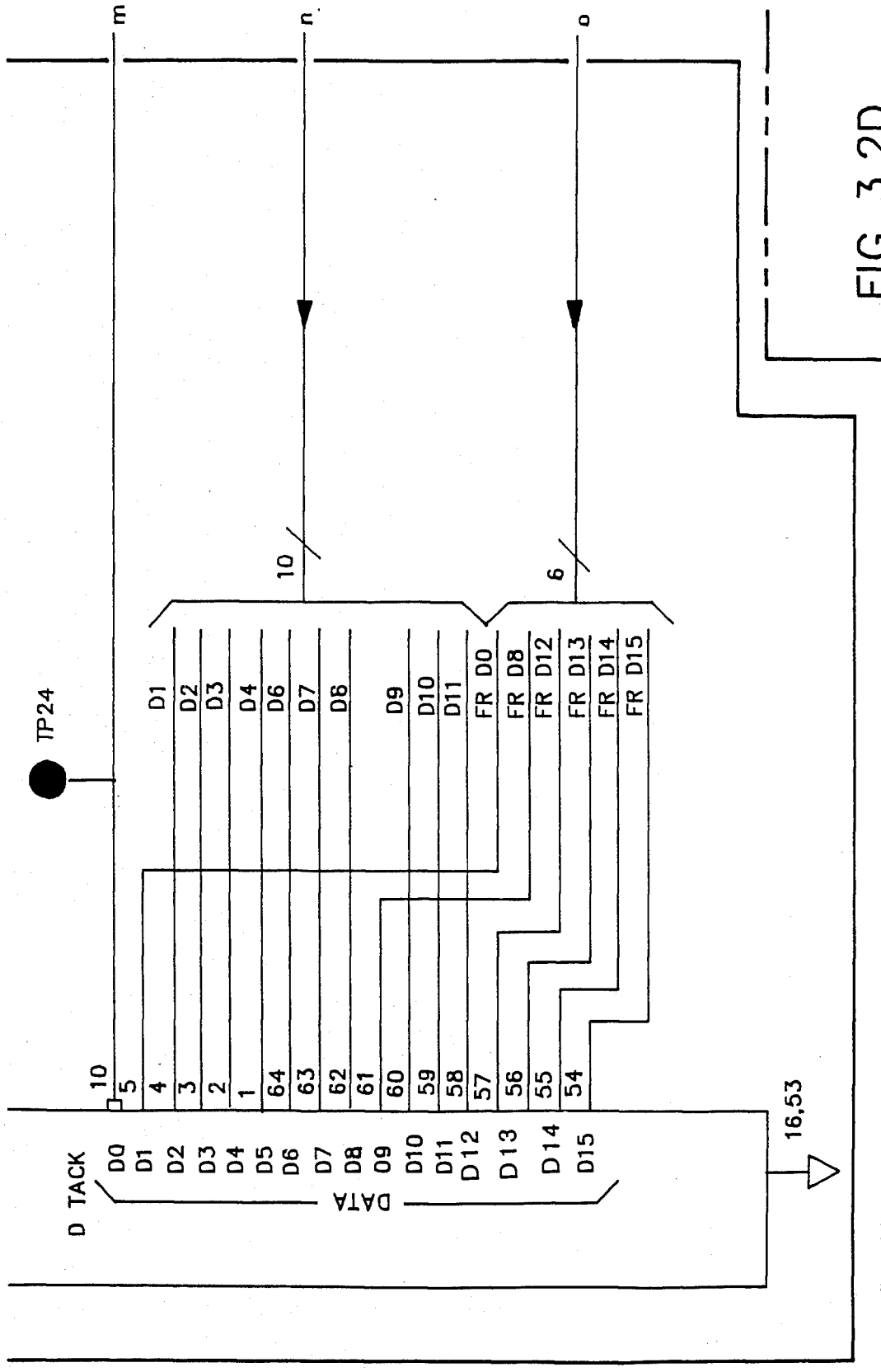


FIG 3.2D

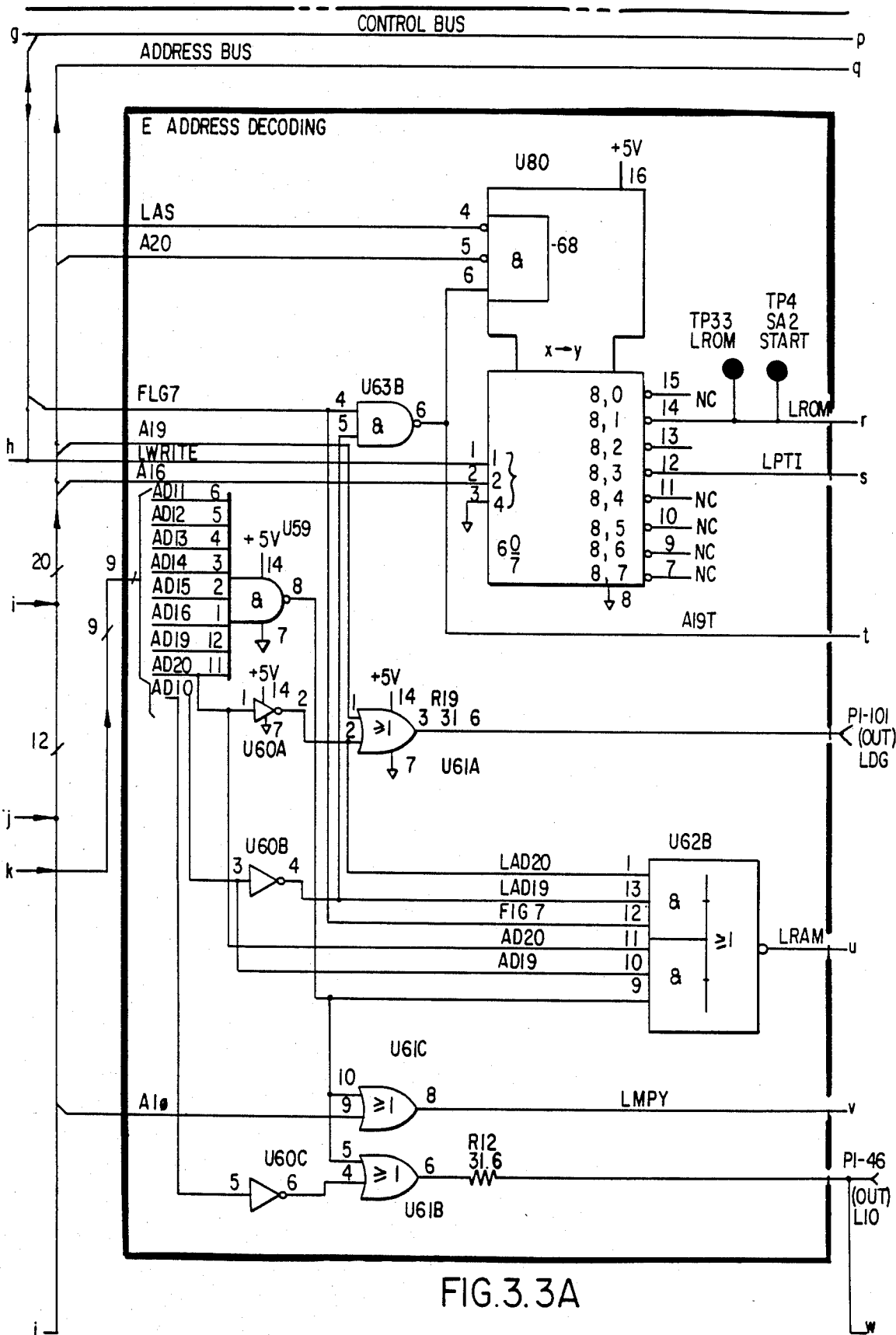


FIG. 3.3A

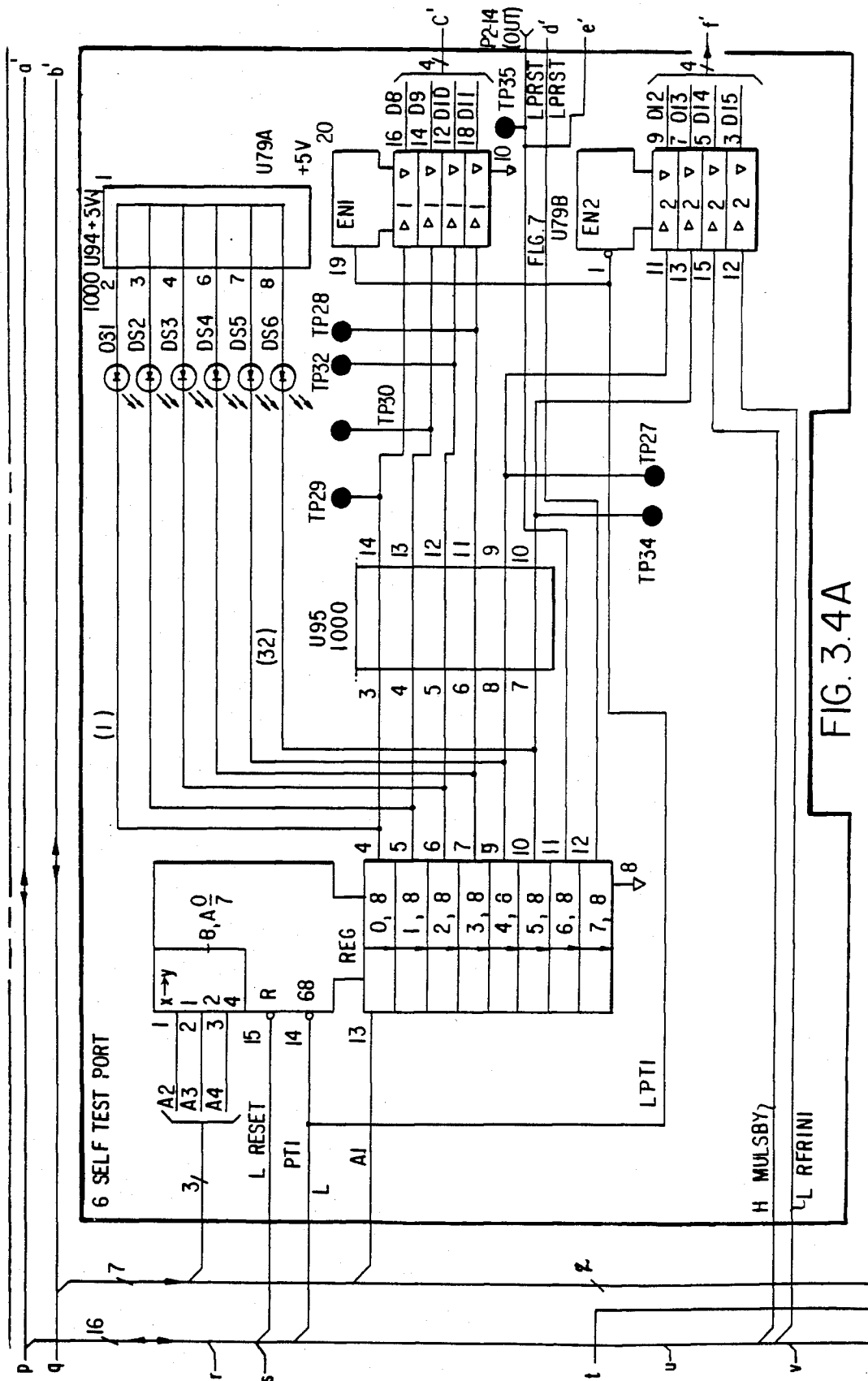


FIG. 3.4A

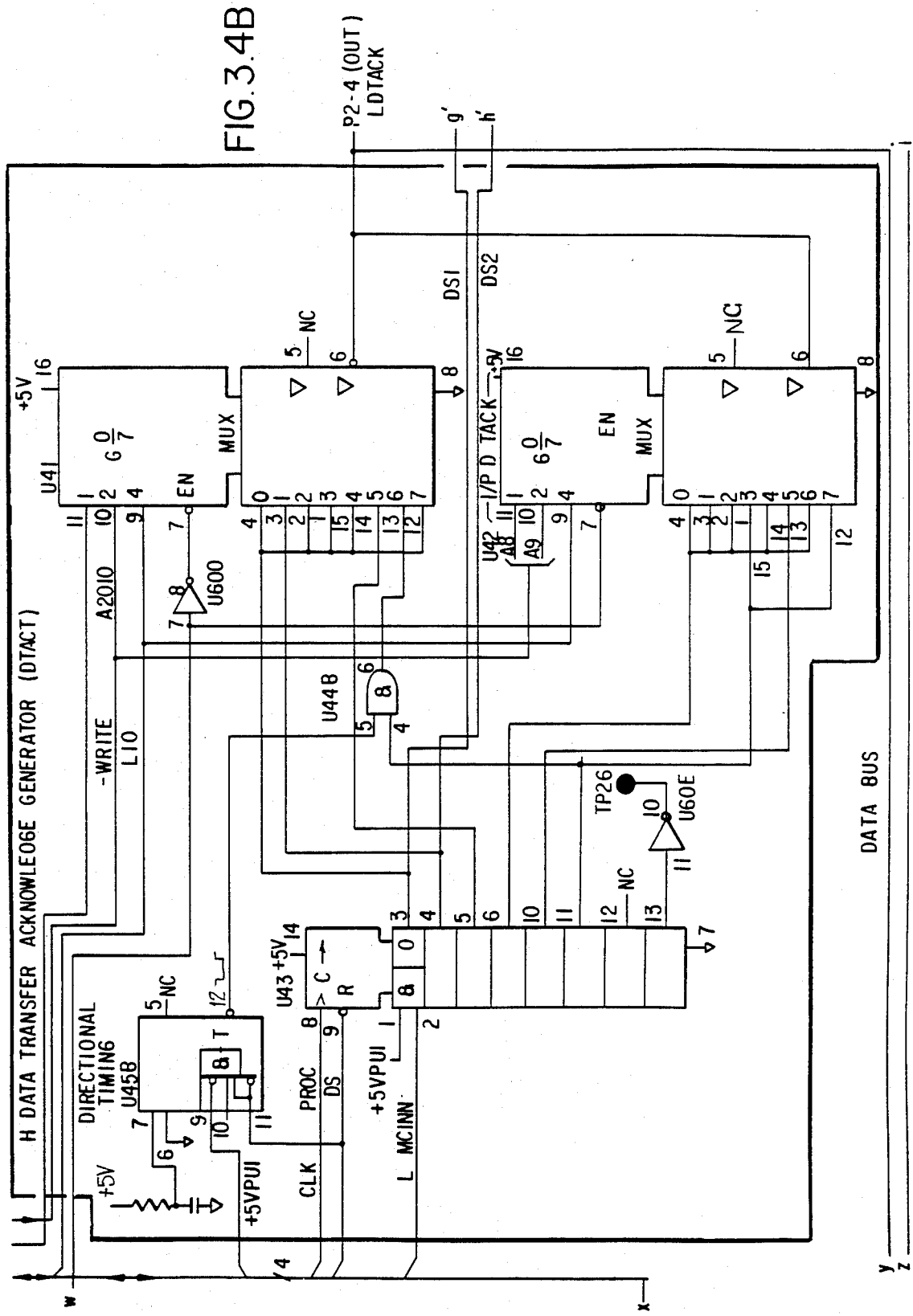
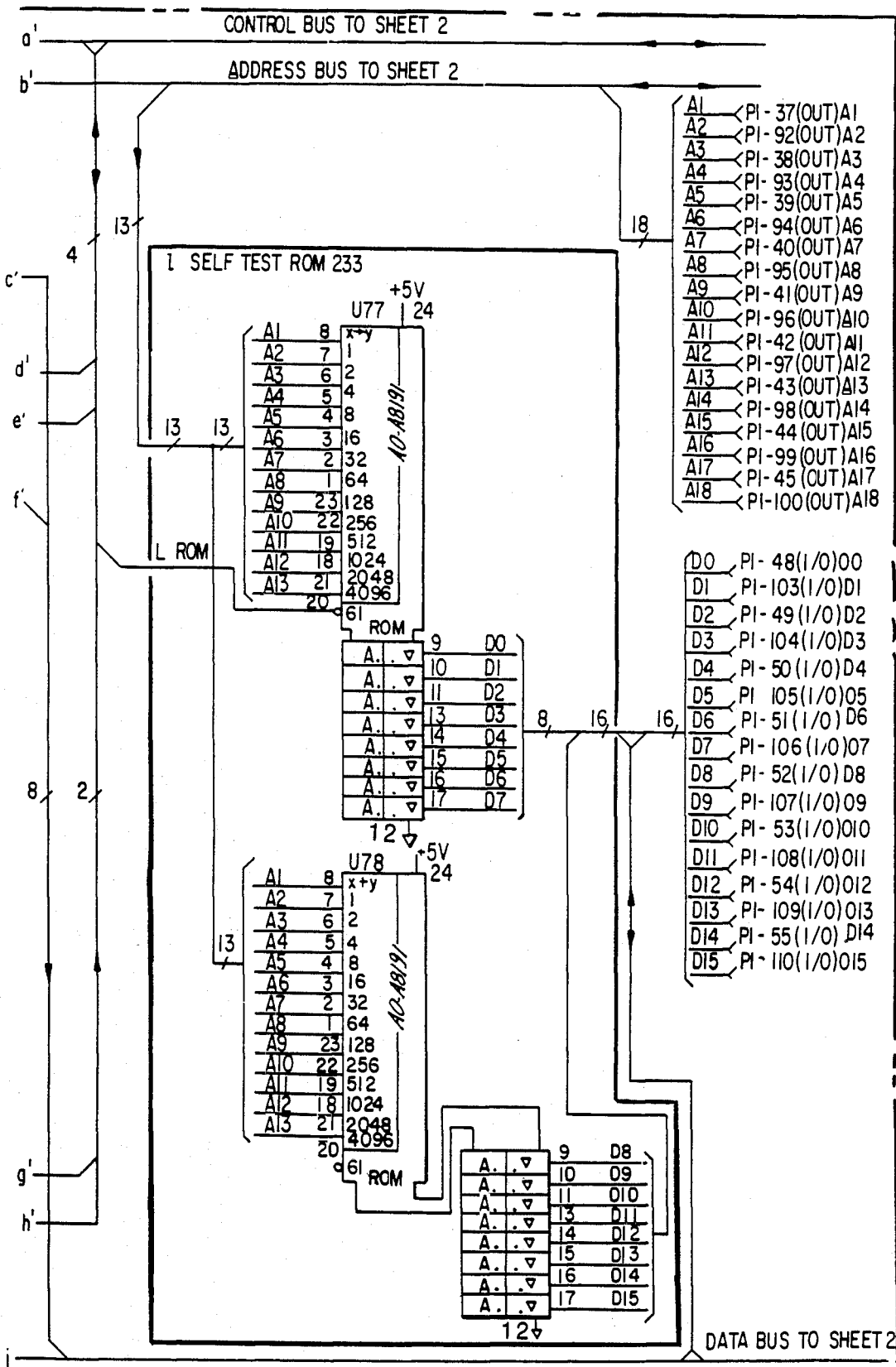


FIG. 3.4B

FIG. 3.5



UNLESS OTHERWISE INDICATED,
RESISTANCE VALUES SHOWN ARE IN OHMS,
CAPACITANCE IN MICROFARADS,
AND INDUCTANCE IN MICROHENRIES.
SIGNALS ENTER AT LEFT SIDE AND EXIT AT
RIGHT SIDE OF FUNCTION BLOCKS.

ROMS SUPPLIED IN MATCHED SETS
U10,12,13, REPLACED AS A SET.
U77 AND U78 REPLACED AS A SET

ACTIVE COMPONENTS PARTS LISTS (U's and Q's)

REFERENCE DESIGNATORS	PART NUMBER	MANUFACTURER'S PART NUMBER
U1-8,20-27	1818-3005	RAM 64KX1
U9	1820-2076	I 3242
U10 NOTE 3	85010-80001	PROM 512X8
U11,31,32	1820-1858	74LS377
U12 NOTE 3	85101-80002	PROM 512X8
U12 NOTE 3	85101-80003	PROM 512X8
U14,33	1820-1432	74LS163
U15,49	1820-0629	74S112
U16,29,30,80	1820-1216	74LS138
U17,18,48	1820-0683	74S04
U19	1813-0130	16 MHz OSC
U28,52,61	1820-1449	74S32
U34	1820-0681	74S00
U35	1820-1440	74LS279
U36	1820-0648	74S20
U37	1820-1191	74S175
U38	1820-1200	74LS05
U39	1810-0205	RES 4.7K OHM
U40	NOT USED	
U41,42	1820-1298	74LS251
U43	1820-1433	74LS164
U44	1820-1201	74LS08
U45	1820-1423	74LS123
U46	NOT USED	
U47,54,55,96	1820-1367	74S08
U50,63	1820-1197	74LS00
U51	1820-1322	74LS02
U53,56,74,97	1820-0998	74S153
U57	1810-0208	RES 68K OHM
U58,75,79,92	1820-2024	74LS244
U59	1820-1207	74LS30
U60	1820-1199	74LS04
U52	1820-1210	74LS51
U64,81	1820-2075	74LS245
U65-68,82-85	1820-2120	25LS14
U69-72,86084	1820-2906	25LS299
U73,90	1820-3217	74ALS569
U75	1820-2505	63000
U77 NOTE 3	55101-80004	PROM 8KX 8
U78	35101-80005	PROM 8KX 8
U91	1820-2220	74LS385
U93	1820-1729	74LS259
U94	1810-0204	RES 1K ohm
U95	1810-0037	RES 1K ohm
U98	1820-0694	74S86

FIG 3.6

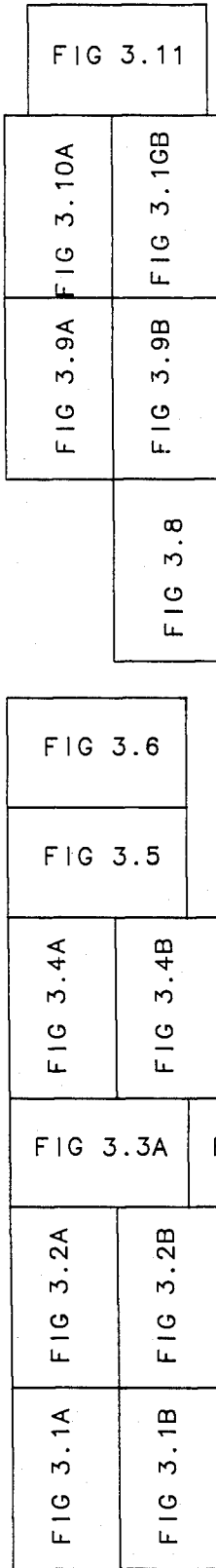


FIG 3.12

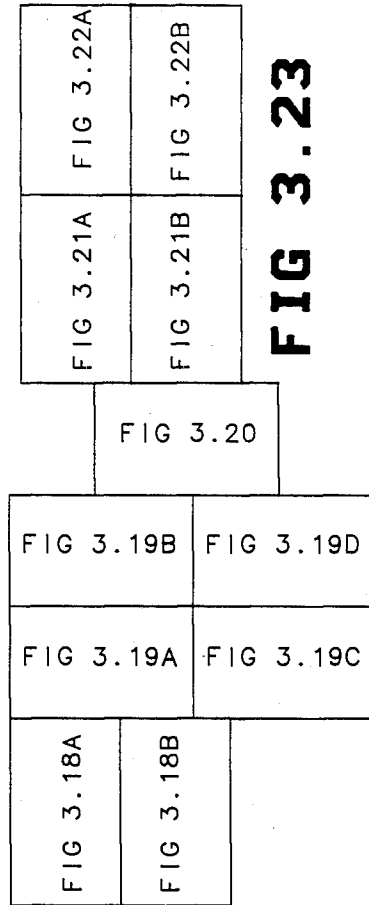


FIG 3.23

FIG 3.7

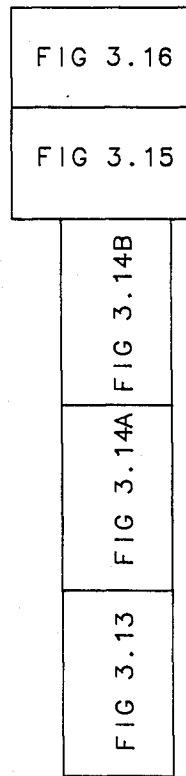


FIG 3.17

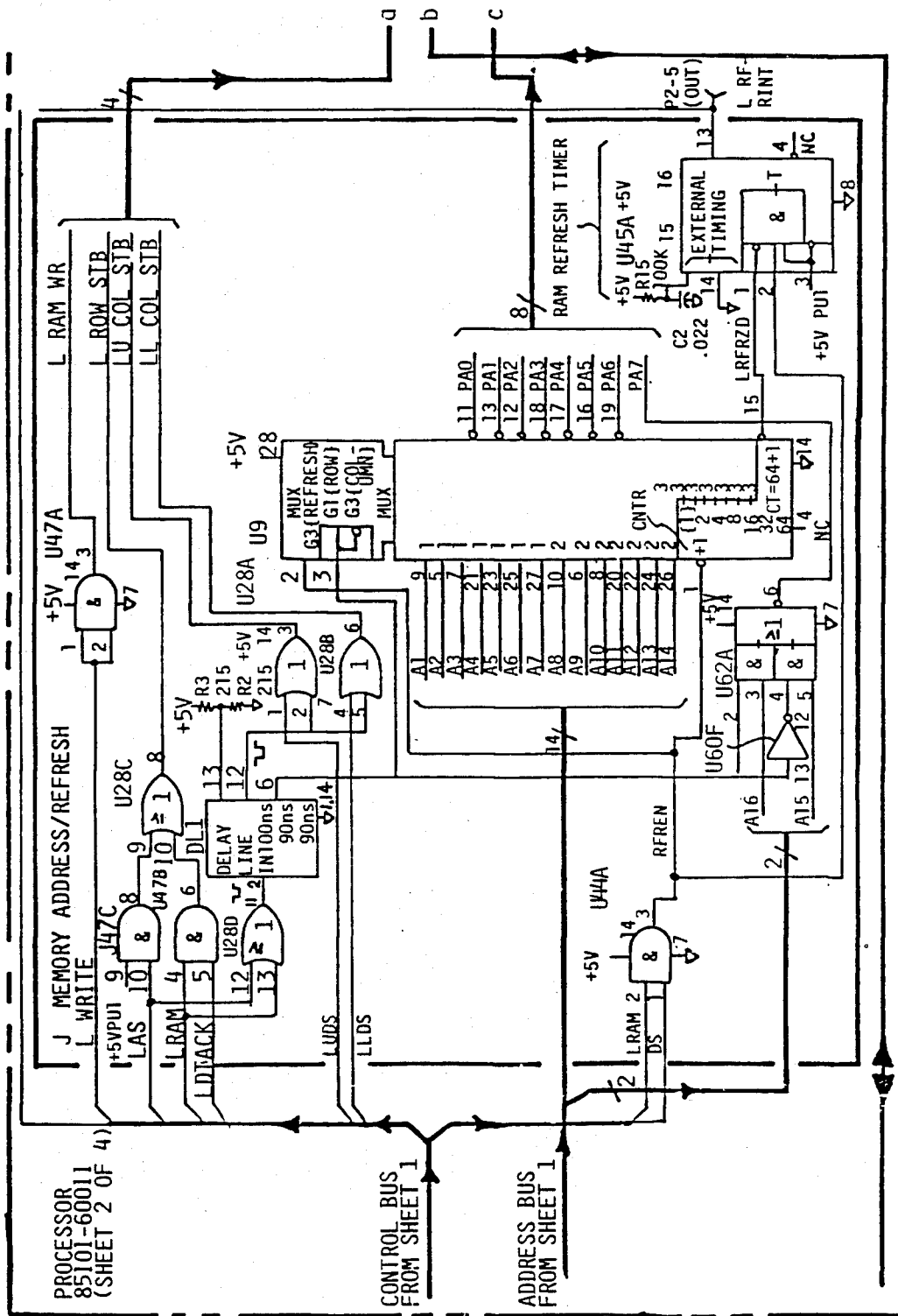
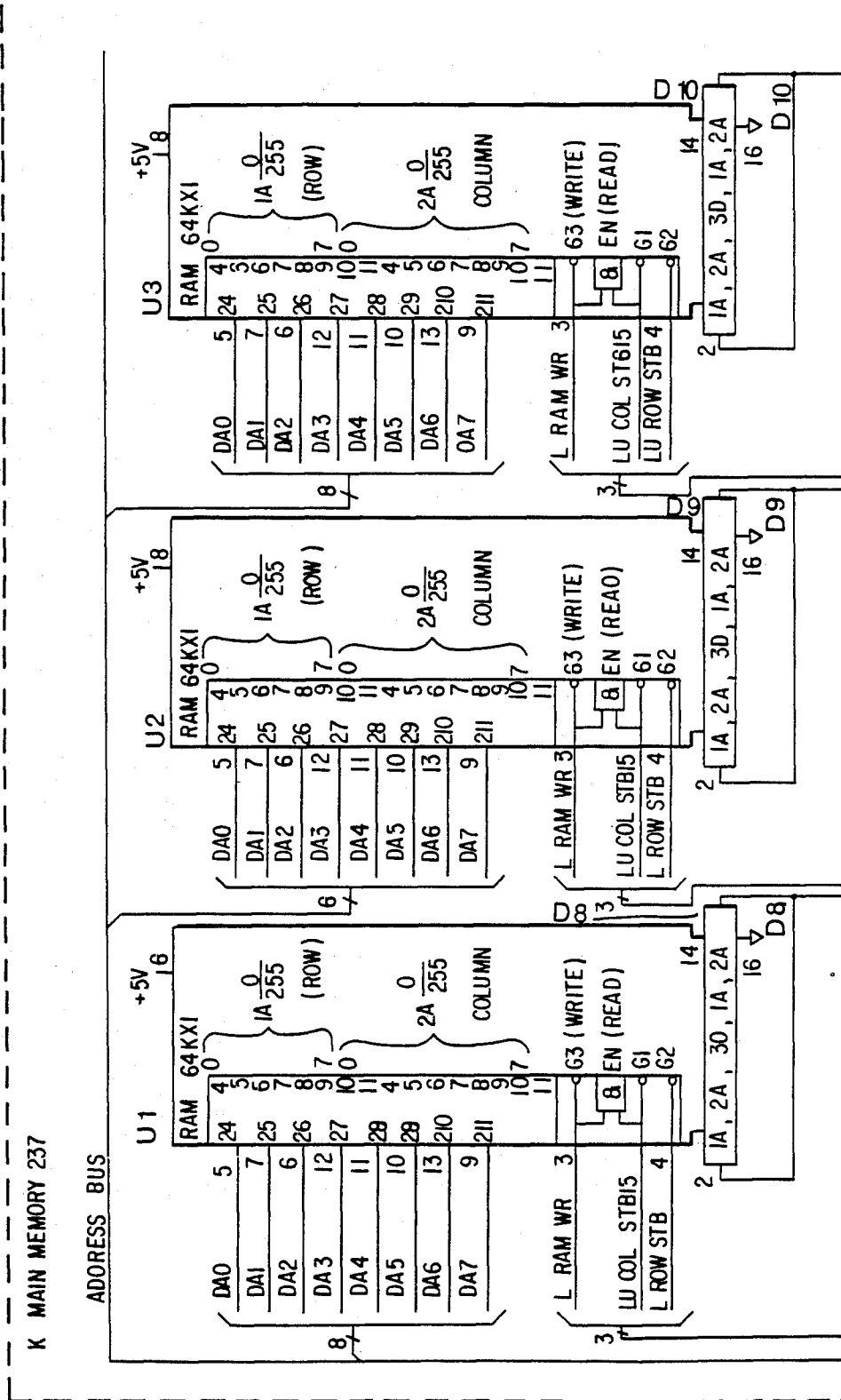


FIG 3.8

FIG. 3.9A



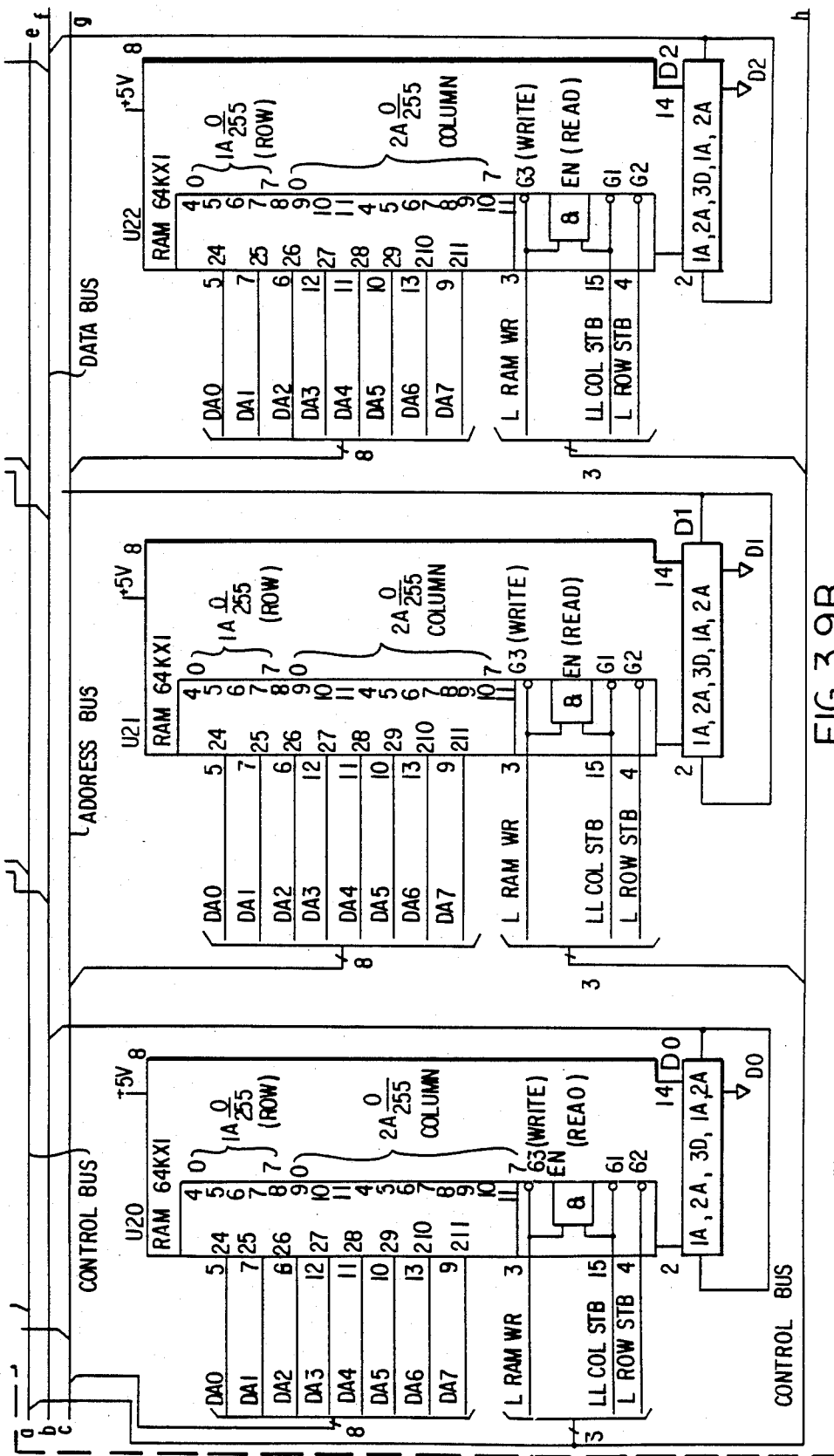
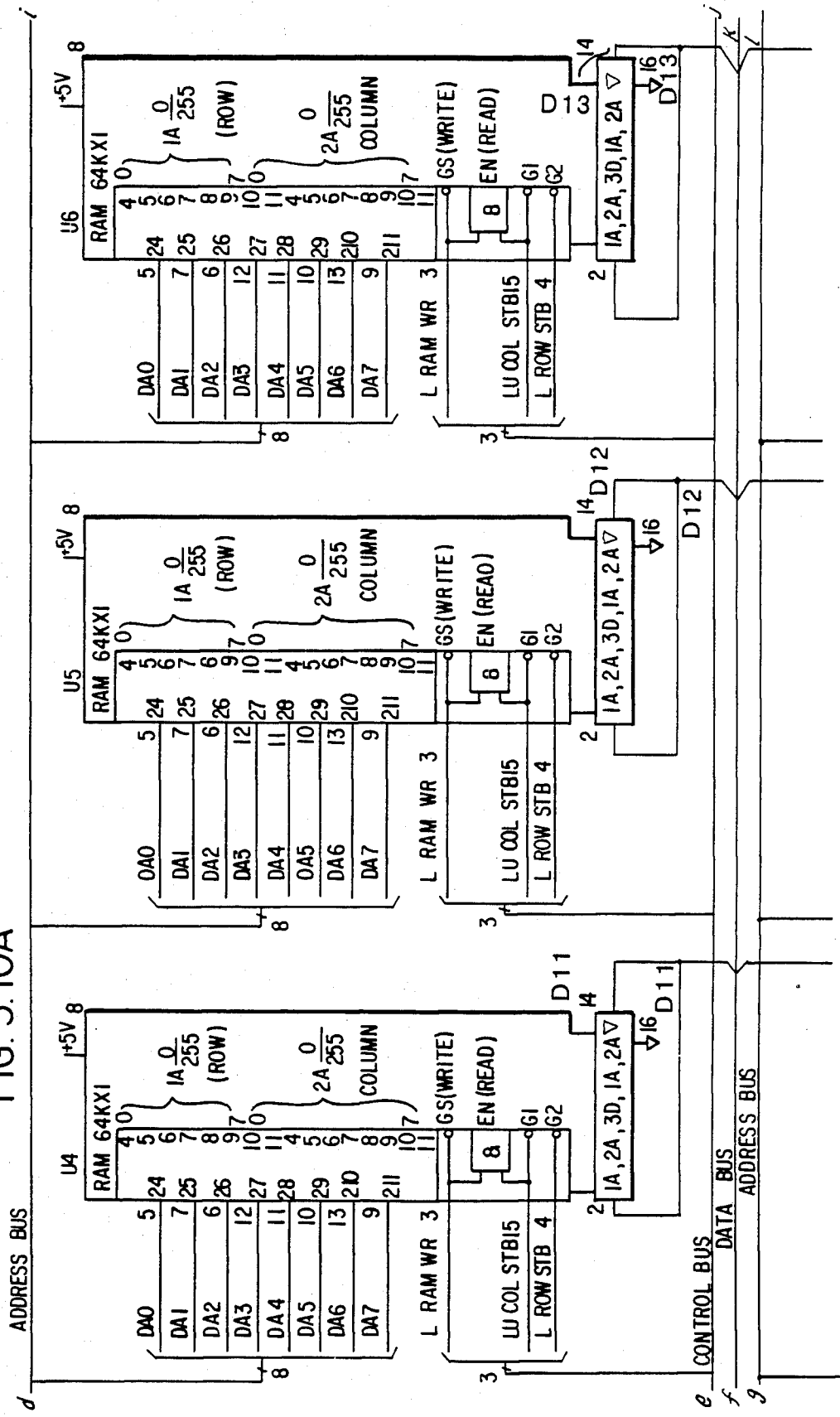


FIG. 3.9B

FIG. 3.10A



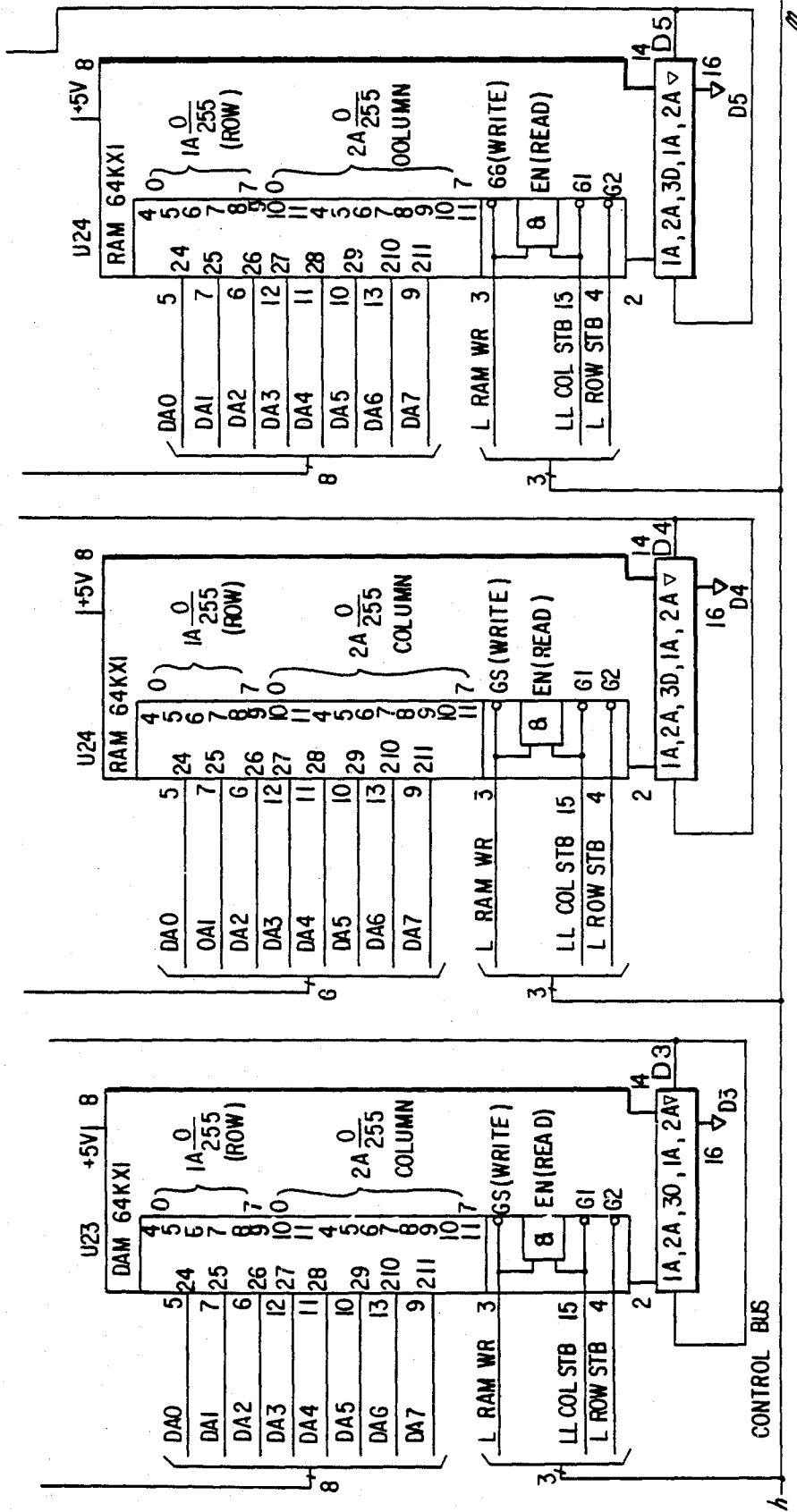
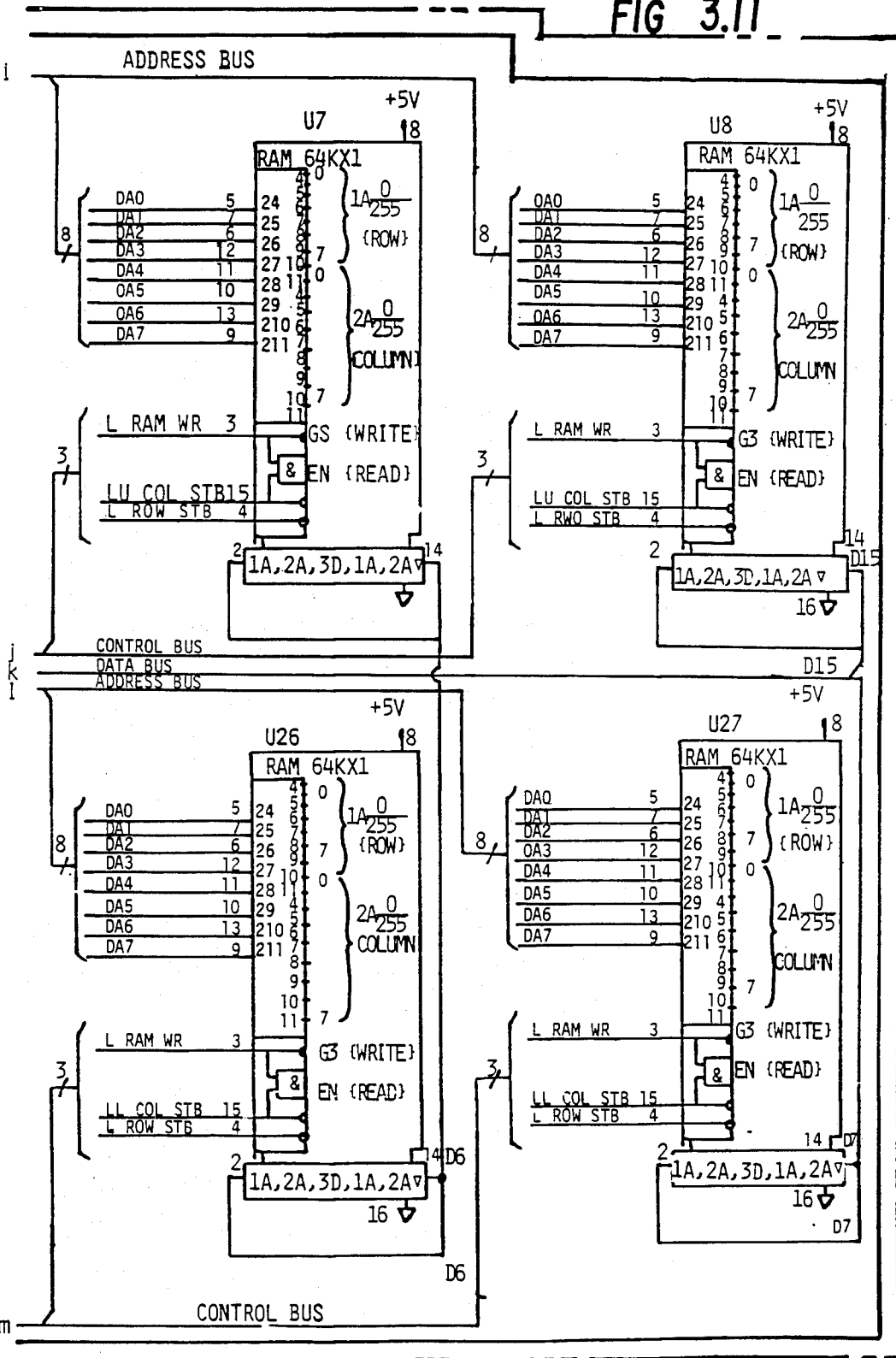


FIG. 3.10B

FIG 3.11



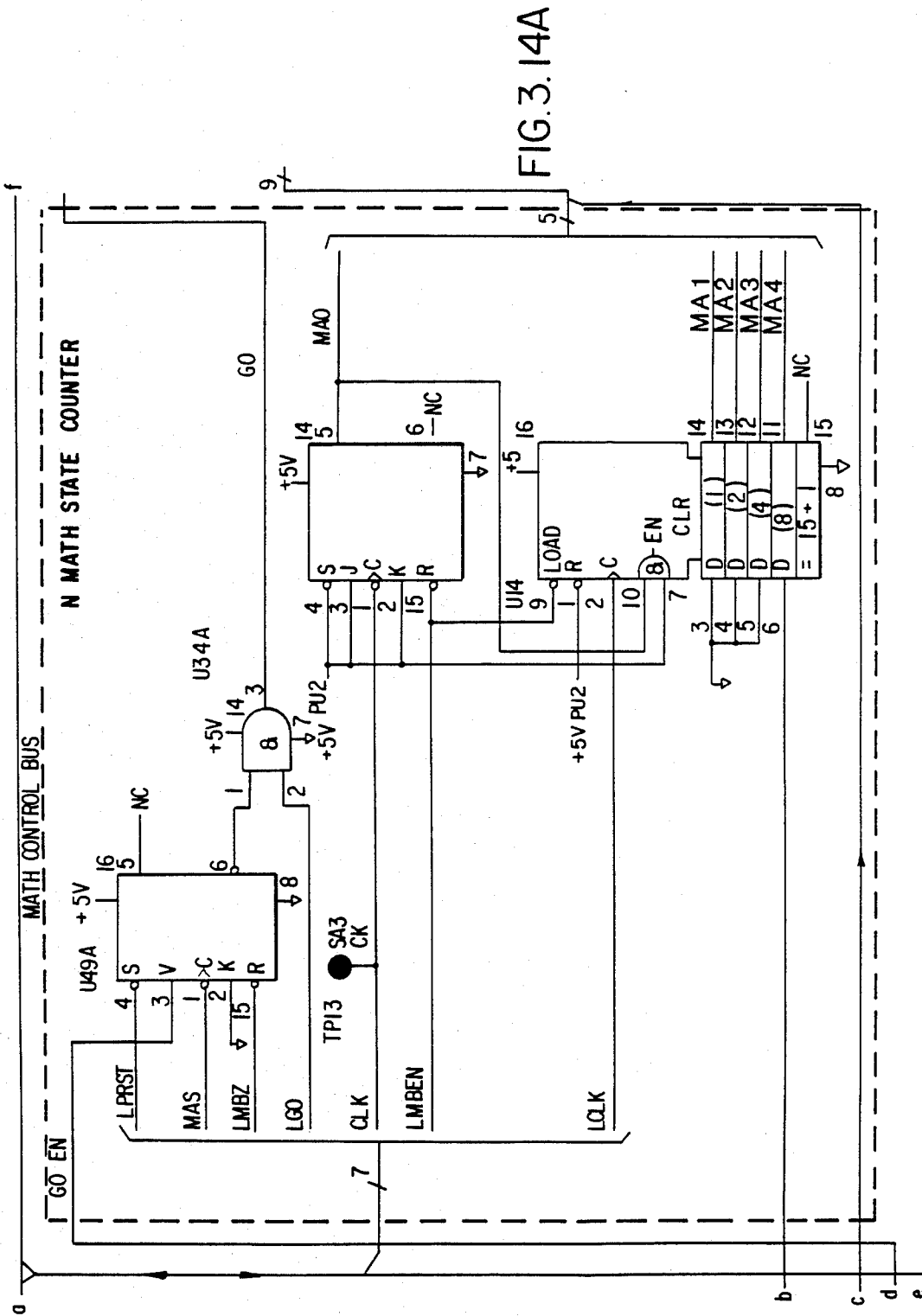


FIG. 3.14A

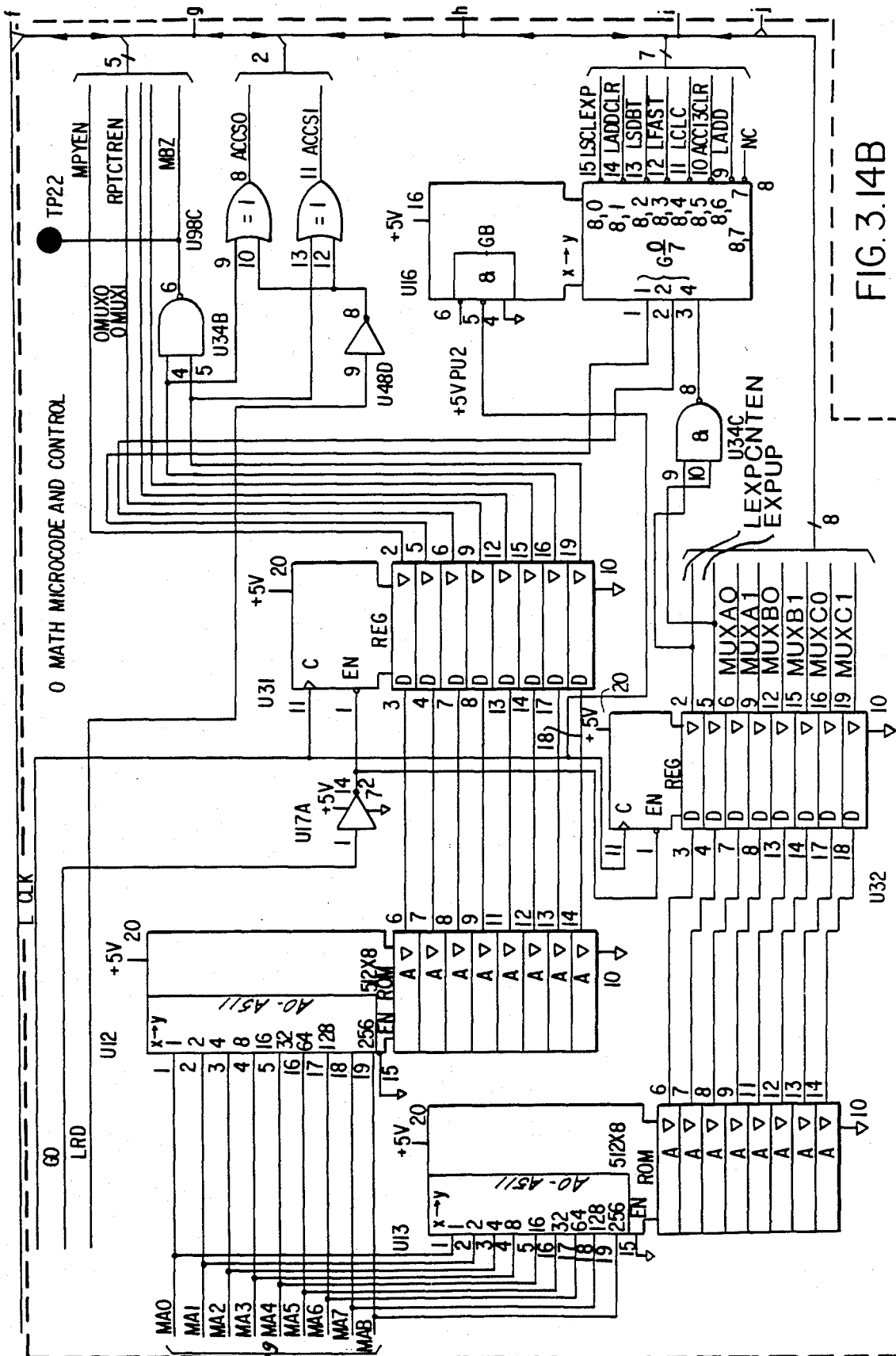


FIG. 3.14B

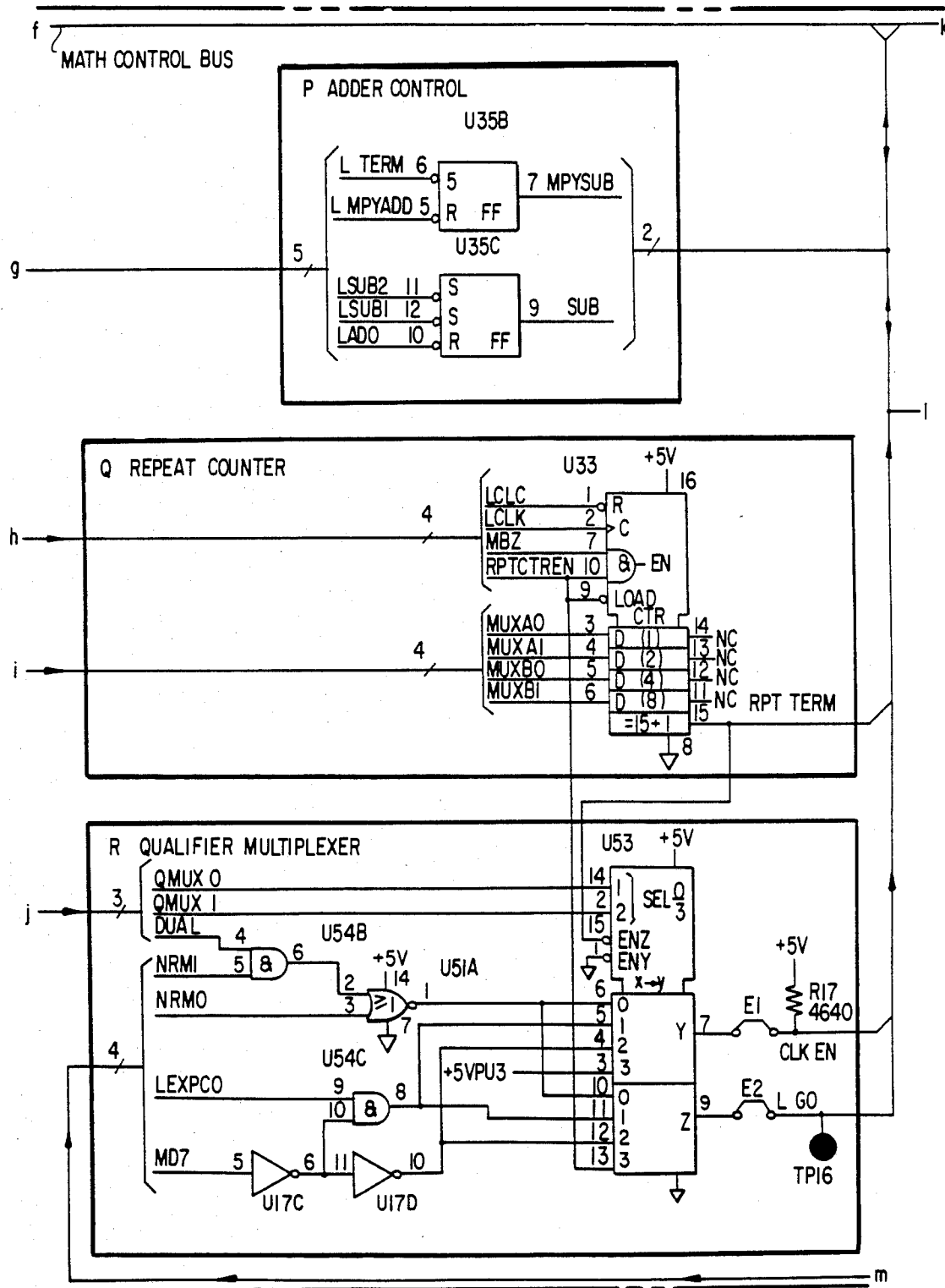


FIG. 3.15

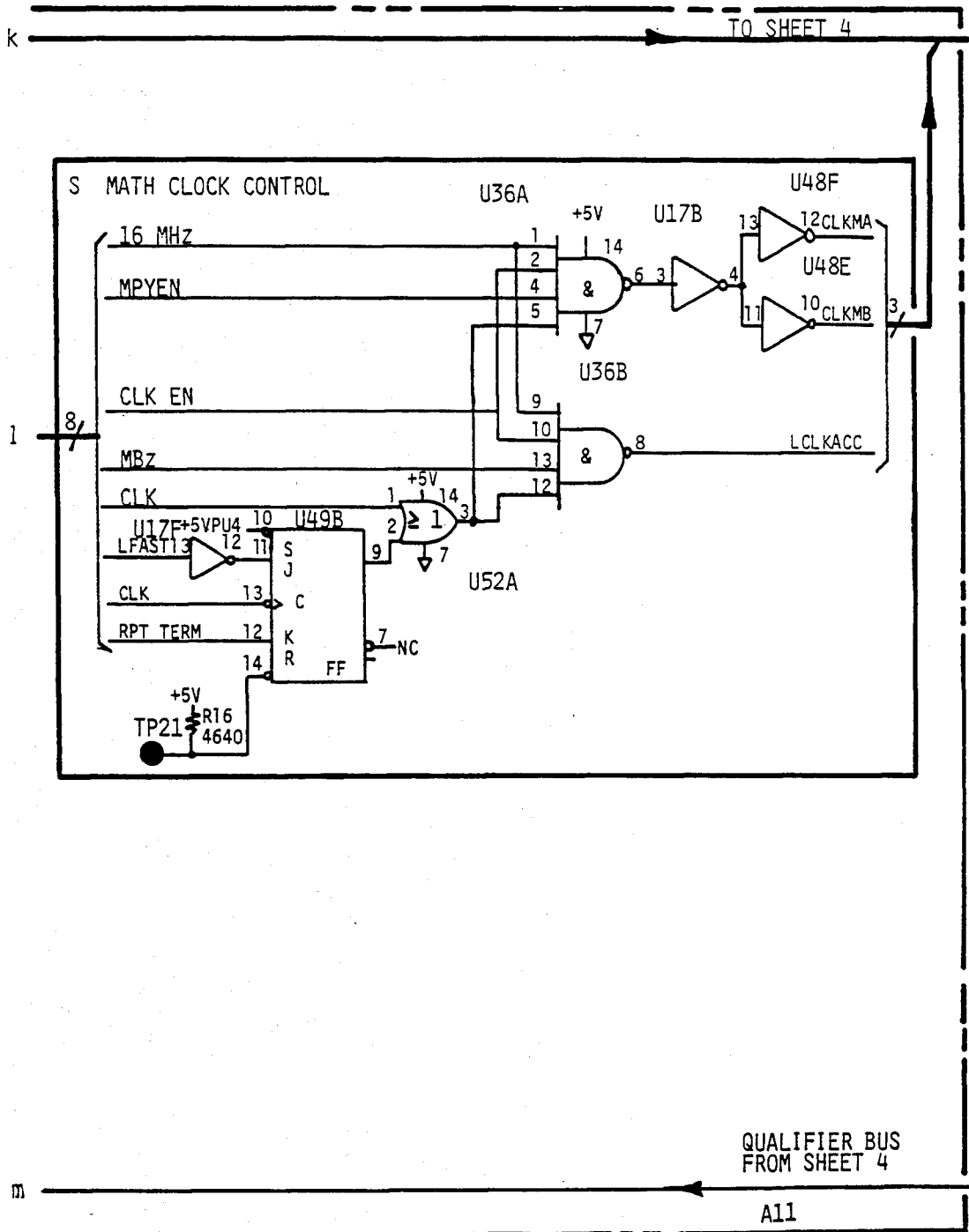


FIG 3.16

FIG. 3.18A

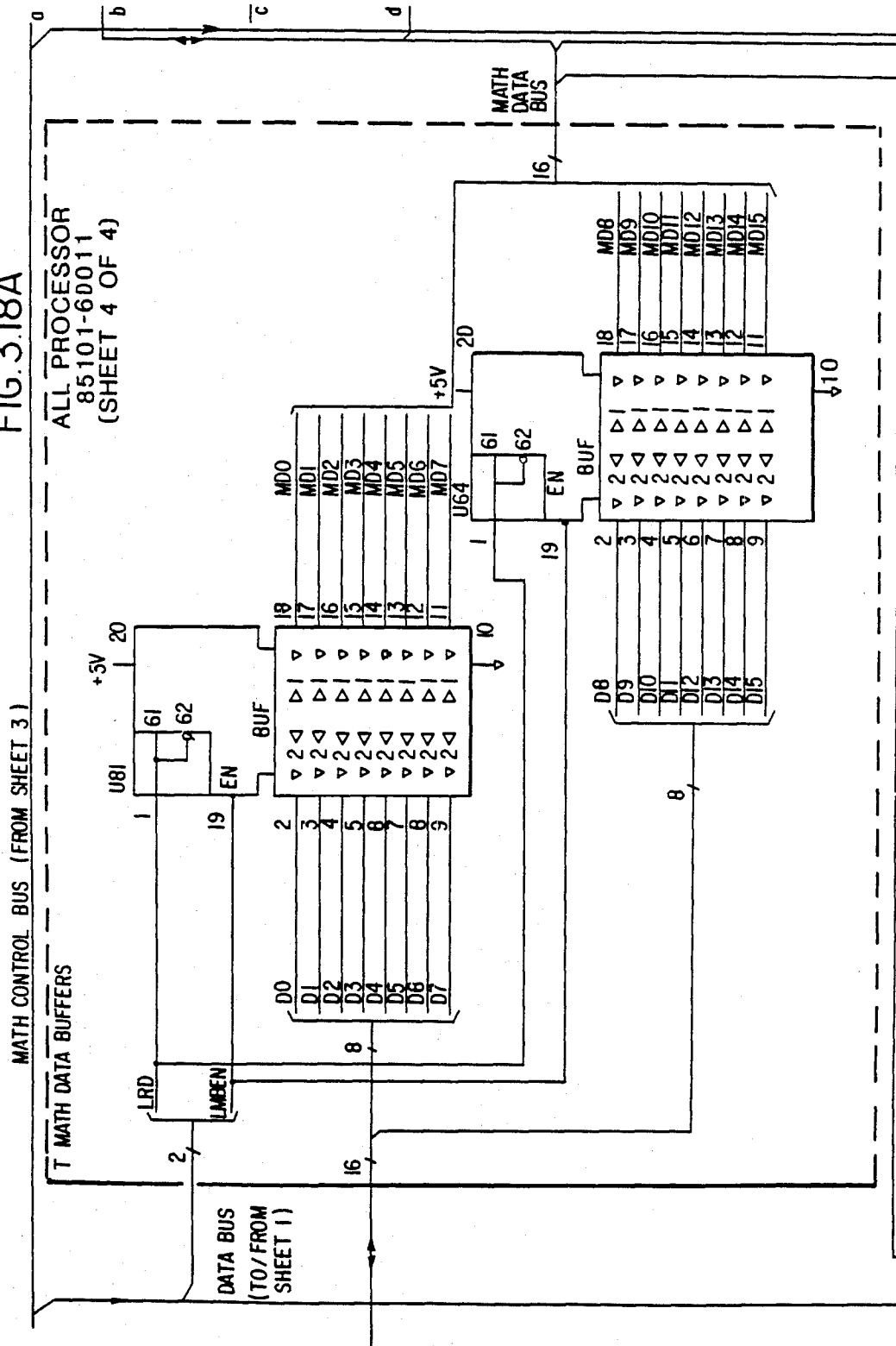
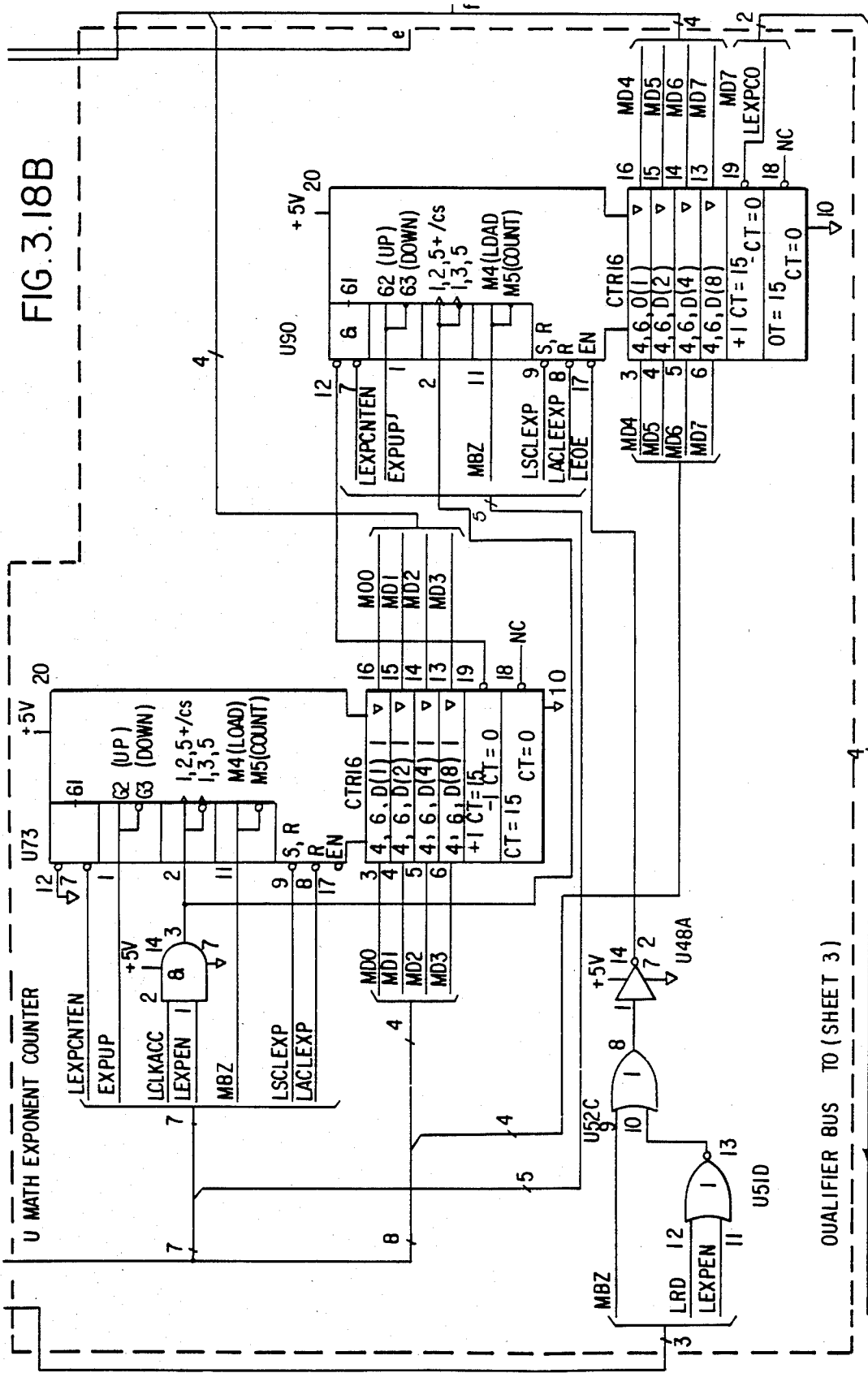


FIG. 3.18B



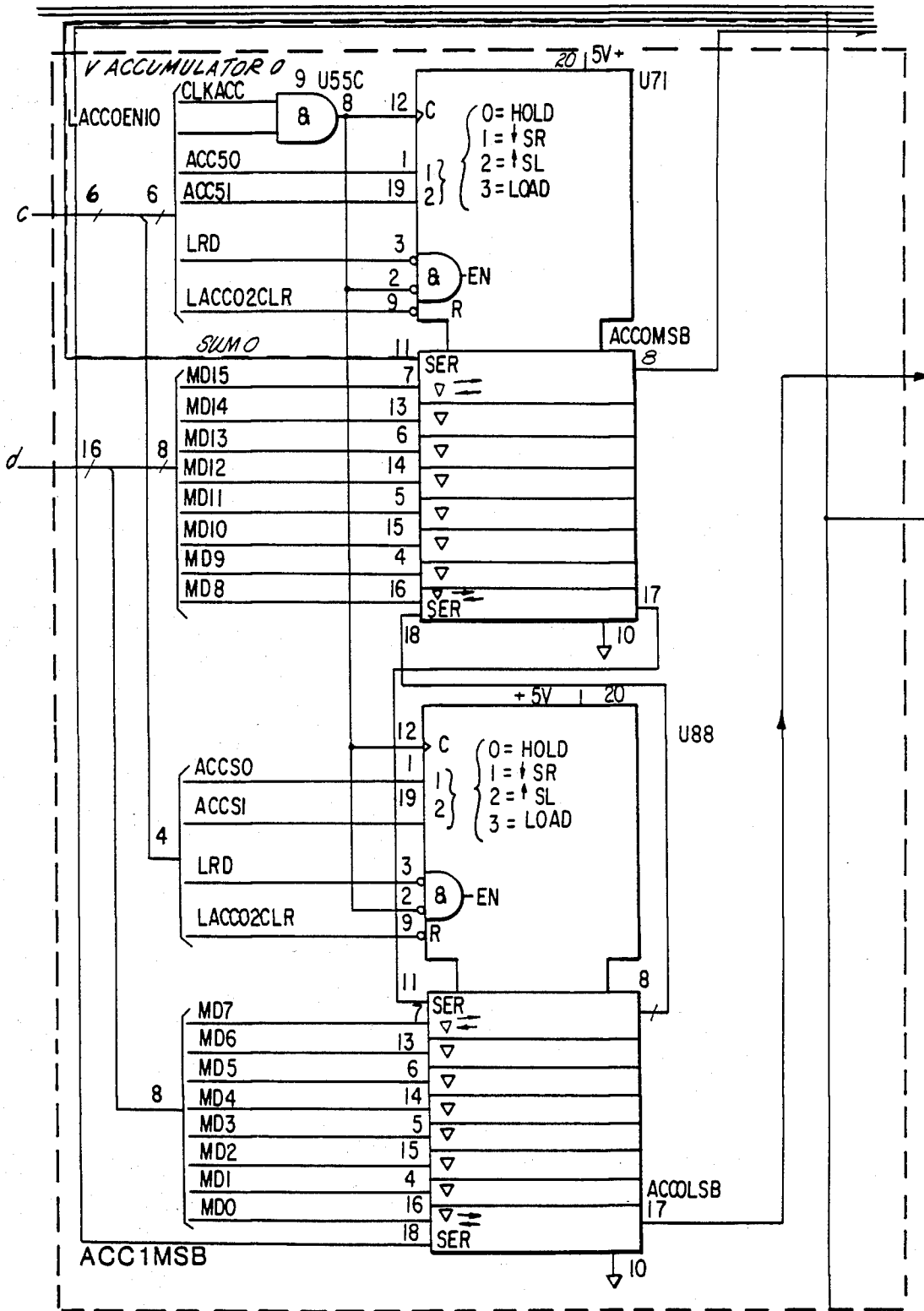


FIG. 3.19A

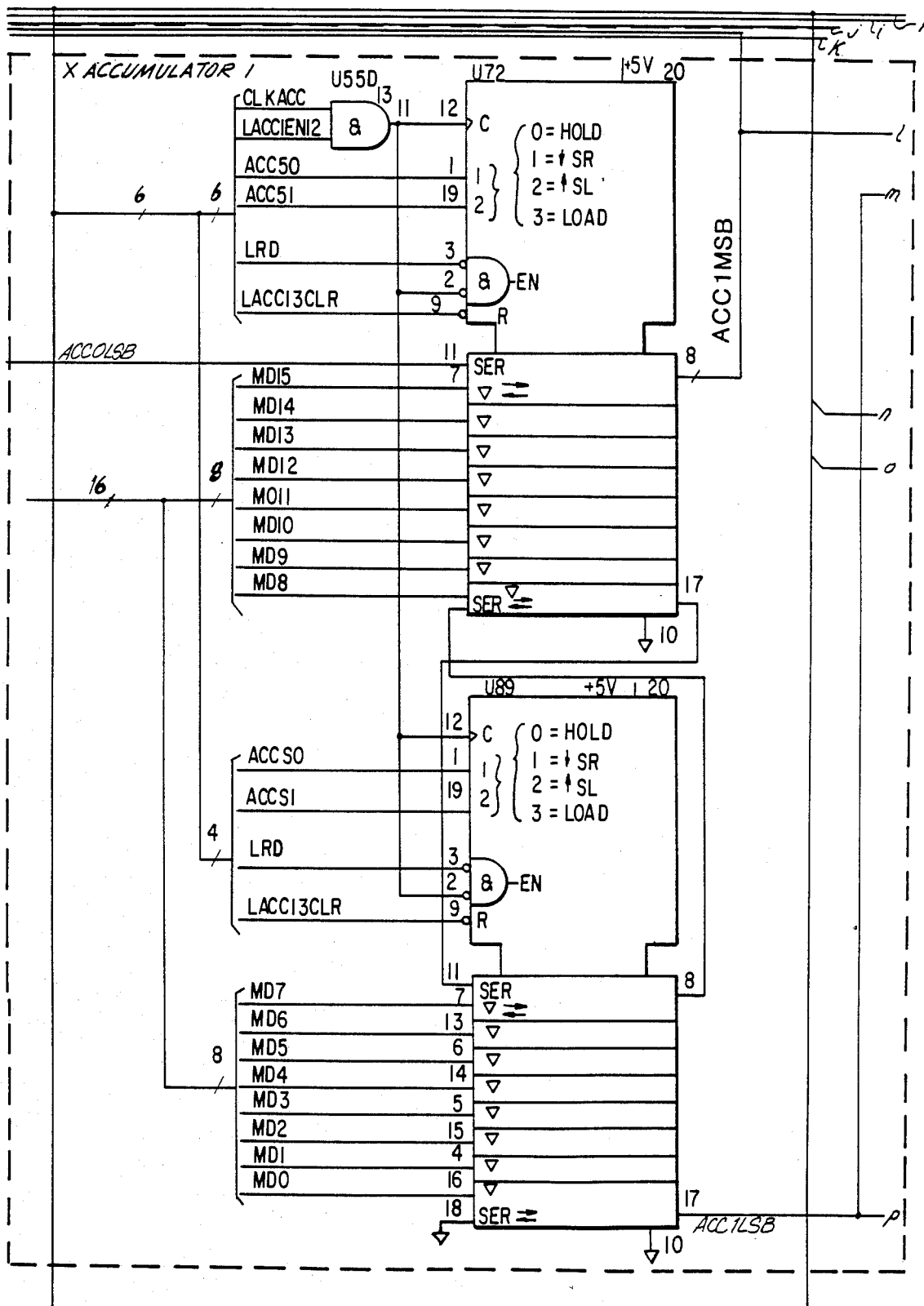


FIG. 3.19B

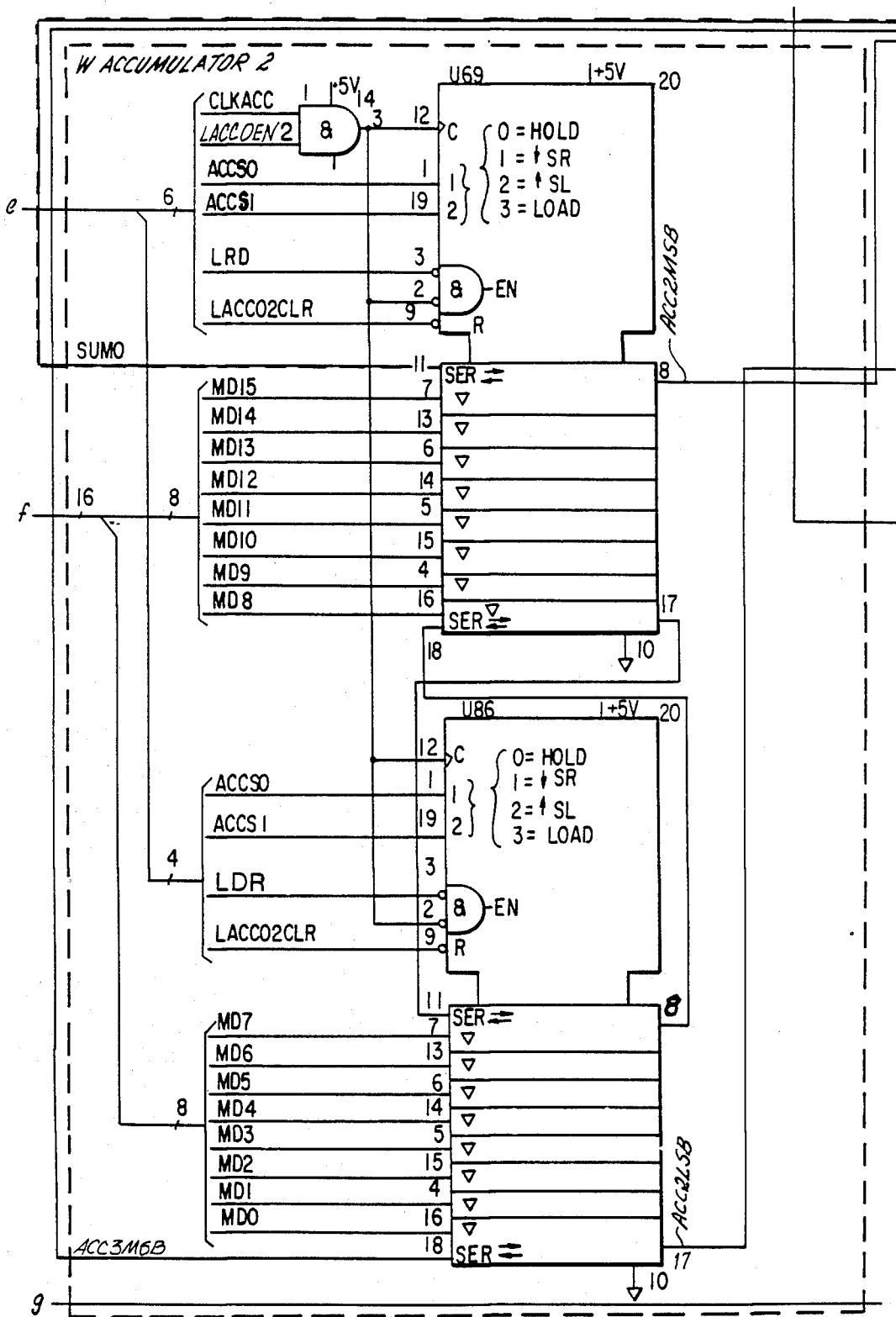


FIG. 3.19C

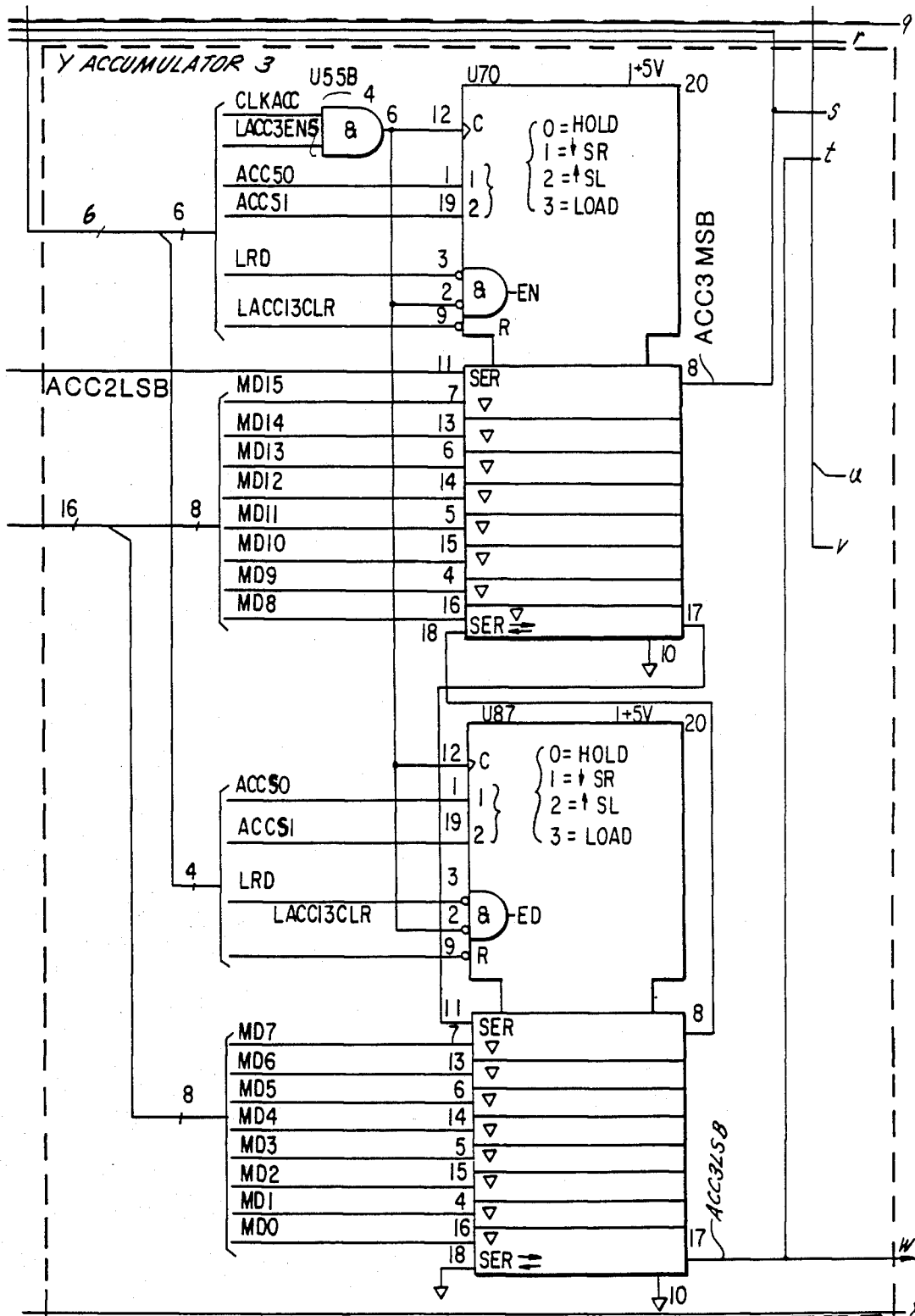


FIG. 3.19D

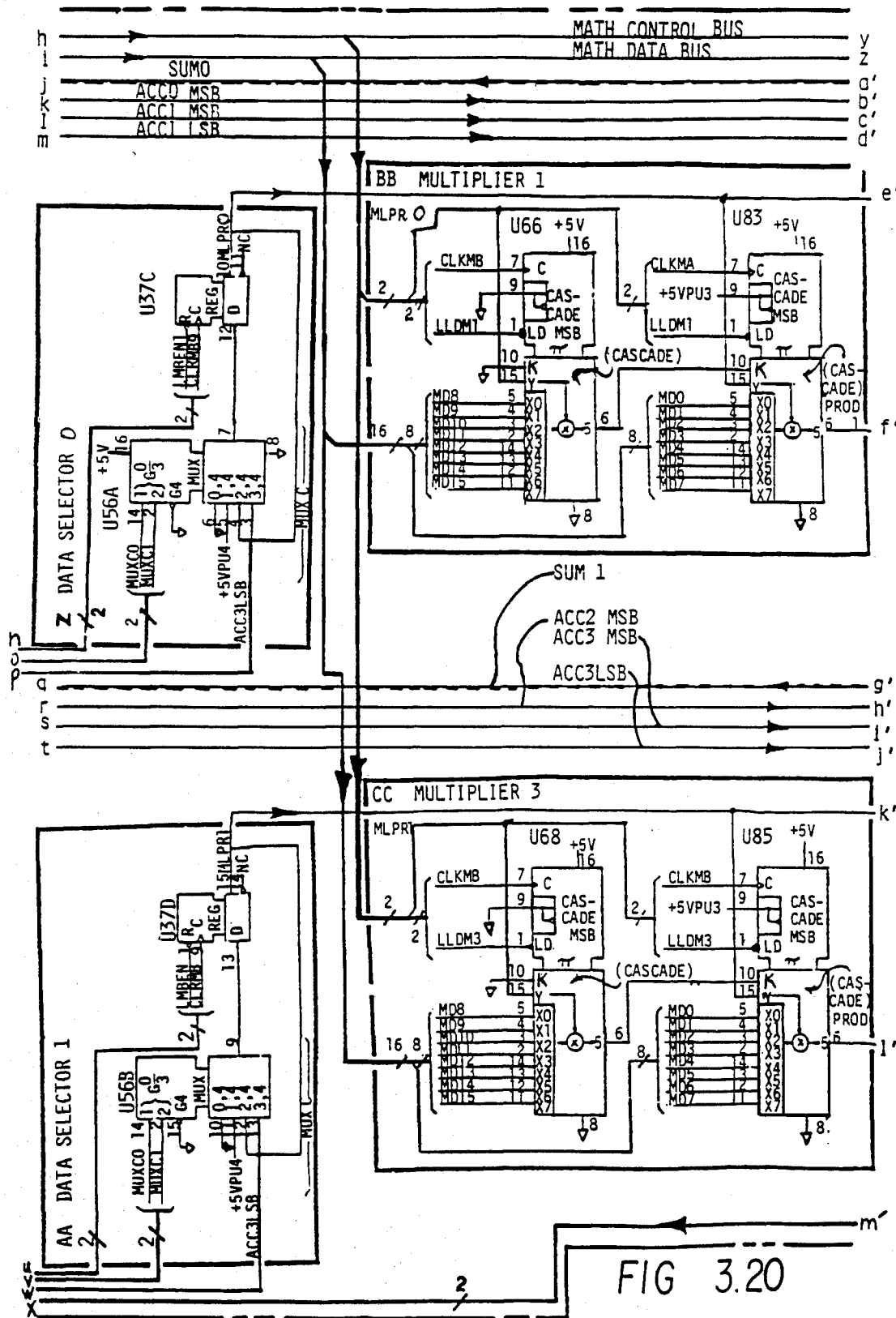


FIG 3.20

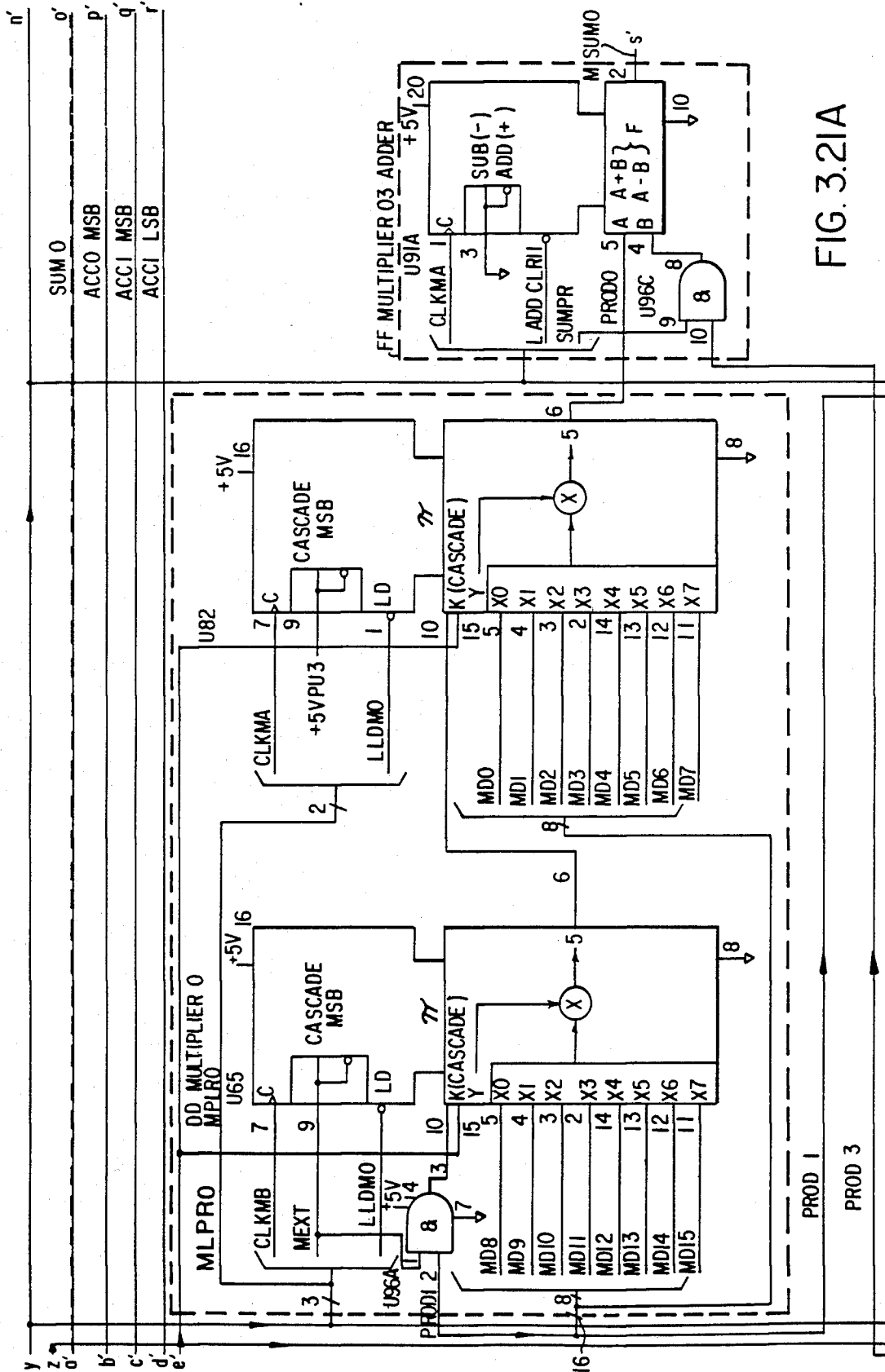


FIG. 3.2IA

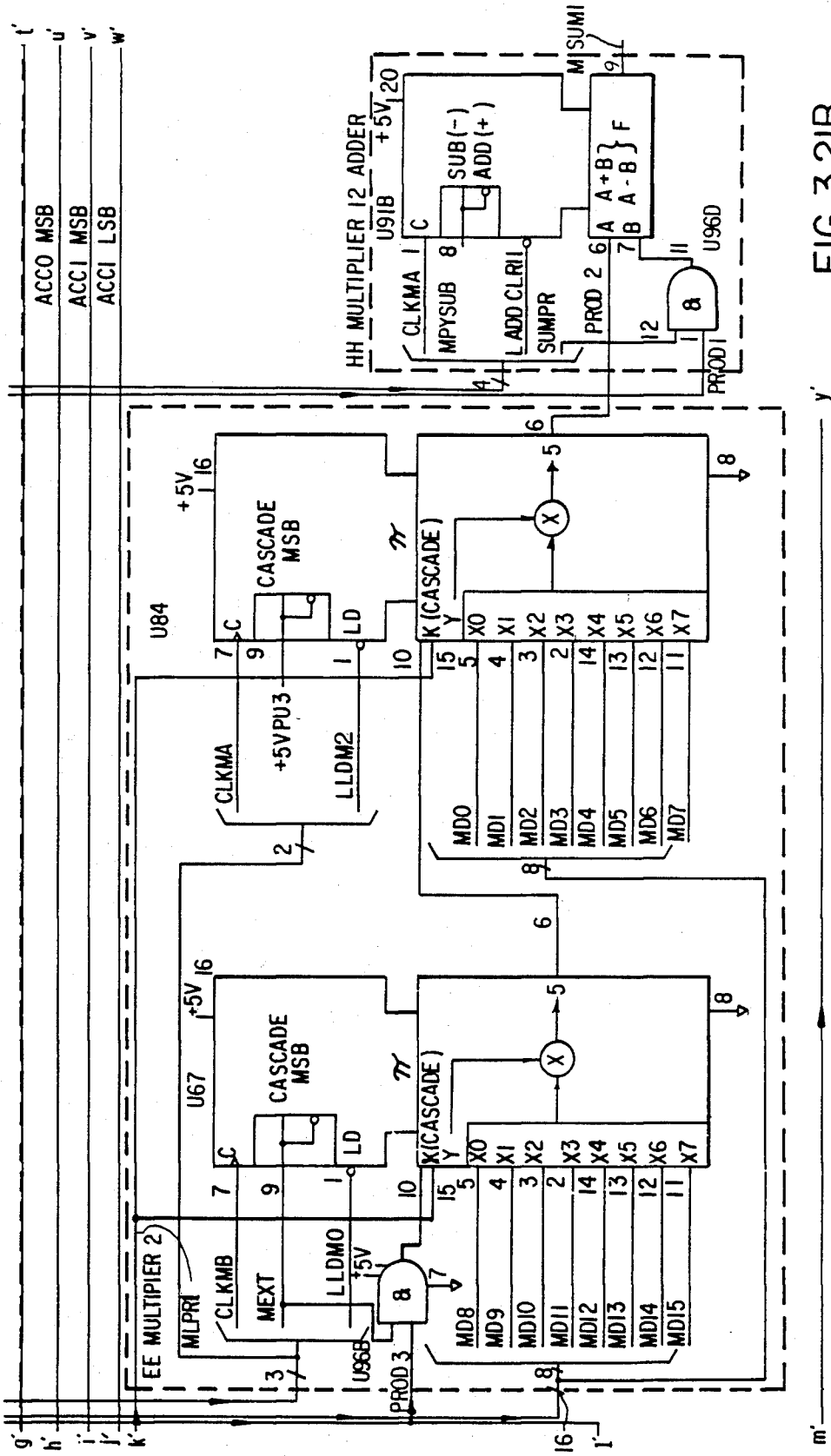


FIG. 3.2IB

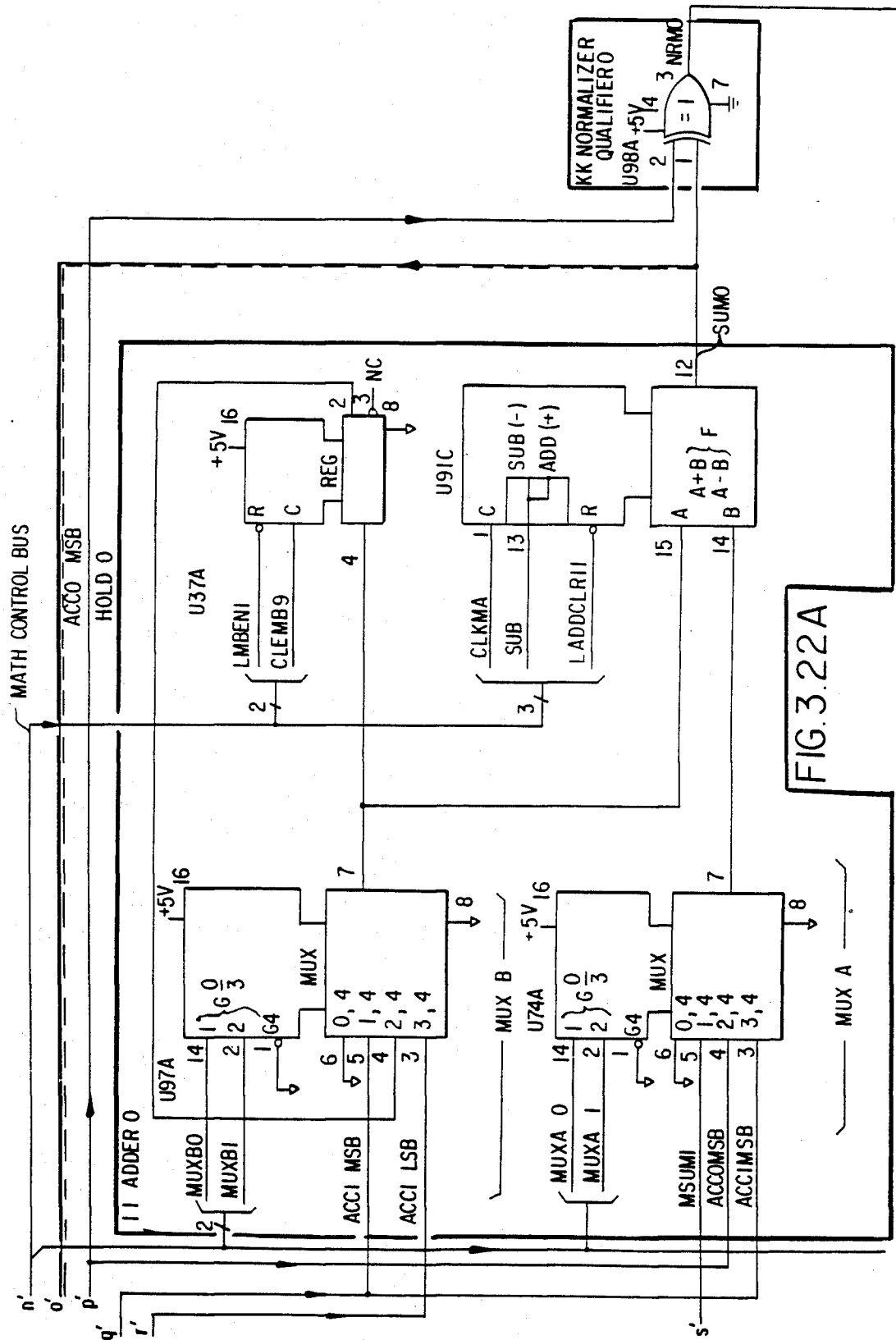


FIG. 3.22A

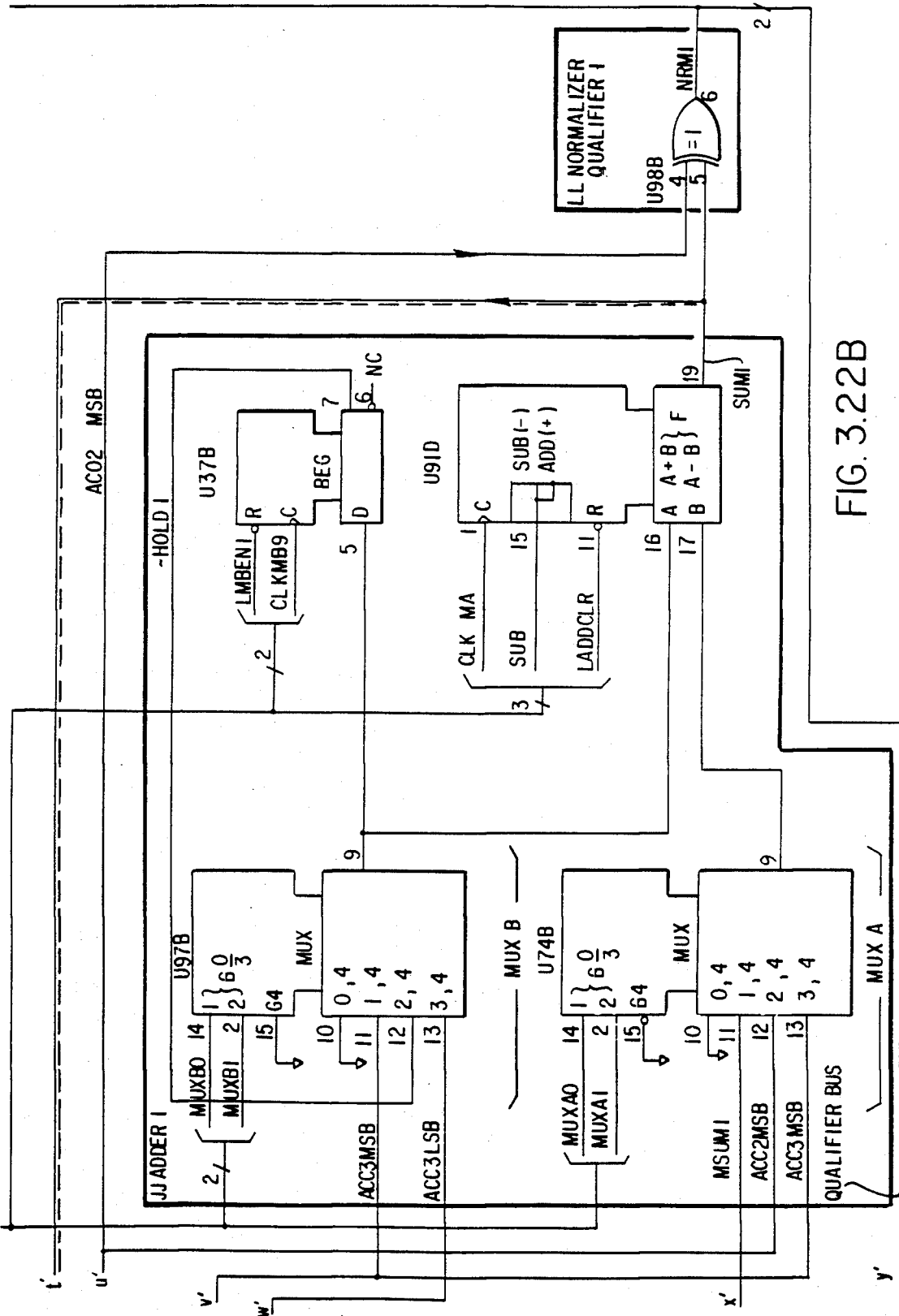


FIG. 3.22B

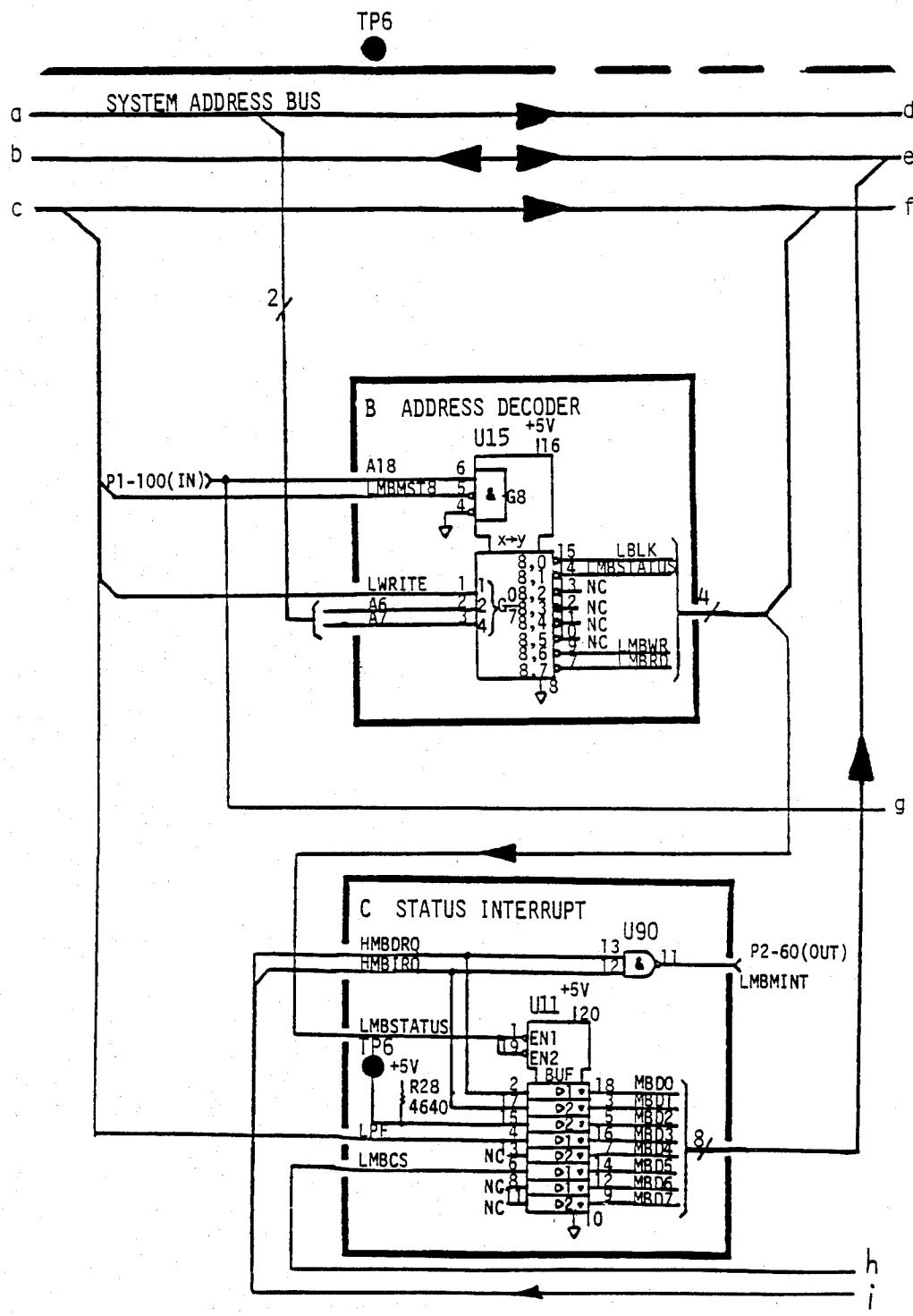


FIG 3.26

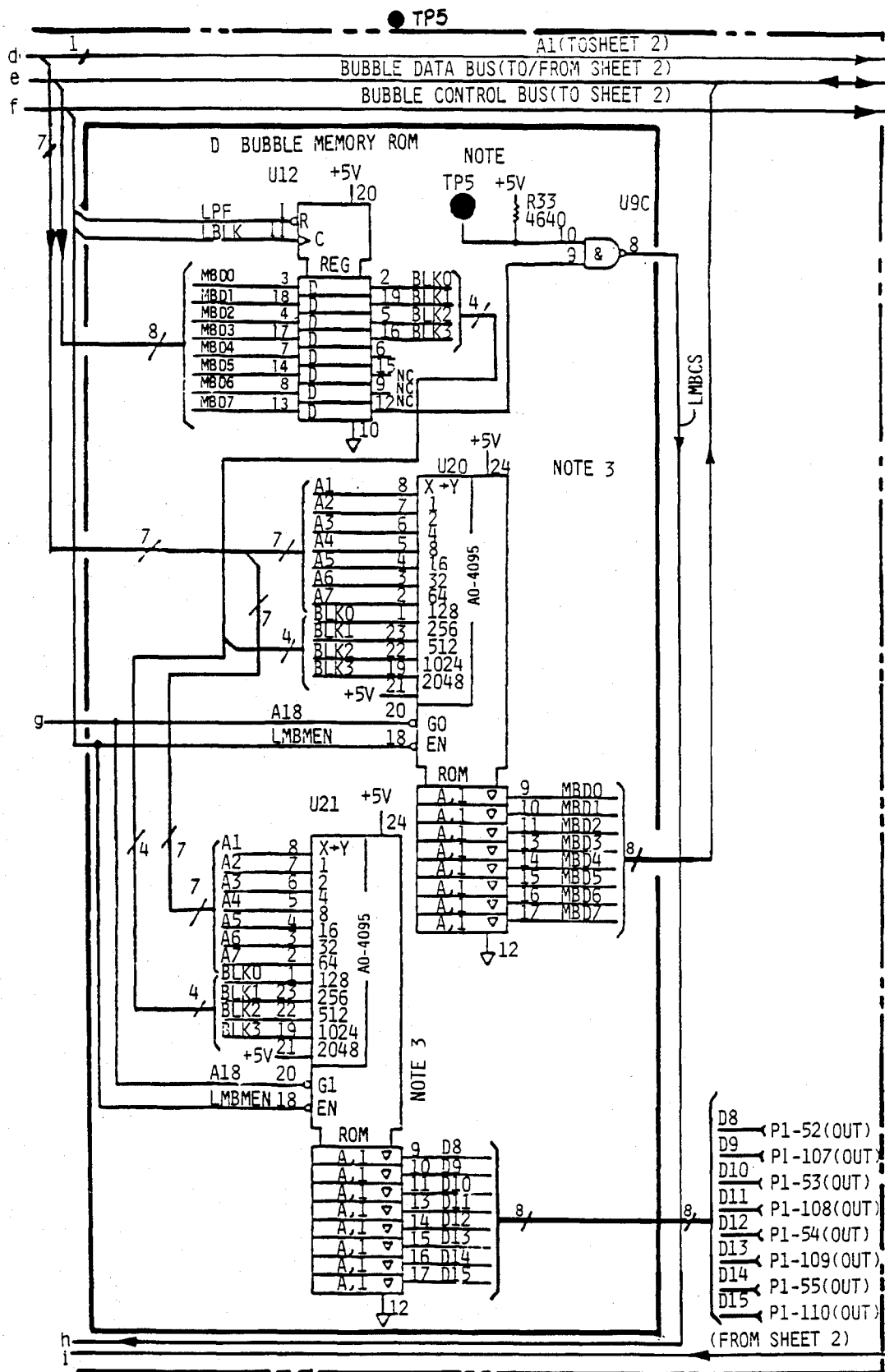


FIG 3.27

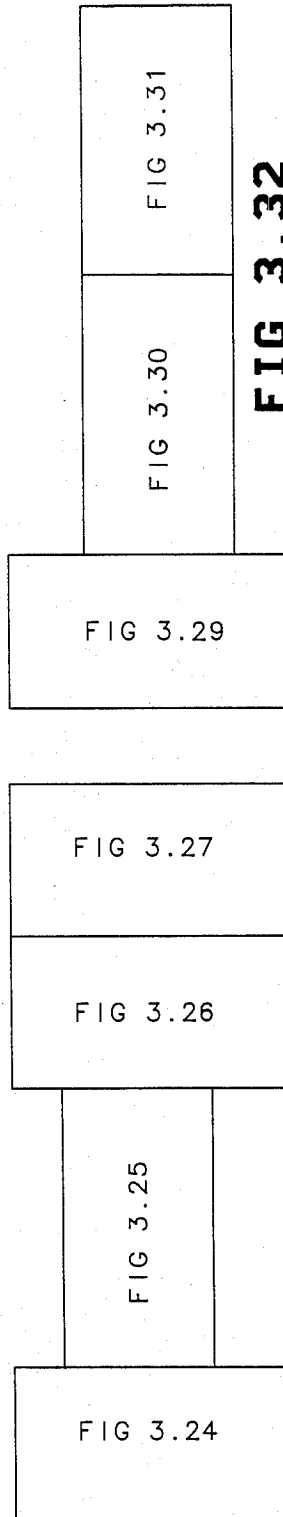
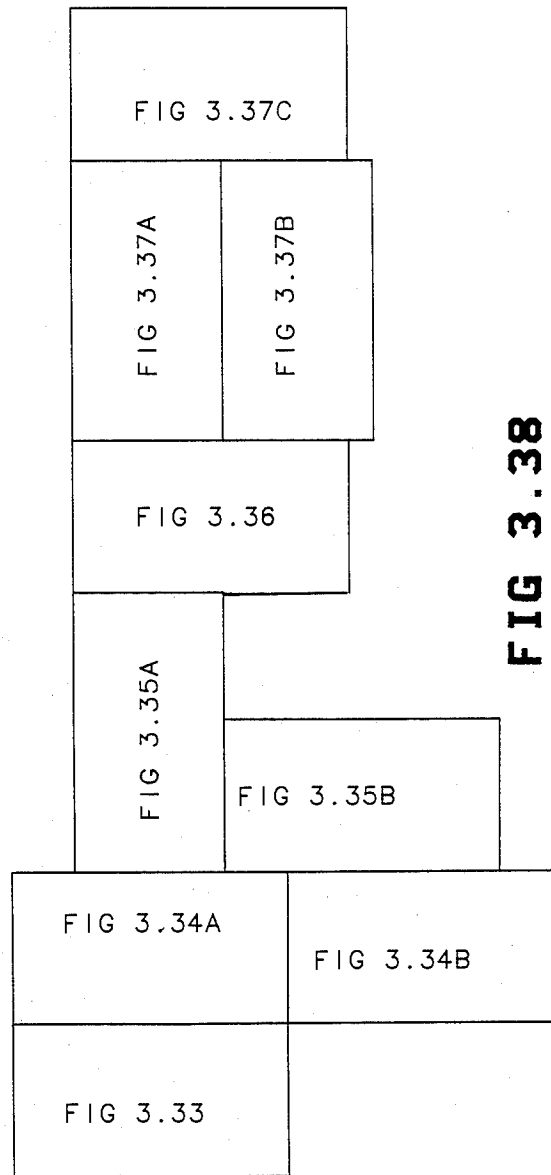


FIG 3.32



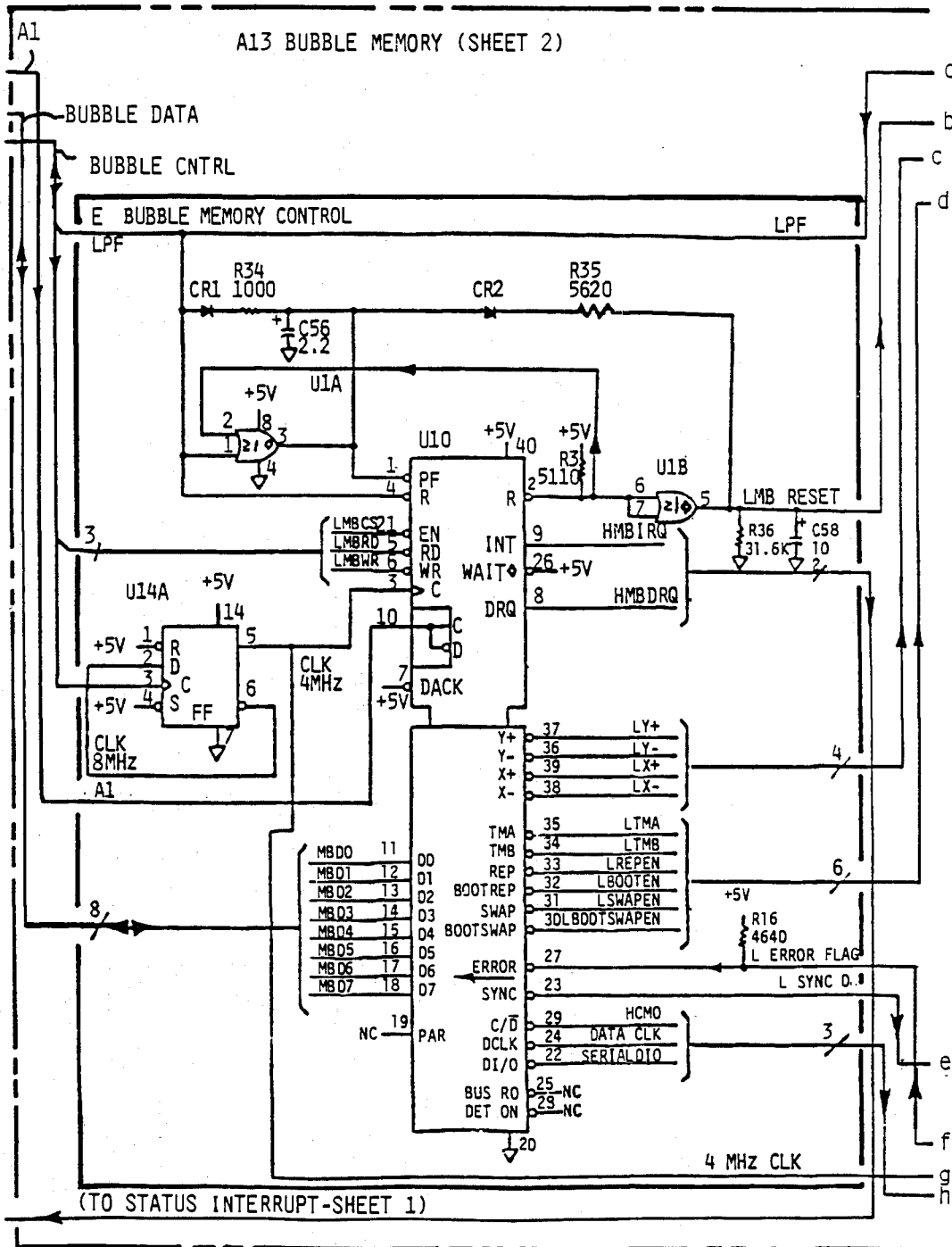


FIG 3.29

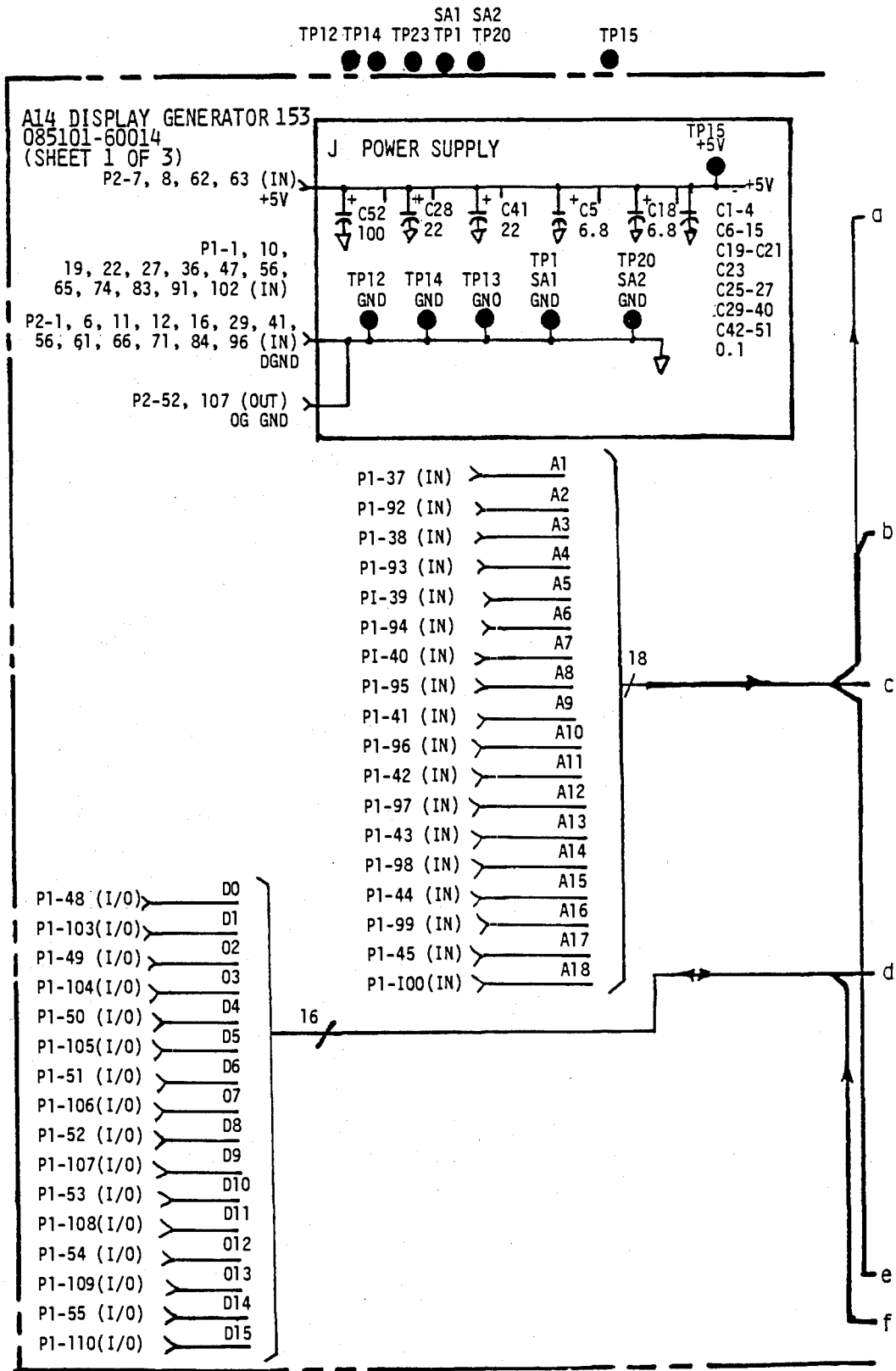
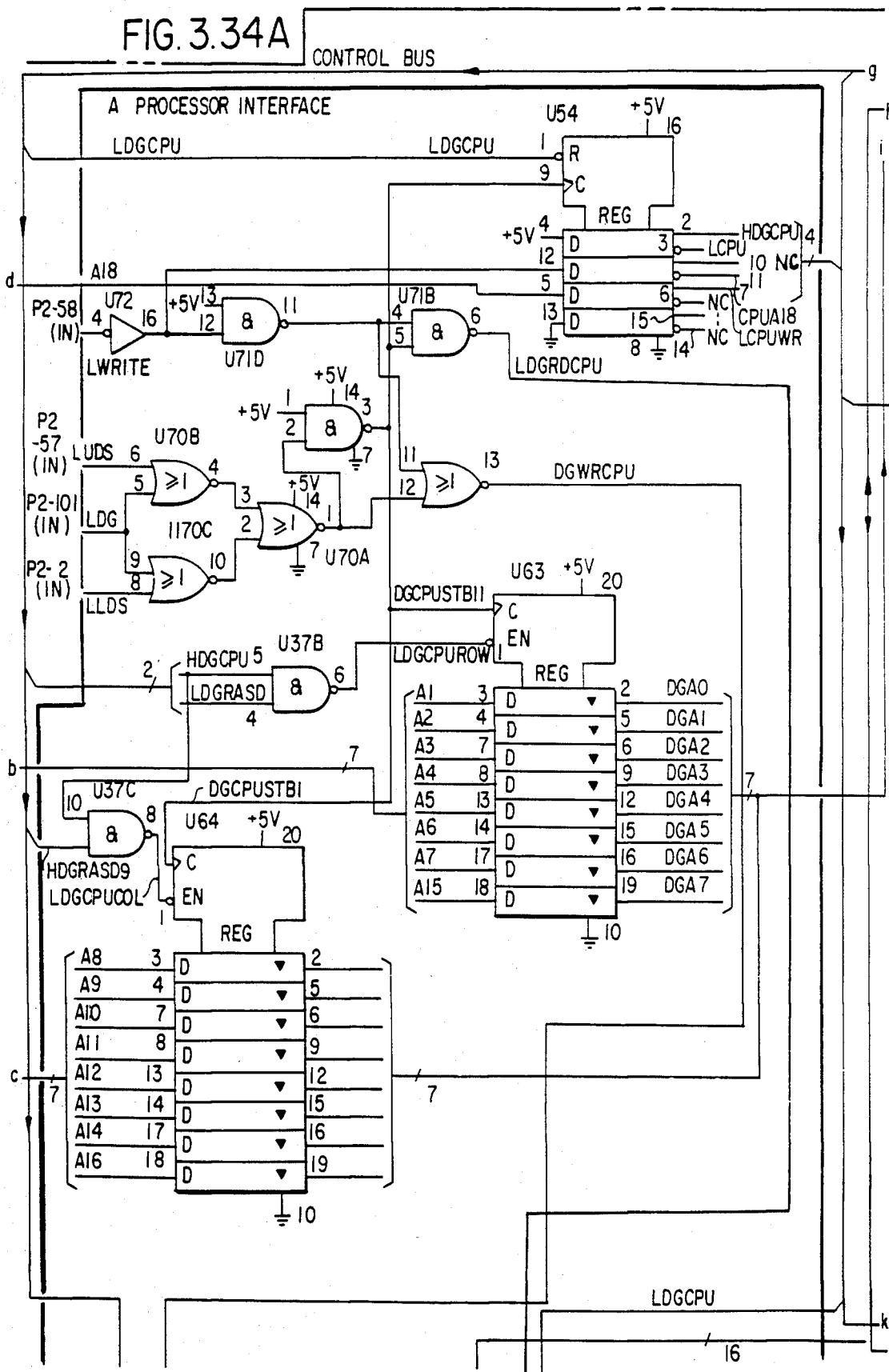


FIG 3.33

FIG. 3.34A



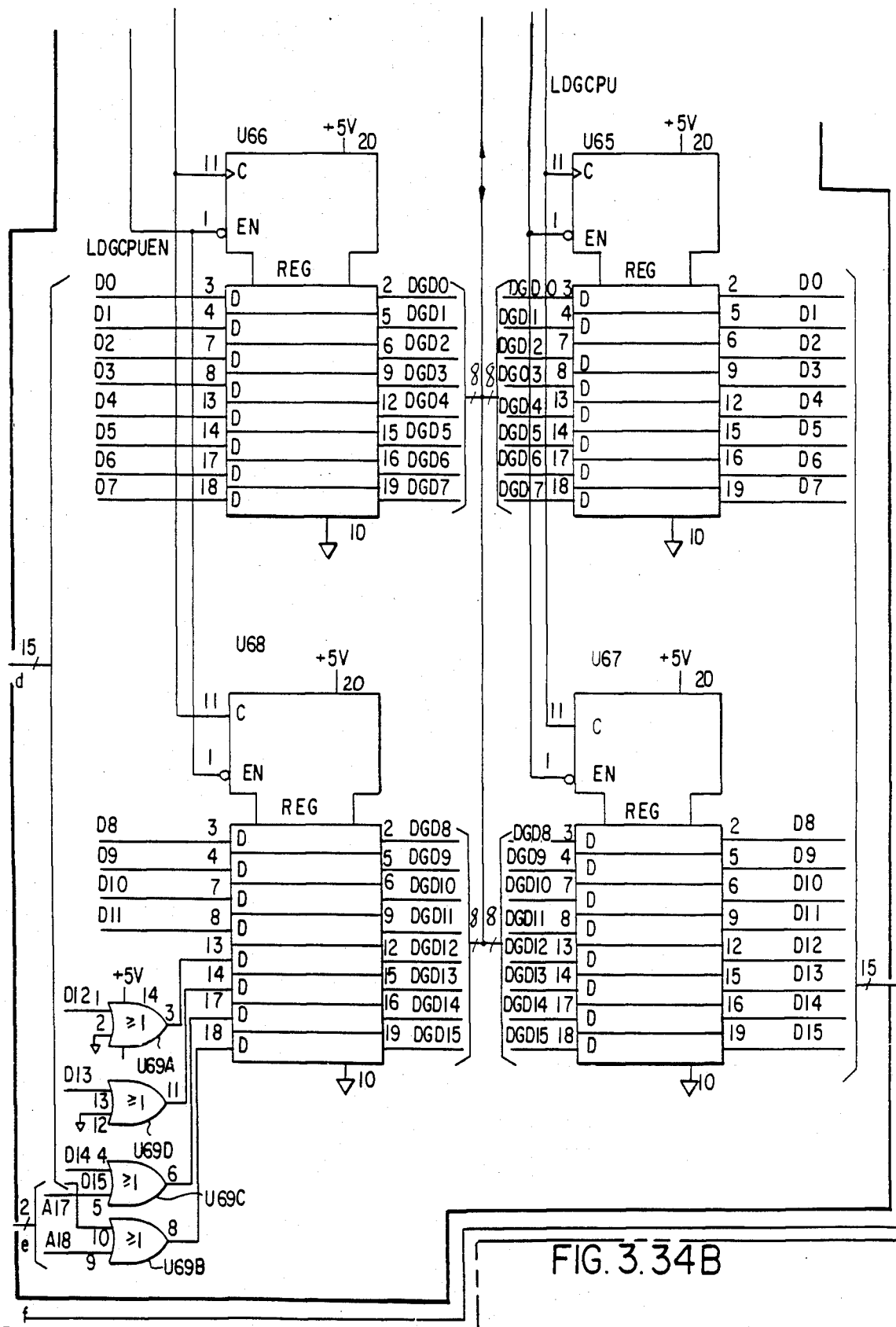


FIG. 3.34B

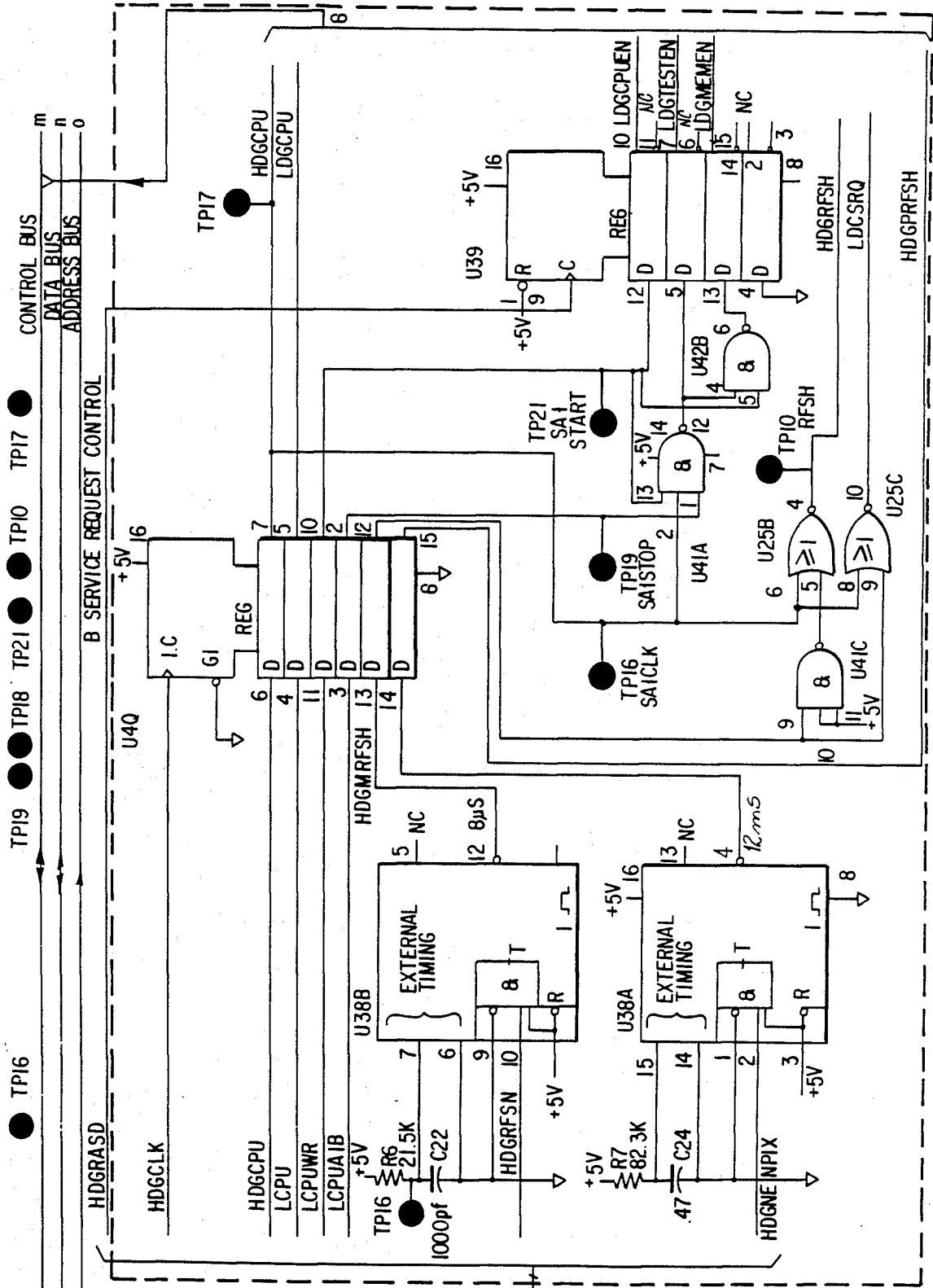


FIG. 3.35A

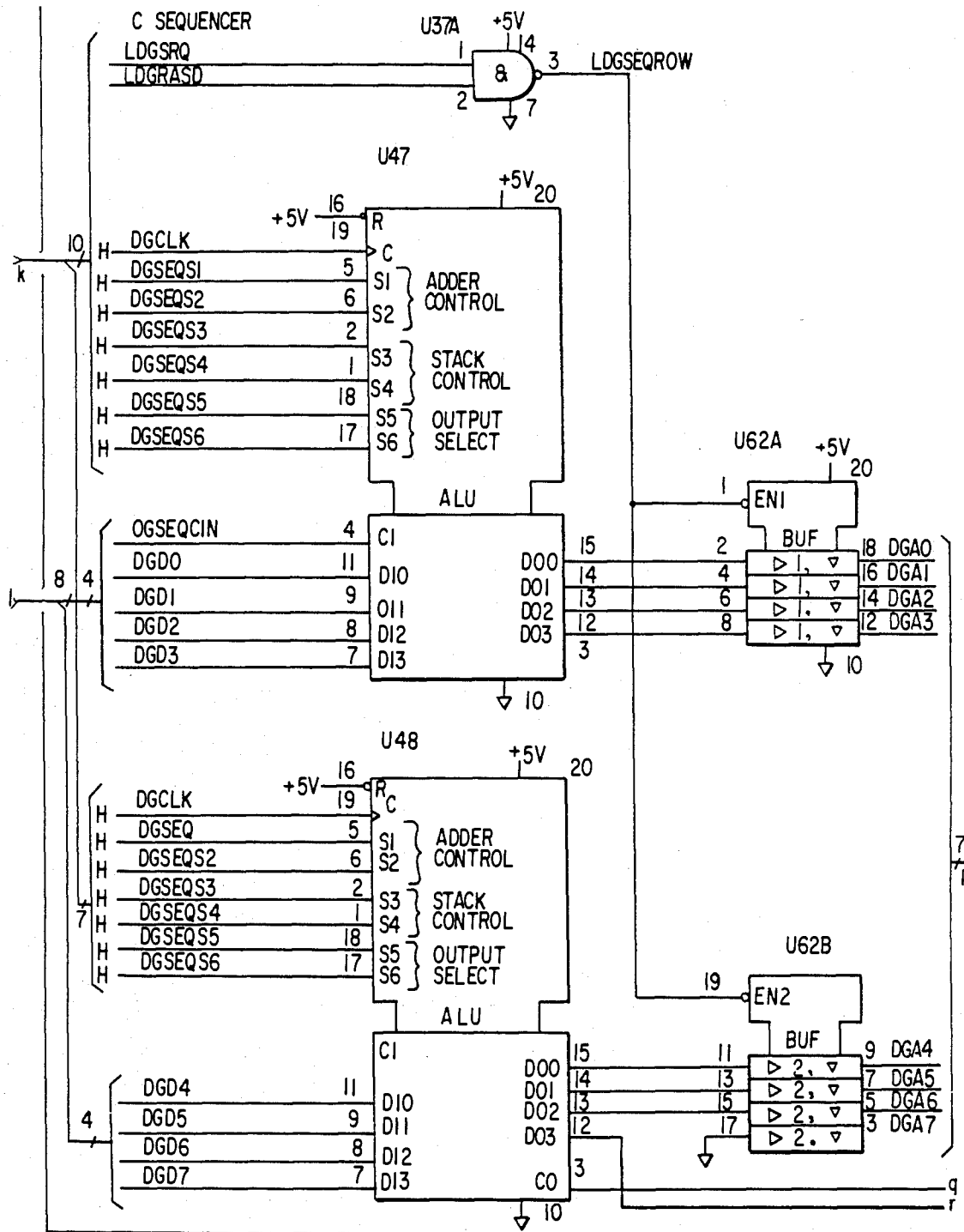


FIG. 3.35B

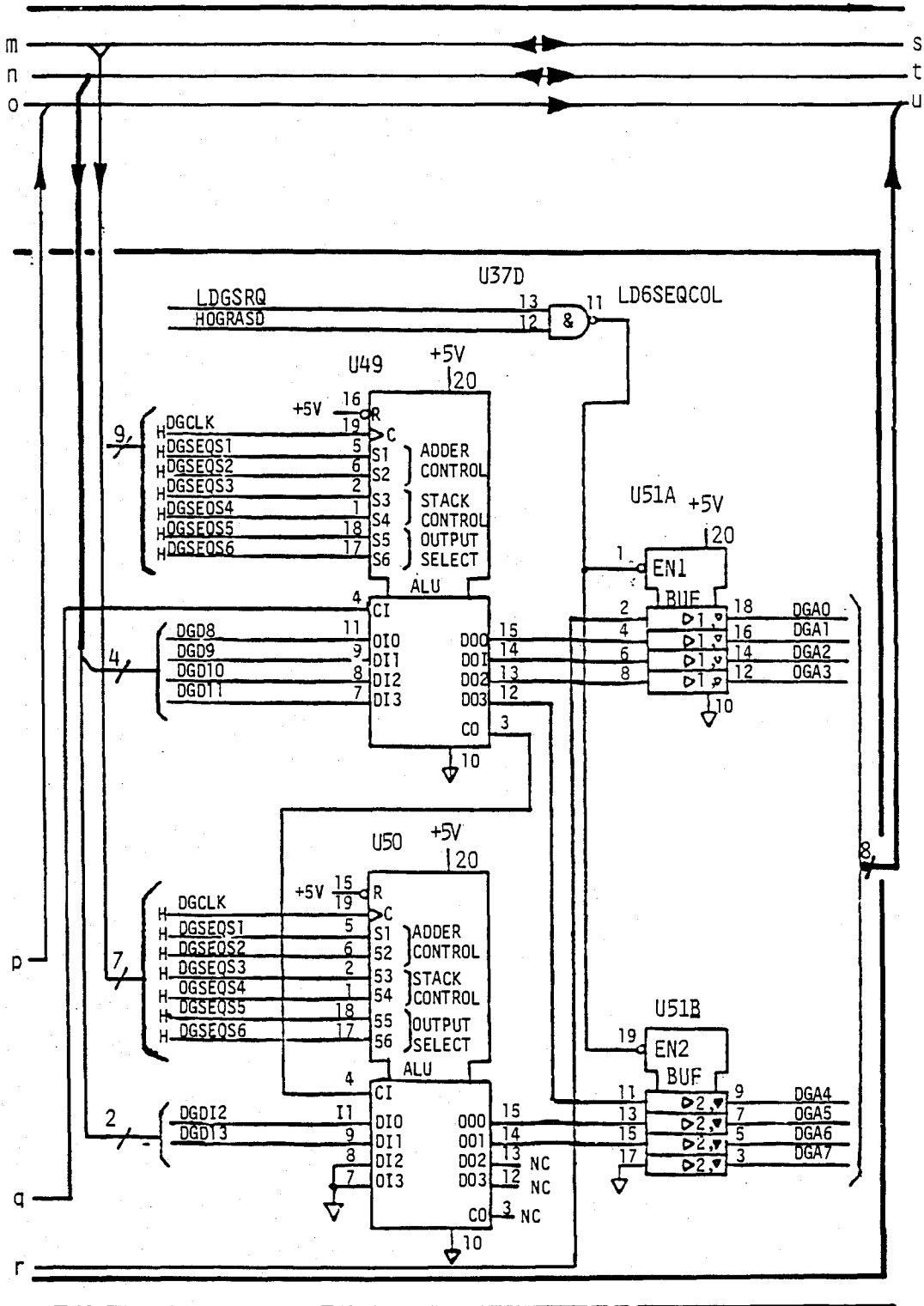
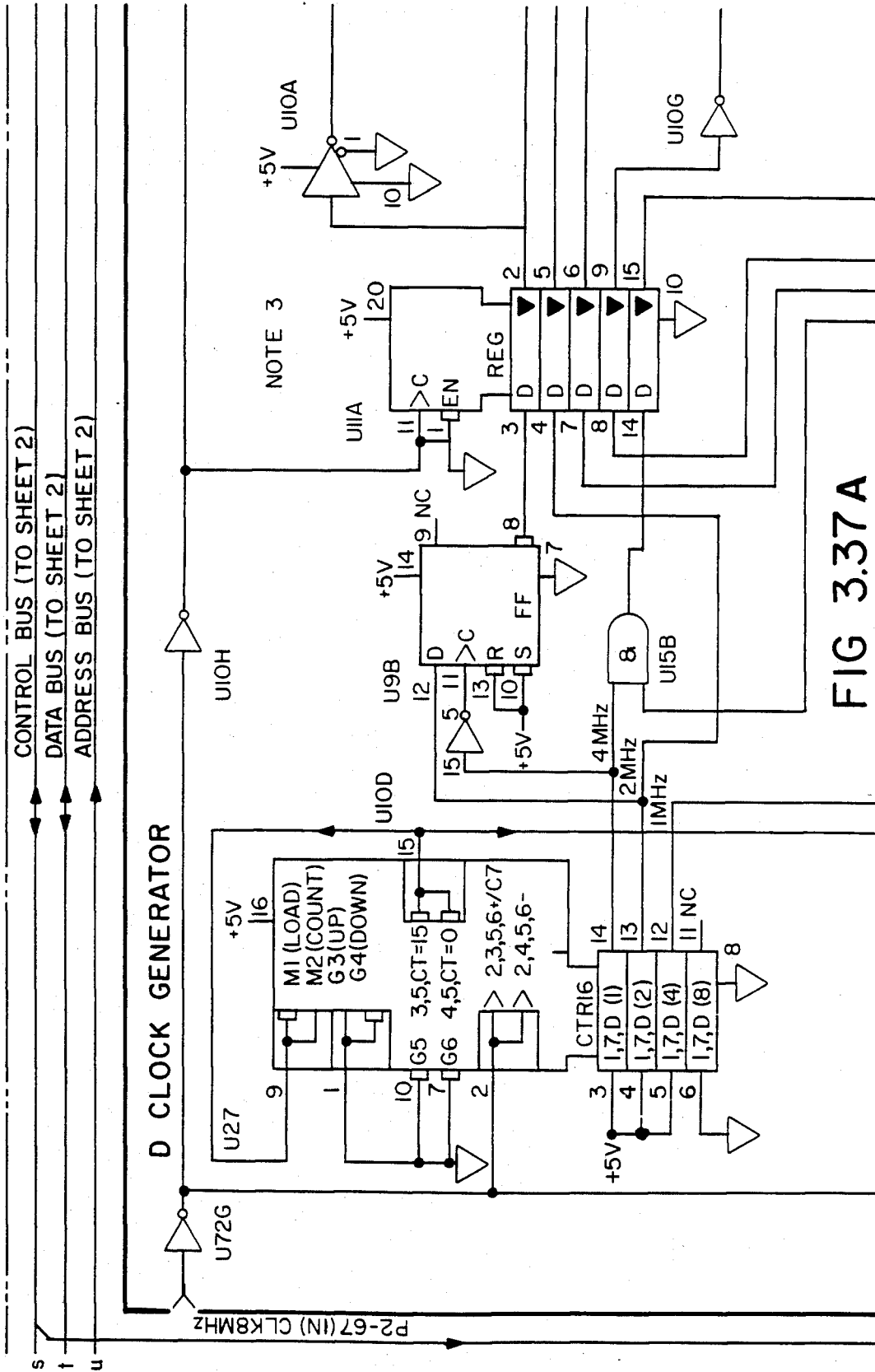


FIG 3.36



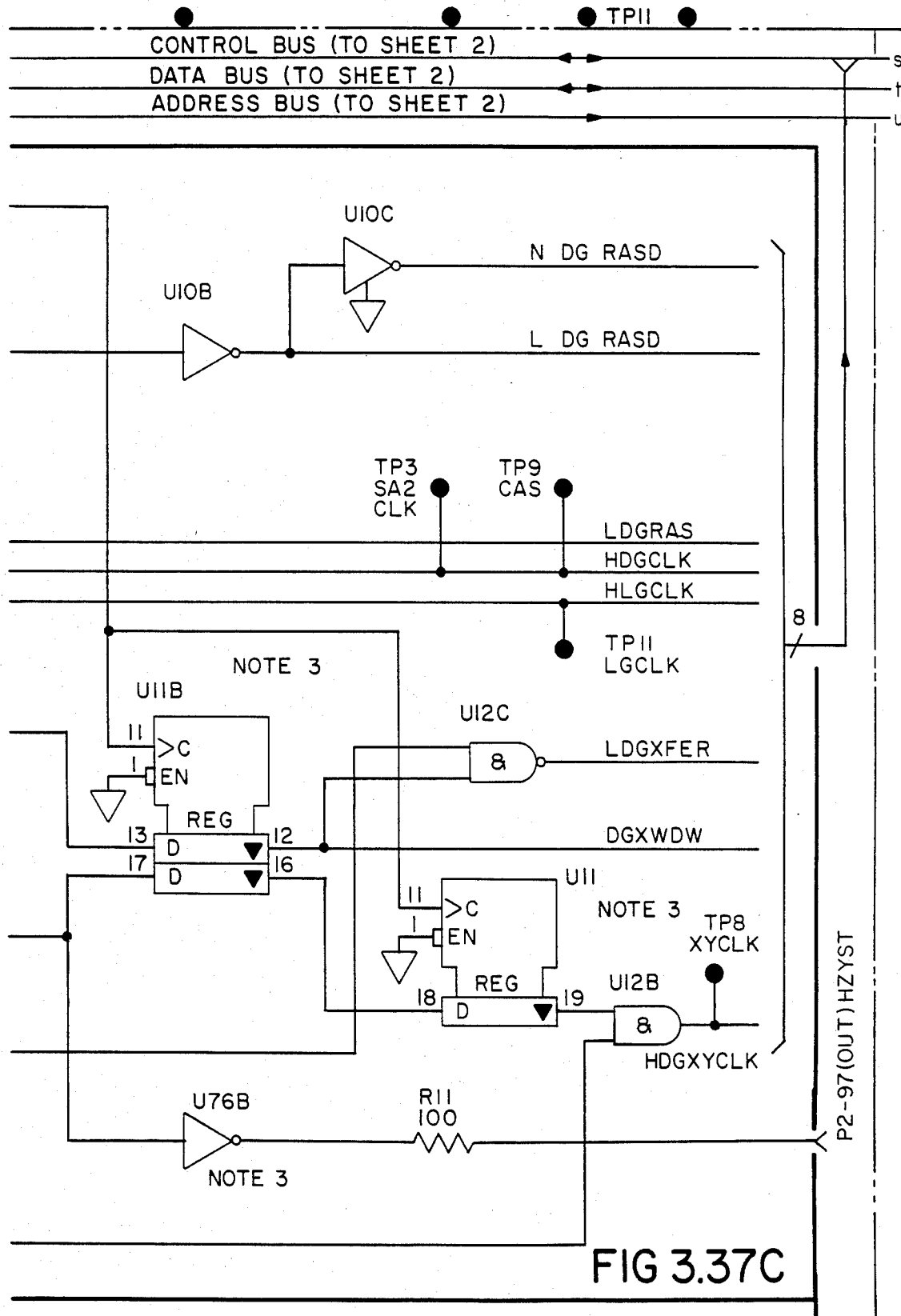


FIG 3.37C

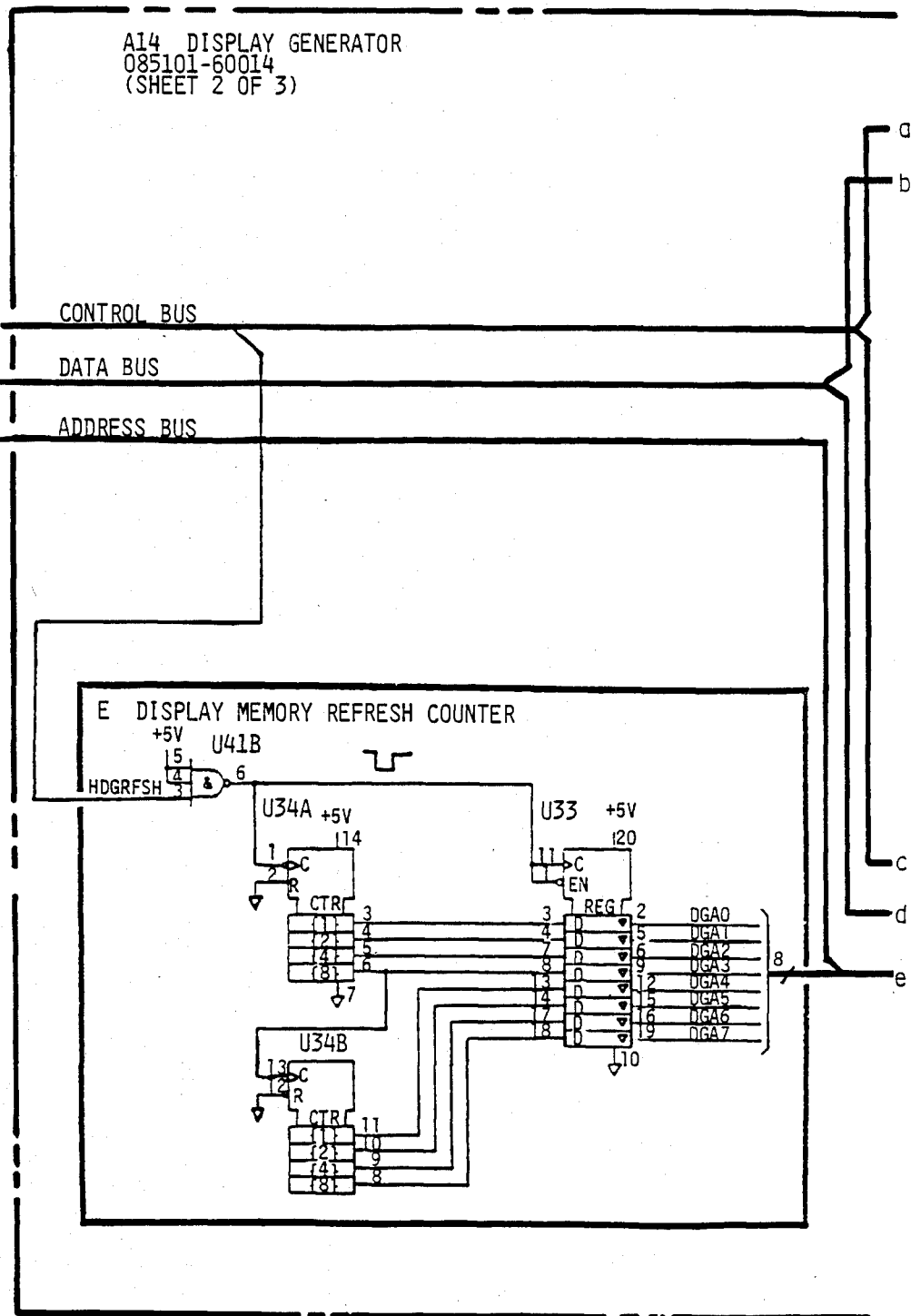


FIG 3.39

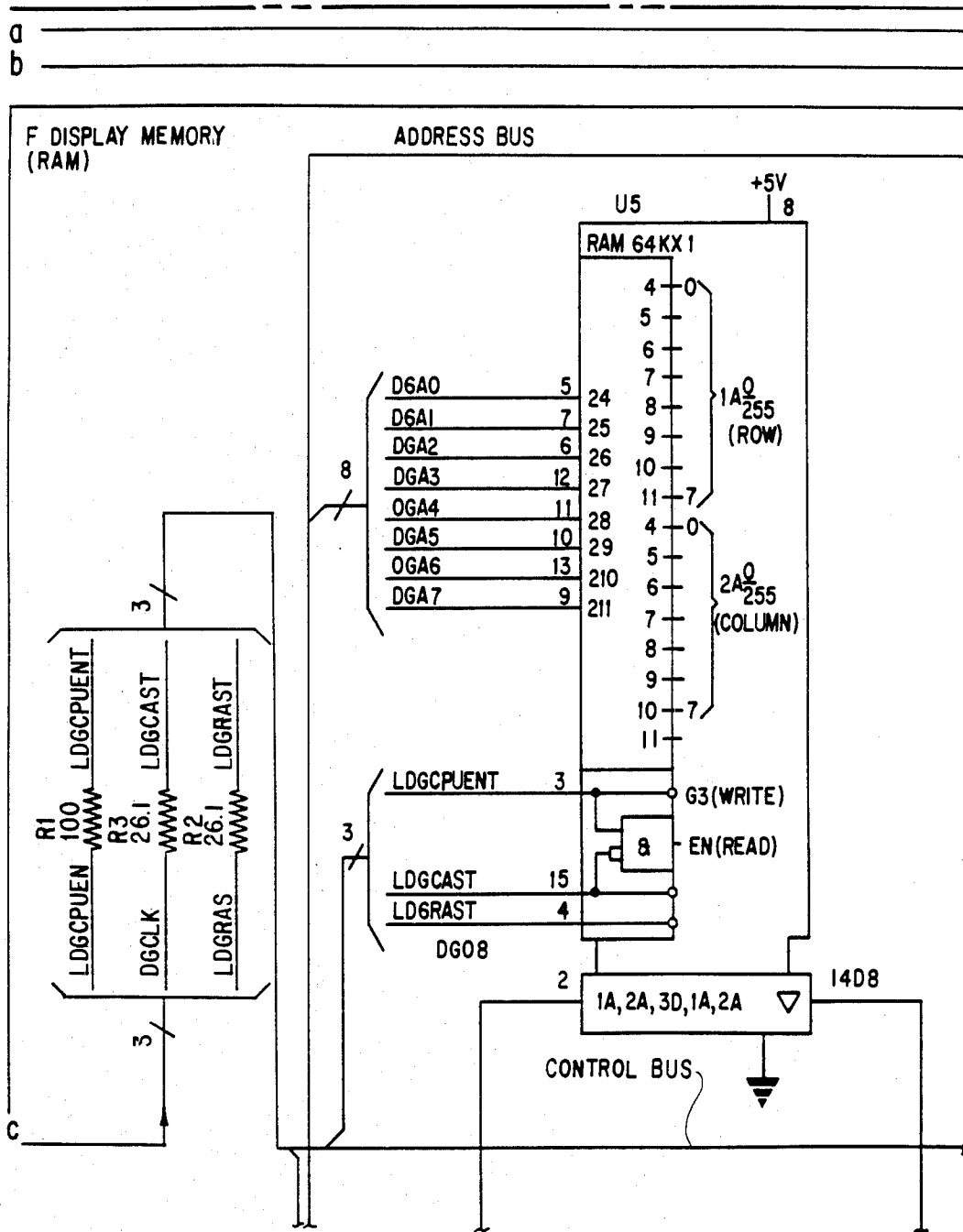


FIG. 3.40A

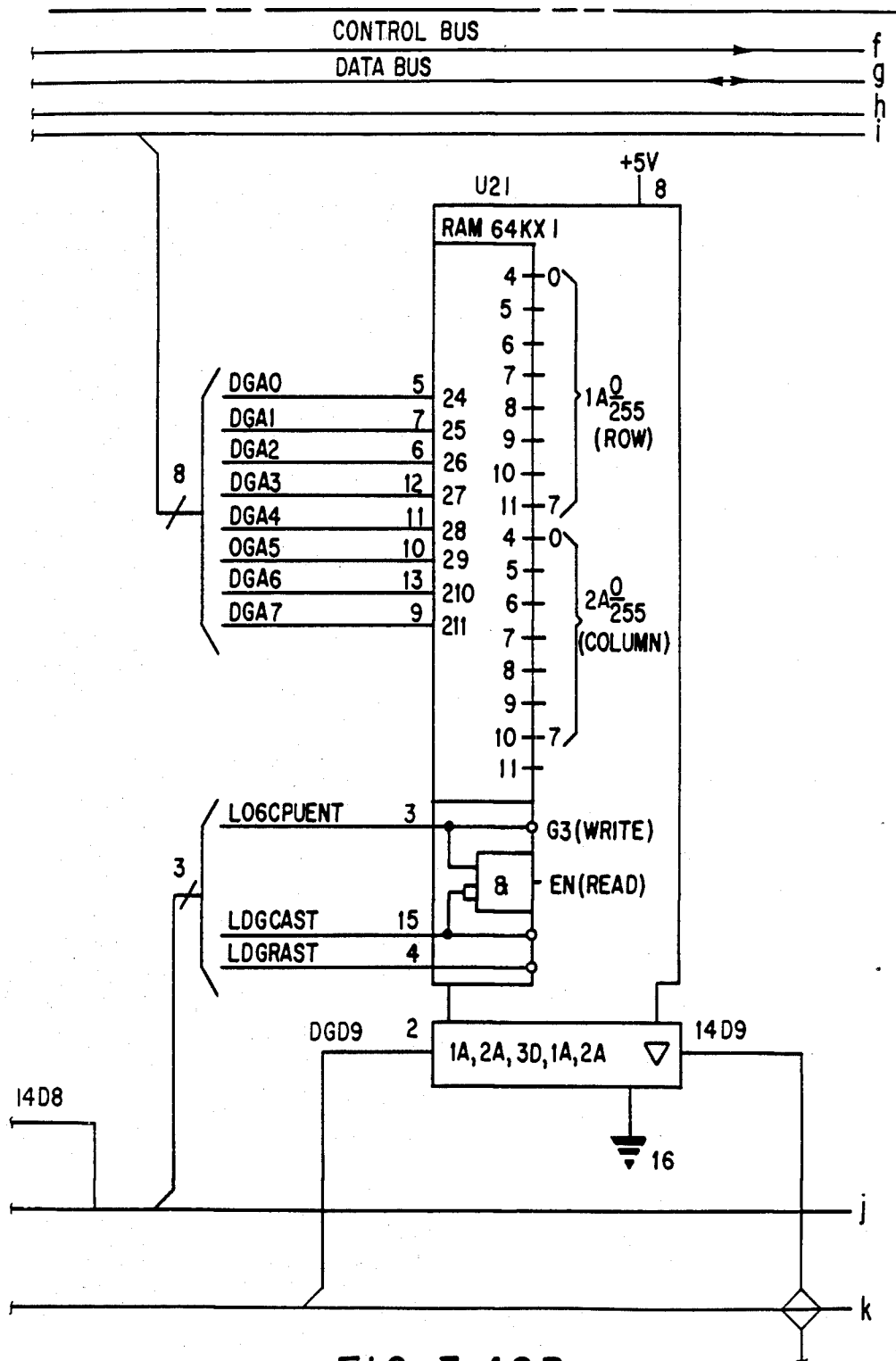


FIG. 3.40B

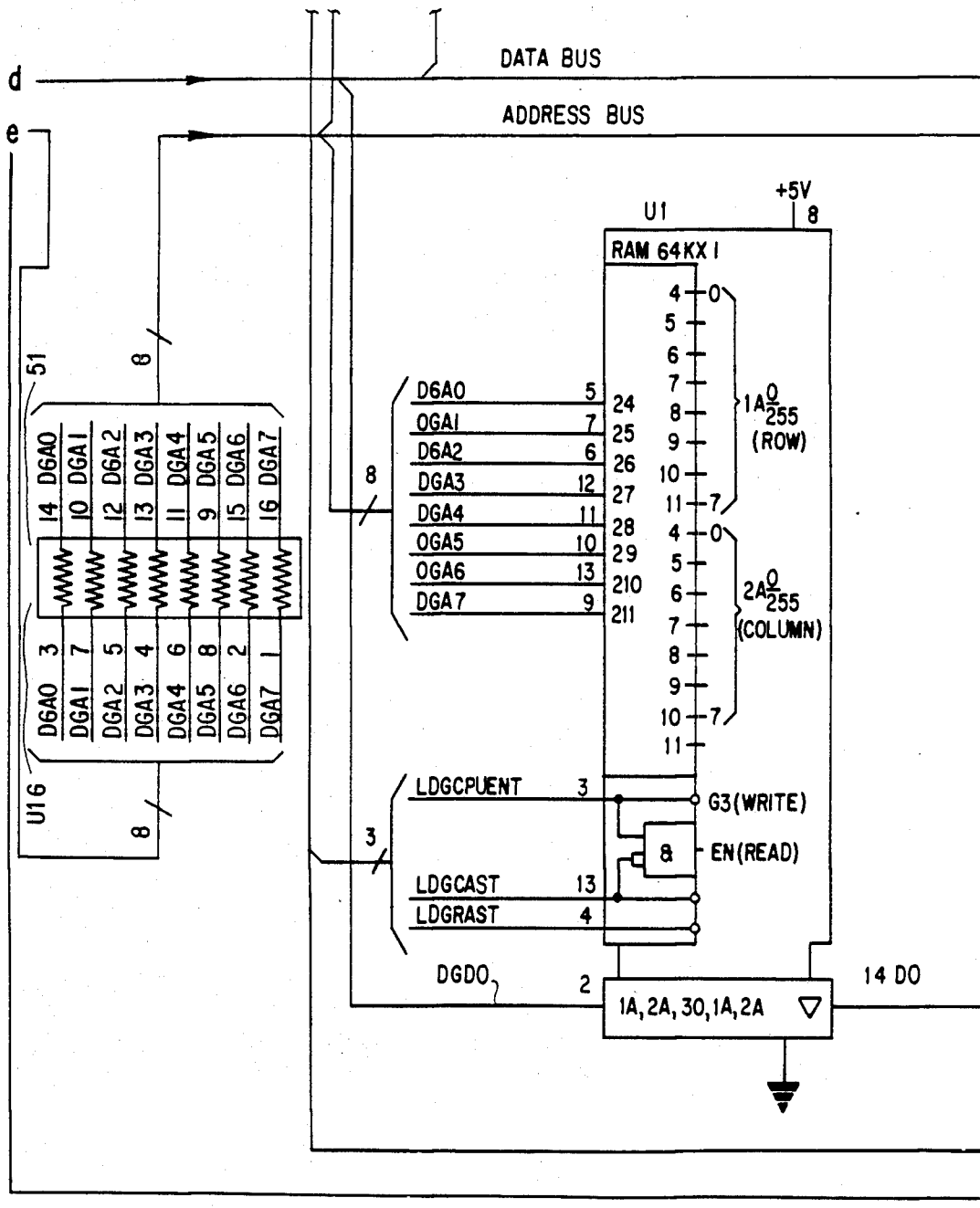


FIG. 3.40C

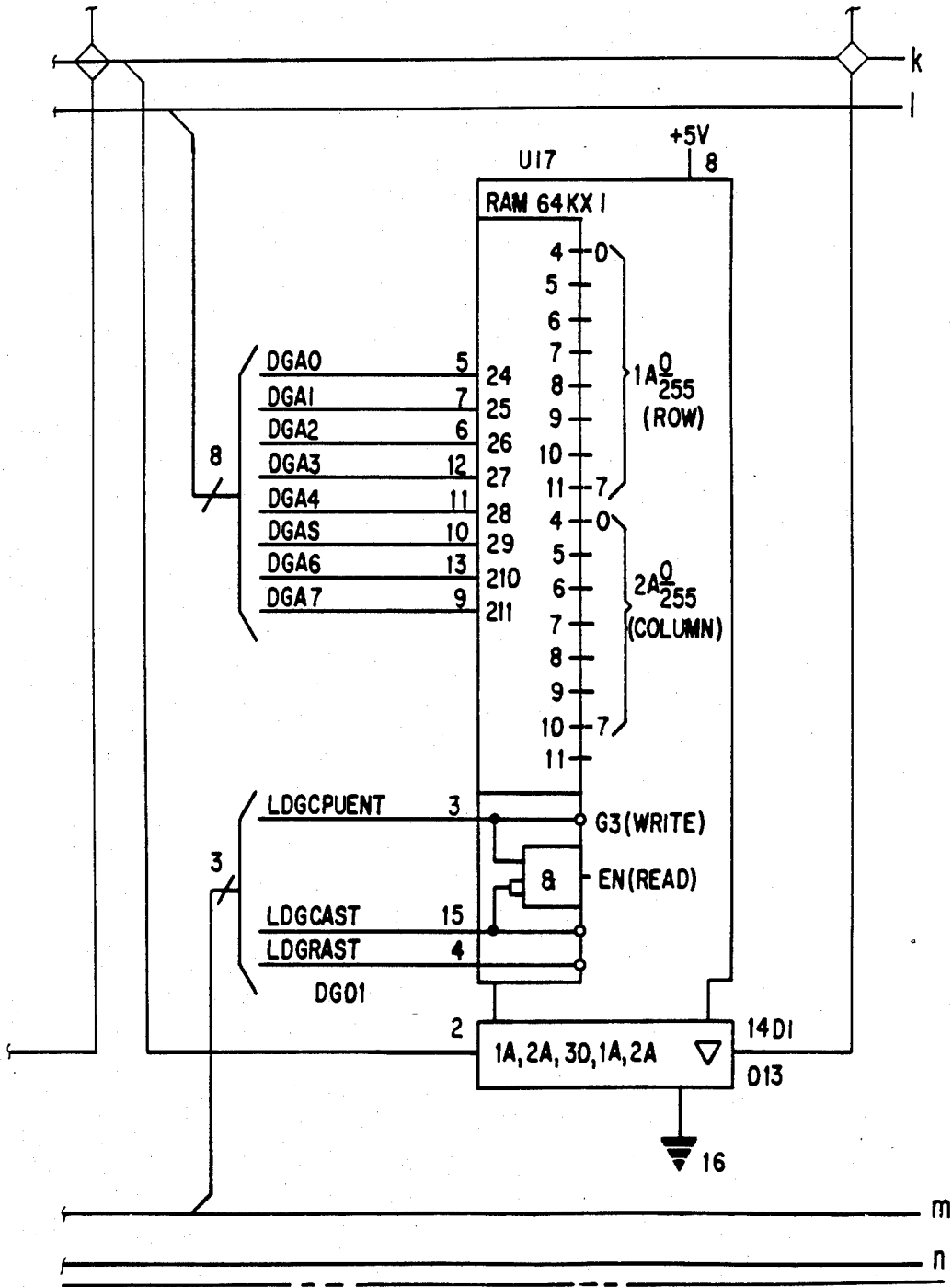


FIG. 3.40D

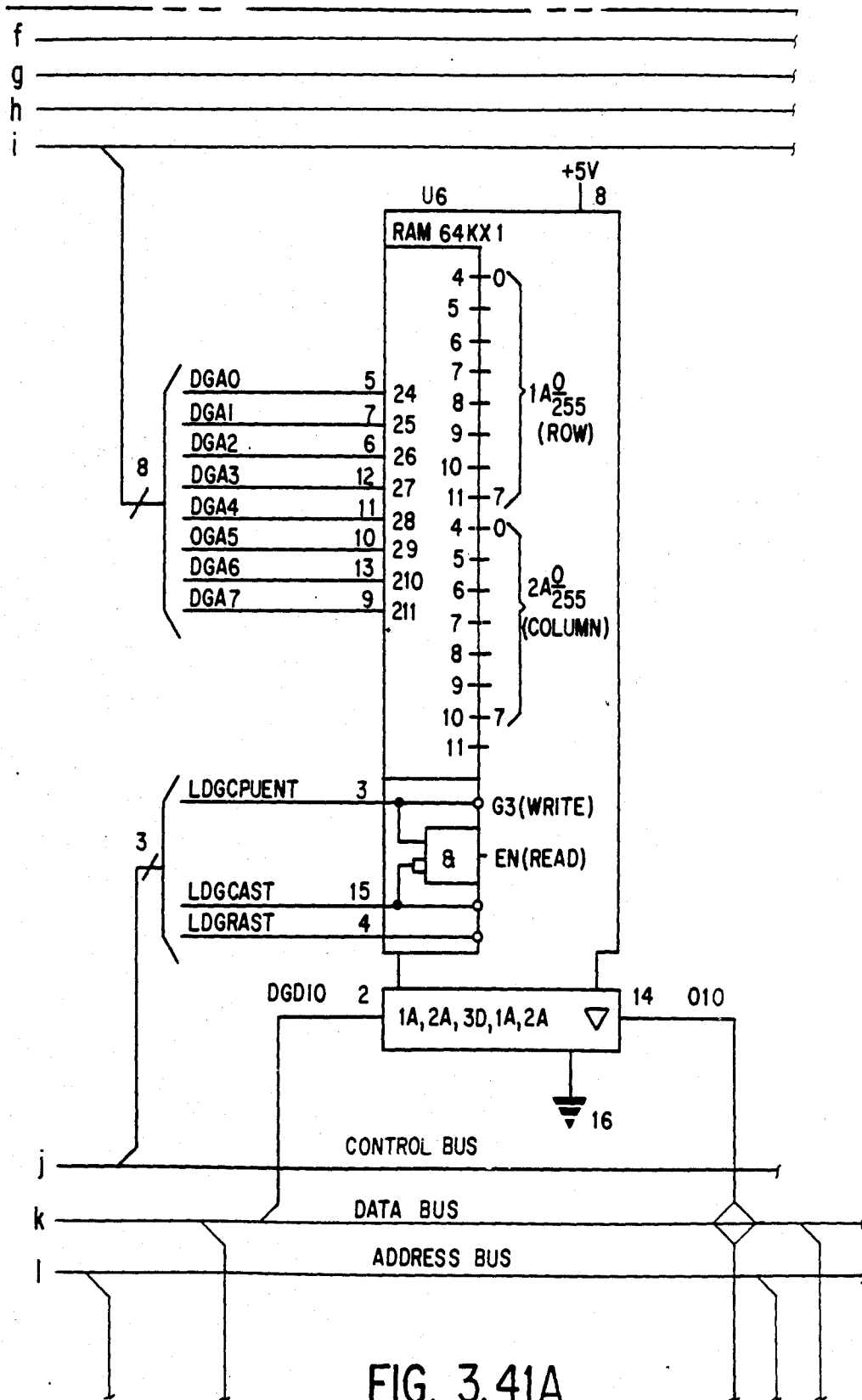


FIG. 3.41A

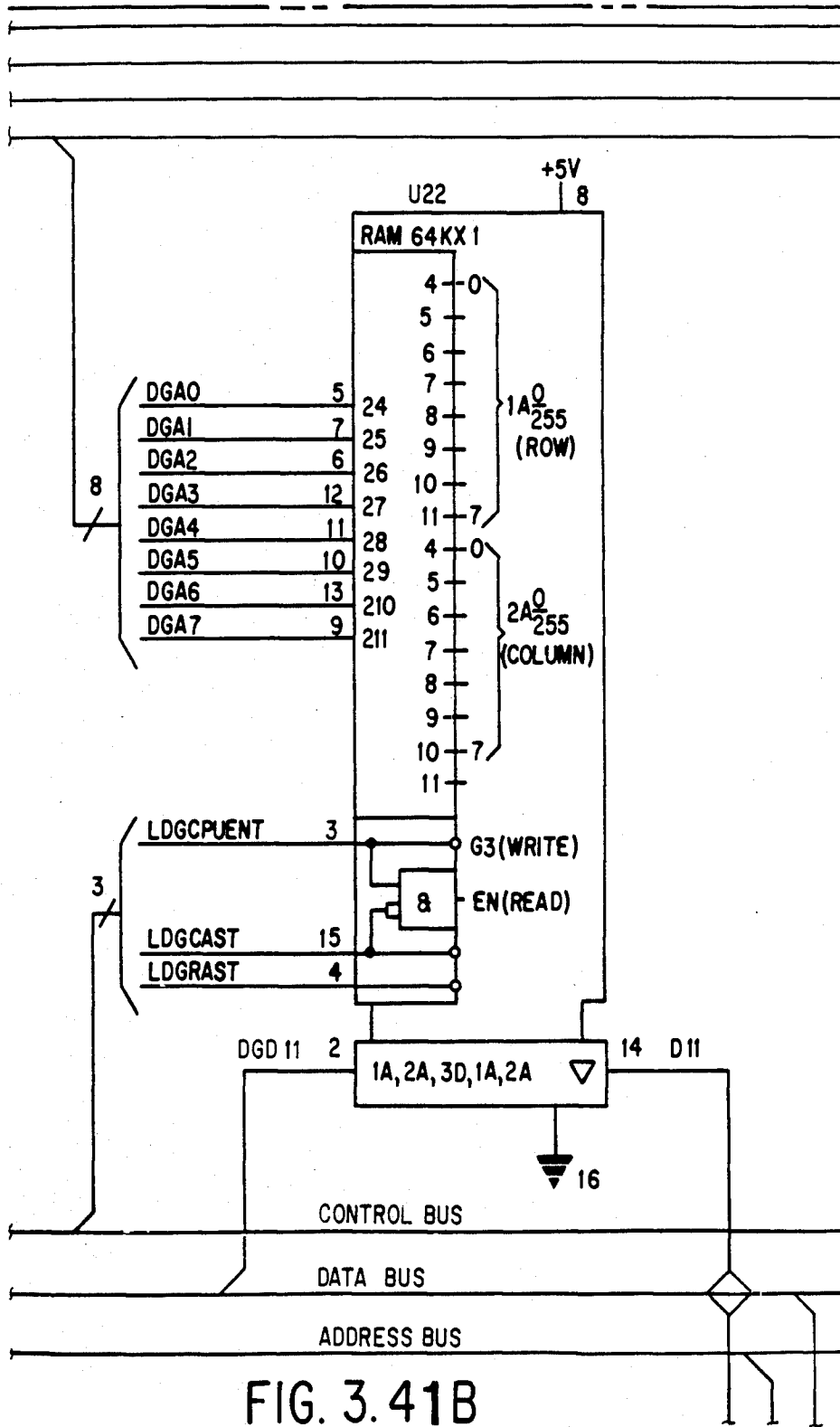


FIG. 3.41B

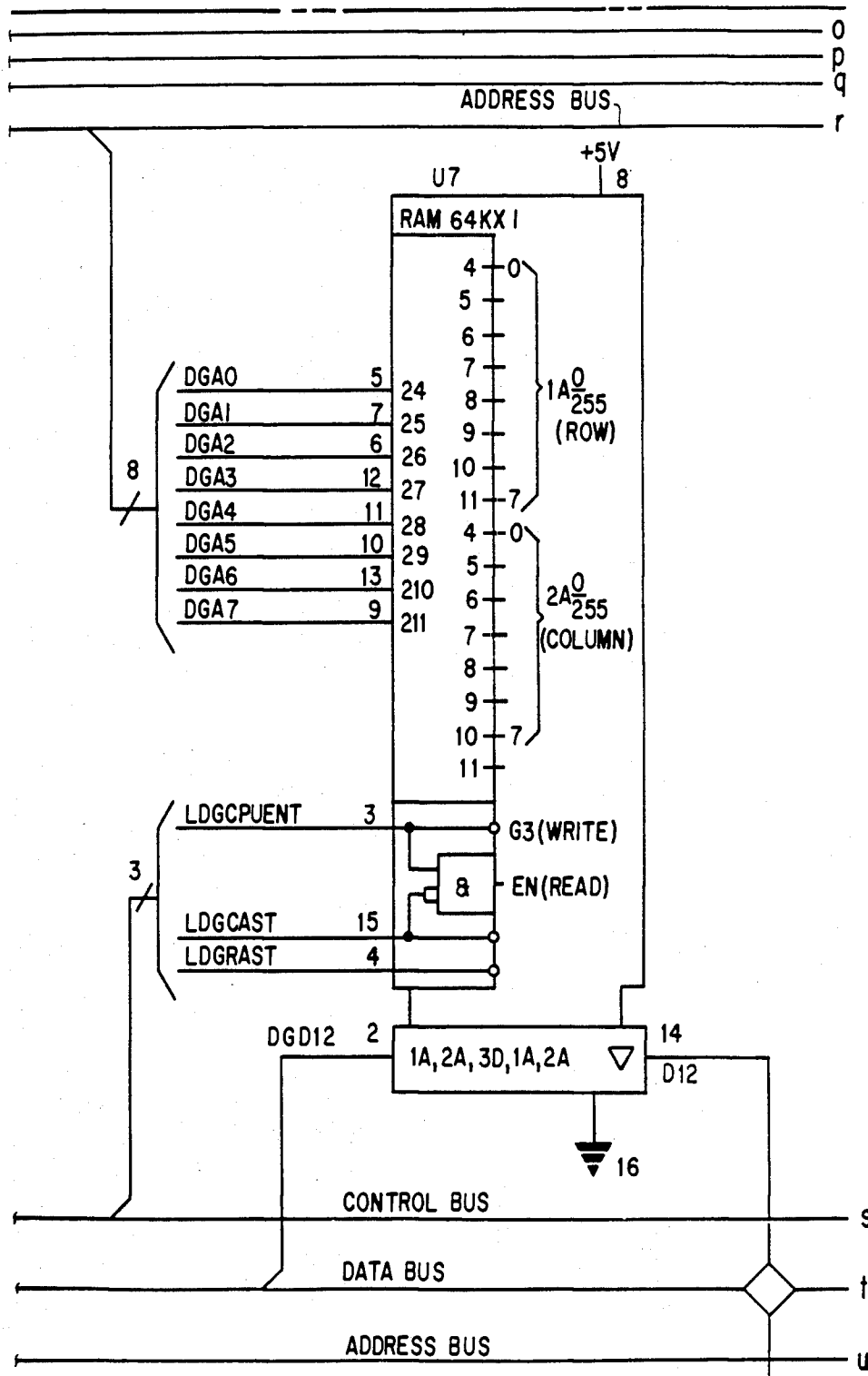


FIG. 3.41C

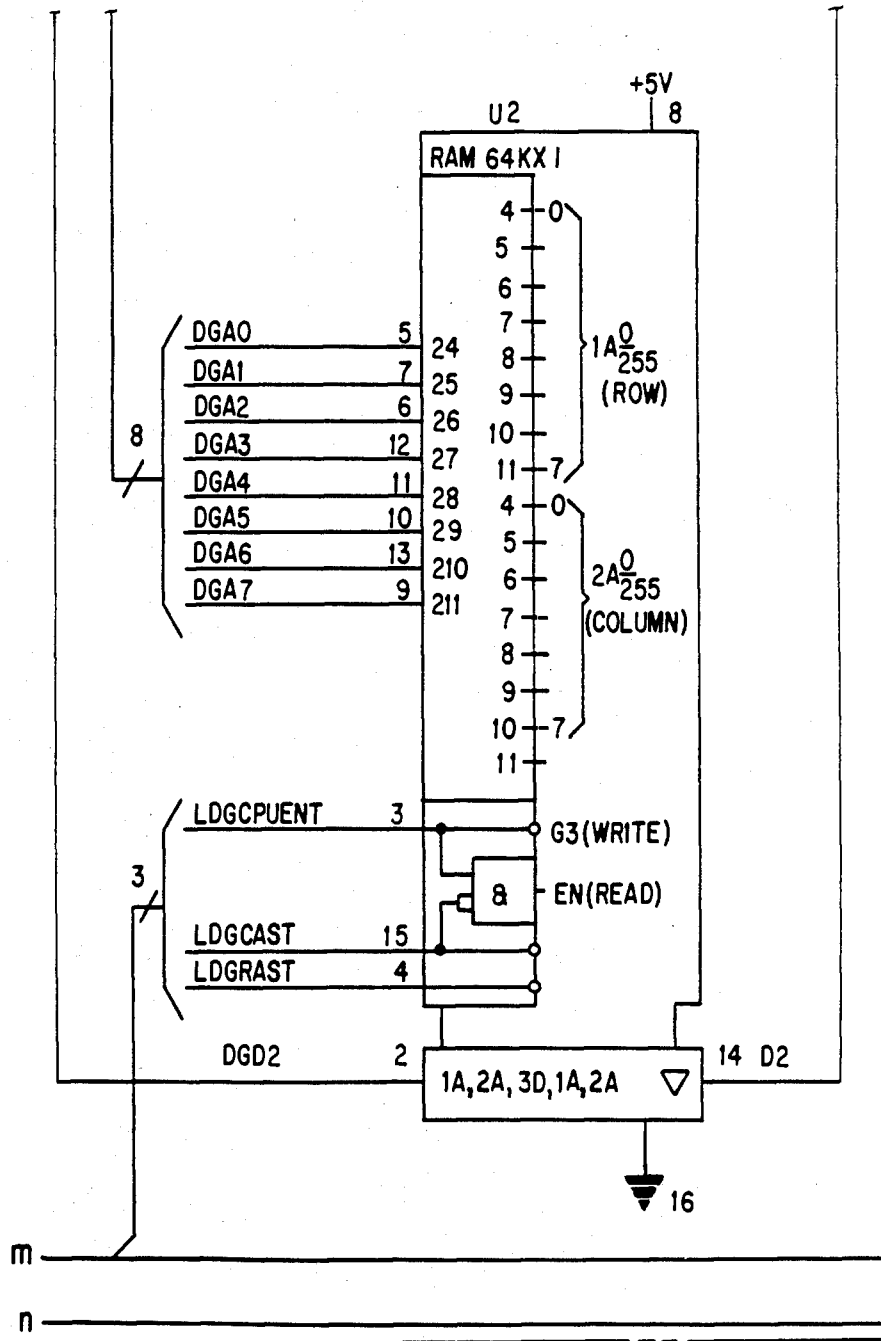


FIG. 3.41D

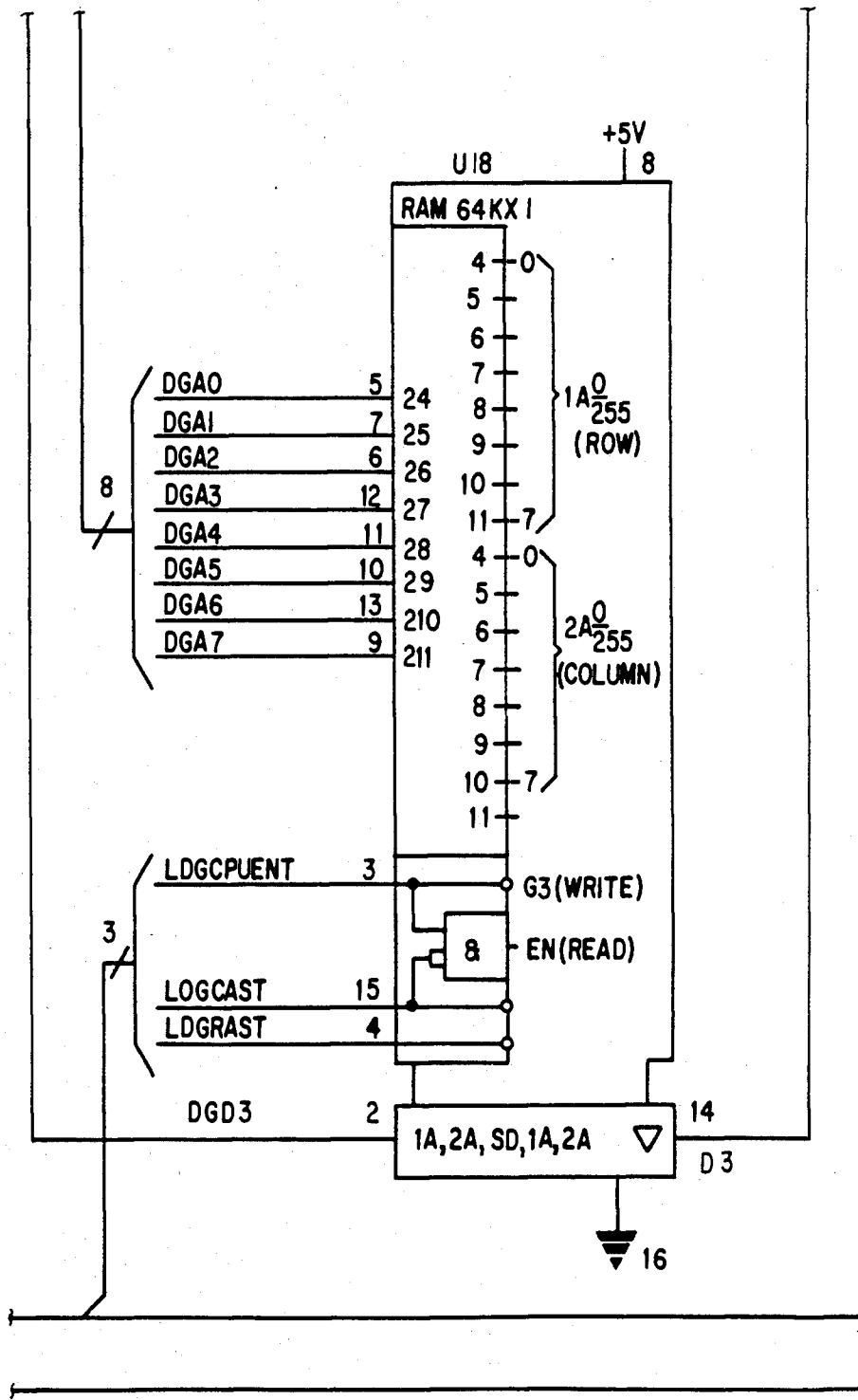


FIG. 3.41E

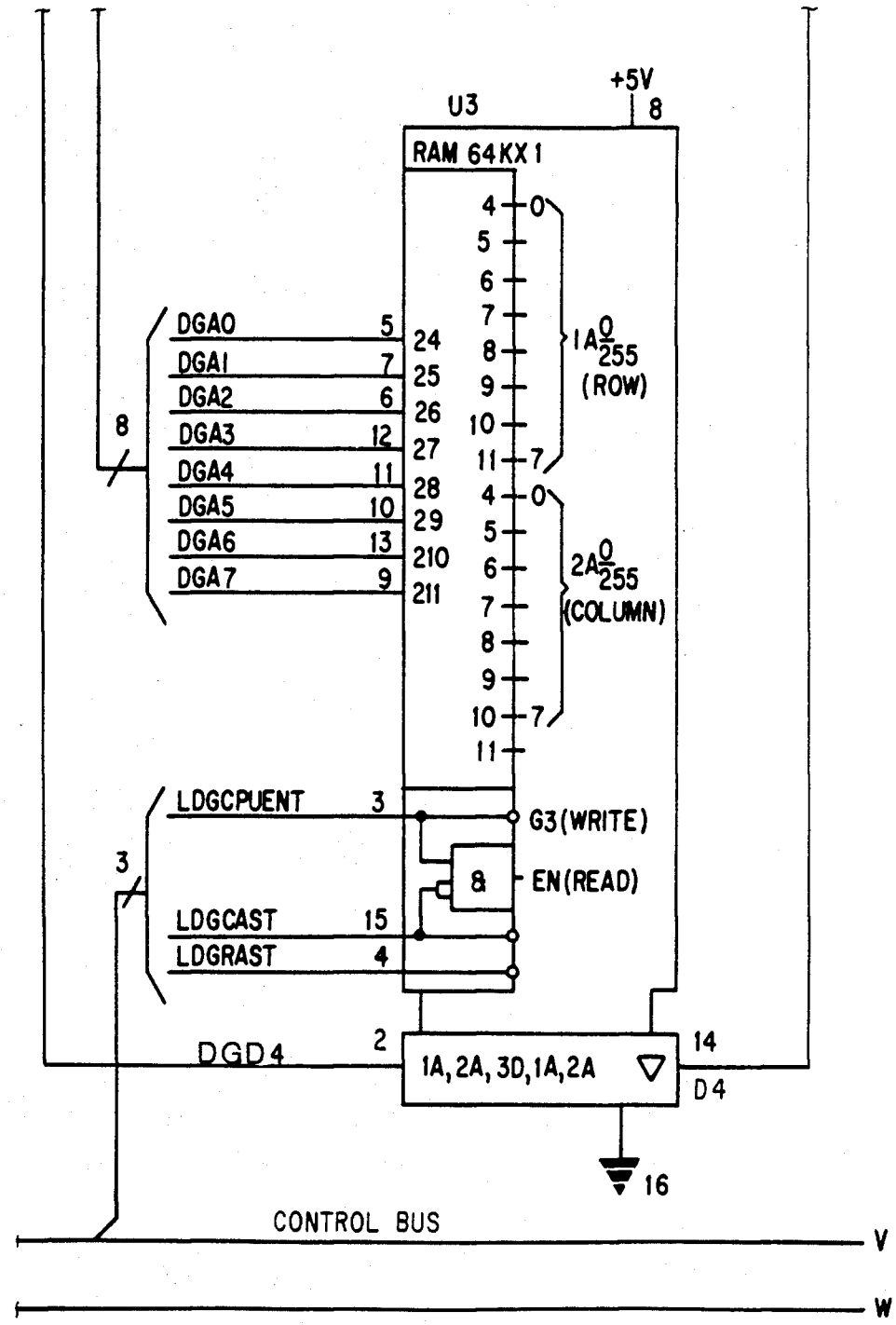


FIG. 3.41F

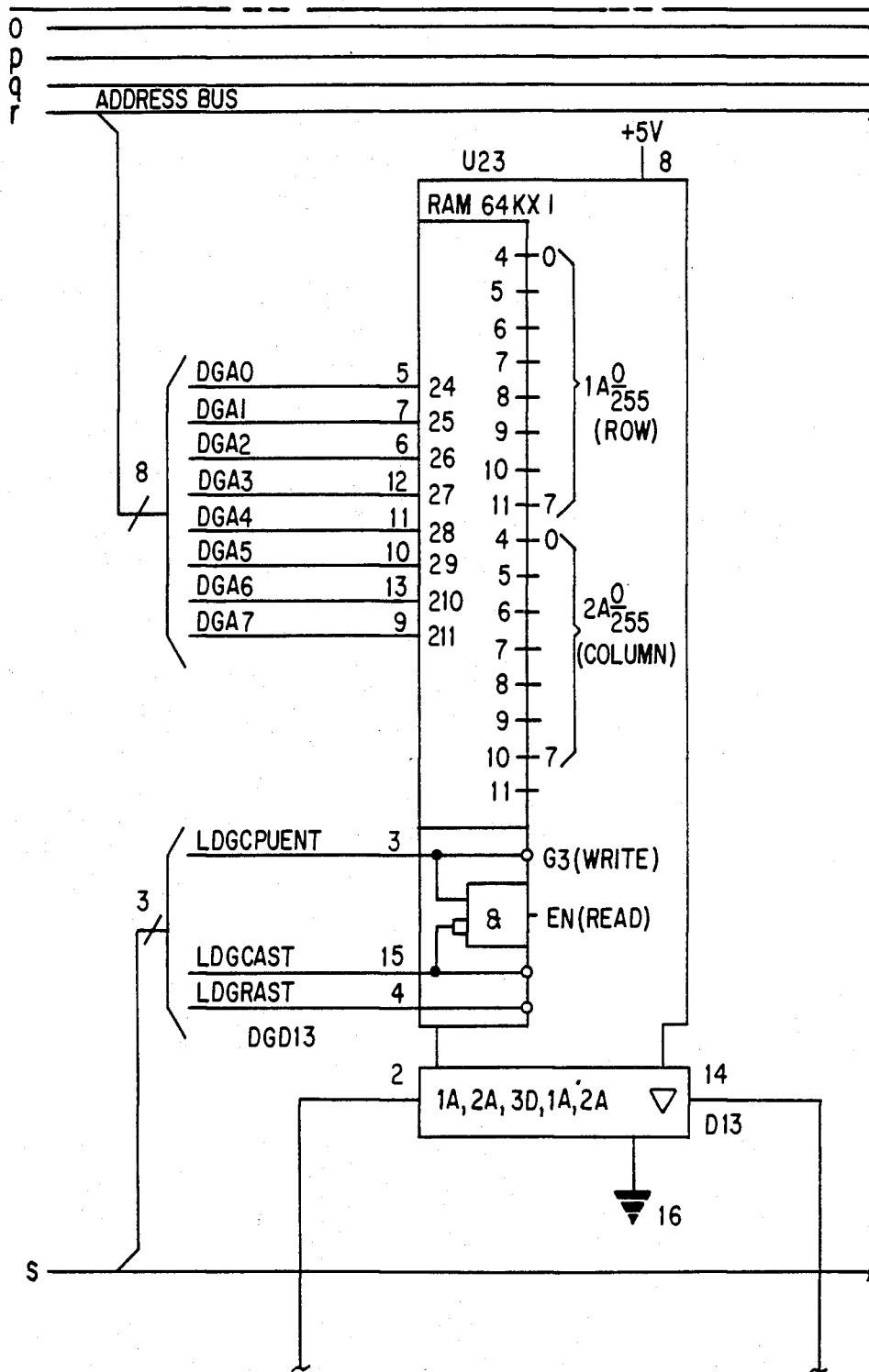


FIG. 3.42A

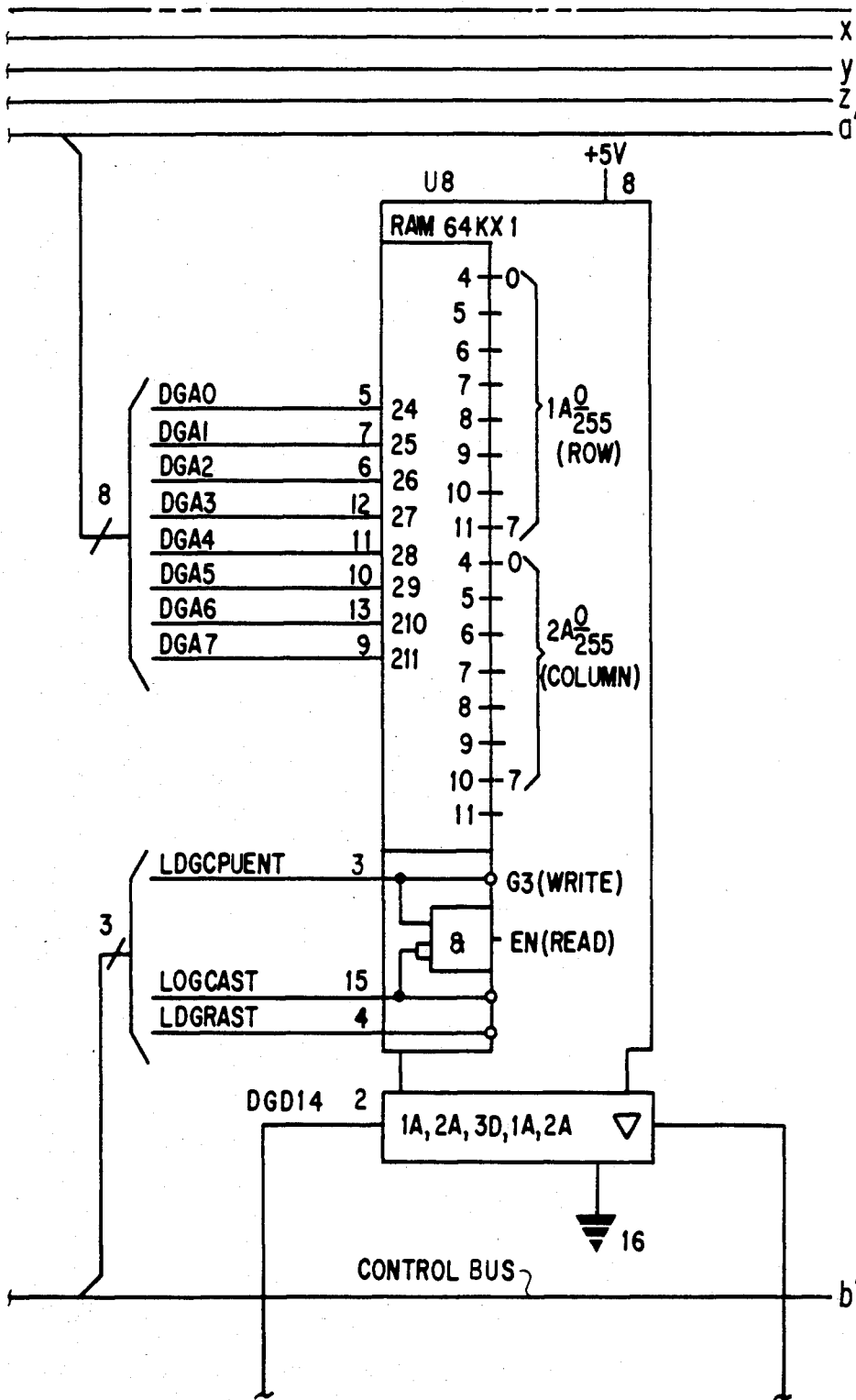


FIG. 3.42B

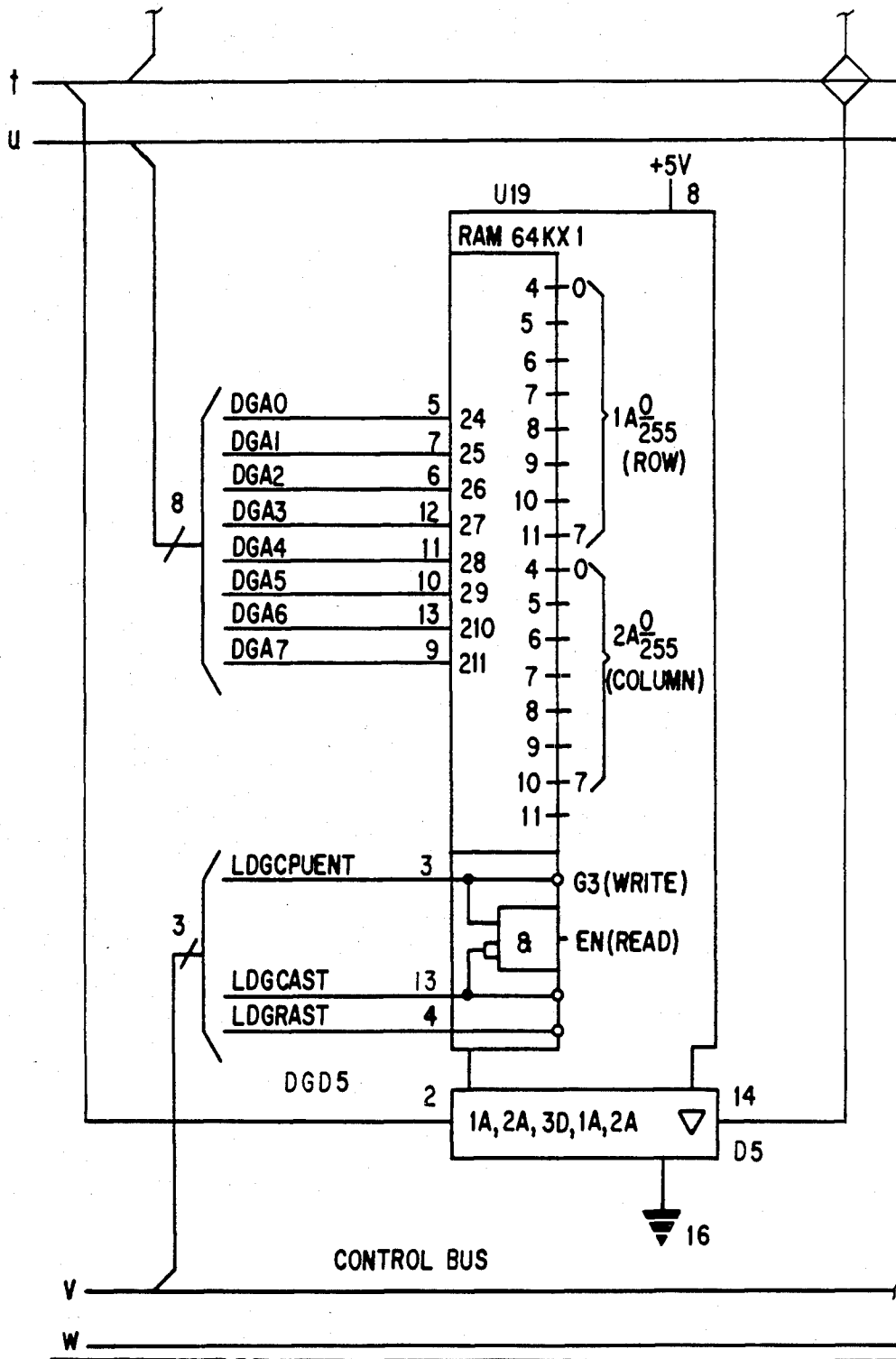


FIG. 3.42C

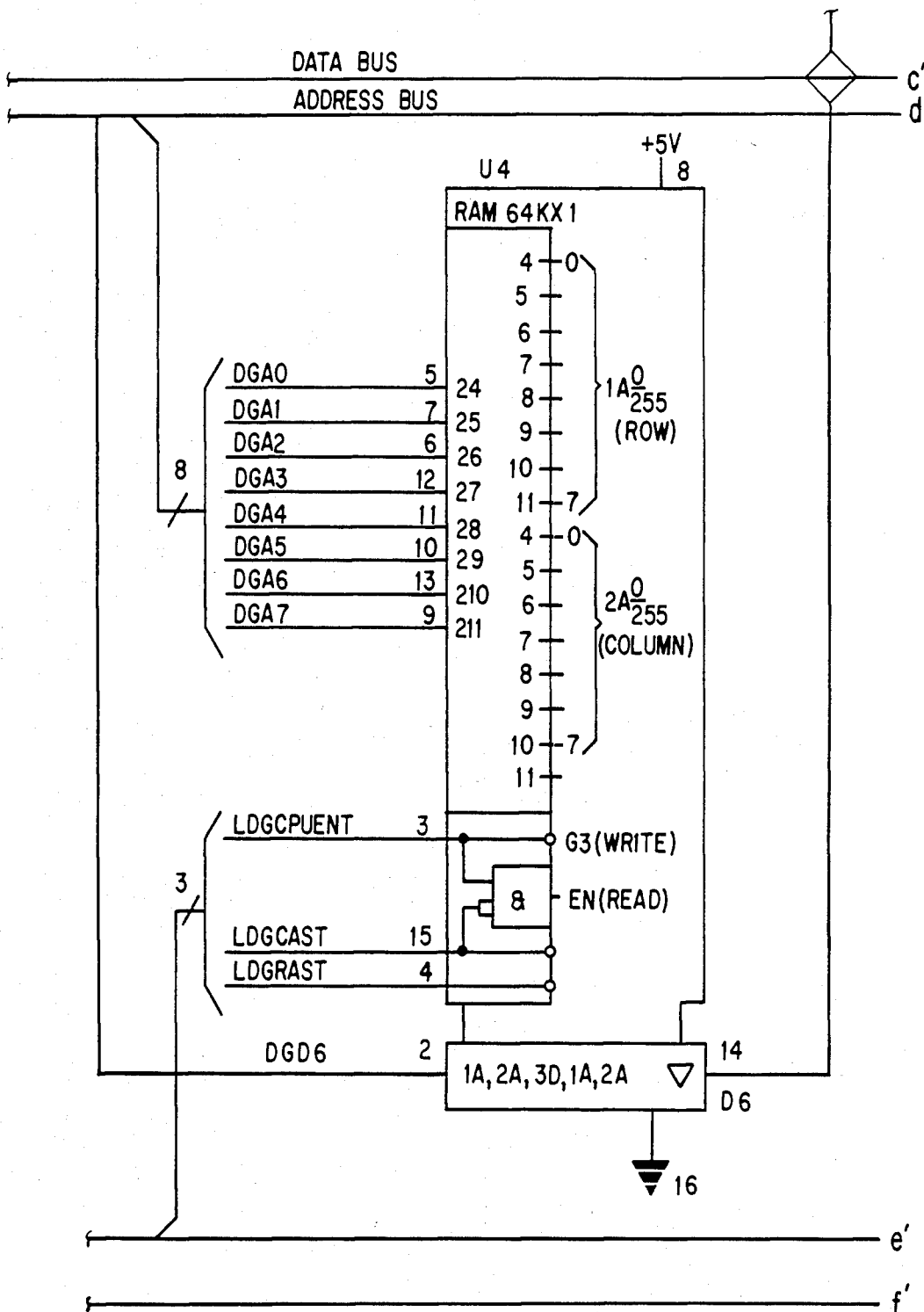
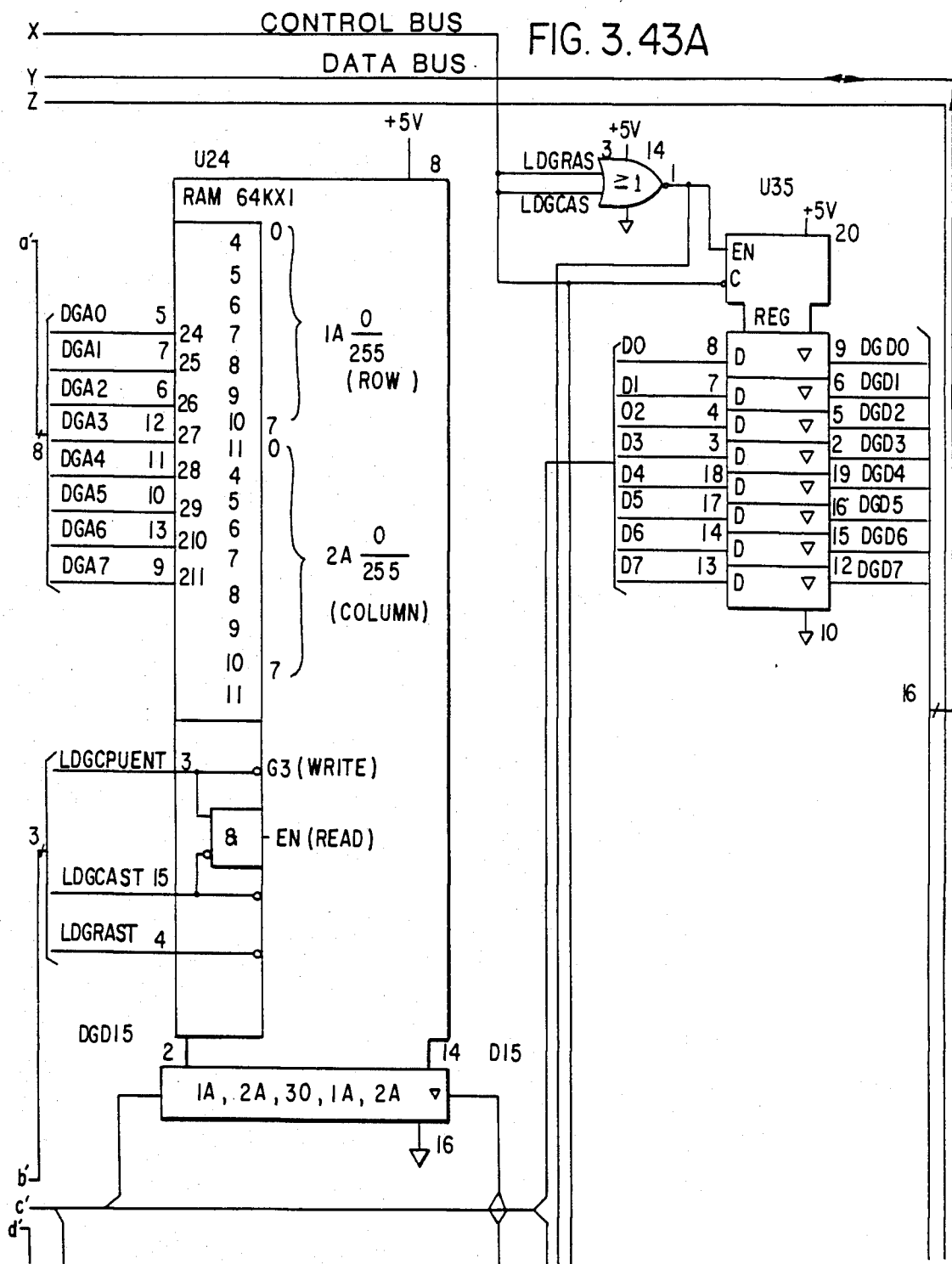


FIG. 3.42D

FIG. 3.43A



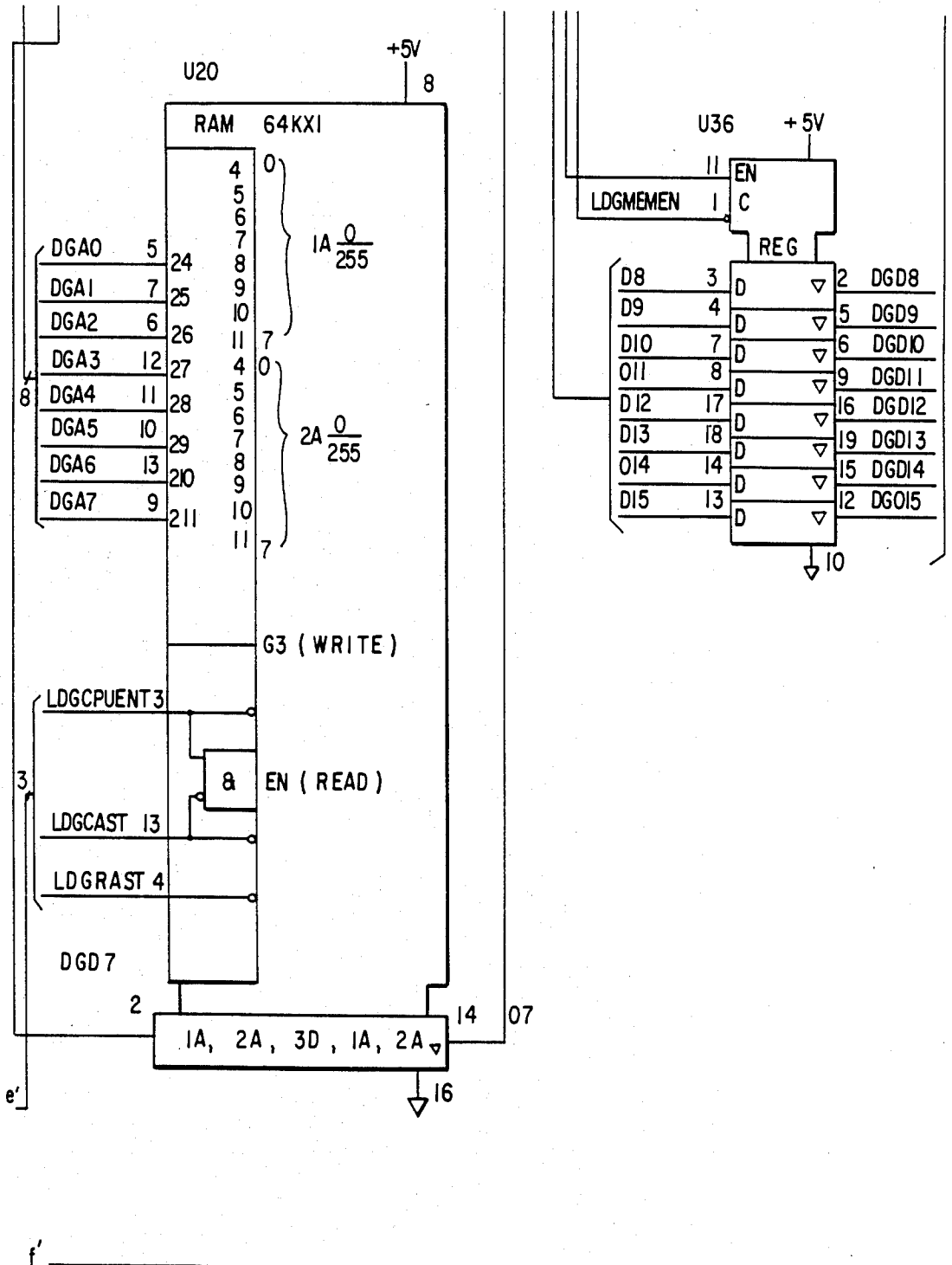


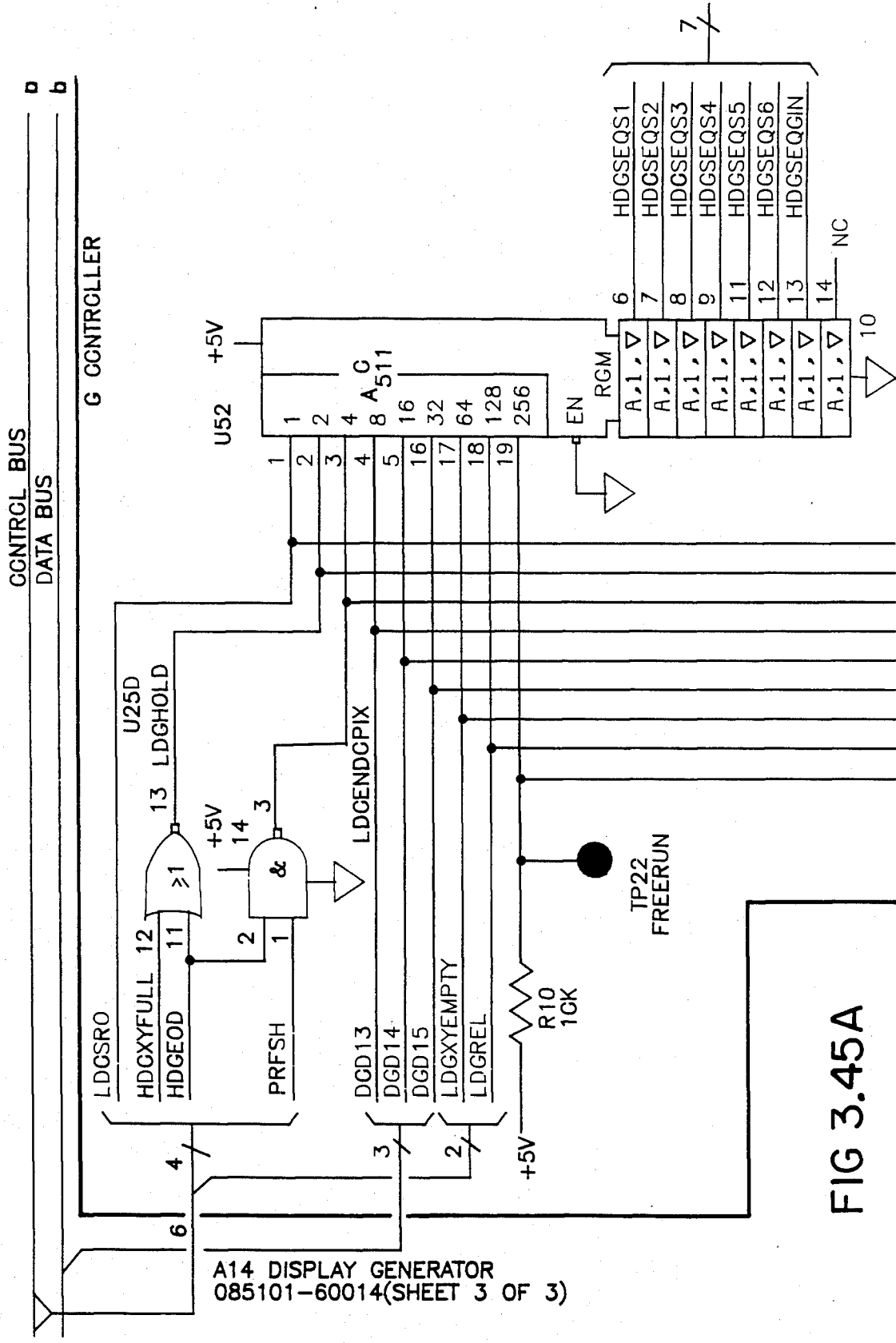
FIG. 3.43B

FIG 3.39	
FIG 3.40A	FIG 3,40C
FIG 3.40B	FIG 3,40D
FIG 3.41A	FIG 3.41D
FIG 3.41B	FIG 3.41E
FIG 3.41C	FIG 3.41F
FIG 3.42A	FIG 3.42C
FIG 3.42B	FIG 3.42D
FIG 3.43A	
FIG 3.43B	

FIG 3.44

FIG 3.45A		
FIG 3.45B		
FIG 3.45C	FIG 3.45D	
FIG 3.46A	FIG 3.46G	FIG 3.46D
FIG 3.46B		
FIG 3.47A	FIG 3.47D	
FIG 3.47B	FIG 3.47E	
FIG 3.47C	FIG 3.47F	

FIG 3.48



A14 DISPLAY GENERATOR
085101-60014(SHEET 3 OF 3)

FIG 3.45A

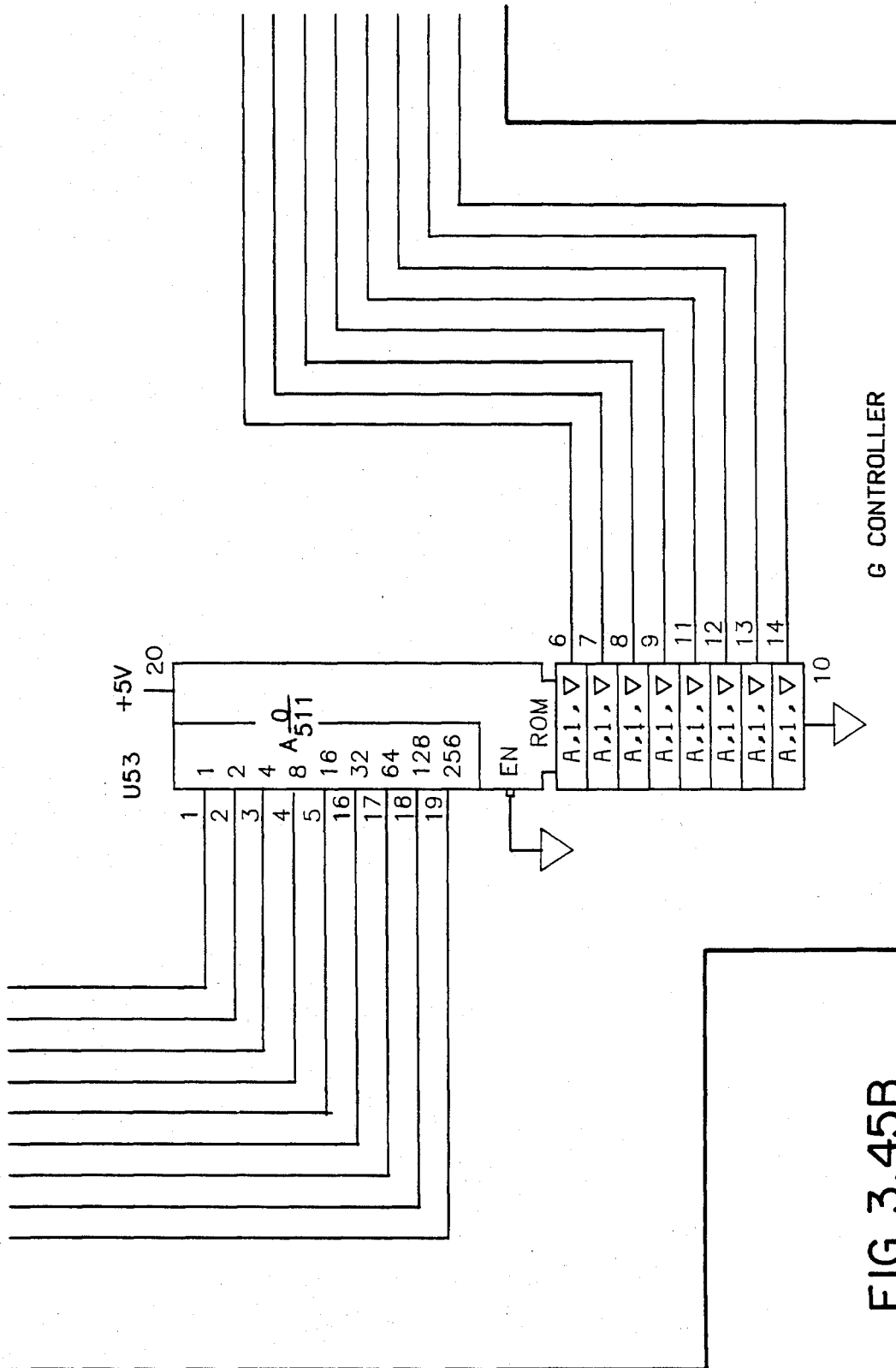


FIG 3.45B

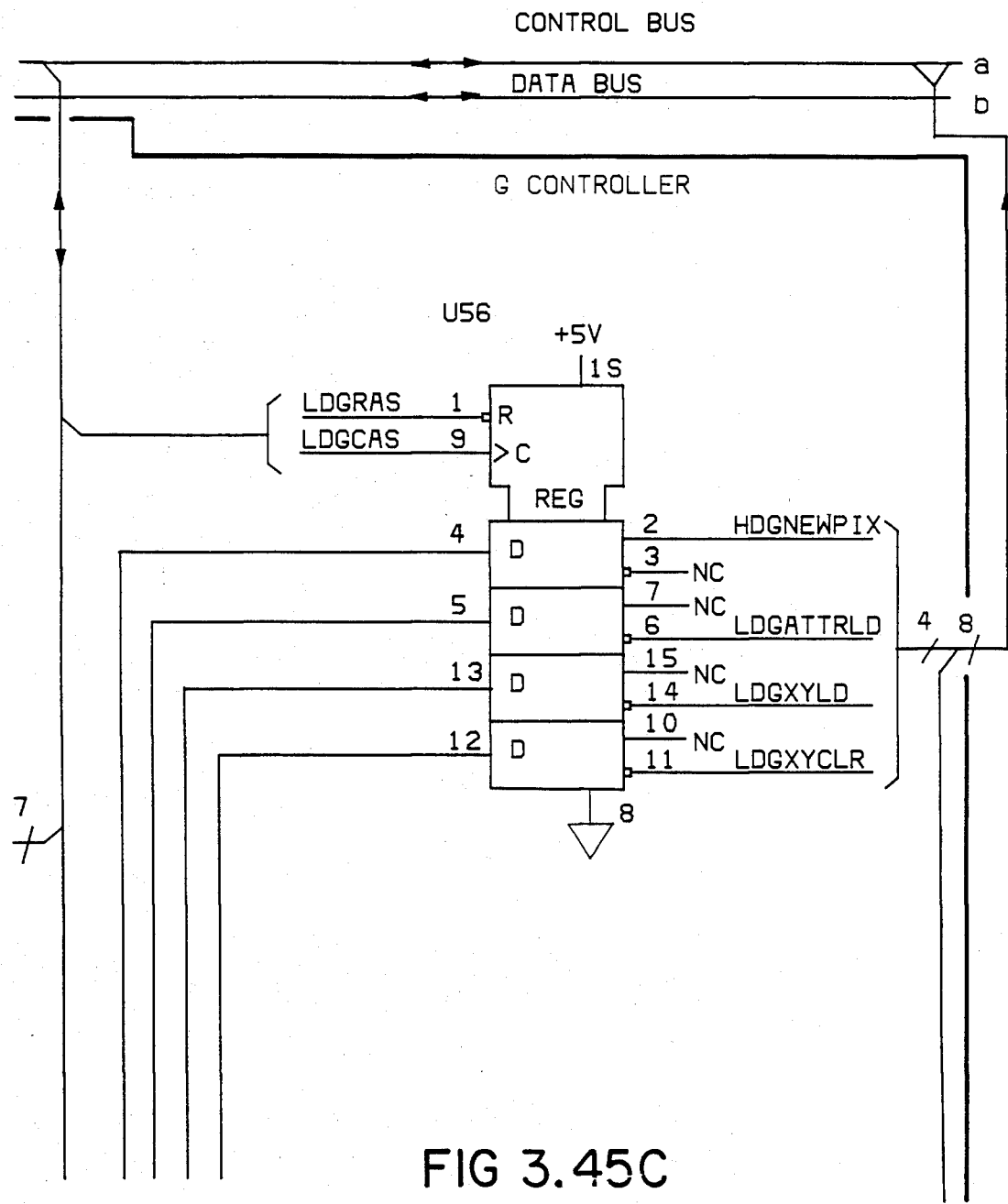


FIG 3.45C

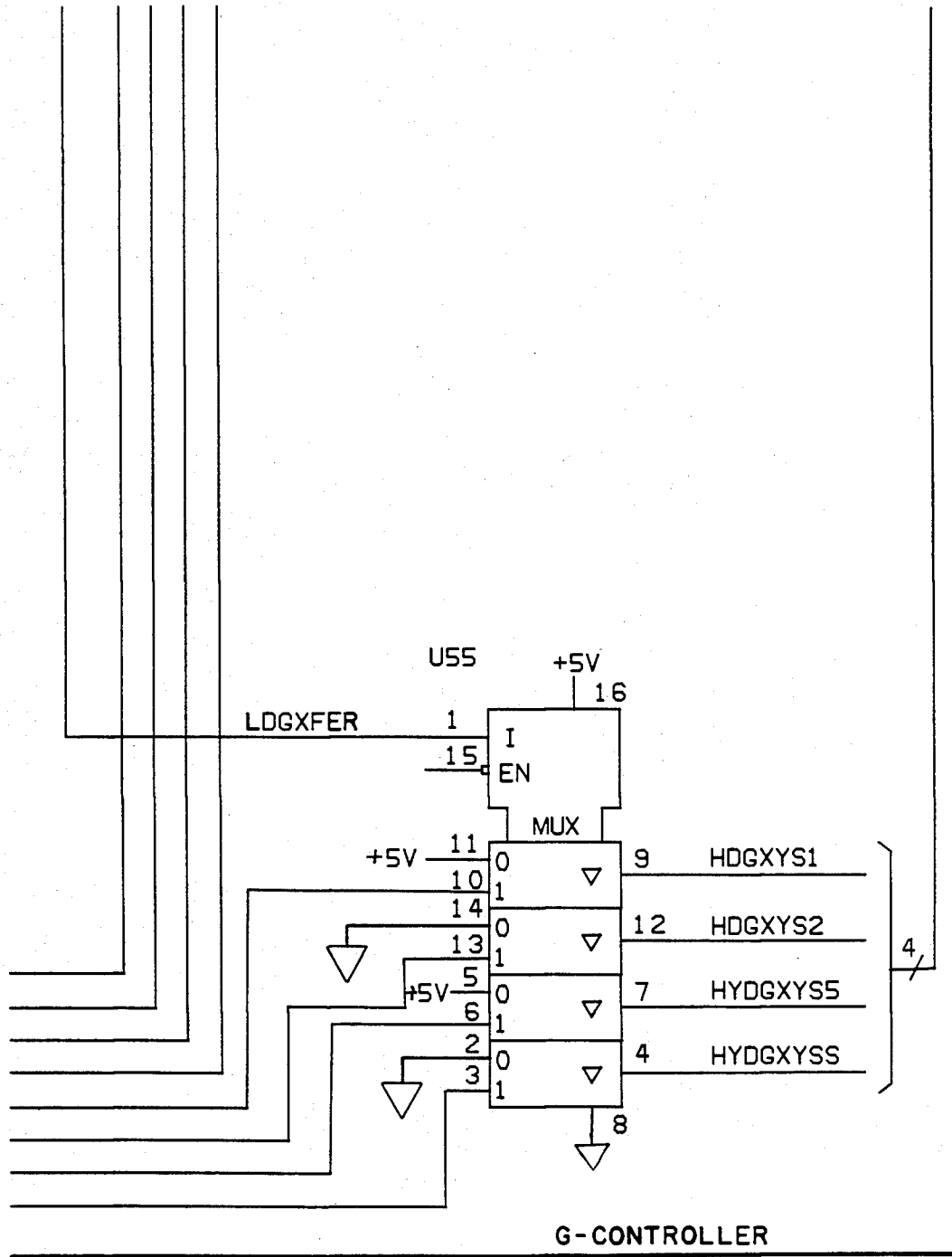
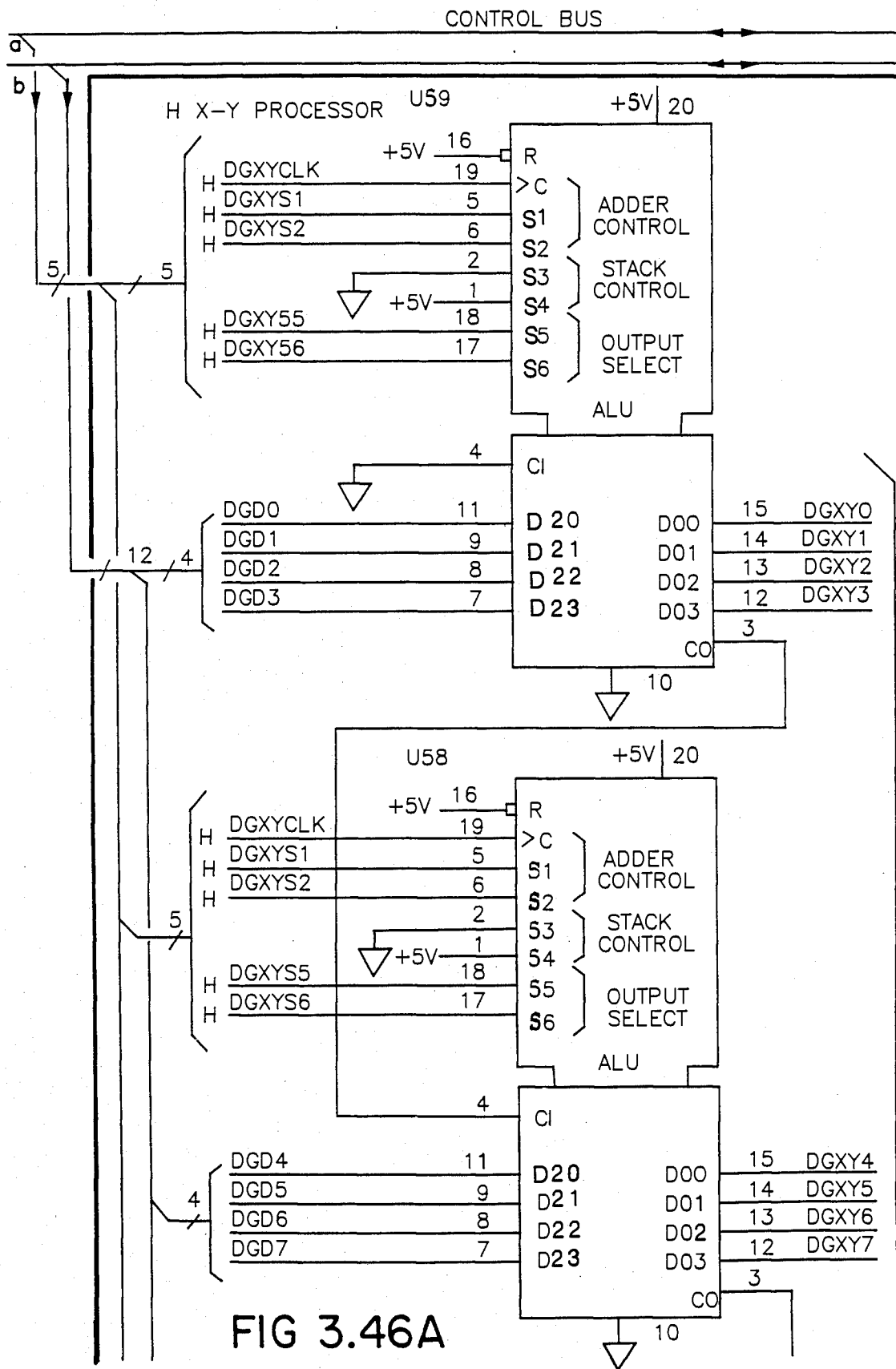
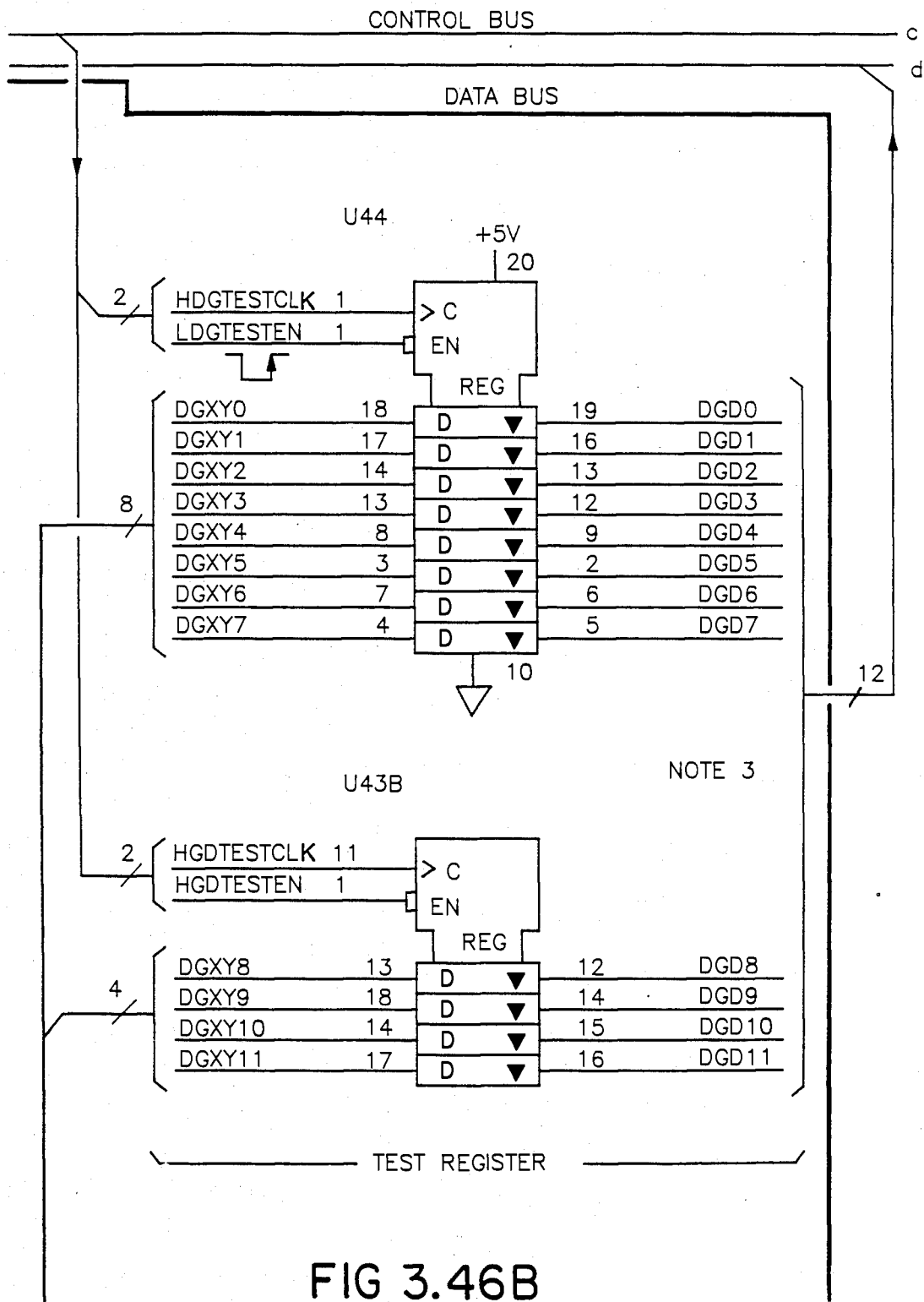


FIG 3.45D





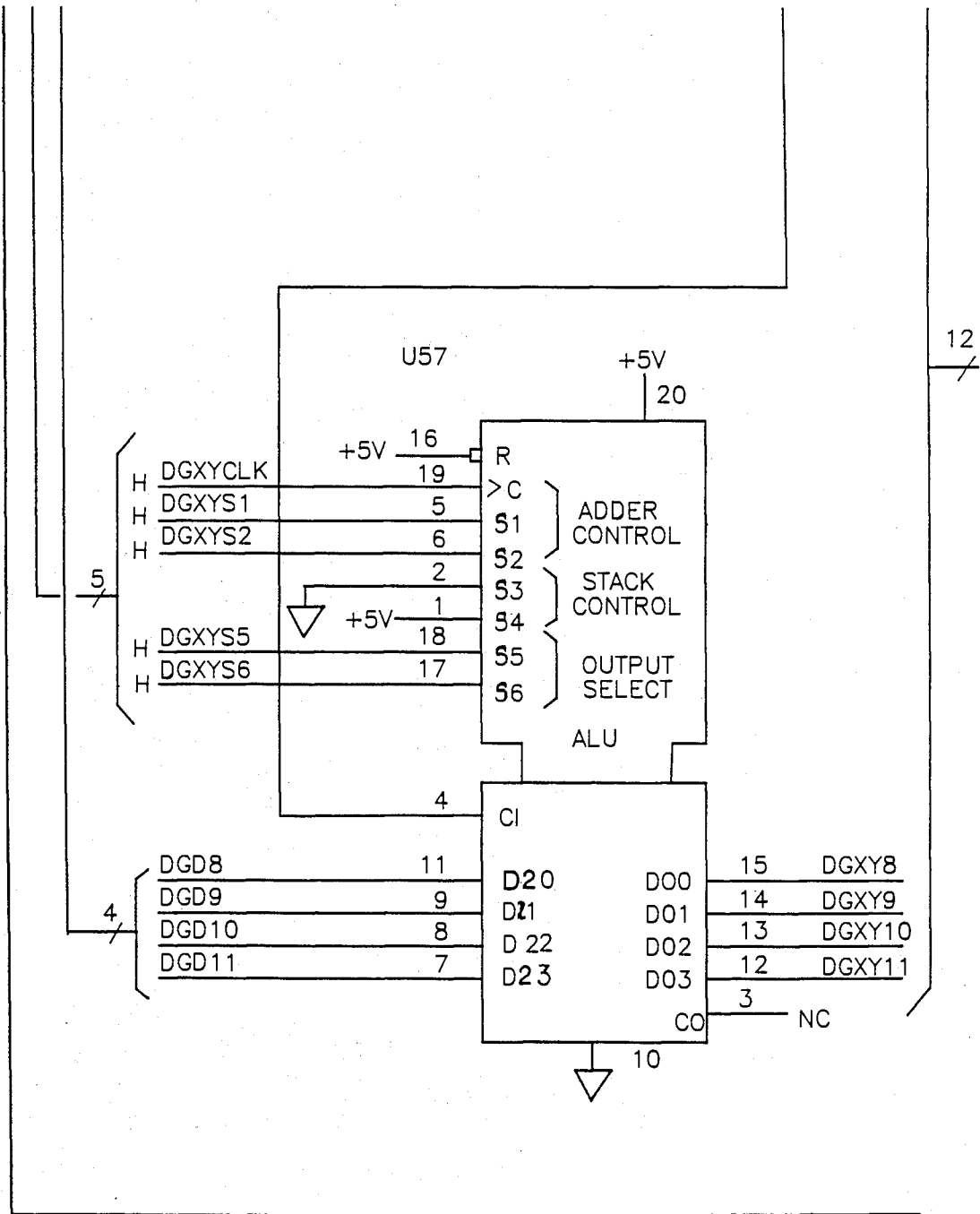


FIG 3.46C

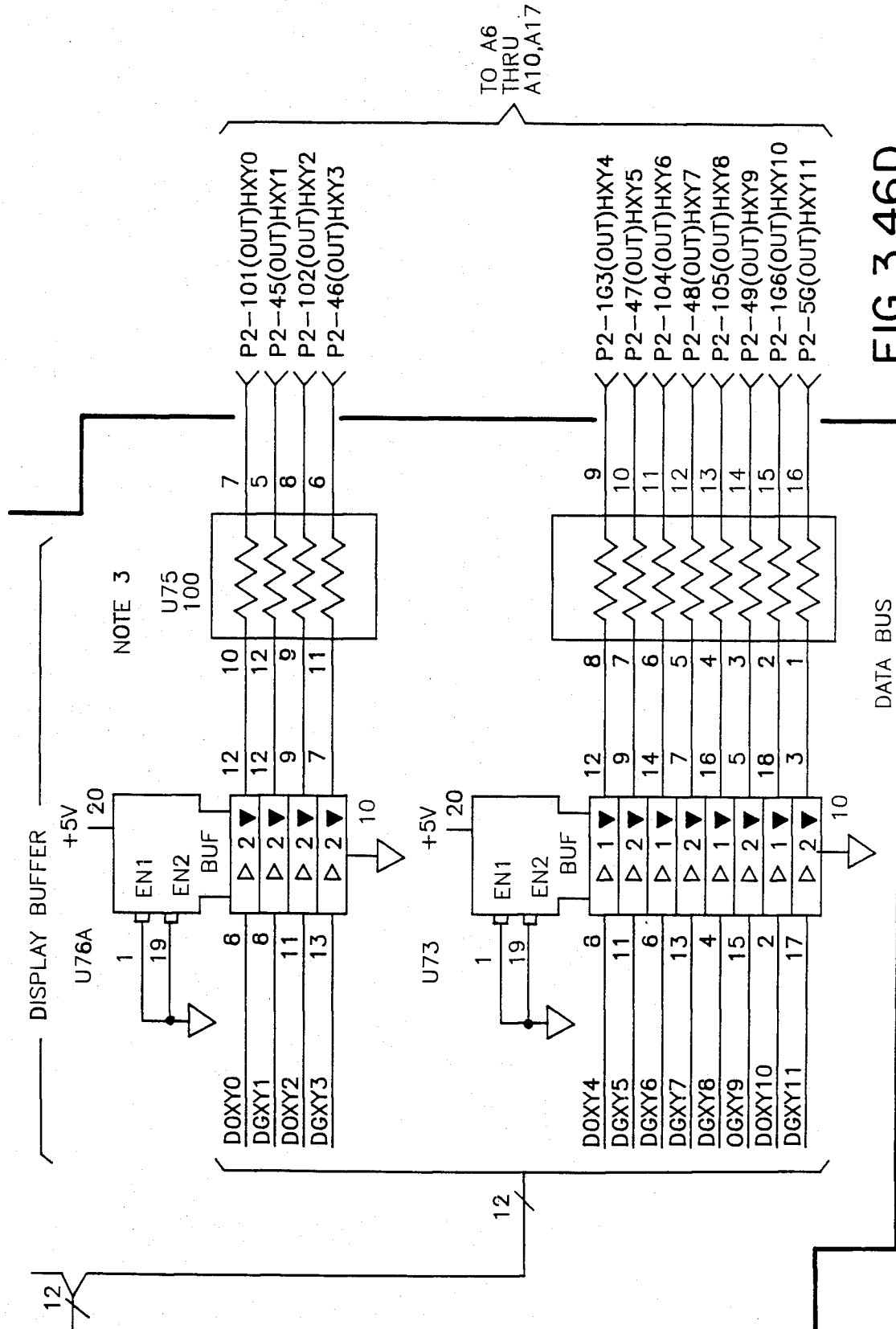


FIG 3.46D

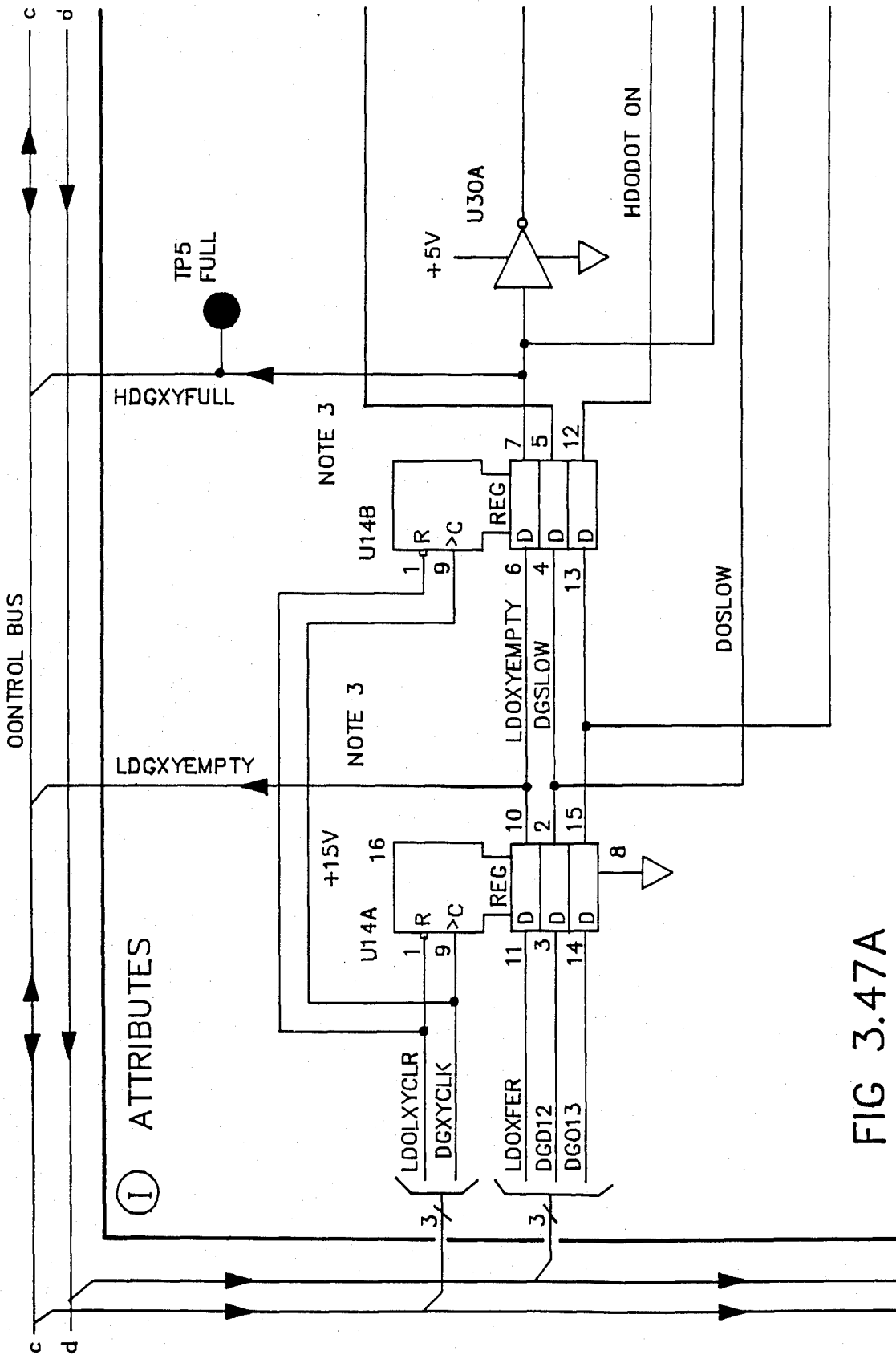
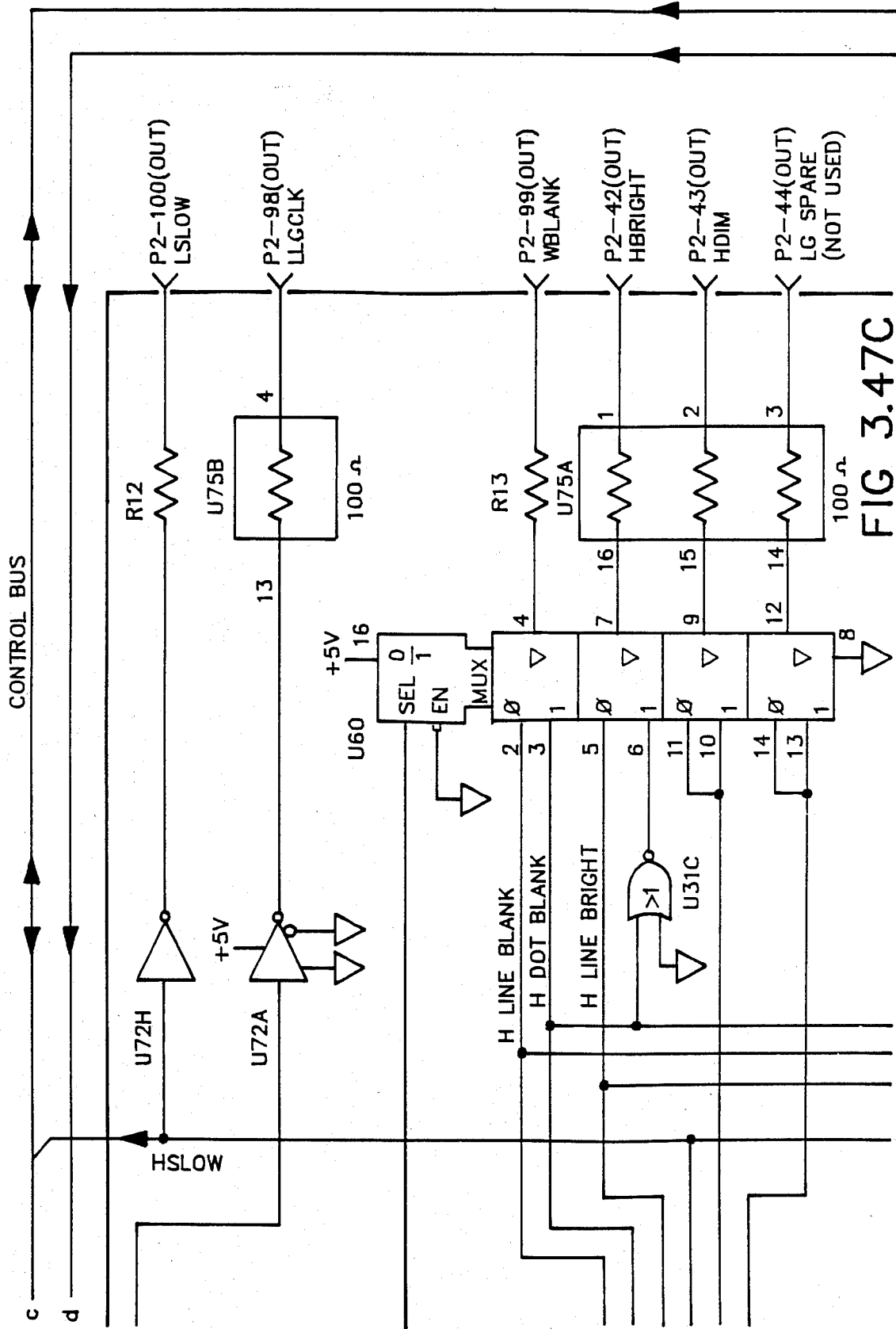


FIG 3.47A



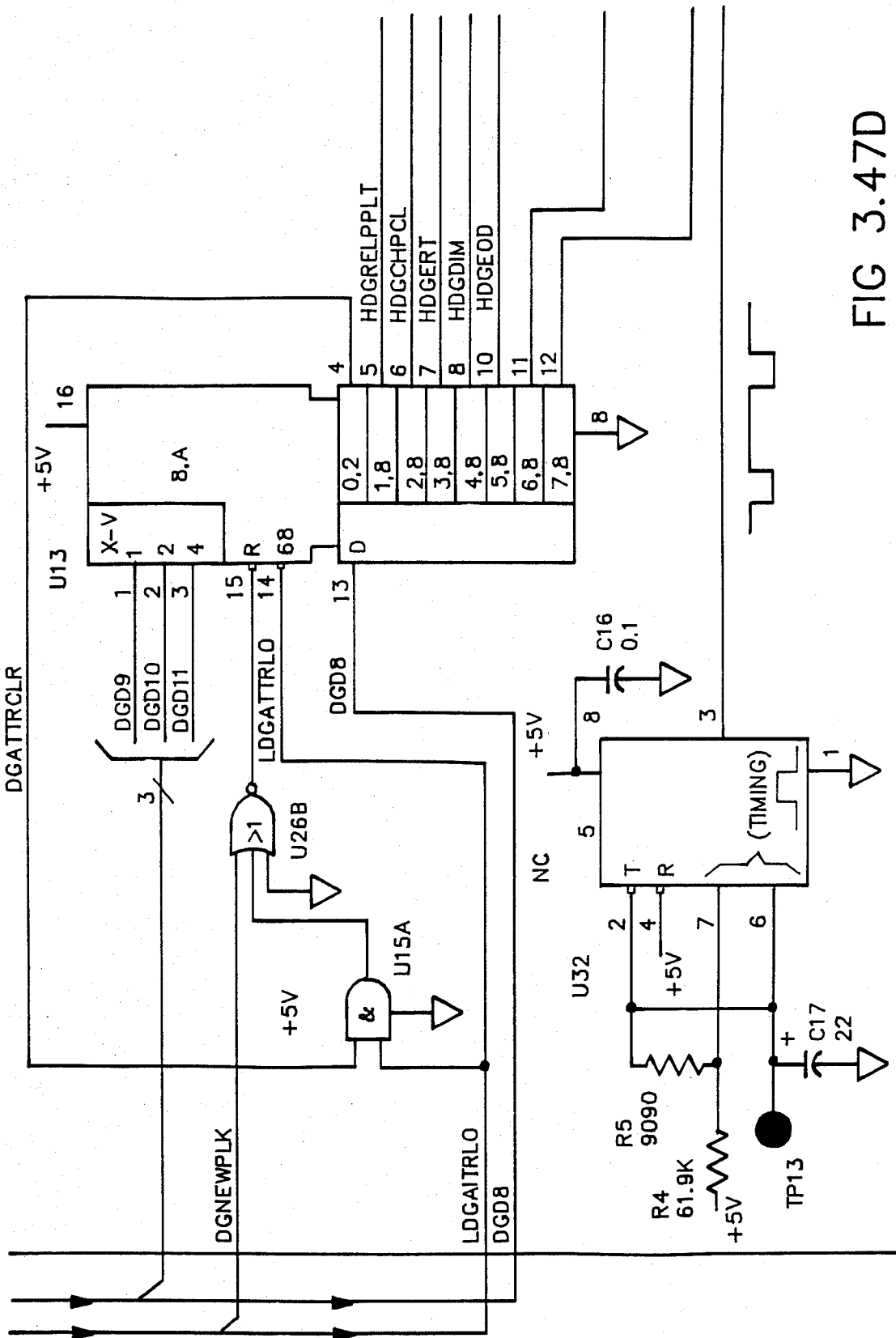


FIG 3.47D

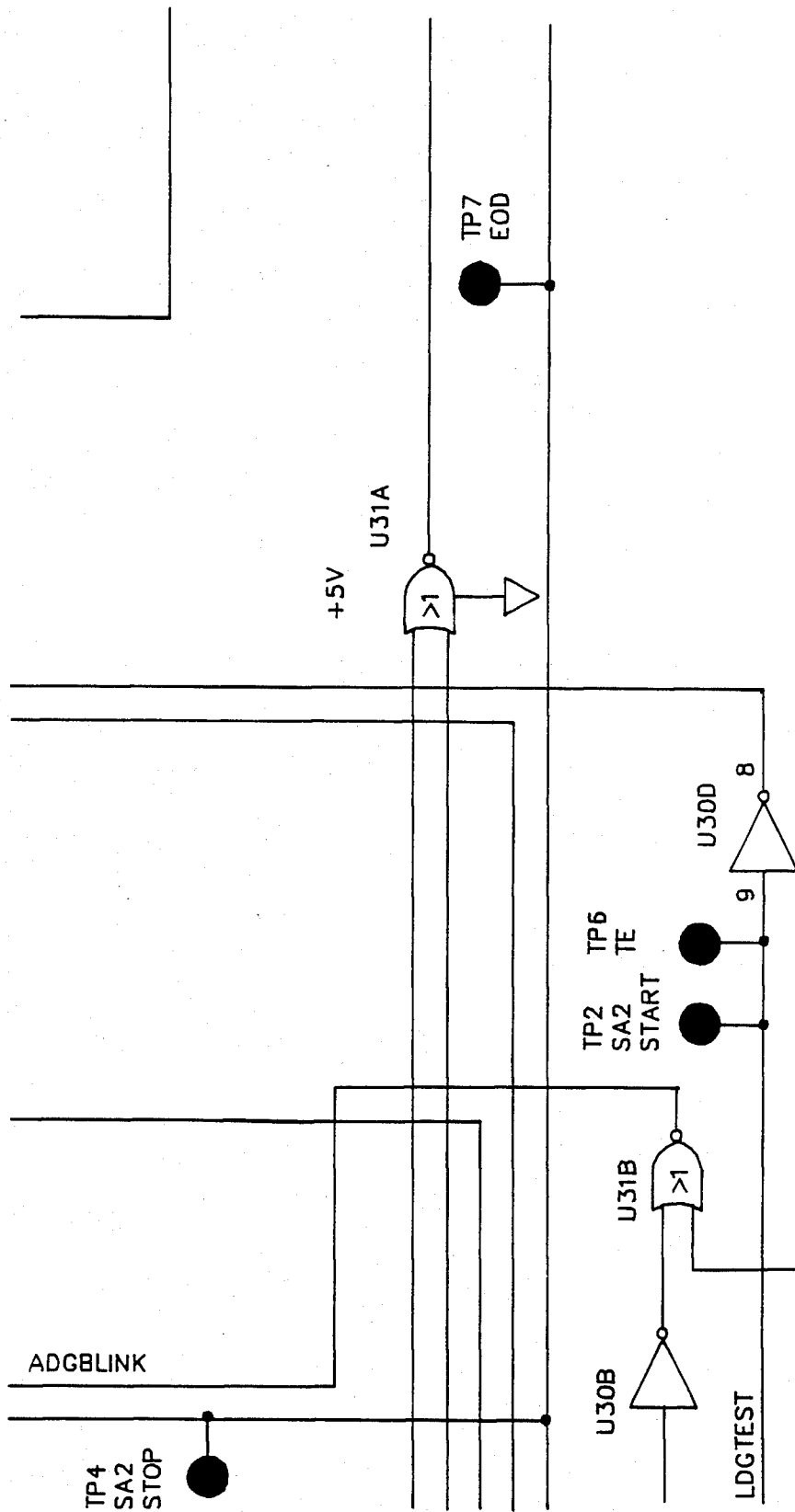


FIG 3.47E

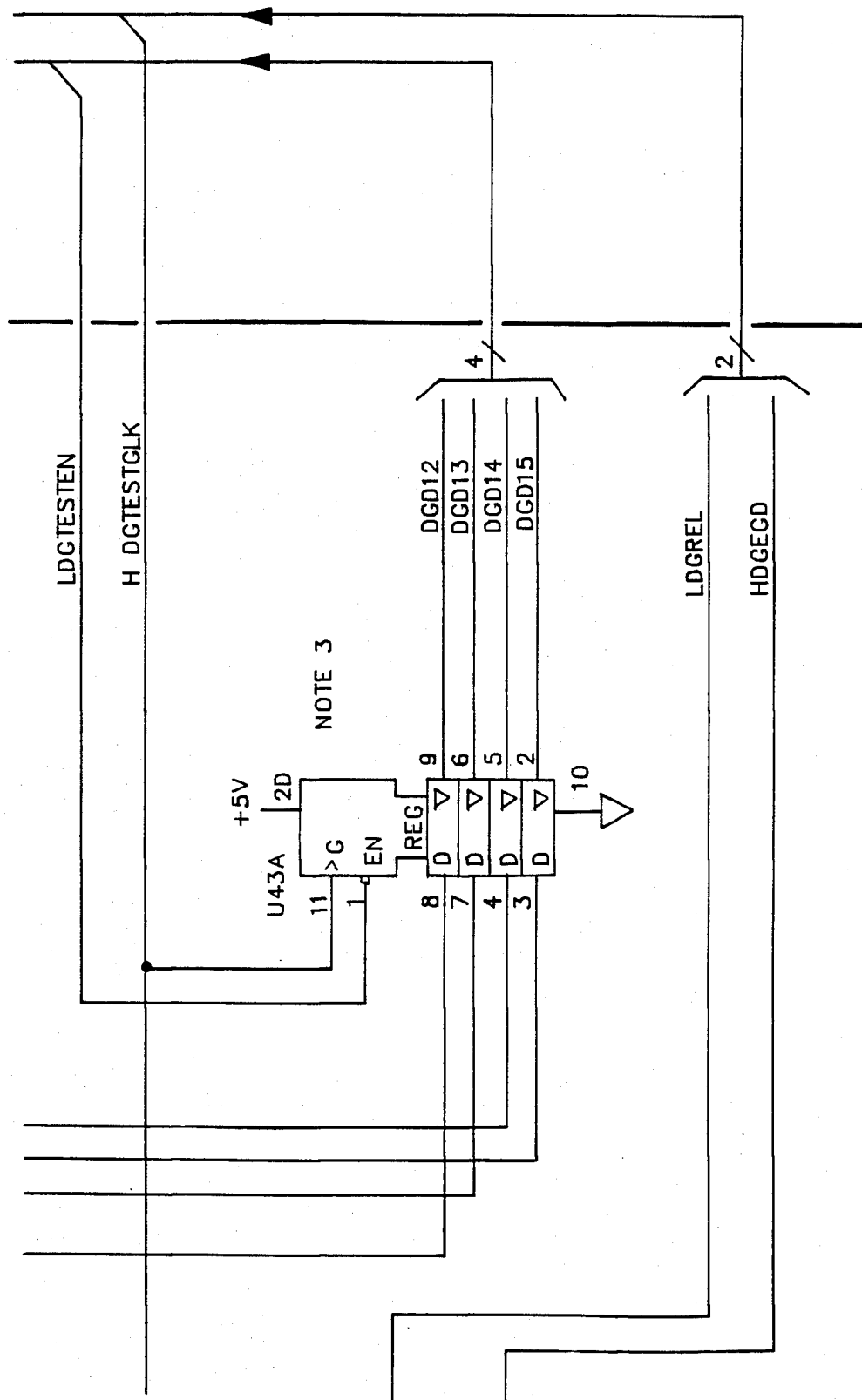


FIG 3.47F

AI5 I.O BOARD
085101-60015
(SHEET 1 OF 2)
FIG. 3.49

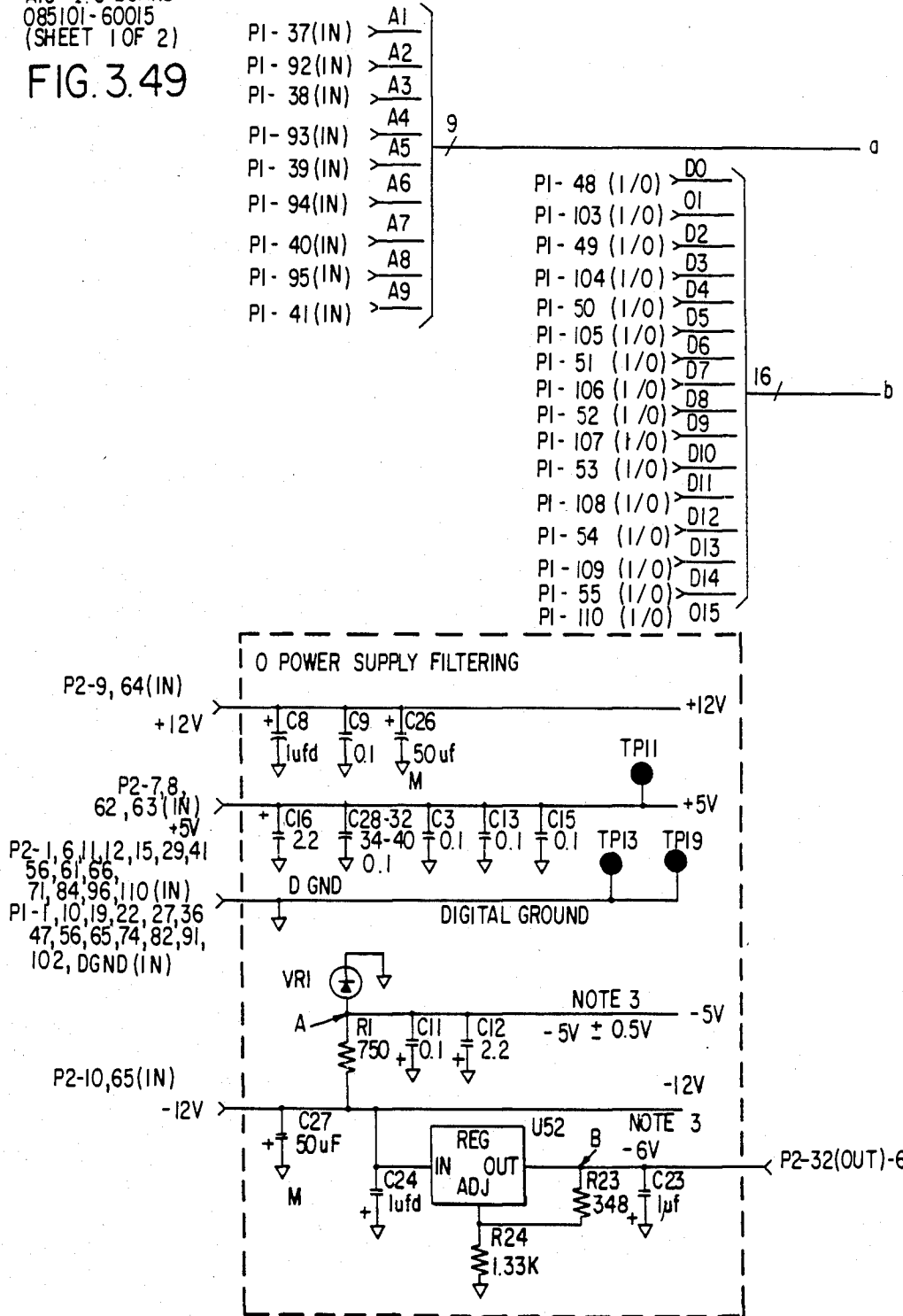


FIG 3.50A

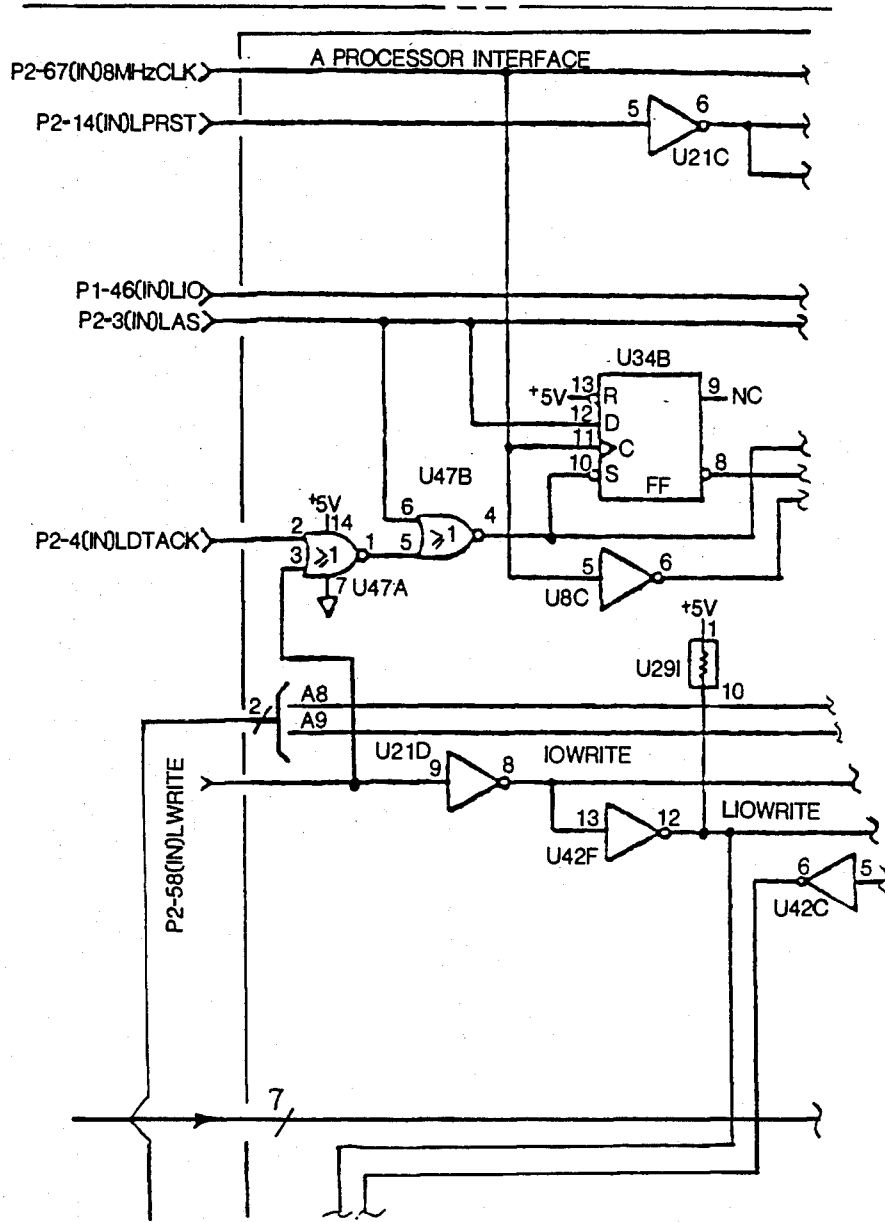
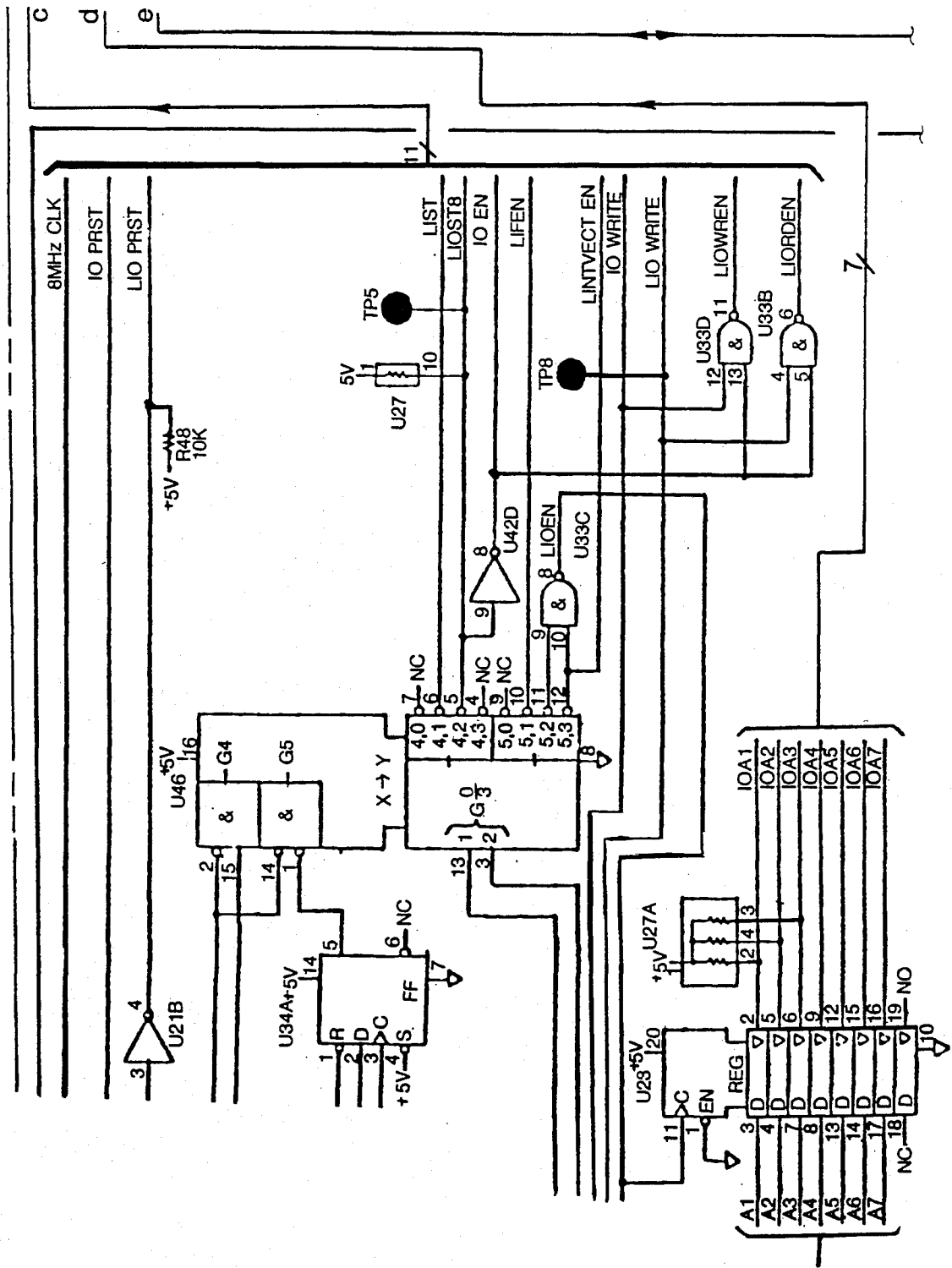


FIG 3.50B



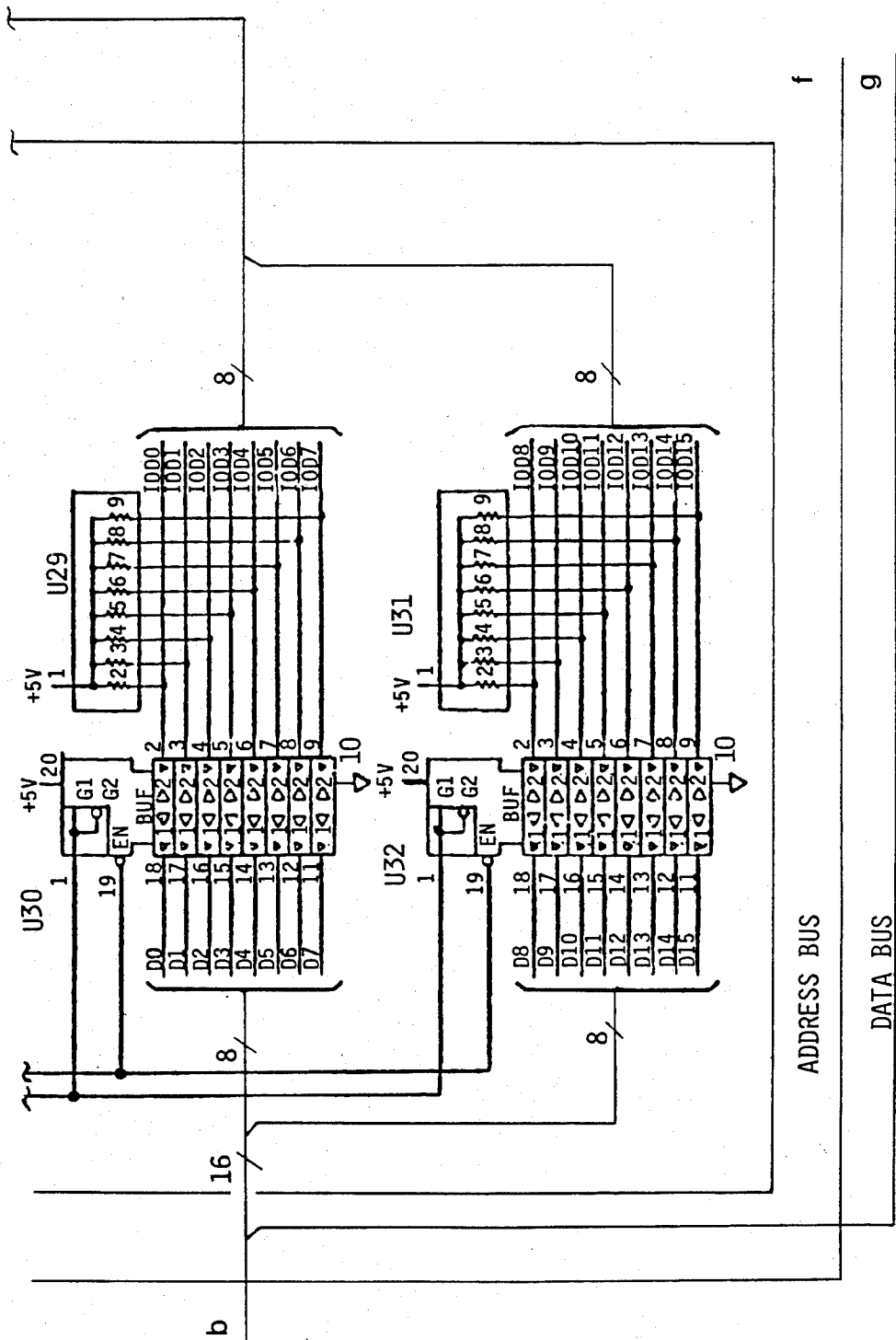


FIG 3.50G

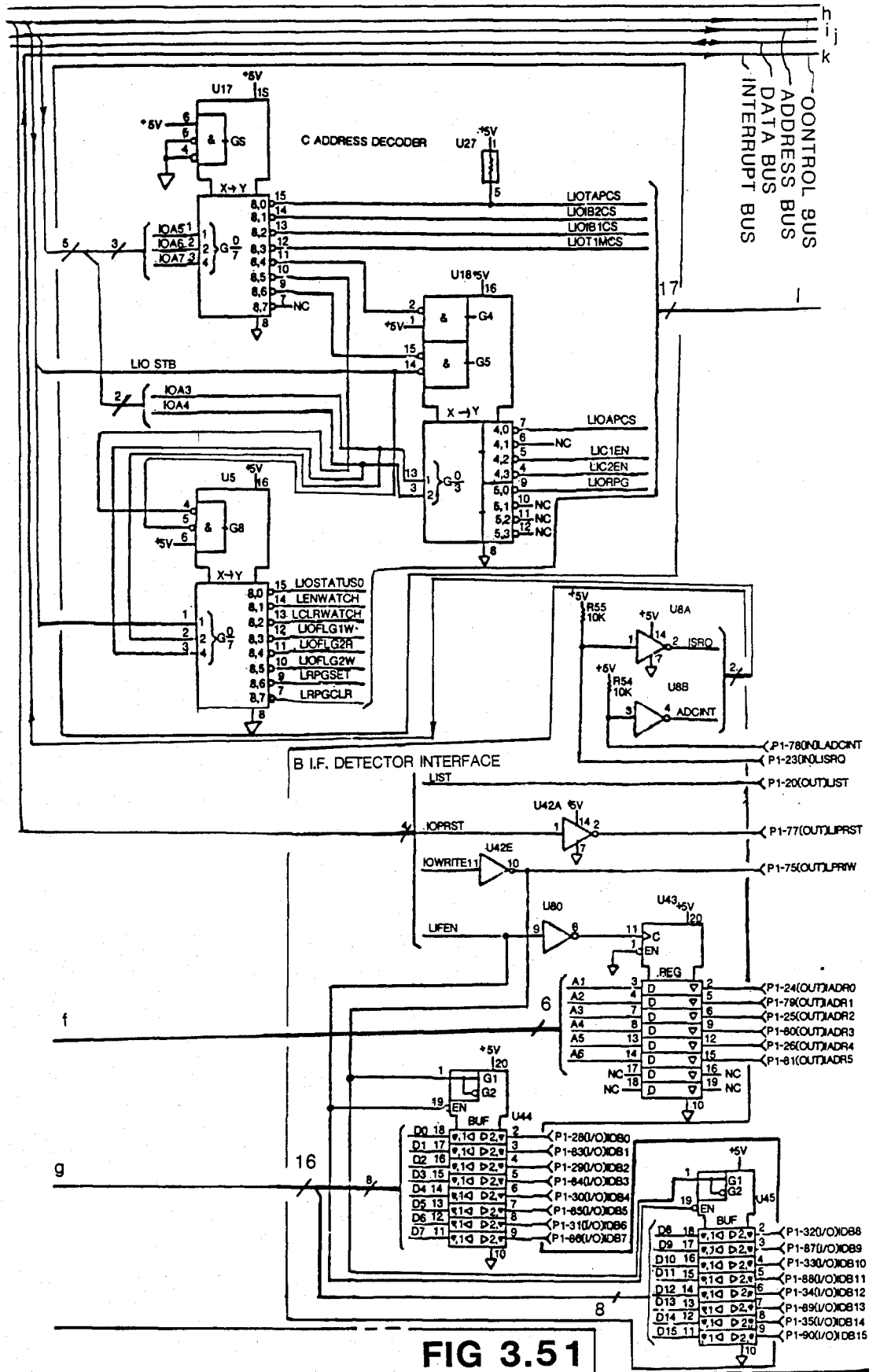


FIG 3.51

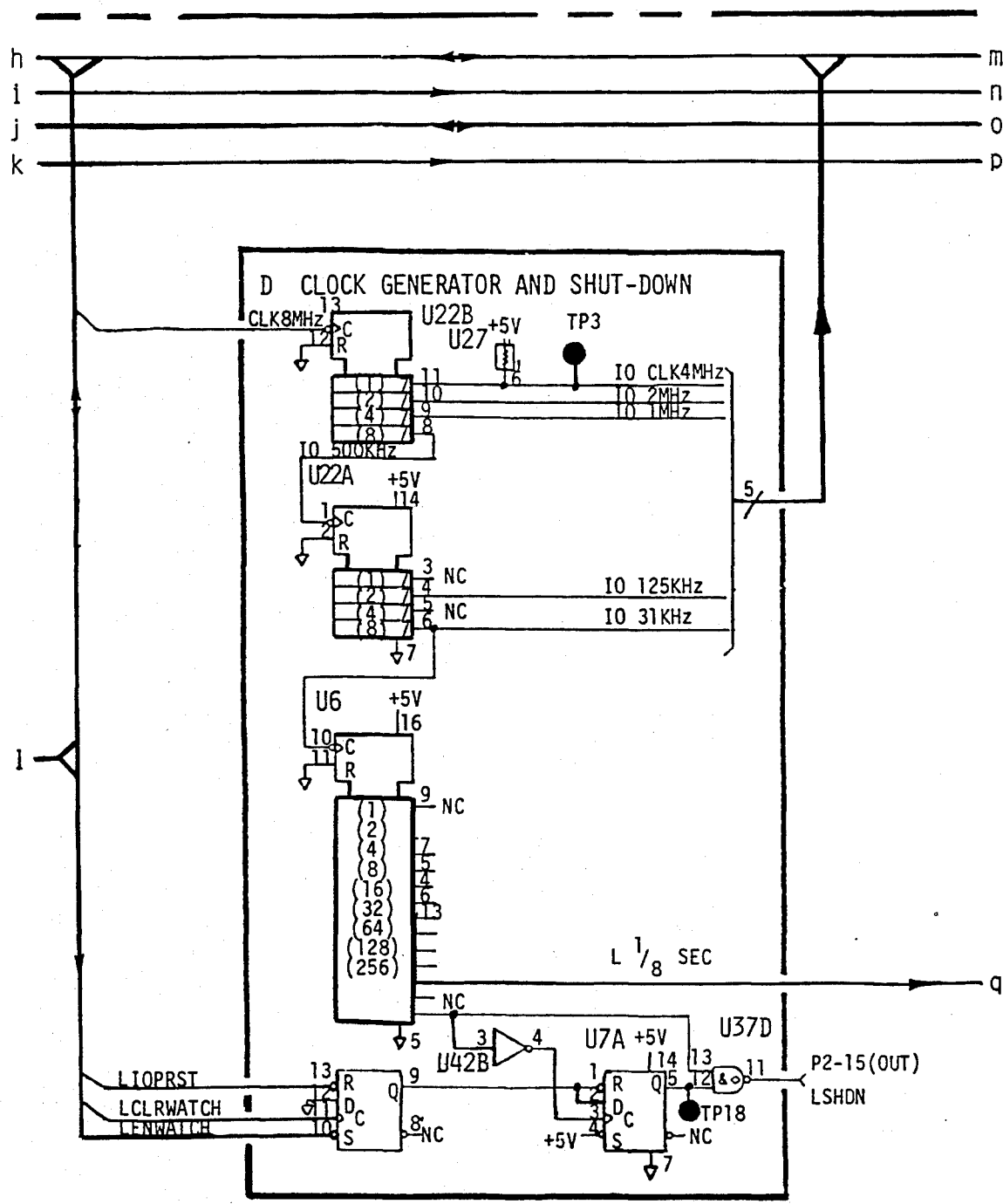
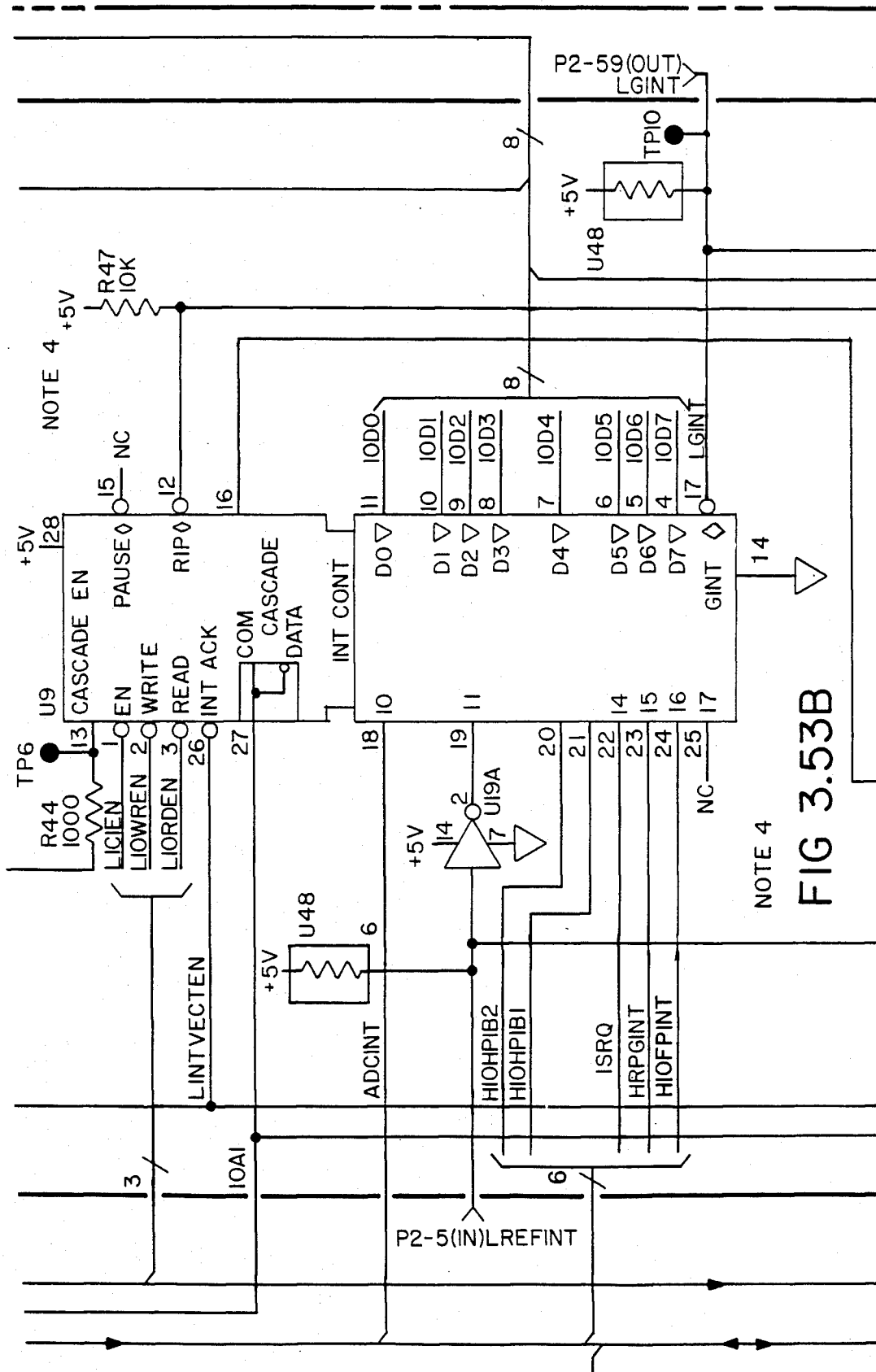


FIG 3.52



NOTE 4
FIG 3.53B

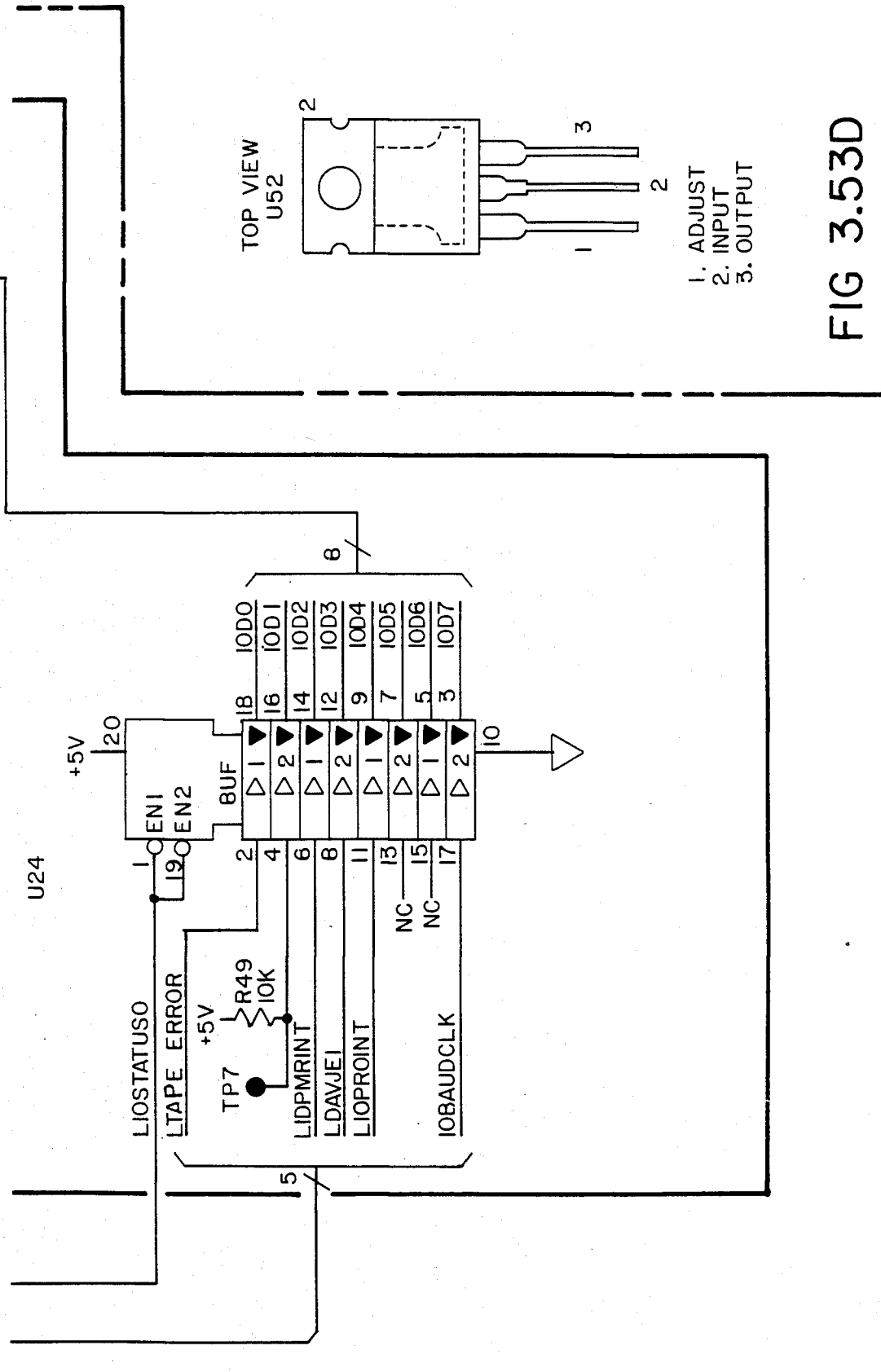


FIG 3.53D

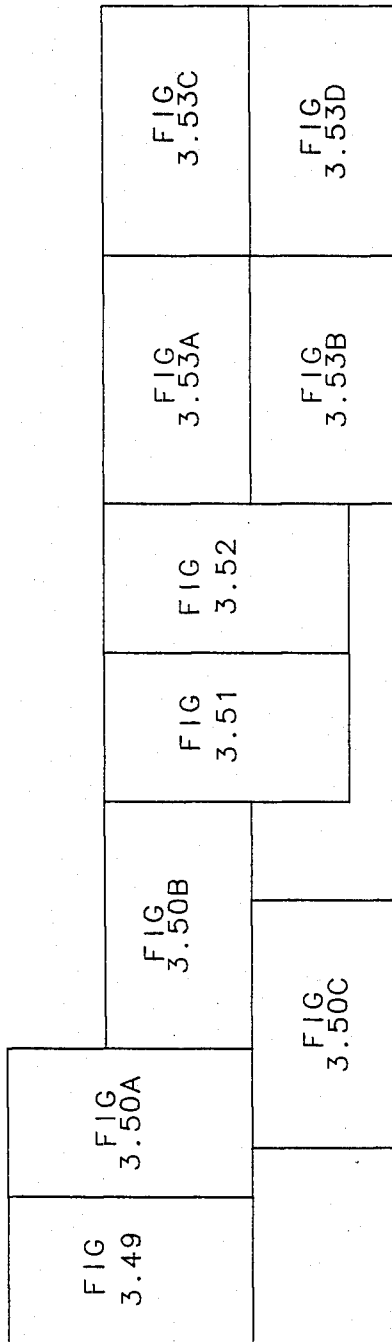


FIG 3.54

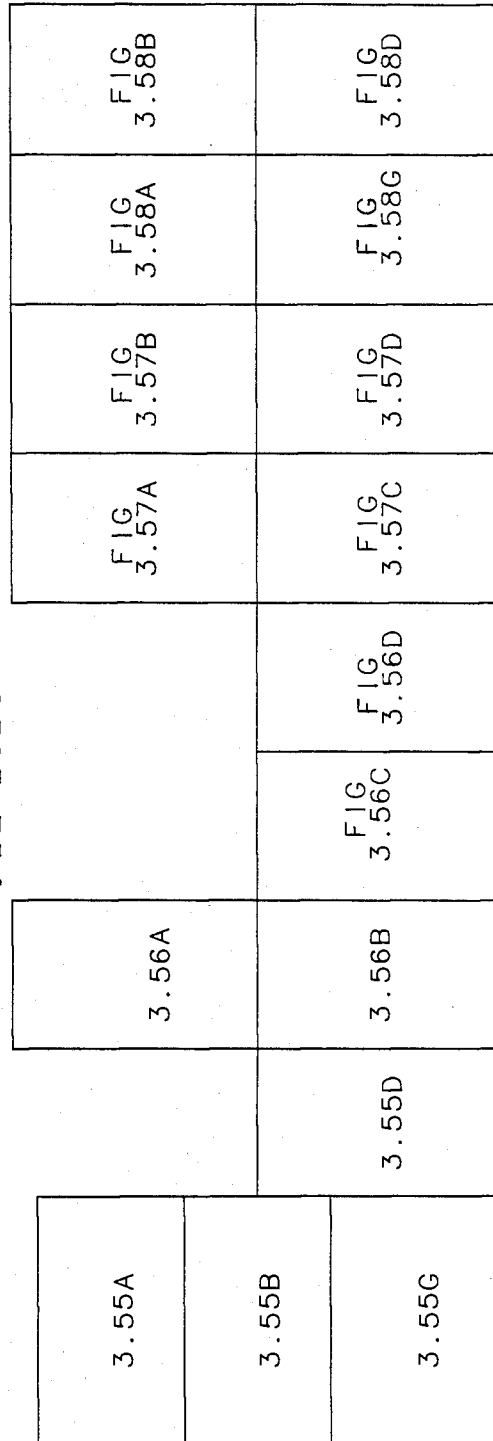


FIG 3.59

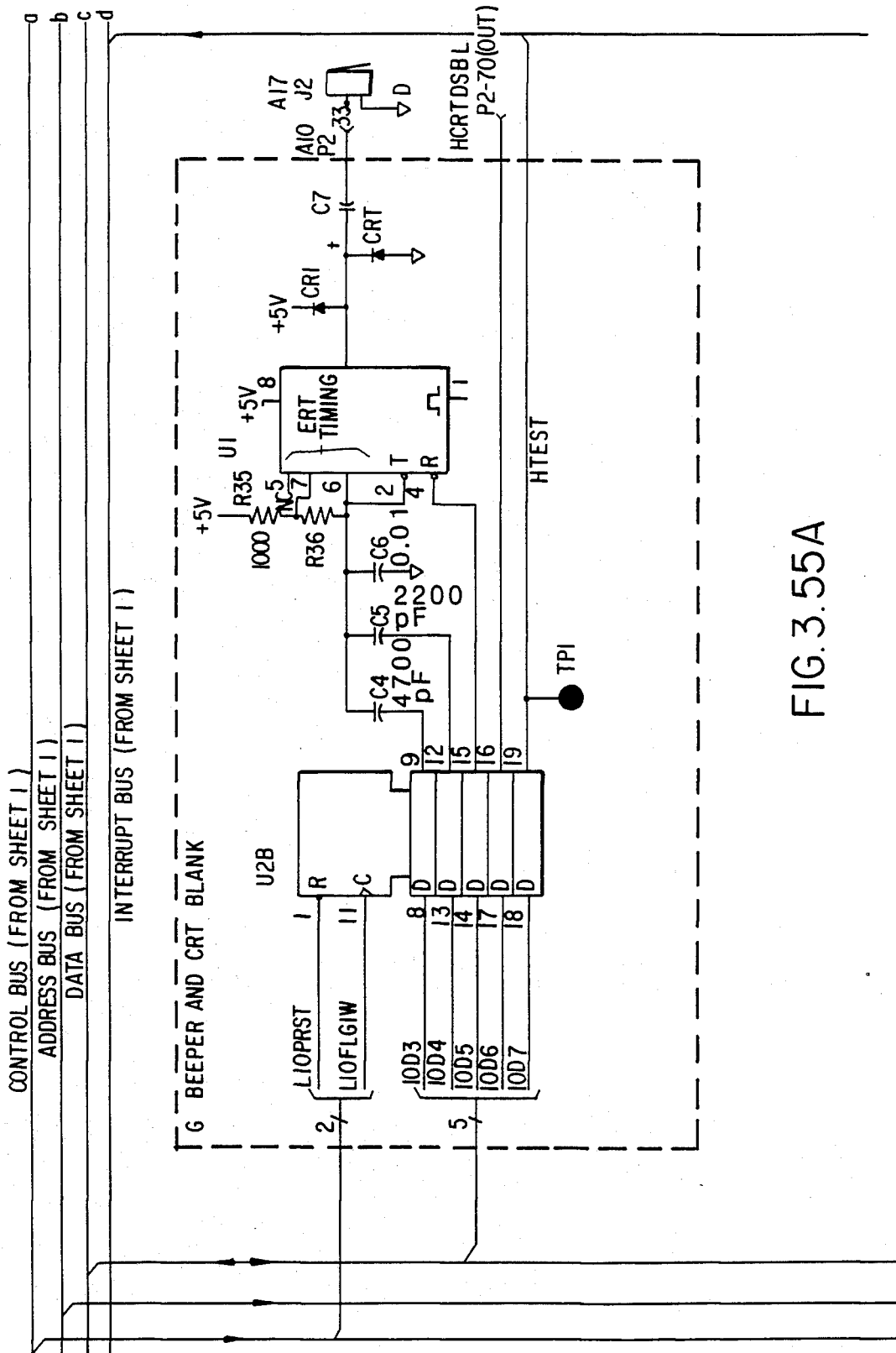
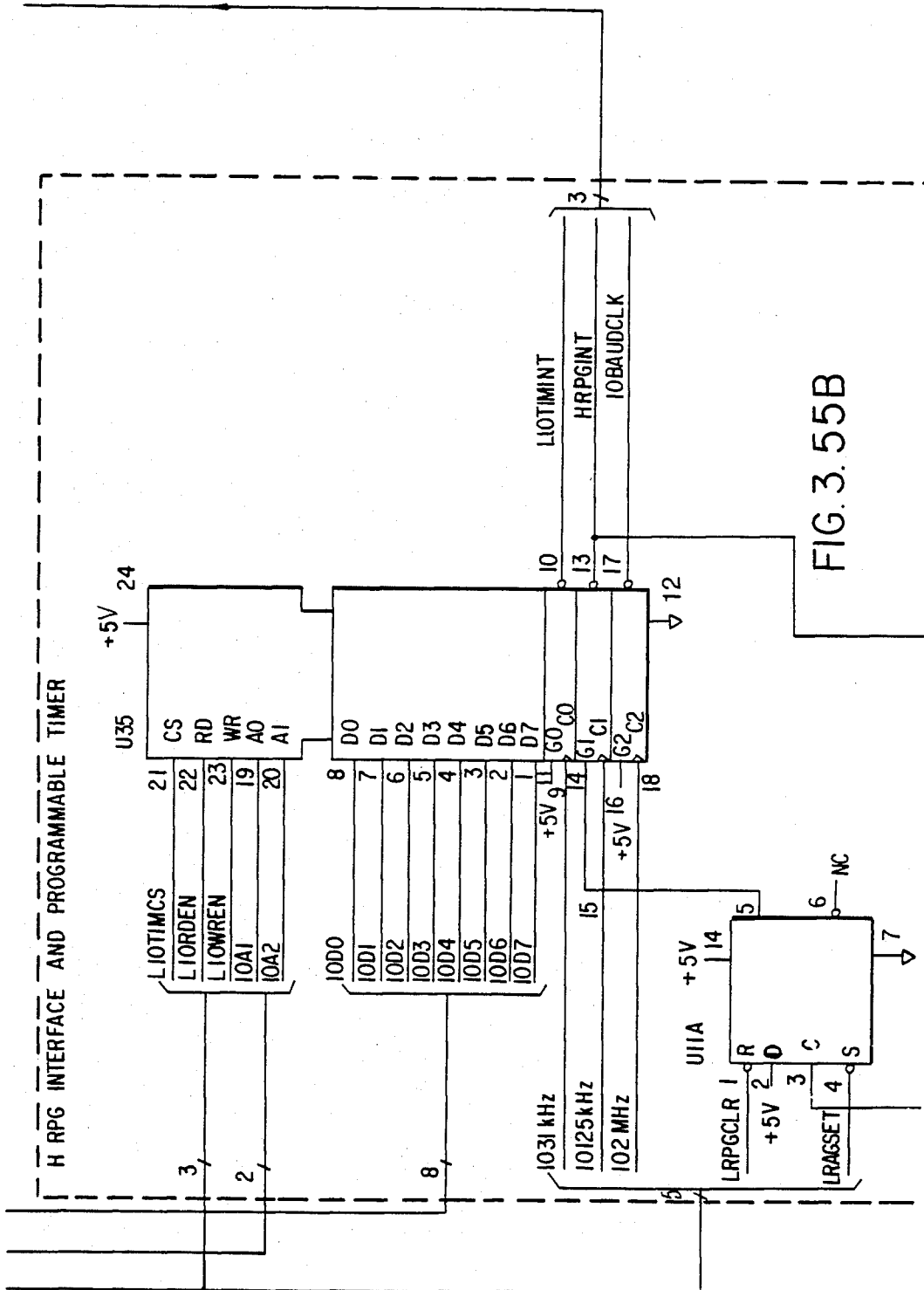
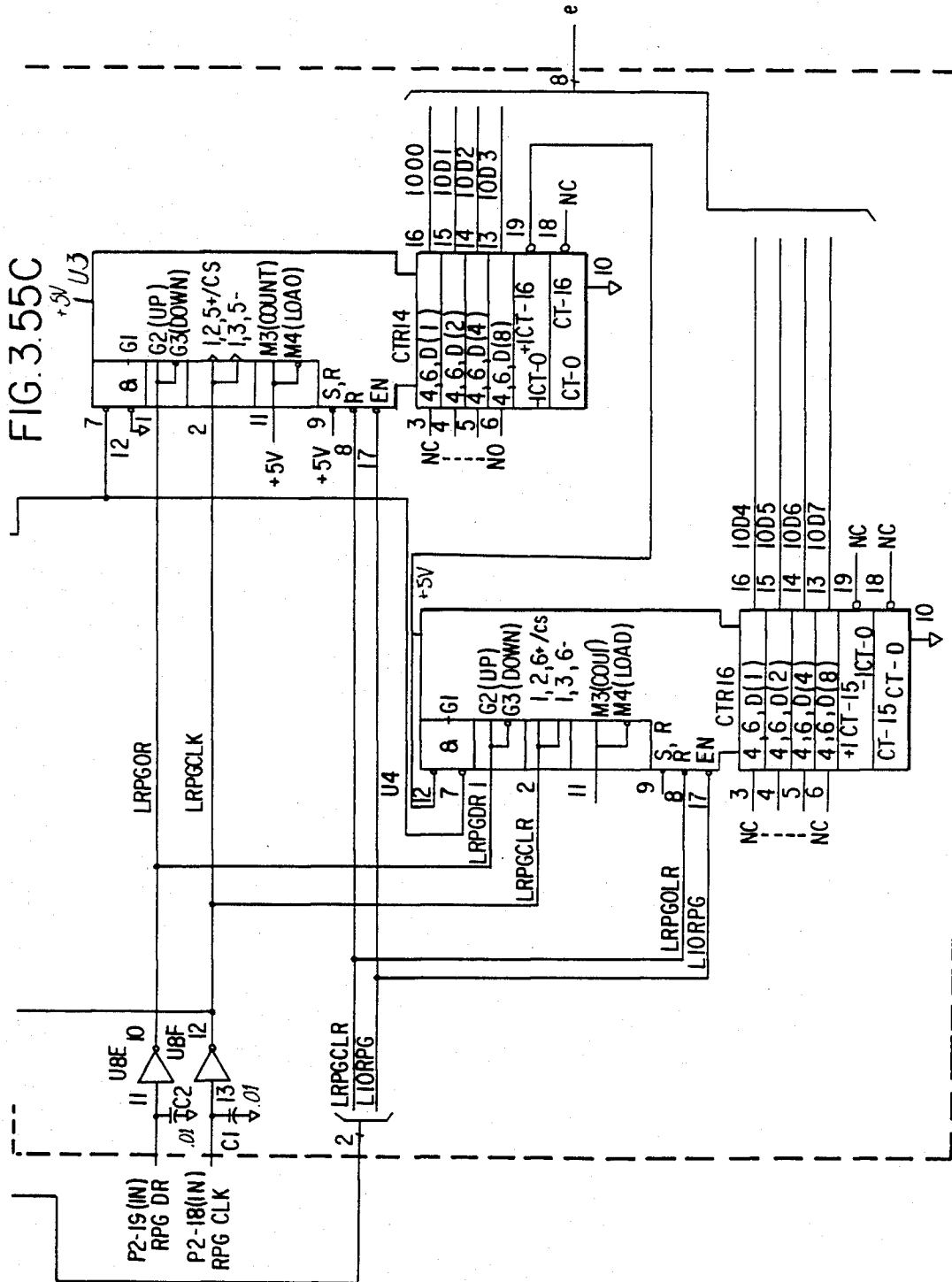


FIG. 3.55A





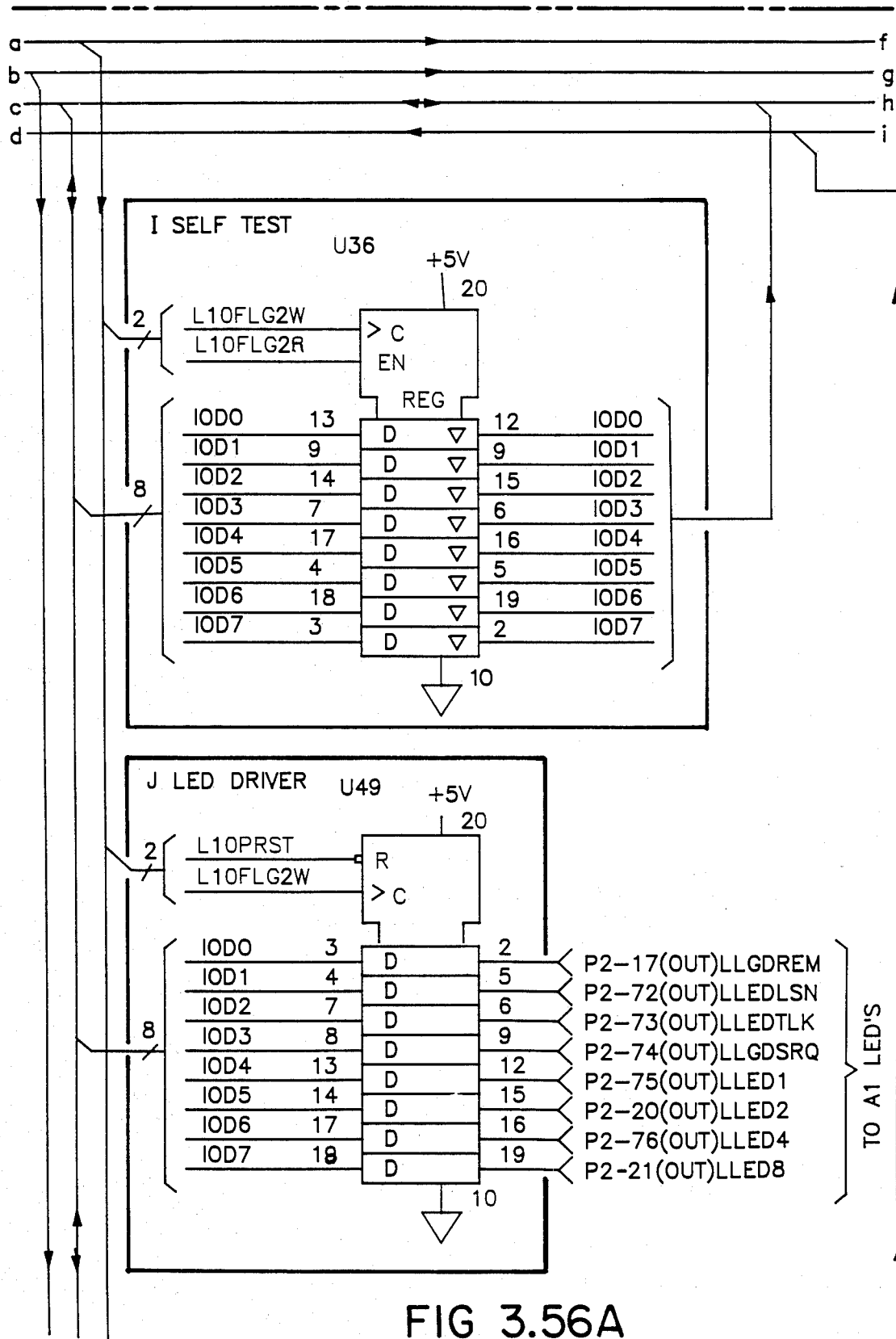


FIG 3.56A

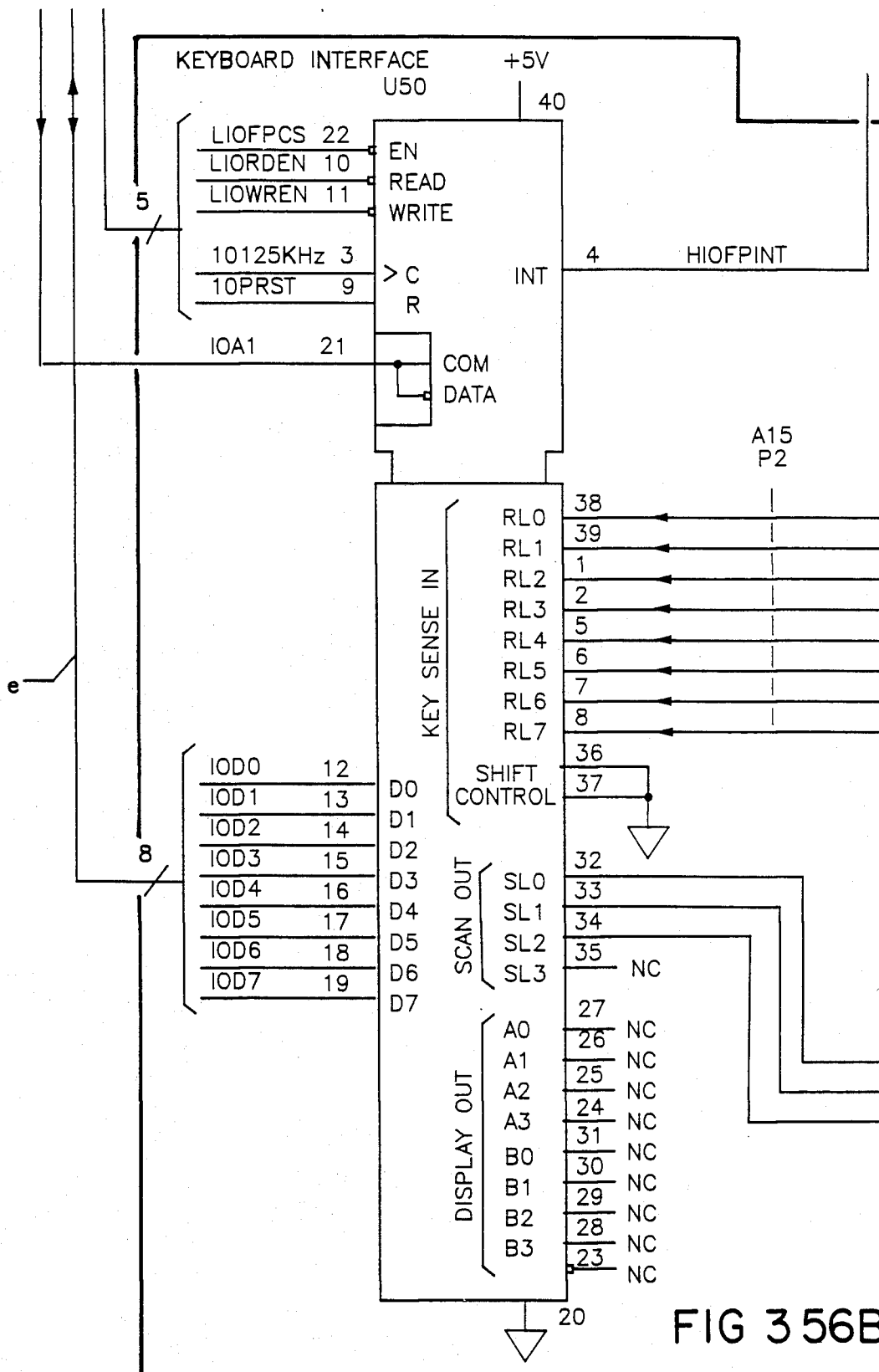
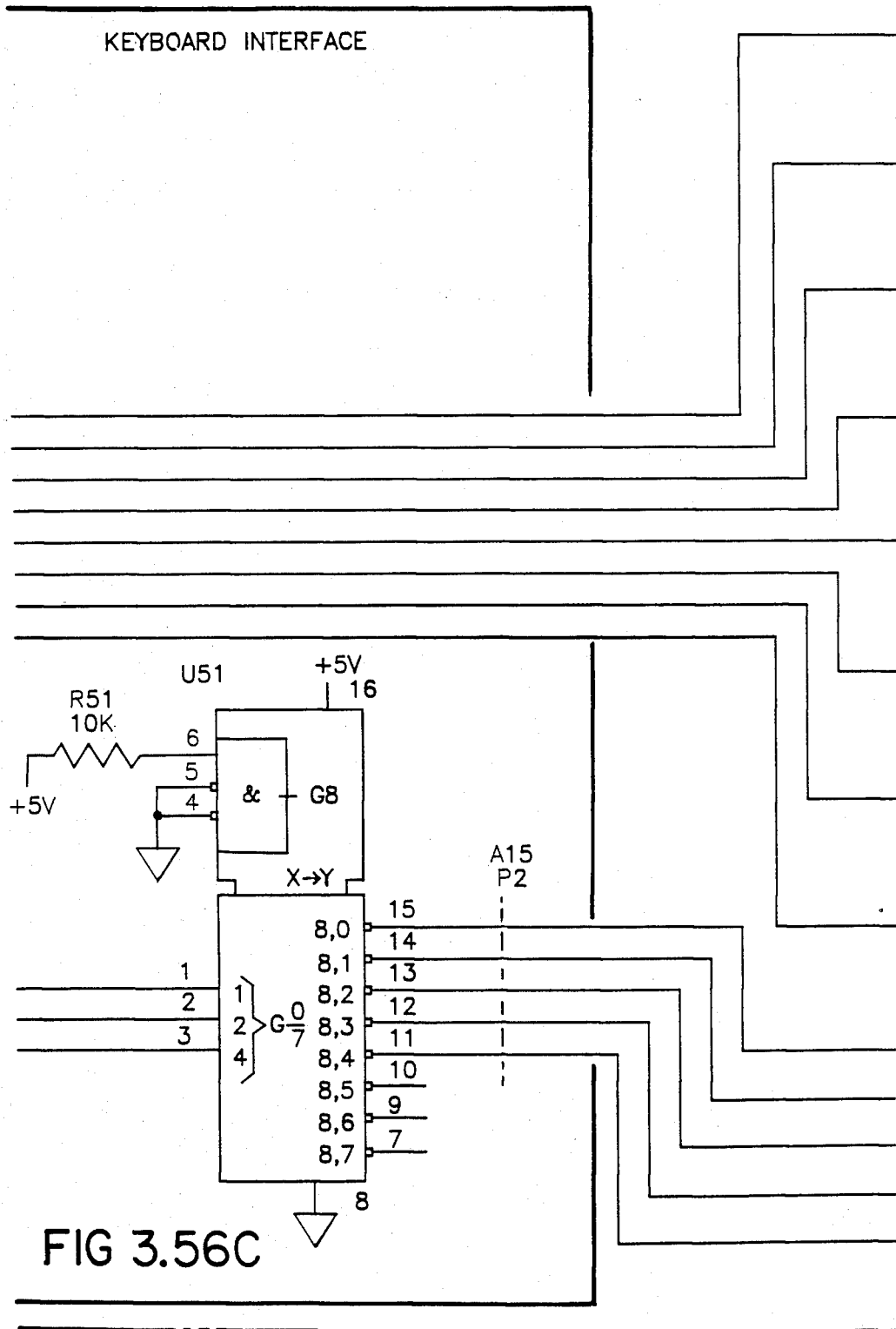


FIG 3 56B



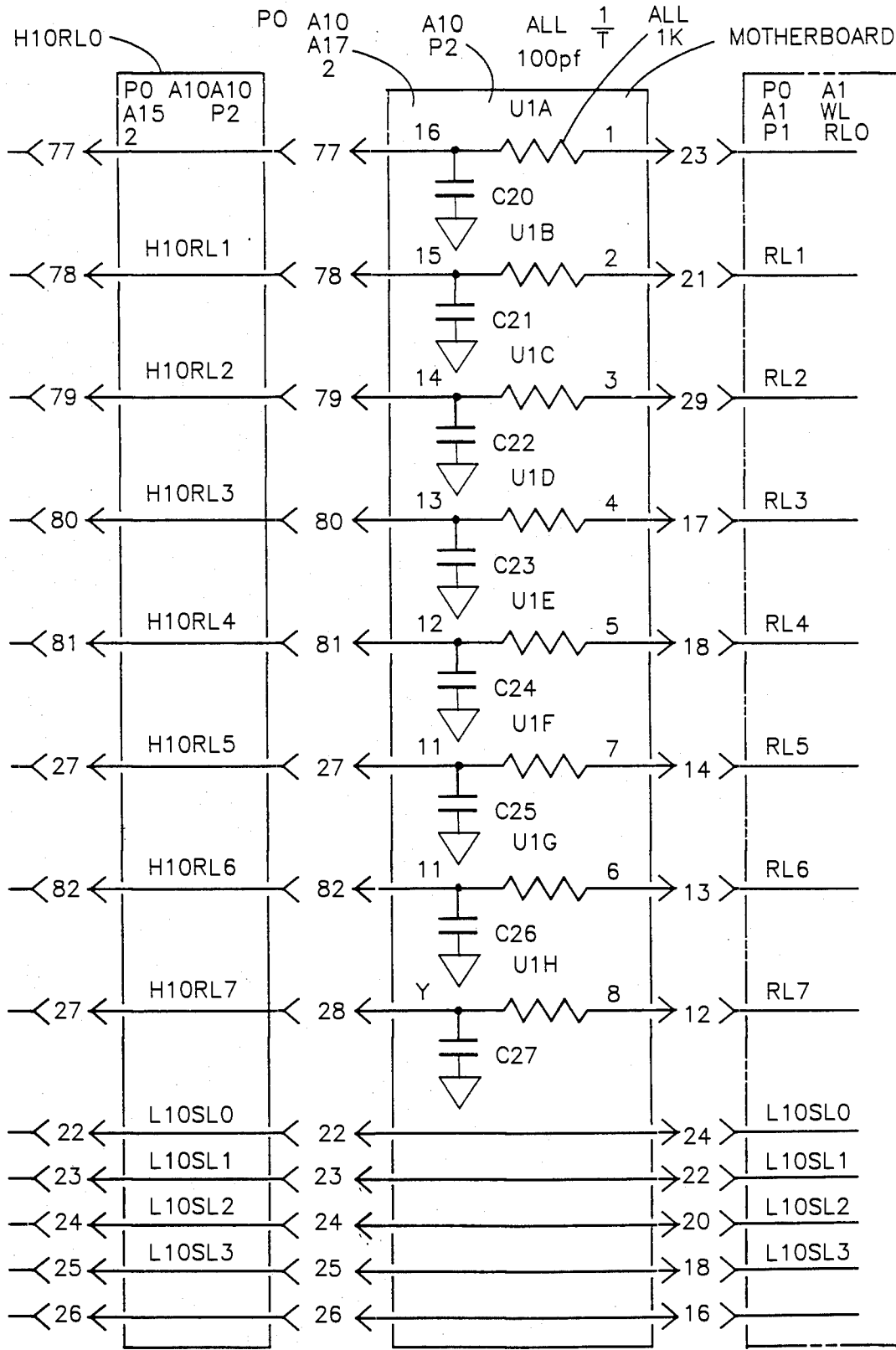


FIG 3.56D

FIG 3.57A

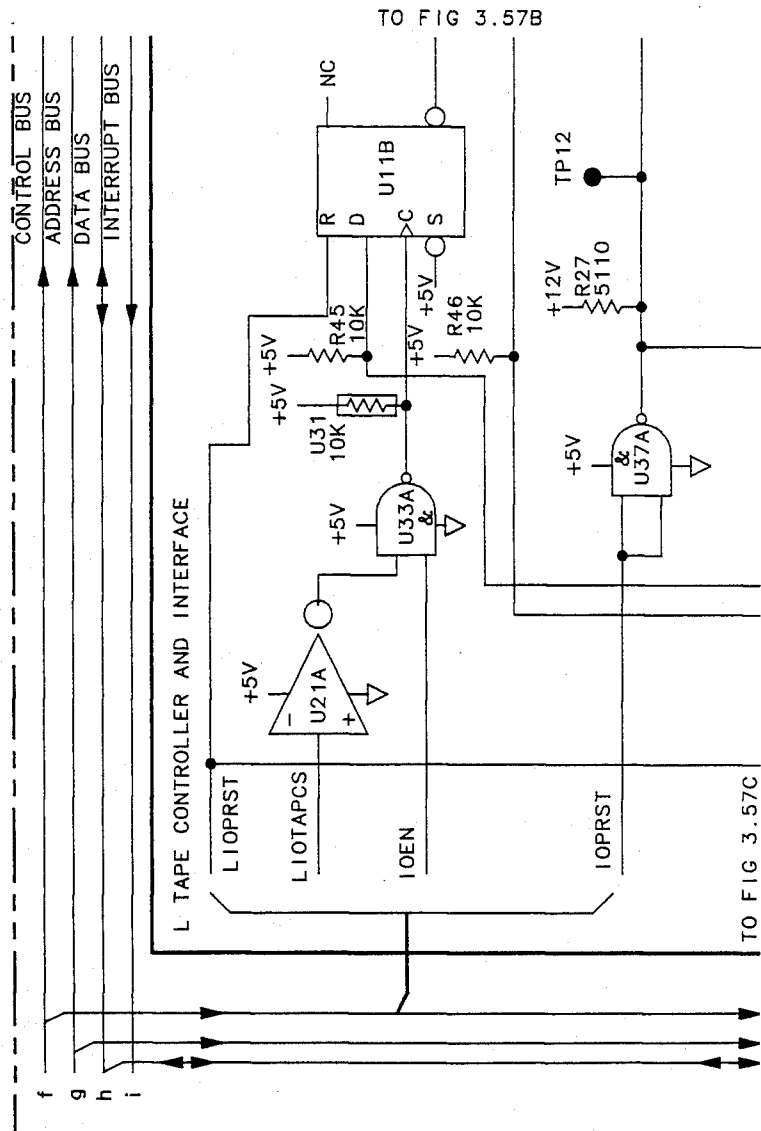


FIG 3.57B

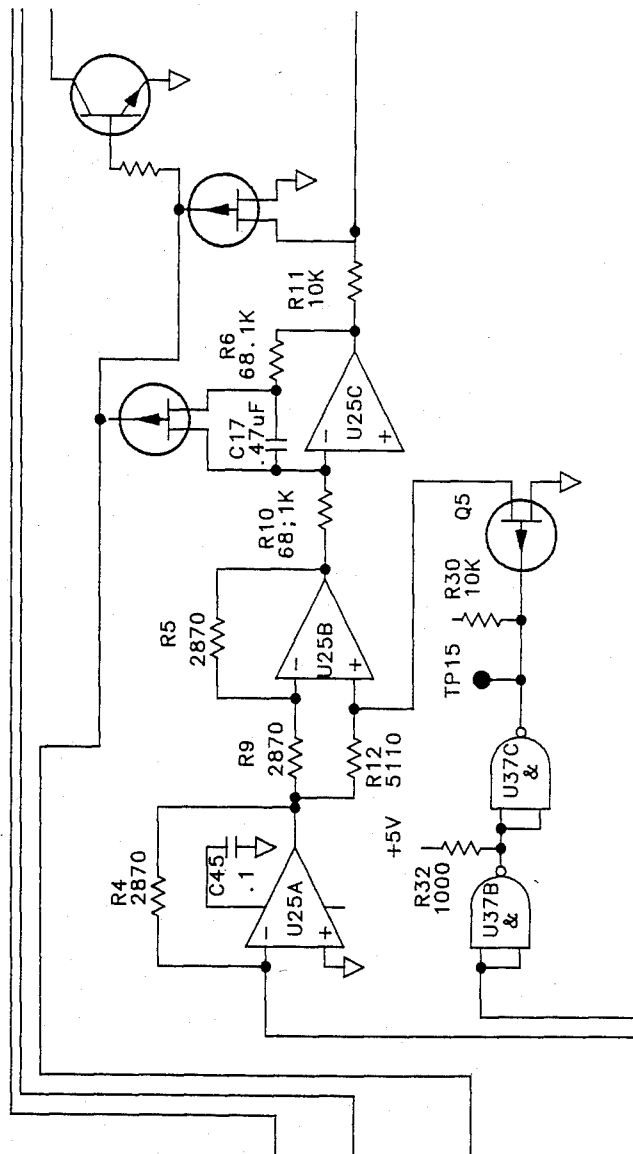
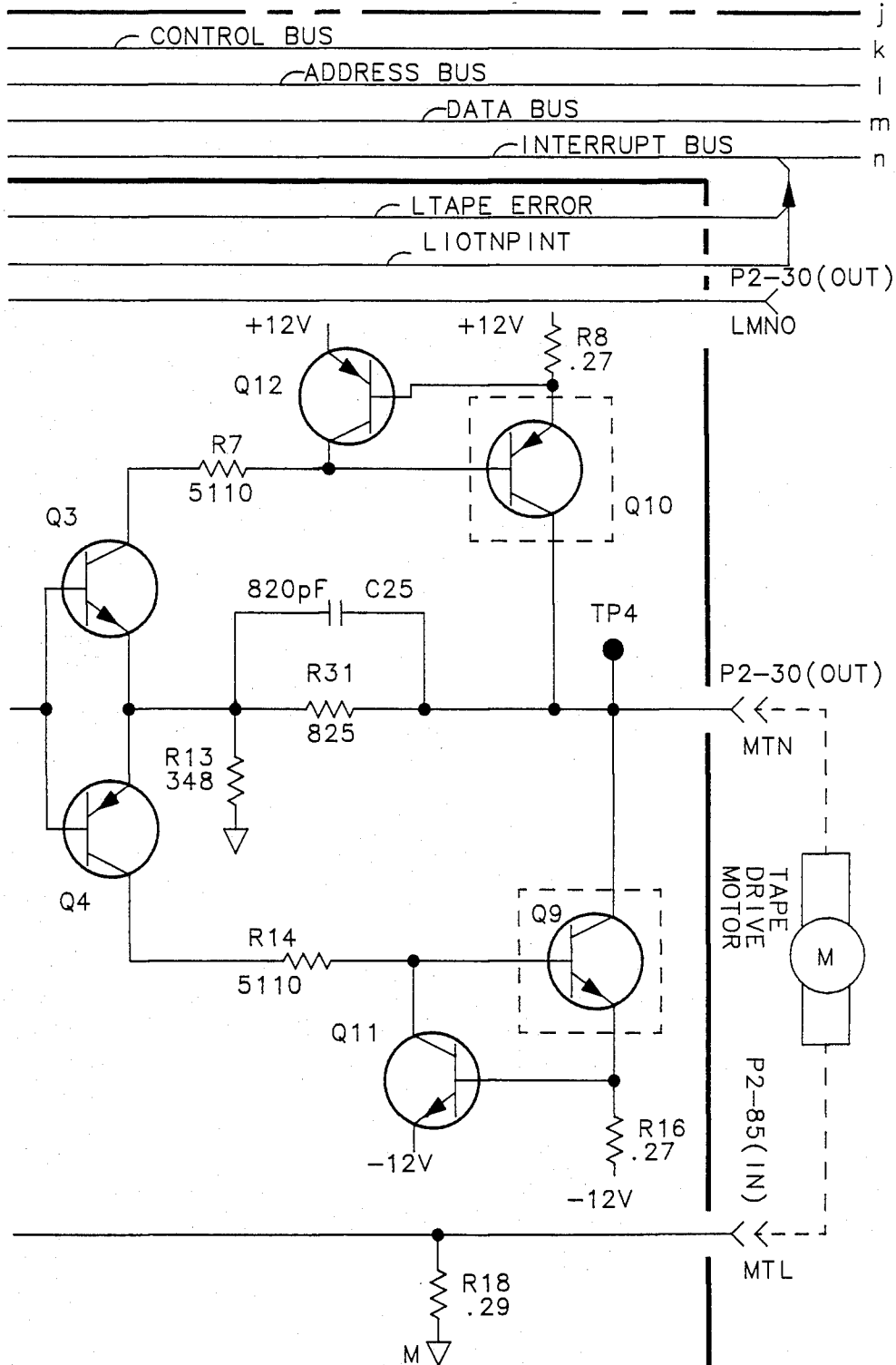


FIG 3.57C



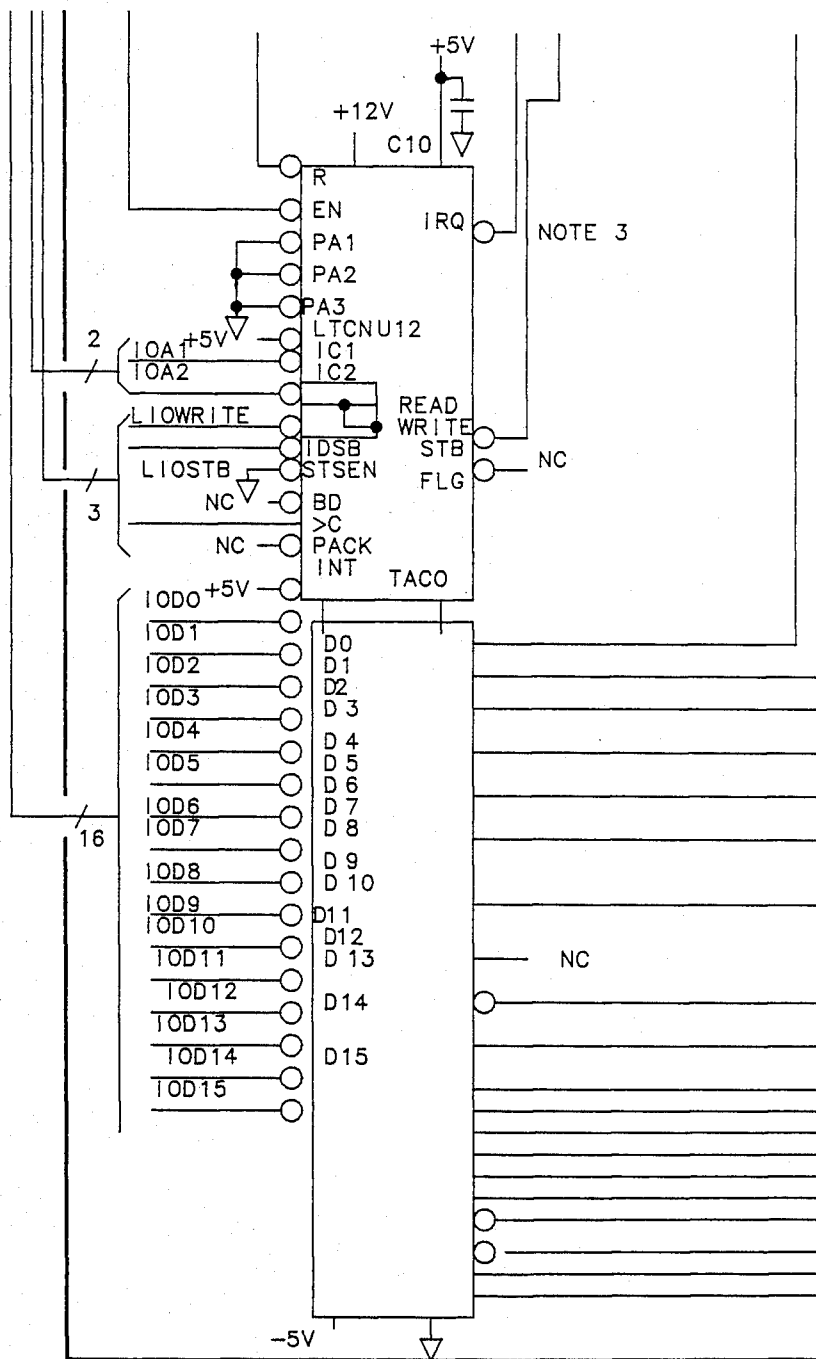


FIG 3.57D

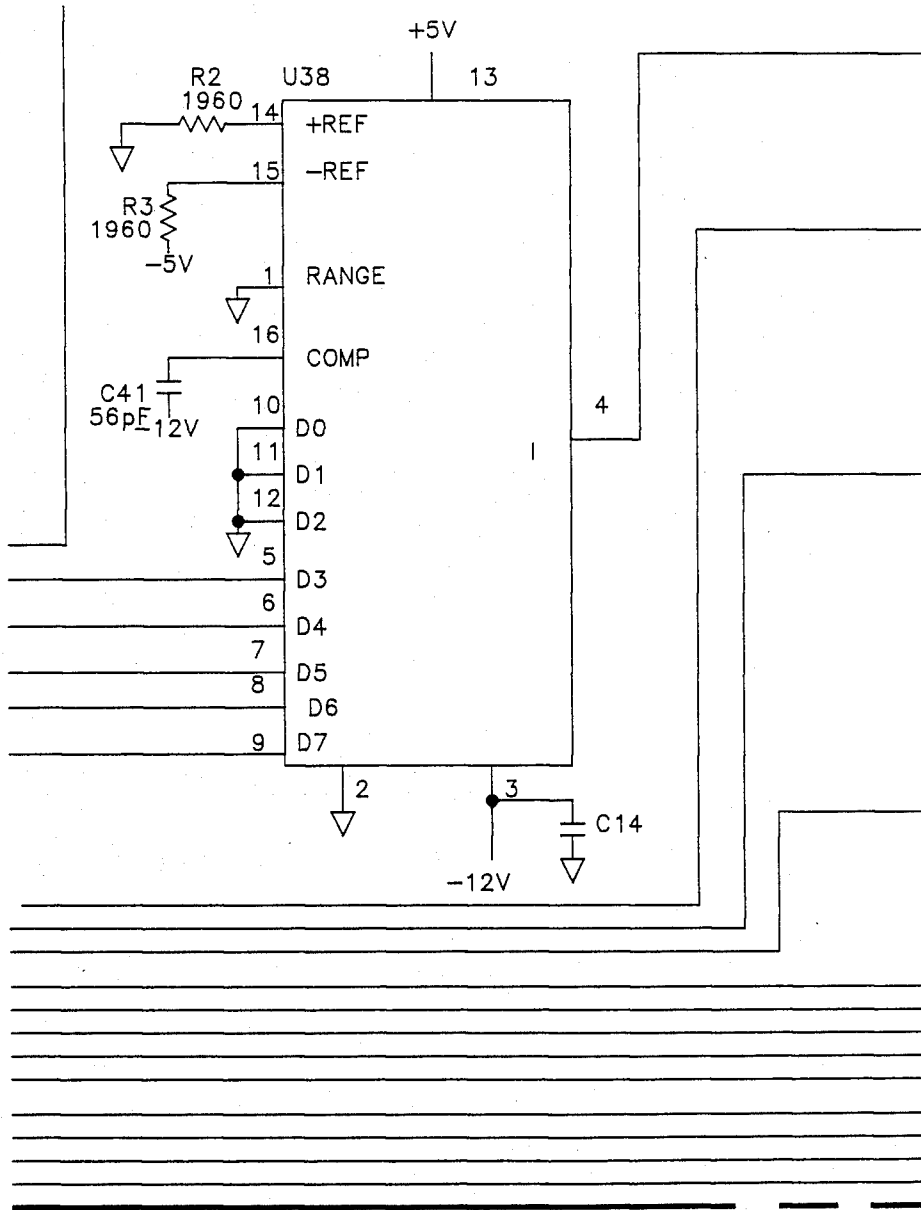


FIG 3.57E

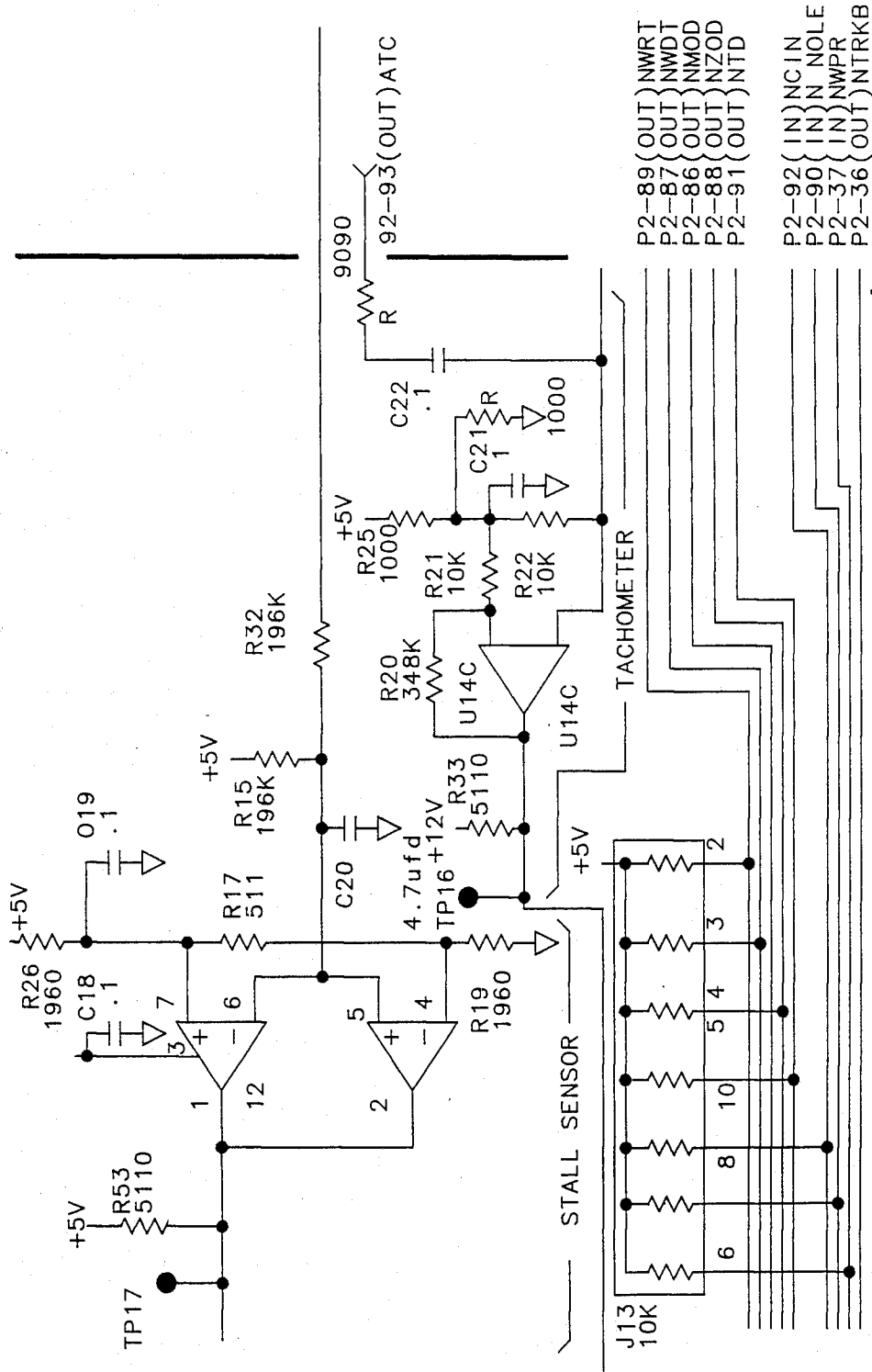


FIG 3.57F

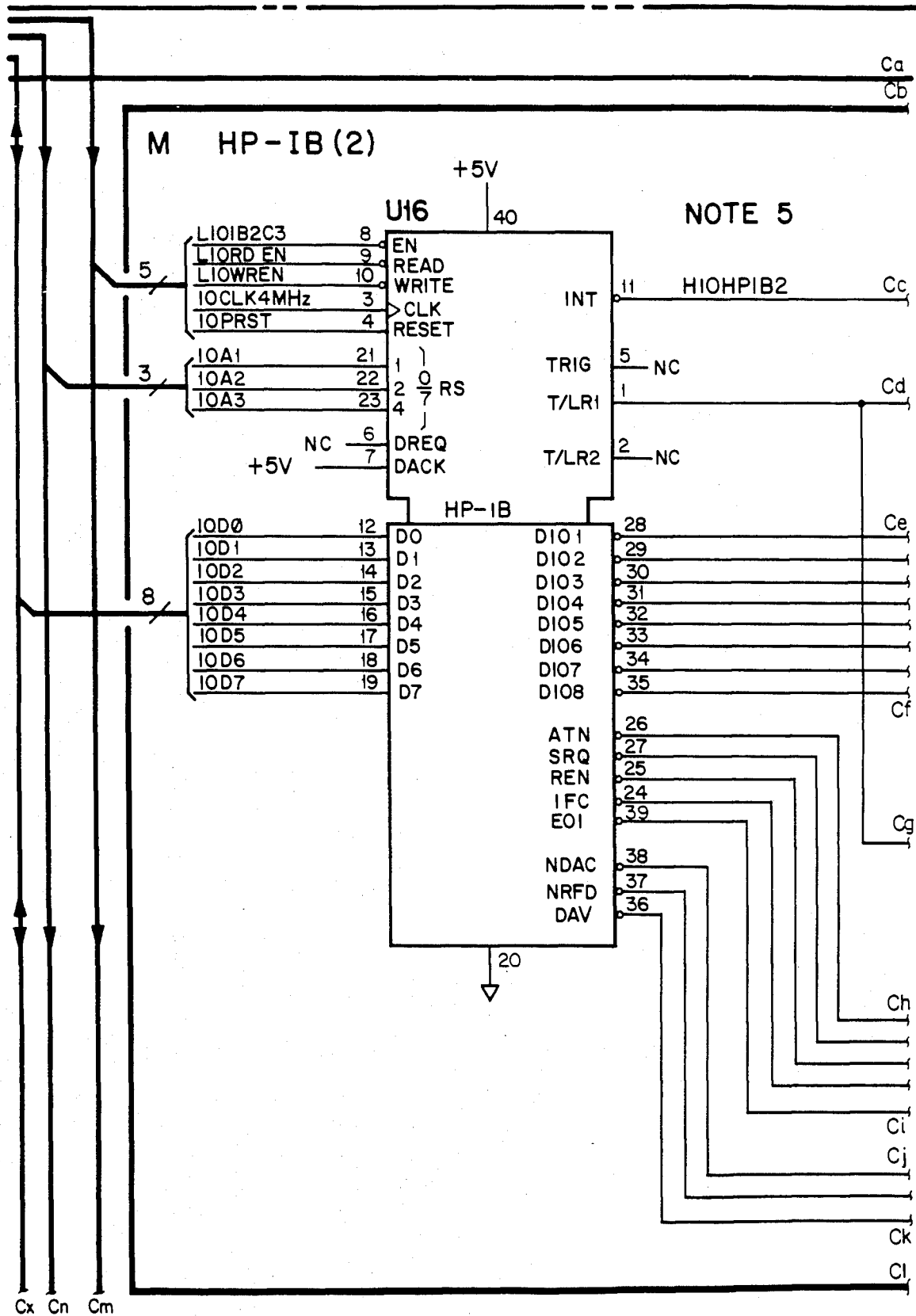


FIG 3.58A

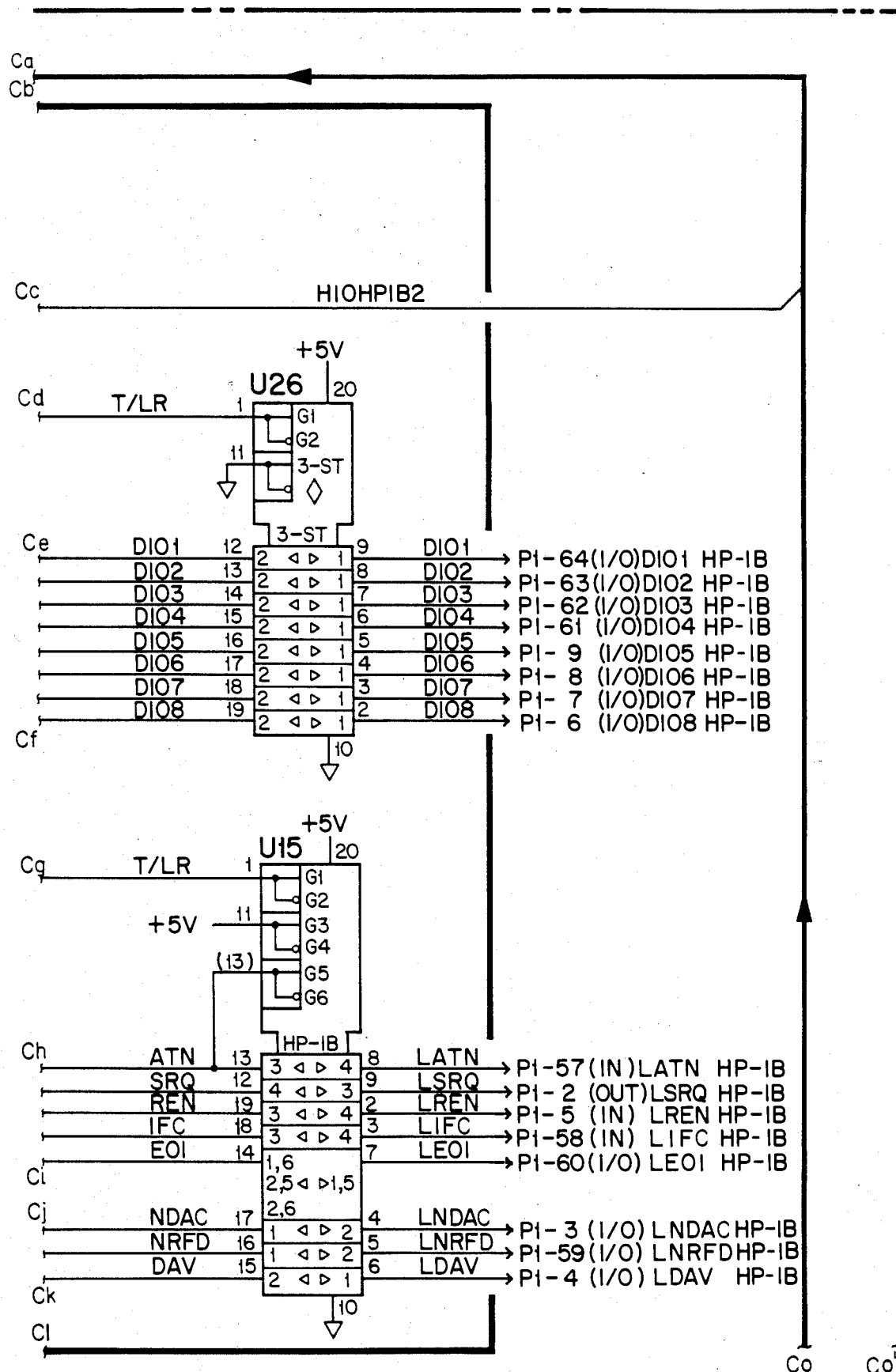


FIG 3.58B

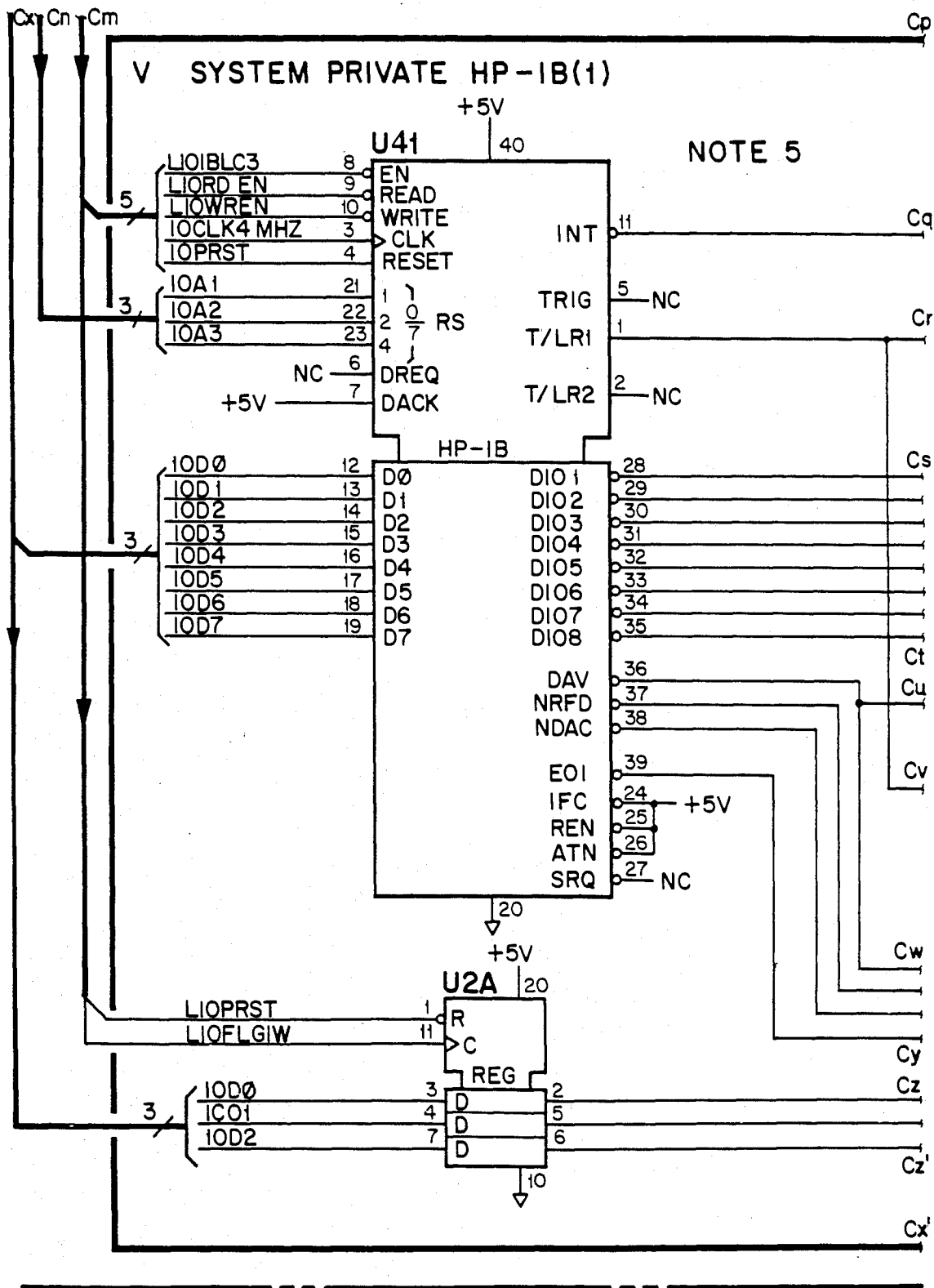


FIG 3.58C

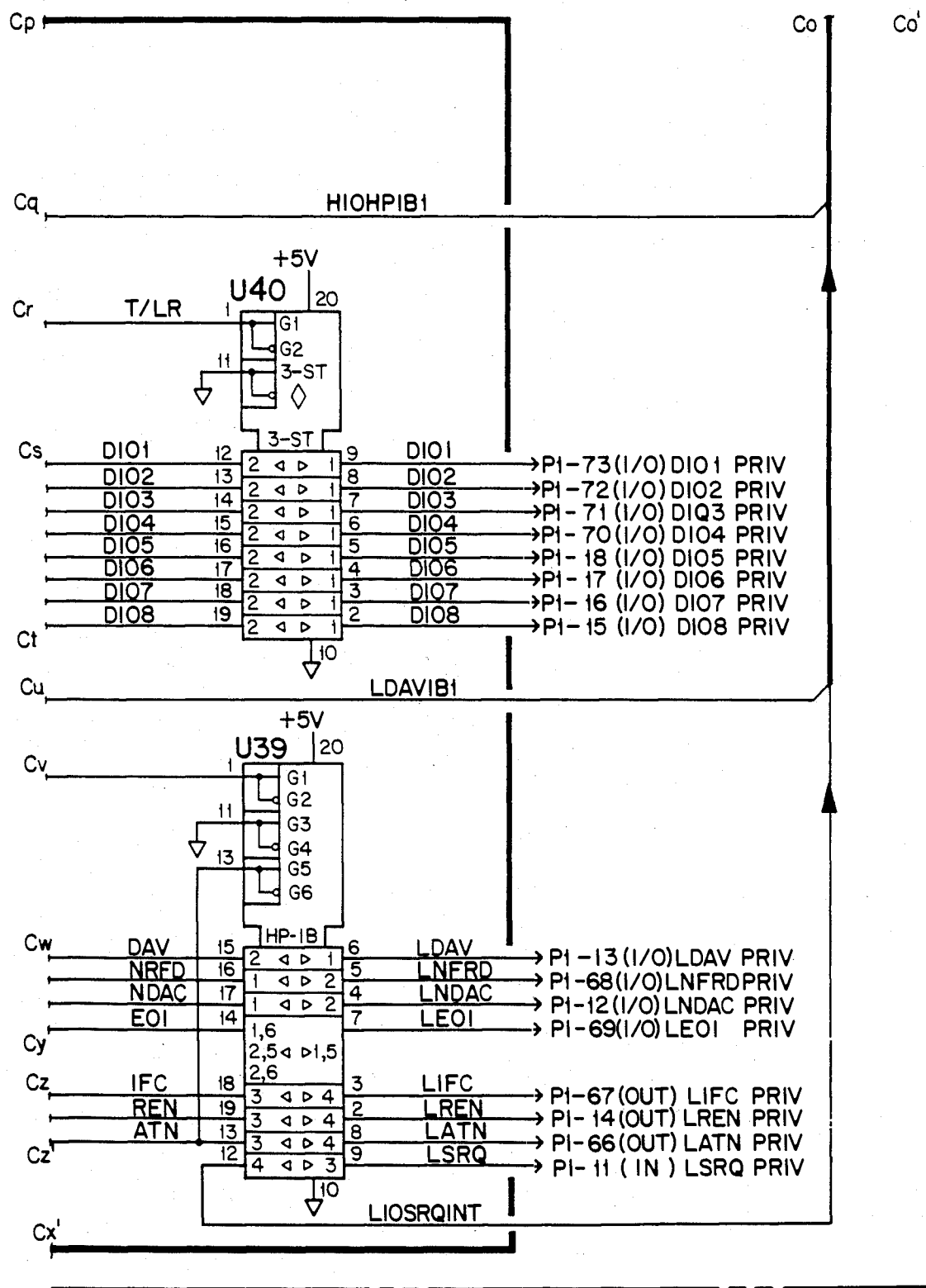


FIG 3.58D

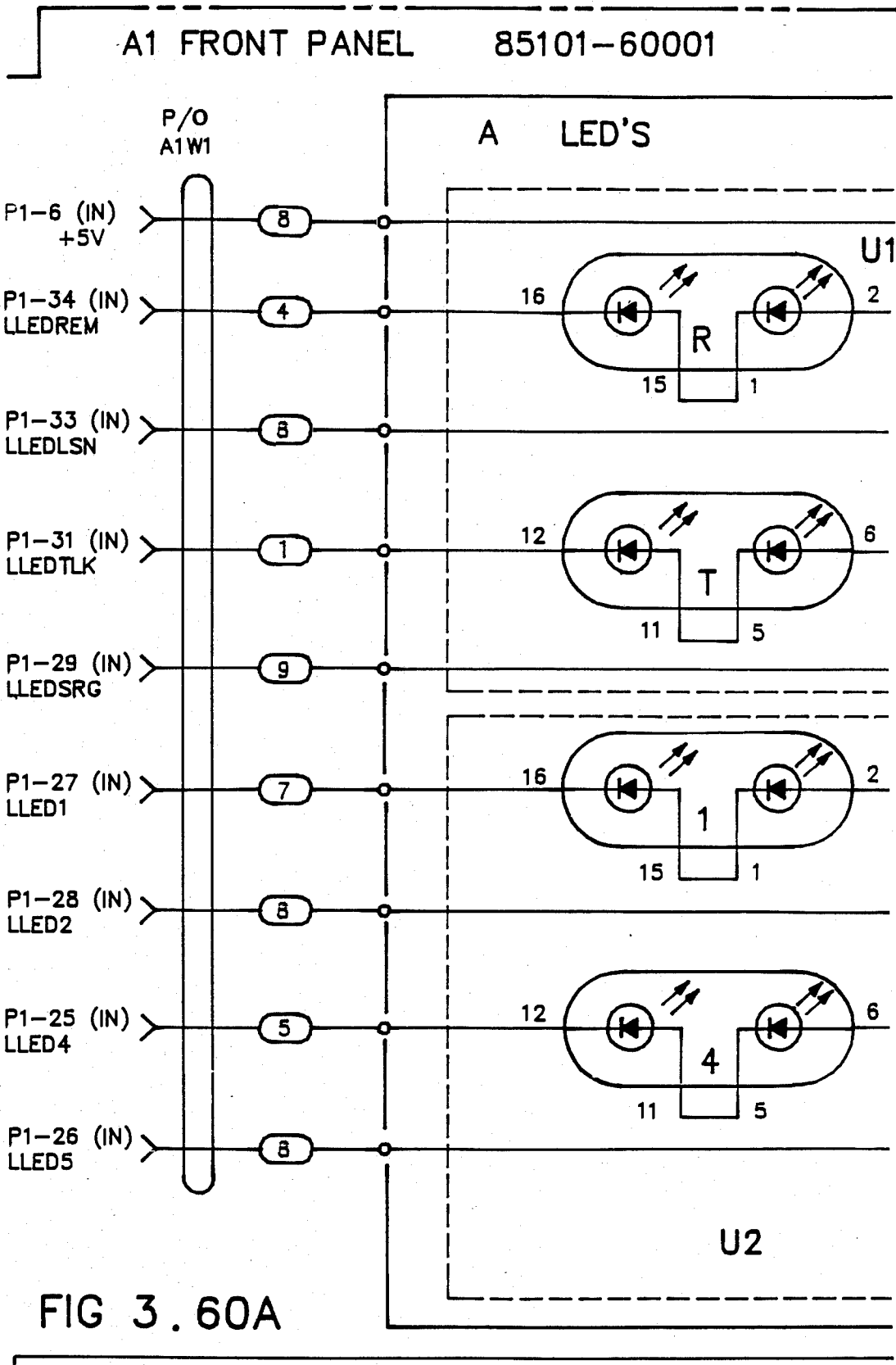


FIG 3.60A

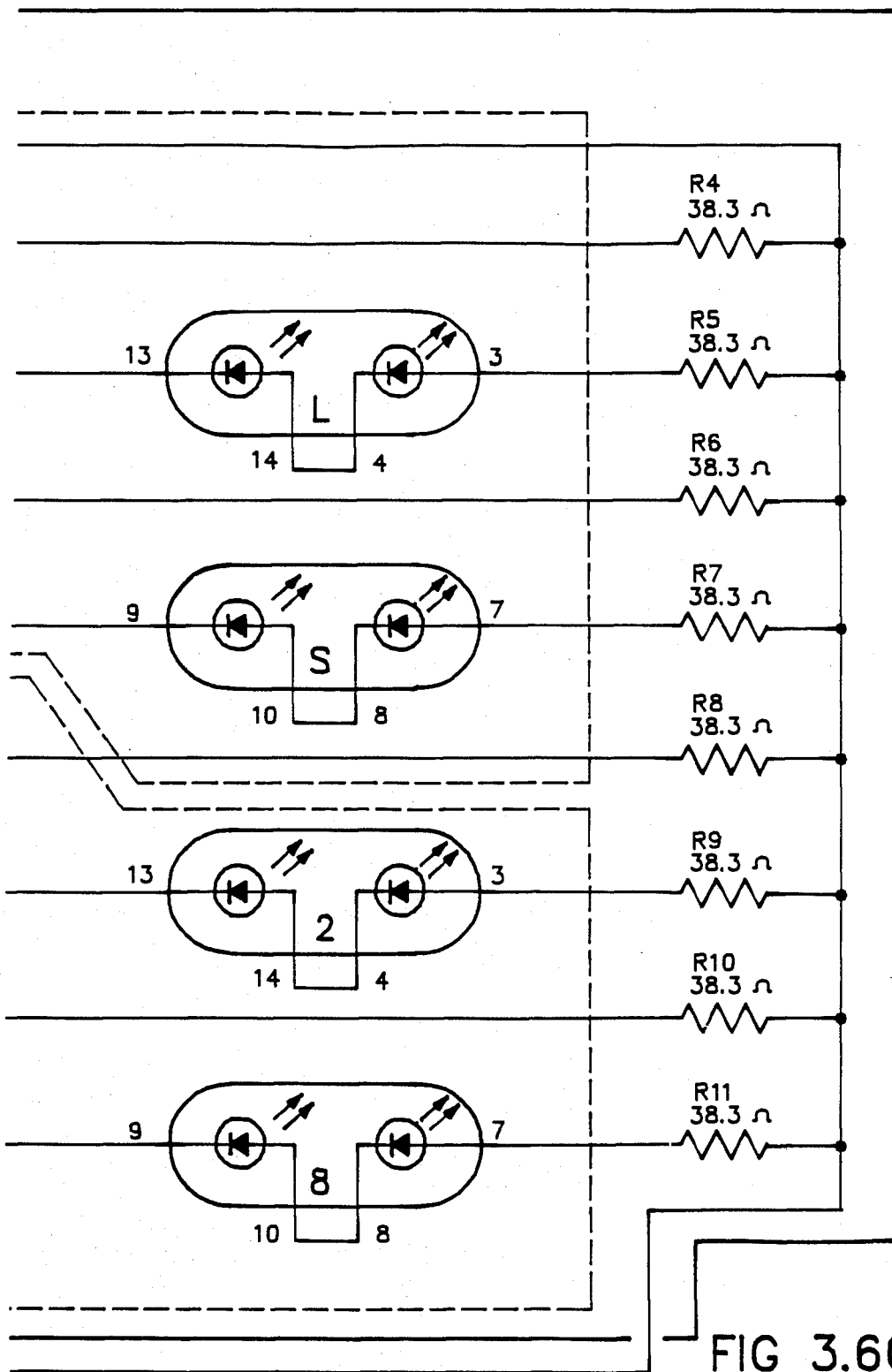


FIG 3.60B

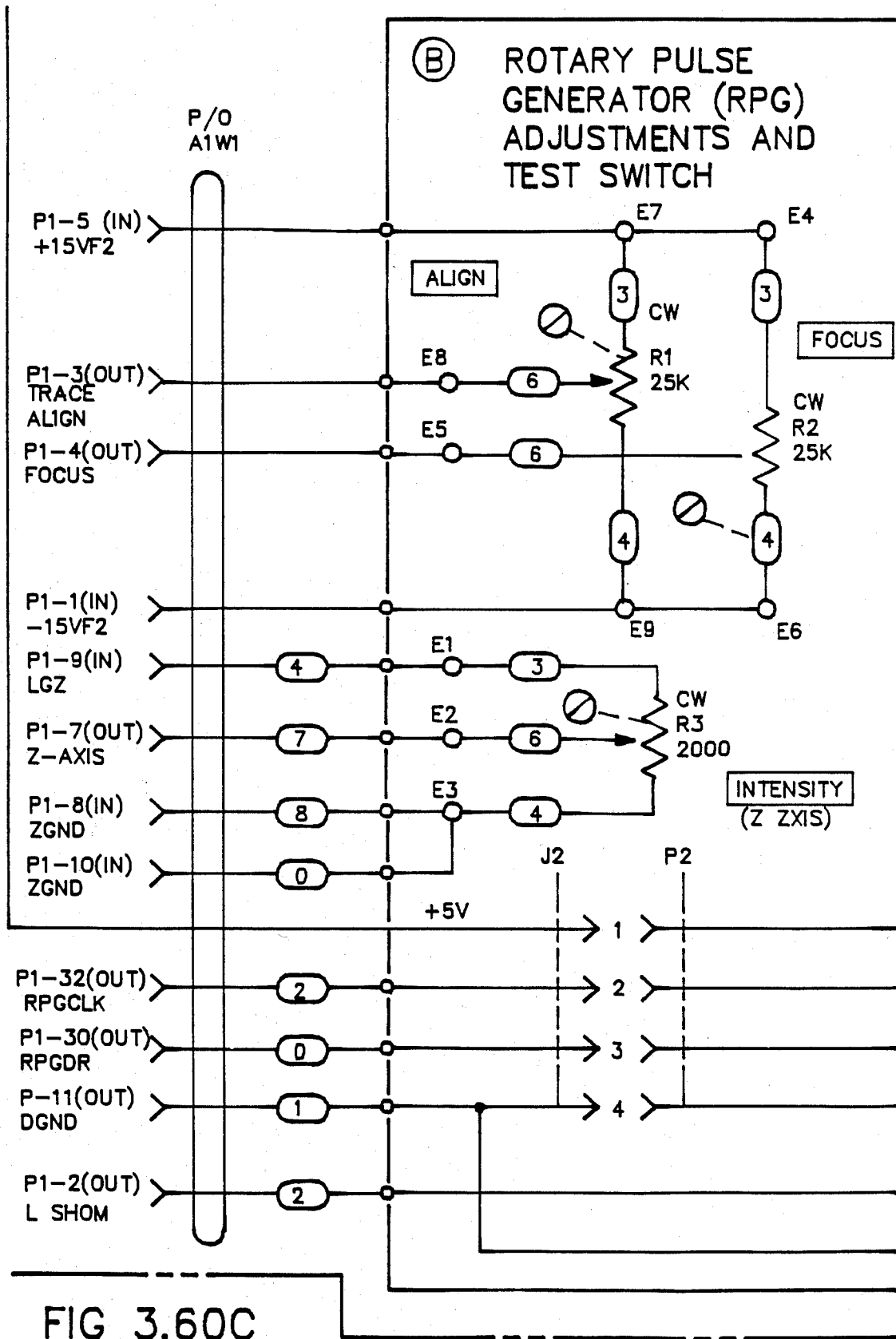


FIG 3.60C

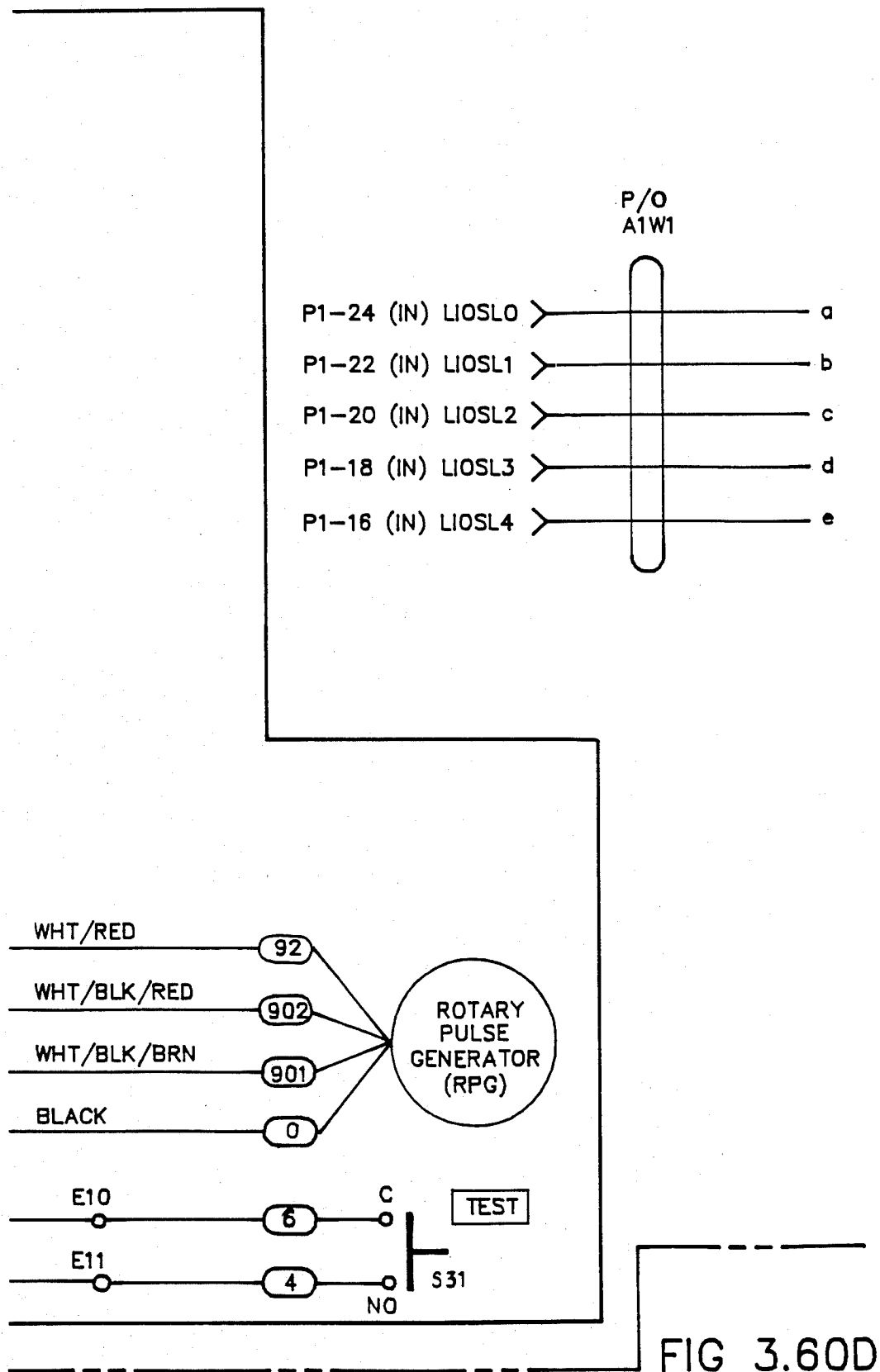


FIG 3.60D

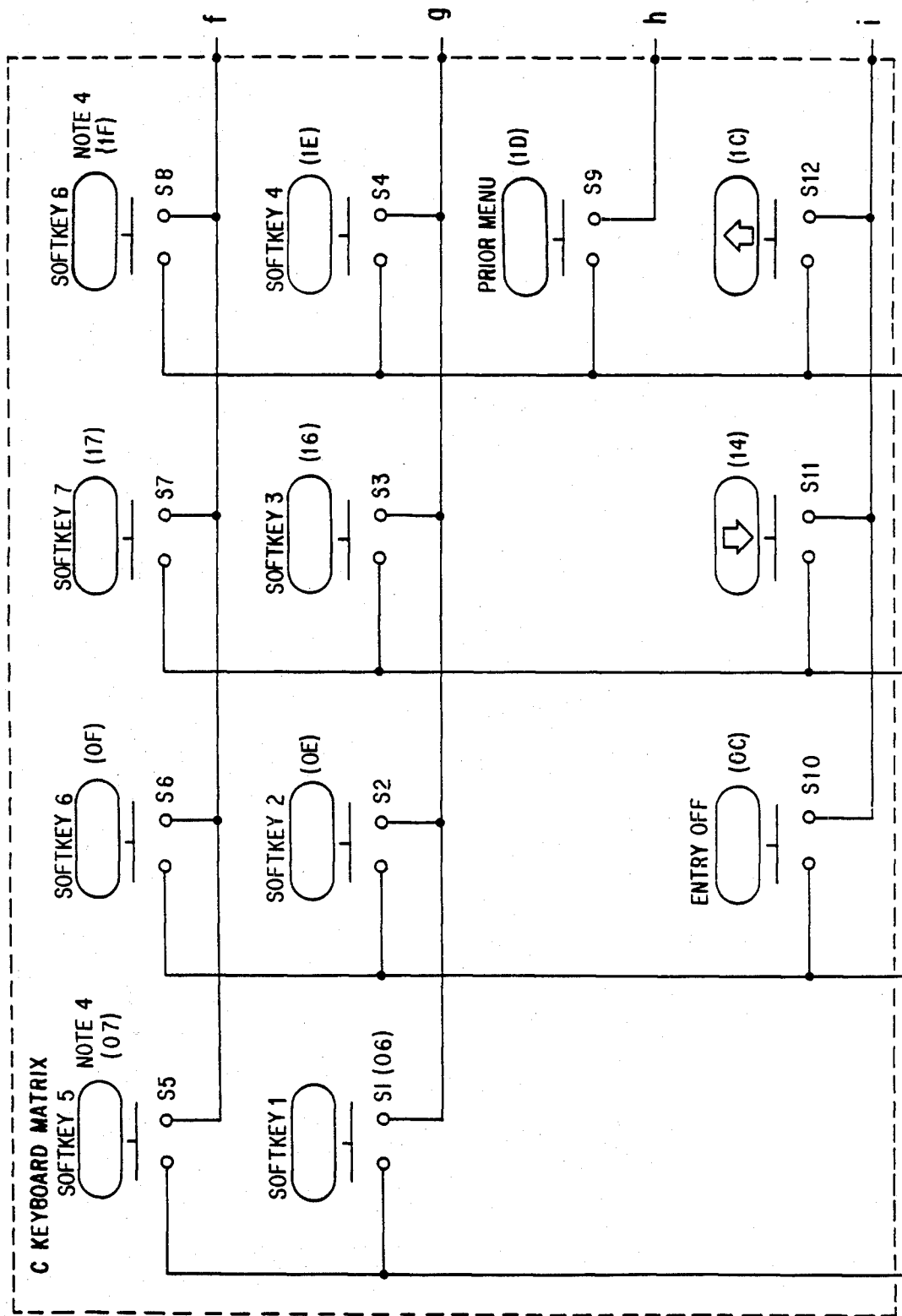


FIG. 3.61A

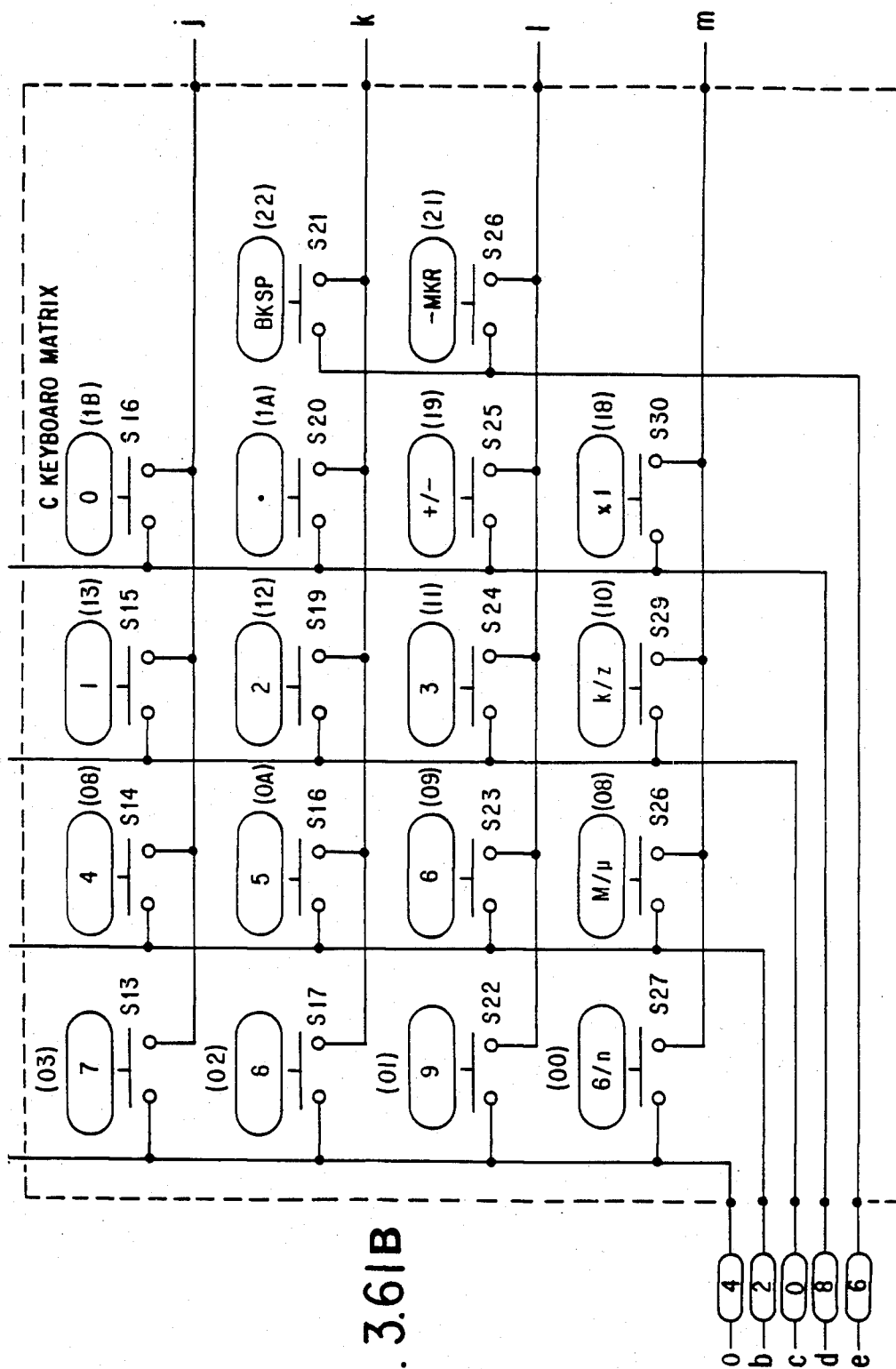
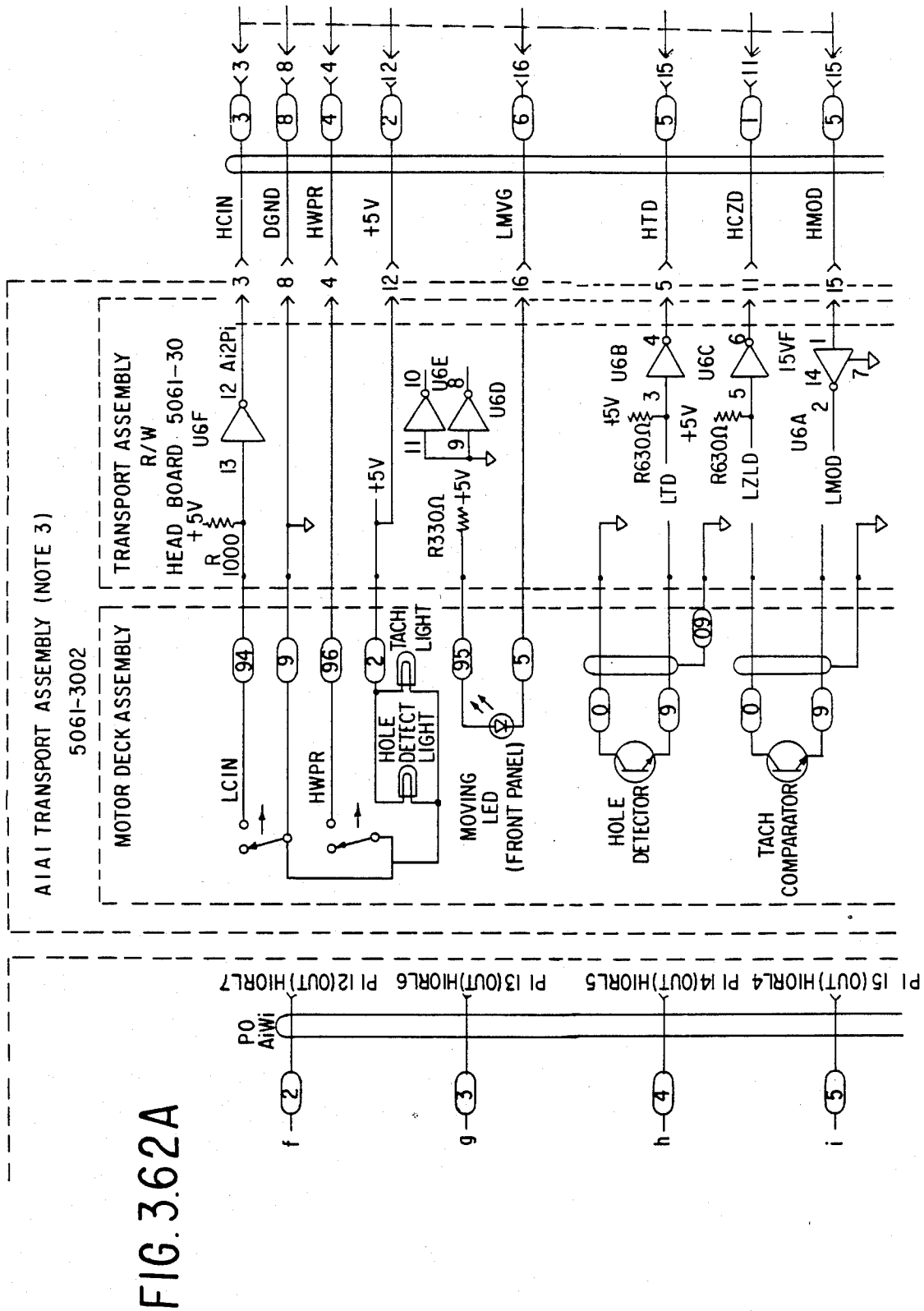


FIG. 3.61B



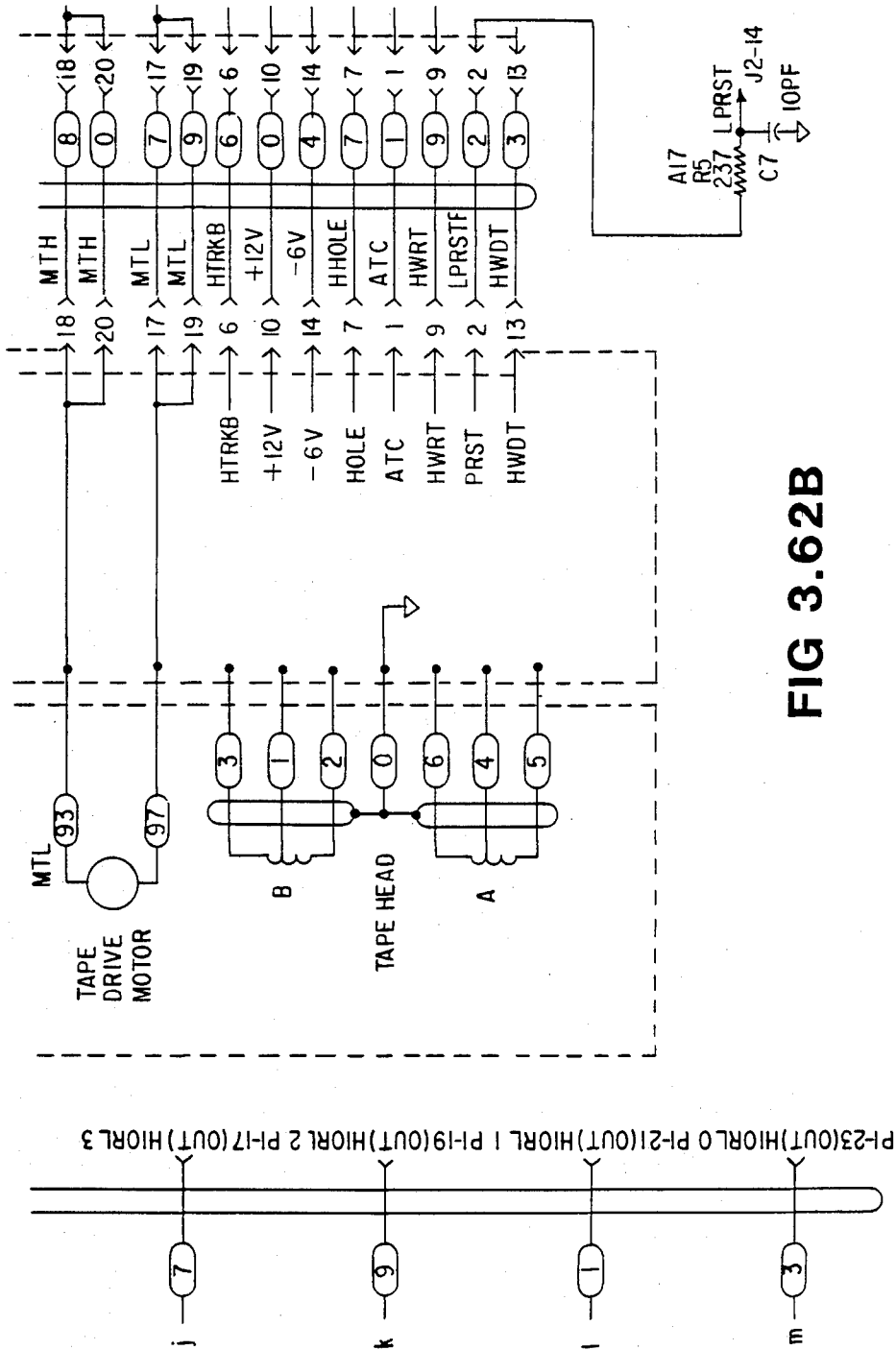


FIG 3.62B

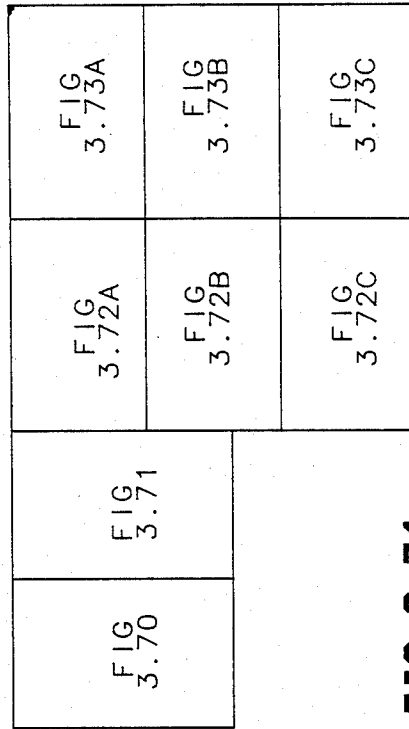


FIG 3.63

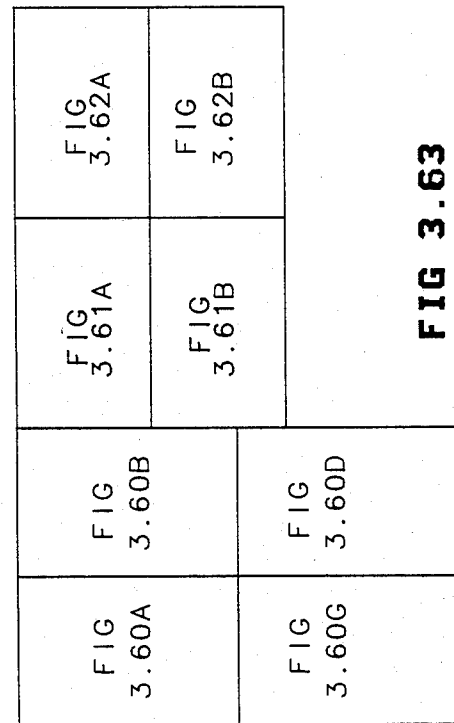


FIG 3.74

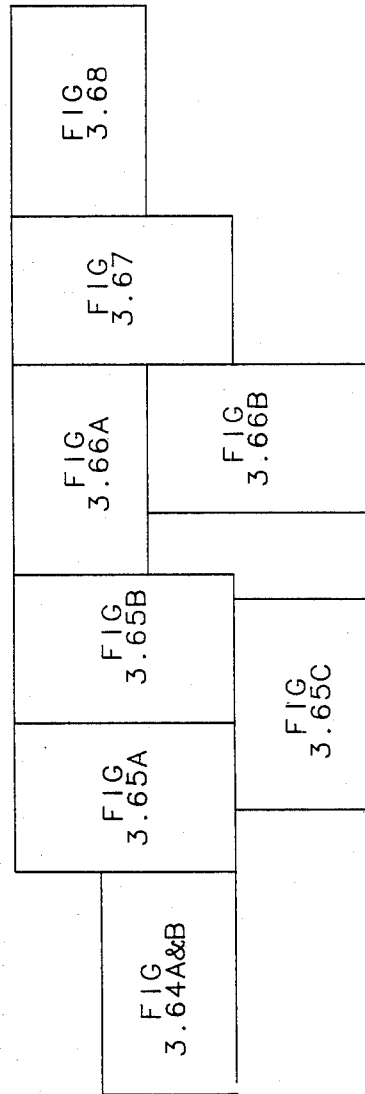


FIG 3.69

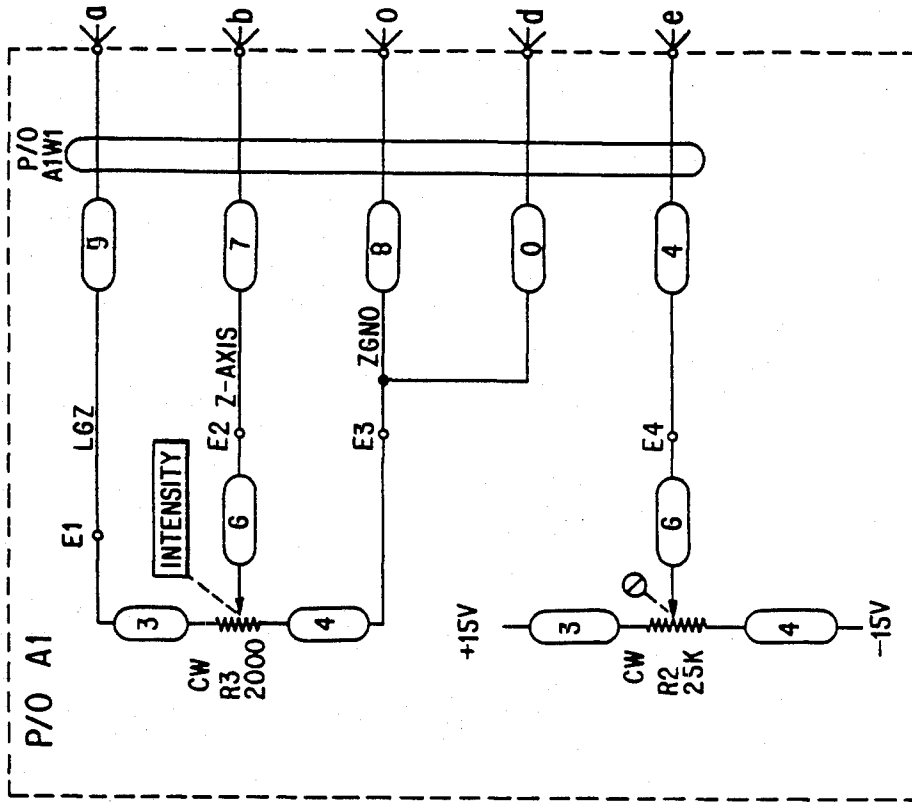


FIG 3.64B

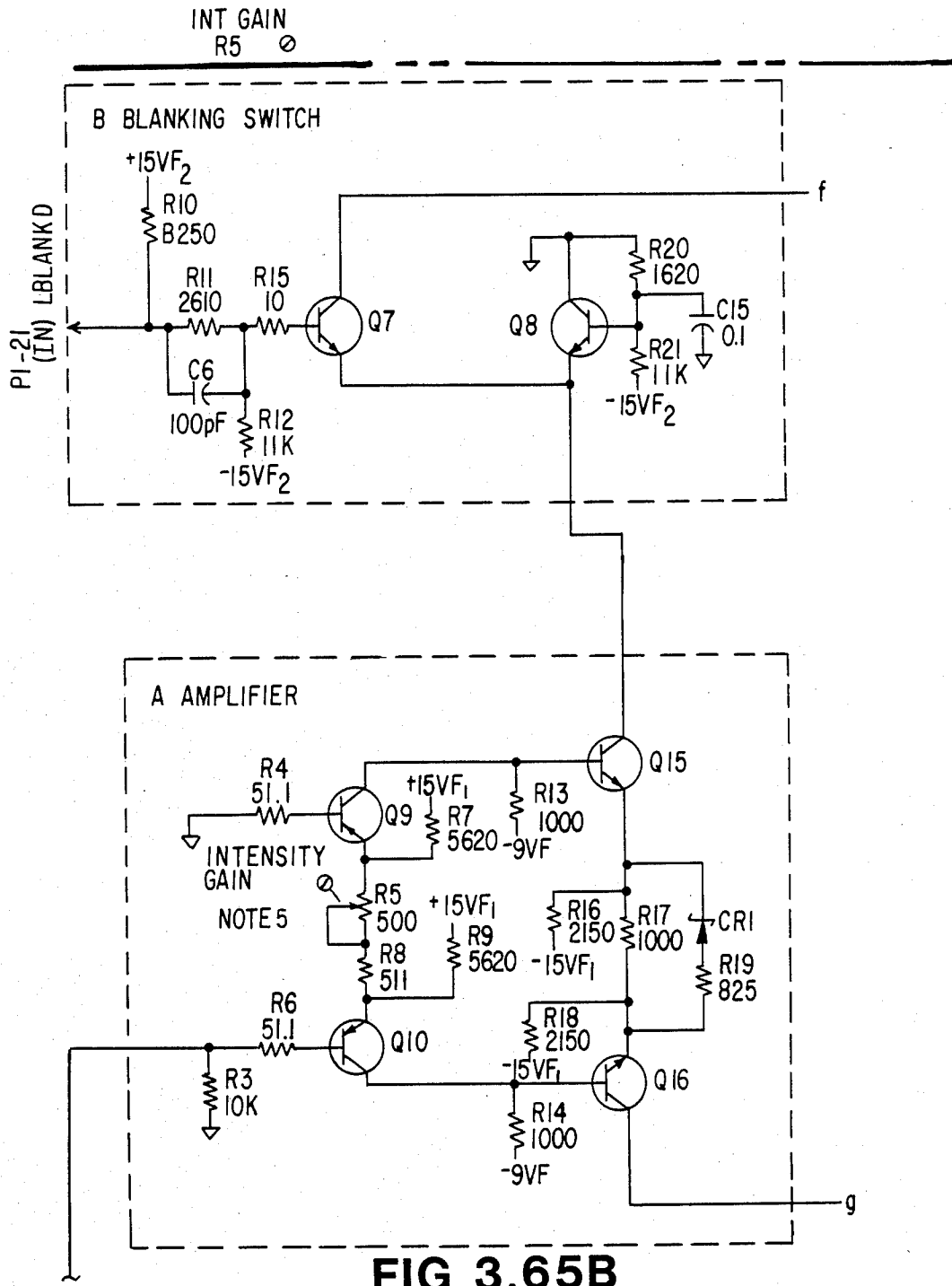
MNEMONIC	DESCRIPTION
AOC	WRITE GUN ACCELERATOR
ASTIG	ASTIGMATISM
CONTROL GATE	BLANKING AND INTENSITY CONTROL
FOCUS	FOCUS CONTROL INPUT
HF GAIN	HIGH FREQUENCY GAIN
HF TRIM	HIGH FREQUENCY COMPENSATION
INT GAIN	INTENSITY GAIN
INTLIMIT	INTENSITY LIMIT
LBLANKO	LO-BLANK DELAYED
LGZ	LINE GENERATOR
MESH	Z-AXIS OUTPUT
ORTHO	EXPANSION MESH
PATT	ORTHOGONAL PATTERN
Z-AXIS	INTENSITY SIGNAL
ZOND	Z-AXIS GROUND RETURN

FIG 3.64A

FIG. 3.65A

PI

PIN	SIGNAL	TO/FROM	FUNCTION BLOCK
1 16	ORTHO ZGND	V1 A17CI-NEG	E,G F
2 17	FOCUS GATE CONTROL GATE	A3 A3	D C
3 18	PATTERN INTENSITY LIMIT	V1 A3	E,G E
4 19	ASTIG ZGND	V1 A17CI-NEG	E,G F
5 20	MESH ZGND	V1 A17CI-NEG	E,G F
6 21	ACC LBLANKD	V1 A6	E,G B
7 22	-15V NC	AB.A17	F
8 23	ZGND ZGND	A17CI-NEG	F F
9 24	+15V FOCUS	A17. A8 A1	F D
10 25	TRACE ALIGN NC	A1	G
11 26	ZGND ZGND	A17CI-NEG	F F
12 27	+100V ZGND	AB A17CI-NEG	F F
13 28	ZGND ZGND	A17CI-NEG	F F
14 29	ZGND Z-AXIS	A17CI-NEG A1	F A
15 30	ZGND ZGND	A17CI-NEG	F F



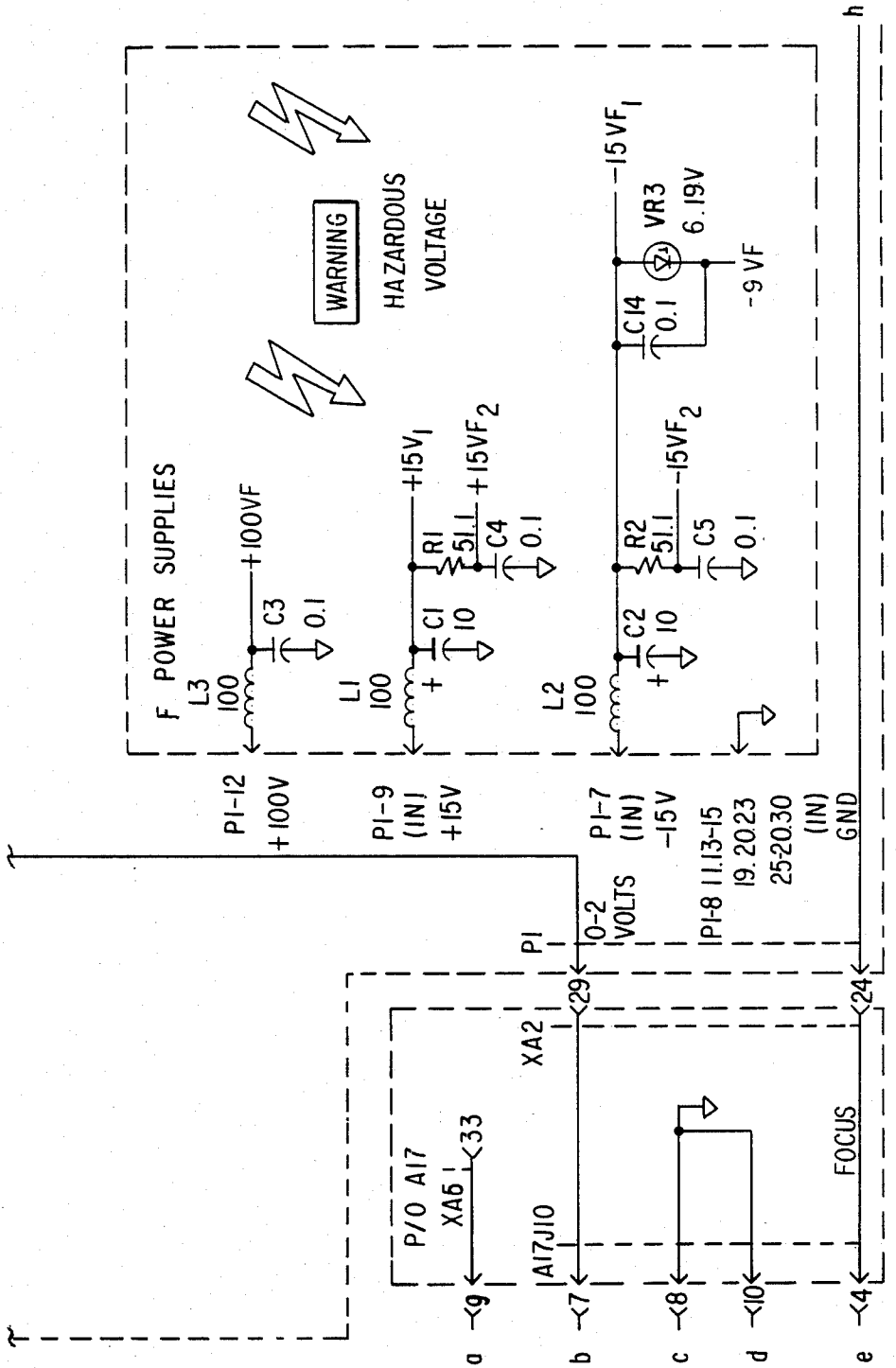


FIG 3.65C

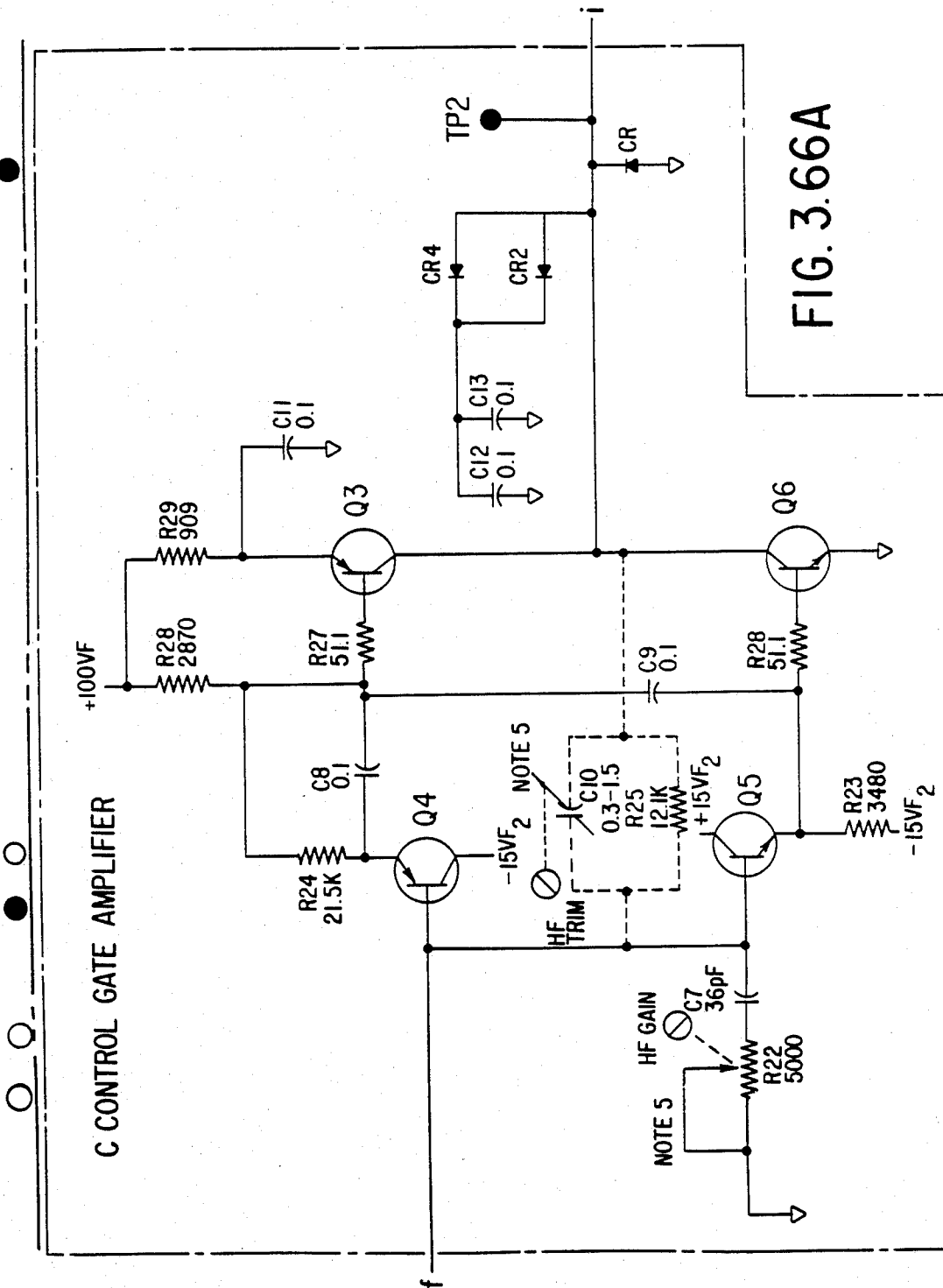


FIG. 3.66A

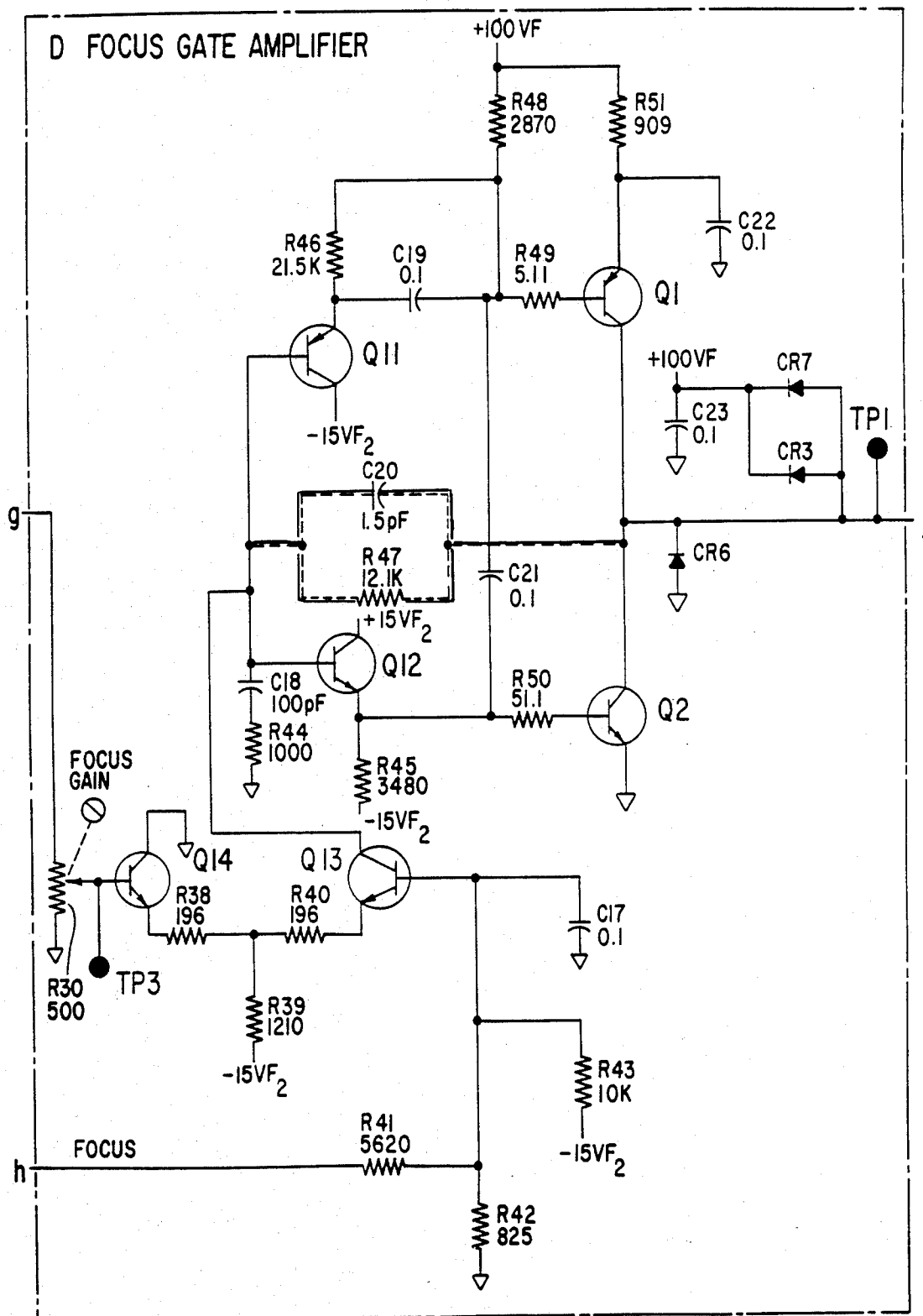


FIG. 3.66B

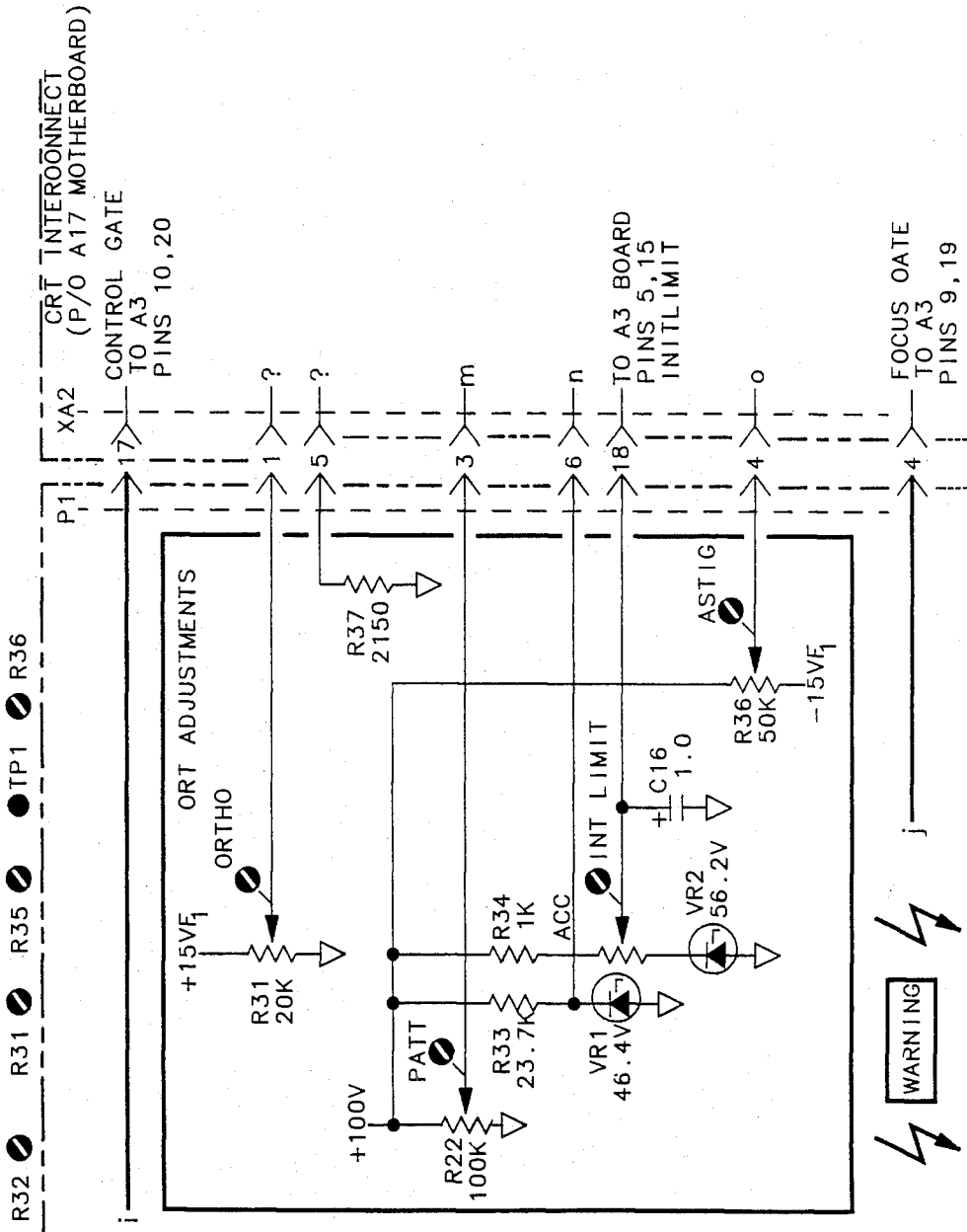


FIG 3.67

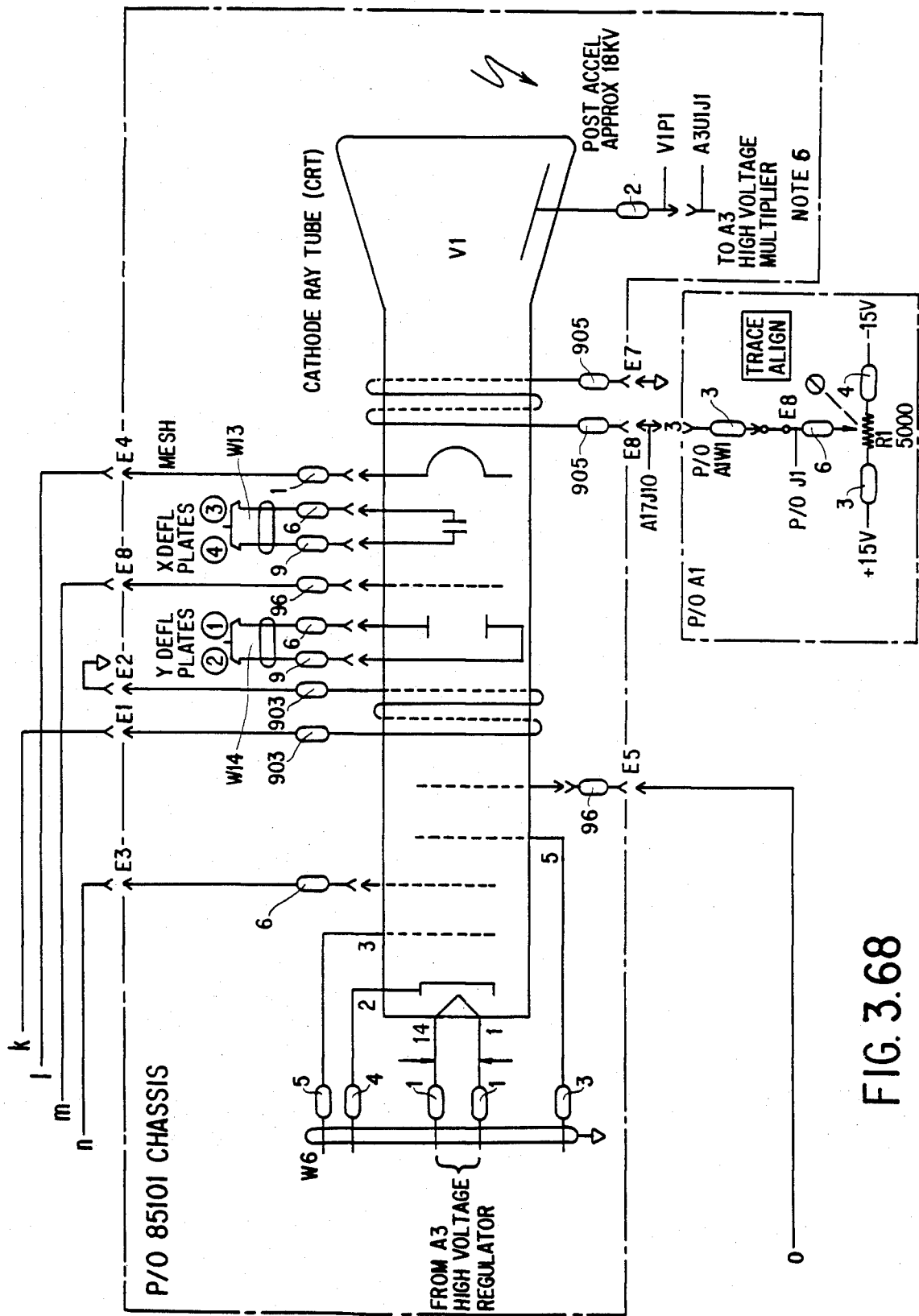


FIG. 3.68

MNEMONIC TABLE

MNEMONIC	DESCRIPTION	SOURCE
ACC	WRITE GUNACCELERATOR	A 2
ASTIG	ASTIGMATISM	A 2
BASE	Q4 BASE DRIVE	A 3
COLL	Q4 COLLECTOR OUTPUT	Q4 CHASSIS
CONTROL GATE	CONTROL INPUT FOR INTENSITY	A 2
DGND	DIGITAL GROUND	A17 CI-NEG
FOCUS GATE	DYNAMIC FOCUS INPUT	A 2
HV FEEDBACK	HV CONTROL FEEDBACK	A 3
INT LIMIT	INTENSITY LIMIT	A 2
OSCILLATOR DRIVE	HV REGULATOR OUTPUT	A 8
+20V RAW	+20V UNREGULATED	A17

A3 HIGH VOLTAGE REGULATOR
85101-60003

PIN	SIGNAL	TO/FROM	FUNCTION BLOCK
1	COLL	A8	A
2	BASE	A8	A
3	OSCILLATOR DRIVE	A8	A
4	+20 RAW	A8	A
5	INT LIMIT	A2	C
5	GND		A
15	GND		A
7	HV FEEDBACK	A8	B
8	GND		A
18	GND		A
9	FOCUS GATE	A2	D
10	CONTROL GATE	A 2	C
20			

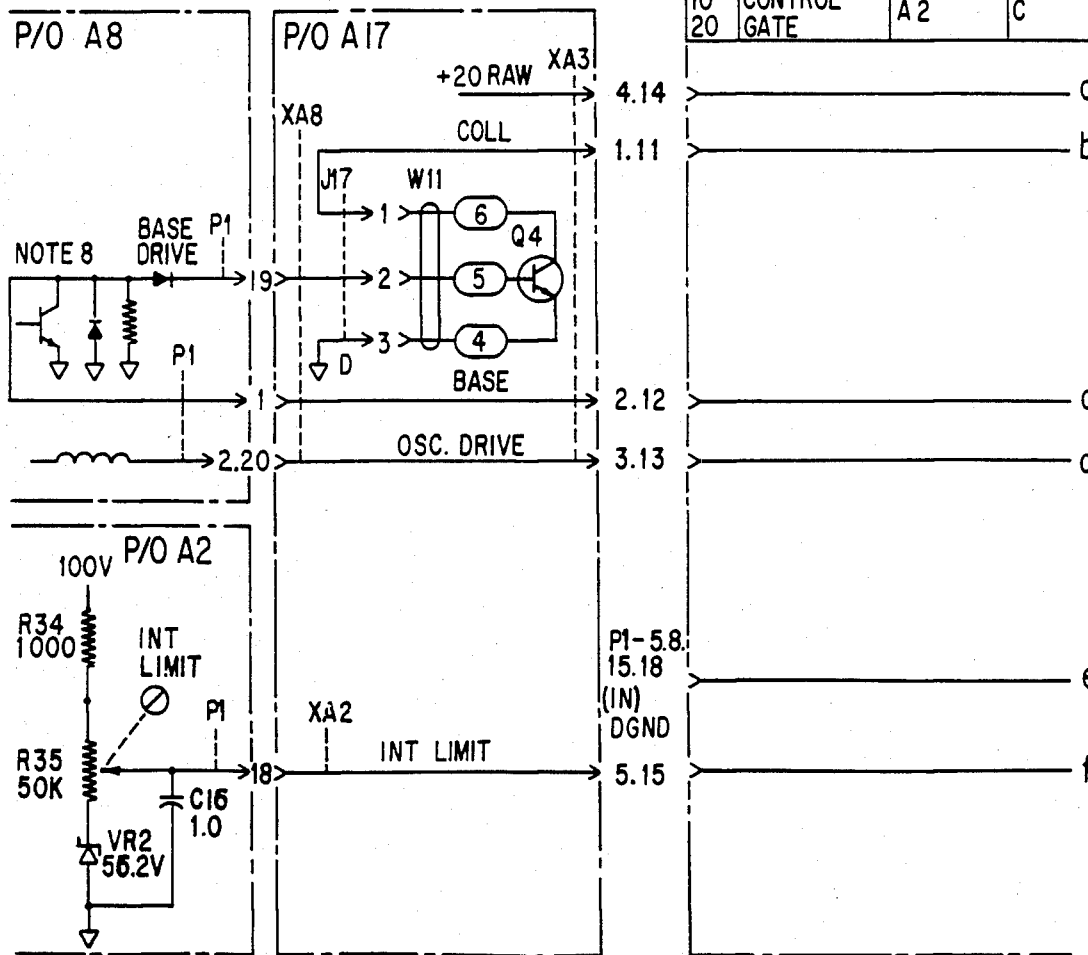


FIG. 3.70

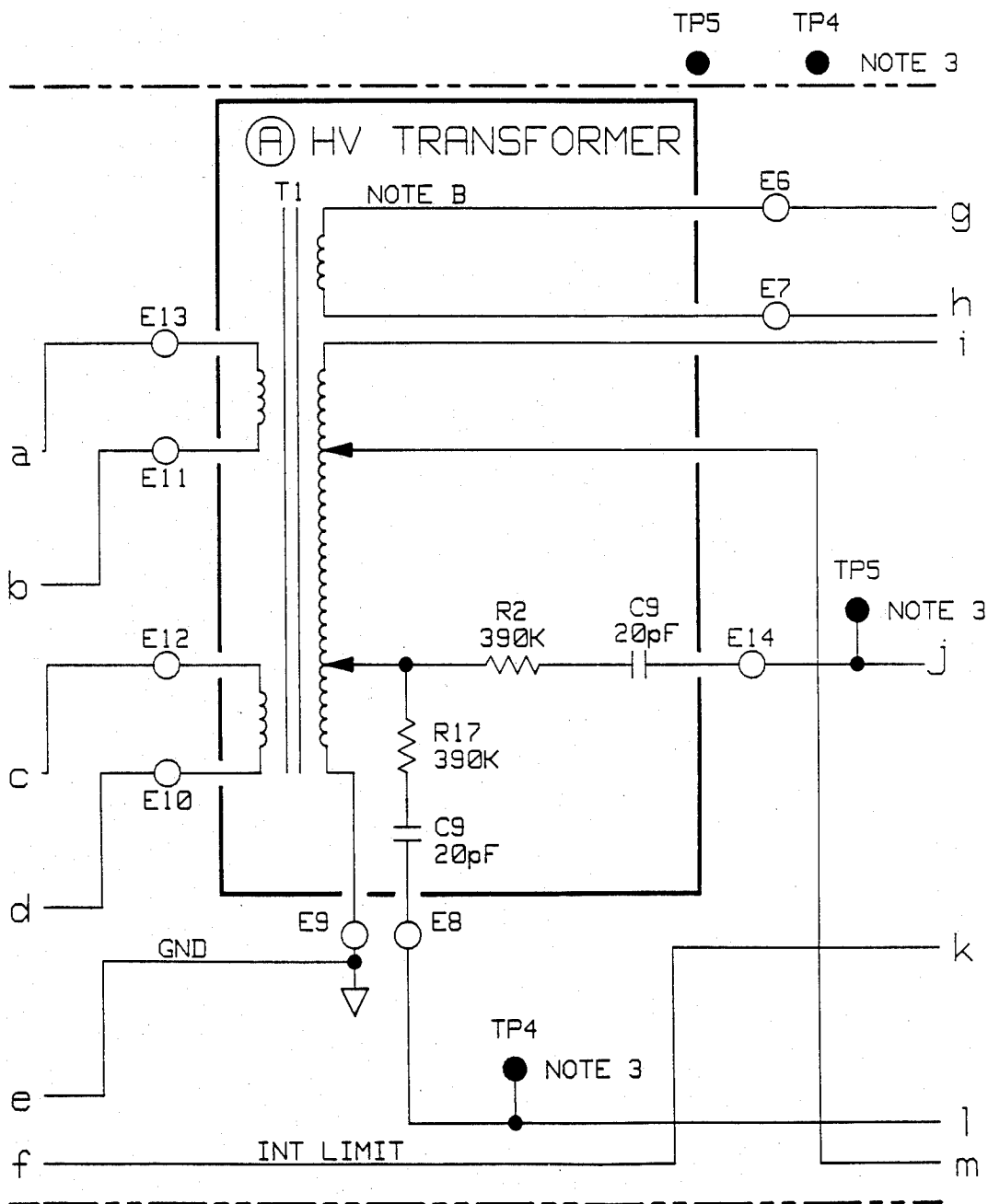


FIG 3.71

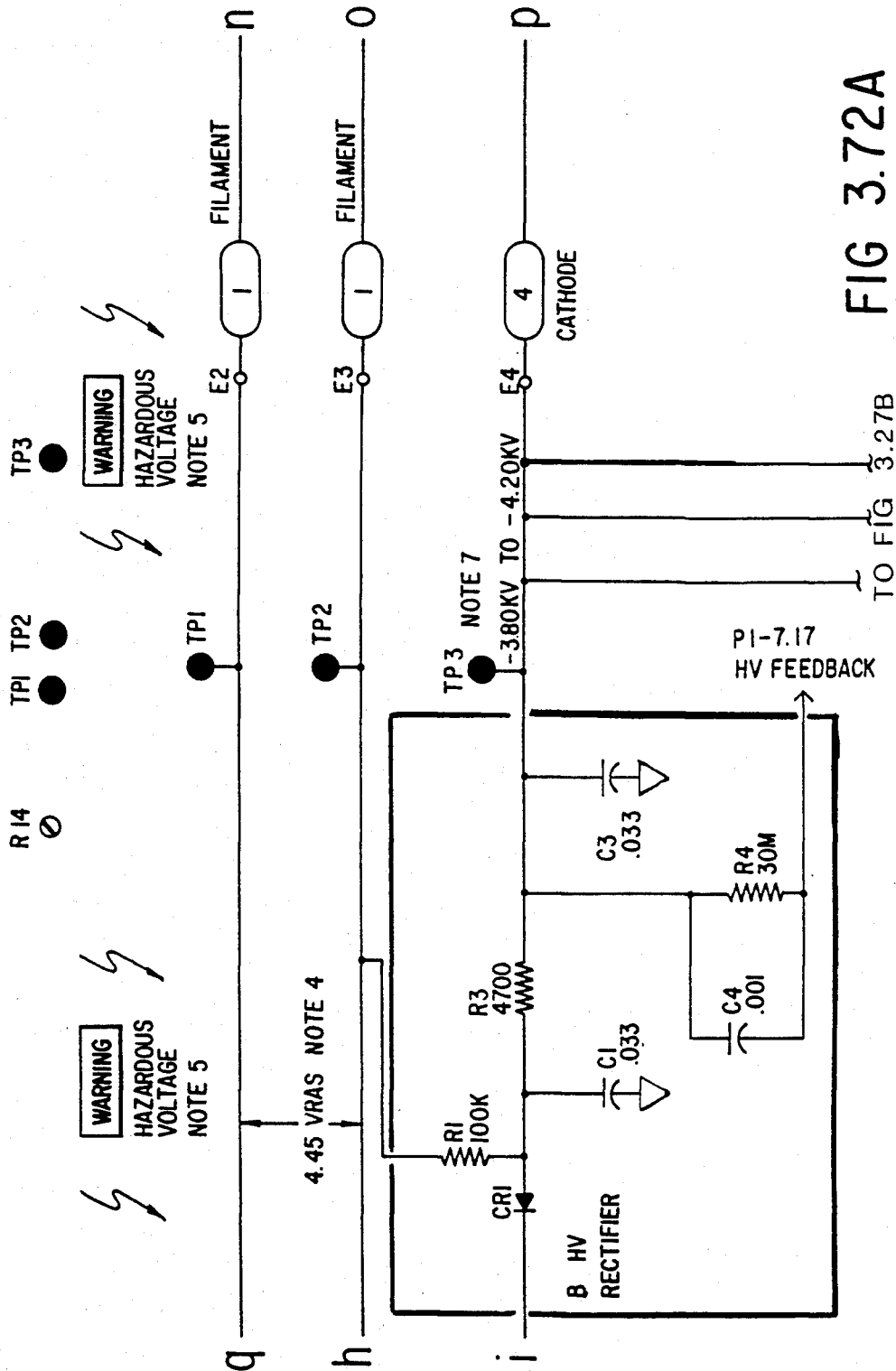


FIG 3.72A

TO FIG 3.27B

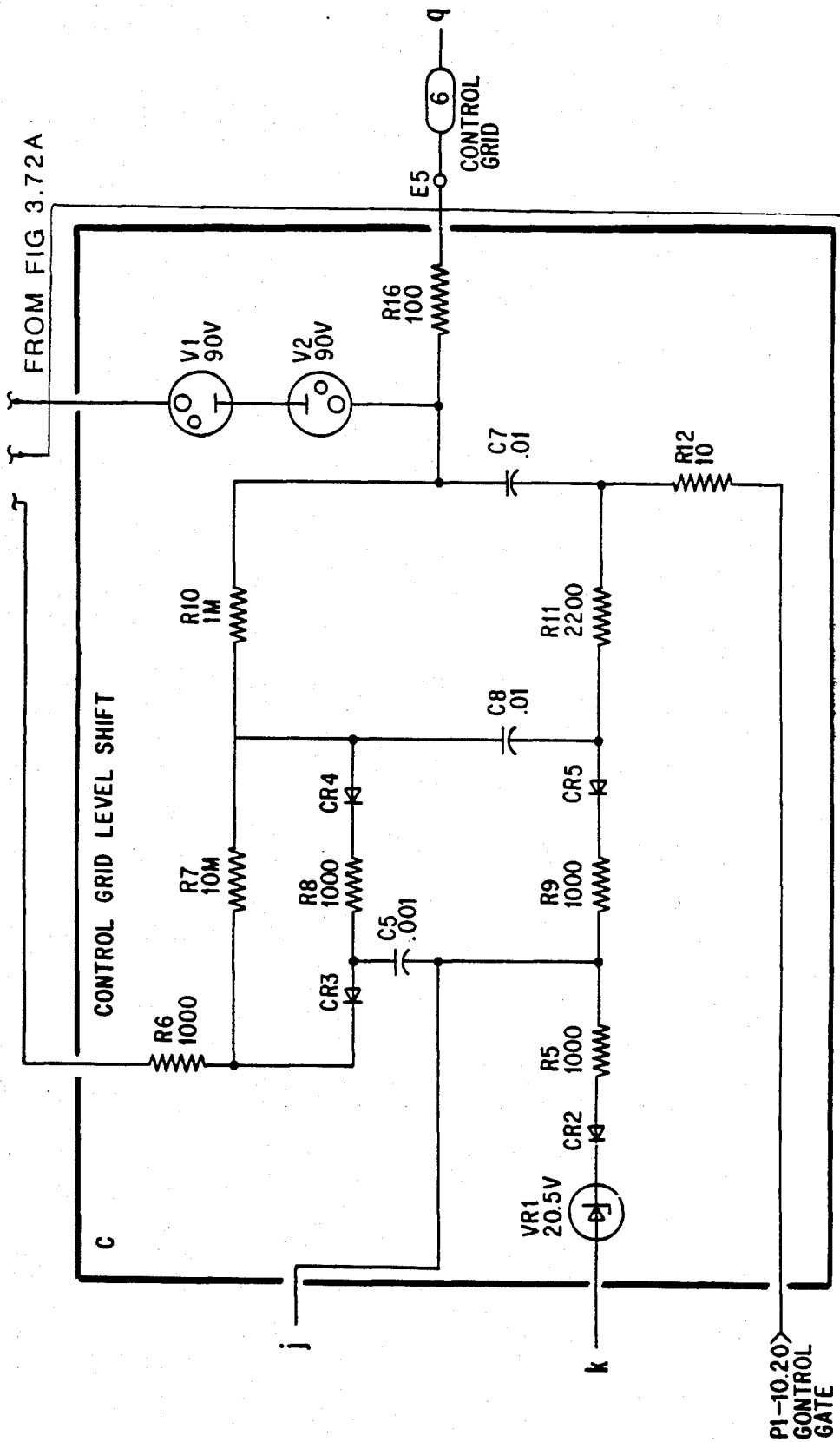
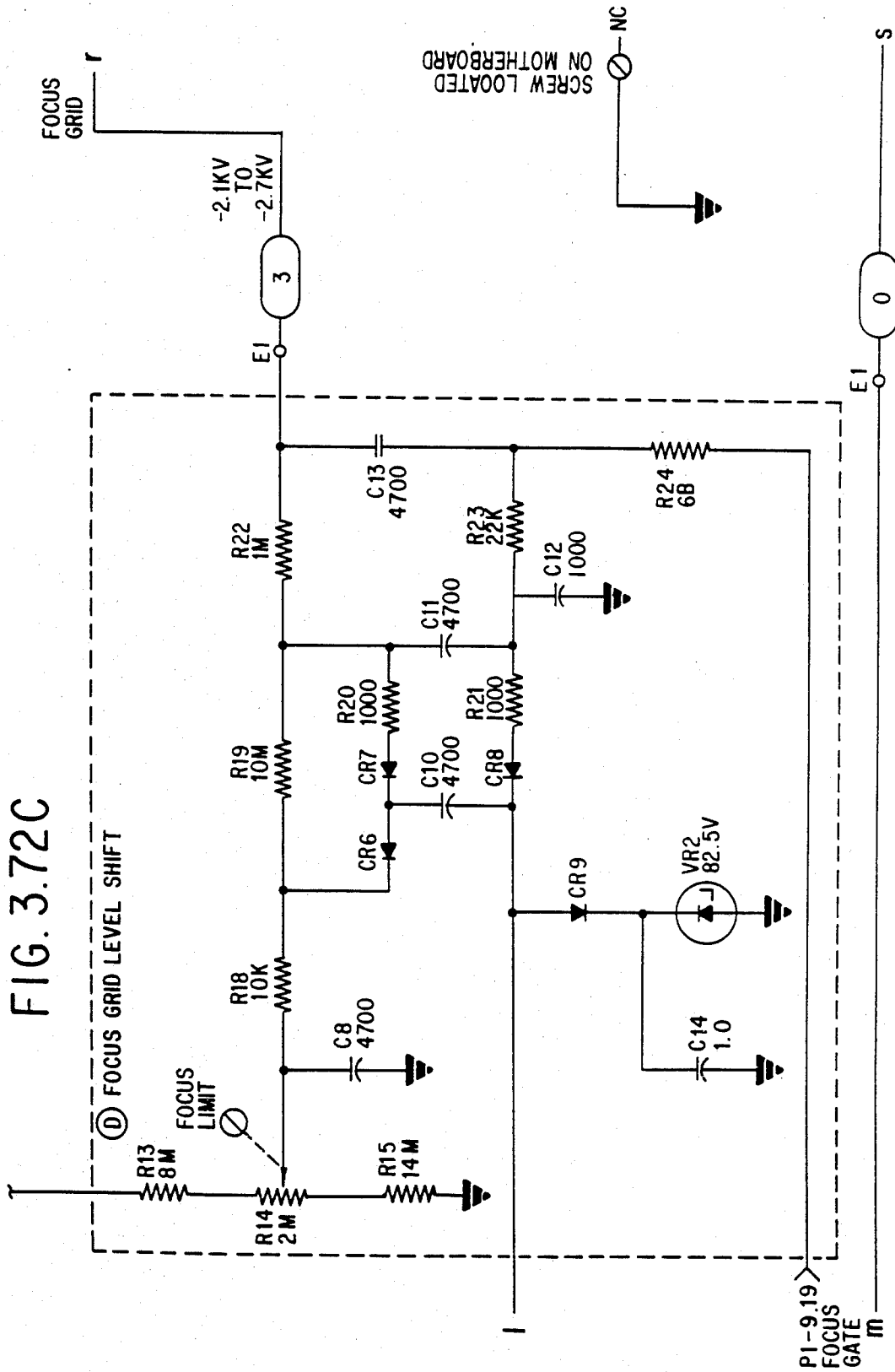


FIG. 3.72B

FIG. 3.72C



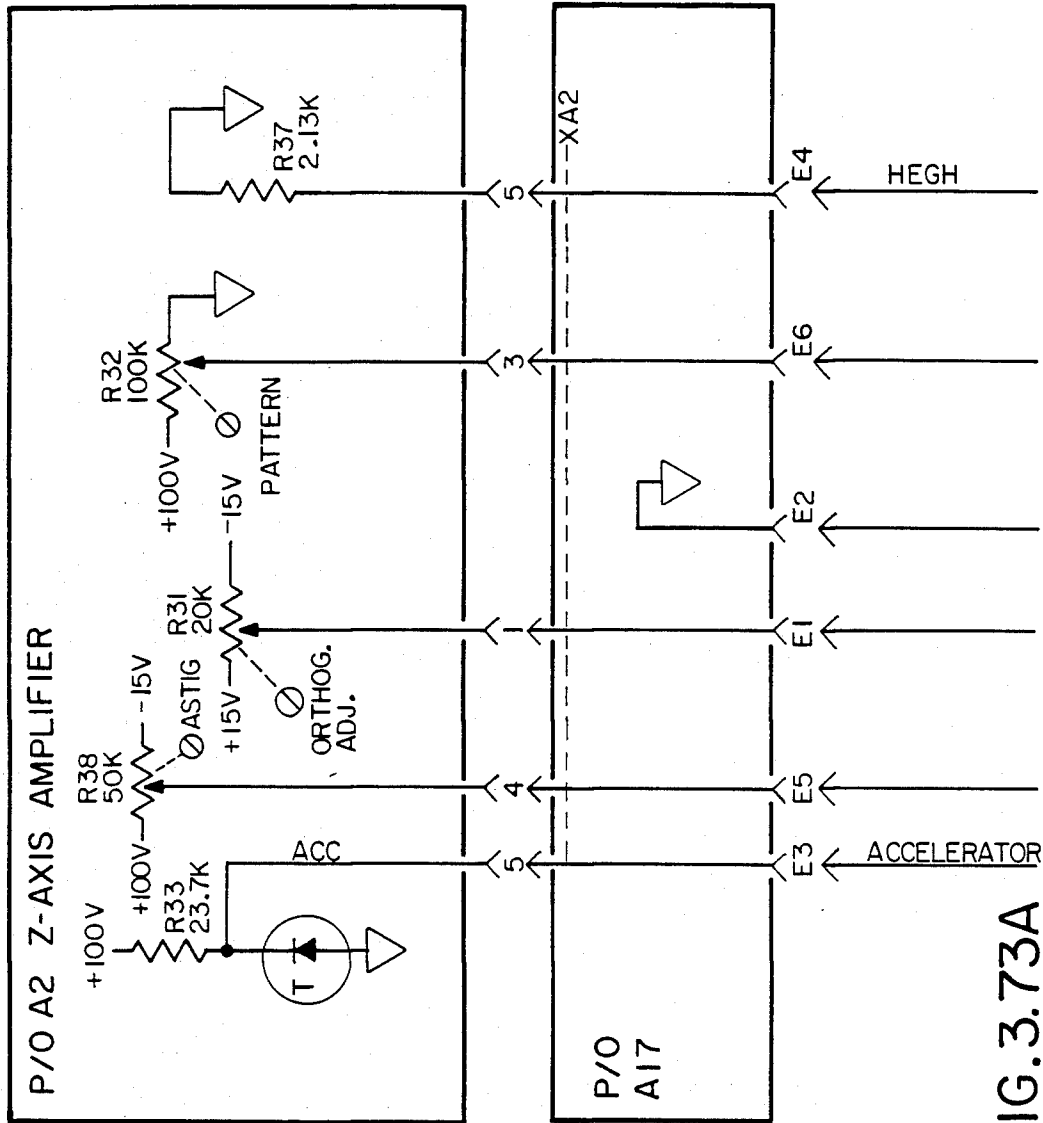
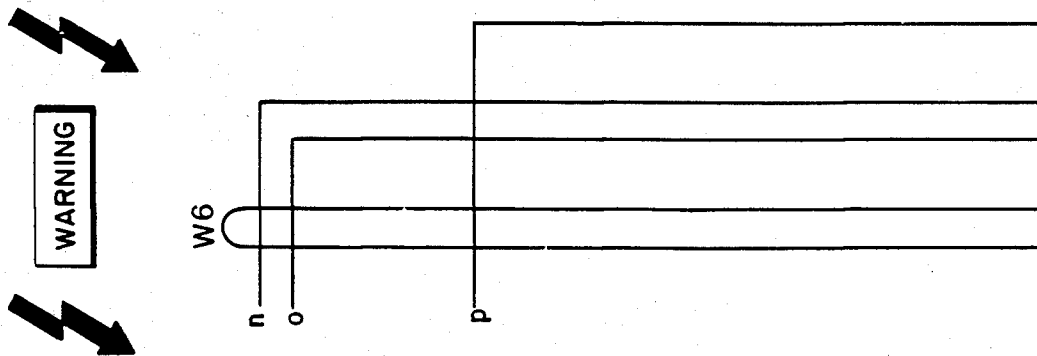


FIG. 3.73A



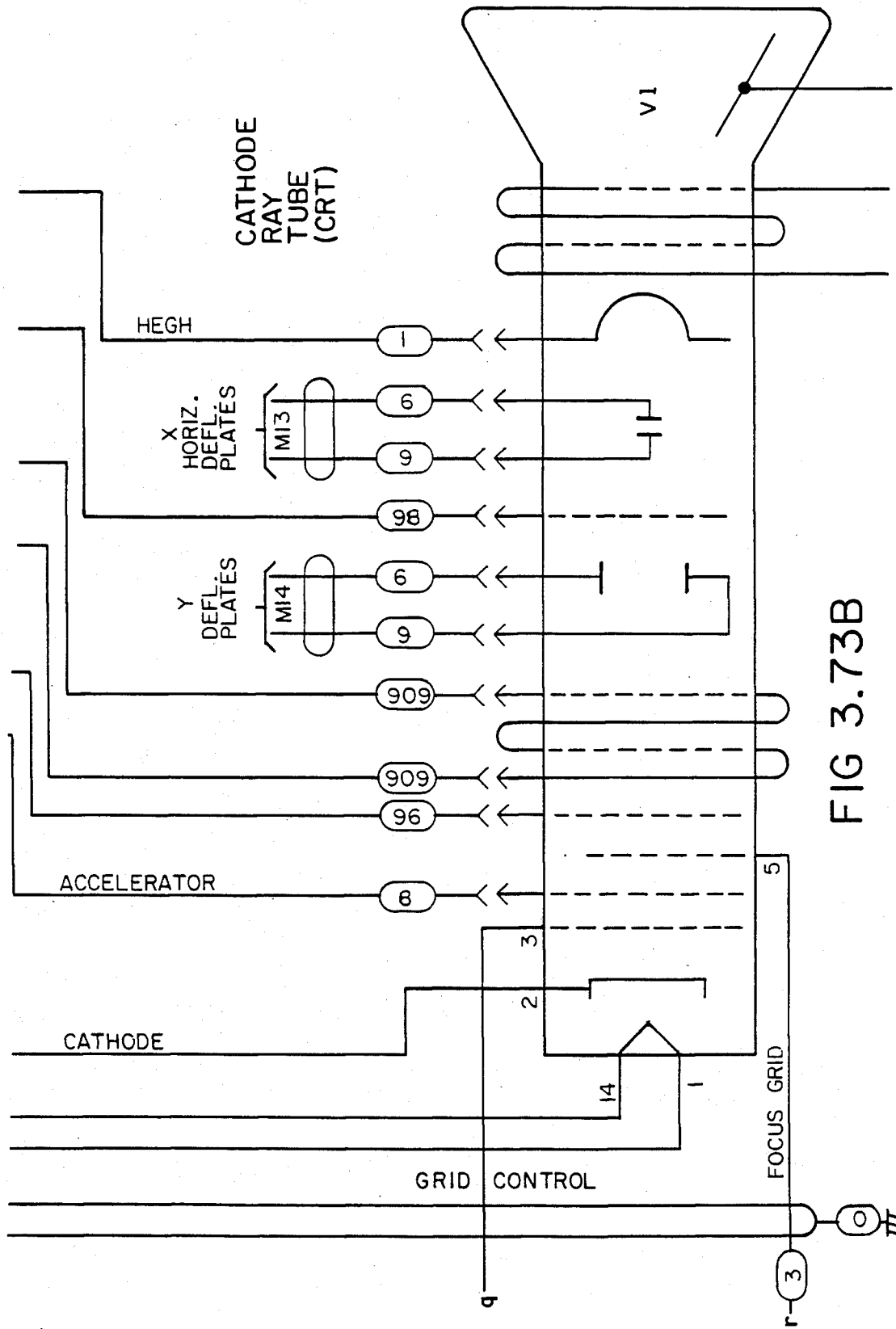


FIG 3.73B

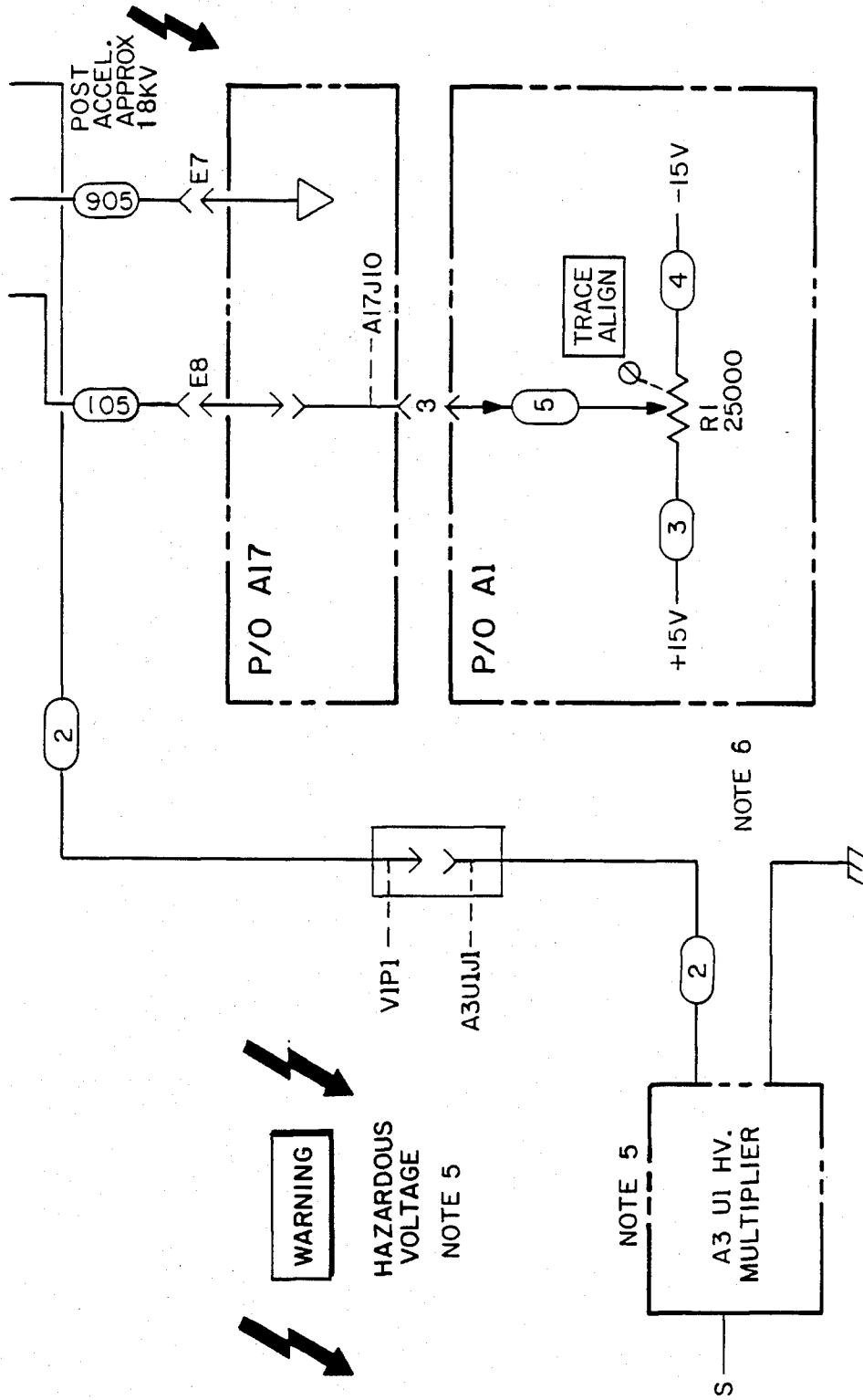


FIG 3.73C

A4 X DEFLECTION AMPLIFIER
 A5 Y DEFLECTION AMPLIFIER

P1 85101-60004

PIN	SIGNAL	TO/FROM	FUNCTION BLOCK
1 16	LGX/LGY INPUT	A5 P1-5/7	A
2 17	AGND AGND	A17 CI-NEG	F
3 18	NC NC		
4 19	NC NC		
5 20	AUX-X/AUX-Y	REAR PANEL AUX OUT	B
6 21	NC NC		
7 22	-15VF1 -15VF1	A17L5.L8	F
8 23	AGND AGND	A17 CI-NEG	F
9 24	+15VF1 +15VF1	A17L4.L7	F
10 25	NC NC		
11 26	NC NC		
12 27	+100VF +100VF	A17L3	F
13 28	NC NC		
14 29	AGND AGND	A17 CI-NEG	F
15 30	NC NC		

FIG 3.75A

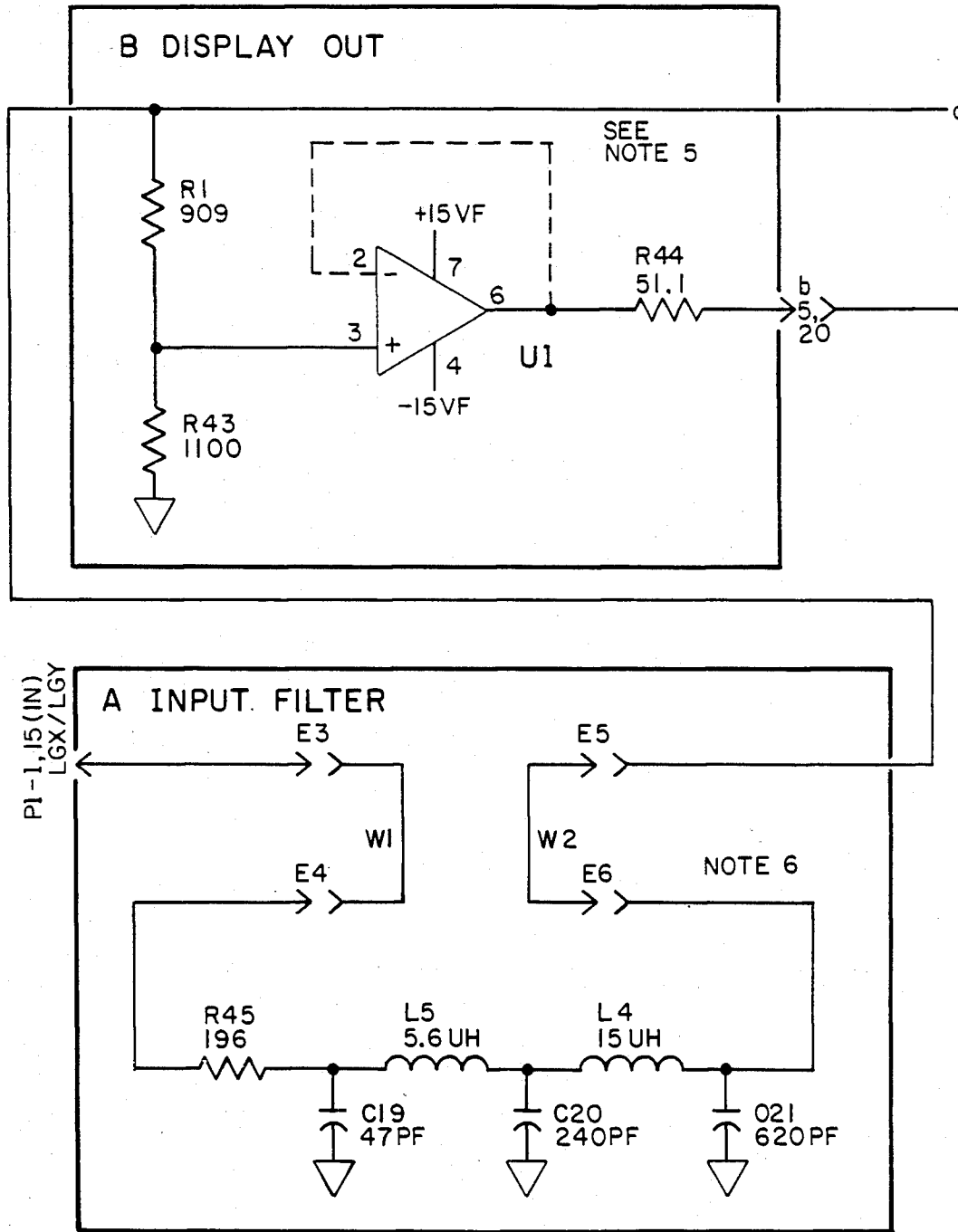


FIG 3.75B

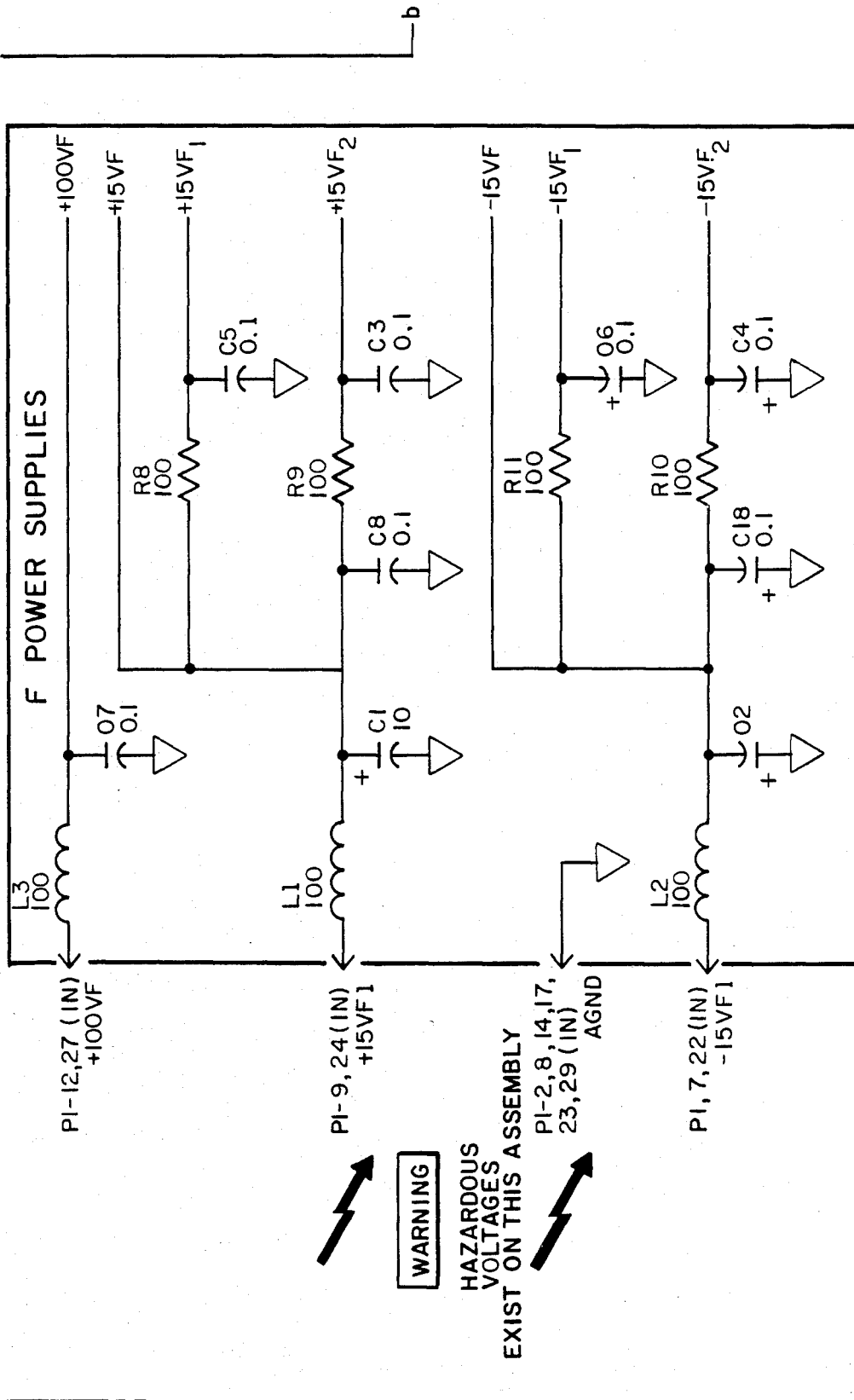


FIG 3.75C

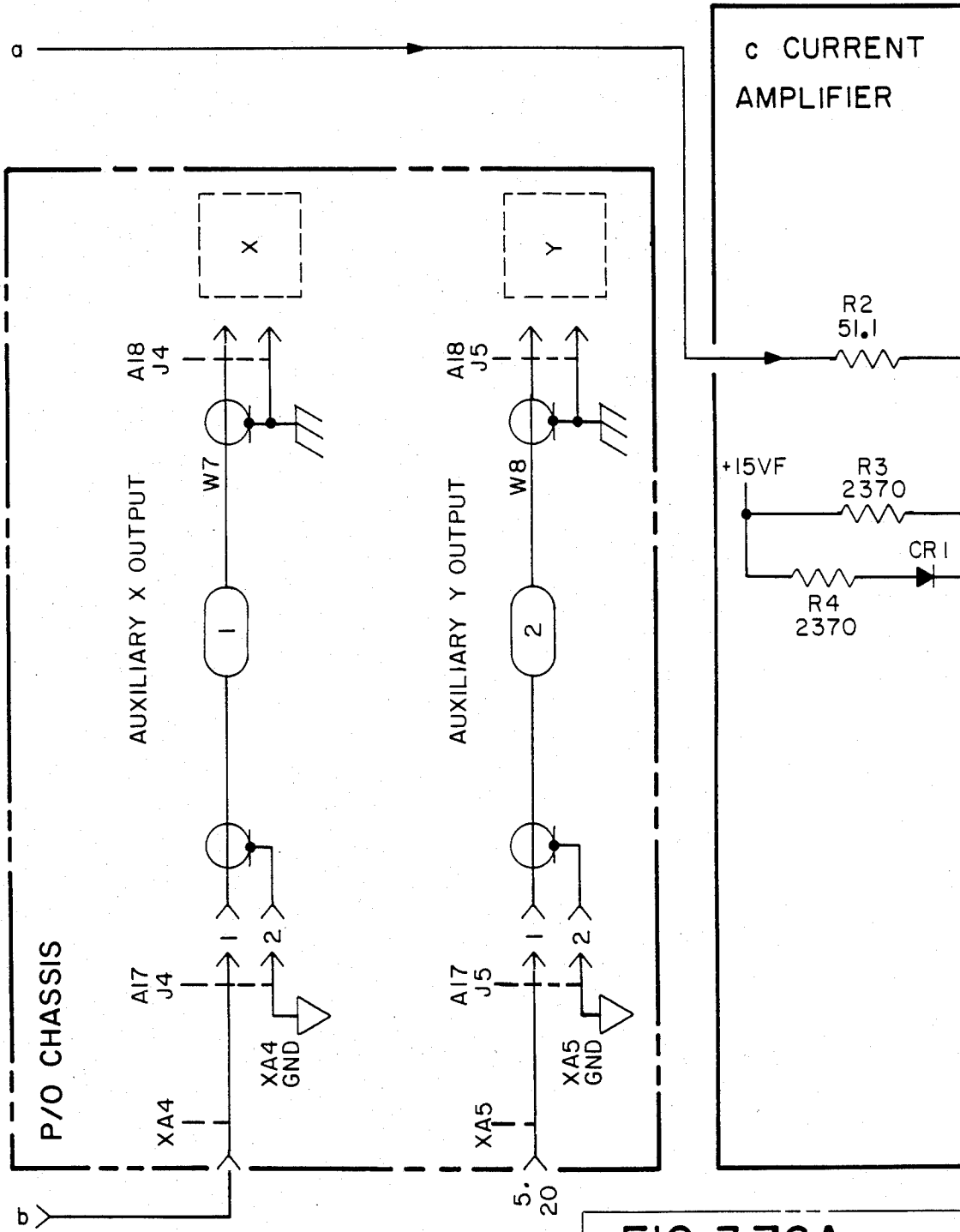
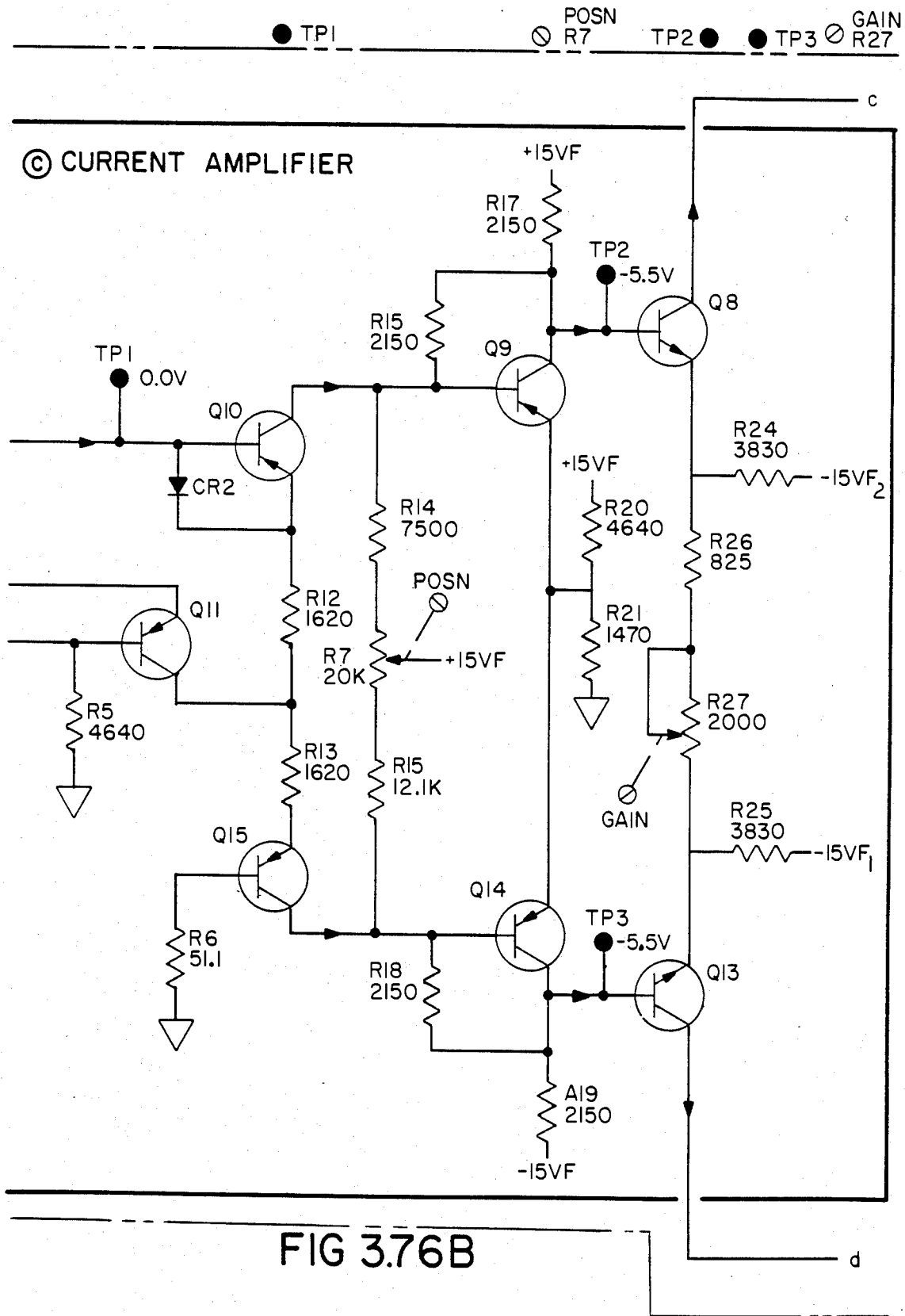


FIG 3.76A



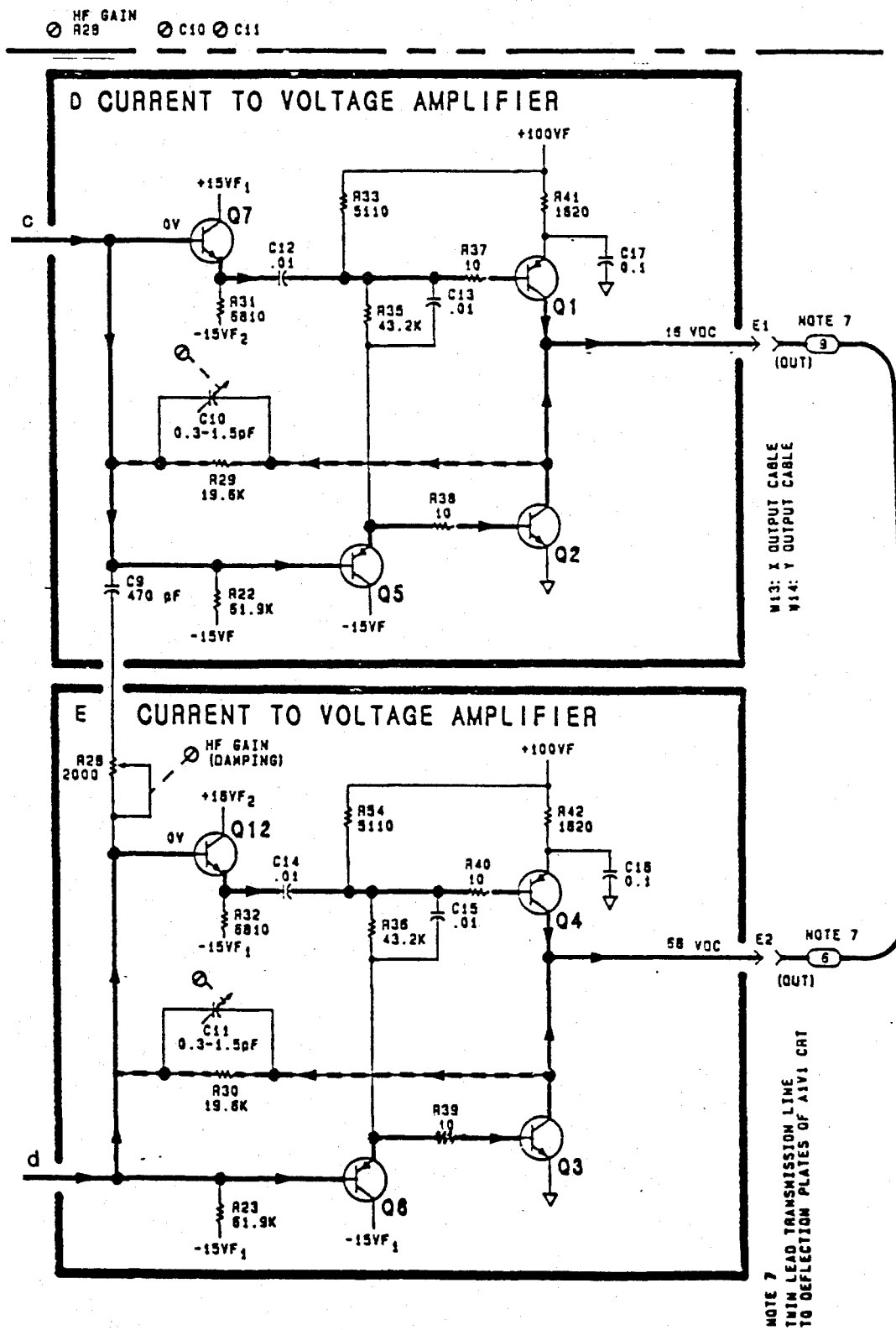


FIG 3.77

FIG 3.78

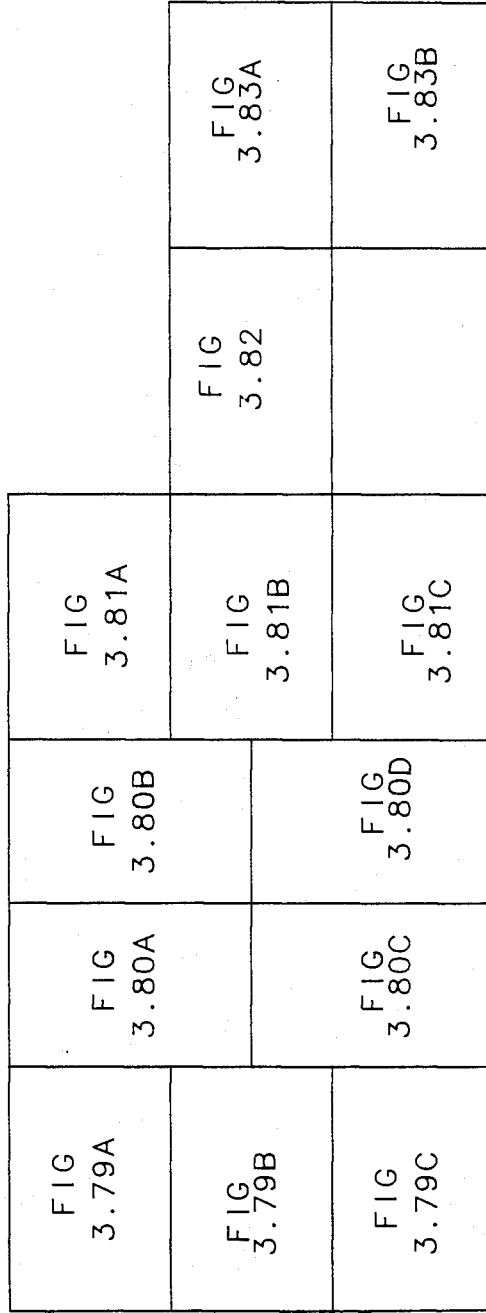
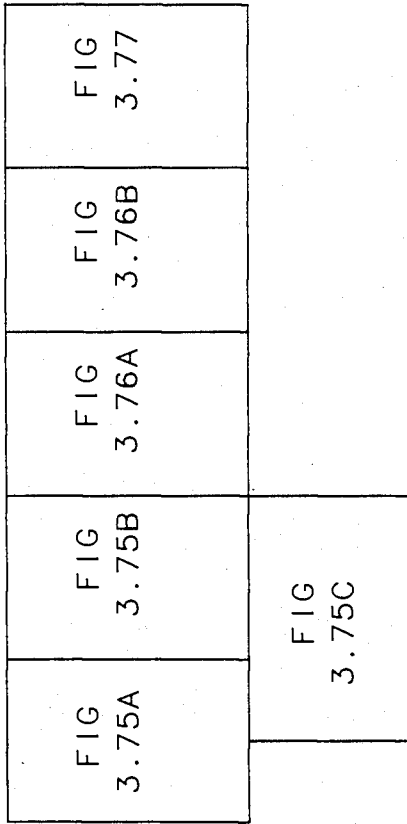


FIG 3.84

TP1 GROUND

A8 LINE GENERATOR
85101-6006
SHEET (1 OF 2)

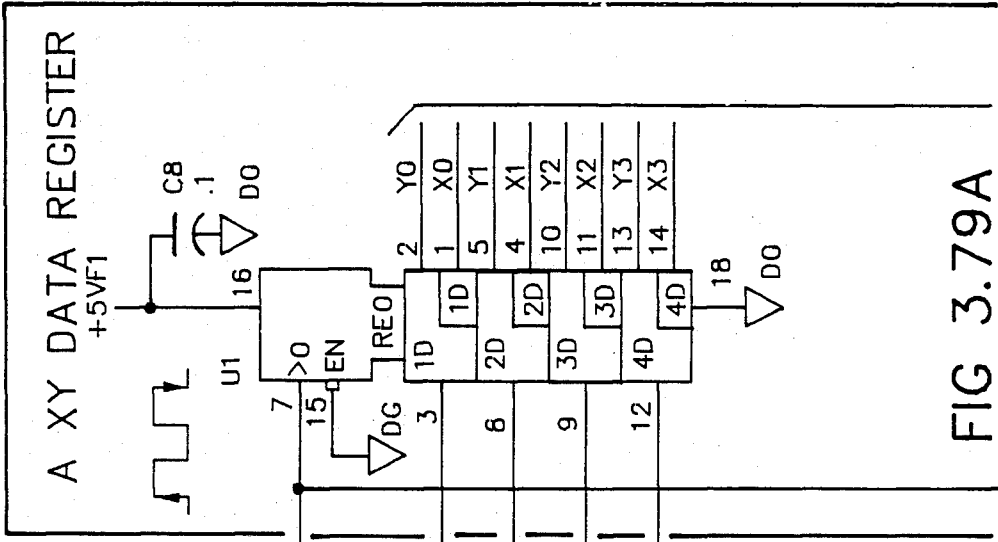
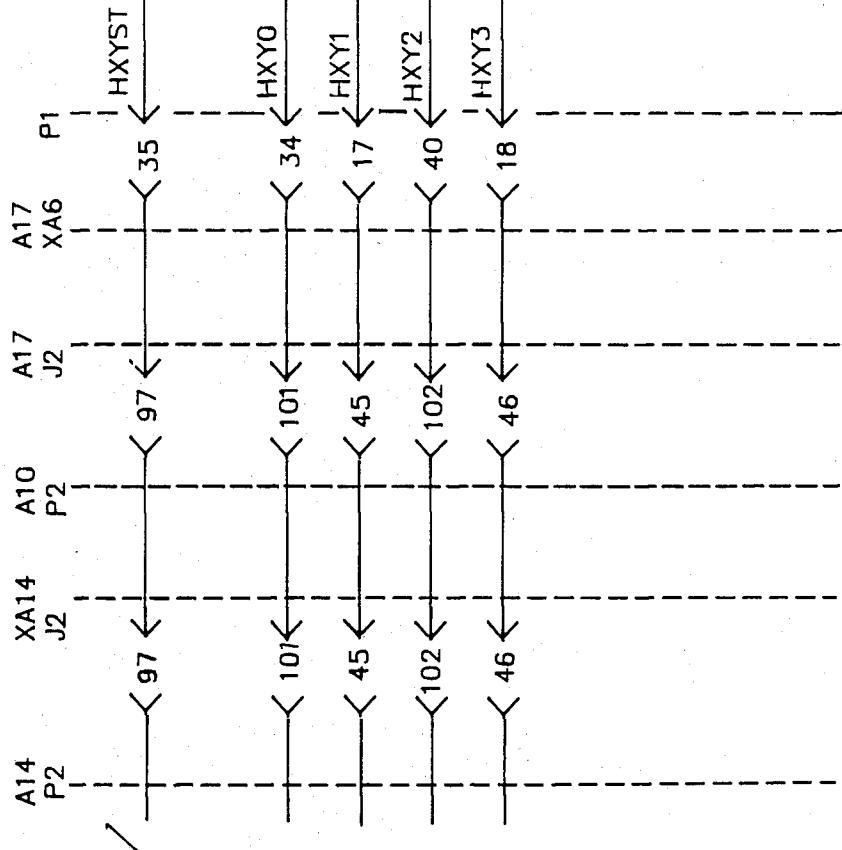


FIG 3.79A



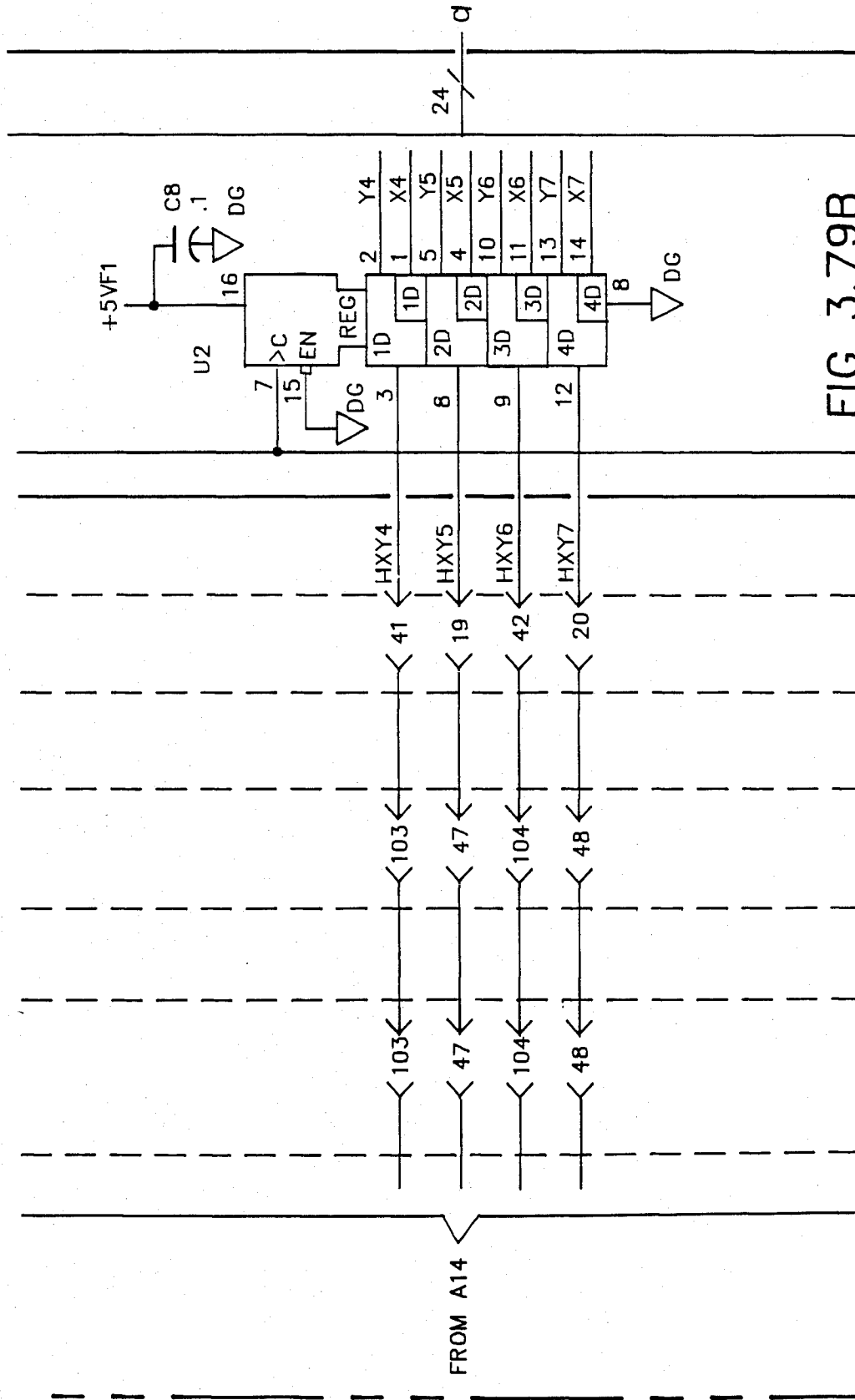


FIG 3.79B

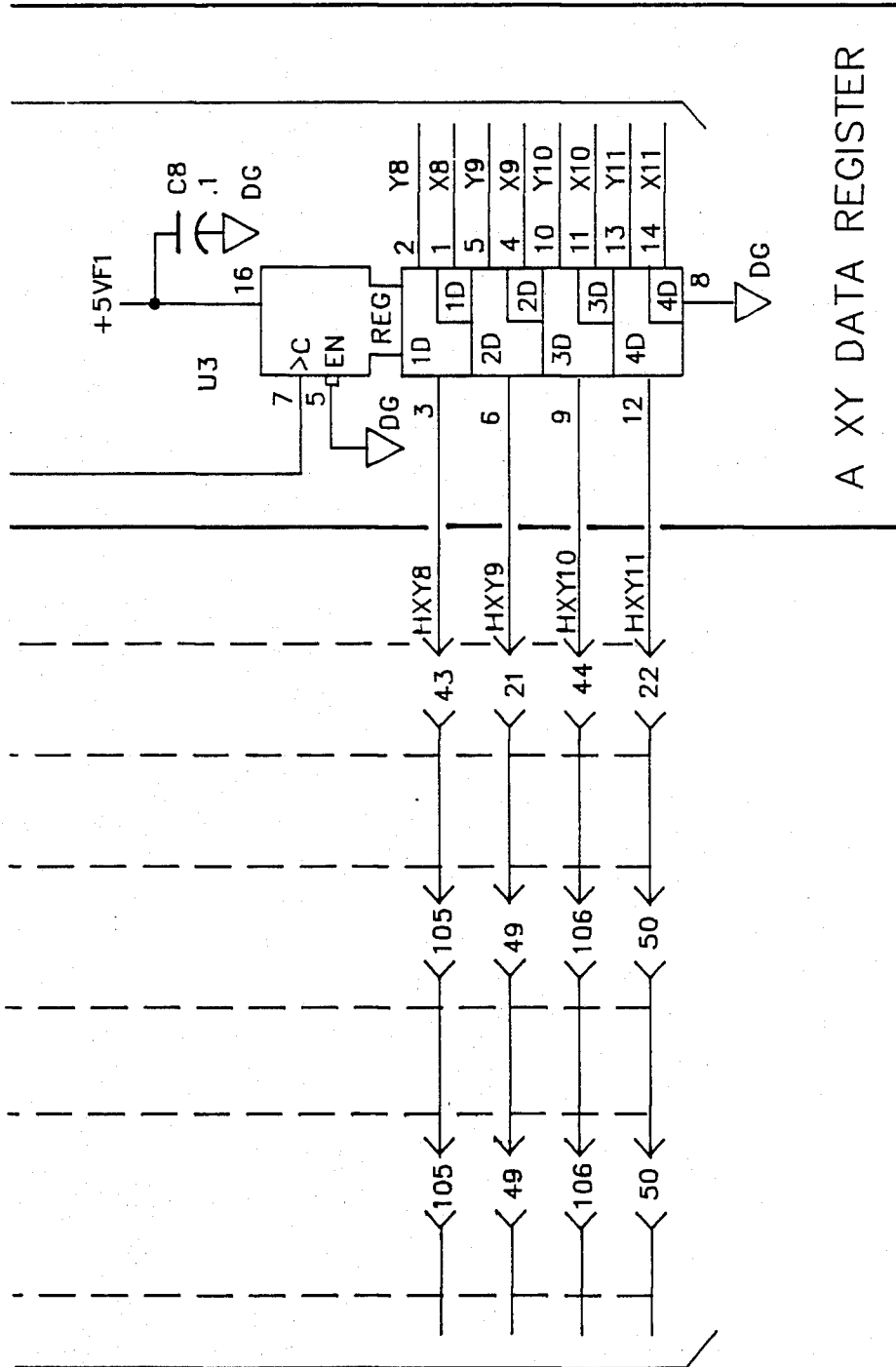


FIG 3.79G

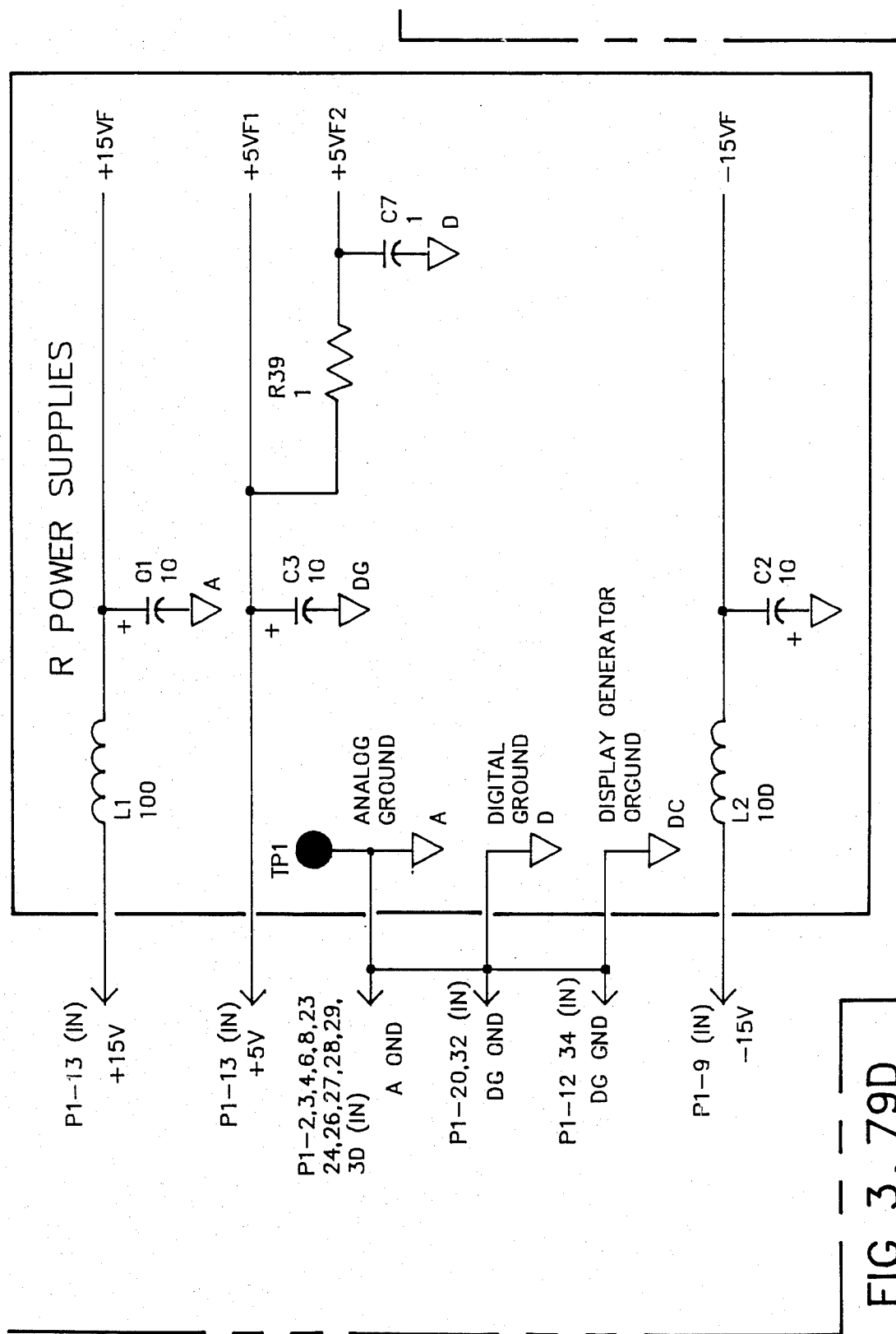


FIG 3. 79D

TP3

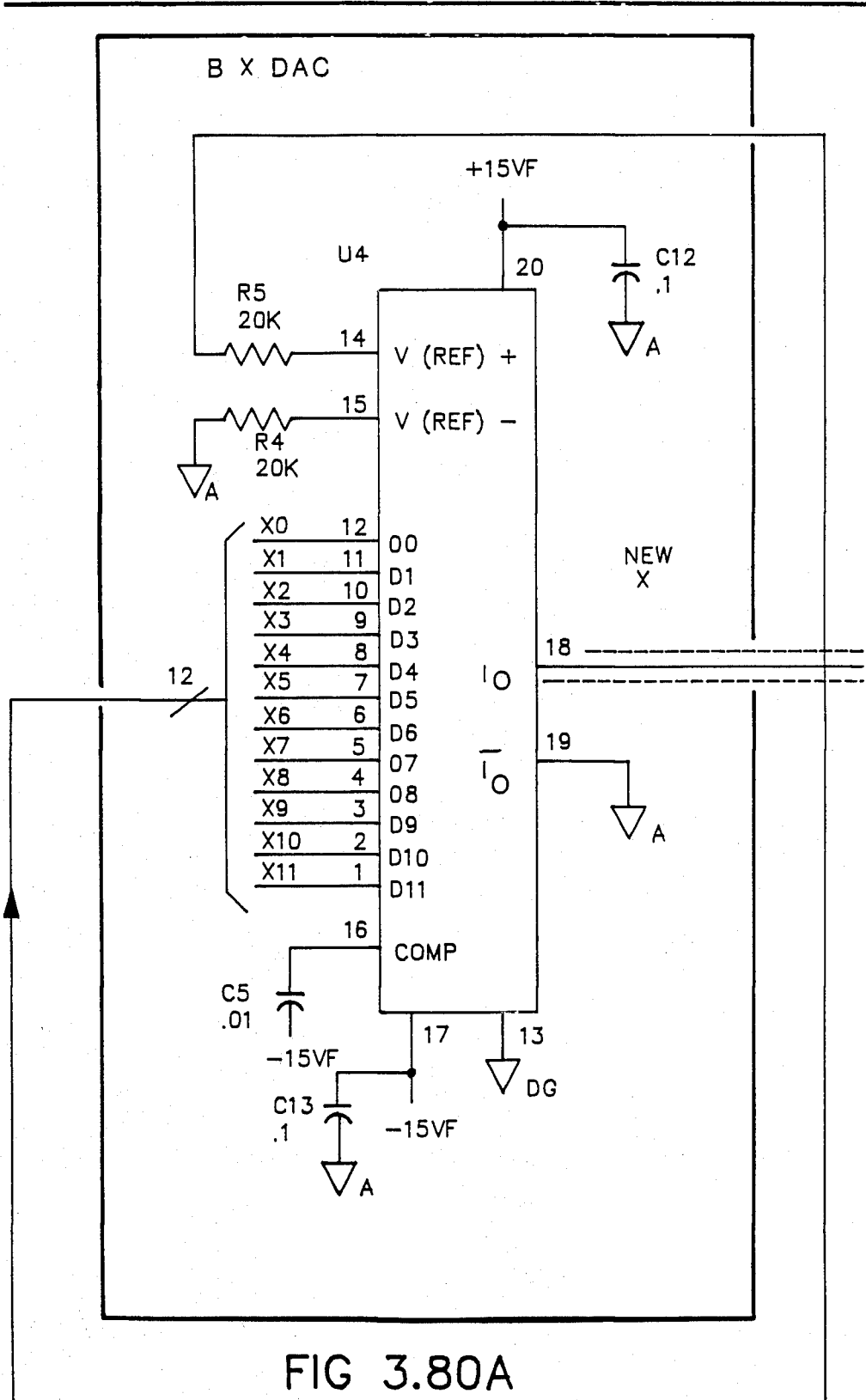


FIG 3.80A

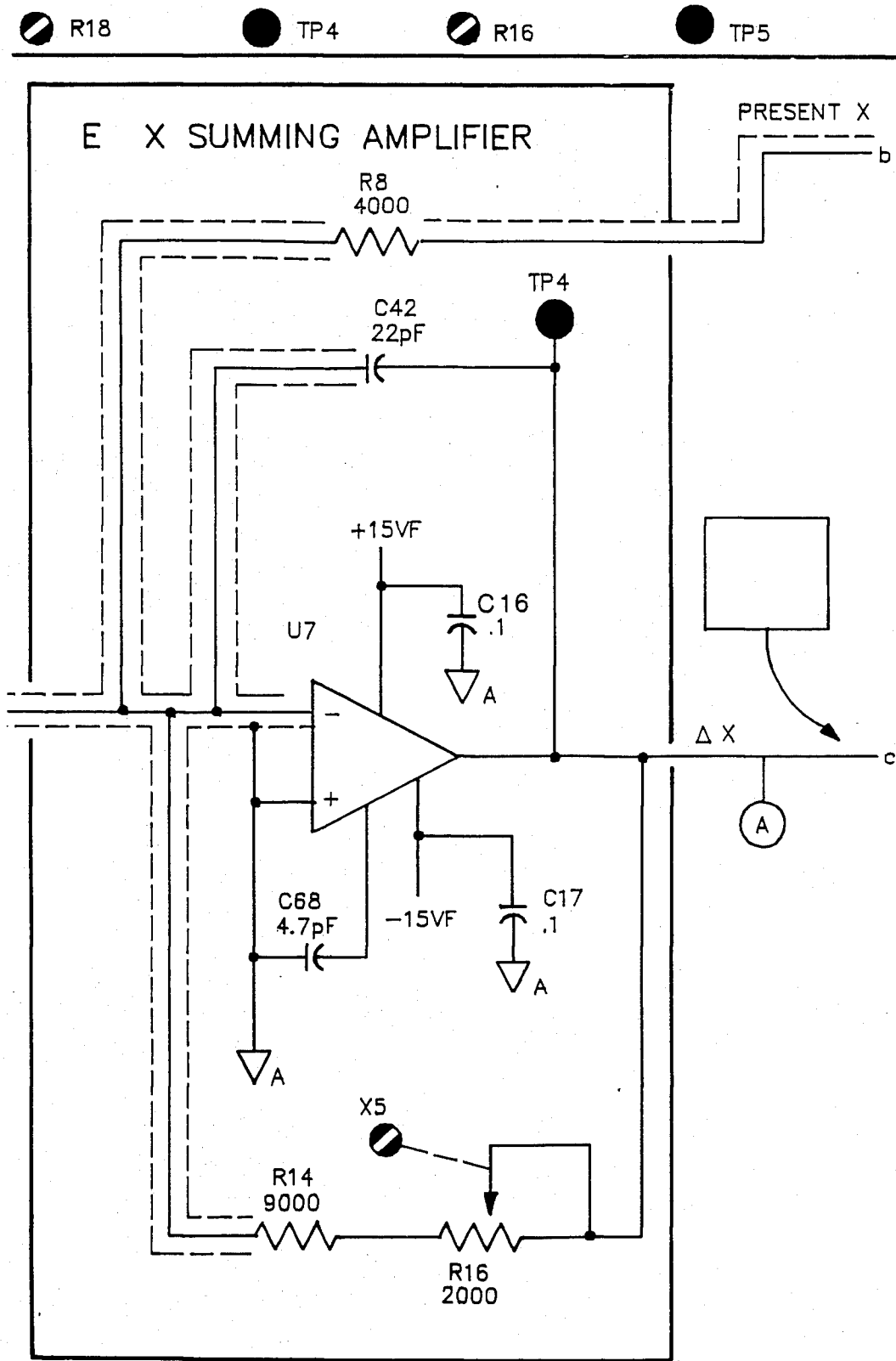


FIG 3.80B

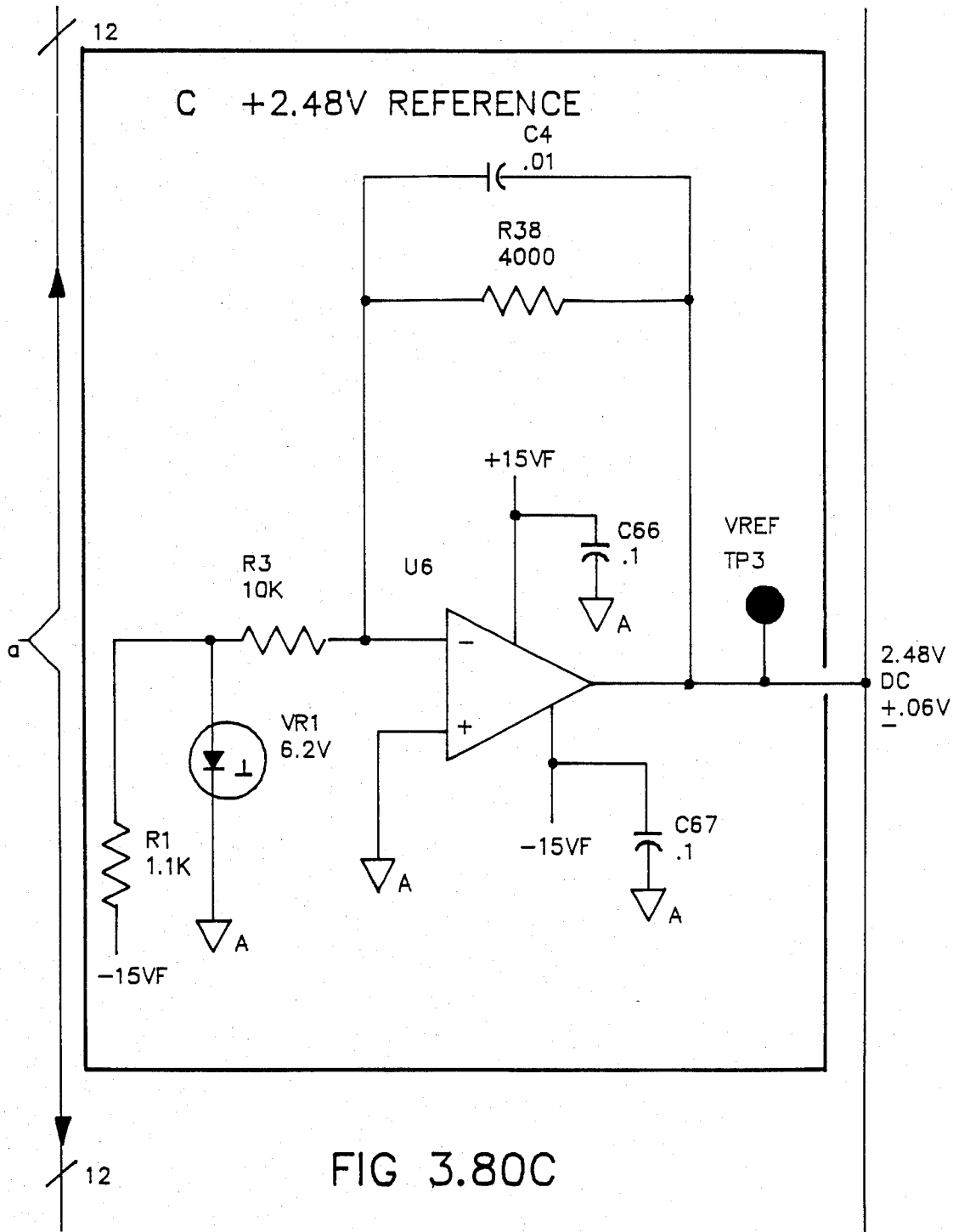


FIG 3.80C

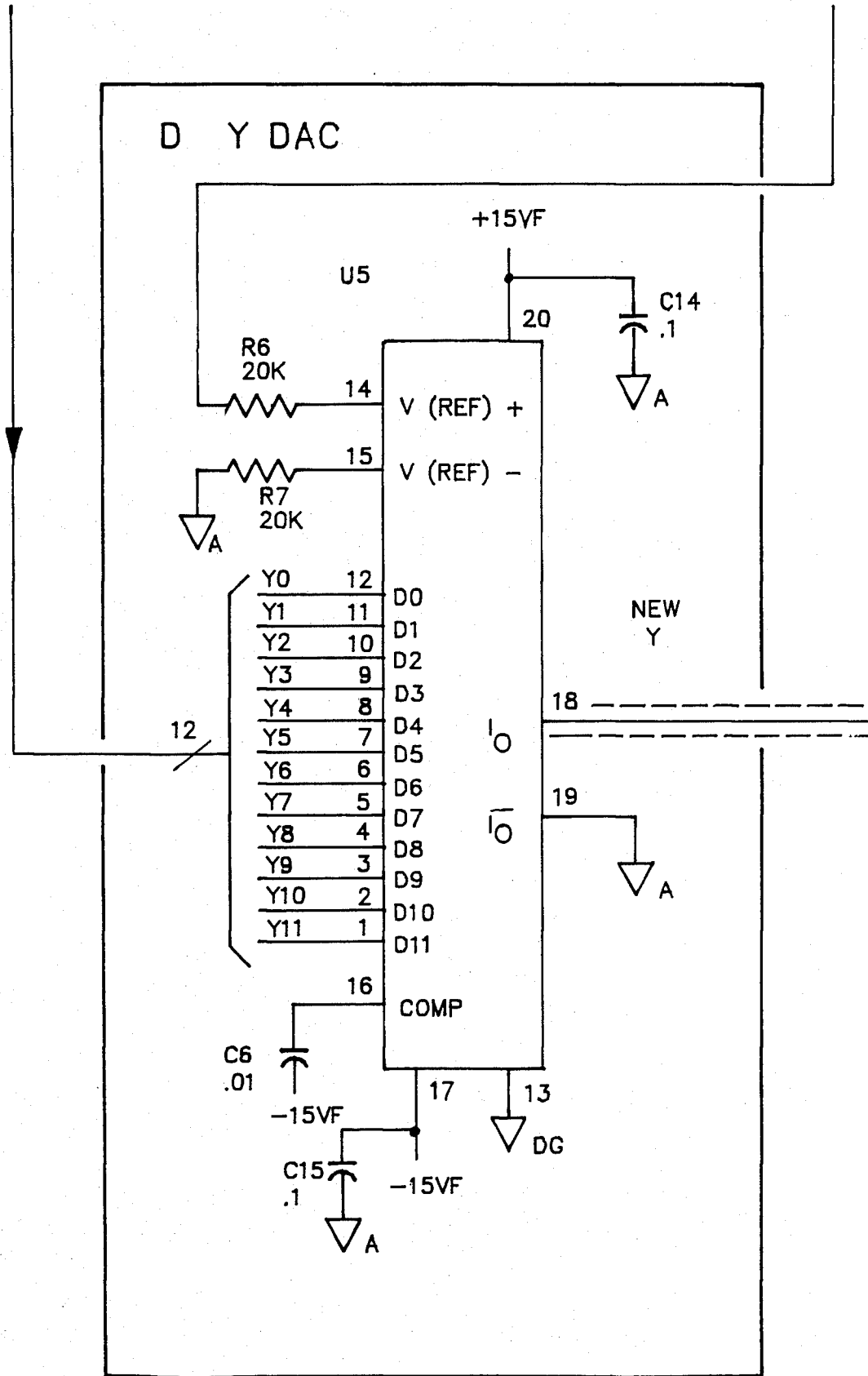


FIG 3.80D

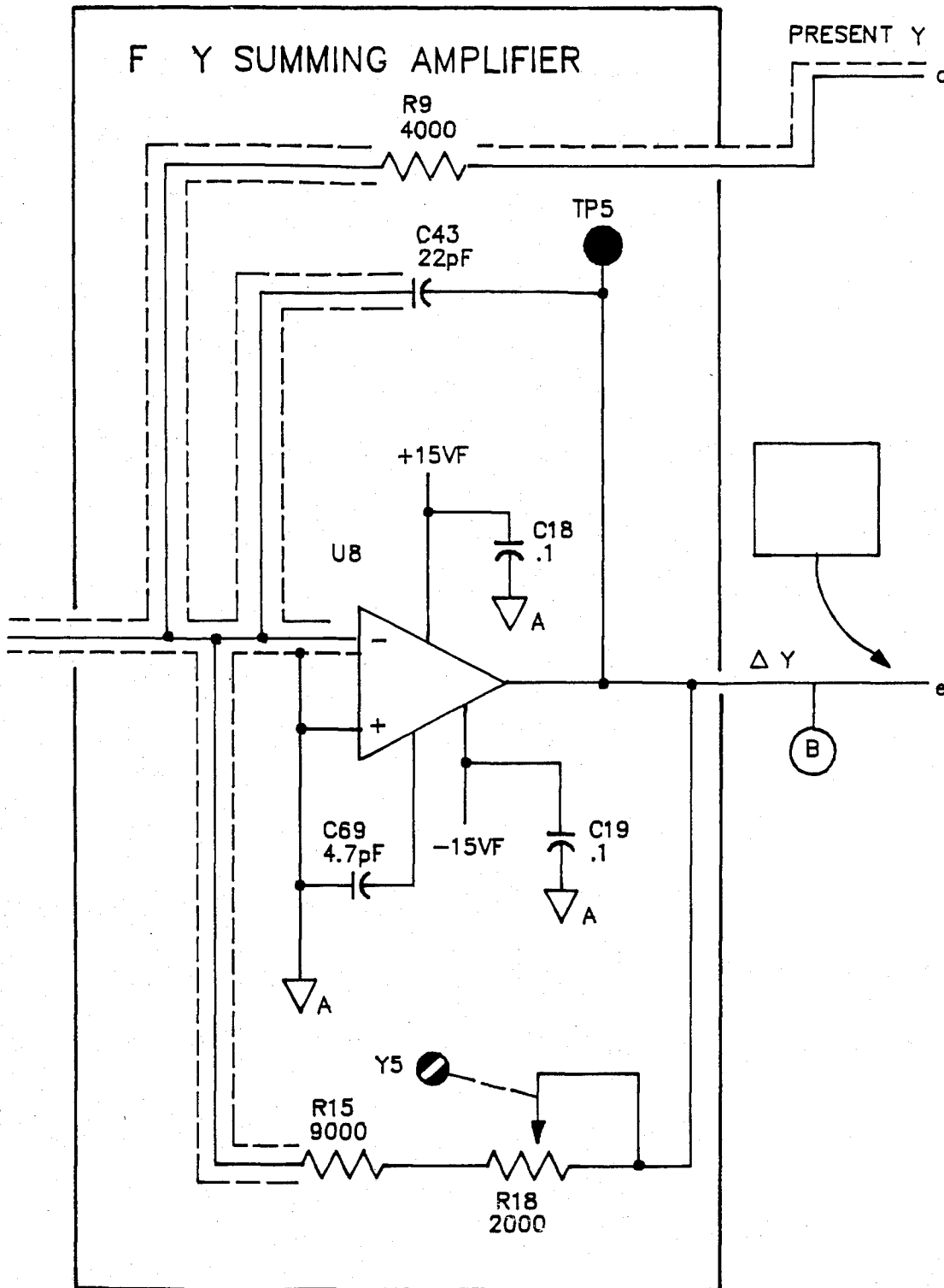


FIG 3.80E

● TP2 ● TP6 ● TP7

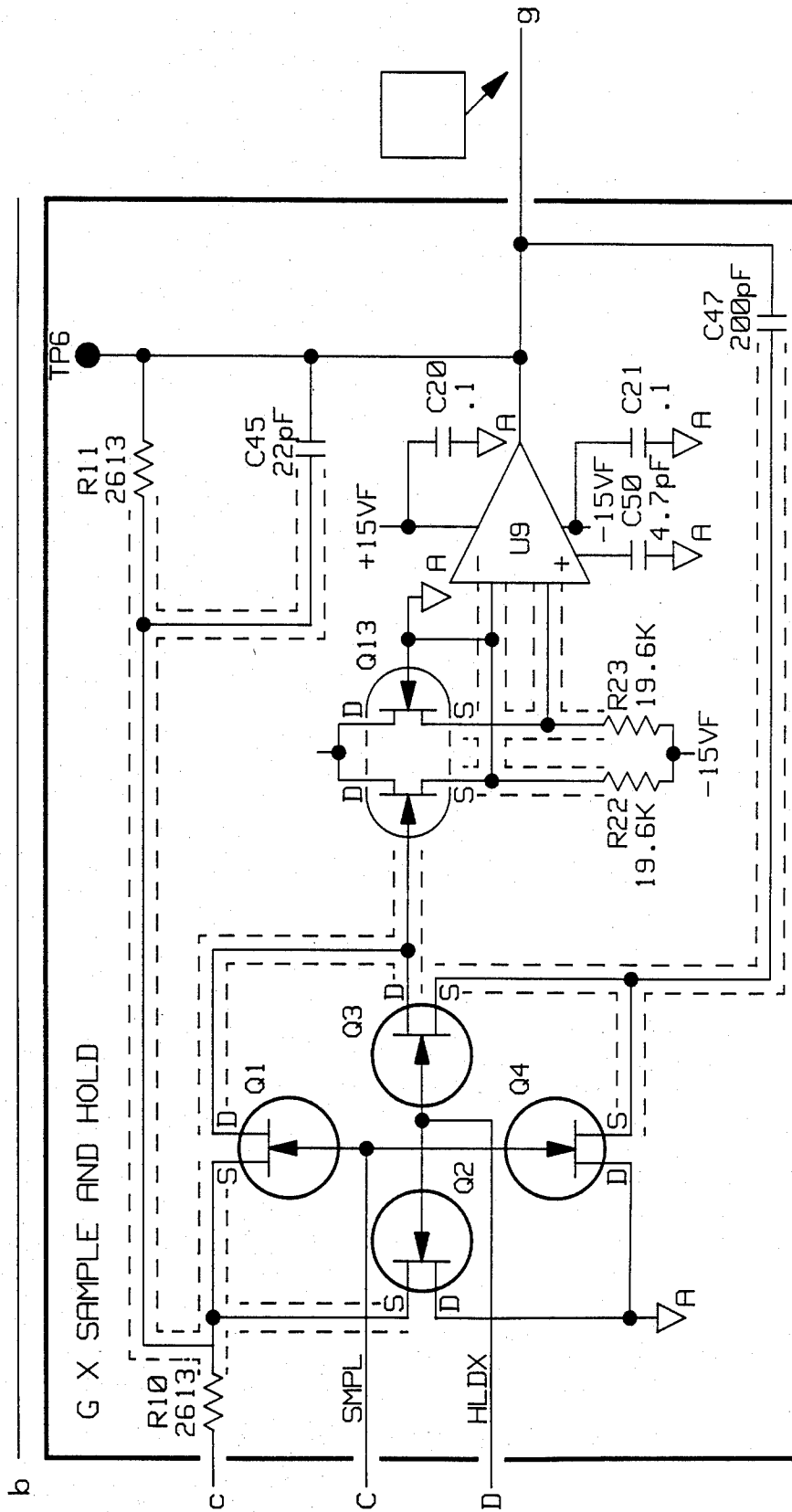


FIG 3.81A

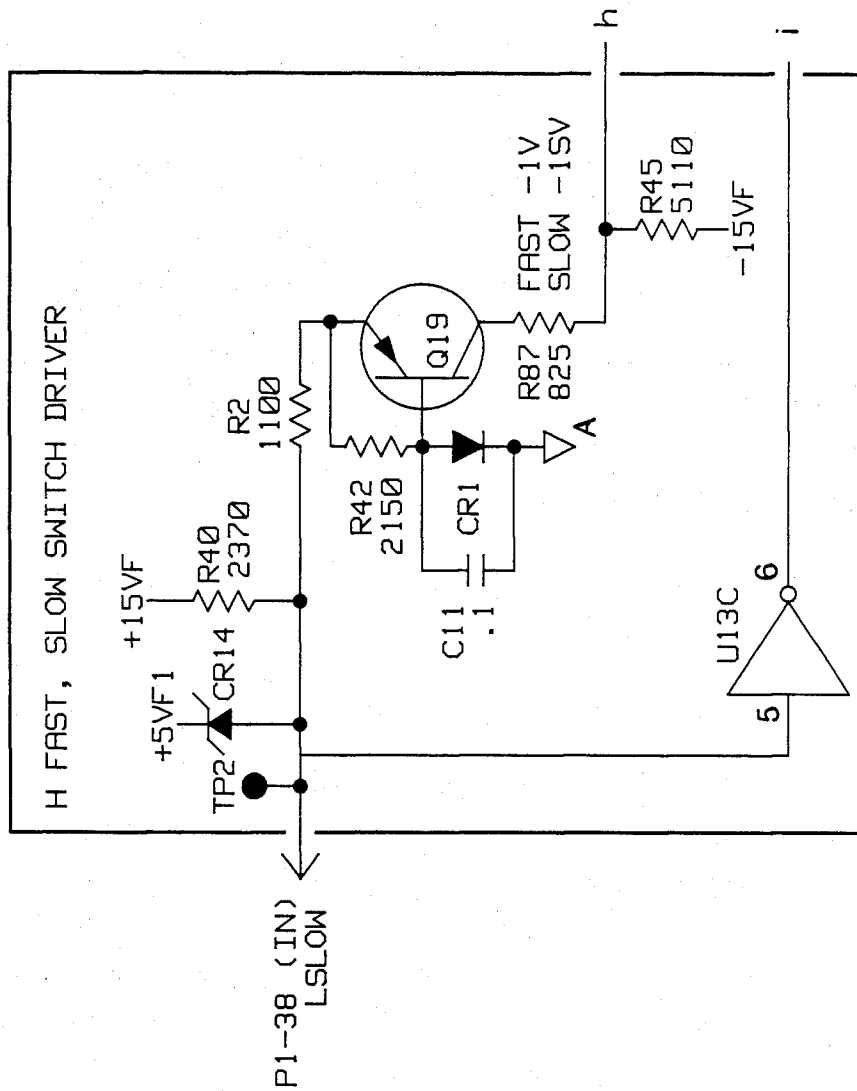


FIG 3.81B

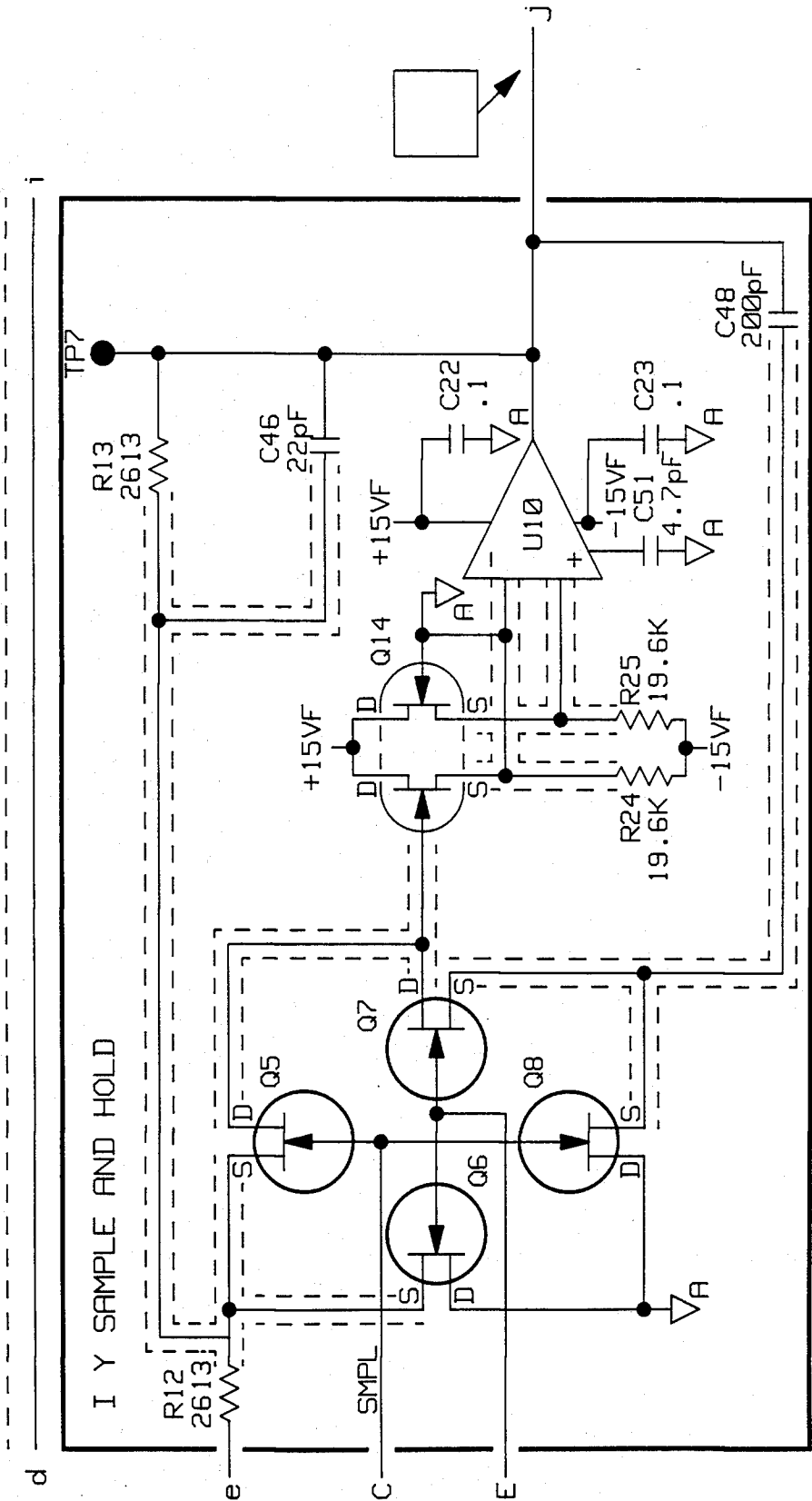


FIG 3.81C

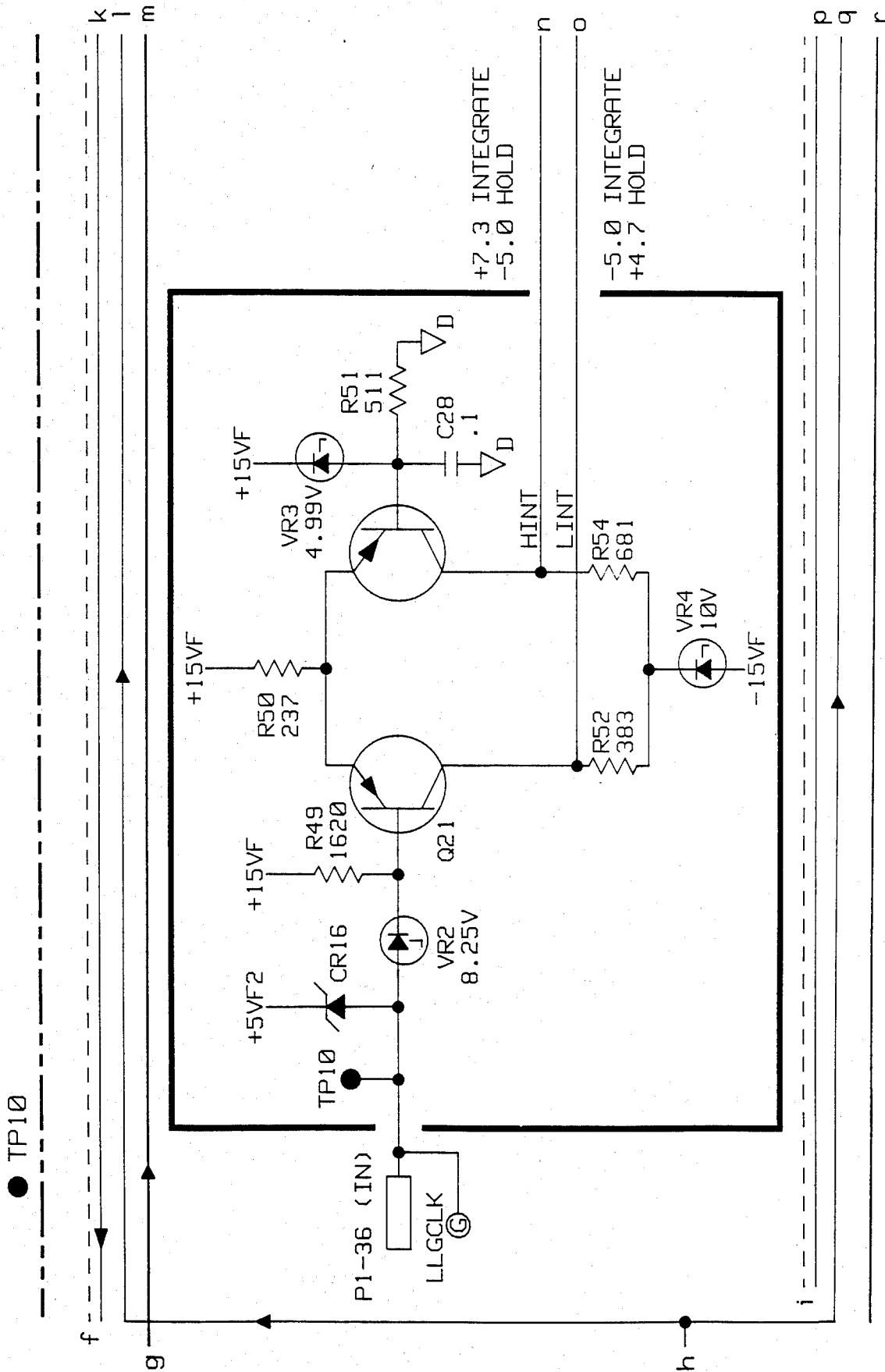


FIG 3.82

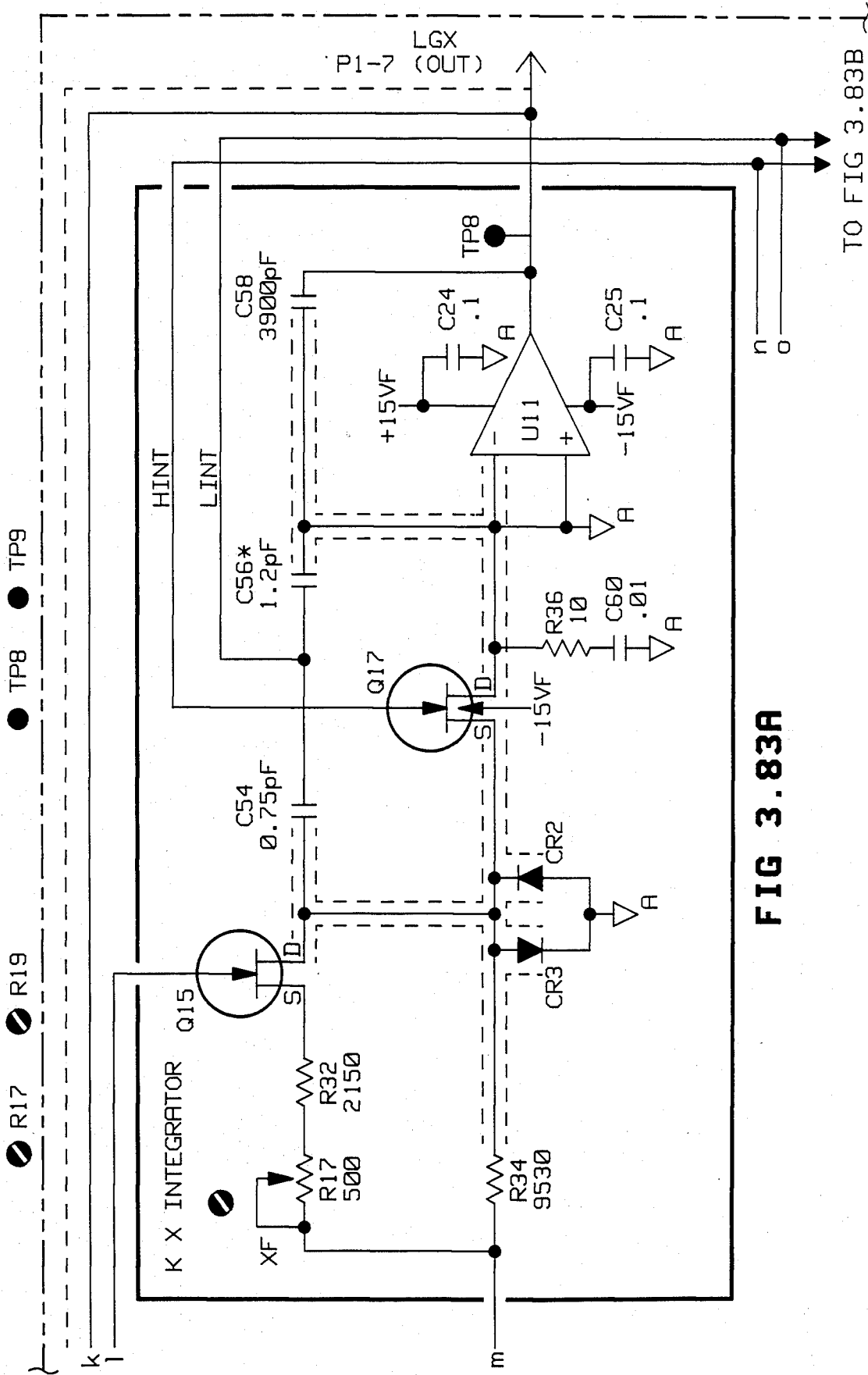


FIG 3.83A

TO FIG 3.83B

TO FIG 3.89A

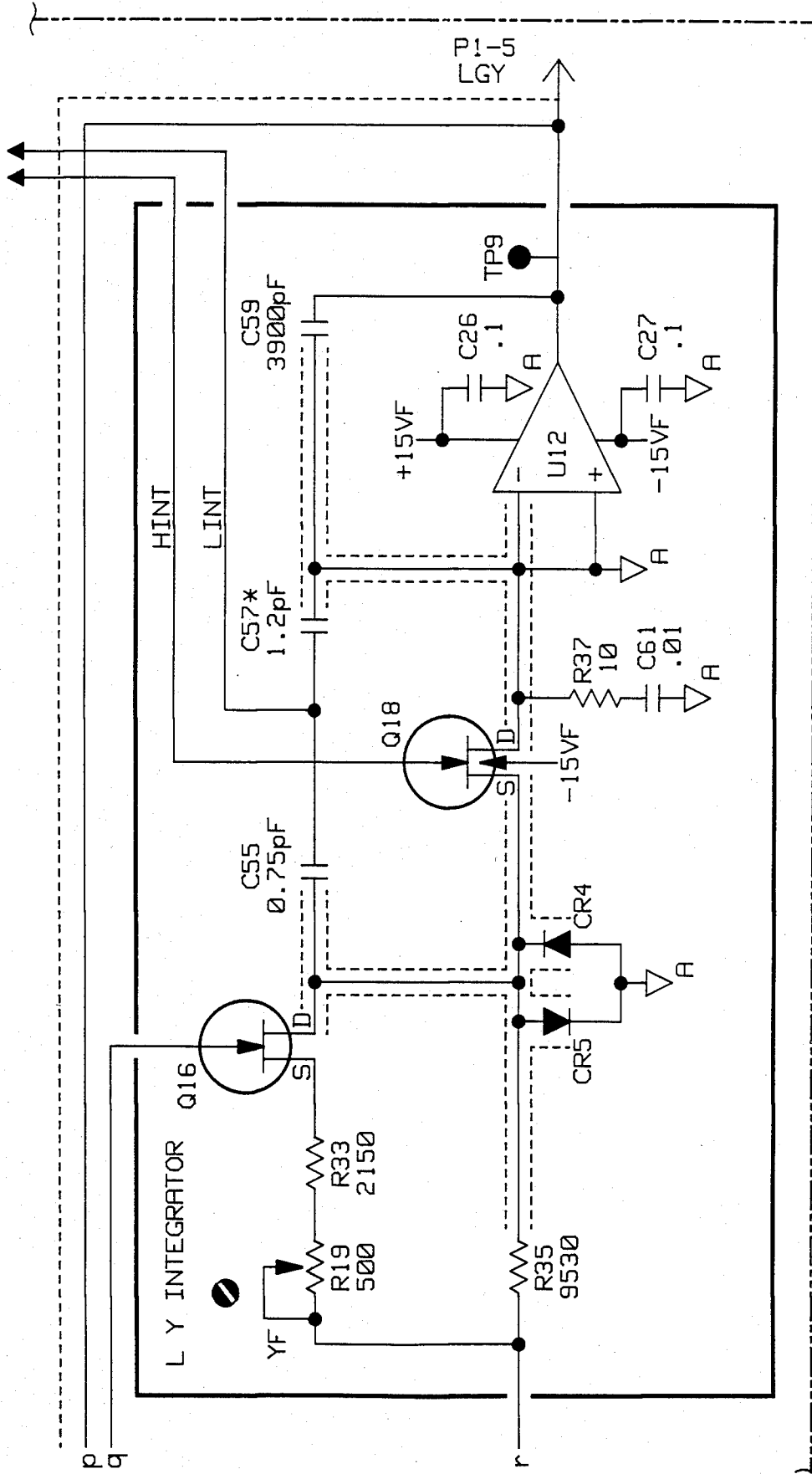


FIG 3.83B

FIG 3.85

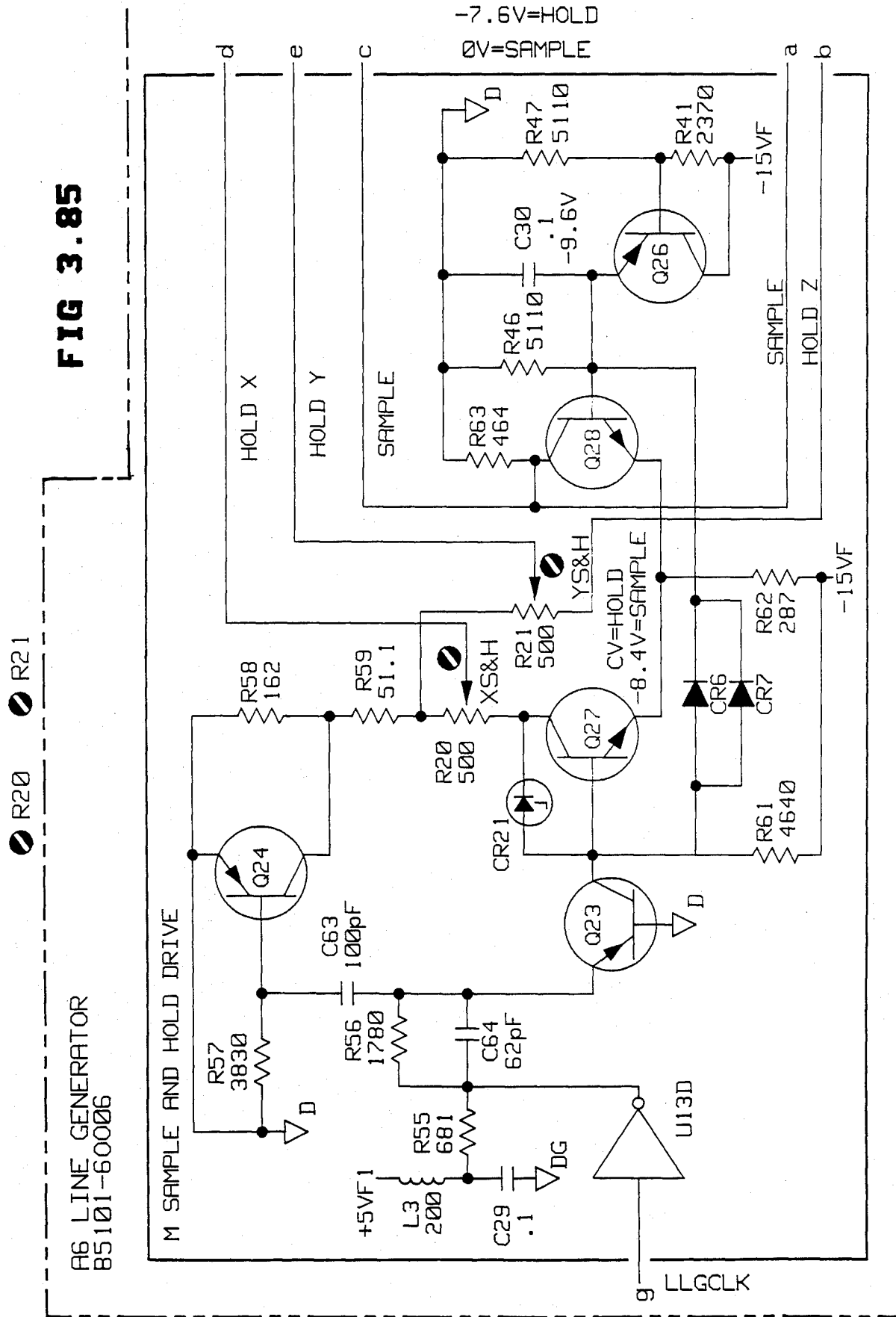
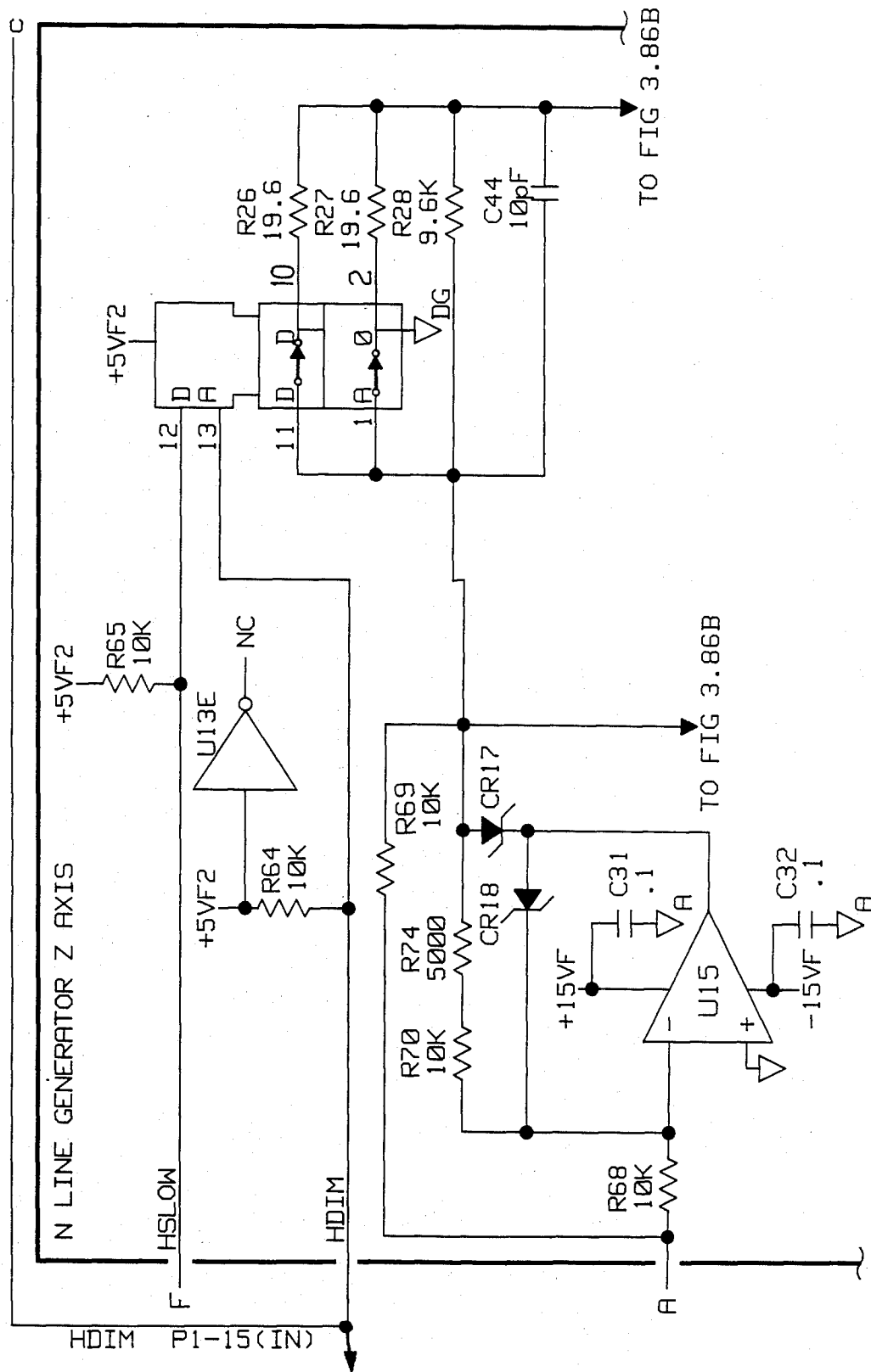


FIG 3.86A



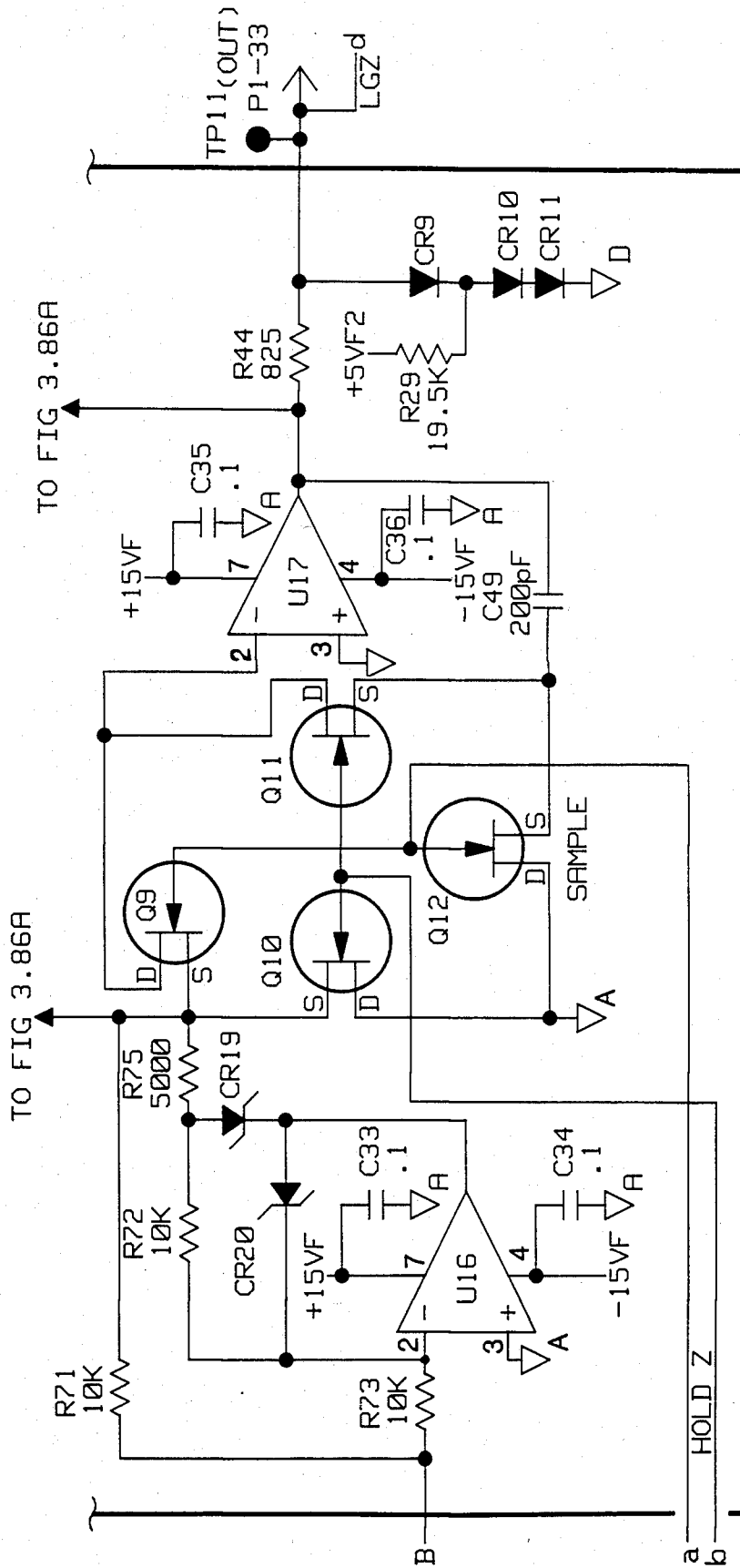


FIG 3.86B

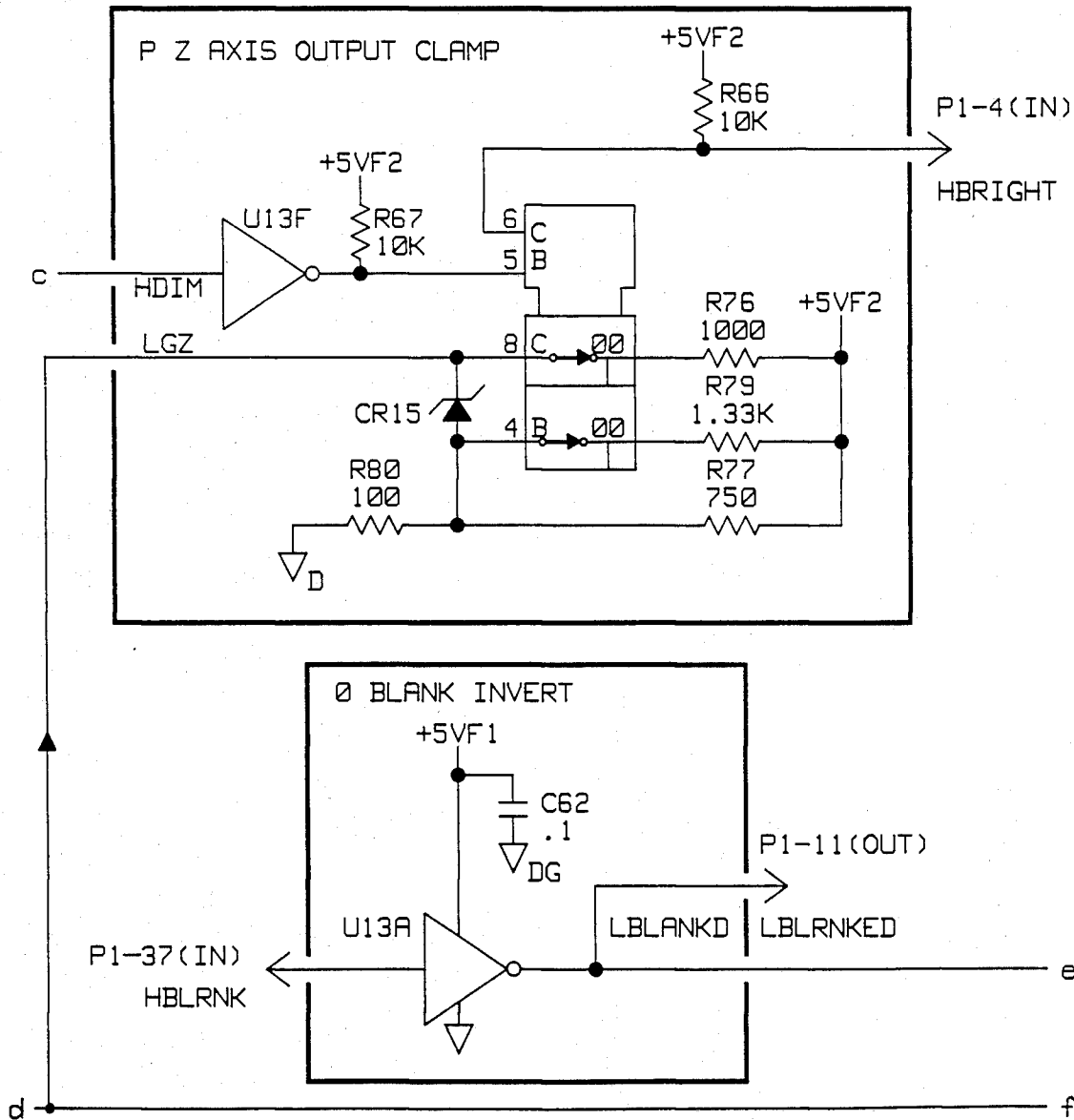


FIG 3.87

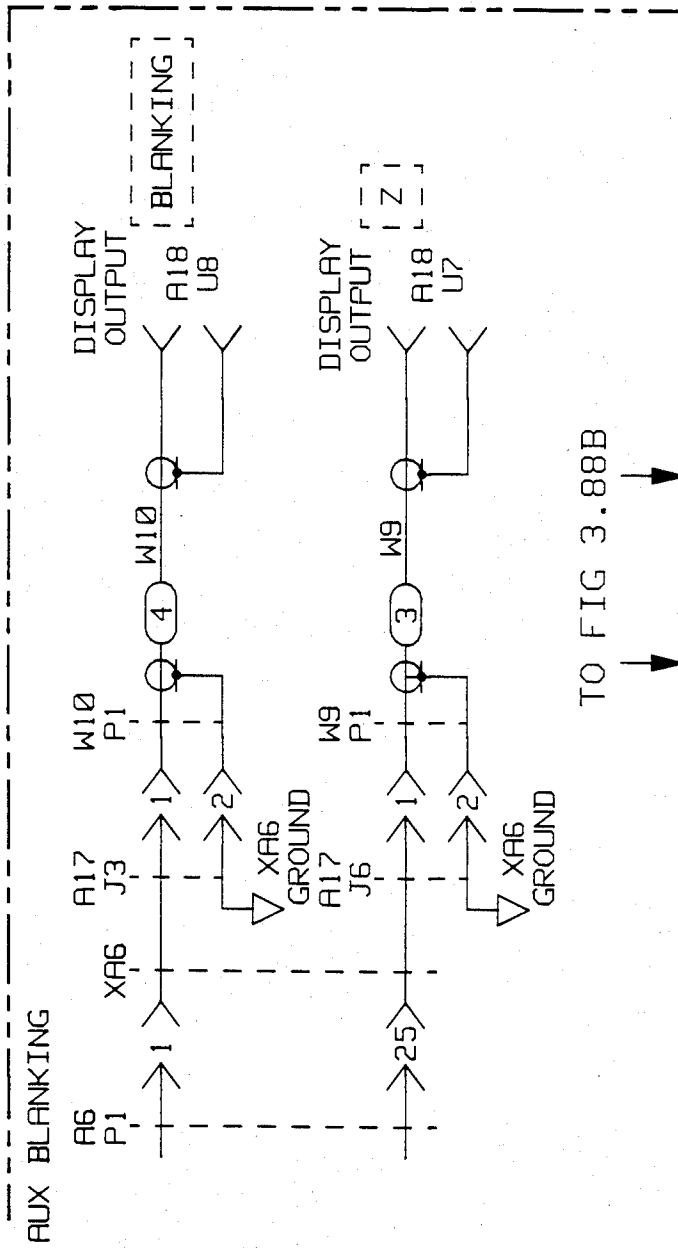


FIG 3.88A

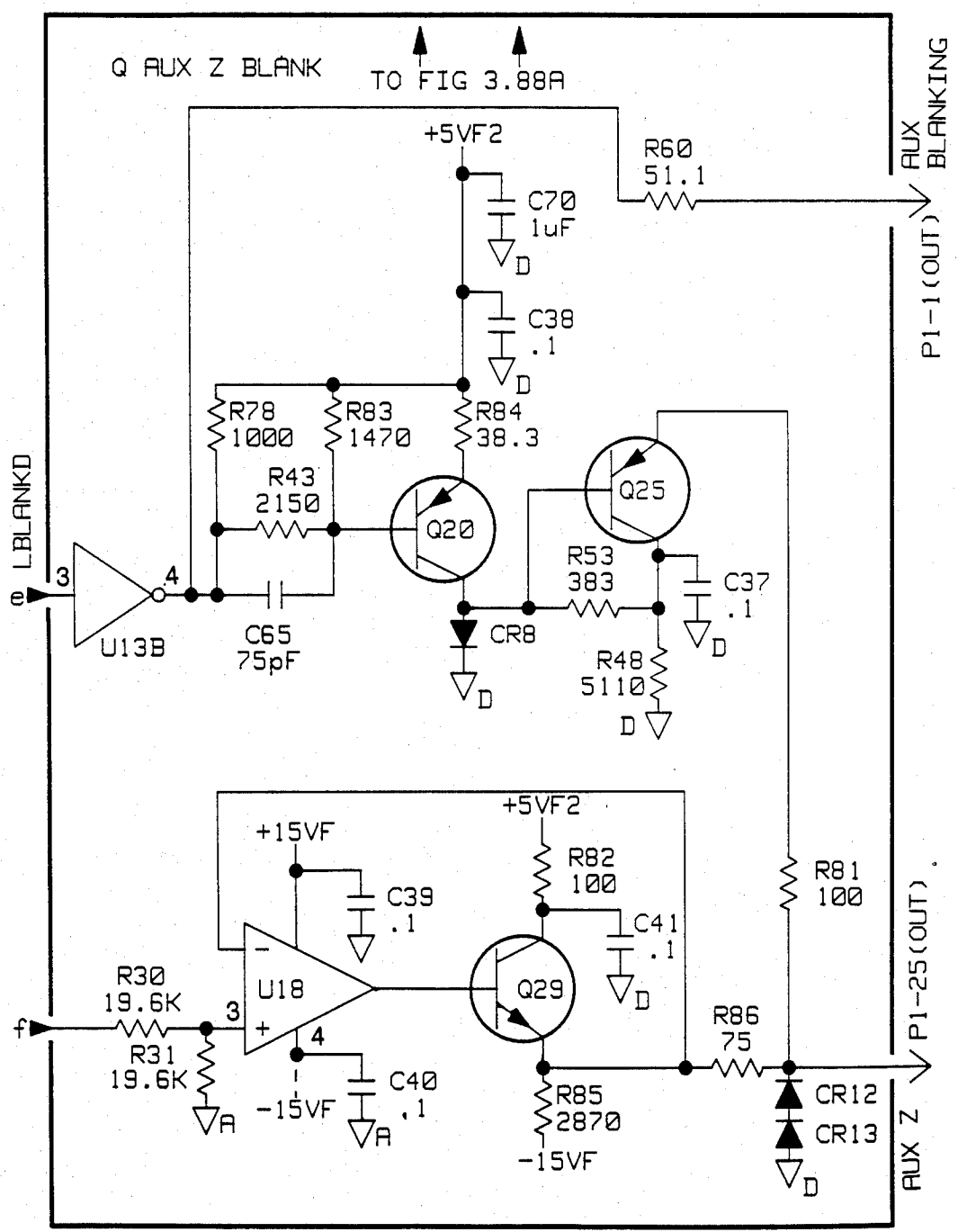


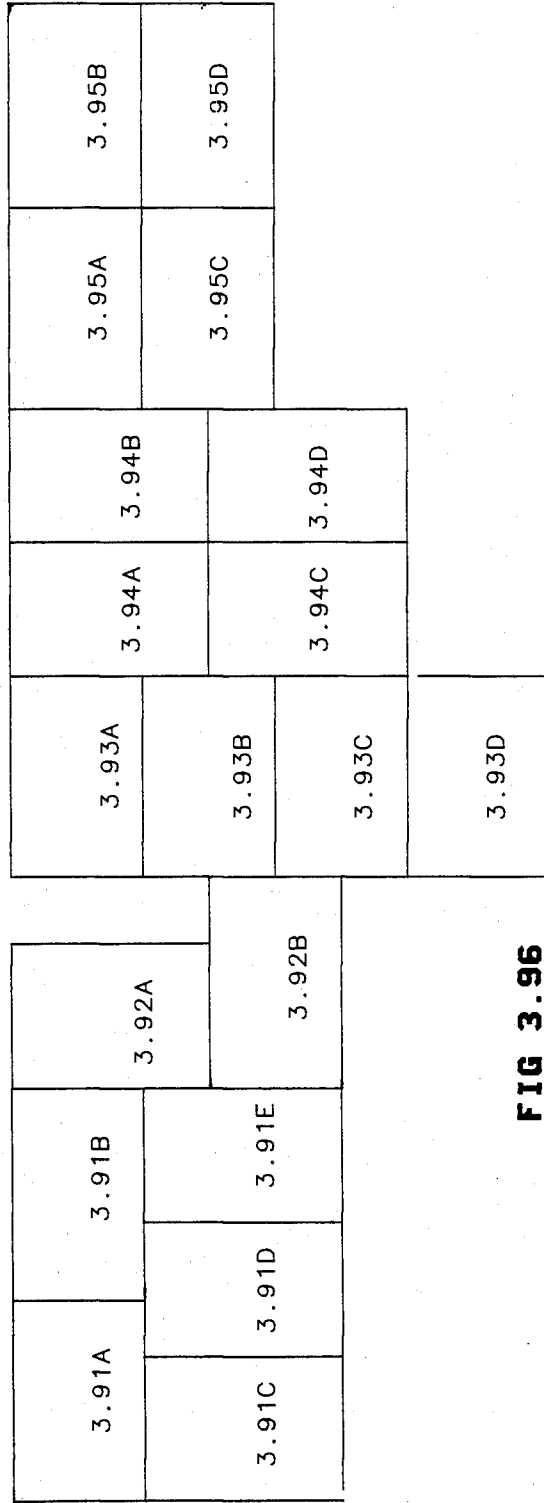
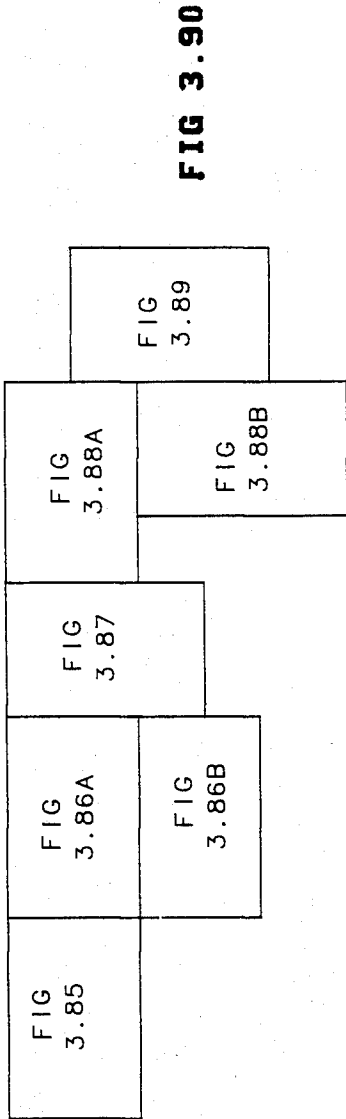
FIG 3.88B

FAST LINES ARE DRAWN IN $3\mu\text{S}$
 SLOW LINES ARE DRAWN IN $15\mu\text{S}$
 SETUP TIME IS $1\mu\text{S}$

ACTIVE COMPONENTS PARTS LISTS (U's AND Q's)

REFERENCE DESIGNATORS	PART NUMBER	MANUFACTURERS PART NUMBER
U1-U3	1820-2026	74LS396
U4-U5	1826-0705	DAC6012
U6	1826-0371	LF256
U7,8,11,12	1826-0079	HA-2625
U9,U10	1826-0089	HA-2525
U13	1826-1199	74LS04
U14	1826-1548	MC14066
U15-U18	1826-0081	LM318
Q1-12	1855-0081	2N5245
Q13,Q14	1855-0050	
Q15,Q16	1855-0020	
Q17,Q18	1855-0241	
Q19,Q20	1853-0034	2N3251
Q21-Q26	1853-0007	2N3251
Q27-Q29	1854-0404	NPN

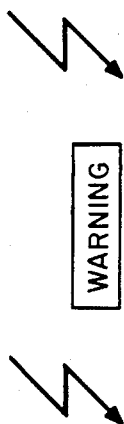
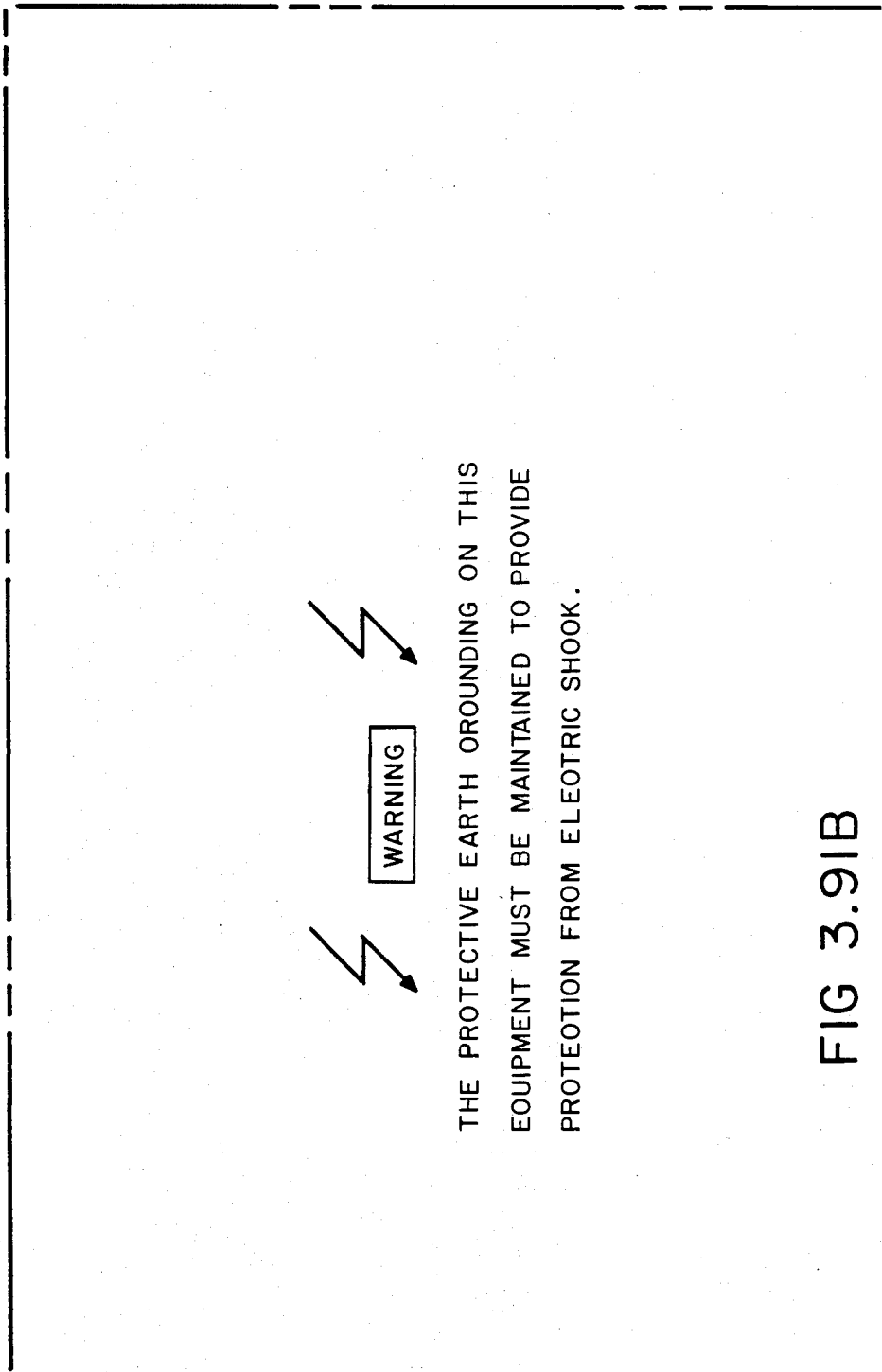
FIG 3.89



A7 SWITCHING REGULATOR
B5101-600G7

P/O A18	P/O A17	P/O A9
S1, S2	R1, R2, R6, R3, R4	T1
J4, J1	K1	P21-28
F1	05, 18, 19, 2, 28, 1, 14	TBI-4
FL1	L1	PI
	CR1, 2, 3	

FIG 3.91A



WARNING

THE PROTECTIVE EARTH GROUNDING ON THIS
EQUIPMENT MUST BE MAINTAINED TO PROVIDE
PROTECTION FROM ELECTRIC SHOCK.

FIG 3.91B

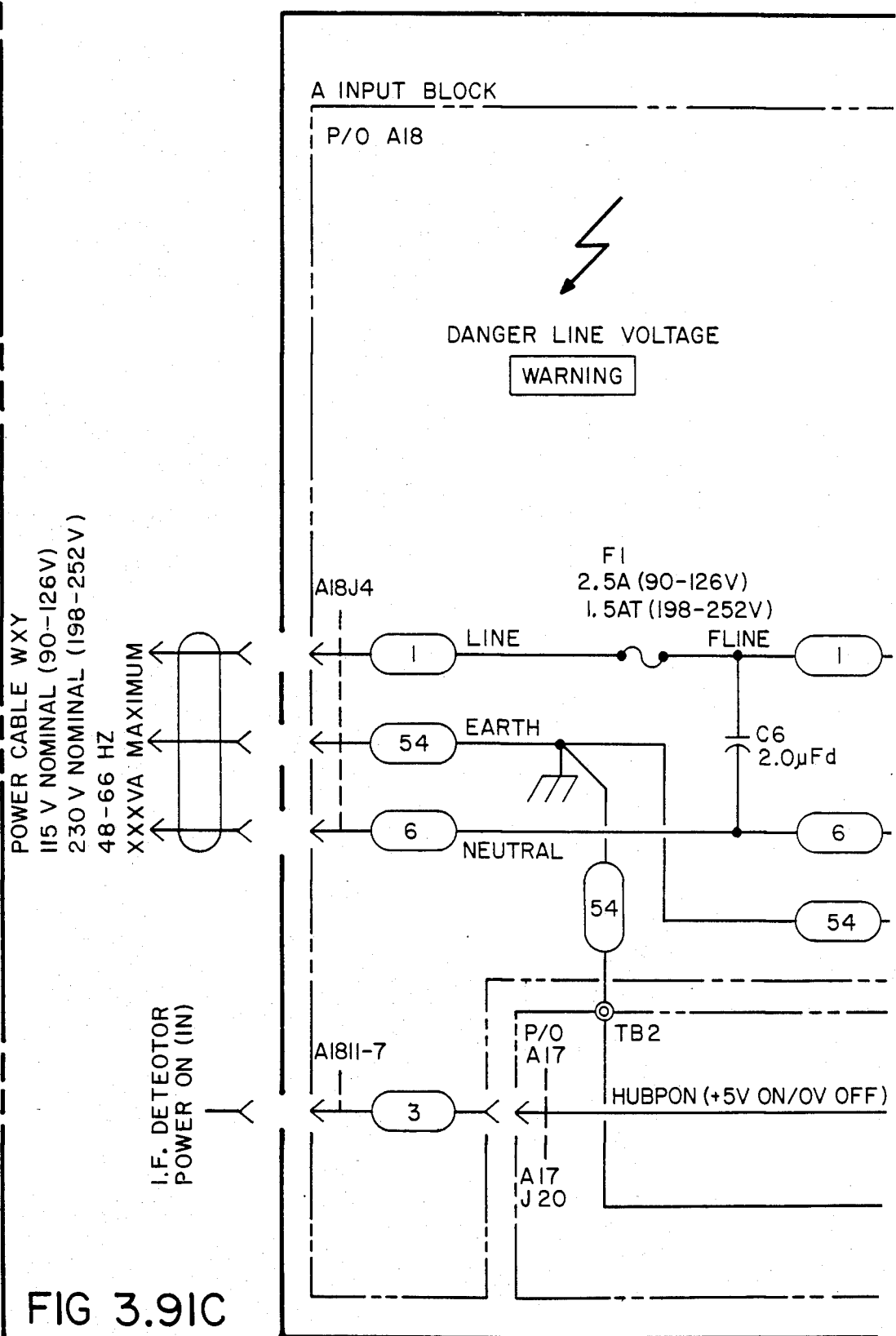
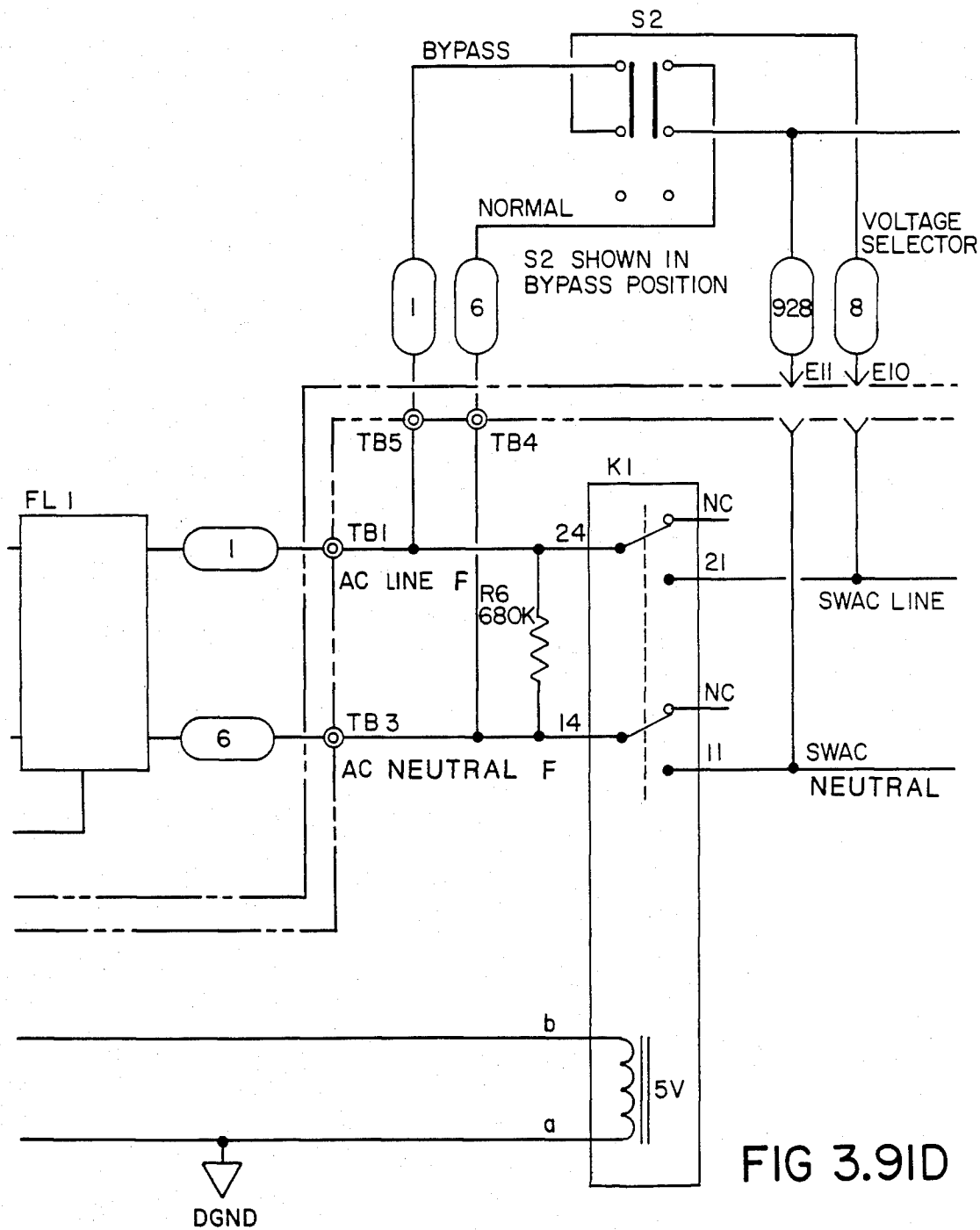
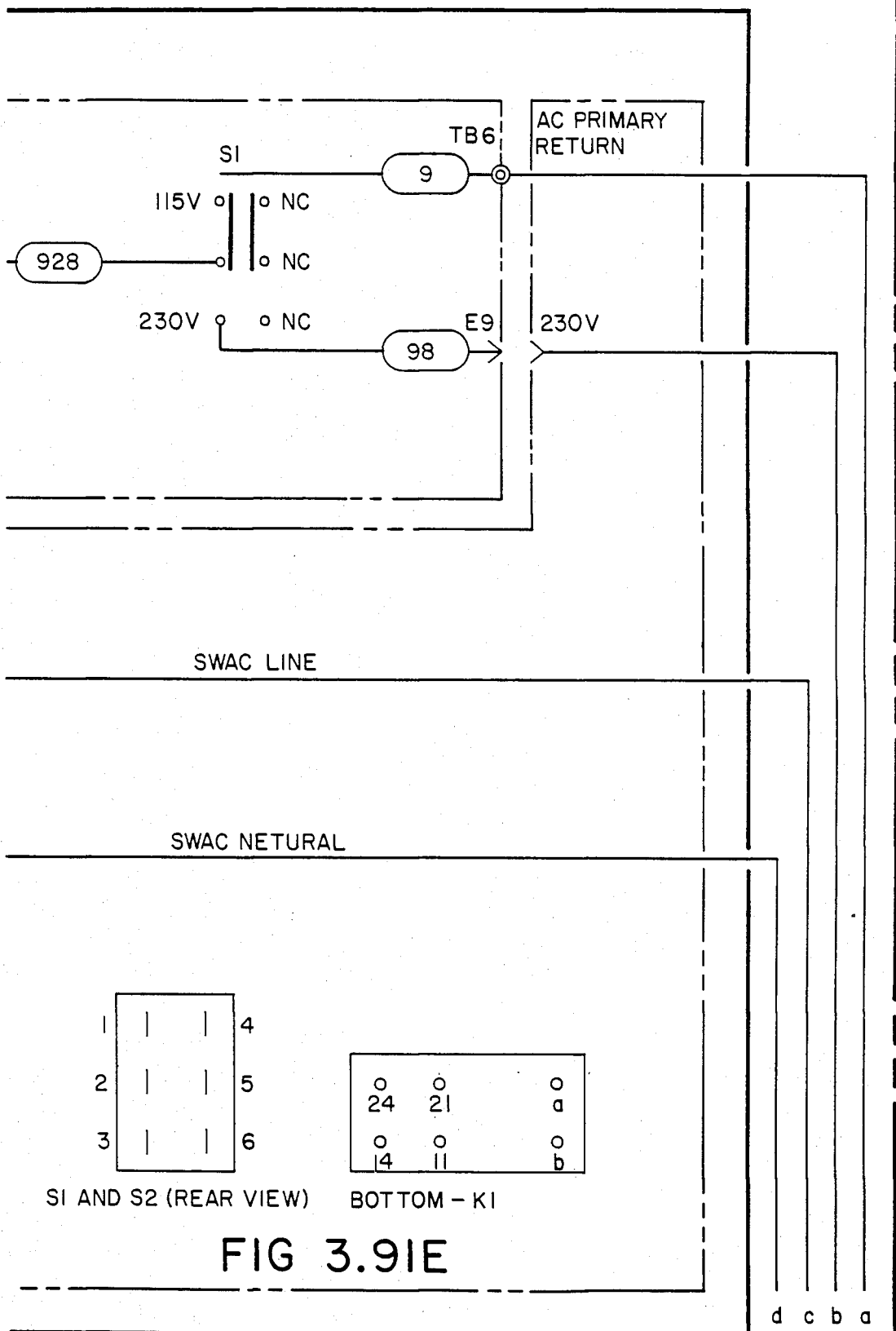


FIG 3.9IC





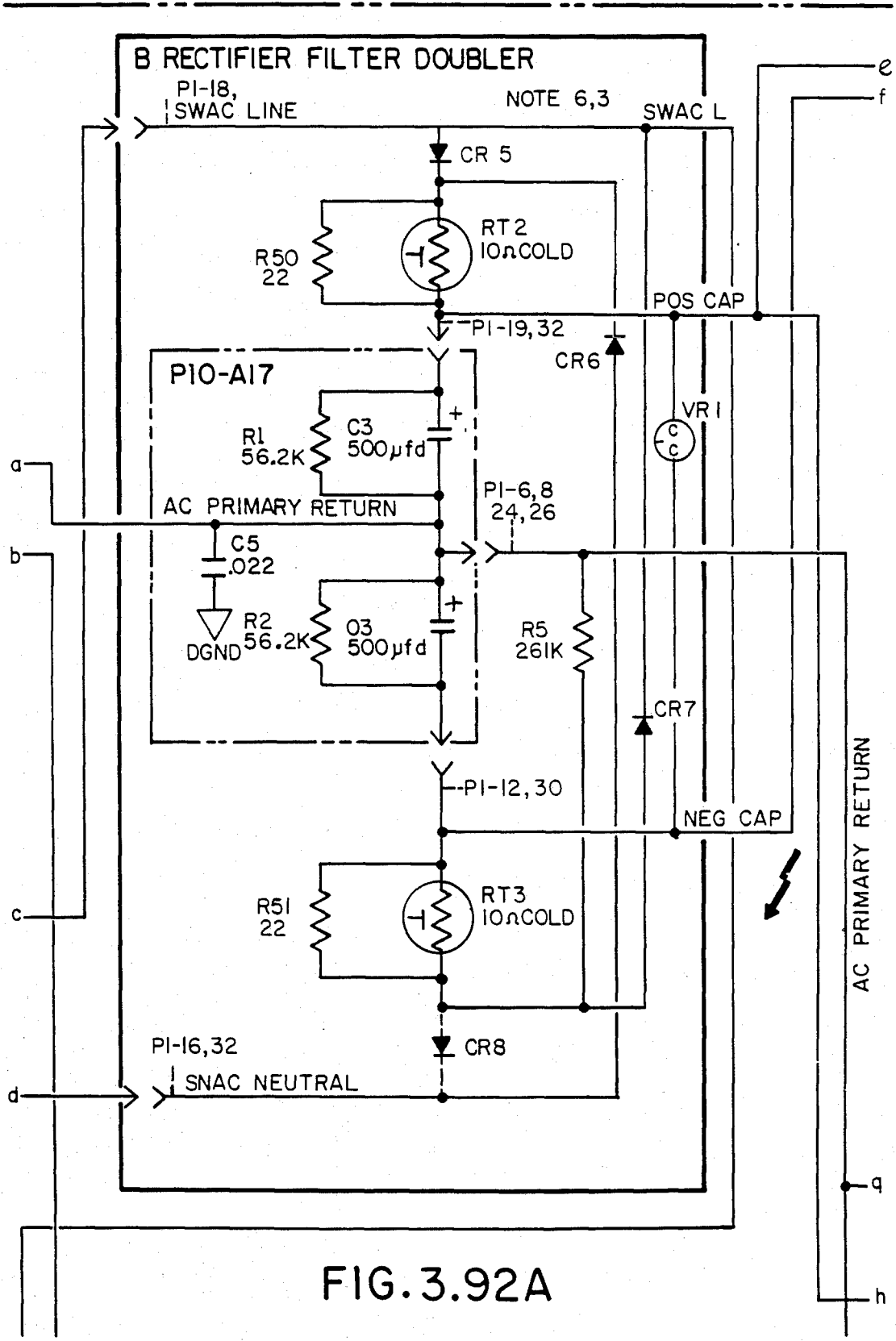


FIG. 3.92A

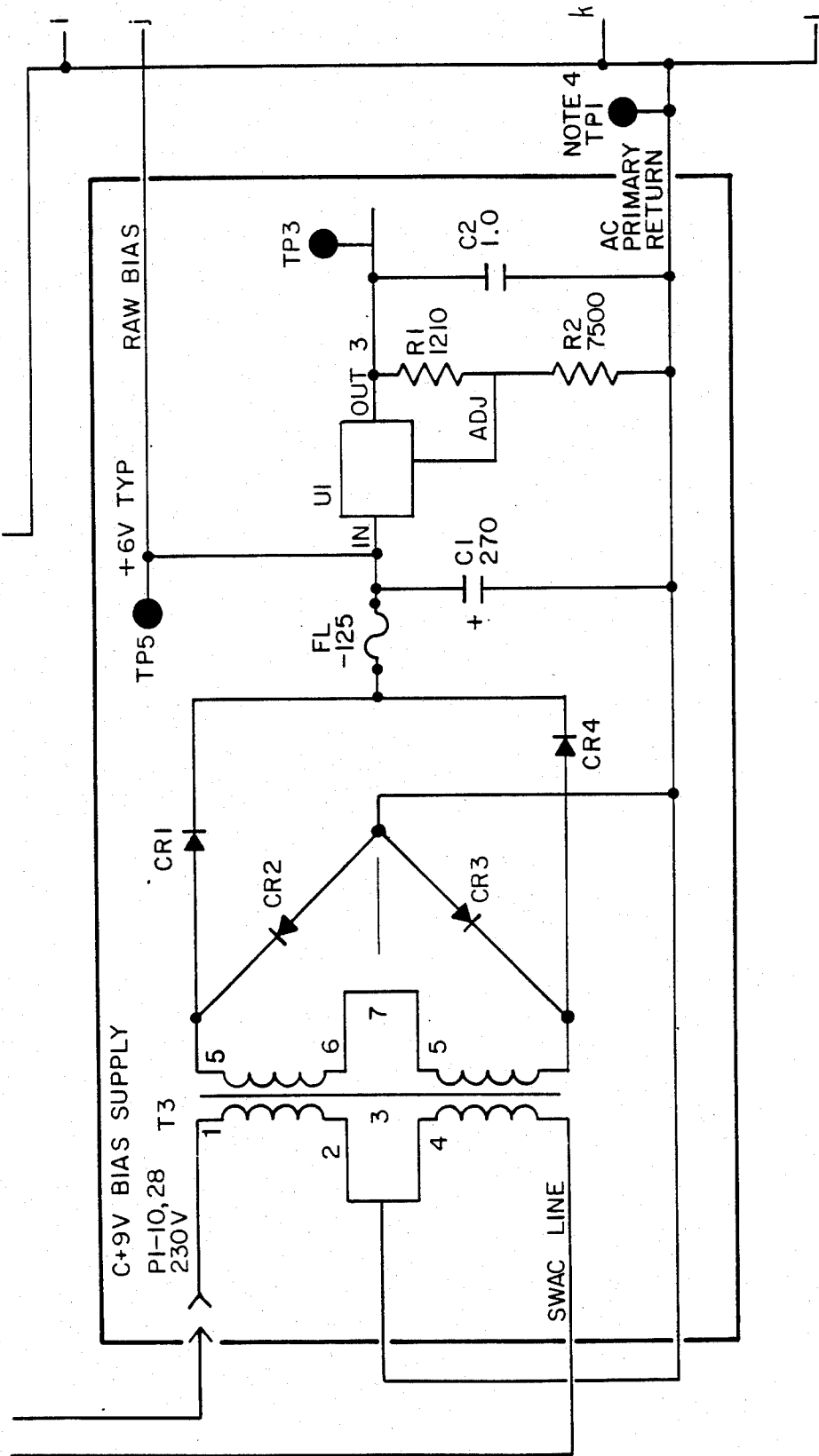


FIG 3.92B

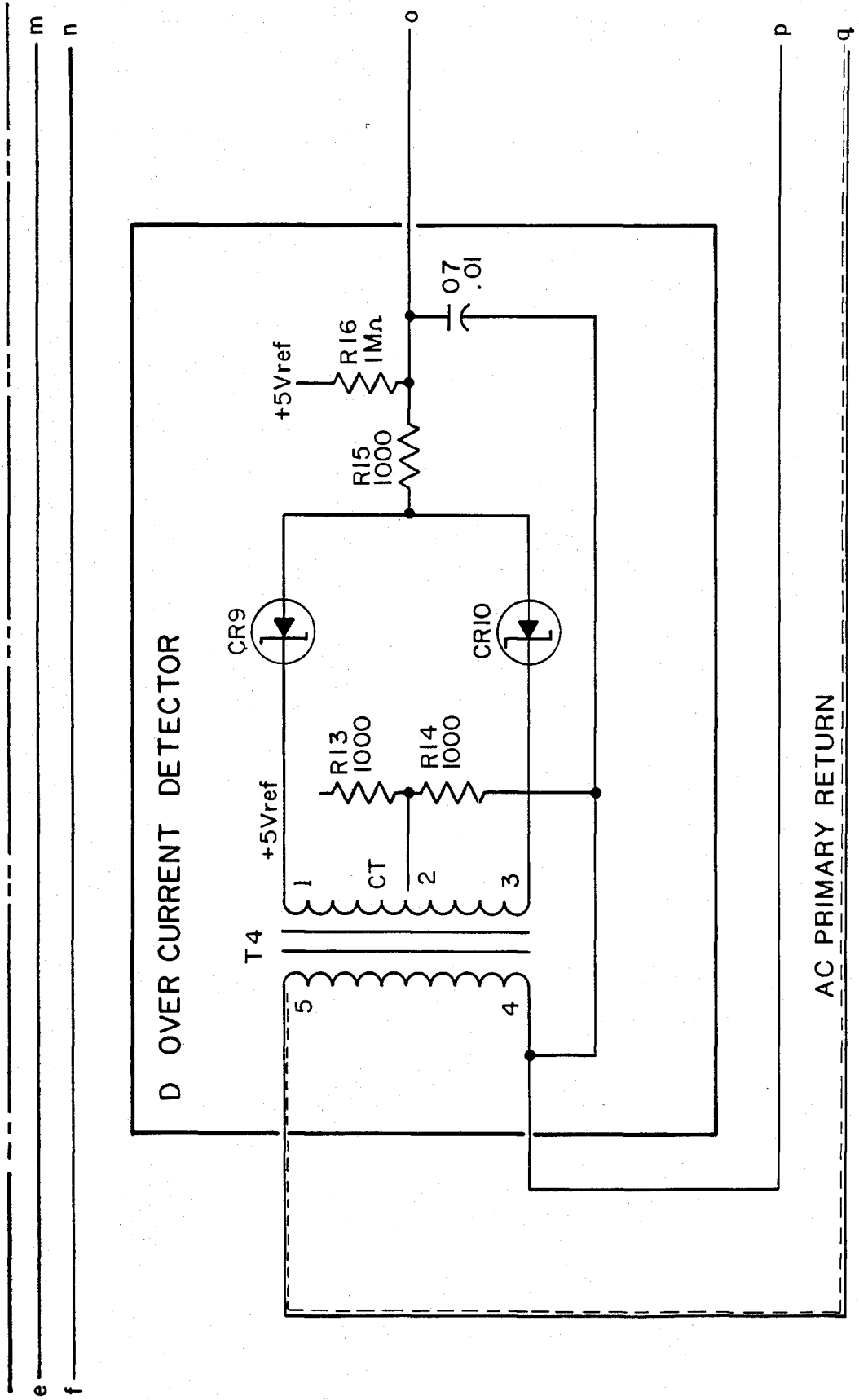


FIG 3.93A

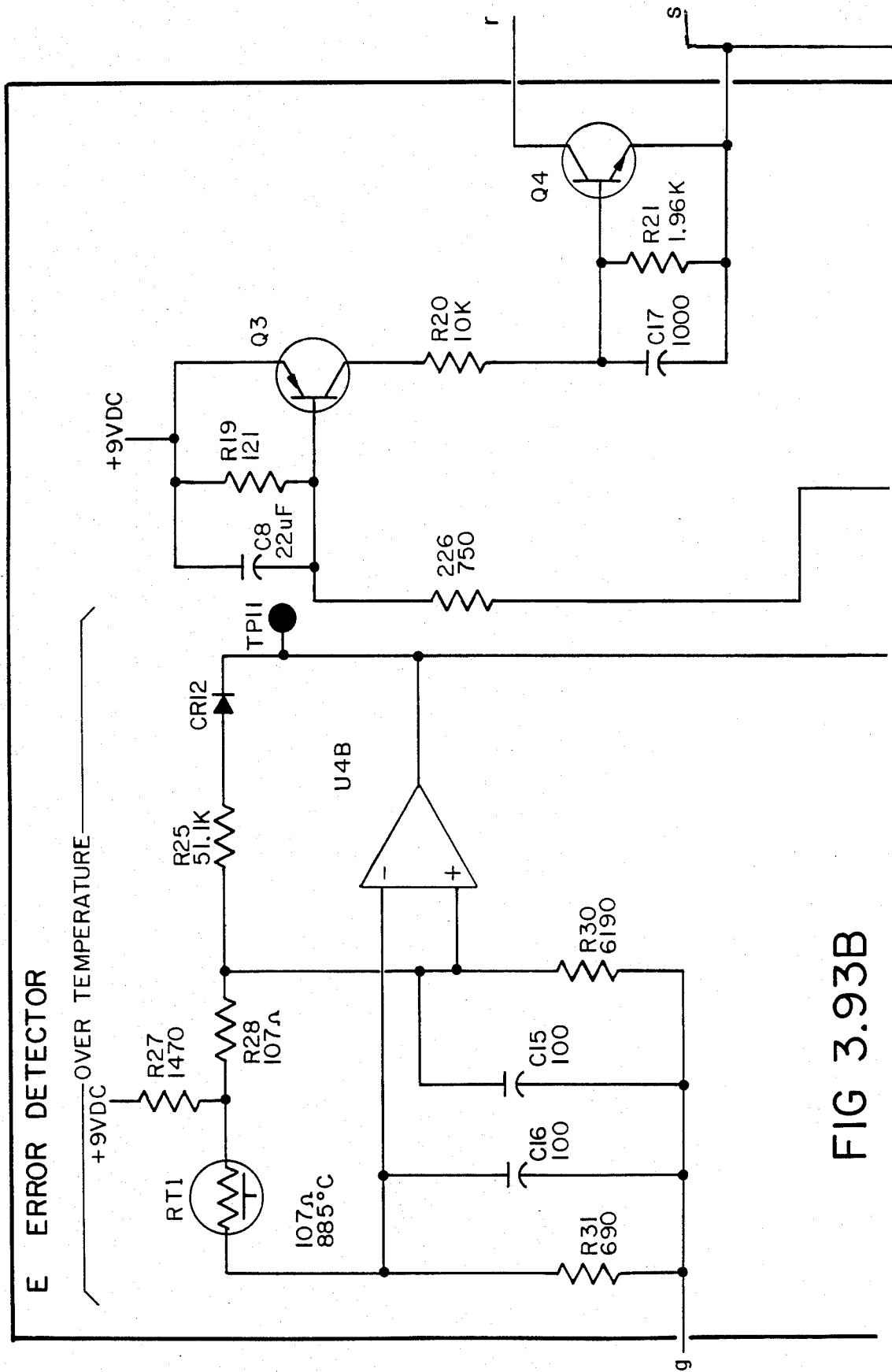


FIG 3.93B

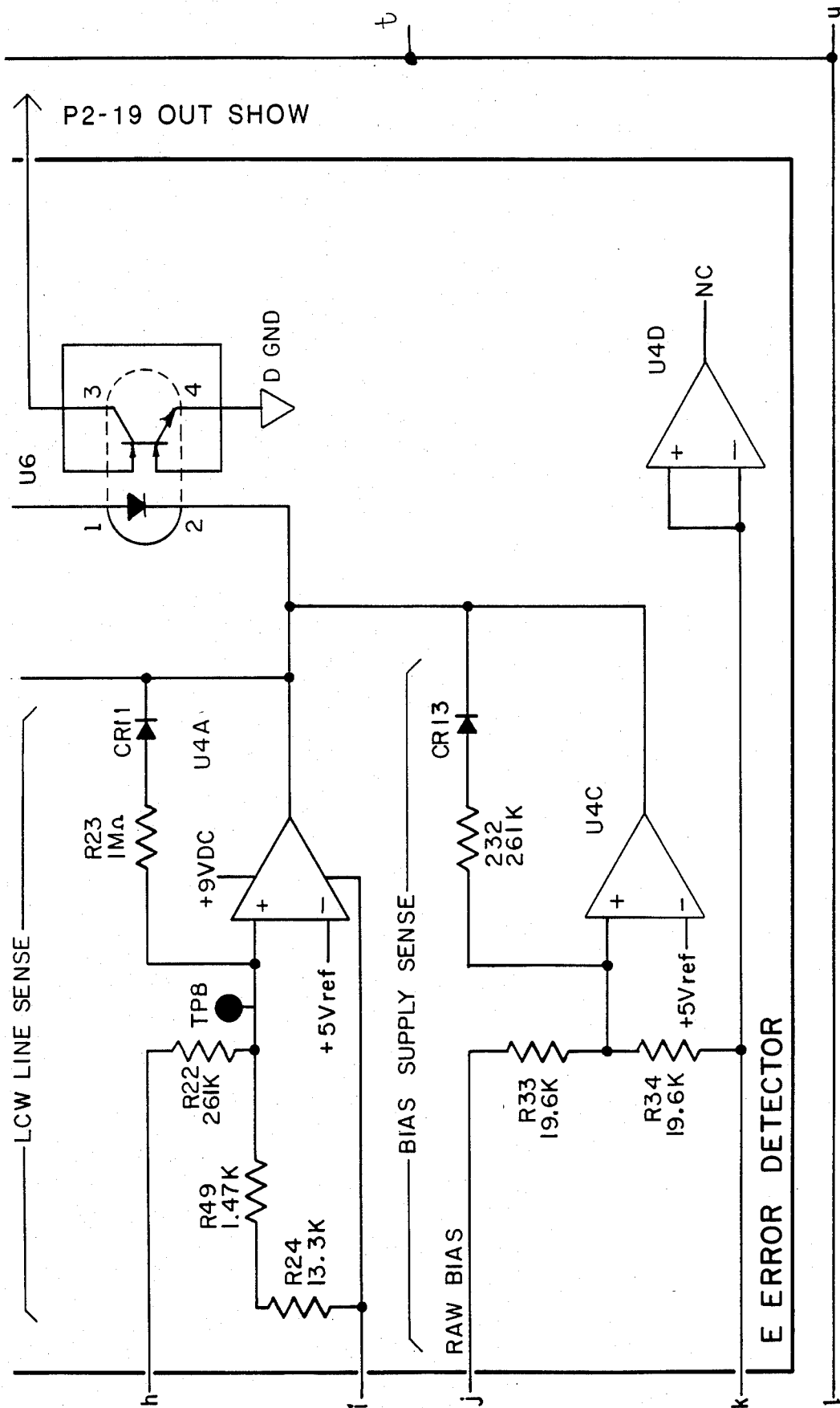


FIG 3.93C

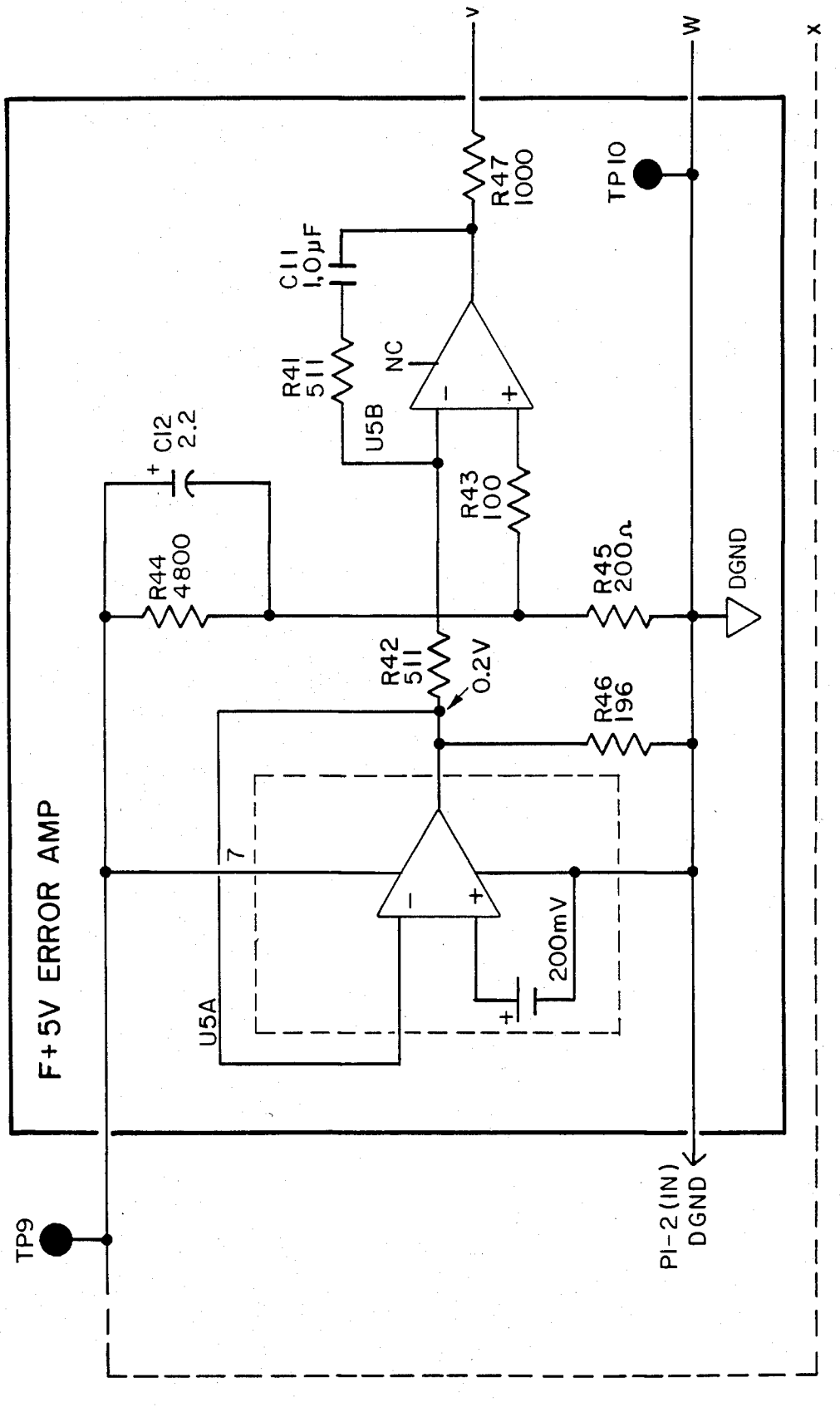


FIG 3.93D

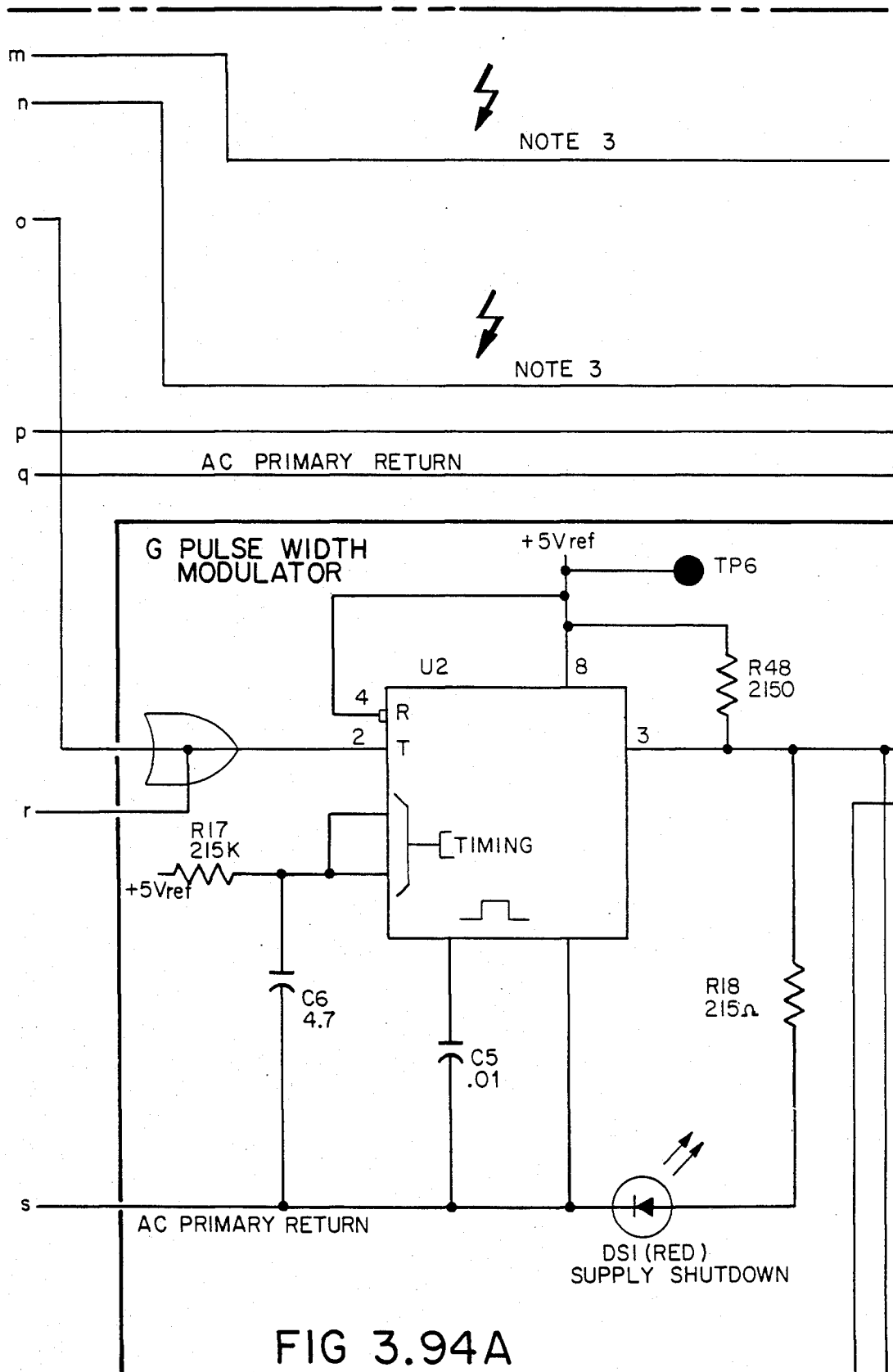


FIG 3.94A

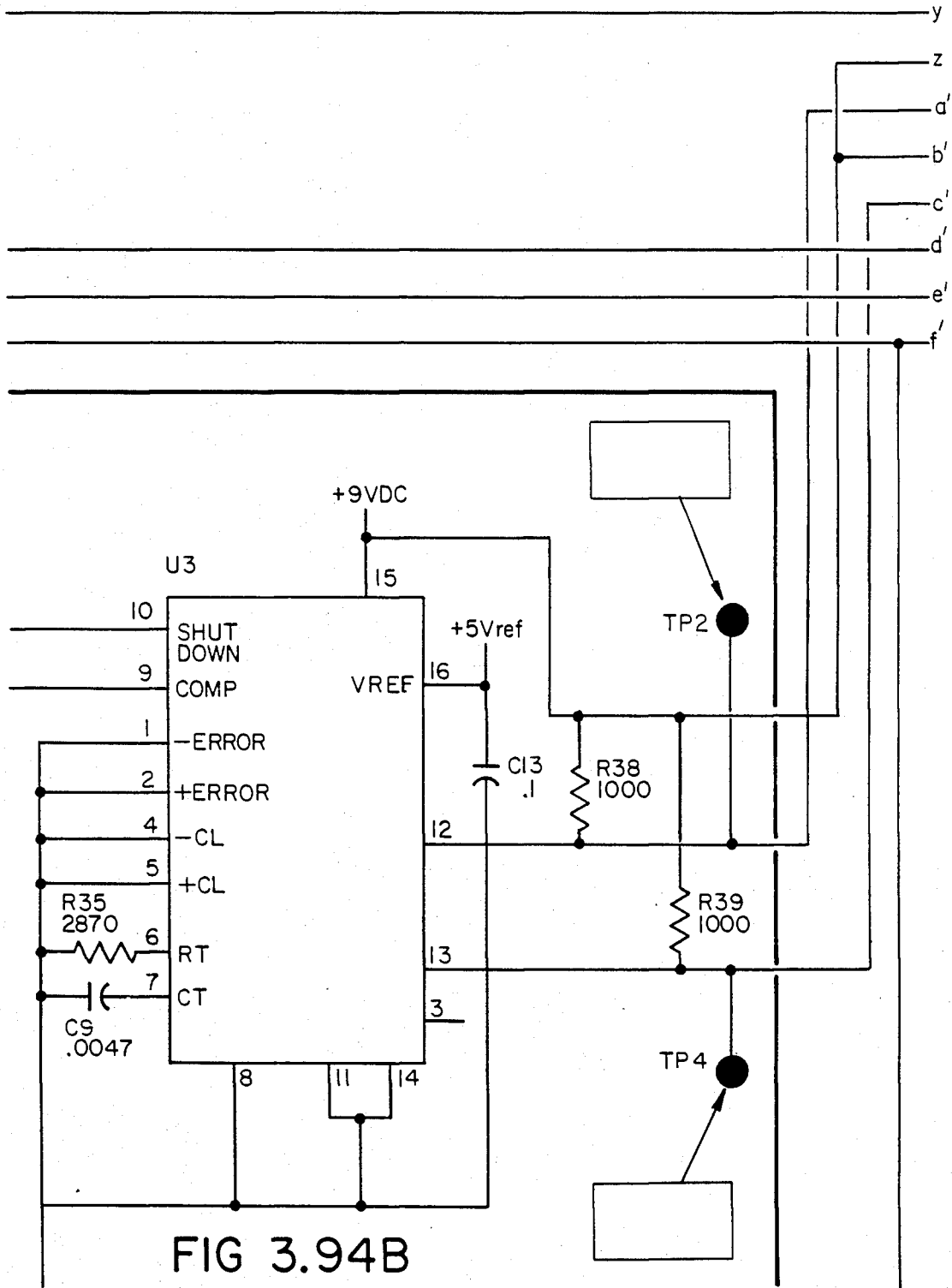


FIG 3.94B

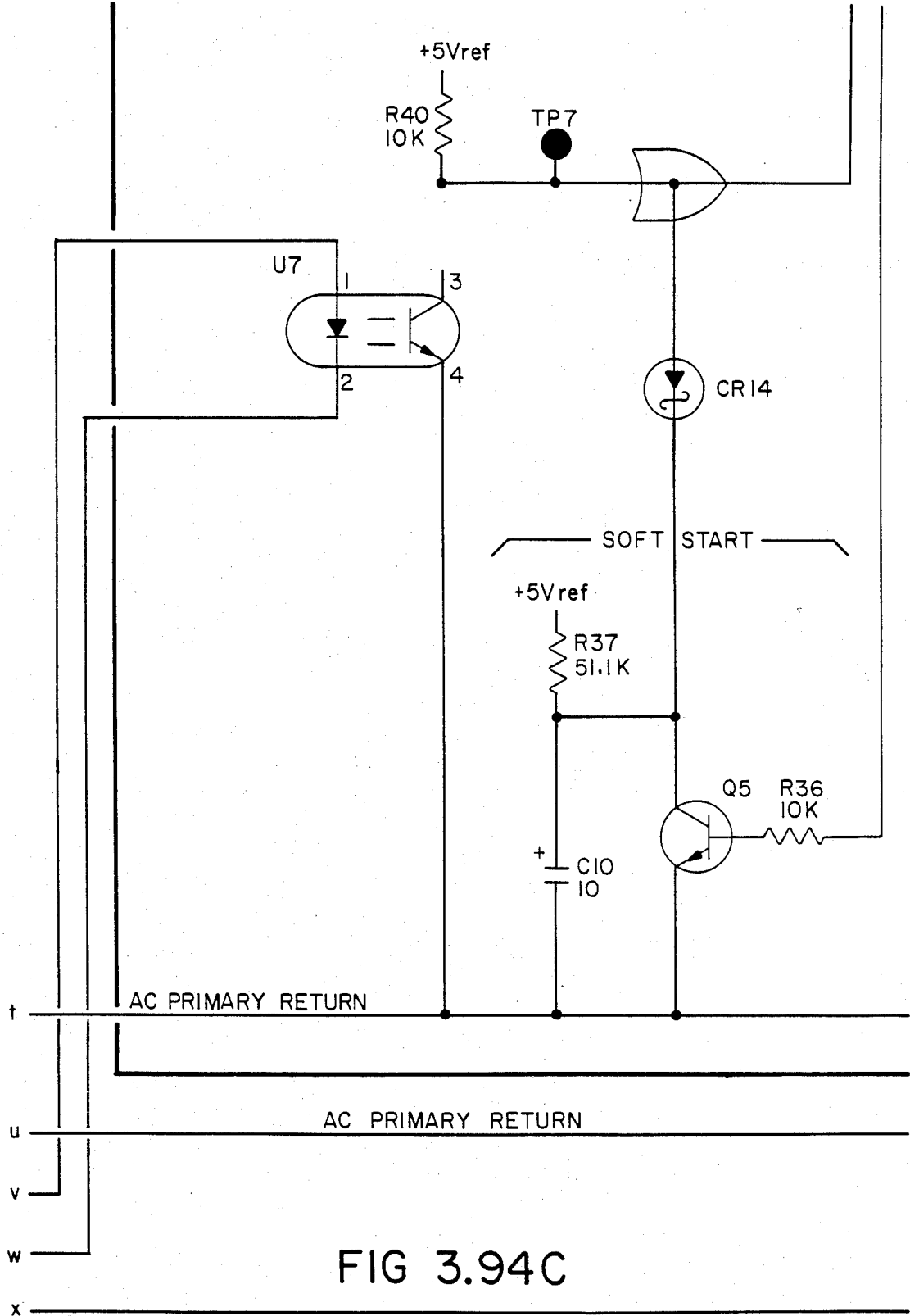


FIG 3.94C

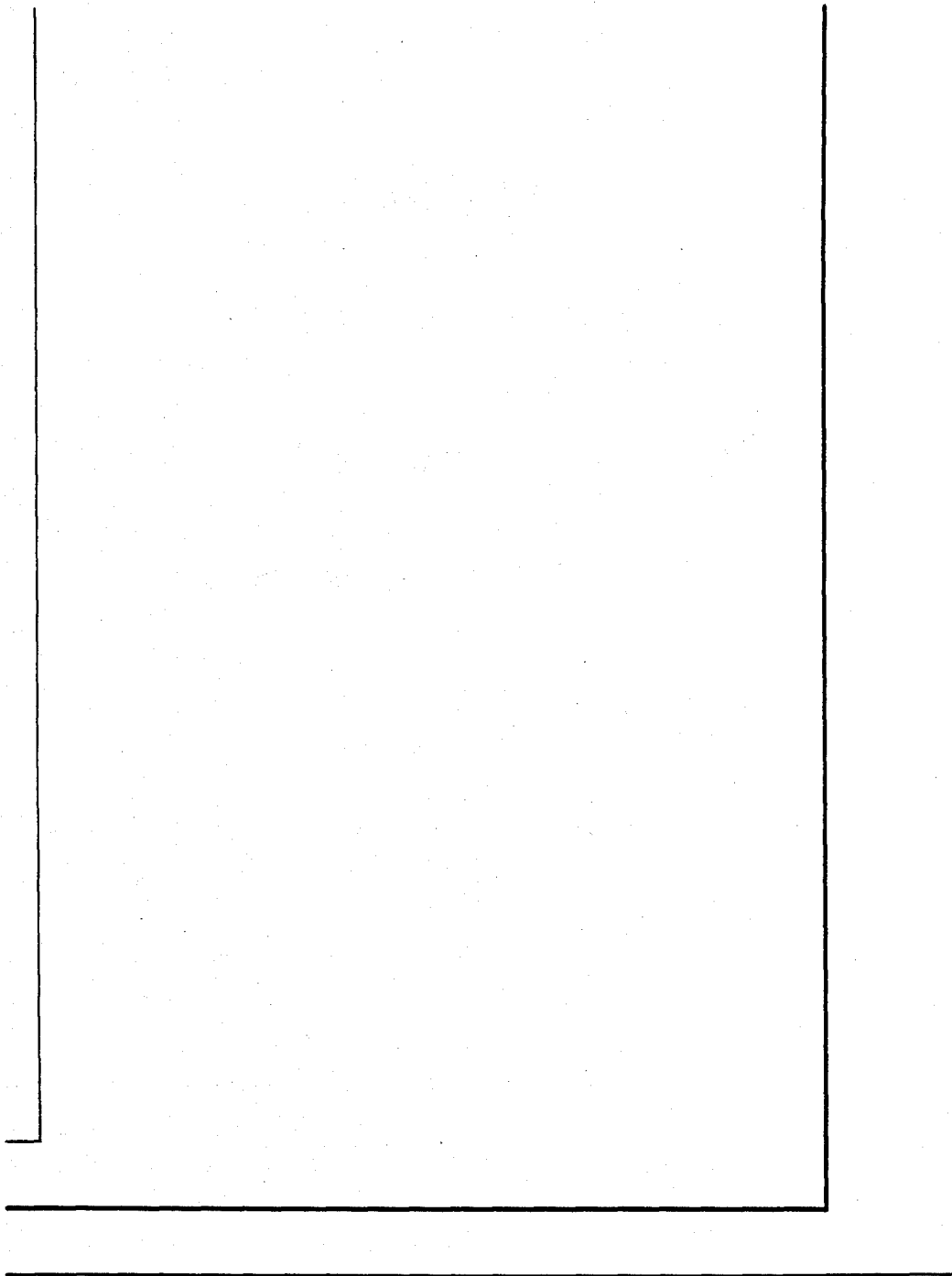
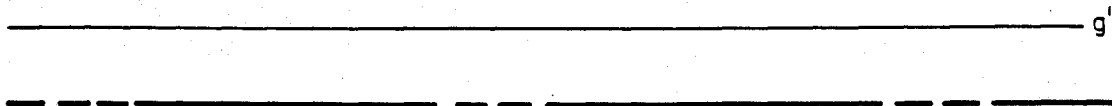


FIG 3.94D



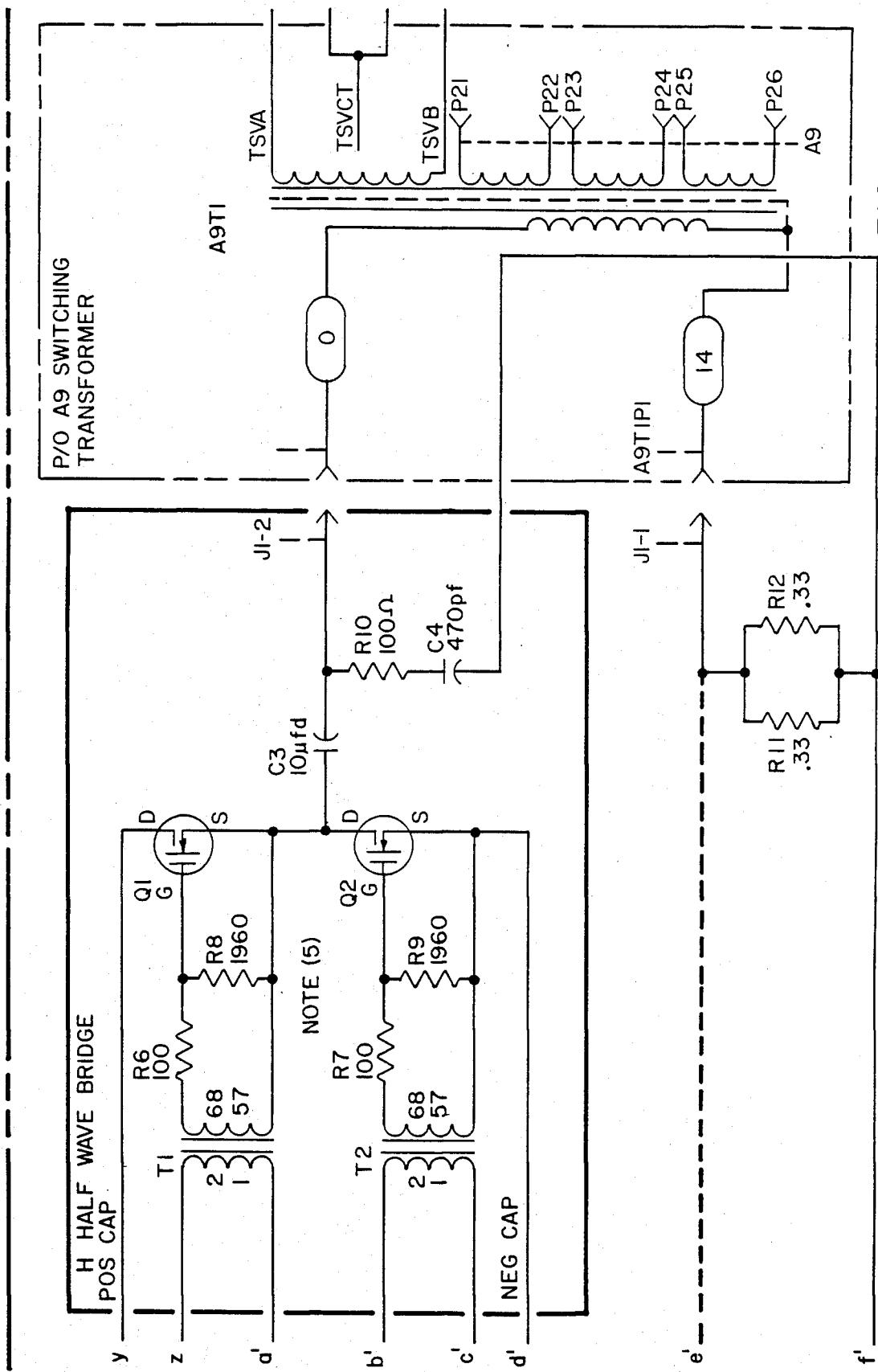
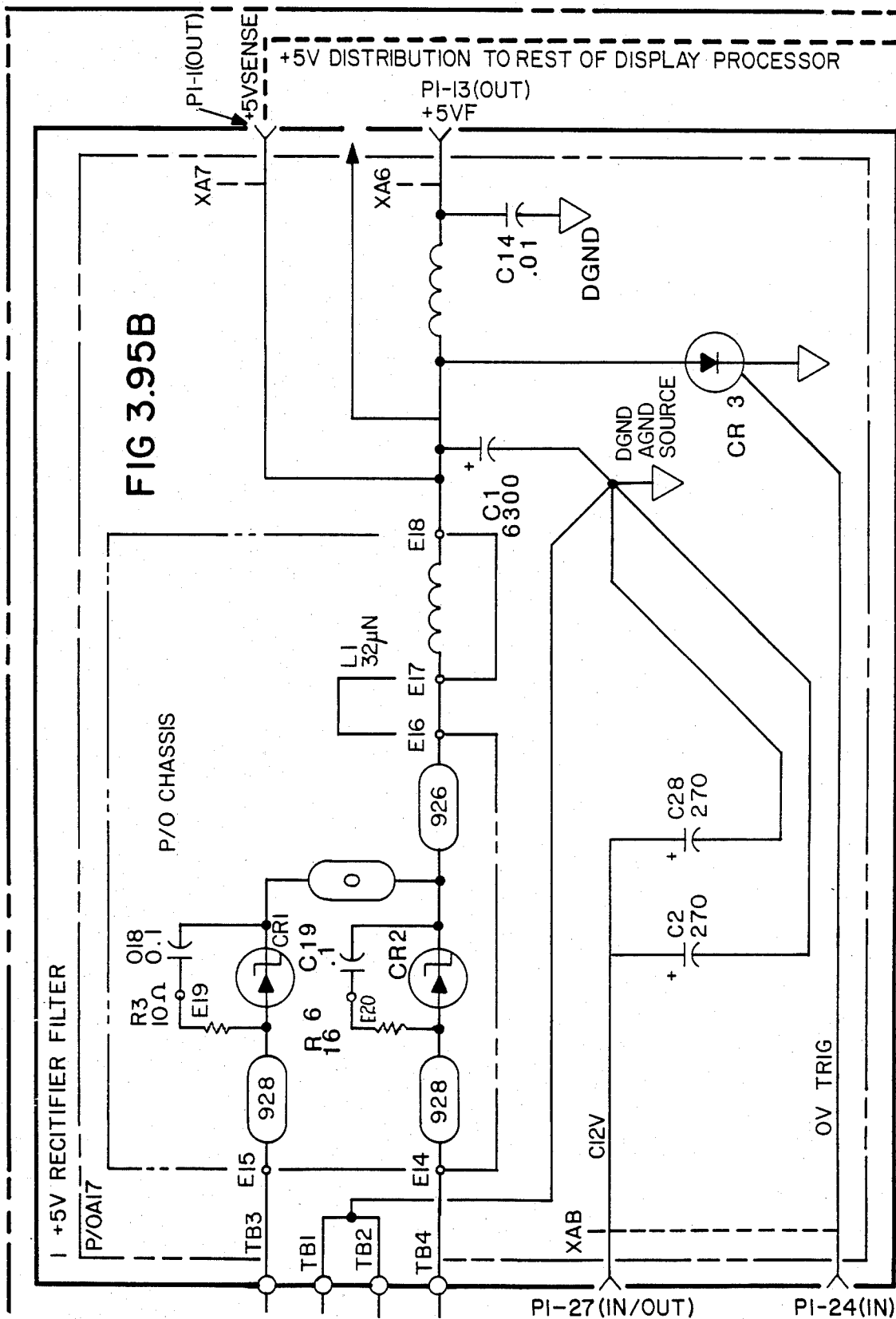


FIG 3.95A



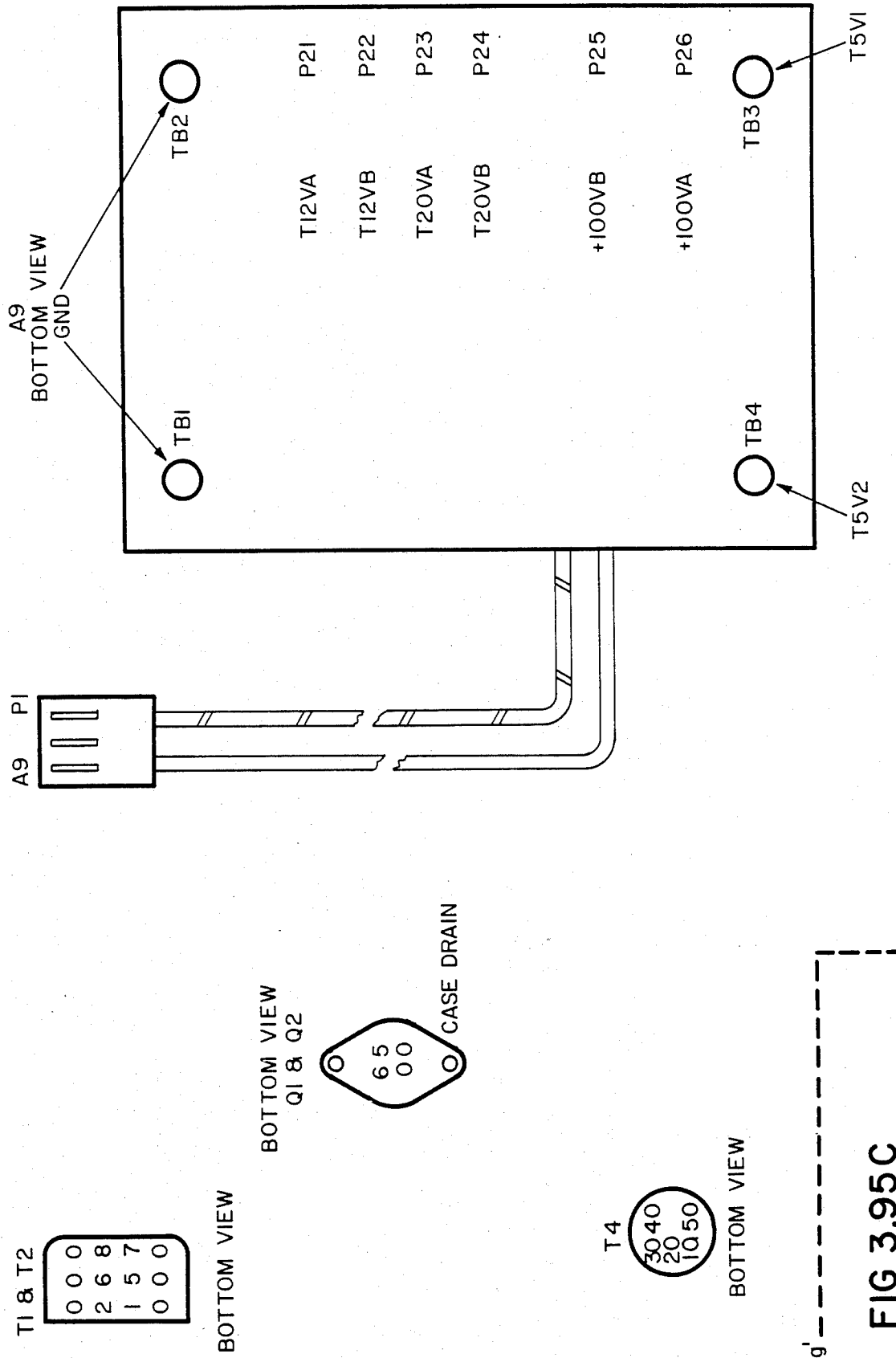


FIG 3.95C

RESISTANCE VALUES SHOWN ARE IN DHMS, CAPACITANCE IN MICROFARADS, AND INDUCTANCE IN MICROHENRIES UNLESS OTHERWISE NOTED.

PLUS AND MINUS 165 VOLTS DO AND LINE VOLTAGE ARE PRESENT WHENEVER THE POWER CABLE IS PLUGGED IN AND TURNED ON .

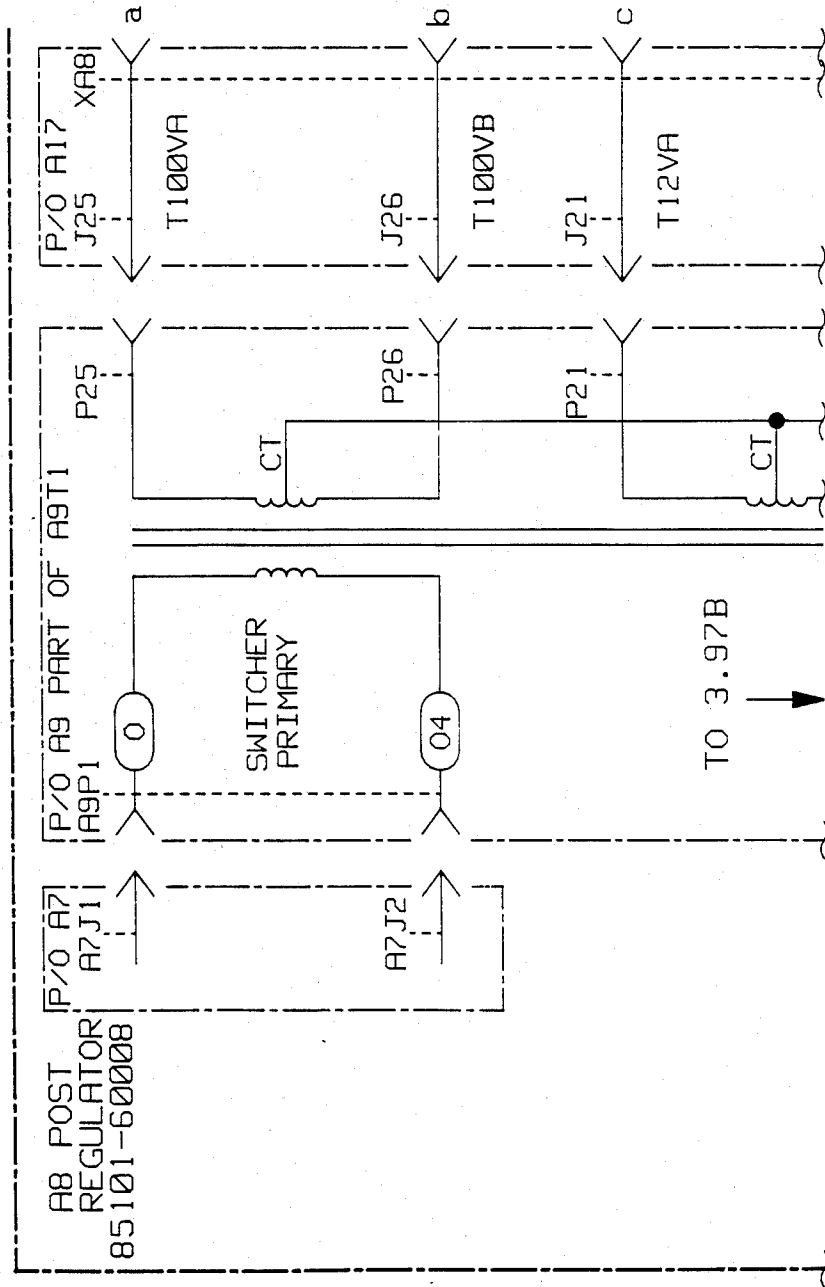
THERE IS NO GROUND TEST POINT ON THIS BOARD. OSCILLOSCOPE MEASUREMENT SHOULD BE MADE USING "A-B" DIFFERENTIAL MEASUREMENTS, "A" CHANNEL IS THE INPUT AND "B" CHANNEL IS CONNECTED TO TP1 (AC PRIMARY RETURN).

THE GATES OF Q1 AND Q2 CANNOT BE MEASURED WITH AN OSCILLOSCOPE PROBE. MEASURE GATE DRIVE AT TP2 AND TP4. REPLACE Q1 AND Q2 AT THE SAME TIME .

FOR 115V LINE OPERATION CR5-CR7 ACT AS A VOLTAGE DOUBLER. FOR 230V LINE OPERATION OR4-CR7 ACT AS A FULL WAVE RECTIFIER.

FIG 3.95D

FIG 3.97A



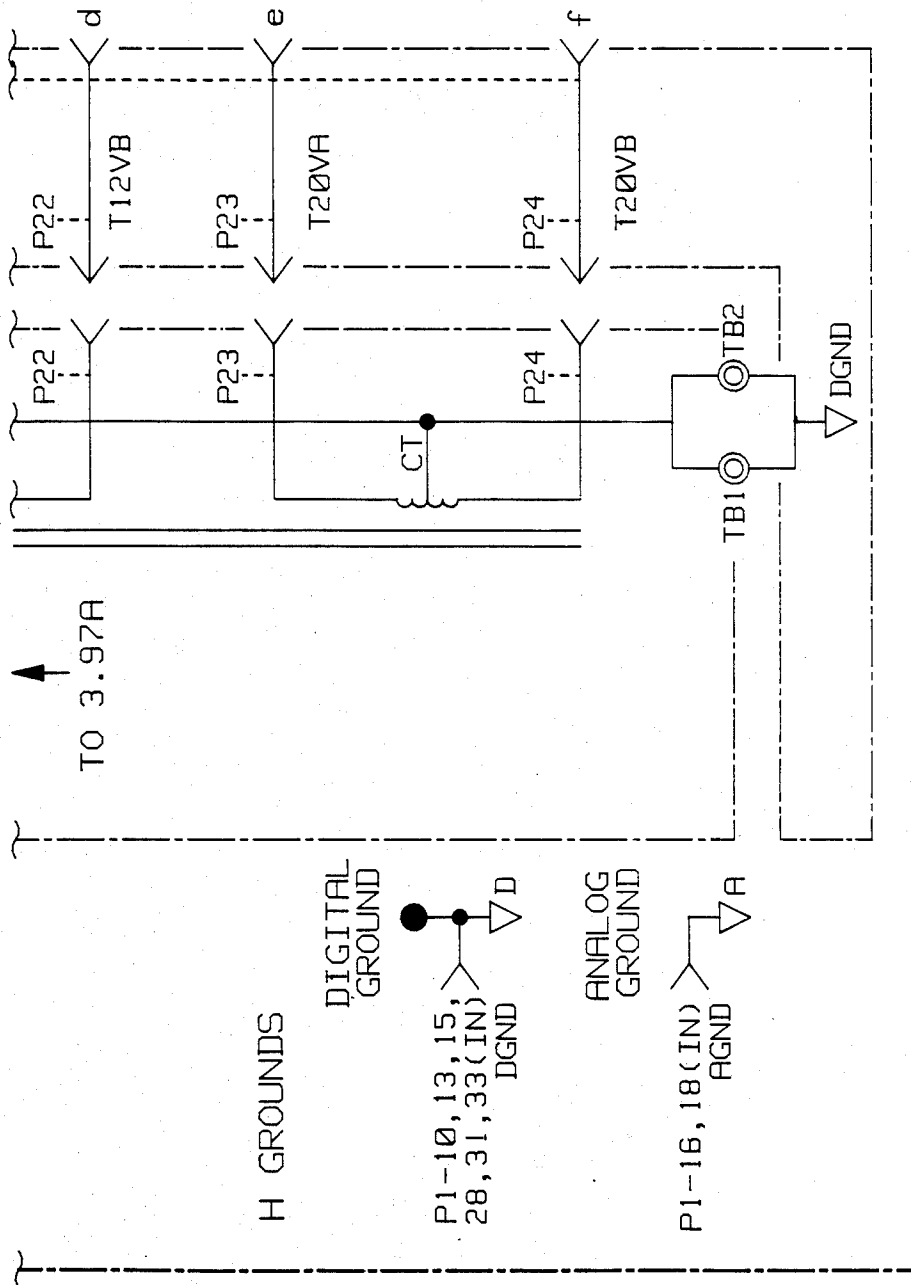
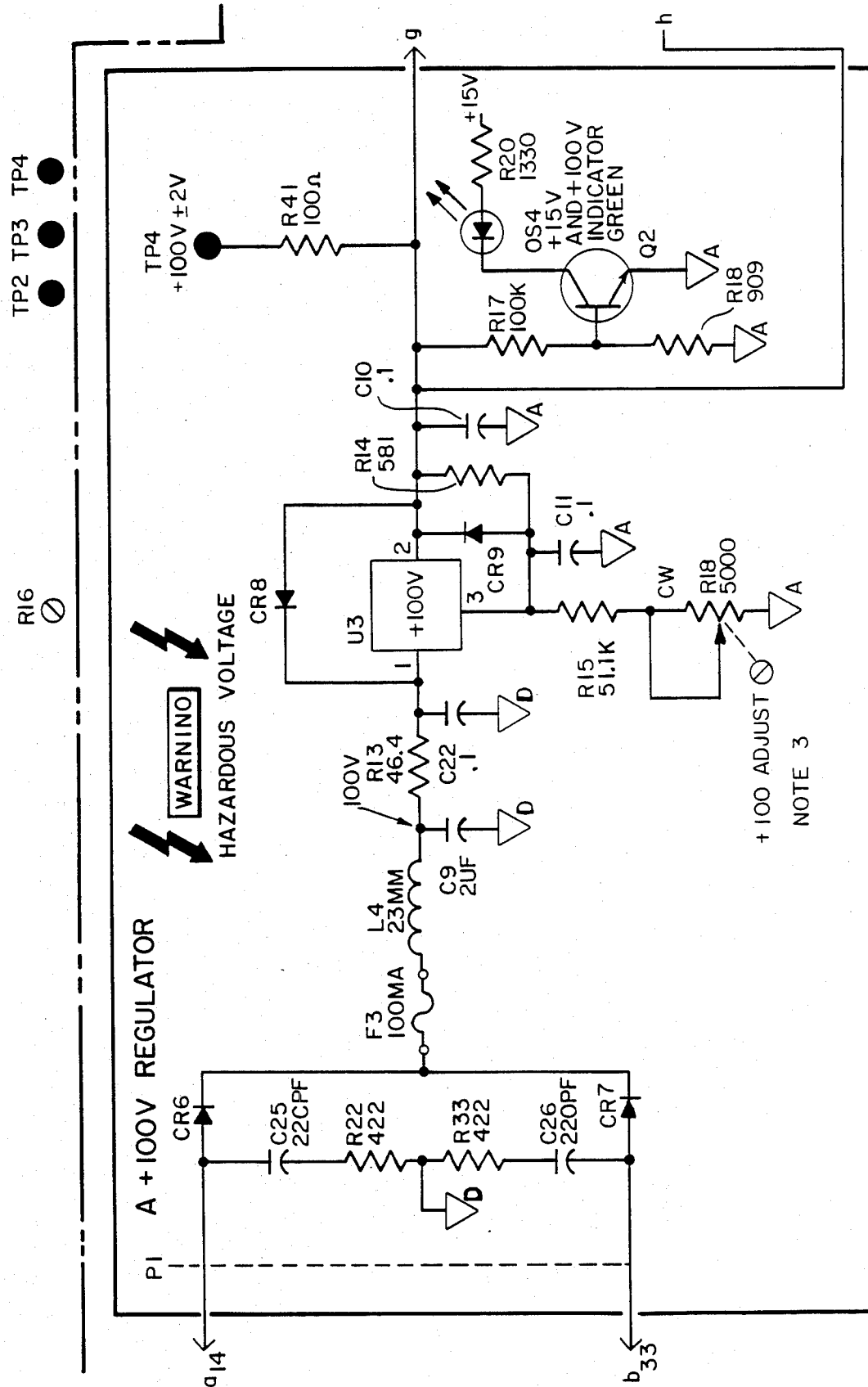


FIG 3.97B



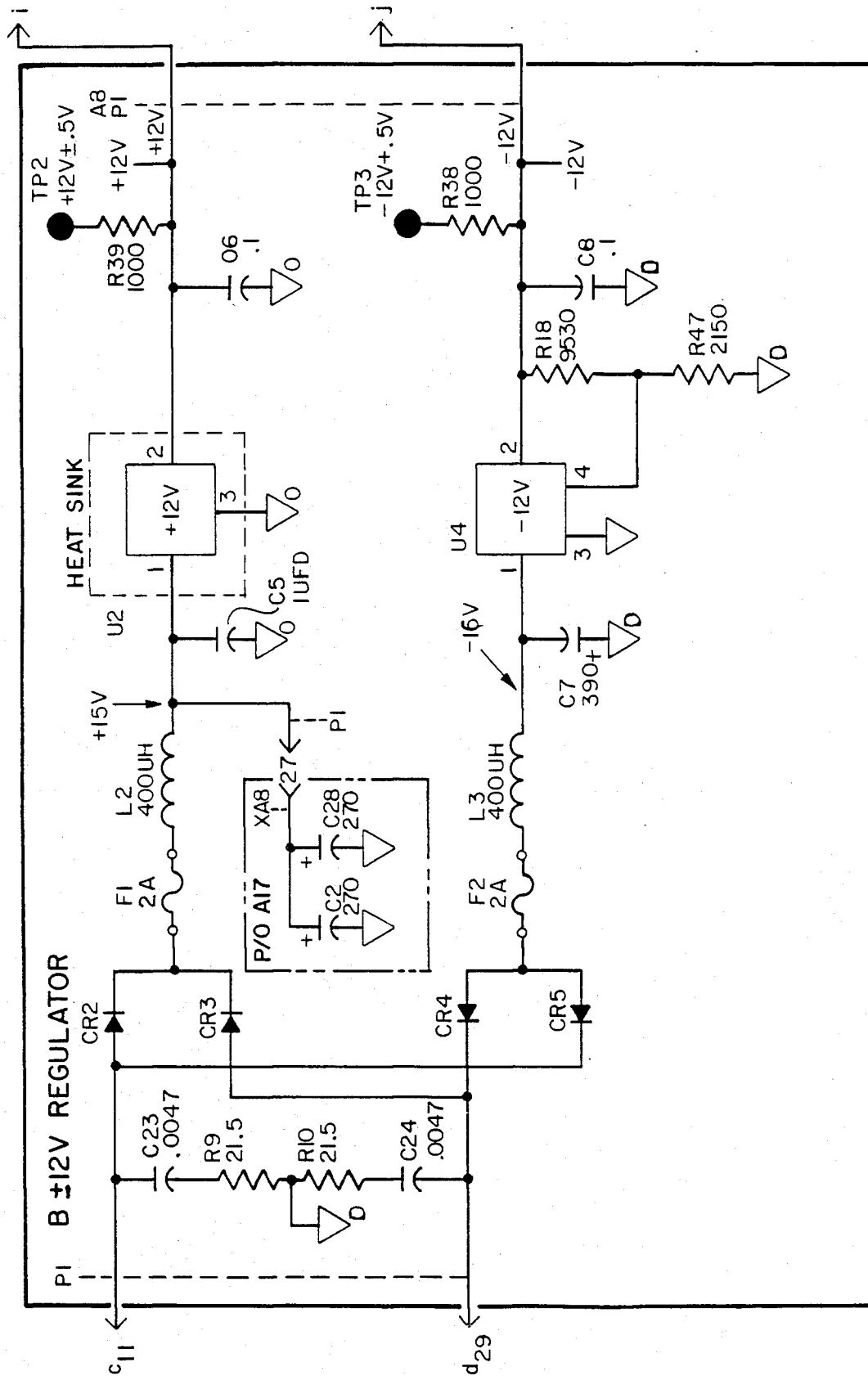


FIG 3.98B

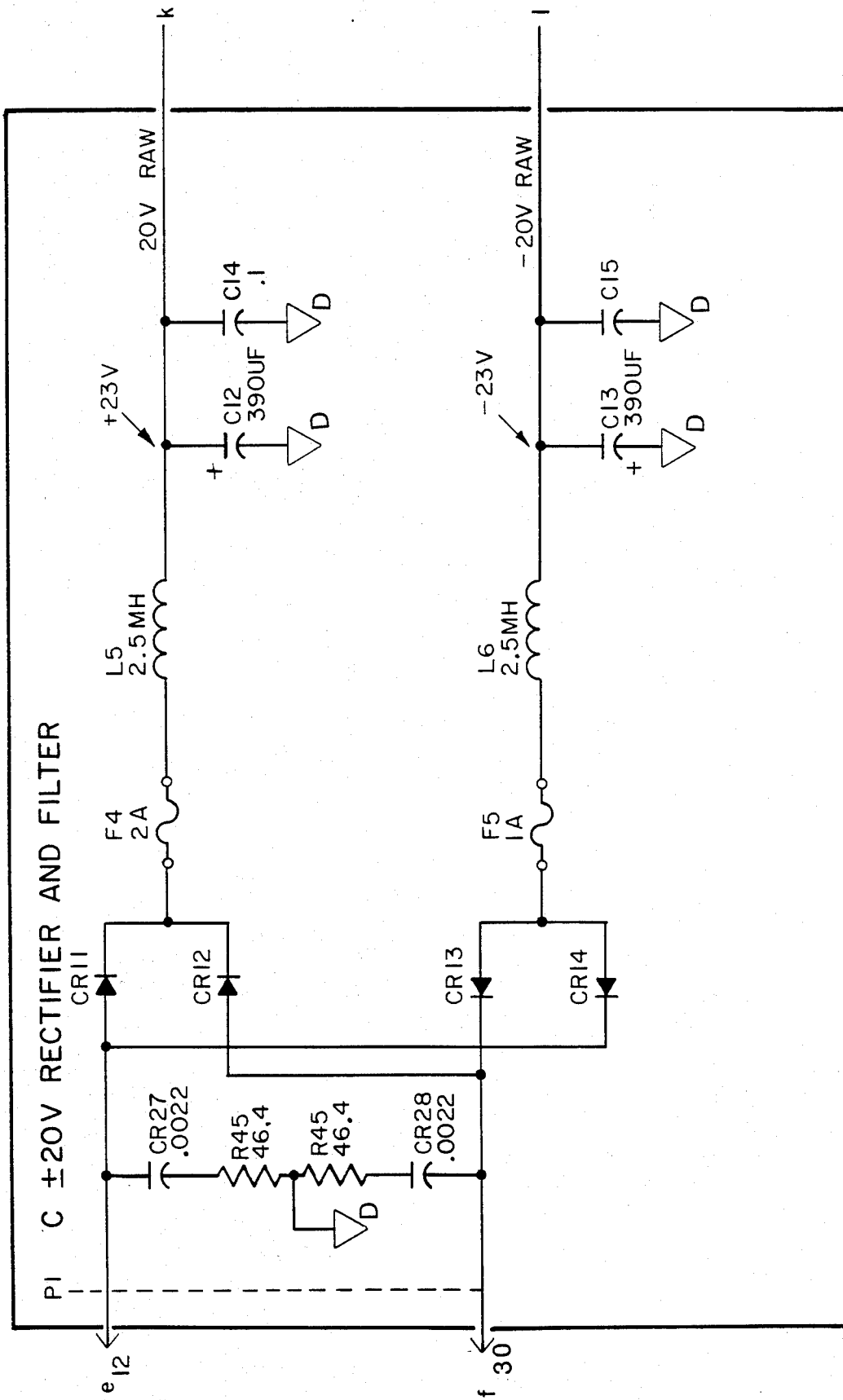


FIG 3.98C

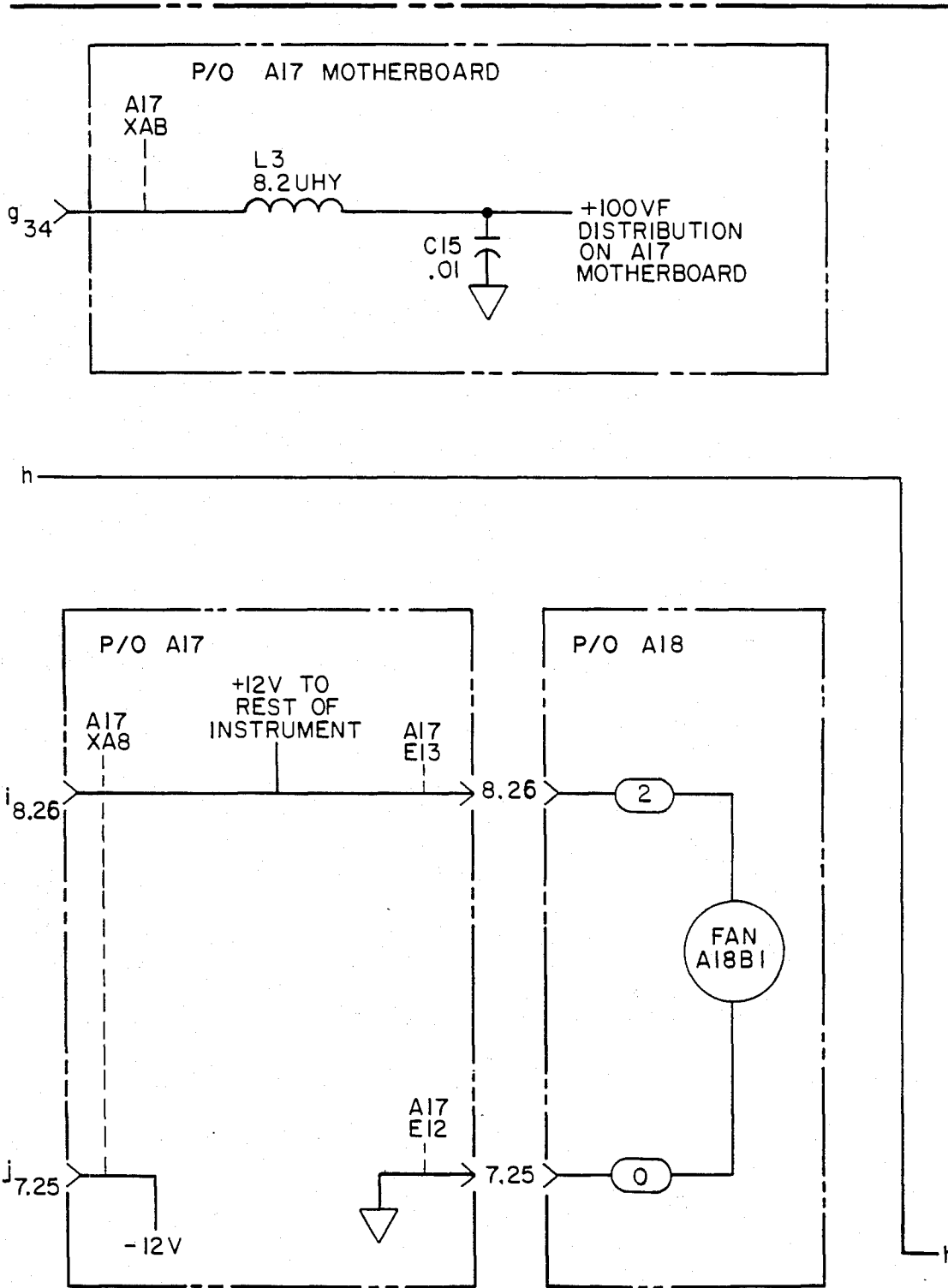


FIG 3.99A

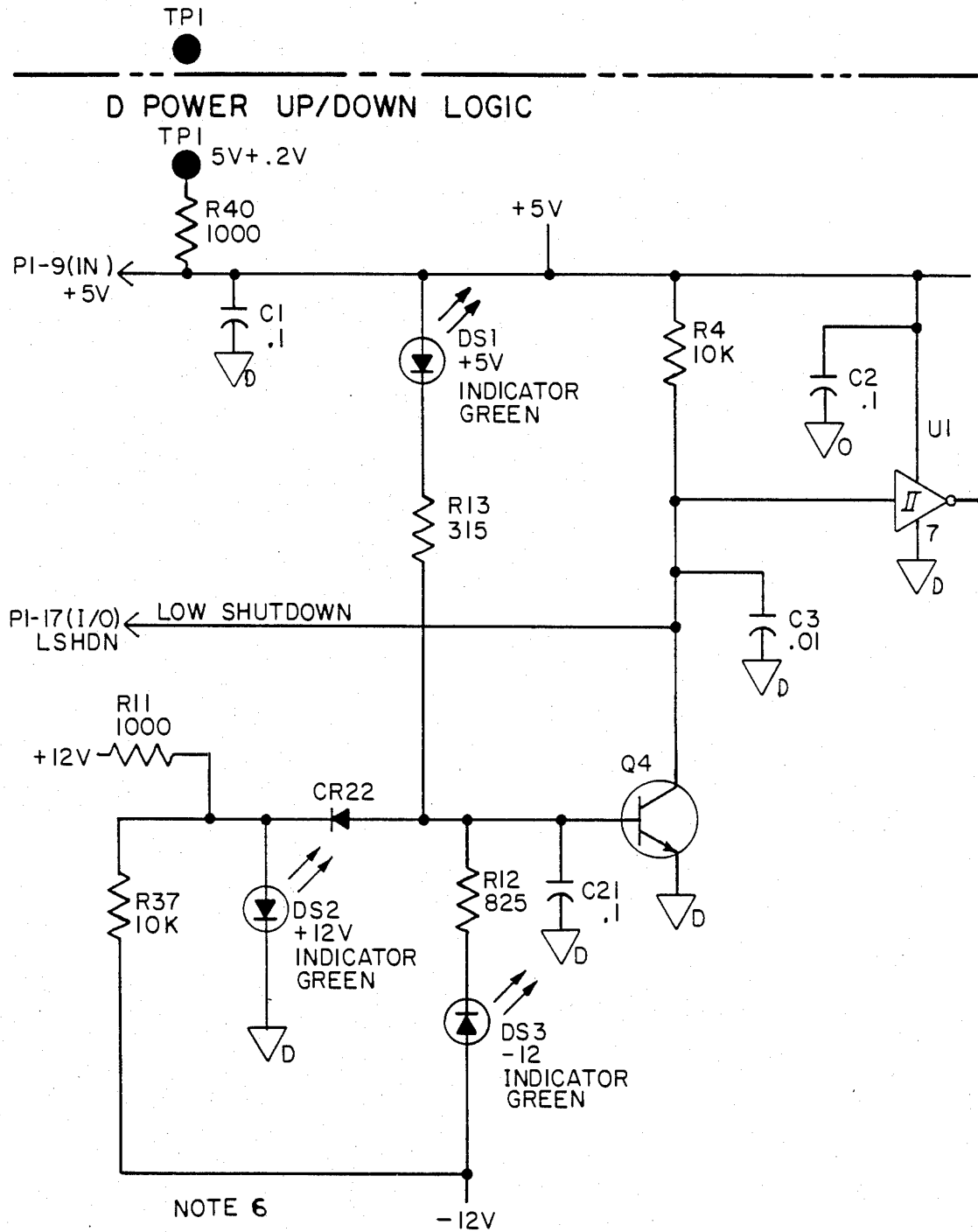
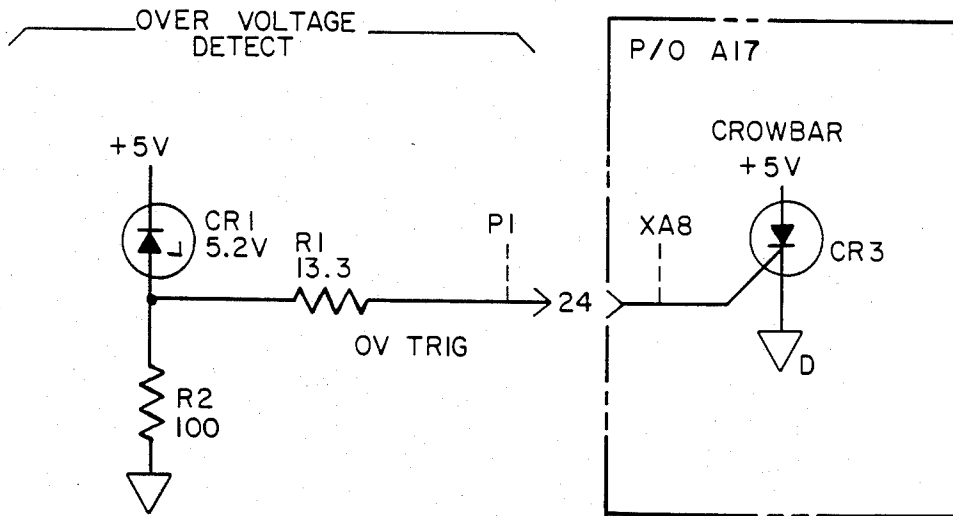
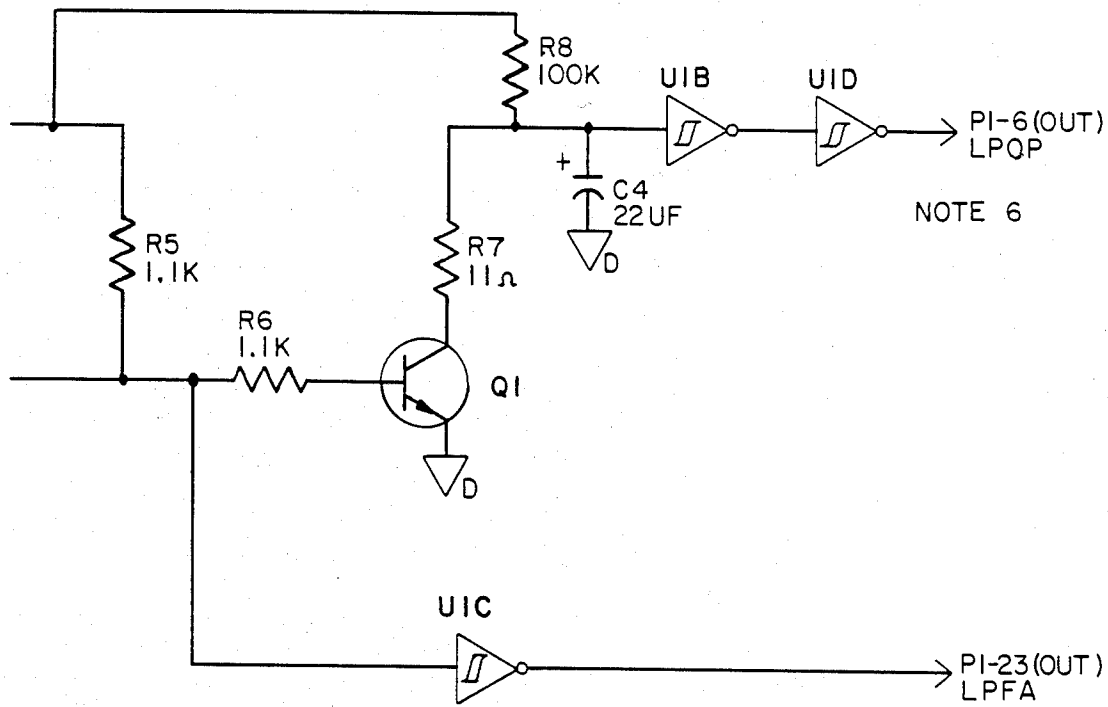


FIG 3.99B

TP5 TP6



h m

FIG 3.99C

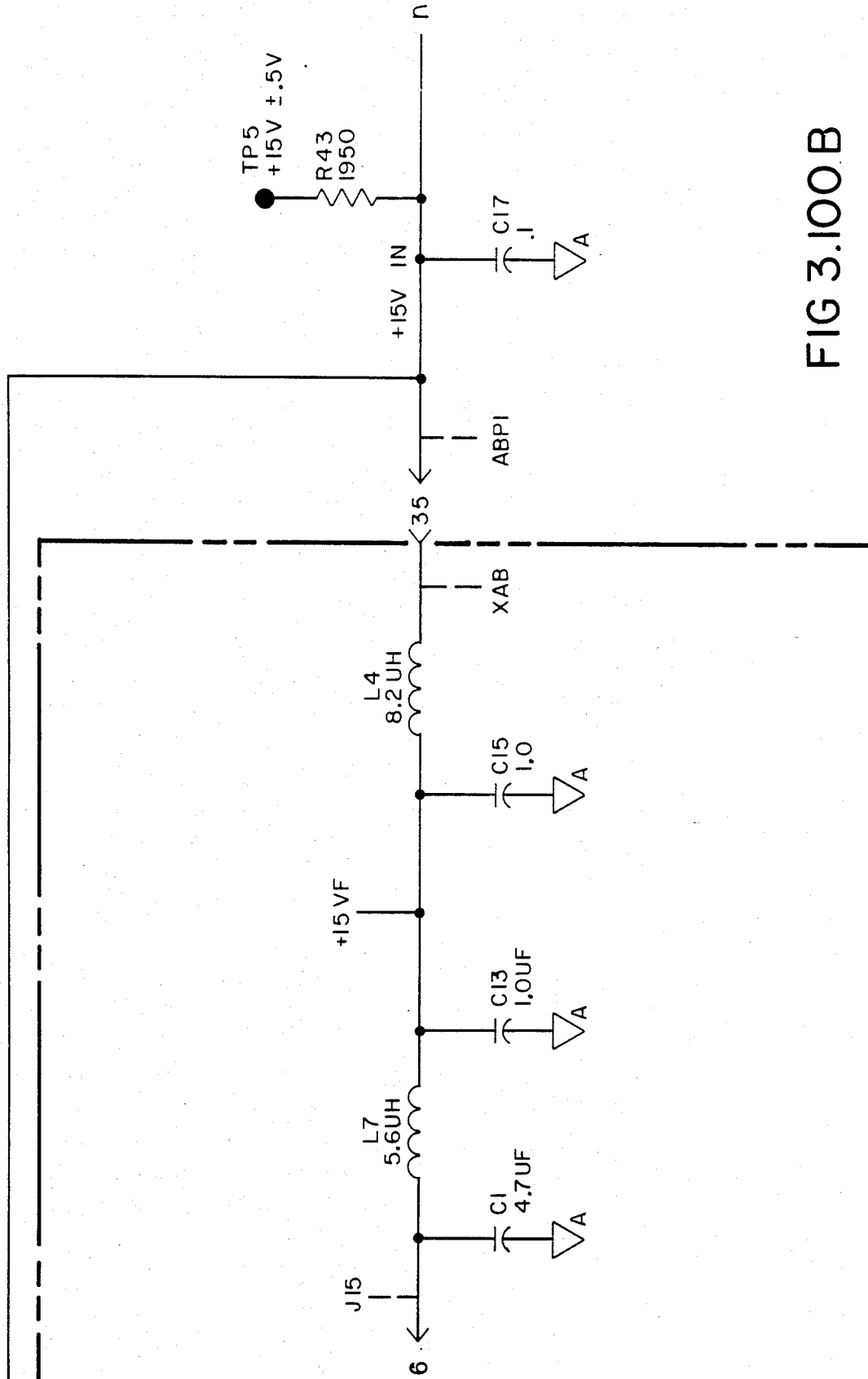


FIG 3.100B

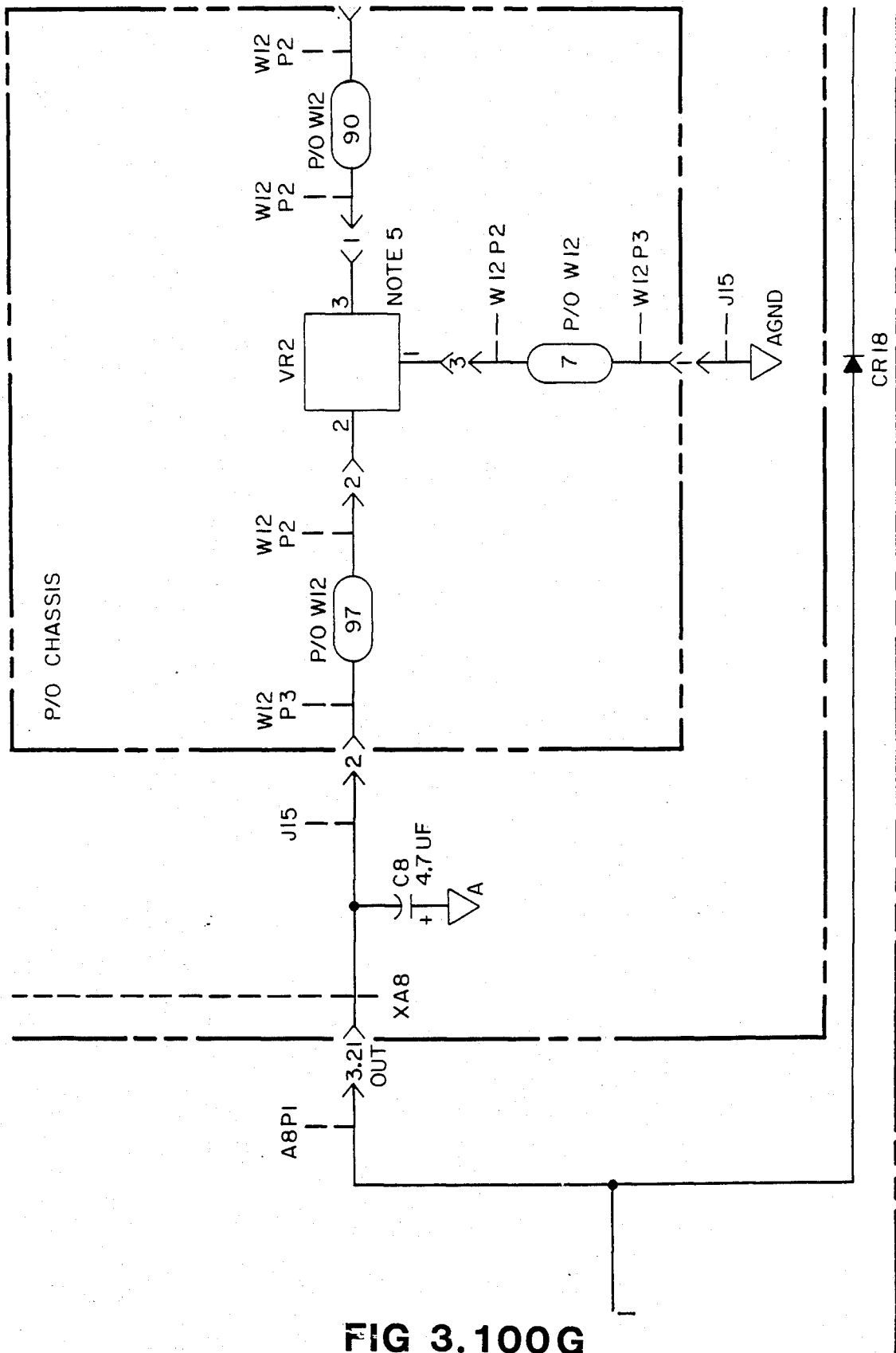


FIG 3.100G

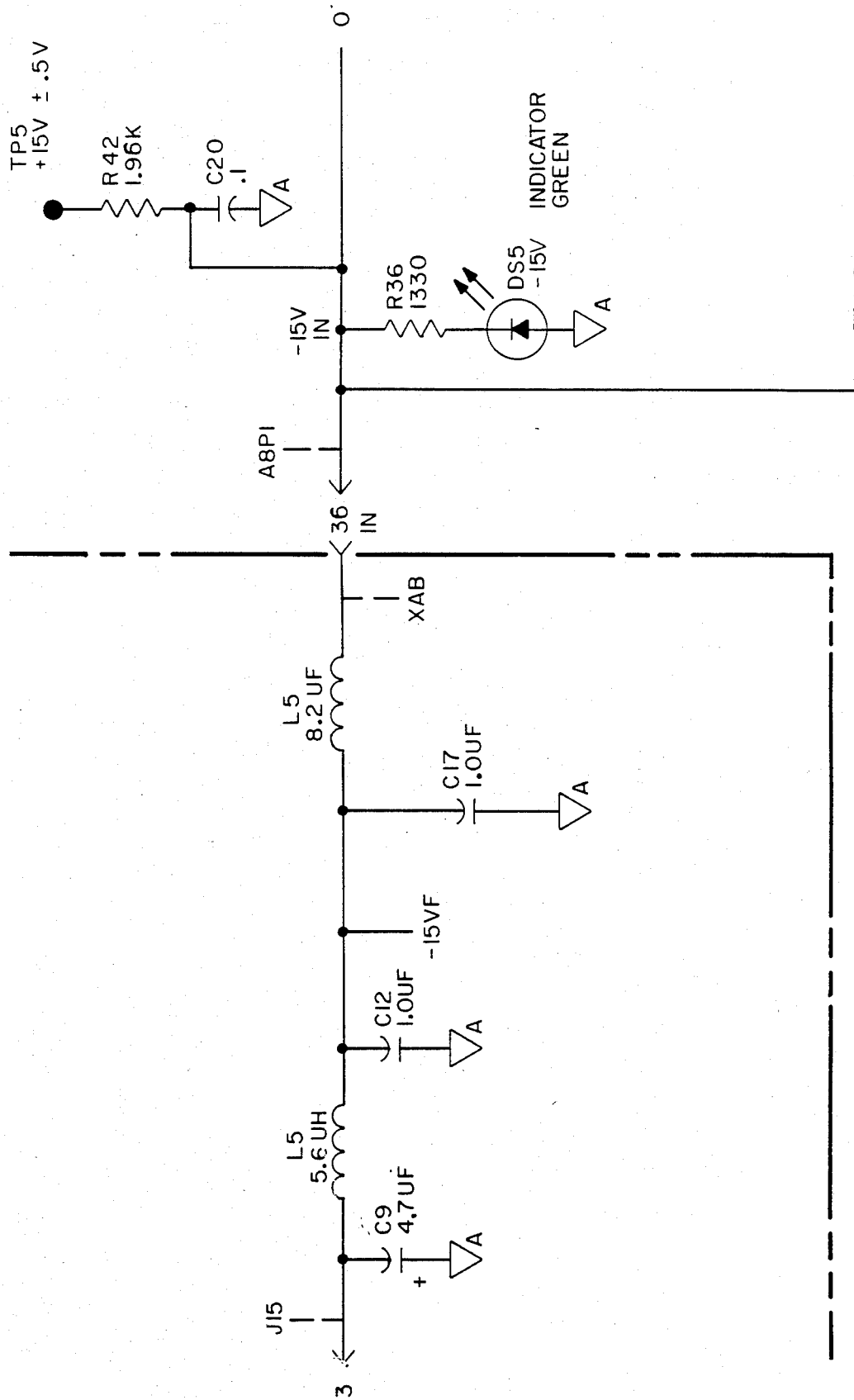
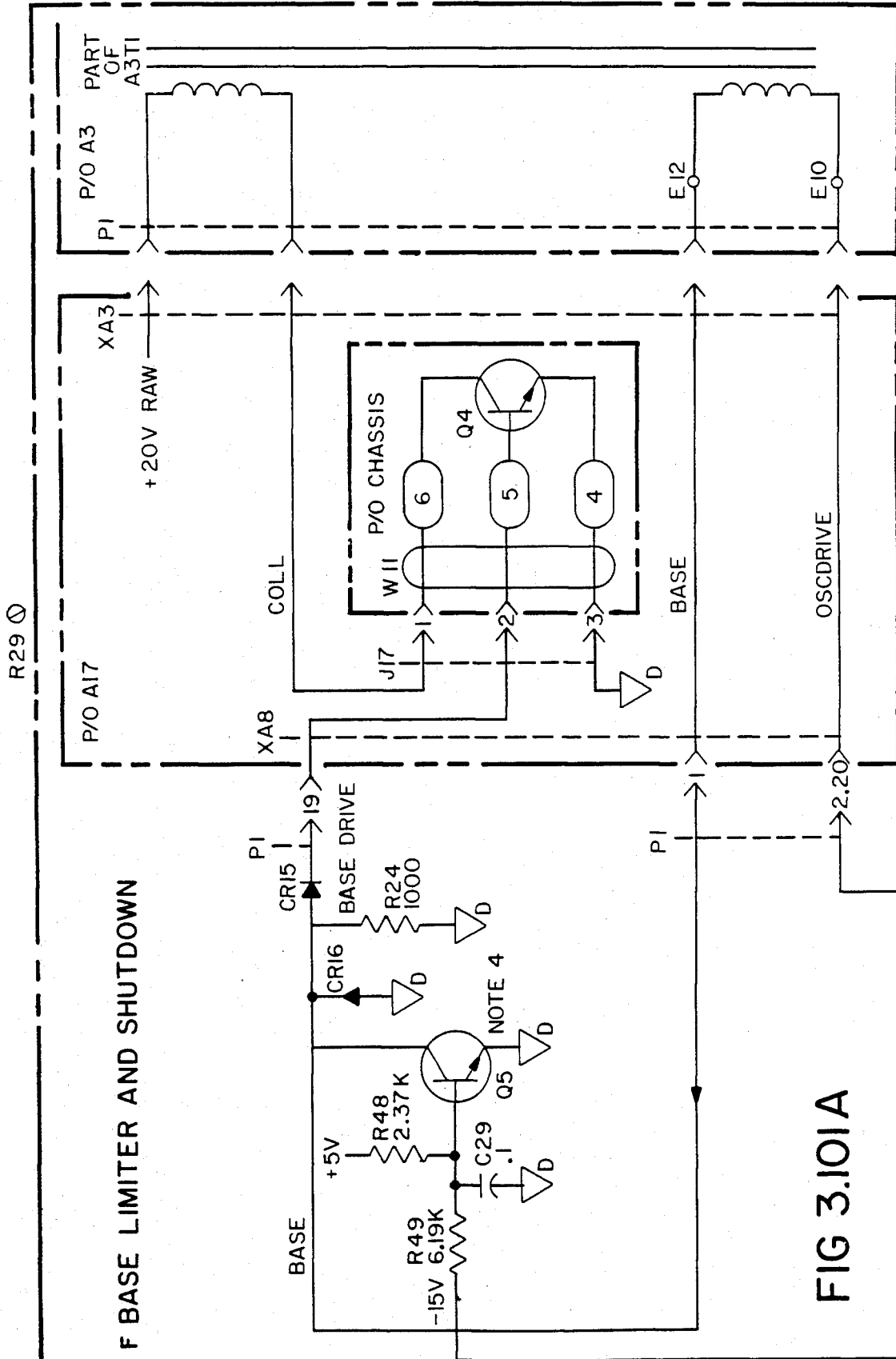


FIG 3.100D



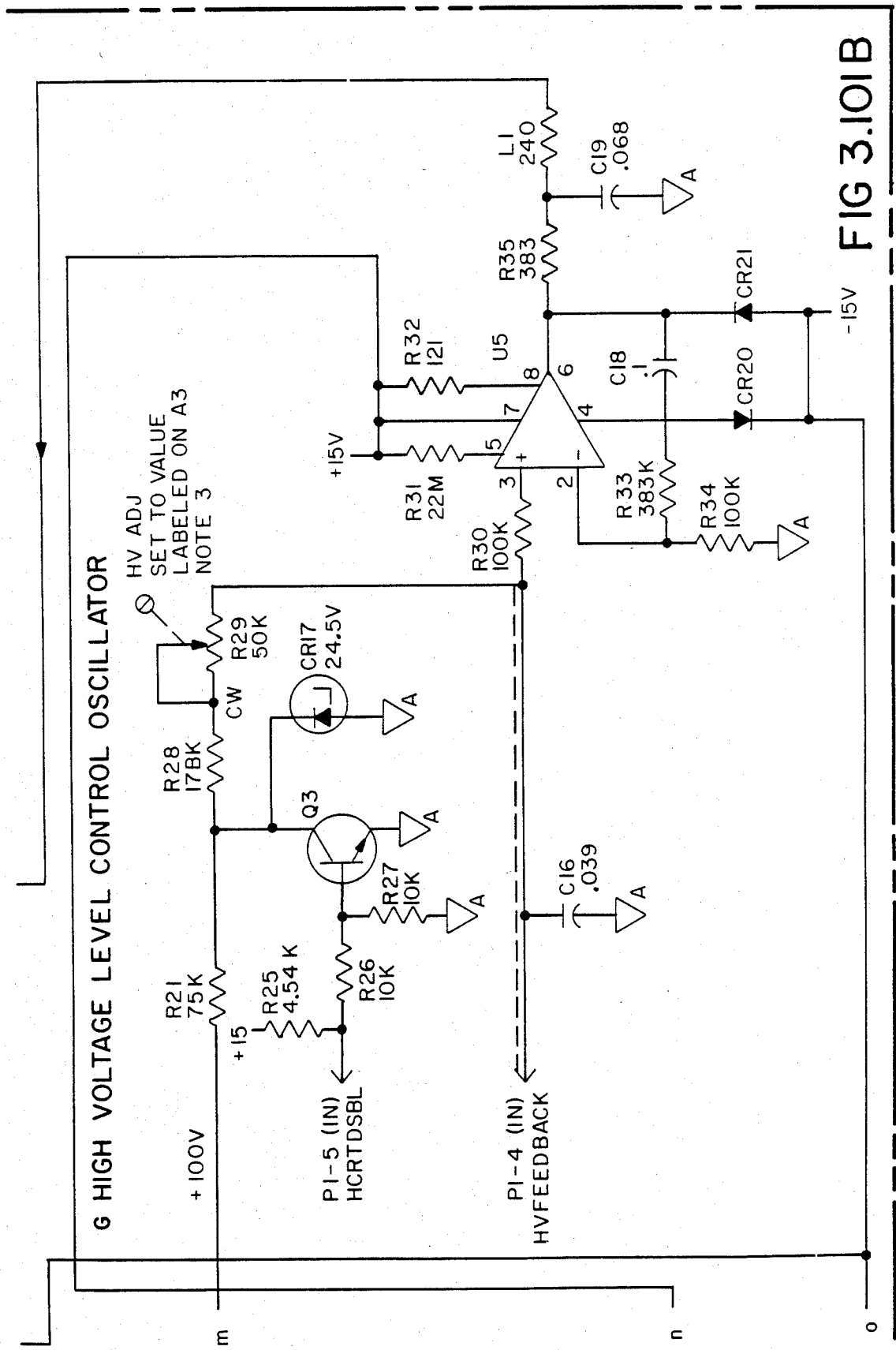


FIG 3.101B

FIG 3.97A	FIG 3.98A	FIG 3.99A	FIG 3.99B	FIG 3.99C	FIG 3.101A
FIG 3.97B	FIG 3.98B	FIG 3.100A	FIG 3.100B	FIG 3.100D	FIG 3.101B
	FIG 3.98C	3.100C			

FIG 3.102

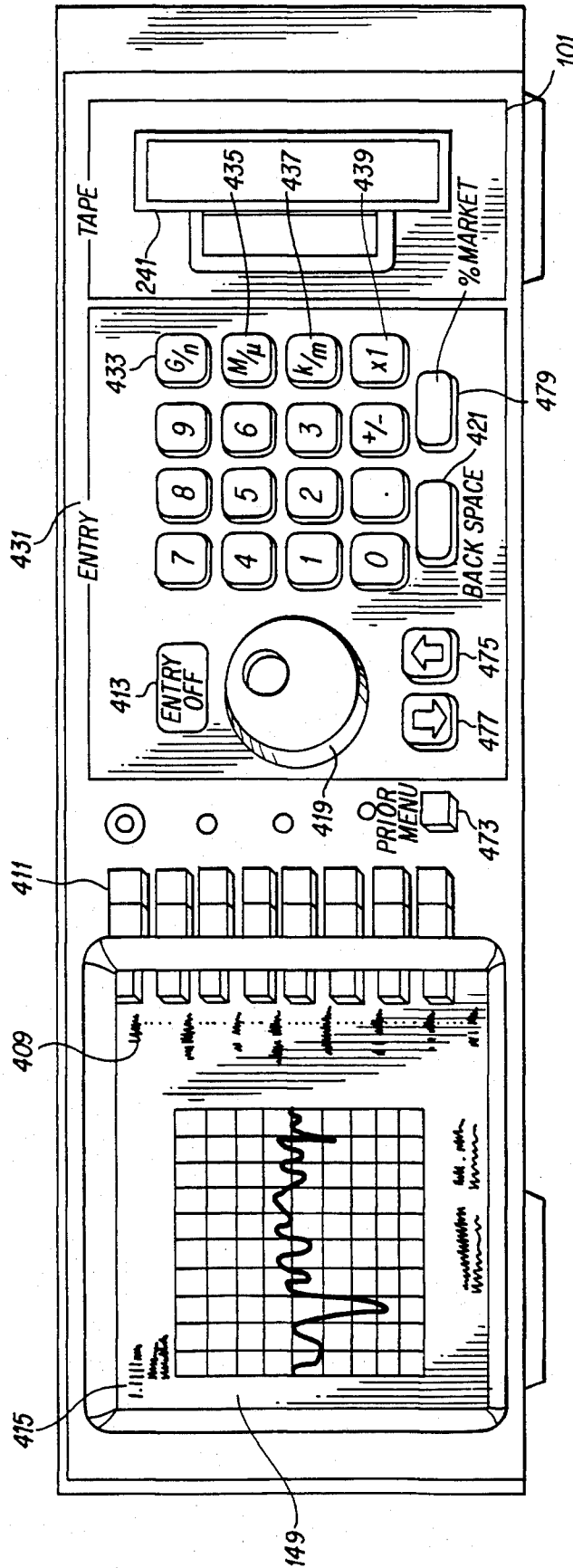


FIG. 4A

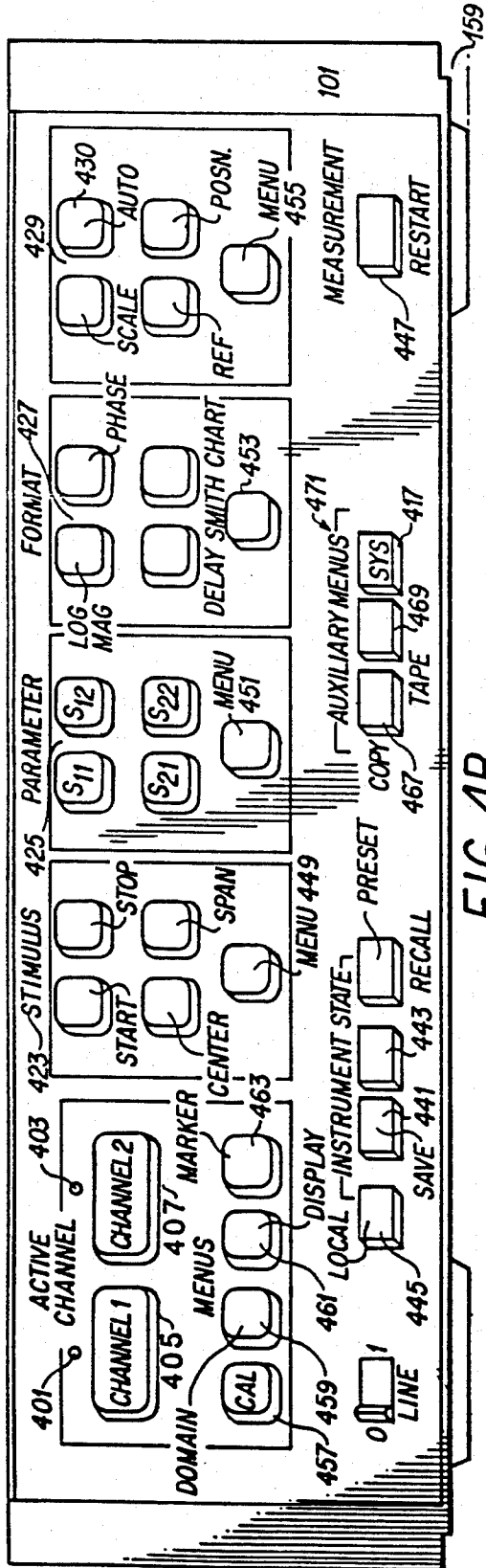


FIG. 4B

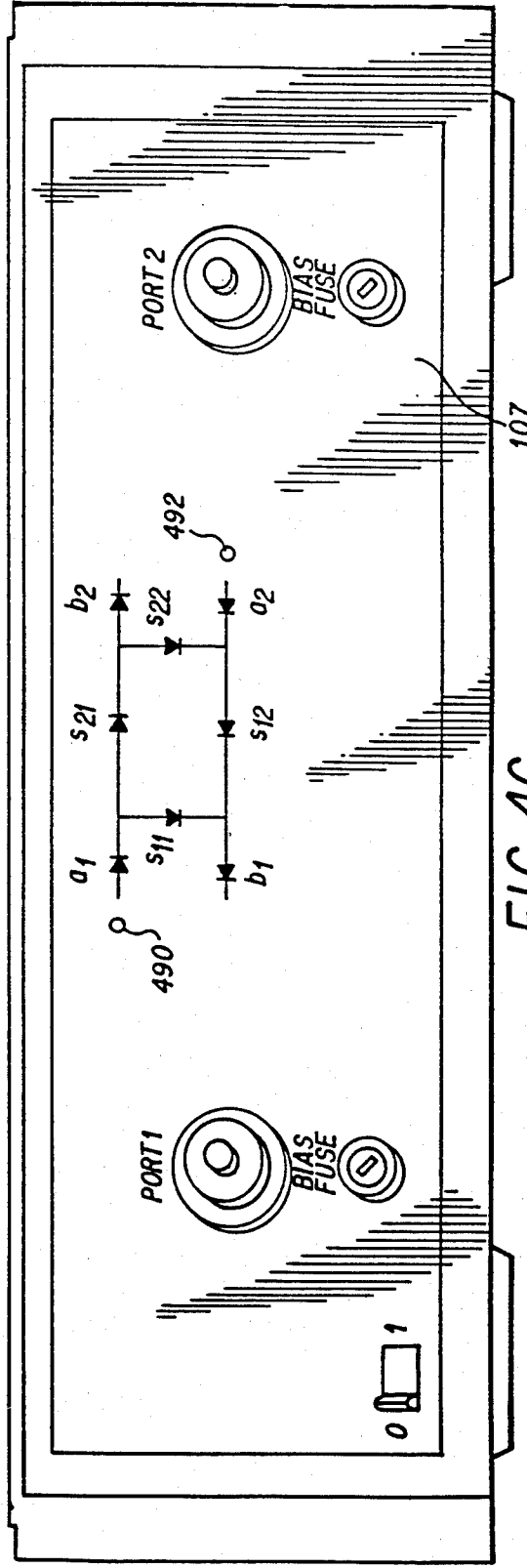


FIG. 4C

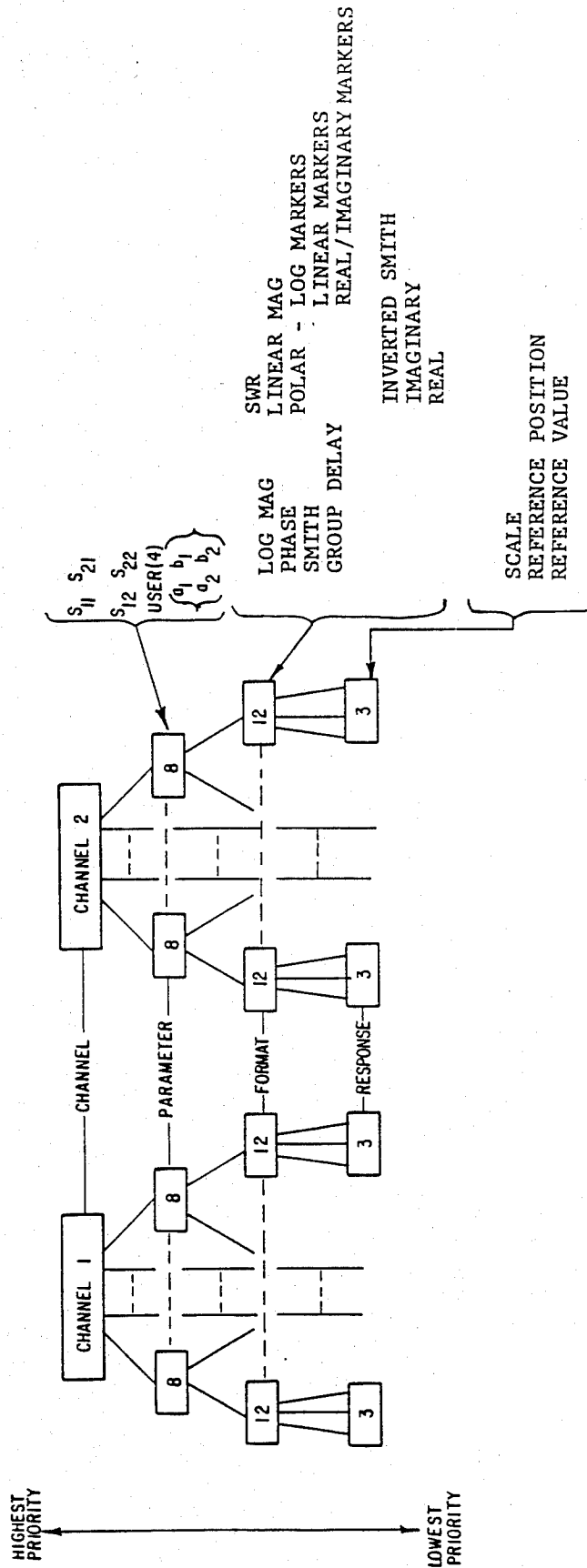


FIG 5

FIG 6

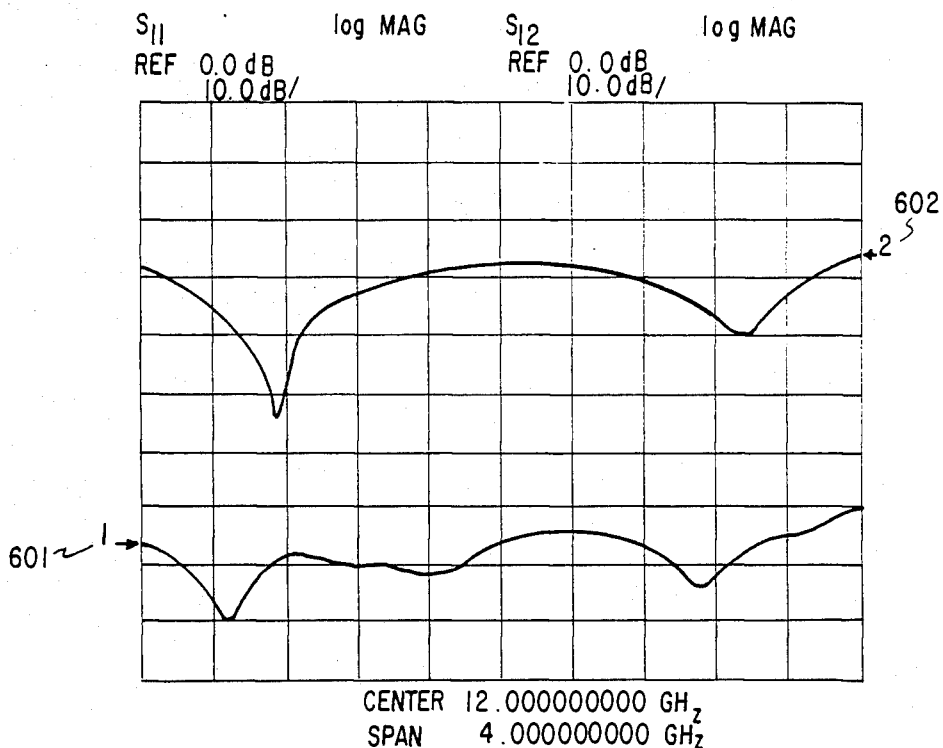
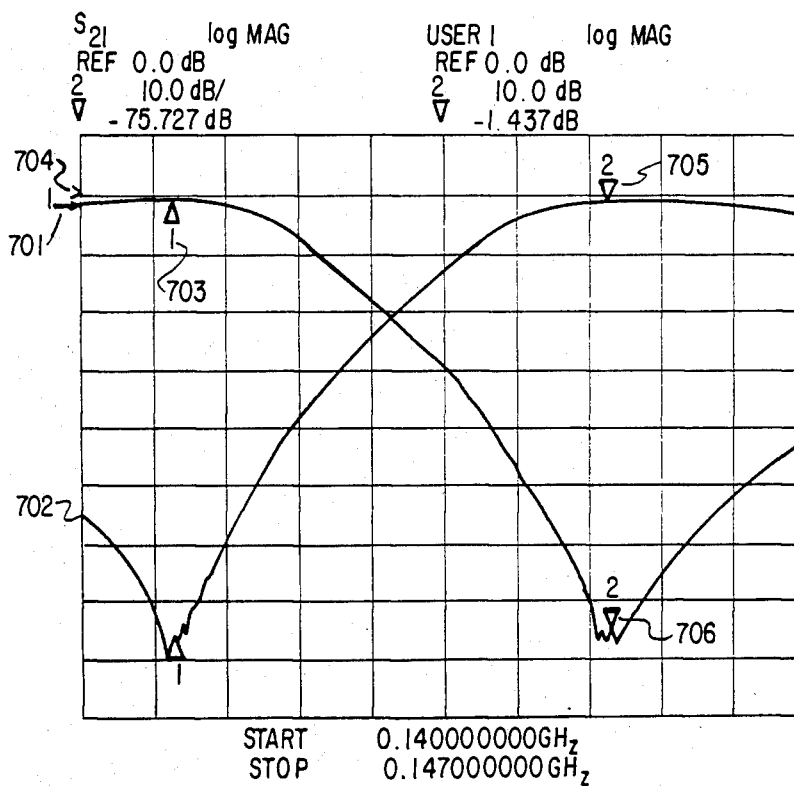


FIG 7



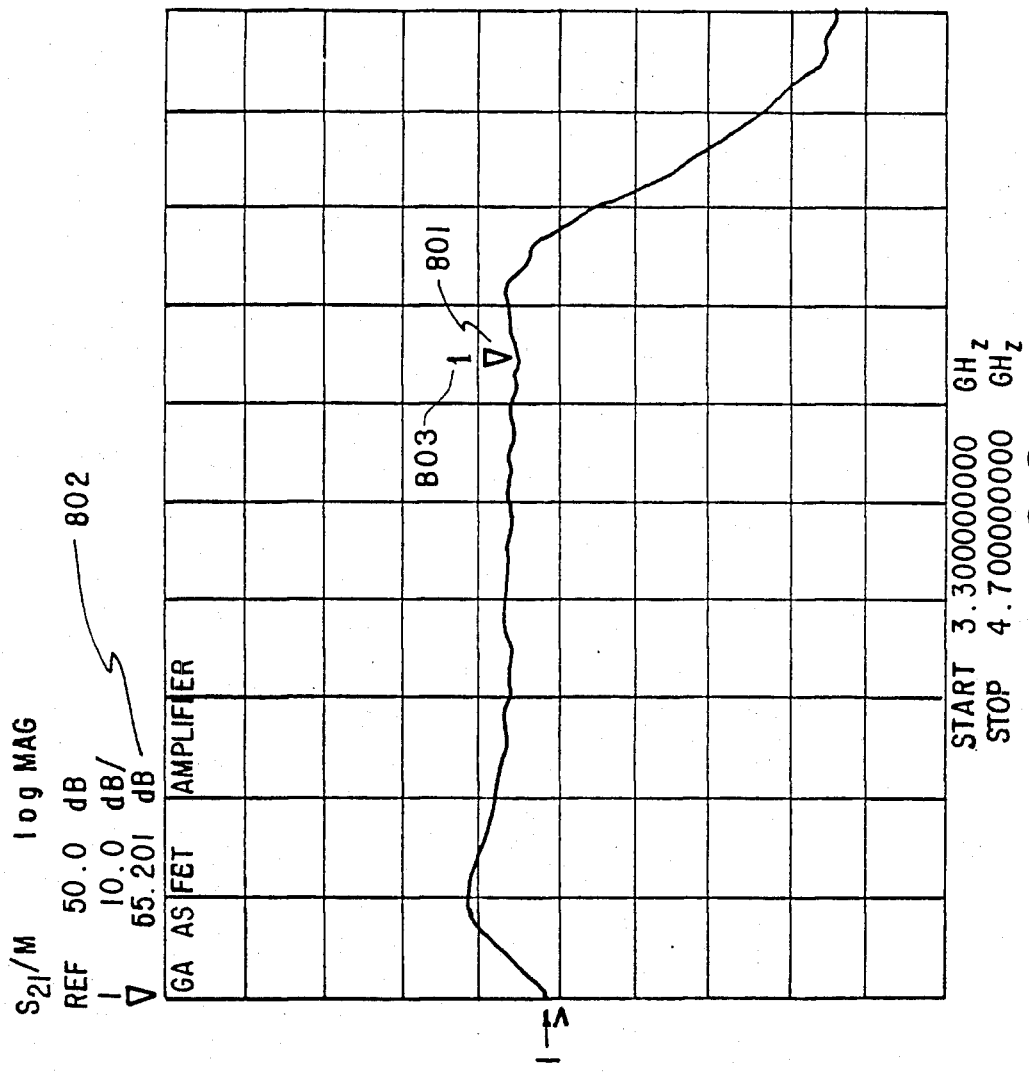
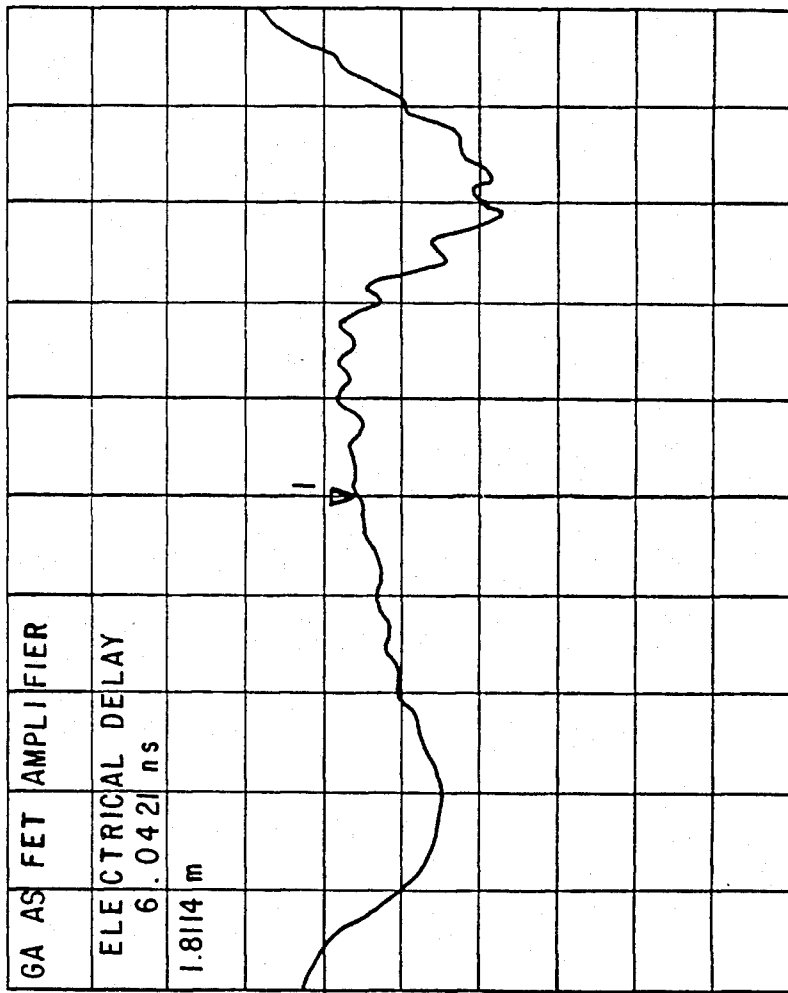


FIG 8

S₂₁/M \angle
 REF 0.0°
 V 45.0 %
 21.44°



START 3.30000000 GHz
 STOP 4.70000000 GHz

FIG 9

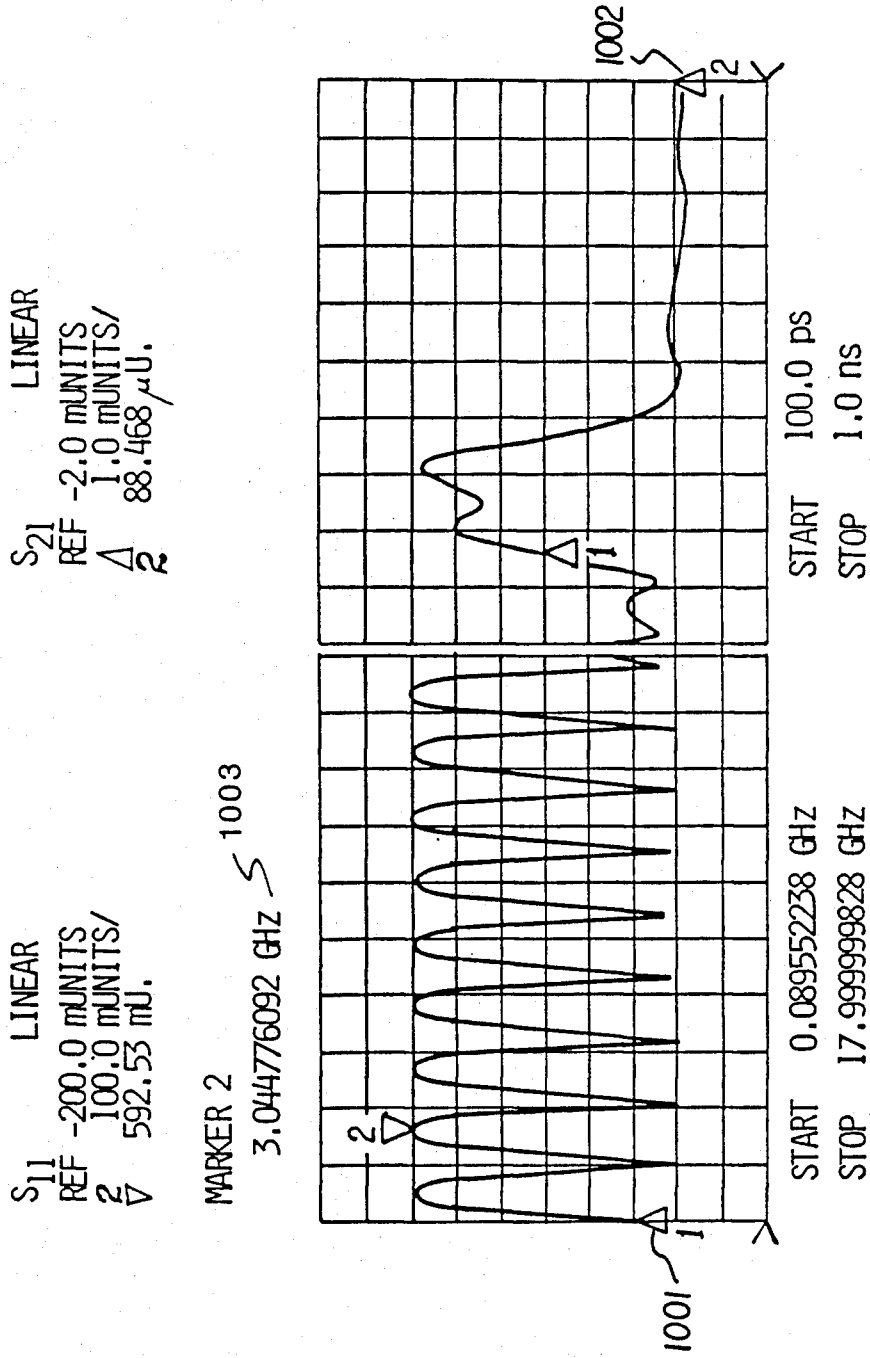


FIG 10

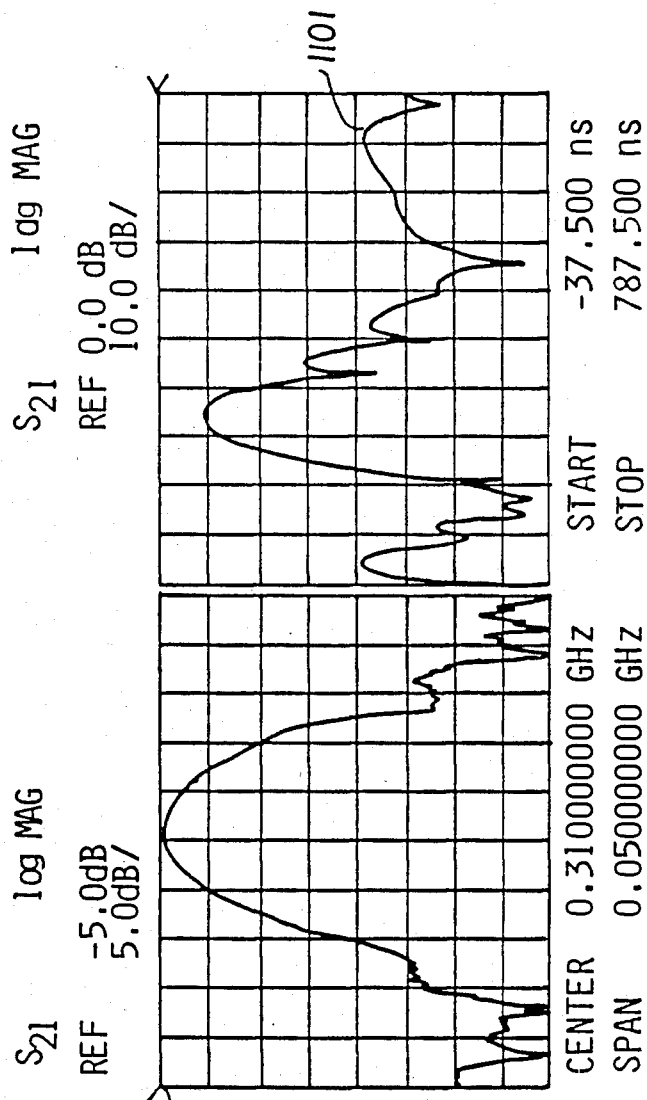


FIG 11

FIG 12

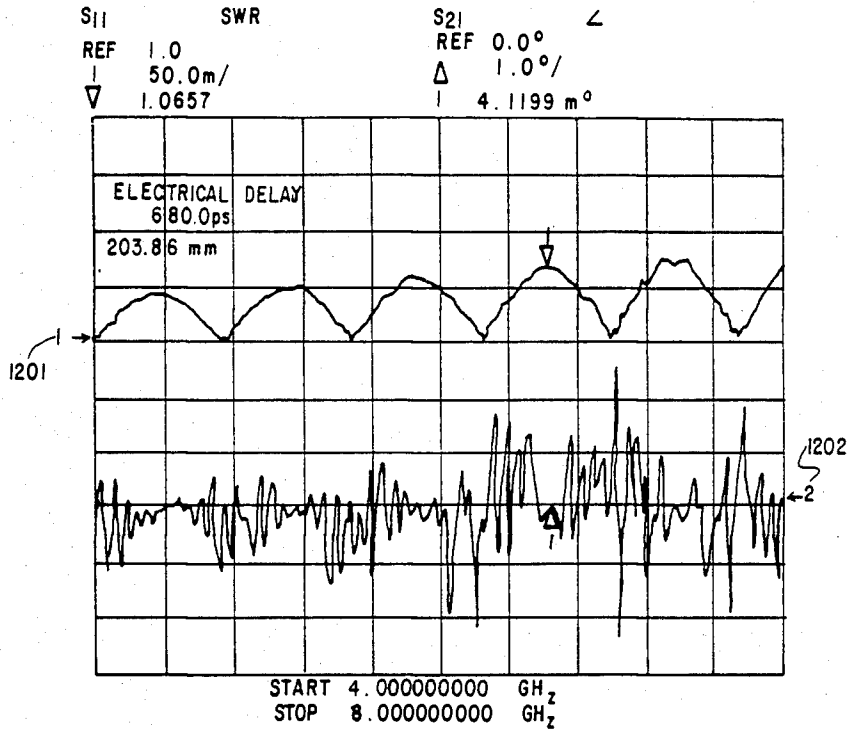
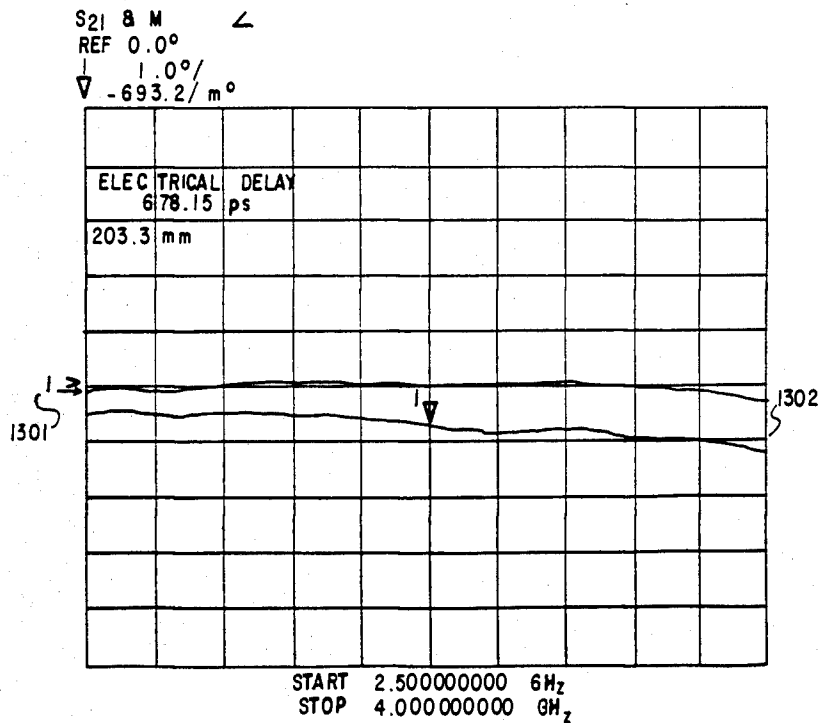
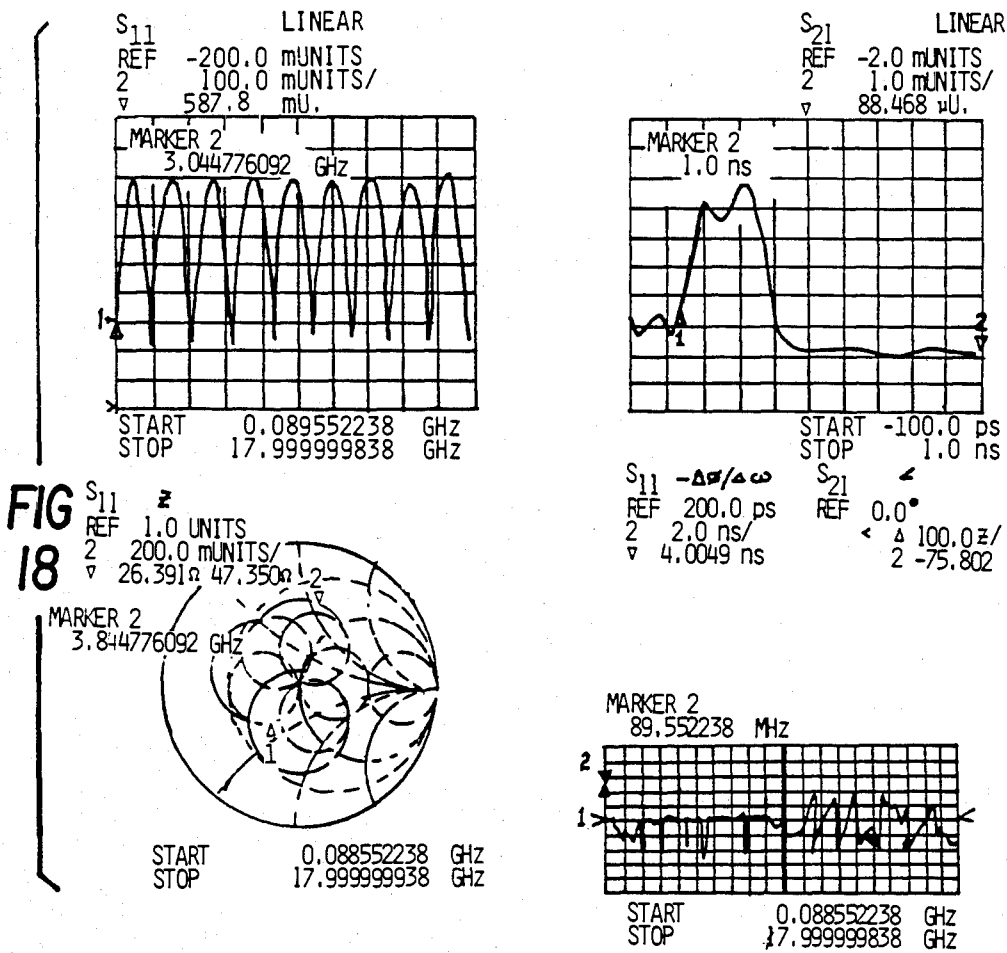
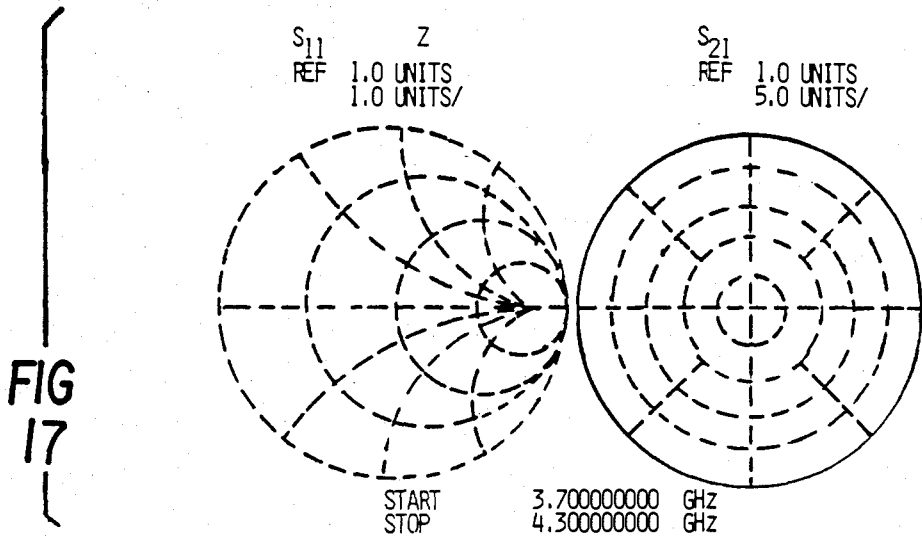


FIG 13





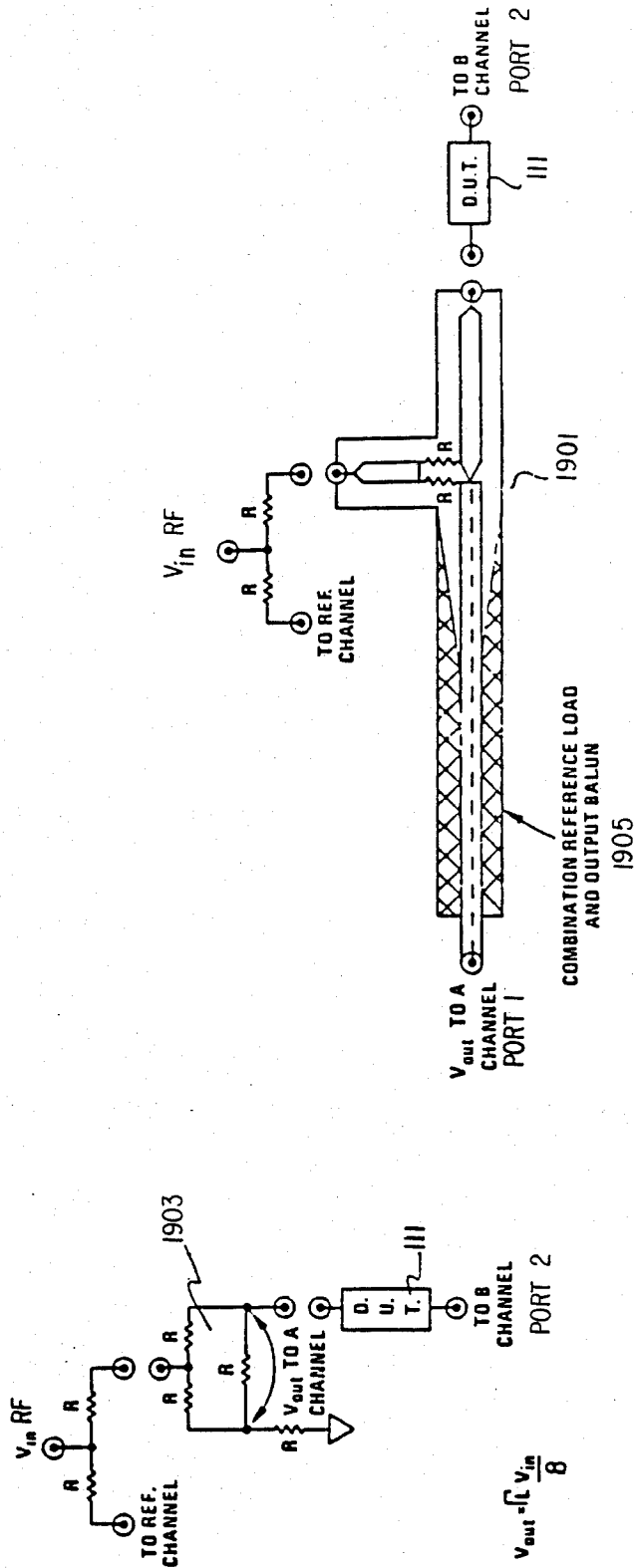
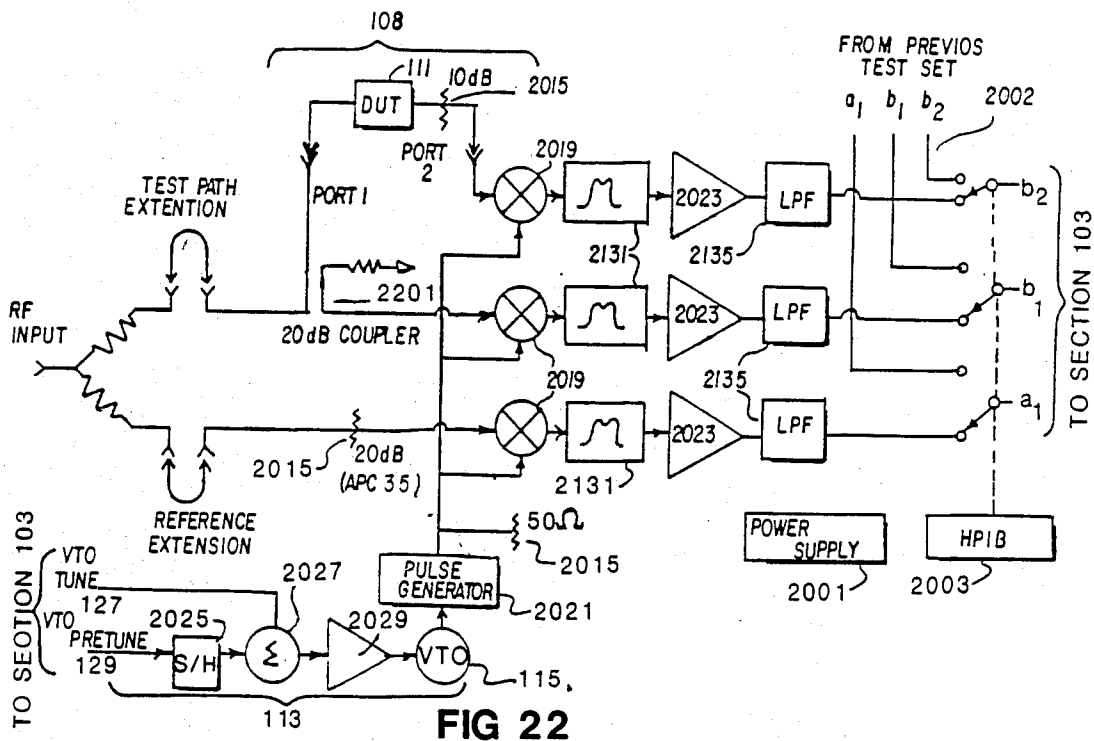
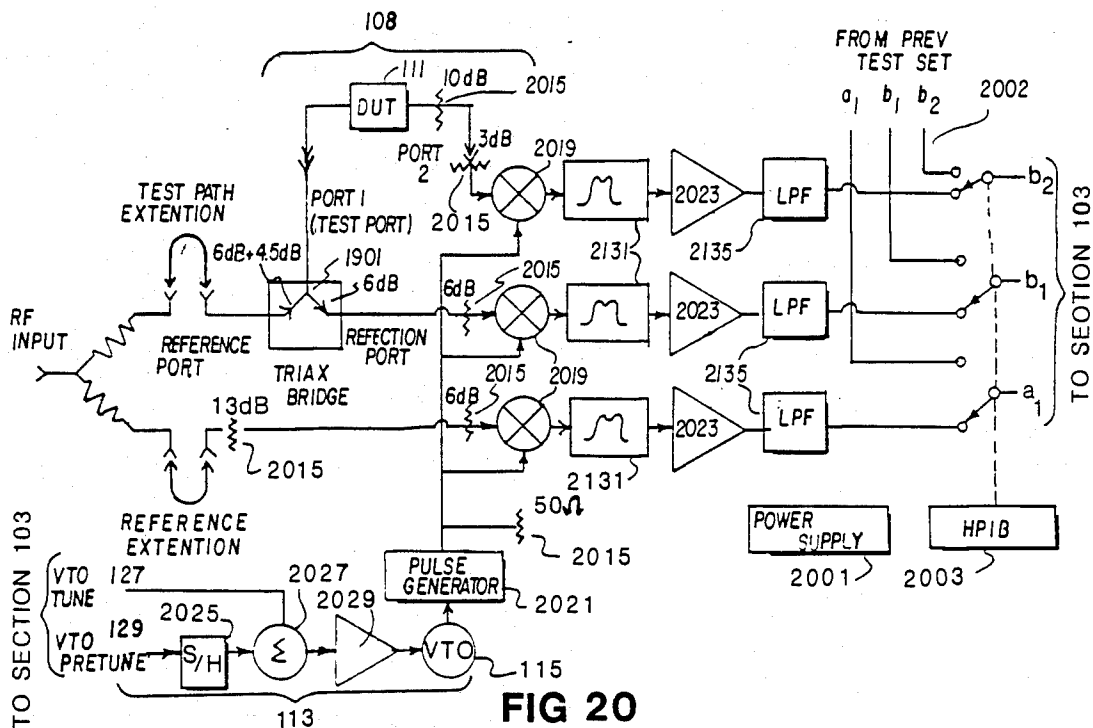


FIG 19B

FIG 19A



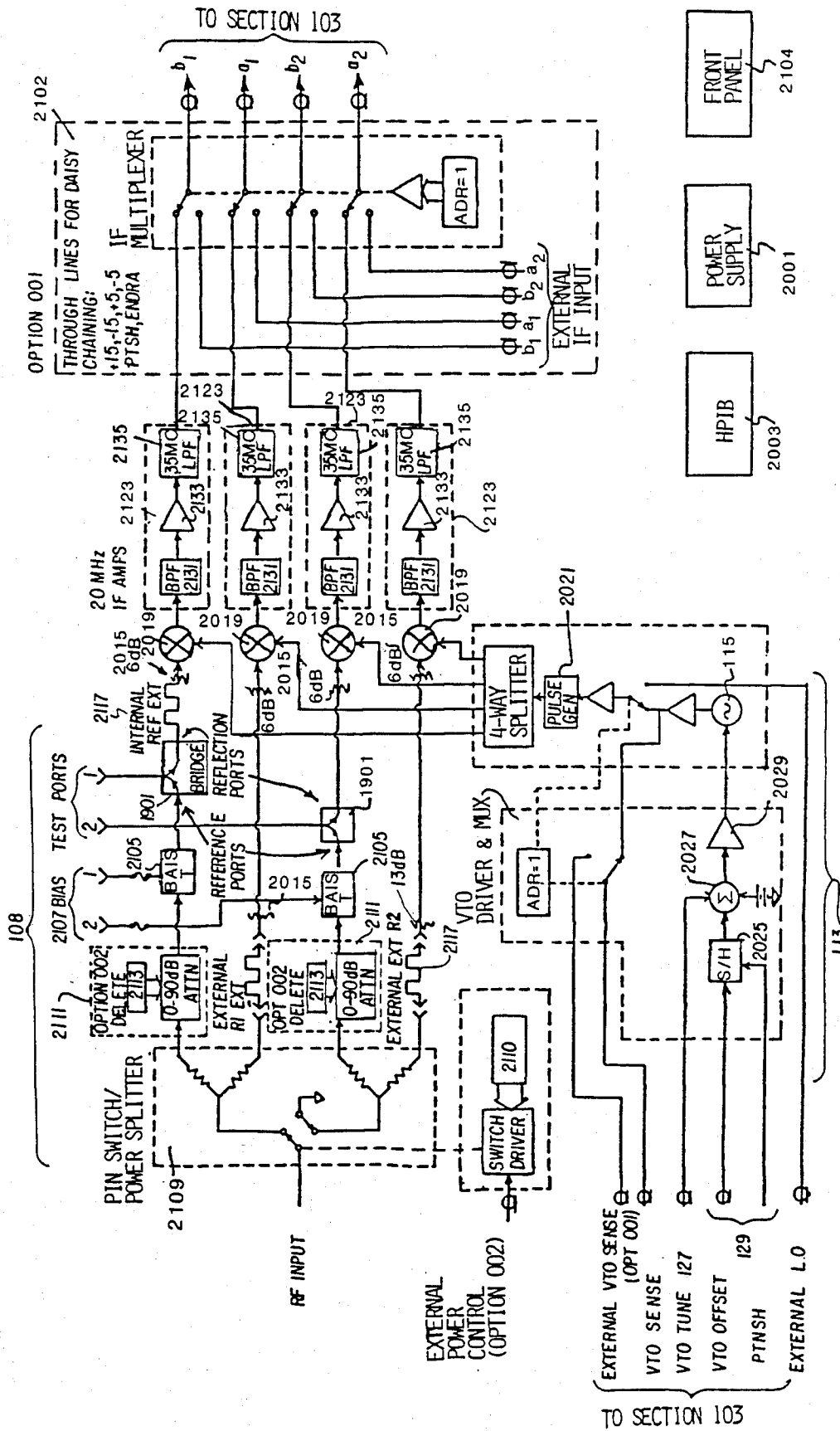


FIG 21

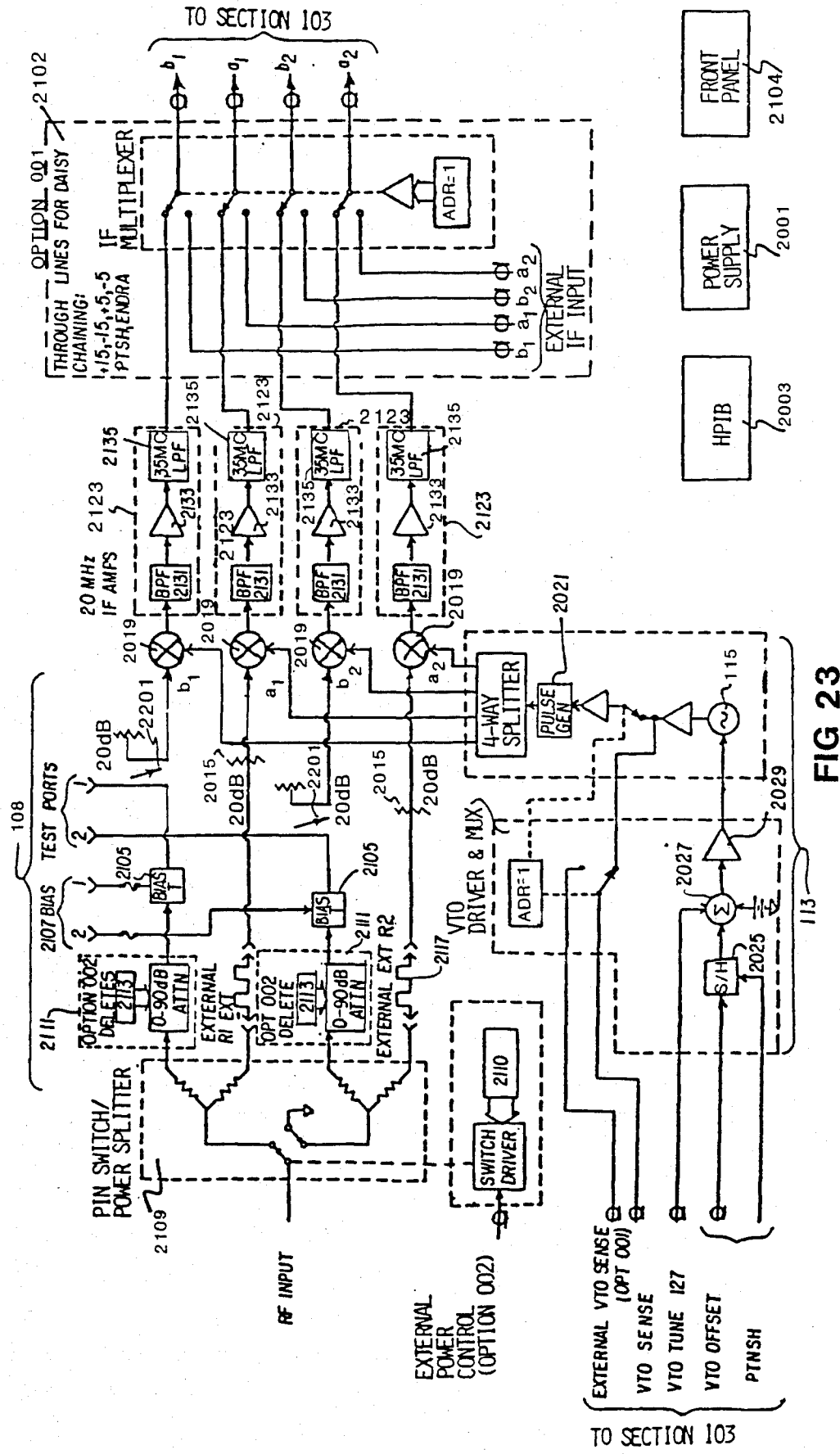
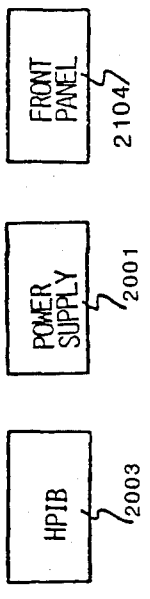


FIG 23



TO SECTION 103

8511A/8512A/8513A INTERCONNECTION

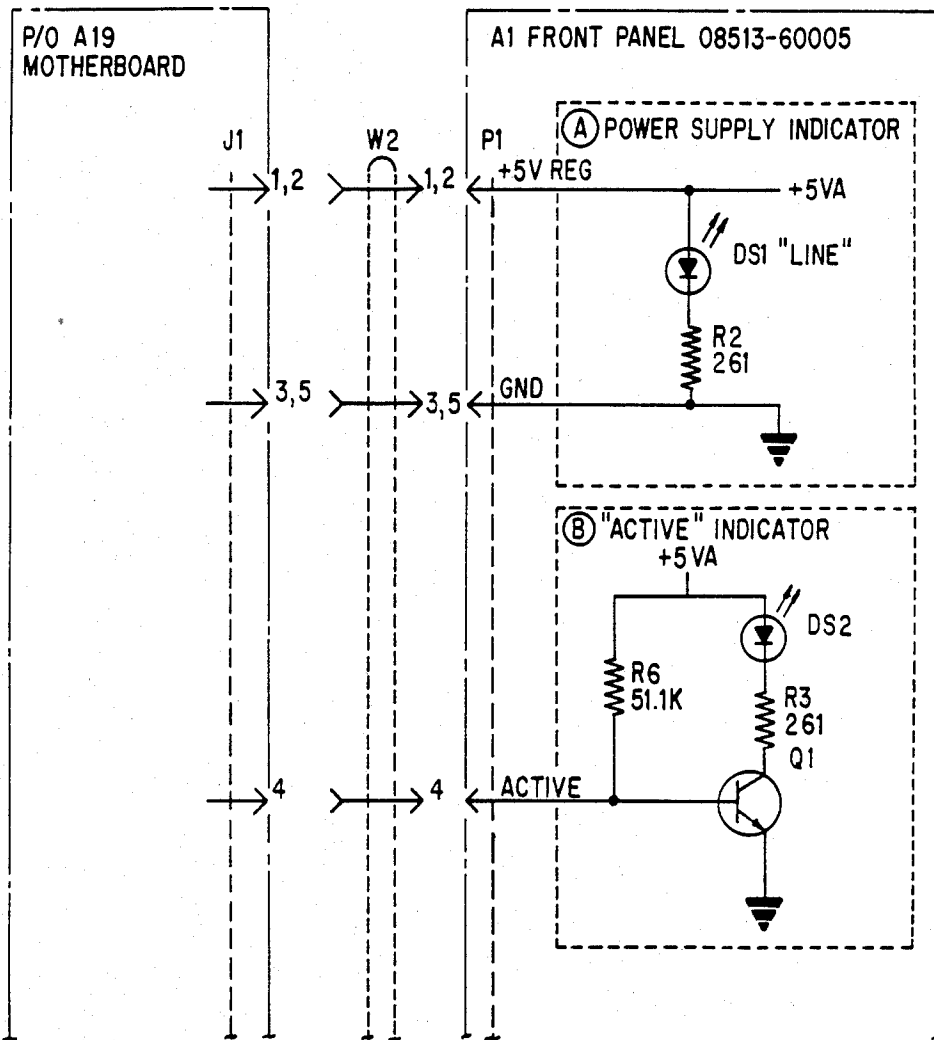
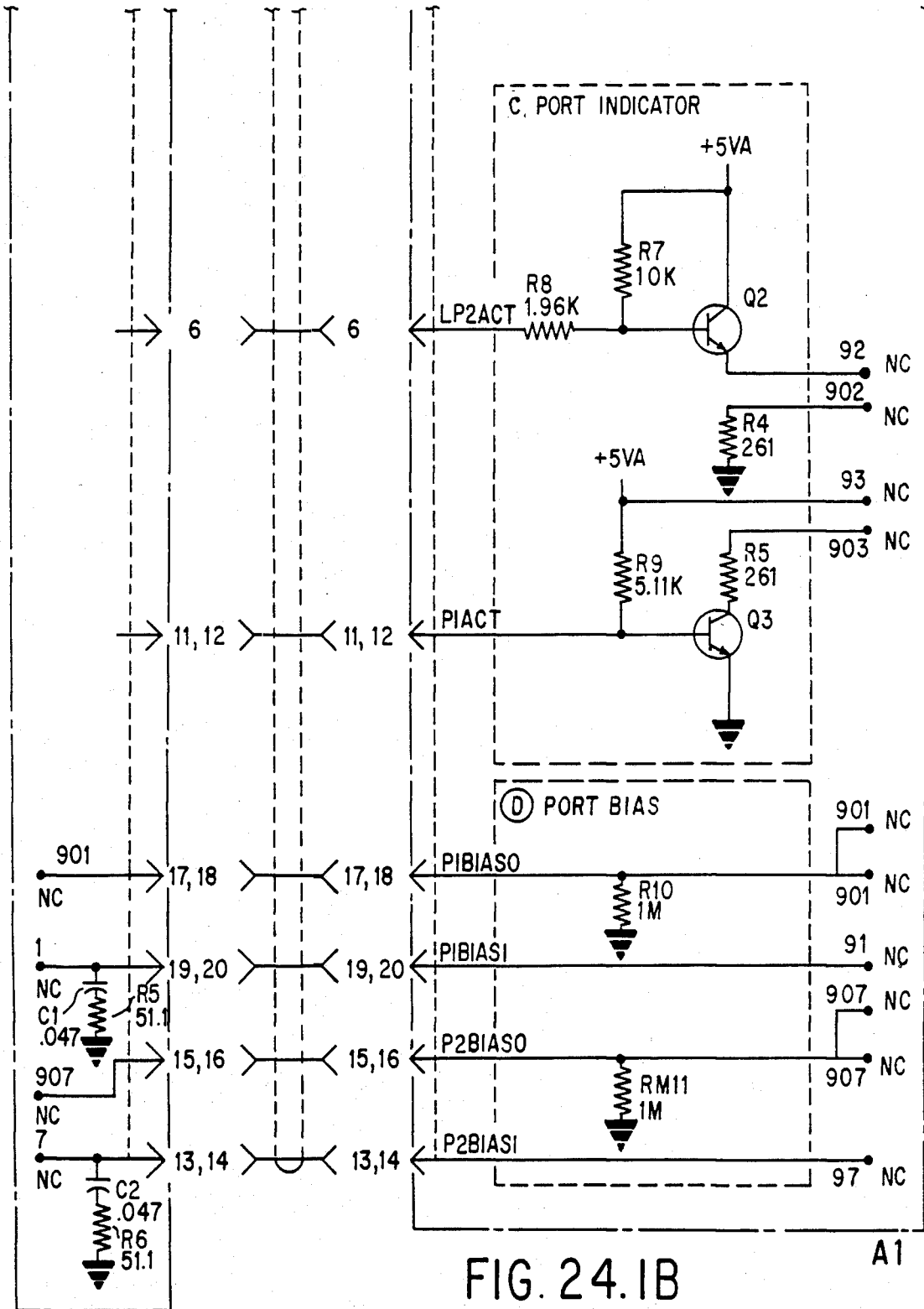


FIG. 24.1A



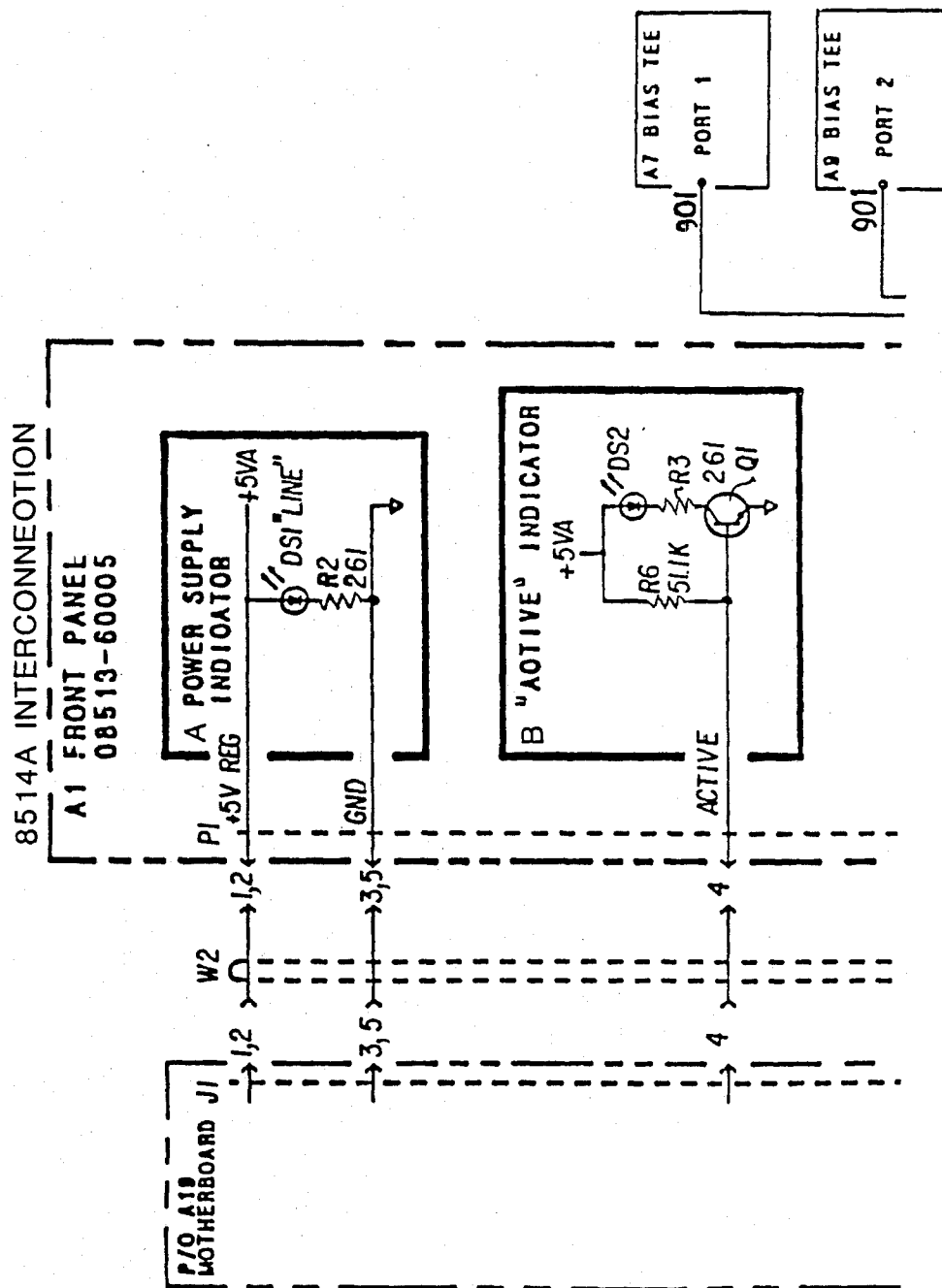


FIG 24.2A

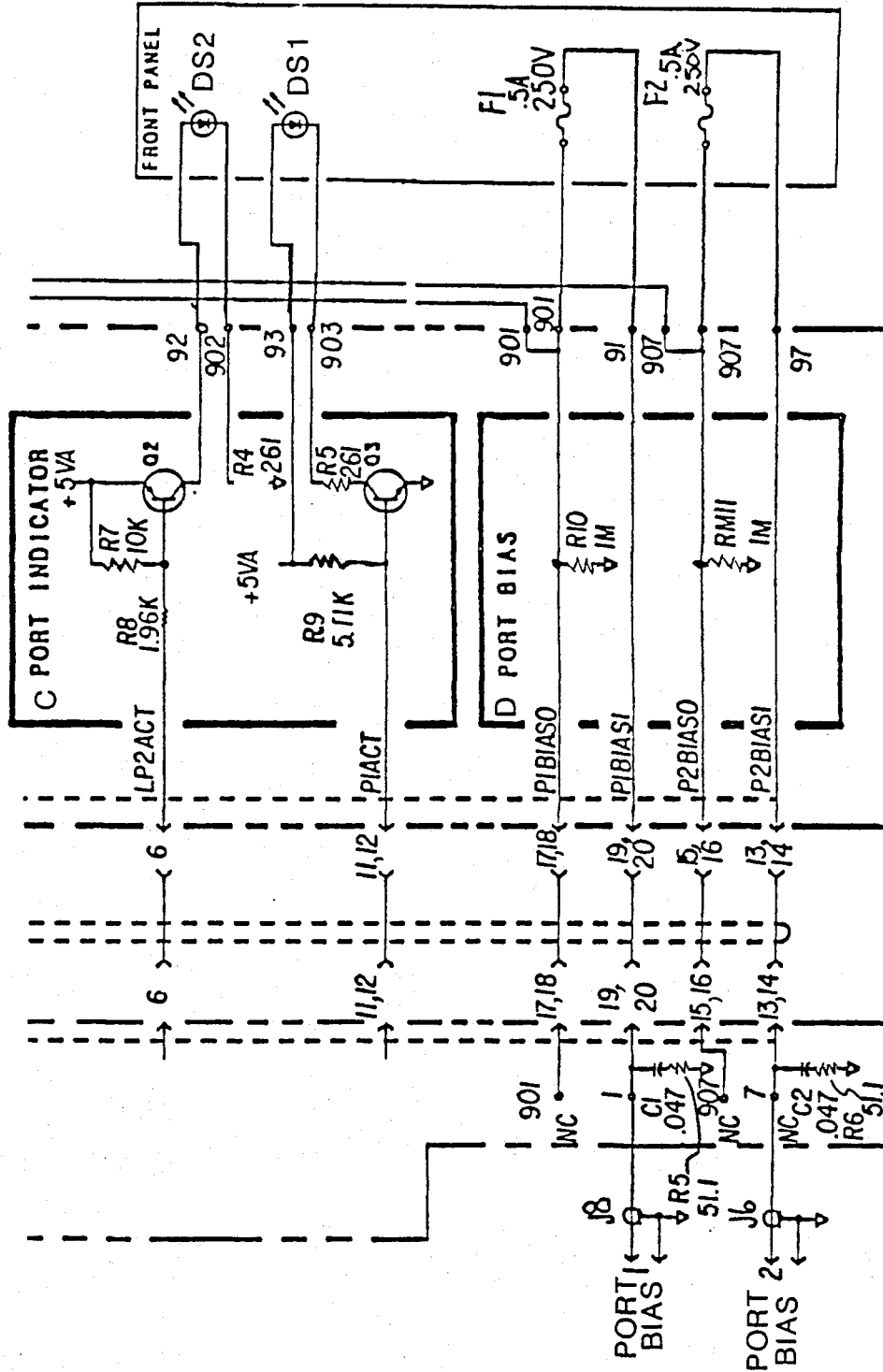


FIG 24.2B

8513A INTERCONNECTION

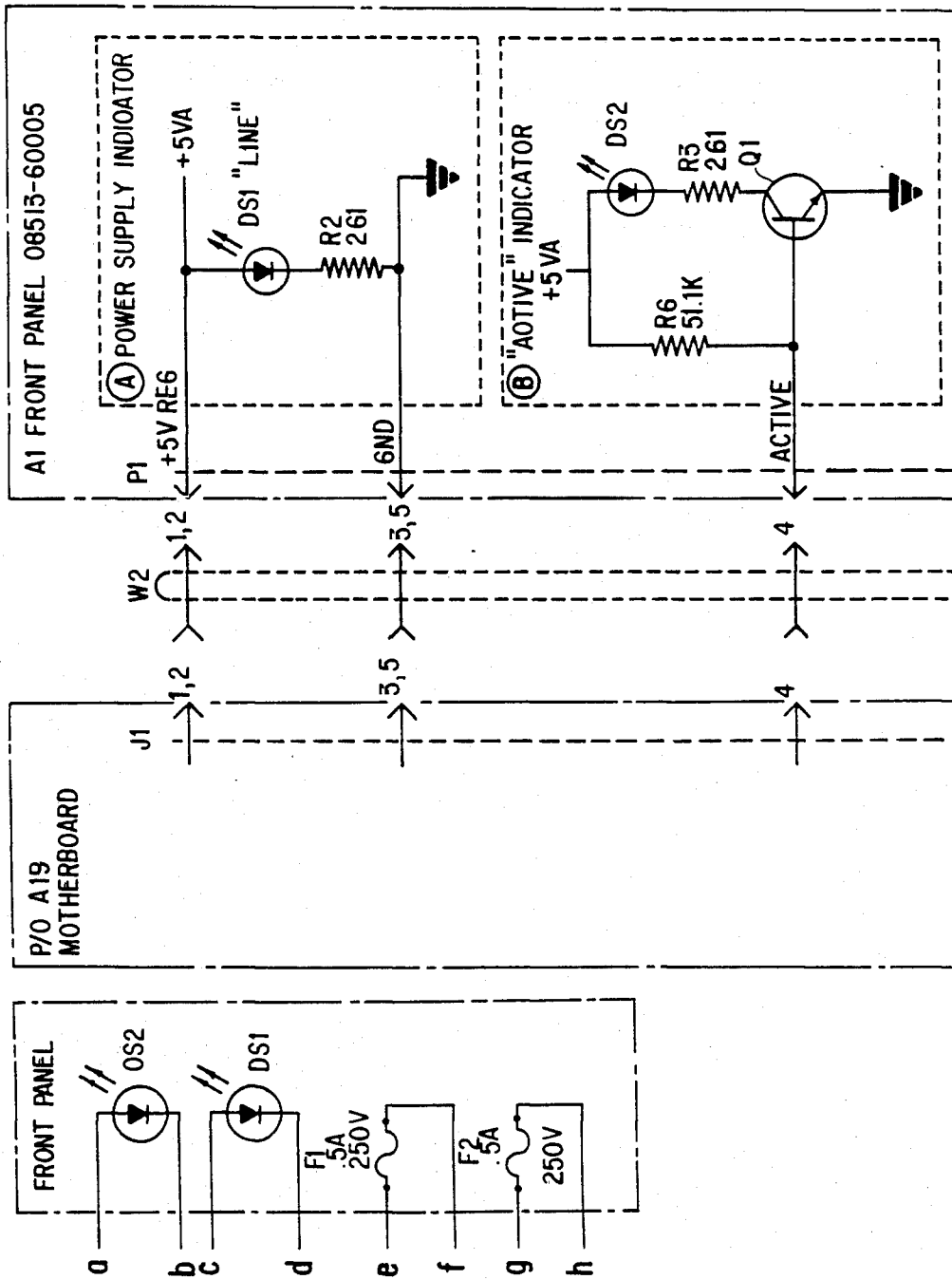


FIG. 24.3A

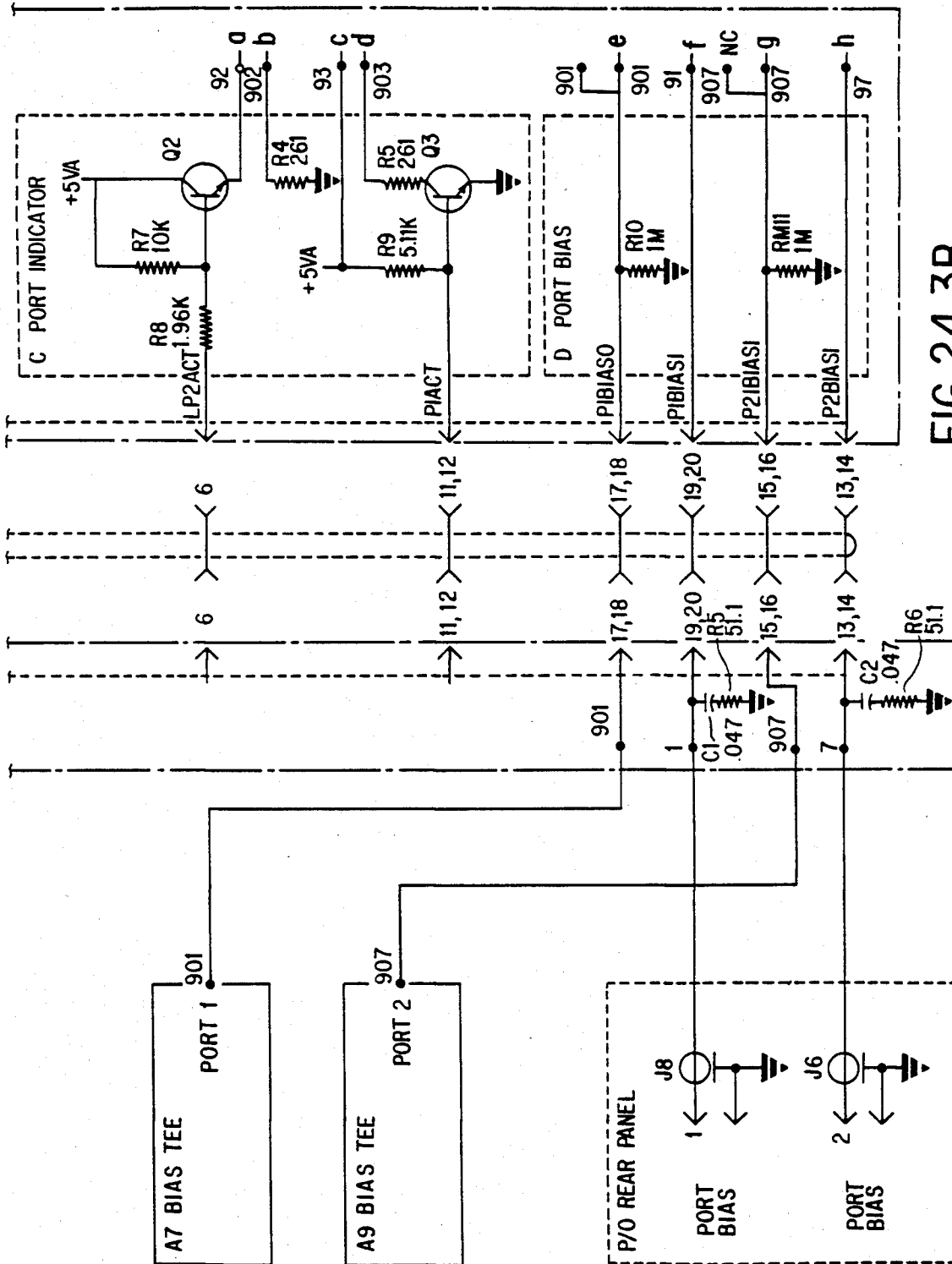


FIG. 24.3B

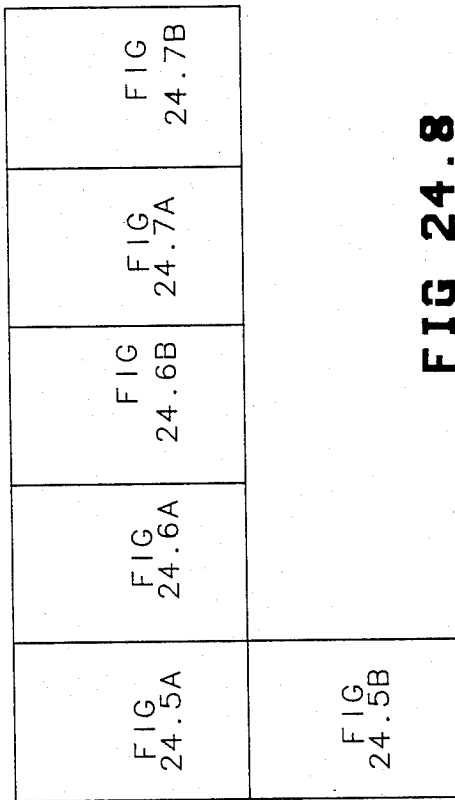


FIG 24.8

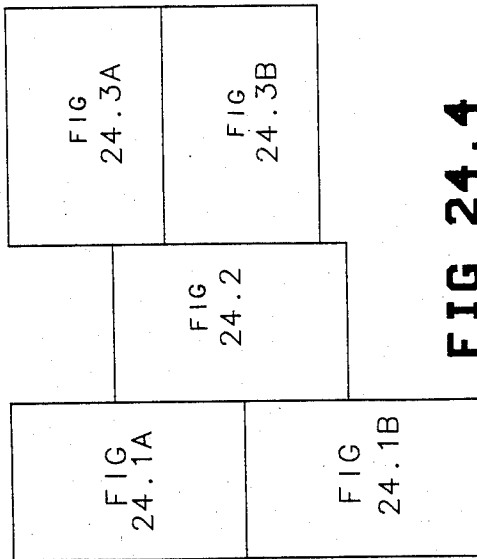


FIG 24.4

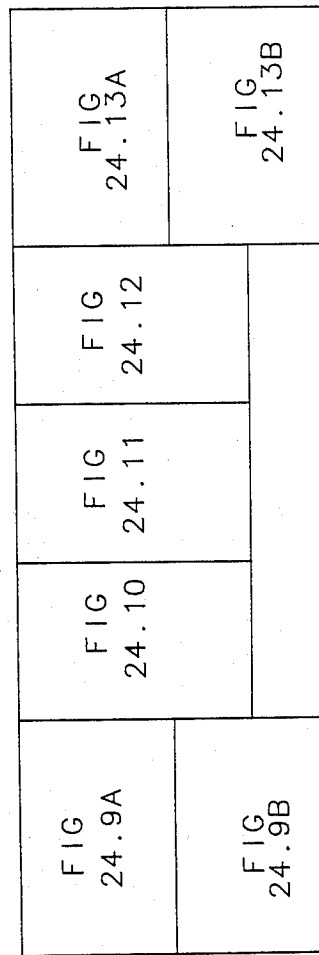


FIG 24.14

FIG. 24.5A

PIN	SIGNAL	TO/FROM	FUNCTION BLOCK
1 23			
2 24	IF1 IF2	NC NC	B
3 25			
4 26			
5 27	LBIOS	A4	A
6 28	PNON	A15	B
7 29	AB0	A4	A
8 30	AB1 AB2	A4 A4	A
9 31	AB3 AB4	A4 A4	A
10 32	+15V REG	A15	G
11 33	GND	GND BUS	G
12 34	GND	GND BUS	G
13 35	-15V REG	A15	G
14 36	+5V REG	A15	G
15 37	DB0 DB1	A4 A4	B
16 38	DB2 DB3	A4 A4	B
17 39			
18 40	DB6 DB7	A4 A4	B
19 41			
20 42	IF NUX	A3	A
21 43			
22 44			

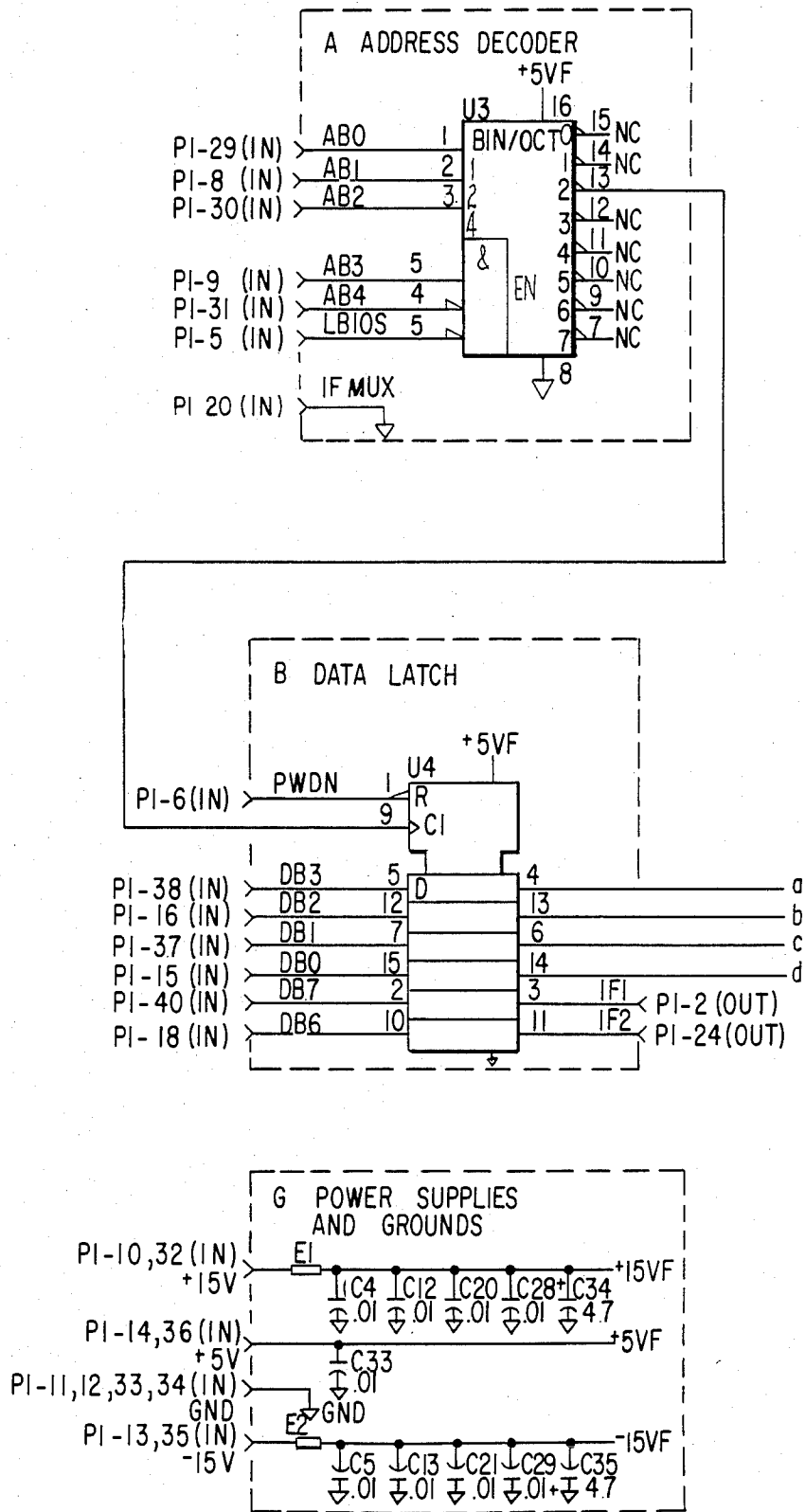


FIG 24.5B

FIG. 24.6A

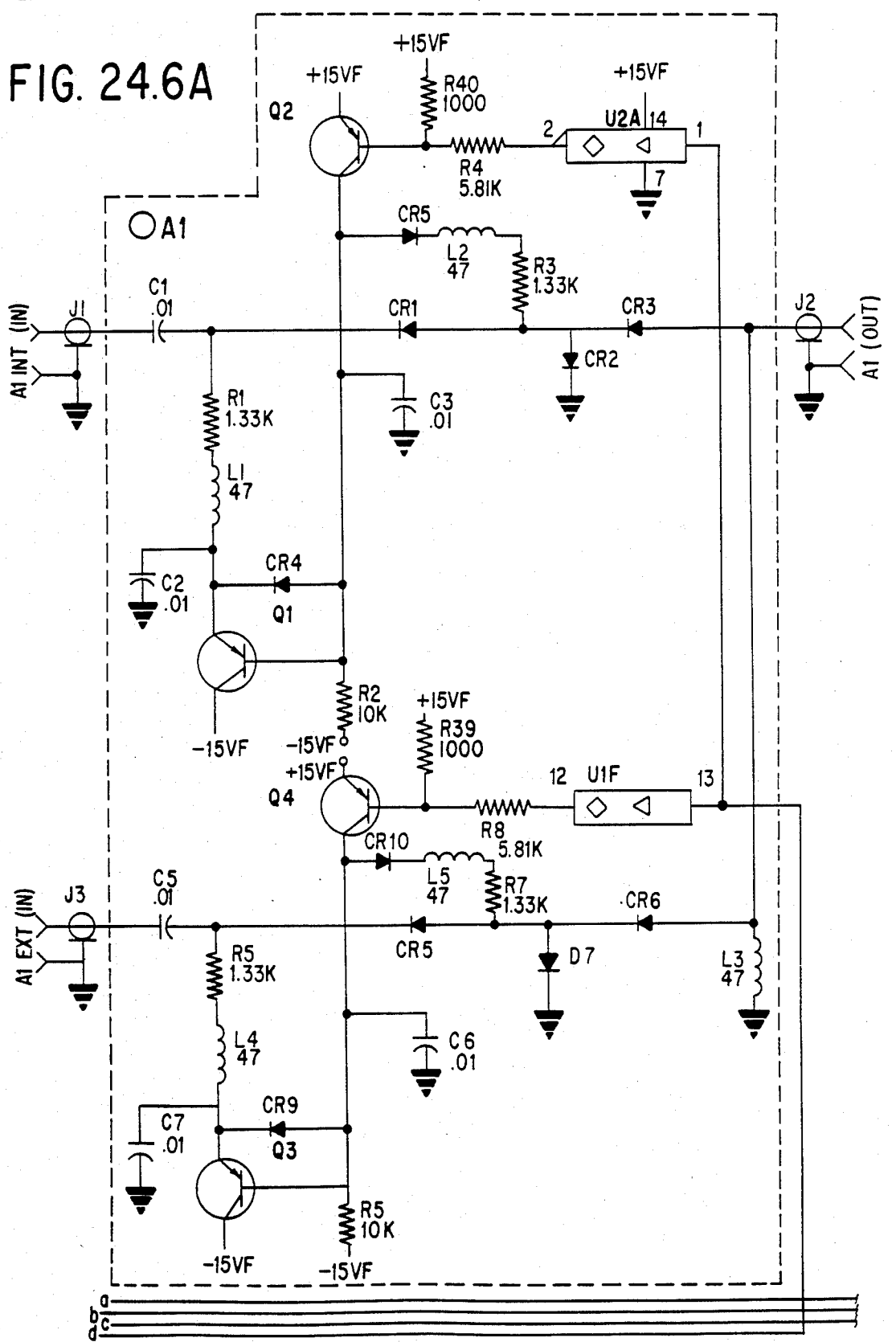


FIG. 24.6B

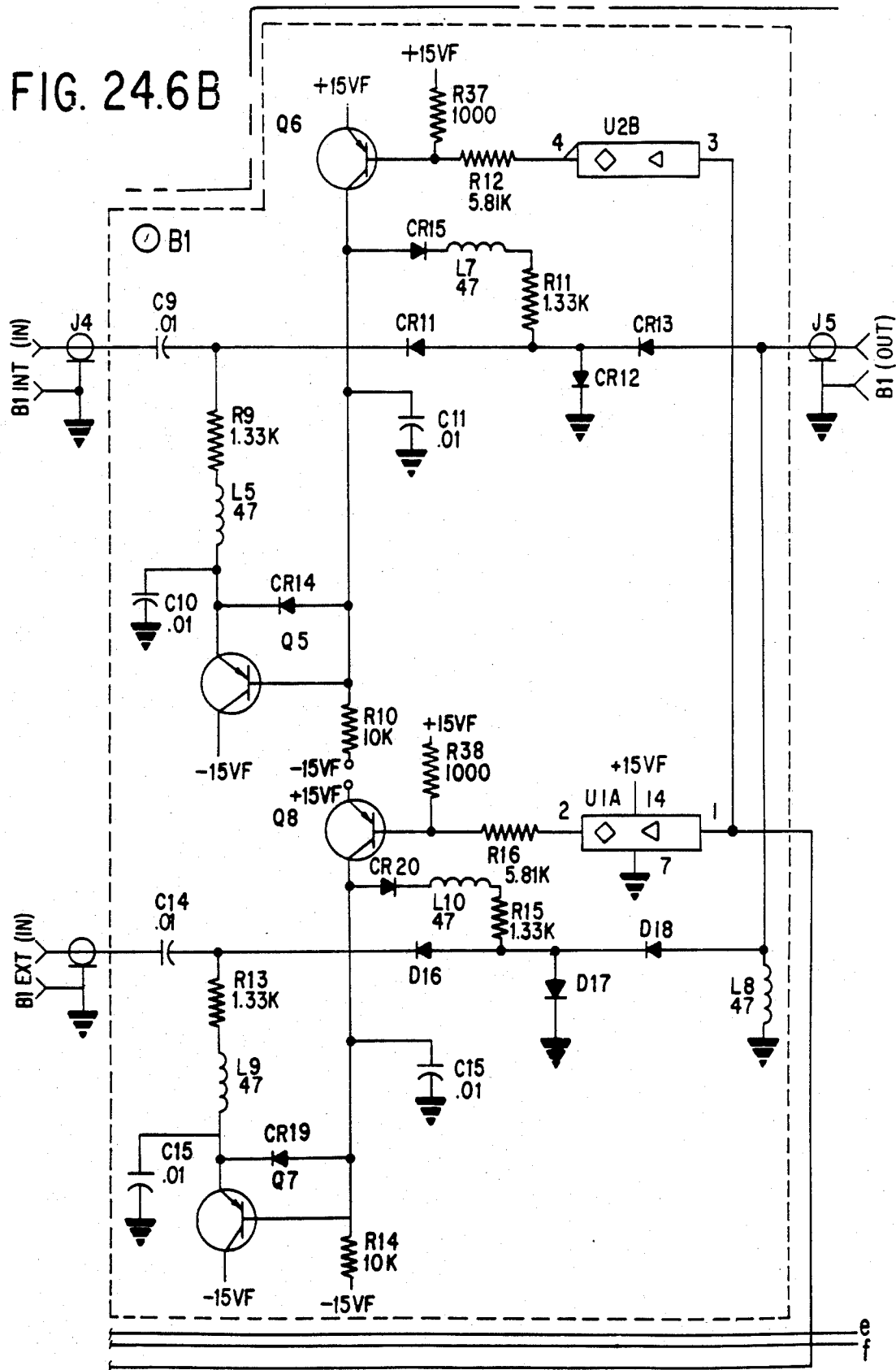


FIG. 24.7A

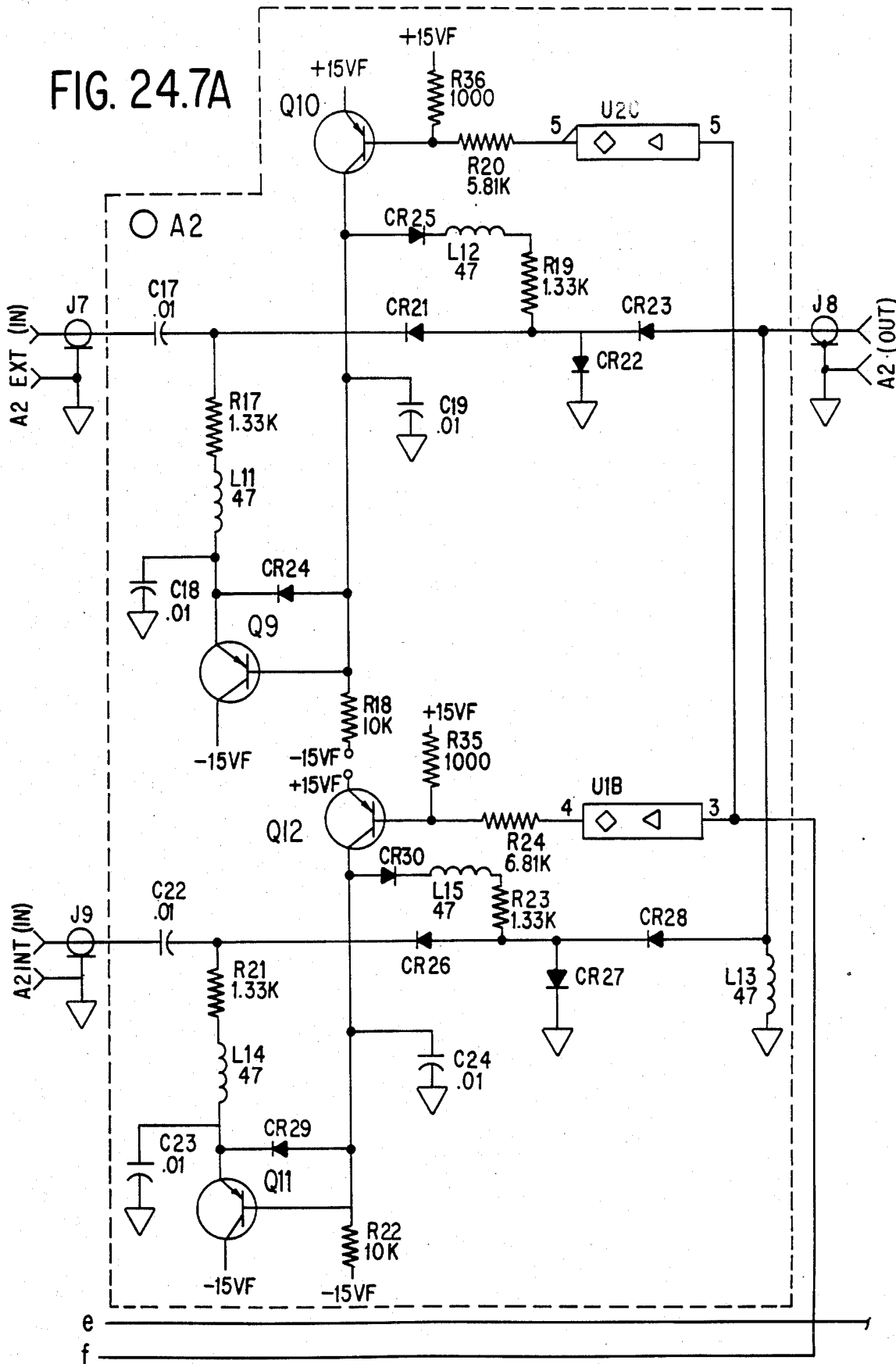
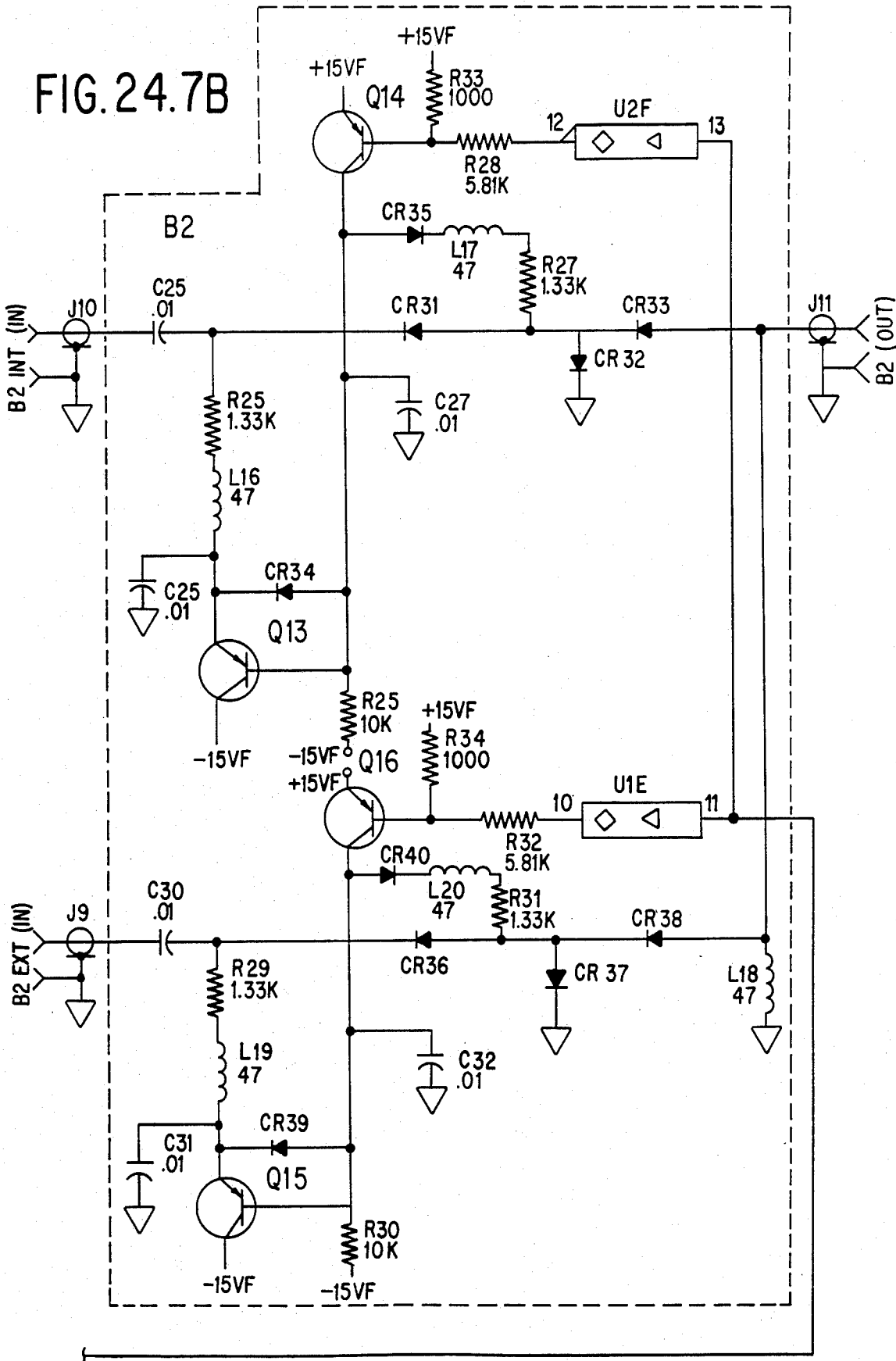


FIG. 24.7B



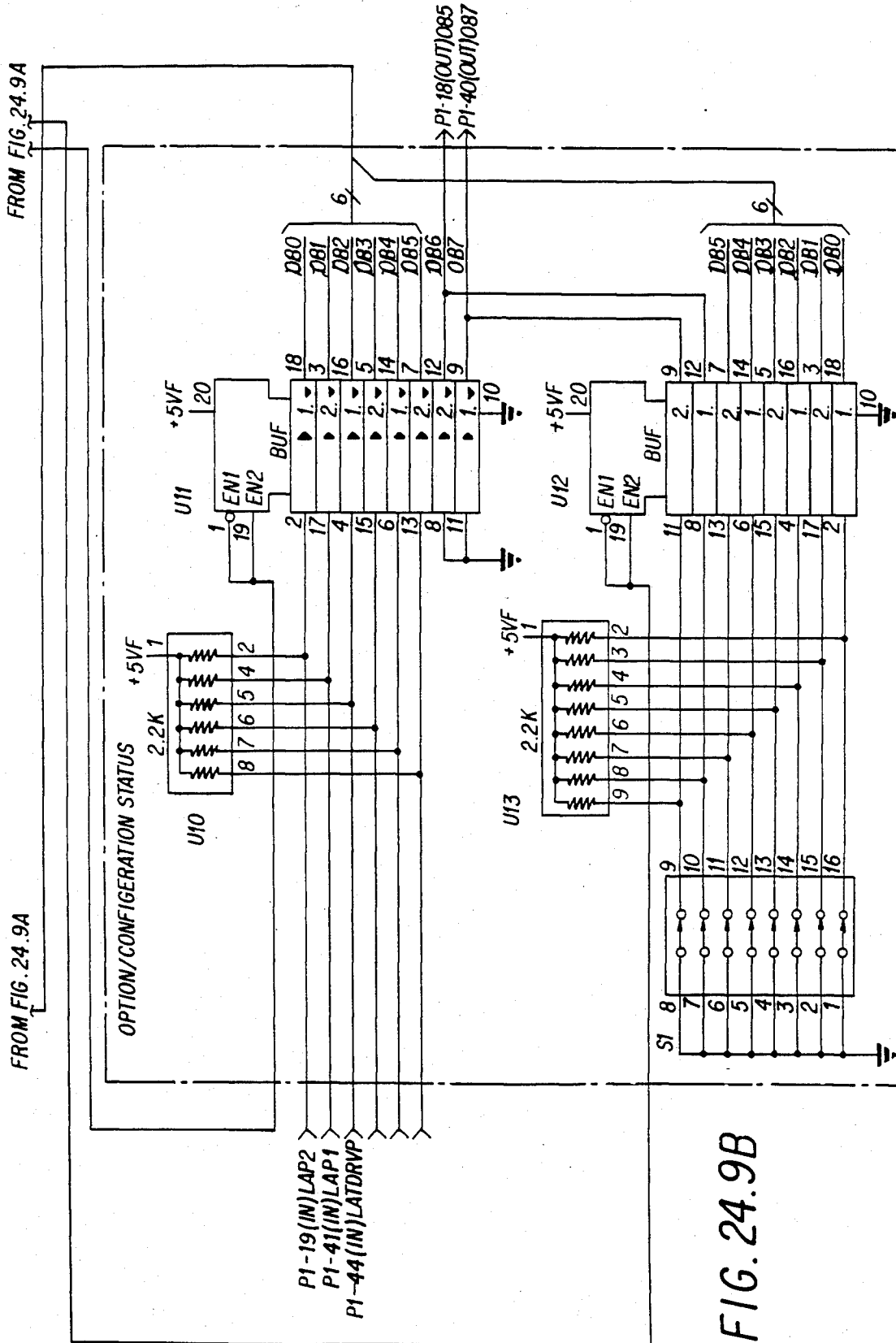
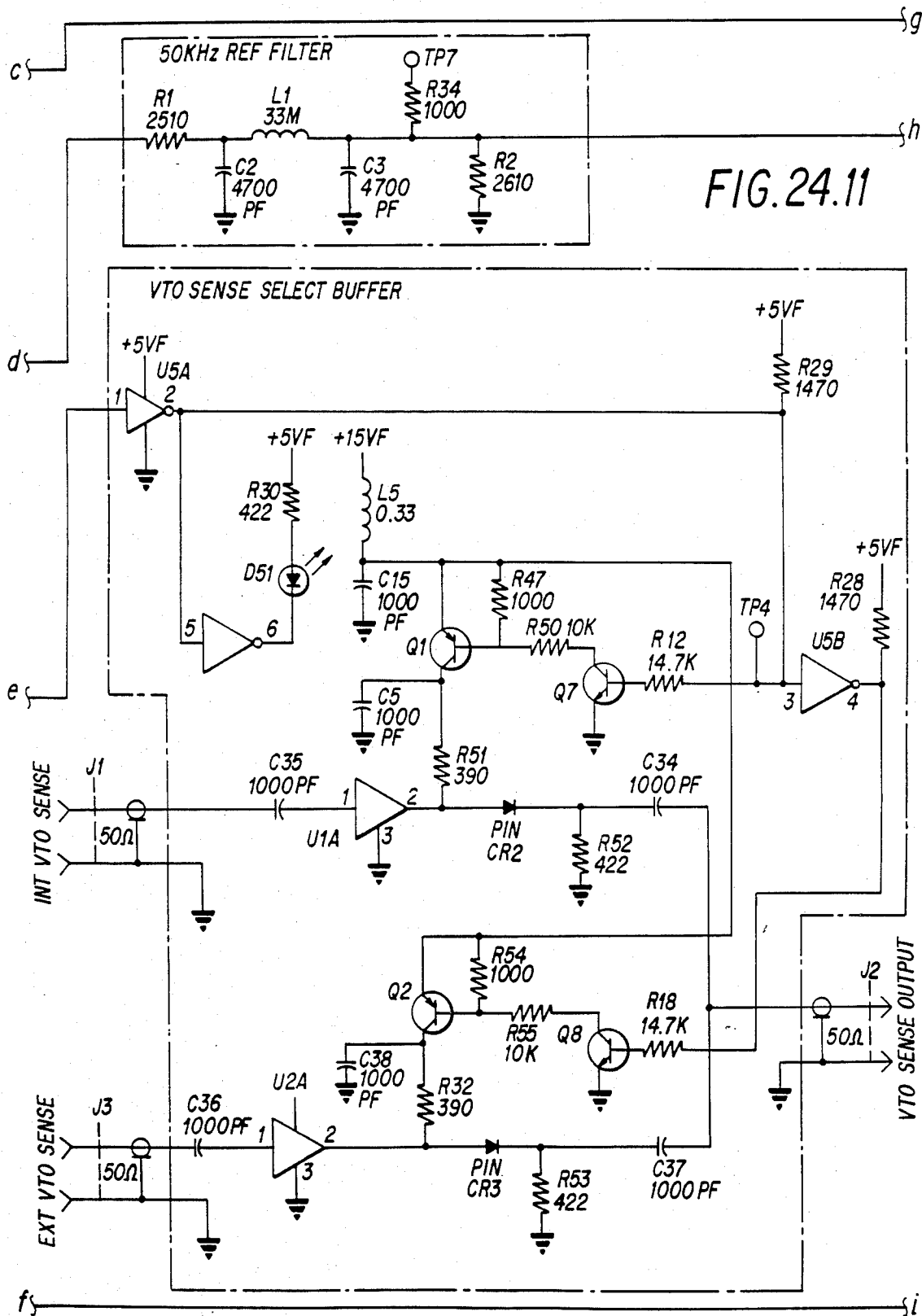


FIG. 24.9B



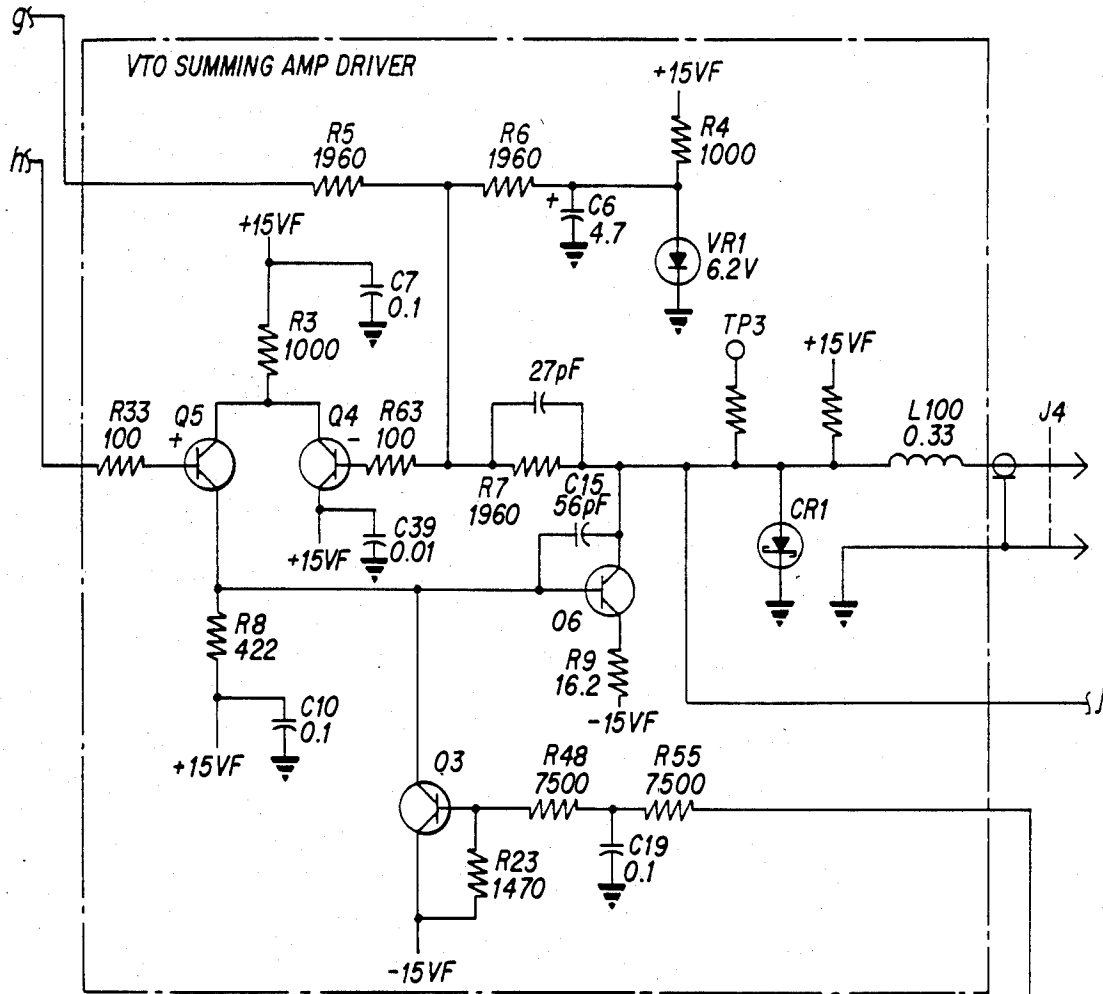
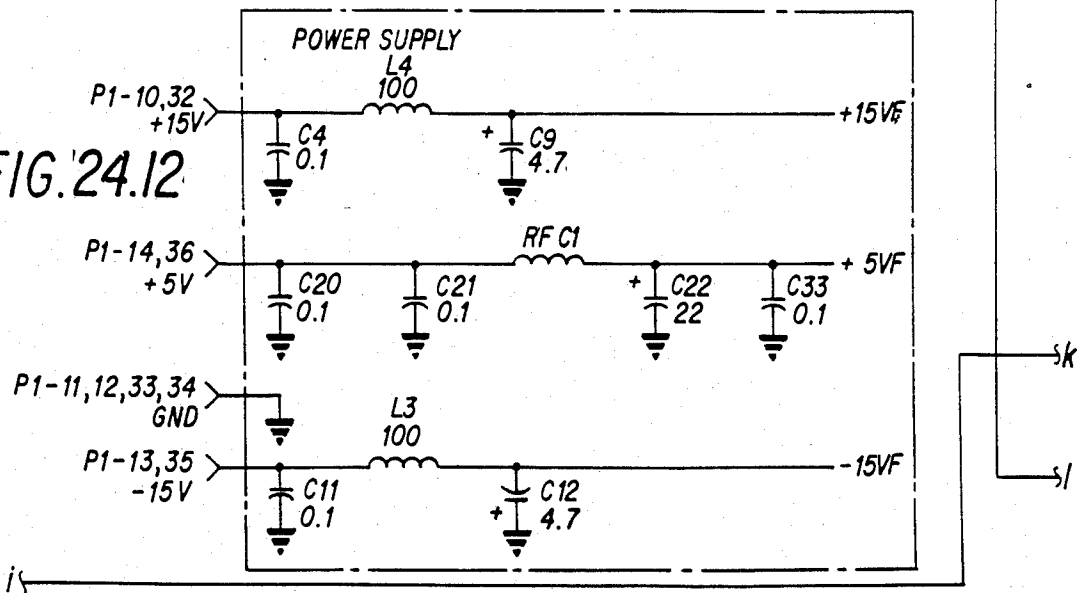


FIG. 24.12



UNLESS OTHERWISE INDICATED:
 RESISTANCE VALUES SHOWN ARE IN Ω
 CAPACITANCE IN MICROFARADS (μ F)
 INDUCTANCE IN MICROHENRIES (μ H)
 SIGNALS ENTER AT LEFT SIDE AND
 EXIT AT RIGHT OF FUNCTION BLOCKS.
 LEVELS ARE TTL: HI-2.0V TO 5.0V
 LOW-0.0V TO 0.8V

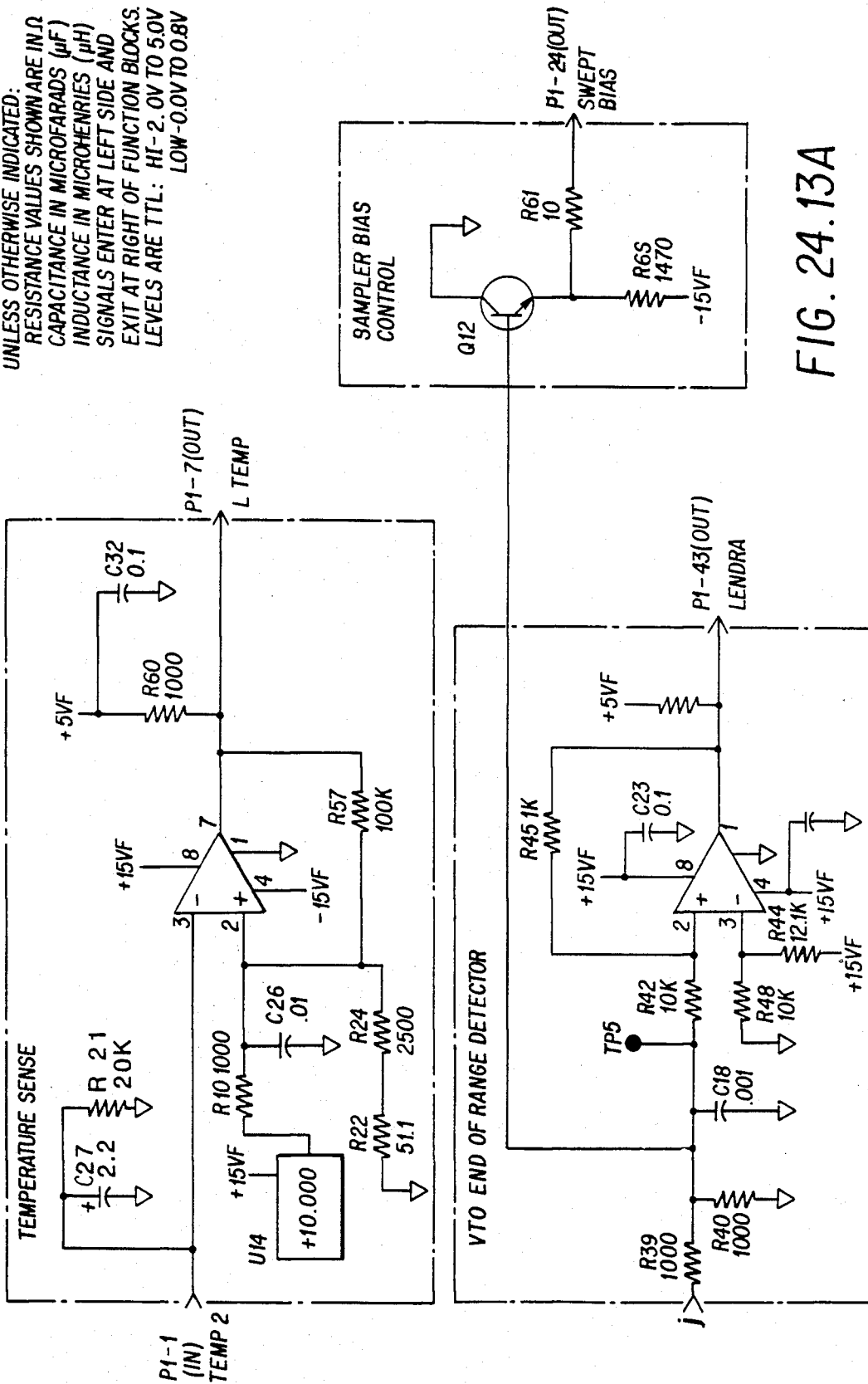


FIG. 24.13A

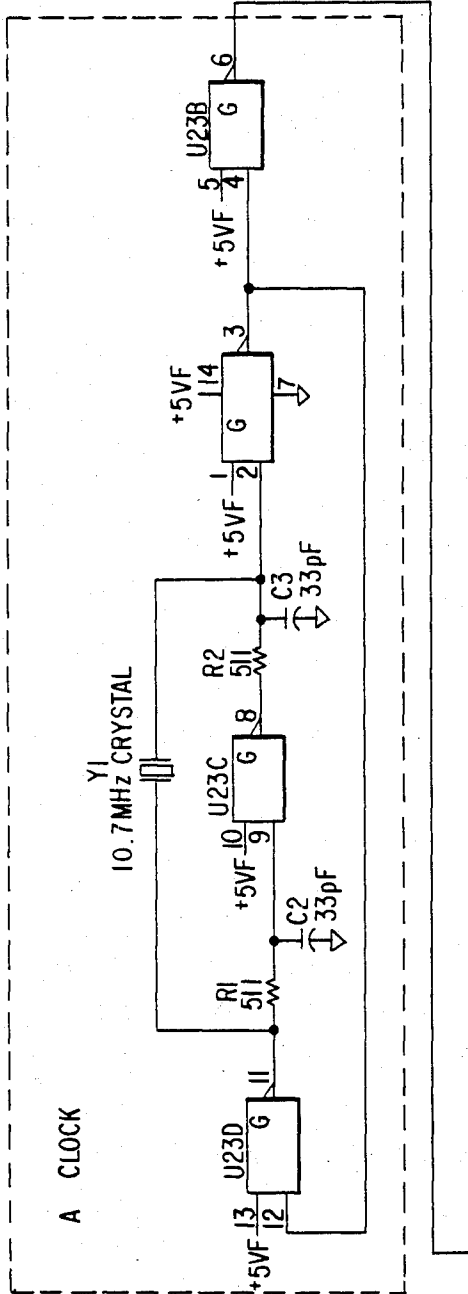


FIG. 24.15A

PIN'S 13, 14, 22 THRU 31 (A4P2): PIN'S
 4 THRU 11, 13, 21, 22 (A20 J1): PIN'S 18
 THRU 23 (A20 J12) ARE ALL SHORTED TOGETHER.
 PIN 24 IS GROUNDED.

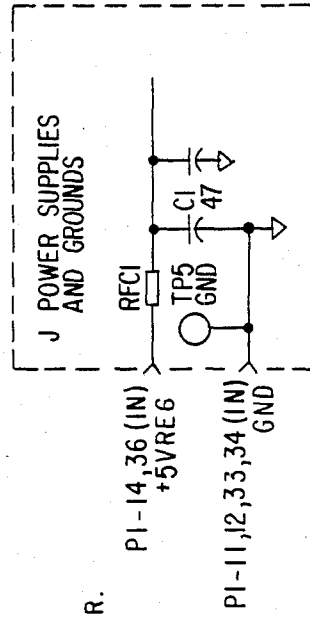
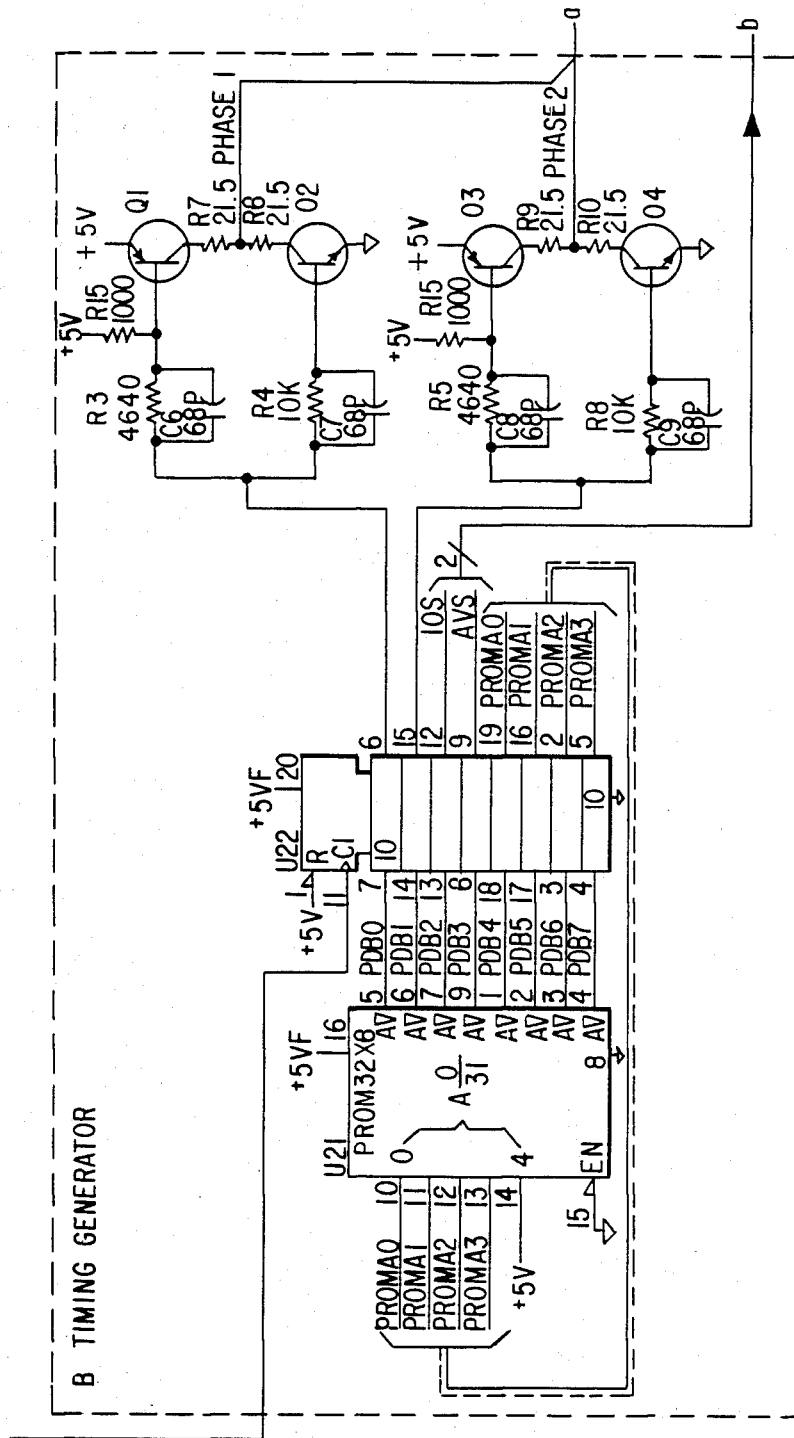


FIG. 24.15B



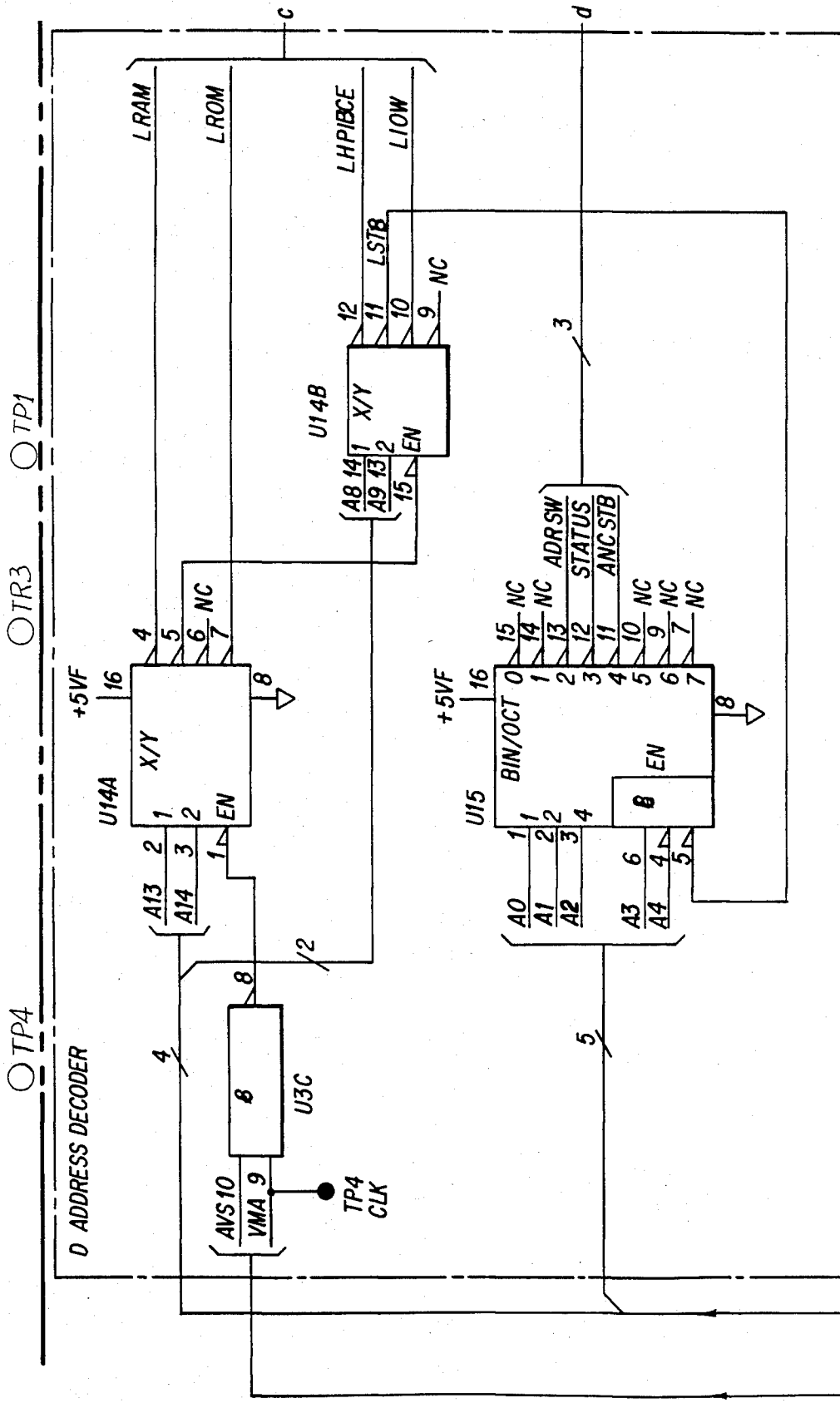


FIG. 24.16A

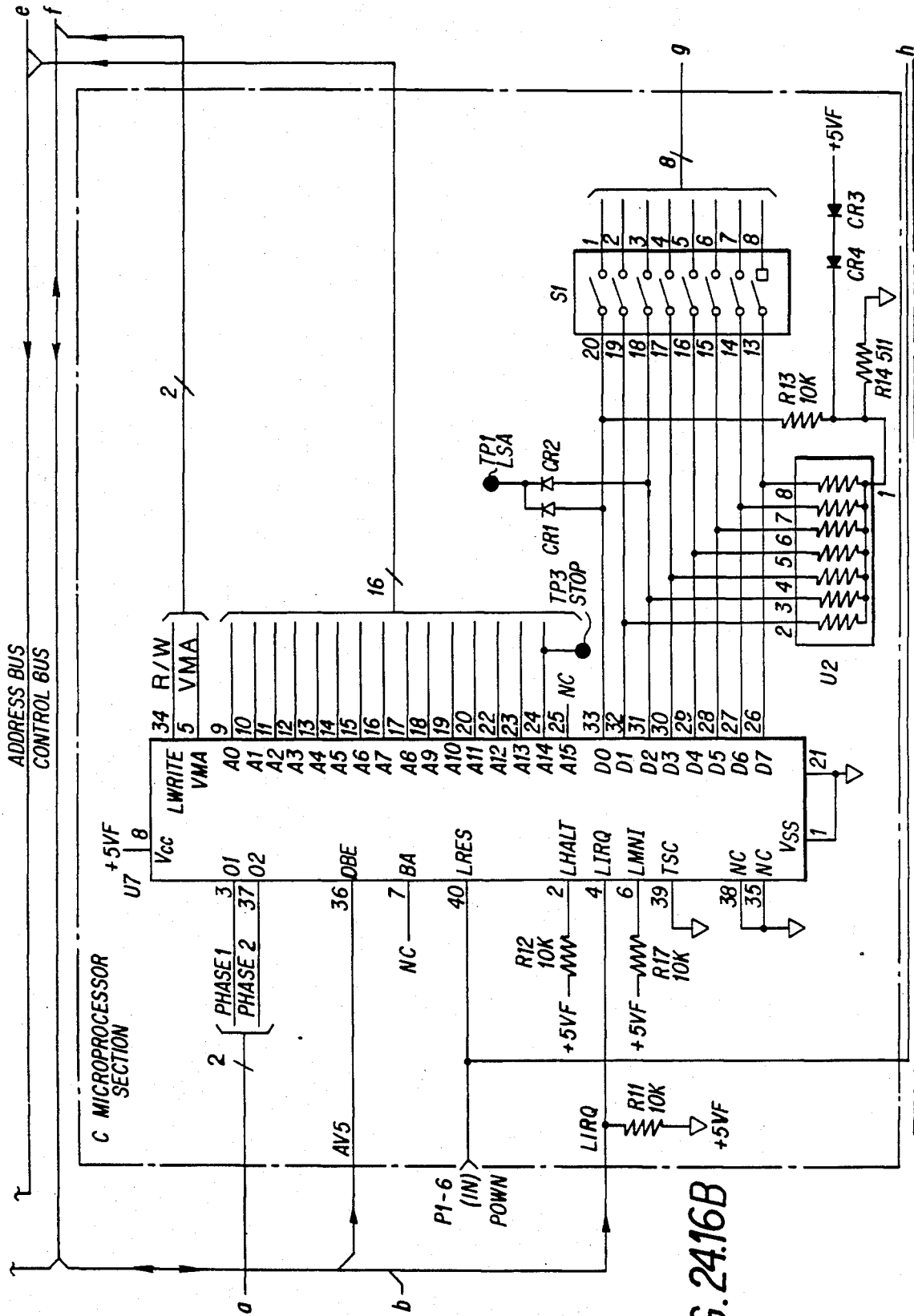
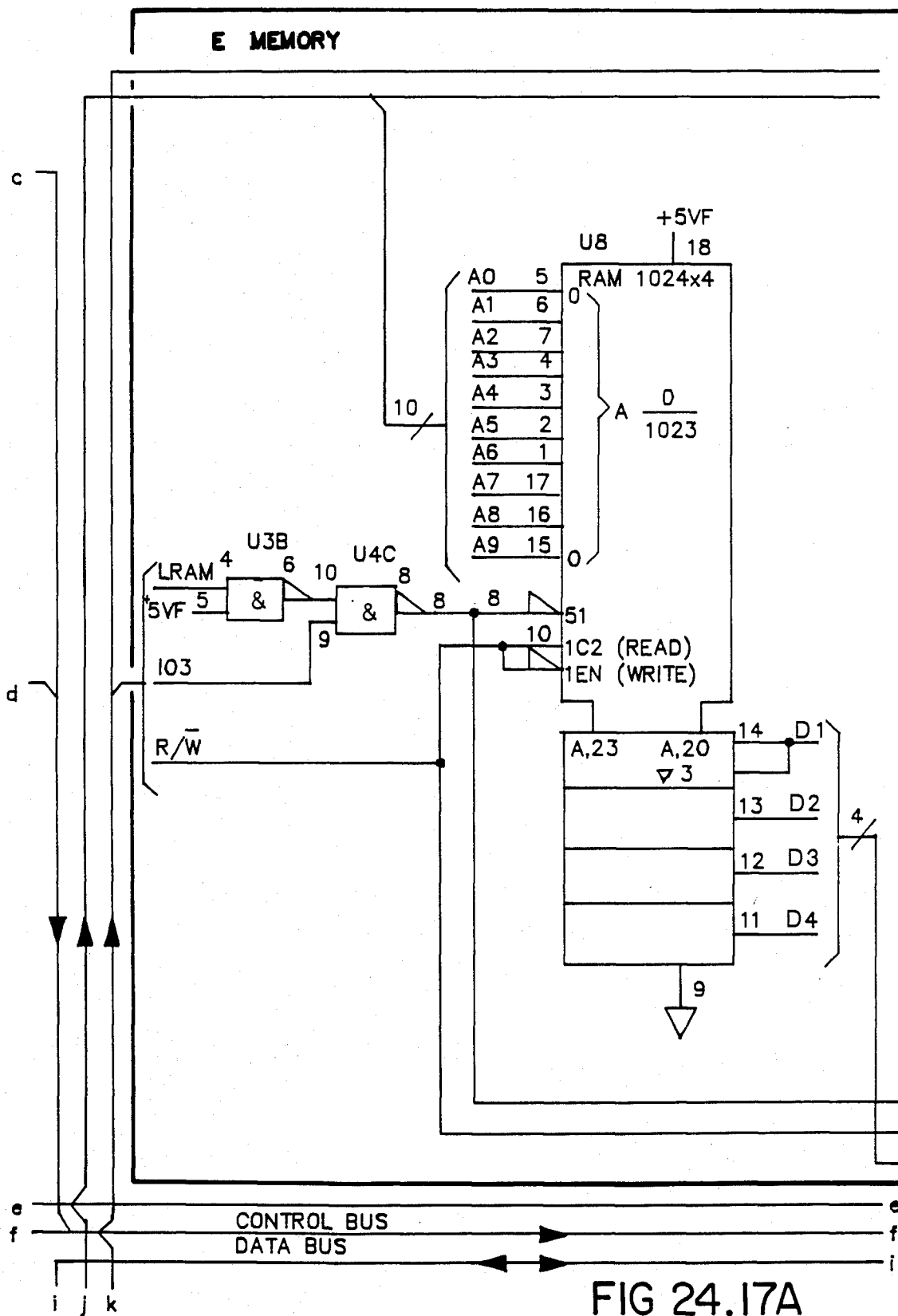
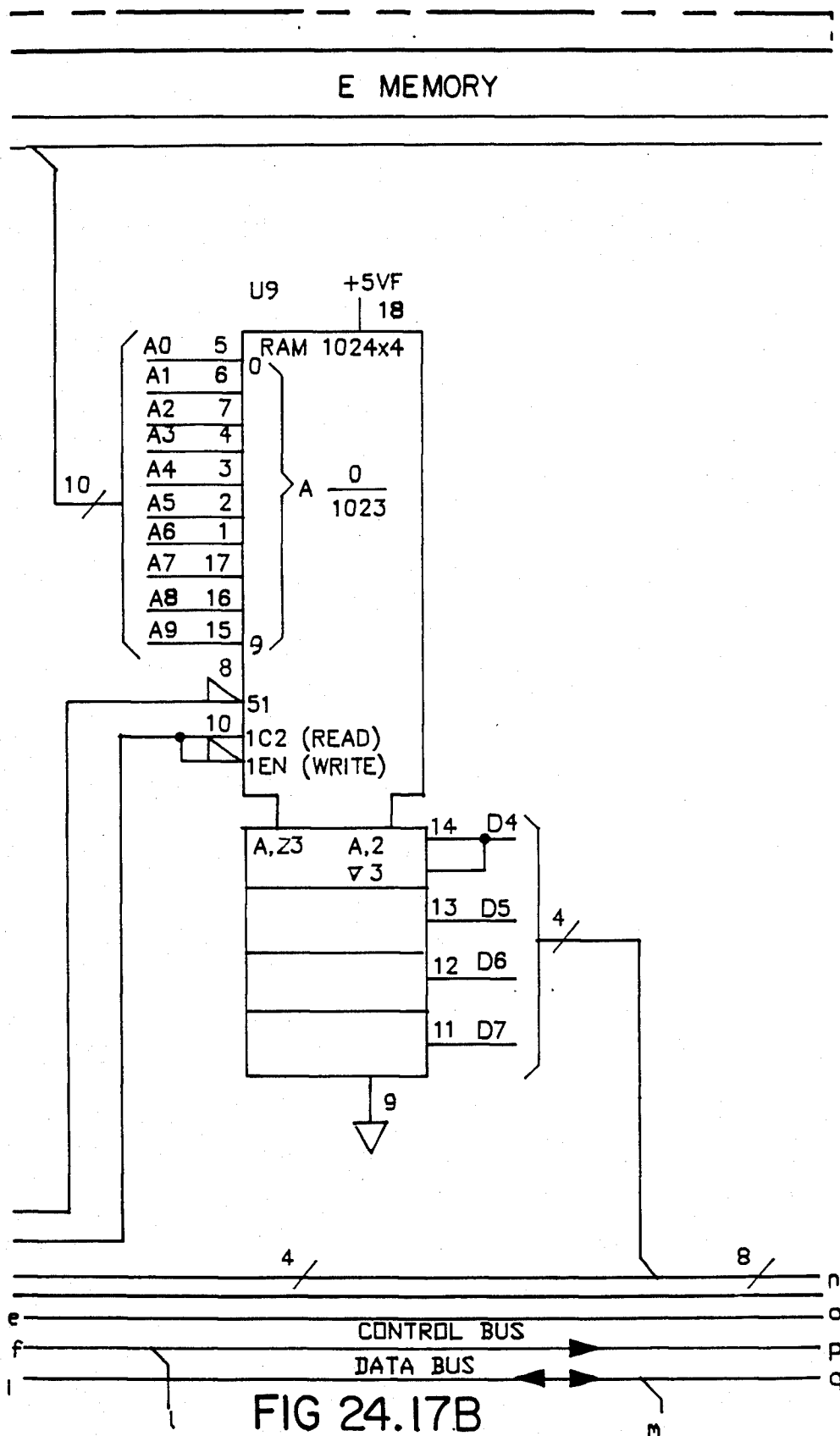


FIG. 24.16B





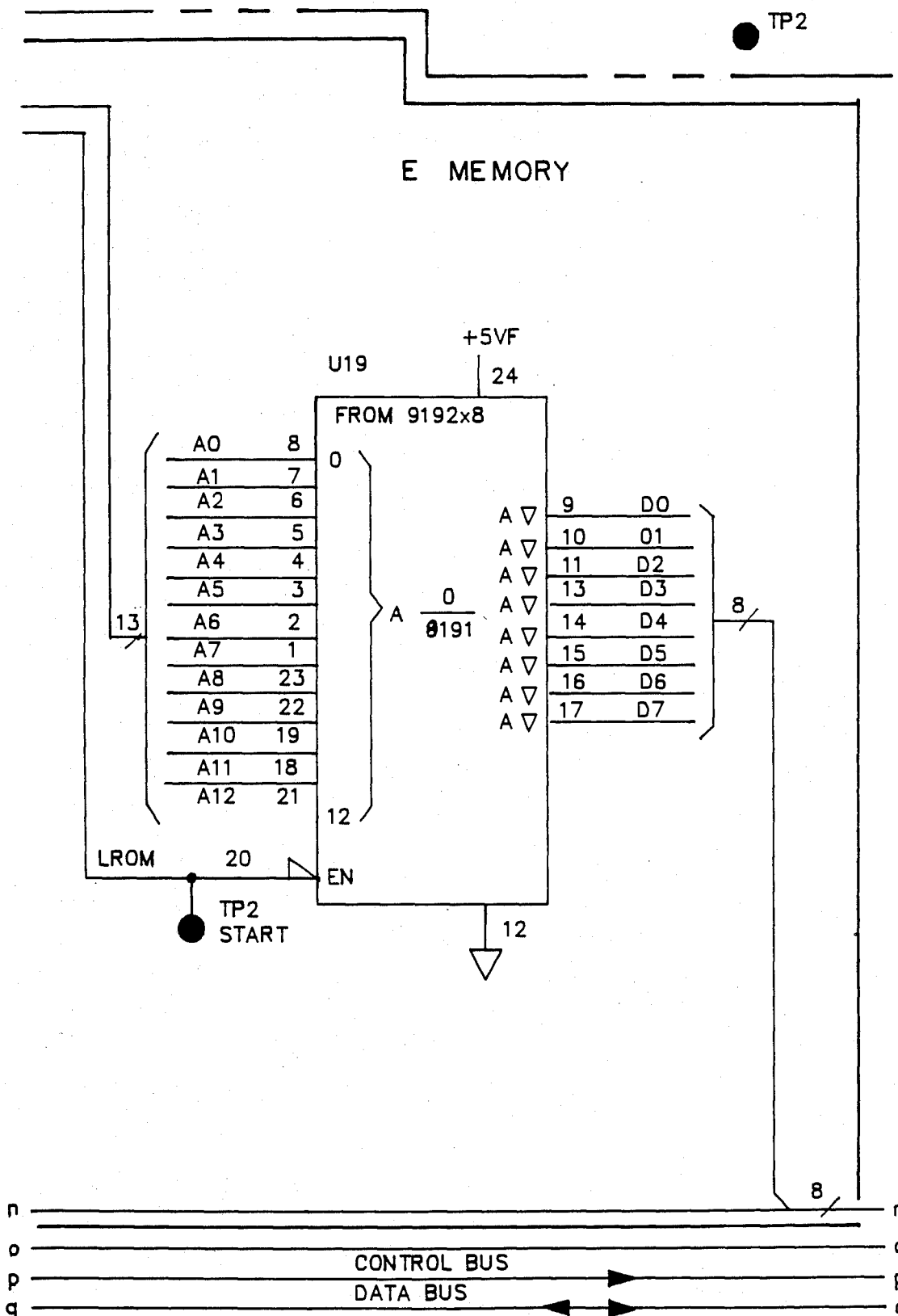
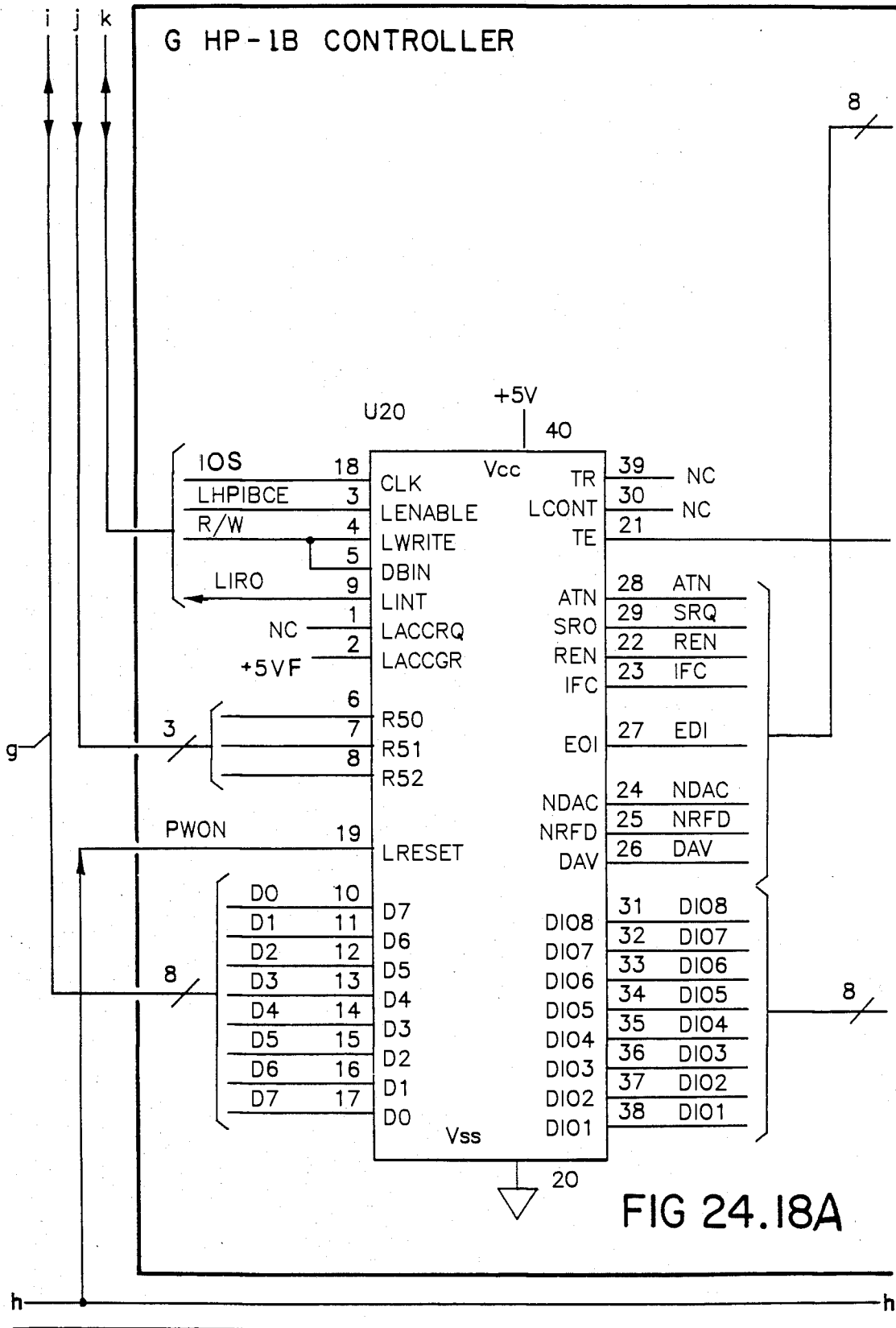


FIG 24.17C



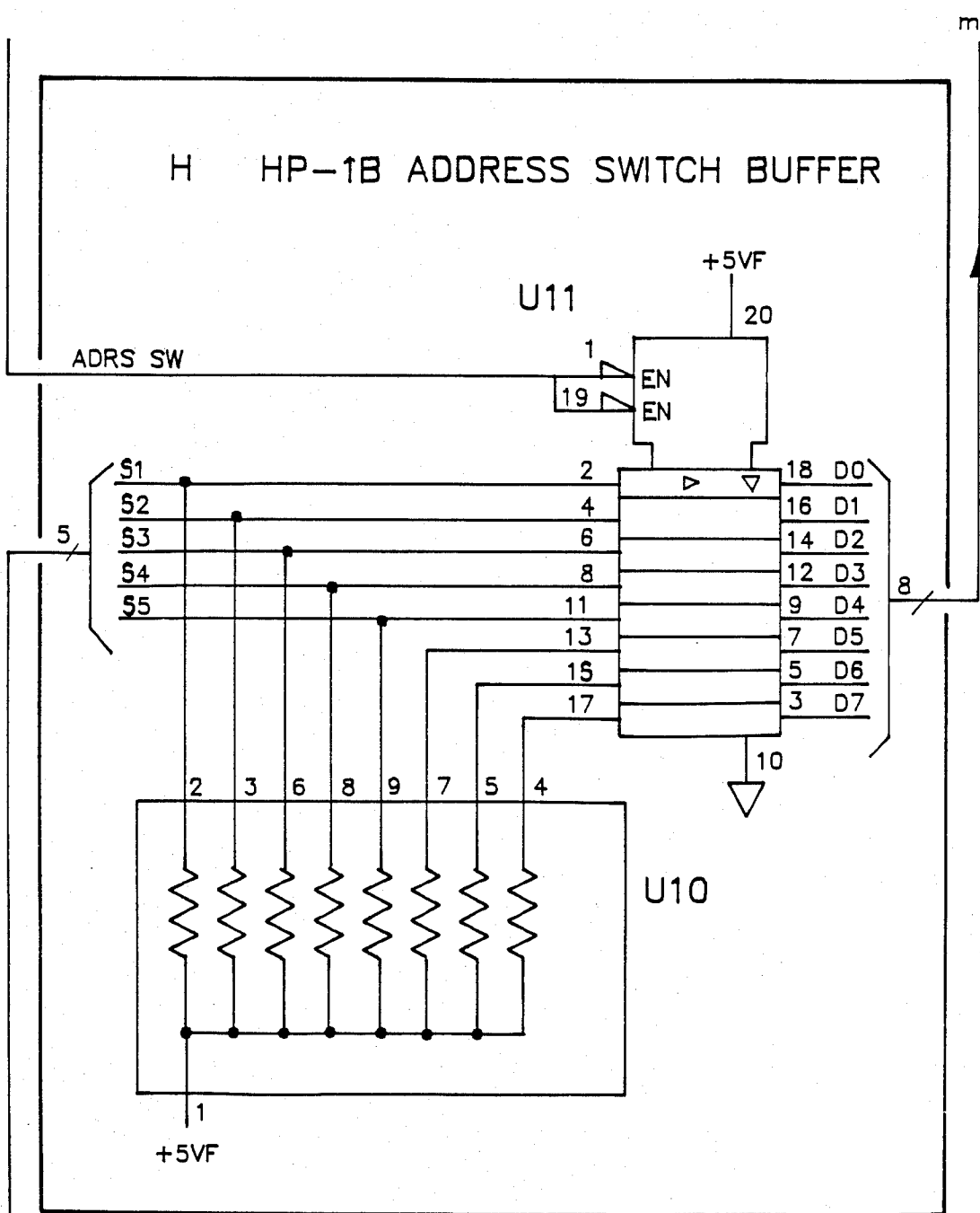


FIG 24.18C

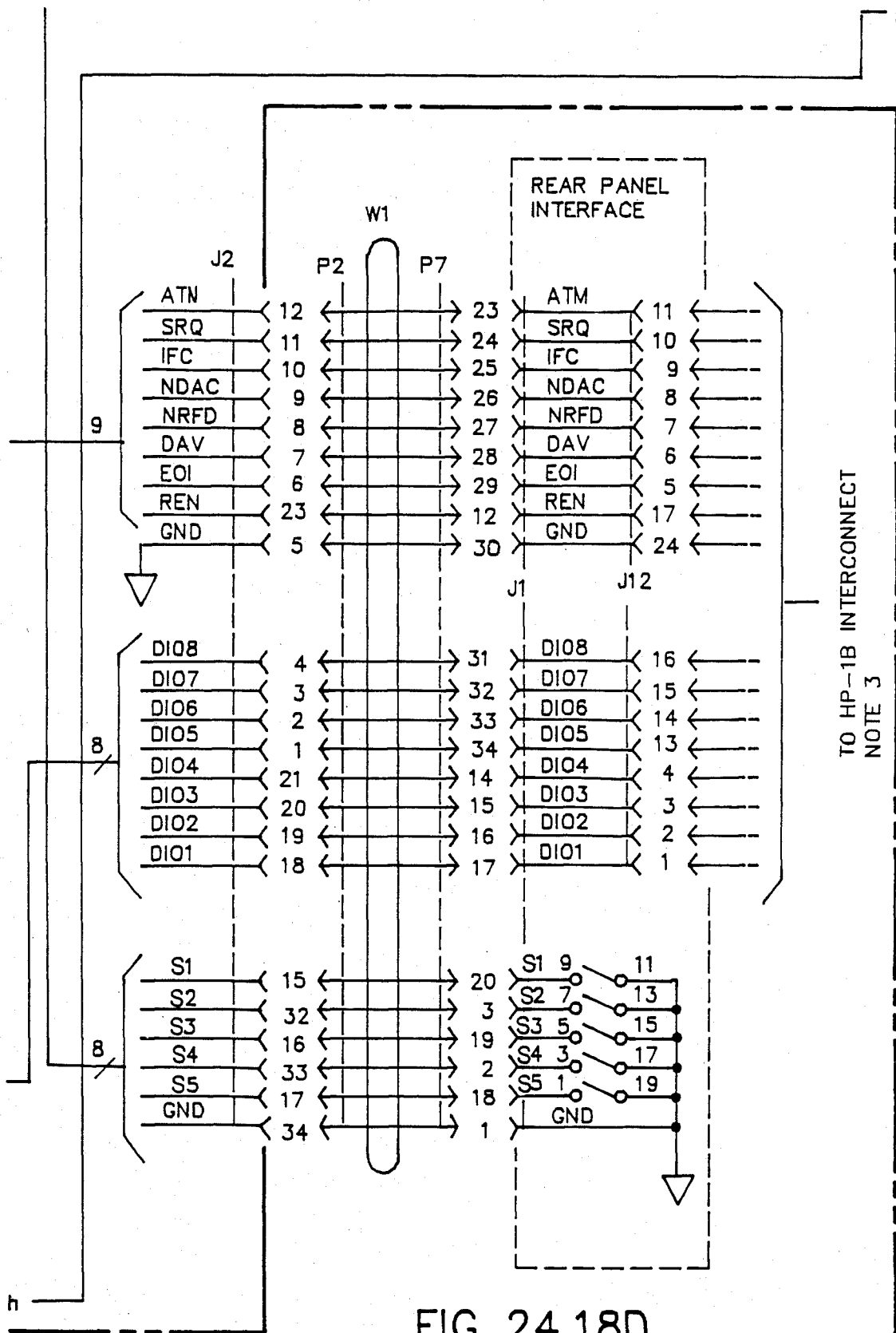


FIG 24.18D

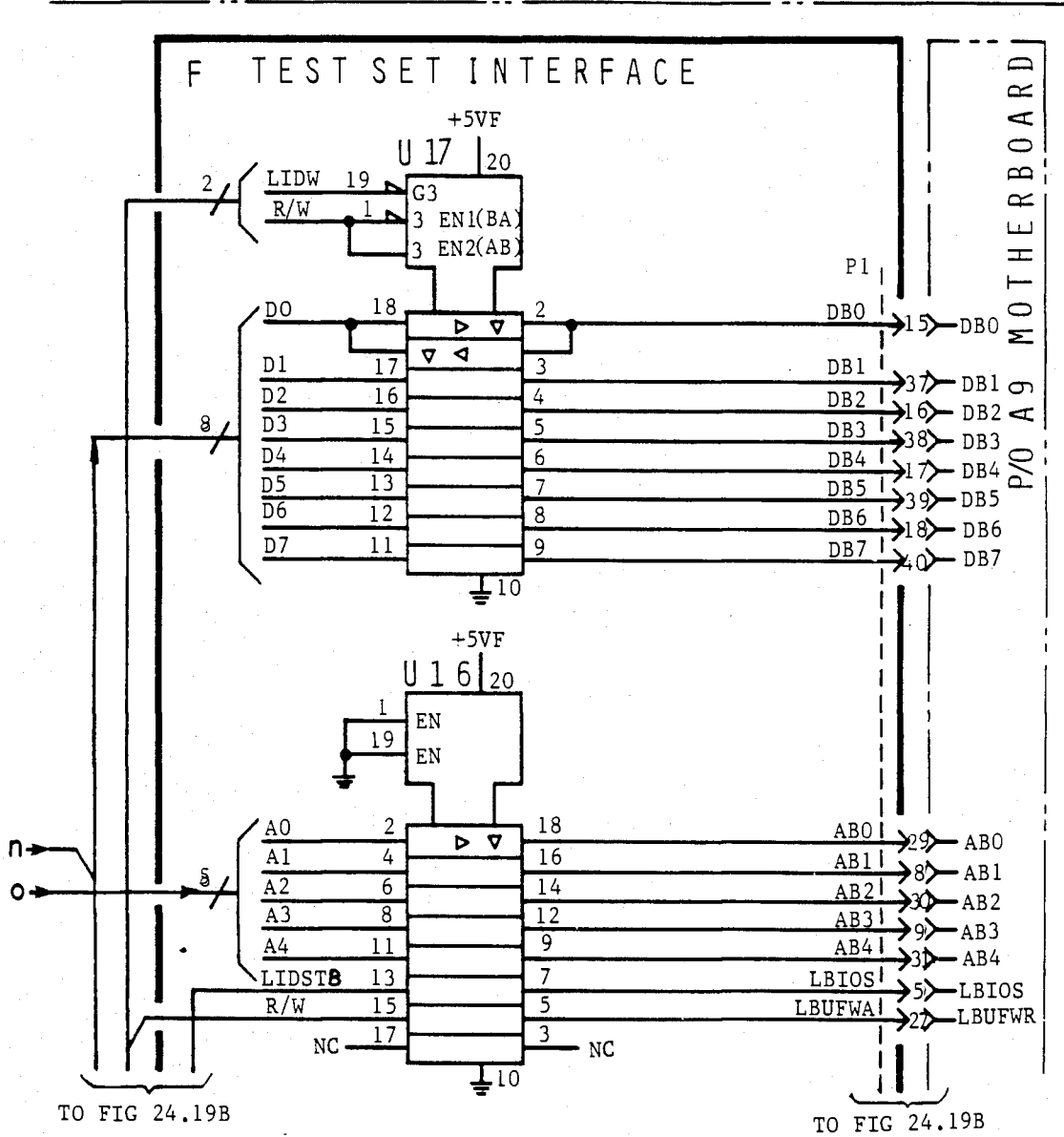


FIG 24.19A

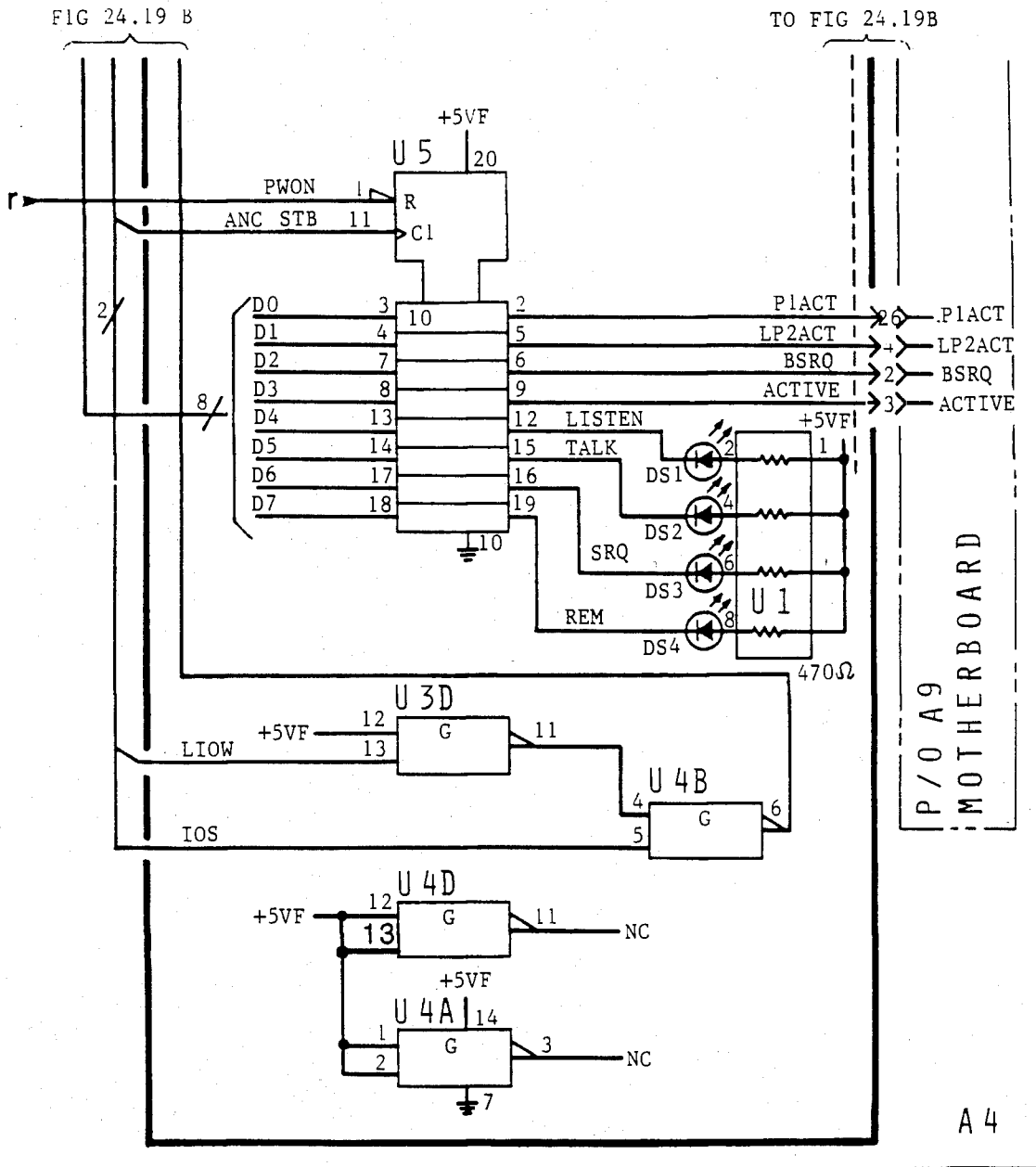


FIG 24.19C

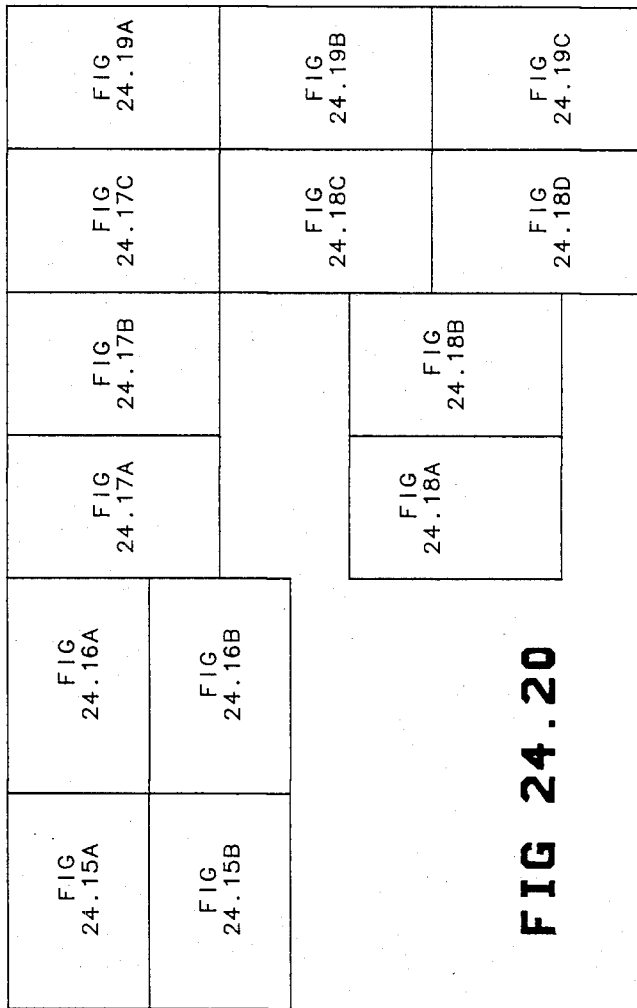


FIG 24.20

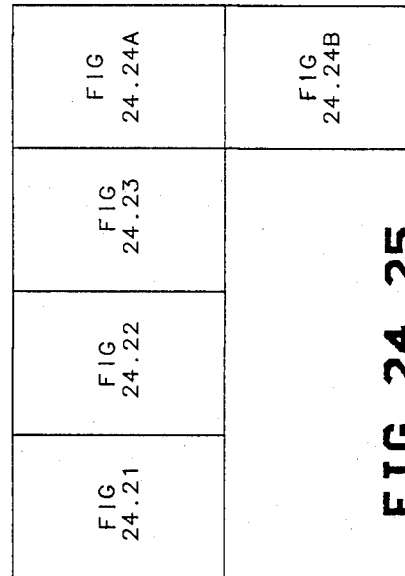


FIG 24.25

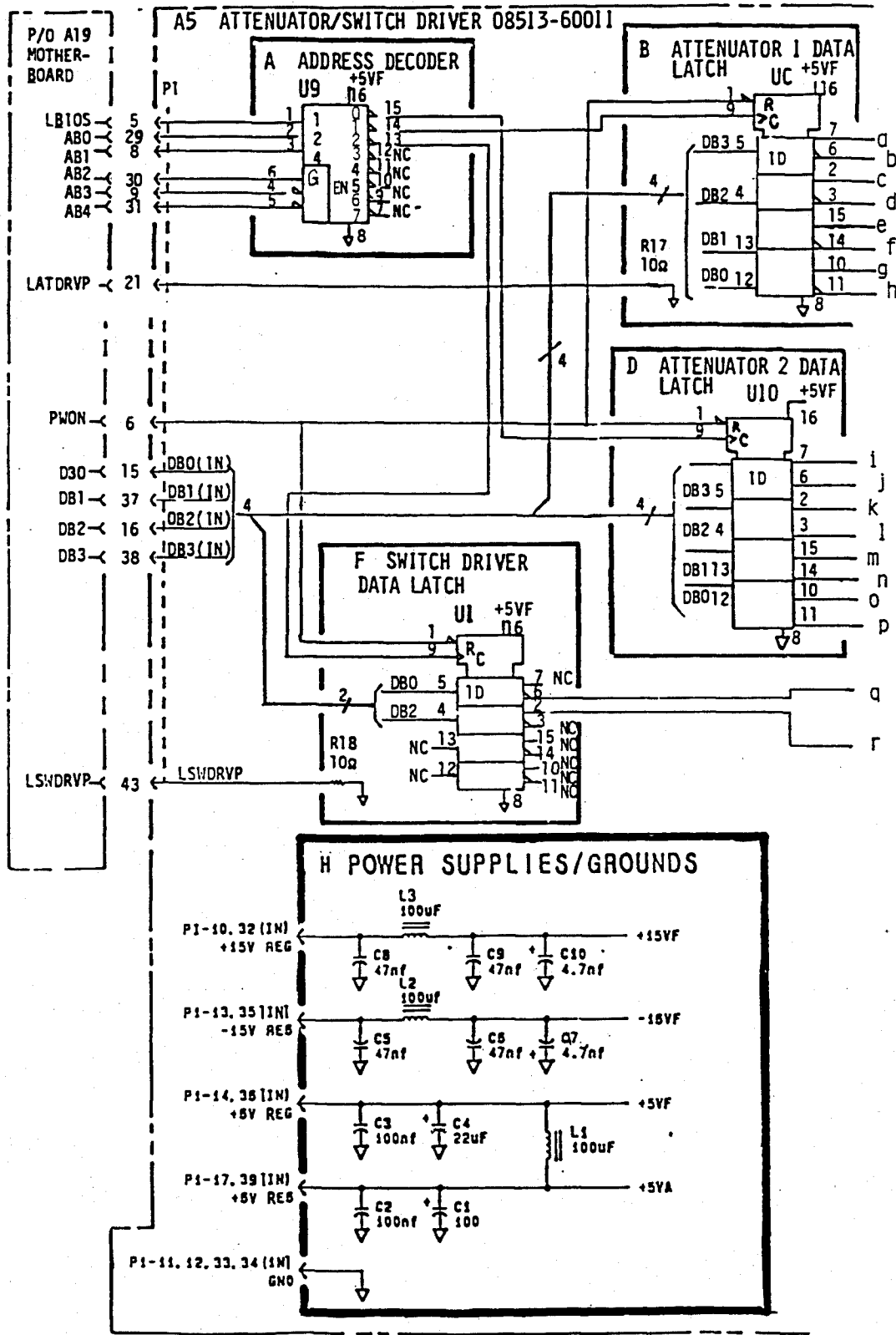


FIG 24.21

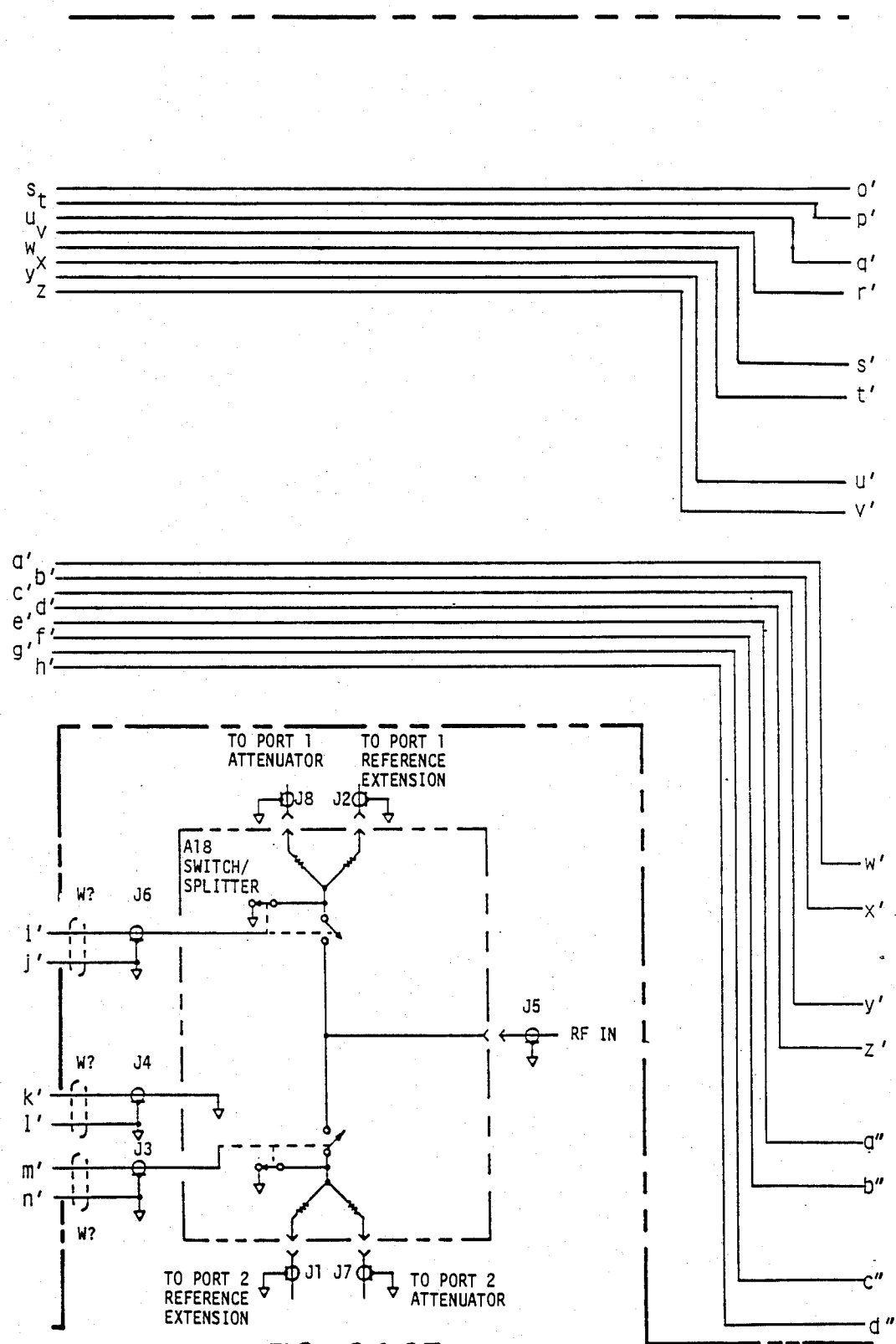
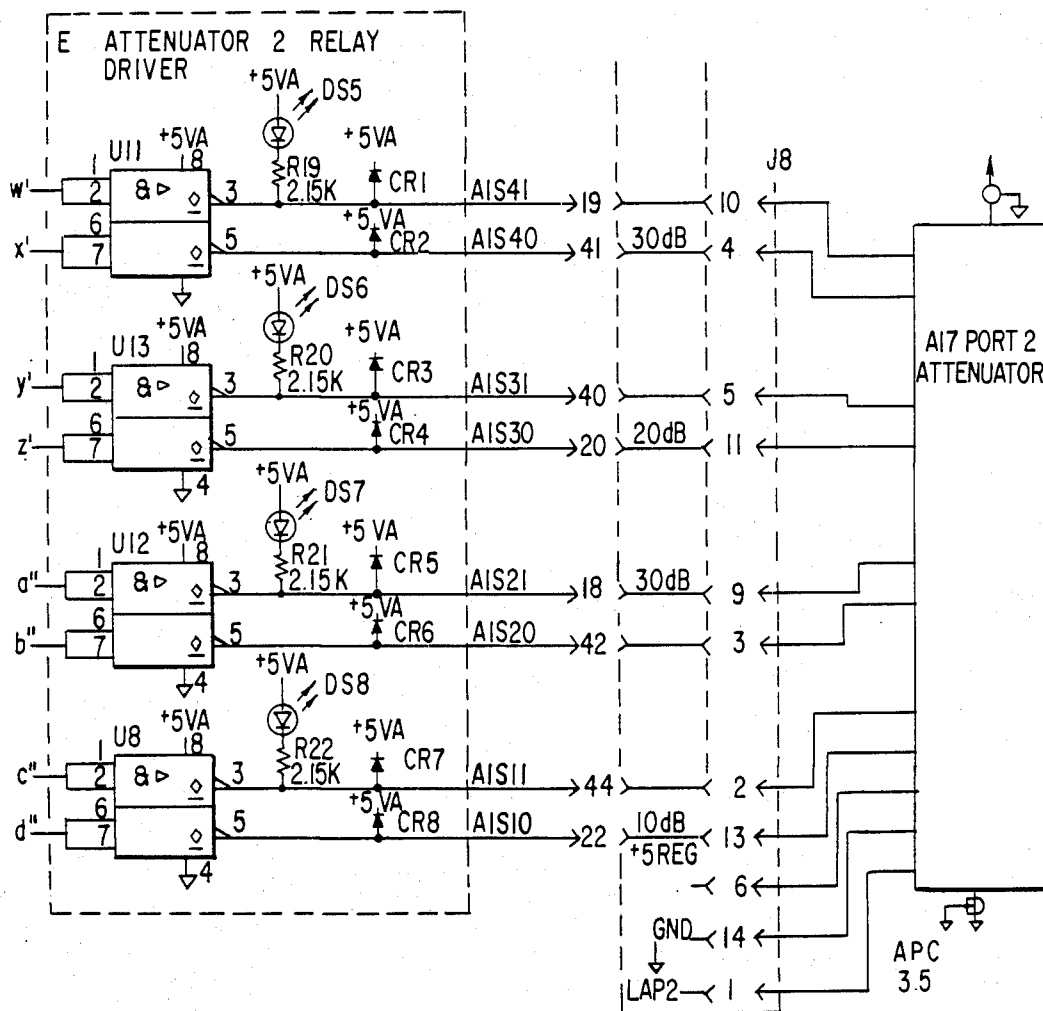


FIG 24.23

FIG 24.24B



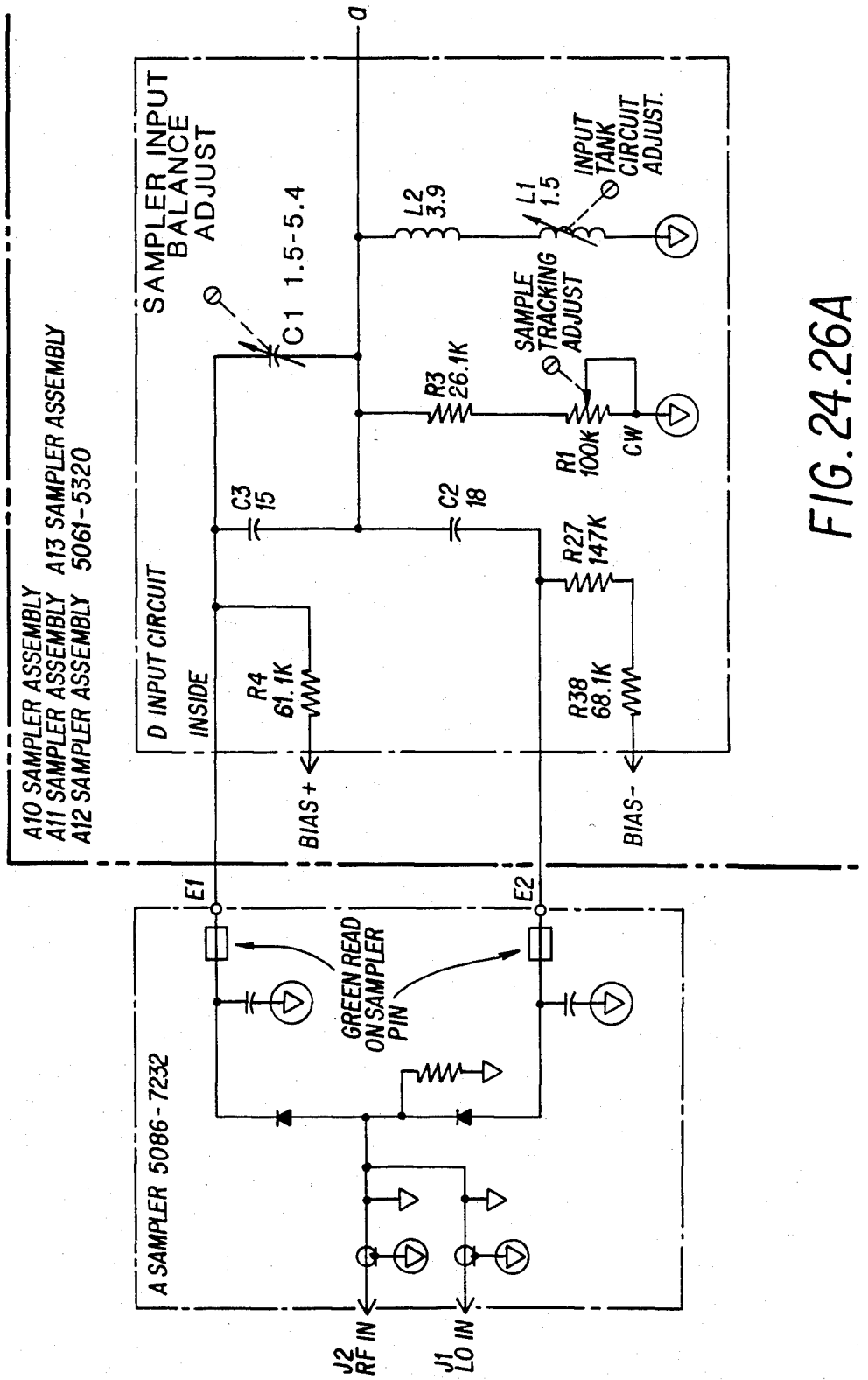


FIG. 24.26A

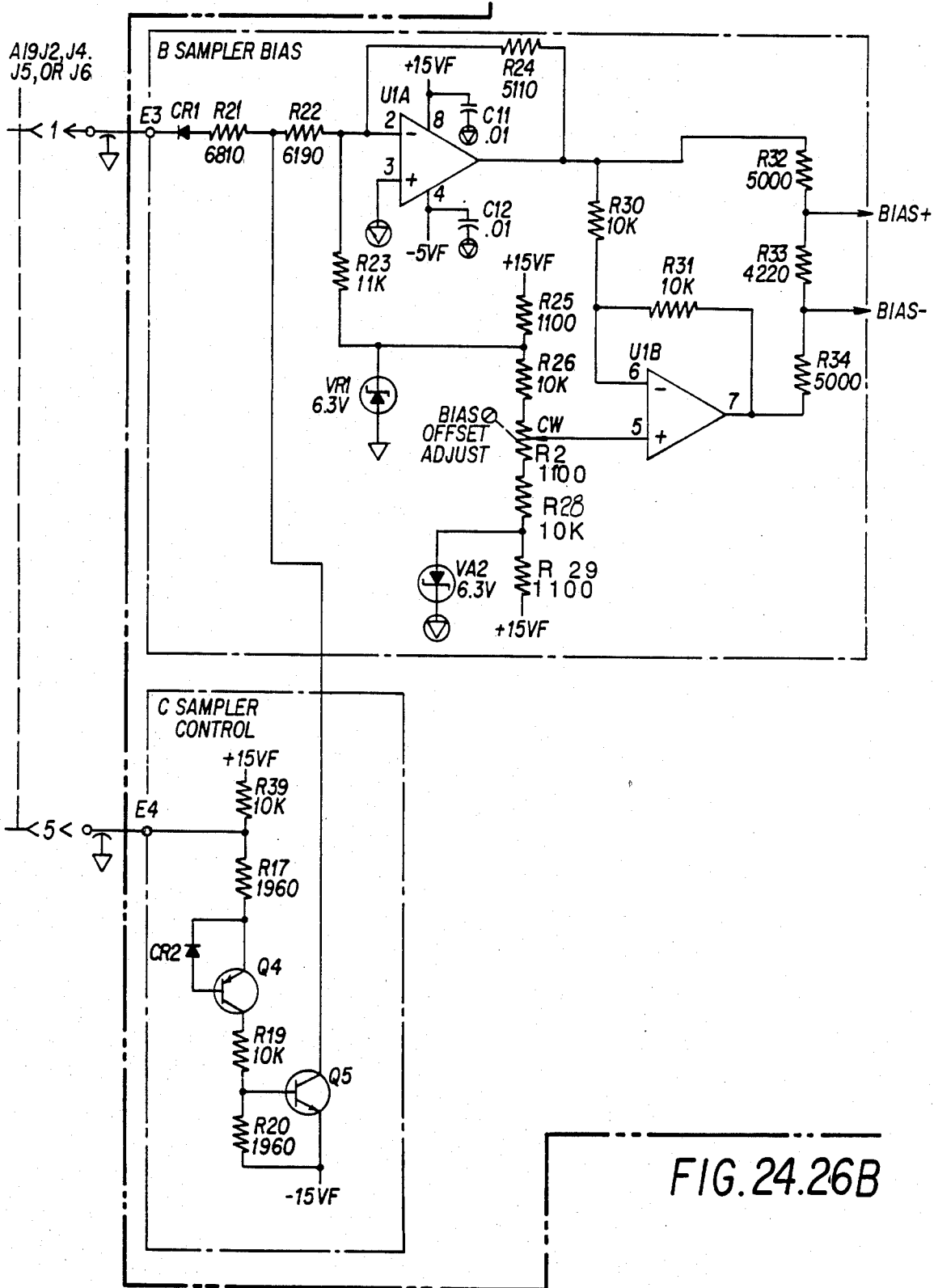


FIG. 24.26B

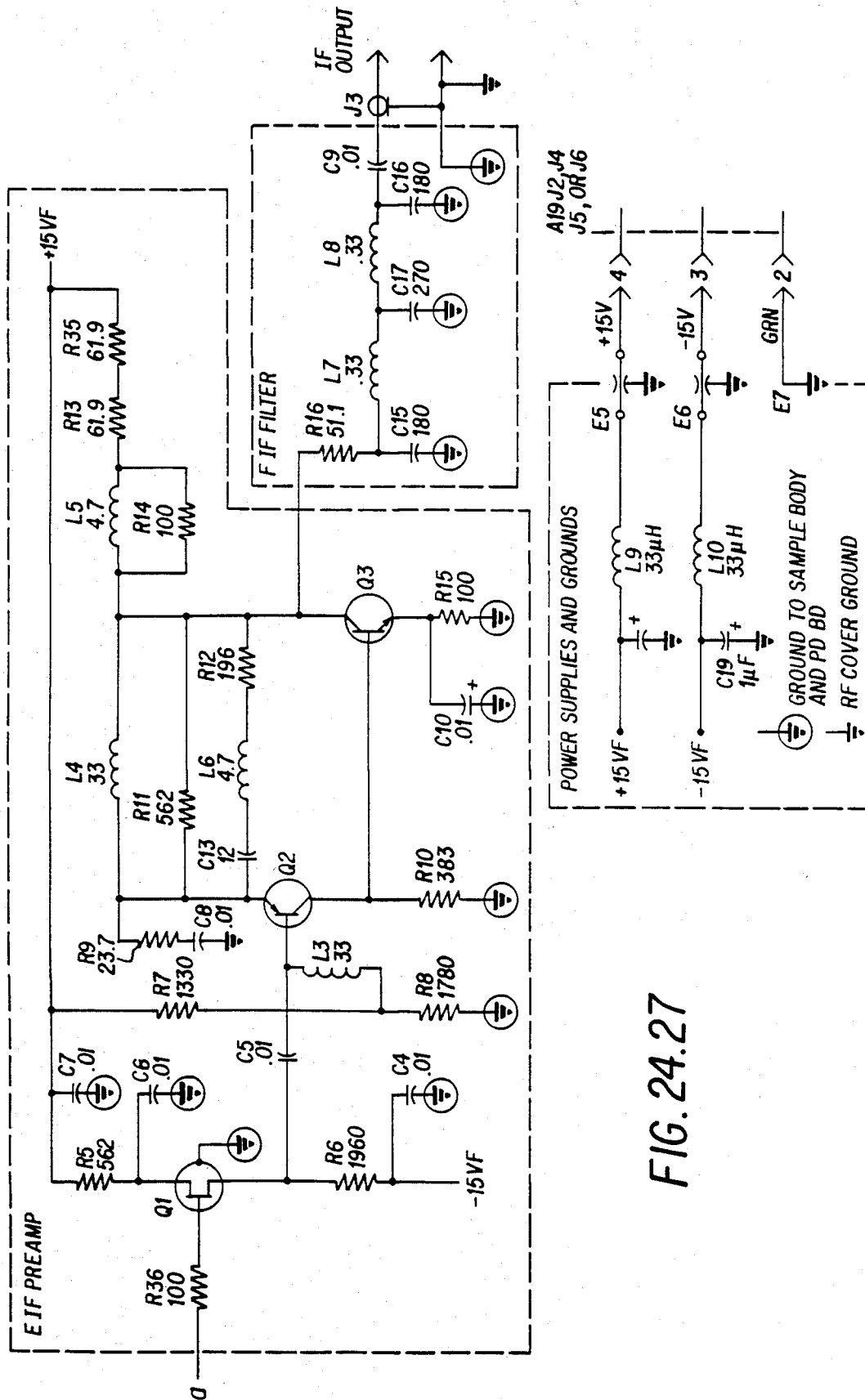
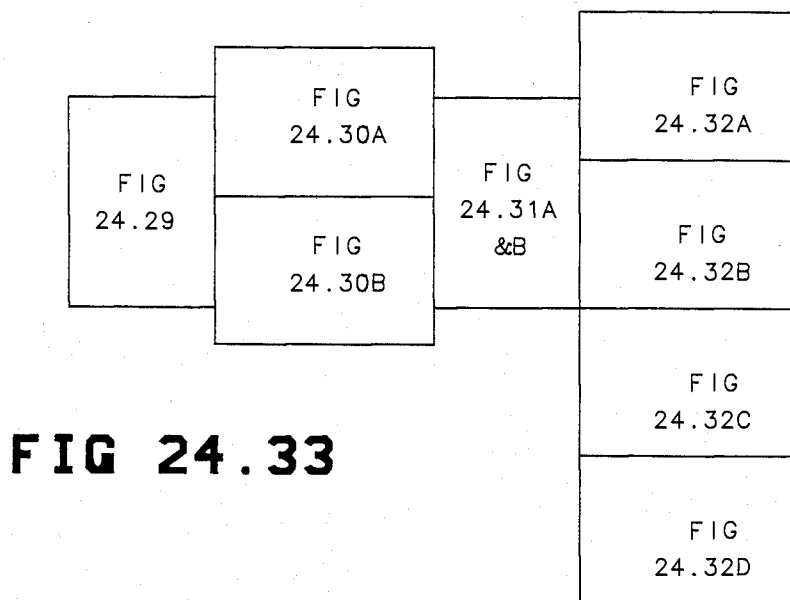
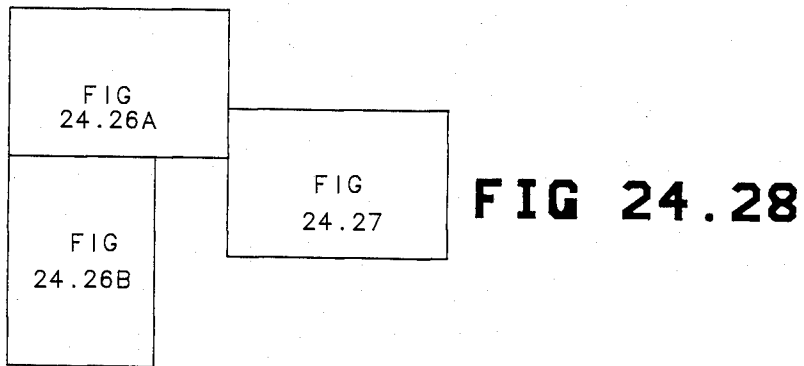


FIG. 24.27



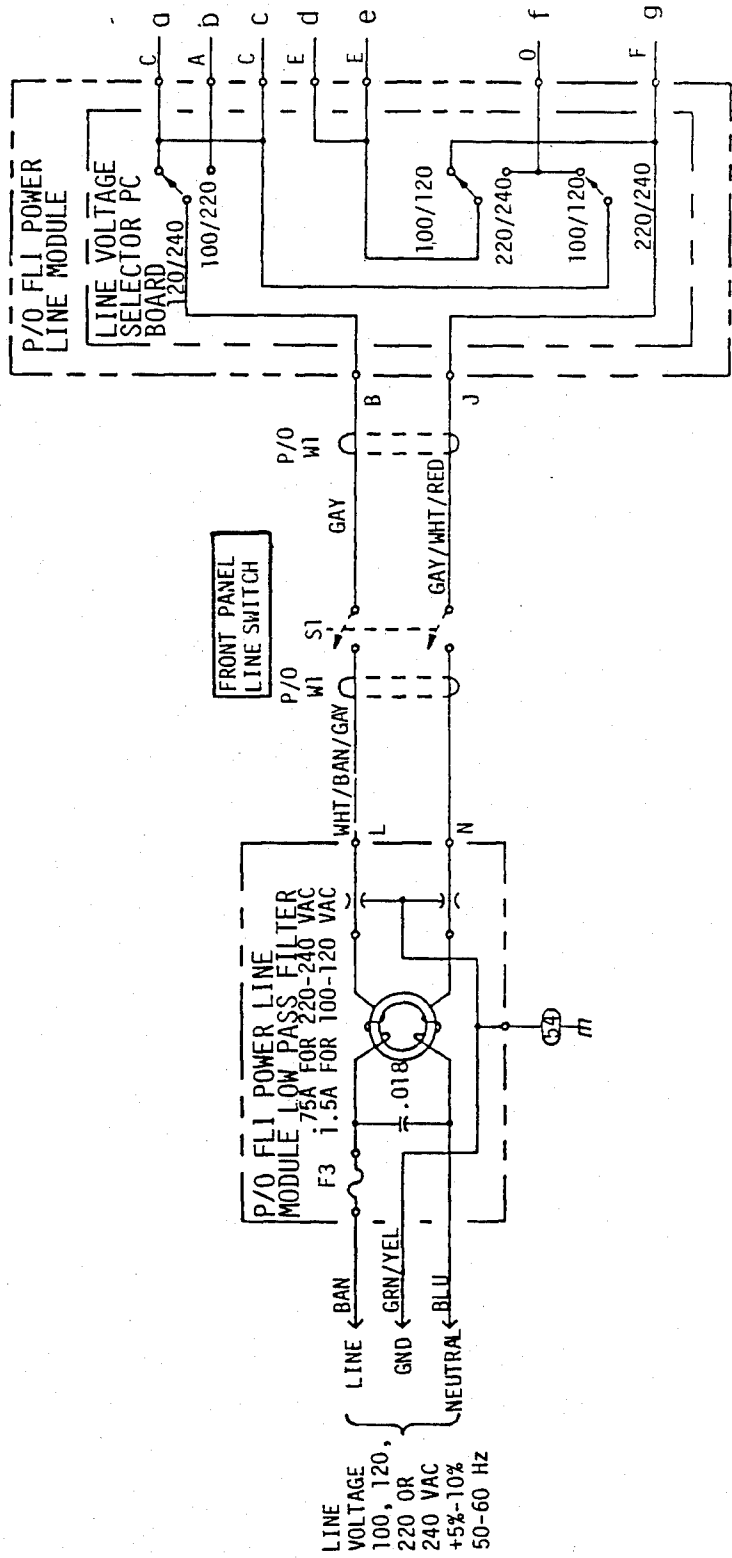
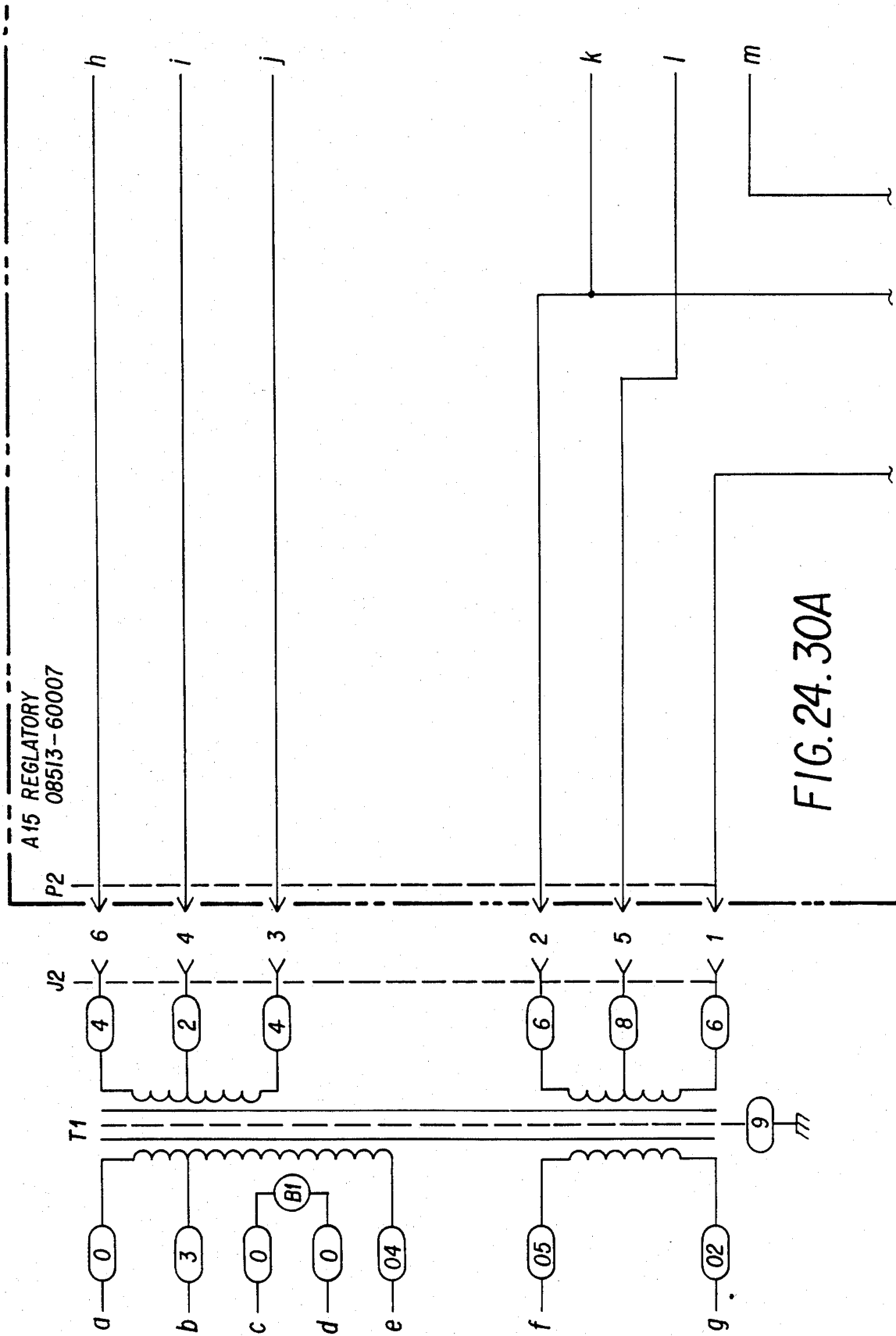


FIG 24.29



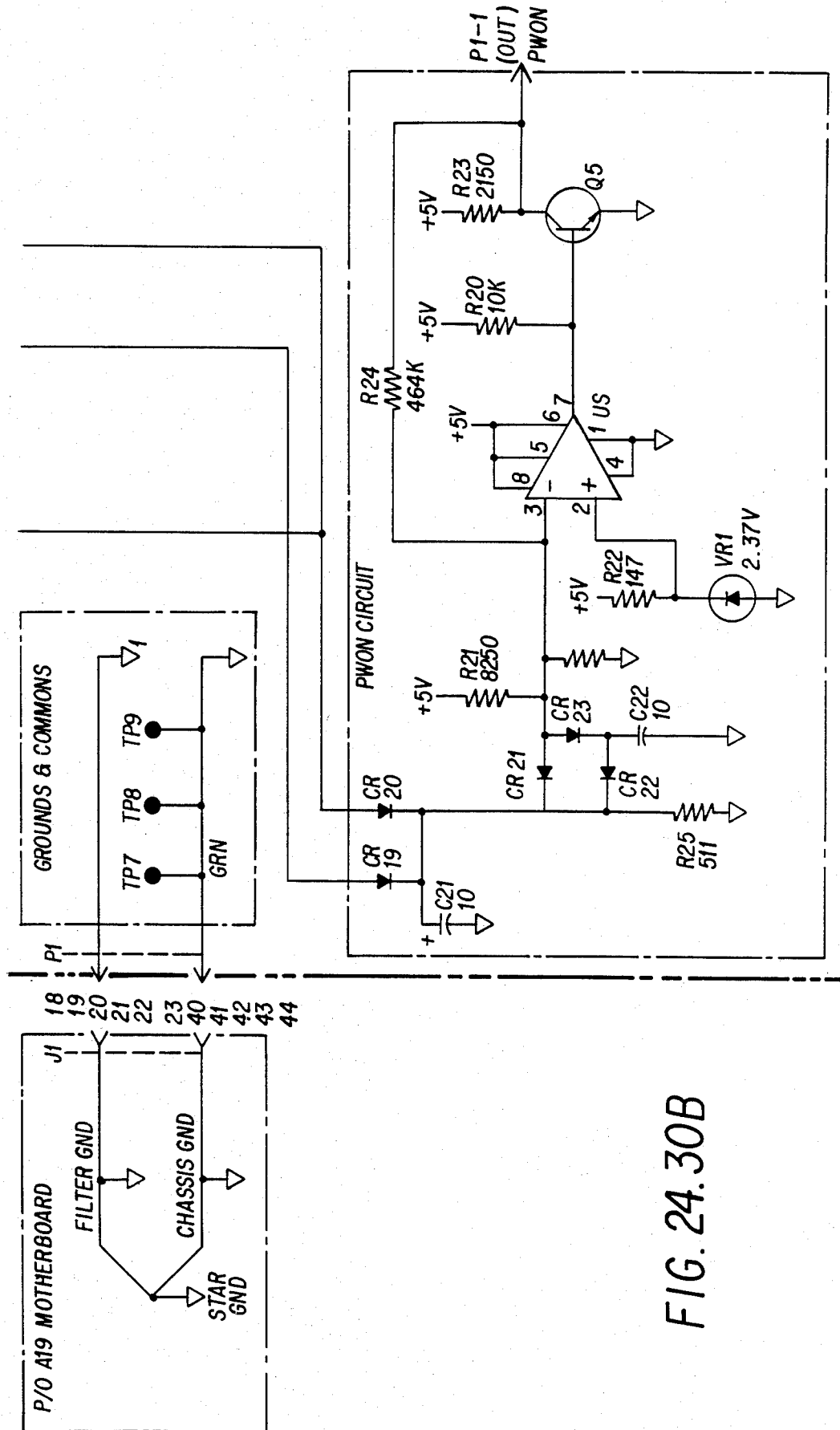


FIG. 24.30B

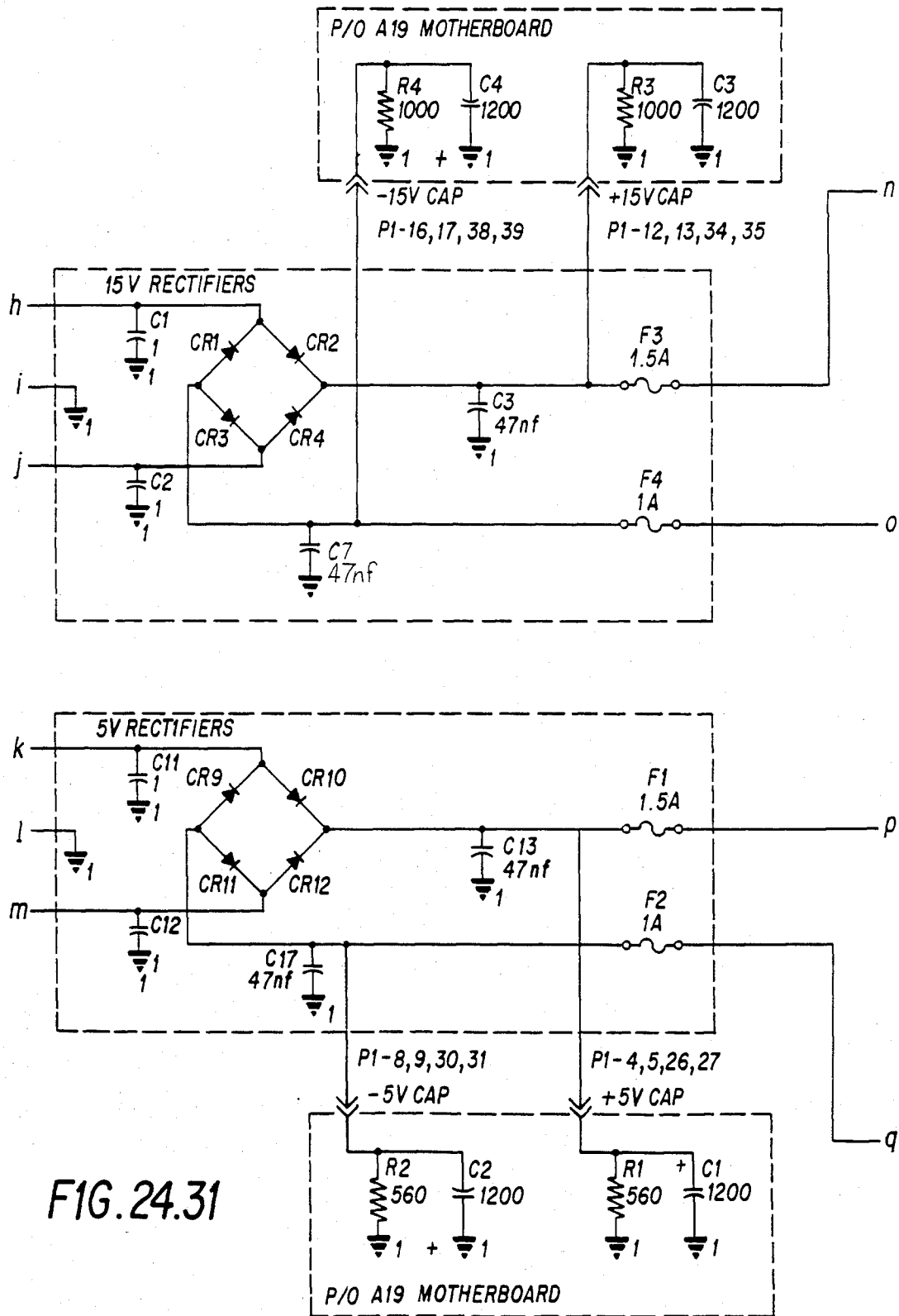


FIG. 24.31

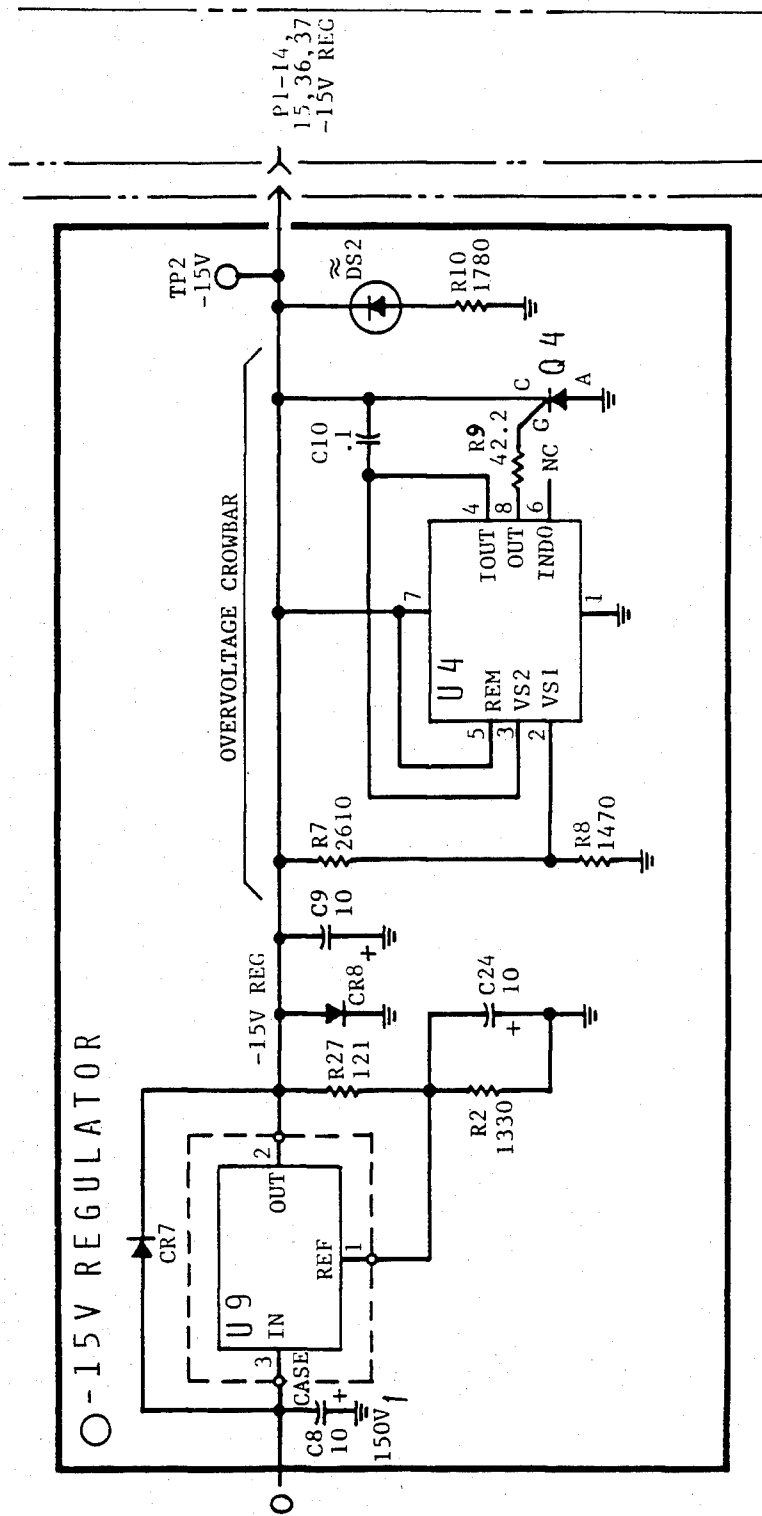


FIG 24.32B

P1-14,37
15,36,37
-15V REC

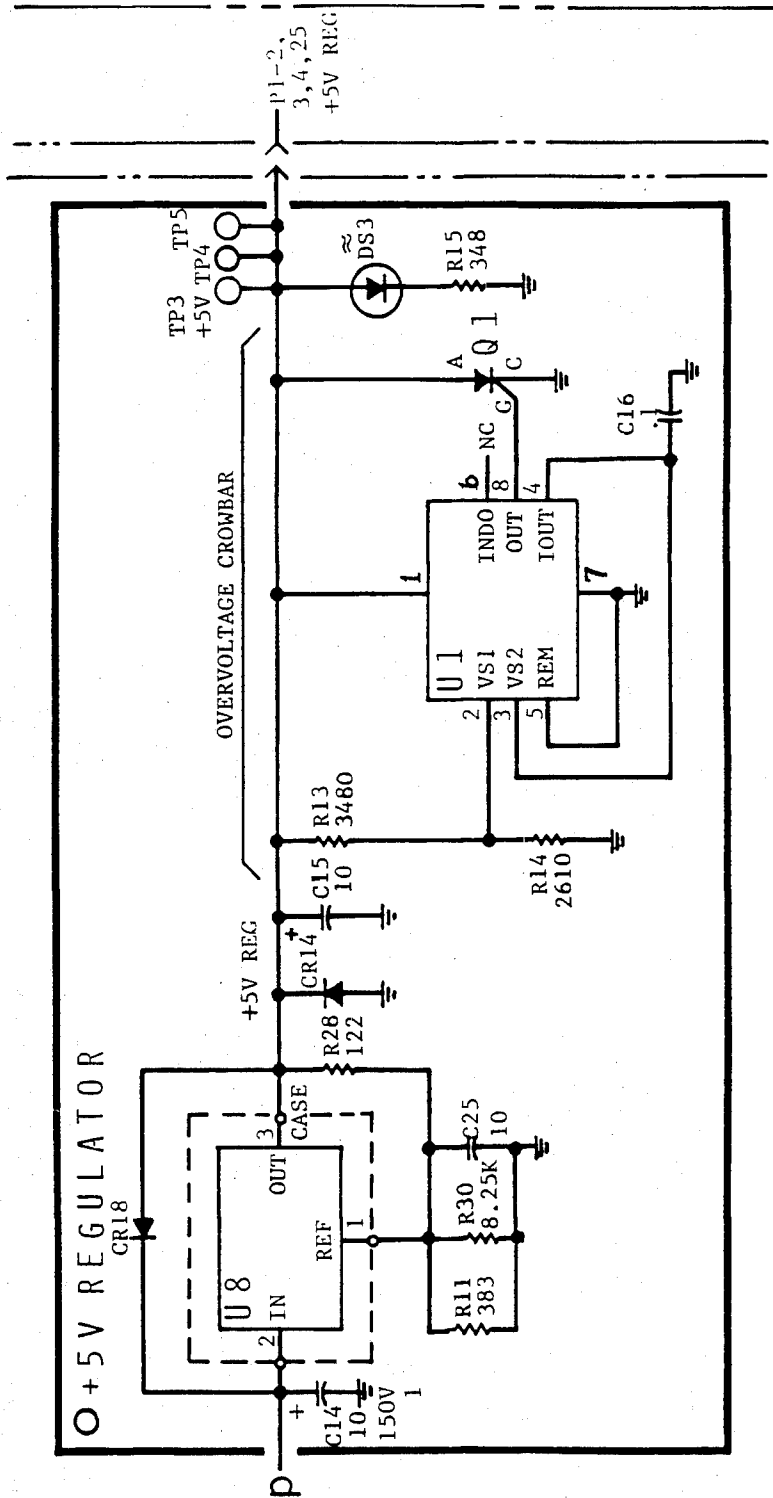


FIG 24.32C

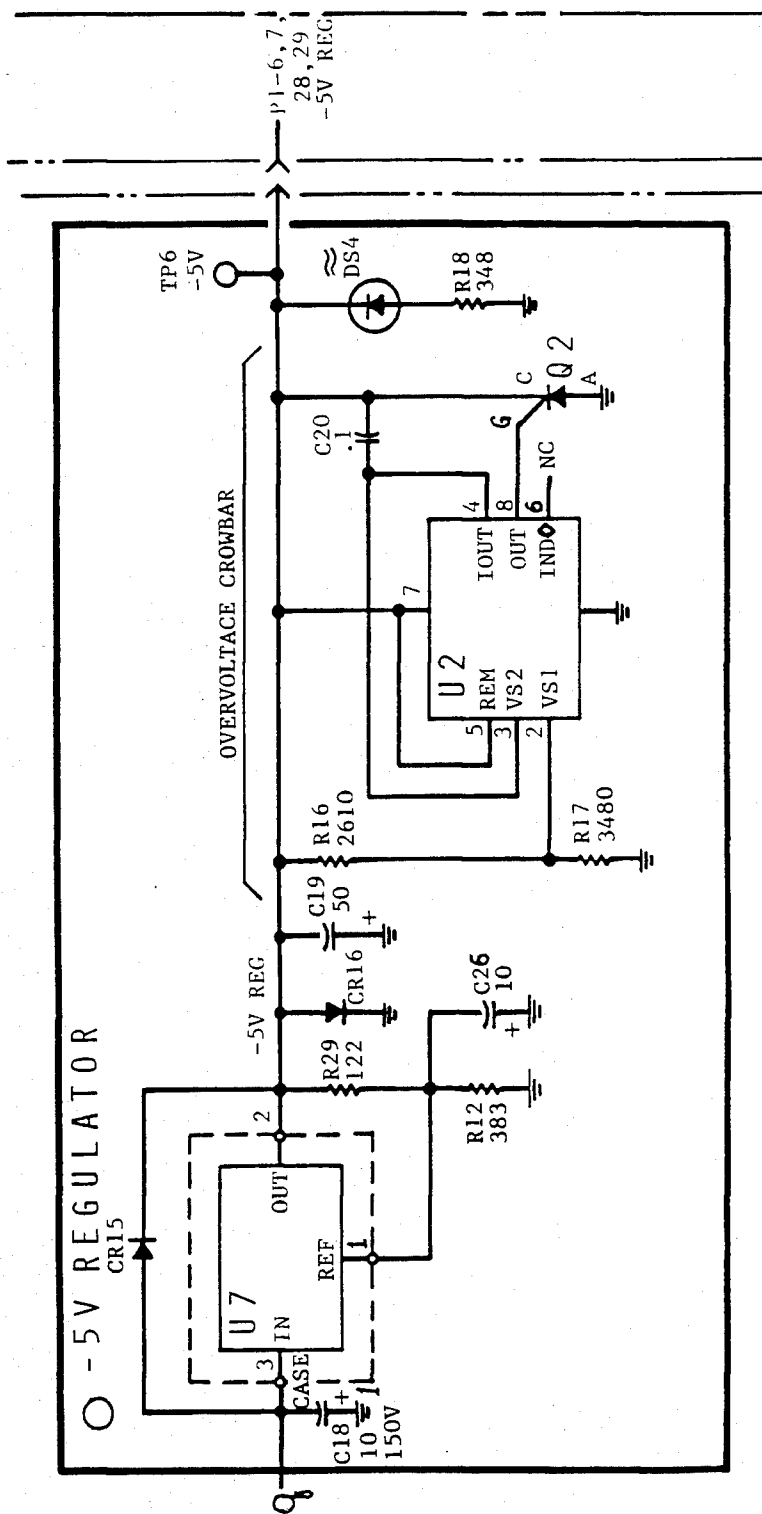
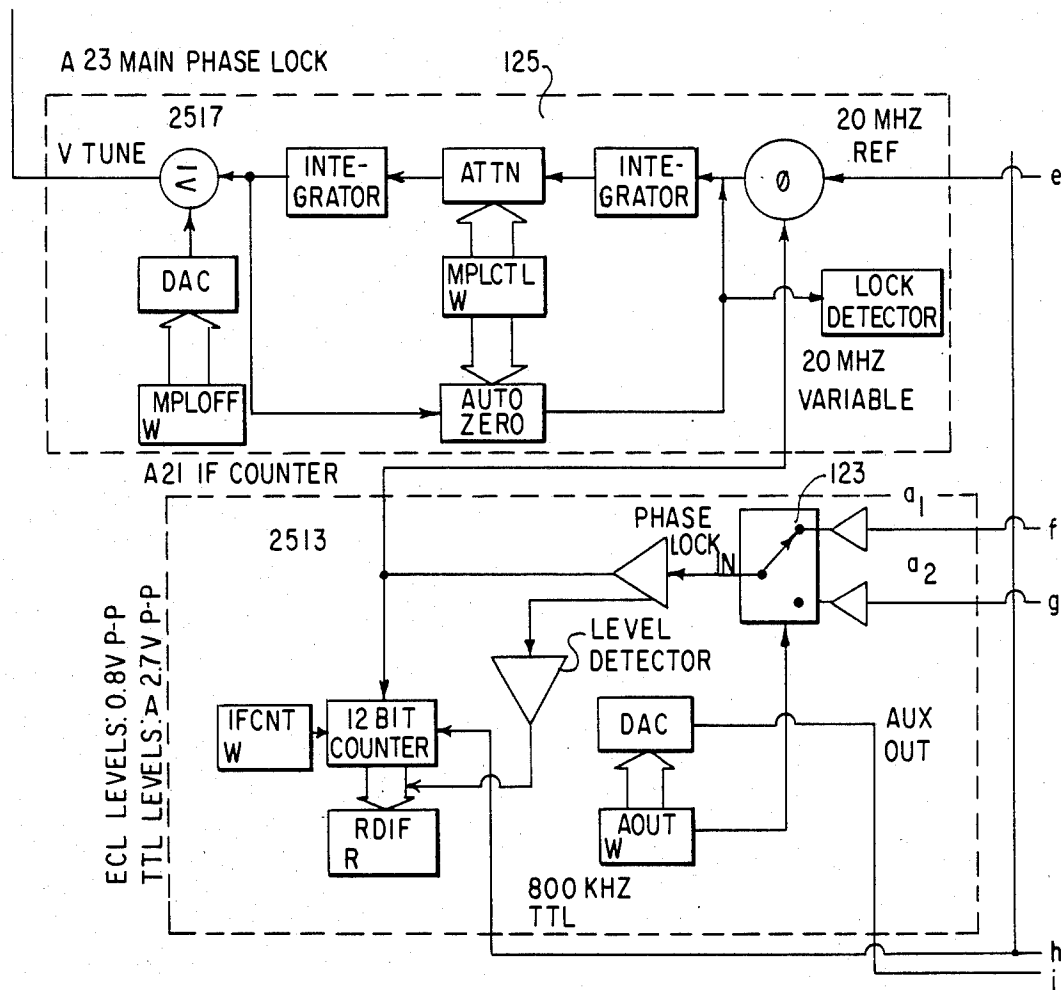


FIG 24.32D

FIG. 25.IB



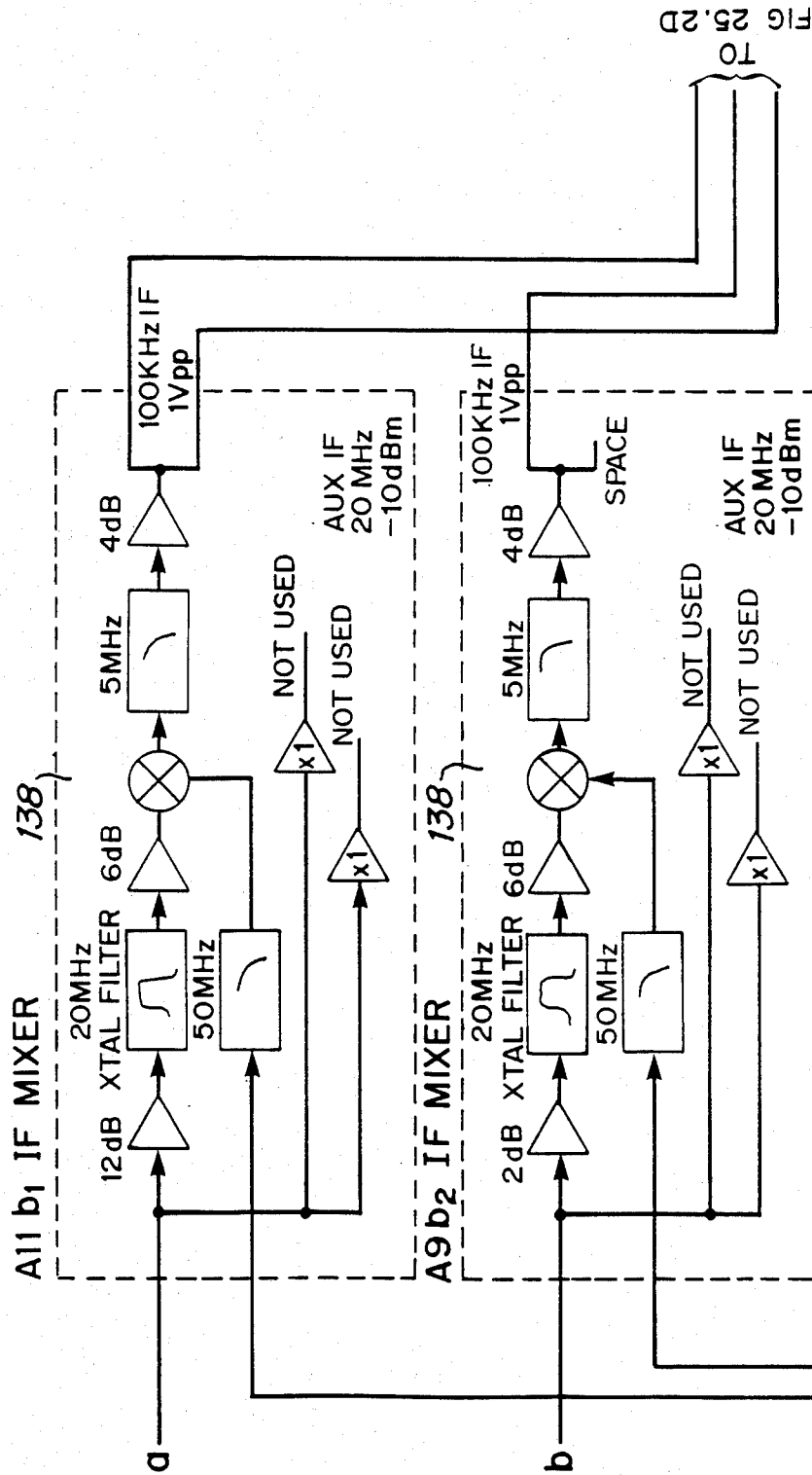


FIG 25.2A

FIG 25.2B

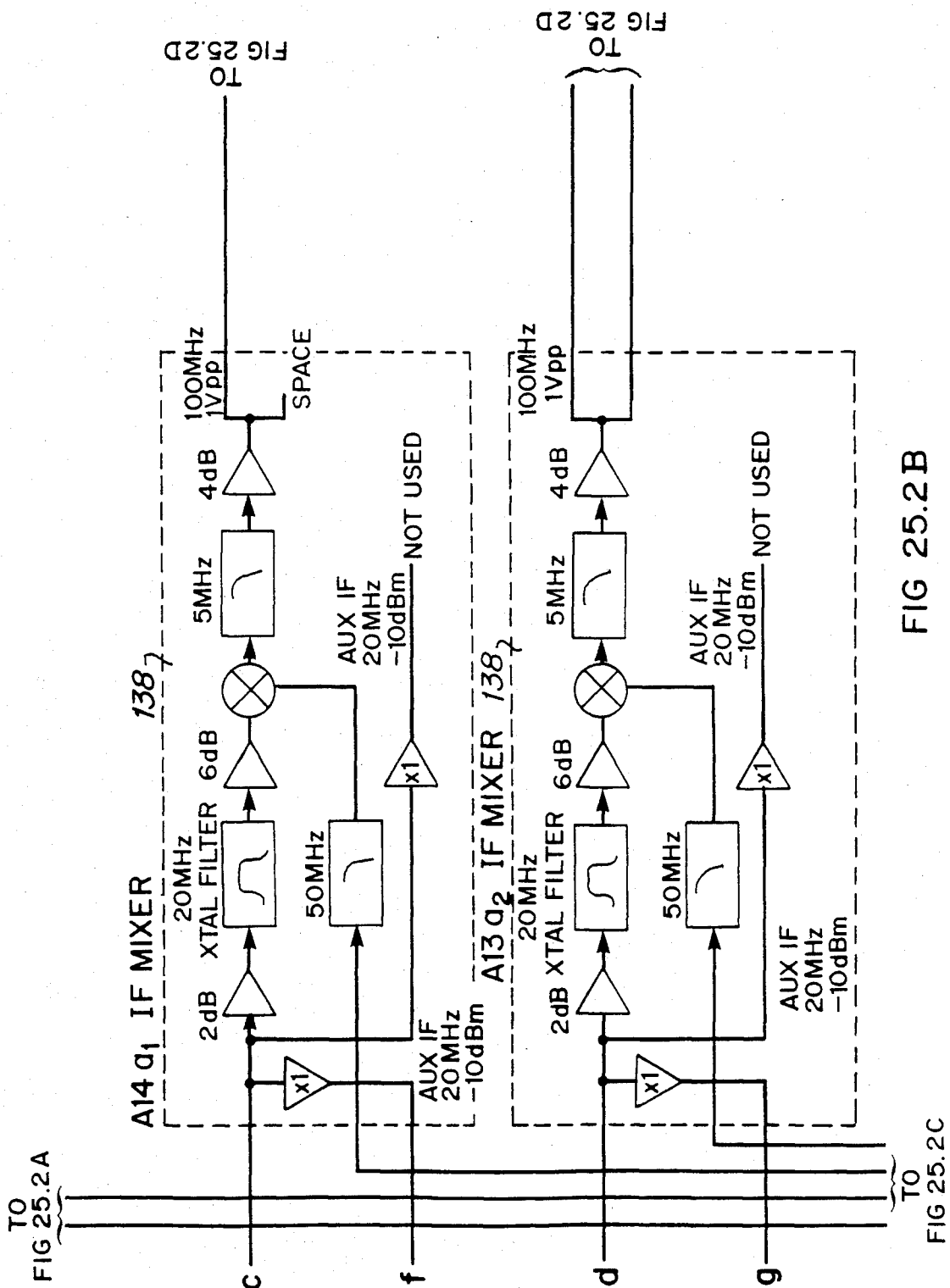


FIG 25.2B

FIG 25.2A

FIG 25.2C

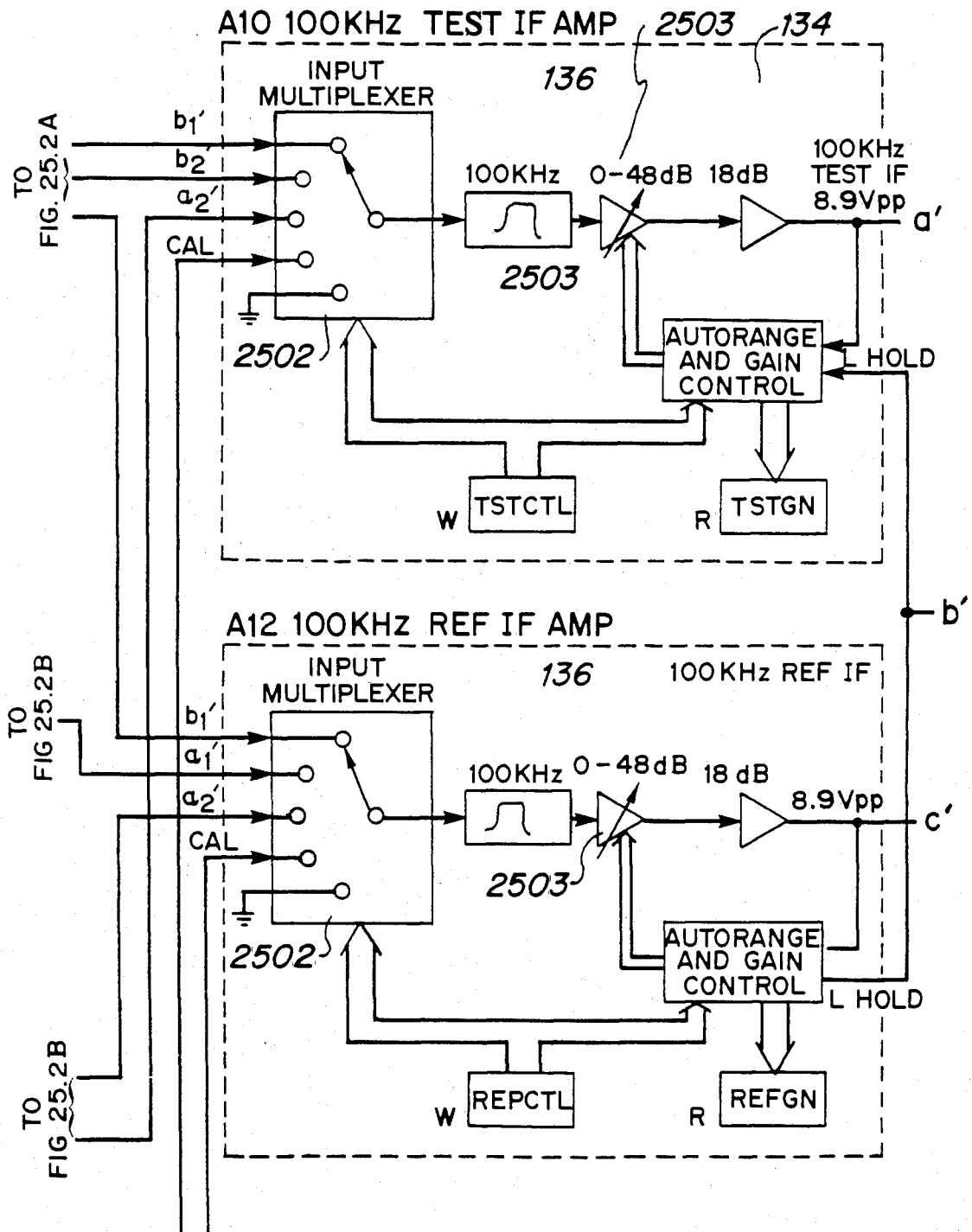


FIG. 25.2D

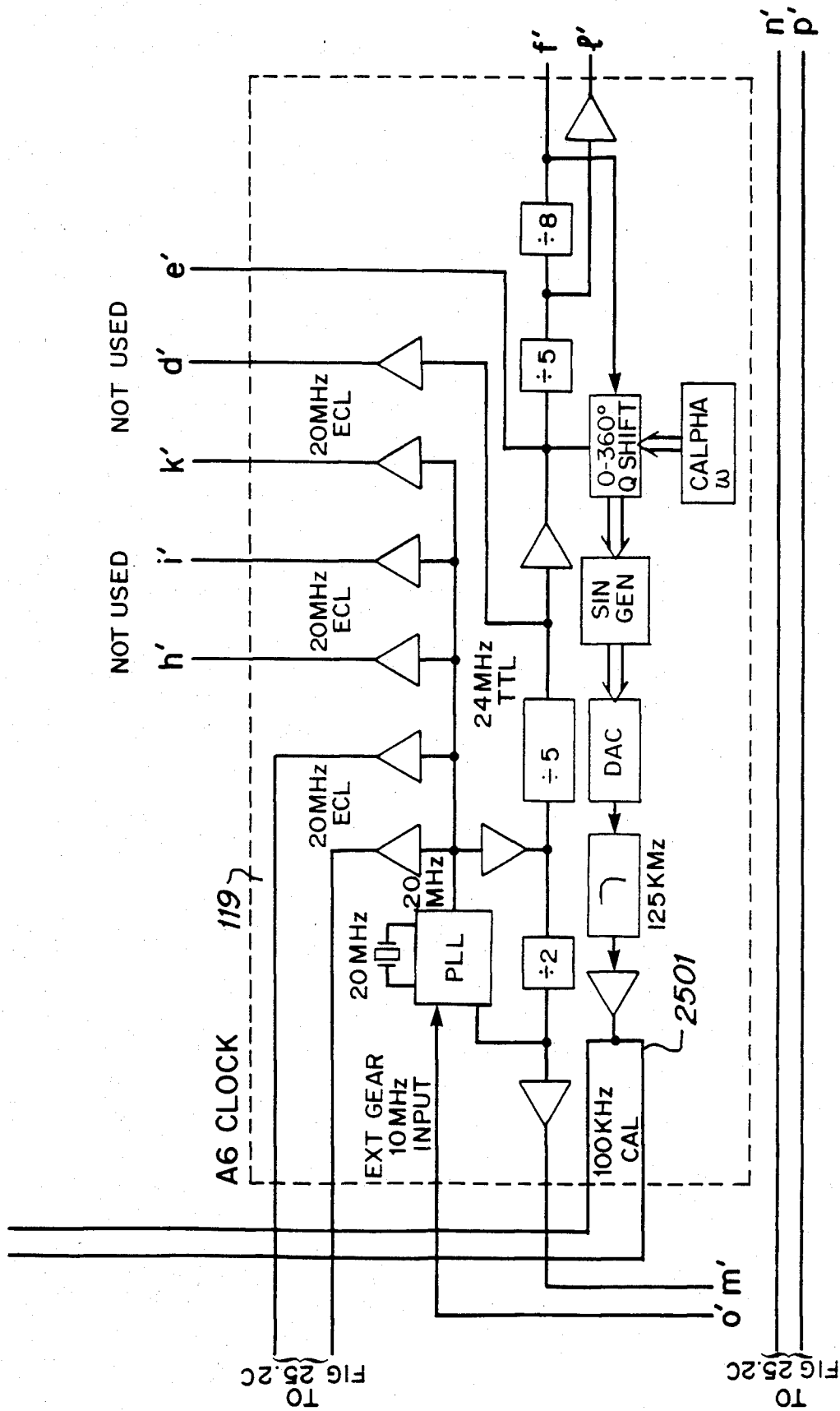


FIG 25.2E

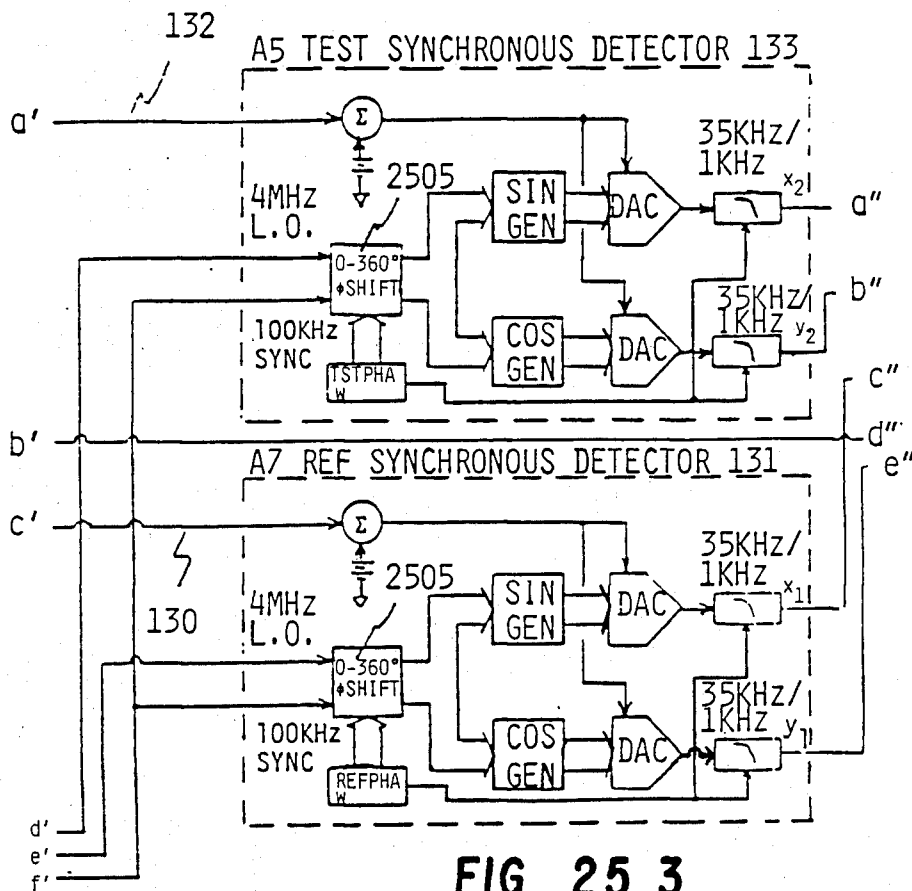


FIG 25.3

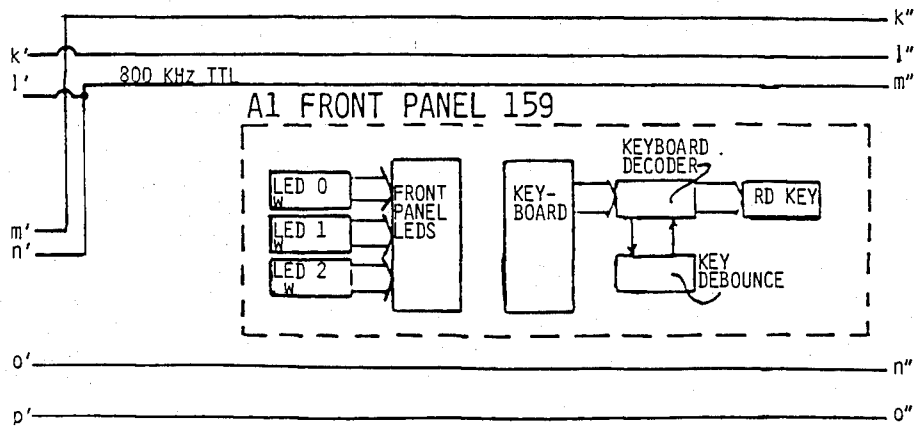


FIG 25.4

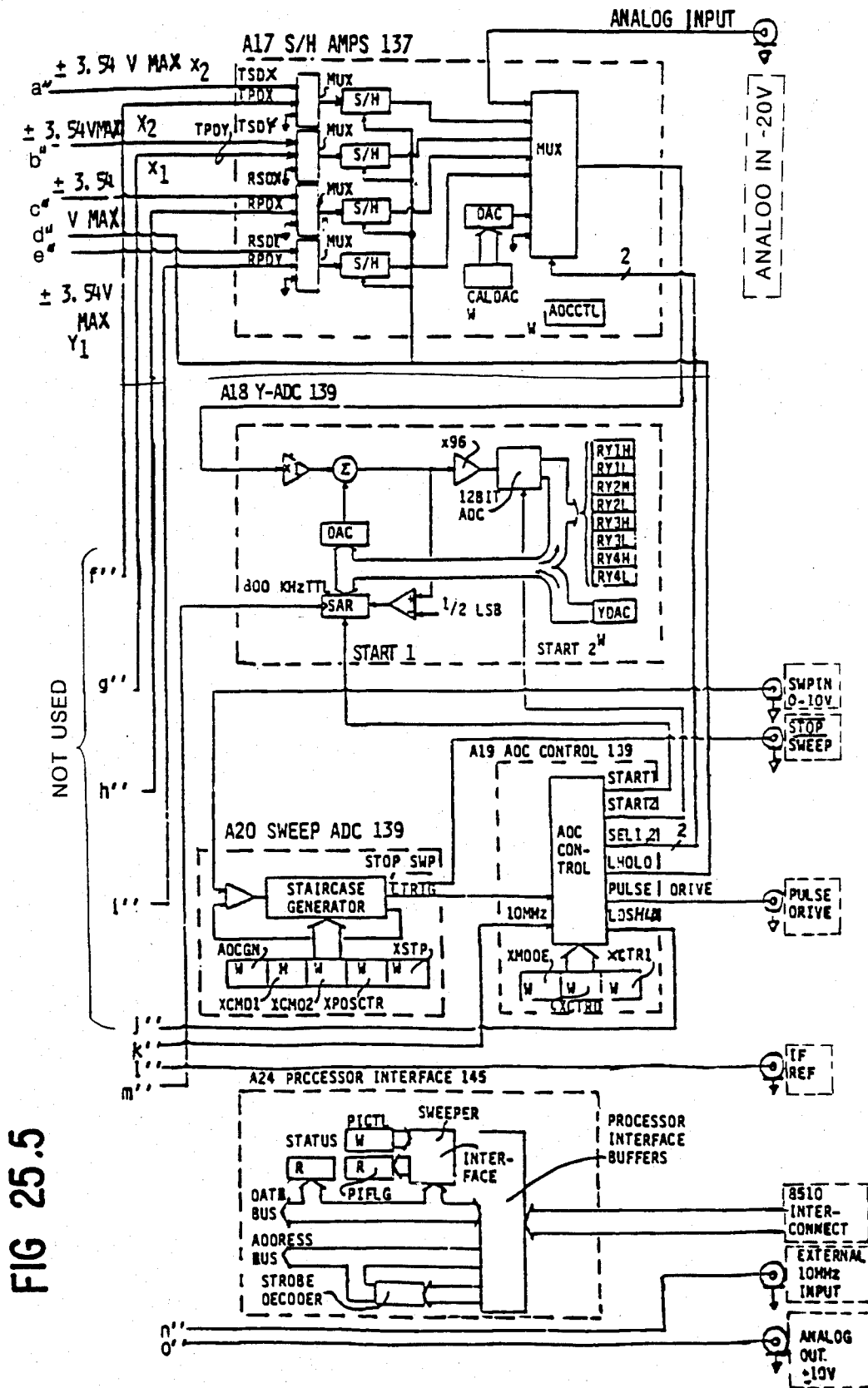


FIG 25.5

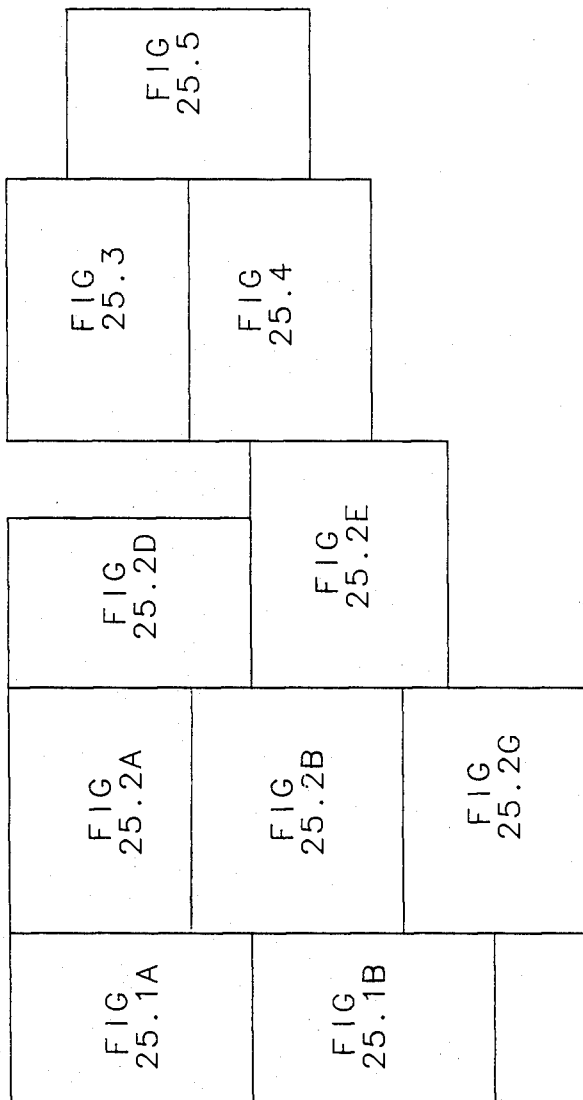
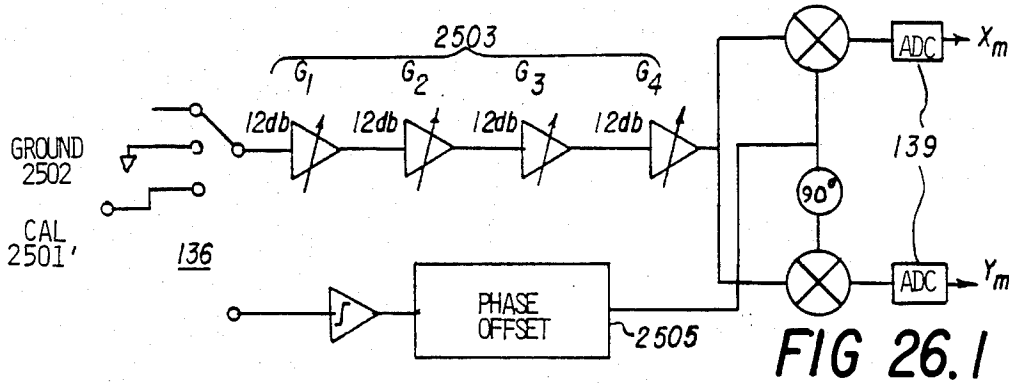


FIG 25.6



$$\begin{bmatrix} X \\ Y \end{bmatrix} = \begin{bmatrix} H_{11} & H_{12} \\ H_{21} & H_{22} \end{bmatrix} \begin{bmatrix} X_m - X_0 \\ Y_m - Y_0 \end{bmatrix}$$

$$X_0 = \frac{1}{4} \sum X_m \quad ; \quad Y_0 = \frac{1}{4} \sum Y_m$$

FIG 26.2

FIG 26.3

$$1) \begin{bmatrix} X \\ Y \end{bmatrix}_{0^\circ} = \begin{bmatrix} A \\ 0 \end{bmatrix} ; 2) \begin{bmatrix} X \\ Y \end{bmatrix}_{90^\circ} = \begin{bmatrix} 0 \\ A \end{bmatrix} ; 3) \begin{bmatrix} X \\ Y \end{bmatrix}_{180^\circ} = \begin{bmatrix} -A \\ 0 \end{bmatrix} ; 4) \begin{bmatrix} X \\ Y \end{bmatrix}_{270^\circ} = \begin{bmatrix} 0 \\ -A \end{bmatrix}$$

FIG 26.4

$$\begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} H_{11} \\ H_{12} \\ H_{21} \\ H_{22} \end{bmatrix} = \frac{A}{\sum(X^2)\sum(Y^2) - (\sum(XY))^2} \cdot \begin{bmatrix} 0 & -(Y_1-Y_3) & (X_1-X_3) \\ (Y_1-Y_3) & -(X_1-X_3) & 0 \\ 0 & -(Y_2-Y_4) & (X_2-X_4) \\ (Y_2-Y_4) & -(X_2-X_4) & 0 \end{bmatrix} \begin{bmatrix} \sum(X^2) \\ \sum(XY) \\ \sum(Y^2) \end{bmatrix}$$

FIG 26.5

$$a_1 = A \cdot \frac{(X_1-X_3) + (Y_2-Y_4)}{\sum(X^2) + \sum(Y^2)}$$

$$b_1 = A \cdot \frac{(X_2-X_4) + (Y_3-Y_1)}{\sum(X^2) + \sum(Y^2)}$$

FIG 26.6

PI A6 CLOCK

PIN	SIGNAL	TO/FROM	FUNCTION CLOCK
1 23			
2	LTSDS	A5	A
24	LRSDS	A7	A
3	LTIFWS	A10	A
25	LRIFWS	A12	A
4	LTIFRS	A10	A
26	LRIFRS	A12	A
5	LHOST	ADR BUS	A
27	LIFSRQ		
6	CLK	A2 - A5 A16-A21	F
28	LRDS		
7	GND		
29	A ϕ	ADR BUS	A
8	A1	ADR BUS	A
30	A2	ADR BUS	A
9	A3	ADR BUS	A
31	A4	ADR BUS	A
10 32	+15V REG	POWER BUS	I
11 33	GND		I
12 34	GND		I
13 35	-15V REG	POWER BUS	I
14 36	+5V REG	POWER BUS	I
15	BUF 08 ϕ	DATA BUS	C
37	BUF 081	"	C
16	BUF 082	"	C
38	BUF 083	"	C
17	BUF D84	"	C
39	BUF D85	"	C
18	BUF D86	"	C
40	BUF D87	"	C
19 41	100 KHz RET	A5, A7	F
20	100K SA	A5	F
42	100K SB	A7	F
21 43	100KHz RETA	A5, A7	F
22			
44			

FIG. 27.1A

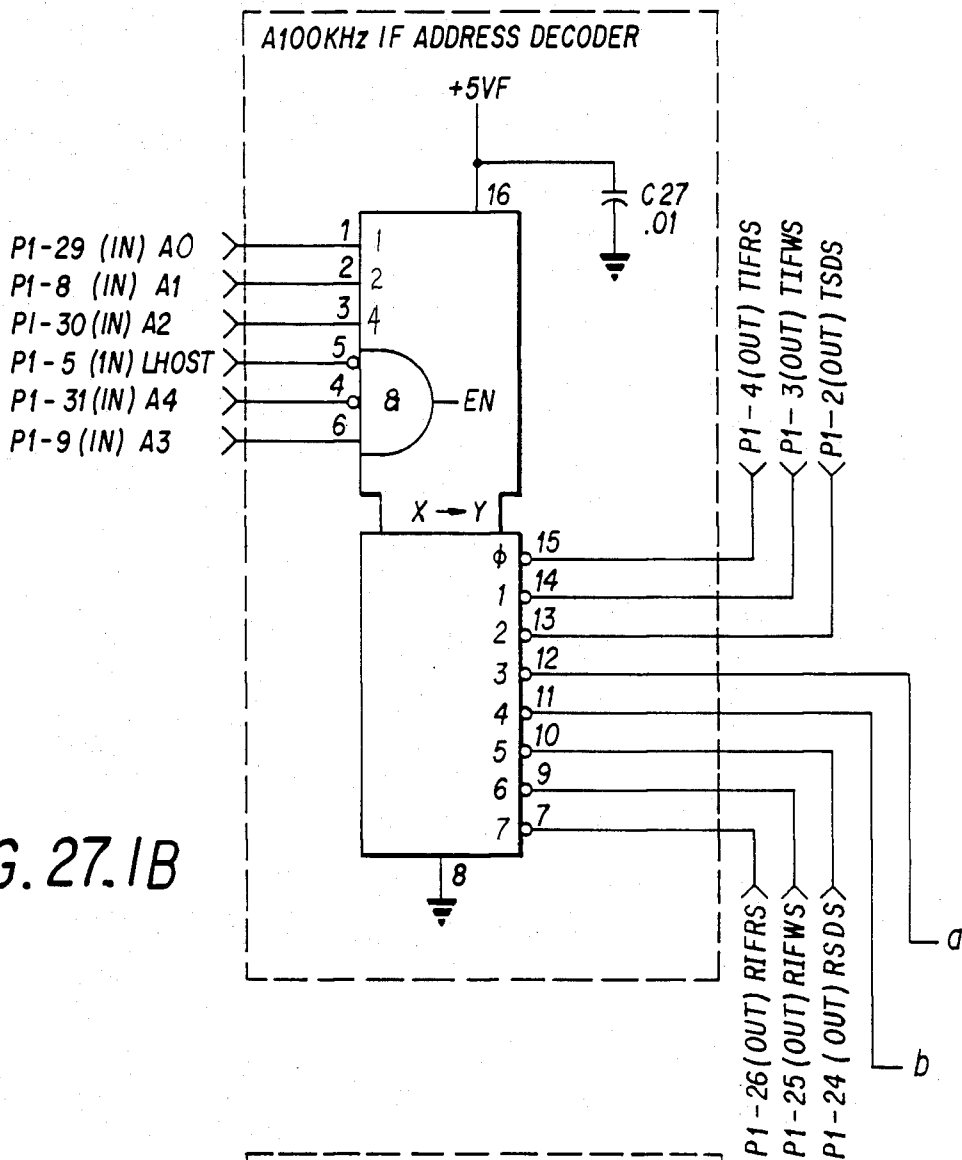


FIG. 27.1B

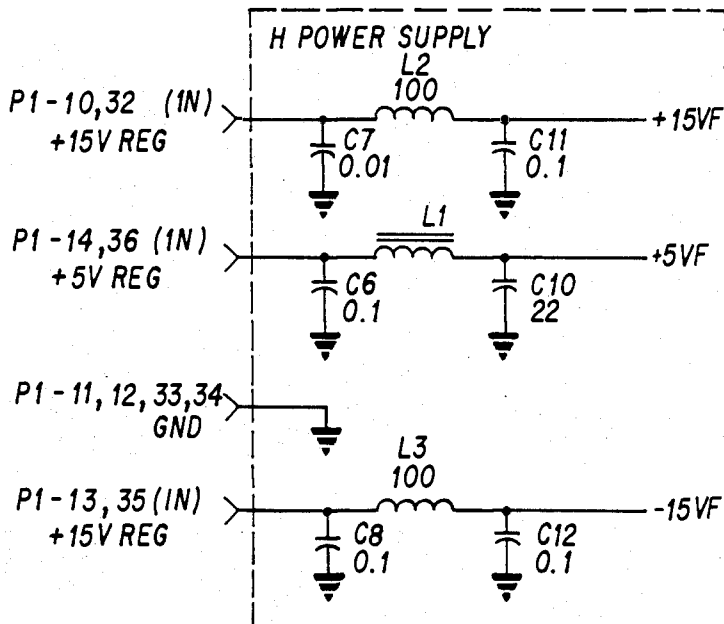


FIG. 27.1C

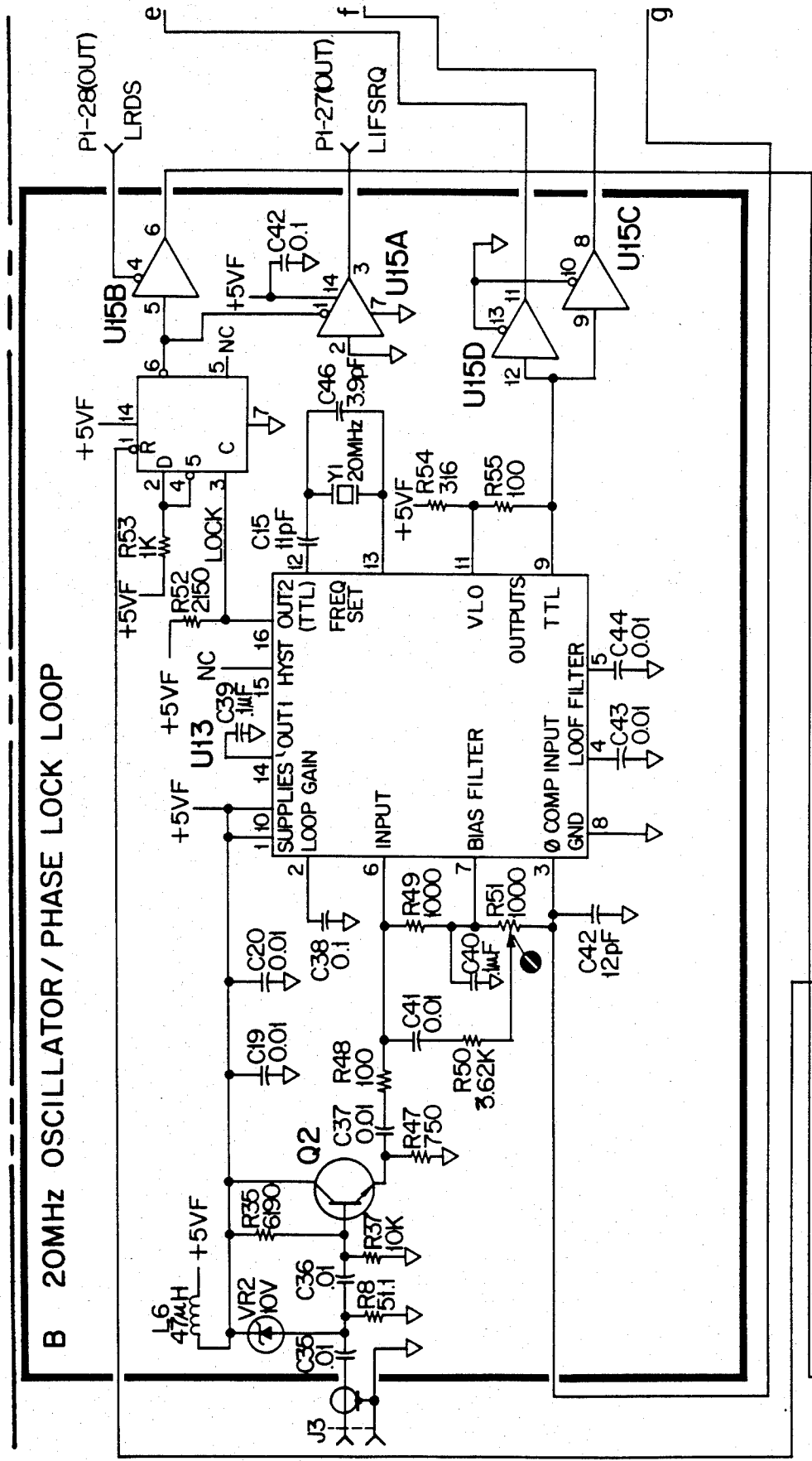


FIG 27.2

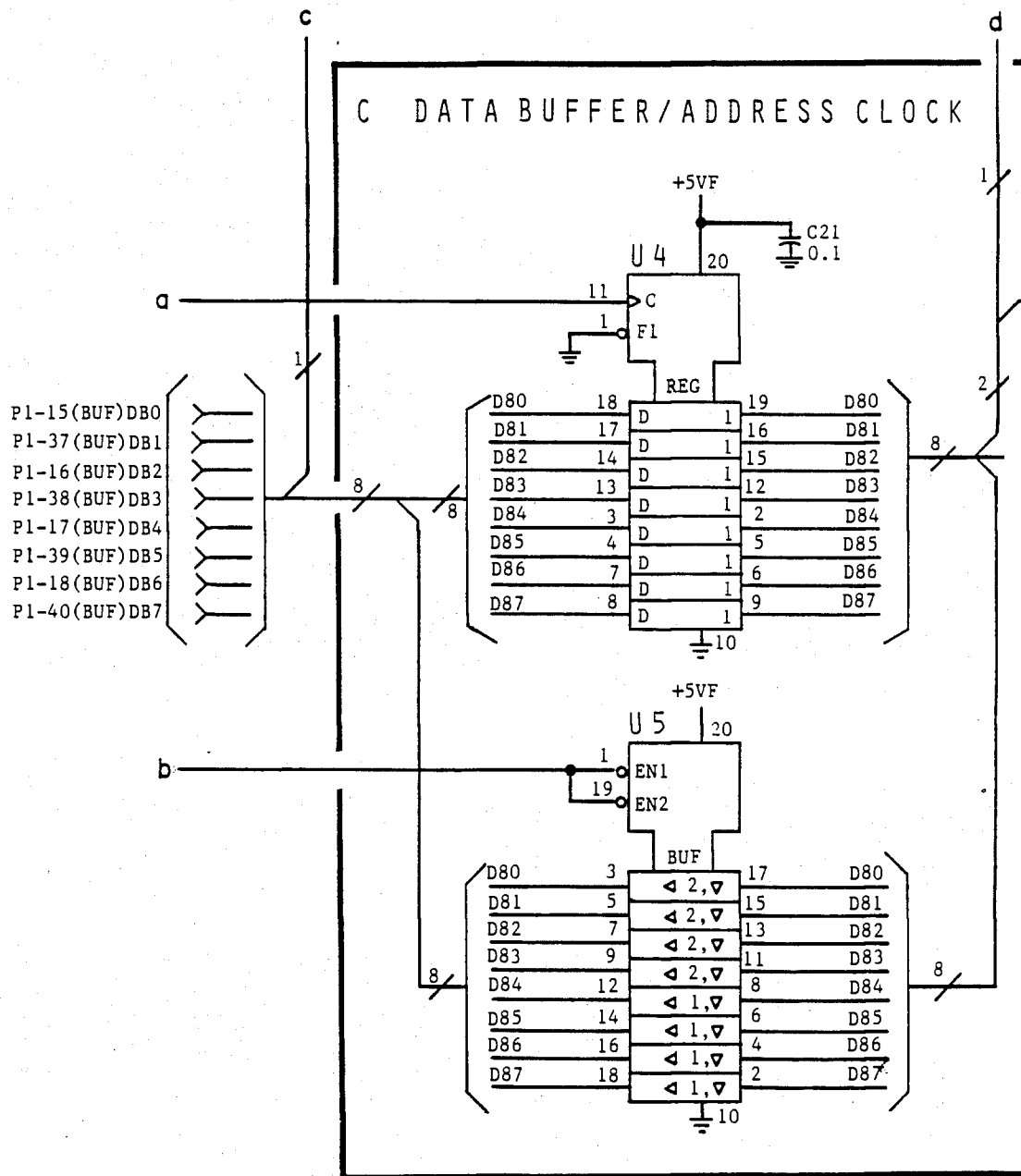


FIG 27.3A

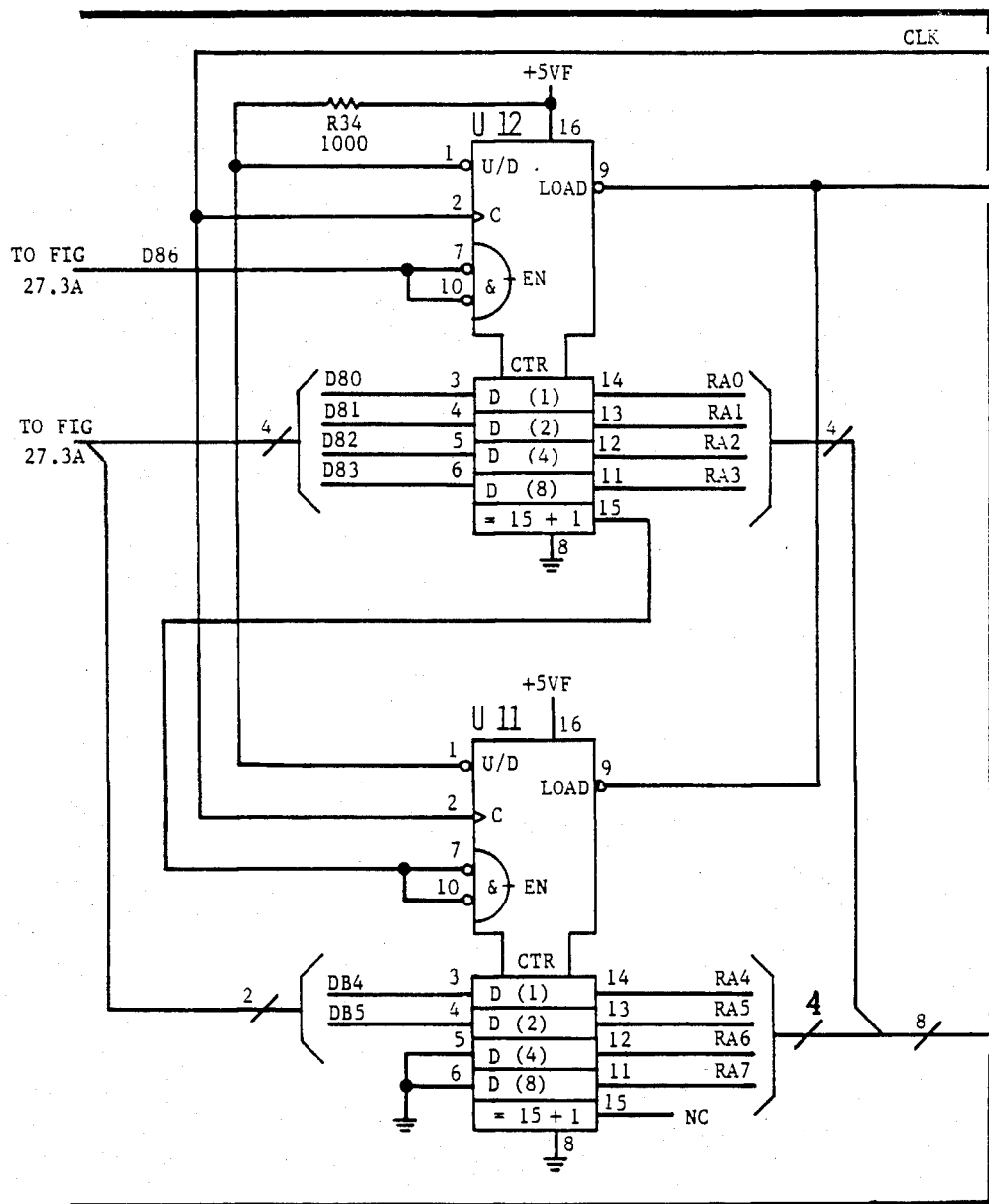


FIG 27.3B

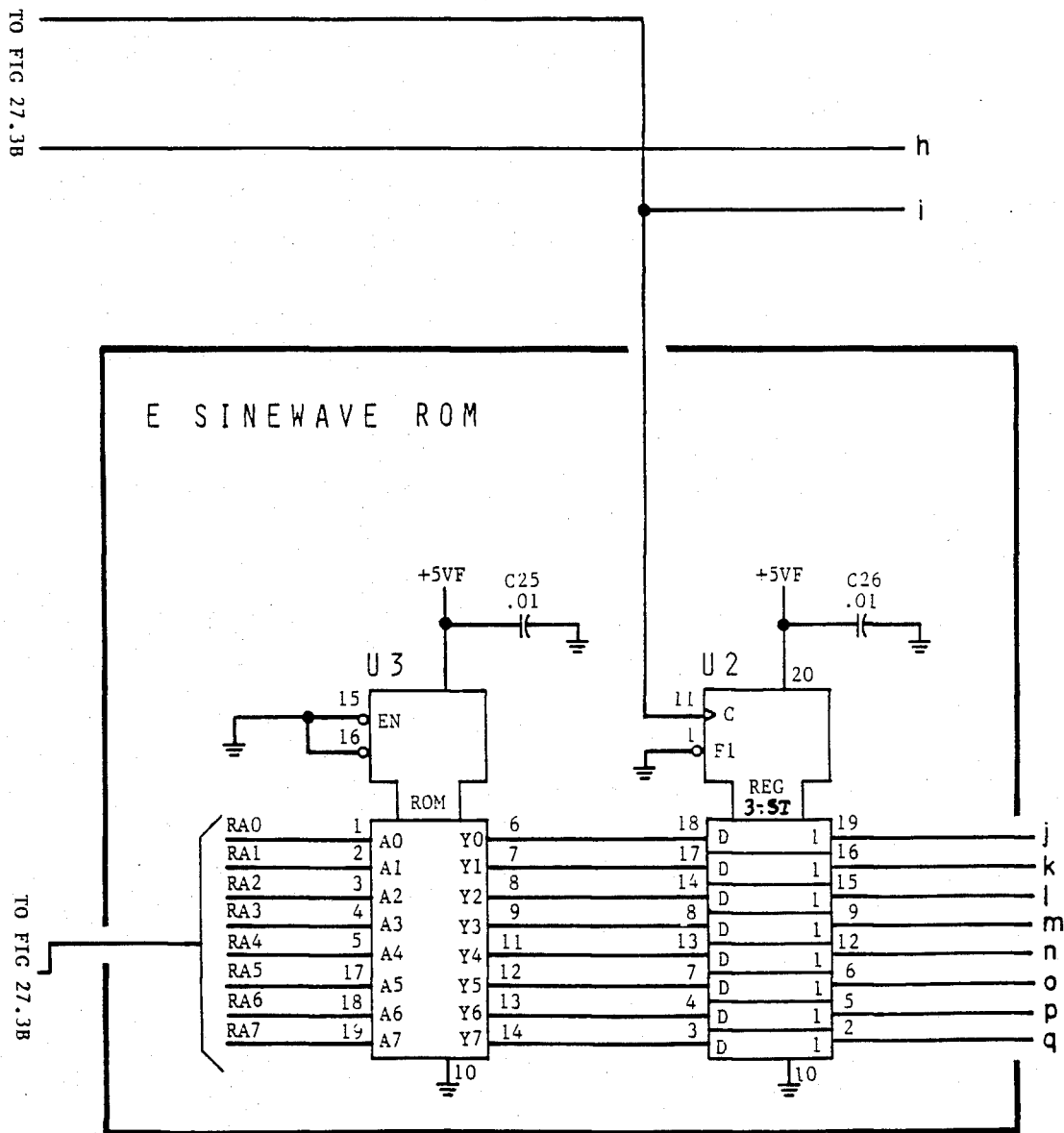


FIG 27.3 C

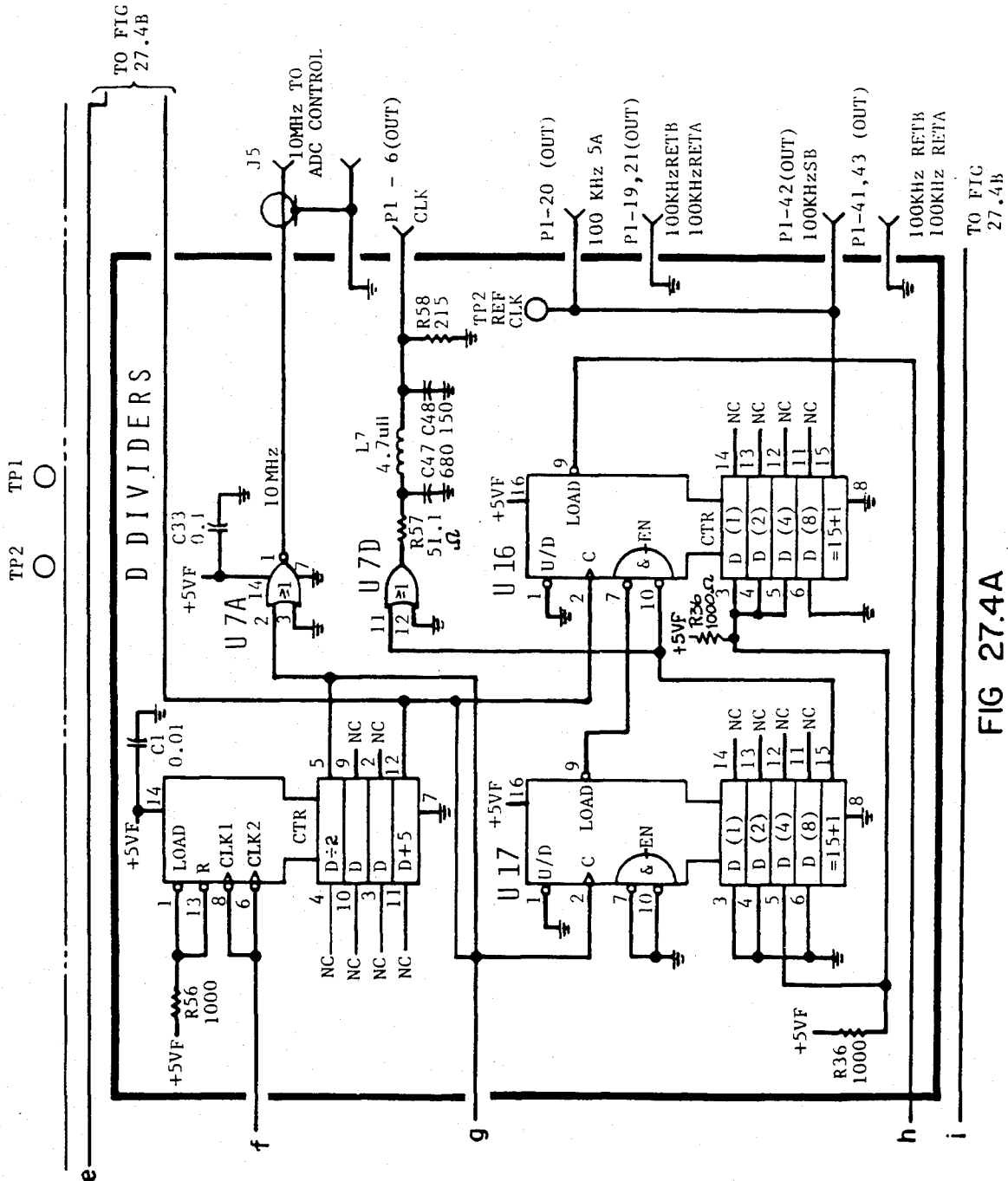


FIG 27.4A

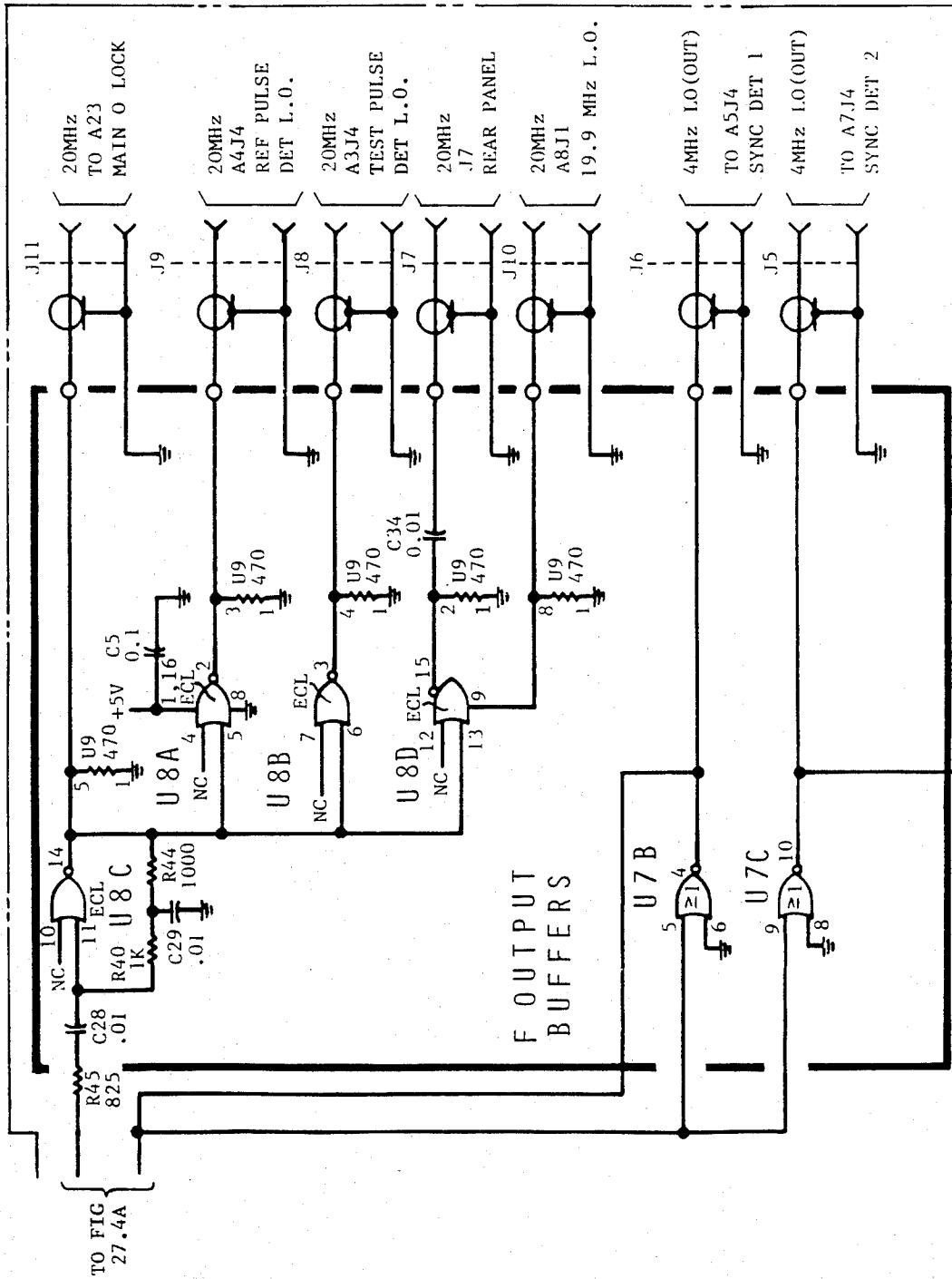


FIG 27.4B

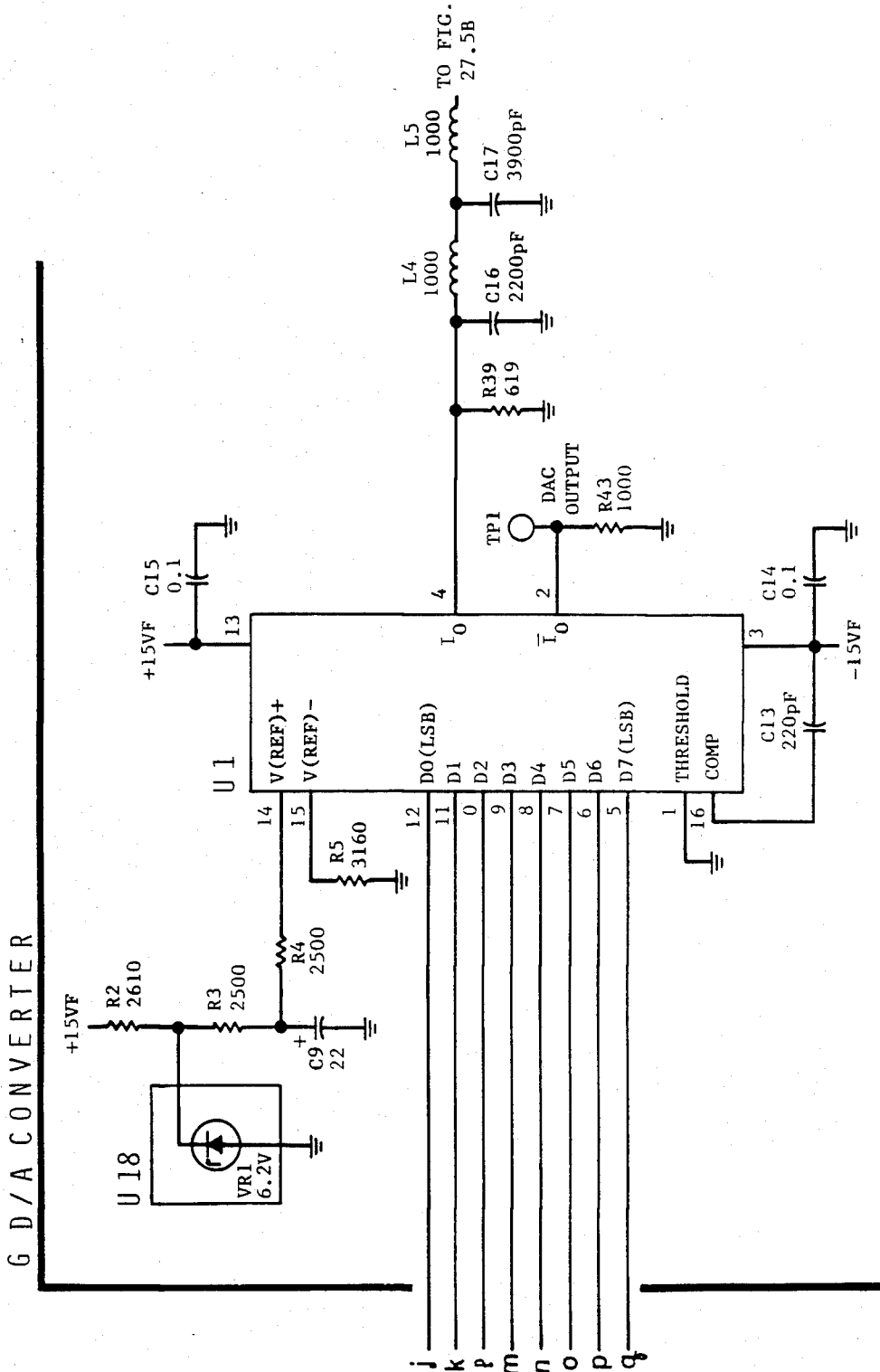


FIG 27.5A

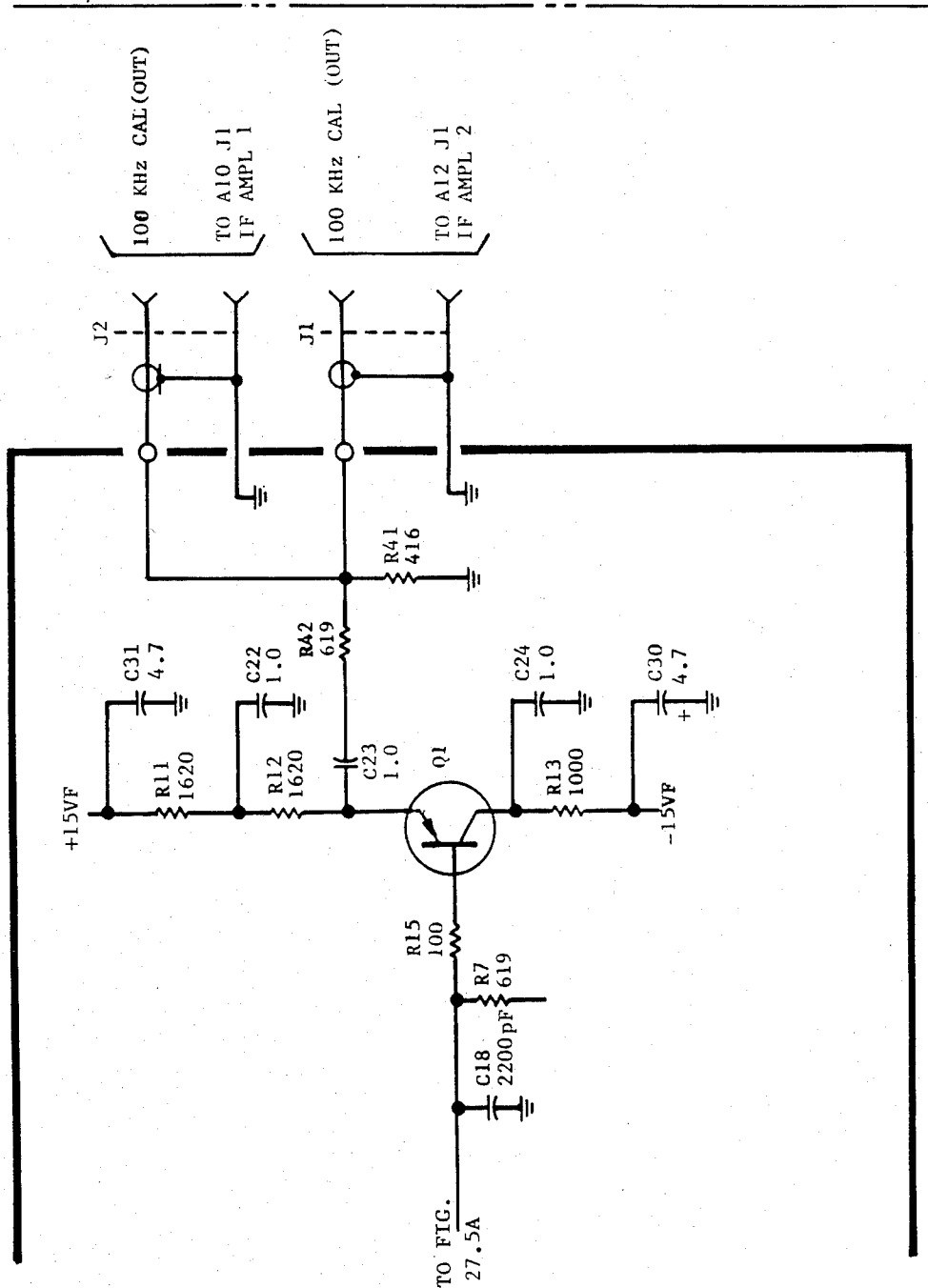


FIG 27.5B

ACTIVE COMPONENTS PARTS LISTS (U's and Q's)

REFERENCE DESIGNATORS	PART NUMBER	MANUFACTURER'S PART NUMBER
U1	1820-1934	DAC-08
U2	1820-1997	74 LS 374
U4	1820-1997	74 LS 374
U5	1820-2024	74 LS 244
U6	1820-1869	74 S 196
U7	1820-107 4	74 128
U8	1820-0802	MC10102
U9		
U10	1820-1216	74 LS 138
U11,12,16,17	1820-1435	74 LS 669
U13		SE 564
U14	1820-0693	74 S 74
U15	1820-1568	74 LS 125
Q1	1853-0314	2N2905A
Q2	1854-0477	2N2222

FIG 27.6

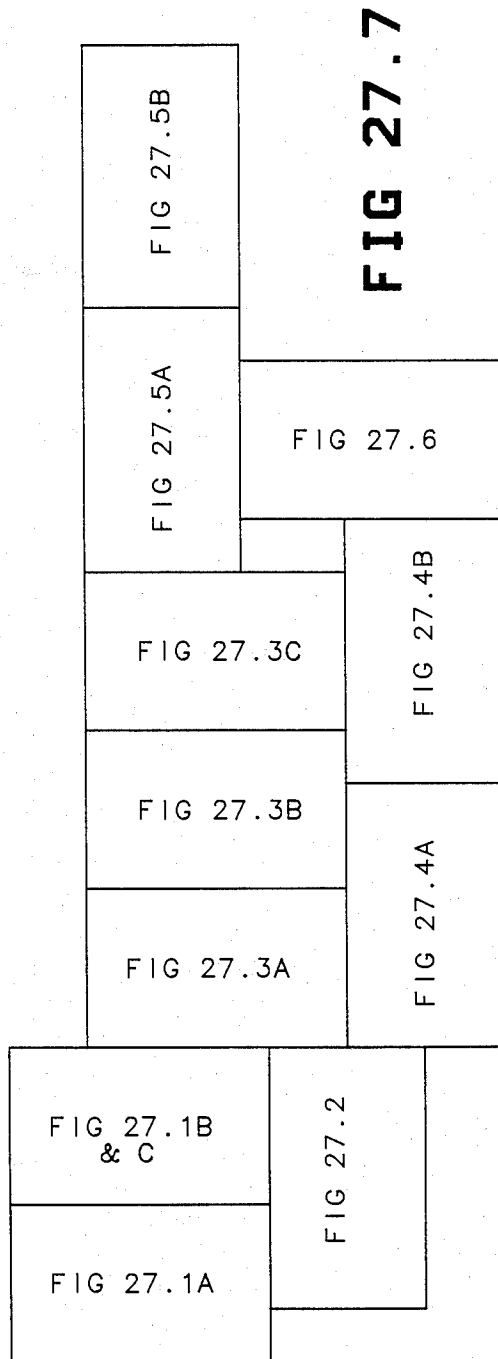


FIG 27.7

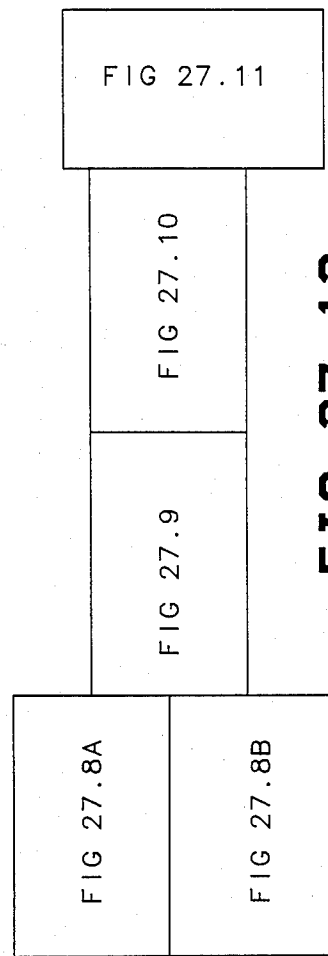


FIG 27.12

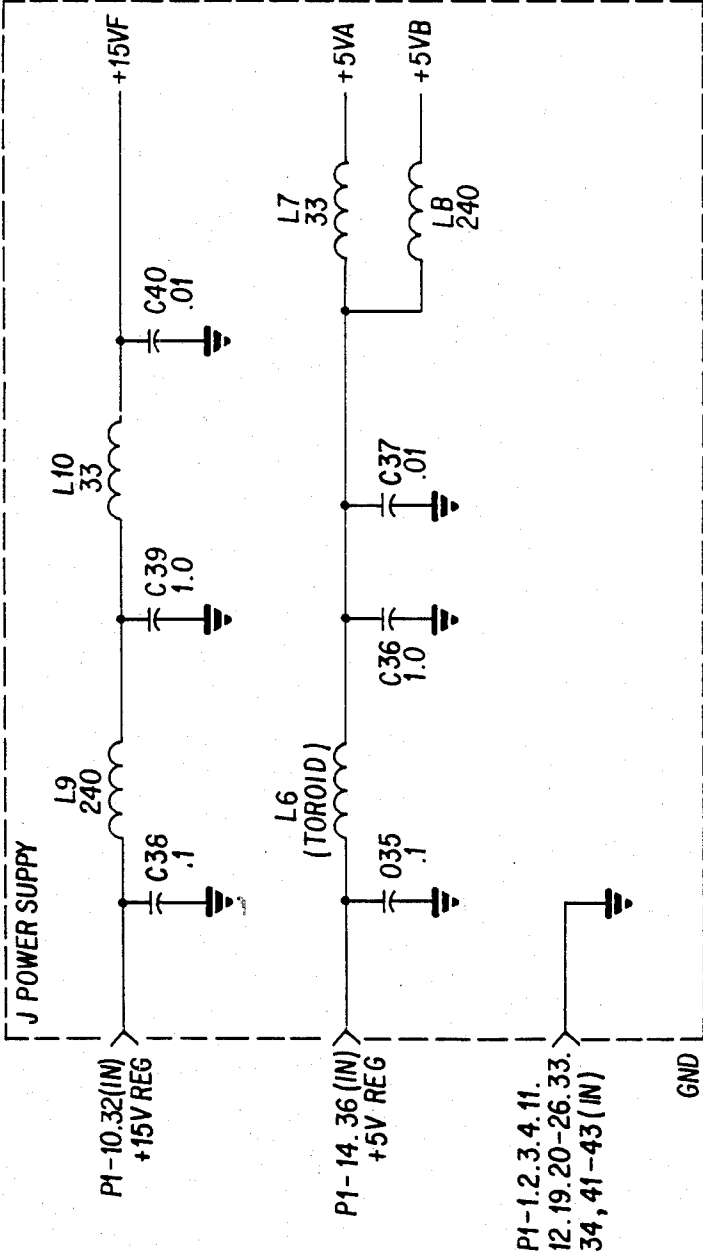


FIG. 27.8B

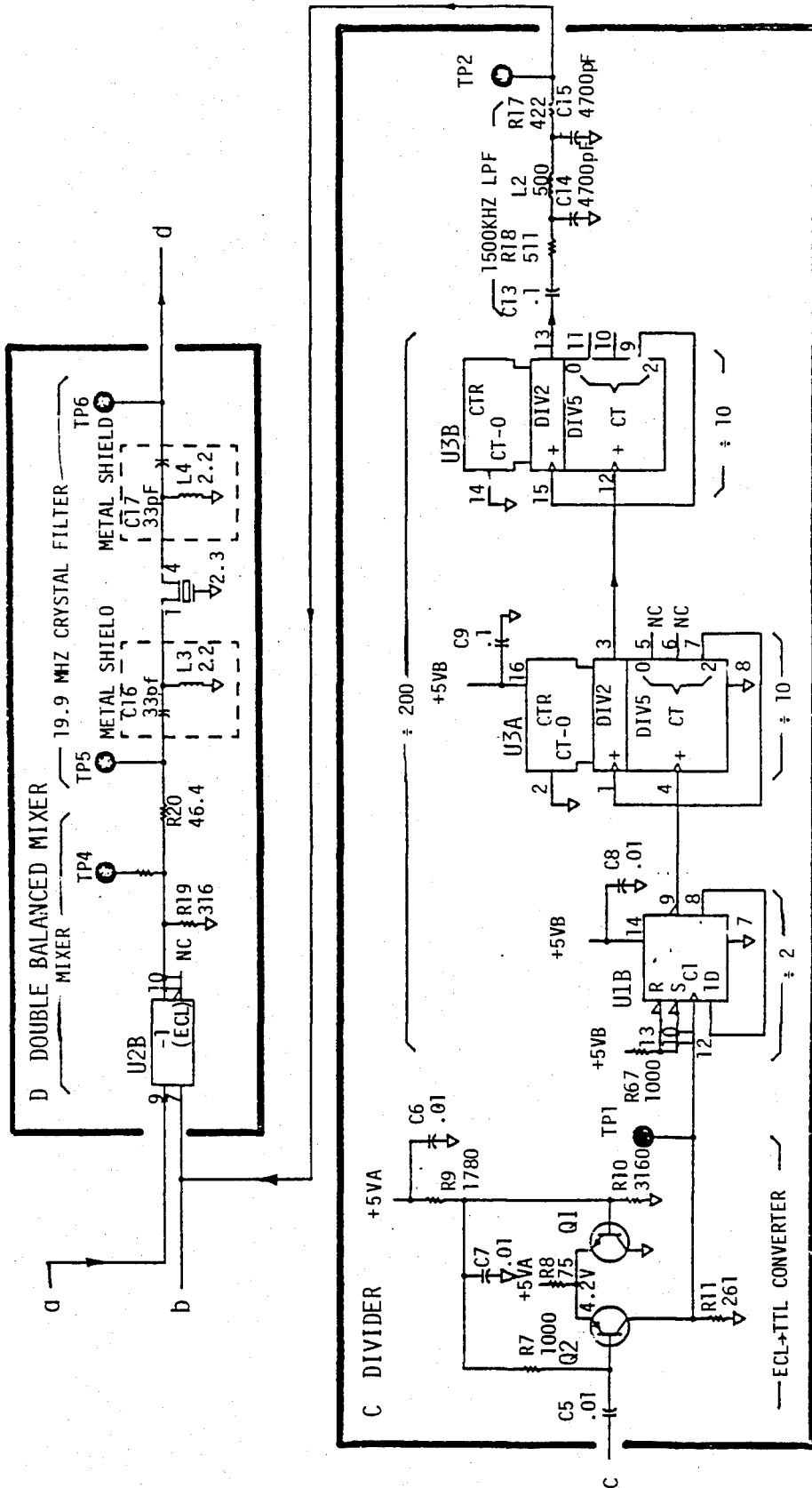


FIG 27.9

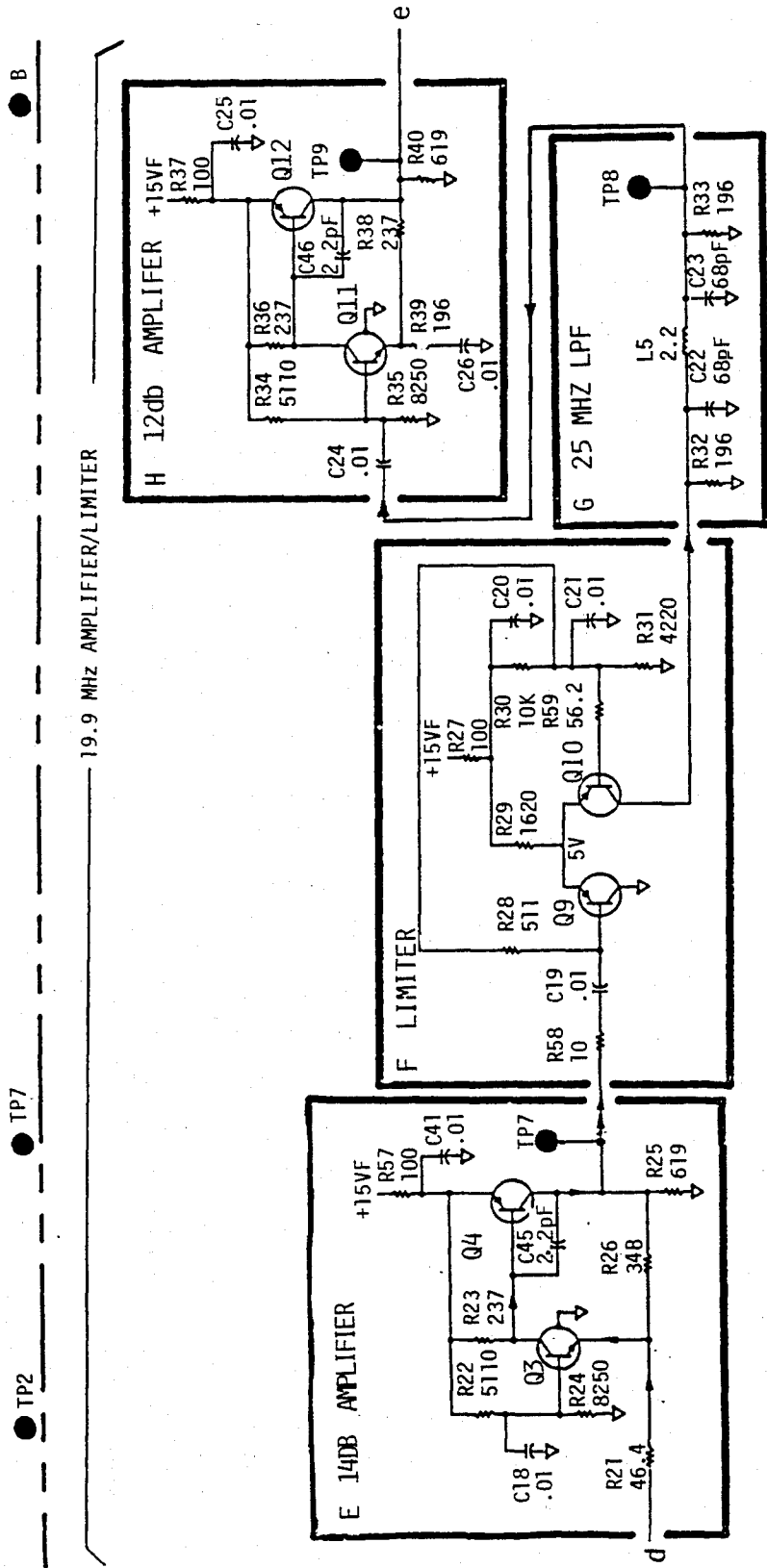


FIG 27.10

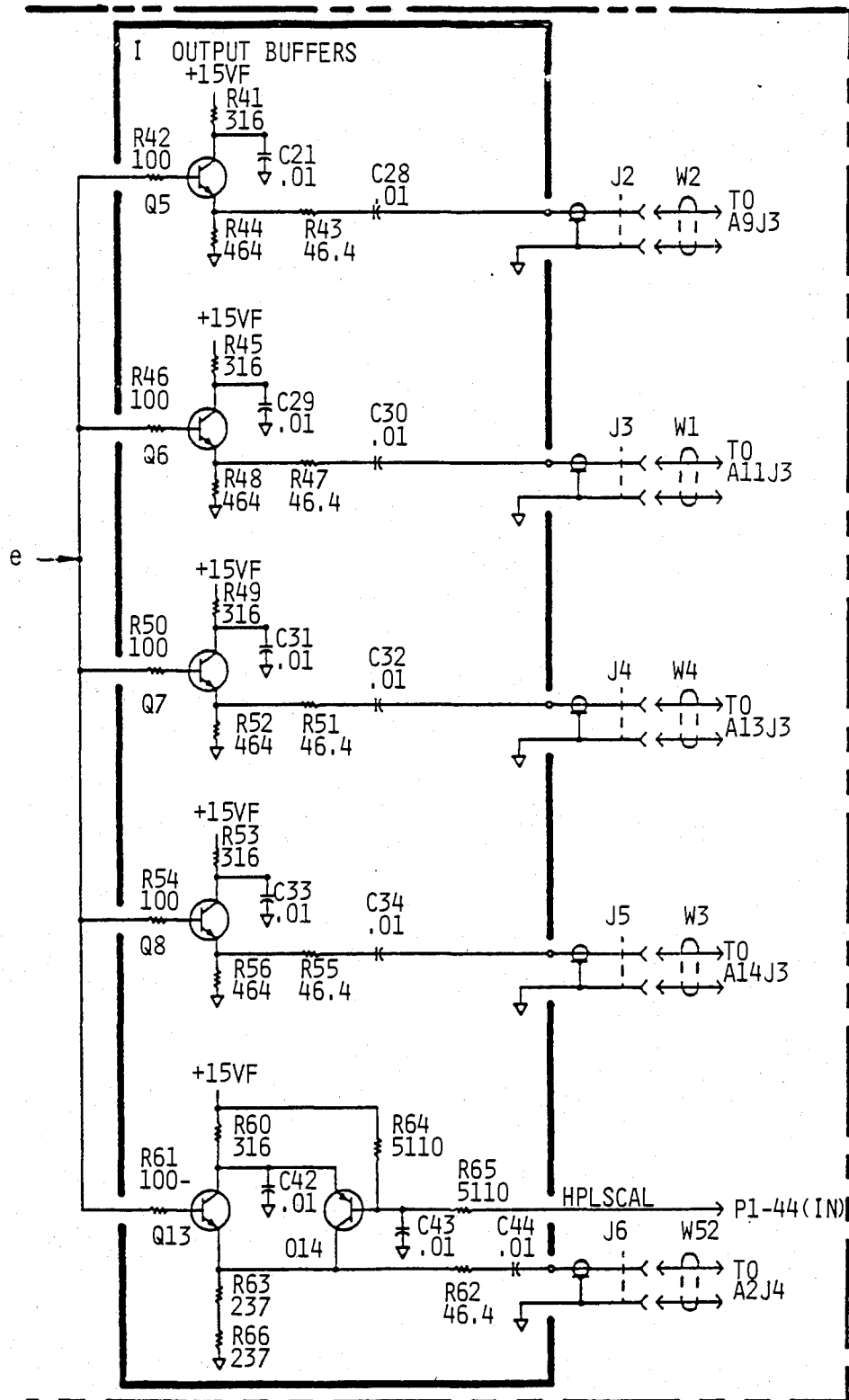
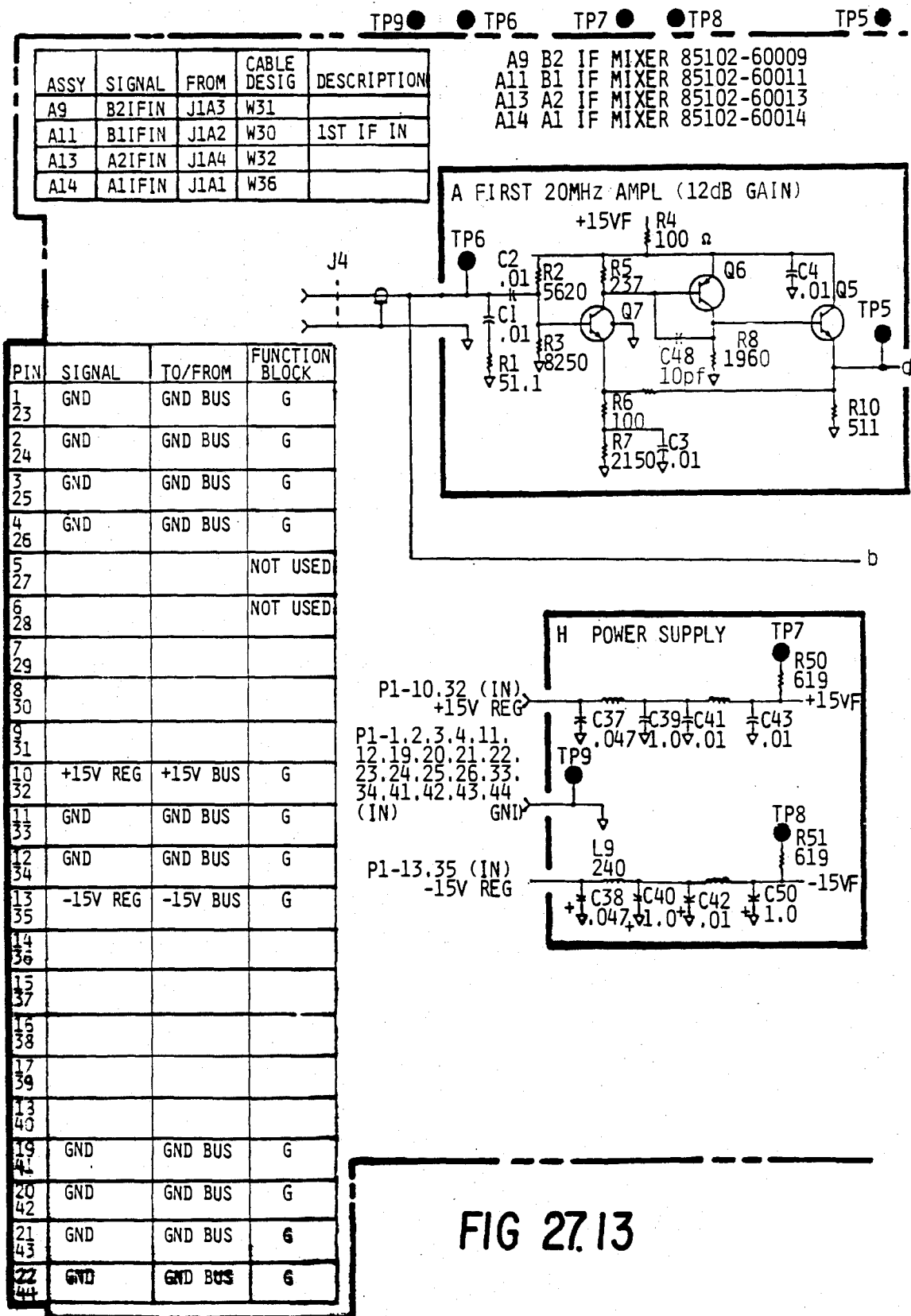
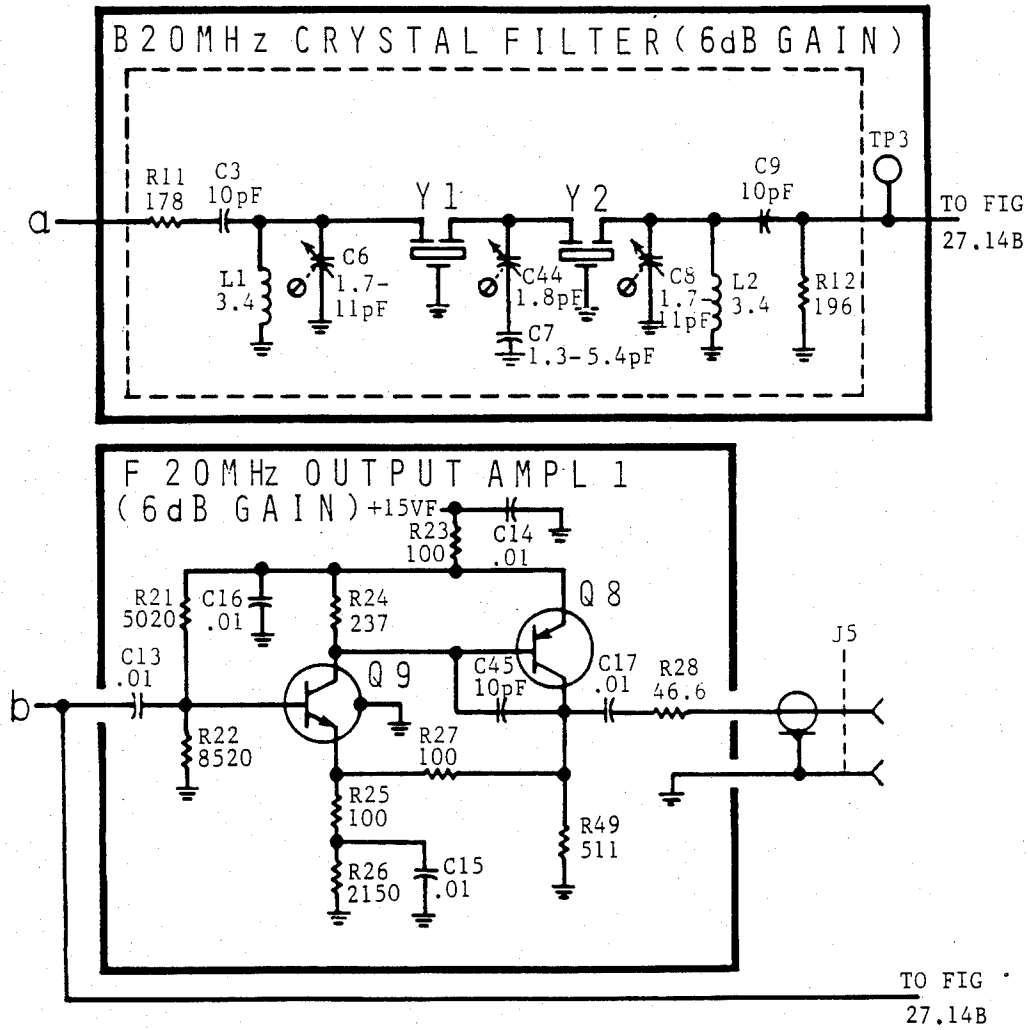


FIG 27.11

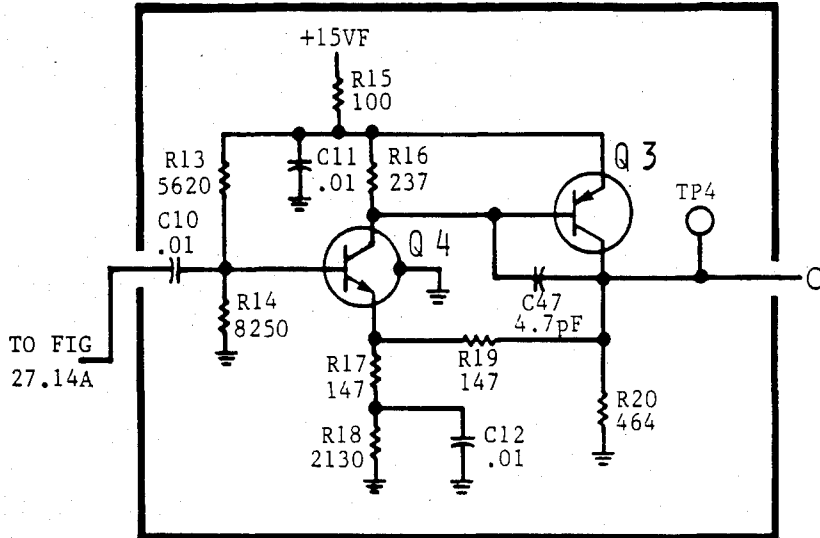




ASSY.	SIGNAL	TO	CABLE DESIG	DESCRIPTION
A9	PLIFB2	A2J3	W41	1 ST IF OUT
A11	PLIFB1	A2J1	W40	
A13	FLIFA2	A2J5	W45	
A14	PLIFA1	A2J7	W45	

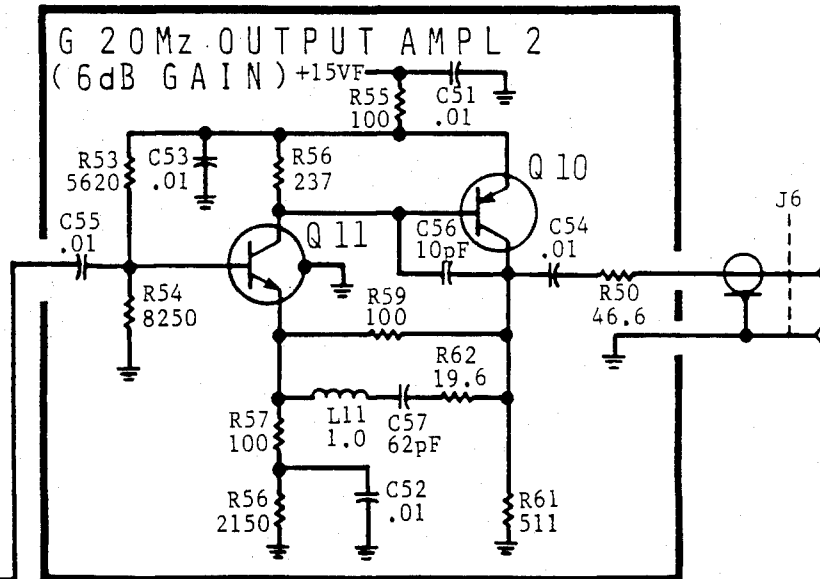
FIG 27.14A

C SECOND 20MHZ AMPL (6dB GAIN)



TO FIG 27.14A

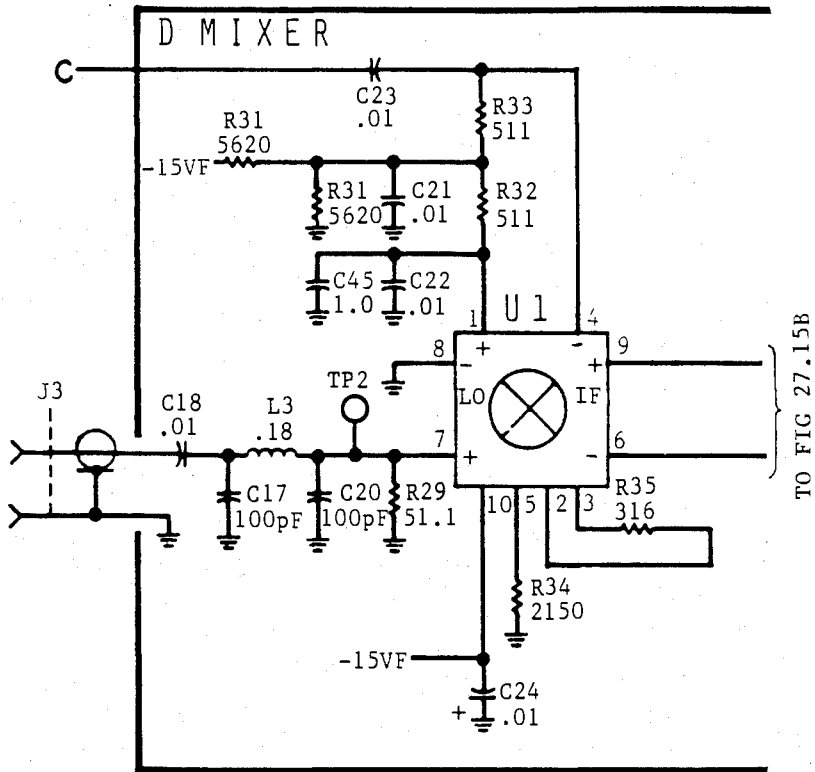
G 20Mz OUTPUT AMPL 2 (6dB GAIN) +15VF



TO FIG 27.14A

ASSY	SIGNAL	TO	CABLE DESIG	DESCRIPTION
A9		N.C.		1 ST IF OUT
A11		N.C.		
A13	IFCNTRAZ	A21J2	W37	
A14	IFCNTRAL	A21J1	W18	

FIG 27.14 B



ASSY	SIGNAL	FROM	CABLE DESIG	DESCRIPTION
A9	B2LO	ABJ2	W2	LO IN
A11	B1LO	ABJ3	W1	
A13	A2LO	ABJ4	W4	
A14	A1LO	ABJ5	W3	

FIG 27.15A

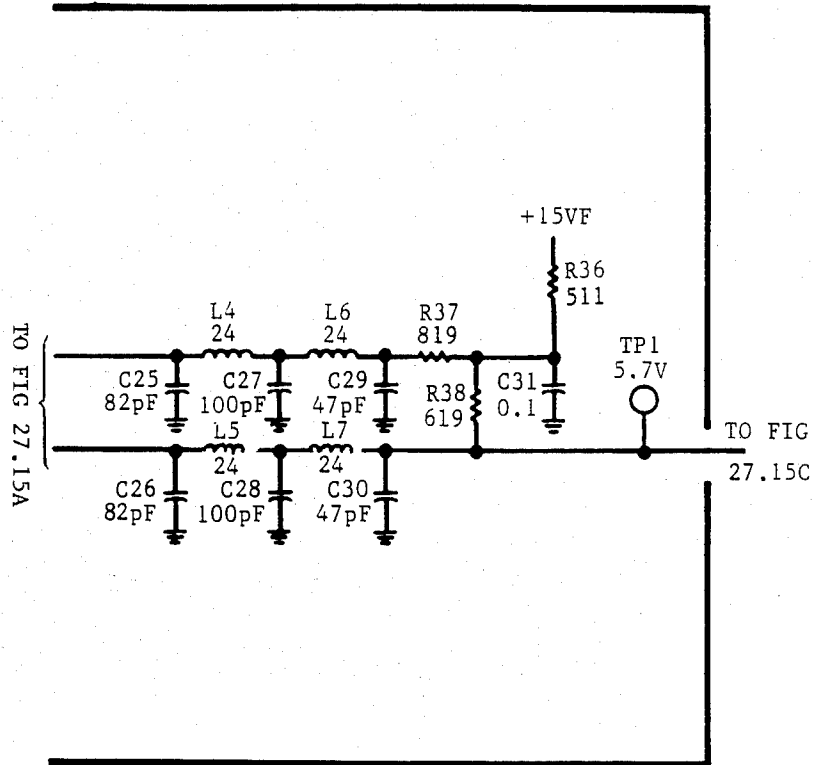
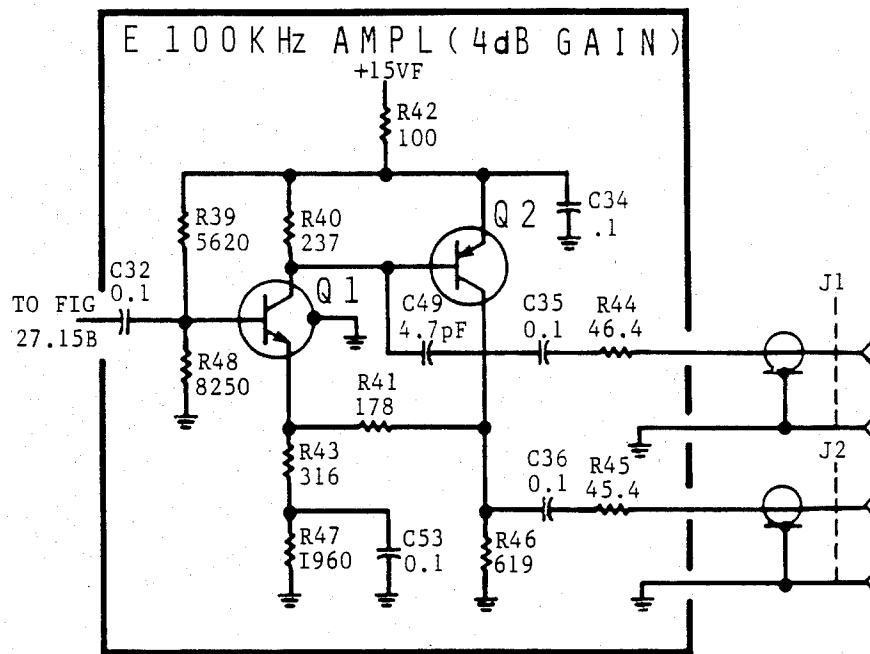


FIG 27.15B

ASSY	SIGNAL	TO	CABLE DESIG	DESCRIPTION
A9	B2IF	A10J3	W9	100KHz IF OUT
A11	B1IF	A12J4	W12	
A13	A2IF	A10J2	W10	
A14	A1IF	A12J3	W13	



ASSY	SIGNAL	TO	CABLE DESIG	DESCRIPTION
A9		N.C.		100KHz IF OUT
A11	B1IF	A10J4	W8	
A13	A2IF	A12J2	W14	
A14		N.C.		

FIG 27.15C

FIG 27.16

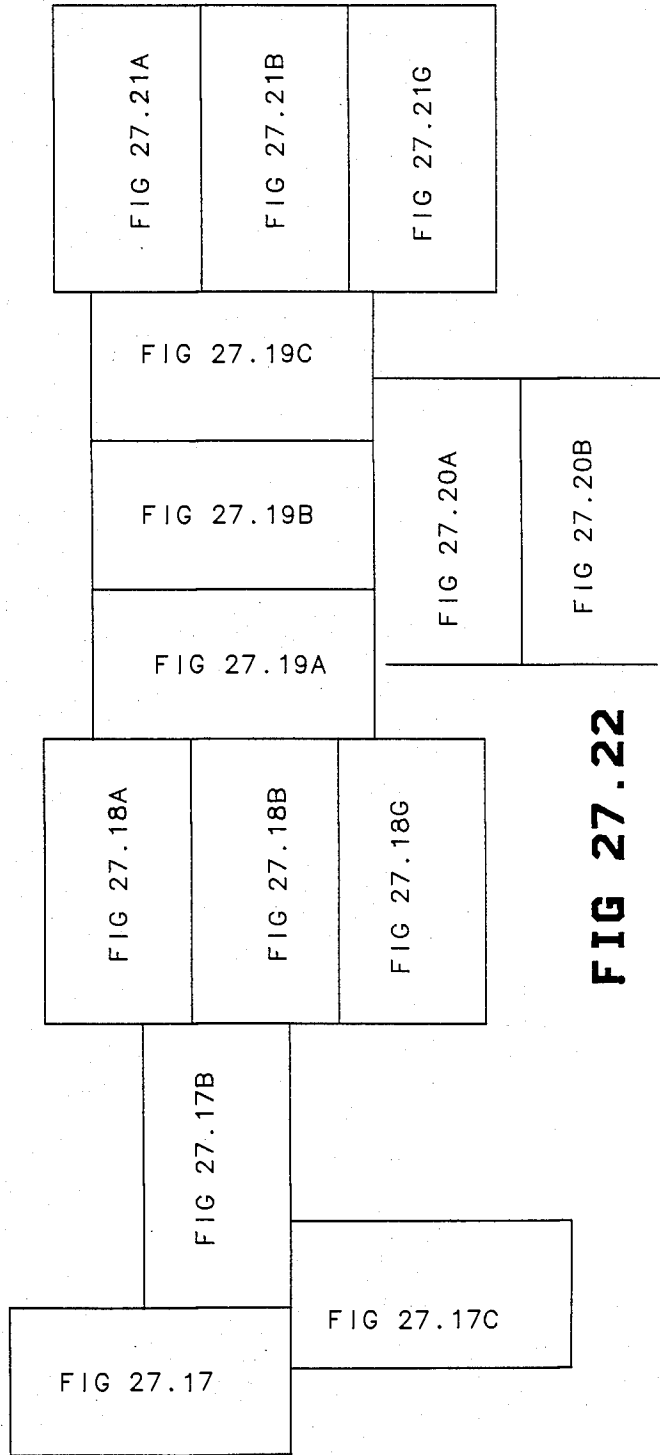
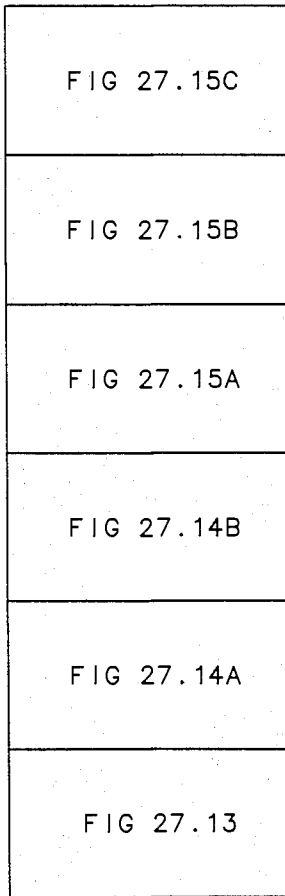


FIG 27.22

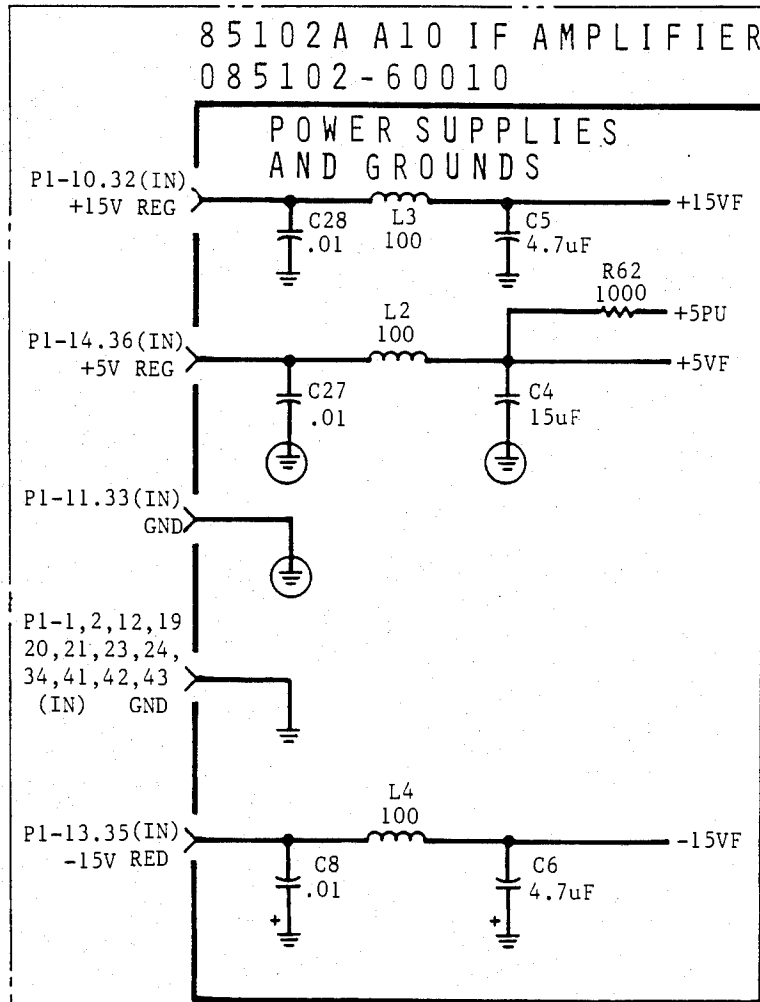


FIG 27.17A

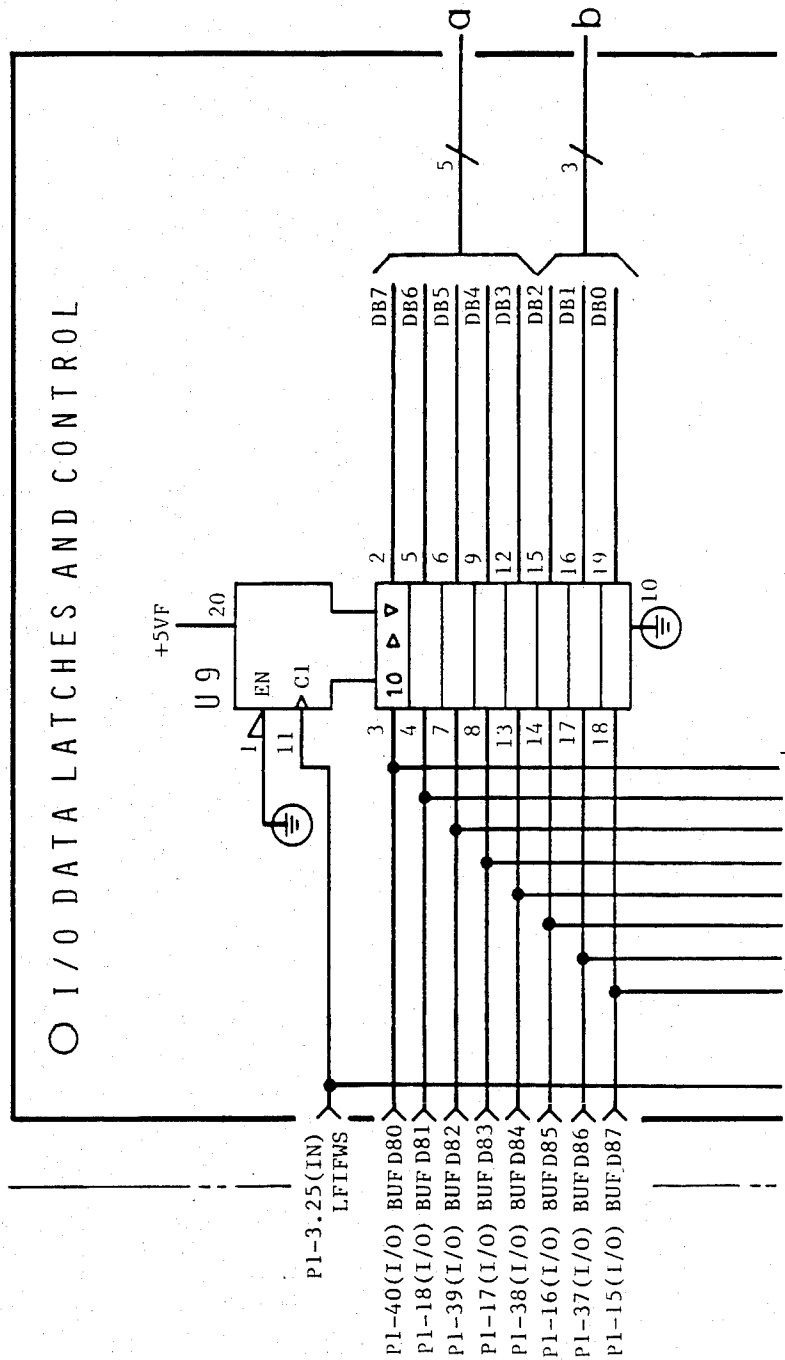


FIG 27.17B

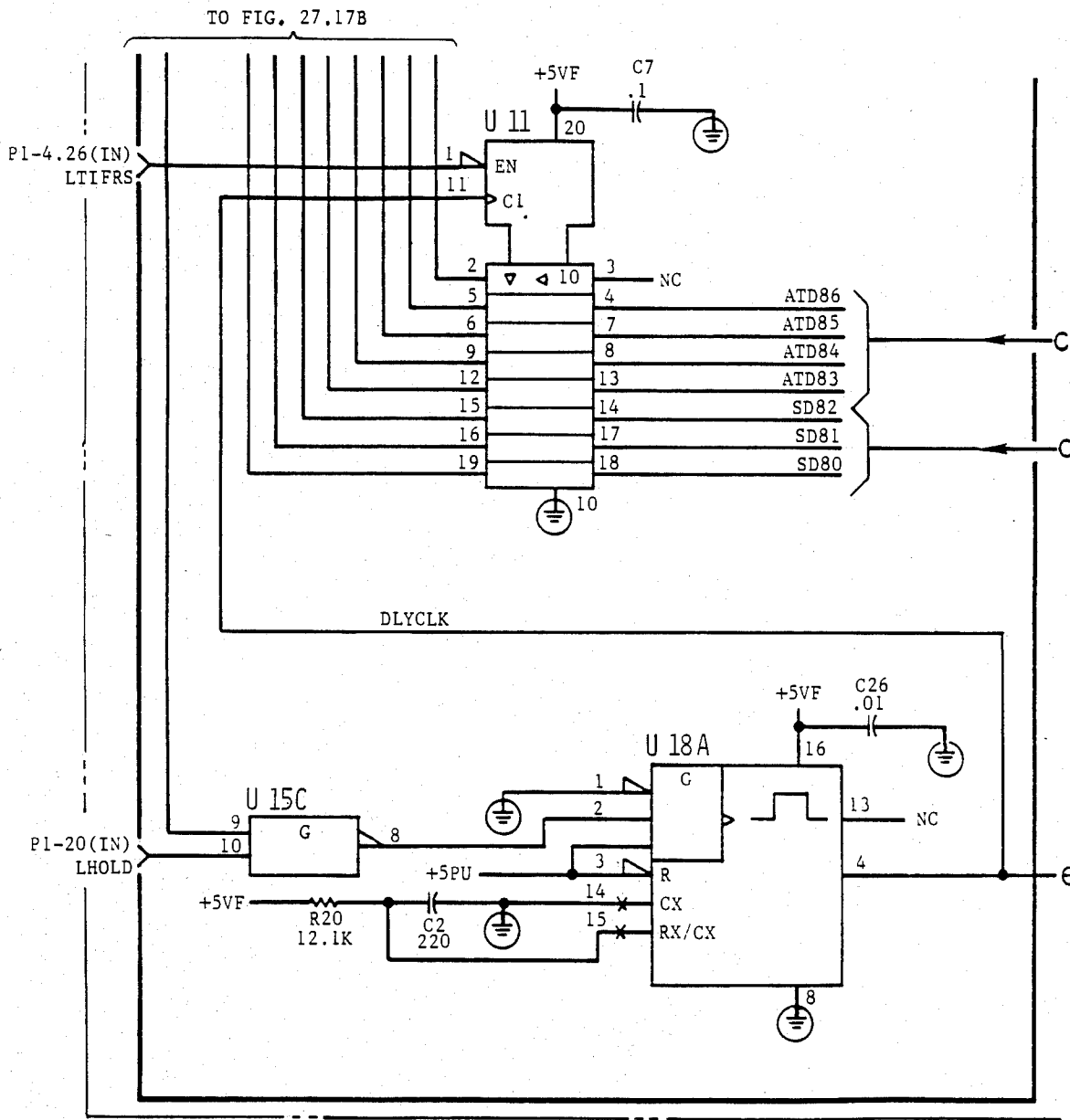


FIG 27.17C

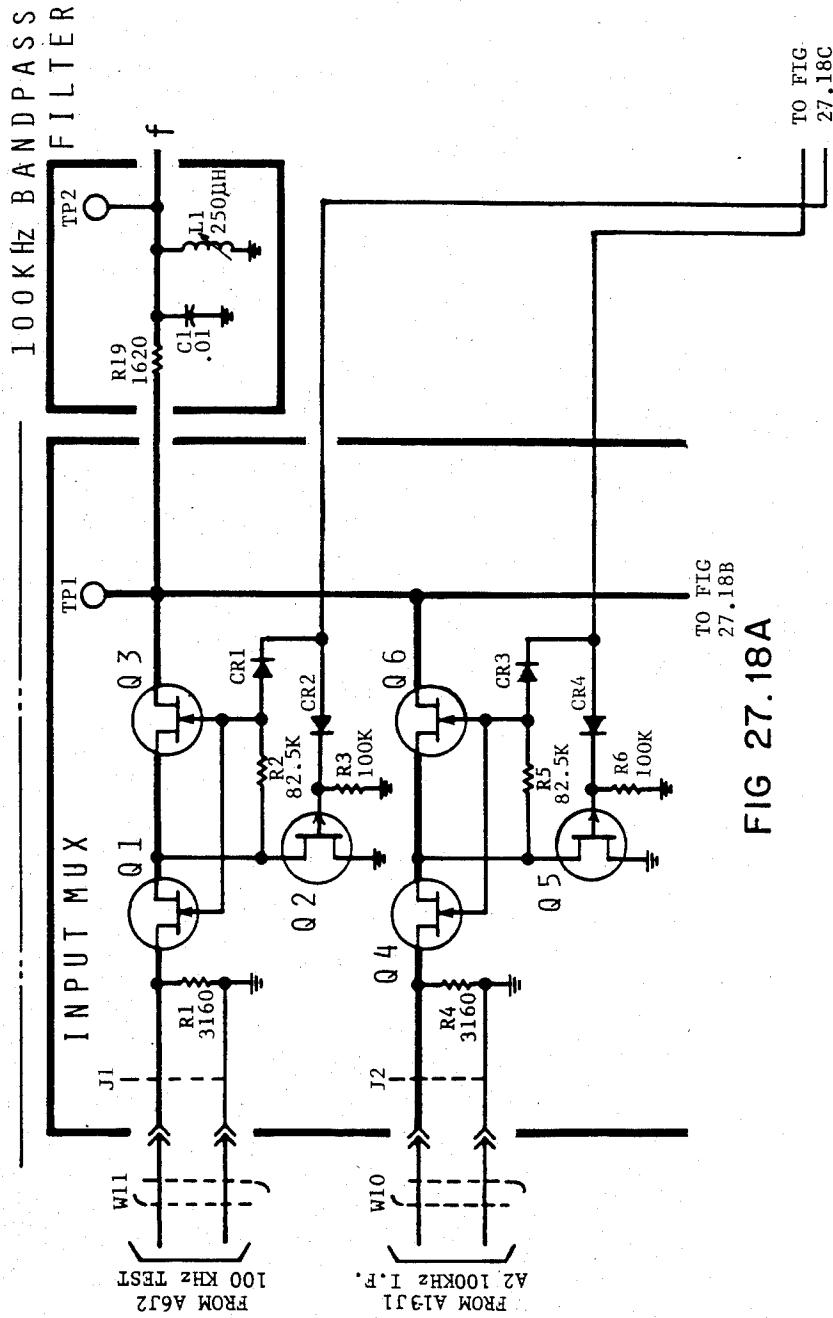


FIG 27.18A

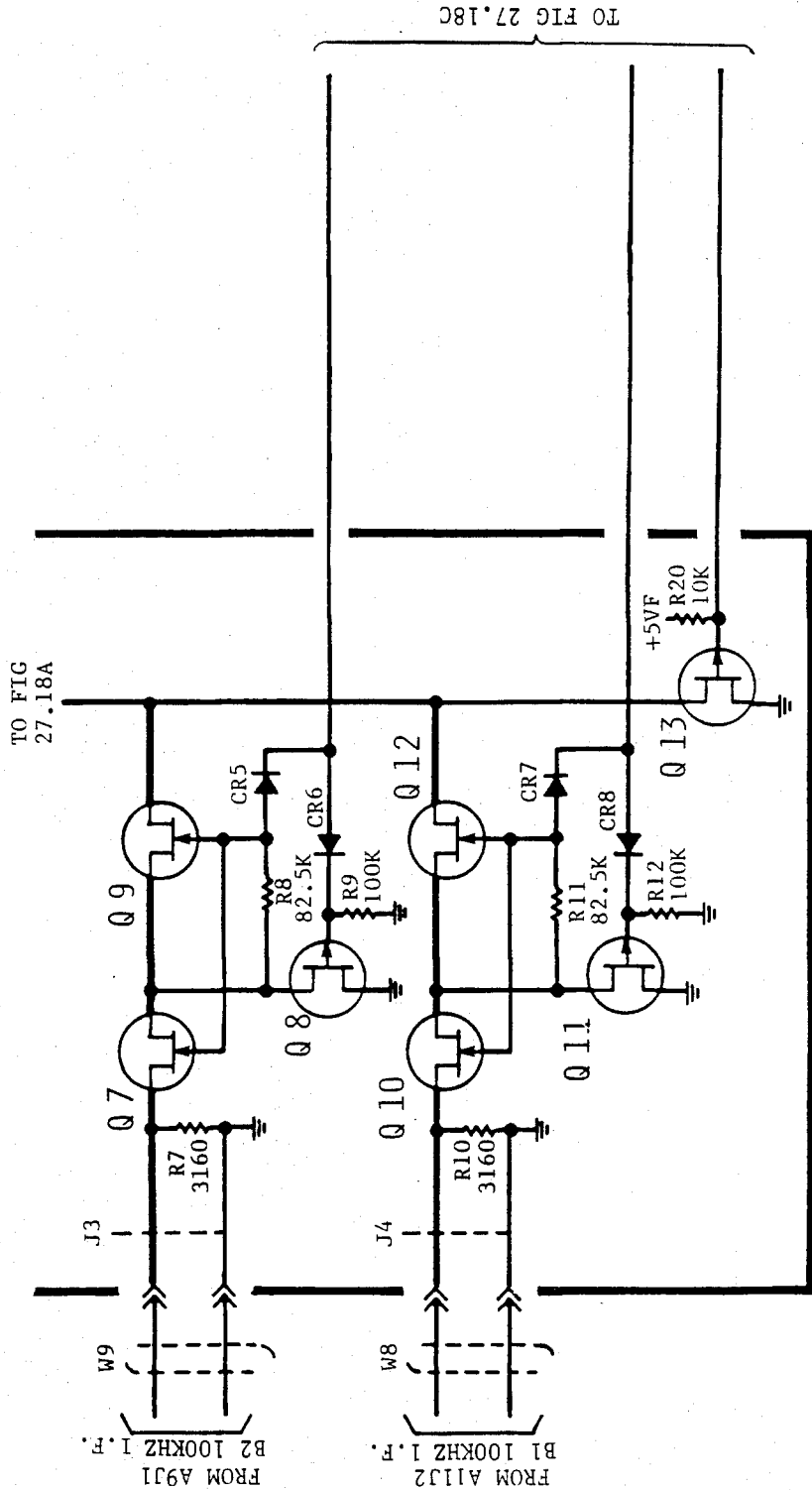
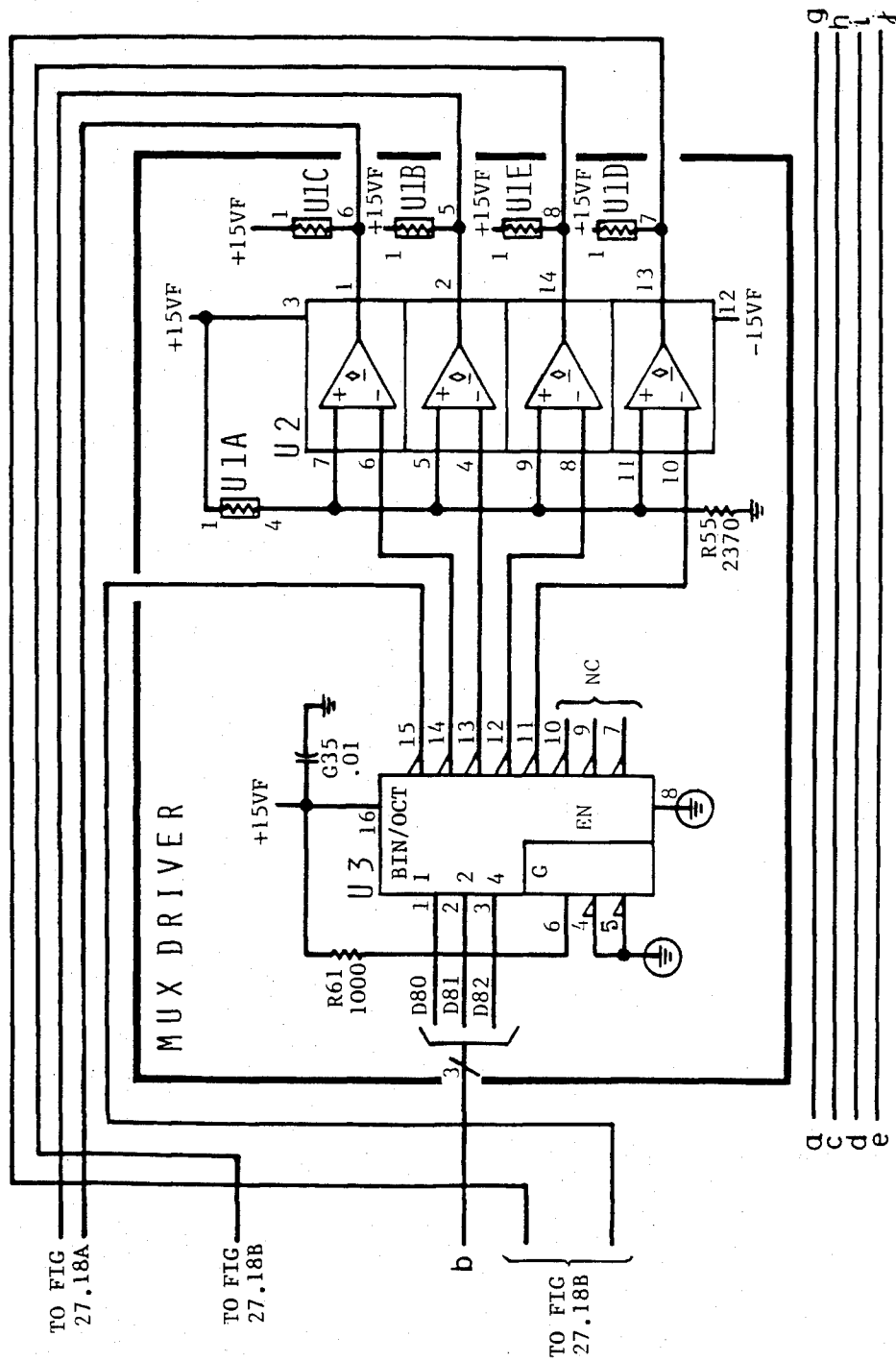


FIG 27.18B



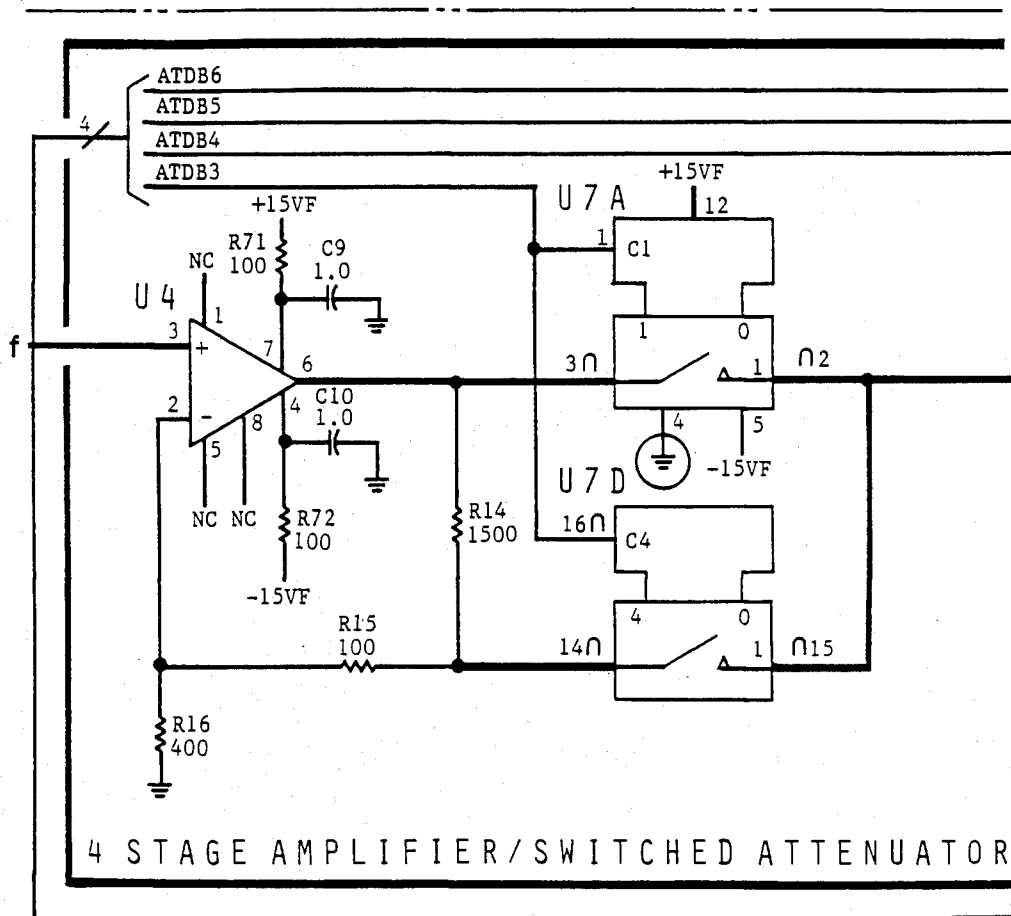


FIG 27.19A

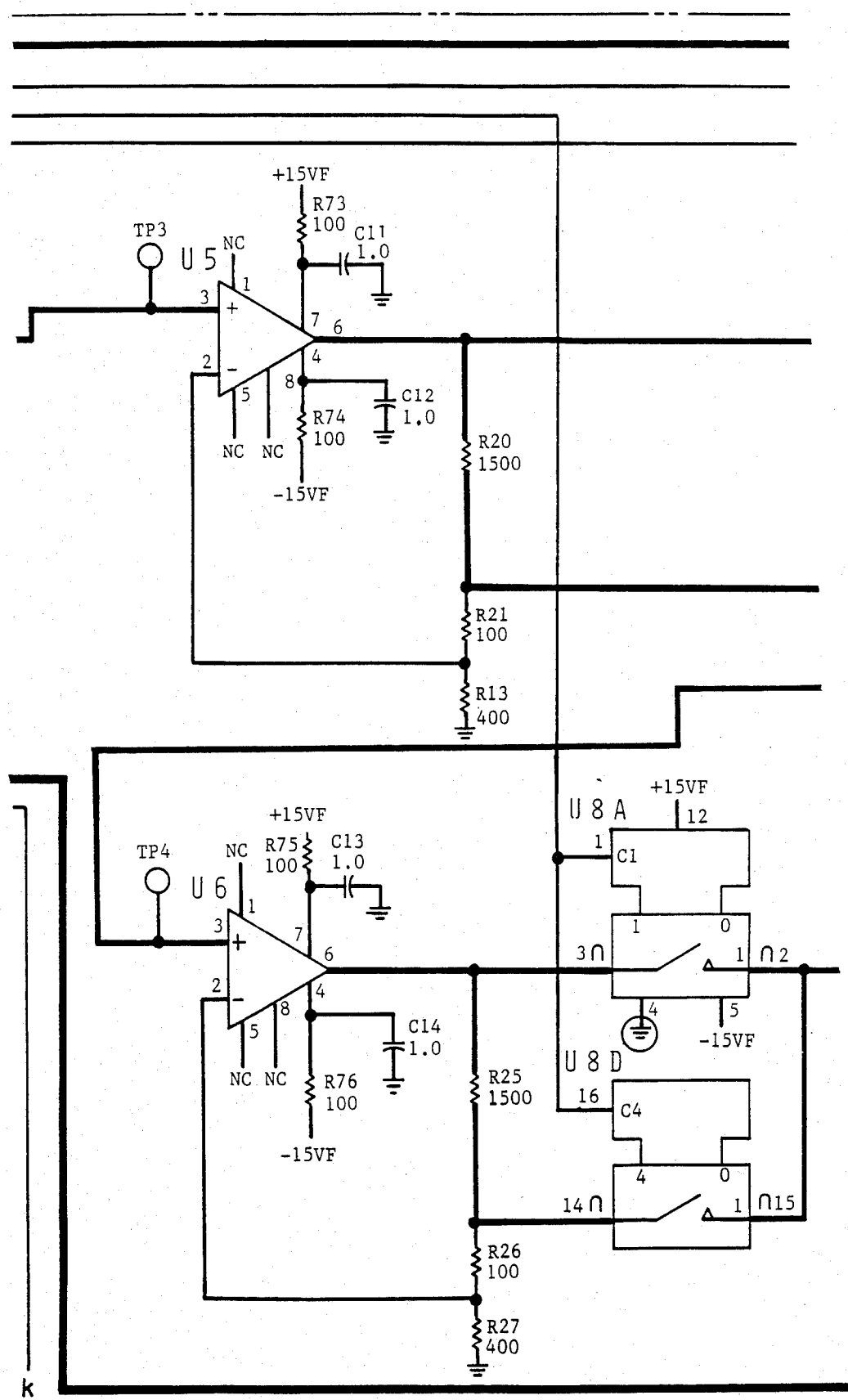


FIG 27.19B

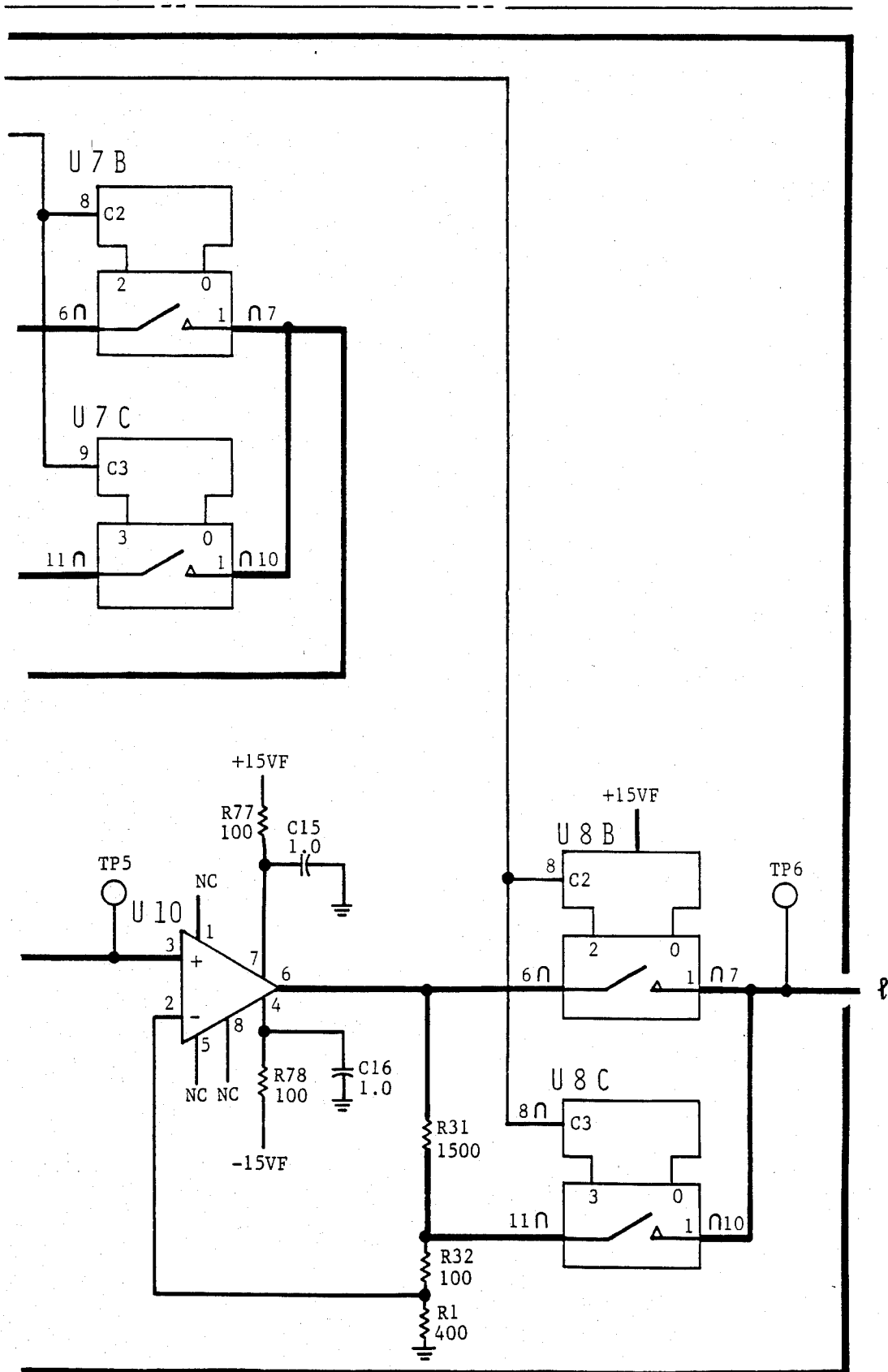


FIG 27.19C

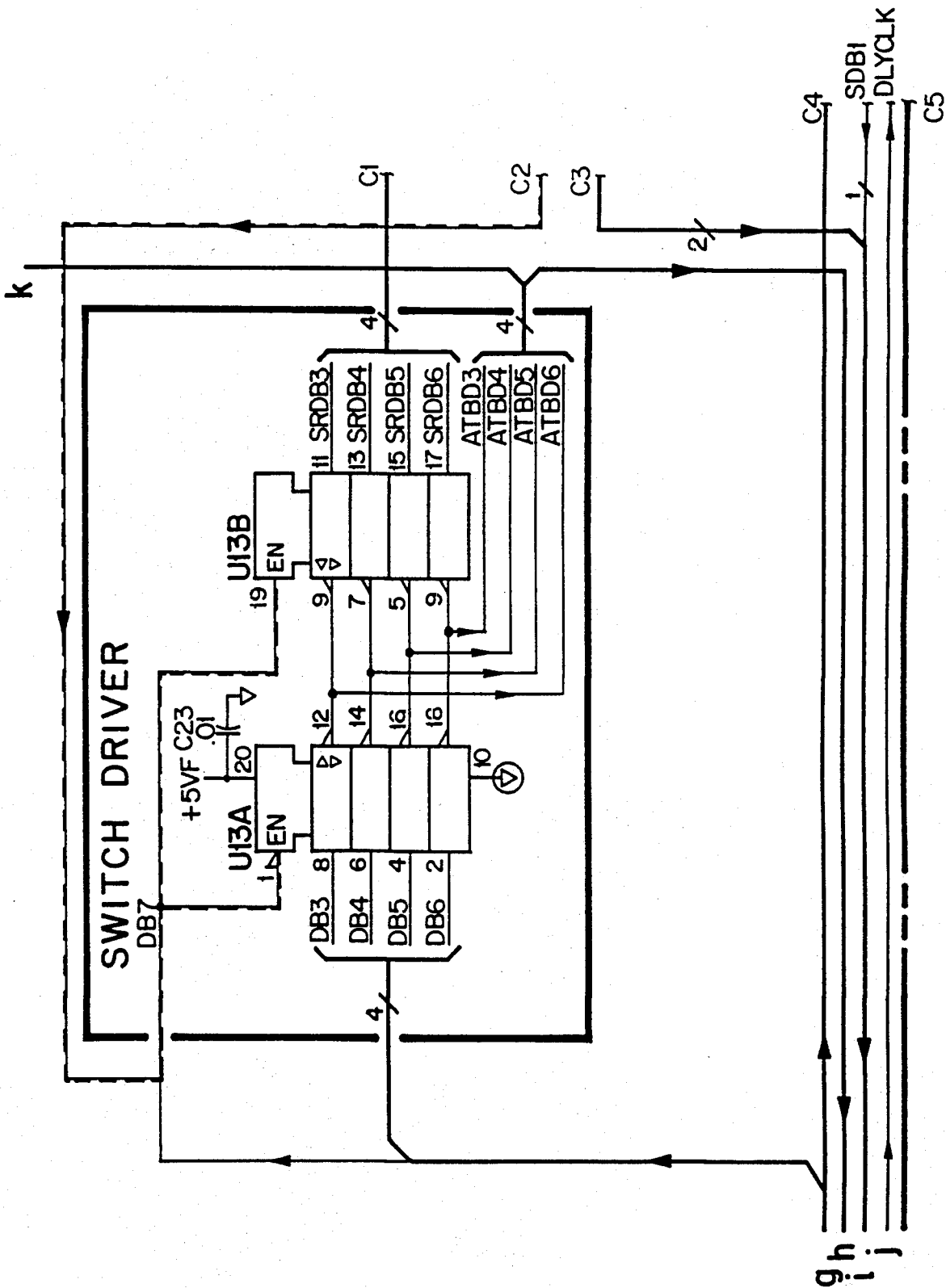


FIG 27.20A

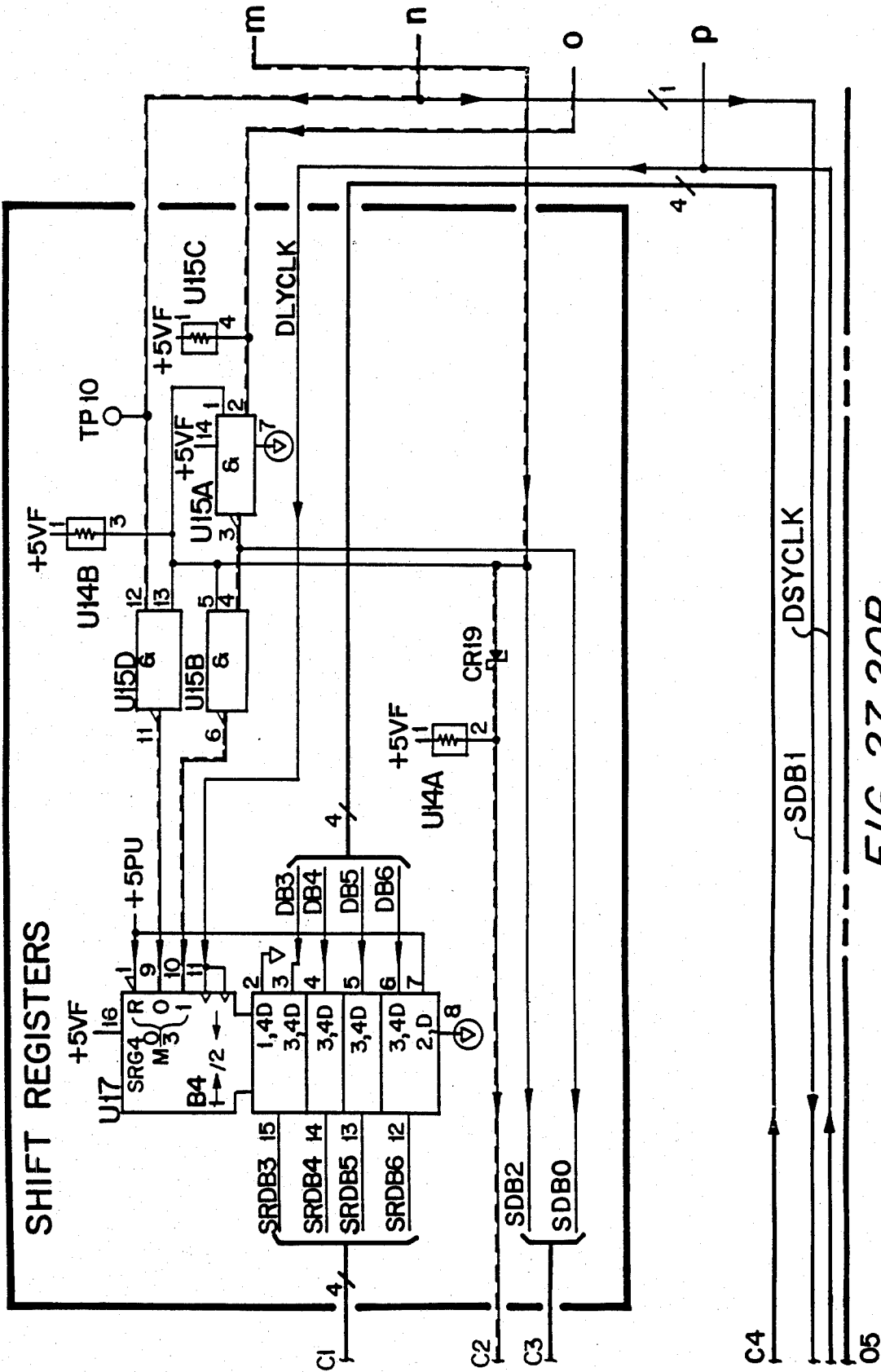


FIG 27.20B

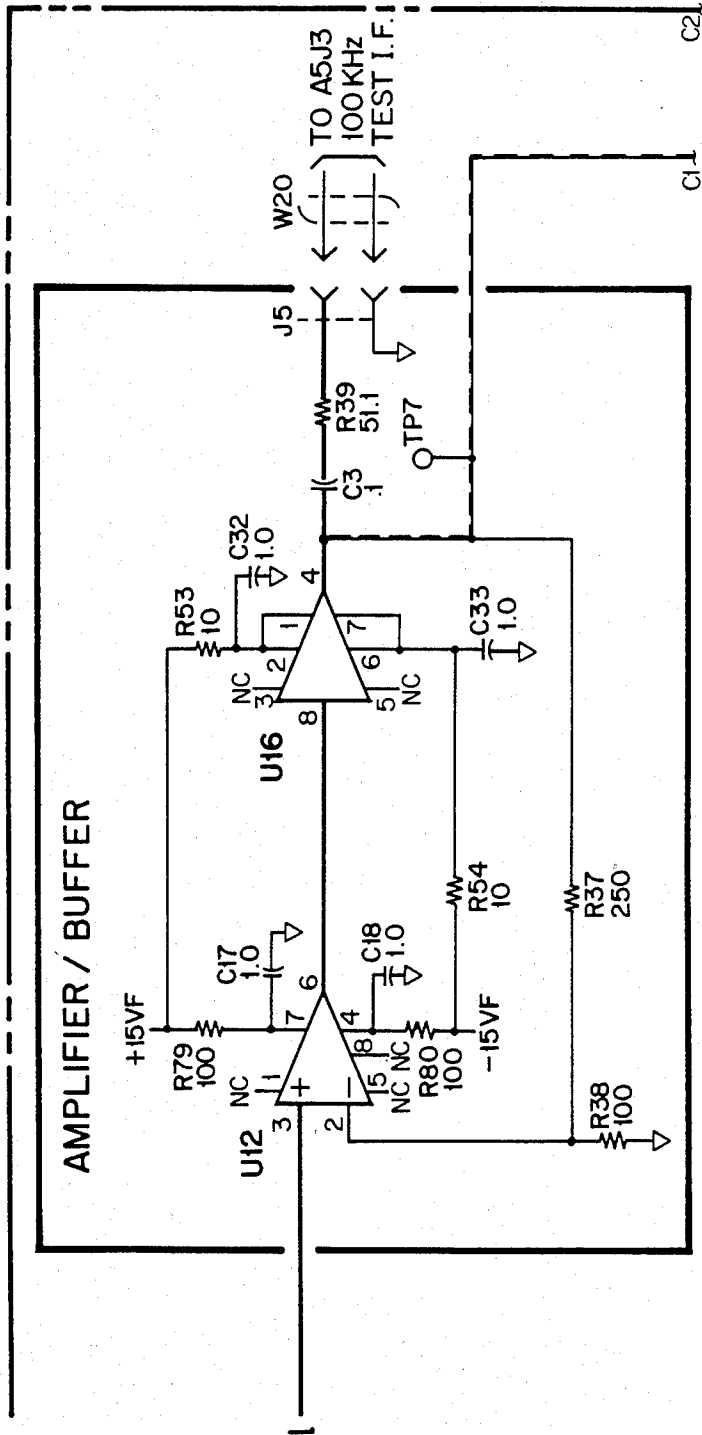


FIG 27.21A

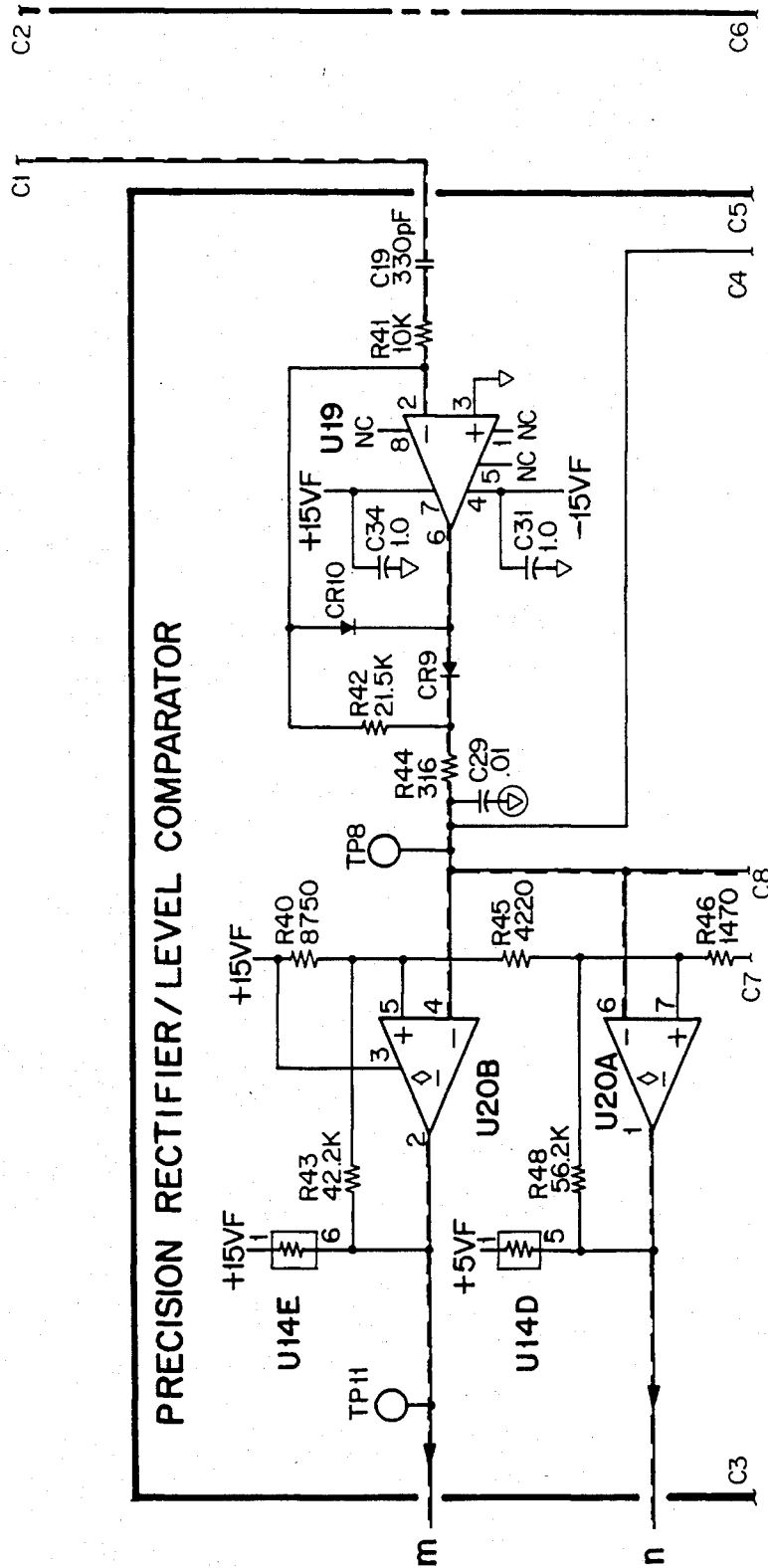
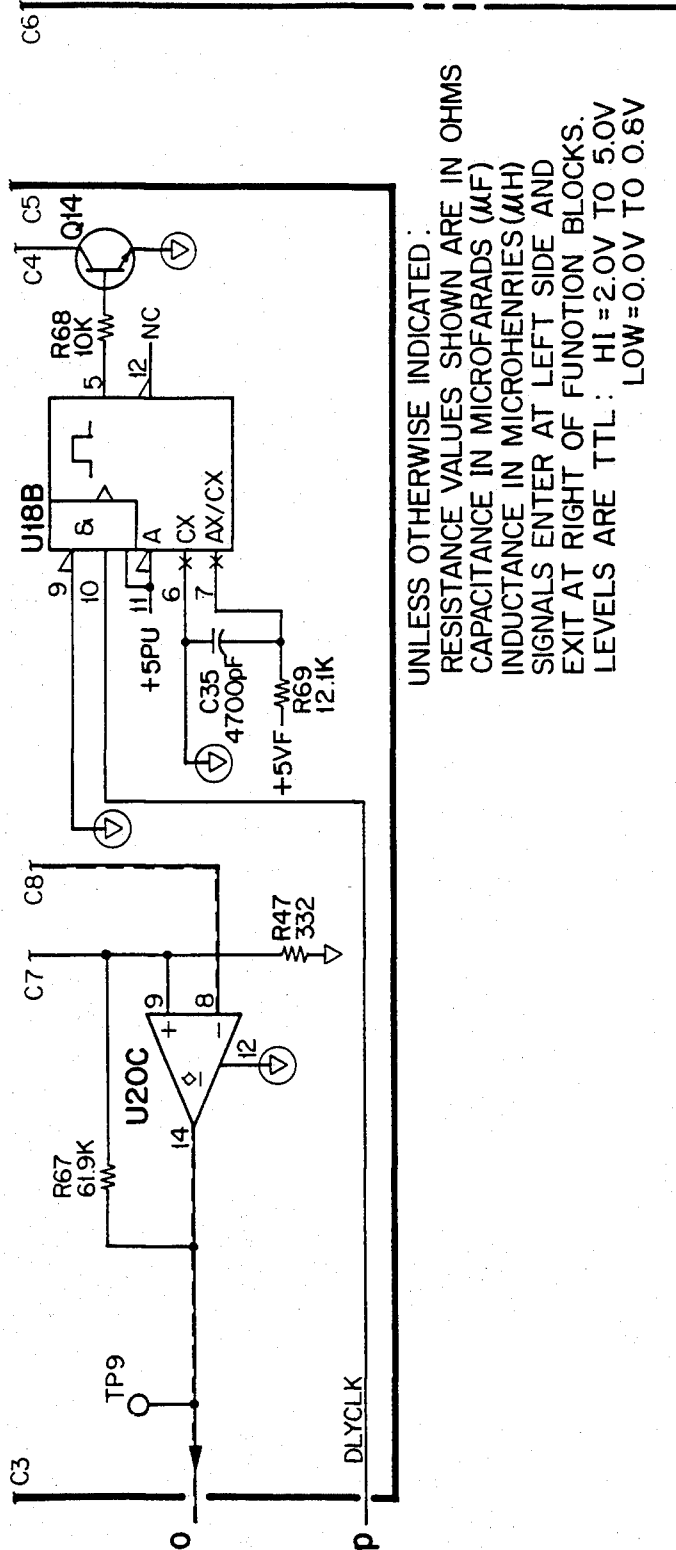


FIG 27.21B



UNLESS OTHERWISE INDICATED:
 RESISTANCE VALUES SHOWN ARE IN OHMS
 CAPACITANCE IN MICROFARADS (MF)
 INDUCTANCE IN MICROHENRIES (MH)
 SIGNALS ENTER AT LEFT SIDE AND
 EXIT AT RIGHT OF FUNCTION BLOCKS.
 LEVELS ARE TTL: HI=2.0V TO 5.0V
 LOW=0.0V TO 0.8V

FIG 27.21C

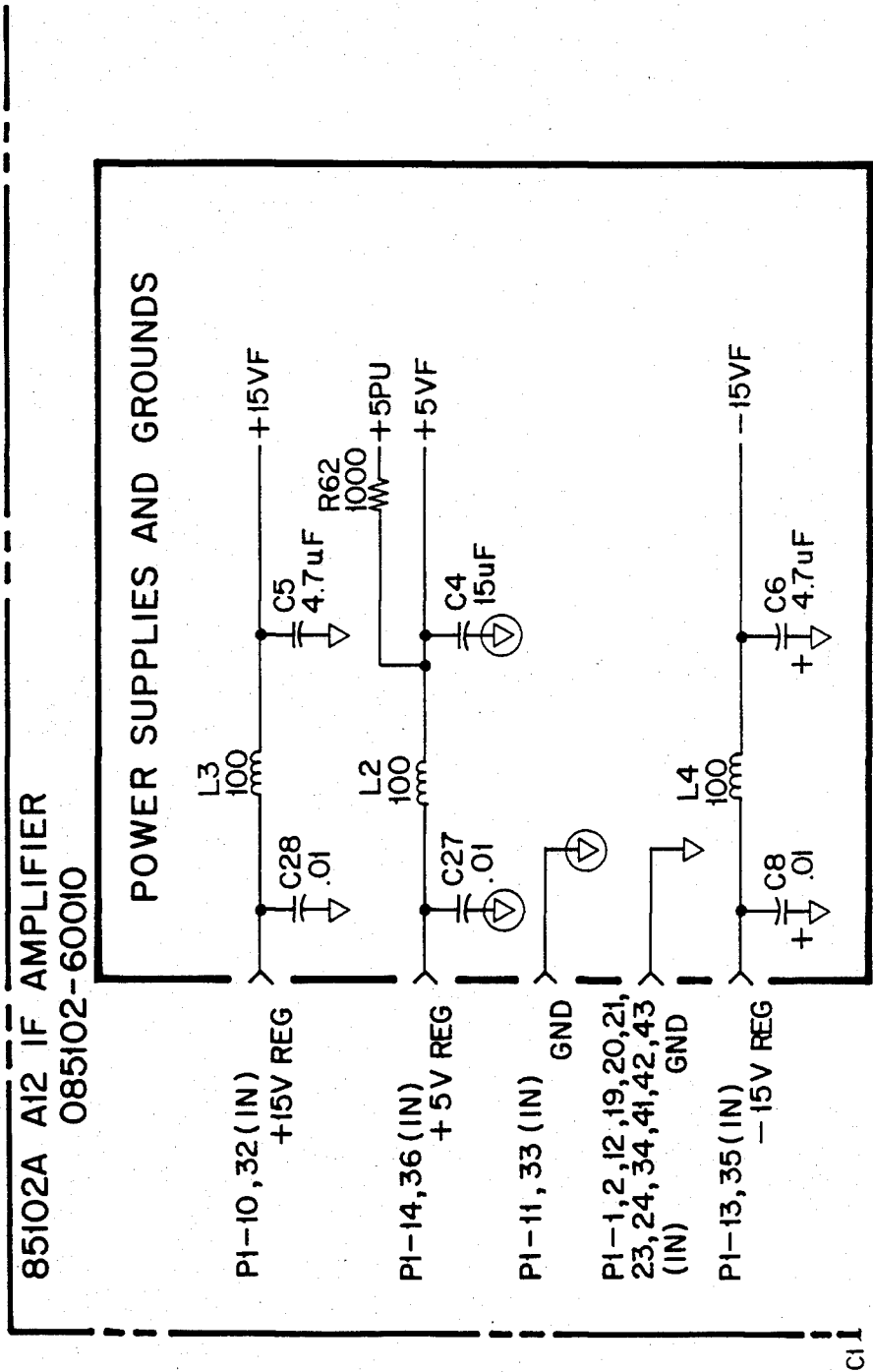


FIG 27.23A

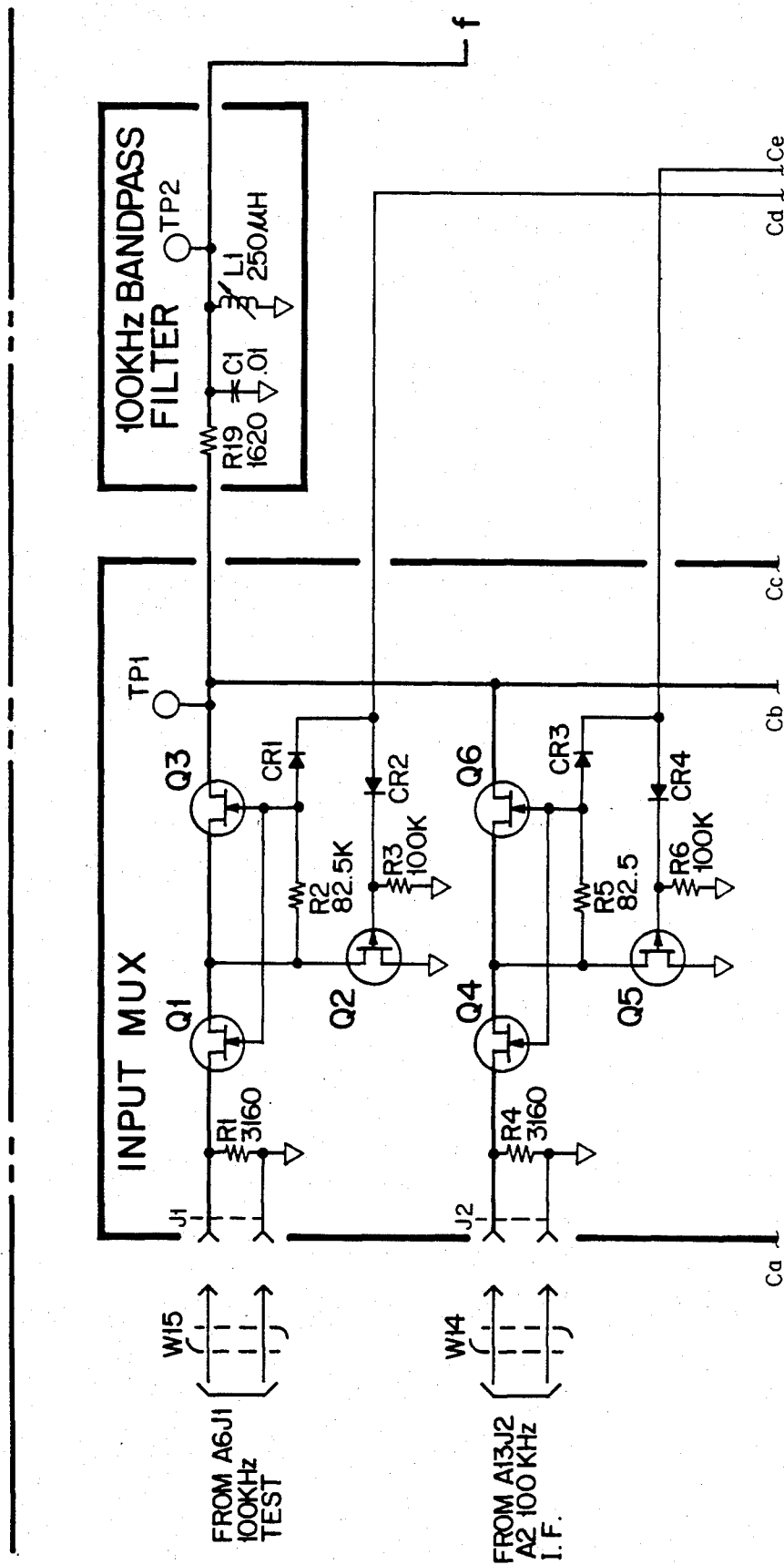


FIG 27.24A

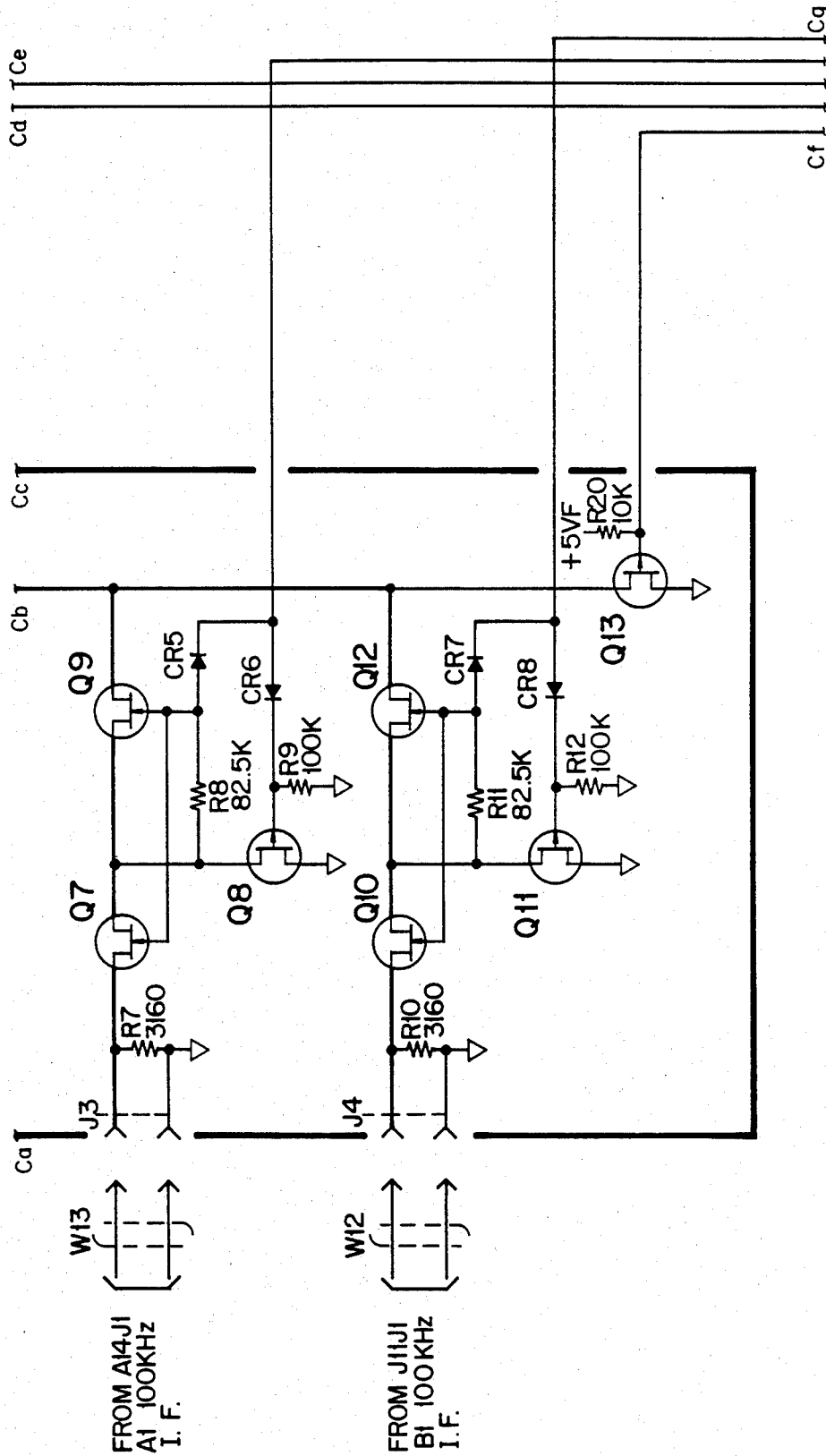


FIG 27.24B

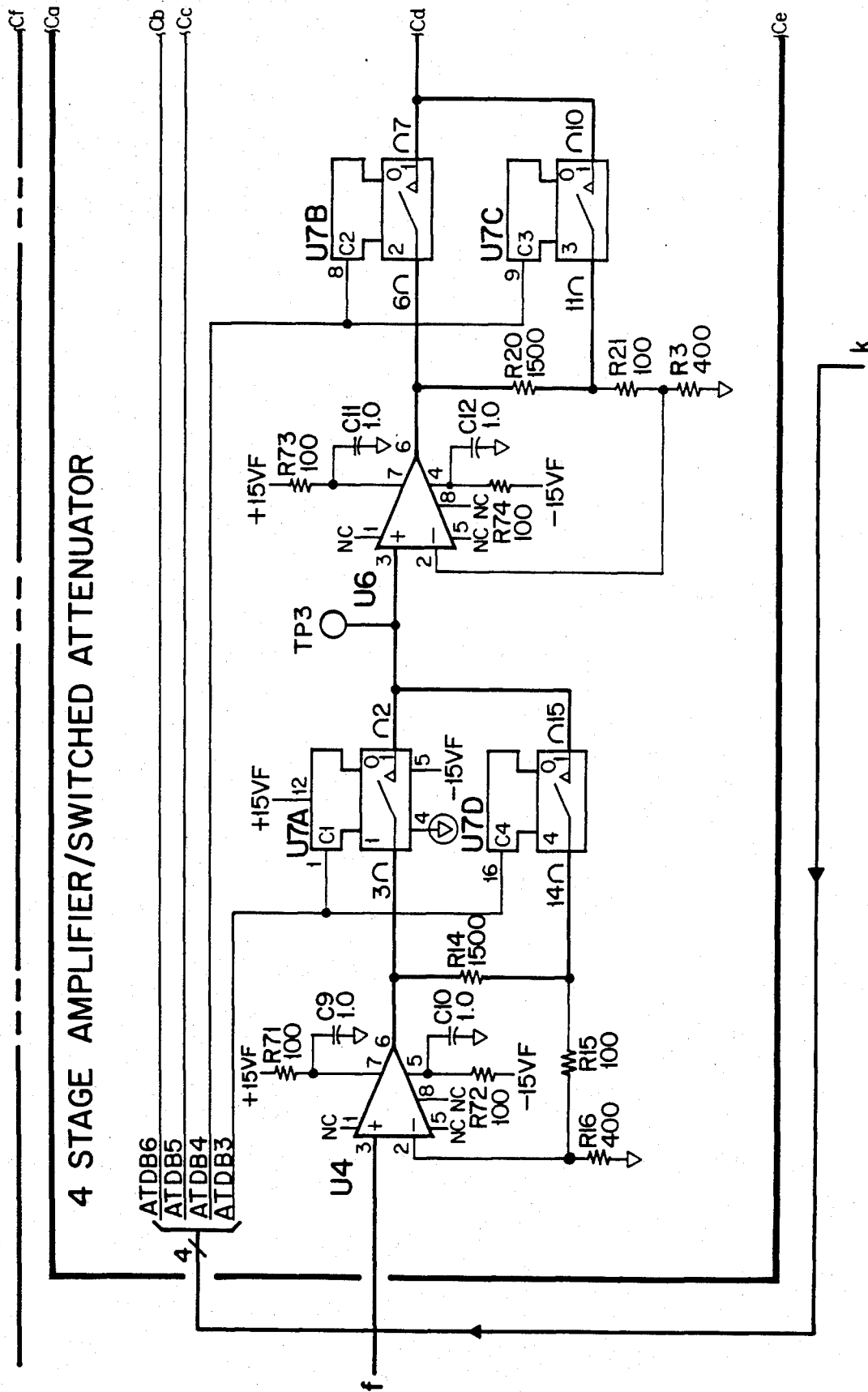


FIG 27.25A

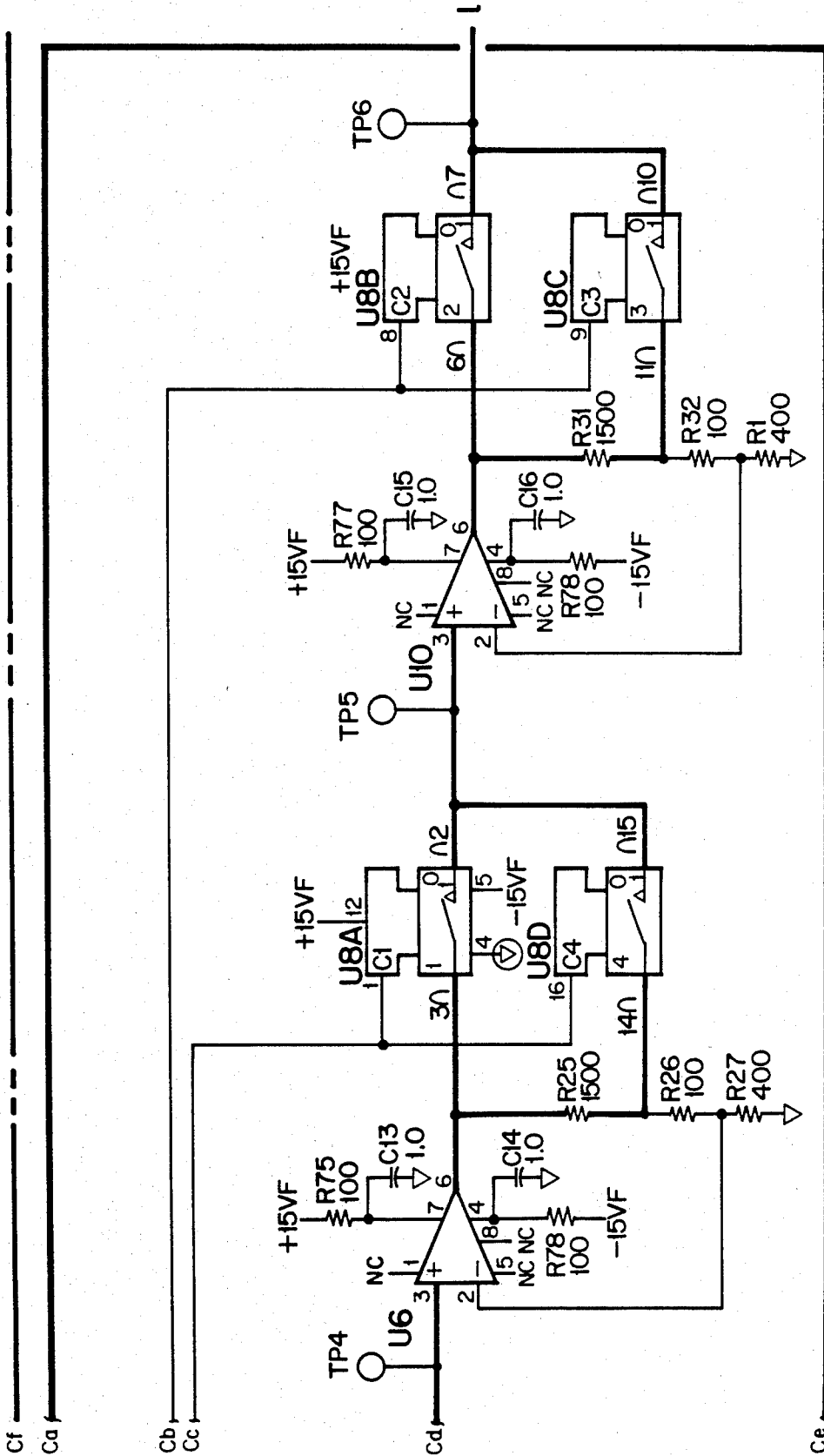


FIG 27.25B

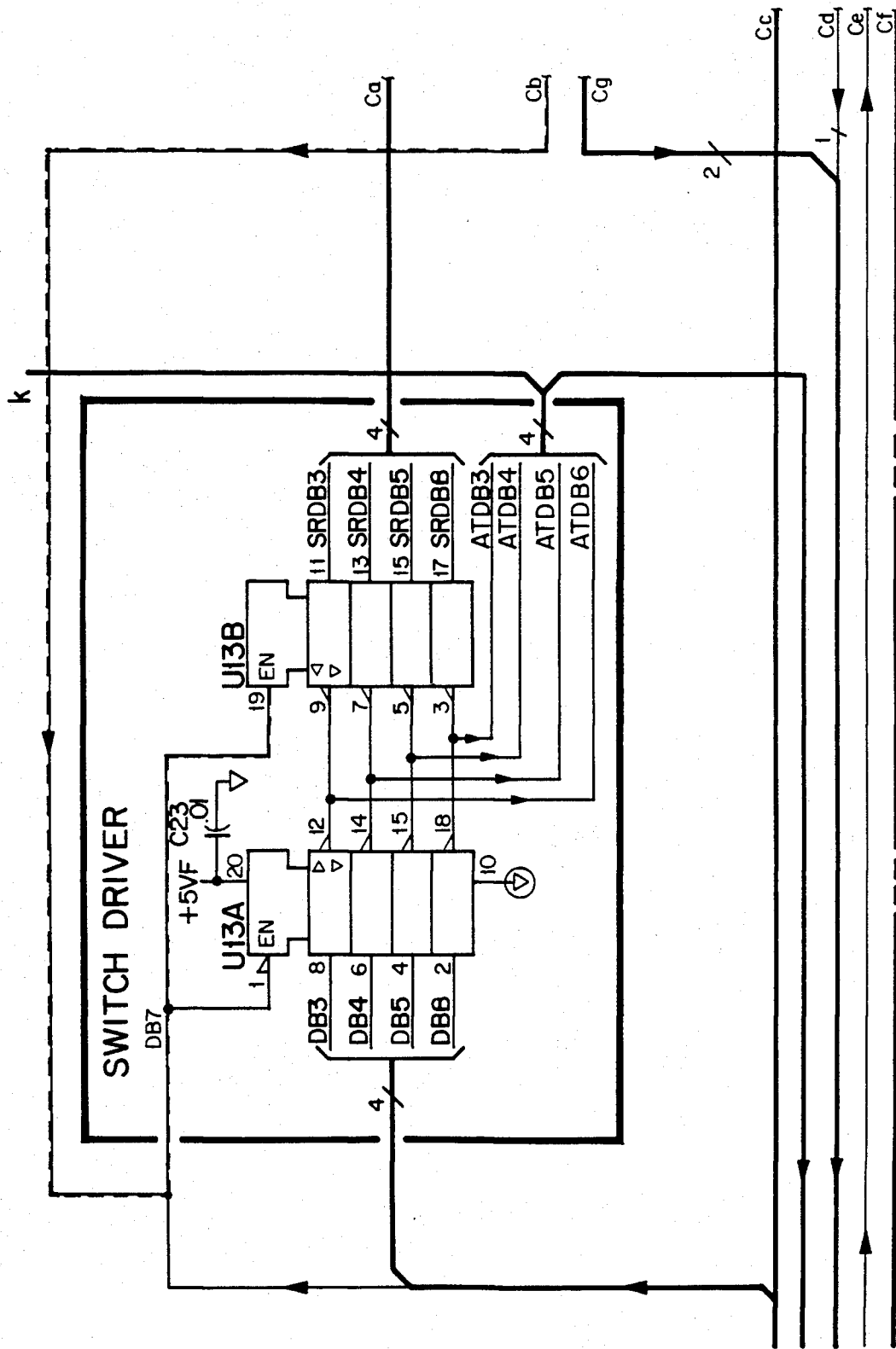


FIG 27.26A

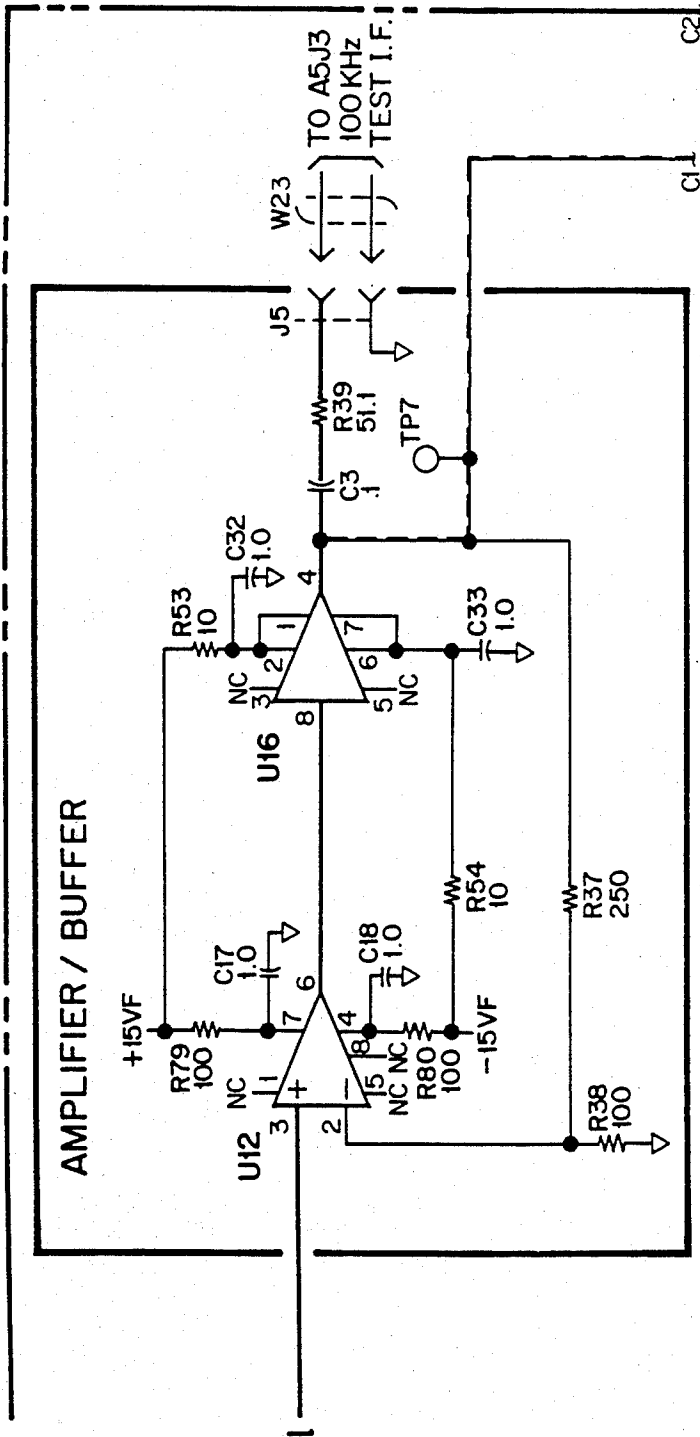


FIG 27.27A

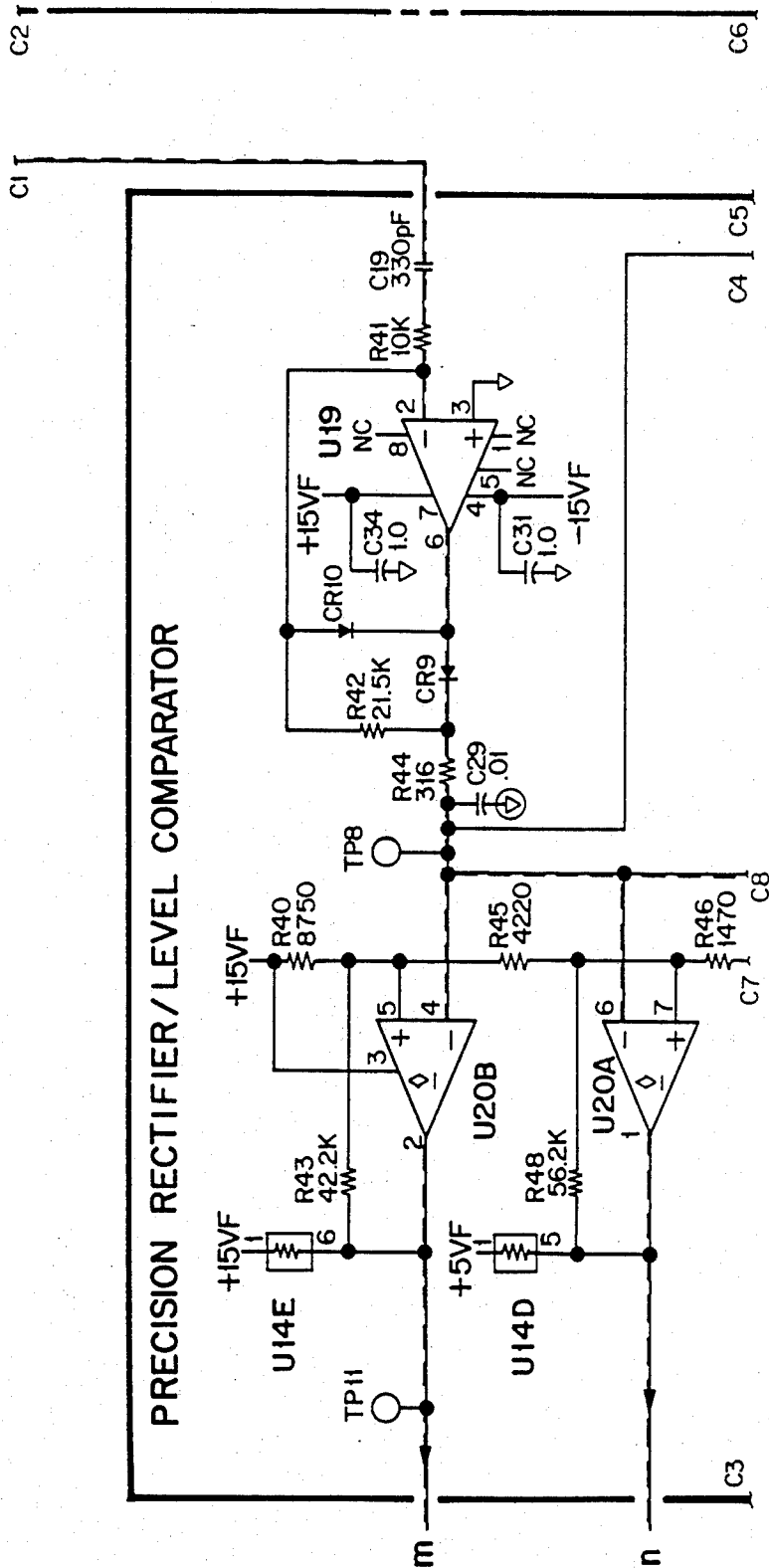
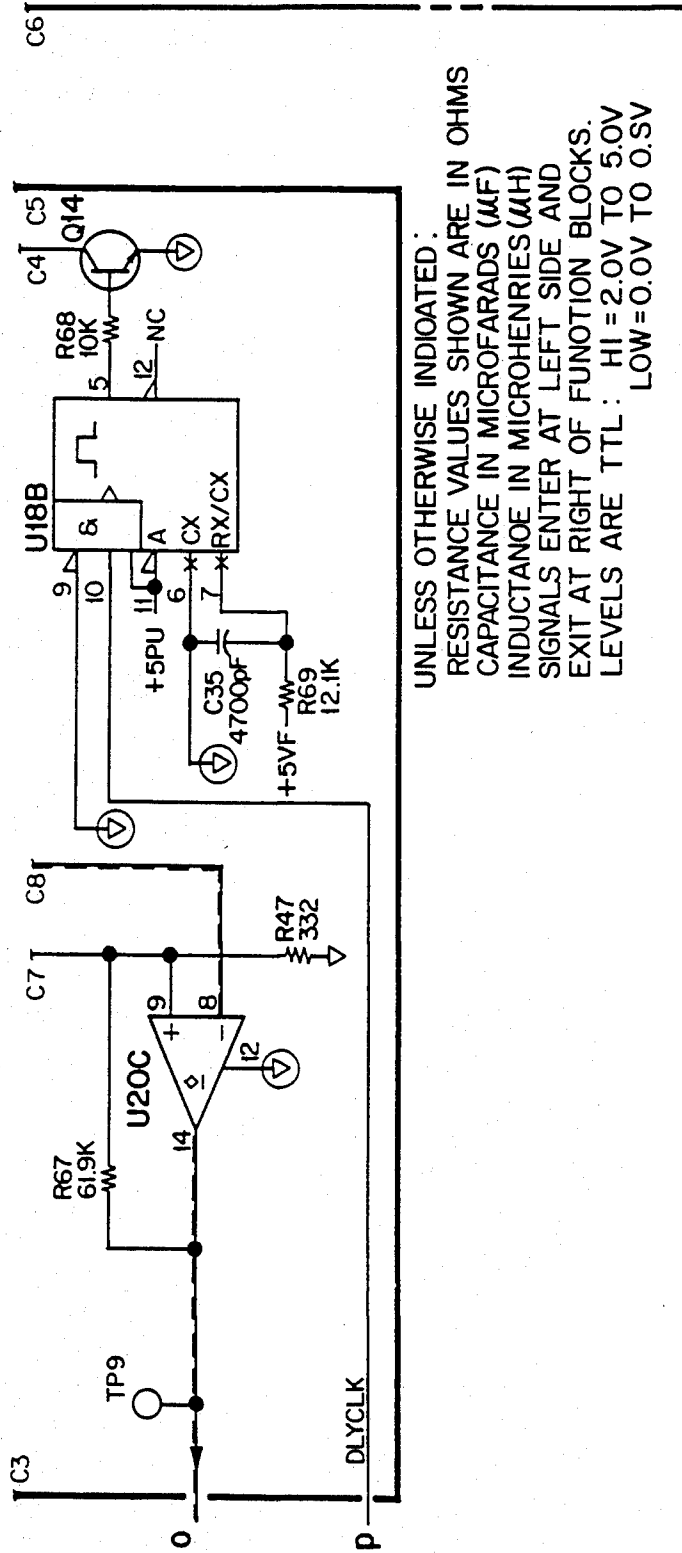


FIG 27.27B



UNLESS OTHERWISE INDICATED:
 RESISTANCE VALUES SHOWN ARE IN OHMS
 CAPACITANCE IN MICROFARADS (MF)
 INDUCTANCE IN MICROHENRIES (MH)
 SIGNALS ENTER AT LEFT SIDE AND
 EXIT AT RIGHT OF FUNCTION BLOCKS.
 LEVELS ARE TTL: HI=2.0V TO 5.0V
 LOW=0.0V TO 0.5V

FIG 27.27C

FIG 27.23A	FIG 27.24A	FIG 27.25A	FIG 27.25B	FIG 27.27A
FIG 27.23B	FIG 27.24B	FIG 27.26A	FIG 27.26B	FIG 27.27B
FIG 27.23G	FIG 27.24G			FIG 27.27G

FIG 27.28

FIG 27.29	FIG 27.30A	FIG 27.31A	FIG 27.32A
	FIG 27.30B	FIG 27.31B	FIG 27.32B
	FIG 27.30C		FIG 27.32C

FIG 27.33

A15 REGULATOR
85102-60015

PIN	SIGNAL	TO/FROM	FUNCTION BLOCK
1	Q2R	A25Q2	J
23		BASE	
2			
24			
3	-5V SENSE	-5V BUS	J
25			
4			
25			
5			
27			
6			
28			
7			
29			
8			
30			
9			
31			
10	+15V REG	+15V BUS	E
32			
11	GND	GND BUS	A
33			
12	GND	GND BUS	A
34			
13	-15V REG	-15V BUS	H
35			
14	-5V REG	+5V BUS	I
35			
15			
37	+5V SENSE	+5V BUS	I
15			
38	-15V SENSE	-15V BUS	H
17	-15VUNREG	A26	C G
39	Q4B	A25Q+ BASE	G R
18			
40	+15VUNREG	A25	B D
19	Q1B	A25Q1 BASE	I
41	Q3B	A25Q3 BASE	D E
20	Q5B	A25Q5 BASE	I
42			
21	SENSE GND	GND	F H I J
43	TBER 1	A25R11	F
22	+15 SENSE	+15V BUS	E H I J
44	TBER 2	A25R11	E

ACTIVE COMPONENTS PARTS LISTS
(U's and Q's)

REFERENCE DESIGNATORS	HP PART NUMBER	MANUFACTURER'S PART NUMBER
U8	1826-0458	LF255
U2	1826-0458	LF255
U9	1826-0458	LF255
U6	1826-0458	LF255
U10	1826-0261	741
U5	1826-0316	LH0070
U4	1826-0468	MC3423
U3	1826-0468	MC3423
U1	1826-0468	MC3423
U7	1826-0468	MC3423
Q18	1853-0281	2N2907
Q3	1854-0477	2N222
Q13	1854-0477	2N222A
Q12	1854-0022	2N2102
Q11	1853-0281	2N2907
Q15	1853-0281	2N2907A
Q9	1853-0281	2N2907A
Q8	1854-0404	S59333
Q7	1884-0244	
Q2	1884-0293	
Q4	1884-0244	
Q9	1884-0244	
Q17	1884-0073	
Q10	1854-0404	S59333
Q14	1853-0314	2N2905A
Q16	1854-0637	2N2219A
Q1, Q6	1854-0477	2N222A

CHASSIS MOUNTED	SEMICONDUCTORS
Q1 1854-0679	2N5885
Q2 1853-0351	2N6053
Q3 1854-0611	2N6055
Q4 1853-0351	2N6053

MOTHERBOARD	SEMICONDUCTORS
Q5 1854-0441	40372

FIG 27.29

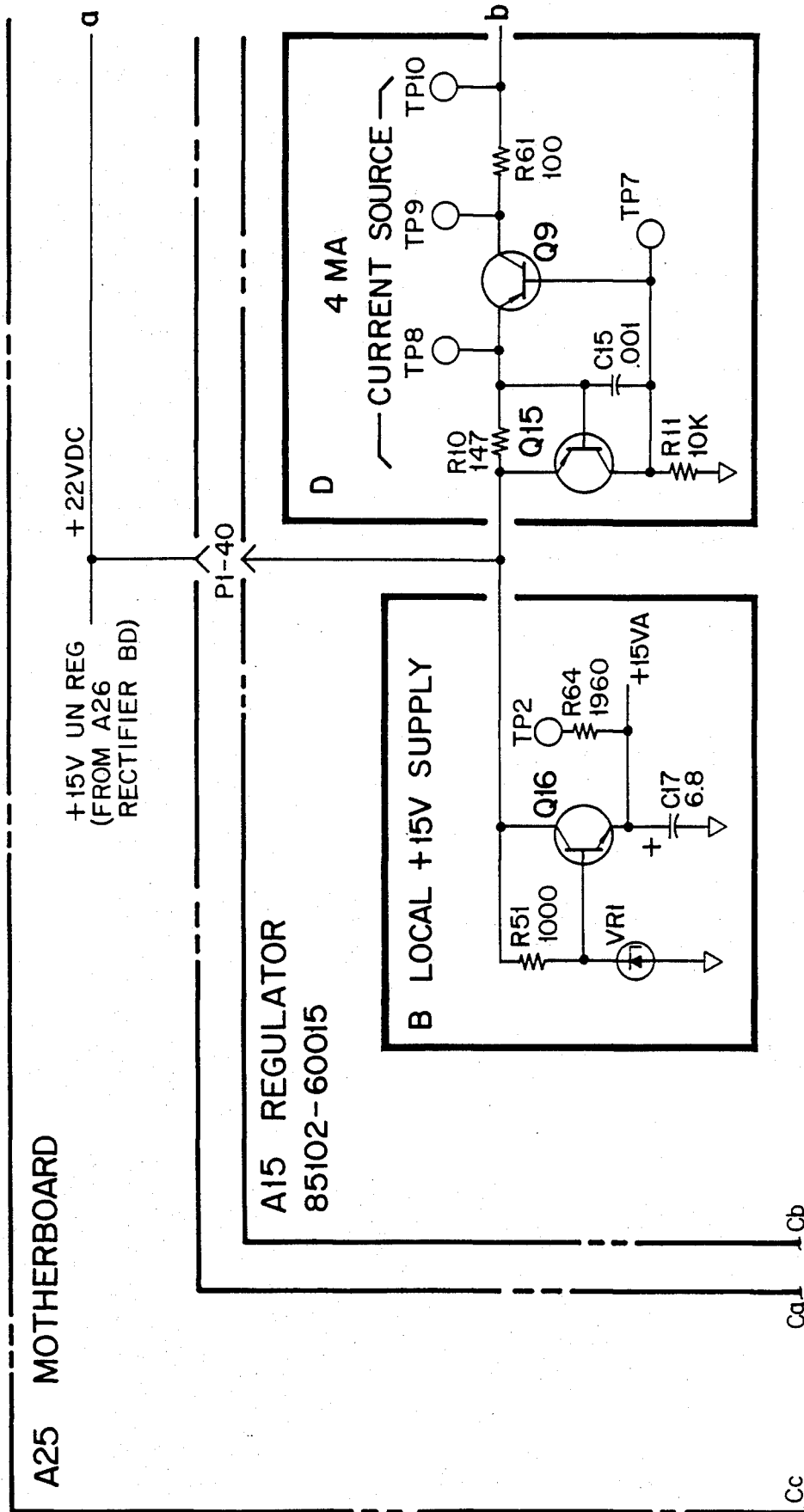


FIG 27.30A

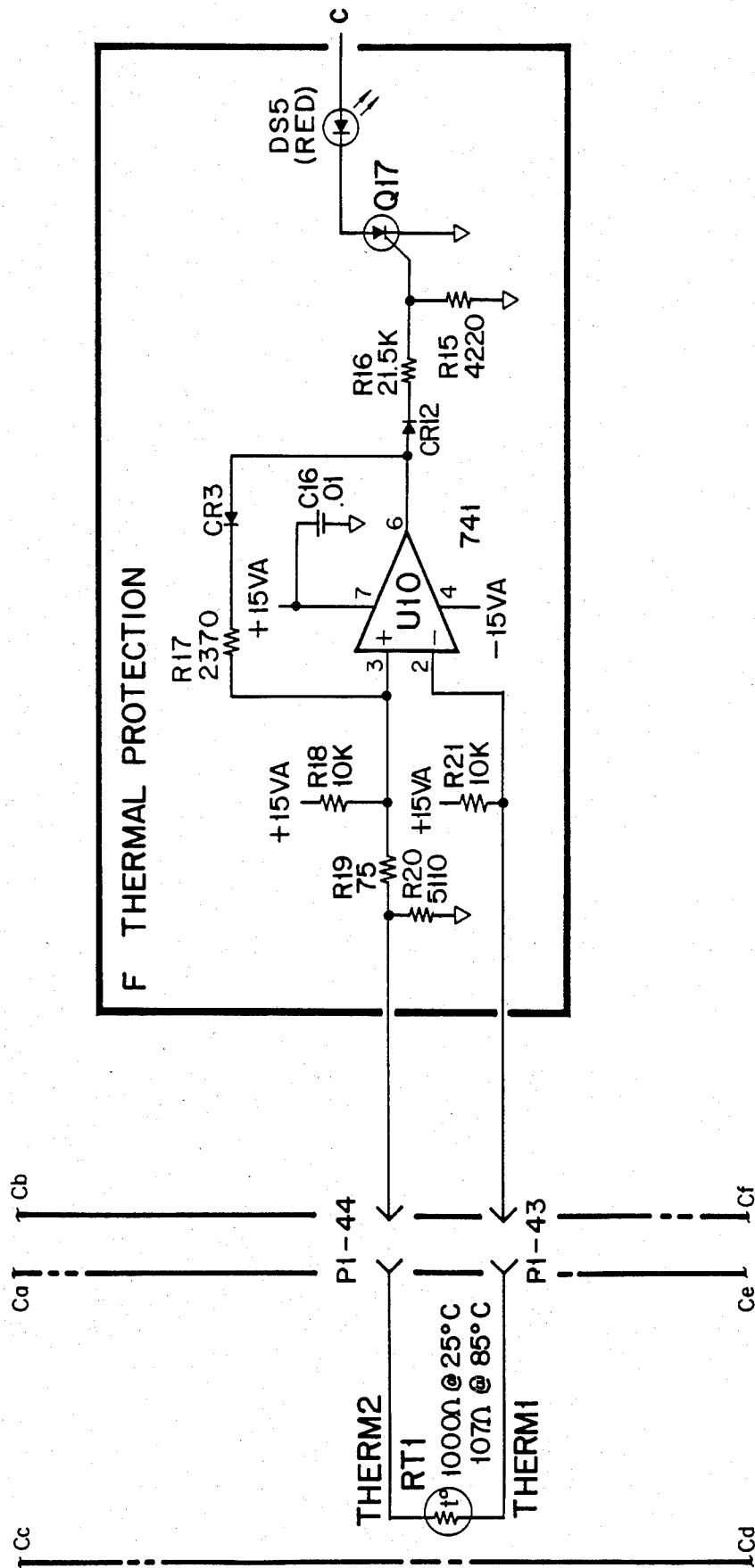


FIG 27.30B

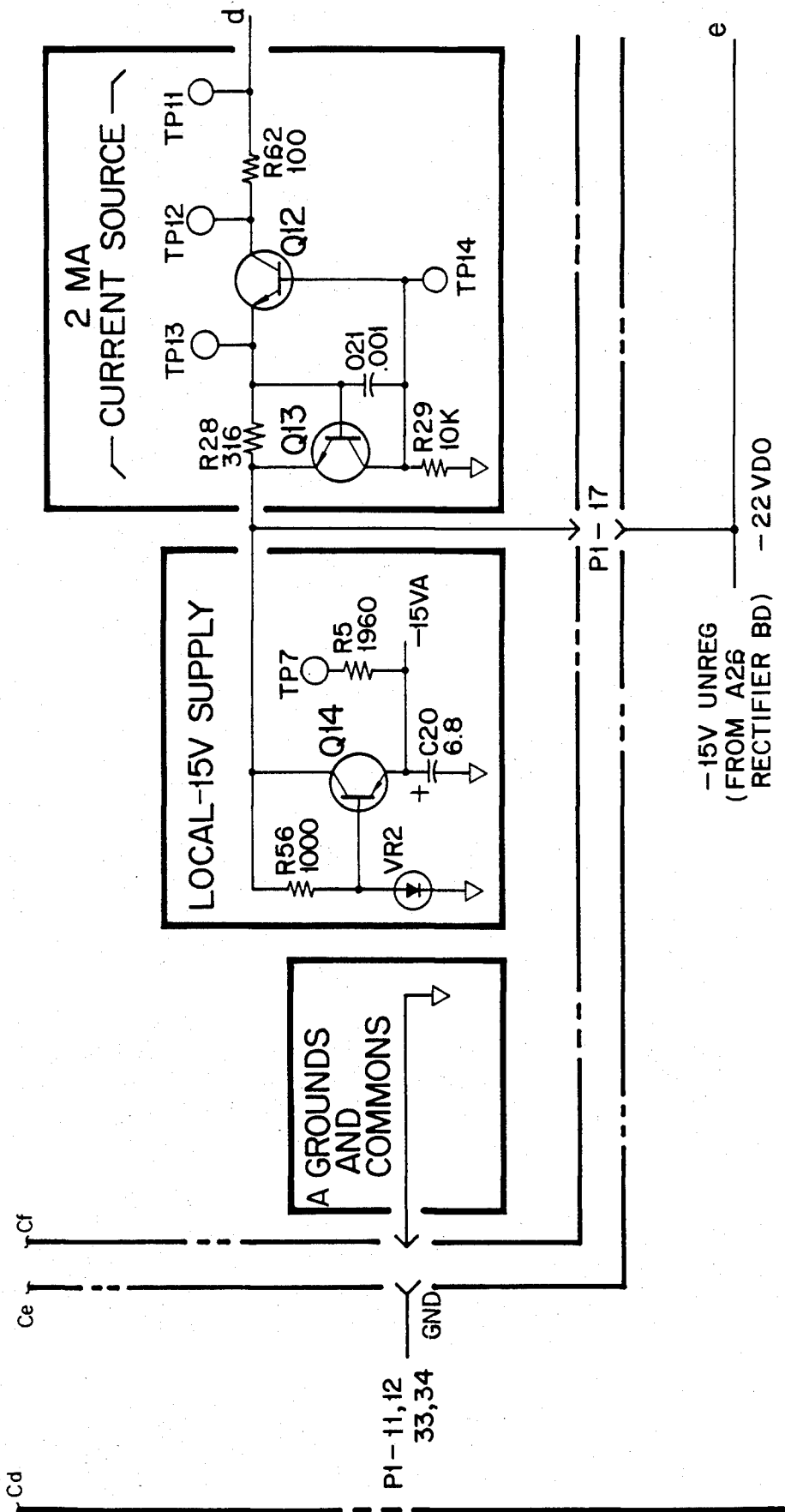


FIG 27.30C

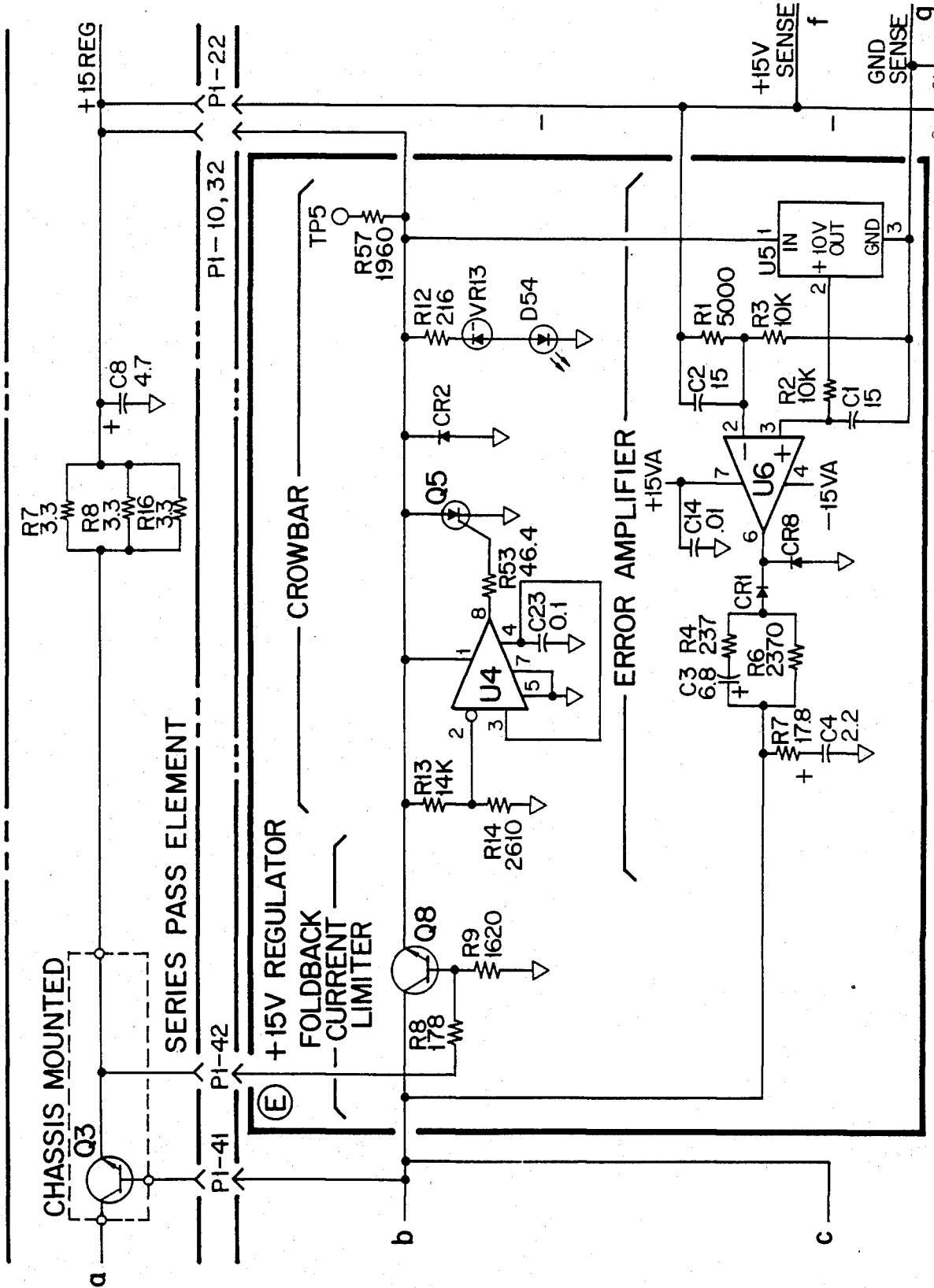


FIG 27.31A

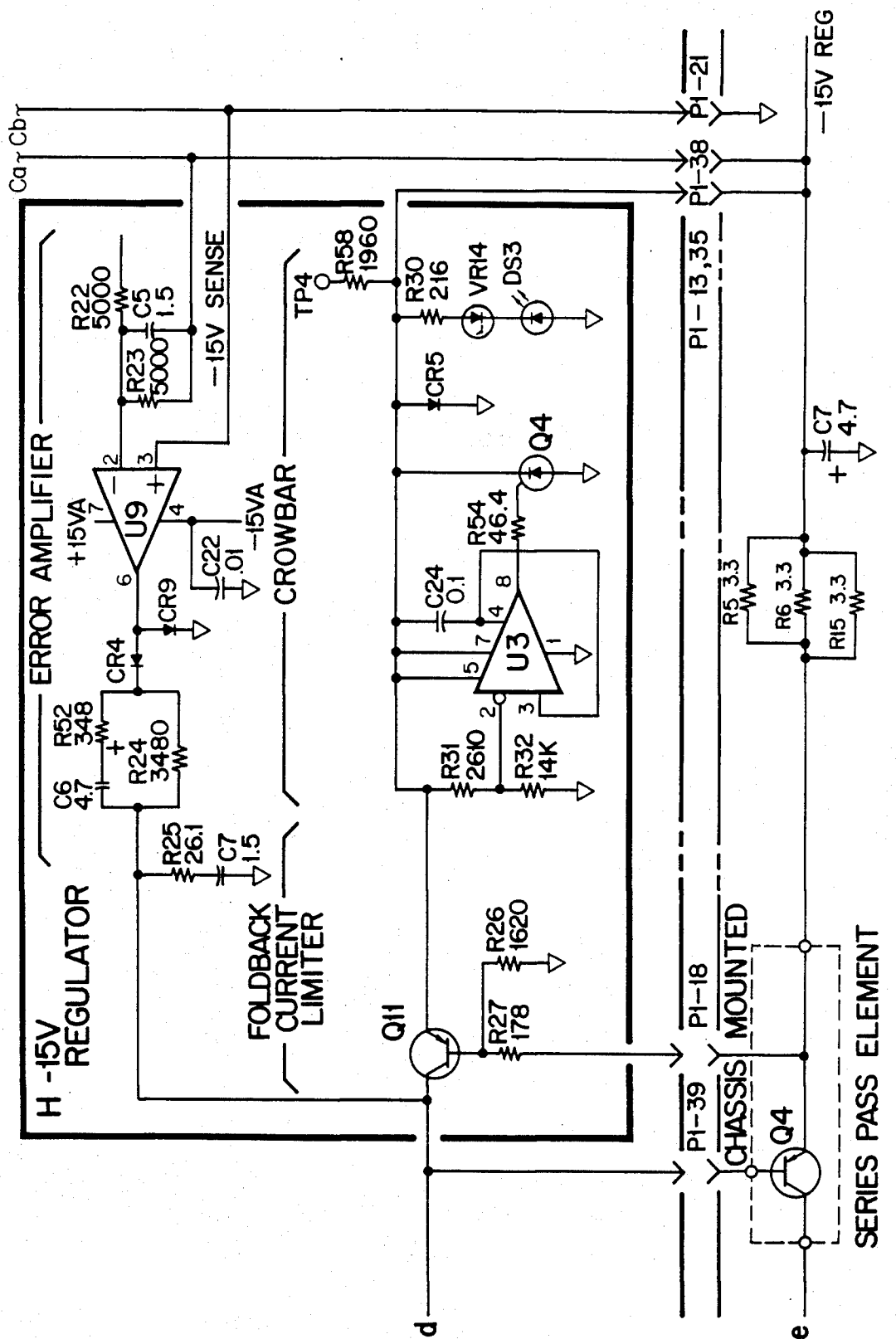


FIG 27.31B

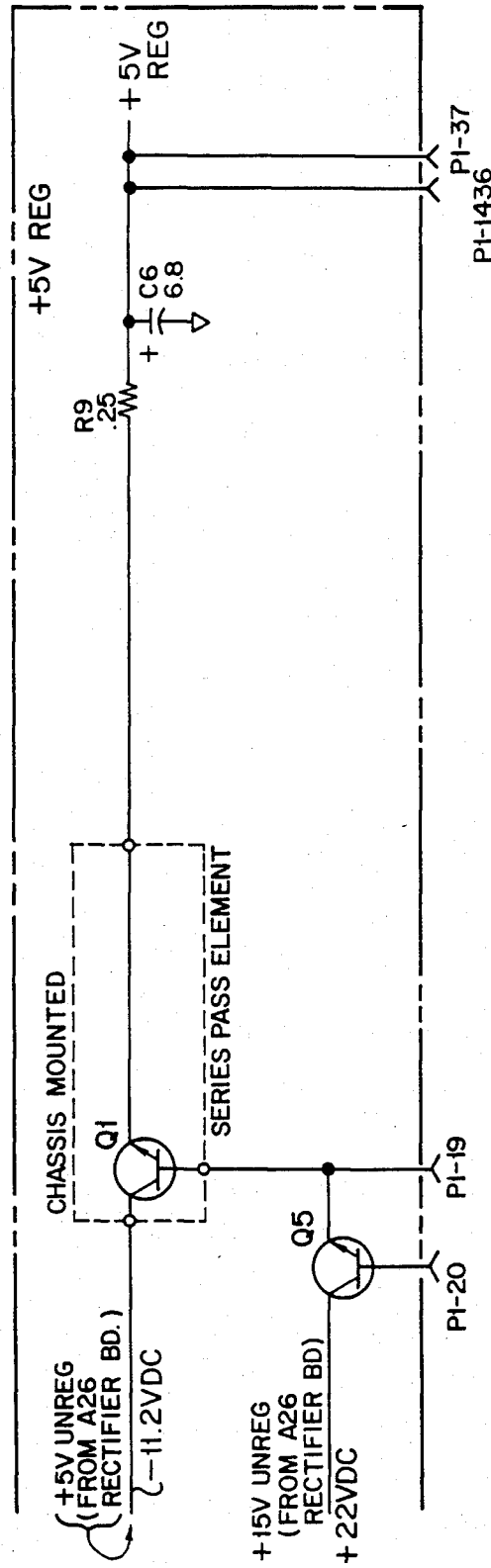
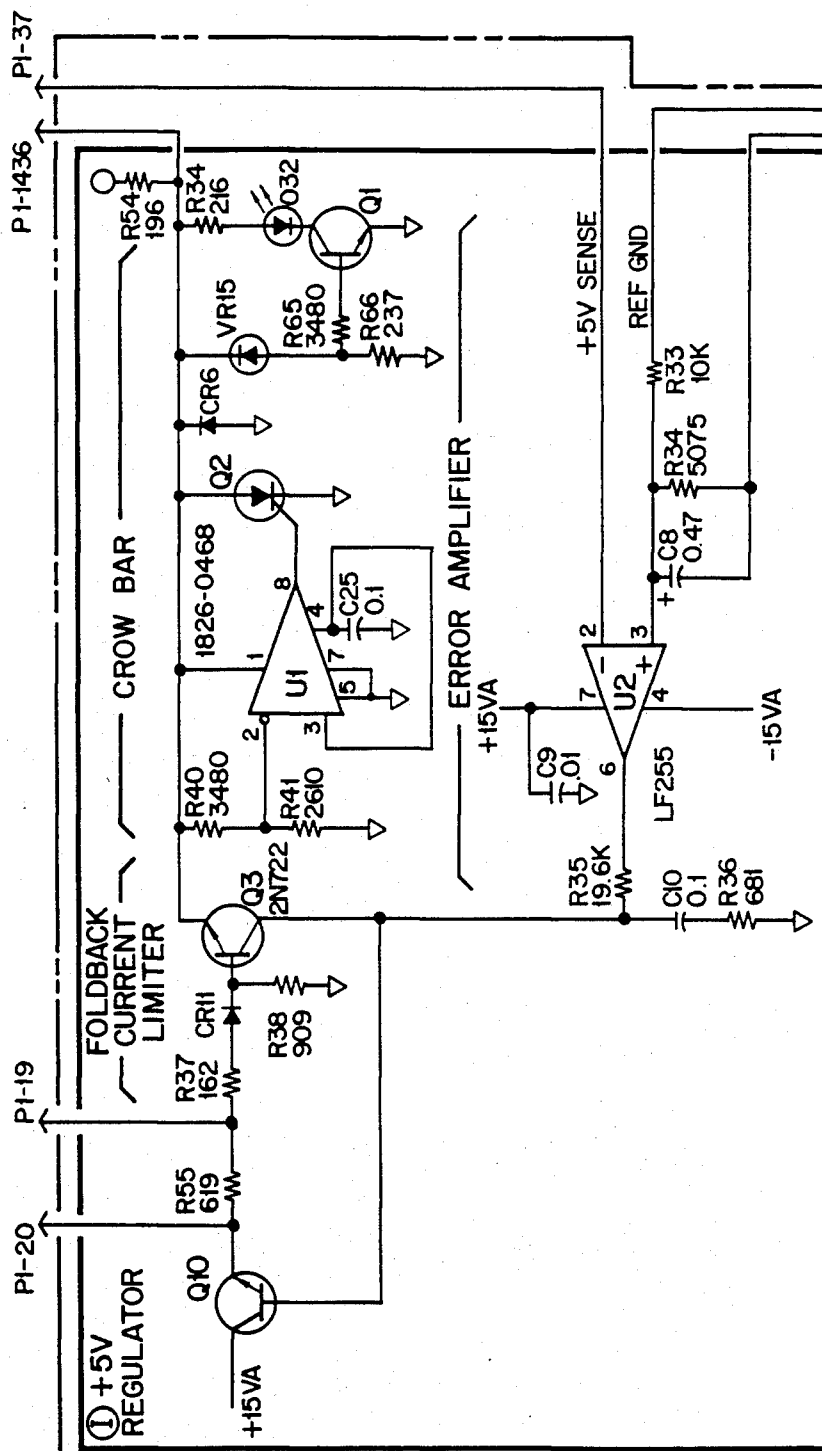


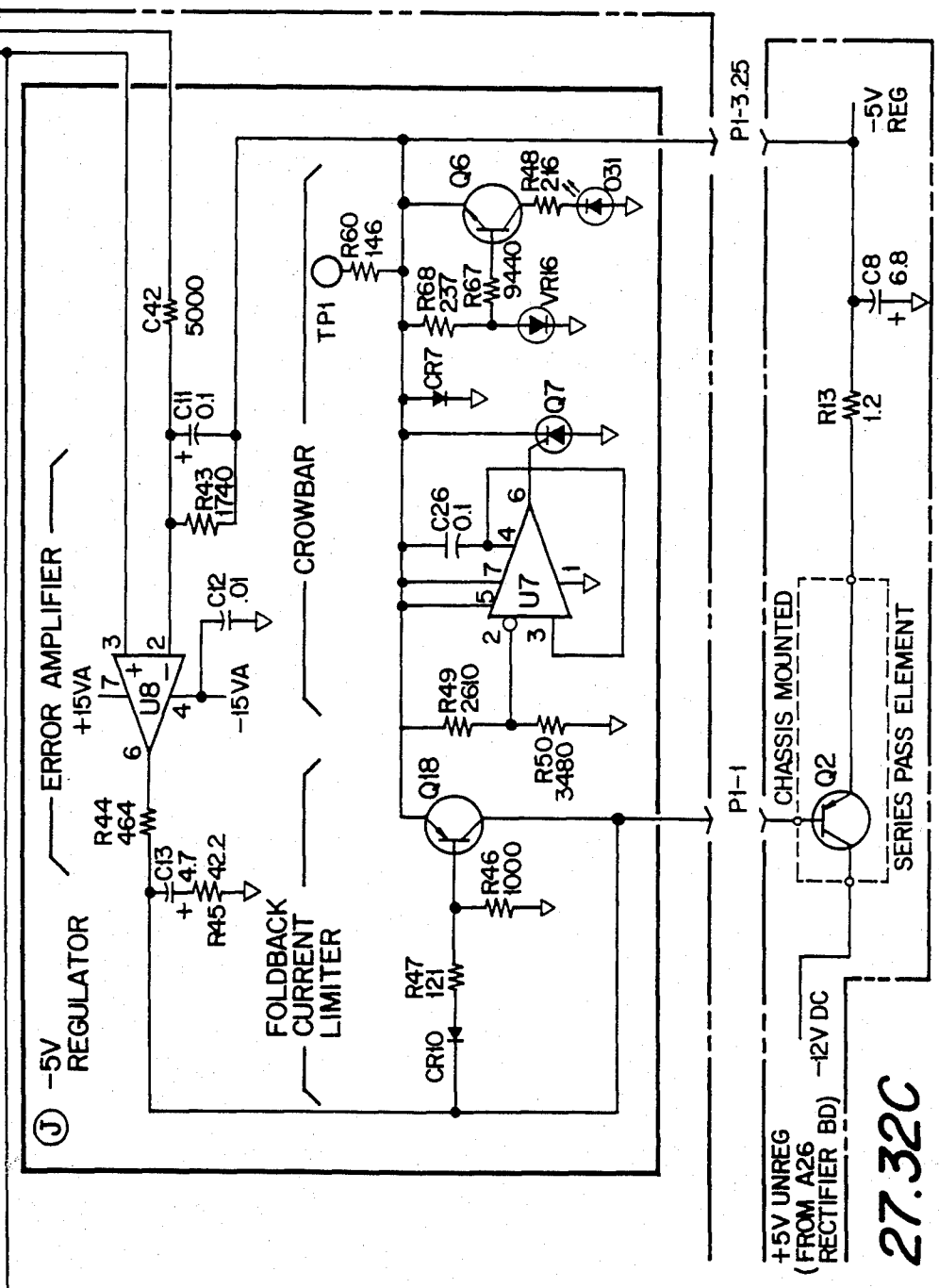
FIG 27.32A



TO FIG 27.32C

FIG 27.32B

TO FIG 27.32B



9

FIG 27.32C

A17

PIN	SIGNAL	TO/FROM	FUNCTION BLOCK	
1	23	PLSTSTX TEMP	A16 A25	
2	24	PLSTSTY +10 VR	A16 A18	
3	25	PLSREFX LHOLD	A16 A19	
4	26	PLSREFY NOT USED	A16	
5	27	LLOST LTFSRQ	ADR BUS A24	NOT USED
6	28	CLK LRDS	A6 A24	NOT USED
7	29	LADCSRQ AB0	A24 ADR BUS	NOT USED
8	30	AB1 AB2	ADR BUS ADR BUS	
9	31	AB3 AB4	ADR BUS ADR BUS	
10	32	+15V REG +15V REG	PWR BUS	
11	33	GND		
12	34	GND		
13	35	-15V REG -15V REG	PWR BUS	
14	36	+ 5V REG + 5V REG	PWR BUS	
15	37	DB0 DB1	DATA BUS DATA BUS	
15	38	DB2 DB3	DATA BUS DATA BUS	
17	39	DB4 DB5	DATA BUS DATA BUS	
18	40	DB6 DB7	DATA BUS DATA BUS	
19	41	DB8 DB9	DATA BUS DATA BUS	
20	42	DB10 DB11	DATA BUS DATA BUS	
21	43	SEL1 SEL2	A19 A19	
22	44	NOT USED NOT USED		

A17 SAMPLE AND HOLD
85102-60017

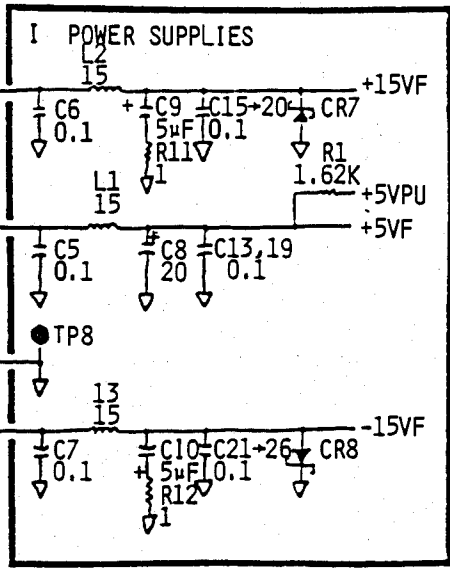
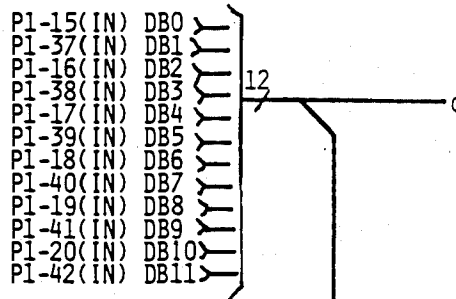


FIG 2734

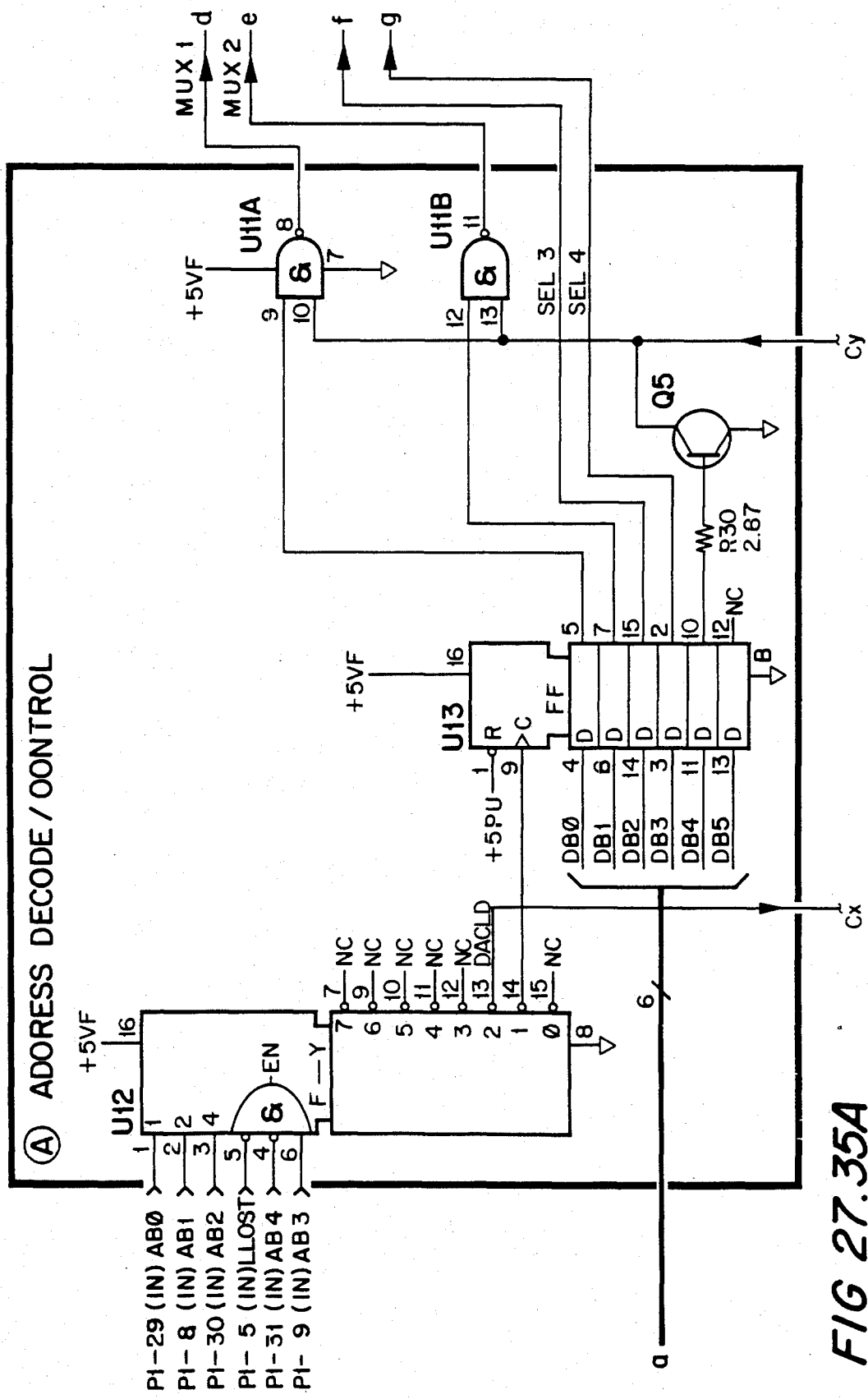


FIG 27.35A

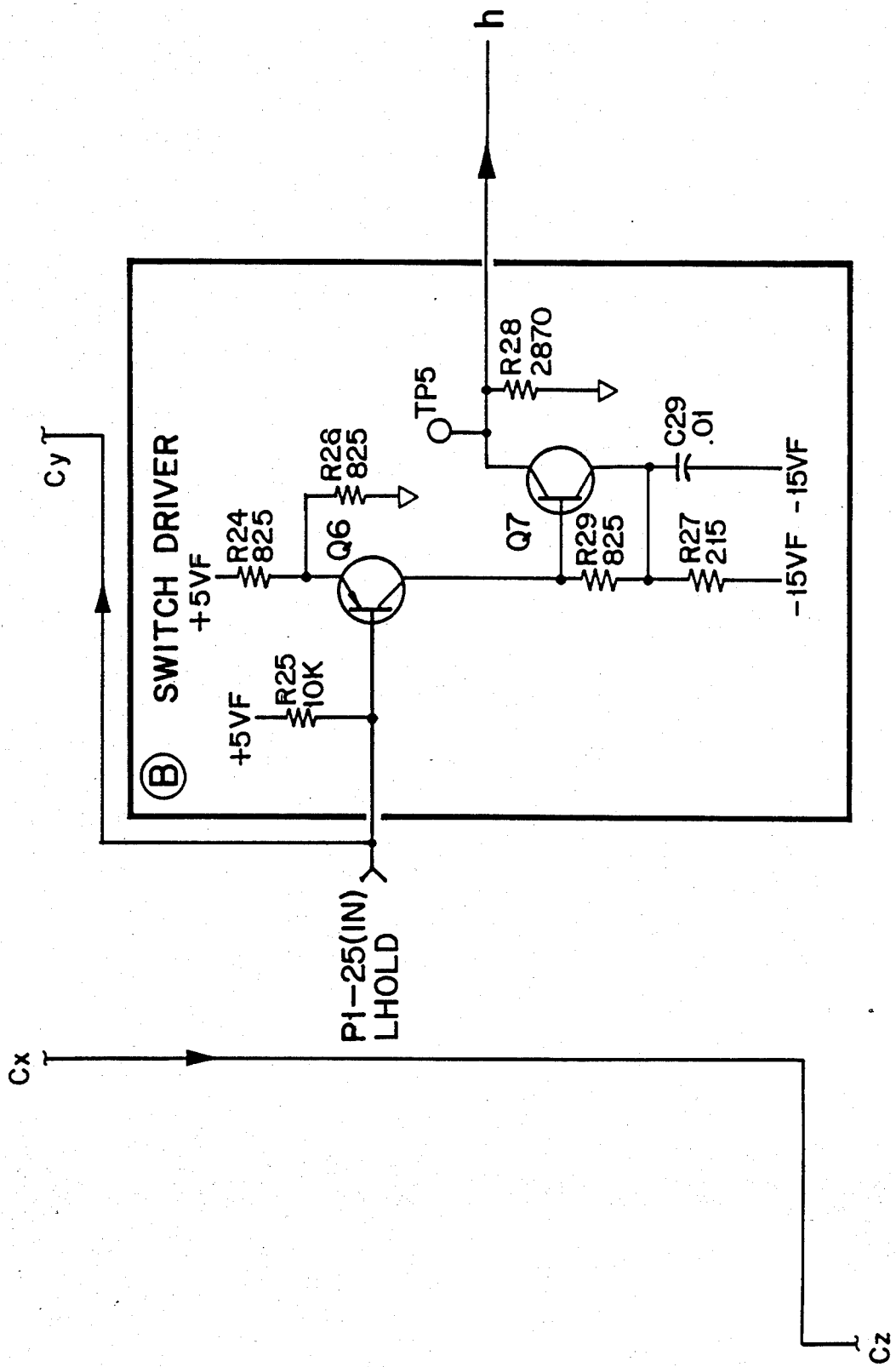


FIG 27.35B

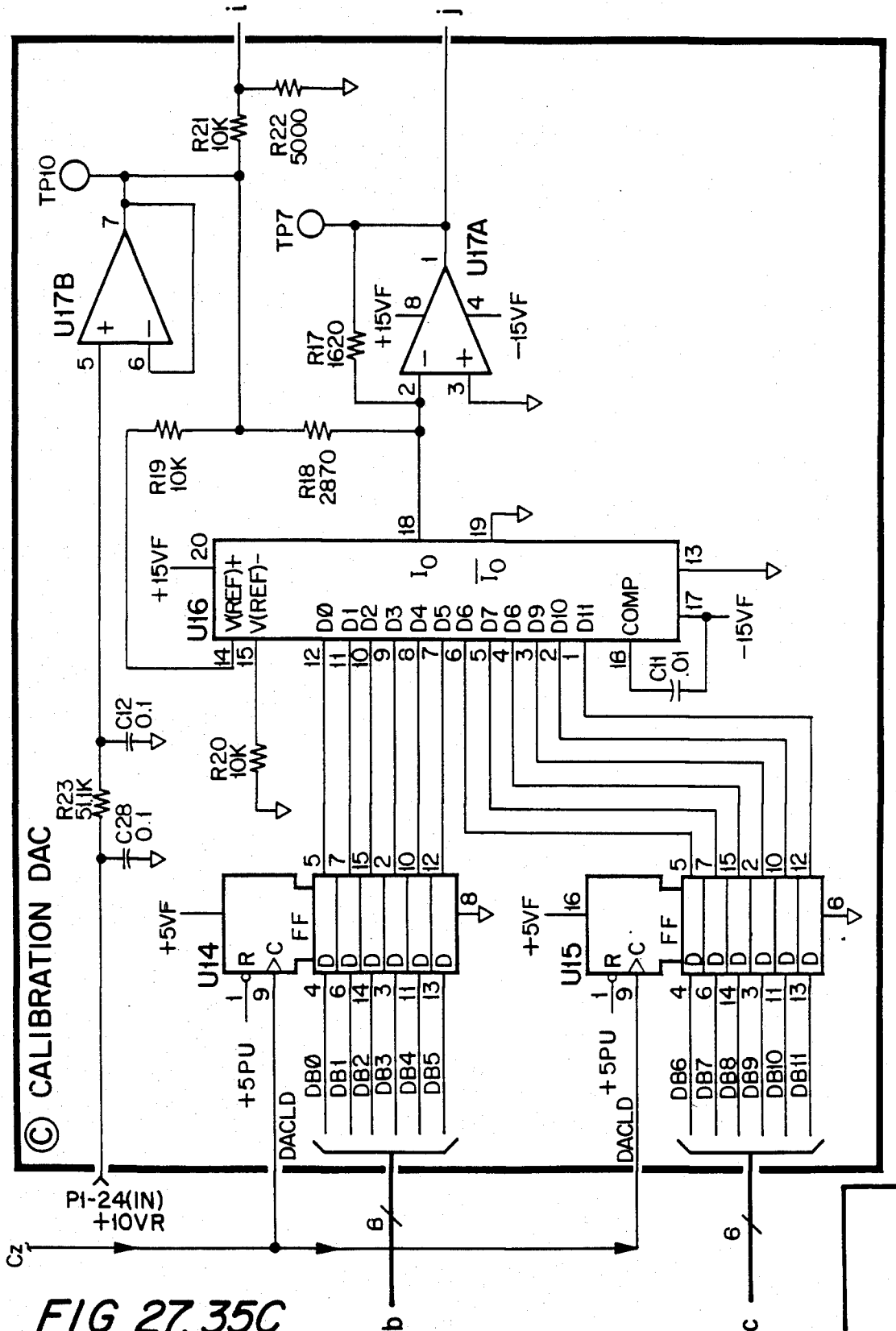


FIG 27.35C

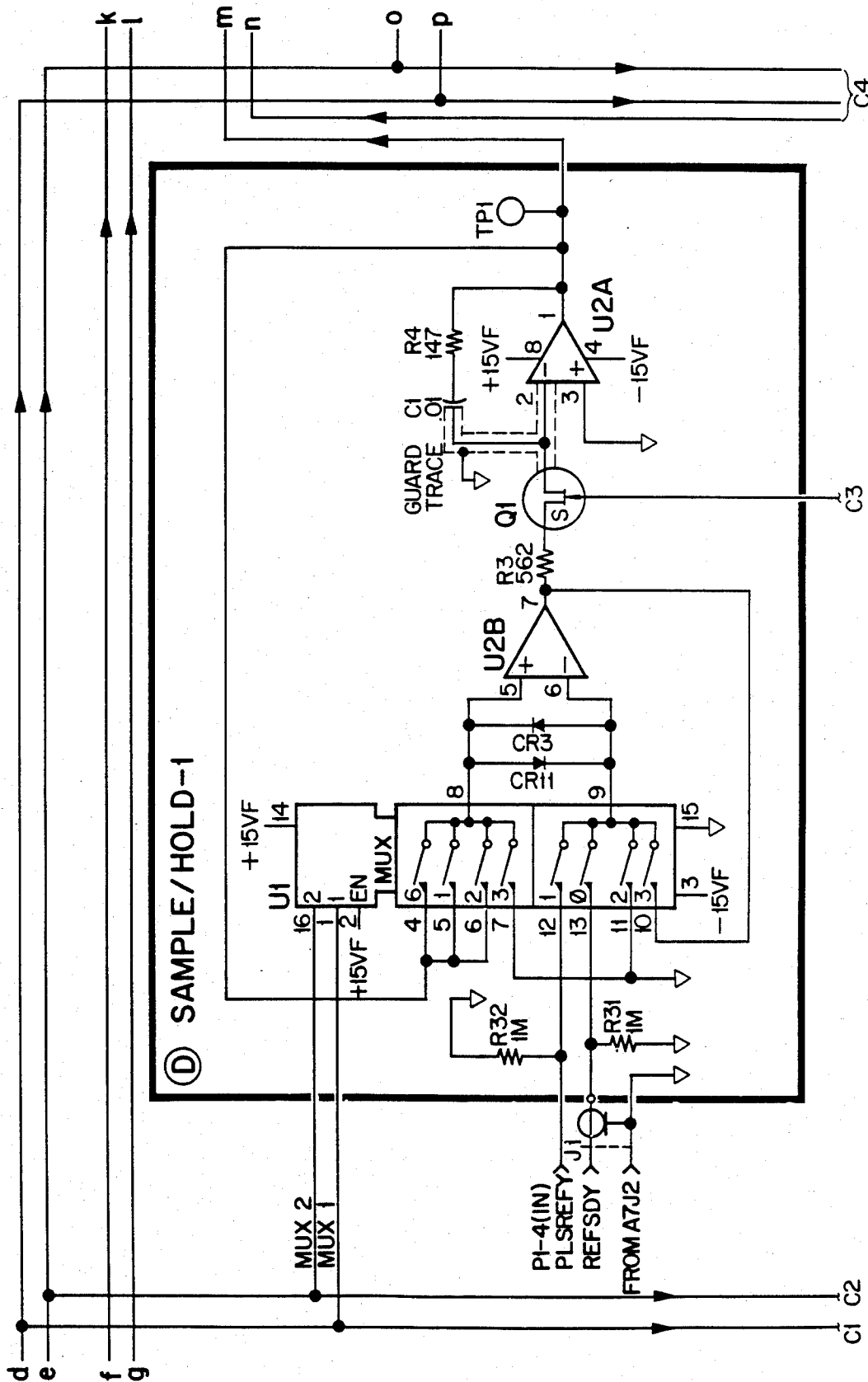


FIG 27.36A

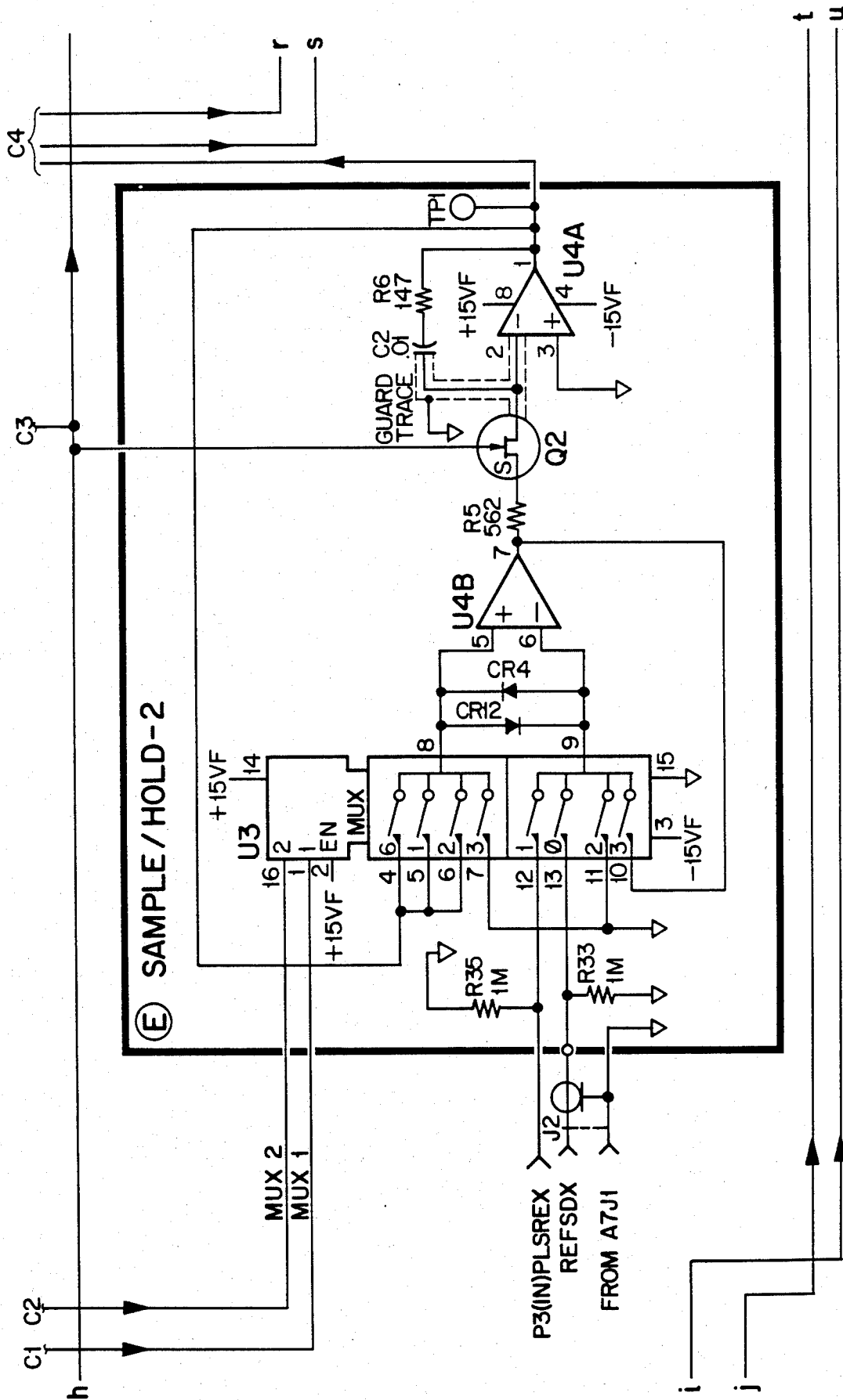


FIG 27.36B

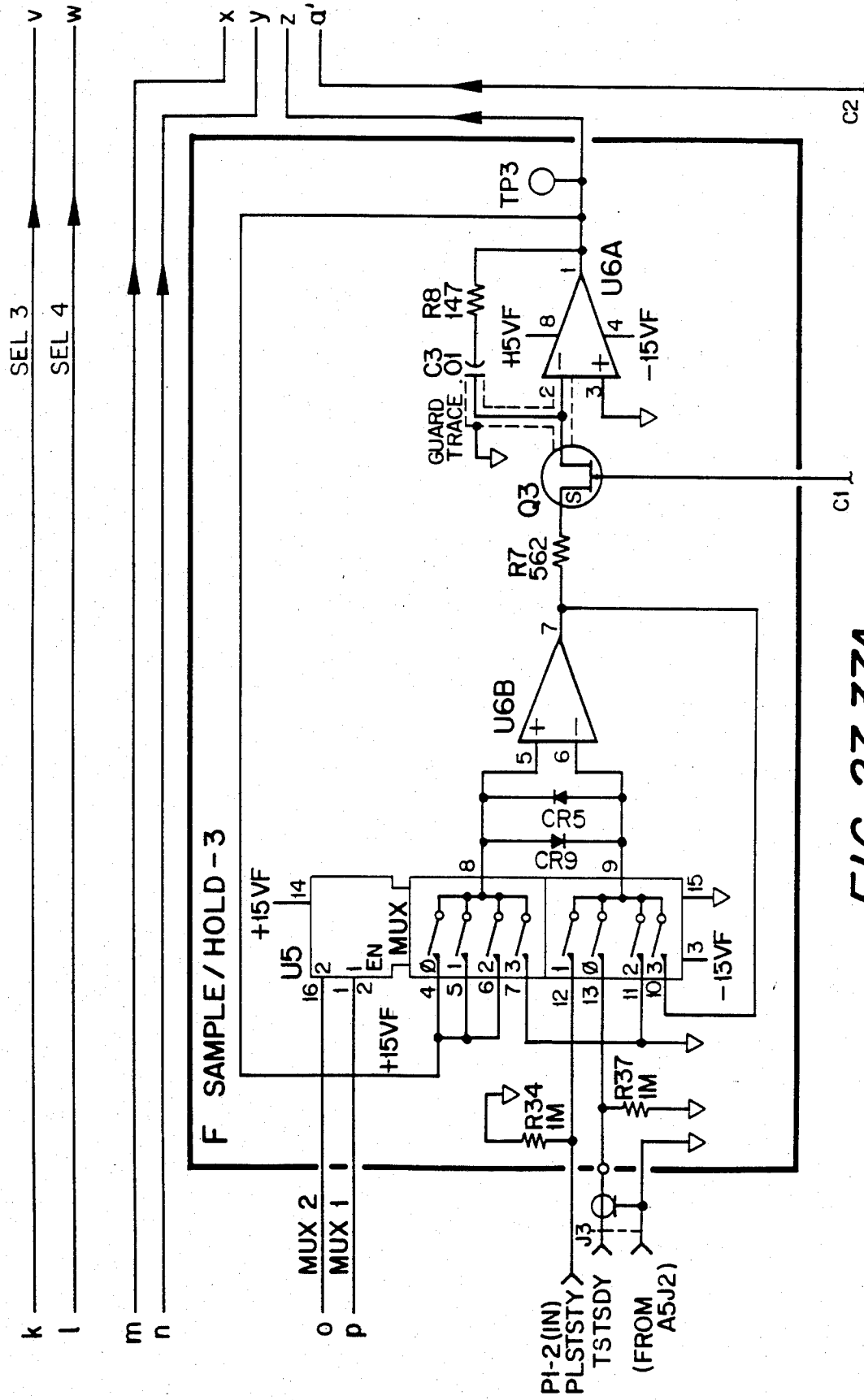


FIG 27.37A

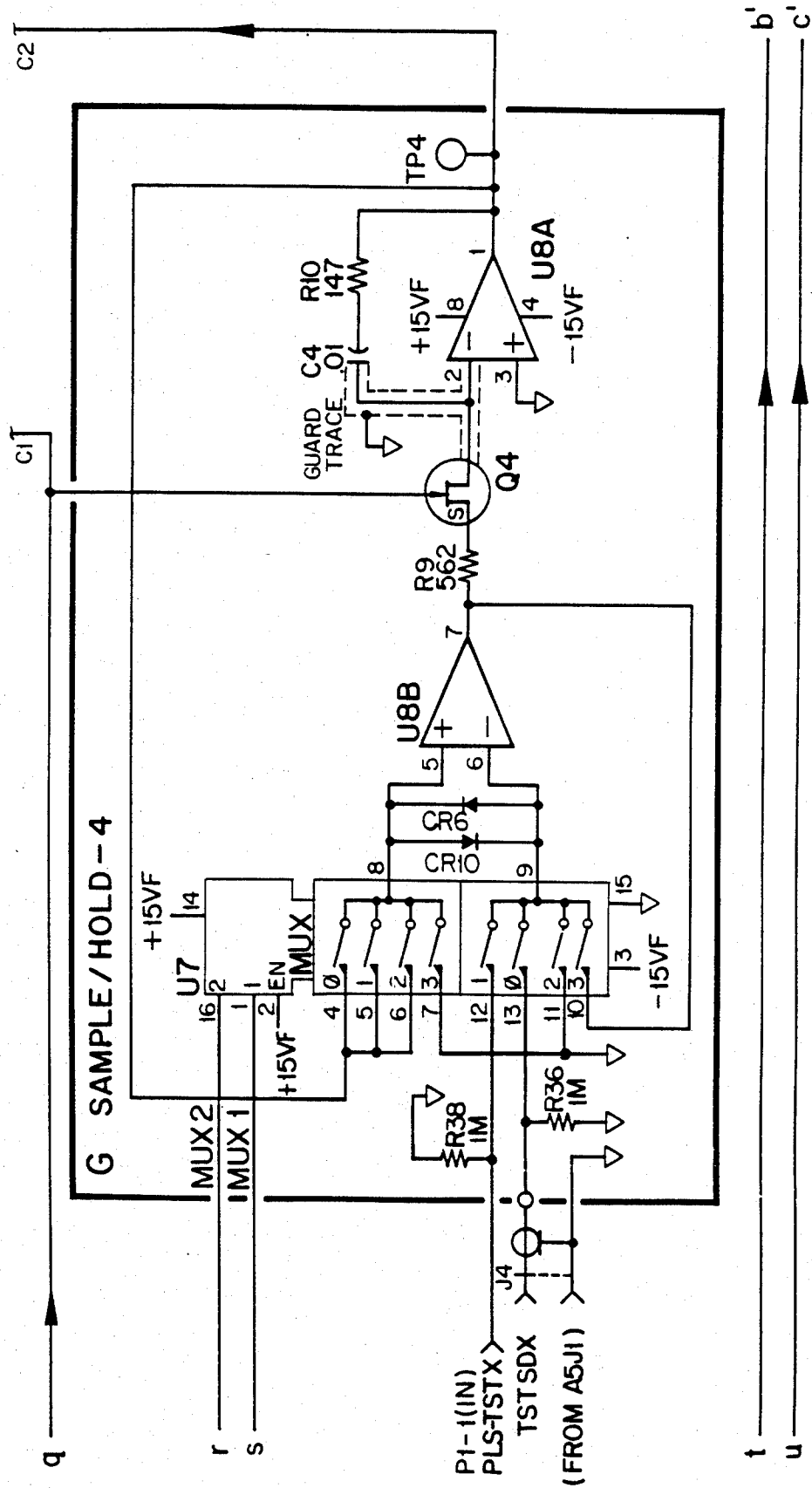


FIG 27.37B

A17 ACTIVE COMPONENTS PARTS LISTS (U's and O's)

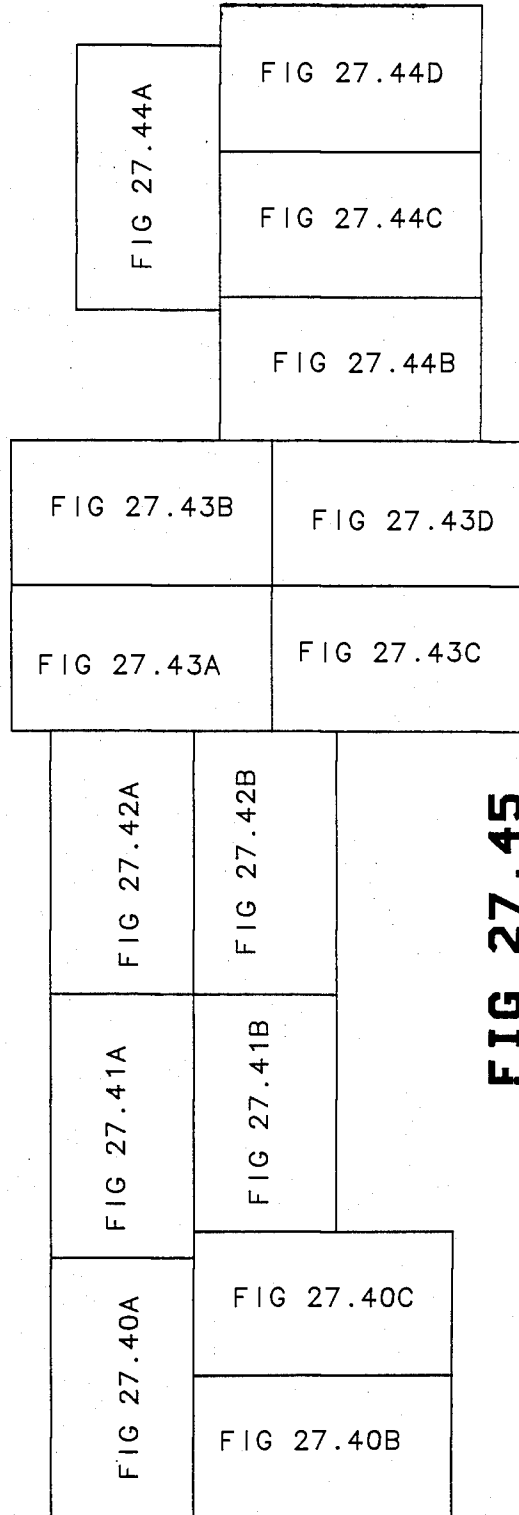
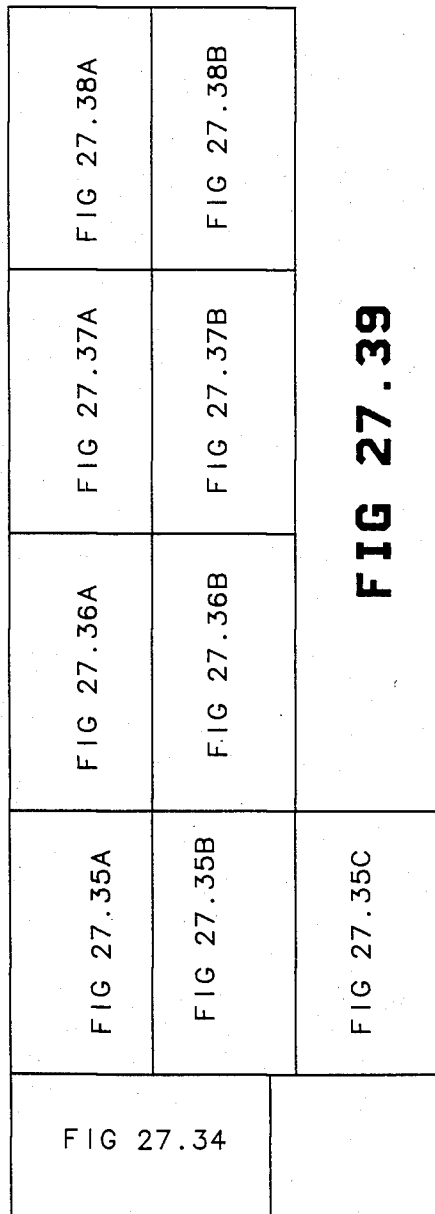
REFERENCE DESIGNATORS	PART NUMBER	MANUFACTURERS PART NUMBER
Q1, 2, 3, 4	1855 - 0420	2N4391
06	1853 - 0007	2N3251
05, 07	1854 - 0477	2N2222A
U1, 3, 5, 7	1826 - 0590	LF13509
U2, 4, 6, 8, 17	1826 - 0785	LF353A
U9	1826 - 0998	MUX-16E
U10	1826 - 0601	OP-16F
U11	1820 - 1197	74LS00
U13, 14, 15	1826 - 1196	74LS174
U16	1826 - 0705	Am6012
U12	1820 - 1216	74LS138
U18	1826 - 0661	AD590K
CRI, 2, 7, 8	1901 - 0734	IN4004
OR3, 4, 5, 6	1901 - 1098	IN4150

FIG 27.38B

C1 C2

C3

b'
c'



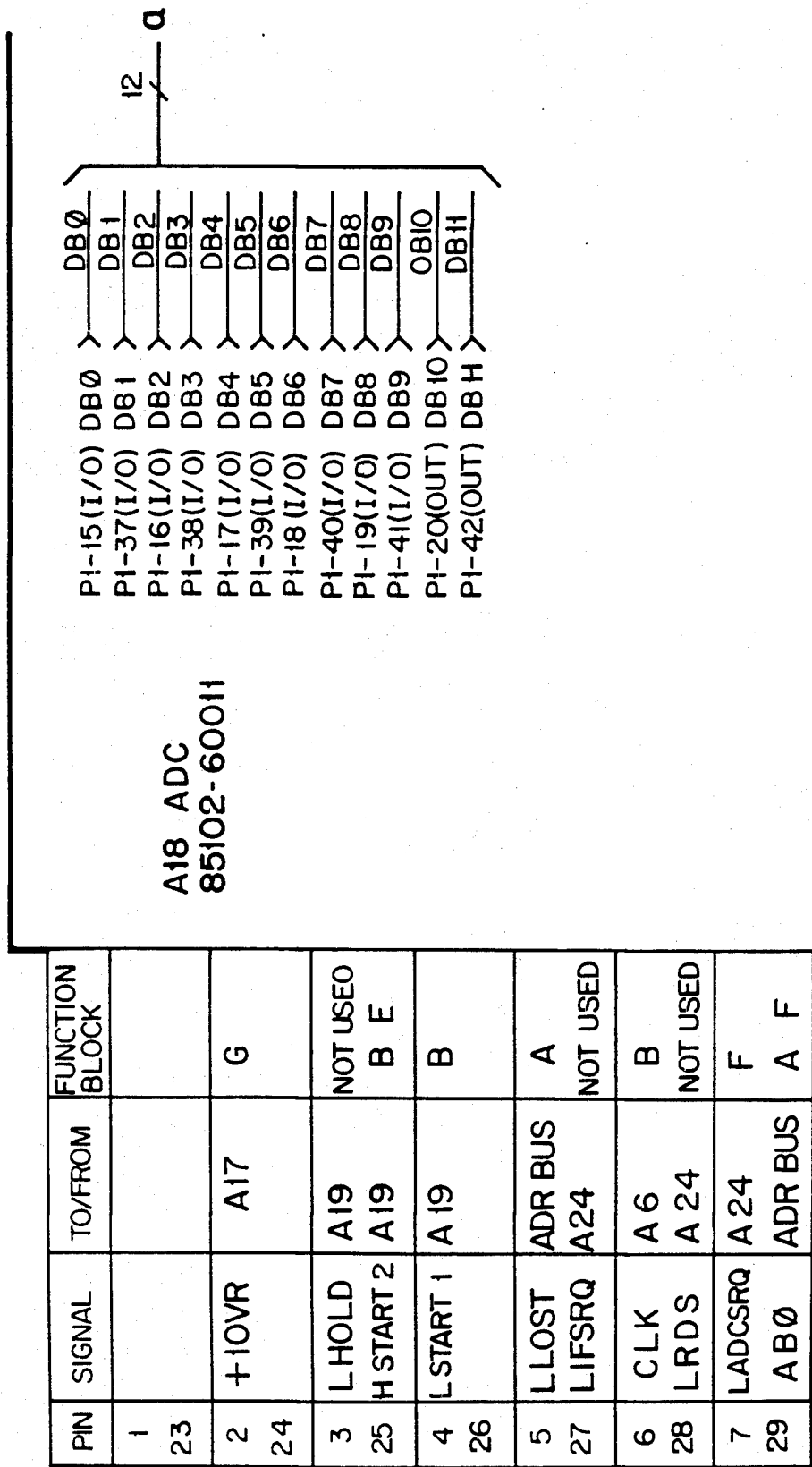


FIG 27.40A

8 30	AB 1 AB 2	ADR BUS " "	A A F
9 31	AB 3 AB 4	" " " "	A A
10 32	+15V REG	POWER BUS	G
11 33	GND		G
12 34	GND		G
13 35	-15V REG	POWER BUS	G
14 36	+5V REG	"	G
15 37	DB 0 DB 1	DATA BUS	F F
16 38	DB 2 DB 3	"	B F B F
17 39	DB 4 DB 5	"	B F B F
18 40	DB 6 DB 7	"	B F B F
19 41	DB 8 DB 9	"	F B F B
20 42	DB 10 DB 11	"	F F
21 43	SEL 1 SEL 2	A19 A19	F F
22 44			

FIG 27.40B

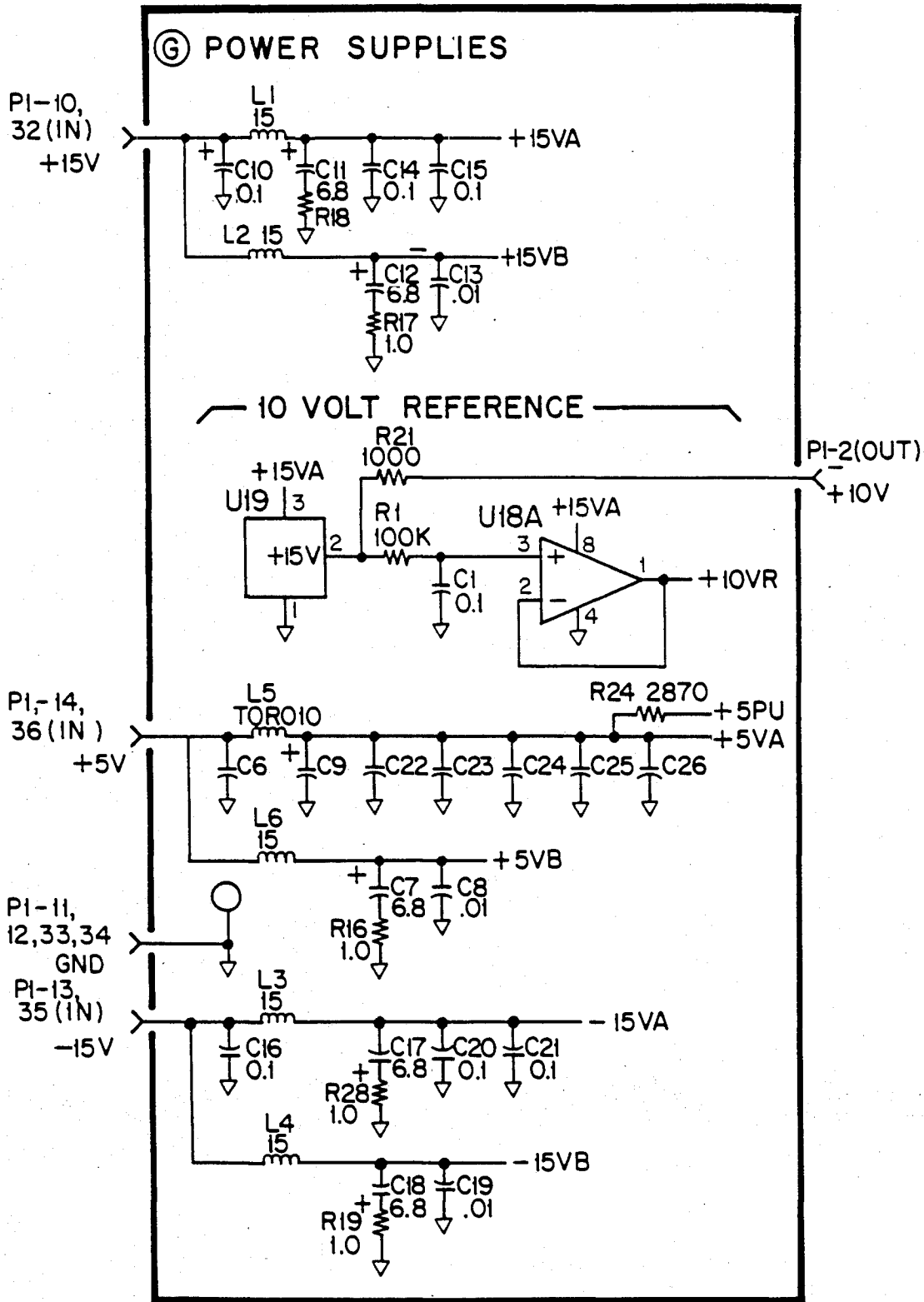
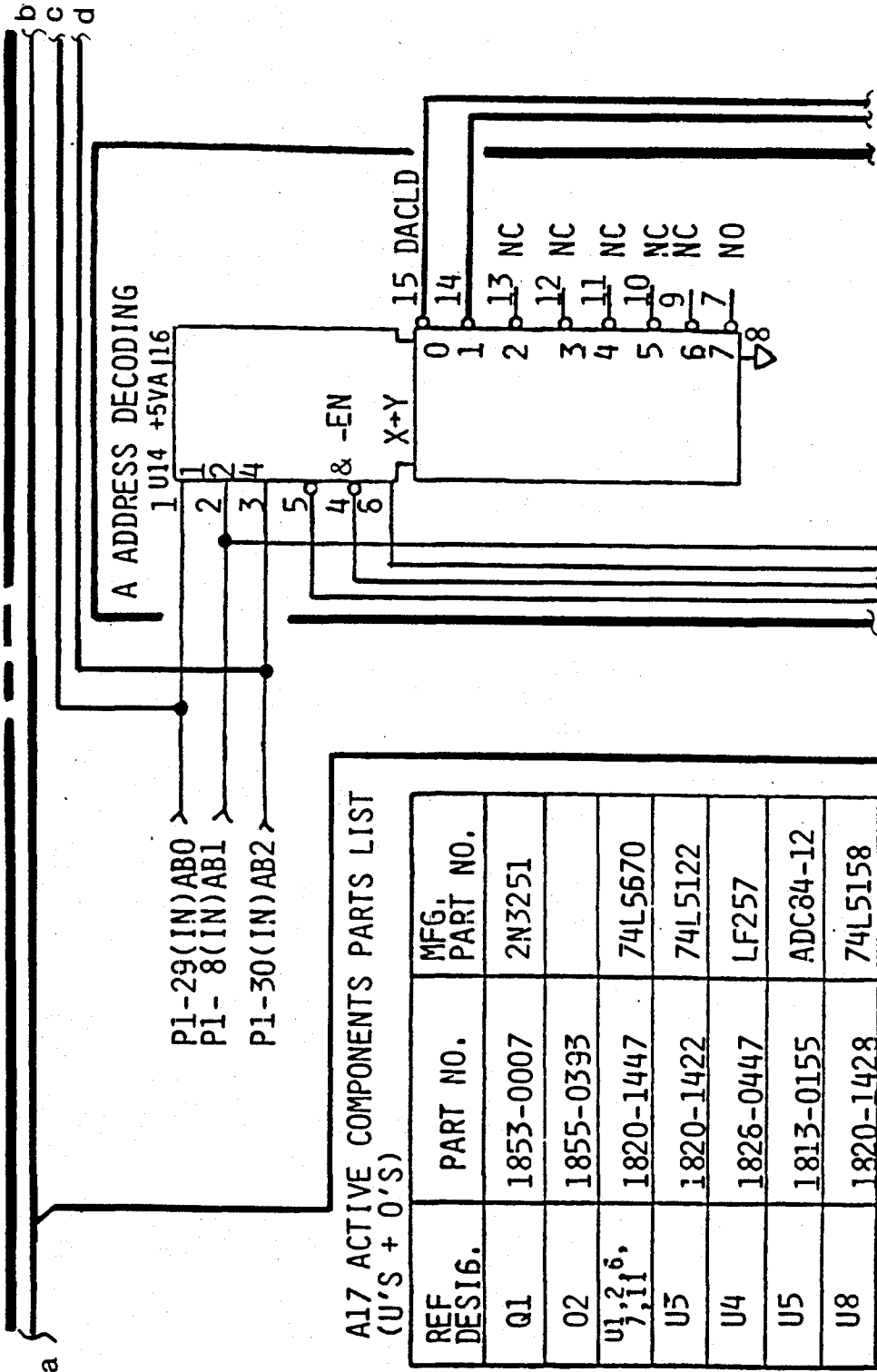


FIG 27.40C

FIG 27.41A



A17 ACTIVE COMPONENTS PARTS LIST (U'S + O'S)

REF DESIG.	PART NO.	MFG. PART NO.
Q1	1853-0007	2N3251
O2	1855-0393	
U1, 2, 11 ⁶ , 7, 11	1820-1447	74LS670
U5	1820-1422	74LS122
U4	1826-0447	LF257
U5	1813-0155	ADC84-12
U8	1820-1428	74LS158

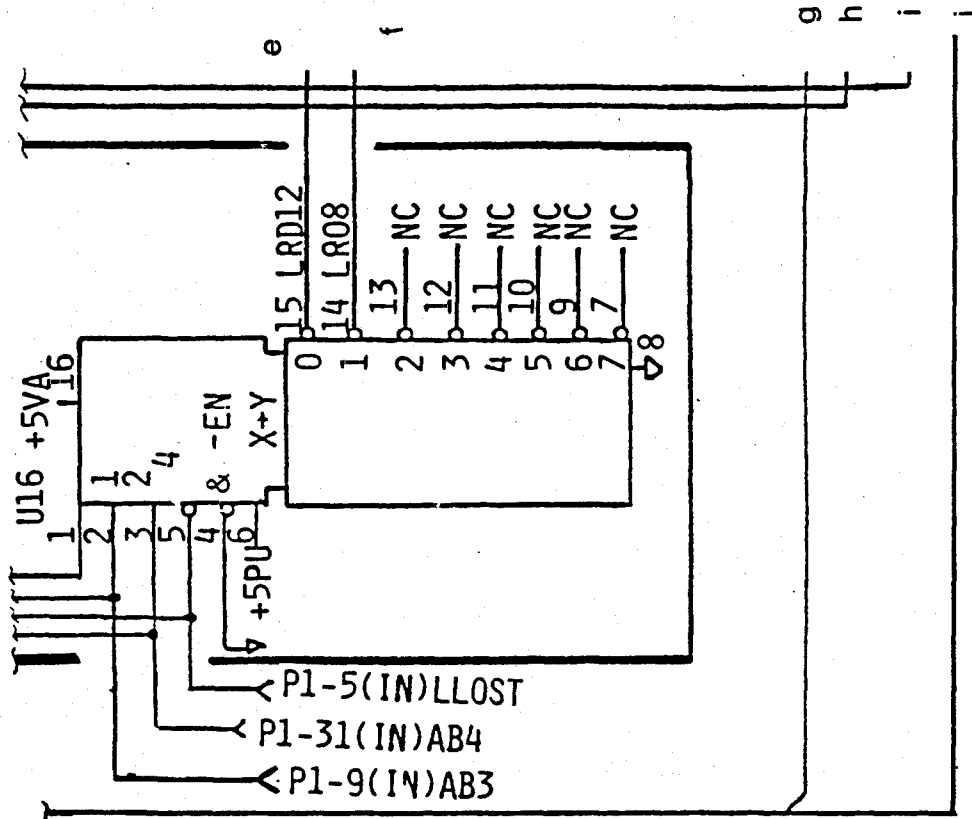


FIG 27.41B

U9	1826-0116	CMP-01	
U12	1820-2990	25L02	
U13	1820-1975	74L5165	
U14,16	1820-1216	74L5138	
U17	1820-1197	74L500	
U18	1826-0785	LF353A	
U19	1826-0742	A0581d	
U20	1820-1112	74L574	
U15	1826-1091	DAC-08H	
CR1, CR2	1901-0539		
CR3	1901-1098	1N4150	
U10	1826-0516	17F	
U21	1820-2024	74L5244	

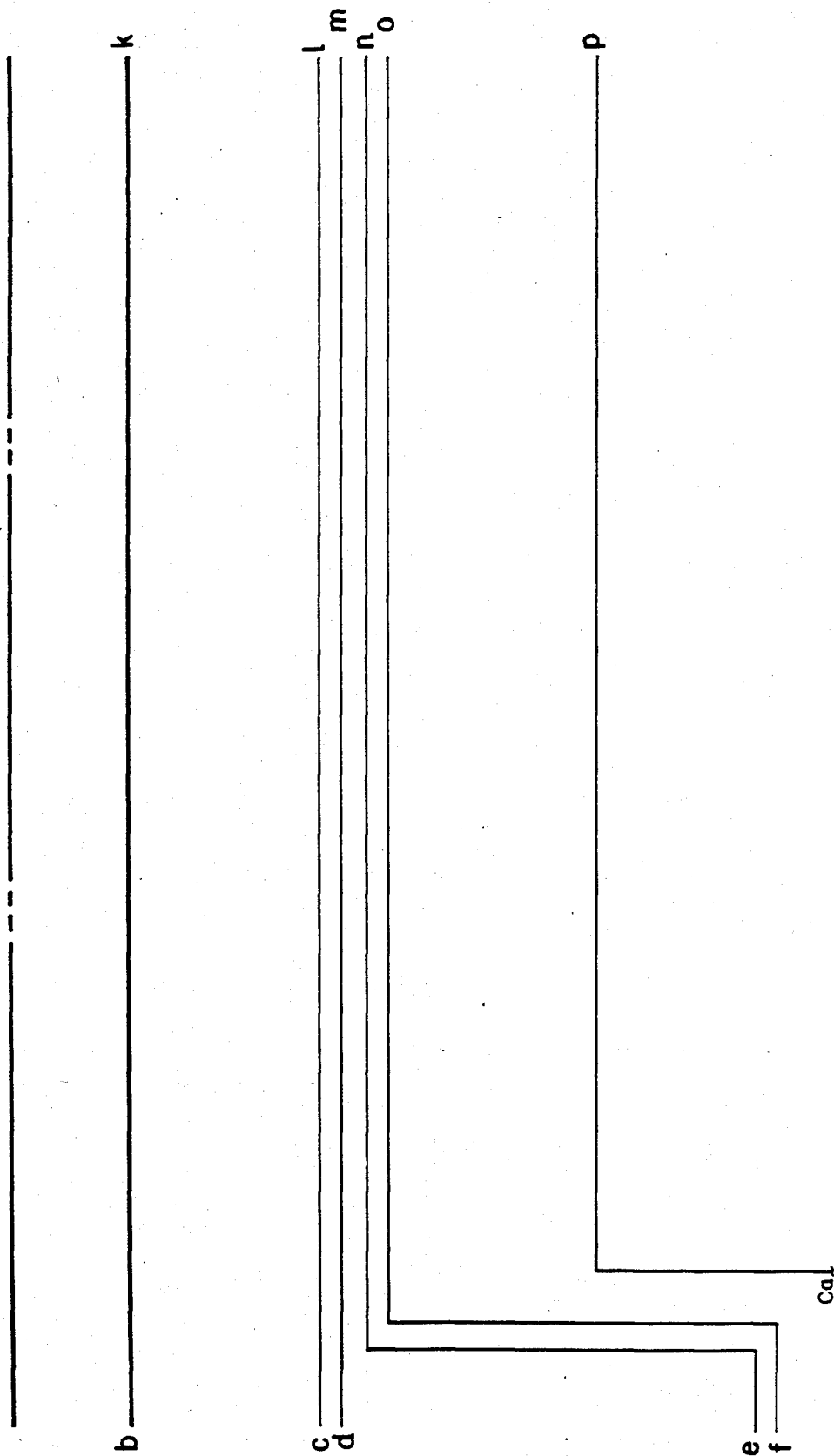


FIG 27.42A

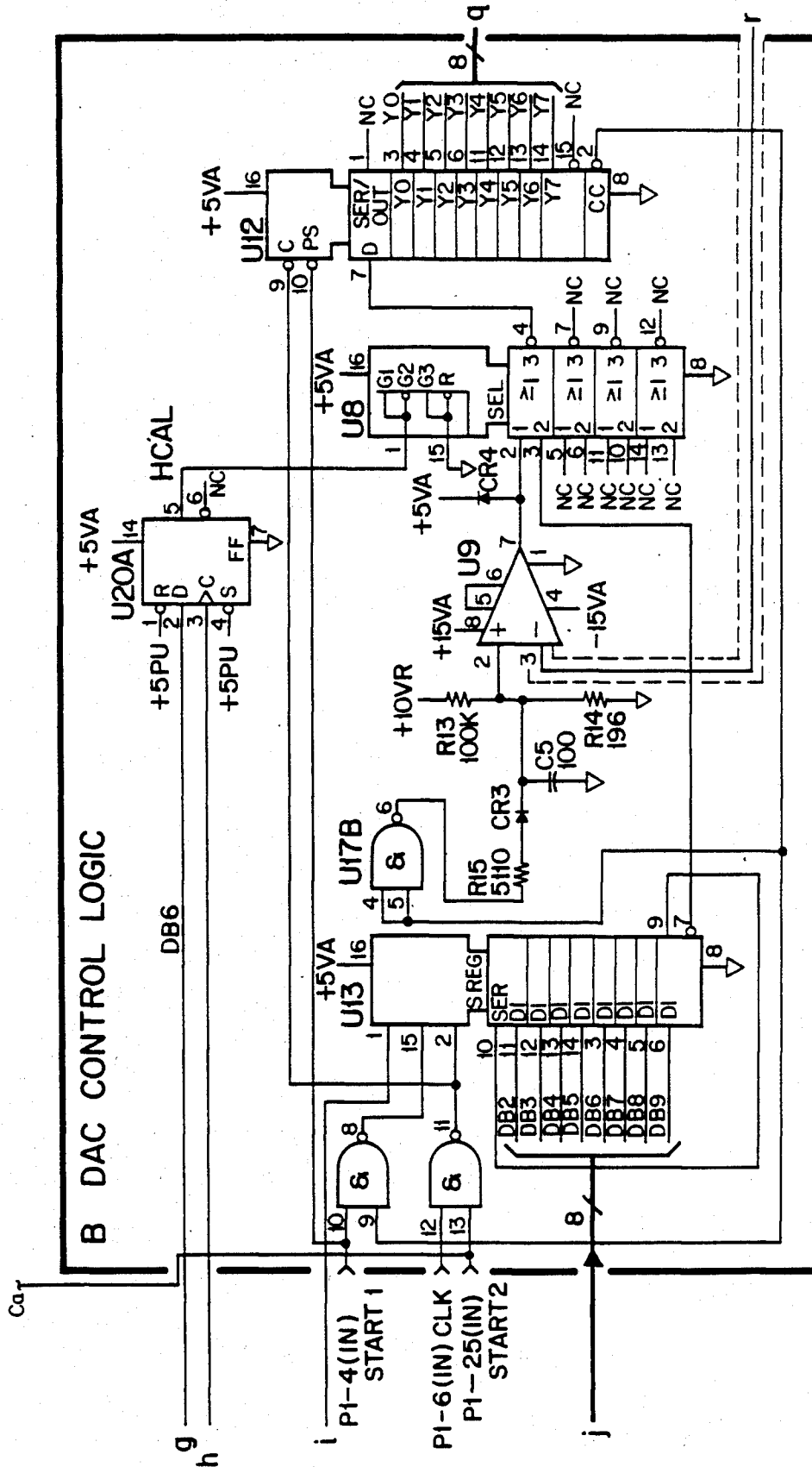


FIG 27.42B

k
l
m
n
o
p

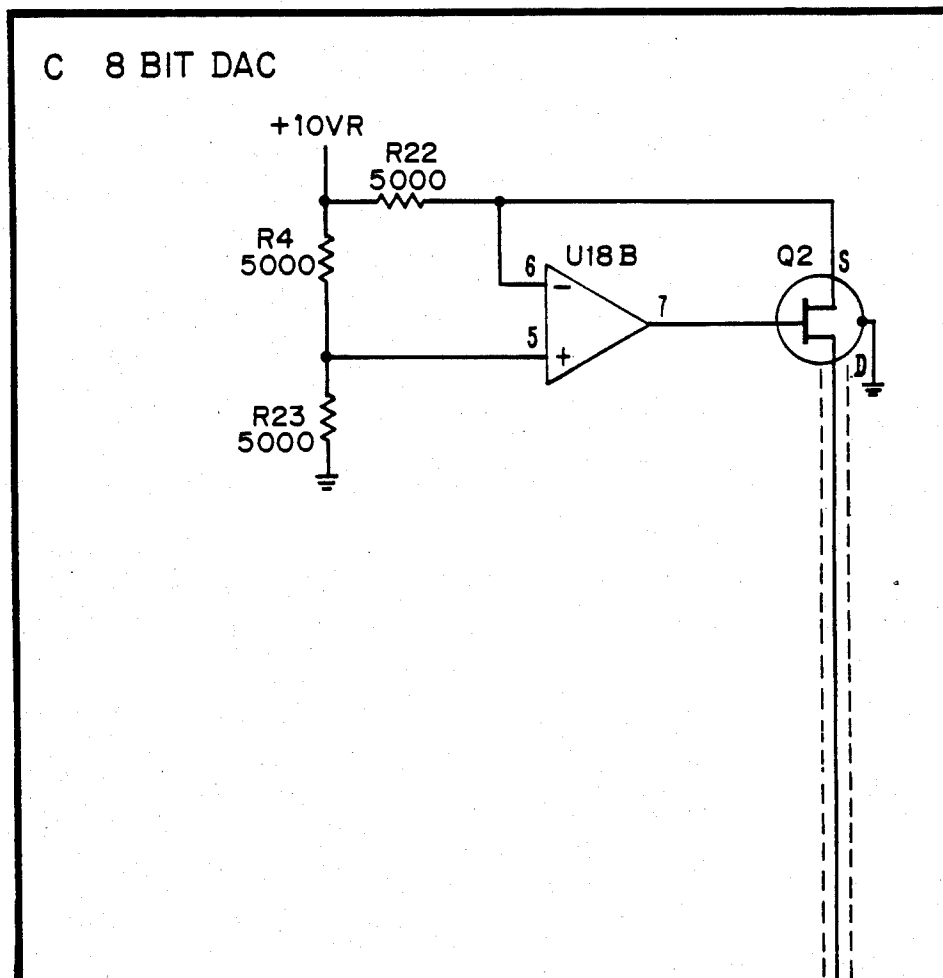


FIG 27.43A

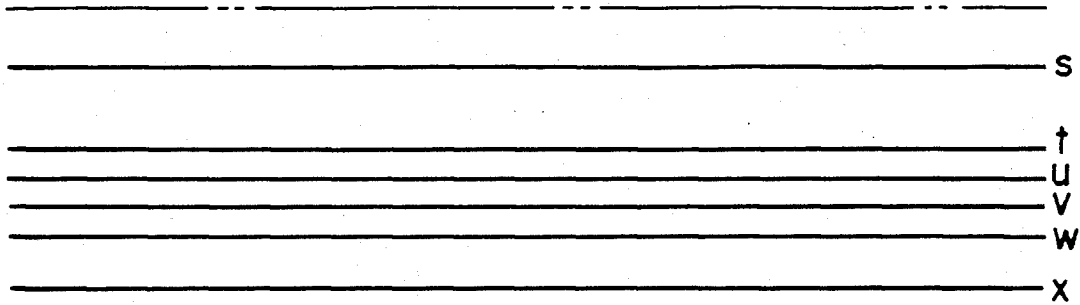


FIG. 27.43 B

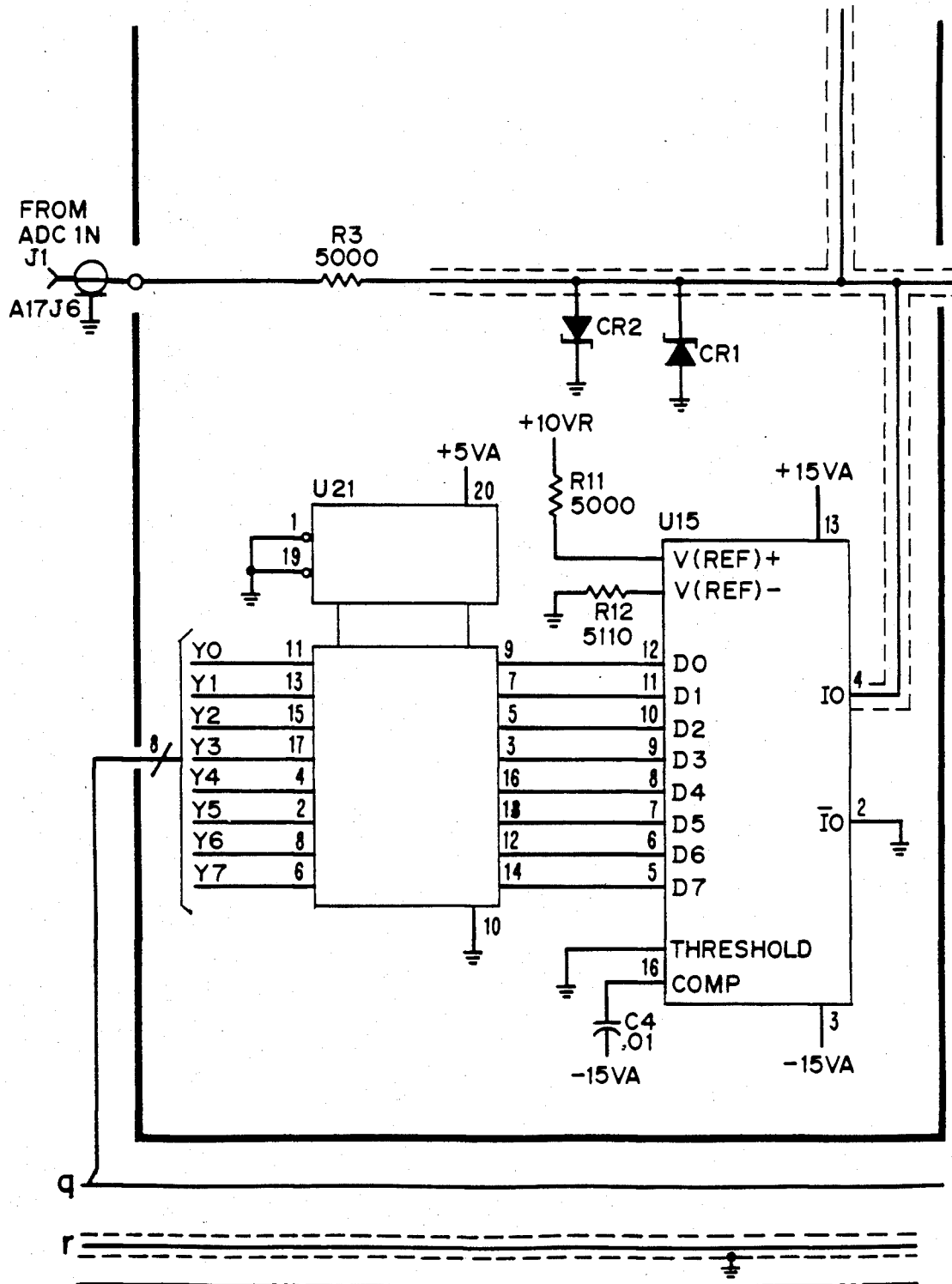


FIG 27.43C

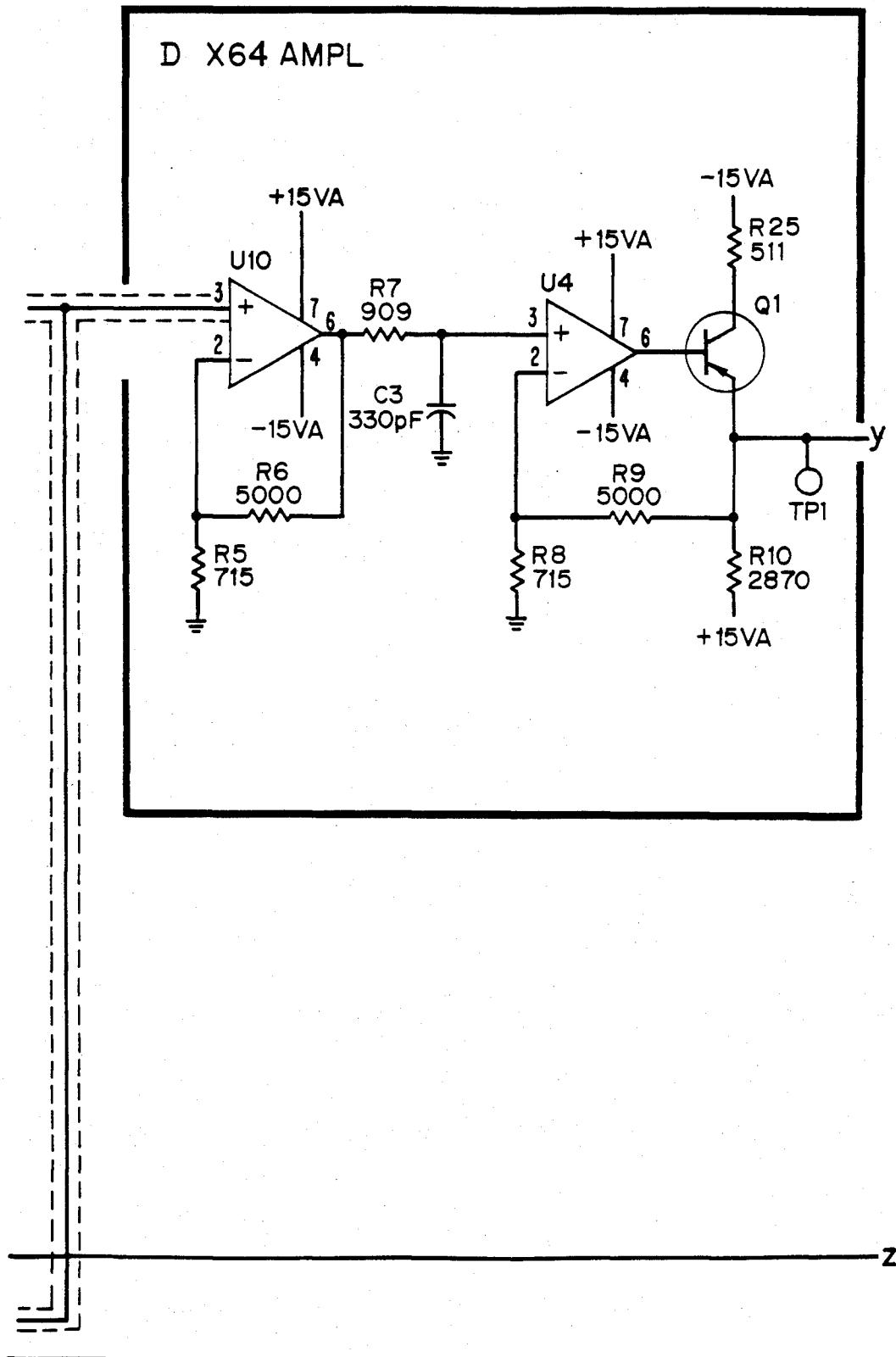


FIG 27.43D

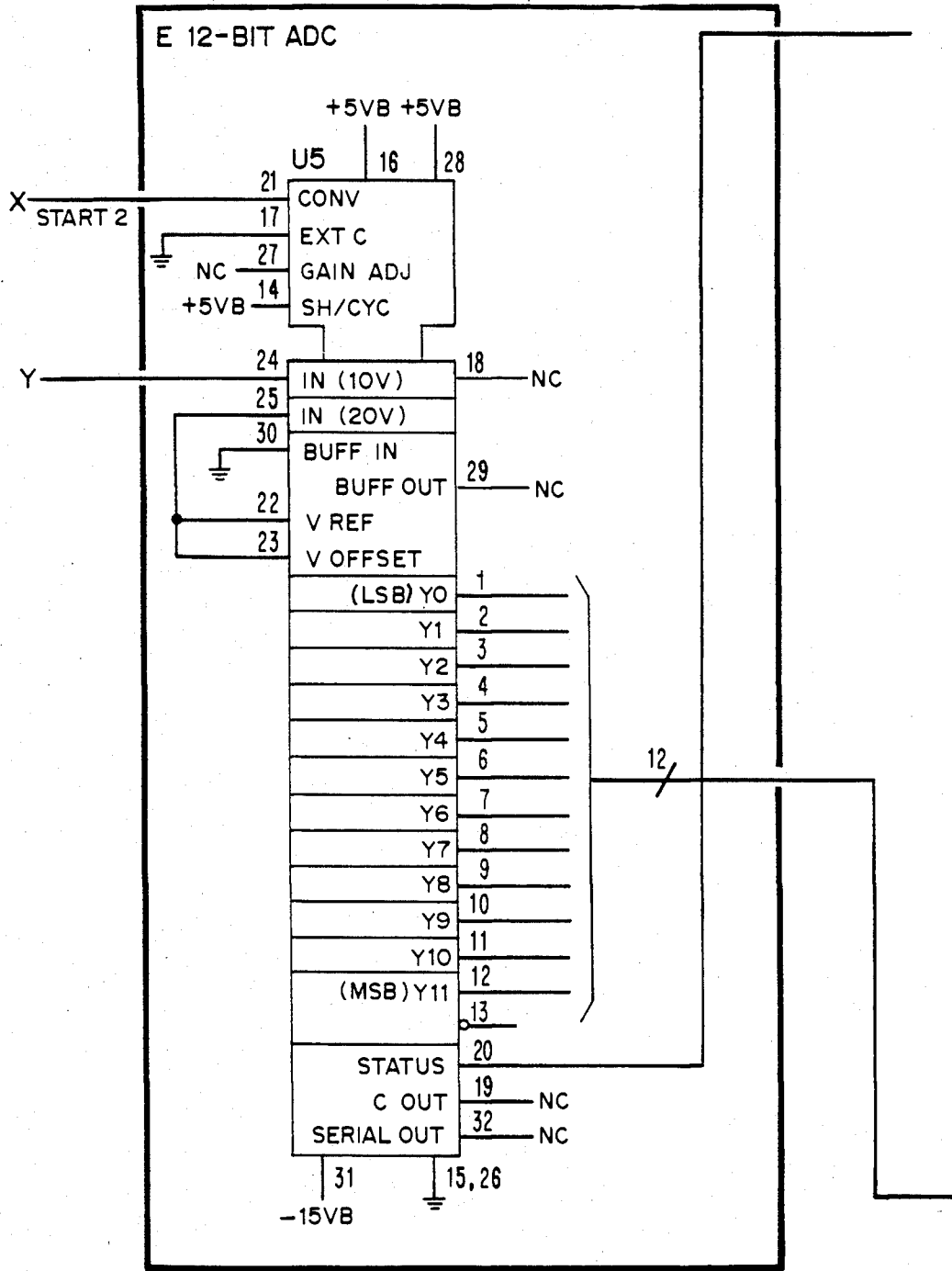


FIG 27.44B

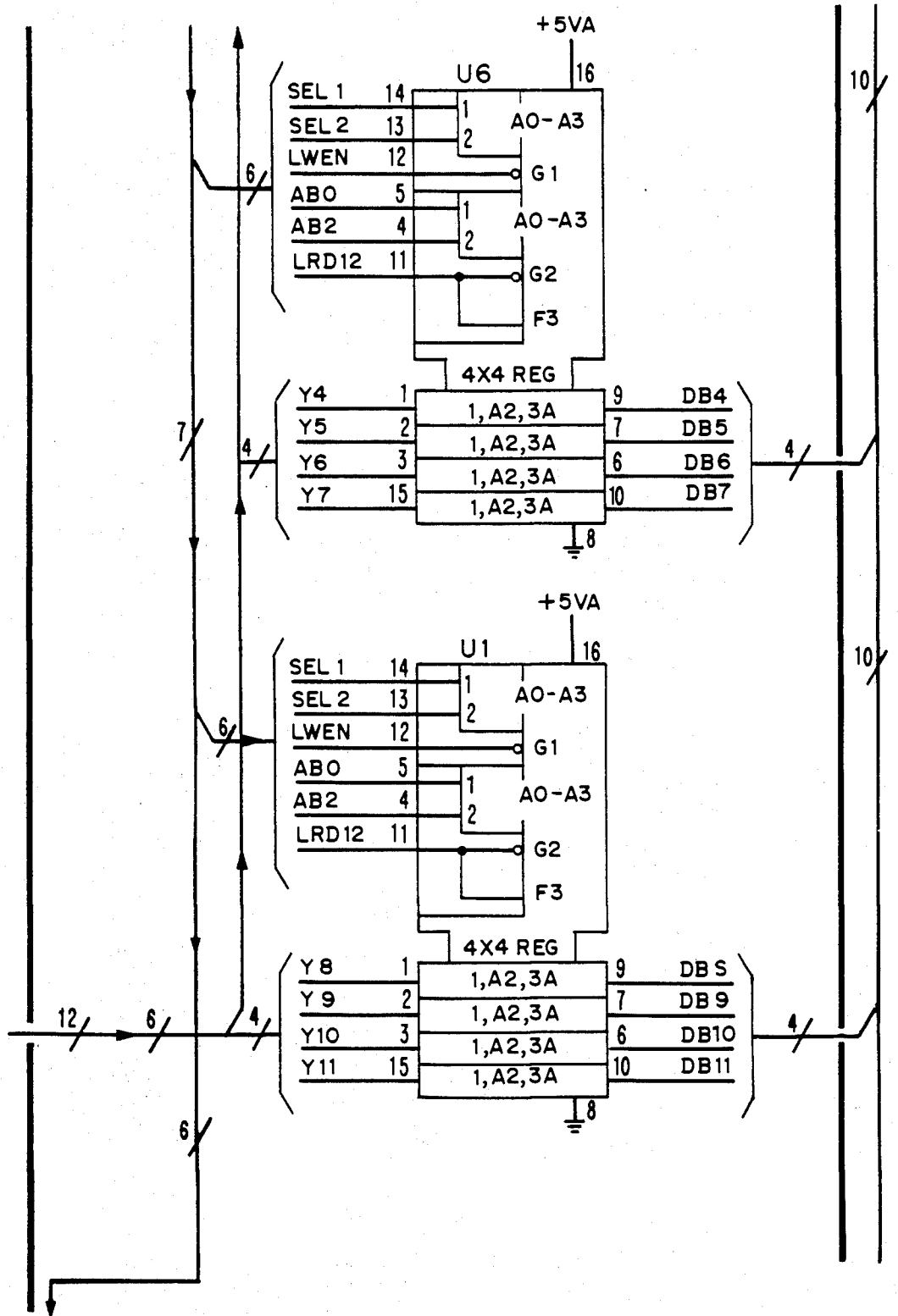


FIG 27.44C

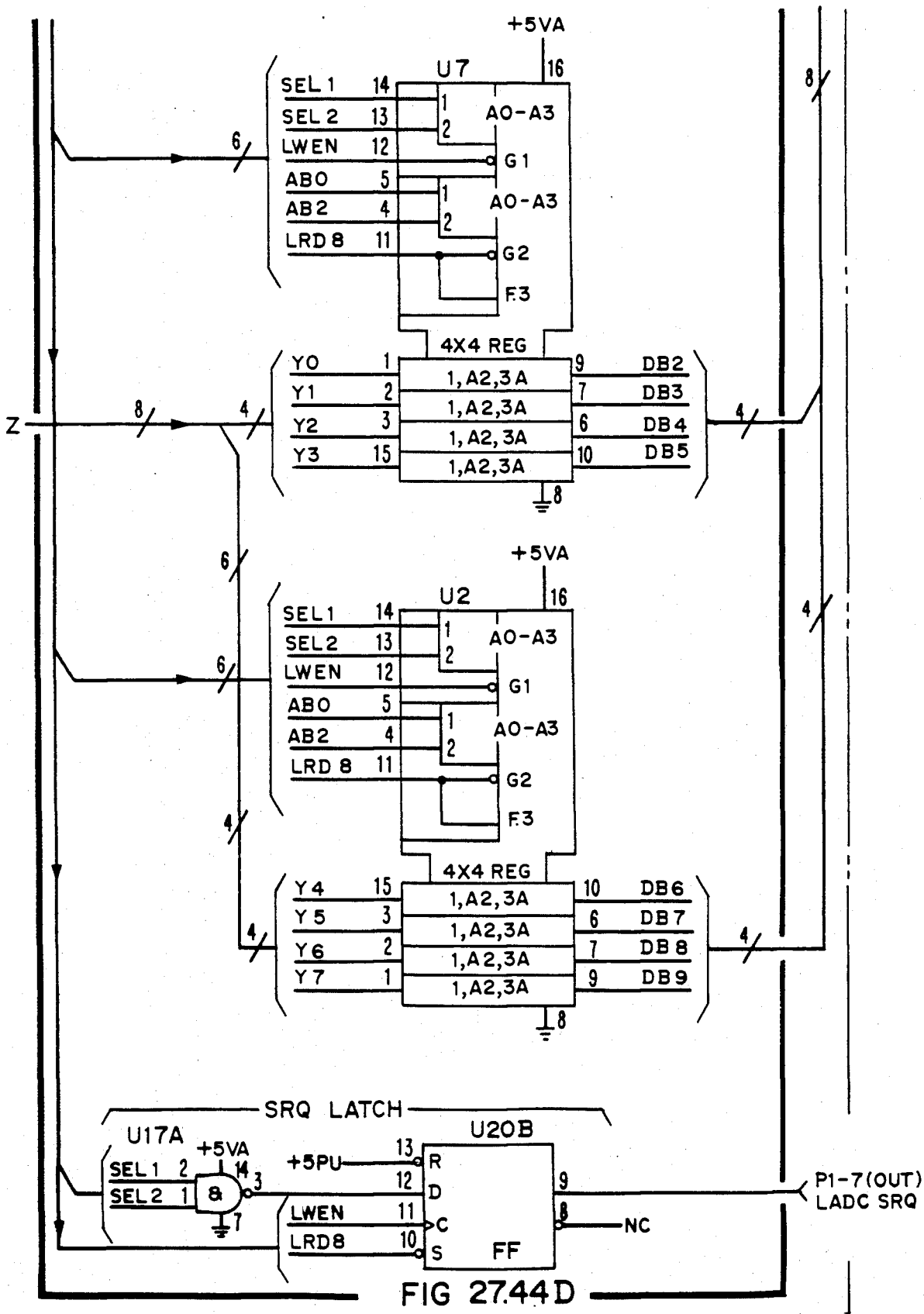


FIG 27.44 D

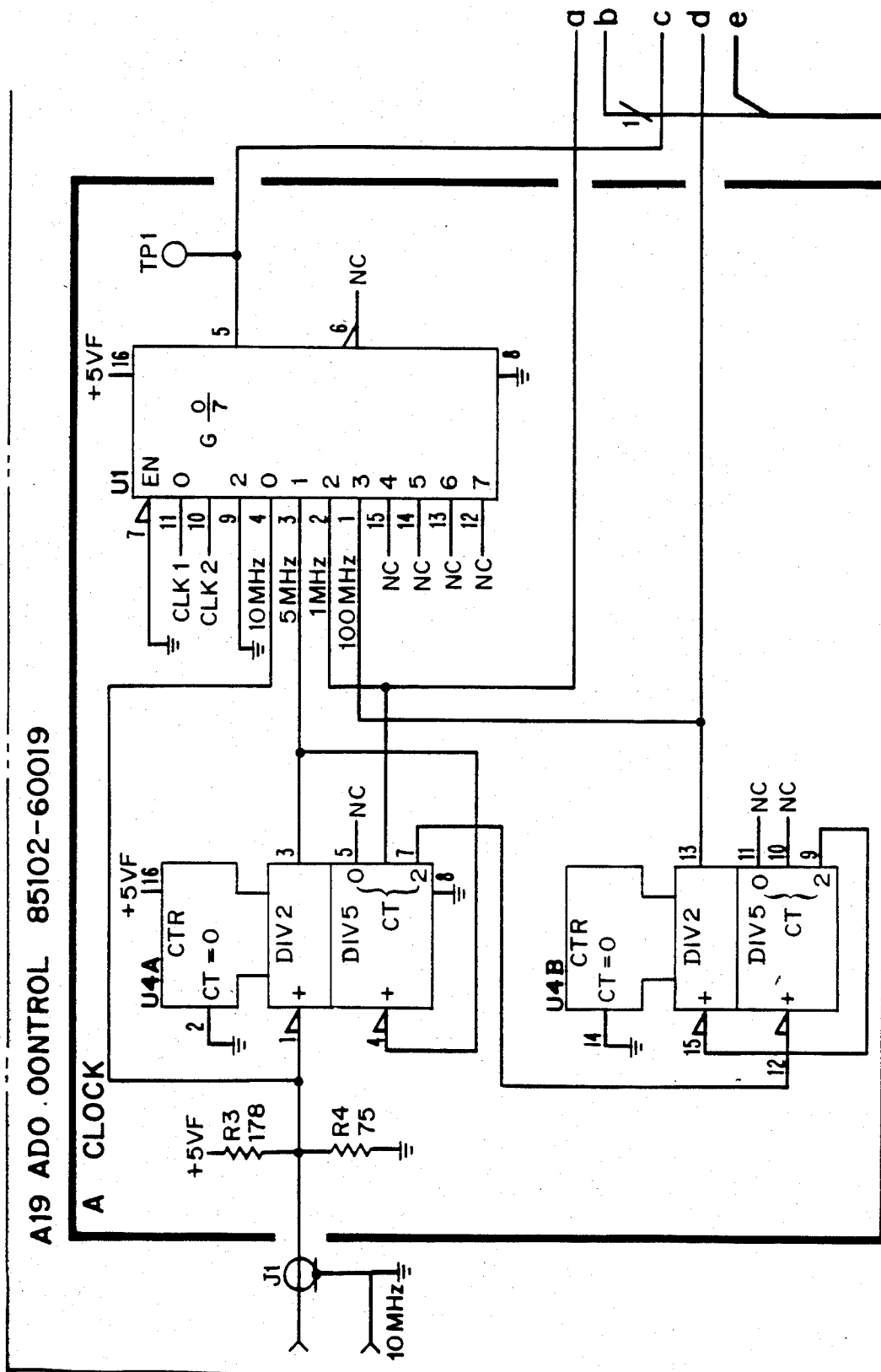


FIG 27.46A

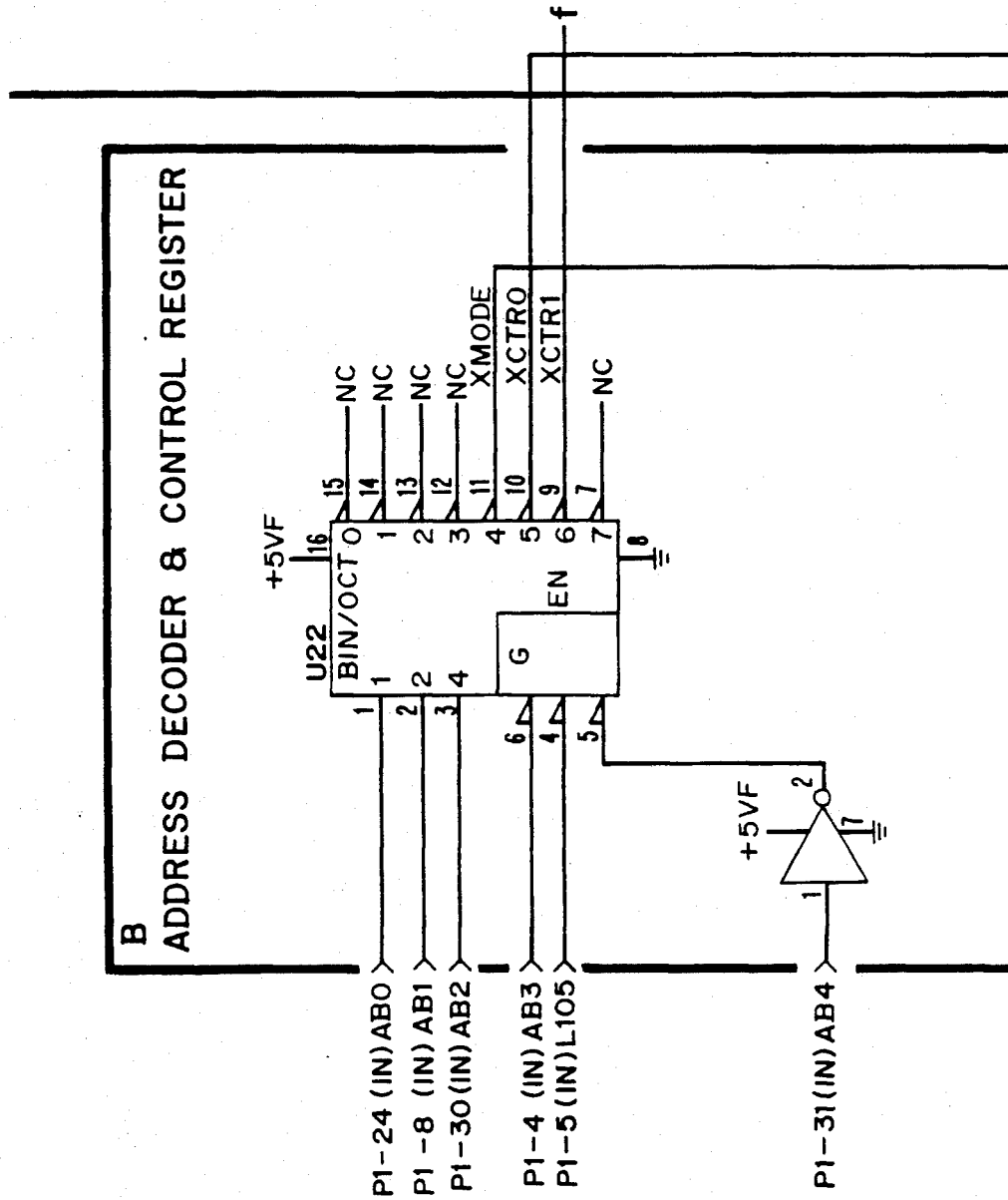


FIG 27.46B

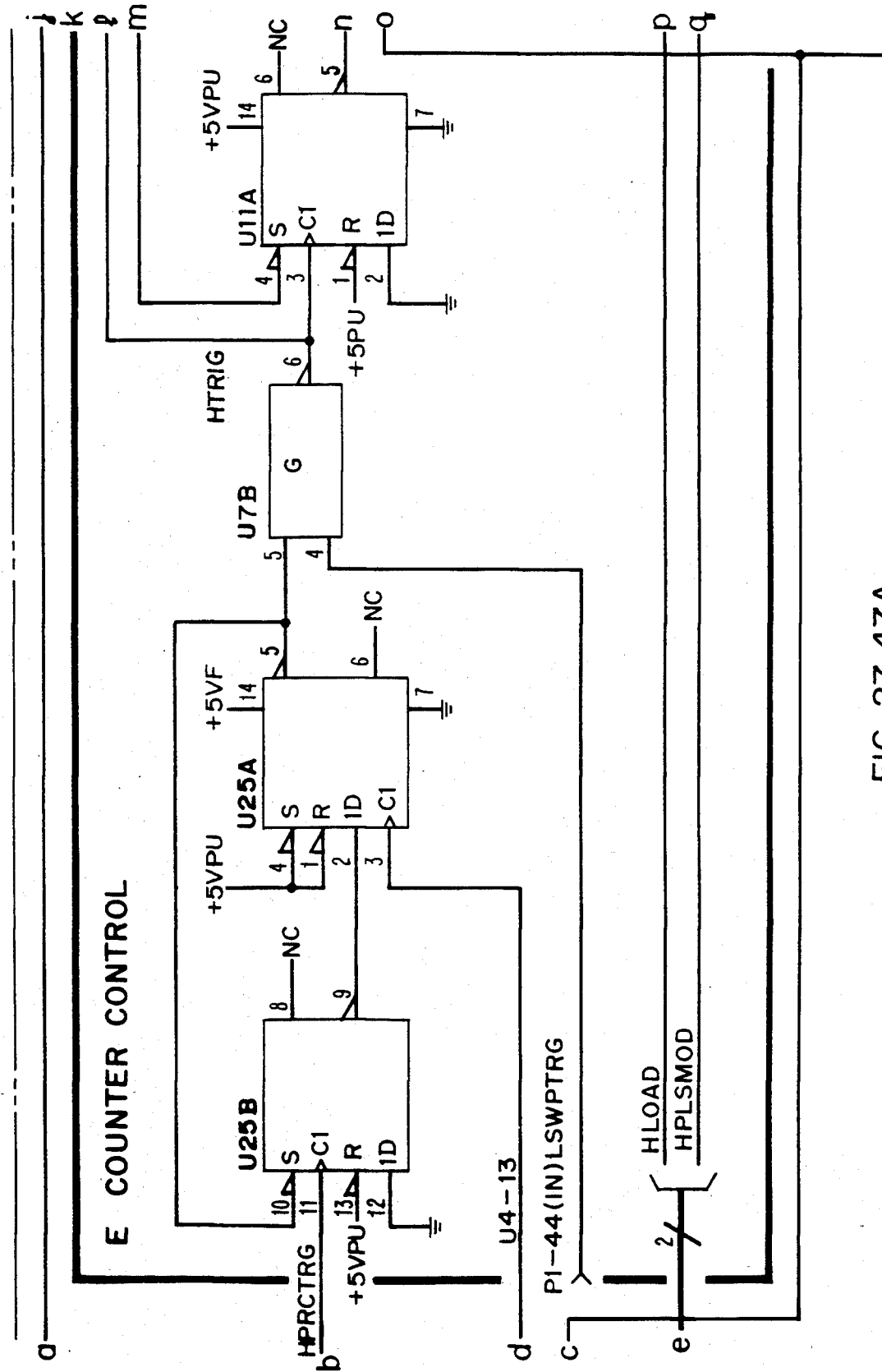


FIG 27.47A

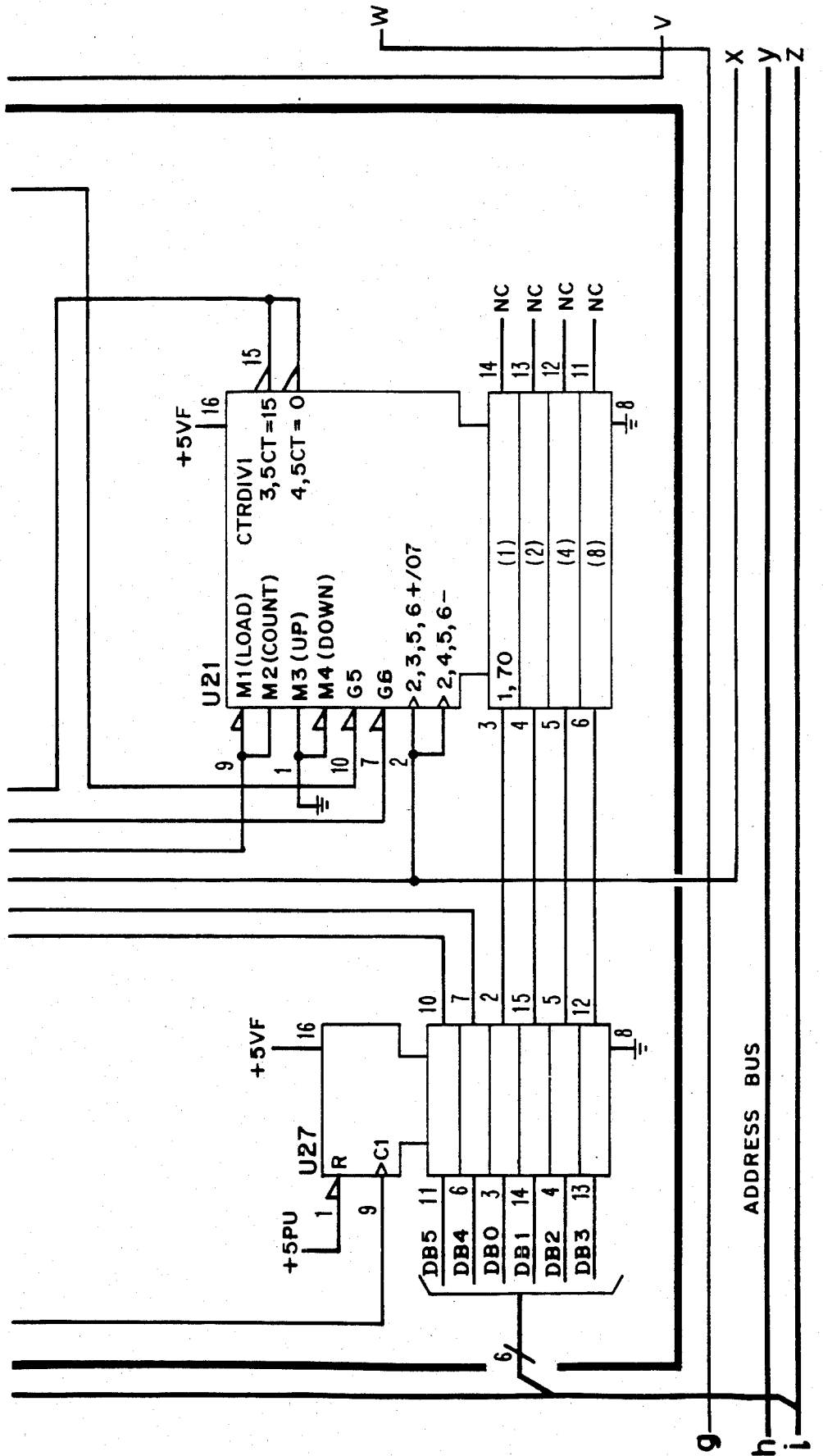


FIG 27.47C

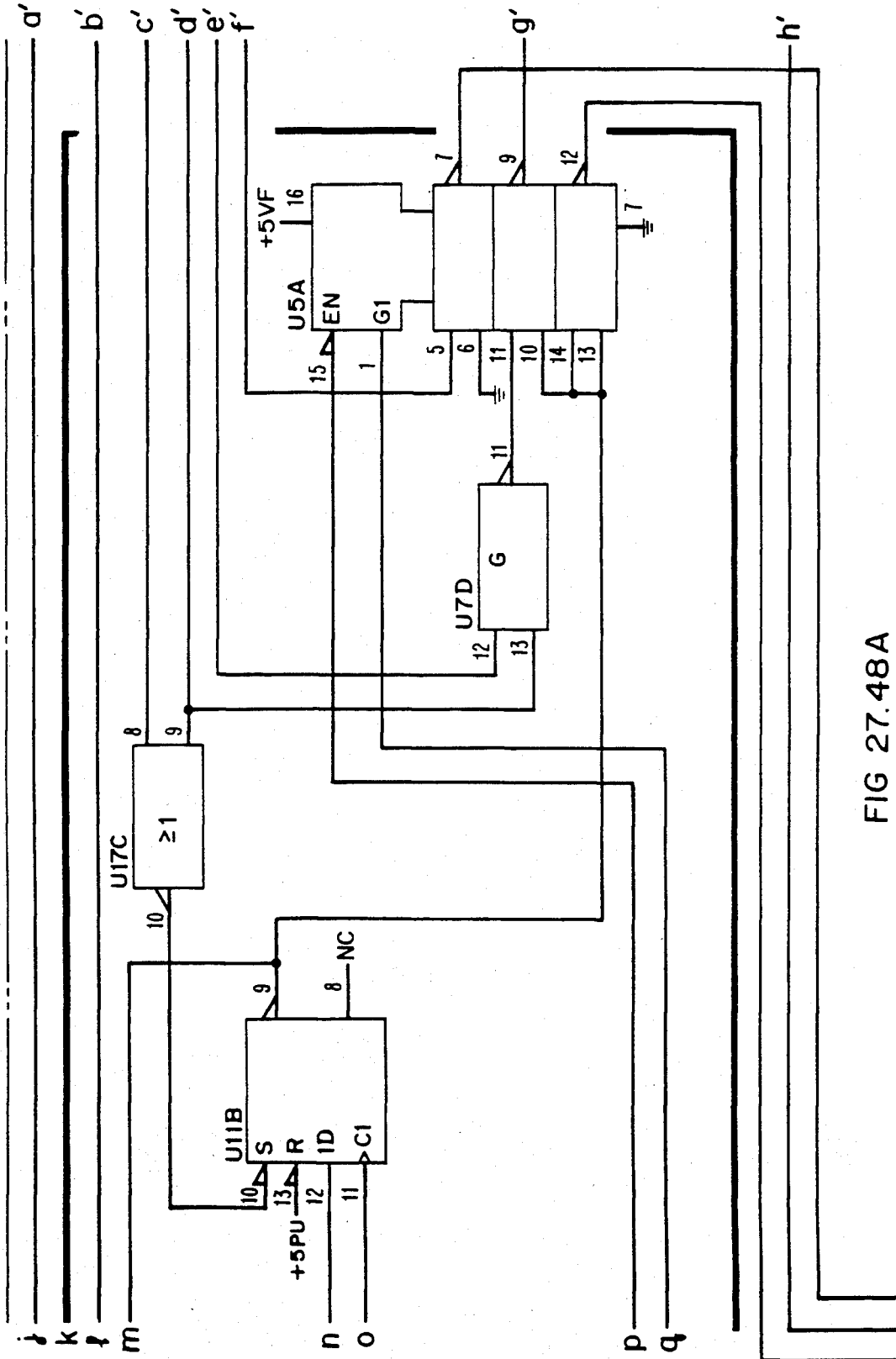


FIG 27.48A

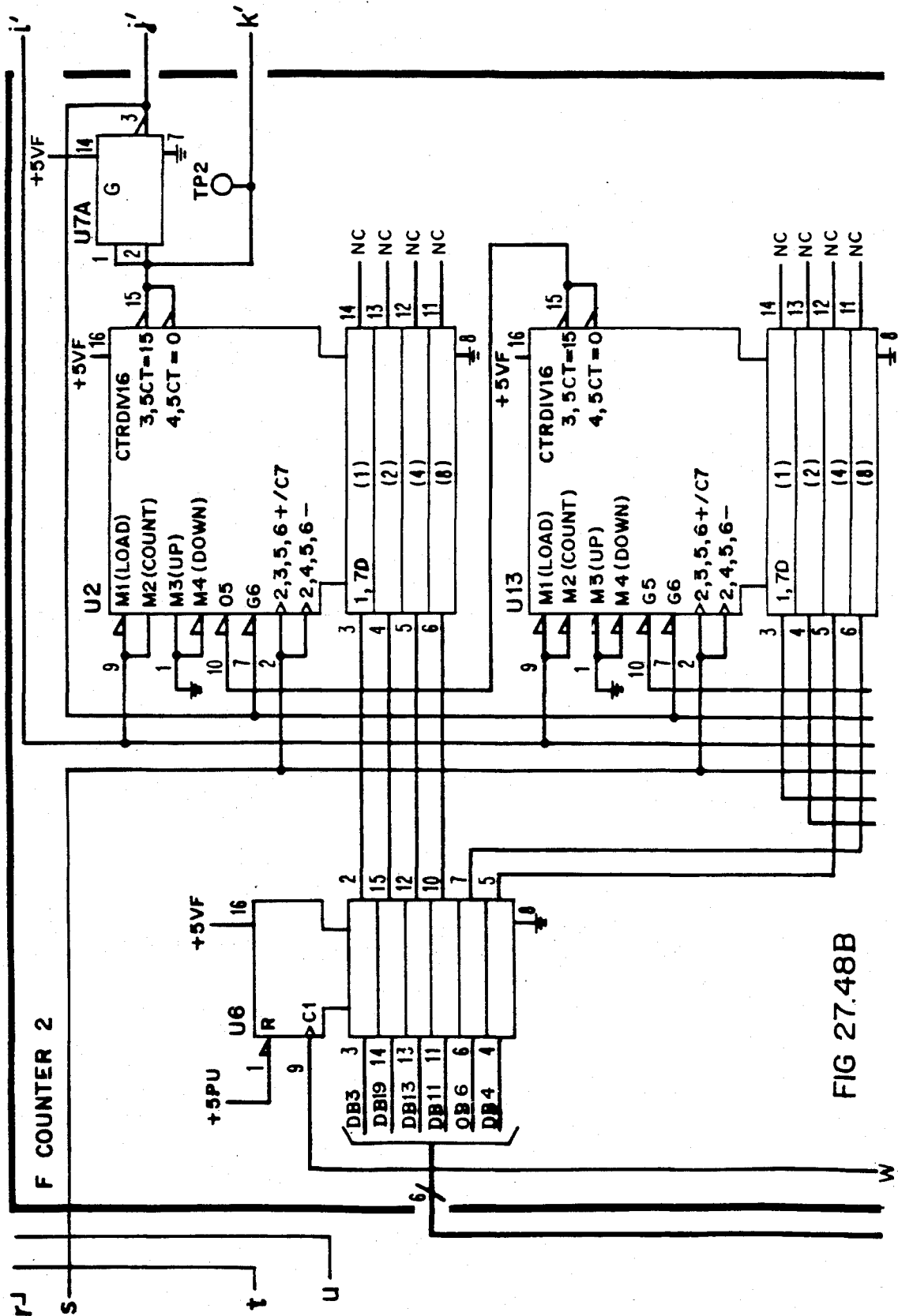


FIG 27.48B

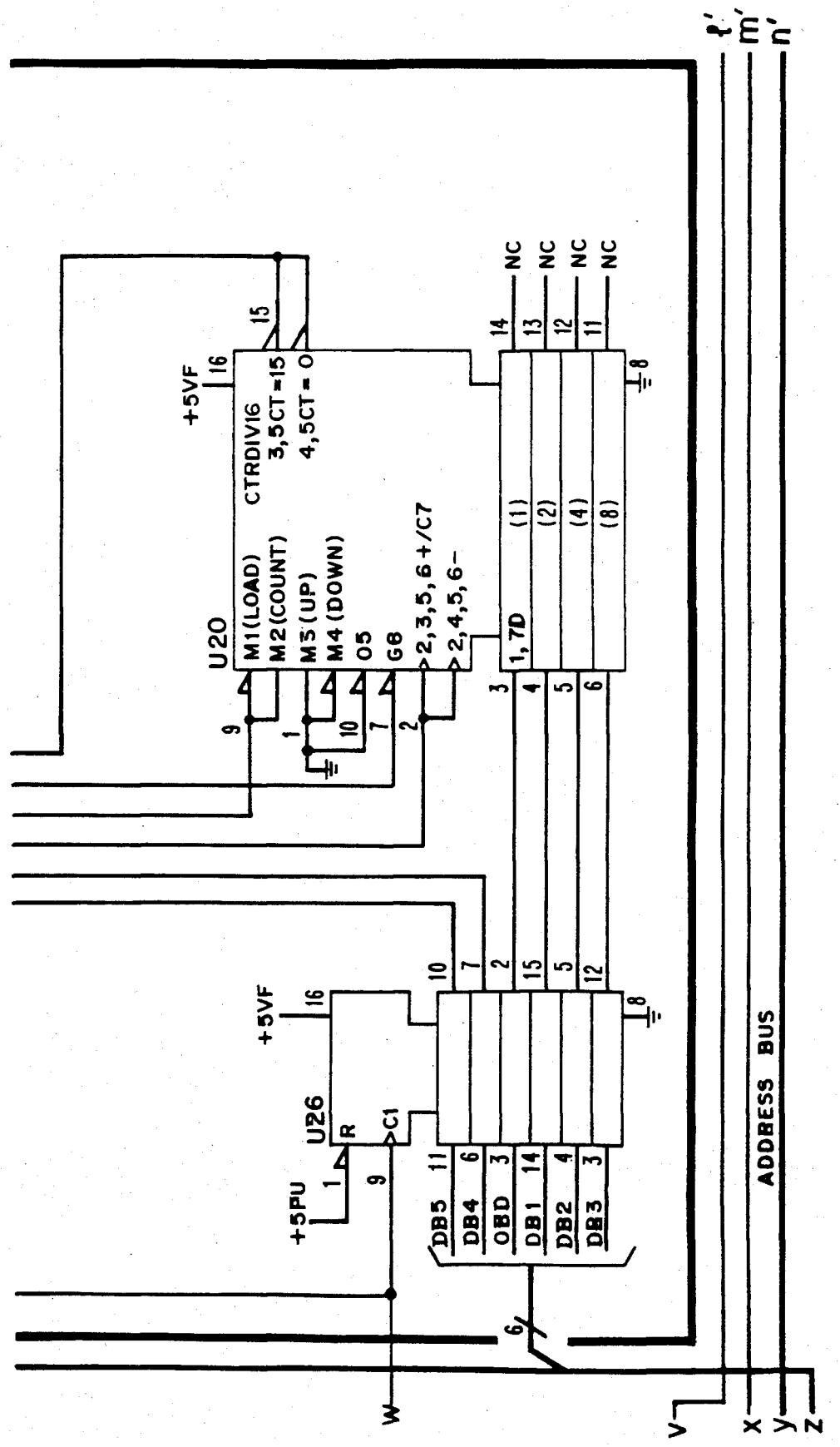


FIG 27.48C

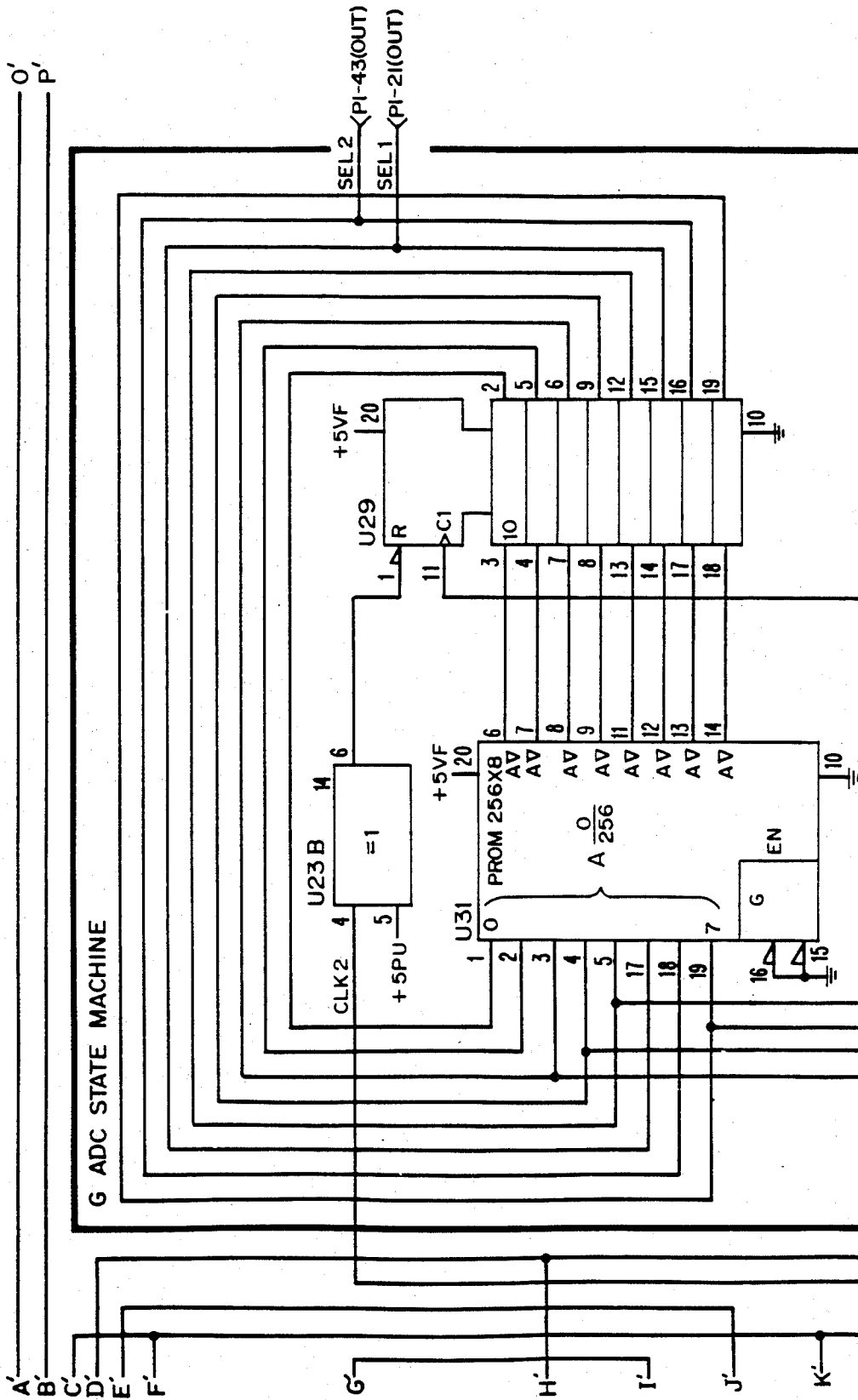


FIG 27.49A

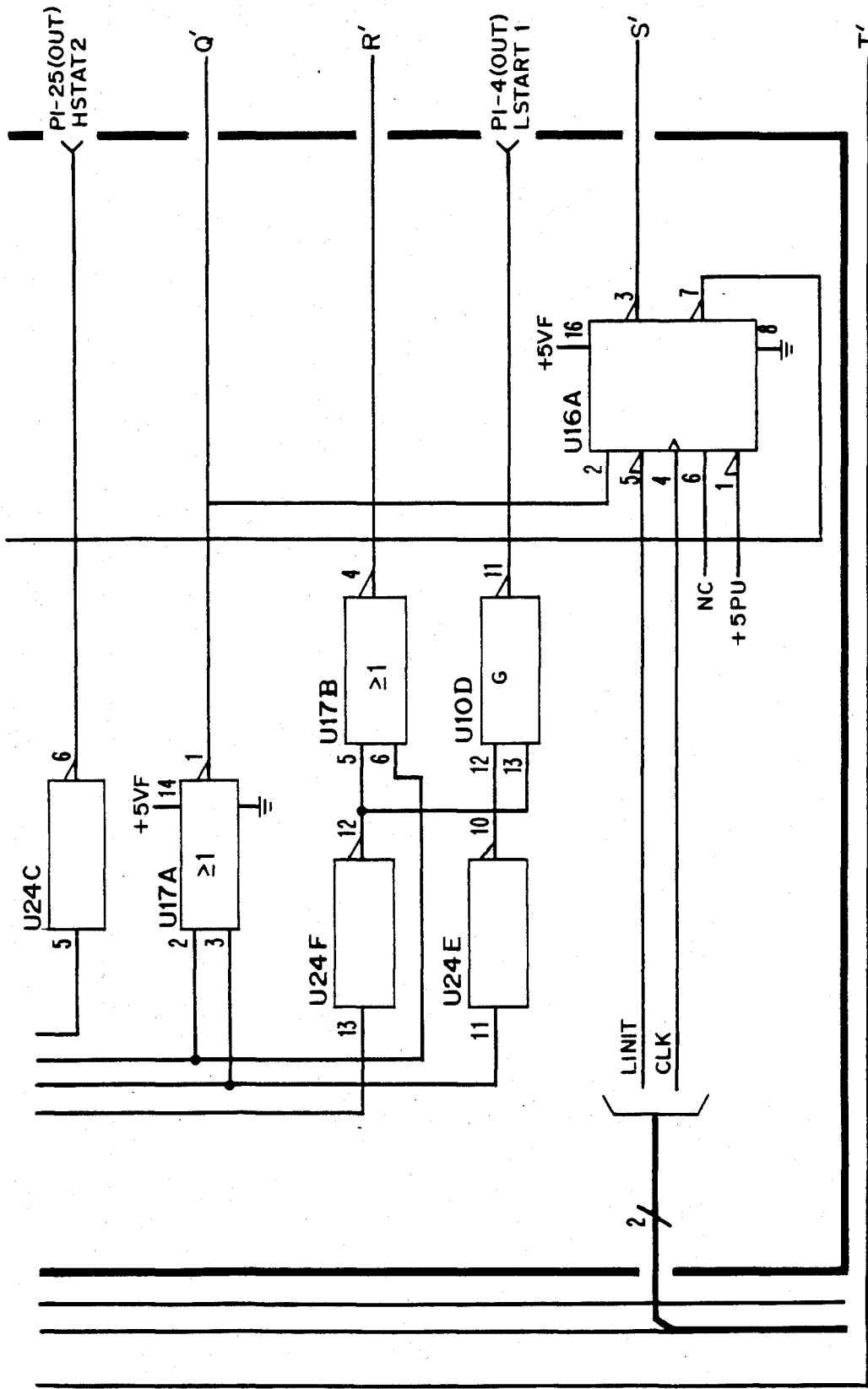


FIG 27.49B

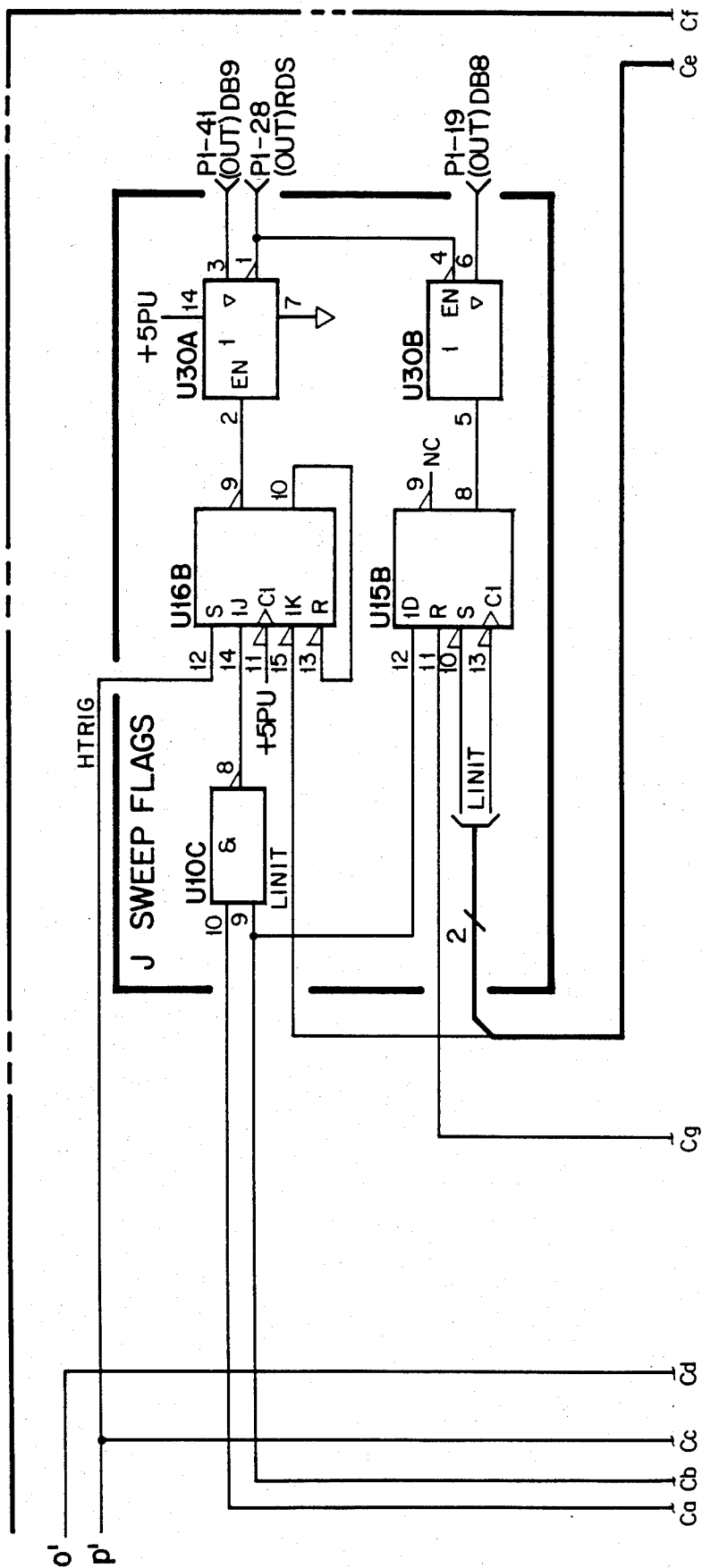


FIG 27.50A

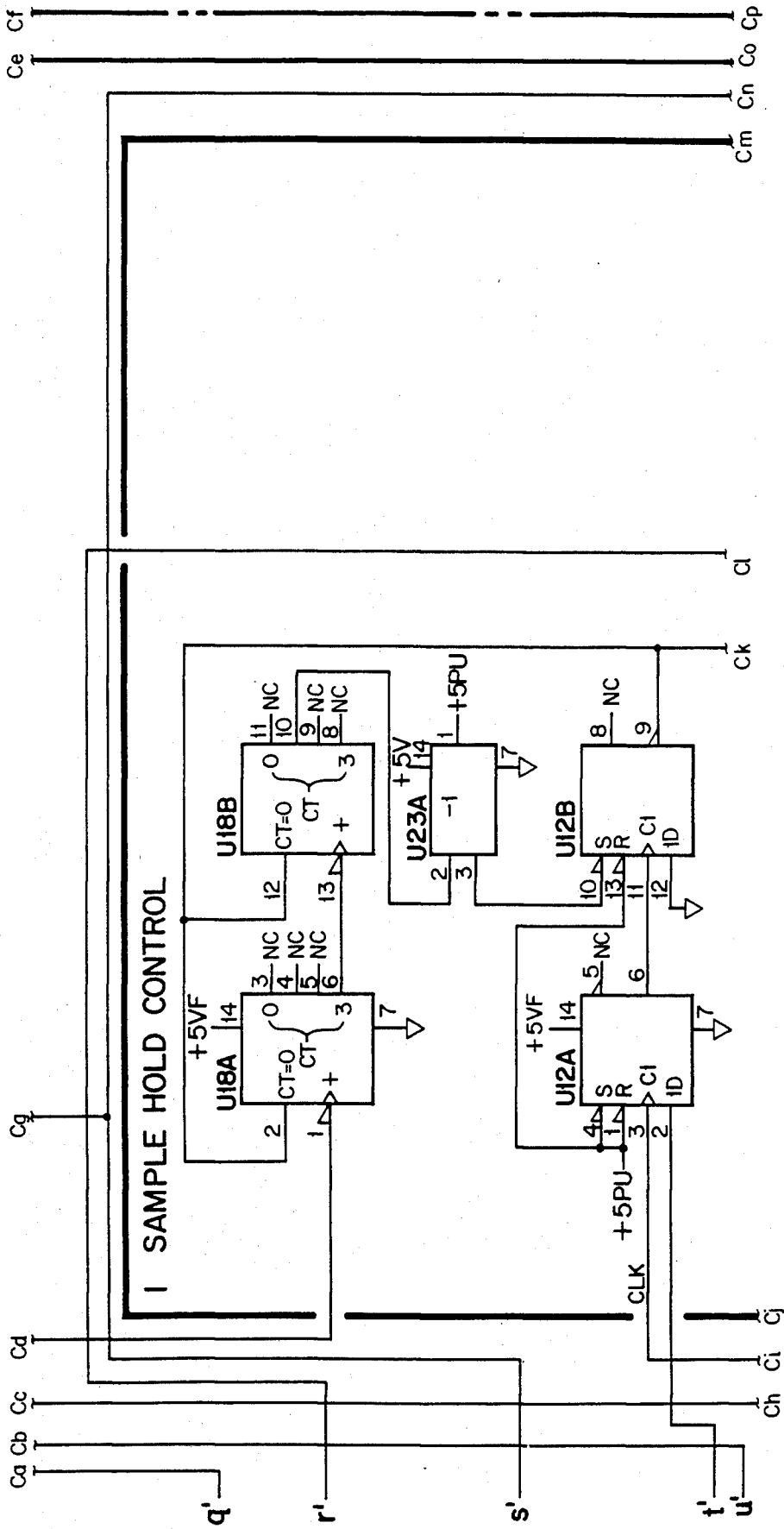


FIG 27.50B

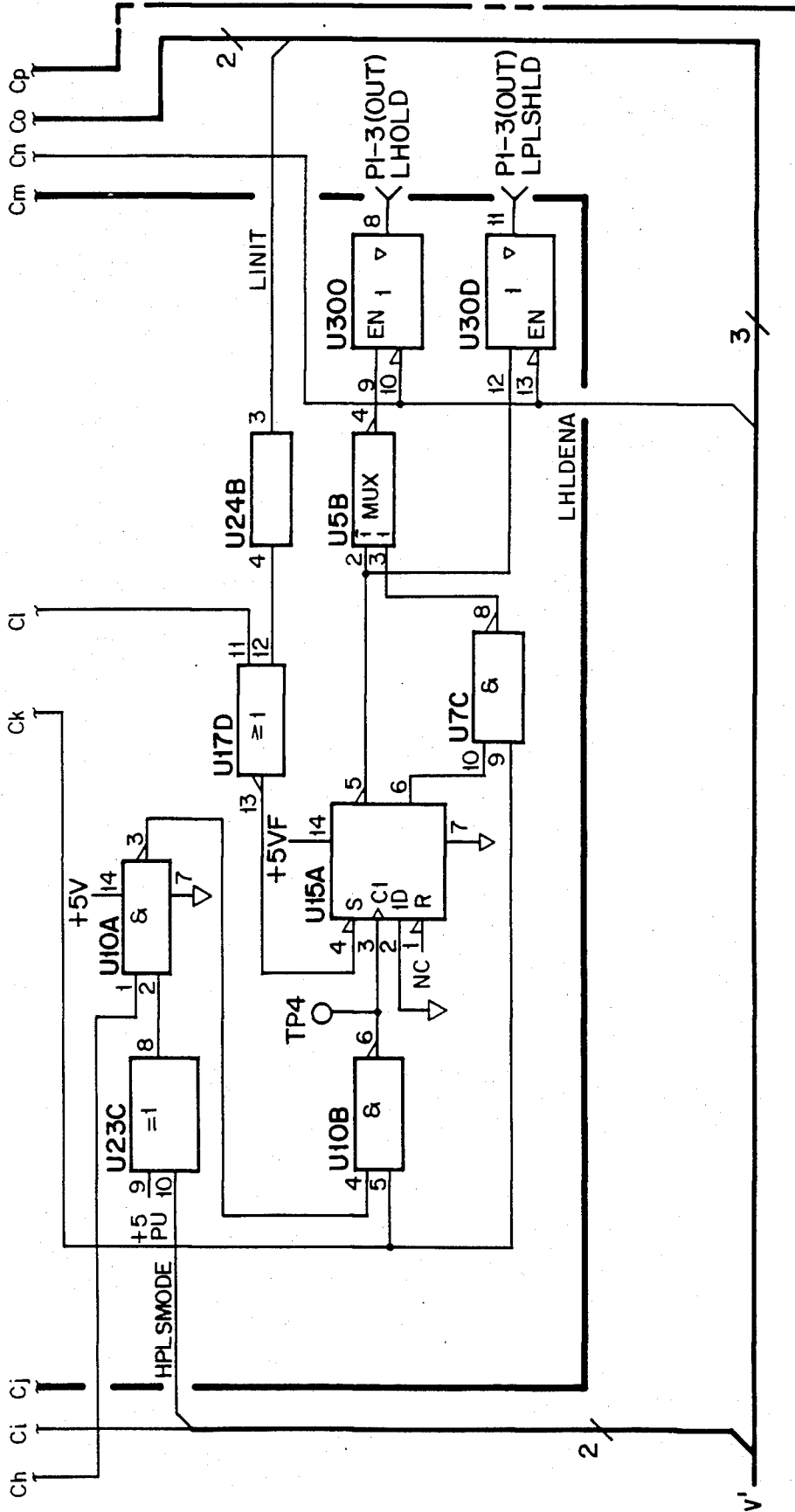


FIG 27.50C

FIG 27.51

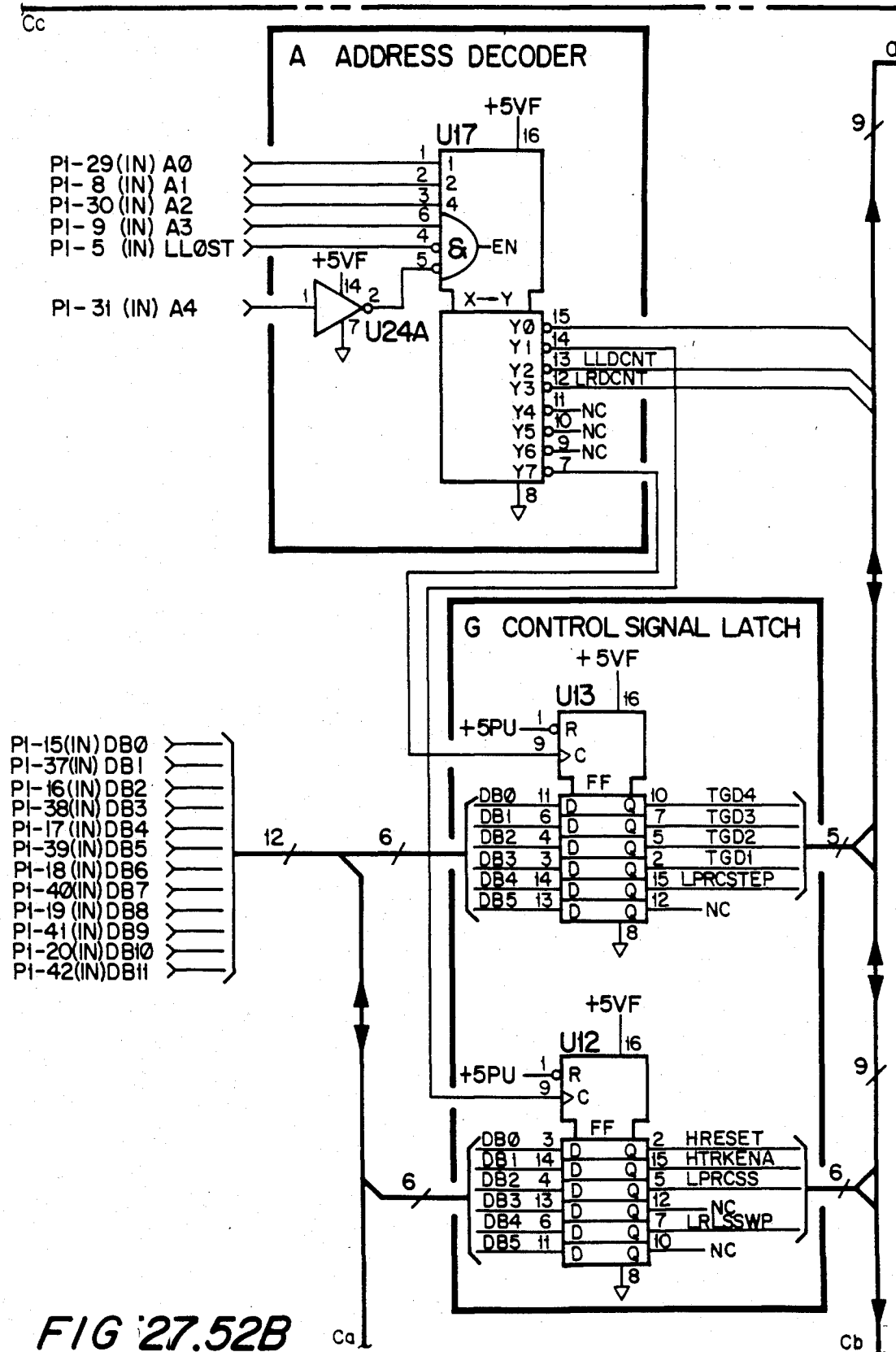
FIG 27.46A	FIG 27.47A	FIG 27.48A	FIG 27.49A	FIG 27.50A
FIG 27.46B	FIG 27.47B	FIG 27.48B	FIG 27.49B	FIG 27.50B
FIG 27.46C	FIG 27.47C	FIG 27.48C	FIG 27.49C	FIG 27.50C

FIG 27.52A	FIG 27.53	FIG 27.54A	FIG 27.55A	FIG 27.56A
FIG 27.52B		FIG 27.54B	FIG 27.55B	FIG 27.56B
FIG 27.52C		FIG 27.54C		

FIG 27.57

A20 SWEEP ADC 85102-60020			
PIN	SIGNAL	TO/FROM	FUNCTION BLOCK
1	23		
2	+10VR LSS	A18 A24	NOT USED
3	25		
4	26		
5	LLOST LIFSRQ	ADR BUSS A24	
6	CLK LRDS	A6 A24	
7	LADCSRQ AB0	A24 ADR BUSS	NOT USED
8	AB1 AB2	" "	
9	AB3 AB4	" "	
10	+15V REG +15V REG	POWER BUSS	
11	GND GND		
12	GND GND		
13	-15V REG -15V REG	POWER BUSS	
14	+5V REG +5V REG	" "	
15	DB0 DB1	DATA BUSS	
16	DB2 DB3	" "	
17	DB4 DB5	" "	
18	DB6 DB7	" "	
19	DB8 DB9	" "	
20	DB10 DB11	" "	
21	43		
22	44 LSWPTRG	A19	

FIG 27.52A



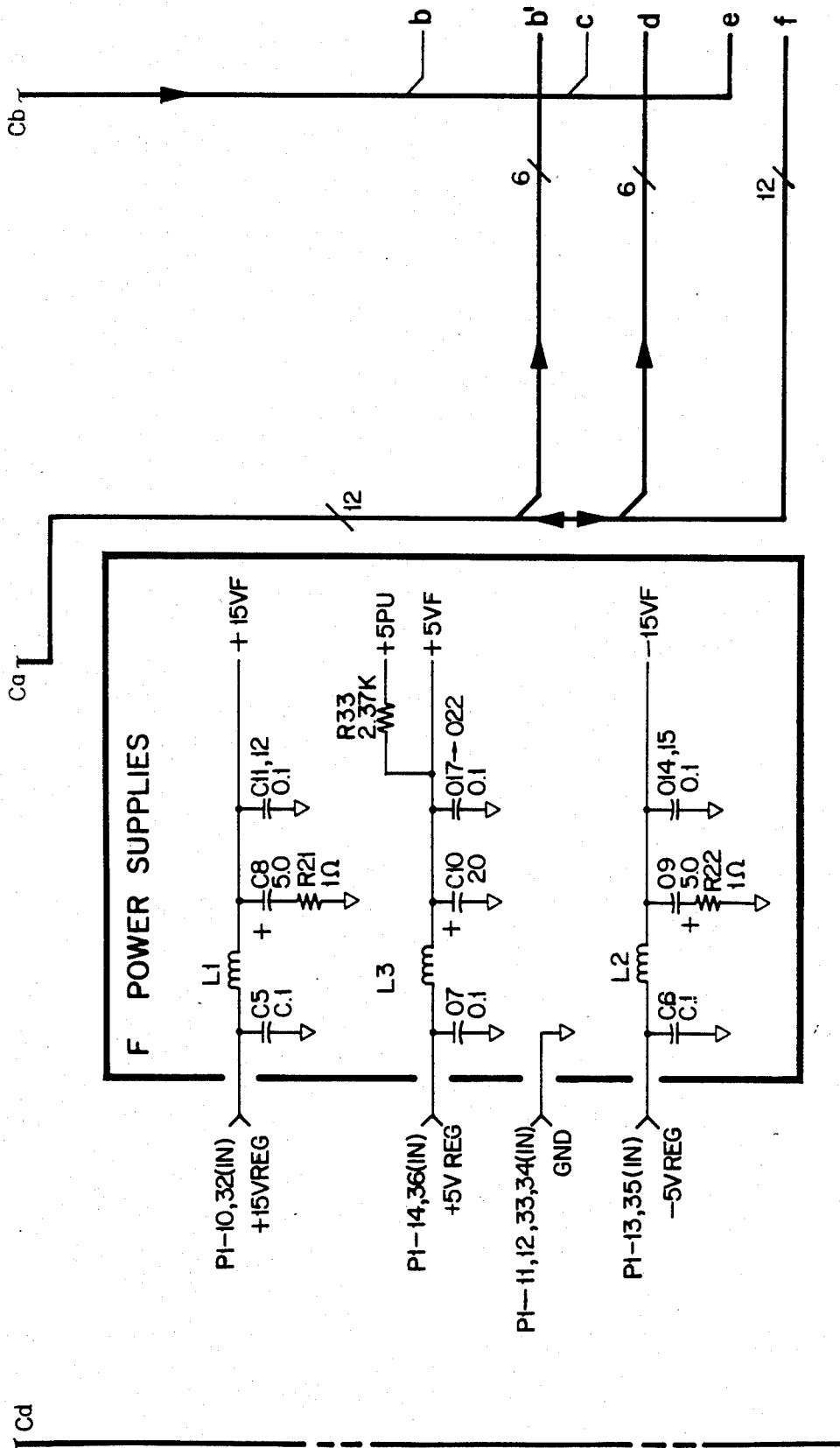


FIG 27.52C

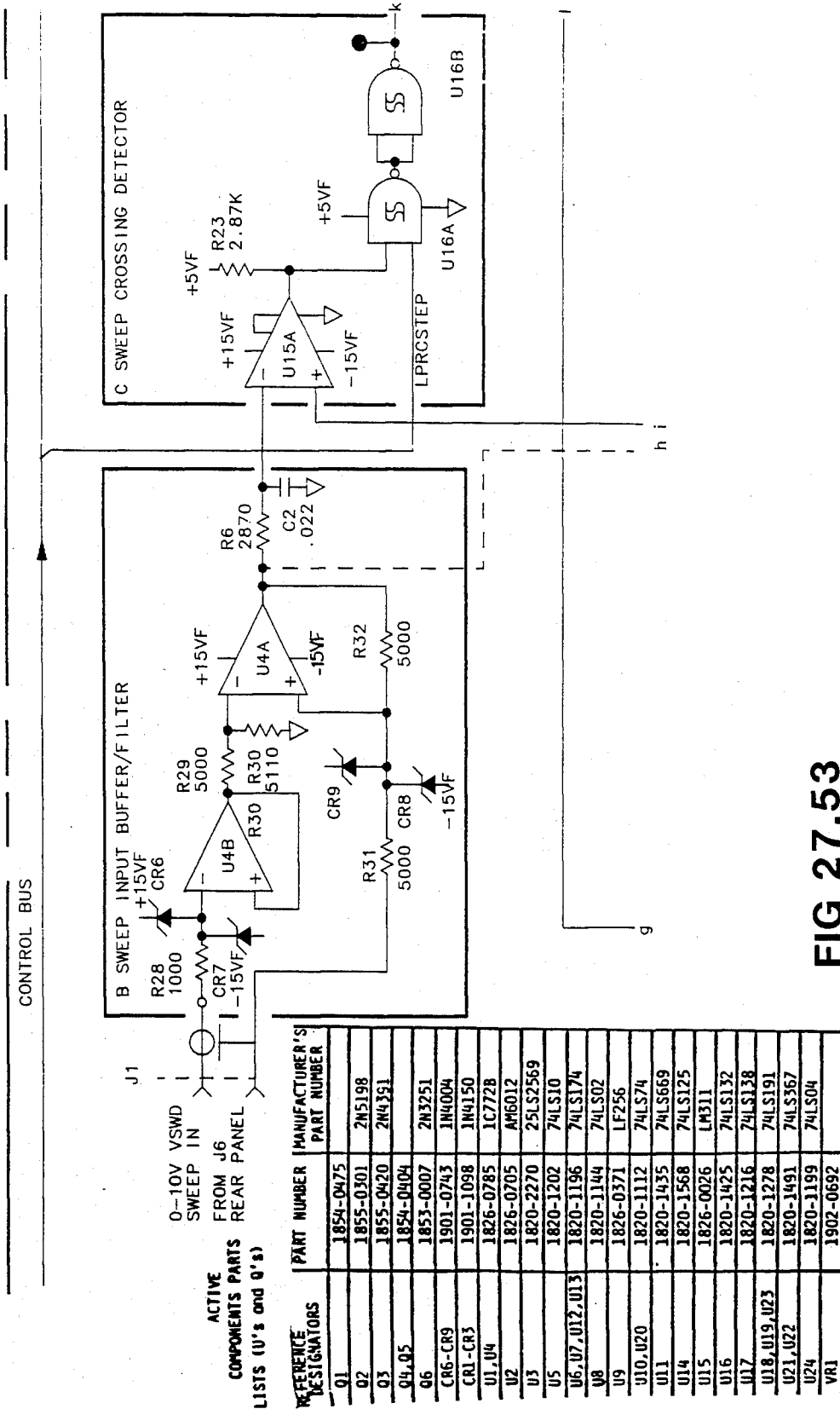


FIG 27.53

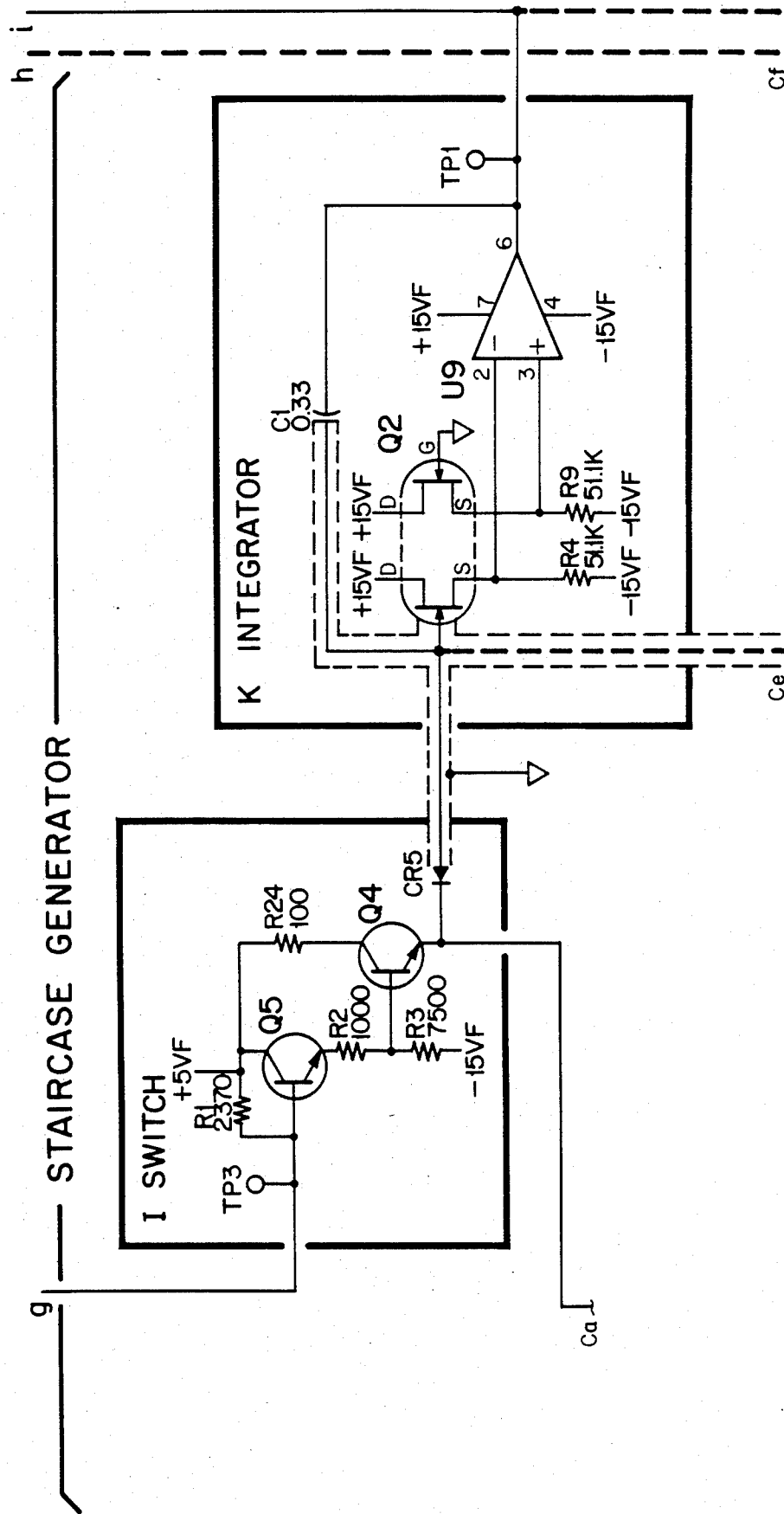


FIG 27.54A

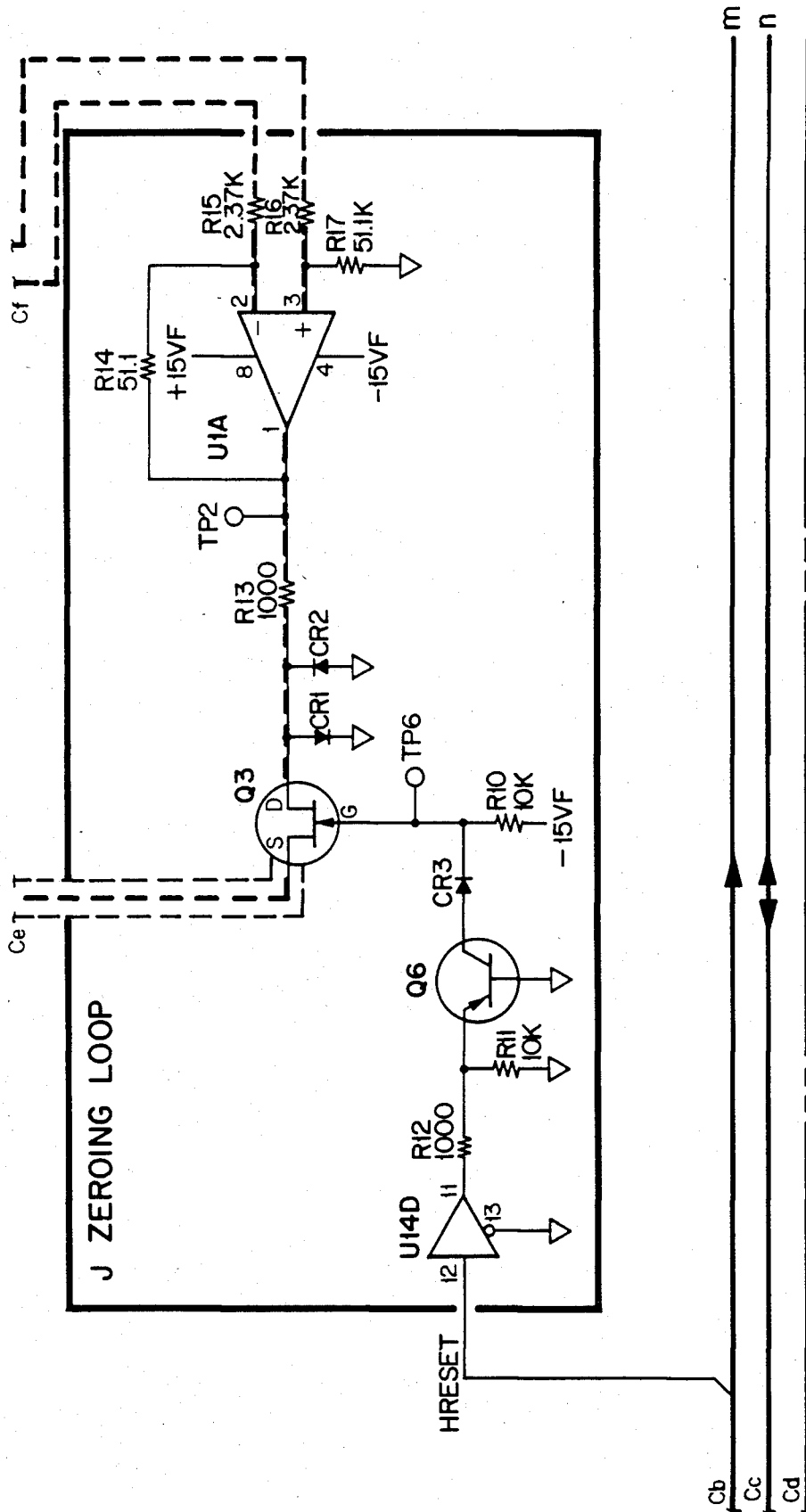


FIG 27.54C

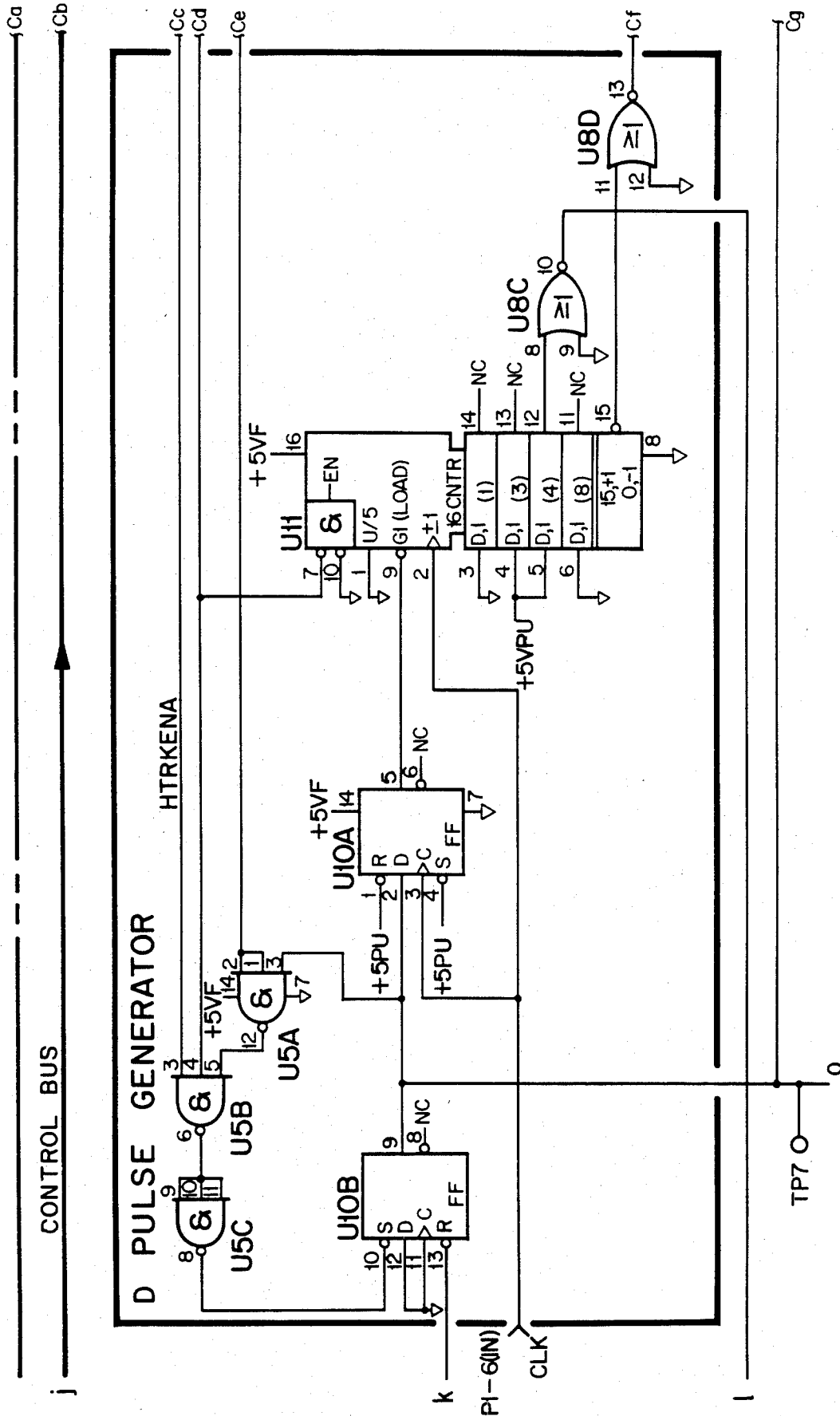


FIG 27.55A

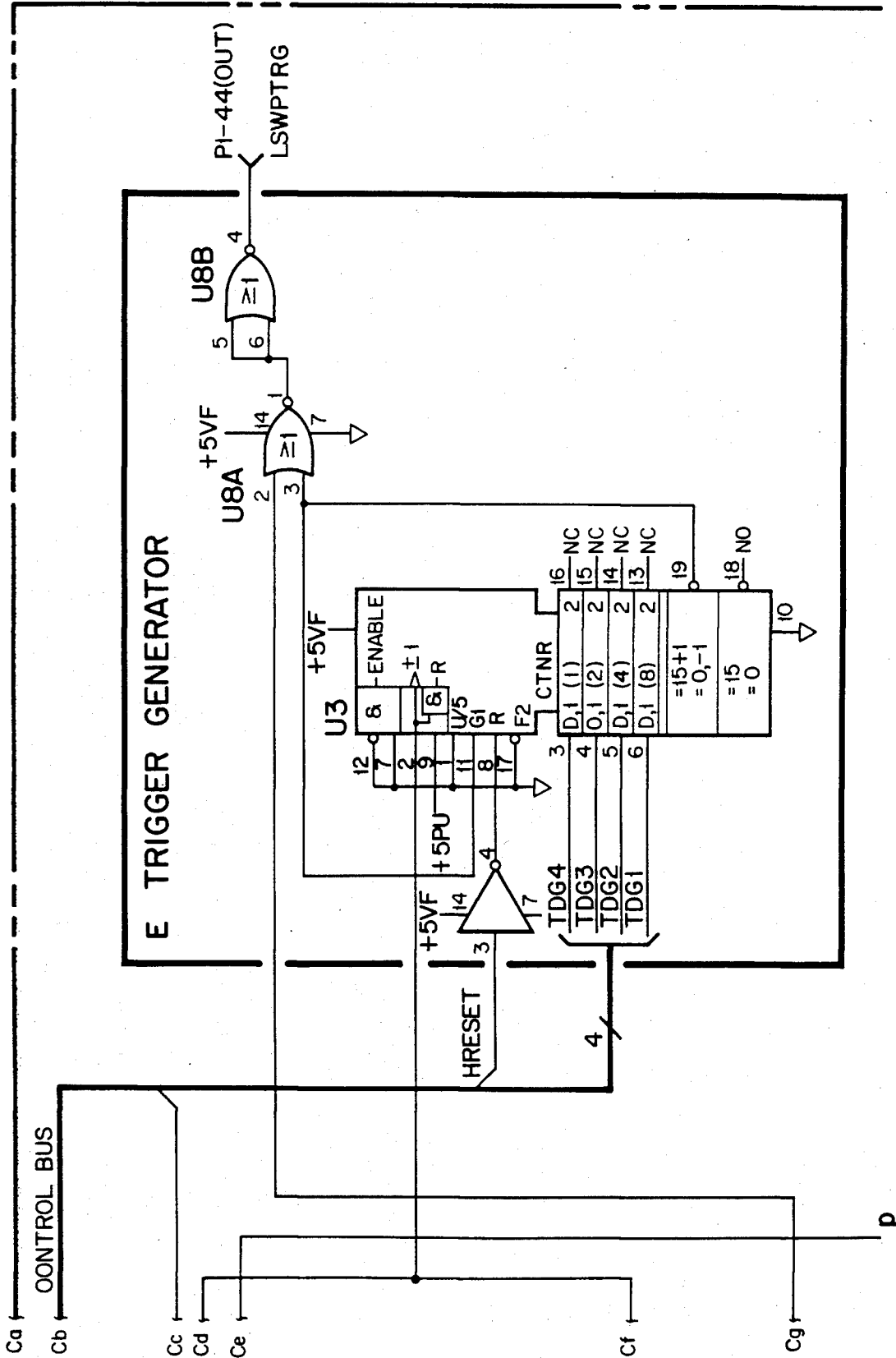


FIG 27.55B

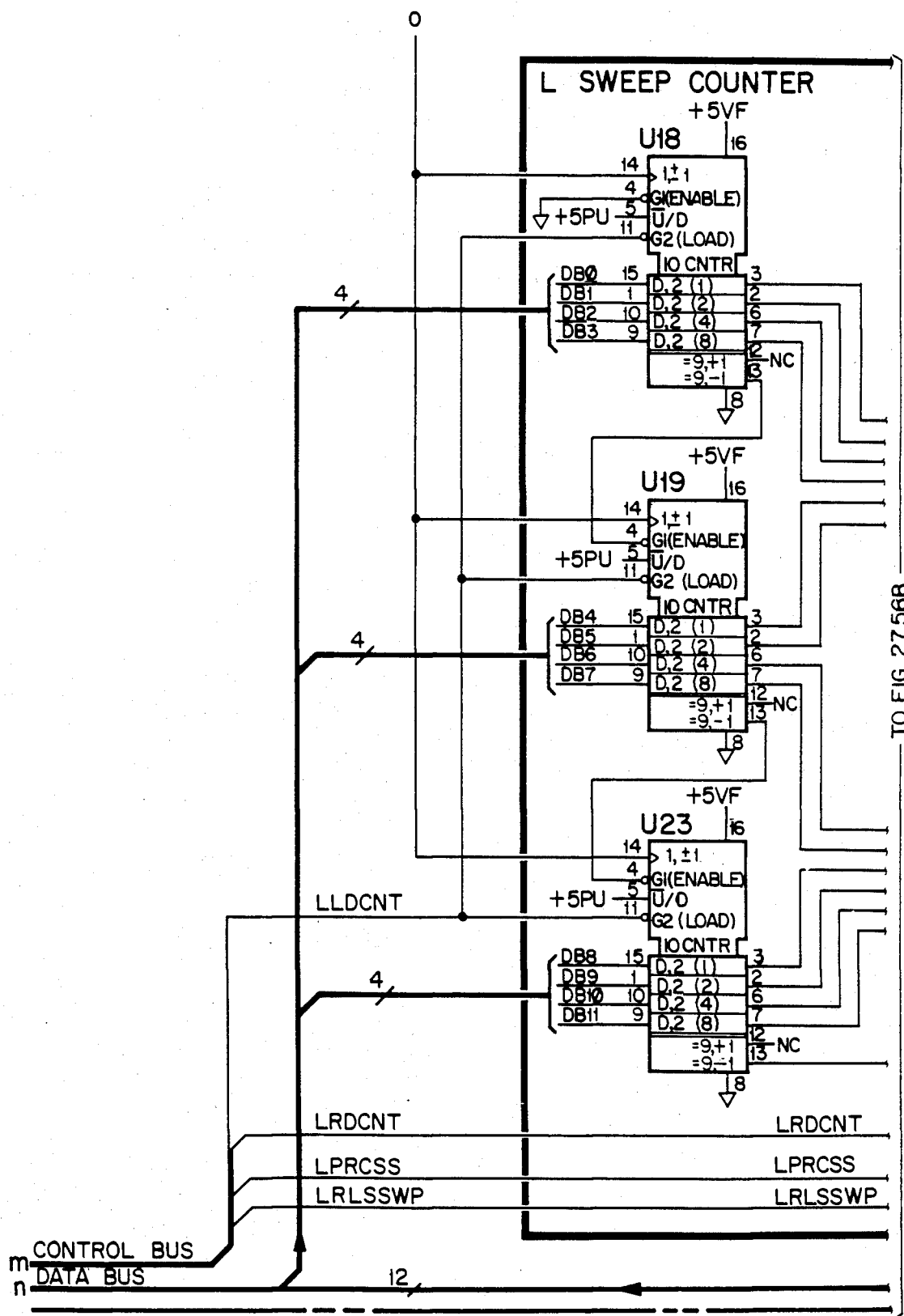


FIG 27.56A

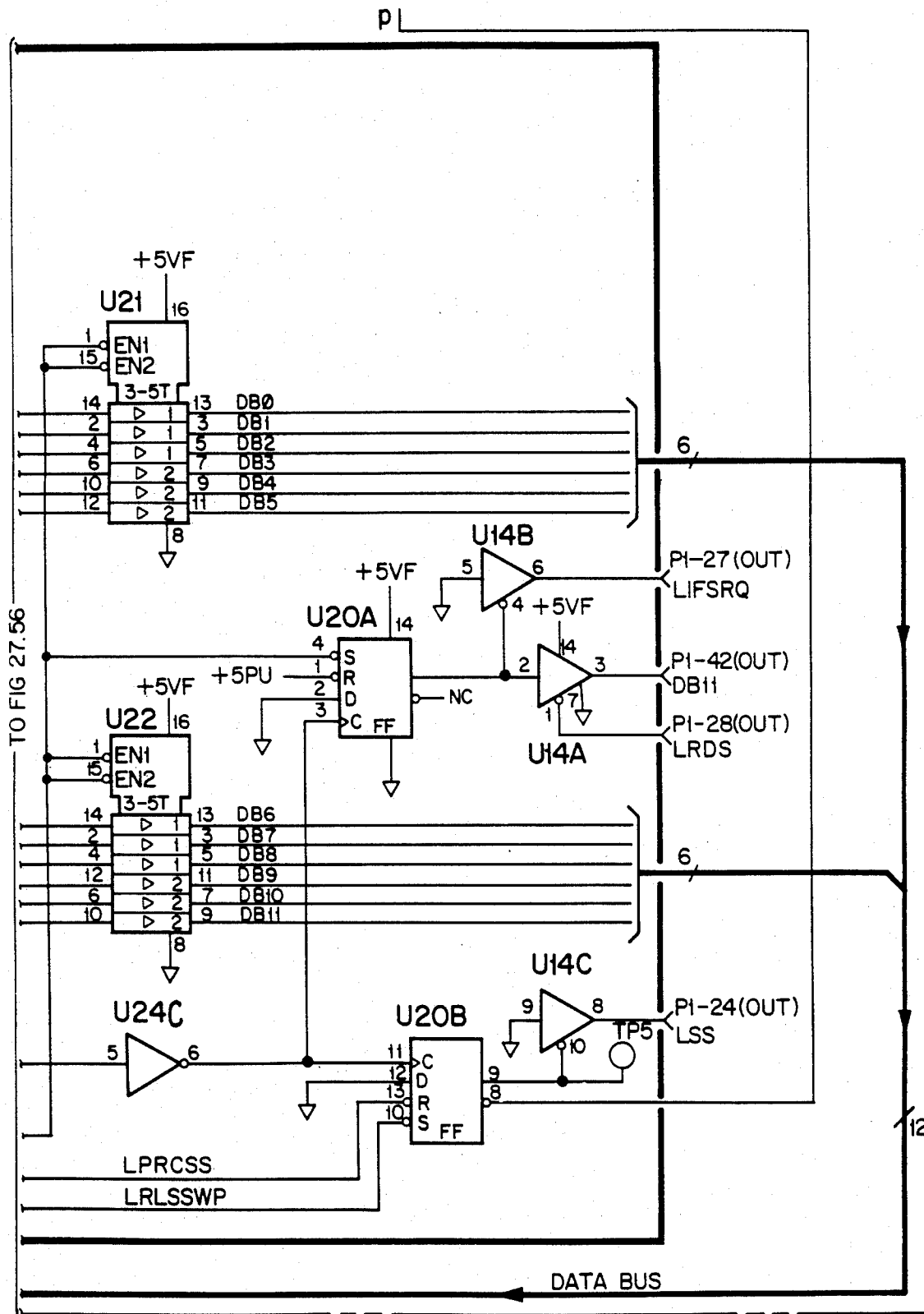


FIG 27.56B

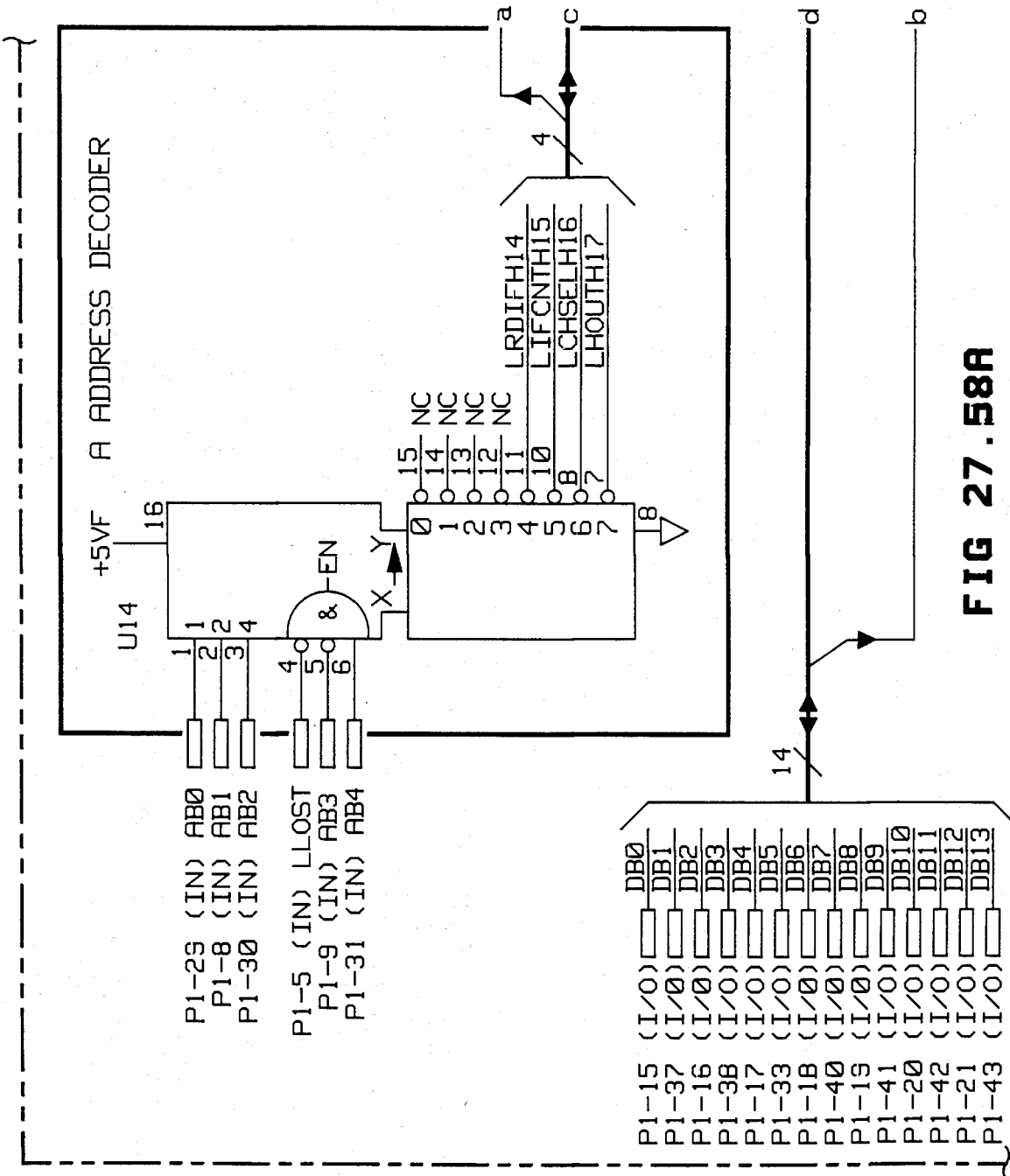


FIG 27.58A

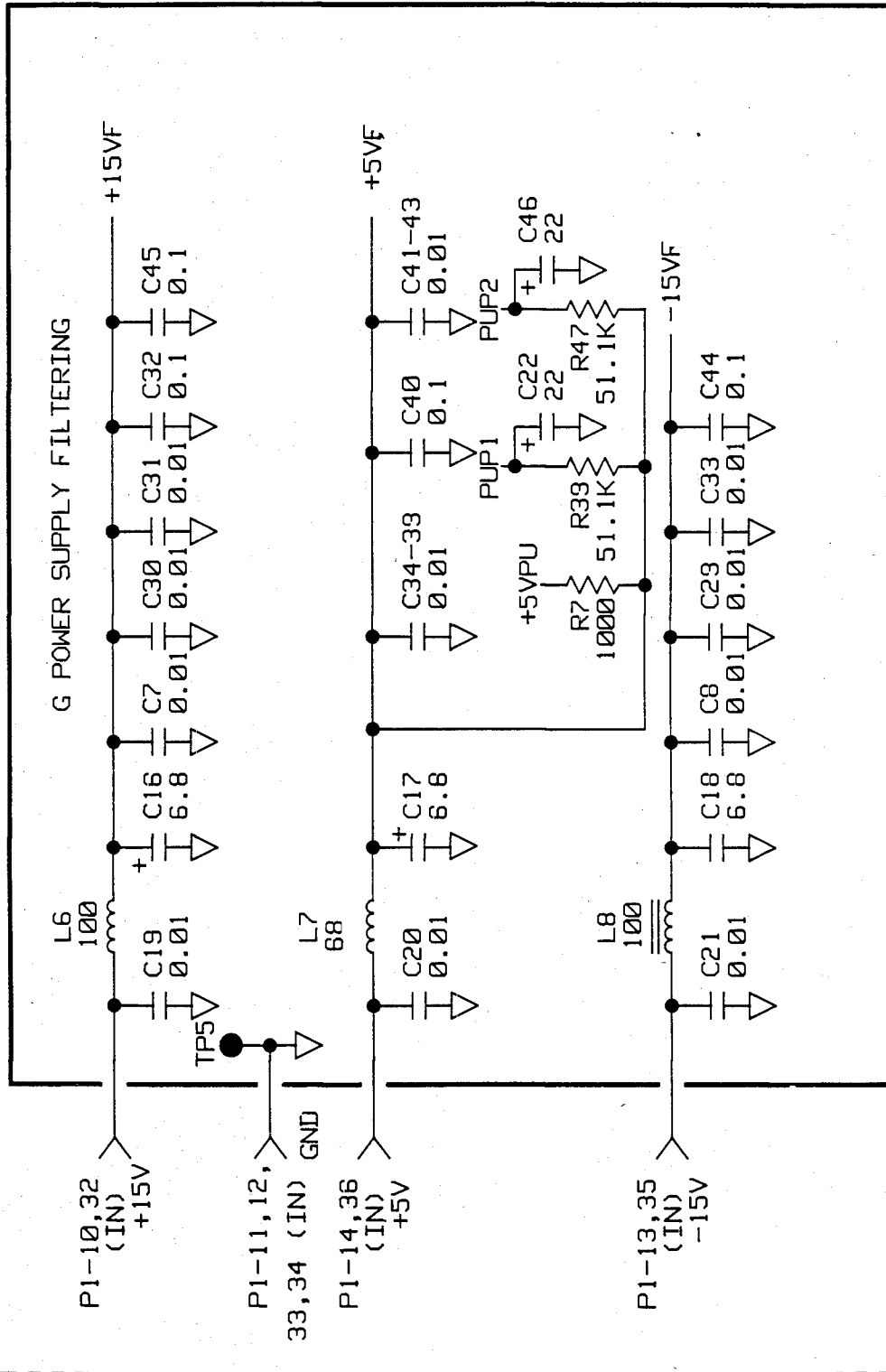


FIG 27.58B

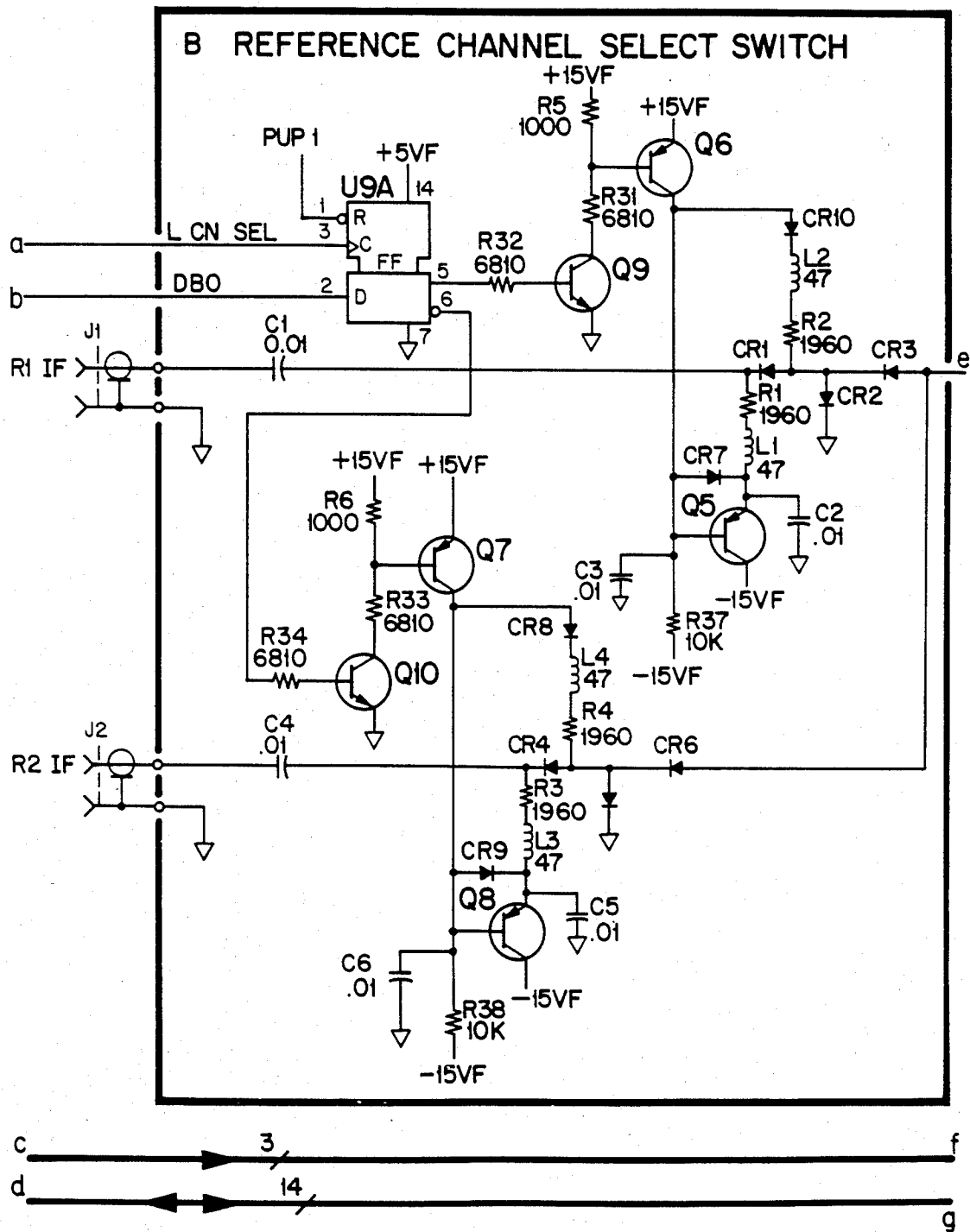


FIG 27.60A

ACTIVE COMPONENTS PARTS LISTS (U's and Q's)

REFERENCE DESIGNATORS	PART NUMBER	MANUFACTURER'S PART NUMBER
U1	1820 - 1308	MECL 10116
U2	1820 - 0026	LM 311
U3	1820 - 1197	LS 00 (NAND)
U4	1820 - 1442	LS 290 (CNTR)
U5	1826 - 0521	TL 072
U6	1820 - 0693	S74 (FF)
U7	1826 - 0316	LH 0070 (+10V)
U8	1826 - 0684	DAC 7541B (DAC)
U9	1820 - 1195	LS7A
U10	1820 - 1112	LS74 (FF)
U11, U15	1820 - 1989	LS393 (CNTR)
U12, U13	1820 - 1196	LS174
U14	1820 - 1216	LS138 (DEC)
U16	1820 - 2024	LS244
U17	1820 - 1491	LS367
U18		LS02
Q1	1854 - 0457	
Q2	1854 - 0477	2N2222A
Q3, Q4	1853 - 0405	P 2N4209
Q5 → Q8	1853 - 0451	P 2N3799
Q9, Q10	1854 - 0477	P 2N2222A

FIG 27.60B

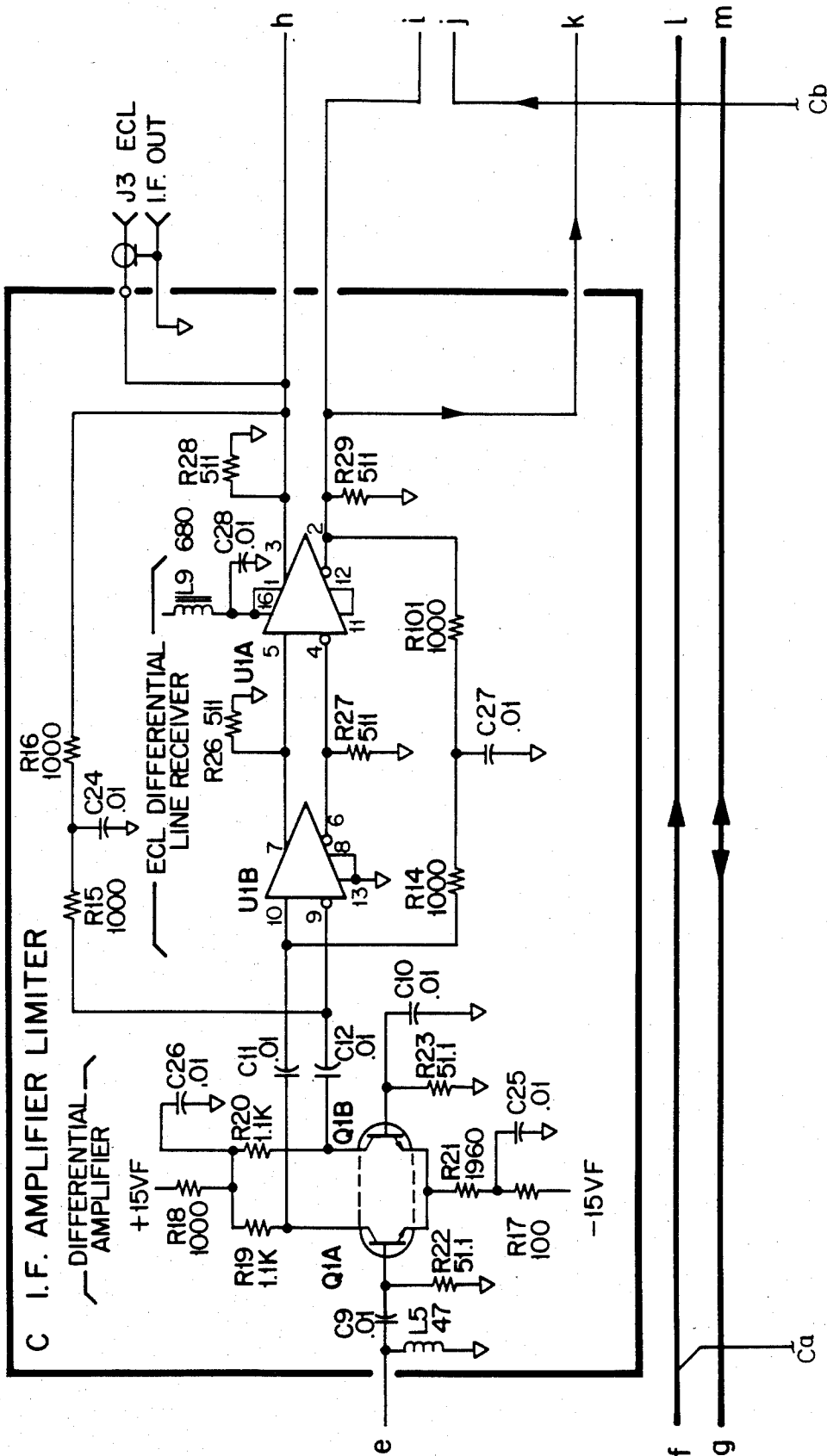


FIG 27.61A

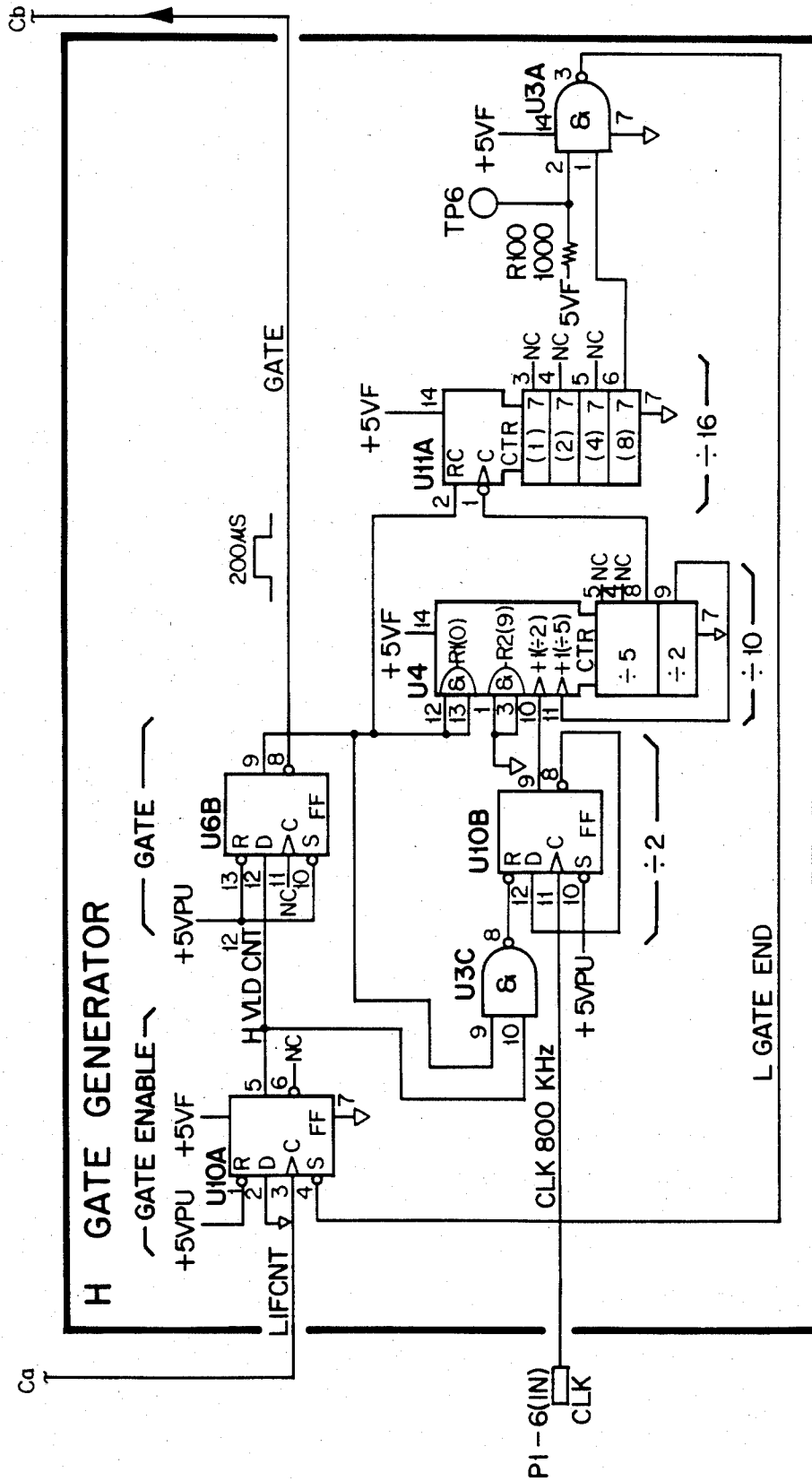


FIG 27.61B

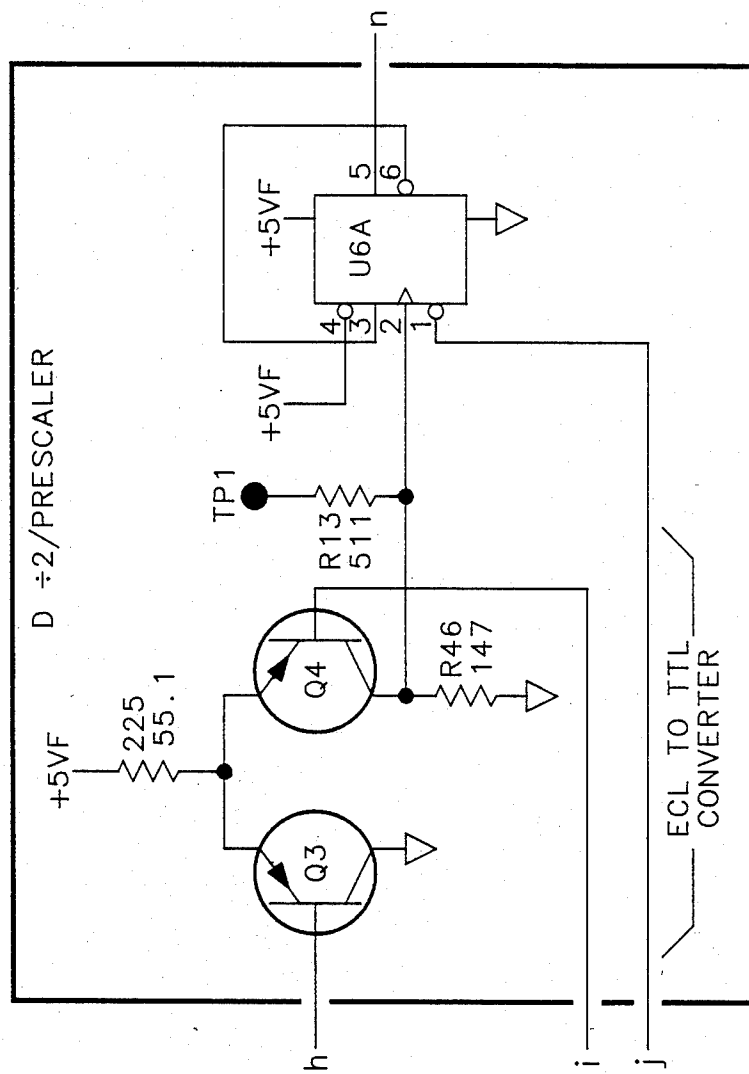


FIG 27.62A

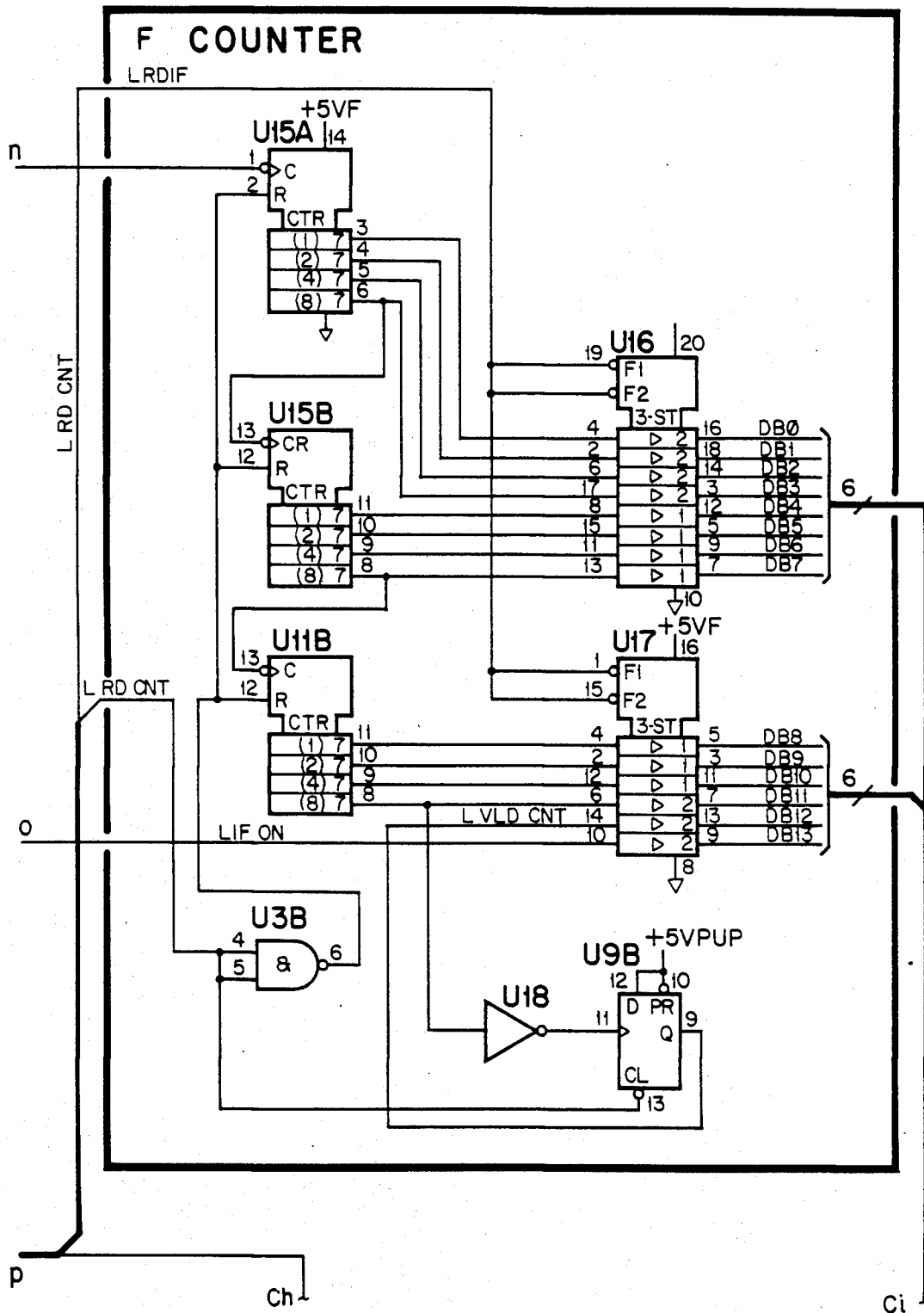


FIG 27.63A

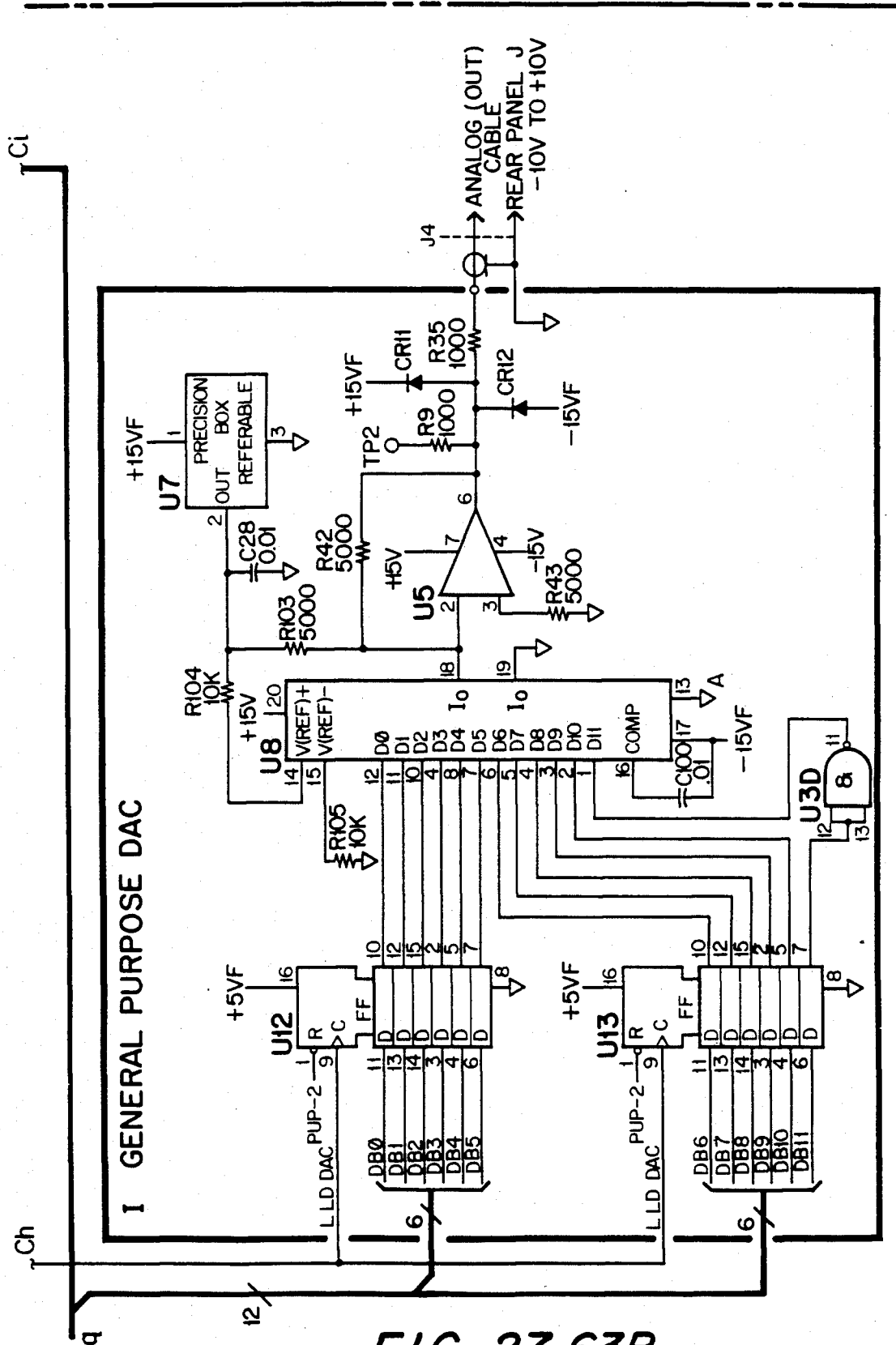
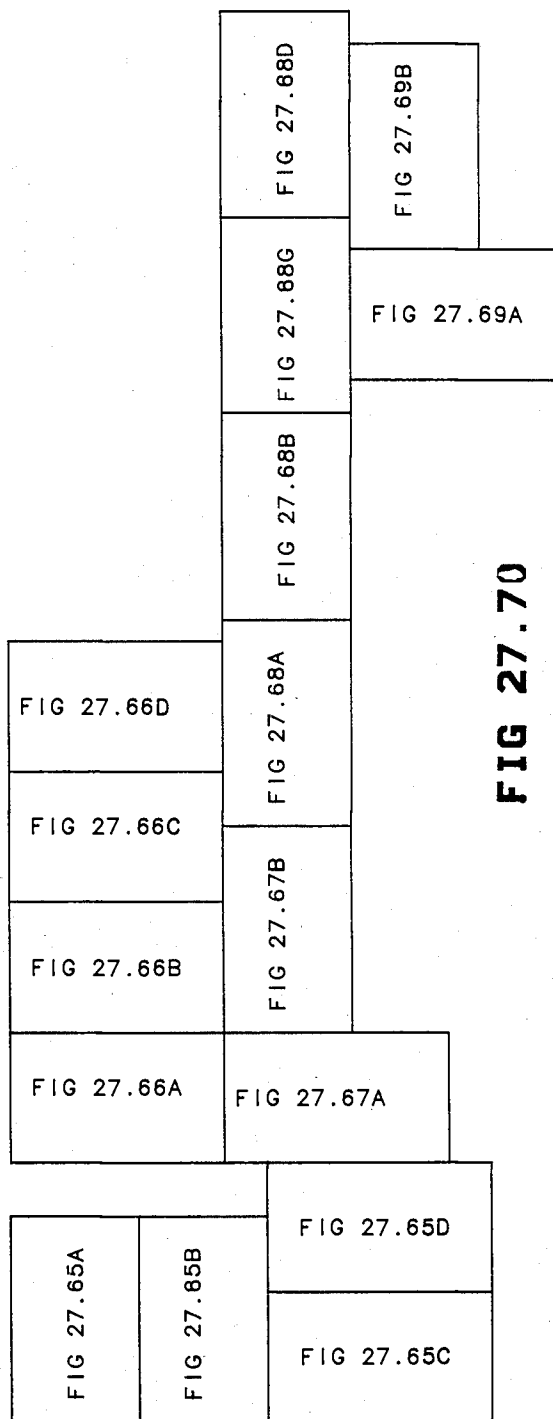
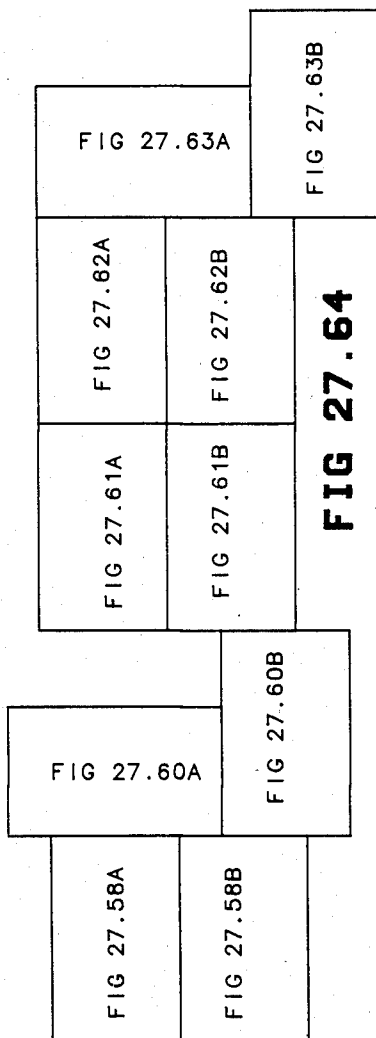


FIG 27.63B



TP4

A22 PRETUNE
85102-60022

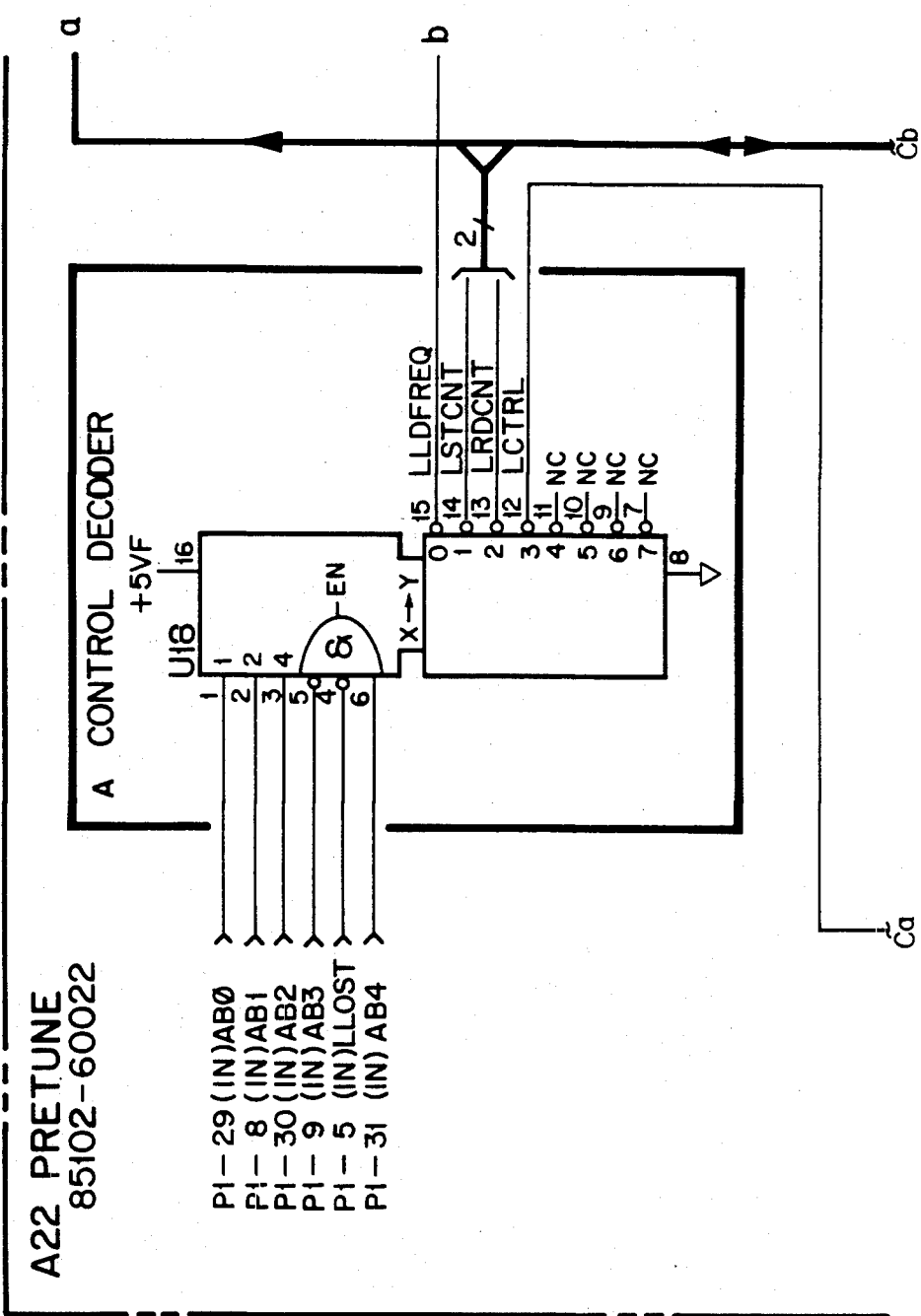


FIG 27.65A

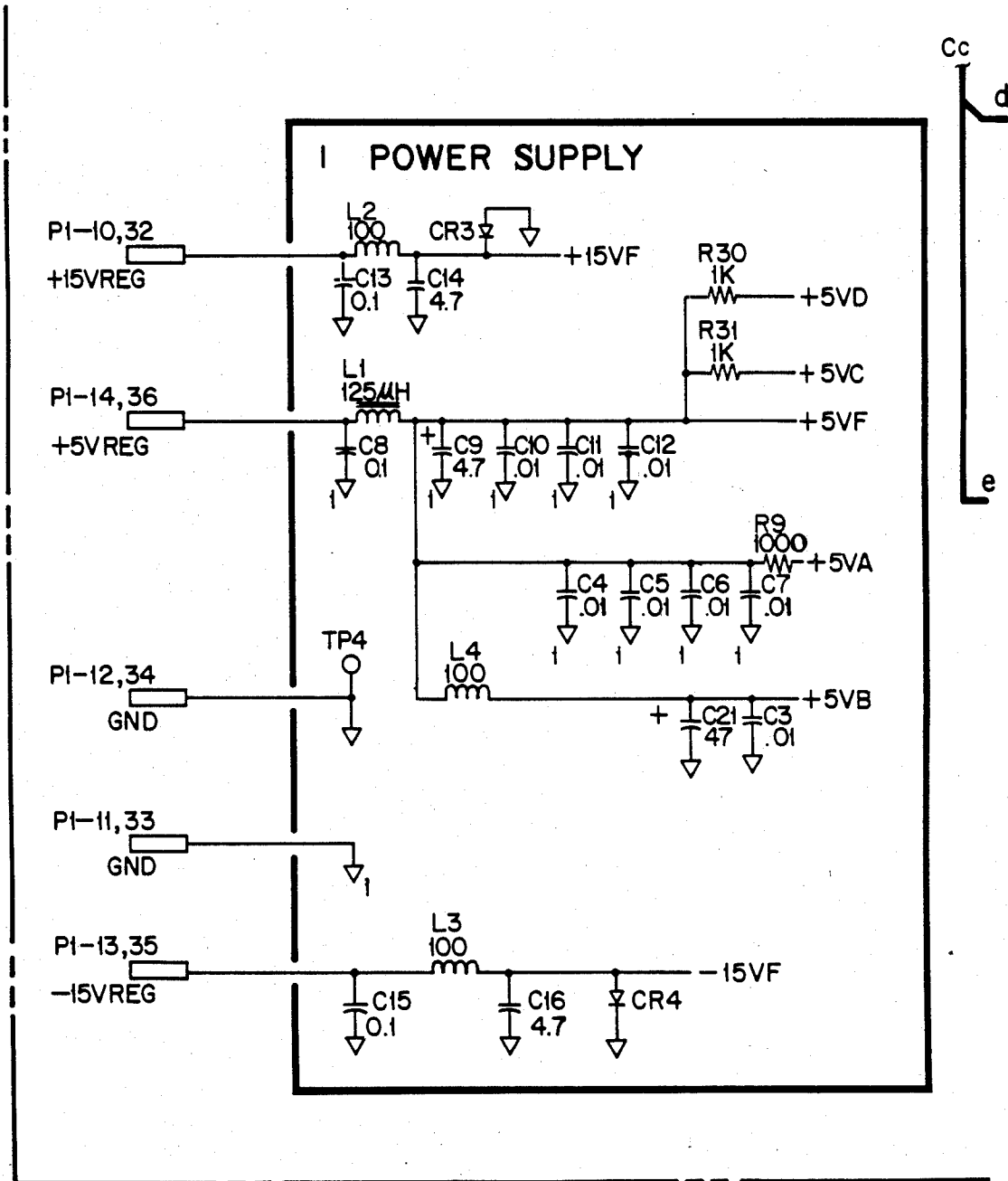


FIG 27.65C

P1

PIN	SIGNAL	TO/FROM	FUNCTION BLOCK
1 23	NC LPRTHLD		B+
2 24	NC NC		
3 25	NC NC		
4 26	NC NC		
5 27	LLOST LIFSRQ		
6 28	CLK LRDS		F G
7 29	LLOST AB0		+ +
8 30	AB1 AB2		+ +
9 31	AB3 AB4		+ +
10 32	+5V REG +5V REG		B
11 33	GRD GND		B
12 34	GND GND		B
13 35	-15V REG -15V REG		B
14 36	+5V REG +5V REG		B
15 37	DB0 DB1		B C B C
16 38	DB2 DB3		B C B C
17 39	DB4 DB5		C B C B
18 40	DB6 DB7		C B C B
19 41	DB8 DB9		C B C B
20 42	DB10 DB11		C B C B
21 43	DB12 DB13		B B
22 44	DB14 DB15		C B B

FIG 27.65D

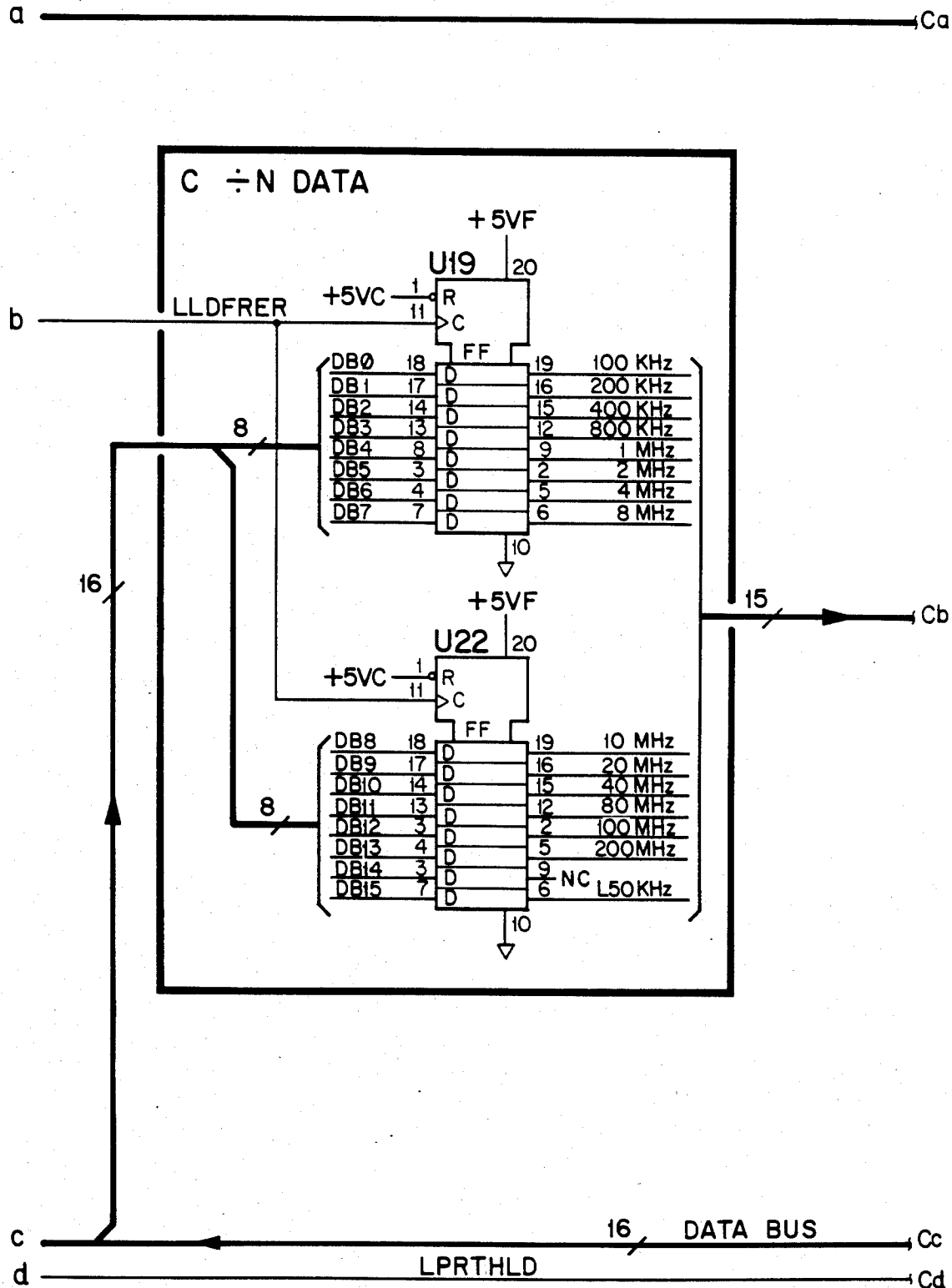


FIG 27.66A

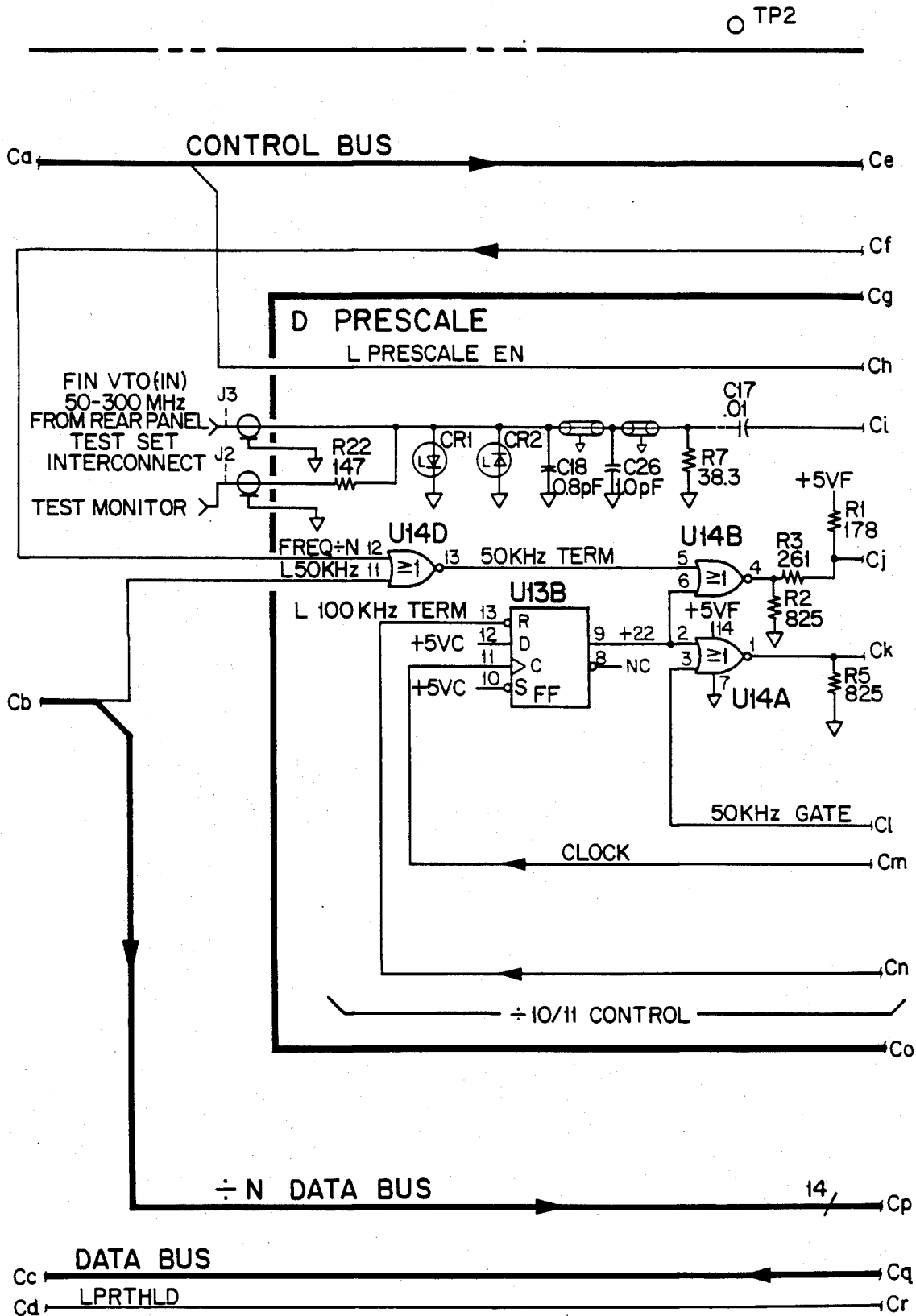


FIG 27.66B

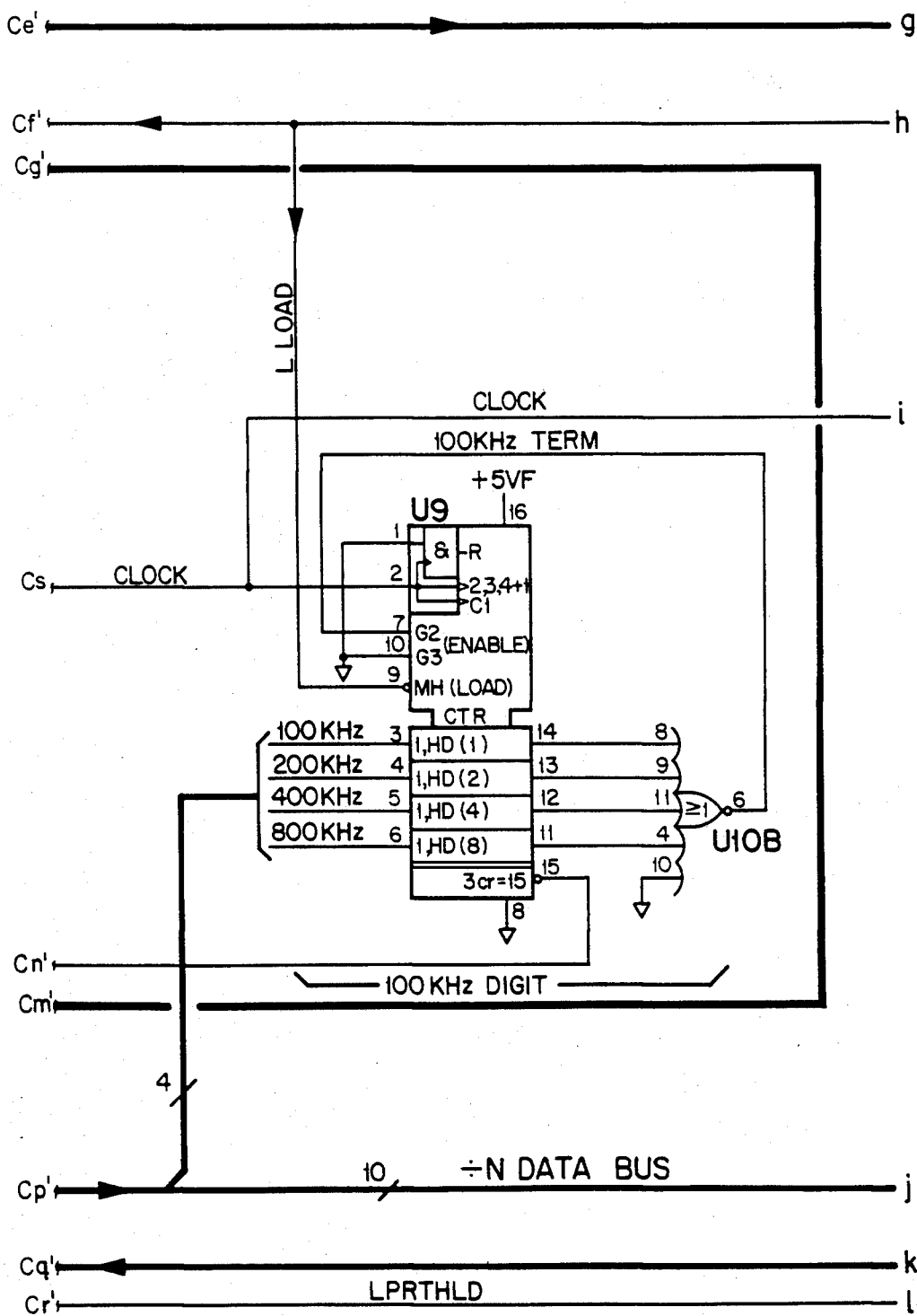


FIG 27.66D

ACTIVE COMPONENTS PARTS LISTS
(U'S AND Q'S)

REFERENCE DESIGNATORS	PART NUMBER	MANUFACTURERS PART NUMBER
U1	1826-0319	M10PAMP
U2	1826-0026	M1C0AMP
U3	1810-0203	N-R470
U4	1820-1272	74LS33
U5	1826-0417	C4-ASW
U6	1820-1568	74LS125
U7, 16	1820-1112	74LS74
U8	1820-1195	74LS175
U9	1820-1434	74LS668
U10	1820-1275	74S260
U11, 13	1820-0693	74S74
U12	1820-1780	1C11090
U14	1820-1322	74S020
U15	1820-1147	74LS00
U17	1820-1443	74LS293
U18	1820-1216	74LS138
U19	1820-1730	74LS273
U20, 21, 23	1820-1013	25LS2568

FIG 27.67A

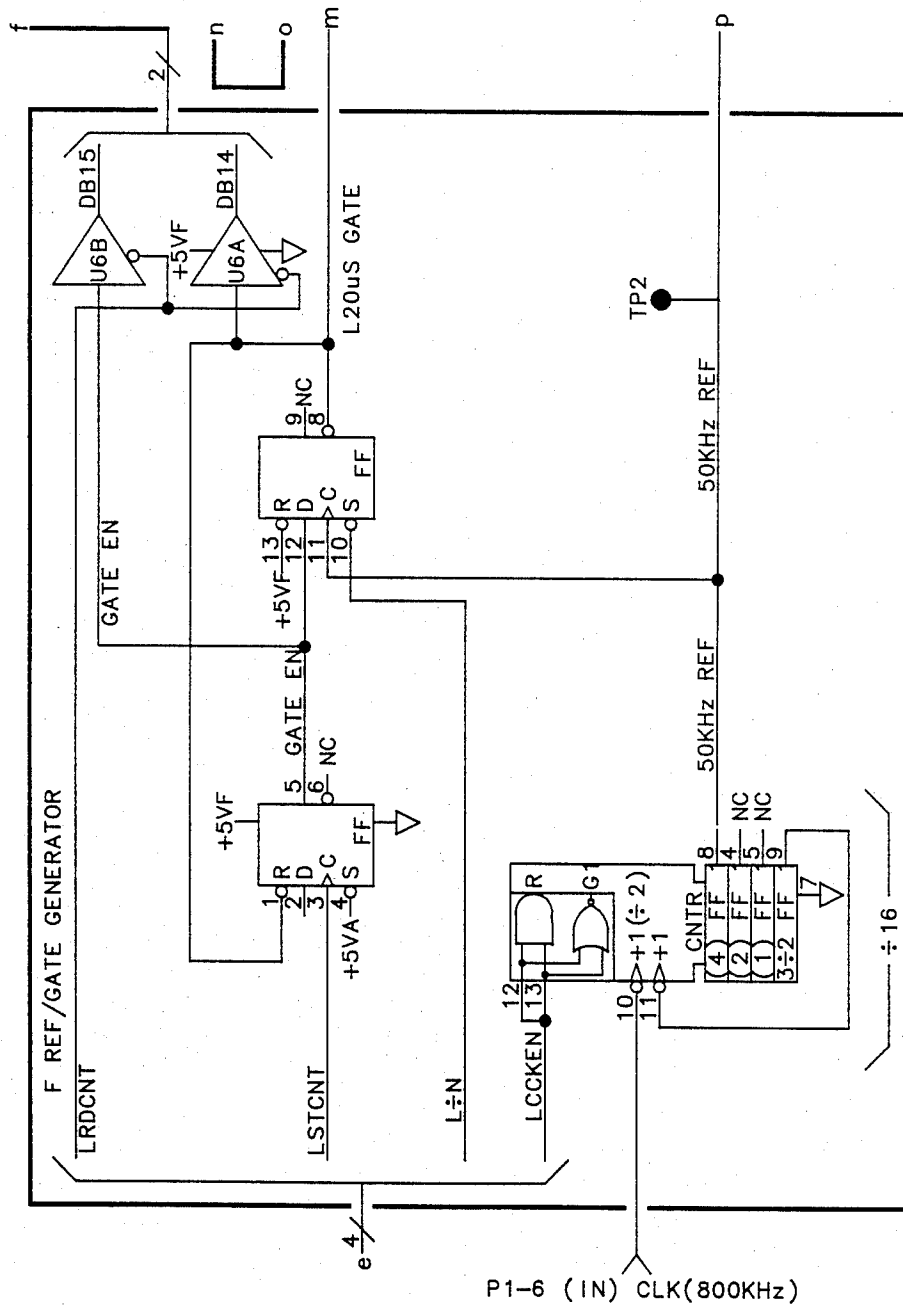


FIG 27.67B

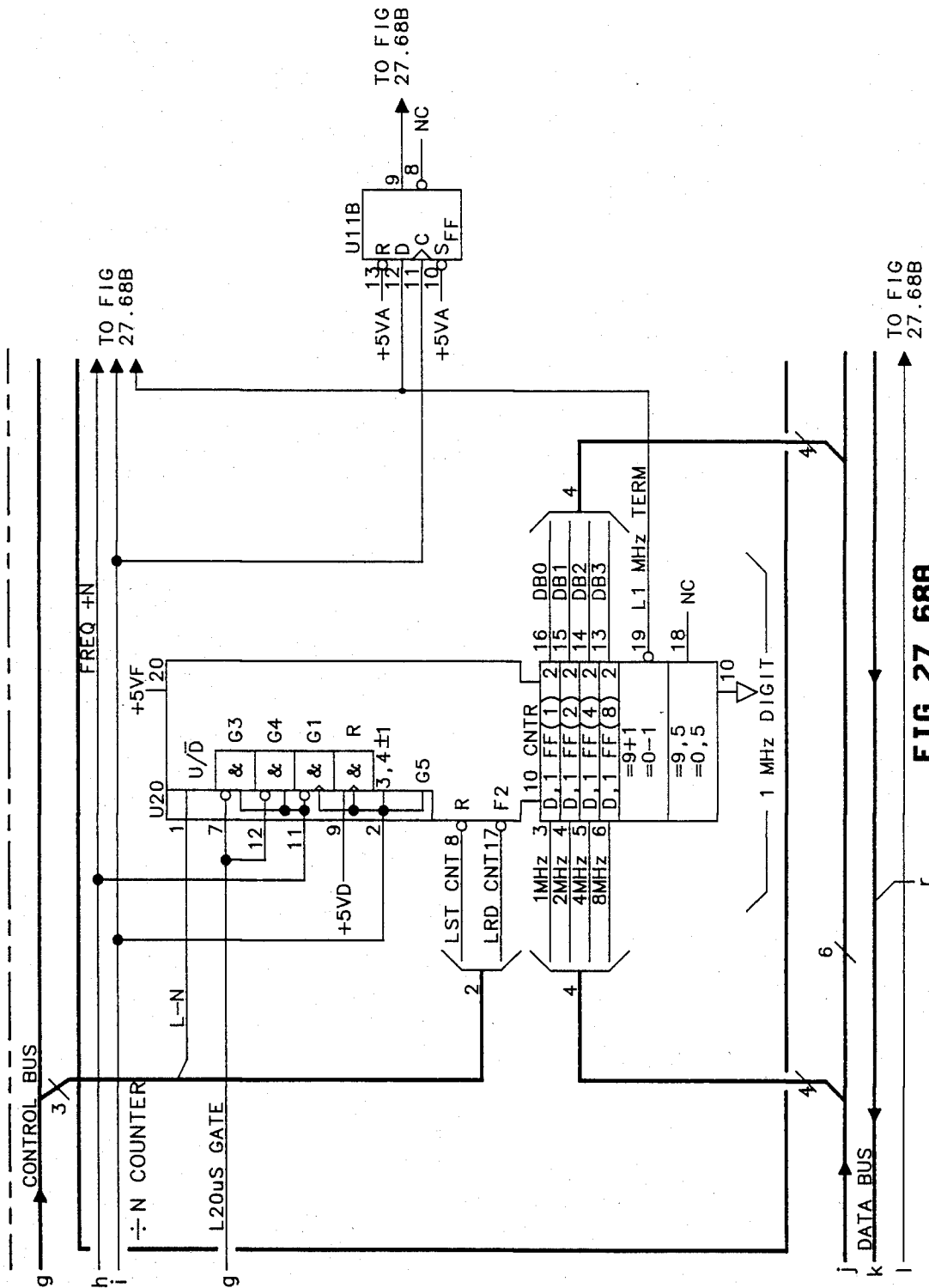
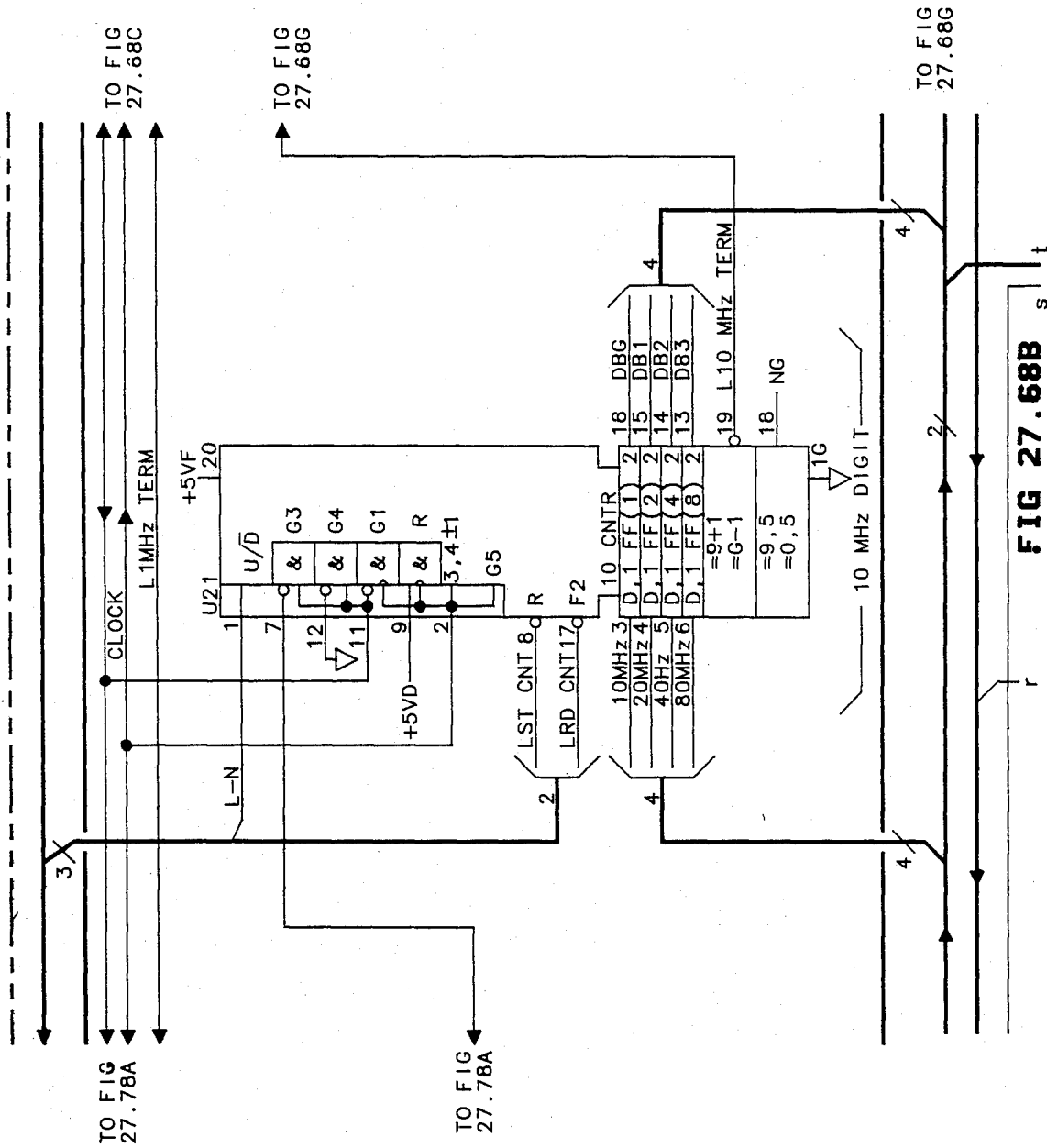


FIG 27.68A



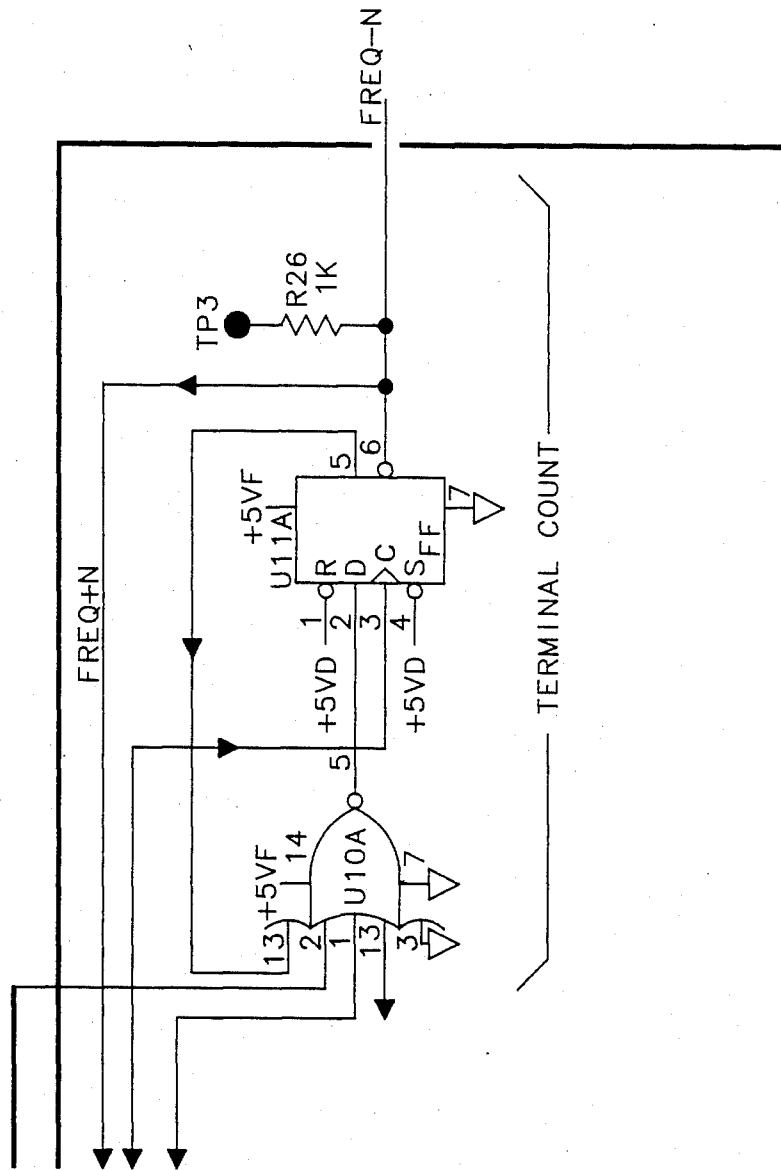


FIG 27.68D

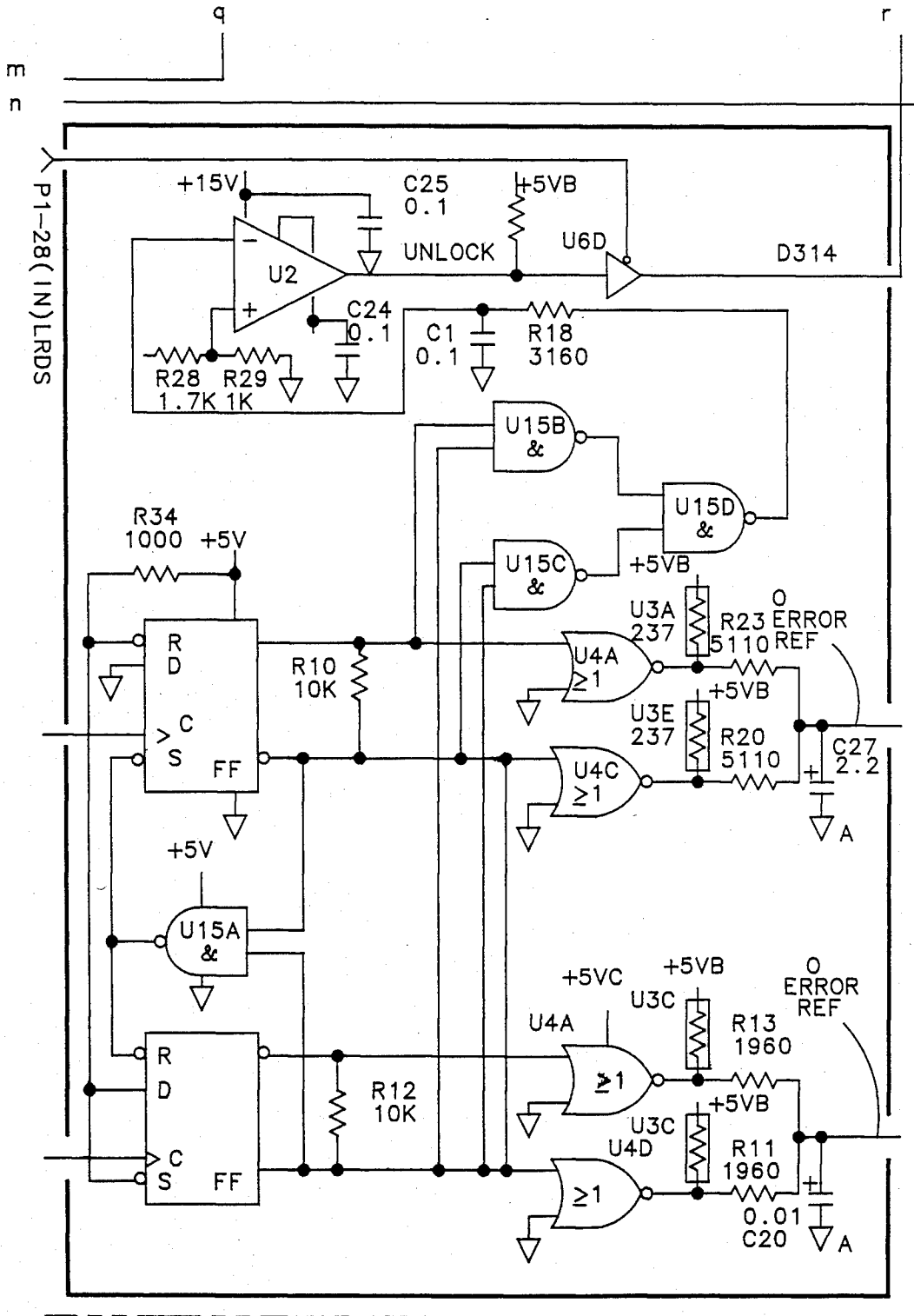


FIG 27.69A

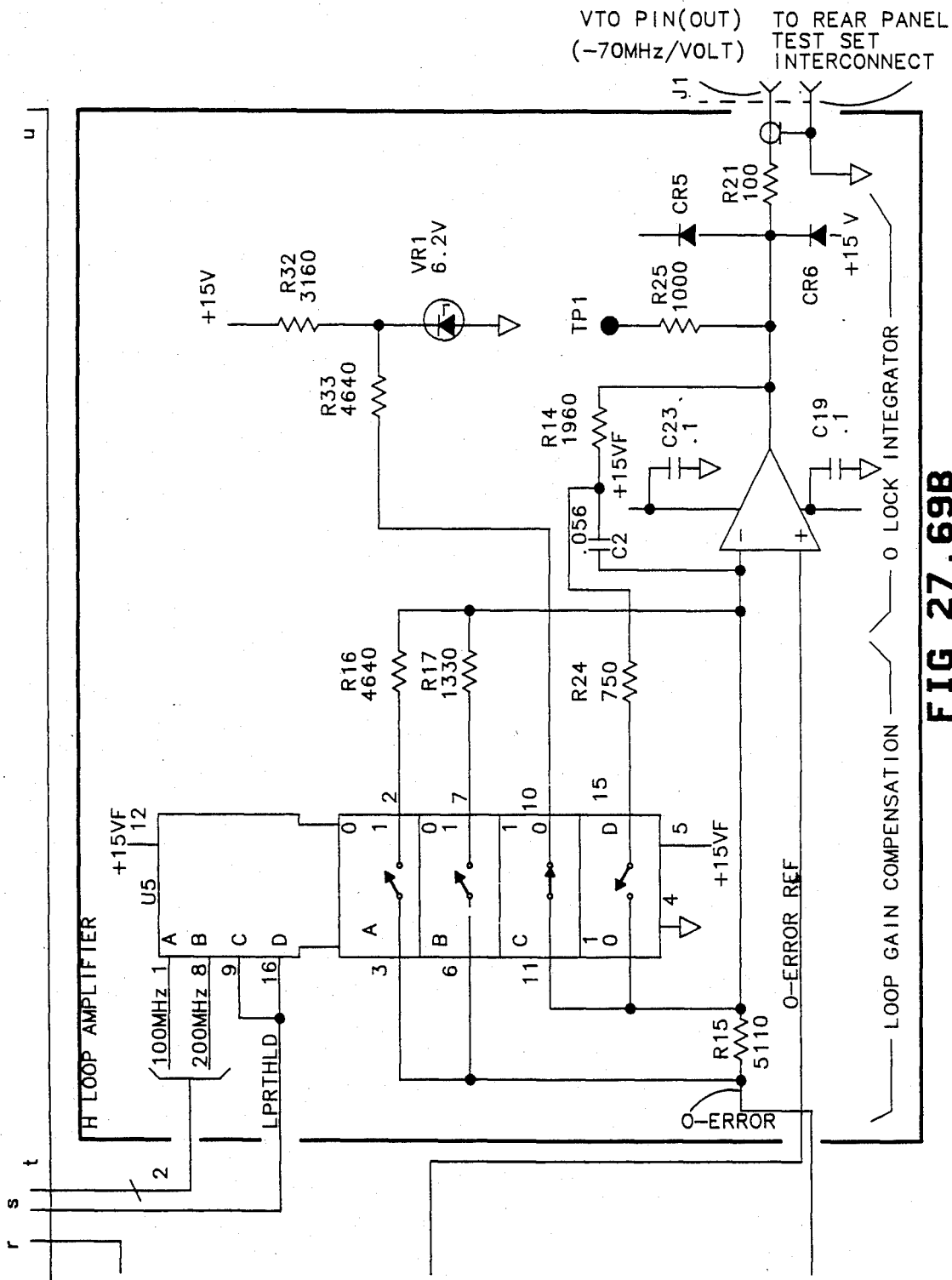


FIG 27.69B

VTO PIN(OUT) TO REAR PANEL TEST SET INTERCONNECT (-70MHZ/VOLT)

0 LOCK INTEGRATOR

0-ERROR REF

0-ERROR

LOOP GAIN COMPENSATION

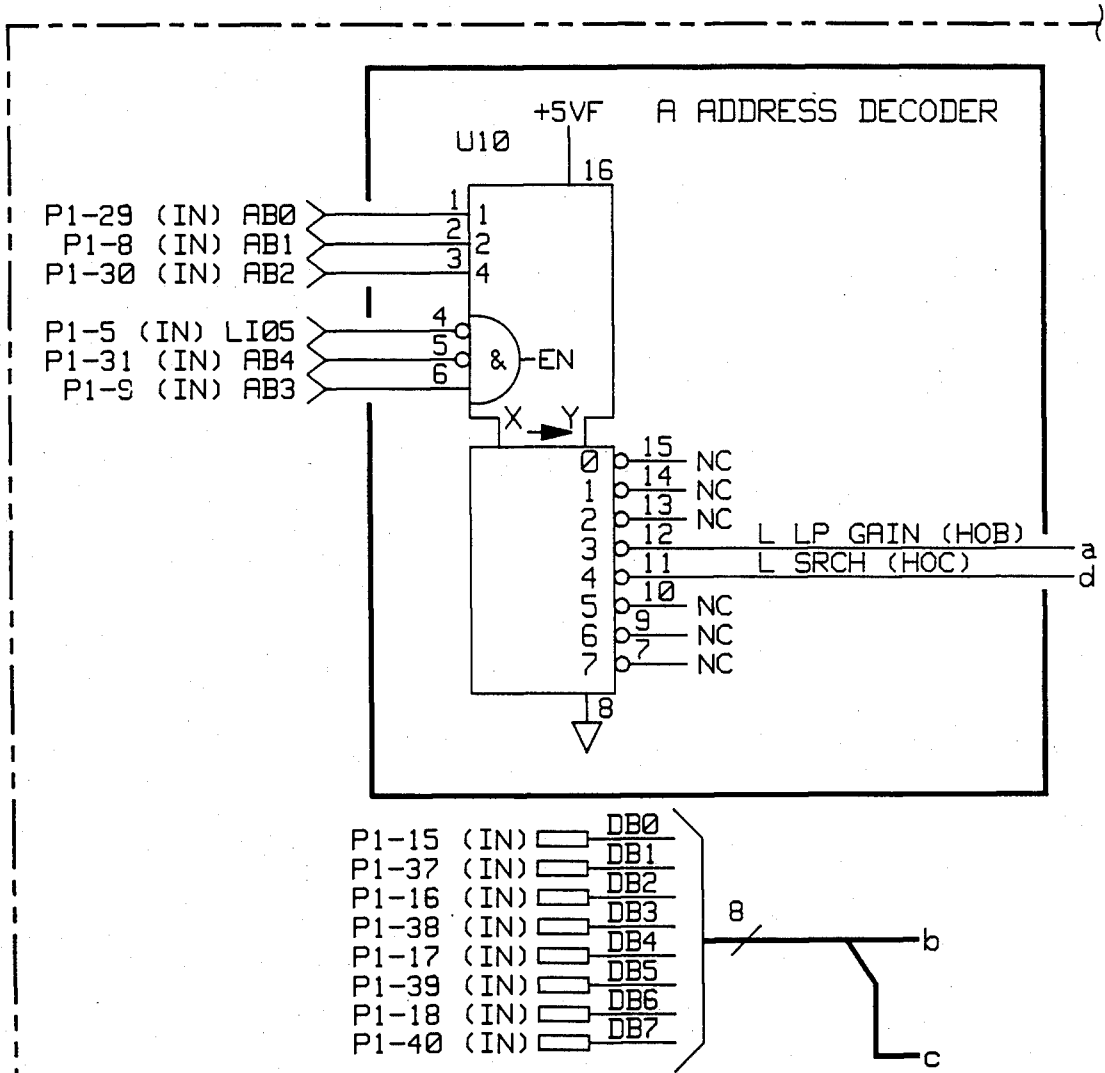


FIG 27.71A

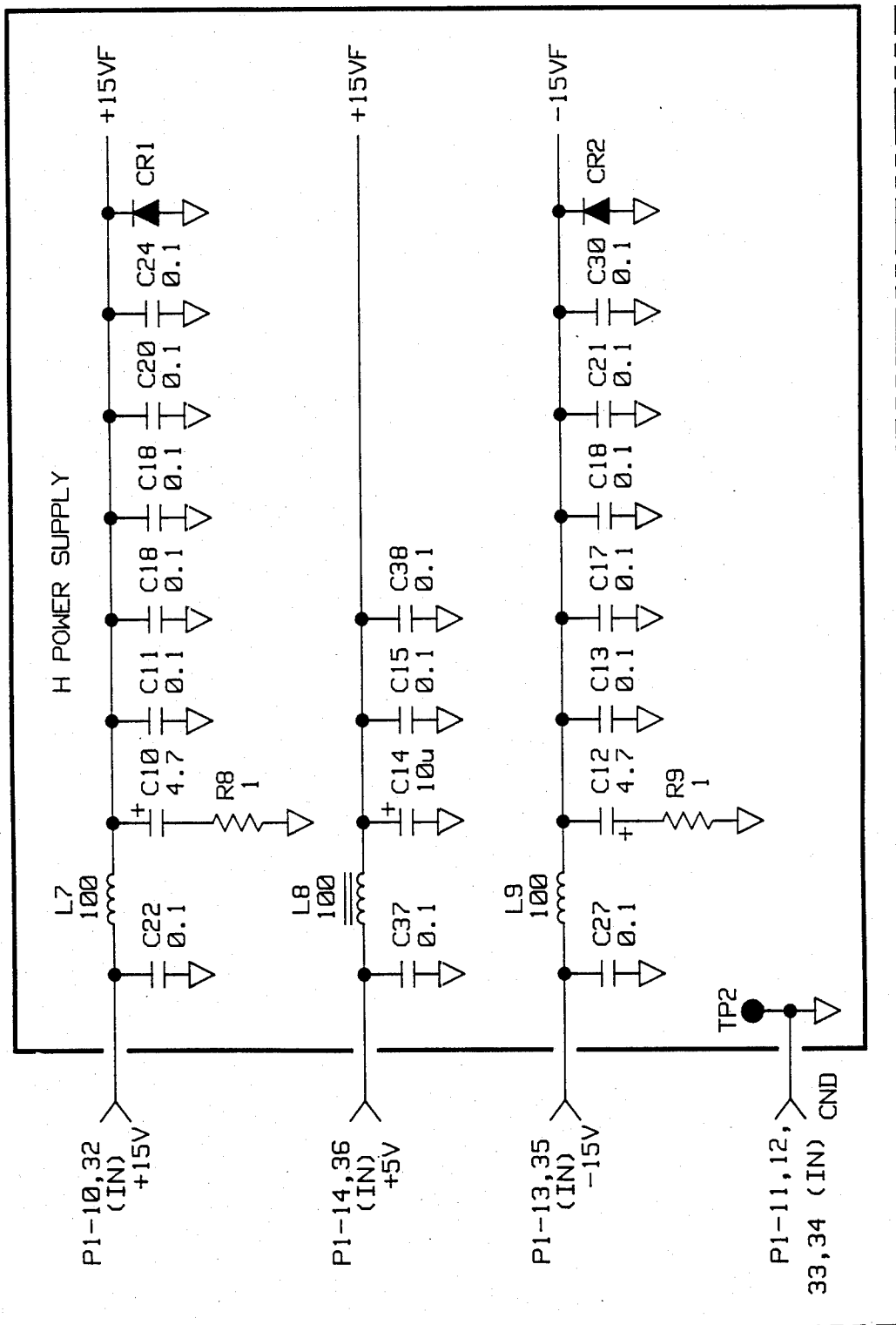


FIG 27.71B

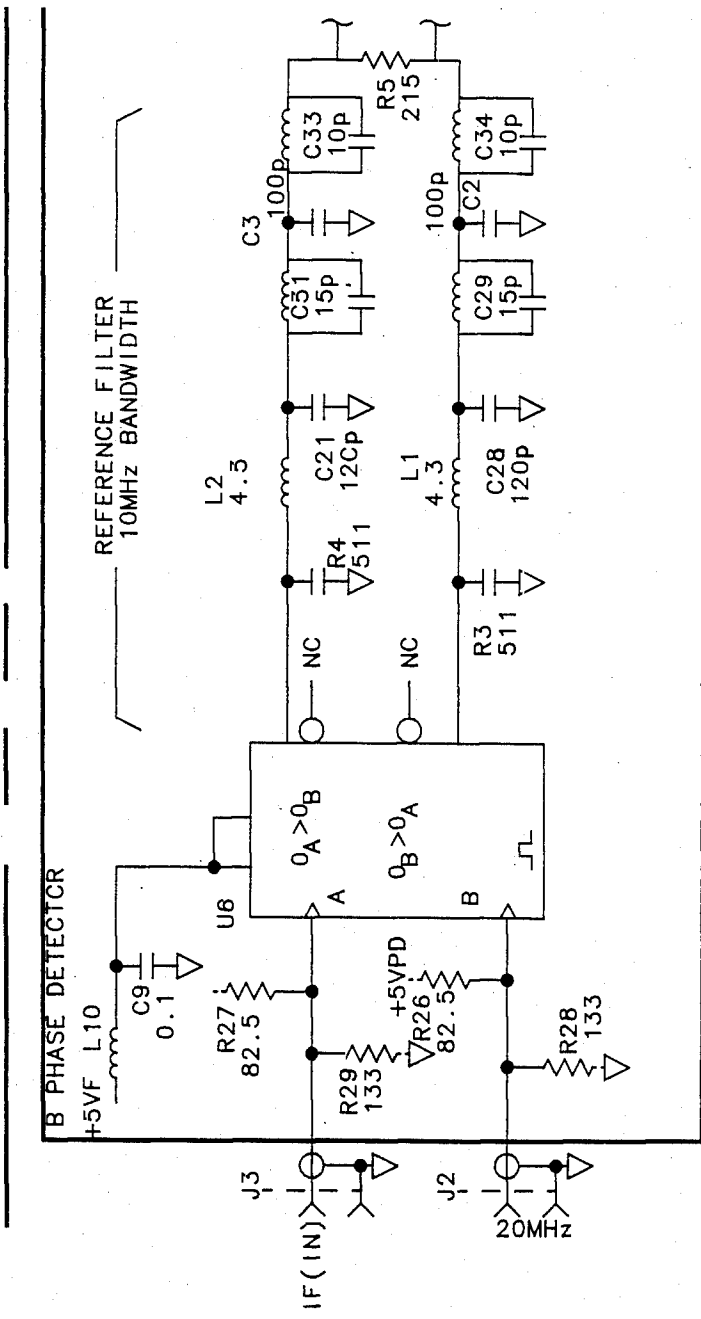
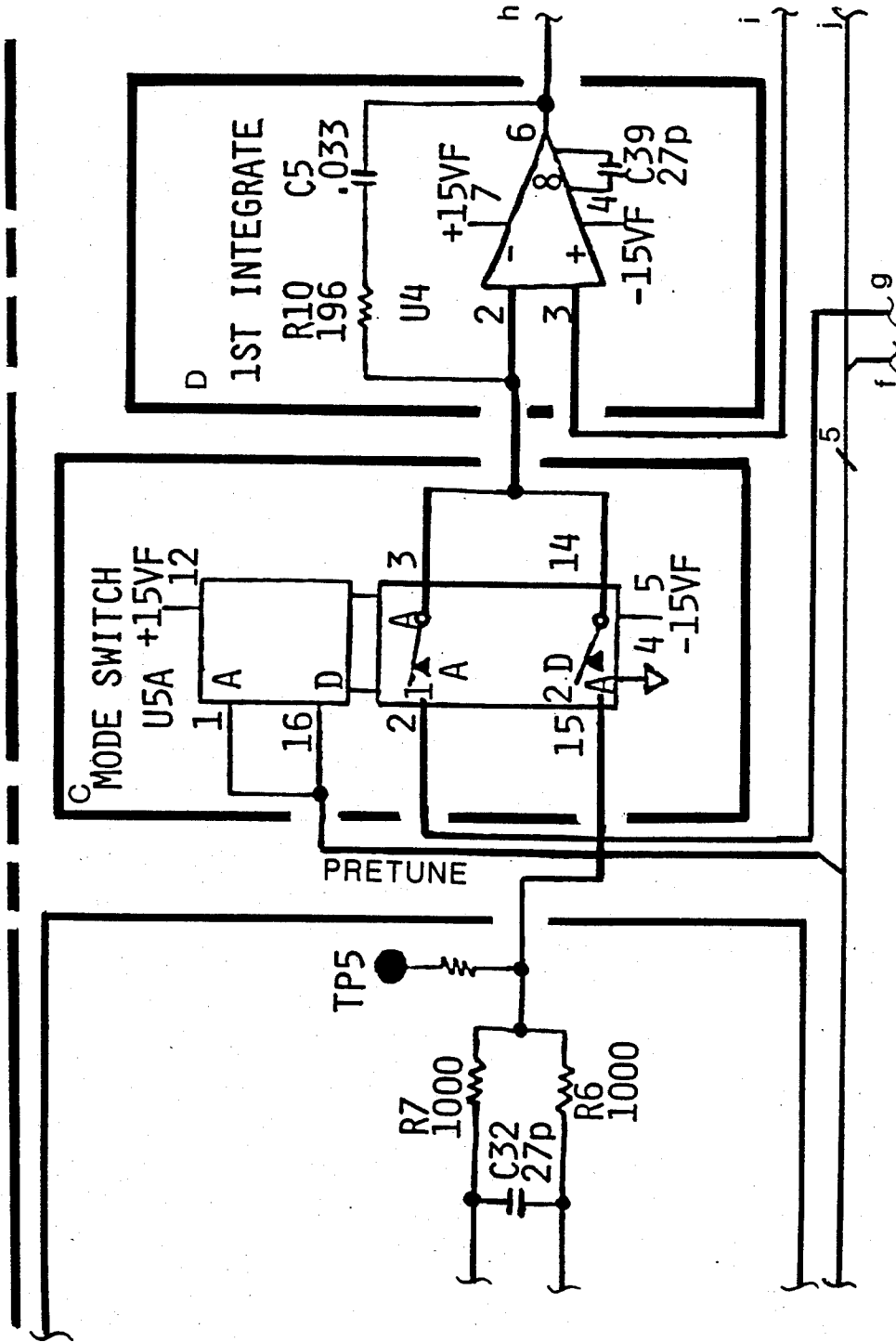


FIG 27.72A

FIG 27.72B



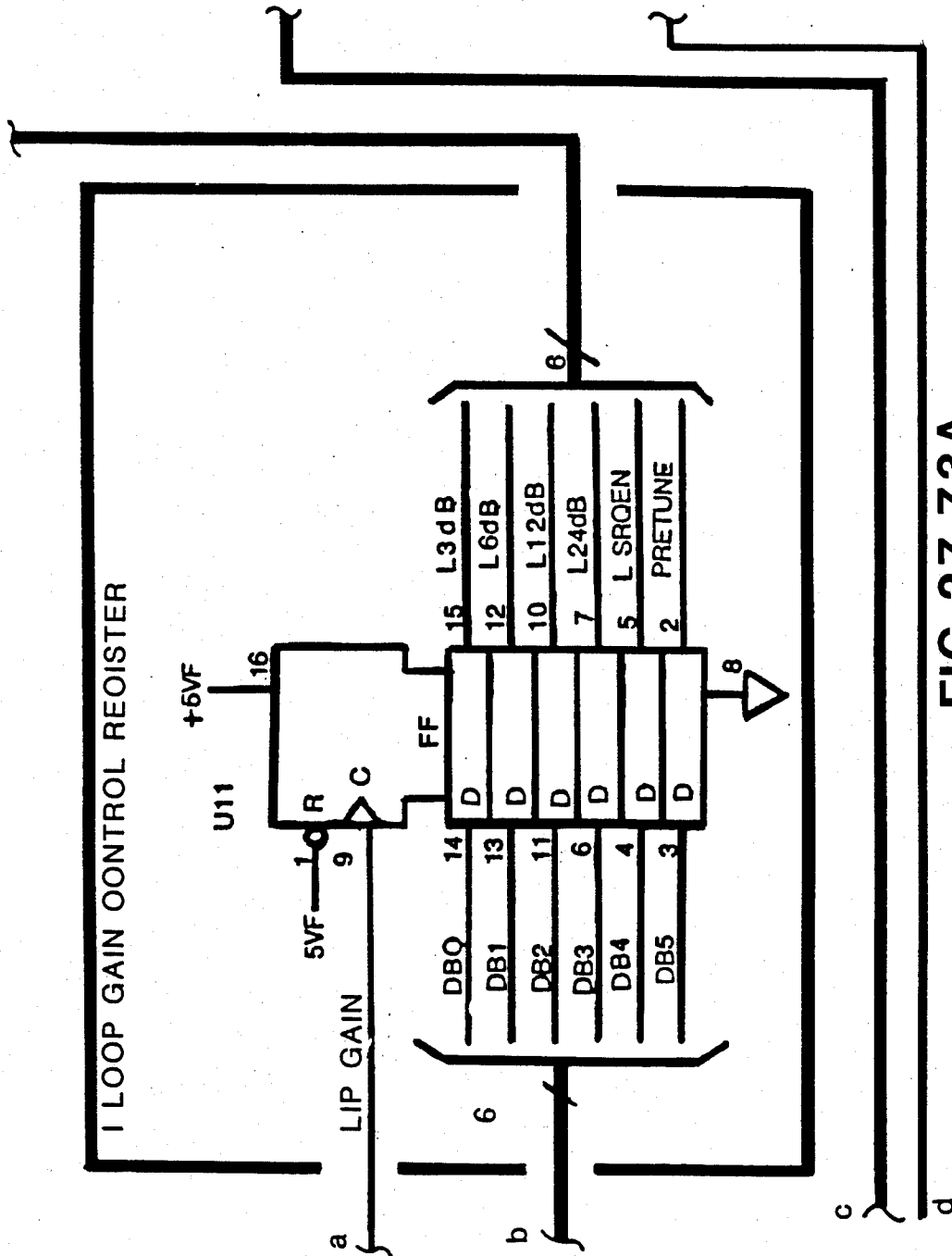
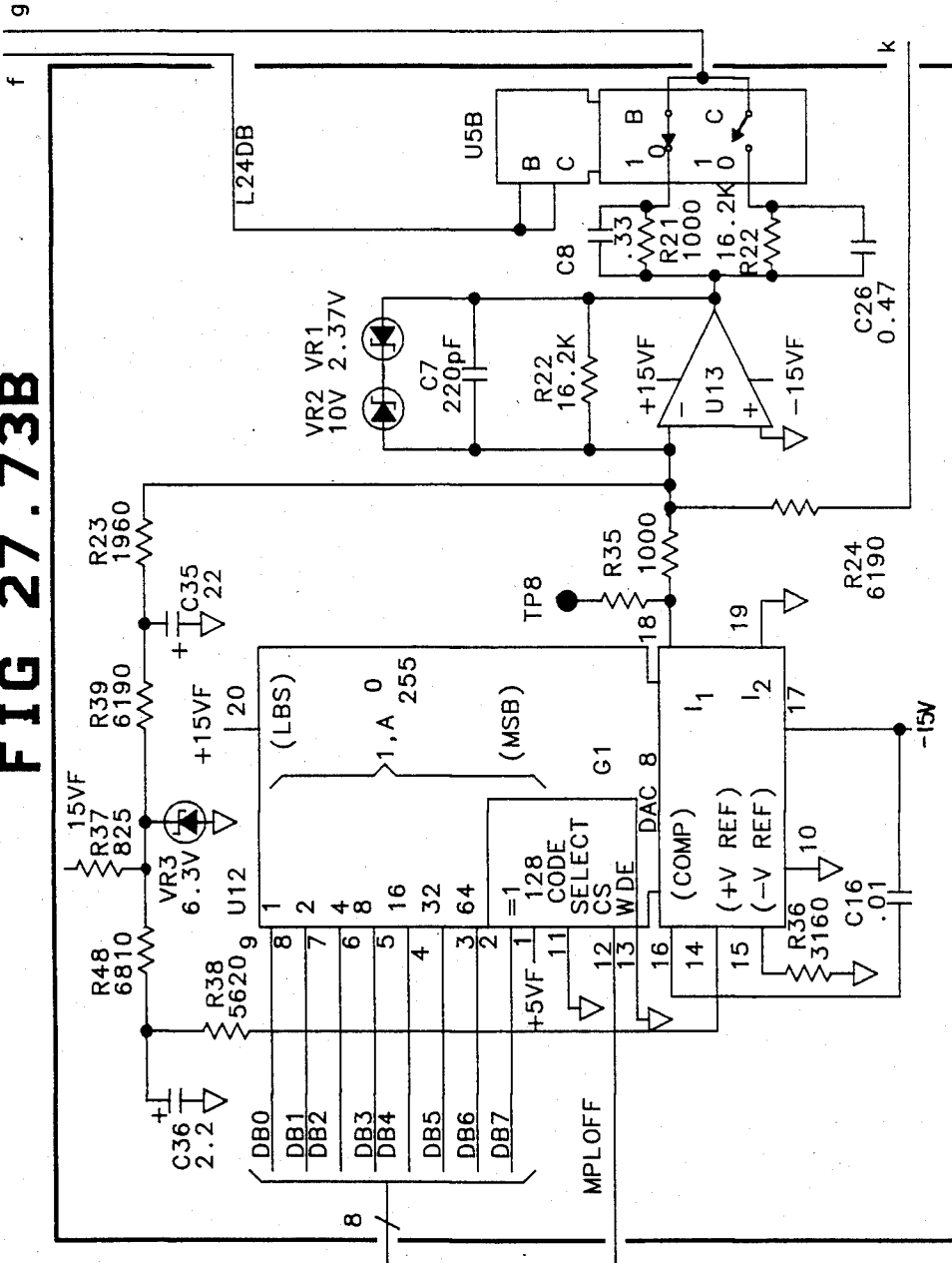


FIG 27.73A

FIG 27.73B



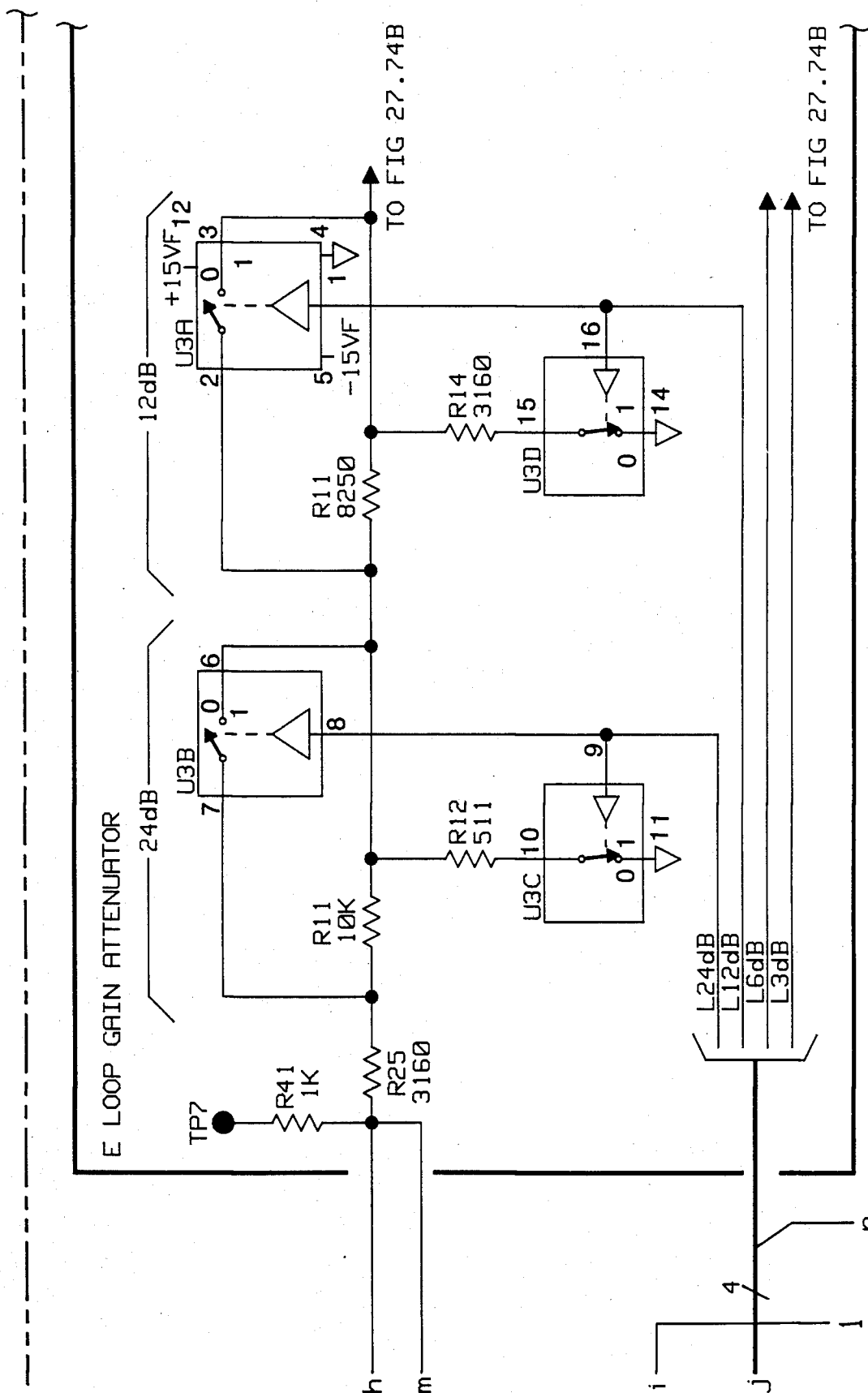


FIG 27.74A

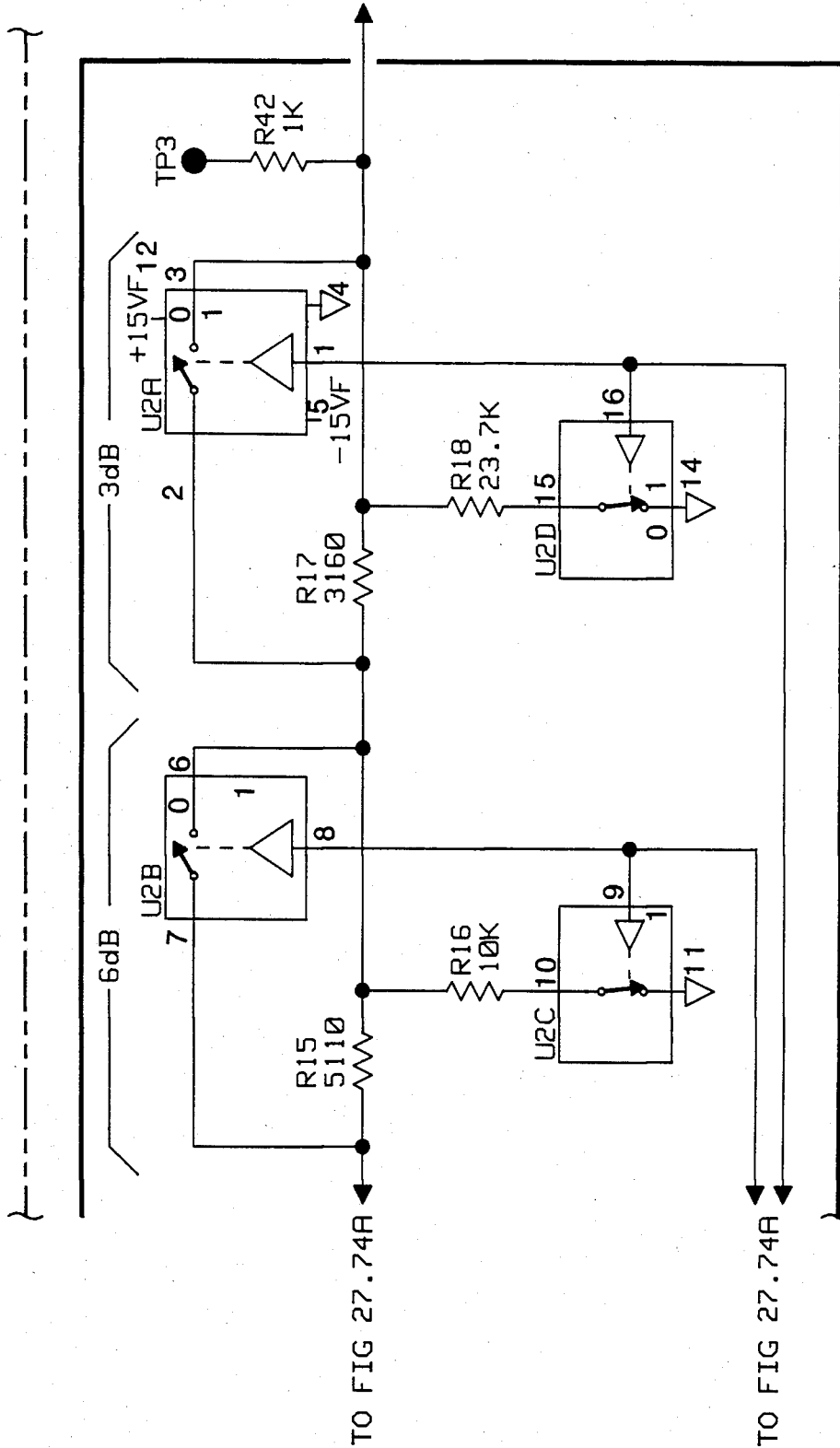
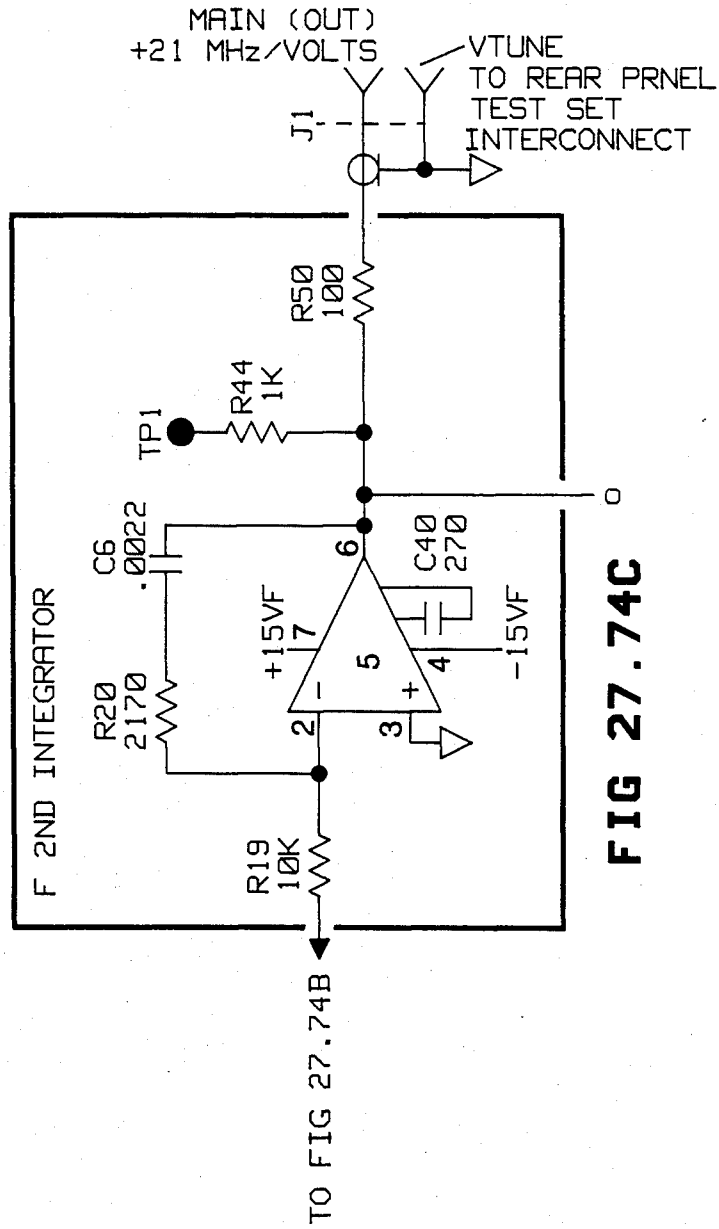


FIG 27.74B



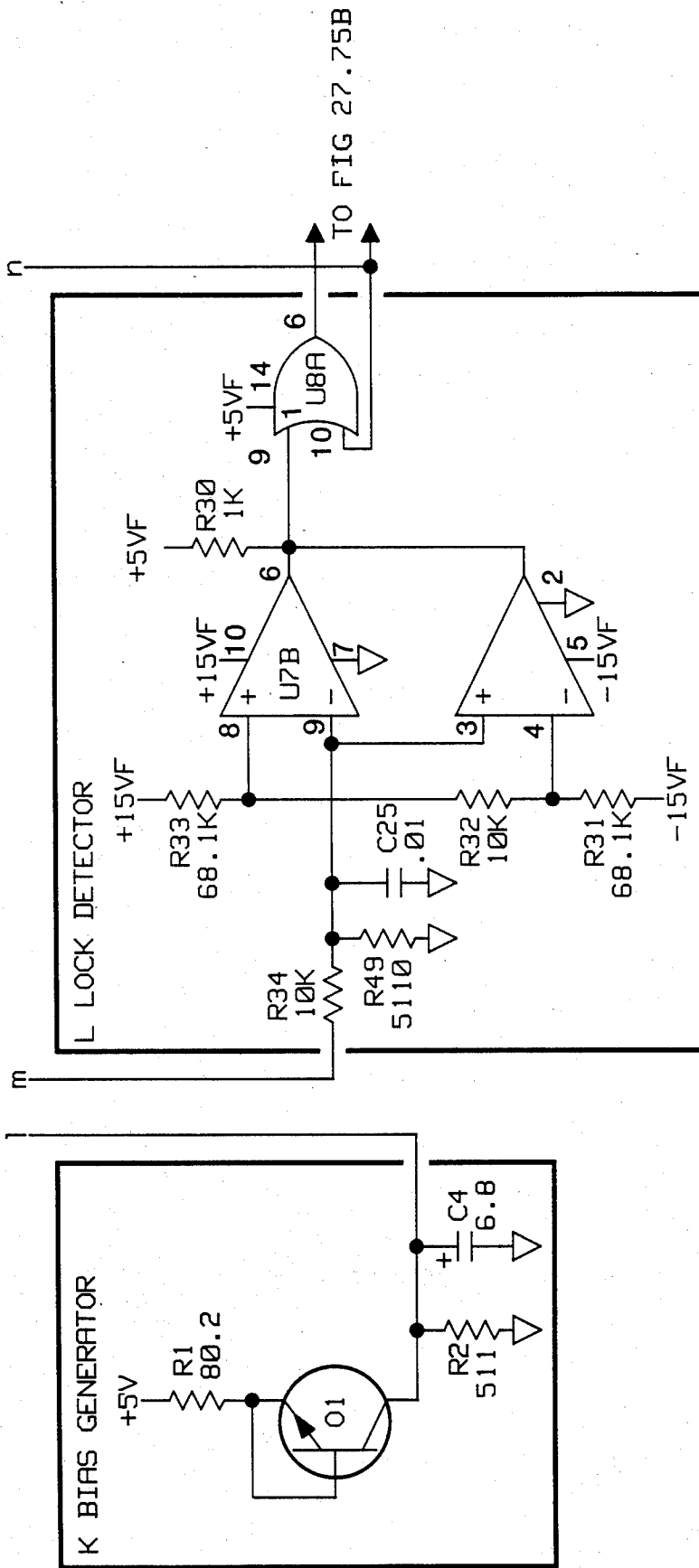


FIG 27.75A

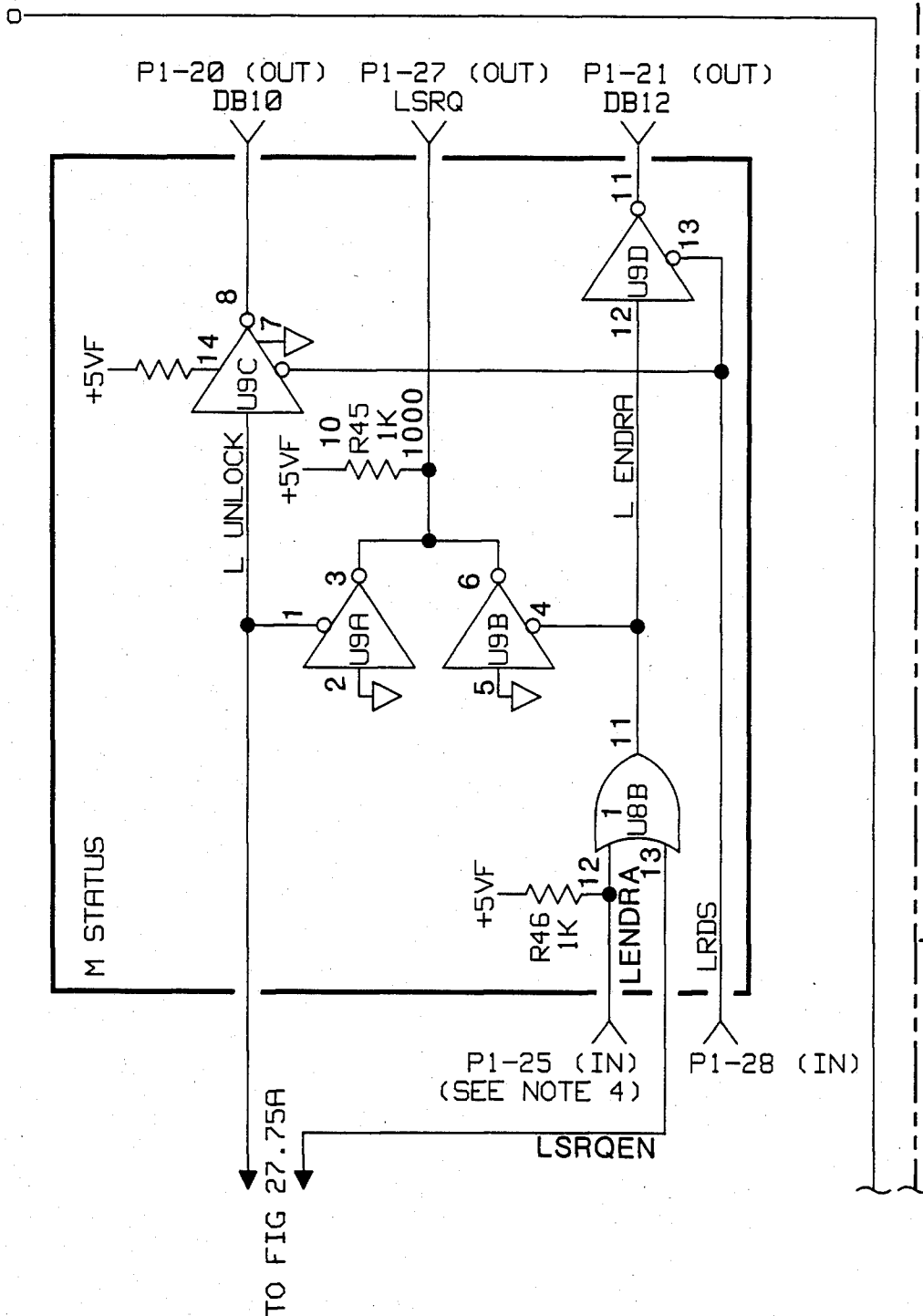


FIG 27.75B

TO FIG 27.75A

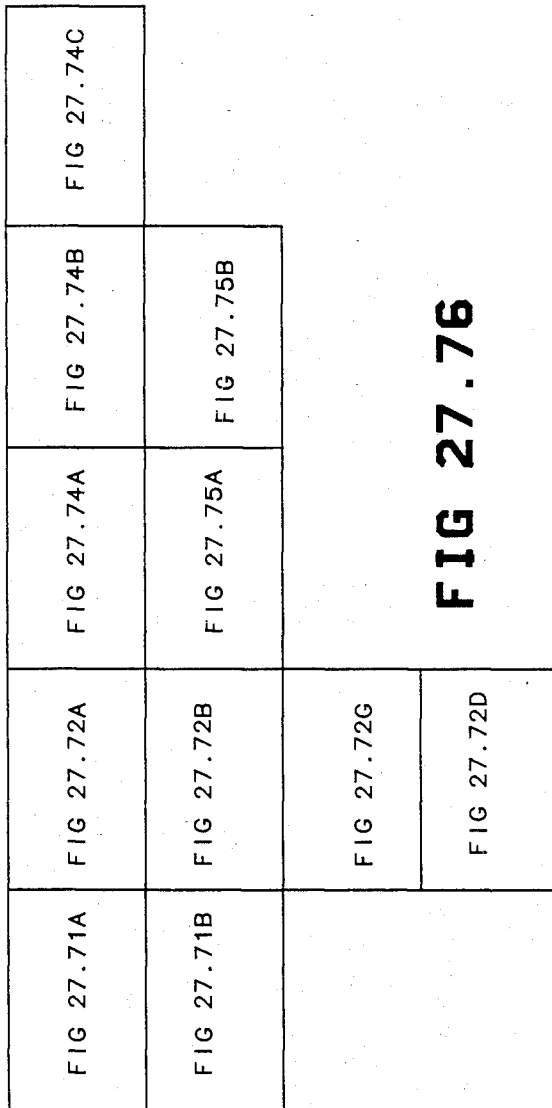


FIG 27.76

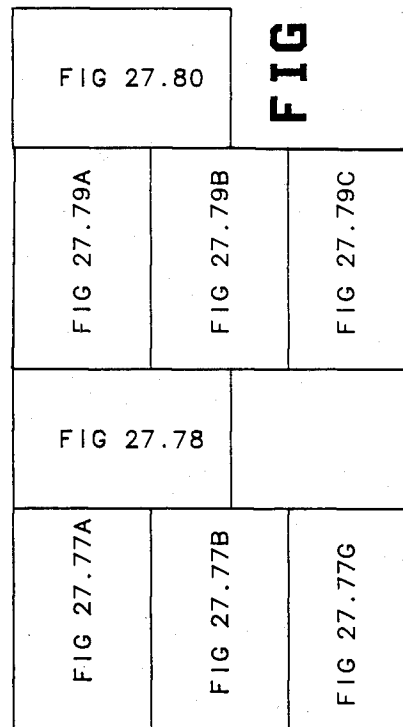


FIG 27.81

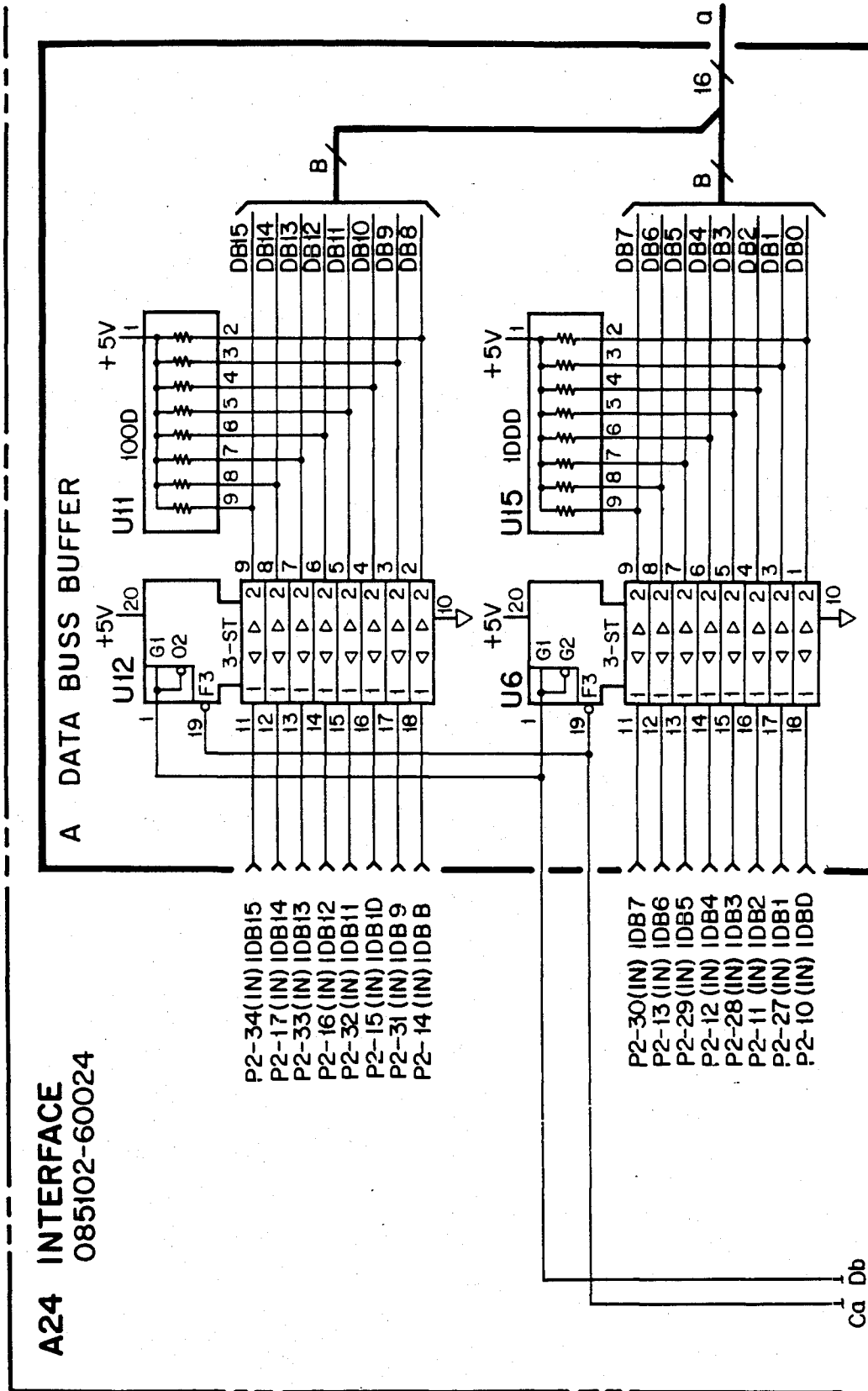


FIG 27.77A

TO FIG 27.77B

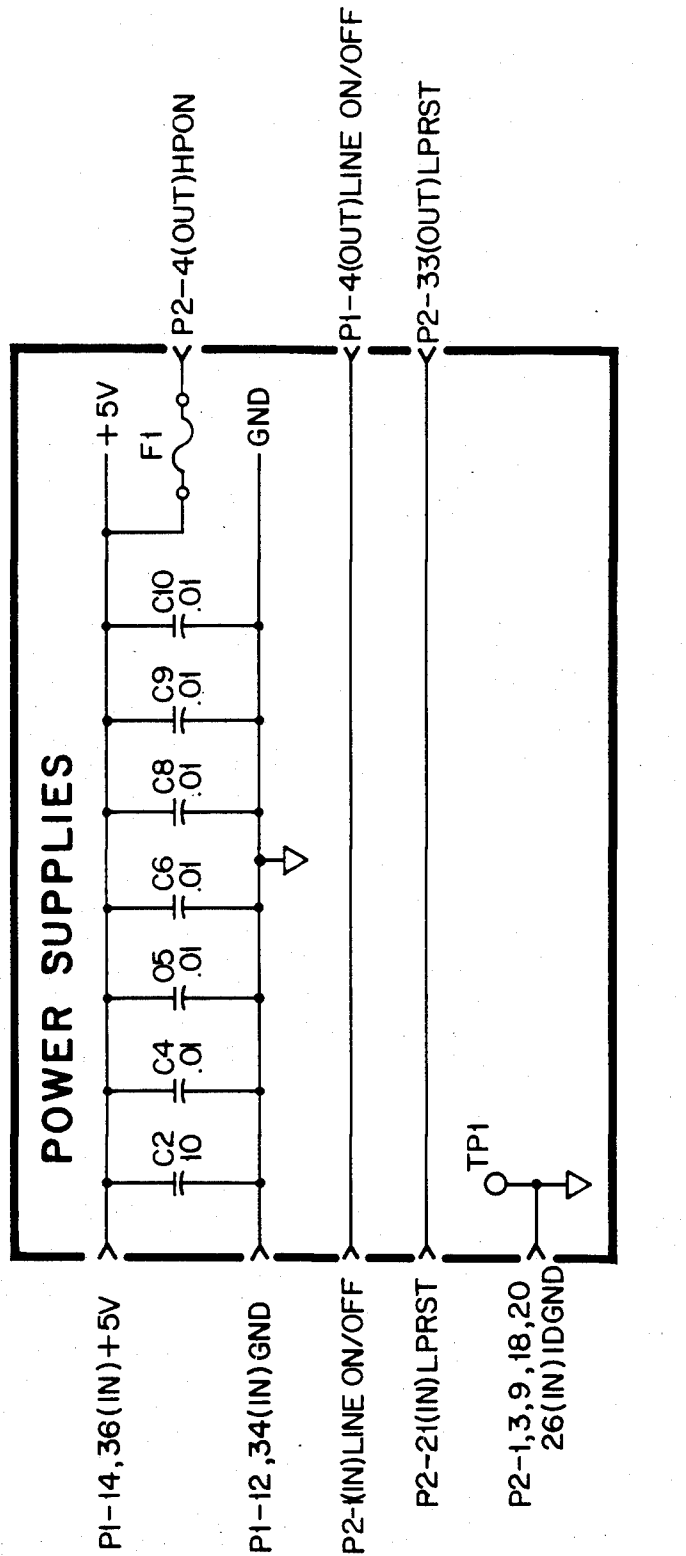


FIG 27.77C

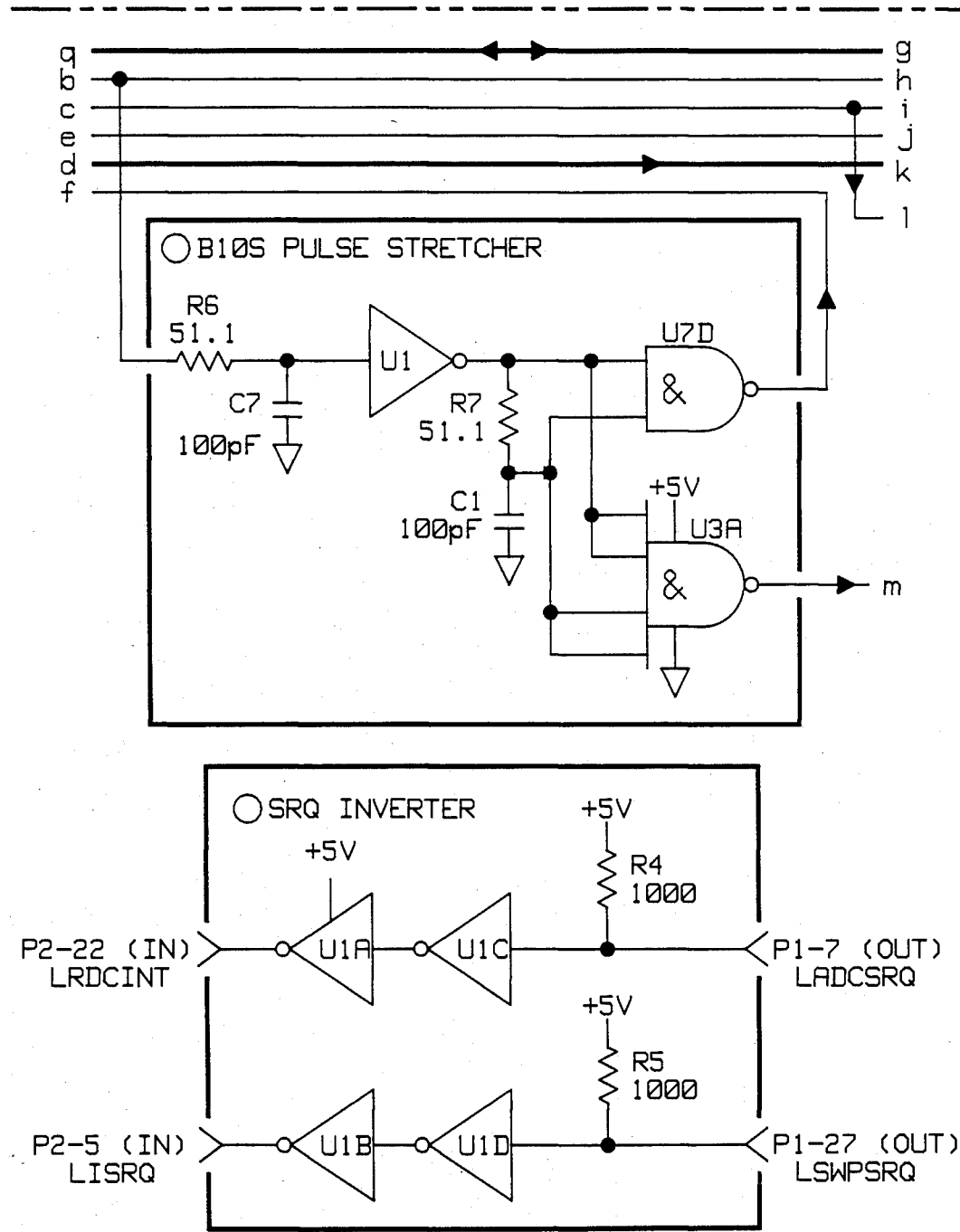


FIG 27.78

TO FIG 27.79A

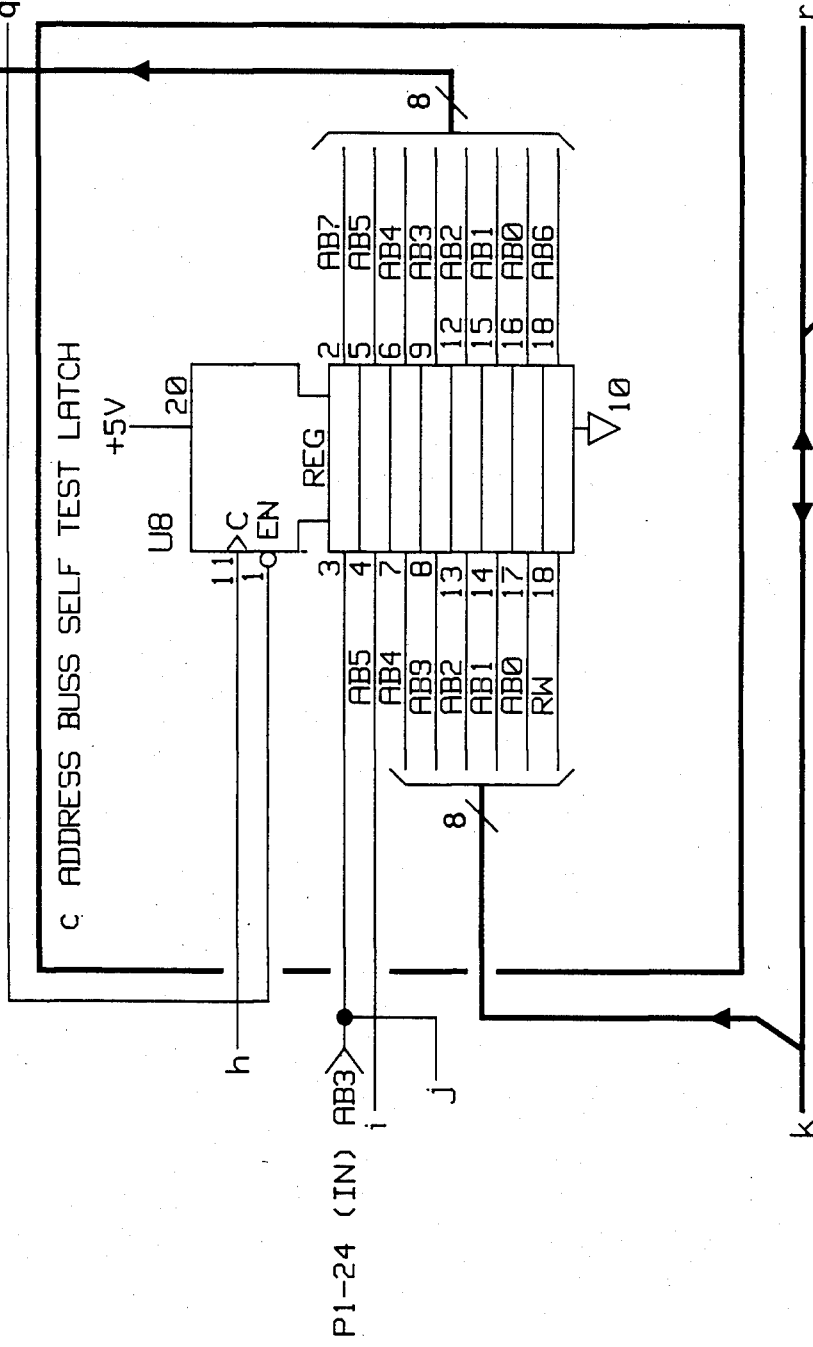


FIG 27.79B

TO FIG 27.79C

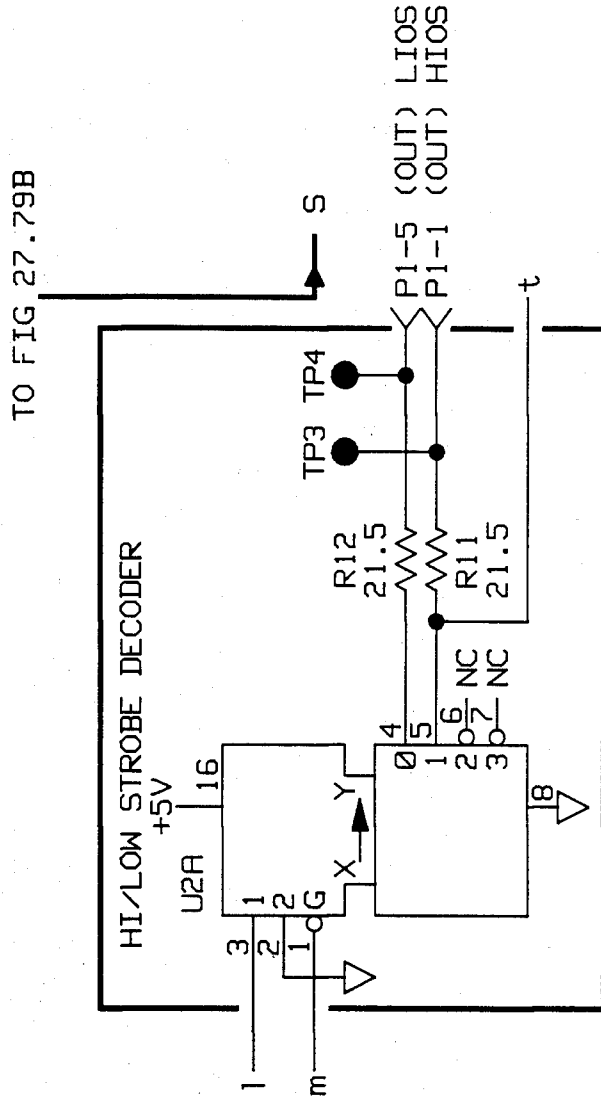
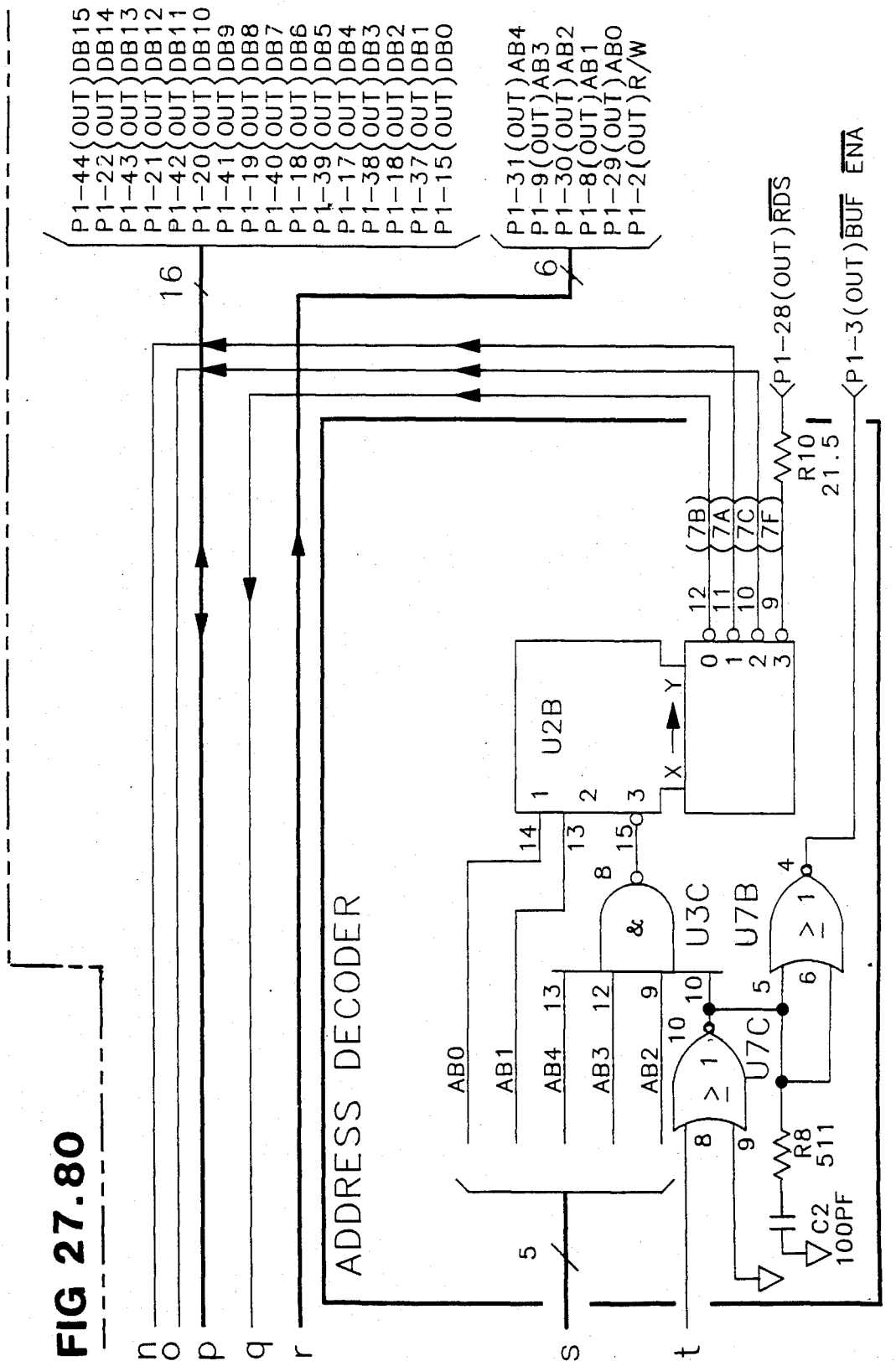


FIG 27.79C

FIG 27.80



- P1-44 (OUT) DB15
 - P1-22 (OUT) DB14
 - P1-43 (OUT) DB13
 - P1-21 (OUT) DB12
 - P1-42 (OUT) DB11
 - P1-20 (OUT) DB10
 - P1-41 (OUT) DB9
 - P1-19 (OUT) DB8
 - P1-40 (OUT) DB7
 - P1-18 (OUT) DB6
 - P1-39 (OUT) DB5
 - P1-17 (OUT) DB4
 - P1-38 (OUT) DB3
 - P1-18 (OUT) DB2
 - P1-37 (OUT) DB1
 - P1-15 (OUT) DB0
- P1-31 (OUT) AB4
 - P1-9 (OUT) AB3
 - P1-30 (OUT) AB2
 - P1-8 (OUT) AB1
 - P1-29 (OUT) ABO
 - P1-2 (OUT) R/W

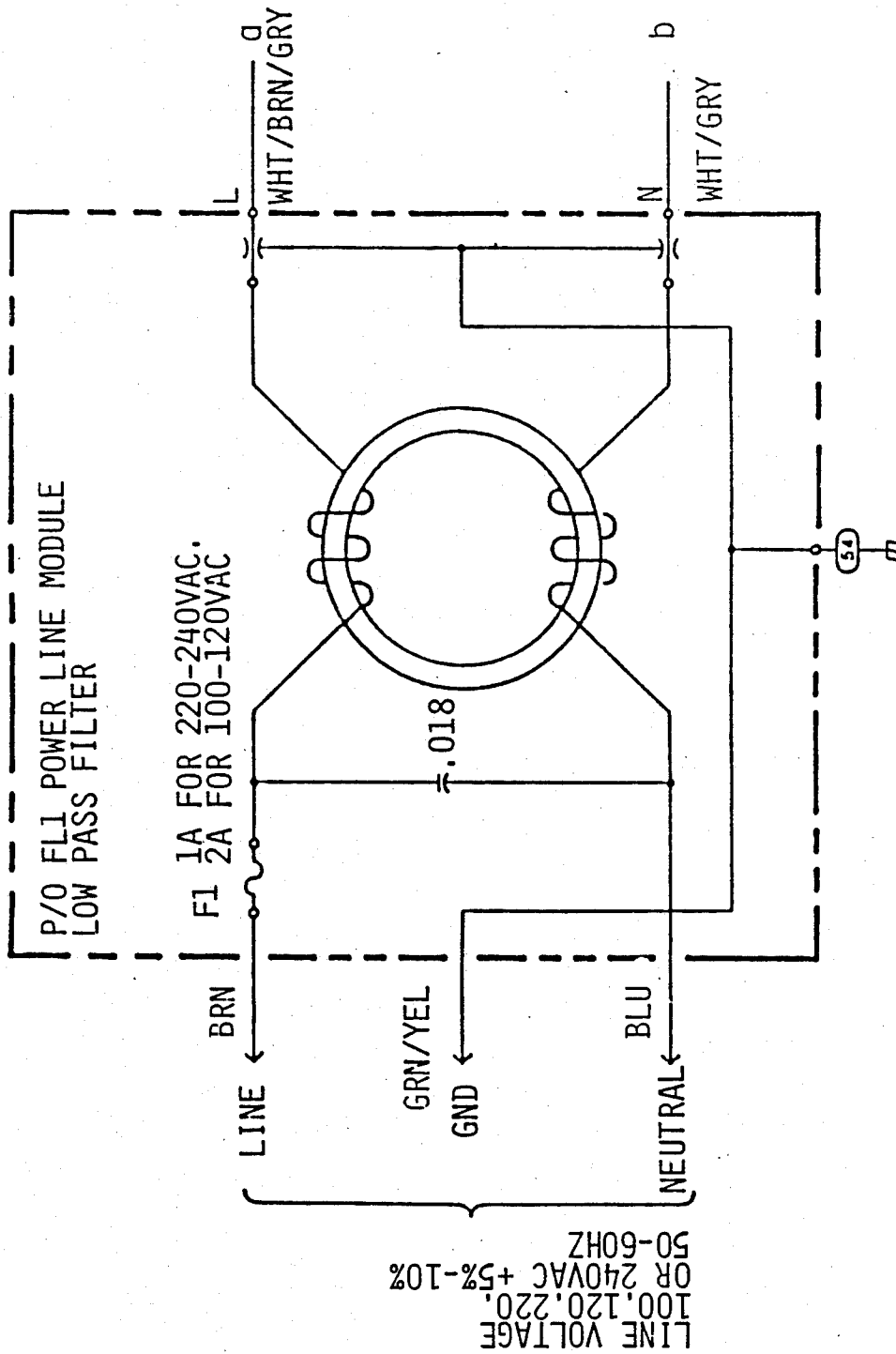


FIG 27.82A

PIN	SIGNAL	TO/FROM	FUNCTION BLOCK
1	1BVAC	T1	A
2	1BVAC	T1	A
3	9.7VAC	T1	B
4	1BVAC CENTER TAP	T1	A
5	9.7VAC CENTER TAP	T1	B
6	9.7VAC	T1	B

PIN	SIGNAL	TO/FROM	FUNCTION BLOCK
E1	+5V RAM	A25R1: A25C1	B
E2	+5V UNREG	A25Q1	B
E3	-5V RAM	A25R2. A25C2	B
E4	GND	GND BUS	A
E5	-5V UNREG	A25Q2	B
E6	+15V UNREG	A15P1-40 A25Q3	A
E7	+15V RAM	A25R3 A25C3	A
E8	-15V UNREG	A15P1-17. A25Q4	A
E9	-15V RAM	A25R4 A25C4	A

SEMICONDUCTOR COMPONENTS
PARTS LIST (U'S AND Q'S)

REF. DESIG.	PART NO.	MFR. PART NO.
CRL-CR8	1901-0662	MR-751
DS1-DS4	1990-0485	5082-4984
VR1-VR2	1902-0025	
VR3-VR4	1902-0049	

FIG 27.82B

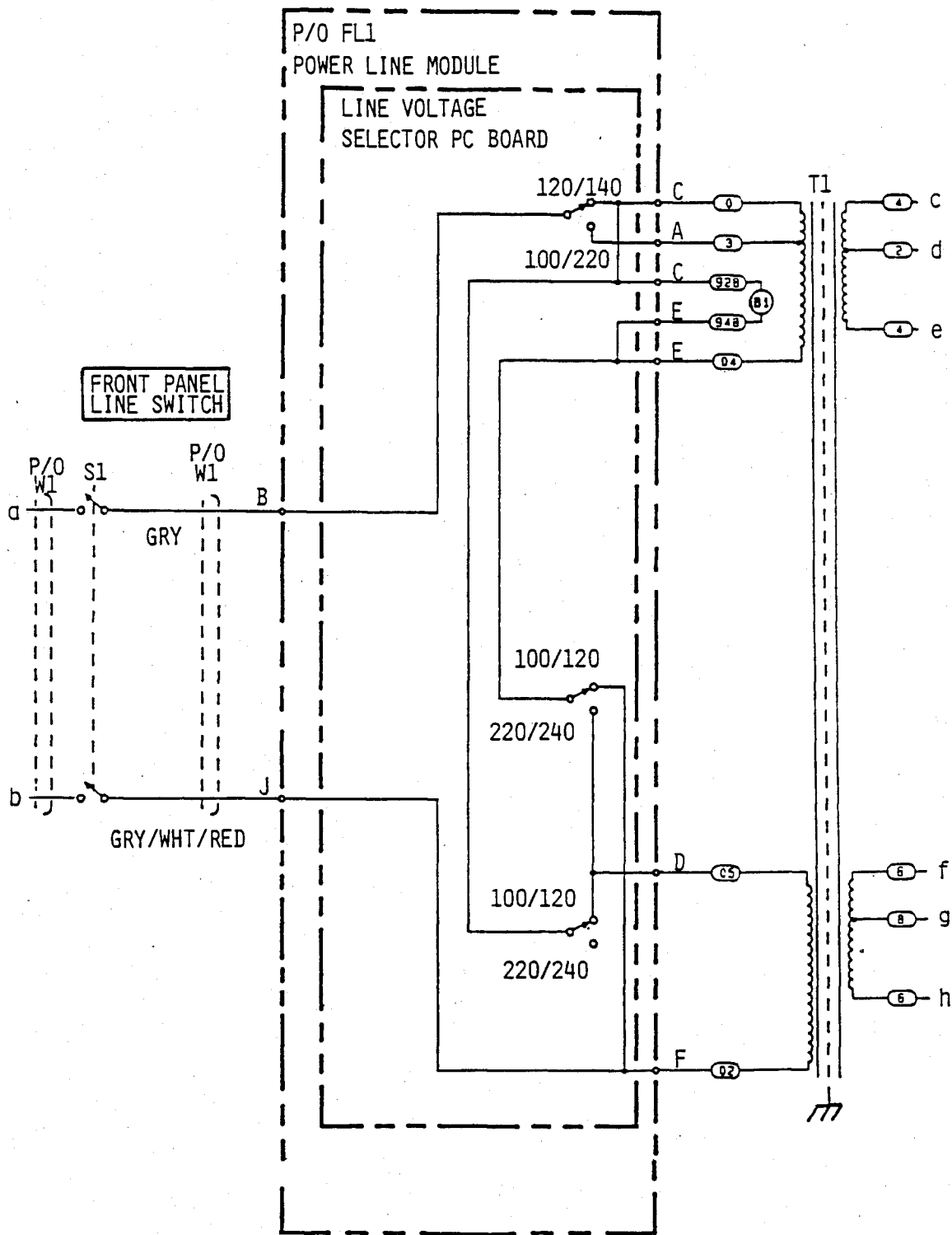
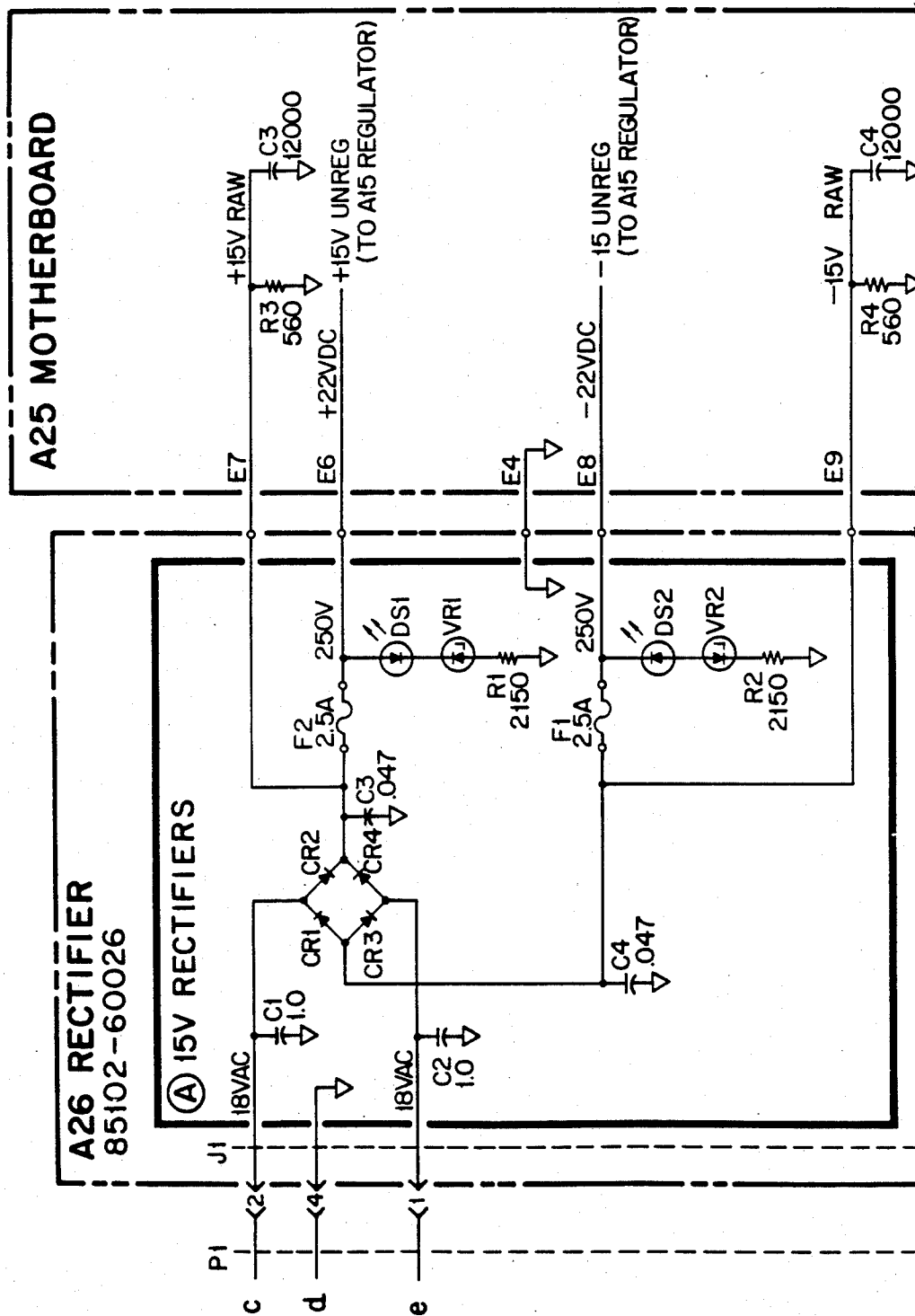


FIG 27.83



TO FIG 27.84B

FIG 27.84A

TO FIG 27.84B

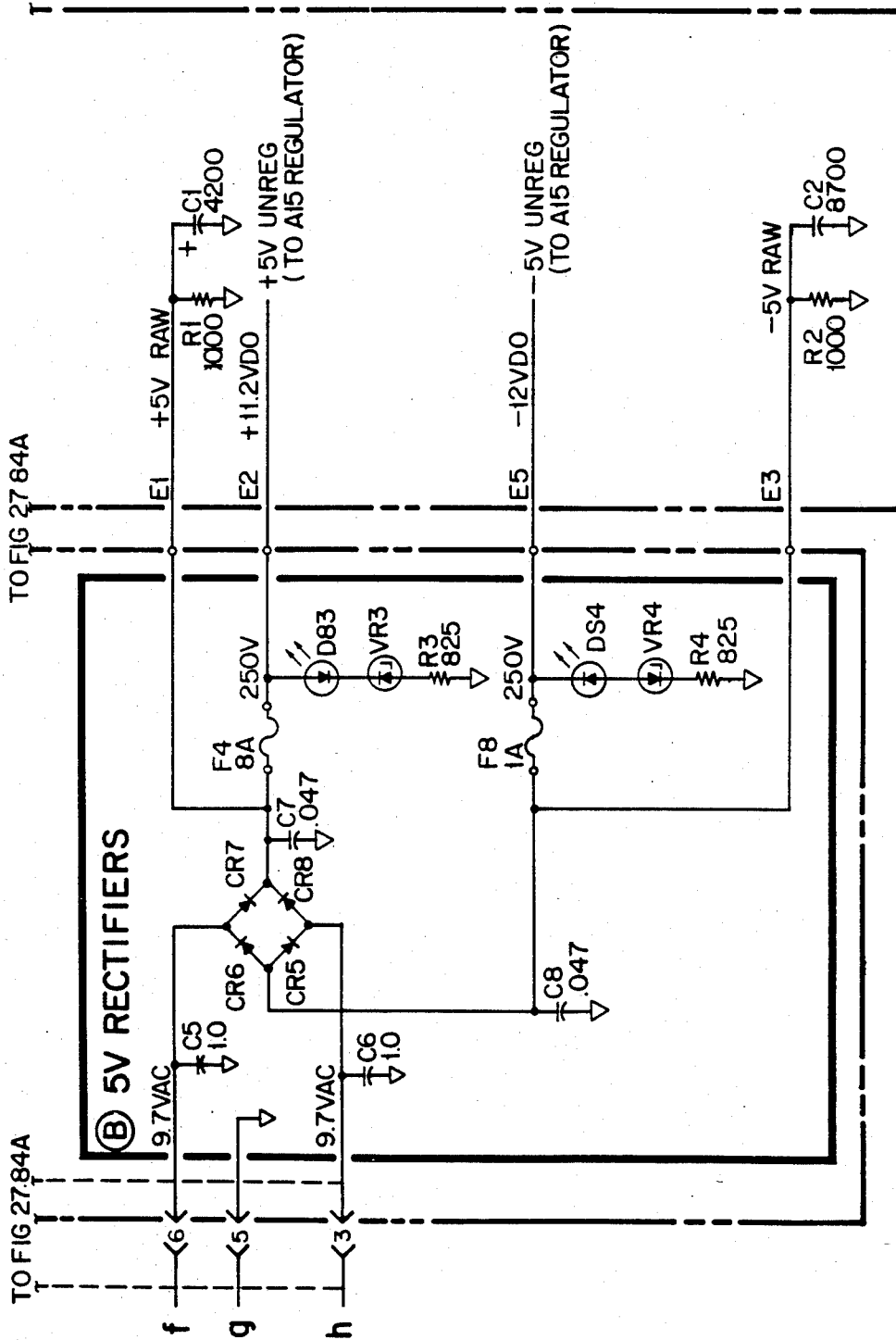
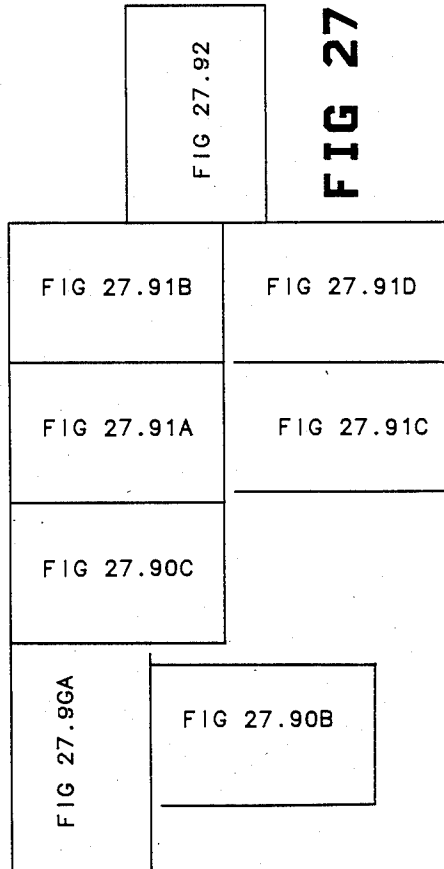
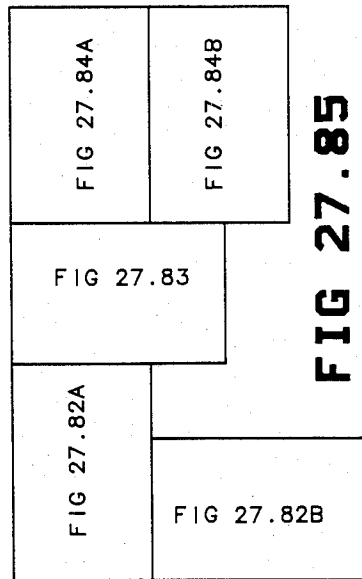
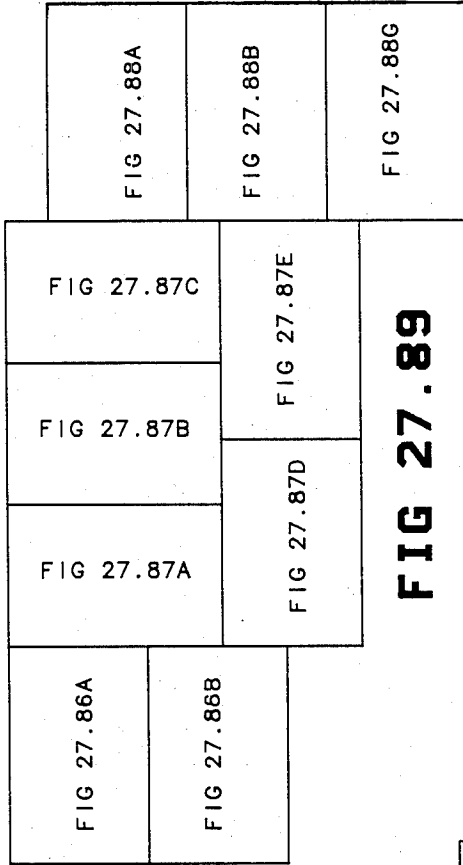


FIG 27.84B



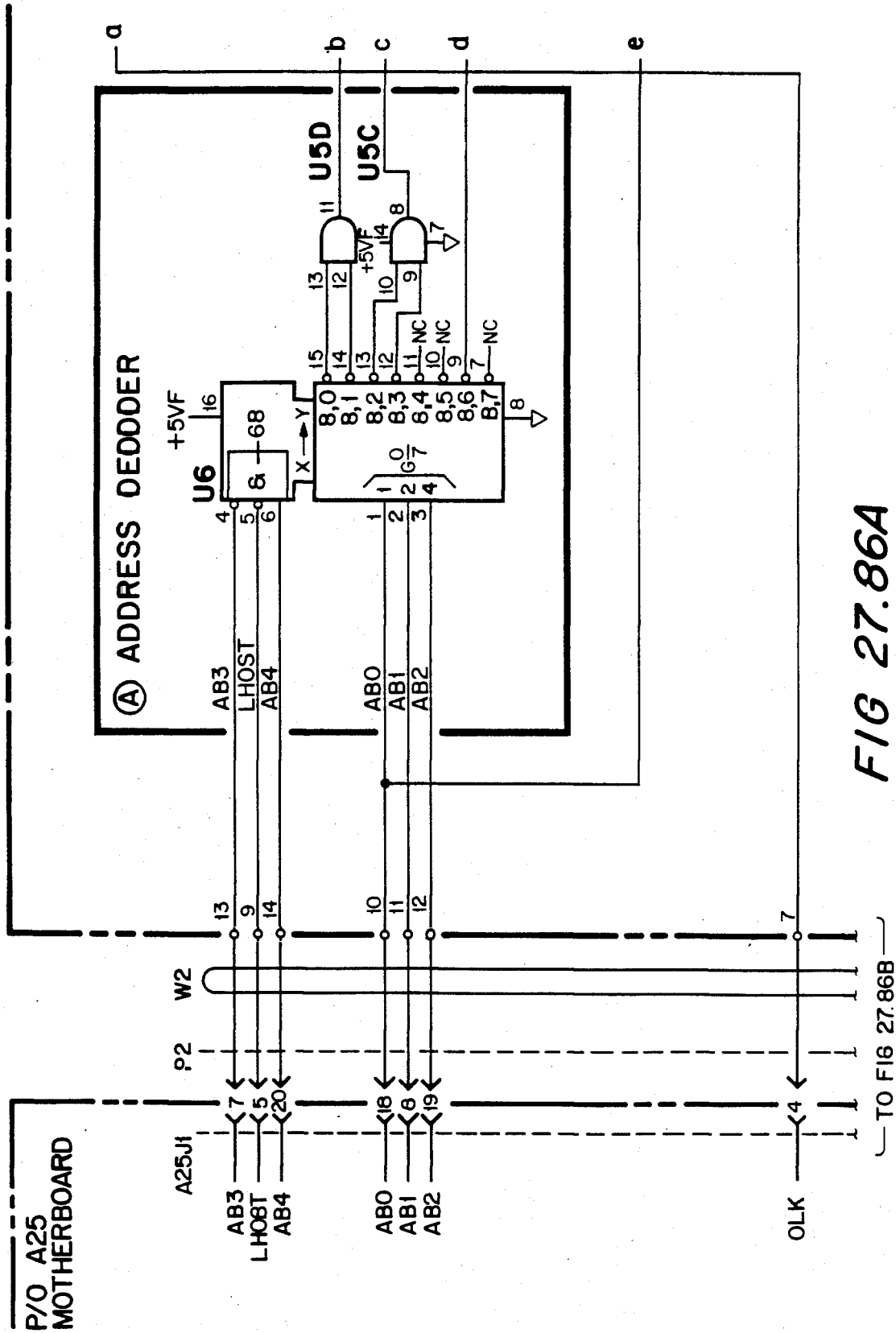


FIG 27.86A

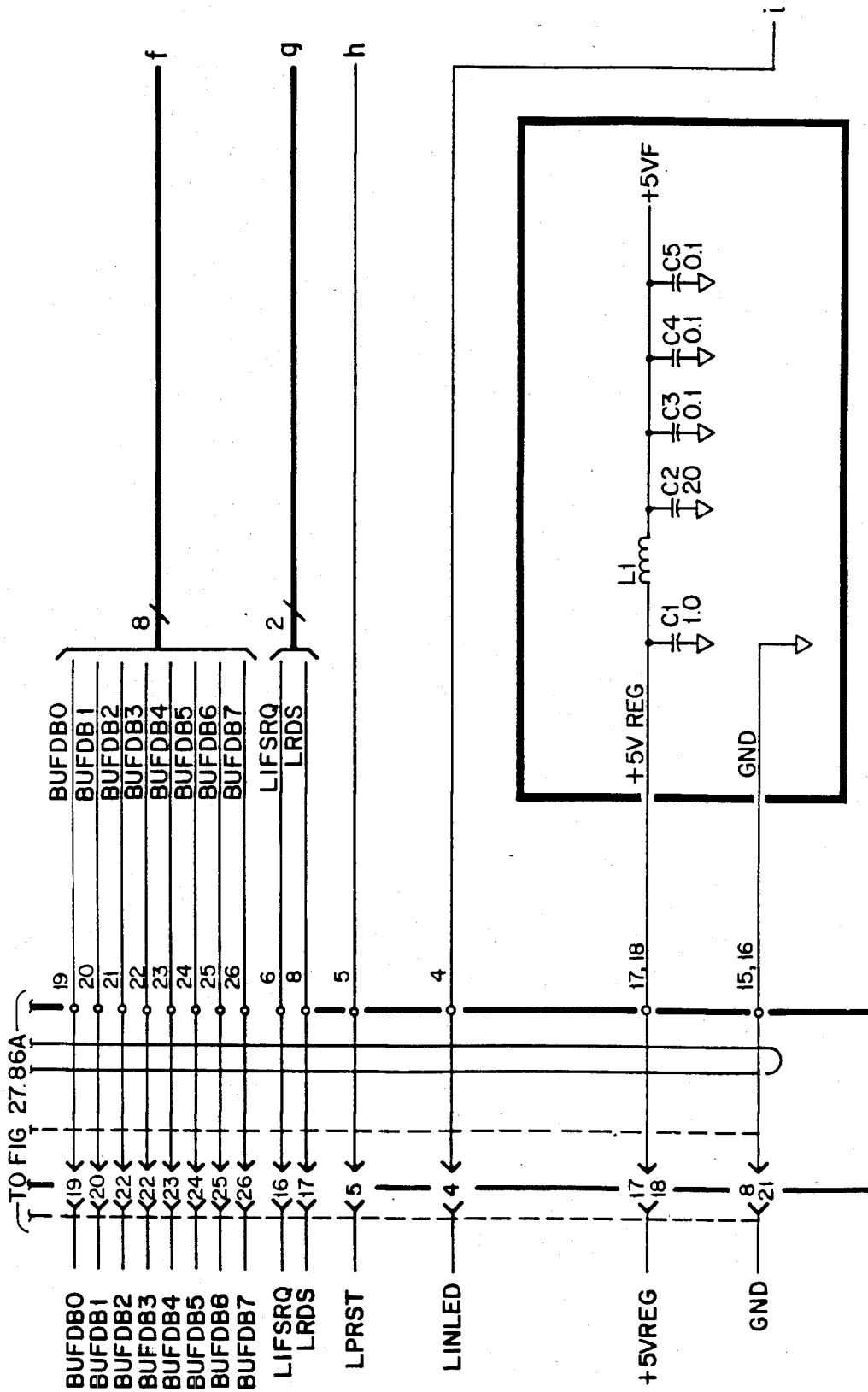


FIG 27.86B

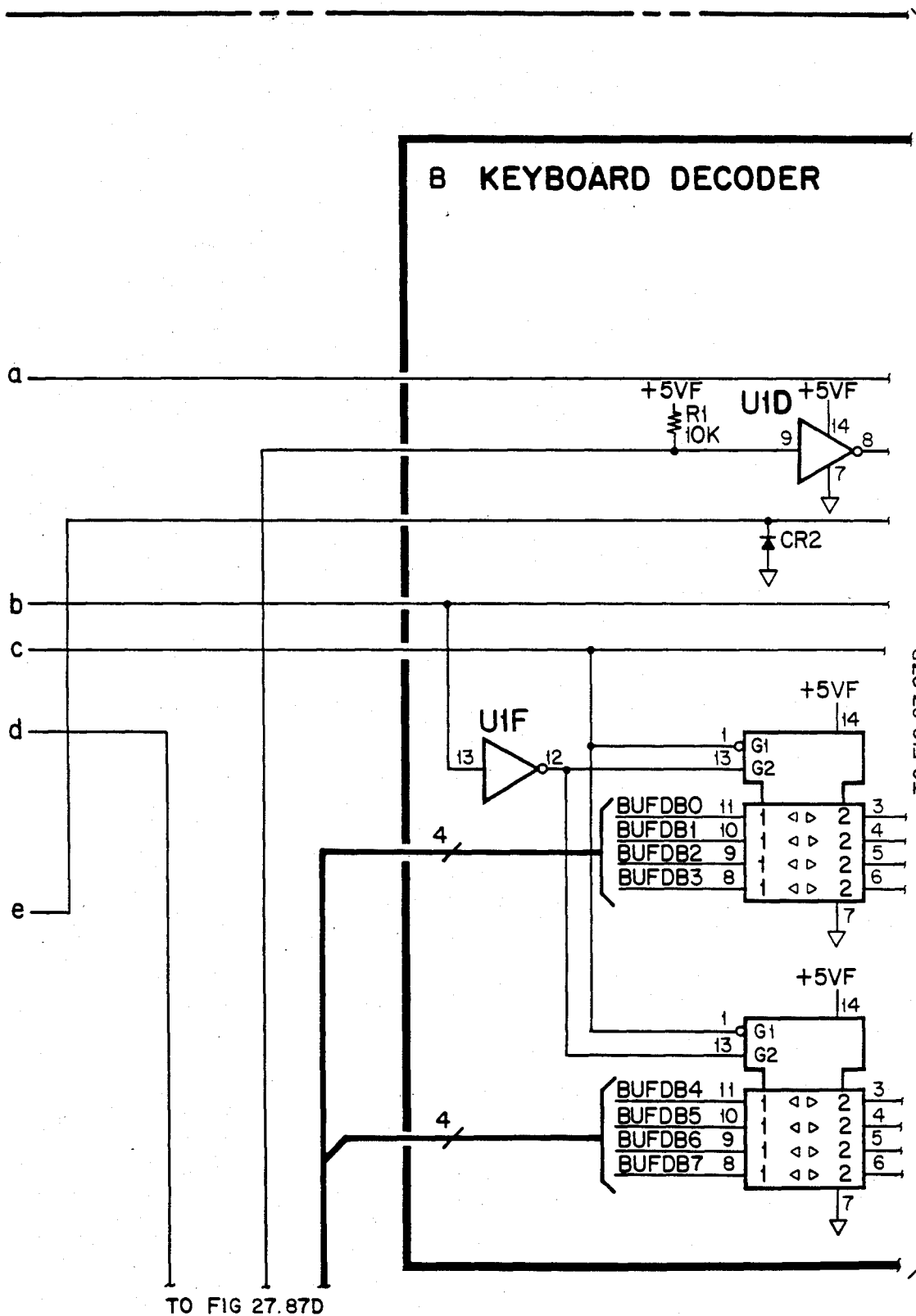


FIG 27.87A

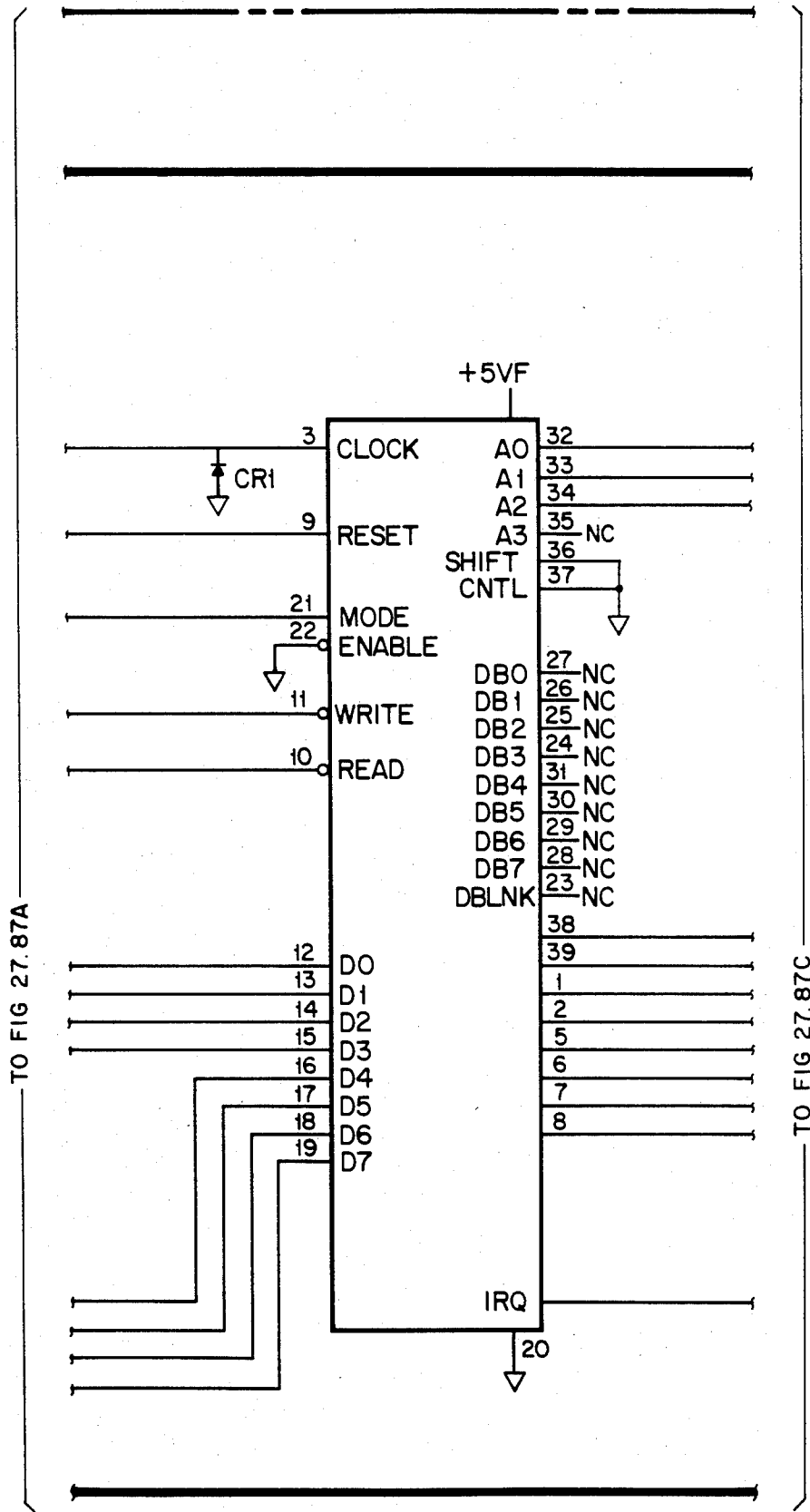


FIG 27.87B

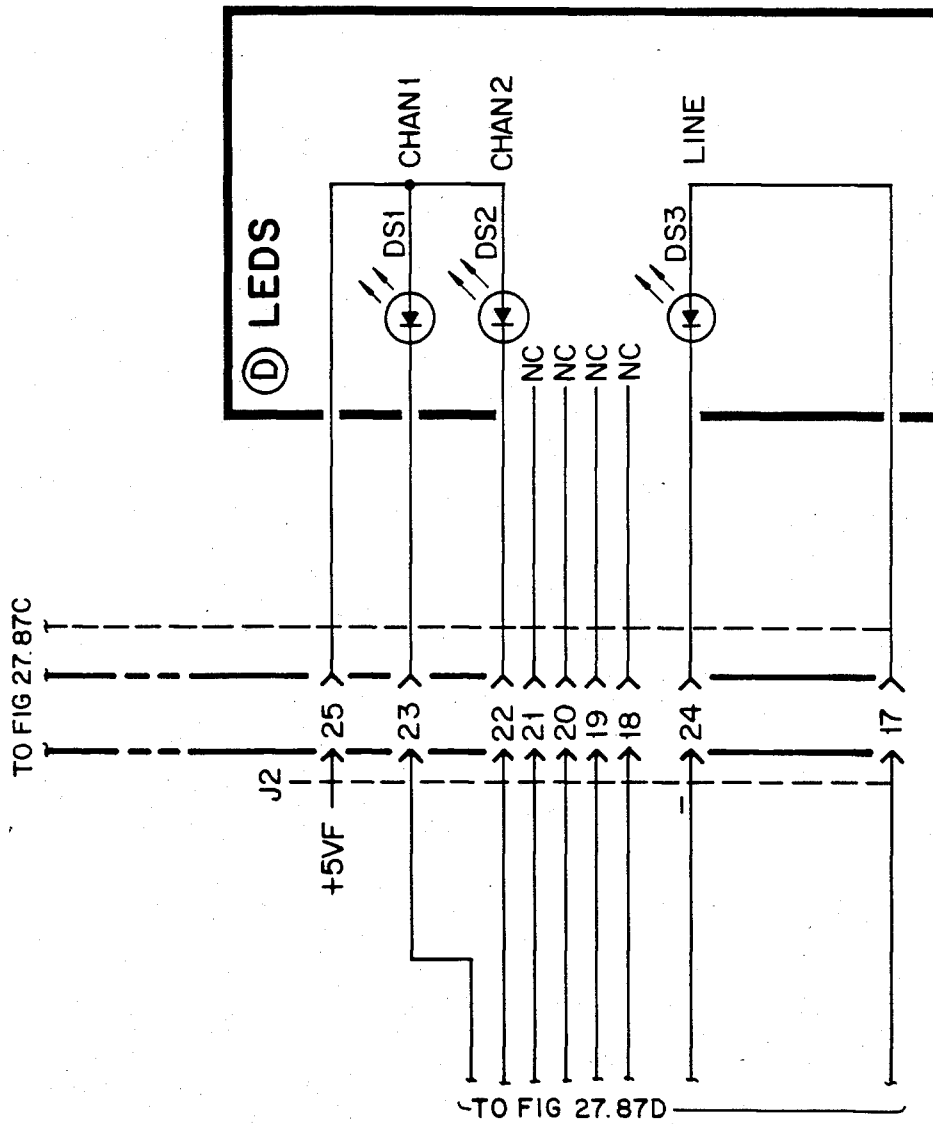
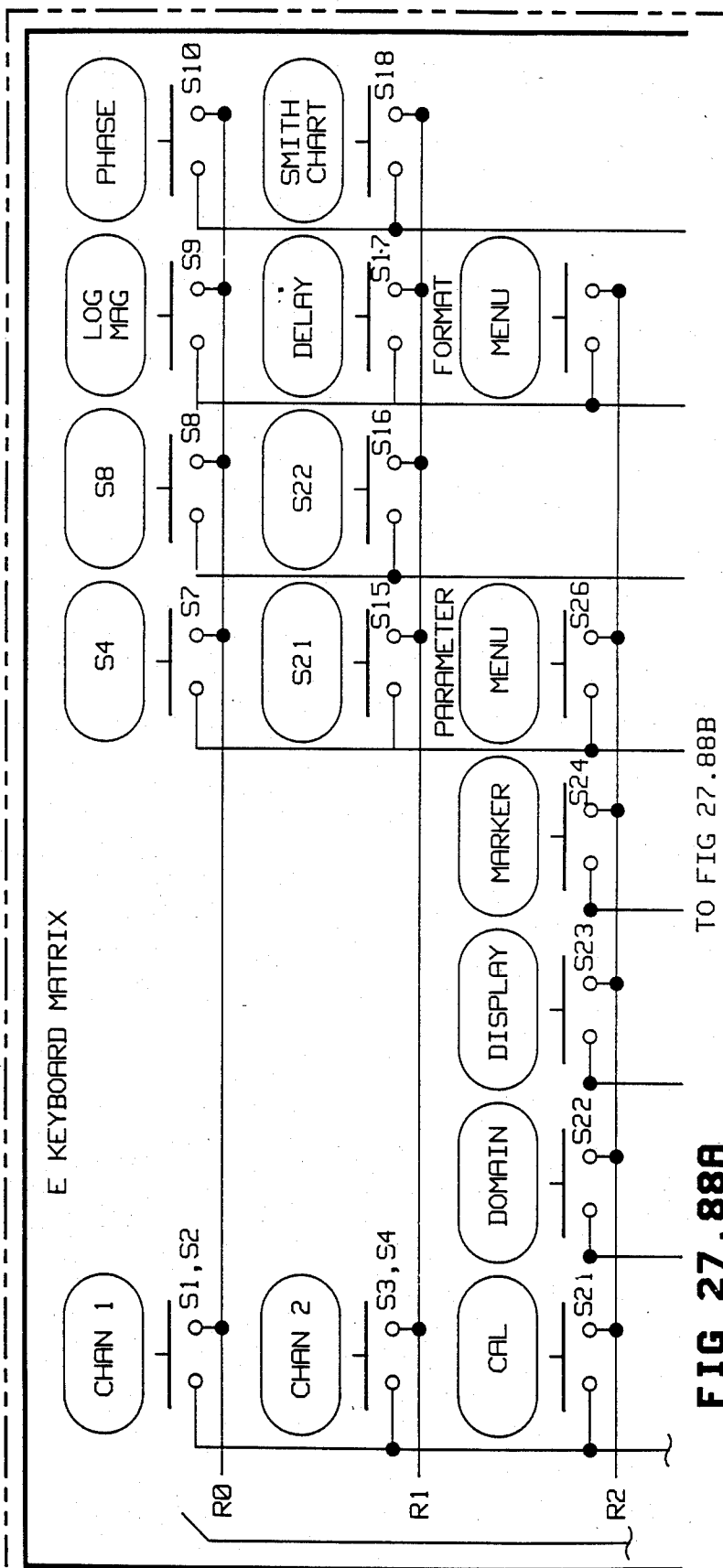


FIG 27.87E



TO FIG 27.88B

FIG 27.88A

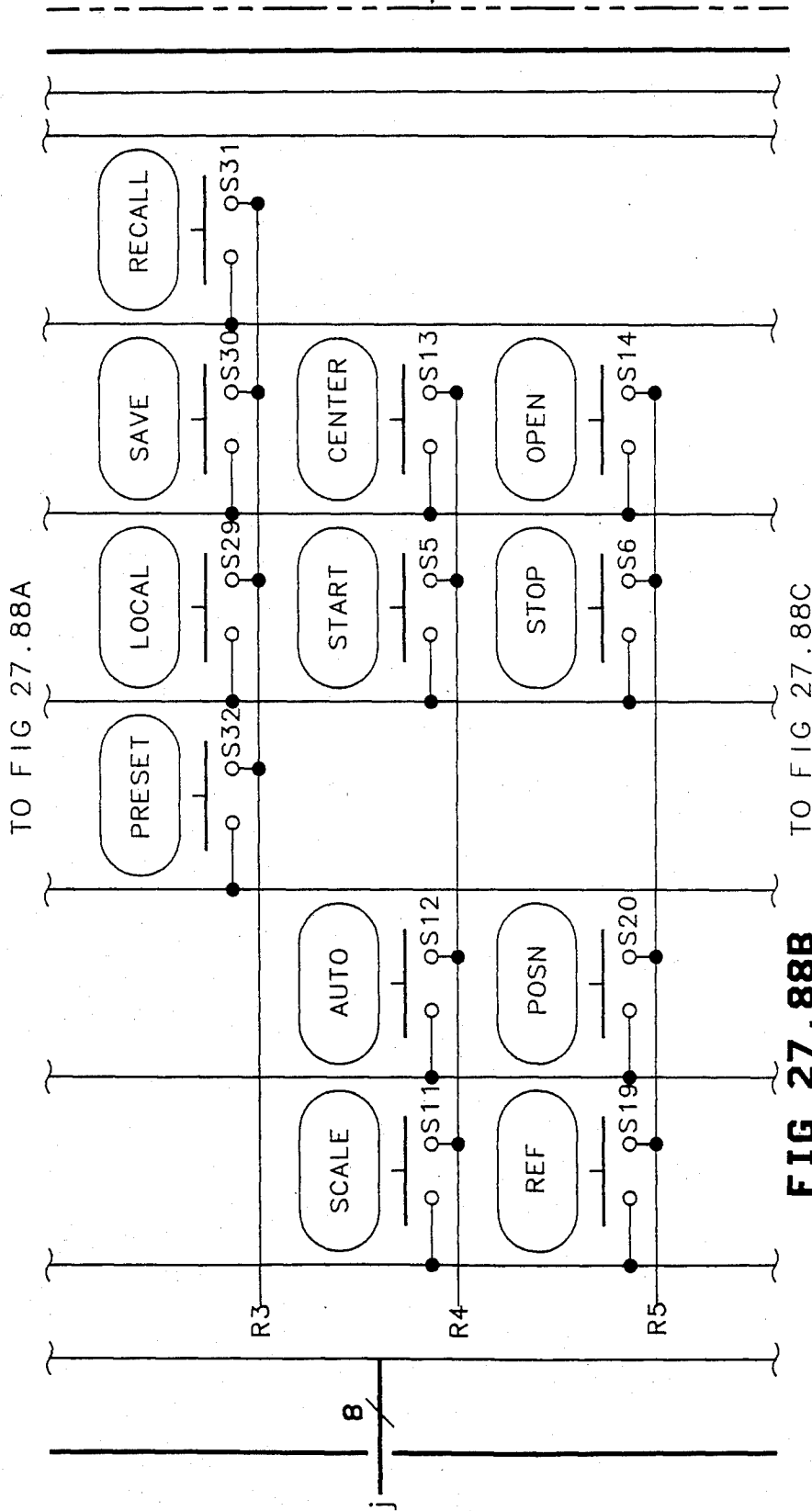


FIG 27.88B

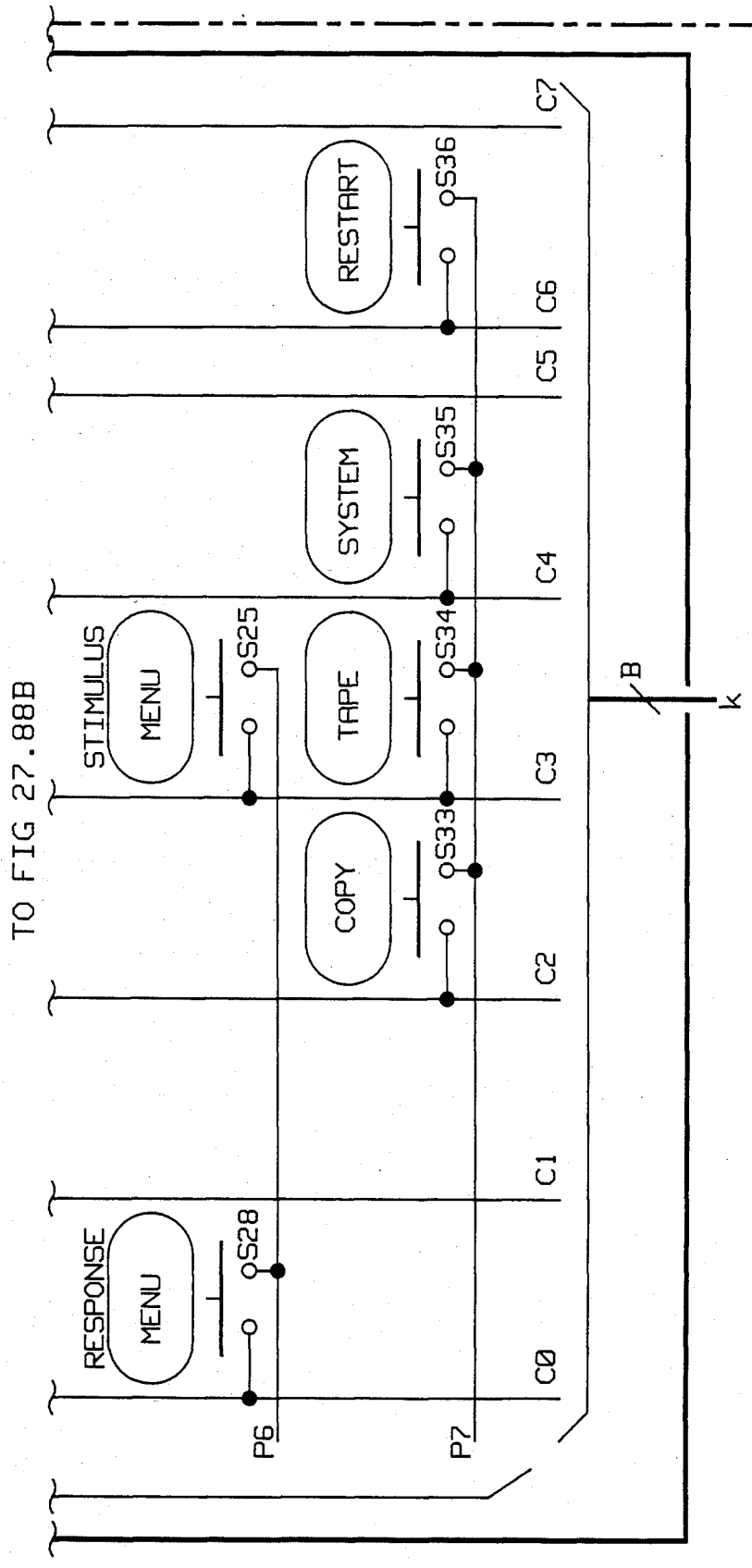
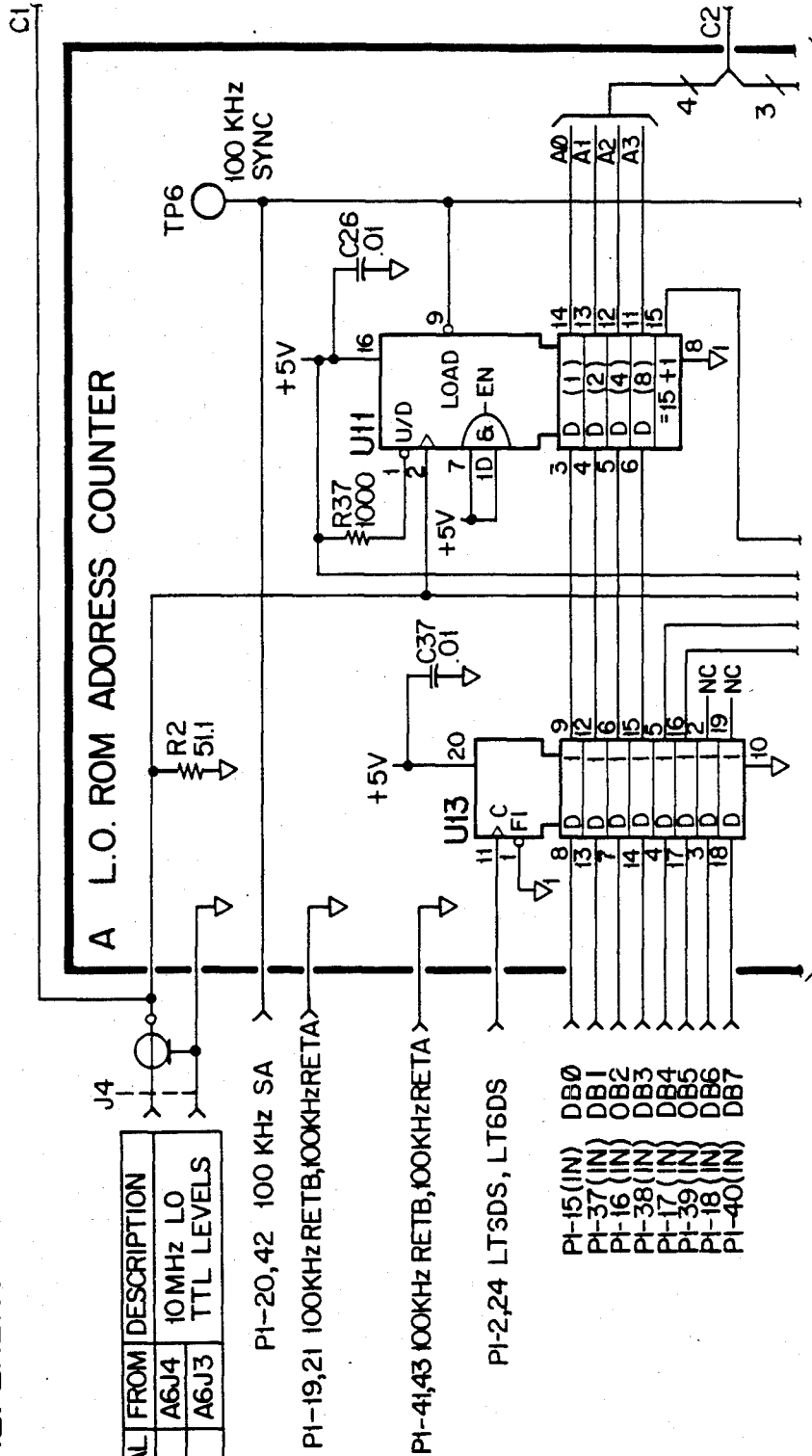


FIG 27.88C

A5 TEST SYNCHRONOUS DETECTOR

A7 REFERENCE SYNCHRONOUS DETECTOR

ASSY SIGNAL	FROM	DESCRIPTION
A5	LO	A6J4 10MHz LO
A7	LO	A6J3 TTL LEVELS



P1-20,42 100 KHz SA

P1-19,21 100KHz RETB,100KHzRETA

P1-41,43 100KHz RETB,100KHzRETA

P1-2,24 LT3DS, LT6DS

- P1-15(IN) DB0
- P1-37(IN) DB1
- P1-16(IN) DB2
- P1-38(IN) DB3
- P1-17(IN) DB4
- P1-39(IN) DB5
- P1-18(IN) DB6
- P1-40(IN) DB7

TO FIG 27.90B

FIG 27.90A

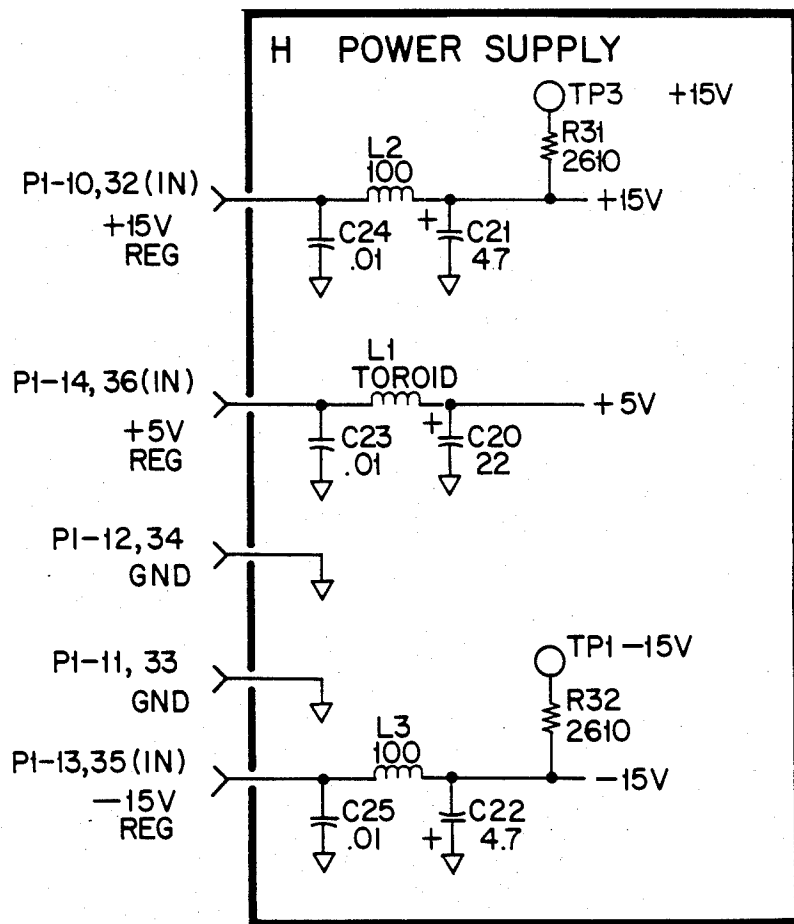
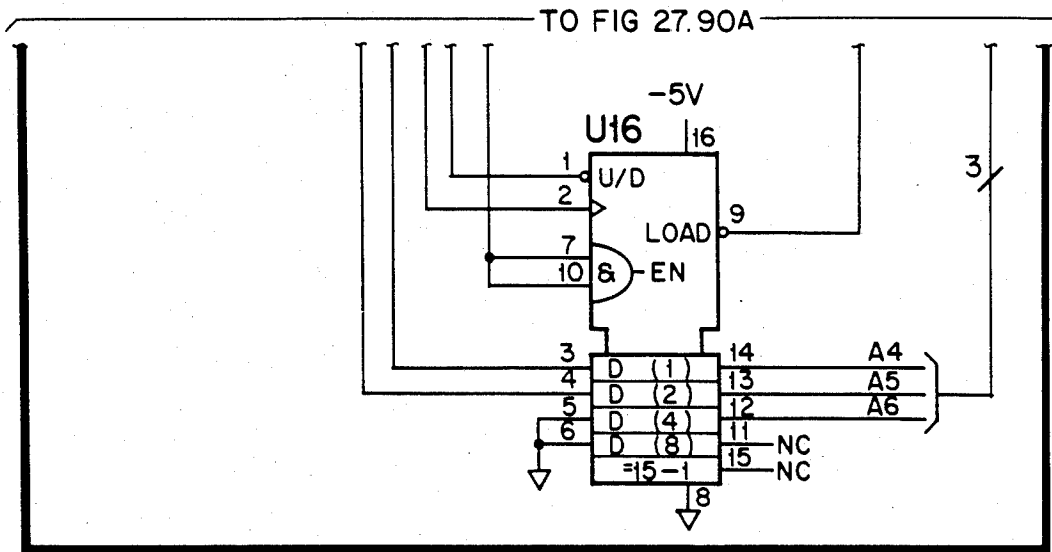


FIG 27.90B

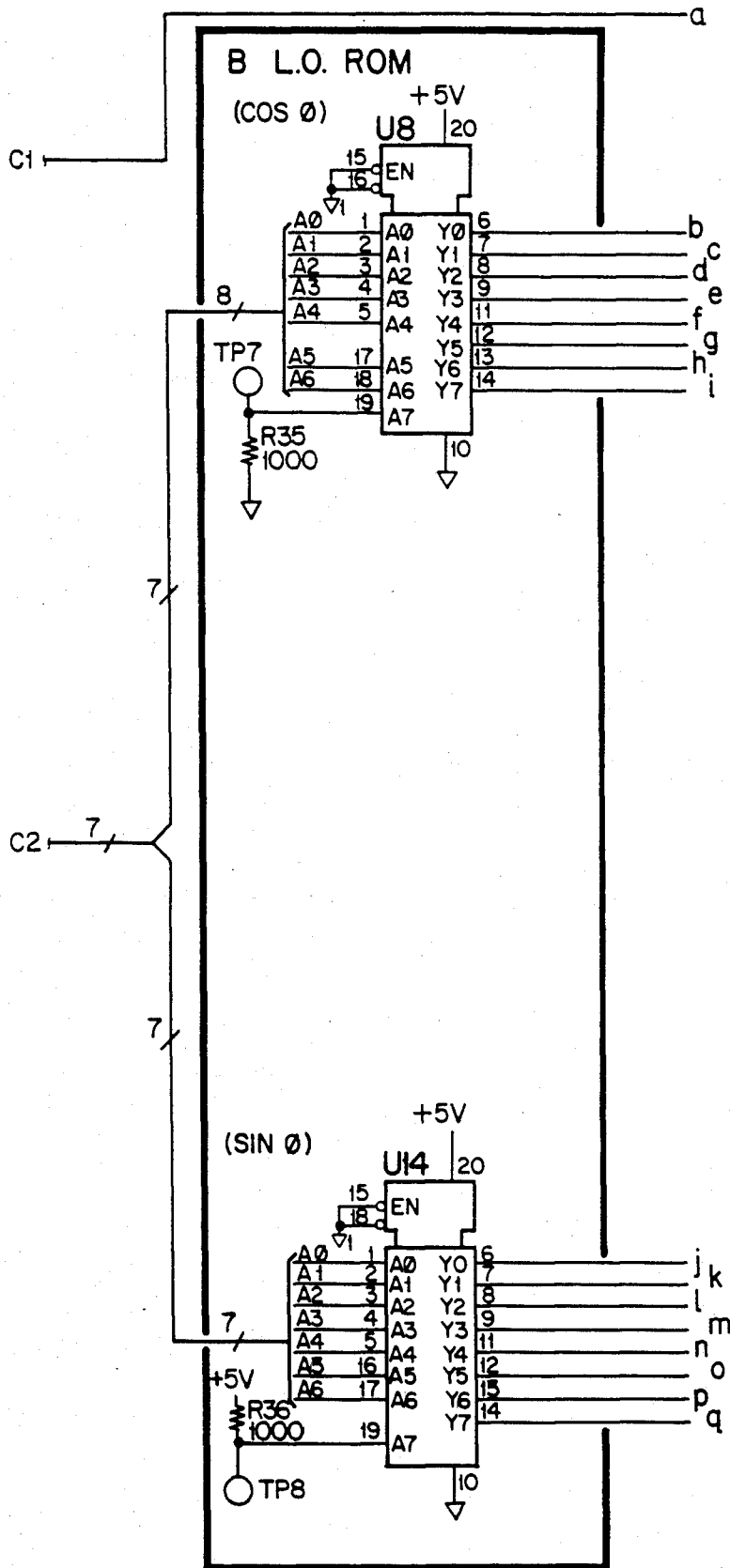


FIG 27.90C

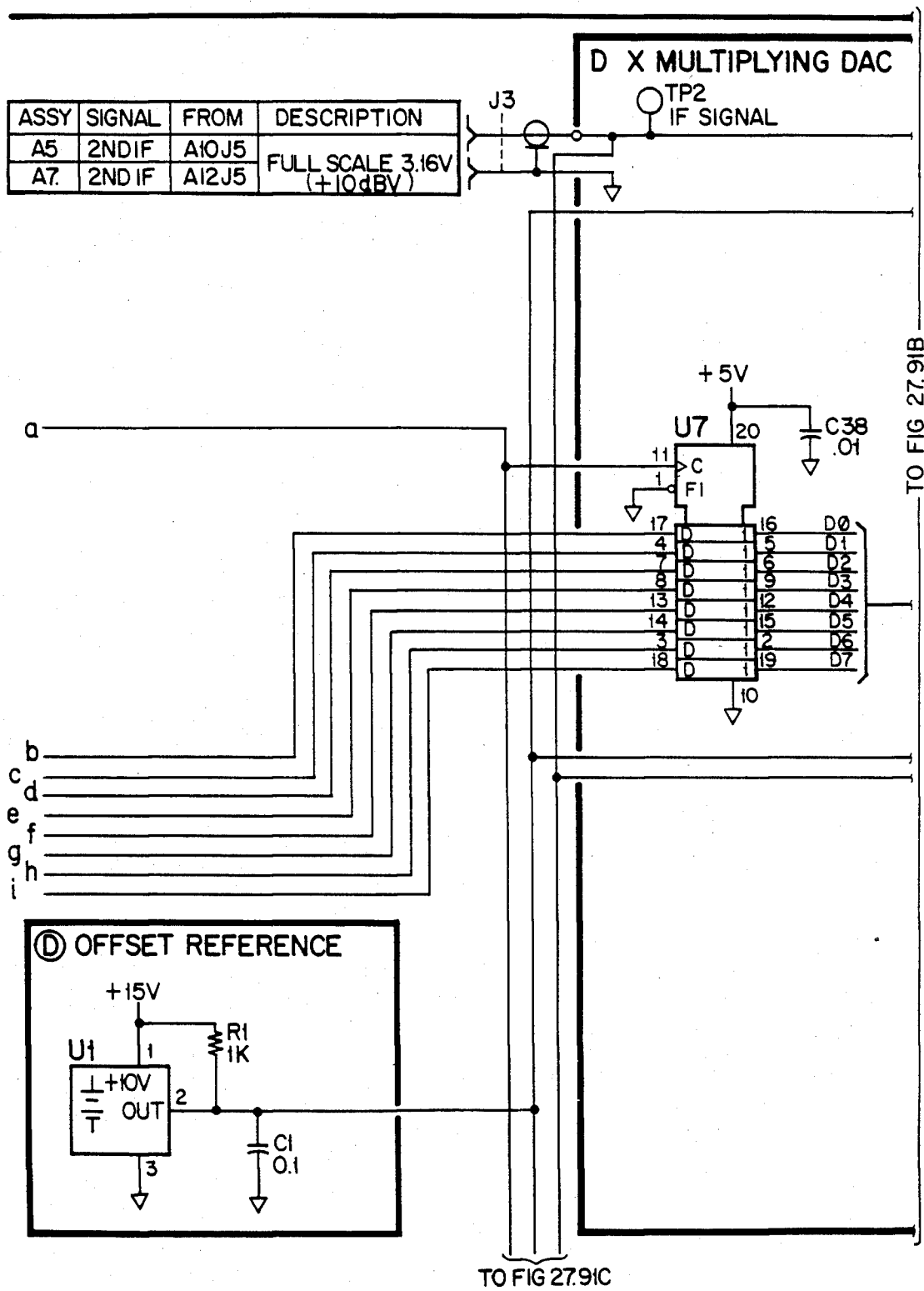
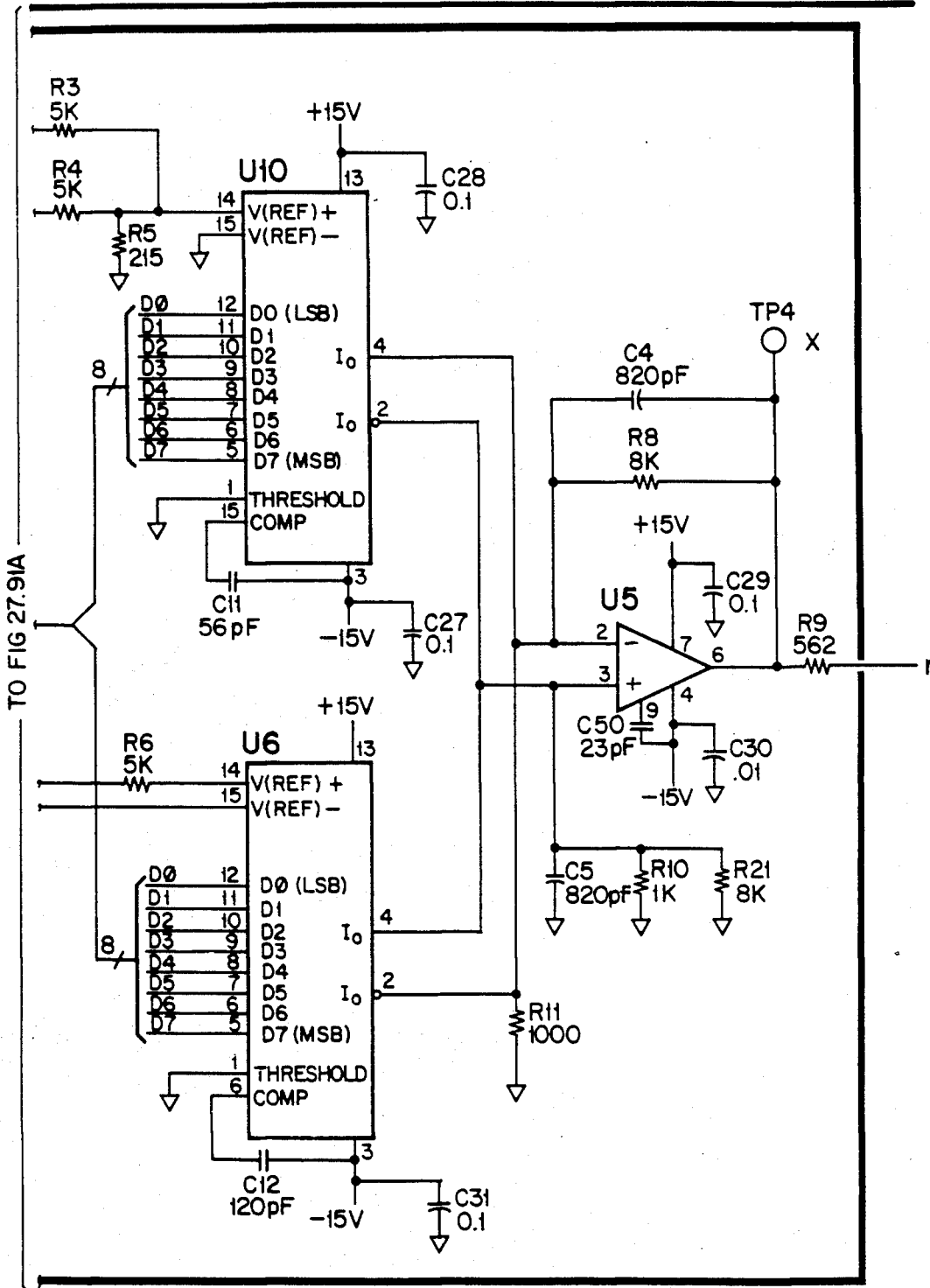


FIG 27.9IA



TO FIG 27.91A

FIG 27.91B

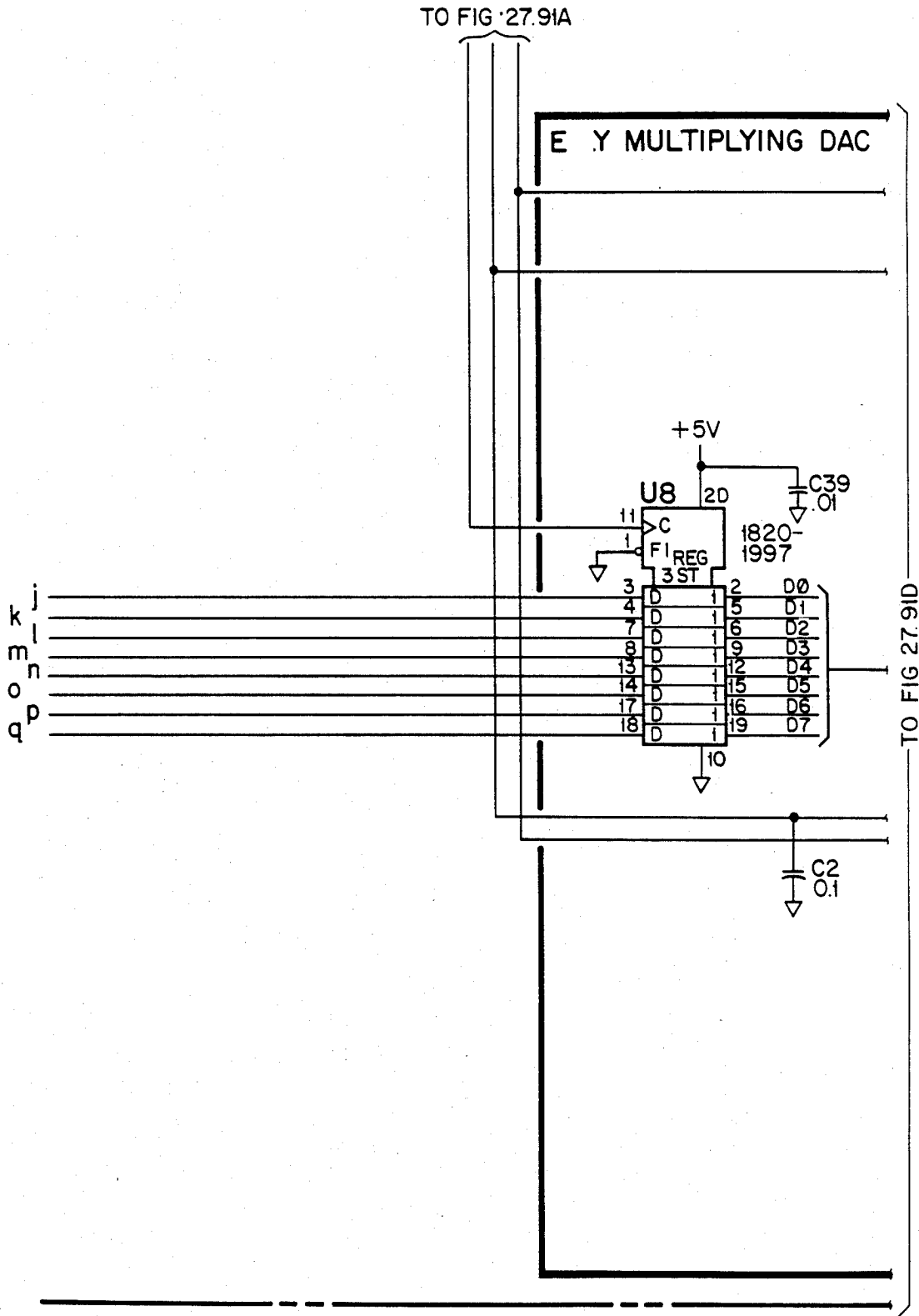


FIG 27.91C

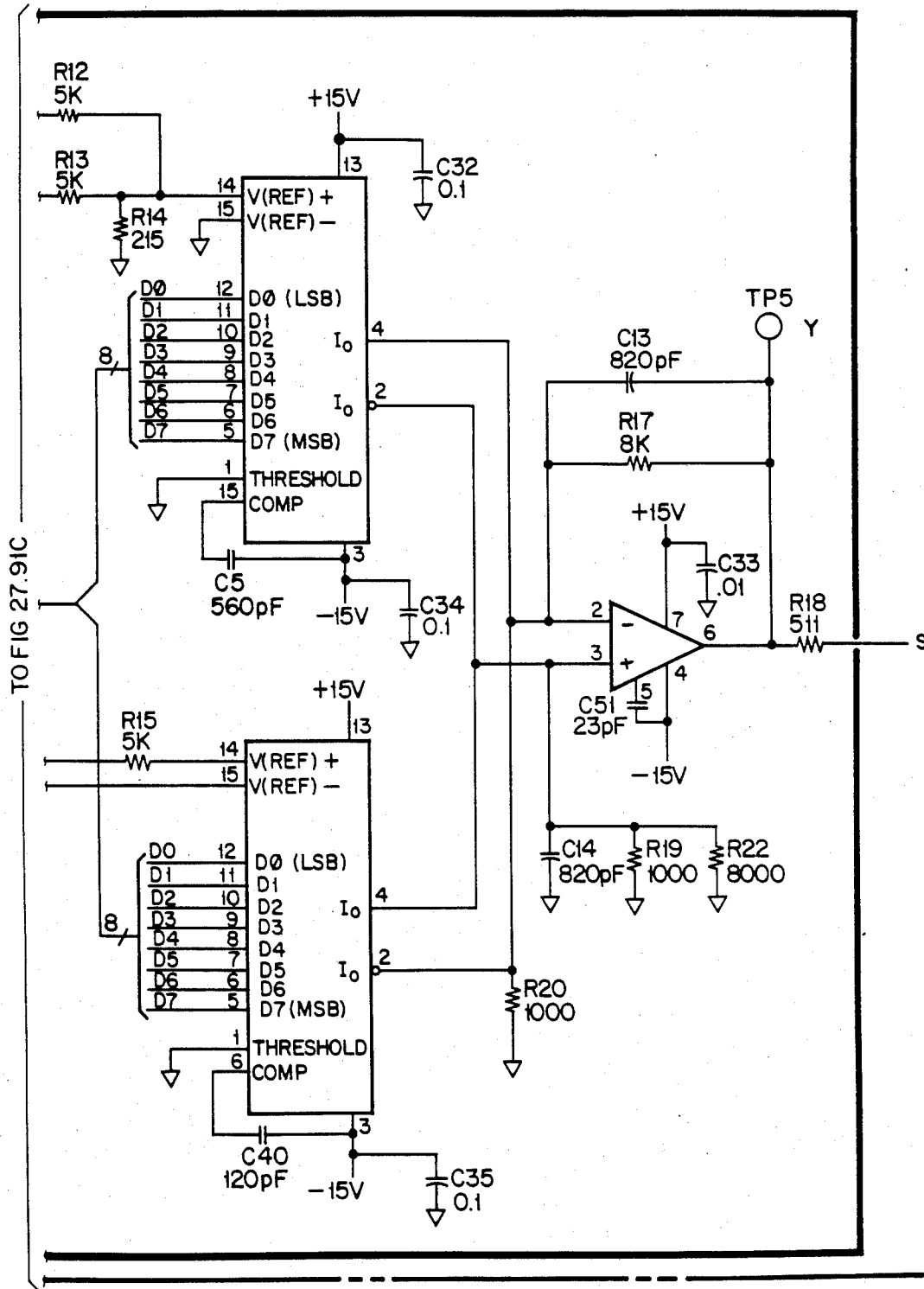
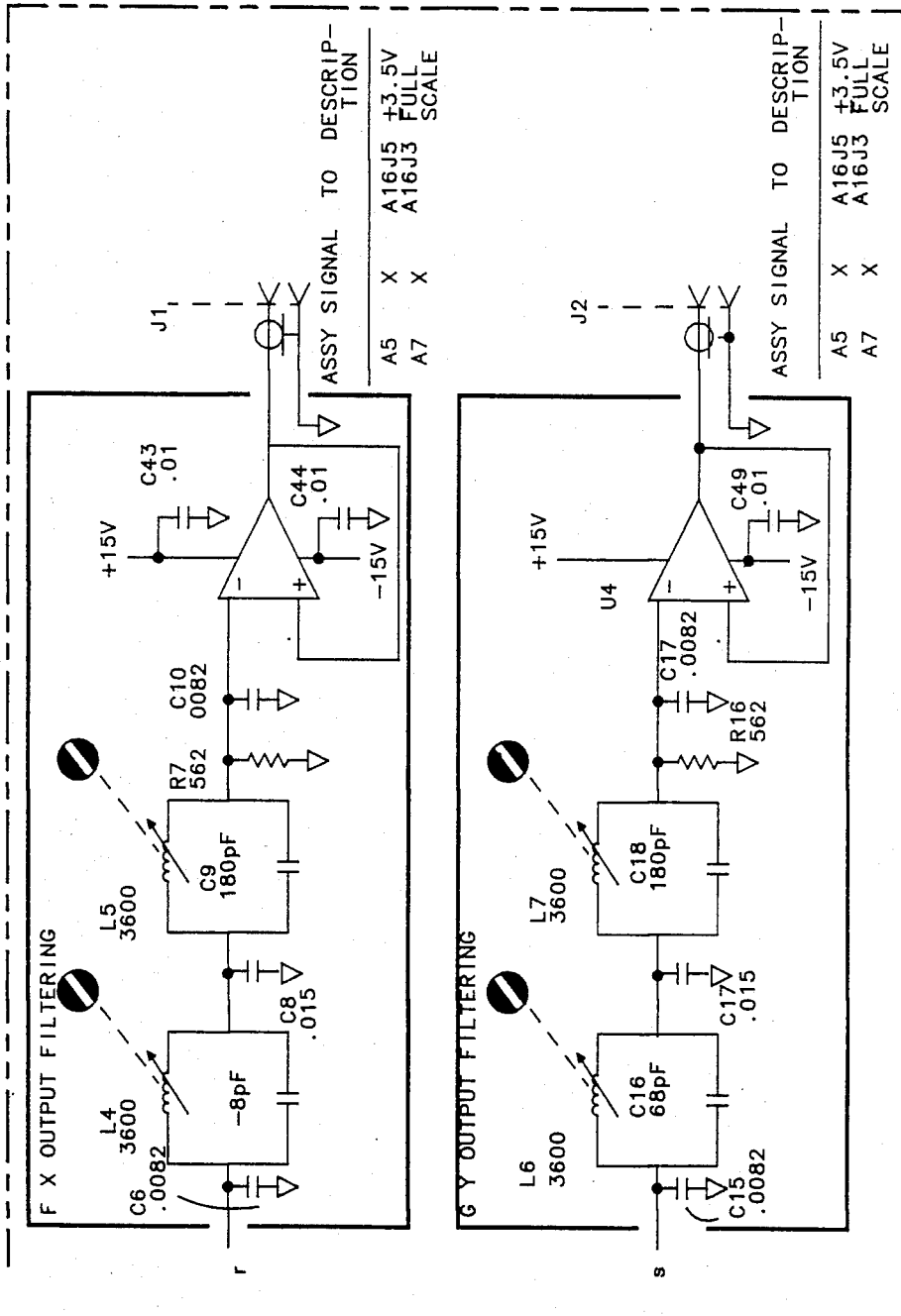


FIG 27.91D

FIG 27.92



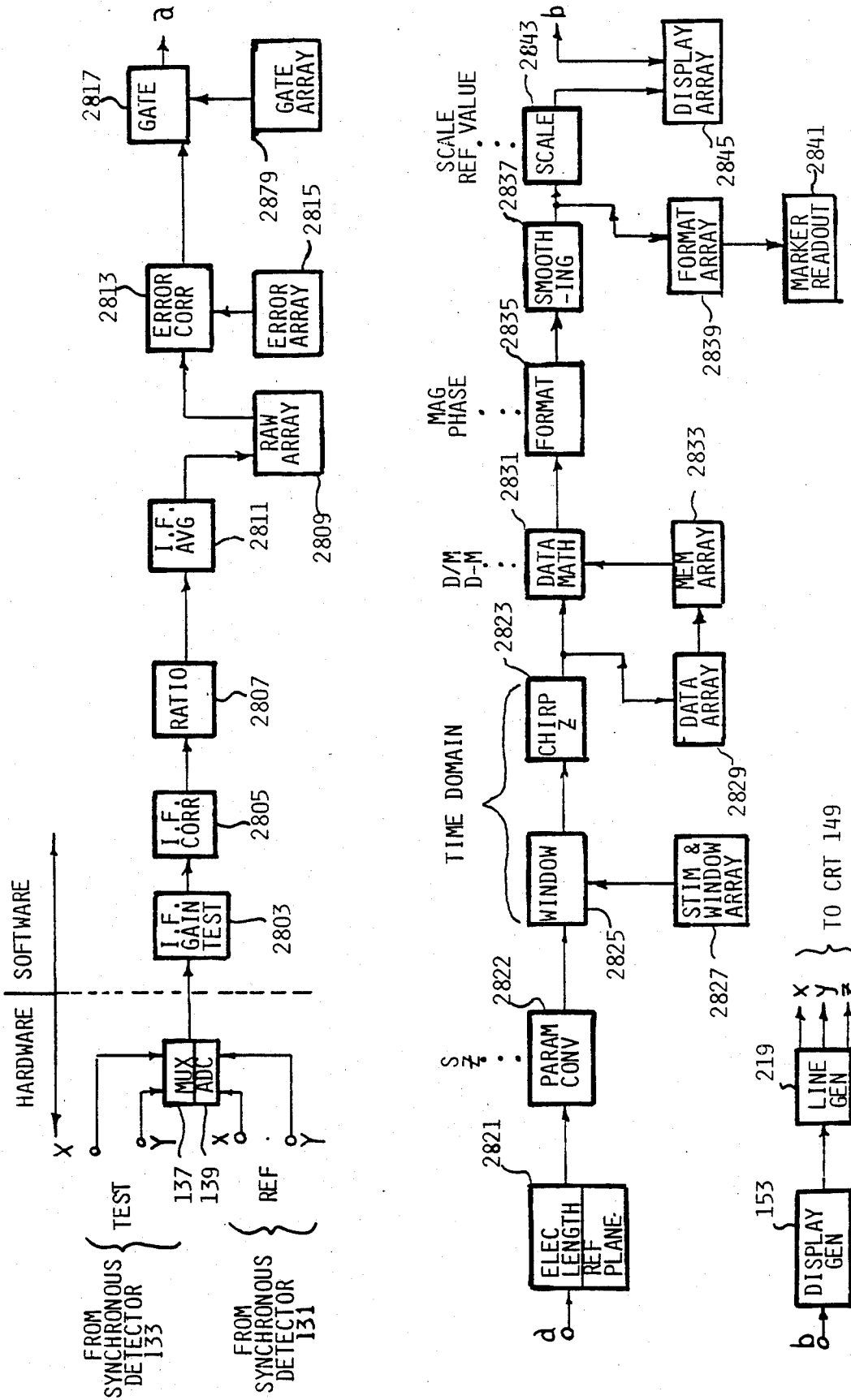


FIG 28

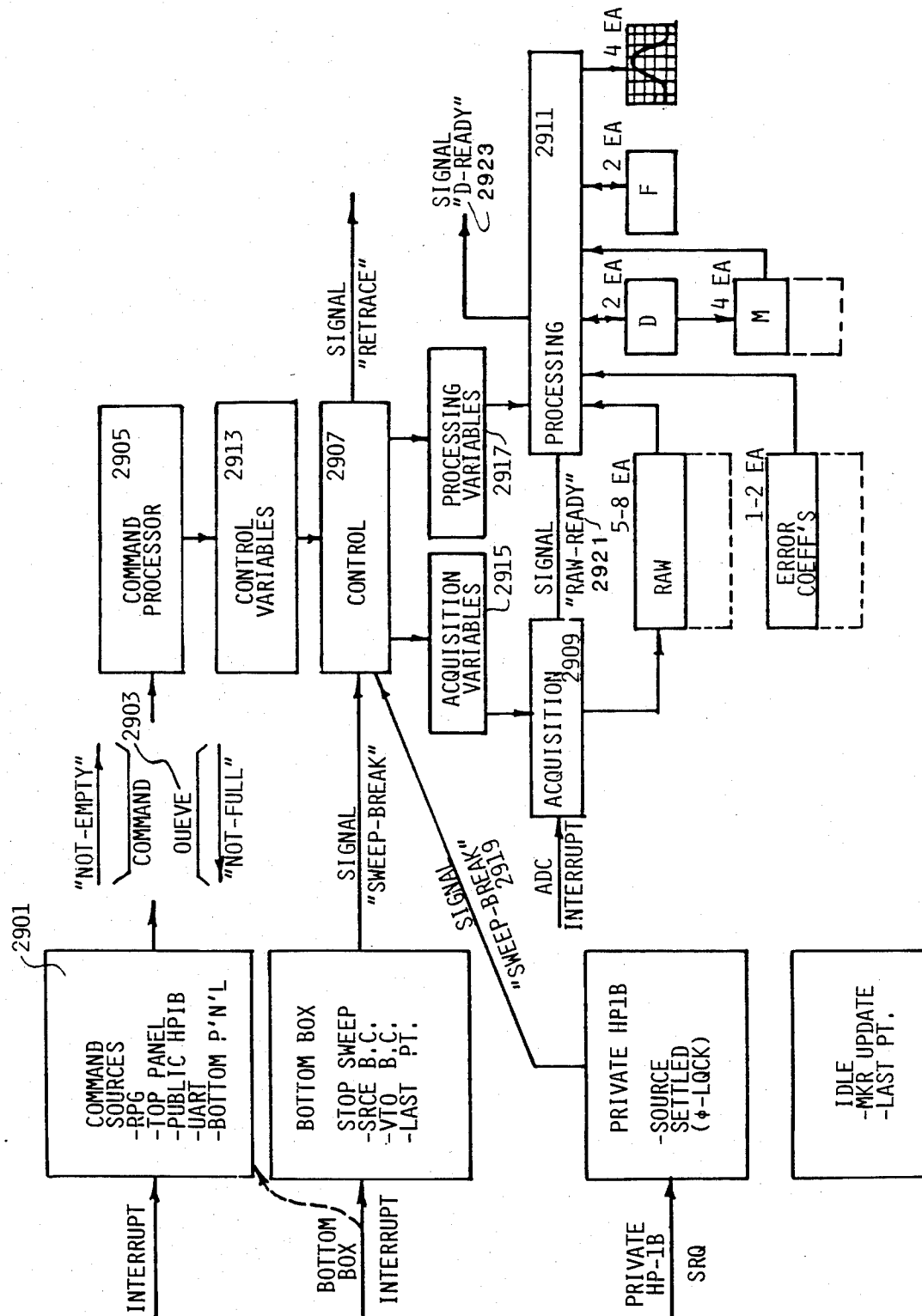


FIG 29

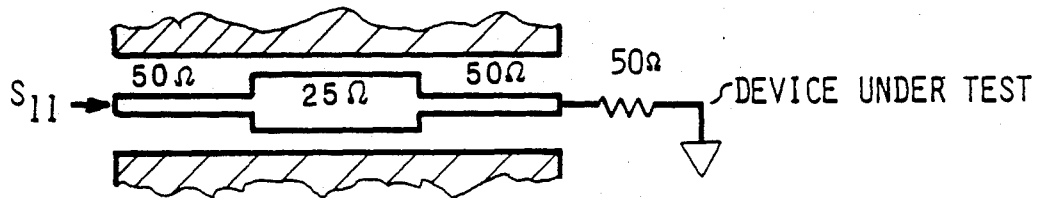


FIG 30A

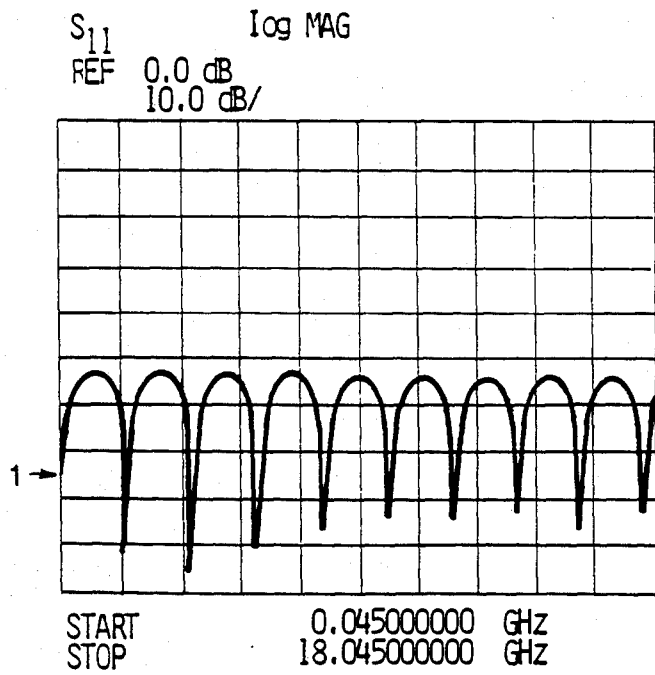


FIG 30B

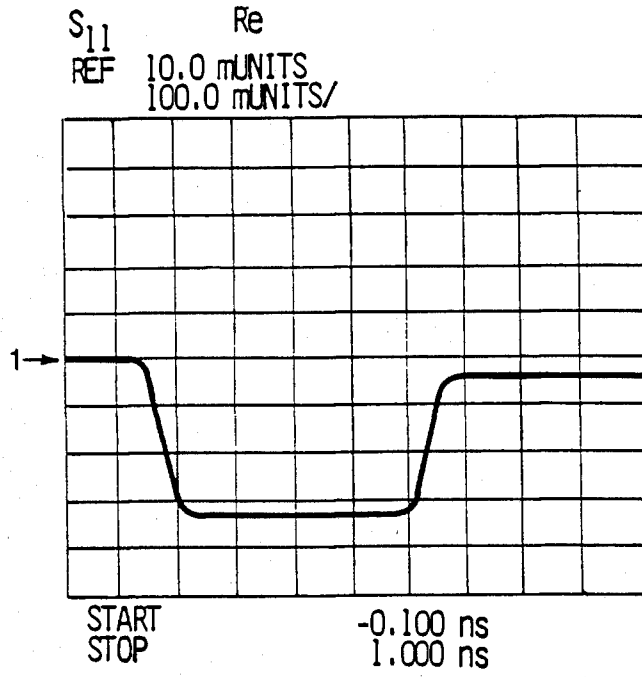


FIG 30C

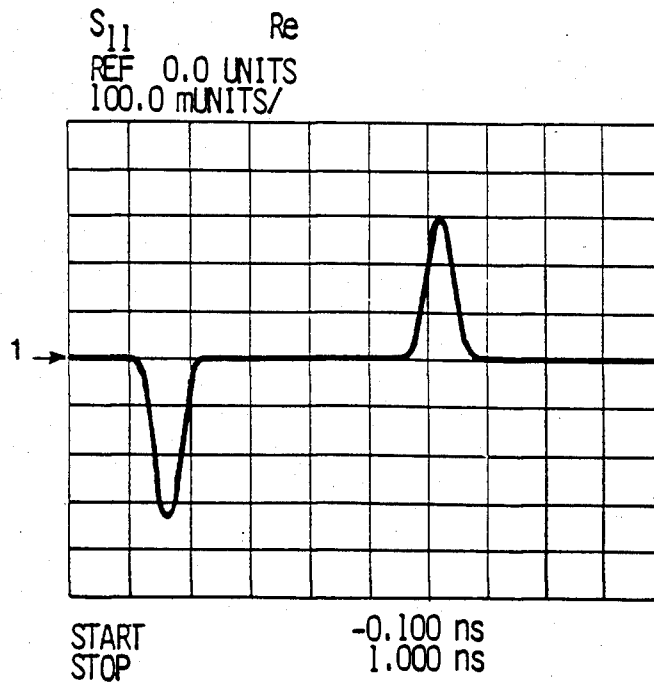


FIG 30D

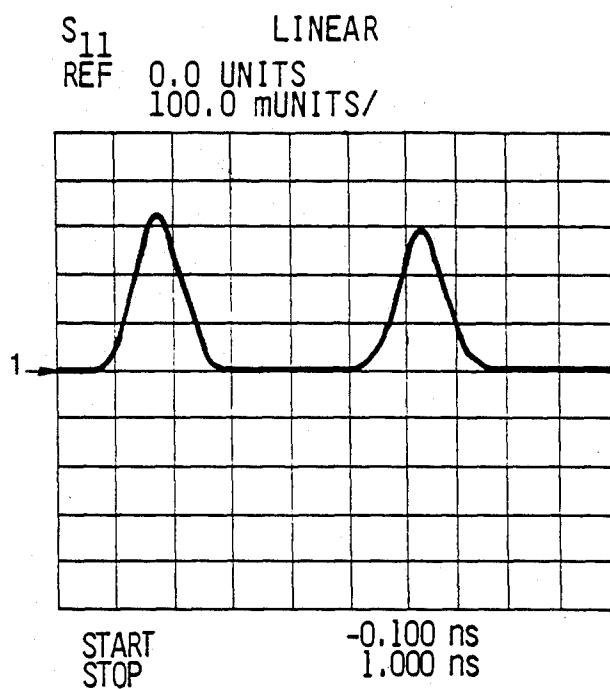


FIG 30E

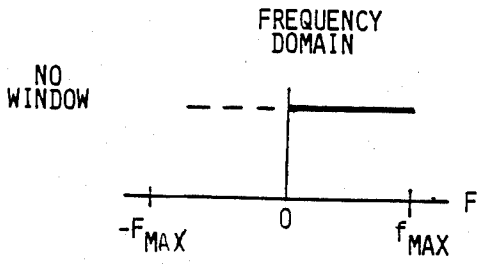


FIG 31A

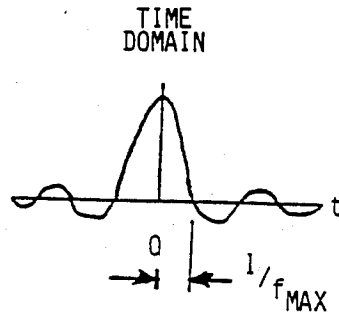


FIG 31B

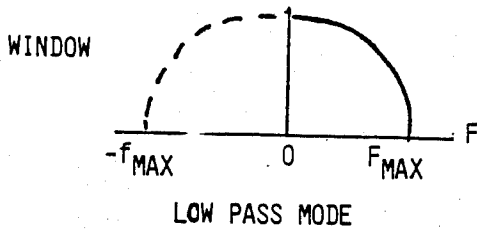


FIG 31C

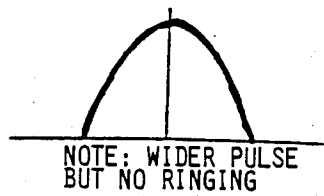


FIG 31D

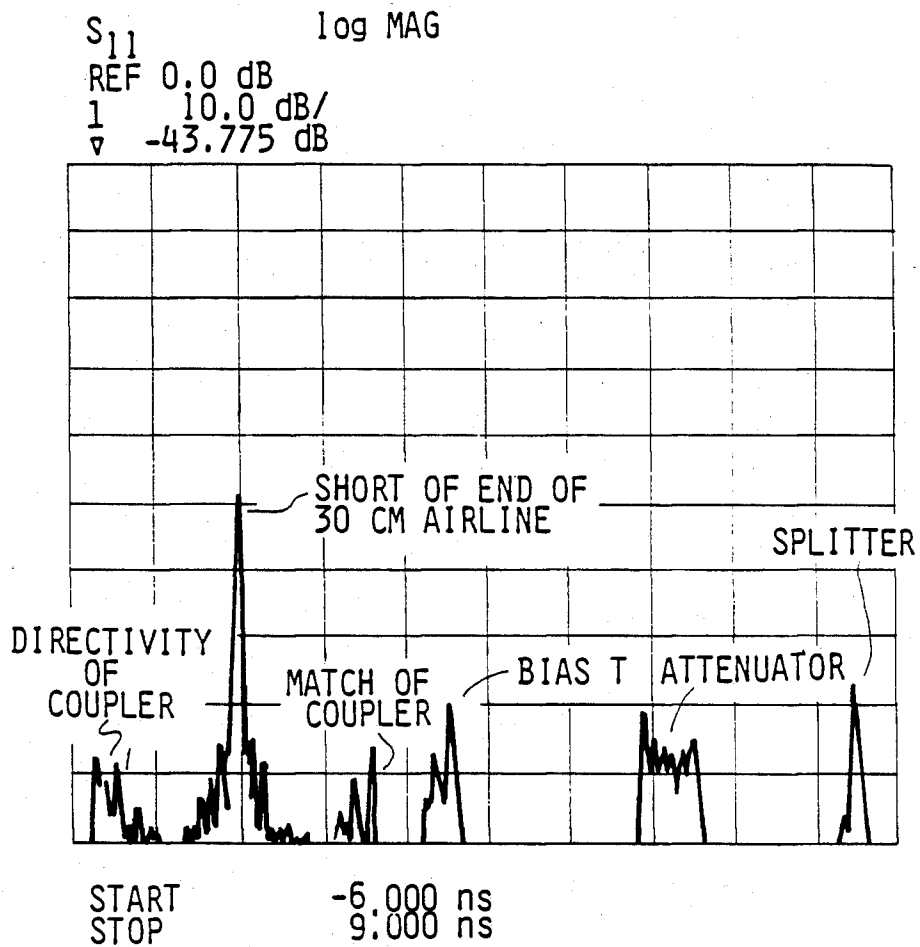


FIG 32A

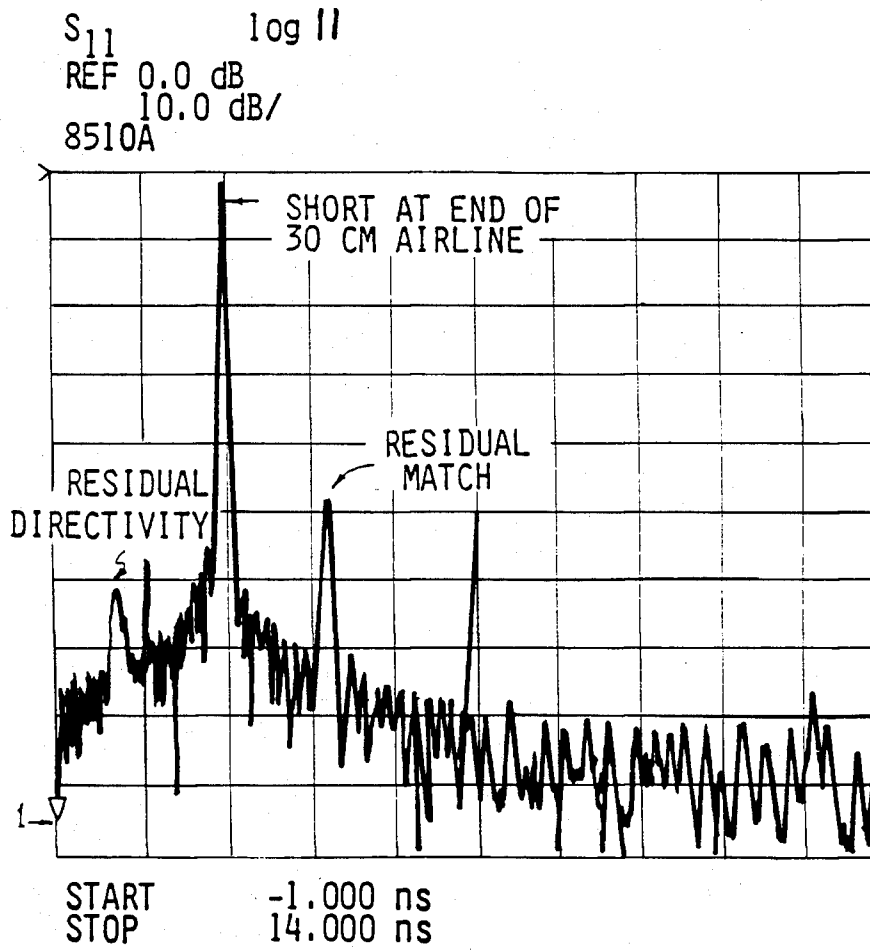


FIG 32B

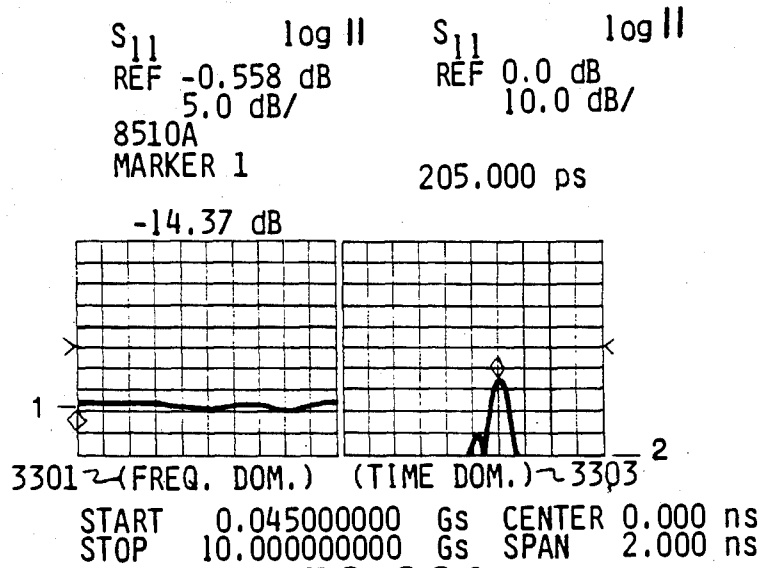
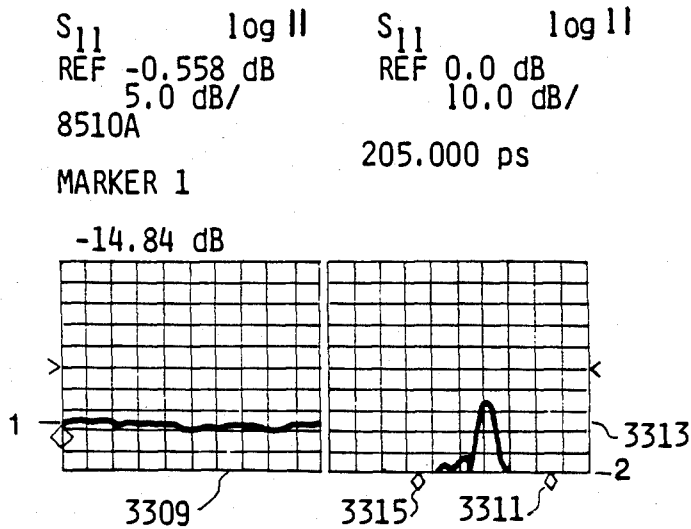


FIG 33A



START 0.04500000 Gs CENTER 0.000 ns
STOP 10.00000000 Gs SPAN 2.000 ns

FIG 33C

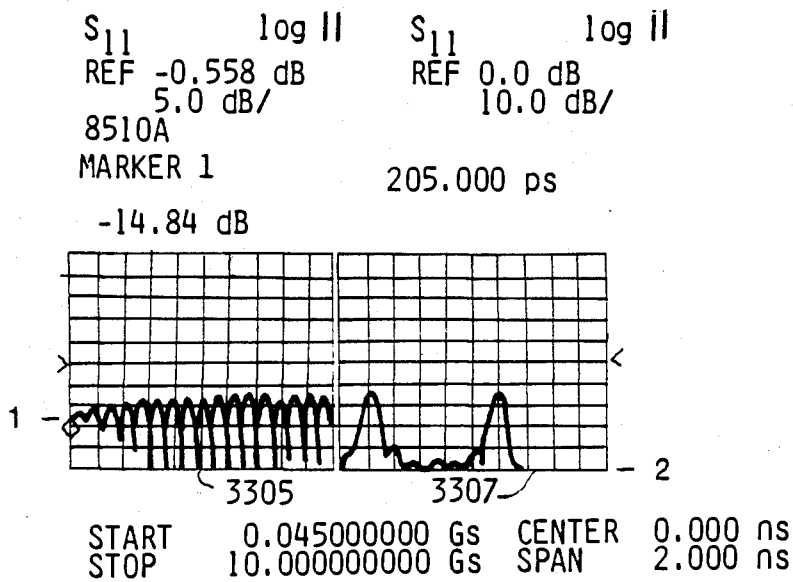


FIG 33B

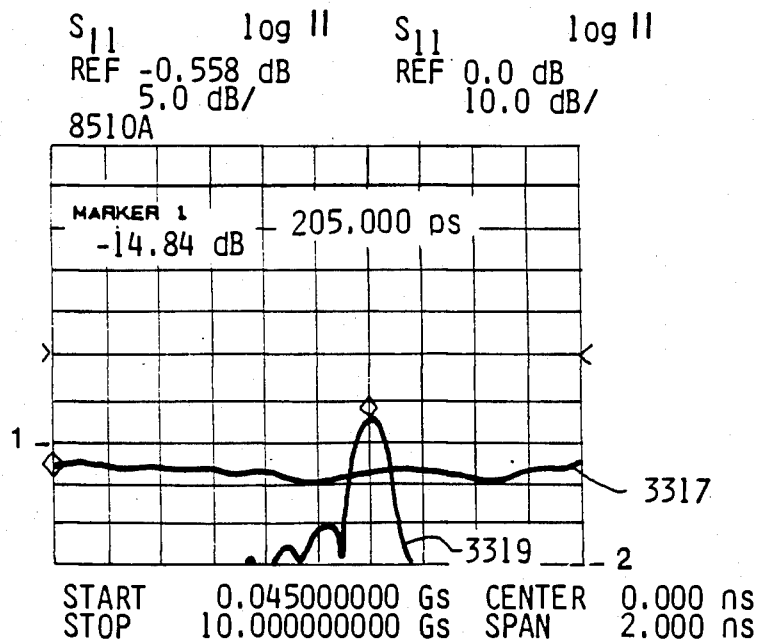


FIG 33D

VECTOR NETWORK ANALYZER WITH INTEGRAL PROCESSOR

BACKGROUND OF THE INVENTION

Formerly, most magnitude and phase vector measurements at microwave frequencies have been performed by network analyzers using techniques such as those described in "Automatic Network Analyzer 8542A, Section IV Network Analyzer Fundamentals", Hewlett-Packard Co. 1969 and in U.S. Pat. No. 4,244,024 issued Jan. 6, 1981 by Marzalek et al. Such vector network analyzers characterize networks, including devices, components, and systems by measuring the magnitude and phase of the network's transmission and reflection coefficients versus frequency. The capability to measure group delay, a special form of transmission and also usable in reflection, is also often incorporated in a vector network analyzer.

In general, a vector network analysis measurement system contains several separate modules. First is an RF source to provide the stimulus to the device under test (DUT). The stimulus normally covers a limited range of frequencies, either in a continuous analog sweep, referred to as the swept mode, in discrete steps, referred to as the step mode, or a single point mode. Second is a signal separation network to route the stimulus to the DUT and provide a means for sampling the energy that is reflected from, or transmitted through, the DUT. Also, energy is sampled from the signal that is incident upon the DUT in order to provide a reference for all relative measurements. Third is a tuned receiver to convert the resulting signals to an intermediate frequency (IF) for further processing. The magnitude and phase relationships of the original signals must be maintained through the frequency conversion to IF to provide usable measurements. Fourth is a detector to detect the magnitude and phase characteristics of the IF signals, and fifth is a display on which to present the measurement results.

To improve measurement accuracy, a set of "standard" devices with known characteristics can be measured by a computer controlled system. From this data, a set of complex equations can be solved to determine a model representing many of the errors associated with the network analyzer process. This model is then stored in the computer and later when unknown devices are measured, the model can be used to separate the actual data from the "raw" measured data to provide enhanced accuracy in the microwave measurement by a process known as vector error correction.

Accuracy enhancement is very important in microwave measurements because even with the best signal generating and separating devices manufactured to state of the art tolerances, relatively large errors still occur as compared to low frequency measurements. For example, without vector error correction, a typical vector measuring system will yield errors of 30 percent. If one is willing to forego either the phase of impedance measurement of the unknown device, a modern scalar network analyzer is still only able to reduce the errors to 10 percent. On the other hand with prior implementations of vector error correction, errors can be reduced to about one percent.

Unfortunately, several significant problems remain with prior "automatic" network analyzers: they are very slow in the error correction mode; the systems are often quite awkward to use; they are unable to automat-

ically perform a fully error-corrected measurement of forward and reverse reflection and transmission parameters (e.g., S_{11} , S_{12} , S_{21} , and S_{22}); and, broadband vector testing from RF to millimeter bands (e.g., 45 MHz to 26.5 GHz) cannot be performed with high accuracy and resolution without multiple manual reconnections.

Finally, in prior systems the data is usually displayed and analyzed only in the frequency domain, requiring either the use of a separate instrument such as a time domain reflectometer (TDR) in order to directly measure the response of the DUT as a function of time, or a powerful external computer coupled to the network analyzer to take data in the frequency domain and then perform an inverse Fourier conversion using either a truncated Fourier series or the faster Cooley-Tukey algorithm or others. Although the traditional TDR approach is fairly fast, the signal to noise ratio is low and the method is susceptible to both jitter and baseline drift. Conversely, although former computer coupled network analyzers exhibit significant improvements over the TDR method in signal to noise ratio, jitter, and drift, these systems are very slow, requiring several minutes to provide a time domain analysis and display of a DUT.

SUMMARY OF THE INVENTION

The present invention overcomes many of the limitations of the prior art by permitting automatic, high speed, and accurate measurement of the device characteristics of a DUT across a broadband of microwave frequencies. A fully error corrected measurement of four vector transmission and reflection parameters is accomplished in "real time" with the ability to analyze and display over 400 frequency points in less than one second. This speed permits the operator for the first time to view the effects of adjustments on the network under test while performing measurements with high precision. At the same time, measurement accuracies are achieved that are more than ten times as precise than have previously been attainable with commercially available instrumentation. In addition, vector testing using a single set up of a DUT can for the first time be performed across a broadband frequency range from RF to millimeter bands. Although many factors affect overall measurement accuracy, including operator technique, dynamic accuracies of 0.05 dB in magnitude and 0.3 degrees in phase can be accomplished for a device with 50 dB of insertion loss. An overall dynamic range of 100 dB, resolutions of 0.001 dB in magnitude, 0.01 degrees in phase, and 10 picoseconds in group delay, and corresponding measurement stabilities are attained depending on the particular frequency range and test set used. Further, error corrected data can be transformed between the frequency and time domains in real time without sacrificing accuracy or resolution, and can be displayed on a single cathode ray tube (CRT), plotter or other display either in the frequency domain, the time domain, or in both domains at the same time.

The time domain Fourier transforms in the present invention permit the operator to see the response of the DUT as a function of time from the application of the stimulus. While the frequency domain response of the DUT is the integrated response over the test frequency range, the time domain response presents the individual responses as a function of distance, permitting identification of specific discontinuities within the DUT and/or the test set. Responses can then be isolated within

settable "gates", making it possible to virtually ignore responses outside of the gates. A response within the gate can then be transformed back into the frequency domain if so desired. It thus is possible to "gate out" measurement system responses from cables, connectors, and fixtures to measure the DUT alone. In addition, time domain data are computed at speeds similar to those of frequency domain measurements, providing the same "real time" capability, flexibility, and convenience. Also, since the time domain data are computed from the error corrected S-parameter measurements, the result is that both time and frequency data have similar accuracies.

Major elements of the present invention are the main analyzer containing the IF, signal processing, internal computing, the display circuitry, plus the operating panel used to select functions and control the entire measurement system; an RF test set and microwave to IF frequency conversion unit; and a source for test signals, such as a synthesized or swept oscillator with the desired frequency coverage. A dedicated interface between the main analyzer and the source is provided to facilitate the necessary control functions and data exchanges (handshakes) so that all source controls and monitoring can be performed from the main analyzer. Several test sets which incorporate broadband signal separation devices, balanced broadband power splitters, and high conversion efficiency samplers with flat frequency response and low crosstalk, are provided for optimized performance for different frequency ranges and connector types. A dedicated interface provides control from the main analyzer.

The main analyzer is a microprocessor based instrument that performs the signal processing and all computation associated with error correction, data formatting, and transformations. A variety of display modes are provided including log and linear magnitude versus either frequency or time, linear phase, deviation from linear phase, group delay versus frequency, standard Smith Chart, compressed Smith Chart, expanded Smith Chart, inverted Smith Charts, and "Bull's Eye" polar chart. A variety of marker read out formats are also provided. Examples of the display flexibility provided include a split screen CRT with two independent formats or two responses overlaid on a common format. In addition, any or all of the CRT displays can be directly transferred to a digital printer or plotter without need of an external computer.

The main analyzer's control panel uses a number of buttons arranged in a unique hierarchal structure to specify the complete measurement process. Several control buttons are dedicated for functions most commonly used in typical measurement applications, while less common functions are available through a series of logical menus which are accessed via several "softkeys" under control of internal firmware. Altogether, over 70 minus with over 320 functions can be reached by means of the softkeys to provide a wide range of microwave network measurements.

DESCRIPTION OF THE DRAWINGS

FIG. 1 shows a simplified block diagram of the preferred embodiment of the present invention.

FIG. 2 shows a detailed block diagram of a portion of the preferred embodiment shown in FIG. 1.

FIGS. 3.1 through 3.102 show the schematics for the detailed block diagram as shown in FIG. 2.

FIG. 4 shows the front panel controls of the preferred embodiment of the present invention.

FIG. 5 shows a hierarchal SPFR structure used in the preferred embodiment of the present invention.

FIGS. 6 through 15, 17, and 18 show several of the measurements which can be performed with the preferred embodiment of the present invention.

FIG. 16 shows a coaxial line as measured and displayed in FIG. 15.

FIGS. 19a and 19b show a schematic and a cross sectional view respectively of a wideband RF directional bridge for use in a preferred embodiment of the present invention.

FIGS. 20 through 23 show detailed block diagrams of four test sets as shown in FIG. 1.

FIGS. 24.1 through 24.33 show detailed schematics for the block diagrams shown in FIGS. 20 through 23.

FIGS. 25.1 through 25.6 show a detailed block diagram a section of the present invention as shown in FIG. 1.

FIGS. 26.1 through 26.6 show a block diagram and the related equations used for adjusting offset and gain errors in the IF section of the present invention.

FIGS. 27.1 through 27.93 show the detailed schematics for FIGS. 25.1 through 25.6.

FIG. 28 shows the software signal processing flow used in the present invention.

FIG. 29 shows the software process controller for use in the preferred embodiment of the present invention.

FIGS. 30a through 30e show the time domain modes used in the present invention.

FIGS. 31a through 31d show the effect of windowing on time domain data.

FIGS. 32a and 32b show a time domain response without and with vector error correction.

FIGS. 33a through 33d show the effect of gating on time domain data in the present invention.

DETAILED DESCRIPTION OF THE INVENTION

Description of the Block Diagram

Referring to FIG. 1, there is shown a block diagram of the preferred embodiment. The measurement system consists first of a main network analyzer 101 with a second IF/detector section 103 and a data processor/-display section 105. The main network analyzer 101 is fed by one of four configured test sets 17 which provide the signal separation circuitry 108 and first IF frequency conversion circuitry 113 for reflection/transmission (one incident signal) or S-parameter (two incident signals) measurements up to either 18 or 26.5 GHz. The frequency converter 113 alone is also available to permit the addition of user supplied signal separation devices 108 for specially configured test needs. The third main component of the measurement system is a compatible RF source 109 such as an HP 8340A synthesized sweeper, available from the Hewlett-Packard Co., Palo Alto, Calif., which can be used in either a stepped frequency mode, in which synthesizer class frequency accuracy and repeatability can be obtained by phase locking the source 109 at each of the over 400 frequency steps over the frequency range selected by the main analyzer 101 or the swept frequency mode for applications where extreme frequency range, high stability, and spectral purity are important such as in narrow band measurements over sweeps of less than 5 MHz. An HP 8350B sweeper with HP 83500 series RF

plug-ins covering the entire desired frequency range or with lesser spans can also be used in applications where a more economical source is sufficient. Both the HP 8340A and the HP 8350B include the necessary analog interface signals as well as full digital handshake compatibility with the main analyzer 101. This digital handshake compatibility allows the main analyzer 101 to act as the controller for the entire system by directly managing the source 109 to provide all of the inputs such as start frequency, stop frequency, centering, span, and modulation, as well as constraints that the source 109 normally places on itself internally. For example, if a user by means of the main analyzer 101 requests the source 109 to sweep to an incompatible frequency such as 50 GHz, the source 109 will respond to the main analyzer 101 that such a frequency cannot be accommodated and the main analyzer 101 in turn informs the user of the situation. Therefore, the user need not only be concerned with his interface to the main analyzer 101 and can use any source 109 that has implemented that required handshake protocols. Because the main analyzer 101 is in control of the source 109, it is also possible to automatically select a different frequency range or mode (stepped or swept) to be applied to each of the ports 1 and 2.

Integrated within each test set 107 is the first IF frequency converter 113 with three channels 113a, 113b, and 113c for reflection/transmission measurements and four channels 113a, 113b, 113c, and 113d for S-parameter measurements. RF to IF conversion is achieved through a sampling technique equivalent to harmonic mixing. An harmonic of a tunable local oscillator 115 is produced by an harmonic generator 116 to mix with the incoming RF signal to provide the first IF signal at 20 MHz for the incident signal a1 on the input port 1, the incident signal a2 on the output port 2, the reflected or transmitted signal b1 on the input port 1, and the reflected or transmitted signal b2 on the output port 2. Frequency tuning for the local oscillator 115 is controlled by a phase lock loop 117 that compares the signal a1 or a2 in the reference channel first IF to an IF reference oscillator 119 in the IF/detector section 103. Any difference between the frequency of the signal a1 or a2 in the reference channel first IF and the IF reference oscillator 119 results in an error voltage on the error voltage signal line 121 via switch 123 that tunes the local oscillator 115 to the frequency that produces the desired first IF. Switch 123 is toggled to select the most appropriate signal a1 or a2 to lock on to based either on internal criteria within the system or as defined by the user. When using the internal criteria, if the incident signal port is port 1, a1 is selected by switch 123, and if the incident signal port is port 2, a2 is selected by switch 123. This scheme allows the local oscillator 115 to track the incoming RF when the RF frequency is changing with time as in the swept mode. The integrated test set 107 permits high RF to first IF conversion efficiency even at 26.5 GHz, making possible both high sensitivity and wide dynamic range measurements. The test set architecture eliminates the extensive RF switching needed in previous test sets, removing the significant uncertainties caused by the lack of repeatability of mechanical switches. The reflection/transmission test sets 107 require no internal switching since the fourth channel 113d is not required, and the S-parameter test sets 107 used only one electronic PIN diode switch located inside of the test set

108 such that it cannot contribute to uncertainties as it is switched prior to the ratio node of the power splitter.

Several new concepts have been incorporated in the IF/detector section 103 of the main analyzer 101 to increase the precision of IF processing and signal detection. Most of the phase lock hardware 125 in the phase lock loop resides in this section 103. Harmonic mixing number and local oscillator pretuning are controlled digitally via lines 127 and 129 and offer phase lock and tracking performance that is precisely repeatable from sweep to sweep. Before the first IF signals proportional to a1, a2, b1, and b2 are sent to the synchronous detectors 131 and 133, they are down converted to a second IF at 100 KHz by mixers 138 and go through a pair of multiplexers 136 and variable gain amplifiers 134 in the second IF section 135. Amplifier gain is controlled and calibrated digitally and is varied by autoranging to optimize the second IF signal levels 130 and 132 available to the synchronous detectors 131 and 133 resulting in an order of magnitude improvement in signal to noise performance and dynamic accuracy for the detector output signals x1, y1, x2, and y2. Likewise, the synchronous detectors 131 and 133 employ a digital architecture that allows for precise control of their 90 degree phase shift function which results in improved accuracy as well as common mode rejection of local oscillator phase noise effects. Finally, the detected signals x1, y1, x2, and y2 are multiplexed with a sample-and-hold/multiplexer (MUX) 137 and then digitized by an analog-to-digital converter (ADC) 139 with 19 bits of resolution. Each ADC conversion takes approximately 40 microseconds and four readings are made for each RF frequency data point to provide the real and imaginary data for both the reference signal 130 and test signal 132.

The output of the ADC 139 is then passed on a 16 bit bus 141 to a high speed central processor (CPU) 143 which includes a microprocessor such as a Motorola 68000 as well as the associated microprocessor system interrupt and I/O control circuitry. Because the CPU 143 is integrated into the main network analyzer 101 it is possible to utilize a multi-tasking architecture to make more efficient use of time than has previously been possible. This architectural integration also permits substantial increases in data processing flexibility and system control performance. Via a dedicated system interface and bus 145, the CPU 143 controls the RF source 109, the test set 107, and, along with the sample selection and timing circuitry 146, all of the IF processing functions including the phase lock hardware 125, autoranging in the IF amplifiers 134, detection by the synchronous detectors 131 and 133, and digitization by the ADC 139. The CPU 143 periodically initiates a self calibration sequence for the IF amplifiers 134, synchronous detectors 131 and 133, and the ADC 139 and the resulting gain, offset, and circularity changes are stored in memory 147, so that the changes in the IF amplifiers 134 can be subtracted from measured results. The CPU 143 also performs all data processing functions for the system. The signals in the IF section 103 are detected as linear real and imaginary components of a vector quantity and the CPU 143 processes the detected data into a variety of formats for presentation on the CRT display 149. By digitally computing the various measurement formats, improvements in dynamic range and meaningful resolution are gained over traditional analog circuit processing techniques.

With past network analyzer systems, an external computer was required in order to characterize and

remove systematic errors. With the present invention, this capability exists internally with enough storage capacity (i.e., 256K bytes of random access memory (RAM) and 256K bytes of bubble memory) in the memory 147 to retain up to two 401 points 12-term error corrected traces of data. (Note: each byte of memory consists of eight bits of data storage.) In addition, the measured data can be converted to show the response of the DUT 111 as a function of time (time domain) using an internal Fourier transform process. All data processing takes place virtually in real time by means of parallel data processing in the CPU 143 aided by the incorporation of a dedicated, floating point, complex number, vector math processor 151 designed specifically for fast vector computations. The multiplication of two complex numbers by the vector math processor 151 requires only one operation with the product available within 20 microseconds, so that error corrected measurement results are available 1000 times faster than in the prior art. By means of an internal vector graphics generator 153, the real time processed data is then immediately presented on the CRT 149, on a digital printer/plotter 155, or via an IEEE-488 (HP-IB) interface and bus 157 to external devices. Present as well as past states of front panel controls 159, past and present traces of data, and entire system calibrations can also be stored in and recalled from the memory 147 or loaded and read from a built-in tape drive 161 by means of the system interface and bus 157 under control of the CPU 143.

Integrated Processor

As explained previously and shown in more detail in FIG. 2, the built-in CPU 143 with its 16-bit multi-tasking microprocessor 201, I/O interface circuitry 203, and interrupt system and I/O control circuitry 205, and the vector math processor 151 with its math processor circuitry 207 and math controller 209 are key to the high speed performance of the present invention. The variable precision and variable function architecture of the vector math processor 151 make it adaptable to perform both floating point and complex number math operations. The vector math processor 151 operates on a 16 MHz clock 208 generated within microprocessor 201 and is controlled by a state machine 210 with 1K byte of read only memory (ROM) for storage of microcode as shown in Appendix C.

To insure maximum processing speed, processing power is distributed among several internal controllers in addition to the microprocessor 201 and the math processor 207. An additional state machine with 1K byte of microcode is used by the display generator 153 to create the display of both data and display formats from a list in the display RAM 217 which drives the CRT 149 in the display section 218 from a line generator 219 which positions a new X-Y point pair approximately every four microseconds. Likewise both the system bus 145 and the external HP-IB bus 157 have their own internal processors 221 and 223. Finally, controllers 225, 227, and 229 are dedicated to the tape drive 161, the bubble memory 231 within memory 147, and the front panel 159 respectively.

Memory is also distributed according to functional need. 16K bytes of ROM 233 within memory 147 are used for internal test software and boot-up of the system. The main system software is taken from a first 128K bytes of non-volatile bubble memory 235 within memory 147 and placed into 128K bytes of main RAM 237 also within memory 147. 8K bytes of ROM 239 are

dedicated to the bubble memory 231 for use in test and boot-up. 60K bytes from the second 128K bytes of bubble memory 235 are used to store equation coefficients used in vector error correction. The remaining 68K bytes of bubble memory 235 contain recallable instrument states, measurement memory data and additional system software. The contents of the CRT display are stored in 32K bytes of display RAM 217. The remaining 96K bytes of display RAM 217 are used for data, coefficients, and control tables. Personal back-up storage, test software, additional system software, and data can be stored and accessed as desired on cartridges in the tape drive 241.

FIGS. 3.1 through 3.102 show the detailed schematics of the block diagram shown in FIG. 2. The CPU 143 is shown in FIGS. 3.1-3.12 and 3.49-3.54, with the microprocessor 201 at FIGS. 3.2 and the I/O interface and Interrupt 203 and 205 at FIGS. 3.49-3.54. The ROM 233 is shown at FIG. 3.5, RAM 237 is at FIGS. 3.9-3.11, and bubble memory 147 is at FIGS. 3.24-3.32. The display generator 153 is shown on FIGS. 3.33-3.48, the display section 218 is shown on FIGS. 3.64-3.90 with the line generator 219 at FIGS. 3.79-3.90. Interface 141 is shown on FIG. 3.51 and the external HP-IB interface 233 and the system interface 221 are shown on FIG. 3.58. The timers 211 are shown on FIG. 3.52. The front panel interface 229 is shown on FIGS. 3.55-3.56 and the remainder of the front panel 159 is shown on FIG. 3.60-3.63. The tape drive 161 is shown on FIG. 3.57. Finally, the various low voltage power supplies 250 for the data processor/display section 105 are shown in FIGS. 3.91-3.102.

The vector math processor 151 as shown in FIG. 3.13-3.22 is constructed from a series of commercially available medium scale integrated circuits as follows: U56, U74, and U97 are 74S153 multiplexers, U37 is a 74S175 D-type flip flop, U91 is a 74LS385 adder, U65-68 and U82-85 are 25LS14 multipliers, and U69-72 and U86-89 are 25LS299 shift registers. The 16 MHz clock 208 is shown in detail in FIG. 3.1 and the state machine 210 is shown in detail in FIGS. 3.13-3.14.

Description of the Front Panel, Menus, and Displays

FIG. 4 shows the front panel 159 of the present invention with capability to set up and control two independent measurements with two measurement channels selected by channel buttons 405 and 407. When the indicator 401 or 403 above the channel buttons 405 and 407 is lit, the respective channel is selected as the channel controlled by the front panel 159. The CRT 149 is also available for viewing on the front panel 159. Annotation on the CRT 149 include graticules if desired, labels for one or two data side by side or overlaid data traces, reference line position symbols, and channel labels for the parameter being shown, the format of the display, reference line value, horizontal and vertical scales, and the value of any markers being used. Source frequency or other stimulus information is shown on the CRT 149. An active entry menu area 409 in which no data traces are displayed is also provided on the CRT 149 for identification of the current active functions which may be selected via the CRT softkeys 411. The softkeys 411 therefore extend the accessible instrument capabilities by adding selectable functions without adding to front panel complexity. An Entry Off key 413 clears the active entry state. Prompts, indications of instrument functions, procedural instructions, error messages, and procedural advisories also appear on the

CRT 149. If a message is important to the measurement, a beep sound signals the operator to look at the message. A title area 415 is also provided for up to 50 characters of information about the measurement being viewed. To use the title function, the Auxiliary Menu System button 417 is pressed, followed by one of the softkeys 411 which will be labeled Title. The RPG knob 419 is then rotated to position an arrow symbol below the first letter desired and displayed on the CRT 149. The user then presses a Select Letter softkey 411 and the selected letter will appear in the title area 415. This process is repeated as desired along with desired Space softkeys 411 and Backspace keys 411, terminated with the Done softkey 411 and cleared with the Clear Softkey 411.

All basic measurement functions are controlled by the four groups of keys (SPFR) labeled Stimulus 423, Parameter 425, Format 427, and Response 429 which respectively are used to set the stimulus, select the parameter, select the format, and adjust the response for the desired measurement. The Stimulus keys 423 provide direct control of the source 109 to set the frequencies, source power, sweep time, and other related functions. The Parameter keys 425 select the parameter to be measured. With the source 109 applied to port 1, S₁₁ is selected for reflection (return loss) and S₂₁ is selected for transmission (insertion loss or gain). Likewise, with the source 109 applied to port 2, S₂₂ is selected for reflection and S₁₂ is selected for transmission. Appropriate control of the test set 107 is enabled automatically depending on the parameter selected. The Format keys 427 place measured parameter data in the desired format: logarithmic (dB), phase, group delay, and Smith Chart, or, alternatively, SWR, linear magnitude, R+jX impedance, and others. The Response keys 429 set the scale per division, reference value, or reference position, or let the AUTO function via the Auto key 430 automatically place all the measured data on the entire display 149 with pleasing values for a reference value and scale. Additional Response functions include averaging, smoothing, and an electronic line stretcher.

The hierarchal Channel-Parameter-Format-Response (CPFR) structure used in the present invention is shown in FIG. 5. Once a particular path through the CPFR structure has been chosen, this path is stored in the memory 147 for latter reference. Then, when one of the CPFR structure items is changed, such as changing the Parameter from S₁₁ to S₂₂, the entire path previously associated with the new item is automatically reestablished for use by the entire system. Thus, for example, if Channel 1 is presently being used to measure the Parameter S₁₁ with the display in log magnitude Format and a 0.2 dB/division vertical Scale, and if Channel 1 was previously used to measure the Parameter S₂₂ with the display in linear magnitude Format and a 5 milliunits/division vertical Scale, then when the Parameter is changed from S₁₁ to S₂₂ the Format automatically changes from log magnitude to linear magnitude and the Scale automatically changes from 0.2 dB/division to 5 milliunits/division. In addition, since the CPFR structure is an hierarchal tree and since Parameters are lower in the hierarchy than Channels, the Channel number will not be changed when the Parameter is changed as in the present example. Similarly, if the Channel is changed, the Parameter, Format, and Response are all subject to automatic reestablishment, and if only the Format is changed, only the Response is subject to automatic reestablishment. Naturally, any of the SPFR

values may be altered from the front panel 159 as desired by the user. The result of this hierarchal SPFR structure is a substantial added degree of speed and convenience for the user.

The numeric Entry keys 431 are used when a numeric value is to be entered, which entered value is terminated by one of the four terminator keys G/n 433, M/u 435, k/m 437, and xl 439. The four terminator keys 433-439 are used when the entered value being terminated has the order of magnitude respectively of either Giga (10⁺⁹) or nano (10⁻⁹), Mega (10⁺⁶) or micro (10⁻⁶), kilo (10⁺³) or milli (10⁻³), or a basic unit (10⁰), such as dB, degree, second or hertz. The four terminator keys 433-439 are therefore unique in that no particular set of measurement units is permanently assigned to any of the keys, so that substantially fewer terminator keys are required than in the prior art.

Pressing the Save key 441 followed by one of the CRT softkeys 411 saves the current complete state of the network analyzer 101, and the controlled functions of the source 109 and the test set 107. The Recall key 443 followed by a CRT softkey 411 is used to recall the previously stored instrument state. The hierarchal SPFR structure is an integral part of the instrument state.

The Tape key 469 in the Auxiliary Menu Block 471 displays soft keys 409 for controlling the internal tape drive 241. The tape functions allow initialization of cassette tapes, storing data to tape, loading data from tape, deleting data on tape, erasing the last deletion of data, and display of a directory of tape contents on the CRT 149. Tape data can be a combination of any of the following:

1. Measurement data after second IF and detector correction (raw data), after error correction and/or time domain conversion (data), or after formatting (formatted data) for either or both measurement channel.

2. Memory data stored after time domain conversion and before formatting from an earlier measurement, individually or all at once.

3. Graphics that the user has created on the CRT 149 FIG. 4.

4. One or all sets of machine states stored by pressing the Save key 441 FIG. 4.

5. One or all sets of error coefficients measured and stored by pressing the CAL key 457, and the subsequent Calibrate soft keys 411 labeled in the area 409.

6. One or all sets of calibration standard descriptions (Cal Kits).

7. A complete machine dump consisting of all sets of all data described in 1 through 6.

8. System, service, or demo software, including options, revised versions, and new software.

When measurement data is loaded from tape to any point in the Data Processing path, the display on the CRT 149 is updated to show the loaded data with subsequent data processing.

If an external device has control of the system using the HP-IB interface 157, pressing the Local key 445 returns control of the system to the front panel 159.

The Restart key 447 is used to restart any previously started measurement or data handling operation such as sweeping or averaging.

Three blocks of the front panel keys along with the softkeys 411 provide an additional feature called MENUS for functions which are used less frequently than the functions to which dedicated keys are assigned. The four Menu keys 449, 451, 453, and 455 provide

extensions of the SPFR keys 423, 425, 247 and 429; the keys labeled Cal 457, Domain 459, Display 461, and Marker 463 in the Menu block 465 allow selection of various measurement and display modes; and the keys labeled Copy 467, Tape 469, and System 417 under the Auxiliary Menu block 471 provide measurement related input and output operations. Shown in Appendix A is a list of the various MENUS along with the softkey labels, shown in quotation marks, as displayed in the menu area 409 of the CRT 149 opposite the related softkeys 411. Also shown for the softkey labels in Appendix A are the names of the constants assigned to the softkey labels as found in the system source code in Appendix B.

When a MENU is displayed on the CRT 149 any current choices are indicated by a line under the labels and mutually exclusive and/or closely related choices are connected by dots. Pressing the softkey 411 beside any label in area 409 either executes the function or presents another set of MENU labels. If the selected function requests an input, the RPG knob 419 and Entry keys 431 are used to respond. Additional functions are selected by pressing another key. A Prior Menu key 473 is used to return to the previously displayed MENU in a series of menus. If the previously displayed MENU was the first in a series of MENUS, the MENU is cleared from the CRT 149.

Several of the wide variety of displays available either on the CRT 149 or on the printer/plotter 155 are shown in FIGS. 6 through 15, 17 and 18. FIG. 6 shows a typical dual trace measurement of two different parameters S_{11} and S_{12} signified by trace number 601 and 602 respectively with the same log magnitude format used for example to adjust a circulator's impedance and isolation simultaneously in real time. FIG. 7 shows two overlaid traces 701 and 702 for ports 2 and 3 respectively of a three port multiphase filter. FIG. 8 shows a single trace of an amplifier and an attenuator combined to show the total closed loop response of the active circuit. FIG. 9 shows a measurement trace of the same active amplifier as in FIG. 8 calibrated in a user defined reference plane with an electrical delay of 6.0421 nanoseconds making use of the electronic line stretcher. FIG. 10 shows a unique split screen of two simultaneous measurements of two different parameters S_{11} and S_{21} as displayed on the CRT 149. FIG. 11 shows another version of the split screen display, split to simultaneously show the response of a surface acoustical wave filter (SAW device) in both the frequency and time domains. Note the appearance of the triple travel peak 1101 on the time domain response. FIG. 12 shows two different parameters displayed with two different formats (i.e., SWR and deviation from linear phase) for traces 1201 and 1202. FIG. 13 shows a previous measured trace 1301 from "memory" and the current measurement trace 1302 of the same parameter S_{21} which can be used for matching transmission lines to within 0.01 degrees. FIG. 14 shows the display of group delay for a typical RF communications filter which with the present invention can be viewed and adjusted for optimum group delay flatness in real time. FIG. 15 shows a linear display of an RF circuit in the transformed time domain along with a series of five markers 1501-1505 to mark the five different corresponding discontinuities respectively (i.e., connector 1601, connector 1602, adapter 1603, connector 1604, and termination 1606) of a coaxial line 1610 as shown in FIG. 16. FIG. 17 shows a split screen of two polar plots as displayed simulta-

neously on the CRT 149. Each of the FIGS. 6 through 15 and 17 are displays of actual RF devices as shown in real time on the CRT 149. These same displays can also be printed on the printer/plotter 155 as they are shown on the CRT 149 with whatever size change is desired and in a variety of colors. If desired, various of the CRT displays can also be combined on the printer/plotter 155 as a four quadrant plot as shown in FIG. 18.

Up to five different markers for the traces on the CRT 149 are accessed via the Marker key 463 along with the softkeys 411 as shown in FIG. 15 by markers 1501-1505. The markers are controlled in a number of different ways. The numeric entry keys 431 are used to set the markers to an exact numeric position, the RPG knob 419 is used to move the markers along the traces on the CRT 149, the Up Step key 475 and the Down Step key 477 move the markers right and left one horizontal division. The precise value of the marker position is also immediately displayed on the CRT 149 as shown in FIG. 8 by marker 801 and the displayed value 802. The marker annotation 803 is displayed adjacent to the marker 801. In addition, as the markers are moved along the traces, the marker annotation moves with the markers so that the user can always immediately identify which marker and related annotation is which. A further function available through the softkeys 411 is Delta Markers for reading the difference in the trace value between an Reference Marker and a Delta Marker as shown by markers 703 and 706 in FIG. 7. The RPG knob 419 is used to sequentially position the Reference Marker and the Delta Marker and the difference in trace value is immediately displayed on the CRT 149. Also available with the aid of the softkeys 411 are Marker to Minimum and Marker to Maximum functions to move a selected marker to the minimum or maximum value of the displayed trace as shown by markers 1001 and 1002 in FIG. 10. A further function is the display of marker frequency, as shown by 1003 in FIG. 10, or other stimulus value, as shown by 1507 and 1406 in FIG. 15.

The equal marker key 479 enters the current stimulus or amplitude value, as appropriate, of the most recently active marker for the current active function. For example, selecting the reference value key (429 FIG. 4) followed by the equal marker key 479 causes the amplitude of the marker to be entered for the reference value. Similarly, selecting the stimulus start key (423 FIG. 4) followed by the equal marker key 479 causes the frequency, or other stimulus value, of the marker to be entered for the start function.

Description of the Test Sets

The wideband test sets 107 to 26.5 GHz include a high performance RF triaxial directional bridge 1901 as described in U.S. patent application Ser. No. 06/568,986 entitled "RF Triaxial Directional Bridge" filed Jan. 9, 1984 by Botka et al. and shown in FIGS. 19a and 19b coupled to each of the DUT ports 1 and 2 as shown in FIGS. 20 and 21. The directional bridge 1901 is a balanced Wheatstone bridge 1903 that extracts a floating vector signal for measurement in a single-ended detector system without disturbing the balanced configuration. Included in this high performance RF directional bridge 1901 is a combination reference load and balun 1905 which provides signal separation over the entire frequency range from 45 MHz to 26.5 GHz, and also permits the application of a DC bias as part the RF input V_{in} to the DUT 111 via a conventional RF bias tee

2105. In contrast, the narrower band test sets 107 as shown in FIGS. 22 and 23 utilize a conventional directional coupler 2101 for each port to cover the frequency range of 0.5 to 18 GHz. By incorporating the signal separation devices 108 in the test sets 107, broadband vector measurements are made possible with just one connection of the DUT 111 between port 1 and port 2.

Each of the test sets 107 contains its own built in power supplies 2001, to simplify various system configurations and each of the test sets 107 has its own HP-IB interface 2003, coupled to the system bus 145 in order to provide control and identification to the main analyzer 101. Each of the test sets 107 is connected respectively to section 103 via a first IF multiplexer 2002 or 2102 to provide daisy chaining of several test sets. The first IF multiplexer 2002 and 2102 are in turn connected respectively to the a1, b1 and b2 connections for the reflection/transmission test sets in FIGS. 20 and 22, and the a1, a2, b1, and b2 connections for the S-parameter test sets in FIGS. 21 and 23. The S-parameter test sets also include: front panel indicators 2104 (i.e., lights 490 and 492 in FIG. 4) to signal the active test port, a conventional bias tee 2105 on each of the test channels to provide voltage bias 2107 needed in the testing of active devices, PIN diode transfer switches 2109 under control of the main analyzer 101 via the system bus 145 and a switch interface 2110 for switching the RF input between the ports 1 and 2, and variable attenuators 2111 under control of the main analyzer 101 via the system bus 145 and an attenuator interface 2113. Various RF pads 2015 and test and reference extensions 2117 are provided to adjust and balance the RF power levels.

Each of the test sets has a frequency converter 113 to provide the first IF conversion of the RF signals in immediate proximity to the RF input and the test ports. Within the frequency converters 113 are the VTOs 115, the first IF samplers 2019, pulse generators 2021 to drive the first IF samplers 2019, and first IF amplifiers 2023 and 2123. The first IF amplifiers 2123 also include an input band pass filter 2131, a filter amplifier 2133, and an output low pass filter 2135 to provide additional signal shaping. Each of the VTOs 115 is driven by a sample/hold circuit 2025, a summing node 2027, and a buffer amplifier 2029 coupled to the phase lock circuitry 125 in section 103.

FIGS. 24.1 through 24.33 show the detailed schematics for the circuitry associated with the test sets 107 as shown in FIGS. 20 through 23. FIGS. 24.1 through 24.4 show the front panel indicators 2104, FIGS. 24.5 through 24.8 show the first IF multiplexers 2002 and 2102, FIGS. 24.9 through 24.14 show the VTO 115 and related drivers, FIGS. 24.15 through 24.20 show the HP-IB interface 2003, FIGS. 24.21 through 24.25 show the attenuators 2111 and the PIN diode switch 2109, FIGS. 24.26 through 24.28 show the first IF samplers 2019 and the first IF amplifiers 2023 and 2123, and FIGS. 24.29 through 24.33 show the test set power supplies 2001.

Second IF

A detailed block diagram of the second IF/detector section 103 as shown in FIG. 1 is illustrated in FIGS. 25.1 through 25.6. After the signals a₁, a₂, b₁, and b₂ have been converted to the second IF frequency by the second IF mixers 138, the resulting signals a₁', a₂', b₁', b₂' are sent to the second IF MUXs 136 as shown in FIG. 25.2. A 100 KHz calibration frequency 2501 produced by clock 119 and a ground input 2502 are also

sent to the second IF MUXs 136 so that the second IF channels can be automatically calibrated for both gain and offset errors. This automatic calibration is performed by individually measuring the vector gains of the four cascaded 12 dB amplifiers that make up the amplifiers 2503 each to within 0.001 dB with the help of the ADC 139. Offset errors are removed by applying the ground input 2502 to the MUXs 136, turning off all gain in the amplifiers 2503, and measuring the resulting signal with the ADC 139 for each of four phase offsets (i.e., 0, 90, 180, and 270 degrees) of the synchronous detectors 131 and 133, thus rotating the measurement plane used in the synchronous detectors 131 and 133. This change in phase offset and rotation of the measurement plane in the synchronous detectors 131 and 133 is accomplished by adjusting the phase angle of the demodulating signal used for synchronous detection by means of the adjustable phase shifters 2505 as shown in FIG. 25.3.

Referring to FIGS. 26.1 through 26.6 it can be seen that the true values of X and Y can be determined from the measured values of X_m and Y_m from the equation shown in FIG. 26.2. First, the offsets X₀ and Y₀ are determined by grounding the input of MUX 136 as shown in FIG. 26.1, turning off all gains G₁, G₂, G₃, and G₄, and measuring X_m and Y_m for each of four phase offsets 0, 90, 180, and 270 degrees. X₀ and Y₀ are then calculated by the relationship shown in FIG. 26.3 H is determined by selecting the calibration signal 2501 and turning on the gain G₄. X_m and Y_m are then measured for each of the four phase offsets and the offsets X₀ and Y₀ are subtracted. H can then be calculated using the four quadrature relationships shown in FIG. 26.4 and performing a least squares error fit to each of the four measured data points as shown in FIG. 26.5, where A is the level of the calibration signal 2501, the X and Y terms correspond to X_m-X₀ and Y_m-Y₀, and Sigma is the summation of the four quadrature measurements. Determining the gain and phase of the four amplifiers G₁ through G₄ requires that each be independent of one another since H=G₁*G₂*G₃*G₄. First with only G₁ on, X_m and Y_m are measured for each of the four phase offsets and a corrected X' and Y' are calculated using the correction coefficients previously determined during the offset correction. Using the equations shown in FIG. 26.6 the complex gain (a+jb) can be calculated that will best translate the four X' and Y' data points into the quadrature relationships shown in FIG. 26.4. The measurement of X_m and Y_m and calculation of a₁ and b₁ as above is repeated sequentially with each of the amplifiers G₂, G₃, and G₄ on one at a time.

FIGS. 27.1 through 27.93 show the detailed schematics for the block diagrams shown in FIGS. 25.1 through 25.6. FIGS. 27.1 through 27.7 show the clock 119, FIGS. 27.8 through 27.12 show the 19.9 MHz local oscillator 2511, FIGS. 27.13 through 27.16 show the second IF mixer 138, FIG. 27.17 through FIG. 27.27 show the second IF amplifiers 134, FIGS. 27.29 through 27.33 and FIGS. 27.82 through 27.85 show the regulators used in section 103, FIGS. 27.34 through 27.39 show the sample/hold amplifiers 137, FIGS. 27.40 through 27.57 show the ADC 139, FIGS. 27.58 through 27.64 show the IF counter 2513, FIGS. 27.65 through 27.70 show the VTO pretune circuitry 2515, FIGS. 27.71 through 27.76 show the main phase lock circuitry 2517, FIGS. 27.77 through 27.81 show the processor interface 145 to section 103, FIGS. 27.86 through 27.89 show the front panel circuitry 159 for section 103, and

FIGS. 27.90 through 27.93 show the synchronous detectors 131 and 133.

Software Signal Processing

As shown in the software listing in Appendix B and in FIG. 28, signal processing in the present invention begins at the output of the synchronous detector pair 131 and 133 which provide the real (X) and imaginary (Y) parts of the test and reference signals. As explained previously, offset, gain, and quadrature errors are corrected for both of the IF/detector chains via software which is arranged as blocks IF gain test 2803 and IF Correction 2805. The resulting test and reference data is then ratioed in block 2807 to produce the appropriate S-parameters and stored in the Raw Array 2809. If requested by the user, subsequent data taken at the same frequency are averaged together in the IF Averaging block 2811 to lower system noise and thus enhance dynamic range.

While the Raw Array 2809 is continually filled under control of the data acquisition software which will be discussed shortly, the data processing software concurrently removes data from the Raw Array 2809 and performs additional signal processing. Using a one term model (vector frequency response normalization), a three term model (one port model), and up to a twelve term error correction model (comprehensive two port) of the microwave measurement hardware, the Vector Error Correction software 2813 in conjunction with the Vector Math Processor 151 provides corrected data through application of the Error Array 2815 to the Raw Array. Further data manipulation are provided as desired by the user through Gating 2817 along with the separate Gate Array 2819, Electrical Length/Reference Plane Extension 2821, and Parameter Conversion 2822. The corrected data may also be converted from the frequency domain to the time domain using Chirp Z transforms. Windows 2825 and Window Array 2827 are used to remove the ringing in time domain due to band limited frequency domain input signals and then using the Chirp Z transforms 2823 to transform into the time domain. The data in the Data Array 2829 may be stored into memory in the Memory Array 2833 and used in vector computations with data from a second device. Comparisons of present data (D) and memory data (M) is accomplished through vector computations to provide all four mathematical functions of $D*M$, D/M , $D+M$, and $D-M$. Storage of the corrected and processed data D in the Data Array 2829 and the trace math data M in the Memory Array 2833 allows rapid response to the user when making format or trace math changes.

The vector data is then formatted in the Format block 2835 into magnitude, phase, group delay, or other formats as desired. Adjacent formatted points can then be combined if desired in the Smoothing block 2837. The resulting formatted data is stored into the Format Array 2839 which provides convenient access for scale and offset changes provided by the Scale block 2843. Markers are also applied as desired to the formatted data via the Marker Readout block 2841. Scaled data is stored in a Display Array 2845 in the Display Ram 217 from which the display generator 153 hardware repetitively creates a plot on the CRT 149 for a flicker-free display.

Input and output access is provided to and from all of the arrays via the HP-IB interface 157 and via tape 161 with S-parameters available from the Data Array 2829

in addition to other applicable arrays. Direct printer output for the printer 155 is made from the Format Array 2839. Direct plotter output for plotter 155 is made from the Display Array 2845. The user may also trade off the data update rate against the number of data points used by selecting resolutions from 51 to 401 points.

The software is structured as a multi-tasking system to provide a rapid data update rate by allowing data processing to take place when the data acquisition software is not busy. Overlying command and control tasks interleave data processing with data acquisition cycles to provide both two port error correction and dual channel display modes.

The software signal process discussed previously is controlled by a process structure as shown in FIG. 29. This process structure is one of the reasons the present invention can process RF data essentially in real time. For example, low priority processes such as controlling the source 109, controlling the test set 107, and formatting the display 149 are only performed when the data acquisition process is not busy. Previous systems would take data, process it completely through to the display and when the end of each sweep is reached, the processor had to wait for the hardware to reset. Instead, the present invention actually performs processing while the control functions such as resetting for a subsequent sweep or while switching S-parameter are proceeding. The Command Sources 2901 accept user commands via the front panels 159 and the HP-IB interface 157, parses and converts the commands to a common internal command token regardless of source and puts the commands into a command queue 2903. The Command Processor 2905 takes the commands from the command queue 2903 and implements them. Any one time pre-computation that will later improve run time efficiency is done at this time. The Command Processor 2905 modifies the instrument state and performs one time operations, such as updating a trace after a scale change, outputting an array of data, and copying the Data Array into the Memory Array. Based on the instrument state, Control 2907 is responsible for insuring that the desired data is acquired in the specified manner and conditions. This includes control of source 109, test set 107, phase lock 125, IF multiplexers 136, ADC 139, and set up of the data acquisition and processing. Swept and stepped, alternate and chopped, single and continuous signal sweeps are implemented within Control 2907. Sweep maintenance is also managed in the Control 2907 to keep track of bandcrossings and frequency stepping. Acquisition 2909 services the ADC 139 interrupt, IF gain autoranging, ratioing, averaging and storing data into the Raw Array 2809. Processing 2911 processes data from the Raw Array 2809 until the data is displayed on the CRT 149 including vector error correction of external errors, parameter conversion, time domain processing (gating, windowing, and transformation), trace math ($D*M$, D/M , $D+M$, $D-M$), formatting (log, linear, and delay), and response (scale, reference value, and split screen).

The machine state variables that are used to derive control variables 2913 include: parameter descriptions such as test set set-up, receiver set-up, and ratio/non-ratio; user selections for frequency, power, sweep time, formats, scale per division, averaging information, number of points to be taken, error correction type, and time domain factors; and, internal housekeeping pointers to the data, raw, error coefficients, corrected data, format-

ted data, memory data, and display data arrays. Acquisition variables 2915 provide data reduced from the control variables 2913 for efficiency that are related to controlling the ADC 139 until the data is stored in the raw array. The Acquisition variables 2915 include: IF gain, receiver error, ratioing, averaging, and current pointer position in the raw array. The Processing variables 2917 provide data reduced from the group control variables for efficiency that are related to controlling the processing of data from the raw array through the display. The Processing variables 2917 include: current position pointers for the arrays, error correction type, time domain information, trace math, format, and response. The Signals 2919 provide synchronization between programs that otherwise function independently of one another.

Several of the software functions previously mentioned will now be discussed. In stepped sweep, Averaging 2811 computes the linear average of a block of data points taken while the frequency is held fixed. This is repeated for each frequency in the stepped sweep. In swept frequency sweeps Averaging 2811 computes the weighted exponential running average of the synchronous incoming data, and therefore decreases the input noise bandwidth, thereby reducing noise and extending dynamic range. Each time Averaging is restarted the averaging starts with a small averaging factor, increasing it every one to eight sweeps to the selected averaging factor, thus allowing fast convergence to the final value. Smoothing 2837 on the other hand operates on processed data by providing a linear moving average of adjacent data points as a percentage of the display. The result is like a video filter, reducing peak to peak noise such as on a baseline trace, but not improving the dynamic range of the signal. In addition, smoothing in the present invention has a novel use for group delay measurements. Group delay (i.e. t_g =change in phase in degrees/(360 degrees * change in frequency in Hertz) is a differential measurement and unfortunately noise is therefore emphasized. Classically the frequency over which the group delay measurement is made, called aperture, is therefore increased to provide a more useful group delay measurement. In the present invention, this same result is achieved by smoothing the processed group delay data. Thus, smoothing (i.e., averaging of adjacent data points) of group delay data achieves the same effect as is achieved by utilizing a classical variable group delay aperture. This also allows a phase change greater than 180 degrees across the aperture when smoothing is applied to 3 or more adjacent data points.

The RF vector error correction in the present invention also is adapted to speed and facilitate calibration. Measurements are made on a series of calibration standards and then the Raw Array data 2809 is stored in the Error Array 2815. Many different types of calibration standards can be used including the open-load-short approach as used in coaxial connectors, offset-short-load approach as used in waveguide technologies, and multiple offset shorts as used in microstrip devices. The calibration standards need not be used in any particular order since all data is stored digitally, and the display format which is updated in real time even during calibration, can be changed at any time without effecting the calibration itself. IF Averaging can also be used during calibration since Averaging operates on the Raw Array 2809. Multiple fixed and sliding loads as desired can also be utilized. Since the correction data sets them-

selves are stored in memory, several correction data sets can be stored in the machine at one time (e.g., different correction data sets can be stored for different S-parameters and correction data sets over different frequency ranges can be stored for the same S-parameter). Because of the trace math 2831 and the memory array 2833, both corrected and uncorrected traces can be viewed and used at the same time.

Gating 2817 is used to look at certain portions of the display as specified by the user. Gating can be used either in the time or frequency domains and provides a gate through which the data can be viewed. This gate is selected by setting a center time and a span (or a start time and a stop time) about which to view the displayed data. When gates are desired, rather than removing time domain data outside of the gate from the data being used to calculate the displayed data, in the present invention the frequency domain shape of the gate is calculated and convolved directly with the incoming frequency data as a frequency operation. The result is that no data is eliminated from within the gated region, and when the frequency to time transformation is performed there is no problem with undersampling of the bandlimited time data. The result is that the gated time domain data maintains its full spectrum of information and can be transformed back into the frequency domain if so desired, without loss of information. Thus, even though the user can perform the setting of gates while viewing the time domain data, the actual gating is performed in the frequency domain by means of convolution.

Electrical delay and reference plane extension 2821 are used, respectively, to change the electrical delay, for example in order to measure the electrical delay of an air line or to move the measurement plane used in S-parameter measurements to other than the physical plane of the test set ports 1 or 2. Although both electrical delay and reference plane extension are both defined in units of time (i.e., plus or minus up to 100 seconds) and both use the same mathematical formula, electrical delay varies per parameter while reference plane extension varies per port. An equivalent readout in distance is made along with the electrical delay.

Time Domain Processing

The usual microwave DUT 111 consists of multiple elements with transmission line sections in between. When tested using conventional frequency domain techniques, a composite response is generated. The specific discontinuities cannot be examined individually. In the time domain, the present invention takes its normal frequency domain data and applies for the first time the little known Chirp Z transform, as described by Rabiner and Gold in "Theory and Application of Digital Signal Processing", pages 393-398, 1975, to convert from the frequency to the time domain. Prior time transform methods have usually used a conventional fast Fourier technique which required the application of harmonically related frequency inputs and in which the entire frequency window is transformed into the entire time window. For example, when a 10 nanosecond wide time window is viewed with 101 data points, each data point is separated by only 0.1 nanoseconds and any attempt to view only a portion of the data in the 10 nanosecond wide time window suffers from the availability of only a few data points. This can be overcome by taking more data points, but at a drastic reduction in speed. Other workers have instead used the classical complete Fourier series expansion of the frequency data

to achieve an arbitrary number of viewable data points, but such a method is extremely slow, requiring several minutes to do the necessary calculations. As with the complete Fourier series expansion, the Chirp Z transform also provides an arbitrary number of data points for viewing in any given time window, but this transform can be calculated in less than one second.

The present system provides two time domain operating modes. The first is called low pass and is used to simulate the traditional time domain reflectometer (TDR) but using the Chirp Z transform. Like the traditional TDR, low pass requires harmonically related frequency data from DC, which is extrapolated from the lowest available frequency data point to the maximum frequency available. Low pass provides the fastest rise time and best time domain resolution and may be used with either step or impulse excitation. By taking the integral of the low pass impulse response, the response of stimulating the DUT with a step is generated. The second time domain operating mode is called band pass and may be used in any frequency span without the need to include DC. Because of the use of the Chirp Z transform, band pass mode does not require harmonically related frequency data, but only requires excitation frequency steps of equal size (e.g., 10 MHz steps across a span of 1 to 2 GHz). Band pass mode is used for either reflection or transmission measurements, typically on bandlimited devices and only impulse excitation may be used.

An illustration of the low pass and band pass modes and the excitations used is shown in FIGS. 30a-30e. The frequency domain response for the DUT as shown in FIG. 30a is shown in FIG. 30b, while a time domain low pass mode step excitation is shown in FIG. 30c, a time domain low pass mode impulse excitation is shown in FIG. 30d, and a time domain band pass mode impulse excitation is shown in FIG. 30e. Since there is an upper frequency limit to the data, and at that limit, an abrupt transition occurs from data to no data, time domain responses are subject to ringing and overshoot called the Gibbs phenomena. Ringing interferes with a user's ability to distinguish between two closely spaced real device responses and also creates confusion in separating actual and data reduction produced responses. The present invention provides a window capability (not to be confused with gating) to modify and filter the frequency domain data to reduce this ringing in a controlled way as shown in FIGS. 31a-31d. A Kaiser-Bessel window with three different levels of windowing, for three levels 0, 6, and 13 of the Kaiser-Bessel parameter, may be used to attenuate and roll off the higher frequency data, thereby trading resolution for ringing reduction, since the best rise time occurs at minimum (i.e., zero) windowing and the best sidelobe suppression occurs at maximum windowing. The minimum windowing provides sidelobes of -14 dB for minimum impulse stimulus width, the normal amount of windowing provides side lobes of -50 dB with an increase of a factor of two in the width of the primary response, while the maximum windowing provides side lobes of -90 dB with an increase of a factor of four in the width of the primary response.

The ability to make vector error corrected measurements has a significant effect on the quality of the time domain presentation. An example of this is shown in FIGS. 32a and 32b, contrasting time domain measurements of a short at the end of thirty centimeters of air-line without and with correction, respectively. Equiva-

lent source match of the coupler is increased to 40 dB and equivalent coupler directivity is raised to well over 50 dB.

As mentioned previously, gating is a further powerful feature of the time domain capability in the present invention and is illustrated in FIGS. 33a-33d. FIG. 33a shows a split screen view of the frequency and time display 3301 and 3303 with gating for a 1.5 standing wave ratio (SWR) load. FIG. 33b shows the effect of adding in a reactive mismatch of 12 dB creating a large ripple effect in the frequency domain 3305. FIG. 33c shows the effect of gating around the load, highlighted with markers 3311 and 3315. Note the high degree of comparison between the frequency domain data 3309 in FIG. 33c with the data 3301 in FIG. 33a. FIG. 33d shows this same data from FIG. 33c with the traces 3309 and 3313 overlaid as traces 3317 and 3319 respectively.

APPENDIX A

SOFTKEY MENUS
AND
RELATED SOFTWARE CONSTANTS

>>> TAPE_MENU <<<

=====

"DIRECTION"

cma_directory

=====

"RECORD"

=====

"RESTORE"

=====

"DELETE"

=====

"UNDELETE"

=====

=====

=====

=====

=====

"INITIALIZE"

"TAPE"

21		22
=====		=====
>>> INIT_TAPE_MENU <<<	5	"PREVIOUS" "PAGE"
=====		cmd_prev_page
"INIT TAPE?" "YES"	10	=====
=====		=====
"NO"	15	"FIRST" "PAGE"
=====		cmd_first_page
=====	20	=====
=====		"LAST" "PAGE"
=====	25	cmd_last_page
=====	30	=====
=====		>>> DATA2_MENU <<<
=====	35	=====
=====		"DATA"
>>> DIRECTORY_MENU <<<	40	=====
=====		"FORMATTED" "DATA"
=====	45	=====
"RESICKE" "DISPLAY"		"RAW" "DATA"
cmd_directory_off	50	=====
=====		=====
=====	55	=====
=====		"USER" "DISPLAY"
=====	60	=====
"NEXT" "PAGE"	65	=====
cmd_next_page		=====

23

24

```

=====
" MACHINE "
"DUMP"
5
cmd_machine_dump
=====
10
>>> DATA1_MENU <<<
=====
15
" INSTRUMENT "
" STATE "
20
=====
" INSTRUMENT "
" STATES 1-5 "
25
=====
" MEMORY "
" TRACE "
30
=====
35
" MEMORY "
" TRACES 1-4 "
=====
40
" CAL SET "
=====
45
" CAL SETS "
" 1-8 "
=====
50
" CAL KIT "
=====
55
" MORE "
cmd_more
60
=====
>>> FILE_MENU <<<
65
=====

```

```

"DATA TYPE "
"* FILE 1 "
cmd_file_1
=====
" "
"* FILE 2 "
cmd_file_2
=====
" "
"* FILE 3 "
=====
" "
"* FILE 4 "
=====
" "
"* FILE 5 "
=====
" "
"* FILE 6 "
\
=====
" "
"* FILE 7 "
=====
" "
"* FILE 8 "
cmd_file8
=====
>>> REG_MENU <<<
=====
"DATA TYPE "
"* 1 "
cmd_reg_1
=====

```


25		26
" "		=====
"* 2 "		"AUTC DELAY"
cmd_reg_2	5	cmd_auto_delay
=====		=====
" "		10
"* 3 "		"PHASE"
cmd_reg_3		"OFFSF1"
=====	15	cmd_phase_offset
" "		=====
"* 4 "		20
cmd_reg_4		"MAGNITUDE"
=====		"CFPSE1"
"(FOAER UP)"		25
"* 5 "		"AVERAGING"+sk_bracket_2
cmd_reg_5		"ON/RESTART"
=====	30	cmd_if_avg_on
" "		=====
"* 6 "		35
cmd_reg_6		"OFF"
=====		cmd_if_avg_off
" "		40
"* 7 "		"SMOOTHING"+sk_bracket_2
cmd_reg_7		"ON "
=====	45	cmd_smoothing_on
" "		=====
"LAST STATE"		50
cmd_reg_8		"OFF"
=====		cmd_smoothing_off
>>> RESPONSE_MENU <<<		55
		>>> IF_GAIN_MENU <<<
=====	60	=====
"ELECTRICAL"+sk_bracket_2		65
"DELAY"		"TES1"+sk_bracket_2
cmd_elect_oelay		"AMP. GAIN"
		cmd_if_test_port
		=====

27		28
"REFERENCE"		cmd_power_menu
"AMP. GAIN"		=====
cmd_if_ref_port	5	"SWEEP"
=====		"TIME"
>>> 1E_GAIN_MENU2 <<<	10	cmd_sweep_time
		=====
=====		"NUMBER of"
"GAIN"+sk_bracket_6	15	"POINTS"
"0 (MIN.)"		cmd_n_points_menu
cmd_if_no_gain	20	=====
=====		
" 1 "	25	=====
cmd_if_12db_gain		"SINGLE"+sk_bracket_3
=====		"POINT"
" 2 "	30	cmd_cw
cmd_if_24db_gain		=====
=====	35	"RAFF"
" 3 "		cmd_swept
cmd_if_36db_gain	40	=====
=====		"STEP"
"4 (MAX.)"	45	cmd_stepped
cmd_if_48db_gain		=====
=====	50	"MORE"
"AUTO"		cmd_more
cmd_if_gain_auto	55	=====
=====		>>> N_POINTS_MENU <<<
>>> STIMULUS_MENU <<<	60	=====
=====		"POINTS:"+sk_bracket_4
"FUKEP"	65	"51 "
"MENU"		cmd_51_points
		=====

"101"		cmo_atten_port2
cmd_101_points		=====
=====	5	
"201"	>>>	STIMULUS2_MENU <<<
cmd_201_points	10	=====
=====		
"401"	15	sk_bracket_4
		half_vt+"HOLD"
cmd_401_points		cmd_noid
=====	20	=====
>>> POWER_MENU <<<		"SINGLE"
=====	25	cmd_single
"POWER"		=====
cmd_source_power	30	"NUMBER of"
=====		"GROUPS"
=====		cmd_n_groups_kbd
	35	=====
=====		"CONTINUAL"
"SLOPE"+sk_bracket_2	40	cmd_continuous
"ON "		=====
cmd_power_slope	45	"STIMULUS"
=====		"OFFSE1"
"OFF"		=====
cmd_power_slope_off	50	\
=====		=====
=====	55	sk_bracket_2
		half_vt+"Ch1 = Ch2"
"ATTENUATOR"+sk_bracket_2	60	cmd_couple_stimulus
"FCPI 1"		=====
cmd_atten_port1		"Ch1 "+163+" Ch2"
\	65	cmd_uncouple_stimulus
=====		=====
"FCPI 2"		

31

32

>>> DEVICE_READY_MENU <<<

>>> REDEF_MENU <<<

=====

5

=====

"REDEFINE"+sk_bracket_6
"DRIVE"

=====

10

=====

"PRESS TO"
"CONTINUE"

"PHASE LOCK"

=====

15

=====

>>> PARAM_MENU <<<

"NUMERATOR"

20

=====

=====

"DENOMI-"
"NATOR"

"a"+177+sk_bracket_4

25

=====

cmd_user1

"CONVERSION"

=====

30

=====

"b"+178

"PARAMETER"

cmd_user2

35

"LABEL"

=====

cmd_label_parameter

"a"+178

40

=====

cmd_user3

=====

45

=====

"b"+177

"REDEFINE"

cmd_user4

"DONE"

=====

50

cmd_redefine_done

=====

55

>>> REDEF_DRIVE_MENU <<<

=====

=====

=====

=====

60

"DRIVE"+sk_bracket_3
"PCRI 1"

"REDEFINE"

"PARAMETER"

=====

cmd_redefine_param

65

"PCRI 2"

=====

=====

```

"NCNE"
=====
5 "100 KHZ"
  "REF CAL"
=====
>>> REDEF_LOCK_MENU <<<
=====
10 "DETECTOR"
   "GROUND"
=====
"LOCK to"+sk_bracket_3
"a1 "
=====
15 "ADC GROUND"
=====
"a2 "
=====
20 "VCAL"
=====
"NONE"
=====
25 "VREF"
=====
>>> REDEF_NUM_MENU <<<
=====
30 "TEMP. 1"
=====
"NUMERATOR"+sk_bracket_5
"b1 "
=====
35 "TEMP. 2"
=====
"b2 "
40 >>> REDEF_DENOM_MENU <<<
=====
"a1 "
45 "DENOM."+sk_bracket_4
   "a1 "
=====
"a2 "
50 "a2 "
=====
"SERVICE"
"SELECTIONS"
55 "b1 "
=====
60 "NC RAIL"
=====
>>> REDEF_NUM2_MENU <<<
=====
65 >>> REDEF_CONV_MENU <<<
"100 KHz"+sk_bracket_8
"TEST CAL"
=====

```

35		36
"CONVERT"+sk_bracket_4		"INVERIED"
"to S"		"SM1IH"
=====		cmd_y-smith
	5	=====
"to 1/S"		"IMAGINARY"
=====		cmd_imaginary
	10	=====
"to Z"		"REAL"
=====		cmd_real
	15	=====
"to Y"		
=====		
	20	
>>> FORMAT_MENU <<<		>>> DOMAIN_MENU <<<
	25	
=====		=====
sk_bracket_8		sk_bracket_4
half_vt+"SwR"	30	half_vt+"FREQUENCY"
cmd_swf		cmd_freq_domain
=====		=====
	35	
"LINEAR"		"TIME"
"MAGNITUDE"		"LOW PASS"
cmd_linear_mag	40	cmd_low_pass_request
=====		=====
	45	
"FCLAR w/"		"TIME"
"LIN MKR"		"BAND PASS"
cmd_linear_polar	50	cmd_time_domain
=====		=====
	55	
"FCLAF w/"		"AUX. VOLT"
"LOG MKR"		"OUTPUT"
cmd_log_polar	60	cmd_aux_domain
=====		=====
	65	
"FCLAR w/"		=====
"Fe/Im MKR"		"SPECIFY"+sk_bracket_2
cmd_imag_vs_real		"TIME"
=====		

37		38
cmd_setup_time_domain		cmd_min_time_window
=====		=====
"GATE"	5	"NORMAL"
cmd_setup_gate_domain		cmd_normal_time_window
=====	10	=====
		"MAXIMUM"
=====	15	cmd_max_time_window
>>> LOW_PASS_FREQ <<<		=====
=====	20	=====
=====	25	>>> GATE_SETUP_MENU <<<
"SET FREQ."		=====
"(LOW PASS)"	30	"GATE"+sk_bracket_2
cmd_tdr_domain		"ON"
=====	35	cmd_gate_on
>>> TIME_SETUP_MENU <<<		=====
=====	40	"OFF"
"LOW PASS:"+sk_bracket_2		cmd_gate_off
"STEP"	45	=====
cmd_tdr_step		"GATE"+sk_bracket_4
=====	50	"START"
"IMPULSE"		cmd_gate_start
cmd_tdr_impulse	55	=====
=====		"STOP"
	60	cmd_gate_stop
=====		=====
		"CENTER"
=====	65	cmd_gate_center
"WINDOW:"+sk_bracket_3		=====
"MINIMUM"		

```

"SPAN"
cmd_gate_span
=====
5
"GATE SHAPE"
=====
10
=====
15
"OFF"
cmd_correction_on
=====
20
"SELECT"
"CAL SET"
25
cmd_correction_default
=====
30
"CALIBRATE"+sk_bracket_3
"( KIT #1 )"
35
cmd_cal_kit_1
=====
40
"CALIBRATE"
"( KIT #2 )"
45
cmd_cal_kit_2
"RESUME CAL"
"SEQUENCE"
50
=====
cmd_min_gate_window
=====
55
"NORMAL"
=====
60
cmd_normal_gate_window
"MCPE"
=====
65
"MAXIMUM"
"MORE_CAL"
=====
cmd_max_gate_window
=====

```

>>> CAL_MENU <<<

>>> GATE_SHAPE_MENU <<<

>>> MORE_CAL <<<

41		42
"PEPEENCE"		sk_bracket_2
"PLANES"		half_vt+"PLANE 1"
cmd_ret_plane_menu	5	cmd_ref_plane_1
=====		=====
"SET Z"+176	10	"PLANE 2"
=====		cmd_ref_plane_2
"CAL SWEEP"		=====
"VOLIAGE"	15	=====
=====		=====
	20	
=====		=====
"MODIFY KIT"		
"(KIT #1)"	25	
cmd_modify_cal_kit_1		=====
=====	30	
"MODIFY KIT"		=====
"(KIT #2)"	35	
cmd_modify_cal_kit_2		>>> CAL_TYPE_MENU <<<
=====	40	=====
=====		=====
	45	"SET FREQ."
"DELETE A"		"(LOW PASS)"
"CAL SET"		
cmd_delete_cal	50	cmd_freq_setup
=====		=====
>>> REF_PLANE_MENU <<<	55	=====
=====		"FREQUENCY"+sk_bracket_5
	60	"RESPONSE"
=====		cmd_response_type
=====	65	=====
=====		"S"+177+177+" "
		"1-FGRT"


```

=====
"FW.D.MATCH"
"FW.D.MATCH_"      5
cmd_fwd_match

=====
"REV.TRANS."
"REV.TRANS_"      10
cmd_rev_transmission

=====
"REV.MATCH"
"REV.MATCH_"      15
cmd_rev_match

=====
"ISOLATION"
"DONE"            20
cmd_done_isolation

=====
>>> CAL_MENU3 <<<
=====
"TRANS."
"DONE"            25
cmd_done_trans

=====
>>> ISLLATION_MENU <<<
=====
"OMIT"
"ISOLATION"      30
cmd_omit_isolation

=====
"FW.D ISOL'N"
"FW.D ISOLN_"    35
cmd_two_isolation

=====
"REV ISCL'N"
"REV ISCLN_"     40
cmd_rev_isolation

=====
"ISOLATION"
"DONE"            45
cmd_cal_simple_reflection

=====
"TRANS-"
"MISSION"        50
cmd_cal_simple_thru

=====
"ISOLATION"
cmd_cal_simpie_isolation

=====
"OMIT"
"ISOLATION"      55
cmd_omit_isolation

=====
=====

```

```

=====
\
>>> SIMPLE_REFLECTION_MENU <<<
=====
"SAVE"
"2-PORT CAL"
cmd_done_2_port
=====
>>> SIMPLE_REFLECTION_MENU <<<
=====
"S"+177+177+sk_bracket_3
"PORT1 SID1"
cmd_port1_std1
=====
"PORT1 SID2"
cmd_port1_std2
=====
"PORT1 SID3"
cmd_port1_std3
=====
\
=====
"REFLECTION"
"DCNE"
cmd_done_simple_reflection
=====

```

```

=====
5 >>> SIMPLE_TRANSMISSION_MENU <<<
=====
10
=====
15 "FWD.TRANS."
" FWD_TRANS_"
cmd_fwd_transmission
20
=====
25 "FWD.MATCH"
" FWD_MATCH_"
cmd_fwd_match
30
=====
35
=====
40
=====
45
\
=====
50 "TRANS."
" DONE"
cmd_done_trans
55
=====
60 >>> SIMPLE_ISOLATION_MENU <<<
=====
65
=====
=====

```

51

=====

"OMI1"
"ISOLATION"

5

cmd_omit_isolation

=====

10

=====

"FWD ISCLN"
"FWD_ISCLN_"

15

cmd_fwd_isolation

=====

25

=====

\
=====

30

"ISOLATION"
"DONE"

35

cmd_done_Isolation

=====

40 >>> SLIDING_LOAD_MENU <<<

>>> STD_CLASS_MENU <<<

45

=====

"STANDARD 1"

50

cmd_class_std1

=====

55

"STANDARD 2"

cmd_class_std2

=====

60

"STANDARD 3"

65

cmd_class_std3

=====

52

"STANDARD 4"

cmd_class_std4

=====

"STANDARD 5"

cmd_class_std5

=====

"STANDARD 6"

\
cmd_class_std6

=====

"STANDARD 7"

cmd_class_std7

=====

"STANDARDS "
"DONE"

cmd_class_done

=====

=====

"SLIDE IS"
"SE1"

=====

=====

=====

=====

=====

53		54
=====		cmd_cal_kit_defined
		=====
	5	
=====		
"SLIDING"	>>>	MODIFY_SIDS_MENU <<<
"LOAD DONE"		
\	10	
=====		=====
>>> MODIFY_CAL_KIT_MENU <<<	15	"SID TYPE"+sk_bracket_5
		"OFEN"
=====		cmd_define_open
		=====
"SELEC1"	20	
"STANDARD"		"SHORT"
cmd_select_std		cmd_define_short
=====	25	=====
=====	30	"LOAD"
		cmd_define_load
"SPECIFY"		=====
"SID CLASS"	35	"DELAY/"
cmd_specify_classes		"ThRU"
=====		cmd_define_air_line
	40	=====
"LABEL"		
"SID CLASS"		"ARBITRARY"
cmd_label_classes	45	"IMPEDANCE"
=====		cmd_define_z
	50	=====
=====		
"LAEEL"		
"CAL KIT"	55	=====
\		
cmd_lael_cal_kit		
=====	60	
		=====
=====	65	
"DONE"		
"(DEFINED)"		=====

>>> DEFINE_CPEN_MENU <<<

=====

=====

5

=====

" C"+176+" "

cro_open_cu

10

=====

=====

" C"+177+" "

15

=====

cmd_open_c1

"SPECIFY"

"OFFSE1"

=====

20

" C"+178+" "

cmd_specify_offset

cmd_open_c2

=====

=====

25

"LABEL SID"

cmd_label_cal_std

=====

30

=====

"DONE"

"(DEFINED)"

=====

35

cmd_cal_std_undefined

"SPECIFY"

"OFFSE1"

=====

40

cmd_specify_offset

>>> DEFINE_LOAD_MENU <<<

=====

45

=====

"LABEL SID"

cmd_label_cal_std

=====

=====

50

"DONE"

"(DEFINED)"

=====

55

cmd_cal_std_undefined

=====

60

=====

>>> DEFINE_SHORT_MENU <<<

sk_trecket_2

half_vt+"FIXED"

=====

65

cro_fixed_load

=====

=====

57	4,641,086	58
"SLIDING"		cmd_sliding_load
cmd_sliding_load	5	=====
=====		
"SPECIFY"		"SPECIFY"
"OFFSE1"	10	"OFFSE1"
cmd_specify_offset		cmd_specify_offset
=====		=====
"LABEL SID"	15	"LABEL SID"
cmd_label_cal_std		cmd_label_cal_std
=====		=====
"DCNE"		"DONE"
"(DEFINED)"	25	"(DEFINED)"
cmd_cal_std_defined		cmd_cal_std_defined
=====	30	=====
>>> SFECIFY_Z_MENU <<<		>>> SFECIFY_OFFSET_MENU <<<
	35	=====
=====		
" C"+176+" "	40	"OFFSET"
cmd_open_c0		"DELAY"
=====		cmd_offset_delay
" C"+177+" "	45	=====
cmd_open_c1		"OFFSET"
=====		"LCSS"
" C"+178+" "	50	cmd_offset_loss
cmd_open_c2		=====
=====		
sk_bracket_2	55	"OFFSEI"
half_vt+"FIXED"		" Z"+176+" "
cmd_fixed_load	60	cmd_offset_z0
=====		=====
"SLIDING"	65	"LOWER"
		"FREQUENCY"
		cmd_offset_min_f
		=====

59

60

```

"UPPER"
"FREQUENCY"

cmd_ofiset_max_f      5
=====

sk_bracket_2         10
half_vt+"COAX"

cmo_coax             15
=====

"WAVEGUIDE"         20
cmo_weveguide

=====

"DONE"              25
"(DEFINED)"

=====

>>> SFECIFY_CLASS_MENU <<<

=====

"5"+177+177+": "    30
"1st SID"

cmd_port1_1st_std   35
=====

"2nd SID"          40

cmd_port1_2nd_std  45
=====

"3rd SID"          50

cmd_port1_3rd_std  55
=====

"5"+178+178+": "    60
"1st SID"

cmd_pprt2_1st_std  65
=====

"2nd SID"

```

```

cmd_port2_2nd_std
=====
"3rd SID"

cmd_port2_3rc_std
=====
"MORE"
=====
"DONE"
"(SPEC'D)"

cmd_std_class_specified
=====

>>> SFECIFY_CLASS_MENU2 <<<

=====

"TRANS.:"
"FWD SID"

cmd_trans_fwd_std
=====

"REV SID"

cmd_trans_rev_std
=====

"FREQUENCY"
"RESP. SID"

cmd_freq_resp_std
=====

=====

```

61		62
=====		"DATA "+169
"DONE"		"MEMORY"
"(SPEC'D)"	5	cmd_d_into_m
cmd_std_class_specified		=====
=====	10	
=====		=====
"SINGLE "+sk_bracket_2	15	"2 CHANNEL"+sk_bracket_2
"CHANNEL"		"OVERLAY"
cmd_single_cn	20	cmd_overlay
=====		=====
"DUAL "	25	"2 CHANNEL"
"CHANNEL"		"SPLIT"
cmd_dual_ch	30	cmd_split
=====		=====
sk_bracket_4		=====
half_vt+"DATA"	35	
cmd_data		=====
=====	40	
"MEMORY"		=====
cmd_mem	45	
=====		=====
"DATA "+38		
"MEMORY"	50	
cmd_d_and_m		=====
\\	55	
=====		=====
"MATH"		
"(...)"	60	
cmd_math		>>> DISPLAY_DEFAULT_MENU <<<
=====		
"SELECT"	65	=====
"DEFAULTS"		"MEMORY"+sk_bracket_5
=====		" 1 "

cmd_memory1

=====

" 2 "

cmd_memory2

=====

" 3 "

cmd_memory3

=====

" 4 "

cmd_memory4

=====

"MORE"

=====

=====

"MATH"
"OPERATIONS"

=====

=====

>>> MEMORY_MENU <<<

=====

=====

=====

=====

=====

5

"DATA from"+sk_bracket_3
"CHANNEL 1"

cmd_memory_ch1

=====

10

"DATA from"
"CHANNEL 2"

cmd_memory_ch2

=====

15

"JOHN'S"
"PLAYGROUND"

20

=====

25

=====

30

>>> MEMORY2_MENU <<<

=====

35

"CAL DATA"+sk_bracket_7
" 0 "

cmd_cal0

=====

40

"CAL DATA"
" 1 "

cmd_cal1

=====

45

"CAL DATA"
" 2 "

cmd_cal2

=====

50

"CAL DATA"
" 3 "

cmd_cal3

=====

55

60

65

"CAL DATA"
" 4 "

65		66
cmd_cal4		cmd_d_npy_n
=====		=====
"CAL DATA"	5	"DATA"
" 5 "		"/ MEMORY"
cmd_cal5	10	cmd_d_oiv_n
=====		=====
"CAL DATA"	15	
" 6 "		=====
cmd_cal6	20	>>> CCPY_MENL <<<
=====		=====
"CAL DATA"	25	"PLOT"+sk_bracket_5
" 7 "		"ALL"
=====		cmd_plot_all
>>> MATH_MENU <<<	30	=====
=====		"TRACE"
	35	cmd_plot_trace
		=====
	40	"GRATICULE"
		cmd_plot_graticule
	45	=====
		"MARKER(S)"
"DATA"+sk_bracket_4	50	cmd_plot_marker
" + MEMORY"		=====
cmd_d_plus_m	55	"TEXT"
=====		cmd_plot_text
"DATA"	60	=====
"- MEMORY"		"SELECT"
cmd_d_minus_n	65	"QUADRANT"
=====		=====
"DATA"		"SELECT"
mpy_char+ " MEMORY"		"PEN COLOR"

67	cmd_ch1_pen		68	=====
	=====			"X - LEFT"
	"MORE"	5		"- - UPPER"
	=====			cmd_quadrant_11
		10		=====
>>>	FLC1FARM_MENU <<<			"- - LEFT"
	=====			"X - LOWER"
	"LIST TRACE"	15		cmd_quadrant_21
	"VALUES"			=====
	cmd_list_trace	20		"- X RIGHT"
	=====			"- - UPPER"
		25		cmd_quadrant_12
	=====			=====
		30		"- - RIGHT"
	=====			"- X LOWER"
		35		cmd_quadrant_22
	=====			=====
		40		"X X FULL"+sk_bracket_5
	=====			"X X PAGE"
		45		cmd_quadrant_full
	=====			=====
		50		=====
	"SYSTEM"+sk_bracket_2			
	"PARAMETERS"			
	cmd_system_params	55		
	=====		>>>	PEN_MENU <<<
	"OPERATING"			=====
	"PARAMETERS"	60		
	cmd_op_params			"PEN"+sk_bracket_8
	=====			" 1 "
		65		cmd_pen1
	=====			=====

69	4,641,086	70
" 2 "		cmd_print_params
cmd_pen2		=====
=====	5	"PLOT"
" 3 "		cmd_plot_params
cmd_pen3	10	=====
=====		
" 4 "	15	=====
cmd_pen4		
=====	20	=====
" 5 "		
cmd_pen5	25	=====
=====		\
" 6 "	30	=====
cmd_pen6		"NEXT PAGE"
=====	35	end_next_op_param
" 7 "		=====
cmd_pen7	40	>>> MARKER_MENU <<<
=====		
" 8 "	45	=====
cmd_pen8		"MARKER"+sk_bracket_6
=====	50	" 1 "
		cmd_marker_1
		=====
>>> CGPY2_MENU <<<	55	" 2 "
=====		cmd_marker_2
"RESTORE"		=====
"DISPLAY"	60	" 3 "
cmd_directory_off		cmd_marker_3
=====	65	=====
sk_bracket_2		" 4 "
half_vt+"PRINT"		

71	72
cmd_marker_4	=====
=====	delta_char+" REF = 5"
" 5 "	cmd_ref_mkr5
cmd_marker_5	=====
=====	delta_char+" MODE"
"ALL"	"CFF"
"CFF"	cmd_no_ref_mkr
cmd_marker_off	=====
=====	
delta_char+" MODE"	=====
"MENU"	
cmd_delta_marker	=====
=====	
"MORE"	>>> MARKER2_MENU <<<
cmd_more	=====
=====	
>>> DELTA_MARKER_MENU <<<	=====
=====	=====
sk_bracket_6	
half_vt+delta_char+" REF = 1"	=====
cmd_ref_mkr1	
=====	=====
delta_char+" REF = 2"	
cmd_ref_mkr2	=====
=====	
delta_char+" REF = 3"	=====
cmd_ref_mkr3	
=====	"MARKER to"+sk_bracket_2
delta_char+" REF = 4"	"MINIMUM"
cmd_ref_mkr4	cmd_mkr_to_min
	=====

73		74
"MAXIMUM"		"SELECT"
cmc_mkr_to_max	5	"LETTER"
=====		=====
>>> SYSTEM_MENU <<<	10	=====
=====		"SPACE"
"TITLE"	15	=====
cmd_title		"BACKSPACE"
=====	20	=====
"HF-IB"		=====
"ADDRESSES"	25	=====
cmd_hpib_Info		=====
=====	30	=====
"CRT"		=====
"OFF"	35	"DONE"
cmd_crt_off		cmd_title_done
=====	40	=====
=====		=====
=====	45	>>> HFIB_MENU <<<
=====		=====
=====	50	"8510 HP-IB"+sk_bracket_6
\\		"ADDRESS"
=====	55	cmd_8510_addr
=====		=====
"SERVICE"		"SYSTEM BUS"
"FUNCTIONS"	60	cmd_system_bus_addr
cmd_service_menu		=====
=====	65	"SOURCE"
>>> TITLE_MENU <<<		cmc_source_addr
=====		

75		76
=====		"SYSTEM BUS"+sk_bracket_2
"TEST SET"		"LOCAL"
cmd_test_set_addr	5	cmd_privib_local
=====		=====
"PLOTTER"	10	"REMOTE"
cmd_plotter_addr		cmd_privib_remote
=====	15	=====
"PRINTER"		"IF GAIN"
cmd_printer_addr	20	cmd_if_gain_menu
=====		=====
"AUTO CMD"	25	sk_bracket_3
cmd_auto_cmd_addr		half_vt+"LCCATION"
=====	30	cmd_peek_poke_addr
"PASS THRU"		=====
cmd_pass_thru_addr	35	"PEEK"
=====		cmd_peek
>>> SERVICE_MENU <<<	40	=====
=====		"POKE"
"SOFTWARE"	45	cmd_poke
"REVISION"		=====
cmd_revision	50	"TEST MENU"
=====		cmd_test_menu
		=====

APPENDIX B

SOURCE CODE LISTING WRITTEN IN
ALGOL AND ASSEMBLY LANGUAGE

F68.WORK.PD8510

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```

kp active
kp aettbl
kp actv0
kp actv2
kp alabcl,,21
kp alphas,,21
kp anoot
kp array
kp atables,,21
kp average
kp break
kp cal
kp cal0
kp ekdata,,21
kp cktabla
kp circle
kp code
ap compute
kp command
kp control
kp cantvar
ap correct
kp couple
kp spitbl,,21
kp dlatp
kp delay
kp dstop
kp dquar
kp display
kp diaptbl
kp domain
kp dtmgr
ap fft
kp fifo
kp format
ap fatnath
kp gratic
kp ibtree,,21
kp ifgain
kp junk
kp kernel
kp keys,,21
kp lumpus,,21
kp main
kp mark0
kp mark1
kp mark3
kp markdg
kp marker
kp marko
kp marknen
kp nbsgr
kp nbsload
kp nbsngr
kp ncnu

```

F68.WORK.PD8510

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```

kp outib
kp output
kp param
kp parntbl
kp parmer
kp pfr
kp plot
kp privib
kp pubib
kp recall
kp respons
kp retrace
kp screen,,21
kp screen2
kp size
kp skey,,21
kp skeys,,21
kp stack
kp stdata
kp stda
kp stinuli
kp stinuli2
kp stinuli3
kp syeten
kp tsetmet
kp time
kp timemu
kp title
kp tpsgr
kp trace
kp trace2
kp trigtbl
kp util
kp xadc
kp xmbs
kp xtaco
kp yadc

```

J68.WORK.PD8510

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```

!jab j68prep.librm.pd8510.uork:outclass,1:prince
!purge j68temp.uork
!ad
!p off
!r off
e f68.uork
!u u68.uork
u j68temp.uork
c j68model.uork
/substitute kera/ka
!ar j68temp.uork
!ad
u j68temp.uork
q
!atreen j68temp.uork
!eoj

```

U68.WORK.PD8510

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```

1,8e/^*/\u/
1,8e/\[[^ ]* *]\)\([^\n]*\)\(^\n)*!setjcu jcu,0\n!newage
n! setjcu 12,9999\n! andif/
1,8e/\uork\./e/\uork//
1,8e/setjcu.^\.[^ ]*/e/\.[^ ]*/./

```

J68MODEL.WORK.P08510 THU, DEC 22, 1983, 10:21 AM PAGE 1

```

!job j68,librn.pd8510,work;pri=ES;cutclass=,1
!shoutine
!continue
!purgespook
!setjcu j68error,0
!continue
!setjcu jcu,0
!message "DENBK"
!continue
!run genak.lani.pd8510
!continue
!if jcu<0 then
! setjcu j68error,1
! setjcu genak,9999
! endif
!continue
!comment Using files declared in akinfo.work, build cnddecl.work
!ed
!u ank.work
!
!continue
!setjcu jcu,0
!message "GENSTR"
!continue
!run genstr.lani.pd8510
!continue
!if jcu<0 then
! setjcu j68error,1
! setjcu genstr,9999
! endif
!
!COMMENT this following job's output will be used later by COMPUTE
!stream jcompute.work
!COMMENT this job recompiles the library routines.
!stream jlibrary.work
!COMMENT this job recompiles the io library routines.
!stream jiolib.work
!
!setjcu jcu,0
!message "CHRRSET"
!continue
!charset
!if jcu<0 then
! setjcu j68error,1
! setjcu charset,9999
! endif
!
!setjcu jcu,0
!message "IBGEN"
!continue
!ibgen
!if jcu<0 then
! setjcu j68error,1
! setjcu ibgen,9999

```

J68MODEL.WORK.P08510 THU, DEC 22, 1983, 10:21 AM PAGE 2

```

! endif
!
!message "substitute here"
!
!purge j68temp.work
!if j68error=0 then
! stream jlink.work
! message "***** done *****"
! tell librn.pd8510; ***** j68 done *****
! tell ucc.pd8510; ***** j68 done *****
! tell jtb.pd8510; ***** j68 done *****
! tell lani.pd8510; ***** j68 done *****
!else
! message "***** failed *****"
! tell librn.pd8510; ***** j68 failed *****
! tell ucc.pd8510; ***** j68 failed *****
! tell jtb.pd8510; ***** j68 failed *****
! tell lani.pd8510; ***** j68 failed *****
! run hpnail.hpnail.sys;libg;stdin=hpnail1.uerk.pd8510
! message "compile failures have JCU's with value = 9999"
! showjcu
! ondif
!
!COMMENT this job creates dscreen, a list of the screen constant values.
!stream jscreen.work
!COMMENT this creates dhtable, a list of the chtable constant values.
!stream jhtable.uerk
!COMMENT this job creates dcnddecl, a list of the cnddecl token values.
!stream jcnddecl.work
!
!shoutine
!eoj

```

CRACTIVE.WORK.P08510 THU, DEC 22, 1983, 10:21 AM PAGE 1

```

COMMENT These constants must correspond with the active function
display annotation in $ACTIVE.
;
INTEGER CONSTANT active_off == 0, & * see below &
active_start == 1,
active_stop == 2,
active_center == 3,
active_span == 4, & * see below &
active_cu == 5,
active_sweep_time == 6,
active_source_power == 7,
active_power_slope == 8,
active_atten_port1 == 9,
active_atten_port2 == 10,
& end of source functions &
last_source_function == 10,

active_ref_pos == 11,
active_scale == 12, & * see below &
active_ref_value == 13, & * see below &
active_unused_2 == 14,
active_title == 15, & * see below &
!ibgen
active_n_groups_hpib == 16,
active_if_avg_factor == 17,
active_something_aperture == 18, & * see below &
active_srq_nask_primary == 19,
active_srq_nask_secondary == 20,
active_revision == 21, & * see below &
active_aux_out == 22,
active_keycode == 23,
active_electrical_length == 24,
active_phase_offset == 25,
active_marker1 == 26,
active_marker2 == 27,
active_marker3 == 28,
active_marker4 == 29,
active_marker5 == 30,
active_address == 31,
active_peek == 32,
active_poke == 33,
active_open_c0 == 34,
active_open_c1 == 35,
active_open_c2 == 36,
active_gate_start == 37,
active_gate_stop == 38,
active_gate_center == 39,
active_gate_span == 40,
active_magnitude_slope == 41,
active_magnitude_offset == 42,
active_stimulus_slope == 43,
active_stimulus_offset == 44,
active_ref_plane_1 == 45,
active_ref_plane_2 == 46,
active_system_z0 == 47,
active_8510_hpib_addr == 48,

```

CRACTIVE.WORK.P08510 THU, DEC 22, 1983, 10:21 AM PAGE 2

```

active_system_bue_hpib_addr == 49,
active_pass_thru_hpib_addr == 50,
active_source_hpib_addr == 51,
active_testset_hpib_addr == 52,
active_plotter_hpib_addr == 53,
active_printer_hpib_addr == 54,
active_ch_cnd_hpib_addr == 55,
active_offset_delay == 56,
active_offsetLots == 57,
active_offset_z0 == 58,
active_offset_min_freq == 59,
active_offset_max_freq == 60,
active_std_id == 61,
active_std_class == 62,
active_n_groups_kbd == 63,
active_previous == -1; & * see below &

```

& * These constants also appear in cactvl.work and should be changed & there if they are changed here. &


```

REJECT;
COMMENT rpg_entry
*****
*
* RPG ALGORITHMS:
* 0 - rpg disabled
* 1 - hpb source update protocol
* 2 - .1X of stinulue span value * rpg_count*span/1000
* 3 - count value * rpg_count
* 4 - 1 value * 1*(sign of rpg_count)
* 5 - count/20 [scaled] value * rpg_count/20
* 6 - .12 scale/div [scaled] value * rpg_count*scale/1000
* 7 - .1X value [scaled] value * rpg_count*value/1000
* 8 - count/10 [scaled] value * rpg_count/10
* 9 - count/100 [scaled] value * rpg_count/100
* A - count*count*count value * rpg_count*rpg_count*rpg_count
* B-F undefined
*
* [scaled] algorithms apply to active functions that are scaled (see
* "scale_factor").
*****
PROCEDURE rpg_entry( rpg_word );
VALUE rpg_word;
INTEGER rpg_word; ENTRY:
BEGIN & rpg_entry &
ALPHA rpg_cnd;
INTEGER rpg_count;
DOUBLE temp_double;
WORD quad_rpg_count,
active_increment;
BYTE PRINTER rpg_pir = rpg_cnd;
acquire( active_function_rin );
IF rpg_algorithm <> 0 THEN
BEGIN & if &
& mask off rpg count and sign extend &
rpg_word := INTEGER( BYTE(rpg_word AND Z00FF) );
IF rpg_algorithm <> hpb_function THEN & rate multiply &
BEGIN & if not hpb_function &
rpg_count := rpg_word * ( 1 + RIGHT(ABS(rpg_word), 2) );
quad_rpg_count := OURO(rpg_count);
END & if not hpb_function &
ELSE & hp-ib function &
BEGIN & else &
rpg_cnd := "RB-"; & the x is a placeholder &
rpg_pir[3] := rpg_word; & for the rpg word &
END; & else &
CASE (rpg_algorithm - 1) OF
BEGIN & case &
& 1 HP-IB & CASE (active_function - 1) OF

```

```

BEGIN & case &
& 1 start & urt_priv_ib_source( fa, rpg_cnd );
& 2 stop & urt_priv_ib_source( fb, rpg_cnd );
& 3 center & urt_priv_ib_source( sf, rpg_cnd );
& 4 span & urt_priv_ib_source( df, rpg_cnd );
& 5 cu & urt_priv_ib_source( cu, rpg_cnd );
& 6 sweep time & urt_priv_ib_source( st, rpg_cnd );
& 7 source power & ; & not used (plug-in RPG requires GET) &
& 8 power slope & ; & not used (plug-in RPG requires GET) &
& 9 atten port 1 & ; & not used (not RPG compatible) &
& 10 atten port 2 & ; & not used (not RPG compatible) &
END; & case &
& 2 .1X span & active_increment :=
( quad_rpg_count *
entry_ch_quad(ch_span_stinulue) /
quad_thousand
);
& 3 direct & active_increment := quad_rpg_count;
& 4 +/- 1 & active_increment := SIGN( 1, rpg_count );
& 5 +/- count/20 & active_increment :=
( quad_rpg_count * quad_scaled_twentisth );
& 6 .1X scale & active_increment := ( quad_rpg_count *
QUAD( ABS( entry_ch_real(
ch_scale
) ) *
scaled_thousandth
) );
& 7 .1X value & active_increment := ( quad_rpg_count *
ABS(activefcn_value)
) / quad_thousand;
& 8 +/- count/10 & active_increment := QUAD(
SIGN(1,rpg_count) + rpg_count/10
);
& 9 +/- count/1000 & active_increment :=
& scaled & ( quad_rpg_count * quad_scaled_hundredth );
& A for time & BEGIN
rpg_word := rpg_word + rpg_word; & times 2 &
IF rpg_word > 30 THEN
rpg_word := 30;
temp_double := SBIT( 0, rpg_word );
active_increment := activefcn_value *
OURO( temp_double ) /
ZOROOO0000;
END;
END; & case &
IF rpg_algorithm <> hpb_function THEN
BEGIN & if &
IF active_increment = 0 THEN
active_increment := quad_rpg_count;
activefcn_value := activefcn_value +
active_increment;
enter_active_function;
END; & if &

```

```

END; & if &
release( active_function_rin );
END; & rpg_entry &

```

```

REJECT;
COMMENT step 125
*****
*
* INITIAL REFINEMENT:
*
* take absolute value -- save sign.
*
* { find power of ten -- actually 4*10^n to ease later computations }
* find "floor" (4*10^n immediately <= number).
* { note that table fails for values of +1, 0, and -1, so a special
* case handles those situations. }
*
* { determine whether one, two, or five is nearest ordinal value }
* IF number < 2*floor THEN (number < 8*10^n)
* one_two_five := five
* ELSE IF number < 4*floor THEN (number < 16*10^n)
* one_two_five := one
* ELSE {number < floor*10} (number < 40*10^n)
* one_two_five := two.
*
* { do step-up and step-down stuff }
* IF direction * up THEN
* CASE one_two_five OF
* five: one_two_five := one.
* one: one_two_five := two.
* two: BEGIN
* one_two_five := five.
* floor := floor * 10.
* END
* ELSE IF direction * down THEN
* CASE one_two_five OF
* five: BEGIN
* one_two_five := two.
* floor := floor / 10.
* END.
* one: one_two_five := five.
* two: one_two_five := one
* ELSE (no direction -- just find nearest one-two-five value)
* do nothing here.
*
* { compute actual one-two-five values from the table }
* IF one_two_five = two THEN
* number := (floor*10)/2
* ELSE IF one_two_five = one THEN
* number := (floor*10)/4
* ELSE (one_two_five = five)
* number := (floor*10)/8.
*
* restore sign of number.
*****
INTEGER CONSTRA1 anall_offset := 10, & 1st entry <= 32-bits &

```



```

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      & 10 atten port 2 &
      END; & atten port 1 &
      BEGIN & atten port 2 &
      urt_priv_ib(test_set,atten2,etep_end);
      enter_active_function;
      END; & atten port 2 &
      END; & case &
& 2 1-2-5 &
      END; & hpb &
      active_fcn_value := step_125( active_fcn_value,
      direction
      );
& 3 10x of span &
      active_increment :=
      SIGN( ( entry_ch_quad(ah_span_stimulus) /
      quad_ten
      ),
      direction
      );
& 4 +/- 1 &
      active_increment :=
      SIGN( quad_scaled_one, direction );
& scaled &
& 5 +/- scale/div & BEGIN
& scaled &
      index := get_active( get_log_scale_div_3,
      active_scale
      );
      active_increment :=
      SIGN( QUORD( entry_ch_real(ch_scale) *
      scale_factors[ index ]
      ),
      direction
      );
      END;
& 6 undefined & ;
& 7 +/- scale/div & active_increment :=
& unscaled &
      SIGN( QUORD( entry_ch_real(ch_scale) ),
      direction
      );
& 8 10x of value & active_increment :=
& scaled &
      SIGN( ( active_fcn_value / quad_ten ),
      direction
      );
& 9 +/- 1 & active_increment :=
& unscaled &
      SIGN( 1, direction );
& 10 +/- 10 & active_increment :=
& scaled &
      SIGN( quad_ten_scaled, direction );
      END; & case &

      IF step_algorithm <> hpb_function THEN
      BEGIN & if <> hpb_function &
      IF step_algorithm <> step_function THEN
      BEGIN & if &
      IF active_increment = 0 THEN
      active_increment := SIGN( 1, direction );
      active_fcn_value := active_fcn_value +
      active_increment;
      END; & if &
      enter_active_function;
      END; & if <> hpb_function &

```

```

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      END; & if &
      release( active_function_rin );
      END; & etep_entry &

```

```

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REJECT;
COMMENT
***** keypad_entry *****
*
* KEYPAD ALGORITHMS:
* 0 - keypad disabled
* 1 - terminator keys represent positive exponents
* 2 - terminator keys represent negative exponents
* 3-7 undefined
*****
;
PROCEDURE keypad_entry( terminator );
VALUE terminator;
INTEGER terminator;
BEGIN & keypad_entry &
INTEGER position;

      IF keypad_algorithm <> 0 THEN
      BEGIN & if &
      acquire( active_function_rin );
      & 0 <= terminator <= 3 &
      CPSE keypad_algorithm OF
      BEGIN & case &
& 0 keypad disabled & ;
& 1 positive exponent & terminator := 3 + terminator; & 3 <= t <= 6 &
& 2 negative exponent & terminator := 3 - terminator; & -3<= 1 <= 0 &
      END; & case &
      & log_scale_factor_div_3 = 4 for 1012 &
      terminator := terminator * log_scale_factor_div_3;
      & 0 <= terminator <= 10 &
      entry_array[-1] := entry_array[-1] + keypad_suffix_size;
      append_string( entry, keypad_suffix[terminator] );
      position := 1;
      active_fcn_value := CNV9R( entry, position );
      entry_array[-1] := entry_array[-1] - keypad_suffix_size;
      enter_active_function;
      release( active_function_rin );
      END; & if &
      send( entry_string_ready );
      & finished with string &
      & cones after enter_active function &
      & to hold off parser for "TSn" end. &
      & Prefer placing it before. &
      END; & keypad_entry &

```

```

SRCTIVE.UORK.P08510      THU, DEC 22, 1983, 10:21 AM    PAGE 15

REJECT;
COMMENT
***** marker_value_entry *****
*
* "MARKER" ALGORITHMS:
* 0 - "MARKER" is inconsistent for current active function
* 1 - use marker stimulus value (e.g. for center frequency)
* 2 - use marker amplitude (e.g. for reference value)
* 3 - use marker magnitude (e.g. for magnitude offset)
* 4 - use marker phase (e.g. for phase offset)
* 5-F undefined
*****
;
QUORD PROCEDURE quad_nkr_amplitude;
BEGIN & quad_nkr_amplitude &
USER3 temp_user3;
REAL temp_real = temp_user3 + 2;
temp_user3 := marker_value( active_marker );
IF scaled THEN
BEGIN & if scaled &
temp_real := temp_real * scale_factor;
IF log_scale_factor_div_3 <> 4 THEN
temp_real := temp_real *
1000.0 * REB1(log_scale_factor_div_3 - 4);
END; & if scaled &
quad_nkr_amplitude := QUORD( temp_real + 0.5 );
END; & quad_nkr_amplitude &
;
SUBROUTINE marker_value_entry;
BEGIN & marker_value_entry &
COMMENT amplitude, magnitude, and phase are always scaled reals,
stimulus value is always a quad.
;
acquire( active_function_rin );
CASE nkr_algorithm OF
BEGIN & case &
& 0 &
tell( inconsistent_operation );
& 1 stim & active_fcn_value := nkr_stimulus_at_pt(active_marker);
& 2 amp & active_fcn_value := quad_nkr_amplitude;
& 3 mag & active_fcn_value := quad_nkr_amplitude;
& 4 phase & active_fcn_value := quad_nkr_amplitude;
      END; & case &
      IF get_active(get_must_be_positive, active_function) =
      make_positive THEN
      active_fcn_value := ABS(active_fcn_value);
      enter_active_function;
      release( active_function_rin );

```


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END; & marker_value_entry &

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```

REJECT;
COMMENT ***** marker to
*****
;
PROCEDURE nerker_to( to_min_max );
VALUE to_min_max;
INTEGER to_min_max; ENTRY;
BEGIN & marker_to &
  INTEGER min_pt,
         max_pt,
         point_number;
  RERL
    min;
    max;

  nin_max( entry_ch_double(ch_f_base),
           step_size,
           graticule_type(current_entry_ch) <> rectangular,
           min,
           min_pt,
           max,
           max_pt
         );

  point_number := IF to_min_max = nkr_to_min THEN min_pt
                  ELSE max_pt;
  set_entry_ch_quad( entry_stimulus_at_point( point_number ),
                    ch_active_marker( active_marker )
                  );
  select_marker( active_marker );
END; & marker_to &
    
```

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```

REJECT;
COMMENT ***** auto scale
*****
;
PROCEDURE auto_scale; ENTRY;
BEGIN & auto_scale &
  BOOLEAN grat_type;
  INTEGER min_pt,
         max_pt,
         parn_index,
         format_index;
  RERL
    min;
    max;
    reference_value;
    reference_offset;
    center_value;
    scale_value;
    temp_real;
  QUAD temp_quad;
  INTEGER POINTER src,
            dst;

  SUBROUTINE compute_scale; * centralized multiple-usage code &
  BEGIN & compute_scale &
    scale_value := max - center_value; & scale * 5 &
    temp_real := center_value - min; & scale * 5 &
    IF temp_real > scale_value THEN
      scale_value := temp_real/5
    ELSE
      scale_value := scale_value/5;
    temp_quad := QUADF scale_factor * scale_value;
    temp_quad := step_125( temp_quad, step_up );
    temp_quad := limit_quad( temp_quad, active_scale );
    scale_value := RERL( temp_quad ) * unscale;
  END; & compute_scale &

  grat_type := graticule_type(current_entry_ch);

  nin_max( entry_ch_double(ch_f_base),
           step_size,
           grat_type <> rectangular,
           min,
           min_pt,
           max,
           max_pt
         );

  IF grat_type = rectangular THEN
    BEGIN & if rectangular &
      & find a nice number near the center-line of the data &
      center_value := (max + min) / 2;
      temp_quad := QUAD( scale_factor * center_value );
    
```

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```

temp_quad := step_125( temp_quad, 0 ); & 0 = no direction &
center_value := RERL(temp_quad) * unscale;

compute_scale; & best guess before knowing actual ref.val. &
& center_value was the initial guess, reference position &
& can cause limiting or a non-nice value, so fix things up.&

reference_offset := scale_value *
  ( entry_ch_real(ch_ref_position) - 5.0 );
reference_value := center_value + reference_offset;
temp_quad := QUAD( scale_factor * reference_value );
temp_quad := step_125( temp_quad, 0 ); & 0 = no direction &
temp_quad := limit_quad( temp_quad, active_ref_value );
reference_value := RERL(temp_quad) * unscale;

& Limiting and/or 1-2-5 roundoff can move reference value &
& significantly, so recompute scale for the new ref value. &
center_value := reference_value - reference_offset;
compute_scale;

END & if rectangular &
ELSE
  BEGIN & else polar &
    temp_quad := QUAD( scale_factor * max );
    temp_quad := step_125( temp_quad, step_up );
    reference_value := RERL( limit_quad( temp_quad,
                                         active_ref_value
                                       )
                          ) * unscale;
    scale_value := 0.2 * reference_value;
  END; & else polar &

  parn_index := entry_ch_integer(ch_param);
  format_index := entry_ch_integer(ch_format);
  IF type_of_grat( format_index ) <> rectangular THEN
    format_index := fnt_log_polar; & all polars use same values &

  set_entry_ch_real( reference_value, ch_ref_value );
  urt_disp_real( RDRS( ref_value( format_index,
                                entry_ch_integer(ch_param),
                                current_entry_ch
                              )
                ),
                reference_value
              );
  annotate_ref_value;

  set_entry_ch_real( scale_value, ch_scale );
  urt_disp_real( RDRS( scale( format_index,
                            entry_ch_integer(ch_param),
                            current_entry_ch
                          )
                ),
                scale_value
              );
    
```

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```

update_scale;
      & includes partial( update_f ) &
select_active_function( active_previous );
END; & auto_scale &
    
```

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```

REJECT:
COMMENT:
*****
*****
;
PROCEDURE output_active;
BEGIN & output_active &
  BYTE ARRAY output_array(-1:string_size);
  ALPHA output_string;
  DOUBLE fnt;

  acquire( active_function_rin );

  & initialize string &
  output_string := BORS( output_array );
  output_string := init_string( output_string, string_size );

  IF display_format <= 0 THEN
    BEGIN & if &
      fnt := format_table( output_format );
      & enter format bias (scale factor) &
      fnt := fnt * (log_scale_factor_div_3 * 48); & 48 <= 3*16 &
      output_string := format_quad( active_fen_value,
        output_string,
        fnt
      );
    END; & if &

    urt_pubib_string( append_ch(output_string, newline) );

    release( active_function_rin );

  END; & output_active &
    
```

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```

REJECT:
COMMENT:
*****
*****
;
PROCEDURE output_identifier;
BEGIN & output_identifier &
  BYTE ARRAY output_array(-1:string_size);
  ALPHA output_string;

  & initialize string &
  output_string := AORS( output_array );
  output_string := init_string( output_string, string_size );

  append_string( output_string, "HPB510R, " );
  append_string( output_string,
    active_function_label[ active_revision ]
  );

  urt_pubib_string( append_ch(output_string, newline) );

  END; & output_identifier &
    
```

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```

REJECT:
COMMENT:
*****
*****
;
PROCEDURE init_active;
BEGIN & init_active &
  INTEGER POINTER int_ptr;
  DOUBLE temp_dbl;
  INTEGER temp_dbl_upper = temp_dbl,
    temp_dbl_lower = temp_dbl*2;

  & use INTEGERS -- label may be in display &
  STPNTR( int_ptr, AORS( active_function_label[active_revision] ) );
  temp_dbl := AORS(revision_array);
  int_ptr := temp_dbl_upper;
  STPNTR( int_ptr, AORS(int_ptr)*2 );
  int_ptr := temp_dbl_lower;

  STPNTR( peek_n_poke, initial_peek_n_poke_addr );

  END; & init_active &
END$
    
```

```

ACTIVE2.UORK.PD5510      THU, DEC 22, 1983    21 AM    PAGE 1

INTEGER CONSTANT  step_up      := 1,          & cannot change &
step_down        := -1;         & built into fcn&
INTEGER CONSTANT  e0           := 0,
c3               := 1,
e6               := 2,
e9               := 3;
INTEGER CONSTANT  nkr_to_min   := 0,
nkr_to_max       := 1;
INTEGER CONSTANT  keypad_suffix_size := 5;    & max keypad suffix + 1 &

```

```

FACTIVE2.UORK.PD5510      THU, DEC 22, 1983, 10:21 AM    PAGE 1

$FILE cactive2.uork;
EXTERNAL INTEGER active_function;

PROCEDURE select_active_off( which_function );
  VALUE which_function;
  INTEGER which_function;
PROCEDURE rpg_entry( rpg_value );
  VALUE rpg_value;
  INTEGER rpg_value;
PROCEDURE step_entry( direction );
  VALUE direction;
  INTEGER direction;
PROCEDURE keypad_entry(terminator);
  VALUE terminator;
  INTEGER terminator;
SUBROUTINE marker_value_entry;
PROCEDURE marker_to( min_max );
  VALUE min_max;
  INTEGER min_max;
PROCEDURE auto_scale;
PROCEDURE output_active;
PROCEDURE output_identifier;
PROCEDURE init_active;

```

```

FACTTBL.UORK.PD8510      THU, DEC 22, 1983, 10:21 AM    PAGE 1

$FILE catable2.uork;
$FILE fatables.uork;
$FILE falabel.uork;
& for active_function_label &

INTEGER PROCEDURE get_active( source, function );
  VALUE source, function;
  INTEGER source, function;
ALPHA PROCEDURE ch_active_suffix( function, ch );
  VALUE function, ch;
  INTEGER function, ch;
ALPHA PROCEDURE active_suffix( function );
  VALUE function;
  INTEGER function;
DOUBLE PROCEDURE active_format( function );
  VALUE function;
  INTEGER function;
DOUBLE PROCEDURE ch_active_format( function, ch );
  VALUE function, ch;
  INTEGER function, ch;
BOOLEAN PROCEDURE active_limits( min, max, function );
  VALUE function;
  QUAD min, max;
  INTEGER function;
PROCEDURE ch_set_active_limits( min, max, function, ch );
  VALUE min, max, function, ch;
  QUAD min, max;
  INTEGER function, ch;
PROCEDURE set_active_limits( min, max, function );
  VALUE min, max, function;
  QUAD min, max;
  INTEGER function;

```

```

SACTTBL.UORK.PD8510      THU, DEC 22, 1983, 10:21 AM    PAGE 1

$GRKL,P,"acttbl"
BEGIN

$FILE catable2.uork;
$FILE fatables.uork;
$FILE chtable.uork;
$FILE fhtable.uork;
$FILE fhtable2.uork;
$FILE cdatap.uork;
& for max_format &

```

SRCTTBL.UORK.P08510 THU, DEC 22, 1983 21:21 AM PAGE 2

```

REJECT;
COMMENT ch_get_active
*****
*****
;
INTEGER PROCEDURE ch_get_active( source, function, ch );
VALUE source, function, ch;
INTEGER source, function, ch;
BEGIN & ch_get_active &
  INTEGER POINTER integer_table;
  BYTE POINTER byte_table = integer_table;
  INTEGER index,
  dependency;
  BYTE type;

  STPWTR( integer_table, active_tables[source] );
  type := active_table_type[source];

  IF type = byte_type THEN
    BEGIN
      index := byte_table[ function ];
      IF index < 0 THEN
        dependency := byte_table[index];
      END
    ELSE & type = integer_type &
      BEGIN
        index := integer_table[ function ];
        IF index < 0 THEN
          dependency := integer_table[index];
        END;
      IF index < 0 THEN
        BEGIN & if &
          IF dependency = format_dependent THEN
            index := index + ch_integer( ch_format, ch )
          ELSE IF dependency = domain_dependent THEN
            index := index + ch_integer( ch_domain, ch ) + 1
          ELSE
            index := index + ch_integer( ch_format, ch ) +
              ch_integer( ch_domain, ch ) * max_format;
          IF type = byte_type THEN
            index := byte_table[index]
          ELSE & type = integer_type &
            index := integer_table[index];
          END; & if &
        ch_get_active := index;
      END; & ch_get_active &

```

SRCTTBL.UORK.P08510 THU, DEC 22, 1983, 10:21 AM PAGE 3

```

REJECT;
COMMENT get_active
*****
*****
;
INTEGER PROCEDURE get_active( source, function );
VALUE source, function;
INTEGER source, function;
BEGIN & get_active &
  get_active := ch_get_active( source, function, current_entry_ch );
END; & get_active &

```

SRCTTBL.UORK.P08510 THU, DEC 22, 1983, 10:21 AM PAGE 4

```

REJECT;
COMMENT ch_active_suffix
*****
*****
;
ALPHA PROCEDURE ch_active_suffix( function, ch );
VALUE function, ch;
INTEGER function, ch;
BEGIN & ch_active_suffix &
  ch_active_suffix := suffix[ ch_get_active( get_suffix_index,
                                             function,
                                             ch
                                             ) ];
END; & ch_active_suffix &

```

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```

REJECT;
COMMENT active_suffix
*****
*****
;
ALPHA PROCEDURE active_suffix( function );
VALUE function;
INTEGER function;
BEGIN & active_suffix &
  active_suffix := ch_active_suffix( function, current_entry_ch );
END; & active_suffix &

```

SRCITBL.WORK.PD8510 THU, DEC 22, 1983, 10:21 AM PAGE 6

```

REJECT:
COMMENT: ch_active_format
*****
*****
*****
;
DOUBLE PROCEDURE ch_active_format( function, ch );
VALUE function, ch;
INTEGER function, ch;
BEGIN & ch_active_format &
INTEGER index;
DOUBLE fnt;

index := ch_get_active( get_format_index, function, ch );
fnt := format_table[ index ];
IF index = 2 THEN & value is stored in scaled form &
BEGIN & if stored scaled &
index := ch_get_active( get_log_scale_div_3, function, ch );
fnt := fnt OR (index = 48); & 48 x 3^16 &
END; & if stored scaled &
ch_active_format := fnt;

END; & ch_active_format &
    
```

SRCITBL.WORK.PD8510 THU, DEC 22, 1983, 10:21 AM PAGE 7

```

REJECT:
COMMENT: active_format
*****
*****
*****
;
DOUBLE PROCEDURE active_format( function );
VALUE function;
INTEGER function;
BEGIN & active_format &
active_format := ch_active_format( function, current_entry_ch );
END; & active_format &
    
```

SRCITBL.WORK.PD8510 THU, DEC 22, 1983, 10:21 AM PAGE 8

```

REJECT:
COMMENT: active_limits
*****
*****
*****
;
BOOLEAN PROCEDURE active_limits( min, max, function );
VALUE function;
WORD min, max;
INTEGER function;
BEGIN & active_limits &
INTEGER index;

index := get_active( get_min_limit_index, function );

IF index <> 0 THEN
BEGIN & if &
min := limit[ index ];
max := limit[ get_active( get_max_limit_index, function ) ];
END; & if &

active_limits := (index <> 0);

END; & active_limits &
    
```

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```

REJECT:
COMMENT: ch_set_active_limits
*****
*****
*****
;
PROCEDURE ch_set_active_limits( min, max, function, ch );
VALUE min, max, function, ch;
WORD min, max;
INTEGER function, ch;
BEGIN & ch_set_active_limits &
INTEGER index;
INTEGER POINTER source,
DOUBLE dest;

index := ch_get_active( get_min_limit_index, function, ch );

IF index <> 0 THEN
BEGIN & if &
address := RORS(limit) + ALEFT(index,3);
STPTR( source, RORS(min) );
STPTR( dest, address );
MOVE dest := source, +(4);

index := ch_get_active( get_max_limit_index, function, ch );
address := RORS(limit) + ALEFT(index,3);
STPTR( source, RORS(max) );
STPTR( dest, address );
MOVE dest := source, +(4);
END; & if &

END; & ch_set_active_limits &
    
```

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```

REJECT;
COMMENT set_active_limits
*****
*****
PROCEDURE set_active_limits( min, max, function );
VALUE min, max, function;
QUAD min, max;
INTEGER function; ENTRY;
BEGIN & set_active_limits &
ch_set_active_limits( min, max, function, current_entry_ch );
END; & set_active_limits &
END$

```

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```

REAL CONSTANT scale_factor := 1.0E12,
elec_delay_feetor := 1.0E15,
unscale := 1.0E-12, & 1/scale &
unscale_elec_delay := 1.0E-15,
scaled_hundredth := 1.0E10, & scale/100 &
scaled_thousandth := 1.0E9, & scale/1000 &
QUAD CONSTANT quad_scaled_one := 1000000000000,
quad_sux_out_scaled := 4882812600, & scaled 10/2048&
quad_ten := 10,
quad_ten_scaled := 10000000000000,
quad_hundred := 100,
quad_thousand := 1000,
quad_scaled_hundredth := 10000000000,
quad_scaled_twentieth := 50000000000,
INTEGER CONSTANT string_size := 64;

```

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```

%FILE cactv0.work;
EXTERNAL INTEGER log_scale_factor_div_3;
EXTERNAL INTEGER POINTER peek_n_doh;
EXTERNAL INTEGER active_function;
EXTERNAL QUAD active_fcn_value;
EXTERNAL BYTE rpg_algorithm;
EXTERNAL BYTE atep_algorithm;
EXTERNAL BYTE nhr_algorithm;
EXTERNAL BYTE keypad_algorithm;
EXTERNAL BOOLEAN scaled;
EXTERNAL BYTE display_format;
PROCEDURE enter_active_function; EXTERNAL;
QUAD PROCEDURE linst_quad(number, function);
VALUE number, function;
QUAD number;
INTEGER function; EXTERNAL;

```

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```

%SKL,P,"actv0"
BEGIN
%FILE fchtable.work; & for ch_integer &
%FILE fchtab2.work;
%FILE cchtable.work;
%FILE fmarker.work;
%FILE fkernel.work; & for acquire and release &
%FILE crine.work; & for active_function_rin &
%FILE fcontrol.work; & for n_sueep &
%FILE fpubb.work; & for request_nak and set ... address &
%FILE cactv0.work; & for scale constants &
%FILE cactv1.work; & for active ... &
%FILE factv2.work;
%FILE ffnt.work; & for format_quad and format_real &
%FILE ccountvar.work; & for max_parameter &
%FILE fcountv2.work; & for rebuild &
%FILE fdatapl.work; & for control_data_proc_freq &
%FILE fchpfr.work; & for elec_delay, scale, ref ... &
%FILE factbl.work; & for get_active, etc. &
%FILE fstring.work;
%FILE fconnand.work;
%FILE fstinull.work; & for set_stimulus_node and set_sux_out &
%FILE fcnv9k.work; & for DW92 &
%FILE cnewline.work; & for newline &
%FILE fdomain.work; & for update_domain_vars &
%FILE fannot.work; & for update_scale and annotate_rev_value &
%FILE ftrace.work; & for annotate_ref_position &
%FILE fatd62.work; & for cal_std_addr, std_id, and std_class_element &
%FILE fprivib2.work; & for urt_priv_ib and urt_priv_ib_source &
%FILE fprivib2.work; & for get_and_set_priv_ib_lun &
%FILE ftitle.work; & for select_title_char &
%FILE futl1.work; & for tell and warn &
%FILE fchdata2.work; & for src_nak, etc. &
%FILE fdispran.work; & for urt_disp ... &
%FILE fnathfun.work; & for speed_of_light &
%FILE ftestset.work; & for build_test_set &
%FILE fgstatic.work; & for type_of_grat &
QUAD PROCEDURE CHV2R(number);
VALUE number;
REAL number; EXTERNAL;
REAL PROCEDURE CHV2(number);
VALUE number;
QUAD number; EXTERNAL;
PROCEDURE signal_inst(signal,count);
VALUE signal,count;
INTEGER signal,count; EXTERNAL;

```

INTEGER CONSTANT copyright := 215;
ALPHA CONSTANT copyright_notice :=
" Copyright "copyright" HEWLETT-PACKARD COMPANY 1983";

```
SACTVO.UORK.PD8510      THU, DEC 22, 1983, 10:22 AM    PAGE 2

INTEGER CONSTRAKT max_marker := 5;          & borrowed from snarker &

GLOBAL DOUBLEW scaled;                      & active_fcn_value is scales &
GLOBAL INTEGER log_scale_factor_div_3;      & indicates scale factor size &
GLOBAL INTEGER active_function;
GLOBAL QUAD active_fcn_value;               & an "own" variable for this module &
BURD active_fcn_alt_value;                 & an alternate value for display. &

GLOBAL INTEGER POINTER peek_n_poke;         & peek and poke address &
GLOBAL BYTE rpg_algorithm;
GLOBAL BYTE step_algorithm;
GLOBAL BYTE nkr_algorithm;
GLOBAL BYTE keypad_algorithm;
GLOBAL BYTE display_format;

INTEGER units;
REAL scale_multiplier;
unscale_multiplier;
```

```
SACTVO.UORK.PD8510      THU, DEC 22, 1983, 10:22 AM    PAGE 3

REJECT;
COMMENT limit_quad
*****
*****
*****
:
QUAD PROCEDURE limit_quad(number, function);
VALUE number, function;
QUAD number;
INTEGER function;
BEGIN & limit_quad &
    QUAD min;
    max;

    IF active_limits( min, max, function ) THEN
    IF number <= min THEN
        limit_quad := min
    ELSE IF number >= max THEN
        limit_quad := max
    ELSE & min <= number <= max &
        limit_quad := number
    ELSE & do not limit &
        limit_quad := number;

END; & limit_quad &
```

```
SACTVO.UORK.PD8510      THU, DEC 22, 1983, 10:22 AM    PAGE 4

REJECT;
COMMENT display_active_fcn_value
*****
*****
*****
:
PROCEDURE display_active_fcn_value;
BEGIN & display_active_fcn_value &
    REAL active_fcn_real;
    DOUBLE fnt;
    BYTE ARRAY display_array[-1:string_size];
    ALPHA display_string;
    BURD PDINTER value_ptr;

    & initialize string &
    display_string := RORS( display_array );
    display_string := init_string( display_string, string_size );

    & get format see "suffix" table for constant declarations. &
    IF ( (units=2) OR (units=5) OR (units=15) ) THEN & suffix is dB &
    display_format := db_format & avoid ndb, etc&
    ELSE & normal (non-dB) suffix &
    display_format := get_active(get_format_index, active_function);

    IF display_format <> 0 THEN
    BEGIN & if &
        fnt := format_table[ display_format ];
        & enter format bias (scale factor) &
        fnt := fnt OR (log_scale_factor_div_3 * 48); & 48 <= 3*18 &

        append_string( format_quad(
            IF get_active(get_display_alt_value, active_function)
            = display_alt THEN
                active_fcn_alt_value
            ELSE
                active_fcn_value,
            display_string,
            fnt
            ),
            suffix[ units ]
        );

        IF active_function = active_scale THEN
            append_string( display_string, "/div" );
        END; & if &

    & fill new string &
    print_big_string( display_string,
        entry_size2,
        IF entry_flip_flop THEN entry_display2
        ELSE entry2_display2
    );

    entry_flip_flop := NOT entry_flip_flop;
    & turn off old string &
    print_string( "",
        entry_size2,
        IF entry_flip_flop THEN entry_display2
        ELSE entry2_display2
```

```
SACTVO.UORK.PD8510      THU, DEC 22, 1983, 10:22 AM    PAGE 5

);
& print the auxiliary string -- may be blank &
& active_title does some special formatting itself &
IF active_function <> active_title THEN
    BEGIN & if &
        IF units = 5 THEN & seconds -- add distance readout &
            BEGIN & if &
                active_fcn_real := REAL(active_fcn_value) *
                    speed_of_light;
                active_fcn_real := active_fcn_real*unscale_multiplier;
                append_string( format_real( active_fcn_real,
                    entry_aux,
                    format_table[
                        distance_format
                    ]
                ),
                    suffix[ distance_suffix ]
                );
            IF active_function = active_scale THEN
                append_string( entry_aux, "/div" );
            END; & if &
            print_string(entry_aux, entry_aux_size2, entry_aux_display2);
        END; & if &
    END; & display_active_fcn_value &
```

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```

WEJECT;
COMMENT activate_marker
*****
;
SUBROUTINE activate_marker;
BEGIN & activate_marker &
& limit here for both select_and enter_ to assure that no &
& marker is activated outside of the current stimulus range. &
active_fcn_value := limit_quad(active_fcn_value, active_function);
set_entry_ch_quad( active_fcn_value,
get_active(get_chtable_index, active_function)
);
active_fcn_alt_value := nkr_stimulus_value; & align on a point &
put_marker( active_marker );
annotate_nkr_value;
END; & activate_marker &

```

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```

WEJECT;
COMMENT check_update_domain
*****
;
SUBROUTINE check_update_domain;
BEGIN & check_update_domain &
INTEGER nkr;
IF ( (ch_integer(ch_gating,1) = gate_on) OR
(ch_integer(ch_gating,2) = gate_on)
) THEN
update_domain_vars;
FOR nkr := max_marker TO (max_marker + 3) DO
put_marker( nkr );
END; & check_update_domain &

```

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```

WEJECT;
COMMENT select_active_function
*****
;
PROCEDURE select_active_function( which_function );
VALUE which_function;
INTEGER which_function;
BEGIN & select_active_function &
INTEGER algorithm,
index,
add;
REAL active_fcn_real;
INTEGER POINTER src,
dst;
REAL POINTER real_ptr = dst;
acquiref active_function( in );
clear_string( entry_aux );
IF which_function <> active_previous THEN
active_function := which_function;
& label the display &
print_big_string( active_function_label[ active_function ],
function_size2,
function_display2
);
index := get_active( get_chtable_index, active_function );
units := get_active( get_suffix_index, active_function );
algorithm := get_active( get_algorithms, active_function );
step_algorithm := algorithm AND X000F;
algorithm := RIGHT( algorithm, 4 );
rpg_algorithm := algorithm AND X000F;
algorithm := RIGHT( algorithm, 4 );
nkr_algorithm := algorithm AND X000F;
algorithm := RIGHT( algorithm, 4 );
keypad_algorithm := algorithm AND X0007;
log_scale_factor_div_3 := get_active( get_log_scale_div_3,
active_function
);
scaled := (log_scale_factor_div_3 <> 0);
scale_multiplier := scale_factors(log_scale_factor_div_3);
unscale_multiplier := unscale_factors(log_scale_factor_div_3);
CASE get_active(get_chtable_type, active_function) OF
BEGIN & case &
& none & ;
& byte & ; & bytes are no longer used in the chtable &
& integer & ; active_fcn_value := entry_ch_integer( index );
& users & ; & not currently used &

```

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```

& real & active_fcn_value := entry_ch_real( index ) *
scale_multiplier;
& double & ; & not currently used &
& quad & active_fcn_value := entry_ch_quad( index );
END; & case &
& do the unique stuff &
CASE active_function OF
BEGIN & case &
& 0 off & ;
& 1 start & set_stimulus_node( start_stop );
& 2 stop & set_stimulus_node( start_stop );
& 3 center & set_stimulus_node( center_span );
& 4 span & set_stimulus_node( center_span );
& 5 cu & ;
& 6 sweep time & ;
& 7 source power & ;
& 8 power slope & ;
& 9 port 1 atten & ;
& 10 port 2 atten & ;
& 11 ref pos'n & ;
& 12 scale/div & ;
& 13 ref value & ;
& 14 unused & warn( command_not_implemented );
& 15 title & BEGIN & title &
tell( titling_instructions );
active_fcn_value := 48; & 2 * initial char &
select_title_char( 13 ); & 1 + n/4 &
END; & title &
& 16 # groups hpib & ; & must be same as # groups kbd &
& 17 if avg factor & ;
& 18 snoothing aper.& BEGIN & snoothing aperture &
active_fcn_real :=
REAL( entry_ch_quad(ch_span_stimulus) ) *
entry_ch_real(ch_snoothing_aperture) /
100.0;
append_string(
format_real( active_fcn_real,
entry_aux,
format_table[
aperture_format
]
),
active_suffix active_span )
);
END; & snoothing aperture &
& 19 srq_nsk prim.& active_fcn_value :=
srq_nsk_primary;
& 20 srq_nsk secon.& active_fcn_value :=
srq_nsk_secondary;
& 21 revision & entry_aux := append_string( entry_aux,
copyright_notice
);
& 22 aux out & BEGIN & auxiliary output voltage &
active_fcn_value := quad_aux_out_scaled *

```



```

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                                entry_ch_quad(ch_center_paw_put );
                                END; & auxiliary output voltage &
& 23 keycode & & ;
& 24 elec delay & & ;
& 25 phase offset & & ;
& 26 marker1 & & activate_marker;
& 27 marker2 & & activate_marker;
& 28 marker3 & & activate_marker;
& 29 marker4 & & activate_marker;
& 30 marker5 & & activate_marker;
& 31 address & & active_fcn_value := RWAS( peek_n_poke );
& 32 peek & & active_fcn_value := peek_p_poke;
& 33 poke & & active_fcn_value := 0;
& 34 open c0 & & BEGIN
                                STPTR( real_ptr,
                                cal_std_addr + c0_offset
                                );
                                active_fcn_value := QUAD( scale_multiplier *
                                real_ptr
                                );
                                END;
& 35 open c1 & & BEGIN
                                STPTR( real_ptr,
                                cal_std_addr + c1_offset
                                );
                                active_fcn_value := QUAD( scale_multiplier *
                                real_ptr
                                );
                                END;
& 36 open c2 & & BEGIN
                                STPTR( real_ptr,
                                cal_std_addr + c2_offset
                                );
                                active_fcn_value := QUAD( scale_multiplier *
                                real_ptr
                                );
                                END;
& 37 gate start & & ;
& 38 gate stop & & BEGIN
                                active_fcn_value :=
                                entry_ch_quad(ch_gate_center);
                                active_fcn_value :=
                                active_fcn_value +
                                active_fcn_value -
                                active_fcn_value -
                                entry_ch_quad(ch_gate_start);
                                END;
& 39 gate center & & ;
& 40 gate span & & BEGIN
                                active_fcn_value :=
                                entry_ch_quad(ch_gate_center) -
                                entry_ch_quad(ch_gate_start);
                                active_fcn_value := active_fcn_value +
                                active_fcn_value;
                                END;
& 41 nag slope & & ;
& 42 nag offset & & ;

```

```

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                                END;
& 63 n groups hnd & & ; & must be same as n groups hpid &
                                END; & case &

                                display_active_fcn_value;
                                release( active_function_rin );
                                END; & select_active_function &

```

```

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& 43 stimulus slope & & ;
& 44 stimulus offset & & ;
& 45 ref plane 1 & & ;
& 46 ref plane 2 & & ;
& 47 systcn z0 & & ;
& 48 major addr & & active_fcn_value := get_priv_ib_lun(major);
& 49 minor addr & & active_fcn_value := get_priv_ib_lun(minor);
& 50 pass thru addr & & active_fcn_value :=
                                get_priv_ib_lun(priv_ib_pass);
& 51 source addr & & active_fcn_value := get_priv_ib_lun(source);
& 52 test-set addr & & active_fcn_value := get_priv_ib_lun(test_set);
& 53 plotter addr & & active_fcn_value := get_priv_ib_lun(plotter);
& 54 printer addr & & active_fcn_value := get_priv_ib_lun(printer);
& 55 ch cmd addr & & active_fcn_value :=
                                get_priv_ib_lun(user_device_1);
& 56 offset delay & & BEGIN
                                STPTR( real_ptr,
                                cal_std_addr + delay_offset
                                );
                                active_fcn_value := QUAD( scale_multiplier *
                                real_ptr
                                );
                                END;
& 57 offset loss & & BEGIN
                                STPTR( real_ptr,
                                cal_std_addr + loss_offset
                                );
                                active_fcn_value := QUAD( scale_multiplier *
                                real_ptr
                                );
                                END;
& 58 offset z0 & & BEGIN
                                STPTR( real_ptr,
                                cal_std_addr + z0_offset
                                );
                                active_fcn_value := QUAD( scale_multiplier *
                                real_ptr
                                );
                                END;
& 59 offset nin f & & BEGIN
                                STPTR( real_ptr,
                                cal_std_addr + f_nin_offset
                                );
                                active_fcn_value := real_ptr;
                                END;
& 60 offset nax f & & BEGIN
                                STPTR( real_ptr,
                                cal_std_addr + f_nax_offset
                                );
                                active_fcn_value := real_ptr;
                                END;
& 61 std id & & BEGIN
                                active_fcn_value := current_std_id;
                                END;
& 62 std class & & BEGIN
                                active_fcn_value := 1;
                                END;

```

```

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REJECT;
COMMENT
*****
* Turns off the active function if and only if the specified function
* (which_function) is the current active function.
*****
;
PROCEDURE select_active_off( which_function );
VALUE which_function;
INTEGER which_function;
BEGIN & select_active_off &
IF which_function = active_function THEN
select_active_function( active_off );
END; & select_active_off &

```


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```

);
position := 1;
active_fcn_real := CW92( enter_string,
    position
);
set_entry_ch_real( active_fcn_real,
    ch_source_power
);
active_fcn_value := active_fcn_real *
    scale_multiplier;
& 8 power slope &
& BEGIN & power slope &
    read_priv_ib( source,
        ill,
        append_string(
            format_quad(
                active_fcn_value,
                enter_string,
                format_table(
                    source_sur_format
                ) OR
                Z00000000
            ),
            source+"Dm"
        ),
        enter_string
    );
position := 1;
active_fcn_real := CW92( enter_string,
    position
);
set_entry_ch_real( active_fcn_real,
    ch_power_slope
);
active_fcn_value := active_fcn_real *
    scale_multiplier;
& 9 port 1 atten &
& BEGIN & port 1 atten &
    atten_nubr := atten1;
    ch_atten_port := ch_atten_port1;
    set_atten;
& END; & port 1 atten &
& 10 port 2 atten &
& BEGIN & port 2 atten &
    atten_nubr := atten2;
    ch_atten_port := ch_atten_port2;
    set_atten;
& END; & port 2 atten &
& 11 ref pos'n &
& BEGIN & ref pos'n &
    index := entry_ch_integer(ch_format);
    IF type_of_grat[ index ] <> rectangular THEN
        index := fnt_log_polar;
    wrt_disp_real( RORS(
        ref_position( index,
            entry_ch_integer(ch_paran),
            current_entry_ch
        )
    )
);

```

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```

),
    active_fcn_real
);
annotate_ref_position;
partial( update_f );
& 12 scale/div &
& BEGIN & scale/div &
    index := entry_ch_integer(ch_format);
    IF type_of_grat[ index ] <> rectangular THEN
        BEGIN & if polar &
            index := fnt_log_eoair;
            temp_real := active_fcn_real * 5.0;
            set_entry_ch_real( temp_real,
                eh_ref_value
            );
            wrt_disp_real( RORS( ref_value(
                index,
                entry_ch_integer(ch_paran),
                current_entry_ch
            )
            ),
                temp_real
            );
            annotate_ref_value;
        END; & if polar &
        wrt_disp_real( RORS(
            scale( index,
                entry_ch_integer(ch_paran),
                current_entry_ch
            )
            ),
                active_fcn_real
            );
        update_scale;
    END; & scale/div &
& 13 ref value &
& BEGIN & ref value &
    index := entry_ch_integer(ch_format);
    IF type_of_grat[ index ] <> rectangular THEN
        BEGIN & if polar &
            index := fnt_log_eoair;
            temp_real := active_fcn_real * 0.2;
            set_entry_ch_real( temp_real, ch_scale);
            wrt_disp_real( RORS( scale(
                index,
                entry_ch_integer(ch_paran),
                current_entry_ch
            )
            ),
                temp_real
            );
            annotate_scale;
        END; & if polar &
        wrt_disp_real( RORS(
            ref_value( index,
                entry_ch_integer(ch_paran),
                current_entry_ch
            )
        )
);

```

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```

),
    active_fcn_real
);
update_ref_value;
& 14 unused &
& 15 title &
& select title char(
    1 + BRIGHT( INTEGER(active_fcn_value), 2 )
);
& 16 # groups hpb &
& BEGIN & # must be same as # groups hbd &
    & except for hold-off. &
    n_sweep( active_fcn_value ); & initialies &
    & take_sweep_done &
    release( active_function_rin );
    wait( take_sweep_done );
    acquire( active_function_rin );
& END; & # groups &
& 17 if avg factor &
& BEGIN & if averaging factor &
    rebuild := TRUE;
    group_number := 0; & reset averaging number &
& END; & if averaging factor &
& 18 snoothing aper.&
& BEGIN & snoothing aperture &
    active_fcn_real :=
        REAL( entry_ch_quad(ch_span_stimulus) ) *
        entry_ch_real(ch_snoothing_aperture) /
        100.0;
    append_string(
        format_real( active_fcn_real,
            entry_aux,
            format_table(
                aperture_format
            )
        ),
        active_suffix( active_span )
    );
    partial( update_d );
& END; & snoothing aperture &
& 19 srq_nask prin. &
& BEGIN & srq_nask prin. &
    srq_nask_primary := active_fcn_value;
    request_nask( srq_nask_primary ); & DEBUG &
    COMMENT &
    request_nask( LEFT( srq_nask_primary, 8 ) OR
        ( srq_nask_secondary AND X00FF )
    );
& END; & srq_nask prin. &
& 20 srq_nask secon.&
& BEGIN & srq_nask secon.&
    srq_nask_secondary := active_fcn_value;
    request_nask( LEFT( srq_nask_primary, 8 ) OR
        ( srq_nask_secondary AND X00FF )
    );
& END; & srq_nask secon.&
& 21 revision &
& 22 aux out &
& BEGIN & auxiliary output voltage &
    set_entry_ch_quad( active_fcn_value /
        quad_aux_out_scaled,

```

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```

    ch_center_aux_out
);
set_aux_out;
& 23 keycode &
& BEGIN & auxiliary output voltage &
    & pass value back as next command &
    command_token := active_fcn_value;
    command_sending := TRUE;
& END; & keycode &
& 24 elec delay &
& BEGIN & electrical delay &
    wrt_disp_real( RORS(
        elec_delay( entry_ch_integer(ch_paran),
            current_entry_ch
        )
    ),
        active_fcn_real
    );
    control_data_proc_freq(1); & delay is &
    control_data_proc_freq(2); & coupled. &
& END; & electrical delay &
& 25 phase offset &
& BEGIN & phase offset &
    control_data_proc_freq(1);
    control_data_proc_freq(2);
& END; & phase offset &
& 26 marker1 &
& 27 marker2 &
& 28 marker3 &
& 29 marker4 &
& 30 marker5 &
& 31 address &
& activate_marker;
& activate_marker;
& activate_marker;
& activate_marker;
& activate_marker;
& STPNTR( peek_n_poke,
    DOUBLE( active_fcn_value ) AND ZFFFFFFF
);
& 32 peek &
& 33 poke &
& 34 open c0 &
& active_fcn_value := peek_n_poke;
& peek_n_poke := INTEGER(active_fcn_value);
& BEGIN
    active_fcn_real := unscale_multiplier *
        REAL(active_fcn_value);
    wrt_disp_real( cal_std_addr + c0_offset,
        active_fcn_real
    );
& END;
& 35 open c1 &
& BEGIN
    active_fcn_real := unscale_multiplier *
        REAL(active_fcn_value);
    wrt_disp_real( cal_std_addr + c1_offset,
        active_fcn_real
    );
& END;
& 36 open c2 &
& BEGIN
    active_fcn_real := unscale_multiplier *
        REAL(active_fcn_value);
    wrt_disp_real( cal_std_addr + c2_offset,
        active_fcn_real
    );
& END;
& 37 gate start &
& BEGIN

```

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```

set_entry_ch_quad(
  entry_ch_quad(ch_gate_center) +
  ( active_fcn_value -
    entry_ch_quad(ch_gate_start)
  ) / 2,
  ch_gate_center
);
set_entry_ch_quad( active_fcn_value,
  ch_gate_start
);
check_update_domain;
END;
& 38 gate stop & BEGIN
set_entry_ch_quad(
  entry_ch_quad(ch_gate_start) +
  active_fcn_value
) / 2,
ch_gate_center
);
set_entry_ch_quad( active_fcn_value,
  ch_gate_stop
); & only for gate markers &
check_update_domain;
END;
& 39 gate center & BEGIN
set_entry_ch_quad(
  entry_ch_quad(ch_gate_start) +
  active_fcn_value -
  entry_ch_quad(ch_gate_center),
  ch_gate_start
);
set_entry_ch_quad( active_fcn_value,
  ch_gate_center
);
temp_quad := active_fcn_value -
  entry_ch_quad( ch_gate_start );
set_entry_ch_quad(
  entry_ch_quad(ch_gate_start) +
  temp_quad * temp_quad,
  ch_gate_stop
); & only for gate markers &
check_update_domain;
END;
& 40 gate span & BEGIN
temp_quad := active_fcn_value / 2;
set_entry_ch_quad(
  entry_ch_quad(ch_gate_center) -
  temp_quad,
  ch_gate_start
);
set_entry_ch_quad(
  entry_ch_quad(ch_gate_center) +
  temp_quad,
  ch_gate_stop
); & only for gate markers &
check_update_domain;

```

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```

& 41 nag slope & uarm( command_not_implemented );
& 42 nag offset & uarm( command_not_implemented );
& 43 stimulus slope & uarm( command_not_implemented );
& 44 stimulus offset & uarm( command_not_implemented );
& 45 ref plane 1 & BEGIN
  control_data_proc_freq(1); & plane is &
  control_data_proc_freq(2); & coupled. &
END;
& 46 ref plane 2 & BEGIN
  control_data_proc_freq(1); & plane is &
  control_data_proc_freq(2); & coupled. &
END;
& 47 system z0 & ;
& 48 major addr & BEGIN
  set_priv_ib_lun(major, active_fcn_value);
  set_major_address(active_fcn_value);
END;
& 49 minor addr & BEGIN
  set_priv_ib_lun(minor, active_fcn_value);
  set_minor_address(active_fcn_value);
END;
& 50 pass thru addr & set_priv_ib_lun(priv_ib_pass, active_fcn_value);
& 51 source addr & set_priv_ib_lun(source, active_fcn_value);
& 52 test-set addr & set_priv_ib_lun(test_set, active_fcn_value);
& 53 plotter addr & set_priv_ib_lun(plotter, active_fcn_value);
& 54 printer addr & set_priv_ib_lun(printer, active_fcn_value);
& 55 eh end addr & set_priv_ib_lun(user_device_1, active_fcn_value);
& 56 offset delay & BEGIN
  active_fcn_real := RERL(active_fcn_value) *
  irt_disp_real( cal_std_addr + delay_offset,
  active_fcn_real
);
END;
& 57 offset loss & BEGIN
  active_fcn_real := RERL(active_fcn_value) *
  irt_disp_real( cal_std_addr + loss_offset,
  active_fcn_real
);
END;
& 58 offset z0 & BEGIN
  active_fcn_real := RERL(active_fcn_value) *
  irt_disp_real( cal_std_addr + z0_offset,
  active_fcn_real
);
END;
& 59 offset nin f & BEGIN
  active_fcn_real := RERL( active_fcn_value );
  irt_disp_real( cal_std_addr + f_nin_offset,
  active_fcn_real
);
END;
& 60 offset nax f & BEGIN

```

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```

active_fcn_real := RERL( active_fcn_value );
irt_disp_real( cal_std_addr + f_max_offset,
  active_fcn_real
);
END;
& 61 std id & BEGIN
  std_id(INTEGER(active_fcn_value));
END;
& 52 std class & BEGIN
  std_class_element(INTEGER(active_fcn_value));
END;
& 63 N groups kbd & n_sucepl( active_fcn_value ); & must be same as &
& K groups hpbis except for hold-off &
END; & case &
display_active_fcn_value;
END; & enter_active_function &
END$

```

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```

COMMENT These constants are duplicated from cactive.work.
INTEGER CONSTANT active_off := 0,
active_span := 4,
active_scale := 12,
active_ref_value := 13,
active_title := 15,
active_snoothing_aperture := 18,
active_revision := 21,
active_previous := -1;

```

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```
PROCEDURE select_active_function(which_function);
  VALUE which_function;
  INTEGER which_function;          EXTERNAL;
```

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```
EXTERNAL INTEGER CONSTANT
  title_size2      ;
  entry_size2      ;
  function_size2   ;
  entry_aux_size2  ;
  title_display2   ;
  entry_display2   ;
  entry2_display2  ;
  function_display2;
  entry_aux_display2;

EXTERNAL ALPHA function;
EXTERNAL BYTE ARRAY entry_array[-1:1];      & dummy size &
EXTERNAL ALPHA entry;
EXTERNAL BYTE ARRAY title_array[-1:1];      & dummy size &
EXTERNAL ALPHA title;
EXTERNAL BOOLEAN entry_flip_flop;
EXTERNAL ALPHA entry_aux;

PROCEDURE print_string(string,blocklength,block);
  VALUE string,blocklength,block;
  INTEGER blocklength,block;
  ALPHA string;          EXTERNAL.L;
PROCEDURE print_big_string(string,blocklength,block);
  VALUE string,blocklength,block;
  INTEGER blocklength,block;
  ALPHA string;          EXTERNAL.L;
```

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```
REBK,P,"actv2"
BEGIN
MFILE cscreen.uork;
GLOBAL INTEGER CONSTANT
  title_size2      := title_size,
  entry_size2      := entry_size,
  function_size2   := function_size,
  entry_aux_size2  := entry_aux_size,
  title_display2   := title_display,
  entry_display2   := entry_display,
  entry2_display2  := entry2_display,
  function_display2 := function_display,
  entry_aux_display2 := entry_aux_display;
ENDS
```

FALABEL.UORK.P08510 THU, DEC 22, 1983, 10:22 AM PAGE 1

```
EXTERNAL ALPHA TABLE active_function_label.L;
```

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```

RESKL.P,"label"
SECTH
#FILE cchara.uork;
GLOBAL ALPHA TABLE active_function_label := & update CACTIVE file also &
& 0 & "" & no active function (off) &
& 1 & "START",
& 2 & "STOP",
& 3 & "CENTER",
& 4 & "SPAN",
& 5 & "C.U.",
& 6 & "SLEEP TIME",
& 7 & "SOURCE POWER",
& 8 & "POWER SLOPE", & end of source functions &
& 9 & "PORT 1 RITEN",
& 10 & "PORT 2 RITEN",
& 11 & "REFERENCE LINE POSITION",
& 12 & "SCALE",
& 13 & "REFERENCE VALUE",
& 14 & "", & unused &
& 15 & "TITLE",
& 16 & "NUMBER OF GROUPS",
& 17 & "IF AVERAGING FACTOR",
& 18 & "SHOOTING APERTURE",
& 19 & "SRQ MASK (PRIMARY)",
& 20 & "SRQ MASK (SECONDARY)",
& 21 & "", & place holder for revision string address &
& 22 & "MAX. OUTPUT",
& 23 & "KEYCODE",
& 24 & "ELECTRICAL DELAY",
& 25 & "PURSE OFFSET",
& 26 & "MARKER 1",
& 27 & "MARKER 2",
& 28 & "MARKER 3",
& 29 & "MARKER 4",
& 30 & "MARKER 5",
& 31 & "PEEK/POKE ADDRESS",
& 32 & "PEEK",
& 33 & "POKE",
& 34 & half_vt"C"+176+" (x10"+139+"-15"+138+" F)",
& 35 & half_vt"C"+177+" (x10"+139+"-27"+138+" F/Hz)",
& 36 & half_vt"C"+178+" (x10"+139+"-36"+138+" F/Hz"+181+"")",
& 37 & "GATE STBRT",
& 38 & "GATE STOP",
& 39 & "GATE CENTER",
& 40 & "GATE SPAN",
& 41 & "MAGNITUDE SLOPE",
& 42 & "MAGNITUDE OFFSET",
& 43 & "STIMULUS SLOPE",
& 44 & "STIMULUS OFFSET",
& 45 & "PORT 1 REF. PLANE",
& 46 & "PORT 2 REF. PLANE",
& 47 & "2"+176,
& 48 & "5510 HP-IB ADDRESS",

```

SRLABEL.UORK.PD8510 THU, DEC 22, 1983, 10:22 AM PAGE 2

```

& 49 & "8510 HP-IB MINOR ADDRESS",
& 50 & "PASS-THRU HP-IB ADDRESS",
& 51 & "SOURCE HP-IB ADDRESS",
& 52 & "TEST-SET HP-IB ADDRESS",
& 53 & "PLOTTER HP-IB ADDRESS",
& 54 & "PRINTER HP-IB ADDRESS",
& 55 & "RADIO COMMAND HP-IB ADDRESS",
& 56 & "OFFSET DELAY",
& 57 & "OFFSET LOSS",
& 58 & "OFFSET 2"+176,
& 59 & "MIN. USABLE FREQUENCY",
& 60 & "MAX. USABLE FREQUENCY",
& 61 & "CALIBRATION STANDARD R",
& 62 & "CALIBRATION STANDARD W",
& 63 & "NUMBER OF GROUPS",
& 99 & ""; & simply a place holder &
END8

```

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```

#FILE cnessag0.uork;
#FILE cnespriv.uork;
#FILE cnesgate.uork;
#FILE cnesgnb.uork;
#FILE cnesplot.uork;
#FILE cnesib.uork;
#FILE cnessagl.uork;
#FILE cnesgal.uork;
#FILE cnesjins.uork;
#FILE cprtdata.uork;

```

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```

null_message = 0
""
command_not_implemented = 2
"COMMAND NOT IMPLEMENTED"
option_omitted = 26
"SOFTWARE OPTION NOT INCLUDED"
invalid_command = 55
"INVALID COMMAND"
exceeded_available_memory = 71
"UNABLE TO ALLOCATE REQUESTED MEMORY"
source_ib_err = 107
"SOURCE SYNTAX ERROR"
test_set_ib_err = 127
"TEST-SET SYNTAX ERROR"
priv_ib_add_err = 149
"SYSTEM BUS ADDRESS ERROR"
priv_ib_arg_err = 174
"SYSTEM BUS SRQ ERROR"
no_tape = 195
"NO TAPE IN DRIVE"
loading_tape = 212
"LADING TAPE"
no_file_found = 225
"FILE NOT FOUND"
initializing_tape = 240
"INITIALIZING TAPE"
tape_init = 258
"TAPE INITIALIZED"
init_aborted = 275
"TAPE INIT ABORTED"
using_backup = 293
"USING BACKUP DIRECTORY"
load_aborted = 316
"TAPE LOAD ABORTED"
select_tape_data = 334
"SELECT DATA TO ?"
file_error = 351

```

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"FILE ? ERROR"
 file_aborted = 364
 "FILE ? ABORTED"
 record_macro = 379
 "RECORD"
 restore_macro = 356
 "RESTORE"
 delete_macro = 394
 "DELETE"
 undelete_macro = 401
 "UNDELETE"
 select_record = 410
 "SELECT ? TO BE RECORDED"
 select_restore = 434
 "SELECT ? TO BE RESTORED"
 select_file_record = 458
 "SELECT ? FILE TO RECORD"
 select_file_restore = 482
 "SELECT ? FILE TO RESTORE"
 select_file_delete = 507
 "SELECT ? FILE TO DELETE"
 abort_restore = 531
 "RESTORE ABORTED. ? MAY BE DMO."
 recording_file = 562
 "RECORDING FILE"
 file_recorded = 577
 "FILE RECORDED"
 no_tape_room = 591
 "NOT ENOUGH ROOM ON TAPE"
 deleting_file = 615
 "DELETING FILE"
 file_deleted = 623
 "FILE DELETED"
 file_undeleted = 642
 "FILE UNDELETED"
 undeleting_file = 657
 "UNDELETING FILE"

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restoring_file = 673
 "RESTORING FILE"
 file_restored = 648
 "FILE RESTORED"
 restore_pte_error = 702
 "UNABLE TO RESTORE ? POINTS"
 restore_401_macro = 729
 "401"
 restore_201_macro = 733
 "201"
 restore_101_macro = 737
 "101"
 restore_51_macro = 741
 "51"
 tape_errors = 744
 "? ERROR"
 format_macro = 752
 "IRPE FORMAT"
 tape_drive_macro = 764
 "IRPE DRIVE"
 write_protect_macro = 775
 "WRITE PROTECT"
 checksum_macro = 789
 "CHECKSUM"
 parity_macro = 798
 "PARITY"
 unknown_macro = 805
 "UNKNOWN"
 save_prompt = 813
 "SELECT ? TO SAVE"
 saving_data = 830
 "SAVING ?"
 data_saved = 839
 "? SAVED"
 save_error = 847
 "ERROR IN SAVING ?"
 recall_prompt = 865
 "SELECT ? TO RECALL"

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recalling_data = 884
 "RECALLING ?"
 data_recalled = 896
 "? RECALLED"
 recall_error = 907
 "ERROR IN RECALLING ?"
 no_req_data = 928
 "NO ? FOUND"
 preset_macro = 939
 "PRESET STATE"
 last_state_macro = 952
 "LAST STATE"
 data_overflow = 963
 "DATA OVERFLOW"
 no_last_state = 977
 "NO LAST STATE"
 delete_prompt = 991
 "SELECT ? TO DELETE"
 deleting_data = 1010
 "DELETING ?"
 cal_reg_cleared = 1021
 "CAL DELETED"
 cal_clear_error = 1033
 "ERROR IN DELETING CAL"
 on_init_nbm = 1055
 ""
 bubble_init_error = 1056
 ""
 loading_data = 1057
 "LOADING DATA"
 invalid_nbm_data = 1070
 "INVALID NBM DATA"
 no_printer = 1087
 "NO PRINTER CONNECTED"
 plot_aborted = 1108
 "PLOT ABORTED"
 no_plotter = 1121

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"NO PLOTTER CONNECTED"
 no_output_selection = 1142
 "READ ATTEMPTED WITHOUT SELECTING OUTPUT TYPE"
 illegal_output_selection = 1187
 "READ ATTEMPTED WITH ILLEGAL OUTPUT TYPE"
 no_input_selection = 1227
 "WRITE ATTEMPTED WITHOUT SELECTING INPUT TYPE"
 pass_thru_disabled = 1272
 "PASS THRU ADDRESS NOT SET"
 pass_thru_invalid = 1298
 "PASS THRU ADDRESS INVALID"
 block_input_error = 1324
 "BLOCK INPUT ERROR"
 block_input_length_error = 1342
 "BLOCK INPUT LENGTH ERROR"
 array_unavailable = 1367
 "REQUESTED DATA NOT CURRENTLY AVAILABLE"
 too_many_characters = 1406
 "TOO MANY CHARACTERS IN NUMBER"
 syntax_error = 1436
 "SYNTAX ERROR"
 deadlock = 1449
 "RESOURCE DEADLOCK"
 process_creation_error = 1467
 "PROCESS CREATION ERROR"
 no_pretune_lock = 1490
 "VTO FAILURE"
 pretune_fail = 1502
 "NO IF FOUND"
 phase_lock_fail = 1514
 "PHASE LOCK FAILURE"
 phase_lock_lost = 1533
 "PHASE LOCK LOST"
 vto_over_range = 1549
 "VTO OVER-RANGE"
 sup_sync_err = 1564
 "SOURCE SUEEP SYNC ERROR"

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```

if_overload = 1558
"IF OVERLOAD"

bad_bc_value = 1600
"PRES > BC OF SOURCE"

no_active_marker = 1620
"NO MARKER CURRENTLY ACTIVE"

inconsistent_operation = 1647
"INCONSISTENT WITH CURRENT ACTIVE FUNCTION"

titling_instructions = 1689
"POINT WITH KROB; THEN PRESS 'SELECT LETTER'"

title_function_not_active = 1733
"TITLE FUNCTION IS INACTIVE"

test_set_ovcrtenp = 1762
"TEST SET IS TOO HOT!!"

forward_device = 1784
"CONNECT DEVICE FOR "+blink_on+"FORWARD"+blink_off+" MEASUREMENT"

reverse_device = 1825
"CONNECT DEVICE FOR "+blink_on+"REVERSE"+blink_off+" MEASUREMENT"

illegal_test_set_operation = 1866
"ATTEMPTED ILLEGAL TEST SET OPERATION"

adc_cal_failed = 1903
"ADC CAL FAILED"

if_cal_failed = 1918
"IF CAL FAILED"

adc_not_responding = 1932
"ADC NOT RESPONDING"

autorange_cal_failed = 1951
"AUTORANGE CAL FAILED"

sup_too_fast = 1972
"SWEEP TIME TOO FAST"

ext_ref_unlocked = 1992
"UNABLE TO LOCK TO EXT 10MHz REF"

no_e_coeffs = 2024
"NEW CAL OR STORED CAL REQUIRED"

cal_not_for_param = 2059
"THIS PARAMETER NOT IN COEFFICIENT SET"

not_finished_caling = 2097
"ADDITIONAL STANDARDS NEEDED"

```

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```

turn_correct_off = 2125
"TURN CORRECTION OFF TO CALIBRATE"

no_cal_in_progress = 2158
"NO CALIBRATION CURRENTLY IN PROGRESS"

connect_std = 2195
blink_on+"CONNECT STD THEN PRESS KEY TO MEASURE"+blink_off

elide_load = 2235
blink_on+"POSITION SLIDE THEN PRESS KEY TO MEASURE"+blink_off

connect_thru = 2278
blink_on+"CONNECT THRU THEN PRESS EACH KEY TO MEASURE"+blink_off

isolate_ports = 2324
blink_on+"ISOLATE PORTS THEN PRESS EACH KEY TO MEASURE"+blink_off

press_done = 2371
blink_on+"PRESS 'DONE' IF FINISHED WITH STD(s)"+blink_off

press_save = 2410
blink_on+"PRESS 'SAVE' IF FINISHED WITH CAL"+blink_off

cal_aborted = 2446
"CALIBRATION/CORRECTION ABORTED"

comp_cal_coeff = 2477
"COMPUTING CAL COEFFICIENTS"

measuring_std = 2504
blink_on+"UNIT--MEASURING CAL STANDARD"+blink_off

select_cal_set = 2535
blink_on+"SELECT CALIBRATION SET"+blink_off

select_delete_cal_set = 2560
"NO SPACE FOR NEW CAL; DELETE A CAL SET."

none_slides_needed = 2601
"NONE SLIDES NEEDED"

specify_std = 2620
"SPECIFY CAL STANDARD TYPE"

exceeded_std_class_limit = 2646
"EXCEEDED ? STANDARDS PER CLASS"

specify_std_class = 2677
"SPECIFY SIDS FOR THIS CLASS, SEPARATED BY 'x1'"

select_std_class = 2724
"SELECT STANDARDS CLASS TO MODIFY"

comp_time_coeff = 2757

```

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```

"COMPUTING TIME COEFFICIENTS"

comp_gate_coeff = 2785
"COMPUTING GATE COEFFICIENTS"

tdr_freq_change = 2813
"LOW-PASS TIME DRAIN DRY CHANGE FREQ LIMITS"

print_freq = 2857
" FREQUENCY ("

print_time = 2871
" TIME ("

print_aux = 2880
" RUN ("

```

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EXTERNAL ALPHA TABLE byte_list.L:

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READ ATTEMPTED WITHOUT SELECTING OUTPUT TYPE
*Illegal output selection
READ ATTEMPTED WITH ILLEGAL OUTPUT TYPE
.no input selection
WRITE ATTEMPTED WITHOUT SELECTING INPUT TYPE
.pass thru disabled
PASS THRU ADDRESS NOT SET
.pass thru invalid
PASS THRU ADDRESS INVALID
.block input error
BLOCK INPUT ERROR
.block input length error
BLOCK INPUT LENGTH ERROR
.array unavailable
REQUESTED DATA NOT CURRENTLY AVAILABLE

@baseagl.work
; syntax errors
.too many characters
TOO MANY CHARACTERS IN NUMBER
.syntax error
SYNTAX ERROR
; kernel
.deadlock
RESOURCE DEADLOCK
.process creation error
PROCESS CREATION ERROR

; break messages
.no pretune lock
VTO FAILURE
.pretune fail
NO IF FOUND
.phase lock fail
PHASE LOCK FAILURE
.phase lock lost
PHASE LOCK LOST
.vto over range
VTO OVER-RANGE
.swp sync err
SOURCE SWEEP SYNC ERROR
.if overload
IF OVERLOAD
; temporary
.bad bc value
PRES > bc OF SOURCE

; active function messages
.no active marker
NO MARKER CURRENTLY ACTIVE

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.Inconsistent operation
INCONSISTENT WITH CURRENT ACTIVE FUNCTION
.titling instructions
POINT WITH KNOB; THEN PRESS 'SELECT LETTER'
.title function not active
TITLE' FUNCTION IS INACTIVE
; test set
.test set overtemp
TEST SET IS TOO HOT!!
.forward device
CONNECT DEVICE FOR '+blink_on'+FORWARD'+blink_off'+ MEASUREMENT
.reverse device
CONNECT DEVICE FOR '+blink_on'+REVERSE'+blink_off'+ MEASUREMENT
Illegal test set operation
ATTEMPTED ILLEGAL TEST SET OPERATION

; calibration error messages (ydc)
.adc cal failed
ADC CAL FAILED
.if cal failed
IF CAL FAILED
.adc not responding
ADC NOT RESPONDING
.autorange cal failed
AUTORANGE CAL FAILED

; button box
.sup too fast
SLEEP TIME TOO FAST
.ext ref unlocked
UNABLE TO LOCK TO EXT 10MHz REF

; calibration and correction messages
@nsqcal.work
.no _coeffs
NEW CAL' OR 'STORED CAL' REQUIRED
.cal not for paran
THIS PARAMETER NOT IN COEFFICIENT SET
.not finished calling
ADDITIONAL STANDARDS NEEDED
.turn correct off
TURN CORRECTION OFF TO CALIBRATE
.no cal in progress
NO CALIBRATION CURRENTLY IN PROGRESS
.connect std
blink_on*'CONNECT STD THEN PRESS KEY TO MEASURE'+blink_off
.slide load
blink_on*'POSITION SLIDE THEN PRESS KEY TO MEASURE'+blink_off
.connect thru
blink_on*'CONNECT THRU THEN PRESS EACH KEY TO MEASURE'+blink_off
.isolate ports

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blink_on*'ISOLATE PORTS THEN PRESS EACH KEY TO MEASURE'+blink_off
.press done
blink_on*'PRESS 'DONE' IF FINISHED WITH SIO(s)'+blink_off
.press save
blink_on*'PRESS 'SAVE' IF FINISHED WITH CAL'+blink_off
.cal aborted
CALIBRATION/CORRECTION ABORTED
.comp cal coeff
COMPUTING CAL COEFFICIENTS
.measuring std
blink_on*'MURIT--MEASURING CAL STANDARD'+blink_off
.select cal set
blink_on*'SELECT CALIBRATION SET'+blink_off
.select delete cal set
NO SPACE FOR NEW CAL; DELETE A CAL SET.
.more slides needed
MORE SLIDES NEEDED
.specify std
SPECIFY CAL STANDARD TYPE
.exceeded std class limit
EXCEEDED ? STANDARDS PER CLASS
.specify std class
SPECIFY STDS FOR THIS CLASS, SEPARATED BY 'x'!
.select std class
SELECT STANDARDS CLASS TO MODIFY

; domain messages -- time, TOR, gate, aux
@ngtime.work
.comp time coeff
COMPUTING TIME COEFFICIENTS
.comp gate coeff
COMPUTING GATE COEFFICIENTS
.tdr_freq_echange
LOW-PASS TIME DOMAIN RAY CHANGE FREQ LIMITS

@prtdata.work
; headers for listing data trace info.

.print freq
" FREQUENCY ("
.print time
" TIME ("
.print aux
" AUX ("

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NGSKL.P,"alpha" BEGIN
RFILE cchars.uork;

GLOBAL BYTE TABLE byte_list :=
1, & length byte &
& " " &
23, & length byte &
& "COMMAND NOT IMPLEMENTED" &
'c','d','m','n','r','h','d',' ','m','o','t',' ','i','n','p','l','e','r','e','m','t','e','d',
28, & length byte &
& "SOFTWARE OPTION NOT INCLUDED" &
's','o','f','t','w','a','r','e',' ','o','p','t','i','o','n',' ','n','o','t',' ','i','n','c',
'l','u','d','e','d',
15, & length byte &
& "INVALID COMMAND" &
'i','n','v','a','l','i','d',' ','c','o','m','m','a','n','d',
35, & length byte &
& "UNABLE TO ALLOCATE REQUESTED MEMORY" &
'u','n','a','b','l','e',' ','t','o',' ','a','l','l','o','c','a','t','e',' ','r','e','q','u',
'e','s','t','e','d',' ','m','e','m','o','r','y',
15, & length byte &
& "SOURCE SYNTAX ERROR" &
's','o','u','r','c','e',' ','s','y','n','t','a','x',' ','e','r','r','o','r',
21, & length byte &
& "TEST-SET SYNTAX ERROR" &
't','e','s','t',' ','s','e','t',' ','s','y','n','t','a','x',' ','e','r','r','o','r',
24, & length byte &
& "SYSTEM BUS ADDRESS ERROR" &
's','y','s','t','e','m',' ','b','u','s',' ','a','d','d','r','e','s','s',' ','e','r','r','o',
'r',
20, & length byte &
& "SYSTEM BUS SRQ ERROR" &
's','y','s','t','e','m',' ','b','u','s',' ','s','r','q',' ','e','r','r','o','r',
16, & length byte &
& "NO TAPE IN DRIVE" &
'n','o',' ','t','a','p','e',' ','i','n',' ','d','r','i','v','e',
12, & length byte &
& "LOADING TAPE" &
'l','o','a','d','i','n','g',' ','t','a','p','e',
14, & length byte &
& "FILE NOT FOUND" &
'f','i','l','e',' ','n','o','t',' ','f','o','u','n','d',
17, & length byte &
& "INITIALIZING TAPE" &
'i','n','i','t','i','a','l','i','z','i','n','g',' ','t','a','p','e',
16, & length byte &
& "TAPE INITIALIZED" &
't','a','p','e',' ','i','n','i','t','i','a','l','i','z','e','d',
17, & length byte &
& "TAPE INIT ABORTED" &
't','a','p','e',' ','i','n','i','t','i','a','b','o','r','t','e','d',
22, & length byte &

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& "USING BACKUP DIRECTORY" &
"U,S,I,N,G","B,A,C,K,U,P","D,I,R,E,C,T,O,R,Y",
17, & length byte &
& "TAPE LOAD ABORTED" &
"U,S,I,N,G","L,O,A,D","R","B","O","R","T","E","D",
18, & length byte &
& "SELECT DATA TO ?" &
"S,E,L,E,C,T","D","B","I","R","I","O","?",
12, & length byte &
& "FILE ? ERROR" &
"F,I,L,E","?",",E","R","R","O","R",
14, & length byte &
& "FILE ? ABORTED" &
"F,I,L,E","?",",R","B","O","R","T","E","D",
& length byte &
& "RECORD" &
"R,E,C,"O","R","D",
7, & length byte &
& "RESTORE" &
"R,E,S,"T","O","R","E",
6, & length byte &
& "DELETE" &
"D,E,L,E,"T","E",
5, & length byte &
& "UNDELETE" &
"U,N,"D,E,L,E,"T","E",
23, & length byte &
& "SELECT ? TO BE RECORDED" &
"S,E,L,E,C,T","?",",T","O","B","E","R","E","C","O","R","D","E","D",
23, & length byte &
& "SELECT ? TO BE RESTORED" &
"S,E,L,E,C,T","?",",T","O","B","E","R","E","S","T","O","R","E","D",
23, & length byte &
& "SELECT ? FILE TO RECORD" &
"S,E,L,E,C,T","?",",F,I,L,E","T","O","R","E","C","O","R","D",
24, & length byte &
& "SELECT ? FILE TO RESTORE" &
"S,E,L,E,C,T","?",",F,I,L,E","T","O","R","E","S","T","O","R","E",
23, & length byte &
& "SELECT ? FILE TO DELETE" &
"S,E,L,E,C,T","?",",F,I,L,E","T","O","D,E,L,E,"T","E",
30, & length byte &
& "RESTORE ABORTED. ? MAY BE BAD." &
"R,E,S,"T","O","R","E","R","B","O","R","T","E","D","?",",M,A,Y,"B,E",
"R","B","A","D",
14, & length byte &
& "RECORDING FILE" &
"R,E,C,"O","R","D","I","N","G","F,I,L,E",
13, & length byte &
& "FILE RECORDED" &
"F,I,L,E","R","E","C","O","R","D","E","D",

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23, & length byte &
& "NOT ENOUGH ROOM ON TAPE" &
"N,O,T","E,N,O,U,G,H","R,O,O,M","O,N","T,A,P,E",
13, & length byte &
& "DELETING FILE" &
"D,E,L,E,"T","I","N","G","F,I,L,E",
12, & length byte &
& "FILE DELETED" &
"F,I,L,E","D,E,L,E,"T","E","D",
14, & length byte &
& "FILE UNDELETED" &
"F,I,L,E","U,N,"D,E,L,E,"T","E","D",
15, & length byte &
& "UNDELETING FILE" &
"U,N,"D,E,L,E,"I","N","G","F,I,L,E",
14, & length byte &
& "RESTORING FILE" &
"R,E,S,"T","O","R","I","N","G","F,I,L,E",
13, & length byte &
& "FILE RESTORED" &
"F,I,L,E","R,E,S,"T","O","R","E","D",
26, & length byte &
& "UNABLE TO RESTORE ? POINTS" &
"U,N,"A,B,L,E,"T","O","R","E","S","T","O","R","E","?",",P,O,I,N,T,S",
3, & length byte &
& "401" &
"4","0","1",
3, & length byte &
& "201" &
"2","0","1",
3, & length byte &
& "101" &
"1","0","1",
2, & length byte &
& "51" &
"5","1",
7, & length byte &
& "? ERROR" &
"?",",E","R","R","O","R",
11, & length byte &
& "TAPE FORMAT" &
"T,A,P,E","F,O,R,M,A,T",
10, & length byte &
& "TAPE DRIVE" &
"T,A,P,E","D,R,I,V,E",
13, & length byte &
& "WRITE PROTECT" &
"W,R,I,T,E","P,R,O,"T,E,C,T",
8, & length byte &
& "EJECTSUN" &
"E,C,H,"E,C,T","S,U,N",
6, & length byte &
& "PARITY" &
"P,A,R,I,T,Y",

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7, & length byte &
& "UNKNOWN" &
"U,N,K,N,O,W,N",
16, & length byte &
& "SELECT ? TO SAVE" &
"S,E,L,E,C,T","?",",T","O","S","A","V","E",
8, & length byte &
& "SAVING ?" &
"S,A,V,I,"N","G","?",
7, & length byte &
& "? SAVED" &
"?",",S","A","V","E","D",
17, & length byte &
& "ERROR IN SAVING" &
"E","R","R","O","R","I","N","S","A","V","I","N","G","?",
18, & length byte &
& "SELECT ? TO RECALL" &
"S,E,L,E,C,T","?",",T","O","R","E","C","A","L","L",
11, & length byte &
& "RECALLING ?" &
"R,E,C,"A","L","L","I","N","G","?",
10, & length byte &
& "? RECALLED" &
"?",",R","E","C","A","L","L","E","D",
20, & length byte &
& "ERROR IN RECALLING" &
"E","R","R","O","R","I","N","R","E","C","A","L","L","I","N","G","?",
10, & length byte &
& "NO ? FOUND" &
"N,O","?",",F","O","U","N","D",
12, & length byte &
& "PRESET STATE" &
"P,R,E,S,"E","T","S","T","A","T","E",
10, & length byte &
& "LAST STATE" &
"L,A,S,"T","S","T","A","T","E",
13, & length byte &
& "DATA OVERFLOW" &
"D,A,T,A","O,V,E,R,"F,L,O,W",
13, & length byte &
& "NO LAST STATE" &
"N,O","L,A,S,"T","S","T","A","T","E",
18, & length byte &
& "SELECT ? TO DELETE" &
"S,E,L,E,C,T","?",",T","O","D,E,L,E,"T","E",
10, & length byte &
& "DELETING ?" &
"D,E,L,E,"T","I","N","G","?",
11, & length byte &
& "CRCL DELETED" &
"C,R,C,L","D,E,L,E,"T","E","D",
21, & length byte &
& "ERROR IN DELETING CRCL" &
"E","R","R","O","R","I","N","D,E,L,E,"T","I","N","G","C,R,C,L",
0, & length byte &
& "" &

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0, & length byte &
& "" &
12, & length byte &
& "LOADING DATA" &
"L,O,A,D","D","A","T","A",
16, & length byte &
& "INVALID DATA" &
"I,N,V,A,L,I,"D","A","T","A",
20, & length byte &
& "NO PRINTER CONNECTED" &
"N,O","P,R,I,N,T,E,"R","C,O,N,N,E,C,T,E","D",
12, & length byte &
& "PLOT ABORTED" &
"P,L,O,T","A","B","O","R","T","E","D",
20, & length byte &
& "NO PLOTTER CONNECTED" &
"N,O","P,L,O,T,"T,E,"R","C,O,N,N,E,C,T,E","D",
44, & length byte &
& "READ ATTEMPTED WITHOUT SELECTING OUTPUT TYPE" &
"R,E,A,D","A","T","T,E,"M,"P,T,"E","D","U,I,T,"N,O,"U,T",
"S,E,L,E,C,T","I","N","G","O,U,T","P,U,T","T","Y","P,E",
39, & length byte &
& "READ ATTEMPTED WITH ILLEGAL OUTPUT TYPE" &
"R,E,A,D","A","T","T,E,"M,"P,T,"E","D","U,I,T,"N,"I,L,L",
"E,G,"R,A,I,"L","O,U,T","P,U,T","T","Y","P,E",
44, & length byte &
& "WRITE ATTEMPTED WITHOUT SELECTING INPUT TYPE" &
"W,R,I,T,E","A","T","T,E,"M,"P,T,"E","D","U,I,T,"N,O,"U,T",
"S,E,L,E,C,T","I","N","G","I,K,P,U,I","T","Y","P,E",
25, & length byte &
& "PASS THRU ADDRESS NOT SET" &
"P,A,S,S,"S","T","N,"R,"U","R","O","D","R,E,"S","S","N,O","T","S",
E,I,
25, & length byte &
& "PASS THRU ADDRESS INVALID" &
"P,A,S,S,"S","T","N,"R,"U","R","O","D","R,E,"S","S","I,N,"V,A,R,L",
"J","D",
17, & length byte &
& "BLOCK INPUT ERROR" &
"B,L,O,C,K","I,N,P,U,T","E","R","R","O","R",
24, & length byte &
& "BLOCK INPUT LENGTH ERROR" &
"B,L,O,C,K","I,K,P,U,T","L,E,N,G,T,H","E","R","R","O",
"R",
38, & length byte &
& "REQUESTED DATA NOT CURRENTLY AVAILABLE" &
"R,E,"Q,U,E,"S,T,"E","D","O","R","A","T","N,O","T","C,U,R,R",
"E,N,T,L,Y","A,V,A,I,L,A,B,L,E",
29, & length byte &
& "TOO MANY CHARACTERS IN NUMBER" &
"T,O,"O","M,A,N,Y","C,H,A,R,"A,C,T,E,"R,S","I,N","N",
"U,M","B,E",
12, & length byte &
& "SYNTAX ERROR" &
"S,Y,N,T,A,X","E","R","R","O","R",
17, & length byte &

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& "RESOURCE DEADLOCK" &
'R','E','S','O','U','R','C','E',' ','O','E','R','D','I','O','C','K,
22, & length byte &
& "PROCESS CREATION ERROR" &
'P','R','O','C','E','S','S',' ','C','R','E','A','T','I','O','N',' ','E','R','R','O','R,
11, & length byte &
& "VTO FAILURE" &
'V','T','O',' ','F','A','I','L','U','R','E,
11, & length byte &
& "NO IF FOUND" &
'R','O',' ','I','F',' ','F','O','U','N','D,
18, & length byte &
& "PHRASE LOCK FAILURE" &
'P','H','R','A','S','E',' ','L','O','C','K',' ','F','A','I','L','U','R','E,
15, & length byte &
& "PHRASE LOCK LOST" &
'P','H','R','A','S','E',' ','L','O','C','K',' ','L','O','S','T,
14, & length byte &
& "VTO OVER-RANGE" &
'V','T','O',' ','O','V','E','R','R','A','N','G','E,
23, & length byte &
& "SOURCE SWEEP SYNC ERROR" &
'S','O','U','R','C','E',' ','S','W','E','E','P',' ','S','Y','N','C',' ','E','R','R','O','R,
11, & length byte &
& "IF OVERLOAD" &
'I','F',' ','O','V','E','R','L','O','A','D,
19, & length byte &
& "PRES > BC OF SOURCE" &
'P','R','E','S',' ','>',' ','B','C',' ','O','F',' ','S','O','U','R','C','E,
26, & length byte &
& "NO NUMBER CURRENTLY ACTIVE" &
'N','O',' ','N','U','M','B','E','R',' ','C','U','R','R','E','N','T','L','Y',' ','A','C','T','I','V','E,
41, & length byte &
& "INCONSISTENT WITH CURRENT ACTIVE FUNCTION" &
'I','N','C','O','N','S','I','S','T','E','N','T',' ','W','I','T','H',' ','C','U','R','R','E','N','T','
'X','T',' ','R','E','G','I','S','T','E','R',' ','F','U','N','C','T','I','O','N,
43, & length byte &
& "POINT WITH KNOB: THEN PRESS 'SELECT LETTER'" &
'P','O','I','N','T',' ','U','I','T','H',' ','K','N','O','B',' ','T','H','E','N',' ','P','R','E','S','S',' ','S','E','L','E','C','T',' ','L','E','T','T','E','R,
28, & length byte &
& "TITLE FUNCTION IS INACTIVE" &
'T','I','T','L','E',' ','F','U','N','C','T','I','O','N',' ','I','S',' ','I','N','A','C','T','I','V','E,
21, & length byte &
& "TEST SET IS TOO HOT!!" &
'T','E','S','T',' ','S','E','T',' ','I','S',' ','T','O','O',' ','H','O','T,
40, & length byte &
& "CONNECT DEVICE FOR " + blink_on + "FORWARD" + blink_off + " MEASUREMENT" &
'C','O','N','N','E','C','T',' ','D','E','V','I','C','E',' ','F','O','R',' ',
blink_on,
'F','O','R','W','A','R','D,
blink_off,
' ','N','E','A','R','S','U','R','E','M','E','N','T,

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40, & length byte &
& "CONNECT DEVICE FOR " + blink_on + "REVERSE" + blink_off + " MEASUREMENT" &
'C','O','N','N','E','C','T',' ','D','E','V','I','C','E',' ','F','O','R',' ',
blink_on,
'R','E','V','E','R','S','E,
blink_off,
' ','R','E','A','R','S','U','R','E','M','E','N','T,
36, & length byte &
& "ATTEMPTED ILLLEGAL TEST SET OPERATION" &
'A','T','T','E','M','P','T','E','D',' ','I','L','L','E','G','A','L',' ','T','E','S','T',' ','O','P','E','R','A','T','I','O','N,
14, & length byte &
& "ADC CAL FAILED" &
'A','D','C',' ','C','A','L',' ','F','A','I','L','E','D,
13, & length byte &
& "IF CAL FAILED" &
'I','F',' ','C','A','L',' ','F','A','I','L','E','D,
& "PROC NOT RESPONDING" &
'P','R','O','C',' ','N','O',' ','R','E','S','P','O','N','D','I','N','G,
20, & length byte &
& "MOTORANGE CAL FAILED" &
'M','O','T','O','R','R','A','N','G','E',' ','C','A','L',' ','F','A','I','L','E','D,
19, & length byte &
& "SWEET TIME TOO FAST" &
'S','W','E','E','T',' ','T','I','M','E',' ','T','O','O',' ','F','A','S','T,
31, & length byte &
& "IMPARBLE TO LOCK TO EXT 10MHz REF" &
'I','M','P','A','R','B','L','E',' ','T','O',' ','L','O','C','K',' ','T','O',' ','E','X','T',' ','1','0','M','H','Z',' ','R','E','F,
34, & length byte &
& "NEW CAL OR STORED CAL REQUIRED" &
'N','E','W',' ','C','A','L',' ','O','R',' ','S','T','O','R','E','D',' ','C','A','L',' ','R','E','Q','U','I','R','E','D,
37, & length byte &
& "THIS PARAMETER NOT IN COEFFICIENT SET" &
'T','H','I','S',' ','P','A','R','A','M','E','T','E','R',' ','N','O','T',' ','I','N',' ','C','O','E','F','F','I','C','I','E','N','T',' ','S','E','T,
27, & length byte &
& "ADDITIONAL STANDARDS NEEDED" &
'A','D','D','I','T','I','O','N','A','L',' ','S','T','A','N','D','A','R','D','S',' ','N','E','E','D','E','D,
32, & length byte &
& "TURN CORRECTION OFF TO CALIBRATE" &
'T','U','R','N',' ','C','O','R','R','E','C','T','I','O','N',' ','O','F','F',' ','T','O',' ','C','A','L','I','B','R','A','T','E,
36, & length byte &
& "NO CALIBRATION CURRENTLY IN PROGRESS" &
'N','O',' ','C','A','L','I','B','R','A','T','I','O','N',' ','C','U','R','R','E','N','T','L','Y',' ','I','N',' ','P','R','O','G','R','E','S','S,
39, & length byte &
& blink_on + "CONNECT STD THEN PRESS KEY TO RESURE" + blink_off &
' ','C','O','N','N','E','C','T',' ','S','T','D',' ','T','H','E','N',' ','P','R','E','S','S',' ','K','E','Y',' ','T','O',' ','R','E','S','U','R','E,
blink_on,
' ','R','E','A','R','S','U','R','E','M','E','N','T,

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42, & length byte &
& blink_on + "POSITION SLIDE THEN PRESS KEY TO MEASURE" + blink_off &
' ','P','O','S','I','T','I','O','N',' ','S','L','I','D','E',' ','T','H','E','N',' ','P','R','E','S','S',' ','K','E','Y',' ','T','O',' ','M','E','A','S','U','R','E,
45, & length byte &
& blink_on + "CONNECT THRU THEN PRESS EACH KEY TO MEASURE" + blink_off &
' ','C','O','N','N','E','C','T',' ','T','H','R','U',' ','T','H','E','N',' ','P','R','E','S','S',' ','E','A','C','H',' ','K','E','Y',' ','T','O',' ','M','E','A','S','U','R','E,
46, & length byte &
& blink_on + "ISOLATE PORTS THEN PRESS EACH KEY TO MEASURE" + blink_off &
' ','I','S','O','L','A','T','E',' ','P','O','R','T','S',' ','T','H','E','N',' ','P','R','E','S','S',' ','E','A','C','H',' ','K','E','Y',' ','T','O',' ','M','E','A','S','U','R','E,
38, & length byte &
& blink_on + "PRESS 'DONE' IF FINISHED WITH STD(s)" + blink_off &
' ','P','R','E','S','S',' ','D','O','N','E',' ','I','F',' ','F','I','N','I','S','H','E','D',' ','W','I','T','H',' ','S','T','D','(','S','),
35, & length byte &
& blink_on + "PRESS 'SAVE' IF FINISHED WITH CAL" + blink_off &
' ','P','R','E','S','S',' ','S','A','V','E',' ','I','F',' ','F','I','N','I','S','H','E','D',' ','W','I','T','H',' ','C','A','L,
30, & length byte &
& "CALIBRATION/CORRECTION ABORTED" &
'C','A','L','I','B','R','A','T','I','O','N',' ','/','C','O','R','R','E','C','T','I','O','N',' ','A','B','O','R','T','E','D,
26, & length byte &
& "COMPUTING CAL COEFFICIENTS" &
'C','O','M','P','U','T','I','N','G',' ','C','A','L',' ','C','O','E','F','F','I','C','I','E','N','T','S,
30, & length byte &
& blink_on + "WAIT--MEASURING CAL STANDARD" + blink_off &
' ','W','A','I','T',' ','M','E','A','S','U','R','I','N','G',' ','C','A','L',' ','S','T','A','N','D','A','R','D,
24, & length byte &
& blink_on + "SELECI CALIBRATION SET" + blink_off &
' ','S','E','L','E','C','T',' ','C','A','L','I','B','R','A','T','I','O','N',' ','S','E','T,
40, & length byte &
& "NO SPACE FOR NEW CAL: DELETE A CAL SET." &
'N','O',' ','S','P','A','C','E',' ','F','O','R',' ','N','E','W',' ','C','A','L',' ','S','E','T,
18, & length byte &
& "MORE SLIDES NEEDED" &
'M','O','R','E',' ','S','L','I','D','E','S',' ','N','E','E','D','E','D,

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25, & length byte &
& "SPECIFY CAL STANDARD TYPE" &
'S','P','E','C','I','F','Y',' ','C','A','L',' ','S','T','A','N','D','A','R','D',' ','T','Y','P','E,
30, & length byte &
& "EXCEEDED 7 STANDARDS PER CLASS" &
'E','X','C','E','E','D','E','D',' ','7',' ','S','T','A','N','D','A','R','D','S',' ','P','E','R',' ','C','L','A','S','S,
46, & length byte &
& "SPECIFY STDS FOR THIS CLASS, SEPARATED BY 'x1'" &
'S','P','E','C','I','F','Y',' ','S','T','D','S',' ','F','O','R',' ','T','H','I','S',' ','C','L','A','S','S',' ','S','E','P','A','R','A','T','E','D',' ','B','Y',' ','x1,
32, & length byte &
& "SELECT STANDARDS CLASS TO MODIFY" &
'S','E','L','E','C','T',' ','S','T','A','N','D','A','R','D','S',' ','C','L','A','S','S',' ','T','O',' ','M','O','D','I','F','Y,
27, & length byte &
& "COMPUTING TIME COEFFICIENTS" &
'C','O','M','P','U','T','I','N','G',' ','T','I','M','E',' ','C','O','E','F','F','I','C','I','E','N','T','S,
27, & length byte &
& "COMPUTING GATE COEFFICIENTS" &
'C','O','M','P','U','T','I','N','G',' ','G','A','T','E',' ','C','O','E','F','F','I','C','I','E','N','T','S,
43, & length byte &
& "LOU-PASS TIME DRAIN MAY CHANGE FREQ LIMITS" &
'L','O','U','-','P','A','S','S',' ','T','I','M','E',' ','D','R','A','I','N',' ','M','A','Y',' ','C','H','A','N','G','E',' ','F','R','E','Q','U','E','N','C','Y',' ','L','I','M','I','T','S,
13, & length byte &
& "FREQUENCY (" &
' ','F','R','E','Q','U','E','N','C','Y',' ','(,
8, & length byte &
& "TIME (" &
' ','T','I','M','E',' ','(,
7, & length byte &
& "MUX (" &
' ','M','U','X',' ','(,
0;

```

ENDS

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```

INTEGER CONSIST
ecalar_nkr := 0,
log_ang_nkr := 1,
lin_ang_nkr := 2,
lin_lin_nkr := 3,
z_nkr := 4,
y_nkr := 5;
    
```

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```

PROCEDURE annotate_parameter;           EXTERNAL L;
PROCEDURE annotate_nkr_value;          EXTERNAL L;
PROCEDURE output_nkr_value;           EXTERNAL L;
PROCEDURE annotate_ref_value;          EXTERNAL L;
PROCEDURE annotate_scale;              EXTERNAL L;
SUBROUTINE update_scale;              EXTERNAL L;
SUBROUTINE update_ref_value;          EXTERNAL L;
SUBROUTINE annotate_enhancements;      EXTERNAL L;
    
```

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```

MSG&L.P,"annotation"
EEGIN
TYPELENGTH USER3 : 6;

NFILE ftern.work;           & DEBUG &
NFILE ftern3.work;          & DEBUG &
NFILE cannot.work;
NFILE fscreen.work;
NFILE fstring.work;
NFILE factive.work;
NFILE factive2.work;
NFILE facttbl.work;
NFILE chtable.work;        & for ch_constants &
NFILE fhtable.work;
NFILE fhtable2.work;       & for ch_integer and ch_double &
NFILE fchdata.work;        & for marker_state &
NFILE ffont.work;
NFILE fmarker.work;
NFILE ftrace.work;         & for partial and d_on &
NFILE fgratic.work;       & for graticule_type and trace_and_graticule &
NFILE fdisplay.work;      & for jmg and printch &
NFILE fcompute.work;      & for conv_to_z and _to_y &
NFILE ccal.work;          & for correct_off &
NFILE ccoverage.work;     & for avg_off &
NFILE fdatap.work;        & for gate_, smoothing_, and log_lin_ang &
                          & and contains ctrace0.work for update_f &
    
```

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```

REJECT:
DOUBLE CONSTANT db_annot_mask := Z01000000,
                 ref_annot_format := Z06040003;
DOUBLE
nkr_annot_format = ref_annot_format;
scale_annot_format = ref_annot_format;

ALPMA TABLE paran_annotation :=
'''
'S+177+177, & s11 & & must agree with ccontvar &
'S+178+177, & s21 & & Maximum size is &
'S+177+175, & s12 & & paran_size from cscreen. &
'S+178+175, & s22 &
'Z+177, & z1 &
'Z+178, & z2 &
'Y+177, & y1 &
'Y+178, & y2 &
"User1", & user1 &
"User2", & user2 &
"User3", & user3 &
"User4", & user4 &
    
```

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```

REJECT;
ALPHA TABLE mkr_label :=
  half_vtprimary_marker:"1",
  half_vtprimary_marker:"2",
  half_vtprimary_marker:"3",
  half_vtprimary_marker:"4",
  half_vtprimary_marker:"5",
  vtvtmarker:"1",
  vtvtmarker:"2",
  vtvtmarker:"3",
  vtvtmarker:"4",
  vtvtmarker:"5";

INTEGER TABLE mkr_label_display :=      & indexed by ch &
0,
mkr1_label_display,
mkr2_label_display;

INTEGER TABLE mkr_real_display :=
0,
mkr1_real_display,
mkr2_real_display;

INTEGER TABLE mkr_imag_display :=
0,
mkr1_imag_display,
mkr2_imag_display;

INTEGER TABLE mkr_display_algorithn :=      & indexed by format &
0,
scalar_mkr, & 1 log mag &
ecelar_mkr, & 2 lin mag &
scalar_mkr, & 3 phase &
scalar_mkr, & 4 delay &
scalar_mkr, & 5 real &
scalar_mkr, & 6 imaginary &
lca_ang_mkr, & 7 log polar &
lin_ang_mkr, & 8 lin polar &
lin_lin_mkr, & 9 imag va real &
z_mkr, & 10 z-Smith &
y_mkr, & 11 y-Smith &
acalar_mkr; & 12 eur &

```

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```

REJECT;
COMMENT
***** annotate parameter
*****
;
PROCEDURE annotate_parameter:          ENTRY;
BEGIN & annotate_parameter &
  INTEGER paran_display;
  INTEGER annot_index;

  IF entry_ch_integer(ch_d_ate) = d ON THEN
    annot_index := entry_ch_integer(ch_paran)
  ELSE
    annot_index := 0;

  IF current_entry_ch = 1 THEN
    paran_display := paran1_display
  ELSE & current_entry_ch = 2 &
    paran_display := paran2_display;

  print_estring( paran_annotat[i] annot_index ],
    paran_size, paran_display);

END; & annotate_parameter &

```

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```

REJECT;
COMMENT
***** annotate_mkr_value
*****
;
PROCEDURE annotate_mkr_value:          ENTRY;
BEGIN & annotate_mkr_value &
  INTEGER d_istate,
  m_istate,
  index,
  ch,
  fmt,
  dg_addr;
  USER3 mkr_user3;          & DEBUG &
  COMPLEX mkr_complex;     & DEBUG &
  REAL mkr_real,
  mkr_imag,
  temp_real;
  BYTE ARRAY annot_array[1:mkr_display_size];
  ALPHA annot_string;

  & initialize string &
  annot_string := RORS( annot_array );
  annot_string := ini1_string( annot_string, mkr_display_size );

  FOR ch := 1 UNTIL max_ch DO
    BEGIN & for &
      d_istate := ch_integer( ch_d_istate, eh );
      m_istate := ch_integer( ch_m_istate, ch );
      IF [ ([mkr_istate AND 2003F] <> 0) AND
          ([d_istate=0] OR (m_istate=0)) ] THEN
        BEGIN & if &
          fmt := ch_integer( ch_format, ch );
          mkr_user3 := ch_mkr_value(ch);          & DEBUG &
          CASE mkr_display_algorithn[fmt] OF
            BEGIN & case &
              BEGIN & scalar &
                mkr_complex := mkr_user3;
                mkr_real := REAL( mkr_complex );
                mkr_imag := IMG( mkr_complex );
              END; & scalar &
              BEGIN & log_ang_mkr &
                mkr_real := log_lin_ang(
                  ch_double(ch_f_base,ch),
                  marker_point(
                    active_marker,
                    ch ) * step_size,
                    TRUE,
                    temp_real,
                    mkr_real,
                    mkr_imag
                  );
              END; & log_ang_mkr &
            END;
          & log_ang_mkr &

```

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```

& 2 lin_ang_mkr &
  BEGIN & lin_ang_mkr &
    temp_real := log_lin_ang(
      ch_double(ch_f_base,ch),
      marker_point(
        active_marker,
        ch ) * step_size,
        TRUE,
        mkr_real,
        mkr_imag,
        & ang &
      );
  END; & lin_ang_mkr &
& 3 lin_lin_mkr &
  BEGIN & lin_lin_mkr &
    mkr_complex := mkr_user3;
    mkr_real := REAL( mkr_complex );
    mkr_imag := IMG( mkr_complex );
  END; & lin_lin_mkr &
& 4 z_mkr &
  BEGIN & z_mkr &
    ASSEMBLE( MOVEL.L mkr_user3, RO/R1; SURP R1;
              JSR conv_to_z.L; SURP R1;
              MOVEL.L RO/R1, mkr_user3 );
    mkr_complex := mkr_user3;
    mkr_real := REAL( mkr_complex );
    mkr_imag := IMG( mkr_complex );
  END; & z_mkr &
& 5 y_mkr &
  BEGIN & y_mkr &
    ASSEMBLE( MOVEL.L mkr_user3, RO/R1; SURP R1;
              JSR conv_to_y.L; SURP R1;
              MOVEL.L RO/R1, mkr_user3 );
    mkr_complex := mkr_user3;
    mkr_real := REAL( mkr_complex );
    mkr_imag := IMG( mkr_complex );
  END; & y_mkr &
  END; & case &

  IF ch = current_entry_ch THEN
    index := active_marker - 1
  ELSE
    index := active_marker + 4;
  print_estring( mkr_label[index],
    mkr_label_size,
    mkr_label_display[ch] );

  print_string( append_string(
    format_real(
      mkr_real,
      annot_string,
      format_table(
        mkr_real_format[fmt]
      ),
      suffix[mkr_real_suffix[fmt]]
    ),
    mkr_display_size,
    mkr_real_display[ch]
  );

```

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```

IF format_table[nkr_inag_format[fnt]] <> 0 THEN
  BEGIN & if &
    print_string( append_string(
      format_real(
        nkr_inag,
        annot_string,
        format_table[
          nkr_inag_format[fnt]
        ],
        ),
      suffix[nkr_inag_suffix[fnt]]
    ),
    nkr_display_size,
    nkr_inag_display[ch]
  );
  END & if &
  ELSE
    dg_addr := jmp( nkr_inag_display[ch],
      nkr_inag_display[ch] +
      nkr_display_size
    );
  END & if &
  ELSE
    dg_addr := jmp( nkr_label_display[ch],
      nkr_inag_display[ch] + nkr_display_size
    );
  END; & for &
END; & annotate_nkr_value &

```

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```

REJECT;
COMMENT
***** annotate_ref_value
*****
;
PROCEDURE annotate_ref_value; ENTRY;
BEGIN & annotate_ref_value &
  INTEGER ref_display;
  annot_units;
  DOUBLE annot_format;
  BYTE ARRAY annot_array(-1:ref_size);
  ALPHA annot_string;

  & initialize string &
  annot_string := WORDS( annot_array );
  annot_string := init_string( annot_string, ref_size );

  IF current_entry_ch = 1 THEN
    ref_display := ref1_display
  ELSE & current_entry_ch = 2 &
    ref_display := ref2_display;
  annot_format := ref_annot_format;
  annot_units := get_active( get_suffix_index, active_ref_value );
  IF ( (annot_units=2) OR (annot_units=5) ) THEN
    annot_format := annot_format OR db_annot_mask;
    print_string( format_real( entry_ch_real( ch_ref_value ),
      annot_string,
      annot_format
    ),
      ref_size,
      ref_display
    );

  IF current_entry_ch = 1 THEN
    ref_display := ref1_suffix_display
  ELSE & current_entry_ch = 2 &
    ref_display := ref2_suffix_display;
    print_string( active_suffix( active_ref_value ),
      ref_suffix_size,
      ref_display
    );
  END; & annotate_ref_value &

```

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```

REJECT;
COMMENT
***** annotate_scale
*****
;
PROCEDURE annotate_scale; ENTRY;
BEGIN & annotate_scale &
  INTEGER scale_display,
  annot_units;
  DOUBLE annot_format;
  BYTE ARRAY annot_array(-1:scale_size);
  ALPHA annot_string;

  & initialize string &
  annot_string := WORDS( annot_array );
  annot_string := init_string( annot_string, scale_size );

  IF current_entry_ch = 1 THEN
    scale_display := scale1_display
  ELSE & current_entry_ch = 2 &
    scale_display := scale2_display;
  annot_format := scale_annot_format;
  annot_units := get_active( get_suffix_index, active_scale );
  IF ( (annot_units=2) OR (annot_units=5) ) THEN
    annot_format := annot_format OR db_annot_mask;
    print_string( format_real( entry_ch_real( ch_scale ),
      annot_string,
      annot_format
    ),
      scale_size,
      scale_display
    );

  IF current_entry_ch = 1 THEN
    scale_display := scale1_suffix_display
  ELSE & current_entry_ch = 2 &
    scale_display := scale2_suffix_display;
    clear_string( annot_string );
    append_string( annot_string, active_suffix( active_scale ) );
    print_string( append_ch( annot_string, '/' ),
      scale_suffix_size,
      scale_display
    );
  END; & annotate_scale &

```

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```

REJECT;
COMMENT
***** update_scale
*****
;
SUBROUTINE update_scale; ENTRY;
BEGIN & update_scale &
  annotate_scale;
  IF graticule_type(current_entry_ch) = smth THEN
    trace_and_graticule;
    partial( update_f );
  END; & update_scale &

```


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```

#
# Modified for #510 monitor #0H.
#
-----
# This a software tools script file that will allow
# adding check-sums to data that is to be zapped.
# You will have to create your own copy of this file containing
# addresses, etc. to match your specific setup.
# Note that the shell allows passing parameters in if desired (using
# the notation $1 for first parameter, $2 for second, etc.)
# Also, you may use the "?" option of ZAPP to pick up answers.
#
# This basic script file will work with both "cksum8" and "cksum16"
# and may be edited to use whichever is desired.
# With either, specify <#bits>-addr the same as <13bits>-addr
# to get it's respective lower resolution check-sum generation.
#
# Lewis Keaton
#
-----
#
# Check-sum generation.
#
# First we run ZAPP to load data in the 64K buffer address space file
# that ZAPP will leave behind when we issue a file equation to
# cause it to be saved. Here we specify only how data is
# to be read by ZAPP. We ask for no output at this point by asking
# that 0 locations be output.
#
cat - <<X >tempcnd:temp
%OBJ ;data file none?
1 ;data type?
K ;disable buffering? (buffering on)
;start address?
;offset?
0 ;locations? (want no output)
;width?
1 ;unprogrammed state?
4 ;option? (hex dump, no output)
N ;more?
Z
%purge zappcckx,temp
%file zappcckx;temp
%file zappcnd=tempcnd,oldtemp
zapp.pub.upsoft
%reset zappcnd
#
# How we run the check-sum generation program that will add check-sums
# at the appropriate locations in the 64K buffer address space file.
#
%file zappcckx,oldtemp
cksum16.pub.upsoft:npeio <<X
6,8191,4,5
Z
%reset zappcckx
#

```

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```

# How we run zapp and pick up the buffer address space data file
# that you has check-sums in place. We add no new data, but here
# only specify how data is to be output.
#
cat - <<X >tempcnd:temp
\%null;data file? (no new data)
;data type? (no new data)
OLD ;disable buffering? (get buffer file)
0 ;start address?
0 ;offset?
8192 ;locations?
;width?
1 ;unprogrammed state?
1 ;option?
%31 ;aux zapper ends?
N ;more?
Z
%file zappcckx,oldtemp
%file zappcnd=tempcnd,oldtemp
zapp.pub.upsoft
%reset zappcckx
%reset zappcnd

```

ENRRRY.WORK.P08510 THU, DEC 22, 1983, 10:23 AM PAGE 1

```

BYTE CONSTANT array_ch_mask := X03.
           time_update_mask := X20.
           array_update_mask := X40.
           array_abort_mask := X80;

```

FRRARY.WORK.P08510 THU, DEC 22, 1983, 10:23 AM PAGE 1

```

PROCEDURE array_update: & a proces & EXTERNAL L;

```

```

SARRRY.WORK.PD8510      THU, DEC 22, 1983, 10:23 AM  PAGE 1

MSGKL,P,"array"
BEGIN

#FILE ftrace.work;
#FILE ffifo.work;
#FILE ffifo.work;
#FILE crins.work;      & for processing_variables and fifo "rins" &
#FILE fhermcl.work;    & for acquire and release &
#FILE fdatap.work;    & for control_data_proc and update_data_proc &
#FILE fcontable.work;
#FILE fhtable.work;
#FILE farray.work;
#FILE ftine.work;      & for control_data_proc_time &

BYTE time_update_pending; & pending time-variable update, 1 bit/ch &

```

```

SARRRY.WORK.PD8510      THU, DEC 22, 1983, 10:23 AM  PAGE 2

#EJECT;
#COMMENT                array update
*****
*****
*****
;
PROCEDURE array_update; & a process &                ENTRY;
BEGIN & array_update &
  LABEL loop;
  INTEGER fifo_word;
  BYTE   channel,
         fifo_word_upper = fifo_word,
         fifo_word_lower = fifo_word+1,
         ch1_accun,
         ch2_accun;

  time_update_pending := 3; & first time: update ch1 and ch2 &
  ch1_accun := 0;
  ch2_accun := 0;

loop:

  BEGIN & do &

    fifo_word := read_fifo( array_update_fifo );

    channel := fifo_word_upper RND array_ch_mask;

    IF (channel RND 20001) <> 0 THEN
      ch1_accun := ch1_accun OR fifo_word_lower;
    IF (channel RND 20002) <> 0 THEN
      ch2_accun := ch2_accun OR fifo_word_lower;

    IF (fifo_word_upper RND time_update_mask) <> 0 THEN
      time_update_pending := SBIT( time_update_pending, channel );

    IF (fifo_word_upper RND array_update_mask) <> 0 THEN
      BEGIN & if &
        acquire( processing_variables );
        control_data_proc( channel );
        release( processing_variables );
      END; & if &

    END; & do &
    & eventually make this a DO...UNTIL no fifo data pending &

  WHILE (ch1_accun <> 0) DO
    BEGIN & while &
      IF TBIT( time_update_pending, 1 ) THEN
        BEGIN & if &
          control_data_proc_time( 1 );
          time_update_pending := RBIT( time_update_pending, 1 );
        END; & if &

        acquire( processing_variables );

```

```

SARRRY.WORK.PD8510      THU, DEC 22, 1983, 10:23 AM  PAGE 3

      update_data_proc( 1, ch1_accun );
      release( processing_variables );
      & DEBUG &
      ch1_accun := 0; & DEBUG &

    END; & while &

  WHILE (ch2_accun <> 0) DO
    BEGIN & while &
      IF TBIT( time_update_pending, 2 ) THEN
        BEGIN & if &
          control_data_proc_time( 2 );
          time_update_pending := RBIT( time_update_pending, 2 );
        END; & if &

        acquire( processing_variables );
        update_data_proc( 2, ch2_accun );
        release( processing_variables );
        & DEBUG &
        ch2_accun := 0; & DEBUG &

    END; & while &

  GO TO loop;

END; & array_update &

```

```

SARRRY.WORK.PD8510      THU, DEC 22, 1983, 10:23 AM  PAGE 4

#EJECT;
#COMMENT                init array update fifo
*****
*****
*****
;
PROCEDURE init_array_update_fifo;                ENTRY;
BEGIN & init_array_update_fifo &
  init_fifo( array_update_fifo,
             array_update_fifo_size,
             array_fifo,
             array_fifo_not_full,
             array_fifo_not_empty );
END; & init_array_update_fifo &

ENOB

```

ENTABLE2.UORK.P08510 THU, DEC 22, 1983, 10:23 AM PAGE 1

```

BYTE CONSTPNT  domain_dependent := 1, & for "active" tables &
                format_dependent := 2,
                byte_type         := 1, & for active_table_type &
                integer_type      := 2,
                domain_n_format_depend := 3;

BYTE CONSTANT  display_slt      := 0, & for display_slt_value&
                dont_display_slt := 1,
                nskt_positive    := 0, & for must_be_positive &
                dont_make_positive := 1,
                store            := 0, & for chtable_store &
                dont_store      := 1;

INTEGER CONSTANT ch_byte_type := 1,
                ch_integer_type := 2,
                ch_user3_type := 3,
                ch_real_type := 4,
                ch_table_type := 5,
                ch_puad_type := 6,
                ch_none := 0;
    
```

CBIANLES.UORK.P08510 THU, DEC 22, 1983, 10:23 AM PAGE 1

```

INTEGER CONSTANT get_suffix_index := 0, & indices into &
                get_format_index := 1, & "active_tables" &
                get_min_limit_index := 2,
                get_max_limit_index := 3,
                get_chtable_index := 4,
                get_chtable_type := 5,
                get_chtable_store := 6,
                get_algorithm := 7,
                get_display_slt_value := 8,
                get_must_be_positive := 9,
                get_leg_ucale_div_3 := 10;

INTEGER CONSTANT aperture_format := 3, & index into format_table &
                distance_format := 3,
                frequency_format := 5,
                sweep_time_format := 6,
                resource_pur_format := 6,
                output_format := 7,
                output_integer_format := &
                db_format := to,
                test_set_atten_format := 11;

INTEGER CONSTANT distance_effix := 17; & index into suffix table &
    
```

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```

#FILE eatables.work;

EXTERNAL ALPHA TABLE suffix.L;
EXTERNAL BYTE TABLE nkr_real_suffix.L;
EXTERNAL BYTE TABLE nkr_inag_suffix.L;
EXTERNAL DOUBLE TABLE format_table.L;
EXTERNAL BYTE TABLE nkr_real_format.L;
EXTERNAL BYTE TABLE nkr_inag_format.L;
EXTERNAL QUAD TABLE limit.L;
EXTERNAL DOUBLE TABLE active_tables.L;
EXTERNAL BYTE TABLE active_table_type.L;
EXTERNAL REAL TABLE scale_factors.L;
EXTERNAL REAL TABLE unscale_factors.L;
    
```

SRTABLES.WORK.P08510 THU, DEC 22, 1983, 10:23 AM PAGE 1

```

#68KL.P."atables"
BEGIN

#FILE catable2.work;
#FILE eatables.work;
#FILE chtable.work;
#FILE cchars.work;
    
```

```

REJECT:
GLOBAL ALPHA TABLE suffix := & indexed by suffix_index &
& 0 & ""
& 1 & "hz",
& 2 & "dB", & change display_active... if this changes &
& 3 & "Div",
& 4 & "s", & seconds without distance readout &
& 5 & "dBn", & change display_active... if this changes &
& 6 & "s", & seconds with distance readout &
& 7 & "V",
& 8 & degree,
& 9 & "omega",
& 10 & "s", & Siemen &
& 11 & "U.", & Units for space critical marker annotation &
& 12 & "V",
& 13 & "Unite",
& 14 & "Z 3PAR",
& 15 & "dB/GHz",
& 16 & "omega"/s",
& 17 & "n", & meters &
& 18 & "m";

BYTE TABLE suffix_index_neg := & MUST BE EVEN LENGTH - PRO AT TOP &
&-1 & & format_dependent,
&-17 log nag & 2,
&-16 lin nag & 13,
&-15 phase & 8,
&-14 delay & 6,
&-13 real & 13,
&-12 inag & 13,
&-11 log polar & 13,
&-10 lin polar & 13,
&-9 inag vs real & 13,
&-8 z smith & 13,
&-7 y smith & 13,
&-6 vsur & 0,
&-5 & domain_dependent,
&-4 freq domain & 1,
&-3 time band-pass & 6,
&-2 time low-pass & 6,
&-1 aux domain & 7;

BYTE TABLE suffix_index := & indexed by active function &
& 0 off & 0,
& 1 start & -5,
& 2 stop & -5,
& 3 center & -5,
& 4 span & -5,
& 5 cu & -5,
& 6 sweep time & 4, & end of source functions &
& 7 source power & 5,
& 8 power elope & 15,
& 9 port 1 atten & 2,
& 10 port 2 atten & 2,
& 11 ref pos'n & 3,
& 12 scale/div & -18,
& 13 ref value & -18,

```

```

& 14 unused & 0,
& 15 title & 0,
& 16 # groups hpb & 0,
& 17 if avg factor & 0,
& 18 smoothing aper.& 14,
& 19 orq naek prin.& 0,
& 20 srq nask secon.& 0,
& 21 revision & 0,
& 22 aux out & 7,
& 23 keycode & 0,
& 24 electr delay & 6,
& 25 phase offset & 8,
& 26 marker & -5,
& 27 marker 1 & -5,
& 28 marker 2 & -5,
& 29 marker 3 & -5,
& 30 marker 4 & -5,
& 31 marker 5 & -5,
& 32 address & 0,
& 33 peek & 0,
& 34 poke & 0,
& 35 open c0 & 0,
& 36 open c1 & 0,
& 37 open c2 & 0,
& 38 gate start & 8,
& 39 gate stop & 8,
& 40 gate center & 8,
& 41 gate open & 8,
& 42 mag elope & 0,
& 43 mag offset & 13,
& 44 stimulus slope & 0,
& 45 stimulus offset & -5,
& 46 ref plane 1 & 6,
& 47 ref plane 2 & 6,
& 48 system z0 & 9,
& 49 major addr & 0,
& 50 minor addr & 0,
& 51 pass thru addr & 0,
& 52 source addr & 0,
& 53 test-set addr & 0,
& 54 plotter addr & 0,
& 55 printer addr & 0,
& 56 ch end addr & 0,
& 57 offset delay & 6,
& 58 offset loss & 16,
& 59 offset z0 & 9,
& 60 offset min f & 1,
& 61 offset max f & 1,
& 62 std id & 0,
& 63 std class & 0,
& 64 # groups kbd & 0,
& 65 place holder & 0;

GLOBAL BYTE TABLE nkr_real_suffix := & indexed by format &
& 0,
& 1 log nag & 2,
& 2 lin nag & 11, & temporary "U." for "Unite" & & DEBUG &
& 3 phase & 8,

```

```

& delay & 6,
& real & 11, & temporary "U." for "Units" & & DEBUG &
& inag & 11, & temporary "U." for "Units" & & DEBUG &
& log polar & 2,
& lin polar & 11, & temporary "U." for "Units" & & DEBUG &
& inag vs real & 11, & temporary "U." for "Units" & & DEBUG &
& z smith & 9,
& y smith & 10,
& vsur & 0;

GLOBAL BYTE TABLE nkr_inag_suffix := & indexed by format &
& 0,
& 1 log nag & 0,
& 2 lin nag & 0,
& 3 phase & 0,
& 4 delay & 0,
& 5 real & 0,
& 6 inag & 0,
& 7 log polar & 8,
& 8 lin polar & 8,
& 9 inag vs real & 11, & temporary "U." for "Units" & & DEBUG &
& 10 z smith & 5,
& 11 y smith & 10,
& 12 vsur & 0;

```

```

REJECT:
& display formats &
GLOBAL DOUBLE TABLE format_table := & indexed by active_format_index &
& 0 & 0,
& 1 & X1600140C, & fixed exponent u/12 decimal digits &
& 2 & X1600140C, & for values stored scaled -- tested by acctbl &
& 3 & X16051404, & general purpose floating point &
& 4 & X17001400, & fixed integer &
& 5 & X1000000F, & frequency format for private HP-IB &
& 6 & X1005000F, & time and power to source &
& 7 & X3000150F, & for HP-IB output &
& 8 & X37000500, & for HP-IB integer output &
& 9 & 0, & unused &
& 10 & X17051404, & forced 0 exponent &
& 11 & X17051400, & fixed integer scaled &
& 12 & X1700140F; & unused ? &

BYTE TABLE active_format_neg := & MUST BE EVEN LENGTH - PRO AT TOP &
&-18 (min scale) & format_dependent,
&-17 log nag & 3,
&-16 lin nag & 3,
&-15 phase & 3,
&-14 delay & 3,
&-13 real & 3,
&-12 inag & 3,
&-11 log polar & 3,
&-10 lin polar & 3,
&-9 inag vs real & 3,
&-8 z smith & 3,
&-7 y smith & 3,
&-6 vsur & 10,
&-5 (start,...) & domain_dependent,
&-4 freq domain & 1,
&-3 time band-pass & 2,
&-2 time low-pass & 2,
&-1 aux domain & 2;

BYTE TABLE active_format_index := & index into format_table &
& 0 off & 0,
& 1 start & -5,
& 2 stop & -5,
& 3 center & -5,
& 4 span & -5,
& 5 cu & -5,
& 6 sweep time & 3,
& 7 source power & 3,
& 8 power slope & 3,
& 9 port 1 atten & 3,
& 10 port 2 atten & 3,
& 11 ref pos'n & 3,
& 12 scale/div & -18,
& 13 ref value & -18,
& 14 unused & 0,
& 15 title & 0,
& 16 # groups hpb & 0,
& 17 if avg factor & 3,
& 18 smoothing aper.& 10,

```


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```

& 37 gate start & 10,
& 38 gate atop & 10,
& 39 gate center & 10,
& 40 gate epan & 10,
& 41 nag slope & 0,
& 42 nag offset & 0,
& 43 stimulus slope & 0,
& 44 stimulus offset & 0,
& 45 ref plane 1 & 27,
& 46 ref plane 2 & 27,
& 47 system z0 & 22,
& 48 major addr & 1,
& 49 minor addr & 1,
& 50 pass thru addr & 1,
& 51 source addr & 1,
& 52 test-set addr & 1,
& 53 plotter addr & 1,
& 54 printer addr & 1,
& 55 ch end addr & 1,
& 56 offset delay & 27,
& 57 offset loss & 0,
& 58 offset z0 & 0,
& 59 offset min f & 1,
& 60 offset max f & 1,
& 61 etd id & 2,
& 62 std class & 2,
& 63 # groups hdb & 2,
& 99 place holder & 0;

BYTE TABLE max_limit_index_neg := & MUST BE EVEN LENGTH - PAD AT TOP &
& -18 <max_scale> & format_dependent,
& -17 log nag & 33,
& -16 lin nag & 33,
& -15 phase & 33,
& -14 delay & 28,
& -13 real & 33,
& -12 inag & 33,
& -11 log polar & 33,
& -10 lin polar & 33,
& -9 inag vs real & 33,
& -8 z snath & 33,
& -7 y snath & 33,
& -6 vcur & 33,
& -5 & domain_dependent,
& -4 freq domain & 20,
& -3 time band-pass & 11,
& -2 time low-pass & 11,
& -1 aux domain & 23;

BYTE TABLE max_limit_index := & index into limit table &
& 0 off & 0, & 0 means no limit &
& 1 etart & -5,
& 2 atop & -5,
& 3 center & -5,
& 4 epan & 0,
& 5 cu & -5,
& 6 sweep time & 33.

```

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```

& 7 source power & 0,
& 8 power slope & 0,
& 9 port 1 atten & 29,
& 10 port 2 atten & 29,
& 11 ref pos'n & 25,
& 12 scale/div & -18,
& 13 ref value & 33,
& 14 unused & 0,
& 15 title & 6,
& 16 # groups hpb & 7,
& 17 if avg factor & 7,
& 18 smoothing aper. & 26,
& 19 srq mask prin. & 8,
& 20 srq mask secon. & 8,
& 21 revision & 0,
& 22 aux out & 23,
& 23 keycode & 8,
& 24 electr delay & 28,
& 25 phase offset & 31,
& 26 marker 1 & 19, & domain dependence handled by dynamic &
& 27 marker 2 & 19, & limit changes with start_stop,... &
& 28 marker 3 & 19,
& 29 marker 4 & 19,
& 30 marker 5 & 19,
& 31 address & 16,
& 32 peek & 0,
& 33 poke & 8,
& 34 open c0 & 0,
& 35 open c1 & 0,
& 36 open c2 & 0,
& 37 gate start & 11,
& 38 gate atop & 11,
& 39 gate center & 11,
& 40 gate epan & 11,
& 41 nag slope & 0,
& 42 nag offset & 33,
& 43 stimulus slope & 0,
& 44 stimulus offset & -5,
& 45 ref plane 1 & 28,
& 46 ref plane 2 & 28,
& 47 system z0 & 33,
& 48 major addr & 5,
& 49 minor addr & 5,
& 50 pass thru addr & 5,
& 51 source addr & 5,
& 52 test-set addr & 5,
& 53 plotter addr & 5,
& 54 printer addr & 5,
& 55 ch end addr & 5,
& 56 offset delay & 28,
& 57 effect loss & 0,
& 58 offset z0 & 0,
& 59 offset min f & 21,
& 60 offset max f & 21,
& 61 etd id & 4,
& 62 etd class & 4,

```

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```

& 53 # groups hdb & 7,
& 99 place holder & 0;

```

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```

REJECT;
INTEGER TABLE chtable_index_neg := & MUST BE EVEN LENGTH - PAD AT TOP &
& -10 & domain_dependent,
& -9 freq domain & ch_center_stimulus, & freq via HP-IB &
& -8 time band-pass & ch_center_time,
& -7 time low-pass & ch_center_line,
& -6 aux domain & ch_center_aux_out,
& -5 & domain_dependent,
& -4 freq domain & ch_start_stimulus, & freq via HP-IB &
& -3 time band-pass & ch_start_time,
& -2 time low-pass & ch_start_time,
& -1 aux domain & ch_start_aux_out;

INTEGER TABLE chtable_index := & indexed by active_function &
& 0 off & 0,
& 1 start & -5,
& 2 stop & ch_stop_stimulus, & must also be "dont_store"&
& 3 center & -10,
& 4 span & ch_epan_stimulus, & must also be "dont_store"&
& 5 cu & -10,
& 6 sweep time & ch_sweep_time,
& 7 source power & ch_source_power,
& 8 power slope & ch_power_slope,
& 9 port 1 atten & ch_atten_port1, & must also be "dont_store"&
& 10 port 2 atten & ch_atten_port2, & must also be "dont_store"&
& 11 ref pos'n & ch_ref_position,
& 12 scale/div & ch_scale,
& 13 ref value & ch_ref_value,
& 14 unused & 0,
& 15 title & 0,
& 16 # groups hpb & 0,
& 17 if avg factor & ch_average_factor,
& 18 smoothing aper. & ch_smoothing_aperture,
& 19 erq mask prin. & 0,
& 20 srq mask secon. & 0,
& 21 revision & 0,
& 22 aux out & ch_center_aux_out,
& 23 keycode & 0,
& 24 electr delay & ch_elec_delay,
& 25 phase offset & ch_phase_offset,
& 26 marker 1 & ch_marker1,
& 27 marker 2 & ch_marker2,
& 28 marker 3 & ch_marker3,
& 29 marker 4 & ch_marker4,
& 30 marker 5 & ch_marker5,
& 31 address & 0,
& 32 peek & 0,
& 33 poke & 0,
& 34 open c0 & 0,
& 35 open c1 & 0,
& 36 open c2 & 0,
& 37 gate start & ch_gate_start,
& 38 gate stop & ch_gate_stop,
& 39 gate center & ch_gate_center,
& 40 gate epan & 0,
& 41 nag slope & ch_magnitude_slope,
& 42 nag offset & ch_magnitude_offset,

```

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& 43 stimulus slope & ch_stimulus_slope,
& 44 stimulus offset & ch_stimulus_offset,
& 45 ref plane 1 & ch_ref_plane_1,
& 45 ref plane 2 & ch_ref_plane_2,
& 47 systen 20 & ch_syeten_20,
& 48 major addr & 0,
& 49 minor addr & 0,
& 50 pass thru addr & 0,
& 51 source addr & 0,
& 52 test-set addr & 0,
& 53 plotter addr & 0,
& 54 printer addr & 0,
& 55 ch end addr & 0,
& 56 offset delay & 0,
& 57 offset loss & 0,
& 58 offset 20 & 0,
& 59 offset nin f & 0,
& 60 offset max f & 0,
& 61 std id & 0,
& 62 std class & 0,
& 63 P groups hbd & 0,
& 99 place holder & 0;

BYTE TABLE ehtable_type :=
& 0 off & ch_none,
& 1 start & ch_quad_type,
& 2 stop & ch_quad_type,
& 3 center & ch_quad_type,
& 4 span & ch_quad_type,
& 5 cu & ch_quad_type,
& 6 sweep time & ch_real_type,
& 7 source power & ch_real_type,
& 8 power slope & ch_real_type,
& 9 port 1 atten & ch_real_type,
& 10 port 2 atten & ch_real_type,
& 11 ref pos'n & ch_real_type,
& 12 scale/div & ch_real_type,
& 13 ref value & ch_real_type,
& 14 unused & ch_none,
& 15 title & ch_none,
& 16 # groups hpb & ch_none,
& 17 if avg factor & ch_integer_type,
& 18 smoothing aper.& ch_real_type,
& 19 srq mask prin.& ch_none,
& 20 srq mask secon.& ch_none,
& 21 revision & ch_none,
& 22 aux out & ch_quad_type,
& 23 keycode & ch_none,
& 24 electr delay & ch_real_type,
& 25 phase offset & ch_real_type,
& 26 marker 1 & ch_quad_type,
& 27 marker 2 & ch_quad_type,
& 28 marker 3 & ch_quad_type,
& 29 marker 4 & ch_quad_type,

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& 30 marker 5 & ch_quad_type,
& 31 address & ch_none,
& 32 peek & ch_none,
& 33 poke & ch_none,
& 34 open c0 & ch_none,
& 35 open c1 & ch_none,
& 36 open c2 & ch_none,
& 37 gate start & ch_quad_type,
& 38 gate stop & ch_quad_type,
& 39 gate center & ch_quad_type,
& 40 gate open & ch_quad_type,
& 41 nag slope & ch_real_type,
& 42 nag offset & ch_real_type,
& 43 stimulus slope & ch_real_type,
& 44 stimulus effect & ch_real_type,
& 45 ref plane 1 & ch_real_type,
& 46 ref plane 2 & ch_real_type,
& 47 syeten 20 & ch_real_type,
& 48 major addr & ch_none,
& 49 minor addr & ch_none,
& 50 pass thru addr & ch_none,
& 51 source addr & ch_none,
& 52 test-set addr & ch_none,
& 53 plotter addr & ch_none,
& 54 printer addr & ch_none,
& 55 ch end addr & ch_none,
& 56 offset delay & ch_none,
& 57 offset loss & ch_none,
& 58 offset 20 & ch_none,
& 59 offset nin f & ch_none,
& 60 offset max f & ch_none,
& 61 std id & ch_none,
& 62 std class & ch_none,
& 63 P groups hbd & ch_none,
& 99 place holder & ch_none;

GLOBAL REAL TABLE scale_factors :=

1.0, & 0 &
1.083, & 1 &
1.086, & 2 &
1.089, & 3 &
1.092, & 4 &
1.095, & 5 &

GLOBAL REAL TABLE unecale_factors :=

1.0, & 0 &
1.0e-3, & 1 &
1.0e-6, & 2 &
1.0e-9, & 3 &
1.0e-12, & 4 &
1.0e-15, & 5 &

BYTE TABLE log_scale_div_3_neg := & MUST BE EVEN LENGTH - PRO AT TOP &
& 18 scale/ref values & format_dependent,
& 17 log nag & 4,

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& 16 lin nag & 4,
& 15 phase & 4,
& 14 delay & 5,
& 13 real & 4,
& 12 inag & 4,
& 11 log polar & 4,
& 10 lin polar & 4,
& 9 inag vs real & 4,
& 8 z enith & 4,
& 7 y snith & 4,
& 6 vsur & 4,
& 5 stimulu/nhrs & domain_dependent,
& 4 freq domain & 0,
& 3 time band-pass & 4,
& 2 time low-pass & 5,
& 1 aux domain & 4;

GLOBAL BYTE TABLE log_scale_div_3 := & indexed by active_function &
& 0 off & 0,
& 1 start & -5,
& 2 stop & -5,
& 3 center & -5,
& 4 span & -5,
& 5 cu & -5,
& 6 sweep time & 4,
& 7 source power & 4,
& 8 power slope & 4,
& 9 port 1 atten & 4,
& 10 port 2 atten & 4,
& 11 ref pos'n & 4,
& 12 scale/div & -15,
& 13 ref value & -15,
& 14 unused & 0,
& 15 title & 0,
& 16 # groups hpb & 0,
& 17 if avg factor & 0,
& 18 smoothing aper.& 4,
& 19 srq mask prin.& 0,
& 20 srq mask secon.& 0,
& 21 revision & 0,
& 22 aux out & 4,
& 23 keycode & 0,
& 24 electr delay & 5,
& 25 phase offset & 4,
& 26 marker 1 & -5,
& 27 marker 2 & -5,
& 28 marker 3 & -5,
& 29 marker 4 & -5,
& 30 marker 5 & -5,
& 31 address & 0,
& 32 peek & 0,
& 33 poke & 0,
& 34 open c0 & 4,
& 35 open c1 & 4,
& 36 open c2 & 4,
& 37 gate start & 6,
& 38 gate stop & 5,

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& 39 gate center & 5,
& 40 gate span & 5,
& 41 nag slope & 4,
& 42 nag offset & 4,
& 43 stimulus slope & 4,
& 44 stimulus offset & -5,
& 45 ref plane 1 & 5,
& 46 ref plane 2 & 5,
& 47 syeten 20 & 4,
& 48 major addr & 0,
& 49 minor addr & 0,
& 50 pass thru addr & 0,
& 51 source addr & 0,
& 52 test-set addr & 0,
& 53 plotter addr & 0,
& 54 printer addr & 0,
& 55 ch end addr & 0,
& 56 offset delay & 5,
& 57 offset loss & 4,
& 58 offset 20 & 4,
& 59 offset nin f & 4,
& 60 offset max f & 0,
& 61 std id & 0,
& 62 std class & 0,
& 63 P groups hbd & 0,
& 99 place holder & 0;

BYTE TABLE chtable_store_neg := & MUST BE EVEN LENGTH - PRD AT TOP &

& -6 filler & 0,
& -5 & domain_dependent,
& -4 freq domain & dont_store,
& -3 time band-pass & store,
& -2 time low-pass & store,
& -1 aux domain & store;

BYTE TABLE chtable_store := & indexed by active_function &

& 0 off & dont_store,
& 1 start & -5,
& 2 stop & dont_store,
& 3 center & -5,
& 4 span & dont_store,
& 5 cu & -5,
& 6 sweep time & dont_store,
& 7 source power & dont_store,
& 8 power slope & dont_store,
& 9 port 1 atten & dont_store,
& 10 port 2 atten & dont_store,
& 11 ref pos'n & store,
& 12 scale/div & store,
& 13 ref value & store,
& 14 unused & store,
& 15 title & dont_store,
& 16 # groups hpb & store,
& 17 if avg factor & store,
& 18 smoothing aper.& store,

```

& 19 srq mask prin. & store,
& 20 srq mask secon.& store,
& 21 revision & store,
& 22 aux out & store,
& 23 keycode & store,
& 24 electr delay & store,
& 25 phase offset & store,
& 25 marker 1 & dont_store,
& 27 marker 2 & dont_store,
& 28 marker 3 & dont_store,
& 29 marker 4 & dont_store,
& 30 marker 5 & dont_store,
& 31 address & dont_store,
& 32 peek & dont_store,
& 33 poke & dont_store,
& 34 open c0 & dont_store,
& 35 open c1 & dont_store,
& 36 open c2 & dont_store,
& 37 gate start & dont_store,
& 38 gate stop & dont_store,
& 39 gate center & dont_store,
& 40 gate span & dont_store,
& 41 mag slope & store,
& 42 mag offset & store,
& 43 stimulus slope & store,
& 44 stimulus offset & store,
& 45 ref plane 1 & store,
& 46 ref plane 2 & store,
& 47 system z0 & store,
& 48 major addr & dont_store,
& 49 minor addr & dont_store,
& 50 pass thru addr & dont_store,
& 51 source addr & dont_store,
& 52 test-set addr & dont_store,
& 53 plotter addr & dont_store,
& 54 printer addr & dont_store,
& 55 ch end addr & dont_store,
& 56 offset delay & dont_store,
& 57 offset loss & dont_store,
& 58 offset z0 & dont_store,
& 59 offset nin f & dont_store,
& 60 offset max f & dont_store,
& 61 std id & dont_store,
& 62 std class & dont_store,
& 63 # groups hbd & store,
& 99 place holder & 0;

```

```

#EJECT:
#COMMENT algorithms
#####
* Algorithms are from routines in SMTIVE.WORK
*
* bit 15 = sign
* bits 14-12 = keypad
* bits 11- 8 = marker
* bits 7- 4 = rpg
* bits 3- 0 = step
*
* KEYPAD ALGORITHMS:
* 0 - keypad disabled
* 1 - terminator keys represent positive exponents
* 2 - terminator keys represent negative exponents
* 3-7 undefined
*
* "MARKER" ALGORITHMS:
* 0 - "MARKER" is inconsistent for current active function
* 1 - use marker stimulus value (e.g. for center frequency)
* 2 - use marker amplitude (e.g. for reference value)
* 3 - use marker magnitude (e.g. for magnitude offset)
* 4 - use marker phase (e.g. for phase offset)
* 5-F undefined
*
* RPG ALGORITHMS:
* 0 - rpg disabled
* 1 - hpb source update protocol
* 2 - .1X of stimulus span value + rpg_count*span/1000
* 3 - count value + rpg_count
* 4 - 1 value + 14(sign of rpg_count)
* 5 - count/20 (scaled) value + rpg_count/20
* 6 - .1X scale/div (scaled) value + rpg_count*scale/1000
* 7 - .1X value (scaled) value + rpg_count*value/1000
* 8 - count/10 value + rpg_count/10
* 9 - count/100 (scaled) value + rpg_count/100
* R - count*count value + rpg_count*rpg_count*rpg_count
* B-F undefined
*
* STEP KEY ALGORITHMS:
* 0 - step keys disabled
* 1 - hpb source update protocol
* 2 - 1-2-5 sequence (scaled or unscaled)
* 3 - 10X of stimulus span value + step_sign*span/10
* 4 - 1 (scaled) value + 1*step_sign
* 5 - 1 division (scaled) value + step_sign*scale/div
* 6 - undefined
* 7 - 1 division value + step_sign*scale/div
* 8 - 10X of value (scaled) value + step_sign*value/10
* 9 - 1 value + 1*step_sign
* R - 10 (scaled) value + 10*step_sign
* B-F undefined
*
* [scaled] algorithms apply to active functions that are scaled (see
* "scale_factor").
#####
:

```

```

INTEGER TABLE algorithms_neg := & MUST BE EVEN LENGTH - PAD AT TOP &
& -20 gate markers & domain_dependent,
& -19 freq domain & X2072,
& -18 time band-pass & X2123,
& -17 time low-pass & X2123,
& -16 aux domain & X2072,
& -15 delays & domain_dependent,
& -14 freq domain & X2232,
& -13 time band-pass & X2182,
& -12 time low-pass & X2182,
& -11 aux domain & X2082,
& -10 markers & domain_dependent,
& -9 freq domain & X1123,
& -8 time band-pass & X2123,
& -7 time low-pass & X2123,
& -6 aux domain & X2123,
& -5 stimuli & domain_dependent,
& -4 freq domain & X1111,
& -3 time band-pass & X2123,
& -2 time low-pass & X2123,
& -1 aux domain & X2123;
INTEGER TABLE algorithms :=
& 0 off & X0000,
& 1 start & -5,
& 2 stop & -5,
& 3 center & -5,
& 4 span & -5,
& 5 cu & -5,
& 6 sweep time & X2011, & end of source functions &
& 7 source power & X2054,
& 8 power slope & X2054,
& 9 port 1 atten & X1008,
& 10 port 2 atten & X1008,
& 11 ref pos'n & X2054,
& 12 scale/div & X2062,
& 13 ref value & X2265,
& 14 unused & X0000,
& 15 title & X1053,
& 16 # groups hpb & X1000,
& 17 if avg factor & X1082,
& 18 smoothing aper. & X1052,
& 19 srq mask prin. & X1000,
& 20 srq mask secon. & X1000,
& 21 revision & X0000,
& 22 aux out & X2054,
& 23 keycode & X1000,
& 24 electr delay & -15,
& 25 phase offset & X1492,
& 26 marker 1 & -10,
& 27 marker 2 & -10,
& 28 marker 3 & -10,
& 29 marker 4 & -10,
& 30 marker 5 & -10,
& 31 address & X1039,
& 32 peek & X1000,
& 33 poke & X1039,

```

```

& 34 open c0 & X1000,
& 35 open c1 & X1000,
& 36 open c2 & X1000,
& 37 gate start & -20,
& 38 gate stop & -20,
& 39 gate center & -20,
& 40 gate span & -20,
& 41 mag slope & X2072,
& 42 mag offset & X2272,
& 43 stimulus slope & X2072,
& 44 stimulus offset & -5,
& 45 ref plane 1 & -15,
& 46 ref plane 2 & -15,
& 47 system z0 & X2072,
& 48 major addr & X1049,
& 49 minor addr & X1049,
& 50 pass thru addr & X1049,
& 51 source addr & X1049,
& 52 test-set addr & X1049,
& 53 plotter addr & X1049,
& 54 printer addr & X1049,
& 55 ch end addr & X1049,
& 56 offset delay & X2182,
& 57 offset loss & X2172,
& 58 offset z0 & X2072,
& 59 offset nin f & X1111,
& 60 offset max f & X1111,
& 61 std id & X1000,
& 62 std class & X1000,
& 63 # groups hbd & X1000,
& 99 place holder & X0000;

```


MINIABLES.WORK.PDB510 THU, DEC 22, 1983, 10:23 AM PAGE 22

```

REJECT;
GLOBAL
BYTE TABLE display_alternate_value := & DEBUG &
& 0 off & dont_display_alt,
& 1 start & dont_display_alt,
& 2 stop & dont_display_alt,
& 3 center & dont_display_alt,
& 4 span & dont_display_alt,
& 5 cu & dont_display_alt,
& 6 sweep time & dont_display_alt,
& 7 source power & dont_display_alt,
& 8 power slope & dont_display_alt,
& 9 port 1 atten & dont_display_alt,
& 10 port 2 atten & dont_display_alt,
& 11 ref pos'n & dont_display_alt,
& 12 scale/div & dont_display_alt,
& 13 ref value & dont_display_alt,
& 14 unused & dont_display_alt,
& 15 title & dont_display_alt,
& 16 # groups hpb & dont_display_alt,
& 17 if avg factor & dont_display_alt,
& 18 smoothing aper.& dont_display_alt,
& 19 srq mask prin.& dont_display_alt,
& 20 srq mask secon.& dont_display_alt,
& 21 revision & dont_display_alt,
& 22 aux out & dont_display_alt,
& 23 keycode & dont_display_alt,
& 24 electr delay & dont_display_alt,
& 25 phase offset & dont_display_alt,
& 26 marker 1 & display_alt,
& 27 marker 2 & display_alt,
& 28 marker 3 & display_alt,
& 29 marker 4 & display_alt,
& 30 marker 5 & display_alt,
& 31 address & dont_display_alt,
& 32 peck & dont_display_alt,
& 33 poke & dont_display_alt,
& 34 open c0 & dont_display_alt,
& 35 open c1 & dont_display_alt,
& 36 open c2 & dont_display_alt,
& 37 gate start & dont_display_alt,
& 38 gate stop & dont_display_alt,
& 39 gate center & dont_display_alt,
& 40 gate span & dont_display_alt,
& 41 nag slope & dont_display_alt,
& 42 nag offset & dont_display_alt,
& 43 stimulus slope & dont_display_alt,
& 44 stimulus offset& dont_display_alt,
& 45 ref plane 1 & dont_display_alt,
& 46 ref plane 2 & dont_display_alt,
& 47 system z0 & dont_display_alt,
& 48 major addr & dont_display_alt,
& 49 minor addr & dont_display_alt,
& 50 pass thru addr & dont_display_alt,
& 51 source addr & dont_display_alt,
& 52 test-set addr & dont_display_alt,

```

INTROLES.ROM.FDB510 THU, DEC 22, 1983, 10:23 AM PAGE 23

```

& 53 plotter addr & dont_display_alt,
& 54 printer addr & dont_display_alt,
& 55 ch end addr & dont_display_alt,
& 56 offset delay & dont_display_alt,
& 57 offset loss & dont_display_alt,
& 58 offset z0 & dont_display_alt,
& 59 offset min f & dont_display_alt,
& 60 offset max f & dont_display_alt,
& 61 std id & dont_display_alt,
& 62 std class & dont_display_alt,
& 63 # groups kbd & dont_display_alt,
& 64 place holder & dont_display_alt;

BYTE TABLE must_be_positive_neg := & MUST BE EVEN LENGTH - RND AT TOP &
& -6 filler & 0,
& -5 & domain_dependent,
& -4 freq domain & make_positive,
& -3 time band-pass & dont_make_positive,
& -2 time low-pass & dont_make_positive,
& -1 aux domain & dont_make_positive;

BYTE TABLE must_be_positive := & for marker in delta mode &
& 0 off & dont_make_positive,
& 1 start & -5,
& 2 stop & -5,
& 3 center & -5,
& 4 span & make_positive,
& 5 cu & -5,
& 6 sweep time & make_positive,
& 7 source power & dont_make_positive,
& 8 power slope & dont_make_positive,
& 9 port 1 atten & make_positive,
& 10 port 2 atten & make_positive,
& 11 ref pos'n & dont_make_positive,
& 12 scale/div & make_positive,
& 13 ref value & dont_make_positive,
& 14 unused & dont_make_positive,
& 15 title & make_positive,
& 16 # groups hpb & make_positive,
& 17 if avg factor & make_positive,
& 18 smoothing aper.& make_positive,
& 19 srq mask prin.& make_positive,
& 20 srq mask secon.& make_positive,
& 21 revision & dont_make_positive,
& 22 aux out & make_positive,
& 23 keycode & make_positive,
& 24 electr delay & dont_make_positive,
& 25 phase offset & dont_make_positive,
& 26 marker 1 & make_positive,
& 27 marker 2 & make_positive,
& 28 marker 3 & make_positive,
& 29 marker 4 & make_positive,
& 30 marker 5 & make_positive,
& 31 address & dont_make_positive,
& 32 peek & dont_make_positive,

```

SRTABLES.WORK.PDB510 THU, DEC 22, 1983, 10:23 AM PAGE 24

```

& 33 poke & dont_make_positive,
& 34 open c0 & make_positive,
& 35 open c1 & make_positive,
& 36 open c2 & make_positive,
& 37 gate start & dont_make_positive,
& 38 gate stop & dont_make_positive,
& 39 gate center & dont_make_positive,
& 40 gate span & make_positive,
& 41 nag slope & dont_make_positive,
& 42 nag offset & dont_make_positive,
& 43 stimulus slope & dont_make_positive,
& 44 stimulus offset& dont_make_positive,
& 45 ref plane 1 & dont_make_positive,
& 46 ref plane 2 & dont_make_positive,
& 47 system z0 & make_positive,
& 48 major addr & make_positive,
& 49 minor addr & make_positive,
& 50 pass thru addr & make_positive,
& 51 source addr & make_positive,
& 52 test-set addr & make_positive,
& 53 plotter addr & make_positive,
& 54 printer addr & make_positive,
& 55 ch end addr & make_positive,
& 56 offset delay & dont_make_positive,
& 57 offset loss & dont_make_positive,
& 58 offset z0 & make_positive,
& 59 offset min f & make_positive,
& 60 offset max f & make_positive,
& 61 std id & make_positive,
& 62 std class & make_positive,
& 63 # groups kbd & make_positive,
& 64 place holder & dont_make_positive;

```

SATBLES.WORK.PDB510 THU, DEC 22, 1983, 10:23 AM PAGE 25

```

REJECT;
GLOBAL DOUBLE TABLE active_tables := & indexed by "get_" constants &
& get_buffix_idx & RORS( suffix_idx ),
& get_format_idx & RORS( active_format_idx ),
& get_min_limit_idx & RORS( min_limit_idx ),
& get_max_limit_idx & RORS( max_limit_idx ),
& get_htable_idx & RORS( htable_idx ),
& get_htable_type & RORS( htable_type ),
& get_htable_store & RORS( htable_store ),
& get_algorithms & RORS( algorithms ),
& get_display_alt_value & RORS( display_alternate_value ),
& get_must_be_positive & RORS( must_be_positive ),
& get_log_scale_div_3 & RORS( log_scale_div_3 );

GLOBAL BYTE TABLE active_table_type := & indexed by "get_" constants &
& get_poffix_idx & byte_type,
& get_format_idx & byte_type,
& get_min_limit_idx & byte_type,
& get_max_limit_idx & byte_type,
& get_htable_idx & integer_type,
& get_htable_type & byte_type,
& get_htable_store & byte_type,
& get_algorithms & integer_type,
& get_display_alt_value & byte_type,
& get_must_be_positive & byte_type,
& get_log_scale_div_3 & byte_type;

END

```

COVERGE.WORK.PD8510 THU, DEC 22, 1983, 10:23 AM PAGE 1

```
& averaging - (ch_avg_type) &
INTEGER CONSTANT avg_off      := 0,
                    avg_on       := 1,
                    avg_sweep_to_sweep := 1,
                    avg_point_to_point := 2;
```

FAVERAGE.UORK.PD8510 THU, DEC 22, 1983, 10:24 AM PAGE 1

```
SUBROUTINE if_average_on;          EXTERNAL L;
SUBROUTINE if_average_off;        EXTERNAL L;
SUBROUTINE display_snoothing_on;   EXTERNAL L;
SUBROUTINE display_snoothing_off;  EXTERNAL L;
```

SAVERAGE.UORK.PD8510 THU, DEC 22, 1983, 10:24 AM PAGE 1

```
!68KL,P,"average"
BEGIN

!FILE ftrace.work;
!FILE fcontv2.work;          & rebuild &
!FILE fcontrol.work;
!FILE factive.work;
!FILE factvc2.work;
!FILE fchtable.work;
!FILE cchtable.work;
!FILE coverage.work;
!FILE cdatap.work;          & for avg_snoothing_on_off &
!FILE cresp.work;          & soft key constans for highlighting &
!FILE fmenu.work;          & for hilight_on &
```

```
SUBROUTINE if_average_on;          ENTRY;
BEGIN & if_average_on &
  rebuild := TRUE;
  group_number := 0;          & resets averaging number &
  set_entry_ch_integer( avg_on, ch_average_node );
  hilight_on( cnd_if_avg_on, cnd_if_avg_off );
  select_active_function( active_if_avg_factor );
END; & if_average_on &
```

```
SUBROUTINE if_average_off;          ENTRY;
BEGIN & if_average_off &
  rebuild := TRUE;
  set_entry_ch_integer( avg_off, ch_average_node );
  hilight_on( cnd_if_avg_on, cnd_if_avg_off );
  select_active_off( active_if_avg_factor );
END; & if_average_off &
```

```
SUBROUTINE display_snoothing_on;     ENTRY;
BEGIN & display_snoothing_on &
  set_entry_ch_integer( snoothing_on, ch_snoothing_node );
  hilight_on( cnd_snoothing_on, cnd_snoothing_off );
  select_active_function( active_snoothing_aperture );
  partial( update_d );
END; & display_snoothing_on &
```

```
SUBROUTINE display_snoothing_off;     ENTRY;
BEGIN & display_snoothing_off &
  set_entry_ch_integer( snoothing_off, ch_snoothing_node );
  hilight_on( cnd_snoothing_on, cnd_snoothing_off );
  partial( update_d );
  select_active_off( active_snoothing_aperture );
END; & display_snoothing_off &
```

SAVERAGE.UORK.PD8510 THU, DEC 22, 1983, 10:24 AM PAGE 2

END\$

DBVWMP.U0BK.P08510 THU, DEC 22, 1983, 10:24 AM PAGE 1

```

N68KLDK(9.6.S3) TUE, NOV 22, 1983, 4:23 PM
NAME RPIN L1N11S BRSE PAGE RAM
INBN0 000FFE 00101C 000808 000808 000800 000800
TUE, NOV 22, 1983, 4:21 PM LIBRN P08510
INBN2 0011FC 0012C2 000808 000808 000800 000800
TUE, NOV 22, 1983, 4:21 PM LIBRN P08510
INBN3 0012FC 0013BC 000808 000808 000800 000800
TUE, NOV 22, 1983, 4:22 PM LIBRN P08510
INBN4 0013FC 001408 000808 000808 000800 000800
TUE, NOV 22, 1983, 4:22 PM LIBRN P08510
INBN5 0014FE 001816 000808 000808 000800 000800
TUE, NOV 22, 1983, 4:22 PM LIBRN P08510
INBN6 0015FC 0016BC 000808 000808 000800 000800
TUE, NOV 22, 1983, 4:22 PM LIBRN P08510
INBN8 0017FE 00187A 000808 000808 000800 000800
TUE, NOV 22, 1983, 4:22 PM LIBRN P08510
INBNR 0019FC 0019AC 000808 000808 000800 000800
TUE, NOV 22, 1983, 4:23 PM LIBRN P08510
IARMC 0018FC 001CCC 000808 000808 000800 000800
TUE, NOV 22, 1983, 4:23 PM LIBRN P08510
    
```

LATEST DATE: TUE, NOV 22, 1983, 4:23 PM
INITIAL STACK POINTER / GLOBAL REG = 000800

```

init_nbn 001200 parns_nbn 001300 read_boot_nb001800 read_nbn 001600
ext_add_nbn 001400 status_nbn 001500 teet_nbn 001000 urt_boot_nbn001C00
nrt_nbn 001800

KSPBRX=2 XSPBRX=4 SSPBRX=499 BSPBRX=53 ESPBRX=19 FSPBRX=10
LSPBRX=70 XSPBRX=0
ELAPSED TIME 0:07
CPU TIME 0:01
    
```

SBOT.U0BK.P08510 THU, DEC 22, 1983, 10:24 AM PAGE 1

```

IN68KL,P,"bot"
BEGIN
FILE crins.work;
FILE cids.work;
FILE fpcnfig.work;
FILE fkernel2.work;
FILE fkernel3.work;
FILE fantprt.work;
FILE fbotkbd.work;
FILE fffifo.work;
FILE fffifo.work;
FILE fbreak.work;
FILE futil.work;
    
```

SBOT.U0BK.P08510 THU, DEC 22, 1983, 10:24 AM PAGE 2

```

REJECT1;
COMMENT
*****
* This is the module for the bottom box process which services and
* sends appropriate information to the others process depending on
* the type of bottom box interrupt.
*
* A special case is a bottom box interrupt with no status word reason
* This is an interrupt caused by the yadc saying that a system
* trigger adc conversion is done ( in step node ) ( in sweep node
* the hardware generates a atop_sweep irq when sweep is done ).
*****
INTEGER CONSTANT vto_end_of_range := 12,
xadc_stop_sweep := 11,
phase_lock_unlock := 10,
ext_ref_unlock := 7,
kbd := 6,
status_mask := ZICCO; & composite of bits above&
BYTE CONSTANT byte_zero := 0, disable_ext_ref_error := 0,
enable_ext_ref_error := X80, cal_eig_off := X40;

INTEGER CONSTANT zero := 0,
high_sweep := 15,
peuse_250ns := 2;

INTEGER bottom_status = bottom + Z7E,
adr_check_high_sweep = bottom + Z78,
xposctr = bottom + Z36,
BYTE calpha = bottom + Z57;
    
```

SBOT.U0BK.P08510 THU, DEC 22, 1983, 10:24 AM PAGE 3

```

REJECT1;
PROCEDURE bottom_box: & a process & ENTRY;
BEGIN
INTEGER status;
init_bottom_kbd;
iradr( HDRS(intprt_botton), botton_vctr );

loop: waitio(botton_vctr);
status := ( NOT botton_status ) AND status_mask ;
DO
BEGIN
IF TBIT( status, xadc_atop_sweep ) THEN
BEGIN
write_fifo( fifo_sup_brk, xadc_brk );
ASSEMBLE( MOVE xposctr, R0 );
END; & if xadc_atop_sweep &

IF last_trigger THEN & see note &
BEGIN
last_trigger := 0;
write_fifo( fifo_sup_brk, xadc_brk );
END; & if trig_flag &

IF IDII(status, kbd) THEN
botton_key;

IF IBII(status, ext_ref_unlock ) THEN
BEGIN
& this may cause problems with viewing the 100khz signal&
calpha := cal_sig_off + disable_ext_ref_error;
calpha := cal_sig_off + enable_ext_ref_error;
uarm( ext_ref_unlocked );
END ext_ref_unlock;

IF TBIT(status, vto_end_of_range) OR
TBIT(status, phase_lock_unlock ) THEN
BEGIN
IF trigger_node DA
IBII( adr_check_high_sweep, high_sweep ) THEN
IF TBIT(status, vto_end_of_range) THEN
write_fifo( fifo_sup_brk, lost_vto )
ELSE write_fifo( fifo_sup_brk, lost_lock );
disable_phase_lock_lost;
END vto_end_of_range ;

END do
UNTIL ( status := ( NOT botton_status ) AND status_mask ) = 0;

GO TO loop;

END bottom_box;

END bot
    
```

FBOIKBD.WORK.P02510 THU, DEC 22, 1983, 10:24 AM PAGE 1

```

SUBROUTINE init_bottom_kbd;          EXTERNAL L;
SUBROUTINE bottom_key;              EXTERNAL L;

```

SBOIK&O.WORK.P02510 THU, DEC 22, 1983, 10:24 AM PAGE 1

```

*GSKL.P,"botkbo"
BEGIN

RFILE Fioenfig.work;
RFILE crans.work;
RFILE ffafo.work;
RFILE ffafos.work;
RFILE fpubib.work;
RFILE cpubib.work;
RFILE fconnend.work;
RFILE fkeys.work;
RFILE ftopkbd.work;

BYTE CONSTANT key_clk := X2C, & clock prescaler := 12 &
key_mode := X02, & n-key rollover, encoded even &
key_err := XE0, & clear error cleg &
key_out := X40, & set output fifo node &
key_clr := XC1, & clear key fifo &
BYTE CONSTANT key_etat_mask := X0F;
INTEGER CONSTANT key_max := X3F;

BYTE key_end = bottom * XG3;
key_data = bottom * XG5;
key_etat = bottom * XG7;
INTEGER key_code;

SUBROUTINE init_bottom_kbd;          ENTRY;
BEGIN
key_cnd := key_mode;
key_cnd := key_clk;
key_cnd := key_err;
key_cnd := key_out;
key_cnd := key_clr;
END init_bottom_kbd;

PROCEDURE bottom_key;              ENTRY;
BEGIN

UNILE (key_etat AND key_etat_mask) <> 0 DO
BEGIN & while key_stat <> 0 &
abort_command := TRUE;
IF TBIT(key_etat,6) THEN
BEGIN
key_cnd := key_clr;
IF NOT remote THEN
write_fifo( keyboard_fifo, cnd_illegal );
END if tbit
ELSE
BEGIN
key_code := INTEGER(key_data) AND X003F;
IF key_code > key_max THEN
BEGIN & if &
IF NOT remote THEN

```

SBOIKBD.WORK.P02510 THU, DEC 22, 1983, 10:24 AM PAGE 2

```

write_fifo( keyboard_fifo, cnd_illegal );
& if &
END
ELSE
BEGIN & else &
key_token := bot_key_table[key_code];
set_serial_poll( key_prescedo_srq );
IF key_token = cnd_local THEN
local_key;
IF NOT remote THEN
write_fifo( keyboard_fifo, key_token );
END; & else &
Ehd else not tbit;
END while key_stat <> 0;

END bottom_key;
ENOS

```

FBOKEYS.WORK.P02510 THU, DEC 22, 1983, 10:24 AM PAGE 1

```

RFILE cnddecl.work;
INTEGER TABLE key_table :=
cnd_chi, & 00 &
cnd_illegal, & 01 &
cnd_illegal, & 02 &
cnd_illegal, & 03 &
cnd_e1, & 04 &
cnd_e12, & 05 &
cnd_mag, & 06 &
end_phase, & 07 &
cnd_ch2, & 08 &
cnd_illegal, & 09 &
cnd_illegal, & 10 &
cnd_illegal, & 11 &
cnd_e21, & 12 &
cnd_e22, & 13 &
cnd_delay, & 14 &
cnd_polar, & 15 &
cnd_correction_menu, & 16 &
cnd_domain_menu, & 17 &
cnd_display_menu, & 18 &
cnd_marker_menu, & 19 &
cnd_param_menu, & 20 &
cnd_illegal, & 21 &
cnd_format_menu, & 22 &
cnd_illegal, & 23 &
cnd_illegal, & 24 &
cnd_illegal, & 25 &
cnd_preset, & lab pilot 1 & 26 &
cnd_local, & 27 &
cnd_save, & 28 &
cnd_recall, & 29 &
cnd_preset, & proto M & 30 &
cnd_illegal, & 31 &
cnd_scale, & 32 &
cnd_auto_scale, & 33 &
cnd_illegal, & 34 &
cnd_etart, & 35 &
cnd_center, & 36 &
cnd_illegal, & 37 &
cnd_illegal, & 38 &
cnd_illegal, & 39 &
cnd_ref_value, & 40 &
cnd_ref_position, & 41 &
cnd_illegal, & 42 &
cnd_stop, & 43 &
cnd_span, & 44 &
cnd_illegal, & 45 &
cnd_illegal, & 46 &
cnd_illegal, & 47 &
cnd_response_menu, & 48 &
cnd_illegal, & 49 &
cnd_illegal, & 50 &
cnd_stimulus_menu, & 51 &

```

FBWKEYS.UORK.P08510 THU, DEC 22, 1983, 10:24 AM PAGE 2

```

cnd_illegal,      & 52 &
end_illegal,     & 53 &
end_illegal,     & 54 &
end_illegal,     & 55 &
cnd_illegal,     & 56 &
cnd_illegal,     & 57 &
cnd_copy,        & 58 &
cnd_tape_menu,   & 59 &
cnd_system_menu, & 60 &
cnd_illegal,     & 61 &
cnd_measurement_restart, & 62 &
cnd_illegal;     & 63 &

```

CBREK.WORK.P08510 THU, DEC 22, 1983, 10:25 AM PAGE 1

```

COMMENT sweep-break reasons
This block of constant declarations is for both
SBREK and FBREK.
;
INTEGER CONSTANT xadc_brk := 0, abort_sup := X100, exit_break_idle := X200,
lost_lock := X400, lost_vto := XCOO;

& bits of trig_flag &
BYTE trig_flag_downy = trig_flag;
BYTE BITFIELD trig_flag_bit = trig_flag_dummy:
      abort_flg, sync_flg,
      trigger_node,
      last_trigger, first_trigger;

& bit in button status word &
INTEGER CONSTANT end_of_trigger := 8, npl_wrg_disable := 4;

```

FBREK.WORK.P08510 THU, DEC 22, 1983, 10:25 AM PAGE 1

```

EXTERNAL BYTE trig_flag.L, npl_flg.L;
%FILE cbreak.work;

SUBROUTINE check_abort; EXTERNAL.L;
SUBROUTINE disable_phase_lock_lost; EXTERNAL.L;
PROCEDURE get_frequency( effective_now ); VALUE effective_now;
      BOOLEAN effective_now; EXTERNAL.L;
PROCEDURE break_entry_control( eh ); VALUE eh; INTEGER ch; EXTERNAL.L;
SUBROUTINE break_acq_control; EXTERNAL.L;
PROCEDURE coupled_break( state );
      VALUE state; EXTERNAL.L;
      BOOLEAN state; EXTERNAL.L;
BOOLEAN PROCEDURE maintain_sweep; EXTERNAL.L;
BOOLEAN PROCEDURE step_source( stimulus_value );
      VALUE stimulus_value; EXTERNAL.L;
      INTEGER stimulus_value; EXTERNAL.L;
BOOLEAN PROCEDURE phase_lock; EXTERNAL.L;
SUBROUTINE trigger_yadc; EXTERNAL.L;
SUBROUTINE break_idle; EXTERNAL.L;
%COLEARN SUBROUTINE break_paused; EXTERNAL.L;

```

SBREK.WORK.P08510 THU, DEC 22, 1983, 10:25 AM PAGE 1

```

MSGX.L.P, "break"
BEGIN
COMMENT
*****
*
* This is the sup_break or break module. It is use to control the source
* and x_adc during measurement taking .
*
* In the sup_break module are
* 0) init_break
* 1) check_abort
* 2) break_entry_control
* 3) break_acq_control
* 4) coupled_break
* 5) maintain_sweep
* 6) step_source
* 7) phase_lock
* 8) trigger_yadc
* 9) break_idle
*
* active sup too fast and main_phase_lost flags ( no work proto )
*****
end of comments;

INTEGER PROCEDURE bed_of_int( val ); VALUE val; INTEGER val; EXTERNAL.L;
%FILE fterm.work; & DEBUG &
%FILE fterm2.work; & DEBUG &
%FILE fterm3.work; & DEBUG &
%FILE cdebug.work; & DEBUG &
%FILE fchtable.work;
%FILE fchtab3.work;
%FILE fjacnfig.work;
%FILE crine.work;
%FILE fifo.work;
%FILE ffafot.work;
%FILE fprvab.work;
%FILE fprvab2.work;
%FILE fkernel.work;
%FILE fkernel3.work;
%FILE futi1.work;
%FILE fyadc.work;
%FILE fxadc.work;
%FILE fexze.work;
%FILE fxtanul1.work;
%FILE fcnv9x.work;

GLOBAL BYTE trig_flag, npl_flg;
EXTERNAL INTEGER ref_overload, tat_overload, xctrl_save;
%FILE cbreak.work; EXTERNAL.L;
SUBROUTINE reset_xadc; EXTERNAL.L;

PROCEDURE init_break_sub( base ); VALUE base; DOUBLE base; FORWARD;

```

SBREK.WORK.PD8510 THU, DEC 22, 1983, 10:25 AM PAGE 2

```

#EJECT;
BYTE botton_byte = botton + 1;
BYTE nplct1 = botton_byte * Z16, nploff = botton_byto * Z18,
ptct1 = botton_byte * Z26;
INTEGER ptfreq = botton * Z20, rdif = botton * Z28, ifcnt = botton * Z28,
xnd1 = botton * Z32, xstp = botton * Z34, aposctr = botton * Z36,
xctrl = botton * Z3C, bstatus = botton * Z7E;

BITFIELD sup_status: vto_prohlen, lock_prohlen, idle_bit, abort_bit,
nau_sup_parms_effective, rsv, xxx, nid_sup_update,
source_settled, yyy, entry_complete, paran_bumped;
BYTE CONSTRAINT max_source_data := 50; & 0C (worse) nceds 8350=40,8340=48&
BYTE ARRAY source_data[-1:max_source_data];

INTEGER CONSTANT zero := 0,
normal := 0, alt_1 := 1, alt_2 := 2,
pretune_unlock := 14, conversion_miss := 9,
nin_delay := 0, delay_200uS := 6,
delay_1nS := 31, delay_2_0nS := 62,
delay_3nS := 93,
delay_6nS := 186, delay_10nS := 313,
delay_50nS := 1560,
if_overload_threshold := 100,
invalid := -1, nearly_valid := 0, valid := 1,
vto_100khz := 1960, vto_49khz := 940,
vto_510khz := 6160,
wpl_harm := ((vto_310khz - vto_49khz)/255) + 1;
BYTE CONSTANT hold_nain_loop := Z20, disable_lock_error := Z10,
lock_nain_loop := Z00, enable_lock_error := Z00,
lock_pretune := Z04, hold_pretune := Z09;
INTEGER ARRAY debug_data[0:7];

```

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```

#EJECT;
COMMENT
*****
* The following is declarations for the sweep break vto tables.
* There are two tables one for channel 1 and another for channel 2,
* if alternating. These tables contain the needed information for phase
* locking the VTO without having extra NP-18 bus overhead for "08"
* and "0C". Of course these tables are only valid if there have been
* no changes in sweep parameters. If a change occur a full valid sweep
* must be taken to learn the needed values ( this will necessary be
* slower sweep -- longer pauses at bandcross,etc ).
*
* The sweep table consists of sweep_table condition flag and max_bands
* + 1 records for band info. The band info consists of enough info to
* phase lock and set up the NROC each sweep ( as explained above ).
*****
end of comment;
INTEGER CONSTANT max_bands := 7;
INTEGER CONSTANT integer_base := 0;
INTEGER CONSTANT next_x_stp := integer_base + 1;
INTEGER CONSTANT table_index := integer_base + 2;
INTEGER CONSTANT vto_freq := integer_base + 3;
INTEGER CONSTANT next_flag := integer_base + 4;
INTEGER CONSTANT integer_end := next_flag;
INTEGER CONSTANT band_size := integer_end;
INTEGER CONSTANT next_band := band_size;
INTEGER CONSTANT last_band := band_size;
INTEGER CONSTANT table_size := band_size * ( max_bands + 1 );
INTEGER CONSTANT array_length := table_size + 1;
INTEGER CONSTANT sup_table_condition := 0;
INTEGER ARRAY ch1_sup_table[0:table_size],
ch2_sup_table[0:table_size];
DOUBLE TABLE table_base := 0,
RORS( ch1_sup_table ),
RORS( ch2_sup_table );
DOUBLE entry_table_base;
INTEGER POINTER entry_table_ptr = entry_table_base;
DOUBLE sup_table_base;
INTEGER POINTER sup_table_ptr = sup_table_base;
INTEGER POINTER sup_table;
BOOLEAN coupled_tables;
INTEGER bandnun;
BYTE ou0_ch;

```

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```

#EJECT;
COMMENT
*****
* The following are tables for computing vto control settings
* The intent is for a given RF frequency no matter how reached
* that the same VTO settings will be reach.
*
* The bandcross values should be derived from the Source, but for
* now they are fixed. The limitation of the 8510 vto must also be
* accounted for -- 4:1 freq sweep -- vto 70 - 300 khz.
*
* harmonic values are computed from end of bandcross values, such that
* end of band vto max is about 300khz. Because of sweep voltage and
* freq inaccuracies allow bandcrosses to be in error 25khz,
* and a max VTO of 295 khz
* harm = INT ( ( ( BC * 25 khz ) + 20 khz ( IF ) ) / 295 khz ) + 1
* (note: in low bands this is fudged a bit)
*
* Loopgain = 15 - 2 * Log base2 ( harmonic )
* log base 2 = 1.44 log base e
*
* The vto_check_step, vto_search_step, and vto_sideband_shift
* ( aka 5, 15, 40 khz ) tables are the changes of vto needed to cause an
* IF shift of those amounts
* NOTE: VTO moves in 50khz increments
* and IF moves in harmonic * VTO shift * 50 Khz
* 5hz_shift = INT ( ( 5hz / (harmonic*50khz) ) + .5 )
* always >= 1
*****
end of comment;
DURO TRSLE bandcross_table := 250000000, 840000000, 88510 VTO b&d
2400000000, 7000000000, 13500000000, &Source 8C&
20000000000, 26500000000, 99999999999; &Source 8C&
BYTE TABLE harmonic_table := 1, 3,
9, 25, 47,
68, 90, 133;
BYTE TABLE loopgain_table := 15, 12,
9, 6, 4,
3, 2, 1;
BYTE TABLE vto_check_step := 100, 33,
11, 4, 2,
1, 1, 1;
BYTE TABLE vto_search_step := 200, 67, &nax 255& & 10 khz search&
22, 8, 4,
3, 2, 1;
INTEGER TABLE vto_sideband_shift := 300, 267,
93, 32, 17,
12, 3, 6;

```

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```

#EJECT;
COMMENT
*****
* set_bandnun sets up sup_table to point to the correct band entry
* ( while checking for maxband ).
*****
end of comment;
PROCEDURE set_bandnun(band); VALUE band; INTEGER band;
BEGIN
IF band > max_bands THEN bandnun := next_bands
ELSE bandnun := band;
SIMPLR( sup_table, RORS( sup_table_ptr( bandnun * band_size ) ) );
END set_bandnun;
SUBROUTINE reset_bandnun;
reset_bandnun( 0 );
COMMENT
*****
* update_frequency_data reads source to update frequency limits, in
* response to a new sup_parms effective source interrupt.
* It also handles the "dirtying" of the sup tables
*****
end of comment;
PROCEDURE get_frequency( effective_nou ); VALUE effective_nou;
BOOLEAN effective_nou; ENTRY;
BEGIN
source_data[-1] := nau_source_data;
IF enter_frequency_n_time(
read_priv_ib(source,no_fun,"0C",NORS(source_data)),
effective_nou )
THEN init_break_sub( table_base[ 3 - current_entry_ch ] );
END get_frequency;
SUBROUTINE update_frequency_data;
BEGIN
get_frequency( TRUE );
init_break_sub( entry_table_base );
IF nid_sup_update THEN reset_bandnun;
END update_frequency_data;

```

```

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#REJECT;
#COMMENT
*****
end of comment;
SUBROUTINE disable_phase_lock_lost;          ENTRY;
BEGIN
  npl_fig := SBIT( npl_fig , npl_req_disable );
  nplctl := npl_fig;
END disable_phase_lock_lost;

SUBROUTINE warn_lock_problen;
BEGIN
  IF vto_problen THEN warn( vto_over_range );
  ELSE warn( phase_lock_lost );
END check_lock_lock;

```

```

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#REJECT;
#COMMENT
*****
* check_fifo_sup_brk
*
*****
end of comment;
SUBROUTINE check_fifo_sup_brh;
BEGIN
  sup_status := read_fifo( fifo_sup_brk );

  IF new_sup_params_effective THEN
    BEGIN & if &
      update_frequency_data;
      trig_pflv_ab( source );
    END & if &
  ELSE IF mid_sup_update THEN
    BEGIN
      oync_fig := 1;
      warn( oyp_sync_err );
    END
  ELSE IF lock_problen THEN
    warn_lock_problen;

  IF oyp_status = abort_oyp THEN
    abort_fig := 1;

  END check_fifo_sup_brk;

#COMMENT
*****
* check_abort
*
*****
end of comment;
SUBROUTINE check_abort;          ENTRY;
BEGIN
  IF abort_fig THEN
    BEGIN
      abort_fig := 0;
      warn( aborted );
    END;
  END check_abort;

```

```

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#REJECT;
#COMMENT
*****
* find_index finds the index to the vto harmonic number and gain tables
* for a given RF freq.
* See comments about bandcross tables.
*****
end of comment;
INTEGER PROCEDURE find_index( freq ); VALUE freq; QUAD freq;
BEGIN
  INTEGER index;

  index := 0;
  WHILE ( freq > bandcross_table[ index ] ) AND ( index < max_bands )
    DO index := index + 1;
  find_index := index;
END find_index;

```

```

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#REJECT;
#COMMENT
*****
* pretune_vto set and locks the vto to a selected freq
* it then will wait for the selected delay ( to allow settling )
*
* The order of operations is very important !!
*
* The selected vto is in 50Khz steps and is 20hz lower than desired.
*
* Generally the delay is 2nS for small steps and 8nS for large steps.
*****
end of comment;
PROCEDURE pretune_vto( freq , time_delay ); VALUE freq, time_delay;
INTEGER freq, time_delay;
BEGIN
  INTEGER bcd_freq;

  IF freq < vto_49Mhz THEN freq := vto_49Mhz;
  IF freq > vto_310Mhz THEN freq := vto_310Mhz;
  bcd_freq := bcd_of_int( RIGHT( freq , 1 ) );
  IF NOT TBIT( freq , 0 ) THEN bcd_freq := SBIT( bcd_freq , 15 );

  nplloff := ( ( freq - vto_49Mhz ) / npl_gain ) ;
  npl_fig :=
  nplctl := hold_main_loop + disable_lock_error
             + loopgain_table[ sup_table[table_index] ];

  ptfreq := bcd_freq;
  ptctl := lock_pretune;
  delay( time_delay );

END pretune_vto;

```

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```

REJECT;
COMMENT
*****
* compute_vto_and_pretune computes and pretunes the vto to the inputted
* frequency and other previous act sup table values --i.e. table_index
*****
end of comment;
PROCEDURE compute_vto_and_pretune( freq);
    VALUE freq;
    OURD freq;
BEGIN
    pretune_vto(
        ( sup_table[ vto_freq ] := -40 +
          INTEGER ( (2.0E-5 * (2.0E7 + REAL( freq ))) /
            REAL( harmonic_table[sup_table[table_index]] ) ) * .5
        ), delay_6nS );
END compute_vto_and_pretune;

COMMENT
*****
* if_count counts the i.f. and returns it with 10Khz resolution.
*****
end of comment;
INTEGER CONSTANT low_signal_level := 13, trigger_if_counter := 1,
                sig_lvl_ok_no_overflow := 13000;
INTEGER SUBROUTINE if_count;
BEGIN
    if_count := 0;
    IF NOT TBIT(rdif, low_signal_level) THEN
        BEGIN
            ifcnt := trigger_if_counter;
            delay( delay_200uS );
            IF ( rdif AND sig_lvl_ok_no_overflow ) = 0 THEN
                if_count := rdif AND ZFFF;
            END;
        END
    END if_count;

```

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```

REJECT;
COMMENT
*****
* verify_pretune checks if i.f. is present and on the right sideband,
* if not it will nova ( search) the vto till it is .
* After a number of tries it will declare a "pretune failure".
*
* NOTE: The vto step sizes for checking, searching, etc and the accept-
* able if freq windows need to be checked -- deadlocks, gaps, ?????
*****
end of comment;
BOOLEAN PROCEDURE verify_pretune;
BEGIN
    BITFIELD search_ots: check_step_pos, if_found, wrong_side, drifting;
    INTEGER freq, index,
            count, delay,
            vto_search, search_count,
            cnt, first_cnt, sec_cnt, delta;

    index := sup_table[ table_index ];
    freq := sup_table[ vto_freq ];
    debug_data[3] := freq; &
    &debug_data[7] := 0; &
    sec_cnt := -1; &ohous if a sec_cnt was ever attempted debug&

    count := 0;
    search_count := 0;
    search_ots := 0; &clr check_step_pos, if_found, wrong_side, drifting&

    & prior to this point a pretune has been called to the sup_table freq
    & with a delay of 6nSecs if there was no source dclay( invalid sup_table)&

    DO
        BEGIN
            delay := delay_3nS;
            IF NOT drifting THEN
                IF wrong_side THEN
                    BEGIN
                        freq := freq + vto_sideband_shift[ index ];
                        search_count := 0;
                        delay := delay_6nS;
                    END
                ELSE
                    BEGIN & normal search &
                        vto_search := search_count *
                            ( INTEGER(vto_search_step[index]) AND ZFFF );
                        IF TBIT(search_count, 0) & i.e. odd&
                            THEN freq := freq + vto_search;
                        ELSE freq := freq - vto_search;
                        search_count := search_count * 1;
                    END & normal search &;

                    pretune_vto( freq, delay );
                    search_ots := 0; &clr check_step_pos, if_found, wrong_side, drifting&
                END
            END
        END
    END

```

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```

IF TBIT(bbstatus, pretune_unlock) THEN
    count := 99 & terminate search &
ELSE
    IF RBST( first_cnt := if_count - 2000 ) < 1100 THEN
        BEGIN
            IF first_cnt < 2000 THEN check_step_pos := 1;
            cnt := if_count; & debug&
            pretune_vto( freq *
                ( IF check_step_pos THEN vto_check_step[index]
                  ELSE -vto_check_step[index] ),
                delay_3nS );
            &!!!changed from 5 nS!&

            IF ( sec_cnt := if_count ) > 0 THEN
                BEGIN & signal present &
                    delta := RBST( first_cnt - sec_cnt );
                    IF delta < 125 THEN
                        drifting := 1;
                    ELSE
                        IF delta < 800 THEN
                            BEGIN & OK check step &
                                IF check_step_pos AND ( first_cnt < sec_cnt ) THEN
                                    wrong_side := 1;
                                ELSE
                                    BEGIN & no sec_cnt problems &
                                        if_found := 1;
                                        sup_table[ vto_freq ] := freq;
                                    END;
                                END OK check step;
                            END sec_cnt signal present;
                        END check vto loop;

                        &debug_data[7] := debug_data[7] OR search_ots; & debug&
                        count := count + 1;
                        END search loop
                    UNTIL if_found OR ( count > 25 );

                    debug_data[0] := first_cnt; & debug&
                    debug_data[1] := sec_cnt; & debug&
                    debug_data[2] := if_count; & debug&
                    debug_data[4] := freq; & debug&
                    debug_data[5] := index; & debug&
                    debug_data[6] := count; & debug&

                    IF NOT if_found THEN
                        BEGIN
                            IF TBIT(bbstatus, pretune_unlock) THEN warn( no_pretune_lock );
                            ELSE warn( pretune_fail );
                        END;

                        verify_pretune := if_found;
                    END verify_pretune;

```

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```

REJECT;
COMMENT
*****
* lock_vto_at_pretune verifies the the pretune ( i.f. present and
* correct sideband) and locks the main phase lock loop. It will delay
* long enough for main loop to settle.
*****
end of comment;
BOOLEAN PROCEDURE lock_vto_at_pretune;
BEGIN
    INTEGER temp, cnt;
    lock_vto_at_pretune := FALSE;
    IF verify_pretune THEN
        BEGIN
            pctl := hold_pretune;
            npl_flg :=
                nplctl := lock_main_loop + disable_lock_error
                    + loopgain_table[ sup_table[table_index] ];

            delay( delay_2_0nS );
            IF ( ( cnt := if_count ) + 4 ) AND ZFFF & N 2000 THEN
                warn( phase_lock_fail );
            ELSE BEGIN
                npl_flg := RBIT( npl_flg, npl_srq_disable );
                nplctl := npl_flg;
                lock_vto_at_pretune := TRUE;
            END;
        END;

        IF lock_debug THEN BEGIN
            FOR temp:=0 TO 6 DO UNUN( debug_data[temp] ); & debug&
            & MNEX( debug_data[7] ); & debug&
            UNUN( cnt ); & debug&
            CRLF; & debug&
            END;
        END lock_vto_at_pretune;

```


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```

REJECT;

ALPHA PROCEDURE retrace_type;
BEGIN
  ALPHA sup_command;
  IF coupled_tables THEN
    sup_command := "RS"
  ELSE
    IF current_acquisition_ch = current_entry_ch THEN
      sup_command := "AS0"
    ELSE
      sup_command := "AS1";
  retrace_type := sup_command;
END retrace_type;

```

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```

REJECT;
COMMENT break_entry_control
*****
* EXTERNAL SPECIFICATION FOR break_entry_control
*
* FUNCTION: Inform the sup_break routines of which channel is the
* active entry channel. This is so that the
* neu_sup_param_effective dirty's the correct sup table.
*
* Called only if entry channel has change.
*
* DECLARATION INFORMATION:
*
* INPUT: none
*
* OUTPUT: none
*
* EXTERNAL EFFECTS:
*****
* LOGIC INFORMATION FOR break_entry_control
*
* MODULES CALLED:
*
* INITIAL REFINEMENT: If sup tables are not coupled THEN change
* the entry pointer to point to the appropriate table.
*****
end of comment;
PROCEDURE break_entry_control(ch); VALUE ch; INTEGER ch; ENTRY;
BEGIN
  ALPHA sup_command;

  IF NOT coupled_tables THEN
    BEGIN
      entry_table_base := table_base[ current_entry_ch ];

      IF ch = au0_ch THEN
        wrt_priv_ib_source( au0, "" )
      ELSE
        wrt_priv_ib_source( au1, "" );
    END;
  END break_entry_control;

```

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```

REJECT;
COMMENT break_acq_control
*****
* EXTERNAL SPECIFICATION FOR break_acq_control
*
* FUNCTION: Inform the sup_break routines of the channel for which
* data is being acquired, and therefore the sup_table
* holds the x_adc and vto information.
*
* DECLARATION INFORMATION:
*
* INPUT: none
*
* OUTPUT: none
*
* EXTERNAL EFFECTS:
*****
* LOGIC INFORMATION FOR break_acq_control
*
* MODULES CALLED:
*
* INITIAL REFINEMENT: If sup tables are not coupled THEN change
* the sweep pointer to point to the appropriate table.
*****
end of comment;
SUBROUTINE break_acq_control; ENTRY;
BEGIN
  IF NOT coupled_tables THEN
    sup_table_base := table_base[ current_acquisition_ch ];
END break_acq_control;

```

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```

REJECT;
COMMENT coupled_break
*****
* EXTERNAL SPECIFICATION FOR coupled_break
*
* FUNCTION: To set break into a two or one source state of operation
*
* DECLARATION INFORMATION:
*
* INPUT: state BOOLEAN true = channels are coupled in source
* operation
* false= two separate source states exist
*
* EXTERNAL EFFECTS:
*
* When coupling is set FALSE, the sweep table
* of the selected channel is copied into the other channels
* sweep table. It is assumed that when coupling is set TRUE
* that the sweep will be aborted.
*
* COMMENTS: The first call must be with coupled state TRUE and
* someone else ( inst_break ) must have initialized the
* coupled table flag (FALSE).
* Also only calls that change the coupled table flag will
* have any effect.
*****
* LOGIC INFORMATION FOR coupled_break
*
* MODULES CALLED:
*
* INITIAL REFINEMENT:
*****
end of comment;

```

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```

WEJECT:
PROCEDURE coupled_break(state);          VALUE state;
                                           BOOLEAN state;  ENTRY;
BEGIN
INTEGER POINTER other_table;
ALPHA sup_command;

IF coupled_tables # state THEN
BEGIN
coupled_tables := state;

IF coupled_tables THEN
BEGIN
sup_command := "ALO";
END
ELSE
BEGIN & uncoupled &
IF current_entry_ch = 1 THEN
BEGIN
STPTR( other_table, table_base[ 2 ] );
sup_command := "SVZRL12";
su0_ch := 1;                & current_entry_ch &
END
ELSE
BEGIN
STPTR( other_table, table_base[ 1 ] );
sup_command := "SVIRL11";
su0_ch := 2;                & current_entry_ch &
END;

MOVE other_table := sup_table_ptr+( array_length );
END;

urt_priv_ib_source( clr_fun, sup_command );
entry_table_base := table_base[ current_entry_ch ];
sup_table_base := entry_table_base;
END coupled_state_changed ;
&ELSE do nothing&

END coupled_break;

```

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```

SUBROUTINE reset_sup_table;
BEGIN
sup_table_ptr[ sup_table_condition ] := invalid;
reset_bandnum;
END reset_sup_table;

```

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```

WEJECT:
COMMENT                                init_break
*****
*
* EXTERNAL SPECIFICATION FOR init_break
*
* FUNCTION: Initializes the sweep tables and set the couple flag TRUE.
*
*
* DECLARATION INFORMATION:
*
* INPUT: none
*
* OUTPUT: none
*
* EXTERNAL EFFECTS:
*
*****
* LOGIC INFORMATION FOR init_break
*
* MODULES CALLED:
*
* INITIAL REFINEMENT: Initialize channel 1 and 2 sweep tables, and
* set the coupling true ( with channel 1 as the master ).
*
*****
end of comment;
PROCEDURE init_break_sub(base);  VALUE base;  DOUBLE base;
BEGIN
INTEGER POINTER ptr * base;
INTEGER POINTER ptr_band;
INTEGER index;

ptr[ sup_table_condition ] := invalid;
FOR index := 0 TO max_bands DO
BEGIN
STPTR( ptr_band , AORS( ptr[ index * band_size ] ) );
ptr_band[ next_stop ] := 0;
ptr_band[ table_index ] := 0;
ptr_band[ vto_freq ] := vto_100rhz;
ptr_band[ next_flag ] := 0;
END;
END init_break_sub;

SUBROUTINE init_break;          ENTRY;
BEGIN
init_break_sub( table_base[ 2 ] );
init_break_sub( table_base[ 1 ] );
coupled_tables := TRUE;
entry_table_base := table_base[ 1 ];
sup_table_base := entry_table_base;
abort_flg := 0;
mpi_flg := ZFD;
disable_phase_lock_lost;
END init_break;

```

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```

WEJECT:
COMMENT                                maintain_sweep
*****
*
* EXTERNAL SPECIFICATION FOR maintain_sweep
*
* FUNCTION: initiate a sweep and handle everything necessary to carry
* the sweep to completion (e.g. reset sweep, phase-lock,
* source and VTO bandcrossings, stop-sweep LSRQ, and
* mid-sweep frequency updates of the source). Returns
* to the calling routine when the sweep is complete -- last
* VWDG trigger at the last frequency point -- or when an
* error condition results in an abnormal termination or
* irrecoverable situation. Will attempt to recover from any
* situation that does not affect the rest of the measurement
* and control sections. For example, it may retry VTO pretune
* and phase-lock, but should not reset a sweep.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: maintain_sweep  true = successful sweep completion,
*                          false = aborted sweep or irrecoverable
*                          situation.
*
* USAGE:
*
* 00 set up for another sweep
* UNTIL maintain_sweep = false.
* recover_gracefully.
*
* EXTERNAL EFFECTS:
*
* Mid-sweep updates of source functions will result in a call to the
* appropriate value updating procedure(s), passing an ALPHA string.
* For mid-sweep updates and normal bandcrossings, the frequency values
* can be obtained in OARD format by a call to the appropriate
* procedures, passing the current point number (from the AARD).
*
* COMMENTS:
*
* The calling process may be suspended awaiting bandcrossings and/or
* the end of the sweep.
*
*****
*
* LOGIC INFORMATION FOR maintain_sweep
*
* INITIAL REFINEMENT: At the start of a sweep the vto is pretuned accord-
* ing to the sweep tables, and the source retraced ( in alternate
* sweep use RS else RS ).
*
* Normally the loop will wait for a source settled from the
* source, set a macd stop point, phase lock, and wait till the
* sup/macd reaches the proper point. From the sweep table it is
* determined if this is an end of sweep , and the routine exits,
* or if a bandcross of the source or 8510 vto, and if so do what
* is needed and restart the loop.

```

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```

* The sweep is always stop till it is determined that everything
* is ready -- phase lock, no source changes have occurred, and
* nothing is pending in the fifo_sup_brk.
*
* If a source change has occur it will be read and the sweep
* tables dirtied. A learning process will then begin with the
* 8510 building a sweep tables of bandcross points ( source/8510)
* and their xadc and vto settings till a complete sweep of no
* changes has occur. During this "dirty / slow" sweep the 8510
* will have to compute where it is , and where it is going.
* It will check to see if a source bandcross occurs first via
* the "OB" request or if a 8510 vto bandcross occurs first (from
* 8510 bandcross tables) or end of sweep.
*
* Certain error conditions will be checked for
* 1) A sweep abort passed to maintain sweep from the Control
* process.
* 2) A Source , 8510 sweep sync error -- the Source has reached
* end of sweep and beyond before the 8510.
* 3) A phase lock of the vto to Source failed.
* A) Commands or data in fifo_sup_brk invalid.

```

```

*****
BOOLEAN PROCEDURE maintain_sweep; ENTRY;
BEGIN & maintain_sweep &

```

```

INTEGER CONSTANT normal_sup := X16, stop_sup := X10, clr_stop_sup := 6,
stop_sup_reset_xadc := X11, end_xadc_auto_zero := X16;
INTEGER CONSTANT start_freq_point := 0;
BYTE CONSTANT retrace_pending := 0, end_of_sup_pending := 1,
source_bc_pending := 2, vto_bx_pending := 3;

```

```

INTEGER string_index;
INTEGER sup_flags, next_stp;
INTEGER present_pos, present_index, next_index;
BURD present_freq, next_stop_freq;
LABEL maintain_loop, maintain_exit_true, maintain_exit_false;
INTEGER BITFIELD fig: trigger_source;
BOOLEAN bool_temp;

```

```

SUBROUTINE print_debug_data; &debug&
BEGIN UNEX(bandnum); UNEX(sup_status); &debug&
UNUN(present_pos); UNUN(next_stp); &debug&
UNEX(sup_flags); &debug&
WQUAD(present_freq); WQUAD(next_stop_freq); &debug&
CRLF; &debug&
END print_debug_data;

```

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```

REJECT;
& clear out FIFO ??? check for sbert_sweep???.
reset_bandnum;
rtf_overload :=
  tot_overload := 0 & 2 - (number_of_points / if_overload_threshold) &
  pretune_vto( sup_table[ vto_freq ], min_delay );
xcmd1 := stop_sup_reset_xadc;
reset_xadc;

wrt_priv_ib_source( no_fun, rttrace_type );
sup_flags := retrace_pending;

maintain_loop:
  sup_status := read_fifo(fifo_sup_brk);
  & do not check source status til later &

```

```

disable_phase_lock_test;

IF (sup_status = abort_sup) OR abort_fig THEN
  BEGIN
  abort_fig := 1;
  xcmd1 := stop_sup;
  delay( delay_TN3 ); & allow stop sweep to take effect &
  GO TO maintain_exit_false;
  END;

```

```

IF sup_status = xadc_brk THEN & end .BC. or vto_bx decision &
  BEGIN
  IF sup_flags = end_of_sup_pending THEN
    BEGIN
    IF sup_table_ptr[ sup_table_condition ] = nearly_valid
    THEN sup_table_ptr[ sup_table_condition ] := valid ;
    GO TO maintain_exit_true;
    END;
    set_bandnum ( bandnum + 1 );
    pretune_vto( sup_table[ vto_freq ], min_delay );
    IF sup_flags = source_bc_pending AND empty_fifo(fifo_sup_brk)
    THEN
    BEGIN
    wrt_priv_ib_source(no_fun, "BC");
    GO TO maintain_loop;
    END;
    & ELSE must be sup_flag=vto_bx_pending BUT not retrace_pending&
    END
  ELSE IF lock_proben THEN
    BEGIN
    warn_lock_proben;
    xcmd1 := stop_sup;
    reset_sup_table;
    END lost_lock;
    ELSE IF NOT source_settled THEN & fifo_sup_brk invalid coded&
    GO TO maintain_exit_false;

```

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```

REJECT; & must be Source settled or 8510 BX &
present_pos := next_stp;
present_freq := next_stop_freq;

```

```

trigger_source := 0;
IF neu_sup_params_effective THEN
  BEGIN
  update_frequency_data;
  trigger_source := 1;
  END
ELSE IF mid_sup_update THEN
  BEGIN
  reset_sup_table;
  warn(sup_sync_err);
  GO TO maintain_exit_false;
  END lost of sup sync;

```

```

IF sup_flags = retrace_pending AND NOT mid_sup_update THEN
  & need to verify this is a source_settled? &
  BEGIN
  sup_flags := end_of_sup_pending;
  reset_bandnum; & probably not needed ??? &
  present_pos := -1;
  present_freq := frequency_at_point( start_freq_point );
  IF sup_table_ptr[ sup_table_condition ] = invalid
  THEN sup_table_ptr[ sup_table_condition ] := nearly_valid ;
  xcmd1 := end_xadc_auto_zero;
  END auto zero xadc;

```

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```

REJECT;
IF sup_flags = retrace_pending AND empty_fifo( fifo_sup_brk ) THEN
  BEGIN

```

```

IF sup_table_ptr[ sup_table_condition ] = valid THEN
  BEGIN
  IF mid_sup_update OR lock_proben THEN
    BEGIN
    present_pos := present_pos - 1 -
      ( IF xpsctr=-1 THEN -1 ELSE xpsctr AND ZFFF );
      & until clear xadc irq if pending?? &
    present_freq := frequency_at_point(present_pos); & use OK? &
    END;

```

```

source_data[-1] := max_source_data;
string_index := 1;
next_stop_freq := CW/9A(read_priv_ib
  (source_no_fun, "OB", ADDR5(source_data)),
  string_index
);
& * & IF next stop freq < present_freq THEN
  BEGIN warn(bad_bc_value); & debug&
  USTR("#bad bc"); & debug&
  print_debug_data; & debug&
  GO TO maintain_exit_false; END;

```

```

present_index := find_index( present_freq + 1 );
next_index := find_index( next_stop_freq );
IF ( present_index < next_index ) & vto_bx in between? &
OR ( present_freq = next_stop_freq ) THEN
  BEGIN
  sup_flags := vto_bx_pending;
  next_stop_freq := bandcross_table[ present_index ];
  sup_table[table_index] := present_index;
  END;
ELSE
  BEGIN
  sup_flags := source_bc_pending;
  sup_table[table_index] := next_index;
  END;

```

```

next_stp := point_at_frequency(next_stop_freq);
IF next_stp <= present_pos THEN next_stp := present_pos;
IF next_stp >= 800 THEN sup_flags := end_of_sup_pending;

sup_table[ next_x_stp ] := next_stp;
sup_table[ next_flag ] := sup_flags;

compute_vto_and_pretune( present_freq );

IF position_debug THEN print_debug_data; & debug&

END invalid_sup_table;

```

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```

REJECT;
next_stp := sup_table[ next_x_stp ];
eup_flags := sup_table[ next_flag ];
xstp := next_stp - present_pos - 1;

lock_vto_at_pretune;
set_if_gain;
check_overload;

xcnd1 := clr_stop_sup;
xcnd1 := normal_sup;

END emptyfifo and no retrance pending
ELSE
BEGIN
next_stp := present_pos;
next_stp_frq := present_freq;
END else;

IF trigger_source THEN
trig_priv_ib(source);

GO TO maintain_leop;

maintain_exit_false: bool_temp :=FALSE;
GO TO maintain_sweep_exit;
maintain_exit_true: bool_temp :=TRUE;

maintain_sweep_exit:
xcnd1 := ttop_sup;
IF (tst_overload>0) OR (ref_overload>0) THEN warn( if_overload );
IF NOT TBIT( obstat, conversion_niss ) THEN warn( sup_too_fast );
maintain_sweep := bool_temp;

END; & maintain_sweep &

```

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```

REJECT;
COMMENT
***** step_source
*****
end of comment;
BOOLEAN PROCEDURE step_source( frequency_value );
VALUE frequency_value;
INTEGER frequency_value; ENTRY;
BEGIN
BOOLEAN rtr_flg;
RUPR sup_command;
OURD present_freq;

sync_flg := 0; & weed by check_eup_brk_fifo &

UNILE NOT empty_fifo( fifo_sup_brk )
DO check_fifo_sup_brk;
& clear out any pending fifo itena &

IF frequency_value <= 0 THEN
BEGIN
rweet_eup_table;
sup_command := retrance_type;
END
ELSE sup_command := "IF";

IF NOT forced_step THEN
BEGIN
present_freq := frequency_at_point( frequency_value );
sup_table[table_index] := find_index( present_freq );
compute_vto_and_pretune( present_freq );

IF frequency_value >= 0 THEN
BEGIN
urt_priv_ib_source( no_fun, sup_command );
DO
check_fifo_sup_brk
UNTIL source_settled OR abort_fig ;
END;
& ELSE was a true CU request in non-alternate sweep &
END normal_step;

If ( sync_flg OR abort_fig ) THEN
BEGIN
rtr_flg := FALSE;
delay(delay_50nS);
END
ELSE rtr_flg := TRUE;

step_source := rtr_flg;

END step_source;

```

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```

REJECT;
COMMENT
***** phase_lock
*****
* EXTERNAL SPECIFICATION FOR phase_lock
*
* FUNCTION: Pretunes the VTO to the specified frequency value,
phase-locks the VTO to the already selected phase-lock
signal, and returns to the calling procedure when the
phase-locking is complete, including any required settling,
or when an error condition results in an irrecoverable
situation. Will attempt to recover from any situation
that does not affect the rest of the measurement
and control sections. For example, it may retry VTO pretune
and phase-lock, but should not reset the source or phase-
lock channel multiplexer.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: phase_lock true * successful completion.
false * aborted phase_lock or
irrecoverable situation.
*
* COMMENTS:
* The calling process may be suspended awaiting settling times.
* Should there be provision for this routine to return more information
* about the reason for an abnormal termination, or is a simple boolean
* sufficient?
*****
* LOGIC INFORMATION FOR phase_lock
*
* INITIAL REFINEMENT:
*
*****
;
BOOLEAN PROCEDURE phase_lock; ENTRY;
BEGIN & phase_lock &

phase_lock := lock_vto_at_pretune;

END; & phase_lock &

```

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```

REJECT;
COMMENT
***** trigger_yadc
*****
* EXTERNAL SPECIFICATION FOR trigger_yadc
*
* FUNCTION: Triggers the YADC, and returns to the calling procedure
when the YADC conversion is complete (including multiple
conversions in the case of point-to-point averaging) or
when an irrecoverable situation is detected.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
* USAGE:
* INTEGER CONSTANT start := 0,
stop := 200.
*
step_size := 4.
*
FOR frequency_value := start UNTIL stop BY step_size DO
IF phase_lock(frequency_value) * true THEN
trigger_yadc
ELSE
figure out how to recover gracefully.
*
* COMMENTS:
* The calling process may be suspended awaiting completion.
* The YADC is assumed to already be in the trigger mode. There is no
provision for abnormal abort since such a condition will not be
detectable at this level.
*****
* LOGIC INFORMATION FOR trigger_yadc
*
* INITIAL REFINEMENT:
*
*****
;

```

```

SBREK.WORK.PD8510      THU, DEC 22, 1983, 10:25 AM  PAGE 30

SUBJECT:
SUBROUTINE trigger_yadc;                               ENTRY:
  BEGIN & trigger_yadc &

  mctrl      := actrl_sawc;

  force_trig_yadc;

  DO
    check_fifo_sup_brk
  UNTIL sup_status = xadc_brk;

  disable_phase_lock_lock;
  trigger_yadc := 0;
  actrl      := zero; & fear sweep node starting with non-zero;

  END; & trigger_yadc &

```

```

SBREK.WORK.PD8510      THU, DEC 22, 1983, 10:25 AM  PAGE 31

SUBJECT:
COMMENT:                               break_idle
*****
* EXTERNAL SPECIFICATION FOR break_idle
*
* FUNCTION: Service all legal inputs from the sweep-break fifo and
*           report all illegal inputs as errors. Return when the input
*           is a exit_break_idle.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
* USAGE:
*         break_idle.
*
* COMMENTS: The purpose of this routine is to assure that there is
*           never an extended period when there is not some routine
*           running to check the sweep_break_fifo in order to provide
*           reasonable response time to the user for such items as
*           start frequency entries. Such entries would otherwise have
*           to wait until the next sweep, which could be indefinite in
*           the case of a "held" sweep. This routine provides service
*           for those interrupts that occur when the
*           control routine is not expecting sweep-breaks as a
*           direct result of an active sweep. The control routine
*           causes this routine to terminate by sending it a
*           exit_break_idle via the sweep-break-fifo prior to beginning
*           any sweep operations. This routine is called when there
*           will be a lull in such operations, so that interrupts will
*           still be serviced in reasonable time, specifically feedback
*           from the source for user inputs such as start frequency.
*
*****
* LOGIC INFORMATION FOR break_idle
*
* INITIAL DEFINITION:
*
*****

SUBROUTINE break_idle;                               ENTRY:
  BEGIN & break_idle &
  DO
    BEGIN
      check_abort;
      check_fifo_sup_brk;
    END
  UNTIL sup_status = exit_break_idle;
  END; & break_idle &

```

```

SBREK.WORK.PD8510      THU, DEC 22, 1983, 10:25 AM  PAGE 32

BOOLEAN SUBROUTINE break_paused;                       ENTRY:
  BEGIN & break_paused &

  DO check_fifo_sup_brk
  UNTIL (sup_status = exit_break_idle) OR (sup_status = abort_sup);

  break_paused := NOT(sup_status = abort_sup);
  END; & break_paused &

END;

SUBROUTINE print_debug_data;                           &debug&
  BEGIN WHex(bandnum,1); WHex(sup_status,3);           &debug&
  WNUM(present_pos); WNUM(next_stp);                 &debug&
  SHex(sup_flags,2); &debug&
  WQUO(present_freq); WQUO(next_stop_freq);          &debug&
  CRLF; &debug&
  END print_debug_data; &debug&

PROCEDURE alt_debug_sub(str); VRLNE str; RLPRA str;   &debug&
  BEGIN
  IF alt_debug THEN
    BEGIN USTR(str); WNUM(coupled_table);           &debug&
    WNUM(current_entry_ch); WNUM(current_acquisition_ch); &debug&
    CRLF; END; &debug&
  END alt_debug_sub; &debug&

```

```

CCRL.WORK.PD8510      THU, DEC 22, 1983, 10:26 AM  PAGE 1

INTEGER CONSTANT
correct_off := 0, & fixed by datap & cal_node &
correct_on  := 1,

response    := 1, & fixed by datap & cal_type &
one_port_on_1 := 2,
one_port_on_2 := 3,
sup_port     := 4,
simple_two_port := 5,
undefined_cal := -1,

std_open    := 0, & cal_std_type &
std_ishort  := 1, & also used by arrays in satds.work &
std_lead    := 2,
std_thru    := 3, & arbitrary 'z' &
std_z       := 4,
std_undefined := -1,

done_1_port_on_1 := 0, & cal_done_type &
done_1_port_on_2 := 1,
done_reflection  := 2,
done_trans       := 3,
done_isol        := 4,
done_2_port      := 5,
done_class       := 6;

```

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```

EXTERNAL INTEGER cal_type;
EXTERNAL LOGICAL cal_in_progress,
                 cal_coeffs_allocated,
                 measuring_std_data;

DOUBLE PROCEDURE cal_erray_addr( array_number );
VALUE array_number;
INTEGER array_number;
INTEGER PROCEDURE cal_size;
SUBROUTINE restore_param;
SUBROUTINE deallocate_cal_array;
BOOLEAN PROCEDURE partial_allocate_cal( type );
VALUE type;
INTEGER type;
SUBROUTINE cal_acquisition_done;
SUBROUTINE acquire_data;
    
```

SCAL.WORK.PD5510 TNU, DEC 22, 1983, 10:26 AM PAGE 1

```

M68K1,P,"cal"
BEGIN

#FILE edebug2.work;           & DEBUG &
#FILE ftern.work;           & DEBUG &
#FILE ftern3.work;          & DEBUG &
#FILE factive.work;         & for select_active_fcn &
#FILE ftime.work;           & for tdr_check &
#FILE ftime2.work;          & user3_zero &
#FILE ftopmisc.work;        & for beep and done_tone &
#FILE futill.work;          & for tell and warn &
#FILE futill2.work;         & for clear_message &
#FILE fcal0.work;           & correction_off and recall_cal &
#FILE ccal.work;            & for command_token &
#FILE fcommand.work;       & for single_omsecp and n_sweep &
#FILE cmenu.work;
#FILE fmenu.work;
#FILE fstrml1.work; & enter_frequency_at point and point_at_frequency &
#FILE fchdata.work;
#FILE chtable.work;
#FILE fhtable.work;
#FILE fcontvar.work;       & for dp_rsu_base &
#FILE fsize.work;
#FILE fmengr.work;         & for request_ and release_array &
#FILE cmngr.work;         & for gave_op &
#FILE fdatngr.work;       & for gen_cal_info &
#FILE fnbcal.work;
#FILE ccalmenu.work;       & for cmd... for hilights &
#FILE fstds.work;         & for anncate_std_classes, etc. &
#FILE coverage.work;      & for evg_on &
#FILE fparam.work;        & for neu_parameter &

PROCEDURE wdy_user3( from_addr, to_addr, size );
VALUE from_addr, to_addr, size;
DOUBLE from_addr, to_addr;
INTEGER size;
SUBROUTINE CHV1_save;
SUBROUTINE fetch_CHV1;
COMPLEX PROCEDURE exp_cnplx(val); VALUE val; COMPLEX val;

EXTERNAL REAL TwoPi, system_z0;
    
```

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```

#EJECT;
INTEGER CONSTANT user3_length := 6,
                 max_num_of_slides := 4,
                 real_size := 4,
                 elide_data_blk := 7 * real_size;

REAL CONSTANT unscale_c0 := 1.0E-15,
              unscale_c1 := 1.0E-27,
              unscale_c2 := 1.0E-36;

COMPLEX CONSTANT complex_1 := {1.0,0.0};

GLOBAL INTEGER cal_type;
GLOBAL BOOLEAN cal_in_progress,
              cal_coeffs_allocated,
              measuring_std_data;

INTEGER cal_stdz_remaining,
        num_slides,
        old_param,
        temp_number_of_groups,
        pt_count,
        last_class;
BOOLEAN refl_computed;
DOUBLE cal_coeff_addr,
       elide_data_ptr,
       data_source,
       data_destination;

BYTE TABLE check_done :=
done_reflection, done_reflection, done_reflection,
done_isol,
done_trans, done_trans,
done_reflection, done_reflection, done_reflection,
done_isol,
done_trans, done_trans;

INTEGER TABLE needed_mask := & indexed by cal done type &
& bit patterns &
Z7, &done_1_port_on_1 &
Z7, &done_1_port_on_2 &
Z1C7, &done_reflection &
ZC30, &done_trans &
Z208, &done_isol &
ZFFF, &done_2_port &
Z1, &done_response &

INTEGER TABLE cal_stdz_needed := & indexed by cal_type &
& place holder &
& bit patterns &
0, & response &
1, & response &
Z7, & one-port port 1 &
Z7, & one-port port 2 &
ZFFF, & two-port &
Z03F, & simple_two_port &

BYTE TABLE cal_arrays := & indexed by cal_type &
& number of arrays &
0, & place holder &
1, & response &
3, & one-port port 1 &
    
```

SCAL.WORK.PD5510 TNU, DEC 22, 1983, 10:26 AM PAGE 3

```

3, & one-port port 2 &
12, & two-port &
12, & simple_two_port &

INTEGER TABLE cal_menus := & indexed by cal_type &
0, & place holder &
SID_CLASS_MENU, & response &
PDR1_ONE_REFL, & one-port port &
PDR1_TWO_REFL, & one-port port &
CAL_MENU2, & two-port &
CAL_MENU3, & simple_two_port &
    
```

```

SCBL.WORK.PD8510          THU, DEC 22, 1983, 10:26 AM    PAGE 4

WEJECT; COMMENT
*****
* array size required for error coefficient arrays and array header
* for current cal_type.
*****
INTEGER PROCEDURE cal_size;          ENTRY;
BEGIN & cal_size &
  cal_size := ( ( INTEGER(cal_arrays[cal_type]) * array_size +
                header_size
                ) OR X003F
                ) + 1;          & bump up to even 64-byte boundary &
END; & cal_size &

```

```

SCBL.BDRK.PD8510          THU, DEC 22, 1983, 10:26 AM    PPCE 5

WEJECT;
COMMENT
*****
*
*****
DOUBLE PROCEDURE cal_array_addr( array_number );
VALUE array_number;
INTEGER array_number;
BEGIN & cal_array_addr &

IF ( ( cal_coeffs_allocated )      RND
    ( array_number <= cal_arrays[cal_type] )
    ) THEN
  cal_array_addr := cal_coeff_addr + DOWNSIE(array_number*array_size)
ELSE
  cal_array_addr := 0;

END; & cal_array_addr &

```

```

SCBL.WORK.PD8510          THU, DEC 22, 1983, 10:26 AM    PAGE 6

WEJECT; COMMENT
*****
SUBROUTINE tell_comp_cal_coeff;    tell( comp_cal_coeff );

SUBROUTINE tell_connect_std;      tell( connect_std );

SUBROUTINE tell_press_done;      tell( press_done );

```

```

SCBL.WORK.PD8510          THU, DEC 22, 1983, 10:26 AM    PAGE 7

WEJECT; COMMENT
*****
*
*****
SUBROUTINE restore_param;          ENTRY;
BEGIN & restore_param &
  new_parameter( old_param );
END; & restore_param &

```

```

SCAL.WORK.PD&S10          THU, DEC 22, 1983, 10:26 AM  PRGE  &

WEJECT; COMMENT          deallocate_cal_array
*****
*
*
SUBROUTINE deallocate_cal_array;          ENTRY;
BEGIN & deallocate_cal_array &
  IF cal_coeffs_allocated THEN
    .release_array( cal_coeff_addr );
    cal_coeffs_allocated := FALSE;
  END; & deallocate_cal_array &

COMMENT                  abort_cal
*****
*
*
SUBROUTINE abort_cal;
BEGIN & abort_cal &
  restore_param;
  deallocate_cal_array;
  cal_type := undefined_cal;
  cal_in_progress := FALSE;
  pop_menu( CAL_MENU );
  END; & abort_cal &
    
```

```

SCAL.WORK.PD&S10          THU, DEC 22, 1983, 10:26 AM  PRGE  9

WEJECT; COMMENT          allocate_cal_array
*****
*
*
BOOLEAN PROCEDURE allocate_cal_array;
BEGIN & allocate_cal_array &
  BOOLEAN result;

  IF cal_coeffs_allocated THEN
    .release_array(cal_coeff_addr );
    cal_coeffs_allocated := TRUE;
    cal_in_progress := TRUE;
    cal_coeff_addr := request_arrayf cal_size );
    IF cal_coeff_addr <> 0 THEN
      BEGIN
        set_entry_ch_double(cal_coeff_addr, ch_e_coeff_base);
        highlight_off( end_response_type, end_class_done );
        result := TRUE;
      END
    ELSE & allocation error &
      BEGIN
        warn( exceeded_available_memory );
        abort_cal;
        result := FALSE;
      END;

  allocate_cal_array := result;

END; & allocate_cal_array &
    
```

```

SCAL.WORK.PD&S10          THU, DEC 22, 1983, 10:26 AM  PRGE  10

WEJECT; COMMENT          partial_allocate_cal
*****
*
*
BOOLEAN PROCEDURE partial_allocate_cal( type );
VALUE type;
INTEGER type;          ENTRY;
BEGIN & partial_allocate_cal &
  BOOLEAN result;

  cal_type := type;
  cal_in_progress := FALSE;
  result := allocate_cal_array;
  set_entry_ch_integer( cal_type, ch_correction_type );

  partial_allocate_cal := result;
  END; & partial_allocate_cal &
    
```

```

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WEJECT; COMMENT          allocate_cal
*****
*
*
BOOLEAN PROCEDURE allocate_cal( type );
VALUE type;
INTEGER type;
BOOLEAN result;
INTEGER required,
  avail;

  cal_type := type;
  cal_in_progress := FALSE;

  required := cal_seg_size( cal_size ); & bubble blocks req'd &
  avail := cal_seg_avail;

  IF avail >= required THEN & there will be enough ram space. &
    BEGIN & if &
      num_slides := 0;
      refl_computed := FALSE;
      result := allocate_cal_array;
      set_entry_ch_integer( cal_type, ch_correction_type );
    END & if &
  ELSE & there will not be enough space in &
    BEGIN & else &
      & bubble to store the completed cal &
      warn( select_delete_cal_set );
      abort_cal; & performs a pop_menu(CAL_MENU) &
      result := FALSE
    END; & else &

  allocate_cal := result;

END; & allocate_cal &
    
```


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```

REJECT: COMMENT                                     init_correction
*****
*
*
SUBROUTINE init_correction;                          ENTRY;
BEGIN & init_correction &
  measuring_std_data := FALSE;
  cal_coef. allocated := FALSE;
  cal_type := undefined cal;
  cal_in_progress := FALSE;
  init_calD;
END; & init_correction &
    
```

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```

REJECT: COMMENT                                     set_cal_type
*****
*
*
PROCEDURE set_cal_type( type );
VALUE type;
INTEGER type;
BEGIN & set_cal_type &

  IF allocate_cal( type ) THEN
    BEGIN & if &
      old_param := entry_ch.integer( ch_param );
      cal_stds_remaining := cal_etde_needed[ type ];

      IF ( ( cal_type <> two_port ) AND
          ( cal_type <> simple_two_port )
        ) THEN
        tell_connect_std ;

      IF cal_type = response THEN
        set_std_class( freq_resp_std ) & before gen_menu &
      ELSE
        BEGIN & else &
          annotate_std_classes;
          gen_menu( cal_menus[type], 1 ) & after annot ... &
        END; & else &
      END; & if &

END; & set_cal_type &
    
```

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```

REJECT: COMMENT                                     resume_cal
*****
*
*
SUBROUTINE resume_cal;
BEGIN & resume_cal &
  IF cal_in_progress THEN
    gen_menu( cal_menus[cal_type], 1 )
  ELSE
    warn( no_cal_in_progress );
END; & resume_cal &

SUBROUTINE clear_message_and_in_progress;
BEGIN
  clear_message( comp_cal_coef );
  cal_in_progress := FALSE; & needs to be false after a "compute" &
END;
    
```

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```

REJECT: COMMENT                                     move_slide_val
*****
*
* move_slide_val is used to move data to/from local stack to more
* long term memory
* IT IS VERY DEPENDENT ON THE ALLOCATION ORDER OF THE LOCAL STACK
*
PROCEDURE move_slide_val( from_adr, to_adr ); VALUE from_adr, to_adr;
DOUBLE from_adr, to_adr;

BEGIN
  INTEGER POINTER from = from_adr,
                to = to_adr;

  MOVE to := from,+(slide_data_blk/2);

END move_slide_val;
    
```

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```

WEJECT: COMMENT
***** load_slided
*****
;
PROCEDURE load_slided;
BEGIN
  RERL RRRRY values[ 0 : ( slide_data_blk / real_size ) - 1 ];
  REAL x, y, x2, y2, x2_y2,
        sx = values[ 0 ], sy = values[ 1 ],
        sx2 = values[ 2 ], sy2 = values[ 3 ], sxy = values[ 4 ],
        sx3_y2x = values[ 5 ], sy3_x2y = values[ 6 ];
  DOUBLE add_src, add_dst;

  add_src := data_source;
  IF memory_stolen( slide_data_ptr, slide_load_arrays_id,
                  slide_data_blk * pt_count )
  THEN num_slides := 0 ;

  IF slide_data_ptr # 0 THEN
  BEGIN
    add_dst := slide_data_ptr ;

    REPEAT pt_count DO
    BEGIN
      IF num_slides = 0 THEN
        sx := sy := sx2 := sy2 := sxy := sx3_y2x := sy3_x2y := 0.0
      ELSE move_slide_val( add_dst, RDRS( values ) );

      ASSEMBLE( MOVE.L add_src, R0; JSR fetch_CWVE1;
                MOVE.L R0, x; MOVE.L R1, y; R0D.L R6, add_src);

      x2 := x * x;
      y2 := y * y;
      x2_y2 := x2 + y2;
      sx := sx * x; sy := sy * y;
      sxy := sxy + (x*y);
      sx2 := sx2 + x2; sy2 := sy2 + y2;
      sx3_y2x := sx3_y2x + (x * x2_y2); sy3_x2y := sy3_x2y + (y * x2_y2);

      move_slide_val( RDRS( values ), add_dst );
      add_dst := add_dst + slide_data_blk;
    END LOOP;

    num_slides := num_slides + 1 ;
    release_auxiliary_memory( slide_data_ptr, slide_load_arrays_id );

  END & array space available &
  ELSE warn( exceeded_available_memory );
END load_slided;

```

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```

WEJECT: COMMENT
***** compute_load
*****
;
* PROBLEMS: Due to the limited numerical resolution a potential problem
* may occur. The input values are points on a circle, and
* terms to the third power occur, this means the input
* resolution is approx 8 bits. So the circle finding routine
* will find the center of the circle to -48db of the data.
* i.e. -- Do NOT expect more than approx -48db accuracy on the
* circle compared to the worst case data value.
* NOTE: Also num of slides have some effect on the resolution.
*****
;
PROCEDURE compute_load;
BEGIN
  RERL tx, ty, tx2, ty2, txy, tx3_y2x, ty3_x2y;
  REAL x, y, det, sx, tx, sy, ty;
  RERL RRRRY values[ 0 : ( slide_data_blk / real_size ) - 1 ];
  REAL sx = values[ 0 ], sy = values[ 1 ],
        sx2 = values[ 2 ], sy2 = values[ 3 ], sxy = values[ 4 ],
        sx3_y2x = values[ 5 ], sy3_x2y = values[ 6 ];
  DOUBLE add_dst, add_src;

  IF memory_stolen( slide_data_ptr, slide_load_arrays_id,
                  slide_data_blk * pt_count )
  THEN num_slides := 0 ;

  add_src := slide_data_ptr ;
  add_dst := data_destination ;

```

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```

WEJECT:
IF num_slides <= min_num_of_slides THEN
  warn( more_slides_needed )
ELSE
  BEGIN
    tell_comp_cal_coeff ;
    REPEAT pt_count DO
    BEGIN
      move_slide_val( add_src, RDRS( values ) );

      tx := sx / num_slides ; ty := sy / num_slides ;
      tx2 := sx2 - ( sx * tx );
      ty2 := sy2 - ( sy * ty );
      txy := sxy - sx * ty ;

      tx3_y2x := sx3_y2x + ( tx * ( 2.0 * sx * tx - 3.0 * sx2 - sy2 ) )
                - ( 2.0 * ty * txy );
      ty3_x2y := sy3_x2y + ( ty * ( 2.0 * sy * ty - 3.0 * sy2 - sx2 ) )
                - ( 2.0 * tx * txy );
      det := .5 / ( ( tx2 * ty2 ) - ( txy * txy ) );

      x := tx + det * ( ( ty2 * tx3_y2x ) - ( txy * ty3_x2y ) );
      y := ty + det * ( ( tx2 * ty3_x2y ) - ( txy * tx3_y2x ) );

      ASSEMBLE( MOVE.L add_dst, R0; MOVE.L x, R0; MOVE.L y, R1;
                JSR CWVE_save; MOVE.L R0, add_dst );

      add_src := add_src + slide_data_blk;
    END;

    num_slides := 0;
    IF frequency_covered THEN tell_press_done
    ELSE tell_connect_std;
    previous_menu;
  END else enough slides;

  release_auxiliary_memory( slide_data_ptr, slide_load_arrays_id );
END compute_load;

```

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```

WEJECT: COMMENT
***** take_data
*****
;
PROCEDURE take_data;
  BEGIN & take_data &
  BOOLEAN is_sliding, std_in_band;
  REAL fmin, fmax;
  INTEGER class, pt_start, pt_stop ;

  is_sliding := TBIT( std_measured( fmin, fmax, class ) , 1);

  IF cal_type = one_port_on_2 THEN class := class - port_offset;
  IF cal_type = response THEN class := 0;

  std_in_band := TRUE;
  pt_start := point_at_frequency( BURD( fmin ) ) / step_size;
  pt_stop := point_at_frequency( BURD( fmax ) ) / step_size;
  &NUM( pt_start ); &NUM( pt_stop ); &
  & the following is to make sure take data banding
  & agrees with standard specs in std_act
  & problems when buckets step < 1 Hz &

  &RERL( REAL( entry_frequency_at_point( pt_start * step_size ) ) ); &
  IF NOT( fmin <= REAL( entry_frequency_at_point( pt_start * step_size ) ) )
  THEN IF pt_start < number_of_points THEN pt_start := pt_start + 1
  ELSE std_in_band := FALSE;

  &RERL( REAL( entry_frequency_at_point( pt_stop * step_size ) ) ); &
  IF NOT( fmax <= REAL( entry_frequency_at_point( pt_stop * step_size ) ) )
  THEN IF pt_stop > 0 THEN pt_stop := pt_stop - 1
  ELSE std_in_band := FALSE;

  pt_count := pt_stop - pt_start + 1;

  IF ( pt_count > 0 ) AND std_in_band THEN
  BEGIN
    data_source := dp_raw_base( current_entry_ch, generic_param )
                  + DOUBLE( pt_start * user3_length );
    data_destination := cal_coeff_addr
                       + DOUBLE( ( class * array_size )
                                 + ( pt_start * user3_length ) );

    IF is_sliding THEN
      load_slided
    ELSE
      copy_user3( data_source, data_destination, pt_count );
    END pt_count > 0;

    highlight_last_element;
    IF frequency_covered OR is_sliding THEN
    BEGIN
      IF is_sliding AND num_slides <= min_num_of_slides
      THEN tell( slide_load )
      ELSE tell_press_done;
    END

```

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```

      cal_stds_remaining := RBIT( cal_stds_remaining, class );
      last_class := class;
    END
  ELSE tell_connect_std;
END; & take_data &

```

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```

NEJECT;
PROCEDURE zero_std( std );
      VALUE std; INTEGER std;
BEGIN
  cal_stds_remaining := RBIT( cal_stds_remaining, std );
  user3_zero( (cal_coeff_addr + DOUBLE( std * array_size ) ),
              number_of_points );
END zero_std;

```

```

SUBROUTINE omit_isolation;
BEGIN
  zero_std( isoin_fud_std );
  zero_std( isoin_rev_std );
  highlight_command( cmd_omit_isolation );
  beep( done_tone );
  tell_press_done ;
END omit_isolation;

```

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```

NEJECT: COMMENT
***** std_act
*****
;
COMPLEX PROCEDURE std_act( freq, class );
      VALUE freq, class;
      REAL freq; INTEGER class;
BEGIN
  INTEGER type, type2;
  REAL freq_radians, loss, delay, z_line;
  COMPLEX result, z0;
  REAL POINTER std_coeff;
  BYTE POINTER std_type = std_coeff;
  REAL real_result = result, imag_result = result + 4;
  DOUBLE d = std_coeff;
      & DEBUG &

  SUBROUTINE rotate;
    result := result * exp_cnplx( COMPLEX( 0.0, delay * freq_radians ) );
  STPTR( std_coeff, standard_specs( freq, class ) );

  freq_radians := TuOp1 * freq;
  type := std_type[ type_index ];
  type2 := std_type[ type2_index ];

  &IF cal_debug THEN BEGIN
  WSTR( "std_act"; WREAL( freq ); WNUM( class ); WHex( d, 7 ); WNUM( type );
      WNUM( type2 ); CRLF; END; &

  delay := std_coeff[ delay_index ];
  loss := std_coeff[ loss_index ];
  z_line := std_coeff[ z0_index ];
  z0 := COMPLEX( system_z0, 0.0 );
  result := 0.0;

  IF type = std_thru THEN
    &thru& BEGIN
      result := complex_1;
    END
  ELSE
    BEGIN
      IF type = std_open THEN
        &open& BEGIN
          imag_result := ( std_coeff[ c0_index ] * unscale_c0 )
            + freq * ( ( std_coeff[ c1_index ] * unscale_c1 )
              + freq * ( std_coeff[ c2_index ]
                * unscale_c2 ) );
          & order important -- overflow prob&
          imag_result := -1.0 / ( imag_result * freq_radians );
        END
      ELSE IF type = std_load THEN
        &load& result := z0
      ELSE IF type = std_z THEN
        & z & real_result := std_coeff[ z0_index ]
      ; COMMENT unneeded

```

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```

      ELSE IF type = std_short THEN
        &short&
          & default value are correct & ;
      result := ( result - z0 ) / ( result + z0 );
      delay := -2.0 * delay;
      rotate;

      END not a thru;

  &IF cal_debug THEN BEGIN
  WSTR( " " ); WCPM( result ); WREAL( delay ); WREAL( loss ); WREAL( z_line ); CRLF;
  END; &
  std_act := result;
  END std_act;

```

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```

REJECT; COMMENT compute_freq_resp_coeff
*****
* BE CAREFUL OF ACCESSING THE ARRAYS ( ONLY WORD WRITE ACCESSES )
*****
;
PROCEDURE compute_freq_resp_coeff;
BEGIN
  DOUBLE add;
  INTEGER index;
  REAL freq;
  COMPLEX coeff, neas;
  add := cal_coeff_addr;
  FOR index := 0 STEP step_size UNTIL 800 DO
    BEGIN
      freq := REAL(entry_frequency_at_point(index));
      ASSEMBLE(MOVE.L add, R8; JSR fetch_CWV1; MOVE.L R0-R1, neas);
      coeff := neas / std_act(freq, freq_resp_std);
      ASSEMBLE(MOVE.L add, R8;
        MOVE.L coeff, R0-R1; JSR CWV1_save);
      add := add + user3_length;
    END loop;
  clear_message_and_in_progress;
END;

```

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```

REJECT; COMMENT compute_1_port_coeff
*****
* BE CAREFUL OF ACCESSING THE ARRAYS ( ONLY WORD WRITE ACCESSES )
*****
;
PROCEDURE compute_1_port_coeff(first_std_class);
  VALUE first_std_class; INTEGER first_std_class;
BEGIN
  DOUBLE add;
  INTEGER offset, index;
  REAL freq;
  COMPLEX neas1, neas2, neas3,
    act_1, act_2, act_3,
    term21_21, term32_32, term13_13,
    term21_3, term32_1, term13_2,
    coeff1, coeff2, coeff3,
    det,
    term21*coeff1, term32*coeff2, term13*coeff3;
  add := cal_coeff_addr;
  offset := array_size;
  IF NOT cal_in_progress & only occurs on port2 of 2port reflection
  THEN add := cal_coeff_addr + (port_offset * offset);
  tell_comp_cal_coeff;

```

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```

REJECT;
FOR index := 0 STEP step_size UNTIL 800 DO
  BEGIN
    freq := REAL(entry_frequency_at_point(index));
    act_1 := std_act(freq, first_std_class);
    act_2 := std_act(freq, first_std_class + 1);
    act_3 := std_act(freq, first_std_class + 2);
    ASSEMBLE(MOVE.L add, R8; JSR fetch_CWV1; MOVE.L R0-R1, neas1;
      ADD.W offset, R8; JSR fetch_CWV1; MOVE.L R0-R1, neas2;
      ADD.W offset, R8; JSR fetch_CWV1; MOVE.L R0-R1, neas3);
    term21 := neas2 - neas1;
    term32 := neas3 - neas2;
    term13 := neas1 - neas3;
    term21_3 := term21 * act_3;
    term32_1 := term32 * act_1;
    term13_2 := term13 * act_2;
    term21_21 := term21 * act_2 * act_1;
    term32_32 := term32 * act_3 * act_2;
    term13_13 := term13 * act_1 * act_3;
    det := term21_21 + term32_32 + term13_13;
    coeff1 := (term21_21*neas3 + term32_32*neas1 + term13_13*neas2)
      / det;
    coeff2 := -(term21_3 + term32_1 + term13_2)
      / det;
    coeff3 := coeff1 * coeff2 +
      ((term21_3*neas3 + term32_1*neas1 + term13_2*neas2)
      / det);
    ASSEMBLE(MOVE.L add, R8;
      MOVE.L coeff1, R0-R1; JSR CWV1_save;
      MOVE.L adc, R8; ADD.W offset, R8;
      MOVE.L coeff2, R0-R1; JSR CWV1_save;
      MOVE.L add, R8; ADD.W offset, R8;
      MOVE.L coeff3, R0-R1; JSR CWV1_save);
    add := add + user3_length;
  END loop;
  clear_message_and_in_progress;
  refl_computed := TRUE;
END compute_1_port_coeff;

```

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```

REJECT; COMMENT compute_2_port_coeff
*****
* Order (structure) of error coeffs is VERY important ( see correct )
* e e e e e e e e e e e e e e e e e e
* DF SF RF XF LF TF DR SR RR XR LR TR
*
* BE CAREFUL OF ACCESSING THE ARRAYS ( ONLY WORD WRITE ACCESSES )
*****
end of comment;
PROCEDURE compute_2_port_coeff;
BEGIN
  DOUBLE add, add2;
  INTEGER offset, coeff_offset, index, port;
  REAL freq;
  COMPLEX coeff1, coeff2, coeff3,
    coeff4, coeff5, coeff6,
    neas4, neas5, neas6;
  add := cal_coeff_addr;
  tell_comp_cal_coeff;
  offset := array_size;
  FOR port := 1 TO 2 DO
    BEGIN
      IF port = 2 THEN add := cal_coeff_addr + (port_offset * offset);
      IF ((cal_type = simple_two_port) AND (port = 2)) THEN
        copy_user3(cal_coeff_addr, add, port_size * number_of_points)
      ELSE
        FOR index := 0 STEP step_size UNTIL 800 DO
          BEGIN
            ASSEMBLE(MOVE.L add, R8; JSR fetch_CWV1; MOVE.L R0-R1, coeff1;
              ADD.W offset, R8; JSR fetch_CWV1; MOVE.L R0-R1, coeff2;
              ADD.W offset, R8; JSR fetch_CWV1; MOVE.L R0-R1, coeff3;
              ADD.W offset, R8; JSR fetch_CWV1; MOVE.L R0-R1, neas4;
              ADD.W offset, R8; JSR fetch_CWV1; MOVE.L R0-R1, neas5;
              ADD.W offset, R8; JSR fetch_CWV1; MOVE.L R0-R1, neas6);
            coeff5 := neas5 - coeff1;
            coeff6 := coeff5 / (coeff3 + (coeff2 * coeff5));
            & load match &
            coeff6 := (neas6 - neas4) * (complex_1 - (coeff2 * coeff5));
            & S transmission tracking &
            & nothing needed for xtalk &
            add2 := add + RLEFT(DOUBLE(offset), 2); & offset&
            ASSEMBLE(MOVE.L add2, R8;
              MOVE.L coeff5, R0-R1; JSR CWV1_save;
              MOVE.L add2, R8; ADD.W offset, R8;
              MOVE.L coeff6, R0-R1; JSR CWV1_save);
            add := add + user3_length;
          END add index loop;
        END;

```

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```

END port loop;
clear_message_and_in_progress;
END compute_2_port_coefF;

```

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```

REJECT; COMMENT cal_done
*****
*
*
*
PROCEDURE cal_done( type );
VALUE type;
INTEGER type;
BEGIN & cal_done &

IF (type = done_class) AND NOT frequency_covered THEN
warn( not_finished_calling )
ELSE
IF (type = done_class) AND ( col_type = response ) THEN
BEGIN
highlight_last_class;
IF last_class_element > 1 THEN
previous_menu;
IF ( (cal_stds_remaining AND cal_stds_needed[ cal_type ] AND
needed_mask[ check_mask[ last_class ] ] ) = 0 ) THEN
BEGIN
IF cal_type = two_port THEN tell_press_done
ELSE tell( press_save );
END
ELSE tell_connect_std ;
END
ELSE IF ( (cal_stds_remaining AND needed_mask[type]) = 0 ) THEN
warn( not_finished_calling )
ELSE
BEGIN & enough_standards_done_and_not_a_done_class &
CASE type OF
BEGIN & case &
BEGIN
compute_1_port_coefF( port1_1st_std ) & done_1_port_on_1 &
IF cal_type = simple_two_port THEN
BEGIN & if &
cal_in_progress := TRUE; & not yet FALSE &
highlight_command(cnd_cal_simple_reflection);
END; & if &
END;
BEGIN
compute_1_port_coefF( port2_1st_std ) & done_1_port_on_2 &
END;
BEGIN
& done_reflection &
compute_1_port_coefF( port1_1st_std );
& special port2 call &
compute_1_port_coefF( port2_1st_std );
cal_in_progress := TRUE; & not yet FALSE &
highlight_command(cnd_cal_reflection);
END;
BEGIN
& done_trans &
IF cal_type = simple_two_port THEN
highlight_command(cnd_cal_simple_thru)
ELSE
highlight_command(cnd_cal_thru);
END;
END;
END;

```

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```

BEGIN
& done_isol &
IF cal_type = simple_two_port THEN
highlight_command(cnd_cal_simple_isolation)
ELSE
highlight_command(cnd_cal_isolation);
END;
BEGIN
& done_2_port &
compute_2_port_coefF;
cal_type := two_port; & in case of simple_two_port &
END;
BEGIN
& done_class ( done_response ) &
compute_freq_resp_coefF;
END;
END; & case &
IF NOT cal_in_progress THEN
BEGIN & if &
tell( select_cal_set );
gen_cal_info( save_cp );
END & if &
ELSE
BEGIN
previous_menu;
IF ((cal_stds_remaining AND cal_stds_needed[cal_type])=0)
THEN tell( press_save );
END;
END; & not a done_class and enough_standards done &
END & cal_done & ;

```

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```

REJECT; COMMENT cal_acquisition_done
*****
*
* Called by control, in the control process.
*
*
*
SUBROUTINE cal_acquisition_done; ENTRY;
BEGIN & cal_acquisition_done &

take_data;
IF last_class_element <= 1 THEN
cal_done(done_class);
beep(done_tone);
clear_message( measuring_std );
number_of_groups := temp_number_of_groups;
measuring_std_data := FALSE;

END; & cal_acquisition_done &

```

```

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WEJECT:
COMMENT:                acquire data
*****
*
* Begin data acquisition for obtaining calibration data. If swept,
* take one additional sweep to allow for settling. If averaging is
* turned on, take enough sweeps for the averaging factor plus 1.
*
* Called from the command process, as with most other cal operations.
*
*****
SUBROUTINE acquire_data;          ENTRY:
BEGIN & acquire_data &
  IF NOT measuring_std_data THEN
    BEGIN & if &
      temp_number_of_groups := number_of_groups;
      measuring_std_data := TRUE;
    END; & if &
    tell( measuring_std );
  IF sweep_node = 0empt THEN
    IF entry_ch_integer(ch_averge_node) = avg_on THEN
      n_sweep( entry_ch_integer(cb_averge_factor) + 1 )
    ELSE
      n_sweep(2)
    ELSE
      single_sweep;
  END; & acquire_data &

```

```

SCBL.WORK.P0B510          THU, DEC 22, 1983, 10:26 AM    PAGE 33

WEJECT:
SUBROUTINE check_refl_status;
BEGIN
  tell_connect_std ;
  IF refl_computed THEN
    BEGIN & must redo all of relection&
      cal_std_remaining := cal_std_remaining OR
      ( needed_mask(done_reflection) AND cal_std_needed[cal_type] );
      highlight_off( cmd_port1_std1, cmd_port2_std3 );
      highlight_off(cmd_cal_reflection,cmd_cal_reflection);
      highlight_off(cmd_cal_simple_reflection,cmd_cal_simple_reflection);
      refl_computed := FALSE;
    END & must redo all of relection;
  END check_refl_status;

PROCEDURE if_correct_off_select_cal_kit( kit ); VALUE kit; INTEGER kit;
BEGIN
  IF entry_ch_integer( ch_correction_node ) = correct_off THEN
    BEGIN & if &
      select_cal_kit( kit );
      gen_menu(CRL_TYPE_MENU, 1 )
    END & if &
  ELSE
    warn( turn_correct_off );
  END if_correct_off_select_cal_kit;

FILE fcalmenu.work;

END$

```

```

FCRL0.WORK.P0B510        THU, DEC 22, 1983, 10:26 AM    PAGE 1

EXTERNAL INTEGER default_cal_set;

PROCEDURE clear_param_cal( cal_set );
  VALUE cal_set;
  INTEGER cal_set;
  EXTERNAL L;
SUBROUTINE correction_off;
  EXTERNAL L;
PROCEDURE correction_on( new_cal_set );
  VALUE new_cal_set;
  INTEGER new_cal_set;
  EXTERNAL L;
PROCEDURE param_correction_change( paran );
  VALUE paran;
  INTEGER paran;
  EXTERNAL L;
PROCEDURE save_cal;
  EXTERNAL L;
PROCEDURE init_cal0;
  EXTERNAL L;

```

```

SCRL0.WORK.P0B510        THU, DEC 22, 1983, 10:26 AM    PAGE 1

%$K%L,P,"cal0"
BEGIN
  FILE fcal.work;
  FILE fmenu.work;
  FILE futil.work;
  FILE fcal.work;
  FILE ccalmenu.work;
  FILE fcrls.work;
  FILE fkerns.work;
  FILE fcontrol.work;
  FILE fcontv2.work;
  FILE fchtable.work;
  FILE fchtable.work;
  FILE ftrace0.work;
  FILE ftrace0.work;
  FILE fcontvar.work;
  FILE fbngrn.work;
  FILE fdspnprn.work;
  FILE ctpnprn.work;
  FILE fchdata.work;
  FILE fstimuli.work;
  FILE fgratic.work;

  & for tell and warn &
  & cal_type constants &
  & cmd_constants &
  & control_variables &
  & acquire and release &
  & abort sweep &
  & for rebuild &
  & set_entry_ch... entry_ch... &
  & ch_correction_type ..._mode &
  & for update_proc_vars &
  & for partial &
  & max_parameter, partial_new_step_size &
  & for save_data, recall_data, read_data header &
  & for urt_disp_quad, etc &
  & for cal_file &
  & for step_size &
  & for init_source and update_start_stop... &
  & for trace_and_graticule &

GLOBAL INTEGER default_cal_set;

INTEGER current_cal_set;
BYTE ARRAY param_cal_set[1:max_parameter]; & cal set for each paran &

```

SCRLO.WORK.PD6510 THU, DEC 22, 1983, 10:26 AM PRGE 2

```

REJECT: COMMENT                                clear_param_cal
*****
* Eliminates any parameter links to the specified cal_set. Used when
* the cal_set is being deleted or overwritten by a new cal_set.
*
*****
;
PROCEDURE clear_param_cal( cal_set );
  VALUE cal_set;
  INTEGER cal_set;                                ENTRY;
  BEGIN & clear_param_cal &
    INTEGER param;

    IF cal_set = current_cal_set THEN
      current_cal_set := 0;

    FOR param := 1 UNTIL max_parameter DO
      IF param_cal_set[param] = cal_set THEN
        param_cal_set[param] := 0;      & 0 = correction off &

    END; & clear_param_cal &

```

SCRLO.WORK.PD6510 THU, DEC 22, 1983, 10:26 AM PRGE 3

```

REJECT: COMMENT                                partial_correction_off
*****
*****
;
SUBROUTINE partial_correction_off;
  BEGIN & partial_correction_off &

    highlight_key( cnd_correction_off,
                  cnd_correction_on,
                  end_correction_off
                );

    current_cal_set := 0;
    set_entry_ch_integer( correct_off, eh_correction_mode );
    deallocate_cal_array;

  END; & partial_correction_off &

```

SCRLO.WORK.PD6510 THU, DEC 22, 1983, 10:26 AM PRGE 4

```

REJECT: COMMENT                                correction_off
*****
*****
;
SUBROUTINE correction_off;                                ENTRY;
  BEGIN & correction_off &

    abort_sweep;
    acquire( control_variables );

    partial_correction_off;
    clear_param_cal( param_cal_set(entry_ch_integer(ch_param)) );

    IF entry_ch_integer(ch_correction_type) = two_port THEN
      rebuild := TRUE;      & reduced amount of data needed &
    partial(update_proc_vars);
    release( control_variables );      & and processing variables &
    restart_sweep;

  END; & correction_off &

```

SCRLO.WORK.PD6510 THU, DEC 22, 1983, 10:26 AM PRGE 5

```

REJECT: COMMENT                                recall_cal
*****
*****
;
INTEGER PROCEDURE recall_cal(new_cal_set):
  VALUE new_cal_set;
  INTEGER new_cal_set;
  BEGIN & recall_cal &
    INTEGER param_bitmap,
           new_step;
    BYTE RRRARY header(0:header_size*63);
    INTEGER POINTER iptr;
    RERL POINTER rptr;
    QUAD POINTER qptr = rptr;
    LABEL exit_recall;

    param_bitmap := 0;

    abort_sweep;
    acquire( control_variables );

    IF ( (new_cal_set > 0) AND (new_cal_set <= 8) ) THEN
      BEGIN & if new_cal_set within range &
        STPTR( iptr, ADRS(header) );
        IF read_data_header( ADRS(header),
                          esi_file,
                          new_cal_set
                        ) THEN
          BEGIN & if header read successful &
            partial_correction_off;

            new_step := iptr[hd_step_size];
            IF new_step <> step_size THEN
              partial_new_step_size( new_step );
            STPTR( qptr, ADRS(iptr[hd_start_frequency]) );
            set_entry_ch_quad( qptr, ch_start_frequency );
            STPTR( qptr, ADRS(iptr[hd_center_frequency]) );
            set_entry_ch_quad( qptr, ch_center_frequency );
            STPTR( rptr, ADRS(iptr[hd_sweep_time]) );
            set_entry_ch_real( rptr, ch_sweep_time );
            STPTR( rptr, ADRS(iptr[hd_source_power]) );
            set_entry_ch_real( rptr, ch_source_power );
            set_entry_ch_integer( iptr[hd_power_slope_node],
                               ch_power_slope_node
                             );

            param_bitmap := iptr[hd_param_bitmap];
            IF iptr[hd_power_slope_node] = power_slope_on THEN
              BEGIN & power slope on &
                STPTR( rptr, ADRS(iptr[hd_power_slope]) );
                set_entry_ch_real( rptr, ch_power_slope );
              END; & power slope on &

            partial_allocate_cal( iptr[hd_array_type] );
            cal_in_progress := FALSE;
            & set TRUE above &
            IF NOT cal_coeffs_allocated THEN

```

SCRLO.WORK.PD5510 THU, DEC 22, 1983, 10:26 AM PAGE 6

```

BEGIN & allocation failure &
partial_correction_off;
GO TO exit_recall;
END; & allocation_failure &

update_start_atop_center_epan;
init_source;

IF NOT 1BIT( paran_bitmap,
entry_ch_integer( ch_paran )
) THEN
BEGIN & if &
warn( cal_not_for_paran );
partial_correction_off;
END & if &
ELSE IF recall_data( entry_ch_double(ch_e_coeff_base)
= header_size,
cal_file,
neu_cal_set
) THEN
BEGIN & else if array read is successful &
highlight_key( cmd_correction_on,
cmd_correction_on,
cmd_correction_off
);
current_cal_set := neu_cal_set;
set_entry_ch_integer( correct_on,
ch_correction_node
);
END & else if array read successful &
ELSE & array read unsuccessful &
BEGIN & else unsuccessful &
warn( no_e_coeffs );
partial_correction_off;
END; & else unsuccessful &
END & if header read successful &
ELSE & header read unsuccessful &
partial_correction_off;
END & if neu_cal_set within range &
ELSE & neu_cal_set outside of range (including 0) &
partial_correction_off;

exit_recall:
rebuild := TRUE; & can be smarter &
partial( update_proc_vars );
release( control_variables );
restart_sweep;

recall_cal := paran_bitmap;

END; & recall_cal &
    
```

SCRLO.WORK.PD5510 THU, DEC 22, 1983, 10:26 AM PAGE 7

```

REJECT; COMMENT correction_on
*****
*****
;
PROCEDURE correction_on( neu_cal_set );
VALUE neu_cal_set;
INTEGER neu_cal_set; ENTRY;
BEGIN & correction_on &
INTEGER paran;
INTEGER paran_bitmap;

paran_bitmap := recall_cal( neu_cal_set );

FOR paran := 1 UNTIL max_parameter DO
IF 1BIT( paran_bitmap, paran ) THEN
paran_cal_set[paran] := neu_cal_set;
END; & correction_on &
    
```

SCRLO.WORK.PD5510 THU, DEC 22, 1983, 10:26 AM PAGE 8

```

REJECT; COMMENT param_correction_change
*****
*****
;
PROCEDURE paran_correction_change( paran );
VALUE paran;
INTEGER paran; ENTRY;
BEGIN & paran_correction_change &
INTEGER neu_cal_set;

IF NOT cal_in_progress THEN
BEGIN & if &
neu_cal_set := paran_cal_set( paran );
IF neu_cal_set <> current_cal_set THEN
recall_cal( neu_cal_set );
END; & if &
END; & paran_correction_change &
    
```

SCRLO.WORK.PD5510 THU, DEC 22, 1983, 10:26 AM PAGE 9

```

REJECT; COMMENT save_cal
*****
*****
* This routine is called by gen_cal_info(save_opt).
* It postpones providing the save routines with address and size until
* until the last moment, simplifying NP-IB operation.
*****
;
PROCEDURE save_cal;
BEGIN & save_cal &
INTEGER paran_bitmap;
INTEGER POINTER iptr;

clear_paran_cal( default_cal_set );

STPNTR(iptr, entry_ch_double(ch_e_coeff_base) - header_size );

urt_disp_quad( RDRS(iptr[hd_start_frequency]),
entry_ch_quad( ch_start_frequency ) );
urt_disp_quad( RDRS(iptr[hd_center_frequency]),
entry_ch_quad( ch_center_frequency ) );
urt_disp_real( RDRS(iptr[hd_sweep_time]),
entry_ch_real( ch_sweep_time ) );
urt_disp_real( RDRS(iptr[hd_source_power]),
entry_ch_real( ch_source_power ) );
urt_disp_real( RDRS(iptr[hd_power_slope]),
entry_ch_real( ch_power_slope ) );
urt_disp_int( RDRS(iptr[hd_power_slope_node]),
entry_ch_integer( ch_power_slope_node ) );
urt_disp_int( RDRS(iptr[hd_step_size]), step_size );
iptf[hd_array_type] := cal_type;

& bits set correspond to applicable parameters based on the &
& constants declared for ch_paran in ccontvar. &
IF ( cal_type = two_port ) OR ( cal_type = simple_two_port ) THEN
paran_bitmap := Z01FE & s-parameter derived parans &
& see parameter constants in ccontvar &
ELSE
paran_bitmap := SR11(Z0000, entry_ch_integer(ch_paran));
urt_disp_int( RDRS(iptr[hd_paran_bitmap]), paran_bitmap );

save_data( RDRS(iptr),
cal_size,
cal_file,
default_cal_set
);

IF cal_type = two_port THEN
restore_paran;

correction_on( default_cal_set );

END; & save_cal &
    
```


SCALD.WORK.P08510 THU, DEC 22, 1983, 10:26 AM PAGE 10

```

REJECT; COMMENT                                init_calO
*****
*****
PROCEDURE init_calO;                           ENTRY:
BEGIN & init_calO &
  INTEGER paran;

  default_cal_set := 1;
  current_cal_set := 0;
  FOR paran := 1 UNTIL max_parameter DO
    paran_cal_set[paran] := 0;          & 0 = correction off &

END; & init_calO &
ENDS

```

FCRLNENU.WORK.P08510 THU, DEC 22, 1983, 10:26 AM PAGE 1

```

INTEGER CONSTANT

cnd_correction_on := 153,
cnd_correction_off := 154,
cnd_correction_default := 155,
end_cal_kit_1 := 156,
end_cal_kit_2 := 157,
end_ref_plane_nenu := 159,
cnd_modify_cal_kit_1 := 162,
end_modify_cal_kit_2 := 163,
end_delete_cal := 164,
end_ref_plane_1 := 165,
cnd_ref_plane_2 := 166,
cnd_freq_setup := 167,
cnd_response_type := 168,
cnd_1_port_1_type := 169,
cnd_1_port_2_type := 170,
cnd_simple_2_port_type := 171,
end_2_port_type := 172,
cnd_port1_std1 := 173,
cnd_port1_std2 := 174,
cnd_port1_std3 := 175,
end_done_1_port_on_1 := 176,
cnd_port2_std1 := 177,
cnd_port2_std2 := 178,
cnd_port2_std3 := 179,
cnd_done_1_port_on_2 := 180,
end_cal_reflection := 181,
cnd_cal_thru := 182,
end_cal_isolation := 183,
cnd_done_2_port := 184,
cnd_done_reflection := 185,
end_fud_transmission := 186,
cnd_fud_match := 187,
cnd_rev_transmission := 188,
cnd_rev_match := 189,
cnd_done_trans := 190,
cnd_onit_isolation := 191,
cnd_fud_isolation := 192,
cnd_rev_isolation := 193,
cnd_done_isolation := 194,
cnd_cal_simple_reflection := 195,
cnd_cal_simple_thru := 196,
end_cal_simple_isolation := 197,
cnd_done_simple_reflection := 198,
cnd_class_std1 := 199,
cnd_class_std2 := 200,
cnd_class_std3 := 201,
cnd_class_std4 := 202,
cnd_class_std5 := 203,
cnd_class_std6 := 204,
cnd_class_std7 := 205,
cnd_class_done := 206,
cnd_group7 := 0;

```

FCRLNENU.WORK.P08510 THU, DEC 22, 1983, 10:26 AM PAGE 1

```

COMMENT
This is a software generated file !!!
Changes must be made in SKINFO.WORK
Run GENSK.LAMI to re-generate file:

SUBROUTINE proc7; ENTRY;
BEGIN

CASE command_token-153 OF
BEGIN
& 153 &
correction_on(default_cal_set);
& 154 &
correction_off;
& 155 &
BEGIN
tell( select_cal_set );
gen_cal_info( no_op );
END;
& 156 &
if_correct_off_select_cal_kit( 1 );
& 157 &
if_correct_off_select_cal_kit( 2 );
& 158 &
resume_cal;
& 159 &
BEGIN END;
& 160 &
select_active_function( active_system_r0 );
& 161 &
warn(command_not_implemented);
& 162 &
select_cal_kit( 1 );
& 163 &
select_cal_kit( 2 );
& 164 &
BEGIN
tell( select_delete_cal_set );
gen_cal_info( clear_op );
END;
& 165 &
select_active_function( active_ref_plane_1 );
& 166 &
select_active_function( active_ref_plane_2 );
& 167 &
tdr_check;
& 168 &
set_cal_type( response );
& 169 &
set_cal_type( one_port_on_1 );
& 170 &
set_cal_type( one_port_on_2 );
& 171 &
set_cal_type( simple_two_port );
& 172 &

```

FCRLNENU.WORK.P08510 THU, DEC 22, 1983, 10:26 AM PAGE 2

```

set_cal_type( two_port );
& 173 &
set_std_class( port1_1st_std );
& 174 &
set_std_class( port1_2nd_std );
& 175 &
set_std_class( port1_3rd_std );
& 176 &
cal_done( done_1_port_on_1 );
& 177 &
set_std_class( port2_1st_std );
& 178 &
set_std_class( port2_2nd_std );
& 179 &
set_std_class( port2_3rd_std );
& 180 &
cal_done( done_1_port_on_2 );
& 181 &
check_refl_status;
& 182 &
tell( connect_thru );
& 183 &
tell( isolate_ports );
& 184 &
cal_done( done_2_port );
& 185 &
cal_done( done_reflection );
& 186 &
set_std_class( trans_fud_std );
& 187 &
set_std_class( match_fud_std );
& 188 &
set_std_class( trans_rev_std );
& 189 &
set_std_class( match_rev_std );
& 190 &
cal_done( done_trans );
& 191 &
onit_isolation;
& 192 &
set_std_class( isoln_fud_std );
& 193 &
set_std_class( isoln_rev_std );
& 194 &
cal_done( done_isol );
& 195 &
check_refl_status;
& 196 &
tell( connect_thru );
& 197 &
tell( isolate_ports );
& 198 &
cal_done( done_1_pcrn_on_1 );
& 199 &
set_element( 1 );
& 200 &

```

FCHLHEMU.WORK.P08510 THU, DEC 22, 1983, 10:26 AM PAGE 3

```

set_element( 2 );
& 201 &
set_element( 3 );
& 202 &
set_element( 4 );
& 203 &
set_element( 5 );
& 204 &
set_element( 6 );
& 205 &
set_element( 7 );
& 206 &
cal_done(done_class);
& 207 &
acquire_data;
& 208 &
compute_load;
END;
END proc7;

```

ACASE.WORK.P08510 THU, DEC 22, 1983, 10:26 AM PAGE 1

```

RSM8,L
HED M8K CASE STATEMENT
MAN CASE,7,"FIX 1.5.80: MAKE CALL RELATIVE"
END CASE
*
RO REG 0
R8 REG 8
S REG 15
*
CASE 1ST RO
BLT XII
MOVE.L(S)+,R8
CMP -6(R8),R8
BGE CASE1
ROD RO,R8
NEG RO
ROD -8(R8,RO),R8
CASE1 JMP (R8)
XII RTS
END

```

ACASEBIG.WORK.P08510 THU, DEC 22, 1983, 10:26 AM PAGE 1

```

RSM8,L
HED M8K CASE STATEMENT
MAN biscase.7," MAKE CALL REL and LDNC"
END CASE
*
RO REG 0
R8 REG 8
S REG 15
*
CASE 1ST RO
BLT XII
MOVE.L(S)+,R8
CMP -8(R8),R8
BGE CASE1
ROD RO,R8
NEG RO
ROD -10(R8,RO),R8
CASE1 JMP (R8)
XII RTS
END

```

CCHCDNST.WORK.P08510 THU, DEC 22, 1983, 10:26 AM PAGE 1

```

INTEGER CONSTANT ch1 := 1,
                 ch2 := 2,
                 no_ch := -1;

```


SCNDRTA.WORK.PD8510 THU, DEC 22, 1983, 10:27 AM PAGE 16

```

& ch_atten_port1 &
BOOLEAN TABLE b36 := coupled;
REAL TABLE t36 := 0.0, 0.0;

& ch_atten_port2 &
BOOLEAN TABLE b37 := coupled;
REAL TABLE t37 := 0.0, 0.0;

& ch_wade_gain &
BOOLEAN TABLE b38 := coupled;
INTEGER TABLE t38 := 0, 0;

& ch_phase_offset &
BOOLEAN TABLE b39 := uncoupled;
REAL TABLE t39 := 0.0, 0.0;

& ch_magnitude_slope &
BOOLEAN TABLE b71 := uncoupled;
REAL TABLE t71 := 0.0, 0.0;

& ch_magnitude_effect &
BOOLEAN TABLE b72 := uncoupled;
REAL TABLE t72 := 0.0, 0.0;

& ch_stimulus_slepc &
BOOLEAN TABLE b73 := uncoupled;
REAL TABLE t73 := 0.0, 0.0;

& ch_stimulus_offset &
BOOLEAN TABLE b74 := uncoupled;
QUAD TABLE t74 := 0, 0;

& ch_ref_plane_1 &
BOOLEAN TABLE b75 := coupled;
REAL TABLE t75 := 0.0, 0.0;

& ch_ref_plane_2 &
BOOLEAN TABLE b76 := coupled;
REAL TABLE t76 := 0.0, 0.0;

& ch_system_z0 &
BOOLEAN TABLE b77 := coupled;
REAL TABLE t77 := 50.0, 50.0;

COMMENT ----- end of save/recall state -----;

& ch_basis_s_paren &
BOOLEAN TABLE b40 := uncoupled;
INTEGER TABLE t40 := ZARRA, ZARRA;

& ch_refl_trans &
BOOLEAN TABLE b41 := uncoupled;
INTEGER TABLE t41 := ZARRA, ZARRA;

& ch_paran_conversion &

```

SCNDRTA.WORK.PD8510 THU, DEC 22, 1983, 10:27 AM PAGE 17

```

BOOLEAN TABLE b42 := uncoupled;
INTEGER TABLE t42 := ZARRA, ZARRA;

& ch_format &
BOOLEAN TABLE b43 := uncoupled;
INTEGER TABLE t43 := ZARRA, ZARRA;

& ch_scale &
BOOLEAN TABLE b44 := uncoupled;
REAL TABLE t44 := ZARRAAAAA, ZARRAAAAA;

& ch_ref_value &
BOOLEAN TABLE b45 := uncoupled;
REAL TABLE t45 := ZARRAAAAA, ZARRAAAAA;

& ch_ref_position &
BOOLEAN TABLE b48 := uncoupled;
REAL TABLE t46 := ZARRAAAAA, ZARRAAAAA;

& ch_elec_delay &
BOOLEAN TABLE b47 := uncoupled;
REAL TABLE t47 := ZARRAAAAA, ZARRAAAAA;

& ch_start_stimulus &
BOOLEAN TABLE b48 := coupled;
QUAD TABLE t48 := ZARRAAAAAAAAAAAAAA, ZARRAAAAAAAAAAAAAA;

& ch_stop_stimulus &
BOOLEAN TABLE b49 := coupled;
QUAD TABLE t49 := ZARRAAAAAAAAAAAAAA, ZARRAAAAAAAAAAAAAA;

& ch_center_stimulus &
BOOLEAN TABLE b50 := coupled;
QUAD TABLE t50 := ZARRAAAAAAAAAAAAAA, ZARRAAAAAAAAAAAAAA;

& ch_span_stimulus &
BOOLEAN TABLE b51 := coupled;
QUAD TABLE t51 := ZARRAAAAAAAAAAAAAA, ZARRAAAAAAAAAAAAAA;

& ch_rau11_base &
BOOLEAN TABLE b52 := uncoupled;
DOUBLE TABLE t52 := ZARRAAAAA, ZARRAAAAA;

& ch_rau21_base &
BOOLEAN TABLE b53 := uncoupled;
DOUBLE TABLE t53 := ZARRAAAAA, ZARRAAAAA;

& ch_rau12_base &
BOOLEAN TABLE b54 := uncoupled;
DOUBLE TABLE t54 := ZARRAAAAA, ZARRAAAAA;

& ch_rau22_base &
BOOLEAN TABLE b55 := uncoupled;
DOUBLE TABLE t55 := ZARRAAAAA, ZARRAAAAA;

& ch_d_base &

```

SCNDRTA.WORK.PD8510 THU, DEC 22, 1983, 10:27 AM PAGE 18

```

& b56 := uncoupled;
DOUBLE TABLE t56 := ZARRAAAAA, ZARRAAAAA;

& ch_f_base &
BOOLEAN TABLE b57 := uncoupled;
DOUBLE TABLE t57 := ZARRAAAAA, ZARRAAAAA;

& ch_n_base &
BOOLEAN TABLE b58 := uncoupled;
DOUBLE TABLE t58 := ZARRAAAAA, ZARRAAAAA;

& ch_trace_base &
BOOLEAN TABLE b59 := uncoupled;
DOUBLE TABLE t59 := ZARRAAAAA, ZARRAAAAA;

& ch_m_trace_base &
BOOLEAN TABLE b60 := uncoupled;
DOUBLE TABLE t60 := ZARRAAAAA, ZARRAAAAA;

& ch_e_coeff_base &
BOOLEAN TABLE b61 := coupled;
DOUBLE TABLE t61 := ZARRAAAAA, ZARRAAAAA;

& ch_finished_signal &
BOOLEAN TABLE b62 := uncoupled;
INTEGER TABLE t62 := ZARRA, ZARRA;

& ch_stop_gate &
BOOLEAN TABLE b65 := coupled;
QUAD TABLE t65 := ZARRAAAAAAAAAAAAAA, ZARRAAAAAAAAAAAAAA;

& ch_channel_no &
BOOLEAN TABLE b66 := uncoupled;
INTEGER TABLE t66 := 1, 2;

& last used = 77 (11 Aug 83, UCC) -- 16,19,67,68,69,70 are also free &
INTEGER TABLE filler := 0.0,0.0,0.0,0.0,0.0,0.0,0.0,0.0,0.0,0.0,0.0,0.0;

COMMENT ----- end of instrument state set up -----;

GLOBAL INTEGER ch_table = b01; & start of channel table &
GLOBAL INTEGER min_save = scale_tbl; & start of save/recall &
GLOBAL INTEGER max_save = b40; & start of non-save/recall &
GLOBAL INTEGER last_state = integer_vars; & start of last state &
GLOBAL INTEGER max_dump = filler; & end of entire mach state &

COMMENT ----- equating PFR tables -----;

ASSEMBLE(
& ENT scale
& ENT ref_position
& ENT ref_value
& ENT format
& ENT elec_delay

```

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```

& ENT parameter_descriptor
& EQU #scale_tbl-103
& ENT ref_position EQU #ref_position_tbl-103
& ENT ref_value EQU #ref_value_tbl-108
& ENT format EQU #format_tbl-6
& ENT elec_delay EQU #delay_tbl-12
& ENT parameter_descriptor EQU #parm_desc_tbl-12
); & these arrays are declared in FCHPFR &

COMMENT ----- equating plotter pen setup tables -----
& ----- and softkey hilite bitmap info. -----;

ASSEMBLE(
& ENT plotter_pen
& ENT hilite_info
& ENT plotter_pen EQU #plot_pen_tbl
& ENT hilite_info EQU #hilite_bitmap
); & these arrays are declared in FCHDATA2 &

END&

```

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```
EXTERNAL INTEGER TABLE coupled_bitmap.L;
EXTERNAL BYTE ARRAY oid_id.L[1:20];
EXTERNAL INTEGER
  min_save.L,
  max_save.L,
  max_dump.L,
  plot_quadrant.L,
  src_mask_primary.L,
  src_mask_secondary.L,
  last_state.L;
EXTERNAL BYTE ARRAY title_line.L[-1:50];
EXTERNAL INTEGER ARRAY plotter_pen.L [0:2];
EXTERNAL INTEGER ARRAY halite_info.L [0:1,0:24];
COMMENT
  upper limit of 24 should change as number of entries in 1st row of
  halite_bitmap table (found in schdata) increases or decreases;
```

FCHPFR.WORK.PDB510 THU, DEC 22, 1983, 10:27 AM PAGE 1

```
COMMENT requires max_... constants from cdatap, ccontvar, and cchtable;
& These arrays are defined in file fchdata &
EXTERNAL INTEGER ARRAY format.L [ 0:max_ponain,
  1:max_parameter,
  1:max_ch
  ];
EXTERNAL REAL ARRAY elec_delay.L [ 1:max_parameter,
  1:max_ch
  ];
EXTERNAL REAL ARRAY scale.L [ 1:max_format,
  1:max_parameter,
  1:max_ch
  ];
EXTERNAL REAL ARRAY ref_position.L [ 1:max_format,
  1:max_parameter,
  1:max_ch
  ];
EXTERNAL REAL ARRAY ref_value.L [ 1:max_format,
  1:max_parameter,
  1:max_ch
  ];
EXTERNAL INTEGER ARRAY parameter_descriptor.L [ 1:max_parameter,
  1:max_parameter_entry
  ];
```

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1280
20480
20352
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1024
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9216
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20448
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20464
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20472
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DCHDUICK.UORK.P08510 THU, DEC 22, 1983, 10:27 AM PRCE 3

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DCHDUICK.UORK.P08510 THU, DEC 22, 1983, 10:27 AM PRGE 4

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DCHDUICK.UORK.P08510 THU, DEC 22, 1983, 10:27 AM PRGE 5

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DCHDUICK.UORK.P08510 THU, DEC 22, 1983, 10:27 AM PRGE 6

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-12, 4, -12, 12, 69, -52, 66,
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69, -100, 66,
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20, -12, -12, -28, 4, 4, 68, 36, 4, 37, -108, 66,
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4, 68, 69, -108, 66,
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28, 12, 28, -4, 21, -100, 66,
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36, 4, 20, -28, 21, -44, 66,
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-20, 12, 69, -62, 66,
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-4, 68, 69, -108, 66,
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80, 5, 116, 28, -28, 28, 36, -20, -28, 4, -28, 4, 36, -20, 36, 69, -108,
66,
80, 5, 116, 52, 4, -44, -60, 52, 4, -44, 4, 52, 68, -44, 4, 69, -108,
66,

```

($L-)
PROGRAM cquick(input,output);
( The 'quick' format is a compact and abbreviated character set for
  use in the monitor. )
{
DOCUMENTATION FOR THE 'quick' CHARACTER FORMAT

Display Generator Data:
a3 a2 a1 a0  b3 b2 b1 b0  c3 c2 c1 c0  d3 d2 d1 d0

for characters, a3 = 0
d2 = d1 = d0 = 0
IF a2=1 (LDXY -- char's only)
    b3 = b2 = b1 = b0 = sign of least-significant byte
IF a2=0 (LDR or RTS)
    c3 = c2 = c1 = c0 = d3 = d2 = d1 = d0 = 0

'quick' Format:
IF a2=1 THEN
    (LDXY)                c3 c2 c1 c0  d3 a2 a1 a0
IF a2=0 THEN
    (LDR or RTS)         b3 b2 b1 b0  d3 d2 d1 d0

TO UNPACK FROM 'quick' FORMAT TO DISPLAY GENERATOR DATA,
    temp := packed[i];                & sign extend &
    unpacked[i] := LEFT( (temp AND 7), 12) +
    ( IF IBIT(temp,2) THEN (temp AND 10FF5)
      ELSE LEFT( temp AND 1FD, 4) );

NOTE: The initial assignment to 'temp' performs a sign extension
of the byte data in addition to setting up an intermediate
variable.

packed[ ] is a byte array containing the packed 'quick' data.
unpacked[ ] is an integer destination array for the unpacked data.
)

VAR
    i,command,data,j,cnt : integer;
input : FILE OF integer;

BEGIN (chargen)
    cnt := 2;
    writeln;
    write(' ');
    read(j);
    UNILE NOT eof(input) DO
        BEGIN (uhile)

```

```

i := j;
IF i < 0 THEN
    writeln('*** Illegal character set value ***');
IF (i MOD 8) <> 0 THEN
    writeln('*** (i MOD 16) <> 0 ***');
command := i DIV 4096;
i := i MOD 4096;
IF command < 4 THEN
    i := i DIV 16;
IF command > 7 THEN
    writeln('ERROR');
data := i + command;
data := data MOD 256;
IF data > 127 THEN
    data := data - 256;
write(data:3,' ');
cnt := cnt+4;
IF ((j=9216) OR (cnt > 68)) THEN
    BEGIN (if)
        writeln;
        cnt := 0;
    END; (if)
IF j = 9216 THEN
    BEGIN (if)
        write(' ');
        cnt := 2;
    END; (if)
read(j);
END; (uhile)
END. (chargen)

```

```

INTEGER PROCEDURE ch_integer(element, ch);
VALUE element, ch;
INTEGER element, ch;
EXTERNAL;
REAL PROCEDURE ch_real(element, ch);
VALUE element, ch;
EXTERNAL;
BARD PROCEDURE ch_quad(element, ch);
VALUE element, ch;
EXTERNAL;
INTEGER PROCEDURE ch_double(element, ch);
VALUE element, ch;
EXTERNAL;
DOUBLE PROCEDURE ch_double(element, ch);
VALUE element, ch;
EXTERNAL;
INTEGER element, ch;
EXTERNAL;

```

```

EXTERNAL INTEGER current_acquisition_ch;
INTEGER PROCEDURE acquisition_ch_integer(element);
VALUE element;
EXTERNAL;
REAL PROCEDURE acquisition_ch_real(element);
VALUE element;
EXTERNAL;
QUAD PROCEDURE acquisition_ch_quad(element);
VALUE element;
EXTERNAL;
DOUBLE PROCEDURE acquisition_ch_double(element);
VALUE element;
EXTERNAL;
PROCEDURE partial_select_entry_ch(new_channel);
VALUE new_channel;
EXTERNAL;
PROCEDURE select_entry_ch(new_channel);
VALUE new_channel;
EXTERNAL;
PROCEDURE select_acquisition_ch(new_channel);
VALUE new_channel;
EXTERNAL;
PROCEDURE select_coupled(coupled, element, element_size);
VALUE coupled, element, element_size;
INTEGER element, element_size;
EXTERNAL;
BOOLEAN PROCEDURE coupled_ch(element);
VALUE element; INTEGER element;
EXTERNAL;
SUBROUTINE init_ch_table;
EXTERNAL;

```

COMMENT *****
CHANNEL DESCRIPTOR

MFILF cchconst.work; & constant values for Ch 1, Ch 2, and no Ch &

COMMENT These integer constants are the byte offsets for each channel parameter into the ch_table.

When adding a new element to the channel table, insert the element where appropriate (i.e. calibration saves, save/recall) as indicated by the comments separating groups of constants. Reassign the value of the element with the preceding element constant plus the preceding element's byte size (use constants qsz, dsz, rsz, etc.), then change the value of the following element to that of the new element plus the new element's byte size:

```

:
:
element_n := element_n0 + qsz, { element_n0 = qsz bytes }
element_new := element_n + isz, { element_n = isz bytes }
element_nm := element_new + bsz, { element_new = bsz bytes }
etc.

```

The byte size of each element will be commented to the left of it. The insertion of a new element constant must correspond to the byte offset of its new entry into the ch_table.

The byte size constants, qsz, dsz, rsz, represent 2 sets of each element data type (1 for each channel) and an boolean to indicate whether the element is coupled or uncoupled. This boolean occurs before each set of elements in the ch_table.

Constant declarations used to specify data acquisition control are contained in the file FVADC. Those for data processing control are contained in the file FDIRAP.

```

INTEGER CONSTANT qsz := 18, & 2 quads + 1 boolean &
dsz := 10, & 2 doubles + 1 boolean &
rsz := 10, & 2 reals + 1 boolean &
u3sz := 14, & 2 user3s + 1 boolean &
isz := 6, & 2 integers + 1 boolean &
& taboo & bsz := 4, & 2 bytes + 1 boolean &
quadz := 8, & 8 bytes &
realz := 4, & 4 bytes &
intz := 2, & 2 bytes &

```

```

& integer & ch_trace_nath := ch_d_state + isz,
& integer & ch_stimulus_node := ch_trace_nath + isz,
& real & ch_atten_port1 := ch_stimulus_node + isz,
& real & ch_atten_port2 := ch_atten_port1 + rsz,
& integer & ch_xadc_gain := ch_atten_port2 + rsz,
& real & ch_phase_offset := ch_xadc_gain + isz,
& real & ch_magnitude_slope := ch_phase_offset + rsz,
& real & ch_magnitude_offset := ch_magnitude_slope + rsz,
& real & ch_stimulus_slope := ch_magnitude_offset + rsz,
& quad & ch_stimulus_offset := ch_stimulus_slope + rsz,
& real & ch_ref_plane_1 := ch_stimulus_offset + qsz,
& real & ch_ref_plane_2 := ch_ref_plane_1 + rsz,
& real & ch_system_z0 := ch_ref_plane_2 + rsz,

```

& non-save/recall indices &

```

& integer & ch_basis_a_param := ch_system_z0 + rsz,
& integer & ch_ref1_trans := ch_basis_a_param + isz,
& integer & ch_param_conversion := ch_ref1_trans + isz,
& integer & ch_format := ch_param_conversion + isz,
& real & ch_scale := ch_format + isz,
& real & ch_ref_value := ch_scale + rsz,
& real & ch_ref_position := ch_ref_value + rsz,
& real & ch_elec_delay := ch_ref_position + rsz,
& quad & ch_start_stimulus := ch_elec_delay + rsz,
& quad & ch_stop_stimulus := ch_start_stimulus + qsz,
& quad & ch_center_stimulus := ch_stop_stimulus + qsz,
& quad & ch_span_stimulus := ch_center_stimulus + qsz,
& double & ch_rau11_base := ch_span_stimulus + qsz,
& double & ch_rau11_base := ch_rau11_base + dsz,
& double & ch_rau12_base := ch_rau11_base + dsz,
& double & ch_rau22_base := ch_rau12_base + dsz,
& double & ch_d_base := ch_rau22_base + dsz,
& double & ch_f_base := ch_d_base + dsz,
& double & ch_n_base := ch_f_base + dsz,
& double & ch_trace_base := ch_n_base + dsz,
& double & ch_e_coeff_base := ch_trace_base + dsz,
& integer & ch_e_finished_signal := ch_e_coeff_base + dsz,
& quad & ch_gate_stop := ch_finished_signal + isz,
& integer & ch_channel_no := ch_gate_stop + qsz,

```

& table size &

```

max_ch := 2, & CHANGE ALSO IK fpr &
& AND schds &
ch_save_size := ch_system_z0 + rsz,
ch_table_size := ch_channel_no + isz;

```

#REJECT; INTEGER CONSTANT ch_table_base := 0, & array header integer indices &

```

& quad & hd_start_frequency := 0,
& quad & hd_center_frequency := 4,
& real & hd_sweep_time := 8,
& real & hd_source_power := 10,
& integer & hd_param_bitnap := 12,
& integer & hd_step_size := 13,
& integer & hd_array_type := 14,
& real & hd_power_slope := 15,
& integer & hd_power_slope_node := 17,
hw_header_size := 32, & words rounded up to &
& a 32-word multiple. &

```

& save/recall cntable indices &

```

& beginning of coupled stimulus group &
& change affect select coupled, couple_stimulus, uncouple_stimulus &
& quad & ch_start_frequency := ch_table_base,
& quad & ch_center_frequency := ch_start_frequency + qsz,
& quad & ch_start_aux_out := ch_center_frequency + qsz,
& quad & ch_center_aux_out := ch_start_aux_out + qsz,
& quad & ch_start_time := ch_center_aux_out + qsz,
& quad & ch_center_time := ch_start_time + qsz,
& quad & ch_gate_start := ch_center_time + qsz,
& quad & ch_gate_center := ch_gate_start + qsz,
& real & ch_sweep_time := ch_gate_center + qsz,
& real & ch_source_power := ch_sweep_time + rsz,
& real & ch_power_slope := ch_source_power + rsz,
& integer & ch_power_slope_node := ch_power_slope + rsz,
& end of coupled stimulus group &

```

```

& integer & ch_donain := ch_power_slope_node + isz,
& integer & ch_gating := ch_donain + isz,
& integer & ch_gate_window := ch_gating + isz,
& integer & ch_time_window := ch_gate_window + isz,
& integer & ch_tdr_stimulus_type := ch_time_window + isz,
& integer & ch_param := ch_tdr_stimulus_type + isz,
& quad & ch_marker1 := ch_param + isz,
& quad & ch_marker2 := ch_marker1 + qsz,
& quad & ch_marker3 := ch_marker2 + qsz,
& quad & ch_marker4 := ch_marker3 + qsz,
& quad & ch_marker5 := ch_marker4 + qsz,
& integer & ch_average_factor := ch_marker5 + qsz,
& integer & ch_correction_node := ch_average_factor + isz,
& integer & ch_correction_type := ch_correction_node + isz,
& integer & ch_correction_node := ch_correction_type + isz,
& integer & ch_nath_op := ch_correction_node + isz,
& integer & ch_nen_mnbr := ch_nath_op + isz,
& real & ch_snoothing_aperture := ch_nen_mnbr + isz,
& integer & ch_snoothing_node := ch_snoothing_aperture + rsz,
& integer & ch_n_state := ch_snoothing_node + isz,
& integer & ch_d_ete := ch_n_state + isz,

```

n	nh	description
0	0000	hd_start_frequency
4	0004	hd_center_frequency
8	0008	hd_sweep_time
10	000R	hd_source_power
12	000C	hd_param_bitnap
13	000B	hd_step_size
14	000E	hd_array_type
15	000F	hd_power_slope
17	0011	hd_power_slope_node
32	0020	hd_header_size
0	0000	ch_start_frequency
18	0012	ch_center_frequency
36	0024	ch_start_aux_out
54	0036	ch_center_aux_out
72	0048	ch_start_time
90	005B	ch_center_time
108	006C	ch_gate_start
126	007E	ch_gate_center
144	0090	ch_sweep_time
154	009R	ch_source_power
164	009A	ch_power_slope
174	009E	ch_power_slope_node
180	00B4	ch_donain
186	00B8	ch_gating
192	00C0	ch_gate_window
198	00C6	ch_time_window
204	00CC	ch_tdr_stimulus_type
210	00D2	ch_param
216	00D8	ch_marker1
234	00E8	ch_marker2
252	00F8	ch_marker3
270	010C	ch_marker4
288	0120	ch_marker5
306	0132	ch_average_factor
312	0138	ch_correction_node
318	013E	ch_correction_type
324	0144	ch_correction_node
330	0148	ch_nath_op
336	0150	ch_nen_mnbr
342	0156	ch_snoothing_aperture
352	0160	ch_snoothing_node
358	0166	ch_n_state
364	016C	ch_d_ete
370	0172	ch_trace_nath
376	0178	ch_stimulus_node
382	017E	ch_atten_port1
392	0188	ch_atten_port2
402	0192	ch_xadc_gain
408	0198	ch_phase_offset
412	019C	ch_magnitude_slope
422	019E	ch_magnitude_offset
430	019B	ch_stimulus_slope
448	01C0	ch_stimulus_offset

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```

#EJECT:
#COMMENT channel descriptor operators
*****
#
*****
;
INTEGER PROCEDURE ch_integer(element, ch);
VALUE element, ch;
INTEGER element, ch;
BEGIN & ch_integer &
  INTEGER POINTER element_ptr;
  STPNTR( element_ptr, ch_address+element);
  ch_integer := element_ptr [ch-1];
  IF ch_debug THEN
  BEGIN
    MSTR("rI");MHEX(element); MHEX(ch); MHEX(element_ptr[ch-1]);
    CRLF;
  END;
  END; & ch_integer &

REAL PROCEDURE ch_real(element, ch);
VALUE element, ch;
INTEGER element, ch;
BEGIN & ch_real &
  REAL POINTER element_ptr;
  STPNTR( element_ptr, ch_address+element);
  ch_real := element_ptr [ch-1];
  IF ch_debug THEN
  BEGIN
    DOUBLE POINTER d;
    STPNTR(d, ch_address+element);
    MSTR("rR"); MHEX(element); MHEX(ch); MHEX(d[ch-1],8);
    CRLF;
  END;
  END; & ch_real &

QUAD PROCEDURE ch_quad(element, ch);
VALUE element, ch;
INTEGER element, ch;
BEGIN & ch_quad &
  QUAD POINTER element_ptr;
  STPNTR( element_ptr, ch_address+element);
  ch_quad := element_ptr [ch-1];
  IF ch_debug THEN

```

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```

BEGIN
  QUAD q;
  q := element_ptr[ch-1];
  MSTR("rQ"); MHEX(element); MHEX(ch); MQUAD(q);
  CRLF;
  END;
  END; & ch_quad &

DOUBLE PROCEDURE ch_double(element, ch);
VALUE element, ch;
INTEGER element, ch;
BEGIN & ch_double &
  DOUBLE POINTER element_ptr;
  STPNTR( element_ptr, ch_address+element);
  ch_double := element_ptr [ch-1];
  IF ch_debug THEN
  BEGIN
    MSTR("rD"); MHEX(element); MHEX(ch); MHEX(element_ptr[ch-1],8);
    CRLF;
  END;
  END; & ch_double &

```

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```

#EJECT:
#COMMENT
*****
#
*****
;
INTEGER PROCEDURE acquisition_ch_integer(element);
VALUE element;
INTEGER element;
BEGIN & acquisition_ch_integer &
  acquisition_ch_integer :=
  ch_integer (element, current_acquisition_ch);
  END; & acquisition_ch_integer &

REAL PROCEDURE acquisition_ch_real(element);
VALUE element;
INTEGER element;
BEGIN & acquisition_ch_real &
  acquisition_ch_real :=
  ch_real (element, current_acquisition_ch);
  END; & acquisition_ch_real &

QUAD PROCEDURE acquisition_ch_quad(element);
VALUE element;
INTEGER element;
BEGIN & acquisition_ch_quad &
  acquisition_ch_quad :=
  ch_quad (element, current_acquisition_ch);
  END; & acquisition_ch_quad &

DOUBLE PROCEDURE acquisition_ch_double(element);
VALUE element;
INTEGER element;
BEGIN & acquisition_ch_double &
  acquisition_ch_double :=
  ch_double (element, current_acquisition_ch);
  END; & acquisition_ch_double &

```

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```

#EJECT:
#COMMENT
*****
#
*****
;
INTEGER PROCEDURE entry_ch_integer(element);
VALUE element;
INTEGER element;
BEGIN & entry_ch_integer &
  entry_ch_integer :=
  ch_integer (element, current_entry_ch);
  END; & entry_ch_integer &

REAL PROCEDURE entry_ch_real(element);
VALUE element;
INTEGER element;
BEGIN & entry_ch_real &
  entry_ch_real :=
  ch_real (element, current_entry_ch);
  END; & entry_ch_real &

QUAD PROCEDURE entry_ch_quad(element);
VALUE element;
INTEGER element;
BEGIN & entry_ch_quad &
  entry_ch_quad :=
  ch_quad (element, current_entry_ch);
  END; & entry_ch_quad &

DOUBLE PROCEDURE entry_ch_double(element);
VALUE element;
INTEGER element;
BEGIN & entry_ch_double &
  entry_ch_double :=
  ch_double (element, current_entry_ch);
  END; & entry_ch_double &

```


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```

#EJECT;
COMMENT
*****
*****
;
PROCEDURE set_ch_ptrn (element);
VALUE element; INTEGER element;
BEGIN
  element_addr := ch_address+element;
  31PNTR (coupled, coupled_address+element);
  IF ch_debug THEN
    BEGIN
      UNEX(element); UNEX(element_addr.S);
      IF coupled THEN USTR(" c") ELSE USTR(" u"); CRLF;
    END;
  END set_ch_ptrn;

```

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```

#EJECT;
PROCEDURE set_ch_integer (element_value, element, channel_no);
VALUE element_value, element, channel_no;
INTEGER element_value, element, channel_no;
BEGIN & set_entry_ch_integer &
  ENTRY;

SUBROUTINE set_value;
  element_addr := wrt_disp_int (element_addr, element_value);

  IF ch_debug THEN
    BEGIN
      USTR("I"); INEX(channel_no); INEX(element_value);
    END;

  set_ch_ptrn (element);

  IF coupled THEN
    BEGIN
      set_value;
      set_value;
    END
  ELSE
    IF channel_no = ch1 THEN
      set_value
    ELSE
      wrt_disp_int (element_addr+2, element_value);
  END; & set_ch_integer &

PROCEDURE set_ch_double (element_value, element, channel_no);
VALUE element_value, element, channel_no;
DOUBLE element_value;
INTEGER element, channel_no;
BEGIN
  ENTRY;

SUBROUTINE set_value;
  element_addr := wrt_disp_dbl (element_addr, element_value);

  IF ch_debug THEN
    BEGIN
      USTR("D/R"); INEX(channel_no); UNEX(element_value.S);
    END;

  set_ch_ptrn (element);

  IF coupled THEN
    BEGIN
      set_value;
      set_value;
    END
  ELSE
    IF channel_no = ch1 THEN
      set_value
    ELSE
      wrt_disp_dbl (element_addr+4, element_value);
  END; & set_ch_double &

```

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```

PROCEDURE set_ch_real (element_value, element, channel_no);
VALUE element_value, element, channel_no;
REAL element_value;
INTEGER element, channel_no;
BEGIN
  DOUBLE double_ch_value = element_value;
  set_ch_double (double_ch_value, element, channel_no);
  END set_ch_real;
  ENTRY;

PROCEDURE set_entry_ch_integer (element_value, element);
VALUE element_value, element;
INTEGER element_value, element;
BEGIN
  set_ch_integer (element_value, element, current_entry_ch);
  END set_entry_ch_integer;
  ENTRY;

PROCEDURE set_entry_ch_double (element_value, element);
VALUE element_value, element;
DOUBLE element_value;
INTEGER element;
BEGIN & set_entry_ch_double &
  set_ch_double (element_value, element, current_entry_ch);
  END; & set_entry_ch_double &
  ENTRY;

PROCEDURE set_ch_quad (element_value, element, channel_no);
VALUE element_value, element, channel_no;
QUAD element_value;
INTEGER element, channel_no;
BEGIN & set_entry_ch_quad &
  ENTRY;

SUBROUTINE set_value;
  element_addr := wrt_disp_quad (element_addr, element_value);

  IF ch_debug THEN
    BEGIN
      USTR("Q"); UNEX(channel_no); UQUAD(element_value);
    END;

  set_ch_ptrn (element);

  IF coupled THEN
    BEGIN
      set_value;
      set_value;
    END
  ELSE
    IF channel_no = ch1 THEN
      set_value
    ELSE

```

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```

  wrt_disp_quad (element_addr+8, element_value);
  END; & set_ch_quad &

PROCEDURE set_entry_ch_quad (element_value, element);
VALUE element_value, element;
QUAD element_value;
INTEGER element;
BEGIN & set_entry_ch_quad &
  set_ch_quad (element_value, element, current_entry_ch);
  END; & set_entry_ch_quad &
  ENTRY;

PROCEDURE set_entry_ch_real (element_value, element);
VALUE element_value, element;
REAL element_value;
INTEGER element;
BEGIN & set_entry_ch_real &
  DOUBLE double_ch_value = element_value;
  set_ch_double (double_ch_value, element, current_entry_ch);
  END; & set_entry_ch_real &
  ENTRY;

```


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```

END; & if &
IF ch_debug THEN
BEGIN
  USTR("entry ch"); WHEX(neu_channel); CRLF;
END;
END select_entry_ch;

```

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```

WEJECT;
COMMENT select_acquisition_ch
*****
*****
;
PROCEDURE aselect_acquisition_ch(neu_channel);
  VARIABLE new_channel;
  INTEGER new_channel;
  BEGIN & aselect_acquisition_ch &

  IF new_channel <> current_acquisition_ch THEN
    BEGIN & if &
      current_acquisition_ch := neu_channel;
      break_acq_control; & use current_acquisition_ch global &
      COMMENT also change all other channel-related functions;
    END if;

  IF ch_debug THEN
    BEGIN
      USTR("acquia ch"); WHEX(neu_channel); CRLF;
    END;
  END aselect_acquisition_ch;

```

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```

WEJECT;
COMMENT init_ch_table
*****
*****
;
SUBROUTINE init_ch_table;
  BEGIN & init_ch_table &
    ENTRY;
    coupled_address := RORS(ch_table);
    ch_address := coupled_address+2;
    dump_size_dbl := RORS(max_dump)-RORS(min_save);
    save_size_dbl := RORS(max_save)-RORS(min_save);
    last_state_dbl := RORS(max_save)-RORS(last_state);

    current_acquisition_ch := no_ch; & precede select_acquisition_ch &
    current_entry_ch := no_ch; & precede select_entry_ch &

  IF ch_debug THEN
    BEGIN
      USTR("INIT_CH_TABLE: size ="); WHEX(ch_table_size); CRLF;
      USTR("coupled"); WHEX(coupled_address,8); CRLF;
      USTR("channel"); WHEX(ch_address,8); CRLF;
    END;
  END; & init_ch_table &

END;

```

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```

1
1./ DEC /-2d
$
? DEC ?
+
..6d
1,8s/^ *[0-9]* *//
1,8s/^ * DEC /DEC /
1,8s/^ *//
1,8s/[.];]//
g/DEC /-1..]
1,8s/ *DEC ^/ = /
1,8s/ *#//
1,8s/^\([^\)]*\)\.^\{ [0-9]{5,5}\}#/12 = \1/

```

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```

$LISTI OFF
$USLIMITS
PROGRAM chtable_constants( input, output );
{ converts a number (including leading blanks) in the first 5 characters
of a line to four numbers -- n, 2^n, hex(n), hex(2^n) -- and outputs
the expanded line.
}
CONST
hex_chars = '0123456789ABCDEF';
line_max = 80; {maximum length of an input line}
hex_max = 4; {maximum length of a hex string}

TYPE
line_index = 0..line_max;
line_type = STRING[line_max];
hex_index = 0..hex_max;
hex_type = STRING[hex_max];

VRR
line_in,
line_out : line_type;
number : integer;
dummy : line_index;

FUNCTION hex( number:integer ):hex_type;
VRR
position : hex_index;
temp_string : hex_type;
BEGIN (hex)
position := hex_max;
temp_string := string( '0', hex_max );
WHILE ( (number > 0) AND (position > 0) ) DO
BEGIN (while)
temp_string[position] := hex_chars[ 1 + (number MOD 16) ];
number := number DIV 16;
position := position - 1;
END; (while)
hex := temp_string;
END; (hex)

BEGIN (chtable_constants)
writeln( output, 'n':6, '2^n':5, 'description':14 );
writeln( output );

UNILE NOT eof( input ) DO
BEGIN (while)

readln( input, line_in );
line_in := string( line_in );

strread( line_in, 1, dummy, number );
strdelete( line_in, 1, dummy-1 );

```

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```

write( output, number:6 );
write( output, hex(number):5 );
writeln( output, line_in );

END; (while)

END. (chtable_constants)

```

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```

COMPLEX PROCEDURE packed_sin_cos(angle);
VALUE angle;
REAL angle;
EXTERNAL L;

REAL PROCEDURE intersect_angle( d, r1, r2 );
VALUE d, r1, r2;
REAL d, r1, r2;
EXTERNAL L;

INTEGER PROCEDURE arc(dg_addr, x0, y0, radius, start, angle, max_r, enhanced);
VALUE dg_addr, x0, y0, radius, start, angle, max_r, enhanced;
BOOLEAN enhanced;
INTEGER dg_addr;
DOUBLE x0, y0;
REAL radius, start, angle, max_r;
EXTERNAL L;

INTEGER PROCEDURE r_circle( addr, x0, y0, r, max_r, scale );
VALUE addr, x0, y0, r, max_r, scale;
INTEGER addr, x0, y0;
REAL r, max_r, scale;
EXTERNAL L;

INTEGER PROCEDURE x_circle( addr, x0, y0, x, max_r, scale );
VALUE addr, x0, y0, x, max_r, scale;
INTEGER addr, x0, y0;
REAL x, max_r, scale;
EXTERNAL L;

```

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```

$ASKL P,"circle"
BEGIN
MFILE cdisplay.uork;
MFILE fdisplay.uork;

REAL PROCEDURE ATAN( x );
VALUE x;
REAL x;
EXTERNAL;

REAL PROCEDURE SIN( x );
VALUE x;
REAL x;
EXTERNAL;

REAL PROCEDURE SORT( x );
VALUE x;
REAL x;
EXTERNAL;

COMPLEX PROCEDURE fst_trig( angle );
VALUE angle;
DOUBLE angle;
EXTERNAL L;

EXTERNAL REAL TwoPi,
Pi,
Pi2;

REAL CONSTANT aspect_ratio := 0.8,
segment_density := 0.013; & 64 segments/800 pixel radius &

```

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```

REJECT:
COMMENT ***** packed_sin_cos *****
*
* converts angle into a table index, calls table look up and
* interpolation routine, and converts scaled integer result into
* a real cosine in register 0 and sine in register 1.
*
*****
;
COMPLEX PROCEDURE packed_sin_cos(angle);
  VALUE angle;
  REAL angle;
  BEGIN & packed_sin_cos &
    fst trig( DOUBLE( angle*4.1721513484 ) );
    ASSEMBLE(
      MOVE.L RO, R1;
      SWAP RO;
      CLR RO;
      CLR R1;
    );
  END; & packed_sin_cos &
REAL PROCEDURE acos( x );
  VALUE x;
  REAL x;
  BEGIN & acos &
    acos := Pi2 - ATAN( x / SQRT(1 - x*x) );
  END; & acos &

```

SCIRCLE.WORK.PD8510 THU, DEC 22, 1983, 10:28 AM PAGE 3

```

REJECT:
COMMENT ***** intersect_angle *****
*
* Returns the angle between the line connecting the centers of two
* circles of radii r1 and r2 and the intersection point of the two
* circles measured at the center of the circle with radius r1.
*
* "d" is the distance between the centers of the two circles, and
* must be positive.
*
*****
;
REAL PROCEDURE intersect_angle( a, r1, r2 );
  VALUE d, r1, r2;
  REAL d, r1, r2;
  BEGIN & intersect_angle &
    a := ABS(d);
    IF (r1 + d) <= r2 THEN
      intersect_angle := Pi;
    ELSE
      intersect_angle := ACOS( (r1*r1 + d*d - r2*r2) / (2.0*r1*d) );
  END; & intersect_angle &
;
COMMENT ***** circles_intersect *****
*
* Returns TRUE if two circles with radii r1 and r2 with centers
* spaced d apart intersect, or if the circle with radius r1 is fully
* contained within the circle with radius r2.
* Returns FALSE if the circle with radius r1 lies on or totally
* outside the circle with radius r2.
*
* "d" is the distance between the centers of the two circles, and
* must be positive.
*
*****
;
BOOLEAN PROCEDURE circles_intersect( d, r1, r2 );
  VALUE d, r1, r2;
  REAL d, r1, r2;
  BEGIN & circles_intersect &
    d := ABS(d);
    circles_intersect := ((r2+r1) > d) AND
      ((r2-d) > r1);
  END; & circles_intersect &

```

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```

REJECT:
COMMENT ***** arc *****
*
* Enhanced arcs are drawn solid, others are dashed.
*
*****
;
INTEGER PROCEDURE arc(addr,x0,y0,radius,start,angle,nax_r,enhanced);
  VALUE addr,x0,y0,radius,start,angle,nax_r,enhanced;
  BOOLEAN enhanced;
  INTEGER addr; & display address &
  DOUBLE x0; & x-coordinate of center &
  DOUBLE y0; & y-coordinate of center &
  REAL radius; & radius 0.0 to 1.0 &
  start; & angle to start the arc (radians) &
  angle; & angle of arc (radians) &
  nax_r; & display units for 1.0 radius &
  BEGIN & arc &
    BOOLEAN blank_segment,
    odd;
    INTEGER number_of_segments;
    REAL x, temp_x, y, a, b;
    radius := radius * nax_r;
    COMMENT
    & constant error (between arc and chord) algorithm &
    number_of_segments := INTEGER( angle / SQRT( 5.0 / radius ) );
    & constant length (and intensity) segment algorithm &
    number_of_segments := INTEGER( angle * radius * segment_density );
    & adjust number of segments to odd/even number &
    IF angle < (0.98*TwoPi) THEN
      odd := TRUE & arc: odd # segments &
    ELSE
      odd := FALSE; & circle: even # segments &
    number_of_segments := RLEFT( ARIGHT(number_of_segments,1), 1 )
      * (IF odd THEN 1
        ELSE 2);
    & packed_sin_cos loads RO and R1 &
    packed_sin_cos( start );
    ASSEMBLE(
      MOVE.L RO, a; & a = cos() &
      MOVE.L R1, b; & b = sin() &
    );
    x := radius*a;
    y := radius*b;
    & packed_sin_cos loads RO and R1 &
    packed_sin_cos( angle/REAL(number_of_segments) ); & chord angle &
    ASSEMBLE(
      MOVE.L RO, a; & a = cos() &
      MOVE.L R1, b; & b = sin() &

```

SCIRCLE.WORK.PD8510 THU, DEC 22, 1983, 10:28 AM PAGE 5

```

);
addr := moveZ( addr, x0+DOUBLE(x*aspect_ratio), y0+DOUBLE(y) );
blank_segment := FALSE; & first segment is not blanked &
REPEAT number_of_segments DO
  BEGIN & repeat &
    temp_x := a*x - b*y; & old x has to be used still &
    y := a*y + b*x;
    x := temp_x;
    IF (blank_segment AND (NOT enhanced)) THEN
      addr := move( addr,
        x0+DOUBLE(x*aspect_ratio),
        y0+DOUBLE(y)
      );
    ELSE & not blank segment or enhanced &
      addr := draw( addr,
        x0+DOUBLE(x*aspect_ratio),
        y0+DOUBLE(y)
      );
    blank_segment := NOT blank_segment;
  END; & repeat &
arc := addr;
END; & arc &

```

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```

WEJECT:
COMMENT
***** r_circle
*****
*****
*****
INTEGER PROCEDURE r_circle( addr, x0, y0, r, max_r, scale );
VALUE addr, x0, y0, r, max_r, scale;
INTEGER addr, x0, y0;
REAL r, max_r, scale;
BEGIN & r_circle &
  BOOLEAN enhance;
  INTEGER i,
  j;
  REAL a,
  d,
  start,
  angle,
  radius;

  radius := 1.0/(1.0 + r);
  d := 1.0 - radius;

  IF scale > 1.01 THEN
    j := 2
  ELSE
    j := 1;
  ENDIF

  FOR i := 1 UNTIL j DO
    BEGIN & for &
      IF circles_intersect( d, radius, scale ) THEN
        BEGIN & if &
          a := intersect_angle( d, radius, scale );
          start := Pi - a;
          angle := 2 * a;
          IF ( r = 0.0 ) AND ( i = 1 ) THEN
            enhance := TRUE
          ELSE
            enhance := FALSE;
          addr := arc( addr,
            ( DOUBLE(x0) +
              DOUBLE( d *
                aspect_ratio *
                max_r /
                scale
              )
            ),
            DOUBLE(y0),
            radius / scale,
            start,
            angle,
            max_r,
            enhance
          );
        END; & if &
      ENDIF
    END;
  END;

```

SCIRCLE.WORK.PD8510 THU, DEC 22, 1983, 10:22 AM PAGE 7

```

      d := 1.0 + radius; & for right-half plane circles &
      END; & for &
      r_circle := addr;
    END; & r_circle &
  END;

```

SCIRCLE.WORK.PD8510 THU, DEC 22, 1983, 10:28 AM PAGE 8

```

WEJECT:
COMMENT
***** x_circle
*****
*****
*****
INTEGER PROCEDURE x_circle( addr, x0, y0, x, max_r, scale );
VALUE addr, x0, y0, x, max_r, scale;
INTEGER addr, x0, y0;
REAL x, max_r, scale;
BEGIN & x_circle &
  INTEGER temp_integer;
  DOUBLE x_center,
  y_center;
  REAL a,
  d,
  start,
  angle,
  phi,
  theta,
  radius,
  scaled_radius,
  y_offset;

  x := RBS(x);
  IF x = 0.0 THEN
    BEGIN & if &
      & horizontal line &
      temp_integer := INTEGER( max_r * aspect_ratio );
      addr := nove2( addr, x0-temp_integer, y0 );
      addr := plot( addr, x0+temp_integer, y0, normal, allow );
    END
  ELSE
    BEGIN & else &
      radius := 1.0 / x;
      scaled_radius := radius / scale;
      phi := Pi2 - RTAN( radius );
      d := 1.0 / SIN(phi);
      x_center := DOUBLE(x0);
      y_center := DOUBLE(y0);

      IF circles_intersect( d, radius, scale ) THEN
        BEGIN & if &
          a := intersect_angle( d, radius, scale );
          start := 3.0*Pi2 - phi - a;
          angle := 2.0 * a;
          x_center := x_center +
            DOUBLE( aspect_ratio * max_r / scale );
          y_offset := DOUBLE( max_r * scaled_radius );
          addr := arc( addr,
            x_center,
            y_center + y_offset,
            scaled_radius,
            start,
            angle,
            max_r,
            enhance
          );
        END; & if &
      ENDIF
    END;
  END;

```

SCIRCLE.WORK.PD8510 THU, DEC 22, 1983, 10:28 AM PAGE 9

```

      FALSE
    );
    start := Pi2 + phi - a;
    addr := arc( addr,
      x_center,
      y_center - y_offset,
      scaled_radius,
      start,
      angle,
      max_r,
      FALSE
    );
  END; & if &
  END; & else &
  x_circle := addr;
END; & x_circle &
END;

```

CCNDCASE.WORK.PDB510

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INTEGER CONSTANT

```

cnd_illegal := 335,
cnd_enter := 336,
cnd_u1 := 337,
cnd_u2 := 338,
cnd_u3 := 339,
cnd_u4 := 340,
cnd_nkrval := 341,
cnd_up := 342,
cnd_down := 343,
cnd_entry_off := 344,
cnd_save := 345,
cnd_save_1 := 346,
cnd_save_2 := 347,
cnd_save_3 := 348,
cnd_save_4 := 349,
cnd_save_5 := 350,
cnd_recall := 351,
cnd_recall_1 := 352,
cnd_recall_2 := 353,
cnd_recall_3 := 354,
cnd_recall_4 := 355,
cnd_recall_5 := 356,
cnd_recall_last := 357,
cnd_tape_menu := 358,
cnd_copy := 359,
cnd_doc := 360,
cnd_quote := 361,
cnd_label := 362,
cnd_key_1 := 363,
cnd_key_2 := 364,
cnd_key_3 := 365,
cnd_key_4 := 366,
cnd_key_5 := 367,
cnd_key_6 := 368,
cnd_key_7 := 369,
cnd_key_8 := 370,
cnd_chi := 371,
cnd_e11 := 372,
cnd_e12 := 373,
cnd_e21 := 374,
cnd_e22 := 375,
cnd_nag := 376,
cnd_phase := 377,
cnd_ch2 := 378,
cnd_delay := 379,
cnd_polar := 380,
cnd_param_menu := 381,
cnd_format_menu := 382,
cnd_preset := 383,
cnd_local := 384,
cnd_scale := 385,
cnd_ref_value := 386,
cnd_start := 387,

```

CCNDCASE.WORK.PDB510

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```

cnd_stop := 388,
cnd_ref_position := 389,
cnd_auto_scale := 390,
cnd_center := 391,
cnd_span := 392,
cnd_response_menu := 393,
cnd_stimulus_menu := 394,
cnd_cal_menu := 395,
cnd_display_menu := 396,
cnd_marker_menu := 397,
cnd_system_menu := 398,
cnd_prior_menu := 399,
cnd_measurement_restart := 400,
cnd_remain_menu := 401,
cnd_alert_command := 402,
cnd_input_data := 403,
cnd_input_formatted := 404,
cnd_input_raw1 := 405,
cnd_input_raw2 := 406,
cnd_input_raw3 := 407,
cnd_input_raw4 := 408,
cnd_input_cal_coeff1 := 409,
cnd_input_cal_coeff2 := 410,
cnd_input_cal_coeff3 := 411,
cnd_input_cal_coeff4 := 412,
cnd_input_cal_coeff5 := 413,
cnd_input_cal_coeff6 := 414,
cnd_input_cal_coeff7 := 415,
cnd_input_cal_coeff8 := 416,
cnd_input_cal_coeff9 := 417,
cnd_input_cal_coeff10 := 418,
cnd_input_cal_coeff11 := 419,
cnd_input_cal_coeff12 := 420,
cnd_block := 421,
cnd_output_formatted := 422,
cnd_output_active := 423,
cnd_output_marker := 424,
cnd_output_status := 425,
cnd_output_id := 426,
cnd_output_data := 427,
cnd_output_raw1 := 428,
cnd_output_raw2 := 429,
cnd_output_raw3 := 430,
cnd_output_raw4 := 431,
cnd_output_cal_coeff1 := 432,
cnd_output_cal_coeff2 := 433,
cnd_output_cal_coeff3 := 434,
cnd_output_cal_coeff4 := 435,
cnd_output_cal_coeff5 := 436,
cnd_output_cal_coeff6 := 437,
cnd_output_cal_coeff7 := 438,
cnd_output_cal_coeff8 := 439,
cnd_output_cal_coeff9 := 440,
cnd_output_cal_coeff10 := 441,
cnd_output_cal_coeff11 := 442,
cnd_output_cal_coeff12 := 443,

```

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```

cnd_output_memory := 444,
cnd_output_error := 445,
cnd_hpib_talk := 446,
cnd_srm_mask := 447,
cnd_clear_status := 448,
cnd_xfer_binary := 449,
cnd_xfer_ascii := 450,
cnd_xfer_ieee2 := 451,
cnd_xfer_ieee1 := 452,
cnd_keycode := 453,
cnd_output_plot := 454,
cnd_monitor := 455,
cnd_n_groups_hpib := 456,
cnd_output_key := 457,
cnd_cal_set_1 := 458,
cnd_cal_set_2 := 459,
cnd_cal_set_3 := 460,
cnd_cal_set_4 := 461,
cnd_cal_set_5 := 462,
cnd_cal_set_6 := 463,
cnd_cal_set_7 := 464,
cnd_cal_set_8 := 465,
cnd_group0 := 0;

```

CCNDCASE.WORK.PDB510

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CODDMENT

This is a software generated file !!!
Changes must be made in SKINFO.WORK
Run GENSK.LAM1 to re-generate file;

```

SUBROUTINE proc0; ENTRY;
BEGIN

```

```

CRSE command_token=335 OF
BEGIN
& 335 &
& 336 &
& 337 &
& 338 &
& 339 &
& 340 &
& 341 &
& 342 &
& 343 &
& 344 &
& 345 &
& 346 &
& 347 &
& 348 &
& 349 &
& 350 &
& 351 &
& 352 &
& 353 &
& 354 &
& 355 &
& 356 &
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& 457 &
& 458 &
& 459 &
& 460 &
& 461 &
& 462 &
& 463 &
& 464 &
& 465 &
& 0 &

```

FCHDCRSE.WORK.PDB510 THU, DEC 22, 1983, 10:28 AM PAGE 2

```

recall( 8 );
& 358 &
gen menu(TAPE_MENU, 0);
& 359 &
gen menu(COPY_MENU, 0);
& 360 &
user(command_not_implemented);
& 361 &
select_active_function(active_off);
& 362 &
select_active_function(active_off);
& 363 &
process_softkey(1);
& 364 &
process_softkey(2);
& 365 &
process_softkey(3);
& 366 &
process_softkey(4);
& 367 &
process_softkey(5);
& 368 &
process_softkey(6);
& 369 &
process_softkey(7);
& 370 &
process_softkey(8);
& 371 &
select_entry_ch(1);
& 372 &
BEGIN & s11 &
  highlight_off( cnd_user1, cnd_user4);
  neu_parameter(s11);
END; & s11 &
& 373 &
BEGIN & s12 &
  highlight_off( cnd_user1, cnd_user4);
  neu_parameter(s12);
END; & s12 &
& 374 &
BEGIN & s21 &
  highlight_off( cnd_user1, cnd_user4);
  neu_parameter(s21);
END; & s21 &
& 375 &
BEGIN & s22 &
  highlight_off( cnd_user1, cnd_user4);
  neu_parameter(s22);
END; & s22 &
& 376 &
neu format( fnt_log_nag );
& 377 &
neu format( fnt_phase );
& 378 &
select_entry_ch(2);
& 379 &

```

FCHDCRSE.WORK.PDB510 THU, DEC 22, 1983, 10:28 AM PAGE 3

```

neu format( fnt_delay );
& 380 &
neu format( fnt_z_snith );
& 381 &
gen menu(PARAM_MENU, 0);
& 382 &
gen menu(FORMAT_MENU, 0);
& 383 &
recall preset_state;
& 384 &
gen menu(HPIB_MENU, 1);
& 385 &
select_active_function(active_scale);
& 386 &
select_active_function(active_ref_value);
& 387 &
select_active_stimulus(active_start);
& 388 &
select_active_stimulus(active_stop);
& 389 &
select_active_function(active_ref_pos);
& 390 &
outp_scale;
& 391 &
select_active_stimulus(active_center);
& 392 &
select_active_stimulus(active_span);
& 393 &
gen menu(RESPONSE_MENU, 0);
& 394 &
gen menu(STIMULUS_MENU, 0);
& 395 &
gen menu(CAL_MENU, 0);
& 396 &
gen menu(DISPLAY_MENU, 0);
& 397 &
BEGIN
  select_narker( active_narker );
  gen_menu(MARKER_MENU, 0);
END;
& 398 &
gen menu(SYSTEM_MENU, 0);
& 399 &
previous_menu;
& 400 &
measurement_restart;
& 401 &
gen menu(DDRAM_MENU, 0);
& 402 &
abort command := TRUE;
& 403 &
pub_ib_input_select( data_input );
& 404 &
pub_ib_input_select( formatted_input );
& 405 &
pub_ib_input_select( raw_input );

```

FCHDCRSE.WORK.PDB510 THU, DEC 22, 1983, 10:28 AM PAGE 4

```

& 406 &
pub_ib_input_select( rau2_input );
& 407 &
pub_ib_input_select( rau3_input );
& 408 &
pub_ib_input_select( rau4_input );
& 409 &
pub_ib_input_select( cal_coeff1_input );
& 410 &
pub_ib_input_select( cal_coeff2_input );
& 411 &
pub_ib_input_select( cal_coeff3_input );
& 412 &
pub_ib_input_select( cal_coeff4_input );
& 413 &
pub_ib_input_select( cal_coeff5_input );
& 414 &
pub_ib_input_select( cal_coeff6_input );
& 415 &
pub_ib_input_select( cal_coeff7_input );
& 416 &
pub_ib_input_select( cal_coeff8_input );
& 417 &
pub_ib_input_select( cal_coeff9_input );
& 418 &
pub_ib_input_select( cal_coeff10_input );
& 419 &
pub_ib_input_select( cal_coeff11_input );
& 420 &
pub_ib_input_select( cal_coeff12_input );
& 421 &
pub_ib_input;
& 422 &
pub_ib_output_select( formatted_output );
& 423 &
pub_ib_output_select( active_output );
& 424 &
pub_ib_output_select( marker_output );
& 425 &
pub_ib_output_select( status_output );
& 426 &
pub_ib_output_select( id_output );
& 427 &
pub_ib_output_select( data_output );
& 428 &
pub_ib_output_select( rau1_output );
& 429 &
pub_ib_output_select( rau2_output );
& 430 &
pub_ib_output_select( rau3_output );
& 431 &
pub_ib_output_select( rau4_output );
& 432 &
pub_ib_output_select( cal_coeff1_output );
& 433 &
pub_ib_output_select( cal_coeff2_output );

```

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```

& 434 &
pub_ib_output_select( cal_coeff3_output );
& 435 &
pub_ib_output_select( cal_coeff4_output );
& 436 &
pub_ib_output_select( cal_coeff5_output );
& 437 &
pub_ib_output_select( cal_coeff6_output );
& 438 &
pub_ib_output_select( cal_coeff7_output );
& 439 &
pub_ib_output_select( cal_coeff8_output );
& 440 &
pub_ib_output_select( cal_coeff9_output );
& 441 &
pub_ib_output_select( cal_coeff10_output );
& 442 &
pub_ib_output_select( cal_coeff11_output );
& 443 &
pub_ib_output_select( cal_coeff12_output );
& 444 &
pub_ib_output_select( memory_output );
& 445 &
pub_ib_output_select( error_output );
& 446 &
pub_ib_output;
& 447 &
select_active_function( active_err_nask_primary );
& 448 &
clear_serial_poll;
& 449 &
pub_ib_format_select( output_binary );
& 450 &
pub_ib_format_select( output_ascii );
& 451 &
pub_ib_format_select( output_ieee_double );
& 452 &
pub_ib_format_select( output_ieee_single );
& 453 &
select_active_function( active_keycode );
& 454 &
pub_ib_output_select( plot_output );
& 455 &
BEGIN
  trap_15_type := normal_trap_15;
  TRAP(15);
END;
& 456 &
select_active_function( active_n_groups_hpab );
& 457 &
pub_ib_output_select( key_output );
& 458 &
select_default_set( 1 );
& 459 &
select_default_set( 2 );
& 460 &

```


FENDRDECL.WORK.P08510

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```

select default_set( 3 );
& 461 &
select default_set( 4 );
& 462 &
select default_set( 5 );
& 463 &
select default_set( 6 );
& 464 &
select default_set( 7 );
& 465 &
select default_set( 8 );
END;
END proc0;

```

CCMDDECL.WORK.P08510

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```

%FILE cdtmgr.work;
%FILE cresp.work;
%FILE cstin.work;
%FILE cparans.work;
%FILE cformat.work;
%FILE edonwenu.work;
%FILE ccalmenu.uork;
%FILE cstdnenu.uork;
%FILE cdisp.work;
%FILE cplot.work;
%FILE cmktr.work;
%FILE csystem.work;
%FILE ccndcase.uork;

```

DCMDDECL.WORK.P08510

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```

1 = cnd_directory
9 = cnd_directory_off
10 = cnd_next_page
11 = cnd_prev_page
12 = cnd_first_page
13 = cnd_last_page
18 = cnd_machine_oump
26 = end_more
28 = cnd_file_1
29 = end_file_2
35 = cnd_file8
36 = cnd_reg_1
37 = cnd_reg_2
38 = cnd_reg_3
39 = cnd_reg_4
40 = cnd_reg_5
41 = cnd_reg_6
42 = cnd_reg_7
43 = cnd_reg_8
44 = cnd_elect_delay
45 = cnd_auto_delay
46 = cnd_phase_offset
48 = cnd_if_avg_on
49 = cnd_if_avg_off
50 = cnd_snoothing_on
51 = cnd_snoothing_off
52 = cnd_if_test_port
53 = cnd_if_ref_port
54 = cnd_if_no_gain
55 = cnd_if_12db_gain
56 = cnd_if_24db_gain
57 = cnd_if_36db_gain
58 = cnd_if_48db_gain
59 = cnd_if_gain_auto
60 = cnd_power_menu
61 = cnd_sueps_tine
62 = cnd_n_points_menu
63 = cnd_cu
64 = cnd_suept
65 = cnd_stepped
66 = cnd_51_points
67 = cnd_101_points
68 = cnd_201_points
69 = cnd_401_points
70 = cnd_source_power
71 = cnd_pover_slope
72 = cnd_power_slope_off
73 = cnd_atten_port1
74 = cnd_atten_port2
75 = cnd_hold
76 = cnd_single
77 = cnd_n_groups_kbd
78 = cnd_continuous
80 = cnd_ccuple_stimulus
81 = cnd_uncouple_stimulus

```

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```

83 = end_user1
84 = cnd_user2
85 = cnd_user3
86 = cnd_user4
87 = cnd_redefine_param
93 = cnd_label_parameter
94 = cnd_redefine_done
118 = cnd_convert_off
119 = cnd_convert_recip
120 = cnd_convert_to_z
121 = cnd_convert_to_y
122 = cnd_sur
123 = cnd_linear_mag
124 = cnd_linear_polar
125 = cnd_log_polar
126 = cnd_inag_vs_real
127 = cnd_y_smath
128 = cnd_imaginary
129 = cnd_real
130 = cnd_freq_domain
131 = cnd_low_pass_request
132 = cnd_time_domain
133 = cnd_aux_domain
134 = cnd_setup_time_domain
135 = cnd_setup_gate_domain
136 = cnd_tdr_domain
137 = cnd_tdr_step
138 = cnd_tdr_impulse
139 = cnd_max_time_window
140 = cnd_normal_time_window
141 = cnd_min_time_window
142 = cnd_gate_on
143 = cnd_gate_off
144 = cnd_gate_start
145 = cnd_gate_stop
146 = cnd_gate_center
147 = cnd_gate_span
148 = cnd_max_gate_window
150 = cnd_min_gate_window
151 = cnd_normal_gate_window
152 = cnd_min_gate_window
153 = cnd_correction_on
154 = cnd_correction_off
155 = end_correction_default
156 = cnd_cal_kit_1
157 = cnd_cal_kit_2
158 = cnd_ref_plane_menu
162 = cnd_modify_cal_kit_1
163 = cnd_modify_cal_kit_2
164 = cnd_delete_cal
165 = cnd_ref_plane_1
166 = cnd_ref_plane_2
167 = cnd_freq_setup
168 = cnd_response_type
169 = cnd_1_port_1_type
170 = cnd_1_port_2_type

```

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```

171 * end_simple_2_port_type
172 * cnd_2_port_type
173 * cnd_port1_std1
174 * cnd_port1_std2
175 * cnd_port1_std3
176 * end_done_1_port_on_1
177 * cnd_port2_std1
178 * cnd_port2_std2
179 * cnd_port2_std3
180 * cnd_done_1_port_on_2
181 * cnd_cal_reflection
182 * end_cal_thru
183 * cnd_cal_isolation
184 * cnd_done_2_port
185 * end_done_reflection
186 * end_fud_transmission
187 * cnd_fud_match
188 * end_rev_transmission
189 * cnd_rev_match
190 * cnd_done_frame
191 * cnd_omit_isolation
192 * cnd_fud_isolation
193 * cnd_rev_isolation
194 * cnd_done_isolation
195 * cnd_cal_simple_reflection
196 * cnd_cal_simple_thru
197 * cnd_cal_simple_isolation
198 * cnd_done_simple_reflection
199 * end_class_std1
200 * end_class_std2
201 * cnd_class_std3
202 * cnd_class_std4
203 * cnd_class_std5
204 * cnd_class_std6
205 * cnd_class_std7
206 * cnd_class_done
209 * cnd_select_std
210 * cnd_specify_class
211 * cnd_label_classes
212 * cnd_label_cal_kit
213 * cnd_cal_kit_defined
214 * cnd_define_open
215 * end_define_short
216 * end_define_load
217 * cnd_define_sir_lines
218 * cnd_define_2
219 * cnd_open_c0
220 * cnd_open_c1
221 * cnd_open_c2
222 * cnd_specify_offset
223 * cnd_label_cal_std
224 * cnd_cal_std_defined
225 * cnd_fixed_load
226 * cnd_sliding_load
227 * cnd_offset_delay
228 * cnd_offset_loss

```

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```

229 * end_offset_20
230 * cnd_offset_min_f
231 * cnd_offset_max_f
232 * end_coax
233 * end_waveguide
235 * cnd_port1_list_std
236 * end_port1_2nd_std
237 * end_port1_3rd_std
238 * end_port2_1st_std
239 * cnd_port2_2nd_std
240 * cnd_port2_3rd_std
242 * cnd_std_class_specified
243 * cnd_trans_fud_std
244 * cnd_trans_rev_std
245 * end_freq_resp_std
246 * cnd_single_ch
247 * cnd_dual_ch
248 * cnd_data
249 * cnd_hen
250 * end_d_and_n
251 * cnd_nath
253 * cnd_d_into_n
254 * cnd_overlay
255 * cnd_epit
256 * cnd_memory1
257 * cnd_memory2
258 * cnd_memory3
259 * cnd_memory4
262 * cnd_memory_ch1
263 * cnd_memory_ch2
264 * cnd_d_plus_n
265 * cnd_d_minus_n
266 * cnd_d_npy_n
267 * end_d_div_n
268 * cnd_plot_all
269 * cnd_plot_trace
270 * cnd_plot_graticule
271 * cnd_plot_marker
272 * end_plot_text
274 * cnd_ch1_pan
276 * cnd_list_trace
277 * cnd_eysten_params
278 * cnd_op_params
279 * cnd_quadrant_11
280 * cnd_quadrant_21
281 * cnd_quadrant_12
282 * end_quadrant_22
283 * end_quadrant_full
284 * cnd_pen1
285 * cnd_pen2
286 * cnd_pen3
287 * cnd_pen4
288 * cnd_pen5
289 * cnd_pen6
290 * cnd_pen7
291 * cnd_pen8

```

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```

292 * cnd_print_param
293 * cnd_plot_params
294 * cnd_next_op_param
295 * cnd_marker_1
296 * cnd_marker_2
297 * end_marker_3
298 * cnd_marker_4
299 * cnd_marker_5
300 * end_marker_off
301 * cnd_delta_marker
302 * cnd_ref_mkr1
303 * cnd_ref_mkr2
304 * cnd_ref_mkr3
305 * cnd_ref_mkr4
306 * cnd_ref_mkr5
307 * cnd_no_ref_mkr
308 * cnd_mkr_to_min
309 * cnd_mkr_to_max
310 * cnd_title
311 * cnd_hpib_info
312 * cnd_crt_off
313 * cnd_service_menu
317 * cnd_erase_title
318 * end_title_done
319 * cnd_8510_addr
320 * cnd_system_bus_addr
321 * cnd_source_addr
322 * cnd_test_eet_addr
323 * cnd_plotter_addr
324 * cnd_printer_addr
325 * cnd_auto_cnd_addr
326 * end_pass_thru_addr
327 * cnd_revilion
328 * cnd_privib_local
329 * cnd_privib_remote
330 * end_if_gain_menu
331 * cnd_psek_poke_addr
332 * cnd_peek
333 * cnd_poke
334 * cnd_test_menu
335 * cnd_illegal
336 * cnd_enter
337 * cnd_u1
338 * cnd_u2
339 * cnd_u3
340 * cnd_u4
341 * cnd_nkrval
342 * cnd_up
343 * cnd_down
344 * cnd_entry_off
345 * cnd_save
346 * cnd_save_1
347 * cnd_save_2
348 * cnd_save_3
349 * cnd_save_4
350 * cnd_save_5

```

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```

351 * end_recall
352 * cnd_recall_1
353 * cnd_recall_2
354 * cnd_recall_3
355 * cnd_recall_4
356 * cnd_recall_5
357 * cnd_recall_last
358 * cnd_tape_menu
359 * cnd_copy
360 * end_doc
361 * cnd_quote
362 * cnd_label
363 * cnd_key_1
364 * cnd_key_2
365 * cnd_key_3
366 * cnd_key_4
367 * cnd_key_5
368 * cnd_key_6
369 * cnd_key_7
370 * cnd_key_8
371 * end_chi
372 * cnd_gll
373 * cnd_t12
374 * end_s21
375 * cnd_s22
376 * cnd_nag
377 * end_phase
378 * end_ch2
379 * cnd_delay
380 * cnd_polar
381 * cnd_param_menu
382 * cnd_format_menu
383 * cnd_preset
384 * cnd_local
385 * cnd_scale
386 * cnd_ref_value
387 * cnd_start
388 * end_itcp
389 * cnd_ref_position
390 * cnd_auto_scale
391 * cnd_center
392 * end_pan
393 * cnd_response_menu
394 * cnd_stimulus_menu
395 * cnd_cal_menu
396 * cnd_display_menu
397 * cnd_marker_menu
398 * cnd_system_menu
399 * cnd_prior_menu
400 * cnd_measurement_restart
401 * cnd_domain
402 * cnd_abort_command
403 * cnd_input_data
404 * cnd_input_formatted
405 * cnd_input_rau1
406 * cnd_input_rau2

```

DCNDDECL.WORK.PD8510

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```

407 = cnd_input_raw3
408 = cnd_input_raw4
409 = cnd_input_cal_coeff1
410 = cnd_input_cal_coeff2
411 = cnd_input_cal_coeff3
412 = cnd_input_cal_coeff4
413 = cnd_input_cal_coeff5
414 = cnd_input_cal_coeff6
415 = cnd_input_cal_coeff7
416 = cnd_input_cal_coeff8
417 = cnd_input_cal_coeff9
418 = cnd_input_cal_coeff10
419 = cnd_input_cal_coeff11
420 = cnd_input_cal_coeff12
421 = cnd_block_a
422 = cnd_output_formatted
423 = cnd_output_active
424 = cnd_output_marker
425 = cnd_output_status
426 = cnd_output_id
427 = cnd_output_data
428 = cnd_output_reul
429 = cnd_output_raw2
430 = cnd_output_raw3
431 = cnd_output_raw4
432 = cnd_output_cal_coeff1
433 = cnd_output_cal_coeff2
434 = cnd_output_cal_coeff3
435 = cnd_output_cal_coeff4
436 = cnd_output_cal_coeff5
437 = cnd_output_cal_coeff6
438 = cnd_output_cal_coeff7
439 = cnd_output_cal_coeff8
440 = cnd_output_cal_coeff9
441 = cnd_output_cal_coeff10
442 = cnd_output_cal_coeff11
443 = cnd_output_cal_coeff12
444 = cnd_output_memory
445 = cnd_output_error
446 = cnd_hpib_talk
447 = cnd_srq_mask
448 = cnd_clear_status
449 = cnd_xfer_binary
450 = cnd_xfer_ascii
451 = cnd_xfer_ieee2
452 = cnd_xfer_ieee1
453 = cnd_keycode
454 = cnd_output_plot
455 = cnd_monitor
456 = cnd_n_groups_hpib
457 = cnd_output_key
458 = cnd_cal_set_1
459 = cnd_cal_set_2
460 = cnd_cal_set_3
461 = cnd_cal_set_4
462 = cnd_cal_set_5

```

DCNDDECL.WORK.PD8510

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```

463 = end_cal_set_6
464 = cnd_cal_set_7
465 = cnd_cal_set_8

```

JCNDDDECL.WORK.PD8510

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```

!job cnddecl,librn.cd8510,work;outclass=,1
!continue
!ed
e ekinfo,work
f xcnddecl
v/^ ^/d
1,$s/^ ^/
1,$s/^\[^\&]*^& ^//
1,$s/^ ^//
g/^ ^/d
1,$s/["^"2^"z^"0^"9^"].*$/
1,$s/^ ^//
$s/././
Da
MSK1.P BEGIN
$FILE cnddecl,work;~ #
$LIST:
INTEGER TABLE ycnnddecl :=
.
$a
ENDB
.
uq xcnddecl
!purge ycnnddecl
!build ycnnddecl;rec=-1276, v,ascii;disc=500
!con58k xcnddecl,,ycnddecl
!ed
e ycnnddecl
!u ucnddecl,work
uq dcnddecl,work
!purge xcnddecl
!purge ycnnddecl
!tell librn.pd8510; ***** jcnnddecl done *****
!tell ucc.pd8510; ***** jcnnddecl done *****
!eo;

```

UCNDDECL.WORK.PD8510

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```

1
1, / DEC /-2d
$
? DEC ?
+
..8d
1,$s/^ *[0-9]^* ^//
1,$s/^ *DEC /DEC /
1,$s/^ ^//
1,$s/././
g/DEC /.-1..
1,$s/^DEC ^/ = /
1,$s/^ ^//
1,$s/^\([^\ ]*\)^.\([ (0-9)(5,5)\)^\)/2 = \//

```

SCRDS.UORX.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 1

```
#68KL,P,"cnds"
$ECLN

$FILE cndcase.work;
$FILE cparans.work;
$FILE cformat.work;
$FILE cprsvib.work;
$FILE cdguser.work;
$FILE fparan.work;
$FILE chebble.work; & use before fcontvar & & for max_ch, ch_domain &
$FILE fcontvar.work; & for entry_ch_integer &
$FILE fchtable.work; & for entry_ch_integer &
$FILE fchtab3.work; & for sweep_mode &
$FILE fcentrol.work;
$FILE fiocnfig.work;
$FILE fbreak.work;
$FILE cnesag2.work; & for command_not_implemented and out_of_range &
$FILE futi13.work; & for warn &
$FILE factive.work;
$FILE factive2.work;
$FILE cmenu.work;
$FILE faverage.work;
$FILE cdatap.work;
$FILE foutpot.work; & for local_key &
$FILE fpubib.work;
$FILE ffifo.work;
$FILE ffifos.work;
$FILE edebugxx.work; & for trap_15_type, etc. &
$FILE fdatanr.work;
$FILE fcommand.work; & for abort_command and command_token &
$FILE fmenu.work;
$FILE fatimuli.work;
$FILE fmarker2.work; & for plotting display areas via HP1B &
$FILE fplotter.work;

PROCEDURE neu_format( format_type );
  VALUE format_type;
  INTEGER format_type;
  EXTERNAL;

PROCEDURE select_active_stimulus( which_function );
  VALUE which_function;
  INTEGER which_function;
  BEGIN & select_active_stimulus &
  INTEGER domain;

  domain := entry_ch_integer( ch_domain );

  IF ( (sweep_node = single_pt) AND
      (domain <> time_domain) AND
      (domain <> tdr_domain)
    ) THEN
    select_active_function( active_cu )
```

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```
ELSE
  select_active_function( which_function );
END; & select_active_stimulus &

$FILE fndcase.work;
END$
```

FCNV9X.UORX.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 1

```
REAL PROCEDURE CNV92(string, index);
  VALUE string;
  ALPHA string;
  INTEGER index;
  EXTERNAL;

QUAD PROCEDURE CNV9A(string, index);
  VALUE string;
  ALPHA string;
  INTEGER index;
  EXTERNAL;
```

SCNV9X.UORX.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 1

```
#68KL,P,"CNV9X"
BEGIN

EXTERNAL DOUBLE MYNRN; & multiplier normalize address = ZFFFFF922 &
EXTERNAL DOUBLE LLDRO; & multiplier mantissa address = ZFFFFF9?? &
EXTERNAL BYTE RDEXP; & multiplier exponent address = ZFFFFF912 &
REAL PROCEDURE CNV32(J);
  VALUE d;
  DOUBLE d;
  EXTERNAL;

INTEGER CONSTANT length := 0, & string indices &
  size := -1;

BYTE CONSTANT end_of_line := ZOR; & line-feed &
BYTE CONSTANT max_chars := 18; & 999999999999999999 or &
& +9.999999999999E+11 &
INTEGER CONSTANT max_digits := 18; & 1E18 - 1 &
QUAD CONSTANT max_integer := 1000000000000000000;
& 1E+18 = max_digits + 1 &

DOUBLE CONSTANT max_mantissa := Z7FFFFFFF; & 2147483647 &
DOUBLE CONSTANT max_mantissa_div_10
:= ZCCCCCCC; & 214748364 &
```

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```

SUBJECT:
COMMENT *****
*****
* EXTERNAL SPECIFICATION FOR: CW92
*
* FUNCTION:
*   To convert an ASCII character string number representation into
*   a REAL number representation. Acceptable strings are a super-
*   set of the NR1, NR2, and NR3 representations of ANSI X3.42-1975,
*   "American National Standard for the Representation of Numeric Values
*   in Character Strings for Information Interchange". These are the
*   number representations recommended by the IEEE P723/draft 11,
*   "Draft Code and Format Conventions for Use with IEEE Standard
*   488-1975 Digital Interface for Programmable Instrumentation".
*
* The strings accepted are defined by:
*
* string ::= ' * ('*' | '-' ) digit* ( '.' digit )
*           { 'E' | 'e' } ( '+' | '-' ) ' * digit*
*
* Where: digit ::= '0' | '1' | '2' | '3' | '4' | '5' | '6' | '7' | '8' | '9'
*           { } ==> 0 or 1 occurrence
*           + ==> 1 or more occurrence
*           * ==> 0 or more occurrence
*           | ==> alternation (one choice from the alternates)
*
* CAUTION:
*   All calling routines must assure that the string passed to CW92
*   is syntactically correct and does not exceed the specified limits.
*   Since such numbers should never occur within the machine (they
*   originate from the source via private NP-IB, or are checked by the
*   input parser when they originate from the front panel or public
*   NP-IB), there is no checking for some error conditions and others
*   are less than general. CW92 will not accept an input string longer
*   than 15 characters, including signs, decimal point, and exponent.
*   The total number of digits (not including signs, decimal point, or
*   exponent part) cannot exceed 12. These limitations are primarily for
*   implementation convenience to make limit checking easier since there
*   is no real need for very large numbers and since some of the math
*   library does not support larger numbers. The only allowable blanks are
*   leading blanks and a blank in place of the exponent sign character.
*   The string may be empty, in which case CW92 returns a value of zero.
*   The only allowable characters are the digits 0-9, +, -, E, space,
*   comma, carriage return, and line feed (note: semicolon is not
*   allowed). Runs of digits are delimited by any of the above
*   non-digits.
*
* CW92 requires a string array that has room for one
* additional character (CW92 appends a marker character to the end of
* the string for internal use). It will return a zero value if there
* is not sufficient space for appending one character. This is o.k. for
* the applications where this is used most often, but should be changed
* eventually for more general applications.
*****

```

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```

;
REAL PROCEDURE CW92(string, index);
VALUE string;
R1FNH string;
INTEGER index;
ENTRY;
BEGIN & CW92 &

  BYTE POINTER str = string;
  BYTE result_exponent;
  BOOLEAN negative;
  BOOLEAN negative_exponent;
  INTEGER exponent;
  INTEGER exponent_adjust;
  INTEGER string_length;
  DOUBLE mantissa;
  REAL real_result;

  mantissa := 0;
  negative := FALSE;
  string_length := str[length] - index + 1;
  IF string_length = 0 THEN
    GO TO abort;
  IF string_length >= str[elize] THEN
    BEGIN & if &
      mantissa := max_mantissa;
      GO TO abort;
    END; & if &
    exponent := 0;
    exponent_adjust := 0;
    negative_exponent := FALSE;
    str[ string_length:index ] := ' end_of_line;

& skip leading blanks &
  WHILE str[index] = ' 00
    index := index + 1;

& sign &
  IF str[index] = '-' THEN
    BEGIN & if &
      negative := TRUE;
      index := index + 1;
    END & if &
  ELSE IF str[index] = '+' THEN
    index := index + 1;

& integer part &
  WHILE ( ('0' <= str[index]) AND (str[index] <= '9') ) DO
    BEGIN & while &
      IF mantissa <= max_mantissa DIV 10 THEN
        mantissa := 10 * mantissa + (str[index] RND ZOF);
      ELSE
        exponent_adjust := exponent_adjust + 1;
        index := index + 1;
      END while;

& fractional part &

```

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```

  IF str[index] = '.' THEN
    BEGIN & if &
      index := index + 1;
      WHILE ( ('0' <= str[index]) AND (str[index] <= '9') ) DO
        BEGIN & while &
          IF mantissa <= max_mantissa DIV 10 THEN
            BEGIN & if &
              mantissa := 10 * mantissa + (str[index] RND ZOF);
              exponent_adjust := exponent_adjust + 1;
            END & if &
            index := index + 1;
          END while;
        END if;

      IF negative THEN
        mantissa := - mantissa;

& exponent &
      IF mantissa < 0 THEN
        IF (str[index] RND ZSF) = 'E' THEN
          BEGIN & if &
            index := index + 1;
          & sign &
            IF str[index] = '-' THEN
              BEGIN & if &
                negative_exponent := TRUE;
                index := index + 1;
              END & if &
            ELSE IF ( (str[index] = '+') OR (str[index] = ' ') ) THEN
              index := index + 1;

            WHILE ( ('0' <= str[index]) AND (str[index] <= '9') ) DO
              BEGIN & while &
                exponent := 10 * exponent + (str[index] RND ZOF);
                & no test for |exponent| > 32767 &
                index := index + 1;
              END while;
              IF negative_exponent THEN
                exponent := -exponent;
            END if;

& combine exponent and fractional digits, then shift to make integer &
      abort:
        exponent := exponent + exponent_adjust;
        real_result := CW/32( mantissa );

      IF exponent > 0 THEN
        REPEAT exponent DO
          real_result := real_result * 10.0
      ELSE IF exponent < 0 THEN
        REPEAT (-exponent) DO
          real_result := real_result * 0.1;
    & ELSE exponent = 0 and real_result need not be modified &

```

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```

COMMENT no test for overflow or underflow;
  index := index + 1;
  CW92 := real_result;
END; & CW92 &

```

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```

REJECT:
COMMENT:                                CW9R
*****
* EXTERNAL SPECIFICATION FOR: CW9R
*
* FUNCTION:
*   To convert an ASCII character string number representation into
*   a type QUAD INTEGER representation. Acceptable strings are a super-
*   set of the NR1, NR2, and NR3 representations of ANSI X3.42-1975,
*   "American National Standard for the Representation of Numeric Values
*   in Character Strings for Information Interchange". These are the
*   number representations recommended by the IEEE P728/draft 11,
*   "Draft Code and Format Conventions for Use with IEEE Standard
*   488-1978 Digital Interface for Programmable Instrumentation".
*
* The strings accepted are defined by:
*
* string ::= " " ('+'|'-') digit* ('.' digit
*              { 'E'|'e' } ('+'|'-') digit* )
*
* Where: digit ::= "0"|"1"|"2"|"3"|"4"|"5"|"6"|"7"|"8"|"9"
*           { } ==> 0 or 1 occurrence
*           * ==> 1 or more occurrence
*           # ==> 0 or more occurrence
*           | ==> alternation (one choice from the alternates)
*
* CAUTION:
*   All calling routines must assure that the string passed to CW9R
*   is syntactically correct and does not exceed the specified limits.
*   Since such numbers should never occur within the machine (they
*   originate from the source via private HP-IB, or are checked by the
*   input parser when they originate from the front panel or public
*   HP-IB), there is no checking for some error conditions and others
*   are less than general. CW9R will not accept an input string longer
*   than 18 characters, including signs, decimal point, and exponent.
*   The total number of digits (not including signs, decimal point, or
*   exponent part) cannot exceed 12. These limitations are primarily for
*   implementation convenience to make limit checking easier since
*   there is no real need for very large numbers and since some of the
*   math library does not support larger numbers. The maximum number
*   representable as a quad integer is about +/- 5.22337204 E+18.
*   The absolute value of the number (including exponent) must
*   be >= 0 and < 1.0E+12. This is the same restriction as the number
*   of digits mentioned above. The only allowable blanks are
*   leading blanks and a blank in place of the exponent sign character.
*   The string may be empty, in which case CW9R returns a value of zero.
*   The only allowable characters are the digits 0-9, ., -, E, space,
*   comma, carriage return, and line feed (note: semicolon is not
*   allowed). Runs of digits are delimited by any of the above
*   non-digits.
*
* CW9R requires a string array that has room for one
* additional character (CW9R appends a marker character to the end of
* the string for internal use). It will return a zero value if there
* is not sufficient space for appending one character.

```

SCW9X.UORN.P08510 THU, DEC 22, 1983, 10:29 AM PAGE 7

```

*
* *****
*
* QUAD PROCEDURE CW9R(string, index);
* VALUE string;
* ALPHA string;
* INTEGER index;
* BEGIN & CW9R &
*   BYTE POINTER str # string;
*   BOOLEAN negative;
*   BOOLEAN negative_exponent;
*   INTEGER integer_digits;
*   INTEGER fractional_digits;
*   INTEGER string_length;
*   INTEGER partial_exponent;
*   INTEGER exponent;
*   QUAD integer_part;
*   LABEL exit;
*
*   integer_part := 0;
*   negative := FALSE;
*   integer_digits := 0;
*   string_length := str[length] - index + 1;
*   IF string_length <= 0 THEN
*     GO TO exit;
*   IF string_length >= str[size] THEN
*     BEGIN & if &
*       integer_part := max_integer;
*       GO TO exit;
*     END & if &
*     exponent := 0;
*     fractional_digits := 0;
*     negative_exponent := FALSE;
*     str[ string_length+index ] := # end_of_line;
*
* & skip leading blanks &
*   WHILE str[index] = ' ' DO
*     index := index + 1;
*
* & sign &
*   IF str[index] = '-' THEN
*     BEGIN & if &
*       negative := TRUE;
*       index := index + 1;
*     END & if &
*   ELSE IF str[index] = '.' THEN
*     index := index + 1;
*
* & integer part &
*   WHILE ( ('0' <= str[index]) AND (str[index] <= '9') ) DO
*     BEGIN & while &
*       integer_part := 10*integer_part + (str[index] AND ZDF);
*       integer_digits := integer_digits + 1;
*       index := index + 1;
*     END while;

```

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```

& fractional part &
  IF str[index] = '.' THEN
    BEGIN & if &
      index := index + 1;
      WHILE ( ('0' <= str[index]) AND (str[index] <= '9') ) DO
        BEGIN & while &
          integer_part := 10*integer_part
            + (str[index] AND ZDF);
          fractional_digits := fractional_digits + 1;
          index := index + 1;
        END while;
      END if;
& exponent(s) -- handles multiple exponents &
  IF integer_part <= 0 THEN
    WHILE (str[index] AND Z5F) = 'E' DO
      BEGIN & while &
        partial_exponent := 0;
        index := index + 1;
      & sign &
        IF str[index] = '-' THEN
          BEGIN & if &
            negative_exponent := TRUE;
            index := index + 1;
          END & if &
        ELSE IF ( (str[index] = '+') OR (str[index] = ' ') ) THEN
          BEGIN & else if &
            negative_exponent := FALSE;
            index := index + 1;
          END & else if &
        ELSE
          negative_exponent := FALSE;
          WHILE ( ('0' <= str[index]) AND (str[index] <= '9') ) DO
            BEGIN & while &
              partial_exponent := 10*partial_exponent
                + (str[index] AND ZDF);
              index := index + 1;
            END while;
          IF negative_exponent THEN
            exponent := exponent - partial_exponent
          ELSE
            exponent := exponent + partial_exponent;
          END & while &
& combine exponent and fractional digits, then shift to make integer &
  IF (integer_digits + exponent) > max_digits THEN
    BEGIN & if &
      integer_part := max_integer;
      GO TO exit;
    END & if &
  exponent := exponent - fractional_digits;
  IF exponent < 0 THEN

```

SCW9X.UORN.P08510 THU, DEC 22, 1983, 10:29 AM PAGE 9

```

  IF exponent < 0 THEN
    00
    BEGIN & do &
      integer_part := integer_part / 10;
      exponent := exponent + 1;
    END & do &
    UNTIL exponent = 0
    ELSE & exponent > 0 &
    DO
      BEGIN & do &
        integer_part := integer_part * 10;
        exponent := exponent - 1;
      END & do &
    UNTIL exponent = 0;
  exit:
    index := index + 1;
    CW9R := IF negative THEN -integer_part ELSE integer_part;
  END & CW9R &
END$

```

FCOMMAND.UDRK.P05510 THU, DEC 22, 1983, 10:29 AM PAGE 1

EXTERNAL INTEGER command_token;
EXTERNAL BOOLEAN command_pending;
EXTERNAL BOOLEAN abort_command;
PROCEDURE command; EXTERNAL L;

SCOMMAND.WORK.P08510 THU, DEC 22, 1983, 10:29 AM PAGE 1

M68K1.P,"command"
BEGIN
NFILE ffifo.work;
NFILE fffifo.work;
NFILE fkernel.work;
NFILE fkernel4.work;
NFILE factive.work;
NFILE factive2.work;
NFILE factivul1.work;
NFILE fcontrol.work;
NFILE fctable.work;
NFILE fcentvar.work;
NFILE fpmash.work;
NFILE fparser.work;
NFILE crins.work;
NFILE cids.work;
NFILE fintrpt.work;
NFILE coebug0.work;
NFILE fterm.work;
NFILE ccndcase.work;
NFILE fppgr2.work;
NFILE fdatingr.work;
NFILE fmenu.work;
NFILE futtl.work;
NFILE fprivib.work;
NFILE fprivib2.work;
GLOBAL INTEGER command_token;
GLOBAL BOOLEAN command_pending;
GLOBAL BOOLEAN abort_command;

SCOMMAND.UDRK.P08510 THU, DEC 22, 1983, 10:29 AM PAGE 2

REJECT:
COMMENT:
***** command
* EXTERNAL SPECIFICATION FOR command
* FUNCTION: to execute user commands from the command fifo buffer.
* PARAMETER INFORMATION:
* INPUT: none
* OUTPUT: none
* EXTERNAL EFFECTS: none

* LOGIC INFORMATION FOR command
* MODULES CALLED: none
* INITIAL REFINEMENT:
* get_command:
* command := next token from command fifo buffer
* WHILE command <> done DD
* IF command = rpg_count THEN
* process_rpg_count
* ELSE
* CASE command OF
* execute individual commands here.
* go to get_command.

SCOMMAND.WORK.P08510 THU, DEC 22, 1983, 10:29 AM PAGE 3

REJECT:
SUBROUTINE init_token_fifo; ENTRY:
BEGIN
init_fifo(token_fifo,
token_fifo_size,
token_buffer,
token_buffer_not_full,
token_buffer_not_empty);
END;
SUBROUTINE init_command;
BEGIN & init_command &
iradr(RORS(intprt_priv_ib,private_ib_vctr);
set_ren_priv_ib;
COMMENT These are in case an SRQ has been asserted since power-up,
not allowing the edge required to detect an interrupt. ;
wrt_priv_ib(source, clr_fun, "CS"); & DEBUG &
wrt_priv_ib(test_set, cir_fun, "CS"); & DEBUG &
recall_power_cn_state;
END; & init_command &

SCOMRHO.UORR.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 4

```

REJECT;
PROCEDURE command; ENTRY;
BEGIN
  init_command;
  restart_sweep; & starts sweep &

loop: preempt; & don't hold off inputs &
  command_token := read_fifo( token_fifo );
  abort_command := FALSE;
  command_pending := TRUE;

  WHILE command_pending DO
    BEGIN & while &
      COMMENT loops if a function returns command_pending = TRUE
      to allow one function to invoke another function
      -- e.g. a soft key maps a to another function by
      setting the value of t for the new function and
      setting command_pending to TRUE.;
      command_pending := FALSE;

      IF command_debug THEN & DEBUG &
        BEGIN & if &
          WHEX(command_token); CRLF; & DEBUG &
        END; & if &

      IF directory_on THEN & display over tape directory &
        IF ((command_token > end_key_8) OR
            (command_token < end_key_1)) AND
            (command_token <= end_hpib_talk) AND
            (command_token <= end_output_plot)
        THEN
          directory_off;

      IF (command_token OR Z00FF) = ZFFFF THEN & RPG &
        fpg_entry(command_token)
      ELSE
        IF (command_token AND ZFFF0) = hpib_pass_thru THEN
          pass_thru_command(command_token) & pass-thru byte &
        ELSE
          BEGIN & not RPG &
            WFILE fprocs.uork;
          END;

      END; & while &

  GO TO loop;
END command;

END$

```

HCOMPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 2

G REG 13
M REG 14
S REG 15
*

RCOMPUTE.UORR.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 1

```

RSMR.R.L
HED data processing compute routines
NRN compute,7,"JTB PD8510"
UNL
*
*
* ITEMS TO UORR ON **
* 1) Need a log nag that returns a fit pt result scaled correctly
* 2) Speed up offset a) better code ?
* b) do scale first to a double and
* offset as a double
* nirco routines exists ??
* allow for 20 bit scaling vs 16 bit
* 4) ONLY fetch and store pointers on acquire/Release
* 5) add quick URH
* & computed goto's
* ALSO fix first point
*
CHI compute_datap
ENT logf,msgf,angE
ENT dac_snoothing
ENT fnt_table,correct_table,conv_table,math_table,update_table
ENT update_d_loop
ENT array_correct,array_elec_length
ENT conv_to_x,conv_to_y,conv_to_recip
* external software
EXT NPVE_ptr,NIVE_ptr,DVRE_ptr,SUBE_ptr,RODE_ptr
EXT NPVE_ptr,NIVE_ptr,DVRE_ptr,SUBE_ptr,RODE_ptr
EXT NPVE_ptr,NIVE_ptr,DVRE_ptr,SUBE_ptr,RODE_ptr
EXT exp_overflow,fat_trig,fat_sqrt
EXT one_port_correct,two_port_correct
* external hardware
EXT NPLOG,NRLOG,NRHTP
EXT NPWRN,LLDR0,ROEXP
EXT NPVE_ptr,NIVE_ptr,DVRE_ptr,SUBE_ptr,RODE_ptr
EXT IFCRM,MSHFT
* external data
EXT syeten_i0,cpx_1
EXT step_size,iog_table,atn_table in long address space
*
R0 REG 0
R1 REG 1
R2 REG 2
R3 REG 3
R4 REG 4
R5 REG 5
R6 REG 6
R7 REG 7
R8 REG 8
R9 REG 9
R10 REG 10
R11 REG 11
R12 REG 12
R13 REG 13

```

RCOMPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 3

```

REJECT
***** chtable_start *****
dp_n_ptr EQU 0
dp_g_ptr EQU 4
dp_f_ptr EQU 8
dp_trace_ptr EQU 12
dp_rau_get EQU 16
dp_rau1_get EQU 16
dp_rau2_get EQU 20
dp_rau2_get EQU 24
dp_rau22_get EQU 28
dp_correct_ptr EQU 32
dp_format_switch EQU 0
dp_correct_switch EQU 4
dp_trace_math_switch EQU 8
dp_paran_conv_switch EQU 12
dp_length_inc EQU 20
dp_length_shift EQU 24
dp_scr_base EQU 28
dp_scr_head EQU 32
dp_scr_tail EQU 36
dp_scr_end EQU 40
dp_grp_delay_min EQU 44
dp_correct_select EQU 48
dp_x_offset EQU 52
dp_polar_gain EQU 56
dp_y_gain EQU 56
dp_y_offset EQU 60
dp_snoothing_scale EQU 64
dp_snoothing_suv EQU 68
dp_grp_dly_scale EQU 72
dp_x_min EQU 76
dp_x_max EQU 78
dp_y_min EQU 80
dp_y_max EQU 82
dp_polar_exp EQU 84
dp_pos EQU 88
dp_fig EQU 90
dp_snoothing_aper EQU 92
dp_snoothing_delay EQU 94
dp_snoothing_correct EQU 96
dp_correct_offset EQU 98
***** chtable_end *****

```


RCONPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 4

```

*EJECT;
correct_table DEF.L null_rtr correction off
DEF.L freq_resp response
DEF.L one_port one_port
DEF.L one_port one_port on port 2
DEF.L two_port two_port 12_term
conv_table DEF.L null_rtr oo conversion
DEF.L conv_to_z
DEF.L conv_to_y
DEF.L conv_to_recip
math_table DEF.L math_off
DEF.L NPVE_ptr math_times
DEF.L DIVE_ptr math_div
DEF.L RDOE_ptr math_div
DEF.L SURE_ptr math_narrow
fnt_table DEF.L log_mag
DEF.L lin_mag
DEF.L pbsse
DEF.L delay
DEF.L real
DEF.L imag
DEF.L polar log_polar
DEF.L polar lin_polar
DEF.L polar imag_real
DEF.L polar x_mag
DEF.L polar y_mag
DEF.L mur
update_table DEF.L update_raw_loop array processing
DEF.L update_raw_loop
DEF.L update_d_loop
DEF.L update_n_loop
DEF.L update_f_rect_loop
DEF.L update_f_polar_loop

```

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```

*EJECT
freq_resp EQU *
MOVE.L dp_correct_ptr(R11),R13
MOVE.L R13, R8
RDO.W R6, R13
MOVE.L R13,dp_correct_ptr(R11)
JMP DIVE_ptr
*
*
one_port EQU *
MOVE.L dp_correct_ptr(R11),R13
MOVE.L R13, R8
RDO.W R6, R13
MOVE.L R13,dp_correct_ptr(R11)
MOVE dp_correct_offset(R12),R10
JMP one_port_correct.L
*

```

RCONPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 6

```

*EJECT
*
*
two_port EQU *
MOVE.L dp_correct_ptr(R11),R13
MOVE.L R13, R8
RDO.W R6, R13
MOVE.L R13,dp_correct_ptr(R11)
MOVE.L dp_raw21_get(R11),R10
MOVE.L (R10)+,R2
MOVE.W (R10)+,R3
MOVE.L R10,dp_raw21_get(R11) restore ptr
MOVE.L dp_raw12_get(R11),R10
MOVE.L (R10)+,R4
MOVE.W (R10)+,R5
MOVE.L R10,dp_raw12_get(R11) restore ptr
MOVE.L dp_raw22_get(R11),R10
MOVE.L (R10)+,R6
MOVE.W (R10)+,R7
MOVE.L R10,dp_raw22_get(R11) restore ptr
*
MOVE.L dp_correct_select(R12),R13
MOVE.W dp_correct_offset(R12),R10
JMP two_port_correct.L
*

```

RCONPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 7

```

*EJECT
*
conv_to_z EQU *
* z = z0 * ( 1 - Sii ) / ( 1 + Sii )
MOVE.L R0,R1, -(S) save Sii
MOVE.L cpx_1,R2/R3
JSR RDOE 1 + Sii
MOVE.L (S)+,R2/R3
MOVE.L R0/R1, -(S) save 1 + Sii
MOVE.L cpx_1,R0/R1
JSR SURE 1 - Sii
MOVE.L (S)+,R2/R3
JSR DVRE **** screwed up order fixed here
CLR.L R2 Fast real to user3 conversion
MOVE.L system_z0,R2
MOVE.W system_z0+2,R3
JMP NPVE
*RTS implied in above
*
*
conv_to_y EQU *
* y = ( 1 + Sii ) / ( z0 * ( 1 - Sii ) ) = 1/z
BSR conv_to_z
*RTS drop into conv_to_recip
*
*
conv_to_recip EQU *
* 1/s = 1 / Sii
MOVE.L cpx_1,R2/R3
JMP DVRE
*RTS implied in above
*

```

see code for CPIW

```

*EJECT
* Log base 10 of Magnitude of a complex in R0,R1
*
* Appears to be only 14 bit precision !!!!
leg_mag EQU *
BSR logE
BRR smoothing
*
logE EQU *
LER MPLOC, R9
MOVE.L RO, (R9)+ load real/inag to find nag
EXTS.W R1
RDD.W R1, R1 "square" exp
MOVE.W (R9)+, R0 get mantissa of nag
MOVE.W (R9)+, R2 get exp of nag
ROR.W #6, R0 Muap nob and ish of mantissa
MOVE.W R0, R3
RND.W #N3E, R3 mask 5 mab ( segment number )
ROR.W #2, R0 more scaling of ish of mantissa
RND.W #N7FE0, R0 mask to get segment delta
LER log_table.L, R10 address of segment value
RDD.W #3, R10 save for index
MOVE.L (R10), (R9)+ segment, next seg value to multi
MOVE.W R0, (R9)+ segment delta to multi
REG.W R0
RDD.W #B000, R0
MOVE.W R0, (R9)+ inverted ? segment delta to multi
EXTS.W R2
RDD.W R2, R1 exp of nag
SWAP R1 add exp of nag and exp of input
CLR.W R1
RSK.L #1, R1 scale up exp
TST.W R0 ?
BPL log_mag_1, R0 ???
MOVE.W (R10), R0 777777 use table value
MOVE.W (R9)+, R2 read result of multi, ignore
BRR log_mag_2
)cp_mag_1: MOVE (R9), R0 get interpolated result
log_mag_2: EXIS.L RO
RDD.L R1, R0 add log parts
* JSR R0, CNV32
* JSR R0, NYRRM
MOVE.L LLDRO, R0 leave there
MOVE.L #D31, R2
MOVE.L #N3FFFF, R1
RDD.B IFERR+5, R2 RDEXP w/o TERM
MOVE.L #MSR00000, MPYLF 1/728.17777 -- scaling of PHRSE
RDD.B #N7, R2 exp of scaling
MOVE.L LLDRO, R0
RDD.B RDEXP+1, R2
MOVE.B R2, R0
RTS

```

```

*EJECT:
* straight use of DAVE'S code for atm (RTNCP)
* need to improve to give REAL result and better scaling
*
phase EQU *
BSR angE
BRR smoothing
*
angE EQU *
BSR RTNCP
RDD.L #20000, R0
RND.L #N3FFFF, R0
SMB.L #20000, R0
* JSR CNV32
MOVE.L R0, NYRRM
MOVE.L LLDRO, R0 leave there
MOVE.L #D31, R2
RDD.B IFERR+5, R2 RDEXP w/o TERM
MOVE.L #MSR00000, MPYLF 1/728.17777 -- scaling of PHRSE
RDD.B #N7, R2 exp of scaling
MOVE.L LLDRO, R0
RDD.B RDEXP+1, R2
MOVE.B R2, R0
RTS
*
* group delay
delay EQU *
*
JSR RTNCP
MOVE.L dp_grp_delay_wen(R12),R1
MOVE.L R0,dp_grp_delay_wen(R12)
SMB.L R0, R1
RND.L #N3FFFF, R1
BIST #17, R1 sign extend
REG del1
OR.L #HFFFC000, R1
del1 EQU *
* JSR CNV32
MOVE.L R1, NYRRM
MOVE.L dp_grp_dly_scale(R12),R1
MOVE.L LLDRO, R0
MOVE.B RDEXP+1, R0
RDD.B #31, R0
* scale for number of points
JSR MPY2
BRR smoothing

```

```

*EJECT:
*
RTNCP EQU *
CLR.L R2
MOVE.W R0, R1
SWAP R0
TST.W R0
*
BRI YREG
NEG.W R0
TST.W R1
BPL YPXP
MOVE.W #1, R2
EXG R0, R1
XYCMP CMP.W R0, R1
BLT RTN1
EXG R0, R1
NEG R0
BNE RTN1
RODQ.W #1, R2
XYRKS SWAP R2
MOVE.L R2, R0
BRR RTN5
YPXP NEG.W R1
TST.W R0
BNE XYCMP
BRR XYRKS
YREG TST.W R1
BRI YNXX
MOVE.W #3, R2
NEG.W R1
EXG R0, R1
BNE XYCMP
BRR XYRKS
BRR XYCMP
*
RTN1 CLR.L R3
SWAP R2
SWAP R0
CLR R0
RSK.L #1, R0
OIVS R1, R0
BRI RTN2
REG R0
SUBO.W R1, R2
MOVE.W #1, R3
RTN2 ROL #7, R0
MOVE.W R0, R1
RND.W #N3E, R1
LER atm_table.L, R10
RDD.W R1, R10
RGR.W R2, R0
RND.W #N7FE0, R0
LER MIMTP, R9
MOVE.L (R10), (R9)+

```

```

MOVE.W R0, (R9)+
REG R0
RDD.W #B000, R0
MOVE.W R0, (R9)+
BPL ATN3
MOVE.W (R10), R1
MOVE.W (R9), R0 DUMMY READ OF MULTIPLIER
BRR RTN4
RTN3 MOVE.W (R9), R1
RTN4 EOR.W R1, R2
ROR.W R3, R2
MOVE.L R2, R0
BTXS RTS
*
nath_off RDD.W #6, RS
null_rtr RTS for computed JSBs

```

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```

*EJECT;
*
lin_mag EQU *
BSR magE
BRK smoothing
*
magE EQU *
LER APLOC, R9
MOVE.L RO, (R9)+ load real/inag to find nag
ROD.B R1, R1
BVS mag1 check underflow
MOVE.L (R9), RO get result
ROD.B R1, RO add in double original exp
BVS mag2
JMP fet_sqrt.L wee faster sort !!!!
*RTS implied
mag1 MOVE.L (R9), RO finish multiplier
mag2 MOVE.L =R7FFFF3F, RO MAX value
RTS
*
*
inag EQU *
MOVE.W R1,RO
BRK smoothing
*
*
real EQU *
SWAP RO
MOVE.W R1,RO
BRK smoothing
*
    
```

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```

*EJECT
sur EQU *
BSR magE
MOVE.L RO, R1
REG.B RO
BRI inf_sur
CMP.B =D22, RO
BGT min_sur
*CLR.W R1
RSR.L RO, R1 denormalize nag
CLR.B R1 set exp to zero
*
MOVE.L R1, RO copy denormalized nag
REG.L RO
WCLR #31, RO RO = 1 - nog
KSR.L #1, R1
DOVE.B #1, R1
BSET #30, R1 R1 = 1 * nog
JSR DVR2 RO = R1 / RO
BRK smoothing
min_sur EQU *
MOVE.L =#00000001, RO
BRK smoothing
inf_sur EQU *
MOVE.L =R7B120014, RO 1,000,000 #E200000 5000 10*NRK_SCALE
BRK smoothing
    
```

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```

*EJECT;
* entries for array driven data processing
*
* R11 must be preloaded with a ch ptr base
* R12 must be preloaded with a ch var base
* R13 must be preloaded with the adr to store the result
* R7 is number of points to process
*
array_correct EQU *
BRK array_test
array_loop EQU *
MOVE.L R7/R13, -(S)
MOVE.L dp_rau_get(R11),R10
MOVE.L (R10)+,RO
MOVE.W (R10)+,R1
ROD.W =hff, R1
MOVE.L R10,dp_rau_get(R11) restore ptr
*
MOVE.L dp_correct_switch(R12),R10
JSR (R10)
MOVE.M (S)+, R7/R13
SWAP RO
MOVE.W RO, (R13)+
SWAP RO
MOVE.W RO, (R13)+
NOP
MOVE.W R1, (R13)+
array_test EQU *
DBRA R7, array_loop
RTS
*
    
```

RCONPUTE.WORK.PDB510 THU, DEC 22, 1983, 10:29 AM PAGE 15

```

*EJECT;
* entries for array driven data processing
*
* R11 must be preloaded with a ch ptr base
* R12 must be preloaded with a ch var base
* R13 must be preloaded with the adr to store the result
* R7 is number of points to process
*
array_elec_length EQU *
BRK array_test_e1
array_loop_e1 EQU *
MOVE.L R7/R13, -(S)
MOVE.L (R13)+,R2
MOVE.W (R13)+,R3
*
MOVE.L dp_length_shift(R12), RO keep in a register ???
JSR fst_trig.L uses RO,R1,R5,R10
CLR.W R1
JSR MPYE
MOVE.L dp_length_inc(R12), R2 update for next bucket
ROD.L #2, dp_length_shift(R12)
*
MOVE.L dp_param_conv_switch(R12),R10
JSR (R10)
*
MOVE.M (S)+, R7/R13
SWAP RO
MOVE.W RO, (R13)+
SWAP RO
MOVE.W RO, (R13)+
NOP
MOVE.W R1, (R13)+
array_test_e1 EQU *
DBRA R7, array_loop_e1
RTS
*
    
```

R0MPUTE.WORK.PD8910 THU, DEC 22, 1983, 10:29 AM PAGE 16

```
*EJECT
*
```

R0MPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 17

```
*EJECT;
*
* compute_datap
*
* R11 must be preloaded with a ch ptr base
* R12 must be preloaded with a ch var base
*
* Data in memory | Inag | 16 bits
*                 | Real | 16 bits
*                 | xxx[Exp | 8 bits -- first 8 bits don't care
*
update_rau_loop EQU *
compute_datap EQU *
MOVE.L dp_rau_get(R11),R10
MOVE.L (R10)+,R0
MOVE.U (R10)+,R1
AND.U #0FF, R1
MOVE.L R10,dp_rau_get(R11) restore ptr
*
correct_nath EQU *
MOVE.L dp_correct_switch(R12),R10
JSR (R10)
*
MOVE.L R0, R2
MOVE.L dp_length_eshift(R12), R0
BKE dp_rotate
MOVE.L dp_length_inc(R12), R0 update for next bucket
R0D.L R0, dp_length_shift(R12)
MOVE.L R2, R0
BRR paran_conv
*
do_rotate EQU *
MOVE.U R1, R3
JSR fst_trig.L
LER MCPAP, R9 complex math multiply
MOVE.L R2, (R9)+
MOVE.L R0, (R9)+
MOVE.L dp_length_inc(R12), R0 update for next bucket
R0D.L R0, dp_length_shift(R12)
MOVE.U (R9)+, R1
R0D.B R3, R1 total exp
BVC exit_rotate exp overflow ?
JSR exp_overflow
exit_rotate EQU *
MOVE.L (R9), R0
*
*
paran_conv EQU *
MOVE.L dp_paran_conv_switch(R12),R10
JSR (R10)
*
```

R0MPUTE.WORK.PD5510 THU, DEC 22, 1983, 10:29 AM PAGE 18

```
*EJECT
*
store_in_d EQU *
MOVE.L dp_d_ptr(R11),R10 stash into d (by words only)
SWAP R0
MOVE.U R0,(R10)+
SWAP R0
MOVE.U R0,(R10)+
NOP don't write to display too fast
MOVE.U R1,(R10)+
MOVE.L R10,dp_d_ptr(R11)
*
*
trace_nath EQU *
MOVE.L dp_n_ptr(R11),R8
MOVE.L dp_trace_nath_switch(R12),R10
JSR (R10)
MOVE.L R8,dp_n_ptr(R11)
*
*
format_sel EQU *
MOVE.L dp_format_switch(R12),R10
JMP (R10)
*
```

R0MPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 19

```
*EJECT
*
* update entry points
* fetch data from store intermediate storage arrays and pick up
* processing at the proper point
*
*
update_d_loop EQU *
MOVE.L dp_d_ptr(R11),R10
MOVE.L (R10)+, R0
MOVE.U (R10)+, R1
MOVE.L R10,dp_d_ptr(R11)
BRR trace_nath
*
*
update_n_loop EQU *
MOVE.L dp_n_ptr(R11),R10
MOVE.L (R10)+, R0
MOVE.U (R10)+, R1
MOVE.L R10,dp_n_ptr(R11)
BRR format_sel
*
*
update_f_polar_loop EQU *
MOVE.L dp_f_ptr(R11),R10
MOVE.L (R10)+, R0 pick up complex value from F
MOVE.U (R10)+, R1
MOVE.L R10,dp_f_ptr(R11)
BRR polar_scaling
*
update_f_rect_loop EQU *
MOVE.L dp_f_ptr(R11),R10
MOVE.U (R10)+, R1 skip over imag part should be zero
MOVE.L (R10)+, R0 pick up scalar from F
MOVE.L R10,dp_f_ptr(R11)
ERR rect_scaling
*
```

ACOMPUTE.WORK.P08510 THU, DEC 22, 1983, 10:29 AM PAGE 20

```

*EJECT;
inc_smoother EQU *
* head points to that last item place ( old top of scr ) in the scr array
MOVE.L dp_scr_head(R12), R10
ROD.W =D6, R10
CMP.L dp_scr_end(R12), R10
BLT
MOVE.L dp_scr_base(R12), R10
is1 EQU *
MOVE.L R0, (R10)
MOVE.L dp_smoother_sun(R12), R1
MOVE.L R10, dp_scr_head(R12)
JSR.R ROD2
MOVE.L R0, dp_smoother_sun(R12)
RTS

dec_smoother EQU *
* tail points to the last item in the scr array
MOVE.L dp_scr_tail(R12), R10
MOVE.L (R10), R0
ROD.W =D6, R10
CMP.L dp_scr_end(R12), R10
BLT
MOVE.L dp_scr_base(R12), R10
set EQU *
MOVE.L R10, dp_scr_tail(R12)
MOVE.L dp_smoother_sun(R12), R1
JSR.R SBR2
MOVE.L R0, dp_smoother_sun(R12)
RTS

* print EQU *
* EXC NO,RS
* JSR.R HSTR
* JSR.R CRLF
* EXC RS,RO
* RTS

* print_r0 EQU *
* MOVE.L R0, -(S)
* MOVE.W =D8, -(S)
* MOVE.L R10, R0
* JSR.R Mhex
* MOVE.L (S), R0
* JSR.R UREAL
* MOVE.L dp_smoother_sun(R12), R0
* JSR.R UREAL
* JSR.R CRLF
* MOVE.L (S)+, R0
* RTS

```

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```

*EJECT;
smoother EQU *
* CNP1.W =D801, dp_pos(R12) R debug
* BLT sn & debug
* LFR too_many_points,RS Baccruy debug R
* MOVE R3, R0 & debug &
* JSR.R warn & debug &
* RTS R debug &

sn EQU *
MOVE.W step_size.L, R2
ROD.W R2, dp_pos(R12)
TST.W dp_smoother_aper(R12)
BED no_smoother
TST.W dp_flg(R12)
ANI
* initial setup
MOVE.L R0, -(S)
MOVE.W dp_smoother_correct(R12), R7
TST.W dp_flg(R12)
BNE
MOVE.W dp_smoother_aper(R12), R7
MOVE.W R7, dp_smoother_delay(R12)
CLR.L dp_smoother_sun(R12)
MOVE.L dp_scr_end(R12), dp_scr_head(R12)
MOVE.L dp_scr_base(R12), dp_scr_tail(R12)

* r01 EQU *
MOVE.L (S), R0
BSR inc_smoother

* r02 EQU *
DBRR R7, end1
MOVE.L (S)+, R0
MOVE.W =D-L, dp_flg(R12)

* r01 EQU *
TST.W dp_smoother_delay(R12)
BLE sn2
SUB.W =D1, dp_smoother_delay(R12)

* delay path
BSR inc_smoother
RTS

* r2 EQU *
MOVE.L R0, -(S)
CLR.W R7
CNP1.W =D801, dp_pos(R12)
BLT sn31
MOVE.W dp_smoother_aper(R12), R7

* r3 EQU *
MOVE.L (S), R0
* r31 EQU *

* r block average
BSR inc_smoother
BSR dec_smoother
MOVE.L dp_smoother_scale(R12), R1
JSR.R DIV2

```

ACOMPUTE.WORK.P08510 THU, DEC 22, 1983, 10:29 AM PAGE 22

```

BSR store_real_in_f
DBRR R7, sn3
MOVE.L (S)+, R0
RTS

no_smoother EQU *
BSR store_real_in_f
RTS

```

ACOMPUTE.WORK.P08510 THU, DEC 22, 1983, 10:29 AM PAGE 23

```

*EJECT
store_real_in_f EQU *
MOVE.L dp_f_ptr(R11), R10      stash into f (WORDS ONLY)
CLR.W (R10)+                 imag part of storage is zero
SWAP R0
MOVE.W R0, (R10)+
SWAP R0
MOVE.W R0, (R10)+
MOVE.L R10, dp_f_ptr(R11)

*
*
* RECTANGULAR SCALING EQUATION      offset first scale 2nd
* input is real in R0, and result is in display units
* with limiting on Y axis values
*
rect_scaling: MOVE.L dp_y_offset(R12), R2      expect real y in R0
* JSR ROD2
* see ADD2 documentation
SUB.B R2, R0                  get exp difference for normalize
BVC rs2
BPL rs1
ROD.B R0, R2
MOVE.B =N7F, R0
SUB.B R0, R2
BRA rs2
rs1: MOVE.B =N80, R0
rs2: LER R1, R0
MOVE.L R0, (R9)+             set ADD address
SWAP R2
MOVE.W R2, (R9)+           start ADD with offset's 16 NSBs
SWAP R2
TST.B R0
BNI rs3
ROD.B R0, R2
rs3: MOVE.L dp_y_gsin(R12), R1
* JSR NPY2 modified so result is a double
*
EXC R1, R2                  cover up of screw up
ROD.B R2, R1
BVC rs4
JSR exp_overflow
rs4: MOVE.W (R9)+, R2      offsetted value in LSH of R2
ROD.L #1, R9
ROD.B (R9)+, R1           add in exp
BVC rs5
JSR exp_overflow
rs5: MOVE.L R2, (R9)+     move scale and value
MOVE.W R1, (R5)+         move exp for unnormalize
NOP                       do WAIT test here ??
MOVE (R9)+, R0           result
*
CNP.W dp_y_min(R12), R0    limit testing
BGT rs6
MOVE.W dp_y_min(R12), R0
rs6: CNP.W dp_y_max(R12), R0

```

RCONPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 24

```

BLT    ro9
MOVE.U dp_y_max(R12),RO
*
re9: MOVE.L dp_trace_ptr(R11),R10
ADD.L  #2,R10           inc past x-point
MOVE.U RO,(R10)        place on screen
MOVE.L R10,dp_trace_ptr(R11)
rect_scaling_exit EQU *
RTS

```

RCONPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:29 AM PAGE 25

```

*EJECT
*
* POLAR SCALING COURTION      scales first, then offsets
*                               ( why different ?? available opcode )
* input is complex in RO/R1, result is in display units
* with limiting on X and Y axis values
*
polar EQU *
store_polar_in_f EQU *
MOVE.L dp_f_ptr(R11),R10    stash into f (by words only)
SWAP  RO
MOVE.U RO,(R10)+
SWAP  RO
MOVE.U RO,(R10)+
NOP
MOVE.U R1,(R10)+           don't write to display too fast
MOVE.L R10,dp_f_ptr(R11)
*
polar_scaling EQU *
MOVE.L RO,IFCRN            1DRO; LDR2;
LEA   #SHF1-4,R9
MOVE.L dp_polar_gain(R12),(R9)  LDR0,SHIFT; LDR2,MPYFAC
MOVE.L dp_trace_ptr(R11),R10
ROD.B dp_polar_expoff(R12),R1
BVC   ps01
JSR   exp_overflow
ps01 ALE ps02
CLR.U R1
ps02 MOVE.U R1,(R9)+
MOVE.L dp_x_offset(R12),RO
MOVE.L dp_y_offset(R12),R1
ROD.U (R9)+,R1
ROD.U (R9)+,RO
* limit test
CRP.U dp_x_min(R12),RO
BGT   ps03
MOVE.U dp_x_min(R12),RO
BRR   ps04
ps03 CRP.U dp_x_max(R12),RO
BLT   ps04
MOVE.U dp_x_max(R12),RO
ps04 CRP.U dp_y_min(R12),R1
BGT   ps05
MOVE.U dp_y_min(R12),R1
BRR   ps06
ps05 CRP.U dp_y_max(R12),R1
BLT   ps06
MOVE.U dp_y_max(R12),R1
*
ps06 MOVE.U RO,(R10)+
NOP
MOVE.U R1,(R10)+
MOVE.L R10,dp_trace_ptr(R11)
RTS
END

```

RCONPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:30 AM PAGE 1

```

COMMENT
*****
*****
*****
end of comment;

INTEGER CONSTRAINT dp_double_base      := 0
dp_format_switch   := dp_double_base + 0
dp_correct_switch  := dp_double_base + 1
dp_trace_math_switch := dp_double_base + 2
dp_param_conv_switch := dp_double_base + 3
dp_length_initial  := dp_double_base + 4
dp_length_inc      := dp_double_base + 5
dp_length_shift    := dp_double_base + 6
    & composite of elec. length, etc. &
dp_scr_base        := dp_double_base + 7
dp_scr_head        := dp_double_base + 8
dp_scr_tail        := dp_double_base + 9
dp_scr_end         := dp_double_base +10
dp_srp_delay_nen   := dp_double_base +11
dp_correct_selact  := dp_double_base +12
dp_last_double     :=(dp_double_base +13) *dsize;

INTEGER CONSTRAINT dp_real_base        := dp_last_double / rsize,
dp_x_offset        := dp_real_base + 0,
dp_y_gain          := dp_real_base + 1,
dp_polar_gain      := dp_y_gain,
dp_y_offset        := dp_real_base + 2,
dp_snoothing_scale := dp_real_base + 3,
dp_snoothing_sun   := dp_real_base + 4,
dp_gpr_dly_scale   := dp_real_base + 5,
dp_last_real       :=(dp_real_base + 6) * rsize;

INTEGER CONSTRAINT dp_integer_base     := dp_last_real / isize,
dp_x_min           := dp_integer_base + 0,
dp_x_max           := dp_integer_base + 1,
dp_y_min           := dp_integer_base + 2,
dp_y_max           := dp_integer_base + 3,
dp_polar_exp       := dp_integer_base + 4,
dp_finished_signal := dp_integer_base + 5,
dp_pos             := dp_integer_base + 6,
dp_flg             := dp_integer_base + 7,
dp_snoothing_aper  := dp_integer_base + 8,
dp_snoothing_delay := dp_integer_base + 9,
dp_snoothing_correct := dp_integer_base +10,
dp_correct_offset  := dp_integer_base +11,
dp_list_integer    :=(dp_integer_base +12) *isize;

INTEGER CONSTRAINT last_dp_vars        := dp_last_integer;

```

RCONPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:30 AM PAGE 1

```

USER3 PROCEDURE conv_to_z( real_inag );
    VALUE real_inag;
    USER3 real_inag;
EXTERNAL.L;

USER3 PROCEDURE conv_to_y( real_inag );
    VALUE real_inag;
    USER3 real_inag;
EXTERNAL.L;

```

JCOMPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:30 AM PRGE 1

```

*JOB jcompute, librn.pd8510, work; pri=cs:outclass=, 1
*CONTINUE
*PURGE sequexxx
*CONTINUE
*BUILD sequexxx; REC=1276, .v, RSCII
*MSBKL.P BEGIN
*FILE cdatap.work;
*FILE cmessage.work;
*FILE ccompute.work;

INTEGER i;
*LIST;

i:= dsize * dp_n_ptr ;
i:= dsize * ep_d_ptr ;
i:= dsize * dp_f_ptr ;
i:= dsize * dp_trace_ptr ;
i:= dsize * dp_raw_get ;
i:= dsize * dp_raw11_get ;
i:= dsize * dp_raw21_get ;
i:= dsize * dp_raw22_get ;
i:= dsize * dp_raw23_get ;
i:= dsize * dp_correct_ptr ;
i:= dsize * dp_format_switch ;
i:= dsize * dp_correct_switch ;
i:= dsize * dp_trace_nth_switch ;
i:= dsize * dp_param_conv_switch ;
i:= dsize * dp_length_inc ;
i:= dsize * dp_length_shift ;
i:= dsize * dp_scr_base ;
i:= dsize * dp_scr_head ;
i:= dsize * ep_scr_tail ;
i:= dsize * dp_scr_end ;
i:= dsize * dp_grp_delay_nan ;
i:= dsize * dp_correct_select ;

i:= rsize * dp_x_offset ;
i:= rsize * dp_polar_gain ;
i:= rsize * dp_y_gain ;
i:= rsize * dp_y_offset ;
i:= rsize * dp_snoothing_scale ;
i:= rsize * dp_snoothing_sum ;
i:= rsize * dp_grp_oly_scale ;

i:= lsize * dp_x_min ;
i:= lsize * dp_x_max ;
i:= lsize * dp_y_min ;
i:= lsize * dp_y_max ;
i:= lsize * dp_polar_exp ;
i:= lsize * dp_pos ;
i:= lsize * dp_flg ;
i:= lsize * dp_snoothing_aper ;
i:= lsize * dp_snoothing_delay ;
i:= lsize * dp_snoothing_correct ;

```

JCOMPUTE.WORK.PD8510 THU, DEC 22, 1983, 10:30 AM PRGE 2

```

i:= icize * dp_correct_offset ;
END*
led
e sequexxx
v/({ i:= 1 } MOVE })/d
g/; ; ; ; ;
1, 3s/; ; ; ; ; //
1, 3s/; ; ; ; ; //
1, 3s/; ; ; ; ; //
1, 3s/; ; ; ; ; //
1, 3s/; ; ; ; ; //
u
e acompute.work
/chtstart=1, /chtend=-1d
.-lr sequexxx
*
*CONTINUE
*PURGE sequexxx
*TELL jtb.pd8510 ***** jcompute done *****
*EOJ

```

FCONTROL.WORK.PD8510 THU, DEC 22, 1983, 10:30 AM PRGE 1

```

EXTERNAL INTEGER group_number, L;
SUBROUTINE abort_sweep; EXTERNAL L;
SUBROUTINE restart_sweep; EXTERNAL L;
SUBROUTINE measurement_restart; EXTERNAL L;
SUBROUTINE hold_sweep; EXTERNAL L;
SUBROUTINE aangle_sweep; EXTERNAL L;
SUBROUTINE continuous_sweep; EXTERNAL L;
PROCEDURE n_sweep(n);
  VALUE n;
  INTEGER n; EXTERNAL L;
PROCEDURE control; EXTERNAL L;

```

SCONTROL.WORK.PD8510 THU, DEC 22, 1983, 10:30 AM PRGE 1

```

MSBKL.P, "control"
BEGIN
*FILE finput.work;
*FILE fkernel1.work;
*FILE fkernel4.work;
*FILE fcross.work;
*FILE cdebug.work; & DEBUG &
*FILE fterm.work; & DEBUG &
*FILE fbreak.work;
*FILE fffio.work;
*FILE fffiof.work;
*FILE fchtable.work; & for max_ch &
*FILE fchdata.work;
*FILE fcontvar.work;
*FILE fcontv2.work; & for rebuild and array_processed &
*FILE fstimul1.work;
*FILE fyadc.work;
*FILE fintprt.work;
*FILE catin.work;
*FILE fpubib.work;
*FILE cpubib.work;
*FILE ftrace.work;
*FILE fmenu.work;
*FILE cdatap.work; & for update_raw_array &
*FILE fcal.work; & for cal_acquisition_done and measuring_std_data &
*FILE futil.work; & for warn and measuring_std_aborted &

INTEGER CONSTANT normal_sweep := 0; & DEBUG &
INTEGER CONSTANT cu := -1;
BOOLEAN abort; & abort current sweep (incl. stepped) if true &
& set TRUE by abort_sweep and sweep, &
& set FALSE by control &
DOUBLE CONSTANT complex_size := 6; & # bytes/complex &
& word_size := 2; & # bytes/word &
INTEGER CONSTANT max_group_number := 27FFF;
GLOBAL INTEGER group_number; & used for starting averaging factor &

```

SCONTROL.UORK.PDSS10 THU, DEC 22, 1983, 10:30 AM PAGE 2

```

REJECT:
COMMENT
***** sync
*
* wait for data processing to finish any unprocessed data points.
*
*****
SUBROUTINE sync;
  BEGIN & sync &
    acquire(group_ready_rin); & since two processes can't wait &
                                & on the same signal. &
    oend(enable_group_ready); & wait for any pending processing &
    wait(group_ready); & to be completed. &
    release(group_ready_rin);
  END; & sync &

```

SCONTROL.UORK.PDSS10 THU, DEC 22, 1983, 10:30 AM PAGE 3

```

REJECT:
COMMENT
***** abort_sweep
*
* EXTERNAL SPECIFICATION FOR abort_sweep
*
* FUNCTION: Aborts any active sweep, including stepped.
*           Sets a boolean flag, abort, used to terminate repetitive
*           operations.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
*****
* LOGIC INFORMATION FOR abort_sweep
*
* INTIAL REFINEMENT:
*
* abort source's sweep.
* abort := TRUE.
* allow pending processing to complete.
*
*****
SUBROUTINE abort_sweep;
  BEGIN & abort_sweep &
    IF sweep_debug THEN
      BEGIN & IF &
        USTR("abort_swp*"); CRUF;
      END; & IF &
    abort := TRUE;
    write_fifo(fifo_swp_brk, abort_swp);
    wait(abort); & until pending conversation stuff is done &
    abort := FALSE; & now that abort is verified &
    IF sweep_debug THEN
      BEGIN & IF &
        USTR("abort_swp("); CRUF;
      END; & IF &
    sync;
    disable_phase_lock_lost;
    IF sweep_debug THEN
      BEGIN & IF &
        USTR("abort_swp-"); CRUF;
      END; & IF &
  END; & abort_sweep &

```

SCONTROL.UORK.PDSS10 THU, DEC 22, 1983, 10:30 AM PAGE 4

```

REJECT:
COMMENT
***** restart_sweep
*
* EXTERNAL SPECIFICATION FOR restart_sweep
*
* FUNCTION: Restarts sweep, beginning a new group.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
*****
* LOGIC INFORMATION FOR restart_sweep
*
* INTIAL REFINEMENT:
*
* restart sweep by exiting break_idle and resuming the control loop
*
*****
SUBROUTINE restart_sweep;
  BEGIN & restart_sweep &
    write_fifo(fifo_swp_brk, exit_hreak_idle);
  END; & restart_sweep &

```

SCONTROL.UORK.PDSS10 THU, DEC 22, 1983, 10:30 AM PAGE 5

```

REJECT:
COMMENT
***** measurement_restart
*
* EXTERNAL SPECIFICATION FOR measurement_restart
*
* FUNCTION: Aborts any active sweep, then restarts sweep.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
*****
* LOGIC INFORMATION FOR measurement_restart
*
* INTIAL REFINEMENT:
*
* abort_sweep.
* restart_sweep.
*
*****
SUBROUTINE measurement_restart;
  BEGIN & measurement_restart &
    abort_sweep;
    restart_sweep;
  END; & measurement_restart &

```


SCNTRNL.WORK.PD8510 THU, DEC 22, 1983, 10:30 AM PAGE 6

```

REJECT:
COMMENT: hold_sweep
*****
* EXTERNAL SPECIFICATION FOR hold_sweep
*
* FUNCTION: Aborts any active sweep, and sets sweep node to hold.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
*****
* LOGIC INFORMATION FOR hold_sweep
*
* INITIAL REFINEMENT:
*
* abort_sweep
* number_of_groups := hold
*
*****
;
SUBROUTINE hold_sweep; ENTRY;
BEGIN & hold_sweep &
  abort_sweep;
  number_of_groups := hold; & needn't acquire control variables &
  & since value is a single word. &
END; & hold_sweep &

```

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```

REJECT:
COMMENT: single_sweep
*****
* EXTERNAL SPECIFICATION FOR single_sweep
*
* FUNCTION: Aborts any active sweep, sets sweep node to single, and
  resumes sweep activity.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
*****
* LOGIC INFORMATION FOR single_sweep
*
* INITIAL REFINEMENT:
*
* abort_sweep
* number_of_groups := single
* resume_sweep
*
*****
;
SUBROUTINE single_sweep; ENTRY;
BEGIN & single_sweep &
  abort_sweep;
  number_of_groups := single; & needn't acquire control variables &
  & since value is a single word. &
  signal_init( take_sweep_done, 0 );
  restart_sweep;
END; & single_sweep &

```

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```

REJECT:
COMMENT: continuous_sweep
*****
* EXTERNAL SPECIFICATION FOR continuous_sweep
*
* FUNCTION: Resumes any active sweep, sets sweep node to continuous, and
  resumes sweep activity.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
*****
* LOGIC INFORMATION FOR continuous_sweep
*
* INITIAL REFINEMENT:
*
* abort_sweep
* number_of_groups := continuous
* resume_sweep
*
*****
;
SUBROUTINE continuous_sweep; ENTRY;
BEGIN & continuous_sweep &
  abort_sweep;
  number_of_groups := continuous; & needn't acquire control variables &
  & since value is a single word. &
  restart_sweep;
END; & continuous_sweep &

```

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```

REJECT:
COMMENT: n_sweep
*****
* EXTERNAL SPECIFICATION FOR n_sweep
*
* FUNCTION: Aborts any active sweep, sets sweep node to n-sweeps, and
  resumes sweep activity.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
*****
* LOGIC INFORMATION FOR n_sweep
*
* INITIAL REFINEMENT:
*
* abort_sweep
* number_of_groups := n
* restart_sweep
*
*****
;
PROCEDURE n_sweep(n);
VALUE n;
INTEGER n; ENTRY;
BEGIN & n_sweep &
  IF n > 1 THEN
    BEGIN & if &
      abort_sweep;
      number_of_groups := n; & needn't acquire control variables &
      & since value is a single word. &
      signal_init( take_sweep_done, 0 );
      restart_sweep;
    END & if &
  ELSE IF n = 1 THEN
    single_sweep;
  & ELSE
    no action &
END; & n_sweep &

```

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```

REJECT:
COMMENT ***** step
*****
* EXTERNAL SPECIFICATION FOR sweep
*
* FUNCTION: Sets up parameters (source, test-set, receiver, phase-lock).
*           Initiates as many sweeps as required to acquire all of the
*           acquisition parameters.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
* COMMENTS:
* The concept of multiple channels is implemented at this level.
* Above this level, everything pertains to the instrument as a whole
* (both channels).
*****
* LOGIC INFORMATION FOR sweep
*
* INITIAL REFINEMENT:
*
* FOR acquisition_param := first TO last DO
*   BEGIN
*     acquire( control_variables )
*     set up parameter
*     release( control_variables )
*     sweep source
*   END
*
*****
PROCEDURE sweep:
BEGIN & sweep &
  INTEGER acquisition_param;
  BOOLEAN success;

  success := TRUE;
  FOR acquisition_param := first_acquisition_param WHILE
    ((acquisition_param <= last_acquisition_param) RND success) DO
    BEGIN & for &
      acquire(control_variables);
      success := set_up_param(acquisition_param, inhibit_lock );
      release(control_variables);
      IF success RND (NOT abort) THEN
        BEGIN & if &
          success := maintain_sweep;
          success := success AND (NOT abort);
        END & if &
      ELSE
        preempt;
    END
  END

```

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```

END; & for &
END; & sweep &

```

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```

REJECT:
COMMENT ***** step
*****
* EXTERNAL SPECIFICATION FOR step
*
* FUNCTION: Sets up parameters (source, test-set, receiver, phase-lock).
*           Controls the stimulus to measure the required number of
*           points. Makes as many stepped sweeps as required to
*           acquire all of the acquisition parameters.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
* COMMENTS:
* The concept of multiple channels is implemented at this level.
* Above this level, everything pertains to the instrument as a whole
* (both channels).
*****
* LOGIC INFORMATION FOR step
*
* INITIAL REFINEMENT:
*
* prev_set := 0;
* FOR param_set := first_param_set UNTIL last_param_set DO
*   BEGIN for param_set
*
*     FOR stimulus_value := start STEP step_size UNTIL stop DO
*       BEGIN for stimulus_value
*
*         acquire(control_variables);
*         don't allow updates except between steps
*         step_stimulus(stimulus_value);
*
*         FOR acquisition_param := 1 +
*           last_param_of_set[prev_set]
*           UNTIL last_param_of_set[param_set] DO
*             BEGIN for acquisition_param
*               set up parameter.
*               trigger_yadc.
*             END. for acquisition_param
*             release(control_variables). allow updates now
*             preempt.
*
*           END. for stimulus_value
*         prev_set := param_set.
*       END. for param_set
*     END.
*
*****

```

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```

PROCEDURE step:
BEGIN & step &
  BOOLEAN success;
  INTEGER param_set,
  prev_set,
  acquisition_param,
  stimulus_value,
  lock_type;

  prev_set := 0;
  success := TRUE;
  FOR param_set := first_param_set WHILE
    ((param_set <= last_param_set) RND success ) DO
    BEGIN & for param_set &
      LABEL level1_exit;

      & round-about way to tell "break" before "step" & & DEBUG &
      acquire(control_variables);
      & don't allow updates except between steps &
      success := set_up_param( 1+last_param_of_set[prev_set],
        inhibit_lock
        );
      & DEBUG &
      & DEBUG &
      release(control_variables);
      IF (NOT success) OR abort THEN
        BEGIN & if &
          preempt;
          GO TO level1_exit;
        END; & if &
        init_auto_range;

      FOR stimulus_value := start STEP step_size WHILE
        ((stimulus_value <= stop) RND success) DO
          BEGIN & for stimulus_value &
            LABEL level2_exit;

            lock_type := force_lock; & due to freq. change &
            acquire(control_variables);
            & don't allow updates except between steps &
            success := step_stimulus(stimulus_value);
            IF (NOT success) OR abort THEN
              BEGIN & if &
                release( control_variables );
                preempt;
                GO TO level2_exit;
              END; & if &

            FOR acquisition_param := 1+last_param_of_set[prev_set]
              WHILE (
                (acquisition_param <= last_param_of_set[param_set])
                RND success
              ) DO
              BEGIN & for acquisition_param &
                success := set_up_param( acquisition_param,
                  lock_type
                );
              END;
            IF success RND (NOT abort) THEN
              BEGIN & if &

```

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```

lock_type := normal_lock;
auto_ranging( acquisition_param );
trigger_yadc;
END & if &
ELSE
preempt;
success := success AND (NOT abort);
END; & for acquisition_param &
release(control_variables); & allow updates now &
preempt;
level2_exit:
success := success AND (NOT abort);
END; & for stimulus_value &
prev_set := paran_set;
level1_exit:
success := success AND (NOT abort);
END; & for paran_set &
END; & step &

```

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```

REJECT:
COMMENT
***** do cu
*
* EXTERNAL SPECIFICATION FOR do_cu
*
* FUNCTION: Sets up parameters (source, test-set, receiver, phase-lock).
*           Measures the specified point for each acquisition parameter.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
* COMMENTS:
* The concept of multiple channels is implemented at this level.
* Above this level, everything pertains to the instrument as a whole
* (both channels).
*****
* LOGIC INFORMATION FOR do_cu
*
* INITIAL REFINEMENT:
*
*   set_stimulus(stimulus_value).
*
*   acquire(control_variables).
*   FOR acquisition_param := first_acquisition_param UNTIL
*                               last_acquisition_param DO
*
*     BEGIN for
*       set up parameter.
*       trigger_yadc.
*     END; for
*     release(control_variables).           allow updates now
*     preempt.
*****
;
PROCEDURE do_cu;
BEGIN & do_cu &
  BOOLEAN success;
  INTEGER acquisition_param,
           stimulus_value,
           lock_type,
           point,
           word,
           data = REGISTER 5;
  INTEGER POINTER first_point = REGISTER 10,
                 destination = REGISTER 11;
  LABEL cu_exit;
  SUBROUTINE replicate;
  BEGIN & replicate &

```

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```

STPTR( first_point, raw_base[acquisition_param] );
FOR word := 1 UNTIL 3 DO
  BEGIN & for word &
    data := first_point;
    ASSEMBLE( MD=I.L first_point, destination;
              ADDG.L=06, destination
    );
    FOR point := step_size STEP step_size UNTIL stop DO
      BEGIN & for point &
        destination := data;
        ASSEMBLE( ADDG.L=06, destination );
        END; & for point &
        ASSEMBLE( ADDG.L=02, first_point );
      END; & for word &
    END; & replicate &
& round-about way to tell "break" before frequency change &
acquire( control_variables );
IF NOT set_up_paran( first_acquisition_param, inhibit_lock ) THEN
  GO TO cu_exit;
release( control_variables );
init_auto_range;

lock_type := force_lock; & due to possible acq'n paran. change &
acquire( control_variables ); & don't allow update until done &
IF NOT step_stimulus( cu ) THEN
  GO TO cu_exit;

success := TRUE;
FOR acquisition_param := first_acquisition_param UNTIL
((acquisition_param <= last_acquisition_param) AND success) DO
  BEGIN & for acquisition_param &
    success := set_up_paran( acquisition_param, lock_type );
    IF success AND (NOT abort) THEN
      BEGIN & if &
        lock_type := normal_lock;
        auto_ranging( acquisition_param );
        trigger_yadc;
        replicate;
      END & if &
    ELSE
      preempt;
      success := success AND (NOT abort);
    END; & for acquisition_param &
  cu_exit:
    release(control_variables); & allow updates now &
    preempt;
  END; & do_cu &

```

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```

REJECT:
COMMENT
***** group
*
* EXTERNAL SPECIFICATION FOR group
*
* FUNCTION:
* Controls the stimulus and data acquisition for one group of
* measurements. Implements swept, stepped, and cu.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
* COMMENTS:
* Everything at this level applies to the instrument as a whole
* (both channels).
*****
* LOGIC INFORMATION FOR group
*
* INITIAL REFINEMENT:
*
*   init_group.           initialize group parameters.
*
*   CASE sweep_node OF
*     BEGIN case
*     swept sweep.
*     stepped step.
*     cu do_cu.
*     END case
*****
;
SUBROUTINE init_group;
BEGIN & init_group &
  acquire(group_ready_rin); & since two processes can't wait &
                           & on the same signal. &
  send(enable_group_ready); & wait for any pending processing &
  wait(group_ready); & to be completed. &
  release(group_ready_rin);
  calib_yadc( full_if_cal ); & yadc will decide if necessary &
  acquire(control_variables);
  init_group_control_vars; & resets pointers and signals. &
  release(control_variables);
  IF group_number <= max_group_number THEN
    group_number := group_number + 1;
  END; & init_group &

```

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```

PROCEDURE group;
BEGIN & group &
  INTEGER fifo_word;
  BYTE   fifo_word_upper = fifo_word,
         fifo_word_lower = fifo_word+1;

  init_group;

  IF last_acquisition_param < first_acquisition_param THEN
    abort := TRUE
  ELSE IF (NOT abort) THEN
    CRSE sweep_node OF
      BEGIN & case &
        & swept & sweep;
        & stepped & etep;
        & cu & do_cu;
      END; & case &

    & do any required array processing now &

  IF (NOT abort) THEN
    BEGIN & if &
      fifo_word_lower := update_raw_array;
      fifo_word_upper := array_processed AND X01; & ch1 ? &
      IF fifo_word_upper <= 0 THEN
        write_fifo( array_update_fifo, fifo_word );
        fifo_word_upper := array_processed AND X02; & ch2 ? &
      IF fifo_word_upper <= 0 THEN
        write_fifo( array_update_fifo, fifo_word );
      END; & if &
    END; & group &

```

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```

REJECT;
COMMENT control
*****
& EXTERNAL SPECIFICATION FOR control
&
& FUNCTION:
  Controls the stimulus and data acquisition for repeated identical
  groups of measurements. Implements single sweep, n sweep, and
  continuous sweep. See ROEF.WEC for definition of "group".
&
& PARAMETER DESCRIPTION:
&
& INPUT: none
&
& OUTPUT: none
&
& COMMENTS:
  Everything at this level applies to the instrument as a whole
  (both channels).
*****
& LOGIC INFORMATION FOR control
&
& INTIRL REFINEMENT:
&
  initialize control parameters.
&
  DO forever
  BEGIN do
    break_idle. wait for Measurements to be resumed
  &
  reset control parameters.
  &
  IF number_of_groups > 0 THEN
    REPEAT number_of_groups DO
      group
  ELSE
    WHILE number_of_groups = continuous AND (NOT abort) DO
      group.
  &
  END. do
*****
SUBROUTINE init_control;
BEGIN & init_control &

  init_break;
  init_xadc; & must come after variables are init'd &
  init_yadc; & and all is ready for interrupts. &
  signal_init( take_sweep_done, 0 );

COMMENT load ch1 and ch2 data (freq, pur, speed) into source

```

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```

set up control variables (switch labels, which get/put
pointers to use, etc.)
crank up data processing process(es).
reset averages to zero.
;
END; & init_control &

PROCEDURE reset_control;
BEGIN & reset_control &
  INTEGER latest_cnd;

  calib_yadc(force_cal); & it may have been a while since last cal.&
  group_number := 1; & assures one group without averaging &

  & take care of the highlights &
  IF number_of_groups = continuous THEN
    latest_cnd := end_continuous
  ELSE IF number_of_groups = hold THEN
    latest_cnd := end_hold
  ELSE IF number_of_groups = single THEN
    latest_cnd := end_single
  ELSE
    latest_cnd := end_n_groups_kbd;
  highlight_key(latest_cnd, cnd_hold, cnd_continuous);

END; & reset_control &

PROCEDURE control; & a process & ENTRY;
BEGIN & control &
  LABEL again,
  control_abort;

  init_control;

again:
DO
  BEGIN & do &
    IF awaited( take_sweep_done ) THEN & "TS" waiting&
      send( take_sweep_done );
    abort := FALSE;
    break_idle;
    COMMENT this idle routine provides for HP-IB and
    bottom box interrupts while there is no active
    measurement taking place. It will return when
    measurements are resumed.
  &
  IF control_debug THEN & DEBUG &
    BEGIN &
      USYR("control: number_of_groups = "); & DEBUG &
      UNEX(number_of_groups); & DEBUG &
      CRLF; & DEBUG &
    END; & DEBUG &

```

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```

  END & do &
  UNTIL rebuild OR
    ( ( number_of_groups <= hold ) AND
      ( NOT abort ) AND
      ( last_acquisition_param >= first_acquisition_param )
    );

  IF NOT abort THEN
    reset_control;

  IF number_of_groups > 0 THEN
    REPEAT number_of_groups DO
      IF abort THEN
        GO TO control_abort
      ELSE
        group
    ELSE
      WHILE (number_of_groups = continuous) AND (NOT abort) DO
        group;

  IF (NOT abort) THEN
    BEGIN & if not abort &
      IF measuring_std_data THEN
        BEGIN & if &
          cal_acquisition_done;
          restart_sweep;
        END & if &
      ELSE
        number_of_groups := hold;

    set_serial_poll( op_complete_req );
    END; & if not abort &

  control_abort:
    highlight_key( cnd_hold, cnd_hold, cnd_continuous );

    GO TO again;

  EhD; & control &

ENDS

```

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EXTERNAL BOOLEAN rebuild;
EXTERNAL BYTE array_processed;

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INTEGER CONSTANT swept := 0, & swept nodes &
stepped := 1,
single_pt := 2;
INTEGER CONSTANT continuous := -1, & number of groups per sweep node. &
hold := 0,
single := 1;
INTEGER CONSTANT start := 0, & stimulus values &
stop := 800,
center := 400,
spah := 800;
INTEGER CONSTANT inhibit_lock := 0, & eet_up_usran lock parameter &
normal_lock := 1,
force_lock := 2;

& PARAMETER SET CONSTRAINTS &

INTEGER CONSTANT max_param_set := 8,
first_param_set := 1;

& ACQUISITION PARAMETER CONSTRAINTS &

INTEGER CONSTANT max_acquisition_param := 5,
first_acquisition_param := 1;

& PARAMETER DESCRIPTOR CONSTRAINTS &

INTEGER CONSTANT s11 := 1, & values correspond to "annot" &
s21 := 2, & tables in "pfr", bitmap in &
s12 := 3, & "scalD", format_map in &
s22 := 4, & "datap", fnt_table in &
z1 := 5, & "aconpute", constants in &
z2 := 6, & "cdatap" and "cconpute". &
y1 := 7,
y2 := 8,
user1 := 9,
user2 := 10,
user3 := 11,
user4 := 12,
max_parameter := 12, & CNRAGE ALSO IN fpfr &
null_param := -1;
INTEGER CONSTANT generic_param := s11; & must have same relationship &
& to s-params as dp_rau_get &
& of cdatap. &
INTEGER CONSTANT numerator_port := 1, & relative order used &
denominator_port := 2, & by testset file and &
driven_port := 3, & test-set ID string. &
phase_lock_port := 4,
parameter_conversion := 5, & _ not used together &
attenuator := 5, & / &
max_parameter_entry := 6; & CNRAGE ALSO IN fpfr &

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MFILE ccontvar.work;

EXTERNAL INTEGER last_param_set;
EXTERNAL BYTE ARRAY last_param_of_set[0:max_param_set];
EXTERNAL INTEGER last_acquisition_param;
EXTERNAL INTEGER current_acquisition_param;
EXTERNAL BYTE ARRAY param [1:max_acquisition_param];
EXTERNAL BYTE ARRAY ch [1:max_acquisition_param];
EXTERNAL DOUBLE ARRAY rau_base [1:max_acquisition_param];
EXTERNAL DOUBLE ARRAY rau_fwt [1:max_acquisition_param];
EXTERNAL DOUBLE ARRAY dp_rau_base[1:max_ch, s11:s22];
PROCEDURE reset_acquisition_descriptor; EXTERNAL;
PROCEDURE partial_new_step_size(new_size);
VALUE new_size;
INTEGER new_size; EXTERNAL;
PROCEDURE new_step_size(new_size);
VALUE new_size;
INTEGER new_size; EXTERNAL;
BOOLEAN PROCEDURE set_up_param(new_acquisition_param, lock_type);
VALUE new_acquisition_param, lock_type;
INTEGER new_acquisition_param;
BOOLEAN lock_type; EXTERNAL;
PROCEDURE set_dp_ptrs(chnl, table, ch_trace);
VALUE chnl, table, ch_trace;
INTEGER chnl, table, ch_trace; EXTERNAL;

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768X1.P,"contvar"
BEGIN

MFILE facttbl.work;
MFILE fgratic.work;
MFILE fcontrol.work;
MFILE fstring.work;
MFILE fprivib.work;
MFILE fxadc.work;
MFILE fyadc.work;
MFILE ccontvar.work;
MFILE fsize.work;
MFILE fkernel.work;
MFILE fkernel4.work;
MFILE fstinul1.work;
MFILE fstinul2.work;
MFILE ftestset.work;
MFILE fdatap.work;
MFILE cchtable.work;
MFILE fchtable.work;
MFILE fchtab2.work;
MFILE fchtab3.work;
MFILE fchdata.work;
MFILE fmenngf.work;
MFILE crins.work;
MFILE cids.work;
MFILE fchpfr.work;
MFILE ffnt.work;
MFILE cresp.work;
MFILE fmenu.work;
MFILE cnessag2.work; & for exceeded_available_memory &
MFILE futl12.work; & for fatal &
MFILE ccal.work;
MFILE fbreak.work;
MFILE ctrace.work;
MFILE cstin.work; & for cnd_51_points and cnd_401_points &
MFILE cdebug2.work; & for forced step &
MFILE ftrace2.work; & for release men and repair traces &
MFILE fscreen2.work; & for trace1_base, etc. &
MFILE fannot.work; & for annotate enhancements &
MFILE ftine2.work; & for user3_zero &
EXTERNAL INTEGER ARRAY counter[0:1]; & Semaphores counters from &
& kernel, only for yadc &
& and data processing via &
& ctable. &
EXTERNAL BYTE ARRAY link[0:1]; & Links for queues, and &
& pointers to head of queues &
& from kernel, only for yadc &
& and data processing via &
& ctable. &

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```

REJECT;
INTEGER TABLE cnd :=           & indexed by step size &
& 0 & 0,
& 1 & 0, & cnd_801_points when/if implemented &
& 2 & cnd_401_points,
& 3 & 0,
& 4 & cnd_201_points,
& 5 & 0,
& 6 & 0,
& 7 & 0,
& 8 & cnd_101_points,
& 9 & 0,
& 10 & 0,
& 11 & 0,
& 12 & 0,
& 13 & 0,
& 14 & 0,
& 15 & 0,
& 16 & cnd_51_points;

BYTE CONSTANT newline := 10;           & ASCII line feed &
INTEGER CONSTANT none := -1;           & for initialization of current paran &
BYTE CONSTANT all_chs := X03;           & bit set for each channel &
DOUBLE CONSTANT dp_f_bit_bucket := X80000; & address of RDN &

GLOBAL INTEGER current_acquisition_paran;

```

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```

REJECT;
COMMENT
-----
* ACQUISITION DESCRIPTOR
*
* Variables for control of the sequencing of acquisition parameters.
* Indexed by acquisition parameter.
*
-----
;
GLOBAL INTEGER last_paran_set;
GLOBAL BYTE ARRAY last_paran_of_set[0:max_paran_set];
GLOBAL INTEGER last_acquisition_paran;
GLOBAL BYTE ARRAY paran [1:max_acquisition_paran];
GLOBAL BYTE ARRAY ch [1:max_acquisition_paran];
& index into parameter descriptor table. &
& bit map of channels that use/need this parameter &
& if more than one ch is set, only the first &
& one's descriptor will be used. &
GLOBAL DOUBLE ARRAY rau_base [1:max_acquisition_paran];
& address of rau_data arrays. &
GLOBAL DOUBLE ARRAY rau_put [1:max_acquisition_paran];
& temp storage during chopped &
INTEGER ARRAY rau_ready[1:max_acquisition_paran];
GLOBAL DOUBLE ARRAY dp_rau_base[ 1:max_ch, 0:1];

GLOBAL BYTE array_processed;           & bit/ch boolean &

GLOBAL BOOLEAN rebuild;                & rebuild acquisition descriptor if TRUE &
INTEGER paran_map;                    & bit map of allocated rau arrays, by parameter &

```

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```

REJECT;
COMMENT
***** chs_are_sane *****
*****
*****
*****
*****

BOOLEAN PROCEDURE chs_are_sane;
BEGIN & chs_are_sane &
INTEGER avg_node_1,
avg_node_2;

avg_node_1 := ch_integer(ch_average_node,1);
avg_node_2 := ch_integer(ch_average_node,2);
chs_are_sane := ( avg_node_1 = avg_node_2 ) PND
                ( coupled_ch(ch_start_frequency) ) RND
                ( ( avg_node_1 = avg_node_2 ) OR
                  ( ch_integer(ch_average_factor,1) =
                    ch_integer(ch_average_factor,2)
                  )
                );
END; & chs_are_sane &

```

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```

REJECT;
COMMENT
***** reset_acquisition_descriptor *****
*****
*****
*****
*****

PROCEDURE reset_acquisition_descriptor; ENTRY;
BEGIN & reset_acquisition_descriptor &
INTEGER parameter,
chnl;

acquire(control_variables);

& initialize acquisition parameter descriptor &
current_acquisition_paran := none;
current_acquisition_ch := no_ch;

FOR parameter := 1 UNTIL max_acquisition_paran DO
BEGIN & for &
ch[parameter] := 0;
rau_base[parameter] := 0;
END; & for &
last_acquisition_paran := 0;
last_paran_set := 0; & last_paran_of_set(0) = 0 always &
last_paran_of_set[0] := 0;
paran_map := 0;
rebuild := FALSE;

FOR chnl := 1 TO max_ch DO
BEGIN & for &
set_ch_double( 0, ch_d_base, chnl );
set_ch_double( 0, ch_f_base, chnl );
set_ch_double( 0, ch_m_base, chnl );
END; & for &

set_ch_double( RORS(trace1_base), ch_trace_base, 1 );
set_ch_double( RORS(trace1_n_base), ch_n_trace_base, 1 );
set_ch_double( RORS(trace2_base), ch_trace_base, 2 );
set_ch_double( RORS(trace2_n_base), ch_n_trace_base, 2 );

release(control_variables);

END; & reset_acquisition_descriptor &

```

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```

%OBJECT:
COMMENT                                clear_acquisition_descriptor
*****
*
*
*
PROCEDURE clear_acquisition_descriptor;
  BEGIN & clear_acquisition_descriptor &
    INTEGER parameter;

    IF last_acquisition_param > 0 THEN
      FOR parameter := 1 UNTIL last_acquisition_param DO
        BEGIN & for &
          IF raw_base[parameter] <> 0 THEN
            release_array( raw_base[parameter] );
            ch[parameter] := 0;
            raw_ready[parameter] := raw_ready_bit_bucket;
          END; & for &
        last_acquisition_param := 0;
        last_param_set := 0; & last_param_of_set[0] = 0 always &
        param_map := 0;
        array_processed := 0;

    END; & clear_acquisition_descriptor &

```

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```

%OBJECT:
COMMENT                                enter_param
*****
*
*
*
* Flakes all of the entries in the acquisition parameter descriptor
* table, except for the raw_ready signal value, which must be the last
* acquisition parameter for a channel after sorting.
*
* Returns the address of the raw_base array.
*
*****
DOUBLE PROCEDURE enter_param( parameter, channel );
  VALUE parameter, channel;
  INTEGER parameter, channel;
  BEGIN & enter_param &
    INTEGER old_param_map,
            param_index;

    old_param_map := param_map;
    param_map := SBII(param_map, parameter);

    IF eha_are_sane( old_param_map = param_map ) THEN
      & chs are sane and raw was already allocated that may be used &
      BEGIN & if &
        param_index := 0;
        DO
          param_index := param_index + 1
          UNTIL param[param_index] = parameter;
        END & if &
        ELSE & must allocate a new raw array &
          BEGIN & else &
            param_index :=
              last_acquisition_param := last_acquisition_param + 1;
            param[param_index] := parameter;
            IF ( raw_base[param_index] := request_array(block_size)
              ) = 0 THEN
              fatal( exceeded available memory );
            raw_ready[param_index] := raw_ready_bit_bucket;
          END; & else &

      ch[param_index] := SBII( ch[param_index], channel-1 );
      enter_param := raw_base[param_index];

    END; & enter_param &

```

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```

%OBJECT:
COMMENT                                build
*****
*
* Trace must be aborted (short_suspend) prior to calling this routine
* since the pointers are modified herein.
*
* Check -- may need to acquire(control_variables).
*
*****
PROCEDURE build;
  BEGIN & build &
    BYTE done_mask,
          old_driven_port,
          new_driven_port,
          domain;
    INTEGER channel,
             first_ch,
             last_ch,
             parameter,
             these_params;

    rebuild := FALSE;
    clear_acquisition_descriptor;

    IF trace_mode = single_ch THEN
      first_ch := last_ch := current_entry_ch
    ELSE
      BEGIN & else &
        first_ch := 1;
        last_ch := 2;
      END; & else &

    FOR channel := first_ch UNTIL last_ch DO
      IF ch_integer(ch_d_state, channel) = d_on THEN
        BEGIN & if &
          IF ( ch_integer(ch_correction_mode, channel) =
              correct_on ) AND
            ( ch_integer(ch_correction_type, channel) = two_ports )
          THEN
            BEGIN & if &
              dp_raw_base[channel,s11] :=
                enter_param(s11, channel);
              dp_raw_base[channel,s21] :=
                enter_param(s21, channel);
              dp_raw_base[channel,s12] :=
                enter_param(s12, channel);
              dp_raw_base[channel,s22] :=
                enter_param(s22, channel);
            END & if &
          ELSE
            dp_raw_base[channel,generic_param] :=
              enter_param(ch_integer(ch_param,channel),channel);

          domain := ch_integer(ch_domain, channel);

```

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```

      IF ( domain = tdr_domain ) OR ( domain = time_domain ) OR
        ( ch_integer(ch_gating, channel) = gate_on ) OR
        ( surep_mode = single_pt )
      ) THEN
        array_processed := SBII(array_processed, (channel-1));
      END; & if &
    & sort either here or below &
    & NOTE: one ch_finished_signal will always remain as_bit_bucket.&
    set_ch_integer( raw_ready_bit_bucket, ch_finished_signal, 1 );
    set_ch_integer( raw_ready_bit_bucket, ch_finished_signal, 2 );
    IF last_acquisition_param > 0 THEN
      BEGIN & if &
        parameter := last_acquisition_param;
        done_mask := all_chs AND (NOT array_processed);
        & all point processed channels &
        WHILE ( (done_mask <> 0) AND
              (parameter >= first_acquisition_param)
            ) DO
          BEGIN & while &
            these_params := ch[parameter] AND done_mask;
            IF these_params <> 0 THEN
              BEGIN & if &
                IF these_params = 1 THEN
                  raw_ready[parameter] := ch1_raw_ready
                ELSE IF these_params = 2 THEN
                  raw_ready[parameter] := ch2_raw_ready
                ELSE & both 1 and 2 &
                  BEGIN & else &
                    raw_ready[parameter] := ch1_raw_ready;
                    set_ch_integer( ch2_raw_ready,
                      ch_finished_signal,
                      1
                    );
                    & NOTE: ch1's ch_finished_signal will &
                    & always remain ..._bit_bucket. &
                  END; & else &
                  done_mask := done_mask - these_params;
                END; & if &
                parameter := parameter - 1;
              END; & while &
            END; & if &
          & sort either here or above &
          last_param_set := first_param_set;
          old_driven_port := parameter_descriptor[
            param[ first_acquisition_param ],
            driven_port
          ];
          IF ( (last_acquisition_param > 1) AND
              (slow_test_set) & until it handles sets better & & DEBUG &
            ) THEN
            FOR parameter := first_acquisition_param + 1 UNTIL
              last_acquisition_param DO

```

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```

BEGIN & for &
  neu_driven_port := parameter_descriptor[
    paran[ parameter ],
    driven_port
  ];
  IF neu_driven_port <> old_driven_port THEN
    BEGIN & if &
      last_paran_of_set[last_paran_set] := parameter - 1;
      last_paran_set := last_paran_set + 1;
      old_driven_port := neu_driven_port;
    END; & if &
  END; & for &
  last_paran_of_set[last_paran_set] := last_acquisition_paran;
  build_test_set;
  acquire( processing_variables );
  control_data_proc( 1 );
  control_data_proc( 2 );
  release( processing_variables );
END; & build &

```

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```

REJECT;
COMMENT
***** partial_new_step_size
*****
;
PROCEDURE partial_new_step_size( neu_size );
  VALUE neu_size;
  INTEGER neu_size;
  BEGIN & partial_new_step_size &
    INTEGER
      chnl;
      points;
    DOUBLE
      array;
    REAL
      nin_sweep_time;
    INTEGER CONSTANT
      string_size := 24;
    BYTE ARRAY
      temp_array[-1:string_size];
    ALPHA
      temp_string;

    & initialize string &
    temp_string := ROR3(temp_array);
    temp_string := init_atring( temp_atring, string_size );

    step_size := neu_size;
    points := number_of_points;
    rebuild := TRUE;
    highlight_key( cnd[step_size], cnd_91_points, cnd_40t_points);

    nin_sweep_time := 0.000200 * REAL(points-1);
    urt_priv_ib_source(
      tl,
      append_ch[
        format_real(
          min_sweep_time,
          temp_string,
          format_table[
            sweep_time_format
          ]
        ),
        newline
      ]
    );
    & nask to set no format scale factor &

    set_xadc_step_size( step_size );

    & RELEASE ALL ARRAYS &
    FOR chnl := 1 TO max_ch DO
      BEGIN & for &
        array := ch_double( ch_d_base, chnl );
        release_array( array );
        set_ch_double( 0, ch_d_base, chnl );

        array := ch_double( ch_f_base, chnl );
        release_array( array );
        set_ch_double( 0, ch_f_base, chnl );

        array := ch_double( ch_n_base, chnl );
        release_array( array );
      END; & for &
    END; & for &

```

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```

set_ch_double( 0, ch_n_base, chnl );
release_mem;
END; & for &
FOR chnl := 1 TO max_ch DO
  BEGIN & for &
    IF ( array := request_array(block_size) ) <> 0 THEN
      BEGIN & if &
        set_ch_double( array, ch_d_base, chnl );
        user3_zero( array, points );
      END; & if &
    IF array <> 0 THEN
      IF ( array := request_array(block_size) ) <> 0 THEN
        BEGIN & if &
          set_ch_double( array, ch_f_base, chnl );
          user3_zero( array, points );
        END; & if &
    IF array = 0 THEN
      fatal( exceeded_available_memory );
    END; & for &
  reosint_traces: & reallocates memory array and updates traces &
  IF sweep_node = atepod THEN
    update_stimulus_step_size;
END; & partial_new_step_size &

```

SCONTVRR.UORK.P08510 THU, DEC 22, 1983, 10:30 AM PAGE 13

```

REJECT;
COMMENT
***** new_step_size
*****
;
PROCEDURE new_step_size( neu_size );
  VALUE neu_size;
  INTEGER neu_size;
  BEGIN & new_step_size &
    abort_sweep;
    partial_new_step_size( neu_size );
    trace_and_graticule;
    restart_sweep;
  END; & new_step_size &

```


RCORRECT.WORK.P08510 THU, DEC 22, 1983, 10:31 AM PAGE 2

```

*REJECT
*****
* one_port correction assumes R5 contains a ptr to the first error
* coeff and R10 has the offset needed to get each of the others
* R0/R1 has the measured value and this will exit with the
* corrected value in R0/R1
*
* ( meas - directivity )
*
* all actual = -----
*                tracking + source match * ( meas - directivity )
*****
one_port_correct EQU *
JSR  SUBE_ptr    directivity
MOVE.L R0, R5
MOVE.W R1, R6    save a copy of measured-directivity for later
*
RDO.W R10, R8
JSR  MPVE_ptr    source match
*
RDO.W R10, R8
JSR  BDOE_ptr    tracking
*
*
MOVE.L R5, R2
MOVE.L R6, R3
*
JMP  DVRE
*RTS    rts is implied in DVRE
*

```

RCORRECT.WORK.P08510 THU, DEC 22, 1983, 10:31 AM PAGE 3

```

*REJECT
*****
* two_port_correct
* run time 1 nS/pt
* 5 cpx div, 8 cpx mult, 6 cmp sub, 2 real add
* R0/R1 = S11, R2/R3 = S21, R4/R5 = S12, R6/R7 = S22
* R8 has ptr to error terms, R10 has offset between error term
* R11/R12 have data that must be saved
* R8/R9 is used by math routines (data in R0/R3)
* R12 willi used as ptr to processed error term
* R13 contains the index describing the S parameter to output
* and R0/R1 on exit has result
* Order (structure) of error coeffs is VERY important ( see seal )
*
* DF SF RF NF LF TF DR SR RR JR LR TR
*****
* MOVEM of a's / b's and the cpx.1 would be faster with MOVE.L/MOVE.W
*****
two_port_correct EQU *
MOVE.L R2/R3/R11/R12,-(8)    save for later
LEA  COEFF, R12
*
BSR  comp_coeff    b11
MOVE.W R1, R2/R3
JSR  RDOE
*
MOVE.L R0, (R12)+    a11
MOVE.L R1, (R12)+
*
MOVE.L (S)+, R0/R1
BSR  comp_coeff    b21
MOVE.L R0, (R12)+    a21
MOVE.L R1, (R12)+
*
MOVE.L R6, R0
MOVE.W R7, R1
BSR  comp_coeff    b22
MOVE.W R1, R2/R3
JSR  RDOE
*
MOVE.L R0, (R12)+    a22
MOVE.L R1, (R12)+
*
MOVE.L R4, R0
MOVE.W R5, R1
BSR  comp_coeff    b12
MOVE.L R0, (R12)+    a12
MOVE.L R1, (R12)+
*
MOVE.L det_coeff, R6/R7
BSR  use_coeff    det
MOVE.L R0/R1, det
MOVE.L (R13), R6/R7
BSR  use_coeff    R13 has addr of item in s_coeff
MOVE.L det, R2/R3    selected parameter
MOVE.L (S)+, R11/R12
JMP  DIVE    result
*RTS    rts is implied in DIVE

```

RCORRECT.WORK.P08510 THU, DEC 22, 1983, 10:31 AM PAGE 4

```

*REJECT
*
* compute the interdeneminate terms ie a's and b's
*
* Measured - Leakage
* b term = -----
*                Tracking
*
* a term = b term * Match
* NOTE: In a term 11,22 a +1 is added
*
comp_coeff EQU *
RDO.W =HEF, R1
JSR  SUBE_ptr
RDO.W R10, R8
MOVE.L R5, R11
RDO.W R6, R8
RDO.W R10, R8
JSR  DIVE_ptr
MOVE.L R0, (R12)+    save b term
MOVE.L R1, (R12)+
RDO.W R10, R8
MOVE.L (R11)+, R2
MOVE.W (R11), R3
JMP  MPVE    compute a term
*RTS    rts is implied in mpve
*
*
* compute a product difference (u*x)-(y*z)
* where the terms are the a's and b's terms
* R6 and R7 hold indexes to which term to use
* R5 upper half is u index, R7 lower half is x index
* R7 upper half is y index, R7 lower half is z index
* R12 holds the pointer to first coeff
*
use_coeff EQU *
LEA  COEFF, R12
MOVE.L 0(R12, R7.W), R0/R1
SWAP  R7
MOVE.L 0(R12, R7.W), R2/R3
JSR  MPVE
*
MOVE.L R0, R4    y*z term
MOVE.W R1, R5    save
MOVE.L 0(R12, R6.W), R0/R1
SWAP  R6
MOVE.L 0(R12, R6.W), R2/R3
JSR  MPVE
*
MOVE.L R4, R2    u*x term
MOVE.W R5, R3    restore y*z
JMP  SUBE    result
*RTS    rts is implied in sube
*
END

```

FCOUPLE.WORK.P08510 THU, DEC 22, 1983, 10:31 AM PAGE 1

```

*FILE ccp1tbl.work;
*
PROCEDURE set_coupled_status( status, index );
VALUE status, index;
BOOLEAN status;
INTEGER index;
EXTERNAL L;
SUBROUTINE init_coupled_status;
EXTERNAL L;

```

SCOUPLE.UORK.PD5510 THU, DEC 22, 1983, 10:31 AM PAGE 1

```

RESKL,P,"couple"
BEGIN
#FILE fcp1tbl.work;           & for tables &
#FILE fchtab3.work;         & for reflect_coupled &
#FILE fbreak.uork;         & for coupled_break &
#FILE cchtable.work;       & for ch_... and chtable entry sizes &

```

SCOUPLE.UORK.PD5510 THU, DEC 22, 1983, 10:31 AM PAGE 2

```

REJECT;
COMMENT set_coupled_status
*****
*
*****
PROCEDURE set_coupled_status( status, index );
VALUE status, index;
BOOLEAN status;
INTEGER index;
BEGIN & set_coupled_status &
    IF index = couple_source THEN
        coupled_break( status );
    WHILE coupled_chtable_size[index] <> 0 DO
        BEGIN & while &
            scicct_coupled( status,
                coupled_chtable_index[index],
                coupled_chtable_size[index]
            );
            index := index + 1;
        END; & while &
    END; & set_coupled_status &

```

SCOUPLE.UORK.PD5510 THU, DEC 22, 1983, 10:31 AM PAGE 3

```

REJECT;
COMMENT init_coupled_status
*****
*
*****
SUBROUTINE init_coupled_status;
BEGIN & init_coupled_status &
    set_coupled_status( FALSE, couple_init );
    set_coupled_status( TRUE, couple_stimulus );
    select_coupled( TRUE, ch_gate_stop, qsz );
END; & init_coupled_status &
END;

```

CCPLTBL.UORK.PD5510 THU, DEC 22, 1983, 10:31 AM PAGE 1

```

COMMENT starting indices into scouple's coupled_ch_table_index and
coupled_chtable_size tables.
INTEGER CONSTNT couple_source := 0,
couple_init := 15,
couple_markers := 34,
couple_stimulus := 40;

```

FCPLTBL.WORK.P08510 THU, DEC 22, 1983, 10:31 PM PAGE 1

WFILE ccpltbl.work;

EXTERNAL INTEGER TABLE coupled_htable_index.1;
EXTERNAL BYTE TABLE coupled_htable_size.1;

SCPLTBL.WORK.P08510 THU, DEC 22, 1983, 10:31 PM PAGE 1

M68KL_P,"cpitbl"
BEGIN

WFILE cchtable.work; & for ch_... and chtable entry sizes &

GLOBAL INTEGER TABLE coupled_htable_index := & 0 size = end of list &
& 0 & ch_start_frequency, & couple_source &
& 1 & ch_center_frequency,
& 2 & ch_start_aux_out,
& 3 & eh_center_aux_out,
& 4 & ch_start_time,
& 5 & eh_center_time,
& 6 & ch_gate_start,
& 7 & ch_gate_center,
& 8 & ch_gate_stop,
& 9 & ch_weep_time,
& 10 & sh_source_power,
& 11 & ch_power_slope,
& 12 & ch_power_slope_mads,
& 13 & ch_e_coeff_base,
& 14 & 0,
& 15 & ch_base_s_piram, & couple_init &
& 16 & ch_refl_trans,
& 17 & ch_param_conversion,
& 18 & ch_format,
& 19 & ch_scale,
& 20 & ch_ref_value,
& 21 & eh_ref_position,
& 22 & ch_rau1_base,
& 23 & ch_rau2_base,
& 24 & ch_rau2_base,
& 25 & ch_d_base,
& 26 & ch_f_base,
& 27 & ch_n_base,
& 28 & ch_trace_base,
& 29 & ch_n_trace_base,
& 30 & ch_finished_signal,
& 31 & ch_channel_no,
& 32 & 0,
& 33 & 0,
& 34 & ch_marker1, & couple_markers &
& 35 & ch_marker2,
& 36 & ch_marker3,
& 37 & eh_marker4,
& 38 & ch_marker5,
& 39 & 0,
& 40 & ch_e_coeff_base, & couple_stimulus &
& 41 & eh_start_stimulus,
& 42 & ch_stop_stimulus,
& 43 & ch_center_stimulus,
& 44 & ch_open_stimulus,
& 45 & 0;

GLOBAL BYTE TABLE coupled_htable_size := & use 0 for end of list &
& 0 & qz2, & couple_source &

SCPLTBL.WORK.P08510 THU, DEC 22, 1983, 10:31 PM PAGE 2

& 1 & qz2,
& 2 & qz2,
& 3 & qz2,
& 4 & qz2,
& 5 & qz2,
& 6 & qz2,
& 7 & qz2,
& 8 & qz2,
& 9 & qz2,
& 10 & qz2,
& 11 & qz2,
& 12 & qz2,
& 13 & qz2,
& 14 & 0, & end marker &
& 15 & qz2, & couple_init &
& 16 & qz2,
& 17 & qz2,
& 18 & qz2,
& 19 & qz2,
& 20 & qz2,
& 21 & qz2,
& 22 & qz2,
& 23 & qz2,
& 24 & qz2,
& 25 & qz2,
& 26 & qz2,
& 27 & qz2,
& 28 & qz2,
& 29 & qz2,
& 30 & qz2,
& 31 & qz2,
& 32 & qz2,
& 33 & 0, & end marker &
& 34 & qz2, & couple_markers &
& 35 & qz2,
& 36 & qz2,
& 37 & qz2,
& 38 & qz2,
& 39 & 0, & end marker &
& 40 & qz2, & couple_stimulus &
& 41 & qz2,
& 42 & qz2,
& 43 & qz2,
& 44 & qz2,
& 45 & 0, & end marker &

ENDS

RCPX.WORK.P08510 THU, DEC 22, 1983, 10:31 PM PAGE 1

ASMB,R
MED COMPLEX FOR M68000
NPN CPX,7,"MOD J18 12/22/82"
ENT RDD1,RDD1R,RDD1R,RDD1R
ENT SUB1,SUB1R,SUB1R,SUB1R
ENT SBR1,SBR1R,SBR1R,SBR1R
ENT NPY1,NPY1R,NPY1R,NPY1R
ENT DIV1,DIV1R,DIV1R,DIV1R
ENT DVR1,DVR1R,DVR1R,DVR1R
ENT NEG1,RNEG1
ENT RDD1G,SUB1C,SBR1G,NPY1G
ENT DIV1G,DVR1G
ENT BPVE,RODE,SUBE,SBRE,DIVE,OVRE
ENT NPYE_ptr,RODE_ptr,SUBE_ptr,SBRE_ptr,DIVE_ptr,DVRE_ptr
ENT NPYE_ptr
ENT CMVE,CWVE1,CWVE1,CWVE20_1
ENT CMVE_save,fetch_CMVE1
ENT CMVE2
ENT copy_user3
ENT exp_overflow
*
*
EXT RODCP,SUBCP,RCPPR,RCPTV
EXT LDRAR,LDRAG,LDRAM,LDRAT,NEG2,RNEG2
EXT ROD2,SUB2,SBR2,NPY2,DVR2
*
R0 REG 0
R1 REG 1
R2 REG 2
R3 REG 3
R4 REG 4
R5 REG 5
R6 REG 6
R7 REG 7
R8 REG 8
R9 REG 9
G REG 13
R10 REG 10
R REG 14
S REG 15
R5,R6,R7 are assumed to be unused

```

*EJECT
*
* The TYPE 1 routines are 24 bit real and imag nantiaaaa and
* asperate 8 bit exponents
*
MEG1 JSR MEG2 NEGATE REAL
      JSR RNEG2 NEGATE IMAGINARY
      RTS
*
RKEG1 EXG R0,R2
      JSR MEG2
      EXG R0,R2
      EXG R0,R3
      JSR MEG2
      EXG R0,R3
      RTS
    
```

```

*EJECT
*
R001A JSR LDRAR
      BRA ADD1
R001G JSR LDRAG
      BRA ADD1
R001H JSR LDRRH
      BRA R001
R001I JSR LDRRI
      EXG R0,R3
      JSR ADD2
      EXG R0,R2
      MOVE.L R3,R1
      JSR ADD2
      MOVE.L R2,R1
      RTS
*
SUB1A JSR LDRAR
      BRA SUB1
SUB1G JSR LDRAG
      BRA SUB1
SUB1H JSR LDRRH
      BRA SUB1
SUB1I JSR LDRRI
      BRA SUB1
SBR1A JSR LDRAR
      BRA SBR1
SBR1G JSR LDRAG
      BRA SBR1
SBR1H JSR LDRRH
      BRA SBR1
SBR1I JSR LDRRI
      BRA SBR1
SBR1 EXG R0,R2
      EXG R1,R3
SUB1 EXG R0,R3
      JSR SBR2
      EXG R0,R3
      MOVE.L R2,R1
      JSR SUB2
      MOVE.L R3,R1
      RTS
    
```

```

*EJECT
*
MPY1A JSR LDRAR
      BRA MPY1
MPY1G JSR LDRAG
      BRA MPY1
MPY1H JSR LDRRH
      BRA MPY1
MPY1I JSR LDRRI
      BRA MPY1
MPY1 MOVE.M R0-R1/R4,-(S) SAVE REGISTERS
      MOVE.L R2,PO
      JSR MPY2 B*C
      MOVE.L R0,R4
      MOVE.L R3,R0
      MOVE.L (S),R1
      JSR MPY2 B*D
      MOVE.L R4,R1
      JSR ADD2 AD+BC
      MOVE.L R0,R4
      MOVE.L R2,R0
      MOVE.L (S)+,R1
      JSR BPY2 A*C
      EXG R0,R3
      MOVE.L (S)+,R1
      JSR MPY2 B*D
      MOVE.L R3,R1
      JSR SBR2 AC-BD
      MOVE.L R4,R1 RETRIEVE IMAGINARY PART
      MOVE.L (S)+,R4 RESTORE R4
      RTS
*
exp_overflow EGU *
EXP0VF BPL EXP0VF1
      MOVE.B #H'F, R1
      RTS
EXP0VF1 MOVE.B #H'0, R1
      RTS
    
```

```

*EJECT
*
DIV1A JSR LDRAR
      BRA DIV1
DIV1G JSR LDRAG
      BRA DIV1
DIV1H JSR LDRRH
      BRA DIV1
DIV1I JSR LDRRI
      BRA DIV1
DVR1R JSR LDRRA
      BRA DVR1
DVR1G JSR LDRAG
      BRA DVR1
DVR1H JSR LDRRH
      BRA DVR1
DVR1I JSR LDRRI
      EXG R0,R2
      EXG R1,R3
*
* A*jB/C+jD = (A+jB)(C-jD)/(C*C+D*D)
*
DIV1 MOVE.M R0-R4,-(S)
      MOVE.L R2,R0
      MOVE.L R2,R1
      JSR MPY2
      EXG R0,R3
      MOVE.L R0,R1
      JSR MPY2 D*D
      MOVE.L R3,R1
      JSR ADD2 C*C+D*D
      MOVE.L R0,R4
      MOVE.L (S)+,R0-R3
      EXG R0,R3
      JSR NEG2
      EXG R0,R3
      BSR MPY1
      MOVE.L R0,R2
      MOVE.L R4,R0
      JSR DVR2
      EXG R0,R4
      MOVE.L R2,R1
      JSR DVR2
      MOVE.L R4,R1
      MOVE.L (S)+,R4 RESTORE R4
      RTS
    
```

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```

*EJECT
* Convert a real to USER3 with rounding
*PROCEDURE CMWZE1 r; REAL r;
*BEGIN
* DOUBLE d r = s, B = REGISTER 1;;
* d := d r * X08000;
* IF OVERFLOW THEN
* d := ((d+1) RND ZFF) OR (IF d<0 THEN R4000000 ELSE X0000000);
* ASSEMBLE1 MOVE.L d, R0; MOVE.U R0, B1; CLR.U R0; SURP R0
*END CMWZE;
CMWZE EQU *
R0D.L =#00008000,R0
BVC R3
MOVE.B R0, R1
R0D.B R1, B1
TST.L R0
BGE R8
MOVE.L =#00000000,R0
BRR R5
R8 MOVE.L =#00000000,R0
R5 DR.B R1, R0
R3 MOVE.U R0, B1
CLR.U R0
SURP R0
RTS

```

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```

*EJECT
*
CMWIE_save EQU *
BSR CMWIE
SIMP @0
MOVE.U R0, (R8)+
SURP R0
MOVE.U R0, (R8)+
RND.U =#00FF,R1
MOVE.U B1, (R8)+
RTS
*
* converts 4 word 24 bit complex to 3-word 16 bit complex ( USER3 )
* rounding is done ( exp lower half B1 )
* during rounding exp overflows may occur and use not corrected
CMWIE EQU *
FIXUP TST.L R0
BNE FUP1
MOVE =#0, R0
zero check real part
FIN TST.L R1
BNE F12
zero check imag part
MOVE =#0, B1
FU2 CMP.B R0,R1
BEQ FUP1
kronch if @ups are equal
@isn adjust the smaller part
MOVE R4, -(S)
MOVE.B R1, R4
SUB.B R0, R4
exp difference is in R4
BVC FUP2
BPL FUP3
MOVE.B =#7F, R4
positive exp difference overflow
BRR FUP2
negative exp difference overflow
FUP3 MOVE.B =#0, R4
FUP2 BPL FUP4
CMP.R R-16, R4
BGE FUP5
Inag exp is smaller
more than 16 bits ??
CLR.L R1
BRR FUP5
yes -- inag part is zero
FUP5 NEG.B R4
no -- shift inag part
RSR.L R4, R1
BRR FUP5
FUP4 CBP.B #16, R4
Real exp is smaller
more than 1E bits ??
BLE FUP7
CLR.L R0
yes -- real part is zero
BRR FUP71
no -- shift real part
more exp into R0
FUP7 RSR.L R4, R0
FUP71 MOVE.B R1, R0
FUP8 MOVE (S)+, R4
FUP1 R0D.L =#08000,R0
Real/Inag normalized -- Round each
start on real part
BVC FUP1
rounding caused overflow
RND.L =#00000001,R0
set real part = 1/2
RSR.L R1, R1
fix exp
FUP1 BBO.L =#08000,R1
Round inag
BVC FUP2
rounding caused overflow
BOVE.L =#00000000,R1
set inag part = 1/2
RND R1, R0

```

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```

R0D.R0, R0
fix exp
RSR.L R1, R0
Rearrange into proper order
FUP2 SURP R0
MOVE R0, R1
EXG R0, R1
SURP R1
RTS

```

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```

*EJECT
*
fetch_CMW1 EQU *
MOVE.L (R5), R0-R1
CMW1 EQU *
SURP R1
exp is upper half of R1/complier format
CMW1 EQU *
CLR R2
exp is in lower word of R1
MOVE.B R1,R2
MOVE.L R0, R1
SURP R0
MOVE.U R2, R0
MOVE.U R2, R1
RTS
*
CMW20 1 EQU *
SURP R1
MOVE.U R1,R2
MOVE.L R0,R1
SURP R0
MOVE.U R2,R1
RND.U =#00FF,R1
RSL.U R4, R2
MOVE.U R2,R0
MOVE.B R1,R0
RND.U =#00FF,R0
RTS
***

```

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```

*EJECT
*
* copy user3 arrays to new part of memory
* PROCEDURE copy_user3( from_addr, to_addr, size );
*   VRLDE from_addr, to_addr, size;
*   QOURLD from_addr, to_addr; INTEGER size;
*
* note size is the number of point steps to move.
* note R0,R1,R2,R8,R9 are used and not restored
copy_user3 EDU *
LINK B, R-4
MOVE.L R0, R8
MOVE.L 8(N), R9
MOVE.W 12(N), R2
BRB cu2
*
cut EQU *
MOVE.L (R5), R0-R1 acquire data in a non_interruptable way
BRBP R0
MOVE.W R0, (R9)+
SWAP R0
MOVE.W R0, (R9)+
ROD.W R6, R8 inc R8 By user 3 size
SWAP R1
MOVE.W R1, (R9)+
cu2 OBRB R2, cut
*
UHkL n
MOVE.L (S)+, R8
RODD.L =D6, S
JBP (R8)
***

```

BCPX.UORK.PD8510 THU, DEC 22, 1983, 10:31 AM PAGE 11

```

*EJECT
*
* This series of math routines for the three word (16 bit) complex type
* assume a pointer to the second operator is in R8 if a_ptr entry
* or in R2 and exp in R3.N and the first operator is
* in R0 and exp in R1.N. These routines will destroy R0/R3 and R9.
*
* entry point ptrs assume the R8 is ptr to first operator and
* R10 is ptr to second
*
NPYE_ptr MOVE =LNCPPR, R9
MOVE.L (R8)+, (R9)+ LDH1,LDH3; LDH0,LDH2;
MOVE.L (R10)+, (R9)+ LDH1; LDR3, OURL, SUNPR, OO UNPYFP;
MOVE.W (R8)+, R0
MOVE.W (R10)+, R1
ROD.B R0, R1
BVC B9A01
BRB B9A03
*
NPYE MOVE =LNCPPR, R9
MOVE.L R2, (R9)+ LDH1,LDH3; LDH0,LDH2;
MOVE.L R0, (R9)+ LDH1; LDR3, OURL, SUNPR, OO UNPYFP;
ROD.B R3, R1
BVC B9A01
BRB B9A03
*
NPYE_ptr MOVE =LNCPPR, R9
MOVE.L (R8)+, (R9)+ LDH1,LDH3; LDH0,LDH2;
MOVE.L R0, (R9)+ LDH1; LDR3, OURL, SUNPR, OO UNPYFP;
MOVE.W (R8)+, R0
ROD.B R0, R1
BVC B9A01
BSR B9A03 BSR EXPDVF
R9A01 RODD #1, R9 RDEXP
ROD.B (R9)+, R1
BVC B9A02
BSR EXPDVF
R9A02 MOVE.L (R9), R0 RDR0;RDR2
RTS
*
* (R8)/R0
DVRE MOVE =LNCPPDIV, R9
MOVE.L R0, (R9)+
ENG R1, R3
BRB D9A01
*
DVRE_ptr MOVE =LNCPPDIV, R9
MOVE.L R0, (R9)+
MOVE.L (R8)+, R2
MOVE.W R1, R3
MOVE.W (R8)+, R1
O9A01 SUB.B R3, R1
ROD.B #1, R1
MOVE.L R0, (R9)+
MOVE.W (R9)+, R0
SUB (R9)+, R1
MOVE.L =H20000000, R3
MOVE.W R0, R3
RME O9A10
MOVE.W =H4000, R0
D9A10 BSR #1, R3
MOVE.L R2, (R9)+
DIVS R0, R3
BVC D9A20
MOVE.W =H4000, R3
ROD.B #1, R1
D9A20 MOVE R3, (R9)+
MOVE.L (R9)+, R0
ROD (R9)+, R1
RTS
*
* (R8)/R8

```

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```

*EJECT
*
R9A04 MOVE =LPCDPC, R9
R9A04 MOVE.L R0, (R9)+
MOVE.L R2, (R9)+
MOVE.W R3, R2
R9A05 SUB.B R1, R2
BVC R9A1
BRB R9A03
*
PDDE_ptr MOVE =LBDPCP, R9
R9A01 MOVE.L R0, (R9)+
MOVE.L (R8)+, (R9)+
MOVE.W (R8)+, R2
R9A02 SUB.B R1, R2
BVC R9A1
R9A03 MFL R9A2
ROD.B R2, R1
MOVE.W =R7F, R2
SUB.W R2, R1
BRB R9A1
R9A2 MOVEO =H80, R2
R9A1 MOVE R2, (R9)+
TSI.B R2
RMI B9A3
ROD.B R2, R1
R9A3 MOVE.L (R9)+, R0
MOVE.W (R9)+, R2
ROD.B R2, R1
BVS EXPDVF
RTS

```

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```

*EJECT
*
* (R8)-R0
SBRE MOVE =LSUBCP, R9
BRB R9A04
*
SBRE_ptr MOVE =LSUBCP, R9
BRB R9A01
*
* (R8)-R0
SBRE MOVE =LSUBCP, R9
MOVE.L R2, (R9)+
MOVE.L R0, (R3)+
MOVE.W R1, R2
MOVE.W R3, R1
BRB R9A05
*
SBRE_ptr MOVE =LSUBCP, R9
MOVE.L (R8)+, (R9)+
MOVE.L R0, (R9)+
MOVE.W R1, R2
MOVE.W (R8)+, R1
BRB R9A02
*
* (R8)/R0
DVRE MOVE =LNCPPDIV, R9
MOVE.L R0, (R9)+
ENG R1, R3
BRB D9A01
*
DVRE_ptr MOVE =LNCPPDIV, R9
MOVE.L R0, (R9)+
MOVE.L (R8)+, R2
MOVE.W R1, R3
MOVE.W (R8)+, R1
O9A01 SUB.B R3, R1
ROD.B #1, R1
MOVE.L R0, (R9)+
MOVE.W (R9)+, R0
SUB (R9)+, R1
MOVE.L =H20000000, R3
MOVE.W R0, R3
RME O9A10
MOVE.W =H4000, R0
D9A10 BSR #1, R3
MOVE.L R2, (R9)+
DIVS R0, R3
BVC D9A20
MOVE.W =H4000, R3
ROD.B #1, R1
D9A20 MOVE R3, (R9)+
MOVE.L (R9)+, R0
ROD (R9)+, R1
RTS
*
* (R8)/R8

```


REPX.UORK.PD8510 THU, DEC 22, 1983, 10:31 AM PAGE 14

```

DIVE MOVE =LACPDIV, R9
EKG RO, R2
MOVE.L RO, (R5)+
BRA D9A01
DIVE_ptr MOVE =LACPDIV, R9
MOVE.L RO, R2
MOVE.L (R8)+, RO
MOVE.L (R8)+, R3
MOVE.L RO, (R9)+
BRA D9A01

```

END

IF sver needed

```

RBS1 MOVE.L R1, -(S) SAVE IMHOINARY
MOVE.L RO, R1
JSR R2, RPY2
MOVE.L (S), R1 GET IMHOINARY
MOVE.L RO, (S)
MOVE.L R1, RO
JSR R2, RPY2
JSR R2, R0D21
CLR.L R1
JMP R2, SORT
RARS1 EKG RO, R2
EKG R1, R3
BSR RBS1
EKG RO, R2
EKG R1, R3
RTS

```

FDIANGR.UORK.PD8510 THU, DEC 22, 1983, 10:31 AM PAGE 1

```

PROCEDURE gen_save_menu(fn);
  VALUE fn; INTEGER fn; EXTERNAL L;
PROCEDURE gen_cal_info(op);
  VALUE op; INTEGER op; EXTERNAL L;
PROCEDURE save(reg); VALUE reg; INTEGER reg; EXTERNAL L;
PROCEDURE recall(reg); VALUE reg; INTEGER reg; EXTERNAL L;
PROCEDURE select_default_eet(reg); VALUE reg; INTEGER reg; EXTERNAL L;
SUBROUTINE gen_last_reg_menu; EXTERNAL L;
SUBROUTINE save_last_state; EXTERNAL L;
SUBROUTINE recall_preset_state; EXTERNAL L;
SUBROUTINE recall_power_on_state; EXTERNAL L;
PROCEDURE neu_data(type); VALUE type; INTEGER type; EXTERNAL L;
EXTERNAL ALPHA data_type_str.L;

```

CDATAP.UORK.PD8510 THU, DEC 22, 1983, 10:31 AM PAGE 1

```

MFILE ctrace0.uork; & for update... &
MFILE cdomain.uork; & for ..._domain &

```

COMMENT These are the values for the data processing control variables. The name in brackets is the channel table index value.

```

& format - [ch_format] & & marker reasout/graticuled
& ----- changes in these values should also be made in "ACTIVE" ----- &
& ----- and in "FORMAT" and "DATAP" ----- &
INTEGER CONSTANT
  fnt_log_mag := 1,
  fnt_linear_mag := 2,
  fnt_phase := 3,
  fnt_delay := 4,
  fnt_real := 5,
  fnt_imaginary := 6,
  fnt_log_polar := 7, & lcg magnitude, phase &
  fnt_linear_polar := 8, & linear magnitude, phase &
  fnt_imag_vs_real := 9, & polar graticule &
  fnt_z_smith := 10, & z: real, imaginary &
  fnt_y_smith := 11, & y: real, imaginary &
  fnt_sur := 12, & SUR: (1+nag)/(1-nag) &
  max_format := 12;

```

```

& trace_nath - [ch_trace_nath and ch_nath_op] &
& ----- changes in these values should also be made in "TRACE2" ----- &
INTEGER CONSTANT
  nath_off := 0,
  nath_d_time_n := 1,
  nath_d_divided_by_n := 2,
  nath_d_plus_n := 3,
  nath_d_minus_n := 4,
  max_nath := A; & equal to preceding nath &

```

```

& paranter conversion - [ch_paran_conversion] &
INTEGER CONSTANT
  conv_off := 0,
  conv_s_to_z := 1,
  conv_s_to_y := 2,
  conv_reciprocal := 3;

```

```

& reflection/transmission - [ch_refl_trans] &
INTEGER CONSTANT
  refl := 1,
  trans := 2;

```

```

& electrical length &
INTEGER CONSTANT
  elec_length_off := 0,
  elec_length_on := 1;

```

```

& smoothing - [ch_smoothing_node], [ch_smoothing_aperture] has M&
INTEGER CONSTANT
  smoothing_off := 0,
  smoothing_on := 1;

```

```

& trace_node &
INTEGER CONSTANT
  overlay := 0,
  split := 1,
  single_ch := 2; & change also in srecall &

```

CDRTAP.UORK.PD8510 THU, DEC 22, 1983, 10:31 AM PAGE 2

```

& gating - [ch_gating] &
INTEGER CONSTANT
  gate_off := 0,
  gate_on := 1;

```

```

& window - [ch_tdr_window, ch_gate_window, ch_time_window] &
INTEGER CONSTANT
  min_window := 0,
  normal_window := 1,
  max_window := 2,
  min_gate := 0,
  normal_gate := 1,
  wide_gate := 2,
  max_gate := 3;

```

```

& time domain node - [ch_time_node] &
INTEGER CONSTANT
  envelope_time := 0,
  rf_time := 1;

```

```

& tdr stimulus type - [ch_tdr_stimulus_type] &
INTEGER CONSTANT
  step_tdr := 0,
  impulse_tdr := 1;

```

```

*****
INTEGER CONSTANT
  dszize := 4,
  pszize := dszize,
  rsize := 4,
  szize := 2,
  bsize := 1;
INTEGER CONSTANT
  dp_ptr_base := 0,
  dp_n_ptr := dp_ptr_base + 0,
  dp_d_ptr := dp_ptr_base + 1,
  dp_f_ptr := dp_ptr_base + 2,
  dp_trace_ptr := dp_ptr_base + 3,
  dp_rau11_get := dp_ptr_base + 4,
  dp_rau_get := dp_rau11_get,
  dp_rau21_get := dp_ptr_base + 5,
  dp_rau12_get := dp_ptr_base + 6,
  dp_rau22_get := dp_ptr_base + 7,
  dp_correct_ptr := dp_ptr_base + 8,
  last_dp_ptr := (dp_ptr_base + 9) * pszize;

```

& IMPORTANT: dp_rau_get must have same relationship to n-params as the & "generic_paran" constant in ccontvar. &

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```

@FILE cdatap.work;
EXTERNAL DOUBLE TABLE ch_dp_ptr;
REAL PROCEDURE frequency_step( ch ); VALUE ch; INTEGER ch; EXTERNAL L;
PROCEDURE data_proc_ch1; EXTERNAL L;
PROCEDURE data_proc_ch2; EXTERNAL L;
SUBROUTINE reset_data_proc; EXTERNAL L;
PROCEDURE set_vars_ptr_base( ch ); VALUE ch; INTEGER ch; EXTERNAL L;
INTEGER PROCEDURE control_data_proc(ch);
  VALUE ch; INTEGER ch; EXTERNAL L;
PROCEDURE update_data_proc(update_th,update_block);
  VALUE update_ch, update_block; EXTERNAL L;
  INTEGER update_ch, update_block; EXTERNAL L;
REAL PROCEDURE log_lin_ang( adr, pt, fig, lin, ang);
  VALUE adr, pt, fig;
  DOUBLE adr;
  INTEGER pt;
  BOOLEAN fig;
  REAL lin, ang; EXTERNAL L;
PROCEDURE min_max( adr, step, fig, min, min_pt, max, max_pt );
  VALUE adr, step, fig;
  BOOLEAN fig;
  INTEGER step, min_pt, max_pt;
  DOUBLE adr;
  REAL min, max; EXTERNAL L;

```

SDMTRP.UORK.P05510 THU, DEC 22, 1983, 10:31 AM PAGE 1

```

@RSLKP,"datap"
@BEGIN
@COMMENT
*****
* This the source module for the "datap" (data processing process)
* Includes
* 1) control_data_proc
* 2) update_data_proc
* 3) reset_data_proc
* control_data_proc_freq
* 4) data_proc_ch1 -- the actual process
* 5) data_proc_ch2 -- the actual process
* 6) min_max -- min,max of internal data arrays
* 7) log_lin_ang -- log_mag, lin_mag, ang of a data point
*****
end of comment;
TYPELENGTH USEN3 : 6;

@FILE fterm.work; @DEBUG
@FILE fterm3.work; & For UREAL & @DEBUG
@FILE cdebug.work; @DEBUG
@FILE fthermal.work;
@FILE crins.work;
@FILE rehtable.work;
@FILE fchtab2.work;
@FILE fchdata.work;
@FILE fcontvar.work;
@FILE fgratic.work;
@FILE fsize.work;
@FILE ftime.work;
@FILE cdatap.work;
@FILE ccomputs.work;
@FILE ccal.work;
@FILE fnarker.work; & For update_marks &
@FILE fdelay.work; & For total_delay &

DOUBLE ptr_base = REGISTER 11;
DOUBLE vars_base = REGISTER 12;

SUBROUTINE compute_datap; EXTERNAL L;
SUBROUTINE nagE; EXTERNAL L;
SUBROUTINE logE; EXTERNAL L;
SUBROUTINE angE; EXTERNAL L;
EXTERNAL DOUBLE TABLE correct_table.L;
EXTERNAL DOUBLE TABLE conv_table.L;
EXTERNAL DOUBLE TABLE math_table.L;
EXTERNAL DOUBLE TABLE fnt_table.L;
EXTERNAL DOUBLE TABLE update_table.L;
EXTERNAL QUAD TABLE a_coeff;

INTEGER CONSTANT dp_scr_array_size := 6*81 + 1,
dp_ptr_array_size := last_dp_ptr - 1,
dp_vars_array_size := last_dp_vars - 1;

```

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```

GLOBAL BYTE ARRAY ch_dp_scr_0,
ch_dp_scr_1,
ch_dp_scr_2(0:dp_scr_array_size);
GLOBAL BYTE ARRAY ch_dp_ptr_0,
ch_dp_ptr_1,
ch_dp_ptr_2(0:dp_ptr_array_size);
GLOBAL BYTE ARRAY ch_dp_vars_0,
ch_dp_vars_1,
ch_dp_vars_2(0:dp_vars_array_size);
GLOBAL REAL
system_x0;

DOUBLE TABLE ch_dp_scr := ADRS(ch_dp_scr_0),
BDRS(ch_dp_scr_1),
ADR(ch_dp_scr_2);

GLOBAL
DOUBLE TABLE ch_dp_ptr := ADRS(ch_dp_ptr_0),
ADR(ch_dp_ptr_1),
ADR(ch_dp_ptr_2);
DOUBLE TABLE ch_dp_vars := ADRS(ch_dp_vars_0),
ADR(ch_dp_vars_1),
ADR(ch_dp_vars_2);

BYTE CONSTANT polar_bit := 0, polar_code := 1, rect_code := 0,
delay_bit := 1, delay_code := 2,
parm_bit := 2, parm_conv_code := 4;

BYTE TABLE format_map :=
rect_code & log_mag &
rect_code & linear_mag &
rect_code & phase &
rect_code + delay_code & delay &
rect_code & real &
rect_code & imag &
polar_code & log_polar &
polar_code & lin_polar &
polar_code & inag_real &
polar_code + parm_conv_code & z_snith &
polar_code + parm_conv_code & y_snith &
rect_code & sur &

```

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```

@OBJECT;
PROCEDURE init_scr( ch ); VALUE ch; INTEGER ch;
@BEGIN
DOUBLE scr;
BYTE POINTER scr_ptr = scr;
DOUBLE POINTER double_ptr=vars;
vars := ch_dp_vars[ ch ];
scr := ch_dp_scr[ ch ];
double_ptr[ dp_scr_base ] := ADRS( scr_ptr[ 0 ] );
double_ptr[ dp_scr_end ] := ADRS( scr_ptr[ dp_scr_array_size ] );
@END init_scr;

DOUBLE PROCEDURE init_data_proc( ch ); VALUE ch; INTEGER ch;
@BEGIN
DOUBLE vars;
BYTE POINTER byte_ptr = vars;
INTEGER index = REGISTER 6;

vars := ch_dp_vars[ ch ];
FOR index := 0 TO dp_vars_array_size DO
byte_ptr[ index ] := 0;
init_scr( ch );
init_data_proc := vars;
@END init_data_proc;

PROCEDURE set_vars_ptr_base( ch ); VALUE ch; INTEGER ch; ENTRY;
@BEGIN
vars_base := ch_dp_vars[ ch ];
ptr_base := ch_dp_ptr[ ch ];
@END set_vars_ptr_base;

REAL PROCEDURE frequency_step( ch ); VALUE ch; INTEGER ch; ENTRY;
frequency_step := REAL( ch_quad(ch_center_frequency, ch) -
ch_quad(ch_start_frequency, ch) ) * 2.0
/ REAL( number_of_points - 1 );

```

```

REJECT;
COMMENT data_proc_ch1
*****
* EXTERNAL SPECIFICATION FOR data_proc_ch1
*
* FUNCTION:
*
* DECLARATION INFORMATION:
*
* INPUT:
*
* OUTPUT:
*
* EXTERNAL EFFECTS:
*****
* LOGIC INFORMATION FOR data_proc_ch1
*
* MODULES CALLED:
*
* INITIAL REFINEMENT:
*
*****
end of comment;
PROCEDURE data_proc_ch1;
ENTRY;

BEGIN
DOUBLE vars;
INTEGER POINTER int_ptr * vars;

vars := init_data_proc( 1 );

forever_loop:
BEGIN
wait(ch1_raw_ready);

acquire( processing_variables ); & replace with asnb code &
set_vars_ptr_base( 1 );

compute_datap;

release( processing_variables ); & replace with asnb code &
send( int_ptr[ dp_finished_signal ] );

END data_proc_loop;
GO TO forever_loop;

END data_proc_ch1;

```

```

REJECT;
COMMENT data_proc_ch2
*****
* EXTERNAL SPECIFICATION FOR data_proc_ch2
*
* FUNCTION:
*
* DECLARATION INFORMATION:
*
* INPUT:
*
* OUTPUT:
*
* EXTERNAL EFFECTS:
*****
* LOGIC INFORMATION FOR data_proc_ch2
*
* MODULES CALLED:
*
* INITIAL REFINEMENT:
*
*****
end of comment;
PROCEDURE data_proc_ch2;
ENTRY;

BEGIN
DOUBLE vars;
INTEGER POINTER int_ptr * vars;

vars := init_data_proc( 2 );

forever_loop:
BEGIN
wait(ch2_raw_ready);

acquire( processing_variables ); & replace with asnb code &
set_vars_ptr_base( 2 );

compute_datap;

release( processing_variables ); & replace with asnb code &
send( int_ptr[ dp_finished_signal ] );

END data_proc_loop;
GO TO forever_loop;

END data_proc_ch2;

```

```

REJECT;
COMMENT reset_data_proc
*****
* EXTERNAL SPECIFICATION FOR reset_data_proc
*
* FUNCTION:
*
* DECLARATION INFORMATION:
*
* INPUT:
*
* OUTPUT:
*
* EXTERNAL EFFECTS:
*****
* LOGIC INFORMATION FOR reset_data_proc
*
* MODULES CALLED:
*
* INITIAL REFINEMENT:
*
*****

```

```

REJECT end of comment;
PROCEDURE reset_dp_vars(ch);
VALUE ch; INTEGER ch;

BEGIN
DOUBLE data_ptr;
INTEGER POINTER int_ptr = data_ptr;
REAL POINTER real_ptr = data_ptr;
DOUBLE POINTER double_ptr = data_ptr;

data_ptr := ch_dp_vars[ ch ];
double_ptr[dp_length_shift] := double_ptr[dp_length_initial];

int_ptr[dp_pos] := 0;
int_ptr[dp_flg] := 0;

END reset_dp_vars;

SUBROUTINE reset_data_proc;
ENTRY;
BEGIN

reset_dp_vars( 1 );
reset_dp_vars( 2 );

END reset_data_proc;

```

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```

REJECT;
PROCEDURE control_data_proc_freq(ch);
    VALUE ch; INTEGER ch;
    ENTRY;
BEGIN
    DOUBLE dp_vars_adrs;
    DOUBLE POINTER dp_dbl_ptr = dp_vars_adrs;
    INTEGER POINTER dp_int_ptr = dp_vars_adrs;
    REAL POINTER dp_real_ptr = dp_vars_adrs;
    REAL elec_delay, freq_step;

    dp_vars_adrs := ch_dp_vars[ ch ];
    freq_step := frequency_step( ch );

    & group delay &
    dp_real_ptr(dp_jrp_dly_scale) :=
        11.0 / ( freq_step * phase_scaling * 360.0 ) &
        3.8146978-6 / ( freq_step );

    elec_delay := total_delay( ch );

    dp_dbl_ptr(dp_length_initial) := DOUBLE ( 262144. 82**188 * (
        elec_delay * REAL(ch_quad(ch_start_frequency, ch)) )
        - ( ch_real( ch_phase_offset , ch ) / 360. ) );

    dp_dbl_ptr(dp_length_inc) := DOUBLE ( 262144. 82**188 *
        elec_delay * freq_step );

    dp_dbl_ptr(dp_length_ehft) := dp_dbl_ptr(dp_length_initial)
        + ( dp_dbl_ptr(dp_length_inc)
        * ( dp_int_ptr( dp_pos ) / step_size ) );
END control_data_proc_freq ;

```

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```

REJECT;
PROCEDURE control_data_proc_snoothing( ch );
    VALUE ch; INTEGER ch;
BEGIN
    DOUBLE dp_vars_adrs,
    dp_ptr_adrs;
    DOUBLE POINTER dp_ptr = dp_ptr_adrs;
    INTEGER POINTER dp_int_ptr = dp_vars_adrs;
    REAL POINTER dp_real_ptr = dp_vars_adrs;
    INTEGER aper_old, aper_new, aper_change, pos_adj, sun_adj;

    dp_vars_adrs := ch_dp_vars[ ch ];
    dp_ptr_adrs := ch_dp_ptr[ ch ];
    IF ch_integer( ch_snoothing_node, ch ) = snoothing_on THEN
        BEGIN
            aper_new := RIGHT( (
                INTEGER( ( ch_real( ch_snoothing_aperture, ch ) * 8. ) + .5 )
                /step_size), 1);
            END
        ELSE
            aper_new := 0;

        aper_old := dp_int_ptr(dp_snoothing_aper);
        aper_change := aper_new - aper_old;
        dp_int_ptr[ dp_snoothing_aper ] := aper_new;

        IF aper_change # 0 THEN
            BEGIN
                dp_real_ptr(dp_snoothing_scale) := RERL( aper_new + aper_old + 1 );
                IF dp_int_ptr(dp_pos) = 0 OR aper_old = 0 THEN
                    dp_int_ptr[ dp_fig ] := 0 & init snoothing &
                ELSE
                    BEGIN
                        & nidsreen resumption &
                        pos_adj := aper_change * dp_int_ptr(dp_snoothing_delay);

                        IF pos_adj >= 0 THEN & ahead of screen position &
                            dp_int_ptr(dp_snoothing_delay) := pos_adj
                        ELSE & pos_adj < 0 &
                            BEGIN
                                dp_int_ptr(dp_snoothing_delay) := 0;
                                dp_ptr(dp_f_ptr) := dp_ptr(dp_f_ptr) - 6 * pos_adj;
                                dp_ptr(dp_trace_ptr) := dp_ptr(dp_trace_ptr) - 4 * pos_adj;
                                END behind of screen position;

                            sun_adj := pos_adj + aper_change
                                - dp_int_ptr[ dp_snoothing_delay ];
                            IF sun_adj >= 0 THEN & Increment SUN &
                                BEGIN
                                    dp_int_ptr[ dp_fig ] := 1; & increments sun &
                                    dp_int_ptr(dp_snoothing_correct) := sun_adj;
                                END
                            ELSE & sun_adj < 0 &
                                REPEAT -(sun_adj) DO
                                    ASSEMBLE(
                                        MOVE.L dp_vars_adrs, R12;
                                        JSRK dec_snoothing.L );

```

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```

END in nidsreen;
END snoothing change ;
END control_data_proc_snoothing;

```

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```

REJECT;
COMMENT - control_data_proc
*****
*
* EXTERNAL SPECIFICATION FOR control_data_proc
*
* FUNCTION:
* This routine will convert user variables into internal
* variables needed for data processing.
* This routine will not distrib any of the data pointers.
*
* DECLARATION INFORMATION:
*
* INPUT: ch Channel (1/2) to be effected
*
* OUTPUT:
*
* EXTERNAL EFFECTS:
*
*****
* LOGIC INFORMATION FOR control_data_proc
*
* MODULES CALLED:
*
* INITIAL REFINEMENT:
*
*****

```

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```

NEJECT end of comment;
INTEGER PROCEDURE control_data_proc(ch);
    VALUE ch: INTEGER ch;
    ENTRY;
BEGIN
    DOUBLE dp_vars_adrs;
    BYTE POINTER dp_byte_ptr = dp_vars_adrs;
    INTEGER POINTER dp_int_ptr = dp_vars_adrs;
    REAL POINTER dp_real_ptr = dp_vars_adrs;
    DOUBLE POINTER dp_double_ptr = dp_vars_adrs;
    INTEGER POINTER grat_specs;

    DOUBLE gain_1;
    REAL gain_real = gain_1;
    INTEGER gain_y = gain_1; gain_x = gain_1 + 2;
    BYTE gain_b = gain_1 + 3;
    REAL x_div_size, x_grad_ref;
    REAL y_div_size, y_grad_ref;
    INTEGER format_code, format_type;

    dp_vars_adrs := ch_dp_vars[ ch ];
    IF ch = 1 THEN
        STPNTR( grat_specs, RORS( grat1_specs ) )
    ELSE
        STPNTR( grat_specs, RORS( grat2_specs ) );

    format_type := ch_integer( ch_format, ch ) - 1;
    format_code := format_nap[ format_type ];

```

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```

NEJECT;
dp_int_ptr[dp_y_min] := grat_specs[ min_y ];
dp_int_ptr[dp_y_max] := grat_specs[ max_y ];
y_div_size := REAL( grat_specs[ div_y ] );
dp_real_ptr[dp_y_gain] := y_div_size / ch_real(ch_scale, ch);

IF TBII( format_code, polar_bit ) THEN
    BEGIN
        dp_int_ptr[dp_x_min] := grat_specs[ min_x ];
        dp_int_ptr[dp_x_max] := grat_specs[ max_x ];
        dp_double_ptr[dp_x_offset] := DOUBLE( grat_specs[ grat_x ] );
        dp_double_ptr[dp_y_offset] := DOUBLE( grat_specs[ grat_y ] );
        gain_real := dp_real_ptr[dp_y_gain] / 32768.;

        dp_int_ptr[dp_polar_exp] := INTEGER( gain_b );
        gain_x := INTEGER(
            ALEFT( DOUBLE( gain_y ), 2 ) / 5 );
        dp_double_ptr[dp_polar_gain] := gain_1;
        END $polar$

    ELSE
        BEGIN $rect$
            y_grad_ref := (ch_real(ch_ref_position, ch) * y_div_size
                + REAL( grat_specs[ grat_y ] ));
            dp_real_ptr[dp_y_offset] :=
                ( ( y_grad_ref / dp_real_ptr[ dp_y_gain ] )
                - ch_real(ch_ref_value, ch) );
            dp_real_ptr[dp_y_gain] :=
                dp_real_ptr[dp_y_gain] / (32768. );
            END $rect$ ;

        control_data_proc_free( ch );
        control_data_proc_smoothing( ch );

        system_z0 := ch_real( ch_system_z0, ch );
        & assumes that z0 is always coupled -- what if test set different?

        IF ch_integer( ch_correction_node, ch ) = correct_on THEN
            BEGIN
                dp_double_ptr[dp_correct_switch] := correct_table[
                    ch_integer( ch_correction_type, ch ) ];
                dp_int_ptr[dp_correct_offset] := array_size - 5;
                dp_double_ptr[dp_correct_select] := RORS( w_coeff[
                    ch_integer( ch_basis_w_paran, ch ) ] );
            END
            ELSE
                dp_double_ptr[dp_correct_switch] := correct_table[ 0 ];
                dp_double_ptr[dp_paran_conv_switch] := conv_table[
                    ch_integer( ch_paran_conversion, ch ) ];
                dp_double_ptr[dp_trace_nath_switch] := nath_table[
                    ch_integer( ch_trace_nath, ch ) ];
                dp_double_ptr[dp_format_switch] := fmt_table[ format_type ];
                dp_int_ptr[dp_finished_signal] := ch_integer( ch_finished_signal, ch );

```

SDRTAP.UORK.PD8510 THU, DEC 22, 1983, 10:31 AM PAGE 14

```

control_data_proc := 0;
END control_data_proc;

```

SDRTAP.UORK.PD8510 THU, DEC 22, 1983, 10:31 AM PAGE 15

```

NEJECT;
COMMENT update_data_proc
*****
* EXTERNAL SPECIFICATION FOR update_data_proc
*
* FUNCTION:
* Starting From a specified intermediate storage array
* (ie D or M or F), this routine will place on the display
* a complete trace. All pointers to data, and conditions of
* the processing will be setup elsewhere.
*
* DECLARATION INFORMATION:
* INPUT: update_ch The channel ( 1/2 ) to be updated
* update_block The degree of update ( start at D, M or F )
* OUTPUT: none
*
* EXTERNAL EFFECTS:
* The display and various intermediate arrays are update.
*****
* LOGIC INFORMATION FOR update_data_proc
*
* MODULES CALLED:
*
* INITIAL REFINEMENT:
* The address of the start the of the needed update routine is
* found, with the trust that update from F is different if the
* display is in polar or rectangular. The pointers to memory
* pointers and variables are setup in registers for "compute".
* The trace nath switch needs to store if updating M in case
* group delay is selected ( normally trace nath is skipped ).
* A loop for the correct number of points is than done.
*****

```

```

SDRTMP.WORK.PD&S10      THU, DEC 22, 1953, 10:32 AM  PAGE 16

#EJECT end of comment;
PROCEDURE update_data_proc(update_ch,update_block);
      VALUE update_ch, update_block ;
      INTEGER update_ch, update_block ;      ENTRY;

BEGIN
DOUBLE   ch_byte_dbl,
         update_switch;
INTEGER  point,
         ch_trace;

DOUBLE  POINTER dp_dbl_ptr = vars_base;
INTEGER POINTER dp_int_ptr = vars_base;
BYTE  POINTER  dp_byte_ptr = vars_base,
         ch_byte_ptr = ch_byte_dbl;

IF update_block = update_f AND
  TBIT(format nap[ch_integer(ch_format,update_ch) - 1], polar_bit)
  THEN update_block := update_f_polar;

set_vars_ptr_base( 0 );
ch_byte_dbl := ch_dp_vara[ update_ch ];

MOVE dp_byte_ptr := ch_byte_ptr,*( last_dp_vara );

init_scr( 0 );
      & only needs to done at power up &
reset_dp_narr( 0 );

IF update_block = update_a THEN
  BEGIN
    ch_trace := ch_n_trace_base;
    dp_dbl_ptr[dp_trace_nath_switch] := nath_table; &nath off&
  END
ELSE ch_trace := ch_trace_base;

set_dp_ptr( update_ch, 0, ch_trace);

IF update_block = update_rau_array THEN
  array_datap( update_ch )
ELSE
  BEGIN & normal update &
    update_switch := update_table[ update_block - 1 ];
    set_vars_ptr_base( 0 );
    FOR point := 0 STEP step_size UNTIL 800 00
      ASSEMBLE( MOVE.L update_switch, R8;
               JSR      (R8) );
    END normal update ;

  update_narrs; & nove narrers, update-narr, 1st point, ch narr &
END update_data_proc;

```

```

SDRTAP.UONK.POS510      THU, DEC 22, 1953, 10:32 AM  PAGE 17

REJECT:
COMMENT                                     log_lin_ang
*****
* EXTERNAL SPECIFICATION FOR log_lin_ang
*
* FUNCTION:
*
*
* DECLARATION INFORMATION:
*
* INPUT:
*
* OUTPUT:
*
* EXTERNAL EFFECTS:
*****
* LOGIC INFORMATION FOR log_lin_ang
*
* MODULES CALLED:
*
* INITIAL REFINEMENT:
*
*****

```

```

SDATAP.UONK.PD&S10      THU, DEC 22, 1953, 10:32 AM  PAGE 18

#EJECT end of comment;
REAL PROCEDURE log_lin_ang( adr, pt, fig, lin, ang);
      VALUE adr, pt, fig;      BOOLEAN fig;
      DOUBLE adr;      INTEGER pt; REAL lin, ang;      ENTRY;

BEGIN
LABEL   rect,save;

ASSEMBLE( MOVE.L adr, R8; MOVE.W pt, R0;      TYPY W6,R0;
          DIV  step_size,R0;
          RDO.W R0, R8; MOVEW.L (R8), R0-R1;      SWAP R1;
          MOVEW.L R0/R1, -(S);
          JSR  angE; MOVEW.L ang, R9; MOVEW.L R0, (R9);
          MOVEW.L (S), R0/R1;
          TST.W fig; BEQ rect;
          JSR  saveE; BRR save;
          rect: SWAP R0; MOVEW.W R1, R0;
          save: MOVEW.L lin, R9; MOVEW.L R0, (R9);
          MOVEW.L (S)+, R0/R1;
          JSR  logE );

END log_lin_ang;

```

```

SDRTAP.UONK.PD&S10      THU, DEC 22, 1953, 10:32 AM  PAGE 19

REJECT:
COMMENT                                     min_max
*****
* EXTERNAL SPECIFICATION FOR min_max
*
* FUNCTION:
*
*
* DECLARATION INFORMATION:
*
* INPUT:
*
* OUTPUT:
*
* EXTERNAL EFFECTS:
*****
* LOGIC INFORMATION FOR min_max
*
* MODULES CALLED:
*
* INITIAL REFINEMENT:
*
*****
* HISTORY
* 5/31/73 -- Max was checked only if Min failed, failed on a wloping
* line, therefore Min and Max checked on all points.
*****

```

SDRTMP.UORK.PDSS10 THU, DEC 22, 1983, 10:32 AM PAGE 20

```

REJECT end of comment;
PROCEDURE min_max( adr, step, fig, min, min_pt, max, max_pt );
    VALUE adr, step, fig;
    DOUBLE adr; INTEGER step, min_pt, max_pt;
    BOOLEAN fig; REAL min, max; ENTRY;
BEGIN
INTEGER pt;
REAL val;
LABEL rect, save;
min := 1837;
max := -min;
FOR pt:= 0 STEP step TO 800 DO
BEGIN
ASSEMBLE(
MOVE.L adr, R8;
TST.L fig; BEQ rect; & check inag part&
MOVE.L (R8)+, R0; MOVE.L (R8)+, R1;
MOVE.L R8, adr;
JSR save;
BRR save;
rect: ADDQ #2, R8; MOVE.L (R8)+, R0;
MOVE.L R8, adr;
save: MOVE.L R0, val
);
IF val < min THEN BEGIN min:=val; min_pt:= pt; END;
IF val > max THEN BEGIN max:=val; max_pt:= pt; END;
END loop;
END min_max;
ENDS

```

FDR1P1.UORK.PD8510 THU, DEC 22, 1983, 10:32 AM PAGE 1

```

#FILE cdatap.work;
PROCEDURE control_data_proc_freq(ch);
    VALUE ch; INTEGER ch; EXTERNAL.L;

```

CDEBUG.UORK.PDSS10 THU, DEC 22, 1983, 10:32 AM PAGE 1

CDEBUG.UORK.PD8510 THU, DEC 22, 1983, 10:32 AM PAGE 1

```

INTEGER BITFIELD debug = 2000000000;

```

COBUGC2.UORK.P08510 THU, DEC 22, 1983, 10:32 AM PAGE 1

INTEGER BITFIELD debug2 = X000000C2:

CDEBUGC4.UORK.P08510 THU, DEC 22, 1983, 10:32 AM PAGE 1

INTEGER BITFIELD debug3 = X000000C4:

CDEBUGXK.UORK.P08510 THU, DEC 22, 1983, 10:32 AM PAGE 1

FDELRY.UORK.P08510 THU, DEC 22, 1983, 10:32 AM PAGE 1

RERL PROCEDURE total_delay(ch);
VALUE ch;
INTEGER ch; EXTERNAL L;


```

SDELAY.WORK.PDB510      THU, DEC 22, 1983, 10:32 AM  PAGE 1

MSGKL,P,"delay"
BEGIN

%FILE cdatop.work;          & for max format &
%FILE ccontvar.work;       & for max parameter &
%FILE cchtable.work;
%FILE fchtab2.work;        & for eh_integer and real &
%FILE fchpfr.work;        & for elec_delay and parameter_descriptor &

INTEGER CONSTANT no_delay := -1;

INTEGER TABLE driven_index := & indexed by driven port number &
no_delay, & driven_name MUST coincide with constants &
ch_ref_plane_1, & driven_a1 & from cyadc.work. &
eh_ref_plane_2, & driven_a2 &

INTEGER TABLE numerator_index := & indexed by numerator port type &
eh_ref_plane_1, & num_b1 & MUST coincide with constants &
eh_ref_plane_2, & num_b2 & & from cyadc.work. &
no_delay, & num_a2 &
no_delay, & num_a1 &
no_delay, & num_100kHz_cal and non_no_ratio &
no_delay, & num_detector_gnd &
no_delay, & num_ref_100kHz_cal &
no_delay, & num_adc_gnd &
no_delay, & num_vcal &
no_delay, & num_vref &
no_delay, & num_temp1 &
no_delay, & num_temp2 &
no_delay, & num_analog_in &

INTEGER TABLE denominator_index := & indexed by denom'tor port type &
ch_ref_plane_1, & denom_b1 &
no_delay, & denom_a1 &
no_delay, & denom_a2 &
no_delay, & not used &
no_delay, & denom_100kHz_cal &
no_delay, & denom_detector_gnd and denom_no_ratio &

REAL PROCEDURE total_delay( ch );
VALUE
ch;
INTEGER ch; ENTRY;
BEGIN & total_delay &
INTEGER parameter,
index;
REAL accumulated_delay,
driven_port_delay;

parameter := ch_integer( ch_param, ch );
accumulated_delay := elec_delay( parameter, ch );
index := parameter_descriptor( parameter, driven_port ) AND Z003F;
index := driven_index( index );
IF index <> no_delay THEN
driven_port_delay := ch_real( index, ch );

index := parameter_descriptor( parameter, numerator_port ) AND
Z003F;

```

```

SDELAY.WORK.PDB510      THU, DEC 22, 1983, 10:32 AM  PAGE 2

index := numerator_index( index );
IF index <> no_delay THEN
accumulated_delay := accumulated_delay +
driven_port_delay +
ch_real( index, ch );

index := parameter_descriptor( parameter, denominator_port ) AND
Z003F;
index := denominator_index( index );
IF index <> no_delay THEN
accumulated_delay := accumulated_delay -
driven_port_delay -
ch_real( index, ch );

total_delay := accumulated_delay;

END; & total_delay &

ENDS

```

```

SDETOP.WORK.PDB510      THU, DEC 22, 1983, 10:32 AM  PAGE 1

MSGKL,P,"dgtop"
BEGIN

COMMENT This is to mark the top of dg ran storage. ;

GLOBAL LABEL mark_dg_top;

mark_dg_top;

ENDS

```

```

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INTEGER CONSTANT

user_display_graphics := 31, &index to priv_ib_lun table of addresses&
user_display_address := 31;

```

FBIUSER.WORK.P08510 INU, DEC 22, 1983, 10:32 AM PAGE 1

```
SUBROUTINE init_user_graphics;          EXTERNAL L;
SUBROUTINE restore_8510_display;        EXTERNAL L;
PROCEDURE parse_user_graphics (end);
VALUE end; BYTE cnd;
EXTERNAL BOOLEAN display_8510_on;
```

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```
MSK1,P,"sguser"
BEGIN
  #FILE fterm1.work;
  #FILE fterm2.work;
  #FILE cdebug.work;
  #FILE cscreen.uorch;
  #FILE cdisplay.uorch;
  #FILE fdisplay.uorch;
  #FILE foutput.uorch;
  #FILE fstring.uorch;
  #FILE foutio.uorch;

  BYTE CONSTBAT
  IF := 10,
  EIN := 3;

  INIEGEN COMSIAM1
  PR := X5041,
  PA := T5052,
  PU := X5055,
  PD := X5044,
  LB := X4C42,
  PC := X5047,
  KP := X4B50,
  RP := X5250,
  CS := X4353,
  RS := X5253,
  OP := X4F50,
  DF := X4445,
  max_cnd_char := 80;

  DOUBLE CONSTANT
  fnt_code := X01000000;

  INTEGER TABLE NPGL_end :=
  PR, PA, PU, PD, LB, PG, KP, RP, CS, RS, OP, DF, O;

  GLOBAL BOOLEAN
  display_8510_on;

  BOOLEAN
  parsing_x, & flag to determine x value for x,y pair &
  label_node, & LB command has been issued &
  number_node, & PR,PR command has been issued &
  pen_up;
  plot_abs;

  BYTE ARRAY
  cnd_code [0:1],
  end_char [-1:max_cnd_char]; & cmand string &

  ALPNA
  cnd_string;
```

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```
INTEGER
cnd_code_ptr,
cnd_value = cnd_code, & value of 2-letter NPGL cmand &
x_vector, y_vector, & current absolute x,y display vector values &
x_cnd, y_cnd, & x,y plot values for PR/PR commands &
DG_ptr; & pointer to next available word in DG RAM &
```

SOGUSEX.WORK.P08510 THU, DEC 22, 1983, 10:32 AM PAGE 3

```
NEJECT;
COMMENT
$DOC+
NAME--
default node
*****
* SHORT DESCRIPTION--
* executes a DF cmand which sets all graphics default nodes
*
* EXTENDED DESCRIPTION--
* This routine resets all flags, pointers, and counters to their
* default values. The following attributes are set:
* - plot absolute
* - pen up
* The cmand input string and cmand code value are also reset.
*
* INPUTS--
* none
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* none
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* set plot absolute, pen up, flag
* set x,y coordinate values to 0
* reset cmand string/code pointers
* clear flags indicating label node, plot node, and parsing
*
*****
* REVISION LOG--
*
*****
$DOC-:
SUBROUTINE default_node;
BEGIN
  cnd_char[0] := x_vector := y_vector := 0;
  cnd_code_ptr := x_cnd := y_cnd := -1;
  plot_abs := pen_up := parsing_x := TRUE;
  number_node := label_node := FALSE;
END default_node;
```

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```

REJECT;
COMMENT
$DOC*

NAME--
  new_page
*****
* SHORT DESCRIPTION--
*   executes a PC command which clears the user graphics display area
*
* EXTENDED DESCRIPTION--
*   This routine simulates the HP-GL command, PG, which is suppose to
*   perform a page eject or new page function. It is used in the user
*   graphics display context as a "clear display" command which in
*   effect generates a new or blank page of display memory for the user.
*
*   This will reset the display pointer to the beginning of user display
*   memory, which is where the display starts interpreting th graphics
*   display commands. This means that any commands currently in the
*   display area will be erased (written over).
*
* INPUTS--
*   none
*
* OUTPUTS--
*   none
*
* ROUTINES CALLED--
*   setattribute
*   jmp
*
* ERROR CONDITIONS AND RECOVERY--
*   none
*
* NOTES--
*
* RUTHOR--
*
*****
* INITIAL REFINEMENT--
*   clear user graphics display area
*   reset x,y coordinatc display values to 0
*
*****
* REVISION LOG--
*
*****
$DOC*
SUBROUTINE new_page;
BEGIN
  DG_ptr := setattribute (user_display, nop);
  jmp (DG_ptr, end_position);
  x_vector := y_vector := 0;

```

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```

IF plot_debug THEN
  BEGIN LISTR("new pg"); INEX(DG_ptr); CRUF; END;
END new_page;

```

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```

REJECT;
COMMENT
$DOC*

NAME--
  init_user_graphics
*****
* SHORT DESCRIPTION--
*   initializes use of user accessible graphic display
*
* EXTENDED DESCRIPTION--
*   This routine is invoked upon setting the public HP-IS command
*   pass-thru address to the display (for user graphics purposes).
*   It initializes all user graphic display variables and sets the
*   default nodes for plotting.
*
* INPUTS--
*   none
*
* OUTPUTS--
*   none
*
* ROUTINES CALLED--
*   default_node
*
* ERROR CONDITIONS AND RECOVERY--
*   none
*
* NOTES--
*
* RUTHOR--
*
*****
* INITIAL REFINEMENT--
*   set default plotting nodes
*   set up plot command string to collect and parse commands
*   set display pointer for plotting to display
*
*****
* REVISION LOG--
*
*****
$DOC*
SUBROUTINE init_user_graphics;          ENTRY;
BEGIN
  default_node;
  new_page;
  display_8510_on := TRUE;
  cmd_char[-1] := max_cmd_char;
  cmd_string := HDRS(cmd_char);
END init_user_graphics;

```

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```

REJECT;
COMMENT
$DOC*

NAME--
  clear_8510_display
*****
* SHORT DESCRIPTION--
*   clears display generated by 8510
*
* EXTENDED DESCRIPTION--
*   This routine responds to the command, CS, which clears the display
*   generated and used by the 8510 as an instrument. Anything that
*   shows up on the display after this command is generated by HP-GL
*   type commands sent to the 8510 by command pass-thru on public HP-IB.
*
* INPUTS--
*   none
*
* OUTPUTS--
*   none
*
* ROUTINES CALLED--
*   jmp
*
* ERROR CONDITIONS AND RECOVERY--
*   none
*
* NOTES--
*
* RUTHOR--
*
*****
* INITIAL REFINEMENT--
*   clear flag indicating that 8510 display is on
*   clear 8510 display
*
*****
* REVISION LOG--
*
*****
$DOC*
SUBROUTINE clear_8510_display;
BEGIN
  display_8510_on := FALSE;
  jmp (start_display+1, user_display);
END clear_8510_display;

SUBROUTINE restore_8510_display;      ENTRY;
BEGIN
  display_8510_on := TRUE;
  setattribute (start_display+1, nop);
END restore_8510_display;

```

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```

REJECT;
COMMENT
$DOC+

NAME--
range_check_vector
*****
*
* SHORT DESCRIPTION--
* range check and correct x,y coordinate display values
*
* EXTENDED DESCRIPTION--
* This routine checks the values of incoming x,y display coordinates
* to see if they fall between 0 and 4095 (display vector resolution).
* Any value outside this range is set to 0 if it is less than 0 or to
* 4095 if it is greater than 4095.
*
* INPUTS--
* value - value of the x or y coordinate to range check
*         (passed by reference)
*
* OUTPUTS--
* 0 if value < 0
* 4095 if value > 4095
*
* ROUTINES CALLED--
* none
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
* IF value > 4095 THEN set value to 4095
* IF value < 0 THEN set value to 0
*
*****
*
* REVISION LOG--
*
*****
$DOC-;
PROCEDURE range_check_vector (vector_value);
    INTEGER vector_value;
BEGIN
    IF vector_value > 4095 THEN
        vector_value := 4095
    ELSE
        IF vector_value < 0 THEN
            vector_value := 0;
        END range_check_vector;
    END range_check_vector;

```

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```

REJECT;
COMMENT
$DOC+

NAME--
dg_plot_xy
*****
*
* SHORT DESCRIPTION--
* plots the vector x,y on the display
*
* EXTENDED DESCRIPTION--
* This routine plots the x,y vector on the display based on a relative
* or absolute plot command (PR,PA) which preceded it. The values are
* added to current absolute plotting values of x and y on a relative
* plot or became the current absolute plotting values on an absolute
* plot command.
*
* This routine is invoked after both x and y points have been parsed
* and converted into numerical values. Range checking is also done
* after the current absolute plotting values of x and y have been
* established.
*
* INPUTS--
* x_cnd = x value of plot command
* y_cnd = y value of plot command
* (These are global variables which are not passed as parameters)
*
* OUTPUTS--
* x_vector = current absolute x plotting value
* y_vector = current absolute y plotting value
* (These are global variables which are not passed as parameters)
*
* ROUTINES CALLED--
* range_check_vector
* none
* draw
* jmp
*
* ERROR CONDITIONS AND RECOVERY--
* A check is included to prevent x,y values to be written beyond
* available user display memory.
*
* NOTES--
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
* IF plot absolute command THEN
*     assign x,y values to current absolute x,y values
* ELSE
*     add x,y values to current absolute x,y values
*     range check new absolute x,y values
*     IF there is enough room in display memory for x,y values (2 words)

```

```

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* THEN
* IF pen is up THEN
*   plot vector with display been off
* ELSE
*   plot vector with display been on
* update pointer to next available word in user display memory
* reset ready flag for parsing new x,y vectors
* ELSE
*   set pointer to next available display word to last display word
*
*****
* REVISION LOG--
*****
$DOC--
SUBROUTINE PG_plot_xy;
BEGIN
  IF plot_abs THEN
    BEGIN
      x_vector := x_cnd;
      y_vector := y_cnd;
    END
  ELSE
    BEGIN
      x_vector := x_vector + x_cnd;
      y_vector := y_vector + y_cnd;
    END;
  range_check_vector (x_vector);
  range_check_vector (y_vector);
  IF (DG_ptr < end_position-2) THEN
    BEGIN
      DG_ptr := (IF pen_up THEN
        move (DG_ptr, x_vector, y_vector)
        ELSE
        draw (DG_ptr, x_vector, y_vector));
      jmp (DG_ptr, end_position);
      IF plot_debug THEN
        BEGIN
          UCHAR(' ');
          IF pen_up THEN UCHAR('-') ELSE UCHAR('+');
          IF plot_abs THEN UCHAR('a') ELSE UCHAR('r');
          UCHAR('='); UHEX(x_vector); UHEX(y_vector); USTR(" @");
          UHEX(DG_ptr); CRLF;
        END;
    END
  ELSE
    DG_ptr := end_position;
END PG_plot_xy;

```

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```

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REJECT;
COMMENT
$DOC*

NAME--
  get_cnd
*****
* SHORT DESCRIPTION--
* returns the command value of command mnemonic
*
* EXTENDED DESCRIPTION--
* This routine does a linear search for the 2-letter command mnemonic
* just parsed in a command table (MPGL_command) and returns the
* corresponding command value. The end of the command table contains
* a zero value which is used to end the linear search. This zero
* value is returned if a command mnemonic is not found.
*
* INPUTS--
* none
*
* OUTPUTS--
* command value of corresponding to index of mnemonic in command table
* (0 if not found)
*
* ROUTINES CALLED--
* none
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* linearly search for a match between parsed mnemonic and table
* mnemonic until found or end of table (0) is found
*
*****
* REVISION LOG--
*****
$DOC--
INTEGER PROCEDURE get_cnd;
BEGIN
  INTEGER i=REGISTER 8, end_entry;
  i := -1;
  DO UNTIL
    ((end_entry := MPGL_cwd[i:=i+1]) = end_value) OR
    (end_entry = 0);
  get_cnd := i;
END get_cnd;

```

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```

REJECT;
COMMENT
$DOC*

NAME--
  call_cnd
*****
* SHORT DESCRIPTION--
* execute plot command corresponding to command value
*
* EXTENDED DESCRIPTION--
* This routine executes the plot command just parsed. These commands
* consist of a small subset of MP-GL commands and a few 8510 user
* display commands. These commands are sent to the 8510 over the
* public bus with a controller via pass-thru. They allow the user
* to use the user accessible display area as a plotter and provide
* some limited control over the general display area.
*
* The following are a subset of MP-GL commands that are implemented:
*
* PA = plot absolute
* PR = plot relative
* PU = pen up
* PD = pen down
* LB = label
* PG = page eject (acts as a clear screen or user display memory)
* OP = output P1,P2
* DF = default plot nodes
*
* The following are a set of 8510 user display commands to provide the
* user some control over the general display:
*
* KP = keep page
*   clears the user display area, but saves the user display
*   memory (with all the plot commands) until a PG command or
*   it is written over with other plot commands
*
* RP = restore page
*   recalls the display area cleared but saved by a KP command
*
* CS = clear screen
*   clears the 8510 display area
*
* RS = restore screen
*   restores the 8510 display area
*
* INPUTS--
* none
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* get_cnd
* neu_page
* jmp
* setattribute
* clear_8510_display

```

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```

* restore_S510_display
* pub_ib_output_select
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* get command value corresponding to command mnemonic just parsed
* and execute corresponding commands/routines accordingly:
* PR * set plot absolute flag and number parsing mode
* PP * clear plot absolute flag and set number parsing mode
* PU * set pen up flag
* PD * clear pen up flag
* LS * set label (string printing) mode
* PG * call routine to clear user display area
* KP * call routine to save and clear user display area
* BP * call routine to recall user display area save with KP
* CS * call routine to clear S510 display
* KS * call routine to restore S510 display
* DP * call routine to output the P1,P2 plot limits
* DF * call routine to set default plotting nodes
*
*****
* REVISION LOG--
*
*****
$DOC-;
SUBROUTINE call_end;
BEGIN
  IF plot_debug THEN
    BEGIN
      UCHAR(cnd_code[0]); UCHAR(cnd_code[1]);
      CRLF;
    END;
    cnd_code_ptr := * a_end := * y_cnd := * -1;
    CASE get_cnd DF
      BEGIN
        & PR &
        plot_abs := * parsing_a := * number_node := * TRUE;
        & PR &
        BEGIN
          parsing_a := * number_node := * TRUE;
          plot_abs := * FALSE;
        END;
        & PU S
        pen_up := * TRUE;
        & PD &
        pen_up := * FALSE;
        & LB &
      END;
    END;
  END;
END call_end;

```

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```

BEGIN
  number_node := FALSE;
  label_node := TRUE;
END;
& PG &
neu_page;
& KP &
jnp (user_display, end_position); & save page and clear &
& RP S
setattribute (user_display, nop); & recall page on disp.S
& CS &
clear_S510_display;
& RS &
restore_S510_display;
& DPS
pub_ib_output_select (DG_p1p2_output);
& DF &
default_node;
END case;
END call_end;

```

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```

REJECT;
COMMENT
$DOC-;
NAME--
  convert_vector
*****
* SHORT DESCRIPTION--
* converts numerical input string to integer value
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
* cnd_string or cnd_char - contains numerical input string
* (declared globally)
*
* OUTPUTS--
* integer value for cnd_string input
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
$DOC-;
INTEGER PROCEDURE convert_vector;
BEGIN
  BYTE char;
  INTEGER i:=REGISTER 6, start, vector_value, lgth;
  vector_value := 0;
  IF (lgth:=cnd_char[0]) > 0 THEN
    BEGIN
      start := (IF cnd_char[1] <> '-' THEN
        1 ELSE 2);
      IF lgth >= start THEN
        FOR i := start TO lgth DO
          IF ((char:=cnd_char[i]) >= '0' AND (char <= '9')) THEN
            vector_value := vector_value*10 + (char-48);
          IF start = 2 THEN & negative number &
            vector_value := -vector_value;
        END;
      IF plot_debug THEN
        BEGIN

```

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```

  IF parsing_a THEN UCHAR('*') ELSE UCHAR('y');
  USTR(cnd_string);
  END;
  cnd_char [0] := 0; & reset string length to 0 &
  convert_vector := vector_value;
END convert_vector;

```

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```

REJECT;
COMMENT
$QMC+

NAME--
  parse_xy
*****
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
$DDC-;
SUBROUTINE parse_xy;
BEGIN
  IF parsing_x THEN
    BEGIN
      x_cnd := convert_vector;
      parsing_x := FALSE;
    END
  ELSE
    BEGIN
      y_cnd := convert_vector;
      DG_ptr := DG_ptr;
      parsing_x := TRUE;
    END;
END parse_xy;

```

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```

REJECT;
COMMENT
$DDC+

NAME--
  parse_user_graphics
*****
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
$DDC-;
COMMENT
  Takes 2 character command nononics ONLY !!!
;
PROCEDURE parse_user_graphics (end);
  VALUE end; BYTE end; ENTRY;
BEGIN
  IF (end <= ' ') AND (end >= 'a') THEN & upshift character &
    end := end - 32;
  IF label_node THEN
    BEGIN
      IF DG_ptr < end_position THEN
        IF end <= ETX THEN
          append_ch (end_string,end) & collect label str &
        ELSE
          BEGIN
            INTEGER DG_avail;
            label_node := FALSE; & end of string &
            IF (DG_avail=end_position-DG_ptr-1) < cnd_char(0) THEN
              end_char(0) := DG_avail; & truncate 1b string&
            IF DG_avail > 0 THEN
              BEGIN
                DG_ptr := 1b (DG_ptr, cnd_string); & send to display &
              END
            END
          END
        END
      END
    END
  END

```

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```

  jmp (DG_ptr, end_position);
END
ELSE
  DG_ptr := end_position;
  IF plot_debug THEN
    BEGIN
      USTR(cnd_string); USTR(" B");
      UHEX(DG_ptr); CRLF;
    END;
    end_char(0) := 0; & reset lb,x,y str &
  END;
END
ELSE
  IF (end >= 'R') AND (end <= '2') THEN & regular commands &
    BEGIN
      IF number_node THEN & plot last x,y pts &
        BEGIN
          number_node := FALSE; & terminate x,y inp.&
          parse_xy;
        END;
      end_code [end_code_ptr:=end_code_ptr+1] := end;
      IF end_code_ptr = 1 THEN & get 2 chars/cnd &
        call_cnd;
      END
    END
  ELSE
    IF number_node THEN & parse x,y vectors &
      BEGIN
        IF DG_ptr < end_position THEN
          IF (end = ',') OR (end = ':') OR (end = LF) THEN
            parse_xy
          ELSE
            append_ch (cnd_string, cnd);
          END
        END
      END
    ELSE
      IF plot_debug THEN BEGIN USTR(" "); UHEX(cnd); CRLF; END;
    END parse_user_graphics;
END$

```

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```

M68KL.L.I.R.P,"display"
BEGIN
  USE REGISTER 0-11;

  MFILE edisplay.uork;
  MFILE fiocnfig.uork;

  COMMENT
  ***** display
  *****
  * EXTERNAL SPECIFICATION FOR display
  *
  * FUNCTION: to encapsulate a set of utility procedures for using the
  * display.
  *
  * COMMENTS: The routine "init_display" must be called once prior
  * to using any of the following routines to initialize
  * pointers used by the following routines.
  *
  * All of the following routines use an "a" parameter to
  * specify the location in the display memory where the
  * display instruction will be stored. "a"=0000
  * corresponds to the first location in the display memory
  * (M68000 address XF0000), and "a"=X3FFF corresponds
  * to the last location (M68000 address ZFF7FFE). "a"
  * are "word" or "integer" addresses starting from the base
  * of the display memory -- successive locations differ by
  * one, as opposed to two for byte addresses used by the
  * M68000.
  *
  * Caution should be exercised in using display locations
  * "a"=X3000 through X3FFF to avoid damaging the
  * character set vectors that are stored in those locations.
  *
  *****
  ;
  INTEGER CONSTANT blanked := X1000; & blank - x-coordinate attribute &
  INTEGER CONSTANT char := X3000; & character set block address &
  INTEGER POINTER
  loxy,
  Ida,
  jump,
  jumpsub,
  rtnsub;
  INTEGER POINTER dg = Ida;

  COMMENT
  It is faster to use an integer procedure (function) returning the
  incremented display address than to pass the display address by
  reference, primarily due to the time required to increment the
  display address when passed by reference.
  It is also faster to index using the address and the address+1
  and then return the address+2 than it is to increment the address
  between the two coordinates.

```

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```

WEJECT:
COMMENT ***** draw
*
* EXTERNAL SPECIFICATION FOR draw
*
* FUNCTION: Draw a line from the present "pen" position to the
* coordinate (x,y). Begin at location "a" in the display
* memory and return the next available display memory
* location.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE draw(a,x,y)
* VALUE a,x,y
* INTEGER a,x,y
*
* INPUT: a integer display location
* (0 to 16383).
* x integer x-coordinate (-4095 to +4095).
* y integer y-coordinate (-4095 to +4095).
*
* OUTPUT: draw integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
*****
* LOGIC INFORMATION FOR draw
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* display_memory[a] := a
* display_memory[a+1] := y
* a := a + 2
*
*****
INTEGER PROCEDURE draw(a,x,y);
VALUE a,x,y;
INTEGER a,x,y; ENTRY:
BEGIN & draw &
lday[a] := x AND IFFF;
lday[a+1] := y AND IFFF;
draw := a + 2;
END draw;

```

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```

WEJECT:
COMMENT ***** xdraw
*
* EXTERNAL SPECIFICATION FOR xdraw
*
* FUNCTION: Draw a line from the present "pen" position to the
* coordinate (x,y). Begin at location "a" in the display
* memory and return the next available display memory
* location. Use the current display memory y-coordinate and
* the supplied x-coordinate.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE xdraw(a,x)
* VALUE a,x
* INTEGER a,x
*
* INPUT: a integer display location
* (0 to 16383).
* y integer y-coordinate (-4095 to +4095).
*
* OUTPUT: xdraw integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
*****
* LOGIC INFORMATION FOR xdraw
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* display_memory[a] := x
* a := a + 2
*
*****
INTEGER PROCEDURE xdraw(a,x);
VALUE a,x;
INTEGER a,x; ENTRY:
BEGIN & xdraw &
lday[a] := x AND IFFF;
xdraw := a + 2;
END xdraw;

```

```

WEJECT:
COMMENT ***** ydraw
*
* EXTERNAL SPECIFICATION FOR ydraw
*
* FUNCTION: Draw a line from the present "pen" position to the
* coordinate (x,y). Begin at location "a" in the display
* memory and return the next available display memory
* location. Use the current display memory x-coordinate and
* the supplied y-coordinate.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE ydraw(a,y)
* VALUE a,y
* INTEGER a,y
*
* INPUT: a integer display location
* (0 to 16383).
* y integer y-coordinate (-4095 to +4095).
*
* OUTPUT: ydraw integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
*****
* LOGIC INFORMATION FOR ydraw
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* display_memory[a+1] := y
* a := a + 2
*
*****
INTEGER PROCEDURE ydraw(a,y);
VALUE a,y;
INTEGER a,y; ENTRY:
BEGIN & ydraw &
lday[a+1] := y AND IFFF;
ydraw := a + 2;
END ydraw;

```


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```

REJECT;
COMMENT
***** nove
*
* EXTERNAL SPECIFICATION FOR nove
*
* FUNCTION: Draw a blank line from the present "pen" position to the
* coordinate (s,y). Begin at location "a" in the display
* memory and return the next available display memory
* location.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE nove(s,a,y)
* VALUE s,a,y
* INTEGER a,s,y
*
* INPUT: a integer display location
* (0 to 16383)
* s integer x-coordinate (-4096 to +4095)
* y integer y-coordinate (-4096 to +4095)
*
* OUTPUT: nove integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
*****
* LOGIC INFORMATION FOR nove
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* display_memory[a] := a (blanked)
* display_memory[a+1] := y
* a := a + 2
*
*****
INTEGER PROCEDURE nove(s,a,y);
VALUE s,a,y;
INTEGER a,s,y;
BEGIN & nove &
  iday[a] := blanked + (s AND XFFF);
  iday[a+1] := y AND XFFF;
  nove := a + 2;
END nove;

INTEGER PROCEDURE novech(a,row,col);
VALUE a,row,col;
INTEGER a,row,col;
& row 1, col 1 is upper left character position &
& novech(a,r,c) := nove(s, -123*r, 64*(c-1) ) &
BEGIN & nove &
  iday[a] := blanked + LEFT((col-1 AND X3F), 6);

```

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```

  iday[a+1] := LEFT((-row AND X1F), 7);
  novech := a + 2;
END nove;

INTEGER PROCEDURE plot(a,s,y,penct1,linect1);
VALUE a,s,y,penct1,linect1;
INTEGER a,s,y,penct1,linect1;
BEGIN & plot &
  iday[a] := (a AND XFFF) + LEFT((penct1 AND X3),12);
  iday[a+1] := (y AND XFFF) + LEFT((linect1 AND X3),12);
  plot := a + 2;
END plot;

INTEGER PROCEDURE printch(a,ch);
VALUE a,ch;
INTEGER a;
BYTE ch;
BEGIN & printch &
  jumpsub[a] := char + (INTEGER(ch) AND X00FF);
  printch := a + 1;
END printch;

INTEGER PROCEDURE crlf(a);
VALUE a;
INTEGER a;
BEGIN & crlf &
  INTEGER CONSTANT cr := X0000,
  IF := X000F;
  jumpsub[a] := char + cr;
  jumpsub[a+1] := char + IF;
  crlf := a+2;
END crlf;

INTEGER PROCEDURE lb(a,string);
VALUE a,string;
INTEGER a;
ALPHA string;
BEGIN & lb &
  INTEGER i;
  BYTE POINTER ptr a string;
  FOR i := 1 UNTIL ptr[0] DO
    BEGIN S for &
      jumpsub[a] := char + (INTEGER(ptr[i]) AND X00FF);
      a := a + 1;
    END for;
  lb := a;
END lb;

```

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```

INTEGER PROCEDURE setattribute(a, attribute);
VALUE a,attribute;
INTEGER a;
BYTE attribute;
BEGIN & setattribute &
  ida(a) := LEFT( INTEGER(attribute AND X0F), 8);
  setattribute := a + 1;
END setattribute;

INTEGER PROCEDURE jnp(a, address);
VALUE a, address;
INTEGER a, address;
BEGIN & jnp &
  jump[a] := address AND X3FFF;
  jnp := a + 1;
END jnp;

INTEGER PROCEDURE jsr(a, address);
VALUE a, address;
INTEGER a, address;
BEGIN & jsr &
  jumpsub[a] := address AND X3FFF;
  jsr := a + 1;
END jsr;

INTEGER PROCEDURE rts(a, attribute);
VALUE a,attribute;
INTEGER a;
BYTE attribute;
BEGIN & rts &
  rtsub[a] := LEFT( INTEGER(attribute AND X0F), 8);
  rts := a + 1;
END rts;

INTEGER PROCEDURE dg_write(a, data);
VALUE a,data;
INTEGER a,data;
BEGIN & dg_write &
  dg[a] := data;
  dg_write := a + 1;
END dg_write;

```

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```

REJECT;
COMMENT
***** print_hex
*
* EXTERNAL SPECIFICATION FOR print_hex
*
* FUNCTION: Display least significant byte of a number as a
* hexadecimal digit.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE print_hex(a,num)
* VALUE a,num
* INTEGER a,num
*
* INPUT: a integer display location
* (0 to 16383)
* num integer integer number to be displayed.
*
* OUTPUT: print_hex integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
* COMMENT:
*
* ----- DRAINING -----
* This routine is not planned for inclusion in production software.
* It is provided at this time for convenience until a complete i/o
* formatting and driver package is completed.
*
*****
* LOGIC INFORMATION FOR print_hex
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* mask off least significant byte.
* convert to hexadecimal.
* output the resulting character.
*
*****
INTEGER PROCEDURE print_hex(a,num);
VALUE a,num;
INTEGER a,num;
BEGIN & print_hex &
  num := num AND XFF;
  print_hex := printch(a, num + (IF num<10 THEN 48 ELSE 55) );
END print_hex;

```

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```

REJECT;
COMMENT
***** dg_hex
*****
*
* EXTERNAL SPECIFICATION FOR dg_hex
*
* FUNCTION: Display a specified number of least significant digits
* of a number.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE dg_hex(a,num,digits)
* VALUE a,num,digits
* DOUBLE digits
* INTEGER a,num
*
* INPUT: a integer display location
* (0 to 16283)
* num double member to be displayed.
* digits integer number of digits to be displayed
*
* OUTPUT: dg_hex integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
* COMMENT:
* ----- WARNING -----
* This routine is not planned for inclusion in production software.
* It is provided at this time for convenience until a complete I/O
* formatting and driver package is completed.
*
*****
* LOGIC INFORMATION FOR dg_hex
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* move most significant byte to the least significant position.
* REPEAT digits 00
* convert least significant byte to hex.
* output hex byte.
* rotate most significant byte to the least significant position.
*****
;
INTEGER PROCEDURE dg_hex(a,num,digits);
VALUE a,num,digits;
DOUBLE num;
INTEGER a,digits;
BEGIN & dg_hex &
  num := RLEFT(num, 4*(9-digits));
  REPEAT digits 00
  BEGIN & repeat &
    a := print_hex(a,num);
    num := RLEFT(num,4);
  END repeat;

```

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```

dg_hex := a;
END dg_hex;

INTEGER PROCEDURE init_display; ENTRY:
BEGIN & init_display &
  INTEGER addr;
  INTEGER POINTER dg_ptr;

  & initialize pointers &
  STPTR(1da, RDRS(dgran));
  STPTR(rtnsub, RDRS(dgran) + #10000);
  STPTR(1day, RDRS(dg_lday)); & offset included in fioenfig &
  STPTR(jumpub, RDRS(dgran) + #240000);
  STPTR(jump, RDRS(dgran) + #40000);

  & initialize display &

  addr := 0;
  addr := setattribute(addr, mod);
  init_display := setattribute(addr, clear);

END init_display;

INTEGER PROCEDURE clear_display; ENTRY:
BEGIN & clear_display &
  INTEGER addr;
  INTEGER POINTER dg_ptr;
  eod_attribute;

  eod_attribute := LEFT( INTEGER(eod RND XOF), 5 );

  STPTR(dg_ptr, RDRS(dgran));

  REPEAT X2E7F 00 & X2E7F = 15384 - eharset - monitor_display &
  BEGIN & repeat &
    dg_ptr := eod_attribute;
    STPTR(dg_ptr, RDRS(dg_ptr[1]));
  END; & repeat &

  clear_display := init_display;

END; & clear_display &

```

ENDS

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```

INTEGER CONSTANT
cnd_single_ch := 246.
cnd_dual_ch := 247.
cnd_data := 248.
cnd_nen := 249.
cnd_d_and_n := 250.
cnd_nath := 251.
cnd_d_into_n := 253.
cnd_overlay := 254.
cnd_split := 255.
cnd_memory1 := 256.
cnd_memory2 := 257.
cnd_memory3 := 258.
cnd_memory4 := 259.
cnd_memory_ch1 := 262.
cnd_memory_ch2 := 263.
cnd_d_plus_n := 264.
cnd_d_minus_n := 265.
cnd_d_npy_n := 266.
cnd_d_div_n := 267.
cnd_groupS := 0;

```

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```

COMMENT
This is a software generated file !!!
Changees must be made in SKINFO.UORK
Run GENSK.LANI to re-generate file;

SUBROUTINE PROC; ENTRY;
BEGIN

CASE command_token-246 OF
BEGIN
& 246 &
select trace_node( single_ch );
& 247 &
BEGIN END;
& 248 &
set_trace_type( trace_data );
& 249 &
set_trace_type( trace_nen );
& 250 &
set_trace_type( trace_data_and_nen );
& 251 &
set_trace_type( entry_ch_integer(ch_nath_op) );
& 252 &
BEGIN END;
& 253 &
set_trace_type( trace_data_into_nen );
& 254 &
select_trace_node( overlay );
& 255 &
select_trace_node( split );
& 256 &
select_memory( nen1 );
& 257 &
select_memory( nen2 );
& 258 &
select_memory( nen3 );
& 259 &
select_memory( nen4 );
& 260 &
BEGIN END;
& 261 &
BEGIN END;
& 262 &
select_memory( data1 );
& 263 &
select_memory( data2 );
& 264 &
select_nath_op( trace_data_plus_nen );
& 265 &
select_nath_op( trace_data_minus_nen );
& 266 &
select_nath_op( trace_data_times_nen );
& 267 &
select_nath_op( trace_data_div_nen );
END;

```

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END proc8;

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```

& attributes &
BYTE CONSTANT  nop      := 0,
                clear    := 1,
                incroff  := 2,
                incr     := 3,
                charincroff := 4,
                cherincr  := 5,
                brighteff := 6,
                bright    := 7,
                dinoff    := 8,
                din       := 9,
                oodoff    := 10,
                eod       := 11,
                blinkoff  := 12,
                blink     := 13,
                testdgoff := 14,
                toetdg    := 15;

INTEGER CONSTANT
normal := 0, & x-coordinate attributes &
blank  := 1, & "pencil" &
dotted := 2,
dotted_blank := 3,
alou    := 1, & y-coordinate attributes &
dinchr  := 2, & "linectl" &
dinchr_elow := 3;

```

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```

INTEGER PROCEDURE draw(a,x,y);
  VALUE a,x,y;
  INTEGER a,x,y;
  INTEGER PROCEDURE nove(a,x,y);
  VALUE a,x,y;
  INTEGER a,x,y;
  INTEGER PROCEDURE nove2(a,x,y);
  VALUE a,x,y;
  INTEGER a,x,y;
  INTEGER PROCEDURE novech(a,rou,col);
  VALUE a,rou,col;
  INTEGER a,rou,col;
  INTEGER PROCEDURE novech2(a,rou,col);
  VALUE a,rou,col;
  INTEGER a,rou,col;
  INTEGER PROCEDURE plot(a,x,y,penctl,linectl);
  VALUE a,x,y,penctl,linectl;
  INTEGER a,x,y,penctl,linectl;
  INTEGER PROCEDURE printch(a,ch);
  VALUE a,ch;
  INTEGER a;
  BYTE ch;
  INTEGER PROCEDURE crlf(a);
  VALUE a;
  INTEGER a;
  INTEGER PROCEDURE lb(a,string);
  VALUE a,string;
  INTEGER a;
  ALPHA string;
  INTEGER PROCEDURE setattribute(a, attribute);
  VALUE a,attribute;
  INTEGER a;
  BYTE attribute;
  INTEGER PROCEDURE jnp(a, address);
  VALUE a, address;
  INTEGER a, address;
  INTEGER PROCEDURE jsr(a, address);
  VALUE a, address;
  INTEGER a, address;
  INTEGER PROCEDURE rts(a, attribute);
  VALUE a,attribute;
  INTEGER a;
  BYTE attribute;

```

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```

MSGKL,P,"diaplay"
BEGIN
MFILE cdisplay.work;
MFILE flocfig.work;

COMMENT display
*****
* EXTERNAL SPECIFICATION FOR display
*
* FUNCTION: to encapsulate a set of utility procedures for using the
* display.
*
* COMMENTS: The routine "init display" must be called once prior
* to using any of the following routines to initialize
* pointers used by the following routines.
*
* All of the following routines use an "a" parameter to
* specify the location in the display memory where the
* display instruction will be stored. "R"=000
* corresponds to the first location in the display memory
* (M68000 address XFF000), and "a"=XFFF corresponds
* to the last location (M68000 address XFF7FFE). "a"
* are "word" or "integer" addresses starting from the base
* of the display memory -- successive locations differ by
* one, as opposed to two for byte addresses used by the
* M68000.
*
* Caution should be exercised in using display locations
* "a"=X3000 through X3FFF to avoid damaging the
* character set vectors that are stored in those locations.
*****
INTEGER CONSTANT blanked := X1000, & blank - x-coordinate attribute &
char := X3000, & character set block address &
rtsub := X2000, & opcode bits for RTS instructions &
coord_mask := X0FFF;

INTEGER POINTER ldy,
               lda,
               jmp,
               jmpsub;
INTEGER POINTER dg = ldy;

COMMENT
It is faster to use an integer procedure (function) returning the
incremented display address than to pass the display address by
reference, primarily due to the time required to increment the
display address when passed by reference.
It is also faster to index using the address and the address1
and then return the address2 than it is to increment the address
between the two coordinates.

```

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```

REJECT:
COMMENT ***** draw
*
* EXTERNAL SPECIFICATION FOR draw
*
* FUNCTION: Draw a line from the present "pan" position to the
* coordinate (x,y). Begin at location "a" in the display
* memory and return the next available display memory
* location.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE draw(a,x,y)
* VALUE a,x,y
* INTEGER a,x,y
*
* INPUT: a integer display location
* (0 to 16383).
* x integer x-coordinate (-4096 to +4095).
* y integer y-coordinate (-4096 to +4095).
*
* OUTPUT: draw integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
*****
* LOGIC INFORMATION FOR draw
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* display_memory[a] := a
* display_memory[a+1] := x
* a := a + 2
*
*****
;
INTEGER PROCEDURE draw(a,x,y);
VALUE a,x,y;
INTEGER a,x,y;
BEGIN & draw &
  lday[a] := x AND coord_mask;
  lday[a+1] := y AND coord_mask;
  draw := a + 2;
END draw;
ENTRY;

```

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```

REJECT:
COMMENT ***** xdraw
*
* EXTERNAL SPECIFICATION FOR xdraw
*
* FUNCTION: Draw a line from the present "pen" position to the
* coordinate (x,y). Begin at location "a" in the display
* memory and return the next available display memory
* location. Use the current display memory y-coordinate and
* the supplied x-coordinate.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE xdraw(a,x)
* VALUE a,x
* INTEGER a,x
*
* INPUT: a integer display location
* (0 to 16383).
* y integer y-coordinate (-4096 to +4095).
*
* OUTPUT: xdraw integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
*****
* LOGIC INFORMATION FOR xdraw
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* display_memory[a] := x
* a := a + 2
*
*****
;
INTEGER PROCEDURE xdraw(a,x);
VALUE a,x;
INTEGER a,x;
BEGIN & xdraw &
  lday[a] := x AND coord_mask;
  xdraw := a + 2;
END xdraw;
ENTRY;

```

```

REJECT:
COMMENT ***** ydraw
*
* EXTERNAL SPECIFICATION FOR ydraw
*
* FUNCTION: Draw a line from the present "pen" position to the
* coordinate (x,y). Begin at location "a" in the display
* memory and return the next available display memory
* location. Use the current display memory x-coordinate and
* the supplied y-coordinate.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE ydraw(a,y)
* VALUE a,y
* INTEGER a,y
*
* INPUT: a integer display location
* (0 to 16383).
* y integer y-coordinate (-4096 to +4095).
*
* OUTPUT: ydraw integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
*****
* LOGIC INFORMATION FOR ydraw
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* display_memory[a+1] := y
* a := a + 2
*
*****
;
INTEGER PROCEDURE ydraw(a,y);
VALUE a,y;
INTEGER a,y;
BEGIN & ydraw &
  lday[a+1] := y AND coord_mask;
  ydraw := a + 2;
END ydraw;
ENTRY;

```

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```

OBJECT:
COMMENT ***** move *****
*
* EXTERNAL SPECIFICATION FOR move
*
* FUNCTION: Draw a blank line from the present "pen" position to the
* coordinate (a,y). Begin at location "a" in the display
* memory and return the next available display memory
* location.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE move(a,a,y)
* VALUE a,a,y
* INTEGER a,a,y
*
* INPUT: a integer display location
* (0 to 16383).
* x integer x-coordinate (-4096 to +4095).
* y integer y-coordinate (-4096 to +4095).
*
* OUTPUT: move integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
*****
* LOGIC INFORMATION FOR move
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* display_memory[a] := a (blanked)
* display_memory[a+1] := y
* a := a + 2
*
*****
INTEGER PROCEDURE move(a,a,y);
VALUE a,a,y;
INTEGER a,a,y;
BEGIN & move &
lday[a] := blanked + (a RND coord_mask);
lday[a+1] := y RND coord_mask;
move := a + 2;
END; & move &

INTEGER PROCEDURE move2(a,a,y);
VALUE a,a,y;
INTEGER a,a,y;
BEGIN & move2 &
a := move(a,a,y);
move2 := move(a,a,y);
END; & move2 &

```

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```

INTEGER PROCEDURE movech(a,row,col);
VALUE a,row,col;
INTEGER a,row,col;
& row 1, col 1 is upper left character position &
& movech(a,r,c) = move(a, -128*r, 64*(c-1)) &
BEGIN & movech &
lday[a] := blanked + LEFT((col-1 RND X003F), 6);
lday[a+1] := LEFT((-row RND X001F), 7);
movech := a + 2;
END; & movech &

INTEGER PROCEDURE movech2(a,row,col);
VALUE a,row,col;
INTEGER a,row,col;
BEGIN & movech2 &
a := movech(a,row,col);
movech2 := movech(a,row,col);
END; & movech2 &

INTEGER PROCEDURE plot(a,a,y,penct1,linect1);
VALUE a,a,y,penct1,linect1;
INTEGER a,a,y,penct1,linect1;
BEGIN & plot &
lday[a] := (a RND coord_mask) + LEFT((penct1 RND 80003),12);
lday[a+1] := (y RND coord_mask) + LEFT((linect1 RND X0003),12);
plot := a + 2;
END; & plot;

INTEGER PROCEDURE printch(a,ch);
VALUE a,ch;
INTEGER a;
BYTE ch;
BEGIN & printch &
jumpsub[a] := char + (INTEGER(ch) RND X00FF);
printch := a + 1;
END; & printch;

INTEGER PROCEDURE crlf(a);
VALUE a;
INTEGER a;
BEGIN & crlf &
INTEGER CONSTANT cr := X0000,
IF := X000A;
jumpsub[a] := char + cr;
jumpsub[a+1] := char + IF;
crlf := a+2;
END; & crlf;

```

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```

INTEGER PROCEDURE lb(a,string);
VALUE a,string;
INTEGER a;
ALPHA string;
BEGIN & lb &
INTEGER i;
BYTE POINTER ptr = string;
FOR i := 1 UNTIL ptr(0) DO
BEGIN & for &
jumpsub[a] := char + (INTEGER(ptr[i]) RND X00FF);
a := a + 1;
END; & for;
lb := a;
END; & lb;

INTEGER PROCEDURE setattribute(a, attribute);
VALUE a,attribute;
INTEGER a;
BYTE attribute;
BEGIN & setattribute &
lda[a] := LEFT( INTEGER(attribute RND X000F), 8);
setattribute := a + 1;
END; & setattribute;

INTEGER PROCEDURE jmp(a, address);
VALUE a, address;
INTEGER a, address;
BEGIN & jmp &
jump(a) := address RND X3FFF;
jmp := a + 1;
END; & jmp;

INTEGER PROCEDURE jar(a, address);
VALUE a, address;
INTEGER a, address;
BEGIN & jar &
jumpsub[a] := address RND X3FFF;
jar := a + 1;
END; & jar;

INTEGER PROCEDURE rts(a, attribute);
VALUE a,attribute;
INTEGER a;
BYTE attribute;
BEGIN & rts &
dg[a] := rtsub OR LEFT( INTEGER(attribute RND X000F), 8);

```

SDISPLAY.WORK.P08510 THU, DEC 22, 1983, 10:33 AM PAGE 9

```

rts := a + 1;
END; & rts;

INTEGER PROCEDURE dg_write(a, data);
VALUE a,data;
INTEGER a,data;
BEGIN & dg_write &
dg(a) := data;
dg_write := a + 1;
END; & dg_write;

INTEGER PROCEDURE dg_read(a, data);
VALUE a;
INTEGER a,data;
BEGIN & dg_read &
data := dg(a);
dg_read := a + 1;
END; & dg_read;

INTEGER PROCEDURE dg_read_y(a, x, y);
VALUE a;
INTEGER a,a,y;
BEGIN & dg_read_y &
a := dg[a];
y := dg[a+1];
dg_read_y := a + 2;
END; & dg_read_y;

```

SDISPLAY.WORK.P08510 THU, DEC 22, 1983, 10:33 AM PAGE 10

```

REJECT;
COMMENT ***** print_hex *****
* EXTERNAL SPECIFICATION FOR print_hex
*
* FUNCTION: Display least significant byte of a number as a
* hexadecimal digit.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE print_hex(a,num)
*   VALUE a,num
*   INTEGER a,num
*
* INPUT: a integer display location
*        num integer integer number to be displayed.
*        (0 to 16383).
*
* OUTPUT: print_hex integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
* COMMENT:
* ----- WARNING -----
* This routine is not planned for inclusion in production software.
* It is provided at this time for convenience until a complete i/o
* formatting and driver package is completed.
*
* LOGIC INFORMATION FOR print_hex
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* mask off least significant byte.
* convert to hexadecimal.
* output the resulting character.
*
*****
INTEGER PROCEDURE print_hex(a,num);
VALUE a,num;
INTEGER a,num;
BEGIN & print_hex &
num := num AND Z00FF;
print_hex := prntch(a, num + (IF num<10 THEN 48 ELSE 55) );
END print_hex;

```

SDISPLAY.WORK.P08510 THU, DEC 22, 1983, 10:33 AM PAGE 11

```

REJECT;
COMMENT ***** dg_hex *****
* EXTERNAL SPECIFICATION FOR dg_hex
*
* FUNCTION: Display a specified number of least significant digits
* of a number.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE dg_hex(a,num,digit)
*   VALUE a,num,digit
*   DOUBLE digit
*   INTEGER a,num
*
* INPUT: a integer display location
*        num double number to be displayed.
*        digit integer number of digits to be displayed
*
* OUTPUT: dg_hex integer next available display location.
*
* EXTERNAL EFFECTS: none.
*
* COMMENT:
* ----- WARNING -----
* This routine is not planned for inclusion in production software.
* It is provided at this time for convenience until a complete i/o
* formatting and driver package is completed.
*
* LOGIC INFORMATION FOR dg_hex
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
* move most significant byte to the least significant position.
* REPEAT digit DO
*   convert least significant byte to hex.
*   output hex byte.
*   rotate most significant byte to the least significant position.
*
*****
INTEGER PROCEDURE dg_hex(a,num,digit);
VALUE a,num,digit;
DOUBLE digit;
INTEGER a,digit;
BEGIN & dg_hex &
num := RLEFT(num, d*(9-digit));
REPEAT digit DO
BEGIN & repeat &
a := print_hex(a,num);
num := RLEFT(num,R);
END repeat;

```

SDISPLAY.WORK.P08510 THU, DEC 22, 1983, 10:33 AM PAGE 12

```

dg_hex := a;
END dg_hex;

INTEGER PROCEDURE init_display;
BEGIN & init_display &
INTEGER addr;
INTEGER POINTER dg_ptr;

eod_attribute := LEFT( INTEGER(eod AND Z00FF), 8 );
STPNTR(dg_ptr, RDRS(dgran));

REPEAT Z2E7F DO
BEGIN & repeat &
dg_ptr := eod_attribute;
STPNTR(dg_ptr, RDRS(dg_ptr[1] ));
END; & repeat &

& initialize pointers &
STPNTR(lda, RDRS(dgran) );
STPNTR(lday, RDRS(dg_1day) ); & offset included in fiocnfig &
STPNTR(jumpub, RDRS(dgran) + Z040000);
STPNTR(jump, RDRS(dgran) + Z060000);

& initialize display &

COMMENT display memory is currently full of eod's. Location 0
will retain its eod. Location 1 will be replaced later by
an attribute clear.

init_display := 2; & 0=eod, 1=eod, return 2 -- see clear_display &
END init_display;

INTEGER PROCEDURE clear_display;
BEGIN & clear_display &

init_display; & returned variable not used &
setattribute( 1, clear ); & ditto &
clear_display := 2; & 0=eod, 1=clear attributes, return 2 &

END; & clear_display &

EKDS

```

FOISPLV2.WORK.P08510 THU, DEC 22, 1983, 10:33 AM PAGE 1

```

INTEGER PROCEDURE wdrau(a,a);
VALUE a,a;
INTEGER a,a;
EXTERNAL;

INTEGER PROCEDURE ydrau(a,y);
VALUE a,y;
INTEGER a,y;
EXTERNAL;

INTEGER PROCEDURE dg_wrtte(a, data);
VALUE a,data;
INTEGER a,data;
EXTERNAL;

INTEGER PROCEDURE dg_read(a, data);
VALUE a;
INTEGER a,data;
EXTERNAL;

INTEGER PROCEDURE dg_read_xy(a, x, y);
VALUE a;
INTEGER a,x,y;
EXTERNAL;

INTEGER PROCEDURE print_hex(a,num);
VALUE a,num;
INTEGER a,num;
EXTERNAL;

INTEGER PROCEDURE dg_hex(a,num,digit);
VALUE a,num,digit;
DOUBLE num;
INTEGER a,digit;
EXTERNAL;

INTEGER PROCEDURE init_display;
EXTERNAL;

INTEGER PROCEDURE clear_display;
EXTERNAL;

```

NO18BRRN.WORK.P08510 THU, DEC 22, 1983, 10:33 AM PAGE 1

```

*EJECT
wrt_disp_quad EQU *
MOVE.L R0, R8
MOVE.L (S)+, R9
MOVE.W (3)+, (R8)+
MOVE.W (S)+, (R8)+
wrt_disp_2word EQU *
MOVE.W (S)+, (R8)+
wrt_disp_1word EQU *
MOVE.W (S)+, (R8)+
MOVE.L R8, R0
JMP (R8)
*
wrt_disp_dbl EQU *
wrt_disp_real EQU *
wrt_disp_int EQU *
wrt_disp_byte EQU *
wrt_disp_str EQU *
*****
* wrt_disp_quad( add, val ); VALUE add, val; DOUBLE add; QUAD val;
* wrt_disp_dbl( add, val ); VALUE add, val; DOUBLE add; DOUBLE val;
* wrt_disp_real( add, val ); VALUE add, val; DOUBLE add; REAL val;
* wrt_disp_int( add, val ); VALUE add, val; DOUBLE add; INTEGER val;
* wrt_disp_byte( add, val ); VALUE add, val; DOUBLE add; BYTE val;
* wrt_disp_str( add, str_add ); VALUE add, str_add; DOUBLE add;
* ALPHA str_add;
*
* These routines handle the transfer of data from main memory to display
* ( expanded ) memory. The destination address is always the first
* param with the item to move ( or its address in the case of strings )
* is the second. The string item may be in display memory.
*
* The routines are DOUBLE PROCEDURES, returning the incremented display
* ram address in R0.
*
* The stack cannot be in display memory.
*
* The present display memory cannot accept byte writes and if multiword
* writes are too close to each other ( approx 1.5 uSecs ) problems occur
* However the hardware will support byte and multi word reads.
*****

```

NO18PRRN.WORK.P08510 THU, DEC 22, 1983, 10:33 AM PAGE 2

```

*EJECT
wrt_disp_quad EQU *
MOVE.L R0, R8
MOVE.L (S)+, R9
MOVE.W (3)+, (R8)+
MOVE.W (S)+, (R8)+
wrt_disp_2word EQU *
MOVE.W (S)+, (R8)+
wrt_disp_1word EQU *
MOVE.W (S)+, (R8)+
MOVE.L R8, R0
JMP (R8)
*
wrt_disp_dbl EQU *
wrt_disp_real EQU *
wrt_disp_int EQU *
wrt_disp_byte EQU *
wrt_disp_str EQU *
*****
* wrt_disp_quad( add, val ); VALUE add, val; DOUBLE add; QUAD val;
* wrt_disp_dbl( add, val ); VALUE add, val; DOUBLE add; DOUBLE val;
* wrt_disp_real( add, val ); VALUE add, val; DOUBLE add; REAL val;
* wrt_disp_int( add, val ); VALUE add, val; DOUBLE add; INTEGER val;
* wrt_disp_byte( add, val ); VALUE add, val; DOUBLE add; BYTE val;
* wrt_disp_str( add, str_add ); VALUE add, str_add; DOUBLE add;
* ALPHA str_add;
*
* These routines handle the transfer of data from main memory to display
* ( expanded ) memory. The destination address is always the first
* param with the item to move ( or its address in the case of strings )
* is the second. The string item may be in display memory.
*
* The routines are DOUBLE PROCEDURES, returning the incremented display
* ram address in R0.
*
* The stack cannot be in display memory.
*
* The present display memory cannot accept byte writes and if multiword
* writes are too close to each other ( approx 1.5 uSecs ) problems occur
* However the hardware will support byte and multi word reads.
*****

```

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```

*EJECT
* wrt_disp_byte first creates the memory contents on the stack and then
* writes a full word. This requires to first read the unmodified byte
* portion and ORing with the modified portion
*
* is used by disp_wrt_str
*
wrt_disp_byte EQU *
MOVE.L R0, R1
BCLR R0, R1
MOVE.L R1, R8
BEQ even
odd destination address
MOVE.B (R8), 4(S)
BRR wrt
even EQU * even destination address
MOVE.B 5(S), 4(S)
MOVE.B 1(R8), 5(S)
wrt EQU *
MOVE.W 4(S), (R8)
BDD.L M1, R0
MOVE.L (S), R8
RDL.W M8, S
JMP (R8)
*
wrt_disp_str EQU *
MOVE.L 4(S), R9
MOVE.B (R9), R2
EXTS.W R2
loop EQU *
MOVE.B (R9)+, R3
MOVE.W R3, -(S)
BSR wrt_disp_byte
DBRA R2, loop
*
MOVE.L (S), R8
ADD.W M8, S
JMP (R8)
*
END

```

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```

DOUBLE PROCEDURE wrt_disp_quad( add, val );
VALUE add, val; DOUBLE add; QUAD val; EXTERNAL;
DOUBLE PROCEDURE wrt_disp_dbl( add, val );
VALUE add, val; DOUBLE add; DOUBLE val; EXTERNAL;
DOUBLE PROCEDURE wrt_disp_real( add, val );
VALUE add, val; DOUBLE add; REAL val; EXTERNAL;
DOUBLE PROCEDURE wrt_disp_int( add, val );
VALUE add, val; DOUBLE add; INTEGER val; EXTERNAL;
DOUBLE PROCEDURE wrt_disp_byte( add, val );
VALUE add, val; DOUBLE add; BYTE val; EXTERNAL;
DOUBLE PROCEDURE wrt_disp_str( add, str_add );
VALUE add, str_add; DOUBLE add; ALPHA str_add; EXTERNAL;

```

CDISPTBL.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 1

```

INTEGER CONSTANT          & case indeseed &
dg_atop                   := 0,
dg_jmp                    := 1,
dg_jmp_neu_addr           := 2,
dg_move                   := 3,
dg_move_neu_addr         := 4,
dg_novech                 := 5,
dg_novech_neu_addr       := 6,
dg_printch                := 7,
dg_setattribute_neu_addr := 8,
dg_move2_neu_addr        := 9,
dg_novech2_neu_addr      := 10;

```

FOISPTBL.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 1

```

#FILE cdieptbl.uork;
INTEGER PROCEDURE display_from_table( addr, table_addr );
VALUE addr, table_addr;
INTEGER addr;
DOUBLE table_addr;
EXTERNAL L;

```

SOISPTBL.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 1

```

#SEKL,P,"dieptbl"
BEGIN
#FILE fdieplay.uork;
#FILE cdieptbl.uork;

```

SOISPTBL.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 2

```

#EJECT;
#COMMENT display_from_table
#####
;
INTEGER PROCEDURE display_from_table( addr, table_addr );
VALUE addr, table_addr;
INTEGER addr;
DOUBLE table_addr;
BEGIN & display_from_table & ENTRY:
INTEGER size;
INTEGER POINTER line;
STPTR( line, table_addr );
UNILE line <> dg_atop DO
BEGIN & while &
CASE line OF
BEGIN & case S
& ;
& dg_atop & BEGIN
& dg_jmp addr := jmp(addr, line[1]);
size := 2;
END;
& dg_jmp_neu_addr & BEGIN
addr := jmp(line[1], line[2]);
size := 3;
END;
& dg_move & BEGIN
addr := move(addr, line[1], line[2]);
size := 3;
END;
& dg_move_neu_addr & BEGIN
addr := move(line[1], line[2], line[3]);
size := 4;
END;
& dg_novech & BEGIN
addr := novech(addr, line[1], line[2]);
size := 3;
END;
& dg_novech_neu_addr & BEGIN
addr := novech(line[1], line[2], line[3]);
size := 4;
END;
& dg_printch & BEGIN
addr := printch(addr, line[1]);
size := 2;
END;
& dg_setattribute_neu_addr & BEGIN
addr := setattribute(line[1], line[2]);
size := 3;
END;
& dg_move2_neu_addr & BEGIN
addr := move2(line[1], line[2], line[3]);
size := 4;
END;

```



```

SDISPTd1.WORK.P08510      THU, DEC 22, 1983, 10:34 AM      PAGE 3

* Obj_movech2_new_addr      * BEGIN
                                addr := a movech2(line[1],line[2],line[3]);
                                size := 4;
                                EMO;
                                EMO; R case 1
                                SIMPTR( line, AORS(line[size]) );
                                EMO; & while 1
                                display_fren_table := addr;
                                EMO; R display_fren_table R
ENDR

```

```

RDIV3.WORK.P08510      THU, DEC 22, 1983, 10:34 AM      PAGE 1

ASNB,B
MED TYPE 3 DIVIDE
MRR DIV3.7,"ith 3/83"
ENT DVR3,DVR3R,DVR3M,DVR3T,OIV3,DIV3R,OIV3M,DIV3T
ENT MOD3,MOD3R,MOD3O
ENT DIV3C,DVR3C
ENT DIV3R,DIV3L
ENT LDR2R,LDR2G,LDR2M,LDR2T

*
R0 REG 0
R1 REG 1
R2 REG 2
R3 REG 3
R4 REG 4
R5 REG 5
R6 REG 6
R7 REG 7
R8 REG 8
R9 REG 9
R10 REG 10
R11 REG 11
R12 REG 12
R13 REG 13
R14 REG 14
R15 REG 15

*
*DR3T BSR LDR2T
*   BRR DR3
*DR3R BSR LDR2M
*   BRR DR3
*DR3G BSR LDR2G
*   BRR DR3
*DR3M BSR LDR2R
*DR3O BSR OVR3
*   EXG RO,R1
*   BRR DR3
*MOD3T BSR LDR2T
*   BRR MOD3
*MOD3M BSR LDR2M
*   BRR MOD3
*MOD3G BSR LDR2G
*   BRR MOD3
*MOD3R BSR LDR2R
*MOD3O BSR DIV3
*   EXG RO,R1
*   TST.L RO
*   RTS

*
LDR2T EXG R1,R8
MOVE.L 4(S),R1
MOVE.L 4(S),R8(S)
MOVE.L (S),4(S)
ADD.L #4,S
RTS

*
LDR2M EXG R1,R8
MOVE.L 4(S),R8
MOVE (R8),R8
MOVE.L 0(R,R8),R8
EXG R1,R8
ADD.L #2,4(S)
RTS

*
LDR2G EXG R1,R8

```

```

RDIV3.WORK.P08510      THU, DEC 22, 1983, 10:34 AM      PAGE 2

MOVE.L 4(S),R8
MOVE (R8),R8
MOVE.L (R8),R8      ** modified to dave's 1-word absolute G mode
EXG R1,R8
ADD.L #2,4(S)
RTS

*
LDR2R EXG R1,R8
MOVE.L 4(S),R8
MOD (R8),R8
MOVE.L (R8),R8
EXG R1,R8
ADD.L #2,4(S)
RTS

*
DIV3T BSR LDR2T
BRR DIV3
DIV3M BSR LDR2M
BRR DIV3
DIV3G BSR LDR2G
BRR DIV3
DIV3R BSR LDR2R
BRR DIV3
DVR3T BSR LDR2T
BRR OVR3
DVR3M BSR LDR2M
BRR DVR3
DVR3G BSR LDR2G
BRR OVR3
DVR3R BSR LDR2R
DVR3O EXG R1,R8      EXCHANGE REGISTERS
DIV3 TST.L R1
BEQ DV2R0 DIVIDE BY ZERO?
BGE DV301 PLUS?
CMP.L #D-32768,R1 CHECK FOR 16 BIT DIVISOR
BLT DV305 NOPE
BRR DV302 YES
DV301 CMP.L #D32767,R1 CHECK FOR POSITIVE 16 BIT DIVISOR
BGT DV305 NOPE
DV302 MOVE.L RO,-(S) SAVE RO IN CASE OF OVERFLOW
DIVS R1,RO TRY DIVIDING
DVS DV304 DO LONG DIV IF OVERFLOW
RDDL #4,S DIVIDE OK, DUMP SAVED RO
MOVE.L RO,R1 SEPARATE QUOTIENT AND REMAINDER
SURP R1
EXTS.L R1
EXTS.L RO CONVERT RESULTS TO 32 BITS
RTS RETURN TO CALLER

*
DV304 MOVE.L (S)+,RO RESTORE RO FROM STACK
DV305 MOVEN.L R2/R3,-(S) SAVE REGISTERS
MOVEO #32,R3 LOOP COUNTER
CLR.L R2
CLR -(S) RESULT AND REMAINDER SIGN
BSR DIV3R INITIALIZE REGISTERS
BRR DV330

```

```

RDIV3.WORK.P08510      THU, DEC 22, 1983, 10:34 AM      PAGE 3

DV320 LSL.L R1,RO GET DIVIDEND BIT
ROXL.L R1,R2 INSERT IN REMAINDER
DIV3L:DV330 CMP.L R1,R2 CAN WE SUBTRACT?
BHI DV340 SKIP IF NO
SUB.L R1,R2
RDDL R1,RO
DV340 SUBQ #1,R3 DECREMENT LOOP COUNTER
BGE DV320 GO DO NEXT BIT
MOVE.L R2,R1 POSITION REMAINDER
DV345 MOVE (S)+,R2 GET SIGN INFO
BGE DV350 QUOTIENT POSITIVE
NEG.L RO
DV350 TST.B R2
BGE DV360 REMAINDER POSITIVE
NEG.L R1
DV360 MOVEN.L (S)+,R2/R3
RTS

*
DV2R0 MOVE.L #FFFFFFF,RO
CLR.L R1
BRR DV345

*
DIV3R TST.L RO POSITIVE?
BGE DV310
NOT 4(S)
NEG.L RO
DV310 TST.L R1 POSITIVE?
BGE DV315
NOT.B 4(S)
NEG.L R1
DV315 RTS
END

```

SDDRMIN.WORK.PDB510 THU, DEC 22, 1983, 10:34 AM PAGE 1

```
& time_domain = [ch_domain] &
INTEGER CONSTRAINT freq_domain
time_domain := 0,
tdr_domain := 1,
aux_domain := 2,
max_domain := 3;
```

FDONMIN.WORK.PDB510 THU, DEC 22, 1983, 10:34 AM PAGE 1

```
PROCEDURE update_domain_vars; EXTERNAL;
PROCEDURE partial_set_domain; EXTERNAL;
```

SDDRMIN.WORK.PDB510 THU, DEC 22, 1983, 10:34 AM PAGE 1

```
PROGRAM P,"domain"
BEGIN
  & For warn & & DEBUG &
  & For conband_not_implemented & & DEBUG &
  MFILE futil3.work;
  MFILE cmessage0.work;
  MFILE cdonmenu.work;
  MFILE factive1.work;
  MFILE factive2.work;
  MFILE facttbl1.work;
  MFILE cchtable1.work;
  MFILE fchtable1.work;
  MFILE fchtable2.work;
  MFILE fchtable3.work;
  MFILE fchdata1.work;
  MFILE cdatsp.work;
  MFILE fconband.work;
  MFILE fmenu.work;
  MFILE fcontv2.work;
  MFILE fcontrol.work;
  MFILE feereen.work;
  MFILE fatinull1.work;
  MFILE fatinull3.work;
  MFILE ffifo.work;
  MFILE fffifo.work;
  MFILE fcarray.work;
  MFILE fcouple.work;
  MFILE ftine.work;
  MFILE fpfr.work;
  MFILE ftrace0.work;
  & for rebuild &
  & for abort_sweep and restart_sweep &
  & for print_string and ecreen addresses &
  & for update_start_stop_center_span &
  & for annotate_stimulus &
  & for write_fifo &
  & for array_update_fifo &
  & for time_update_mask and array_ch_mask &
  & for set_coupled_status &
  & for tdr_check &
  & for recall_pfr &
  & for partial &
  PROCEDURE new_format_partial; EXTERNAL;
  INTEGER CONSTRAINT gate_markers_on := X01C0,
  gate_markers_off := XF3F;
```

SDDRMIN.WORK.PDB510 THU, DEC 22, 1983, 10:34 AM PAGE 2

```
REJECT;
COMMENT update_domain_vars
*****
PROCEDURE update_domain_vars; ENTRY;
BEGIN & update_domain_vars &
  INTEGER fifo_word;
  BYTE fifo_word_upper = fifo_word,
  fifo_word_lower = fifo_word+1;
  fifo_word_lower := 0;
  fifo_word_upper := time_update_mask OR (current_entry_ch AND
  array_ch_mask
  );
  write_fifo( array_update_fifo, fifo_word );
END; & update_domain_vars &
```

SDOORIN.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 3

```

REJECT:
COMMENT:
***** set domain
*****
*****
*****
PROCEDURE partial_set_domain; ENTRY:
BEGIN & partial_set_domain &
  INTEGER start_suffix_display;
  stop_suffix_display;
  RLPMA suffix_str;
  BOOLEAN markers_coupled;
  stimulus_coupled;

  stimulus_coupled := FALSE;
  markers_coupled := FALSE;
  IF ( ch_integer(ch_domain,1) = ch_integer(ch_domain,2) ) THEN
    BEGIN & if &
      markers_coupled := TRUE;
      IF coupled_ch(ch_start_frequency) THEN
        stimulus_coupled := TRUE;
      END; & if &
      set_coupled_status( markers_coupled, couple_markers );
      set_coupled_status( stimulus_coupled, couple_stimulus );

      rebuild := TRUE; & far array vs point node change &
      suffix_str := active_suffix( active_start );
      recall_ptr;
      neu_format_partial;

      IF current_entry_ch = 1 THEN
        BEGIN & if &
          start_suffix_display := start1_suffix_display;
          stop_suffix_display := stop1_suffix_display;
        END & if &
      ELSE
        BEGIN & else ch 2 &
          start_suffix_display := start2_suffix_display;
          stop_suffix_display := stop2_suffix_display;
        END; & else ch 2 &

      print_string( suffix_str,
        stin_suffix_size,
        start_suffix_display
      );
      print_string( suffix_str,
        stin_suffix_size,
        stop_suffix_display
      );
    END; & partial_set_domain &

PROCEDURE set_domain( domain );
VALUE domain;
INTEGER domain;
BEGIN & set_domain &

```

SDOORIN.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 4

```

set_entry_ch_integer( domain, ch_domain );
abort_sweep;

IF domain = aux_domain THEN & DEBUG &
  select_active_function( active_aux_out ) & DEBUG &
ELSE & DEBUG &
  select_active_function( active_previous );

partial_set_domain;

update_domain_vars;

update_start_stop_center_span; & also calls annotate_stimulus &
partial( update_raw_array );
restart_sweep;
END; & set_domain &

```

SDOORIN.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 5

```

REJECT:
COMMENT:
***** select active gate
*****
*****
*****
PROCEDURE select_active_gate( active_gate );
VALUE active_gate;
INTEGER active_gate;
BEGIN & select_active_gate &
  INTEGER domain;

  IF active_gate > 0 THEN
    select_active_function( active_gate );

    marker_state := marker_state OR gate_markers_on;

  END; & select_active_gate &

```

SDOORIN.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 6

```

REJECT:
PROCEDURE set_time_window( window); VALUE window; INTEGER window;
BEGIN
  highlight_on( cmd_max_time_window, cmd_min_time_window);
  set_entry_ch_integer( window, ch_time_window );
  update_domain_vars;
END set_time_window ;

PROCEDURE set_gate_window( window ); VALUE window; INTEGER window;
BEGIN
  highlight_on( cmd_max_gate_window, cmd_min_gate_window);
  set_entry_ch_integer( window, ch_gate_window );
  update_domain_vars;
END;

SUBROUTINE set_gate_status;
BEGIN
  highlight_on( cmd_gate_on, cmd_gate_off);
  abort_sweep;
  update_domain_vars; & updates array node &
  rebuild := TRUE;
  restart_sweep;
END;

NFILE fdonmenu.uork;

END$

```

CDOPMENU.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 1

INTEGER CONSTANT

```

cnd_freq_domain := 130,
cnd_low_gate_request := 131,
cnd_time_domain := 132,
cnd_aux_domain := 133,
cnd_setup_time_domain := 134,
end_setup_gate_domain := 135,
end_tdr_domain := 136,
end_tdr_step := 137,
cnd_tdr_impulse := 133,
cnd_max_time_window := 139,
end_normal_time_window := 140,
end_min_time_window := 141,
end_gate_on := 142,
end_gate_off := 143,
cnd_gate_start := 144,
cnd_gate_stop := 145,
cnd_gate_center := 146,
cnd_gate_span := 147,
end_max_gate_window := 149,
cnd_wide_gate_window := 150,
cnd_normal_gate_window := 151,
cnd_min_gate_window := 152,
cnd_group1 := 0;

```

FDORMENU.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 1

COMMENT

```

This is a software generated file !!!
Changes must be made in SKINF.WORK
Run GENSK.LMI to re-generate file;

```

```

SUBROUTINE proc11; ENTRY;
BEGIN

```

```

CASE command_token-130 OF

```

```

BEGIN
& 130 &
BEGIN
highlight_on( cnd_freq_domain, cnd_aux_domain);
set_domain( freq_domain );
END;
& 131 &
BEGIN END;
& 132 &
BEGIN
highlight_on( cnd_freq_domain, cnd_aux_domain);
set_domain( time_domain );
END;
& 133 &
BEGIN
warn( command_not_implemanted ); & DEBUG &
highlight_on( cnd_freq_domain, cnd_aux_domain);
set_domain( aux_domain );
END;
& 134 &
BEGIN END;
& 135 &
select_active_gate( 0 ); & turn on gate markers &
& 136 &
BEGIN
tdr_check;
highlight_key( cnd_low_pass_request, cnd_freq_domain, cnd_aux_domain);
set_domain( tdr_domain );
previous_menu;
END;
& 137 &
BEGIN
highlight_on( cnd_tdr_step, cnd_tdr_impulse);
set_entry_ch_integer( step_tdr, ch_tdr_stimulus_type );
update_domain_vars;
END;
& 138 &
BEGIN
highlight_on( cnd_tdr_step, cnd_tdr_impulse);
set_entry_ch_integer( impulse_tdr, ch_tdr_stimulus_type );
update_domain_vars;
END;
& 139 &
set_time_window( max_window);
& 140 &
set_time_window( normal_window);

```

FOORMENU.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 2

```

& 141 &
set_time_window( min_window);
& 142 &
BEGIN
set_entry_ch_integer( gate_on, ch_gating );
set_gate_status;
END;
& 143 &
BEGIN
set_entry_ch_integer( gate_off, ch_gating );
marker_state := marker_state AND gate_markers_off;
set_gate_status;
END;
& 144 &
select_active_gate( active_gate_start );
& 145 &
select_active_gate( active_gate_stop );
& 146 &
select_active_gate( active_gate_center );
& 147 &
select_active_gate( active_gate_span );
& 148 &
BEGIN END;
& 149 &
set_gate_window( max_gate );
& 150 &
set_gate_window( wide_gate );
& 151 &
set_gate_window( normal_gate );
& 152 &
set_gate_window( min_gate );
END;
END proc11;

```

CDINCR.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 1

INTEGER CONSTANT

```

end_directory := 1,
cnd_directory_off := 9,
cnd_next_page := 10,
cnd_prev_page := 11,
cnd_first_page := 12,
cnd_last_page := 13,
cnd_machine_dump := 18,
end_more := 26,
cnd_file_1 := 28,
end_file_2 := 29,
cnd_file8 := 35,
cnd_reg_1 := 36,
cnd_reg_2 := 37,
end_reg_3 := 38,
cnd_reg_4 := 39,
cnd_reg_5 := 40,
cnd_reg_6 := 41,
cnd_reg_7 := 42,
cnd_reg_8 := 43,
end_group1 := 0;

```

COMMENT
This is a software generated file !!!
Changes must be made in SKINF0.WORK
Nam GENSK.LANI to re-generate file;

```
SUBROUTINE procl; ENTRY;
BEGIN
CASE command_token-1 OF
BEGIN
& 1 &
IF valid_directory THEN
BEGIN
gen_menu(DIRECTORY_MENU, 1);
list_directory;
END;
& 2 &
setup_tape_op(record_op);
& 3 &
setup_tape_op(restore_op);
& 4 &
setup_tape_op(delete_op);
& 5 &
undelete_file;
& 6 &
BEGIN END;
& 7 &
init;
& 8 &
previous_menu;
& 9 &
BEGIN END;
& 10 &
list_directory;
& 11 &
list_directory;
& 12 &
list_directory;
& 13 &
list_directory;
& 14 &
gen_file_menu(e paran_file);
& 15 &
gen_file_menu(data_file);
& 16 &
gen_file_menu(format_file);
& 17 &
gen_file_menu (display_file);
& 18 &
gen_file_menu(machine_file);
& 19 &
gen_reg_neno(state_file);
& 20 &
gen_file_menu(state_eet);
& 21 &
```

```
gen_reg_nenu(memory_file);
& 22 &
gen_file_nenu(memory_eet);
& 23 &
gen_reg_nenu(cal_file);
& 24 &
gen_file_nenu(cal_eet);
& 25 &
gen_reg_nenu(cal_std_file);
& 26 &
& dummy statement &
& 27 &
BEGIN END;
& 28 &
file_chosen;
& 29 &
file_chosen;
& 30 &
file_chosen;
& 31 &
file_chosen;
& 32 &
file_chosen;
& 33 &
file_chosen;
& 34 &
file_chosen;
& 35 &
file_chosen;
& 36 &
reg_chosen;
& 37 &
reg_chosen;
& 38 &
reg_chosen;
& 39 &
reg_chosen;
& 40 &
reg_chosen;
& 41 &
reg_chosen;
& 42 &
reg_chosen;
& 43 &
reg_chosen;
END;
END procl;
```

MARKL,P,"DTMGR"

BECLM

COMMENT
BDOC-

NAME--

DTMGR

SHORT DESCRIPTION--

* Processes softkey commands corresponding to TRPE, SRVE, BECRLL menus
* and register menus brought up by CRL.

EXTENDED DESCRIPTION--

* This module processes tape/bubble data functions corresponding to
* softkeys found in the following sequence of menus (brought up from
* left to right):

Table with 4 columns: Tape Menu, Data Type Menu, Register Menu, File Menu. Rows include RECORD, RESTORE, DELETE, and other data types.

* Date type menu provides a selection of a data type to store on or
* restore from or delete from tape.

* Register menu provides a selection of bubble registers to record data
* from or restore data to tape. These registers contain only certain
* data types (cal data, instrument state, memory trace), thus this menu
* is generated only upon selection of those data types.

* File menu provides a selection of tape files of the selected data
* type from which to store, restore, or delete a file.

* NOTES: Other tape function softkeys (INIT, DIRECTORY, UN-DELETE) do
* not bring up the subsequent menus.

* [DELETE] softkey function does not cause the register menu

* to be brought up.
* Register menu contains 1-4 for [MEMORY TRACE] data type only
*
* This module also handles data being saved and recalled to and from
* bubble memory. A standard softkey menu containing numbered registers
* headed by a data type is used to provide a choice from which data can
* be saved to and recalled from:
*
* <data type> <--- CRL DTRR, MEMORY TRACE, or INSTRUMENT STATES
* [REG 1],
* [REG 2]
* [REG 3]
*
* [REG 2]
*
* An asterisk occurring immediately to the left of a "reg" softkey label
* indicates that a register currently contains useful data, otherwise
* that register essentially has no valid data.
*
* CRL DTRR registers are the only ones which can be deleted (and the
* same register menu is used to provide a selection of cal registers
* to be deleted).

BDOC-

SDTNGR.WORK.P05510 THU, DEC 22, 1983, 10:34 AM PAGE 3

```

WEJECT;
%FILE fcoreand.work; & command_token &
%FILE fctren.work; & user display address &
%FILE fskpos.work; & softkey display positioning info. and routines &
%FILE fcnenu.work; & softkey menu number constants to index tables &
%FILE faenu.work; &
%FILE cdtngr.work; & command token values for DATGR &

%FILE futi12.work; & for CLEAR_MESSAGE &
%FILE futi13.work; & for TELL_WARN &
%FILE futi14.work; & for MICRO-TELL_WARN &
%FILE cmsgnb.work; & message numbers &
%FILE cmsgtape.work; &

%FILE ftpngr.work; & tape routines &
%FILE ftpngr2.work; &
%FILE fmbngr.work; & bubble routines &
%FILE fce10.work; & save_cai routine and default_cai_met &
%FILE fdisplay.work; & register/file menu modifications &

%FILE ehtable.work; & this group of externals are for machine dumps &
%FILE fcontvar.work; &
%FILE faize.work; & for array_size &
%FILE fhtable.work; &
%FILE fcmata.work; &
%FILE fchdata2.work; &

%FILE frecall.work; & for recalling instrument states &
%FILE fcontrol.work; &
%FILE ftpnisc.work; & for beep (done_tone) &

GLOBAL INTEGER tapa_rdn_fn;

INTEGER CONSTANT
  record_op := 1,
  restore_op := 2,
  delete_op := 3,
  undelete_op := 4;
  & other (xxx)_op's (0,5,6,7) are in cnbngr.work &

BOOLEAN data_in_bubble,
  prior_reg_nenu,
  fix_reg_nenu;
GLOBAL & For debug purposes &
INTEGER file_num, reg_num,
  data_type;
GLOBAL & for debug purposes &
DOUBLE data_addr,
  data_byte_cnt;
GLOBAL ALPHR data_type_str;

& table of messages corresponding to current tape/bubble operation &
INTEGER TABLE tape_prompt :=
  0,
  record_macro,
  restore_macro,

```

SOTNGR.WORK.P05510 THU, DEC 22, 1983, 10:34 AM PAGE 4

```

delete_macro;

INTEGER TABLE prompt1 :=
  0,
  select_record,
  select_restore,
  0,
  0,
  eave_prompt,
  recall_prompt,
  delete_prompt;

INTEGER TABLE prompt2 :=
  0,
  select_file_record,
  select_file_restore,
  select_file_delete,
  0,
  saving_data,
  recalling_data,
  deleting_data;

```

SDTNGR.WORK.P05510 THU, DEC 22, 1983, 10:34 AM PAGE 5

```

WEJECT;
COMMENT
SDGC+

NAME--
file_size
*****
* SHORT DESCRIPTION--
* computes number of bytes to the nearest factor of 256
*
* EXTENDED DESCRIPTION--
* This routine rounds up to a 256 byte boundary given a number of
* bytes. This is used to determine the number of tape records
* (256 bytes/record) will be required to save/recall data to/from
* tape.
*
* INPUTS--
* bytes = a number of bytes
*
* OUTPUTS--
* number of bytes rounded up to nearest 256 byte boundary (double)
*
* ROUTINES CALLED--
* none
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* add to the given number of bytes the difference between 256 and
* the remainder of the number bytes into 256
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
DOUBLE PROCEDURE file_size (bytes); VALUE bytes; DOUBLE bytes;
file_size := bytes * (256 - (bytes AND 255));

```

SDTNGR.WORK.P05510 THU, DEC 22, 1983, 10:34 AM PAGE 6

```

WEJECT;
COMMENT
SDGC+

NAME--
rau_data_info
*****
* SHORT DESCRIPTION--
* supplies address and byte length information for rau data arrays
*
* EXTENDED DESCRIPTION--
* This routine provides tape file information for source and
* and destination addresses along with their corresponding byte
* lengths for recording or restoring a tape file of rau data or
* a machine dump (which includes rau data).
*
* Multiple tape file information (file containing more than one
* contiguous block of data) is stored in a table of current appending
* data addresses (file_address) and corresponding byte lengths
* (file_byte_cnt).
*
* INPUTS--
* n = first available index in appending tape file information
*
* OUTPUTS--
* n = (variable parameter) next available index in appending tape
* file information.
*
* ROUTINES CALLED--
* file_size
*
* ERROR CONDITIONS AND RECOVERY--
* Range checking is done on file append indices which prevents any
* additional address and byte length information from being processed
* upon exceeding these bounds.
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE rau_data_info (n); VALUE n; INTEGER n;
BEGIN
  INTEGER raus, i=REGISTER 6;
  raus := file_size (block_size);

```

S0TBGA.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 7

```
FOR i := first_acquisition_param TO last_acquisition_param DO
IF n < max_file_append THEN
BEGIN
file_byte_cnt [n] := block_size;
file_address [n] := raw_base[i] - header_size;
data_byte_cnt := data_byte_cnt + raws;
n := n + 1;
END
END raw_data_info;
```

30TNSD.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 8

```
REJECT;
COMMENT
$DOC+
NAME--
machine_dump_info
*****
*
* SHORT DESCRIPTION--
* supplies information about the machine dump state
*
* EXTENDED DESCRIPTION--
* *data bubble (module 1)
* *current instrument state
* *formatted data
* *data (uncorrected, unformatted)
* *raw data
* *user graphics display
*
* * must be in this order on recording as well as restoring
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
:
SUBROUTINE machine_dump_info; ENTRY;
:
: & delete entry point !!! &
BEGIN
file_address 204 := data_addr := RORS(nin_seve);
file_byte_cnt204 := dump_size;
file_address [1] := entry_ch_double (ch_f_base) - header_size;
file_byte_cnt[1] := file_byte_cnt[2] := data_byte_cnt;
file_address [2] := entry_ch_double (ch_d_base) - header_size;
file_address [3] := X100000*(2*user_display);
file_byte_cnt[3] := 2*(character_set-user_display);
data_byte_cnt := 2 * (file_size (data_byte_cnt)) +
file_size (dump_size) + file_size (file_byte_cnt[3]);
```

S0TNGR.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 9

```
raw_data_info(4); & append raw data info &
data_byte_cnt := data_byte_cnt+131072; & bubble 1 contents &
END machine_dump_info;
```

S0TNGR.WORK.P08510 THU, DEC 22, 1983, 10:34 AM PAGE 10

```
REJECT;
PROCEDURE set_data_type (type);
VALUE type; INTEGER type;
BEGIN
data_type_str := file_type(data_type:type);
change_softkey (data_type_str, end_file_1, 1);
END set_data_type;
```

SDTRGR.WORK.PDSS10 THU, DEC 22, 1983, 10:34 AM PAGE 11

```

REJECT;
COMMENT
$DOC$

NAME--
  neu_data
*****

* SHORT DESCRIPTION--
* sets up file information for new data type

* EXTENDED DESCRIPTION--
* This routine sets up information needed for saving and recalling
* the different data types to and from tape, bubble, and RAM.
* Such information includes destination or source addresses of data
* being saved or recalled, number of bytes of data being saved or
* recalled, and any "appending" data information (their addresses and
* lengths) located non-contiguously with deleted data type.
*
* "Appended" data information applies only to data being saved and
* recalled to or from tape. It is stored in or read from the first
* record (256 bytes) of each tape file. A copy of this information
* is resident in RAM (whenever a tape file is recorded or restored)
* in the following data structures:
*   - file_address = table of "appending" data addresses
*   - file_byte_cnt = table of "appending" data byte lengths
*     corresponding to "appending" data addresses
*
* Softkey labels heading bubble register and tape file menus
* corresponding to the selected data type are also updated.

* INPUTS--
* type = data type selected for saving, recalling, deleting, etc.

* OUTPUTS--
* none

* ROUTINES CALLED--
* set_data_type
* machine_dump_info
* raw_data_info
* entry_ch_double

* ERROR CONDITIONS AND RECOVERY--

* NOTES--

* RUTHOR--
*****

* INITIAL REFINEMENT--
*

* REVISION LOG--

```

SDTRGR.WORK.PDSS10 THU, DEC 22, 1983, 10:34 AM PAGE 12

```

*****
DECLARATION--
;
PROCEDURE neu_data(type); VALUE type; INTEGER type; ENTRY;
&
$DOC$

BEGIN
  INTEGER i=REGISTER 6;
  set_data_type (type);
  IF tape_nbn_fn <> 0 THEN
    IF tape_nbn_fn <> delete_op THEN
      BEGIN
        FOR i := 0 TO max_file_appends DO
          file_address[i] := file_byte_cnt[i] := 0;
          data_addr := 0;
          data_byte_cnt := file_byte_cnt+DEL :=
            (if type=state_file THEN save_size ELSE block_size);
          IF type = state_file THEN
            data_addr := WORDS(win_save)
          ELSE
            IF type = format_file THEN
              data_addr := 4 entry_ch_double (ch_f_base)-header_size
            ELSE
              IF type = data_file THEN
                data_addr := 4 entry_ch_double (ch_d_base)-header_size
              ELSE
                IF type = display_file THEN
                  BEGIN
                    data_addr := 2100000+(2*user_display);
                    data_byte_cnt := 2*(character_set-user_display);
                  END
                ELSE
                  IF type = s_param_file THEN
                    BEGIN
                      & should instrument state be saved too ? &
                      raw_data_info(0);
                      data_addr := raw_base[first_acquisition_param]-header_size;
                    END
                  ELSE
                    IF type = machine_file THEN
                      machine_dump_info;
                      file_address+DEL := data_addr;
                    END;
                END neu_data;
            END
          END
        END
      END
    END
  END

```

SDTRGR.WORK.PDSS10 THU, DEC 22, 1983, 10:34 AM PAGE 13

```

REJECT;
COMMENT
$DOC$

NAME--
  prompt_for_data
*****

* SHORT DESCRIPTION--
* display message prompting for data selection

* EXTENDED DESCRIPTION--
* This routine displays a message which prompts the user to select
* a data type to be recorded on, restored from, or deleted from tape.
* The tape operation_selected (tape_nbn_fn) indexes into a table of
* message prompts {tape_prompt} which displays the corresponding
* acknowledging the operation selected.

* INPUTS--
* none

* OUTPUTS--
* message prompt on display

* ROUTINES CALLED--
* macro_tell

* ERROR CONDITIONS AND RECOVERY--
* No range checking is done on the value of tape_nbn_fn (tape function
* selected) which indexes into a fixed size table, tape_prompt.

* NOTES--

* RUTHOR--
*****

* INITIAL REFINEMENT--
* call routine to display message to select data

* REVISION LOG--

```

```

$DOC$;
SUBROUTINE prompt_for_data;
macro_tell {select_tape_data, tape_prompt[tape_nbn_fn]};

```

SDTRGR.WORK.PDSS10 THU, DEC 22, 1983, 10:34 AM PAGE 14

```

REJECT;
COMMENT
$DOC$

NAME--
  setup_tape_op
*****

* SHORT DESCRIPTION--
* sets current tape function

* EXTENDED DESCRIPTION--
* This routine sets a global variable containing the current tape
* operation to the selected tape operation. It is invoked by pressing
* one the [DELETE], [RECORD], or [RESTORE] softkeys from the tape
* menu. A softkey menu of data types is then generated to provide a
* selection of data types the user wishes to delete, record, or
* restore. A message or prompt is also displayed to indicate the
* tape function selected.
*
* An error message is displayed if no tape or an uninitialized tape is
* in the tape drive (and no neu menu is brought up).

* INPUTS--
* op = tape operation selected from tape menu

* OUTPUTS--
* none

* ROUTINES CALLED--
* valid_directory
* gen_menu

* ERROR CONDITIONS AND RECOVERY--

* NOTES--

* RUTHOR--
*****

* INITIAL REFINEMENT--
* IF a valid tape is in the tape drive THEN
* set tape operation variable
* display tape operation prompt
* generate menu of data types

* REVISION LOG--

```

```

DECLARATION--
;
PROCEDURE setup_tape_op (op);
VALUE op; INTEGER op;

```


SDTHGR.WORK.PDB510 THU, DEC 22, 1983, 10:34 AM PAGE 15

```

S
$HDC-6
BEGIN
  IF valid_directory THEN
    BEGIN
      tape_nbn_fn := op;
      prompt_for_data;
      gen_menu (DRTM_MENU,1);
    END;
  END setup_tape_op;

```

SDTHGR.WORK.PDB510 THU, DEC 22, 1983, 10:34 AM PAGE 16

```

REJECT;
COMMENT
$DOC-6
NAME--
  gen_file_menu
  *****
  *
  * SHORT DESCRIPTION--
  * generate a tape file menu
  *
  * EXTENDED DESCRIPTION--
  * This routine generates the tape file menu corresponding to the
  * data type selected from a previous menu. The softkey label heading
  * the file menu is updated to correspond to the selected data type
  * and an asterisk (*) is placed to the right of any file label with
  * a tape file containing that data type found in the tape directory.
  *
  * R check is also made for data types which represent all registers
  * of a single data type (i.e. CRL DATA 1-8, MEMORY 1-4). For these
  * cases, a global variable containing the current register number
  * selected from a register menu is set to 1. This will ensure that
  * all registers of these data types are recorded and restored starting
  * from register 1 to the maximum allowed register.
  *
  * An error message is displayed if no tape or an uninitialized tape is
  * in the tape drive (and the file menu is not brought up).
  *
  * INPUTS--
  * type = data type selected from previous menu
  *
  * OUTPUTS--
  * none
  *
  * ROUTINES CALLED--
  * valid_directory
  * scan_directory
  * neu_data
  * gen_menu
  * printch
  *
  * ERROR CONDITIONS AND RECOVERY--
  * No range checking done on the value of the data type selected.
  * It is assumed that the calling routine passes a value corresponding
  * to the softkey that it pressed.
  *
  * NOTES--
  * This routine is also invoked upon selecting a register to record
  * from or restore to for individual register data types (such as
  * instrument states, cal data, memory traces).
  *
  * AUTHOR--
  *
  * *****
  * INITIAL REFINEMENT--

```

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```

* IF a valid tape is NOT in the tape drive THEN
* generate outer level tape menu
* ELSE
* set up neu data type information for tape files and file menu
* generate file menu
* scan directory for tape file containing selected data type and
* place asterisk to left of corresponding file label
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE gen_file_menu (type);
VALUE type: INTEGER type;
$
$DOC-6
BEGIN
  IF NOT valid_directory THEN
    gen_menu(TAPE_MENU,0)
  ELSE
    BEGIN
      INTEGER i,length;
      ALPHR annot;
      BYTE_POINTER string=annot;
      neu_data (type);
      compute_tell (data_type_str, prompt2[tape_nbn_fn]);
      IF (data_in_bubble := (data_type <= cal_set)) THEN
        IF data_type >= state_set THEN
          reg_num := 1;
          gen_menu (FILE_MENU,1);
          FOR i := 0 TO 7 DO
            IF scan_directory (0,LEFT(data_type,4) OR (i+1)) < 0 THEN
              & indicate empty file: *FILE n --> FILE n &
              printch (field[i+8],* );
            END;
          END;
        END gen_file_menu;

```

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```

REJECT;
COMMENT
$DOC-6
NAME--
  file chosen
  *****
  *
  * SHORT DESCRIPTION--
  * performs tape operation on selected tape file
  *
  * EXTENDED DESCRIPTION--
  * This routine does the required tape operation on the tape file
  * number which has just been selected. Appropriate tape operation
  * routines are called corresponding to the current tape operation:
  * - record
  * - restore
  * - delete
  * Upon return from the performed tape operations, the tape menu is
  * regenerated (outer level menu).
  *
  * An error message is displayed if no tape or an uninitialized tape is
  * in the tape drive.
  *
  * INPUTS--
  * num = tape file number selected
  *
  * OUTPUTS--
  * none
  *
  * ROUTINES CALLED--
  * valid_directory
  * record_data
  * record_file
  * restore_data
  * restore_file
  * delete_file
  * tell
  *
  * ERROR CONDITIONS AND RECOVERY--
  * No range checking is done on the value of the file number selected.
  * It is assumed that the calling routine passes a value corresponding
  * to the softkey that is pressed.
  *
  * NOTES--
  *
  * AUTHOR--
  *
  * *****
  * INITIAL REFINEMENT--
  * IF a valid tape is not loaded THEN
  * re-display tape menu and error message
  * ELSE
  * IF tape operation = record THEN
  * IF current data type resides in bubble THEN

```

```

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*      copy bubble data into tape file
*      ELSE
*      copy data from RAM into tape file
*      IF tape operation = restore THEN
*      IF current data type resides in bubble THEN
*      copy tape file into bubble
*      ELSE
*      copy tape file into RAM
*      IF tape operation = delete THEN
*      delete tape file from tape
*      re-display tape menu
*****
* REVISION LOG--
*
*****
DECLARATION--
;
SUBROUTINE file_chosen;
&
&DOC-&

BEGIN
file_nmn := command_tokenaf-cnd_file_1;
IF NOT valid_directory THEN
gen_menu(TAPE_MENU,0)
ELSE
CASE tape_nbn_fn OF
BEGIN
& nothing & BEGIN END;
& record & BEGIN
tell (recording file);
IF data_in_bubble THEN
record_data (data_type,file_nmn,reg_nmn)
ELSE
record_file (data_addr, data_byte_cnt,
LEFT(data_type,4) OR file_nmn, -1);
END;
& restore & BEGIN
tell (restoring file);
IF data_in_bubble THEN
restore_data (data_type, file_nmn, reg_nmn)
ELSE
restore_file (data_addr,
LEFT(data_type,4) OR file_nmn, -1);
& delete & delete_file (data_type, file_nmn);
END;
data_in_bubble := FALSE;
pop_menu (TAPE_MENU);
END file_chosen;

```

```

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REJECT;
COMMENT
$DOC+

NAME--
reg_data
*****
* SHORT DESCRIPTION--
* processes register chosen to record from or restore to
*
* EXTENDED DESCRIPTION--
* This processes the register number which has been selected to record
* data from or restore data to a tape file. The register number is
* saved in a global variable which is used to inform the recording or
* restoring routine of the chosen register once a tape file has been
* selected. The tape file is selected from a menu which is brought up
* from this routine.
*
* If a data register contains no valid data, the tape menu is re-
* generated and an error message is displayed indicating this.
*
* INPUTS--
* nmn = register number selected
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* warn
* gen_file_menu
*
* ERROR CONDITIONS AND RECOVERY--
* No range checking is done on value of register number selected.
* It is assumed that the calling routine passes a value corresponding
* to the softkey that is pressed.
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* IF the current data type selected = memory trace or cal data THEN
* get corresponding offset into bubble directory
* IF directory entry contains no data THEN
* display error message indicating this
* IF data type = instrument state OR directory entry contains data
* THEN
* assign global variable containing register to record from or
* recall to with register selected
* generate tape file menu headed by selected data type
*****

```

```

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* REVISION LOG--
* 12-21-83 -- check if tape function selected is LOAD or STORE
*
*****
DECLARATION--
;
PROCEDURE reg_data;
&
&DOC-&

BEGIN
INTEGER n=REGISTER 6;
& find index offset to memory/cal data that contains data lgth &
IF (data_type = memory file) THEN
n := mem_dir_offset+reg_nmn
ELSE
IF (data_type = cal file) THEN
n := cal_dir_offset+reg_nmn
ELSE
& other bubble data has no directory entry &
n := 31; & contains 28510 via nbnload initialization &
IF (tape_nbn_fn = record_op) OR (tape_nbn_fn = restore_op) THEN
IF (nbn_dir(n) = 0) AND (tape_nbn_fn = record_op) THEN
compute_warn (data_type_str, no_reg_data)
ELSE
gen_file_menu (data_type);
END reg_data;

```

```

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REJECT;
COMMENT
$DOC+

NAME--
reg_chosen
*****
* SHORT DESCRIPTION--
* performs bubble operation on selected data register
*
* EXTENDED DESCRIPTION--
* This routine does the required bubble operation on the register
* number which has just been selected. Appropriate bubble operation
* routines are called corresponding to the current bubble operation:
* - save
* - recall
* - delete (cal data only)
*
* An error message is displayed when trying to recall or delete data
* from an empty register.
*
* INPUTS--
* nmn = register number selected
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* tell
* save_data
* recall_data
* save_cal
* clear_cal
* gen_menu
* abort_sueep
* restart_sueep
*
* ERROR CONDITIONS AND RECOVERY--
* No range checking is done on the value of the register selected.
* It is assumed that the calling routine passes a value corresponding
* to the softkey that is pressed.
*
* NOTES--
* This routine applies only to instrument states and cal data which
* have corresponding data register menus to select from.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* display message indicating current bubble function being done
* update current register number to value of register selected
* abort the sueep
* IF current data type selected = instrument state THEN

```

```

* save or recall instrument state depending on bubble function
* ELSE
* save, recall, or delete cal data depending on bubble function
*
*****
* REVISION LOG--
*
*****
DECLARATION--
:
SUBROUTINE reg_chosen;
&
$DOC-&

BEGIN
reg_num := (IF reg_num < 0 THEN $WP-ID call&
            -reg_num
            ELSE
            costand_token + 1 - end_reg_1);
IF (tape_num_fn = record_op) OR (tape_num_fn = restore_op) THEN
reg_data
ELSE
BEGIN
compute_tell (data_type_str, prompt2[tape_nbn_fn]);
abort_sueep;
IF data_type = state_file THEN
IF tape_nbn_fn = save_op THEN
save_data(data_addr, data_byte_cnt, data_type, reg_num)
& recall_op &
ELSE
BEGIN
recall_type := normal_recall;
IF (reg_num = 8) THEN
recall_data (ROWS(last_state), data_type, prior_state)
ELSE
recall_data (data_addr, data_type, reg_num);
END
END
ELSE
IF data_type = cal_file THEN
BEGIN
IF tape_nbn_fn = clear_op THEN
BEGIN
IF clear_cal (reg_num) THEN
beep (done_tone);
clear_haran_cal (reg_num);
END
ELSE
BEGIN
default_cal_set := reg_num;
highlight_on (cnd_reg_1, cnd_reg_8);
IF tape_nbn_fn = save_op THEN
save_cal;
END;
pop_menu (CRL_MENU);
END;
restart_sueep;

```

```

END;
END reg_chosen;

```

```

REJECT;
COMMENT
$DOC+

NAME--
reg_prompt
*****
* SHORT DESCRIPTION--
* prompt user to select a save/recall register
*
* EXTENDED DESCRIPTION--
* This routine displays a message prompting the user to select a
* data register from which to record or restore data on tape, or
* from which to delete data from (specifically cal coefficients).
* The prompt is constructed based on the current tape or bubble
* operation selected (tape_nbn_fn) and the data type selected
* (data_type). These variables index tables containing the message
* numbers and strings to create the prompt.
*
* INPUTS--
* none
*
* OUTPUTS--
* message prompt on display
*
* ROUTINES CALLED--
* compute_tell
*
* ERROR CONDITIONS AND RECOVERY--
* No range checking is done on the value of tape_nbn_fn (tape fontion
* selected) into fixed size table, tape_prompt.
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* display prompt to select data register
*
*****
* REVISION LOG--
*
*****
$DOC-;
SUBROUTINE reg_prompt;
compute_tell (data_type_str, prompt1[tape_nbn_fn]);

```

```

REJECT;
COMMENT
$DOC+

NAME--
menu_incr
*****
* SHORT DESCRIPTION--
* determines whether to increase or decrease a menu level
*
* EXTENDED DESCRIPTION--
* This routine returns an increment value (1 or -1) which indicates
* whether to increase or decrease a menu level. It is invoked by
* routines which generate the commonly used save/recall register menu
* depending on whether it is generated as a result of the [PRIOR MENU]
* key or other keys/softkeys.
*
* A global variable, prior_menu, determines whether or not the [PRIOR
* MENU] was pressed, and consequently returns an increment of -1.
*
* INPUTS--
* none
*
* OUTPUTS--
* 1 = increase to next menu level for generating data register menu
* -1 = decrease to prior menu level for generating data register menu
*
* ROUTINES CALLED--
* none
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* IF [PRIOR MENU] key was NOT pressed THEN
* return +1
* ELSE
* return -1
* reset prior menu flag
*
*****
* REVISION LOG--
*
*****
$DOC-;
INTEGER SUBROUTINE menu_incr;
BEGIN
IF NOT prior_reg_menu THEN

```

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```

menu_incr := 1
ELSE
BEGIN
  menu_incr := -1;
  prior_reg_menu := FALSE;
END;
END menu_incr;

```

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```

REJECT;
COMMENT
$DOC+
NAME--
  gen_cal_info
*****
*
* SHORT DESCRIPTION--
*   displays softkey menu of cal data save/recall registers
*
* EXTENDED DESCRIPTION--
*   This routine sets up the current cal data storage operation and
*   displays the register menu from which to select a register to save,
*   recall, or delete data. An asterisk is placed to the left of any
*   register containing data after the menu is displayed.
*
* INPUTS--
*   op * value indicating a save, recall, or delete cal data.
*
* OUTPUTS--
*   none
*
* ROUTINES CALLED--
*   set_data_type
*   gen_menu
*   printch
*
* ERROR CONDITIONS AND RECOVERY--
*   No range checking is done on the value of the cal data operation.
*   It is assumed that the calling routine passes a value corresponding
*   to the softkey that is pressed.
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   update current data type selected as cal data
*   update data type annotation for register menu
*   update current bubble function selected based on parameter, OP
*   display message prompting user to save or recall data
*   display softkey menu of registers
*   scan bubble directory for cal data and place an asterisk to the left
*   of any register containing data
*
*****
* REVISION LOG--
*   10/7/83 -- eliminated save/recall function of menu,
*           used to give a choice of which register to save to or
*           recall from by default (via DONE (cal) and CORRECTION
*           ON keys, respectively).
*   10/10/83 -- highlight default cal save/recall registers

```

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```

*****
DECLARATION--
;
PROCEDURE gen_cal_info (op);
  VALUE op; INTEGER op;          ENTRY;
&
$DOC-&
BEGIN
  INTEGER i;
  set_data_type (cal_file);
  IF (type_nbn_fn := op) = clear_op THEN
    reg_prompt;
  highlight_command (cnd_reg_1-1+default_cal_set); & default register &
  IF NOT fix_reg_menu THEN
    BEGIN
      change_softkey (" ", cnd_reg_5, 1); & delete "power up" &
      change_softkey ("* 8 ", cnd_reg_8, 2); & delete "last state"&
      fix_reg_menu := TRUE;
    END;
  gen_menu (REG_MENU, menu_incr);
  FOR i := 0 TO 7 DO
    IF nbn_dir[i+1] = 0 THEN
      & indicate empty reg: * n --> n &
      printch (field[i+8], ' ');
  END gen_cal_info;

```

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```

REJECT;
COMMENT
$DOC+
NAME--
  gen_save_menu
*****
*
* SHORT DESCRIPTION--
*   displays save/recall menu for instrument states
*
* EXTENDED DESCRIPTION--
*   This routine generates the softkey menu for saving or recalling
*   data. This menu is a modification of the "register menu" after it
*   has been displayed. For saving instrument states, only 7 registers
*   are displayed to choose from. For recalling instrument states,
*   the 8th register softkey is annotated as [LAST STATE] for the
*   purpose of recalling the "last" known state that the instrument was
*   in.
*
* INPUTS--
*   fn * value indicating a save or recall data operation
*
* OUTPUTS--
*   none
*
* ROUTINES CALLED--
*   neu_data
*   gen_menu
*   blank_softkey
*   change_softkey
*
* ERROR CONDITIONS AND RECOVERY--
*   No range checking is done on save/recall operation value (fn).
*   It is assumed that the calling routine passes a value corresponding
*   to the (save/recall) key that is pressed.
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   update current data type selected as instrument state data
*   update current bubble function selected based on parameter, FN
*   display message prompting user to save or recall data
*   display softkey menu of registers
*   IF bubble function is saving data THEN
*     delete last softkey (reg 8)
*   ELSE
*     modify last softkey's annotation to read "LAST STATE"
*
*****
* REVISION LOG--

```

```

* 10/10/83 -- turn off highlights that may have been on due to the
* CRL use of the menu
*
*****
DECLARATION--
PROCEDURE gen_save_menu(fn);
VALUE fn; INTEGER n;
ENTRY;
$
$DOC-$

BEGIN
INTEGER i;
mno_data(state_file);
highlight_off(cnd_reg_1, end_reg_8);
tape_nbn_fn := fn;
reg_prompt;
IF fix_reg_menu THEN
BEGIN
change_softkey ("POWER UP", end_reg_5, 1);
change_softkey ("LAST STATE", cnd_reg_8, 2);
fix_reg_menu := FALSE;
END;
i := (IF fn > delete_op THEN 0 ELSE menu_incr);
prior_reg_menu := FALSE;
gen_menu (REG_MENU, i);
blank_softkey (5);
blank_softkey (6);
IF fn <> recall_op THEN      & delete LAST STATE for non-RECALL &
blank_softkey (7);
END gen_save_menu;

```

```

REJECT;
COMMENT
$DOC$

NAME--
gen_nbn_menu
*****
SHORT DESCRIPTION--
generates cal kit or memory register menu
EXTENDED DESCRIPTION--
This routine generates and modifies the general purpose data reg
menu (REG_MENU) for cal kit or memory depending on the currently
selected data type to be recorded or restored via tape.
For cal kits, only 2 registers are displayed. For memory traces,
the first 4 registers are displayed. Each softkey in these menus
will contain an "*" to the left of the label to indicate whether
the corresponding register contains data.
These menus are displayed as part of the recording or restoring
sequence of individual data registers from bubble.
INPUTS--
none
OUTPUTS--
none
ROUTINES CALLED--
highlight_off
gen_menu
blank_softkey
printrch
ERROR CONDITIONS AND RECOVERY--
NOTES--
Cal kit data menu generates only the first 2 data registers.
Memory trace data menu generates only the first 4 data registers.
Any cosmetic changes to the position and number of registers must
be made at this level.
AUTHOR--
*****
INITIAL REFINEMENT--
display prompt to select data register
turn off any highlights (possibly generated by use of menu by cal)
generate data register menu
IF currently selected data = memory trace THEN
blank out last 4 softkeys
check memory trace directory and display "*" by data registers
that contain memory

```

```

* ELSE
* IF currently selected data = cal kit THEN
* blank out all but first 2 softkeys
*
*****
REVISION LOG--
*****
$DOC-$
PROCEDURE gen_nbn_menu;
BEGIN
INTEGER i;
reg_prompt;
highlight_off(cnd_reg_1, end_reg_8);
gen_menu (REG_MENU, menu_incr);
IF data_type = memory_file THEN
FOR i := 1 TO 4 DO
BEGIN
IF nbn_dir[mem_dir_offset+i] = 0 THEN
& indicate empty reg: * n --> n &
printrch (field[i+7], ' ');
blank_softkey (i+3);
END
ELSE
IF data_type = cal_std_file THEN & display only 2 registers for std &
FOR i := 2 TO 7 DO
blank_softkey (i);
END gen_nbn_menu;

```

```

REJECT;
COMMENT
$DOC$

NAME--
select_nbn_menu
*****
SHORT DESCRIPTION--
determine which data register menu to generate
EXTENDED DESCRIPTION--
This routine determines which routine to call that modifies the data
register menu based on the data type selected.
INPUTS--
none
OUTPUTS--
none
ROUTINES CALLED--
gen_save_menu
gen_cal_info
gen_nbn_menu
ERROR CONDITIONS AND RECOVERY--
The last ELSE statement assumes that the data type is that of
MEMORY TRACE or CAL KIT. Other data types (non-instrument state,
cal) are not range checked and will generate a full data register
menu even if that data type is not stored in bubble.
NOTES--
AUTHOR--
*****
INITIAL REFINEMENT--
If data type = instrument state THEN
call routine which generates instrument state register menu
ELSE
IF data type = cal coefficients THEN
call routine which generates the cal coeff register menu
ELSE
call routine which generates cal kit and memory trace menus
*****
REVISION LOG--
*****
$DOC-$
SUBROUTINE select_nbn_menu;
BEGIN
IF data_type=state_file THEN

```

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```

gen_save_menu(tape_nbn_fn)
ELSE
IF data_type=cal_file THEN
gen_cal_info (Tape_nbn_fn)
ELSE
gen_nbn_menu;
END ##lect_nbn_menu;
    
```

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```

$EJECT;
COMMENT
$DOC+

NAME--
gen_reg_menu
*****

* SHORT DESCRIPTION--
* generate appropriate menu based on tape/bubble operation selected
*
* EXTENDED DESCRIPTION--
* This routine is called upon selecting a data type softkey to
* record, restore, or delete from tape. It generates the data
* register menu for data types found in bubble or the data file menu
* for data types found only in RWI.
*
* INPUTS--
* type * data type selected
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* select_nbn_menu
* gen_file_menu
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* On deleting tape files, the data registers menu is not generated
* for data types found in bubble memory.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* set new data type selected
* IF tape operation <> delete THEN
* generate data register menu
* ELSE
* generate data file menu
*
*****
* REVISION LOG--
*
*****
$DOC-;
PROCEDURE gen_reg_menu (type); VALUE type; INTEGER type;
BEGIN
new_data (type);
IF tape_nbn_fn <> ddelete_op THEN
select_nbn_menu
    
```

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```

ELSE
gen_file_menu (type);
END gen_reg_menu;
    
```

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```

$EJECT;
COMMENT
$DOC+

NAME--
gen_last_reg_menu
*****

* SHORT DESCRIPTION--
* generates prior data register menu
*
* EXTENDED DESCRIPTION--
* This routine generates the data register menu which is modified
* after it is displayed according to the data type represented.
* This routine is invoked by the procedure previous_menu which is
* called upon pressing the [PRIOR MENU] key.
*
* A prior menu flag is set to indicate to the routines which actually
* generate and modify the menu that the menu level is to decrease.
*
* INPUTS--
* none
*
* OUTPUTS--
* modified data register menu
*
* ROUTINES CALLED--
* select_nbn_menu
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* set prior menu flag
* call routine to determine menu modification
*
*****
* REVISION LOG--
*
*****
$DOC-;
SUBROUTINE gen_last_reg_menu; ENTRY;
BEGIN
prior_reg_menu := TRUE;
select_nbn_menu;
END gen_last_reg_menu;
    
```

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```

REJECT;
PROCEDURE hpib_call (type, fn, reg);
VALUE type, fn, reg; INTEGER type, fn, reg;
BEGIN
  new_data (type);
  tape_nbm_fn := fn;
  reg_num := -reg;
  reg_chosen;
END hpib_call;

```

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```

REJECT;
PROCEDURE select_default_set (reg);
VALUE reg; INTEGER reg;
hpib_call (cal_file, save_op, reg);
ENTRY;

PROCEDURE save_cal_set (reg);
VALUE reg; INTEGER reg;
hpib_call (cal_file, save_op, reg);
ENTRY;

PROCEDURE delete_cal_set (reg);
VALUE reg; INTEGER reg;
hpib_call (cal_file, clear_op, reg);
ENTRY;

```

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```

REJECT;
COMMENT
$DOC+

NAME--
  save_last_state
*****
*
* SHORT DESCRIPTION--
* saves "last instrument state" information
*
* EXTENDED DESCRIPTION--
* This routine saves a partial instrument state containing enough
* information to reconstruct entire instrument state. A "last state"
* is saved between changes to major instrument state variables, so
* that a state prior to these changes can easily be recalled without
* the user explicitly saving it away in a register.
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* save_data
* clear_message
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* save last instrument state in bubble
* clear message displaying acknowledgment of data that was saved
*****
* REVISION LOG--
*
*****
DECLARATION--
SUBROUTINE save_last_state;
$
$DOC-$
  save_data (ADDRS(last_state), last_state_size, state_file, prior_state);

```

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```

REJECT;
COMMENT
$DOC+

NAME--
  save
*****
*
* SHORT DESCRIPTION--
* saves an instrument state over public NP-IB
*
* EXTENDED DESCRIPTION--
* This routine saves an instrument state in response to a public
* NP-IB mnemonic. This by-passes bringing up the save/recall menu
* followed by selecting a register to save the data into.
*
* INPUTS--
* reg = number to save instrument state in
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* abort_sweep
* save_data
* restart_sweep
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* ROIMDR--
*
*****
* INITIAL REFINEMENT--
* abort any sweep in progress
* call routine to save an instrument state in register
* restart any sweep that was aborted
*****
* REVISION LOG--
*
*****
DECLARATION--
PROCEDURE save (reg); VALUE reg; INTEGER reg;
$
$DOC-$
  hpib_call (state_file, save_op, reg);

```

SDTMGR.WORK.P08510 THU, DEC 22, 1983, 10:35 AM PAGE 43

```

REJECT;
COMMENT
$DOC+

NAME--
recall
*****
*
* SHORT DESCRIPTION--
* recalls an instrument state over public NP-18
*
* EXTENDED DESCRIPTION--
* This routine recalls an instrument state in response to a public
* NP-18 reanonic. This by-passes bringing up the save/recall menu
* followed by selecting a register to recall the data from.
*
* INPUTS--
* reg a number to save instrument state in
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* abort_sweep
* recall_data
* restart_sweep
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*****

* INITIAL REFINEMENT--
* abort any sweep in progress
* call routine to recall an instrument state from a register
* restart any sweep that was aborted
*****

* REVISION LOG--
*****
DECLARATION--
;
PROCEDURE recall (reg); VALUE reg; INTEGER reg;          ENTRY;
$DOC-S

hpsb_call (state_file, recall_op, reg);
    
```

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```

REJECT;
COMMENT
$DOC+

NAME--
recall_preset_state
*****
*
* SHORT DESCRIPTION--
* recalls instrument preset state
*
* EXTENDED DESCRIPTION--
* This routine recalls the instrument preset state in response to
* pressing the "preset" key on the front panel. The sweep is aborted
* prior to recalling data and restarted after data is recalled from
* bubble.
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
* tell
* warn
* clear_message
* abort_sweep
* restart_sweep
* recall_data
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*****

* INITIAL REFINEMENT--
* display message indicating data being loaded
* abort sweep
* recall data (instrument preset state) from bubble
* IF error in recalling THEN
* display error message
* restart sweep
*****

* REVISION LOG--
*****
DECLARATION--
;
SUBROUTINE recall_preset_state;          ENTRY;
$DOC-S
    
```

SDTMGR.WORK.P08510 THU, DEC 22, 1983, 10:35 AM PAGE 45

```

BEGIN
tell (loading_data);
abort_sweep;
recall_type := preset_recall;
init_softkeys;
IF NOT recall_data (RDRS(man_save), state_file, preset_state) THEN
BEGIN
clear_message (recall_error);
macro_warn (recall_error, preset_macro);
END;
restart_sweep;
END recall_preset_state;
    
```

SDTMGR.WORK.P08510 THU, DEC 22, 1983, 10:35 AM PAGE 46

```

REJECT;
COMMENT
$DOC+

NAME--
recall_power_on_state
*****
*
* SHORT DESCRIPTION--
* recalls "power up" instrument state register
*
* EXTENDED DESCRIPTION--
* This routine is called only on "power up" and recalls the instrument
* state contained in a designated "power up" register (1).
* Bubble function variables are initialized at this point as well as
* tape function variables (done through an externally declared
* routine. After the data has been recalled from bubble into RRU,
* the "last state" information of the current instrument state is
* saved.
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
* init_tape_mgr
* bubble_ok
* recall_data
* save_last_state
* tell
* clear_message
*
* ERROR CONDITIONS AND RECOVERY--
* R bubble failure (i.e. no 2nd bubble, broken or uninitialized 2nd
* bubble) prior to recalling data will cause a fatal message to be
* displayed which consequently hangs the system (via external routine
* bubble_ok).
*
* NOTES--
*
* AUTHOR--
*****

* INITIAL REFINEMENT--
* initialize tape and bubble variables
* IF data bubble is initialized and working THEN
* recall data from bubble
* clear recall acknowledgment message from display
* save "last state"
* ELSE
* hang system
*
*****

* REVISION LOG--
    
```


SOTNR.WORK.PDS10 THU, DEC 22, 1983, 10:35 AM PAGE 47

```

*
*****
DECLARATION--
SUBROUTINE rcall_power_on_stats;          ENTRY;
$
$QDC-$
BEGIN
  init_tape_ngr;
  init_softkeys;
  icll (loading_data);
  tape_nbr_in := 0;
  rsg_nbr := 1;
  prior_rsg_nbr := fix_rsg_nbr := data_in_bubble := FALSE;
  ast_data_type (otape_file);
  IF bubble_ok THEN
    BEGIN
      rcoll_data (RDNS(nin_save), otape_file, pur_on_otate);
      clear_message (data_recalled);
      save_last_stats;
    END;
  END;
END rcall_power_on_stats;

$FILE fdtngr.work;

ENBR

```

AFFT.WORK.PDS10 THU, DEC 22, 1983, 10:35 AM PAGE 1

```

RSHB,1
MED FFT routines jtb ( from Hds ) Feb,1982
NRW FFT,7
URL
*
* UNWINDING uses all registers ( or most )
R0 REG 0 usually R (first) data value ( mantissa )
R1 REG 1 usually b (second) data value ( mantissa )
R2 REG 2 usually R (first) data value ( exp )
R3 REG 3 usually G (second) data value ( exp )
R4 REG 4 used for exp arithmetic
R5 REG 5 Angle delta for sin/cos table
R6 REG 6 Inner loop counter master value in 2(S)
R7 REG 7 Outer loop counter master value in 8(S)
R8 REG 8 ptr to microcode napper ( hardware math )
R9 REG 9 ptr to R (first) data value
R10 REG 10 ptr to S (second) data value
R11 REG 11 ptr to sin_cue table fur S data value
R12 REG 12 not used ( used to be )
R13 REG 13 constant 12 not really needed
S REG 15
*
* STACK
*
* 0 separation between R,B data in outer loop ( bytes )
* 2 separation between R,B data in outer loop (data pts)
* .4 Initial data array address -- 32 bit
* 8 Inner loop counter
* 80 Initial sin_cue array address -- 32 bit
*
* bees the In-place decimation in freq with natural error twiddles.
* see NATHAN (1974) fig 11-4c or OPPENHEIM/SCHWIFFER (1975) fig 6.15
* An outer loop starts at 1 increasing to 1/2 FFT size, with
* an inner loop starting at 1/2 FFT size decreasing to 1
* Basic butterfly is R,B inputs
* R+B, (R-b)*W outputs ( W is the twiddle )
*
* Uses a full 360 deg sin_cue table, and attempts to avoid npye if
* not needed.
* Older version use 90 deg table
* was slower 270 vs 220 nS -- took less space 250 vs 350 bytes
*
* Major changes from Dave's version were
* Word writes only to RAN --- maybe display ran
* Met fixed to just 1024 pt transforms
*
ENT FFT
ENT iffz
EXT XFRZP REGULAR 2 PT XFM
EXT XFR2O 2 PT XFA N/O sin/cos NPY
EXT sine_cos
EXT preempt

```

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```

*EJECT
hftaz EDU 3072 NALF FFT SIZE *6 these are the FFT size
ffftaz EDU 512 NALF FFT SIZE only used just below
can be set by a parameter
*
*fftang EDU A
*ifftang EDU -4
*cpwaz EDU E
*
*fft MOVE.W #ifftang, R5
* LEA sine_cos.L, R11
* MOD.L #1000, R11
* BRR FFTS
*
*fft MOVE.W #fftang, R5 ANGLE ADDELTA
* LEA sine_cos.L, R11
*
*FFTS: MOVE.L R11, -(S) STORE INIT ANGLE PTR
* MOVE.W #1, -(S) OUTER LOOP INIT VALUE
* MOVE.L #0, -(S) ADDR OF DATA ARRAY
* MOVE.W #ffftaz, -(S) INNER LOOP INIT VALUE
* MOVE.U #hftaz, -(S) DATA ADDELTA
* MOVE.W #12, R13 CONSTANT 12
*

```

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```

*EJECT start new inner/outer loop ptrs
*
*FFTO: MOVE.L 4(S), R9 INIT LOWER RORPTR
* MOVE.L R9, R10
* ROD.W 4(S), R10 INIT UPPER RORPTR
* MOVE.W 8(S), R7 INIT OUTER LOOP progress from 1 to 1/2 size
*
* NOTE: ROUTINE ASSUMES ADDRESS ARRAY DOES NOT CROSS
* THE 64Kbyte ADDRESS TRANSITION.
*
* MOVE.L (R9)+, R0 get R (first) point
* MOVE.W (R5)+, R2
*
* outer loop
*
*FFTO1: MOVE.L 10(S), R11 INIT ANGLE PTR
* MOVE.W 2(S), R6 INIT INNER LOOP CTR progress 1/2 size to 1
* LEA XFR2O, R5
*
* MOVE.L (R10)+, R1 get R (second) data point
* MOVE.W (R10)+, R3
*
* SUB.W R3, R2 * Find exp difference
* RVC FFT3 * check for over/underflow
* SSR ovf_R2R3
*
*FF13: MOVE.L #0, (R8)+
* MOVE.L R1, (R5)+
* MOVE.W R2, (R3)+ ROD R + R first half of butterfly
*
* TST.W R2
* ANI FFT31
* ADD.B R2, R3
*
*FF131: SUBO #cpwaz, R9 set back R (first) data ptr
*
* MOVE.W (R8)+, R4
* MOVE.W (R5)+, (R9)+ STORE RESULT over original R (first) data
* MOVE.W (R8)+, (R9)+ word writes for display ran
* MOVE.L R0, (R8)+
* MOVE.L R1, (R8)+
* MOVE.W R2, (R5)+ SUB R - S second half of butterfly
* note: no sin/cos
*
* ADD.W R3, R4
* RVC FFT41
* SSR ovf_B4
*
*FF141: MOVE.W R4, (R9)+ STORE EXP over original R (first) data
*
* MOVE.W R3, R4
* MOVE.L (R10)+, R1 get next R (second) data
* MOVE.W (R10)+, R3
* SUB.W R13, R10 reset B (second) data ptr
* MOVE.W (R5)+, (R10)+ STORE RESULT over original R (second) data
* MOVE.W (R5)+, (R10)+ word writes to display ran
*
* ADD.W R1, R3
* ROD.B (R8)+, R4
* RVC FFT51 over/underflow check

```


BEFT.WORK.P08510

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```

BCNG #4, D0
BCA bit_rev
BCNG #3, R0
BCG bit_rev
BCNG #2, R0
BCG bit_rev
BCNG #1, R0
BCG bit_rev
JSR preempt.L      release the processor for higher priority use
RTS
bit_rev MOVE.W BC, R1
MOV.W R1, R1
RPO.U R0, R1      npy by 3 the doubled R0 -- to get byte index
LER 0(R0,R1.W), R10
WRR loop
e
END

```

CFIFO.WORK.P08510

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```

INTEGER CONSTANT sup_brk_fifo_size:=5,
                  token_fifo_size := 8,
                  keyboard_fifo_size := 8,
                  public_b_fifo_size := 8,
                  array_update_fifo_size := 8;

```

FFIFO.UORK.P08510

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```

PROCEDURE init_fifo(fifo, eize, resource, not_full, not_empty);
  VALUE eize, resource, not_full, not_empty;
  INTEGER ARRAY fifo[*];
  INTEGER eize, resource, not_full, not_empty;    EXTERNAL;
PROCEDURE write_fifo(fifo, number);
  VALUE number;
  INTEGER ARRAY fifo[*];
  INTEGER number;                                EXTERNAL;
INTEGER PROCEDURE read_fifo(fifo);
  INTEGER ARRAY fifo[*];                        EXTERNAL;
ADOLEARN PROCEDURE empty_fifo(fifo);
  INTEGER ARRAY fifo[*];                        EXTERNAL;

```

SFIFO.UORK.P08510

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```

#68KL,P,"fifo"
REGIM
#FILE cdebug.work;          & debug S
#FILE ftern.work;          & debug &
#FILE fkernel.work;
#FILE fkernel4.work;
#FILE crina.work;
#FILE cfifo.work;

```

SFIFO.UORK.P08510 THU, DEC 22, 1983, 10:35 AM PAGE 2

```

OBJECT:
COMMENT                                fifo
*****
*
* MODULE fifo
*
* ENTRY POINTS:
*
*   init_fifo(fifo, size, resource, not_full, not_empty)
*   write_fifo(fifo, value)
*   read_fifo(fifo)
*
* NOTE:
*   Routines in this module use a fifo which must be defined as
*   follows:
*
*   INTEGER CONSTANT size := your fifo's size
*   INTEGER ARRAY fifo[-6:size]
*
*   Three resource identification numbers (rins) must be allocated in
*   the file FRINS -- one for your fifo's resource number, and two for
*   the "not_empty" and "not_full" signals.
*
*   The fifo must be initialised before use by the call:
*   init_fifo(fifo, size, resource, not_full, not_empty)
*   Once initialized, you need not ever use any of the parameters
*   except "fifo" again.
*
*   The purpose of this module is to define a fifo data-type and operators
*   for it. The desire was to hide as much knowledge of the structure
*   of the fifo as possible. The fifo is currently (16 Oct 81)
*   implemented as a circular buffer in the array.
*
*****
GLOBAL INTEGER ARRAY token_fifo[-6:token_fifo_size];
GLOBAL INTEGER ARRAY keyboard_fifo[-6:keyboard_fifo_size];
GLOBAL INTEGER ARRAY public_ib_fifo[-6:public_ib_fifo_size];
GLOBAL INTEGER ARRAY array_update_fifo[-6:array_update_fifo_size];

INTEGER CONSTANT head_index := -6, & offsets from fifo origin. &
tail_index := -5,
not_empty_index := -4,
not_full_index := -3,
resource_index := -2,
size_index := -1;

```

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```

OBJECT:
COMMENT                                init_fifo
*****
*
* EXTERNAL SPECIFICATION FOR init_fifo
*
* FUNCTION: To initialize a fifo data type -- includes the fifo array
*           and the associated resource number and signal variables.
*
* DECLARATION INFORMATION:
*   PROCEDURE init_fifo( fifo, size, resource, not_full, not_empty )
*     VALUE size, resource, not_full, not_empty
*     INTEGER ARRAY fifo[*]
*     INTEGER size, resource, not_full, not_empty
*
* INPUT:  fifo    the array in which the fifo will be built
*         size    the size (maximum index) of the fifo array
*         resource a resource identification number for the fifo
*         not_full a resource identification number for signalling
*         not_empty a resource identification number for signalling
*
* OUTPUT: none
*
* EXTERNAL EFFECTS: none
*
*****
*
* LOGIC INFORMATION FOR init_fifo
*
* PROCEDURES CALLED: none
*
* INITIAL REFINEMENT:
*
*   initialize the fifo resource number.
*   initialize the fifo signal variables.
*   initialize the variables in the fifo prefix (locations -6 to -1).
*
*****
PROCEDURE init_fifo(fifo, size, resource, not_full, not_empty);
VALUE size, resource, not_full, not_empty;
INTEGER ARRAY fifo[*];
INTEGER size, resource, not_full, not_empty;          ENTRY;
BEGIN & init_fifo &
  resource_init ( resource );
  signal_init ( not_full, size );
  signal_init ( not_empty, 0 );

  fifo[size_index] := size;
  fifo[resource_index] := resource;
  fifo[not_full_index] := not_full;
  fifo[not_empty_index] := not_empty;
  fifo[head_index] := 0;
  fifo[tail_index] := 0;
END init_fifo;

```

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```

OBJECT:
COMMENT                                write_fifo
*****
*
* EXTERNAL SPECIFICATION FOR write_fifo
*
* FUNCTION: To insert a value into the fifo.
*
* DECLARATION INFORMATION:
*   PROCEDURE write_fifo( fifo, number )
*     VALUE number
*     INTEGER ARRAY fifo[*]
*     INTEGER number
*
* INPUT:  fifo    the fifo array
*         number  the integer value to be inserted into the fifo
*
* OUTPUT: none
*
* EXTERNAL EFFECTS: If the fifo is full, the calling routine will be
*                   suspended until there is room in the fifo to insert
*                   the value.
*
*****
*
* LOGIC INFORMATION FOR write_fifo
*
* PROCEDURES CALLED: none
*
* INITIAL REFINEMENT:
*
*   acquire the fifo.
*   If fifo is full then wait until not full.
*   insert the number in the fifo and update the index.
*   send the not empty signal to any process that may be waiting.
*   release the fifo.
*
* COMMENT: Since there can be multiple fifo writers and only one process
*           is allowed to wait for a signal at a time, the "acquire" serves to
*           both protect the "wait" and to keep two processes from interrupting
*           each other during the tail index increment.
*
*****
PROCEDURE write_fifo(fifo, number);
VALUE number;
INTEGER ARRAY fifo[*];
INTEGER number;          ENTRY;
BEGIN & write_fifo &
  acquire( fifo[resource_index] );
  wait( fifo[not_full_index] );

  IF fifo.debug THEN
    BEGIN & if &
      USTR("write_fifo: #"); UHex(ADDRS(fifo),8);
      WHex(number);
    & DEBUG &
    & DEBUG &
    & DEBUG &

```

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```

      CRUF;                                & DEBUG &
      END; & if &                            & DEBUG &
      fifo[ fifo[tail_index] ] := number;
      fifo[tail_index] := * If fifo[tail_index] >= fifo[size_index] THEN 0
      ELSE fifo[tail_index] * 1;
                                & increment module fifo size &
      send( fifo[not_empty_index] );
      release( fifo[resource_index] );
      END write_fifo;

```

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```

REJECT;
COMMENT: read_fifo
*****
* EXTERNAL SPECIFICATION FOR read_fifo
*
* FUNCTION: To read a value from the fifo.
*
* DECLARATION INFORMATION:
*   PROCEDURE read_fifo( fifo )
*     INTEGER ARRAY fifo[*]
*
* INPUT: fifo      the fifo array
*
* OUTPUT: read_fifo the integer value from the fifo
*
* EXTERNAL EFFECTS: If the fifo is empty, the calling routine will be
*                   suspended until the fifo is not empty.
*
* COMMENT: There can be only one fifo reader.
*
*****
* LOGIC INFORMATION FOR read_fifo
*
* PROCEDURES CALLED: none
*
* INITIAL REFINEMENT:
*
*   If fifo is empty then wait until not empty.
*   remove the number from the fifo and update the index.
*   send the not full signal to any process that may be waiting.
*
*****
INTEGER PROCEDURE read_fifo(fifo);
INTEGER ARRAY fifo[*];                                ENTRY;
BEGIN & read_fifo &
  wait( fifo[not_empty_index] );

  read_fifo := fifo[ fifo[head_index] ];
  IF fifo debug THEN                                & DEBUG &
    BEGIN & if &                                    & DEBUG &
      USTR("read_fifo: "); UMEX(RDRS(fifo),&);      & DEBUG &
      UMEX( fifo[ fifo[head_index] ] );            & DEBUG &
      CRUF;                                         & DEBUG &
    END; & if &                                     & DEBUG &
    fifo[head_index] := * If fifo[head_index] >= fifo[size_index] THEN 0
    ELSE fifo[head_index] + 1;
                                & increment module fifo size &
  send( fifo[not_full_index] );
END read_fifo;

```

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```

REJECT;
COMMENT: empty_fifo
*****
* EXTERNAL SPECIFICATION FOR empty_fifo
*
* FUNCTION: To return true if the fifo is empty. This enables a routine
*           the check for an entry in a fifo without being suspended
*           until the fifo is not empty.
*
* DECLARATION INFORMATION:
*   BOOLEAN PROCEDURE empty_fifo( fifo )
*     INTEGER ARRAY fifo[*]
*
* INPUT: fifo      the fifo array
*
* OUTPUT: empty_fifo true if the fifo is empty
*
* EXTERNAL EFFECTS:
*   none
*
*****
* LOGIC INFORMATION FOR empty_fifo
*
* PROCEDURES CALLED: none
*
* INITIAL REFINEMENT:
*
*   acquire the fifo.
*   return TRUE if fifo is empty, false otherwise.
*   release the fifo.
*
*****
BOOLEAN PROCEDURE empty_fifo(fifo);
INTEGER ARRAY fifo[*];                                ENTRY;
BEGIN & empty_fifo &
  empty_fifo := NOT pending( fifo[not_empty_index] );
END empty_fifo;

```

END6

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```

FILE cfifo.work;

EXTERNAL INTEGER ARRAY fifo_sup_brk[-6:sup_brk_fifo_size];
EXTERNAL INTEGER ARRAY token_fifo[-6:token_fifo_size];
EXTERNAL INTEGER ARRAY keyboard_fifo[-6:keyboard_fifo_size];
EXTERNAL INTEGER ARRAY public_ib_fifo[-6:public_ib_fifo_size];
EXTERNAL INTEGER ARRAY array_update_fifo[-6:array_update_fifo_size];

```

PFL1.UORK.POSS10 THU, DEC 22, 1983, 10:35 AM PAGE 1

MSNB,8
MED TYPE 2 ARITHMETIC - APR 25 84
MAM FLTP7,7,"DOS/jtb MP# 83"
ENT ADD2,ADD2N,POD2N,ADD2T,MPY2,MPY2N,MPY2T,MPY2T

EXT LDR2N,LDR2N,LDR2T,LDR2G
EXT ADDLF,SUBLF,LLDNY,DEHP,MPYLF
EXT LLDND,LLDND,DIVFP,MYRN,MPYDL

R0 REG 0
R1 REG 1
R2 REG 2
R3 REG 3
R4 REG 4
R5 REG 5
R6 REG 6
R7 REG 7
R8 REG 8
R9 REG 9
R10 REG 10
R11 REG 11
R12 REG 12
R13 REG 13
R14 REG 14
R15 REG 15

* AS MUCH AS REASONABLE THESE ROUTINES ATTEMPT TO DUPLICATE
* LYNN'S PRESENT GOOD FLOATING POINT ROUTINES, BUT USING
* THE 85101 MATH HARDWARE WHERE POSSIBLE. THE BASIC KNOWN
* DIFFERENCES ARE
* 1. REPRESENTATION OF 0: LYNN SOMETIMES USES 0*2^0, I PREFER 0*2^-256
* THESE ROUTINES PRESENTLY MAKE CHECKS ADDED SO THEY CAN
* GRACEFULLY ACCEPT LYNN'S "0" BUT THEY WILL OUTPUT 0*2^N
* WHERE N IS AT LEAST 32 SMALLER THAN INPUT EXPONENT.

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MGC MBSX
MEG2 MOVE.L R2,-(S) SAVE R2
MOVE.B R0,R2
GLR.B R0
REC.L R0
BVC MEG20
LSR.L R1, R0
RDO.B R1, R2
BVC MEG20
MOVE #N7, R2
MOVE.B R2, R0
MOVE.L (S)+, R2
RTS

RMS2 TST.L R1
BVC MBSX
RMEC2 EXG R0,R1
BSR MEG2
EXG R0,R1
MBSX RTS

MPY2T JSRX LDR2T
MRR MPY2
MPY2N JSRX LDR2N
MRR MPY2
MPY2G JSRX LDR2G
MRR MPY2
MPY2B JSRX LDR2B
MPY2 MOVE.L R1, LLDND
RDO.B R0, R1
BVC MPY20
BPL MPY21
MOVE #N7, R1
DEB MPY20
MPY21 MOVE #N80, R1
MPY20 CLR.B R0
MOVE.L R0, MPYLF
MOVE.L LLDND, R0
CLR.B R0
TST.L R0
BED MPYRT
RDO.B RDEXP+1, R1
BVC MPY22
BPL MPY23
MOVE #N7, R1
MRR MPY22
MPY23 MOVE #N80, R1
BPY22 MOVE.B R1, R0
MPYRT RTS

* POSSIBLE PROBLEM WITH THIS ADD (SUB, CUP) ROUTINE MAY RESULT
* WHEN X*2^N IS ADDED TO 0*2^M WHERE N > R. IT WILL LOSE (R-N)
* BITS OF X IN THE ALIGNMENT OPERATION. THIS PRESENTLY DOESN'T SEEM
* SIGNIFICANT ENOUGH TO WORRY ABOUT IN NUMERICAL SITUATIONS.

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ADD2T JSRX LDR2T
MRR ADD2
ADD2N JSRX LDR2N
MRR ADD2
BDD2G JSRX LDR2G
MRR ADD2
RDD2R JSRX LDR2R
ADD2 MOVE.L R1, LLDNY
ADD2B MVE ADD201
MOVE.B #N80, R1
BDD201 MOVE.L R0, LLDND
MVE ADD202
MOVE.B #N80, R0
ADD202 SUB.B R1, R0
BVC ADD20
BPL ADD21
RDO.B R0, R1
MOVE #N7, R0
SUB.B R0, R1
MRR ADD20

ADD21 MOVE #N80, R0
ADD20 MOVE.B R0, R0DLF+1
MRR ADD22
RDO.B R0, R1 R1 M8X EXPONENT
ADD22 MOVE.L LLDND, R0
CLR.B R0
TST.L R0
BED ADDRT
RDO.B RDEXP+1, R1
BVC ADD23
BPL ADD24
MOVE #N7, R1
MRR ADD23
BDD24 MOVE #N80, R1
ADD23 MOVE.B R1, R0
ADDRT RTS

SUB2T JSRX LDR2T
MRR SUB2
SUB2N JSRX LDR2N
MRR SUB2
SUB2G JSRX LDR2G
MRR SUB2
SUB2R JSRX LDR2R
MRR SUB2
SBR2T JSRX LDR2T
MRR SBR2
SBR2N JSRX LDR2N
MRR SBR2
SBR2G JSRX LDR2G
MRR SBR2
SBR2R JSRX LDR2R
SBR2 EXG R0,R1
SUB2 MOVE.L R1, SUBLF
MRR ADD20B

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MPY2T JSRX LDR2T
MRR MPY2
MPY2N JSRX LDR2N
MRR MPY2
MPY2G JSRX LDR2G
MRR MPY2
MPY2B JSRX LDR2B
MPY2 MOVE.L R1, LLDND
RDO.B R0, R1
BVC MPY20
BPL MPY21
MOVE #N7, R1
DEB MPY20
MPY21 MOVE #N80, R1
MPY20 CLR.B R0
MOVE.L R0, MPYLF
MOVE.L LLDND, R0
CLR.B R0
TST.L R0
BED MPYRT
RDO.B RDEXP+1, R1
BVC MPY22
BPL MPY23
MOVE #N7, R1
MRR MPY22
MPY23 MOVE #N80, R1
BPY22 MOVE.B R1, R0
MPYRT RTS

* ADD2T JSRX LDR2T
* MRR ADD2
* ADD2N JSRX LDR2N
* MRR ADD2
* BDD2G JSRX LDR2G
* MRR ADD2
* RDD2R JSRX LDR2R
* ADD2 MOVE.L R1, LLDNY
* ADD2B MVE ADD201
* MOVE.B #N80, R1
* BDD201 MOVE.L R0, LLDND
* MVE ADD202
* MOVE.B #N80, R0
* ADD202 SUB.B R1, R0
* BVC ADD20
* BPL ADD21
* RDO.B R0, R1
* MOVE #N7, R0
* SUB.B R0, R1
* MRR ADD20

* ADD21 MOVE #N80, R0
* ADD20 MOVE.B R0, R0DLF+1
* MRR ADD22
* RDO.B R0, R1 R1 M8X EXPONENT
* ADD22 MOVE.L LLDND, R0
* CLR.B R0
* TST.L R0
* BED ADDRT
* RDO.B RDEXP+1, R1
* BVC ADD23
* BPL ADD24
* MOVE #N7, R1
* MRR ADD23
* BDD24 MOVE #N80, R1
* ADD23 MOVE.B R1, R0
* ADDRT RTS

* SUB2T JSRX LDR2T
* MRR SUB2
* SUB2N JSRX LDR2N
* MRR SUB2
* SUB2G JSRX LDR2G
* MRR SUB2
* SUB2R JSRX LDR2R
* MRR SUB2
* SBR2T JSRX LDR2T
* MRR SBR2
* SBR2N JSRX LDR2N
* MRR SBR2
* SBR2G JSRX LDR2G
* MRR SBR2
* SBR2R JSRX LDR2R
* SBR2 EXG R0,R1
* SUB2 MOVE.L R1, SUBLF
* MRR ADD20B

* OIV2T JSRX LDR2T
* MRR DIV2
* DIV2N JSRX LDR2N
* MRR DIV2
* DIV2G JSRX LDR2G
* MRR DIV2
* DIV2R JSRX LDR2R
* MRR DIV2
* DVRT JSRX LDR2T
* MRR DIV2

NOT TOO SURE jtb a M00 y acts like
ABOUT THIS ACCURACY a M00 y/2
FOR A M00 FUNCTION

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```

RSHB,8
MED
NRN FBT,3,"JTB JULY 28,1982"
*
*
*
ENT format_integer,format_double,format_quad,format_real
ENT format_3_cnp,bcd_of_int
*
*
ENT DIV3L,NEG2,TEH1,HPY2,MPY3L,CMP2,CWVE1
*
mah REG 0
lah REG 1
exp REG 2
*
R0 REG 0 REGISTERS: M6SKL - 4 FEB 1980
R1 REG 1
R2 REG 2
R3 REG 3
R4 REG 4
R5 REG 5
R6 REG 6
R7 REG 7
R8 REG 8
R9 REG 9
R10 REG 10
R11 REG 11
R12 REG 12
R13 REG 13
R14 REG 14
R15 REG 15
G REG 13
H REG 14
S REG 15
*
*
ORB
exp_letter: MEX 6570 f,p
            MEX 6EED n,u
            MEX 6020 h,
            MEX 684D k,n
            MEX 4754 G,T
*
*
ORR

```

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```

*REJECT
*****
* format_TYPE
*
* Convert a data value into an ASCII string for output to display,
* NP-18 or whatever.
*
* R large number of formats are available -- fixed, Floating, powers of
* see examplee 3, fixed or free field, etc
*
* All fixed formats are right justified.
*
* Timing approx 600 - 900 uSec depending on input values and options
*
calling protocol:
* RLPNR PROCEDURE format_integer(value,etr,fntcode);
* VALUE value,etr,fntcode;
* INTEGER value; RLPNR str; DOUBLE fntcode; EXTERNAL;
* RLPNR PROCEDURE format_double(value,etr,fntcode);
* VALUE value,etr,fntcode;
* DOUBLE value; RLPNR str; DOUBLE fntcode; EXTERNAL;
* RLPNR PROCEDURE format_quad(value,etr,fntcode);
* VALUE value,etr,fntcode;
* QUAD value; RLPNR str; DOUBLE fntcode; EXTERNAL;
* RLPNR PROCEDURE format_real(value,etr,fntcode);
* VALUE value,etr,fntcode;
* REAL value; RLPNR str; DOUBLE fntcode; EXTERNAL;
* RLPNR PROCEDURE format_3_cnp(value,etr,fntcode);
* VALUE value,etr,fntcode;
* USERS value; ALPHA str; DOUBLE fntcode; EXTERNAL;
* ..... etr:=format(x,etr,X3000R05);
* ..... USTR(format(y,string,fntcode1));
*
* value: R INTEGER, DOUBLE, QUAD, REAL, or USER3
* str: An ALPHA (32 addr value) where the string is to be created
* [-1] location must be setup
* fntcode: A DOUBLE containing the formatting instructions
* An alternative calling sequence that is valid is fntcode as
* two integers or four bytes
*
*****
*
* Variable allocation
*
* stack
* 2sb lab *
* 12(N)* neb 3sb * fntcode
* 2sb lab *
* 3(N)* nsb 3sb * str address
* 4(N)* hsu * rtr baddress
* 0 isu *
* (N)* nsu * eld #
* -2b -1b * flags | leading_digits
* -4(N)* -4b -3b * exponent | exponent/3
*

```

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```

*
* flag: 0: No exponent
* 1: trailing zero delete ( if in decimal part, Not fixed
* 2: nanizea value zero
* 7: Reg input value width)
*
* R0 NSU of value RS next char pointer
* R1 LSU (if needed)
* R2 exp -- power of ten
*
* R7 width
*
*****
* TO BE DONE
* improve speed of internal format to ASCII conversions
*****
*
* fntcode CODING
*
* 12(N)
* bit 31 N/U
* bit 30 output code 0=decimal 1=hex
* bit 29 fixed width 0=off 1=on (leading spaces, trailing zeros)
* bit 28 fixed sign 0=off 1=on (force "+" always)
*
* bit 27 N/U
* bit 26 exponent type1 0 normal 0 n/u 1 sci(3's) 1 letter
* bit 25 exponent type2 0 1 0 1
* bit 24 forced exp 0=off 1=on
*
*
* 13(N)
* bit 23-20 (7-4 of 13(N)): Forced exp in powers of three
* (range +7 * 3 = +21 )
* bit 19-16 (3-0 of 13(N)): Round digit 0= no rounding
* 1= round 2ndNSD
* to 15= round LSD
*
* 14(N)
* bit 15-8 width: max string width (range 1-27F -- 1 to 127 decimal)
* if 0 use inputted string's [-1] val
*
* 15(N)
* bit 7-4 exp offset: the decimal exp is offsetted ( range 0 - 2F )
* essentially a power of ten scaling
* bit 3-0 dec_digits: max # of digits to right of decimal point
* if fixed width not set and trailing digits
* zero, then do not output zero digits
* if 0, no decimal point (range 0-2F, 0 to 15)
* and if forced exp=0 then integer format
* in hex/bin modes, number of significant digits
*
*****

```

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```

*REJECT
* FORMT EXAMPLES
* fntcode
* 30000a03 fix width of 10 chars-floating point out
* 3 decimal digits
* 30050a03 fix width of 10 chars-floating point out
* 3 decimal digits -- round 5thMSD
* 30000a00 fix width of 10 chars-floating point out
* NO decimal digits
* 00000a00 max width of 10 chars-floating point out
* NO decimal digits
* 21100a02 fix width of 10 chars- forced exp +3
* 000D.DDE03
* 01100a02 max width of 10 chars- forced exp +3
* 000D.DDE03 -- trailing zeros delete
* 01000R00 max width of 10 chars-integer format- no exp
* NO decimal digits
* 26000F08 fix width of 15 chars-letter exp (power of 3)
* 8 decimal digits
* 04000F08 max width of 15 chars- power of 3 exp
* 8 decimal digits
* 40000908 8 hex digits plus leading space
*****

```


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```

*EJECT1
format_integer EOU *
  EXTS.L NO
format_double EOU *
  LINK N,N-4
  BTST B6,12(N)  check output code bit(0=decimal 1=hex)
  BEQ f0001
  BSR check_str_width
  BSR output_leading_spaces
  BSR output_hex_chars
  BRN f05x
*
f0001 JSR CRV3a  convert double to hex -- destroy reg R0-R4?
*
fdecimal EOU *
  BSR rrounding
  BSR compute_exp_value
  BSR check_str_width  need to do here to init pointers
  BSR check_needed_width  will also output leading spaces
  BSR output_escii_data
*
fdex EOU *
fexit MOVE.L B(N),R9  compute #eters outputted(sub etart from finish)
  SWI.L R9,R9
  MOVE R9,R0
  SUB.B #1,R0
  MOVE.B R0,(R9)  have # chars to string length
exit MOVE.L R9,R0  leave in R0 string address
*
BRJX N  unwind procedure call
MOVE.L (S)+,B8
MOVB #08,S
JMP (R5)
*
*
*
format_quad EOU *
  LINK N,N-4
  BTST B6,12(N)  check output code bit(0=decimal 1=hex)
  BEQ f0001
  BSR check_str_width
  BSR output_leading_spaces
  CMP.B #04,R7  if more than 3 digits output RSH digite first
  RLE f0101
  SUB.B #5,R7
  BSR output_hex_chars
  MOVE.B R8,R7
f0101 EXG R0,R1  move LSH in R0 to outputted
  BSR output_hex_chars
  BRN f05x
*
f0001 JSR CRV3a  convert quad to hex -- destroy reg R0-R4 ?
  BRN fdecimal
f05x BRN fexit
*
*

```

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```

format_real EOU *
  LINK N,N-4
  BTST B6,12(N)  check output code bit(0=decimal 1=hex)
  BEQ f0001
  BSR check_str_width
  BSR output_leading_spaces
  BSR output_hex_chars
  BRN f05x
*
f0001 JSR CRV2a  convert real to hex -- destroy reg R0-R4,R5?
  BRN fdecimal
f05x BRN fexit
*
*

```

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```

*EJECT1;
* format_3_cnpx converts a USER3 number into a string the consists
* of the NERL,LRG value. Each of the values are formatted accord to
* the fmt_code inputted. Both results are returned in the single string
* provided and are separated by a " ".
format_3_cnpx EOU *
  LINK N,N-4
  BTST B6,12(N)  check output code bit(0=decimal 1=hex)
  BEQ f0001
  BSR check_str_width
  BSR output_leading_spaces
  CMP.B #04,R7  if more than 4 digits output RSH digite first
  BLE f0101
  SUB.B #4,R7
  BSR output_hex_chars
  MOVE.B #4,R7
f0101 EXG R4,R7  move LSH in R0 to outputted
  BRN f05x
*
f0001 JSR CRV1E1
  EXG R0,R1  it use to do inag then real
  MOVE.L R1,-(S)  save inag part
*
  MOVE.L 12(N),-(S)  fmt code
  MOVE.L B(N),-(S)  alpha ptr
  BSR format_real  conv real part
*
  MOVE.L (S)+,R0  get inag part
  MOVE.L B(N),R8
  MOVE.B -(R8),R5  get modified length
  MOVE.B (R5),R6  # chars so far
  EXTS.W R6
  ADD.U B6,R5  adjust ptr to free space
  MOVE.B (R8),R6
  MOVE.W R6,-(S)  save last char of first substring
  MOVE.B R5,(R5)+  set substring max length
*
  MOVE.L 12(N),-(S)  fmt code
  MOVE.L R5,-(S)  alpha ptr
  BSR format_real  conv inag part
*
  MOVE.L R0,R8  restore modified ptr
  MOVE.U (S),R6
  MOVE.B R6,-(R8)  reinsert first substring's last char
  MOVE.S (R8),R0  save second substring's length
  MOVE.B =,.(R8)  insert "."
  ADD.B #1,R0  add to length for separator
  MOVE.L B(N),R9  restore original alpha ptr
  ADD.B R0,-(R9)  compute total string length
  MOVE.U (S)+,R6
  MOVE.B R6,-(R9)  restore original max length

```

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BRN exit

```

*EJECT
check_tr_width EQU limit fnt_code value consistent with str value
MOVE.L #8(R),R8
MOV.B #-1(R8),R6
BCI cau1
MOVE.B #01, R6
limit max string length to a min of 1
cou1 MOVE.B #14(N),R7
BLE cau2
CMP.B #6,R7
BLE cau3
cev2 MOVE.B #6,14(N)
MOV.B #6,R7
cau3 CLR.B (R5)+
RND.B #F,15(N)
MOV.B #15(B),R8
RTS

*
*
output_leading_spaces EQU * output spaces till requested width*
BTST #5,12(N)
BED ole02
ole01 CMP.B #6,R7
BLE ole02
MOV.B #'',(R8)+
SUB.B #1,R7
BRR ole01
ole02 MOVE.B #6,R7
RTS

*
*
output_hex_chars EQU * output hex ascii chars -- data in R0.L
*
R7 has digit count
och01 CMP.B #05,R7
BLE och02
SUB.B #1,R7
MOV.B #'0,(R8)+
BRR och01
och02 MOVE #09,R6
SUB.B #7,R6
BOD.B #6,R6
ROD.B #6,R6
RDL.L #6,R0
convert digit shift to bit shift
shift count is ROD 64
och03 MOVE.B #0,R2
BNDI.B #F,R2
CMP.B #09,R2
BLE och04
BOD.B #7,R2
BOD.B #30,R2
MOV.B #R2,(R8)+
RDL.L #4,R0
SUB.B #1,R7
TST.B R7
BGT och03
RTS

```

```

*EJECT
*
* rounding will take the 16 bed digits in B0(NSM1/R1(LSM)) and round
* at the specified digit LSD=15,2NSB=1 and 0 means no rounding.
* All the less significant digits are set to zero, and 5 is added to the
* digit to be round, any carry is then propagated. If the MSD has a
* carry then all the digits are shifted down one digit and BSD=1.
rounding EQU *
MOVE.B #13(N),R3
RND.U #F, R3
BEQ rnd_exit
CLR.L #4
CLR.L #5
MOVEN.L B0/R1/B4/R5,-(S)
LEA #S,R9
LEA #16(S),R10
BOVE.U #015, R1
SUB.U #3, R1
RSR.U #1, R1
BOVE.U #07, R0
SUB.U #1, R0
RTR rnd02

*
rnd01 CLR.B -(R9)
rnd02 DBRA R1,rnd01

*
BOVE #MDO,CCR
BTST #0, R3
BNE rna04
MOV.B #MDO,-1(R10)
RND -(R10),-(R9)
CLR.B (R9)
BRA rnd06
rnd04 MOVE.B #MDO,-1(R10)
RND -(R10),-(R9)
BNO.B #MDO, (R9)
BRA rnd06

*
rnd05 RSCD -(R10),-(R9)
BCC rnd07
rnd06 DBRA R0,rnd05
*
rnd07 MOVEN.L (S)+,R0/R1/R4/R5
BCC rnd_exit
ROXR.L #1,R0
ROXR.L #1,R1
LSR.L #1,R0
LSR.L #1,R1
ROXR.L #1,R0
ROXR.L #1,R1
RND.B #1,R2
rnd_exit RTS

```

```

*EJECT
*
* compute_exp_value computes the actual exponent and form to be used
* uses the exponent of the converted value (in R2.S) and the fnt_code
compute_exp_value EQU *
MOVE.B #15(N),R3
RND.B #F,15(N)
LSR.B #4,R3
SUB.B #3,R2
TST.L R0
BNE cev00
TST.L R1
BNE cev00
CLR.B R2
BSET B10, R2

*
cev00 MOVE.U #R2,-2(B)
BTST #0,12(N)
BED cev01
MOV.B #13(N),R2
RSR.B #4,R2
BOVE.B #R2,R3
BSL.B #1,R3
ROD.B #3,R2
BTST #2,-2(N)
BED cev0
MOV.B #R2,-1(N)
TST.B R2
BNE cev01
BSET #0,-2(N)

*
cev01 BTST #2,12(N)
BED cev03
TST.B R2
BGE cev02
SUB.B #2,R2
cev02 EXTS R2
EXTS.L R2
DIV #03,R2
BTST #1,12(N)
BED cev23
CMP.U #05,R2
BGE cev21
MOV.U #05,R2
BRA cev22
cev21 CMP.U #04,R2
BLE cev22
MOV.U #04,R2
cev22 MOVE.B #R2,-3(N)
cev23 BSLL.B #1,R3
BOD.B #3,R2

*
cev03 MOVE.B #R2,-4(N)
SUB.B #-1(N),R2
SUB.B #1,R2

```

```

*
* leading digits<0 digits to right of"
* limit neg value to fnt_code limit
cev04 NEG.B R2
MOV.B #R2,-1(N)
RTS

```

```

*EJECT
*
* check_needed_width computes needed width for ascii output end checks
* that verous max available (from fnt_code). If OK outputs leading
* spaces and continues -- If NOT OK outputs "?????" and exits format
check_needed_width EQU *
CLR R6
BTST B4,12(N) R6 will hold needed width
BNE cmw01 fixed sign space?
BTST B7,-2(N) OR inputted value neg
BEQ cmw02
cmw01 B00.B B1,R6
e
cmw02 TST.B -1(N) positive leading digits
OGI cmw03
B00.B B1,R6 NO
cmw03 B00.B cmw04
cmw04 TST.B 15(N) positive decimal digits?
BLE cmw05
B00.B B1,R6 Yes, and donot forget decimal point
B00.B 15(N),R6
*
cmw05 BTST B0,-2(N) toat no_exp_flag
BNE cmw06
BTST B1,12(N) letter exp?
BEQ cmw07
B00.B B2,R6 yes
BRR cmw08
cmw06 B00.B B3,R6 no-normal exp
BTST B4,12(N) fixed sign (for exp)
BNE cmw09
TST.B -4(N) OR neg value exp
BGE cmw07
cmw07 B00.B B1,R6 yes - inc counter
*
cmw08 MOVE.B 14(N),R7 get max available space from fnt_code
CMP.B R6,R7 R6 too big?
BGE output_leading_spaces NO
*
SUB.B B1,R7
EXITS R7
cmw09 MOVE.B B7,(R6)+ fill output with "?"
DBRR R7,cmw09
B00.L B4,S
BRR fexit

```

```

*EJECT
*
* output_ascii_data outputs the converted value as speccd in fnt_code
output_ascii_data EQU *
BCLR B1,-2(B) clr trailing zero flag
BTST B7,-2(B) input value neg?
BEQ oad01
MOVE.B B7,(R6)+ yes
BRR oad02
ead01 BTST B4,12(N) fixed sign format
BEQ oad02
MOVE.B B7,(R6)+ output space
*
oad02 MOVE.B -1(N),R6
EXITS R6
BGT oad06 leading_digite neg?
MOVE.B B7,(R6)+ YES
NEG R6 negate leading_digit
MOVE.B 15(N),R7
EXITS R7
BLE exp_out decimal_digite count > 0
IMOVE.B B7,(R6)+ yce - output decimal point
BRR ead04
oad03 MOVE.B B7,(R6)+ zero fill loop
SUB B1,R7 dsc decimal_digits counter
oad04 DBRR B6,oad03
BTST B5,12(N)
BNE oad05 NE(1) fixed width, leave trail zero clear
BSET B1,-2(N) EQ(0) not fixed width, set trail zero flag
ead05 BSR output_number output R7 numbers
BRR exp_out
*
oad06 MOVE B6,R7
BSR output_number output R7 (leading_digit) numbers
MOVE.B 15(N),R7
EXITS R7
BLE exp_out decimal_digits count > 0
MOVE.B B7,(R6)+ yce -- decimal point
BTST B5,12(N)
BNE oad07 NE(1) fixed width, leave trail zero clear
BSET B1,-2(N) EQ(0) not fixed width, set trail zero flag
oad07 BSR output_number output R7 (decimal_digits) numbers
*
exp_out EQU *
BTST B1,12(B) letter exp?
BEQ oad01
MOVE.B B7,(R6)+ yes output space
BTST B0,-2(N) no_exp_flag
BNE exp_ex
MOVE.B -3(N),R2 get exp value -- range check done earlier
BEQ exp_ex if BRR no letter
EXITS R2
LEA exp_letter,R6
MOVE.B 5(R6),R2,(R6)+ get letter
BRR exp_ex

```

```

ead001 BTST B0,-2(N) no_exp_flag
BNE exp_ex
MOVE.B B7,(R6)+ output "E"
MOVE.B B7,(R6)+ get exp value
EXITS R0
BGE ead002
MOVE.B B7,(R6)+ output minus
BEG NO
BRR ead003
ead002 BTST B4,12(N) Fixed output sign for exp?
BEQ ead003
MOVE.B B7,(R6)+ output plus sign
*
ead003 JSR bcd_of_int convert exp to bcd ???? save R6 ?????
MOVE.B R0,R1 copy exp digits
RSR B4,R0 get 1st digit
RND BRR R0
BNE ead004 first exp zero ?
BTST B5,12(N) fixed width output?
BEQ ead005 no - skip first zero exp
ead004 DR B30,R0
MOVE.B R0,(R6)+ output 1st exp digit
ead005 RND BRR R0
DR B30,R1
MOVE.B R1,(R6)+ output 2nd exp digit
exp_ex EQU *
RTS
*
*
*
*output_number outputs to string R7 ascii chars from R0/R1 (a BCD number)
* It does a multi reg 4 bits shift, shifting out desired number,
* shifting in zeros. Terminates if only zeros to output and
* trailing zeros flag is set.
output_number BRR oad002
oad001 ROL.L B4,R1 shift R0,R1
ROL.L B4,R0 set value to output
MOVE B4,R2 mask four bits needed
AND BRR R2
OR BRR R2 convert ascii
MOVE.B R2,(R6)+ output
MOVE R1,R2 get value to be carried up to R0
RND BRR R2 again mask four bits needed
AND.L BFFFFFFF,R0
AND.L BFFFFFFF,R1
OR.B R2,R0 nove bit shift out of R1 into R0
BTST B1,-2(N)
BEQ oad002 EQ(0) trailing zero flag false
TST.L R0 NE(1) exit if R0,R1 all zeros
BNE oad002 NE(1) R0=0, continue outputting
TST.L R1 EQ(0) R0=0, test R1
BEQ oad003 EQ(0) both R0/R1 zero exit
oad002 DBRR R7,oad001 NE(1) more significant data, loop
oad003 RTS

```

```

*EJECT
*
* PROCEDURE Cw3a(x); VALUE x; DOUBLE x;
*
* Converts a Double (32 bit) number (internal representation) to
* -- a positive bcd (ready for ascii) integer value in R0.L
* -- a nant sign bit (R2 bit 15)
* A 2's comp binary code power of ten exp value in R2 (Bits 0-7)
* The converted value is left justified in R0 and there are
* Max 8 significant digits
* If Double is too large for 8 than Quad routine is used
*
*
* If input < 0 THEN set nant flag
* check if greater than 8 digits -- if so use QUAD routine
* convert input to BCD
* shift BCD value TILL MSD (most sign digit) is nonzero
* and adjust exponent value so that decimal point is after MSD
* Return sign flag and exp in R2
* Return converted value in R0, R1 not used
*
Cw3a CLR -(S) allocate space for sign/exp temp
TST.L R0
BGE Cw3 neg input ?
NEG.L R0
BSET B7,(S) set neg nant flag
Cw3 CMP.L DIG8,R0
BGE Cw3R too big for 8 digits
BSR Cw37
MOVE.L B7,exp initialize exp counter
MOVE.L BFFFFFFF,R4 mask for testing nand
TST.L R0 zero input ?
BNE C3001 nonzero
CLR exp
BRA Cw37
C3002 SUB.L B1,exp decrement loop counter
ASL.L B4,R0 shift left one bcd digit
C3001 MOVE.L B4,R3 reset MSD mask
AND.L R0,R3 mask MSD
BEQ C3002 is MSD ZERO?
Cw37 OR (S),exp Or in nant neg flag in exp word
CLR.L R1 double result does not require R1
RTS
*
*
* BINARY TO BCD (LATER ASCII) CONVERTDR
* CONVERT BINARY TO 8 DIGITS
* INPUT/OUTPUT R0 positive values only
*
*
bcd_of_int: Cw46: Cw47 EXITS.L R0
Cw37 TST.L R0 GNECK SIGN
BNE C3710 convert if not zero
RTS exit if zero

```

```

*EJECT
*
* PROCEDURE CWVa(x); VALUE x; QUAD x;
*
* Converts a Quad (64 bit) number (internal representation) to
* -- a positive bcd (ready for ascii) integer value in MO/BI.L
* -- a mant sign bit (R2 bit 15)
* A 2's comp binary code power of ten exp value in R2 (Bits 0-7)
* The converted value is left justified in MO and there are
* Max 16 significant digits
*
CWVa CLR -(S) Allocate sign flag
TST.L neh
BGE testA Is input value negate
NEG.L 1eh NEGATE QUAD VALUE
NEG.L neh
BSET R7,(S) act neg flag
testA TST.L neh test if upper half is zero
BNE CWVa No
TST.L 1eh
BLT CWVb Will not fit in a double
END 1eh,neh move lower half to neh
MOI CWVc use simpler double conversion routine
*
cwv3b CLR.L R1 entry point for when double to bcd >8 digits
EXG MO,R1
*
CWVa BSR CWVRS
MOVE =015,exp initialize exp counter
MOVE.L =#00000000,R4 MASK for testing MSD
CLR.L R3 CLR digit mask -- used in multi reg block shift
BRR CROO1
CROO2 SUBJ0 #1,exp decrement exp counter
RSL.L #4,R3
OR =#F,R3 create Digit mask for multi reg rotate later
RSL.L #4,neh rotate MSD
ROL.L #4,1eh ROTATE LSH
CROO1 MOVE.L R4,R5 load ntd test mask
RND.L neh,R5 naak MSD
BEO CROO2 Zero continue shift
MOVE.L R3,R4 Copy digit mask
RND.L 1eh,R4 RO=RO+r1*naak
OR.L R4,R0
NOT.L R3
RND.L R3,R1 R1=R1* NOT naak
*
OR (S)+,exp
RTS

```

```

*EJECT
*
* QUAD TO BCD VERSION
* 16 DIGITS
* INPUT/OUTPUT RO/R1 positive volume only
*
*
*
CVRAS MOVE.L RO,R2
MOVE.L R1,R3
CMP.L DIG16,R2
BNI MV825
BNE MV850 NO DIVIDE NECESSARY
CMP.L DIG16+4,R3
BCS B1850 SKIP ON LOGICAL LESS THAN
MV825 MOVE.L =#85999999,R0
MOVE.L RO,R1
BRR CWVdexp
MV836 MOVE.L R2-R3,-(S) SAVE REGS
CLR -(S) SIGN FOR DIV3L
MOVED $32,R3 SIGN FOR DIV3L
MOVE.L R1,R2 BIT COUNT FOR DIV3L
EXG #0,R2
EXG #0,R1
MOVE.L D104,R1
JMP DIV3L
MV837 BSR C3710 CONVERT TO BCD
MV840 EXG #0,R1
BSR C3710 CONVERT TO BCD
EXG RO,R1
RV850 EXG RO,R2
EXG R1,R3 MOU DO LSH OF PRODUCT
TST.L R1,neh SEE IF DIVIDE NECESSARY
BNE MV855
CMP.L DIG3,R1
BCS BY860 SKIP IF NO DIVIDE NECESSARY
MV855 BSR MV836 GO DIVIDE BY 10'S
MV857 BSR C3710 CONVERT TO BCD
BY860 EXG RO,R1
BSR C3710
EXG RO,R1
*
CWVdexp RTS
DIG16 HEX 23.86F2.6FC1.0 10*16 IN QUAD BINARY
DIG3 DEF.L 10000000

```

```

*EJECT
*
* PROCEDURE CW2a(R); VALUE R; REAL R;
*
* Converts a real number (internal representation) to
* -- a positive bcd (ready for ascii) integer value in RO.L
* -- a mant sign bit (R2 bit 15)
* A 2's comp binary code power of ten exp value in R2 (Bits 0-7)
* The converted value is left justified in RO and there are
* 7 significant digits
*
* If input value<0 THEN set mant flag, and negate input
* Convert exp to nearest power of ten,
* and normalize mantissa to a value between 1.0 to 10.0
* THEN convert to a double between 1,000,000 to 9,999,999
* Convert double to BCD
* If exp <0 THEN set exp flag and negate exp
* Combine exp and sign flags
*
CW2a CLR -(S) allocate space for sign info
TST.L RO
BGE SDW
BSET #7,(S) set mant neg
JSR KEG2
SGH MOVE.L RO,-(S) SAVE R
EXTS RO
SUBQ #1,RO
HPY =D1000,RO try simpler approach
DIV =03322,RO ?(RO+RO+RO)/10 -- exact not needed?
MOVE RO,-(S)
NEG RO
JSR YEN1
MOVE.L 2(S),R1 FETCH R
JSR HPY2
MOVE.L RO,2(S) SAVE R
MOVE.L =01000000,R2
MOVE.L =F10,R1
JSR CWP2
BLT DIG
RDDD #1,(S)
MOVE.L =01000000,R2
BRR DIGO1
DIG: MOVE.L 2(S),RO
MOVE.L =F1,R1
JSR CWP2
BGE DIGO1
SUBQ #1,(S)
MOVE.L =D10000000,R2
DIGO1 MOVE.L R2,R1
MOVE.L 2(S),RO
MOVE.A RO,R2
CLR.B RO
JSR HPY3L
EXTS R2
BPL DIGO2

```

```

NDT R2
BEO DIG12
ASR.L R2,RO
BCS DIGO3
BRR DIGO4
DIGO2 LSL.L R1,R1
RDL.L #1,RO
SUBQ #1,R2
BGE DIGO2
DIGO2 TST.L R1
BPL DIGO4
DIGO3 RDDD.L #1,RO
DIGO4 BSR CWV3F
ROL.L #4,RO
MOVE (S),R2 place exp in R2
TST.L RO test if zero
BNE dx1
CLR R2
BRR dx2
dx1 AND =#0FF,R2 env exp to byte iten
dx2 OR 6(S),R2 add binary exp value with eign flag
CLR.L R1 clt R1 to zero
DIG: RDDD.L #8,S DELETE EXPONENT/ten's copy of real/sign flags
MOVE.L (S)+,R8 FETCH RETURN ADDRESS
JMP (R8) RETURN TO CALLER

```

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```

*EJECT
*
* BASIC BINARY TO BCD CONVERTER
* YIELDS R 8 DIGIT RESULT FOR R POSITIVE INTEGER INPUT
* INPUT RANGE 0-99999999 (0 - Max$FSEOFF)
* INPUT/OUTPUT VIR NO -- NO LIMIT CHECKING
*
* R TWO PASS OPERATION CONVERTING 4 DIGITS AT TIME
* WILL SKIP THE FIRST PASS IF NOT NEEDED
*
*
* 4 DIGITS * 15.25-45.5 uS
* 8 DIGITS * 45.5-109 uS
*
C3710 CMP #01000,RO RSH=0?
      BRL C3750 YES
      BSR #81000,RO SPLIT INTO WORDS
      BSR C3750
      SWAP RO GET LEAST SIGNIFICANT HALF
C3730 CMP #01000,RO 8000 CONVERT WORD TO BCD
      BLT B0IG
      CMP #08000,RO 6000
      BLT C3780
      CMP #00000,RO 8000
      BLT C3760
      CMP #03000,RO 9000
      BLT C3770
      ROD #02764,RO
      BRR MDIG
C3760 CMP #07000,RO 7000
      BLT C3765
      ROD #02172,RO
      BRR MDIG
C3765 ROD #018576,RO
      BRR MDIG
C3770 ROD #024768,RO
      BRR MDIG
C3780 CMP #03000,RO 3000
      BLT C3790
      CMP #04000,RO 4000
      BLT C3785
      CMP #05000,RO 5000
      BLT C3788
      ROD #015480,RO
      BRR MDIG
C3785 ROD #09258,RO
      BRR MDIG
C3788 ROD #012354,RO
      BRR MDIG
C3790 CMP #02000,RO 2000
      BLT MDIGP
      ROD #03096,RO
      MDIGP RDD #03096,RO
      MDIG ROL #4,RO
      CMP #01600,RO 100
      BLT TDIG

```

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```

      CMP #09000,RO 800
      BLT B3780
      CMP #012800,RO 300
      BLT D3760
      CMP #014400,RO 900
      BLT B3770
      ROD #022464,RO
      BRR TDIG
03780 CMP #011200,RO 700
      BLT D3765
      ROD #017472,RO
      BRR TDIG
03765 ROD #014976,RO
      BRR TDIG
03770 ROD #019368,RO
      BRR TDIG
B3730 CMP #04800,RO 300
      BLT B3790
      CMP #06400,RO 400
      BLT C3785
      CMP #08000,RO 500
      BLT D3788
      ROD #012480,RO
      BRR TDIG
03785 ROD #07488,RO
      BRR TDIG
B3788 ROD #09984,RO
      BRR TDIG
03790 CMP #03200,RO 200
      BLT TDIGP
      ROD #02496,RO
      TDIGP ROD #02496,RO
      TDIG ROR #4,RO
      TDIGP CMP #010,RO 10
      BLT LDIG
      CMP #060,RO 60
      BLT E3790
      CMP #080,RO 80
      BLT E3760
      CMP #090,RO 90
      BLT E3770
      ROD #054,RO
      RTS
E3770 ROD #048,RO
      RTS
E3760 CMP #070,RO 70
      BLT E3765
      ROR #042,RO
      RTS
E3765 ROD #036,RO
      RTS
E3780 CMP #030,RO 30
      BLT E3790
      CMP #040,RO 40
      BLT E3785
      CMP #050,RO 50

```

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```

      BLT E3788
      ROD #030,RO
      RTS
E3785 ROR #018,RO
      RTS
E3788 ROR #024,RO
      RTS
E3790 CMP #020,RO 20
      BLT LDIGP
      ROR #06,RO
      LDIGP ROR #06,RO
      LDIG B1S
*

```

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```

*EJECT
*****
* int_of_bcd
*
* Convert a positive 4 digit BCD value ( 0-9999 ) to binary integer
*
* NO ERROR or LIMIT CHECKING !!!!!
*
* calling protocol:
* INTEGER PROCEDURE int_of_bcd(I): VALUE I: INTEGER I: EXTERNAL:
* ..... j:=int_of_bcd(k):
*
*
* method: The passing parameter is a integer type but with BCD coding
* of 4 digits. [D3]02[D1]00
* result is 80*10^3+(D1*10^2+(D2*10^1+D3)) (starting with 03)
*****
*int_of_bcd: CLR.L R1
*   EXG R0,R1
*   SWAP R1
*   BSR X10
*   BSR X10
*   BSR X10
*   BSR X10
*   BSR X10
*   RTS
*
*X10: BPY #D10
*   ROL.L #4,R1
*   BOD R1,RO
*   CLR.B R1
*   RTS
*   END
      HPY #10 the present binary result and add
      in next BCD digit

```

FFNT.WORK.P08510 THU, DEC 22, 1983, 10:36 AM PAGE 1

```

ALPHA PROCEDURE format_integer(value,etr,fntcode);
  VALUE value,otr,fntcode;
  INTEGER value; ALPHA etr; DOUBLE fntcode;EXTERNAL;
ALPHA PROCEDURE format_double(value,etr,fntcode);
  VALUE value,etr,fntcode;
  DOUBLE value; ALPHA etr; DOUBLE fntcode; EXTERNAL;
ALPHA PROCEDURE format_quad(value,etr,fntcode);
  VALUE value,etr,fntcode;
  QUAD value; ALPHA etr; DOUBLE fntcode; EXTERNAL;
ALPHA PROCEDURE format_rcl(value,etr,fntcode);
  VALUE value,etr,fntcode;
  REAL value; ALPHA etr; DOUBLE fntcode; EXTERNAL;
ALPHA PROCEDURE format_cmplx(value,etr,fntcode);
  VALUE value,etr,fntcode;
  USER3 value; ALPHA etr; DOUBLE fntcode;EXTERNAL;

```

CFANWNT.WORK.P08510 THU, DEC 22, 1983, 10:36 AM PAGE 1

```

INTEGER CONSTANT
cmd_sur := 122;
cmd_linear_mag := 123;
cmd_linear_polar := 124;
cmd_log_polar := 125;
cmd_imag_vs_real := 128;
cmd_y_smith := 127;
cmd_imaginary := 128;
cmd_real := 129;
cmd_group6 := 0;

```

FFORMAT.WORK.P08510 THU, DEC 22, 1983, 10:36 AM PAGE 1

```

COMMENT
This is a software generated file !!!
Changes must be made in SKINFO.WORK
Run GENSK.LAM1 to re-generate File;

```

```

SUBROUTINE PROC6; ENTRY;
BEGIN

```

```

CASE command_token-122 OF
BEGIN
& 122 &
  neu_format( fnt_sur );
& 123 &
  neu_format( fnt_linear_mag );
& 124 &
  neu_format( fnt_linear_polar );
& 125 &
  neu_format( fnt_log_polar );
& 126 &
  neu_format( fnt_imag_vs_real );
& 127 &
  neu_format( fnt_y_smith );
& 128 &
  neu_format( fnt_imaginary );
& 129 &
  neu_format( fnt_real );
END;
END PROC6;

```

BFORMAT.WORK.P08510 THU, DEC 22, 1983, 10:36 AM PAGE 1

```

MSGNL,P,"format"
BEGIN
#FILE futill3.work; & for uarm & DEBUG &
#FILE cmessage0.work; & for command_not_implemented & & OEBUG &
#FILE cformat.work;
#FILE factive.work;
#FILE fannot.work; & for max_parameter &
#FILE fcontvar.work; &
#FILE ftrace.work;
#FILE fgtratic.work;
#FILE fdatap.work;
#FILE fctable.work;
#FILE fctable.work;
#FILE fpfr.work;
#FILE fchpfr.work;
#FILE fscreen.work;
#FILE fnenu.work;
#FILE fcommand.work; & command_token &
#FILE crina.work; & for processing_variables &
#FILE fkernel.work; & for acquire_release &

```

```

ALPHA TABLE format_annotation := & must correspond to cdatap values &
" ", & not used &
"log MAG", & fnt_log_mag &
"LINEAR", & fnt_linear_mag &
angle_char, & fnt_phase &
"--delta_char&phi_char"/delta_char&omega_char, &
& fnt_delay &
"Re", & fnt_real &
"in", & fnt_imaginary &
"--", & fnt_log_polar &
"--", & fnt_linear_polar &
"--", & fnt_imag_vs_real &
"Z", & fnt_z_smith &
"Y", & fnt_y_smith &
"SR"; & fnt_sur &

```

```

INTEGER TABLE format_highlight :=
0, & 0 not used &
0, & 1 fnt_log_mag - a "hard" key &
end_linear_mag, & 2 fnt_linear_mag &
0, & 3 fnt_phase - a "hard" key &
0, & 4 fnt_delay - a "hard" key &
end_real, & 5 fnt_real &
cmd_imaginary, & 6 fnt_imaginary &
cmd_log_polar, & 7 fnt_log_polar &
cmd_linear_polar, & 8 fnt_linear_polar &
end_imag_vs_real, & 9 fnt_imag_vs_real &
0, & 10 fnt_z_smith - a "hard" key &
cmd_y_smith, & 11 fnt_y_smith &
cmd_sur; & 12 fnt_sur &

```

FORMAT.WORK.P08510 THU, DEC 22, 1983, 10:36 AM PAGE 2

```

REJECT;
COMMENT ***** annotate_format *****
*****
*****
;
PROCEDURE annotate_format; ENTRY;
BEGIN & annotate_format &
  INTEGER format_display,
  format;

  IF current_entry_ch = 1 THEN
    format_display := format1_display
  ELSE & current_entry_ch = 2 &
    format_display := format2_display;
  format := entry_ch_integer(ch_format);
  print_string( format_annotation(format),
    format_size,
    format_display
  );
  highlight_key( format_highlight(format), cmd_sur, cmd_real );

END; & annotate_format &

```

FORMAT.WORK.P08510 THU, DEC 22, 1983, 10:36 AM PAGE 3

```

REJECT;
COMMENT ***** new_format_partial *****
*****
*****
;
PROCEDURE new_format_partial; ENTRY;
BEGIN & new_format_partial &

  & update any active function annotation &
  select_active_function( active_previous );
  annotate_format;
  annotate_ref_value;
  annotate_scale;

  & update the display &
  partial_trace_and_graticale;
  partial( update_d );

END; & new_format_partial &

PROCEDURE new_format( format_type );
VALUE format_type; ENTRY;
INTEGER format_type;
BEGIN & new_format &
  INTEGER d,
  p;

  acquire( processing_variables ); & to assure no datap conflict &
  d := entry_ch_integer(ch_domain);
  p := entry_ch_integer(ch_param);
  format[ 4, p, current_entry_ch ] := format_type;
  recall_ptr; & also stores format_type into ch_table &

  new_format_partial;

  release( processing_variables );

END; & new_format &

RFILE fformat.work;

END$

```

FASTMATH.WORK.R08510 THU, DEC 22, 1983, 10:36 AM PAGE 1

```

R08510
NAME fastmath,7,"JTB,LAMI, P08510 9/2/82"
RO REC 0
R1 REG 1
R2 REG 2
R3 REG 3
R4 REG 4
R5 REG 5
R9 REG 9
R10 REG 10
S REG 15
*
EMT fat_trig,fat_trig_long,fat_sqrt
EXT sine_eos,sqrt_tbl & look up tables &
EXT NOSFR
*
fat_trig_long EQU *; ENTRY FOR 32 BITS/CYCLE
  SHRP RO
  ROL.L #2, RO
  fat_trig EQU *
  MOVE.L #NDSFR, R9 ENTRY FOR 18 BITS/CYCLE
  MOVE.L RO, R1
  ROR.L R6, R1
  AND #HOFFC, R1 index for 1024pt table
  LER sine.cos.L, R10
  DOO R1, R10
  LSL #7, RO
  AND #H7F80, RO
  MOVE.L (R10)+, (R9)+ start interpolation -- first table value
  MOVE.L (R10), (R9)+ second table value
  MOVE RO, (R9)+ delta
  NEG RO
  MOO #B000, RO
  MOVE RO, (R9)+ 1-delta
  BMI FSC1 input value exact at first table value
  MOVE.L (R9)+, RO
  RTS
FSC1: MOVE.L -4(R10), RO
  MOVE.L (R9)+, R9 DUMMY READ
  RTS
*
REAL PROCEDURE fat_sqrt(N) --- 16-bit precision using table look-up
* occupies 153 words: 56-word program, 97-word table
* execution time = 52 usec (worst case)
*
fat_sqrt EQU *
  MOVE.L R1-R4/R8, -(S) SAVE REGISTERS
  MOVE.B RO, R2 Put exponent in R2
  CLR RO Use 16-bit mantissa and
  SHRP RO put it in lower word of register
  TST RO Do not compute SQRT(n) where N <= 0
  BLE ERR
  BLE ERR
  EXTS R2 Make exp. word size for possible byte overflow
  BTST NO,R2

```

FASTMATH.WORK.P08510 THU, DEC 22, 1983, 10:36 AM PAGE 2

```

  BEQ #0EXP If exponent is odd then
  POOD #1,RO round up bit about to be shifted, if any
  BVC #0OK if it overflows on rounding then
  MOVE #H7FFF,RO set value back to highest positive value
  S0OK RSR #1,RO mantissa/2
  R0DQ R1,R2 increment exponent to make it even
  SQEXP RSR #1,R2 SQRT(exponent) = exponent/2
  *
  * Take square root of mantissa
  *
  LER sqrt_tbl.L,RS Address of lookup table (offset by 64)
  Table from 0.25 to 1, 0.25 = bit 7 = 62
  *
  MOVE RO,R1 Copy mantissa
  RNDI #HFOO,R1 #1 in RSByte
  SUB R1,RO #R1 = dX in LSBs, ie: 00XX
  RSR #7,R1 Get even word addressing
  MOVE O(R8,R1),R3 Y1
  MOVE 2(R8,R1),R4 Y(i+1)
  CNPI #HFE,R1 Y(i+1) * 1 ?
  BEQ NOSUB
  SUB R3,R4 Y(i+1)-Y(i) <= 10 bits
  NOSUB NULLL R4,RO (Y(i+1)-Y(i))dX <= 18 bits
  RSL.L R8,RO SORT(Y)^128
  SURP RO dY
  R0D R3,RO Y := Y(i) + dY (fraction part)
  R0DQ #2,RO Round bit about to be shifted out, if any
  LSR R2,RO Shift in positive sign bit
  BSET R14,RO Set assumed significant bit
  SURP RO Put 16-bit mantissa in upper word
  CLR RO
  MNS MOVE.B R2,RO Combine mantissa & exponent
  MOVE.L (S)+,R1-R4/R8 RESTORE REGISTERS
  RTS
  *
  ERR CLR.L RO Set result to 0 for N<0
  MOVEO.B #H0,R2 Exp For 0 (or very small number) = -128
  BRR BNS
  *
  * ( external )
  * LOOKUP TABLE --- contains 17-bit square root values from .25 to 1
  * which have been rounded up from a 24-bit value. There is an assumed
  * positive sign bit (0) and a significant bit (1) which accounts for
  * the 17th bit per 16-bit entry.
  * Asterisks indicate values which have been rounded up by 1 bit.
  *
  *
  END

```

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```

INTEGER CONSTANT  min_x      := 0,      & grat_apeco indices &
                  max_x      := 1,
                  min_y      := 2,
                  max_y      := 3,
                  grat_x     := 4,
                  grat_y     := 5,
                  div_x      := 6,
                  div_y      := 7,
                  grat_type  := 8,
                  max_grat_index := 8,      & value of last entry &
                  grat_specs_size := max_grat_index + 1;

INTEGER CONSTANT  rectangular := 0, & for graticule_type,grat_specs&
                  polar       := 1,   & for graticule_type &
                  bullseye    := 1,   & for grat_specs &
                  smith       := 2,   & for grat_specs &
                  ns_graticule := -1;  & for graticule_type &

```

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```

RFILE cgratic.work;

EXTERNAL INTEGER POINTER
  grat1_specs,
  grat2_specs;
EXTERNAL BYTE TABLE type_of_grat;

INTEGER PROCEDURE graticule_type( ch );
  VALUE ch;
  INTEGER ch;
PROCEDURE partial_trace_and_graticule;
SUBROUTINE trace_and_graticule;

```

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```

IN6&XL,P,"graticule"
BEGIN

RFILE chtable.work;
RFILE fhtable.work;
RFILE fchtab2.work;
RFILE fchdata.work;
RFILE facrcen.work;
RFILE edisplay.work;
RFILE fdisplay.work;
RFILE fcircle.work;
RFILE cgratic.work;
RFILE cgratic2.work;      & constants for grat_specie_table &
RFILE fcentvar.work;
RFILE ftrace.work;
RFILE fmarker.work;
RFILE fffifo.work;
RFILE fffifos.work;
RFILE fcdatap.work;
RFILE fkernel.work;
RFILE crms.work;          & for acquire and release &
                          & for processing_variables &

EXTERNAL REEL CONSTANT Tuopi;

GLOBAL BYTE TABLE type_of_grat :=      & indexed by format &
& not used      0 & no graticule,
& fnt_log_nag   1 & rectangular,
& fnt_linear_nag 2 & rectangular,
& fnt_phase    3 & rectangular,
& fnt_delay    4 & rectangular,
& fnt_real     5 & rectangular,
& fnt_imaginary 6 & rectangular,
& fnt_log_polar 7 & bullseye,
& fnt_linear_polar 8 & bullseye,
& fnt_imag_vs_real 9 & bullseye,
& fnt_2_smith  10 & smith,
& fnt_y_smith  11 & smith,
& fnt_vsour   12 & rectangular;

INTEGER TABLE grat_specs_table :=
& rect_normal min_x & x0_min, & 0 &
& max_x & x0_max,
& min_y & y0_min,
& max_y & y0_max,
& grat_x & xgrat,
& grat_y & ygrat,
& div_x & div,
& div_y & dsv,
& grat_type & rectangular,
& rect/split_1 min_x & x1_min, & 18 &
& max_x & x1_max,
& min_y & y1_min,
& max_y & y1_max,

```

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```

& grat_x & x1_grat,
& grat_y & y1_grat,
& div_x & half_div,
& div_y & half_div,
& grat_type & rectangular,
& rect/split_2 min_x & x2_min, & 36 &
& max_x & x2_max,
& min_y & y2_min,
& max_y & y2_max,
& grat_x & x2_grat,
& grat_y & y2_grat,
& div_x & half_div,
& div_y & half_div,
& grat_type & rectangular,
& polar/ min_x & x0_min + max_grat/10, & 54 &
& normal max_x & x0_max - max_grat/10,
& min_y & y0_min,
& max_y & y0_max,
& grat_x & xgrat + half_grat,
& grat_y & ygrat + half_grat,
& div_x & div,
& div_y & div,
& grat_type & polar,
& polar/ min_x & x1_min, & 72 &
& split_1 max_x & x1_max,
& min_y & y1_min - half_grat/8,
& max_y & y1_max + half_grat/8,
& grat_x & x1_grat + qtr_grat,
& grat_y & y1_grat + qtr_grat,
& div_x & (5 * half_div) / 4,
& div_y & (5 * half_div) / 4,
& grat_type & polar,
& polar/ min_x & x2_min, & 90 &
& split_2 max_x & x2_max,
& min_y & y2_min - half_grat/8,
& max_y & y2_max + half_grat/8,
& grat_x & x2_grat + qtr_grat,
& grat_y & y2_grat + qtr_grat,
& div_x & (5 * half_div) / 4,
& div_y & (5 * half_div) / 4,
& grat_type & polar;

BYTE TABLE grat_specs_grat_offset :=      & indexed by type_of_grat &
& 0      rectangular & 0,
& 1      bullseye & 54, & 2 bytes/integer x 9 entries &
& 2      smith & 54; & x 3 tables = 54 &

BYTE TABLE grat_specs_node_offset :=      & indexed by channel if split &
& 0      normal & 0,
& 1      split channel 1 & 18,
& 2      split channel 2 & 36;

DOUBLE
  grat1_specs_double,
  grat2_specs_double;
DOUBLE TABLE grat_specs :=      & indexed by channel &

```


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```

0,
SORS( grat1_specs_double ),
MINS( grat2_specs_double );
CALLNL INTEGER POINTER      & provide pointers for outside world &
grat1_specs = grat1_specs_double;
grat2_specs = grat2_specs_double;

INTEGER POINTER specs;      & pointer into grat_specs_table &

INTEGER TABLE jump_channel :=
0,
jump_channel1,
jump_channel2;
INTEGER TABLE end_ch_position :=
0,
end_ch1_position,
end_ch2_position;
INTEGER TABLE graticule_display :=
0,
graticule1_display,
graticule2_display;
INTEGER TABLE graticule_position :=
0,
graticule1_position,
graticule2_position;
INTEGER TABLE trace_display :=
0,
trace1_display,
trace2_display;
INTEGER TABLE tracew_display :=
0,
tracew1_display,
tracew2_display;
INTEGER TABLE tracex_display :=
0,
tracex1_display,
tracex2_display;
INTEGER TABLE trace_nark_display :=
0,
trace_nark1_display,
trace_nark2_display;

INTEGER addr;      & display generator ran address &

```

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```

REJECT;
COMMENT      graticule_type
*****
*****
:
INTEGER PROCEDURE graticule_type( ch );
VALUE ch;
INTEGER ch;      ENTRY;
BEGIN & graticule_type &
graticule_type := type_of_grat( ch_format, ch );
END; & graticule_type &

```

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```

REJECT;
COMMENT      rect_graticule
*****
*****
:
PROCEDURE rect_graticule;
BEGIN & rect_graticule &
INTEGER i,
grat_size,      & graticule width in pixels &
div_size;      & pixels per division &
div_size := specs[div_x];      & div_x = div_y &
grat_size := 10 * div_size;
addr := move2(-addr, specs[grat_x], specs[grat_y]);
addr := setattribute( addr, incr );
FOR i := 1 UNTIL 10 DO
BEGIN & for &
addr := move( addr, 0, 0 );      & to settle &
addr := plot( addr, grat_size, 0, normal, slow );
addr := plot( addr, -grat_size, div_size, blank, slow );
END for;
addr := move( addr, 0, 0 );      & to settle &
addr := plot( addr, grat_size, 0, normal, slow );
FOR i := 1 TO 10 DO
BEGIN & for &
addr := move( addr, 0, 0 );      & to settle &
addr := plot( addr, 0, -grat_size, normal, slow );
addr := plot( addr, -div_size, grat_size, blank, slow );
END for;
addr := move( addr, 0, 0 );      & to settle &
addr := plot( addr, 0, -grat_size, normal, slow );
addr := setattribute( addr, incroff );
END; & rect_graticule &

```

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```

REJECT;
COMMENT      bullseye_graticule
*****
*****
:
PROCEDURE bullseye_graticule;
BEGIN & bullseye_graticule &
INTEGER radius,
half_size,
x_min,
x_max,
y_min,
y_max,
x0,
y0;
RERL max_r;
half_size := 5 * specs[div_x];      & div_x = div_y &
max_r := RERL( half_size );
x0 := specs[grat_x];
y0 := specs[grat_y];
x_min := x0 - INTEGER(max_r*0.8);
x_max := x0 + INTEGER(max_r*0.8);
y_min := y0 - INTEGER(max_r);
y_max := y0 + INTEGER(max_r);
FOR radius := 1 TO 500
BEGIN & for &
addr := arc( addr,
x0,
y0,
radius*0.2,
0.0,
twoPi,
max_r,
& start angle &
& arc angle &
& max_radius &
IF radius=5 THEN TRUE
ELSE FALSE      & enhanced? &
);
END; & for &
& horizontal line &
addr := plot( addr, x_min, y0, normal, slow );
& vertical line &
addr := move2( addr, x0, y_max );
addr := plot( addr, x0, y_min, normal, slow );
& diagonal lines &
& redefine min and max &
y_min := INTEGER(.28284271 * max_r);      & 0.4 cos(pi/4) &
y_max := INTEGER(.70710678 * max_r);      & 1.0 cos(pi/4) &
x_min := INTEGER(.28284271 * max_r);      & 0.4 y_min &
x_max := INTEGER(.56568543 * max_r);      & 0.8 y_max &
& up and to the right &
addr := move( addr,
x0 - x_max,
y0 - y_max
);

```

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```

addr := draw( addr,
              x0 - x_min,
              y0 - y_min
            );
addr := nove( addr,
              x0 + x_min,
              y0 + y_min
            );
addr := draw( addr,
              x0 + x_max,
              y0 + y_max
            );
& down and to the right &
addr := nove( addr,
              x0 - x_max,
              y0 + y_max
            );
addr := draw( addr,
              x0 - x_min,
              y0 + y_min
            );
addr := nove( addr,
              x0 + x_min,
              y0 - y_min
            );
addr := draw( addr,
              x0 + x_max,
              y0 - y_max
            );
END; & bulls-eye_graticule &

```

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```

REJECT;
COMMENT ***** smith_chart_graticule *****
*****
PROCEDURE smith_chart_graticule( scale );
VALUE scale;
SERL scale; & (outer circle radius) / (r=0 radius) &
RECIN & smith_chart_graticule &
INIEGER 1, j,
      radius,
      half_size,
      x0,
      y0;
RERL max_r,
      one_over_scale,
      angle, & intersection of r=1 and outer circle &
      u, v, & real and imag. &
      r, & resistance &
      x; & reactance &

one_over_scale := 1.0 / scale;

half_size := 5 * specc(div_x); & div_x = div_y &
max_r := REPI( half_size ); &
x0 := specc(grat_x);
y0 := specc(grat_y);

& outer circle &
addr := arc( addr,
            x0,
            y0,
            1.0,
            0.0, & start angle &
            1upPi, & arc angle &
            max_r, & max radius &
            TRUE
          );
addr := r_circle( addr, x0, y0,
                 1.00, max_r, scale
               ); & R = 1 &
IF ABS(scale - 1.0) > 0.001 THEN & scale <> 1.0 &
  addr := r_circle( addr, x0, y0,
                  0.00, max_r, scale
                ); & R = 0 &
  addr := x_circle( addr, x0, y0,
                   0.00, max_r, scale
                 ); & X = 0 &
  & horiz. line &
  & scale = max_gamma &
  r := (2-scale) / (2+scale); & for max_gamma / 2 &
  addr := r_circle( addr, x0, y0,
                   r, max_r, scale
                 );

```

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```

IF scale < 1.4 THEN
  addr := r_circle( addr, x0, y0,
                  1.0/r, max_r, scale
                );
ELSE
  addr := x_circle( addr, x0, y0,
                  4.0*one_over_scale, max_r, scale
                );
IF scale < 0.999 THEN
  BEGIN & if &
  addr := r_circle( addr, x0, y0,
                  1.0/r, max_r, scale
                );
  angle := intersect angle( 0.5, 0.5, scale );
  IF angle > 1.83 THEN
    angle := 1.83; & helps meet 1.0 circle at scale=1.8
  & quarter point &
  packed_sin_cos(0.25*angle); & rtns cos/sin in RO/R1 &
  ASSEMBLE( MOVE.L RO, u; & u = cos(angle) &
            MOVE.L R1, v; & v = sin(angle) &
          );
  u := 0.5 + 0.5*u; & 1 - real part &
  v := 0.5*v;
  x := (2*v) / ( u*u + v*v );
  addr := x_circle( addr, x0, y0,
                  x, max_r, scale
                );
  & half point &
  packed_sin_cos(0.50*angle); & rtns cos/sin in RO/R1 &
  ASSEMBLE( MOVE.L RO, u; & u = cos(angle) &
            MOVE.L R1, v; & v = sin(angle) &
          );
  u := 0.5 + 0.5*u; & 1 - real part &
  v := 0.5*v;
  x := (2*v) / ( u*u + v*v );
  addr := x_circle( addr, x0, y0,
                  x, max_r, scale
                );
  & three-quarter point &
  packed_sin_cos(0.75*angle); & rtns cos/sin in RO/R1 &
  ASSEMBLE( MOVE.L RO, u; & u = cos(angle) &
            MOVE.L R1, v; & v = sin(angle) &
          );
  u := 0.5 + 0.5*u; & 1 - real part &
  v := 0.5*v;
  x := (2*v) / ( u*u + v*v );
  addr := x_circle( addr, x0, y0,
                  x, max_r, scale
                );
  END & if &
ELSE & scale >= 0.999 &
  BEGIN & else &

```

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```

  addr := x_circle( addr, x0, y0,
                  one_over_scale, max_r, scale
                );
  addr := x_circle( addr, x0, y0,
                  2.0*one_over_scale, max_r, scale
                );
  IF scale <= 1.999 THEN
    addr := x_circle( addr, x0, y0,
                    0.5*one_over_scale, max_r, scale
                  );
  ELSE & scale > 1.999 &
    BEGIN & else &
    r := (1-scale) / (1+scale);
    addr := r_circle( addr, x0, y0,
                    r, max_r, scale
                  );
    END; & else &
  END; & else &
END; & smith_chart_graticule &

```

```

OBJECT:
COMMENT initialize_trace
*****
*****
*****
PROCEDURE initialize_trace( grat_type );
VALUE grat_type;
INTEGER grat_type;
BEGIN & initialize_trace &
  INTEGER pixels_per_point,
        grat_size,
        half_size,
        x,
        y,
        i;

  grat_size := 10 * speca[div_x];      & div_x = div_y &
  half_size := BNIGHT( grat_size, 1 ); & grat_size/2 &
  x := speca[grat_x];
  y := speca[grat_y];

  IF grat_type = rectangular THEN
    BEGIN & rectangular &
      pixels_per_point := grat_size / (stop-start);
      y := y + half_size;
      & should be done in the reverse direction & & DEBUG &
      addr := nove(addr,
                    x,
                    y
                );
      FOR i := stop_size STEP step_size UNTIL stop DO
        addr := drau(addr,
                    x + (i*pixels_per_point),
                    y
                );
      END & rectangular &
    ELSE & polar &
      FOR i := start STEP step_size UNTIL stop DO
        addr := nove( addr,
                    x,
                    y
                );
      END; & initialize_trace &

```

```

OBJECT:
COMMENT partial_trace_and_graticule
*****
*****
*****
PROCEDURE partial_trace_and_graticule;
BEGIN & partial_trace_and_graticule &
  INTEGER ch,
        speca_offset,
        graticule,
        previous_graticule;
  DOUBLE PRINTER grat_speca_addr;

  previous_graticule := no_graticule; & assure no match &
  FOR ch := 1 UNTIL max_ch DO
    BEGIN & for channel &
      IF ( (trace_mode = oingle_ch) AND
          (current_entry_ch <> ch)
        ) THEN & don't draw graticule &
        BEGIN & if &
          addr := jmp(jump_channel[ch], end_ch_position[ch]);
          graticule := no_graticule;
        END & if &
      ELSE
        BEGIN & else draw graticule &
          & -- graticule(s) -- &
          graticule := graticule_type( ch );
          speca_offset := IF trace_mode = split THEN
            grat_speca_node_offset(ch)
          ELSE
            0;
          speca_offset := speca_offset +
            grat_speca_node_offset( graticule );
          STPTR( grat_speca_addr, grat_speca(ch) );
          STPTR( grat_speca_addr := RORS( grat_speca_table ) +
                speca_offset;
                );
          STPTR( speca, grat_speca_addr );
          & DRAW GRATICULE &
          addr := graticule_position[ch];
          IF graticule <> previous_graticule THEN & guaranteed &
            BEGIN & if &
              IF graticule = rectangular THEN
                rect_graticule
              ELSE IF graticule = bullseye THEN
                bullseye_graticule
              ELSE
                smith_chart_graticule( eh_real( ch_ref_value,
                                                  ch
                                                )
            );
            END & if &
          previous_graticule := no_graticule
        ELSE & not split &
          previous_graticule := graticule;
        END; & for channel &
  annotate_ref_position;
  update_marks;
END; & partial_trace_and_graticule &

```

```

);
END & if &
ELSE IF ( ( graticule = snth ) AND
  ( ch_real( ch_ref_value, 1 ) <>
    ch_real( ch_ref_value, 2 )
  )
) THEN & Smith chart scales are not same &
  snth_chart_graticule( ch_real( ch_ref_value, ch ) );
previous_graticule := graticule;
addr := jmp( addr,
            graticule_display[ch] + graticule_size
        );
& -- trace(s) -- &
addr := trace_display[ch];
initialize_trace( graticule );
addr := jmp(addr, trace_display[ch]+trace_size);
& trace mark &
addr := trace_mark_display[ch];
IF ( (trace_mode <> split) AND
    (graticule = rectangular)
  ) THEN
  BEGIN & if &
    addr := setattribute( addr, incr );
    IF ch1 THEN
      BEGIN & if ch = 1 &
        addr := nove(addr, -112, -90);
        addr := prntch(addr, '1');
        addr := nove(addr, -16, 0); & align mark &
        addr := prntch(addr, ch1_trace_mark);
        END & if ch = 1 &
      ELSE
        BEGIN & else ch = 2 &
          addr := nove(addr, 0, -90);
          addr := prntch(addr, ch2_trace_mark);
          addr := nove(addr, -16, 0);
          addr := prntch(addr, '2');
          END; & else ch = 2 &
        addr := setattribute(addr, incroff);
      END; & if &
    addr := jmp( addr,
                trace_mark_display[ch]+trace_mark_size
            );
    & memory trace & & DEBUG &
    addr := tracn_display[ch]; & DEBUG &
    initialize_trace( graticule ); & DEBUG &
    addr := jmp( addr, & DEBUG &
                trace_n_display[ch]+trace_size & DEBUG &
            );
    addr := setattribute(jump_channel[ch], nop);
  END; & else draw graticule &

```

```

IF trace_mode = split THEN
  previous_graticule := no_graticule
ELSE & not split &
  previous_graticule := graticule;
END; & for channel &
annotate_ref_position;
update_marks;
END; & partial_trace_and_graticule &
SUBROUTINE trace_and_graticule;
BEGIN & trace_and_graticule &
  acquire( processing_variables );
  partial_trace_and_graticule;
  release( processing_variables ); COMMENT must release before the
  write_fifo, else if fifo is full
  the fifo reader cannot get the
  processing vars in order to empty
  the fifo;
  & TELL DATA PROCESSING ABOUT THE CHANGE &
  write_fifo( array_update_fifo, 24100 ); & update ch1 dp var &
  write_fifo( array_update_fifo, 24200 ); & update ch2 dp var &
END; & trace_and_graticule &

```

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```

REJECT;
COMMENT
***** init_gratic
*****
*
* Only initializes the gratx_speca pointers.
*
*****
;
SUBROUTINE init_gratic; ENTRY;
BEGIN 8 init_gratic 8
STPTR( grat1_speca, WORD8(grat_speca_table) );
STPTR( grat2_speca, WORD8(grat_speca_table) );
END; 8 init_gratic 8
END8

```

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```

COMMENT
***** Conatanta for grat_speca_table
*****
INTEGER CONSTANT
half_grat := max_grat/2;
qtr_grat := max_grat/4;
div := max_grat/10;
half_div := half_grat/10;
x1_grat := xgrat;
y1_grat := ygrat + qtr_grat;
x2_grat := xgrat + half_grat + 32;
y2_grat := ygrat + qtr_grat;
x0_min := xgrat - 8;
y0_min := ygrat - 8;
x1_min := x1_grat - 8;
y1_min := y1_grat - 8;
x2_min := x2_grat - 8;
y2_min := y2_grat - 8;
x0_max := xgrat + max_grat + 16;
y0_max := ygrat + max_grat + 16;
x1_max := x1_grat + half_grat + 16;
y1_max := y1_grat + half_grat + 16;
x2_max := x2_grat + half_grat + 16;
y2_max := y2_grat + half_grat + 16;

```

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```

BYTE TABLE johnsfun :=
80, 5, -124, 66;
64, 5, 80, 4, CE;
80, 69, 4, 66;
80, 13, 60, 28, 52, 13, -4, 4, -28, -4, -12, -20, 4, -4, 20, 4, 36;
12, 20, 28, 4, 12, -12, 29, -32, 66;
80, 13, 108, 20, 12, 4, -60, 4, 68, -11, -60, 36, 4, 29, -44, 66;
80, 5, 62, 44, 4, -36, 4, 12, 28, 28, 12, 12, 20, -4, 20, -12, 4,
-12, -4, 69, -100, 66;
80, 5, 60, 20, -4, 20, 4, 12, 20, -4, 20, -12, 4, 21, 4, 12, 20,
-4, 20, -12, 4, -12, -4, 69, -100, 66;
80, 37, 52, 4, 68, -28, -44, 52, 4, -44, 4, 36, 52, 4, -60, 37, -44,
66;
80, 5, 116, 44, 4, -36, 4, 4, -20, 28, 4, 20, -4, 4, -12, -4, -12,
-12, 4, -12, 12, 69, -52, 66;
80, 5, 84, 36, 4, 12, -12, -4, -12, -20, 4, -4, 20, 4, 36, 12, 20,
20, 4, 20, -4, 29, -100, 66;
80, 13, 52, 36, 68, -36, 4, 44, 4, -28, -60, 61, -44, 66;
80, 13, 84, 28, 4, 12, -12, -4, -12, -20, 4, -4, 20, 12, 20, -4, 20,
12, 20, 28, 4, 12, -12, -4, -12, 37, -76, 66;
80, 45, 84, -28, 4, -4, 20, 12, 20, 28, 4, 12, -12, 4, -28, -4, -12,
-12, 4, -12, 12, 69, -52, 66;
80, 5, 68, 52, 4, -44, 4, 6, 28, 52, 4, -44, 4, 69, -84, 66;
80, 29, 52, 4, 4, 5, 20, 4, 20, 28, 12, 4, 20, -20, 12, -20, -4,
69, -100, 66;
80, 37, 52, -12, 4, -12, 20, 4, 36, 20, 20, 20, 4, 20, -12, 4, -20,
-4, -12, -4, 44, -12, -4, 4, -20, 20, 4, 37, -60, 66;
80, 13, 68, 36, 4, -28, 4, -3, -12, 28, 68, 28, -60, -20, 68, -20, -60,
69, -44, 66;
80, 37, 52, -28, 4, 4, 68, 36, 4, 20, -12, -12, -12, -28, 4, 36, 4,
20, -12, -12, -12, 28, 4, 4, 68, 36, 4, 37, -108, 66;
80, 5, 60, 4, 52, 4, -44, 28, -4, 28, 12, 5, 62, -20, 12, -20, -4,
69, -100, 66;
80, 5, 116, 4, -60, 36, 4, 20, 20, 4, 36, -12, 20, -28, 4, 4, -60,
69, -44, 66;
80, 5, 84, 44, 4, -36, 4, 5, -28, 4, 68, 52, 4, -44, 4, 4, -60,
52, 4, -44, 4, 69, -44, 66;
80, 5, 84, 44, 4, -36, 4, 5, -28, 4, 68, 62, 4, -44, 4, 4, -60,
69, -44, 66;
80, 37, 84, 20, 4, 4, -20, -20, -4, -20, 12, 4, 52, 4, -44, 5, 52,
28, 12, 28, -4, 21, -100, 66;
80, 53, 52, 4, 68, 4, -60, 5, 36, -44, 4, 52, 4, -43, 36, 4, -60,
4, 68, 69, -108, 66;
80, 13, 52, 36, 4, -11, 4, 4, 68, 4, -60, -11, 68, 36, 4, 29, -108,
66;
80, 5, 68, 12, -12, 28, 4, 12, 20, 4, 52, 4, -44, 29, -60, 66;
80, 53, 52, -28, 36, 36, -28, -3, 68, -36, -36, 44, 44, -35, 4, 4, -60,
4, 68, 69, -108, 66;
80, 5, 52, 4, 68, 4, -60, 44, 4, -36, 4, 69, -44, 66;
80, 5, 116, 28, -44, 28, 62, 4, -60, 4, 68, -20, -44, -20, 52, 4, -60,
4, 68, 69, -108, 66;
80, 6, 52, 4, 68, 52, -60, 4, 68, 4, -60, -44, 68, 4, -60, 69, -44,
66;
80, 53, 60, 4, 52, 4, -44, -20, -4, -20, 12, 4, 52, 4, -44, 5, 52,
28, 12, 28, -4, 21, -100, 66;

```

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```

80, 5, 116, 4, -60, 4, 68, 44, 4, 12, -12, -4, -12, -36, 4, 69, -76,
66;
80, 5, 60, 4, 52, 4, -44, 28, -4, 28, 12, 4, 52, -20, 12, -20, -4,
53, -44, 4, 52, -19, -28, 28, -28, 21, -36, 66;
80, 45, 116, -36, 4, 4, -60, 4, 68, 44, 4, 12, -12, -4, -12, -36, 4,
36, 4, 20, -28, 21, -44, 66;
80, 53, 108, -20, 12, -20, -4, 4, -12, 36, -4, 20, -4, 4, -12, -20, -4,
-20, 12, 69, -52, 66;
80, 5, 116, 52, 4, -44, 4, 29, 4, 4, -60, 4, 68, 45, -108, 66;
80, 5, 60, 4, 60, 4, -52, 28, -4, 28, 12, 4, 60, 4, -52, 21, -52,
66;
80, 29, 52, -20, 68, 28, -60, 28, 68, -20, -60, 45, -44, 66;
80, 5, 116, 12, -60, 20, 52, 20, -44, 12, 68, -4, -60, -12, 52, -12, -44,
-4, 68, 69, -108, 66;
80, 5, 52, 52, 68, -44, -60, 6, 68, 52, -60, -44, 68, 69, -108, 66;
80, 5, 116, 28, -28, 28, 36, -20, -28, 4, -28, 4, 36, -20, 36, 69, -108,
66;
80, 5, 116, 52, 4, -44, -60, 52, 4, -44, 4, 52, 68, -44, 4, 69, -108,
66;

```

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FILE DESCRIPTIONS FOR 'CH' FILES

DCMBRSIS - input data file describing the 8510 character set used by the program PCMBRSIS.
 DCNQUICK - input data file describing the 8510 monitor character set used by the program PCNQUICK. Creates a compacted set. The elements (character strokes) in this file are the same as those in DCMBRSIS with the character number (first number) removed and the commas replaced with newlines. Double stroking has been removed from most of these, and the set is a very limited subset of the characters in DCMBRSIS.
 FCNQUICK - a RFILE containing the ALGOL source for the compact character set for the monitor. Created by PCNQUICK from DCNQUICK.
 LCHNRSET - a linker command file for loading the character set.
 PCMBRSIS - the program file that takes DCMBRSIS as input and creates the RSM6000 source file SCHMRSET for the 8510 character set.
 PCNQUICK - the program file that takes DCNQUICK as input and creates the ALGOL include file FCNQUICK for the 8510 monitor's compacted character set.
 RCHMRMOV - the relocatable code for the character move program.
 RCHMRSET - the relocatable code for the character set.
 SCHMRMOV - the ALGOL source for the character move program. Moves the character set from main memory into display memory.
 SCHMRSET - the RSM6000 source file of the 8510 character set. Created from DCMBRSIS by the program PCMBRSIS.
 SCHMRSET - the PASCAL source file for the program PCMBRSIS. Takes DCMBRSIS as input and creates the RSM6000 source file SCHMRSET for the 8510 character set.
 SCHNQUICK - the PASCAL source file for the program PCNQUICK. See PCNQUICK above.

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COMMENT

hard flags are hardware flags on the processor board for realtime signaling -- either input or output.
 A READ of the specific flag will cause a set or clear of a testpoint bit on processor board multi-point testpoint near U79.

PIN	1	2	3	4	5	6	7	8
FLAG	1	2	n/u	4	n/u	6	7	8

These flags can be used as output signaling or input signaling. However reading the hard_flags will set flag 7.

end of comment:

```
INTEGER hard_flag = 290000;
clr_flg_1 = hard_flag + 110, set_flg_1 = hard_flag + 212;
clr_flg_2 = hard_flag + 2C, set_flg_2 = hard_flag + 2E;
clr_flg_4 = hard_flag + 20, set_flg_4 = hard_flag + 22;
clr_flg_6 = hard_flag + 24, set_flg_6 = hard_flag + 26;
clr_flg_8 = hard_flag + 28, set_flg_8 = hard_flag + 2A;
BITFIELD test_flg = hard_flag + 216;
  1:flnt, 2:swstin, 3:flg_7, 4:flg_1,
  5:flg_2, 6:flg_8, 7:flg_6, 8:flg_4;
```

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FILES USED IN CREATING THE NP-IB PARSE TABLE:

SIBTBL -- source list of NP-IB commands and values.
 IBIREE -- source for program that reads SIBTBL and creates H88ALGOL parse tables in SIBTREE.
 CIBTREE -- a constant declaration for the parse table length.
 FIBTREE -- the table name declarations for the parse tables of SIBTREE.
 PIBTREE -- the program object file from IBIREE.
 SIBTREE -- the H88ALGOL parse table definitions as a separately compilable program.
 DIBTREE1 -- numeric and string data for merging into SIBTREE (chars)
 OIBTREE2 -- numeric and string data for merging into SIBTREE (numbers)
 UTBTREE -- an EO (.P08B.CAO) command ("u") file that merges OIBTREE1 and DIBTREE2 into SIBTREE.

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SUSLIMITS
 @LIST OFFS

```
PROGRAM ibgen(input, list, output, err);
  ( ibgen: reads an "input" file of the form
  FR 3:
  FG 4:
  $include FILE2 must begin in column 1.
  OUT 7:
  OP 15 comments here;
  !
  <men> <value> <comments>;
  ...
  !
```

[Blanks are delimiters; Everything after the value is shipped until the semicolon (comments); Lower case characters are all upshifted.]
 and "output" is a file (SIBTREE) for use by "parser". "list" is for diagnostic listing. "err" is used for error messages.]

```
CONST
  enday = '1';
  symbol_end = '8';
  illegal = 1;
  value_illegal = 'cud_illegal';
  size_illegal = 11; ( number of chars in value_illegal )
  maxtable = 2000;
  delin = '0';
  blank = ' '; { Blank substitution character }
  linewidth = 72; { Source line width. }
  linenax = 110; { Max characters per input line. }
  reserved = 46; { space reserved for manual tree entries }
  syntab_max = 10000;
```

```
TYPE
  syntab_index = 1..syntab_max;
  line_type = string [linenax];
  cursor = 1..maxtable;
  ptrtype = "cell";
  cell = RECORD
    labl : char;
    value : integer;
    inc, rx : ptrtype;
  END;
  err_word_type = -32768..32767;
```

```
VAR
  syntab : array [syntab_max] of ptrtype;
  root : ptrtype;
  cellptr, ptr : ptrtype;
  index, symbol : array [syntab_index] of char;
  labels : ARRAY [cursor] OF char;
  incs : ARRAY [cursor] OF integer;
```

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```

i, j      : integer;
nextlabel : cureor;
eol       : boolean; { End of line flag. }
altfile   : boolean; { Using alternate file. }
orr       :
list      :
output2   : text;
input2    : line_type;
instr     : integer; { Input line count. }
linecount : integer; { Character counter. }
chcnt     : char; { Last character. }
mnemonic  : PACKED ARRAY [1..linenax] OF char;
nmen_index : 0..linenax;
err_occurred : boolean;

PROCEDURE setjcu(err_word:err_word_type);      INTRINSIC;

FUNCTION nmen_valid_ident:boolean;
VAR
  i : 0..linenax;
BEGIN (nmen_valid_ident)
  nmen_valid_ident := true;
  IF nmen_index <= 0 THEN
    nmen_valid_ident := false
  ELSE
    FOR i := 1 TO nmen_index DO
      BEGIN (for)
        { downshift }
        IF ( (mnemonic[i]>'R') AND (mnemonic[i]<'2') ) THEN
          mnemonic[i] := chr( ord(mnemonic[i]) +
            ( ord('a') - ord('R') ) );
          { valid character for an identifier? }
          IF ( ( (mnemonic[i]<'a') OR (mnemonic[i]>'z') ) AND
            ( (mnemonic[i]<'0') OR (mnemonic[i]>'9') ) AND
            ( mnemonic[i]<>'_' ) ) THEN
            nmen_valid_ident := false;
          END; (for)
          { start with an alpha? }
          IF ( (mnemonic[1]<'a') OR (mnemonic[1]>'z') ) THEN
            nmen_valid_ident := false;
        END; (nmen_valid_ident)
      END; (for)
    END; (nmen_valid_ident)
  END; (nmen_valid_ident)
END; (nmen_valid_ident)

PROCEDURE nextch;

LABEL 1;
VAR
  i, j, minlen : integer;
BEGIN (nextch)
  IF eol THEN
    BEGIN (if eol)

```

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```

1: IF altfile THEN
  BEGIN (if altfile)
    readln(input2, instr);
    IF eof(input2) THEN
      BEGIN (if eof)
        altfile := false;
        GOTO 1
      END; (if eof)
    END (if altfile)
  ELSE
    BEGIN (else not altfile)
      readln(input, instr);
      IF strlen(instr) > 10 THEN
        IF (str(instr,1,9)='%INCLUDE ') OR (str(instr,1,9)
          = '%include ') THEN
          BEGIN (if %include)
            reset(input2, str(instr,10,strlen(instr)),
              '%OCCIL,SHARED');
            altfile := NOT eof(input2);
            IF NOT altfile THEN
              GOTO 1;
            readln(input2, instr);
            END; (if %include)
          END; (else not altfile)
          linecount := linecount + 1;
          IF strlen(instr) > linewidth THEN
            setstrlen(instr, linewidth);
            chcnt := 0;
            eol := false;
            writeln(list, instr);
            END; (if eol)
          IF eof(input) THEN
            BEGIN (if eof)
              writeln(err, '*** EOF ENCOUNTERED');
              err_occurred := true;
              ch := chr(0)
            END (if eof)
          ELSE IF chcnt >= strlen(instr) THEN
            BEGIN (if chcnt)
              eol := true;
              ch := ' '
            END (if chcnt)
          ELSE
            BEGIN (else)
              chcnt := chcnt + 1;
              ch := instr[chcnt];
            END; (else)
          END (nextch);
        END (nextch);
      END; (next_upshifted_ch)
      BEGIN (next_upshifted_ch)
        nextch;
        IF ((ch = 'a') AND (ch <= 'z')) THEN (shift to upper case)
          ch := chr( ord(ch) - ord('a') + ord('A') );
        END; (next_upshifted_ch)

```

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```

FUNCTION unravel(node:ptrtype):integer;
VAR
  ptr : ptrtype;
BEGIN (unravel)
  ptr := node;
  WHILE ptr <> NIL DO
    BEGIN (while)
      IF ptr^.lnc <> NIL THEN
        ptr^.value := unravel(ptr^.lnc);
        ptr := ptr^.rs;
      END; (while)
      ptr := node;
      unravel := nextlabel;
      WHILE ptr <> NIL DO
        BEGIN (while)
          labels[nextlabel] := ptr^.lnc;
          lnc[nextlabel] := ptr^.value;
          nextlabel := nextlabel + 1;
          ptr := ptr^.rs;
        END; (while)
        nextlabel := nextlabel + 1;
      END; (unravel)
    END; (unravel)
  END; (unravel)

PROCEDURE preorder(ncdt:ptrtype; level:integer);
VAR
  i : integer;
BEGIN (preorder)
  IF node<nil THEN
    BEGIN (if)
      FOR i := 1 TO level DO
        writeln(list, ' ');
        write(list, node^.lnc:1, ' ', node^.value:5);
        IF node^.value <= 0 THEN
          BEGIN (if)
            write(list, ' ');
            index := -node^.value;
            WHILE syntab[index] <> symbol_end DO
              BEGIN (while)
                write(list, syntab[index]);
                index := index + 1;
              END; (while)
            END; (if)
            writeln(list);
            preorder(node^.lnc, level+1);
            preorder(node^.rs, level);
          END; (if)
        END; (preorder)
      END; (preorder)
    BEGIN (abgen)
      rewrite(output, 'OUTPUT', '%OCCIL');
      rewrite(output2, 'OUTPUT2', '%OCCIL');
      rewrite(list, 'LIST', '%OCCIL');
      rewrite(err, '%STDLIST', '%OCCIL');
      reset(input, 'INPUT', '%OCCIL,SHARED');

```

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```

      strinsert(value_illegal, syntab, illegal);
      err_occurred := false;
      symbol := illegal + size_illegal;
      strappend(syntab, symbol_end);
      eol := true;
      altfile := false;
      neu(root);
      root^.lnc := ' ';
      root^.value := 0;
      root^.lnc := NIL;
      root^.rs := NIL;
      nmen_index := 0;
      next_upshifted_ch;
      WHILE ch<' ' DO { Skip leading blanks. }
        next_upshifted_ch;
      WHILE ch<endy DO { Repeat until end marker. }
        BEGIN (while ch<endy)
          cellptr := root;
          WHILE ch<' ' DO { Get mnemonic. }
            BEGIN (while ch<' ')
              nmen_index := nmen_index + 1;
              mnemonic[nmen_index] := ch;
              IF ch = blank THEN
                ch := ' ';
              IF cellptr^.lnc = NIL THEN { ch is first child }
                BEGIN (if cellptr)
                  IF cellptr^.value <> 0 THEN
                    BEGIN (if)
                      writeln(err, instr);
                      err_occurred := true;
                    END; (if)
                  neu(ptr);
                  ptr^.lnc := ch;
                  ptr^.value := 0;
                  ptr^.lnc := NIL;
                  ptr^.rs := NIL;
                  cellptr^.lnc := ptr;
                  cellptr := ptr;
                END (if cellptr)
              ELSE { ch is not the first child, make it last sibling }
                BEGIN (else cellptr)
                  cellptr := cellptr^.lnc;
                  WHILE ((cellptr^.lnc<ch) AND (cellptr^.rs<= NIL))
                    DO
                      cellptr := cellptr^.rs;
                  IF cellptr^.lnc <= ch THEN
                    BEGIN (if)
                      neu(ptr);
                      ptr^.lnc := ch;
                      ptr^.value := 0;
                      ptr^.lnc := NIL;
                      ptr^.rs := NIL;
                      cellptr^.rs := ptr;
                      cellptr := ptr;
                    END; (if)

```

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```

        END; (if)
    END; (else cellptr)
    next_upshifted_ch;
    END; (while ch<>' ')

    { now set value }
    WHILE ch<' ' DO { Skip delimiting blanks. }
    nextch;
    IF cellptr^.lnc < MIL THEN
    BEGIN (if)
        writeln(err, inetr);
        writeln(err, 'this mnemonic is a prefix of an earlier mnemonic');
        err_occurred := true;
    END; (if)
    WHILE ch<' ' DO { '-' is illegal. }
    BEGIN (while)
        writeln(err, inetr);
        writeln(err, 'negative value arc illegal. ');
        err_occurred := true;
    nextch;
    END; (while)
    index := symbol;
    WHILE (
        ((ord(ch) >= ord('0')) AND (ord(ch) <= ord('9'))) OR
        ((ord(ch) >= ord('A')) AND (ord(ch) <= ord('Z'))) OR
        ((ord(ch) >= ord('a')) AND (ord(ch) <= ord('z'))) OR
        (ch = '_'))
    ) DO
    BEGIN (while)
        index := index + 1;
        setstrlen(syntab, 1+strlen(syntab)); (increment length)
        syntab[ strlen(syntab) ] := ch;
    nextch;
    END; (while)
    cellptr^.value := -(symbol+1);
    symbol := index + 1;
    strappend(syntab, symbol_end);
    mnen_index := 0;

    { now skip comments, if any }
    WHILE ch <> ' ' DO { Find end of line marker. }
    nextch;
    nextch; { Skip over semicolon. }
    WHILE ch = ' ' DO { Skip leading blanks. }
    nextch;
    END; (while ch<>endey)

    writeln(list, '---');
    sreorder(root, 0);

    { transfer tree information to tables }
    FOR i := 1 TO nextlabel DO
    BEGIN (for)
        labels[i] := delin;
        lncs[i] := -illegal;
    END; (for)

```

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```

    END; (for)
    FOR i := 1 TO 128 DO
        labels[i] := chr(i-1);
        nextlabel := 130 + reserved; { skip one to leave a delimiter }
        cellptr := root^.lnc;
        WHILE cellptr <> MIL DO
            BEGIN (while)
                IF cellptr^.lnc < MIL THEN
                    lncs[1+ord(cellptr^.labl)] := unravel(cellptr^.lnc)
                ELSE
                    lncs[1+ord(cellptr^.labl)] := cellptr^.value;
                cellptr := cellptr^.rs;
            END; (while)

            writeln(list, '---');
            FOR i := 1 TO nextlabel-1 DO
                BEGIN (for)
                    write(list, i:4, ' ', labels[i]:1, ' ', lncs[i]:7);
                    IF lncs[i] < 0 THEN
                        BEGIN (if)
                            write(list, ' ');
                            index := -lncs[i];
                            WHILE syntab[index] <> symbol_end DO
                                BEGIN (while)
                                    write(list, syntab[index]);
                                    index := index + 1;
                                END; (while)
                            END; (if)
                            writeln(list);
                        END; (for)

                        writeln(output, 2, 'INTEGER CONSTANT tablesize = ', nextlabel-1:3, ' ');
                        writeln(output, 'MSKLP, "ibtree"');
                        writeln(output, 'BEGIN & ibtree & ');
                        writeln(output);
                        writeln(output, 'NFIE ccondcl.work. ');
                        writeln(output);

                        write(output, 'GLOBAL BYTE TABLE mnen = '); { 1 extra blank for }
                        j := 22; { nice appearance. }
                        FOR i := 1 TO nextlabel-1 DO
                            BEGIN (for)
                                IF ((i=130) OR (i=130+reserved)) THEN
                                    BEGIN (if)
                                        writeln(output);
                                        j := 99;
                                        END; (if)
                                        j := j + 4;
                                        IF j > 72 THEN
                                            BEGIN (if)
                                                writeln(output);
                                                write(output, 'S ', (i-1):4, ' & ');
                                                j := 11;
                                            END; (if)
                                        END; (for)

```

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```

        j := j + 4; { entry }
    END; (if)
    IF ((i-1 < 33) OR (i-1 = 127)) THEN
        write(output, ord(labels[i]):3)
    ELSE
        write(output, ' ', labels[i]:1);
    IF i < nextlabel-1 THEN
        write(output, ' ');
    ELSE
        writeln(output, ' ');
    END; (for)

    writeln(output);
    write(output, 'GLOBAL INTEGER TABLE ib_link = ');
    j := 32;
    FOR i := 1 TO nextlabel-1 DO
        BEGIN (for)
            IF ((i=130) OR (i=130+reserved)) THEN
                BEGIN (if)
                    writeln(output);
                    j := 99;
                END; (if)
            IF lncs[i] > 0 THEN
                BEGIN (if)
                    j := j + 7;
                    IF j > 72 THEN { start a new line }
                        BEGIN (if)
                            writeln(output);
                            write(output, '& ', (i-1):4, ' & ');
                            j := 11; { header }
                            j := j + 7; { entry }
                        END; (if)
                    write(output, (lncs[i]-1):6); { -1 to convert to origin 0 }
                END (if)
            ELSE
                BEGIN (else)
                    { find symbol length }
                    index := -lncs[i];
                    WHILE syntab[index] <> symbol_end DO
                        index := index + 1;
                    index := index + lncs[i]; { symbol length (lncs < 0) }
                    j := j + index + 2; { "2" for comma and minus sign }
                    IF j > 72 THEN { start a new line }
                        BEGIN (if)
                            writeln(output);
                            write(output, '& ', (i-1):4, ' & ');
                            j := 11; { header }
                            j := j + index + 2; { entry }
                        END; (if)
                    index := -lncs[i];
                    write(output, '-');
                    WHILE syntab[index] <> symbol_end DO
                        BEGIN (while)
                            write(output, syntab[index]);
                            index := index + 1;
                        END; (while)

```

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```

        END; (else)
        IF i < nextlabel-1 THEN
            write(output, ' ');
        ELSE
            writeln(output, ' ');
        END; (for)
        writeln(output);
        writeln(output, 'END & ibtree & ');
        IF err_occurred THEN
            setjcu(-1);
    END. (ibgen)

```

```

)p off
1
1,8e/-cmd_0,/ 12417,/g
1,8e/-cmd_[1-9],/ 12417,/g
1,8e/-cmd_decimal_pt,/ 12425,/g
1,8e/-cmd_minus,/ 12417,/g
1,8e/-cmd_plus,/ 12417,/g
1,8e/-cmd_quote,/ 4261,/g
1,8e/-cmd_label,/ 4267,/g
1,8e/-cmd_block_a,/ 173,/g
/\& 129 \&.e/kb
/\& 174 \&.e/kb
/\& 129 \&.e.*cmd_illegal/hc
/\& 173 \&.e.*cmd_illegal/hd
'br dibtree1.work
'a,'bd
'dr dibtree2.work
'e,'dd
w
#

```

```

*
end_enter;
cmd_enter line-feed;
;
end_enter;
cmd_0 these values (0-9, +, -, .) ore for auto-replacement;
1
cmd_1;
2
cmd_2;
3
cmd_3;
4
cmd_4;
5
cmd_5;
6
cmd_6;
7
cmd_7;
8
cmd_8;
9
cmd_9;
-
cmd_decimal_pt;
+
cmd_minus;
*
cmd_plus;
#
cmd_quote (the value here is for later replacement);
BR
cmd_block_a (the value here is for later replacement);
ADDRNUIC cmd_auto_cmd_addr;
ADDRINDO cmd_eyeten_bus_addr;
ADDRPRSS cmd_pass_thru_addr;
ADDRPLDT cmd_plotter_addr;
ADDRPRIN cmd_printer_addr;
ADDRPSUR cmd_source_addr;
ADDRRST cmd_test_set_addr;
RTTE1 cmd_atten_port1;
RTTE2 cmd_atten_port2;
BUTO cmd_auto_scale;
AUMV cmd_aux_domain;
AVERO cmd_if_avg_off;
AVER1 cmd_if_avg_on;
AVEROFF cmd_if_avg_off;
AVEROM cmd_if_avg_on;
CENT cmd_center;
CF cmd_center For backward compatibility;
CNAM1 cmd_ch1;
CNAM2 cmd_ch2;
CNEQ cmd_couple_stimulus;
CNNE cmd_uncouple_stimulus;
CLES cmd_clear_status;
CONT cmd_continuous;
CONV cmd_convert_off;
CONVOFF cmd_convert_off;
CONV cmd_convert_off;
CONVREC1 cmd_convert_recip;
CONVY cmd_convert_to_y;
CONVX cmd_convert_to_x;
CORRO cmd_correction_off;
CORR1 cmd_correction_cn;
CORROFF cmd_correction_off;
CORROH cmd_correction_on;
CRO cmd_crt_off;
CROFF cmd_crt_off;
CS cmd_clear_status For backward compatibility;
CU cmd_cu;
DATAZERO cmd_d_and_m;

```

```

DATPLUS cmd_d_plus_m;
DATAINTO cmd_d_into_m;
DATAINMU cmd_d_into_m;
DATAINE cmd_d_npy_m;
DATAIIVI cmd_d_div_m;
DATA1 cmd_nenory_ch1;
DATA2 cmd_nenory_ch2;
DPTRONLY cmd_data;
DELA cmd_delay;
DEN0 cmd_illegal;
DEN0R1 cmd_illegal;
DEN0R2 cmd_illegal;
DEN0B1 cmd_illegal;
DEN0SER1 cmd_illegal;
DEN0SER2 cmd_illegal;
DF cmd_span For backward compatibility;
DOUN cmd_doun For backward compatibility;
ELED cmd_doun;
ENTRO cmd_elect_delay;
ENTROFF cmd_entry_off;
EQUA cmd_nkrval;
EXC10 cmd_illegal;
EXC11 cmd_illegal;
EXC12 cmd_illegal;
EXC1OFF cmd_illegal;
EXC1OME cmd_illegal;
FB cmd_start For backward compatibility;
FB cmd_stop For backward compatibility;
FORM1 cmd_xfer_binary;
FORM2 cmd_xfer_ieee1;
FORM3 cmd_xfer_ieee2;
FORM4 cmd_xfer_ieee1;
FRQO cmd_freq_domain;
FULL cmd_quadrant_full;
GAIKO cmd_if_no_gain;
GAIK1 cmd_if_12db_gain;
GAIK2 cmd_if_24db_gain;
GAIK3 cmd_if_36db_gain;
GAIK4 cmd_if_48db_gain;
GAINAUTO cmd_if_gain_auto;
GAINOFF cmd_if_no_gain;
GAINREF cmd_if_ref_port;
GAINWEST cmd_if_test_port;
GATEO cmd_gate_off;
GATE1 cmd_gate_on;
GATECENT cmd_gate_center;
GATENRMI cmd_max_gate_window;
GATENMI cmd_min_gate_window;
GATENDRM cmd_normal_gate_window;
GATEOFF cmd_gate_off;
GATEON cmd_gate_on;
GATESPAN cmd_gate_span;
GATESTAR cmd_gate_start;
GATESIDP cmd_gate_stop;
HOLD cmd_hold;

```

```

IIMAG end_imaginary;
IMPUCALC01 cmd_input_cal_coeff1;
IMPUCALC02 cmd_input_cal_coeff2;
IMPUCALC03 cmd_input_cal_coeff3;
IMPUCALC04 cmd_input_cal_coeff4;
IMPUCALC05 cmd_input_cal_coeff5;
IMPUCALC06 cmd_input_cal_coeff6;
IMPUCALC07 cmd_input_cal_coeff7;
IMPUCALC08 cmd_input_cal_coeff8;
IMPUCALC09 cmd_input_cal_coeff9;
IMPUCALC10 cmd_input_cal_coeff10;
IMPUCALC11 cmd_input_cal_coeff11;
IMPUCALC12 cmd_input_cal_coeff12;
IMPUDATA cmd_input_data;
IMPURDM cmd_input_formatted;
IMPURR01 cmd_input_raw;
IMPURR02 cmd_input_raw2;
IMPURR03 cmd_input_raw3;
IMPURR04 cmd_input_raw4;
IMVS cmd_y_nkrth;
IP cmd_preset For backward compatibility;
NEVC cmd_keycode;
LB cmd_label (the value here is for later replacment);
LEFL cmd_quadrant_21;
LEFU cmd_quadrant_11;
LINA cmd_linear_nag;
LDCR cmd_peak_poke_addr;
LDCXO cmd_illegal;
LDCR1 cmd_illegal;
LDCR2 cmd_illegal;
LDCROFF cmd_illegal;
LOCKHOME cmd_illegal;
LOCK cmd_nag;
MAGO cmd_illegal;
MARK0 cmd_marker_off;
MARK1 cmd_marker_1;
MARK2 cmd_marker_2;
MARK3 cmd_marker_3;
MARK4 cmd_marker_4;
MARK5 cmd_marker_5;
MARKPKI cmd_nkr_to_max;
MARKPKMI cmd_nkr_to_min;
MARKOFF cmd_marker_off;
MARR0 cmd_no_ref_nkr This entire set needs work (incl legends);
MARR1 cmd_ref_nkr1;
MARR2 cmd_ref_nkr2;
MARR3 cmd_ref_nkr3;
MARR4 cmd_ref_nkr4;
MARR5 cmd_ref_nkr5;
MARROFF cmd_no_ref_nkr;
MATH cmd_math;
MERS cmd_measurement_restart;
MEM01 cmd_memory1;
MEM02 cmd_memory2;
MEM03 cmd_memory3;
MEM04 cmd_memory4;

```


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YEDONLY cmd_menu;
YENDCOPY end_copy;
YENDCALL cmd_cal_menu;
YENDDELTA cmd_delete_marker;
YENDDISP cmd_display_menu;
YENDDOMAIN cmd_domain_menu;
YENDDUAL cmd_dual_ch;
YENDFORMAT cmd_format_menu;
YENDGAIN cmd_if_gain_menu;
YENDHPIB cmd_hpib_info;
YENDMARKER cmd_marker_menu;
YENDPOINTS cmd_n_points_menu;
YENDPARAM cmd_param_menu;
YENDPOINTS cmd_n_points_menu;
YENDPOWER cmd_power_menu;
YENDRECALL cmd_recall;
YENDREDEF cmd_redefine_param;
YENDREF cmd_ref_plane_menu;
YENDRESP cmd_response_menu;
YENDSAVE cmd_save;
YENDSERVICE cmd_service_menu;
YENDSYSTEM cmd_system_menu;
YENDTAP cmd_tape_menu;
YENDTEST cmd_test_menu;
YENDNON cmd_nontor;
YENDILLEGAL1 cmd_illegal;
YENDILLEGAL2 cmd_illegal;
YENDILLEGAL3 cmd_illegal;
YENDILLEGAL4 cmd_illegal;
YENDILLEGAL5 cmd_illegal;
YENDILLEGAL6 cmd_illegal;
YENDILLEGAL7 cmd_illegal;
YENDILLEGAL8 cmd_illegal;
YENDILLEGAL9 cmd_illegal;
YENDILLEGAL10 cmd_illegal;
YENDILLEGAL11 cmd_illegal;
YENDILLEGAL12 cmd_illegal;
YENDILLEGAL13 cmd_illegal;
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YENDILLEGAL41 cmd_illegal;
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YENDILLEGAL191 cmd_illegal;
YENDILLEGAL192 cmd_illegal;
YENDILLEGAL193 cmd_illegal;
YENDILLEGAL194 cmd_illegal;
YENDILLEGAL195 cmd_illegal;
YENDILLEGAL196 cmd_illegal;
YENDILLEGAL197 cmd_illegal;
YENDILLEGAL198 cmd_illegal;
YENDILLEGAL199 cmd_illegal;
YENDILLEGAL200 cmd_illegal;

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OUTPUTCAL cmd_output_cal_coeffs;
OUTPUTCAL09 cmd_output_cal_coeff9;
OUTPUTCAL10 cmd_output_cal_coeff10;
OUTPUTCAL11 cmd_output_cal_coeff11;
OUTPUTCAL12 cmd_output_cal_coeff12;
OUTPUTDATA cmd_output_data;
OUTPUTERR cmd_output_error;
OUTPUTFORM cmd_output_formatted;
OUTPUTID cmd_output_id;
OUTPUTKEY cmd_output_key;
OUTPUTMARKER cmd_output_marker;
OUTPUTMEMORY cmd_output_memory;
OUTPUTPLOT cmd_output_plot;
OUTPUTRAW1 cmd_output_raw1;
OUTPUTRAW2 cmd_output_raw2;
OUTPUTRAW3 cmd_output_raw3;
OUTPUTRAW4 cmd_output_raw4;
OUTPUTSTATUS cmd_output_status;
OVER cmd_overlay;
OVER cmd_over;
PEEK cmd_peak;
PEN1 cmd_pen1;
PEN2 cmd_pen2;
PEN3 cmd_pen3;
PEN4 cmd_pen4;
PEN5 cmd_pen5;
PEN6 cmd_pen6;
PEN7 cmd_pen7;
PEN8 cmd_pen8;
PHASE cmd_phase_effect;
PHASE cmd_phase;
PLANE1 cmd_ref_plane_1;
PLANE2 cmd_ref_plane_2;
PLOTALL cmd_plot_all;
PLOTGRATICULE cmd_plot_graticule;
PLOTMARKER cmd_plot_marker;
PLOTTEXT cmd_plot_text;
PLOTTRACE cmd_plot_trace;
POINT01 cmd_01_points;
POINT201 cmd_201_points;
POINT401 cmd_401_points;
POINT51 cmd_51_points;
POKE cmd_poke;
POLARLINE cmd_linear_polar;
POLARLOG cmd_log_polar;
POLARREAL cmd_linear_real;
POWER cmd_source_power;
PREEP cmd_preep;
PRIOR cmd_prior_menu;
RRNP cmd_aveep;
RCD cmd_recall_last;
RC1 cmd_recall_1;
RC2 cmd_recall_2;
RC3 cmd_recall_3;
RC4 cmd_recall_4;
RC5 cmd_recall_5;
RRL cmd_real;

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RECALL1 cmd_recall_1;
RECALL2 cmd_recall_2;
RECALL3 cmd_recall_3;
RECALL4 cmd_recall_4;
RECALL5 cmd_recall_5;
RECALLLAST cmd_recall_last;
REDES11 cmd_illegal;
REDES12 cmd_illegal;
REDES21 cmd_illegal;
REDES22 cmd_illegal;
REDEUSER1 cmd_illegal;
REDEUSER2 cmd_illegal;
REDEUSER3 cmd_illegal;
REDEUSER4 cmd_illegal;
REFP cmd_ref_position;
REFV cmd_ref_value;
REVI cmd_revision;
RIGL cmd_quadrant_22;
RIGU cmd_quadrant_12;
RN cmd_gro_mask;
S11 cmd_s11;
S12 cmd_s12;
S21 cmd_s21;
S22 cmd_s22;
SAVE1 cmd_save_1;
SAVE2 cmd_save_2;
SAVE3 cmd_save_3;
SAVE4 cmd_save_4;
SAVE5 cmd_save_5;
SCALE cmd_scale;
SELC1 cmd_cal_set_1;
SELC2 cmd_cal_set_2;
SELC3 cmd_cal_set_3;
SELC4 cmd_cal_set_4;
SELC5 cmd_cal_set_5;
SELC6 cmd_cal_set_6;
SELC7 cmd_cal_set_7;
SELC8 cmd_cal_set_8;
SING cmd_single_ch;
SLO cmd_power_slope_off;
SL1 cmd_power_slope;
SLOPO cmd_power_slope_off;
SLOPF cmd_power_slope;
SLOPOFF cmd_power_slope_off;
SLOPOR cmd_power_slope;
SPLIC cmd_polar;
SMO30 cmd_smoothing_off;
SMO01 cmd_smoothing_on;
SMO0F cmd_smoothing_off;
SMO00M cmd_smoothing_on;
SOFT1 cmd_key_1;
SOFT2 cmd_key_2;
SOFT3 cmd_key_3;
SOFT4 cmd_key_4;
SOFT5 cmd_key_5;
SOFT6 cmd_key_6;

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SOFT7 cmd_key_7;
SOFT5 cmd_key_5;
SPRN cmd_span;
SPLIT cmd_split;
SRON cmd_sro_mask;
STRR cmd_start;
STEP cmd_stepped;
STIO cmd_illegal;
STOP cmd_stop;
SV1 cmd_save_1;
SV2 cmd_save_2;
SV3 cmd_save_3;
SV4 cmd_save_4;
SV5 cmd_save_5;
SUET cmd_sueep_time;
SYSL cmd_privib_local;
SYSR cmd_privib_renote;
SYSTO cmd_illegal;
SYSTOFF cmd_illegal;
SYSTPRR cmd_system_params;
SYSTPLOT cmd_illegal;
SYSTPRIN cmd_illegal;
TRPCOCCLE cmd_illegal;
TRPEDIRE cmd_illegal;
TRPEINIT cmd_illegal;
TRPERECO cmd_illegal;
TRPEREST cmd_illegal;
TRPEUNDE cmd_illegal;
TWD cmd_time_domain;
TIMEINPU cmd_tdr_pulse;
TIMENRXI cmd_max_time_window;
TIMENRNI cmd_min_time_window;
TIMENORN cmd_normal_time_window;
TIMESTEP cmd_tdr_step;
TIML cmd_tdr_domain;
TITL cmd_label;
UP cmd_up;
USER1 cmd_user1;
USER2 cmd_user2;
USER3 cmd_user3;
USER4 cmd_user4;
SUR cmd_sur;
NOTE: labels used here must be from the command case label values.

INTEGER CONSTANT tablesize := 1540;

WFILE cibtree.work;
EXTERNRAL BYTE TRBLE mnen.L;
EXTERNRAL INTEGER IRBLE ib_link.L;

```

N68KL.P,"ibtree"
BEGIN & ibtree &

RFILE cnddecl.work;

GLOBAL BYTE TABLE mnen := 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10,
& 11 & 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25,
& 26 & 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40,
& 41 & 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57,
& 58 & 58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74,
& 75 & 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90,
& 91 & 91, 92, 93, 94, 95, 96, 97, 98, 99, 100, 101, 102, 103, 104, 105,
& 106 & 106, 107, 108, 109, 110, 111, 112, 113, 114, 115, 116, 117, 118,
& 119 & 119, 120, 121, 122, 123, 124, 125, 126, 127, 128, 129, 130,
& 131 & 131, 132, 133, 134, 135, 136, 137, 138, 139, 140, 141, 142, 143,
& 144 & 144, 145, 146, 147, 148, 149, 150, 151, 152, 153, 154, 155, 156,
& 157 & 157, 158, 159, 160, 161, 162, 163, 164, 165, 166, 167, 168, 169,
& 170 & 170, 171, 172, 173, 174, 175, 176, 177, 178, 179, 180, 181, 182,
& 183 & 183, 184, 185, 186, 187, 188, 189, 190, 191, 192, 193, 194, 195,
& 196 & 196, 197, 198, 199, 200, 201, 202, 203, 204, 205, 206, 207, 208,
& 209 & 209, 210, 211, 212, 213, 214, 215, 216, 217, 218, 219, 220, 221,
& 222 & 222, 223, 224, 225, 226, 227, 228, 229, 230, 231, 232, 233, 234,
& 235 & 235, 236, 237, 238, 239, 240, 241, 242, 243, 244, 245, 246, 247,
& 248 & 248, 249, 250, 251, 252, 253, 254, 255, 256, 257, 258, 259, 260,
& 261 & 261, 262, 263, 264, 265, 266, 267, 268, 269, 270, 271, 272, 273,
& 274 & 274, 275, 276, 277, 278, 279, 280, 281, 282, 283, 284, 285, 286,
& 287 & 287, 288, 289, 290, 291, 292, 293, 294, 295, 296, 297, 298, 299,
& 300 & 300, 301, 302, 303, 304, 305, 306, 307, 308, 309, 310, 311, 312,
& 313 & 313, 314, 315, 316, 317, 318, 319, 320, 321, 322, 323, 324, 325,
& 326 & 326, 327, 328, 329, 330, 331, 332, 333, 334, 335, 336, 337, 338,
& 339 & 339, 340, 341, 342, 343, 344, 345, 346, 347, 348, 349, 350, 351,
& 352 & 352, 353, 354, 355, 356, 357, 358, 359, 360, 361, 362, 363, 364,
& 365 & 365, 366, 367, 368, 369, 370, 371, 372, 373, 374, 375, 376, 377,
& 378 & 378, 379, 380, 381, 382, 383, 384, 385, 386, 387, 388, 389, 390,
& 391 & 391, 392, 393, 394, 395, 396, 397, 398, 399, 400, 401, 402, 403,
& 404 & 404, 405, 406, 407, 408, 409, 410, 411, 412, 413, 414, 415, 416,
& 417 & 417, 418, 419, 420, 421, 422, 423, 424, 425, 426, 427, 428, 429,
& 430 & 430, 431, 432, 433, 434, 435, 436, 437, 438, 439, 440, 441, 442,
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& 703 & 703, 704, 705, 706, 707, 708, 709, 710, 711, 712, 713, 714, 715,
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& 1122 & 1122, 1123, 1124, 1125, 1126, 1127, 1128, 1129, 1130, 1131, 1132,
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& 1848 & 1848, 1849, 1850, 1851, 1852, 1853, 1854, 1855, 1856, 1857, 1858,
& 1859 & 1859, 1860, 1861, 1862, 1863, 1864, 1865, 1866, 1867, 1868, 1869,
& 1870 & 1870, 1871, 1872, 1873, 1874, 1875, 1876, 1877, 1878, 1879, 1880,
& 1881 & 1881, 
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FI1GAIN.WORK.P08510      INU, DEC 22, 1983, 10:38 AM  PAGE 1

PROCEDURE new_if_gain( gain );
VALUE gain;
INTEGER gain;          EXTERNAL L;
PROCEDURE new_if_gain_port( port );
VALUE port;
INTEGER port;          EXTERNAL L;

```

```

SI1GAIN.WORK.P08510      INU, DEC 22, 1983, 10:38 AM  PAGE 1

RGSXL,P,"ifgain"
BEGIN
NFILE fcontrol.work;
NFILE cyadc.work;
NFILE fchdate.work;
NFILE fmanu.work;

```

```

SI1GAIN.WORK.P08510      INU, DEC 22, 1983, 10:38 AM  PAGE 2

REJECT;
COMMENT
*****
*
* IF GAIN DATA
*****
;
& IF GAIN &
INTEGER if_gain_port;          & new if gain port &
EXTERNAL BYTE TABLE end_if_gain; & from RESPON &
EXTERNAL BYTE TABLE end_if_port; & from RESPON &

```

```

SI1GAIN.WORK.P08510      INU, DEC 22, 1983, 10:38 AM  PAGE 3

REJECT;
COMMENT
*****
*
*
*****
;
PROCEDURE new_if_gain( gain );
VALUE gain;
INTEGER gain;          ENTRY;
BEGIN & new_if_gain &

abort_sweep;

IF if_gain_port = test_port THEN
BEGIN & if &
highlight_key( end_if_gain[ gain ],
               end_if_gain[ if_test_gain ],
               end_if_gain[ if_test_gain ]
             );
if_test_gain := gain;
END & if &
ELSE & if_gain_port = ref_port &
BEGIN & else &
highlight_key( end_if_gain[ gain ],
               end_if_gain[ if_ref_gain ],
               end_if_gain[ if_ref_gain ]
             );
if_ref_gain := gain;
END; & else &

restart_sweep;

END; & new_if_gain &

```

2IFGAIN.WORK.P08510 THU, DEC 22, 1983, 10:38 AM PAGE 4

```

OBJECT:
COMMENT: neu_if_gain_port
*****
*****
*****
PROCEDURE neu_if_gain_port( port );
VALUE port;
INTEGER port;
BEGIN & neu_if_gain_port &

  if_gain_port := port;

  & highlight soft-keys &
  IF port = test_port THEN
  BEGIN & if &
    highlight_key( cnd_if_port[ test_port ],
                  cnd_if_port[ ref_port ],
                  end_if_port[ ref_port ]
                );
    highlight_key( cnd_if_gain[ if_test_gain ],
                  end_if_gain[ if_ref_gain ],
                  end_if_gain[ if_ref_gain ]
                );
  END & if &
  ELSE & port = ref_port &
  BEGIN & else &
    highlight_key( cnd_if_port[ ref_port ],
                  end_if_port[ test_port ],
                  cnd_if_port[ test_port ]
                );
    highlight_key( cnd_if_gain[ if_ref_gain ],
                  cnd_if_gain[ if_test_gain ],
                  cnd_if_gain[ if_test_gain ]
                );
  END & else &

END; & neu_if_gain_port &

```

ENDS

CTHBN.WORK.P08510 THU, DEC 22, 1983, 10:38 AM PAGE 1

```

BYTE CONSTANT ByteZERO:=0;
INTEGER CONSTANT null := 0,
                op_fail := E20,
                un_corr := X4,
                FIFOReady:=0,
                CntErr:=3,
                DPComp:=G,
                nbnSelReg:=X2B,
                nbnSelReg:=X2F,
                nbn_block := X1,
                enable_wrt_boot :=X18,
                nbnInit:=X11,
                nbnData:=X13,
                nbnWrite:=X17,
                nbnRead:=X1C,
                nbnPurge :=X1E,
                ep_errp := X40,
                tin_err := X10,
                busy := X00,
                UnconErr:=2,
                ITime:=4,
                Dusy:=7,
                nbnSelReg:=XE,
                two_fa := X10,
                enable_wrt_boot :=X18,
                nbnSelReg:=X20,
                nbnInit:=X11,
                nbnRead:=X12,
                nbnWrite:=X13,
                nbnBootReg := X16,
                nbnBootLoop:=X17,
                nbnReadPSA := X15,
                nbnAbort :=X13,
                nbnReadBootLoop:=X1B,
                nbnReadRCD:=X1C,
                FIFOReset := X1D,
                nbnPurge :=X1E,
                nbnReset:=X1F;

BYTE nbn = XFFFFFF01,
     nbn_reg = nbn + 0, nbn_data = nbn + XC0,
     nbn_status = nbn + XC2, nbn_cnd = nbn + XC2;

SUBROUTINE wait_while_nbn_bvwy; FORWARD;

```

SIMBN.WORK.P08510 THU, DEC 22, 1983, 10:38 AM PAGE 1

```

MGRKL "TRON" BEGIN USE REGISTER 0-11;
COMMENT F00C_0H
NAME-- procedure_name
*****
* SHORT DESCRIPTION--
* Dummy block for the linking of the MBM code
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*   init_nbn,      test_nbn,   parns_nbn,
*   set_add_nbn,  read_nbn,   wrt_nbn
*   status_nbn,  read_boot_nbn,wrt_boot_nbn
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
* Each for the external procedures are stand alone. The MBM code is
* located on the MBM board itself and is a block of 256 bytes of code.
* Each of the procedures is selected by a block switch that selects
* one of 16 256 bytes ROM sections and enables the MBC chipselect.
* Each code section must be <= 256 bytes and the entry point on a
* XXXXXX00 boundary ( note the link command needs to be adjusted so
* that this will happen because the compiler overhead adds same
* unneeded branches at beginning and end of a code module ).
*
* AUTHOR HISTORY--
*   JTB
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*   May 5 1982 moved into Pass1 work
*
*****

```

SIMBN.WORK.P08510 THU, DEC 22, 1983, 10:38 AM PAGE 2

```

OBJECT
DECLARATION-- ;
&DOC_OFFS
EXTERNAL LABEL init_nbn,test_nbn,parns_nbn;
EXTERNAL LABEL set_add_nbn,read_nbn,wrt_nbn;
EXTERNAL LABEL status_nbn,read_boot_nbn,wrt_boot_nbn;
GO TO init_nbn;
GO TO test_nbn;
GO TO parns_nbn;
GO TO set_add_nbn;
GO TO read_nbn;
GO TO wrt_nbn;
GO TO status_nbn;
GO TO read_boot_nbn;
GO TO wrt_boot_nbn;

ENDS

```

```

SIMBMO.WORK.P08510          THU, DEC 22, 1983, 10:38 AM  PAGE 1

MESKL,P,"IMBMO"
BEGIN USE REGISTER 0-11;

$FILE cinbn.work;

COMMENT $DOC_ON
NAME-- test_nbn
*****
* SHORT DESCRIPTION--
* Verification of MBM hardware.
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
* test_nbn  Flag on success of test -- TRUE = successful
*          FALSE = failed
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR HISTORY--  JTB
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
* Documented and Rove in to Page 1  MAY 7 1982
*****
DECLRRRTIOK--

```

```

SIMBMO.WORK.P08510          THU, DEC 22, 1983, 10:38 AM  PAGE 2

NEJECT;
BOOLEAN SUBROUTINE test_nbn;          ENTRY;
$BDDC_OFF&
BEGIN
  nisc_reg=#200;
  test_nbn:=TRUE;
  nisc_reg:=ByteZERO;
END test_nbn;

SUBROUTINE wait_while_MBM_busy;
  WHILE TBIT(nbn_status.Busy) 00;

EMOB

```

```

SIMB2.WORK.P08510          THU, DEC 22, 1983, 10:33 AM  PAGE 1

MESKL,P,"IMB2"
BEGIN USE REGISTER 0-11;

$FILE cinbn.work;
SUBROUTINE wait_while_MBM_busy_or_error;          FORWARD;

COMMENT $DOC_ON
NAME-- init_nbn
*****
* SHORT DESCRIPTION--
* Reverts and initializes the MSC and bootloop for selected MBM
*
* EXTENDED DESCRIPTION--
* Causes any on going operation to be ceased, and all MSC registers
* are reset. The MSC is then set up for one MBM operation with
* RCD error correction ( the data will be corrected on the fly, but
* an uncorrectable error will not be flagged till after the transfer
* is finished -- this is the fastest mode ).
*
* INPUTS--
* nod      nodule number of MBM  range is 0,1
*
* OUTPUTS--
* init_nbn BOOLEAN on the success of initialization (see below)
*          TRUE = successful  FALSE = failed
*
* ROUTINES CALLED--  none
*
* ERROR CONDITIONS AND RECOVERY--
* A bad boot loop or hardware failure will cause test to fail, and
* this will require a service call to fix
* Init will initialize the boot loop nap on all MBMs, however it
* appears that this routine will return true if MBM0 is good, and
* MBM1 is bad, however if MBM0 is bad, Init(1) will be false(sorry)
*
* AUTHOR HISTORY--  JTB
*****
* INITIAL REFINEMENT--
* Abort NBC , if still busy repetitive hit with abort ( small delay
* between ). Once not busy do a hard reset and then set up NBC regs
* with the RED node , one MBM with two channels, etc. Issue the
* initialize command and wait till completed and report if successful.
*****
* REVISION LOG--
* Documented and Move into Page 1  MAY 7 1982
* Delete the wait till op_comp before aborting as req in
* early controllers
* 4/83 Added bailout in busy loop if MBM0 good but MBM1 bad

```

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SIMB2.WORK.P08510          THU, DEC 22, 1983, 10:38 AM  PAGE 2
*****

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SIMB02.WORK.P08510      THU, DEC 22, 1983, 10:38 AM  PAGE 3

REJECT
DECLARATION-- ;

BODIERN PROCEDURE init_nbn(mod); VALUE mod; INTEGER mod;      ENTRY;
$$DOC OFFA

BEGIN
BYTE Dummy;

misc_reg:=182;

IF TBIT(nbn_status, Busy) THEN
  BEGIN
    REPEAT 3 DO BEGIN nbn_cnd:=nbnIbnrc;
      REPEAT 255 DO $busy:=nbn_status; $busy:=nbn_ata; END;
      $ Time Delay -- do not generate it
    END;
    $Should be not busy and ready for init mod.

  IF NOT TBIT(nbn_status, Busy) THEN
    BEGIN
      nbn_cnd:=(nbnIbnrc);

      wait_while_nbn_busy; nbn_cnd:=(nbnIbnrc);
      $BITE($BMS(nbn_data), nbn_block, nbn_fsa,
        low_freq_BCD, BytZERO, LEFT( BYTE(mod), 3));
      wait_while_nbn_busy; nbn_cnd:=(nbnIbnrc);
      $B UNTIL TBIT( nbn_status, Busy );
      wait_while_nbn_busy_or_error;
      END no busy error;
      $else is a busy error which the following will flag

      init_nbn:=TBIT(nbn_status, OPCComp) AND NOT TBIT(nbn_status, TinErr);

      misc_reg:=2;
      END init_nbn;

    SUBROUTINE wait_while_nbn_busy;
      UNTIL TBIT( nbn_status, Busy ) DO;

    SUBROUTINE wait_while_nbn_busy_or_error;
      BEGIN
      BYTE sta:=REGISTER 1; $ must be a register &
      DO sta := nbn_status
      UNTIL NOT TSIT( sta, Busy ) OR
        ( TBIT( sta, FIFOReady ) AND TBIT( sta, TinErr ) );
        $ this seems to catch nbnIbnrc good but nbnIbnrc bad &

    END;

  ENDS

```

```

SIMB03.WORK.P08510      INO, DEC 22, 1983, 10:38 AM  PAGE 1

MODEL P,"INB03"
BEGIN USE REGISTER 0-11;

$FILE c:\nbn.work;

COMMENT $DOC_ON
NAME--
*****
$ SHORT DESCRIPTION--
$ Returns description of RAM hardware -- ie memory organization.
$
$ EXTENDED DESCRIPTION--
$ Returns a description of the RAM memory organization so that the
$ rest of the software could adapt to hardware changes in RAM hardware
$ i.e. -- a different vendor or larger memories.
$
$ INPUTS--
$
$ OUTPUTS--
$ parne_nbn     nbn packed ascii chars with vendor and memory size
$              "II" = INTEL 1 MEGABIT
$ mod          The number of the presently selected memory module
$ pos         The next page number to be used if unchanged
$ pageSize    The number of words per memory page
$ pageMax     The largest addressable page
$ nbnModules  The number of pages of pages of storage/module
$ modules     The number of memory modules on the RAM board
$
$ ROUTINES CALLED-- none
$
$ ERROR CONDITIONS AND RECOVERY--
$ If nbn is busy on entry the routine will not check RAM number
$ and will instead return with a zero count on modules.
$
$ NOTES--
$
$ AUTHOR HISTORY-- JTB
$
*****
$ INITIAL REFINEMENT--
$ Set the known constant for the Intel 1 megabit memory ( other
$ software will be done for other RAMs ). Read from the nbn the
$ present page and module settings. Then force the nbn to read the
$ status of FSR chips , and count the number of FSRs responding.
$
*****
$ REVISION LOG--
$ Documented and Move into Pass 1 MAY 7 1982
$ 4/83 Added busy error check
$
*****

```

```

SIMB03.WORK.P08510      THU, DEC 22, 1983, 10:38 AM  PAGE 2

REJECT
DECLARATION--;

ALPHA PROCEDURE parne_nbn(mod_pos, pageSize, pageMax, modules);
  INTEGER mod_pos, pageSize, pageMax, modules;      ENTRY;
$$DOC OFFA

BEGIN
INTEGER mod_ctr,temp;
misc_reg:=283;

pageSize:=32;

nbn_cnd:=nbnIbnrc;
pos:=( ( INTEGER(nbn_data) AND ZFF ) +
  LEFT( temp:=INTEGER(nbn_data) , 8 )
  AND ( pageMax:=Z7FF ) );
mod:=RIGHT(temp,3) AND IF;

mod_ctr:=0;

IF NOT TBIT( nbn_status, Busy ) THEN
  BEGIN
    nbn_cnd:=FIFOReady;
    DO UNTIL TBIT(nbn_status, OPCComp);
      nbn_cnd:=nbnReadFSR;
    DO UNTIL TBIT(nbn_status, OPCComp);
      DO BEGIN
        mod_ctr:=mod_ctr+1;
        temp:=nbn_data
      END UNTIL NOT TBIT(nbn_status, FIFOReady);
      END no busy error;

    modules:=RIGHT(mod_ctr,1);
    ASSEMBLE( LEA "I1 -- R.0", RR ; MOVE.L RR, RD ); $PC relative

    misc_reg:=23;
  END parne_nbn;

  ENDS

```

```

SIMB04.WORK.P08510      THU, DEC 22, 1983, 10:38 AM  PAGE 1

MODEL P,"INB04"
BEGIN USE REGISTER 0-11;

$FILE c:\nbn.work;

COMMENT $DOC_ON
NAME--
*****
$ SHORT DESCRIPTION--
$ Sets up the nbn regs and returns the word count and next RAM page.
$
$ EXTENDED DESCRIPTION--
$ The read and write nbn data routines need to specific the starting
$ page address and the number of pages. This routine given the RAM
$ memory address and the starting page will compute the needed number
$ of pages, and also the next available page after the operation.
$
$ INPUTS--
$ Address The starting page number ( 0 - 2047 )
$ StartDen The starting byte address of the RAM block
$ EndDen The ending byte address of RAM block
$
$ OUTPUTS--
$ Address The next page available
$ set_add_nbn The actual number of number of words that will be
$ transferred -- the block is always rounded up to integer
$ page sizes.
$
$ ROUTINES CALLED-- none
$
$ ERROR CONDITIONS AND RECOVERY--
$ If the conditions requested would cause the last page > 2047
$ then the block transfer would be limited to the start page
$ to 2047 page, and the word length would reflect this.
$
$ NOTES--
$
$ AUTHOR HISTORY-- JTB
$
*****
$ INITIAL REFINEMENT--
$ The length in number of RAM pages of RAM block is computed.
$ This is then added to the starting page to find the ending
$ page, if this exceeds 2048 then then length is adjusted down.
$ The length in pages is then converted to words for the return
$ value. The length in pages to broken into two bytes and sent to
$ the nbn, as is the the starting address. The selected module, as
$ as set in the init_nbn routine is read back from the nbn, and ORed
$ into the address nbn.
$
*****
$ REVISION LOG--

```

SINBM4.UORX.P08510 THU, DEC 22, 1983, 10:38 AM PAGE 2

```

* Documented and Move into Page 1 MAY 7 1982
* may 7 32
* added fifo_reset
* checked for pagt start * length > 3048
* 4/83 check for busy on entry -- if so error exit
*****

```

SINBM4.UORX.P08510 THU, DEC 22, 1983, 10:38 AM PAGE 3

```

NEJECT
DECLARATION--;
DOUBLE PROCEDURE set_add_nbn(Address,StartMem,EndMem);
VALUE StartMem,EndMem: INTEGER Address;DOUBLE StartMem,EndMem; ENTRY;
&SDOC_OFF&

BEGIN
INTEGER Length,           & number of MBM pages needed &
Add;                     & starting page address &
BYTE module_sel_bits;    & selected MBM module code &
nisc_reg:=X34;

Length:= 1 + RIGHT( (EndMem-StartMem),6);
Add:=( Address RND X7FF );
IF (Address:= Rde*LangU) > 2048 THEN
BEGIN &error too many pages requested &
Address:=2048;
Length :=Address - Add;
END; &page address error&

IF NOT TBIT( nbn_status, Busy ) THEN
BEGIN
nbn_cnd:=nbnSelReg&
Length:=( Length RND X7FF );
nbn_data:=Length; nbn_data:= tuo_fsa OR RIGHT(Length,8);

wait_while MBM_busy;
nbn_cnd:=nbnSelReg; module_sel_bits:=nbn_data RND XF8 ;
wait_while MBM_busy;
nbn_cnd:=nbnSelReg;
nbn_data:= module_sel_bits OR RIGHT(Add,8);

wait_while MBM_busy; nbn_end:=FIFOReset;
END no busy error;

set_add_nbn:=LEFT( DOUBLE(Length),5 );

nisc_reg:=X4;
END set_add_nbn;

SUBROUTINE wait_while_MBM_busy;
DO UNTIL NOT TEST( nbn_status, busy, busy + tin_err );

END&

```

SINBM5.UORX.P08510 THU, DEC 22, 1983, 10:38 AM PAGE 1

```

MS&KL_P,"INBM5"
BEGIN USE REGISTER 0-11;

RFILE cimb4.uork;

COMMENT &DOC_ON
NAME--                               status_nbn
*****
* SHORT DESCRIPTION--
* Acquires the the NBC status.
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
* status_nbn The status of the NBC
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR HISTORY-- JTB
*****
* INITIAL REFINEMENT--
* Read the NBC status and return it
*
*****
* REVISION LOG--
* Documented and Move into Page 1 MAY 7 1982
*
*****

```

SINBM5.UORX.P08510 THU, DEC 22, 1983, 10:38 AM PAGE 2

```

NEJECT
DECLARATION-- ;
INTEGER SUBROUTINE status_nbn; ENTRY;
&SDOC_OFF&
BEGIN
nisc_reg := X35;
status_nbn:=nbn_status;
nisc_reg := X5;
END status_nbn;

END&

```

```

SIMB06.WORK.P0510      THU, DEC 22, 1983, 10:38 AM  PAGE 1

M68K1.P,"IMB06"
BEGIN USE REGISTER 0-11;

$FILE cimb06.work;

COMMENT $DOC_ON
NAME--                               read_rbn
*****                               *****
$
$ SHORT DESCRIPTION--
$ Reads from the selected RBN a block data to start in the RAM.
$
$ EXTENDED DESCRIPTION--
$ Reads from the RBN into the RAM the number of words (16 bit)
$ specified (computed by set_rbn_add) from the RBN page (also set
$ by set_rbn_add). The data is transfer a word(!) at a time ( not
$ interrupt driven) and will continue till all words are read or
$ an error occurs.
$ NOTE: Set_rbn_add must be called just prior to this procedurc.
$
$ INPUTS--
$ Add Address of the starting RAM location
$ WordLength The number of words to be transfer ( from set_rbn_add )
$
$ OUTPUTS--
$ read_rbn Boolean returning success ( TRUE ) or failed ( FALSE )
$
$ ROUTINES CALLED-- none
$
$ ERROR CONDITIONS AND RECOVERY--
$ No recover from an error is done ( the most likely it an data
$ error found during error correction that could not be corrected )
$ It is reported and a complete set_rbn_add / read_rbn cycle must be
$ done.
$
$ NOTES--
$ It there a FIFO overflow problem due to external interrupts ??
$ Write may have this problem never seen for READ.
$
$ AUTHOR HISTORY-- JTB
*****
$
$ INITIAL REFINEMENT--
$ The read command is issued and as data occurs in the FIFO it is
$ moved into RAM. This continues till all the data is transferd or
$ an error occurs. Success or failure is then reported.
$
*****
$
$ REVISION LOG--
$ Documented and Move into Pass 1 MAY 7 1982
$ 4/83 Added busy error check
$
*****

```

```

SIMB06.WORK.P0510      THU, DEC 22, 1983, 10:38 AM  PAGE 2

REJECT
DECLARATION-- ;

MODULE PROCEDURE read_rbn(Add,WordLength); VALUE Add,WordLength;
                                DOUBLE Add,WordLength; ENTRY;

$NOOP OFF
BEGIN
  DOUBLE Index = REGISTER 2;
  DOUBLE NiByte = REGISTER 4;
  INTEGER DataInteger = REGISTER 3;
  BYTE DataByte = REGISTER 3;
  INTEGER POINTER IntPtr = REGISTER 9;

  niac_reg:=X26;

  IF NOT TBIT( rbn_status , Busy ) THEN
  BEGIN
    rbn_end:=RBNRead;
    Index:=0;
    NiByte:=0;
    STPTR(IntPtr,Add);

    DO IF TBIT( rbn_status,FIFOReady ) THEN
    BEGIN
      DataByte:=rbn_data;
      IF NOT TBIT(NiByte,0) THEN
        DataInteger:=LEFT(DataInteger,5)
      ELSE
        BEGIN
          IntPtr[Index]:=DataInteger;
          Index:=Index+1;
          END;
        NiByte:=NiByte+1;
      END
      UNTIL Index:=WordLength OR
        NOT TEST( rbn_status,mull, ap_fail + tin_err);

      wait_while_RBN_busy;
      END not busy error;

      read_rbn:=TEST( rbn_status,op_comp,
                    op_comp + ap_fail + tin_err + un_corr );

      niac_reg:=X26;
    END read_rbn ;

  SUBROUTINE wait_while_RBN_busy;
  DO UNTIL NOT TEST( rbn_status, busy, busy + tin_err );
  ENDS

```

```

SIMB06.WORK.P0510      THU, DEC 22, 1983, 10:39 AM  PAGE 1

M68K1.P,"IMB06"
BEGIN USE REGISTER 0-11;

$FILE cimb06.work;

COMMENT $DOC_ON
NAME--                               wrt_rbn
*****                               *****
$
$ SHORT DESCRIPTION--
$ Multipage write of data from RAM to selected RBN.
$
$ EXTENDED DESCRIPTION--
$ Writes into RBN from the RAM the numbers of words (16 bit) specified
$ (computed by set_rbn_add) from a RBN page (also set by set_rbn_add)
$ The data is transfered a word(!) at a time ( not interrupt driven )
$ and will continue till all words are transfer or an error (?) occurs
$ NOTE: Set_rbn_add must also be called just prior to this procedure.
$
$ INPUTS--
$ Add Address of the starting RAM address
$ WordLength The number of words to be transfer ( from set_rbn_add )
$
$ OUTPUTS--
$ wrt_rbn Boolean returning success (TRUE) or failure (FALSE)
$
$ ROUTINES CALLED-- none
$
$ ERROR CONDITIONS AND RECOVERY--
$ No recover from an error is done other than to report it,
$ a complete new set_rbn_add / wrt_rbn cycle must be done.
$
$ NOTES--
$ The actual transfer to bubble starts after the write command and
$ atleast two bytes are in the FIFO.
$ Potential problem -- due to the poll nature of this procedure and
$ the requirement that the FIFO never underflows ( => timing error),
$ there is a problem if external interrupts could happen. Turning
$ off the interrupts will cause ether system problem ( maybe just
$ till the FIFO is his 20-30 bytes or Prefill FIFO (Best) ? ).
$ Spec sheet does not allow pre filling FIFO.
$ Calling routines will need to retry writes
$
$ AUTHOR HISTORY-- JTB
*****
$
$ INITIAL REFINEMENT--
$ The write command is issued and as reon is available in the FIFO
$ data is fetched from RAM and placed into the FIFO. This continues
$ till all the data is transfer or an error occurs. Wait now till the
$ transfer from FIFO to RBN is finished and report on the success.
$
*****

```

```

SIMB06.WORK.P0510      THU, DEC 22, 1983, 10:39 AM  PAGE 2

$ REVISION LOG--
$ Documented and Move into Pass 1 MAY 7 1982
$ 4/83 Added busy error check
$ 11/83 Speed up write loop
$
*****

```

```

SIMBRS.WORK.P08510      THU, DEC 22, 1953, 10:39 AM  PAGE 3

REJECT
DECLARATION-- ;

BOOLEAN PROCEDURE wrt_nbn(Add,WordLength); VALUE Add,WordLength;
                                DOUBLE Add,WordLength; ENTRY;
&DDOC_OFFS

RECIK
DOUBLE Index = REGISTER 2;
DOUBLE ByteLength = REGISTER 3;
BYTE POINTER BytePtr = REGISTER 9;

nbn_reg:=*XBS;

IF NOT TBIT( nbn_status, Busy ) THEN
  BEGIN
  Index:=0;
  ByteLength := 2 * WordLength;
  STPTR(BytePtr,Add);
  nbn_cmd:=*NBNWrite;

  DO
    IF TBIT(nbn_status,FIFOReady) THEN
      BEGIN
      nbn_data:=BytePtr[ Index ];
      Index :=Index + 1;
      END
    UNTIL Index>=ByteLength OR
      NOT TEST(nbn_status,null, op_fail + tin_err);

  wait_while_nbn_busy;
  END NOT BUOY ERROR;

  wrt_nbn:=TEST(nbn_status,op_comp,
                                op_comp + op_fail + tin_err);
  nbn_reg:=*XS;
END wrt_nbn;

SUBROUTINE wait_while_nbn_busy;
  DO UNTIL NOT TEST( nbn_status, busy, busy + tin_err );
ENDS

```

```

SIMBMR.WORK.P08510      THU, DEC 22, 1953, 10:39 AM  PAGE 1

```

SIMBMR.WORK.P08510 THU, DEC 22, 1953, 10:39 AM PAGE 2

SIMBMR.WORK.P08510 THU, DEC 22, 1953, 10:39 AM PAGE 1

```

MSK1,P "inbnc"
BEGIN USE REGISTER 0-11;

NFILE cinbn.work;

COMMENT $DDOC_ON
NAME--
***** wrt_boot_nbn
*
* SHORT DESCRIPTION--
* This for restoring a damaged bootloop nap of one MBN
*
* EXTENDED DESCRIPTION--
* The boot loop is restored ( modified ) according to the supplied
* nap. The module needs to be initialized before using again.
*
* INPUTS--
* buf      A 40 Byte array containing the bootloop nap
*
* OUTPUTS--
* wrt_boot_nbn Successful always * only if no busy error
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY--
* An busy error on entry will skip wrt
*
* NOTES--
* An init_nbn should occur after the wrt_boot_nbn
*
* AUTHOR HISTORY-- JIB
*****
* INITIAL REFINEMENT--
* The NBC controller and all its registers all cleared. The enable
* register is enabled for writing boot loop of a single two channel
* MBN. The boot loop register is filled with all ones (FF), and the
* the FIFO is filled ( all 40 bytes ) with the new boot nap. The
* write boot loop command is given, and when done the registers are
* returned to previous state, However an initialize is not done
* (But should be).
*****
* REVISION LOG--
* Documented and Move into Paes 1 MAY 7 1952
* 4/53 Added busy error check
*
*****

```


SIN@MST.WORK.P08510 THU, DEC 22, 1983, 10:39 AM PAGE 8

```

        USTR("  # of YMR "); MMW(4);
        CRLF;
    END

ELSE IF I=ME THEN Module:=mod_request

ELSE IF (I>=I0 AND I<=I1F) THEN BEGIN MMWCOM:=I; prt_status; END

ELSE IF I=I21 THEN BEGIN urt_reg_2; fill_fifo_inc;
MMWCOM:=urt_nask;
prt_status; END
ELSE IF I=I22 THEN BEGIN urt_reg_2; fill_fifo_ff;
MMWCOM:=urt_nask;
prt_status; END
ELSE IF I=I23 THEN BEGIN urt_reg_2; delay; MMWCOM:=read_nask;
dump_fifo; END
ELSE IF I=I24 THEN BEGIN urt_reg_2; delay;
IF (J := read_boot_nbn( RORS( buf ) )) # 0
THEN
BEGIN
MMEX( J ); CRLF;
dump_buf;
END
ELSE
USTR( "FAILED" );
CRLF;
END
ELSE IF I=I25 THEN BEGIN fill_fifo_inc;
prt_status; END
ELSE IF I=I26 THEN BEGIN fill_fifo_ff;
prt_status; END

ELSE IF I=I27 THEN
BEGIN
USTR(" Dumb module must be in. NOT normal bubble"); CRLF;
operator_check("Continue");
command_init;
fill_fifo_ff; MMWCOM:=urt_nask; delay;
UNTIL TRUE DO
BEGIN
MMWCOM:=MMWAbort; urt_reg_2; MMWCOM:=MMWRead;
wait_till_not_busy; MMWCOM:=MMWWrite;
MMWCOM:=MMWAbort; urt_reg_2;
fill_fifo_ff; MMWCOM:=MMWWrite;
wait_till_not_busy;
END infinite loop;
END

ELSE IF I=I28 THEN
BEGIN
USTR(" Seed generating module must be in."); CRLF;
operator_check("Regenerate Seed");
command_init;
urt_reg_1; delay;
MMWCOM:=ZFF; MMWCOM:=ZFF;
MMWCOM:=MMWWrite;
END

```

SIN@MST.WORK.P08510 THU, DEC 22, 1983, 10:39 AM PAGE 7

```

ELSE IF I=I2C THEN
BEGIN
USTR(" Seed check will erase some of bubble's content");CRLF;
operator_check("Continue");
command_init;
fill_fifo_ff; MMWCOM:=urt_nask; delay;
urt_reg_2;
fill_fifo_ff;
MMWCOM:=MMWWrite; delay;
MMWCOM:=MMWAbort;
urt_reg_2; delay;
MMWCOM:=MMWRead; delay;
dump_fifo;
END

ELSE IF I=I2D THEN
BEGIN
operator_check("Sanify Boot Loop");
command_init;
USTR("Input New Boot Loop Gap"); CRLF;
enter_buf;
operator_check("Continue");
IF urt_hmt_nbn( RORS( buf ) ) THEN USTR( " OK " )
ELSE USTR( "FAILED");
CRLF;
prt_status;
END

ELSE BEGIN MSTR( "BAD COMMAND"); CRLF; END

GO TO LOOP;
ENOS

```

FINIT.WORK.P08510 THU, DEC 22, 1983, 10:33 AM PAGE 1

```

PROCEDURE init_array_update_fifo; EXTERNAL;L;
SUBROUTINE init_break; EXTERNAL;L;
SUBROUTINE init_ch_stimuli; EXTERNAL;L;
SUBROUTINE init_stimuli; EXTERNAL;L;
PROCEDURE init_correction; EXTERNAL;L;
PROCEDURE init_atas; EXTERNAL;L;
PROCEDURE init_group_control_vars; EXTERNAL;L;
PROCEDURE init_control_variables; EXTERNAL;L;
PROCEDURE init_kernel; EXTERNAL;L;
SUBROUTINE init_keyboard_fifo; EXTERNAL;L;
PROCEDURE init_trace; EXTERNAL;L;
SUBROUTINE init_trig; EXTERNAL;L;
SUBROUTINE init_markers; EXTERNAL;L;
SUBROUTINE init_message; EXTERNAL;L;
SUBROUTINE init_output; EXTERNAL;L;
SUBROUTINE init_sup_brk_fifo; EXTERNAL;L;
PROCEDURE init_priv_ib; EXTERNAL;L;
PROCEDURE init_screens; EXTERNAL;L;
SUBROUTINE init_tdm_fifo; EXTERNAL;L;
SUBROUTINE init_top_nisc; EXTERNAL;L;
PROCEDURE init_trace; EXTERNAL;L;
PROCEDURE init_xadc; EXTERNAL;L;
PROCEDURE init_yadc; EXTERNAL;L;
SUBROUTINE init_zratic; EXTERNAL;L;

```

FINTRPT.WORK.P08510 THU, DEC 22, 1983, 10:39 AM PAGE 1

```

PROCEDURE iprint; EXTERNAL;L;
PROCEDURE iran(bit); VALUE bit; BYTE bit; EXTERNAL;L;
PROCEDURE irack(bit); VALUE bit; BYTE bit; EXTERNAL;L;
PROCEDURE irdis(bit); VALUE bit; BYTE bit; EXTERNAL;L;
PROCEDURE irast(bit); VALUE bit; BYTE bit; EXTERNAL;L;
PROCEDURE irclr(bit); VALUE bit; BYTE bit; EXTERNAL;L;
INTEGER SUBROUTINE irirr;
PROCEDURE iradr(Addr,Bit);
VALUE Addr, Bit;
DOUBLE Addr;
BYTE Bit; EXTERNAL;L;

```

SINTRPT.WORK.P08510 THU, DEC 22, 1983, 10:39 AM PAGE 1

```

M68K1.P,"intrpt"
BEGIN

RFILE eids.work;
RFILE fischfig.work;
USE REGISTER 0-11;          & called by rmonitor which reverses R12 &

COMMENT
***** FILE: intrpt.work.p08510 *****
*
*      INTERRUPT CONTROL MODULE
*      68000 Processor
*
*      For the 65101 and 68k Hardware
*****
*
*      JULY 10 1980          version R01.02.01
*      John Barr
*
*      modified 29 Jan 1981
*      initialize autoclear register to non-autoclear mode
*      Wayne Cannon
*      Oct 17 1983
*      Rewrote parts in assembly for space reason JTB
*****
*
* ENTRY POINTS
* irint is the interrupt system initialize routine.
* iradr is the interrupt service routine address set.
* irady is the interrupt mask enable and clear pending bit routine
* iron is the interrupt mask bit enable routine.
* irdis is the interrupt mask bit disable routine.
* irclr is the interrupt request bit clear.
* irset is the interrupt request bit set.
* irack is the interrupt acknowledge bit clear (if nonautoclear).
* irint reads the Interrupt Service (masked) register
* iranr reads the Interrupt Mask register
* irirr reads the Interrupt Request register
* iracr reads the Autoclear reg.
*
* IS ??? a stack and restore IRR needed
*****
*
* The interrupt system will upon an interrupt determining the
* interrupting device and via a branch table branch to
* external service routines. This module also includes the
* utilities for mask setting, and saving and initialization.
*
* Rs presently configured the high priority interrupts always
* (0-high,15 - low) has the highest priority but any device can
* interrupt (if enabled) at any time (ie no fencing).
*****

```

SINTRPT.WORK.P08510 THU, DEC 22, 1983, 10:39 AM PAGE 2

```

* The interrupt system is based on a pair of AMD 9519 interrupt
* controllers. There is maximum of 16 interrupts (Note:
* the ADC ir do not presently go here ).
* The INR inputs are edge sensitive and can be either
* negative or positive edge. There is a unique mask bit for
* each input plus a autoclear bit for each input. The Auto
* clear bit will cause the input to be re-activated
* automatically with the interrupt acknowledge read ( if
* autoclear is not used the re-activation must be done
* manually before that interrupt can be used again ).
* Autoclear is not used, therefore, the interrupt must be
* cleared after processing is complete in order to allow
* additional interrupts of the same or lower priority to be
* recognized.
*****
*
* I/O ADDRESSES
*
* I/O ADDRESS
* R23 -> R10 = 1
* DEC HEX BINARY
*
* -368 FE90 1001 0ND* R/U: DATA          ** INTERRUPT
* -366 FE92 1001 0M*  R: STATUS           W: COMMAND ** CONTROL R1
*
* -360 FE98 1001 1ND* R/U: DATA          ** INTERRUPT
* -358 FE9A 1001 1X*  R: STATUS           W: COMMAND ** CONTROL R2
*
* * * > 0 if Word access, 1 if Byte access
*
* REGISTER BIT ASSIGNMENTS
*
* 7 6 5 4 3 2 1 0
*
* STATUS REG, COMMANDS ETC CAN BE DOCUMENTED HERE
*****
*
* BYTE irdata1 = io + X91,
* irnd1 = io + X93,
* irstatus1 = io + X93,
* irdata2 = io + X99,
* irnd2 = io + X9B,
* irstatus2 = io + X9B,
*
* BYTE COMMAND1 firstirvector = 32;
*
* COMMENT
*****
*
* irint is the interrupt system initialize routine.
*****
*
* The initialization process will reset the chips to their poweron

```

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```

* state and modified that state to the need nodes. It then will
* prepare the chips to accept interrupts by setting the mask
* ,initial to all false , and setup up the
* interrupt acknowledge response map to provide the index to
* interrupt service routine branch table. Any interrupt re-
* quest (IRR) are cleared.
*
* The master arwing bit of both chips is true.
* The interrupt system is disabled.
* The nodes are:fixed priority, individual response vectors,
* Non-pollled node, Interrupt out (low true),
* Interrupt In - neg edge (high chip), pos edge (low
* chip)
*****
*
* SET PROCESSOR INTERRUPT MASK TO LEVEL 7
* FOR CHIP1: RESET SET DEFAULT MODES,ENABLE MASTER MASK (ARM),
* MASK OFF ALL INPUTS, CLEAR ALL INPUTS,
* POSITIVE EDGE ON INPUTS
* FOR CHIP2: THE SAME BUT LATCH NEGATIVE EDGE OF INPUTS (vs PDS)
* LOAD THE RESPOND VECTORS WITH THE CORRESPONDING INTERRUPT
* VECTOR 0-15 WITH 0 AS HIGHEST AND 15 AS LOWEST
*****
*
* PROCEDURE irint; ENTRY;
* BEGIN
* BYTE CONSTANT irreset := 0,
* irmode2 := X80, & Default mode &
* irmode1 := X90, & Default mode & Pos Edge &
* irarn := X81, & Arn ( enable chip) &
* irinfalse := X30, & mask (Disable) all inputs &
* iracr_yadc := X01, & Auto-clear "yadc" interrupt &
* iracr_time := X0C, & Auto-clear "tick" and "delay" int's &
* & CAUTION: coordinate with assignments
* in file FIDS &
*
* irirclr := X40, & Clear all Input requests &
* irtlear := X0C, & Ppreselct Autoclear for write &
* irtelmen := XE0, & Ppreselct Response Memory for write,
* Byte count = 1 &
*
* BYTE Vector=REGISTER 5, &used as index to set ir response memory&
* end =REGISTER 6;
*
* ASSEMBLE( DRI = NO700,SR );
*
* WRITE( RDRS( irndt), irreset, irmode1, irarn, irinfalse,
* irirclr, irtlear);
*
* irdata1 := iracr_yadc;
*
* WRITE( RDRS( irnd2), irreset, irmode2, irarn, irinfalse,
* irirclr, irtlear);
*
* irdata2 := iracr_time;
*
* FOR Vector := 0 UNTIL 15 DO
* BEGIN
* end := (irselntn OR (Vector AND Z7) );
* IF Vector <= 7 THEN
* BEGIN

```

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```

* irnd1 := end;
* irdata1 := Vector + firstirvector;
* END
* ELSE BEGIN
* irnd2 := end;
* irdata2 := Vector + firstirvector;
* END;
* END;
*
* END irint;
* COMMENT
*****
*
* iradr is the interrupt service routine address setting routine.
*****
*
* iradr set the service routine address for a particular interrupt.
* In addition it will call irady for the selected interrupt
*****
*
* end of comment;
* PROCEDURE iradr(adrs,bit); VALUE adrs,bit; DOUBLE adrs; BYTE bit;
* ENTRY;
*
* BEGIN
* DOUBLE POINTER irvector = REGISTER 11;
* STMPTR(irvector,LEFT(INTEREDER(bit+firstirvector),2));
* irvector := adrs;
* ASSEMBLE( MOVE.B bit, RD; BSR irady );
* END iradr;
*
* COMMENT
*****
*
* irady is the interrupt mask enable and clear pending bit routine.
* iran is the interrupt mask bit enable routine.
* irdis is the interrupt mask bit disable routine.
* irclr is the interrupt request bit clear.
* irset is the interrupt request bit set.
* irack is the interrupt acknowledge bit clear (if nonautoclear).
*
* The Interrupt number(0-15) is passed as the parameter.
* There is no output parameter
*
* irbit is called by all the above routines.
*****
*
* irbit first decide which chip to effect
* (if N:8 - Chip#1 else Chip #2) and then use the appropriate
* 9519 command to set or clear the INR bit. Only one bit can
* be changed at a time. (Total reg commands could exist)
*
* Note on IRR: The IRR is a mask reg therefore a ONE (set) masks
* (prevents) an interrupt. This I have called DISABLED. Likewise
* a ZERO (clear) ENABLES interrupts.
*****
*
* PROCEDURE irbit(reg,bit); VALUE reg,bit; BYTE reg,bit;
* BEGIN & irbit &

```


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```

ASSEMBLE( MOVE SR,-(S) ); & Push Status word. &
ASSEMBLE( ORI =NO700,SR); & Disable interrupts. &
IF bit <=7 THEN ircond1 := ((bit AND 7) OR reg);
ELSE ircond2 := ((bit AND 7) OR reg);
ASSEMBLE( MOVE (S),SR ); & Restore Status word. &
END; & irbit &

SUBROUTINE irrdy; & a parameter 'bit' is being passed & ENTRY;
BEGIN
BYTE CONSTRT irinrcrirclr := Z15; & Clear both an INR and IRR bit
& irbit(irinrcrirclr,bit) &
ASSEMBLE( MOVE,U RD,-(S); MOVE,U =H18, RD; BSR irbit );
END irrdy;

SUBROUTINE iren; & a parameter 'bit' is being passed & ENTRY;
BEGIN
BYTE CONSTRT irinrcrir := Z28; & Clear (enable) a single bit of INRA
& irbit(irinrcrir,bit) &
ASSEMBLE( MOVE,U RD,-(S); MOVE,U =H28, RD; BSR irbit );
END iren;

SUBROUTINE irdia; & a parameter 'bit' is being passed & ENTRY;
BEGIN
BYTE CONSTRT irinraet := E38; & Set (mask) a single bit of INRA
& irbit(irinraet,bit) &
ASSEMBLE( MOVE,U RD,-(S); MOVE,U =H38, RD; BSR irbit );
END irdia;

SUBROUTINE irclr; & a parameter 'bit' is being passed & ENTRY;
BEGIN
BYTE CONSTRT irinrcrlr := E48; & Clear (remove) a bit in the INRA
& irbit(irinrcrlr,bit) &
ASSEMBLE( MOVE,U RD,-(S); MOVE,U =H48, RD; BSR irbit );
END irclr;

SUBROUTINE irset; & a parameter 'bit' is being passed & ENTRY;
BEGIN
BYTE CONSTRT irirraet := I8S; & Set a bit in the INRA
& irbit(irirraet,bit) &
ASSEMBLE( MOVE,U RD,-(S); MOVE,U =H8S, RD; BSR irbit );
END irset;

SUBROUTINE irack; & a parameter 'bit' is being passed & ENTRY;
BEGIN
BYTE CONSTRT irierclr := X78; & Clear (remove) a bit in the ISRA
& irbit(irierclr,bit) &
ASSEMBLE( MOVE,U RD,-(S); MOVE,U =H78, RD; BSR irbit );
END irack;

COMMENT
*****
* irlar
* irinr
* irirr
* iracr are a series of routines to read Interrupt system reg.
*

```

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```

* They are integer typed subroutines.
*
*****
* The entry point select the reg to read and it is preselected
* and then branches to irread to combined the two 8-bit items.
*
* irread reads the selected register and returns the
* full 16 bit result. It first loads the upper 8 bits from
* the low priority chip.
* It then loads the lower 8 and ORs in the upper bits.
*****
BYTE CONSTRT irrdiar := ZRD; & Preselect ISR for Read &
irrdiar := ZRM; & Preselect IIR for Read &
irrdiar := ZRS; & Preselect IRR for Read &
irrdiar := ZRC; & Preselect RCA for Read &

INTEGER SUBROUTINE irread;
ASSEMBLE( MOVE,& irdata2, RD; LSL,U BS, RD;
MOVE,& irdata1, RD );

INTEGER SUBROUTINE irirr; ENTRY;
BEGIN ircond1 := irrdiar; ircond2 := irrdiar;
irirr := irread; END;

END;

INTEGER SUBROUTINE irier; ENTRY;
BEGIN ircond1 := irrdiar; ircond2 := irrdiar;
irier := irread; END;

INTEGER SUBROUTINE irimr; ENTRY;
BEGIN ircond1 := irrdiar; ircond2 := irrdiar;
irimr := irread; END;

INTEGER SUBROUTINE iracr; ENTRY;
BEGIN ircond1 := irrdiar; ircond2 := irrdiar;
iracr := irread; END;

```

FI0CNFIG.WORK.P06610 THU, DEC 22, 1983, 10:39 AM PAGE 1

```

BYTE io = ZFFFFFF00;
INTEGER botton = ZFFFFFF00;
INTEGER dgran = ZFFFFFF00;
INTEGER dg_lday * dgran + X020000; & ORs in the lday opcode bits &

```

J10LIB.WORK.P0510 THU, DEC 22, 1983, 10:39 AM PAGE 1

```

!JOB J10lib.LIBRN.P0510.WORK:PRI=CS;OUTCLASS=1
!COMMENT COMPIL AND ASSEMBLY JOB FOR 0510 MCG4000 in LIBRARY
!BUILD Atopnic;DISC=31,32,1;REC=-1276,,V,ASCII;TEMP
!BUILD Auart ;DISC=31,32,1;REC=-1276,,V,ASCII;TEMP
!BUILD Atopkhd ;DISC=31,32,1;REC=-1276,,V,ASCII;TEMP
!BUILD Anumber ;DISC=31,32,1;REC=-1276,,V,ASCII;TEMP
!BUILD Abothhd ;DISC=31,32,1;REC=-1276,,V,ASCII;TEMP
!BUILD Arpg ;DISC=31,32,1;REC=-1276,,V,ASCII;TEMP
!BUILD Rbot ;DISC=31,32,1;REC=-1276,,V,ASCII;TEMP
!FILE M680LLR=M68KOLLR.M68K.UPSDF
!CONGRK Stopnic ,Rtopnic,SHULL,17
!CONGRK Stuart ,Auart ,SHULL,17
!CONGRK Stophhd ,Atopkhd ,SHULL,17
!CONGRK Snumber ,Anumber ,SHULL,17
!CONGRK Sbothhd ,Rbothhd ,SHULL,17
!CONGRK Srg ,Arpg ,SHULL,17
!CONGRK Sbot ,Rbot ,SHULL,17
!COMMENT ***** in library compile section finished *****
!FILE rtemp=ANEUPRSS;DISC=31,32,1
!FILE TREELENT=Artemp
!FILE TREELIST=SHULL
!RUK RSHGK.M68K.BPSDF;PARAM=0
Rtopnic
Auart
Atopkhd
Anumber
Rbothhd
Arpg
Rbot
/E
!PURGE r10lib.work
!SRVE SOLDPASS,r10lib.work
!TELL LIBRN.P0510; io library UPDATE COMPLETE
!TELL LIBRN.P0510; io library UPDATE COMPLETE
!TELL JTB.P06610; io library UPDATE COMPLETE
!TELL UCC.P0510; io library UPDATE COMPLETE
!EOL

```

```

FKERNEL.WORK.P08510      THU, DEC 22, 1983, 10:39 AM  PAGE 1

PROCEDURE send(signal);
  VALUE signal: INTEGER signal;          EXTERNAL;
PROCEDURE wait(signal);
  VALUE signal: INTEGER signal;          EXTERNAL;
PROCEDURE acquire(resource);
  VALUE resource: INTEGER resource;      EXTERNAL;
PROCEDURE release(resource);
  VALUE resource: INTEGER resource;      EXTERNAL;

```

```

SKERNEL.WORK.P08510      THU, DEC 22, 1983, 10:39 AM  PAGE 1

MAINL,P,"kernel"
BEGIN
  & update/status log at end of file &
  & for deadlock end process_creation_error &
  & for fatal &
  & for stack_fill & & DEBUG &
  & DEBUG &
  & For updating hp-ib leds during ticks &
  & contains memory limits for stack allocation &
  & DEBUG &
  & multiplier normalize address = ZFFFF922 &
  & multiplier exponent address = ZFFFF912 &

```

```

SKERNEL.WORK.P08510      THU, DEC 22, 1983, 10:39 AM  PAGE 2

```

```

REJECT;
COMMENT
*****
MODULE kernel
ENTRY POINT(S):
  send: Send a signal to an awaiting process.
  wait: Wait for a signal from another process.
  waitio: Wait for a device interrupt.
  awaited: Is a process waiting for a signal.
  acquire: Require access to a resource.
  release: Release access to a resource.
  delay: Delay the calling process (* 2 seconds, non-sharable)
  pause: Delay the calling process (* .5 second, sharable)
  run: Starts (or restarts) a process at the beginning.
  create: Initializes process record for a new process, and starts
  the process.
  init kernel: Initialization routine.
  signal_init: Initialize a signal variable.
  resource_init: Initialize a resource variable.
  terminate: Terminates the calling process.
  abort: Terminates the designated process.
  snapshot: Dumps key variables and stacks.
NOTE:
  The "main" process must not terminate. After initializing the
  module and creating the processes, the "main" process should
  end in a continuous loop which is the "idle" process. The main
  process has the lowest urgency (priority) of all processes.
  The "main" or "idle" process must always remain ready, that is,
  it may never call "acquire", "wait", or any procedure that may
  eventually cause suspension (such as i/o) or termination (such as
  "terminate"). The existence of the "idle" process as an always
  ready process allows the scheduling algorithm to avoid time-
  consuming testing.
  The design objective of this module is to hide all knowledge of
  processes and their synchronization (i.e. this is an informational
  strength module). Although signal and resource identification
  numbers are inputs of this module, no other modules have any
  knowledge of their structure or operations upon them. Hence this
  is at worst data coupled to any other module.
STRUCTURE NOTES: Each of the functions are separate procedures
  Module-wide data definitions are
  global to the functions, as are supporting
  routines used by the functions.
TIMING: (as of 1 April 1982, for an S #Hz MC68000.)
  A single process swap requires about 69 microseconds (a call to
  "wait", suspension, scheduling of the next process, restoration of
  the process, and return from it's call to "wait") plus 125 nano-
  seconds for each level of process priority of the newly scheduled

```

```

SKERNEL.WORK.P08510      THU, DEC 22, 1983, 10:39 AM  PAGE 3

```

```

  * process below the highest priority.
  * A process swap due to an interrupt requires about 46
  * microseconds (interrupt service, suspension, restoration of the
  * interrupt service routine, and return from it's call to
  * waitio). There is no time requirement based on process priority
  * level since there is no search for the highest priority process
  * -- scheduling is determined by interrupt hardware.
  * A routine that was running when an interrupt occurs has all of
  * its registers pushed onto the stack. When that process finally is
  * scheduled for resumption, that process swap will require 78 micro-
  * seconds (instead of the 69 for a normal swap). Basically an
  *
  * For purposes of evaluating whether or not to "wait" versus
  * "spin", one should count two process swaps in order to swap to do
  * useful work and to swap back.
  * Basically an interrupt caused process swap will cost a
  * process swap on entry and exit totalling 150 microseconds. The
  * actual exit swap may be 69 microseconds, but a process swap
  * sometime will be extended from 69 to 78 microseconds, so
  * count then both for the interrupt.
  * -- 124 microseconds for two process swaps as a result of an
  * interrupt. (46 + 78 = 124)
  * -- 138 microseconds for two process swaps as a result of a "wait"
  * request.
  * See Wayne Cannon's notes of 23 Sept 1981 for the assembly listing
  * with it's associated timing breakdown for an S #Hz MC68000. 1 April
  * 1982 added code to use the multiplier's normalize to find the highest
  * priority ready process, rather than a bit test and loop.
  *****
  ;

```


SKERNEL.WORK.PDB510 THU, DEC 22, 1983, 10:40 AM PAGE 8

```

REJECT;
COMMENT ***** preempt
*****
* EXTERNAL SPECIFICATION FOR preempt
*
* FUNCTION: To save the state of the running process, determine the
* next process from the list of ready processes according
* to priority, restore the state of the selected process,
* and resume execution of the new process.
*
* DECLARATION INFORMATION:
* SUBROUTINE preempt
*
* INPUT: none
*
* OUTPUT: none
*
* EXTERNAL EFFECTS: preempt leaves the calling process in the ready
* state. Only a higher priority ready process will
* cause the calling process to be suspended.
*****
* LOGIC INFORMATION FOR preempt
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
*
* Save status word.
* Enter mutual exclusion state.
* IF a higher urgency process is ready THEN
* schedule the highest priority process.
* Release mutual exclusion state and restore status word.
*****
SUBROUTINE preempt; ENTRY;
BEGIN & preempt &
  ASSEMBLE( MOVE SR, -(S) ); K Push Status word. &
  ASSEMBLE( ORI #0700, SR ); & Disable interrupts. &

  IF (ready AND preempt_mask[running]) <> 0 THEN
    schedule;

  ASSEMBLE( MOVE (S), SR ); & Restore Status word. &
END; & preempt &

```

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```

REJECT;
COMMENT ***** send
*****
* EXTERNAL SPECIFICATION FOR send
*
* FUNCTION: Send "signal" to a process awaiting the "signal".
*
* DECLARATION INFORMATION:
* PROCEDURE send(signal)
* VALUE signal
* INTEGER signal
*
* INPUT: signal integer resource identification number
*
* OUTPUT: none
*
* EXTERNAL EFFECTS: If a process is awaiting the signal, it is made
* ready.
* The calling process remains running.
*
* CAUTION: This algorithm has better run-time efficiency, but
* requires that 1) the calling process releases the resource
* as its next step, 2) the calling process "wait" for a
* signal as its next step, or 3) that the condition that
* is being signalled to the waiting process is in no way
* invalidated before the calling process releases the
* resource of code or waits for a signal.
* It is also important that no other process (despite a
* possible higher urgency) invalidate the signalled
* condition before the waiting process resumes execution.
* If the above conditions cannot be guaranteed, then
* another algorithm (replacement or in addition) must
* be implemented to guarantee that the process sending
* the signal yields the processor to the signalizee
* and that the signalizee be given priority over other
* processes. Obviously, this could mean more run-time
* overhead, and would be unsatisfactory for interrupts.
* Additionally, the above algorithm can result in a
* significant delay before the signalled process is
* scheduled if the signalling process, or higher priority
* process does not wait for some condition soon after
* calling this "send" procedure. This is not likely to
* cause a problem, but should be considered. The
* references below treat this subject succinctly.
*
* COMMENTS: For now, only one process may be waiting for a single
* signal. Set comment for "wait" function.
*
* The sending of the raw_ready signals is implemented in-line
* in the yadc data acquisition process for execution-time
* efficiency. In this instance, there is no schedule
* operation. Rather, it only sets the ready bit of the
* waiting process and depends upon the preempt in the idle
* loop to do the scheduling. This is workable only because
* the waiting processes are the data processing processes and

```

SKERNEL.WORK.POSS10 THU, DEC 22, 1983, 10:40 AM PAGE 10

```

* are among the lowest priority processes (near idle).
*
* References: Hears, "Monitors: An Operating System
* structuring Concept", Conn of the ACM, Vol 17, No. 10,
* Oct 1974. Howard, "Signalling in Monitors", Proc. of
* 2nd Int'l Conf on Software Engineering, San Francisco,
* 1974, p47-52. [The term "resource" used here is synonymous
* with Hears's "monitor".]
*****
* LOGIC INFORMATION FOR send
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
*
* IF a process is awaiting the signal THEN
* Enter mutual exclusion state.
* Ready the signalled process.
* Unlink the signalled process.
* Exit mutual exclusion state.
* ELSE nop.
*
* NOTE: The calling process does not relinquish the processor.
* The signalled process will not obtain the processor
* until some process "waits" for a signal or
* interrupt.
*****
PROCEDURE send(signal); & See CAUTION above! &
VALUE signal;
INTEGER signal; ENTRY;
BEGIN & send &

  IF (counter[signal] := counter[signal] + 1) <= 0 THEN
    BEGIN & if &
      ASSEMBLE( MOVE SR, -(S) ); & Save Status word. &
      ASSEMBLE( ORI #0700, SR ); & Disable interrupts. &
      ready := SBIT(ready, link[signal]); & Make it ready and
      ASSEMBLE( MOVE (S), SR ); & Restore Status word. &
    END if;

  END; & send &

```

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```

REJECT;
COMMENT ***** wait
*****
* EXTERNAL SPECIFICATION FOR wait
*
* FUNCTION: suspend the calling process awaiting "signal", and
* schedule another process.
*
* DECLARATION INFORMATION:
* PROCEDURE wait(signal)
* VALUE signal
* INTEGER signal
*
* INPUT: signal integer resource identification number.
*
* OUTPUT: none
*
* EXTERNAL EFFECTS: The calling process is suspended, and another
* process is scheduled.
*
* COMMENTS: Initially, only one process will be allowed to wait on
* a single signal variable, although there is no programed
* enforcement of this. If it later proves to be
* desirable to allow multiple processes to be queued
* awaiting signal to be sent, it may be implemented by
* a separate procedure using a single process signal
* variable or by establishing a queue for the primitive
* signal variable.
*
* The wait on the raw_ready signal by the data processing
* processes is implemented in-line in the data processing
* processes for execution-time efficiency. Since there is
* only one process waiting for these signals, the link is
* entered only during initialization. This is no problem
* since the link is only consulted after the signal count is
* tested to assure that there is a process waiting.
*****
* LOGIC INFORMATION FOR wait
*
* MODULES CALLED: kernel (schedule)
*
* INITIAL REFINEMENT:
*
* IF signal has not already been sent
* THEN
* Enter mutual exclusion state.
* IF an interrupt didn't send the signal after the test
* THEN
* Add the running process to the queue of process(es)
* awaiting the signal.
* Block the running process and schedule a new process.
* ELSE an interrupt did send the signal and suspension is not
* necessary.

```

```

* Exit mutual exclusion state.
* ELSE
* continue
* COMMENT: It is possible for an interrupt to occur after the signal
* counter is decremented but before interrupts are disabled.
* If the interrupt sends the signal (increments the counter)
* the test after the interrupts are disabled will catch the
* fact. An alternative would be to disable interrupts prior
* to decrementing the counter, but this would require two
* time-consuming status register modifications on every call.
* The approach implemented only penalizes when a suspension
* is imminent.
*****
;
PROCEDURE wait(signal);
VALUE signal;
INTEGER signal;
BEGIN & wait &
    ENTRY;
    IF (counter[signal] := counter[signal] - 1) < 0 THEN
        & interrupt can occur here ---; so test later. &
        BEGIN & if &
            & If signal not already &
            & sent, wait for one. &
            ASSEMBLE( MOVE SR, -(S) ); & Push Status word. &
            ASSEMBLE( ORI #M0700, SR ); & Disable interrupts. &
            IF counter[signal] < 0 THEN
                BEGIN & if &
                    & There was no interix send. &
                    ready := RBIT(ready, running); & Rake not ready &
                    link[signal] := running; & Link caller. &
                    schedule;
                END; & if &
                ASSEMBLE( MOVE (S)+, SR ); & Restore Status word. &
                & (restores interrupts).&
            END if;
        END; & wait &

```

```

REJECT;
COMMENT
*****
* EXTERNAL SPECIFICATION FOR awaited
*
* FUNCTION: test whether any process is waiting for the signal.
*
* DECLARATION INFORMATION:
* BOOLEAN PROCEDURE awaited(signal)
* VALUE signal
* INTEGER signal
*
* INPUT: signal integer resource identification number.
*
* OUTPUT: awaited boolean true if a process is awaiting the
* signal, false otherwise.
*
* EXTERNAL EFFECTS: None.
*****
;
* LOGIC INFORMATION FOR awaited
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
*
* IF a process is waiting for the signal
* THEN
* Return true.
* ELSE
* Return false.
*****
;
BOOLEAN PROCEDURE awaited(signal);
VALUE signal;
INTEGER signal;
BEGIN & awaited &
    awaited := counter[signal] < 0;
    END; & awaited &
    ENTRY;

```

```

REJECT;
COMMENT
*****
* EXTERNAL SPECIFICATION FOR pending
*
* FUNCTION: test whether a signal is pending.
*
* DECLARATION INFORMATION:
* BOOLEAN PROCEDURE pending(signal)
* VALUE signal
* INTEGER signal
*
* INPUT: signal integer resource identification number.
*
* OUTPUT: pending boolean true if a signal is pending.
* false otherwise.
*
* EXTERNAL EFFECTS: None.
*****
;
* LOGIC INFORMATION FOR pending
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
*
* IF a signal is pending
* THEN
* Return true.
* ELSE
* Return false.
*****
;
BOOLEAN PROCEDURE pending(signal);
VALUE signal;
INTEGER signal;
BEGIN & pending &
    pending := counter[signal] > 0;
    END; & pending &
    ENTRY;

```

```

REJECT;
COMMENT
*****
* EXTERNAL SPECIFICATION FOR waitio
*
* FUNCTION: suspend the calling process awaiting an interrupt from the
* "device", and schedule another process.
*
* DECLARATION INFORMATION:
* PROCEDURE waitio(device)
*
* INPUT: device byte device number for the device awaited.
*
* OUTPUT: none
*
* EXTERNAL EFFECTS: The calling process is suspended, and another
* process is scheduled.
* The interrupt request register in the interrupt
* controller is cleared for the designated device
* to allow another interrupt or a lower priority
* pending interrupt to be recognized.
*
* COMMENTS: Only one process may wait for an interrupt from a device
* at any given time. In order to simplify and speed the
* processing of interrupts, the device-process relationship
* is fixed at compile time.
*****
;
* LOGIC INFORMATION FOR waitio
*
* MODULES CALLED: kernel (schedule)
*
* INITIAL REFINEMENT:
*
* Enter mutual exclusion state.
* Clear the interrupt request bit in the interrupt controller.
* Block the running process and schedule a new process.
* Exit mutual exclusion state.
*****
;
PROCEDURE waitio(device);
VALUE device;
BYTE device;
BEGIN & waitio &
    ASSEMBLE( MOVE SR, -(S) ); & Push Status word. &
    ASSEMBLE( ORI #M0700, SR ); & Disable interrupts. &
    irack(device); & Clear priority mask. &
    iron(device); & Enable interrupt. &
    ready := RBIT(ready, running);
    schedule;
    ASSEMBLE( MOVE (S)+, SR ); & Restore Status word. &
    & (restores interrupts).&

```

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END; & waitio &

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```

REJECT;
COMMENT ***** acquire
*
* EXTERNAL SPECIFICATION FOR acquire
*
* FUNCTION: to obtain exclusive access to a resource,
*           and to suspend the calling process if the section is
*           already busy, waiting until it is released.
*
* DECLARATION INFORMATION:
* PROCEDURE acquire(resource)
* VALUE resource
* INTEGER resource
*
* INPUT: resource integer resource identification number (rin).
*
* OUTPUT: none
*
* EXTERNAL EFFECTS: If the calling process is suspended due to the
*                   resource being busy, a new process is scheduled.
* *****
* LOGIC INFORMATION FOR acquire
*
* MODULES CALLED: kernel (schedule)
*
* INITIAL REFINEMENT:
*
* IF the resource is busy,
* THEN enter mutual exclusion state,
* IF an interrupt didn't release the resource after the test
* THEN
*     Add the calling process to the queue of processes
*     awaiting access to the resource,
*     Block the running process and schedule a new process.
* ELSE an interrupt did release the resource and suspension
*     is not necessary.
* Exit mutual exclusion state.
*
* COMMENT: It is possible for an interrupt to occur after the resource
* counter is decremented but before interrupts are disabled.
* If the interrupt releases the resource (increments the
* counter the test after the interrupts are disabled will
* catch the fact. This is only pertinent when there
* were no processes previously awaiting the resource.
* If this occurs, the acquiring process will not have
* been linked yet and release will simply ready the
* An alternative would be to disable interrupts
* prior to decrementing the counter, but this would
* require two time-consuming status register notifications on
* every call. The approach implemented only penalizes when a
* suspension is imminent.
* *****

```

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```

;
PROCEDURE acquire(resource);
VALUE resource;
INTEGER resource;
BEGIN & acquire &
INTEGER cursor = REGISTER 9;
ASSEMBLE( MOVE SR, -(S) ); & Save Status word. &
ASSEMBLE( ORI #M0700, SR ); & Disable interrupts. &
IF (counter[resource] := counter[resource] - 1) < 0 THEN
BEGIN & if &
link[running] := # nil; & Resource is busy. &
ready := # RBIT(ready, running); & Make not ready. &
cursor := # resource;
UNTIL link[cursor] < # nil DO & Find tail of list. &
cursor := # link[cursor];
link[cursor] := running; & Link calling process &
& to the tail of queue &
& of processes awaiting &
& access to the resource &
If running = owner[resource] THEN & DEBUG &
fatal(deadlock); & DEBUG &
schedule;
& "owner" updated upon unlink during "release" &
END & if &
ELSE & DEBUG &
owner[resource] := running; & DEBUG &
ASSEMBLE( MOVE (S), SR ); & Restore Status word. &
END; & acquire &

```

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```

REJECT;
COMMENT ***** conditional_acquire
*
* EXTERNAL SPECIFICATION FOR conditional_acquire
*
* FUNCTION: to obtain exclusive access to a resource only if not already
*           busy. Returns TRUE if the resource was successfully
*           acquired, FALSE if not.
*
* DECLARATION INFORMATION:
* PROCEDURE conditional_acquire(resource)
* VALUE resource
* INTEGER resource
*
* INPUT: resource integer resource identification number (rin).
*
* OUTPUT: none
*
* EXTERNAL EFFECTS: none.
* *****
* LOGIC INFORMATION FOR conditional_acquire
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
*
* IF the resource is busy THEN
* return FALSE,
* ELSE
* make the resource busy and return TRUE.
* *****
;
BOOLEAN PROCEDURE conditional_acquire(resource);
VALUE resource;
INTEGER resource;
BEGIN & conditional_acquire &
ASSEMBLE( MOVE SR, -(S) ); & Save Status word. &
ASSEMBLE( ORI #M0700, SR ); & Disable interrupts. &
IF (counter[resource] := counter[resource] - 1) < 0 THEN
BEGIN & if &
counter[resource] := counter[resource] + 1; & restore it &
ASSEMBLE( MOVE (S), SR ); & restore status word &
conditional_acquire := FALSE;
END & if &
ELSE
BEGIN & else &
owner[resource] := running; & DEBUG &
ASSEMBLE( MOVE (S), SR ); & restore status word &
conditional_acquire := TRUE;
END; & else &

```

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END; & conditional_acquire &

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```

REJECT:
COMMENT ***** release
*****
* EXTERNAL SPECIFICATION FOR release
*
* FUNCTION: to release exclusive access to a resource,
* and to make ready any processes awaiting access.
*
* DECLARATION INFORMATION:
* PROCEDURE release(resource)
* VALUE resource
* INTEGER resource
*
* INPUT: resource integer resource identification number.
*
* OUTPUT: none
*
* EXTERNAL EFFECTS: makes ready the first process awaiting access, if
* any.
*****
* LOGIC INFORMATION FOR release
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
*
* IF no process is awaiting resource access,
* THEN resource becomes non-busy,
* ELSE
* enter mutual exclusion state
* make the waiting process ready
* unlink the first waiting process and make it the resource's
* owner.
* exit mutual exclusion state
*
* NOTE: release does not relinquish the processor to the waiting
* process. The waiting process will not have an opportunity
* to be scheduled until a running process waits, or is
* blocked attempting to acquire a busy resource.
*
* COMMENT: There is no test to prevent releasing a non-acquired
* resource. If that were to occur, release would be a non-
* operation, simply making the idle process ready which is
* always ready anyway.
*
* COMMENT: It is possible for an interrupt to occur after the resource
* counter is decremented but before interrupts are disabled
* during an acquire. If the interrupt releases the resource
* (increments the counter) the test in acquire after
* interrupts are disabled will catch the fact. This is only
* pertinent when there were no processes previously awaiting
* the resource. If this occurs, the acquiring process will
* not have been linked yet and release will simply ready the

```

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```

* idle (0) process as above for releasing a non-acquired
* resource. See comment under acquire for alternatives and
* reasons for the current approach.
*****
PROCEDURE release(resource);
VALUE resource;
INTEGER resource;
BEGIN & release &
INTEGER cursor = REGISTER 9;
ASSEMBLE( MOVE SR, -(S) ); & Save Status word. &
ASSEMBLE( ORI #M0700, SR ); & Disable interrupts. &
IF (counter[resource] := counter[resource]-1) <= 0 THEN
BEGIN
cursor := link[resource];
owner[resource] := cursor; & DEBUG &
link[resource] := link[cursor]; & Unlink process. &
ready := SBIT(ready, cursor); & Make process ready &
END; & if &
ASSEMBLE( MOVE (S)+, SR ); & Restore Status word &
END; & release &

```

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```

REJECT:
COMMENT ***** delay
*****
* EXTERNAL SPECIFICATION FOR delay
*
* FUNCTION: to suspend a process for the duration of the specified
* delay_time.
*
* DECLARATION INFORMATION:
* PROCEDURE delay(delay_time)
* VALUE delay_time
* INTEGER delay_time
*
* INPUT: delay_time integer time in multiples of 32 usec.
* [ full 65535 -- not 2's complement ]
* minimum = 32 usec = 1 * X0001
* 50 usec = 2 * X0002
* 100 usec = 3 * X0003
* 200 usec = 6 * X0006
* 500 usec = 16 * X0010
* 1 msec = 31 * X001F
* 2 msec = 62 * X003E
* 5 msec = 156 * X009C
* 10 msec = 313 * X0139
* 20 msec = 625 * X0271
* 50 msec = 1563 * X061B
* 100 msec = 3125 * X0C35
* 200 msec = 6250 * X186A
* 500 msec = 15625 * X3009
* 1 sec = 31250 * X7812
* 2 sec = 62500 * XF424
* maximum = 2.1 sec = 65535 * XFFFF
*
* OUTPUT: none
*
* EXTERNAL EFFECTS:
* Upon completion of the delay time interval, the process will be
* made ready, but will only be scheduled if it is the highest priority
* process ready at that time (applies to delay_time >= 16 (500 usec)).
*
* COMMENTS:
* "delay" is intended to be used by only a single caller at one
* time. Any subsequent caller will be suspended attempting to
* acquire the time (resource) and its requested delay will then be
* performed upon resumption. For this reason, unbridled use of
* "delay" will only guarantee a delay of at least the specified time
* and possibly more.
* The intended use of "delay" is for providing delays for VED
* settling, settling time after an external analog out step before
* making measurements, etc, which are mutually exclusive.
* Consider using the general purpose "pause" routine whenever
* possible.
*
* BUGS:
* The interrupt routine that reschedules the suspended process
* should implement the "preempt" to eliminate an unnecessary pair of

```

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```

* process swaps should the interrupted process have higher priority than
* the "delayed" process.
*
*****
* LOGIC INFORMATION FOR delay
*
* MODULES CALLED: kernel (preempt)
*
* INITIAL REFINEMENT:
* acquire delay timer.
* IF delay > 500 microseconds THEN
* save running process's id in delay_timer_id.
* start timer.
* waitio(delay_timer).
* preempt upon return in case interrupted process has priority.
* release delay timer.
* ELSE
* wait in a programmed loop.
*
*****
PROCEDURE delay(delay_time);
VALUE delay_time;
INTEGER delay_timer;
BEGIN & delay &
  BYTE CONSTANT latch_time := 0;
  BYTE delay_timer := io + $51;
  BYTE timer_command := io + $67;
  BYTE delay_time_lsb := delay_time + 1;
  BYTE delay_time_msb := delay_time;

  IF (delay_time AND $FFFF) <> 0 THEN
    BEGIN & if &
      & delay > 500 microseconds &
      acquire(delay_timer_resource);
      delay_timer_id := running;
      & save process id &
      & for return. &

      & $253 does not allow timer loading to be interrupted per &
      & Intel Information Sheet 1-2-79 "How the $253 Really Works". &
      RSSEMBLE( MOVE SR, -(5) ); & Push status word &
      RSSEMBLE( ORI #M0700, SR ); & Disable interrupts &
      delay_timer := delay_time_lsb; & start timer &
      delay_timer := delay_time_msb;
      RSSEMBLE( MOVE (5), SR ); & Restore status word &

      waitio(delay_timer_vctr); & suspend thyself &
      irdis(delay_timer_vctr);

      delay_timer_id := idle_process;
      release(delay_timer_resource);

      preempt;
      & any higher pri- &
      & ority processes &
    END;
  END;

```

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```

& (like the one we&
& just intrptd)? &
& See BUG above. &
END & if &
ELSE & delay < 500 microseconds &
BEGIN & else &
  TRAP(refresh_vctr); &refr men for even straight thru time&
  delay_time := delay_time - 1; & for set-up time &
  WHILE delay_time > 0 DO
    BEGIN & while &
      TRAP(refresh_vctr); & refresh memory &
      TRAP(refresh_vctr); & [ 15 usec/TRAP &
      delay_time := delay_time - 1; & at 8 MHz] &
    END; & while &
  END; & else &
END; & delay &

```

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```

REJECT;
COMMENT
*****
* EXTERNAL SPECIFICATION FOR pause
*
* FUNCTION: to suspend a process for the duration of the specified
* interval.
*
* DECLARATION INFORMATION:
* PROCEDURE pause(interval)
* VALUE interval
* INTEGER interval
*
* INPUT: interval integer time in multiples of 125 msec.
* maximum value = 32767 (68.3 minutes)
*
* OUTPUT: none
*
* EXTERNAL EFFECTS:
* Upon completion of the pause interval, the process will be
* made ready, but will only be scheduled if it is the highest priority
* process ready at that time.
*
* COMMENTS:
* The pause interval is counted on the basis of 125 millisecond
* "ticks" from the hardware clock. The actual pause will be
* the requested interval plus zero/minus one tick. For example,
* pause(9) could result in a delay of from 1 to 1.125 seconds.
* Similarly, pause(1) could result in a delay of 125 milliseconds,
* or no delay at all.
* There is a companion routine called "delay" for shorter delays, but
* it is restricted to use by mutually exclusive routines -- it is not
* reentrant.
*
*****
* LOGIC INFORMATION FOR pause
*
* MODULES CALLED: schedule
*
* INITIAL REFINEMENT:
* disable interrupts.
* check validity of requested interval.
* save running process's id in linked-list of waiting processes.
* schedule
* enable interrupts.
*
*****
PROCEDURE pause(interval);
VALUE interval;
INTEGER interval;
BEGIN & pause &
  INTEGER ptr;
  INTEGER prev_ptr;

```

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```

IF interval >= 0 THEN
  BEGIN & if &
    RSSEMBLE( MOVE SR, -(5) ); & Push Status word. &
    RSSEMBLE( ORI #M0700, SR ); & Disable interrupts. &

    prev_ptr := pause_list;
    ptr := link[ pause_list ];

    WHILE ( ( ptr <> nil ) AND ( counter[ptr] < interval ) ) DO
      BEGIN & while &
        & Find place in list. &
        interval := interval - counter[ptr];
        prev_ptr := ptr;
        ptr := link[ptr];
      END; & while &

      link[running] := ptr; & Add caller to list. &
      counter[running] := interval;
      link[prev_ptr] := running;

      IF ptr <> nil THEN & Update next counter. &
        counter[ptr] := counter[ptr] - interval;

      ready := RBIT(ready, running); & Make not ready. &
      schedule;

      RSSEMBLE( MOVE (5), SR ); & Restore Status word. &
      & (restores interrupts). &

    END; & if &
  END; & pause &

```


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```

REJECT;
COMMENT terminate
*****
* EXTERNAL SPECIFICATION FOR terminate
*
* FUNCTION: To terminate the running process.
*
* DECLARATION INFORMATION:
* SUBROUTINE terminate
*
* INPUT: none
*
* OUTPUT: none
*
*****
* LOGIC INFORMATION FOR terminate
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
*
* Make the process not ready.
* Schedule the highest priority ready process.
*
*****
SUBROUTINE terminate; ENTRY;
BEGIN
  ready := SBIT(ready,running);
  ASSEMBLE( MOVE SR, -(S) ); & Push status word. &
  ASSEMBLE( ORI #M0700,SR ); & Disable interrupt &
  schedule;
  ASSEMBLE( MOVE (S)+,SR ); & Restore status. &
END terminate;

```

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```

REJECT;
COMMENT abort
*****
* EXTERNAL SPECIFICATION FOR abort
*
* FUNCTION: To terminate the designated process.
*
* DECLARATION INFORMATION:
* PROCEDURE abort(id)
*
* INPUT: id integer process id.
*
* OUTPUT: none
*
* COMMENT: In order to abort a process, one must be careful not to
* leave the process on any wait list where it might be rescheduled
* at a later time. Similarly, the process may own some resources
* as a result of being interrupted, or -- heaven forbid -- as the
* result of the code not releasing a resource prior to suspending
* itself while waiting for a signal or interrupt.
*
*****
* LOGIC INFORMATION FOR abort
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
*
* Make the process not ready.
* Schedule the highest priority ready process.
*
*****
PROCEDURE abort(id);
VALUE id;
INTEGER id; ENTRY;
BEGIN & abort &
  ready := ABIT(ready,id);
  ASSEMBLE( MOVE SR, -(S) ); & Save status. &
  ASSEMBLE( ORI #M0700,SR ); & Disable interrupt &
  schedule;
  ASSEMBLE( MOVE (S)+,SR ); & Restore status. &
END abort;

```

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```

REJECT;
COMMENT run
*****
* EXTERNAL SPECIFICATION FOR run
*
* FUNCTION: To begin execution of a new (or dormant) process.
*
* DECLARATION INFORMATION:
* PROCEDURE run(processid)
* VALUE processid
* INTEGER processid
*
* INPUT: processid integer process id of the process to run.
*
* OUTPUT: none
*
* COMMENTS: can be used in conjunction with create as follows:
* run( create(process,ttacksize,ungency) )
*
*****
* LOGIC INFORMATION FOR run
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
*
* Initialize stack and saved process state information.
* Make the process ready.
* Schedule the highest priority ready process, including the new
* process.
*
*****
PROCEDURE run(processid);
VALUE processid;
INTEGER processid; ENTRY;
BEGIN
  INTEGER CONSTANT activation_size := 18;
  DOUBLE process;
  DOUBLE term;
  DOUBLE marker;
  DOUBLE stack = REGISTER 9;
  term := ADARS(terminate);
  stack := initialsp[processid];
  marker := stack + 2;
  spsave[processid] := stack - activation_size;
  max_sp[processid] := spsave[processid]; & DEBUG &
  process := initialpc[processid];
  ASSEMBLE(
    MOVE.L term, -2(stack); & Terminate routine. &
    MOVE.L process, -6(stack); & Initial p.c. &
    MOVE #M2000, -8(stack); & Processor status wd. &
    MOVE.L marker, -12(stack); & Stack Marker (M=M14) &

```

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```

    MOVE.L #M12345678, -16(stack); & R13 &
    & MOVE min_register, -activation_size(stack) &
    MOVE #00, -activation_size(stack) &
  ); & Mark size of push. &
  ready := SBIT(ready,processid);
  ASSEMBLE( MOVE.L SR, -(S) ); & Save status. &
  ASSEMBLE( ORI #M0700,SR ); & Disable interrupt. &
  schedule;
  ASSEMBLE( MOVE.L (S)+,SR ); & Restore status. &
END run;

```

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```

REJECT:
COMMENT: Create
*****
* EXTERNAL SPECIFICATION FOR create
*
* FUNCTION: Initialize the process record for a new process.
*
* DECLARATION INFORMATION:
* INTEGER PROCEDURE create(process,stacksize,urgent)
* VALUE process, stack, urgent
* DOUBLE process
* INTEGER stacksize, urgent
*
* INPUT: process double address of the outer procedure
* that defines the process,
* e.g. RMS(procname).
* stacksize integer stack space to allocate for
* the process (in words).
* urgent integer the urgency (priority) to be
* assigned to the process.
*
* OUTPUT: create integer returns process id of created
* process.
*
* COMMENTS: Create currently assumes unique values of urgency (which
* also should be contiguous to avoid wasting space and time).
*
*****
* LOGIC INFORMATION FOR create
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
*
* Set process's urgency.
* Decrement available stack marker by process's stack size.
* Set process's initial stack address.
* Set process's initial program counter value (begin execution
* address).
* Resign and return a process id number.
*
*****
;
INTEGER PROCEDURE create(process, stacksize, urgent);
VALUE process, stacksize, urgent;
DOUBLE process;
INTEGER stacksize, urgent; ENTRY;
BEGIN
INTEGER POINTER ptr; & DEBUG &
INTEGER id = urgent; & May later compute a &
& different id. &
urgency[id] := urgent;
dataize[id] := stacksize;
stack_top := stack_top - stacksize; & Order of execution &

```

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```

initialsp[id] := stack_top + stacksize; & is important for &
& reentrancy. &
initialpc[id] := process;
IF ( (stack_top AND X0001FFFF) < & DEBUG &
(RDRS(merkl) AND X0001FFFF) ) & DEBUG &
) THEN & DEBUG &
fatal(process_creation_error); & DEBUG &
create := id;
max_wp[id] := initialsp[id]; & DEBUG &
stack_init[id] := stack_top; & DEBUG &
IF id <> 0 THEN & init stack space & & DEBUG &
STPTR(ptr, initialsp[id]) & DEBUG &
ELSE & DEBUG &
STPTR(ptr, initialsp[0]-256); & DEBUG &
REPEAT RRICNT(stacksize, 1) DO & DEBUG &
BEGIN & DEBUG &
ptr := stack fall; & DEBUG &
STPTR(ptr, RDRS(ptr[-1])); & DEBUG &
END; & DEBUG &
END create;

```

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```

REJECT:
COMMENT: signal_init
*****
;
PROCEDURE signal_init(signal, count);
VALUE signal, count;
INTEGER signal, count; ENTRY;
BEGIN & signal_init &
counter[signal] := count; & +n = |n| signals pending. &
& 0 = no signals pending &
& -n = |n| proc's waiting. &
link[signal] := nil;
END signal_init;
;
PROCEDURE resource_init(resource);
VALUE resource;
INTEGER resource; ENTRY;
BEGIN & resource_init &
counter[resource] := 1; & 1 = not busy. &
& 0 = busy, no one waiting. &
& -n = |n| proc's waiting. &
link[resource] := nil;
END resource_init;

```

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```

REJECT:
COMMENT: IO DRIVER MODULES
*****
* IO DRIVER modules merged here.
*
*****
;

```

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```

OBJECT:
COMMENT:          bottom how interrupt service routine;

SUBROUTINE intrpt_bottom;          ENTRY;
& Must be SUBROUTINE.          INTERRUPT's LINK/UNLK kills it. &
BEGIN
  LABEL pop_min,
  pop_done;
  & INTEGER CONSTANT min_registers := 0;    declared in skernel &
  & INTEGER CONSTANT all_registers := -1;   declared in skernel &
  INTEGER id = REGISTER 9;
  DOUBLE spsave_bottom_id = spsave + 4*bottom_id;

  ASSEMBLE(
    MOVE.L R0-R14,-(S);          & Push registers.    &
    & MOVE all_registers,-(S) & Mark size of push. &
    MOVE =D-1,-(S)
  );

  id := running;
  ASSEMBLE(
    ADD.L id,id;
    ADD.L id,id;
    MOVE.L S,spsave(id);
    MOVE.L spsave_bottom_id, S
  );

  running := bottom_id;
  ready := SBIT(ready,bottom_id);
  ASSEMBLE(
    TST.U (S)+;                & Test type of block. &
    BGE pop_min;
    MOVE.L (S)+,R0-R14;        & Pop full set.    &
    BSR pop_done
  );
  pop_min: ASSEMBLE(MOVE.L (S)+,R13-R14 ); & Pop minimum out.  &
  pop_done:ASSEMBLE(RTE);
  END intrpt_bottom;
  
```

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```

OBJECT:
COMMENT:          rpg interrupt service routine;

SUBROUTINE intrpt_rpg;          ENTRY;
& Must be SUBROUTINE.          INTERRUPT's LINK/UNLK kills it. &
BEGIN
  LABEL pop_min,
  pop_done;
  & INTEGER CONSTANT min_registers := 0;    declared in skernel &
  & INTEGER CONSTANT all_registers := -1;   declared in skernel &
  INTEGER id = REGISTER 9;
  DOUBLE spsave_rpg_id = spsave + 4*rpg_id;

  ASSEMBLE(
    MOVE.L R0-R14,-(S);          & Push registers.    &
    & MOVE all_registers,-(S) & Mark size of push. &
    MOVE =D-1,-(S)
  );

  id := running;
  ASSEMBLE(
    ADD.L id,id;
    ADD.L id,id;
    MOVE.L S,spsave(id);
    MOVE.L spsave_rpg_id, S
  );

  running := rpg_id;
  ready := SBIT(ready,rpg_id);
  ASSEMBLE(
    TST.U (S)+;                & Test type of block. &
    BGE pop_min;
    MOVE.L (S)+,R0-R14;        & Pop full set.    &
    BSR pop_done
  );
  pop_min: ASSEMBLE(MOVE.L (S)+,R13-R14 ); & Pop minimum set.  &
  pop_done:ASSEMBLE(RTE);
  END intrpt_rpg;
  
```

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```

OBJECT:
COMMENT:          top keyboard interrupt service routine;

SUBROUTINE intrpt_top_key;      ENTRY;
& Must be SUBROUTINE.          INTERRUPT's LINK/UNLK kills it. S
BEGIN
  LABEL pop_min,
  pop_done;
  & INTEGER CONSTANT min_registers := 0;    declared in skernel &
  & INTEGER CONSTANT all_registers := -1;   declared in skernel &
  INTEGER id = REGISTER 9;
  DOUBLE spsave_top_key_id = spsave + 4*top_key_id;

  ASSEMBLE(
    MOVE.L R0-R14,-(S);          & Push registers.    &
    & MOVE all_registers,-(S) & Mark size of push. &
    MOVE =D-1,-(S)
  );

  id := running;
  ASSEMBLE(
    ADD.L id,id;
    ADD.L id,id;
    MOVE.L S,spsave(id);
    MOVE.L spsave_top_key_id, S
  );

  running := top_key_id;
  ready := SBIT(ready,top_key_id);
  ASSEMBLE(
    TST.U (S)+;                & Test type of block. &
    BGE pop_min;
    MOVE.L (S)+,R0-R14;        & Pop full set.    &
    BSR pop_done
  );
  pop_min: ASSEMBLE(MOVE.L (S)+,R13-R14 ); & Pop minimum set.  &
  pop_done:ASSEMBLE(RTE);
  END intrpt_top_key;
  
```

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```

OBJECT:
COMMENT:          uart interrupt service routine;

SUBROUTINE intrpt_uart;        ENTRY;
& Must be SUBROUTINE.          INTERRUPT's LINK/UNLK kills it. &
BEGIN
  LABEL pop_min,
  pop_done;
  & INTEGER CONSTANT min_registers := 0;    declared in skernel &
  & INTEGER CONSTANT all_registers := -1;   declared in skernel &
  INTEGER id = REGISTER 9;
  DOUBLE spsave_uart_id = spsave + 4*uart_id;

  ASSEMBLE(
    MOVE.L R0-R14,-(S);          & Push registers.    &
    & MOVE all_registers,-(S) & Mark size of push.  S
    MOVE =D-1,-(S)
  );

  id := running;
  ASSEMBLE(
    ADD.L id,id;
    ADD.L id,id;
    MOVE.L S,spsave(id);
    MOVE.L spsave_uart_id, S
  );

  running := uart_id;
  ready := SBIT(ready,uart_id);
  ASSEMBLE(
    TST.U (S)+;                & Test type of block. &
    BGE pop_min;
    MOVE.L (S)+,R0-R14;        & Pop full set.    &
    BSR pop_done
  );
  pop_min: ASSEMBLE(MOVE.L (S)+,R13-R14 ); & Pop minimum set.  &
  pop_done:ASSEMBLE(RTE);
  END intrpt_uart;
  
```

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```

NEJECT:
COMMENT      priv_ib_irq      interrupt service routine;

SUBROUTINE intrpt_priv_ib_irq;      ENTRY;
      & Must be SUBROUTINE.      INTERRUPT's LINK/UNLK kills it. &
BEGIN
  LABEL pop_nin,
  pop_done;
  & INTEGER CONSTANT nin_registers := 0;      declared in skernel &
  & INTEGER CONSTANT all_registers := -1;      declared in skernel &
  INTEGER id = REGISTER 9;
  DOUBLE spsave_priv_ib_irq_id = spsave + 4*priv_ib_irq_id;

  ASSEMBLE(
    MOVEM.L RO-R14,-(S);      & Push registers.      &
    & MOVE all_registers,-(S) & Mark size of push.      &
    MOVE =0-I,-(S)
  );

  id := running;
  ASSEMBLE(
    ADD.L id,id;
    ADD.L id,id;
    MOVE.L @,spsave(id);
    MOVE.L spsave_priv_ib_irq_id, S
  );
  running := priv_ib_irq_id;
  ready := SBIT(ready,priv_ib_irq_id);
  ASSEMBLE(
    TST.U -(S);      & Test type of block.      &
    BGE pop_nin;
    MOVEM.L (S),RO-R14;      & Pop full set.      &
    BRB pop_done
  );
  pop_nin: ASSEMBLE(MOVEM.L (S),R13-R14 );      & Pop nin/min set.      &
  pop_done:ASSEMBLE(RTE);
END intrpt_priv_ib_irq;

```

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```

NEJECT:
COMMENT      delay_tiner      interrupt service routine;

SUBROUTINE intrpt_delay_tiner;      ENTRY;
      & Must be SUBROUTINE.      INTERRUPT's LINK/UNLK kills it. &
BEGIN
  LABEL pop_nin,
  pop_done;
  & INTEGER CONSTANT nin_registers := 0;      declared in skernel &
  & INTEGER CONSTANT all_registers := -1;      declared in skernel &
  INTEGER id = REGISTER 9;
  INTEGER id2 = REGISTER 6;

  ASSEMBLE(
    MOVEM.L RO-R14,-(S);      & Push registers.      &
    & MOVE all_registers,-(S) & Mark size of push.      &
    MOVE =0-I,-(S)
  );

  ASSEMBLE(
    MOVE running,id;
    ADD.L id,id;
    ADD.L id,id;      & stash may interrupted &
    MOVE.L S,spsave(id);      & process't SP.      &
    MOVE delay_tiner_id,id2;      & 'cause will need both &
    MOVE id2,id;      & addr and data reg's &
    MOVE id2,running;
    ADD.L id,id;      & get delayed process'a &
    ADD.L id,id;      & SP.      &
    MOVE.L spsave(id), S
  );
  ready := SBIT(ready,id2);
  ASSEMBLE(
    TST.U -(S);      & Test type of block.      &
    BGE pop_nin;
    MOVEM.L (S),RO-R14;      & Pop full set.      &
    BRB pop_done
  );
  pop_nin: ASSEMBLE(MOVEM.L (S),R13-R14 );      & Pop nin/min set.      &
  pop_done:ASSEMBLE(RIE);
END intrpt_delay_tiner;

```

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```

NEJECT:
COMMENT      tick interrupt service routine
*****
* LOGIC INFORMATION FOR tick
*
* MODULES CALLED kernel (schedule)
*
* INITIAL REFINEMENT:
* save working register set
* restore working register set
* RTE (to restore atatus word)
*****
SUBROUTINE intrpt_tick;      ENTRY;
BEGIN & intrpt_tick &
  INTEGER CONSTANT delta := 1;      & count increments per tick &
  INTEGER ptr = REGISTER 6;

  ASSEMBLE( MOVEM.L RO-R14,-(S) );

  ptr := link[pause_list];
  IF (ptr <> nil) AND ((counter[ptr] := counter[ptr] - 1) <= 0)
  THEN
    BEGIN & if &
      DO
        BEGIN & do &
          ready := SBIT(ready,ptr);      & Unlink and start &
          link[pause_list] := link[ptr];      & processes that &
          ptr := link[pause_list];      & are timed-out. &
        END & do &
      UNTIL ( (ptr = nil) OR (counter[ptr] > 0) );

      IF (ready AND preempt_nak[running]) <> 0 THEN
        & Same as preempt &
        & without JSR. &
      END; & if &
    update_hpib_leds;
    ASSEMBLE( MOVEM.L (S),RO-R14 );
    ASSEMBLE( RTE );
  END; & intrpt_tick &

```

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```

NEJECT:
COMMENT      init_kernel
*****
* EXTERNAL SPECIFICATION FOR init_kernel
*
* FUNCTION: To initialize the kernel data structures for no processes
*          except the idle process.
*
* DECLARATION INFORMATION:
* PROCEDURE init_kernel
*
* INPUT: none
*
* OUTPUT: none
*
* EXTERNAL EFFECTS: none
*****
* LOGIC INFORMATION FOR init_kernel
*
* MODULES CALLED: none
*
* INITIAL REFINEMENT:
*
* Initialize kernel data (link,ready,counter,stack_top).
* Initialize data for this main/idle process (id=0).
* (running,ready,stack_top,initialsp,initialpc,urgency).
* Initialize delay_tiner.
* Initialize tick.
*****
PROCEDURE init_kernel;      ENTRY;
BEGIN
  BYTE CONSTANT delay_tiner_node := X35; & node 4, binary, &
  & lab first, tiner0 &
  BYTE CONSTANT idleurgency := 0;
  INTEGER CONSTANT idleize := X200;
  BYTE tiner_command = 10 + X67;
  INTEGER idend;
  INTEGER idleid;

  DOUBLE SUBROUTINE stackbase;
  BEGIN
    ASSEMBLE( EXT SRANA );
    ASSEMBLE( MOVEM.L @RANA,RO );
    ASSEMBLE( SUB =D2,RO );
  END;

  DOUBLE SUBROUTINE beginexecutionaddress;
  BEGIN
    ASSEMBLE( EXT @RRNT );
    ASSEMBLE( MOVEM.L SRANA+4,RO );
  END;

```

```

RSSEMBLE( DOVE SR, -(S) ); & Save status word. &
RSSEMBLE( ORI =R0700,SR ); & Disable Interrupts. &

stack_top := RORS(nark0); & dunnys for loadp narks && DEBUG &
stack_top := RORS(nark1); & DEBUG &
stack_top := RORS(nark3); & DEBUG &
stack_top := RORS(nark_dg_base); & DEBUG &
stack_top := RORS(nark_dg_top); & DEBUG &

stack_top := RORS(nark_stack); & this dummy is req'd to force &
& the linker to load a module for resetting the initial &
& stack pointer $RARA value (returned by stackbase) &

stack_top := stackbase; &
FOR index := 0 UNTIL max_process DO &
  BEGIN & for &
    spsave[index] := 0; &
    initialsp[index] := 0; &
    initialcp[index] := 0; &
    dataasize[index] := 0; &
    urgency[index] := -1; &
    max_splindex := 0; &
    stack_limit[index] := 0; &
  END for;
FOR index := 0 UNTIL max_rin DO
  BEGIN & for &
    link[index] := nil; &
    counter[index] := 0; & necessary for "pause" &
  END for;
FOR index := min_rin UNTIL max_rin DO &
  owner[index] := -1; &
  ready := 0; & & R11 bits = false. &
  idleid := create(beginexecutionaddress, idlesize, idlegency); &
  ready := SBIT(ready, idleid); &
  running := idleid; &

  delay_timer_id := idle_process;
  resource_init(delay_timer_resource);
  timer_command := delay_timer_node; & Initialize delay timer. &
  iradr( RORS(intprt_delay_timer), delay_timer_vctr );
  irdie( delay_timer_vctr ); & disable until "delay" is &
& called. IF interrupted &
& & between iradr and irdie, &
& it will only enable idle. &

  link[pause list] := nil;
  iradr( RORS(intprt_tick), tick_vctr );

RSSEMBLE( MOVE (S)+SR ); & Restore status word. &
END init_kernel; &

```

```

REJECT; & DEBUG &
COMMENT & snapshot & DEBUG &
***** & DEBUG &
& & DEBUG &
& FUNCTION: To dump the kernel data in a meaningful manner. &
& & DEBUG &
***** & DEBUG &
; & DEBUG &
PROCEDURE snapshot; ENTRY; &
BEGIN & snapshot &
  INTEGER i; &
  INTEGER POINTER stack_data; &
  CRLF; &
  USTR("run="); UNEX(running); &
  USTR("rdy="); UNEX(ready); &
  USTR("stktop="); UNEX(stack_top,S); CRLF; &
  USTR(" # link ctr spsave"); CRLF; &
  FOR i := 0 TO max_process DO &
    BEGIN & for &
      UNEX(i); &
      UNEX(link[i]); &
      UNEX(counter[i]); &
      UNEX(spsave[i],8); &
    END for;
    CRLF; &
    USTR(" # link ctr owner"); CRLF; &
    FOR i := min_rin TO max_rin DO &
      BEGIN & for &
        UNEX(i); &
        UNEX(link[i]); &
        UNEX(counter[i]); &
        UNEX(owner[i]); &
      END for;
      CRLF; &
      TRRP(15); &
    END snapshot; &
END & module "kernel" &

```

```

REJECT; & DEBUG &
COMMENT & MINIMUM snapshot & DEBUG &
***** & DEBUG &
& & DEBUG &
& FUNCTION: To dump the kernel data in a meaningful manner. &
& & DEBUG &
***** & DEBUG &
; & DEBUG &
PROCEDURE snapshot; ENTRY; &
BEGIN & snapshot &
  INTEGER i; &
  INTEGER POINTER stack_data; &
  CRLF; &
  USTR("run = "); UNEX(running); CRLF; &
  USTR("rdy = "); UNEX(ready); CRLF; &
  USTR("stktop="); UNEX(stack_top,8); CRLF; &
  USTR(" # link ctr spsave"); CRLF; &
  FOR i := 0 TO max_process DO &
    BEGIN & for &
      UNEX(i); &
      UNEX(link[i]); &
      UNEX(counter[i]); &
      UNEX(spsave[i],8); &
    END for;
    USTR(" # link ctr owner"); CRLF; &
    FOR i := min_rin TO max_rin DO &
      BEGIN & for &
        UNEX(i); &
        UNEX(link[i]); &
        UNEX(counter[i]); &
        UNEX(owner[i]); &
      END for;
      CRLF; &
      TRRP(15); &
    END snapshot; &

```

```

REJECT; & DEBUG &
COMMENT & snapshot & DEBUG &
***** & DEBUG &
& & DEBUG &
& FUNCTION: To dump the kernel data in a meaningful manner. &
& & DEBUG &
***** & DEBUG &
; & DEBUG &
PROCEDURE snapshot; ENTRY; &
BEGIN & snapshot &
  INTEGER i; &
  INTEGER POINTER stack_data; &
  CRLF; &
  USTR("running = "); UNEX(running); CRLF; &
  USTR("ready = "); UNEX(ready); CRLF; &
  USTR("stack_top = "); UNEX(stack_top,8); CRLF; &
  USTR(" # link ctr spsave"); &
  CRLF; &
  FOR i := 0 TO max_process DO &
    BEGIN & for &
      UNEX(i,2); &
      UNEX(link[i],2); &
      UNEX(counter[i],4); &
      UNEX(spsave[i],8); &
    END for;
    CRLF; &
    USTR(" # link ctr owner"); &
    CRLF; &
    FOR i := min_rin TO max_rin DO &
      BEGIN & for &
        UNEX(i,2); &
        UNEX(link[i],2); &
        UNEX(counter[i],4); &
        UNEX(owner[i],2); &
      END for;
      CRLF; &
      USTR("Stack for running process "); CRLF; &
      STPTR(stack_data, (initialsp[running]-datasize[running]) &
        AND ZFFFFFFF0 ); &
      REPEAT ( 1 + NHIGH(datasize[running],4) ) DO &
        BEGIN & repeat &
          UNEX(RORS(stack_data,S)); &
          REPEAT 8 DO &
            BEGIN & repeat &
              UNEX(stack_data,4); &
              STPTR(stack_data, &
                RORS(stack_data[1])); &
            END repeat; &
          CRLF; &
        END repeat; &
      CRLF; &
    END snapshot; &
    USTR(" <<return for more"); &

```

```

CRLF;
UMILE RCHRR <> X00 DO ; & wait for carriage return &
FOR i := 0 10 max_process DO
  BEGIN & for &
    IF urgency[i] <> 0 THEN
      BEGIN & if &
        CRLF;
        USTR("Process "); UMex(i,2); CRLF;
        STPWIR(stack_data, ((initials[i]-datasize[i])
          AND $FFFFFFF0));
        REPEAT ( 1 + BRIGIT(datasize[i],4) ) DO
          BEGIN & repeat &
            UMEX(RDRS(stack_data,3));
            REPEAT 8 00
              BEGIN & repeat &
                UMEX(stack_data,4);
                STPWIR(stack_data,
                  RDRS(stack_data,1));
              END repeat;
            END repeat;
          END if;
        END for;
      TRRP(15);
    END snapshot;

```

```

REJECT;
COMMENT update/status log
*****
* CHANGES:
* 15 Mar 83: Corrected "send" to set the link to nil (assumes that
* there is never more than one process awaiting a signal
* -- linked). Also removed the linking that was present
* in "wait".
* 12 Nov 82: Corrected "intrpt_tick" to save all registers before
* suspending the process.
* 09 Nov 82: Corrected interrupt initialization for "delay", and
* initialization/reset of delay_timer_id variable to
* point to the idle process when not in use.
* 14 Apr 82: Deleted the interrupt routine for the public hp-ib.
* 01 Apr 82: Changed "schedule" to utilize the multiplier's normalize
* function rather than the previous bit test and loop to
* determine the highest priority ready process.
* 26 Mar 82: Added programmed delay for times under 500 microseconds
* in "delay".
* 08 Jan 82: Added "pending" procedure.
* 06 Jan 82: Added "pause" and "tick" procedures.
* 11 Nov 81: Added timing information to the header.
* 28 Sept 81: Added "delay" procedure, including interrupt service
* and initialization. Modified init_kernel to
* initialize the delay timer counter.
* 25 Sept 81: Corrected the ready vs running timers in preempt.
* 23 Sept 81: Changed schedule, run, and driver routines to minimize
* the number of registers pushed during each process
* swap.
* 04 Oct 82: Added test for memory overflow not caught at link time,
* including room for stack allocation.
*****
;

```

```

EXTERNAL DOUBLE attack_top;
PROCEDURE snapshot; EXTERNAL;
INTEGER PROCEDURE create(process, stacksize, urgency);
  VALUE process, stacksize, urgency;
  DOUBLE process; INTEGER stacksize, urgency; EXTERNAL;
PROCEDURE run(processid); VALUE processid; INTEGER processid; EXTERNAL;
SUBROUTINE terminate; EXTERNAL;
SUBROUTINE intrpt_tick; EXTERNAL;
SUBROUTINE intrpt_delay_timer; EXTERNAL;
SUBROUTINE intrpt_rpg; EXTERNAL;
SUBROUTINE intrpt_top_key; EXTERNAL;
SUBROUTINE intrpt_bottom; EXTERNAL;
SUBROUTINE intrpt_uart; EXTERNAL;
SUBROUTINE intrpt_priv_ib_arc; EXTERNAL;

```

```

PROCEDURE waitio(device); VALUE device; BYTE device; EXTERNAL;
PROCEDURE delay(delay_time);
  VALUE delay_time; INTEGER delay_time; EXTERNAL;
PROCEDURE pause(interval);
  VALUE interval; INTEGER interval; EXTERNAL;

```

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```

SUBROUTINE preempt; EXTERNAL;
PROCEDURE signal_init(signal,count); EXTERNAL;
VALUE signal,count; INTEGER signal,count;
PROCEDURE resource_init(resource); EXTERNAL;
VALUE resource;
INTEGER resource; EXTERNAL;
&DOLERN PROCEDURE awaited(signal); EXTERNAL;
VALUE signal; INTEGER signal; EXTERNAL;
&DOLERN PROCEDURE pending(signal); EXTERNAL;
VALUE signal; INTEGER signal; EXTERNAL;
&DOLERN PROCEDURE conditional_acquire(resource); EXTERNAL;
VALUE resource; INTEGER resource;

```

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```

INTEGER CONSTANT offset := -64, & negative values &
zero_token := offset + 0, & keep these &
one_token := offset + 1, & separate from &
two_token := offset + 2, & command token &
three_token := offset + 3, & values. &
four_token := offset + 4,
five_token := offset + 5,
six_token := offset + 6,
seven_token := offset + 7,
eight_token := offset + 8,
nine_token := offset + 9,
decimal_token := offset + 10,
minus_token := offset + 11,
backspace_token := offset + 13;

```

FKEYS.WORK.P08510 THU, DEC 22, 1983, 10:40 AM PAGE 1

```

NFILE ckeys.work;
NFILE condcase.work; & For cnd_illegal, _local, _enttr, and _u4 &
EXTERNAL INTEGER TABLE top_key_table.;
EXTERNAL INTEGER TABLE bot_key_table.;

```

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```

MSGSLP,"keys"
BEGIN
NFILE ckeys.work;
NFILE conddecl.work;
GLOBAL INTEGER TABLE top_key_table:=
cnd_u4, & 0 &
nine_token, & 1 &
eight_token, & 2 &
seven_token, & 3 &
cnd_illegal, & 4 &
cnd_illegal, & 5 &
end_key_1, & 6 &
end_key_5, & 7 &
cnd_u3, & 8 &
six_token, & 9 &
five_token, & 10 &
four_token, & 11 &
cnd_entry_OFF, & 12 &
cnd_illegal, & 13 &
cnd_key_2, & 14 &
cnd_key_6, & 15 &
cnd_u2, & 16 &
three_token, & 17 &
two_token, & 18 &
one_token, & 19 &
end_down, & 20 &
cnd_illegal, & 21 &
cnd_key_3, & 22 &
end_key_7, & 23 &
end_enter, & 24 &
minus_token, & 25 &
decimal_token, & 26 &
zero_token, & 27 &
cnd_up, & 28 &
cnd_prior_menu, & 29 &
cnd_key_4, & 30 &
cnd_key_8, & 31 &
cnd_illegal, & 32 &
cnd_nkrval, & 33 &
backspace_token, & 34 &
cnd_illegal, & 35 &
GLOBAL INTEGER TABLE bot_key_table:=
cnd_ch1, & 00 &
cnd_illegal, & 01 &
cnd_illegal, & 02 &
end_illegal, & 03 &
cnd_e11, & 04 &
cnd_e12, & 05 &
cnd_mag, & 06 &
cnd_phase, & 07 &
cnd_ch2, & 08 &
cnd_illegal, & 09 &

```

```

cnd_illegal,      & 10 &
end_illegal,      & 11 &
end_e21,          & 12 &
cnd_w22,          & 13 &
end_delay,        & 14 &
cnd_polar,        & 15 &
cnd_cal_menu,     & 16 &
cnd_domain_menu, & 17 &
cnd_display_menu, & 18 &
cnd_marker_menu, & 19 &
end_paran_menu,  & 20 &
cnd_illegal,      & 21 &
cnd_format_menu, & 22 &
cnd_illegal,      & 23 &
cnd_illegal,      & 24 &
end_illegal,      & 25 &
end_preset, & lab pilot 1 26 &
cnd_local,        & 27 &
end_save,         & 28 &
cnd_recall,       & 29 &
cnd_preset, & proto M 30 &
cnd_illegal,      & 31 &
cnd_scale,        & 32 &
cnd_auto scale,   & 33 &
cnd_illegal,      & 34 &
end_start,        & 35 &
cnd_center,       & 36 &
cnd_illegal,      & 37 &
cnd_illegal,      & 38 &
cnd_illegal,      & 39 &
cnd_ref_value,    & 40 &
cnd_ref_position, & 41 &
cnd_illegal,      & 42 &
cnd_stop,         & 43 &
cnd_span,         & 44 &
cnd_illegal,      & 45 &
cnd_illegal,      & 46 &
cnd_illegal,      & 47 &
cnd_response_menu, & 48 &
cnd_illegal,      & 49 &
cnd_illegal,      & 50 &
cnd_attnulud_menu, & 51 &
cnd_illegal,      & 52 &
cnd_illegal,      & 53 &
cnd_illegal,      & 54 &
cnd_illegal,      & 55 &
cnd_illegal,      & 56 &
cnd_illegal,      & 57 &
end_top,          & 58 &
cnd_tape menu,    & 59 &
cnd_system menu,  & 60 &
cnd_illegal,      & 61 &
cnd_measurement_restart, & 62 &
cnd_illegal;      & 63 &

```

END

CONCMT
 Configures bit pairs to correspond to softkeys that are used.
 SKnn = softkey position n contains n lines.
 BSKn = softkey position n that brings up another menu
 n = 1..8
 n = 0..2

INTEGER CONSTANT

```

SK11 := 1,
SK12 := 2,
SK13 := 3,
SK21 := 4,
SK22 := 5,
SK23 := 2C,
SK31 := 210,
SK32 := 220,
SK33 := 230,
SK41 := 240,
SK42 := 250,
SK43 := 260,
SK51 := 2700,
SK52 := 2200,
SK53 := 2300,
SK61 := 2400,
SK62 := 2500,
SK63 := 2600,
SK71 := 27000,
SK72 := 22000,
SK73 := 23000,
SK81 := 24000,
SK82 := 25000,
SK83 := 26000,

BSK1 := 2100,
BSK2 := 2200,
BSK3 := 2400,
BSK4 := 2300,
BSK5 := 21000,
BSK6 := 22000,
BSK7 := 24000,
BSK8 := 25000;

```

CONREKT

The rest of this file is software generated by GENSK.LRM1.
 Any changes must be made to the input file, SKINFO.WORK.

 The following are softkey menu tablet configured as follows:
 word 1 = NByte: corresponding keys that bring up new menus
 LSByte: menu's highlight bitmap
 word 2 = menu configuration using constants SKnn
 word 3 = keycode number corresponding to softkeys used
 etc.
 word N = up to 10 keycode values

END OF DIRECT COPY OF FILE

DOCUMENTATION FOR FRONT PANEL/COMMAND INPUT FILE

```

"@" Everything before is copied as is into the output file.
Anything placed in the output file without being processed
by the "BIG TABLE GENERATOR" (GENSK) must occur before the "@"
provided that it does not reference anything generated after
the "@".

"|" Just for comments. Will be ignored on input and not copied to
any of the output files.

"##" Starts/separates softkey menus. Must occur after "@" and before
"@" in the input file. An error message will be displayed
otherwise. Formatted softkey/command information tables are out-
put to NFILE FSKEY.

"#" Indicates and prefixes a softkey menu constant name that will be
put in NFILE FMENU.WORK which contains these constants and their
values. The values are ordered sequentially as softkey menus are
read in and processed. Must occur immediately after menu
menu indicator (.) otherwise an error/warning message will be
displayed and the constant identifier BEMN will be used.
(n = computed constant value)

"-" Starts/separates individual softkeys and/or softkey positions.
Must occur between menu indicators (@). Only up to 8 softkey
entries will be recognized (everything else afterwards until the
next menu indicator (@) will be ignored). Empty or unused
softkey positions which occur between occupied softkeys or keys
which create unused positions at the top of the menu must have a
blank entry between softkey separators (-). However, it is not
necessary to do this for unused softkeys which create contiguous
gaps at the bottom of the menu.

SOFTKEY ANNOTATION FORMATTING:
<1> :: "alpha" | byte | "alpha"<1> | byte<11>
<12> :: same as above
where <1> = 1st line of softkey
<12> = 2nd line of softkey
Input lines are direct copies to output file.
There is no error checking for the following restrictions:
- ALPHA types must be enclosed in algol delimiters ("")
- Start in column 1, no blanks between ALPHA/BYTE combinations
  (i.e. "line 1" + 122 should be "line 1"+122).
- Each line should not exceed 10 characters/bytes.

BRACKET CHARACTERS:
sk_bracket_n (n=2..7) is a byte constant that will generate a
character bracketing off n softkey annotations from the first
line of a softkey entry position. It should be the last
character of the first line of a softkey position heading off
a bracketed group of softkeys. If the softkey annotation

```

```

: heading off the bracketed group consists of a single lint, then
: a two line entry should be created. See the following examples:
: e.g. two-line annotation: one-line annotation:
: "LINE ONE"sk_bracket_4 sk_bracket_4
: "LINE TWO" half_vt+LINE ONE"

NOTE: Softkey annotations should be the FIRST piece of info.
within softkey entries !!!

"[" Prefixes and indicates a command token constant for a softkey
entry or front panel/MP-IB command code. An error message
will be displayed if more than one command value indicator occurs
in a single softkey entry. Constant values are determined
sequentially and correspond to the occurrence of each softkey
entry (whether or not it has a command value indicator).
These constants and their values can be found in
NFILES corresponding to the most recent filename read via
"0".."9".."R".."0" prefixes.

"]" Indicates and prefixes duplicate command token constants which
have been previously declared to correspond to an identical
function AND refer to the smt annotation (for softkeys).
This eliminates more than one command code per identical
function. In this case, case statement entries (') should be
omitted since they are taken care of by the previously declared
command code.
NOTE: Must occur within softkey entries ('-' or after '#'.
Any case statement entries (',') following it will be ignored.
Any case statement entries before it will cause this entry to
be unrecognized (only within softkey entry information).

"|" Indicate and prefix Algol statements to be executed corresponding
to the current command token (softkey entry/MP-IB primitive) being
processed. They may occur only within softkey entries or after
command token constants. They should not proceed ']' prefixes.
NOTE: Syntax errors will not be checked.

"~" Indicates that a softkey brings up another menu. ~" is followed
by the menu number (immediate or constant) of the menu that
softkey is to generate. Only one ~" per softkey entry allowed.

"R".."0" and
"0".."9"
Marks the start of a group of case statements enclosed in a
PROCn procedure (n = 0..25, (R=10,B=11..0=25)) and its
corresponding command token constants. R filename MUST precede
each character entry (which can only be used DMC):
<char><filename>
There will be two separate files produced using the given file
name: 1) <filename> for command token constants
2) <filename> for corresponding case statements
All command token constants (indicated by (') and corresponding
tegnents of code (indicated by ',') will be read into these
files.
These character prefixes may occur after the '@', before or after
menu entries, at the beginning or end of softkey entries, or

```


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```

: before command token entries '[' occurring after 'B'.
:
: NOTE: The module which includes F(filename) must also include
: #FILE FCD#END.UORK or an external declaration of the integer
: variable command_token.
:
: "M" Indicates the end of menu entries and ignores any entries found
: after the occurrence of "M". Only command value indicators, ({}
: or []) immediately followed by statement indicators (.) are
: processed. This segment of the input file is for NPIS primitives
: which do not have corresponding softkeys, and for front panel
: keys which need command values in order to be processed.
: Error messages are displayed for any input other than that just
: described.
:
: "O" Indicates that a command token entry is a software option.
: It should be followed by a number 0..9 which identifies the
: which software option that particular command is under (i.e.
: time domain commands * 1, error correction commands * 2, etc.).
: The INFO parameter (string) passed upon running CENSK contains
: a string of software option numbers (0..5). Each digit will
: correspond to a software option family that will generate the
: Rigol statements (via ",") for a command token entry. These
: program statements are omitted, otherwise.
: Command token entries without the "O" directive are not options
: and will not omit program statements in their entries.

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1ftmgr.work.L

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```

#EJECT#
.TAPE_MENU
-----
"DIRECTORY"
[cmd_directory
,IF valid_directory THEN
, BEGIN
, gen_menu(DIRECTORY_MENU, 1);
, list_directory;
, END;
-----
"STORE"
,setup_tape_op(record_op);
-----
"LOAD"
,setup_tape_op(restore_op);
-----
"DELETE"
,setup_tape_op(delete_op);
-----
"UN-DELETE"
,undelete_file;
-----
-----
"INITIALIZE"
"TAPE"
"INIT_TAPE_MENU
-----

```

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```

#EJECT#
.INIT_TAPE_MENU
-----
"INIT TAPE?"
"YES"
,init;
-----
"NO"
,previous_menu;
-----

```

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```

#EJECT#
.DIRECTORY_MENU
-----
"RESTORE"
"DISPLAY"
[cmd_directory_off
-----
-----
"NEXT"
"PAGE"
[cmd_next_page
,list_directory;
-----
"PREVIOUS"
"PAGE"
[cmd_prev_page
,list_directory;
-----
-----
"FIRST"
"PAGE"
[cmd_first_page
,list_directory;
-----
"LAST"
"PAGE"
[cmd_last_page
,list_directory;
-----

```

```

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#EJECT*****
.DATR2_MENU
-----
"RAW"
"DATA"
,gen_file_menu(a_param_file);
-----
"DATA"
,gen_file_menu(data_file);
-----
"FORMATTED"
"DATA"
,gen_file_menu(format_file);
-----

"OSER"
"DISPLAY"
,gen_file_menu (display_file);
-----

"MACHTRE"
"DUMP"
[cmd_machine_dump
,gen_file_menu(machine_file);
-----
    
```

```

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#EJECT*****
.DAIR1_MENU
-----
"INSTRUMENT"
"STATE"
,gen_reg_menu(state_file);
-----
"INSTRUMENT"
"STATFS 1-5"
,gen_file_menu(state_sct);
-----
"MEMORY"
"TRACE"
,gen_reg_menu(memory_file);
-----
"MEMORY"
"TRACES 1-4"
,gen_file_menu(memory_sct);
-----
"CNL SET"
,gen_reg_menu(cal_file);
-----
"CNL SETS"
"1-5"
,gen_file_menu(cal_sct);
-----
"CNL KIT"
,gen_reg_menu(cal_std_file);
-----
"MORE"
[cmd_more
& dummy statement &
.DATR2_MENU
-----
    
```

```

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#EJECT*****
.ABORT_MENU
-----
"ABORT"
-----
    
```

```

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#EJECT*****
.FILE_MENU
-----
"DATA TYPE "
"* FILE 1"
[cmd_file_1
,file_chosen;
-----
" "
"* FILE 2"
[cmd_file_2
,file_chosen;
-----
" "
"* FILE 3"
,file_chosen;
-----
" "
"* FILE 4"
,file_chosen;
-----
" "
"* FILE 5"
,file_chosen;
-----
" "
"* FILE 6"
,file_chosen;
-----
" "
"* FILE 7"
,file_chosen;
-----
" "
"* FILE 8"
[cmd_file8
,file_chosen;
-----
    
```

```

REJECT*****
.REG_MENU
-----
"DATA TYPE "
" 1 "
[cmd_reg_1
,reg_chosen;
-----
" 2 "
[cmd_reg_2
,reg_chosen;
-----
" 3 "
[cmd_reg_3
,reg_chosen;
-----
" 4 "
[cmd_reg_4
,reg_chosen;
-----
"POWER UP"
" 5 "
[cmd_reg_5
,reg_chosen;
-----
" 6 "
[cmd_reg_6
,reg_chosen;
-----
" 7 "
[cmd_reg_7
,reg_chosen;
-----
"LAST STATE"
[cmd_reg_8
,reg_chosen;
-----
3resp.work.1
    
```

```

REJECT*****
.RESPONSE_MENU
-----
"ELECTRICAL" *ak_bracket_2
"DELAY"
[cmd_elect_delay
,select_active_function( active_electrical_length );
-----
"AUTO DELAY"
[cmd_auto_delay
, warn( command_not_implemented );
-----
"PHASE"
"OFFSET"
[cmd_phase_offset
,select_active_function( active_phase_offset );
-----
"MAGNITUDE"
"OFFSET"
, warn( command_not_implemented );
, select_active_function( active_magnitude_offset ); &
-----
"AVERAGING" *ak_bracket_2
"ON/RESTART"
[cmd_if_avg_on
,if_aveavg_on;
-----
"OFF"
[cmd_if_avg_off
,if_aveavg_off;
-----
"SMOOTHING" *ak_bracket_2
"ON"
[cmd_smoothering_on
,display_smoothering_on;
-----
"OFF"
[cmd_smoothering_off
,display_smoothering_off;
-----
    
```

```

REJECT*****
.IF_GAIN_MENU
-----
"TEST" *ak_bracket_2
"AMP. GAIN"
[cmd_if_test_port
,if_gain_menu2
,neu_if_gain_port( test_port );
-----
"REFERENCE"
"AMP. GAIN"
[cmd_if_ref_port
,if_gain_menu2
,neu_if_gain_port( ref_port );
-----
-----
-----
-----
-----
    
```

```

REJECT*****
.IF_GAIN_MENU2
-----
"GAIN" *ak_bracket_6
"0 (MIN.)"
[cmd_if_no_gain
,neu_if_gain( if_no_gain );
-----
" 1 "
[cmd_if_12db_gain
,neu_if_gain( if_12db_gain );
-----
" 2 "
[cmd_if_24db_gain
,neu_if_gain( if_24db_gain );
-----
" 3 "
[cmd_if_36db_gain
,neu_if_gain( if_36db_gain );
-----
"4 (MAX.)"
[cmd_if_48db_gain
,neu_if_gain( if_48db_gain );
-----
"AUTO"
[cmd_if_gain_auto
,neu_if_gain( auto_range );
-----
-----
4stin.work.1
    
```

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```

^EJECT*****
.STIMULUS_MENU
-----
"POWER"
"MENU"
[cmd_power_menu
"POWER_MENU
-----
"SLEEP"
"TIME"
[cmd_sleep_time
,select_active_function(active_sleep_time);
-----
"NUMBER of"
"POINTS"
^M POINTS_MENU
[cmd_n_points_menu
-----
-----
" SINGLE"ask_bracket_3
"POINT"
[cmd_cu
,BEGIN
, highlight_on( cmd_cu, cmd_stepped);
, cu_node;
,END;
-----
"AWAKE"
[cmd_awake
,BEGIN
, highlight_on( cmd_cu, cmd_stepped);
, awake_node;
,END;
-----
"STEP"
[cmd_stepped
,BEGIN
, highlight_on( cmd_cu, cmd_stepped);
, stepped_node;
,END;
-----
"BORE"
"STIMULUS2_MENU"
[cmd_nore
-----

```

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```

^EJECT*****
.M POINTS_MENU
-----
"POINTS:"ask_bracket_4
"51"
[cmd_51_points
,neu_step_size( 16 );
-----
"101"
[cmd_101_points
,neu_step_size( 5 );
-----
"201"
[cmd_201_points
,neu_step_size( 4 );
-----
"401"
[cmd_401_points
,neu_step_size( 2 );
-----
-----
-----
-----
-----

```

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```

^EJECT*****
.POWER_MENU
-----
"POWER"
[cmd_source_power
,select_active_function(active_source_power);
-----
-----
"SLOPE"ask_bracket_2
"ON"
[cmd_power_slope
,BEGIN
, highlight_on( cmd_power_slope, cmd_power_slope_off );
, set_entry_ch_integer( power_slope_on, eh_power_slope_node );
, wrt_priv_ib_source( s11, newline );
, select_active_function( active_power_slope );
,END;
-----
"OFF"
[cmd_power_slope_off
,BEGIN
, highlight_on( cmd_power_slope, cmd_power_slope_off );
, set_entry_ch_integer( power_slope_off, eh_power_slope_node );
, select_active_off( active_power_slope );
, wrt_priv_ib_source( s10, "" );
,END;
-----
-----
"ATTENUATOR"ask_bracket_2
"PORT 1"
[cmd_atten_port1
,select_active_function(active_atten_port1);
-----
"PORT 2"
[cmd_atten_port2
,select_active_function(active_atten_port2);
-----
-----

```

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```

^EJECT*****
.STIMULUS2_MENU
-----
ask_bracket_4
half vt="MOLD"
[cmd_hold
,hold_onsep;
-----
" SINGLE"
[cmd_single
, single_sleep;
-----
"NUMBER of"
"GROUPS"
[cmd_n_group1_khd
,select_active_function(active_n_group1_khd);
-----
"CONTINUOUS"
[cmd_continuous
,continuous_sleep;
-----
"STIMULUS"
"OFFSET"
,BEGIN
, warn(command_not_implemented ); & DEBUG &
, & select_active_function( active_stimulus_offset ); & & DEBUG &
,END;
-----
-----
ask_bracket_2
half vt="CH1 = CH2"
[cmd_couple_stimulus
,BEGIN
, highlight_on( cmd_couple_stimulus, cmd_uncouple_stimulus );
, set_coupled_stimulus_status( TRUE );
,END;
-----
"CH1 *0163* CH2"
[cmd_uncouple_stimulus
,BEGIN
, highlight_on( cmd_couple_stimulus, cmd_uncouple_stimulus );
, set_coupled_stimulus_status( FALSE );
,END;
-----

```


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```

#EJECT*****
.REDEF_LOCK_MENU
-----
"LOCK to" *ak_bracket_3
"a1 "
,redfne paran( phase_lock_port, lock_to_a1 );
-----
"a2 "
,redfne paran( phase_lock_port, lock_to_a2 );
-----
"NDK"
,redfne paran( phase_lock_port, lock_donot_care );
-----
-----
-----
-----
-----

```

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```

#EJECT*****
.REDEF_KUM_MENU
-----
"NUMERATOR" *ak_bracket_5
"b1 "
,redfne paran( numerator_port, num_b1 );
-----
"b2 "
,redfne paran( numerator_port, num_b2 );
-----
"a1 "
,redfne paran( numerator_port, num_a1 );
-----
"a2 "
,redfne paran( numerator_port, num_a2 );
-----
"SERVICE"
"SELECTIONS"
"REDEF_NUM2_MENU
-----
-----
-----
-----

```

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```

#EJECT*****
.REDEF_NUM2_MENU
-----
"100 kHz" *ak_bracket_8
"TEST CAL"
,redfne paran( numerator_port, num_100khz_cal );
-----
"100 kHz"
"REF CAL"
,redfne paran( numerator_port, num_ref_100khz_cal );
-----
"DETECTOR"
"CRDUMD"
,redfne paran( numerator_port, num_detector_gnd );
-----
"RDC CRDUMD"
,redfne paran( numerator_port, num_edc_gnd );
-----
"VCAL"
,redfne paran( numerator_port, num_vcal );
-----
"VREF"
,redfne paran( numerator_port, num_vref );
-----
"TEMP. 1"
,redfne paran( numerator_port, num_temp1 );
-----
"TEMP. 2"
,redfne paran( numerator_port, num_temp2 );
-----

```

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```

#EJECT*****
.REDEF_DENOM_MENU
-----
"DENOM." *ak_bracket_4
"a1 "
,redfne paran( denominator_port, denon_a1 );
-----
"a2 "
,redfne paran( denominator_port, denon_a2 );
-----
"b1 "
,redfne paran( denominator_port, denon_b1 );
-----
"NO RATIO"
,redfne paran( denominator_port, denon_no_ratio );
-----
-----
-----

```

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```

*EJECT*****
.REFDEF CONV_MENU
-----
"CDVERT" *sk_bracket_4
to 3
[cmd_convert_off
,redfne_paran( parameter_conversion, conv_eff );
-----
"to 1/S"
[cmd_convert_rticip
,redfne_paran( parameter_conversion, conv_reciprocal );
-----
"to 2"
[cmd_convert1_to_z
,redfne_paran( parameter_conversion, conv_e_to_z );
-----
"to y"
[cmd_convert_to_y
,redfne_paran( parameter_conversion, conv_t_to_y );
-----
-----
-----
-----

```

6format.work.L

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```

*EJECT*****
.FORMAT_MENU
-----
sk_bracket 8
half_vt "SUR"
[cmd_sur
,neu_format( fnt_sur );
-----
"LINEAR"
"MBGNITUDE"
[cmd_linear_mag
,neu_format( fnt_linear_mag );
-----
"POLAR o/"
"LIN MKR"
[cmd_linear_polar
,neu_format( fnt_linear_polar );
-----
"POLAR n/"
"LOG MKR"
[cmd_log_polar
,neu_format( fnt_log_polar );
-----
"POLAR u/"
"Re/In MKR"
[cmd_insg_vs_real
,neu_format( fnt_insg_vt_real );
-----
"INVERTED"
"SMITH"
[cmd_y_smith
,neu_format( fnt_y_smith );
-----
"IMAGINARY"
[cmd_imaginary
,neu_format( fnt_imaginary );
-----
"REAL"
[cmd_real
,neu_format( fnt_real );
-----
Bdonmenu.work.L

```

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```

*EJECT*****
.DONRIK_MENU
-----
sk_bracket 4
half_vt "FREQUENCY"
[cmd_freq_domain
,BEGIN
, highlight_on( cmd_freq_domain, end_aux_domain );
, set_domain( freq_domain );
,END;
-----
"TIME"
"LOW PASS"
"LOW_PASS_FREQ"
[cmd_low_pass_request
-----
"TIME"
"BRND PASS"
[cmd_time_domain
,BEGIN
, highlight_on( cmd_freq_domain, cmd_aux_domain );
, set_domain( time_domain );
,END;
-----
"AUX. VOLT"
"OUTPUT"
[cmd_aux_domain
,BEGIN
, warn( command_not_implemented ); & DEBUG &
, highlight_on( cmd_freq_domain, cmd_aux_domain );
, act_domain( aux_domain );
,END;
-----
-----
"SPECIFY" *sk_bracket_2
"TIME"
[cmd_setup_time_domain
"TIME_SETUP_MENU"
-----
"GATE"
[cmd_setup_gate_domain
"GATE_SETUP_MENU"
,select_active_gate( 0 ); & turn on gate markers &
-----
-----

```

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```

*EJECT*****
.LOW_PASS_FREQ
-----
"SET FREQ."
"(LOW_PASS)"
[cmd_tdr_domain
,BEGIN
, tdr_check;
, highlight_key( cmd_low_pass_request, cmd_freq_domain, cmd_aux_domain );
, set_domain( tdr_domain );
, previous_menu;
,END;
-----
-----
-----
-----

```

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```

*EJECT*****
.TIME_SETUP_MENU
-----
*LOW PRS:"*ek_bracket_2
*STEP
[cmd_tdr_step
,BEGIN
, highlight_on( cmd_tdr_step, cmd_tdr_impulse);
, set_entry_ch_integer( step_tdr, ch_tdr_etinulus_type );
, update_domain_vars;
,END;
-----
*IMPULSE
[cmd_tdr_impulse
,BEGIN
, highlight_on( cmd_tdr_step, cmd_tdr_impulse);
, set_entry_ch_integer( impulse_tdr, ch_tdr_atinulus_type );
, update_domain_vars;
,END;
-----
*MAXIMUM
[cmd_max_time_window
, set_time_window( max_window);
-----
*NORMAL
[cmd_normal_time_window
, set_time_window( normal_window);
-----
*MINIMUM
[cmd_min_time_window
, set_time_window( min_window);
-----

```

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```

*EJECT*****
.GATE_SHAPE_MENU
-----
-----
*GATE_SHAPE"*ek_bracket_4
*MAXIMUM
[cmd_max_gate_window
, set_gate_window( max_gate );
-----
*WIDE
[cmd_wide_gate_window
, set_gate_window( wide_gate );
-----
*NORMAL
[cmd_normal_gate_window
, set_gate_window( normal_gate );
-----
*MINIMUM
[cmd_min_gate_window
, set_gate_window( min_gate );
-----
7calnewu.wor.k.l

```

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```

*EJECT*****
.CREATE_SETUP_MENU
-----
*GATE"*ek_bracket_2
*ON
[cmd_gate_on
,BEGIN
, set_entry_ch_integer( gate_on, ch_gating );
, set_gate_status;
,END;
-----
*OFF
[cmd_gate_off
,BEGIN
, set_entry_ch_integer( gate_off, ch_gating );
, marker_state := marker_state AND gate_markers_off;
, set_gate_status;
,END;
-----
*GATE"*ek_bracket_4
*START
[cmd_gate_start
, select_active_gate( active_gate_start );
-----
*STOP
[cmd_gate_stop
, select_active_gate( active_gate_stop );
-----
*CENTER
[cmd_gate_center
, select_active_gate( active_gate_center );
-----
*SPAN
[cmd_gate_span
, select_active_gate( active_gate_span );
-----
*GATE_SHAPE"
*GATE_SHAPE_MENU
-----

```

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```

*EJECT*****
.CAL_MENU
-----
*CORRECTION"*ek_bracket_3
*ON
[cmd_correction_on
, correction_on( default_cal_set);
-----
*OFF
[cmd_correction_off
, correction_off;
-----
*SELECT
*CAL SET"
[cmd_correction_default
,BEGIN
, tell( select_cal_set );
, gen_cal_info( no_op );
,END;
-----
*CALIBRATE"*ek_bracket_3
*( KIT #1 )
[cmd_cal_kit_1
, if_correct_off_select_cal_kit( 1 );
-----
*CALIBRATE"
*( KIT #2 )
[cmd_cal_kit_2
, if_correct_off_select_cal_kit( 2 );
-----
*RESUME CAL"
*SEQUENCE"
, resume_cal;
-----
*HORE"
[cmd_hore
*HORE_CAL
-----

```


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```

*EJECT*****
.NORE_CRL
-----
"REFERENCE"
"PLANES"
"REF_PLANE_MENU"
[cmd_ref_plane_menu
-----
"SET 2" *176
,select_active_function( active_eyeten_20 );
-----
"CML SWEEP"
"VOLTAGE"
,Warn[command_not_implemented];
-----

"MODIFY KIT" *ak_bracket_2
"( KIT 41 )"
[cmd_modify_cal_kit_1
"MODIFY_CAL_KIT_MENU"
,select_cal_kit( 1 );
-----

"MODIFY KIT"
"( KIT 42 )"
[cmd_modify_cal_kit_2
"MODIFY_CAL_KIT_MENU"
,select_cal_kit( 2 );
-----

"DELETE R"
"CML SET"
[cmd_delete_cal
,BEGIN
, tell( select_delete_cal_set );
, gen_cal_info( clear_op );
,END;
-----

```

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```

*EJECT*****
.KEF_PLANE_MENU
-----
-----
ak_bracket_2
Half_vt="PLANE 1"
[cmd_ref_plane_1
,select_active_function( active_ref_plane_1 );
-----
"PLANE 2"
[cmd_ref_plane_2
,select_active_function( active_ref_plane_2 );
-----
-----
-----
-----
-----

```

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```

*EJECT*****
.CML_TYPE_MENU
-----
"SET FREQ."
"( LOW PASS )"
[cmd_freq_setup
,tdr_check;
-----

"FREQUENCY" *ak_bracket_5
"RESPONSE"
[cmd_response_type
, set_cal_type( response );
-----
"S" *177*177* "
"1-PORT"
[cmd_1_port_1_type
, set_cal_type( one_port_on_1 );
-----
"S" *178*178* "
"1-PORT"
[cmd_1_port_2_type
, set_cal_type( one_port_on_2 );
-----
"ONE-PORT"
"2-PORT"
[cmd_simple_2_port_type
, set_cal_type( simple_two_port );
-----
"FULL"
"2-PORT"
[cmd_2_port_type
, set_cal_type( two_port );
-----

```

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```

*EJECT*****
.PORT_ONE_REFL
-----
"S" *177*177* " *ak_bracket_3
"PORT1 STD1"
[cmd_port1_std1
, set_etd_class( port1_1st_std );
-----
"PORT1 STD2"
[cmd_port1_std2
, set_etd_class( port1_2nd_std );
-----
"PORT1 STD3"
[cmd_port1_std3
, set_etd_class( port1_3rd_std );
-----
-----
-----
-----
"SAVE"
"S" *177*177* " CRL"
[cmd_done_1_port_on_1
, cal_done( done_1_port_on_1 );
-----

```

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```

#EJECT*****
.PORT_TUD_REFL
-----
"S*+178+178*" "sk_bracket_3
"PORT2 STD1"
]cnd_port2_std1
,oct_std_clas( port2_1st_std );
-----
"PORT2 STD2"
]cnd_port2_std2
,oct_std_clas( port2_2nd_std );
-----
"PORT2 STD3"
]cnd_port2_std3
,oct_std_clas( port2_3rd_std );
-----
-----
"SAVE"
"S*+178+178*" CRL"
]cnd_done_1_port_on_2
,cal_done( done_1_port_on_2 );
-----

```

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```

#EJECT*****
.CRL_REMU2
-----
sk_bracket_3
]cnd_cal_reflection
"REFLECTION_MENU"
,check_refl_status;
-----
"TRANS."
"MISSION"
]cnd_cal_thru
"TRANSMISSION_MENU"
,tell( connect_thru );
-----
"ISOLATION"
]cnd_cal_isolation
"ISOLATION_MENU"
,tell( isolate_ports );
-----
-----
"SAVE"
"2-PORT CRL"
]cnd_done_2_port
,cal_done( done_2_port );
-----

```

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```

#EJECT*****
.REFLECTION_MENU
-----
"S*+177+177*" "sk_bracket_3
"PORT1 STD1"
]cnd_port1_std1
-----
"PORT1 STD2"
]cnd_port1_std2
-----
"PORT1 STD3"
]cnd_port1_std3
-----
"S*+178+178*" "sk_bracket_3
"PORT2 STD1"
]cnd_port2_std1
-----
"PORT2 STD2"
]cnd_port2_std2
-----
"PORT2 STD3"
]cnd_port2_std3
-----
-----
"REFLECT'N"
"DONE"
]cnd_done_reflection
,cal_done( done_reflection );
-----

```

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```

#EJECT*****
.TRANSMISSION_MENU
-----
-----
"FWD_TRANS."
"FWD_TRANS"
]cnd_fwd_transmission
, set_std_clas( trans_fwd_std );
-----
"FWD_MATCH"
"FWD_MATCH"
]cnd_fwd_match
, oct_std_clas( match_fwd_std );
-----
"REV_TRANS."
"REV_TRANS"
]cnd_rev_transmission
, set_std_clas( trans_rev_std );
-----
"REV_MATCH"
"REV_MATCH"
]cnd_rev_match
, oct_std_clas( match_rev_std );
-----
-----
"TRANS."
"DONE"
]cnd_done_trans
,cal_done( done_trans );
-----

```

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```

#EJECT*****
.ISOLATION_MENU
-----
"QUIT"
"ISOLATION"
[cmd_oniy_isolation
,cmd_t_isolation;
-----
"FWO ISOL'N"
"FWO ISOLN ."
[cmd_fud_isolation
, set_std_class( isoln_fud_std );
-----
"REV ISOL'N"
"REV ISOLN ."
[cmd_rev_isolation
, set_std_class( isoln_rev_std );
-----
"ISOLATION"
"DONE"
[cmd_done_isolation
, cal_done( done_isol );
-----

```

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```

#EJECT*****
.CAL_MENU3
-----
sk_bracket_3
half_vt*"REFLECT'N"
[cmd_cal_simple_reflection
"SIMPLE_REFLECTION_MENU
,check_refl_status;
-----
"TRANS-"
"MISSION"
[cmd_cal_simple_thru
"SIMPLE_TRANSMISSION_MENU
,tell( connect_thru );
-----
"ISOLATION"
[cmd_cal_simple_isolation
"SIMPLE_ISOLATION_MENU
,tell( isolate_ports );
-----
"SRVE"
"2-PORT CML"
]cmd_done_2_port
-----

```

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```

#EJECT*****
.SIMPLE_REFLECTION_MENU
-----
"S*+177*177*sk_bracket_3
"PORT1 STD1"
]cmd_port1_std1
-----
"PORT1 S102"
]cmd_port1_std2
-----
"PORT1 SID3"
]cmd_port1_std3
-----
"REFLECT'N"
"DONE"
[cmd_done_simple_reflection
, cal_done( done_t_port_on_1 );
-----

```

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```

#EJECT*****
.SIMPLE_TRANSMISSION_MENU
-----
"FWO_TRANS."
"FWO_TRANS."
]cmd_fud_transmission
-----
"FWO_ARTCN"
"FWO_ARTCN."
]cmd_fud_match
-----
"IRANS."
"DONE"
]cmd_done_trans
-----

```

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```

#EJECT*****
.SIMPLE_ISOLATION_MENU
-----
"ORIT"
"ISOLATION"
]cmd_orit_isolation
-----
"FM0 ISOL"
"FM0 ISOLM"
]cmd_fm0_isolation
-----
"ISOLATION"
"DDNE"
]cmd_done_isolation
    
```

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```

#EJECT*****
.STD_CLASS_MENU
-----
"STANDARD 1"
[cmd_class_std1
,set_element( 1 );
-----
"STANDARD 2"
[cmd_class_std2
,set_element( 2 );
-----
"STANDARD 3"
[cmd_class_std3
,set_element( 3 );
-----
"STANDARD 4"
[cmd_class_std4
,set_element( 4 );
-----
"STANDARD 5"
[cmd_class_std5
,set_element( 5 );
-----
"STANDARD 6"
[cmd_class_std6
,set_element( 6 );
-----
"STANDARD 7"
[cmd_class_std7
,set_element( 7 );
-----
"STANDARDS"
"DDNE"
[cmd_class_done
,cal_done(done_class);
-----
    
```

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```

#EJECT*****
.SLIDING_LOAD_MENU
-----
"SLIDE IS"
"SET"
,acquire_data;
-----
"SLIDING"
"LOAD DONE"
,compute_load;

Catchmenu.work.L
    
```

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```

#EJECT*****
.RODIFY_CAL_KIT_MENU
-----
"SELECT"
"STANDARD"
[cmd_select_std
,select_active_function( active_std_id );
-----
"SPECIFY"
"STD CLASS"
[cmd_specify_classes
"SPECIFY CLASS_MENU"
,tell( select_std_class );
-----
"LABEL"
"STD CLASS"
[cmd_label_class
,warn( command_not_implemented );
-----
"LABEL"
"CAL KIT"
[cmd_label_cal_kit
,warn( command_not_implemented );
-----
"DDNE"
"DEFINED"
[cmd_cal_kit_defined
,cal_kit_defined;
-----
    
```

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```

#REJECT*****
.#MODIFY_STOS_MENU
-----
"SID TYPE"ek_bracket_5
"OPEN"
[cmd define_open
"DEFINE_OPEN_MENU
,define_std( std_open );
-----
"SHORT"
[cmd define_short
"DEFINE_SHORT_MENU
,define_std( std_short );
-----
"LOAD"
[cmd define_load
"DEFINE_LOAD_MENU
,BECIK
, highlight_load_type;
, define_std( sid_load );
,END;
-----
"DELAY/"
"THRU"
[cmd define_air_line
"SPECIFY_OFFSET_MENU
,BEGIN
, highlight_offset_type;
, define_std( std_thru );
,END;
-----
"ARBITRARY"
"IMPEDANCE"
[cmd define_z
"SPECIFY_2_MENU
,BEGIN
, highlight_load_type;
, define_std( std_z );
,END;
-----
-----
-----

```

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```

#REJECT*****
.#DEFINE_OPEN_MENU
-----
" C"+175+"
[cmd open_c0
,select_active_function( active_open_c0 );
-----
" C"+177+"
[cmd open_c1
,select_active_fonction( active_open_c1 );
-----
" C"+178+"
[cmd open_c2
,select_active_fonction( active_open_c2 );
-----
-----
"SPECIFY"
"OFFSET"
[cmd specify_offset
"SPECIFY_OFFSET_MENU
,highlight_offset_type;
-----
"LABEL SID"
[cmd label_cal_std
,warn( comment_not_implemented );
-----
"DONE"
"(DEFINED)"
[cmd_cal_std_defined
,peo_menu( MODIFY_CNL_KIT_MENU );
-----

```

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```

#REJECT*****
.#DEFINE_SHORT_MENU
-----
-----
-----
-----
"SPECIFY"
"OFFSET"
[cmd specify_offset
"SPECIFY_OFFSET_MENU
-----
"LABEL STD"
[cmd_label_cal_std
-----
"DONE"
"(DEFINED)"
[cmd_cal_std_defined
-----

```

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```

#REJECT*****
.#DEFINE_LOAD_MENU
-----
-----
-----
ek_bracket_2
half_vs:"FIXED"
[cmd_fixed_load
,define_type2( fixed );
-----
"SLIDING"
[cmd_sliding_load
,define_type2( sliding );
-----
"SPECIFY"
"OFFSET"
[cmd specify_offset
"SPECIFY_OFFSET_MENU
-----
"LABEL STD"
[cmd_label_cal_std
-----
"DONE"
"(DEFINED)"
[cmd_cal_std_defined
-----

```


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```

#EJECT*****
.DISPLAY_MENU
-----
" SINGLE " *ek_bracket_2
" CHANNEL "
[cmd_angle_ch
,select_trace_mode( angle_gh );
-----
" DUAL "
" CHANNEL "
[cmd_dual_ch
" DUAL_CH_MENU
-----
ek_bracket_4
half_vt*"DATA"
[cmd_data
,set_trace_type( trace_data );
-----
" MEMORY "
}cmd_men
,set_trace_type( trace_men );
-----
" DATA " *a38
" MEMORY "
[cmd_d_and_n
,set_trace_type( trace_data_end_men );
-----
" MATH "
"( ... )
[cmd_math
,set_trace_type( ontry_ch_integer[eh_math_op] );
-----
" SELECT "
" DEFAULTS "
" DISPLAY_DEFAULT_MENU
-----
" DATA " *139
" MEMORY "
[cmd_d_into_n
,set_trace_type( trace_data_into_men );
-----

```

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```

#EJECT*****
.DUAL_CH_MENU
-----
" 2 CHANNEL " *ek_bracket_2
" OVERLAY "
[cmd_overlay
,select_trace_mode( overlay );
-----
" 2 CHANNEL "
" SPLIT "
[cmd_split
,select_trace_mode( split );
-----
-----
-----
-----
-----
-----

```

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```

#EJECT*****
.DISPLAY_DEFAULT_MENU
-----
" MEMORY " *ek_bracket_5
" 1 "
[cmd_memory1
,select_memory( mem1 );
-----
" 2 "
[cmd_memory2
,select_memory( mem2 );
-----
" 3 "
[cmd_memory3
,select_memory( mem3 );
-----
" 4 "
[cmd_memory4
,select_memory( mem4 );
-----
" MORE "
" MEMORY_MENU
-----
-----
" MATH "
" OPERATIONS "
" MATH_MENU
-----

```

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```

#EJECT*****
.MEMORY_MENU
-----
-----
-----
-----
" DATA from " *ek_bracket_2
" CHANNEL 1 "
[cmd_memory_ch1
,select_memory( data1 );
-----
" DATA from "
" CHANNEL 2 "
[cmd_memory_ch2
,select_memory( data2 );
-----
-----

```

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```

#EJECT*****
.MRTH_MENU
-----
-----
"DATA"*sk_bracket_8
"+ REORRY"
[cmd_d_plue_n
,select_nath_op( trace_data_plue_nen );
-----
"DATA"
"- REORRY"
[cmd_d_ninos_n
,select_nath_op( trace_data_ninue_nen );
-----
"DATA"
"py_char" REORRY"
[cmd_d_npy_n
,select_neth_ep( trace_data_tines_wen );
-----
"DATA"
"/ REORRY"
[cmd_d_div_n
,select_nath_op( trace_data_div_nen );
-----

```

2plot.work.L

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```

#EJECT*****
.COPY_MENU
-----
"PLT"*sk_bracket_5
"ALL"
[cmd_plot_all
,select_plot_buffer (all);
-----
"TRACE"
[cmd_plot_trace
,select_plot_buffer (trace);
-----
"GRATICULE"
[cmd_plot_graticule
,select_plot_buffer (grid);
-----
"MARKER(S)"
[cmd_plot_marker
,select_plot_buffer (markers);
-----
"TEXT"
[cmd_plot_text
,select_plot_buffer (annotations);
-----
"SELECT"
"QUADRANT"
"PLT_SETUP_MENU"
-----
"SELECT"
"PER COLOR"
[cmd_chi_pen
"PEN_MENU"
-----
"MORE"
"PLTPARR_MENU"
-----

```

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```

#EJECT*****
.PLOTPARR_MENU
-----
"LIST TRACE"
"VALUES"
[cmd_list_trace
,if_printer_connected THEN
: BEGIN
: abort_sweep;
: list_trace_values;
: restart_sweep;
: END;
-----
-----
-----
"SYSTEM"*sk_bracket_2
"PARAMETERS"
"COPY2_MENU"
[cmd_systen_parana
,select_plot_paran (sys_parana);
-----
"OPERATING"
"PARAMETERS"
"COPY2_MENU"
[cmd_op_parant
,select_plot_paran (op_parana);
-----

```

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```

#EJECT*****
.PLOT_SETUP_MENU
-----
"K - LEFT"*sk_bracket_5
"- - UPPER"
[cmd_quadrant_11
,select_plot_quadrant (upper_left);
-----
"- - LEFT"
"K - LOWER"
[cmd_quadrant_21
,select_plot_quadrant (lower_left);
-----
"- K RIGHT"
"- - UPPER"
[cmd_quadrant_12
,select_plot_quadrant (upper_right);
-----
"- - RIGHT"
"- K LOWER"
[cmd_cuadrant_22
,select_plot_quadrant (lower_right);
-----
"X K FULL"
"X K PRGE"
[cmd_quadrant_full
,select_plot_quadrant (full_page);
-----

```


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```

REJECT*****
SERVICE_MENU
-----
"SOFTWARE"
"REVISION"
[cmd_revision
,select_active_function( active_revision );
-----
"SYSTEM BUS"ak_bracket_2
"LOCRL"
[cmd_privib_local
,BEGIN
, highlight_on( cmd_privib_local, cmd_privib_remote );
, abort_sweep;
, clr_ran_priv_ib;
, mrt_priv_ib_source( display_on, " " );
,END;
-----
"REMOTE"
[cmd_privib_remote
,BEGIN
, highlight_on( cmd_privib_local, cmd_privib_remote );
, abort_sweep;
,COMMENT
, oet_ran_priv_ib;
,COMMENT
, mrt_priv_ib_source( display_off, " " );
, reset_priv_ib_act_funs;
, rstart_outep;
,END;
-----
"IF GRIM"
"IF GRIM MENU"
[cmd_if_gain_menu
-----
ak_bracket_3
half_vt*"LOCATION"
[cmd_psek_poke_addr
,select_active_function( active_address );
-----
"PEEK"
[cmd_peek
,select_active_function( active_peek );
-----
"POKE"
[cmd_poke
,select_active_function( active_poke );
-----
"TEST MENU"
[cmd_test_menu
,BEGIN
, trao_15_type := service_trap;
, TRAP(15);
,END;
-----

```

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```

#
Ocmdcase.work.L
[cmd_illegal
, warn( invalid_command );
;
; The following commands MUST be contiguous!
; Do NOT insert commands in between (for the parser's sake)
;
[cmd_enter
, keypad_entry(e0);
[cmd_u1
, keypad_entry(e0);
[cmd_u2
, keypad_entry(e0);
[cmd_u3
, keypad_entry(e0);
[cmd_u4
, keypad_entry(e0);
;
; END of contiguous command entries
;
[cmd_nkrval
, marker_value_entry;
[cmd_up
, step_entry( step_up );
[cmd_down
, step_entry( step_down );
[cmd_entry_off
, select_active_function( active_off );
[cmd_save
, gen_save_menu( 5 );
[cmd_eave_1
, eave( 1 );
[cmd_eave_2
, eave( 2 );
[cmd_eave_3
, eave( 3 );
[cmd_eave_4
, eave( 4 );
[cmd_eave_5
, eave( 5 );
[cmd_recall
, gen_save_menu( 6 );
[cmd_recall_1
, recall( 1 );
[cmd_recall_2
, recall( 2 );
[cmd_recall_3
, recall( 3 );
[cmd_recall_4
, recall( 4 );
[cmd_recall_5
, recall( 5 );
[cmd_recall_last

```

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```

, recall( 8 );
[cmd_tape_mnu
, gen_menu( TAPE_MENU, 0 );
[cmd_copy
, gen_menu( COPY_MENU, 0 );
[cmd_doc
, warn( command_not_implemented );
[cmd_quote
, select_active_function( active_off );
[cmd_label
, select_active_function( active_off );
[cmd_key_1
, process_softkey( 1 );
[cmd_key_2
, process_softkey( 2 );
[cmd_key_3
, process_softkey( 3 );
[cmd_key_4
, process_softkey( 4 );
[cmd_key_5
, process_softkey( 5 );
[cmd_key_6
, process_softkey( 6 );
[cmd_key_7
, process_softkey( 7 );
[cmd_key_8
, process_softkey( 8 );
[cmd_ch1
, select_entry_ch( 1 );
[cmd_e11
, BEGIN & s11 &
, highlight_off( cmd_user1, cmd_user4 );
, neu_parameter( s11 );
,END; & s11 &
[cmd_s12
, BEGIN & s12 &
, highlight_off( cmd_user1, cmd_user4 );
, neu_parameter( s12 );
,END; & s12 &
[cmd_s21
, BEGIN & s21 &
, highlight_off( cmd_user1, cmd_user4 );
, neu_parameter( s21 );
,END; & s21 &
[cmd_s22
, BEGIN & s22 &
, highlight_off( cmd_user1, cmd_user4 );
, neu_parameter( s22 );
,END; & s22 &
[cmd_w09
, neu_format( fnt_log_mag );
[cmd_phase
, neu_format( fnt_phase );
[cmd_ch2
, select_entry_ch( 2 );
[cmd_delay

```

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```

, neu_format( fnt_delay );
[cmd_polar
, neu_format( fnt_z_swith );
[cmd_paran_mnu
, gen_menu( PARAN_MENU, 0 );
[cmd_format_mnu
, gen_menu( FORMAT_MENU, 0 );
[cmd_preset
, recall_preset_state;
[cmd_local
, gen_menu( NPLI_MENU, 1 );
[cmd_scale
, select_active_function( active_scale );
[cmd_ref_valus
, select_active_function( active_ref_value );
[cmd_start
, select_active_stimulus( active_start );
[cmd_stop
, select_active_stimulus( active_etop );
[cmd_ref_position
, select_active_function( active_ref_pos );
[cmd_auto_scale
, auto_scale;
[cmd_center
, select_active_stimulus( active_center );
[cmd_span
, select_active_stimulus( active_span );
[cmd_response_mnu
, gen_menu( RESPONSE_MENU, 0 );
[cmd_stimulus_mnu
, gen_menu( STIMULUS_MENU, 0 );
[cmd_cal_mnu
, gen_menu( CAL_MENU, 0 );
[cmd_display_mnu
, gen_menu( DISPLAY_MENU, 0 );
[cmd_marker_mnu
, BEGIN
, select_marker( active_marker );
, gen_menu( MARKER_MENU, 0 );
,END;
[cmd_system_mnu
, gen_menu( SYSTEM_MENU, 0 );
[cmd_prior_mnu
, previous_mnu;
[cmd_measurement_restart
, measurement_restart;
[cmd_domain_mnu
, gen_menu( DOMAIN_MENU, 0 );
[cmd_abort_command
, abort_command := TRUE;
[cmd_input_data
, pub_ib_input_select( data_input );
[cmd_input_formatted
, pub_ib_input_select( formatted_input );
[cmd_input_raw
, pub_ib_input_select( raw_input );

```

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```

[cmd_input_raw2
, pub_ib_input_select( raw2_input );
[cmd_input_raw3
, pub_ib_input_select( raw3_input );
[cmd_input_raw4
, pub_ib_input_select( raw4_input );
[cmd_input_cal_coeff1
, pub_ib_input_select( cal_coeff1_input );
[cmd_input_cal_coeff2
, pub_ib_input_select( cal_coeff2_input );
[cmd_input_cal_coeff3
, pub_ib_input_select( cal_coeff3_input );
[cmd_input_cal_coeff4
, pub_ib_input_select( cal_coeff4_input );
[cmd_input_cal_coeff5
, pub_ib_input_select( cal_coeff5_input );
[cmd_input_cal_coeff6
, pub_ib_input_select( cal_coeff6_input );
[cmd_input_cal_coeff7
, pub_ib_input_select( cal_coeff7_input );
[cmd_input_cal_coeff8
, pub_ib_input_select( cal_coeff8_input );
[cmd_input_cal_coeff9
, pub_ib_input_select( cal_coeff9_input );
[cmd_input_cal_coeff10
, pub_ib_input_select( cal_coeff10_input );
[cmd_input_cal_coeff11
, pub_ib_input_select( cal_coeff11_input );
[cmd_input_cal_coeff12
, pub_ib_input_select( cal_coeff12_input );
[cmd_block_a
, pub_ib_input;
[cmd_output_formatted
, pub_ib_output_select( formatted_output );
[cmd_output_active
, pub_ib_output_select( active_output );
[cmd_output_marker
, pub_ib_output_select( marker_output );
[cmd_output_status
, pub_ib_output_select( status_output );
[cmd_output_id
, pub_ib_output_select( id_output );
[cmd_output_data
, pub_ib_output_select( data_output );
[cmd_output_raw1
, pub_ib_output_select( raw1_output );
[cmd_output_raw2
, pub_ib_output_select( raw2_output );
[cmd_output_raw3
, pub_ib_output_select( raw3_output );
[cmd_output_raw4
, pub_ib_output_select( raw4_output );
[cmd_output_cal_coeff1
, pub_ib_output_select( cal_coeff1_output );
[cmd_output_cal_coeff2
, pub_ib_output_select( cal_coeff2_output );

```

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```

[cmd_output_cal_coeff3
, pub_ib_output_select( cal_coeff3_output );
[cmd_output_cal_coeff4
, pub_ib_output_select( cal_coeff4_output );
[cmd_output_cal_coeff5
, pub_ib_output_select( cal_coeff5_output );
[cmd_output_cal_coeff6
, pub_ib_output_select( cal_coeff6_output );
[cmd_output_cal_coeff7
, pub_ib_output_select( cal_coeff7_output );
[cmd_output_cal_coeff8
, pub_ib_output_select( cal_coeff8_output );
[cmd_output_cal_coeff9
, pub_ib_output_select( cal_coeff9_output );
[cmd_output_cal_coeff10
, pub_ib_output_select( cal_coeff10_output );
[cmd_output_cal_coeff11
, pub_ib_output_select( cal_coeff11_output );
[cmd_output_cal_coeff12
, pub_ib_output_select( cal_coeff12_output );
[cmd_output_memory
, pub_ib_output_select( memory_output );
[cmd_output_error
, pub_ib_output_select( error_output );
[cmd_hpb_talk
, pub_ib_output;
[cmd_sro_mask
, select_active_function( active_sro_mask_primary );
[cmd_clear_status
, clear_serial_gol;
[cmd_xfer_binary
, pub_ib_output_select( output_binary );
[cmd_xfer_ascii
, pub_ib_output_select( output_ascii );
[cmd_xfer_ieee2
, pub_ib_output_select( output_ieee_double );
[cmd_xfer_ieee1
, pub_ib_output_select( output_ieee_single );
[cmd_keycode
, select_active_function( active_keycode );
[cmd_output_plot
, pub_ib_output_select( plot_output );
[cmd_monitor
, $EOLN
, trap 15 type := normal_trap_15;
, TRAP(15);
, END;
[cmd_n_groups_hpb
, select_active_function( active_n_groups_hpb );
[cmd_output_key
, pub_ib_output_select( key_output );
[cmd_cal_set_1
, select_default_set( 1 );
[cmd_cal_set_2
, select_default_set( 2 );
[cmd_cal_set_3

```

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```

, select_default_set( 3 );
[cmd_cal_set_4
, select_default_set( 4 );
[cmd_cal_set_5
, select_default_set( 5 );
[cmd_cal_set_6
, select_default_set( 6 );
[cmd_cal_set_7
, select_default_set( 7 );
[cmd_cal_set_8
, select_default_set( 8 );

```

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```

COMMENT
Configures bit pairs to correspond to softkeys that are used.
SKnn = softkey position n contains n lines.
$SKn = softkey position n that brings up another menu
n = 1..8
n = 0..2
;

```

INTEGER CONSTANT

```

SK11 := 1,
SK12 := 2,
SK13 := 3,
SK21 := 4,
SK22 := 8,
SK23 := 1C,
SK31 := 210,
SK32 := 220,
SK33 := 230,
SK41 := 240,
SK42 := 280,
SK43 := 2C0,
SK51 := 2100,
SK52 := 2200,
SK53 := 2300,
SK61 := 2400,
SK62 := 2800,
SK63 := 2C00,
SK71 := 21000,
SK72 := 22000,
SK73 := 23000,
SK81 := 24000,
SK82 := 28000,
SK83 := 2C000,
BSK1 := 2100,
BSK2 := 2200,
BSK3 := 2400,
BSK4 := 2800,
BSK5 := 21000,
BSK6 := 22000,
BSK7 := 24000,
BSK8 := 28000,

```

COMMENT

```

The rest of this file is software generated by GENSK.LAH1.
Any changes must be made to the input file. SKINFO.WORK.
*****
The following are softkey menu tables configured as follows:
word 1 = n5byte: corresponding keys that bring up new menus
word 2 = n5byte: menu's highlight bitmap
word 3 = keycode number corresponding to softkeys used
etc.
word N = up to 10 keycode values

```

END OF DIRECT COPY OF FILE

DOCUMENTATION FOR FRONT PANEL/COMMAND INPUT FILE

"E" Everything before is copied as is into the output file. Anything desired in the output file without being processed by the "BIG TABLE DEMERITOR" (GENSK) must occur before the "E" provided that it does not reference anything generated after the "E".

"," Just for comments. Will be ignored on input and not copied to any of the output files.

"B" Starts/separates softkey menus. Must occur after "E" and before "E" in the input file. An error message will be displayed otherwise. Formatted softkey/command information tables are output to RFILE FSKY.

"." Indicates and prefixes a softkey menu constant name that will be put in RFILE FMENU.UORK which contains these constants and their values. The values are ordered sequentially as softkey menus are read in and processed. Must occur immediately after menu menu indicator (.) otherwise an error/warning message will be displayed and the constant identifier REXIN will be used. (n = computed constant value)

"~" Starts/separates individual softkeys and/or softkey positions. Must occur between menu indicators (B). Only up to 8 softkey entries will be recognized (everything else afterwards until the next menu indicator (B) will be ignored). Empty or unused softkey positions which occur between occupied softkeys or keys which create unused positions at the top of the menu must have a blank entry between softkey separators (-). However, it is not necessary to do this for unused softkeys which create contiguous gaps at the bottom of the menu.

SOFTKEY ANNOTATION FORMAT:
 <I1> :: "alpha" | byte | "alpha"+<I1> | byte+<I1>
 <I2> :: same as above
 where <I1> = 1st line of softkey
 <I2> = 2nd line of softkey
 Input lines are direct copies to output file.
 There is no error checking for the following restrictions:
 - RUPWR types must be enclosed in algol delimiters ("")
 - Start in column 1, no blanks between RUPWR/BYTE combinations (i.e. "line 1" + 122 should be "line 1"+122).
 - Each line should not exceed 10 characters/bytes.

BRACKET CHARACTERS:
 sk_bracket_n (n=2..7) is a byte constant that will generate a character bracketing off n softkey annotations from the first line of a softkey entry position. It should be the last character of the first line of a softkey position heading off a bracketed group of softkeys. If the softkey annotation

heading off the bracketed group consists of a single line, then a two line entry should be created. See the following examples:
 e.g. two-line annotation: one-line annotation:
 "LINE ONE"sk_bracket_4 sk_bracket_4
 "LINE TWO" half_vt"LINE ONE"

NOTE: Softkey annotations should be the FIRST piece of info. within softkey entries !!!

"[" Prefixes and indicates a command token constant for a softkey entry or front panel/MP-IB command code. An error message will be displayed if more than one command value indicator occurs in a single softkey entry. Constant values are determined sequentially and correspond to the occurrence of each softkey entry (whether or not it has a command value indicator). These constants and their values can be found in RFILES corresponding to the most recent filename read via "0".."9","R".."0" prefixes.

"|" Indicates and prefixes duplicate command token constants which have been previously declared to correspond to an identical function AND refer to the same annotation (for softkeys). This eliminates more than one command code per identical function. In this case, ease statement entries (',') should be omitted since they are taken care of by the previously declared command code.
 NOTE: Must occur within softkey entries (',') or after 'B'. Any case statement entries (',') following it will be ignored. Any case statement entries before it will cause this entry to be unrecognized (only within softkey entry information).

">" Indicate and prefix Algol statements to be executed corresponding to the current command token (softkey entry/MP-IB primitive) being processed. They may occur only within softkey entries or after command token constants. They should not proceed '[' prefixes.
 NOTE: Syntax errors will not be checked.

"~" Indicates that a softkey brings up another menu. ~" is followed by the menu number (immediate or constant) of the menu that softkey is to generate. Only one ~" per softkey entry allowed.

"R".."0" and
 "0".."9"
 Marks the start of a group of ease statements enclosed in a PROCn procedure (n = 0..25, (R=10,B=11..0=25)) and its corresponding command token constants. A filename MUST precede each character entry (which can only be used ONCE):
 <char><filename>
 There will be two separate files produced using the given file names: 1) <filename> for command token constants
 2) <filename> for corresponding case statements
 All command token constants (indicated by '[') and corresponding segments of code (indicated by '>') will be read into these files.
 These character prefixes may occur after the 'B', before or after menu entries, at the beginning or end of softkey entries, or

before command token entries '[' securing after 'B'.

NOTE: The module which includes F<filename> must also include RFILE FCDMPAND.UORK or an external declaration of the integer variable command_token.

"E" Indicates the end of menu entries and ignores any entries found after the occurrence of "E". Only command value indicators ({} or ()) immediately followed by statement indicators (,) are processed. This segment of the input file is for MP-IB primitives which do not have corresponding softkeys, and for front panel keys which need command values in order to be processed. Error messages are displayed for any input other than that just described.

"E" Indicates that a command token entry is a software option. It should be followed by a number 0..9 which identifies the which software option that particular command is under (i.e. time domain commands = 1, error correction commands = 2, etc.). The INFO parameter (string) passed upon running GENSK contains a string of software option numbers (0..9). Each digit will correspond to a software option family that will generate the Algol statements (via "~") for a command token entry. These program statements are omitted, otherwise.
 Command token entries without the "E" directive are not options and will not omit program statements in their entries.

ldtgr.work.l

```

PROJECT*****
.TAPE_MENU
-----
"DIRECTORY"
[cmd_directory
,IF valid_directory THEN
, BEGIN
, gen_menu(DIRECTORY_MENU, 1);
, list_directory;
, END;
"RECORD"
,setup_tape_op(record_op);
"RESTORE"
,setup_tape_op(restore_op);
"DELETE"
,setup_tape_op(delete_op);
"UN-DELETE"
,undefile_files;
-----
"INITIALIZE"
"TAPE"
"INIT_TAPE_MENU
-----

```

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```

#EJECT*****
.INIT_TAPE_MENU
-----
"INIT TAPE?"
"YES"
,init;
-----
"NO"
,previous_menu;
-----

```

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```

#EJECT*****
.DIRECTORY_MENU
-----
"RESTORE"
"DISPLAY"
[cnd_directory_off]
-----
"NEXT"
"PAGE"
[cnd_next_page
,list_directory;]
-----
"PREVIOUS"
"PAGE"
[cnd_prev_page
,list_directory;]
-----
"FIRST"
"PAGE"
[cnd_firat_page
,list_directory;]
-----
"LAST"
"PAGE"
[cnd_last_page
,list_directory;]
-----

```

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```

#EJECT*****
.DATR2_MENU
-----
"DATR"
,gen_file_menu(data_file);
-----
"FORMATTED"
"DATR"
,gen_file_menu(format_file);
-----
"RRU"
"DATR"
,gen_file_menu(e paran_file);
-----
"USER"
"DISPLAY"
,gen_file_menu (diaplay_filc);
-----
"BACKLINE"
"DUMP"
[cnd_nachine_dump
,gen_file_menu(nachine_file);]
-----

```

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```

#EJECT*****
.DATR1_MENU
-----
"INSTRUMENT"
"STATE"
,gen_reg_menu(state_file);
-----
"INSTRUMENT"
"STATES 1-5"
,gen_file_menu(stata_set);
-----
"MEMORY"
"TRACE"
,gen_reg_menu(memory_file);
-----
"MEMORY"
"TRACES 1-4"
,gen_file_menu(memory_set);
-----
"CRL SET"
,gen_reg_menu(cal_file);
-----
"CRL SETS"
"1-8"
,gen_file_menu(cal_set);
-----
"CRL KIT"
,gen_reg_menu(cal_std_file);
-----
"MORE"
[cnd_more
,& dummy statement &]
"DATR2_MENU"
-----

```

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```

*EJECT*****
.FILE_MENU
-----
"DATA TYPE "
** FILE 1"
[cmd_file_1
,file_choosen;
-----
**
** FILE 2"
[cmd_file_2
,file_choosen;
-----
**
** FILE 3"
,file_choosen;
-----
**
** FILE 4"
,file_choosen;
-----
**
** FILE 5"
,file_choosen;
-----
**
** FILE 6"
,file_choosen;
-----
**
** FILE 7"
,file_choosen;
-----
**
** FILE 8"
[cmd_file8
,file_choosen;
-----

```

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```

*EJECT*****
.REC_MENU
-----
"DATA TYPE "
** 1 "
[cmd_reg_1
,reg_choosen;
-----
**
** 2 "
[cmd_reg_2
,reg_choosen;
-----
**
** 3 "
[cmd_reg_3
,reg_choosen;
-----
**
** 4 "
[cmd_reg_4
,reg_choosen;
-----
**
** (POWER UP)"
** 5 "
[cmd_reg_5
,reg_choosen;
-----
**
** 6 "
[cmd_reg_6
,reg_choosen;
-----
**
** 7 "
[cmd_reg_7
,reg_choosen;
-----
**
"LAST STATE"
[cmd_reg_8
,reg_choosen;
-----

Sreep.uork.L

```

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```

*EJECT*****
.RESPONSE_MENU
-----
"ELECTRICAL" *sk_bracket_2
"DELAY"
[cmd_elect_delay
,select_active_function( active_electrical_length );
-----
"AUTO DELAY"
[cmd_auto_delay
,warn( command_not_implemented );
-----
"PHASE"
"OFFSET"
[cmd_phase_offset
,select_active_function( active_phase_offset );
-----
"MAGNITUDE"
"OFFSET"
,select_active_function( active_magnitude_offset );
-----
"AVRAGING" *sk_bracket_2
"ON/RESTART"
[cmd_if_avg_on
,if_average_on;
-----
"OFF"
[cmd_if_avg_off
,if_average_off;
-----
"SMOOTHING" *sk_bracket_2
"ON "
[cmd_anoothing_on
,display_anoothing_on;
-----
"OFF"
[cmd_anoothing_off
,display_anoothing_off;
-----

```

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```

*EJECT*****
.IF_GAIN_MENU
-----
"TEST" *sk_bracket_2
"AMP. GAIN"
[cmd_if_test_port
,if_GAIN_MENU2
,neu_if_gain_port( test_port );
-----
"REFERENCE"
"AMP. GAIN"
[cmd_if_ref_port
,if_GAIN_MENU2
,neu_if_gain_port( ref_port );
-----
-----
-----
-----
-----

```

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```

#EJECT*****
.IF_GAIN_MENU2
-----
*GRIN**sek_bracket_6
*0 (NRX.)
[cmd_if_no_gain
,neu_if_gain( if_no_gain );
-----
* 1 *
[cmd_if_12db_gain
,neu_if_gain( if_12db_gain );
-----
* 2 *
[cmd_if_24db_gain
,neu_if_gain( if_24db_gain );
-----
* 3 *
[cmd_if_36db_gain
,neu_if_gain( if_36db_gain );
-----
*4 (NRX.)*
[cmd_if_48db_gain
,neu_if_gain( if_48db_gain );
-----
*AUTO*
[cmd_if_gain_auto
,neu_if_gain( auto_range );
-----

```

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```

#EJECT*****
.STIMULUS_MENU
-----
*NUMBER of*
*POINTS*
*M_POINTS_MENU
[cmd_p_points_menu
-----
*POWER*
*MENU*
[cmd_power_menu
*POWER_MENU
-----
*SWEEP*
*TIME*
[cmd_sweep_time
,select_active_function(active_sweep_time);
-----
*STINGLE**sek_bracket_3
*POINT*
[cmd_cu
,BEGIN
, highlight_on( cmd_cu, cmd_stepped);
, cu_node;
,END;
-----
*ANMP*
[cmd_eucept
,BEGIN
, highlight_on( cmd_cu, cmd_stepped);
, sweep_node;
,END;
-----
*STEP*
[cmd_stepped
,BEGIN
, highlight_on( end_cu, cmd_stepped);
, stepped_node;
,END;
-----
*MORE*
*STIMULUS2_MENU
[cmd_more
-----

```

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```

#EJECT*****
.M_POINTS_MENU
-----
*POINTS**sek_bracket_4
*51*
[cmd_51_pointe
,neu_step_size( 16 );
-----
*101*
[cmd_101_pointe
,neu_step_size( 8 );
-----
*201*
[cmd_201_pointe
,neu_step_size( 4 );
-----
*401*
[cmd_401_pointe
,neu_step_size( 2 );
-----

```

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```

#EJECT*****
*POWER_MENU
-----
*POWER*
[cmd_source_power
,select_active_function(active_source_power);
-----
*SLOPE**sek_bracket_2
*ON*
[cmd_power_slope
,BEGIN
, highlight_on( cmd_power_slope, end_power_slope_off );
, set_entry_ch_integer( power_slope_on, ch_power_slope_node );
, wrt_priv_ib_source( a11, newline);
, select_active_function( active_power_slope );
,END;
-----
*OFF*
[cmd_power_slope_off
,BEGIN
, highlight_on( cmd_power_slope, cmd_power_slope_off );
, set_entry_ch_integer( power_slope_off, ch_power_slope_node );
, select_active_off( active_power_slope );
, wrt_priv_ib_source( a10, "" );
,END;
-----
*ATTENUATOR**sek_bracket_2
*PORT 1*
[cmd_atten_port1
,select_active_function(active_atten_port1);
-----
*PORT 2*
[cmd_atten_port2
,select_active_function(active_atten_port2);
-----

```


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```

*EJECT*****
.STIMULUS2_MENU
-----
ak_bracket_4
half_vt="KOLD"
[cmd_hold
,hold_sweep;
-----
"STINGLE"
[cmd_single
,angle_sweep;
-----
"NUMSER of"
"GROUPS"
[cmd_n_sweeps
,select_active_function(active_n_sweeps);
-----
"CONTINUAL"
[cmd_continuous
,continuous_sweep;
-----
"STIMULUS"
"OFFSET"
,select_active_function( active_stimulus_affect );
-----
ah_bracket_2
half_vt="Ch1 + Ch2"
[cmd_couple_stimulus
,BEGIN
, highlight_on( cmd_couple_stimulus, cmd_uncouple_stimulus );
, set_coupled_stimulus_status( TRUE );
,END;
-----
"Ch1 "+163+" Ch2"
[cmd_uncouple_stimulus
,BEGIN
, highlight_on( cmd_couple_stimulus, cmd_uncouple_stimulus );
, set_coupled_stimulus_status( FALSE );
,END;
-----
Sparana.verk.L

```

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```

*EJECT*****
.PMRR1_MENU
-----
ak_bracket_4
half_vt=" Z"+177a" "
[cmd_z1
,neu_parameter( z1 );
-----
" Z"+178a" "
[cmd_z2
,neu_parameter( z2 );
-----
" Y"+177a" "
[cmd_y1
,neu_parameter( y1 );
-----
" Y"+178a" "
[cmd_y2
,neu_parameter( y2 );
-----
"MORE"
.PMRR2_MENU
[cmd_more
-----

```

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```

*EJECT*****
.PMRR2_MENU
-----
"User 1"="ak_bracket_4
"(a"+177a")"
[cmd_user1
,neu_parameter( user1 );
-----
"User 2"
"(b"+178a")"
[cmd_user2
,neu_parameter( user2 );
-----
"User 3"
"(a"+178a")"
[cmd_user3
,neu_parameter( user3 );
-----
"User 4"
"(b"+177a")"
[cmd_user4
,neu_parameter( user4 );
-----
"REDEFINE"
"PARAMETERS"
"REDEF_MENU
[cmd_redefine_param
-----

```

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```

*EJECT*****
.REDEF_MENU
-----
"REDEFINE"="ak_bracket_3
"User 1"
"REDEF2_MENU
, redef_parameter := user1;
-----
"User 2"
"REDEF2_MENU
, redef_parameter := user2;
-----
"User 3"
"REDEF2_MENU
, redef_parameter := user3;
-----
"User 4"
"REDEF2_MENU
, redef_parameter := user4;
-----
"S"+177+177a" "
"REDEF2_MENU
, redef_parameter := a11;
-----
"S"+178+177a" "
"REDEF2_MENU
, redef_parameter := a21;
-----
"S"+177+178a" "
"REDEF2_MENU
, redef_parameter := a12;
-----
"S"+178+178a" "
"REDEF2_MENU
, redef_parameter := a22;
-----

```

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```

#EJECT*****
#REDEF2_MENU
-----
#EXCITE*sek_bracket_3
"port 1"
"REDEF3_MENU
, redef_excite := driven_a1;
-----
"port 2"
"REDEF3_MENU
, rvedf_excite := driven_a2;
-----
#NONE"
"REDEF3_MENU
, redef_excite := driven_none;
-----
-----
-----
-----

```

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```

#EJECT*****
#REDEF3_MENU
-----
"LOCK to*sek_bracket_3
#1 "
"REDEF4_MENU
, redef_lock := lock_to_a1;
-----
#a2 "
"REDEF4_MENU
, redef_lock := lock_to_a2;
-----
#NONE"
"REDEF4_MENU
, redef_lock := lock_donot_care;
-----
-----
-----
-----

```

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```

#EJECT*****
#REDEF4_MENU
-----
#NUMERATOR*sek_bracket_5
"b1 "
"REDEF5_MENU
, redef_numerator := num_b1;
-----
"b2 "
"REDEF6_MENU
, redef_numerator := num_b2;
-----
#a1 "
"REDEF7_MENU
, redef_numerator := num_a1;
-----
#a2 "
"REDEF5_MENU
, redef_numerator := non_a2;
-----
#SERVICE"
#SELECTIONS"
#REDEF5_MENU
-----
-----

```

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```

#EJECT*****
#REDEF5_MENU
-----
"100 kHz*sek_bracket_5
"TEST CR1"
"REDEF7_MENU
, redef_numerator := num_100khz_cal;
-----
"100 kHz"
"REF CR1"
"REDEF7_MENU
, redef_numerator := num_ref_100khz_cal;
-----
#DETECTOR"
#GROUND"
"REDEF7_MENU
, redef_numerator := num_detector_gnd;
-----
#ADC GROUND"
"REDEF7_MENU
, redef_numerator := num_adc_gnd;
-----
#VCRL"
"REDEF7_MENU
, redef_numerator := num_vcrl;
-----
#VREF"
"REDEF7_MENU
, redef_numerator := num_vref;
-----
#TEMP. 1"
"REDEF7_MENU
, redef_numerator := num_temp1;
-----
#TEMP. 2"
"REDEF7_MENU
, redef_numerator := num_temp2;
-----

```

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```
#EJECT*****
.REDEF6_MENU
-----
"DENOM,"*ak_bracket_4
"a1 "
"REDEF7_MENU
, redef_denominator := denon_a1;
-----
"a2 "
"REDEF7_MENU
, redef_denominator := denon_a2;
-----
"b1 "
"REDEF7_MENU
, redef_denominator := denon_b1;
-----
"NO RATIO"
"REDEF7_MENU
, redef_denominator := denon_no_ratio;
-----
-----
-----
```

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```
#EJECT*****
.REDEF7_MENU
-----
"CONVERSION"*ak_bracket_4
"NONE"
, redef_convert := conv_off;
-----
"to z"
, redef_convert := conv_s_to_z;
-----
"to y"
, redef_convert := conv_a_to_y;
-----
"to "
"RECIPROCAL"
, redef_convert := conv_reciprocal;
-----
"LABEL"
"PARAMETER"
[cmd_label_parameter
, warn( command_not_implemented );
-----
"REDEFINE"
"DONE"
[end_redefine_done
, BEGIN
, redef_param;
, pop_menu( PARAM2_MENU );
, END;
-----
@format.work.L
```

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```
#EJECT*****
.FORMAT_MENU
-----
ak_bracket_3
half_vt:"SUR"
[cmd_sur
, new_format( fnt_sur );
-----
"LINEAR"
"HEIGHT"
[cmd_linear_mag
, new_format( fnt_linear_mag );
-----
"POLAR u/"
"IN MKR"
[cmd_linear_polar
, new_format( fnt_linear_polar );
-----
"POLAR u/"
"LOG MKR"
[cmd_log_polar
, new_format( fnt_log_polar );
-----
"POLAR u/"
"Re/ln MKR"
[cmd_inag_vs_real
, new_format( fnt_inag_vs_real );
-----
"INVERTED"
"SMITH"
[cmd_y_enith
, new_format( fnt_y_enith );
-----
"INCRINARY"
[cmd_imaginary
, new_format( fnt_imaginary );
-----
"REAL"
[cmd_real
, new_format( fnt_real );
-----
@doneenu.work.L
```

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```
#EJECT*****
.DOHIM_MENU
-----
ek_bracket_4
half_vt:"FREQUENCY"
[cmd_freq_domain
, BEGIN
, highlight_on( cmd_freq_domain, end_aux_domain );
, act_domain( freq_domain );
, END;
-----
"TIME"
"LOU PRSS"
"LOU PRSS FREQ"
[cmd_lou_pase_request
, BEGIN
, highlight_on( cmd_freq_domain, cmd_aux_domain );
, set_domain( time_domain );
, END;
-----
"TIME"
"BRND PRSS"
[cmd_time_domain
, BEGIN
, highlight_on( cmd_freq_domain, cmd_aux_domain );
, set_domain( aux_domain );
, END;
-----
"AUX. VOLT"
"OUTPUT"
[cmd_aux_domain
, BEGIN
, highlight_on( cmd_freq_domain, cmd_aux_domain );
, set_domain( aux_domain );
, END;
-----
"SPECIFY"*ek_bracket_2
"TIRES"
[cmd_setup_time_domain
, TIME_SETUP_MENU
-----
"GATE"
[cmd_setup_gate_domain
, GATE_SETUP_MENU
, select_active_gate( 0 );
-----
& turn on gate markers &
```

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```

#EJECT*****
.LOW_PRSS_FREQ
-----
"SET FREQ."
"(LOW PRSS)"
[end_tdr_domain
,BEGIN
, tdr_check;
, highlight_key( cnd_low_pass_request, cnd_freq_domain, cnd_aux_domain);
, set_domain( tdr_domain );
, previous_menus;
,END;
-----
-----
-----
-----
-----
-----
-----

```

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```

#EJECT*****
.TIME_SETUP_MENU
-----
"LOW PRSS:"ask_bracket_2
"STEP"
[end_tdr_step
,BEGIN
, highlight_on( cnd_tdr_step, cnd_tdr_impulse);
, set_entry_ch_integer( step_tdr, ch_tdr_stimulus_type );
, update_domain_vars;
,END;
-----
"IMPULSE"
[end_tdr_impulse
,BEGIN
, highlight_on( cnd_tdr_step, cnd_tdr_impulse);
, set_entry_ch_integer( impulse_tdr, ch_tdr_stimulus_type );
, update_domain_vars;
,END;
-----
"WINDOW:"ask_bracket_3
"MINIMUM"
[end_min_time_window
,BEGIN
, highlight_on( cnd_min_time_window, cnd_max_time_window);
, set_entry_ch_integer( min_window, ch_time_window );
, update_domain_vars;
,END;
-----
"NORMAL"
[end_normal_time_window
,BEGIN
, highlight_on( end_min_time_window, cnd_max_time_window);
, set_entry_ch_integer( normal_window, eh_time_window );
, update_domain_vars;
,END;
-----
"MAXIMUM"
[end_max_time_window
,BEGIN
, highlight_on( cnd_min_time_window, cnd_max_time_window);
, set_entry_ch_integer( max_window, eh_time_window );
, update_domain_vars;
,END;
-----
-----

```

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```

#EJECT*****
.GATE_SETUP_MENU
-----
"GATE:"ask_bracket_2
"ON"
[cmd_gate_on
,BEGIN
, highlight_on( end_gate_on, cnd_gate_off);
, set_entry_ch_integer( gate_on, ch_gating );
, abort_sweep;
, update_domain_vars;
, rebuild := TRUE; & turns on array node &
, restart_sweep;
,END;
-----
"OFF"
[cmd_gate_off
,BEGIN
, highlight_on( cnd_gate_on, cnd_gate_off);
, set_entry_ch_integer( gate_off, ch_gating );
, marker_state := marker_state AND gate_marker_off;
, abort_sweep;
, update_domain_vars;
, rebuild := TRUE; & turns off array node &
, restart_sweep;
,END;
-----
"DATE:"ask_bracket_4
"START"
[cmd_gate_start
,select_active_gate( active_gate_start );
-----
"STOP"
[cmd_gate_stop
,select_active_gate( active_gate_stop );
-----
"CENTER"
[cmd_gate_center
,select_active_gate( active_gate_center );
-----
"SPAN"
[cmd_gate_span
,select_active_gate( active_gate_span );
-----
-----
"GATE SHAPE"
.GATE_SHAPE_MENU
-----

```

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```

#EJECT*****
.GATE_SHAPE_MENU
-----
-----
-----
-----
-----
"GATE SHAPE:"ask_bracket_3
"MINIMUM"
[cmd_min_gate_window
,BEGIN
, highlight_on( end_min_gate_window, cnd_max_gate_window);
, set_entry_ch_integer( min_window, ch_gate_window );
, update_domain_vars;
,END;
-----
"NORMAL"
[cmd_normal_gate_window
,BEGIN
, highlight_on( cnd_min_gate_window, cnd_max_gate_window);
, set_entry_ch_integer( normal_window, eh_gate_window );
, update_domain_vars;
,END;
-----
"MAXIMUM"
[cmd_max_gate_window
,BEGIN
, highlight_on( cnd_min_gate_window, end_max_gate_window);
, set_entry_ch_integer( max_window, ch_gate_window );
, update_domain_vars;
,END;
-----
-----
7calmenu.work.L

```

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```

REJECT*****
.CAL_MENU
-----
"CORRECTION"=ek_bracket_3
"ON"
[cmd_correction_on
,rcall_cal(default_cal_set)];
-----
"OFF"
[cmd_correction_off
,correction_off];
-----
"SELECT"
"CAL SET"
[cmd_correction_default
,gen_cal_infa( no_op );]
-----
"CALISWRITE"=ak_bracket_2
"( NO KIT )"
[cmd_cal_type_menu
,gen_cal_type_menu
,IF entry_ch_integer( ch_correction_node ) = correct_off THEN
, gen_menu(CAL_TYPE_MENU, 1 )
, ELSE
, warn( turn_correct_off );]
,END;
-----
"RESUME CAL"
"SEQUENCE"
, resume_cal;
-----
"SPECIFY"
"CAL KIT"
"STDS_KIT_MENU"
-----
"MORE"
[cmd_more
,more_cal]
-----

```

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```

REJECT*****
.MORE_CAL
-----
"SET 2"=174
,select_active_function( active_eyeten_80 );
-----
"REFERENCE"
"PLANES"
"REF_PLANE_MENU"
[cmd_ref_plane_menu]
-----
"CAL SUEEP"
"VOLTAGE"
, warn(command_not_implemented);
-----
"DELETE R"
"CAL SET"
[cmd_delete_cal
,gen_cal_infa( clear_op );]
-----

```

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```

REJECT*****
.REF_PLANE_MENU
-----
ek_bracket_2
half_vt="PLANE 1"
[cmd_ref_plane_1
,select_active_function( active_ref_plane_1 );]
-----
"PLANE 2"
[cmd_ref_plane_2
,select_active_function( active_ref_plane_2 );]
-----
-----
-----
-----
-----

```

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```

REJECT*****
.CAL_TYPE_MENU
-----
"FREQUENCY"=ek_bracket_4
"RESPONSE"
[cmd_response_type
, set_cal_type( response );]
-----
"1-PORT on"
"PORT 1"
[cmd_1_port_1_type
, set_cal_type( one_port_on_1 );]
-----
"1-PORT on"
"PORT 2"
[cmd_1_port_2_type
, set_cal_type( one_port_on_2 );]
-----
"2-PORT"
[cmd_2_port_type
, set_cal_type( two_port );]
-----
"SET FREQ."
"(LOU PRSS)"
[cmd_freq_setup
,tdf_check];
-----

```

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```

*EJECT*****
.PORT1_REEL
-----

"PORT 1"*ek_bracket_3
"PORT1 STD1"
[cmd_port1_std1
,est_std_class( port1_1st_std );
-----
"PORT1 STD2"
[cmd_port1_std2
,est_std_class( port1_2nd_std );
-----
"PORT1 STD3"
[cmd_port1_std3
,est_std_class( port1_3rd_std );
-----

"SELECT"
"CAL SET"
]cmd_correction_default

"1-PORT"
"DONE"
[cmd_done_1_port_on_1
,cal_done( done_1_port_on_1 );
-----

```

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```

*EJECT*****
.PORT1_REFL
-----

"PORT 2"*ek_bracket_3
"PORT2 STD1"
[cmd_port2_std1
,est_std_class( port2_1st_std );
-----
"PORT2 STD2"
[cmd_port2_std2
,est_std_class( port2_2nd_std );
-----
"PORT2 STD3"
[cmd_port2_std3
,est_std_class( port2_3rd_std );
-----

"SELECT"
"CAL SET"
]cmd_correction_default

"1-PORT"
"DONE"
[cmd_done_1_port_on_2
,cal_done( done_1_port_on_2 );
-----

```

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```

*EJECT*****
.CAL_MENU2
-----

"REFLECTION"*ek_bracket_3
[cmd_cal_reflection
"REFLECTION_MENU"
-----
"TRANS-"
"MISSION"
[cmd_cal_thru
"TRANSMISSION_MENU"
,BEGIN
, tell( connect_thru );
,END;
-----
"ISOLATION"
[cmd_cal_isolation
"ISOLATION_MENU"
,BEGIN
, tell( isolate_ports );
,END;
-----

"SELECT"
"CAL SET"
]cmd_correction_default

"2-PORT"
"DONE"
[cmd_done_2_port
,cal_done( done_2_port );
-----

```

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```

*EJECT*****
.REFLECTION_MENU
-----

"PORT 1"*ek_bracket_3
"PORT1 STD1"
]cmd_port1_std1
-----
"PORT1 STD2"
]cmd_port1_std2
-----
"PORT1 STD3"
]cmd_port1_std3
-----
"PORT 2"*ek_bracket_3
"PORT2 STD1"
]cmd_port2_std1
-----
"PORT2 STD2"
]cmd_port2_std2
-----
"PORT2 STD3"
]cmd_port2_std3
-----
"REFLECTION"
"DONE"
[cmd_done_reflection
,cal_done( done_reflection );
-----

```

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```

*EJECT*****
.TRANSMISSION_MENU
-----
"SIMPLE"
"TRANS."
[cmd simple_trans
, warn( command_not_implemented );
-----
"FWO_TRANS."
"FWO_TRANS."
[cmd fwo_transmission
, set_std_class( trans_fud_std );
-----
"FWO_MATCH"
"FWO_MATCH."
[cmd fwo_match
, set_std_class( match_fud_std );
-----
"REV_TRANS."
"REV_TRANS."
[cmd rev_transmission
, set_std_class( trans_rev_std );
-----
"REV_MATCH"
"REV_MATCH."
[cmd rev_match
, set_std_class( match_rev_std );
-----
"TRANS."
"DONE"
[cmd done_trans
, cal_done( done_trans );
-----

```

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```

*EJECT*****
.ISOLATION_MENU
-----
"EDO_ISOLN"
"FWO_ISOLN."
[cmd fwo_isolation
, set_std_class( isoln_fud_std );
-----
"REV_ISOLN"
"REV_ISOLN."
[cmd rev_isolation
, set_std_class( isoln_rev_std );
-----
"OMIT"
"ISOLATION"
[cmd omit_isolation
, omit_isolation;
-----
"ISOLATION"
"DONE"
[cmd done_isolation
, cal_done( done_isol );
-----

```

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```

*EJECT*****
.STD_CLASS_MENU
-----
"STANDARD 1"
[cmd class_std1
"TAKE_DATA_MENU"
, set_element( 1 );
-----
"STANDARD 2"
[cmd class_std2
"TAKE_DATA_MENU"
, set_element( 2 );
-----
"STANDARD 3"
[cmd class_std3
"TAKE_DATA_MENU"
, set_element( 3 );
-----
"STANDARD 4"
[cmd class_std4
"TAKE_DATA_MENU"
, set_element( 4 );
-----
"STANDARD 5"
[cmd class_std5
"TAKE_DATA_MENU"
, set_element( 5 );
-----
"STANDARD 6"
[cmd class_std6
"TAKE_DATA_MENU"
, set_element( 6 );
-----
"STANDARD 7"
[cmd class_std7
"TAKE_DATA_MENU"
, set_element( 7 );
-----
"STANDARDS"
"DONE"
[cmd class_done
, cal_done( done_class );
-----

```

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```

*EJECT*****
.SLIDING_LOAD_MENU
-----
"SLIDE IS"
"SET"
"TAKE_DATA_MENU"
, measurement_restart;
-----
"SLIDING"
"LOAD DONE"
, BEGIN
, previous_menu;
, previous_menu;
, compute_load;
, END;
-----

```

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*EJECT*****
*TAKE_DATA_MENU

"TAKE DATA"
(cnd_take_data
,take_data;

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*EJECT*****
*STDS_KIT_MENU

"SELECT"*ok_bracket_2
*(KIT #1)"
[end_cal_kit 1
,select_cal_kit(1);

"SELECT"
*(KIT #2)"
[end_cal_kit 2
,select_cal_kit(2);

"MODIFY"
"CAL KIT"
[end_modify_cal_kit
*MODIFY_CAL_KIT_MENU

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*EJECT*****
*MODIFY_CAL_KIT_MENU

"SELECT"
"STANDARD"
[cnd_select_std
,select_active_function(active_std_id);

"SPECIFY"
"STD CLASS"
[end_specify_class
*SPECIFY_CLASS_MENU

"LABEL"
"STD CLASS"
[cnd_label_class
,warn(command_not_implemented);

"LABEL"
"CAL KIT"
[cnd_label_cal_kit
,warn(command_not_implemented);

"DONE"
*(DEFINED)"
[cnd_cal_kit_defined
,cal_kit_defined;

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*EJECT*****
*MODIFY_STDS_MENU

"STD TYPE"*ok_bracket_5
"OPEN"
[cnd_define_open
*DEFINE_OPEN_MENU
,define_std(std_open);

"SHORT"
[end_define_short
*DEFINE_SHORT_MENU
,define_std(std_short);

"LOAD"
[cnd_define_load
*DEFINE_LOAD_MENU
,define_std(std_load);

"DELAY"
"THRU"
[end_define_thr_line
*SPECIFY_OFFSET_MENU
,define_std(std_thru);

"ARBITRARY"
"IMPEDANCE"
[end_define_z
*SPECIFY_Z_MENU
,define_std(std_z);

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```

#EJECT*****
.DEFINE_OPEN_MENU
-----
" C"+176+" "
]cmd_open_c0
,select_active_function( active_open_c0 );
-----
" C"+177+" "
]cmd_open_c1
,select_active_function( active_open_c1 );
-----
" C"+178+" "
]cmd_open_c2
,select_active_function( active_open_c2 );
-----

"SPECIFY"
"OFFSET"
]cmd_specify_offset
"SPECIFY_OFFSET_MENU"

"LABEL STD"
]cmd_label_cal_std
,warn( command_not_implemented );

"DONE"
"(DEFINED)"
]cmd_cal_std_defined
,post_menu( MODIFY_ORL_KIT_MENU );
-----

```

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```

#EJECT*****
.DEFINE_SHORT_MENU
-----
-----
-----
"SPECIFY"
"OFFSET"
]cmd_specify_offset
"SPECIFY_OFFSET_MENU"

"LABEL STD"
]cmd_label_cal_std

"DONE"
"(DEFINED)"
]cmd_cal_std_defined
-----

```

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```

#EJECT*****
.DEFINE_LDRO_MENU
-----
-----
sk_bracket_2
half_vt"FIXED"
]cmd_fixed_load
,define_type2( fixed );
-----
"SLIDING"
]cmd_sliding_load
,define_type2( sliding );
-----
"SPECIFY"
"OFFSET"
]cmd_specify_offset
"SPECIFY_OFFSET_MENU"

"LABEL STD"
]cmd_label_cal_std

"DONE"
"(DEFINED)"
]cmd_cal_std_defined
-----

```

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```

#EJECT*****
.SPECIFY_2_MENU
-----
" C"+176+" "
]cmd_open_c0
-----
" C"+177+" "
]cmd_open_c1
-----
" C"+178+" "
]cmd_open_c2
-----
sk_bracket_2
half_vt"FIXED"
]cmd_fixed_load
-----
"SLIDING"
]cmd_sliding_load
-----
"SPECIFY"
"OFFSET"
]cmd_specify_offset
"SPECIFY_OFFSET_MENU"

"LABEL STD"
]cmd_label_cal_std

"DONE"
"(DEFINED)"
]cmd_cal_std_defined
-----

```


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```

#EJECT*****
.DRAWL_CN_REMU
-----
"2 CHANNEL" *ak_bracket_2
"OVERLAY"
[cmd_overlay
,select_trace_node( overlay );
-----
"2 CHANNEL"
"SPLIT"
[cmd_split
,select_trace_node( split );
-----
-----
-----
-----
-----

```

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```

#EJECT*****
.DISPLAY_DEFAULT_MENU
-----
"MEMORY" *ak_bracket_5
" 1 "
[cmd_memory1
,select_memory( mem1 );
-----
" 2 "
[cmd_memory2
,select_memory( mem2 );
-----
" 3 "
[cmd_memory3
,select_memory( mem3 );
-----
" 4 "
[cmd_memory4
,select_memory( mem4 );
-----
"NONE"
~MEMORY_MENU
-----
-----
"PATH"
"OPERATIONS"
~PATH_MENU
-----
-----

```

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```

#EJECT*****
.MEMORY_MENU
-----
"DATA From" *ak_bracket_3
"CHANNEL 1"
[cmd_memory_ch1
,select_memory( data1 );
-----
"DATA From"
"CHANNEL 2"
[cmd_memory_ch2
,select_memory( data2 );
-----
"JOHN'S"
"PLAYGROUND"
~MEMORY2_MENU
-----
-----
-----
-----
-----

```

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```

#EJECT*****
.MEMORY2_MENU
-----
"CALL DATA" *ak_bracket_7
" 0 "
[cmd_cal0
,select_memory( cal1 );
-----
"CALL DATA"
" 1 "
[cmd_cal1
,select_memory( cal2 );
-----
"CALL DATA"
" 2 "
[cmd_cal2
,select_memory( cal3 );
-----
"CALL DATA"
" 3 "
[cmd_cal3
,select_memory( cal4 );
-----
"CALL DATA"
" 4 "
[cmd_cal4
,select_memory( cal5 );
-----
"CALL DATA"
" 5 "
[cmd_cal5
,select_memory( cal6 );
-----
"CALL DATA"
" 5 "
[cmd_cal6
,select_memory( cal7 );
-----
"CALL DATA"
" 7 "
[cmd_cal7
,select_memory( cal8 );
-----

```

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```

*EJECT*****
.NRTH_MENU
-----
-----
"DATA" *sk_bracket_4
"+ MEMORY"
[cmd_d_plus_n
,select_math_op( trace_data_plus_nen );
"DATA"
"- MEMORY"
[cmd_d_minus_n
,select_math_op( trace_data_minus_nen );
"DATA"
"npy char:" MEMORY"
[cmd_d_npy_n
,select_math_op( trace_data_timea_nen );
"DATA"
"/ MEMORY"
[cmd_d_div_n
,select_math_op( trace_data_div_nen );
-----
zplot.work.L

```

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```

*EJECT*****
.COPY_MENU
-----
"PLOT" *sk_bracket_5
"ALL"
[cmd_plot_all
,select_plot_buffer (all);
-----
"TRACE"
[cmd_plot_trace
,select_plot_buffer (trace);
-----
"GRATICULE"
[cmd_plot_graticule
,select_plot_buffer (grid);
-----
"MARKER(S)"
[cmd_plot_marker
,select_plot_buffer (markers);
-----
"TEXT"
[cmd_plot_text
,select_plot_buffer (annotation);
-----
"SELECT"
"QUADRANT"
" PLOT_SETUP_MENU
-----
"SELECT"
"PEN COLOR"
[cmd_ehl_pen
"PEN_MENU
-----
"PARAMETERS"
"AND DATA"
" PLOTPARAM_MENU
-----

```

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```

*EJECT*****
.PLOTPARAM_MENU
-----
"OPERATING" *sk_bracket_2
"PARAMETERS"
" COPY2_MENU
[cmd_op_params
,select_plot_param (op_params);
"SYSTEM"
"PARAMETERS"
" COPY2_MENU
[cmd_eyeten_params
,select_plot_param (eye_params);
-----
"LIST TRACE"
"VALUES"
[cmd_list_trace
,IF printer_connected THEN
, BEGIN
, abort_sweep;
, list_trace_values;
, restart_sweep;
, END;
-----

```

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```

*EJECT*****
.PLOT_SETUP_MENU
-----
"X X FULL" *sk_bracket_5
"X X PAGE"
[cmd_quadrant_full
,select_plot_quadrant (full_page);
-----
"X - LEFT"
"- - UPPER"
[cmd_quadrant_11
,select_plot_quadrant (upper_left);
-----
"X - LEFT"
"X - LOUER"
[cmd_quadrant_21
,select_plot_quadrant (lower_left);
-----
"- X RIGHT"
"- - UPPER"
[cmd_quadrant_12
,select_plot_quadrant (upper_right);
-----
"- - RIGHT"
"X - LOUER"
[cmd_quadrant_22
,select_plot_quadrant (lower_right);
-----

```

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```

#EJECT*****
.PEN_MENU
-----
"PEN"ask_bracket_8
" 1 "
[cmd_pen1
,select_pen(1);
-----
" 2 "
[cmd_pen2
,select_pen(2);
-----
" 3 "
[cmd_pen3
,select_pen(3);
-----
" 4 "
[cmd_pen4
,select_pen(4);
-----
" 5 "
[cmd_pen5
,select_pen(5);
-----
" 6 "
[cmd_pen6
,select_pen(6);
-----
" 7 "
[cmd_pen7
,select_pen(7);
-----
" 8 "
[cmd_pen8
,select_pen(8);
-----
    
```

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```

#EJECT*****
.COPY2_MENU
-----
"RESTORE"
"DISPLAY"
)cmd_directory_off
sk_bracket_2
half_vts"PRINT"
[cmd_print_params
,IF_printer_connected THEN
, output_parameters;
-----
"PLOT"
[cmd_plot_params
,dump_to_plotter;
-----
-----
"NEXT PAGE"
[cmd_next_op_param
,next_op_param;
-----
Skrk.work.l
    
```

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```

#EJECT*****
.MARKER_MENU
-----
"MARKER"ask_bracket_6
" 1 "
[cmd_narker_1
,select_narker(1);
-----
" 2 "
[cmd_narker_2
,select_narker(2);
-----
" 3 "
[cmd_narker_3
,select_narker(3);
-----
" 4 "
[cmd_narker_4
,select_narker(4);
-----
" 5 "
[cmd_narker_5
,select_narker(5);
-----
"ALL"
"OFF"
[cmd_narker_off
,select_narker(0);
-----
delta_chara" MODE"
"MENU"
"DELTA MARKER MENU"
[cmd_delta_narker
-----
"MORE"
"MARKER2_MENU"
]cmd_nkra
-----
    
```

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```

#EJECT*****
.DELTA_MARKER_MENU
-----
sk_bracket_6
half_vtsdelta_chara" REF = 1"
[cmd_ref_nkr1
,select_ref_narker( 1 );
-----
delta_chara" REF = 2"
[cmd_ref_nkr2
,select_ref_narker( 2 );
-----
delta_chara" REF = 3"
[cmd_ref_nkr3
,select_ref_narker( 3 );
-----
delta_chara" REF = 4"
[cmd_ref_nkr4
,select_ref_narker( 4 );
-----
delta_chara" REF = 5"
[cmd_ref_nkr5
,select_ref_narker( 5 );
-----
delta_chara" MODE"
"OFF"
[cmd_no_ref_nkr
,select_ref_narker( 0 );
-----
-----
    
```

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```

*EJECT*****
.MARKER2_MENU
-----
-----
-----
-----
-----
"MARKER to"*ek_bracket_2
"MARKER"
[cmd_nkr_to_min
,narker_to( nkr_to_min );
-----
"MARKER"
[cmd_nkr_to_max
,narker_to( nkr_to_max );
-----
Rayeten.work.L

```

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```

*EJECT*****
.SYSTEM_MENU
-----
-----
"TITLE"
[cmd_title
"TITLE_MENU
,select_active_function( active_title );
-----
"MP-IB"
"FUNCTIONS"
[cmd_hpib_info
"MP-IB_MENU
-----
"CR1"
"OFF"
[cmd_crt_off
,warn(command_not_implemented);
-----
-----
"SERVICE"
"FUNCTIONS"
[cmd_service_menu
"SERVICE_MENU
-----

```

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```

*EJECT*****
.TITLE_MENU
-----
-----
"SELECT"
"LETTER"
,enter_title_char( char_index );
-----
"SPACE"
,enter_title_char( space_index );
-----
"BACKSPACE"
,enter_title_char( backspace_index );
-----
-----
"DONE"
[cmd_title_done
,BEGIN
, select_active_off( active_title );
, previous_menu;
,END;
-----

```

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```

*EJECT*****
.NP-IB_MENU
-----
-----
"5510 NP-IB"*ek_bracket_2
"ADDRESS"
[cmd_5510_addr
,select_active_function( active_najor_hpib_addr );
-----
"ADDITIONAL"
"ADDRESSES"
"NP-IB_ADDRESS_MENU
-----
-----
"SYSTEM"*ek_bracket_2
"LOCAL"
[cmd_privib_local
,BEGIN
, highlight_on( cmd_privib_local, cmd_privib_renote );
, abort_sweep;
, clr_ren_priv_ib;
, urt_priv_ib_source( display_on, " " );
,END;
-----
"REMOTE"
[cmd_privib_renote
,BEGIN
, highlight_on( cmd_privib_local, cmd_privib_renote );
, abort_sweep;
,COMMENT
, set_ren_priv_ib;
,COMMENT
, urt_priv_ib_source( display_off, " " );
, reset_priv_ib_act_func;
, restart_sweep;
,END;
-----

```

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```

*EJECT*****
.NPIB_ADDRESS_MENU
-----
*****
"BS10 RIMOR" *sk_bracket_7
"ADDRESS"
[cmd_rimor_addr
,select_active_function( active_rimor_hpib_addr );
-----
"SOURCE"
[cmd_source_addr
,select_active_function( active_source_hpib_addr );
-----
"TEST SET"
[cmd_test_set_addr
,select_active_function( active_testset_hpib_addr );
-----
"PLOTTER"
[cmd_plotter_addr
,select_active_function( active_plotter_hpib_addr );
-----
"PRINTER"
[cmd_printer_addr
,select_active_function( active_printer_hpib_addr );
-----
"RUTO CMD"
[cmd_auto_cmd_addr
,select_active_function( active_ch_cmd_hpib_addr );
-----
"PASS-THRU"
[cmd_pass_thru_addr
,select_active_function( active_pass_thru_hpib_addr );
-----

```

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```

*EJECT*****
.SERVICE_MENU
-----
*****
sk_bracket_3
hel_vt=""PEEK"
[cmd_peek
,select_active_function( active_peek );
-----
"POKE"
[cmd_poke
,select_active_function( active_poke );
-----
"LOCATION"
[cmd_peek_poke_addr
,select_active_function( active_address );
-----
"IF GAIN"
"IF GAIN MENU"
[cmd_if_gain_menu
-----
"SOFTWARE"
"REVISION"
[cmd_revision
,select_active_function( active_revision );
-----
*****
"TEST MENU"
[cmd_test_menu
.BEGIN
. trap_15_type :=* service_trap;
. TRAP(15);
.END;
-----
#
Ocmdcase.uork.L
[cmd_illegal
, warn( invalid_command );
.
. The following commands MUST be contiguous!
. Do NOT insert commands in between (for the parser's sake)
.
[cmd_enter
, keypad_entry(e0);
[cmd_u1
, keypad_entry(e0);
[cmd_u2
, keypad_entry(e3);
[cmd_u3
, keypad_entry(e6);
[cmd_u4

```

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```

, keypad_entry(e9);
. END of contiguous command entries
-----
[cmd_rkrval
, marker_value_entry;
[cmd_up
, step_entry(step_up);
[cmd_down
, step_entry(step_down);
[cmd_entry_off
, select_active_function( active_off );
[cmd_save
, gen_save_menu(5);
[cmd_save_1
, save( 1 );
[cmd_save_2
, save( 2 );
[cmd_save_3
, save( 3 );
[cmd_save_4
, save( 4 );
[cmd_save_5
, save( 5 );
[cmd_recall
, gen_save_menu(6);
[cmd_recall_1
, recall( 1 );
[cmd_recall_2
, recall( 2 );
[cmd_recall_3
, recall( 3 );
[cmd_recall_4
, recall( 4 );
[cmd_recall_5
, recall( 5 );
[cmd_recall_last
, recall( 8 );
[cmd_tape_menu
, gen_menu(TAPE_MENU, 0);
[cmd_copy
, gen_menu(COPY_MENU, 0);
[cmd_dsc
, warn( command_not_implemented );
[cmd_quote
, select_active_function( active_off );
[cmd_label
, select_active_function( active_off );
[cmd_key_1
, process_softkey(1);
[cmd_key_2
, process_softkey(2);
[cmd_key_3
, process_softkey(3);
[cmd_key_4
, process_softkey(4);

```

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```

[cmd_key_5
, process_softkey(5);
[cmd_key_6
, process_softkey(6);
[cmd_key_7
, process_softkey(7);
[cmd_key_8
, process_softkey(8);
[cmd_ch1
, select_entry_ch(1);
[cmd_s11
, BEGIN & s11 &
. highlight_eff( cmd_z1, cmd_user4 );
. neu_parameter(s11);
.END; & s11 &
[cmd_s12
, BEGIN & s12 &
. highlight_eff( end_z1, end_user4 );
. neu_parameter(s12);
.END; & s12 &
[cmd_s21
, BEGIN & s21 &
. highlight_eff( end_z1, cmd_user4 );
. neu_parameter(s21);
.END; & s21 &
[cmd_s22
, BEGIN & s22 &
. highlight_eff( cmd_z1, cmd_user4 );
. neu_parameter(s22);
.END; & s22 &
[cmd_nag
, neu_format( fnt_log_nag );
[cmd_phase
, neu_format( fnt_phase );
[cmd_ch2
, select_entry_ch(2);
[cmd_delay
, neu_format( fnt_delay );
[cmd_polar
, neu_format( fnt_x_smith );
[cmd_param_menu
, gen_menu(PARAM_MENU, 0);
[cmd_format_menu
, gen_menu(FORMAT_MENU, 0);
[cmd_preset
, recall_preset_state;
[cmd_local
, gen_menu(NPIB_MENU, 1);
[cmd_scale
, select_active_function( active_scale );
[cmd_ref_value
, select_active_function( active_ref_value );
[cmd_start
, select_active_stimulus( active_start );
[cmd_stop
, select_active_stimulus( active_stop );

```

```

[end_ref_position
.select_active_function(active_ref_pos);
[cmd_auto_scale
.auto_scale;
[cmd_center
.select_active_stimulus(active_center);
[cmd_span
.select_active_stimulus(active_span);
[cmd_response_menu
[gen_menu(RESPONSE_MENU, 0);
[cmd_stimulus_menu
[gen_menu(STIMULUS_MENU, 0);
[cmd_cal_menu
[gen_menu(CAL_MENU, 0);
[cmd_display_menu
[gen_menu(DISPLAY_MENU, 0);
[cmd_marker_menu
.BEGIN
  .select_marker(active_marker);
  .gen_newofMARKER_MENU, 0);
,END;
[cmd_system_menu
[gen_menu(SYSTEM_MENU, 0);
[cmd_pror_menu
[previout_menu;
[cmd_measurement_restart
[measurement_restart;
[cmd_domain_menu
[gen_menu(DOMAIN_MENU, 0);
[cmd_abort_command
[abort_command := TRUE;
[cmd_input_data
[pub_ib_input_select( data_input );
[cmd_input_formatted
[pub_ib_input_select( formatted_input );
[cmd_input_rau1
[pub_ib_input_select( rau1_input );
[cmd_inout_rau2
[pub_ib_input_select( rau2_input );
[cmd_input_rau3
[pub_ib_input_select( rau3_input );
[cmd_input_rau4
[pub_ib_input_select( rau4_input );
[cmd_input_cal_coeff1
[pub_ib_input_select( cal_coeff1_input );
[cmd_input_cal_coeff2
[pub_ib_input_select( cal_coeff2_input );
[cmd_input_cal_coeff3
[pub_ib_input_select( cal_coeff3_input );
[cmd_input_cal_coeff4
[pub_ib_input_select( cal_coeff4_input );
[cmd_input_cal_coeff5
[pub_ib_input_select( cal_coeff5_input );
[cmd_input_cal_coeff6
[pub_ib_input_select( cal_coeff6_input );
[cmd_input_cal_coeff7

```

```

[pub_ib_input_select( cal_coeff7_input );
[cmd_input_cal_coeff8
[pub_ib_input_select( cal_coeff8_input );
[cmd_inpot_cal_coeff9
[pub_ib_input_select( cal_coeff9_input );
[cmd_input_eai_coeff10
[pub_ib_input_select( cal_coeff10_input );
[cmd_input_cal_coeff11
[pub_ib_input_select( cal_coeff11_input );
[cmd_input_cal_coeff12
[pub_ib_input_select( cal_coeff12_input );
[cmd_block_a
[pub_ib_input;
[cmd_output_formatted
[pub_ib_output_select( Formatted_output );
[cmd_output_active
[pub_ib_output_select( active_output );
[cmd_output_marker
[pub_ib_output_select( marker_output );
[cmd_output_status
[pub_ib_output_select( status_output );
[cmd_output_id
[pub_ib_output_select( id_output );
[cmd_output_data
[pub_ib_output_select( data_output );
[cmd_output_rau1
[pub_ib_output_select( rau1_output );
[cmd_output_rau2
[pub_ib_output_select( rau2_output );
[cmd_output_rau3
[pub_ib_output_select( rau3_output );
[cmd_output_rau4
[pub_ib_output_select( rau4_output );
[cmd_output_cal_coeff1
[pub_ib_output_select( cal_coeff1_output );
[cmd_output_cal_coeff2
[pub_ib_output_select( cal_coeff2_output );
[cmd_output_cal_coeff3
[pub_ib_output_select( cal_coeff3_output );
[cmd_output_cal_coeff4
[pub_ib_output_select( cal_coeff4_output );
[cmd_output_cal_coeff5
[pub_ib_output_select( cal_coeff5_output );
[cmd_output_cal_coeff6
[pub_ib_output_select( cal_coeff6_output );
[cmd_output_cal_coeff7
[pub_ib_output_select( cal_coeff7_output );
[cmd_output_cal_coeff8
[pub_ib_output_select( cal_coeff8_output );
[cmd_output_cal_coeff9
[pub_ib_output_select( cal_coeff9_output );
[cmd_output_cal_coeff10
[pub_ib_output_select( cal_coeff10_output );
[cmd_output_cal_coeff11
[pub_ib_output_select( cal_coeff11_output );
[cmd_output_cal_coeff12

```

```

[pub_ib_output_select( cal_coeff12_output );
[cmd_output_memory
[pub_ib_output_select( memory_output );
[cmd_output_error
[pub_ib_output_select( error_output );
[cmd_hpib_talk
[pub_ib_output;
[cmd_wrg_nask
[select_active_function( active_wrg_nask_primary );
[cmd_clear_status
[clear_status;
[cmd_xfer_binary
[pub_ib_format_select( output_binary);
[cmd_xfer_ascii
[pub_ib_format_select( output_ascii);
[cmd_xfer_ieee2
[pub_ib_format_select( output_ieee_double);
[cmd_xfer_ieee1
[pub_ib_format_select( output_ieee_single);
[cmd_keycode
[select_active_function( active_keycode );
[cmd_pass_source
[pass_thru_option( source);
[cmd_pass_testset
[pass_thru_option( test_set);
[cmd_pass_plotter
[pass_thru_option( plotter);
[cmd_pass_display
[pass_thru_option( user_display_graphic);
[cmd_output_plot
[pub_ib_output_select( plot_output);
[cmd_omitor
.BEGIN
  .trap_15_type := normal_trap_15;
  TRAP(15);
,END;

```

```

!JOB JLIBRARY.LIBR.K.P08510.UORK;PRI=C;OUTCLASS=1
!COMMENT CENFILE AND ASSEMBLY JOB FOR 8510 HCS0000 LIBRARY.
!COMMENT IT DIFFERS FROM LYNN INTELLEIGHT'S LIBRARY
!COMMENT BECAUSE OF HARDWARE MULTIPLIER AND REDUCE BCD TYPES (NO 6,7)
!COMMENT ALSO THE G MODE ADDRESS IS CHANGED
!COMMENT
!COMMENT ***** CHANGES *****
!COMMENT
!COMMENT
!COMMENT ALL OF TYPE 6,7 AND 8 REMOVED -- ALL BCD5,ECD, BCDL
!COMMENT REMOVED ABCD5,ABCD7,ABCDX,NC,NV46,NC,NV78,NC,NV82,NOIGIT7,MSFT8
!COMMENT ABCOS
!COMMENT
!COMMENT REPLACED LYNN'S BC1PLX -- BECAUSE OF HARDWARE MULT
!COMMENT
!COMMENT OARD INTEGER DATA TYPE INCLUDE
!COMMENT
!COMMENT ALSO CHANGED ARE HPLPT,MPY3 -- BOTH IN APLPT
!COMMENT AGAIN FOR THE CHANGED BECAUSE OF HARDWARE MULT
!COMMENT
!COMMENT ENTRY POINT 10R2G (IN DIV3)
!COMMENT CHANGED BECAUSE 8510 & MODE IS DIFFERENT FROM LYNN'S
!COMMENT THIS SHOULD BE THE ONLY G MODE ENTRY POINTS LEFT
!COMMENT
!COMMENT
!COMMENT USED WITH NO CHANGE RCASE,MSQRT
!COMMENT
!COMMENT
!BUILD AMATHFUN;DISC=31,32,1;REC=-1276,,V,ASCII;TEMP
!BUILD ATERRtmp;DISC=31,32,1;REC=-1278,,V,ASCII;TEMP
!BUILD ASTRtmp;DISC=31,32,1;REC=-1275,,V,ASCII;TEMP
!BUILD RCW9Xtp;DISC=31,32,1;REC=-1276,,V,ASCII;TEMP
!BUILD AKERMLT;DISC=31,32,1;REC=-1278,,V,ASCII;TEMP
!BUILD RFIPTmp;DISC=31,32,1;REC=-1276,,V,ASCII;TEMP
!BUILD RDISPLW;DISC=31,32,1;REC=-1276,,V,ASCII;TEMP
!BUILD RINTRPT;DISC=31,32,1;REC=-1274,,V,ASCII;TEMP
!FILE R6S0LLR=R6S0LLR.MSK.UPSOFT
!CONSK snathfun.uork ,AMATHFUN,$NULL,17
!CONSK stern.uork ,ATERRtmp,$NULL,17
!CONSK scnv9x.uork ,RCW9Xtp,$NULL,17
!CONSK skernel.uork ,AKERMLT,$NULL,17
!CONSK wifo.uork ,RFIPTmp,$NULL,17
!CONSK wdisplay.uork ,RDISPLW,$NULL,17
!CONSK wintprt.uork ,RINTRPT,$NULL,17
!COMMENT ***** compile section finished *****
!TELL LIBR.P08510; 1/2 R6SLIB UPDATE COMPLETE
!TELL JTB.P08510; 1/2 R6SLIB UPDATE COMPLETE
!FILE rtenp=RNEUPRSS;DISC=31,32,1
!FILE TREELIST=Rrtmp
!FILE TREELIST=$NULL
!RUN R6S0GK,HEK.UPSOFT;PARM=0
BRATHFUN
RCPX.uork
AFLT.uork

```


JLIBRARY.UORK.PD8510 THU, DEC 22, 1983, 10:42 AM PAGE 2

```

R2U90.uork
R0TV3.uork
R5QRT.uork
RCRSE.uork
R0ISPRRN.uork
RKEkELt
R0IFDtnp
R0ISPLAY
R0IR1P7s
R0STR1NG.uork
R0C0N9Ktp
R0RT.uork
R0TERNtnp
/E
!PURGE rlibrary.uork
!SAVE $DLDPSS, rlibrary.uork
!TELL LIBRN .PD8510; R6SL18 UPDATE COMPLETE
!TELL LAMI .PD8510; R6SL18 UPDATE COMPLETE
!TELL JTB .PD8510; R6SL18 UPDATE COMPLETE
!TELL WCC .PD8510; R6SL18 UPDATE COMPLETE
!EDJ

```

JLINK.UORK.PD8510 THU, DEC 22, 1983, 10:42 AM PAGE 1

```

!job link.librn.pd8510,uork:pri=C5;outclass=1
!ehoutine
!setjcu j6Error,0
!
!purge j68teng.uork
!continue
!purge ombnold
!continue
!copy ombnload,ombnoid,neu
!setjcu jcu,0
!message "WMLORD"
!continue
!link68k ombnload,imbload.uork,mbnload,45
!if jcu<0 then
!  setjcu j6Error,1
! endif
!continue
!protect ombnload.uork
!continue
!protect mbnload.uork
!
!continue
!purge objold
!continue
!copy obj,objold,neu
!continue
!setjcu jcu,0
!message "WMLM"
!continue
!link68k obj,lnain.uork,loadnap,45
!if jcu<0 then
!  setjcu j6Error,1
! endif
!continue
!protect obj
!continue
!protect loadnap
!
!if j6Error=0 then
!  message "===== link done ====="
!  tell librn.pd8510; ===== link done =====
!  tell ucc.pd8510; ===== link done =====
!  tell jtb.pd8510; ===== link done =====
!  tell lani.pd8510; ===== link done =====
!else
!  message "===== link failed ====="
!  tell librn.pd8510; ===== link failed =====
!  tell ucc.pd8510; ===== link failed =====
!  tell jtb.pd8510; ===== link failed =====
!  tell lani.pd8510; ===== link failed =====
!  run hpnail.hpnail.ey;libtg;etdin=hpnail2.uork.pd8510
!  showjcu
!  endif
!purge j68sort2

```

JLINK.UORK.PD8510 THU, DEC 22, 1983, 10:42 AM PAGE 2

```

!file cdeufile=loadnap
!file cdprfile=loadart.uork.pd8510
!continue
!ed
!continue
!iort
input loadsort
output j68sort2
key 13,6
end
!ed
!purge loadsort
!rename j68sort2,loadsort
!
!message "===== done ====="
!tell librn.pd8510; ===== link sort done =====
!tell ucc.pd8510; ===== link sort done =====
!tell jtb.pd8510; ===== link sort done =====
!tell lani.pd8510; ===== link sort done =====
!ehoutine
!continue
!edj

```

ULOPSRT.UORK.PD8510 THU, DEC 22, 1983, 10:42 AM PAGE 1

```

1,/\$DRTE\$/-1,d
/^ *$/;dd
1,$s/^ */
1,$s/.....[0-9A-F]{6,6}..$/n/g
g/^ */d
1,$s/^ */
u loadsort
"SORT
"
"INPUT loadsort
"OUTPUT loadsort
"KEY 13,6
"END
"
R

```

SLDRDSUM.WORK.PD8510 THU, DEC 22, 1983, 10:42 AM PAGE 1

```

$LIST OFF
$USLIMITS
$STANDARD_LEVEL 'HP3000'

PROGRAM loadmap_summary(input,output);

CONST
  ff = ' ';                                (ASCII form-feed)

VAR
  line : STRING[132];
  hex_line : STRING[10];
  done,break1,break2 : boolean;
  mark,number1,number2,number3,number4,number5,number6 : integer;
  number0 : integer;

BEGIN (loadmap_summary)
  reset(input, 'INPUT', 'SHARE0');
  rewrite(output, 'OUTPUT', 'NOCTL');

  number0 := 0;
  number1 := 0;
  number2 := 0;
  number3 := 0;
  number4 := 0;
  number5 := 0;
  number6 := 0;

  UNTIL NOT eof(input) DO
    BEGIN (while)
      break1 := false;
      break2 := false;

      readln(input,line);
      WHILE ( eoln(input) AND NOT eof(input) ) DO
        ( readln gobbles up empty lines )
        BEGIN (while)
          writeln(output);
          readln(input);
        END; (while)
      line := strtrim(line);
      IF ( (strlen(line) > 8) AND
          (str(line,1,1)=' ') AND
          (str(line,2,1)=' ') AND
          (str(line,7,1)=' ') AND
          ( (str(line,3,1)='D') OR
            (str(line,3,1)='I') OR
            (str(line,3,1)='F') ) )
          ) THEN
        BEGIN (if)
          writeln(output,line);
          write(output, ' ');
          strdelete(line,1,7);
        END;
    END;
  END. (loadmap_summary)

```

SLDRDSUM.WORK.PD8510 THU, DEC 22, 1983, 10:42 AM PAGE 2

```

  line := strtrim(line);                                (1st number)
  mark := strpos(line, ' ');
  hex_line := strtrim(strtrim( str(line,1,mark-1) ));
  number1 := hex(hex_line);
  strdelete(line,1,mark);

  IF (number1 <> number2) THEN
    break1 := true;

  line := strtrim(line);                                (2nd number)
  mark := strpos(line, ' ');
  hex_line := strtrim(strtrim( str(line,1,mark-1) ));
  number2 := hex(hex_line);
  write(output, (number2-number1):10 );
  IF break1 THEN
    write(output, '***new*** ');
  ELSE
    write(output, ' ');
  strdelete(line,1,mark);

  line := strtrim(line);                                (3rd number)
  mark := strpos(line, ' ');
  hex_line := strtrim(strtrim( str(line,1,mark-1) ));
  number3 := hex(hex_line);
  strdelete(line,1,mark);

  IF (number3 <> number4) THEN
    break2 := true;

  line := strtrim(line);                                (4th number)
  mark := strpos(line, ' ');
  hex_line := strtrim(strtrim( str(line,1,mark-1) ));
  number4 := hex(hex_line);
  write(output, (number4-number3):10 );
  IF break2 THEN
    write(output, '***new*** ');
  ELSE
    write(output, ' ');
  strdelete(line,1,mark);

  number0 := number5;
  line := strtrim(line);                                (5th number)
  mark := strpos(line, ' ');
  hex_line := strtrim(strtrim( str(line,1,mark-1) ));
  number5 := hex(hex_line);
  strdelete(line,1,mark);

  hex_line := strtrim(strtrim( line ));                (6th number)
  number6 := hex(hex_line);
  write(output, (number6-number5):10 );
  IF (number0 <> number6) THEN
    write(output, '***new***');

  writeln(output);
  END (if)
  ELSE IF ( (strlen(line) > 7) AND

```

SLDRDSUM.WORK.PD8510 THU, DEC 22, 1983, 10:42 AM PAGE 3

```

      (str(line,2,6) = 'SDATES')
    } THEN
  BEGIN (else if)
    REPEAT
      readln(input,line);
      UNTIL ( (strlen(line) > 7) AND
              (str(line,2,6) = 'KSPNRM')
            );
    writeln(output,line);
  END (else if)
  ELSE
    writeln(output,line);
  END; (while)
END. (loadmap_summary)

```

FLURPLUS.WORK.PD8510 THU, DEC 22, 1983, 10:42 AM PAGE 1

EXTERNAL INTEGER TABLE priv_ib_lun_table.L;

```

M6&NLP,"lunplus"
BEGIN
#FILE edguser.work;          & for user display address constant &
COMMENT This table contains the private hpiib addresses by logical
unit, and several additional iteno that pertain to the entire
instrument, not to any saw/recall or instrument preset state.
GLOBAL INTEGER TABLE priv_ib_lun_table :=      & indexed by priv_ib lun &
& 0 not used      & 31,          & declared in CPRIVIB, &
& 1 source        & 19,
& 2 test_set     & 20,
& 3 plotter      & 5,
& 4 printer      & 1,
& 5 priv_ib_pass & 31,
& 6 source_2     & 19,
& 7 test_set_2  & 20,
& 8 io_source    & 31,
& 9 io_source_2 & 31,
& 10 user_device_1 & 31,
& 11 user_device_2 & 31,
& 12 - 15 fill   & 31, 31, 31, 31,
& all actual private hpiib addresses must have lun'e <= 15 &
& 16 major address & 16,
& 17 minor address & 24,
& 18 - 31 fill   & 31,31,31,31,31,31,31,31,31,31,31,31,31,
& 31 user display & user_display_address;
& MUST be 32 words (64 bytes) long -- one bubble block &
ENDS

```

```

& page 0 code begins here -- 000000/FE0000 to 007FFF/FE7FFF &
& ( 16-bit addressable ) &
main.work,
library.work,
reactive.work,
reactv0.work,
reactv2.work,          & has long declarations -- EXTERNAL.L &
rehtable.work,
rstimul1.work,
rcontvar.work,
rmbn.work,
rxtaco.work,
rpxe.work,
rformat.work,
rdomain.work,        & has long declarations -- EXTERNAL.L &
rretrace.work,      & has long declarations -- EXTERNAL.L &
rmark0.work, & MUST BE LAST ITEM IN PAGE 0 &
& page 1 code begins here -- 008000/FE8000 to 00FFFF/FEFFFF &
& ( requires long address ) ( runs up to stack ) &
rdatap.work,
riolib.work,          & topnisc, wart, topkbd, botkbd, rpg, bot &
routp1.work,
rends.work,
rntrol.work,
rparser.work,
rscreen.work,
rscreen2.work,
rpubib.work,
rparmtbl.work,
routib.work,
rtrace2.work,
rgratic.work,
rbreak.work,
ryadc.work,
rcompute.work,
rcorrect.work,
rdtngn.work,
rcal.work,
rcal0.work,
rpf.work,
rtestest.work,
rtine.work,
rcouple.work,
rdguser.work,
rannot.work,
rmodc.work,
rarray.work,
rcircle.work,
rrecall.work,
ratds.work,
rrespons.work,
rconnand.work,
rifgain.work,
rparan.work,
rdelay.work,

```

```

rmark1.work,          & MUST BE LAST ITEM IN PAGE 1 &
& page 3 code begins here -- 018000/FF8000 to 01FFFF/FFFF &
& ( 16-bit addressable ) ( runs into RAN -- global data ) &
rtngpr.work,
rmnngn.work,
rmbngn.work,
rmenu.work,
rprivib.work,
rstimul2.work,
rstimul3.work,
ratil.work,
rfft.work,
racttbl.work,
rtrigtbl.work,
raverage.work,        & has long declarations -- EXTERNAL.L &
rftsnath.work,      & has long declarations -- EXTERNAL.L &
rmarker.work,        & has long declarations -- EXTERNAL.L &
rmark3.work, & MUST BE LAST ITEM IN PAGE 3 &
& d.g. page begins here --- 108000/FF8000 to 120000/FF20000 &
& BEWARE of modules here using fchdata, fchdata2, or fchpfr. &
& Reading is o.k., but writing is prohibited from d.g. &
rtitle.work,
rysten.work,
rmarks.work,
rplet.work,
rdseptbl.work,
rtrace.work,
rmark0g.work, &--- Nothing before this should exceed 1109800 &
ralphas.work, & &
ralabel.work, & &
ratablea.work, & &
rmathtbl.work, & &
rskkey.work, & } These must all be grouped identically with &
rskpos.work, & } inbload. &
rkeys.work, & &
rbitree.work, & &
rcpttbl.work, & &
rdgtop.work, & &
rchdata.work, & must be MOLORD below &
rlunplus.work, & must be MOLORD below &
rmarknen.work, & &
rsteck.work, & --/ &
/E
ROR=100H RAN=FFFF800H; & system 0 to 100, I/D FFF800 to FFFFF &
datap: RAN=00003000H; & bottom of page 1 (needs long address) &
TPMCR: RAN=FFFF8000H; & page 3 &
title: RAN=FFFF0000H; & dg (long addr) &
narkd: RAN=FFFF9800H;
alpha: MOLORD;
alabe: MOLORD;
atabl: MOLORD;
nath: MOLORD;
skkey: MOLORD;
skpos: MOLORD;
keys: MOLORD;
ibtre: MOLORD;

```

```

cp1ib: MOLORD;
chdat: MOLORD;
lunpl: MOLORD;
narkn: RAN=FFF20000H; & just RAR reservation. display address &
stack: RAN=FFFF8000H;

```

SNAIK.UORK.PD5510 THU, DEC 22, 1983, 10:43 AM PAGE 1

```

PAGEKL,"main"
BEGIN

GLOBAL INTEGER TABLE sup_gn := Z800; &non is Z800 JTB DEBUG;

%FILE finit.uork;
%FILE cidg.uork;
%FILE fintrpt.uork;
%FILE fkernel.uork;
%FILE fkernel2.uork;
%FILE fkernel4.uork;
%FILE fparser.uork;
%FILE crins.uork;
%FILE ffifo.uork;
%FILE fdatp.uork;
%FILE fchtable.uork; & for nax_ch &
%FILE fcontvar.uork;
%FILE fcontrol.uork;
%FILE fpubib.uork;
%FILE foutio.uork;
%FILE fnarker.uork;
%FILE fnenng.uork;
%FILE fnmng.uork;
%FILE cmessage.uork;
%FILE farray.uork;
%FILE fprivib2.uork;
%FILE fconnand.uork;
%FILE factive2.uork;
%FILE fchtab3.uork;
%FILE frecall.uork; & for recall_type &

PROCEDURE botton_box; EXTERNAL L;
PROCEDURE top_key; EXTERNAL L;
PROCEDURE uart_process; EXTERNAL L;
PROCEDURE keyboard; EXTERNAL L;
PROCEDURE rpg; EXTERNAL L;
PROCEDURE retrace; EXTERNAL L;

ASSEMBLE( DRI.U *M0700,SR ); & Disable interrupts. &

recall_type := power_on_recall;
init_screen; & init_screen calls init_display &
init_ch_table;
init_save_recall; & loads DG RAM data from bubble &
irint;
iren( refresh_vectr); & enable memory refresh interrupts &
& monitor set refresh vector TRAP 1&

COMMENT
*** WARNING ***
The following initialization routines should not do any
more that initialize own and global variables. They should
not, repeat, not do anything to cause any I/O or interrupts.
Such initialization should be postponed and performed during
the initialization of a process.

```

SNAIK.UORK.PD5510 THU, DEC 22, 1983, 10:43 AM PAGE 3

ENDS

SNAIK.UORK.PD5510 THU, DEC 22, 1983, 10:43 AM PAGE 2

```

init_kernel;

signal_init( entry_string_ready, 0 );
resource_init( entry_string );
resource_init( active_function_rin );
signal_init( aborted, 0 );
resource_init( group_ready_rin );
resource_init( memory_src ); & memory allocation resource &
resource_init( trace_marks );
init_control_variables; & control_and_processing_variables &

init_message;
init_array_update_fifo;
init_keyboard_fifo;
init_token_fifo;
init_sup_brk_fifo;
init_public_ib_fifo;
init_top_niac;
init_sup_brk_fifo;
init_priv_ib;
init_retrace;
init_trig;
init_active;
init_gratic;
reset_memory; & initialize memory allocation &

ASSEMBLE( NNDI.U *M8FF,SR ); & Enable interrupts. &

run( create( RORS(parser ), Z100, parser_id ) );
run( create( RORS(botton_box ), Z100, botton_id ) );
run( create( RORS(rpg ), Z80, rpg_id ) );
run( create( RORS(keyboard ), Z100, keyboard_id ) );
run( create( RORS(top_key ), Z80, top_key_id ) );
run( create( RORS(uart_process ), Z80, uart_id ) );
run( create( RORS(priv_ib_src ), Z130, priv_ib_src_id ) );
run( create( RORS(retrace ), Z80, retrace_id ) );
run( create( RORS(array_update ), Z200, array_update_id ) );
run( create( RORS(control ), Z300, control_id ) );
run( create( RORS(data_proc_ch1 ), Z100, ch1_id ) );
run( create( RORS(data_proc_ch2 ), Z100, ch2_id ) );
run( create( RORS(npib_listener ), Z100, pub_ib_in_id ) );
run( create( RORS(npib_talker ), Z100, pub_ib_out_id ) );
run( create( RORS(connand ), Z200, connand_id ) );

idle:
IF conditional_acquire( trace_marks ) THEN
BEGIN & if &
part1el_update_marks;
release( trace_marks );
END; & if &
preempt; & this preempt is necessary to schedule the data &
& processing in order to speed up and simplify &
& the sending of the raw_ready signal by the &
& yacc.
GO TO idle;

```

SNAIK.UORK.PD5510 THU, DEC 22, 1983, 10:43 AM PAGE 1

PAGEKL,P,"mark0"
BEGIN

COMMENT This is to mark the end of page 0 program code. ;

GLOBAL LABEL mark0;

mark0:

ENDS

```

3MARK1.UORX.PD8510      THU, DEC 22, 1983, 10:43 AM    PAGE 1

MARK1,P,"mark1"
BEGIN
COMMENT This is to mark the end of page 1 program code. ;
GLOBAL LABEL mark1;
mark1:
END$
    
```

```

3MARK3.UORX.PD8510      THU, DEC 22, 1983, 10:43 AM    PAGE 1

MARK3,P,"mark3"
BEGIN
COMMENT This is to mark the end of page 3 program code. ;
GLOBAL LABEL mark3;
mark3:
END$
    
```

```

SYMARKG.UORX.PD8510      THU, DEC 22, 1983, 10:43 AM    PAGE 1

MARKG,P,"markdg"
BEGIN
COMMENT This is to mark the date of dg ran storage. ;
GLOBAL LABEL mark_dg_base;
mark_dg_base:
END$
    
```

```

FMARKER.UORX.PD8510      THU, DEC 22, 1983, 10:43 AM    PAGE 1

$FILE fmarker2.uork;
PROCEDURE assign_ref_marker( mkr );
    VALUE mkr;
    INTEGER mkr;
    EXTERNAL L;
INTEGER PROCEDURE marker_point( mkr, ch );
    VALUE mkr, ch;
    INTEGER mkr, ch;
    EXTERNAL L;
USER3 PROCEDURE ch_marker_value( mkr, ch );
    VALUE mkr, ch;
    EXTERNAL L;
USER3 PROCEDURE marker_value( mkr );
    VALUE mkr;
    EXTERNAL L;
USER3 PROCEDURE ch_mkr_value(ch);
    VALUE ch;
    INTEGER ch;
    EXTERNAL L;
USER3 PROCEDURE mkr_value;
    EXTERNAL L;
QUAD PROCEDURE mkr_stimulus_at_pt( mkr );
    VALUE mkr;
    INTEGER mkr;
    EXTERNAL L;
QUAD PROCEDURE mkr_stimulus value;
    EXTERNAL L;
PROCEDURE put_marker( mkr );
    VALUE mkr;
    EXTERNAL L;
PROCEDURE partial_update_marks;
    EXTERNAL L;
SUBROUTINE update_marks;
    EXTERNAL L;
    
```

SHARKER.UORK.PD8510 THU, DEC 22, 1983, 10:43 AM PAGE 1

```

M88KL.P,"marker"
BEGIN

%FILE fannot.work;           & for annotate_nkr_value &
%FILE cnkr.uork;
%FILE factive.uork;
%FILE factive2.uork;
%FILE facttbl.uork;
%FILE cchtable.uork;
%FILE fchtable.uork;
%FILE fchtab2.uork;
%FILE fchdata.uork;
%FILE fctmuli.uork;
%FILE edisplay.uork;
%FILE fdisplay.uork;
%FILE cscreen.uork;
%FILE ctrace.uork;
%FILE fmenu.uork;
%FILE crims.uork;
%FILE fkernel.uork;
%FILE fnarks.uork;
%FILE fcommand.uork;      & for command_token &
%FILE fcommand.tdr_monan & & for tdr_monan &
%FILE fdisplay.uork;      & for wrt_disp_byte &

```

```

TYPELENGTH USER3 : 6;
INTEGER CONSTANT max_nmarker := 5;
INTEGER CONSTANT coord_mask := X0FFF;

GLOBAL INTEGER active_nmarker;
INTEGER ref_nmarker;

INTEGER TABLE cnd_nkr :=
  cnd_nmarker_off,
  cnd_nmarker_1,
  cnd_nmarker_2,
  cnd_nmarker_3,
  cnd_nmarker_4,
  cnd_nmarker_5;

INTEGER TABLE cnd_ref_nkr :=
  cnd_no_ref_nkr,
  cnd_ref_nkr1,
  cnd_ref_nkr2,
  cnd_ref_nkr3,
  cnd_ref_nkr4,
  cnd_ref_nkr5;

ALPHA TABLE nkr_ref_off :=
  " ",
  " 1 ",
  " 2 ";

```

SHARKER.UORK.PO5510 THU, DEC 22, 1983, 10:43 AM PAGE 2

```

" 3 ";
" 4 ";
" 5 ";

ALPHA TABLE nkr_ref_on :=
  " ",
  delta_char" REF = 1 ";
  delta_char" REF = 2 ";
  delta_char" REF = 3 ";
  delta_char" REF = 4 ";
  delta_char" REF = 5 ";

BYTE TABLE nkr_ref_suffix :=
  " ", & 0 no ref marker &
  blink_on "-" "1, blink_off, & 4 ref marker 1 &
  blink_on "-" "2, blink_off, & 8 ref marker 2 &
  blink_on "-" "3, blink_off, & 12 ref marker 3 &
  blink_on "-" "4, blink_off, & 16 ref marker 4 &
  blink_on "-" "5, blink_off; & 20 ref marker 5 &

INTEGER TABLE active_nkr :=
  0, & unused &
  active_nmarker1,
  active_nmarker2,
  active_nmarker3,
  active_nmarker4,
  active_nmarker5;

INTEGER TABLE ch_nmarker :=
  0, & unused &
  ch_nmarker1,
  ch_nmarker2,
  ch_nmarker3,
  ch_nmarker4,
  ch_nmarker5,
  ch_gate_start,
  ch_gate_center,
  ch_gate_stop;

INTEGER TABLE nkr_position :=
  nkr11_position,
  nkr21_position,
  nkr12_position,
  nkr22_position,
  nkr13_position,
  nkr23_position,
  nkr14_position,
  nkr24_position,
  nkr15_position,
  nkr25_position,
  nkr16_position, & gate start &
  nkr26_position, & gate center &
  nkr17_position,
  nkr27_position,
  nkr18_position, & gate stop &
  nkr28_position;

INTEGER TABLE nkr_display :=
  nkr11_display,

```

SHARKER.UORK.PD8510 THU, DEC 22, 1983, 10:43 AM PAGE 3

```

nkr21_display,
nkr12_display,
nkr22_display,
nkr13_display,
nkr23_display,
nkr14_display,
nkr24_display,
nkr15_display,
nkr25_display,
nkr16_display, & gate start &
nkr26_display,
nkr17_display, & gate center &
nkr27_display,
nkr18_display, & gate stop &
nkr28_display;

```

SHARKER.UORK.PD8510 THU, DEC 22, 1983, 10:43 AM PAGE 4

```

REJECT;
COMMENT ***** marker on if not *****
*****
*****
*****
;
SUBROUTINE marker_on_if_not;
BEGIN & marker_on_if_not &
  IF (marker_state AND X003E) = 0 THEN & no markers were on &
  BEGIN & if & & keep same as select_nmarker sequence &
    highlight_key( cnd_nkr[active_nmarker],
      cnd_nmarker_1,
      end_nmarker_off
    );
    marker_state := SBII( marker_state, active_nmarker );
    IF ref_nmarker <> 0 THEN & display reference nmarker too &
      marker_state := SBII( marker_state, ref_nmarker );
  END; & if &
END; & marker_on_if_not &

```

SMARKER.UORK.P08510 THU, DEC 22, 1983, 10:43 AM PAGE 5

```

REJECT;
COMMENT                                select_marker
*****
*
*
*****
;
PROCEDURE select_marker( nkr );
VALUE nkr;
INTEGER nkr;
BEGIN & select_marker &
  highlight_key( cnd_nkr[nkr], end_nkr_1, end_nkr_off );
  IF nkr = 0 THEN
    BEGIN & if &
      marker_state := marker_state AND ZFFC1; & turn off markers &
      IF ( (active_function >= active_markers) AND
          (active_function <= active_markers5)
        ) THEN
        Z turn off active function annotations &
        select_active_function( active_off );
      END & if &
    ELSE & marker <> 0 &
      BEGIN & else &
        & also in marker_on_if_not &
        active_marker := nkr;
        marker_state := SBII( marker_state, nkr );
        IF ref_nkr <> 0 THEN & display reference marker too &
          marker_state := SBII( marker_state, ref_nkr );
          select_active_function( active_nkr[nkr] );
        END; & else &
      END; & select_marker &
END;

```

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```

REJECT;
COMMENT                                select_ref_marker
*****
*
*
*****
;
PROCEDURE select_ref_marker( nkr );
VALUE nkr;
INTEGER nkr;
BEGIN & select_ref_marker &
  INTEGER i;
  ALPHA active_label;
  BYTE POINTER active_array = active_label;
  BYTE POINTER ref_label;
  IF ref_nkr <> 0 THEN & erase delta_pbar from old ref nkr &
    change_softhey( nkr_ref_off[ref_nkr],
                  cnd_nkr[ref_nkr];
                  IF ref_nkr=1 THEN 2 ELSE 1
                );
  IF nkr <> 0 THEN & add delta_char to new ref nkr &
    change_softhey( nkr_ref_on[nkr],
                  cnd_nkr[nkr],
                  IF nkr=1 THEN 2 ELSE 1
                );
  & add "-N" suffix to the active function annotation &
  STPNTR( ref_label, RORS( nkr_ref_suffix( RLEFT(nkr,2) ) ) );
  FOR i := active_markers1 UNTIL active_markers5 DO
    BEGIN & for &
      active_label := active_function_label[i];
      FOR j := 0 UNTIL 3 DO
        wrt_disp_byte( RORS(active_array[j+9]), ref_label[j] );
      END; & for &
    ref_nkr := nkr;
  highlight_key( cnd_ref_idr[nkr], cnd_ref_nkr1, end_no_ref_nkr );
  IF nkr = 0 THEN & turn off delta marker node &
    select_active_function( active_previous ) & new status &
  ELSE IF (marker_state AND B003E) = 0 THEN & no marker is on &
    select_marker( nkr )
  ELSE
    BEGIN & else &
      select_active_function( active_nkr[active_marker] );
      marker_state := SBII( marker_state, nkr );
    END; & else &
  previous_menu;
END; & select_ref_marker &

```

SMARKER.UORK.P08510 THU, DEC 22, 1983, 10:43 AM PAGE 7

```

REJECT;
COMMENT                                marker_point
*****
*
* The point number of the marker on the specified channel.
* 0 to number of points (not 0 to 800).
*
*****
;
INTEGER PROCEDURE marker_point( nkr, ch );
VALUE nkr, ch;
INTEGER nkr, ch;
BEGIN & marker_point &
  INTEGER point;
  i := 1;
  & get point -- 0 to 800 &
  point := point_at_ch_stimulus( ch_quad(ch_marker[nkr],ch), ch );
  i := BRIGHT( step_size, 1 ); & divide by 2 &
  point := point + i; & round, not truncate &
  UNILE i > 0 DO
    BEGIN & while &
      point := BRIGHT( point, 1 );
      i := BRIGHT(i,1); & divide by 2 &
    END; & while &
    & faster way to do point := point_at_stimulus/step_size &
    & since step_size is always a power of two. &
  marker_point := point;
END; & marker_point &

```

SMARKER.UORK.P08510 THU, DEC 22, 1983, 10:43 AM PAGE 8

```

REJECT;
COMMENT                                ch_marker_value
*****
*
* value of the specified marker on the specified channel.
*
*****
;
USER3 PROCEDURE ch_marker_value( nkr, ch );
VALUE nkr, ch;
INTEGER nkr, ch;
BEGIN & ch_marker_value &
  INTEGER index;
  USER3 POINTER data_ptr;
  & index into formatted data array &
  & pointer to formatted data array &
  index := marker_point( nkr, ch );
  STPNTR( data_ptr, ch_double(ch_base, ch) );
  COMMENT the compiler does not properly index USER3 pointers yet
  ch_marker_value := data_ptr[index]; & DEBUG &
  STPNTR( data_ptr, RORS(data_ptr) + B^index ); & DEBUG &
  ch_marker_value := data_ptr; & DEBUG &
END; & ch_marker_value &

```

SHARKER.WORK.PDBS10 THU, DEC 22, 1983, 10:43 AM PAGE 9

```

WEJECT;
COMMENT ***** nkr_value *****
*
* value of the specified marker for the current_entry_channel
*
;
USER3 PROCEDURE marker_value( nkr );
VALUE nkr;
INTEGER nkr; ENTRY;
BEGIN & nkr_value &
marker_value := ch.marker_value( nkr, current_entry_ch );
END; & nkr_value &
    
```

SHARKER.WORK.PDBS10 THU, DEC 22, 1983, 10:43 AM PAGE 10

```

WEJECT;
COMMENT ***** ch_nkr_value *****
*
* value of the active marker for the specified channel.
*
;
USER3 PROCEDURE ch_nkr_value(ch);
VRLUE ch;
INTEGER ch; ENTRY;
BEGIN & ch_nkr_value &
USER3 nkr_value,
ref_nkr_value;

marker_on_if_not;
nkr_value := th.marker_value( active_marker, ch );

IF ref_nkr_value <> 0 THEN
BEGIN & if &
ref_nkr_value := ch.marker_value( ref_nkr_value, ch );
ASSEMBLE( NOVEN.L nkr_value, R0-R1 ;
SURP R1 ;
NOVEN.L ref_nkr_value, R2-R3 ;
SURP R3 ;
JSRX SUBE ;
SURP R1 ;
NOVEN.L B0-R1, nkr_value ;
END; & if &
ch_nkr_value := nkr_value;
END; & ch_nkr_value &
    
```

SHARKER.WORK.PDBS10 THU, DEC 22, 1983, 10:43 AM PAGE 11

```

WEJECT;
COMMENT ***** nkr_value *****
*
* value of the active marker for the current_entry_ch.
*
;
USER3 PROCEDURE nkr_value;
BEGIN & nkr_value &
nkr_value := ch_nkr_value( current_entry_ch );
END; & nkr_value &
    
```

SHARKER.WORK.PDBS10 THU, DEC 22, 1983, 10:43 AM PAGE 12

```

WEJECT;
COMMENT ***** nkr_stimulus_at_pt *****
*
* Returns stimulus value for the point nearest the marker.
*
;
QUAD PROCEDURE nkr_stimulus_at_pt( nkr );
VRLUE nkr;
INTEGER nkr; ENTRY;
BEGIN & nkr_stimulus_at_pt &
INTEGER i,
point;

point := marker_point( nkr, current_entry_ch );
i := step_size;
UNILE ( i := RIGHT(i,1) ) <> 0 DO
point := LEFT(point,1); & multiply by step_size &
nkr_stimulus_at_pt := entry_stimulus_at_point( point );
END; & nkr_stimulus_at_pt &
    
```


SMARKEN.WORK.P08510 THU, DEC 22, 1983, 10:43 AM PAGE 17

```

REJECT:
COMMENT:          init markers
*****
*****
*****
PROCEDURE init_markers;          ENTRY:
BEGIN & init_markers &
  INTEGER nkr;

  ref_marker := 0;
  highlight_off( cnd_delta_marker, cnd_delta_marker );
  active_marker := 1;
  FDR nkr := 1 UNTIL 5 00
    ehange_softkey( nkr_ref_off[ nkr ],
                   end_nkr[ nkr ],
                   IF nkr=1 THEN 2 ELSE 1
                 );
  select_marker( 0 );
END; & init_markers &

RFILE fkr.work;
END$

```

FMARKER2.WORK.P08510 THU, DEC 22, 1983, 10:43 AM PAGE 1

```

EXTERNAL INTEGER active_marker;
PROCEDURE select_marker( nkr );
  VALUE nkr;
  INTEGER nkr;
  EXTERNAL L;

```

SMARKMEM.WORK.P08510 THU, DEC 22, 1983, 10:43 AM PAGE 1

```

EXTERNAL LABEL mark0;
EXTERNAL LABEL mark1.L;
EXTERNAL LABEL mark3;
EXTERNAL LABEL mentop.L;
EXTERNAL LABEL mark_atack.L;
EXTERNAL INTEGER menbotton.L;
EXTERNAL LABEL mark_dg_base.L;
EXTERNAL LABEL mark_dg_top.L;

```

SMARKMEM.WORK.P08510 THU, DEC 22, 1983, 10:43 AM PAGE 1

```

RBSKL,P,"markmem"
BEGIN
RFILE cstds2.work; & for cal_kit_array_size &
& DEBUG &
& DEBUG &
COMMENT This is to mark the space for data array allocation. ;
GLOBAL LABEL mentop; & smallest available address &
GLOBAL INTEGER menbotton; & largest available address &
GLOBAL DOUBLE ARRAY sine_cos[0:1024]; & sine cosine math tables &
GLOBAL BYTE ARRAY cal_kit_array[0:cal_kit_array_size-1]; & DEBUG &
mentop;
END$

```


SPARKS.WORK.P08510 THU, DEC 22, 1983, 10:44 AM PAGE 4

```

NEJECT;
COMMENT                                put_update_mark
*****
* place trace update marker on the screen during slow sweeps.
*****
PROCEDURE put_update_mark;              ENTRY;
BEGIN & put_update_mark &
  INTEGER ch;
  paran;
  domain;
  point_nubr;
  dg_x;
  dg_y;
  dg_addr;
  DOUBLE first_point;
  INTEGER POINTER trace_ptr;
  DOUBLE POINTER double_ptr;

  FOR ch := 1 TO max_ch DO
    BEGIN & for &
      dg_addr := update_mark_position[ch-1];
      IF ( ( ch_integer( ch_state, ch ) = d_on ) RND
          ( ( ch_real( ch_sweep_time, ch ) >= 0.5 ) OR
            ( sweep_mode = stepped )
          )
        ) THEN
        BEGIN & if &
          STPHTR( double_ptr, ch_dp_ptr[ch] );
          first_point := ch_double( ch_d_base, ch );
          & trace_ptr is the next point to be entered &
          STPHTR( trace_ptr,
                (double_ptr[dp_trace_ptr] RND ZFFF07FFE)
                );
          dg_x := (trace_ptr[-2] RND coord_nask) - X0010;
          dg_y := (trace_ptr[-1] RND coord_nask) - X0070;
          dg_addr := nove2(dg_addr, dg_x, dg_y);
          dg_addr := printch(dg_addr, update_mark);
        END; & if &
        & will turn off the update mark if the sweep is fast &
        dg_addr := jnp( dg_addr,
                      update_mark_display[ch-1] + update_mark_size
                      );
      END; & for &

      dg_addr := update_raw_position;
      ch := current_acquisition_ch;
      paran := current_acquisition_paran;
      domain := ch_integer(ch_domain, ch);
      IF ( ( ch_integer(ch_correction_mode, ch) = correct_on ) RND
          ( ch_integer(ch_correction_type, ch) = two_port )
          )
        OR
        ( ch_integer(ch_gating, ch) = gate_on )
      OR
    
```

SPARKS.WORK.P08510 THU, DEC 22, 1983, 10:44 AM PAGE 5

```

      (domain = tdr_domain ) OR
      (domain = time_domain )
    )
    ( ( ch_real( ch_sweep_time, ch ) >= 0.5 ) OR
      ( sweep_mode = stepped )
    )
  ) THEN
  BEGIN & if &
    point_nubr := (raw_put[paran] - raw_base[paran])/user3_size;
    dg_x := agrat + point_nubr*step_size*(max_grat/800);
    dg_addr := nove2(dg_addr, dg_x, ygrat);
    dg_addr := plot(dg_addr, dg_x, ygrat, dotted_blank, normal);
  END & if &
  ELSE
    dg_addr := jnp( dg_addr,
                  update_raw_display + update_raw_size
                  );
  END; & put_update_mark &
ENOT

```

FRATKFUN.WORK.P08510 THU, DEC 22, 1983, 10:44 AM PAGE 1

```

EXTERNAL REAL
TwoPi,
Pi,
Pi2,
Pi4,
Pi8,
Sqrt2,
speed_of_light_air,
speed_of_light;

```

SRRTNFUN.WORK.P08510 THU, DEC 22, 1983, 10:44 AM PAGE 1

```

NSKL,P,"mathfun" BEGIN
USE REGISTER 0-G,8-11; & because of use in td_window
RFILE npytable.work;
REAL CONSTRT
S02P1:=240413002,S02H1:=XG09E6FF;
& value (.5 to 1) * 2**23 plus exponent
GLOBAL REAL CONSTRT TwoPi:=X6487E003,Pi:=X6487E002,Pi2:=X6487E001,
Pi4:=X6487E000,Pi8:=X6487E0FF,Sort2:=X5R827R01,
deg_to_radians := 1.745329258-2,
speed_of_light_air := 2.9969798, & barr paper R294&
speed_of_light := 2.99792588;
REAL PROCEDURE SB1(X); VALUE X; REAL X; EXTERNAL;
REAL PROCEDURE COS(X); VALUE X; REAL X; FORWARD;

```

```

WEJECT:
REAL PROCEDURE TEN(I); VALUE I; INTEGER I; ENTRY:
BEGIN REAL TABLE PURIO:=10,105,102,10;
INTEGER TABLE EXPH:=10,5,2,1;
REAL POINTER PTR=REGISTER 9;
INTEGER POINTER PTI=REGISTER 10; REAL X=REGISTER 5;
INTEGER X=REGISTER 6;
X:=ABS(I);
STPNTR(PTR,ADRS(PURIO));
SIPNTR(PTI,ADRS(EXPH));
X:=1;
REPEAT 4 00 BEGIN
  WHILE X>PTI 00 BEGIN X:=X*PTR; K:=K-PTI; END;
  STPNTR(PTR,ADRS(PTR)+4);
  STPNTR(PTI,ADRS(PTI)+2); END;
  TENI:=IF I<0 THEN 1/X ELSE X;
END TENI;
    
```

```

WEJECT:
REAL PROCEDURE CMEBY(X,R,M,1); VALUE X,M,T;
REAL R,M; INTEGER M,1;
BEGIN REAL POINTER PC=REGISTER 9;
REAL TN=REGISTER 10, TN1=REGISTER 5, TN2=REGISTER 6, TVAL=REGISTER 4;
STPNTR(PC,ADRS(R)); TVAL:=0;
CASE T OF BEGIN
  BEGIN TN1:=1.0; TN2:=X; X:=2*X; END;
  BEGIN TN1:=TN2:=X; X:=X*X*2*2-2; END ODD;
  BEGIN TN1:=1.0; X:=TN2:=X*X*2; X:=2*X-2; TN2:=TN2-1; END EVEN;
END CASE;
REPEAT M-1 00 BEGIN
  TVAL:=PC*TN2+TVAL;
  TN:=TN1; TN1:=TN2; TN2:=X*TN1-TN;
  STPNTR(PC,ADRS(PC)+4); END;
CMEBY:=PC*TN2+TVAL;
END CMEBY;
    
```

```

WEJECT:
REAL PROCEDURE TUOX(X); VALUE X; REAL X; ENTRY:
BEGIN BYTE XP=X*3, XPSV; REAL PX=REGISTER 5, OX=REGISTER 6;
BOOLEAN J;
COMMENT

$$x = \frac{2^2 \cdot 2^2 \cdot 2^2 \cdot 2^2}{(Q(x) + xP(x)) / (Q(x) - xP(x))}$$

see COMPUTER APPROXIMATIONS by JOHN F. HART (JOHN UILEY)
pg 102 approx 1060;
SRVE(X); X:=ABS(X);
XPSV:=X; X:=X-XPSV; J:=X>.5; IF J THEN X:=X-.5;
OX:=X*X*25.03911;
PX:=#.677839*X;
X:=(OX+PX)/(OX-PX);
XP:=XP+XPSV; ASSEMBLE(SPC);
IF J THEN X:=X*SP+2; RESTORE(PX);
TUOX:=IF PX<0 THEN 1/X ELSE X;
END TUOX;

REAL PROCEDURE EXP(X); VALUE X; REAL X; ENTRY:
EXP:=TUOX(X*1.442695);
    
```

```

WEJECT:
REAL PROCEDURE SIN(X); VALUE X; REAL X; ENTRY:
BEGIN REAL TABLE
SINE:=.44005058,-1.95633548-2,2.49757738-4,-1.50232508-6,6.249258-9;
COMMENT

$$\sin(ax) = 2 \sum_{k=1}^n \frac{(-1)^{k+1} a^{2k-1} x^{2k-1}}{(2k-1)!}$$

a=1 For this approximation see HART pg113;
IF ABS(X)>TwoPi THEN X:=X MOD TwoPi;
IF X<0 THEN SIN:=-SIN(-X) ELSE
IF X>Pi THEN SIN:=-SIN(X-Pi) ELSE BEGIN
IF X>Pi/2 THEN X:=Pi-X;
SIN:=IF X>Pi/4 THEN COS(Pi/2-X) ELSE 2*CMEBY(X,SINE,4,1);
END; END OF SIN;

REAL PROCEDURE COS(X); VALUE X; REAL X; ENTRY:
BEGIN REAL TABLE COSINE:=
.76519768,-.11450348,2.47663398-3,-2.09383398-5,9.4223448-8;
COMMENT

$$\cos(ax) = 2 \sum_{k=1}^n \frac{(-1)^k a^{2k} x^{2k}}{(2k)!}$$

a=1 For this approximation see HART pg113;
X:=ABS(X);
IF X>TwoPi THEN X:=X MOD TwoPi;
IF X>Pi THEN COS:=-COS(X-Pi) ELSE
IF X>Pi/2 THEN COS:=-COS(Pi-X) ELSE
COS:=IF X>Pi/4 THEN SIN(Pi/2-X) ELSE 2*CMEBY(X,COSINE[1],3,2)+
COSINE;
END COSINE;
    
```

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```

NEJECT;
REAL PROCEDURE ATAN(X); VALUE X; REAL X; ENTRY;
BEGIN REAL TABLE RACTAN:=
  0.39782473,-5.246795E-3,1.2455722E-4,-3.520176E-6,
  1.0832870E-7,-3.5068451E-5;
COMMENT
  ATAN(t) = pi/8 + SUM R T (x)
              k 2k+1
  A = 2 r / (2k+1)
  r = TAN(pi/16)  x = (sqrt(2)+1)t-1 / (sqrt(2)-1)t+1
see CHEBYSHEV METHODS IN NUMERICAL APPROXIMATION by
  BARTIM AVERY SHYDER (PRENTICE HALL) pg 52;
IF X<0 THEN ATAN:=-ATAN(-X) ELSE
IF X>1 THEN ATAN:=PI-ATAN(1/X) ELSE
  ATAN:=PI+CMEBY((SQ2PI*X-1)/(SQ2PI*X+1),RACTAN,E,1);
END RACTANGENT;

```

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```

NEJECT;
REAL PROCEDURE BESI(X); VALUE X; REAL X; ENTRY;
BEGIN
  REAL TABLE BESI1:=127.73343,190.49432,82.48903,22.274819,4.0116738,
  .509493365,-.047718749,3.418332E-3,1.924694E-4,8.73832E-6,
  3.26091E-7;
  REAL TABLE BESI2:=.39915585,6.27824E-3,2.2511E-4,1.527878E-5,
  1.57817E-6,6.2.27083E-7;
  X:=ABS(X);
  BESI:=IF X<=.8. THEN BESI1+CMEBY(.125*X,BESI1[1],9,2) ELSE
  (BESI2+CMEBY(S./X,BESI2[1],5,0))*EXP(X)/SORT(X);
END;

```

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```

NEJECT;
COMPLEX PROCEDURE exp_cplx(val); VALUE val; COMPLEX val; ENTRY;
BEGIN
  COMPLEX result;
  REAL real_val = val,  imag_val = val + 4;
  REAL real_result = result,  imag_result = result + 4;
  REAL temp;
  result := COMPLEX(COS( imag_val ), SIN( imag_val ));
  IF real_val # 0.0 &bad test ??& THEN
    BEGIN & real part of input zero &
      temp := TUDM( 1.442655 * real_val );
      real_result := temp * real_result;
      imag_result := temp * imag_result;
    END IF;
  exp_cplx := result;
END exp_cplx;

```

SNATHFUN.UORK.PDS510 THU, DEC 22, 1983, 10:44 AM PAGE 9

```

NEJECT;
REAL PROCEDURE LOG2(X); VALUE X; REAL X; ENTRY;
BEGIN REAL TABLE LOGA:=.49875,1.2418E-3,5.5557E-6,2.9696E-8;
  REAL TABLE SCALE:=2,5,2,0,1,75,1,5;
  REAL TABLE LOGSCL:=1,321928,1,0,0,3073549,0,5849625;
  BYTE NP:=3,XPSV; INTEGER MA:=M,N;
COMMENT
  log2(t) = .5 + SUM B T (x)
              k 2k+1
  x = [t-sqrt(2)]/(1+sqrt(2)) * (sqrt(2)+1)/(sqrt(2)-1)
  r = (2^-.25 -1)/(2^-.25 +1) = 5.642723372E-2
  A = r / (2k+1)
  k
see CHEBYSHEV METHODS IN NUMERICAL APPROXIMATION by
  BARTIM AVERY SHYDER (PRENTICE HALL) pg 52;
N:=RLEFT(M,4) AND 3;
XPSV:=NP; NP:=0; BSENBLE(SPC);
X:=X*SCALE(M);
X:=(X-SQRT2)/(X+SQRT2)*5.529427;
LOG2:=XPSV+.5-LOGSCL[X]*CMEBY(X,LOGA,4,1);
END LOG2;
END;

```

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```

REJECT      save for reference or later use
REAL PROCEDURE LOG(X); VALUE X; REAL X; ENTRY:
LOG:=LOG2(X)*.3010299;
REAL PROCEDURE LN(X); VALUE X; REAL X; ENTRY:
LN:=LOG2(X)*.69314718;
REAL PROCEDURE TAN(X); VALUE X; REAL X; ENTRY: TAN:=SIN(X)/COS(X);
REAL PROCEDURE TENX(X); VALUE X; REAL X; ENTRY:
TENX:=TANX(X*.321928);

```

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```

R380,R
BWT mathbl,7,"318,UNIT.P08510 9/3/82"
*****
* 33 point log_2 table -- mantissa part only
* 0 - 3 88
* Created by a PASCAL program -- mathtbl
*****
ENT log_table
log_table DEC -327C8
DEC -31311
DEC -29900
DEC -28529
DEC -27198
DEC -25903
DEC -24642
DEC -23414
DEC -22217
DEC -21050
DEC -19911
DEC -18799
DEC -17712
DEC -16650
DEC -15611
DEC -14594
DEC -13599
DEC -12624
DEC -11669
DEC -10733
DEC -9815
DEC -8914
DEC -8031
DEC -7183
DEC -6312
DEC -5475
DEC -4653
DEC -3845
DEC -3050
DEC -2269
DEC -1500
DEC -744
DEC 1
*****
* 33 point arctan table ( 0 - 45 degs )
* Created by a PASCAL program -- mathtbl
*****
ENT atan_table
atan_table DEC -32768
DEC -32107
DEC -31424
DEC -30719
DEC -29992
DEC -29242
DEC -28449
DEC -27671
DEC -26849

```

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```

DEC -26002
DEC -25130
DEC -24232
DEC -23307
DEC -22356
DEC -21379
DEC -20376
DEC -19348
DEC -18290
DEC -17208
DEC -16101
DEC -14970
DEC -13815
DEC -12638
DEC -11440
DEC -10222
DEC -8986
DEC -7734
DEC -6467
DEC -5188
DEC -3900
DEC -2609
DEC -1304
DEC 0
*
*****
* LDDUP TABLE --- contains 17-bit square root values from .25 to 1
* which have been rounded up from a 24-bit value. There is an assumed
* positive sign bit (0) and a significant bit (1) which accounts for
* the 17th bit per 16-bit entry.
* Asterisks indicate values which have been rounded up by 1 bit.
*****
ENT sqrt_tbl
sqrt_tbl EQU *-64
HEX 0000
HEX 03F8
HEX 07E1 *
HEX 0B85
HEX 0F87
HEX 1366
HEX 18F3
HEX 1B9C *
HEX 1E37
HEX 211E *
HEX 2549 *
HEX 28C1
HEX 2C30 *
HEX 2F94
HEX 32EF *
HEX 3640
HEX 3989 *
HEX 3C19 *
HEX 4000
HEX 432F
HEX 4656
HEX 4976 *

```

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```

HEX 4CBE *
HEX 4F9E
HEX 5288 *
HEX 5598 *
HEX 58B7 *
HEX 5B9C *
HEX 5E5B *
HEX 6174 *
HEX 6456
HEX 6733 *
HEX 6A0A *
HEX 6E0B
HEX 6F87 *
HEX 7260
HEX 752C
HEX 77EA
HEX 7981
HEX 7C83 *
HEX 7F00
HEX 818B
HEX 854C *
HEX 87E8
HEX 8A86 *
HEX 8B1C
HEX 8FAE *
HEX 923C
HEX 94C6 *
HEX 974B
HEX 99CD *
HEX 9C4D *
HEX 9ECC
HEX A13B *
HEX A38D
HEX A61C *
HEX A887
HEX ABEF *
HEX AD53
HEX AF64
HEX B212 *
HEX B46C
HEX B6C3
HEX B817
HEX B98B *
HEX BB55
HEX C000
HEX C248 *
HEX C48C
HEX C6CE
HEX C900
HEX CB49
HEX CD81 *
HEX CF89
HEX D1E8
HEX D41F *
HEX D640
HEX D879

```

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```

MEX 00A3 A
MEX 00CB A
MEX 00E7 A
MEX 0111 A
MEX 0130 A
MEX 014E A
MEX 0169 A
MEX 0182 A
MEX 01A8 A
MEX 01DB A
MEX 01FE A
MEX 021E A
MEX 0239 A
MEX 0256 A
MEX 0270 A
MEX 0297 A
MEX 02BE A
MEX 02DF A
MEX 0291 difference between SORT(I) and last table entry
A
NOTE: Precision errors are bound to occur using this method of
computing square roots due to linear interpolation between table
entries and rounding/truncation errors.
A
Based on an exhaustive search of all possible normalized 16-bit
radians values with odd 8 even arguments, there is at most a
1 LSB precision error which occurs in 25.5% of the results were:
A
16% are 1 LSB under the actual value from which
5% are computed from the upper 1/3 of the table
7% are computed from the lower 2/3 of the table
A
13.25% are 1 LSB over the actual value from which
12.75% are computed from the upper 1/3 of the table
0.50% are computed from the lower 2/3 of the table
A
The upper part of the table contains smaller values and the lower
part of the table contains larger values (approaching 1).
A
END

```

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```

BLIST OFF
SUSLIMITS
PROGRAM mathtbl(INPUT,OUTPUT);
CONST
  radians_to_deg = 5.72957795131E11; {350/2*pi}
  two_radians_scaling = 6.13592315154E+03; {2*pi/1024}
  integer_scaling = 3.27680000000E4;
  ln_scaling = 4.7274231E4; {32768/(log(2)*ln(10))}
  radians_of_95_deg = 0.785398;
  log_10_2 = 0.4343945;
TYPE INTEGER =-32768..32768;
VAR
  fi:TEXT;
  val,
  atan,
  log_2,
  cosine,
  sine,
  ang:LINOREAL;
(#####)
(* Create an 1025 point sinc/cosine table. The output is a
* RSNR8K file. There are 1025 entries. The first entry is
* sin(0) ( 16 bit integer ) and then cosine(0) ( again 16 bit)
* then angle is incremented by 2*pi/1024 radians. The values are
* scaled by 32768, but since 32768 is not a valid representation
* it is limited to 32767.
*#####)
PROCEDURE sine cosine;
VAR index:INTEGER;
BEGIN
  WRITELN(fi,'#####');
  WRITELN(fi,' 1025 pt (2 Pi radians) sin/cos table (sine first) ');
  WRITELN(fi,' Each result 16 bit integer scaled by 32767 ');
  WRITELN(fi,' Created by a PASCAL program -- mathtbl ');
  WRITELN(fi,'#####');
  WRITELN(fi,' ENT sine cos ');
  WRITE(fi,'sine cos ');

  FOR index := 0 TO 1024 DO
  BEGIN
    ang := index * two_radians_scaling;
    sine := integer_scaling * SIN(ang);
    cosine := integer_scaling * COS(ang);
    ang := ang * radians_to_deg;
  END

```

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```

{ limit max value to 2^15 - 1 }
IF sine > 32767.499 THEN sine := 32767.0;
IF cosine > 32767.499 THEN cosine := 32767.0;
WRITELN(fi,' DEC ', sine:7:0,ang:12:6);
WRITELN(fi,' DEC ',cosine:7:0);
END (index loop);
END (sine cosine);
(#####)
(#####)
PROCEDURE log_table;
VAR index:INTEGER;
BEGIN
  WRITELN(fi,'#####');
  WRITELN(fi,' 33 point log_2 table -- mantissa part only ');
  WRITELN(fi,' 0 - 3 db ');
  WRITELN(fi,' Created by a PASCAL program -- mathtbl ');
  WRITELN(fi,'#####');
  WRITELN(fi,' ENT log_table ');
  WRITE(fi,'log_table ');

  FOR index := 0 TO 32 DO
  BEGIN
    val := 0.5 * (index/64.0);
    log_2 := ln_scaling * ln(val);
    log_2 := log_2 * integer_scaling * 0.4 * log_10_2 / (val * 3192.0);
    WRITELN(fi,' DEC ',log_2:7:0);
  END(index_loop);
END(log_table);
(#####)
(#####)
PROCEDURE atan_table;
VAR index:INTEGER;
BEGIN
  WRITELN(fi,'#####');
  WRITELN(fi,' 33 point arctan table (0 - 45 degs) ');
  WRITELN(fi,' Created by a PASCAL program -- mathtbl ');
  WRITELN(fi,'#####');
  WRITELN(fi,' ENT atan_table ');
  WRITE(fi,'atan_table ');

  FOR index := 0 TO 32 DO
  BEGIN
    val := (32.0 - index) / 32.0;
    atan := -integer_scaling * arctan(val) / radians_of_95_deg;
    val := -2*val / (1 + 2*val*val + val*val*val);
    atan := atan *

```

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```

0.6 * integer_scaling * val / 8192.0;
IF atan < -32768.0 THEN atan := -32768.0;
WRITELN(fi,' DEC ',atan:7:0);
END(index_loop);
END(atan_table);
(#####)
(#####)
PROCEDURE sqrt_table;
BEGIN
  WRITELN(fi,' #####');
  WRITELN(fi,' #####');
  WRITELN(fi,'');
  WRITELN(fi,' LOOKUP TABLE --- contains 17-bit square root values from .25 to 1 ');
  WRITELN(fi,'');
  WRITELN(fi,' which have been rounded up from a 24-bit value. There is an assumed ');
  WRITELN(fi,'');
  WRITELN(fi,' positive sign bit (0) and a significant bit (1) which accounts for ');
  WRITELN(fi,'');
  WRITELN(fi,' the 17th bit per 16-bit entry. ');
  WRITELN(fi,'');
  WRITELN(fi,' Asterisks indicate values which have been rounded up by 1 bit. ');
  WRITELN(fi,'#####');
  WRITELN(fi,' ENT sqrt tbl ');
  WRITELN(fi,' sqrt tbl EDD =G4 ');
  WRITELN(fi,' HEX 0000 ');
  WRITELN(fi,' HEX 03FB ');
  WRITELN(fi,' HEX 07E1 ');
  WRITELN(fi,' HEX 0BB8 ');
  WRITELN(fi,' HEX 0F87 ');
  WRITELN(fi,' HEX 1346 ');
  WRITELN(fi,' HEX 16FB ');
  WRITELN(fi,' HEX 1A9E ');
  WRITELN(fi,' HEX 1E37 ');
  WRITELN(fi,' HEX 21C6 ');
  WRITELN(fi,' HEX 2599 ');
  WRITELN(fi,' HEX 2A81 ');
  WRITELN(fi,' HEX 2E30 ');
  WRITELN(fi,' HEX 3194 ');
  WRITELN(fi,' HEX 367F ');
  WRITELN(fi,' HEX 3B40 ');
  WRITELN(fi,' HEX 3E89 ');
  WRITELN(fi,' HEX 43C9 ');
  WRITELN(fi,' HEX 4A00 ');
  WRITELN(fi,' HEX 492F ');
  WRITELN(fi,' HEX 4856 ');
  WRITELN(fi,' HEX 4F9E ');
  WRITELN(fi,' HEX 5288 ');
  WRITELN(fi,' HEX 559B ');
  WRITELN(fi,' HEX 58B7 ');
  WRITELN(fi,' HEX 5B8C ');
  WRITELN(fi,' HEX 5C80 ');
  WRITELN(fi,' HEX 6174 ');

```



```

WRITELN(F1, '  HEX 6456 ');
WRITELN(F1, '  HEX 6733 ');
WRITELN(F1, '  HEX 6A0R ');
WRITELN(F1, '  HEX 6CDB ');
WRITELN(F1, '  HEX 6FA7 ');
WRITELN(F1, '  HEX 726D ');
WRITELN(F1, '  HEX 752E ');
WRITELN(F1, '  HEX 77E8 ');
WRITELN(F1, '  HEX 7881 ');
WRITELN(F1, '  HEX 7053 ');
WRITELN(F1, '  HEX 6000 ');
WRITELN(F1, '  HEX 8285 ');
WRITELN(F1, '  HEX 554C ');
WRITELN(F1, '  HEX 87E9 ');
WRITELN(F1, '  HEX 8986 ');
WRITELN(F1, '  HEX 8D1C ');
WRITELN(F1, '  HEX 89EC ');
WRITELN(F1, '  HEX 923C ');
WRITELN(F1, '  HEX 946C ');
WRITELN(F1, '  HEX 9748 ');
WRITELN(F1, '  HEX 99CD ');
WRITELN(F1, '  HEX 9C48 ');
WRITELN(F1, '  HEX 9E04 ');
WRITELN(F1, '  HEX 8136 ');
WRITELN(F1, '  HEX 830D ');
WRITELN(F1, '  HEX 861C ');
WRITELN(F1, '  HEX 8B07 ');
WRITELN(F1, '  HEX 8DEF ');
WRITELN(F1, '  HEX 8053 ');
WRITELN(F1, '  HEX 8F94 ');
WRITELN(F1, '  HEX 8212 ');
WRITELN(F1, '  HEX 846C ');
WRITELN(F1, '  HEX 86C3 ');
WRITELN(F1, '  HEX 8917 ');
WRITELN(F1, '  HEX 8968 ');
WRITELN(F1, '  HEX 8085 ');
WRITELN(F1, '  HEX C000 ');
WRITELN(F1, '  HEX C248 ');
WRITELN(F1, '  HEX C48C ');
WRITELN(F1, '  HEX C6CC ');
WRITELN(F1, '  HEX C90D ');
WRITELN(F1, '  HEX C849 ');
WRITELN(F1, '  HEX CD83 ');
WRITELN(F1, '  HEX CF89 ');
WRITELN(F1, '  HEX 01E0 ');
WRITELN(F1, '  HEX D41F ');
WRITELN(F1, '  HEX D64D ');
WRITELN(F1, '  HEX D879 ');
WRITELN(F1, '  HEX D8R3 ');
WRITELN(F1, '  HEX DCCR ');
WRITELN(F1, '  HEX DEEF ');
WRITELN(F1, '  HEX E111 ');
WRITELN(F1, '  HEX E330 ');
WRITELN(F1, '  HEX E54E ');
WRITELN(F1, '  HEX E769 ');
WRITELN(F1, '  HEX E982 ');

```

```

WRITELN(F1, '  HEX E898 ');
WRITELN(F1, '  HEX EDAC ');
WRITELN(F1, '  HEX EFBE ');
WRITELN(F1, '  HEX F1CE ');
WRITELN(F1, '  HEX F3DB ');
WRITELN(F1, '  HEX F5E9 ');
WRITELN(F1, '  HEX F7F0 ');
WRITELN(F1, '  HEX F8F7 ');
WRITELN(F1, '  HEX FBFC ');
WRITELN(F1, '  HEX FDFD ');
WRITELN(F1, '  HEX 0201 difference between SORT(1) and last table entry');
WRITELN(F1, '*');
WRITELN(F1, '* NOTE: Precision errors are bound to occur using this method of');
WRITELN(F1, '* computing square roots due to linear interpolation between table');
WRITELN(F1, '* entries and rounding/truncation errors. ');
WRITELN(F1, '*');
WRITELN(F1, '* Based on an exhaustive search of all possible normalized 16-bit');
WRITELN(F1, '* mantissa values with odd & even exponents, there is at most, a ');
WRITELN(F1, '* 1 LSB precision error which occurs in 28.8% of the results where:');
WRITELN(F1, '* 16% are 1 LSB under the actual value from which');
WRITELN(F1, '* 5% are computed from the upper 1/3 of the table');
WRITELN(F1, '* 7% are computed from the lower 2/3 of the table');
WRITELN(F1, '* 13.25% are 1 LSB over the actual value from which');
WRITELN(F1, '* 12.75% are computed from the upper 1/3 of the table');
WRITELN(F1, '* 0.50% are computed from the lower 2/3 of the table');
WRITELN(F1, '*');
WRITELN(F1, '* The upper part of the table contains smaller values and the lower');
WRITELN(F1, '* part of the table contains larger values (approaching 1.0);');
WRITELN(F1, '*');
END (sqrt_table);
(*****
*****
BEGIN (main)
  REWRITE(F1, 'smathbl.wor', 'nocct1');
  WRITELN(F1, 'RSNB, R');
  WRITELN(F1, 'NRN smathbl, J, JTB, LAMI, PDBS10 - 9/3/82');

```

```

{ sine_cosine; no longer done here -- run time generated }
log_table;
atn_table;
sqrt_table;
WRITELN(F1, ' END ');
CLOSE(F1, 'SAVE');
END. (main)

```

```

COMMENT
*****
* The magnetic bubble memory (MBM) is a non-volatile mass memory.
* The minimal memory is 1 megabits (during development) and 2 megabits
* (during production), however the actual amount may be greater. MBM is
* a mass memory with finite time random page access (bit serial).
* MBM is intended to store internal program, calibration data, save/
* recall states, trace and memory data storage and other internal
* information. It is intended that
* most MBM operations will be transparent to the user ( unlike tape
* which the user specify states - use tape --) (in other words , MBM
* is an extension of the main memory -- just slower and non-volatile)
*
* In relative performance terms, the MBM is slower than main memory
* ( by 100:1 ) but faster than tape (100 or 1000:1). The main memory
* and MBM are full Class B but tape has a limited temp range (10-35 C).
* MBM power while operation is half that of the tape and since it is
* much faster, the total power consumption is atleast 100:1 less. MBM
* having no mechanical parts is quiet, has no mechanical orientation
* or vibration problems. MBM should also have much better error rate
* (Intel 1 Mega with internal correction 10^-11 vs Tape checkum only
* 10^-5).
* MBM problems are supply availability and price -- end of 81 approx
* 65 millicents/bit -- hopefully 25 millicents/bit end of 83 vs
* 15 nc/bit LVEPRON, 5-10 nc/bit ROM, 10 nc/bit RAM, 120(nou), 50(83)
* nc/bit for CMOS with battery.
* The present vendor is INTEL (who should announce a second source
* soon) but the Japanese and Motorola are other future sources (II,
* National, and Rockwell have dropped out). By late 82 4 mega devices
* should also be available. Given this vendor problem and changing
* technology, the system design should allow for a change of vendor or
* MBM size.
*
*
* HARDWARE DETAIL-- The hardware is such that a power fail will cause
* the controller chip to become disabled. This will cause the status
* bits to be all set ( all ones ) and the code such not hang because
* of this ( in the Intel 18 codt -- the delay loops will always
* have a ball out on a hit ( ie lining Error ) high.
*
*
* DETAIL HARDWARE SPECS
* Memory Size -- using 1,2, or 3 Intel 1 Mtgabit MBM #s2 most likely
* Organization -- Each MBM is logical and physical separate
* 512 bits by 2048 pages
* Transfer Rate -- 10K Bytes/sec
* MBM can be operated in parallel to improvt
* Access Rate --
* Pages can be prefetched and therefore access
* is 1 ns
* Error Rate -- 10^-12 with internal error correction
* Soft error - Hard errors 10^-14
* Redundancy -- Transparent and stored on MBM chip
* 320 loops, 240 useds, 14 for error correction
* Environment -- Class B - 0-70 C, 0-95% RH, 20G shock, 10G Mag

```

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```

* Non-operation ie -40-100C,200G shock,>40G mag
* Interface -- 40 byte FIFO
* Power -- Operating 6.5 W, Standby 1 W
* Fully power fail protected -- power down 20uSec
*
* STATUS BITS
* Bit 0 Fifo Ready
* Bit 1 Parity Error -- Ignore
* Bit 2 Uncorrectable Error -- fatal retry
* Bit 3 Correctable Error -- Ignore
* Bit 4 Lining Error -- FIFO over/under ran -- fatal
* Bit 5 Op fail
* Bit 6 Operation complete suceessfully
* Bit 7 Busy rotating bubbles
*****
end of comment;
BOOLEAN SUBROUTINE test_nbn; EXTERNAL;
  $for Hardware/power-on verify;
BOOLEAN PROCEDURE init_nbn(mod); VALUE mod; INTEGER mod; EXTERNAL;
  $select which hardware module to be used $ mod=0,1,...&
RPNR PROCEDURE parms_nbn(mod,pos,pagesize,pagenum,modules);
  INTEGER mod,pos,pagesize,parmsnum,modules; EXTERNAL;
  $returns basic bubble parameters -- to allow software flexible
  to future changes
  mod=$present active module, pos=$act page read/write
  pagesize=$ of words per page,pagenum=$ of pages (0=$first)
  modules=$ of available nbn modules;
DOUBLE PROCEDURE set_add_nbn(address,buf_start,buf_end);
  VALUE buf_start,buf_end; INTEGER address; EXTERNAL;
  $returns the # of pages need to transfer the buffer to/from
  the nbn page (address)
  MUST BE CALLED BEFORE R READ OR WRITE;
INTEGER SUBROUTINE status_nbn; EXTERNAL;
  $returns the present status of nbn -- useful after errors;
BOOLEAN PROCEDURE read_nbn(buf,buf_length); VALUE buf,buf_length; EXTERNAL;
  $reads from the nbn into the address of buf, the number
  of pages in the buf -- found from set-add_nbn;
BOOLEAN PROCEDURE wrt_nbn(buf,buf_length); VALUE buf,buf_length; EXTERNAL;
  $writes from the nbn into the address of buf, the number
  of pages in the buf -- found from set-add_nbn;
INTEGER PROCEDURE read_boot_nbn(buf); VALUE buf; DOUBLE buf; EXTERNAL;
  $reads the boot loop into the buf -- 40 bytes;
  $ and returns coded result of boot loop;
BOOLEAN PROCEDURE wrt_boot_nbn(buf); VALUE buf; DOUBLE buf; EXTERNAL;
  $writes the boot loop into the buf -- 40 bytes
  may require a hardware jumper;

```

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```

INTEGER PROCEDURE cal_seg_size(lgth);
  VALUE lgth; DOUBLE lgth; EXTERNAL;
INTEGER PROCEDURE cal_seg_avail; EXTERNAL;

```

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```

INTEGER CONSTANT
no_op := 0,
save_op := 5,
recall_op := 6,
clear_op := 7,
page_size := 31, & no. of words for nbn directory info. &
mem_dir_offset := 20, & start-1 indices to mem. trace lgths &
cal_dir_offset := 10,
seg_size := 115, & no. of pages per cal. data segment &
seg_start := 565, & starting page of cal bubble segments &
header_size := 48, & bytes of trace header info. &
header_buffer_size := (header_size + 63) RND ZFFCO;

```

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```

&FILE cnbngr.uork;
BOOLEAN PROCEDURE read_data_header(addr,type,reg);
  VALUE addr,type,reg; DOUBLE addr; INTEGER type,reg; EXTERNAL;
& Recall a bubble register to a RAN data block;
BOOLEAN PROCEDURE recall_data(addr,type,reg);
  VALUE addr,type,reg;
  DOUBLE addr;
  INTEGER type,reg; EXTERNAL;
& Save RAN data block in bubble register;
BOOLEAN PROCEDURE save_data(addr,lgth,type,reg);
  VALUE addr,lgth,type,reg;
  DOUBLE addr;
  INTEGER lgth,type,reg; EXTERNAL;
& Saves all bubble register of a type in tape file;
PROCEDURE record_data(type,id,reg);
  VALUE type,id,reg; INTEGER type,id,reg; EXTERNAL;
& Restore data from tape to bubble register;
PROCEDURE restore_data(type,id,reg);
  VALUE type,id,reg; INTEGER type,id,reg; EXTERNAL;
& Clear a cal data register in bubble;
BOOLEAN PROCEDURE clear_cal(reg_num);
  VALUE reg_num; INTEGER reg_num; EXTERNAL;
BOOLEAN PROCEDURE ok_to_save_cal(reg,lgth);
  VALUE reg,lgth; INTEGER reg,lgth; EXTERNAL;
INTEGER PROCEDURE get_start_pg(type,reg);
  VALUE type,reg; INTEGER type,reg; EXTERNAL;
& Initializes lgth info tables for save/recall states;
PROCEDURE init_save_recall; EXTERNAL;
& Checks if bubbles are present and valid;
BOOLEAN SUBROUTINE bubble_ok; EXTERNAL;
& Updates bubble directory for cal and memory traces;
BOOLEAN SUBROUTINE update_nbn_dir; EXTERNAL;
BOOLEAN PROCEDURE wrt_nbn_ok(ran_addr,nbn_pg,byte_cnt);
  VALUE ran_addr,byte_cnt;
  DOUBLE ran_addr;
  INTEGER nbn_pg,byte_cnt; EXTERNAL;
EXTERNAL INTEGER ARRAY
nbn_dir [0:page_size]; & bubble directory in page 0 &
BOOLEAN SUBROUTINE recall_lunplus; EXTERNAL;
BOOLEAN SUBROUTINE save_lunplus; EXTERNAL;

```

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MSGCL,P,"NBNGR"
BEGIN

```

COMMENT ***** BUBBLE MNRNGER NODULE *****
-----
This module contains the basic I/O routines needed to transfer
files to and from bubble memory:

Transfers data from ran to bubble ---
save_data (ran_address, byte_lgth, data_type, data_reg)

Transfers data from bubble to ran ---
recall_data (ran_address, data_type, data_reg)

Transfers data from bubble to tape ---
record_data (data_type, tape_file_no)

Transfers data from taps to bubble --
restore_data (data_type, tape_file_no)
-----

```

```

#FILE fterm.work; & debug &
#FILE cdebug4.uork; & debug &
#FILE frecall.work;
#FILE frbn.work;
#FILE ftpngr.work;
#FILE futill2.work;
#FILE futill3.uork;
#FILE futill4.uork;
#FILE cneegn.uork;
#FILE cnetape.uork; & for file_error neeage when recording data &
#FILE cncscal.uork; & for no col apace neeage &
#FILE cneeeg0.uork; & for exceeded_available_memory neeage &
#FILE fntmgr.uork;
#FILE frnmem.uork;
#FILE fhtable.uork;
#FILE flunplu.uork; & for priv_ib_lun_table (NP1B addrease, etc) &
#FILE cnbngr.uork;
#FILE fatde.uork;
#FILE fatde2.uork; & for cal_kit_array_size and update_kit_label &
#FILE fdetngr.uork; & for data_type_etr (for neeages) &
#FILE fdguar.uork; & for init_user_graphice &
#FILE ftopnisc.uork; & for beep (done_tone) &
#FILE cpubib.uork; & for setting SRQ byte indicating complete or S
#FILE fpubib.uork; & failed operation occurred &

```

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```

REJECT;
COMMENT
INTEGER CONSTANT
state_page_start:= 1,

small_cal := 1, & no. of segments in SMALL cal. model &
ned_cal := 2, & no. of segments in BEDIUP cal. model &
big_cal := 4, & no. of segments in BIG cal. model &
cstd_size := cal_kit_array_size/64, & R pages per cal std data &
nen_start := seg_start + 2*seg_size;
& starting page of cal std bubble data &

INTEGER ARRAY & starting pages of 5 regs a last state + preset state &
state_nbn [1:prior_estate];

INTEGER ARRAY & starting pages of 4 memory data registers &
memory_nbn [1:4];

INTEGER ARRAY & starting pages of 2 cal standards &
cal_std_nbn [1:2];

INTEGER TABLE & start pages of cal segments 0 thru 7 &
cal_nbn :=
seg_start,
seg_start + seg_size,
seg_start + 2*seg_size,
seg_start + 3*seg_size,
seg_start + 4*seg_size,
seg_start + 5*seg_size,
seg_start + 6*seg_size,
seg_start + 7*seg_size;

INTEGER ARRAY & max. byte size for each register type0
nbn_reg_sz [state_file:cal_file];

DOUBLE ARRAY & max. number of bytes per data set &
nen_max_reg [estate:set:cal_set];

INTEGER pg_check,
hpib_addr_pg, & starting page of display RAM in bubble &
eg_nen_base_pg;

BOOLEAN bubble_alive,
restoring_from_tape;

GLOBAL INTEGER ARRAY
nbn_dir [0:page_size]; & bubble directory in page 0 &

```

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```

REJECT;
COMMENT
BOOLEAN PROCEDURE wrt_nbn_ok (ran_addr, nbn_pg, byte_cnt);
VALUE ran_addr, byte_cnt;
DOUBLE ran_addr;
INTEGER nbn_pg, byte_cnt; ENTRY;
BEGIN
INTEGER CONSTANT
nek_try := 3;
INTEGER estart_pg, try;
BOOLEAN pased;
try := 0;
estart_pg := nbn_pg;
DO nbn_pg := start_pg & reset nbn page to write to &
WHILE (pased := wrt_nbn (ran_addr, estart_pg, nbn_pg, byte_cnt))
OR ((try:=try+1) = nek_try);
wrt_nbn_ok := pased;
END wrt_nbn_ok;

```

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```

REJECT;
COMMENT
$DOC+
NAME--
bubble_ok
*****
A
A SHORT DESCRIPTION--
A initialize bubble module which saves/recalls data
A
A EXTENDED DESCRIPTION--
A This routine acknowledges and initializes the bubble module to
A transfer data to/from and returns TRUE if the initialization was
A successful, FALSE if otherwise and displays an error message to
A indicate this. R global variable, bubble_alive, is set initially
A by this routine and is referred to before re-initializing and
A re-reading the first page of data information. "Bubble_alive" is
A reset after every bubble operation (read/writes) throughout the
A code to determine a successful (TRUE) or unsuccessful (FALSE)
A operation. Therefore, module initialization and reading the first
A page of bubble data information is done only on "power up" and
A prior to any bubble operation occurring after a read/write failure.
A
A INPUTS-- implied bubble module (integer constant, module)
A
A OUTPUTS-- TRUE if module initializes successfully,
A FALSE if module does not get initialized
A
A ROUTINES CALLED--
A init_nbn
A fatal
A
A ERROR CONDITIONS AND RECOVERY-- none
A
A NOTES--
A Any problems/failures in initializing the bubble module will prevent
A any data transferring to/from bubble and tape or RAM to occur.
A
A AUTHOR--
A
*****
A INITIAL REFINEMENT--
A if bubble module did not initialize successfully on power-up
A (bubble_alive) then
A if bubble module initializes successfully then
A set return value of subroutine to TRUE
A else
A set return value of subroutine to FALSE and display error message
A
*****
A REVISION LOG--
A 1/10/83 - added check for global variable "bubble_alive"
A before re-initializing module and re-reading 1st page

```

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```

* of information (helps speed up saves/recalls to/from
* bubble when by-passed).
* 10/11/83 - generate FATAL error message (hang 8510) if data bubble
* does not check out.
*
*****
DECLARATION--
;
$OOLEARN SUBROUTINE bubble_ok; ENTRY;
$
$ODOC-8
;
BEGIN
pg_check := 0;
IF NOT (bubble_ok := bubble_alive) THEN
IF init_nbn (module) THEN
BEGIN
IF dump_debug THEN
BEGIN
MSTR("after init_nbn = "); WHEX(STATUS_nbn); CRLF;
END;
IF read_nbn (RDRS(nbn_dir), set_add_nbn(pg_check, 0, 2*page_size))
THEN
IF (nbn_dir[31]*XSS10) THEN
bubble_ok := bubble_alive := TRUE
ELSE
fatal (un_init_nbn)
ELSE
fatal (bubble_init_error)
END
ELSE
fatal (bubble_init_error);
IF dump_debug THEN
BEGIN MSTR("bubble 1 etatue = "); WHEX(etatue_nbn); CRLF; END;
END bubble_ok;

```

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```

REJECT;
COMMENT
$ODOC-
;
NAME--
get_start_pg
*****
;
SHORT DESCRIPTION--
; returns the starting page of a requested data register type
;
;
EXTENDED DESCRIPTION--
; This function returns the starting page of a data register in
; bubble. These starting pages are stored in tables whose indices
; correspond to register numbers:
;
; state_nbn = table of 8 starting pages for 8 save/recall registers
; cal_nbn = table of 8 starting pages for 8 possible registers
;
; In the case of calibration data, since there are 8 possible register
; slots from which 2 or 4 registers can be occupied with larger data
; blocks (in effect decreasing register availability), starting pages
; corresponding to available segments (8 register boundaries) are
; returned.
;
; A return value of 0 indicates a possible invalid data type which can
; not be transferred to/from bubble memory.
;
INPUTS-- type = data type of register to get starting page from
reg = register number (also page table index)
;
OUTPUTS-- starting page of requested data type and register number
;
MODIFIES CALLED--
; none
;
ERROR CONDITIONS AND RECOVERY--
;
;
NOTES--
;
MINOR--
;
*****
;
INITIAL REFINEMENT--
; set page return value to 0
; If given data type is valid and bubble module is initialized then
; according to data type, use given register number to index
; appropriate data type table for first page of that register
; If data type is calibration and register cannot be accessed then
; display error message
; If final page number = 0 and data type is not calibration then
; display error message indicating invalid bubble data
;
*****

```

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```

* REVISION LOG--
*
*****
DECLARATION--
;
INTEGER PROCEDURE get_start_pg (type, reg); ENTRY;
VALUE type, reg; INTEGER type, reg;
$
$ODOC-8
;
BEGIN
INTEGER pg, i;
pg := 0;
data_type_str := file_type[type];
IF bubble_ok THEN
IF (type = state_file) OR (type = etate_est) THEN
pg := etate_nbn[reg] ELSE
IF (type = memory_file) OR (type = memory_est) THEN
pg := memory_nbn[reg] ELSE
IF (type = cal_std_file) OR (type = cal_std_est) THEN
pg := cal_std_nbn[reg] ELSE
IF (type = cal_est) THEN
pg := cal_nbnSDG ELSE
IF (type = cal_file) THEN
IF (i:=nbn_dir[reg])=0 AND NOT rectoring_from_tape THEN
compute_warn (data_type_str, no_reg_data)
ELSE
pg := cal_nbn[RIGHT(i,8)];
get_start_pg := pg;
END get_start_pg;

```

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```

REJECT;
PROCEDURE cal_dump; & DEBUG ROUTINE ONLY !!! S.
BEGIN
INTEGER i;
MSTR("Cal seg bitmap:"); WHEX(nbn_dirSDG); CRLF;
MSTR("Cal dir/etatue:");
FOR i := 1 TO 8 DO WHEX(nbn_dir[i]); CRLF;
MSTR("Cal reg lgtha: ");
FOR i := cal_dir_offset+1 TO cal_dir_offset+8 DO WHEX(nbn_dir[i]);
CRLF;
MSTR("Mem directory: ");
FOR i := mem_dir_offset+1 TO mem_dir_offset+4 DO
WHEX(nbn_dir[i]); CRLF;
END cal_dump;

```

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```

REJECT;
COMMENT
$DOC+
NAME--
update_nbn_dir
*****
*
* SHORT DESCRIPTION--
* updates changes made to data bubble information directory
*
* EXTENDED DESCRIPTION--
* This routine updates the data bubble directory found in page 0.
* A copy of the directory in RAM is changed as data is saved or
* changed or deleted. This copy is then written over the non-volatile
* copy in the data bubble. The information in the directory consists
* of the following:
*
* - cal data bitmap corresponding to 8 possible cal data registers
* - cal data allocation map made of 8 words where each word contains:
*   R0byte = segment number (1..3) of memory cal data is stored at
*   L0byte = R segments (1,2,4) needed to store cal data
* - cal data length information (8 bytes) made of 8 words for each
*   register
* - memory trace data length information (8 bytes) made of 4 words
*   for each memory trace
*
* INPUTS-- none
*
* OUTPUTS--
* TRUE = if write to data bubble succeeds
* FALSE = if write to data bubble fails
*
* ROUTINES CALLED--
* urt_nbn
* set_add_nbn
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* copy bubble directory to bubble
* (using low level bubble I/O routine which return TRUE if the
* operation succeeds, FALSE otherwise)
*
*****
* REVISION LOG--
*
*****

```

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```

REJECT;
COMMENT
$DOC+
NAME--
move_segment
*****
*
* SHORT DESCRIPTION--
* "garbage collects" physical cal data blocks in bubble
*
* EXTENDED DESCRIPTION--
* This routine moves physical blocks of cal data from one designated
* bubble segment boundary to another. These segments are pre-defined
* in a table, cal_nbn. There are 8 segment boundaries (or 8 possible
* cal data information which can be stored in 1, 2, or 4 segments at a
* time. This routine "closes" up any segment gaps so that available
* segments are contiguous and can be allocated as such. Segments are
* moved in even segment boundaries only. Therefore, there can be only
* one available segment between consecutively occupied segments at any
* time.
* An intermediate buffer in RAM is temporarily allocated to transfer
* from one area of bubble to another.
*
* INPUTS--
* src_seg = segment boundary of bubble information to be moved
* dest_seg = segment boundary of bubble information to be moved to
* pg_cnt = number of pages of bubble information to be moved
*
* OUTPUTS--
* successful/unsuccessful bubble segment re-allocation
* (TRUE)/(FALSE)
*
* ROUTINES CALLED--
* warn
* urt_nbn
* read_nbn
* request_memory
* release_memory
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****

```

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```

DECLARATION--
;
; BOOLEAN SUBROUTINE update_nbn_dir; ENTRY;
;
; $DOC+
;
; BEGIN
; pg_check := 0;
; COMMENT
; update_nbn_dir := urt_nbn (NORS(nbn_dir),set_add_nbn(pg_check,0,63));
; update_nbn_dir := urt_nbn_ok (NORS(nbn_dir), pg_check, 63);
; IF dump_debug THEN
; BEGIN
; USTR("updating nbn dir"); CRLF;
; cal_dump;
; END;
; END update_nbn_dir;

```

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```

DECLARATION--
;
; BOOLEAN PROCEDURE move_segment (src_seg, dest_seg, cal_size);
; VALUE src_seg, dest_seg, cal_size; INTEGER src_seg, dest_seg, cal_size;
;
; $DOC+
;
; BEGIN
; INTEGER src_pg, dest_pg, pg_cnt, register, reg=REGISTER 6;
; INTEGER POINTER bitnap;
; DOUBLE buffer;
; BOOLEAN move_ok;
;
; & get corresponding register info &
; reg := 0;
; move_ok := FALSE;
; DO UNTIL (RIGHT(nbn_dir((reg:=reg+1)),8)=src_seg) OR (reg=9);
; IF ((register:=reg) = 9) THEN
; warn (invalid_nbn_data)
; ELSE
; IF (buffer:=request_memory(2560)) = 0 THEN
; warn (exceeded_available_memory)
; ELSE
; BEGIN
; src_pg := cal_nbn[src_seg];
; dest_pg := cal_nbn[dest_seg];
; pg_cnt := cal_size * seg_size;
; IF dump_debug THEN
; BEGIN
; USTR("CRUNCHING CAL DATA:"); UNEX(pg_cnt); USTR(" pg=from");
; UNEX(src_pg); USTR(" to"); UNEX(dest_pg);
; CRLF;
; END;
; END;
; DO IF
; (move_ok:=read_nbn(buffer,set_add_nbn(src_pg,0,2559)))
; THEN
; &
; move_ok := urt_nbn(buffer,set_add_nbn(dest_pg,0,
; (IF pg_cnt=40 THEN 2559 ELSE pg_cnt*64-1)))
; &
; move_ok := urt_nbn_ok (buffer, dest_pg,
; (IF pg_cnt=40 THEN 2559 ELSE pg_cnt*64-1))
; UNTIL NOT move_ok OR ((pg_cnt:=pg_cnt-40)<=0); & 400 pgs/tape blk&
; IF dump_debug THEN
; BEGIN
; USTR("From"); UNEX(src_pg); USTR(" to"); UNEX(dest_pg); CRLF;
; END;
; IF (bubble_alive:=move_ok) THEN & update rty info. &
; BEGIN
; nbn_dir[register] := cal_size OR LEFT(dest_seg,8);
; STPTR (bitnap, NORS(nbn_dir&0&));
; FOR reg := 0 TO cal_size-1 DO & update segment bitnap &
; bitnap := SBIT (RBIT(bitnap,src_seg+reg),dest_seg+reg);
; END;
; release_memory (buffer);
; END;

```

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```
move_segmet := move_ok;
END move_segmet;
```

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```

REJECT;
COMMENT
$DOC+

NAME--
- scan_seg
*****
*
* SHORT DESCRIPTION--
* returns starting bubble segment for cal data register, if any
*
* EXTENDED DESCRIPTION--
* This routine returns the starting segment (0..7) of a saved cal
* register of a given segment size (1,2,4). A value of 0 is returned
* if a register of the given segment size cannot be found.
* The first page of the data bubble contains cal data and memory trace
* information. 8 words from this page correspond to the 8 possible
* cal data registers. Each word contains a page number for the
* starting cal data bubble segment (upper byte) and the number of
* segments occupied by the saved cal data (lower byte).
* This is a general purpose routine used when "garbage collecting"
* saved cal data blocks.
*
* INPUTS--
* i = register to start scanning from
* sz = number of segments occupied by that register (1)
*
* OUTPUTS--
* starting segment of first register found occupying a given number of
* segments
*
* ROUTINES CALLED--
* none
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
:
INTEGER PROCEDURE scan_seg (i,sz); VALUE i,sz; INTEGER i,sz;
&
$DOC-

```

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```

BEGIN
INTEGER n=REGISTER 6;           &register counter.
n := 0;
DO BEGIN
  UNTIL RIGHT(nbn_dir[n:n+1],8)<=i AND (n<8) DO: &get reg u/ seg>i &
  IF (nbn_dir[n] AND ZOF)=sz THEN
    i := 10;           & indicates segment found &
  END UNTIL (i=10) OR (n=8);
scan_seg := (IF i=10 THEN RIGHT(nbn_dir[n],8) ELSE 0);
END scan_seg;

```

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```

REJECT;
COMMENT
$DOC+

NAME--
- crunch_segments
*****
*
* SHORT DESCRIPTION--
* updates bookkeeping for cal data "garbage collection"
*
* EXTENDED DESCRIPTION--
* This routine checks for non-contiguous occupied cal data segments,
* calls the "move_segmet" routine to re-allocate available segments,
* and updates the corresponding segment bitmap.
* Cal data segments are reconfigured to occur as paired "small"
* segments, and "medium" segments so that they lie on even segment
* boundaries, XXCOXXOD. Segment sizes are currently defined as
* "small" = 1 segment
* "medium" = 2 segments
* "large" = 4 segments
* This routine is called whenever a saved cal is deleted.
*
* INPUTS-- none
*
* OUTPUTS-- successful/unsuccessful bubble segment re-allocation
* (TRUE)/(FALSE)
*
* ROUTINES CALLED--
* move_segmet
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
:
BOOLEAN PROCEDURE crunch_segments;
&
$DOC-

```

```

BEGIN
INTEGER i, seg, segmap;
BOOLEAN crunch_ok;

```

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```

i := 0;
segnap := nbn_dirD0A;
crunch_ok := TRUE;
WHILE (i<8) AND TBIT(segnap,i) DO i:=i+1; &get 1st avail segment&
WHILE NOT TBIT(segnap,i) AND ((seg:=scan_seg(i,small_cal))>i) DO
  IF (crunch_ok:=move_segment(seg,i,small_cal)) THEN
    i := i+small_cal; &fill w/ small cal. first &
  IF TBIT(i,0) THEN i:=i+1; &get even segment boundary&
  WHILE NOT TBIT(segnap,i) AND ((reg:=scan_seg(i,med_cal))>i) DO
    IF (crunch_ok:=move_segment(seg,i,med_cal)) THEN
      i := i+med_cal; &fill w/ med. cal. next &
  IF NOT TBIT(segnap,0) AND (scan_seg(i,big_cal)=4) THEN
    crunch_ok := move_segment(4,0,big_cal);
    crunch_segments := crunch_ok;
END crunch_segments;

```

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```

REJECT;
COMMENT
SDOC*

NAME--
  cal_dir_cal
  *****

* SHORT DESCRIPTION--
  * delete a saved cal data
  *

* EXTENDED DESCRIPTION--
  * This routine will delete a cal data that has been stored in the
  * data bubble by clearing directory entries and bits corresponding to
  * the cal data register that is to be deleted. R message is displayed
  * indicating that a cal data is being deleted once a cal data register
  * has been selected. Any cal data bubble segments that are freed up
  * as a result of a deleted cal will be subsequently garbage collected
  * so that all available segments are contiguous.
  *

* INPUTS--
  * reg = cal data register number (1..8) to be deleted
  *

* OUTPUTS-- none
  *

* ROUTINES CALLED--
  * get_start_pg
  * crunch_segments
  * update_nbn_dir
  * tell
  * warn
  *

* ERROR CONDITIONS AND RECOVERY--
  * none
  *

* NOTES--
  *

* AUTHOR--
  *

  *****

* INITIAL REFINEMENT--
  * get starting page of cal data corresponding to register to delete
  * IF starting > 0 (register contains data) THEN
  * display message indicating cal data is being deleted
  * clear bit in bubble segment bitmap corresponding to segments
  * occupied by cal data being deleted
  * clear out information words corresponding to deleted register
  * call routine to compact free bubble segment space
  * call routine to update new bubble information/directory
  * IF compacting and updating succeeds THEN
  * display message indicating cal data has been deleted
  * ELSE
  * display message indicating an error in deleting cal data
  *

  *****

```

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```

*
* REVISION LOG--
*
*****
DECLARATION--
;
BOOLEAN PROCEDURE clear_cal (reg); VALUE reg; INTEGER reg; ENTRY;
&
&
BDOC-&
BEGIN
  BOOLEAN clear_ok;
  INTEGER POINTER scan_seg,regnap;
  INTEGER i, seg;
  clear_ok := FALSE;
  IF get_start_pg (cal_file,reg) > 0 THEN
    BEGIN
      compute_tell (data_type_str, deleting_data);
      STPTR (segnap, BDRS(nbn_dirD0A));
      STPTR (regnap, BDRS(nbn_dir[reg]));
      seg := RIGHT(regnap,5); & starting segment &
      FOR i := 0 TO (regnap AND XDF)-1 DO
        segnap := RBIT(segnap, seg+i); & clear out segment bits &
        nbn_dir[cal_dir_offset+reg] :=
          regnap := 0; & clear out register info&
        IF crunch_segments THEN & "garbage collect" &
          clear_ok := update_nbn_dir; & update cal. dir. info. &
        IF (bubble_alive:=clear_ok) THEN
          BEGIN
            tell (cal_rtg_cleared);
            set_serial_poll (op_complete_srq);
          END
        ELSE
          BEGIN
            warn (eal_clear_error);
            set_serial_poll (op_failed_srq);
          END;
        IF dump_debug THEN
          BEGIN
            HSTR("Deleting Cal"); CRLF;
            cal_dump;
          END;
        END;
      clear_cal := clear_ok;
    END clear_cal;

```

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```

REJECT;
COMMENT
SDOC*

NAME--
  cal_seg_size
  *****

* SHORT DESCRIPTION--
  * indicates number of bubble segments needed to save a calibration
  *

* EXTENDED DESCRIPTION--
  * This routine determines how many bubble segments (1,2,4) are
  * required to store a cal given the number of bytes of the cal data
  * to be stored.
  *

* INPUTS--
  * lgth = number of bytes of cal data to be stored
  *

* OUTPUTS--
  * number of bubbles segments needed to save cal data
  * (0 indicates a 0 or >32K bytes were passed in lgth)
  *

* ROUTINES CALLED-- none
  *

* ERROR CONDITIONS AND RECOVERY--
  * Cal data lengths that are greater than 32K or less than 0 return
  * a value of 0.
  *

* NOTES--
  * The integer constant "seg_size" defines the number of bubble pages
  * in each bubble segment (1 bubble page = 64 bytes).
  *

* AUTHOR--
  *

  *****

* INITIAL REFINEMENT--
  * set default value to 0
  * IF number of bytes fits in 1 segment THEN assign a value of 1 ELSE
  * IF number of bytes fits in 2 segments THEN assign a value of 2 ELSE
  * IF number of bytes fits in 4 segments THEN assign a value of 4
  *

  *****

* REVISION LOG--
*
*****
DECLARATION--
;
INTEGER PROCEDURE cal_seg_size (lgth);
  VALUE lgth; DOUBLE lgth; ENTRY;
&
BDOC-&
BEGIN

```

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```

cal_seg_size := 0;
If lgth > 0 THEN
If lgth <= LEFT(seg_size,6) THEN cal_seg_size := small_cal ELSE
If lgth <= LEFT(seg_size,7) THEN cal_seg_size := med_cal ELSE
If lgth <= LEFT(seg_size,8) THEN cal_seg_size := big_cal;
END cal_seg_size;

```

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```

REJECT;
COMMENT
$DOC*

NAME--
cal_seg_avail
*****
* SHORT DESCRIPTION--
* indicates the number of bubble segments available for cal data
*
* EXTENDED DESCRIPTION--
* This routine determines the number of available bubble segments
* for storing a cal by checking the bubble segment bitmap and counting
* all bits that are clear. Each clear bit corresponds to an available
* bubble segment.
*
* INPUTS-- none
*
* OUTPUTS--
* available bubble segments for storing cal data (0..S)
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY-- none
*
* NOTES--
* The integer constant "seg_size" defines the number of bubble pages
* in each bubble segment (1 bubble page = 64 bytes).
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* count clear (available segments) bits in bubble segment bitmap
*****
* REVISION LOG--
*
DECLARATION--
;
INTEGER PROCEDURE cal_seg_avail; ENTRY;
&
$DOC-&

BEGIN
INTEGER segnap, seg=REGISTER 5, i=REGISTER 6;
seg := 0;
segnap := nbn_dir0&
FOR i := 0 TO 7 DO
IF NOT TSIT (segnap, i) THEN
seg := seg+1;
cal_seg_avail := stg;

```

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```

END cal_seg_avail;

```

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```

REJECT;
COMMENT
$DOC*

NAME--
ok_to_save_cal
*****
* SHORT DESCRIPTION--
* checks if cal data can be stored
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
* reg = cal data register that is to be stored
* lgth = number of bytes of cal data to store
*
* OUTPUTS--
* TRUE = enough bubble segments available to store cal data
* FALSE = no/not enough bubble segments available or too many bytes
to store (ie. over 32M).
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
DECLARATION--
;
BOOLEAN PROCEDURE ok_to_save_cal (reg,lgth); ENTRY;
VALUE reg,lgth; INTEGER reg,lgth;
&
$DOC-&

BEGIN
INTEGER cal_size, seg;
INTEGER POINTER segnap;
BOOLEAN no_proble;
cal_size := seg := 0;
no_proble := FALSE;
& check for enough cal segments (include segments to be overwritten) &
IF ((cal_size:=cal_seg_size(lgth)) > 0) AND
((cal_seg_avail*(nbn_dir[reg] AND ZOF)-cal_size) >= 0) THEN
BEGIN

```


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```

no_proble := TRUE;
IF nbn_dir[regcal_dir_offset] > 0 THEN & if cal reg full then &
no_proble := clear_cal(reg); & delete cal in reg selected &
STPTR(aegnap, ADDR(nbn_dir[204])); & segment batmap to update &
WHILE TBIT(aegnap,seg) AND (seg<8) DO
seg := seg + cal_size; & find 1st available segment &
IF no_proble THEN
IF seg >= 2 THEN & no segments left to save tok
BEGIN
warn(select_delete_cal_set);
no_proble := FALSE;
END
ELSE
BEGIN
nbn_dir[regcal_dir_effect] := lgth; & M bytes of cal &
nbn_dir[reg] := LEFT(seg,8) OR cal_size; & update reg info &
seg := seg-1;
REPEAT cal_size DO segnap:=SBIT(aegnap,(seg+seg-1));
END;
IF dump_debug THEN
BEGIN
USIR("Saving Cal"); CRLF;
cal_dump;
END;
END
ELSE & call wayne's stuff that tells user to delete a cal &
warn(select_delete_cal_set);
ok_to_save_cal := no_proble;
END save_cal;

```

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```

REJECT;
COMMENT
$DOC-
NAME--
save_data
*****
* SHORT DESCRIPTION--
* saves data from RAM to bubble
*
* EXTENDED DESCRIPTION--
* This routine will save cave/recall and calibration data currently
* in RAM to a register in bubble memory. There are 7 save/recall
* registers and from 2 to 8 calibration data registers (depending on
* number of points).
*
* These registers are fixed locations in bubble memory which are
* accessed through initialized arrays of starting page numbers in
* bubble corresponding to register numbers (segments in the case of
* calibration data which is stored somewhat variably). The register
* is determined through a softkey selection.
*
* INPUTS--
* addr = starting RAM address of data to save
* lgth = number of bytes from addr to save
* type = instrument state (state_file) or calibration data (cal_file)
*       or memory trace (memory_file)
* reg = register number to store data into
*       1-7 for instrument states
*       1-4 for cal data
*       1-4 for memory traces
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* urt_nbn
* tell
* warn
*
* ERROR CONDITIONS AND RECOVERY--
* With the possibility of bubble memory write failure, an error
* message (warning) is displayed in the event of this occurrence,
* otherwise a message acknowledging the completion of the bubble
* write is displayed.
* Does NOT range check data types or register numbers for data types!
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****

```

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```

*
* REVISION LOG--
* 1/28/83 -- made procedure return boolean value indicating failure
* (write fail, data overflow) or success.
*
*****
DECLARATION--
;
BOOLEAN PROCEDURE save_data(addr, lgth, type, reg);
VALUE addr, lgth, type, reg;
DOUBLE addr;
INTEGER lgth, type, reg;
&
$DOC-
BEGIN
INTEGER POINTER ptr=addr;
INTEGER i, pg_ptr, save_lgth;
BOOLEAN onit_msg, save_ok;
SUBROUTINE write_to_bubble;
BEGIN
i:=1024;
DO
&
save_ok:=urt_nbn(RORS(ptr[i:=i+1024]),set_add_nbn(pg_ptr,0,
(IF lgth>2045 THEN 2047 ELSE lgth-1)))
&
save_ok := urt_nbn_ok (RORS(ptr[i:=i+1024]), pg_ptr,
(IF lgth>2045 THEN 2047 ELSE lgth-1))
UNTIL NOT save_ok OR ((lgth=lgth-2045) <= 0);
IF dump_debug THEN
BEGIN WHEK(pg_ptr-1); CRLF; END;
END write_to_bubble;
save_ok := FALSE;
IF NOT bubble_ok THEN
warn(bubble_init_error)
ELSE
BEGIN
onit_msg := (type=state_file) AND (reg=prior_state);
IF type <> state_file THEN & round down to nearest 64 bytes &
lgth := save_lgth := lgth AND ZFFCO;
save_ok := (IF (type = cal_file) THEN
ok_to_save_cal (reg,lgth)
ELSE
(lgth <= nbn_reg_sz[type]));
IF NOT save_ok THEN
warn(data_overflow)
ELSE
IF (pg_ptr := get_start_pg(type,reg)) > 0 THEN
BEGIN
IF dump_debug THEN
BEGIN
USIR("Saving data "); WHEK(type); WHEX(reg); CRLF;
USIR(" addr"); WHEX(addr,8);

```

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```

USIR(" lgth"); WHEX(lgth);
USIR(" pg"); WHEX(pg_ptr);
END;
write_to_bubble;
IF save_ok THEN
IF type = memory_file THEN & lgth of mem. trace being saved &
BEGIN
nbn_dir [mem_dir_offset+reg] := save_lgth;
save_ok := update_nbn_dir;
END
ELSE
IF type = cal_file THEN
BEGIN
COMMENT write partial instrument to bubble for cal data
set up partial save/recall addr. and lgth;
save_ok := update_nbn_dir;
END;
IF NOT (bubble_alive := save_ok) THEN
BEGIN
compute_warn (data_type_ptr, save_error);
set_serial_poll (op_failed_err);
END
ELSE
IF NOT onit_msg THEN
BEGIN
compute_tell (data_type_ptr, data_saved);
set_serial_poll (op_complete_err);
END;
END;
END;
save_data := save_ok;
END save_data;

```

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```

REJECT:
COMMENT
$DOC:

NAME--
  record data
*****

* SHORT DESCRIPTION--
* save data from bubble to tape
*
* EXTENDED DESCRIPTION--
* This routine will record on tape all registers of a single data
* type (save/recall or calibration) from bubble. Specifically, either
* RLL the save/recall registers or ALL the calibration data registers.
* R buffer equivalent to the size of a single tape block (10 records
* or 2560 bytes) is used to transfer data from bubble to tape.
* Registers of the same data type are located contiguously in bubble
* memory to simplify data transfers.
*
* The data buffer (big_buf) is loaded with bubble data (to capacity)
* and exported to an external tape loading routine which continues to
* buffer any remaining bubble data starting from the last bubble page
* buffered from this end.
*
* INPUTS--
* type = data type found in bubble memory
* id = file number of data type to record to
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* get_start_pg
* read_nbn
* record_file
* uarm
*
* ERROR CONDITIONS AND RECOVERY--
* Any problems with reading bubble memory will display an error
* message indicating this. However, no further attempts will be
* made to remedy the read failure and the data does not get saved
* on tape.
*
* NOTES--
* Individual or groups of registers cannot be recorded.
*
* RUTNR--
*
*****
* INITIAL REFINEMENT--
* get the length (number of bytes) of data to go on tape
* get the first page of the group of data registers
* buffer up data from bubble
* IF buffering succeeds THEN

```

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```

* call tape routine (record_file) to record data
* ELSE
* display error message
*
*****
* REVISION LOG--
*
*****
DECLARATION--
PROCEDURE record_data (type, id, reg); VALUE type,id,reg; ENTRY;
INTEGER type,id,reg;
&
$DOC-&

BEGIN
  DOUBLE lgth,big_buf; & buffer 2560 bytes (1 tape block of data &
  INTEGER pg;
  IF (big_buf:=request_memory(2560))=0 THEN
    fatal (exceeded_available_memory)
  ELSE
    BEGIN
      IF type >= state_set THEN
        lgth := nbn_max_reg [type]
      ELSE
        CASE type=state_file OF
          BEGIN
            & state_file & lgth := save_size;
            & memory_file & lgth := nbn_dir [nbn_dir_offset+reg];
            & cal_std_file & lgth := cal_kit_array_size;
            & cal_file & lgth := nbn_dir [cal_dir_offset+reg]
          END;
          WHex(lgth,8); CRLF;
          IF (pg := get_start_pg (type,reg)) > 0 THEN
            IF read_nbn (big_buf, set_add_nbn(pg,0,(IF lgth>2304 THEN
              &2560 byte nbn buffer = 1 tape block& 2303 ELSE lgth-1)))
              &2304+2560-256 byte of file header &
            THEN
              record_file (big_buf, & nbn buffer address &
                lgth, & number of bytes &
                (LEFT(types,4) OR id), & file no. and type &
                pg) & nbn page to read from &
            ELSE
              BEGIN
                bubble_alive := FALSE;
                macro_uarm (file_error, record_macro);
              END;
              release_memory (big_buf);
            END;
          END
        END
      END
    END
  END
END record_data;

```

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```

REJECT:
BOOLEAN PROCEDURE read_from_bubble (addr, lgth, pg);
VALUE addr, lgth; DOUBLE addr; INTEGER lgth, pg;
BEGIN
  INTEGER POINTER ptr:=addr;
  INTEGER i;
  BOOLEAN recall_ok;
  IF dump_debug THEN
    BEGIN
      WSTR(" addr "); WHex(addr,8); CRLF;
      WSTR(" lgth"); WHex(lgth); CRLF;
      WSTR(" pages"); WHex(pg);
    END;
    recall_ok := FALSE;
    i := -1024;
    DO & transfer 1K words at a time &
      recall_ok:=read_nbn(ADDR(ptr:=i+1024)),set_add_nbn(pg,0,
        (IF lgth>2048 THEN 2047 ELSE lgth-1)))
    UNTIL NOT recall_ok OR ((lgth:=lgth-2048) <= 0);
    read_from_bubble := bubble_alive := recall_ok;
    IF dump_debug THEN
      BEGIN
        WHex(pg-1); CRLF;
      END;
    END
  END
END read_from_bubble;

```

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```

REJECT:
BOOLEAN PROCEDURE read_data_header (addr, type, reg);
VALUE addr, type, reg; DOUBLE addr; INTEGER type, reg; ENTRY;
BEGIN
  INTEGER pg;
  read_data_header := IF (pg := get_start_pg (type,reg)) > 0 THEN
    read_from_bubble (addr,header_buffer_size,pg)
  ELSE
    FALSE;
END read_data_header;

```

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```

REJECT;
COMMENT
$DOC$
NAME--
  recall_data
*****
* SHORT DESCRIPTION--
*   transfer data from bubble to RAM
*
* EXTENDED DESCRIPTION--
*   This routine will transfer data from a bubble register to an area
*   in RAM which uses and corresponds to that data. Any on-going sweep
*   is abort prior to recalling data. An external routine is then
*   called to update the data trace and display annotations to reflect
*   the newly recalled data, and the sweep is restarted.
*
* INPUTS--
*   addr = RAM address to start transferring data to
*   type = type of data being transferred from bubble to RAM
*         (cal_file, state_file, memory_file ONLY !!!)
*   reg = bubble register selected containing data to go to RAM
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
*   do_recall
*   read_nbn
*   tell
*   warn
*
* ERROR CONDITIONS AND RECOVERY--
*   Any failures in reading bubble will display an error message that
*   indicates this and the data may or may not be partially recalled.
*   There is currently no recovery from partial data transfers due to
*   a bubble read failure. A recall from tape, instrument preset, or
*   power-up will fix any partial data problem that occurs as a result
*   of this possible failure.
*   Only individual cal data, instrument states, and memory traces are
*   recalled in this routine. Other data types are not checked and
*   cause the routine to be aborted.
*
* NOTES--
*   This routine is also used to recall power-up or instrument preset
*   states for units with secondary and readable bubbles.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   If bubble exists and is readable THEN
*   set starting page of data register requested
*   set length (number of bytes) of data to transfer
*   abort the sweep

```

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```

*   transfer data from register to RAM
*   call routine to update display traces and annotations
*   restart the sweep
*   If data transfers successfully THEN
*   display acknowledging message
*   ELSE
*   display error message
*
*****
* REVISION LOG--
*   1/24/83 -- made procedure return boolean value indicating failure
*             (read fail, empty register) or success.
*
*****
DECLARATION--
;
BOOLEAN PROCEDURE recall_data (addr, type, reg);
VALUE addr, type, reg;
DOUBLE addr; INTEGER type, reg;
&
$DOC-$
BEGIN
  $FILE $mnu.uork;
  INTEGER pg, lgth;
  ALPHAN type_str;
  BOOLEAN recall_ok;
  & flag determining recall success &

  IF dump_debug THEN
    BEGIN WSTR("Recalling Data "); UNEX(type); UNEX(reg); CRLF; END;
  type_str := cal_file[type];
  IF type <> cal_etd_file THEN
    compute_tell (type_str, recalling_data);
  IF (pg := get_start_pg (type,reg)) > 0 THEN
    BEGIN
      IF (type = state_file) THEN
        lgth := (IF (reg=prior_state) THEN
                  last_state_size
                ELSE
                  save_size)
      ELSE
        IF (type = cal_etd_file) THEN
          lgth := cal_kit_array_size
        ELSE
          BEGIN
            INTEGER n;
            n := (IF type=cal_file THEN cal_dir_offset ELSE mem_dir_offset);
            lgth := nbn_dir (n,reg) AND 3FF0;
          END;
        recall_data := FALSE;
        IF lgth <= 0 THEN
          compute_warn (data_type_str, no_reg_data)
        ELSE
          IF read_from_bubble (addr, lgth, pg) THEN
            BEGIN

```

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```

  IF type = state_file THEN
    BEGIN
      do_recall;
      init_user_graphics;
      restore_H510_display;
      highlight_menus;
    END;
  IF type <> cal_etd_file THEN &don't acknowledge cal kit recall&
    BEGIN
      compute_tell (type_str, data_recalled);
      IF type = cal_file THEN
        beep (done_tone);
      END;
      recall_data := TRUE;
      set_serial_poll (op_complete_sq);
    END
  ELSE
    BEGIN
      UNEX(status_nbn); CRLF;
      compute_warn (type_str, recall_error);
      set_serial_poll (op_failed_sq);
    END;
  END;
END recall_data;

```

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```

REJECT;
COMMENT
$DOC$
NAME--
  restore_data
*****
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE restore_data (type,id,reg); VALUE type,id,reg;
INTEGER type,id,reg;
&
$DOC-$
BEGIN
  INTEGER pg;
  DOUBLE buffer;
  restoring_from_tape := TRUE;
  IF valid_directory THEN
    IF (pg := get_start_pg (type,reg)) > 0 THEN
      IF (buffer := request_memory (2560)) = 0 THEN
        fatal (exceeded_available_memory)
      ELSE
        BEGIN
          BOOLEAN continue;
          continue := TRUE;
          IF type = memory_file THEN & export reg to restore to &
            nbn_dir(mem_dir_offset) := reg
          ELSE
            IF type = cal_file THEN

```

```

nbn_dir[cal_dir_offset] := reg;
restore_file (buffer, LEFT(type,4) OR id, pg);
release_memory (buffer);
IF type = cal_std_file THEN          & new softkey label &
  select_eel_kit (reg);
END;
restoring_from_tape := FALSE;
END restore_data;

```

```

REJECT;
BOOLEAN PROCEDURE load_dg_data;          ENTRY;
BEGIN
  DOUBLE lgth;
  INTEGER POINTER dg_RAM;
  INTEGER i;
  INTEGER pg;
  BOOLEAN load_ok;
  lgth := ADRS(nark_dg_top) - ADRS(nark_dg_base);
  SIPNTR (dg_RAM, OADR(nark_dg_base));
  pg := dg_nen_base_pg;
  IF dump_debug THEN
    BEGIN
      USTR("loading DG RAM: "); WHEX(ADR(nark_dg_base),5);
      WHEX(ADR(nark_dg_top),8); USTR(" from pages");
      WHEX(pg);
    END;
    i := -1024;
    DO & transfer 1K words at a time &
      load_ok := read_nbn(ADR(dg_RAM(i:=i+1024)),set_add_nbn(pg,0,
        (IF lgth>2048 THEN 2048 ELSE lgth-1)))
      UNTIL NOT load_ok OR ((lgth:=lgth-2048) <= 0);
    IF dump_debug THEN
      BEGIN WHEX(pg-1); CRLF; WHEX(etatus_nbn); CRLF; END;
    IF NOT load_ok THEN
      fatal (bubble_init_error);
    load_dg_data := load_ok;
  END load_dg_data;

```

```

REJECT;
BOOLEAN SUBROUTINE recall_lunplus;          ENTRY;
BEGIN
  pg_check := hplib_addr_pg;
  recall_lunplus := read_nbn (ADR(priv_ib_lun_table),
    set_add_nbn (pg_check,0,63));
  IF dump_debug THEN
    BEGIN
      USTR("loading 'lunplus' stuff"); WHEX(ADR(priv_ib_lun_table),8);
      WHEX(hplib_addr_pg); CRLF;
    END;
  END recall_hplib_address;
BOOLEAN SUBROUTINE save_lunplus;          ENTRY;
BEGIN
  pg_check := hplib_addr_pg;
  COMMENT
  save_lunplus := write_nbn (ADR(priv_ib_lun_table),
    set_add_nbn (pg_check,0,63));
  save_lunplus := write_nbn_ok (ADR(priv_ib_lun_table), pg_check, 63);
  END save_hplib_address;

```

```

REJECT;
COMMENT
$DDC-
NRNE--
init_save_recall
*****
* SHORT DESCRIPTION--
* Initialize arrays and variables for saving/recalling data
*
* EXTENDED DESCRIPTION--
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*****
DECLARATION--
PROCEDURE init_save_recall;          ENTRY;
&
$DDC-&
BEGIN
  INTEGER i=REGISTER 6;
  INTEGER page_start,page_cnt;
  & save/recall information &
  page_cnt := RRIGHT(save_size,6);          & byte cnt DIV 64 byte-page &
  IF (save_size AND X3F) > 0 THEN
    page_cnt := page_cnt + 1;
  FOR i := 0 TO preset_state 00
    state_nbn[i+1] := state_page_start + page_cnt*i;
    nbn_reg_sz[stata_fbit] := save_size;
    nbn_nas_reg[stata_nst] := page_cnt*64*(prior_state);
    page_start := state_nbn (prior_state) + & Compute start of next pg &
    & last_state_size/64 &
    IF (last_state_size AND X3F) <> 0 THEN

```

```

page_start := page_start + 1;
& cal stds table information &
nbn_reg_sz [cal_std_file] := cal_std_array_size;
nbn_nas_reg [cal_std_set] := 2*cal_std_array_size;
cal_std_nbn[1] := page_start;
cal_std_nbn[2] := page_start + cstd_size;
hpb_addr_pg := page_start + 2*cstd_size;
& display RAM to be downloaded on "power up" &
dg_nbn_base_pg := hpb_addr_pg + 1;
& cal. data information &
nbn_reg_sz [cal_file] := 128;
nbn_nas_reg [cal_set] := 58368; & 114 pgs * 3 segments * 64 bytes &
& memory data information &
page_ent := ((2406+header_size)/64 + 1);
FOR i := 1 TO 4 DO
memory_nbn[i] := nbn_start + page_ent*(i-1);
nbn_reg_sz [memory_file] := page_ent * 64;
nbn_nas_reg [memory_set] := page_ent*64*4;
& initialization calls &
bubble_alive := reatoring_from_tape := FALSE;
bubble_alive := bubble_ok;
load_dg_data;
END init_eave_recall;
ENDS

```

```

rmbload.work,
rmbn.work,
rlibrary.work,
rstddata.work,
rtile.work,
rmarkdg.work, &--- Nothing before this should exceed Z109800 &
ralphas.work, & &
rlabel.work, & &
rstable.work, & &
rmathtbl.work, & &
rkeys.work, & \ These must all be grouped identically with &
rakpos.work, & / lnasn.work. &
rkeys.work, & &
ribtree.work, & &
rcpltbl.work, & &
rdgtop.work, & &
rcndata.work, & &
rlunplua.work, & &
rstackmen.work, & &
rstack.work, & --/ MUST BE LAST RELLOCATABLE &
/E
RAM=100H RAM=FFF900H;
title: RAM=FFF9000H NOLOAD; & eg (long addr) &
marks: RAM=FFF9900H;
lunpl:
marks: RAM=FFF2000H; & just RAM reservation. display address &
stack: RAM=FFF8000H;

```

NAME	RAM	LIMITS	BASE	PAGE	RAM
nbnlo	000042	00190A	000100	000108	FFF796 FFF800
nbnbn	00190A	00154E	000108	000108	FFF796 FFF796
mathf	00196E	001EE4	000108	000200	FFF796 FFF796
CPR	001EE4	00225A	000200	000200	FFF796 FFF796
FLIPT	00225A	00255E	000200	000200	FFF796 FFF796
BLRD	00255E	0025EE	000200	000200	FFF796 FFF796
OIV3	0028EE	0029E4	000200	000200	FFF796 FFF796
SORT	0029E4	002A44	000200	000200	FFF796 FFF796
CRSE	002A44	002A5C	000200	000200	FFF796 FFF796
FR1	002A5C	003194	000200	00020A	FFF796 FFF796
TERH	003194	0032F2	00020A	00020A	FFF796 FFF796
stda	0032F2	0032F2	00020A	000042	FFF796 FFF796
markd	F09800	F09800	000042	000042	FFF796 FFF796
alpha	F09800	F0A34E	000042	000042	FFF796 FFF796
alabe	F0A34E	F0A7E0	000042	000042	FFF796 FFF796
etabl	F0A7E0	F0A858	000042	000042	FFF796 FFF796
matht	F0A858	F0A8FE	000042	000042	FFF796 FFF796
akey	F0A8FE	F0C04C	000042	000042	FFF796 FFF796

NAME	RAM	LIMITS	BASE	PAGE	RAM
skpos	F0C04C	F0C084	000042	000042	FFF796 FFF796
keys	F0C084	F0CE70	000042	000042	FFF796 FFF796
ibtre	F0CE70	F0E098	000042	000042	FFF796 FFF796
cpltb	F0E098	F0E125	000042	000042	FFF796 FFF796
dgtop	F0E125	F0E126	000042	000042	FFF796 FFF796
chdat	F0E126	F0F4CC	000042	000042	FFF796 FFF796
lunpl	F0F4CC	F0F50E	000042	000042	FFF796 FFF796
stack	F0F50E	F0F50E	000042	000042	FFB000 FFB000

LATEST DATE: THU, DEC 22, 1983, 5:59 AM

INITIAL STACK POINTER / GLOBAL REG = FFB000

RAM#	000100	ABS2	00225A	ABS4	00255E	A001	001F16
A001A	001F00	ADD1G	001F06	A001M	001F0C	A001T	001F12
A002	0022B4	A002R	002200	A002G	0022EA	A002H	0022C4
A002T	0022B8	A002P	FFF80E	A00E	002192	MOOC_ptr	00218C
A00FP	FFF836	A00LF	FFF918	ATRN	001CEC	BES1	001050
CASE	002A44	CMP2	00237C	CMP2R	00235E	CMP2G	002358
CMP2H	002352	CMP2T	00234C	CMPA	00238A	CMPAR	002368
CAPAG	00256C	CMPHM	002570	CMPAT	002574	CW13	002482
CW14	002404	CW15	002482	CW1E	00207A	CW1E_save	002068
CW15Z	002482	CW16	002404	CW1E	002482	CW1E2	002370
CW1E	002040	CW131	0024C0	CW132	0024C2	CW13R	002364
CW141	00248E	CW142	002488	CW14R	002862	CW151	00248C
CW152	002485	CW15R	002860	CW1R2	0028C4	CW1R3	00236C
CW1R4	00286C	CW1R5	00286C	CW1E1	0020FA	CW1E20_1	00210A
CW1E1	0020FC	COS	001C32	CP1NV	FFF9CC	CP1R2	00237A
CP1R2A	002376	CP1R2G	002370	CP1R2M	00236A	CP1R2T	002364
CP1R2R	002536	CP1R2H	002578	CP1R2G	00257C	CP1R2H	002580
CP1R2T	002584	CP1R2H	FFF98A	CL1F	003108	DROLF	FFF9E0
DIV1	001FFE	DIV1R	001FCC	DIV1D	001FD2	DIV1M	001FD0
DIV1T	001FDE	DIV2	002308	DIV2R	00230A	DIV2G	002364
DIV2H	00230E	DIV2T	002308	DIV3	002966	OIV3R	002952
DIV3C	00254E	DIV3L	002984	DIV3M	00294A	OIV3R	00295E
DIV3T	002946	DIV5	00267C	DIVR	00283E	DIVRR	002828
DIVRG	00282E	DIVRR	002834	DIVRT	00283A	DIVRE	00223C

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```

#BSKL,"nbnload"
BEGIN
#FILE cchtable.work;
#FILE ccontvar.work;
#FILE cnbngr.work;
#FILE ctpngr.work;
#FILE cdatp.work;
#FILE fterm.work;
#FILE fterm2.work;
#FILE fnbn.work;
#FILE fchdita2.work;
#FILE fcp1tbl.work;
#FILE fnrknem.work;
#FILE cstas2.work;
#FILE fetddata.work;
      & DEBUG &
      & DEBUG &
      & for cal_kit_array_size &
COMMENT
  These files are for uncoupling and initializing highlights
#FILE crasp.work;
#FILE estin.work;
#FILE cparona.work;
#FILE eformat.work;
#FILE edomenu.work;
#FILE ccalmenu.work;
#FILE cstnmenu.work;
#FILE cdsep.work;
#FILE cplot.work;
#FILE enkr.work;
#FILE eaysten.work;
#FILE LEDa = #FFFFFFB1;
INTEGER pg, rag, lgth, i;
INTEGER ARRAY page_0 [0:31];
INTEGER POINTER save_addr;
DOUBLE save_sz_db1, last_sz_db1, junk;
INTEGER save_sz = save_sz_db1*2,
      last_sz = last_sz_db1*2;
BOOLEAN save_ok;

```

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```

#EJECT;
SUBROUTINE force_load;
BEGIN
  EXTERNAL INTEGER atm_table.L;
  #FILE falphas.work;
  #FILE fakkey.work;
  #FILE fakpos.work;
  #FILE fkeys.work;
  #FILE falabel.work;
  #FILE fibtree.work;
  #FILE fatables.work;
  & force linker loading of display RAM data modules &
  junk := RORS(atm_table);
  junk := RORS(byte_list);
  junk := RORS(SK_LABEL);
  junk := RORS(field);
  junk := RORS(top_key_table);
  junk := RORS(active_function_label);
  junk := RORS(mark_stack);
  junk := RORS(ib_link);
  junk := RORS(active_table);
  junk := RORS(coupled_chtable_index);
END force_load;

BOOLEAN SUBROUTINE init_bubble;
BEGIN
  LEDa := ZFF;
  FOR i := 0 TO 31 DO page_0[i] := 0;
  page_0[31] := Z3510;
  i := 0;
  IF init_nbn (1) THEN
    init_bubble := wrt_nbn (RORS(page_0), set_add_nbn(i,0,S3))
  ELSE
    init_bubble := FALSE;
  END init_bubble;
  & turn off LEDs &

```

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```

#EJECT;
COMMENT
  uncouples softkey highlights
;
PROCEDURE uncouple_highlights (first,last);
  VALUE first,last; INTEGER first,last;
BEGIN
  INTEGER nap,index,w,key_cnt;
  index := RIGHT(first,4)-1;
  key_cnt := last-first;
  x := first RND ZOF;
  IF key_cnt > 0 THEN
    DO BEGIN
      nap := x coupled_bitnap [index:=index+1]; & scratch pad bit nap &
      DO nap:=RBIT(nap);
      UNTIL ((x:=x+1)*16) OR ((key_cnt:=key_cnt-1)*0);
      coupled_bitnap [index] := nap;
      x := 0;
    END UNTIL (key_cnt < 0);
  END uncouple_highlights;

SUBROUTINE init_uncoupled;
BEGIN
  uncouple_highlights (cnd_if_test_port,cnd_if_ref_port);
  uncouple_highlights (cnd_if_no_gain,cnd_if_gain_auto);
  uncouple_highlights (cnd_user1,cnd_user4);
  uncouple_highlights (cnd_sur,cnd_real);
  uncouple_highlights (cnd_freq_domain,cnd_aux_domain);
  uncouple_highlights (cnd_tdr_etep,cnd_min_time_window);
  uncouple_highlights (cnd_max_gate_window,cnd_min_gate_window);
  uncouple_highlights (cnd_correction_on,cnd_correction_off);
  uncouple_highlights (cnd_data,cnd_nath);
  uncouple_highlights (cnd_memory1,cnd_memory4);
  uncouple_highlights (cnd_memory_ch1,cnd_memory_ch2);
  uncouple_highlights (cnd_d_plus_n,cnd_d_div_n);
  uncouple_highlights (cnd_pen1,cnd_pen2);
  uncouple_highlights (cnd_data,cnd_nath);
  uncouple_highlights (cnd_if_avg_on,cnd_if_avg_off);
  uncouple_highlights (cnd_enuothing_on,cnd_enuothing_off);
END init_uncoupled;

```

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```

#EJECT;
COMMENT
  initializes initial softkey menu highlights
;
PROCEDURE highlight (softkey1,softkey2);
  VALUE softkey1,softkey2; INTEGER softkey1,softkey2;
BEGIN
  INTEGER bit_pos;
  hilite_info [0,(i:=RIGHT(softkey1,4))] :=
    SBIT (hilite_info[0,i],softkey1 AND ZOF);
  bit_pos := softkey2 RND ZOF;
  hilite_info [1,(i:=RIGHT(softkey2,4))] :=
    SBIT (hilite_info[1,i],bit_pos);
END highlight;

SUBROUTINE init_highlights;
BEGIN
  highlight (cnd_if_avg_off,cnd_if_avg_off);
  highlight (cnd_enuothing_eff,cnd_enuothing_off);
  highlight (cnd_201_points,cnd_201_pointo);
  highlight (cnd_if_gain_auto,cnd_if_gain_auto);
  highlight (cnd_if_test_port,cnd_if_test_port);
  highlight (cnd_suept,cnd_suept);
  highlight (cnd_continuous,cnd_continuous);
  highlight (cnd_couple_stimulus,cnd_couple_stimulus);
  highlight (cnd_pouer_slope_off,cnd_pouer_slope_off);
  highlight (cnd_freq_domain,cnd_freq_domain);
  highlight (cnd_tdr_etep,cnd_tdr_etep);
  highlight (cnd_normal_time_window,cnd_normal_time_window);
  highlight (cnd_gate_off,cnd_gate_off);
  highlight (cnd_normal_gate_window,cnd_normal_gate_window);
  highlight (cnd_correction_off,cnd_correction_off);
  highlight (cnd_cal_bit_1,cnd_cal_bit_1);
  highlight (cnd_single_ch,cnd_single_ch);
  highlight (cnd_data,cnd_data);
  highlight (cnd_marker_off,cnd_marker_off);
  highlight (cnd_no_ref_nkr,cnd_no_ref_nkr);
  highlight (cnd_quadrant_full,cnd_quadrant_full);
  highlight (cnd_pen1,cnd_pen2);
  highlight (cnd_privib_renote,cnd_privib_renote);
  highlight (cnd_d_div_n,cnd_d_div_n);
  highlight (cnd_memory1,cnd_memory2);
END init_highlights;

```


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```

REJECT;
SUBROUTINE init_counts;
BEGIN
  reg := 0;
  LEDs := ZFF;
  CRLF;
END init_counts;

```

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```

REJECT;
PROCEDURE init_cal_rego;
BEGIN
  INTEGER pg_cnt;
  pg := seg_start;
  init_count;
  MSTR("CRL SEGMENT:"); WHEX(seg_size*64); USTR(" bytes"); CRLF;
  DO BEGIN
    reg := reg + 1;
    pg_cnt := 0;
    USTR("Init pages"); WHEX(pg);
    DO UNTIL
      NOT (save_ok := urt_nbn(RDRS(page_0),set_add_nbn(pg,0,31)))
      OR ((pg_cnt:=pg_cnt+1)=seg_size) OR (pg=2045);
    WHEX(pg-1); USTR(" "); WHEX(reg); CRLF;
    LEDs := RBIT (LEDs, reg-1);
  END UNTIL NOT save_ok OR (reg=8) OR (pg=2048);
  IF (reg < 8) THEN
    IF save_on THEN
      BEGIN
        save_ok := FALSE;
        CRLF;
        & error: cal segments are too large &
      END;
    END;
  END init_cal_rego;

```

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```

REJECT;
PROCEDURE init_pages_left (page_bound);
VALUE page_bound; INTEGER page_bound;
BEGIN
  INTEGER bytes_left;
  init_counts;
  IF (bytes_left := (page_bound-pg)*64) < 0 THEN
    bytes_left := 0;
  MSTR("BYTES REMAINING:"); WHEX(bytes_left); CRLF;
  IF bytes_left > 0 THEN
    BEGIN
      USTR("Init pages"); WHEX(pg);
      DO BEGIN
        LEDs := NOT (RIGNI(pg,3));
      END UNTIL
        NOT (save_ok := urt_nbn(RDRS(page_0),set_add_nbn(pg,0,31)))
        OR (pg=page_bound);
      WHEX(pg-1); CRLF;
    END;
  END init_pages_left;

```

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```

REJECT;
PROCEDURE load_bubble_data (lgth); VALUE lgth; DOUBLE igth;
BEGIN
  INTEGER i;
  i := -1024;
  DO UNTIL
    NOT (save_ok :=
      urt_nbn(RDRS(save_addr[i:=i+1024]),
        set_add_nbn (pg,0,(IF lgth>2045 THEN 2047
          ELSE lgth-1))))
  OR ((lgth:=lgth-2048) <= 0);
  END load_bubble_data;

```

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```

#EJECT;
SUBROUTINE load_cal_std;
BEGIN
  init counts;
  USTR("CAL STANDARD:"); WHEX(cal_kit_array_size);
  USTR(" bytes"); CRLF;
  STPTR (save_addr, RORS(kit_base1);
  DD BEGIN
    USTR("Loading pages "); WHEX(pg);
    load bubble_data (cal_kit_array_size);
    STPTR (save_addr, RORS(kit_base2));
    WHEX(pg-1); USTR(" = reg"); WHEX(reg+1); CRLF;
    LEDg := RBIT (LEDg, reg);
  END UNTIL NOT save_ok OR ((reg:=reg+1) = 2);
END load_cal_std;

```

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```

#EJECT;
PROCEDURE load_hpib_addresses;
BEGIN
  #FILE F:\umplue.uork;
  init counts;
  USTR("HPIB ADDRESSES: 40 bytes"); CRLF; & Fixed at 64 bytes &
  LEDg := RBIT (LEDg, reg); & enable let LED &
  save_ok := urt_nbn (RORS(priv_ib_lun_table),set_add_nbn(pg,0,31));
  USTR("Init page"); WHEX(pg-1); CRLF; CRLF;
END load_hpib_addresses;

```

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```

#EJECT;
PROCEDURE load_memory_traces;
BEGIN
  INTEGER mem_size;
  mem_size := 2400+header_size-1;
  init counts;
  USTR("MEMORY TRACE:"); WHEX(mem_size); USTR(" bytes"); CRLF;
  DD BEGIN
    USTR("Loading pages "); WHEX(pg);
    save_ok := (pg < 204E) AND
    urt_nbn (RORS(page_0), set_add_nbn(pg,0,mem_size));
    WHEX(pg-1); USTR(" = reg "); WHEX(reg+1); CRLF;
    LEDg := RBIT (LEDg, reg);
  END UNTIL NOT save_ok OR ((reg:=reg+1)=4);
END load_memory_traces;

```

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```

#EJECT;
PROCEDURE load_display_run;
BEGIN
  DOUBLE dg_data_ex, dg_data_cnt;
  INTEGER dg_pg = dg_data_cnt + 2;
  dg_data_sz := RORS(nark_dg_top) - RORS(nark_dg_base);
  dg_data_cnt := dg_data_sz/64;
  IF (dg_data_ex AND X3F) <> 0 THEN
    dg_pg := dg_pg + 1;
  init counts;
  USTR("DISPLAY RUN DTR: "); WHEX(dg_data_ex,8);
  USTR(" bytes"); CRLF;
  USTR("Display RRR boundaries:"); WHEX(RORS(nark_dg_base),8);
  WHEX(RORS(nark_dg_top),8); CRLF;
  IF NOT (save_ok := (dg_pg + pg) < seg_start) THEN
    BEGIN
      LEDg := 0;
      USTR("ERROR: DG RRR exceeds available ");
      USTR("data bubble space by "); WHEX((seg_start-dg_pg)*64);
      USTR(" bytes.");
    END
  ELSE
    BEGIN
      STPTR (save_addr, RORS(nark_dg_base));
      USTR("Loading pages "); WHEX(pg);
      load bubble_data (dg_data_sz);
      WHEX(pg-1);
    END;
  CRLF;
END load_display_run;

```

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```

REJECT;
init_uncoupled;
init_highlight;
save_ez_dbl := RORS(max_save)-RORS(min_save);
last_ez_dbl := RORS(max_save)-RORS(last_state);
STPTR (save_addr, RORS(min_save));
pg := 1;
CRIF; MSTR("***** LOADING DATA BUBBLE (1; *****); CRIF;
init_counters;

MSTR("INSTRUMENT STATE:"); WHEX(save_ez); MSTR(" bytes"); CRIF;
IF (save_ok := init_bubble) THEN
OO BEGIN
  & init bubble module 1 a/ & save/recall etetes &
  reg := reg + 1;
  MSTR("Loading page "); WHEX(pg);
  load_bubble_data (save_ez);
  WHEX(pg-1); MSTR(" = reg"); WHEX(reg); CRIF;
  LEDe := RBII(LEDe,reg-1); & indicate initialized register &
  END UNTIL NOT save_ok OR (regs=reset_state); & init "last state" reg &
  IF save_ok THEN
  BEGIN
    MSTR("Last state "); WHEX(pg);
    STPTR (save_addr, RORS(last_state));
    load_bubble_data (last_ez);
    WHEX(pg-1); CRIF;
    IF save_ok THEN
      load_cal_etde;
    IF save_ok THEN
      load_hpb_addresses;
    IF save_ok THEN
      load_display_ran;
    IF save_ok THEN
      init_page_left(seg_start);
    IF save_ok THEN
      init_cal_rege;
    IF save_ok THEN
      load_memory_traces; & init 2nd half of bubble &
    IF save_ok THEN
      init_page_left (2045);
    IF save_ok THEN
      MSTR("done.");
    ELSE
      MSTR("bubble write error");
    END
  ELSE
    MSTR("Bubble Module 1 loading error.");
  IF save_ok THEN
    LEDe := ZFF;
  CRIF; CRIF;
  TRAP(15); & return to monitor &
ENDS

```

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```

MSTR("*****")
BEGIN
MFILE Ftern.work;
MFILE fbnm.work;

COMMENT
*****
This program is for testing the error rate of MBN

It will save on the RAM a selected region of memory RefStart-RefEnd
It will also save a block of counters containing present results
  (this allows restarts after powerfail)
It will then repeatedly read RAM and compare it to the original data in
memory -- this will continue for ReadLoopRate times and
then the whole cycle will repeat -- including the re-writing of MBN
  (This will test writes and allow the program to continue on
  nonfail after a hardfailure of MBN or RAM!!!)

Occasionally a status message will be printed out.

If an error occur the program will dump information that should allow
one to trace the type of error
*****
end of comment;

DOUBLE MEMORY Counters(0:83);
GLOBAL DOUBLE MBLoopsCounters[0],PrintOutCount=Counters[1],
MBReadErr=Counters[2],MBCompairErr=Counters[3],
Restarts=Counters[4],C1=Counters[5],
C2=Counters[6],C3=Counters[7];

DOUBLE CONSTANT RefStart:=#100000, RefEnd:=#1070FF,
TestStart:= #10000,TestEnd:= #170FF;
INTEGER CONSTANT CountersSaveAdd:=1020,TestSaveAdd:=1021,
ReadLoopRate:=25,PrintOutRate:=100;

LABEL MajorLoop;
INTEGER MBRead;
BOOLEAN Flag;
REAL Rtemp;
BYTE Coldstart:=ZFF;

SUBROUTINE PrintData;
BEGIN
MSTR(" # of Loops "); WNUM(MBLoops);
Rtemp:=REAL(MBLoops)*REAL((TestEnd-TestStart)*S.D;
MSTR(" # of Bits "); WREAL(Rtemp);
MSTR(" Restarts"); WNUM(Restarts);
CRIF;
MSTR(" Errors (Read/Compair) ");
WNUM(MBReadErr); WNUM(MBCompairErr);
MSTR(" Error Rate ");

```

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```

WREAL( REAL(MBReadErr+MBCompairErr)/Rtemp );
CRIF;
END PrintData;

*****
IF NOT init_nbn(0) THEN BEGIN
  CRIF; MSTR("Init Failure"); CRIF; TRAP(15); END;

IF TBIT(Coldstart,0) THEN BEGIN
  Coldstart:=RBIT(Coldstart,0);
  CRIF; MSTR("Cold Start"); CRIF;
  MBLoops:=0;
  MBReadErr:=0;
  MBCompairErr:=0;
  Restarts:=0;
  C1:=C2:=C3:=0;
  PrintOutCount:=PrintOutRate;
END ELSE BEGIN
  CRIF; MSTR("Warm Start"); CRIF;
  MBRead:=CountersSaveAdd;
  IF NOT read_nbn(RORS(Counters),
  set_add_nbn(MBRead,RORS(Counters),RORS(Counters)) )
  THEN &Counters invalid ???;
  Restarts:=Restarts+1;
END;

PrintData;

MajorLoop:
MBRead:=TestSaveAdd;
Flag:=nurt_nbn(RefStart,
  set_add_nbn(MBRead,RefStart,RefEnd) );

MBRead:=CountersSaveAdd;
Flag:=nurt_nbn(RORS(Counters),
  set_add_nbn(MBRead,RORS(Counters),RORS(Counters)) );

REPEAT ReadLoopRate DO BEGIN
  MBLoops:=MBLoops+1;
  MBRead:=TestSaveAdd;
  IF read_nbn(TestStart,
  set_add_nbn(MBRead,TestStart,TestEnd) ) THEN
  BEGIN
    LABEL CompairLoop,CompairExit;
    ASSEMBLE( MOVE.L RefStart,R9; MOVE.L TestStart,R10;
    MOVE.L TestEnd,R11 );
    Compairloop:ASSEMBLE(
      CMP.L R10,R11;
      BML CompairExit;
      CMPn.W (R9)+,(R10)+;
      BEQ CompairLoop;
      ADD.L #01,BBCompairErr; SCompair Err&

```

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```

MOVE.W -(R9),R0; SRef data first&
JSR @MHEX;
MOVE.W -(R10),R0; SBR data seconds
JSR @MHEX;
MOVE.W R10,R0; &Address&
JSR @MHEX;
CRIF;
CompairExit:ASSEMBLE( NOP );
END ELSE
BEGIN
  MBReadErr:=MBCompairErr;
  PrintData;
  IF NOT init_nbn(0) THEN BEGIN
    CRIF; MSTR("Init Failure"); CRIF; TRAP(15); END;
  END;
  IF (PrintOutCount:=PrintOutCount-1) <=0 THEN BEGIN
    PrintOutCount:=PrintOutRate;
    PrintData;
    END;
  END REPEAT ReadLoopRate;

GO TO MajorLoop;

ENDS

```

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```

INTEGER CONSTANT
  td_wcr_arrays_id := 0,
  td_qste_arrays_id := 1, & and 2 -- ch dependant &
  td_chirp_arrays_id := 3, & and 4 -- ch dependant &
  slids_load_arrays_id := 5,
  temp_id := 10,
  max_memory_id := 10;
    
```

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```

NFILE cnenmgr.uork; & for max_memory_id &
& Clear memory &
SUBROUTINE reset_memory; INTERNAL;
& Return memory address allocating byte_cnt bytes &
DOUBLE PROCEDURE request_memory (byte_cnt);
  VALUE byte_cnt; DOUBLE byte_cnt; INTERNAL;
DOUBLE PROCEDURE request_array(byte_cnt);
  VALUE byte_cnt; INTERNAL;
  DOUBLE byte_cnt;
& Release previously allocated memory address &
PROCEDURE release_memory (memory_address); INTERNAL;
  DOUBLE memory_address;
PROCEDURE release_array(array_address); INTERNAL;
  DOUBLE array_address;
& Auxiliary memory management &
BOOLEAN PROCEDURE memory_stolen (addr, memory_id, byte_cnt);
  VALUE memory_id, byte_cnt; INTERNAL;
  DOUBLE addr; INTEGER memory_id; DOUBLE byte_cnt;
PROCEDURE release_auxiliary_memory (addr, memory_id);
  VALUE addr, memory_id; INTERNAL;
  DOUBLE addr; INTEGER memory_id;
    
```

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```

MGBKL,P,"nenmgr"
BEGIN
NFILE fkernel.uork;
NFILE crma.uork;
NFILE fnarkmen.uork;
NFILE cneanage.uork; & for exceeded_available_memory &
NFILE futil2.uork; & for fatal &
NFILE cdebug.uork;
NFILE fterm.uork; & DEBUG &
NFILE fterm2.uork; & DEBUG &
NFILE cnbngn.uork; & for header_size &
NFILE cnenmgr.uork;
    
```

```

INTEGER CONSTANT
  block_cnt := 511, & size of memory block nap &
  block_size := 512; & must be a power of 2 &
    
```

```

INTEGER ARRAY
  memory_id_status [0:max_memory_id], & list of memory oh "loan" &
  memory_id_lgth [0:max_memory_id]; & and nblocks occupied &
BYTE ARRAY
  memory_nap [0:block_cnt];
    
```

```

DOUBLE
  memory_base,
  memory_size, block_nask;
    
```

```

INTEGER
  block_max = block_nask + 2, & number of memory blocks in memory &
  free_blk; & first available block in memory &
    
```

```

BOOLEAN
  aux_mem_avail;
    
```

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```

REJECT;
PROCEDURE dump_aux_status; & for DEBUG only &
BEGIN
  INTEGER i;
  USTR("Rux Mem ");
  FOR i := 0 TO max_memory_id DO
    UMEM(memory_id_status[i]); CRLF;
  USTR("Rux Lgth");
  FOR i := 0 TO max_memory_id DO
    UMEM(memory_id_lgth[i]); CRLF;
  END dump_aux_status;
    
```

```

REJECT;
PROCEDURE dump_memory_status;           & for debug only &
BEGIN
  INTEGER i,blk_start,blk_size;
  ISTR("ist awal blk #"); WHEX(free_blk); CRLF;
  ISTR("Memory Status"); CRLF;
  blk_start := 0;
  DO BEGIN
    blk_size := memory_map[blk_start];
    IF blk_size > 0 THEN
      BEGIN
        WHEX(blk_size); ISTR(" full @"); WHEX(blk_start); CRLF;
      END
    ELSE
      BEGIN
        i := blk_start-1;
        WHILE (memory_map[i:=i+1]=0) AND (i<block_max) DO
          blk_size := blk_size + 1;
        WHEX(blk_size); ISTR(" EMPTY @"); WHEX(blk_start); CRLF;
      END;
    blk_start := blk_start + blk_size;
  END UNTIL (blk_start >= (block_max-1));
  CRLF;
END dump_memory_status;

```

```

REJECT;
COMMENT
$DOC+

NAME--
Free_memory_id
*****
*
* SHORT DESCRIPTION--
* removes auxiliary memory from auxiliary memory tables
*
* EXTENDED DESCRIPTION--
* This routine removes auxiliary memory from auxiliary memory tables
* by setting the table value corresponding to a given memory ID to
* -1 for table containing starting block of auxiliary memory
* 0 for table containing number of auxiliary memory blocks
* The given memory ID indexes the tables.
*
*
* INPUTS-- Id * memory ID of auxiliary memory to be removed
*
* OUTPUTS-- none
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY--
* No range checking is done on the memory ID value that is passed.
* Constant values found in SHEHNGR.WORK should be used.
*
* NOTES--
* This is a local utility routine used by externally declared routines
* found in this module.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* set starting memory block corresponding to memory ID to -1
* set number of memory blocks corresponding to memory ID to 0
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE free_memory_id (id);
  VALUE id; INTEGER id;
&
$DOC-

BEGIN
  memory_id_status [id] := -1;
  memory_id_lgth [id] := 0;

```

```

END free_memory_id;

```

```

REJECT;
COMMENT
$DOC+

NAME--
reset_memory
*****
*
* SHORT DESCRIPTION--
* initialize data memory, clear entire memory bitmap
*
* EXTENDED DESCRIPTION--
* This routine initializes memory used for dynamic allocation and
* its associated bitmaps and tables. At the end of the routine, all
* available memory has been de-allocated.
*
* INPUTS-- none
*
* OUTPUTS-- De-allocated dynamic memory
*
*
* ROUTINES CALLED--
* acquire
* release
* free_memory_id
*
* ERROR CONDITIONS AND RECOVERY--
* Any memory addresses acquired in previous memory allocation
* requests cannot be invalidated and can therefore, be potentially
* used again without warning. That is, when memory is re-allocated
* after a reset_memory, any routines using memory allocated before the
* reset can still access that memory after the reset even if the
* memory was not technically re-allocated to them. This can cause
* memory allocated to one routine to be overwritten or read by another
* routine. It is, therefore, the user's responsibility to re-allocate
* memory after a memory_reset.
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* Determine the total number of available memory blocks
* Clear memory block allocation bitmap
* Reset first available memory block for allocation
* Initialize auxiliary memory tables
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
SUBROUTINE reset_memory;           ENTRY;

```

```

&
$DOC-&
BEGIN
  acquire (memory_src);
  COMMENT since we cannot allocate napping space dynamically,
           the constant, block_cnt, will have to be changed as
           more/less memory becomes available;
  block_max := (RDORS(membottom) -
               (memory_base+RDORS(memtop))) / block_size;
  IF ((block_max > block_cnt+1) OR (block_max < 0)) THEN
    block_max := block_cnt+1;
  FOR free_blk := 0 TO block_max-1 DO      & init memory nap &
    memory_nap[free_blk] := 0;
  FOR free_blk := 0 TO max_memory_id DO    & init memory id info &
    free_memory_id [free_blk] := 0;
  free_blk := 0;                          & first available block &
  aux_mem_avail := FALSE;

  IF mem_debug THEN
    BEGIN USTR("MEMORY RESET @ "); UHex(memory_base,S);
          UHex(RDORS(membottom),S); CRLF;
          UHex(block_max); USTR(" blks avail"); CRLF;
          dump_memory_status;
    END;
  release (memory_src);
END reset_memory;

```

```

IF (byte_cnt AND (block_size-1)) > 0 THEN
  blocks_needed := blocks_needed + 1;
IF mem_debug THEN
  BEGIN
    USTR("REQUESTING"); UHex(byte_cnt,S); USTR(" bytes");
    UHex(blocks_needed); USTR(" blks"); CRLF;
  END;
IF blocks_needed > block_max THEN
  BEGIN
    fatal (exceeded_available_memory);
    blocks_needed := 0;
  END;
blocks_requested := blocks_needed;
END blocks_requested;

```

```

REJECT;
COMMENT
$DOC&
NAME--
  blocks_requested
*****
&
& SHORT DESCRIPTION--
& computes the number of memory blocks needed from a given byte count
&
& EXTENDED DESCRIPTION--
& This routine returns the number of memory blocks that would be
& occupied from a given number of bytes. A "block" of memory contains
& the number of bytes defined in the local CONSTANT block_size.
&
& INPUTS-- byte_cnt = number of bytes of memory needed
&
& OUTPUTS-- number of blocks of memory
&
& ROUTINES CALLED--
& fatal
&
& ERROR CONDITIONS AND RECOVERY--
& If the number blocks computed exceeds the total number of memory
& blocks used for memory allocation then "we're in trouble..."
& In other words, the system is killed (via fatal).
&
& NOTES--
&
& AUTHOR--
&
*****
& INITIAL REFINEMENT--
& Divide a memory block size into the number of bytes given
& Add an extra memory block if it doesn't divide evenly
& If the computed number of memory blocks exceeds the total amount
& of memory blocks used for allocation THEN
& display a "fatal" message and hang the system
&
*****
& REVISION LOG--
&
*****
DECLARATION--
;
INTEGER PROCEDURE blocks_reques. (by cnt);
  VALUE byte_cnt; DOUBLE byte_cn.
&
$DOC-&
BEGIN
  INTEGER blocks_needed;
  blocks_needed := (byte_cnt/block_size);

```

```

REJECT;
COMMENT
$DOC&
NAME--
  first_fit
*****
&
& SHORT DESCRIPTION--
& searches for first available segment of memory large enough to
& store a requested number of blocks
&
& EXTENDED DESCRIPTION--
& This function returns the block number of the first block which
& heads consecutive available memory blocks that will be able to
& accommodate a requested number of blocks. It does a "first fit"
& type of search for a segment of memory that contains available
& contiguous blocks. A value of -1 is returned if a segment of memory
& cannot be found containing the required number of blocks.
&
& Allocated memory which has been designated as "auxiliary" by the
& memory owner is released only when there is not enough contiguous
& memory blocks available to satisfy a current memory request.
&
& INPUTS--
& blocks_needed = number of blocks of available memory needed
&
& OUTPUTS--
& starting blocks of available segment of memory
&
& ROUTINES CALLED--
& free_memory_id
&
& ERROR CONDITIONS AND RECOVERY--
&
& NOTES--
& When "auxiliary" memory is needed due to a shortage of available
& memory, ALL "auxiliary" memory is released and considered to be
& re-allocated (even if it doesn't end up getting used).
&
& AUTHOR--
&
*****
& INITIAL REFINEMENT--
& Count the number of contiguous unused memory blocks until the number
& of contiguous memory blocks = requested number of memory blocks
& If there are not enough contiguous blocks available THEN
& check auxiliary memory tables and release all auxiliary memory
& re-count contiguous blocks until there are enough available
& If there wasn't enough available memory blocks THEN
& return a -1
&
& ELSE
& return the first available memory block from a set of contiguous
& blocks that can accommodate the requested number of blocks
& update the pointer to the first available memory block

```

```

A
*****
A REVISION LOG--
A 3/15/83 -- Added capability of "borrowing" allocated memory which
A has been conditionally released by memory owner and
A marked as auxiliary memory. This memory is used only
A when there is not enough available memory to satisfy a
A request for memory allocation.
*****
DECLARATION--
:
INTEGER PROCEDURE first_fit (blocks_needed);
VALUE blocks_needed; INTEGER blocks_needed;
$
$DOC-$
BEGIN
INTEGER n,i;

SUBROUTINE steal_memory;
BEGIN
INTEGER blk_cnt=REGISTER 5,
stolen=REGISTER 6;
blk_cnt := 0;
FOR i := 0 TO mem_memory_id DO
IF (blk_cnt+memory_id_status[i]) >= 0 THEN
BEGIN
free_memory_id (i);
FOR stolen := blk_cnt TO (blk_cnt+memory_map[blk_cnt]-1) DO
memory_map[stolen] := 0;
IF blk_cnt < free_blk THEN & adjust ptr to 1st blk avail &
free_blk := blk_cnt;
END;
aux_mem_avail := FALSE;
IF mem_debug THEN
BEGIN
DSTR("Steal memory"); CRLF;
dump_aux_status;
END;
END steal_memory;

SUBROUTINE count_blocks_avail;
BEGIN
n := 0;
i := free_blk;
WHILE (i < block_max) AND (n < blocks_needed) DO
IF memory_map[i] = 0 THEN
BEGIN
n := 0;
WHILE (memory_map[i]=0) AND (i<block_max) AND
(n<blocks_needed) DO
BEGIN
n := n+1; & count contiguous blocks &
i := i+1; & update memory block pointer &

```

```

END;
END
ELSE
i := i+1;
END count_blocks_avail;
count_blocks_avail; & variable n contains available blocks &
IF n < blocks_needed THEN
IF aux_mem_avail THEN
BEGIN
steal_memory;
count_blocks_avail;
END;
first_fit := IF n >= blocks_needed THEN
i-n & starting block of allocated memory &
ELSE
-1; & not enough blocks to allocate &
IF (i-n) = free_blk THEN & update first available block &
BEGIN
WHILE (i < block_max) AND (memory_map[i]<0) DO
i := i + 1;
free_blk := i;
END;
END first_fit;

```

```

REJECT;
COMMENT
$DOC$
NAME--
request_memory
*****
A SHORT DESCRIPTION--
A Dynamically allocates memory in block_size byte blocks
A
A EXTENDED DESCRIPTION--
A This routine returns the address of an available segment of memory
A which is based on the number of bytes requested that will "fit"
A into the first available segment of memory. An address of 0 is
A returned if there is not sufficient memory available for allocation.
A Blocks corresponding to and included in the memory segment that is
A allocated will be marked as "occupied" in a memory allocation map.
A (value of number of memory blocks occupied)
A
A INPUTS--
A byte_cnt = number of bytes of memory needed
A
A OUTPUTS--
A starting address of memory with byte_cnt available bytes
A
A ROUTINES CALLED--
A acquire
A release
A blocks_requested
A first_fit
A
A ERROR CONDITIONS AND RECOVERY--
A Users of this function should check for a return value of address 0
A before proceeding to read/write to the returned address value.
A Disasterous results may occur when attempting to write into address
A location 0.
A
A NOTES--
A A memory "block" is currently defined in the CONSTRT block_size.
A
A AUTHOR--
A
*****
A INITIAL REFINEMENT--
A Compute the number of memory blocks needed from the number of bytes
A requested
A Find the first set of contiguous memory blocks that can accomodate
A the number of memory blocks needed
A IF there are enough memory blocks available for allocation THEN
A compute the starting address of the allocated memory
A mark the allocated memory blocks as "occupied" in the memory
A allocation map
A ELSE
A return a value of 0

```

```

*****
A REVISION LOG--
*****
DECLARATION--
:
DOUBLE PROCEDURE request_memory (byte_cnt);
VALUE byte_cnt; DOUBLE byte_cnt; ENTRY;
$
$DOC-$
BEGIN
INTEGER next_avail_block,blocks_needed;
acquire (memory_erc);
IF (blocks_needed=blocks_requested(byte_cnt)) > 0 THEN
IF (next_avail_block=first_fit(blocks_needed)) > 0 THEN
BEGIN
INTEGER i=REGISTER 6;
request_memory := memory_base + (next_avail_block*block_size);
FOR i := next_avail_block TO (next_avail_block+blocks_needed-1) DO
memory_map [i] := blocks_needed;
IF mem_debug THEN
BEGIN
DSTR("Granted # ");
DSTR(memory_base+(next_avail_block*block_size),S); CRLF;
dump_memory_status;
END;
END;
ELSE
request_memory := 0;
release (memory_erc);
END request_memory;

```

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```

#EJECT;
#COMMENT
#DOC#
#NAME--
  request_array
*****
* SHORT DESCRIPTION--
* request_array is identical to request_memory except that a
* successful memory allocation returns the memory base address plus
* header_size.
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
* byte_cnt = number of bytes of memory needed
*
* OUTPUTS--
* starting address of (memory with byte_cnt available bytes) plus
* header_size.
*
* ROUTINES CALLED--
* request_memory
*
* ERROR CONDITIONS AND RECOVERY--
* Users of this function should check for a return value of address 0
* before proceeding to read/write to the returned address value.
* Disastrous results may occur when attempting to write into address
* location 0.
*
* RUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
DOUBLE PROCEDURE request_array(byte_cnt);
  VALUE byte_cnt;
  DOUBLE byte_cnt;
  ENTRY;
&
#DOC#
BEGIN & request_array &
  DOUBLE addr;
  IF ( addr := request_memory(byte_cnt) ) = 0 THEN
    request_array := 0
  ELSE
    request_array := addr + header_size;

```

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```

END; & request_array &

```

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```

#EJECT;
#COMMENT
#DOC#
#NAME--
  start_release_block
*****
* SHORT DESCRIPTION--
* returns the starting block of memory to be released
*
* EXTENDED DESCRIPTION--
* This routine computes the starting block of memory to be released
* from the given address. The memory address passed is first checked
* against the boundaries of memory that can be allocated. Memory
* addresses outside the memory allocation boundaries return a value
* of -1 (indicating an invalid address). Memory addresses within
* bounds are divided by memory block size. An even divide returns
* the starting block otherwise the address is invalid since it is not
* on a memory block boundary.
*
* INPUTS--
* memory_address = address of allocated memory to be released
*
* OUTPUTS--
* starting memory block to be released
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY--
* No checking is done (or can be done) to ensure that a memory address
* that happens to fall on an even memory block boundary is in fact a
* memory address that had been previously allocated. It is therefore,
* the user's responsibility to pass an address that was legitimately
* allocated (via request_memory or stolen_memory).
*
* NOTES--
*
* RUTHOR--
*
*****
* INITIAL REFINEMENT--
* IF given address is within memory allocation boundaries THEN
*   compute starting memory block by dividing memory block size into
*   relative address
* IF result of division is on an even memory block boundary THEN
*   return starting memory block
* ELSE
*   return -1
* ELSE
*   return -1
*
*****
* REVISION LOG--

```

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```

*
*****
DECLARATION--
;
INTEGER PROCEDURE start_release_block (memory_address);
  DOUBLE memory_address;
  &
#DOC#
BEGIN
  DOUBLE address;
  INTEGER start_block:=address+2;
  start_release_block := -1;
  IF (memory_address >= memory_base) AND
    (memory_address <= (memory_base+(block_size*block_max))) THEN
    BEGIN
      address := (memory_address-memory_base)/block_size;
      IF ((memory_address-memory_base) AND (block_size-1)) = 0 THEN
        start_release_block := start_block;
    END;
END start_release_block;

```


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```

REJECT;
COMMENT
$DOC+
NAME--
  release_memory
*****
*
* SHORT DESCRIPTION--
*   release a set of allocated memory blocks
*
* EXTENDED DESCRIPTION--
*   This routine releases memory that has been allocated. The memory
*   to be released is determined from the memory address from which a
*   starting memory block is computed. The starting memory block is
*   mapped into the memory allocation map which contain the number of
*   memory blocks allocated for that particular address. These blocks
*   of memory are then marked as "available" (0 value).
*   If the starting memory block to be released is also found in the
*   auxiliary memory tables, they are also removed from these tables.
*   The memory address (which is passed by reference) is then set to 0,
*   and the pointer to the first available memory block is updated.
*
* INPUTS--
*   memory_address * address of memory to "release"
*
* OUTPUTS--
*   memory_address * 0 (passed by reference)
*
* ROUTINES CALLED--
*   acquire
*   release
*   start_release_block
*   free_memory_id
*
* ERROR CONDITIONS AND RECOVERY--
*   Any invalid memory addresses are ignored and no attempt is made to
*   to release it. Only certain invalid addresses can be detected:
*   - addresses outside the memory allocation boundaries
*   - addresses not on even memory block boundaries
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   Compute the starting memory block of memory to be released
*   IF memory address is valid THEN
*   get number of memory blocks to release (from allocation map)
*   mark those blocks as "available" in allocation map
*   IF memory is also in auxiliary tables THEN
*   remove it from the tables
*   update the pointer to the next available memory block
*

```

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```

*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE release_memory (memory_address);
  DOUBLE memory_address;
;
$DOC-&
*
BEGIN
  INTEGER start_block;
  acquire (memory_src);
  IF (start_block:=start_release_block(memory_address)) >= 0 THEN
    BEGIN
      INTEGER total_bkts, i:=REGISTER 6;
      total_bkts := memory_map[start_block] AND $OFF;
      FOR i := 0 TO max_memory_id DO * clear any saved memory id &
        IF memory_id_status[i] = start_block THEN
          free_memory_id (i);
      IF total_bkts > 0 THEN
        FOR i := start_block TO (total_bkts*start_block-1) DO
          memory_map[i] := 0;
      IF men_debug THEN
        BEGIN
          USTR("RELEASED @ "); UHex(memory_address,8); CRLF;
          UHex(total_bkts); USTR(" bkts @");
          UHex(start_block); CRLF;
        END;
      memory_address := 0;
      IF start_block < free_bkts THEN
        free_bkts := start_block;
      IF men_debug THEN
        dump_memory_status;
    END
  ELSE
    BEGIN
      USTR("Unable to release memory @ "); UHex(memory_address,8);
      CRLF;
    END;
  release (memory_src);
END release_memory;

```

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```

REJECT;
COMMENT
$DOC+
NAME--
  release_array
*****
*
* SHORT DESCRIPTION--
*   identical to release_memory, except the address is the base address
*   of the allocated memory plus header_size.
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*   array_address
*
* OUTPUTS--
*
* ROUTINES CALLED--
*   release_memory
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE release_array(array_address);
  DOUBLE array_address;
;
$DOC-&
*
BEGIN & release_array &
  DOUBLE array;

  IF array_address <> 0 THEN
    BEGIN & if &
      array := array_address - header_size;
      release_memory( array );
      IF array = 0 THEN * successful release &
        array_address := array;
    END; & if &
END; & release_array &

```

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```

REJECT;
COMMENT
$DOC*

NAME--
release_auxiliary_memory
*****

* SHORT DESCRIPTION--
* conditionally "releases" allocated memory
*
* EXTENDED DESCRIPTION--
* This routine conditionally "releases" allocated memory by setting up
* a list (table) of auxiliary memories identified and indexed by a
* memory ID. The memory does not get officially released until there
* isn't enough blocks of memory available to satisfy an incoming
* request. This also allows a routine to re-use memory if it never
* got released and re-allocated.
* There are 2 auxiliary memory tables storing information about the
* auxiliary memory:
* 1- memory_id_status * contains the starting memory block of
* auxiliary memory
* 2- memory_id_lgth * contains the number of memory blocks of
* auxiliary memory
*
* INPUTS--
* addr * memory address to be identified as "auxiliary"
* memory_id * index into "auxiliary" memory tables
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* acquire
* release
*
* ERROR CONDITIONS AND RECOVERY--
* No range checking is done on the memory ID value that is passed.
* Constant values found in SHEMGR.UOKK should be used.
* Any invalid memory addresses are ignored and no attempt is made to
* to "conditionally" release it.
* Only certain invalid addresses can be detected:
* - addresses outside the memory allocation boundaries
* - addresses not on even memory block boundaries
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* Compute starting memory block
* IF memory address is valid THEN
* store starting memory block and number of memory blocks in
* auxiliary memory tables
*

```

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```

REJECT;
COMMENT
$DOC*

NAME--
memory_stolen
*****

* SHORT DESCRIPTION--
* checks if previously allocated memory has been re-allocated
* (can also be used to allocate memory (via request_memory))
*
* EXTENDED DESCRIPTION--
* This routine checks whether or not allocated memory which has been
* "conditionally" released (marked at auxiliary memory in case of
* memory allocation shortage) has been re-allocated.
* The checking is determined from a table indexed by memory_id's
* which contain the starting memory block of the each "auxiliary"
* memory which has been conditionally released. There is also a
* corresponding table which contain the number of memory blocks per
* "auxiliary" memory.
*
* If the old memory address has not been re-allocated then it is
* removed from the auxiliary memory list until it is released again as
* auxiliary memory (release_auxiliary_memory). The function returns
* a FALSE value in this case.
* However, if the requested number of memory blocks (computed from
* byte_cnt) does not equal the original number of memory blocks
* allocated then the corresponding memory blocks are "released",
* the memory is re-allocated, and the function returns TRUE.
* If the memory blocks have been re-allocated then a new memory
* address is assigned and the function returns a TRUE value.
*
* A value of -1 in the table of auxiliary memory indicates there is
* no auxiliary memory corresponding to the memory ID. A value of 0
* in the corresponding table of memory blocks counts indicates there
* that there are 0 auxiliary memory blocks for the corresponding ID.
*
* INPUTS--
* addr * previously allocated memory address (passed by reference)
* could be changed if old address was re-allocated
* memory_id identifies owner of previously allocated memory, addr
* byte_cnt = number of bytes of allocated memory needed
*
* OUTPUTS--
* TRUE * if allocated memory, "addr", has been re-allocated
* addr * new memory address allocated due to re-allocation
*
* FALSE * if allocated memory, "addr", has not been re-allocated
* addr * same memory address originally allocated
*
* ROUTINES CALLED--
* acquire
* release
* free_memory
* release_memory

```

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```

*****
* REVISION LOG--
*****
DECLARATION--
;
PROCEDURE release_auxiliary_memory (addr, memory_id);
VALUE addr, memory_id;
DOUBLE addr; INTEGER memory_id; ENTRY;
$
$DOC-$

BEGIN
INTEGER start_block REGISTER 6;
acquire (memory_src);
IF (start_block := start_release_block (addr)) >= 0 THEN
BEGIN
memory_id_status [memory_id] := start_block;
memory_id_lgth [memory_id] := memory_map (start_block);
aux_mem_avail := TRUE;
IF mem_debug THEN
BEGIN USTR("RELEASE AUX:"); AMex(addr, 8); CRLF;
dump_aux_status;
END;
END;
release (memory_src);
END release_auxiliary_memory;

```

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```

* request_memory
*
* ERROR CONDITIONS AND RECOVERY--
* The parameter addr (passed by reference) and memory_id are not
* linked together in any way. That is, there is no checking done to
* make sure that the memory_id identifies the original address, addr.
*
* NOTES--
* This routine can also be used to do a "request_memory" using a
* memory_id which has not yet released any auxiliary memory.
*
* WARNING: Any user of this routine must check for an return address
* of 0 if a TRUE value is returned (indicating a new memory address
* has been allocated). Remember, an address value of 0 indicates that
* that there is not enough memory available.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* IF memory has not been re-allocated THEN
* IF number of memory blocks needed * auxiliary number of blocks
* THEN
* remove corresponding information from auxiliary memory tables
* return FALSE value
* ELSE
* release memory for re-allocation
* return TRUE value
* ELSE
* return TRUE value
*
*****
* REVISION LOG--
*****
DECLARATION--
;
BOOLEAN PROCEDURE memory_stolen (addr, memory_id, byte_cnt);
VALUE memory_id, byte_cnt;
DOUBLE addr; INTEGER memory_id; DOUBLE byte_cnt; ENTRY;
$
$DOC-$

BEGIN
INTEGER mem_id;
BOOLEAN stolen;
acquire (memory_src);
stolen := TRUE;
IF (mem_id := memory_id_status [memory_id]) >= 0 THEN
IF (memory_id_lgth[memory_id] = blocks_requested(byte_cnt)) THEN
BEGIN
free_memory_id (memory_id);
stolen := FALSE;
END;
END;

```

SMETMGR.UORK.PD5510 THU, DEC 22, 1983, 10:46 MT PAGE 27

```

release (memory_arc);
IF stolen THEN
  BEGIN
    IF mem_id >= 0 THEN          & allocated but has wrong lgth &
      release_memory (addr);
      addr := request_memory (byte_cnt);
    END;
    memory_stolen := stolen;
  END memory_stolen;
ENDS

```

ENDS

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INTEGER CONSTANT

```

TRPE MENU:= 0,
DIRCTORY MENU:= 1,
DIRTY2 MENU:= 2,
DIRTY MENU:= 3,
DIRTY MENU:= 4,
ABORT MENU:= 5,
FILE MENU:= 6,
REG MENU:= 7,
RESPONSE MENU:= 8,
IF GRIN MENU:= 9,
IF GRIN MENU:= 10,
STIMULUS MENU:= 11,
N POINTS MENU:= 12,
POWER MENU:= 13,
STIMULUS2 MENU:= 14,
DEVICE READY MENU:= 15,
PARAB MENU:= 16,
RCDEF MENU:= 17,
REDEF_BYTE MENU:= 18,
REDEF_LOCK MENU:= 19,
REDEF_WAV MENU:= 20,
REDEF_WAV2 MENU:= 21,
REDEF_DENDR MENU:= 22,
REDEF_CONV MENU:= 23,
FORMAT MENU:= 24,
ODDWIN MENU:= 25,
LOW PRSS FREQ:= 26,
TIME_SETUP MENU:= 27,
GATE_SETUP MENU:= 28,
GATE_SHAPE MENU:= 29,
CAL MENU:= 30,
MORE CAL:= 31,
REF PLANE MENU:= 32,
CAL_TPE MENU:= 33,
PORT ONE REFL:= 34,
PORT TWO REFL:= 35,
CAL MENU2:= 36,
REFLECTION MENU:= 37,
TRANSMISSION MENU:= 38,
ISOLTIOK MENU:= 39,
CAL MENU3:= 40,
SIMPLE REFLECTION MENU:= 41,
SIMPLE TRANSMISSION MENU:= 42,
SIMPLE ISOLATION MENU:= 43,
STD CLASS MENU:= 44,
SLIDING_LOAD MENU:= 45,
MODIFY CAL SET MENU:= 46,
MODIFY STD MENU:= 47,
DEFINE_OPEN MENU:= 48,
DEFINE_SHORT MENU:= 49,
DEFINE_LOAD MENU:= 50,
SPECIFY_Z MENU:= 51,
SPECIFY_OFFSET MENU:= 52,

```

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```

SPECIFY_CLASS MENU:= 53,
SPECIFY_CLASS MENU:= 54,
DISPLAY MENU:= 55,
OURL_CN MENU:= 56,
DISPLAY_DEFAULT MENU:= 57,
MEMORY MENU:= 58,
MATH MENU:= 59,
COPY MENU:= 60,
PLOTFORM MENU:= 61,
PLOT_SETUP MENU:= 62,
PEN MENU:= 63,
COPY2 MENU:= 64,
MARKER MENU:= 65,
DELTA_MARKER MENU:= EE,
MARKER2 MENU:= 67,
SYSTEM MENU:= 68,
TITLE MENU:= 69,
MPIB MENU:= 70,
SERVICE MENU:= 71,
LAST MENU:= 72;

```

FMENU.UORK.PD5510 THU, DEC 22, 1983, 10:46 RH PAGE 1

```

& fmenu3.uork &
PROCEDURE process_softkey (num); VALUE num; INTEGER num; EXTERNAL;
PROCEDURE blank_softkey (i); VALUE i; INTEGER i; EXTERNAL;
PROCEDURE change_softkey (new_line, end_token, line_no);
  VALUE new_line, end_token, line_no;
  ALPHA new_line; INTEGER end_token, line_no; EXTERNAL;
PROCEDURE highlight_menu; EXTERNAL;
SUBROUTINE init_softkeys; EXTERNAL;

& fmenu2.uork &
PROCEDURE previous_menu; EXTERNAL;
PROCEDURE pop_menu (menu_num);
  VALUE menu_num; INTEGER menu_num; EXTERNAL;
PROCEDURE gen_menu (num, level_incren);
  VALUE num, level_incren; INTEGER num, level_incren; EXTERNAL;

EXTERNAL INTEGER menu_level; & current menu level being displayed &
EXTERNAL INTEGER ARRAY
  level_info [0:5]; & Scantaine Menu # at corr. menu levels&

& fmenu2.uork &
PROCEDURE highlight_key (key_pos, first, last);
  VALUE key_pos, first, last; INTEGER key_pos, first, last; EXTERNAL;
PROCEDURE highlight_command (value);
  VALUE value; INTEGER value; EXTERNAL;
SUBROUTINE highlight_command_token; EXTERNAL;
PROCEDURE highlight_off (first, last);
  VALUE first, last; INTEGER first, last; EXTERNAL;
PROCEDURE highlight_on (first, last);
  VALUE first, last; INTEGER first, last; EXTERNAL;

```

SMENU.UORK.PD8510 THU, DEC 22, 1983, 10:46 AM PRGE 1

```

MSGKL,P,"menu"
BEGIN

%FILE ftern.uork;
%FILE cdebug.uork;
%FILE cmenu.uork;
%FILE fdisplay.uork;
%FILE fskey.uork;
%FILE fscreen.uork;
%FILE fskpos.uork;
%FILE fcommand.uork;
%FILE fdisplay.uork;
%FILE fchdata2.uork;
%FILE fchtable.uork;
%FILE echconst.uork;

& tablet of info. to generate softkeys &
& general constant display vectors &
& tables of softkey positioning vectors &
& command token/pending variables &
& changing softkey strings in display &
& hilite bitnap information, hilite_info &
& current entry channel for hilighting &
& ch 1 and ch 2 constant values &

INTEGER CONSTANT
hilite_max:= 367, & determined from hilite_bitnap entries &
max_depth := 8;

GLOBAL
INTEGER
menu_level; & current level of menu being displayed #

GLOBAL
& make max_depth change in fmenu.uork &
INTEGER ARRAY
levl_info [0:max_depth]; & contains menu # at corr. menu levels &

INTEGER ARRAY
char_cnt[0:7]; & max R chars to be highlighted in softkey &
keycode [0:7]; & contains keycode values of current menu &
next_menu [0:7]; & menu number corresponding to new menu key &

INTEGER POINTER
menu_ptr; & points to address of current menu &

INTEGER
menu_hilite,
menu_config,
menu_map; & 8 2-bit softkey menu config * # lines/key &
& menu hilite and new menu softkey bitnap &

BOOLEAN menu_on; & menu on/off toggle flag for [PREVIOUS] key&

```

SMENU.UORK.PD8510 THU, DEC 22, 1983, 10:46 PM PRGE 2

```

REJECT;
COMMENT
$DOC*

NAME--
highlight_menu
*****

* SHORT DESCRIPTION--
* Highlight certain softkeys of the current softkey menu
*
* EXTENDED DESCRIPTION--
* This routine hilights softkey menus according to HILITE_BITMAP,
* in which each bit corresponds to all softkey command token values.
* The hilighting characters are up to 10 underscores (ie: "-----").
* These variable length hilighting characters are indexed from a
* local table in which the location of the character corresponds to
* the length of the hilight. The length of the hilight is determined
* from another table (global) containing the length of the longest
* softkey annotation for each softkey of the currently displayed
* menu.
* Display information starts at SR_HIGHLIGHT_DISPLAY and uses
* FSCREEN.UORK constants as x,y vectors.
* Softkey menu information which contains the number of lines per
* softkey annotation indicates where the hilight character is to be
* drawn.
*
* INPUTS-- none
*
* OUTPUTS--
* display softkey highlighting
*
* ROUTINES CALLED--
* move
* printch
* jmp
*
* ERROR CONDITIONS AND RECOVERY-- none
*
* NOTES--
* This routine is also used for turning off hilights
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* Clear softkey hilight display
* IF a menu is currently being displayed THEN
* DO the following for each softkey:
* IF a softkey is being displayed THEN
* IF that softkey's bit is set in the hilight bitnap THEN
* display a hilight char for that softkey
*
*****

```

SMENU.UORK.PD8510 THU, DEC 22, 1983, 10:46 AM PRGE 3

```

* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE highlight_menu; ENTRY;
&
$DOC-$

BEGIN
INTEGER i;
INTEGER y,lgth,disp;
BYTE underline;
BYTE TABLE hilite_char := 0,
hilight_1, hilight_2, hilight_3, hilight_4, hilight_5,
hilight_6, hilight_7, hilight_8, hilight_9, hilight_10;

disp := move (sk_highlight_display, sk_x, sk1_y);
if menu_on THEN
FOR i:= 0 TO 7 DO
IF (y:=keycode[i]) <> 0 THEN & valid softkey &
IF (y > hilite_max) THEN & DEBUG &
BEGIN USTR("hilite bitnap overflow"); CRLF; END & DEBUG &
ELSE
IF TBIT(hilite_info[current_entry_ch-1,RIGHT(y,4)],y AND XOF) THEN
BEGIN
underline := hilite_char[lgth:=char_cnt[i]]; & hilight key &
y := sk_line2[i]; & double line y pos'n &
IF TBIT(menu_config,ia) THEN
y := y + 64; & single line y pos'n &
disp := move (disp, blanks(lgth), y);
disp := printch (disp, underline);
END;
disp := jmp(disp,sk_highlight_display+sk_highlight_size);
END highlight_menu;

```

SMENU.UORK.PD8510 THU, DEC 22, 1983, 10:46 AM PRGE 4

```

REJECT;
COMMENT
$DOC*

NAME--
blank_softkey
*****

* SHORT DESCRIPTION--
* blanks out softkey annotation on softkey menu display
*
* EXTENDED DESCRIPTION--
* Disables command processing for softkey i and displays a blank
* annotation for that softkey position (whert i = 0..7)
*
* INPUTS--
* i = softkey position number (0..7)
*
* OUTPUTS--
* blank softkey annotation for softkey position i.
* non-functional command code value for softkey i
*
* ROUTINES CALLED--
* print_string
*
* ERROR CONDITIONS AND RECOVERY--
* The value of input i must be 1..8.
* There is no range checking included to enforce this since the
* routine is very local and invoked from controlled loops using
* control variable values between 0 and 7 (inclusively).
*
* NOTES--
* Used in blanking out/disabling entire softkey menu or certain
* softkeys that are not used in a menu.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* set command code value corresponding to softkey i to 0
* print 2 blank lines in softkey position i
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE blank_softkey (i); VALUE i; INTEGER i; ENTRY;
&
$DOC-$

BEGIN
keycode[i] := 0;

```

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```
print_string(" ", nk1_size, field(1));
print_string(" ", nk2_size, field(i+8));
END;
```

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```
REJECT;
COMMENT
$DOC=

NAME--
  kill_softkeys
*****
*
* SHORT DESCRIPTION--
*   inactivates current softkey menu information
*
* EXTENDED DESCRIPTION--
*   Disables all softkey command processing by setting corresponding
*   command code values to non-functional (0) and blanking out softkey
*   annotations. Also initialize current softkey menu highlighting
*   bitmap and that indicates which currently displayed softkey(s) are
*   to be highlighted.
*
* INPUTS--
*   none
*
* OUTPUTS--
*   non-functional softkey command codes
*   non-highlighting and menu bitmap
*
* ROUTINES CALLED--
*   blank_softkey
*
* ERROR CONDITIONS AND RECOVERY--
*   none
*
* NOTES--
*   Used for blanking out outer level menu with [PREVIOUS] hard key from
*   the front panel, and as part of power up or instrument preset.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   set all softkey command codes to 0
*   blank out all softkey annotations
*   reset current menu level to 0 (first level)
*   initialize current menu highlighting bitmap
*   eliminate any displayed highlights
*
*****
* REVISION LOG--
*
*****
DECLARATION--
:
SUBROUTINE kill_softkeys; ENTRY;
&
$DOC=
```

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```
BEGIN
  menu_on := FALSE;
  FOR menu_nap := 0 TO 7 DO
    blank_softkey (menu_nap);
  menu_level := menu_nap := 0;
  highlight_menu;
END kill_softkeys;
```

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```
REJECT;
SUBROUTINE init_softkeys; ENTRY;
BEGIN
  FOR menu_nap := 0 TO max_depth DO
    level_info(menu_nap) := -1;
  kill_softkeys;
END init_softkeys;
```

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```

REJECT:
COMMENT
$DOC:

NAME--
change_softkey
*****
* SHORT DESCRIPTION--
* changes a line in a softkey's annotation
*
* EXTENDED DESCRIPTION--
* This routine replaces a softkey annotation line given the new
* string, the corresponding softkey command code, and the line number
* in which the string occurs. Range checking and side effects are
* described in ERROR CONDITIONS AND RECOVERY.
* If the softkey annotation being modified is contained in a menu
* being currently displayed, the modification will not be seen until
* the menu is re-generated.
*
* INPUTS--
* neu_line = replacement string
* end_code = command token value corresponding to softkey
* line_no = 1st or 2nd line of softkey to be changed
*
* OUTPUTS-- none
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY--
* Range checking and correction is done on softkey line number to
* be changed and the maximum string length allowed per neu_line.
* If not enough space was allocated for a softkey line to accomodate
* the maximum string length then another softkey's annotation could
* be potentially overwritten w/ neu characters (one of which ends up
* being the length byte of the overwritten string). Fortunately,
* this does not cause a software "crash" but one of the softkey menus
* may contain unusually long strings.
* No range checking is done on command token values that are passed
* (which may cause unintentional modifications to parts of memory).
* Therefore it behooves one to utilize the command token constants
* created by CENSK in SKINFO!!
*
* NOTES--
* As a rule of thumb, softkey annotations that are apt to run-time
* modifications, should be allocated the maximum number of characters
* anticipated or allowed in a label. This is pre-defined in the
* SKINFO file which generates the softkey tables. Currently, the
* maximum string length allowed per softkey line is 40 characters.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*

```

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```

*****
* REVISION 106--
* 8-2-83 -- used "urt_disp_str" routine to change softkey labels
* (general purpose routine for writing strings to display
* memory which is where the labels are located.)
*
*****
DECLARATION--
;
PROCEDURE change_softkey (neu_line, cmd_token, line_no);
VALUE neu_line, end_token, line_no;
ALPHA neu_line; INTEGER end_token, line_no; ENTRY;
&
$DOC-&
$DOC-&
BEGIN
DOUBLE old_addr;
ALPHA old_ptr=old_addr;
BYTE POINTER neu_str=neu_line;
INTEGER n;

IF line_no >= 2 THEN & restrict to only 1 to 2 lines/softkey &
line_no := 1
ELSE
IF line_no <= 1 THEN
line_no := 0;

IF (n:=LBL_INDEX(2*(cmd_token-1)+line_no)) > 0 THEN
BEGIN & check for existing annotation in softkey line &
IF neu_str > sk2_size THEN & check string lgth &
neu_str := sk2_size;
& old_ptr := RORS(SK_LABEL)n &
old_ptr := SK_LABEL [n];
urt_disp_str (old_addr, neu_line);
END;
END change_softkey;

```

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```

REJECT:
COMMENT
$DOC:

NAME--
highlight_off
*****
* SHORT DESCRIPTION--
* turns off all highlights in a set of softkey commands
*
* EXTENDED DESCRIPTION--
* This routine will clear highlighting bits corresponding to a range of
* given command token values from a set of softkey functions.
* An integer array "hilitte_bitmap" contain the softkey highlighting bits
* to be cleared. Integer divide by modulo 16 is used to get the
* correct bit in the array corresponding to a command token value.
*
* INPUTS--
* first = lower limit of the command value set
* last = upper limit of the command value set
*
* OUTPUTS-- new highlight bitmap
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY--
* first > last --> no bits are read or cleared
*
* NOTES--
* All highlighting bits corresponding to values from "first" to "last"
* are all cleared. Therefore, some thought should be given when
* arranging softkey command functions in SKINFO.WORK so that sets of
* particular functions occur contiguously.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* IF command values to be un-highlighted are within range THEN
* clear corresponding bits in highlight bitmaps
* Update highlighting on display
*
*****
* REVISION 106--
* 3/29/83 -- added limit checks to if command values exceed the
* maximum number of bits available in the highlight bitmaps.
* 8/18/83 -- changed hilitte_bitmap to a 2 dimensional array,
* hilitte_info to accommodate 2-channel coupled and
* uncoupled softkey functions that are highlighted.
* Added a coupled highlighting bitmap (coupled_bitmap) to
* indicate whether or not a softkey is coupled/uncoupled.
* Check the coupled bitmap and unhighlight softkeys under
* current entry channel for uncoupled softkeys or

```

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```

* unhighlight softkeys under both channels for coupled
* softkeys.
*****
DECLARATION--
;
PROCEDURE highlight_off (first, last);
VALUE first, last; INTEGER first, last; ENTRY;
&
$DOC-&
$DOC-&
BEGIN
INTEGER index=REGISTER 6;
INTEGER x,key_cnt,trash;
INTEGER POINTER nap1,nap2;
BOOLEAN all_coupled;
IF first > hilitte_max THEN
first := hilitte_max;
IF last > hilitte_max THEN
last := hilitte_max;
index := RIGHT(first,4); & first/16 to get bitnap index &
key_cnt := last-first; & number of keys in group &
x := first AND XDF; & 1st softkey bit to clear &
all_coupled := TBIT (coupled_bitnap [index], x);
IF key_cnt >= 0 THEN & clear out highlights for group &
BEGIN
DO BEGIN
IF all_coupled THEN & point to bitmaps to unhighlight&
BEGIN & for coupled softkeys &
STPNTR (nap1, RDRS(hilitte_info [0,index]));
STPNTR (nap2, RDRS(hilitte_info [1,index]));
END
ELSE
BEGIN & for uncoupled softkeys &
STPNTR (nap1, RDRS(hilitte_info[current_entry_ch-1,index]));
STPNTR (nap2, RDRS(trash));
END;
DO BEGIN & unhighlight 1 word at a time &
nap1 := RBIT (nap1, x);
nap2 := RBIT (nap2, x);
END UNTIL ((key_cnt:=key_cnt-1)<0) OR ((x:=x+1)=16);
x := 0;
index := index+1;
END UNTIL (key_cnt < 0);
highlight_menu;
END;
IF menu_debug THEN
BEGIN
USTRT("hilitte off:"); WHEX(first); WHEX(last); CRLF;
END;
END highlight_off;

```

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REJECT;
COMMENT
\$DOC*

```

NAME--
  highlight_command
*****
* SHORT DESCRIPTION--
* sets highlighting corresponding to current command token value
*
* EXTENDED DESCRIPTION--
* This routine highlights the command value passed as a parameter by
* setting the corresponding bit in the highlight bitmap and updating
* the display highlight.
*
* INPUTS--
* value * softkey function command value to be highlighted
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* highlight_menu
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* If command value is within range THEN
*   set corresponding bit in highlight bitmap
*   update highlight display
*
*****
* REVISION LOG--
* 3/29/83 -- added highlight bitmap limit check
* 8/18/83 -- changed highlight bitmap to a 2 dimensional array,
*           highlight info to accommodate 2-channel coupled and
*           uncoupled softkey functions that are highlighted.
*           Added a coupled highlighting bitmap (coupled bitmap) to
*           indicate whether or not a softkey is coupled/uncoupled.
*           Check the coupled bitmap and highlight softkey under
*           current entry channel for uncoupled softkey or
*           highlight softkey under both channels for coupled
*           softkey.
*****
DECLARATION--
PROCEDURE highlight_command (value);

```

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REJECT;
COMMENT
\$DOC*

```

NAME--
  highlight_command_token
*****
* SHORT DESCRIPTION--
* similar to highlight_command
*
* EXTENDED DESCRIPTION--
* This routine uses highlight_command to highlight a softkey corresponding
* to the current command_token value.
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* highlight_command
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* call highlight_command with command_token as a parameter
*
*****
* REVISION LOG--
*****
DECLARATION--
SUBROUTINE highlight_command_token;
ENTRY;
$DOC*
BEGIN
  highlight_command (command_token);
END highlight_command_token;

```

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```

VALUE value; INTEGER value;
&
$DOC*
ENTRY;
&
BEGIN
  INTEGER bit_pos;
  INTEGER POINTER ch1_pos, ch2_pos;
  IF value <= highlight_menu THEN
    BEGIN
      new_highlight := RIGHT (value,4);          & value DIV 16 &
      bit_pos := ZOF BND value;                 & value MOD 16 &
      IF new_highlight THEN
        BEGIN USTR("highlight end:"); UNEX(value); UNEX(new_highlight);
          UNEX(bit_pos); END;
        STPTR (ch1_pos, ADDR(highlight_info (0,new_highlight)));
        STPTR (ch2_pos, ADDR(highlight_info (1,new_highlight)));
        IF TRIT (coupled_bitmap[new_highlight],bit_pos) THEN
          BEGIN
            & softkeys are coupled, highlight both channels &
            ch1_pos := SBIT(ch1_pos,bit_pos);
            ch2_pos := SBIT(ch2_pos,bit_pos);
            IF new_highlight THEN USTR("coupled");
          END
        ELSE
            & softkeys uncoupled, use current entry chan &
            IF current_entry_ch = ch1 THEN
              ch1_pos := SBIT(ch1_pos, bit_pos)
            ELSE
              ch2_pos := SBIT(ch2_pos, bit_pos);
            highlight_menu; & update current highlight display &
        END;
      IF new_highlight THEN CRLF;
    END highlight_command;

```

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REJECT;
COMMENT
\$DOC*

```

NAME--
  highlight_on
*****
* SHORT DESCRIPTION--
* highlights current command token softkey and unhighlight a given set of
* of command values
*
* EXTENDED DESCRIPTION--
* This routine unhighlights the range of given command values and
* highlights the current command token value corresponding to a
* softkey function. (In effect, the routines "highlight_off" and
* "highlight_command_token" are called.)
*
* INPUTS--
* first * lower limit of command values to unhighlight
* last * upper limit of command values to unhighlight
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* highlight_off
* highlight_command_token
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* Calls highlight_off and highlight_command_token
*
*****
* REVISION LOG--
*****
DECLARATION--
PROCEDURE highlight_on (first, last);
VALUE first,last; INTEGER first,last;
&
$DOC*
ENTRY;
&
BEGIN
  highlight_off (first, last);
  highlight_command_token;
END highlight_on;

```

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```

REJECT:
COMMENT
SDOC:

NAME--
  gen_menu
  *****
* SHORT DESCRIPTION--
  displays softkey menu identified by MENU_NUM
* EXTENDED DESCRIPTION--
  Generates a softkey menu, MENU_NUM, whose constant values are found
  found in RFILE CMENU.UORR. Updates current MENU_LEVEL (depth) and
  its corresponding menu number in a menu depth table, INFO_LEVEL.
  The softkey command code table, KEYCODE is updated with the new
  menu's command codes found in that menu's information table.
  When printing softkey label annotations on the display, single line
  annotations are centered (via half LF char). Unused softkeys are
  annotated with a blank (this eliminates any previous menu annotation
  in that position) and corresponding command codes are set to zero.
  Menu highlight bitmap is updated using command code highlight bitmap.
  Menu highlighting is invoked at the end to either eliminate previous
  highlights or display highlights corresponding to the current menu.
* INPUTS--
  menu_num      * number of softkey menu to be generated
  level_incren  * -n returning to a previous menu n levels up
                 0 outermost level menu (hardkey generated)
                 1 bringing up a new menu (softkey generated)
* OUTPUTS--
  softkey menu annotations to display gen.
* ROUTINES CALLED--
  blank_softkey
  highlight_menu
  print_string (external)
  print_ch      (external)
* ERROR CONDITIONS AND RECOVERY--
  Range checking is done for "bogus" MENU_NUM values and attempts to
  return to previous menus from the outermost level, or bring up new
  menus exceeding maximum menu depth, MAX_DEPTH. This can be removed
  to gain speed when we're sure all calls have valid menu numbers.
  Invalid menu numbers and trying to return from outer level menus
  aborts the routine. Attempts to bring up menus exceeding the
  maximum depth will store menu information on top of the deepest
  menu information in LEVEL_INFO.
* NOTES--
  Softkey annotation positioning vectors and display addresses are
  initialized in SDISPLAY.UORR
* AUTHDR--

```

```

REJECT:
COMMENT
SDOC:

NAME--
  highlight_key
  *****
* SHORT DESCRIPTION--
  similar to routine "highlight_on"
* EXTENDED DESCRIPTION--
  This routine is identical to "highlight_on" except that the
  current command token value is not used and another command value
  that is passed as a parameter instead corresponds to the softkey
  function to be highlighted.
* INPUTS--
  key_pos * softkey command value to be highlighted
  first   * lower limit of command values to unhighlight
  last   * upper limit of command values to unhighlight
* OUTPUTS-- none
* ROUTINES CALLED--
  highlight_off
  highlight_command
* ERROR CONDITIONS AND RECOVERY--
* NOTES--
* AUTHDR--
  *****
* INITIAL REFINEMENT--
  Calls highlight_off and highlight_command
  *****
* REVISION LOG--
  *****
DECLARATION--
PROCEDURE highlight_key (key_pos, first, last);
  VALUE key_pos, first, last; INTEGER key_pos, first, last; ENTRY;
  &
  SDOC-&

BEGIN
  highlight_off (first, last);
  highlight_command (key_pos);
END highlight_key;

```

SMENU.UORR.PDB510 THU, DEC 22, 1983, 10:47 AM PAGE 19

SMENU.UORR.PDB510 THU, DEC 22, 1983, 10:47 AM PAGE 20

```

REJECT:
COMMENT
SDOC:

NAME--
  gen_menu
  *****
* SHORT DESCRIPTION--
  displays softkey menu identified by MENU_NUM
* EXTENDED DESCRIPTION--
  Generates a softkey menu, MENU_NUM, whose constant values are found
  found in RFILE CMENU.UORR. Updates current MENU_LEVEL (depth) and
  its corresponding menu number in a menu depth table, INFO_LEVEL.
  The softkey command code table, KEYCODE is updated with the new
  menu's command codes found in that menu's information table.
  When printing softkey label annotations on the display, single line
  annotations are centered (via half LF char). Unused softkeys are
  annotated with a blank (this eliminates any previous menu annotation
  in that position) and corresponding command codes are set to zero.
  Menu highlight bitmap is updated using command code highlight bitmap.
  Menu highlighting is invoked at the end to either eliminate previous
  highlights or display highlights corresponding to the current menu.
* INPUTS--
  menu_num      * number of softkey menu to be generated
  level_incren  * -n returning to a previous menu n levels up
                 0 outermost level menu (hardkey generated)
                 1 bringing up a new menu (softkey generated)
* OUTPUTS--
  softkey menu annotations to display gen.
* ROUTINES CALLED--
  blank_softkey
  highlight_menu
  print_string (external)
  print_ch      (external)
* ERROR CONDITIONS AND RECOVERY--
  Range checking is done for "bogus" MENU_NUM values and attempts to
  return to previous menus from the outermost level, or bring up new
  menus exceeding maximum menu depth, MAX_DEPTH. This can be removed
  to gain speed when we're sure all calls have valid menu numbers.
  Invalid menu numbers and trying to return from outer level menus
  aborts the routine. Attempts to bring up menus exceeding the
  maximum depth will store menu information on top of the deepest
  menu information in LEVEL_INFO.
* NOTES--
  Softkey annotation positioning vectors and display addresses are
  initialized in SDISPLAY.UORR
* AUTHDR--

```

```

*****
* INITIAL REFINEMENT--
  If invalid menu number values and menu depths then
  Else
  Update menu level
  make entry in menu depth table
  Using the current menu information table,
  store command code value in current softkey command code table
  get number of lines per softkey
  center annotation if single line softkey
  print softkey annotations on display
  update menu highlight bitmap using command code highlight bitmap
  highlight menu
  *****
* REVISION LOG--
  07-27-82: Added code to right justify all softkey annotations
  11-28-83: Added check to prevent generating a menu identical to
            the outermost menu on the stack.
  *****
DECLARATION--
PROCEDURE gen_menu (num, level_incren);
  VALUE num, level_incren; INTEGER num, level_incren; ENTRY;
  &
  SDOC-&

BEGIN
  INTEGER CONSTANT max_lgth := 10;
  ALPNA annot;
  BYTE POINTER lgth=annot;
  INTEGER i,
  n1,n2,
  line2,
  key;
  BYTE eh;

  key := 1;
  IF NOT ((level_info[num_level] = num) & don't gen duplic. menu &
  AND (level_incren <> 0)) THEN
  IF (num >= 0) AND (num < LAST_MENU) THEN & range check menu no. &
  IF (menu_level:=menu_level+level_incren) < 0 THEN
  menu_level := 0
  ELSE
  BEGIN
  IF (level_incren = 0) OR NOT menu_on THEN
  menu_level := 0
  ELSE & menu depth range check &
  IF menu_level > max_depth THEN
  menu_level := max_depth;
  menu_on := TRUE;
  STPTR (menu_ptr, SK_MENU[num]); & get menu address &

```


SMENU.WORK.PO8510 THU, DEC 22, 1983, 10:47 AM PAGE 21

```

level_info[menu_level] := nun;          & current menu no. &
menu_nap := menu_ptr[0];              & highlighting configuration &
menu_config := menu_ptr[1];          & number of lines per softkey &
FOR i := 0 TO 7 DO
  IF (RIGHT(menu_config,2) AND Z03)>0 THEN
    BEGIN
      & fill in keycode table value and print softkey label &
      n1 := 2*((keycode[i]:=menu_ptr[key:=key+1])-1);
      IF (line2:=LBL_INDEX[n1+1])=0 THEN
        & center single line &
        ch := half_if
        & softkey annotation &
      ELSE
        & indicates 2 lines in softkey &
        ch := 0;
      prntch (field[i]-1, ch);
      & annot := ROWS(SK_LABEL)+LBL_INDEX[n1] &
      annot := SK_LABEL[LBL_INDEX[n1]]; & right justify for sk line &
      n1 := n2 := 0;
      IF (n1:=lgth[0]&)>max_lgth OR (n1<0) THEN n1 := max_lgth;
      IF ((lgth[n1] AND ZAF) < S) THEN & bracket character fix &
        n1 := n1-1; & 1001xxxx mask &
      move(field[i]-4, blanks[n1], sk_line1[i]);
      print_string (annot, sk1_size, field[i]);
      & annot := SK_LABEL[line2];
      annot := SK_LABEL[line2];
      IF ch = 0 THEN
        & right justify 2nd line &
      BEGIN
        IF (n2:=lgth[0]&)>max_lgth OR (n2<0) THEN n2 := max_lgth;
        IF (lgth[i]:=(ch:=half_vt)) THEN & put half_vt in a byte &
          n2 := n2-1;
          move (field[i+8]-2, blanks[n2], sk_line2[i]);
        END;
        print_string (annot, sk2_size, field[i+5]);
        IF TBIT(menu_nap, i+4) THEN
          next_menu[i] := menu_ptr[key:=key+1];
          char_ext[i] := (IF n1 > n2 THEN n1 ELSE n2); & longest line &
        END
      ELSE
        blank_softkey(i);
        highlight_menu;
      END;
    END gen_menu;

```

SMENU.WORK.PO8510 THU, DEC 22, 1983, 10:47 AM PAGE 22

```

REJECT;
COMMENT
&DOC+
NAME--
  process softkey
  *****
  * SHORT DESCRIPTION--
  * extract command code corresponding to the current softkey function
  *
  * EXTENDED DESCRIPTION--
  * This routine is called only be command in response to a softkey
  * being pressed on the front panel. It extracts the command code
  * value corresponding to that softkey position from the current menu,
  * sets the command_pending flag to continue to executing commands off
  * the current command code value, and brings up any menu that is to be
  * generated from that softkey.
  *
  * INPUTS--
  * softkey position
  *
  * NOTPUTS--
  * command code value
  * new menu, if any
  *
  * ROUTINES CALLED--
  * gen_menu
  *
  * ERROR CONDITIONS AND RECOVERY--
  * softkey position ranges from 1..8 (no range checking done)
  *
  * NOTES--
  *
  * AUTHOR--
  *
  * *****
  * INITIAL REFINEMENT--
  * set new command token
  * set command_pending flag
  * if this softkey brings up a new menu then
  * generate it on the display
  *
  * *****
  * REVISION LOG--
  *
  * *****
  * DECLARATION--
  *
  * PROCEDURE process_softkey (nun);
  * VALUE nun; INTEGER nun;
  *
  * &DOC+
  * ENTRY;

```

SMENU.WORK.PO8510 THU, DEC 22, 1983, 10:47 AM PAGE 23

```

BEGIN
  command_token := keycode[nun-1];
  command_pending := TRUE;
  IF TBIT(menu_nap, nun-7) THEN
    gen_menu(next_menu[nun-1], 1);
  END process_softkey;

```

SMENU.WORK.PO8510 THU, DEC 22, 1983, 10:47 AM PAGE 24

```

REJECT;
COMMENT
&DOC+
NAME--
  previous_menu
  *****
  * SHORT DESCRIPTION--
  * brings up menu previous to current one if one exists, or a blank
  * menu otherwise
  *
  * EXTENDED DESCRIPTION--
  * This routine is function of the [PREVIOUS] front panel key which
  * returns to the previously displayed menu which brought up the
  * current menu, or toggles (turn off/on) the outermost level menu
  * displays. Once a menu display is off, the softkeys are no longer
  * activated (that is, they are functionless).
  *
  * INPUTS-- none
  *
  * OUTPUTS-- previous or no softkey menu
  *
  * ROUTINES CALLED--
  * gen_menu
  * fill_softkeys
  * print_string
  *
  * ERROR CONDITIONS AND RECOVERY--
  * none
  *
  * NOTES--
  * For outermost level menus with dynamic labels (ie. SAVE/RECALL menu)
  * a special check is thrown in to re-display the dynamic annotations.
  *
  * AUTHOR--
  *
  * *****
  * INITIAL REFINEMENT--
  * If not outermost level menu then
  * generate previous softkey menu which brought it up
  * Else
  * If a menu is current up then
  * blank out current menu (should be outermost menu at this point)
  * Else
  * regenerate outermost level menu
  *
  * *****
  * REVISION LOG--
  *
  * *****
  * DECLARATION--
  *
  * PROCEDURE previous_menu;
  *
  * ENTRY;

```

SMENU.UORK.PD5510 THU, DEC 22, 1983, 10:47 AM PAGE 25

```

&
$DOC-2
BEGIN
  $FILE fdatangr.work;          & far gen_latt_reg_menu &
  INTEGER prior_menu;
  IF (menu_level = 0) AND (menu_on) THEN
    kill_softkeys
  ELSE
    IF menu_level >= 0 THEN
      BEGIN
        prior_menu := level_info [IF menu_level > 0 THEN
                                menu_level-1
                                ELSE
                                menu_level];
        IF prior_menu = REG_MENU THEN
          gen_last_reg_menu
        ELSE
          gen_menu (prior_menu, (IF menu_level > 0 THEN -1 ELSE 0));
      END;
    END previous_menu;
  
```

SMENU.UORK.PD5510 THU, DEC 22, 1983, 10:47 AM PAGE 26

```

REJECT;
COMMENT
$DOC+
NAME--
pop_menu
*****
*
* SHORT DESCRIPTION--
* pop to given menu number within current softkey menu stack
*
* EXTENDED DESCRIPTION--
* This routine gives the flexibility of popping to an arbitrary menu
* from within the current menu stack w/o having to know how many
* menu levels to back up to. The current menu stack is scanned from
* the most recent menu level to the outermost menu level until the
* requested menu (MENU_NUM) is found. If requested menu not found
* within the menu stack becomes the outermost menu. The menu stack
* and related menu variables are automatically updated during the
* menu search prior to displaying the requested menu.
*
* INPUTS-- menu_num = menu number to pop to
*
* OUTPUTS-- new softkey menu on display
*
* ROUTINES CALLED--
* gen_menu
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* This routine will only generate previous menus displayed before the
* current one.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* IF current menu level > 0 THEN
*   scan previous menus and update menu stack pointer until
*   the requested menu number is found in the stack
*   or menu stack pointer points to the outermost menu
*   generate requested menu
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE pop_menu (menu_num);
  VALUE menu_num; INTEGER menu_num;          ENTRY;
&
  
```

SMENU.UORK.PD5510 THU, DEC 22, 1983, 10:47 AM PAGE 27

```

$DOC-2
BEGIN
  INTEGER pop_cnt,
  menu_position=REGISTER 6;
  IF menu_level > 0 THEN
    BEGIN
      pop_cnt := 0;
      menu_position := menu_level;
      DO pop_cnt := pop_cnt-1
      UNTIL
        (menu_num = level_info (menu_position:=menu_position-1)) OR
        (menu_position = 0);
      IF (level_info(menu_position) = menu_num) THEN
        gen_menu (menu_num, pop_cnt);
      END;
    END pop_menu;
  END;
END;
  
```

CMESSGO.WORK.PD8510 THU, DEC 22, 1983, 10:47 AM PAGE 1

```

INTEGER CONSTANT
null_message := 0,
command_not_implemented := 2,
option_omitted := 25,
invalid_command := 55,
exceeded_available_memory := 71,
c_file_1 := -1;
  
```

CRESSAG1.WORK.P08510 TNU, DEC 22, 1983, 10:47 AM PAGE 1

INTEGER CONSTRAINT

```

too_many_characters := 1406,
syntax_error := 1436,
deadlock := 1449,
proceed_creation_error := 1467,
no_pretune_lock := 1490,
pretune_fail := 1502,
phase_lock_fail := 1514,
phase_lock_lost := 1533,
vto_over_range := 1549,
sup_sync_err := 1564,
if_overload := 1588,
bad_bc_value := 1600,
no_active_marker := 1620,
inconsistent_operation := 1647,
titling_instructions := 1689,
title_function_not_active := 1733,
test_set_overtwp := 1762,
forward_device := 1784,
reverse_device := 1825,
illegal_test_set_operation := 1866,
adc_cal_failed := 1903,
if_cal_failed := 1918,
adc_not_responding := 1932,
autorange_cal_failed := 1951,
mwp_too_fast := 1972,
ext_ref_unlocked := 1992,
c_file_7 := -1;

```

CRESSAG2.WORK.P08510 TNU, DEC 22, 1983, 10:47 AM PAGE 1

NFILE cressag0.uork;

INTEGER CONSTRAINT all_message := -1;

CNESSRGE.WORK.P08510 TNU, DEC 22, 1983, 10:47 AM PAGE 1

#FILE calphas.uork; & contains all #FILES for uarm/tell messages &

CNKR.WORK.P08510 TNU, DEC 22, 1983, 10:47 AM PAGE 1

INTEGER CONSTRAINT

```

cnd_marker_1 := 295,
cnd_marker_2 := 295,
cnd_marker_3 := 297,
cnd_marker_4 := 298,
cnd_marker_5 := 299,
cnd_marker_off := 300,
cnd_delta_marker := 301,
cnd_ref_nkr1 := 302,
cnd_ref_nkr2 := 303,
cnd_ref_nkr3 := 304,
cnd_ref_nkr4 := 305,
cnd_ref_nkr5 := 306,
cnd_no_ref_nkr := 307,
cnd_nkr_to_min := 308,
cnd_nkr_to_max := 309,
cnd_group9 := 0;

```

COMMENT
This is a software generated file !!!
Changes must be made in SKINFO.U08K
Run GENSK.LRMI to re-generate file;

SUBROUTINE proc9; ENTRY;
BEGIN

CRSE command_token-295 OF

```
BEGIN
& 295 &
select marker(1);
& 296 &
select marker(2);
& 297 &
select marker(3);
& 298 &
select marker(4);
& 299 &
select marker(5);
& 300 &
select marker(0);
& 301 &
BEGIN END;
& 302 &
select_ref_marker( 1 );
& 303 &
select_ref_marker( 2 );
& 304 &
select_ref_marker( 3 );
& 305 &
select_ref_marker( 4 );
& 306 &
select_ref_marker( 5 );
& 307 &
select_ref_marker( 0 );
& 308 &
marker_to( nkr_to_min );
& 309 &
marker_to( nkr_to_max );
END;
END proc9;
```

R68KL.R."monitor"
BEGIN
USE REGISTER 0-11;
COMMENT

```
*****
*
* 85101 MONITOR
* FILE:SNOMITOR.WORK.P08510 Dec 8 1983 VERSION: M13
*
* FOR THE 85101 M68000 PROCESSOR
*****
* VERSION R.03 -- 7/20/80 -- Added DGINIT
* -- Added Terminal Abort via BREAK
* -- Added Memory Refresh routine
* VERSION R.04 -- 8/10/80 -- LOAD and GO on Power up
* VERSION R.05 -- 9/3/80 -- Added better exception messages
* -- Mill output "A" even w/o memory
* -- Direct tape record/load of display char set
* -- Change Monitor Stack to 000FFF from 7FFE
* -- User Stack to 000F80
* VERSION H.06 -- 11/14/80 -- Change Display Initialize from NOP to EOD
* -- Added Unimplemented Instruction Traps
* -- Set Terminate Flag so that MORT doesn't latch up
* -- Remove Assembly patch for GDM at High Memory X80000
* -- Change Monitor Stack to fffff800 (Glebas till
* fffff612)
* -- Set BR 100 as default next command after ZP
* VERSION I -- 12/1/80 -- Corrected Set DM 100 to work
* -- Converted to Final M68000 instruction set
* -- Added more delay in MCR initialization
* -- Fixed "CR" for PCTR in CR 10FE
* VERSION R1 -- 12/18/80 -- Removed Tape buffer
* -- Added Tape error codes
* -- Changed use of Tgrwledc Flag to IODEVICE Flag
* -- Change Records/Loads to Use Three(3) blocks
* -- PowerOn Zeroed D0C0-D0FF for uses as debug flags
* -- Added Bubble Memory RB/LB/LoadGo on power on
* -- Added minimal CHR Set 0-9, A-Z, CR, LF
* -- Added Keyboard entry to Monitor
* VERSION R2 -- 1/4/81 -- Activated the bubble software (INTEL)
* to use on board software
* -- Ignore Trap15 if first instruction after GO
* -- Set SRAAVE=22700 if GO had parameters
* VERSION R3 -- 1/24/81 -- Added TRPEntry
* Fixed CR (again) so on return only RD printed
* -- Added Preset pulse a start of monitor
* -- Moved a copy of BRANS down to Lm 0
* VERSION M4 -- 2/20/81 -- Automatic DM100 on RM,LA,RL,LD
* -- Modified ZP to accept 24 bit address
* -- Increased KeyBuffer size
* VERSION R5 -- 5/25/81
* -- Moved RAH to 1FFFFH (overlapping IO space,
* 7/1/81)
* -- Change address tested for Refresh from X90000
* -- Change coding so HI on CRT will appear w/o IO board
```

```
*
* -- Change SWBBI to work w/o proto 3 hardware
* -- Fixed TRACE to work with CR input, and not effect SR
* -- Fixed a missing .L on the restore G reg in TRPEntry
* VERSION R7 -- Deleted use of reg 13 by monitor, monitor's G reg
* is change (by assemble edit) to reg 12
* (no conflict between user program and monitor)
* -- Certain variable changed to absolute address, not G
* -- Restored monitor stack immediately after saving reg
* -- 9/20/81
* -- Added TPaseek
* -- Deleted overhead to support physical multi-filetape
* VERSION R9 -- 10/8/81
* -- Fixed MB screwups
* VERSION B1 -- 10/12/81
* -- Revert version number
* -- upgraded to new init_nbm and set_add_nbm
* VERSION B2 -- 10/13/81
* -- Added Multiplier busy routine (Null exception)
* -- Changed TPready
* VERSION B3 -- 12/16/81
* -- Read MCRB Status2 to clear interrupt if set
* -- Disable Interrupts immediately entering monitor
* -- Refresh clears its ISR bit
* -- Refresh changed to interrupt R1 from R13
* -- Change 800LEANS to BITFIELDS
* -- Added Proto2 test
* -- Autoclear watchdog circuit if not proto2 hardware
* VERSION B4 -- 2/4/82
* -- Properly initialize BRCount
* -- Buadrate hardware change--Buadcount number changed
* VERSION B5 -- 2/10/82
* -- Set 64K words of display memory to EOD
* -- Added null char to CRLF for 9600 Buad pad
* VERSION B6 -- 2/25/82
* -- Refresh restores Status(IR level) while refreshing
*
* -- ADD SELF TEST LINK FROM RECALL KEY
*
* -- May 5 1982
* -- Changed Tape and bubble record limits
* -- Move monitor display Ram from X107000 to X105000
* VERSION C2 -- May 16 1982
* -- Add tape marking function
* -- Improved tape seek
* -- Again new fix for 9600 buad
* -- July 8 1982
* -- Expanded default record params
* -- Move "RC" ( Self Test link ) software to bubble two
* VERSION D1 -- JULY 28 1982
* -- Change to 9600 BRUD
* VERSION X1 -- Checksum added to zapp (zappmon) now in self test
* -- Stuck key test added to self test
* VERSION X2 -- Revised for new keyboard, monitor menu shortened
* -- all monitor functions are still available from
* -- terminal except "RC" which has been deleted as
* -- all self test cu is now in prom.
```

```
*
* VERSION O3 -- NOV 12 1982 -- HI BILL
* -- Fix problem in setting track1 on tape
* -- Changed record memory limits
* VERSION D4 -- CORRECTED READ STATEMENTS FOR NEW COMPILER
* -- CHANGED STACK POINTER TO MFD SO MONITOR DOESN'T
* -- CLOBBER USERS CODE
*
* 12-2-82 X2 -- MOVED SOFTWARES TO RESTOREMONVALUES AND MOVED
* RESTOREMONVALUES TO NONBRILOUT<0 TO GET RID OF
* PROBLEM USING GO AFTER BREAK, DON'T UNDERSTAND WHY
* THIS WAS NECESSARY BUT CALLING SOFTWARES DURING
* EXCEPTION PROCESSING OF BREAK SCREWS UP THE STACK.
*
* VERSION X3 -- Dec 28 1982
* -- Change Startup user stack to ZFO
* -- Fixed read statements to work with new compiler
* -- ADDED VIO PRETUNE TO DBTEST FOR FRONT END CHECKING
* -- WITH MANUAL SOURCE
* -- REPLACED RESTOREMONVALUES IN ENTERMONITOR AS THIS
* -- WAS REMOVED FOR X2 REV IN ERROR. THIS ROUTINE IS
* -- NEEDED FOR TRAP EXCEPTIONS WITH TRACE ON.
* -- MOVING TIO TRAPS THRU EXHMONITOR WITHOUT RESTORING
* -- THE BREAKPOINT INSTRUCTION LEAVES THE TRAP
* -- IN BOTH BRANS AND AT BOARD.
*
* VERSION X5 -- CHANGED BORDLMD MESSAGE FROM HI TO SYSTER BEING
* -- INITIALIZED, REMOVED MCRMONVALUES FROM MON
* -- BRILOUT AS IT IS NOT NEEDED AFTER X4 REV.DID
* -- GENERAL HOUSEKEEPING TO REDUCE CODE AS WE ARE
* -- WITHOUT ROOM FOR MUCH BUG FIXING.
*
* VERSION X6 -- ADDED NONBRILOUT(10) FOR INIT_NBM FAILURE
* -- CONDITIONS IN GETRIM AND AT NORMAL LOAD AND GO
* -- CHANGED OGINIT MESSAGE FROM "HI" TO "TESTING".
* -- CHANGED RECORD LIMITS TO AGREE WITH FEB 5.
* -- VERSION OF PASS1 SU.
* VERSION X7 -- ADDED SERVICE MENU ENTRY FOR MATH SU VIA TRAP15
* -- CHANGED TO RAPPER MULTIPLY ROUTINE USED BY MATH
* -- SU FOR MULTIPLIER TEST, ALSO ADDED SYMBOLIC
* -- ADDRESSING SO RAPPER CHANGES WILL NOT REQUIRE
* -- REVISITING THIS SOURCE.
* -- ECHOED TEST AND ERROR NUMBERS AT ADDRESSES XF2,XF4.
* -- CHANGED OG DATA TEST ERROR NUMBERS TO AGREE WITH
* -- TEST SEQUENCE.
* -- TURNED OFF OPER SELECT FLAG PRIOR TO MHA LOAD, WHEN
* -- ON AND MHA LOAD FAILED, EXIT WAS THRU NONBRILOUT
* -- TO TEST MENU.
* -- TP18 TEST SELECT WAS CHANGED FROM PARTESI TO
* -- KEYTEST FOR FRONT PANEL TROUBLESHOOTING.
* -- CHANGED MONITOR MENU, DELETED DM, RG, BR, VM AND RB
* -- ACCESS IS STILL AVAILABLE FROM TERMINAL.
* -- RB IS AVAILABLE BY STORING 8510M IN LDRATION
* -- OF 6H, THEN PRESSING LA. THIS SHOULD PROVIDE ADEQUATE
* -- PROTECTION OF MHA DATA FROM CASUAL KEYSTROKING.
* -- A NEW MONITOR KEY "SM" (SHOW MEMORY) DOES A SINGLE
* -- HEX READ FROM THE SELECTED LOCATION.
* -- MOVED CONTINUOUS HEX R/U FROM TEST MENU TO MONITOR
```

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```

*
* -MENU, RHEMOMICS ARE CU AND CB FOR R/U CONTINUOUS.
* -KEYSTROKE BRILOUT IS TOJHL REJIMO FROM THESE
* -TWO OPERATIONS.
* -BOJLION SOFTKEY LABELS AND RHEMOMICS FROM FRONT
* -PANEL ARE AS FOLLOWS, ORICJLWL COMMANDS ARE STILL
* -AVAILABLE FROM MPIS OR TERMINAL.
* -THE ONLY EXCEPTION IS (CR) CULL SUBROUTINE ONICH
* -HRS BEEN DELETED.
*
* -
* - SOFTKEYS
*
* - LABEL RHEMOMIC
* - GO
* - SHDU SR
* - WRTE WR
* - CSOU CB
* - CRTTE CU
* - LORD LM
* - RECD RM
*
* -
* -HEX RECORD LIMITS FOR BUBBLE-
* - 100,16RFF,FFFF000,FFFD0FF,10600,1097FF
*
* -
* - RODED QMS '?' AND '*' TO MONITOR
*
* -
* -RODED 'PM' (PRIOR MENU) KEY TO MONITOR-
* -THIS RETURNS TO TEST MENU SO THAT RMJM SU
* -CAN BE LOADED OR OTHER TEST ROUTINES RUN
* -WITHOUT PRESSING 'TEST' SWITCH ON FRONT
* -PANEL.
*
*
* * VERSION X8
* - FIXED HEX ERROR REJIMO PROBLEM, MODIFIED
* - TEST MENU TO CLARIFY ENTRY KEYSTROKES.
* - IN 'DCIKIT' CHANGED MESSAGE FROM USING
* - 'USTR' TO USING LUNDDI3P OF CHARS, THIS
* - USES MORE RAM, BUT IS NOT DEPENDANT ON
* - THE CONDITION OF THE IO.
*
* * VERSION X9
* - RODED 'EOD' TO SOFTKEYS TO ELIMINATE OLD
* - TEST MENU BEING DISPLAYED IF BREAK CARE
* - FROM TERMINAL.
*
*
* ***** RELEASED TO PRODUCTION *****
*
* * VERSION X10
* - REMOVED 'CLEARSCREEN FROM DG DATA TEST TO
* - ELIMINATE OCCASIONAL FLASH OF TEST MENU IN
* - REPERT TEST MODE.
*
*
* * VERSION X11
* -- 10/19/83 -- 3TB back at it
* - Streamline code to pick up space and readability
* - "DN" eliminated, "LM" and "RM" removed from softkey
* - Hidden "RM" via "LM" and password removed
* - Removed proto2 and 8291a test
* - DIV ERROR removed
* - Added Detection of no MCIR and therefore no use of
* - Created a new memory location with the value of

```

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```

*
* last started test. Therefore if a test causes a
* PROC, INSTR, ROD, etc error during the power up
* test before it has written to the error logs,
* one can determine what test failed ( RFS )
*
* - Removed status readout on PB errors
* - Removed the Debug message from MCIR on turnon
* - Added Bottom box address check
* - Added RBN rom checksum
*
*
* * VERSION X12
* -- 11/28/83
* - Added program load and record security
* - Added program load and record from self test menu
* - Deleted "WR" and replaced it with "RM"
* - Changed parms of "RM" command, Roded RI, RU, RD, RS
* - Added PB INIT ERROR message
* - Added UMI PROTECT ERROR message
*
* * VERSION X13
* -- 12/8/83
* - Added NO TAPE ERROR message
* - Changed the Self Test entry statement
* - Added RRT Address checking
* - Fixed some minor problems in X12
*
*
* ***** RELEASED TO PRODUCTION *****
*
* *****

```

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```

REJECT
*****
*
* The 85101 Monitor the power-on booter and system debug monitor.
* It contains the Tape, RBN, MCIR, and PUBLIC MP-IB (minimal) Utilities
* It will reside in PROM on the processor board and will accept inputs
* from the FP Keyboard, RS-232 Terminal and PUBLIC MP-IB.
*
* MONITOR is presently at ROM location 50000Hex and Uses
* 2E0Hex Ram Bytes plus run time stack (allow a total of 380Hex)
* for non 1FFE to 1FE40 is MONITOR RAM and Stack
* NOTE: Certain items have fixed address and others are
* addressed via the G-mode approach
* NOTE: At power on the Hardware locates the ROM & 0 Hex
* and the monitor itself moves it's mapping to higher mem
*
* See MONITOR INSTRUCTIONS for operating information.
*
* Monitor Commands
* GO (Rdd) -- Exit monitor and GO to Rdd
* BR (Rdd, Count) --Set Breakpoint
* TR (Rdd, LouRdd, HiRdd) --Single Step Tract
* CR (Rdd, Parm[,...]) --Call Subroutine
* RG (Reg(, Value[,...])) --Display or change Processor Registers
* Vn (Rdd(, Value)) --Display and change Memory
* SM (Rdd) --Display Memory
* CB (Rdd) --Continuous Display Memory
* PM (Rdd(, Value)) --Modify Memory
* CW (Rdd(, Value)) --Continuous Modify Memory
* DR (Rdd(, Rdd)) --Display Memory
* ZP (MP Absolute data) --Zapp (Load) Memory
* LH --Load from Frontpanel Tape into memory
* RN O, (nbn0 blks, (nbn1 pages)) --Record memory into Frontpanel Tape
* also RS, RI, RU, RD
*
* LB --Load from RBN into memory
* RB --Record memory into RBN (3 blks)
* CS --Clear Status
* PH --Bring up the self test menu
* SO, OS --Dummy commands for use with ZAPP
*
* UP or CRLF --Repeat Operation at next Address
* DN --Repeat Operation at next lower Address
*
*
* All Address, Values, etc are in ASCII HEX
* *****

```

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```

REJECT
out of date
*****
*
* Global Variables
* BufPTR -- Pointer to the next Buffer(BUF) position
* BUF -- Buffer storage area for keyboard and terminal input
* Parm[] -- Storage for inputted Parameters (also called Parm1 or 2)
* Note: Parm1 is usually a memory address
* PCTR -- Number of actual parameters entered
* CND -- Two packed ASCII of Command entered
* OldCND -- Saved value of CND for repeat operations
* DispRdd -- Index to next available Display location
* OldFirstDisp -- User program's value of Display X100002
* Temp1,2,3,4 -- Temporary values
* BRJMS -- Instruction at breakpoint location
* BRCount -- Breakpoint counter
* BRCountSave -- Breakpoint counter saved for resetting BRCount
* BRB00 -- Breakpoint Address
* ExceptionTYPE -- Flag to type of exception
* IB2STA -- Public MP-IB status
* IB2SStatus -- Public MP-IB chip status
* TRACE -- Trace command flag -- determine exception respond
* BufReady -- Keyboard or RS-232 Buffered input complete and ready
* IODevice- I/O Flag - Set by Source of Command -- Use for Output
* Bit 0=Term, 1=Keyboard, 2=IB2
* CMR -- Temporary byte holding last input
* RGSave -- Storage location for user programs registers
* Specific regs are also named -- ie SPSSave, PCSave
* USPSave, SSPSave, and SMSave
* Parm -- Input Command parameters
* TraceLoLin -- Low Trace Address limit
* TraceHiLin -- High Trace Address Limit
* *****
end of comment;

```

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```

REJECT;
DOUBLE POINTER RGSave;          & NOTE: Some variables have fixed &
INTEGER RG=ZIFF72;              & address so that they can be used &
DOUBLE SPSave=RG+60, PCSave=RG+64, & before the G reg (R12) is set up &
USPSave=RG+72, SSPSave=RG+76;
INTEGER SRSave=RG+70;
INTEGER ExceptionType=RG+80;
R12 non byte locations of fixed location RAM available &

DOUBLE BRAD0,
  TraceLin, TraceHiLin;
INTEGER PCTR, CHD, OldCHD, DispAdd, OldFirstDisp, Temp1, Temp2, Temp3,
  BRINS, BRCount, BRCountSave, IB2STR, IB2Status;
BYTE IODEvice, CHR;
GLOBAL BITFIELD bitFlags: ACIR_avail, TRACE, BufReady;
ALPHA POINTER ATable;
DOUBLE POINTER DP;
INTEGER POINTER IntPtr=DP,
  Disphen;
BYTE POINTER BytePtr;
INTEGER CONSTANT BufSize=61, MaxParm=6;
DOUBLE ARRAY Parm(0:MaxParm);
DOUBLE Parm0=Parm[0],
  Parm1=Parm[1], Parm2=Parm[2], Parm3=Parm[3], Parm4=Parm[4],
  Parm5=Parm[5], Parm6=Parm[5];
INTEGER BufPIR;
BYTE BufStr=BufPIR+1;
BYTE ARRAY BUF(0:BufSize);
BYTE ARRAY acr_erray(0:41);          & For non bootloop &
INTEGER ARRAY MBM_buf(0:31), Tape_buf(0:127);
INTEGER MBM_0_boot_code = MBM_buf[1], Tape_0_boot_code = Tape_buf[1],
  MBM_1_boot_code = MBM_buf[2], Tape_1_boot_code = Tape_buf[2],
  MBM_pgn_type = MBM_buf[3], Tape_pgn_type = Tape_buf[3],
  MBM_0_nbn_bike = MBM_buf[4], Tape_0_nbn_bike = Tape_buf[4],
  MBM_1_nbn_page = MBM_buf[5], Tape_1_nbn_page = Tape_buf[5];

INTEGER blk_ctr, record_blk, nbn_page;
INTEGER CONSTANT PASSWDRO := ZB510,
  deno_pgn := 2, IDED_pgn := 1, UNIDed_pgn := 0,
  naster_pgn := -1, eervice_pgn := -3, invalid_pgn := 9;

```

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```

REJECT; COMMENT Fix memory and hardware locations;
EXTERNAL INTEGER nbn_eub_prgn_eel.L, nbn_prgn_start_add.L;
DOUBLE INTCVector=Z24, ABORTVect1=Z3C, BDRIVect1=Z26C, TRPPIVector=Z8C,
  MULTIBUSVector=Z7C,
  REFRSWctrl =Z84,
  REFRSWVector =Z84, StartMAdress =Z104,
  INSTR10Vector =Z24, INSTR15Vector=Z2C, TAPEVector=Z64,
  INSTRVector =Z10, ADDRESSVector=Z0C;
INTEGER FprntDispLoc=Z10000Z,
  RealnOffset= Z9001E, ReIPreset =Z9001R,
  SetPreset = Z9001B, proc_hud_tp=Z9001R,
  IO =ZFFFFE0D,
  Bot=ZFFFFF00D;

INTEGER INCD01= IO+Z82, LEDS = IO+Z80,
  Cir_NoteDog=IO+Z8B, ir_test = IO+Z8B,
  npIct1 =Bot+Z16, nploff = Bot+Z15, ptfreq = Bot+Z20,
  pttcl =Bot+Z26, adchk = Bot+Z76,
  BDRITE =Bot+Z7C, GBREAD = Bot+Z7A, BDRWITE1 = Bot+Z56,
  BBERO1 =Bot+Z55, iFcnt = Bot+Z2B, tetpha = Bot+Z54;

BYTE IB2DATA = IO+Z21, IB2IR1 = IO+Z23, IB2MSK1 = IO+Z23,
  IB2BSK2 = IO+Z25, IB2SP = IO+Z27, IB2HOD0 = IO+Z29,
  IB2CHD = IO+Z2B, IB2HOD = IO+Z2D,
  IB1CHD = IO+Z4A, IB1SP = IO+Z47,
  ACIRCMD = IO+Z5B, ACIRDIRA = IO+Z89, ACIRASC = ACIRCMD,
  CM10 = IO+Z51, CNT1 = IO+Z63,
  BURCLK = IO+Z65, TIMERCMD = IO+Z67,
  TopKeycmd= IO+Z83, lopKeydata= IO+Z51, lopKeystat=TopKeycmd,
  BotKeycmd=Bot+Z63, BotKeydata=Bot+Z65, BotKeystat=Bot+Z67;

```

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```

REJECT; COMMENT Constants;
BYTE CONSTANT IB2bit := 4, Ktybit := 2, Ternbit:=1,
  Space := ' ', ascll := '0', ascll_hex := 55,
  BS :=Z0B, Comma := ',', prompt := '?',
  CR := 13, LF := 10, byte_zero:= 0,
  EUROCLXMODE:=Z86, ACIRARESET :=Z40, HCLBRDDE :=Z4E,
  ACIRAREBLE:=Z15,
  Keynd :=Z02, TopKeyclk :=Z23, BotKeyclk :=Z2C,
  Keyout :=Z40, Keyclr :=ZC1,
  Keyscan :=Z04, ReedSensor:=Z50,
  LR :=Z55, LR :=Z8A;
INTEGER CONSTANT TRAP15 :=Z4E4F, zero := 0,
  TRACEbit:=15, BO := 1, BI := 0,
  IBZ := 2, Key := 1, Tern := 0,
  TRAP15EX:= 1, TRACEEX := 2, ABORTEX := 3,
  BufEmpty:=0, eenaor_bit:= 6,
  ACIRTX :=0, ACIRRX := 1, Break := E,
  JAPCODE :=ZF100, NULLLchr :=Z2400, EDO :=Z800,
  Keofkey:=Z5E80, Yeofkey:=Z4F00, Yeteoofkey:=Z214,
  NonDispSize:=750,
  NonDisp:=NonDispSize-60,
  JnpNonDisp:=ZC00+(Z6000-Z*NonDispSize)/2;
DOUBLE CONSTANT NonDisp :=(Z106000-(Z*NonDispSize));
& Fix NonJnpDisp &

```

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```

REJECT; COMMENT tables ;
INTEGER TABLE NONDATA.L := Z5E55, ZAAAA, Z6666, Z9999, Z1111,
  Z2222, Z4444, Z8888, ZEEEE, ZODDD,
  Z8888, Z7777, Z0000, ZFFFF, Z1248;
INTEGER TABLE DATT.L:= EDD, Z0100, Z0F03, Z0700, Z4000, Z4000,
  Z0E00, Z5665, Z5666, Z5FFF, Z5FFF, EDD;
INTEGER TABLE KeyTable:= 'R', 'S', '8', '7', '0', '0', "00", "CB",
  "B", "G", "5", "4", Z5B00, "0", "0", "CU",
  "C", "3", "2", "1", "0", "0", "SH", "0",
  "D", "E", "F", "10", Z20, "PM", "MM", "0",
  "0", Z0D &XCB8, 8, 0 ;

ALPHA TABLE TTGL:=
"TEST DESCRIPTION"+LF, 20A
"R11 PROM",
"R11 RAM",
"R15 DATA BUS",
"R14 RAM",
"R14 DATA", 25A
"R15 TIER",
"R15 PUBLIC NP1B",
"R15 SYSTEM BUS",
"INTEERRUPT SYSTEM",
"R11 MULTIPLIER",
"R15 TAPE CONTROLLER",
"R13 RAM",
"IF DETECTOR DATA",
"KEYBOARD",
"RUN RAIN PROGRAM"+LF, 515B
"MEMORY OPERATIONS",
"RERUN SELF",
"REPEAT TEST LOOP"+LF,
"LOAD PROGRAM TAPE",
"RECORD PROGRAM TAPE", 20A
"INITIALIZE TAPE"+LF,
"ENTER SELECTION THEN PRESS =MARKER";

ALPHA TABLE RES:= "ERROR", "HEX", "CMD", "VAL",
  "LOAD", "REC", "PROC", "RDD", "INSTR", "ID",
  "NO LOAD", "NO REC", "NO INIT", "URT PROTECT", "NO TAPE";

ALPHA TABLE KeyLabel:= "GO", " ", "SHOW", "WRITE", "CSHOW", "CURITE";

ALPHA TABLE HES1:= "B", "ABORT", "TRACE", "BREAK";

LABEL OTHERException, TRAP15Exception, TRACEException, ABORTException,
  ExceptionBailout, INSTRException, BDRSEException,
  WaitCMD, ExitMonitorTRACE, ExitMonitor, EnterMonitor, RestoreREG,
  AutoExitMonitor, NullException;
LABEL MONITOR, CONDU;

COMMENT
=DECLARATIONS FOR TEST SU;

```

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```

INTEGER FLAG,TEST,EN;

INTEGER RPTCOUNT,GOODCOUNT,BSDCOUNT,KEYSTUCK;

BYTE BA,bb;

INTEGER B,C,D,E,F,I,h,loop,TM,J,LOMO_IT;
INTEGER POINTER IOC,LOC1;

DOUBLE DR,OB,OC,OD;

LABEL AUTO,LMO,LRI,LRZ;

DOUBLE RAMST,RAVED;

INTEGER RAMOD;

DOUBLE RAMSTART,RAVED;

```

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```

REJECT;
COMMENT ***** START of Subroutines and Procedures *****;

WFILE fintrpt.work;           &  irint, iradr, irack &

WFILE MPTABLE.WORK;

WFILE CDEBUG.WORK;

WFILE STRCD.WORK;

WFILE FBDM.WORK;
WFILE CHMNGR.WORK;           &  seg_start &

WFILE CM2OUTICK.WORK;

COMMENT ***** FORWARD DECLARATIONS:
PROCEDURE USTR(SR);VALUE SR;ALPHA SR;           FORWARD;
PROCEDURE UMEX(NUM,UIDTH); VALUE NUM,UIDTH; INTEGER UIDTH; DOUBLE NUM; FORWARD;
SUBROUTINE CRLF;                               FORWARD;
PROCEDURE TLBL(I);VALUE I;INTEGER I;           FORWARD;
PROCEDURE GET(J,K);INTEGER J,K;               FORWARD;
PROCEDURE BSTEST(J,L);INTEGER J,L;            FORWARD;
PROCEDURE INC(FLAG,TM,L);INTEGER FLAG,TM,L;  FORWARD;
PROCEDURE FPARML(J,L);INTEGER J,L;FORWARD;
PROCEDURE WmBailout(MESHUM); VALUE MESHUM; INTEGER MESHUM; FORWARD;
SUBROUTINE GetUpshiFtByte;                     FORWARD;

```

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```

REJECT;COMMENT;
SUBROUTINE Refresh; ENTRY;
BEGIN
LABEL refresh_loop;
COMMENT This is the main memory refresh exception (interrupt) routine
This routine is called both by TRAP and Interrupt --
The status register is restore to allow higher interrupts - yadc.
The clear ISR instruction will not cause a problem even when
called by a trap because the ISR bit of the 9519 is not set
except during the IRACK cycle, and if set the interrupt would
process and then the TRAP finish -- got that !!;

ASSEMBLE( MOVE (5),SR );
refresh_loop:ASSEMBLE( SET U RelPreset; BPL refresh_loop );
ASSEMBLE( MOVE #M79,IRCOND1; RTE );
END;

COMMENT
*Initialize of the S251A ACIA and BURD Clock divider (Timer#2 of S253);
SUBROUTINE ACIAInit;
BEGIN
TIMER#2:=BURDCLK#00C;&TIMER#2.MODE 3(SO UAVE DIV),LSB THEN MSB,BINA
BURDCLK:=X00;&LSB# BURDCLK:=byte_zerc;&MSB#
&Ih=X34 ... 2400 baud#
& =X1R ... 4500 baud#
& =X11 ??? 7200 baud#
& =X00 ... 9600 baud#
ASSEMBLE( MOVE.L #020,R1 ); & LSL's ARE USED AS DELAYS &
ACIACMD:=X53; ASSEMBLE( LSL.L R1,R0 );
ACIACMD:=X53; ASSEMBLE( LSL.L R1,R0 );
ACIACMD:=X52; ASSEMBLE( LSL.L R1,R0 );
ACIACMD:=ACIARESET; ASSEMBLE( LSL.L R1,R0 );
ACIACMD:=ACIAR00E; &1 STOP,NO PARITY,& BIT DATA,X16 CLK#
ASSEMBLE( LSL.L R1,R0 );
ACIACMD:=ACIARENABLE; &ENABLE TX,RX, AND RESET ERRORS
CMR:=ACIAR0A; &CLEAR RECEIVERS
ACIAR0A:=ZAR; & ' ' ID TERM &
IF ACIAR0A#ZFF THEN
BEGIN
IOavice:=Termbit;
ACIA_avail := 1;
END acia present
ELSE
BEGIN
IOavice:=Keybit;
ACIA_avail := 0;
END no acia present;
END ACIAInit;

SUBROUTINE delay; REPEAT 100 DO TRAP(13);

```

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```

REJECT;COMMENT
Initializes keyboards to K-key rollover encoded scan 20ns debounce
end of comment;

SUBROUTINE topkey_init;
WRITE( ADMS( TopKeycmd ), Keynod, TopKeyclk, Keyout, Keyclr );

SUBROUTINE hotkey_init;
WRITE( ADMS( BotKeycmd ), Keynod, BotKeyclk, Keyout, Keyclr );

PROCEDURE KEY_TEST; ENTRY;
BEGIN
LABEL LL;

topkey_init;

J:=0;loop:=0;
&BTTEST(J,loop); & VERIFY BOTTON BOX DATA BEFORE TESTING KEYBOARD &
IF J=0 THEN botkey_init;

loop:=1; & return to single test node &

I:=23;TLBL(I); & ENTER DATA MESSAGE &
LL:
IF (TopKeystat AND X0F)NO THEN
BEGIN
TLBL(I);
UMEX( INTEGER( TopKeydata ), 2);
CRLF;
END;

IF J=0 THEN GO TO LL; & NO BOTTON BOX &

IF (BotKeystat AND X0F)NO THEN
BEGIN
TLBL(I);
UMEX( INTEGER( BotKeydata ), 2);
CRLF;
END;

GO TO LL;
END key_test;

```

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```

&EJECT;
PROCEDURE bailout_if_key_pressed: ENTRY;
BEGIN
INTEGER J;
IF (TopKeystat AND ZF) NO THEN
BEGIN
I:=0;
DO BEGIN
88:=TopKeydata;I:=I+1; & BAD STATUS BRILOUT &
IF I=200 THEN BEGIN loop:=0;
J:=X10;TN:=14;INC(J,TN,loop); S REPORT FAILURE &
loop:=1;PPANEL(J,loop);END;SGO TO IO DATA TEST/STAY THERE &
END UNTIL ((TopKeystat AND ZF)=0);
IF (CND="CM" OR CND="CB") THEN loop:=0; & RETURN TO URJTCMD &
IF loop#0 THEN GO TO MONITOR; & RESTART FROM BEGINING &
END IF;
END bailout_if_key_pressed;
PROCEDURE DATA_TEST;EN7AY;
BEGIN
& DATA TEST FOR BUBBLE &
MNRADD:=2047;
MNRSTRT:=X#500;MNREND:=X#51C;
IF NOT read_nbn(MNRSTRT,est_add_nbn(MNRADD,MNRSTRT,MNREND))
THEN BEGIN IF I=0 THEN J:=X25
ELSE J:=X36 END
ELSE BEGIN
DR:=0;
UNTIL DR<=28 DO
BEGIN
STPTR(LDC,ARNST+DR);STPTR(LDCT,ARNST+DR);
IF (J=0 AND (LDCLDCT)) THEN
BEGIN J:=(LDC XOR LDCT); GET(J,J); END;
DR:=DR+2;
END;
END DATA_TEST;

```

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```

&EJECT;COMMENT;
BOOLEAN SUBROUTINE urt_nbn_test;
urt_nbn_test := urt_nbn(ARNST,est_add_nbn(MNRADD,ARNST,ARNED));
PROCEDURE MNRTEST(J,loop);INTEGER J,loop;ENTRY;
BEGIN
DOUBLE POINTER dp;
INTEGER POINTER ip;
DOUBLE tun;
INTEGER block, adr;
LABEL SIT;
SIT:IF loop#0 THEN BEGIN Z:=14;TLBL(I);END;
J:=0;
FLAG:=0;
& MNR BDN checksum &
sum := 0;
FOR block := 0 TO 15 DO
BEGIN
nbn_sub_prgr_sel := block; &block select/chip select not needed&
FOR adr := 0 STEP 2 TO XFE 00
BEGIN
STPTR(ip, BORS( nbn_prgr_start_add ) + adr );
IF ( block < 15 ) OR ( adr < XFC ) THEN
&sum := sum + ( DOUBLE( ip ) AND XOFFF );
END adr loop;
END block loop;
STPTR(dp, BORS( nbn_prgr_start_add ) = XFC );
IF sum & dp THEN J:= 9;
nbn_sub_prgr_sel := zero;
FLAG:=J;
IF FLAG = 0 THEN
BEGIN
& no ran errors , safe to do other tests &
ARNST:=(ADRS(ABRDATA));ARNED:=ARNST+28;
J:=0;
I:=0;
MNRADD:=2047;
IF NOT init_nbn(0) THEN J:=X21
ELSE IF NOT urt_nbn_test
THEN J:=X22
ELSE DATA_TEST;
IF JRO THEN J:=J+X10;
FLAG := J;
& DO SECOND BUBBLE &
J:=0;
I:=1;
MNRADD:=2047;
IF NOT init_nbn(1) THEN J:=X13
ELSE IF NOT urt_nbn_test
THEN J:=X14

```

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```

&EJECT;
& DATA TEST;
IF J#0 THEN J:=J+X20;
END run was OK, and other test done;
IF FLAG#0 THEN J:=FLAG;
bailout_if_key_pressed;
IF loop#0 THEN GO TO SIT;
END MNRTEST;

```

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```

&EJECT;COMMENT;
PROCEDURE BBTEST(J,loop);INTEGER J,loop;ENTRY;
BEGIN
LABEL BB;
INTEGER data, mask, result, error_offset;
SUBROUTINE check;
BEGIN
IF(((J#0) AND ((result AND mask)R data)) OR (loop#0)) THEN BEGIN
J:=((result XOR data) AND mask); GET(J,J); J := J+error_offset;END;
END;
J:=0;
IF loop#0 THEN BEGIN I:=15;TLBL(I);END;
BB:error_offset := 0;
BBURITE1:=X55; data :=X55; mask := XFF; result := BBREAD1;
check;
BBURITE1:=XAA; data :=XAA; result := BBREAD1;
check;
& TEST UPPER BYTE S
BBURITE:=X5500;data:=X5500; mask := XFF00; result := BBREAD;
check;
BBURITE:=XAA00;data:=XAA00; result := BBREAD;
check;
& address lines check &
error_offset := X10;
data := ifent; data :=X5500; mask :=X7F00; result := adchk;
check;
data := data; data :=X2B00; result := adchk;
check;
& PRETUNE VTO TO 120MHZ &
& THIS STIMULUS BLDLOS VERIFY OF FRONT END WITH SOURCE
IN MANUAL 100MHZ SOURCE PRODUCES 20MHZ IF &
nplct1:=X2F; & SET PRETUNE MODE 8
nploff:=zero; & MPLOFF#0 &
ptfreq:=X9180; & VTOBEO FOR 120 MHZ #118 &
ptctl :=4; & SAMPLE BODE 8
bailout_if_key_pressed;
IF loop#0 THEN GO TO BB;
END BBTEST;

```


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REJECT; COMMENT approx 50 bytes could be save combining NP1B and NP1B1;
PROCEDURE NP1B(FLAG,loop); INTEGER FLAG,loop; ENTRY;
BEGIN
LABEL P1G;

```
IF loop#0 THEN BEGIN I:=0; TLBI(I); END;
PIG: FLAG:=0;
IB2CND:=2; IB2CND:=byte_zero;
IB2SP:=X55;
FLAG:=INTEGER(IB2SP XOR X55);

& DO CHD TNING &
& NP1B2 PUBLIC &

& FLAG = BAD BITS &
IB2SP:=XAR;

IF FLAG#0 THEN
    FLAG:=INTEGER( IB2SP XOR XAR); & GET FIRST NP1B ERROR &
    FLAG := FLAG AND XOFF; & FLAG = BAD BITS &
IF FLAG#0 THEN GET(FLAG,FLAG);

bailout if key_pressed;
IF loop#0 THEN GO 1D PIG;
```

END NP1B;

COMMENT approx 50 bytes could be save combining NP1B and NP1B1;
PROCEDURE NP1B1(FLAG,loop); INTEGER FLAG,loop; ENTRY;
BEGIN
LABEL P1;

```
IF loop#0 THEN BEGIN
    I:=10; ILBI(I); END;
P1: FLAG:=0;

IB1CND:=2; IB1CND:=byte_zero;
IB1SP:=X55;
FLAG:=INTEGER(IB1SP XOR X55);
& FLAG = BAD BITS &

IB1SP:=XAR;
IF FLAG#0 THEN
    FLAG:=INTEGER( IB1SP XOR XAR); & GET FIRST NP1B ERROR &
    FLAG := FLAG AND XOFF; & FLAG = BAD BITS &
IF FLAG#0 THEN GET(FLAG,FLAG); & GET BIT NUMBER &

bailout if key_pressed;
IF loop#0 THEN GO 1D P1;
END NP1B1;
```

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REJECT;
& DO RAM TEST &
PROCEDURE P3(FLAG,loop); INTEGER FLAG,loop; ENTRY;
BEGIN
LABEL P3;

```
IF loop#0 THEN BEGIN I:=0; TLBI(I); END;
P3: FLAG:=0; & CLEAR FLAG FOR TEST &
FOR B:=2D STEP 2 UNTIL X7FFE DO
    BEGIN
        STPTR(LDC, (B+X100000));

        C:=LDC; & GET DATA &
        LDG:=NOT C; & STORE COMPLEMENT &
        IF FLAG#0 THEN BEGIN FLAG:=(C AND LDC);
            IF FLAG#0 THEN GET(FLAG,FLAG); END;

        & RESTORE IT &
        LDC:=C;
        END LOOP;

        bailout if key_pressed;
        IF loop#0 THEN GO 1D P3;
    END OG1;
```

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REJECT; COMMENT
DG DATA AND ATTRIBUTE TEST
Note: No IN R/R DATA message because test overwrites;
PROCEDURE DG2(FLAG,loop); INTEGER FLAG,loop; ENTRY;
BEGIN
LABEL P4;

```
INTEGER ARRAY DAT[0:11];

INTEGER SUBROUTINE DOIT; BEGIN
    STPTR(LDC1, X140000);
    STPTR(LDC, X100000);
    DAT[3]:=B;
    DAT[4]:=C;
    DAT[5]:=D;
    DAT[7]:=E;

    MOVE LOC := DAT, +(12);

    REPEAT 30 DO delay; & DELAY FOR NEU PIC TIMER &
    DOIT:=LDC1; & READ AND RETURN DATA &
    END DOIT;

    BB=BRT ON/OFFR &
    AC=K ATTRIBUTES &
    AD=Y ATTRIBUTE &
    AE=DATA &

    MOVE DAT:=DAT, +(12);
    FLAG:=0;

P4: DOIT; DOIT; DOIT; & WRITE 3 VECTORS TO SYNC DG AND LINE GEN &
    B:=X0700; C:=X5000; D:=X8000; E:=X5555;
    IF DOIT#(X2555) THEN FLAG:=1;
        & X, Y ATTRIBUTES =0 &

    B:=0; C:=X7000; D:=X6000; E:=X588B;
    IF ((DOIT#X588B) AND (FLAG#0)) THEN FLAG:=2;

    B:=0; C:=X5000; D:=X5000; E:=X5BAA;
    IF ((DOIT#X5BAA) AND (FLAG#0)) THEN FLAG:=3;
    B:=0; C:=X6000; D:=X6000; E:=X5555;
    IF ((DOIT#X0555) AND (FLAG#0)) THEN FLAG:=4;
    B:=0; C:=X4000; D:=X4000; E:=X5555;
    IF ((DOIT#X4555) AND (FLAG#0)) THEN FLAG:=5;

    bailout if key_pressed;
    IF loop#0 THEN GO 1D P4;
    STPTR(LDC, ADDR(FirstDispLoc));
    LDC:=EOD; & stop display of dg test vectors &

END;
```

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REJECT; COMMENT;
PROCEDURE TIMER(FLAG,loop); INTEGER FLAG,loop; ENTRY;
BEGIN
LABEL P7;

```
BYTE J,M;

IF loop#0 THEN BEGIN I:=0; TLBI(I); END;
P7: FLAG:=zero; & NELLDS
    B:=LEDS; & TRIGGER FOR SCOPE &

    B:=200;
    & SET MODES &
    TIMERCHD:=X3B; & MODE4 2 BYTES CNTR 0 &

    & DO CNTR 0 FIXED VALUES &
    CNT0:=LR; CNT0:=byte_zero;

    TIMERCHD:=byte_zero; & LATCMT &
    UNTIL B#0 DO BEGIN
        BB:=CNT0; & READ LSB &
        BB:=CNT0; & READ MSB &
        B:=B-1; & DECREMENT LOOP &

        IF (B#X55) THEN B:=0; & KILL LOOP &
        END;
        IF (SPWZ55) OR (BB#byte_zero) THEN FLAG:=1;
        B:=200;
        TIMERCHD:=X3B; & MODE4 2 BYTES CNTR 0 &
        CNT0:=LB; CNT0:=byte_zero;

        TIMERCHD:=byte_zero;
        UNTIL B#0 DO BEGIN
            BB:=CNT0;
            BB:=CNT0; & DECREMENT LOOP &
            B:=B-1;

            IF (B#XAR) THEN B:=0;
            END;
            IF (FLAG#0 AND ((B#XAR) OR (BB#byte_zero))) THEN FLAG:=2;

            & DO CNTR2 &
            TIMERCHD:=X3B; & MODE4 2 BYTE CNTR2 &
            BURDCLM:=LR; BURDCLM:=byte_zero;
            TIMERCHD:=X30;
            BA:=BURDCLM; BB:=BURDCLM;

            IF FLAG#0 THEN BEGIN
                IF ((B#X55) OR (B#X50) OR (BB#byte_zero)) THEN FLAG:=3; END;
                & ***** TIMER WILL DECREMENT DUE TO CLOCK RATE ***** &

            TIMERCHD:=X3B; & MODE4 2 BYTE CNTR2 &
            BURDCLM:=LB; BURDCLM:=byte_zero;
            TIMERCHD:=X30;
            BA:=BURDCLM; BB:=BURDCLM;
```

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```

IF FLAG=0 THEN BEGIN
  IF ((DR=XAR) OR (BR=XBS) OR (MMbyte_zero)) THEN FLAG:=4;END;
  & ** TIMER WILL DECREMENT DUE TO CLOCK RATE **&

&STORE SAURATE &
TIMERCMD:=Z56;BURDCLK:=X0D;BURDCLK:=byte_zero;
B:=LEDS; & STOP PULSE FOR SCOPE TEST WAVEFORMS &

bailout_if_key_pressed;
IF loop#0 THEN GO TO P7;

END TIMER;

```

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```

#EJECT;COMMENT;
PROCEDURE TACO(J,loop);INTEGER J,loop;ENTRY;
BEGIN

LABEL AA;
I:=13;
IF loop#0 THEN TLBL(I);
AR:J:=0;
TPINT; & INITIALIZE TACO &

delay;
IACOtach:=X5555; & SET PATTERN IN TACM REG &
delay;
J:=(IACOtach XOR X5555);
TACOtach:=XAAAA; & STORE COMPLEMENT &
delay;
IF J=0 THEN J:=(TACOtach XOR XAAAA);
GET(J,J); & IDENTIFY BAD BIT &

IF J=0 THEN BEGIN
  & DO DATA REG &
  TACodata:=X5555;
  delay;
  J:=(TACodata XOR X5555);
  TACodata:=XAAAA;
  delay;
  IF J=0 THEN J:=(TACodata XOR XAAAA);
  IF J#0 THEN BEGIN GET(J,J);J:=J*210;EKO;
  END;

bailout_if_key_pressed;
IF loop#0 THEN GO TO AA;
END TACO;

```

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```

#EJECT;COMMENT;
PROCEDURE GET(J,K);INTEGER J,K;ENTRY;
BEGIN
INTEGER index = REGISTER 7;
INTEGER bit = REGISTER 6;

index:=J; & GET INPUT DATA &
& J=DATA &
bit:=1; & K=BIT NO. &
WHILE index#0 DO
  BEGIN
  IF TBIT(index,0) # 0 THEN BEGIN index:=0; K:=bit; END;
  index:=RIGHT(index,1);
  bit:=bit+1;
  END;

END GET;

```

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```

#EJECT;COMMENT;
INTERRUPT SERV;ENTRY;BEGIN & RESET IRQ &
Irack(15);
LEDS:=X0055; & SET TEST PATTERN &
END;

PROCEDURE TINTER(FLAG,loop);INTEGER FLAG,loop;ENTRY;
BEGIN LABEL T,TT;

OR:=TRAP1Vector;
I:=11;
IF loop#0 THEN TLBL(I);

IT:FLAG:=0;
LEDS:=X&B; & SET TEST PATTERN FOR IRQ &
Irint;& INITIALIZE &
Irad(RORS(SERV),15);
RSERBLE(ANDI #MFOFF,SR);&TURN 6&000 IR ON&
T: WRITE( RORS(Ir_test), zero, X50, zero );
RSERBLE( NOP; & delay -- wait for IR &
OR: #0700,SR); & DISABLE IRQ &
TRAP1Vector:=OR; & RESTORE CELL &
IF (LEDS AND XFF)XZ55 THEN FLAG:=1;
LEDS:=XFF; & TURN OFF ERROR INDICATION &

bailout_if_key_pressed;
IF loop#0 THEN GO TO TT;
END TINTER;

```

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```

REJECT;COMMENT;
SUBROUTINE ERRS;
BEGIN
DOUBLE RET=REGISTERS; &RESERVE R9 FOR RETURN &
INTEGER B=REGISTER2; & ERROR NO. &
INTEGER C=REGISTER3; & ADDRESS COUNTER &
INTEGER E=REGISTER5; & TEST NO. &
INTEGER Q=REGISTER4; & TEMP VARIABLE &
INTEGER POINTER LOC=REGISTER11;

B:=(B AND X3F);
C:=(C AND 2);
STPTR(LOC,X50002-2^C);
B:=LOC; & ACCESS X1 &
C:=(B AND 4)/2;
STPTR(LOC,X50006-2^C);
B:=LOC; & ACCESS X2 &
C:=(B AND 8)/4;
STPTR(LOC,I9000A-2^C);
D:=LOC; & ACCESS X4 &
C:=(B AND 16)/8;
STPTR(LOC,X9000E-2^C);
B:=LOC; & ACCESS X8 &
C:=(B AND 32)/16;
STPTR(LOC,X90012-2^C);
B:=LOC; & ACCESS X16 &
C:=B/32;
STPTR(LOC,X30015-2^C);
B:=LOC; & ACCESS X32 &
& DO FRONT PANEL BUSINESS &

E:=(E AND XF);
LEDS:=NOT(E^X10); & WRITE TEST NO TO FP LEDS &

ASSEMBLE(JRP (R9) );

END ERRS;

PROCEDURE ERROR(SET,EN,loop);INTEGER SET,EN,loop;ENTRY;
BEGIN
INTEGER B=REGISTER2; & ERROR NO. &
INTEGER E=REGISTER5; & TEST NO. &

B:=EN;E:=SET;
ASSEMBLE(LEA #PG.L,R9); ERRS;
ASSEMBLE("AFG EOU " );
END ERROR ;

```

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```

REJECT;COMMENT;
PROCEDURE BMM(FLAG,loop);INTEGER FLAG,loop;ENTRY;
BEGIN
DOUBLE I=REGISTERS; & ADDRESS COUNTER &
INTEGER R=REGISTER4; & SIT DETECTOR &
INTEGER B=REGISTER2; & ERROR NUMBER &
INTEGER J=REGISTER5; & TEST NUMBER &
INTEGER POINTER I_ptr=I;
LABEL GO1;

IF loop=0 THEN BEGIN I:=4;TLBL(I);END;

B:=0;
GO1:I:=X0000;
UNILE IX17FFE 00
BEGIN
LABEL PP;

PP:J:=I_ptr; & GET STORED DATA &

J:=(NOT J); & COMPLEMENT DATA &
I_ptr:=J; & STORE COMPLEMENT &
K:=I_ptr; & READ MEMORY &
S:= B OR (K AND J);

J:=(NOT J);
I_ptr:=J; & RESTORE DATA &
K:=I_ptr; & READ MEMORY &
B:= K OR (K AND J);

I := I + 2;
END;

IF B=0 THEN &RAM ADDRESSING CHECK -- OVERRIDES MEM &
BEGIN
ASSEMBLE(
MOVE.L #N100, I ;
LD: MOVE.U I, (I)+;
CMP.L #N17800, I;
BLT LO;
CLR K;
MOVE.L #K100, I;
LI: MOVE.L I, RO;
CMP.U (I), RO;
SNE RO;
OR.B RO, K;
CMP.L #N17800, I;
BLT LI );
IF K=0 THEN B:= 33;
END;

I:=I;K:=0;
UNILE B=0 DO & DO IF RAM FAILED &
BEGIN
IF TBIT(B,0) THEN BEGIN B:=I; & STOP SEARCH &
J:=2;
ASSEMBLE (LEA #GO_DM.L,R9); ERRS; &R9=RETURN ADDRESS&

```

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```

ASSEMBLE("GO_OK EOU ");K:=B;B:=0;
END;
B:=RIGHT(B,1);
I:=I+1;
END;

IF (loop=0) THEN Bailout_if_key_pressed;
IF (K R O) OR (loop=0) THEN GO TO GO1;
END RAM ;

```

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```

REJECT;COMMENT;
SUBROUTINE CHECK_SUM;
BEGIN
DOUBLE RET=REGISTERS; & RETURN ADDRESS &
DOUBLE OR=REGISTER3; & ACCUMULATOR &
INTEGER K=REGISTER5; & TEST NO. &
INTEGER B=REGISTER2; & ERROR NO. &
INTEGER POINTER LOC=REGISTER11; & ADDRESS POINTER &
DOUBLE RCKSR=X3000B; & RECORDED CHECKSUM IN PROMS &
LABEL CKSM;
CKSM:
STPTR(LOC,X5000H);
DR:=0;B:=0;
UNILE ADDR(LOC)<X53FFE DO BEGIN
STPTR(LOC,RDRS(LOC)+2);
OR:=DR+(DOUBLE(LOC)AND X0FFFF);
END;
IF DR=RCKSM THEN BEGIN
B:=1; & SET ERROR FLAG &
K:=1;
ASSEMBLE(LEA #RET.L,R9);
ERRS; & WRITE ERRORS TO LEDS &
ASSEMBLE("ARET EOU ");
COMMENT IF (loopKeyetat RMDZF)RD THEN Bailout_if_key_pressed;
GO TO CKSM; & *** SET REPERT RODE ** &
END;
ASSEMBLE(JMP (R9) );

END check_sum ;

PROCEDURE CHECKSUM(J,loop);INTEGER J,loop;ENTRY;
BEGIN
LABEL LOOP;
C:=0;
LOOP:ASSEMBLE(LEA #RAT.L,R9);
CHECK_SUM;
ASSEMBLE("RAT EOU ");
IF C=0 THEN BEGIN Bailout_if_key_pressed;GO TO LOOP;END;
IF loop=0 THEN BEGIN I:=3;TLBL(I);C:=1;GO TO LOOP;END;
END CHECKSUM ;

```

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```

#JECT:COMMENT;
PROCEDURE FPANEL(I,loop);INTEGER J,loop;ENTRY;
BEGIN
LABEL P2;
IF loop#0 THEN BEGIN I:=5;TLBL(I);END;
P2:
LEDS:=XFF55;
IF (LEDS AND XFF)X55 THEN BEGIN
J:=((LEDS AND XFF) XOR X55);& SET ERROR &
END;
LEDS:=XAA;
IF (LEDS AND XFF)XAA THEN BEGIN J:=((LEDS AND XFF) XOR XAA);
END;
IF J#0 THEN GET(J,J); & GET BAD BIT &
LEDS:=XFF; & TURN OFF ERROR INDICATION &
IF loop#0 THEN BEGIN ;bailout_if_key_pressed;GO TO P2;END;
END FPANEL;

```

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```

#JECT:COMMENT;
PROCEDURE ACPMPY(FLAG,loop);INTEGER FLAG,loop;ENTRY;
BEGIN
DOUBLE ptr = REGISTER 11;
LABEL IT;
I:=12;
IF loop#0 THEN ILBL(IT);
IT:
OR:=X56781234;
DC:=XABCODEAF;
& DR:=X5678;DR:=LEFT(DR,16);
DB:=X1234;DB:=(DB AND XFFFF);DR:=(DR OR DB);
DB:=0;
OC:=XABCD;OC:=LEFT(OC,16);
DS:=XDEAF;DS:=(DS AND XFFFF);DC:=(DC OR DS); &
ASSEMBLE( LEA WCPMP, R11;
MOVE.L DR, (R11)+;
MOVE.L DC, (R11)+ );
FLAG := 0; & OFF error indicator &
ASSEMBLE( MOVE.W (R11)+, 5; & get exp &
MOVE.L (R11), D0 & get mantissa & );
IF (S AND XOFF)XOFF THEN FLAG:=1; & VERIFY EXPONENT &
IF (DORX8006849 AND FLAG#0) THEN FLAG:=2; & SET ERROR FLAG &
bailout_if_key_pressed;
IF loop#0 THEN GO TO IT;
END acmpy;

```

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```

#JECT:COMMENT;
PROCEDURE INC(FLAG,TN,loop);INTEGER FLAG,TN,loop;ENTRY;
BEGIN
IF TN#0 THEN BEGIN EN:=0;& no Failures have occurred & TEST:=0;END;
IF FLAG#0 THEN BEGIN & FIRST ERROR LOOP &
IF EN#0 THEN BEGIN
TEST:=TN; & CAPTURE TEST NO. &
DR:=1;loop:=2;
EN:=X3F;CROR(EN,EN,loop);
UNTIL EN#XFFF DO BEGIN
TRAP(13);EN:=EN+1;ERD; & LED CHECK &
EN:=0;
ERROR(EN,EN,loop); & CLEAR PREVIOUS DISPLAY &
EN:=FLAG; & AS320N FLAG TO ERROR NO. &
ERROR(TN,TN,loop); & REPORT TEST NO. IN PROCESSOR LEDS &
REPEAT 500 DD delay; & DISPLAY DELAY &
ERROR(TN,EN,loop);END; & CAPTURE FIRST ERROR &
END;
TN:=TN+1;
IF loop#6 THEN BEGIN ERROR(TEST,EN,loop); & RESTORE ERROR DISPLAY &
FLAG:=TEST; & RETURN ANY ERROR &
test_num:=TEST; & RETURN TEST NUMBER IN ADDRESS W2 &
err_num:=EN; & RETURN ERROR NUMBER IN ADDRESS W4 &
END;
loop:=0;
END;

```

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```

#JECT:COMMENT;
SUBROUTINE reset_Dispen;
BEGIN
STPTR(Dispen,NonDisp+2*DispAdd);
DispAdd:=0;
END reset_Dispen;
PROCEDURE LoadDisp(Data); VALUE Data; INTEGER Data;
BEGIN
Dispen(DispAdd):=Data;
DispAdd:=DispAdd+1;
END LoadDisp;
SUBROUTINE MAKESTROKES;
BEGIN
STPTR(Dispen,X106000);
Dispen[Temp1]:=DispAdd+JAPCODE;
STPTR(Dispen,X106200);
STPTR(BytePtr,RDR3(johnefun));
DD BEGIN
Temp3:=BytePtr[Temp2];
LoadDisp( LEFT( (Temp3 AND 7), 12) +
( IF TBIT(Temp3,2) THEN (Temp3 AND XOFF8)
ELSE LEFT( (Temp3 AND XFO), 4) ) );
Temp2:=Temp2+1;
END UNTIL Temp3#66;
END;

```

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```

REJECT;COMMENT Initializes OG memory to all 00's
Then set up a character jump table and stroke table for
selected chars
end of comment;
SUBROUTINE OGInit; ENTRY;
BEGIN
LABEL DGLoop;
ASSEMBLE( MOVE #NOBD,RO; MOVE.L #N10000,R1; MOVE.L #N12000,R8 );
DGLoop:ASSEMBLE( MOVE RO,-(R3); CNP.L R1,R8; BGT DGLoop );

STPTR(DispMen,Z106000);
FOR Temp1:=0 TO 255 DO DispMen[Temp1]:=MULLChr;
Temp2:=0;
DispAdd:=0;
Temp1:=10;MKESTROKES;
Temp1:=13;MKESTROKES;
Temp1:=32;MKESTROKES;
FOR Temp1:=48 TO 90 DO
IF Temp1=>83 OR Temp1<=57 OR Temp1=61 THEN MKESTROKES;
DispAdd:=0;
STPTR(DispMen,RORS(FirstDispLoc));
LoadDisp(Z100);
LoadDisp(Z3740);
LoadDisp(Z4800);
IDevice:=#keyvt;
& STR("I311A"); see Version 22 message -- PERHAPS a table &
LoadDisp(ZB054);
LoadDisp(ZB045);
LoadDisp(ZB053);
LoadDisp(ZB054);
LoadDisp(ZB049);
LoadDisp(ZB04E);
LoadDisp(ZB047);
END OGInit;

```

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```

REJECT;COMMENT Labels the softkey with monitor commands and set up
display pointers for monitor display
end of comment;
SUBROUTINE SoftKey;
BEGIN
FirstDispLoc:=#JmphonDisp;
DispAdd:=0;
reset DispMen;
Temp2:=#softkey;
FOR Temp1:=0 TO 5 DO
BEGIN
LoadDisp(XsoftKey);
LoadDisp(Temp2);
Temp2:=Temp2-YstepsOfKey;
STPTR(RTable,RORS(KeyLabel));
STR(RTable[Temp1]);
END;
LoadDisp(ZS000);
LoadDisp(Z4F00);
reset DispMen;
LoadDisp(EOD);DispAdd:=0;
END SoftKey;

```

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```

REJECT;COMMENT
*Initialization of the PUBLIC MP-IB -- 8291 @ MP-IB Addresses 16 and 24;
SUBROUTINE IB2Init;
BEGIN
IB2CMD:=Z2; #RESET&
IB2MASK1:=byte_zero;
IB2MASK2:=byte_zero;
IB2SP:=byte_zero; IB2STA:=0; &CLEAR SERIAL POLL AND STR BYTE&
IB2DOND:=Z1;
IB2MOD:=1E; IB2RDD:=Z9S; &SET 16 AND 24 AS ADDRESS&
IB2CMD:=Z2S; &SET CLOCK 5 MHz& IB2CMD:=byte_zero; &CLEPR RESET&
END IB2Init;

COMMENT
*Sets the IB2Status word ;
SUBROUTINE ChkIB2status;
BEGIN
BYTE temp:=REGISTER 2;
temp:=IB2MASK2;
IB2Status:=(IB2Status AND Z3) OR IB2IAR;
END ChkIB2status;

```

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```

REJECT;COMMENT
*Gets a single byte from IB2 -- assume BI True and resets it
* also inhibits any further interaction with terminal;
BYTE SUBROUTINE GetIB2;
BEGIN IDevice:=IB2bit; IB2Status:=#BIT(IB2Status,01);
GetIB2:=IB2ORTA;
END GetIB2;

COMMENT
*Outputs a single byte to IB2 -- Assume BO true and resets it;
PROCEDURE PUTIB2(OUTBYTE); VALUE OUTBYTE; BYTE OUTBYTE;
BEGIN
IB2Status:=#BIT(IB2Status,BO);
IB2ORTA:=OUTBYTE;
END PUTIB2;

COMMENT
*Allows the BO signifying the last item has outputted
*Only called when there is no more output (till address to talk again);
SUBROUTINE WaitClrBO;
BEGIN
DO ChkIB2status UNTIL (BIT(IB2Status,BO) OR NOT BIT(IB2MODNO,1))&TAS;
IB2Status:=#BIT(IB2Status,BO);
END WaitClrBO;

COMMENT
*Output IB2 status byte in response to Unexpected BO,
Clear next BO, and then error out;
SUBROUTINE UnexpectedBO;
BEGIN
PUTIB2(IB2STR); WaitClrBO; MonBsilout(0);
END UnexpectedBO;

```

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```

REJECT;COMMENT
*Loops till byte outputted to selected IDdevice;
& deleted keystroke bailout #
PROCEDURE UCNR(C);VALUE C;BYTE C;
BEGIN
  UCNR1:
    CkIB2status;
    *termbit set only if acia_avail
    IF TBIT(IDdevice,Term) AND TBIT(ACIASC,ACINTx)
      THEN ACIADATA:=C
    ELSE IF TBIT(IDdevice,Key) THEN BEGIN
      LoadDisp(INTEGER(C)+ZB000);
      LoadDisp(ED0);
      DispAdd:=DispAdd +
        (IF (C=BS OR DispAdd=MaxMonDisp) THEN -2 ELSE -1);
      END
    ELSE IF (TBIT(IDdevice,IB2) AND TBIT(IB2Status,DO)) THEN PU1IB2(C)
    ELSE GO TO UCNR1;
  END UCNR;

COMMENT
*Outputs a string;
PROCEDURE USTR(SR);VALUE SR;ALPHA SR;
BEGIN
  DOUBLE SRAdr:=SR;
  BYTE POINTER BP;
  INTEGER CharCount;
  STPTR(BP,SRAdr);
  IF NOT TBIT(IDdevice,IB2) THEN
    FOR CharCount:=1 TO SP[0] DO UCNR(BP[CharCount]);
  END USTR;

PROCEDURE UMUM(n); VALUE n; INTEGER n;
BEGIN
  INTEGER tens;

  IF (tens := n/10) = 0 THEN UCNR( Space ) ELSE UCNR( tens + ascii );
  UCNR( n - ( 10 * tens ) + ascii );
  UCNR( Space );
  END UMUM;

SUBROUTINE CRLF;
BEGIN
  UCNR(CR);
  UCNR(LF);
  IF TBIT(IDdevice,IS2) THEN Wait1rB0;
  IF TBIT(IDdevice,Term) THEN
    BEGIN REPEAT 2000 DO RSSEMBLE( RDL.L N32,RD); END;89600 pad char&
  END CRLF;

```

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```

REJECT;COMMENT;
PROCEDURE NonBailout(MESNUM); VALUE MESNUM; INTEGER MESNUM;
BEGIN
  IF TBIT(IDdevice,IB2) THEN ISZERROR(MESNUM)

  ELSE IF MESNUM < 0 THEN BEGIN
    STPTR(ATable,ADRS(MES1)); USTR(ATable[-MESNUM]);
    USTR(MES1);
    WHex(PCSave,6); CRLF;
    OldEND:="TR"; Parnl:=PCSave; END
  ELSE IF MESNUM=0 THEN
    BEGIN STPTR(ATable,ADRS(MES)); USTR(ATable[MESNUM]);
    USTR(MES);
    IF MESNUM=4 OR MESNUM=5 THEN WHex(IPstatus,4);
    CRLF;
    IF (loop=-1 AND MESNUM=1) THEN GO TO LA0;
    END;

  IF loop = 0 THEN GO TO LA2 & occured in self test menu &
  ELSE GO TO WaitCND;
  END;

```

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```

REJECT;COMMENT
*Output in ASCII HEX, Rdigits * Width, with a leading space the
value supplied, and fill with leading zeros :
PROCEDURE IMEX(NUM,UIDTM); VALUE NUM,UIDTM; INTEGER WIDTH; DOUBLE NUM;
BEGIN
  BYTE NCNR;
  NCNR(IZ0);
  NUM:=RLEFI(NUM,4*(9-NI0TH));
  REPEAT UIDTM DO BEGIN
    NCNR:=NUM AND ZF;
    UCNR(UCNR) (IF NCNR=10 THEN ascii ELSE ascii_hex);
    NUM:=RLEFI(NUM,4); END;
  END IMEX;

PROCEDURE IB2ERROR(NUM); VALUE NUM; INTEGER NUM;
BEGIN
  IF (NUM<3 AND NUM>=1) THEN DO GetUpshiftByte UNTIL CNR=LF;
  END IB2ERROR;

SUBROUTINE RestoreForValues;
BEGIN
  INTEGER t=REGISTER 2;
  IF INTEGER(HEX(BRDO)) = TRAP1 THEN WRITE(BRNO,BRINS);
  IF FiretDispLecR3pMonDisp THEN BEGIN
    OldFirstDisp:=FiretDispLec; firstDispLec:=JmpMonDisp; END;
  t:=Cl Watchdog;
  IF LDRS IT=0 THEN BEGIN IDdevice:=Keybit;SoftKey;
  END ELSE LDRS IT:=0;
  END RestoreForValues;

```

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```

REJECT;COMMENT Takes inputted char and adds to buffer
Determines if char is a backspace and does appropriate action
Then determines if char has terminated entry or buffer full
Else Echoes char
end of comment;
PROCEDURE BuildBuf(NEUChar); VALUE NEUChar; BYTE NEUChar;
BEGIN
  BUF[BufPTR]:=NEUChar;
  IF NEUChar=BS THEN BufPTR:=BufPTR+1
  ELSE IF BufPTR=BufEmpty THEN BEGIN
    BufPTR:=BufPTR-1; DispAdd:=DispAdd-1; END;
  IF NEUChar=CR OR BufPTR=BufSize THEN
    BEGIN CRLF; BUF[BufPTR]:=LF;
    BufPTR:=0; BufReady:=1; END
  ELSE UCNR(NEUChar);
  END BuildBuf;

COMMENT
*Get a input byte from either HP-IB or Terminal Buffer or Keyboard
*Normally entered with Term selected
*Abort if HP-IB is requesting output
*If no HP-IB input and Buffer empty,
* start building a buffer if RCIA has input, terminate on CR;
BYTE SUBROUTINE GetByte;
BEGIN
  GetByteStart;
  CkIB2status;
  IF TBIT(IB2Status,BI) THEN GetByte:=GetIB2
  ELSE IF TBIT(IB2Status,BO) THEN UnexpectedB0
  ELSE IF ( NOT TBIT(IDdevice,IB2) AND SufReady ) THEN
    BEGIN IF ( GetByte:=BUF[BufPTR] ) = LF
      THEN BEGIN BufReady:=0; BufPTR:=--1; END
      ELSE BufPTR:=BufPTR+1; END
  ELSE BEGIN
    IF NOT TBIT(IDdevice,IB2) THEN
      BEGIN
        IF BufPTR=0 THEN BEGIN UCNR(prompt); BufPTR:=0; END;
        IF RCIA_avail AND TBIT(ACIASC,BCIARx) THEN
          BEGIN IDdevice:=Termbit; BuildBuf(ACIAORTA); END;
        IF (IopKeystat AND ZF )=NO THEN
          BEGIN IDdevice:=Keybit;
          & decode 1/2 byte keys &
          STPTR(IntPtr,ADRS(KeyTable));
          IF IntPtr[CNR:=IopKeydata]>ZF THEN
            BuildBuf(RIGHT( IntPtr[CNR], 8 ) );
            BuildBuf(IntPtr[CNR]);
          END;
        GO TO GetByteStart;
      END;
    END GetByte;

```

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```

REJECT;COMMENT
*Get a Byte --Clear parity, up shift any lowercase letters,
and ignore all nonprinting except LF;
SUBROUTINE GetUpshifByte;
BEGIN
DO BEGIN
CHR:=GetByte;
CHR:=ZF AND (IF TBIT(CHR,6) THEN RBIT(CHR,5) ELSE CHR);
END UNTIL (CHR=LF OR CHR=Space);
END;

COMMENT
*Convert a series of ASCII HEX chars to a Parm[], and if successful
* increment PCTR also accept UP
*Will error out if invalid input
*If result is a 16bit result sign extend;
PROCEDURE GetHex;
BEGIN
INTEGER DIGITCTR;
DOUBLE TempParm;

DIGITCTR:=0;
DO GetUpshifByte UNTIL CHMSpace;

GetHexLoop;
IF (CHR=LF OR CHR=Space OR CHR=Comea) THEN CO ID GetHexExit;
IF CHR='U' THEN BEGIN GetUpshifByte; GetUpshifByte;
GO TO GetHexExit; END;
IF (CHR=>X30 AND CHR<=X39) OR (CHR=>X41 AND CHR<=X46)
THEN BEGIN
IF (DIGITCTR:=DIGITCTR+1)=1 THEN TempParm:=0;
TempParm:= MLEFT(TempParm,4) + CHR
+ (IF CHR>X40 THEN -X30 ELSE -X37);
GetUpshifByte;
GO TO GetHexLoop;
END;
NonBaiout(1); & Invalid input&

GetHexExit;
IF DIGITCTR # 0 THEN Parm[PCTR:=PCTR+1] :=
(IF DIGITCTR = 4 THEN DOUBLE(INTEGER(TempParm)) ELSE TempParm);
& SIGN EXTEND &
END GetHex;

```

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```

REJECT;COMMENT
*Initialize input routines, then build a two char command code
* will ignore non-letters
*if input is CR/IF or UP, Restore OldCMD and modified Parm1;
SUBROUTINE GetCMD;
BEGIN
IF RCIP_aval THEN IDdevice := Termbit;
Loop:=0;
INREC:=0; BufReady:=0;
IF DispRdd>200 THEN DispRdd:=0;
BufPTR:=1;
DO BEGIN GetUpshifByte; CMD:=CHR; END UNTIL CMD='@' OR CMD=LF;
IF CMD=LF THEN CMD:="UP";
ELSE BEGIN GetUpshifByte; CMD:=LEFT(CMD,8)+INTEGER(CHR); END;
IF CMD="UP" THEN
BEGIN
PCTR:=1;
CMD:=OldCMD;
END ELSE PCTR:=0;
OldCMD:=CMD;
END GetCMD;

COMMENT
*Dump Parm1, and Contents of memory from Parm1 to Parm1+14;
SUBROUTINE DMSub;
BEGIN
UNhex(Parm1,6);
REPEAT 8 DO BEGIN UNhex(INTEGER(READ(Parm1)),4);
Parm1:=Parm1+2; END;
CRLF;
END DMSub;

COMMENT
Sets the Old Cmd to "DM 100 ";
SUBROUTINE SetDM100Oldcmd;
BEGIN
PCTR:=1; OldCMD:="DM"; Parm1:=Z100;
END;

COMMENT
Displays the DM100 contents;
SUBROUTINE DM100;
BEGIN
SetDM100Oldcmd;
DMSub;
END;

```

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```

REJECT;COMMENT
*Fetch supplied Parm[] till none;
SUBROUTINE GetParm;
BEGIN
IF PCTR=0 THEN
DO GetHex UNTIL ((CHMSpace AND CHR=Comea) OR PCTR:=ParmParm);
IF CMD="RG" THEN Parm1:=RB1(Parm1,0); SOHLT EVEN ROORESSES&
END GetParm;

COMMENT Special GetParm for GO/TR -- if PCTR=0 act PCeeve and SRsave
Else use values in user registers
Prevents interrupts from becoming activated upon return to
User program if Pctr=0
end of comment;
SUBROUTINE GetParmGO;
BEGIN
GetParm;
IF PCTR > 0 THEN BEGIN PCSeve:=Parm1;
IF CMD="GO" THEN SRSave:=Z2700; END;
END GetParmGO;

COMMENT Special GetParm for Record function -- acta defaults and
same temps
The Defaults are set and overridden if entry by GetParm
Record Lengths

```

Block	Tape	IntelIHM
0	1	1
1	347	1448
2	58	372
3	76	226
TEST		1 (LAST PAGE)
SPARE	330	2048
		0

```

end of comment;
SUBROUTINE GetParmRecord;
BEGIN
Parm2:= Z16FFF;
Parm3:= ZFFFFB00;
Parm4:= ZFFFFDFFF;
Parm5:= Z10C000;
Parm6:= Z1097FF;
GetParm;
IF PCTR=0 THEN Parm1 := Z100;
record_blks := 3;
END GetParmRecord;

```

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```

REJECT;COMMENT
*Starting at supplied address --Display address, read and display present
* memory value if "VM", request new value, if supplied then
* change memory else go to next memory location
*Loop till error out in GetHex
*
*LOOP CNTR DISABLED TO ELIMINATE NEED FOR ERROR OUT IN X7 MDN ;

SUBROUTINE ModRMSub;
BEGIN
GetParm;
ModRMLoop;
IF NOT TEST(IOdevice,IB2) THEN UNhex(Parm1,6);
IF CMD="VM" THEN BEGIN UNhex(INTEGER(READ(Parm1)),4);
IF TBIT(IOdevice,IB2) THEN CRLF; END;
PCTR:=1;
GetHex;
I:=DispRdd;
Loop:=1;
rptloop:IF PCTR>1 THEN WRITE(Parm1,INTEGER(Parm2));
IF (CMD="CU" AND loop#0) THEN BEGIN
DispRdd:=I;bailout_if_key_pressed;CO TO rptloop; END;
loop:=0;
Parm1:=Parm1+2;
END ModRMSub;

```

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```

REJECT COMMENT;
PROCEDURE SetParmTemp(adr); VALUE adr; DOUBLE adr;
BEGIN
INTEGER POINTER ptr = adr;
MOVE Parm[1] := ptr[ ( blk_ctr + 1 ) * 4 ], e(2); Save 2 doublest
END SetParmTemp;

SUBROUTINE set_parms;
BEGIN Parm1 := #100;
Parm2 := Parm1 + ALEFT(DOUBLE(Tape_1_mtn_pages), 6 #644) - 1;END;

SUBROUTINE cCheck_cart_in;
BEGIN
IF IBIT(TPatatus, Cartout) THEN NonBailout(14);
END cCheck_cart_in;

SUBROUTINE wrt_tape_error;
BEGIN
check_cart_in;
IF IBIT(IPotatus, MPR) THEN NonBailout(13) ELSE NonBailout(5);
END;

SUBROUTINE wrt_tape_header;
IF NOT TPWRT(BORS(Tape_buf), 64) THEN wrt_tape_error;

PROCEDURE read_tape( adr ); VALUE adr; DOUBLE adr;
IF NOT ( TPRED( adr, Temp3 ) AND ( itap3 & 0 ) ) THEN
BEGIN check_cart_in; NonBailout(4); END;

SUBROUTINE tape_blk_read;
BEGIN
DO BEGIN
read_tape( Parm1 );
Parm1 := Parm1 + 256;
END UNTIL Parm1 >= Parm2;
END tape_blk_read;

SUBROUTINE tape_blk_wrt;
BEGIN
DO BEGIN
IF NOT TPWRT( Parm1, 256 ) THEN wrt_tape_error;
Parm1 := Parm1 + 256;
END UNTIL Parm1 >= Parm2;
END tape_blk_wrt;

```

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```

REJECT; COMMENT;
PROCEDURE recordtape(type); VALUE type; INTEGER type;
BEGIN
  INTEGER blk, pages;
  @blk := 0;
  blk := G $end; pages := seg_start;
  IF ISIT(10device, term) THEN
    BEGIN
      GetParms;
      IF PCTR > 1 THEN blk := Pans2;
      IF PCTR > 2 THEN pages := Pans3;
    END;

  read_nbn_header;
  MOVE_lap_buf := NBN_buf,*(32);
  Tape_pgk_type := type;
  Tape_nbn_pages := pages;
  IF @blk < @NBN_0_nbn_blk THEN Tape_0_nbn_blk := blk;

  IF NOT(( type = Ided_pgk ) AND ( NBN_pgk_type = Ided_pgk )) THEN
    IF BEIR_avail AND NOT ISIT(10device, key) THEN & factory only &
    BEGIN
      IF type = eecrlica_pgk THEN Tape_1_nbn_pages := 0
      ELSE IF type = Ided_pgk THEN & AND nbn is not &
        compute_boot_codes;
        & New parameters would be handled here &
      END
    ELSE ThenBailout ( & ); & tape recording not allowed &

  TPINT;
  REU;

  wrt_tape_header;
  Init_nbn_0;
  nbn_page := 1;
  FOR blk_ctr:=1 UNTIL (blk_ctr:=Tape_0_nbn_blk) DO
    BEGIN
      SetParTemp(ROWS(NBN_buf));
      read_nbn_parm;
      tape_blk_wrt;
      END nbn_0 blk loop;
  IF Tape_1_nbn_pages # 0 THEN
    BEGIN
      set_parms;
      Init_nbn_1;
      nbn_page := 1;
      read_nbn_parm;
      tape_blk_wrt;
      END nbn_1 blk;
    END;
END recordtape;

```

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```

REJECT; COMMENT;
SUBROUTINE CLEAR_SCREEN;
BEGIN
  FirstDispLoc:=JmpNonDisp;
  DispAdd:=0;
  reset_DispMem;
  LoadDisp(25000); LoadDisp(24F00);
  reset_DispMem;
  END CLEAR_SCREEN;

PROCEDURE TIBL(I); VALUE I; INTEGER I; ENTRY;
BEGIN
  CLEAR_SCREEN;
  STPMTR(Rtable, NORS(PTBC));
  IF (I&2) THEN BEGIN
    WSTR("IN "); WSTR(Rtable[I-2]); WSTR(" TEST");
  END
  ELSE WSTR("ENTER KEY");
  CRLF;
END;

PROCEDURE test( J, case, loop ); VALUE case; INTEGER case, J, loop;
BEGIN
  testing := case; & set memory location for debug if problem occurred &
  CRSE case
  BEGIN
    CHECKSUM(J, loop);
    RM(J, loop);
    FRNEL(J, loop);
    DT(J, loop);
    DQZ(J, loop);
    TIMER(J, loop);
    MPIN(J, loop);
    MPIN(J, loop);
    TIMER(J, loop);
    REPLY(J, loop);
    TRCO(J, loop);
    MSBLEST(J, loop);
    BBTEST(J, loop);
  END case;
END test;

```

```

REJECT; COMMENT
*Start of MAIN
end of comment;
MONITOR:

ASSEMBLE( CLR.L RD; MOVE RD, MultInit1; MOVE MultInit2, RD;
  MOVE @DSO, RD;
  RSR SetPreset;
  ResetLoop: DRR RD, ResetLoop; & DELAYS
  RSR RelMemOffset; RSR RelPreset );

RPTCOUNT:=0; GOODCOUNT:=0; @RDCOUNT:=0;
LDRD_IT:=0;

GOODM: & ENTRY FOR REPEAT TEST MODE &

bitflags:=0; @set BEIR_avail, TRACE, BufReady = 0/FALSE

COMMENT:
= AT THIS POINT IT IS NECESSARY TO VERIFY RM OPERATION
= AND FROM CHECKSUM
end of comment;
J:=0; loop:=0; & IF THESE TWO CELLS ARE AND THE RM TEST
WILL FIND THEM ANYWAY &
ASSEMBLE( LER @RST.L, RS);
CHKM SRS;
ASSEMBLE("@RBI EQU "");

TN:=2; RM(J, loop);

```

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```

REJECT;
ACIRInat;
TCInat;
DCInat;
DRADD:=0; DR2Status:=0; OIACNO:=0; DRCount:=0; DRCountSave:=0;
TraceoLin:=X2A0C0000; TraceHiLin:=X7FFFFFFF;

ASSEMBLE {IER 00ANB.L,03;
  RDE.L (R8)+,0;
  RDE.L (R8)+,4;};

STPTR(OP,0);
FOR Temp1:=2 UNTIL 47 00 DP[Temp1]:=RDRS(DTNERException);
FOR Temp1:=48 UNTIL 63 00 DP[Temp1]:=0; &Locations for DEBUG Flags&
  ADDRESSVector:=RDRS(ADDRESSException);
  INSTRISVector:=INSTRISVector;
  INSTRIVector :=RDRS(INSTRISException);
  INTRIVector :=RDRS(INTRISException);
  RDRIVect1 :=RDRS(RDRISException);
  TRAPISVector :=RDRS(TRAPISException);
  REFISVector :=RDRS(RefInat);
  DEFISVector :=RDRS(DefInat);
  MULTIBUSVector:=RDRS(MultiBusException);
  TRPEVector :=RDRS(TrapEntry);

STPTR(RGSave,RDRS(RG));
FOR Temp1:=0 TO 19 00 RGSave[Temp1]:=0;
SPSave:=RDRS(Save); &Temp INITIALIZATION TO PREVENT USE OF ZERO&
SRSave:=42700;

```

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```

REJECT;
I:=0;J:=240;IN:=0;
loop:=0;
ERRAR(J,I,J):=0; & CLEAR ERROR DISPLAY &
INC(J,I,J); & INITIALIZE ERROR DETECT &
& CHECK FOR STUCK KEY &
WRITE( RDRS(TopKeyCnd), KeyAcn, TopKeyCk, ReadSensor, KeyClr );
& SENSOR MATRX NODE AUTO INC &
REPEAT 50 00 delay; & SETUP DELAY allow a Full keyboard scan&

KEYSTUCK:=0;
IF TOITflopKeyStat, eeneer_bit THEN BEGIN
  REPEAT 5 00 BEGIN
    K:=INTEGER(IopKeydate AND ZOFF);
    & GET ROOM &
    IF J=0 THEN GET(K,J);END;
  KEYSTUCK:=J;
  END;
topkey_inat;REPEAT 50 00 delay;
& CHECK FOR BAD TO DATA OR STUCK STATUS &
IF (LEDS AND AFF)ZFFF THEN BEGIN
  J:=NOT(LEDS);
  J:=(J AND ZFF); & MASK LOWER 5 BITS &
  DET(J,J);IN:=3;INC(J,IN,loop); & REPORT BAD BIT &
  loop:=1;FPAREL(J,loop);& STICK IN TO DATA TEST &
  END;

```

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```

REJECT;
& TEST FOR GROUNDED TP &
J:=RIGHT(proc_hud_tp,5);
J:=(NOT(J));J:=(J AND X3F);
CET(J,J);
IF (J AND X3F)NO THEN BEGIN
  loop:=1;J:=J-1;
  CASE J BEGIN
    KEY TEST; & TP29 &
    FPAREL(J,loop); & TP30 &
    CHECKSUM(J,loop); & TP32 &
    RAR(J,loop); & TP28 &
    TIMER(J,loop); & TP27 &
    BCPRPY(J,loop); & TP31 &
  END tp loop case;
  END;
J:=0;loop:=0;

```

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```

REJECT;COMMENT ***ENTRY FOR AUTO TEST ***
IOdevice:=Keybit;
OapAdd:=0;
reset_Dispen;

&SET AUTO TEST NODE&
IN:=2; & TEST NUMBER=2 &
INC(J,IN,loop);

DO BEGIN
  test( J, IN, loop );
  INC( J, IN, loop );
  END UNTIL IN=14;

IF KEYSUCKNO THEN INC(KEYSUCK,IN,loop); & REPORT STUCK KEY &
loop:=6;INC(J,IN,loop);loop:=0; & RESTORE ANY ERROR DISPLAY &
UNTIL RPTCOUNT DO BEGIN
  CLEAR SCREEN;
  USTR("REPEAT LOOP"+CR+LF);
  IF J=0 THEN BEGIN BRDCOUNT:=BRDCOUNT+1; END
  ELSE BEGIN GOODCOUNT:=GOODCOUNT+1;END;
  USTR("PASSED ")+UNEX(GOODCOUNT,4);CRLF;
  USTR("FAILED ")+UNEX(BRDCOUNT,4);CRLF;
  GO TO UaitCND;
  END;

```

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```

DEJECT:
IDevices:Keyhit;

      & LOAD AND GO INTO SW INTER ESTIM. &
IF LRD_II=1 THEN DECIK
  LRD_ET:=X00;GO TO MTR;END;

IF JRD THEN BEGIN CLEA_SCRFFN;
MSTR("SELF TEST FAILURE"CR+LF);
GO TO LRI;END;

IN TO: CLEA_SCREEN;
STPNT(RDispDev,ROBS(FarwDispLoc));
LoadDisp(X0100);
LoadDisp(X0100);
LoadDisp(04000);
IDevices:Keyhit;
MSTR("SYSTEM INITIALIZATION IN PROGRESS"CR+LF);

***** AUTO LOAD AND GO ***** &
  Jump:=0; & TURN OFF OPER. DELFT TLNG &
  IF Jmty_shm_0 THEN BEGIN PCTR:=1;Parnt:=X100;ImaDMM;
    GO TO AutoExitMonitor; END;

```

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```

DEJECT:COMMENT:
LMD:CLEAN_SCREEN;

BRI: Jump:=0;Bailout:=1;If key_pressed: & CLEA ANY PREVIOUS FIFO DATA &
  Jump:=1; & RETURN TO THIS READ IF INPUT ERRORS &

STPNT(RTable,ROBS(TTIL));
I:=0;
WHILE I<=22 DO BEGIN      & DISPLAY TEST MENU &
  IF (I=1 AND I<=21) THEN BEGIN
    MSTR(I); MSTR(RTable[I]);
    IT (I=14 OR I=17) THEN MSTR(" TEST");
    IF I=14 THEN CRLF; END
  ELSE MSTR(RTable[I]);
  CRLF;
  I:=I+1;
END;

C:=DispRms;
LMD:
BuffReady:=0;
BuffPTR:=0; & Initialize input buffer &
PCTR:=0;
GetHex;
B:=INTEGER(Parnt);

& DEC/HEX CONVERT &
B:= ( RIGHT( ( B AND X0FF ) , 4 ) * 10 ) + ( B AND X0F );
PCTR:=0;

IF ((B=21) OR B=0) THEN GO TO LRD;
B:=B+1;
MSTR(B); CRLF;
Jump:=1;
IF B <= 13 THEN test( 3, B, Jump )
ELSE BEGIN
  CASE ( B-14 )
  BEGIN
    B=14 & KEY TEST;
    B=15 & REGTH & fail thru & END;      &LORD FROM BUBBLE &
    B=16 & TRAP(15);
    B=17 & GO TO (MTR);
    B=18 & BEGIN RPICOUNT:=1;GO TO NextCMD;END;
    B=19 & BEGIN LoadTape; END;
    B=20 & BEGIN recoraTape( IDev_pdn); END;
    B=21 & BEGIN IF NOT TPrnk THEN wrt_tape_error; GO TO LRD; END;
  END case;
  LMD IT:=1;GO TO GONDW; & LORD FROM BUBBLE &
  END else;

```

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```

DEJECT:COMMENT
*****
Start of BRIN PROMPTOR
end of comment;

DEJECT:
DSSEABLE(
  MOVE.L D0MMU.L,3;
  MOVE.L S.N ;     BRI =#2700,SR );
  IF RPICOUNT0 THEN GO TO GONDW;
  IF trap_15_type=service_trap THEN BEGIN  & SERVICE MENU &
    trap_15_type:=0;GO TO LRD;END;

SetCMD;

```

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```

OBJECT:
COMMENT
***** MONITOR ENTRY AND EXIT ROUTINES *****
:
COMMENT
*Return to Monitor --- save the user registers
*Removes any break points
*If a breakpoint (TRAPIS) decrements counter and checks if <0
*   if not returns to user program
*If a trace exception but TRACE false then use a single atep past
*   breakpoint, so return to user program
*If no reason to return to user program then return to monitor
*If break occur from Terminal - Initialize ACIR -- Send messages to Term
end of comment:
EnterMonitor:
  *Save RECS
  ASSEMBLE(
    ORI   =N2700,SR;          &TURN OFF INTERRUPTS
    MOVE.L S,SPSave;
    LER   SPSave,S;
    MOVE.L RO-R14,-(S);
    MOVE.L SPSave,RS;
    MOVE.U (R6)+,SRSave;
    MOVE.L (R6)+,PCSave;
    MOVE.L RS,SPSave;
    MOVE.L RB,SSPSave;
    MOVE.L USP,RS;
    MOVE.L RS,USPSave;
    MOVE.L &RMS,L,S;
    MOVE.L S,C
  );

RestoreNonValues:
  RPTCOUNT:=0; & TURN OFF TEST REPEAT MODE &
  loop:=0; & TURN OFF LOOP MODE &

IF ExceptionType = TRAPISx THEN BEGIN

  IF TBII(SRSave,TRACEBit) THEN CO TO ExitMonitor;
  PCSave:=PCSave-2;
  IF (BRCount:=BRCount-1) > 0 THEN CO TO ExitMonitorTRACE
  ELSE NonBailout(-3); END;

IF ExceptionType = TRACEx THEN
  IF TRACE THEN BEGIN
    IF ( (PCSave<TraceLoLin) OR (PCSave>TraceHiLin) )
      THEN CO TO ExitMonitorTRACE
    ELSE NonBailout(-2); END
  ELSE CO TO ExitMonitor;
  &MS AM 1 WORD TRACE END CONTINUES
IF ACIR Avail AND TBII(ACIRSC,Break) THEN
  BEGIN DO UNTIL NOT TBII(ACIRSC,Break); ACIRInit; STOPNOU;&atpeEND;
  CRLF;
  NonBailout(-1); & ABORT &

```

```

ACD TO WaitCMD -- OCCURS IMPLICITLY IN RunBailout &

COMMENT
*Return to user program, set either TRACE or Breakpoints if any
* restore user regs:
ExitMonitorTRACE: SRSave:=SBII(SRSave,TRACEBit);
                  CO TO RestoreREC;
AutoExitMonitor: ASSEMBLE( MOVE.L StartAddress,PCSave );
                  SRSave:=N2700;
                  SPSave:=ZF0; & Temp INITIALIZATION &

ExitMonitor:
  SRSave:=RBIT(SRSave,TRACEBit);
  IF BRADD # 0 THEN BEGIN
    BRINS:=READ(BRADD);
    URILE(BRADD,TRAPIS); END;
RestoreREC:FirstDispLoc:=0!ofFirstDisp;
  ASSEMBLE(
    MOVE.L USPSave,RA;
    MOVE.L RS,USP;
    LER   RC,S;
    MOVE.L (S)+,RO-R14;
    MOVE.L SPSave,S;
    MOVE.L PCSave,-(S);
    MOVE.U SRSave,-(S);
  );
  *AllException:=RTE

```

SPHONLTON.WORK.PDB510 THU, DEC 22, 1983, 10:48 AM PAGE 68

WEJECT: *****
CORRECT ***** EXCEPTION Routines *****

* If unexpected exception then dump stack and error out-- good luck
* If of expected type, save type, and go to EnterMonitor to determine
* if to entermonitor or return to user;

INTRException: ExceptionTYPE:=8; GO TO ExceptionBailout;
ADDRESSException: ExceptionTYPE:=7; GO TO ExceptionBailout;
OTNRException:CALL OUT TRAP15 AND TRACE AND ABORT;
*STACKPOINTER AND REGS GARBAGE -- CORRECT??A
ExceptionTYPE:=6;
ExceptionBailout:

ASSEMBLE (NOWE.L @NOWE.L.G; NOWE.L S,Pam1; ORI =K2700,SR);
RestoreR0Values;
DRSub;
NonBailout(ExceptionTYPE);

IRP15Exception: ExceptionTYPE:=TRAP15Ex;
GO TO EnterMonitor;

IRNCEException: ExceptionTYPE:=TRACEEx;
GO TO EnterMonitor;

ABORTException: ExceptionTYPE:=ABORTEx;
GO TO EnterMonitor;

END6

ENSGCAL.WORK.PDB510 THU, DEC 22, 1983, 10:48 AM PAGE 1

INTEGER CONSTANT
no_e_coeffs := 2024,
cal_not_for_saran := 2059,
not_finished_caling := 2097,
turn_correct_off := 2125,
no_cal_in_progress := 2158,
connect_std := 2195,
slide_load := 2235,
connect_thru := 2278,
isolate_ports := 2324,
press_save := 2371,
press_save := 2410,
cal_aborted := 2446,
comp_cal_coeff := 2477,
measuring_std := 2504,
select_cal_set := 2535,
select_delete_cal_set := 2560,
new_slide_needed := 2601,
specify_std := 2620,
exceeded_std_elect_limit := 2646,
specify_std_class := 2677,
select_std_class := 2724,
e_file_8 := -1;

CHSGIB.WORK.PDB510 THU, DEC 22, 1983, 10:48 AM PAGE 1

INTEGER CONSTANT
no_output_selection := 1142,
illegal_output_selection := 1187,
no_input_selection := 1227,
pass_thru_disabled := 1272,
pass_thru_invalid := 1299,
block_input_error := 1324,
block_input_length_error := 1342,
array_unavailable := 1367,
e_file_6 := -1;

CHSGABN.WORK.PDB510 THU, DEC 22, 1983, 10:48 AM PAGE 1

INTEGER CONSTANT
save_prompt := 813,
saving_data := 830,
data_saved := 839,
save_error := 847,
recall_prompt := 865,
recalling_data := 884,
data_recalled := 896,
recall_error := 907,
no_reg_data := 928,
preset_macro := 939,
last_state_macro := 952,
data_overflow := 963,
no_last_state := 977,
delete_prompt := 991,
deleting_data := 1010,
cal_reg_cleared := 1021,
cal_clear_error := 1033,
un_init_nbn := 1055,
bubble_init_error := 1056,
loading_data := 1057,
invalid_nbn_data := 1070,
e_file_4 := -1;

CNSGPLDT.UORK.PDB510 THU, DEC 22, 1983, 10:48 AM PAGE 1

```

INTEGER CONSTANT
no_printer := 1087,
plot_aborted := 1105,
no_plotter := 1121,
c_file_5 := -1;

```

CNSGPRIV.UORK.PDB510 THU, DEC 22, 1983, 10:49 AM PAGE 1

```

INTEGER CONSTANT
source_ib_err := 107,
test_net_ib_err := 127,
priv_ib_add_err := 149,
priv_ib_src_err := 174,
c_file_2 := -1;

```

CNSGTAPE.UORK.PDB510 THU, DEC 22, 1983, 10:49 AM PAGE 1

```

INTEGER CONSTANT
no_tape := 195,
loading_tape := 212,
no_file_found := 225,
initializing_tape := 240,
tape_init := 258,
init_aborted := 275,
using_backup := 293,
load_aborted := 310,
select_tape_data := 334,
file_error := 351,
file_aborted := 364,
record_macro := 379,
restore_macro := 386,
delete_macro := 394,
undelete_macro := 401,
select_record := 410,
select_restore := 434,
select_file_record := 458,
select_file_restore := 482,
select_file_delete := 507,
abort_restore := 531,
recording_file := 562,
file_recorded := 677,
no_tape_reel := 591,
deleting_file := 616,
file_deleted := 629,
file_undeleted := 642,
undeleting_file := 657,
returning_file := 673,
file_restored := 688,
restore_pte_error := 702,
restore_401_macro := 729,
restore_201_macro := 733,
restore_101_macro := 737,
restore_51_macro := 741,
tape_errors := 744,
format_macro := 752,
tape_drive_macro := 764,
write_protect_macro := 775,
checksum_macro := 789,
parity_macro := 798,
unknown_macro := 805,
c_file_3 := -1;

```

CNSGTERP.UORK.PDB510 THU, DEC 22, 1983, 10:49 AM PAGE 1

```

INTEGER CONSTANT
invalid_nbn_data := 1116,
plotter_stack_overflow := 1133,
c_file_5 := -1;

```

CMSCTINE.WORK.P08510 THU, DEC 22, 1983, 10:49 AM PAGE 1

INTEGER CONSTANT
comp_line_coeff := 2757,
eeep_gets_coeff := 2785,
tdr_freq_change := 2813,
c_file_9 := -1;

CHEMLINE.WORK.P08510 THU, DEC 22, 1983, 10:49 AM PAGE 1

INTEGER CONSTANT newline := 10; & ASCII If &

FNUMBER.WORK.P08510 THU, DEC 22, 1983, 10:49 AM PAGE 1

INTEGER PROCEDURE get_number(token);
VALUE token; EXTERNAL L;
INTEGER token;

SNUMBER.WORK.P08510 THU, DEC 22, 1983, 10:49 AM PAGE 1

MSG&L.P,"number"
BEGIN
#FILE facreen.work;
#FILE fatring.work;
#FILE ftopnasc.work;
#FILE ffifo.work;
#FILE ffifos.work;
#FILE ckeys.work;
#FILE cndcase.work;
& For ...token &
& for end_enter and end_u4 &

NUMBER.WORK.PAGE10 THU, DEC 22, 1983, 10:49 AM PAGE 2

```

REJECT;
BYTE  ADMSTART space  := ' ',
      zero          := '0',
      decpt         := '.',
      minus        := '-',
      backspace     := 8;
INTEGER CONSTANT sign_position := 1,
                firstdigit  := 2;

```

NUMBER.WORK.PAGE10 THU, DEC 22, 1983, 10:49 AM PAGE 3

```

REJECT;
INTEGER PROCEDURE get_number(token);
VALUE token;
INTEGER token;
BEGIN & get_number &
  BOOLEAN decimal;      & TRUE if a decimal has been entered &
  INTEGER lastch;       & location of last character in string &
  BYTE  ch;             & temporary character variable &

  decimal := FALSE;
  entry := clear_string(entry);
  entry := append_ch(entry, space);
  & fill new string &
  print_big_string( entry,
                    entry_size,
                    IF entry_flip_flop THEN entry_display
                    ELSE entry2_display
                  );
  entry_flip_flop := NOT entry_flip_flop;
  & turn off old string &
  print_string( "",
               entry_size,
               IF entry_flip_flop THEN entry_display
               ELSE entry2_display
             );
  );

WHILE token < 0 DO & these keys require parsing (0-9,., etc.) S
  BEGIN & while &

  IF token <= nine_token THEN & already know >= zero &
  BEGIN & numeric digit &
    lastch := entry_array[0];
    IF ((entry_array[lastch] = zero) AND
        (lastch = firstdigit)) THEN
      & do not duplicate leading zeros &
      entry_array[0] := lastch - 1;
    ch := token - zero - zero_token; & convert to ascii &
    entry := append_ch(entry, ch);
    END numeric digit

  ELSE IF ((token = decimal_token) AND (NOT decimal)) THEN
  BEGIN & if decimal &
    decimal := TRUE;
    entry := append_ch(entry, decpt);
    END if decimal

  ELSE IF token = backspace_token THEN
  BEGIN & if backspace &
    ch := entry_array[ entry_array[0] ];
    entry := append_ch(entry, backspace);
    IF ch = decpt THEN
      decimal := FALSE;
    IF entry_array[0] = 0 THEN
      & always leave room for sign &
      entry := append_ch(entry, space);
    END if backspace
  END if backspace

```

NUMBER.WORK.PAGE10 THU, DEC 22, 1983, 10:49 AM PAGE 4

```

ELSE IF token = minus_token THEN
  & accept a sign at any time (complement) &
  BEGIN & if minus &
    IF entry_array[sign_position] = minus THEN
      entry_array[sign_position] := space
    ELSE
      entry_array[sign_position] := minus;
    END if minus

  ELSE
    & signal, but otherwise ignore multiple "."s &
    beep(error_tonc);

  & fill new string &
  print_big_string( entry,
                    entry_size,
                    IF entry_flip_flop THEN entry_display
                    ELSE entry2_display
                  );
  entry_flip_flop := NOT entry_flip_flop;
  & turn off old string &
  print_string( "",
               entry_size,
               IF entry_flip_flop THEN entry_display
               ELSE entry2_display
             );
  token := read_fifo( haybeard_fifo );
  END while;

IF ((token <= end_u) AND (token >= end_entr)) THEN
  get_number := token
  & Abort number and return new token &
ELSE
  BEGIN & also &
    & fill new string &
    print_big_string( clear_string(entry),
                      entry_size,
                      IF entry_flip_flop THEN entry_display
                      ELSE entry2_display
                    );
    entry_flip_flop := NOT entry_flip_flop;
    & turn off old string &
    print_string( "",
                 entry_size,
                 IF entry_flip_flop THEN entry_display
                 ELSE entry2_display
               );
    get_number := token;
  END; & else &

END get_number;

```

&END

NUMBER.WORK.PAGE10 THU, DEC 22, 1983, 10:49 AM PAGE 1

JOBNOV.UORK.PDBS10 THU, DEC 22, 1983, 10:51 AM PAGE 1

```

!JOB jobnov,LIBRN.PDBS10,work :OUTCLASS=,1;PRI=CS
!BP caeebig.work
!KP intrpt.work
!RGRK SK1BCD,work,RK1BCD,work
!PURGE ANOMTEMP
!BUILD ANOMtemp,work:OISE=127,32,1;REC=-1276,,V,RSCTI
!FILE M6SKOLLR=M6SKOLLR.M6SK.UPSDF1
!EXECUTE M6SKL.M6SK.UPSDF1,ANOMITOR,work,ANOMtemp,work,$NULL,15
!EO
E ANOMtemp,work
/ASMB,L/
/S/RSNB,L/RSNB/
/G REG 13/
/S/G REG 13/G REG 12/
/BSS 8/
/S/BSS 8/BSS 12/
/BRANL,S/
/S/BRANL,S/BRANL,L,3/
U ANOMtemp,work
D
!R3M6SK ANOMtemp,work,ANOMITOR,work,$NULL
!LIBM6SK ANOMITOR,work,,ANOMAP,10
ANOMITOR,work,
ANOMAP,work,
RINTRPT,work,
MCRSF1G,work,
/E
ROB=00000 AN=FFF0H;
!PURGE ANOMtemp
!TELL jtb.PDBS10 **** ANOMITOR COMPLETED ****
!TELL librn.PDBS10 **** ANOMITOR COMPLETED ****

```

MONMAP.UORK.PDBS10 THU, DEC 22, 1983, 10:51 AM PAGE 1

```

M6SKLLR(9.6.83) FRI, DEC 9, 1983, 3:29 PM
NAME M6SKLLR BASE PAGE AN
monit 0800C 033E36 08000 0800C 00000 00027R
FRI, DEC 9, 1983, 3:27 PM LIBRN PDBS10
m6sk 083E36 083E9R 0800C 0800C 00027H 00027R
FRI, DEC 9, 1983, 7:13 AM LIBRN PDBS10
intrp 033E9R 083FD2 0800C 0800C 00027R 00027R
FRI, DEC 9, 1983, 3:21 PM LIBRN PDBS10
bigca 083FD2 083FER 0800C 0800C 00027R 00027R
FRI, DEC 9, 1983, 3:21 PM MAKE CRLL PEL owl LONG

```

LATEST DATE: FRI, DEC 9, 1983, 3:27 PM
INITIAL STACK POINTER / GLOBAL REG = 01FCF6

```

BRAN# 08000 ACPRPY 081D7E R0DCEP FFF80E R0DFP FFF836
ADDL FFF918 081E51 0812EE CASE 083FD2 CMCBSUN 081C94
CPIMV FFF9CC CPXNR FFF99A DRDLF FFF9E0 DRTR TEST 0810BC
DG1 081524 0G2 0815B0 0G1nit 081F9E 0V1FP FFF91E
ERROR 08186E FPRNL 081CE8 GET 08198B MPB 081424
NPID1 081484 IFCRM FFF976 IMC 081E0B RET_TEST 080F7E
LLDR0 FFF906 LLD2 FFF90A LLDHY FFF90E NMTTEST 08115C
BCPDIV FFF992 NCPRP FFF98E NDBG FFF926 P0DFR FFF86C
NDR FFF96A NDSFR FFF894 NINIP FFF800 NPLDG FFF942
NPLG FFF828 NPYRV FFF994 RPYDI FFF9FA NMPF FFF82E
NPLYF FFF914 NPLDG FFF930 BSMT FFF950 INNR0 FFF922
Multinit1 FFF816 Multinit2 FFF81C RM 08188E R0EXP FFF912
REU 0808F4 Reel_body 000254 Refrah 080E2C SERV 08190R
SUBCP FFF81E SUBFP FFF840 SUBLF FFF91A TRCO 0818D4
TRCObodyck 000278 TRCOcheekuFFFED0 TRCOcnd FFFE04 TRCOdata FFFE06
TRCOheadck 000274 TRCOstap FFFE04 TRCOtach FFFE02 TRCOthres FFFE00
THER 081732 TINTER 0819FR TLSL 082E84 TPcnd 00025C
TPError 000262 TPINT 08045R TPina 00025R TPRED 0806C0
TPUR1 080710 TPbodyck 000276 TPerrum 00025R TPfileud 00026C
TPheadck 000272 TP1end 000270 TPready 0804C8 TPrec 0002E8
TPrecud 00026E TPstatue 000265 Tach 00025E Wait 000260
NPNZP FFF88M NFR2Q FFF8D8 bailout_if_M0S100C bitflaga 00002C
mit_nbn 083E3B irack 083FRE iradr 083F2C irclr 083F9E
irdia 083F96 iren 083F8E irint 083E9E irirr 083FC2
irrdy 083F86 irset 083F86 nbn_nice_ataFFFC0G nbn_grn_ata9FC00
nbn_sub_grnFFFC00 parne_nbn 083E5E read_boot_n683E56 read_nbn 083E76
eet_add_nbn 083E66 gstatue_nbn 083E6E test_nbn 083E56 wrt_boot_nbn083E8E
wrt_nbn 083E7E

```

KSPRAX=2 NSPRAX=4 SSPRAX=1394 BSPRAX=109 ESPRAX=120 FSPRAX=4
LSPRAX=28 NSPRAX=0
ELAPSED TIME 0:09
CPU TIME 0:01

FOU1B.UORK.PDBS10 THU, DEC 22, 1983, 10:51 AM PAGE 1

```

PROCEDURE output_status; EXTERNAL:L;
PROCEDURE output_block(arc,src,format,deat,format);
VALUE arc,src,format,deat,format; 0000LE arc;
INTEGER arc,format,deat,format; EXTERNAL:L;
PROCEDURE wrt_pubib_string(estring);
VALUE estring; ALPHA string; EXTERNAL:L;
BOOLEAN SUBROUTINE next_wfer_ready; EXTERNAL:L;
BOOLEAN PROCEDURE estring_out_ok(estring);
VALUE estring; ALPHA string; EXTERNAL:L;
PROCEDURE hpi0_talker; EXTERNAL:L;

```

SOUT1B.UORK.PDBS10 THU, DEC 22, 1983, 10:51 AM PAGE 1

```

M6SKL,P,"outIB"
BEGIN
#FILE Fterm,work; 8 debug &
#FILE cdebug,work; 8 debug &
#FILE futill,work; & remove when all output connands arc implemented &
#FILE futill2,work; & will need cneeage,work if FUTILL.UORK is removed &
#FILE cide,work;
#FILE crine,work;
#FILE fcommand,work;
#FILE fkernel,work;
#FILE fkernel4,work;
#FILE Ffifo,work;
#FILE Ffifo,work;
#FILE Fpubib,work;
#FILE fmemgr,work;
#FILE faie,work;
#FILE fdiagram,work;
#FILE cparser,work;
#FILE coutput,work;

GLOBAL INTEGER
outbuf_ptr; & output data block buffer pointer &
block_out_lgth; & output data block length (# byte) &

GLOBAL BYTE POINTER
outbuf; & output data block write arce. (talk) &

BYTE
io_base = XFFFFE01,
serial_poll_reg = io_base+X26,
data_out_reg = io_base+X20;

GLOBAL BOOLEAN
byte_avail; & flag to start blocking 80 interrupts &
device_clear; & flag indicating DVC interrupt sent &

```

```

REJECT:
COMMENT
$DOC+

NAME--
string_out_ok
*****

* SHORT DESCRIPTION--
* outputs a string of ASCII bytes over public HP1B

* EXTENDED DESCRIPTION--
* This routine outputs a string over public HP1B by setting the
* byte count to be transferred (block_out_lgth) and the pointer to
* each byte of the string to be written to the chip. It writes the
* first byte to the chip which, when read from the chip, enables
* successive bytes (up to block_out_lgth bytes) to be written via the
* interrupt routine (public HP1B). It then waits on the signal,
* block_write_done, which indicates that either block_out_lgth bytes
* were written (successful string output) or a device clear was done
* (unsuccessful string output), and returns the status of the string
* transfer accordingly.

* INPUTS-- string * output string
*
* OUTPUTS-- status of string transfer (TRUE=successful, FALSE=failed)
*
* ROUTINES CALLED--
* wait
* send

* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
* This routine is used to output active function strings, learn
* strings, and ASCII formatted data point values, etc.

* AUTHOR--
*
*****

* INITIAL REFINEMENT--
* set number of bytes to be output (block_out_lgth)
* set byte pointer to first byte of string (outbuf_ptr)
* write first byte of string to chip
* if block_out_lgth > 1 then
*   wait for block_write_done signal
* set return value of routine (successful/unsuccessful transfer)
* if device clear then
*   send dev_done signal to indicate string transfer aborted
*
*****

* REVISION LOG--
*****

```

```

DECLARATION--
;
; DOOLEAN PROCEDURE string_out_ok (string);
; VALUE string; ALPHR string; ENTRY;
;
; $DOC-$

BEGIN
  DOUBLE str_addr:string;
  STPTR (outbuf_ptr_addr);
  & get length byte of string and mask out sign extension &
  block_out_lgth := * (block_out_lgth=outbuf_ptr) AND X00FF;
  IF DB_debug THEN
  BEGIN
    UNEX(block_out_lgth); USTR(" "); USTR(string); USTR("<");
    CRLF;
  END;
  IF block_out_lgth > 0 THEN
  BEGIN
    outbuf_ptr := 1;
    IF byte_avail THEN
      data_out_reg := outbuf [1]; & write out 1st byte &
    IF block_out_lgth > 1 THEN
    BEGIN
      wait (block_write_done);
      IF device_clear THEN
        send (dev_done);
    END;
  END;
  IF DB_debug THEN
  BEGIN USTR("end string"); CRLF; END;
  string_out_ok := byte_avail AND NOT device_clear;
END string_out_ok;

```

```

REJECT:
COMMENT
$DOC+

NAME--
wrt_pubib_string
*****

* SHORT DESCRIPTION-- outputs a string to HP1B

* EXTENDED DESCRIPTION--
* This routine is invoked by command upon parsing a command which
* requires a string to be written to a remote controller (via HP1B).
* After acquiring the public HP1B resource an output flag, byte_avail,
* is set prior to interrupts which allows successive output bytes to
* be written to the chip. The output string is then sent to a string
* outputting routine which returns the status of the string transfer
* over HP1B (TRUE = successful, FALSE = unsuccessful).

* INPUTS--
* string * output string to be written to HP1B
*
* OUTPUTS--
* output string to HP1B
*
* ROUTINES CALLED--
* acquire
* release
* string_out_ok
*
* ERROR CONDITIONS AND RECOVERY--
* The parameter, string, must include a line feed as the last
* character; otherwise depending on the controller, the bus will
* continually wait for the next byte to be sent.
* An output string should not exceed ?? bytes in length.
* A null string parameter will issue an SRQ ????.

* NOTES--
*
* AUTHOR--
*
*****

* INITIAL REFINEMENT--
* acquire public HP1B resource
* set flag to process byte out interrupts (byte_avail)
* if string was output successfully then
*   reset byte_avail flag to stop processing byte out interrupts
* release public HP1B resource
*
*****

* REVISION LOG--
*****

DECLARATION--

```

```

;
; PROCEDURE wrt_pubib_string (string);
; VALUE string; ALPHR string; ENTRY;
;
; $DOC-$

BEGIN
  acquire (pubib_output);
  byte_avail := TRUE;
  string_out_ok(string);
  byte_avail := FALSE;
  release (pubib_output);
END wrt_pubib_string;

```

SMTIB.WORK.PDB510 THU, DEC 22, 1983, 10:51 AM PAGE 5

```

REJECT;
COMMENT
$DOC+

NAME--
  output_ok
  *****
* SHORT DESCRIPTION--
*   output a buffer of data
*
* EXTENDED DESCRIPTION--
*   This function outputs a data buffer addressed by outbuf and
*   outbuf_ptr. The buffer size is determined by block_out_lgth bytes.
*   It writes the first byte to the NPIB chip which initiates a series
*   of interrupts until block_out_lgth bytes from outbuf have been
*   written. The function returns TRUE if all bytes are output success-
*   fully, and FALSE if otherwise (i.e. device clear).
*
* INPUTS-- none
*
* OUTPUTS--
*   TRUE  * all bytes transferred successfully
*   FALSE * incomplete data transfer
*
* ROUTINES CALLED--
*   wait
*   send
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*   This routine is used for high speed data transfers to NPIB.
*   The buffer (outbuf) can be an individual string, preamble data block
*   length word, postamble data block information, partial or entire
*   data blocks.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   set buffer pointer (outbuf_ptr) to 0 (1st data byte)
*   write first data byte to NPIB
*   IF buffer size (block_out_lgth) > 0 THEN
*     wait until all bytes are transferred or
*     data transfer is aborted
*     IF device clear occurred THEN
*       send signal to acknowledge the device clear
*       assign status of data buffer transfer to function result
*
*****
* REVISION LOG--
*
*****

```

SOUTIB.WORK.PDB510 THU, DEC 22, 1983, 10:51 AM PAGE 7

```

DECLARATION--
*
* BOOLEAN SUBROUTINE output_ok;
*
* $DOC+

BEGIN
  IF byte_avail THEN
    BEGIN
      outbuf_ptr := 0;          & reset ptr for outputting buffer &
      data_out_ptr := outbuf_ptr; & write 1st data byte to chip &
      IF block_out_lgth > 0 THEN
        BEGIN
          wait (block_write_done);
          IF device_clear THEN
            send (dvs_done);
        END;
      IF BO_debug THEN
        BEGIN UNEX(block_out_lgth); USTR(" byte out"); CRLF; END;
    END;
    output_ok := byte_avail;
  END output_ok;

```

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```

REJECT;
COMMENT
$DOC+

NAME--
  next_sfer_ready
  *****
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
*
* BOOLEAN SUBROUTINE next_sfer_ready;          ENTRY;
*
* $DOC+

BEGIN
  & wait for BO interrupt after last byte of last sfer &
  BO
  UNTIL (outbuf_ptr=block_out_lgth) OR
  NOT byte_avail OR device_clear;
  next_sfer_ready := byte_avail AND NOT device_clear;
  IF out_ib_debug THEN
    BEGIN
      IF NOT byte_avail OR device_clear THEN
        USTR("abort block sfer") ELSE
        USTR("ready for block sfer");
      CRLF;
    END;
  END next_sfer_ready;

```

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```

REJECT;
COMMENT
$DOC+

NAME--
  output_preamble
  *****
* SHORT DESCRIPTION--
*   Output data block preamble information
*
* EXTENDED DESCRIPTION--
*   This routine outputs preamble information indicating that a block of
*   data is to follow. It contains "RR" followed by the number of bytes
*   the data block contains. This follows the IEEE 728 standard for
*   outputting a block of data.
*
* INPUTS--
*   lgth * number of bytes of data to be output
*
* OUTPUTS--
*   TRUE  * if preamble information was successfully output over the
*           public bus and there are more than zero bytes to output
*   FALSE * if preamble information failed to be output or no bytes of
*           data are to be output
*
* ROUTINES CALLED--
*   output_ok
*   next_sfer_ready
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*   This routine should only be invoked by output routines which use the
*   IEEE 728 data block I/O protocol. The routines which output 8510
*   internal binary format (3-word complex) or IEEE 32- or 64-bit
*   floating point format use this method of transferring data over the
*   public NP-IB.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   setup 4 bytes for preamble information (preamble)
*   put "RR" in the upper 2 bytes
*   put number of data bytes in lower 4 bytes
*   set the number of bytes to be output to 4 (block_out_lgth)
*   set the data output pointer to the preamble information (outbuf_ptr)
*   set flag that indicates a block transfer (byte_avail)
*   call routine to output preamble information
*   IF preamble information is output successfully and number of data
*   data bytes to transfer > 0 THEN
*     return TRUE
*   ELSE
*     return FALSE

```



```

nantissa := LEFT (nantissa,1);
exponent := exponent - 1;
END decr_exp;

-----
BOOLEAN SUBROUTINE neu_format;
BEGIN
IF nantissa=0 THEN
  exponent := 0
ELSE
  BEGIN
  IF (neg_nant:= (nantissa < 0)) THEN
    BEGIN
    IF nantissa = X3000 THEN & nav. neg. nantissa (-32768) &
      BEGIN & fix nantissa to be negated &
        nantissa := RIGHT (nantissa,1); & to pos. value &
        exponent := exponent + 1; & adjust exponent &
      END;
      nantissa := -nantissa; & negate to get positive number &
    END;
    nantissa := LEFT(nantissa,1); & shift out sign bit &
    IF nav_exp THEN & fix sign/nag. nantissa format &
      nantissa := RIGHT(nantissa,1); & for nav. neg. exponent &
      WHILE NOT TBIT(nantissa,15) AND (exponent > 0) DO
        decr_exp;
      IF (exponent > 0) THEN
        decr_exp; & shift out implicit 1 &
        lo_word := LEFT (lo_word,shft); & align nantissa &
        hi_word := LEFT (hi_word,shft); & align exponent &
        IF neg_nant THEN
          hi_word := SBIT (hi_word, 31); & sign bit for nantissa &
          hi_word := hi_word OR lo_word; & combine exp. and nant. &
        END;
      data_buffer := wrt_dsep_dbl (data_buffer, hi_word);
      x := x+4;
      IF dest_type = output_ieee_double THEN
        BEGIN
        data_buffer := wrt_dsep_dbl (data_buffer, 0);
        x := x+4;
        END;
      IF out_ib_debug THEN
        BEGIN
        FOR i_debug := 1 TO i+2 DO
          UMEM(data_blk(i_debug));
          WHEN (iten_cnt); WHEN (hi_word,8); CRLF;
        END;
        hi_word := lo_word := 0;
        IF (iten_cnt=lgth) OR (x=nav_buf) THEN
          BEGIN
          block_out_lgth := x-1;
          STPHTR (outbuf, data_base);
          neu_format := output_ok;
          data_buffer := data_base; & reset to beginning of buffer &
          x := 0;
          END
    END
  END

```

```

ELSE
  neu_format := TRUE;
END neu_format;

-----
IF 80_debug THEN
  BEGIN USTR("IEEE output"); CRLF; END;
IF (data_base:=data_buffer:=request_memory(nav_buf)) = 0 THEN
  fatal (exceeded_available_memory)
ELSE
  BEGIN
  hi_word := lo_word := 0;
  i := x := iten_cnt := 0;
  buffer_ok:=TRUE;
  IF dest_type = output_ieee_double THEN
    BEGIN
    bias := 1023;
    shft := 4;
    width:= 8;
    END
  ELSE & output_ieee_single = 32-bit format &
    BEGIN
    bias := 127;
    shft := 2;
    width:= 4;
    END;
  IF src_type = output_from_integer THEN
    dump_binary (src,lgth)
  ELSE
    IF src_type = output_from_user3 THEN
      IF
        BEGIN
        WHILE (iten_cnt < lgth) AND buffer_ok DO
          BEGIN
          exponent := (sign_ext:=data_blk(i+2)) + bias;
          IF (nav_exp := (exponent < 0)) THEN
            exponent := exponent + 1; & nav ieee exponent value &
            exp_copy := exponent;
            nantissa := data_blk(i+1); & get nantissa of real number &
            iten_cnt := iten_cnt + width; & point to next real number &
            IF (buffer_ok:=neu_format) THEN
              BEGIN
              exponent := exp_copy;
              nantissa := data_blk(i); & get inag part of value &
              iten_cnt := iten_cnt + width;
              buffer_ok := neu_format;
              END;
              i := i+3; & point to next 3-word complex &
            END;
          END;
          release_memory (data_base);
          END memory request ok;
        END dump_ieee;

```

```

REJECT;
CORRECT;
SDCC+

NAME--
dump_ascii
*****
* SHORT DESCRIPTION--
* output data block in ASCII format
*
* EXTENDED DESCRIPTION--
* This routine will output a block of data in which each data point
* will be output as an ASCII string (separated by linefeeds).
* Each data point will be individually converted to ASCII strings and
* output to MPID. Complex data points will be output as a string of
* real/inag pairs.
*
* INPUTS--
* src      = address of data block to output
* lgth     = number of ASCII strings being output
* src_type = internal format of data block to convert to ASCII
*
* OUTPUTS--
* ASCII bytes to MPID
*
* ROUTINES CALLED--
* next_xfer_ready
* append_ch
* format_3_cplx
* format_real
* format_integer
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
* Strings output contain 18 characters (this includes decimal point,
* sign, and exponent).
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE dump_ascii (src,lgth,src_type);
& VALUE src,lgth,src_type: DOUBLE src; INTEGER lgth,src_type;
SDCC-&

```

```

BEGIN
  MPID ffnt.uork;
  MPID fstring.uork;
  INTEGER CONSTRAINT nav_lgth := 40;
  DOUBLE CONSTRAINT fnt_code := X3000120R; & str width = 18 &
  INTEGER data_ptr;
  BYTE ARRAY ascii [-1:nav_lgth];
  RLPTR str_value;

  BOOLEAN SUBROUTINE string_sent;
  BEGIN
  append_ch (str_value,10); & append LF &
  IF (byte_avail := next_xfer_ready) THEN
    string_sent := string_out_ok (str_value)
  ELSE
    string_sent := FALSE;
  END string_sent;

  IF 80_debug THEN
    BEGIN USTR("ASCII output"); CRLF; END;
  ascii[-1] := nav_lgth;
  str_value := RORS(ascii);
  data_ptr := outbuf_ptr := 0;
  block_out_lgth := -1;
  byte_avail := TRUE;
  IF src_type = output_from_user3 THEN
    BEGIN
    USER3 POINTER data_blk = src;
    lgth := lgth*3; & 4 pts*6 = Npts*2(r/i)*3 &
    DO
      ctr_value:=format_3_cplx(data_blk[data_ptr],str_value,fnt_code)
    UNTIL NOT string_sent OR ((data_ptr:=data_ptr+6) >= lgth);
    END
  ELSE
    IF src_type = output_from_integer THEN
      BEGIN
      INTEGER POINTER data_blk = src;
      DO
        str_value:=format_integer(data_blk[data_ptr],str_value,fnt_code)
      UNTIL NOT string_sent OR ((data_ptr:=data_ptr+1) >= lgth);
      END;
    END dump_ascii;

```

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```

REJECT;
COMMENT
$DOC+

NAME--
  output_block
  *****
* SHORT DESCRIPTION--
*   outputs a block of data over HP1B to a system controller
*
* EXTENDED DESCRIPTION--
*   This routine will output a requested block of data from the 8510 to
*   a system controller over HP1B. Data transfers will occur at a high
*   speed, approximately 100 usec/byte depending on one of the following
*   output formats for each data point:
*
*   SS10 internal binary data format
*   - 3-word complex (16-bit imag, 16-bit real, 16-bit exponent)
*   - 32-bit floating pointing point
*   - 16-bit integer
*   IEEE floating point binary (converted from 8510 internal format)
*   - 32-bit format (8-bit exponent, 15-bit mantissa sign/mag)
*   - 64-bit format (11-bit exponent, 52-bit mantissa sign/mag)
*   ASCII (converted from SS10 internal format)
*
* The first word output will be a length containing the number of
* bytes being output. For example, 1206 bytes for a 201-pt. complex
* data block output in binary format, or 3216 bytes for a 210-pt.
* complex data block output in IEEE 64-bit floating point format.
*
* A postamble is output depending on the requested output block format
* indicated by the user command (i.e. ERG, checksum at end of block).
*
* INPUTS--
*   src      = address of data block to output
*   lgth     = number of bytes in data block
*   src_format = internal format of each data point
*   dest_format = output format of each data point
*
* OUTPUTS--
*   causes data to be output to HP1B
*
* ROUTINES CALLED--
*   acquire
*   release
*   output_preamble
*   output_postamble
*   dump_binary
*   dump_ascii
*   dump_ieee
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*   ASCII block transfers contain 18 characters per data point (real,

```

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```

* integer, quad) and 37 characters per real/imag data point.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   acquire public HP1B resource
*   compute length word depending on desired output format
*   output length word (sets HP1B "block mode" output flag, BYTE_RVAIL)
*   output data block depending on desired output format
*   IF output format specifies a postamble THEN
*     output postamble information at end of data transfer
*   clear HP1B "block mode" output flag, BYTE_RVAIL
*   release public HP1B resource
*****
* REVISION LOG--
*
DECLARATION--
:
PROCEDURE output_block (src, src_format, dest_format);
  VALUE src,src_format,dest_format: DOUBLE;
  INTEGER src_format, dest_format;
  ENTRY;
&
$DOC-&

BEGIN
  INTEGER item_cnt;
  acquire (public_output);
  IF dest_format = output_binary THEN
    item_cnt := array_size
  ELSE
    BEGIN
      item_cnt := number_of_points;
      IF src_format = output_from_user3 THEN
        item_cnt := 2*item_cnt;
    END;
  IF dest_format = output_ieee_single THEN
    item_cnt := RLEFT(item_cnt,2) & Npts * 4 = IEEE 32-bit complex &
  ELSE
  IF dest_format = output_ieee_double THEN
    item_cnt := RLEFT(item_cnt,3); & Npts * 8 = IEEE 64-bit complex &
  IF NO_debug THEN
    BEGIN USTR("output addr = "); UHex(src,8); CRLF; END;
  IF dest_format = output_ascii THEN & do not output block preamble &
    dump_ascii (src, item_cnt, src_format)
  ELSE
  IF output_preamble (item_cnt) THEN
    BEGIN
      IF dest_format = output_binary THEN
        dump_binary (src, item_cnt)

```

SOUTIB.UORK.PD8510 THU, DEC 22, 1983, 10:51 AM PAGE 20

```

ELSE & IEEE format &
  dump_ieee (src, item_cnt, src_format, dest_format)
END;
byte_avail := FALSE;
IF NO_debug THEN
  BEGIN
    USTR("end output"); CRLF;
  END;
  release (public_output);
END output_block;

```

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```

REJECT;
COMMENT
$DOC+

NAME--
  output_status
  *****
* SHORT DESCRIPTION--
*   outputs status word over public HP1B
*
* EXTENDED DESCRIPTION--
*   This routine outputs the status word (primary status byte and
*   extended status byte) to the controller. It then clears the status
*   word (serial_poll_status) and clears the chip's serial poll register
*   as if a serial poll had been done. This allows the user to service
*   an SRQ either by a serial poll or outputting the status word.
*   However, a serial poll will only clear the primary status byte of
*   the status word (MSByte) and leave the extended status byte alone.
*
* A reserve status word which may contain any current status after
* an SRQ has been asserted but not serviced will be copied into the
* actual status word and issue any pending SRQ's found in that
* reserved status.
*
* INPUTS-- none
*
* OUTPUTS-- public HP1B status word
*
* ROUTINES CALLED--
*   acquire
*   release
*   output_ok
*   oet_serial_poll
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   acquire public HP1B resource
*   output status word
*   clear status word and HP1B status register
*   IF reserve status word has bits set THEN
*     copy reserve status word into actual status word
*     and issue any applicable SRQ's (via SET_SERIAL_POLL)
*****
* REVISION LOG--
*   July 18/83 - Output status as 2 byte values in ASCII form separated
*   by a comma: EX --> 1457 (base 10) = "005,177"<LF>

```

SOUTIB.UORK.PD8510 THU, DEC 22, 1983, 10:51 NR PAGE 22

```

*      Output status string in the following order:
*      ("status byte),extended status byte)"
*
*****
DECLARATION--
;
PROCEDURE output_status;          ENTRY;
&
$DDC-1

BEGIN
  BYTE POINTER status_ptr;
  BYTE RRRRY status_array (0:8);
  RLPNR status_string;
  INTEGER status_part;
  acquire (pubib_output);
  STPNTR (status_ptr, RDRS(serial_poll_status));
  status_string := RDRS(status_array);
  status_array(0) := 8; & length byte &
  status_array(4) := ; & separator &
  status_array(5) := 10; & line feed &
  status_part := INTEGER(status_ptr(0:8) AND 200FF; & LSByte, mask extn &
  status_array(1) := (status_part/100) + 48;
  status_array(2) := ((status_part AND 100)/10) + 48;
  status_array(3) := (status_part AND 10) + 48;
  status_part := INTEGER(status_ptr(1)) AND 200FF; & MSByte, mask extn &
  status_array(5) := (status_part/100) + 48;
  status_array(6) := ((status_part AND 100)/10) + 48;
  status_array(7) := (status_part AND 10) + 48;
  IF spoll_debug THEN
    BEGIN
      NSTR("OS=");
      NSTR(status_string);
      WHEX(serial_poll_status);
      CRLF;
    END;
  byte_avail := TRUE;
  string_out_ok (status_string);
  serial_poll_status := serial_poll_reg := 0; & clear status word &
  byte_avail := FALSE;
  release (pubib_output);
  IF serial_poll_ext <> 0 THEN
    set_serial_poll (0); & get new status, if any &
  END output_status;

```

SOUTIB.UORK.PD5510 THU, DEC 22, 1983, 10:51 RN PAGE 23

```

REJECT;
COMMENT
$DDC+

NAME--
  output_tape
*****
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* RUTNOR--
*
*****
* IMIIRL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE output_tape (file_type, file_id);
  VALUE file_type, file_id; INTEGER file_type, file_id;          ENTRY;
&
$DDC-8

BEGIN
  $FILE ftpngr.uork;
  INTEGER CONSTRAINT record_sz := 256;
  acquire (pubib_output);
  release (pubib_output);
  END output_tape;

```

SOUTIB.UORK.PD8510 THU, DEC 22, 1983, 10:51 NR PAGE 24

```

REJECT;
COMMENT
$DDC+

NAME--
  hpib_talker
*****
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* RUTNOR--
*
*****
* IMIIRL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE hpib_talker;          ENTRY;
&
$DDC-2

BEGIN
  byte_avail := FALSE;
  signal_init (block_read_done,0);
  signal_init (hpib_byte_out,0);
  signal_init (dvc_done,0);
  resource_init (pubib_output);

loop:
  wait(hpib_byte_out);
  IF BD_debug THEN
    BEGIN NSTR("write FIFO hpib_talk"); CRLF; END;
  write_fifo (public_ib_fifo, hpib_talk);
  GO TO loop;
END hpib_talker;

```

SOUTIB.UORK.PD8510 THU, DEC 22, 1983, 10:51 RN PAGE 25

```

EK04

* OLD VERSION OF OUTPUT_STATUS ---
*   output integer value in 2 bytes
*
PROCEDURE output_status;          ENTRY;
$BEGIN
  acquire (pubib_output);
  IF spoll_debug THEN
    BEGIN NSTR("output status"); WHEX(serial_poll_status); CRLF; END;
  STPNTR (outbuf, PDRS(serial_poll_status));
  block_out_lgth := 1;
  byte_avail := TRUE;
  output_ok;
  serial_poll_status := serial_poll_reg := 0; & clear status word &
  byte_avail := FALSE;
  release (pubib_output);
  IF serial_poll_ext <> 0 THEN
    set_serial_poll (0); & get new status, if any &
  $END output_status;

```


FOU1B2.UORK.PD5510 INU, DEC 22, 1983, 10:51 AM PAGE 1

```
EXTERNAL INTEGER
  outbuf_ptr.L; & output data block buffer pointer &
  block_out_lgth.L; & output data block length (# bytes) &
EXTERNAL BYTE POINTER
  outbuf.L; & output data block write addr. (talk) &
EXTERNAL BOOLEAN
  byte_avail.L;
  device_clear.L;
```

COU1PUT.UORK.PD5510 INU, DEC 22, 1983, 10:52 AM PAGE 1

```
COMMENT
  Constants must correspond to cases in SOUTPUT.
;
INTEGER CONSTANT
  no_output := 0, & output_selection &
  active_output := 1,
  status_output := 2,
  formatted_output := 3,
  data_output := 4,
  rau1_output := 5,
  rau2_output := 6,
  rau3_output := 7,
  rau4_output := 8,
  memory_output := 9,
  error_output := 10,
  plot_output := 11,
  id_output := 12,
  DG_slp2_output := 13,
  marker_output := 14,
  cal_coeff1_output := 15,
  cal_coeff2_output := 16,
  cal_coeff3_output := 17,
  cal_coeff4_output := 18,
  cal_coeff5_output := 19,
  cal_coeff6_output := 20,
  cal_coeff7_output := 21,
  cal_coeff8_output := 22,
  cal_coeff9_output := 23,
  cal_coeff10_output := 24,
  cal_coeff11_output := 25,
  cal_coeff12_output := 26,
  hey_output := 27;

INTEGER CONSTANT
  no_input := 0, & input_selection &
  formatted_input := 1,
  data_input := 2,
  rau1_input := 3,
  rau2_input := 4,
  rau3_input := 5,
  rau4_input := 6,
  memory_input := 7,
  plot_input := 8,
  cal_coeff1_input := 9,
  cal_coeff2_input := 10,
  cal_coeff3_input := 11,
  cal_coeff4_input := 12,
  cal_coeff5_input := 13,
  cal_coeff6_input := 14,
  cal_coeff7_input := 15,
  cal_coeff8_input := 16,
  cal_coeff9_input := 17,
  cal_coeff10_input := 18,
  cal_coeff11_input := 19,
  cal_coeff12_input := 20;

INTEGER CONSTANT
  output_binary := 0, & output_type &
```

COU1PUT.UORK.PD5510 INU, DEC 22, 1983, 10:52 AM PAGE 2

```
INTEGER CONSTANT
  output_ieee_single := 1,
  output_ieee_double := 2,
  output_ascii := 3,
  output_from_integer := 1, & source of data &
  output_from_real := 2,
  output_from_user3 := 3,
  output_from_quad := 4;
```

FOU1PUT.UORK.PD5510 INU, DEC 22, 1983, 10:52 AM PAGE 1

```
RFILE coutput.uork;
PROCEDURE block_output( address );
  VALUE address; EXTERNAL.L;
  DOUBLE address; EXTERNAL.L;
PROCEDURE null_block_output;
PROCEDURE pub_ib_output_select( selection );
  VALUE selection; EXTERNAL.L;
  INTEGER selection; EXTERNAL.L;
PROCEDURE pub_ib_format_select( type );
  VALUE type; EXTERNAL.L;
  INTEGER type; EXTERNAL.L;
SUBROUTINE pub_ib_output;
PROCEDURE pub_ib_input_select( selection );
  VALUE selection; EXTERNAL.L;
  INTEGER selection; EXTERNAL.L;
SUBROUTINE pub_ib_input;
```

SOURCE: UORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 1

```

*****
**SKL.P."output"
**BEGIN
**FILE eoutput.work;
**FILE factive2.work;
**FILE cnegib.work;
**FILE futi13.work;
**FILE futi12.work;
**FILE cchtable.work;
**FILE fchtable.work;
**FILE fcbdata.work;
**FILE fcontvar.work;
**FILE foutib.work;
**FILE fpubib.work;
**FILE fplotter.work;
**FILE fscreen.work;
**FILE fkernel.work;
**FILE crims.work;
**FILE fcontrol.work;
**FILE ctrace0.work;
**FILE ftrace0.work;
**FILE fatables.work;
**FILE fmarker.work;
**FILE fstring.work;
**FILE ffmt.work;
**FILE ftopkbd.work;
**FILE fcal.work;

```

```

INTEGER CONSTANT etrang_size := 64;
INTEGER CONSTANT bytes_per_complex := 6,
bytes_per_display := 4;
INTEGER output_selection,
prior_output_selection,
input_selection,
transfer_type;

```

SOURCE: UORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 2

```

REJECT;
COMMENT ***** init_output
*****
SUBROUTINE init_output; ENTRY;
BEGIN & init_output &
prior_output_selection := output_selection := no_output;
transfer_type := output_binary;
input_selection := no_input;
END; & init_output &

```

SOURCE: UORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 3

```

REJECT;
COMMENT ***** block_output
*****
PROCEDURE block_output( address );
VALUE address;
DOUBLE address; ENTRY;
BEGIN & block_output &
output_block( address,
output_from_user3,
transfer_type
);
END; & block_output &

```

SOURCE: UORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 4

```

REJECT;
COMMENT ***** null_block_output
*****
PROCEDURE null_block_output; ENTRY;
BEGIN & null_block_output &
END; & null_block_output &

```

SOUTPUT.UORK.PD8S10 THU, DEC 22, 1983, 10:52 AM PAGE 5

```

REJECT:
COMMENT          array_output
*****
*****
;
PROCEDURE array_output( source );
VALUE source;
INTEGER source;
BEGIN & array_output &

    block_output( entry_ch_double( source ) );

END; & array_output &

```

SOUTPUT.UORK.PD8S10 THU, DEC 22, 1983, 10:52 AM PAGE 6

```

WEJECT:
COMMENT          output_marker_value
*****
*****
;
PROCEDURE output_marker_value;
BEGIN & output_marker_value &
    BYTE ARRAY output_array[-1:string_size];
    ALPHR output_string;

    & initialize string &
    output_string := ADRS( output_array );
    output_string := init_string( output_string, string_size );

    wrt_public_string( append_string( format_3_cnpr( nkr_value,
                                                    output_string,
                                                    format_table[
                                                        output_format
                                                    ]
                                                    ),
                                newline
                            )
                    );
END; & output_marker_value &

```

SOUTPUT.UORK.PD8S10 THU, DEC 22, 1983, 10:52 AM PAGE 7

```

REJECT:
COMMENT          output_key
*****
*****
;
PROCEDURE output_key;
BEGIN & output_key &
    BYTE ARRAY output_array[-1:string_size];
    ALPHR output_string;

    & initialize string &
    output_string := ADRS( output_array );
    output_string := init_string( output_string, string_size );
    wrt_public_string( append_ch( format_integer(
        key_token,
        output_string,
        format_table[output_integer_format]
    ),
    newline
    );
END; & output_key &

```

SOUTPUT.UORK.PD8S10 THU, DEC 22, 1983, 10:52 AM PAGE 8

```

WEJECT:
COMMENT          output_raw
*****
*****
;
PROCEDURE output_raw( array_number );
VALUE array_number;
INTEGER array_number;
BEGIN & output_raw &
    INTEGER param_index,
           array_count;

    array_count := 0;
    param_index := first_acquisition_param;

    UNLIE ( { param_index <= last_acquisition_param } AND
            { array_count <> array_number }
          ) DO
        BEGIN & while &
            . IF TBIT[ ch[param_index], current_entry_ch - 1 ] THEN
                array_count := array_count + 1;
                param_index := param_index + 1;
            END; & while &

        IF array_count = array_number THEN
            block_output( raw_base[param_index-1] )
        ELSE
            BEGIN & else &
                warn( array_unavailable );
                null_block_output;
            END; & else &
END; & output_raw &

```

SOUTPUT.WORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 9

```

NEJECT;
COMMENT ***** output_cal_coeff *****
*****
;
PROCEDURE output_cal_coeff( array_number );
VALUE array_number;
INTEGER array_number;
BEGIN & output_cal_coeff &
DOUBLE block_address;

IF ( block_address := cal_array_addr( array_number - 1 ) <> 0 THEN
    block_output( block_address )
ELSE
    BEGIN & else &
        warn( array_unavailable );
        null_block_output;
    END; & else &

END; & output_cal_coeff &
    
```

SOUTPUT.WORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 10

```

NEJECT;
COMMENT ***** pub_ib_output_select *****
*****
;
PROCEDURE pub_ib_output_select( selection );
VALUE selection;
INTEGER selection;
BEGIN & pub_ib_output_select &
    prior_output_selection := output_selection;
    input_selection := no_input;
    output_selection := selection;
END; & pub_ib_output_select &
    
```

SOUTPUT.WORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 11

```

NEJECT;
COMMENT ***** pub_ib_format_select *****
*****
;
PROCEDURE pub_ib_format_select( type );
VALUE type;
INTEGER type;
BEGIN & pub_ib_format_select &
    transfer_type := type;
END; & pub_ib_format_select &
    
```

SOUTPUT.WORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 12

```

NEJECT;
COMMENT ***** pub_ib_output *****
*****
;
SUBROUTINE pub_ib_output;
BEGIN & pub_ib_output &
    COMMENT
    Cases must correspond to constants declared in COUTPUT.
;
CASE output_selection OF
    BEGIN & case &
    & 0 &    warn( no_output_selection );
    & 1 &    output_active;
    & 2 &    output_status;
    & 3 &    array_output( ch_f_base );
    & 4 &    array_output( ch_d_base );
    & 5 &    output_rau(1);
    & 6 &    output_rau(2);
    & 7 &    output_rau(3);
    & 8 &    output_rau(4);
    & 9 &    array_output( eh_n_base );
    & 10 &   output_error;
    & 11 &   output_plot;
    & 12 &   output_identifier;
    & 13 &   BEGIN
                & OP for DG pass thru output &
                wrt_pubib_string ("0,0,4095,4095 ");
                output_selection := prior_output_selection;
            END;
    & 14 &   output_marker_value;
    & 15 &   output_cal_coeff( 1 );
    & 16 &   output_cal_coeff( 2 );
    & 17 &   output_cal_coeff( 3 );
    & 18 &   output_cal_coeff( 4 );
    & 19 &   output_cal_coeff( 5 );
    & 20 &   output_cal_coeff( 6 );
    & 21 &   output_cal_coeff( 7 );
    & 22 &   output_cal_coeff( 8 );
    & 23 &   output_cal_coeff( 9 );
    & 24 &   output_cal_coeff( 10 );
    & 25 &   output_cal_coeff( 11 );
    & 26 &   output_cal_coeff( 12 );
    & 27 &   output_key;
    END & case &
    ELSE
        fatal( no_output_selection );
    output_selection := no_output;
END; & pub_ib_output &
    
```

SOUTPUT.UORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 13

```

REJECT;
COMMENT block input
*****
*
*****
;
PROCEDURE block_input( address, update );
VALUE address, update;
DOUBLE address;
INTEGER update;
BEGIN & block_input &
    INTEGER hpib_size;
    BYTE hpib_size_msb = hpib_size,
        hpib_size_lsb = hpib_size + 1;
& entry &
    & get block size sent from controller &
    hpib_size_msb := entry_array[1];
    hpib_size_lsb := entry_array[2];
    abort sweep;
    IF NOT( input_block( address,
        hpib_size,
        output_from_user3,
        transfer_type
    ) THEN
        warn( block_input_error ) & transfer failure &
    ELSE
        partial( update );
END; & block_input &
    
```

SOUTPUT.UORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 14

```

REJECT;
COMMENT array input
*****
*
*****
;
PROCEDURE array_input( destination, update );
VALUE destination, update;
INTEGER destination, update;
BEGIN & array_input &
    block_input( entry_ch_double(destination), update );
END; & array_input &
    
```

SOUTPUT.UORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 15

```

REJECT;
COMMENT in ra
*****
*
*****
;
PROCEDURE input_rau( array_number );
VALUE array_number;
INTEGER array_number;
BEGIN & input_rau &
    INTEGER paran_index,
        array_count;
    array_count := 0;
    paran_index := flag_acquisition_paran;
    UNTIL ( ( paran_index <= last_acquisition_paran ) AND
        ( array_count <= array_number )
    ) DO
        BEGIN & while &
            IF TBIT( ch[paran_index], current_entry_ch - 1 ) THEN
                array_count := array_count + 1;
                paran_index := paran_index + 1;
            END; & while &
    IF array_count = array_number THEN
        block_input( rau_base[paran_index-1], update_rau_array )
    ELSE
        warn( array_unavailable );
END; & input_rau &
    
```

SOUTPUT.UORK.P08510 THU, DEC 22, 1983, 10:52 AM PAGE 16

```

REJECT;
COMMENT input_cal_coeff
*****
*
*****
;
PROCEDURE input_cal_coeff( array_number );
VALUE array_number;
INTEGER array_number;
BEGIN & input_cal_coeff &
END; & input_cal_coeff &
    
```

```

WEJECT;
COMMENT ***** pub_ib_input_select *****
*****
*****
PROCEDURE pub_ib_input_select( selection );
VALUE selection;
INTEGER selection; ENTRY;
BEGIN & pub_ib_input_select &
  output_selection := no_output;
  input_selection := selection;
END; & pub_ib_input_select &

```

```

WEJECT;
COMMENT ***** pub_ib_input *****
*****
*****
SUBROUTINE pub_ib_input; ENTRY;
BEGIN & pub_ib_input &
  COMMENT *****
  Cases must correspond to constants declared in COUTPUT.
  CASE input_selection OF
    BEGIN & case &
      & 0 & warn( no_input_selection );
      & 1 & array_input( eh_f_base, update_f );
      & 2 & array_input( eh_d_base, update_d );
      & 3 & input_raw( 1 );
      & 4 & input_raw( 2 );
      & 5 & input_raw( 3 );
      & 6 & input_raw( 4 );
      & 7 & : & input_memory; &
      & 8 & : & input_plot; &
      & 9 & input_cal_coeff( 1 );
      & 10 & input_cal_coeff( 2 );
      & 11 & input_cal_coeff( 3 );
      & 12 & input_cal_coeff( 4 );
      & 13 & input_cal_coeff( 5 );
      & 14 & input_cal_coeff( 6 );
      & 15 & input_cal_coeff( 7 );
      & 16 & input_cal_coeff( 8 );
      & 17 & input_cal_coeff( 9 );
      & 18 & input_cal_coeff( 10 );
      & 19 & input_cal_coeff( 11 );
      & 20 & input_cal_coeff( 12 );
    END & case &
  ELSE
    fatal( no_input_selection );
  input_selection := no_input; & reset selection once done &
  eend( entry_string_ready ); & so parser can resume &
END; & pub_ib_input &
ENDS

```

```

PROCEDURE neu_parameter(neu_param);
VALUE neu_param;
INTEGER neu_param; EXTERNAL L;

```

```

MSGKL.P,"paran"
BEGIN
  WFILE cneu.uork;
  WFILE cparans.uork;
  WFILE ccndcase.uork;
  WFILE fccnmand.uork; & for conmand_token &
  WFILE fchtable.uork;
  WFILE cchtable.uork;
  WFILE fcontvar.uork;
  WFILE fcontv2.uork; & for rebuild &
  WFILE fcontrol.uork;
  WFILE fannot.uork;
  WFILE fkernel.uork;
  WFILE crins.uork;
  WFILE cdatap.uork; & for max_format -- must come before fchpfr. &
  WFILE ftrace0.uork;
  WFILE fpfr.uork;
  WFILE fchpfr.uork;
  WFILE fneu.uork;
  WFILE cyadc.uork; & for parameter redefinition constants &
  WFILE futil.uork; & for warn and command_not_implmcted &
  WFILE fcal0.uork; & for paran_correction_change &
  WFILE ftestset.uork; & for redefine_test_set &
PROCEDURE neu_format_partial; EXTERNAL L;

```


FPRRMS.WORK.PD8510 THU, DEC 22, 1983, 10:52 AM PAGE 2

```

BEGIN END;
# 106 &
redefine_param( numerator_port, num_100khz_eal );
& 107 &
redefine_param( numerator_port, num_ref_100khz_cai );
& 108 &
redefine_param( numerator_port, num_detector_gnd );
& 109 &
redefine_param( numerator_port, num_adc_gnd );
& 110 &
redefine_param( numerator_port, num_vcal );
& 111 &
redefine_param( numerator_port, num_vref );
& 112 &
redefine_param( numerator_port, num_temp1 );
& 113 &
redefine_param( numerator_port, num_temp2 );
& 114 &
redefine_param( denominator_port, denon_a1 );
& 115 &
redefine_param( denominator_port, denon_a2 );
& 116 &
redefine_param( denominator_port, denon_b1 );
& 117 &
redefine_param( denominator_port, denon_no_ratio );
& 118 &
redefine_param( parameter_conversion, conv_off );
& 119 &
redefine_param( parameter_conversion, conv_reciprocal );
& 120 &
redefine_param( parameter_conversion, conv_a_to_z );
& 121 &
redefine_param( parameter_conversion, conv_a_to_y );
END;
END PROC5;

```

FPRRMTBL.WORK.PD8510 THU, DEC 22, 1983, 10:52 AM PAGE 1

```

SUBROUTINE list_op_params;          EXTERNAL L;
SUBROUTINE list_sys_params;        EXTERNAL L;
SUBROUTINE next_op_param;          EXTERNAL L;
SUBROUTINE list_op_param_page;     EXTERNAL L;
PROCEDURE list_trace_values;       EXTERNAL L;

```

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```

MSGKL.P, "parmtbl"
BEGIN
#FILE fterm.work; ADESUGA
#FILE cdesug.work;
#FILE cnesplot.work;
#FILE futi13.work;
#FILE factive.work;
#FILE factive2.work;
#FILE facttbl.work;
#FILE fatimul1.work;
#FILE fdisplay.work;
#FILE cscreen.work;
#FILE chtable.work;
#FILE fhtable.work;
#FILE fchtat2.work;
#FILE fehdata.work;
#FILE fchdata2.work;
#FILE cdonsin.work;
#FILE fstring.work;
#FILE fft.work;
#FILE fsize.work;
#FILE fcommand.work; & for command_token value &
#FILE fplot.work;
#FILE fplotter.work;
#FILE fprivib.work;
#FILE fprivib2.work; & for get_priv_ib_lun() &
#FILE fping2.work; & for directory_mn (alternate display) &
#FILE falphas.work; & for printing data trace list header &
#FILE fcprtdata.work; & " " " " " " " &

INTEGER CONSTRAINT
  parm_display := 0,
  parm_printer := 1,
  x := 2,
  x1 := 27,
  x2 := 42,
  string_size := 25,
  short_string := 8,
  long_string := 50;

ALPHA param_line, & parameter description &
  ch1_line, ch2_line, & channel 1,2 values &
  meas_unit1, meas_unit2, & units of measurement &
  col_string;

DOUBLE param_fmt1, & numerical display format for ch 1 &
  param_fmt2; & numerical display format for ch 2 &

BYTE ARRAY str0 [-1:string_size];
BYTE ARRAY str1 [-1:string_size];
BYTE ARRAY str2 [-1:long_string];
BYTE ARRAY mu1 [-1:short_string];
BYTE ARRAY mu2 [-1:short_string];

```

SPRMTBL.WORK.PD8510 THU, DEC 22, 1983, 10:52 AM PAGE 2

```

BYTE ARRAY col_info [-1:string_size];

INTEGER dg_parms, & display memory pointer &
  parm_output, & parameter output destination &
  channel, & index to channel table values &
  y_pos; & y row position for listing params &

BOOLEAN op_param1; & page switching for op. parameters &

```



```

REJECT:
COMMENT
$DOC+
NAME--
***** output_print_string
*****
* SHORT DESCRIPTION--
* print a string to an HP-IB printer
*
* EXTENDED DESCRIPTION--
* This routine is a utility function that prints a given string to
* an HP-IB printer and tabs a computed number of spaces to the next
* column (to achieve columnar format). The number of spaces is based
* on the difference between the length of the given string and the
* given column width (which includes the string's characters).
* Trailing blanks are printed from the last character of the given
* string and the column width.
*
* A column width with a value less than the given string's length will not
* print trailing blanks.
*
* INPUTS--
* string a string to be printed
* column a number of spaces to tab from the beginning of the string
*
* OUTPUTS--
* printed string
*
* ROUTINES CALLED--
* wrt_priv_ib
* append_ch
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* send given string to be printed on the printer
* replace ohn symbol with "ohns" and degree symbol with "deg."
* compute number of trailing blanks to print after string
* IF number of trailing blanks > 0 THEN
* print number of trailing blanks computed
*
*****
* REVISION LOG--
* Nov 14-83 -- Added a check for special symbolic characters used as
* terminators, specifically ohns and degrees, and
* replaced them with spelled out words for printing
* purposes.

```

```

*
*****
$DOC-:
PROCEDURE output_print_string (string, column);
VALUE string, column; ALPHAB string; INTEGER column;
BEGIN
  DOUBLE str_addr a string;
  BYTE POINTER str_ptr;
  BYTE special_ch;
  INTEGER i, blanks;
  STRPTR (str_ptr, str_addr);
  IF ((i := str_ptr[tr_ptr]) AND ZOFF) a omega THEN
  BEGIN
    str_ptr := str_ptr-1;
    append_string (string, "ohns");
  END
  ELSE
  IF (i AND ZOFF) = degree THEN
  BEGIN
    str_ptr := str_ptr-1;
    append_string (string, "deg.");
  END;
  col_info[0] := 0;
  wrt_priv_ib (printer, no_fun, string);
  IF (blanks := column - str_ptr[0]) > 0 THEN
  BEGIN
    FOR i := 1 TO blanks DO
      append_ch (col_string, blank_char);
    wrt_priv_ib (printer, no_fun, col_string);
  END;
END output_print_string;

```

```

REJECT:
COMMENT
$DOC+
NAME--
*****
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
$DOC-:
SUBROUTINE print_CRLF;
wrt_priv_ib (printer, no_fun, crf "");

```

```

REJECT:
COMMENT
$DOC+
NAME--
*****
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
$DOC-:
SUBROUTINE formfeed;
BEGIN
  % assumes col_string is pointing to ADDR(col_info) &
  col_info [0] := 1;
  col_info [1] := 12; & form feed &
  wrt_priv_ib (printer, no_fun, col_string);
END formfeed;

```

```

#EJECT:
#COMMENT
#SDOC+

#NAME--
*****
*
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
*
*****
*
* REVISION LOG--
*
*****
#DECLARATION--
;
SUBROUTINE skip_line;
&
#SDOC-&
BEGIN
  IF parm_output = parm_printer THEN
    REPEAT 2 00 print_CRLF
  ELSE
    y_pos := y_pos + 1
  END skip_line;

```

```

#EJECT:
#COMMENT
#SDOC+

#NAME--
*****
*
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
*
*****
*
* REVISION LOG--
*
*****
#SDOC-;
SUBROUTINE print_parms;
BEGIN
  output_print_string (" ", ehort_etring);           & indentation &
  output_print_string (parm_line, string_size);
  output_print_string (ch1_line, string_size-10);
  output_print_string (ch2_line, 0);
END print_parms;

```

```

#EJECT:
#COMMENT
#SDOC+

#NAME--
disp_parm
*****
*
* SHORT DESCRIPTION--
* outputs parameter lines to display
*
* EXTENDED DESCRIPTION--
* This routine puts the newly computed parameter line in display
* memory. A parameter line consists of a parameter description and
* its channel 1 and channel 2 values. This information is displayed
* in 3 columns, therefore constant x vectors are used to position
* each part of the parameter line.
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
*
*****
*
* REVISION LOG--
*
*****
#DECLARATION--
;
SUBROUTINE disp_parms;
&
#SDOC-&
BEGIN
  dg_parms := novch (dg_parms, y_pos, x);
  dg_parms := lb (dg_parms, parm_line);
  dg_parms := novch (dg_parms, y_pos, x1);
  dg_parms := lb (dg_parms, ch1_line);
  dg_parms := novch (dg_parms, y_pos, x2);
  dg_parms := lb (dg_parms, ch2_line);
END disp_parms;

```

```

#EJECT:
#COMMENT
#SDOC+

#NAME--
setup_parm_lines
*****
*
* SHORT DESCRIPTION--
* get parameter description string and its measurement suffix
*
* EXTENDED DESCRIPTION--
* This routine initializes the parameter description string and the
* measurement suffix string. The parameter description is indexed
* from an externally defined table. The measurement suffix is
* returned from an externally defined function.
* The channel table index for that parameter is also assigned to a
* global variable to be used by preceding routines that are called
* to extract the channel 1 and 2 values from the channel table.
*
* INPUTS--
* index * active function constant value used as:
* 1) parameter for external routine that returns measure-
* ment suffixes
* 2) an index to an external table of parameter description
* strings
* 3) an index to an external table of channel table indices
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* get_active
* get_ch_table_index
* append_string
* append_term
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* A plot string terminator is appended to the measurement suffix
* for outputs to the plotter.
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
* get parameter description string
* get parameter measurement suffix string
* get parameter channel table index
*
*****
*
* REVISION LOG--

```

```

*****
DECLARATION--
:
PROCEDURE setup_param_lines (index); VALUE index; INTEGER index;
&
$DOC-$

BEGIN
  ntr0[0] := str1[0] := str2[0] := nul[0] := nu2[0] := 0;
  channel := get_active( get_htable_index, index );
  param_fmt := ch_active_format (index, ch1);
  param_fmt2 := ch_active_format (index, ch2);
  append_string (param_line, active_function_label[index]);
  append_string (mess_unit1, ch_active_suffix(index, ch1));
  append_string (mess_unit2, ch_active_suffix(index, ch2));
END setup_param_lines;
    
```

```

REJECT;
COMMENT
$DOC+

NAME--
  output_param_lines
*****
*
* SHORT DESCRIPTION--
*   output parameter line to appropriate output destination
*
* EXTENDED DESCRIPTION--
*   This routine appends the appropriate measurement unit (suffix) to
*   parameter string values for channel 1 and 2, and then outputs these
*   strings to the selected output destination (display, printer,
*   plotter).
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
*   plot_params
*   disp_params
*
* ERROR CONDITIONS AND RECOVERY--
*   none
*
* NOTES--
*   Measurement suffices are extracted from an externally defined
*   table in which some suffices are nothing more than null strings.
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
*   append measurement suffix to channel 1 string value
*   append measurement suffix to channel 2 string value
*   output strings to selected destination
*
*****
*
* REVISION LOG--
*
*****
DECLARATION--
:
SUBROUTINE output_param_lines;
&
$DOC-$

BEGIN
  IF NOT abort_command THEN
    BEGIN
      append_string (ch1_line, mess_unit1);
    
```

```

  append_string (ch2_line, mess_unit2);
  IF param_output = param_printer THEN
    print_params
  ELSE
    disp_param;
  skip_line;
END;
END output_param_lines;
    
```

```

REJECT;
COMMENT
$DOC+

NAME--
*****
*
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
*
*****
*
* REVISION LOG--
*
*****
$DOC-$
SUBROUTINE init_strings;
BEGIN
  str0[-1] := str1[-1] := col_info[-1] := string_size;
  nul[-1] := nu2[-1] := short_string;
  str2 [-1] := long_string;
  str0[0] := str1[0] := str2[0] := nul[0] := nu2[0] := col_info[0] := 0;
  param_line := ADRS (str0);
  ch1_line := ADRS (str1);
  ch2_line := ADRS (str2);
  mess_unit1 := ADRS (nul);
  mess_unit2 := ADRS (nu2);
  col_string := ADRS (col_info);
END init_strings;
    
```

```

* REJECT;
* COMMENT
* $DOC+

NAME--
* disp_header
*****

* SHORT DESCRIPTION--
* initializes parameter strings and header listing information
*
* EXTENDED DESCRIPTION--
* This routine sets up the parameter strings used to output to the
* display or plotter/printer and outputs the header information which
* indicates the type of parameter listing (operating or system) and
* headers for corresponding channel 1 and channel 2 information.
* A flag indicating the output destination is set depending on the
* last command token processed. This identifies whether to output to
* the plotter, printer, or display.
* Y coordinate vectors are also initialized and will be modified for
* each line that is output. X coordinate vectors are constants since
* the list is columnarized.
*
* Set up for display output consists of turning off the regular
* display and initializing the display memory buffer that is to be
* filled with parameter strings and displayed.
*
* Set up for plotting output consists of sending scaled absolute
* plotting vectors 0,0 to the plotter followed by a command to plot
* text. Scaling and character size are set up in a routine that is
* 3 levels up.
*
* Example of header:
*
*      OPERATING PARAMETERS      Channel 1      Channel 2
*
* INPUTS--
* head_line = a string containing the parameter list type:
* "OPERATING" or "SYSTEM"
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* append_string
* append_term
* jmp
* lb
* select_active_function
* skip_line
* output_param_lines
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*

```

```

* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* initialize parameter output strings
* determine output device and output appropriate header information
*****
* REVISION LOG--
*
*****
DECLARATION--
:
PROCEDURE disp_header (head_line); VALUE head_line; ALPHR head_line;
&
$DOC-&

BEGIN
  init_strings;
  param_line := append_string (param_line, head_line);
  ch1_line := append_string (ch1_line, "Ch 1");
  ch2_line := append_string (ch2_line, "Ch 2");
  IF command_token = cmd_print_params THEN
    BEGIN
      param_output := param_printer;
      REPEAT 4 DO skip_line;
    END
  ELSE
    BEGIN
      param_output := param_display;
      y_pos := 8;
      IF NOT directory_on THEN
        BEGIN
          directory_on := TRUE;
          select_active_function (active_off);
          jmp (jump_all, end_position);
        END;
      dg_parms := lb (test_display, " ");
      IF plot_debug THEN
        BMEK(dg_parms);
      END;
      output_param_lines;
      skip_line; skip_line;
    END disp_header;
END

```

```

* REJECT;
* COMMENT
* $DOC+

NAME--
* end_param_list
*****

* SHORT DESCRIPTION--
* concludes parameter listing
*
* EXTENDED DESCRIPTION--
* This routine is used to end a list of parameters being displayed or
* plotted/printed. A jump to the end of the display buffer is added
* to end a display listing and plot commands to store the pen is sent
* at the end of a plot.
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* urt_priv_ib
* jmp
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* IF ending a plot THEN send plot command to store pen
* IF ending a display THEN insert a "jmp" to the end of display in
* display memory
* IF ending a print THEN ???
*
*****
* REVISION LOG--
*
*****
DECLARATION--
:
SUBROUTINE end_param_list;
&
$DOC-&

BEGIN
  IF param_output = param_display THEN
    BEGIN
      dg_parms := jmp (dg_parms, entry_pos_position);
      IF abort_command THEN

```

```

      COMMENT uarm (print_aborted);
    END
  ELSE
    formfeed;
  END end_param_list;

```

```

#REJECT:
#COMMENT
#DOC#
#-----#
# real_param
#-----#
# SHORT DESCRIPTION--
#
# EXTENDED DESCRIPTION--
#
# INPUTS--
#
# OUTPUTS--
#
# ROUTINES CALLED--
#
# ERROR CONDITIONS AND RECOVERY--
#
# NOTES--
#
# AUTHOR--
#
#-----#
# INITIAL REFINEMENT--
#
#-----#
# REVISION LOG--
#
#-----#
DECLARATION--
;
PROCEDURE rreal_param (index); VALUE index; INTEGER index;
&
#DOC-&
BEGIN
  setup_param_lines (index);
  ch1_line := format_real (ch_real (channel,1), ch1_line, param_fnt1);
  eh2_line := format_real (ch_real (channel,2), ch2_line, paras_fnt2);
  output_param_lines;
END rreal_param;

```

```

#REJECT:
#COMMENT
#DOC#
#-----#
# quad_param
#-----#
# SHORT DESCRIPTION--
#
# EXTENDED DESCRIPTION--
#
# INPUTS--
#
# OUTPUTS--
#
# ROUTINES CALLED--
#
# ERROR CONDITIONS AND RECOVERY--
#
# NOTES--
#
# AUTHOR--
#
#-----#
# INITIAL REFINEMENT--
#
#-----#
# REVISION LOG--
#
#-----#
DECLARATION--
;
PROCEDURE pquad_param (index); VALUE index; INTEGER index;
&
#DOC-&
BEGIN
  setup_param_lines (index);
  eh1_line := format_quad (ch_quad (channel,1), ch1_line, param_fnt1);
  ch2_line := format_quad (ch_quad (channel,2), eh2_line, paras_fnt2);
  output_param_lines;
END quad_param;

```

```

#REJECT:
#COMMENT
#DOC#
#-----#
# dual_param
#-----#
# SHORT DESCRIPTION--
#
# EXTENDED DESCRIPTION--
#
# INPUTS--
#
# OUTPUTS--
#
# ROUTINES CALLED--
#
# ERROR CONDITIONS AND RECOVERY--
#
# NOTES--
#
# AUTHOR--
#
#-----#
# INITIAL REFINEMENT--
#
#-----#
# REVISION LOG--
#
#-----#
DECLARATION--
;
PROCEDURE dual_param (active_index, ch_node, ch_index);
  VALUE active_index, ch_node, ch_index;
  INTEGER active_index, ch_node, ch_index;
&
#DOC-&
BEGIN
  BOOLEAN real_param_value;
  SUBROUTINE no_neat_unit;
  nu1[D] := nu2[D] := 0;
  real_param_value := (ch_node=ch_snoothing_node) OR
    (ch_node=ch_power_slope_node);
  setup_param_lines (active_index);
  IF ch_integer (ch_node, 1) = 0 THEN
    BEGIN
      no_neat_unit;
      append_string (ch1_line, "OFF")
    END
  ELSE

```

```

    IF real_param_value THEN
      ch1_line := format_real (ch_real(ch_index,1),ch1_line,param_fnt1)
    ELSE
      ch1_line := format_integer (ch_integer(ch_index,1),
        ch1_line, param_fnt1);
  IF ch_integer (ch_node, 2) = 0 THEN
    BEGIN
      no_neat_unit;
      append_string (ch2_line, "OFF")
    END
  ELSE
    IF real_param_value THEN
      ch2_line := format_real (ch_real(eh_index,2),ch2_line,param_fnt2)
    ELSE
      ch2_line := format_integer (ch_integer(ch_index,2),
        ch2_line, param_fnt2);
  output_param_lines;
END dual_param;

```

```

REJECT;
COMMENT
$DOC*
NAME--
  indep_param
*****
* SHORT DESCRIPTION--
*   handles parameters that are channel independent
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE indep_param (index, value);
  VALUE index, value; INTEGER index, value;
$DOC-$
BEGIN
  setup_param_lines (index);
  ch1_line := format_integer (value, ch1_line, param_fnt1);
  MOVE str2 := str1, *(str1);
  output_param_lines;
END indep_param;

```

```

NEJECT;
COMMENT
$DOC*
NAME--
  addr_param
*****
* SHORT DESCRIPTION--
*   handles HP-IB addresses
* EXTENDED DESCRIPTION--
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE addr_param (index, addr, addr2);
  VALUE index, addr, addr2; INTEGER index, addr, addr2;
$DOC-$
BEGIN
  setup_param_lines (index);
  ch1_line := format_integer (get_priv_ib_lun(addr),
                             ch1_line, param_fnt1);
  ch2_line := format_integer (get_priv_ib_lun(addr2),
                             ch2_line, param_fnt1);
  output_param_lines;
END addr_param;

```

```

REJECT;
COMMENT
$DOC*
NAME--
*****
* SHORT DESCRIPTION--
*   lists operating parameters to display, printer, or plotter
* EXTENDED DESCRIPTION--
*   This routine consists of a series of calls to format and list
*   the operating parameters on the display or to a plotter or printer.
*   It is invoked by either the softkey which corresponds to displaying
*   the operating parameters or the softkeys which correspond to
*   printing or plotting the operating parameters.
*   Operating parameters consist of measurement information that is
*   not annotated on the display:
*   marker values 1-5
*   sweep time
*   power level
*   electrical length
*   averaging factor
*   smoothing aperture
*   ...and anything else that will fit
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* skip_line
* real_param
* quad_param
* indep_param
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   call routine to display header
*   call various routines to format and output parameters
*
*****
* REVISION LOG--
*
*****
SUBROUTINE list_op_param2;
BEGIN
  diap_header ("OPERATING PARAM.");
  quad_param (active_gate_start);
  quad_param (active_gate_stop);
  skip_line;
  real_param (active_phase_offset);
  real_param (active_magnitude_slope);
  real_param (active_magnitude_offset);
  real_param (active_stimulus_slope);
  real_param (active_stimulus_offset);
  skip_line;
  real_param (active_ref_plane_1);
  real_param (active_ref_plane_2);
  skip_line;
  real_param (active_sysen_z0);
end_op_param_list;
IF plot_debug THEN
  BEGIN DSEX(dg_parms); USTR(" <<< op parm 2"); CRLF; END;
END list_op_param2;

```

```

REJECT;
COMMENT
$DOC*
NAME--
*****
* SHORT DESCRIPTION--
*   lists operating parameters to display, printer, or plotter
* EXTENDED DESCRIPTION--
*   This routine consists of a series of calls to format and list
*   the operating parameters on the display or to a plotter or printer.
*   It is invoked by either the softkey which corresponds to displaying
*   the operating parameters or the softkeys which correspond to
*   printing or plotting the operating parameters.
*   Operating parameters consist of measurement information that is
*   not annotated on the display:
*   marker values 1-5
*   sweep time
*   power level
*   electrical length
*   averaging factor
*   smoothing aperture
*   ...and anything else that will fit
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* skip_line
* real_param
* quad_param
* indep_param
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   call routine to display header
*   call various routines to format and output parameters
*
*****
* REVISION LOG--
*
*****

```

```

DECLARATION--
SUBROUTINE list_op_parms;          ENTRY;
&
$DOC-8.
BEGIN
  op_parm1 := TRUE;
  disp_header ("OPERATING PARAM.");
  real_parm (active_sweep_time);
  real_parm (active_source_power);
  real_parm (active_electrical_length);
  dual_parm (active_pwr_slope, ch_pwr_slope_made, ch_pwr_slope);
  dual_parm (active_if_avg_factor, ch_avg_factor_made, ch_avg_factor);
  dual_parm (active_smoothing_aperture, ch_smoothing_aperture_made, ch_smoothing_aperture);
  skip_line;
  real_parm (active_atten_port1);
  real_parm (active_atten_port2);
  skip_line;
  quad_parm (active_marker1);
  quad_parm (active_marker2);
  quad_parm (active_marker3);
  quad_parm (active_marker4);
  quad_parm (active_marker5);
  end_parm_list;
  IF plot_debug THEN
    BEGIN UHEX(dg_parms); USTR(" <<< parm 1"); CRLF; END;
END list_op_parms;

```

```

REJECT;
SUBROUTINE list_op_parm_page;    ENTRY;
BEGIN
  IF op_parm1 THEN
    list_op_parms;
  ELSE
    list_op_parm2;
  END list_op_parm_page;
SUBROUTINE next_op_parm;        ENTRY;
BEGIN
  op_parm1 := NOT op_parm1;
  list_op_parm_page;
END next_op_parm;

```

```

REJECT;
COMMENT
$DOC-8.
NAME--
list_sys_parms
*****
* SHORT DESCRIPTION--
* list system parameters to display, printer, or plotter
*
* EXTENDED DESCRIPTION--
* This routine consists of a series of calls to format and list
* the tytten parameters on the display or to a plotter or printer.
* It is invoked by osbar the softkey which corresponds to displaying
* the system parameters or the softkeys which correspond to printing
* or plotting the system parameters.
*
* System parameters consist of general 8510 system information:
* major HP1B address
* minor HP1B address
* test set address
* source address
* plotter address
* primary SRQ mask
* secondary SRQ mask
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* disp_header
* skip_line
* end_parm_list
* addr_parm
* indep_parm
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* call routine to display header
* call various routines to format and output parameters
*
*****
* REVISION LOG--
*
*****

```

```

DECLARATION--
SUBROUTINE list_sys_parms;      ENTRY;
&
$DOC-8.
BEGIN
  disp_header ("SYSTEM PARAM.");
  addr_parm (active_8510_hp1b_addr, major, minor);
  addr_parm (active_system_bus_hp1b_addr, minor, minor);
  addr_parm (active_source_hp1b_addr, source, source_2);
  addr_parm (active_testset_hp1b_addr, test_set, test_set_2);
  addr_parm (active_plotter_hp1b_addr, plotter, plotter);
  addr_parm (active_printer_hp1b_addr, printer, printer);
  addr_parm (active_ch_end_hp1b_addr, user_device_1, user_device_2);
  addr_parm (active_faes_thru_hp1b_addr, priv_ib_paas, priv_ib_paas);
  skip_line;
  indep_parm (active_srq_mask_primary, srq_mask_primary);
  indep_parm (active_srq_mask_secondary, srq_mask_secondary);
  end_parm_list;
  IF plot_debug THEN
    BEGIN UHEX(dg_parms); USTR(" <<< sys parm"); CRLF; END;
END list_sys_parms;

```

```

* SUBJECT:
* COMMENT
* SDOC*

NAME-- list trace values
*****

* SHORT DESCRIPTION--
* lists values and frequencies at each data-point of trace

* EXTENDED DESCRIPTION--
* This routine lists the values and frequencies at each data point
* of the trace in the currently active channel to an HP-IB printer.
* The number of points listed corresponds to the current number of
* points. The listing is formatted as follows:
*
* header line --> NO.    FREQUENCY (units)    REAL,IMAG (units)
* list of pts -->  n      f                    real, imag
*
* The first column lists the number for each point 0..n (n=50,100,200)
* The second column lists, depending on the domain, the frequency,
* sine, or auxiliary component. The third column lists the value of
* each point, asperated into its imaginary and real components.
* Formats without imaginary values print a value of zero.
*
* The format of each value printed is in a fixed floating point format
* with a signed exponent and 2 significant digits to the left of the
* decimal and 10 digits to the right.
*
* The measurement units are defined at the header line in terms of
* Hz, Units, dB, Sec, Volts, and other applicable standard units.
*
* INPUTS--
* none
*
* OUTPUTS--
* hardcopy list of trace values
*
* ROUTINES CALLED--
* append_string
* entry_ch_integer
* entry_ch_double
* active_suffix
* format_integer
* format_quad
* format_cnpx
* print_ERLF
* formfeed
*
* ERROR CONDITIONS AND RECOVERY--
* The domain status of the trace is checked thru calling
* entry_ch_integer. No range checking is done to verify that the
* domain status is within indexing range into the domain string table
* which generates the appropriate header string.
* The correct description must be added in the input file IALPHPS

```

```

* under @prtdata and correspondingly in the domain string table in
* order to accomodate another domain string.
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* initialize strings and data trace pointers
* get address of the data trace
* get header information and measurement units for frequencies and
* amplitudes
* print header information
* FOR the current number of points
* format and print the frequency and amplitude (real,imag)
*
*****
* REVISION LOG--
*
*****
*DOC--
PROCEDURE list_trace_values;                               ENTRY;
BEGIN
  INTEGER data_pt, i;
  DOUBLE data_addr;
  USER3 POINTER data_blk=data_addr;
  DOUBLE CONSTANT
    int_fnt := Z0100000,          & 18 char fixed sci. notat. &
    data_fnt := Z3000120R;       & corresponds to cdomain.uork &
  INTEGER TABLE domain_str :=
    & freq_domain & print_freq,
    & sine_domain & print_sine,
    & TDR & print_time,
    & aux_domain & print_aux;

  SUBROUTINE print_line;
  BEGIN
    output_print_string (paran_line, 8);
    output_print_string (ch1_line, 28);
    output_print_string (ch2_line, 0);
    print_CRLF;
  END print_line;

  init_strings;
  data_addr := entry_ch_double (ch_f_base);
  data_pt := 0;
  append_string (paran_line, "NO.");
  append_string (ch1_line, AOKS(byte_list) +
    domain_str [entry_ch_integer (ch_domain)]);
  append_string (ch1_line, active_suffix (active_start));
  append_ch (ch1_line, '');
  append_string (ch2_line, " REAL, IMAG (");
  append_string (ch2_line, active_suffix (active_ref_value));

```

```

append_ch (ch2_line, '');
print_line; print_CRLF;
FOR i := 0 STEP step_size UNTIL 800 DO
  BEGIN
    paran_line := format_integer (data_pt/5, str0, int_fnt);
    ch1_line := format_quad (entry_stimulus_at_point(i), str1, data_fnt);
    ch2_line := format_3_cnpx (data_blk[data_pt], str2, data_fnt);
    data_pt := data_pt + 5; & next 3 word complex value &
    print_line;
  END;
formfeed;
END list_trace_values;

ENDS

```

```

INTEGER CONSTANT hpi0_eoi := Z0100,          & hpi0 end (eoi) &
                 hpi0_dcl := Z0101,          & hpi0 device clear (dcl)&
                 hpi0_tlk := Z0102,          & hpi0 ready for output &
                 hpi0_pass_thru := Z3F00;    & command pass thru &

```


SUBROUTINE init_public_ib_fifo; EXTERNAL L;
PROCEDURE parser; EXTERNAL L;

MSGKL P,"parser"
BEGIN
BFILE edebugg.work; & DEBUG &
BFILE fkernel.work;
BFILE factive.work;
BFILE fcidg.work;
BFILE fcrlng.work;
BFILE fintprt.work;
BFILE fscreen.work;
BFILE fchdata2.work; & for title_line &
BFILE fibtree.work; & for nmen mod ib_link &
BFILE fcendcase.work; & for a feu cnd... constants &
BFILE fcotin.work; & for end_n_sueeps &
BFILE fffifo.work;
BFILE fffifo.work;
BFILE fpubib.work;
BFILE fparser.work;
BFILE fcommand.work; & for abort_command &
BFILE ftitle.work; & for write_title &
ALPHA PROCEDURE clear_string(string);
VALUE string;
ALPHA PROCEDURE append_ch(string,ch); EXTERNAL;
VALUE string,ch;
ALPHA string;
BYTE ch; EXTERNAL;
INTEGER CONSTANT max_block_length := 32; & DEBUG &
GLOBAL BYTE ARRAY block_buffer[0:max_block_length]; & DEBUG &
BYTE CONSTANT anychar := '0, & parser wild-card characters &
anydigit := '1, & any digit or space &
anywr := '2, & .,|,|if|hpib end(eoi) &
dchar := '|'; & the "DI" string term'r &
BYTE CONSTANT zero := '0,
nine := '9,
comma := ',',
genicolon := ';,
space := ' ',
special := '14; & ASCII 0E4 &
BYTE dt; & the terminator char oppcified by the "OT" connand &
BOOLEAN ostring_acquired,
eoi,
dcl;
INTEGER CONSTANT max_debug_string := 31; & must be 2^n - 1 & & DEBUG &
BYTE ARRAY debug_string[0:max_debug_string]; & DEBUG &
INTEGER debug_string_index; & DEBUG &
BYTE ARRAY debug_string_print[0:max_debug_string+1]; & DEBUG &
ALPHA debug_string_alpha; & DEBUG &

BOOLEAN ayntax_errcr; & DEBUG &
SUBROUTINE init_public_ib_fifo; ENTRY;
BEGIN & init_public_ib_fifo &
FOR debug_string_index := 0 UNTIL max_debug_string DO & DEBUG &
debug_string[debug_string_index] := ' '; & DEBUG &
debug_string_index := 0; & DEBUG &
debug_string_alpha := ADDR(debug_string_print); & DEBUG &
debug_string_print[0] := max_debug_string + 1; & DEBUG &
init_fifo(public_ib_fifo, &
public_ib_fifo_size, &
pub_ib_fifo, &
pub_ib_fifo_not_full, &
pub_ib_fifo_not_empty &
);
END; & init_public_ib_fifo &
PROCEDURE enter_debug(char); & DEBUG &
VALUE char; & DEBUG &
BYTE char; & DEBUG &
BEGIN & enter_debug &
INTEGER i; & DEBUG &
IF NOT syntax_error THEN & DEBUG &
BEGIN & if not syntax error &
IF char = ' THEN & DEBUG &
char := ' '; & DEBUG &
debug_string[debug_string_index] := char; & DEBUG &
debug_string_index := (debug_string_index + 1) AND &
max_debug_string; & DEBUG &
FOR i := 0 UNTIL max_debug_string DO & DEBUG &
debug_string_print[i+1] := debug_string[&
(debug_string_index+i) AND max_debug_string &
]; & DEBUG &
print_string(debug_string_alpha, &
title_size, &
title_display &
); & DEBUG &
END; & if not syntax error &
END; & enter_debug &
BYTE PROCEDURE next_char; & DEBUG &
BEGIN & next_char &
LABEL try_char; & DEBUG &
INTEGER ch; & DEBUG &
ch := read_fifo(public_ib_fifo); & DEBUG &
try_char: & DEBUG &
IF ch > ZO0FF THEN & DEBUG &

BEGIN & if ch > ZO0FF & & DEBUG &
IF parser_debug THEN & DEBUG &
enter_debug(' '); & DEBUG &
IF ch = hpib_eoi THEN & DEBUG &
BEGIN & if eoi &
eoi := TRUE; & DEBUG &
dcl := FALSE; & DEBUG &
next_char := special; & DEBUG &
END & if eoi &
ELSE IF ch = hpib_dcl THEN & DEBUG &
BEGIN & else if dcl &
dcl := TRUE; & DEBUG &
eoi := FALSE; & DEBUG &
abort_command := TRUE; & DEBUG &
next_char := special; & DEBUG &
END & else if dcl &
ELSE IF ch = hpib_tlk THEN & DEBUG &
BEGIN & else if tlk &
write_fifo(token_fifo, end_hpib_talk); &
DO &
ch := read_fifo(public_ib_fifo) &
UNTIL eh <> hpib_tlk; &
GO TO try_char; &
END & else if tlk &
ELSE IF (ch AND XF00) = hpib_pass_thru THEN &
BEGIN & else if pass thru &
DO &
BEGIN &
write_fifo(token_fifo, ch); &
ch := read_fifo(public_ib_fifo); &
END &
UNTIL (ch AND XF00) <> hpib_pass_thru; &
GO TO try_char; &
END & else if pass thru &
ELSE &
& should never happen &
BEGIN & else &
write_fifo(token_fifo, end_illegal); &
dcl := TRUE; &
eoi := FALSE; &
next_char := special; &
END; & else &
END & if ch > ZO0FF &
ELSE & if ch <= ZO0FF &
BEGIN & else ch <= ZO0FF &
IF parser_debug THEN &
enter_debug(ch); &
eoi := dcl := FALSE; &
next_char := ch; &
END; & else ch <= ZO0FF &
END; & next_char &
BYTE PROCEDURE simple(ch); &
VALUE ch;

```

BYTE ch;
BEGIN & simple &
ch := ch AND Z77;
IF ((ch >= 'a') AND (ch <= 'z')) THEN      & upshift &
  simple := ch AND Z5F
ELSE
  simple := ch;
END simple;

INTCCER PROCEDURE op(next,ch);      & This procedure is a temp patch &
VALDE next,ch;
INTEGER next;
BYTE ch;
BEGIN & pp &
  INTEGER COMSIBNT print_none := 0,
    print_title := 1,
    print_entry := 2;

  INTEGER print_cnd,
    opcode;
  INTEGER POINTER ore,
    det;

  opcode := ib_link[next];

  IF opcode < 0 THEN
    BEGIN & if &
      op := opcode OR XFOOD;
      opcode := -opcode;
    END & if &
  ELSE
    op := opcode AND XIDFFF;

  print_end := print_none;
  CASE RIGHT(opcode,12) OF
    BEGIN & case &
    : 0 &
    : 1 &
      BEGIN & 1 &
        title := clear_string(title);
        print_end := print_title;
      END; & 1 &
    : 2 &
      BEGIN & 2 &
        title := append_ch(title,ch);
        print_cnd := print_title;
      END; & 2 &
    : 3 &
      BEGIN & 3 &
        string_acquired := TRUE;
        acquire( entry_string );
        entry := clear_string(entry);
        entry := append_ch(entry,ch);
      END; & 3 &
    : 4 &
      BEGIN & 4 &
        entry := append_ch(entry,ch);
      END; & 4 &
    : 5 &
      BEGIN & 5 &

```

```

string_acquired := TRUE;
acquire( entry_string );
entry := clear_string(entry);
entry := append_ch(entry,ch);
& 6 &
END; & 5 &
BEGIN & 6 &
entry := append_ch(entry,ch);
END; & 6 &
END case;

IF print_end <> print_none THEN
  BEGIN & if &
    print_string(title,title_size,title_display);
    write_title; & move to instrument state in dg RAM &
  END; & if &
  & use code located after end to display numbers as received &

END; & op &

PROCEDURE parser; & a process &
BEGIN & parser &
  BYTE char,
    simplechar,
    expect;
  INTEGER next;
  INTEGER block_length;

  dt := newline;
  string_acquired := FALSE;
  syntax_error := FALSE;

  get_new_token;      & after accenting previous token &
  char := simple( next_char );

  WHILE ( (char = space ) OR
    (char = sr ) OR
    (char = comma ) OR
    (char = semicolon ) OR
    (char = newline ) OR
    eoi
    dcl
  ) DO
    char := simple( next_char );
    next := op(char,char);

  WHILE next > 0 DO
    BEGIN & while next &
      expect := nnext[next];
      char := next_char;
      IF dcl THEN
        GO TO get_new_token;
      simplechar := simple(char);

    WHILE (

```

```

(expect <> simplechar) AND
(expect <> anychar ) AND
(
  (expect <> anydigit) OR NOT(
    (simplechar <= nine) AND (simplechar >= zero)
  ) OR
  (simplechar = space)
)
) AND
(
  (expect <> space) OR NOT(simplechar = cr)
)
) AND
(
  (expect <> anysr) OR NOT(
    (simplechar = comma) OR
    (simplechar = semicolon) OR
    (simplechar = cr) OR
    (simplechar = newline) OR
    eoi
  )
)
) AND
(
  (expect <> dtchar) OR NOT(
    (char = dt) OR
    eoi
  )
)
) DO
  BEGIN & while expect &
  COMMENT
  char doesn't match expected char so look farther
  an illegal next character will match the wild card
  at the end of the list of characters to test;
  next := next + 1;
  expect := nnext[next];
  END while expect;

  next := op(next,char);

  END while next;
  IF parser_debug THEN
    enter_debug('');
  write_fifo( token_fifo, -next );

  IF ( ((-next) >= end_enter) AND
    ((-next) <= cnd_w4 )
  ) OR
  ( ((-next) = cnd_block_a)
  ) THEN
    wait( entry_string_ready );      & wait until processed &

  IF string_acquired THEN
    BEGIN & if &

```

```

string_acquired := FALSE;
entry := clear_string( entry );
release( entry_string );
END; & if &

IF (-next) = end_illegal THEN
  BEGIN & if &
    syntax_error := TRUE;
    WHILE NOT dcl DO      & eat up chars until device clear &
      char := next_char;
      syntax_error := FALSE;
    END; & if &

  GO TO get_new_token;

END parser;

ENDS

```

```

!job pss1.librn.pd8510.pasat;outclassr.1
!tell ucc.pd8510: "===== PRSS1 release ====="
!tell ucc.pd8510: "Make sure a complete recompile has been made,"
!tell ucc.pd8510: "works, and is serialized with a 0 revision suffix."
!tell ucc.pd8510: "===== PRSS1 release ====="
!tell librn.pd8510: "===== PRSS1 release ====="
!tell librn.pd8510: "Make sure a complete recompile has been made,"
!tell librn.pd8510: "works, and is serialized with a 0 revision suffix."
!tell librn.pd8510: "===== PRSS1 release ====="
!tell jtb.pd8510: "===== PRSS1 release ====="
!tell jtb.pd8510: "Make sure a complete recompile has been made,"
!tell jtb.pd8510: "works, and is serialized with a 0 revision suffix."
!tell jtb.pd8510: "===== PRSS1 release ====="
!tell lani.pd8510: "===== PRSS1 release ====="
!tell lani.pd8510: "Make sure a complete recompile has been made,"
!tell lani.pd8510: "works, and is serialized with a 0 revision suffix."
!tell lani.pd8510: "===== PRSS1 release ====="
!file pdtape:devtape
!file syelist:devlp
!store @.pss1.pd8510.@.uork.pd8510.@.n68k.upsoft:*pdtape:shou
!purge dscreen
!purge loadnap
!purge loadsort
!purge rbnmap
!purge rbnload
!purge obj
!purge lmain
!purge echartet
!purge oinbn
!purge onbnload
!purge ononitor
!purge sibtbl
!purge skinfo
!purge frint
!purge fids
!purge fdebug
!purge cdtngr
!purge cresp
!purge catin
!purge cparans
!purge cformat
!purge ccalnenu
!purge cdisp
!purge cplot
!purge cmer
!purge csystem
!purge cendcase
!purge schangset
!purge dcniable
!purge dcnndeci
!purge dscreen
!purge dalphas
!fcopy
from=dscreen.uork;to=dscreen;neu
from=loadnap.uork;to=loadnap;neu

```

```

from=loadsort.uork;to=loadsort;neu
from=rbnmap.uork;to=rbnmap;neu
from=rbnload.uork;to=rbnload;neu
from=obj.uork;to=obj;neu
from=lmain.uork;to=lmain;neu
from=ocharet.t.uork;to=ocharet;neu
from=oinbn.uork;to=oinbn;neu
from=onbnload.uork;to=onbnload;neu
from=ononi.tor.uork;to=ononit;neu
from=sibtbl.uork;to=sibtbl;neu
from=skinfo.uork;to=skinfo;neu
from=crint.uork;to=crins;neu
from=clide.uork;to=fide;neu
from=cdebug.uork;to=cdebug;neu
from=cdtngr.uork;to=cdtngr;neu
from=cresp.uork;to=cresp;neu
from=catin.uork;to=catin;neu
from=cparans.uork;to=cparans;neu
from=cformat.uork;to=cformat;neu
from=ccalnenu.uork;to=ccalnenu;neu
from=cdisp.uork;to=cdisp;neu
from=cplot.uork;to=cplot;neu
from=cmkr.uork;to=cmkr;neu
from=ceyten.uork;to=ceyten;neu
from=cndcase.uork;to=cndcase;neu
from=changes.uork;to=changes;neu
from=dchtable.uork;to=dchtable;neu
from=dnndeci.uork;to=dnndeci;neu
from=dscreen.uork;to=dscreen;neu
from=dalphas.uork;to=dalphas;neu
exit
!eod
!eoj

```

```

PROCEDURE recall_pfr;          EXTERNAL.L;
PROCEDURE configure;          EXTERNAL.L;

```

```

@68KL.P,"pfr"
BEGIN
!FILE fgratic.uork;           & for trace_and_graticule &
!FILE cdatap.uork;           & for max_format &
!FILE ccontvar.uork;         & includes max_parameter &
!FILE chtable.uork;          & includes max_ch &
!FILE fchpfr.uork;           & after max_format/max_parameter/max_ch decl's &
!FILE fchtable.uork;

BYTE TABLE basis_param :=   & indexed by parameter &
0,
s11,   & s11 &
s21,   & s21 &
s12,   & s12 &
s22,   & s22 &
s11,   & z1 &
s22,   & s2 &
s11,   & y1 &
s22,   & y2 &
null_param, & user1 &
null_param, & user2 &
null_param, & user3 &
null_param, & user4 &

BYTE TABLE refl_trans :=   & indexed by parameter &
refl,   & s11 &
trans,  & s21 &
refl,   & s12 &
trans,  & s22 &
refl,   & z1 &
refl,   & s2 &
refl,   & y1 &
refl,   & y2 &
null_param, & user1 &
null_param, & user2 &
null_param, & user3 &
null_param, & user4 &

```

```

MEJECT:
COMMENT recall_pfr
*****
*****
PROCEDURE recall_pfr; ENTRY:
BEGIN & recall_pfr &
  INTEGER temp_domain,
  temp_parameter,
  temp_format;

  & get new values from parameter-format-response memory &
  temp_domain := entry_ch_integer( ch_domain );
  temp_parameter := entry_ch_integer( ch_param );
  temp_format := format( temp_domain,
    temp_parameter,
    current_entry_ch
  );

  set_entry_ch_integer(temp_format, ch_format);
  set_entry_ch_integer(basis_param[temp_parameter],
    ch_basis_e_param
  );
  set_entry_ch_integer(refl_trans[temp_parameter], ch_refl_trans);
  set_entry_ch_integer(parameter_descriptor[ temp_parameter,
    parameter_conversion
  ],
    eh_param_conversion
  );
  IF type_of_graf[ temp_format ] <> rectangular THEN
    temp_format := fnv_log_polar; & all polars use same values &
  set_entry_ch_real( scale[ temp_format,
    temp_parameter,
    current_entry_ch
  ],
    ch_yscale
  );
  set_entry_ch_real( ref_position[ temp_format,
    temp_parameter,
    current_entry_ch
  ],
    ch_ref_position
  );
  set_entry_ch_real( ref_valut[ temp_format,
    temp_parameter,
    current_entry_ch
  ],
    ch_ref_value
  );
  set_entry_ch_real( elec_delay[ temp_parameter,
    current_entry_ch
  ],
    eh_elec_delay
  );
END; & recall_pfr &

```

```

*****
*****
PROCEDURE configure; ENTRY:
BEGIN & configure &
  INTEGER i;

  & PARAMETER DESCRIPTOR & & to be read from test-set &
  FOR i := 1 UNTIL max_parameter_entry DO
    BEGIN & for &
      parameter_descriptor[z1,i] :=
      parameter_descriptor[y1,i];
      parameter_descriptor[z2,i] :=
      parameter_descriptor[e11,i];
      parameter_descriptor[y2,i] :=
      parameter_descriptor[e22,i];
    END; & for &
    parameter_descriptor[z1,parameter_conversion] := conv_s_to_z;
    parameter_descriptor[z2,parameter_conversion] := conv_s_to_z;
    parameter_descriptor[y1,parameter_conversion] := conv_s_to_y;
    parameter_descriptor[y2,parameter_conversion] := conv_s_to_y;
  END; & configure &
END$

```

```

MEJECT:
COMMENT configure
*****
*****
PROCEDURE configure; ENTRY:
BEGIN & configure &
  INTEGER i;

  & PARAMETER DESCRIPTOR & & to be read from test-set &
  FOR i := 1 UNTIL max_parameter_entry DO
    BEGIN & for &
      parameter_descriptor[z1,i] :=
      parameter_descriptor[y1,i];
      parameter_descriptor[z2,i] :=
      parameter_descriptor[e11,i];
      parameter_descriptor[y2,i] :=
      parameter_descriptor[e22,i];
    END; & for &
    parameter_descriptor[z1,parameter_conversion] := conv_s_to_z;
    parameter_descriptor[z2,parameter_conversion] := conv_s_to_z;
    parameter_descriptor[y1,parameter_conversion] := conv_s_to_y;
    parameter_descriptor[y2,parameter_conversion] := conv_s_to_y;
  END; & configure &
END$

```

```

INTEGER CONSTANT
cmd_plot_all := 268,
cmd_plot_trace := 269,
cmd_plot_graticule := 270,
cmd_plot_marker := 271,
cmd_plot_text := 272,
cmd_ch1_pen := 274,
cmd_list_trace := 276,
cmd_system_params := 277,
cmd_op_params := 278,
cmd_quadrant_11 := 279,
cmd_quadrant_21 := 280,
cmd_quadrant_12 := 281,
cmd_quadrant_22 := 282,
cmd_quadrant_full := 283,
cmd_pen1 := 284,
cmd_pen2 := 285,
cmd_pen3 := 286,
cmd_pen4 := 287,
cmd_pen5 := 288,
cmd_pen6 := 289,
cmd_pen7 := 290,
cmd_pen8 := 291,
cmd_print_params := 292,
cmd_plot_params := 293,
cmd_next_op_param := 294,
cmd_group2 := 0;

```

COMMENT
This is a software generated file !!!
Changes must be made in SKIPLD.WORK
Run DEMASK.URMI to re-generate file;

SUBROUTINE proc2; ENTRY;
BEGIN
CPSE command_token=268 DF
BEGIN
& 268 &
select_plot_buffer (all);
& 269 &
select_plot_buffer (trace);
& 270 &
select_plot_buffer (grid);
& 271 &
select_plot_buffer (markers);
& 272 &
select_plot_buffer (annotations);
& 273 &
BEGIN END;
& 274 &
BEGIN END;
& 275 &
BEGIN END;
& 276 &
IF printer_connected THEN
BEGIN
abort_sweep;
list_trace_value;
restart_sweep;
END;
& 277 &
select_plot_param (sys_param);
& 278 &
select_plot_param (op_param);
& 279 &
select_plot_quadrant (upper_left);
& 280 &
select_plot_quadrant (lower_left);
& 281 &
select_plot_quadrant (upper_right);
& 282 &
select_plot_quadrant (lower_right);
& 283 &
select_plot_quadrant (full_page);
& 284 &
select_pen(1);
& 285 &
select_pen (2);
& 286 &
select_pen (3);
& 287 &
select_pen (4);

& 288 &
select_pen (5);
& 289 &
select_pen (6);
& 290 &
select_pen (7);
& 291 &
select_pen (8);
& 292 &
IF printer_connected THEN
output_parameters;
& 293 &
&ump_to_plotter;
& 294 &
next_op_param;
END;
END proc2;

MSKL.P, "plot"

BEGIN
%FILE cdebug.work;
%FILE ftern.work;
%FILE ffnt.work;
%FILE fstring.work;
%FILE fcv9s.work;
%FILE cdatap.work;
%FILE fchdata.work;
%FILE fchdata2.work;
%FILE cchconst.work;
%FILE fchtable.work;
%FILE fprivib.work;
%FILE foutib.work;
%FILE foutib2.work;
%FILE fcommand.work;
%FILE fparamtbl.work;
%FILE ftparam2.work;
%FILE cmenu.work;
%FILE fmenu.work;
%FILE fcontrol.work;
%FILE cscreen.work;
%FILE cplot.work;
%FILE fdspan.work;
%FILE crins.work;
%FILE fkernel.work;
%FILE fgratic.work;
%FILE fdguer.work;
& The following %FILES are for error messages &
%FILE cmsgplot.work;
%FILE cmsgpriv.work;
%FILE futil3.work;
%FILE futil2.work;
BYTE CONSTANT
eonna := &4, & semi-colon terminator &
trn := 59,
CR := 13,
LF := 10;
INTEGER CONSTANT
string_size := 25,
all := 0, & choice of 3 display buffers to plot &
entry_info := 0,
tract := 1,
grid := 2,
markers := 3,
annotations := 4,
op_param := 5,
sys_param := 6,
dg_user := 6,

softkeys := 7,
full_page := 0, & indices into x/y offset table used &
lower_left := 1, & to plot to a particular quadrant &
lower_right := 2,
upper_left := 3,
upper_right := 4;
DOUBLE CONSTANT
x_min := -260,
x_max := 3835,
y_min := -50,
y_max := 4045,
string_format := X07000500; & integer to ascii conversion format &
INTEGER TABLE buffer_start :=
& entry info & start_display+1, start_display+1,
& trace info & trace1_position, trace2_position,
& graticule & graticule1_position, graticule2_position,
& markers & mkr11_position, mkr21_position,
& annotations & paran1_position, paran2_position,
& params & text_position, text_position,
& user disp. & user_display, user_display,
& softkeys & skil_position, skil_position;
INTEGER TABLE buffer_end :=
& entry info & entry_aux_position + entry_aux_size,
& trace info & entry_aux_position + entry_aux_size,
& trace info & trace1n_display + trace_size,
& graticule & ref_line1_display+ref_line_size,
& markers & mkr13_display+mkr_size, mkr23_display+mkr_size,
& annotations & end_ch1_position, end_ch2_position,
& params & skil_position, skil_position,
& user disp. & character_set, character_set,
& softkeys & wk_highlight_position+wk_highlight_size,
& softkeys & wk_highlight_position+wk_highlight_size;
ALPHA TABLE pen_number :=
"0","1","2","3","4","5","6","7","8";
INTEGER
plot_buffer,
neu_pen,
current_pen;
GLOBAL BOOLEAN
plot_te_hpib; & flag to send MPGL commands to public HP18 &
BOOLEAN
service_plot, & flag to copy entire display for document'nd
abort_plot;
BYTE ARRAY
xtra_string [-1:6],
plot_string [-1:trstring_size];

ALPHA
aux_string,
xy_string;

```

REJECT;
COMMENT
$DOC+

NAME--
init_strings
*****
*
* SHORT DESCRIPTION--
* initializes plotting strings
*
* EXTENDED DESCRIPTION--
* This routine initializes strings used to send commands to the
* plotter.
*
* INPUTS--
* none
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* none
*
* ERROR CONDITIONS AND RECOVERY-- none
*
* NOTES--
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
* set maximum string length byte
* set address of string to point to a byte array
*
*****
*
* REVISION LOG--
*
*****
DECLARATION--
;
SUBROUTINE init_strings;
$
$DOC-$

BEGIN
plot_string [-1] := string_size;
xtra_string [-1] := 6;
aux_string := ADDR (xtra_string);
xy_string := ADDR (plot_string);
END init_strings;
    
```

```

$REJECT;
COMMENT
$DOC+

NAME--
plotter_connected
*****
*
* SHORT DESCRIPTION--
* checks if a plotter is connected to the 8510
*
* EXTENDED DESCRIPTION--
* This routine checks if a plotter is connected on the private bus of
* the 8510 by writing a command to the plotter's address that sets the
* plotter's default state. If the attempt to write to the plotter
* fails then an error message is displayed indicating that a plotter
* is not connected.
*
* INPUTS--
* none
*
* OUTPUTS--
* TRUE = plotter is connected
* FALSE = plotter is not connected
*
* ROUTINES CALLED--
* urt_priv_ib
* clear_nmessage
* warn
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* A call to "clear_message" is made before displaying the error
* message because a general private HP-IB bus error message is also
* displayed when an attempt to write to a device on the private bus
* fails. In order to display the most recent error message, any
* previous error message must be cleared.
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
* IF writing to the plotter fails THEN
* clear general private HP-IB error message
* display unconnected plotter error message
* return a value of FALSE
* ELSE
* return a value of TRUE
*
*****
*
* REVISION LOG--
*
    
```

```

*****
$DOC-$
BOOLEAN SUBROUTINE plotter_connected;
BEGIN
IF NOT urt_priv_ib (plotter, no_fun, "DF;" &default conditions&) THEN
BEGIN
clear_message (priv_ib_add_err);
warn (no_plotter);
plotter_connected := FALSE;
END
ELSE
plotter_connected := TRUE;
END plotter_connected;
    
```

```

REJECT;
COMMENT
$DOC+

NAME--
printer_connected
*****
* SHORT DESCRIPTION--
* checks if a printer is connected to the 8510
*
* EXTENDED DESCRIPTION--
* This routine checks if a plotter is connected on the private bus of
* the 8510 by writing a linefeed to the printer's address. If the
* attempt to write to the printer fails, then an error message is
* displayed indicating that a printer is not connected.
*
* INPUTS--
* none
*
* OUTPUTS--
* TRUE = printer is connected
* FALSE = printer is not connected
*
* ROUTINES CALLED--
* urt_priv_ib
* clear_message
* warn
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* A call to "clear_message" is made before displaying the error
* message because a general private MP-IB bus error message is also
* displayed when an attempt to write to a device on the private bus
* fails. In order to display the most recent error message, any
* previous error message must be cleared.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* IF writing to the printer fails THEN
*   clear general private MP-IB error message
*   display unconnected printer error message
*   return a value of FALSE
* ELSE
*   return a value of TRUE
*
*****
* REVISION LOG--
*
*****

```

```

$DOC--
BOOLEAN SUBROUTINE printer_connected;
BEGIN
IF NOT urt_priv_ib (printer, clr_fun, " ") THEN
BEGIN
clear_message (priv_ib_add_err);
warn (no_printer);
printer_connected := FALSE;
END
ELSE
printer_connected := TRUE;
END printer_connected;

```

```

REJECT;
COMMENT
$DOC+

NAME--
plot
*****
* SHORT DESCRIPTION-- plots a segment of display RAM on plotter
*
* EXTENDED DESCRIPTION--
* This routine reads from the display gen. RAM from a starting
* address and translates each display generator control word to
* MPGL strings to be sent to an external plotter via the private
* MPIB. Each display_850. word is translated into one of the following:
*
* - attribute = absolute/relative plotting
* - jump to new addr. = general purpose branch around
* - subroutine branch = drawing characters
* - subroutine return = return from drawing characters
* - x/y coordinate = x,y coordinate w/ pen up or down
*
* X,Y vectors are always forced into x,y pairs such that if a
* jump word (or any other control word) were to follow an x vector,
* then the next vector encountered would be designated as the x
* vector. Each x,y pair is then converted into a string asperated by
* commas, and sent out to the plotter via the private MPIB.
* These vectors are all plotted absolute to the 0,0 vector since the
* relative stroking of vectors in the display generator uses values
* that require nodula 4095 in the negative direction. This requires
* a running sum of x and y coordinates be kept as each relative x/y
* vector is read and added to the sum. R nodula 4095 is done on each
* x/y sum in order to get the absolute x/y position.
*
* A mini-stack is created for each jump to subroutine word which holds
* the next display word to return to.
*
* INPUTS--
* start_pos = starting address of display RAM to dump to plotter
* end_pos = ending address of display RAM to dump to plotter
*
* OUTPUTS--
* hardcopy plot
*
* ROUTINES CALLED--
* urt_priv_ib
* append_ch
* append_string
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* All character text is stroked from the display gen. to the plotter
* through the JSRs to individual character vector sets in display
* memory (therefore the plotter's character set is not used).

```

```

* Any plot in progress can be aborted by pressing any front panel key.
* This sets a global flag which is checked after each access to a
* display word.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* pick up plotter pen
* loop until plot is aborted OR end of display segment is read:
*   check 2 MSBs of each display word for the following control bits
*   0: attribute/return from character subroutine
*   pick up/put down plotter pan for blank/non-blank attribute
*   return to calling display word and read next display word
*   1: x/y coordinate
*   collect x,y pair
*   convert to string and dump to plotter
*   2: branch to character subroutine
*   3: jmp to given address
*
*****
* REVISION LOG--
*
*****
DECLARATION--
PROCEDURE plot (start_pos, end_pos);
VALUE start_pos, end_pos; INTEGER start_pos, end_pos;
&
$DOC-&

BEGIN
DOUBLE CONSTANT
  DG_base := Z10000; & display gen. vectors &
  CH_base := Z10600; & character set vectors &
INTEGER CONSTANT
  max_RTMs := 4; & hardware stack size for display RTMs&
  EOD_pattern := Z0800,
  NOP_pattern := Z0800,
  PK_pattern := Z0300,
  INC_pattern := Z0500,
  RTS_bit := 13,
  blank_bit := 12,
  neg_bit := 11;
INTEGER POINTER
  DG_ptr; & contents of display memory word &
DOUBLE
  end_of_display_buffer,
  DG_address = DG_ptr;
DOUBLE ARRAY
  RTM_address [0:max_RTMs]; & return address stack for display &
INTEGER

```

```

x_abs, y_abs,      & x/y coordinate display vector &
X, Y,             & x,y offsets for quadrant plotting &
x_plot_offset, y_plot_offset, & return address stack pointer &
RTM_ptr,         attribute;
BOOLEAN
EOD_found,
blank_vector,
char_rel,
xy_rel,
plot_rel,
x_vector,
pen_up;

```

COMMENT
The following tables contain offsets for plotting one of the & possible quadrants or a full page. They are indexed by constants which describe which quadrant is being plotted

```

INTEGER TABLE
  x_offset := 0,-100,1950,-100,1950;
INTEGER TABLE
  y_offset := 0,-50,-50,2050,2050;

```

SUBROUTINE RTS;

```

BEGIN
  IF HIM_ptr >= 0 THEN
    BEGIN
      & return to calling address and advance to next display word &
      STPHTR (DG_ptr, BTM_address[RTM_ptr]);
      BTM_ptr := RTM_ptr - 1;
    END
  ELSE
    BEGIN & debug &
      USIR("ERRDR: RTS from "); WHex(DG_address,8);
      USTR(" "); WHex(DG_ptr,8); CRLF;
      STPHTR (DG_ptr, end_of_display_buffer);
    END;
END RTS;

```

SUBROUTINE JNP;

```

BEGIN
  STPHTR (DG_ptr, DG_base+RLEFT(DG_ptr RMD X3FFF,1));
  x_vector := TRUE;
  plot_rel := (xy_rel RMD (DG_address<CH_base)) OR (char_rel);
END JNP;

```

SUBROUTINE JSR;

```

BEGIN
  RTM_address[RTM_ptr:=RTM_ptr+1] := DG_address;

```

```

JNP;
END JSR;

```

SUBROUTINE load_xy;

```

BEGIN
  IF x_vector THEN & compute x display vector &
    BEGIN
      x_vector := FALSE;
      x_abs := (DG_ptr + (IF plot_rel THEN x_abs ELSE 0)) RMD XOFFF;
      X := (IF plot_quadrant=full_page THEN x_abs ELSE
        (RLEFT(x_abs,2)/9) + x_plot_offset); & DIV 2.25 &
      blank_vector := TBIT (DG_ptr, blank_bit);
    END
  ELSE
    BEGIN & compute y display vector and output x,y vectors &
      x_vector := TRUE;
      y_abs := (DG_ptr + (IF plot_rel THEN y_abs ELSE 0)) RMD XOFFF;
      Y := (IF plot_quadrant=full_page THEN y_abs ELSE
        (RLEFT(y_abs,2)/9) + y_plot_offset); & DIV 2.25 &
      plot_string(0) := 0;
    END;
    COMMENT
    IF plot_to_hplib OR service_plot THEN
      BEGIN
        X := X - x_min;
        Y := Y - y_min;
      END;
    IF blank_vector RMD NOT pen_up THEN
      BEGIN
        pen_up := TRUE;
        append_string (xy_string, ";PU;PR");
      END
    ELSE
      IF NOT blank_vector RMD pen_up THEN
        BEGIN
          pen_up := FALSE;
          append_string (xy_string, ";PD;PR");
        END
      ELSE
        IF plot_to_hplib THEN & LF terminated last x,y pair over bus &
          append_string (xy_string, "PR")
        ELSE
          append_ch (xy_string, conna); & delimiter after last x,y &
          & convert X and Y values to strings &
          append_string (xy_string, append_ch (
            format_double (X, aux_string, string_format),
            conna));
          append_string (xy_string,
            format_double (Y, aux_string, string_format));
        IF NOT plot_to_hplib THEN
          urt_priv_ib (plotter, pa, xy_string)
        ELSE
          BEGIN
            append_ch(xy_string,10); & append LF &
            abort_plot :=

```

```

  NOT (string_out_pk (xy_string) RMD next_xfer_ready);
END;
STPHTR (DG_ptr, DG_address+2); & advance to next display word &
END load_xy;

```

SUBROUTINE load_attribute;

```

BEGIN
  IF NOT (EOD_found:=attribute=DG_ptr RMD XOFFD=EOD_pattern) THEN
    BEGIN
      IF DG_address < CH_base THEN
        xy_rel := attribute=PR_pattern;
        char_rel := attribute=INC_pattern;
      IF TBIT (DG_ptr, RTS_bit) THEN
        RTS;
      STPHTR (DG_ptr, DG_address+2);
      plot_rel := (xy_rel RMD (DG_address<CH_base)) OR (char_rel);
    END;
END load_attribute;

```

IF NOT abort_plot THEN

```

BEGIN
  acquire( trace_narka );
  x_abs := y_abs := 0;
  X := Y := 0;
  RTM_ptr := -1;
  EOD_found:=blank_vector:=char_rel:=xy_rel:=plot_rel:= FALSE;
  x_vector := pen_up := TRUE;
  STPHTR (DG_ptr, DG_base+ (2*start_pos));
  end_of_display_buffer := DG_base + (2*end_pos);
  x_plot_offset := x_offset (plot_quadrant);
  y_plot_offset := y_offset (plot_quadrant);
  IF NOT plot_to_hplib THEN
    urt_priv_ib (plotter, pa, ";PU;PR,0");
  IF plot_debug THEN
    BEGIN
      USTR("PLOT START:"); WHex(DG_address,8); WHex(start_pos);
      CRLF; USTR("PLDT END @:"); WHex(end_of_display_buffer,8);
      WHex(end_pos); CRLF;
    END;
  OD BEGIN
    & debug for display words inserted here &
    CASE RIGHT (DG_ptr,14) OF
      BEGIN
        load_attribute; & 0 &
        load_xy; & 1 &
        JSR; & 2 &
        JNP; & 3 &
      END case;
      abort_plot := abort_plot OR abort_conna;
    END UNTIL EOD_found OR abort_plot OR
      ((DG_address >= end_of_display_buffer) RMD

```

```

      (DG_address < CH_base));
  release( trace_narka );
END;
END plot;

```



```

REJECT;
COMMENT
$DOC+
NAME--
do_plot_setup
*****
* SHORT DESCRIPTION--
* picks up act up pen color and plots display buffer
*
* EXTENDED DESCRIPTION--
* This routine executes the set up plot corresponding to the
* channel of the display buffer(s) to be plotted. The pen for that
* channel is picked up and a plot routine is called to plot the
* chosen display buffer.
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY-- none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE do_plot_setup (channel, buffer);
VALUE channel, buffer;
INTEGER channel, buffer;
BEGIN
IF NOT abort_plot THEN
IF display_S510 ON OR (buffer = dg_user) THEN
BEGIN
IF (new_pen:=pletter_pen[channel]) <> current_pen THEN
BEGIN
urt_priv_ib (plotter, no_fun, "SP");
urt_priv_ib (plotter, no_fun, pen_number[current_pen:=new_pen]);
END;
buffer := 2*buffer + channel-1;
plot (buffer_start(buffer), buffer_end(buffer));
END;
END do_plot_setup;

```

```

;
PROCEDURE case_plot_buffer;
&
$DOC-&
BEGIN
BOOLEAN plot_ch1, plot_ch2;
SUBROUTINE plot_trace;
BEGIN
IF plot_ch1 THEN
do_plot_setup (ch1, trace);
IF plot_ch2 THEN
do_plot_setup (ch2, trace);
END;
SUBROUTINE plot_graticule;
BEGIN
IF plot_ph1 THEN
do_plot_setup (ch1, grid);
IF plot_ph2 THEN
IF NOT ((trace_node = overlay) AND
(graticule_type(ch1)=graticule_type(ch2))) THEN
do_plot_setup (ch2, grid);
END;
SUBROUTINE plot_markers;
BEGIN
IF plot_ph1 THEN
do_plot_setup (ch1, markers);
IF plot_ph2 THEN
do_plot_setup (ch2, markers);
END;
SUBROUTINE plot_text;
BEGIN
IF plot_ph1 THEN
do_plot_setup (ch1, annotations);
IF plot_ph2 THEN
do_plot_setup (ch2, annotations);
END;
SUBROUTINE plot_entry_stuff;
do_plot_setup (current_entry_ph, entry_info);
& main case_plot_buffer &
current_pen := 0;
plot_ch1 := (trace_node <> single_ch) OR (current_entry_ch = ch1);
plot_ch2 := (trace_node <> single_ch) OR (current_entry_ch = ch2);
abort_sweep;
IF directory_on THEN & op/sys parameters or tape directory &
do_plot_setup (current_entry_ch, op_params)
ELSE
CRSE plot_buffer OF
BEGIN

```

```

REJECT;
COMMENT
$DOC+
NAME--
case_plot_buffer
*****
* SHORT DESCRIPTION--
* selects display buffer(s) to be plotted
*
* EXTENDED DESCRIPTION--
* This routine does a case selection on which display buffer(s) to
* plot. Flags are first set depending on whether channel 1 and 2
* display information is being displayed (since display "jumps" are
* not embedded to jump around either of the channel displays for
* single channel cases). These flags are then used to determine
* whether one or both channel displays are plotted.
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* plot
* abort_sweep
* restart_sweep
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* The sweep is aborted prior to calling the plot routines and is
* restarted after all plotting has been completed or aborted.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* set flags determining which channels are displayed
* select current display buffer(s) to plot:
* all of display
* traces
* graticule
* markers
* text
* (For traces, graticules, markers, text: check flags to indicate
* which channels are being display.)
*
*****
* REVISION LOG--
*
*****
DECLARATION--

```

```

;
PROCEDURE case_plot_buffer;
&
$DOC-&
BEGIN
BOOLEAN plot_ch1, plot_ch2;
SUBROUTINE plot_trace;
BEGIN
IF plot_ch1 THEN
do_plot_setup (ch1, trace);
IF plot_ch2 THEN
do_plot_setup (ch2, trace);
END;
SUBROUTINE plot_graticule;
BEGIN
IF plot_ph1 THEN
do_plot_setup (ch1, grid);
IF plot_ph2 THEN
IF NOT ((trace_node = overlay) AND
(graticule_type(ch1)=graticule_type(ch2))) THEN
do_plot_setup (ch2, grid);
END;
SUBROUTINE plot_markers;
BEGIN
IF plot_ph1 THEN
do_plot_setup (ch1, markers);
IF plot_ph2 THEN
do_plot_setup (ch2, markers);
END;
SUBROUTINE plot_text;
BEGIN
IF plot_ph1 THEN
do_plot_setup (ch1, annotations);
IF plot_ph2 THEN
do_plot_setup (ch2, annotations);
END;
SUBROUTINE plot_entry_stuff;
do_plot_setup (current_entry_ph, entry_info);
& main case_plot_buffer &
current_pen := 0;
plot_ch1 := (trace_node <> single_ch) OR (current_entry_ch = ch1);
plot_ch2 := (trace_node <> single_ch) OR (current_entry_ch = ch2);
abort_sweep;
IF directory_on THEN & op/sys parameters or tape directory &
do_plot_setup (current_entry_ch, op_params)
ELSE
CRSE plot_buffer OF
BEGIN

```

```

BEGIN & everything but softkeys except on external HP-IB plots &
  IF service_plot THEN
    do_plot_setup (current_entry_ch, softkeys);
    do_plot_setup (current_entry_ch, dg_user);
    plot_entry_stuff;
    plot_trace;
    plot_graticule;
    IF marker_state <> 0 THEN
      plot_markers;
    END;
    plot_text;
  END;
  plot_trace; & traces &
  plot_graticule; & graticule &
  plot_markers; & markers &
  BEGIN & annotations &
    plot_entry_stuff;
    plot_text;
  END;
  restart_sweep;
END case_plot_buffer;

```

```

REJECT;
COMMENT
$DOC*

NAME--
  dump_to_plotter
  *****

* SHORT DESCRIPTION--
* sets up initial plotter information and determines a segments of
* display gen. RRR to output to plotter
*
* EXTENDED DESCRIPTION--
* This routine sets up the following plotting conditions to send to
* the plotter via the private HP-IB:
*
* - pen color
* - plotting quadrant (upper left, upper right, etc.)
* - scaling units
*
* The pen color and plotting quadrant are based on the user's
* selection from the softkeys (or their default values are used).
* The scaling factors are computed from the plotter's P1,P2 values
* (plot unit limits) through nested subroutines COMPUTE_SCALE and
* CHANGE_SCALE. A 4x5 aspect ratio along the respective X and Y axes
* are computed in the scaling units such that 4095 x 4095 scaled units
* are centered within the P1,P2 boundary.
*
* example:
*
*      +-----+ P2
*      |         |
*      |         | 4095 x 4095
*      |         | scaled
*      |         | units
*      |         |
*      +-----+ P1
*
*      x = (5/4)y
*      y = (4/5)x
*
* After the scaled unit limits have been output to the plotter, the
* PLOT routine is called with the starting and ending address of the
* segment(s) of display gen. RRR vectors to be sent to the plotter.
* These segment(s) of display RRR are determined by the user from a
* softkey selection (has a default value) of displays to plot:
*
* - all      = (default) all of disply except softkeys and error
* - trace   = data traces
* - graticule
* - markers
* - text    = annotations and active function lines
*
* - operating parameters | channel and measurement information
* - system parameters   | (presented in text format)
*
* These individual display choices allows the user to change pen
* colors for different parts of the display.
*
* INPUTS-- none
* OUTPUTS-- none

```

```

* ROUTINES CALLED--
* clr_priv_ib
* wrt_priv_ib
* append_string
* append_ch
* CHSR
* warn
*
* ERROR CONDITIONS AND RECOVERY--
* An initial attempt is made to output to the plotter in order to
* detect whether or not a plotter is connected to the system. This
* enables the routine to initiate or abort a plot, in which case an
* error message is displayed indicating that a plotter is not
* connected to the system.
*
* NOTES--
* A plot in progress can be aborted by pressing any front panel key.
*
* Plotting functions will interface with plotter models including and
* manufactured after the HP9872B (ie: SS72C,7470R). This is due to the
* use of the scaling (SC) feature implemented by these plotters.
*
* AUTHOR--
*
* *****
*
* INITIAL REFINEMENT--
* reset plot abort flag
* set up output strings to plotter
* IF plotter is not connected THEN
*   display warning message
* ELSE
*   compute and output scaling units to plotter
*   output current pen color selection to plotter
*   IF plot has not been aborted THEN
*     call plotting routine (PLOT) w/ starting and ending display
*     address parameters of display segment(s) to be plotted
*     output command to plotter to store pen
*     IF plot was aborted THEN
*       display warning message
*
* *****
*
* REVISION LOG--
*
* *****
*
* DECLARATION--
*
* PROCEDURE dump_to_plotter;
* &
* $DOC-&
*
* BEGIN
* DOUBLE
* p1x, p1y, p2x, p2y,

```

```

  x_range, y_range,
  x_scale, y_scale;
  INTEGER
  index;
  BYTE ARRAY outp1p2 [-1:string_size];
  ALPHR p1p2_string;
  &-----&
  SUBROUTINE compute_scale;
  BEGIN
    y_scale := (RLEFT((x_range+ABS(p2x-p1x)),2)+2)/5; * & +2 to round &
    IF y_scale > (y_range+ABS(p2y-p1y)) THEN
      BEGIN & x = y*(5/4) &
        x_scale := IF (y_range AND IF0000000)=0 THEN
          RRIGHT (y_range*5+2, 2)
        ELSE
          RRIGHT (y_range+2, 2) * 5;
        p1x := ARIGHT (x_range-x_scale, 1); & extra x units DIV 2 &
        p1y := IF (p1x AND XFFFF0000)=0 THEN & * 4K if enough bits &
          (RLEFT(p1x,12)+ARIGHT(x_scale,1)) / x_scale & round &
        ELSE
          RLEFT (DOUBLE (REAL(p1x)/REAL(x_scale)),12);
        p2x := x_max + p1x;
        p2y := y_max;
        p1y := y_min;
      END
    ELSE & y = x*(4/5) &
      BEGIN
        p1y := ARIGHT (y_range-y_scale, 1); & extra y units DIV 2 &
        p1x := IF (p1y AND XFFFF0000)=0 THEN & * 4K if enough bits &
          (RLEFT(p1y,12)+ARIGHT(y_scale,1)) / y_scale & round &
        ELSE
          RLEFT (DOUBLE (REAL(p1y)/REAL(y_scale)),12);
        p2y := y_max + p1y;
        p1x := x_min;
        p2x := x_max;
      END
    END compute_scale;
  &-----&
  DOUBLE SUBROUTINE get_next_number;
  get_next_number := CHSR (ADRS(outp1p2), index);
  &-----&
  SUBROUTINE append_next_number;
  append_string [p1p2_string, aux_string];
  &-----&
  SUBROUTINE change_scale;
  BEGIN

```

```

p1p2_string := read_ariv_ib (plotter, no_fun, "OP:", p1p2_string);
IF plot_debug THEN
  BEGIN USTR("OP: "); USTR(p1p2_string); CRLF; END;
& converts P1/P2 string to doubles to compute scaling units &
p1x := get_next_number;
p1y := get_next_number;
p2x := get_next_number;
p2y := get_next_number;
compute_scale;
& convert scaling units to string form to output to plotter &
append_ch (format_double (p1x, p1p2_string, string_format), comma);
append_ch (format_double (p2x, aux_string, string_format), comma);
append_next_number;
append_ch (format_double (p1y, aux_string, string_format), comma);
append_next_number;
append_ch (format_double (p2y, aux_string, string_format), term);
append_next_number;
IF plot_debug THEN
  BEGIN USTR("new scale: "); USTR(p1p2_string); CRLF; END;
END change_scale;

-----
index := 1;
abort_plot := plot_to_hpbib :A FALSE;
init_strings;
outp1p2[-1] := string_size;
p1p2_string := RDOS (outp1p2);
IF plotter_connected THEN
  BEGIN
    service_plot := FALSE;
    change_scale;
    clr_ariv_ib (plotter);
    wrt_ariv_ib (plotter, clr_fun, "BC");
    wrt_ariv_ib (plotter, no_fun, p1p2_string);
    IF NOT (abort_plot:=abort_somoad) THEN
      case_plot_buffer;
    wrt_ariv_ib (plotter, clr_fun, ";PU;SPO;PR-260,-50;DF;");
  END; & if plotter is hooked up &
  IF abort_plot THEN
    uarm (plot_aborted);
  END dump_to_plotter;

```

```

NEJECT;
COMMENT
$DOC*

NAME--
  select_pen
  *****
  * SHORT DESCRIPTION--
  * update pen color variable
  *
  * EXTENDED DESCRIPTION--
  * This routine updates the pen color to be used by the plotter.
  * It is invoked by the softkey functions corresponding to selecting
  * one of 3 possible plotter pen colors. Firmware for each plotter
  * handles pen color numbers that are out of range (ie: selecting pen
  * color 7 on a 2-color plotter will modulo 2 on the pen selection).
  * The previous menu is generated after the pen color is selected.
  *
  * INPUTS-- pen_color * (1..3)
  *
  * OUTPUTS-- none
  *
  * ROUTINES CALLED--
  * highlight_mn
  * previous_menu
  *
  * ERROR CONDITIONS AND RECOVERY--
  * none
  *
  * NOTES--
  *
  * AUTHOR--
  *****
  * INITIAL REFINEMENT--
  * Highlight softkey corresponding to pen selected
  * Set global variable with pen number of pen selected
  * Return to the previous softkey menu
  *****
  * REVISION LOG--
  *****
  DECLARATION--
  ;
  PROCEDURE select_pen (number);
  VALUE number; INTEGER number;
  &
  $DOC-&

BEGIN
  highlight_mn (cnd_sen1, end_sen3);
  wrt_disp_int (RDOS(plotter_pen(menu_entry_ch)),(menu_pen:=number));

```

```

previous_menu;
END select_pen;

```

```

NEJECT;
COMMENT
$DOC*

NAME--
  select_plot_buffer
  *****
  * SHORT DESCRIPTION--
  * update display buffer to be plotted
  *
  * EXTENDED DESCRIPTION--
  * This routine updates the display buffer to be plotted by the
  * plotter. It is invoked by the softkey functions corresponding to
  * a selection of display areas to be plotted:
  * all of display
  * trace only
  * graticule only
  * markers only
  * text only
  *
  * INPUTS-- display buffer constant
  *
  * OUTPUTS-- none
  *
  * ROUTINES CALLED--
  * wrt_disp_int
  * dump_to_plotter
  *
  * ERROR CONDITIONS AND RECOVERY--
  * none
  *
  * NOTES--
  * The selection of individual display buffers allows for creating
  * multi-color plots (by selecting a pen color prior to a plot buffer).
  *
  * AUTHOR--
  *****
  * INITIAL REFINEMENT--
  * Highlight display buffer selected to be plotted
  * Set global variable containing current display buffer with value of
  * selected display buffer
  *****
  * REVISION LOG--
  *****
  DECLARATION--
  ;
  PROCEDURE select_plot_buffer (buffer);
  VALUE buffer; INTEGER buffer;
  ENTRY;
  &
  $DOC-&

```

```

BEGIN
  plot_buffer := buffer;
  dump_to_plotter;
  pop_menu (COPY_MENU);
END;
    
```

```

REJECT;
COMMENT
$DOC*

NAME--
  select_plot_param
*****
* SHORT DESCRIPTION--
*   update parameter list to printed/plotted
*
* EXTENDED DESCRIPTION--
*   This routine updates the parameter list to be printed or plotted
*   and put up on the display.
*   It is invoked by the softkey corresponding to the parameter list
*   selected: operating or system parameters
*
* INPUTS--   parameter list constant
*
* OUTPUTS--  none
*
* ROUTINES CALLED--
*   list_pp_params
*   list_sys_params
*
* ERROR CONDITIONS AND RECOVERY--
*   none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   Set global variable containing parameter list to value of parameter
*   list selected
*   Display parameter list selected
*
*****
* REVISION LOG--
*
*****
DECLARATION--
:
PROCEDURE select_plot_param (paran);
  VALUE paran; INTEGER paran;
&
$DOC-&

BEGIN
  plot_to_hpib := FALSE;
  plot_buffer := paran;
  abort_sweep; & sweep restarted when display is turned off &
  IF paran # op_params THEN
    
```

```

list_op_param
ELSE
BEGIN
  blank_softkey(7); & delete [NEXT PAGE] softkey for system parm 5
  list_sys_params;
END;
END;
    
```

```

REJECT;
COMMENT
$DOC*

NAME--
  select_plot_quadrant
*****
* SHORT DESCRIPTION--
*   updates and determines position to plot display
*
* EXTENDED DESCRIPTION--
*   This routine determines the position to plot a selected display
*   buffer. It is invoked by a softkey corresponding to one of 5 areas
*   of the total available plotting area to plot:
*   full page
*   upper left quadrant
*   lower left quadrant
*   upper right quadrant
*   lower right quadrant
*
* Upon selection of one of the above choices to plot, a local routine
* is called to starting plotting the display buffer selected prior
* to choosing a plotting quadrant.
*
* INPUTS--   plotting quadrant constant
*
* OUTPUTS--  none
*
* ROUTINES CALLED--
*   highlight_on
*   dump_to_plotter
*
* ERROR CONDITIONS AND RECOVERY--
*   none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*   Highlight selected plot quadrant
*   Set global variable containing plot quadrant to value of selected
*   plotting quadrant
*   Call routine to plot to selected plot quadrant
*
*****
* REVISION LOG--
*
*****
DECLARATION--
:
PROCEDURE select_plot_quadrant (quadrant);
  VALUE quadrant; INTEGER quadrant;
    
```

```

&
#DDC-&
BEGIN
  highlight_on (cmd_quadrant_11, cud_quadrant_full);
  wrt_disp_int (ROWS(plot_quadrant), quadrant);
  previous_nemu;
END;
    
```

```

#EJECT;
SUBROUTINE output_parameters;
BEGIN
  IF plot_buffer = op_params THEN
    list_op_params;
  ELSE
    list_sys_params;
END output_parameters;
    
```

```

#EJECT;
COMMENT
#DDC+
NAME--
  output_plot
*****
* SHORT DESCRIPTION--
* sends plot strings to an external controller
*
* EXTENDED DESCRIPTION--
* This routine is used to set up and send plot strings (normally
* written directly to the plotter) to an external controller via
* public HP-IB.  A flag is set indicating to the local plotting
* routines that strings containing HPGL plot commands are to be
* sent over the public bus instead of the private bus (directly to
* plotter).
*
* Plotting quadrant information is saved prior to calling the local
* plot routines.  It is then set to a full page plot in order to
* eliminate scaling x,y coordinates for quadrant plotting, and
* restored after returning from the plotting routines.
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* acquire
* release
* init_stringt
* case_plot_buffer
* warn
* string_out_ok
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* The string "PU" is the last string output.  This currently
* acts as a terminator for the OUTPUT PLOT command.
*
* AUTHOR--
*****
*
* INITIAL REFINEMENT--
* acquire use of public HP1B resource
* initialize plot strings
* call routine to setup and do external plot
* IF plot was aborted THEN
*   display warning message
* ELSE
*   send a "PU" (pen up) command (terminator ???)
* release use of public HP1B resource
    
```

```

*
*****
* REVISION LOG--
*****
DECLARATION--
:
PROCEDURE output_plot;          ENTRY;
&
#DDC-&
BEGIN
  INTEGER old_quadrant;
  acquire (publib_output);
  init_strings;
  byte_avail := plot_to_hpib := TRUE;
  abort_plot := FALSE;
  old_quadrant := plot_quadrant;      ! save current plot_quadrant &
  wrt_disp_int (ROWS(plot_quadrant), full_page);
  abort_sweep;
  plot (start_display+1, character_get);
  restart_queue;
  wrt_disp_int (ROWS(plot_quadrant), old_quadrant);
  IF abort_plot THEN
    warn (plot_aborted);
    string_out_ok ("PU ");
    byte_avail := abort_command := plot_to_hpib := FALSE;
    release (publib_output);
  END output_plot;
    
```

```

REJECT:
PROCEDURE documentation_plot;          ENTRY;
BEGIN
  INTEGER old_buffer;
  IF plotter_connected THEN
    BEGIN
      clr_priv_ib (plotter);
      service_plot := TRUE;
      old_buffer := plot_buffer;
      plot_buffer := all;
      case_plot_buffer;
      plot_buffer := old_buffer;
    END;
  END documentation_plot;

%FILE fplot.work;
END
  
```

```

PROCEDURE telect_plot_buffer (buffer);
  VALUE buffer; INTEGER buffer;          EXTERNAL L;
PROCEDURE output_plot;                  EXTERNAL L;
EXTERNAL BOOLEAN plot_to_hpib.1;
  
```

```

& priv_ib lun tebit indices &
INTEGER CONSTANT not_used_lun := 0, & private HP-IB luna. &
source := 1,
test_tet := 2,
plotter := 3, & must coordinate constants &
printer := 4, & with others in SLUNPLDS &
priv_ib_pass := 5, & that share a bubble array.&
source_2 := 5,
test_set_2 := 7,
& SYNTAX prob lo_source := 8, n/u&
& SYNTAX prob lo_source_2 := 9, n/u&
user_device_1 := 10,
user_device_2 := 11,
& limited to 16 actual luns &
major := 16, & non-private HP-IB luns &
minor := 17,
illegal_lun := 31,
lun_max := 31; & MUST BE UPDATED !!!!!!! &

COMMENT user display index and user display address
user 31 (declared in cdguser.work)
;
  
```

```

atten1 := 24, & attenuator 1 &
atten2 := 25, & attenuator 2 (test set) &
rn := 26, & service request mask (test set)&
& plotter &
pa := 27,
pr := 28;
  
```

& active functions for private hp_ib devices -- MUST AGREE WITH SPRIVIBS

```

INTEGER CONSTANT no_fun := -1, & doesn't change active function &
clr_fun := -2, & forces next function to be sent&
& source&
fa := 0, & start frequency &
fb := 1, & stop frequency &
cf := 2, & center frequency &
df := 3, & delta frequency / span &
st := 4, & sweep time &
pi := 5, & power level &
cu := 6, & c.u. frequency &
sv := 7, & save - same as test-set &
rc := 8, & recall - same as test-set &
sn := 9, & manual sweep frequency &
sf := 10, & frequency step size &
tl := 11, & sweep time limit &
sn := 12, & number of points, step sweep &
st := 13, & swept mode &
su0 := 14, & swap to most recent RL1 state &
sul := 15, & swap opposite sul &
display_off := 16, & turn off source displays &
display_on := 17, & turn on source displays &
sl1 := 18, & power slope on &
sl0 := 19, & power slope off &
& test-set &
di := 20, & output id string (test set) &
pe := 21, & port enable (test set) &
ic := 22, & instrument configure (test set)&
nx := 23, & max recall state (test set) &
  
```

```

*FILE cprivib.work;
PROCEDURE clr_priv_ib(lun); VALUE lun; INTEGER lan;          EXTERNAL;
BOOLEAN PROCEDURE wrt_priv_ib_source(fun,ctr); VALUE fun,ctr; EXTERNAL;
INTEGER fun; RLPMA ctr;
BOOLEAN PROCEDURE wrt_priv_ib(lun,fun,ctr); VALUE lun,fun,ctr; EXTERNAL;
INTEGER lun,fun; RLPMA ctr;
RLPMA PROCEDURE read_priv_ib(lun,fun,outstr,lnstr);
VALUE lun,fun,lnstr,lnstr; INTEGER lun,fun;          EXTERNAL;
RLPMA outstr,lnstr;

```

```

*MKRKL.P,"privib"
*BEGIN
*COMMENT
***** PILE: SPRIVIB *****
*
* private HP-IB Interface drivers
*
*****
*
* OCT 1981 JOHN BARK
*
*****
* The #510 is THE controller on a private hp_ib bus. This bus is used
* far control of the accessory instruments needed to make a measurement.
* i.e. - source, test set, plotters, and etc. The #510 is THE controller
* and will not pass control. It is either the talker or the listener on
* all data transfers. It has the capability to respond to SRQ and will
* do a serial poll in response.
*
* #510 HP-IB compatibility code
* C1,C2,C3,C4,C28,S01,R01,TalkerOnly,ListenerOnly,SRO,RLO,PRO,DCO,DTO
* Requires of connected instruments
* C0,S01,R01,T2/A,L2,SRO/1,ALO/1/2,PPA,DC1,DT0/1
*****
*ENTRIES
* Init_priv_ib -- initializes private hp-ib and sends IPC
* act_priv_ib_lun -- sets the actual priv hp_ib address for a LUN
* get_priv_ib_lun -- get the actual priv hp-ib address for a LUN
* clr_priv_ib -- sends selected device clr (SDC) to priv hp_ib dev
* trig_priv_ib -- sends group execute trigger (GET) to priv hp-ib dev
* set_ren_priv_ib -- sets REN and sends local lockout(LLD) to priv hp-ib
* clr_ren_priv_ib -- clears REN and LLD for priv hp_ib
* poll_priv_ib -- serial poll of a single priv hp-ib device
* intrpt_priv_ib -- interrupt routine for byte-in(SI) and byte-out(BO)
* priv_ib_arq -- interrupt process routine for priv hp-ib service request
* wrt_priv_ib -- outputs strings to private hp-ib
* wrt_priv_ib_source -- returns boolean false if no listening device
* read_priv_ib -- outputs a request to private hp_ib/awaits respond
* syntax check_priv_ib -- checks if string (a function) if valid syntax
*****
*
* The private hp-ib is NOT A PROCESS, it runs on the stack of the call-
* ing or interrupted process. The private hp-ib is a shared resource and
* at the time when it is requested, its availability will be check.
* If not available, the calling process will be suspended. (see kernel
* description -- acquire and release). The actual I/O will be done
* by interrupt I/O of buffers. The calling procedure will be suspended
* till I/O buffer is finished (awaiting a "signal"). The interrupt
* routine will sent the signal when the buffer is finish.
*
* The private hp_ib_arq is handled separate from the private hp_ib. The
* hardware is separate and in many ways the function is also.
* R private hp_ib arq when serviced will cause the priv_ib_arq

```

```

* PROCESS to start, which will poll the private ib and determine the
* cause.
*****
* The device identifying will be via a logical unit table (LUT) where the
* actual private hp-ib address held. This allows changes of addresses
* to occur at a single point and the calling routines to use constant
* values.
*
* The private hp-ib will before doing a addressing sequence checking
* what happen in the past and if the no changes are need it will skip
* the addressing sequence and save time.
*
* Also, there is an active function table for each priv hp-ib device
* so that they are signified by constants and not strings, and if
* requested function is the active function, it will not be send.
*****
* The drivers below will set up a series of commands and buffers
* that contain the sequence of events to occur on the private hp-ib
* Once these commands and buffers are setup, the driver procedures
* will start the interrupt program and the drivers will wait till
* signaled. The interrupt program will, on each interrupt, decide what
* next to be done, and do it until the command list is exhausted, when
* it will send the finished signal.
* The commands are 1)send address data, 2)read data, 3)write data,
* 4)null, and 5)finished. There can and normally will be more than
* one command in a sequence. The buffers are the source or destination
* for data if any.
*****
end of comment;

```

```

*REJECT;
*FILE sprivib.work;
*FILE kernel1.work;
*FILE kernel2.work;
*FILE kernel3.work;
*FILE kernel4.work;
*FILE ffifo.work;
*FILE fantprt.work;
*FILE cids.work;
*FILE crins.work;
*FILE cdebug.work;
*FILE ftrn.work;
*FILE futil.work;
*FILE flunplus.work;
*FILE fnbngn.work;

```

```

#debug#
#debug#
? for priv_ib_lun_table #
& for save_and_recall_lunplus &

```

```

REJECT;
COMMENT
*****
#INTERNAL SPEC for variable used by priv_ib
*
* valid_listener    boolean flag for returning hp_ib bus errors
* priv_ib_command   array holding info on nature of information trans
* cnd_ton           array(str) holding address sequence where private
*                  hp_ib is talker and someone else listener
* cnd_lon           array(str) holding address sequence where private
*                  hp_ib is listener and someone else talker
* cnd_spd           array(str) holding address sequence for spd
* cnd_ctr           index for priv_ib_command
* lten_ctr          index for lten in data arrays (priv_ib_data_ptr)
* priv_ib_ptr_buf   contains address of buffers of data(in/out)
* priv_ib_data_ptr  pointer use to address data buffers
* priv_ib_iact_addr storage location of last address device
* priv_ib_lun_table lookup table of lun to actual address
* priv_ib_act_fun_table table of last active function for given lun
* priv_ib_fun_table table of address to active fun number to string
*                  lookup tables for given lun
* fifo_sup_brk     fifo storage area for storage of srq sweep
*                  status message from source
*
* IMPLICIT VARIABLES
* lun -- logical unit number -- values range from 1 to lun_max
*          0= null (issues '7 as listen add)
* fun -- active function number -- values range from 1 to ??
*          -1=no active function selection
*          (doesn't change active fun)
*          -2=no active function selection
*          (next active fun won't match)
*****
end of comment;

INTEGER CONSTANT commands_max:=5;
BOOLEAN valid_listener;
GLOBAL INTEGER valid_priv_luns;
BYTE RRRRY priv_ib_command[0:commands_max];
BYTE RRRRY end_ton[0:5],cnd_lon[0:3],cnd_spd[0:3];
INTEGER end_ctr,lten_ctr;
DOUBLE RRRRY priv_ib_ptr_buf[0:commands_max-1];
BYTE POINTER priv_ib_data_ptr;
BYTE priv_ib_last_address;
BYTE CONSTANT set_latn:=1,set_ton:=2,ascii_data:=4;
INTEGER CONSTANT latn_bit:=0,ton_bit:=1,ascii_bit:=2;
BYTE CONSTANT null_cnd:=ZF,finish_cnd:=0,
send_address:=ascii_data + set_ton + set_latn,
write_data:= ascii_data + set_ton,
read_data:= ascii_data;
BYTE CONSTANT finish_handshake:=3,handshake_holdoff_on_eoi:=X86,
handshake_holdoff_on_eoi:=X82,
handshake_holdoff_on_all:=X81,
talker_only:=X80,listen_only:=X40;
BYTE CONSTANT power_on_clr:=0,power_on_reset:=2,clk_4Mhz:=X24,
enable_bi_bo_err:=7;

```

```

BYTE CONSTANT untalk:=X5F,unlisten:=*T,spec:=X18,spd:=X19,lf:=10;
INTEGER CONSTANT sdc:=X4,lla:=X11,get:=X8;

ALPHA TABLE priv_ib_fun_list :=
    "FM", "FB", "CF", "OF", "ST", "PL", "CU", "Source&
    "SV", "RC", "SC", "SF", "TL", "SH", "SI",
    "SUO", "SH", "OUO", "OU", "SL", "SID",
    "DI", "PE", "IC", "NX", "R1", "R2", "RM", "stest set&
    "PR", "PR";

BYTE RRRRY priv_ib_act_fun_table[1:lun_max];

INTEGER CONSTANT null:=0;
BYTE CONSTANT byte_zero:=0;

INTEGER CONSTANT sup_brk_fifo_size:=5;
GLOBAL INTEGER RRRRY fifo_sup_brk[-6:sup_brk_fifo_size];

BYTE io:=FFFFFFE01;
BYTE BITFIELD xisc_io_etatus:=io+X0D;
priv_ib_lsrq_sense,priv_ib_ldav_sense,
nisc_io_status_not_used(3);
EXTERNAL BYTE BITFIELD flag_save:=
priv_ib_latn,priv_ib_lren,priv_ib_lifc;

BYTE flag:=io+X8S;
BYTE priv_ib:=io+X40;
BYTE priv_ib_data:=priv_ib+X0,
priv_ib_etatus:=priv_ib+X2,priv_ib_etatus2:=priv_ib+X4,
priv_ib_ir_nask:=priv_ib+X2,priv_ib_ir_nask2:=priv_ib+X4,
priv_ib_serial_posl_status:=priv_ib+X6,
priv_ib_add_status:=priv_ib+X8,priv_ib_add_mode:=priv_ib+X8,
priv_ib_aux:=priv_ib+X8,
priv_ib_address0:=priv_ib+XC,priv_ib_address1:=priv_ib+XE,
priv_ib_eos_code:=priv_ib+XE;

```

PROCEDURE get_next_cnd; FORWARD;

```

REJECT;
COMMENT
*****
* acquire_priv_ib and release_priv_ib are far doing the kernel functions
* and handling the enable/disabling of priv_ib srq. This must be done
* to prevent a priv_ib srq from being serviced while the priv_ib is
* being used -- possible suspend of the active process
*
* The disable must be done before and after the acquire because it is
* an interruptable operation that could re_enable the srq after the
* the disable but before the acquire finished
*****
end of comment;
SUBROUTINE acquire_priv_ib;
BEGIN
  irdis(private_ib_srq_vctr);
  acquire(private_ib_resource);
  irdis(private_ib_srq_vctr);
  cnd_ctr:=0;
END acquire_priv_ib;

SUBROUTINE release_priv_ib;
BEGIN
  release(private_ib_resource);
  preemp;
  iren(private_ib_srq_vctr);
END release_priv_ib;

```

```

REJECT;
COMMENT
*****
* start_and_wait_priv_ib does the final setup of the command lists for
* the interrupt handler of private hp_ib.
*
* Set all unused commands in the command list to the finish_cnd.
* Initialize cnd_ctr and call get_next_cnd which will start up the
* interrupt handler -- if needed.
* Wait for the finished signal.
* Set up cnd_ctr so that another command list could be generated.
*****
end of comment;
SUBROUTINE start_and_wait_priv_ib;
BEGIN
  UNTIL end_ctr <= commands_max DO
    BEGIN
      priv_ib_command[end_ctr]:=finish_cnd;
      end_ctr:=cnd_ctr + 1;
    END while;
  cnd_ctr:=1;

  get_next_cnd;

  wait(priv_ib_signal);
  cnd_ctr:=0;
  END start_and_wait_priv_ib;

COMMENT
*****
* start_wait_and_release_priv_ib does a start_and_wait and went finish
* releases the private hp_ib.
*****
end of comment;
SUBROUTINE start_wait_and_release_priv_ib;
BEGIN
  start_and_wait_priv_ib;
  release_priv_ib;
  END start_wait_and_release_priv_ib;

```



```

REJECT;
COMMENT
*****
* ton_priv_ib sets up the needed private hp_ib commands in the command
* list, so that a private hp_ib device is addressed to listen and
* the priv_ib is ready to talk -- it will also sent an universal
* command, if requested.
*
* NOTE: if listening device is already addressed, the re-addressing
* will be skipped.
*****
* Look up and create the proper ascii addressing code for the logic
* unit number requested.
* IF address code has changed since last time
* THEN create a proper addressing sequence
* save new address for checking next time
* ELSE place the null action code in the command list
* IF an universal command rampart
* THEN tack the code request on the end of the address sequence
* in case the command code was null, make it send_addressing
* bump the command counter by 1
*****
end of comment;
PROCEDURE ton_priv_ib(lun,extra_end); VALUE lun,extra_end;
      INTEGER lun,extra_end;
BEGIN
  BYTE priv_ib_address,extra_cnd_byte;extra_cnd + 1;
  priv_ib_ptr_buf[extra_ctr]:=MORS(cnd_ton);
  priv_ib_address:=TURN(priv_ib_lun_table[lun],XEO,XZO);
  IF priv_ib_address=priv_ib_last_address THEN
    BEGIN
      cnd_ton[1]:=unlisten;
      end_ton[2]:=priv_ib_last_address:=priv_ib_address;
      end_ton[3]:=untalk;
      end_ton[0]:=3;
      priv_ib_command[extra_ctr]:=send_address;
    END IF
  ELSE
    BEGIN
      cnd_ton[0]:=0;
      priv_ib_command[extra_ctr]:=null_end;
    END ELSE;
  IF extra_cnd=0 THEN
    BEGIN
      cnd_ton[0]:=cnd_ton[0]+1;
      cnd_ton[extra_ctr]:=extra_cnd_byte;
      priv_ib_command[extra_ctr]:=send_address;
      IF priv_ib_out_debug THEN BEGIN USTR("IBcnd:");      Adebug;
        Dhex( lun , 2 ); UNhex( extra_end , 2 ); CRLF; END; Adebug;
      END IF;
      cnd_ctr:=cnd_ctr+1;
      END ton_priv_ib;

```

COMMENT

```

*****
* lon_priv_ib sets up the necessary commands in the command list
* so that the request device on the private hp_ib will become a
* talker.
*
* NOTE: if the device is already a talker, the readdressing sequence
* will be skipped.
*****
* Look up and create the proper ascii addressing code for the logic
* unit number requested.
* IF address code has changed since last time
* THEN create a proper addressing sequence
* save new address for checking next time
* ELSE place the null action code in the command list
* Bump the command counter by 1
*****
end of comment;
PROCEDURE lon_priv_ib(lun); VALUE lun; INTEGER lun;
      BEGIN
        BYTE priv_ib_address;
        priv_ib_ptr_buf[cnd_ctr]:=MORS(oid_lon);
        priv_ib_address:=TURN(priv_ib_lun_table[lun],XEO,XZO);
        IF priv_ib_address=priv_ib_last_address THEN
          BEGIN
            end_lon[1]:=unlisten;
            end_lon[2]:=priv_ib_last_address:=priv_ib_address;
            cnd_lon[0]:=2;
            priv_ib_command[cnd_ctr]:=send_address;
          END IF
        ELSE
          priv_ib_command[cnd_ctr]:=null_cnd;
          cnd_ctr:=cnd_ctr+1;
        END lon_priv_ib;

```

```

REJECT;
COMMENT
*****
* get_priv_priv_ib_lun and set_priv_priv_ib_lun allow access to the outer
* world of the mapping of lun to actual private hp_ib addresses.
*
* these functions are used for a few other items that are tied to the
* instrument, and not to save/recall or preset states, such as
* public hp-ib addresses, request mask, etc.
*****
end of comment;
INTEGER PROCEDURE get_priv_priv_ib_lun(lun); VALUE lun; INTEGER lun; ENTRY;
get_priv_priv_ib_lun:=priv_priv_ib_lun_table[lun];
PROCEDURE set_priv_priv_ib_lun(lun,neu_add); VALUE lun,neu_add; ENTRY;
BEGIN & set_priv_priv_ib_lun &
  IF lun <= lun_max THEN
    priv_priv_ib_lun_table[lun] := neu_add;
    save_lun_plus;      & save the priv_priv_ib_lun_table &
  END; & set_priv_priv_ib_lun &

```

COMMENT

```

*****
* reset_priv_ib_act_funcs clears the memory on the last active function
* sent to a particular lun -- need for power on and should be cleared
* if any priv_ib pass through is done( devices effected but not table )
*****
end of comment;
PROCEDURE reset_priv_ib_act_funcs; ENTRY;
BEGIN
  INTEGER index;
  FOR index := 1 TO lun_max DO
    priv_ib_act_fun_table[ index ] := no_fun ;
  END reset_priv_ib_act_funcs;

```

```

REJECT;
COMMENT
*****
* EXTERNAL SPEC for clr_priv_ib
*
* FUNCTION: sent a selective device clear to selected priv_ib device
*
* DECLARATION INFO:
* PROCEDURE clr_priv_ib(lun)
* VALUE lun INTEGER lun
* INPUT: lun -- logical unit number on the private hp_ib
*
* EXTERNAL EFFECTS:
* The private hp_ib will be acquired for duration, and the calling
* process will be suspended also for duration.
* The selected device will be effect in some way ??
* The active device may be changed.
*****
* INTERNAL SPEC
* acquire the private hp_ib
* set up the needed addressing sequence with a selective device clr
* transmit and when done return and release priv_ib
*****
end of comment;
PROCEDURE clr_priv_ib(lun); VALUE lun; INTEGER lun; ENTRY;
BEGIN
  acquire_priv_ib;
  ton_priv_ib(lun,adc);
  start_wait_and_release_priv_ib;
  END clr_priv_ib;

```

COMMENT

```

*****
* EXTERNAL SPEC for trig_priv_ib
*
* FUNCTION: sent a group execute trigger to selected priv_ib device
*
* DECLARATION INFO:
* PROCEDURE trig_priv_ib(lun)
* VALUE lun INTEGER lun
* INPUT: lun -- logical unit number on the private hp_ib
*
* EXTERNAL EFFECTS:
* The private hp_ib will be acquired for duration, and the calling
* process will be suspended also for duration.
* The selected device will be effect in some way ??
* The active device may be changed.
*****
* INTERNAL SPEC
* acquire the private hp_ib
* set up the needed addressing sequence with a group execute trigger
* transmit and when done return and release priv_ib
*****
end of comment;
PROCEDURE trig_priv_ib(lun); VALUE lun; INTEGER lun; ENTRY;
BEGIN

```

```
acquire_priv_ib;
ton_priv_ib(lun,get);
start_wait_and_release_priv_ib;
END trlg_priv_ib;
```

```
REJECT;
COMMENT
*****
* EXTERNAL SPEC for set_ren_priv_ib
*
* FUNCTION: set ren true end sent a local lockout to priv_ib
*
* DECLARATION INFO:
* SUBROUTINE set_ren_priv_ib
*
* EXTERNAL EFFECTS:
* The private hp_ib will be acquired for duration, and the calling
* process will be suspended also for duration.
* The priv_ib now has REN true and future address sequence will cause
* devices to go to remote and return to local inhibited (llo).
*****
* INTERNAL SPEC
* acquire the private hp_ib
* set up the needed sequence to sent local lockout - no addressing need
* transmit and when done return and release priv_ib
*****
end of comment;
SUBROUTINE set_ren_priv_ib; ENTRY;
BEGIN
acquire_priv_ib;
priv_ib_ren:=0; flag:=flagl_save;
ton_priv_ib(not_used_lun,llo);
start_wait_and_release_priv_ib;
END set_ren_priv_ib;

COMMENT
*****
* EXTERNAL SPEC for clr_ren_priv_ib
*
* FUNCTION: clr (set false) REN -- which also clears local lockout
*
* DECLARATION INFO
* SUBROUTINE clr_ren_priv_ib
*****
end of comment;
SUBROUTINE clr_ren_priv_ib; ENTRY;
BEGIN
priv_ib_ren:=1; flag:=flagl_save;
END set_ren_priv_ib;
```

```
REJECT;
COMMENT
*****
* EXTERNAL SPEC for poll_priv_ib
*
* FUNCTION: conducts a serial poll on the selected private hp_ib device
*
* DECLARATION INFO
* INTEGER PROCEDURE poll_priv_ib(lun)
* VALUE lun INTEGER lun
* INPUT: lun -- logical unit number on the private hp_ib
* OUTPUT: poll_priv_ib -- return value -- serial poll status
*
* EXTERNAL EFFECTS:
* The private hp_ib will be acquired for duration, and the calling
* process will be suspended also for duration.
* The active device may be changed.
* The status byte of the lun will be read and probably cleared
*****
* INTERNAL SPEC
* acquire private hp_ib
* set up an addressing sequence including Serial Poll Enable
* set up read buffer location in command list
* set up Serial Poll Disable command sequence
* start sequences and wait till finish
* return value
* release private hp_ib
*****
* TIMING INFO InS highlevel interrupt and get_next_cmd
end of comment;
INTEGER PROCEDURE poll_priv_ib_sub(lun); VALUE lun; INTEGER lun;
BEGIN
BYTE ARRAY poll_result(-1:2);

priv_ib_last_address:=unlisten;
lon_priv_ib(lun);
cmd_lon[0]:=3;
cmd_lon[3]:=cmd_lon[2];
cmd_lon[2]:=sp;

poll_result[-1]:=1;
priv_ib_command[cmd_ctr]:=read_data;
priv_ib_ptr_buf[cmd_ctr]:=ADDRS(poll_result);
cmd_ctr:=cmd_ctr + 1;

&cmd_spd setup in init&
priv_ib_command[cmd_ctr]:=send_address;
priv_ib_ptr_buf[cmd_ctr]:=ADDRS(cmd_spd);
cmd_ctr:=cmd_ctr+1;

start_and_wait_priv_ib;

& accumulate status bits? &
IF priv_ib_poll_debug THEN BEGIN USTR("Poll:");WHEX(lun); Sdebug&
UNEX(poll_result[1]); CR LF;END;&debug&
```

```
poll_priv_ib_sub:=INIEGER(poll_res..lt[1]) AND ZOFF;
END poll_priv_ib_sub;

COMMENT
*****
end of comment;
INTEGER PROCEDURE poll_priv_ib(lun); VALUE lun; INTEGER lun; ENTRY;
BEGIN
INTEGER response;

acquire_priv_ib;
IF TAIT(valid_priv_lun, lun)
THEN response := poll_priv_ib_sub( lun )
ELSE
BEGIN
uarm(priv_ib_add_err);
response := 0;
END;
release_priv_ib;
poll_priv_ib := response;
END poll_priv_ib;
```

```

REJECT:
COMMENT:
*****
INTERNAL SPEC for get_next_end
* determine for command list what the state of the private hp_ib
* hardware should be in or if finished send the finish signal
*
* NOTE: these hardware commands will cause interrupts to occur
* and the interrupts will transfer the buffer contents
*****
* search command list for next non-null_cnd
* if next_cnd is finished THEN sent finished signal and preempt
* (make sure all regs are pushed)
* ELSE set RTN true to prevent bus activity
* depending on nature of command set talker only or listener only
* set end on eos and soi or just soi
* set atn true or false
* enable bi_bo_err interrupts
*****
***** TIMING INFO 250uS -- ASSEMBLE CODE ?????*****
end of comment:
PROCEDURE get_next_end;
BEGIN
  BYTE next_cnd;

  DO end_ctr:=cnd_ctr+1
  UNTIL (next_end:=priv_ib_command[end_ctr]) & null_cnd;

  iten_ctr:=0;

  IF next_end & finish_end THEN
  BEGIN
    priv_ib_ir_mask:=byte_zero;
    send(priv_ib_signal);
    preempt;
  END
  ELSE
  BEGIN
    STPRR(priv_ib_data_ptr,priv_ib_ptr,buffer_ptr);
    DO &null UNTIL priv_ib_idw:=&let previous talker finish&
    priv_ib_latn:=0; flag:=flag_save;

    priv_ib_aux:=finish_handshake;
    IF TBIT(next_cnd,ton_bit) THEN priv_ib_add_mode:=talker_only
    &will cause immediate bo&
    &however priv_ib interrupts should&
    &be disable/inhibited at this time&

    ELSE priv_ib_add_mode:=listen_only;
    priv_ib_aux:=power_on_clr;

    IF TBIT(next_cnd,ascii_bit) THEN
    BEGIN
      priv_ib_eos_code:=1f;
      priv_ib_aux:=handshake_holdoff_on_eoi_eos;
    END IF
  END

```

```

ELSE priv_ib_aux:=handshake_holdoff_on_eoi;

IF TBIT(next_cnd,latn_bit) THEN priv_ib_latn:=0
ELSE priv_ib_latn:=1;
flag:=flag_save;

priv_ib_ir_mask:=enable_bi_bo_err;
END else;

END get_next_end;

```

```

REJECT:
COMMENT:
*****
INTERNAL SPEC for intrpt_priv_ib
* Service the private hp_ib interrupts and signal waiting processes
* went done
*****
* read private hp_ib status and re_enable n68000 interrupts (note:
* 9519 fence is still set so that lower interrupts are inhibited
* IF bi is cause THEN
* THEN update buffer length
* if buffer is full -- inhibit future inputs
* fetch and store data into buffer -note- new bi may now occur
* ELSE IF err THEN
* not valid listener -- therefore terminate output
* send warning message
* ELSE *must have been bo -- only bi,bo enabled/cannot occur together*
* IF buffer not empty THEN output next byte -new bi may now occur
* IF end condition has occur 1)EOI on input , 2)input buffer full
* 3)output buffer empty
* get next command from command list
* acknowledge priv_ib interrupt -- dropping 9519 fence
*****
***** TIMING INFO *****
* approx 100 uSec/byte out/in
* interrupt 6* to improve assemble code
* save reg/setup M 20 the coding section
* code 50 MWD cut down on the reg/M
* irack 5 save -- need about 4
* restore reg/n 20 Would need to be careful
* RTE 5 about BSR/JSR reg use
* get_next_command is about 250uS and needs improvement
*****
< QUESTIONS:
1. Should CR/IF be deleted ( or any nonPRINT
ing Char) from input data? (in ASCII mode
2. Should EOI be sent (in ASCII mode) on EOS
end of comment:
INTRRUPT intrpt_priv_ib; ENTRY;
BEGIN
  INTEGER bug_mark = ZOOR; &DEBUG;
  BYTE BITFIELD status_temp:=end,dec,err,bo,bi;

  bug_mark := X1234; &DEBUG;
  status_temp:=priv_ib_status;
  ASSEMBLE( RND1 +NFSF7,SR); &enable higher interrupts&
  status_temp:=status_temp OR priv_ib_status; &pickup end bit&

  iten_ctr:=iten_ctr+1;

  IF bi THEN
  BEGIN
    priv_ib_data_ptr[0]:=iten_ctr;
    IF iten_ctr:=priv_ib_data_ptr[-1] THEN
    BEGIN

```

```

end:=1;
priv_ib_aux:=handshake_holdoff_on_all;
END IF;
priv_ib_data_ptr[iten_ctr]:=priv_ib_data;
END IF bi
ELSE IF err THEN
BEGIN
  end:=1;
  valid_listener := FALSE;
  warn(priv_ib_add_err);
  priv_ib_aux:=power_on_clr; &temp ???&
  END else err
ELSE &must be bo ?&
BEGIN
  IF iten_ctr:=priv_ib_data_ptr[0] THEN
  priv_ib_data:=priv_ib_data_ptr[iten_ctr]
  ELSE end:=1;
  END else bo;

& error checking for no listener at this address ??? &

IF end THEN get_next_end;

bug_mark := 0; &DEBUG;
ASSEMBLE( ORI +HO700,SR); &DISABLE INTERRUPTS TILL RTE&
irack(priv_ib_vctr);

END intrpt_priv_ib;

```

```

REJECT;
COMMENT
*****
* EXTERNAL SPEC for init_priv_ib
*
* FUNCTION: initialize the private hp_ib after power on or restart
*           to function as the controller on the private hp_ib bus
*
* DECLARATION INFO
*   PROCEDURE init_priv_ib
*     INPUT/OUTPUT: none
*
* EXTERNAL EFFECTS
*   halts and resets the private hp_ib
*   sends an IFC to all private hp_ib devices -- unaddressing them
*   resets the active fun tables, priv_ib resource id and signals
*****
* INTERNAL SPEC
*   set the private at 4Mhz clock with bi bo irq NOT enabled
*   REN and RIN set true and IFC pulsed true
*   clear out active function tables, and setup cnd_spd
*   initialize signals and resources and fifos
*****
end of comment;
PROCEDURE init_priv_ib;                               ENTRY;
BEGIN

  priv_ib_aux:=power_on_reset;
  priv_ib_ir_neskl:=byte_zero;
  priv_ib_ir_nask2:=byte_zero;
  priv_ib_aux:=clk_4mhz;
  priv_ib_aux:=power_on_clr;

  priv_ib_lren:=0;
  priv_ib_latn:=0;

  priv_ib_lifc:=0;      flag1:=flag1_save;
  REPEAT 25 DD TRAP(refresh_vctr); & min IFC pulse width >100uS &
  priv_ib_lifc:=1;     flag1:=flag1_save;

  recall_lunplus;          & recall the priv_ib_lun_table &
  priv_ib_last_address:=unlisten;
  valid_priv_luns := 0;
  reset_priv_ib_act_funs;
  cnd_spd[0]:=2;
  cnd_spd[1]:=spd;
  cnd_spd[2]:=untalk;      &is this needed?&
  signal_init(priv_ib_signal,0);
  resource_init(priv_ib_resource);

END init_priv_ib;

```

```

REJECT;
COMMENT
*****
* EXTERNAL SPEC for urt_priv_ib
*   FUNCTION: an active function, if selected and atr (usually data)
*             is written via private hp_ib to selected device
*
* DECLARATION INFO
*   BOOLEAN PROCEDURE urt_priv_ib(lun,fun,ptr)
*     VALUE lun,fun,ptr
*     INTEGER lun,fun ALPHA ptr
*   INPUT: lun -- logical unit number on the private hp_ib
*         fun -- active function select code
*         ptr -- str to be outputted after active function and
*             before reading begins
*   OUTPUT: urt_priv_ib
*         false if no listening device, True if there is
*
* EXTERNAL EFFECTS:
*   The private hp_ib will be acquired for duration, and the calling
*   process will be suspended also for duration.
*   The active device and its active function may be changed.
*****
* INTERNAL SPEC
*   acquire private hp_ib
*   set boolean flag true
*   setup the address sequence need for a write
*   IF active request is valid and different then last time
*     THEN set up corecmd list for active fun
*     look up in active function table appropriate str to output
*     remember new active function for next time
*   ELSE set command list e null function
*   IF ptr has length -- not null
*     THEN set up command list to output string
*   ELSE set command list to null function
*   bump command list counter by 1
*   start transmitting command list and wait till finish
*   release private hp_ib
*   Return boolean
*****
end of comment;
PROCEDURE urt_priv_ib_sub(lun,fun,ptr); VALUE lun,fun,ptr;
      INTEGER lun,fun; ALPHA ptr;
BEGIN
  DOUBLE fun_ptr;
  ALPHA fun_ptr = fun_ptr;
  DOUBLE address_ptr:=ptr;

  ton_priv_ib(lun,null);

  IF fun>=0 AND fun # priv_ib_act_fun_table[lun] THEN
    BEGIN
      priv_ib_act_fun_table[lun]:=fun;
      priv_ib_eoncmd[cnd_ctr]:=write_data;
      fun_ptr := priv_ib_fun_list[fun];
      priv_ib_ptr_buf[cnd_ctr]:=fun_ptr;
      IF priv_ib_out_debug THEN SEGIN USTR("fun=");      &debug&
    END
  END

```

```

      USTR(fun_ptr); END; &debug&

END
ELSE IF fun = clr_fun THEN
  BEGIN & else if &
    priv_ib_act_fun_table[lun] := no_fun;
    priv_ib_eoncmd[cnd_ctr]:=null_end;
  END & else if &
ELSE
  priv_ib_eoncmd[cnd_ctr]:=null_end;
  cnd_ctr:=cnd_ctr+1;

  IF LENGTH(str) NO THEN
    BEGIN
      priv_ib_eoncmd[cnd_ctr]:=write_data;
      priv_ib_ptr_buf[cnd_ctr]:=address_ptr;
      IF priv_ib_out_debug THEN SEGIN USTR(str); CRLF; END; &debug&
    END
  ELSE
    priv_ib_eoncmd[cnd_ctr]:=null_end;
    cnd_ctr:=cnd_ctr+1;
  END urt_priv_ib_sub;

BOOLEAN PROCEDURE urt_priv_ib(lun,fun,ptr); VALUE lun,fun,ptr;
      INTEGER lun,fun; ALPHA ptr;      ENTRY;
BEGIN
  acquire_priv_ib;
  valid_listener := TRUE;
  urt_priv_ib_sub(lun,fun,ptr);
  start_and_wait_priv_ib;
  IF valid_listener THEN valid_priv_luns :=SBIT( valid_priv_luns, lun )
    ELSE valid_priv_luns :=RBIT( valid_priv_luns, lun);
  urt_priv_ib := valid_listener;
  release_priv_ib;
END urt_priv_ib;

BOOLEAN PROCEDURE urt_priv_ib_source(fun,ptr); VALUE fun,ptr;
      INTEGER fun; ALPHA ptr;      ENTRY;
BEGIN
  urt_priv_ib_source := urt_priv_ib(source,fun,ptr);
END ;

```

```

REJECT;
COMMENT
*****
* EXTERNAL SPECIFICATION FOR read_priv_ib
*   FUNCTION: will request an output item from the private HP_IB device
*             and read as string the response.
*
* DECLARATION INFO:
*   ALPHA PROCEDURE read_priv_ib(lun,fun,outstr,instr)
*     VALUE lun,fun,outstr,instr
*     INTEGER lun,fun ALPHA outstr,instr
*   INPUT: lun -- logical unit number on the private hp_ib
*         fun -- active function select code
*         outstr -- str to be outputted after active function and
*             before reading begins
*         instr -- str where the result is to be stored
*   OUTPUT: read_priv_ib -- str where the result was stored
*         same as instr
*
* EXTERNAL EFFECTS:
*   The private hp_ib will be acquired for duration, and the calling
*   process will be suspended also for duration.
*   The active device and its active function may be changed.
*****
* INTERNAL SPEC
*   after acquiring the private hp_ib , the command list for outputting
*   the active function and any extra output string will be done
*   then the command list for the read operation is set up
*   After the total command list is set up, the transfer is started
*****
end of comment;
ALPHA PROCEDURE read_priv_ib(lun,fun,outstr,instr);
      VALUE lun,fun,outstr,instr;      INTEGER lun,fun;
      ALPHA outstr,instr;      ENTRY;
BEGIN
  DOUBLE add_instr = instr;
  BYTE POINTER bp = instr;

  acquire_priv_ib;
  urt_priv_ib_sub(lun,fun,outstr);

  lon_priv_ib(lun);

  priv_ib_eoncmd[cnd_ctr]:=read_data;
  priv_ib_ptr_buf[cnd_ctr]:=add_instr;
  cnd_ctr:=cnd_ctr+1;
  IF TBIT( valid_priv_luns , lun )
    THEN start_and_wait_priv_ib
  ELSE
    BEGIN
      uarm(priv_ib_add_err);
      bp[ 0 ] := 0;
      END;

  IF priv_ib_in_debug THEN USTR(instr);      &debug&

```

```

release_priv_ib;
read_priv_ib:=inatr;
END read_priv_ib;

```

```

REJECT;
COMMENT
*****
* INTERNAL SPEC for syntax_check_priv_ib
*
* FUNCTION: verifies that the HP IB listener
* understand a particular command string. Used in determining
* capabilities of device -- phase_lock vs open_looped source
*
* DECLARATION INFO
*
* BOOLEAN PROCEDURE syntax_check_priv_ib(lun, str)
* VALUE lun, str
* INTEGER lun ALPHA str
*
* INPUT: lun -- logical unit number on the private hp_ib
* str -- str containing syntax to be check
* OUTPUT: syntax_check_priv_ib -- calling name returns if
* a syntax error was not caused
*
* INTERNAL EFFECTS:
* The private hp_ib will be acquired for duration, and the calling
* process will be suspended also for duration.
* The active device may be changed.
*****
INTERNAL SPEC
*
* output to the selected device, the desired string
* output addition spaces (blanks) to force hardware delay till the
* previous string has been completely processed
* via serial poll check the syntax invalid status bit
* send selective device clear to clear syntax error, output requests,
* or whatever caused by the outputted string
*****
end of comment;
BOOLEAN PROCEDURE syntax_check_priv_ib(lun, str);
VALUE lun, str; INTEGER lun; ALPHA str;
ENTRY;

BEGIN
acquire_priv_ib;
urt_priv_ib_sub(lun, no_fun, str);
start_and_wait_priv_ib;
urt_priv_ib_sub(lun, no_fun, " "); & make sure receiving device has str
start_and_wait_priv_ib;
syntax_check_priv_ib:=NOT TBIT( poll_priv_ib_sub(lun) ,5);
& bit number may not be valid for all lun
ton_priv_ib(lun, sdc);
priv_ib_act_fun_table(lun):=no_fun;
start_wait_and_release_priv_ib;
END syntax_check_priv_ib;

```

```

REJECT;
COMMENT
end of comment;
PROCEDURE priv_ib_srq;
& priv_ib_srq process & ENTRY;
BEGIN
INTEGER poll;
count;
INTEGER CONSTANT rev := 6;
source_settled := 3;
source_syntax_err := 5;
test_set_temp_err := 0;
test_set_unable := 2;
test_set_settled := 3;
test_set_syntax_err := 5;
INTEGER CONSTANT max_count := 10;

iradr(RORS(intprt_priv_ib_srq), private_ib_srq_vctr); & DEBUG &
COMMENT needs to be able to handle SRQ asserted upon entry. Re it
is now, it will not service an SRQ until all SRQs are unasserted and
then one or more are reasserted.;

loop:
waitio(private_ib_srq_vctr);
count := 0;
DO & must loop until no srq since srq is wired-cr &
BEGIN
IF NOT priv_ib_lsrq_sense THEN & 0 = TRUE &
IF TBIT( (poll := poll_priv_ib(source)), rev ) THEN
BEGIN
IF TBIT(poll, source_settled)
THEN write_fifo(fifo_sup_brk, poll);
IF TBIT(poll, source_syntax_err)
THEN warn(source_ib_err);
END;

IF NOT priv_ib_lsrq_sense THEN & 0 = TRUE &
IF TBIT( (poll := poll_priv_ib(test_set)), rev ) THEN
BEGIN & test set &
IF TBIT( poll, test_set_settled ) THEN
&end( test_set_ready );
IF TBIT( poll, test_set_syntax_err ) THEN
warn( test_set_ib_err );
IF TBIT( poll, test_set_temp_err ) THEN
warn( test_set_overnp );
IF TBIT( poll, test_set_unable ) THEN
warn( illegal_test_set_operation );
END; & test set &

count := count + 1;
END
UNTIL ( priv_ib_lsrq_sense OR (count > max_count) ); & _sense is &
& 0 true. &
& 0 = TRUE &
IF NOT priv_ib_lsrq_sense THEN

```

```

warn( priv_ib_srq_err );
& accumulate status bits &
& BE CAREFUL not to poll a device that is not connected &
GO TO loop;
END priv_ib_srq;

SUBROUTINE init_sup_brk_fifo;
ENTRY;
BEGIN
init_fifo( fifo_sup_brk,
sup_brk_fifo_size,
sup_brk_fifo,
sup_brk_fifo_not_full,
sup_brk_fifo_not_empty );
END;
ENDS

```

```

PROCEDURE eet_priv_ib lun(lun, neu add); VALUE lun, neu add; EXTERNAL;
INTEGER PROCEDURE get_priv_ib lun(lun); VALUE lun; BYTE neu add; EXTERNAL;
PROCEDURE trig_priv_ib(lun); VALUE lun; INTEGER lun; EXTERNAL;
SUBROUTINE set_ren_priv_ib; EXTERNAL;
SUBROUTINE clr_ren_priv_ib; EXTERNAL;
INTERUPT intrpt_priv_ib; EXTERNAL;
PROCEDURE priv_ib_err; &priv_ib_err process; EXTERNAL;
PROCEDURE reset_priv_ib_act_funs; EXTERNAL;

```

```

PROCEDURE reset_priv_ib_act_funs; EXTERNAL;
INTEGER PROCEDURE poll_priv_ib(lun); VALUE lun; INTEGER lun; EXTERNAL;
BOOLEAN PROCEDURE syntax_check_priv_ib(lun, str); VALUE lun, str; INTEGER lun; RLPHR str; EXTERNAL;

```

```

SUBROUTINE proc0; EXTERNAL; L;
SUBROUTINE proc1; EXTERNAL; L;
SUBROUTINE proc2; EXTERNAL; L;
SUBROUTINE proc3; EXTERNAL; L;
SUBROUTINE proc4; EXTERNAL; L;
SUBROUTINE proc5; EXTERNAL; L;
SUBROUTINE proc6; EXTERNAL; L;
SUBROUTINE proc7; EXTERNAL; L;
SUBROUTINE proc8; EXTERNAL; L;
SUBROUTINE proc9; EXTERNAL; L;
SUBROUTINE proc10; EXTERNAL; L;
SUBROUTINE proc11; EXTERNAL; L;
SUBROUTINE proc12; EXTERNAL; L;
IF (connand_token <= 465) RND (connand_token > 334) THEN
  proc0 ELSE
  IF (connand_token <= 43) RND (connand_token > 0) THEN
    proc1 ELSE
    IF (connand_token <= 294) RND (connand_token > 267) THEN
      proc2 ELSE
      IF (connand_token <= 59) RND (connand_token > 43) THEN
        proc3 ELSE
        IF (connand_token <= 82) RND (connand_token > 59) THEN
          proc4 ELSE
          IF (connand_token <= 121) RND (connand_token > 82) THEN
            proc5 ELSE
            IF (connand_token <= 129) RND (connand_token > 121) THEN
              proc6 ELSE
              IF (connand_token <= 208) RND (connand_token > 152) THEN
                proc7 ELSE
                IF (connand_token <= 267) RND (connand_token > 245) THEN
                  proc8 ELSE
                  IF (connand_token <= 309) RND (connand_token > 294) THEN
                    proc9 ELSE
                    IF (connand_token <= 334) RND (connand_token > 309) THEN
                      proc10 ELSE
                      IF (connand_token <= 152) RND (connand_token > 129) THEN
                        proc11 ELSE
                        IF (connand_token <= 245) RND (connand_token > 208) THEN
                          proc12 ELSE
                          warn(invalid_connand);

```

```

INTEGER CONSTANT
  print_freq := 2857,
  print_line := 2871,
  print_aux := 2880,
  c_file_10 := -1;

```

COMMENT
 Values for setting serial poll bits for possible SRQ's.
 Each value (power of 2) has a bit set corresponding to
 its SRQ bit. There are up to 16 possible SRQ reasons.

INTEGER CONSTANT

```

bit0 := 1,
hw_busted_trq := 2,
bit2 := 4,
bit3 := 8,
bit4 := 210,
hardware_fail_err := 220,
bit6 := 140,
bit7 := 130,
problem_trq := 2100,
entry_complete_err := 2200,
power_on_err := 2400,
op_failed_err := 1300,
op_complete_err := 11000,
syntax_error_err := 12000,
BUS_err := 14000,
extended_status_trq := 18000;
    
```

```

EXTERNAL INTEGER
serial_poll_status.L & 2 bytes of serial poll status &
serial_poll_ext.L; & backup status for pending SRQ &

SUBROUTINE clear_serial_poll; EXTERNAL.L;
PROCEDURE set_serial_poll(status); EXTERNAL.L;
VALUE status; INTEGER status;
PROCEDURE request_ack(spoll_mask); EXTERNAL.L;
VALUE spoll_mask; INTEGER spoll_mask;

BOOLEAN PROCEDURE input_block(dest,length,src_type,dest_type);
VALUE dest,src_type,dest_type;
DOUBLE dest; INTEGER length,src_type,dest_type; EXTERNAL.L;

EXTERNAL BOOLEAN remote; EXTERNAL.L;
SUBROUTINE local_busy; EXTERNAL.L;
SUBROUTINE update_hpb_load; EXTERNAL.L;
PROCEDURE set_major_address(addr); VALUE addr; BYTE addr; EXTERNAL.L;
PROCEDURE set_miner_address(addr); VALUE addr; BYTE addr; EXTERNAL.L;

PROCEDURE pass_thru_command(end_char);
VALUE end_char; BYTE end_char; EXTERNAL.L;

PROCEDURE hpb_listener; EXTERNAL.L;
    
```

BGSKL.P,"pubIB"

BEGIN

```

#FILE fterm.uork; & DEBUG &
#FILE fterm2.uork; & DEBUG &
#FILE cdebug.uork; & DEBUG &
#FILE futil3.uork;
#FILE cmessage.uork;
#FILE message.uork;
#FILE fprivb.uork;
#FILE fprivb2.uork;
#FILE floop.uork;
#FILE cdguser.uork;
#FILE fcontrol.uork;
#FILE ffifo.uork;
#FILE fffifos.uork;
#FILE fcids.uork;
#FILE crins.uork;
#FILE fkernel.uork;
#FILE fkernel4.uork;
#FILE fdguser.uork;
#FILE cparser.uork;
#FILE coutput.uork;
#FILE fdispran.uork;
#FILE fsize.uork;
    
```

BYTE CONSTANT ireack_item := 178+public_ib_vctr;

INTEGER CONSTANT

```

BI := 0,
BO := 1,
ERR := 2,
DVC := 3,
EDI := 5,
RSM := 6,
REHC := 1,
LLOC := 2,
SPC := 3,
RED := 4,
LLO := 5,
NINM := 0,
TA := 1,
LA := 2,

ext_status := 7, & bit indicating extended status byte &

remote_LED := 0,
listen_LED := 1,
talk_LED := 2,
SRQ_LED := 3;
    
```

GLOBAL INTEGER

serial_poll_status, & 2 bytes of serial poll status &

```

serial_poll_ext; & backup status for pending SRQ &

INTEGER
inbuf_word, & word buffer to write to display RAM &
serial_poll_mask, & mask bits to enable serial poll SRQs &
inbuf_ptr; & input data block buffer pointer &
block_in_lgth; & input data block length (0 bytes) &

INTEGER POINTER inbuf; & input data block read dest. (listen) &

BYTE io_base = $FFFFFFD,
int_status1_enable = io_base+222,
int_status2_enable = io_base+224,
int_status1_reg = io_base+222,
int_status2_reg = io_base+224,
serial_poll_reg = io_base+225,
aux_register = io_base+226,
data_in_reg = io_base+220,
data_out_reg = io_base+220,
address_node = io_base+223,
address_status = io_base+228,
address_reg = io_base+22C,
MPIB_LEDs = io_base+2B0,

BSByte_in = inbuf_word,
LSByte_in = inbuf_word+1,

SP_byte = serial_poll_status,
SP_mask = serial_poll_mask;
    
```

```

BOOLEAN
EDI_found, & flag indicating EDI found w/ data &
BI_pending, & flag indicating residual data byte &
stop_parse, & flag to stop parsing BI bytes &
block_io; & flag to buffer BI data bytes &

GLOBAL BOOLEAN
command_pass_thru, & flag indicating pass thru option &
remote; & determines remote/local state &
    
```

COMMENT
 The following variables are used by the public MPIB interrupt routine
 in order to speed up interrupt processing by using in-line calls to
 the send(signal) subroutine

```

EXTERNAL INTEGER ARRAY counter(0:max_rin);
EXTERNAL BYTE ARRAY link(0:max_rin);
EXTERNAL INTEGER ready; & change to DOUBLE if max_process > 15 &
INTEGER POINTER talker, listener;
INTEGER talk_process, listen_process;
    
```

```

OBJECT:
& DEBUG SUBROUTINES &
SUBROUTINE output_debug;
BEGIN
  MSTR("Abort blk out:"); WHEN(outbuf_ptr); CRLF;
END output_debug;

PROCEDURE block_in_debug (dest, lgth);
  VALUE dest, lgth; DOUBLE dot; INTEGER lgth;
BEGIN
  MSTR ("INPUT BLOCK # "); WHEN (dest,8); WHEN(lgth);
  MSTR(" bytes"); CRLF;
END block_in_debug;

```

```

OBJECT:
COMMENT
$DOC+

NAME--
  update_hpib_leds
*****

* SHORT DESCRIPTION--
* turns on/off talk/listen HPiB LEDs
*

* EXTENDED DESCRIPTION--
* Updates the "talk" and "listen" LEDs according to the HPiB chip's
* (8291) address status register. HPiB address state changes are not
* triggered by interrupts in efforts to speed up other public HPiB
* interrupts and bypass the extra check for addressing changes.
* Instead, a clock routine, INTRPT_IIC, calls this routine every
* ??? uscs to turn on/off the talk/listen LEDs according to the
* chip's address status register, ADDRESS_STATUS (memory mapped).
*

* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
* 68K registers should not be used unless they are saved and
* restored in INTRPT_IIC.
*
* AUTHOR--
*
*****

* INITIAL REFINEMENT--
* Check address status register of 8291:
* If listen bit is set then turn on listen LED
* Else turn off listen LED
* If talk bit is set then turn on talk LED
* Else turn off talk LED
*
*****

* REVISION LOG--
*
*****
DECLARATION--
:
SUBROUTINE update_hpib_leds; ENTRY;
&
$DOC-&

BEGIN
  IF TBIT(address_status,LR) THEN

```

```

  HPiB_LEDS := RBIT(HPiB_LEDS,listen_LED) & turn on listen LED &
  ELSE
  HPiB_LEDS := SBIT(HPiB_LEDS,listen_LED); & turn off listen LED&
  IF TBIT(address_status,TR) THEN
  HPiB_LEDS := RBIT(HPiB_LEDS,talk_LED) & turn on talk LED &
  ELSE
  HPiB_LEDS := SBIT(HPiB_LEDS,talk_LED); & turn off talk LED &
  END update_hpib_leds;

```

```

OBJECT:
COMMENT
$DOC+

NAME--
  set_major_address
*****

* SHORT DESCRIPTION--
* set major address in HPiB chip (8291)
*

* EXTENDED DESCRIPTION--
* Sets the major talk/listen address, ADDR, which is written to the
* chip's address register, ADDRESS_REG (memory mapped byte variable).
*

* INPUTS--
* ADDR = byte value parameter representing the major address
*

* OUTPUTS--
* modified local global, ADDRESS_REG with value of ADDR.
*

* ROUTINES CALLED-- none
*

* ERROR CONDITIONS AND RECOVERY--
*

* NOTES--
*

* AUTHOR--
*
*****

* INITIAL REFINEMENT--
* set chip's address register to value of ADDR
*
*****

* REVISION LOG--
*
*****
DECLARATION--
:
PROCEDURE set_major_address (addr); VALUE addr; BYTE addr; ENTRY;
&
$DOC-&

BEGIN
  address_reg := addr;
END set_major_address;

```



```

REJECT;
COMMENT
$ODC+

NAME--
set_minor_address
*****
*
* SHORT DESCRIPTION--
* set minor address in MP18 chip (8291)
*
* EXTENDED DESCRIPTION--
* Sets the minor talk/listen address, RADDR, which is written to the
* chip's address register, ADDRESS_REG (memory mapped byte variable).
* The 8th bit (bit 7) of ADDRESS_REG is set to indicate that a minor
* address is being set.
*
* INPUTS--
* RADDR = byte value parameter representing the minor address
*
* OUTPUTS--
* modified local global, ADDRESS_REG with value of RADDR.
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* Set chip's address register with value of RADDR OR'd with $ODC
* to indicate the minor talk/listen address.
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE set_minor_address (addr); VALUE addr; BYTE addr; ENTRY;
$
$ODC-8

BEGIN
address_reg := XOR OR addr;
END set_minor_address;

```

```

REJECT;
COMMENT
$ODC+

NAME--
set_serial_poll
*****
*
* SHORT DESCRIPTION--
* set SRQ status bits for public MP18 serial polling
*
* EXTENDED DESCRIPTION--
* This routine collects incoming SRQ bits that are to be set in the
* status byte and generate service requests (SRQs) depending on the
* bits set in the service request mask. The following variables are
* used in handling and processing SRQs:
*
* serial_poll_status: R/byte status that goes on chip
*                   L/byte extended status bits
* serial_poll_mask:  R/byte status mask assoc. w/ chip
*                   L/byte extended status mask bits
* serial_poll_ext:   pending status used to accumulate status bits
*                   while RSV bit set in current status word
* serial_poll_reg:   R/U byte on chip
* SP_status:        R/byte of serial_poll_status that goes to chip
* SP_mask:          R/byte of serial_poll_mask
*
* If a mask bit unmask a corresponding status bit then an SRQ is
* generated by setting the RSV bit in the chip's serial poll register.
* Since a new status cannot be written to the chip until its SRQ has
* been serviced (serial polled), then a pending status word,
* serial_poll_ext, accumulates status bits until the current status
* byte has been read.
*
* INPUTS-- status = bit pattern of status bits to be written
*
* OUTPUTS-- SRQ on bus if SRQ mask enables any set status bits
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* if SRQ pending then
* save serial poll bits in pending status, serial_poll_ext
* else
* collect serial poll bits from current and pending status and
* status just passed in parameter, status
* clear pending status
* write current collection of status bits to chip

```

```

* if status mask unmask any SRQ bit then
* check and set extended bit if reason in extended status byte
* assert SRQ
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE set_serial_poll (status);
VALUE status; INTEGER status; ENTRY;
$
$ODC-8

BEGIN
IF 1BIT(SP_byte,RSV) THEN
BEGIN
serial_poll_ext := serial_poll_ext OR status;
IF spoil_debug THEN
BEGIN USTR("Pending stat ="); UNEX(serial_poll_ext); CRLF; END;
END
ELSE
BEGIN
serial_poll_status := serial_poll_status OR status OR
serial_poll_ext;
IF spoil_debug THEN
BEGIN
USTR("curr stat ="); UNEX(serial_poll_status); CRLF;
USTR("stat to set ="); UNEX(status); CRLF;
USTR("pending stat ="); UNEX(serial_poll_ext); CRLF;
END;
serial_poll_ext := 0; & clear copy of status word &
serial_poll_reg := SP_byte; & write status to chip &
IF (serial_poll_mask AND serial_poll_status)<>0 THEN
BEGIN
IF spoil_debug THEN
BEGIN USTR("end SRQ"); CRLF; END;
IF (SP_byte AND SP_mask)>0 THEN
& set bit indicating reason in extended bit &
SP_byte := SBII (SP_byte, ext status);
serial_poll_reg := SP_byte := SBII (SP_byte,RSV);
END;
END;
END set_serial_poll;

```

```

REJECT;
COMMENT
$ODC+

NAME--
clear_serial_poll
*****
*
* SHORT DESCRIPTION--
* clears serial poll SRQ variables
*
* EXTENDED DESCRIPTION--
* This routine clears the current status byte, extended status byte,
* and the chip's serial poll register from which the status byte is
* read, then reissues a new status (if any is in the pending status
* word, serial_poll_ext).
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* set_serial_poll
*
* ERROR CONDITIONS AND RECOVERY-- none
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* clear status word (primary and extended)
* clear serial poll register (primary status byte on chip)
* if new serial poll status pending then
* set new serial poll status
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
SUBROUTINE clear_serial_poll; ENTRY;
$
$ODC-8

BEGIN
serial_poll_reg := serial_poll_status := 0;
serial_poll_ext := 0;
IF spoil_debug THEN
BEGIN USTR("status cleared"); CRLF; END;
END;

```

```

REJECT:
COMMENT
$DOC*

NAME--
*****
*
* SHORT DESCRIPTION--
* sets serial polling mask for SRGs
*
* EXTENDED DESCRIPTION--
* This routine sets the current status mask used to issue SRGs on
* certain bits set in the status word. The mask requested is passed
* as a 16-bit integer whose R3byte contain the primary status byte
* mask corresponding to the NP1B chip's serial poll register, and the
* L3byte contain extended information bits which did could not be put
* in the primary status byte. Masking the status mask (serial_poll_mask)
* and the current status word (serial_poll_status) will cause an SRG
* on non-zero results.
*
* INPUTS--  spoll_mask = mask used to issue SRGs
*
* OUTPUTS-- serial_poll_mask = mask used to issue SRGs
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* assign input parameter (spoll_mask) to serial_poll_mask
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE request_mask (spoll_mask);
    VALUE spoll_mask; INTEGER spoll_mask;          ENTRY;
$
$DOC-$
BEGIN
    serial_poll_mask := spoll_mask;
    IF spoll_debug THEN
        BEGIN USTR("request mask ="); WHEX(spoll_mask); CRLF; END;
END request_mask;

```

```

REJECT:
COMMENT
$DOC*

NAME--
*****
*
* SHORT DESCRIPTION-- initialize NP1B chip (8291) and variables
*
* EXTENDED DESCRIPTION--
* Initialize various registers in the chip to reset the input line,
* enable certain interrupts, match the chip's clock speed, set itself
* as talker/listener addressing mode, enable holdoff on device clear
* (stop handshake to be later resumed by 68K processor), and execute
* power on. Local global (module) variables for serial polling and
* flagging talk/listen states are also initialized, and NP1B LEDs
* are all turned off.
*
* The following interrupts are enabled:
*
*   DVC = device clear           (status1, bit 3)
*   ERR = interface error       (status1, bit 2)
*   BO  = byte out              (status1, bit 1)
*   BI  = byte in               (status1, bit 0)
*   SPC = serial poll complete  (status2, bit 3)
*   LLDC = local lockout change (status2, bit 2)
*   REMC = remote/local change  (status2, bit 1)
*
* This routine is called on power up/instrument preset by the public
* NP1B listener process, hpib_listener, created by the operating
* system kernel.
*
* INPUTS-- none
*
* OUTPUTS--
*   Initialized memory mapped 8291 registers:
*   aux_register
*   int_status1_enable
*   int_status2_enable
*   address_mode
*   Initialized NP1B addressing LEDs:
*   NP1B_LEDs
*   Initialized local global variables:
*   remote
*   BI_pending
*   EO1_found
*   device_clear
*
* ROUTINES CALLED--
*   clear_serial_poll
*
* ERROR CONDITIONS AND RECOVERY--
*   none
*
* NOTES--

```

```

*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* pulse RESET input line on chip
* write interrupt masks to interrupt registers to enable interrupts
* set chip to talker/listener addressing mode
* match chip's clock rate to that of the processor
* enable handshake holdoff on device clear
* reset chip to power up state
* clear serial poll register and variables
* clear talker/listener flags
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
SUBROUTINE init_pub_hpib;
$
$DOC-$
BEGIN
    aux_register := 2;      & pulse RESET input line &
    int_status1_enable := I2F; & set interrupt masks &
    int_status2_enable := XFE; &
    address_mode := 1;      & node 1 addressing &
    serial_poll_ext := 0;
    clear_serial_poll;
    aux_register := X28;     & match clock &
    aux_register := Z80;     & enable RFD hold on DVC &
    aux_register := 0;      & power on chip &
    NP1B_LEDs := ZFF;       & turn off NP1B LEDs &
    command_pass_thru :=
        remote := BI_pending := EO1_found := device_clear := FALSE;
    & initialize in-line SEND(signal) for interrupt rtn. &
    STPTR (talker, ADDR(counter[hpib_byte_out]));
    STPTR (listener, ADDR(counter[hpib_end_ready]));
    talk_process := SBIT(20000, pub_ib_out_id);
    listen_process := SBIT(20000, pub_ib_in_id);
END init_pub_hpib;

```

```

REJECT:
COMMENT
$DOC*

NAME--
*****
*
* SHORT DESCRIPTION--
* buffers 2 data input bytes read from NP-1B data register
*
* EXTENDED DESCRIPTION--
* This routine reads input data bytes from the NP-1B data register
* and buffers 2 bytes at a time in order to write a word into the
* memory destination located in display RAM (since bytes cannot be
* written into display RAM). This routine is used mainly by input
* data block routines that transfer a block of data from a remote
* controller to the 8510. The destination data array generally
* resides in display RAM.
*
* INPUTS--
*   data_in_reg = (global) input data byte from NP-1B
*
* OUTPUTS--
*   inbuf array = (global) destination array for input data bytes
*
* ROUTINES CALLED--
*   none
*
* ERROR CONDITIONS AND RECOVERY--
*   none
*
* NOTES--
*   Temporary variables are allocated to duplicate global variables
*   that are used by the public NP-1B interrupt so that a copy of
*   these values exist when the interrupt routine changes then
*   after the data byte is read.
*
*   The duplicated variables are INBUF_PTR and INBUF_UORD which
*   respectively points to the next word in the display memory
*   destination and contains the value of that next word.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE buffer_DG_word;
$

```



```

&
&OOC-2
BCDIN
  IF ((inbuf_ptr:=inbuf_ptr+1) < block_in_lgth) AND
  NOT TBIT(address_status,EOI) THEN
    buffer_dc_word
  ELSE
    IF inbuf_ptr = block_in_lgth THEN
      end (block_read_done)
    ELSE
      BI_pending := TRUE;
    END read_hpib;

```

```

REJECT;
SUBROUTINE input_data;
BEGIN
  IF BI_pending THEN
    BEGIN
      BI_pending := FALSE;
      read_hpib;
    END;
    wait (block_read_done);
    buffer_dc_word;
    IF NOT TBIT(block_in_lgth,0) THEN
      inbuf(block_in_lgth/2) := inbuf_word;
    IF device_plear THEN
      end (dvc_done);
    END input_data;

```

```

REJECT;
BOOLEAN PROCEDURE binary_input (dest, length);
  VALUE dest; DOUBLE dest; INTEGER length;
BEGIN
  BOOLEAN EOI_in_FIFO;
  STPTR(inbuf,dest);
  inbuf_ptr := -1;
  block_in_lgth := length - 1;
  IF NOT (EOI_in_FIFO:=empty_parser_FIFO) OR
  (inbuf_ptr < block_in_lgth) THEN
    BEGIN
      block_io := IRUE;
      input_data;
    END;
  binary_input := TBIT(address_status,EOI) OR EOI_in_FIFO
  OR (inbuf_ptr >= length-1);
END binary_input;

```

```

REJECT;
COMMENT
  Inputs IEEE formatted data points from controller to
  8510 in either 3-word complex or real format (binary).
  IEEE to binary conversion is done on each point after coming over
  the bus and prior to storing the value in its destination array
BOOLEAN PROCEDURE IEEE_input (dest, lgth, arc_format, dest_format);
  VALUE dest, lgth, arc_format, dest_format;
  DOUBLE dest; INTEGER lgth, arc_format, dest_format;
BEGIN
  BOOLEAN
    neg; & flag indicating negative value &
  INTEGER
    debug_lgth,
    bias, & IEEE exponent bias for dbl/single &
    shift, & number of bits to shift exponent &
    exp_size; & IEEE dbl/single exponent size &
  DOUBLE ARRAY
    IEEE_value[0:1]; & conversion buffer for each point &
  REAL real_value, real_part, imag_part;
  DOUBLE
    exponent,
    dbl_real = real_value,
    mantissa = IEEE_value[0],
    low_nant = IEEE_value[1];
  INTEGER exp = exponent*2, MSUord = IEEE_value[0];
  INTEGER MSreal = real_value, LSreal = real_value + 2;
  &-----&
  SUBROUTINE buffer_data_bytes;
  BEGIN
    inbuf_ptr := -1;
    IF NOT block_io THEN
      BEGIN
        empty_parser_FIFO;
        IF (block_io := (inbuf_ptr < block_in_lgth)) THEN
          input_data;
        END
      ELSE
        input_data;
      IF blk_node_debug THEN
        BEGIN
          UHEX (debug_lgth - lgth);
          $STR(" ieee: "); UHEX(mantissa,S); UHEX(low_nant,S);
        END;
      END buffer_data_bytes;
  &-----&
  REAL SUBROUTINE convert_to_real; & from IEEE floating pt. format &
  BEGIN
    buffer_data_bytes;
    IF (mantissa = 0) AND (low_nant = 0) THEN
      real_value := 0.0

```

```

ELSE
BEGIN
IF (neg := TBIT (RSWord,15)) THEN
  RSWord := RBIT (RSWord,15); & clear sign bit &
asp := RIGHT (RSWord, ehft) - bias; & set to max. neg. value &
IF (exp < -128) THEN
  real_value := 280000080
ELSE
IF (exp > 127) THEN
  real_value := 27FFFFFFF & set to max. pos. value &
ELSE
BEGIN
  nantissa := (LEFT (nantissa, exp_size) OR
    (RIGHT (low_nant, 32-exp_size)));
  nantissa := RBIT (nantissa,31); & clear sign bit &
  nantissa := 3BIT (nantissa,30); & shift back implicit 1 &
  dbl_real := (nantissa AND 2FFFFFFD) OR
    (exponent AND 20FFF);
  IF neg THEN
    real_value := -real_value; & floating pt. negate &
END;
END;
convert_to_real := real_value;
IF blk_node debug THEN
  BEGIN USTR(" real:"); Max(dbl_real,8); CRLF; END;
END convert_to_real;

-----

SUBROUTINE convert_to_3_words;
BEGIN
  real_part := convert_to_real;
  imag_part := convert_to_real;
  & JSR CNVIE_save --- converts 2 reals to 3-word complex &
  ASSEMBLE(
    MOVE.L real_part,R0;
    MOVE.L imag_part,R1;
    MOVE.L dest,R2;
    JSR CNVIE_save;
    MOVE.L R0,dest
  );
END convert_to_3_words;

-----

BOOLEAN SUBROUTINE block_read_complete;
BEGIN
  block_read_complete := ((lgh:=lgh1)<=0) OR device_clear;
END block_read_complete;

-----

debug lgh := lgh;
$PWTR (inbuf, WORD(IEEE_value));
& check destination format &
IF src_format = output_ieee_single THEN

```

```

BEGIN
  block_in_lgh := 3; & byte 0-3 &
  bias := 126; & -1 for implied 1 shifted back in mant. &
  exp_size := shft := 7;
END
ELSE
IF src_format = output_ieee_double THEN
  BEGIN
    block_in_lgh := 7; & byte 0-7 &
    bias := 1022; & -1 for implied 1 shifted back in mant. &
    exp_size := 10; &
    shft := 4;
  END;
IF dest_format = output_from_user3 THEN
  DO
    convert_to_3_words
  UNTIL block_read_complete
ELSE
IF dest_format = output_from_integer THEN
  binary_input (dest, lgh)
ELSE
  warn (command_not_implemented);
IEEE_input := (lgh <= D);
END IEEE_input;

```

```

WEJECT;
COMMENT
&DOC+

NAME--
input_block
*****
& SHORT DESCRIPTION-- input data block from public NP1B
&
& EXTENDED DESCRIPTION--
& This is a global function which is called by the public NP1B parser
& upon parsing a data block node command. It sets up block node flags
& which prevent data bytes from being written to the parser FIFO and
& causes them to be written directly into the input data buffer.
& INBUF. It also sets up the input data buffer address to be written
& to via INBUF, and the maximum number of bytes to be written,
& block_in_lgh. Leading data bytes which were written to the FIFO
& before these flags could be set up are read from the FIFO and
& written to INBUF via the function empty_parser_fifo.
&
& If an EOI value is found in the FIFO or the number of data bytes
& written equals block_in_lgh (empty_parser_fifo = TRUE) then
& all block node flags, buffers, and pointers are reset, and the
& routine returns the status of the block transfer. Otherwise, a
& signal, hpbib_read_done, is waited for prior to the afore mentioned
& re-initializations and status return. While waiting for the signal
& signal indicating the completion of the data block transfer, public
& NP1B "byte in" interrupts (data byte to be read from chip) are
& processed through the interrupt routine (writes data byte read
& to INBUF instead of parser FIFO) until an EOI is found or the
& maximum number of data bytes has been read.
&
& INPUTS--
& dest = address of input data buffer pointed to by INBUF
& lgh = max. number of input bytes allowed assigned to BLOCK_IN_LGTH
&
& OUTPUTS--
& status of block transfer:
& lgh = variable parameter returning number of actual bytes read
& input_block = boolean function value indicating whether or not
& EOI was included in the input data block
&
& ROUTINES CALLED--
& empty_parser_fifo
& wait
& send
&
& ERROR CONDITIONS AND RECOVERY--
& none
&
& NOTES--
& If the entire input block was not read from the FIFO, then the
& last data byte is read after the hpbib_read_done signal is received
& and all flags and pointers have been reset. This holds off further
& "byte in" interrupts until the end of the routine before returning

```

```

& to the public NP1B parser.
& If the device clear flag is set then a signal is sent at the end of
& the routine indicating that the data block transfer is complete
& regardless of whether or not all the input data bytes have been
& transferred.
&
& MUTOR--
&
*****
& INITIAL REFINEMENT--
& set up input data buffer and maximum block length (in bytes)
& set flags to write data from chip to input buffer instead of parser
& empty parser FIFO into input buffer
& if end of data block then reset flags and pointers
& else wait for end of data block and then reset flags and pointers
&
*****
& REVISION LOG--
&
*****
DECLARATION--
:
BOOLEAN PROCEDURE input_block(dest,length,dest_type,src_type);
  VALUE dest,dest_type,src_type;
  DOUBLE dest; INTEGER length,dest_type,src_type;
  ENTRY;
&
&DOC-

BEGIN
  INTEGER save_lgh, & # points being input &
    byte_factor; & & bytes to divide to get # points &
  input_block := FALSE;
  stop_parsc := TRUE;
  IF blk_node debug THEN
    block_in_debug (dest, length);
  IF (src_type = output_binary) THEN
    input_block := binary_input (dest, length)
  ELSE
    IF src_type = output_ascii THEN
      warn (command_not_implemented)
    ELSE & IEEE format &
  BEGIN
    byte_factor := IF src_type=output_ieee_single THEN 4 ELSE &;
    IF dest_type = output_from_user3 THEN
      byte_factor := 2*byte_factor & complex IEEE needs real/imag &
    ELSE
    IF dest_type = output_from_integer THEN
      byte_factor := 2;
    save_lgh := length := length/byte_factor;
    IF length <> number_of_points THEN
      warn (block_input_length_error)
    ELSE
  BEGIN
    input_block := IEEE_input (dest,length,src_type,dest_type);
  
```

```

IF length < 0 THEN length := 0;
END;
& return in "length" the number of bytes actually input &
length := byte_factor * (save_lgth-length);
END;
etop_pass := block_io := FALSE;
IF (BI_pending) OR (inbuf_ptr > block_in_lgth) THEN
  BEGIN
    BI_pending := FALSE;
    send (hpiib_end_ready);
  END;
IF blk_node_debug THEN
  BEGIN USTR("end input"); CRLF; END;
END input_block;

```

```

REJECT;
COMMENT
$DOC+
NAME--
  pass thru command
*****
*
* SHORT DESCRIPTION--
*   pass data byte from public HPID through to private HPID
*
* EXTENDED DESCRIPTION--
*   (still going thru changes in definition/implementation)
*   -1 = pass thru to plot to user display
*
* INPUTS--   public HPID data in register
*
* OUTPUTS--  none
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE pass_thru_command (end_char);
  VALUE end_char; BYTE cnd_char;          ENTRY;
&
$DOC-
BEGIN
  BYTE TABLE end_byte := 1,0;
  end_byte[1] := cnd_char;
  IF NOT command_pass_thru THEN
    BEGIN
      command_pass_thru := TRUE;
      abort_sweep;          & etop private bus activity &
      COMMENT
      IF system is in 'local' THEN ???
        put system in 'remote';    ???
      ;
    END;
  IF priv_ib_lun_table[priv_ib_pass] = user_display_address THEN

```

```

  pass_user_graphics (end_char)
ELSE
  urt_priv_ib (priv_ib_pass, no_fun, $DRS(cnd_byte));
IF pass_thru_debug THEN
  BEGIN
    MSIR("pass thru: "); UCHAR(cnd_byte[1]);
    CRLF;
  END;
END pass_thru_command;

```

```

REJECT;
SUBROUTINE pass_thru_done;
BEGIN
  & put system back in remote ??? &
  command_pass_thru := FALSE;
  reset_priv_ib_act_fune;  & is this done on a 'local' ??? &
  restart_sweep;
IF pass_thru_debug THEN
  BEGIN USTR("end pass thru"); CRLF; END;
END;

```

```

OBJECT;
COMMENT;
BOOC+

NAME--
public NP1B
*****
* SHORT DESCRIPTION-- processes interrupts from public NP1B
*
* EXTENDED DESCRIPTION--
* This interrupt routine reads the two interrupt status registers from
* the NP1B chip (S291), saves them in temporary variables and checks
* the following bits for the interrupt reason and responds accordingly
*
* DVC = (status 1, bit 3) device clear
*   set device clear flag
*   send signal, np1b_end_ready, to listener process,
*   NP1B_listener
*
* BO = (status 1, bit 1) byte out
*   if output byte in chip then write another one to chip
*   (addressed to talk = acts 1st byte out interrupt, therefore
*   wait for 1st byte to be written by another routine before
*   before writing another byte to the chip)
*
* BI = (status 1, bit 0) byte in
*   if block mode then
*     read data byte from chip to input data buffer
*   else
*     send signal, np1b_end_ready, to listener process,
*     NP1B_listener
*
* RENC = (status 2, bit 1) remote/local change
*   set remote flag and light remote LED if in remote
*   otherwise turn off remote LED
*
* BPC = (status 2, bit 3) serial poll complete
*   clear primary status byte
*
* Sending signals via "send" routine are done in-line in order to
* maximize the speed of processing interrupts.
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* No subroutines/procedures calls are made from this routine unless
* they use only registers 0,7-9.
* Address state change interrupts are not enabled in order to gain
* speed in processing more important interrupts and bypassing the
* extra interrupt bit check used primarily to turn on/off NP1B LEDs.
* Since access to the chip's address status register does not destroy
* that register's contents, the system clock routine is used to update

```

```

BEGIN USTR("DVC"); CRLF; END;
device_clear := TRUE;
& send (np1b_end_ready) &
IF (listener := listener+1) <= 0 THEN
  ready := ready OR listen_process; & must be uninterruptible &
END;

IF TBIT (status1,BI) THEN
  BEGIN
  IF ib_int_debug THEN
    BEGIN USTR("BI"); CRLF; END;
    COMMENT --- may not be needed
  IF (TBIT (address_status, R3HW)) THEN
    GO TO pass_end;
  IF byte_avail THEN
    BEGIN & abort block output transfer &
    byte_avail := FALSE;
    status1 := RBIT (status1,BO);
    IF outbuf_ptr < block_out_lgth THEN
      BEGIN
      & send (block_write_done) &
      IF (counter[block_write_done]=counter[block_write_done]+1)
        <= 0 THEN
        BEGIN
        ASSEMBLE (MOVE SR, -(S)); & save status word &
        ASSEMBLE (ORI =#0700,SR); & disable interrupts &
        ready := SBIT (ready,link(block_write_done));
        ASSEMBLE (MOVE (S)+,SR); & restore status word &
        END;
        outbuf_ptr := block_out_lgth;
        END;
      END;
    IF block_io THEN & input data block &
    BEGIN
    IF ((inbuf_ptr:=inbuf_ptr+1) < block_in_lgth) AND
    NOT TBIT (address_status, EDI) THEN
      & inbuf[inbuf_ptr] := data_in_reg &
      IF TBIT (inbuf_ptr,0) THEN
        BEGIN
        LByte_in := data_in_reg;
        inbuf[inbuf_ptr/2] := inbuf_word;
        END;
      ELSE
        RByte_in := data_in_reg;
      ELSE
        IF inbuf_ptr = block_in_lgth THEN
          & send (block_read_done) &
          BEGIN
          IF (counter[block_read_done]=counter[block_read_done]+1)<=0
          THEN
            BEGIN
            ASSEMBLE (MOVE SR, -(S)); & save status word &
            ASSEMBLE (ORI =#0700,SR); & disable interrupts &
            ready := SBIT (ready,link(block_read_done));
            ASSEMBLE (MOVE (S)+,SR); & restore status word &
            END;
          END;
        END;
      END;
    END;

```

```

* the talk/listen LEDs according to the talk/listen bits set in that
* register.
* Unfortunately, there is no way of treating remote/local state
* change similarly since that information is found in the interrupt
* status word whose value is reset once it is read.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* read interrupt status registers 1 and 2
* if device clear bit is set then
*   set device clear flag and send signal to listening process
*   if byte in bit is set then
*     read chip if block mode is in effect
*     otherwise send signal to listening process (which reads chip)
*   if byte out bit is set then
*     write to chip if chip has already been written to
*   if remote/local change then
*     set remote flag and light remote LED if remote bit set
*   otherwise turn off remote LED
*
*****
* REVISION LOG--
*****
DECLARATION--
;
USE REGISTER 0,2-9;

INTERRUPT public np1b;
&
BOOC-&

BEGIN

  BYTE status1,status2, ircnd1 = io_base+892;
  INTEGER loc2 = ZOOR,
           loc3 = ZOCC,
           loc1 = IOCS;
  loc1 := ZRBCD;
  status1 := int_status1_reg;
  status2 := int_status2_reg;
  IF pub_ib_debug THEN
    BEGIN
    USTR("START 1 ="); WHEX(status1);
    USTR(" START 2 ="); WHEX(status2); CRLF;
    USTR("RDDR STR1 ="); WHEX(address_status);
    USTR("SER POLL ="); WHEX(serial_poll_reg); CRLF;
    END;
  IF TBIT (status1,DVC) THEN
    BEGIN
    IF ib_int_debug THEN

```

```

  END
  ELSE
    BI_pending := TRUE;
  END
  ELSE
    pass_end;
    & send (np1b_end_ready) &
    IF (listener := listener+1) <= 0 THEN
      ready := ready OR listen_process; & must be uninterruptible &
    END;
  IF TBIT (status1,BO) THEN
    BEGIN
    IF ib_int_debug THEN
      USTR("BO:");
    IF byte_avail THEN
      BEGIN
      IF (outbuf_ptr:=outbuf_ptr+1) < block_out_lgth THEN
        data_out_reg := outbuf[outbuf_ptr];
      ELSE
        IF outbuf_ptr = block_out_lgth THEN
          BEGIN
          data_out_reg := outbuf[outbuf_ptr];
          & send (block_write_done) &
          IF (counter[block_write_done]=counter[block_write_done]+1)<=0
          THEN
            BEGIN
            ASSEMBLE (MOVE SR, -(S)); & save status word &
            ASSEMBLE (ORI =#0700,SR); & disable interrupts &
            ready := SBIT (ready,link(block_write_done));
            ASSEMBLE (MOVE (S)+,SR); & restore status word &
            END;
          END;
        END;
      END;
    IF & debug THEN
      IF outbuf_ptr > block_out_lgth THEN
        BEGIN
        USTR("??");
        CRLF;
        END;
    END;
  END;
  ELSE
    & send (np1b_byte_out) &
    IF (talker:=talker+1) <= 0 THEN
      ready := ready OR talk_process; & must be uninterruptible &
    END;
  IF TBIT (status2,RENC) THEN
    BEGIN
    IF ib_int_debug THEN
      BEGIN USTR("RENC"); CRLF; END;
    IF (remote:=TBIT (status2, REP)) THEN
      NP1B_LEDS := RBIT (NP1B_LEDS,remote_LED) & turn on remote LED &
    ELSE
      NP1B_LEDS := SBIT (NP1B_LEDS,remote_LED); & turn off remote LED &
    END;

```

```

IF TBIT (status2, SPC) THEN
BEGIN & generated only in response (read serial poll status) to SRQ &
IF ib_int debug THEN
BEGIN USTR("SPC"); CRLF; END;
SP_byte := serial_poll_reg := 0; & clear status byte &
IF serial_poll_ext <> 0 THEN & get neu status &
BEGIN
serial_poll_status := serial_poll_status OR serial_poll_ext;
serial_poll_reg := SP_byte;
serial_poll_ext := 0;
IF (serial_poll_mask AND serial_poll_status) <> 0 THEN
serial_poll_reg := SP_byte := SBIT(SP_byte, RSW);
END;
END;

loc1 := 0;
ircnd1 := irack_iten; & re_enable MPiB interrupts &
END pub_hpib;

USE REGISTER 0-13;

```

```

NEJECT;
COMMENT
$DOC+

NAME--
reset_hpib
*****
*
* SHORT DESCRIPTION--
* processes device clear interrupt
*
* EXTENDED DESCRIPTION--
* This is a local routine which aborts any MPiB block I/O in progress,
* writes a device clear value to the public MPiB parser FIFO, clears
* serial poll information, and finishes the handshake held off by the
* device clear interrupt.
* R wait on the signal, dvc_done, allows any current data block
* transfers to finish and return to calling parser routines whether or
* not all bytes were transferred before finishing the handshake
* between controller and addressee.
*
* INPUTS-- none
*
* OUTPUTS--
* possible incomplete data block transfer
*
* ROUTINES CALLED--
* send
* wait
* write_fifo
* eltar_erial_poll
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* Signals are sent to abort data block transfers since waits for these
* signals are set up immediately after data block I/O flags have been
* set to read/write directly to/from chip on each BI/BO interrupt.
* Therefore, partial data block transfers may result if a device clear
* were to occur before the transfer is completed.
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
* If inputting data block then
* send block_read_done signal to abort data transfer and
* wait for signal indicating data transfer has been aborted
* If outputting data block then
* send block_write_done signal to abort data transfer and
* wait for signal indicating data transfer has been aborted
* write device clear value to public MPiB career FIFO
* clear serial poll information
* complete handshake between controller and talker/listener

```

```

*
*****
*
* REVISION LOG--
*
*****
DECLARATION--
:
SUBROUTINE reset_hpib;
&
$DOC-&

BEGIN
IF block_io AND (inbuf_ptr < block_in_lgth) THEN
BEGIN & abort receiving data block &
send (block_read_done);
wait (dvc_done);
IF blk_node debug THEN
BEGIN USTR("Input aborted"); CRLF; END;
END;
IF byte_avail THEN
BEGIN
byte_avail := FALSE;
IF outbuf_ptr < block_out_lgth THEN
BEGIN & abort sending data block &
send (block_write_done);
wait (dvc_done);
block_out_lgth := 0;
IF blk_node debug THEN
BEGIN USTR("Output aborted"); CRLF; END;
END
END;
write_fifo (public_ib_fifo, hpib_dcl);
device_clear := FALSE;
clear_serial_poll;
serial_poll_mask := serial_poll_ext := 0;
aux_register := ZOF; & continue from RFO holdoff &
END reset_hpib;

```

```

NEJECT;
COMMENT
$DOC+

NAME--
local_key
*****
*
* SHORT DESCRIPTION-- responds to [LOCAL] key entry
*
* EXTENDED DESCRIPTION--
* Sets MPiB chip (S291) to return to local node, then clears the
* chip to enable it to exit local node once it is addressed to listen.
* This is all done by setting control and command bits in the chip's
* auxiliary register, AUX_REGISTER (memory mapped byte variable):
* 1101 = return to local, 0101 = clear local
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY-- none
*
* NOTES--
*
* AUTHOR--
*
*****
*
* INITIAL REFINEMENT--
* set return to local node on S291 via auxiliary register
* tet exit local node on S291 via auxiliary register
*
*****
*
* REVISION LOG--
*
*****
DECLARATION--
:
SUBROUTINE local_key; ENTRY;
&
$DOC-&

BEGIN
aux_register := ZD; & return to local &
aux_register := ZS; & clear local node &
IF byte_avail THEN
BEGIN & abort block output transfer &
byte_avail := FALSE;
IF outbuf_ptr < block_out_lgth THEN
BEGIN
send (block_write_done);
block_out_lgth := 0;

```



```

END;
IF BO_debug THEN
  output_debug;
END
ELSE
IF block_io AND (inbuf_ptr < block_in_lgth) THEN & abort input xfer &
  send (block_read_done);
& flush out parser fifo here ??? &
  write_fifo (public_ib_fifo, hplib_del);
IF command_pass_thru THEN
  pass_thru_done;
END;

```

```

REJECT;
COMMENT
$DOC*
NAME--
  hplib_listener
*****
* SHORT DESCRIPTION--
* processes MPiB device clear and byte in interrupts
*
* EXTENDED DESCRIPTION--
* This routine is a scheduled process created by the main host
* software. It initializes various public MPiB variables through
* calls to initialization routines and then goes into an idle loop
* which waits on the signal, hplib_cnd_ready, sent by the public MPiB
* interrupt routine on interrupts from device clear and byte in.
*
* A device clear interrupt invokes the routine, reset_hplib.
*
* The byte in interrupts handled by this routine are primarily MPiB
* command mnemonics which are read from the MPiB chip and put into
* the public MPiB parser FIFO, public_ib_fifo. Any pending signal
* received after block node is in effect either puts the data byte
* from the chip into the input block buffer after the data bytes still
* left in the parser FIFO, or sets a flag (byte straggler) which
* indicates that a data byte is still in the chip. This flag will
* inform the block node routine (input_block), invoked by the parser,
* that a data byte still needs to be read from the chip into the
* input buffer (this also allows successive data bytes being sent from
* the controller to be read).
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* reset_hplib
* wait
* send
* empty_parser_FIFO
* read_hplib
* write_fifo
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
* The MPiB interrupt routine sends a signal to this process so that
* it can return immediately from interrupt and not spend extra time
* possible process swapping to handle the interrupt reason.
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--

```

```

* initialize public MPiB variables, flags, and signals
* loop forever:
* wait for hplib_cnd_ready signal
* if device clear then call device clear routine, reset_hplib
* else
* if block node then
* if data in parser fifo then empty into input buffer and
  read data byte from chip into input buffer
* else set flag indicating data byte still in chip
* else
  check for eoi
  write data byte from chip into parser fifo
  if eoi found then write eoi value into parser fifo
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE hplib_listener; ENTRY;
&
$DOC-&
BEGIN
PROCEDURE iradr(Addr:bit); EXTERNAL;
  VALUE Addr:bit; DOUBLE Addr; BYTE bit;

init_pub_hplib; & public MPiB init's &
stop_parse := block_io := FALSE;
signal_init (block_write_done,0);
signal_init (hplib_cnd_ready,0); & signal initialization &
iradr (ADDRS(public_hplib),public_ib_vctr); & interrupt init's &

loop; & idle loop process: &
wait (hplib_cnd_ready); & BI interrupt sent &
IF device_clear THEN
  reset_hplib
ELSE
IF stop_parse THEN & in block node routine &
  BEGIN
  IF blk_node_debug THEN
  BEGIN
  USTR("BI pending"); WHEN(inbuf_ptr); CRLF;
  END;
  IF block_io THEN
  read_hplib
  ELSE
  BI_pending := TRUE;
  END
  END
  & public MPiB command mnemonics &
  BEGIN
  EOI_found := TBIT (address_status,EOI);
  IF TBIT (address_status, R3HW) THEN

```

```

  write_fifo (public_ib_fifo, (hplib_pass_thru OR data_in_reg))
  ELSE
  BEGIN
  IF command_pass_thru THEN
  pass_thru_done;
  write_fifo (public_ib_fifo, data_in_reg);
  END;
  IF EOI_found THEN
  write_fifo (public_ib_fifo, hplib_poi);
  IF block_io THEN & process pending signal during block node &
  IF empty_parser_FIFO OR (inbuf_ptr=block_in_lgth) THEN
  send (block_read_done);
  END;
  GO TO loop;
END hplib_listener;

END$

```

```

COMMENT
GLOBAL INTEGER MPYCP=XFFFFF00;
GLOBAL INTEGER RODEP=XFFFFF0E;
GLOBAL INTEGER BuitInit1 = XFFFFF16;      & need to add to source &
GLOBAL INTEGER BuitInit2 = XFFFFF1C;      & need to add to source &
GLOBAL INTEGER SUBCP=XFFFFF3E;
GLOBAL INTEGER MPYFP=XFFFFF82;
GLOBAL INTEGER RODEFP=XFFFFF36;
GLOBAL INTEGER SUBFP=XFFFFF84;
GLOBAL INTEGER MDR=XFFFFF8A;
EDWMENT
GLOBAL INTEGER XXXXX=XFFFFF56;
GLOBAL INTEGER MDR=XFFFFF5C;
GLOBAL INTEGER MDSR=XFFFFF84;
GLOBAL INTEGER XFWP=XFFFFF8A;
GLOBAL INTEGER MLOG=XFFFFF8C;
GLOBAL INTEGER BINTP=XFFFFF8D;
GLOBAL INTEGER XFN20=XFFFFF8D;
GLOBAL INTEGER MPYDI=XFFFFF8F;
GLOBAL INTEGER LLD00=XFFFFF90;
GLOBAL INTEGER LLD02=XFFFFF90A;
GLOBAL INTEGER LLD0Y=XFFFFF90E;
GLOBAL INTEGER RDECP=XFFFFF912;
GLOBAL INTEGER MVLFX=XFFFFF914;
GLOBAL INTEGER RODEFX=XFFFFF918;
GLOBAL INTEGER SUBFX=XFFFFF91A;
GLOBAL INTEGER BIVFX=XFFFFF91E;
GLOBAL INTEGER MVNRN=XFFFFF922;
GLOBAL INTEGER MD0G=XFFFFF926;
GLOBAL INTEGER MR00=XFFFFF930;
GLOBAL INTEGER MPLG=XFFFFF942;
GLOBAL INTEGER MSHFT=XFFFFF950;
EDWMENT
GLOBAL INTEGER RPYOV=XFFFFF956;
COMMENT
GLOBAL INTEGER APCPX=XFFFFF95R;
COMMENT
GLOBAL INTEGER MPDVR=XFFFFF962;
EDWMENT
GLOBAL INTEGER IFCL=XFFFFF966;
GLOBAL INTEGER IFCR=XFFFFF976;
GLOBAL INTEGER BCPDV = IFCR + 28;
GLOBAL INTEGER MPVNV=XFFFFF9A4;
GLOBAL INTEGER CPKPR=XFFFFF98A;
GLOBAL INTEGER MCPMP=XFFFFF98E;
GLOBAL INTEGER CPIN=XFFFFF9CC;
GLOBAL INTEGER DAOLF=XFFFFF9ED;

```

```

RSAB,R
MED OUDR
NBN OUDR,7,"JTB 23.10.81"
*
ENT APYA,OIVR,OVRK,MPY9,OIV9
ENT ABSA,MEGR,CNPR,CNPR
ENT MPYR,MPYR,MPYR,MPYR
ENT DVAR,OIVAR,OIVAT,DIVRG
ENT DVRR,OIVRR,DVRR,DVRR
ENT CNPR,CNPR,CNPR,CNPR
ENT CPRR,CNPR,CNPR,CNPR
ENT LDRR,LDRR,LDRR,LDRR
ENT CMV3R,CMV3R,CMV3R,CMV3R
ENT CMV4R,CMV4R,CMV4R,CMV4R
ENT CMV5R,CMV5R,CMV5R,CMV5R
*
EXT CMV32,CMV23
*
R0 REG 0
R1 REG 1
R2 REG 2
R3 REG 3
R4 REG 4
R5 REG 5
R6 REG 6
R7 REG 7
R8 REG 8
R9 REG 9
R10 REG 10
R11 REG 11
G REG 13
N REG 14
S REG 15
*
ABSA TST.L R0
BGE NEGX
MEGR NEG.L R1
NEGX L R0
NEGX RTS
*
CBPR BSR LDRR 21.6 / 25.75 uS
BRK CNPR
CNPR BSR LDRR 21.75 / 26 uS
BRK CNPR
CNPR BSR LDRR 21.75 / 26 uS
BRK CNPR
CNPR BSR LDRR 22.25 / 27 uS
BRK CNPR
CPRR BSR LDRR 23 / 27.25 uS
BRK CNPR
CPRR BSR LDRR 23.25 / 27.5 uS
BRK CNPR
CPRR BSR LDRR 23.25 / 27.5 uS
BRK CNPR
CPRR BSR LDRR 22.5 / 26.75 uS
BRK CNPR
CPRR EXG R0,R2 5.5 / 9.75 uS

```

```

EXG R1,R3
CMP.L R2,R0 COMPARE RSH 4 / 8.25 uS
BNE CNPR IN NOT EQUAL THEN DONE
CMP.L R3,R1 CHECK LSH
BEQ CNPR DONE IF EQUAL
BHI CNPR TREAT SECOND COMPARE AS UNSIGNED
MOVE R9,CCR SET CONDITION CODE LESS THAN
CNPR RTS
CNPR3 MOVE R0,CCR SET CONDITION CODE GREATER THAN
RTS
*
LDRAT = 14.5 uS
LDRR = 13.75 uS
LDRG = 14 uS
LDRN = 14 uS
*
LDRAT MOVE.L S(S),R2-R3 FETCH OPERAND FROM STACK 14.5 uS
MOVE.L 4(S),R2(S) FIX UP STACK
MOVE.L (S),R1(S)
RDD.L R0,S DELETE GARBAGE FROM STACK
RTS
*
LDRR EXG R3,R9 SAVE R9;R3=GARBAGE 13.75 uS
MOVE.L 4(S),R9 GET ADDRESS OF POINTER
RDD (R9),R9 ADD INDEX
MOVE.L (R9),R2/R9 FETCH OPERAND
EXG R3,R9 RESTORE R9
RDD.L R2,4(S) INCREMENT RETURN ADRS
RTS
*
LDRG EXG R3,R9 SAVE R9;R3=GARBAGE 14 uS
MOVE.L 4(S),R9 GET ADRS OF POINTER
MOVE (R9),R9 GET OFFSET FROM G
MOVE.L (R9),R2/R9 FETCH OPERAND
EXG R3,R9 RESTORE R9
RDD.L R2,4(S) INCREMENT RETURN ADRS
RTS
*
LDRR EXG R3,R9 SAVE R9 14 uS
MOVE.L 4(S),R9 GET ADRS OF POINTER
MOVE (R9),R9 GET OFFSET FROM n
MOVE.L 0(R9),R2/R9 FETCH OPERAND
EXG R3,R9 RESTORE R9
RDD.L R2,4(S) INCREMENT RETURN ADRS
RTS
*
*
MFY9 MOVE.L R0,-(S)
BPL MFY10 POSITIVE SO SKIP
NEG.L R1
MEGX.L R0
MFY10 EOR.L R2,(S) SET SIGN OF RESULT
TST.L R2
BPL MFY20 SKIP IF PLUS
NEG.L R3
MEGX.L R2

```

```

MFY20 CMP.L R2,R0 SELECT SMALLER OPERAND
BLI MFY35 FOR R0-R1
BNE MFY30
CMP.L R3,R1 COMPARE 2ND HALF
BLS MFY35
MFY30 EXG R0,R2
EXG R1,R3
MFY35 MOVE.L R0-R3/R8-R10,-(S) PUT OPERANDS ON STACK
*
* STACK:
* R10
* R9
* R8
* MULTIPLICAND LSH
* MULTIPLICAND NSH
* MULTIPLIER LSH
* MULTIPLIER NSH
*
LEA B(S),R8
MOVE.L S,R9 SET POINTERS FOR MPY
MFY45 MOVEQ R0,R2
MOVE.L R2,-(S) CLEAR RRRR IN STACK
MOVE.L R2,-(S) CLEAR RRRR IN STACK
MOVE.L R2,-(S) CLEAR RRRR IN STACK
MOVE.L R2,-(S) FOR RESULT
MOVE.L S,R10 RESULT POINTER
MOVE R3,R9 MAJOR LOOP COUNTER
MFY50 MOVE R3,R2 MINOR LOOP COUNTER
MFY51 MOVE (R9),R0 FETCH MULTIPLIER WORD
BNE MFY52 SKIP IF NOT ZERO
RDD.L R2,R10
DBR R3,MFY51 TRY NEXT WORD
BR MFY54
MFY52 MOVE (R9),R1 GET MULTIPLICAND WORD
BEQ MFY53 SKIP IF ZERO
RULU R0,R1
RDD.L R1,(R10) RDD TO PARTIAL PRODUCT
BCC MFY53
RDD.L R1,-4(R10)
BCC MFY53
RDD.L R1,-8(R10)
BCC MFY53
RDD.L R1,-12(R10)
MFY53 RDD.L R2,R10 INCREMENT POINTER
DBR R2,MFY52 LOOP TO NEXT WORD
SUBO (R9),R5 RESET POINTER
LEA -5(R10),R10 RESET
DBR R3,MFY50 LOOP UNTIL ALL WORDS DONE
MFY54 MOVE.L (S),R0-R3 FETCH RESULT
LEA 16(S),S DELETE OPERANDS
MOVE.L (S),R8-R10 RESTORE REGISTERS
TST.L (S)+
BPL MFY55 CHECK SIGN FOR RESULT
NEG.L R3
MEGX.L R2
MEGX.L R1

```



```

EXIT5 R1
EXIT5.L R1
*
CMV25:CMV24:CMV23 EXG R0,R1
RTS
*
*
CMV22 TST.B R0 ZERO?
BLT UNFLU
CMP.B =054,R0 TOO LARGE ?
BGE OVFLU
MOVE.U R2,-(S) OPERATING SPACE
CLR.U R2 need word for OBRR loop
CMP.B =032,R0 TOO BIG FOR R DOUBLE ?
BLT COMV
MOVE.B R0,R2 YES -- COPY EXP always positive no EXTS needed
MOVE.B =031,R0 MOV BIG TOO BIG
SUB.B R0,R2 Result is always 1 to 32 -- R2 will be 0 word
COMV JSR CMV23
JSR CMV24
TST.U R2 WAS DOUBLE OK
BLE CEXIT YES
SUB.U R1,R2
CLOOP LSL.L R1,R1 NO --TWO REG SHIFT -- SLOW
ROXL.L R1,R0
OBRR R2,CLOOP
CEX11 MOVE.U (S)+,R2 RESTORE REG
RTS
*
*
INFLU CLR.L R0
CLR.L R1
RTS
OVFLU TST.L R0
BLT OVFLWEG
MOVE.L =M7FFFFFFF,R0
MOVE.L =0-1,R1
RTS
OVFLWEG MOVE.L=M80000000,R0
CLR.L R1
RTS
*
*
*
CMV22 MOVE R2,-(S) NEED TEMP STORAGE
CLR R2 EXP NORMALIZING COUNTER
KRM22 TST.L R1 NORMALIZE TOP BIT OF R1 = ALL BITS OF R0 SLOW!!
BITI WRING
TST.L R0
BEQ KRMFI R0 ALL ZERO AND R1 SIGN POSITIVE
BRR KRMPL
WRING CMP.L =0-1,R0
BEQ KRMFI R0 ALL ONES AND R1 SIGN NEGATIVE
KRMPL ROD M1,R2 INC SHIFT COUNT
KSR.L M1,R0 TWO REG ARITHMETIC SHIFT
ROXR.L M1,R1
    
```

```

*
BRR KRM22
*
KRMFI MOVE.L R1,R0
JSR CMV22
ROD.B R2,R0 GENERALIZE RESULT
MOVE (S)+,R2
RTS
END
    
```

```

INTEGER CONSTANT
power_en_recall := 0;
test_recall := 1;
pretest_recall := 2;
normal_recall := 3;
    
```

```

RFILE crecall.work;
EXTERNAL INTEGER recall_type;
PROCEDURE do_recall;
EXTERNAL L;
    
```

```

SRECALL.WORK.P08510      THU, DEC 22, 1983, 10:55 AM   PAGE 1

MODEL,P,"recall"
BEGIN

%FILE %recall.work;           & for recall type &
%FILE %chtable.work;         & for th... &
%FILE %cmessage.work;       & for all messages &
%FILE %cyadc.work;          & for Test_port &
%FILE %fannot.work;         &
%FILE %fbreak.work;         & for coupled break &
%FILE %fehdata.work;        & for number_of_groups &
%FILE %fchdata2.work;
%FILE %fchtab3.work;
%FILE %fchtable.work;
%FILE %fcontvar.work;
%FILE %fdisplay.work;
%FILE %fdiplay.work;
%FILE %fgratic.work;
%FILE %figain.work;
%FILE %finit.work;
%FILE %fpr.work;            & for recall_pfr and configure &
%FILE %fpubib.work;
%FILE %frecnd.work;         & for blank_ and enable diplay &
%FILE %fregent.work;        & for title_array &
%FILE %ftitle.work;        & for write_title &
%FILE %faire.work;
%FILE %fetimeli.work;
%FILE %ftrace.work;
%FILE %futill2.work;
%FILE %fdowin.work;        & for partial_set_domain &
%FILE %fcompie.work;        & for init_coupled_status &
%FILE %fuserfr.HORN;        & for reset_memory &
%FILE %fcalo.work;         & correction_off &
%FILE %fprivib.work;        & for major and minor &
%FILE %fprivib2.work;       & for get_priv_ib lun &
%FILE %fptest.work;        & for preset_test_set &
%FILE %factive.work;        & for select_active_function &

INTEGER CONSTANT single_ch := 2;           & duplicated from tdatap &

PROCEDURE annotate_format;                  EXTERNAL;

GLOBAL INTEGER recall_ttyp;

```

```

SRECALL.WORK.P08510      THU, DEC 22, 1983, 10:55 AM   PAGE 2

%OBJECT;
COMMENT
*****
* That portion of do_recall that is similar for both channels.
*****
;

PROCEDURE ch_recall;
BEGIN & ch_recall &
  DOUBLE trace_base,
  trace_n_base,
  DURD temp_quad;

  temp_quad := entry_ch_quad( ch_gete_center );
  temp_quad := temp_quad +
    temp_quad -
    entry_ch_quad(ch_gate_start);
  set_entry_ch_quad( temp_quad, ch_gate_step );

  partial_set_domain;

  update_start_stop_counter_span;
  init_ch_stimuli;
  correction_off;

  init_group_control_vars; & Do it this now. Repeated thereafter
  & before each group begins. &

  recall_pfr;
  annotate_ref_value;
  annotate_ref_position;
  annotate_scale;
  annotate_parameter;
  annotate_format;
  init_trace;           & includes annotate_math_and_memory &

END; & ch_recall &

```

```

SRECALL.WORK.P08510      THU, DEC 22, 1983, 10:55 AM   PAGE 3

%OBJECT;
COMMENT
*****
* BE CAREFUL OF THE ORDER IN WHICH OPERATIONS ARE PERFORMED !!!
*****
;

PROCEDURE do_recall;          ENTRY;
BEGIN & do_recall &
  INTEGER temp_number_of_groups,
  i;
  DURD half_span;

  blank_display;

  temp_number_of_groups := number_of_groups;
  number_of_groups := 0;
  init_coupled_status;
  preset_test_set;           & should be before preset_source (why?) &
  IF recall_type <> normal_recall THEN
    preset_source;

  reset_acquisition_descriptor;
  reset_memory;             & release all data arrays for re-allocation &

  configure;
  init_break;
  partial_select_entry_ch( 1 );
  init_correction;         & needs current_entry_ch to be initialized &
  init_step;
  init_stimuli;           & sets step_size and indirectly calls build &

  & CHANNEL-INDEPENDENT PARAMETERS &

  & these are stored, but must be overridden except for power on &

  set_major_address( get_priv_ib_lun(major) );
  set_minor_address( get_priv_ib_lun(minor) );

  srq_mask_primary := 0;
  srq_mask_secondary := 0;
  request_mask( LEFT(srq_mask_primary,S) OR
    (srq_mask_secondary AND X00FF)
  );

  new_if_gain_port( test_port );           & also highlights soft keys &

  & CHANNEL 1 DEPENDENT PARAMETERS &
  ch_recall;

  & CHANNEL 2 DEPENDENT PARAMETERS &

```

```

SRECALL.WORK.P08510      THU, DEC 22, 1983, 10:55 AM   PAGE 4

partial_select_entry_ch( 2 );           & must be different than below &
ch_recall;

  & GENERAL INITIALIZATION &

  select_entry_ch( 1 );           & different than above -- forces update &
  IF trace_mode <> single_ch THEN
    trace_and_graticule;
  & ELSE
    select_entry_ch already did it.
  &

  init_output;
  init_markers;

  & Compute ch_gate_step -- used for gate marker display purposes. &
  half_span := entry_ch_quad(ch_gate_center) -
    entry_ch_quad(ch_gate_start);
  set_entry_ch_quad( entry_ch_quad(ch_gate_start) +
    half_span +
    half_span,
    ch_gate_step
  );

  MOVE title_array := title_line, +( 1 + title_line[-1] );
  write_title;
  clear_message( all_messages );           & clear message line &
  select_active_function( IF ( (recall_type = normal_recall) OR
    (recall_type = preset_recall)
  ) THEN
    active_off
  ELSE
    active_revision
  );

  enable_display;
  number_of_groups := temp_number_of_groups;

END; & do_recall &

ENDS

```

851

FRECRL12.WORK.P08510

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PROCEDURE ch_recall;

EXTERNAL L;

852

CRESP.WORK.P08510

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INTEGER CONSTANT

```

cnd_elect_delay := 44,
cnd_auto_delay := 45,
cnd_phase_offsat := 46,
cnd_if_avg_on := 48,
cnd_if_avg_off := 49,
end_snoothing_on := 50,
cnd_snoothing_off := 51,
cnd_if_test_port := 52,
cnd_if_ref_port := 53,
cnd_if_no_gain := 54,
cnd_if_12db_gain := 55,
end_if_24db_gain := 56,
cnd_if_36db_gain := 57,
cnd_if_48db_gain := 58,
cnd_if_gain_auto := 59,
cnd_group3 := 0;

```

FRESP.WORK.P08510

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EPIPMENT

This is a software generated file !!!
 Changes must be made in SKINFO.WORK
 Run SENSK.LARI to re-generate file;

```

SUBROUTINE proc3; ENTRY;
BEGIN

```

```

CRSE command_token=44 OF
BEGIN

```

```

& 44 &
select_active_function( active_electrical_length );
& 45 &
warn( command_not_implemented );
& 46 &
select_active_function( active_phase_offsat );
& 47 &
warn( command_not_implemented );
& select_active_function( active_magnitude_offsat ); &
& 48 &
if average_on;
& 49 &
if average_off;
& 50 &
display_snoothing_on;
& 51 &
display_snoothing_off;
& 52 &
new_if_gain_port( test_port );
& 53 &
new_if_gain_port( ref_port );
& 54 &
new_if_gain( if_no_gain );
& 55 &
new_if_gain( if_12db_gain );
& 56 &
new_if_gain( if_24db_gain );
& 57 &
new_if_gain( if_36db_gain );
& 58 &
new_if_gain( if_48db_gain );
& 59 &
new_if_gain( auto_range );
END;
END proc3;

```

SRESPONS.WORK.P08510

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```

N68KL,P,"reapona"
BEGIN

```

```

NFILE fcommand.work;           & command_token &
NFILE factive.work;
NFILE fcreep.work;
NFILE futil.work;
NFILE fnenu.work;
NFILE fcyadc.work;
NFILE f1fgain.work;
NFILE faverage.work;

```

```

GLOBAL
BYTE TABLE cnd_if_gain := cnd_if_gain_auto, & used by IFGAIN &
                        cnd_if_no_gain, & map if gain to end_ &
                        cnd_if_12db_gain, & dec creep and &
                        end_if_24db_gain, & cyadc. &
                        cnd_if_36db_gain,
                        cnd_if_48db_gain;

```

```

GLOBAL
BYTE TABLE cnd_if_port := cnd_if_test_port, & used by IFGAIN &
                        end_if_ref_port; & map port to cnd_ &
                        & see creep and &
                        & cyadc. &

```

```

NFILE freap.work;

```

```

END$

```

```

DESKL,P,"retrace"
BEGIN
%FILE crino.work;
%FILE fkernel.work;
%FILE fkernel4.work;

SUBROUTINE init_retrace; ENTRY;
BEGIN & init_retrace &
    signal_init(enable_group_ready, 0);
    tsignal_init(group_ready, 0);
END; & init_retrace &

PROCEDURE retrace; & a process & ENTRY;
BEGIN & retrace &
loop:
wait(enable_group_ready); & 'central' is ready to begin &
& the next group. &
COMMENT ..._raw_ready signals are not initialized the first pass thru.
WHILE pending(ch1_raw_ready) OR pending(ch2_raw_ready) DO
preempt; & Wait until all data is displayed &
send(group_ready); & This will not be &
& done until all data &
& processing (higher priority) &
& is complete. &
COMMENT this is time dependent on ysd; processing the data quickly. We
should perform retrace synchronization some other way.
GO TO loop;
END; & retrace &
ENDP

```

```

COMMENT
Resource identification numbers (rin)
A resource number is used as a semaphore to limit access to a resource
to only one process at a time. A resource is acquired by calling
acquire(rin) and released by calling release(rin). The numerical
order of resource numbers is not significant. Resource numbers are also
used as signals for communicating between modules. Resource numbers may
also be used for coordination of producer-consumer situations, including
handling limited buffer sizes.

All resource numbers must be initialized.
Initialize shared resources by calling resource_init(rin)
Initialize signals by calling signal_init(rin,0)
Initialize the "..._not_full" signal by calling signal_init(rin,bufferize)
Initialize the "..._not_empty" signal by calling signal_init(rin,0)

resources
-----
name minimum value := XIO using
-----
INTEGER CONSTANT
nin_rin := X10, & kernel &
token_buffer := X10, & command &
token_buffer_not_full := X11, & command &
token_buffer_not_empty := X12, & command &
control_variables := X13, & control &
acquisition_variables := X14, & tau0and &
processing_variables := X15, & command and &
delay_timer_resource := X16, & kernel &
priv_ib_resource := X17, & priv_ib &
priv_ib_signal := X18, & priv_ib &
sup_brk_fifo := X19, & sweep_break &
sup_brk_fifo_not_full := X20, & sweep_break &
sup_brk_fifo_not_empty := X21, & sweep_break &
page_list := X22, & kernel &
ch1_raw_ready := X23, & control &
ch2_raw_ready := X24, & control &
raw_ready_bit_bucket := X25, & control &
enable_group_ready := X26, & retrace and &
group_ready := X27, & control &
keybd_fifo := X28, & retrace and &
keybd_fifo_not_full := X29, & control &
keybd_fifo_not_empty := X30, & control &
hpib_end_ready := X31, & bothhd and &
pub_ib_fifo := X32, & topkhd &
pub_ib_fifo_not_full := X33, & bothhd and &
pub_ib_fifo_not_empty := X34, & topkhd &
hpib_end_ready := X35, & bothhd and &
pub_ib_fifo := X36, & topkhd &
pub_ib_fifo_not_full := X37, & pub HPiB end &
pub_ib_fifo_not_empty := X38, & hpibend and &

```

```

active_function_rin := X29, & pubib &
entry_string_ready := X28, & d active &
block_read_done := X28, & sparser, output &
entry_string := X26, & stophd, active &
block_write_done := X20, & HPiB blk nd. &
hpib_byte_out := X22, & sparter, topkhd &
aborted := X22, & and active &
dvc_done := X30, & &
group_ready_rin := X31, & pubib 80 int &
pubib_output := X32, & control and &
memory_trc := X33, & break &
trace_#trks := X34, & device clear &
continue_signal := X35, & &
array_fifo := X36, & &
array_fifo_not_full := X37, & &
array_fifo_not_empty := X38, & &
take_sweep_done := X39, & active and &
test_set_ready := X38, & control and &
max_rin := X39, & privib and &
& testret &

```

COMMENT
IMPORTANT !!!
----- UPDATE max_rin above when adding a new rin ! -----
and recompile 'kernel' to allocate new array
----- sizes. -----

```

DESKL,P,"rpg"
BEGIN
%FILE cids.work;
%FILE fscnfig.work;
%FILE fkernel2.work;
%FILE fkernel3.work;
%FILE fintrpt.work;
%FILE crino.work;
%FILE ffifo.work;
%FILE ffifos.work;
%FILE fpubib.work;

INTEGER rpg_dat = ie + XCD;

BYTE CONSTANT rpg_tin_mod := X70, & timer1=mod80, binary, &
& load 1st first &
rpg_tin_1st := X10, & 1st = fraction ( 10000/256 ) &
rpg_tin_nib := X27; & nst = mod ( 10000/256 ) &

BYTE CONSTANT zero := 0;

BYTE rpg_clr = ie + 289;
rpg_tin = ie + 263;
tin_end = ie + X67;

SUBROUTINE reset_rpg; ENTRY;
BEGIN
& S253 does not allow timer loading to be interrupted per &
& Intel Information Sheet 1-2-79 "How the S253 Really Works". &
ASSEMBLE( MOVE SR, -S ); & Push status word &
ASSEMBLE( ORI =#0700, SR ); & Disable interrupts &

rpg_clr := zero;
tin_end := rpg_tin_mod;
rpg_tin := rpg_tin_1st;
rpg_tin := rpg_tin_nst;

ASSEMBLE( MOVE(S), SR ); & Restore status word &
END reset_rpg;

PROCEDURE rpg; & a process & ENTRY;
BEGIN
reset_rpg;
iradr( ADDR(intrpt_rpg), rpg_vctr );

loop: waitio(rpg_vctr);
IF NOT remote THEN
write_fifo( token_fifo, (-rpg_dat) OR 2FF00 );
& "-rpg_dat" because RPO is wired reverse of RPO counter &
reset_rpg;

```

60 70 loop;

END rpg;

E108

```

*FILE cscreen2.work;          & soft-key and menu character constants &
INTEGER CONSTANT
longest_function_label := 26,
words_per_ch := 28,          & see character set &
                                & statistics, 6 Oct 83 &
                                & screen positions &
ch1_annot_col := 3,
ch2_annot_col := 28,
title_row := 5,
title_col := ch1_annot_col,
error_row := 6,
error_col := 4,
function_row := 8,
function_col := 4,
entry_row := 9,
entry_col := 6,
entry_aux_row := 10,
entry_aux_col := ch1_annot_col,
xgrat := 128,                & for graticule &
ygrat := 384,                & for graticule &
max_grat := 3200,            & for graticule &
enhancement_pol := 1,
dirty_row := 6,
correction_row := 7,
averaging_row := 8,
smoothing_row := 5,
gating_row := 10,
nath_row := 11,
delay_row := 12,
external_row := 13,
offset_row := 14,
sk_x := 3424,                 & soft key coordinates &
sk1_y := 3966,
sk2_y := 3838,
sk21_y := 3418,
sk22_y := 3290,
sk31_y := 2870,
sk32_y := 2742,
sk41_y := 2322,
sk42_y := 2194,
sk51_y := 1774,
sk52_y := 1646,
sk61_y := 1226,
sk62_y := 1098,
sk71_y := 678,
sk72_y := 550,
sk81_y := 130,
sk82_y := 2,
trace1_x := xgrat,
trace1_y := ygrat + max_grat/2,
trace1n_x := xgrat,
trace1n_y := ygrat + max_grat/2,
trace2_x := xgrat,
trace2_y := ygrat + max_grat/2,
trace2n_x := xgrat,

```

```

trace2n_y := ygrat + max_grat/2,
garan_row := 1,
garan1_col := ch1_annot_col,
garan2_col := ch2_annot_col,
format1_col := ch1_annot_col + 11,
format2_col := ch2_annot_col + 11,
ref_row := 2,
ref1_col := ch1_annot_col,
ref2_col := ch2_annot_col,
scale_row := 3,
scale1_col := ref1_col + 4,
scale2_col := ref2_col + 4,
skr_row := 4,
nkr1_col := ch1_annot_col,
nkr1_real_col := nkr1_col + 2,
nkr1_imag_col := nkr1_col + 13,
nkr2_col := ch2_annot_col,
nkr2_real_col := nkr2_col + 2,
nkr2_imag_col := nkr2_col + 13,
nkr_stin_row := 30,
nkr1_stin_col := ch1_annot_col,
nkr2_stin_col := ch2_annot_col,
start_row := 31,
start_col := (ch1_annot_col + ch2_annot_col) / 2,
start1_col := ch1_annot_col,
start2_col := ch2_annot_col,
stop_row := 32,
stop_col := start_col,
stop1_col := start1_col,
stop2_col := start2_col,

```

& display block allocations. &

```

start_display := 0,
start_size := 10,          & fixed by "init_screen" &

```

& error &

```

error_position := start_display + start_size,
error_display := error_position + 4,
error_size := 48,

```

& title &

```

title_position := error_display + error_size,
title_display := title_position + 4,
title_size := 50,          & change also schdata &

```

& blank screen &

```

blank_screen := title_display + title_size,

```

& function &

```

function_position := blank_screen + 1,
function_display := function_position + 4,
function_string_size := longest_function_label,
function_size := function_string_size +

```

```

words_per_ch,
& text (overlays function) &
text_position := function_position,
text_display := function_display,
text_size := function_size,
& entry &
entry_position := function_display + function_size,
entry_display := entry_position + 4,
entry_string_size := 20,
entry_size := entry_string_size * words_per_ch,
entry2_position := entry_display + entry_size,
entry2_display := entry2_position + 4,
& entry_aux &
entry_aux_position := entry2_display + entry_size,
entry_aux_display := entry_aux_position + 4,
entry_aux_size := title_size + 4,          & title is longest use. &
                                                & 4 extra for title arrow &
& enhancement annotation &
dirty_position := entry_aux_display + entry_aux_size,
dirty_display := dirty_position + 4,
enhancement_size := 1,
gating_position := dirty_display + enhancement_size,
gating_display := gating_position + 2,
correction_position := gating_display + enhancement_size,
correction_display := correction_position + 2,
averaging_position := correction_display + enhancement_size,
averaging_display := averaging_position + 2,
smoothing_position := averaging_display + enhancement_size,
smoothing_display := smoothing_position + 2,
delay_position := smoothing_display + enhancement_size,
delay_display := delay_position + 2,
nath_position := delay_display + enhancement_size,
nath_display := nath_position + 2,
external_position := nath_display + enhancement_size,
external_display := external_position + 2,
offset_position := external_display + enhancement_size,
offset_display := offset_position + 2,
& sk11 &
sk11_position := offset_display + enhancement_size,
sk11_display := sk11_position + 6,
sk1_size := 11,          & sk2_size + 1 for sk_p racket_n &
& sk12 &
sk12_position := sk11_display + sk1_size,
sk12_display := sk12_position + 4,
sk2_size := 10,          & must be even # bytes &
& sk21 &
sk21_position := sk12_display + sk2_size,
sk21_display := sk21_position + 6,
& sk22 &
sk22_position := sk21_display + sk1_size,
sk22_display := sk22_position + 4,
& sk31 &

```



```

sk31_position := sk22_display + sk2_size,
sk31_display := sk31_position + 8,
& sk32 &
sk32_position := sk31_display + sk1_size,
sk32_display := sk32_position + 2,
& sk41 &
sk41_position := sk32_display + sk2_size,
sk41_display := sk41_position + 6,
& sk42 &
sk42_position := sk41_display + sk1_size,
sk42_display := sk42_position + 4,
& sk51 &
sk51_position := sk42_display + sk2_size,
sk51_display := sk51_position + 6,
& sk52 &
sk52_position := sk51_display + sk1_size,
sk52_display := sk52_position + 4,
& sk61 &
sk61_position := sk52_display + sk2_size,
sk61_display := sk61_position + 6,
& sk62 &
sk62_position := sk61_display + sk1_size,
sk62_display := sk62_position + 4,
& sk71 &
sk71_position := sk62_display + sk2_size,
sk71_display := sk71_position + 6,
& sk72 &
sk72_position := sk71_display + sk1_size,
sk72_display := sk72_position + 4,
& sk81 &
sk81_position := sk72_display + sk2_size,
sk81_display := sk81_position + 6,
& sk82 &
sk82_position := sk81_display + sk1_size,
sk82_display := sk82_position + 4,
& sk_highlight &
sk_highlight_off := sk82_display + sk2_size,
sk_highlight_position := sk_highlight_off + 1,
sk_highlight_display := sk_highlight_position + 4,
sk_highlight_size := 30,
& hop skip and jump &
jump_all := sk_highlight_display + sk_highlight_size,
& CHANNEL 1 &
channel1_position := jump_all + 1,
& jump over channel 1 &
jump_channel1 := channel1_position,
& trace update mark &
update_mark1_position := jump_channel1 + 1,
update_mark1_display := update_mark1_position + 4,
update_mark_size := 6,

```

```

ref_line1_position := graticule1_display + graticule_size,
ref_line1_display := ref_line1_position + 2,
ref_line_size := 10,
highlight_ch1 := ref_line1_display + ref_line_size,
& parameter 1 &
param1_position := highlight_ch1 + 1,
param1_display := param1_position + 4,
param_size := 2,
& math 1 &
& no position vectors -- follows param1 immediately &
math1_display := param1_display + param_size,
math_size := 2,
& format 1 &
format1_position := math1_display + math_size,
format1_display := format1_position + 4,
format_size := 9,
& reference value label 1 &
ref1_label_position := format1_display + format_size,
ref1_label_display := ref1_label_position + 4,
ref1_label_size := 4,
& reference value 1 &
& no position vectors -- follows ref1_label immediately &
ref1_display := ref1_label_display + ref1_label_size,
ref_size := 14,
& reference suffix 1 &
& no position vectors -- follows ref1 immediately &
ref1_suffix_display := ref1_display + ref_size,
ref1_suffix_size := 6,
& scale/div 1 &
scale1_position := ref1_suffix_display + ref1_suffix_size,
scale1_display := scale1_position + 4,
scale_size := 13,
& scale suffix 1 &
& no position vectors -- follows scale1 immediately &
scale1_suffix_display := scale1_display + scale_size,
scale1_suffix_size := 7,
& marker value label 1 &
mkr1_label_position := scale1_suffix_display + scale1_suffix_size,
mkr1_label_display := mkr1_label_position + 4,
mkr1_label_size := 6,
& marker real value 1 &
mkr1_real_position := mkr1_label_display + mkr1_label_size,
mkr1_real_display := mkr1_real_position + 4,
mkr1_real_size := 15,

```

```

& traces &
trace1_position := update_mark1_display + update_mark_size,
trace1_display := trace1_position + 4,
trace_size := 20,
& trace id mark &
trace_mark1_position := trace1_display + trace_size,
trace_mark1_display := trace_mark1_position + 4,
trace_mark_size := 9,
& end trace 1 &
end_trace1 := trace_mark1_display + trace_mark_size,
& memory trace &
trace1n_position := end_trace1,
trace1n_display := trace1n_position + 4,
& marker 1 &
mkr11_position := trace1n_display + trace_size,
mkr11_display := mkr11_position + 4,
mkr_size := 7,
& marker 2 &
mkr12_position := mkr11_display + mkr_size,
mkr12_display := mkr12_position + 4,
& marker 3 &
mkr13_position := mkr12_display + mkr_size,
mkr13_display := mkr13_position + 4,
& marker 4 &
mkr14_position := mkr13_display + mkr_size,
mkr14_display := mkr14_position + 2,
& marker 5 &
mkr15_position := mkr14_display + mkr_size,
mkr15_display := mkr15_position + 2,
& marker 6 - gate start &
mkr16_position := mkr15_display + mkr_size,
mkr16_display := mkr16_position + 4,
& marker 7 - gate center &
mkr17_position := mkr16_display + mkr_size,
mkr17_display := mkr17_position + 2,
& marker 8 - gate stop &
mkr18_position := mkr17_display + mkr_size,
mkr18_display := mkr18_position + 4,
& channel 1 graticule &
graticule1_position := mkr18_display + mkr_size,
graticule1_display := graticule1_position + 4,
graticule_size := 2000,
& channel 1 reference line &

```

```

& marker inag value 1 &
mkr1_inag_position := mkr1_real_display + mkr1_real_size,
mkr1_inag_display := mkr1_inag_position + 4,
& marker stimulus value 1 &
mkr1_stim_position := mkr1_inag_display + mkr1_inag_size,
mkr1_stim_display := mkr1_stim_position + 4,
stim_size := 15,
& marker stimulus suffix suffix 1 &
& no position vectors -- follows mkr1_stim display immediately &
mkr1_stim_suffix_display := mkr1_stim_display + stim_size,
stim_suffix_size := 5,
& start/center node 1 &
start1_node_position := mkr1_stim_suffix_display + stim_suffix_size,
start1_node_display := start1_node_position + 4,
stim_node_size := 6,
& start/center 1 &
& no position vectors -- follows start1_node immediately &
start1_display := start1_node_display + stim_node_size,
& start/center suffix 1 &
& no position vectors -- follows start1_display immediately &
start1_suffix_display := start1_display + stim_size,
& stop/span node 1 &
stop1_node_position := start1_suffix_display + stim_suffix_size,
stop1_node_display := stop1_node_position + 4,
& stop/span 1 &
& no position vectors -- follows stop1_node immediately &
stop1_display := stop1_node_display + stim_node_size,
& stop/span suffix 1 &
& no position vectors -- follows stop1_display immediately &
stop1_suffix_display := stop1_display + stim_size,
highlight_sh1_off := stop1_suffix_display + stim_suffix_size,
& end of channel 1 &
end_sh1_position := highlight_sh1_off + 1,
& CHANNEL 2 &
& size constants are same as channel 1 &
channel2_position := end_sh1_position,
& jump over channel 2 &
jump_channel2 := channel2_position,
& trace update mark &
update_mark2_position := jump_channel2 + 1,
update_mark2_display := update_mark2_position + 2,
& traces &
trace2_position := update_mark2_display + update_mark_size,

```

```

trace2_display := trace2_position + 4,
& trace id mark -- no position vector, uses last trace point &
trace_mark2_display := trace2_display + trace_size,
end_trace2 := trace_mark2_display + trace_mark_size,
& memory trace &
trace2n_position := end_trace2,
trace2n_display := trace2n_position + 4,
& marker 1 &
nkr21_position := trace2n_display + trace_size,
nkr21_display := nkr21_position + 4,
& marker 2 &
nkr22_position := nkr21_display + nkr_size,
nkr22_display := nkr22_position + 4,
& marker 3 &
nkr23_position := nkr22_display + nkr_size,
nkr23_display := nkr23_position + 4,
& marker 4 &
nkr24_position := nkr23_display + nkr_size,
nkr24_display := nkr24_position + 4,
& marker 5 &
nkr25_position := nkr24_display + nkr_size,
nkr25_display := nkr25_position + 4,
& marker 6 - gate start &
nkr26_position := nkr25_display + nkr_size,
nkr26_display := nkr26_position + 4,
& marker 7 - gate center &
nkr27_position := nkr26_display + nkr_size,
nkr27_display := nkr27_position + 4,
& marker 8 - gate stop &
nkr28_position := nkr27_display + nkr_size,
nkr28_display := nkr28_position + 4,
& channel 2 graticule &
graticule2_position := nkr28_display + nkr_size,
graticule2_display := graticule2_position + 4,
& channel 2 reference line &
ref_line2_position := graticule2_display + graticule_size,
ref_line2_display := ref_line2_position + 4,
highlight_sh2 := ref_line2_display + ref_line_size,
& parameter 2 &
param2_position := highlight_sh2 + 1,
param2_display := param2_position + 4,

```

```

& math 2 &
& no position vectors -- follows param2 immediately &
math2_display := param2_display + param_size,
& format 2 &
format2_position := math2_display + math_size,
format2_display := format2_position + 4,
& reference value label 2 &
ref2_label_position := format2_display + format_size,
ref2_label_display := ref2_label_position + 4,
& reference value 2 &
& no position vectors -- follows ref2_label immediately &
ref2_display := ref2_label_display + ref_label_size,
& reference suffix 2 &
& no position vectors -- follows ref2 immediately &
ref2_suffix_display := ref2_display + ref_size,
& scale/div 2 &
scale2_position := ref2_suffix_display + ref_suffix_size,
scale2_display := scale2_position + 4,
& scale suffix 2 &
& no position vectors -- follows scale2 immediately &
scale2_suffix_display := scale2_display + scale_size,
& marker value label 2 &
nkr2_label_position := scale2_suffix_display + scale_suffix_size,
nkr2_label_display := nkr2_label_position + 4,
& marker real value 2 &
nkr2_real_position := nkr2_label_display + nkr_label_size,
nkr2_real_display := nkr2_real_position + 4,
& marker inag value 2 &
nkr2_inag_position := nkr2_real_display + nkr_display_size,
nkr2_inag_display := nkr2_inag_position + 4,
& marker stimulus value 2 &
nkr2_stim_position := nkr2_inag_display + nkr_display_size,
nkr2_stim_display := nkr2_stim_position + 4,
& marker stimulus suffix suffix 2 &
& no position vectors -- follows nkr2_stim immediately &
nkr2_stim_suffix_display := nkr2_stim_display + stim_size,
& start/center node 2 &
start2_node_position := nkr2_stim_suffix_display + stim_suffix_size,
start2_node_display := start2_node_position + 4,
& start/center 2 &
& no position vectors -- follows start2_node immediately &
start2_display := start2_node_display + stim_node_size,

```

```

& start/center suffix 2 &
& no position vectors -- follows start2_display immediately &
start2_suffix_display := start2_display + stim_size,
& stop/span node 2 &
stop2_node_position := start2_suffix_display + stop2_node_size,
stop2_node_display := stop2_node_position + 4,
& stop/span 2 &
& no position vectors -- follows stop2_node immediately &
stop2_display := stop2_node_display + stop2_node_size,
& stop/span suffix 2 &
& no position vectors -- follows stop2_display immediately &
stop2_suffix_display := stop2_display + stim_size,
highlight_sh2_eff := stop2_suffix_display + stim_suffix_size,
& end of channel 2 &
end_ch2_position := highlight_sh2_eff + 1,
& update raw marks &
update_raw_position := end_ch2_position,
update_raw_display := update_raw_position + 4,
update_raw_size := 3,
& user display &
user_display := update_raw_display + update_raw_size,
& end position &
end_position := X2FFF,
& character set &
character_set := X3000;

```

n	2n	nh	2nh	addr	description
0	0	0000	0000	100000	= start_display
10	20	0008	0014	100014	= error_position
14	28	000E	001C	10001C	= error_display
62	124	003E	007C	10007C	= title_position
66	132	0042	0084	100084	= title_display
116	232	0074	00E8	1000E8	= blank_screen
117	234	0075	00E8	1000E8	= function_position
121	242	0079	00F2	1000F2	= function_display
117	234	0075	00E8	1000E8	= text_position
121	242	0079	00F2	1000F2	= text_display
848	1698	0351	0E82	100682	= entry_position
853	1706	0355	0E88	100688	= entry_display
1413	2826	0555	0B08	100B08	= entry2_position
1417	2834	0559	0B12	100B12	= entry2_display
1977	3954	0789	0F72	100F72	= entry_sum_position
1981	3962	078D	0F78	100F78	= entry_sum_display
2035	4070	07F3	0FE6	100FE6	= sk11_position
2041	4082	07F9	0FF2	100FF2	= sk11_display
2052	4104	0804	1008	101008	= sk12_position
2055	4112	0808	1010	101010	= sk12_display
2066	4132	0812	1024	101024	= sk21_position
2072	4144	0818	1030	101030	= sk21_display
2083	4166	0823	104E	10104E	= sk22_position
2087	4174	0827	104E	10104E	= sk22_display
2037	4194	0831	1062	101062	= sk31_position
2103	4206	0837	106E	10106E	= sk31_display
2114	4228	0842	1084	101084	= sk32_position
2118	4236	0846	108C	10108C	= sk32_display
2128	4256	0850	1090	101090	= sk41_position
2134	4268	085E	109C	10109C	= sk41_display
2145	4290	0861	10C2	1010C2	= sk42_position
2145	4298	0865	10C8	1010C8	= sk42_display
2159	4318	086F	10DE	1010DE	= sk51_position
2165	4330	0875	10E8	1010E8	= sk51_display
2176	4352	0880	1100	101100	= sk52_position
2180	4360	0884	1108	101108	= sk52_display
2190	4380	088E	111C	10111C	= sk61_position
2196	4392	0894	1128	101128	= sk61_display
2207	4414	089F	113E	10113E	= sk62_position
2211	4422	08A3	1146	101146	= sk62_display
2221	4442	08A0	1158	101158	= sk71_position
2227	4454	08B3	1166	101166	= sk71_display
2238	4476	08BE	117C	10117C	= sk72_position
2242	4484	08C2	1184	101184	= sk72_display
2252	4504	08C8	1198	101198	= sk81_position
2258	4516	08D2	11A4	1011A4	= sk81_display
2269	4538	08D0	1168	101168	= sk82_position
2273	4546	08E1	11C2	1011C2	= sk82_display
2283	4566	08EB	1106	101106	= sk_highlight_eff
2284	4568	08EC	1108	101108	= sk_highlight_position
2288	4576	08F0	11E0	1011E0	= sk_highlight_display
2318	4636	090E	121C	10121C	= jump_all
2319	4638	090F	121E	10121E	= channel1_position

```

2319 4638 090F 121E 10121E = jump_channel1
2320 4640 0910 1220 101220 = update_mark1_position
2324 4648 0914 1228 101228 = update_mark1_display
2330 4660 0918 1234 101234 = trace1_position
2334 4868 091E 123C 10123C = trace1_display
3144 6238 0C48 1830 101830 = trace_mark1_position
3148 6296 0E4C 1838 101838 = trace_mark1_display
3157 6314 0C55 1888 101888 = end_trace1
3157 6314 0C55 1888 101888 = trace1n_position
3161 6322 0C59 18D2 1018D2 = trace1n_display
3971 7942 0F83 1F06 101F06 = nkr11_position
3975 7950 0F87 1F0E 101F0E = nkr11_display
3982 7964 0F8E 1F1C 101F1C = nkr12_position
3986 7972 0F92 1F24 101F24 = nkr12_display
3993 7988 0F99 1F32 101F32 = nkr13_position
3997 7994 0F9D 1F38 101F38 = nkr13_display
4004 8008 0F88 1F48 101F48 = nkr14_position
4008 8016 0F8E 1F50 101F50 = nkr14_display
4015 8030 0F8F 1F5E 101F5E = nkr15_position
4019 8038 0F83 1F66 101F66 = nkr15_display
4026 8052 0F88 1F74 101F74 = nkr16_position
4030 8060 0F8E 1F7C 101F7C = nkr16_display
4037 8074 0F85 1F8A 101F8A = nkr17_position
4041 8082 0F89 1F92 101F92 = nkr17_display
4048 8096 0F8D 1F80 101F80 = nkr18_position
4052 8104 0F84 1F88 101F88 = nkr18_display
4059 8118 0F88 1F8E 101F8E = graticule1_position
4063 8126 0F8F 1F8E 101F8E = graticule1_display
6063 1218 178F 2F5C 102F5C = ref_line1_position
6067 1218 1783 2F5E 102F5E = ref_line1_display
6077 12154 178D 2F78 102F78 = highlight_ch1
6078 12156 178E 2F7C 102F7C = param1_position
6082 12164 17C2 2F84 102F84 = param1_display
6090 12150 17C8 2F94 102F94 = math1_display
6098 12196 1702 2F84 102F84 = format1_position
6102 12204 1704 2F8C 102F8C = format1_display
6111 12222 170F 2F8E 102F8E = ref1_label_position
6115 12230 17E3 2F8C 102F8C = ref1_label_display
6119 12238 17E7 2F8E 102F8E = ref1_display
6133 12266 17F5 2F8E 102F8E = ref1_suffix_position
6139 12278 17F8 2F8E 102F8E = scale1_position
6143 12286 17FF 2F8E 102F8E = scale1_display
6156 12312 150C 3018 103018 = scale1_suffix_position
6163 12326 1813 3026 103026 = nkr1_label_position
6167 12334 1817 302E 10302E = nkr1_label_display
6173 12346 181D 3038 103038 = nkr1_real_position
6177 12354 1821 3042 103042 = nkr1_real_display
15 30 000F 001E 10001E = nkr_display_size
6152 12384 1830 3060 103060 = nkr1_imag_position
6196 12392 1834 3068 103068 = nkr1_imag_display
6211 12422 1843 3086 103086 = start1_node_position
6215 12430 1847 308E 10308E = start1_node_display
6221 12442 184D 3098 103098 = start1_display
6236 12472 185C 3088 103088 = start1_suffix_position
6241 12482 1861 30C2 1030C2 = stop1_node_position
6245 12490 1865 30CA 1030CA = stop1_node_display

```

```

6251 12502 1866 3006 103006 = stop1_display
6266 12532 1878 30F4 1030F4 = stop1_suffix_display
6271 12542 187F 30FE 1030FE = highlight_ch1_pff
6272 12544 188B 3100 103100 = end_ph1_position
6272 12544 188B 3100 103100 = channel2_position
6272 12544 188B 3100 103100 = jump_channel2
6273 12546 1881 3102 103102 = update_mark2_position
6277 12554 1885 3108 103108 = update_mark2_display
6283 12566 188B 3116 103116 = trace2_position
6287 12574 188F 311E 10311E = trace2_display
7057 14194 1883 3772 103772 = trace2_mark2_display
7106 14212 18C2 3788 103784 = end_trace2
7106 14212 18C2 3784 103784 = trace2n_position
7110 14220 18C6 378C 10378C = trace2n_display
7920 15840 1EFO 30E0 1030E0 = nkr21_position
7924 15848 1EF4 30E8 1030E8 = nkr21_display
7931 15862 1EF8 30F6 1030F6 = nkr22_position
7935 15870 1EFF 30FE 1030FE = nkr22_display
7942 15884 1F06 30C0 1030C0 = nkr23_position
7946 15892 1F0A 30C4 1030C4 = nkr23_display
7953 15906 1F11 3022 103022 = nkr24_position
7957 15914 1F15 3028 103028 = nkr24_display
7964 15928 1F1C 3038 103038 = nkr25_position
7968 15936 1F80 3040 103040 = nkr25_display
7975 15950 1F27 304E 10304E = nkr26_position
7979 15958 1F2B 3056 103056 = nkr26_display
7986 15972 1F32 3064 103064 = nkr27_position
7990 15980 1F36 306C 10306C = nkr27_display
7997 15994 1F3D 3078 103078 = nkr28_position
8001 16002 1F41 3082 103082 = nkr28_display
8008 16016 1F48 3090 103090 = graticule2_position
8012 16024 1F4C 3098 103098 = graticule2_display
10012 20024 271G 4E38 104E38 = ref_line2_position
10016 20032 2720 4E40 104E40 = ref_line2_display
10026 20062 2728 4E54 104E54 = highlight_ph2
10027 20054 2728 4E56 104E56 = param2_position
10031 20062 272F 4E5E 104E5E = param2_display
10039 20078 2737 4E6E 104E6E = math2_position
10047 20094 273F 4E7E 104E7E = format2_position
10051 20102 2743 4E86 104E86 = format2_display
10060 20120 274C 4E98 104E98 = ref2_label_position
10064 20128 2750 4E80 104E80 = ref2_label_display
10068 20136 2754 4E88 104E88 = ref2_display
10082 20164 2762 4EC4 104EC4 = ref2_suffix_position
10088 20176 2768 4E00 104E00 = scale2_position
10092 20184 276C 4E08 104E08 = scale2_display
10105 20210 2779 4EF2 104EF2 = scale2_suffix_position
10112 20224 2780 4F00 104F00 = nkr2_label_position
10116 20232 2784 4F08 104F08 = nkr2_label_display
10122 20244 278A 4F14 104F14 = nkr2_real_position
10126 20252 278E 4F1C 104F1C = nkr2_real_display
10141 20282 2790 4F38 104F38 = nkr2_imag_position
10145 20290 2781 4F42 104F42 = nkr2_imag_display
10160 20320 2700 4F60 104F60 = start2_node_position
10164 20328 2794 4F68 104F68 = start2_node_display
10170 20340 279A 4F74 104F74 = start2_display

```

```

10185 20370 27C9 4F92 104F92 = start2_suffix_position
10190 20380 27CE 4F9C 104F9C = stop2_node_position
10194 20388 27D2 4F84 104F84 = stop2_node_display
10200 20400 27D8 4F50 104F50 = stop2_display
10215 20430 27E7 4FCE 104FCE = stop2_suffix_position
10220 20440 27EC 4F08 104F08 = highlight_ph2_pff
10221 20442 27ED 4F08 104F08 = end_ph2_position
10221 20442 27ED 4F08 104F08 = update_real_position
10225 20450 27F1 4FE2 104FE2 = update_real_display
10224 20448 27F0 4FE0 104FE0 = user_display
12287 24574 2FFF 5FFE 105FFE = end_position

```

```

$FILE ccrsren.work;           & for scrren constants &
$FILE facrsren0.work;        & for print_string, blank_display, etc. &
$FILE fscrren1.work;         & for string arrays and alphas &

```

```

!job screen,librn.pd8510,work;outclass=,1
!continue
!purge yscreen
!build yscreen;rec=-1276,,v,ascii
!ed
e cscreen,work
f xscreen
v/(( display_position]jmp_[blank_screen]//d
w//INTEGER CONSTRAINT/d
1,8a/1^R-2^a-z^0-9^_].*%//
1,8a/./
6%././
D%
NSKLP BEGIN
#FILE ecscreen,work;
BLIST:
INTEGER TABLE yscreen :=
.
$%
END%
uq xscreen
!con6k xscreen,,yscreen
!ed
e yscreen
!u usecree,work
uq xscreen
!purge dscreen
!build oacree;rec=-1276,,v,ascii;nocctl
!file input+xcree
!file output+dcree,old
!run pscree,work
!purge xscreen
!purge yscreen
!ed
e dscreen
uq
!tell librn.pd8510; ***** jscreen done *****
!tell ucc.pd8510; ***** jscreen done *****
!eoj

```

```

J68K1.P,"screen"
BEGIN
#FILE cdisplay,work;
#FILE fdisplay,work;
#FILE fdisplay2,work;
#FILE fdisplay1,work;
#FILE cscreen,work;
#FILE fiocfnig,work;
#FILE cactive2,work;
      & for keypad_suffix_size &
ALPHA PROCEDURE init_string(string, max_length);
  VALUE string, max_length;
  ALPHA string;
  BYTE max_length;
      EXTERNAL;
& title &
GLOBAL BYTE ARRAY title_array[-1:title_size];
GLOBAL ALPHA title;
& error &
GLOBAL BYTE ARRAY error_array[-1:error_size];
GLOBAL ALPHA error;
& function &
GLOBAL BYTE ARRAY function_array[-1:function_string_size];
GLOBAL ALPHA function;
& entry &
GLOBAL BYTE ARRAY entry_array[-1:entry_string_size+keypad_suffix_size];
GLOBAL ALPHA entry;
GLOBAL BOOLEAN entry_flip_flop;
& entry_aux &
GLOBAL BYTE ARRAY entry_aux_array[-1:entry_aux_size];
GLOBAL ALPHA entry_aux;

```

```

#EJECT:
#COMMENT screen table
#####
:
INTEGER TABLE screen_table :=
& error &
dg_novech2_new_adr, error_position, error_row, error_col,
dg_inp_new_adr, error_display, error_display+error_size,
& title &
dg_novech2_new_adr, title_position, title_row, title_col,
dg_inp, title_display+title_size,
& blank screen &
dg_setattribute_new_adr, blank_screen, eod,
dg_setattribute_new_adr, 1, nop,
& function &
dg_novech2_new_adr, function_position, function_row, function_col,
dg_inp_new_adr, function_display, function_display+function_size,
& entry &
dg_novech2_new_adr, entry_position, entry_row, entry_col,
dg_inp_new_adr, entry_display, entry_display+entry_size,
dg_novech2_new_adr, entry2_position, entry_row, entry_col,
dg_inp_new_adr, entry2_display, entry2_display+entry_size,
& entry_aux &
dg_novech2_new_adr, entry_aux_position, entry_aux_row, entry_aux_col,
dg_inp_new_adr, entry_aux_display, entry_aux_display+entry_aux_size,
& enhancement annotation &
dg_novech2_new_adr, dirty_position, dirty_row, enhancement_col,
dg_printch, ' ',
dg_novech_new_adr, gating_position, gating_row, enhancement_col,
dg_printch, ' ',
dg_novech_new_adr, correction_position, correction_row, enhancement_col,
dg_printch, ' ',
dg_novech_new_adr, averaging_position, averaging_row, enhancement_col,
dg_printch, ' ',
dg_novech_new_adr, smoothing_position, smoothing_row, enhancement_col,
dg_printch, ' ',
dg_novech_new_adr, delay_position, delay_row, enhancement_col,
dg_printch, ' ',
dg_novech_new_adr, nath_position, nath_row, enhancement_col,
dg_printch, ' ',

```

```

dg_novech_new_adr, external_position, external_row, enhancement_col,
dg_printch, ' ',
dg_novech_new_adr, offset_position, offset_row, enhancement_col,
dg_printch, ' ',
& SOFT KEYS &
& sk11 &
dg_nove2_new_adr, sk11_position, sk_x, sk11_y,
dg_printch, null,
dg_printch, null,
dg_inp_new_adr, sk11_display, sk11_display+sk1_size,
& sk12 &
dg_nove2_new_adr, sk12_position, sk_x, sk12_y,
dg_inp_new_adr, sk12_display, sk12_display+sk2_size,
& sk21 &
dg_nove2_new_adr, sk21_position, sk_x, sk21_y,
dg_printch, null,
dg_printch, null,
dg_inp_new_adr, sk21_display, sk21_display+sk1_size,
& sk22 &
dg_nove2_new_adr, sk22_position, sk_x, sk22_y,
dg_inp_new_adr, sk22_display, sk22_display+sk2_size,
& sk31 &
dg_nove2_new_adr, sk31_position, sk_x, sk31_y,
dg_printch, null,
dg_printch, null,
dg_inp_new_adr, sk31_display, sk31_display+sk1_size,
& sk32 &
dg_nove2_new_adr, sk32_position, sk_x, sk32_y,
dg_inp_new_adr, sk32_display, sk32_display+sk2_size,
& sk41 &
dg_nove2_new_adr, sk41_position, sk_x, sk41_y,
dg_printch, null,
dg_printch, null,
dg_inp_new_adr, sk41_display, sk41_display+sk1_size,
& sk42 &
dg_nove2_new_adr, sk42_position, sk_x, sk42_y,
dg_inp_new_adr, sk42_display, sk42_display+sk2_size,
& sk51 &
dg_nove2_new_adr, sk51_position, sk_x, sk51_y,
dg_printch, null,
dg_printch, null,
dg_inp_new_adr, sk51_display, sk51_display+sk1_size,
& sk52 &
dg_nove2_new_adr, sk52_position, sk_x, sk52_y,
dg_inp_new_adr, sk52_display, sk52_display+sk2_size,
& sk61 &
dg_nove2_new_adr, sk61_position, sk_x, sk61_y,

```

```

dg_rintch, null.
dg_rintch, null.
dg_jmp_new_addr, sk61_display, sk61_display+sk1_size,
& sk62 &
dg_move2_new_addr, sk62_position, sk_n, sk62_y,
dg_jmp_new_addr, sk62_display, sk62_display+sk2_size,

& sk 71 &
dg_move2_new_addr, sk71_position, sk_x, sk71_y,
dg_rintch, null.
dg_rintch, null.
dg_jmp_new_addr, sk71_display, sk71_display+sk1_size,
& sk72 &
dg_move2_new_addr, sk72_position, sk_n, sk72_y,
dg_jmp_new_addr, sk72_display, sk72_display+sk2_size,

& sk81 &
dg_move2_new_addr, sk81_position, sk_n, sk81_y,
dg_rintch, null.
dg_rintch, null.
dg_jmp_new_addr, sk81_display, sk81_display+sk1_size,
& sk82 &
dg_move2_new_addr, sk82_position, sk_n, sk82_y,
dg_jmp_new_addr, sk82_display, sk82_display+sk2_size,

& sk_highlight &
dg_setattribute_new_addr, sk_highlight_off, dimoff,
dg_move2_new_addr, sk_highlight_position, sk_n, sk82_y,
dg_jmp_new_addr, sk_highlight_display,
sk_highlight_display+sk_highlight_size,

& jump all &
dg_setattribute_new_addr, jump_all, nop,

& CHANNEL 1 &

& jmp1 &
dg_setattribute_new_addr, jump_channel1, nop,

& trace1 &
dg_move2_new_addr, trace1_position, trace1_x, trace1_y,
dg_jmp_new_addr, trace1_display, trace1_display+trace_size,
& trace mark1 &
dg_jmp_new_addr, trace_mark1_position, trace_mark1_display+trace_mark_size,
& trace update mark &
dg_jmp_new_addr, update_mark1_position,
update_mark1_display+update_mark_size,

& trace1n &
dg_move2_new_addr, trace1n_position, trace1n_x, trace1n_y,
dg_jmp_new_addr, trace1n_display, trace1n_display+trace_size,

& markers &
dg_jmp_new_addr, nkr11_position, nkr11_display+nkr_size,

```

```

dg_jmp_new_addr, nkr12_position, nkr12_display+nkr_size,
dg_jmp_new_addr, nkr13_position, nkr13_display+nkr_size,
dg_jmp_new_addr, nkr14_position, nkr14_display+nkr_size,
dg_jmp_new_addr, nkr15_position, nkr15_display+nkr_size,
dg_jmp_new_addr, nkr16_position, nkr16_display+nkr_size,
dg_jmp_new_addr, nkr17_position, nkr17_display+nkr_size,
dg_jmp_new_addr, nkr18_position, nkr18_display+nkr_size,

& graticule 1 &
dg_move2_new_addr, graticule1_position, xgrat, ygrat,
dg_jmp_new_addr, graticule1_display, graticule1_display+graticule_size,

& ref line 1 &
dg_jmp_new_addr, ref_line1_position, ref_line1_display+ref_line_size,

& highlight 1 &
dg_setattribute_new_addr, highlight_ah1, dimoff,

& parameter 1 &
dg_movech2_new_addr, param1_position, param_row, param1_col,
dg_jmp_new_addr, param1_display, param1_display+param_size,

& math 1 &
dg_jmp_new_addr, math1_display, math1_display+math_size,

& format 1 &
dg_movech2_new_addr, format1_position, param_row, format1_col,
dg_jmp_new_addr, format1_display, format1_display+format_size,

& reference value label 1 &
dg_movech2_new_addr, ref1_label_position, ref_row, ref1_col,
dg_jmp_new_addr, ref1_label_display, ref1_label_display+ref_label_size,
& reference value 1 &
dg_jmp_new_addr, ref1_display, ref1_display+ref_size,
& reference suffix 1 &
dg_jmp_new_addr, ref1_suffix_display, ref1_suffix_display+ref_suffix_size,

& scale 1 &
dg_movech2_new_addr, scale1_position, scale_row, scale1_col,
dg_jmp_new_addr, scale1_display, scale1_display+scale_size,
& scale suffix 1 &
dg_jmp_new_addr, scale1_suffix_display,
scale1_suffix_display+scale1_suffix_size,

& marker display 1 &
dg_movech2_new_addr, nkr1_label_position, nkr_row, nkr1_col,
dg_jmp_new_addr, nkr1_label_display, nkr1_label_display+nkr_label_size,
& marker real value &
dg_movech2_new_addr, nkr1_real_position, nkr_row, nkr1_real_col,
dg_jmp_new_addr, nkr1_real_display, nkr1_real_display+nkr_display_size,
& marker imaginary value &
dg_movech2_new_addr, nkr1_imag_position, nkr_row, nkr1_imag_col,
dg_jmp_new_addr, nkr1_imag_display, nkr1_imag_display+nkr_display_size,

& marker 1 stimulus value &
dg_movech2_new_addr, nkr1_stim_position, nkr1_stim_row, nkr1_stim_col,

```

```

dg_jmp_new_addr, nkr1_stim_display,
nkr1_stim_display+stim_size,
& marker 1 stimulus suffix &
dg_jmp_new_addr, nkr1_stim_suffix_display,
nkr1_stim_suffix_display+stim_suffix_size,

& start/center node 1 &
dg_movech2_new_addr, start1_node_position, start_row, start1_col,
dg_jmp_new_addr, start1_node_display, start1_node_display+stim_node_size,
& start/center! &
dg_jmp_new_addr, start1_display, start1_display+stim_size,
& start/center suffix 1 &
dg_jmp_new_addr, start1_suffix_display,
start1_suffix_display+stim_suffix_size,

& stop/span node &
dg_movech2_new_addr, stop1_node_position, stop_row, stop1_col,
dg_jmp_new_addr, stop1_node_display, stop1_node_display+stim_node_size,
& stop/span 1 &
dg_jmp_new_addr, stop1_display, stop1_display+stim_size,
& stop/span suffix &
dg_jmp_new_addr, stop1_suffix_display,
stop1_suffix_display+stim_suffix_size,

& highlight 1 off &
dg_setattribute_new_addr, highlight_ah1_off, dimoff,

& CHANNEL 2 &

& jmp2 &
dg_setattribute_new_addr, jump_channel2, nop,

& trace2 &
dg_move2_new_addr, trace2_position, trace2_x, trace2_y,
dg_jmp_new_addr, trace2_display, trace2_display+trace_size,
& trace2 mark &
dg_jmp_new_addr, trace_mark2_position, trace_mark2_display+trace_mark_size,
& trace2 update mark &
dg_jmp_new_addr, update_mark2_position,
update_mark2_display+update_mark_size,

& trace2n &
dg_move2_new_addr, trace2n_position, trace2n_x, trace2n_y,
dg_jmp_new_addr, trace2n_display, trace2n_display+trace_size,

& markers &
dg_jmp_new_addr, nkr21_position, nkr21_display+nkr_size,
dg_jmp_new_addr, nkr22_position, nkr22_display+nkr_size,
dg_jmp_new_addr, nkr23_position, nkr23_display+nkr_size,
dg_jmp_new_addr, nkr24_position, nkr24_display+nkr_size,
dg_jmp_new_addr, nkr25_position, nkr25_display+nkr_size,
dg_jmp_new_addr, nkr26_position, nkr26_display+nkr_size,
dg_jmp_new_addr, nkr27_position, nkr27_display+nkr_size,
dg_jmp_new_addr, nkr28_position, nkr28_display+nkr_size,

& graticule 2 &

```

```

dg_move2_new_addr, graticule2_position, xgrat, ygrat,
dg_jmp_new_addr, graticule2_display, graticule2_display+graticule_size,

& ref line 2 &
dg_jmp_new_addr, ref_line2_position, ref_line2_display+ref_line_size,

& highlight 2 &
dg_setattribute_new_addr, highlight_ch2, dimoff,

& parameter 2 &
dg_movech2_new_addr, param2_position, param_row, param2_col,
dg_jmp_new_addr, param2_display, param2_display+param_size,

& math 2 &
dg_jmp_new_addr, math2_display, math2_display+math_size,

& format 2 &
dg_movech2_new_addr, format2_position, param_row, format2_col,
dg_jmp_new_addr, format2_display, format2_display+format_size,

& reference value label 2 &
dg_movech2_new_addr, ref2_label_position, ref_row, ref2_col,
dg_jmp_new_addr, ref2_label_display, ref2_label_display+ref_label_size,
& reference value 2 &
dg_jmp_new_addr, ref2_display, ref2_display+ref_size,
& reference suffix 2 &
dg_jmp_new_addr, ref2_suffix_display, ref2_suffix_display+ref_suffix_size,

& scale 2 &
dg_movech2_new_addr, scale2_position, scale_row, scale2_col,
dg_jmp_new_addr, scale2_display, scale2_display+scale_size,
& scale suffix 2 &
dg_jmp_new_addr, scale2_suffix_display,
scale2_suffix_display+scale2_suffix_size,

& marker display 2 &
dg_movech2_new_addr, nkr2_label_position, nkr_row, nkr2_col,
dg_jmp_new_addr, nkr2_label_display, nkr2_label_display+nkr_label_size,
& marker real value &
dg_movech2_new_addr, nkr2_real_position, nkr_row, nkr2_real_col,
dg_jmp_new_addr, nkr2_real_display, nkr2_real_display+nkr_display_size,
& marker imaginary value &
dg_movech2_new_addr, nkr2_imag_position, nkr_row, nkr2_imag_col,
dg_jmp_new_addr, nkr2_imag_display, nkr2_imag_display+nkr_display_size,

& marker 2 stimulus value &
dg_movech2_new_addr, nkr2_stim_position, nkr2_stim_row, nkr2_stim_col,
dg_jmp_new_addr, nkr2_stim_display,
nkr2_stim_display+stim_size,
& marker 2 stimulus suffix &
dg_jmp_new_addr, nkr2_stim_suffix_display,
nkr2_stim_suffix_display+stim_suffix_size,

& start/center node 2 &
dg_movech2_new_addr, start2_node_position, start_row, start2_col,
dg_jmp_new_addr, start2_node_display, start2_node_display+stim_node_size,

```

```

& start/center 2 &
dg_jmp_neu_addr, start2_display, start2_display+stin_size,
& start/center suffix 2 &
dg_jmp_neu_addr, start2_suffix_display,
start2_suffix_display+stin_suffix_size,

& atop/span node 2 &
dg_novech2_neu_addr, stop2_node_position, stop_row, stop2_col,
dg_jmp_neu_addr, stop2_node_display, stop2_node_display+stin_node_size,
& atop/span 2 &
dg_jmp_neu_addr, stop2_display, stop2_display+stin_size,
& atop/span suffix 2 &
dg_jmp_neu_addr, stop2_suffix_display,
stop2_suffix_display+stin_suffix_size,

& highlight 2 off &
dg_setattribt_neu_addr, highlight_ch2_eff, dinoff,

& update raw mark &
dg_jmp_neu_addr, update_raw_position,
update_raw_display+update_raw_size,

& user display &
dg_jmp_neu_addr, user_display, end_position,

dg_stop;

```

```

REJECT;
COMMENT print_string
*****
* EXTERNAL SPECIFICATION FOR print_string
*
* FUNCTION: to write a string into the display memory, taking care of
* all jump linkages between display blocks.
*
* DECLARATION INFORMATION:
* PROCEDURE print_string(string,blocklength,block)
* VALUE string,blocklength,block
* INTEGER blocklength,block
* ALPHA string
*
* INPUT: block integer word offset of block from start
* of display row.
* blocklength integer max number of words in block.
* string alpha string to be displayed.
*
* OUTPUT: none
*
* EXTERNAL EFFECTS: none
*
* COMMENTS: The blocks are defined in file FSCREEN. Each block is
* preceded by a positioning vector. Each block is
* expected to terminate with a display jump to the
* location immediately following the block
* (block+blocklen + a positioning vector for the next block).
* Note that the jump is not required if the string fills
* the entire block, since it has the same result.
*
* In order to avoid extraneous vectors on the display
* during the write operation, the terminating jump should
* be entered first, and the string entered from last
* character to first.
*
*****
* LOGIC INFORMATION FOR print_string
*
* MODULES CALLED: printch
*
* INITIAL REFINEMENT:
*
* IF string_length < blocklength THEN
* block[string_length + 1] := display jump to block+blocklength.
* FOR index := end_of_string TO beginning_of_string DO
* block[index] := string[index]. & watch for string_length=0 &
*
*****
PROCEDURE print_string(string,blocklength,block);
VALUE string,blocklength,block;
INTEGER blocklength,block;
ALPHA string;
ENTRY;

```

```

BEGIN & print_string &
COMMENT does not check to make sure string length is not greater
than blocklength;
INTEGER i:=;
BYTE POINTER ptr;
DOUBLE stringaddr = string;

STPNTR(ptr,stringaddr);

i := ptr(0);
IF i >= blocklength THEN & seldom := blocklength &
BEGIN & if &
IF i > blocklength THEN & ELSE is faster than &
i := blocklength; & THEN portion. &
END & if &
ELSE &
a := jmp(block+1, block+blocklength); & usually < blocklength &
UNLILE i > 0 DO
BEGIN & while &
a := printch(block+i-1, ptr[i]);
i := i-1;
END while;
END; & print_string &

```

```

REJECT;
COMMENT print_big_string
*****
* allow about 10 locations in "block" for each character.
*
* will not handle characters that contain jumps or jump subroutines.
*
*****
PROCEDURE print_big_string(string,blocklength,block);
VALUE string,blocklength,block;
INTEGER blocklength,block;
ALPHA string;
ENTRY;
BEGIN & print_big_string &
INTEGER CONSTANT jmp_table := X3000; & offset to base of jmp tbl &
INTEGER CONSTANT jmp := X0000,
loadby := X4000,
return := X2000,
op_mask := X0000,
rtn_op_mask := XE000,
jump_mask := X3FFF;

INTEGER i,
ch,
block_end,
coord, & x or y coordinate &
fron, & display generator address in char. set &
to; & display generator destination address &

INTEGER dg_data;
INTEGER POINTER dg_ptr;
BYTE POINTER str;
DOUBLE stringaddr = string;

STPNTR(str,stringaddr);
STPNTR(dg_ptr, AORS(dgran) );

block_end := block + blocklength; & not testing for excess length &
to := jmp(block, block_end); & skip over until done &

IF str(0) > 0 THEN
FOR i := 1 TO str(0) DO
BEGIN & for &
ch := X00FF AND INTEGER( str[i] ); & get character &
dg_data := dg_ptr[jmp_table+ch]; & get table's jump &

IF (dg_data AND op_mask) = jump THEN
BEGIN & if &
fron := dg_data AND jump_mask;
dg_data := dg_ptr[fron];

WHILE ( ((dg_data AND rtn_op_mask) <> return)
AND (to <= (block_end-2)) & run for RTS &
) DO
BEGIN & while &
IF (dg_data AND op_mask) = loadby THEN
& multiply coordinate and &

```

```

& keep opcode and attributes &
BEGIN & if &
  coord := dg_data AND X0FFF;
  & 12-bit sign extension &
  IF coord > X07FF THEN
    coord := coord OR XF000;
  & ngy coordinata by 1.375 &
  dg_data := ( ( coord + WRIGHT(coord,1)
    - WRIGHT(coord,3)
    ) AND X0FFF
    ) OR ( dg_data AND XF000);
  END; & if &
  dg_ptr[to] := dg_data;
  to := to + 1;
  dg_data := dg_ptr[from:=from+1];
  END; & while &

IF ((dg_data AND rtn_op_nash) = return) THEN
  BEGIN & if &
    & nash off return opcode but leave attribute &
    dg_ptr[to] := dg_data AND X1FFF;
    to := to + 1;
  END & if &
  ELSE & stopped in the middle of a character &
    to := otattribute(to, charincroff); & to:=to+1 &
  END; & if &
END; & for &

IF to < block_end THEN
  to := jmp(to, block_end);
  otattribute(block, nop);
END; & print_big_string &

```

```

REJECT;
COMMENT
***** blank display *****
*****
*****
;
SUBROUTINE blank_display; ENTRY;
BEGIN & blank_display &
  otattribute(blank_screen, cod); & blank the display &
END; & blank_display &

```

```

REJECT;
COMMENT
***** enable display *****
*****
*****
;
SUBROUTINE enable_display; ENTRY;
BEGIN & enable_display &
  otattribute(blank_screen, nop); & reenale the display &
END; & enable_display &

```

```

REJECT;
COMMENT
***** init screen *****
*****
*****
;
PROCEDURE init_screen; ENTRY;
BEGIN & init_screen &
  INTEGER i; & DEBUG &
  INTEGER addr;

  addr := init_display;
  addr := jmp(addr, start_display+start_size);
  & any changes must also be reflected in "start_size" in CSCREEN &

  & enter position vector prefixes for each block &
  & and initialize associated strings, if any &
  addr := display_from_table(addr, RDRS(screen_table));

  addr := lb(title_display, "SYSTEM INITIALIZATION IN PROGRESS");
  addr := jmp(addr, title_display+title_size);

  error := RDRS(error_array);
  error := init_string(error, error_size);

  title_array[-1] := title_size;
  title_array[0] := 0;
  title := RDRS(title_array); & initialized from machine ttatt &

  function := RDRS(function_array);
  function := init_string(function, function_string_size);

  entry_flip_flop := TRUE;
  entry := RDRS(entry_array);
  entry := init_string(entry, entry_string_size);

  entry_aux := RDRS(entry_aux_array);
  entry_aux := init_string(entry_aux, entry_aux_size);

& ANNOTATION &

  print_string("REF ", ref_label_size, ref1_label_display);
  print_string("REF ", ref_label_size, ref2_label_display);

END init_screen;
ENDS

```

```

1
1, / DEC /-2d
&
? DEC ?
*
1, & / ^ * [0-9] * //
1, & / ^ * DEC / DEC /
1, & / ^ * //
1, & / [ , ; ] //
9 / DEC / - 1 . . . j
1, & / ^ DEC ^ = /
1, & / ^ * //
1, & / ^ [ ( ^ ) * \ ] * [ ( [ 0-9 ] ( 5 , 5 ) \ ) % / 2 = \ /

```

```

MSK1.P BEGIN
MFILE cscreen.work;
@LISI:
INTEGER TABLE yscreen :=
ENDS

```

```

M4K1: (23.8.83) TU, DEC 22, 1983, 6:03 AM
1 MSK1.P BEGIN
4 INTEGER TABLE yscreen :=
5 ORB
5 ENDS
G $yscreen:
5 ENDS
^
ERROR 2
missing NUMBER
1 ERRORS
KSPRAX=3 MSPRAX=9 SSPRAX=7191 BSPRAX=1 CSPRAX=0 DSPRAX=1
FSPRAX=0 PSPRAX=0 RSPRAX=0 OSPRAX=0
ELAPSED TIME 0:10
CPU TIME 0:03

```

```

PROCEDURE print_string(string,blocklength,block);
VALUE string,blocklength,block;
INTEGER blocklength,block;
RPNR string;
PROCEDURE print_big_string(string,blocklength,block);
VALUE string,blocklength,block;
INTEGER blocklength,block;
RPNR string;
SUBROUTINE blank_display;
SUBROUTINE enable_display;
EXTERNAL L;
EXTERNAL L;
EXTERNAL L;

```


& CHANGES MUST BE DUPLICATED IN f/sactv2.aork &

```
& title &
EXTERNAL BYTE ARRAY title_array[-1:1];
EXTERNAL ALPHA title;

& error &
EXTERNAL BYTE ARRAY error_array[-1:1];
EXTERNAL ALPHA error;

& function &
EXTERNAL BYTE ARRAY function_array[-1:1];
EXTERNAL ALPHA function;

& entry &
EXTERNAL BYTE ARRAY entry_array[-1:1];
EXTERNAL ALPHA entry;
EXTERNAL BOOLEAN entry_flip_flip;

& entry aux &
EXTERNAL BYTE ARRAY entry_aux_array[-1:1];
EXTERNAL ALPHA entry_aux;
```

&FILE echara.work;

```
INTEGER CONSTANT highlight_1 := 128,
highlight_2 := 129,
highlight_3 := 130,
highlight_4 := 131,
highlight_5 := 132,
highlight_6 := 133,
highlight_7 := 134,
highlight_8 := 135,
highlight_9 := 136,
highlight_10 := 137,
sk_indicator := 144,
sk_bracket_2 := 145,
sk_bracket_3 := 146,
sk_bracket_4 := 147,
sk_bracket_5 := 148,
sk_bracket_6 := 149,
sk_bracket_7 := 150,
sk_bracket_8 := 151;
```

```
COMMENT these include offset for hardware inclusion of ldx instruction;
EXTERNAL INTEGER trace1_base.L,
trace2_base.L,
trace1_n_base.L,
trace2_n_base.L;
```

```
MSKL,P,"scrn2"
BEGIN
&FILE fiocnfig.uork; & for dg_ldxy &
&FILE cscreen.uork; & for trace..._display constants &

COMMENT these include offset for hardware inclusion of ldx instruction;
GLOBAL INTEGER trace1_base.L = dg_ldxy + 2*trace1_display,
trace2_base.L = dg_ldxy + 2*trace2_display,
trace1_n_base.L = dg_ldxy + 2*trace1n_display,
trace2_n_base.L = dg_ldxy + 2*trace2n_display;

END&
```

```

$LIST OFF
&MSLIMITE
PROGRAM screen_constants( input, output );
{ servarta a number (including leading blanks) in the first 5 characters
of a line to four numbers -- n, 2^n, hex(n), hex(2^n) -- and outputs
the expanded line.
}

CONST
hex_chars = '0123456789ABCDEF';
line_max = 80; {maximum length of an input line}
hex_max = 4; {maximum length of a hex string}

TYPE
line_index = 0..line_max;
line_type = STRING[line_max];
hex_index = 0..hex_max;
hex_type = STRING[hex_max];

VVR
line_in,
line_out : line_type;
number : integer;
dummy : line_index;

FUNCTION hex( number:integer ):hex_type;
VVR
position : hex_index;
temp_string : hex_type;
BEGIN (hex)
position := hex_max;
temp_string := strprt( '0', hex_max );
WHILE ( (number > 0) AND (position > 0) ) DO
BEGIN (while)
temp_string[position] := hex_chars[ 1 + (number MOD 16) ];
number := number DIV 16;
position := position - 1;
END; (while)
hex := temp_string;
END; (hex)

BEGIN (screen_constants)
writeln( output, 'n':6, '2n':6, 'nH':5, '2nH':5, 'addr':7,
'description':14 );
writeln( output );
WHILE NOT eof( input ) DO
BEGIN (while)
readln( input, line_in );
line_in := strtrim( line_in );
stread( line_in, 1, dummy, number );

```

```

strdelete( line_in, 1, dummy-1 );
write( output, number:6, (2^number):6 );
write( output, hex(number):5, hex(2^number):5 );
write( output, ' 10', hex(2^number):4 );
writeIn( output, line_in );

END; (while)

END. (screen_constants)

```

```

INTEGER SUBROUTINE number_of_points; EXTERNAL;
INTEGER SUBROUTINE array_size; EXTERNAL;
INTEGER SUBROUTINE block_size; EXTERNAL;

```

```

M68KL,P,"size"
BEGIN
FILE fchdata.work; & for header_size &
FILE cnbngn.work; & # bytes per complex data array &

INTEGER TABLE data_array_size := & indexed by step_size &
& 0 & 0,
& 1 = 801 pts & 801 * 6,
& 2 = 401 pts & 401 * 6,
& 3 & 0,
& 4 = 201 pts & 201 * 6,
& 5 & 0,
& 6 & 0,
& 7 & 0,
& 8 = 101 pts & 101 * 6,
& 9 & 0,
& 10 & 0,
& 11 & 0,
& 12 & 0,
& 13 & 0,
& 14 & 0,
& 15 & 0,
& 16 = 51 pts & 51 * 6;

INTEGER TABLE data_block_size := & indexed by step_size &
& 0 & 0, & # bytes per storage data block &
& 1 = 801 pts & (((801 * 8) + header_size) OR X003F) + 1,
& 2 = 401 pts & (((401 * 6) + header_size) OR X003F) + 1,
& 3 & 0,
& 4 = 201 pts & (((201 * 6) + header_size) OR X003F) + 1,
& 5 & 0,
& 6 & 0,
& 7 & 0,
& 8 = 101 pts & (((101 * 6) + header_size) OR X003F) + 1,
& 9 & 0,
& 10 & 0,
& 11 & 0,
& 12 & 0,
& 13 & 0,
& 14 & 0,
& 15 & 0,
& 16 = 51 pts & (((51 * 6) + header_size) OR X003F) + 1;

INTEGER TABLE number_of_pts := & indexed by step_size &
& 0 & 0,
& 1 & 801,
& 2 & 401,
& 3 & 0,
& 4 & 201,
& 5 & 0,
& 6 & 0,
& 7 & 0,
& 8 & 101,
& 9 & 0,

```

```

& 10 & 0,
& 11 & 0,
& 12 & 0,
& 13 & 0,
& 14 & 0,
& 15 & 0,
& 16 & 51;

```

```

#EJECT:
COMMENT number_of_points
*****
*
*****
;
INTEGER SUBROUTINE number_of_points; ENTRY;
  BEGIN & number_of_points &
    number_of_points := number_of_pts[step_size];
  END; & number_of_points &

```

```

#EJECT:
COMMENT array_size
*****
*
*****
;
INTEGER SUBROUTINE array_size; ENTRY;
  BEGIN & array_size &
    array_size := data_array_size[step_size];
  END; & array_size &

```

```

#EJECT:
COMMENT block_size
*****
*
*****
;
INTEGER SUBROUTINE block_size; ENTRY;
  BEGIN & block_size &
    block_size := data_block_size[step_size];
  END; & block_size &
ENDS

```

sbotkbd
scmsand
scontrol
scontvar
snarker
sparan
sparser
srespan
stopkbd

ji off
c skinfo.uork
1
/s/
1..d
v/[0-9A-Z]/
1,4s/~/NFILF c/
1,4s/;//
1,4s/\.L:/;
uq cnddecl.uork

REJECT;
COMMENT
SODC+

NAME--
skkey

*
* SHORT DESCRIPTION--
* contains tables which configure softkey menus
*
* EXTENDED DESCRIPTION--
* This is a separately compiled module which contains the following
* tables of information used to generate softkey menus:
*
* - softkey menu tables, SKSD..SKSn (where n=number of menus)
* - table of addresses to softkey menu configuration tables
* - table of softkey annotations
* - table of indices to table of softkey annotations
* (indexed by command code value of each softkey)
*
* These tables are generated by a pre-processor which uses an input
* file containing the actual softkey menu information in a modifiable
* and picturelike format.
*
* INPUTS--
* none
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* none
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* Any changes to be made in these tables must be made in the input
* file (SKINFO) to the program (GENSK) which generates these tables.
*
* AUTHOR--
*

* INITIAL REFINEMENT--
* NA
*

* REVISION LOG--
*

DECLARATION--
INTEGER TABLE SKSD..SKSn
DOUBLE TABLE MENU

INTEGER TABLE LBL INDEX
ALPHA TABLE SK_LABEL

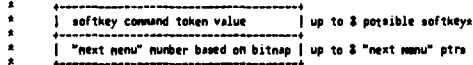
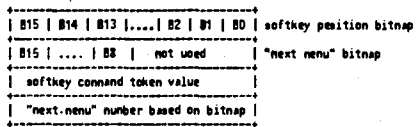
\$DDC-;

REJECT;
COMMENT
\$DDC*

NAME--
SKSO..SKSn

* SHORT DESCRIPTION--
* Tables of softkey menu configuration

* EXTENDED DESCRIPTION--
* Each menu table is variable in length depending on the number of
* softkeys per menu and how many of those softkeys bring up other
* menus. The tables are configured as follows:



* The first word of each table contains 8 bit pairs (B0/B1..B14/B15)
* corresponding to 8 softkey positions on the display (top to bottom).
* Each pair of bits can contain a value indicating the following:
* 0 = no active softkey in this softkey position
* 1 = active softkey containing 1 line of annotation
* 2 = active softkey containing 2 lines of annotation

* The most significant byte (B5..B15) of the second word contains a
* bitmap where each set bit corresponds to softkeys which bring up
* another menu. The least significant byte of this word is not used
* as part of the configuration.

* The rest of the words in each table are command token values
* corresponding to each active softkey as they occur in the softkey
* position bitmap. These words are followed by softkey menu numbers
* only if the "next menu" bitmap indicates another menu is to be
* brought up by that softkey.

* INPUTS--
* none
* OUTPUTS--
* none

* ROUTINES CALLED--
* none
* ERROR CONDITIONS AND RECOVERY--
* none
* NOTES--
* MINOR--

* INITIAL REFINEMENT--
* NR

* REVISION LOG--

DECLARATION--
INTEGER TABLE SKSD
:
:
INTEGER TABLE SKSn

\$DDC-;

REJECT;
COMMENT
\$DDC*

NAME--
SK_MENU

* SHORT DESCRIPTION--
* Table of softkey menu addresses

* EXTENDED DESCRIPTION--
* This table contains the addresses of each softkey menu configuration
* table. Each menu configuration is identified by an integer constant
* which is used as an index into this table in order to access the
* corresponding address for that menu.

* INPUTS--
* none
* OUTPUTS--
* none

* ROUTINES CALLED--
* none

* ERROR CONDITIONS AND RECOVERY--
* none

* NOTES--
* MINOR--

* INITIAL REFINEMENT--
* NR

* REVISION LOG--

DECLARATION--
DOUBLE TABLE SK_MENU

\$DDC-;

```

REJECT:
COMMENT
$DOC+

NAME--
SK_LABEL
*****
* SHORT DESCRIPTION--
* Table of softkey annotations
*
* EXTENDED DESCRIPTION--
* This table contains strings from 1 to 10 characters long which are
* used to label softkeys. Each string is unique and occurs only once
* in this table. Softkeys which share common strings or simply have
* unique strings use this table to look up the labels needed to
* display the annotated menu.
*
* The table is indexed using a pair of values from another table.
* These values index the strings which correspond to the first and
* second line (if any) of each softkey function.
*
* INPUTS--
* none
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* none
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTNOR--
*
*****
* INITIAL REFINEMENT--
* NR
*
*****
* REVISION LOG--
*
*****
DECLARATION--

GLOBAL ALPKR TABLE SK_LABEL

$DOC-;

```

```

REJECT:
COMMENT
$DOC+

NAME--
LBL_INDEX
*****
* SHORT DESCRIPTION--
* Table of indices to table of softkey labels
*
* EXTENDED DESCRIPTION--
* This table contains indices which occur in pairs used to index the
* table of softkey labels (SK_LABEL) in order to access the first and
* second line (if any) of each softkey. If a softkey contains only
* one line, then the second index of the index pair will be 0 (which
* indexes a blank line).
*
* The index pairs are arranged in order of softkey command token
* values. This enables a command token value multiplied by 2 to
* to index into the location of an index pair.
*
* INPUTS--
* none
*
* OUTPUTS--
* none
*
* ROUTINES CALLED--
* none
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
*
* AUTNOR--
*
*****
* INITIAL REFINEMENT--
* NR
*
*****
* REVISION LOG--
*
*****
DECLARATION--

GLOBAL INTEGER TABLE LBL_INDEX

$DOC-;

```

```

EXTERNAL DOUBLE TABLE SK_MENU.L;
EXTERNAL ALPHA TABLE SK_LABEL.L;
EXTERNAL INTEGER TABLE LBL_INDEX.L;

```

```

MSBKL,P,"skey" BEGIN
MFILE cntnu.work;
MFILE cscreen.work;
COMMENT
Configures bit pairs to correspond to softkeys that are used.
SKnn = softkey position n contains n lines.
BSKnn = softkey position n that brings up another menu
n = 1..8
n = 0..2
;
INTEGER CONSTANT
SK11 := 1,
SK12 := 2,
SK13 := 3,
SK21 := 4,
SK22 := 5,
SK23 := 6,
SK31 := 10,
SK32 := 20,
SK33 := 30,
SK41 := 40,
SK42 := 50,
SK43 := 60,
SK51 := 100,
SK52 := 200,
SK53 := 300,
SK61 := 400,
SK62 := 500,
SK63 := 600,
SK71 := 1000,
SK72 := 2000,
SK73 := 3000,
SK81 := 4000,
SK82 := 5000,
SK83 := 6000,
BSK1 := 100,
BSK2 := 200,
BSK3 := 300,
BSK4 := 400,
BSK5 := 500,
BSK6 := 600,
BSK7 := 700,
BSK8 := 800;
COMMENT
The rest of this file is software generated by GEKSK.LAMI.
Any changes must be made to the input file, SKINFO.UORK.
*****
The following are softkey menu tables configured as follows:
word 1 = MSByte: corresponding keys that bring up new menus
LSByte: menu's highlight bitmap
word 2 = menu configuration using constants SKnn
word 3 = keycode number corresponding to softkeys used
etc.
word K = up to 10 hexcode values

```

```

;
INTEGER TABLE SKS0 := & TAPE_MENU &
BSK0+0,
SK11+SK21+SK31+SK41+SK51+SK62+0,
1, & "DIRECTORY" &
2, & "STORE" &
3, & "LOAD" &
4, & "DELETE" &
5, & "UN-DELETE" &
6, & "INITIALIZ" "TAPE" &
INIT_TAPE_MENU;

INTEGER TABLE SKS1 := & INIT_TAPE_MENU &
0,
SK12+SK21+0,
7, & "INIT TAPE?" "YES" &
8, & "NO" &

INTEGER TABLE SKS2 := & DIRECTORY_MENU &
0,
SK12+SK42+SK52+SK72+SK82+0,
9, & "RESTORE" "DISPLAY" &
10, & "NEXT" "PAGE" &
11, & "PREVIOUS" "PAGE" &
12, & "FIRST" "PAGE" &
13, & "LAST" "PAGE" &

INTEGER TABLE SKS3 := & DATA2_MENU &
0,
SK12+SK21+SK32+SK52+SK82+0,
14, & "RAW" "DATA" &
15, & "DATA" &
16, & "FORMATTED" "DATA" &
17, & "USER" "DISPLAY" &
18, & "MACHINE" "DUMP" &

INTEGER TABLE SKS4 := & DATA1_MENU &
BSKS+0,
SK12+SK22+SK32+SK42+SK51+SK62+SK71+SK81+0,
19, & "INSTRUMENT" "STATE" &
20, & "INSTRUMENT" "STATES 1-5" &
21, & "MEMORY" "TRACE" &
22, & "MEMORY" "TRACES 1-4" &
23, & "CRL SET" &
24, & "CRL SETS" "1-5" &
25, & "CRL KII" &
26, & "MORE" &
DATA2_MENU;

INTEGER TABLE SKS5 := & ABORT_MENU &
0,

```

```

SK11+0,
27, & "ABORT" &

INTEGER TABLE SKS6 := & FILE_MENU &
0,
SK12+SK22+SK32+SK42+SK52+SK62+SK72+SK82+0,
28, & "DATA TYPE" "FILE 1" &
29, & "FILE 2" &
30, & "FILE 3" &
31, & "FILE 4" &
32, & "FILE 5" &
33, & "FILE 6" &
34, & "FILE 7" &
35, & "FILE 8" &

INTEGER TABLE SK37 := & REG_MENU &
0,
SK12+SK22+SK32+SK42+SK52+SK62+SK72+SK82+0,
36, & "DATA TYPE" "1" &
37, & "2" &
38, & "3" &
39, & "4" &
40, & "POWER HP" "5" &
41, & "6" &
42, & "7" &
43, & "LAST STATE" &

INTEGER TABLE SKS8 := & RESPONSE_MENU &
0,
SK12+SK21+SK32+SK42+SK52+SK61+SK72+SK81+0,
44, & "ELECTRICAL" "DELAY" &
45, & "AUTO DELAY" &
46, & "PHASE" "OFFSET" &
47, & "HORIZONTAL" "OFFSET" &
48, & "VERTICAL" "ON/RESTART" &
49, & "OFF" &
50, & "SHOOTING" "ON" &
51, & "OFF" &

INTEGER TABLE SK39 := & IF_GAIN_MENU &
BSK1+BSK2+0,
SK12+SK22+0,
52, & "TEST" "AMP. GAIN" &
IF_GAIN_MENU;
53, & "REFERENCE" "AMP. GAIN" &
IF_GAIN_MENU;

INTEGER TABLE SK310 := & IF_GAIN_MENU2 &
0,
SK12+SK21+SK31+SK41+SK51+SK61+0,
54, & "GAIN" "0 (BIN.)" &

```

```

55, & "1" &
56, & "2" &
57, & "3" &
58, & "4 (NRK.)" &
59, & "AUDIO" &

INTEGER TABLE SKS11 := & STIMULUS_MENU &
BSK1+BSK3+BSK5+0,
SK12+SK22+SK32+SK52+SK61+SK71+SK81+0,
60, & "POWER" "NEKU" &
POWER_MENU;
61, & "SLEEP" "TIME" &
62, & "NUMBER OF" "POINTS" &
N_POINTS_MENU;
63, & "SINGLE" "POINT" &
64, & "RAMP" &
65, & "STEP" &
26, & "NONE" &
STIMULUS2_MENU;

INTEGER TABLE SKS12 := & X_POINTS_MENU &
0,
SK12+SK21+SK31+SK41+0,
66, & "POINTS" "51" &
67, & "101" &
68, & "201" &
69, & "401" &

INTEGER TABLE SKS13 := & POWER_MENU &
0,
SK11+SK32+SK41+SK62+SK71+0,
70, & "POWER" &
71, & "SLOPE" "ON" &
72, & "OFF" &
73, & "ATTENUATOR" "PORT 1" &
74, & "PORT 2" &

INTEGER TABLE SKS14 := & STIMULUS2_MENU &
0,
SK11+SK21+SK32+SK41+SK52+SK71+SK81+0,
75, & "half_vt" "HOLD" &
76, & "SINGLE" &
77, & "NUMBER OF" "GROUPS" &
78, & "CONTINUAL" &
79, & "STIMULUS" "OFFSET" &
80, & "half_vt" "CH1 = CH2" &
81, & "CH1" "CH2" &

INTEGER TABLE SKS15 := & DEVICE_REFOY_MENU &
0,
SK22+0,

```

```

82, & "PRESS TO" "CONTINUE" &

INTEGER TABLE SKS16 := & PARAM_MENU &
BSK7+0,
SK11+SK21+SK31+SK41+SK72+0,
83, & "a+177" "bracket_4" &
84, & "b+178" &
85, & "a+178" &
86, & "b+177" &
87, & "REDEFINE" "PARAMETER" &
REDEF_MENU;

INTEGER TABLE SKS17 := & REDEF_MENU &
BSK1+BSK2+BSK3+BSK4+BSK5+0,
SK12+SK21+SK31+SK42+SK51+SK62+SK82+0,
88, & "REDEFINE" "DRIVE" &
REDEF_DRIVE_MENU;
89, & "PHASE LOCK" &
REDEF_LOCK_MENU;
90, & "NUMERATOR" &
REDEF_NUM_MENU;
91, & "DENOMI-" "RATOR" &
REDEF_DENUM_MENU;
92, & "CONVERSION" &
REDEF_CONV_MENU;
93, & "PARAMETER" "LABEL" &
94, & "REDEFINE" "DONE" &

INTEGER TABLE SKS18 := & REDEF_DRIVE_MENU &
0,
SK12+SK21+SK31+0,
95, & "DRIVE" "PORT 1" &
96, & "PORT 2" &
97, & "NONE" &

INTEGER TABLE SKS19 := & REDEF_LOCK_MENU &
0,
SK12+SK21+SK31+0,
98, & "LOCK to" "bracket_3" "at" &
99, & "at" &
100, & "NONE" &

INTEGER TABLE SKS20 := & REDEF_NUM_MENU &
BSK5+0,
SK12+SK21+SK31+SK41+SK62+0,
101, & "NUMERATOR" "b1" &
102, & "b2" &
103, & "a1" &
104, & "a2" &
105, & "SERVICE" "SELECTIONS" &
REDEF_NUM2_MENU;

```

```

INTEGER TABLE SKS21 := & REDEF_MUN2_MENU &
0,
SK12+SK22+SK32+SK41+SK51+SK61+SK71+SK81+0,
105, & "100 MHz" *ek_bracket_3 "TEST CML" &
107, & "100 MHz" *REF_CML" &
108, & "OETECTOR" "GROUND" &
109, & "RDC GROUND" &
110, & "VCR1" &
111, & "VREF" &
112, & "TEMP. 1" &
113, & "TEMP. 2" &

```

```

INTEGER TABLE SKS22 := & REDEF_OENOD_MENU &
0,
SK12+SK21+SK31+SK41+0,
114, & "OENOD" *ek_bracket_4 "at" &
115, & "a2" &
116, & "b1" &
117, & "NO RATIO" &

```

```

INTEGER TABLE SKS23 := & REDEF_CONV_MENU &
0,
SK12+SK21+SK31+SK41+0,
118, & "CONVERT" *ek_bracket_4 "to S" &
119, & "to 1/S" &
120, & "to Z" &
121, & "to Y" &

```

```

INTEGER TABLE SKS24 := & FORMAT_MENU &
0,
SK11+SK22+SK32+SK42+SK52+SK62+SK71+SK81+0,
122, & ek_bracket_8_half_vt "SHR" &
123, & "LIXER" "ARGUMENT" &
124, & "POLAR w/" "LIM NKR" &
125, & "POLAR w/" "LIM NKR" &
126, & "POLAR w/" "Re/Im NKR" &
127, & "INVERTED" "SMITH" &
128, & "IMAGINARY" &
129, & "REAL" &

```

```

INTEGER TABLE SKS25 := & DONRMN_MENU &
BSK2+BSK5+BSK7+0,
SK11+SK22+SK32+SK42+SK52+SK71+0,
130, & ek_bracket_4_half_vt "FREQUENCY" &
131, & "TIME" "LOU PASS" &
LOU PASS FREQ,
132, & "TIME" "BRND PASS" &
133, & "RUK. VOLT" "OUTPUT" &
134, & "SPECIFY" *ek_bracket_2 "TIME" &
TIME_SETUP_MENU,

```

```

135, & "GATE" &
GRIE_SETUP_MENU;

```

```

INTEGER TABLE SKS26 := & LOU_PASS_FRED &
0,
SK22+0,
136, & "SET FREQ." "(LOW PASS)" &

```

```

INTEGER TABLE SKS27 := & TIME_SETUP_MENU &
0,
SK12+SK21+SK52+SK61+SK71+0,
137, & "LOW PASS" *ek_bracket_2 "STEP" &
138, & "IMPULSE" &
139, & "UIINDU" *ek_bracket_3 "MARKING" &
140, & "NORMAL" &
141, & "MINIMUM" &

```

```

INTEGER TABLE SKS28 := & GRIE_SETUP_MENU &
BSK7+0,
SK12+SK21+SK32+SK41+SK51+SK61+SK71+0,
142, & "GATE" *ek_bracket_2 "DN" &
143, & "OFF" &
144, & "GATE" *ek_bracket_4 "START" &
145, & "STOP" &
146, & "CENTER" &
147, & "SPRM" &
148, & "GATE SHAPE" &
GRIE_SHAPE_MENU;

```

```

INTEGER TABLE SKS29 := & GATE_SHAPE_MENU &
0,
SK52+SK61+SK71+SK81+0,
149, & "GRIE SHAPE" *ek_bracket_4 "MAXIMUM" &
150, & "WIDE" &
151, & "NORMAL" &
152, & "MINIMUM" &

```

```

INTEGER TABLE SKS30 := & CAL_MENU &
BSK8+0,
SK12+SK21+SK32+SK52+SK62+SK72+SK81+0,
153, & "CORRECTION" *ek_bracket_3 "DN" &
154, & "OFF" &
155, & "SELECT" "CAL SET" &
156, & "CALIBRATE" *ek_bracket_3 "(KIT N1)" &
157, & "CALIBRATE" "(KIT N2)" &
158, & "RESUME CAL" "SEQUENCE" &
26, & "BORE" &
MORE_CAL;

```

```

INTEGER TABLE SKS31 := & MORE_CAL &

```

```

BSK1+BSK5+BSK6+0,
SK12+SK21+SK32+SK52+SK62+SK82+0,
159, & "REFERENCE" "PLANES" &
REF_PLANE_MENU,
160, & "SET 2" *176 &
161, & "CAL SUEPP" "VOLTAGE" &
162, & "MODIFY KIT" *ek_bracket_2 "(KIT N1)" &
MODIFY_EBL_KIT_MENU,
163, & "MODIFY KIT" "(KIT N2)" &
MODIFY_CAL_KIT_MENU,
164, & "DELETE R" "CAL SET" &

```

```

INTEGER TABLE SKS32 := & REF_PLANE_MENU &
0,
SK31+SK41+0,
165, & ek_bracket_2_half_vt "PLANE 1" &
166, & "PLANE 2" &

```

```

INTEGER TABLE SKS33 := & CAL_TYPE_MENU &
0,
SK22+SK42+SK52+SK62+SK72+SK82+0,
167, & "SET FREQ." "(LOW PASS)" &
168, & "FREQUENCY" *ek_bracket_5 "RESPONSE" &
169, & "S" *177+177+ " "1-PORT" &
170, & "S" *178+178+ " "1-PORT" &
171, & "ONE-PATH" "2-PORT" &
172, & "FULL" "2-PORT" &

```

```

INTEGER TABLE SKS34 := & PORT_ONE_REFL &
0,
SK12+SK21+SK31+SK82+0,
173, & "S" *177+177+ " *ek_bracket_3 "PORT1 STD1" &
174, & "PORT1 STD2" &
175, & "PORT1 STD3" &
176, & "SAVE" "S" *177+177+ " CAL" &

```

```

INTEGER TABLE SKS35 := & PORT_TWO_REFL &
0,
SK12+SK21+SK31+SK82+0,
177, & "S" *178+178+ " *ek_bracket_3 "PORT2 STD1" &
178, & "PORT2 STD2" &
179, & "PORT2 STD3" &
180, & "SAVE" "S" *178+178+ " CAL" &

```

```

INTEGER TABLE SKS36 := & CAL_MENU2 &
BSK1+BSK2+BSK3+0,
SK11+SK22+SK31+SK82+0,
181, & ek_bracket_3_half_vt "REFLECT" &
REFLECTION_MENU,
182, & "TRANS" "MISSION" &
TRANSMISSION_MENU,

```

```

183, & "ISOLATION" &
ISOLATION_MENU,
184, & "SAVE" "2-PORT CAL" &

```

```

INTEGER TABLE SKS37 := & REFLECTION_MENU &
0,
SK12+SK21+SK31+SK42+SK51+SK61+SK82+0,
173, & "S" *177+177+ " *ek_bracket_3 "PORT1 STD1" &
174, & "PORT1 STD2" &
175, & "PORT1 STD3" &
177, & "S" *178+178+ " *ek_bracket_3 "PORT2 STD1" &
178, & "PORT2 STD2" &
179, & "PORT2 STD3" &
185, & "REFLECT" "M" "DONE" &

```

```

INTEGER TABLE SKS38 := & TRANSMISSION_MENU &
0,
SK22+SK32+SK42+SK52+SK82+0,
186, & "FUO.TRANS." "FUO TRANS" &
187, & "FUO.MATCH" "FUO MATCH" &
188, & "REV.TRANS." "REV TRANS" &
189, & "REV.MATCH" "REV MATCH" &
190, & "TRANS." "DONE" &

```

```

INTEGER TABLE SKS39 := & ISOLATION_MENU &
0,
SK32+SK52+SK62+SK82+0,
191, & "OMIT" "ISOLATION" &
192, & "FUO ISOL" "FUO ISOLM" &
193, & "REV ISOL" "REV ISOLM" &
194, & "ISOLATION" "DONE" &

```

```

INTEGER TABLE SKS40 := & CAL_MENU3 &
BSK1+BSK2+BSK3+0,
SK11+SK22+SK31+SK82+0,
195, & ek_bracket_3_half_vt "REFLECT" &
SIMPLE_REFLECTION_MENU,
196, & "TRANS." "MISSION" &
SIMPLE_TRANSMISSION_MENU,
197, & "ISOLATION" &
SIMPLE_ISOLATION_MENU,
184, & "SAVE" "2-PORT CAL" &

```

```

INTEGER TABLE SKS41 := & SIMPLE_REFLECTION_MENU &
0,
SK12+SK21+SK31+SK82+0,
173, & "S" *177+177+ " *ek_bracket_3 "PORT1 STD1" &
174, & "PORT1 STD2" &
175, & "PORT1 STD3" &
198, & "REFLECT" "M" "DONE" &

```



```

INTEGER TABLE SKS82 := & SIMPLE_TRANSMISSION_MENU &
0,
SK22+SK32+SK82+0,
186, & "FUD.TRANS." "FUD TRANS" &
187, & "FUD.MATCH" "FUD MATCH" &
190; & "TRANS." "DONE" &

```

```

INTEGER TABLE SKS43 := & SIMPLE_ISOLATION_MENU &
0,
SK32+SK52+SKS2+0,
191, & "DRIT" "ISOLATION" &
192, & "FUD ISOL" "FUD ISOLM" &
194; & "ISOLATION" "DONE" &

```

```

INTEGER TABLE SKS44 := & STD_CLASS_MENU &
0,
SK11+SK21+SK31+SK41+SK51+SK61+SK71+SK82+0,
199, & "STANDARD 1" &
200, & "STANDARD 2" &
201, & "STANDARD 3" &
202, & "STANDARD 4" &
203, & "STANDARD 5" &
204, & "STANDARD 6" &
205, & "STANDARD 7" &
206; & "STANDARD5" "DONE" &

```

```

INTEGER TABLE SKS45 := & SLIDING_LOAD_MENU &
0,
SK12+SK22+0,
207, & "SLIDE IS" "SET" &
208; & "SLIDING" "LOAD DONE" &

```

```

INTEGER TABLE SKS46 := & DODIFY_CRL_KIT_MENU &
BSK3+0,
SK12+SK32+SK42+SK82+SK82+0,
209, & "SELECT" "STANDARD" &
210, & "SPECIFY" "SID CLASS" &
SPECIFY_CLASS_MENU,
211, & "LABEL" "STD CLASS" &
212, & "LABEL" "CAL KIT" &
213; & "DONE" "(DEFINED)" &

```

```

INTEGER TABLE SKS47 := & MODIFY_STDS_MENU &
BSK1+BSK2+BSK3+SK4+BSK5+0,
SK12+SK21+SK31+SK42+SK52+0,
214, & "STD TYPE" "ok_bracket_5" "OPEN" &
DEFINE_OPEN_MENU,
215, & "SHORT" &
DEFINE_SHORT_MENU,
216, & "LORD" &

```

```

DEFINE_LOAD_MENU,
217, & "DELAY" "THRU" &
SPECIFY_OFFSET_MENU,
218, & "ARBITRARY" "IMPEDANCE" &
SPECIFY_2_MENU;

```

```

INTEGER TABLE SKS48 := & DEFINE_OPEN_MENU &
BSK6+0,
SK11+SK21+SK31+SK62+SK71+SK82+0,
219, & "C"+176+ " &
220, & "C"+177+ " &
221, & "C"+178+ " &
222, & "SPECIFY" "OFFSET" &
SPECIFY_OFFSET_MENU,
223, & "LABEL STD" &
224; & "DONE" "(DEFINED)" &

```

```

INTEGER TABLE SKS49 := & DEFINE_SHORT_MENU &
BSK6+0,
SK62+SK71+SK82+0,
222, & "SPECIFY" "OFFSET" &
SPECIFY_OFFSET_MENU,
223, & "LABEL SID" &
224; & "DONE" "(DEFINED)" &

```

```

INTEGER TABLE SKS50 := & DEFINE_LOAD_MENU &
BSK6+0,
SK41+SK51+SK62+SK71+SKS2+0,
225, & "ok_bracket_2_half_vt" "FIXED" &
226, & "SLIDING" &
222, & "SPECIFY" "OFFSET" &
SPECIFY_OFFSET_MENU,
223, & "LABEL STD" &
224; & "DONE" "(DEFINED)" &

```

```

INTEGER TABLE SKS51 := & SPECIFY_2_MENU &
BSK6+0,
SK11+SK21+SK31+SK41+SK51+SK62+SK71+SKS2+0,
219, & "C"+176+ " &
220, & "C"+177+ " &
221, & "C"+178+ " &
225, & "ok_bracket_2_half_vt" "FIXED" &
226, & "SLIDING" &
222, & "SPECIFY" "OFFSET" &
SPECIFY_OFFSET_MENU,
223, & "LABEL STD" &
224; & "DONE" "(DEFINED)" &

```

```

INTEGER TABLE SKS52 := & SPECIFY_OFFSET_MENU &
0,
SK12+SK22+SK32+SK42+SK52+SK61+SK71+SK82+0,

```

```

227, & "OFFSET" "DELAY" &
225, & "OFFSET" "LOSS" &
229, & "OFFSET" "2"+176+ " &
230, & "LOUER" "FREQUENCY" &
231, & "UPPER" "FREQUENCY" &
232, & "ok_bracket_2_half_vt" "CORK" &
233, & "URVEGUIDE" &
234; & "DONE" "(DEFINED)" &

```

```

INTEGER TABLE SKS53 := & SPECIFY_CLASS_MENU &
BSK7+0,
SK12+SK21+SK31+SK42+SK51+SK61+SK71+SKS2+0,
235, & "S"+177+177+ " " "1st STD" &
236, & "2nd STD" &
237, & "3rd STD" &
238, & "S"+178+178+ " " "1st STD" &
239, & "2nd STD" &
240, & "3rd STD" &
241, & "MORE" &
SPECIFY_CLASS_MENU2,
242; & "DONE" "(SPEC'D)" &

```

```

INTEGER TABLE SKS54 := & SPECIFY_CLASS_MENU2 &
0,
SK12+SK21+SK42+SKS2+0,
243, & "TRANS." "FUD STD" &
244, & "REV SID" &
245, & "FREQUENCY" "RESP. STD" &
242; & "DONE" "(SPEC'D)" &

```

```

INTEGER TABLE SKS55 := & DISPLAY_MENU &
BSK2+BSK7+0,
SK12+SK22+SK31+SK41+SK52+SK62+SK72+SKS2+0,
246, & "SINGLE" "ok_bracket_2" "CHANNEL" &
247, & "DUAL" "CHANNEL" &
DUAL_CN_MENU,
248, & "ok_bracket_4_half_vt" "DRIM" &
249, & "MEMORY" &
250, & "DATA "+35 "MEMORY" &
251, & "MATH" "(...)" &
252, & "SELECT" "DEFAULTS" &
DISPLAY_DEFAULT_MENU,
253; & "DATA "+169 "MEMORY" &

```

```

INTEGER TABLE SKS56 := & DUAL_CN_MENU &
0,
SK12+SK22+0,
254, & "2 CHANNEL" "ok_bracket_2" "OVERLAY" &
255; & "2 CHANNEL" "SPLIT" &

```

```

INTEGER TABLE SKS57 := & DISPLAY_DEFAULT_MENU &

```

```

BSK5+BSK7+0,
SK12+SK21+SK31+SK41+SK51+SK72+0,
256, & "MEMORY" "ok_bracket_5" "1" &
257, & "2" &
258, & "3" &
259, & "4" &
260, & "MORE" &
MEMORY_MENU,
261, & "MATH" "OPERATIONS" &
MATH_MENU;

```

```

INTEGER TABLE SKS58 := & MEMORY_MENU &
0,
SKS2+SK62+0,
262, & "DATA from" "ok_bracket_2" "CHANNEL 1" &
263; & "ORIR from" "CHANNEL 2" &

```

```

INTEGER TABLE SKS59 := & MATH_MENU &
0,
SK42+SK52+SK62+SK72+0,
264, & "DATA" "ok_bracket_4" "MEMORY" &
265, & "DATA" "MEMORY" &
266, & "DATA" "copy char" "MEMORY" &
267; & "DRT" "MEMORY" &

```

```

INTEGER TABLE SKS60 := & COPY_MENU &
BSK6+BSK7+BSK8+0,
SK12+SK21+SK31+SK41+SK51+SK62+SK72+SK81+0,
268, & "PLDI" "ok_bracket_5" "ALL" &
269, & "TRACE" &
270, & "GRATICULE" &
271, & "MARKER(S)" &
272, & "TEXT" &
273, & "SELECT" "OURDRAKT" &
PLOT_SETUP_MENU,
274, & "SELECT" "PEN COLOR" &
PEN_MENU,
275, & "MORE" &
PLOTPRM_MENU;

```

```

INTEGER TABLE SKS61 := & PLOTPRM_MENU &
BSK7+BSK8+0,
SK12+SK72+SKS2+0,
276, & "LIST TRACE" "VALUES" &
277, & "SYSTEM" "ok_bracket_2" "PARAMETERS" &
COPY2_MENU,
278, & "OPERATING" "PARAMETERS" &
COPY2_MENU;

```

```

INTEGER TABLE SKS62 := & PLOT_SETUP_MENU &
0,

```

```

SK22+SK32+SK42+SK52+SK62+0,
275, & "K - LEFT" ek_bracket_5 " - - UPPER" &
280, & "K - LEFT" "X - LOWER" &
281, & "K RIGHT" " - - UPPER" &
282, & "K RIGHT" "X - LOWER" &
283, & "K K FULL" "X K" &

```

```

INTEGER TABLE SKS63 := & PEN_MENU &
0,
SK12+SK21+SK31+SK41+SK51+SK61+SK71+SK81+0,
254, & "PEN" ek_bracket_8 " 1" &
285, & " 2" &
286, & " 3" &
287, & " 4" &
288, & " 5" &
289, & " 6" &
290, & " 7" &
291, & " 8" &

```

```

INTEGER TABLE SKS64 := & COPY2_MENU &
0,
SK12+SK21+SK31+SK81+0,
9, & "RESTORE" "DISPLAY" &
292, & ek_bracket_2 half_vt+"PRINT" &
293, & "PLDI" &
294, & "NEXT PAGE" &

```

```

INTEGER TABLE SKS65 := & MARKER_MENU &
BSK7+BSK8+0,
SK12+SK21+SK31+SK41+SK51+SK62+SK72+SK81+0,
295, & "MARKER" ek_bracket_6 " 1" &
295, & " 2" &
297, & " 3" &
298, & " 4" &
299, & " 6" &
300, & "ALL" "OFF" &
301, & delta_char+"MODE" "MENU" &
DELTA_MARKER_MENU,
26, & "NONE" &
MARKER2_MENU;

```

```

INTEGER TABLE SKS66 := & DELTA_MARKER_MENU &
0,
SK11+SK21+SK31+SK41+SK51+SK62+0,
302, & ek_bracket_6 half_vt+delta_char+" REF = 1" &
303, & delta_char+" REF = 2" &
304, & delta_char+" REF = 3" &
305, & delta_char+" REF = 4" &
306, & delta_char+" REF = 5" &
307, & delta_char+" MODE" "OFF" &

```

```

INTEGER TABLE SKS67 := & MARKER2_MENU &
0,
SK72+SK81+0,
308, & "MARKER 1" ek_bracket_2 "MINIMUM" &
309, & "MAXIMUM" &

```

```

INTEGER TABLE SKS62 := & SYSTEM_MENU &
BSK1+BSK2+BSK8+0,
SK11+SK22+SK32+SK82+0,
310, & "TITLE" &
TITLE_MENU,
311, & "MP-ID" "ADDRESSES" &
MPID_MENU,
312, & "CRT" "OFF" &
313, & "SERVICE" "FUNCTIONS" &
SERVICE_MENU;

```

```

INTEGER TABLE SKS69 := & TITLE_MENU &
0,
SK12+SK31+SK41+SK62+SK81+0,
314, & "SELECT" "LETTER" &
315, & "SPACE" &
316, & "BACKSPACE" &
317, & "ERASE" "TITLE" &
318, & "DONE" &

```

```

INTEGER TABLE SKS70 := & MPID_MENU &
0,
SK12+SK21+SK31+SK41+SK51+SK61+SK71+SK81+0,
319, & "8510 MP-ID" ek_bracket_8 "ADDRESS" &
320, & "SYSTEM BUS" &
321, & "SOURCE" &
322, & "TEST SET" &
323, & "PLOTTER" &
324, & "PRINTER" &
325, & "AUTO CMD" &
326, & "PASS THRU" &

```

```

INTEGER TABLE SKS71 := & SERVICE_MENU &
BSK4+0,
SK12+SK22+SK31+SK41+SK51+SK61+SK71+SK81+0,
327, & "SOFTWARE" "REVISION" &
328, & "SYSTEM BUS" ek_bracket_2 "LOCAL" &
329, & "RENDATE" &
330, & "IF GRAB" &
IF GRAB_MENU,
331, & ek_bracket_3 half_vt+"LOCKRION" &
332, & "PEEK" &
333, & "POKE" &
334, & "TEST MENU" &

```

COMMENT Softkey menu table containing addresses of softkey menus indexed by menu number;

GLOBAL DOUBLE TABLE SK_MENU :=

```

RDRS(SKS0),
RDRS(SKS1),
RDRS(SKS2),
RDRS(SKS3),
RDRS(SKS4),
RDRS(SKS5),
RDRS(SKS6),
RDRS(SKS7),
RDRS(SKS8),
RDRS(SKS9),
RDRS(SKS10),
RDRS(SKS11),
RDRS(SKS12),
RDRS(SKS13),
RDRS(SKS14),
RDRS(SKS15),
RDRS(SKS16),
RDRS(SKS17),
RDRS(SKS18),
RDRS(SKS19),
RDRS(SKS20),
RDRS(SKS21),
RDRS(SKS22),
RDRS(SKS23),
RDRS(SKS24),
RDRS(SKS25),
RDRS(SKS26),
RDRS(SKS27),
RDRS(SKS28),
RDRS(SKS29),
RDRS(SKS30),
RDRS(SKS31),
RDRS(SKS32),
RDRS(SKS33),
RDRS(SKS34),
RDRS(SKS35),
RDRS(SKS36),
RDRS(SKS37),
RDRS(SKS38),
RDRS(SKS39),
RDRS(SKS40),
RDRS(SKS41),
RDRS(SKS42),
RDRS(SKS43),
RDRS(SKS44),
RDRS(SKS45),
RDRS(SKS46),
RDRS(SKS47),
RDRS(SKS48),
RDRS(SKS49),
RDRS(SKS50),
RDRS(SKS51),

```

```

RDRS(SKS52),
RDRS(SKS53),
RDRS(SKS54),
RDRS(SKS55),
RDRS(SKS56),
RDRS(SKS57),
RDRS(SKS58),
RDRS(SKS59),
RDRS(SKS60),
RDRS(SKS61),
RDRS(SKS62),
RDRS(SKS63),
RDRS(SKS64),
RDRS(SKS65),
RDRS(SKS66),
RDRS(SKS67),
RDRS(SKS68),
RDRS(SKS69),
RDRS(SKS70),
RDRS(SKS71),
0;

```

COMMENT Softkey labels accessed by key label tables;

GLOBAL ALPHA TABLE SK_LABEL :=

```

& 0 & " ",
& 1 & "DIRECTORY",
& 2 & "STORE",
& 3 & "LOAD",
& 4 & "DELETE",
& 5 & "UN-DELETE",
& 6 & "INITIALIZE",
& 7 & "TAPE",
& 8 & "INIT TAPE?",
& 9 & "YES",
& 10 & "NO",
& 11 & "RESTORE",
& 12 & "DISPLAY",
& 13 & "NEXT",
& 14 & "PAGE",
& 15 & "PREVIOUS",
& 16 & "FIRST",
& 17 & "LAST",
& 18 & "RAW",
& 19 & "DATA",
& 20 & "FORMATTED",
& 21 & "USER",
& 22 & "ARCHIVE",
& 23 & "DUMP",
& 24 & "INSTRUMENT",
& 25 & "STATE",
& 26 & "STATES 1-5",
& 27 & "MEMORY",
& 28 & "TRACE",
& 29 & "TRACES 1-4",

```

& 30 & "CML SET",
 & 31 & "CML SETS",
 & 32 & "1-8",
 & 33 & "CML KIT",
 & 34 & "MOKE",
 & 35 & "ROORI",
 & 36 & "DIRT TYPE",
 & 37 & "FILE 1",
 & 38 & "FILE 2",
 & 39 & "FILE 3",
 & 40 & "FILE 4",
 & 41 & "FILE 5",
 & 42 & "FILE 6",
 & 43 & "FILE 7",
 & 44 & "FILE 8",
 & 45 & "FILE 9",
 & 46 & "FILE 10",
 & 47 & "FILE 11",
 & 48 & "FILE 12",
 & 49 & "FILE 13",
 & 50 & "(POWER UP)",
 & 51 & "FILE 5",
 & 52 & "FILE 6",
 & 53 & "FILE 7",
 & 54 & "LAST STATE",
 & 55 & "ELECTRICITY" ek_bracket_2,
 & 56 & "DELAY",
 & 57 & "AUDIO DELAY",
 & 58 & "PHASE",
 & 59 & "OFFSET",
 & 60 & "MAGNITUDE",
 & 61 & "AVERAGING" ek_bracket_2,
 & 62 & "ON/RESTART",
 & 63 & "OFF",
 & 64 & "SHOOTING" ek_bracket_2,
 & 65 & "ON",
 & 66 & "TEST" ek_bracket_2,
 & 67 & "MNP. GRIN",
 & 68 & "REFERENCE",
 & 69 & "GRIN" ek_bracket_6,
 & 70 & "O (MIN.)",
 & 71 & "1",
 & 72 & "2",
 & 73 & "3",
 & 74 & "4 (MAX.)",
 & 75 & "MUTO",
 & 76 & "POWER",
 & 77 & "MENU",
 & 78 & "SHEEP",
 & 79 & "TIME",
 & 80 & "MURSER of",
 & 81 & "POINTS",
 & 82 & "SINGLE" ek_bracket_3,
 & 83 & "POINT",
 & 84 & "BRAP",
 & 85 & "STEP",

& 86 & "POINTS" ek_bracket_4,
 & 87 & "51",
 & 88 & "101",
 & 89 & "201",
 & 90 & "401",
 & 91 & "SLOPE" ek_bracket_2,
 & 92 & "ATTENUATOR" ek_bracket_2,
 & 93 & "PORT 1",
 & 94 & "PORT 2",
 & 95 & "ek_bracket_4",
 & 96 & "Half vts" HOLD",
 & 97 & "SINGLE",
 & 98 & "GROUPS",
 & 99 & "CONTINUAL",
 & 100 & "STIMULUS",
 & 101 & "ek_bracket_2",
 & 102 & "Half vts" CH1 = CH2",
 & 103 & "CH1" ek_bracket_2",
 & 104 & "PRESS TOP",
 & 105 & "CONTINUE",
 & 106 & "a" +177 ek_bracket_4,
 & 107 & "b" +178,
 & 108 & "a" +178,
 & 109 & "b" +177,
 & 110 & "REDEFINE",
 & 111 & "PARAMETER",
 & 112 & "REDEFINE" ek_bracket_6,
 & 113 & "DRIVE",
 & 114 & "PHASE LOCK",
 & 115 & "NUMERATOR",
 & 116 & "DENOMI-",
 & 117 & "RATOR",
 & 118 & "CONVERSION",
 & 119 & "LABEL",
 & 120 & "DONE",
 & 121 & "DRIVE" ek_bracket_3,
 & 122 & "MOKE",
 & 123 & "LOCK to" ek_bracket_3,
 & 124 & "a1",
 & 125 & "a2",
 & 126 & "NUMERATOR" ek_bracket_5,
 & 127 & "b1",
 & 128 & "b2",
 & 129 & "SERVICE",
 & 130 & "SELECTIONS",
 & 131 & "100 Hz" ek_bracket_8,
 & 132 & "TEST CAL",
 & 133 & "100 kHz",
 & 134 & "REF CAL",
 & 135 & "DETECTOR",
 & 136 & "GROUND",
 & 137 & "ROE GROUND",
 & 138 & "VCR",
 & 139 & "VREF",
 & 140 & "TEMP. 1",
 & 141 & "TEMP. 2",

& 142 & "DENOM." ek_bracket_4,
 & 143 & "NO RATIO",
 & 144 & "CONVERT" ek_bracket_4,
 & 145 & "to 3",
 & 146 & "to 1/3",
 & 147 & "to 2",
 & 148 & "to 1",
 & 149 & "ek_bracket_8",
 & 150 & "Half vts" SUM",
 & 151 & "LINEAR",
 & 152 & "POLAR u/",
 & 153 & "LIN AKN",
 & 154 & "LOG AKN",
 & 155 & "Re/In WKR",
 & 156 & "INVERTED",
 & 157 & "SMITH",
 & 158 & "IMAGINARY",
 & 159 & "REAL",
 & 160 & "Half vts" FREQUENCY",
 & 161 & "LOW PASS",
 & 162 & "BAND PASS",
 & 163 & "AUX. VOLT",
 & 164 & "OUTPUT",
 & 165 & "SPECIFY" ek_bracket_2,
 & 166 & "GATE",
 & 167 & "SET FREQ.",
 & 168 & "(LOW PASS)",
 & 169 & "LOW PASS" ek_bracket_2,
 & 170 & "IMPULSE",
 & 171 & "WINDOW" ek_bracket_3,
 & 172 & "MARKING",
 & 173 & "NORMAL",
 & 174 & "TIMING",
 & 175 & "GATE" ek_bracket_2,
 & 176 & "ON",
 & 177 & "GATE" ek_bracket_4,
 & 178 & "START",
 & 179 & "STOP",
 & 180 & "CENTER",
 & 181 & "SPAN",
 & 182 & "GATE SHARP",
 & 183 & "GATE SHARP" ek_bracket_4,
 & 184 & "WIDE",
 & 185 & "CORRECTION" ek_bracket_3,
 & 186 & "SELECT",
 & 187 & "CALIBRATE" ek_bracket_3,
 & 188 & "(KIT #1)",
 & 189 & "CALIBRATE",
 & 190 & "(KIT #2)",
 & 191 & "RESUME CAL",
 & 192 & "SEQUENCE",
 & 193 & "PLANS",
 & 194 & "SET 2" +176,
 & 195 & "CAL SWEEP",
 & 196 & "VOLTRAGE",
 & 197 & "MODIFY KIT" ek_bracket_2,

& 198 & "MODIFY KIT",
 & 199 & "DELETE R",
 & 200 & "Half vts" PLANE 1",
 & 201 & "PLANE 2",
 & 202 & "FREQUENCY" ek_bracket_5,
 & 203 & "RESPONSE",
 & 204 & "S" +177+177" ",
 & 205 & "1-PORT",
 & 206 & "S" +175+178" ",
 & 207 & "ONE-PORT",
 & 208 & "2-PORT",
 & 209 & "FULL",
 & 210 & "S" +177+177" ek_bracket_3,
 & 211 & "PORT1 STD1",
 & 212 & "PORT1 STD2",
 & 213 & "PORT1 STD3",
 & 214 & "SRVE",
 & 215 & "S" +177+177" CAL",
 & 216 & "S" +178+178" ek_bracket_3,
 & 217 & "PORT2 STD1",
 & 218 & "PORT2 STD2",
 & 219 & "PORT2 STD3",
 & 220 & "S" +175+178" CAL",
 & 221 & "ek_bracket_3",
 & 222 & "Half vts" REFLECT" N",
 & 223 & "TRNS-",
 & 224 & "MISSION",
 & 225 & "ISOLATION",
 & 226 & "2-PORT CAL",
 & 227 & "REFLECT" N",
 & 228 & "FWD. TRNS.",
 & 229 & "FWD. TRNS.",
 & 230 & "FWD. MATCH",
 & 231 & "FWD. MATCH",
 & 232 & "REV. TRNS.",
 & 233 & "REV. TRNS.",
 & 234 & "REV. MATCH",
 & 235 & "REV. MATCH",
 & 236 & "TRNS.",
 & 237 & "DBIT",
 & 238 & "FWD ISOL" N",
 & 239 & "FWD ISOL" N",
 & 240 & "REV ISOL" N",
 & 241 & "REV ISOL" N",
 & 242 & "S" +177+177" ek_bracket_3,
 & 243 & "STANDARD 1",
 & 244 & "STANDARD 2",
 & 245 & "STANDARD 3",
 & 246 & "STANDARD 4",
 & 247 & "STANDARD 5",
 & 248 & "STANDARD 6",
 & 249 & "STANDARD 7",
 & 250 & "STANDARDS",
 & 251 & "SLIDE IS",
 & 252 & "SET",
 & 253 & "SLIDING",

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S 254 & "LORD DONE",
& 255 & "STRANDRD",
& 256 & "SPECIFY",
& 257 & "STD CLASS",
& 258 & "DEFINED",
& 259 & "SID TYPE**sk_bracket_5",
& 260 & "OPEN",
& 261 & "SMORT",
& 262 & "DELRY",
& 263 & "THRU",
& 264 & "ARBITRARY",
& 265 & "INPEODME",
& 266 & "C"+176",
& 267 & "C"+177",
& 268 & "C"+178",
& 269 & "LABEL STD",
& 270 & half vt*"FIXED",
& 271 & "LOSS",
& 272 & "Z"+176",
& 273 & "LOWER",
& 274 & "FREQUENCY",
& 275 & "UPPER",
& 276 & half vt*"COAR",
& 277 & "UM/OUTIDE",
& 278 & "S"+177+177",
& 279 & "1st SID",
& 280 & "2nd SID",
& 281 & "3rd SID",
& 282 & "S"+178+178",
& 283 & "(SPEC'D)",
& 284 & "TRANS.",
& 285 & "FUJ STD",
& 286 & "REY STD",
& 287 & "RESP. STD",
& 288 & "SINGLE**sk_bracket_2",
& 289 & "CHANNEL",
& 290 & "DURL",
& 291 & half vt*"DATA",
& 292 & "DRT" +38,
& 293 & "DATA",
& 294 & "(...)",
& 295 & "DEFAULTS",
& 296 & "ORIR" +169,
& 297 & "2 CHANNEL**sk_bracket_2",
& 298 & "OVERLAY",
& 299 & "2 CHANNEL",
& 300 & "SPLIT",
& 301 & "MEMORY**sk_bracket_5",
& 302 & "4",
& 303 & "OPERATIONS",
& 304 & "DRTA fron**sk_bracket_2",
& 305 & "CHANNEL 1",
& 306 & "DRTA fron",
& 307 & "CHANNEL 2",
& 308 & "DATA**sk_bracket_4",
& 309 & "MEMORY",

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& 310 & "- MEMORY",
& 311 & "mpy_char** MEMORY",
& 312 & "/ MEMORY",
& 313 & "PILOT**sk_bracket_5",
& 314 & "ALL",
& 315 & "GRATICULE",
& 316 & "PARNER(S)",
& 317 & "TEXT",
& 318 & "QUADRANT",
& 319 & "PEN COLOR",
& 320 & "LIST TRACE",
& 321 & "VALUES",
& 322 & "SYSTEM**sk_bracket_2",
& 323 & "PARAMETERS",
& 324 & "OPERATIONS",
& 325 & "X - LEFT**sk_bracket_5",
& 326 & "- - UPPER",
& 327 & "- - LEFT",
& 328 & "X - LOWER",
& 329 & "- X RIGHT",
& 330 & "- - RIGHT",
& 331 & "- X LOWER",
& 332 & "X X FULL",
& 333 & "X X PAGE",
& 334 & "PEN**sk_bracket_8",
& 335 & "5",
& 336 & "6",
& 337 & "7",
& 338 & "8",
& 339 & half vt*"PRINT",
& 340 & "PILOT",
& 341 & "NEXT PAGE",
& 342 & "MARKER**sk_bracket_6",
& 343 & "1",
& 344 & "2",
& 345 & "3",
& 346 & "4",
& 347 & "5",
& 348 & "delta_char**MODE",
& 349 & "ok_bracket_6",
& 350 & half vt*delta_char**REF = 1",
& 351 & "delta_char**REF = 2",
& 352 & "delta_char**REF = 3",
& 353 & "delta_char**REF = 4",
& 354 & "delta_char**REF = 5",
& 355 & "MARKER to**sk_bracket_2",
& 356 & "TITLE",
& 357 & "HP-IB",
& 358 & "ADDRESSES",
& 359 & "CRT",
& 360 & "FUNCTIONS",
& 361 & "LETTER",
& 362 & "SPACE",
& 363 & "BACKSPACE",
& 364 & "ERASE",
& 365 & "SS10 HP-IB**sk_bracket_8",

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& 366 & "ADDRESS",
& 367 & "SYSTEM BUS",
& 368 & "SOURCE",
& 369 & "TEST SET",
& 370 & "PILOTTER",
& 371 & "PRINTER",
& 372 & "RUJD CND",
& 373 & "PRESS TRAP",
& 374 & "SOFTWARE",
& 375 & "REVISION",
& 376 & "SYSTEM BUS**sk_bracket_2",
& 377 & "LOCAL",
& 378 & "REMOTE",
& 379 & "IF GRIN",
& 380 & half vt*"LOCATION",
& 381 & "FREE",
& 382 & "POKE",
& 383 & "TEST MENU",
& 999 & " ";

```

COMMENT Softkey label indexed for each softkey;

```

GLOBAL INTEGER TABLE LBL_INDEX :=
1, 0, & "DIRECTORY" &
2, 0, & "STORE" &
3, 0, & "LORD" &
4, 0, & "DELETE" &
5, 0, & "UN-DELETE" &
6, 7, & "INITIALIZE" "TAPE" &
8, 9, & "INIT TAPE?" "YES" &
10, 0, & "NO" &
11, 12, & "RESTORE" "DISPLAY" &
13, 14, & "NEXT" "PAGE" &
16, 14, & "PREVIOUS" "PAGE" &
16, 14, & "FIRST" "PAGE" &
17, 14, & "LAST" "PAGE" &
18, 19, & "RAW" "DATA" &
19, 0, & "DATA" &
20, 19, & "FORMATTED" "DRTA" &
21, 12, & "USER" "DISPLAY" &
22, 23, & "ARCHIVE" "DUMP" &
24, 25, & "INSTRUMENT" "STATE" &
24, 26, & "INSTRUMENT" "STATES 1-5" &
27, 28, & "MEMORY" "TRACE" &
27, 29, & "MEMORY" "TRACES 1-4" &
30, 0, & "CAL SET" &
31, 32, & "CAL SETS" "1-5" &
33, 0, & "CAL XII" &
34, 0, & "MODE" &
35, 0, & "ABORT" &
36, 37, & "DRTA TYPE" "A FILE 1" &
38, 39, & " " " " "FILE 2" &
38, 40, & " " " " "FILE 3" &
38, 41, & " " " " "FILE 4" &
38, 42, & " " " " "FILE 5" &

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38, 43, & " " " " "FILE 6" &
38, 44, & " " " " "FILE 7" &
38, 45, & " " " " "FILE 8" &
36, 46, & "DRTA TYPE" "A 1" &
38, 47, & " " " " "2" &
38, 48, & " " " " "3" &
38, 49, & " " " " "4" &
50, 51, & " " " " "5" &
38, 52, & " " " " "6" &
38, 53, & " " " " "7" &
38, 54, & " " " " "LAST STATE" &
55, 56, & "ELECTRICAL**sk_bracket_2 "DELAY" &
57, 0, & "RUJD DELRY" &
58, 59, & "PHASE" "OFFSET" &
60, 59, & "PHASE**sk_bracket_2 "OFFSET" &
61, 62, & "PHASING**sk_bracket_2 "OK/RESTART" &
63, 0, & "OFF" &
64, 65, & "SMOOTHING**sk_bracket_2 "ON" &
63, 0, & "OFF" &
66, 67, & "TEST**sk_bracket_2 "RNP. GRIN" &
68, 67, & "REFERENCE" "RNP. GAIN" &
69, 70, & "GAIN**sk_bracket_6 "O (DIN.)" &
71, 0, & " " &
72, 0, & "2" &
73, 0, & "3" &
74, 0, & "4 (MAX.)" &
75, 0, & "RUJD" &
76, 77, & "POWER" "MENU" &
78, 79, & "SWEEP" "TIME" &
80, 81, & "NUMBER of" "POINTS" &
82, 83, & "SINGLE**sk_bracket_3 "POINT" &
84, 0, & "RNP" &
85, 0, & "STEP" &
86, 87, & "POINTS**sk_bracket_4 "51" &
88, 0, & "101" &
89, 0, & "201" &
90, 0, & "401" &
76, 0, & "POWER" &
91, 65, & "SLOPE**sk_bracket_2 "DN" &
63, 0, & "OFF" &
92, 93, & "RIEHLTOR**sk_bracket_2 "PORT 1" &
94, 0, & "PORT 2" &
95, 96, & "ok_bracket_4 half vt*"HOLD" &
97, 0, & "SINGLE" &
80, 98, & "NUMBER of" "GROUPS" &
99, 0, & "CONTINUAL" &
100, 59, & "STIMULUS" "OFFSET" &
101, 102, & "sk_bracket_2 half vt*"Ch1 = Ch2" &
103, 0, & "CH1 "+163" Ch2" &
104, 105, & "PRESS TO" "CONTINUE" &
106, 0, & "C"+177**sk_bracket_4 &
107, 0, & "b"+178 &
108, 0, & "a"+178 &
109, 0, & "b"+177 &
110, 111, & "REDEFINE" "PARAMETER" &
112, 113, & "REDEFINE**sk_bracket_6 "DRIVE" &

```

EKD

R68KL,P,"stack"
BEGIN
COMMENT This is a dummy to allow reassignment of RAM pointer for stack;
GLOBAL LABEL mark_stack;
mark_stack:
END6

1,8*/"/
g/MESSAGE/*"/" *MESSPGE//
S/SPHRK/*"/"
vF/d
1
/====/8d
1,8*/SPHRK//g
1,8*/[" "]//
g/*"/-1//
g/O=/*"/\(.*)\{S=.*)\{D=.*)\{F=.*)\1\3\2\4/
Oa
MAX STACK SIZES
R68KL
K=250 N=400 O=800 S=18000 8=15 C=15 F=24 P=64 R=54 O=16
RSM58K
K=25 M=25 O=3000 S=52000
}ts 7,13,20,28,34,40,46,52,58
1,8*/ +/\t/g

EXTERNAL INTEGER kit_base.L;
EXTERNAL INTEGER kit_base2.L;

114, 0, & "PHASE LOCK" &
 115, 0, & "HARMONIC" &
 116,117, & "BEHOLD" "MIGOR" &
 118, 0, & "CONVERSION" &
 111,119, & "PARAMETER" "LABEL" &
 110,120, & "REDEFINE" "DONE" &
 121, 93, & "DRIVE" *ok_bracket_3 "POPT 1" &
 94, 0, & "MORT 2" &
 122, 0, & "NONE" &
 123,124, & "LOCK to" *ok_bracket_3 "al" &
 125, 0, & "a2" &
 126, 0, & "NONE" &
 128,127, & "NUMERATOR" *ok_bracket_5 "bl" &
 128, 0, & "b2" &
 124, 0, & "a1" &
 125, 0, & "a2" &
 129,130, & "SERVICE" "SELECTIONS" &
 131,132, & "100 KHZ" *ok_bracket_3 "IESI CAL" &
 133,134, & "100 KHZ" "REF CAL" &
 135,136, & "DETECTOR" "GRADUO" &
 137, 0, & "BDC GRADUO" &
 138, 0, & "VCR1" &
 139, 0, & "VREF" &
 140, 0, & "TEMP. 1" &
 141, 0, & "TEMP. 2" &
 142,124, & "DEMON" *ok_bracket_4 "al" &
 125, 0, & "a2" &
 127, 0, & "bl" &
 143, 0, & "NO RATIO" &
 144,145, & "CONVERT" *ok_bracket_4 "to S" &
 146, 0, & "to 1/S" &
 147, 0, & "to S" &
 148, 0, & "to Y" &
 149,150, & *ok_bracket_3 half vt "SUR" &
 151, 60, & "LITERAR" "BAGWITUD" &
 152,153, & "POLAR u/" "LIK MKR" &
 152,154, & "POLAR u/" "LOG MKR" &
 152,155, & "POLAR u/" "Re/In MKR" &
 156,157, & "INVERTED" "SMITH" &
 158, 0, & "TRANSFORM" &
 159, 0, & "REAL" &
 95,160, & *ok_bracket_4 half vt "FREQUENCY" &
 79,161, & "LINE" "LOW PASS" &
 79,162, & "LINE" "HARD PASS" &
 163,164, & "ALX. VOLT" "OUTPUT" &
 165, 79, & "SPECIFY" *ok_bracket_2 "TIME" &
 166, 0, & "SATE" &
 167,168, & "SET FREQ." "(LOW PASS)" &
 169, 85, & "LOW PASS" *ok_bracket_2 "STEP" &
 170, 0, & "IMPULSE" &
 171,172, & "UNDOO:" *ok_bracket_3 "MAXIMUM" &
 173, 0, & "NORMAL" &
 174, 0, & "MINIMUM" &
 175,176, & "MATE" *ok_bracket_2 "ON" &
 63, 0, & "OFF" &
 177,178, & "GATE" *ok_bracket_4 "START" &

179, 0, & "STOP" &
 180, 0, & "CENTER" &
 181, 0, & "SPAN" &
 182, 0, & "GATE SHAPE" &
 183,172, & "DATE SHAPE" *ok_bracket_2 "MAXIMUM" &
 184, 0, & "FILTER" &
 173, 0, & "MODAL" &
 174, 0, & "MINIMUM" &
 185,176, & "CORRECTION" *ok_bracket_3 "ON" &
 63, 0, & "OFF" &
 186, 30, & "SELECT" "CRL SET" &
 187,188, & "CALIBRATE" *ok_bracket_3 "(KIT #1)" &
 189,190, & "CALIBRATE" "(KIT #2)" &
 191,192, & "RESUME CAL" "SEQUENCE" &
 88,193, & "REFERENCES" "PLANS" &
 194, 0, & "SET 2" *170 &
 195,196, & "CRL SLEEP" "VOLTAGE" &
 197,188, & "MODIFY KIT" *ok_bracket_2 "(KIT #1)" &
 198,190, & "MODIFY KIT" "(KIT #2)" &
 199, 30, & "DELETE R" "CRL SET" &
 101,200, & *ok_bracket_2 half vt "PLANE 1" &
 201, 0, & "PLANE 2" &
 167,168, & "SET FREQ." "(LOW PASS)" &
 202,203, & "FREQUENCY" *ok_bracket_5 "RESPONSE" &
 204,205, & "S" *177*177* "1-PORT" &
 206,205, & "S" *178*178* "1-PORT" &
 207,208, & "ONE-PORT" "2-PORT" &
 209,208, & "FULL" "2-PORT" &
 210,211, & "S" *177*177* "ok_bracket_3 "PORT1 ST01" &
 212, 0, & "PORT1 ST02" &
 213, 0, & "PORT1 ST03" &
 214,215, & "SAVE" "S" *177*177* "CRL" &
 216,217, & "S" *178*178* "ok_bracket_3 "PORT2 ST01" &
 218, 0, & "PORT2 ST02" &
 219, 0, & "PORT2 ST03" &
 214,220, & "SAVE" "S" *178*178* "CRL" &
 221,222, & *ok_bracket_3 half vt "REFLECT" "N" &
 223,224, & "TRANS-" "RISSION" &
 225, 0, & "ISOLATION" &
 214,226, & "SAVE" "2-PORT CRL" &
 227,120, & "REFLECT" "N" "DONE" &
 228,229, & "FUD.TRANS." "FUD TRANS" &
 230,231, & "FUD.MATCH" "FUD MATCH" &
 232,233, & "REV.TRANS." "REV TRANS" &
 234,235, & "REV.MATCH" "REV MATCH" &
 236,120, & "TRANS." "DONE" &
 237,225, & "ONIT" "ISOLATION" &
 238,239, & "FUD ISOL" "FUD ISOLM" &
 240,241, & "REV ISOL" "REV ISOLM" &
 225,120, & "ISOLATION" "DONE" &
 221,222, & *ok_bracket_3 half vt "REFLECT" "N" &
 223,224, & "TRANS-" "RISSION" &
 225, 0, & "ISOLATION" &
 227,120, & "REFLECT" "N" "DONE" &
 243, 0, & "STANDARD 1" &
 244, 0, & "STANDARD 2" &

245, 0, & "STANDARD 3" &
 246, 0, & "STANDARD 4" &
 247, 0, & "STANDARD 5" &
 248, 0, & "STANDARD E" &
 249, 0, & "STANDARD 7" &
 250,120, & "STANDARDS" "DONE" &
 261,252, & "SLIDE 13" "SET" &
 253,254, & "SLIDING" "LOAD BOMB" &
 186,255, & "SELECT" "STANDARD" &
 256,257, & "SPECIFY" "SID CLASS" &
 119,257, & "LABEL" "SID CLASS" &
 119, 33, & "LABEL" "CRL KIT" &
 120,258, & "DONE" "(DEFINED)" &
 259,260, & "STD TYPE" *ok_bracket_5 "OPEN" &
 261, 0, & "SHORT" &
 3, 0, & "DATA" &
 262,263, & "DELAY" "TRU" &
 264,265, & "ARBITRARY" "IMPEDANCE" &
 266, 0, & "C" *176* &
 267, 0, & "C" *177* &
 268, 0, & "C" *178* &
 256, 59, & "SPECIFY" "OFFSET" &
 269, 0, & "LABEL STD" &
 120,258, & "DONE" "(DEFINED)" &
 101,270, & *ok_bracket_2 half vt "FIXED" &
 253, 0, & "SLIDING" &
 59, 56, & "OFFSET" "DELAY" &
 59,271, & "OFFSET" "LOSS" &
 59,272, & "OFFSET" "Z" *176* &
 273,274, & "LOWER" "FREQUENCY" &
 275,274, & "UPPER" "FREQUENCY" &
 101,276, & *ok_bracket_2 half vt "CORR" &
 277, 0, & "WAVEGUIDE" &
 120,258, & "DONE" "(DEFINED)" &
 278,279, & "S" *177*177* "1st STD" &
 280, 0, & "2nd STD" &
 281, 0, & "3rd STD" &
 282,279, & "S" *178*178* "1st STD" &
 290, 0, & "2nd STD" &
 281, 0, & "3rd STD" &
 34, 0, & "MORE" &
 120,283, & "DONE" "(SPEC'D)" &
 284,285, & "TRANS." "FUD STD" &
 286, 0, & "REV STD" &
 274,287, & "FREQUENCY" "BESP. STD" &
 285,289, & "SINGLE" *ok_bracket_2 "CHANNEL" &
 290,289, & "DUAL" "CHANNEL" &
 95,291, & *ok_bracket_4 half vt "DATA" &
 27, 0, & "MEMORY" &
 292, 27, & "DATA" *38 "MEMORY" &
 293,294, & "DATA" "(...)" &
 186,295, & "SELECT" "DEFAULTS" &
 296, 27, & "DATA" *169 "MEMORY" &
 297,298, & "2 CHANNEL" *ok_bracket_2 "OVERLAY" &
 299,300, & "2 CHANNEL" "SPLIT" &
 301, 71, & "MEMORY" *ok_bracket_5 "1" &

72, 0, & "2" &
 73, 0, & "3" &
 302, 0, & "4" &
 34, 0, & "BORE" &
 293,303, & "MATH" "OPERATIONS" &
 304,305, & "DATA" from *ok_bracket_2 "CHANNEL 1" &
 306,307, & "DATA" from "CHANNEL 2" &
 308,305, & "DATA" *ok_bracket_4 "MEMORY" &
 19,310, & "DATA" "MEMORY" &
 19,311, & "DATA" npy char" "MEMORY" &
 19,312, & "DATA" " / MEMORY" &
 313,314, & "PLOT" *ok_bracket_5 "ALL" &
 28, 0, & "TRACE" &
 315, 0, & "GRATICULE" &
 316, 0, & "MARKER(S)" &
 317, 0, & "TEXT" &
 186,318, & "SELECT" "QUADRANT" &
 186,319, & "SELECT" "PEN COLOR" &
 34, 0, & "NONE" &
 320,321, & "LIST TRACE" "VALUES" &
 322,323, & "SYSTEM" *ok_bracket_2 "PARAMETERS" &
 324,323, & "OPERATING" "PARAMETERS" &
 325,326, & "X - LEFT" *ok_bracket_6 "- UPPER" &
 327,328, & "- LEFT" "X - LOWER" &
 329,326, & "- X RIGHT" "- UPPER" &
 330,331, & "- RIGHT" "- X LOWER" &
 332,333, & "X X FULL" "X X PAGE" &
 334, 71, & "PEN" *ok_bracket_2 "1" &
 72, 0, & "2" &
 73, 0, & "3" &
 302, 0, & "4" &
 335, 0, & "5" &
 336, 0, & "6" &
 337, 0, & "7" &
 338, 0, & "8" &
 101,339, & *ok_bracket_2 half vt "PRINT" &
 340, 0, & "PLOT" &
 341, 0, & "NEXT PAGE" &
 342,343, & "MARKER" *ok_bracket_6 "1" &
 344, 0, & "2" &
 345, 0, & "3" &
 346, 0, & "4" &
 347, 0, & "5" &
 314, 83, & "ALL" "OFF" &
 348, 77, & delta char" "NODE" "MENU" &
 349,350, & *ok_bracket_6 half vt delta char" REF = 1" &
 351, 0, & delta char" REF = 2" &
 352, 0, & delta char" REF = 3" &
 353, 0, & delta char" REF = 4" &
 354, 0, & delta char" REF = 5" &
 348, 63, & delta char" "NODE" "OFF" &
 355,174, & "MARKER" *ok_bracket_2 "MINIMUM" &
 172, 0, & "MINIMUM" &
 356, 0, & "TITLE" &
 357,358, & "HP-IB" "ADDRESSES" &
 359, 63, & "CRT" "OFF" &

```

129,360, & "SERVICE" "FUNCTIONS" &
186,361, & "SELECT" "LETTER" &
362, 0, & "SPACE" &
363, 0, & "BACKSPACE" &
364,356, & "ERRSE" "TITLE" &
820, 0, & "DONE" &
365,366, & "S510 MP-IB" sk_bracket_8 "ADDRESS" &
367, 0, & "SYSTEM BUS" &
368, 0, & "SOURCE" &
369, 0, & "TEST SET" &
370, 0, & "PLOTTER" &
371, 0, & "PRINTER" &
372, 0, & "RUTO CMD" &
373, 0, & "PASS THRU" &
374,375, & "SOFTWARE" "REVISION" &
376,377, & "SYSTEM BUS" sk_bracket_2 "LOCAL" &
378, 0, & "REMOTE" &
379, 0, & "IF GRIM" &
221,350, & sk_bracket_3 half_vt "LOCATION" &
381, 0, & "PEEK" &
382, 0, & "POKE" &
383, 0, & "TEST MENU" &
0:

```

END6

```

EXTERNAL
INTEGER TABLE field.L: & softkey maximum field width &
EXTERNAL
INTEGER TABLE blanks.L: & 64*n blanks added to sk_x &
EXTERNAL
INTEGER TABLE sk_line1.L: & y pos for 1st line of softkey8
EXTERNAL
INTEGER TABLE sk_line2.L: & y pos for 2nd line of softkey8

```

R68KL,P,"skpos" BEGIN

RFILE eecreen.uork;

```

GLOBAL
INTEGER TABLE field := & softkey maximum field width &
sk11_display,sk21_display,sk31_display,sk41_display,sk51_display,
sk61_display,sk71_display,sk81_display,
sk12_display,sk22_display,sk32_display,sk42_display,sk52_display,
sk62_display,sk72_display,sk82_display;

```

```

GLOBAL
INTEGER TABLE blanks := & 64*n blanks added to sk_x &
sk_x+640, sk_x+576, sk_x+512, sk_x+448, sk_x+384,
sk_x+320, sk_x+256, sk_x+192, sk_x+128, sk_x+64, sk_x;

```

```

GLOBAL
INTEGER TABLE sk_line1 := & y pos for 1st line of softkey&
sk11_y, sk21_y, sk31_y, sk41_y, sk51_y, sk61_y, sk71_y, sk81_y;

```

```

GLOBAL
INTEGER TABLE sk_line2 := & y pos for 2nd line of softkey&
sk12_y, sk22_y, sk32_y, sk42_y, sk52_y, sk62_y, sk72_y, sk82_y;

```

END6

RSHB,L

```

MED MESK SQUARE ROOT ROUTINE
MPS SORT,7,"FIX 27.8.90"

```

```

ENT SORT
R0 REG 0
R1 REG 1
R2 REG 2
R3 REG 3
S REG 15
*
* SORT(REAL) 420 uS EXECUTION TIME
*

```

```

SORT TST.L R0
BGE SQ05 ERROR IF RRG<=0
JSRV NEG2

```

```

SQ05 MOVEN.L R1-R3,-(S) SRVE REGISTERS
MOVE.B R0,R2 GET EXPONENT
CLR.B R0 ZERO EXPON FIELD IN R
BTS1 NO,R2 EXPON EVEN
BEQ SQ10 JUMP IF YES
RSR.L R1,R0 EXPON ODD, SHIFT BAWISSA
R0DD.G M1,R2 AND INCREMENT EXPONENT

```

```

SQ10 RSR.B M1,R2 DIVIDE EXPONENT BY 2
MOVE R2,-(S) SRVE NEW EXPONENT ON STACK
CLR.L R1 INITIALIZE ROOT TO ZERO
EXG R0,R1
MOVEO =D22,R3 INITIALIZE LOOP COUNTER FOR 15 BITS
CLR.L R2 CLERR M
LSL.L R1,R1 SHIFT R LEFT 1 TO DELETE SIGN
LSR.L R1,R0 DELETE TEST BIT FROM ROOT
LSL.L R1,R1 SHIFT R LEFT 1 BIT
ROXL.L R1,R2 APPEND BIT TO M
LSL.L R1,R1 GET SECOND BIT FOR M
ROXL.L R1,R2 APPEND TO B
RSL.L M2,R0 MPY R BY 4
R0DD.L M1,R0 AND ADD 1
CMP.L R2,R0 COMPARE RESULTS
BGT SQ35
SUB.L R0,R2 COMPUTE NEW M
R0DD.L M2,R0 SET ROOT BIT TO 1

```

```

SQ35 SUBO M1,R3 GO DO NEXT BIT (15.75 uS/LOOP)

```

```

BGE SQ25
LSL.L M7,R0 DELETE EXTRANEOUS BIT
CLR.B R0 CLERR EXPONENT AREAT
MOVE (S)+,R2 GET EXPONENT
TST.L R0 RESULT=0?
BEQ SQ46 YES
BTS1 M30,R0 NORMALIZE RESULT
BNE SQ45 BIT <=0

```

```

LSL.L M1,R0
SUBO.B M1,R2 DECREMENT EXPONENT
BRA SQ40

```

```

SQ45 MOVE.B R2,R0
SQ46 MOVEN.L (S)+,R1-R3 RESTORE REGISTERS
RIS

```


COMMENT
This is a software generated file !!!
Changes must be made in SKINFO.UORX
Run GENSK.LAM1 to re-generate file;

```
SUBROUTINE procl2; ENTRY;
BEGIN
TPSE command_token-209 DF
BEGIN
& 209 &
select_active_function( active_std_id );
& 210 &
tell( select_std_class );
& 211 &
warn( command_not_implemented );
& 212 &
warn( command_not_implemented );
& 213 &
call kit_defined;
& 214 &
define_etd( std_open );
& 215 &
define_etd( std_short );
& 216 &
BEGIN
highlight_load_type;
define_std( std_load );
END;
& 217 &
BEGIN
highlight_offset_type;
define_std( std_thru );
END;
& 218 &
BEGIN
highlight_load_type;
define_std( std_z );
END;
& 219 &
select_active_function( active_open_c0 );
& 220 &
select_active_function( active_open_c1 );
& 221 &
select_active_function( active_open_c2 );
& 222 &
highlight_offset_type;
& 223 &
warn( command_not_implemented );
& 224 &
pop_menu( MODIFY_ERL_KIT_MENU );
& 225 &
define_type2( fixed );
& 226 &
define_type2( sliding );
```

```
& 227 &
select_active_function( active_offset_delay );
& 228 &
select_active_function( active_offset_loss );
& 229 &
select_active_function( active_offset_z0 );
& 230 &
select_active_function( active_offset_min_freq );
& 231 &
select_active_function( active_offset_max_freq );
& 232 &
define_type2( coax );
& 233 &
define_type2( waveguide );
& 234 &
previous_menu;
& 235 &
otd_elas( port1_1st_std );
& 236 &
std_elas( port1_2nd_std );
& 237 &
std_elas( port1_3rd_std );
& 238 &
std_class( port2_1st_std );
& 239 &
otd_class( port2_2nd_std );
& 240 &
std_class( port2_3rd_std );
& 241 &
BEGIN END;
& 242 &
pop_menu( MODIFY_CRL_KIT_MENU );
& 243 &
otd_class( trans_fud_std );
& 244 &
std_class( trans_rev_std );
& 245 &
std_class( freq_resp_std );
END;
END procl2;
```

```
INTEGER CONSTANT & std_characteristic &
coax := 0, & bit 0 = coax/waveguide &
waveguide := 1,
fixed := 0, & bit 1 = fixed/sliding &
sliding := 2;
INTEGER CONSTANT & classes of standards &
port1_1st_std := 0,
port1_2nd_std := 1,
port1_3rd_std := 2,
isoln_fud_std := 3,
natch_fud_std := 4,
trans_fud_std := 5,
port2_1st_std := 6,
port2_2nd_std := 7,
port2_3rd_std := 8,
isoln_rev_std := 9,
natch_rev_std := 10,
trans_rev_std := 11,
freq_resp_std := 12,
port_offset := port2_1st_std - port1_1st_std,
port_size := port_offset;
INIEGER CONSTANT
f_min_index := 0, & REAL &
f_max_index := 1, & REAL &
z0_index := 2, & REAL &
delay_index := 3, & REAL &
loss_index := 4, & REAL &
c0_index := 5, & REAL &
c1_index := 6, & REAL &
c2_index := 7, & REAL &
z_index := 8, & REAL &
type_index := 48, & BYTE &
type2_index := 49, & BYTE &
```

```
FILE csids.uorx;
EXTERNAL INTEGER last_class_element;
SUBROUTINE highlight_last_class; EXTERNAL L;
SUBROUTINE highlight_last_element; EXTERNAL L;
PROCEDURE select_cal_kit( kit );
VALUE kit;
INTEGER kit; EXTERNAL L;
PROCEDURE init_etds; EXTERNAL L;
PROCEDURE set_element( element );
VALUE element;
INTEGER element; EXTERNAL L;
PROCEDURE annotate_std_classes; EXTERNAL L;
PROCEDURE set_std_class( class );
VALUE class;
INTEGER class; EXTERNAL L;
INTEGER PROCEDURE std_measured( f_min, f_max, class );
& by reference &
REAL f_min, f_max;
INTEGER class; EXTERNAL L;
BOOLEAN PROCEDURE frequency_covered; EXTERNAL L;
DOUBLE PROCEDURE standard_specs( frequency, class );
VALUE frequency, class;
REAL frequency;
INTEGER class; EXTERNAL L;
```

```

TMBKL,P,"std:"
BEGIN

&FILE factive.work;           & for select_active_fcn &
&FILE factive2.work;         & for select_active_off &
&FILE fcommand.work;        & for command_token &
&FILE cstds.work;
&FILE cstds2.work;           & for std... types &
&FILE ccal.work;             & for acquire_data &
&FILE ccalwom.work;          & for cmd_sal_type_new and end_class_dwee &
&FILE cstdmno.work;
&FILE cmenu.work;           & for menu names &
&FILE fmenu.work;           & for change_softkey &
&FILE cmessage0.work;        & for command_pot_implmantis & & DEBUG &
&FILE cmessage1.work;
&FILE cmessage2.work;
&FILE cmessage3.work;       & for tell, warn &
&FILE fctable.work;
&FILE fctable2.work;        & for set_metry_ch_integer &
&FILE fctable3.work;        & for save_ and recall data &
&FILE ctpmnr.work;          & for cal_std_file &
&FILE cecrsen2.work;        & for ek_bracket_S &
&FILE fdiaspran.work;       & for wrt_disp_byte &
&FILE fcontrol.work;        & for measurement_restart &
&FILE ccontrolvar.work;     & for s21, etc. &
&FILE fparam.work;          & for new_parameter &
&FILE crms.work;           & for active_function_rin &
&FILE fkernel.work;         & for acquire, releases &

```

```

COMMENT this array is new a fixed allocation in the file smrkmcn.;
EXTERNL BYTE (MARRY cal_kit_array[(0:cal_kit_array_size-1)]; & markmcn &

```

```

REJECT;
INTEGER current_class;           & class # (0-7) &
INTEGER current_element;        & element # (1-7) &
GLOBAL INTEGER last_class_element;
GLOBAL INTEGER current_std_id;  & standard number &

```

```

BYTE TABLE class_saran :=
s11, & port1_1st_std &
s11, & port1_2nd_std &
s11, & port1_3rd_std &
s21, & isoln_fwd_std &
s11, & match_fwd_std &
s21, & trans_fwd_std &
s22, & port2_1st_std &
s22, & port2_2nd_std &
s22, & port2_3rd_std &
s12, & isoln_rev_std &
s22, & match_rev_std &
s12, & trans_rev_std &
0; & freq_resp_std &

```

```

INTEGER TABLE class_elements :=
std_class_1 + port1_1st_std * class_list_size,
std_class_1 + port1_2nd_std * class_list_size,
std_class_1 + port1_3rd_std * class_list_size,
std_class_1 + isoln_fwd_std * class_list_size,
std_class_1 + match_fwd_std * class_list_size,
std_class_1 + trans_fwd_std * class_list_size,
std_class_1 + port2_1st_std * class_list_size,
std_class_1 + port2_2nd_std * class_list_size,
std_class_1 + port2_3rd_std * class_list_size,
std_class_1 + isoln_rev_std * class_list_size,
std_class_1 + match_rev_std * class_list_size,
std_class_1 + trans_rev_std * class_list_size,
std_class_1 + freq_resp_std * class_list_size;

```

```

INTEGER TABLE end_element :=
0,
cnd_class_std1,
cnd_class_std2,
cnd_class_std3,
cnd_class_std4,
cnd_class_std5,
cnd_class_std6,
cnd_class_std7;

```

```

INTEGER TABLE std_class_label :=
std_class_label1 + port1_1st_std * (label_size+2),
std_class_label1 + port1_2nd_std * (label_size+2),
std_class_label1 + port1_3rd_std * (label_size+2),
std_class_label1 + isoln_fwd_std * (label_size+2),
std_class_label1 + match_fwd_std * (label_size+2),
std_class_label1 + trans_fwd_std * (label_size+2),
std_class_label1 + port2_1st_std * (label_size+2),
std_class_label1 + port2_2nd_std * (label_size+2),
std_class_label1 + port2_3rd_std * (label_size+2),

```

```

std_class_label1 + isoln_rev_std * (label_size+2),
std_class_label1 + match_rev_std * (label_size+2),
std_class_label1 + trans_rev_std * (label_size+2),
std_class_label1 + freq_resp_std * (label_size+2);

```

```

INTEGER TABLE cnd_class :=
cnd_sprt1_std1, & port1_1st_std &
cnd_port1_std2, & port1_2nd_std &
cnd_port1_std3, & port1_3rd_std &
cnd_fwd_isolation, & isoln_fwd_std &
cnd_fwd_match, & match_fwd_std &
cnd_fwd_transmission, & trans_fwd_std &
cnd_port2_std1, & port2_1st_std &
cnd_port2_std2, & port2_2nd_std &
cnd_port2_std3, & port2_3rd_std &
cnd_rev_isolation, & isoln_rev_std &
cnd_rev_match, & match_rev_std &
cnd_rev_transmission, & trans_rev_std &
cnd_response_type; & freq_resp_std &

```

```

BYTE TABLE std_class_line :=
2, & port1_1st_std &
1, & port1_2nd_std &
1, & port1_3rd_std &
2, & isoln_fwd_std &
2, & match_fwd_std &
2, & trans_fwd_std &
2, & port2_1st_std &
1, & port2_2nd_std &
1, & port2_3rd_std &
2, & isoln_rev_std &
2, & match_rev_std &
2, & trans_rev_std &
2; & freq_resp_std &

```

```

INTEGER TABLE cnd_cal_kit :=
0, & 0 index is not used &
cnd_cal_kit_1,
cnd_cal_kit_2;

```

```

INTEGER TABLE cnd_modify_cal_kit :=
0, & 0 index is not used &
cnd_modify_cal_kit_1,
cnd_modify_cal_kit_2;

```

```

INTEGER TABLE cnd_load_type :=
cnd_fixed_load,
cnd_sliding_load;

```

```

INTEGER TABLE cnd_offset_type :=
cnd_coax,
cnd_waveguide;

```

```

INTEGER TABLE cnd_std_type :=
cnd_define_open,
cnd_define_short,

```

```

cnd_define_load,
cnd_define_air_line,
cnd_define_z;

```

```

INTEGER kit_number;           & cal kit number &
DOUBLE cal_kit;              & address of cal kit descriptor &
GLOBAL DOUBLE cal_std_addr;  & address of cal std descriptor &

```

```

INTEGER ARRAY max_measured_std[ port1_1st_std:freq_resp_std ];
DOUBLE ARRAY cal_std_addr[ port1_1st_std:freq_resp_std,
1:class_size
];

```

```

MEJECT;
COMMENT          highlight_offset_type
*****
*
*
PROCEDURE highlight_offset_type;
BEGIN & highlight_offset_type &
  BYTE POINTER type2;

  STPNTR( type2, cal_std_addr + type2_offset );
  highlight_key( cmd_offset_type[ type2 RND X0001 ],
                cmd_coas,
                cmd_waveguide
                );
END: & highlight_offset_type &

```

```

MEJECT;
COMMENT          highlight_load_type
*****
*
*
PROCEDURE highlight_load_type;
BEGIN & highlight_load_type &
  BYTE POINTER type2;

  STPNTR( type2, cal_std_addr + type2_offset );
  highlight_key( cmd_load_type[ RRIGHT(type2,1) RND X0001 ],
                cmd_fixed_load,
                cmd_cliding_load
                );
END: & highlight_load_type &

```

```

MEJECT;
COMMENT          highlight_std_type
*****
*
*
PROCEDURE highlight_std_type;
BEGIN & highlight_std_type &
  BYTE POINTER std_type;

  STPNTR( std_type, cal_std_addr + type_offset );
  highlight_key( cmd_std_type[ std_type ],
                cmd_define_open,
                cmd_define_2
                );
END: & highlight_std_type &

```

```

MEJECT;
COMMENT          highlight_last_class
*****
*
*
SUBROUTINE highlight_last_class;
BEGIN & highlight_last_class &
  highlight_command( end_class[ current_class ] );
END: & highlight_last_class &
ENTRY:

```

```

REJECT;
COMMENT highlight_last_element
*****
*
*
SUBROUTINE highlight_last_element;          ENTRY;
BEGIN & highlight_last_element &
  highlight_command( end_element[ current_element ] );
END; & highlight_last_element &

```

```

REJECT;
COMMENT update_kit_label
*****
*
*
PROCEDURE update_kit_label( kit_number );
VALUE kit_number;
INTEGER kit_number;          ENTRY;
BEGIN
  change_of_key( cal_kit = std_kit_label,
                 cnd_cal_kit_1 = kit_number,
                 2 );
END update_kit_label;

```

```

REJECT;
COMMENT select_cal_kit
*****
*
* kit_number must be either 1 or 2 only -- guaranteed since generated
* only by soft-keys or a recalled state previously set via soft-keys.
*
*
PROCEDURE select_cal_kit( kit );
VALUE kit;
INTEGER kit;          ENTRY;
BEGIN & select_cal_kit &

  highlight_key( cnd_cal_kit[ kit ], cnd_cal_kit_1, cnd_cal_kit_2 );
  highlight_key( cnd_modify_cal_kit[ kit ],
                end_modify_cal_kit_1,
                cnd_modify_cal_kit_2 );
  kit_number := kit;
  cal_kit := RORS( cal_kit_array );          & DEBUG &
  recall_data( cal_kit, cal_std_file, kit );
  update_kit_label( kit );
END; & select_cal_kit &

```

```

REJECT;
COMMENT init_std
*****
*
*
PROCEDURE init_std;          ENTRY;
BEGIN & init_std &
  INTEGER i;
  current_std_id := std_undefined;
  cal_kit := RORS( cal_kit_array );          & DEBUG &

  IF recall_data( cal_kit, cal_std_file, 1 ) THEN
    update_kit_label( 1 );
  IF recall_data( cal_kit, cal_std_file, 2 ) THEN
    update_kit_label( 2 );

  current_std_id := 1;
END; & init_std &

```

```

REJECT:
COMMENT      set_std_addr
*****
*
*
PROCEDURE set_std_addr( std_no );
  VALUE std_no;
  INTEGER std_no;
  BEGIN & set_std_addr &
    cal_std_addr := cal_kit +
      std_def_1 +
      (std_no - 1) * std_size;
  END; & set_std_addr &

```

```

REJECT:
COMMENT      std_id
*****
*
* Selects the specified (id) standard for subsequent modification of
* its value.
*
*****
PROCEDURE att_id( id );
  VALUE id;
  INTEGER id;
  BEGIN $ att_id &
    current_std_id := id;
    set_std_addr( current_std_id );
    highlight_std type;
    gen_menu( H001FY_STDS_MEMU, 1 );

    release( active_function_rin );           & acquired in active &
    select_active_off( active_std_id );      & restore access &
    acquire( active_function_rin );
  END; & att_id &

```

```

REJECT:
COMMENT      define_std
*****
*
* Specify standard type
*
*****
PROCEDURE define_std( std_type );
  VALUE std_type;
  BYTE std_type;
  BEGIN & define_std &
    highlight_on( cnd_define_open, cnd_define_2 );
    urt_disp_byte( cal_std_addr + type_offset, std_type );

    highlight_key( cnd_slid_load, cnd_fixed_load, cnd_sliding_load );
    highlight_key( cnd_coax, cnd_coax, cnd_waveguide );
    urt_disp_byte( cal_std_addr + type_offset, 0 );
  END; & define_std &

```

```

REJECT:
COMMENT      define_type2
*****
*
*
*****
PROCEDURE define_type2( type2 );
  VALUE type2;
  BYTE type2;
  BEGIN & define_type2 &
    BYTE POINTER type2_ptr;

    STPTR( type2_ptr, cal_std_addr + type2_offset );
    urt_disp_byte( ADDR( type2_ptr ), ( type2 OR type2_ptr ) );
    highlight_load type;
    highlight_offset type;
  END; & define_type2 &

```

```

REJECT;
COMMENT ***** std_class *****
*
* Selects the specified class (id) for entering a list of standards.
* Clears any existing list for the specified class.
*
*****
;
PROCEDURE std_class( id );
  VALUE id;
  INTEGER id;
  BEGIN & std_class &

  current_class := id;
  wrt_disp_byte( cal_kit + class_elements(current_class), 0 );
  & reset this std class &

  tell( specify_std_class );
  select_active_function( active_std_class );

END; & std_class &

```

```

REJECT;
COMMENT ***** std_class_element *****
*
* Adds the specified standard (id) to the list of elements that make
* up the current class.
*
*****
;
PROCEDURE std_class_element( id );
  VALUE id;
  INTEGER id;
  BEGIN & std_class_element &
    INTEGER index;
    BYTE POINTER class_element;

    STPTR( class_element,
           cal_kit + class_elements[current_class]
           );

    index := 1 + class_element[0];
    IF index <= class_size THEN
      BEGIN & if &
        wrt_disp_byte( WORD(class_element[index]), id );
        wrt_disp_byte( WORD(class_element[0]), index );
      END & if &
    ELSE
      warn( exceeded_std_class_limit );

END; & std_class_element &

```

```

REJECT;
COMMENT ***** cal_kit_defined *****
*
*
*****
;
SUBROUTINE cal_kit_defined;
  BEGIN & cal_kit_defined &
    save_data( cal_kit,
              cal_kit_array_size,
              cal_std_file,
              kit_number
              );
    & store in bubble &
    & this call can be moved to routine which modifies actual label &
    update_kit_label( kit_number );
    previous_menu;
    current_std_id := std_undefined;
  END; & cal_kit_defined &

```

```

REJECT;
COMMENT ***** set_element *****
*
* Select the element of a class (1-7) to be subsequently measured.
* Look up the appropriate standard number.
*
*****
;
PROCEDURE set_element( element );
  VALUE element;
  INTEGER element;
  BEGIN & set_element &
    BYTE POINTER std_type,
                class_element;

    current_element := element;

    STPTR( class_element,
           cal_kit + class_elements[current_class]
           );

    oet_std_addr( class_element[element] );

    STPTR( std_type, type_offset + cal_std_addr );

    IF (std_type[1] AND sliding) = 0 THEN & not sliding &
      acquire_data &
    ELSE & sliding &
      BEGIN
        gen_menu( SLIDING_LOAD_MENU, 1 );
        tell( slide_load );
      END;

END; & set_element &

```

```

REJECT:
COMMENT
*****
* Annotate the classes. Called From eet_cal_type.
*****
PROCEDURE annotate_std_classes;
BEGIN & annotate_std_classes &
  INTEGER class;
  FOR class := portt_list_std UNTIL trans_rev_std DO
    change_offsetkey( std_class_label[class] + cal_kit,
      cnd_class_label[class],
      std_class_line[class]
    );
  END; & annotate_std_classes &

```

```

REJECT:
COMMENT
*****
* Specifies the class from which standards will be selected during cal.
*****
PROCEDURE eet_std_class( class );
VALUE class;
INTEGER class;
BEGIN & set_std_class &
  BYTE POINTER class_element;
  INTEGER etd;
  RLPTR etd_label;
  current_class := class;
  IF current_class <> freq_resp_std THEN
    neu_parameter( class_param[current_class] );
  STPTR( class_element,
    cal_kit + class_elements[current_class]
  );
  last_class_element := INTEGER( class_element(0) );
  max_measured_std[current_class] := 0;
  IF last_class_element > 1 THEN
    BEGIN & more than one std in this class &
      highlight_off( cnd_class_std1, cnd_class_std7 );
      & All keys have to be changed or cleared in case the menu &
      & displayed as the result of a "prior menu", or similar &
      FOR std := 1 UNTIL else_size DO
        BEGIN & for &
          IF std > last_class_element THEN
            std_label := " ";
          ELSE
            std_label := cal_kit + std_def_1 + label_offset +
              (std_size * (class_element(std)-1));
            change_offsetkey( std_label,
              cnd_element[std],
              1
            );
          END; & for &
          & must be before gen_menu() &
          change_offsetkey( std_label[current_class] + cal_kit,
            cnd_class_done,
            1
          );
          & must be before gen_menu() &
        gen_menu( STD_CLASS_MENU, 1 );
      IF last_class_element < 7 THEN
        FOR std := last_class_element UNTIL 6 DO
          & 0 to 7 &

```

```

blank_offsetkey( std ); & must be after gen_menu() &
tell( connect_std );
END & more than one std in this class &
ELSE & single standard &
  set_element( 1 );
  & set-up and measure it &
END; & set_std_class &

```

```

REJECT:
COMMENT
*****
* Add the current standard to the list of standards measured. Return
* its f_min and f_max.
*****
INTEGER PROCEDURE std_measured( f_min, f_max, class );
& by reference &
REAL f_min, f_max;
INTEGER class;
BEGIN & std_measured &
  BOOLEAN move_std;
  INTEGER i;
  REAL POINTER std;
  BYTE POINTER byte_ptr = std;
  & check if this std has already been measured &
  move_std := FALSE;
  IF max_measured_std[current_class] >= 1 THEN
    FOR i := 1 UNTIL max_measured_std[current_class] DO
      IF move_std THEN
        cal_std_addr[current_class, i-1] :=
          cal_std_addr[current_class, i];
      ELSE IF cal_std_addr[current_class, i] = cal_std_addr
        THEN
          move_std := TRUE;
      IF NOT move_std THEN
        max_measured_std[current_class] :=
          max_measured_std[current_class] + 1;
      & place this standard in the list of measured standards &
      cal_std_addr[current_class, max_measured_std[current_class]] :=
        cal_std_addr;
      & return the frequency limits of this standard &
      STPTR( std, cal_std_addr );
      f_min := std( f_min_index );
      f_max := std( f_max_index );
      class := current_class;
      std_measured := INTEGER( byte_ptr(type2_offset) );
    END; & std_measured &

```



```

REJECT;
COMMENT
***** frequency covered *****
*
* Returns TRUE if the current frequency range has been covered by
* standards measured since the most recent set_std_class(), FALSE
* otherwise.
*
*****
BOOLEAN PROCEDURE frequency_covered;          ENTRY;
BEGIN & frequency_covered &
  BYTE used;
  BOOLEAN covered;          & temporary result &
  INTEGER i;
  REAL min,
        max,
        band_start,
        band_stop,
        temp_min,
        temp_max;
  QUAD temp_quad;
  REAL POINTER std;

  covered := FALSE;
  used := 0;

  IF max_measured_std[current_class] > 0 THEN
    BEGIN & if &
      & compute etop frequency &
      band_stop := RERL( entry_ch_quad(ch_center_frequency) );
      band_etop := (2 * band_stop) -
        RERL( entry_ch_quad(ch_start_frequency) );
      & and start frequency &
      band_start := RERL( entry_ch_quad(ch_start_frequency) );

      j := 0;
      min := 1.0E37;          & a very big number &
      FOR i := 1 UNTIL max_measured_std[current_class] DO
        BEGIN & for &
          STPNTR( etd, cal_std_addr[current_class,i] );
          temp_min := std[f_min_index];
          temp_max := std[f_max_index];
          IF ( (temp_min < min) RND
              (temp_min < band_etop) RND
              (temp_max > band_start)
            ) THEN
            & part of standard is in current band &
            BEGIN & if &
              j := i;
              min := temp_min;
              max := temp_max;
            END; & if &
          END; & for &
    END; & if &
  END;

```

```

& check for coverage &
IF min <= band_start THEN
  BEGIN & if &
    used := SBIT( used, j );

    & cumbersome, but smaller than a sort &
    FOR i := 1 UNTIL max_measured_std[current_class] DO
      FOR j := 1 UNTIL max_measured_std[current_class] DO
        IF NOT TBIT(used,j) THEN
          BEGIN & if &
            STPNTR( etd, cal_std_addr[
              current_class,
              j
            ] );
            IF std[f_min_index] < max THEN
              BEGIN & if &
                temp_max := etd[f_max_index];
                IF temp_max > max THEN
                  max := temp_max;
                  used := SBIT(used,j);
                END; & if &
              END; & if &
            END; & if &

            IF max >= band_stop THEN
              covered := TRUE;
            END; & if &
          END; & if &
        frequency_covered := & covered;
      END; & frequency_covered &
    END; & if &
  END;

```

```

REJECT;
COMMENT
***** standard_specs *****
*
* Returns the address of the REAL RRRRY containing the specifications
* of the standard in the class for the specified frequency.
* Individual specifications are indexed by the ..._index constants in
* cstds.uork.
*
*****
DOUBLE PROCEDURE atandard_specs( frequency, class );
VALUE Frequency, class;
REAL frequency;
INTEGER class;
BEGIN & standard_specs &
  INTEGER i;
  BOOLEAN done;
  REAL POINTER std;

  done := FALSE;
  i := max_measured_std[class];
  WHILE ( (i > 0) AND (NOT done) ) DO
    BEGIN & while &
      STPNTR( std, cal_std_addr[class,i] );
      & take data must use the same banding rules &
      IF ( (std[f_min_index] <= frequency) AND
          (std[f_max_index] >= frequency)
        ) THEN
        done := TRUE
      ELSE
        i := i - 1;
      END; & while &
    standard_specs := cal_std_addr[class,i];
  END; & standard_specs &

  #FILE fatdmenu.uork;
  EKOB

```

```

INTEGER CONSTRA
min_stds := 1,
max_stds := 22,

label_size := 10,
class_size := 7,
class_list_size := class_size + 1,

std_kit_label := 1, & indexed as [-1:label_size] &
std_class_1 := 12,
std_class_label1 := 117, & indexed as [-1:label_size] &
std_def_1 := 272,
f_min_offset := 0, & real &
f_max_offset := 4, & real &
z0_offset := 8, & real &
delay_offset := 12, & real &
loss_offset := 16, & real &
c0_offset := 20, & real &
c1_offset := 24, & real &
c2_offset := 28, & real &
z_offset := 32, & real &
label_offset := 37, & indexed as [-1:label_size] &
type_offset := 48, & byte &
type2_offset := 45, & byte &

etd_size := 50,

cal_kit_size := (std_def_1) + & kit_label + &
  (std_size * max_stds), & std descriptors &

cal_kit_array_size := ((cal_kit_size - 1) OP 8003F) + 1;

```

```

WFILE cetds2.uork;
EXTERNAL INTEGER current_ttd_id;
EXTERNAL DOUBLE cal_std_addr;

PROCEDURE update_kit_label(kit_number);
  VALUE kit_number;
  INTEGER kit_number;
  EXTERNAL L;
PROCEDURE std_id( id );
  VALUE id;
  INTEGER id;
  EXTERNAL L;
PROCEDURE std_class_element( id );
  VALUE id;
  INTEGER id;
  EXTERNAL L;

```

```

INTEGER CONSTANT
cnd_power_menu := 60,
cnd_sweep_time := 61,
cnd_n_points_menu := 62,
cnd_cu := 63,
cnd_aupt := 64,
cnd_atepped := 65,
cnd_51_points := 66,
cnd_101_points := 67,
cnd_201_points := 68,
cnd_401_points := 69,
cnd_source_power := 70,
cnd_power_slope := 71,
cnd_power_slope_off := 72,
cnd_atten_port1 := 73,
cnd_atten_port2 := 74,
cnd_bold := 75,
cnd_single := 76,
cnd_n_groups_kbd := 77,
cnd_continuous := 78,
cnd_couple_stimulus := 80,
cnd_uncouple_stimulus := 81,
end_group4 := 0;

```

```

COMMENT
  This is a software generated file !!!
  Changes must be made in SKINFD.UORK
  Run GENSK.LANI to re-generate file;

SUBROUTINE proc4; ENTRY;
BEGIN

CRSE command_token-60 OF
BEGIN
& 60 &
BEGIN END;
& 61 &
select_active_function(active_sweep_time);
& 62 &
BEGIN END;
& 63 &
BEGIN
  highlight_on( cnd_cu, cnd_stepped);
  cu_node;
END;
& 64 &
BEGIN
  highlight_on( cnd_cu, end_otepped);
  euept_node;
END;
& 65 &
BEGIN
  highlight_on( cnd_cu, cnd_stepped);
  stepped_node;
END;
& 66 &
new_step_size( 16 );
& 67 &
new_step_size( 8 );
& 68 &
new_step_size( 4 );
& 69 &
new_step_size( 2 );
& 70 &
select_active_function(active_source_power);
& 71 &
BEGIN
  highlight_on( cnd_power_slope, cnd_power_slope_off );
  tet_entry_ch_integer( power_slope_on, ch_power_slope_node );
  urt_priv_ib_source( s11, newline);
  select_active_function( active_power_slope );
END;
& 72 &
BEGIN
  highlight_on( cnd_power_slope, cnd_power_slope_off );
  set_entry_ch_integer( power_slope_off, ch_power_slope_node );
  select_active_off( active_power_slope );
  urt_priv_ib_source( s10, "" );
END;

```

```

& 73 &
select_active_function(active_atten_port1);
& 74 &
select_active_function(active_atten_port2);
& 75 &
hold_sweep;
& 76 &
single_sweep;
& 77 &
select_active_function(active_n_groups_kbd);
& 78 &
continuous_sweep;
& 79 &
BEGIN
  warn(command_not_implemented );
  & DEBUG &
  & OEBUG &
  select_active_function( active_stimulus_offort ); &
  & DEBUG &
END;
& 80 &
BEGIN
  highlight_on( cnd_couple_stimulus, cnd_uncouple_stimulus );
  set_coupled_stimulus_status( TRUE );
END;
& 81 &
BEGIN
  highlight_on( cnd_couple_stimulus, cnd_uncouple_stimulus );
  set_coupled_stimulus_status( FALSE );
END;
& 82 &
BEGIN
  previous_menu;
  device_reversed;
END;
END;
END proc4;

```

EXTERNAL INTEGER source_points;
PROCEDURE update_stimulus_step_size; EXTERNAL;

MSK1,P,"stin2"
BEGIN
%FILE fcommand.uork; & command_taken &
%FILE fcontrol.uork;
%FILE fchdata.uork;
%FILE fstring.uork;
%FILE fprvib.uork;
%FILE ffmt.uork;
%FILE fbreak.uork;
%FILE fchans.uork;
%FILE fchtable.uork;
%FILE fchtab2.uork; & for ch_quad &
%FILE fchtab3.uork;
%FILE fctab1.uork; & for power_slope ... &
%FILE fctimul3.uork; & for annotate_stimulus &
%FILE fconvr.uork; & for neu_step_size &
%FILE fcontv2.uork; & for rebuild &
%FILE factive.uork; & for active_function &
%FILE fetables.uork; & for format_table &
%FILE fmenu.uork; & for highlight ... &
%FILE futil.uork;
%FILE fcouple.uork; & for out_coupled &
%FILE cotin.uork;
%FILE ftestset.uork; & for device_reversed &

GLOBAL INTEGER source_points; & last number of points 8510 told source &
DOUBLE CONSTANT points_fmt := 307000400;

REJECT;
COMMENT update_stimulus_step_size
*****Is*****
*

;
PROCEDURE update_stimulus_step_size; ENTRY;
BEGIN & update_stimulus_step_size &
INTEGER CONSTANT sn_string_size := 6;
INTEGER number_of_points,
prefix;
BYTE RRRRY sn_string[-1 : sn_string_size];
sn_string[-1] := sn_string_size;
sn_string[0] := 0; & initialize to empty (0 length) &
number_of_points := 800 / step_size;
IF source_points <> number_of_points THEN
BEGIN & if &
source_points := number_of_points;
sn_string := append_string(format_double(source_points,
sn_string,
points_fmt
),
newline
);
END; & if &
& ELSE leave sn_string empty &
IF NOT coupled_ch(ch_start_frequency) THEN & all source fene &
& are uncoupled &
BEGIN & if &
break_entry_control(3-current_entry_ch); & and both eh's &
urt_priv_ib_source(sn, sn_string); & need changing &
break_entry_control(current_entry_ch);
END; & if &
urt_priv_ib_source(sn, sn_string);
urt_priv_ib_source(chir_fun, "");
END; & update_stimulus_step_size &

REJECT;
COMMENT swept_stimulus

*

;
SUBROUTINE swept_stimulus;
BEGIN & swept_stimulus &
IF swept_node <> swept THEN
BEGIN & if &
select_active_off(active_cu);
IF NOT coupled_ch(ch_start_frequency) THEN & all source fene &
& are uncoupled and need changing &
BEGIN & if &
break_entry_control(3 - current_entry_ch);
IF swept_node = single_pt THEN
urt_priv_ib_source(fa, newline);
urt_priv_ib_source(st, newline);
break_entry_control(current_entry_ch);
END; & if &
IF swept_node = single_pt THEN
BEGIN & if &
urt_priv_ib_source(fa, newline);
rebuild := TRUE; & remove array processing &
annotate_stimulus;
END; & if &
urt_priv_ib_source(st, newline);
urt_priv_ib_source(chir_fun, "");
swept_node := swept;
END; & if &
END; & swept_stimulus &

```

REJECT:
COMMENT: stepped_stimulus
*****
SUBROUTINE stepped_stimulus;
BEGIN & stepped_stimulus &
  IF sweep_node <> stepped THEN
    BEGIN & if &
      select_active_off( active_cu );
      IF NOT coupled_ch(ch_start_frequency) THEN &all source fcn&
        BEGIN & if &
          & are uncoupled and need changing &
          break_entry_control( 3 - current_entry_ch );
          IF sweep_node = single_pt THEN
            urt_priv_ib_source( fa, newline );
            break_entry_control( current_entry_ch );
          END; & if &
          IF sweep_node = single_pt THEN
            BEGIN & if &
              urt_priv_ib_source( fa, newline );
              rebuild := TRUE;
              & remove array processing &
              annotate_stimulus;
            END; & if &
            sweep_node := stepped;
            update_stimulus_step_size; & puts source in stepped sweep &
          END; & if &
        END; & stepped_stimulus &
    END; & stepped_stimulus &

```

```

REJECT:
COMMENT: cu_node
*****
EXTERNAL SPECIFICATION FOR cu_node
*
* FUNCTION: Aborts any active "sweep", sets sweep node to cu, and
* resumes activity.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
*****
LOGIC INFORMATION FOR cu_node
*
* INITIAL REFINEMENT:
*
* abort_sweep
* IF source functions are uncoupled THEN
*   swap source foreground and background
*   set stimulus to cu node
*   swap source foreground and background, returning to original
*   set stimulus to cu node
*   restart_sweep
*
*****
PROCEDURE cu_node;
BEGIN & cu_node &
  INTEGER CONSTANT cu_string_size := 32;
  BYTE ARRAY cu_array[-1:cu_string_size];
  ALPHA cu_string;

  IF sweep_node <> single_pt THEN
    BEGIN & if &

      IF ( (active_function = active_start) AND
          (active_function <> active_span)
          ) THEN
        select_active_function( active_cu );

      abort_sweep;

      cu_string := ADDR(cu_array);
      cu_string := init_string(cu_string, cu_string_size);

      sweep_node := single_pt;

      IF NOT coupled_ch(ch_start_frequency) THEN &all source fcn&
        BEGIN & if &
          & are uncoupled and need changing &
          break_entry_control( 3 - current_entry_ch );
          urt_priv_ib_source(

```

```

cu,
append_ch(
  format_quad(
    ch_quad( ch_center_frequency,
             3 - current_entry_ch
            ),
    cu_string,
    format_table[frequency_format]
  ),
  newline
);
break_entry_control( current_entry_ch );
END; & if &
urt_priv_ib_source(
  cu,
  append_ch( format_quad(
    ch_quad( ch_center_frequency,
             current_entry_ch
            ),
    cu_string,
    format_table[frequency_format]
  ),
  newline
);
);
rebuild := TRUE;
annotate_stimulus;
restart_sweep;
END; & if &
END; & cu_node &

```

```

REJECT:
COMMENT: swept_node
*****
EXTERNAL SPECIFICATION FOR swept_node
*
* FUNCTION: Aborts any active sweep, sets sweep node to swept, and
* resumes sweep activity.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
*****
LOGIC INFORMATION FOR swept_node
*
* INITIAL REFINEMENT:
*
* abort_sweep
* set stimulus to swept node
* restart_sweep
*
*****
SUBROUTINE swept_node;
BEGIN & swept_node &
  abort_sweep;
  swept_stimulus;
  restart_sweep;
END; & swept_node &

```

```

REJECT:
COMMENT
***** stepped_node
*****
* EXTERNAL SPECIFICATION FOR stepped_node
*
* FUNCTION: Aborts any active sweep, sets sweep mode to stepped, and
* resumes sweep activity.
*
* PARAMETER DESCRIPTION:
*
* INPUT: none
*
* OUTPUT: none
*
*****
* LOGIC INFORMATION FOR stepped_node
*
* INITIAL REFRESHMENT:
*
* abort_sweep
* set_stimulus to stepped_node
* restart_sweep
*
*****
SUBROUTINE stepped_node:
BEGIN & stepped_node &
  abort_sweep;
  stepped_stimulus;
  restart_sweep;
END: & stepped_node &

```

```

REJECT:
COMMENT
***** set_coupled_stimulus_status
*****
*
*
PROCEDURE set_coupled_stimulus_status( state );
VALUE state;
BOOLEAN state;
BEGIN & set_coupled_stimulus_status &
  abort_step;

  set_coupled_status( state, couple_source );
  IF ( ch_integer(ch_domain,1) = ch_integer(ch_domain,2) ) THEN
    set_coupled_status( state, couple_stimulus );

  rebuild = TRUE;
  annotate_stimulus;
  restart_sweep;
END: & set_coupled_stimulus_status &

* FILE fctin.uorx;
*
* END

```

```

PROCEDURE annotate_stimulus;
EXTERNAL;

```

```

MSGKL,P,"stin3"
BEGIN
  * FILE fctring.uorx;
  * FILE fctdisplay.uorx;
  * FILE fctscreen.uorx;
  * FILE fcttable.uorx;
  * FILE fcttable2.uorx;
  * FILE fcttable3.uorx;
  * FILE fctdata.uorx;
  * FILE fctfont.uorx;
  * FILE fctstep.uorx;
  * FILE fctstimul.uorx;
  * FILE fctcontvar.uorx;
  *
  * & for append_string &
  *
  * & for current_entry_ch &
  *
  * & for coupled_ch &
  * & for sweep_node &
  *
  * & for ... domain &
  * & for start_step, etc. &

```

```

DOUBLE CONSTANT freq_annot_fnt := Z27300F09,
  ans_annot_fnt := Z16000FF3,
  time_annot_fnt := Z16000FFB;

```

```

REJECT;
COMMENT ***** annotate stimulus *****
*****
*****
;
PROCEDURE annotate_stimulus; ENTRY;
BEGIN & annotate_stimulus &
  BYTE RRRRT string[-1 : stin_size];
  DOUBLE annot_fnt;
  INTEGER dg_addr;
  INTEGER start_node_display,
  stop_node_display,
  start_display,
  stop_display,
  stop_suffix_display;
  INTEGER ch,
  first_ch,
  last_ch,
  domain;

string[-1] := stin_size;

& make this tabic driven & & DEBUG &
IF coupled_ch(ch_start_stimulus) THEN
  BEGIN & if &
    first_ch := last_ch := current_entry_ch;
    IF first_ch = 1 THEN
      BEGIN & if &
        dg_addr := novech2(start1_node_position,
          start_row,
          start_col
        );
        dg_addr := novech2(stop1_node_position,
          stop_row,
          stop_col
        );
        dg_addr := jnp(start2_node_position,
          start2_suffix_display+stin_suffix_size
        );
        dg_addr := jnp(stop2_node_position,
          stop2_suffix_display+stin_suffix_size
        );
      END & if &
    ELSE
      BEGIN & else &
        dg_addr := novech2(start2_node_position,
          start_row,
          start_col
        );
        dg_addr := novech2(stop2_node_position,
          stop_row,
          stop_col
        );
        dg_addr := jnp(start1_node_position,
          start1_suffix_display+stin_suffix_size

```

```

);
  dg_addr := jnp(stop1_node_position,
    stop1_suffix_display+stin_suffix_size
  );
END; & else &
& if &
ELSE
  BEGIN & else &
    first_ch := 1;
    last_ch := 2;
    dg_addr := novech2(start1_node_position,
      start_row,
      start1_col
    );
    dg_addr := novech2(stop1_node_position,
      stop_row,
      stop1_col
    );
    dg_addr := novech2(start2_node_position,
      start2_row,
      start2_col
    );
    dg_addr := novech2(stop2_node_position,
      stop2_row,
      stop2_col
    );
  END; & else &

FOR ch := first_ch TO last_ch DO
  BEGIN & for &
    domain := ch_integer(ch_domain, ch);
    IF domain = frnc_domain THEN
      annot_fnt := frnc_annot_fnt
    ELSE IF domain = aux_domain THEN
      annot_fnt := aux_annot_fnt
    ELSE & domain = time_domain or tdr_domain &
      annot_fnt := time_annot_fnt;

    IF eh = 1 THEN
      BEGIN & if &
        start_node_display := start1_node_display;
        stop_node_display := stop1_node_display;
        start_display := start1_display;
        stop_display := stop1_display;
        stop_suffix_display := stop1_suffix_display;
      END & if &
    ELSE & = 2 &
      BEGIN & else &
        start_node_display := start2_node_display;
        stop_node_display := stop2_node_display;
        start_display := start2_display;
        stop_display := stop2_display;
        stop_suffix_display := stop2_suffix_display;
      END; & else &

    IF ( (sueep_mode = single_pt) RND
      (domain <> time_domain) RND
      (domain <> tdr_domain)
    ) THEN
      BEGIN & if single_pt &
        print_string( " C.U.",
          stin_node_size,

```

```

start_node_display
);
jnp( stop_node_display,
  stop_suffix_display + stin_suffix_size
);
print_string( format_quad( ch_quad(ch_center_stimulus,
  ch
),
  string,
  annot_fnt
),
  stin_size,
  start_display
);
print_string( " ", stin_size, stop_display );
END & if single_pt &
ELSE IF ch_integer( ch_stimulus_node, ch ) = start_stop THEN
  BEGIN & else if start_stop &
    print_string( "START ",
      stin_node_size,
      start_node_display
    );
    print_string( "STOP ",
      stin_node_size,
      stop_node_display
    );
    print_string( format_quad( ch_quad( ch_start_stimulus,
      ch
),
      string,
      annot_fnt
),
      stin_size,
      start_display
    );
    print_string( format_quad( ch_quad( ch_stop_stimulus,
      ch
),
      string,
      annot_fnt
),
      stin_size,
      stop_display
    );
  END & else if start_stop &
  ELSE & center/span node &
  BEGIN & else center_span &
    print_string( "CENTER",
      stin_node_size,
      start_node_display
    );
    print_string( "SPAN ",
      stin_node_size,
      stop_node_display
    );
    print_string( format_quad( ch_quad(ch_center_stimulus,

```

```

      ch
    ),
    string,
    annot_fnt
  ),
  stin_size,
  start_display
);
print_string( format_quad( ch_quad( ch_span_stimulus,
  ch
),
  string,
  annot_fnt
),
  stin_size,
  stop_display
);
END; & else center_span &
END; & for &

END; & annotate_stimulus &
ENDB

```

```

INTEGER CONSTANT center_span := 0,      & stimulus node &
                  start_stop  := 1,
                  no_stimulus_node := -1;
INTEGER CONSTANT power_slope_off := 0,   & power slope node &
                  power_slope_on  := 1;

```

```

&FILE cstimuli.work;

PROCEDURE set_stimulus_node( neu_stimulus_node );
  VALUE neu_stimulus_node;
  INTEGER neu_stimulus_node;
  EXTERNAL;
PROCEDURE update_start_stop_center_open;
  EXTERNAL;
PROCEDURE update_start;
  EXTERNAL;
PROCEDURE update_center;
  EXTERNAL;
BOOLEAN PROCEDURE enter_frequency_n_time( string, effective_nou );
  VALUE string, effective_nou;
  ALPHABET string;
  BOOLEAN effective_nou;
  EXTERNAL;
QUORD PROCEDURE frequency_at_point(point_number);
  VALUE point_number;
  INTEGER point_number;
  EXTERNAL;
QUORD PROCEDURE entry_frequency_at_point(point_number);
  VALUE point_number;
  INTEGER point_number;
  EXTERNAL;
QUORD PROCEDURE entry_stimulus_at_point(point_number);
  VALUE point_number;
  INTEGER point_number;
  EXTERNAL;
INTEGER PROCEDURE point_at_ch_stimulus(stimulus_value, ch);
  VALUE stimulus_value, ch;
  INTEGER ch;
  QUORD stimulus_value;
  EXTERNAL;
INTEGER PROCEDURE point_at_frequency(frequency_value);
  VALUE frequency_value;
  QUORD frequency_value;
  EXTERNAL;
BOOLEAN PROCEDURE step_stimulus(stimulus_value );
  VALUE stimulus_value;
  INTEGER stimulus_value;
  EXTERNAL;
PROCEDURE set_source;
  EXTERNAL;
PROCEDURE set_priv_source_freq(start_frequency, stop_frequency);
  VALUE start_frequency, stop_frequency;
  QUORD start_frequency, stop_frequency;
  EXTERNAL;
PROCEDURE init_source;
  EXTERNAL;
SUBROUTINE pretest_source;
  EXTERNAL;

```

```

MSGKL P,"stimuli"
BEGIN

&FILE cdebug.work;           & for forced_step &
&FILE fconfig.uork;
&FILE cchtable.work;
&FILE fchtable.work;
&FILE fchtab2.work;
&FILE fchtab3.work;
&FILE fprivib.work;
&FILE ffmt.work;
&FILE factive.work;
&FILE factive2.work;
&FILE facttbl1.work;
&FILE fxadc.work;
&FILE fdatap1.work;
&FILE crms.work;           & for active_function_rin &
&FILE fhrms1.work;        & for release &
&FILE fhrms14.work;       & for conditional_acquire &
&FILE cstimuli.uork;
&FILE fstimul2.work;      & for source_points &
&FILE fstimul3.work;      & for annotate_stimulus &
&FILE fcvs9x.work;
&FILE fcontrol.work;      & for group_number &
&FILE fcontvar.work;      & for partial_new_step_size and constants &
&FILE fbreak.work;        & for step_source &
&FILE fstrng.work;        & for append_ch &
&FILE cchars.work;        & for newline &
&FILE fchdata.work;       & for step_sizec &
&FILE fdomain.work;       & for update_domain_vars &

INTEGER aux_out_dae = botton + X2E;

DOUBLE CONSTANT power_fnt := X0004000F,
frequency_fnt := X0000000F;
DOUBLE &CONSTANT& sweep_time_fnt = power_fnt; & trick the compiler &
& dont make 2 copies &

BOOLEAN source_initialized;
WORD temp;

BOOLEAN postponed_values;
INTEGER postponed_entry_ch,
postponed_domain;
QUORD postponed_start;
RERL postponed_center;
RERL postponed_sweep_time;

```

```

REJECT;
COMMENT
***** set_stimulus_node
*****
;
PROCEDURE set_stimulus_node( neu_stimulus_node );
  VALUE neu_stimulus_node;
  INTEGER neu_stimulus_node;
  ENTRY;
  BEGIN & set_stimulus_node &
    IF neu_stimulus_node <> entry_ch_integer(ch_stimulus_node) THEN
      BEGIN & if &
        set_entry_ch_integer( neu_stimulus_node, ch_stimulus_node );
        annotate_stimulus;
      END; & if &
  END; & set_stimulus_node &

```

```

REJECT:
COMMENT ***** update_start_stop_center_span *****
*
* EXTERNAL SPECIFICATION FOR update_start_stop_center_span
*
* FUNCTION:
* To compute the stimulus stop and span values from the start and
* center values of the currently active domain, and store those values
* into the entry channel table along with the start and center as
* stimulus values -- e.g. ch_start_stimulus.
*
* DECLARATION INFORMATION:
* INPUT: none
*
* OUTPUT: none
*
* EXTERNAL EFFECTS:
* none.
*
*****
* LOGIC INFORMATION FOR update_start_stop_center_span
*
* PROCEDURES CALLED:
*
* INITIAL REFINEMENT:
*
* stop := center + center - start.
* span := stop - start.
*
*****
PROCEDURE update_sscs_ch( ch, domain );
  VALUE ch, domain;
  INTEGER ch, domain;
  BEGIN & update_sscs_ch &
    INTEGER ch_start,
          ch_center;
    QUAD start,
         stop,
         center,
         span;

    CASE domain OF
      BEGIN & case &
      & freq_domain & BEGIN & freq_domain &
        ch_start := ch_start_frequency;
        ch_center := ch_center_frequency;
        END: & freq_domain &
      & time_domain & BEGIN & band_pass time_domain &
      & band_pass & ch_start := ch_start_time;
        ch_center := ch_center_time;
        update_domain_vars;
        END: & band_pass time_domain &
      & time_domain & BEGIN & low_pass time_domain &

```

```

& low_pass & ch_start := ch_start_time;
ch_center := ch_center_time;
update_domain_vars;
END: & low_pass time_domain &
& aux_domain & BEGIN & aux_domain &
  eh_start := ch_start_aux_out;
  eh_center := ch_center_aux_out;
  END: & aux_domain &
END: & case &

start := eh_quad( ch_start, ch );
center := ch_quad( ch_center, ch );

set_ch_quad( start, ch_start_stimulus, ch );
set_ch_quad( center, ch_center_stimulus, ch );

stop := center + center - start;
span := stop - start;

set_sh_quad( stop, ch_stop_stimulus, ch );
set_ch_quad( span, ch_span_stimulus, ch );

annotate_stimulus;

set_active_limits( start, stop, active_marker1 ); & save all nhrs&

END: & update_sscs_ch &

SUBROUTINE update_start_stop_center_span; ENTRY;
BEGIN & update_start_stop_center_span &
  update_sscs_ch( current_entry_ch, entry_ch_integer(ch_domain) );
END: & update_start_stop_center_span &

```

```

REJECT:
COMMENT ***** update_start *****
*
* Updates ch_start<domain> based on eh_center_stimulus and
* ch_span_stimulus. Useful for new center or span values.
*
* start, stop, center, and span ch...stimulus values are then
* updated from the ch_start<domain> and ch_center<domain> value, so
* the value of ch_center<domain> must be valid before calling this
* routine.
*
*****
PROCEDURE update_start; ENTRY;
BEGIN & update_start &
  set_entry_ch_quad( ( entry_ch_quad(ch_center_stimulus) -
    entry_ch_quad(ch_span_stimulus) ) / 2
  ),
  get_active( get_chtable_index, active_start )
);
update_start_stop_center_span;
END: & update_start &

```

```

REJECT:
COMMENT ***** update_center *****
*
* Updates ch_center<domain> based on ch_start_stimulus and
* ch_stop_stimulus. Useful for new start or stop values.
*
* start, stop, center, and span ch...stimulus values are then
* updated from the ch_start<domain> and ch_center<domain> value, so
* the value of ch_start<domain> must be valid before calling this
* routine.
*
*****
PROCEDURE update_center; ENTRY;
BEGIN & update_center &
  set_entry_sh_quad( ( entry_ch_quad(ch_start_stimulus) +
    entry_ch_quad(ch_stop_stimulus)
  ) / 2,
  get_active( get_chtable_index, active_center )
);
update_start_stop_center_span;
END: & update_center &

```



```

REJECT;
COMMENT
***** enter_frequency_n_time *****
* EXTERNAL SPECIFICATION FOR enter_frequency_n_time
*
* FUNCTION:
* To enter the values of start frequency, center frequency, and
* sweep time returned from the source as the result of a new entry
* for one of the three. Processes the string received from a source
* in response to the "DC" request.
*
* DECLARATION INFORMATION:
* INPUT: string The ASCII string returned from the source in
* the form "NR ", "NR ", "NR <cr> <lf>", where
* NR refers to the generic data type defined in
* the HP-IB code and format conventions #728, and
* <cr> and <lf> refer to the ASCII characters.
*
* OUTPUT: none
*
* EXTERNAL EFFECTS:
* Changes the internal values maintained for the source for the
* entry channel.
*****
* LOGIC INFORMATION FOR enter_frequency_n_time
*
* PROCEDURES CALLED:
* CW9R
* CW9Z
*
* INITIAL REFINEMENT:
*
* initialize temporary string.
*
* copy first (start frequency) value into temporary string.
* convert temporary string to a quad integer.
* store the quad integer value into the entry channel's table.
*
* copy second (stop frequency) value into temporary string.
* convert temporary string to a quad integer.
* store the quad integer value into the entry channel's table.
*
* copy third (sweep time) value into temporary string.
* convert temporary string to a integer.
* store the integer value into the entry channel's table.
*
* update the start, stop, center, and span values in the channel
* table.
*****
;
BDDLEARN PROCEDURE enter_frequency_n_time( string, effective_now );
VALUE string, effective_now;

```

```

ALPHA string;
BDDLEARN effective_now;
ENTRY;
BEGIN & enter_frequency_n_time &
INTEGER index;
WORD half_span;

IF ( effective_now RND
postponed_values RND
(postponed_entry_ch <> current_entry_ch)
) THEN
BEGIN & if &
set_ch_quad( postponed_start,
ch_start_frequency,
postponed_entry_ch
);
set_ch_quad( postponed_center,
ch_center_frequency,
postponed_entry_ch
);
set_ch_real( postponed_sweep_time,
ch_sweep_time,
postponed_entry_ch
);
update_eccc_ch( postponed_entry_ch, postponed_domain );
postponed_values := FALSE;
enter_frequency_n_time := TRUE;
END & if &
ELSE
enter_frequency_n_time := FALSE;

index := 1;
postponed_start := CW9R( string, index );
postponed_center := CW9R( string, index );
postponed_sweep_time := CW9Z( string, index );

IF sweep_node = single_pt THEN
BEGIN & if &
read_priv_ib( source, na_fun, "DPCU", string );
index := 1;
postponed_center := CW9R( string, index );
END; & if &

IF effective_now THEN
BEGIN & if &
set_entry_ch_quad( postponed_start,
eh_start_frequency
);
set_entry_ch_quad( postponed_center,
ch_center_frequency
);
set_entry_ch_real( postponed_sweep_time,
ch_sweep_time
);

IF entry_ch_integer(ch_domain) = freq_domain THEN
BEGIN & if &

```

```

update_start_stop_center_span;
IF conditional_acquire( active_function_rin ) THEN
BEGIN & if & & making sure it's available first &
release( active_function_rin );
select_active_function( active_previous );
END; & if &
control_data_proc_freq(1); & temp until can &
control_data_proc_freq(2); & handle coupling &
END; & if &

group_number := 0; & used to restart averaging factor &
END & if &
ELSE
BEGIN & else &
postponed_values := TRUE;
postponed_entry_ch := current_entry_ch;
postponed_domain := entry_ch_integer( ch_domain );
END; & else &

END; & enter_frequency_n_time &

```

```

REJECT;
COMMENT
***** frequency_at_point *****
* EXTERNAL SPECIFICATION FOR frequency_at_point
*
* FUNCTION
* Computes and returns a quad stimulus value, given a point number,
* based on the acquisition channel and its stimulus range. The function
* implemented is
* point_number < start, frequency_at_point( point_number )
* = start frequency
* point_number < stop, frequency_at_point( point_number )
* = stop frequency
* otherwise, frequency_at_point( point_number ) = start_stimulus
* + (frequency span) * (point_number / span)
*
* PARAMETER DESCRIPTION:
* INPUT: point_number start <= point_number <= stop
* OUTPUT: frequency_at_point the corresponding stimulus value
*
* USAGE:
* stimulus := frequency_at_point( this_point )
*
* EXTERNAL EFFECTS:
*
* COMMENTS:
*****
* LOGIC INFORMATION FOR frequency_at_point
*
* INITIAL REFINEMENT:
*****
;
DURD PROCEDURE frequency_at_point( point_number );
VALUE point_number;
INTEGER point_number;
ENTRY;
BEGIN & frequency_at_point &
DURD start_frq,
center_frq,
half_span;

IF sweep_node = single_pt THEN
frequency_at_point := acquisition_ch_quad( ch_center_frequency )
ELSE
BEGIN & sweep_node <> single_pt &
start_frq := acquisition_ch_quad( ch_start_frequency );
center_frq := acquisition_ch_quad( ch_center_frequency );

IF point_number <= start THEN
frequency_at_point := start_frq
ELSE IF point_number >= stop THEN

```

```

BEGIN & else if &
  frequency_at_point :=
    center_frq + center_frq - start_frq;
END & else if &
ELSE
  BEGIN & else &
    half_span := center_frq - start_frq;
    frequency_at_point := start_frq +
      ((half_span + half_span)
        * point_number
        + center
      ) / span;
    & "center" is far rounding &
  END; & else &
END; & sweep_mode <> single_pt &
END; & frequency_at_point &

QUAD PROCEDURE entry_value_at_point(point_number, ch_start, ch_center);
VALUE point_number, ch_start, ch_center;
INTEGER point_number, ch_start, ch_center;
BEGIN & entry_value_at_point &
  QUAD start_value,
        center_value,
        half_span;

  start_value := entry_ch_quad(ch_start);
  center_value := entry_ch_quad(ch_center);

  IF point_number <= start THEN
    entry_value_at_point := start_value
  ELSE IF point_number >= stop THEN
    BEGIN & else if &
      entry_value_at_point :=
        center_value + center_value - start_value;
    END & else if &
  ELSE
    BEGIN & else &
      half_span := center_value - start_value;
      entry_value_at_point := start_value +
        ((half_span + half_span)
          * point_number
          + center
        ) / span;
      & "center" is for rounding &
    END; & else &
  END; & entry_value_at_point &

END; & entry_value_at_point &

QUAD PROCEDURE entry_frequency_at_point(point_number);
VALUE point_number;
INTEGER point_number;
ENTRY;

```

```

BEGIN & entry_frequency_at_point &
  IF sweep_mode = single_pt THEN
    point_number := center;
    entry_frequency_at_point := entry_value_at_point(
      point_number,
      ch_start_frequency,
      ch_center_frequency
    );
  END; & entry_frequency_at_point &

QUAD PROCEDURE entry_stimulus_at_point(point_number);
VALUE point_number;
INTEGER point_number;
BEGIN & entry_stimulus_at_point &
  IF sweep_mode = single_pt THEN
    point_number := center;
    entry_stimulus_at_point := entry_value_at_point(
      point_number,
      ch_start_stimulus,
      ch_center_stimulus
    );
  END; & entry_stimulus_at_point &

```

```

REJECT;
COMMENT point_at_frequency
*****
* EXTERNAL SPECIFICATION FOR point_at_frequency
*
* FUNCTION
* Computes and returns point number corresponding to the given
* frequency, based on the acquisition channel and its frequency range.
* The frequency is rounded to the nearest point number, not truncated.
*
* PARAMETER DESCRIPTION:
* INPUT: frequency start <= frequency <= stop
* OUTPUT: point_at_frequency the corresponding point
*
* USAGE:
* this_point := point_at_frequency(this_frequency_value)
*
* EXTERNAL EFFECTS:
*
* COMMENTS:
*
*****
* LOGIC INFORMATION FOR point_at_frequency
*
* INITIAL REFINEMENT:
*
* get start and center frequencies.
* IF frequency_value <= start frequency THEN
*   return point number 0
* ELSE IF frequency_value >= stop frequency THEN
*   return point number 800
* ELSE
*   return (800*(frequency-start) + span/2(for rounding))
*         span
*****
INTEGER PROCEDURE point_at_ch_value(value, ch, ch_start, ch_center);
VALUE value, ch, ch_start, ch_center;
INTEGER ch, ch_start, ch_center;
QUAD value;
BEGIN & point_at_ch_value &
  QUAD start_frq,
        center_frq,
        half_span;

  start_frq := ch_quad(ch_start, ch);
  center_frq := ch_quad(ch_center, ch);

  IF start_frq = center_frq THEN
    point_at_ch_value := stop
    & single_pt is handled by &
    & pt_at_ch_stimulus below &
  
```

```

ELSE
  & "stop" is next lock pt. &
  BEGIN & start_frq <> center_frq &
    IF value <= start_frq THEN
      point_at_ch_value := 0
    ELSE IF value >= (center_frq + center_frq - start_frq)
      THEN
      point_at_ch_value := stop
    ELSE
      BEGIN & else &
        half_span := center_frq - start_frq;
        point_at_ch_value := ( 800*(value-start_frq) +
          half_span
        ) / (half_span + half_span);
      END; & else &
    END; & start_frq <> center_frq &
  END; & point_at_ch_value &

INTEGER PROCEDURE point_at_ch_stimulus(stimulus_value, ch);
VALUE stimulus_value, ch;
INTEGER ch;
QUAD stimulus_value;
BEGIN & point_at_ch_stimulus &
  IF sweep_mode = single_pt THEN
    point_at_ch_stimulus := center
  ELSE
    point_at_ch_stimulus := point_at_ch_value(
      stimulus_value,
      ch,
      ch_start_stimulus,
      ch_center_stimulus
    );
  END; & point_at_ch_stimulus &

INTEGER PROCEDURE point_at_frequency(frequency_value);
VALUE frequency_value;
QUAD frequency_value;
BEGIN & point_at_frequency &
  point_at_frequency := point_at_ch_value(
    frequency_value,
    current_acquisition_ch,
    ch_start_frequency,
    ch_center_frequency
  );
END; & point_at_frequency &

```

```

REJECT:
COMMENT
***** step_stimulus
*****
;
BOOLEAN PROCEDURE step_stimulus( stimulus_value );
VALUE stimulus_value;
INTEGER stimulus_value;
BEGIN & step_stimulus &
ENTRY;

COMMENT
IF stimulus is frequency THEN;
step_stimulus := step_source( stimulus_value );

COMMENT
if stimulus is other than frequency, must call break_fifo check
routine and return the boolean success value;

END; & step_stimulus &

```

```

REJECT:
COMMENT
***** eet_aux_out
*****
;
PROCEDURE eet_aux_out;
BEGIN & eet_aux_out &
ENTRY;
INTEGER data;
data := INTEGER( entry_ch_quad(ch_center_aux_out) );
IF data < -2048 THEN
data := -2048
ELSE IF data > 2047 THEN
data := 2047;
aux_out_dac := data;
END; & eet_aux_out &

```

```

REJECT:
COMMENT
***** urt_priv_ib_source_freq
*****
;
PROCEDURE urt_priv_ib_source_freq( start_frequency, stop_frequency );
VALUE start_frequency, stop_frequency ;
QUAD start_frequency, stop_frequency ;
ENTRY;
BEGIN
INTEGER CONSTANT string_size := 23;
BYTE ARRAY string[ -1 : string_size ];

string[ -1 ] := spaces( string_size );
urt_priv_ib_source(
fa,
append_ch( format_quad( start_frequency,
string,
frequency_fmt
),
newline
),
);
urt_priv_ib_source(
fb,
append_ch( format_quad( stop_frequency,
string,
frequency_fmt
),
newline
),
);
END; & urt_priv_ib_source_freq &

```

```

REJECT:
COMMENT
***** init_source
*****
;
PROCEDURE init_source;
BEGIN & init_source &
ENTRY;
QUAD start_frequency,
stop_frequency,
center_frequency;
INTEGER CONSTANT string_size := 23;
BYTE ARRAY string[ -1 : string_size ];

string[ -1 ] := string_size;

start_frequency := entry_ch_quad( ch_start_frequency );
center_frequency := entry_ch_quad( ch_center_frequency );
stop_frequency := center_frequency + center_frequency
- start_frequency;

urt_priv_ib_source_freq( start_frequency, stop_frequency );

urt_priv_ib_source(
st,
append_ch( format_real( entry_ch_real(ch_sweep_time),
string,
sweep_time_fmt
),
newline
),
);

urt_priv_ib_source(
pl,
append_ch(
format_real( entry_ch_real(ch_source_sower),
string,
power_fmt
),
newline
),
);
);
IF entry_ch_integer(ch_power_slope_mode) = power_slope_off THEN
urt_priv_ib_source( s10, newline )
ELSE & power_slope_on &
urt_priv_ib_source(
s11,
append_ch( format_real(
entry_ch_real(ch_sower_slope),
string,
power_fmt
),
newline
),
);

```

```

);
END; & init_source &

```

```

REJECT:
COMMENT          init_ch_stimuli
*****
*****
;
SUBROUTINE init_ch_stimuli;          ENTRY;
BEGIN & init_ch_stimuli &

  IF NOT ( coupled_ch(ch_start_frequency) AND
          source_initialized
        ) THEN
    init_source;
& ELSE coupled and initialized, so don't need to do it again. &

    source_initialized := TRUE;

END; & init_ch_stimuli &

```

```

REJECT:
COMMENT          preset_source
*****
*****
;
SUBROUTINE preset_source;          ENTRY;
BEGIN & preset_source &
  clr_priv_ib(source);          & selective device clear &
  source_points := 0;
  urt_priv_ib_source( clr_fun, "IPNR1RM*O*CS" );
  urt_priv_ib_source( display_off, " " );
END; & preset_source &

```

```

REJECT:
COMMENT          init_stimuli
*****
*****
* EXTERNAL SPECIFICATION FOR init_stimuli
*
* FUNCTION
* To initialize the channel-independent source functions.
*
* PARAMETER DESCRIPTION:
*
* INPUT: None
*
* OUTPUT: None
*
* EXTERNAL EFFECTS:
*
* COMMENTS:
*****
*
* LOGIC INFORMATION FOR init_stimuli
*
* INITIAL REFINEMENT:
*****
;
SUBROUTINE init_stimuli;          ENTRY;
BEGIN & init_stimuli &

  source_initialized := FALSE;
  postponed_values := FALSE;

  clr_priv_ib(source);          & selective device clear &
  IF NOT                        & DEBUG &
  urt_priv_ib_source(clear_fun,"NR1RM*O*CSR" *Z28)
  THEN forced_step := 1;          & DEBUG &

  source_points := 0;          & clear to force setting it below &
  partial_neu_step_size( step_size );

END; & init_stimuli &

ENDS

```

```

R510, R
MED string functions
NAME string, "VEC" P08510
EN1 clear_string
EN1 init_string
EN1 append_ch
EN1 append_string
*
NO REG 0 REGISTERS: M68KL - 4 FEB 1980
R1 REG 1
R2 REG 2
R3 REG 3
R4 REG 4
R5 REG 5
R6 REG 6
R7 REG 7
R8 REG 8
R9 REG 9
R10 REG 10
R11 REG 11
R12 REG 12
R13 REG 13
R14 REG 14
R15 REG 15
G REG 13
A REG 14
S REG 15
* The following string operators have been coded instead of using those
* from M68K.UPSOFT. These contain overflow checking, and use RLRMRs
* instead of BYTE RRRRys for the parameters. This allows the coding
* program to pass either an ALPHA or a BYTE RRRRY. The R510 is using
* a BYTE RRRRY with dimensions [-1:max_size] in order to include an
* array size value in addition to the string length. One only needs
* to set the array size value once prior to any use. It will not be
* modified by any of these routines. It may be set by calling the
* "init_string" procedure, or by the statement
* string[-1] := max_size;
* These R510 strings behave normally when passed to a procedure
* expecting a normal ALPHA parameter (such as John's USTR), but allow us
* to provide some additional protection in routines that write into the
* string or append characters or other strings to the string.
* It may be of interest to note that a literal "" does not result in a
* null (zero length) string, but rather is changed by the compiler into
* " ". be will be defining a globally available null string that may
* be used if required, or an existing string may be set to a null string
* by the procedure "clear_string".
* These string operators utilize a "string" defined as follows:
* BYTE RRRRY string[-1:max_size]
* where string[0] contains the length of the current string contained
* in the array, and string[-1] contains the maximum length of the array
* -- string[-1] := max_size. This array is passed as an ALPHA to the
* procedures below. The string operators return the ALPHA to allow
* then to be used as parameters for other procedures, but the string

```

```

* is modified in the original byte array regardless of whether the
* return value is used.
*
* ALPHA PROCEDURE clear_string(string);
* VALUE string;
* ALPHA string;
* EXTERNAL;
*
* Clears the string, i.e. sets the length of the string to zero.
*
clear_string EQU *
MOVE.L R0,R12
CLR.B (R12) string[0] := 0;
RTS
*
* ALPHA PROCEDURE init_string(string, max_length);
* VALUE string, max_length;
* ALPHA string;
* BYTE max_length;
* EXTERNAL;
*
* Initializes the string array and clears the string, i.e. sets the
* size (string[-1]) of the array to max_length, and sets the length of
* the string to zero.
*
init_string EQU *
MOVE.L R0,R12
MOVE.B S(S),-1(R12) string[-1] := max_size; (second parameter)
CLR.B (R12) string[0] := 0;
MOVE.L (S),R8 save return address temporarily
RDDQ.L =02,S delete parameter
JMP (R8) return
*
* ALPHA PROCEDURE append_ch(string, ch);
* VALUE string, ch;
* ALPHA string;
* BYTE ch;
* EXTERNAL;
*
* Appends the character, ch, onto the end of the string. If the string
* completely fills the available space, the last character of the string
* is overwritten with the character. If the character is a backspace,
* the string length is reduced by one unless it is already zero.
*
* CAUTION: Due to the effect of appending a backspace described above
* append_ch is not normally suitable for appending BINARY data. It may
* be appropriate to use append_string, which does not check for
* the backspace character, or to use a different approach for appending
* binary data.
*
append_ch EQU *
MOVE.L R0,R12 R12 := string (type ALPHA);
MOVE.B S(S),R7 R7 := ch;
CMP.B =0R,R7 IF ch = backspace
BNE NOTBS
ISL.B (R12) IF string[0] <= 0
BLE EK01 return;
SUB.B =01,(R12) ELSE string[0] := string[0] - 1;
BRA EN01 return;

```

```

NOTBS: ADD.B =01,(R12) ELSE string[0] := string[0] + 1;
MOVE.B (R12),R7 R7 := string[0];
CMP.B =-1(R12),R7 IF string[0] > string[-1]
BLE MOVE
SUB.B =01,(R12) string[0] := string[0] - 1;
MOVE.B (R12),R7 R7 := string[0];
MOVE: EXTS R7
MOVE.B S(S),0(R12,R7) string[ string[0] ] := ch;
EN01: MOVE.L (S),R8 save return address temporarily
RDDQ.L =02,S delete parameter
JMP (R8) return
*
* ALPHA PROCEDURE append_string(string, string2);
* VALUE string, string2;
* ALPHA string, string2;
* EXTERNAL;
*
* Appends string2 onto the end of string. If the result would exceed
* the space available for string, the trailing characters of string2
* are lost. Unlike append_ch, backspace characters in either string
* have no effect.
*
* In general, register assignments are as follows:
* R0 -> value parameter string (ALPHA)
* R0 -> return value (ALPHA)
* R1 -> count # number of characters in string2 to add to string.
* R7 -> temporary accumulator for computing count (R1) and end of
* string (R9).
* R8 -> string (ALPHA)
* R5 -> end of string (ALPHA), the place to add the next character.
* R12 -> string2 (ALPHA)
*
append_string EQU *
MOVE.L 4(S),R12 R12 := string2 (type ALPHA)
MOVE.B (R12),R1 R1 := count; ( string2[0] )
MOVE.L R0,R8 IF count > (string[-1] - string[0])
MOVE.B =-1(R8),R7
SUB.B (R8),R7
CMP.B R7,R1
BLE SHORT
MOVE.B R7,R1 count := string[-1] - string[0];
SHORT: ISL.B R1 IF count <= 0
BLE EK02 return
MOVE.B (R8),R7 ELSE
ADD.B R1,(R5) string[0] := string[0] + count;
R00.B =01,R7 MOVE string[ string[0]+1 ] :=
EXTS R7 string2[1],+(count);
MOVE R7,R9
ADD.L R0,R3
LEA 1(R12),R12
EXTS R1
BRA SKIP
LOOP: MOVE.B (R12),R9+ ( the actual move )
SKIP: DBRR R1,LOOP
EN02: MOVE.L (S),R8 save return address temporarily
RDDQ.L =04,S delete parameter
JMP (R8) return

```

```

*
END

```

```

ALPHA PROCEDURE clear_string(string);
  VARLWE string;
  ALPHA string;
  EXTERNAL;
ALPHA PROCEDURE init_string(string, max_length);
  VARLWE string, max_length;
  ALPHA string;
  EXTERNAL;
ALPHA PROCEDURE append_ch(string, ch);
  VARLWE string, ch;
  ALPHA string;
  EXTERNAL;
ALPHA PROCEDURE append_string(string1, string2);
  VARLWE string1, string2;
  ALPHA string1, string2;
  EXTERNAL;

```

```

INTEGER CONSTANT
cnd_title := 310,
cnd_hpb_info := 311,
cnd_crt_off := 312,
cnd_service_menu := 313,
cnd_erase_title := 317,
end_title_done := 318,
cnd_8510_addr := 319,
cnd_system_bus_addr := 320,
cnd_source_addr := 321,
cnd_test_set_addr := 322,
cnd_plotter_addr := 323,
cnd_printer_addr := 324,
cnd_photo_cnd_addr := 325,
cnd_pass_thru_addr := 326,
cnd_revision := 327,
cnd_privib_local := 328,
cnd_privib_remote := 329,
cnd_if_gain_menu := 330,
cnd_peek_poke_addr := 331,
cnd_peek := 332,
cnd_poke := 333,
cnd_test_menu := 334,
cnd_group0 := 0;

```

```

COMMENT
This is a software generated file !!!
Changes must be made in SKINFO.WORK
Run GENSK.LRM1 to re-generate file;

SUBROUTINE proc10; ENTRY;
BEGIN
CRGE command_token-310 OF
BEGIN
& 310 &
select_active_function( active_title );
& 311 &
BEGIN END;
& 312 &
warn(command_not_implemented);
& 313 &
BEGIN END;
& 314 &
enter_title_char( char_index );
& 315 &
enter_title_char( space_index );
& 316 &
enter_title_char( backspace_index );
& 317 &
erase_title;
& 318 &
BEGIN
select_active_off( active_title );
previous_menu;
END;
& 319 &
select_active_function( active_8510_hpb_addr );
& 320 &
select_active_function( active_system_bus_hpb_addr );
& 321 &
select_active_function( active_source_hpb_addr );
& 322 &
select_active_function( active_testset_hpb_addr );
& 323 &
select_active_function( active_plotter_hpb_addr );
& 324 &
select_active_function( active_printer_hpb_addr );
& 325 &
select_active_function( active_ch_end_hpb_addr );
& 326 &
select_active_function( active_pass_thru_hpb_addr );
& 327 &
select_active_function( active_revision );
& 328 &
BEGIN
highlight_on( cnd_privib_local, cnd_privib_remote );
abort_sweep;
clr_priv_ib;
urt_priv_ib_source( display_on, " " );

```

```

END;
& 329 &
BEGIN
highlight_on( cnd_privib_local, cnd_privib_remote );
abort_sweep;
COMMENT
set_priv_ib;
COMMENT
urt_priv_ib_source( display_off, " " );
reset_priv_ib_act_func;
restart_sweep;
END;
& 330 &
BEGIN END;
& 331 &
select_active_function( active_address );
& 332 &
select_active_function( active_peek );
& 333 &
select_active_function( active_poke );
& 334 &
BEGIN
trap_15_type := eervice_trap;
TRAP(15);
END;
END;
END proc10;

```

```

33SYSTEM.WORK.P08510      THU, DEC 22, 1983, 11:01 AM  PRCE  1

M68KL.P,"system"
SECTK
#FILE Fut1.work;
#FILE csystem.work;
#FILE factive.work;          & for select_active_function &
#FILE factive2.work;        & for select_active_off &
#FILE fprivb.work;
#FILE fprivb2.work;
#FILE fcommand.work;        & for command_token value &
#FILE fkernel.work;
#FILE fcrno.work;
#FILE fcontrol.work;        & for abort_sweep and restart_sweep &
#FILE fmenu.work;
#FILE cdebug.work;          & for trop_15_type, etc. &
#FILE ftitle.work;        & for enter_title_char and title_done &

#FILE fsystem.work;
ENDS

```

```

F1ABLE.WORK.P08510      THU, DEC 22, 1983, 11:01 AM  PRCE  1

GLOBAL INTEGER TABLE log table:=-32765,-31311,-29899,-28525,
-27198,-25902,-24642,-23414,-22217,-21050,-19911,-18789,
-17712,-16649,-15611,-14594,-13599,-12624,-11669,-10733,
-9815,-8914,-8031,-7163,-6312,-5475,-4653,-3845,
-3050,-2269,-1500,-744, 1;

GLOBAL INTEGER TABLE atn table:=-32768,-32107,-31424,-30719,
-25992,-25242,-24669,-23671,-22849,-22002,-25130,-24232,
-23307,-22357,-21379,-20376,-19346,-18290,-17208,-16101,
-14970,-13815,-12628,-11440,-10222,-9356,-7734,-6467,
-5189,-3900,-2605,-1304, 0;

```

```

FTACD.WORK.P08510      THU, DEC 22, 1983, 11:02 AM  PRGE  1

SUBROUTINE TPINI;          EXTERNAL;
INTEGER PROCEDURE TPST;    EXTERNAL;
INTEGER SUBROUTINE TPEFF;  EXTERNAL;
BOOLEAN SUBROUTINE REU;    EXTERNAL;
BOOLEAN PROCEDURE TPRED(Add,Len): VALUE Add; DOUBLE Add;
                           INTEGER Len;          EXTERNAL;
BOOLEAN PROCEDURE TPURT(Add,Len): VALUE Add,Len; DOUBLE Add;
                           INTEGER Len;          EXTERNAL;
BOOLEAN SUBROUTINE IPmark;  EXTERNAL;
BOOLEAN SUBROUTINE IPready; EXTERNAL;
BOOLEAN PROCEDURE IPseek(pos): VALUE pos; INTEGER pos; EXTERNAL;
INTEGER SUBROUTINE TPrecord; EXTERNAL;

```

```

STBCO.WORK.P08510      THU, DEC 22, 1983, 11:02 AM  PRCE  1

COMMENT
***** FILE: IRCO.JTB.P08510 *****
*
*      Cartridge Tape Drive (TRCD) module
*
*****
*
*      Sept 25 1981          VERSION R03.01.01
*      JOHN BARR
*
*      MODIFIED FOR HSKK BOARD System
*****
*
* ENTRY POINTS
*
*
* The tape on the 8510 front panel uses the DC-100 tape cartridge. The
* cartridge can hold 105-140K words of information depending on
* format and updatability (of individual records). The tape will
* be used to store internal program (probably requiring 50% of a
* tape), user stored calibration coefficients, and save/recall
* states. In addition, it is intended to load service routines via
* the tape.
*
*
* SPECS
* FORMAT:
* SIF - Standard Interchange Format -- See Jan/10/78 Reno
* SIF is a file/record structure on the tape - It
* makes no mention of the data (type or structure).
* Data encoding is done on space separation of flux
* reversal (a 'one' is 1.75 longer than a 'zero').
* A file consist of FILE MARK followed by 'n'
* RECORDS. There can be 2047 files of 4096 records,
* if tape capacity allows.
* A FILE MARK is a data record plus file gap. Its
* data record can contain information but may be
* null (sometimes it is called RECORD 0).
* RECORDS are a data record plus a record gap,
* numbered 1 to n for each file.
* A data record consist of a header plus max of
* 128 words of data plus trailer. Each header
* contains the file#, record#, # of bytes contain
* in the body, if updatability, and appropriate check-
* sums.
* Updatability means that a record may be rewritten
* independently of the other records, i.e. there
* was enough space allocated original for the worst
* case record.
* NOTE:End-of-file is signal by existence of end of
* tape or start of another file.
*
*
* SIF Tapes can be used with the 9845/35, 5575

```

STRCO.UORK.P08510 THU, DEC 22, 1983, 11:02 AM PAGE 2

```

* Tape peripheral, Future terminals, Capricorn 85.
* CBKNOT by 9825 or 264K Terminals.
* Use with the above allowed system will require
* special program. See Note on TPnrc.
*
* Capacity (words)
* 109K 9845/35 Format -Single File 850 Updateable Records
* 110K Max Updateable -Single File 861 Updateable Records
* 143K Non-Updateable -Single File 1120 * 128Word Records
*
* Usable Tape 3360 inches
* 12.5 inches for End Of Track
* 2.50+--.375 File Gap
* 1.0+--.15 Record Gap
* 2.75 Updateable Rec/File Header
* 1.35 Average! 128Word Nonupdate
*
* Capacity = K of words stored in Records
* If packed 128 Words/Records
* 3360= # of File Headers * (.25 + 2.50+--.375) +
* # of Records in all Files *
* (1.0+--.15 + (.2.75 OR 1.85))
*
* ROTe: If Files are packed in they can be read by
* any SIF system, but not all SIF systems can
* pack data on as tight, therefore if duplication
* or generation of tapes on another tape system is
* desired the 9845 is the bottom limit.
*
* TRANSFER RATE:
* Typical Multi-record .7 Kuord/Sec
* Uorat Case Single record Burst 2.2 Kuord/Sec
* Single Track 50K Words 35 Secs
* Total Tape 100 Secs
* BEWIND 19 Secs
* Average Access 776 Secs
*
*
* DATA STRUCTURES
*
* NOTE:TRCO uses Inverted information (all but Checksums are fixed)
*
* TRCObodych(ecksum)
* TPbodych(ecksum) (sun of words in body)
* TRCOheadch(ecksum)
* TPheadch(ecksum) (sun of File, record and length words)
* TPIend -- length word in header
* BIT 0-7 Actual bytes used - 1 ( FF=256 bytes)
* SII 8-15 Relocated Bytes -1 (Udateable if odd)
* TPreced -- Record word in header
* BIT 0-11 Record number
* BIT 12-15 Field field (used with reserved bit)
* TPfilew -- File word in header
* BIT 0-10 File number
* BIT 11-12 Type =00 ->Empty,000 -> not Empty
* BIT 13 Reevred bit (Exchangability=1)
* BIT 14 = 0

```

SIBCO.UORK.P08510 THU, DEC 22, 1983, 11:02 AM PAGE 3

```

* BIT 15 File identifier record = 1
* TRK1rec -- record number of first record on Trk1
* TPerrmon -- detail error information ( not present, if ever used )
* TPrece -- last record number read or written
* TPfile -- DELETED RLWAYS = 1 in Menu format
* TPstatus -- Tape status -- see below
*
*
* *TPatatus
* *BIT BIT BIT BIT
* * 0 MOLE detected 4 in Gap 8 12
* * 1 Cartout 5 Trk 0 or 1 9 13
* * 2 ESTS Drive fault 6 BEndofValidData 10 Position known 14
* * 3 WPR set 7 BBeginOfFlape 11 Check(eun)err 15 REEmpty
*
* =====
* I/O ADDRESS + 10 BASE OF XFE00
* DEC HEX BINARY
*
* 0 0 000 M000 R:CHECKSUM U:THRESHOLD **
* 2 2 000 M010 R/U: TRACH * IRCO
* 4 4 000 M100 R:STATUS U:INSTRUCTION * TAPE
* 6 6 000 M110 R/U: DATA **CONTROLLER
* =====
*
* end of comment;
* GLOBAL INTEGER TRCOdata=10+Z06,TRCOtch=10+Z02,
* TRCOchecksum=10+Z00,TRCOthres=10+Z00,
* TRCOstatus=10+Z04,TRCOend=10+Z04;
* INTEGER MiscStatus=10+Z00;
*
* GLOBAL INTEGER TPIns,TPCnd,Teah;
* GLOBAL BOOLEAN Uast,TPError,Reed_body;
* GLOBAL INTEGER TPatatus,
* TPrece,TPerrmon,
* TPfilew,TPrecud,TPIend,
* TPheadch,TRCOheadch,
* TPbodych,TRCObodych;
* INTEGER CONSTANT rec_per_track := 426,
* TRK1rec:=rec_per_track, IRK0last_rec:=TRK1rec - 1,
* TRK0last_rec:=IRK0last_rec - 1, IRK1rec:=TRK1rec + 1,
* TRK1last_rec:=TRK1rec+TRK1rec-1,
* TRK1last_rec:=TRK1last_rec - 1;
* INTEGER CONSTANT &MiscStatus& TRCOdir:=2,TRCOerror:=0;
* INTEGER CONSTANT &TPstatus bit positions& MOLE:=0,Carout:=1,Ests:=2,
* UPR:=3,Gap:=4,Trk:=5,End:=6,ROT:=7,
* Pos:=10,Checker:=11,REEmpty:=15,813-14 not used&
* &Tape TPIns bit positions& Mod:=6,FST:=7,Fgap:=8,FWD:=15;
*
* BOOLEAN PROCEDURE Rdnextrc(Add,Len); VALUE Add; DOUBLE Add;
* INTEGER Len; FORUARD;
*
* &TPCO WRITE ROUTINES -- TEMP SHORTHANDS
* SUBROUTINE TPCND; TRCOend:=NOT(TPIns OR TPCnd);

```

STRCO.UOPK.P08510 THU, DEC 22, 1983, 11:02 AM PAGE 4

```

&TRCO READ ROUTINES -- TEMP SHORTHANDS
SUBROUTINE TPRdatat;
TPatatus:=TURN(TPatatus,NOT (IRCOstatus),ZIF);
SUBROUTINE CLRstatus;
BEGIN TPCND:=#034000; TPCND; END;
&WRITE FOR INTERPRIT RESPONSES
SUBROUTINE TPCndwait;
BEGIN
TPCND;
UNILE TBIT(MiscStatus,TRCOdir) 00;
TPrdatat;
TPError:= NOT TBIT(MiscStatus,TRCOerror);
END;
SUBROUTINE TPCndwaitclr;
BEGIN TPCndwait;
IF TBIT(TPatatus,MOLE) THEN BEGIN CLRstatus; TPError:=FALSE; END;
END;
&SBASIC TAPE MOVEMENT ROUTINES&
SUBROUTINE MovTillr;
BEGIN IRCOtch:=NOT Tach; TPCnd:=#074000; TPCndwaitclr; END;
SUBROUTINE FastFudlr;
BEGIN TPIns:=#100200; BovTillr; END;
SUBROUTINE SlowFudlr;
BEGIN TPIns:=#100000; MovTillr; END;
SUBROUTINE FastRevlr;
BEGIN TPIns:=#000200; MovTillr; END;
SUBROUTINE SlowRevlr;
BEGIN TPIns:=#000000; MovTillr; END;
SUBROUTINE STOPTAPE;
BEGIN TPCnd:=#011000; TPCndwait; END;
SUBROUTINE STOPHOU;
BEGIN TPCnd:=#010000; TPCND; END;
SUBROUTINE StopRecGap;
BEGIN TPIns:=RBIT(TPIns,Fgap); TPCnd:=#041000; &IR went stop&
TPCndwaitclr; END;
SUBROUTINE SlowRevGap;
BEGIN Tach:=200; SlowRevlr; StopRecGap; END;
SUBROUTINE GapCount;
BEGIN TRCOtch:=ND1 Tach; TPCnd:=#060000; TPCndwaitclr; StopRecGap;

```

STRCO.UORK.P08510 THU, DEC 22, 1983, 11:02 AM PAGE 6

```

END;
SUBROUTINE FastFudGaps;
BEGIN TPIns:=#100200; GapCount; END;
SUBROUTINE FastRevGaps;
BEGIN TPIns:=#000200; GapCount; END;
&SBASIC TAPE READ ROUTINES&
INTEGER SUBROUTINE REROCK;
BEGIN TPCnd:=#076000; TPIns:=#100000; TPCndwait;
REROCK:= TRCOdata; END;
INTEGER SUBROUTINE RERD6;
BEGIN TPCnd:=#072000; TPIns:=#100000; TPCndwait;
RERD6:= NOT TRCOdata; END;
&SBASIC TAPE WRITE ROUTINES&
SUBROUTINE Urtdap;
BEGIN TRCOtch:=NOT Tach; TPCnd:=#054000;
TPIns:=#100000; TPCndwaitclr; END;
PROCEDURE Urtdme(Data); VALUE Data; INTEGER Data;
BEGIN TRCOdata:=NOT Data;
TPCnd:=#030600; TPIns:=#100000; TPCndwait; END;
PROCEDURE Urtsyn6(Data); VALUE Data; INTEGER Data;
BEGIN TRCOdata:=ROT Data;
TPCnd:=#062000; TPIns:=#100000; TPCndwait; END;
SUBROUTINE Urtdcheck;
BEGIN TPCnd:=#066000; TPIns:=#100000; TPCndwait; END;
&TRACK CONTROLS
SUBROUTINE IRACKO;
BEGIN
TPrec := -1;
TPIns:=RBIT(TPIns,Mod); TPCnd:=#014000; TPCND; TPRdatat; END;
SUBROUTINE TRACK1;
BEGIN
TPrec := TRK1rec - 1;
TPIns:=SBIT(TPIns,Mod); TPCnd:=#014000; TPCND;
TPIns:=RBIT(TPIns,Mod); TPRdatat; END;

```


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```

REJECT: COMMENT
*****
*Position and Posunknown set and cleared the position flags in
  the status word
*
* Position is called to change a the position flag and it is passed
* the new position point and anyother is cleared.
* Pos -- the position flags are valid
* BOT -- @ beginning of tape (lead point) -- the normal rewind position
* of either physical track
* EVD -- @ logical end of tape -- no more data on tape
*
* Posunknown clears all position flags, and present and Trk1 file and
* record information. Pos is set false.
*****
end of comment;
PROCEDURE Position(Pospoint); VALUE Pospoint; INTEGER Pospoint;
BEGIN
  TPstatus:=RBIT(TPstatus,BOT);
  TPstatus:=RBIT(TPstatus,EVD);
  TPstatus:=RBIT(TPstatus,Pospoint);
  TPstatus:=RBIT(TPstatus,Pos);
  IF TBIT(TPstatus,BOT) THEN TPrac:=-1;
END Position;

SUBROUTINE Posunknown;
BEGIN
  Position(Pos);
  TPstatus:=RBIT(TPstatus,Pos);
  TPrac:=2;
END;

```

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```

REJECT: COMMENT
*****
*Remind is the basic remind the tape to load point routine.
*
* It has no parameters and returns TRUE if the remind was done.
* It will updated position flags.
*
* If presently at BOT just backups to the load point hole and the moves
* forward past it.
* If not at BOT then go forward approx 1.5 inches or next hole, then
* go in reverse looking for a double hole ( two holes within 1 inch)
* When they are found, the tape will start forward till 14 inches
* without a hole occur (double hole pairs are spaced 12 inches).
* The tape is slowed down and continues till load point where it stops.
*
* If TPErrror has occured, the tape is stop ( it may be still searching)
* the position flags are cleared and Remind returns FALSE.
* If no TPErrror, the position is set to BOT and Remind returns TRUE.
* Errors are drive faults or Cartout. Male detect is not an error here.
* Track 0 is selected.
*
* A routine FullRemind use to exist -- it would do a remind and find out
* what was the first file/record on track! -- however this is fixed
* for the chosen tape format
*****
end of comment;

BOOLEAN SUBROUTINE Remind;
BEGIN
  IF NOT TBIT(TPstatus,BOT) THEN
    BEGIN
      Tach:=-1500; FastFudIr;
      DO
        BEGIN
          BEGIN Tach:=1; FastRevIr; END
          UNTIL TBIT(TPstatus,HOLE) OR TPErrror;
          Tach:=1000; FastRevIr; END
          UNTIL TBIT(TPstatus,HOLE) OR TPErrror;
        DO BEGIN Tach:=-14000; FastFudIr; END
          UNTIL NOT TBIT(TPstatus,HOLE) OR TPErrror;
        END ELSE &at BOT&
          BEGIN Tach:=5000; SlouRevIr; END;

      Tach:=14000; SlouFudIr;
      TRACK0;
      IF TPErrror THEN BEGIN STOPNOW; Posunknown; EKO
        ELSE Position(BOT);
      Remind:=NOT TPErrror;
    END Remind;

COMMENT
*****
* Ingap verifies that the tape in is valid point to start a read.
*
* It has no input parameters and will return true if OK to read.
*

```

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```

* If at BOT then first record gap is found, and Ingap is TRUE if
* not TPErrror.
* If at EVD , Ingap is set FALSE.
* If not at BOT or EVD, then must be in a record gap, Ingap is TRUE.
*****
end of comment;
BOOLEAN SUBROUTINE Ingap;
BEGIN
  IF TBIT(TPstatus,BOT) THEN
    BEGIN
      Tach:=-1000; SlouFudIr;
      IF TBIT(TPstatus,Gap) THEN STOPTAPE
        ELSE StopRecGap;
      Position(Pos);
    END
  IF TBIT(TPstatus,EVD) THEN TPErrror:=TRUE;
  Ingap:=NOT TPErrror;
END Ingap;

```

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```

REJECT: COMMENT
*****
* TPINT is the poweron intialization routine.
*
* It has no input or output parameters.
*
* It intializes variables and clears position and error flags.
*****
end of comment;
SUBROUTINE TPINT; ENTRY;
BEGIN
  TPIn:=0;
  TPErrror:=FALSE;
  CLRstatus;
  TPstatus:=0;
  Posunknown;
  TPrdatat; & may not be necessary&
  END TPINT ;

```

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```

*EJECT; COMMENT
*****
*TPST is an integer function returning tape status.
*
* TPST is an integer function call with no input parameters, returns
* the full tape status word.
*
* It reads the present tape status and clears position if needed.
* It also leaves if a drive fault has occurred.
* It then clears the tape status and rereads the status and adds
* back in if a drivefault had occurred.
*
* In doing this double read of tape status, Cartout or ESTS is recorded
* but the routine returns present status (plus ESTS). A clrstatus
* will remove these flags if the problem or state is no longer true.
*****
end of comment;
INTEGER PROCEDURE TPST;
BEGIN
  BOOLEAN Drivefault;
  TPrdstat;
  IF (TBIT(TPstatus, Cartout) OR TBIT(TPstatus, Ests) ) THEN Posunknown;
  Drivefault:=TBIT(TPstatus, Ests);
  CLRdstat;
  TPrdstat;
  IF Drivefault THEN TPstatus:=SBIT(TPstatus, Ests);
  TPST:=TPstatus;
END TPST ;
    
```

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```

*EJECT; COMMENT
*****
* TPErr reports the present status with reading TRCD.
* Used for determining why a Tape failure occurred.
* or the status after a completed operation
*****
end of comment;
INTEGER SUBROUTINE TPErr;
  TPErr:=TPstatus;

COMMENT
*****
* IPreord is used to report the record number of the last record (r/u)
* NOTE: -1 means tape position at BOT
* -2 means tape position unknown
*****
end of comment;
INTEGER SUBROUTINE TPreord;
  TPreord:=TPrec;
    
```

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```

*EJECT; COMMENT
*****
*TPready prepares the tape for use and checks if a tape is in.
* Boolean function that returns if the tape position is still known
*
* NOTE: use to do a remind if position unknown/failed only if tape out
*****
end of comment;
BOOLEAN SUBROUTINE TPready;      ENTRY;
BEGIN
  TPST;
  TPErr:=NOT TBIT(TPstatus, Pos);
  TPready:=NOT TPErr;
END TPready;

COMMENT
If Gap(-> gap in read error occurred ??) at track EVD
if no more at tape EVD ELSE remind and prepare to read next record
Could be simplified now due to fix record format -- EVD at Rec425, 851;
BOOLEAN SUBROUTINE EVOTEST;
BEGIN
  IF TBIT(TPstatus, Gap) THEN BEGIN
    TPErr:=FALSE;
    CLRdstat;
    IF TBIT(TPstatus, Trk) THEN
      BEGIN TPErr:=TRUE; Position(EVD); END
    ELSE IF Remind THEN BEGIN TRACK1; InGap; TPre := TRK1rec;END;
  EVOTEST:= NOT TPErr;
  END
  ELSE EVOTEST:=FALSE;
END EVOTEST;
    
```

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```

*EJECT; COMMENT
*****
*Rdnextrec is the basic read next record routine.
* No input parameters, returns TRUE if read successful.
* The Data read is stored at "Rdd", and all the file , record, and
* and position flags are appropriately updated.
*
* Reasons for readfail : Cartout, ESTS (drive fail), EVD,
* or Check(sum)err. (Check TPstatus)
*
* The threshold reg is set for read and the checksum reg is cleared.
* The tape is assumed to be in a gap . R read command is given and if
* it is not successful an TPErr occurs. If the TPErr is because
* of an EVD of this track. if this is not trk1 and there is data on
* Trk1, a remind will occur and the read will try again. If the
* failure was due to true EVD or Cartout or ESTS--Error is left FALSE.
* The tape (if not error) will then read the three header words, and
* the header checksum. The TRCD checksum will be read and clear to
* check later.
* If the body part of the record is not empty the number of words as
* calculated from the Bytes Used in the length word will be read and
* the tape and TRCD body checksum will be read and the record
* status set not empty. (R Read body flag is also checked)
* If the body is empty, the length and checksum are set to zero.
* The checksums are checked and if they donot compare and there had
* been no other error, the record will be reread for three tries.
* At this point if any error has occurred the tape will be stopped
* and if not EVD the position flags cleared.
* However if no TPErrs the tape will searched till gap and stop,
* position, file, and record flags set.
*****
end of comment;
BOOLEAN PROCEDURE Rdnextrec(Rdd, Len); VAR LUE Rdd;      &forward declared
  DOUBLE Rdd;      INTEGER Len; &forward declared
BEGIN
  INTEGER Pass, Bytelen, Index, Stratch;
  INTEGER POINTER henPtr;

  BOOLEAN SUBROUTINE CheckOK;
  BEGIN
    CheckOK:=TRUE;
    IF NOT((TPheadch=TRCDheadch) AND (TPbodychk=TRCDbodychk) OR TPErr) )
      THEN IF Pass>3 THEN BEGIN TPstatus:=SBIT(TPstatus, Checkerr);
        TPErr:=TRUE; END
      ELSE BEGIN SlowRevGap;
        CheckOK:=FALSE; END;
  END CheckOK;

  Rdnextrec:=FALSE;
  IF TPready THEN IF InGap THEN
  BEGIN
    -STPTR(henPtr, Rdd);
    -TRCDthres:= NOT @0300;
    Stratch:=TRCDchecksum;
    Pass:=0;
    
```

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```

OO BECIN
TPtatus:=RBIT(TPtatus,Checksrr);
TPtatus:=SBIT(TPtatus,RELenpty);
OO TPfilead:=REBCG UNTIL NOT EVOTESI;

IF NOT TPErrr THEN BECIN
  TPracd:=READS;
  TPlenud:=READS;
  TPhadck:=READCK;
  TRCOheadck:=TRCOchecksum;
  IF ((TPfilead RND Z1800)NO) BND Read_body INEN BECIN
    Bytelen:=TPlenud RND ZFF;
    FOR Index:=0 UNTIL RIGHT(Bytelen,1) DO hwnPtr[Index]:=READS;
    Sytalen:=Bytelen+1;
    TPtatu:=RBIT(TPtatus,REComply);
    TPhodyck:=READCK;
    TRCObodyck:=TRCOchecksum; END
    ELSE BECIN Bytalen:=0; TPhodyck:=TRCObodyck:=0; END;
  Pass:=Pass+1;
  END;
END UNTIL CheckOK;

IF IPErrr THEN BECIN STOPMOU;
  IF NOT TBIT(TPtatus,EVD) THEN Pounkoun; END
  ELSE BECIN StopRecGap;
    Posstatm( Pass);
    TPrac:=TPracud RND ZFFF;
    Len:=Bytelen;
  END;
Rdnxtrec:=NOT TPErrr;
END;
END Rdnxtrec;

```

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```

REJECT; COMMENT
*****
*TPRED is basic tape read
*
*****
end of comment;
BOOLEAN PROCEDURE TPRED(Rdd,Len); VALUE Rdd; DOUBLE Rdd;
      INTEGER Len; ENTRY;
BEGIN
  Read_body:=TRUE;
  TPRED:=Rdnxtrec(Rdd,Len);
  END TPRED;

COMMENT
*****
* TPrd_header does a normal read without reading the body
*
* Body buffer is in monitor ram BUT is not actually used
*****
end of comment;
BOOLEAN SUBROUTINE TPrd_header;
BEGIN INTEGER Len;
  Read_body:=FALSE;
  TPrd_header:=Rdnxtrec(RDMS(Perw0),Len);
  END TPrd_header;

BOOLEAN SUBROUTINE REU; ENTRY;
BEGIN
  TPST;
  IF TBIT(TPtatus,Carout) THEN REU:=FALSE
  ELSE BECIN IPErrr:=TRUE; REU:= Reuand; END;
  END REU;

```

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```

REJECT; COMMENT
*****
*TPURT will write the next record. It assume the file structure
* is premarked
* It will return TRUE if write occurred.
*
*
* The write protect is checked first and if not protected
* The file, record and length word and empty bit are fixed
* The threshold and checksum regs are initialized.
* The file header and file body ( if length is nonzero ) is then
* written. If there were no
* errors then next gap is found and the tape stops, else the tape
* stops in place.
*
* NO test for Holes is done since this tape is premarked!!!!
*
*****
end of comment;
COMMENT
*****
* TPURT is the basic next record write routine
*****
end of comment;
BOOLEAN PROCEDURE TPURT(Rdd,Len); VALUE Rdd,Len; DOUBLE Rdd;
      INTEGER Len; ENTRY;
BEGIN
  INTEGER Index,Stretch,Length;
  INTEGER POINTER hwnPtr;

  TPURT:=FALSE;
  IF TPrady THEN IF INgap INEN
  BEGIN
    STPNTR(hwnPtr,Rdd);
    IF TBIT(TPtatus,UPR) INEN TPErrr:=TRUE
    ELSE BECIN

      TPracd:=TPrac+1;
      TPfilead:=(IF TPrac=0 THEN Z001 ELSE 1);
      Length:=RIGHT(Len+1,1);
      TPlenud:=((Len-1) RND ZFF) OR ZFFF;
      TPfilead:=( IF Length=0 THEN (TPfilead RND ZE7FF)
        ELSE (TPfilead OR Z1800));

      TRCOthres:=NOT @6306;
      Stretch:=TRCOchecksum;

      DO Urtsyn6(TPfilead) UNTIL NOT EVOTEST;
      IF NOT TPErrr THEN BECIN
        Urtsyn6(TPracd);
        Urtsyn6(TPlenud);
        Urtsyn6(Length);
        Stretch:=TRCOchecksum;
      IF Length=0 THEN

```

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```

      FOR Index:=0 TO Length-1 DO Urtsyn6(hwnPtr[Index]);
      Urtsyn6(Stretch);
      Urtsyn6(BPOSTABLE);
      END;
    END;

  IF TPErrr THEN
    BECIN STOPMOU; Pounkoun; END
  ELSE StopRecGap;

  TPURT:=NOT TPErrr;
  END;
END TPURT;

```

```
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REJECT: COMMENT
*****
end of comment;
PROCEDURE wrt_init_record;
BEGIN
INTEGER stretch;

IF TBII( TPstatus, UPR ) THEN TPErr := TRUE
ELSE
  BEGIN
    TPreced := TPreced + 1;
    IF TPreced # 0 THEN TPfileud := 1 ELSE IPfileud := Z8001;
    TPleud := ZFFF0;

    TACOthres := NOT B63060;

    IF TPreced # 1 THEN lach := -1000 ELSE lach := -2500;
    WrtGap;
    stretch := TACOchecksum;

    Wrtinned( TPfileud );
    Wrtyn6( TPreced );
    Wrtyn6( TPleud );
    Wrtcheck;
    stretch := TACOchecksum;

    REPEAT 151 00 Wrtyn6( ZFFFF );

  END;
END wrt_init_record;
```

```
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REJECT: COMMENT
*****
* TPmark will mark the tape with the needed file structure, erasing an
* previous information. This file structure is one file, 852 records.
*
*****
** NOTE
* This format is readable by the 9845/35 , and 9875A. It fails on the
* MP85 for lack of a File Zero -- which is not required for SIF!!!!
* If a file Zero existed the 9845/35 cannot read it but will skip it.
*
*
* Do twice the following : Rewind the tape, back up 1/2 inch, and
* do 426 times: Write a record gap ( unless Rec#1 then a File gap)
* then write a empty file with a data block of 256 bytes of FF's
* with the proper header. EXIT if a tape error occurs.
* After the 426 records write an EVD gap.
* Rewind and report success or failure.
*****
end of comment;
BOOLEAN PROCEDURE TPmark;
BEGIN
INTEGER track_count,
          rec_pcount;

  track_count:=1;

  WHILE ( track_count := track_count + 1 ) <= 1
    AND NOT TPErr = 00
  BEGIN
    IF REW THEN
      BEGIN
        IF track_count # 0 THEN TRACK1;
        Tach := -700; SlowFudlr;

        rec_count := 0;
        WHILE ( rec_count := rec_count + 1 ) <= rec_per_track
          AND NOT TPErr = 00
        DO
          wrt_init_record ;
          IF NOT TPErr THEN
            BEGIN Tach := -13000; WrtGap; END;
          END;
        STOPKOH;
        Pseunknown;
        END track loop;

        TPmark := NOT TPErr;

      REW;

    END TPmark;
```

```
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REJECT: COMMENT
*****
* IPseek(pos) will seek (find) and position the tape prior to the rec
* number selected.
*
* IPseek will use a combination of trk switching, fast rev/fud , and
* slow reading of record headers to position the tape.
*
* First a check of special conditions are made : first or last records
* on a track, or the tape is already at requested position.
* Using the present position and track, and the new position and track
* a rec_offset(minus=rev,plus=forward of present position) will
* be computed. A high speed gap counting routine will be called
* to position the tape approx 1-2 records away. A record read will
* A read of record header will verify position, if not correct yet the
* will either back up or continue forward till in position or TPErr
*****
end of comment;
BOOLEAN PROCEDURE TPseek(new_pos); VALUE new_pos; INTEGER new_pos;
BEGIN
  INTEGER rec_pffset,change_flg,TPrec_temp;

  TPrec_temp := TPreced;
  IF new_pos >= TRK1rec THEN TRACK1 ELSE IRACKD; & destroys TPreced &
  TPreced := TPreced_temp;
  IF TPreced # IRKDIact_rec THEN TPreced := IPrec + 1;

  IF TPreced AND new_pos=TRK1last_rec AND new_pos=0 THEN
  BEGIN
    IF (new_pos <= 1) OR
      ( (new_pos := TRK1rec) AND (new_pos <= IRK1rec1 ) ) THEN
      BEGIN
        &want near beginning of a track &
        Rewind; & sets track0,TPreced := -1 &
        IF new_pos>=TRK1rec THEN TRACK1 ;
      END
    ELSE
      IF new_pos = TPreced THEN &cannot do for first recs on track&
        SlowKavGap
      ELSE
        IF (new_pos >= TRK1last_rec1) OR
          ( (new_pos >= TRKDIact_rec1) AND (new_pos <= TRKDIact_rec) ) THEN
          BEGIN
            & want the end of a track &
            Tach := -1000; & large & FastFudGaps; & will stop at EVD &
            Tach := -5000; SlowRevlr;
            REPEAT 4 DO
              BEGIN
                SlowRevGap; CLRstatus;
                END back up from EVD loop;
              END
            ELSE
              BEGIN
                & want record not at present, or near end/beginning&
                rec_pffset := new_pos - TPreced ;
                change_flg := 0;
                IF TPreced >=TRK1rec THEN
                  BEGIN
                    change_flg := change_flg + 1;
                    rec_pffset:=rec_pffset + rec_per_track; END;

```

```
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  IF new_pos>=TRK1rec THEN
    BEGIN
      change_flg := change_flg + 1;
      rec_pffset:=rec_pffset - rec_per_track; END;

  IF rec_pffset=3 THEN
    BEGIN
      change_flg := change_flg OR Z1;
      Tach:=2-rec_pffset; FastFudGaps; END
  ELSE IF rec_pffset=-3 THEN
    BEGIN
      change_flg := change_flg OR Z1;
      Tach:=rec_pffset+2; FastRevGaps; END;

  IF TBII(change_flg,0) THEN
    BEGIN
      &INGap if tracks change or major novel&
      Tach:=-200; SlowFudlr;
      IF TBII(TPstatus,Gap) THEN STOPTAPE
        ELSE StopRecGap;
    END;
  END;

  WHILE TPreced AND (TPrec # new_pos) AND (NOT TPErr) DO
    IF TPreced=new_pos THEN
      REPEAT (TPrec - new_pos + 1) DO SlowRevGap;
    END
  ELSE TPErr := TRUE;

  STOPNOW;

  IPseek := (NOT TPErr) AND ( TPreced = new_pos );

  TPreced := TPreced - 1;
  END TPseek;
```

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REJECT;COMMENT ***** END OF TRCO SUBROUTINES *****;

COMMENT

* TAPEEntry is a fudge routine that except to find a value on the stack
* that selects one of N TRCO routines.
*
* TAPEEntry DOES NOT !!!! use the normal colling conventions.
*
* Stock Form ROUTINE
* 0 SUBROUTINE TPINT
* 1 INTEGER PROCEDURE TPST/
* 2 INTEGER SUBROUTINE TPErr/
* 3 BOOLEAN SUBROUTINE REU/
* 4 BOOLEAN PROCEDURE TPRED(Add,Len)/ VALUE Add/
* 5 BOOLEAN PROCEDURE TPURT(Add,Len)/ VALUE Add,Len/
* 6 BOOLEAN SUBROUTINE IMap/
* 7 BOOLEAN SUBROUTINE TPready/
* 8 BOOLEAN PROCEDURE TPmark/
* 9 BOOLEAN PROCEDURE TPseek(pee)/VALUE pee/INTEGER pos/
* 10
* 11 INTEGER SUBROUTINE TPreord/

end of comment:
SUBROUTINE TAPEEntry;

BEGIN

ASSEMBLE(MOVE (S)+,R1;
MOVE.L GRAB6.L,G;
CMPI #011,R1;
BEQ TPreord;
CMPI #010,R1;
BEQ IPseek;
CMPI #09,R1;
BEQ TPmark;
CMPI #07,R1;
BEQ TPready;
CMPI #06,R1;
BEQ IMap;
CMPI #05,R1;
BEQ TPURT;
CMPI #04,R1;
BEQ TPRED;
CMPI #03,R1;
BEQ REU;
CMPI #02,R1;
BEQ TPErr;
CMPI #01,R1;
BEQ TPINT;
BRR TPINT);

END TAPEEntry;

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RSNB,R

REG ten times quad
TERR "UCC PD8510"
REG 0
REG 1
REG 15
EDU
ASL.L R1, R1
ROXL.L R1, R0 times 2
EDU
MOVE.L R0, -(S)
MOVE.L R1, -(S)
ASL.L R1, R1
ROXL.L R1, R0 times 2
ASL.L R1, R1 times 2
ROXL.L R1, R0 times 2
ADD.L (S)+, B1
BCC CC
ADDQ.L R1, R0 no ADDQ.L memory to register
ADD.L (S)+, R0 plus the saved value
RIS
END

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SUBROUTINE CRLF; EXTERNAL;
PROCEDURE USTR(STR); VALUE STR; ALPHA STR; EXTERNAL;
PROCEDURE UMAX(NUM); VALUE NUM; INTEGER NUM; EXTERNAL;
PROCEDURE UMAX(NUM,WIDTH); VALUE NUM,WIDTH;
QUAD NUM; INTEGER WIDTH; EXTERNAL;

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REGCL,P,"TERR"
BEGIN
BYTE ARRAY BR(-1:16);
BYTE ACIRSC=XFFFFFFE8,ACIRD=XFFFFFFE5;
BYTE CONSTANT byte_zero=0, baud_clk_node=XBE;
BYTE timer_cmd=XFFFFFFE7, baud_clk=XFFFFFFE6;
INTEGER CONSTANT ix=0,rx=1;

RFILF cide.uork;
RFILF fnt.uork;
PROCEDURE UCHAR(C);VALUE C;BYTE C; ENTRY;
BEGIN DO BEGIN END UNTIL TBIT(ACIRSC,ix); ACIRD=C; END;

SUBROUTINE set_up_output;
BEGIN BR(-1):=16; UCHAR(Z20); END;

PROCEDURE USTR(SR);VALUE SR;ALPHA SR; ENTRY;
BEGIN
LABEL LOOP,LOOP_CHECK;
ASSEMBLE(
MOVE.L R0, R8 ;
MOVE.B (RS)+, B1 ;
EXIS.U R1 ;
BRR LOOP_CHECK ;
LOOP: MOVE.B (RS)+, R0 ;
BSR UCHAR ;
LOOP_CHECK: DBRR R1, LOOP);
END;

SUBROUTINE CRLF; ENTRY;
BEGIN
LABEL LOOP;
UCHAR(13); UCHAR(10);
ASSEMBLE(MOVE.U #D2500,R0;
LOOP: TRAP 1 ;
DBRR R0, LOOP);
2.5nS delay for 9500 baud
END;

PROCEDURE UNUM(NUM); VALUE NUM; DOUBLE NUM; ENTRY;
BEGIN
set_up_output;
USTR(format_double(NUM,BDRS(BR),Z01000D0));
END;

PROCEDURE UQUAD(x); VALUE x; QUAD x; ENTRY;
BEGIN
set_up_output;
USTR(format_quad(x,AORS(BR),Z01000D00));

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```

END;
PROCEDURE WREAL(NUM); VALUE NUM; PEARL NUM; ENTRY;
BEGIN
  set up_output;
  USTR(format_real(NUM,ADRS(8R),Z30000006));
  END;
PROCEDURE WCPX(NUM); VALUE NUM; COMPLEX NUM; ENTRY;
BEGIN REAL X=NUM,Y=NUM*4;
  WREAL(X); USTR(","); WREAL(Y);
  END;
PROCEDURE Whex(NUM,WIDTH); VALUE NUM,WIDTH; DWORD NUM; INTEGER WIDTH;
  ENTRY;
BEGIN
  set up_output;
  USTR(format_ouad(NUM,ADRS(8R),
    Z60000000+LEFT(DOUBLE(WIDTH),8)+DOUBLE(WIDTH) ));
  END;
PROCEDURE WHEX(NUM); VALUE NUM; INIEGER NUM; ENTRY;
  Whex(NUM,4);
BYTE SUBROUTINE RCHAR; ENTRY;
  BEGIN DO BEGIN END UNTIL IBII(ACIASC,Rx); WCHAR(RCHAR:=ACIAD); END;
END$
INTEGER PROCEDURE RHEX; ENTRY;
BEGIN
  BYTE Char;
  INTEGER Temp;
  Temp:=0;
  WCHARR('?');
  WHILE ( (Char:=RCHAR) # 13 AND Char # Z20 AND Char # ' , ) DO
  BEGIN
    IF Char#8 THEN Temp:=RIGHT(Temp,4)
    ELSE IF Char#0 AND Char#9 THEN
      Temp:=LEFT(Temp,4)+(Char AND ZF)
    ELSE IF Char#R AND Char#F THEN
      Temp:=LEFT(Temp,4)+(Char AND Z7)+9
    ELSE IF Char#A AND Char#F THEN
      Temp:=LEFT(Temp,4)+(Char AND Z7)+8
    ELSE BEGIN Temp:=0; WCHARR(?); END;
  END;
  RHEX:=Temp; CRLF;
  END;
PROCEDURE acia_speed(count); VALUE count; BYTE count; ENTRY;
BEGIN timer_end:=baud_clk_mode;
  baud_clk:=count;

```

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```

  baud_clk:=byte_zero;
  END acia_speed;

```

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```

PROCEDURE WCHAR(C); VALUE C; BYTE C; EXTERNAL;
PROCEDURE WWORD(NUM); VALUE NUM; DWORD NUM; EXTERNAL;

```

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```

PROCEDURE WNUM(NUM); VALUE NUM; DOUBLE NUM; EXTERNAL;
PROCEDURE WREAL(NUM); VALUE NUM; REAL NUM; EXTERNAL;
PROCEDURE WCPX(NUM); VALUE NUM; COMPLEX NUM; EXTERNAL;
&INTEGER PROCEDURE RHEX; EXTERNAL; 8

```

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```
BOOLEAN SUBROUTINE slow_test_set;          EXTERNAL L; & DEBUG &
SUBROUTINE device_reversed;              EXTERNAL L;
BOOLEAN PROCEDURE test_test_set( nau_parm, lock_required );
VALUE nau_parm;
INTEGER nau_parm;
BOOLEAN lock_required;                   EXTERNAL L;
PROCEDURE build_test_set;                EXTERNAL L;
SUBROUTINE redefine_test_set;            EXTERNAL L;
PROCEDURE preset_test_set;              EXTERNAL L;
```

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```
REGKLP,"testset"
BEGIN
  #FILE fterm.work; & DEBUG &
  #FILE cdebug0.work; & DEBUG &
  #FILE cyacd.work;
  #FILE cehiabl.work;
  #FILE fchtable.work; & for set_ch_qued &
  #FILE fchtab2.work; & for eh_quad &
  #FILE fchdata2.work; & for old_id &
  #FILE fcontvar.work; & for max_parameter &
  #FILE cdatap.work; & for freq_domain, max_domain, Max_format &
  #FILE fchprf.work;
  #FILE fprivib.work;
  #FILE fprivib2.work; & for trig_priv_ib &
  #FILE fstring.work;
  #FILE frnv9x.work;
  #FILE fkernel.work; & for wait() &
  #FILE fkernel4.work; & for signal_init() &
  #FILE crina.work; & for sentinel_signal &
  #FILE cmesag1.work; & for reverse_device and forward_device &
  #FILE futil2.work; & for clear_message &
  #FILE futil3.work; & for tall_end_star &
  #FILE csmaline.work; & for Rowline &
  #FILE ffmt.work; & for format_integer &
  #FILE facetbi.work; & for oet_active_limit &
  #FILE cactive.work; & for active_start &
  #FILE fdiepran.work; & for wrt_diap_byte &
  #FILE frecall.work; & for recall_type &
  #FILE cmmu.work; & for DEVICE_READY_MENU &
  #FILE fmemu.work; & for gen_menu &
  #FILE fbreak.work; & for break_pressed &
  #FILE fcontrol.work; & for restart_sweep &
```

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```
REJECT;
INTEGER CONSTANT id_size := 127, & test-set id string size &
old_id_size := 20,
reverse_dev_bit := 20040, & reverse device flag bit &
phase_lock_bit := 20010, & lock bit in speed word &
speed_mask := 20003,
rebuild := max_acquisition_param + 1,
etring_size := 6;

INTEGER CONSTANT non_functional := -1, & non functional function &
reverse_dev := 0, & manually reverse device &
slow := 1, & automatic; wait for eq &
fast := 2; & automatic; fast &

INTEGER CONSTANT no_ports := 0, & port configure bits &
a1 := 1, & for IC connand. &
b1 := 2,
a2 := 4,
b2 := 8;

DOUBLE CONSTANT test_set_format := 207000500;

BOOLEAN test_set_present,
waiting_for_device_rdy;
INTEGER old_param, & the last parameter set up by the testset &
old_param_index; & the last parameter's acq param tbl index &
```

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```
REJECT;
COMMENT switching speed and test set speed
*****

A "switching_speed" ARRAY:
A switching_speed contains the test-set switching speed for a given
A switchable port (driven, phase-lock, numerator, or denominator).
A
A "test_set_speed" ARRAY:
A test_set_speed is a symmetric square matrix containing the switching
A speed from one parameter to another with the two parameters as
A indices into the array. It could be a lower- or upper-triangular
A matrix, but computing the index would take more space and be slower
A than the additional array locations. The diagonal (from_param
A to_param) is reserved for switching times from the parameter in
A effect prior to a build_test_set to the first one after -- otherwise
A the diagonal elements are not used.
A
A TEST SET SWITCHING TIMING:
A test_set is stable about 300 microseconds after a
A trigger. It is not ready to accept another trigger for
A about 3 milliseconds. It takes about 6.29 milliseconds to
A stabilize after an "RCO," (from the time the "RCO" has been
A accepted by the test set software and the "S" is loaded
A into the MP-IB I.C. until all is processed and stable).
A It takes about 5.44 milliseconds to stabilize after the
A test-set software reads the "S" from the MP-IB I.C..
A [ as of 22 Nov 83 ]
A
*****
;
BYTE ARRAY switching_speed[ numerator_port:attenuator ],
test_set_speed [ 1:max_parameter, 1:max_parameter ];
& could be lower-triangular, &
& but indexing is too slow. &
INTEGER ARRAY configuration [ 1:max_parameter ],
port_enable [ 1:max_parameter];
```


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```

REJECT;
COMMENT ***** set test set *****
*
* Set up test set for the specified paran based on the parameter
* descriptor. If the new acquisition parameter (new_param_index) is
* the same as the prior one, no operation is performed. For this
* reason the diagonal elements of the test_set_speed matrix are
* saved for remembering the previous parameter's switching speeds --
* see the description above for the test_set_speed array.
*
* lock_required = TRUE if either the driven or the phase-lock port
* have changed, indicating a need to phase-lock.
*
* Returns FALSE if the pause for device reversal was aborted.
*
*****
;
BOOLEAN PROCEDURE set_test_set( new_param_index, lock_required );
VALUE new_param_index;
INTEGER new_param_index;
BOOLEAN lock_required;
BEGIN & act_test_set &
  ENTRY;
  BEGIN & act_test_set &
    BYTE speed;
    lock;
    BOOLEAN success_status;
    INTEGER device_message;
    LABEL exit;

    lock_required := FALSE;
    success_status := TRUE;

    IF test_set_present AND (new_param_index <> old_param_index) THEN
      BEGIN & if &
        IF old_param_index = rebuilt THEN
          BEGIN & if &
            old_param_index := new_param_index;
            old_param := param[old_param_index];
            END; & if &
          IF new_param_index = (old_param_index + 1) THEN
            trig_priv_ib( test_set )
          ELSE
            wrt_priv_ib( test_set,
              rc,
              number_string[new_param_index-1]
            );

            lock := test_set_speed[ param[new_param_index], old_param ];
            speed := lock AND speed_mask;

            & WAIT IF NECESSARY &
            IF speed <> fast THEN
              IF speed = slow THEN
                wait( test_set_ready ) & wait for irq &
              ELSE IF speed = reverse_dev THEN

```

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```

      BEGIN & else if &
        device_message := tell_reverse( new_param_index );
        set_new( DEVICE_READY, new_param_index );
        waiting_for_device_rdy := TRUE;
        release(control_variables);
        success_status := break_paused; & wait &
        acquire(control_variables);
        waiting_for_device_rdy := FALSE;
        clear_message( device_message );
        END; & else if &
      ELSE & speed = non_functional &
        warn( illegal_test_set_operation );

      old_param_index := new_param_index;
      old_param := param[old_param_index];
      IF (lock AND phase_lock_bit) <> 0 THEN
        lock_required := TRUE;
      END; & if &

exit: set_test_set := success_status;

END; & set_test_set &

```

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```

REJECT;
COMMENT ***** build_test_set *****
*
* EXTERNAL SPECIFICATION FOR build_test_set
*
* FUNCTION
* Set up test-set(s)'s save/recall registers for the parameters
* described by the parameter descriptor. Tables for test-set
* switching speed and whether re-phase-lock is required are built for
* use by set_test_set.
*
* PARAMETER DESCRIPTION:
* INPUT: none
* OUTPUT: none
* EXTERNAL EFFECTS: Tables are built for use by set_test_set.
* COMMENTS:
*****
* LOGIC INFORMATION FOR build_test_set
*
* INTBL REFINEMENT:
*
*****
;
PROCEDURE build_test_set;
  ENTRY
  BEGIN & build_test_set &
    BYTE speed;
    parameter;
    INTEGER from_param,
    to_param;

    & clear test set &
  COMMENT something of this sort may be necessary for dual test-set oper'n
  IF test_set_present THEN
    wrt_priv_ib( test_set,
      clr_fun,
      "PE0,IC0,SVO,1,2,3,4,5,6,7,RNO" *neuline
    );

  IF ( (test_set_present) AND
    (last_acquisition_param >= first_acquisition_param)
  ) THEN
    BEGIN & if test_set_present &
      speed := fast OR phase_lock_bit;

      FOR to_param := first_acquisition_param UNTIL
        last_acquisition_param DO
        BEGIN & to param &
          parameter := param[ to_param ];

```

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```

    wrt_priv_ib( test_set,
      ic,
      number_string[configuration[parameter]]
    );
    IF port_enable[parameter] <> non_functional THEN
      wrt_priv_ib( test_set,
        pe,
        number_string[port_enable[parameter]]
      );
    wrt_priv_ib( test_set,
      sv,
      number_string[to_param-1]
    );
    IF to_param > first_acquisition_param THEN
      FOR from_param := first_acquisition_param UNTIL
        (to_param - 1) DO
        IF ( ( speed_mask AND
          test_set_speed[ parameter,
            param[from_param]
          ] = reverse_dev
        ) THEN
          speed := reverse_dev OR phase_lock_bit;
        END; & to param &

    FOR parameter := 1 UNTIL max_parameter DO
      test_set_speed[ parameter, parameter ] := speed;

    wrt_priv_ib( test_set,
      nx,
      number_string[ last_acquisition_param - 1 ]
    );

    END; & if test_set_present &

    old_param_index := rebuilt; & assures no match with a parameter &

END; & build_test_set &

```

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```

REJECT;
COMMENT
***** compute_speed_matrix
*****
;
PROCEDURE compute_speed_matrix;
BEGIN & compute_speed_matrix &
  BYTE
    speed,
    temp,
    from_num_port,
    from_denom_port,
    from_driven_port,
    from_lock_port,
    to_num_port,
    to_denom_port,
    to_driven_port,
    to_lock_port;
  INTEGER
    to_param,
    from_param,
    port_control_bits;

  INTEGER PROCEDURE get_port( parameter, port ); & this saves space &
  VALUE parameter, port; & for indexing. &
  BYTE parameter, port;
  BEGIN & get_port &
    get_port := parameter_descriptor[ parameter, port ];
  END; & get_port &

  FOR to_param := 1 UNTIL max_parameter DO
  BEGIN & For to_param &

    to_num_port := get_port(to_param, numerator_port);
    to_denom_port := get_port(to_param, denominator_port);
    to_driven_port := get_port(to_param, driven_port);
    to_lock_port := get_port(to_param, phase_lock_port);

    port_control_bits :=
      numerator_control_bits[ to_num_port ] OR
      denominator_control_bits[ to_denom_port ] OR
      lock_control_bits[ to_lock_port ];

    configuration[ to_param ] := port_control_bits AND X000F;

    IF switching_speed[driven_port] <> non_functional THEN
      port_enable[ to_param ] := to_driven_port AND X003F
    ELSE
      port_enable[ to_param ] := non_functional;

    IF to_param > 1 THEN
      FOR from_param := 1 UNTIL (to_param - 1) DO
      BEGIN & for from_param &
        speed := fast;

        from_num_port := get_port(from_param,

```

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```

        numerator_port
      );
    from_denom_port := get_port(from_param,
      denominator_port
    );
    from_driven_port := get_port(from_param,
      driven_port
    );
    from_lock_port := get_port(from_param,
      phase_lock_port
    );

    & NUMERATOR PORT SWITCHING SPEED &
    IF ( (to_num_port <> from_num_port) AND
      (to_num_port <= num_a1) AND
      (from_num_port <= num_a1)
    ) THEN
    BEGIN & if &
      temp := switching_speed[ numerator_port ];
      IF temp < speed THEN & get slowest speed &
        speed := temp;
    END; & if &

    & DENOMINATOR PORT SWITCHING SPEED &
    IF ( (to_denom_port <> from_denom_port) AND
      (to_denom_port <= denom_a2) AND
      (from_denom_port <= denom_a2)
    ) THEN
    BEGIN & if &
      temp := switching_speed[ denominator_port ];
      IF temp < speed THEN & get slowest speed &
        speed := temp;
    END; & if &

    & DRIVEN PORT SWITCHING SPEED &
    IF to_driven_port <> from_driven_port THEN
    BEGIN & if &
      IF ( (to_driven_port XOR from_driven_port)
        AND reverse_dev_bit
      ) <> 0 THEN & reverse device &
        temp := reverse_dev;
      ELSE
        temp := switching_speed[ driven_port ];
      IF temp < speed THEN & get slowest speed &
        speed := temp;
    END; & if &

    & PHASE-LOCK PORT SWITCHING SPEED &
    IF ( (to_lock_port <> from_lock_port) AND
      (to_lock_port <= lock_to_a2) AND
      (from_lock_port <= lock_to_a2)
    ) THEN
    BEGIN & if &
      temp := switching_speed[ phase_lock_port ];
      IF temp < speed THEN & get slowest speed &
        speed := temp;

```

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```

    END; & if &

    & CHECK IF NEED TO PHRASE-LOCK &
    IF ( (from_lock_port <> to_lock_port) OR
      (from_driven_port <> to_driven_port)
    ) THEN
    BEGIN & if &
      speed := speed OR phase_lock_bit;

      test_set_speed[ from_param, to_param ] := speed;
      test_set_speed[ to_param, from_param ] := speed;

    END; & for from_param &

    test_set_speed[ to_param, to_param ] := fast;

  END; & for to_param &

END; & compute_speed_matrix &

```

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```

REJECT;
COMMENT
***** redefine_test_set
*****
;
SUBROUTINE redefine_test_set; ENTRY;
BEGIN & redefine_test_set &
  compute_speed_matrix;
  old_param := 011; & Hell, you have to start with something &
  old_param_index := rebuilt;
END; & redefine_test_set &

```


FTIME.UORK.P08510 INU, DEC 22, 1983, 11:03 AM PAGE 1

PROCEDURE control_data_proc_time(channel);
VALUE channel; INTEGER channel; EXTERNAL L;
PROCEDURE array_datap(ch); VALUE ch; INTEGER ch; EXTERNAL L;
PROCEDURE tdr_check; EXTERNAL L;

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NRKLL.P,"time"
BEGIN
COMMENT

* This module contains the code For the TIME DOMAIN and GATING functions
*
* things to do
* Combine and place in subroutine the NPVE and save in memory ??
* replace preemt in npy_array, fftun, etc with preemt and read
* array fifo

;
%FILE cdebug.uork; %DEBUG%
%FILE fterm.uork; %DEBUG%
%FILE fterm2.uork; %DEBUG%
%FILE fterm3.uork; %DEBUG%
%FILE fdatap.uork;
%FILE futil.uork;
%FILE futil2.uork;
%FILE fkernel.uork;
%FILE fkernelR.uork; %preempt%
%FILE fchdata.uork;
%FILE fchtable.uork;
%FILE fchtable.uork; %current_entry_ch%
%FILE fchtab2.uork; %ch_quad, ch_real%
%FILE fnemgr.uork;
%FILE fsize.uork;
%FILE fatimuli.uork;

PROCEDURE copy_user3(from_addr, to_addr, size);
VALUE from_addr, to_addr, size;
DOUBLE from_addr, to_addr; INTEGER size; EXTERNAL L;
PROCEDURE ifft(adri); VALUE adri; DOUBLE adri; EXTERNAL L;
PROCEDURE fft(adri); VALUE adri; DOUBLE adri; EXTERNAL L;
PROCEDURE fftun(adri); VALUE adri; DOUBLE adri; EXTERNAL L;
REAL PROCEDURE BESJ(x); VALUE x; REAL x; EXTERNAL L;
REAL PROCEDURE SDR1(x); VALUE x; REAL x; EXTERNAL L;
REAL PROCEDURE SJM(x); VALUE x; REAL x; EXTERNAL L;
REAL PROCEDURE COS(x); VALUE x; REAL x; EXTERNAL L;
SUBROUTINE NPVE_ptr; EXTERNAL L;
SUBROUTINE NPVE_ptr; EXTERNAL L;
SUBROUTINE NPVE; EXTERNAL L;
SUBROUTINE DIVE_ptr; EXTERNAL L;
SUBROUTINE fetch_CWVE1; EXTERNAL L;
REAL PROCEDURE CWVE(a); VALUE x; REAL x; EXTERNAL L;
SUBROUTINE magE; EXTERNAL L;
SUBROUTINE angE; EXTERNAL L;
SUBROUTINE DVP2; EXTERNAL L;
SUBROUTINE fat_trig_long; EXTERNAL L;
SUBROUTINE fat_trig; EXTERNAL L;
SUBROUTINE array_correct; EXTERNAL L;
SUBROUTINE array_elec_length; EXTERNAL L;
EXTERNAL REAL TwoPi, Pa;

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DOUBLE dp_scr_array_time,
dp_scr_array_freq,
ehrp_array,
%tin_array,
gate_array,
pre_gate_array,
post_gate_array,
old_Fels;
INTEGER nun_pts,
chan,
donain,
gate_donain,
stin,
flag;
REAL Fo, Fs,
gate_cen_Fs, %computed dc values%
n0;
INTEGER CONSTANT impulse := impulse_tdr,
nop := 0, npy := 1, sun := 2;

GLOBAL
INTEGER TABLE time_wind := 0, 6, 13;
INTEGER TABLE pre_wind := 4;
INTEGER TABLE gate_wind := 2, 5, 8;
INTEGER TABLE gate_size := 2, 2, 5, 10;

STIME.UORK.P08510 THU, DEC 22, 1983, 11:03 AM PAGE 3

%REJECT:COMMENT tdr_check

*

PROCEDURE tdr_check; ENTRY;
BEGIN
DARD step,
pts;
pts := DARD(number_of_points);
step := ((2 * ch_quad(ch_center_frequency, current_entry_ch))
- ch_quad(ch_start_frequency, current_entry_ch)) / pts;
IF step < 45000000 THEN step := 45000000;
urt_prv_ib_source_freq(step, pts * step);
tell(tdr_freq_change);

COMMENT -- beware of 8350 rounding problems
compute and compare old and new start/centers ;
END tdr_check;

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```

#REJECT:COMMENT
*****
#
/* two array multiply
*****
;
PROCEDURE array_npy( adr1, adr2, pts);
    VALUE adr1,adr2, & input1, input2 { output } &
    pts: INTEGER pts; & array size &
    DOUBLE adr1,adr2;
BEGIN
INTEGER loopctr = REGISTER 7;
LABEL loop, test;
RSSEMBLE(
    MOVE.L adr1, R8;
    MOVE.L adr2, R10;
    MOVE.L R10, R13;
    MOVE.W pts, loopctr;
    BRR test;
loop: JSR RPYE_ptr;
    SWAP RO; MOVE.W RO, (R13)+;
    SWAP RO; MOVE.W RO, (R13)+;
    NOP; MOVE.W R1, (R13)+;
    test: DBRR loopctr, loop
);

preempt;
END array_npy
    
```

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```

#REJECT:COMMENT
*****
zero out imag part ( only real )
*****
;
PROCEDURE array_zero_imag(adr, pts );
    VALUE adr,pts :
    DOUBLE adr; INTEGER pts ;
BEGIN
INTEGER loopctr=REGISTER 7;
LABEL loop, test;
RSSEMBLE(
    MOVE.L adr, R8;
    MOVE.W pts, loopctr;
    BRR test;
loop: MOVE.W =#0,(R8);
    ADDD #6, R2;
    test: DBRR loopctr, loop
);
END array_zero_imag;

COMMENT
*****
zero out array R11 has ptr, R4 has repeat count
*****
;
SUBROUTINE array_zero;
BEGIN
LABEL loop, test;
RSSEMBLE(
    BRR test;
loop: MOVE.W =#0,(R11)+; NOP;
    MOVE.W =#0,(R11)+; NOP;
    MOVE.W =#0, (R11)+;
    test: DBRR R4, loop
);
END array_zero;

PROCEDURE user3_zero( addr, numb);
    VALUE addr, numb; DOUBLE addr; INTEGER numb; ENTRY;
BEGIN
RSSEMBLE( MOVE numb, R4; MOVE.L addr, R11; BSR array_zero );
END user3_zero;
    
```

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```

#REJECT: COMMENT
*****
# builds the chirp array -- builds it in three stages
# stage 1 the zero pt
# stage 2 the first and last segments which are mirror images
# and are pts - 1 long
# stage 3 the middle segment is zeroed out -- this is size+1-2*pts
*****
end of comment;
PROCEDURE build_chrip( adr, pts, Fsfs );
    VALUE adr, pts, Fsfs;
    DOUBLE adr, Fsfs; INTEGER pts;
BEGIN
INTEGER POINTER ptr11=REGISTER 11, ptr12=REGISTER 12;
DOUBLE ang_delta=REGISTER 5, ang_inc=REGISTER 6, ang=REGISTER 7;
INTEGER loopctr =REGISTER 4;
LABEL loop, test;

STPNTR(ptr11, adr); STPNTR(ptr12, adr+6144);
RSSEMBLE(MOVE.W =#0,(R11)+; ROVE =#4000, (R11)+ ;
    MOVE.W =#1,(R11)+ ); & set first val = 1.0&

ang_delta := -Fsfs;
ang_inc := ang := RRIGHT(ang_delta,1);
RSSEMBLE(
    MOVE.W pts, loopctr; & R11 is first segment &
    SUB #1, loopctr; & R12 is last segment &
    BRR test;
loop: MOVE.L ang, RO; JSR fst_trig_long;
    SWAP RO; MOVE.W RO, (R11)+; & sinag&
    SWAP RO; MOVE.W RO, (R11)+; & real&
    ROD.L ang_delta,ang_inc; MOVE.W =#0, (R11)+; & exp &
    RDD.L ang_inc,ang; MOVE.W =#0, -(R12); & exp &
    NOP RO; MOVE.W RO, -(R12); & real&
    SWAP RO; MOVE.W RO, -(R12); & sinag&
    test: DBRR loopctr, loop
);

RSSEMBLE(
    MOVE.W =#01024, loopctr; RDD.W #1, loopctr;
    SUB.W pts, loopctr; SUB.W pts, loopctr;
    BSR array_zero ); & R11 is adr, R4 count &

iff(adr); fftun( adr); & includes a preempt &
END build_chrip;
    
```

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```

#REJECT:COMMENT
*****
# special routine for use by the run time chirp
*****
end of comment;
SUBROUTINE npy_chrip;
BEGIN
LABEL loop, test;
INTEGER loopctr=REGISTER 4;
DOUBLE ang_delta=REGISTER 5, ang_inc=REGISTER 6, ang=REGISTER 7;
RSSEMBLE(
    BRR test;
loop: MOVE.L ang, RO; JSR fst_trig_long; CLR.W R1;
    MOVE.L R11, R8;
    JSR RPYE_ptr;
    SWAP RO; MOVE.W RO, (R11)+;
    SWAP RO; MOVE.W RO, (R11)+;
    ROD.L ang_inc, ang; MOVE.W R1, (R11)+;
    ROD.L ang_delta, ang_inc;
    test: DBRR loopctr, loop
);
END npy_chrip;
    
```

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```

REJECT: COMMENT
*****
end of comment;
PROCEDURE chirpfn(adr1,adr2,pta,FoTo,FsTo,FoIs,FoIs);
  VALUE adr1,adr2, & adr ptr to scr and chirp arrays &
  pta, & # of freq pts available, # of time points &
  FoTo,FsTo, & FreqStepLineStep, FreqStepLineInit products &
  FoIs,FoIs; & FreqInitLineStep, FreqInitLineInit products &
  DOUBLE adr1,adr2;
  INTEGER pta; DOUBLE FoTo,FsTo,FoIs,FoIs;
BEGIN
  DOUBLE ang_delta=REGISTER 5, ang_inc=REGISTER 6, ang=REGISTER 7;
  INTEGER POINTER ptr11=REGISTER 11, ptr12=REGISTER 12;
  INTEGER loopctr=REGISTER 4;

  & the actual chirp-2 code &
  & bec ORVE's paper &

  ang_delta := Fals;
  ang_inc := ang := Fols + RRIGHT(ang_delta,1);
  ang_inc := ang_inc + ang_delta;
  loopctr:=pta-1;
  STPNTR(ptr11,adr1+6); & skip first npy -- it is by one &
  npy_chirp;

  RSSEMBLE( MOVE.U #01024, loopctr; SUB.U pta, loopctr;
            BSR array_zero );

  ifft(adr1); fftun(adr1); & includes a preemt &

  &NOIC: UNSCRAMBLING NOT REQUIRED IN CHIRPFX IF A SECOND
  FFT IS WRITTEN THAT ACCEPTS SCRAMBLED INPUTS.&

  array_npy( adr2, adr1, 1024 ); & CONVOLUTION &
  fft(adr1); fftun(adr1); & includes a preemt &

  STPNTR(ptr11, adr1);
  ang_delta := Fals;
  ang_inc := Fols + RRIGHT(ang_delta,1); ang := Fols;
  loopctr:=pta; & npy by down chirp &
  npy_chirp;
END chirpfn;

```

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```

REJECT: COMMENT
*****
generate a window array -- with various parameters
*****
REAL PROCEDURE td_window(adr, wind_parm, node, pta, opt);
  VALUE adr,wind_parm,node, & array adr, window parm, node&
  pta,opt; & number of data pts.&
  DOUBLE adr; INTEGER wind_parm, node, pta, opt;
BEGIN
  REAL parm,X,G,FM,SUM,norm; INTEGER N; BOOLEAN rect;
  DOUBLE POINTER ptr12=REGISTER 12;
  COMMENT node
            0 BASEBAND
            2,3 PRSS BAND RF,RF-EMW ;

  IF node = tdr_domain INEM N:= 0 ELSE N:= -RRIGHT(pta-1, 1);
  SUM:=0.;

  FM := 2.0/REAL(pta -1); &rf nodosa&
  IF node = tdr_domain INEM FM := .5 * FM; &baseband&

  rect := ( wind_parm = 0 );
  parm := REAL( wind_parm );

  norm:=1./BESI(parm);

  STPNTR(ptr12,adr); &base and Sqrt do not use reg12&
  REPER1 pta DO &compute/store window loop&
  BEGIN
    X:=REAL(N)*FM;
    IF (N=0) OR rect THEN G:=1.0 ELSE
      G:=BESI( parm * SORT( 1- X*X ) ) * norm ; &base&

    IF opt = sum THEN BEGIN &sum&
      IF N>0 AND node=tdr_domain INEM G:=2.*G;&double for non dc term&
      SUM:=SUM+G; END; & MOVE ??? &

    GWZE( G );

    IF opt = npy THEN RSSEMBLE( MOVE.L R12,RS; JSR BPVE_ptr );

    RSSEMBLE( SURP NO; ROVE.U NO,(R12)+; SURP NO; ROVE.U NO,(R12)+;
              RDD.U #1,N; ROVE.U R1,(R12)+ );
  END pta loop ;

  preemt;
  td_window:=SUM;
  END td_window;

```

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```

REJECT: COMMENT
*****
end of comment;
PROCEDURE do_stin(adr,stin,parm,node,pta);
  VALUE adr,stin,parm, & array adr, stin, windowparm &
  node,pta; & window node, # of freq pts, int pt poot&
  DOUBLE adr; INTEGER parm,stin,node,pta;
BEGIN
  COMMENT STIN 0 IMPULSE
            1 STEP
            2 SQUARE WAVE END;
  REAL G1,GO,C,GS;
  INTEGER POINTER ptr12=REGISTER 12;
  INTEGER N;
  BOOLEAN REALG;

  G1:=td_window(adr,parm,node,pta, sum); &create window first&
  &remember area &

  &COMPENSATE FOR LACK OF 1/N IF IFF&
  GO:= 1.0/(G1*1024.); &normalize to height,&
  GS:=-1.0/(1024.*1024.); &for step \ area is 1, no normalizing needed&

  STPNTR(ptr12,adr); N:=0;
  REPEAT pta DO BEGIN
    REALG := TRUE;
    IF stin = impulse THEN G := SO
    ELSE BEGIN IF N<>0 THEN BEGIN G:=GS/REAL(N); REALG := FALSE; END
            ELSE G:=X#400000F& #1/204&#; END else ;

    GWZE( G );
    IF NOT REALG THEN &remove & &zero real ie 1/j&
      ASSEMBLE(SURP NO); & poor nan's 1/j swap real/inag &

    RSSEMBLE( MOVE.L R12,R8; JSR BPVE_ptr;
              SURP NO; ROVE.U NO,(R12)+; SURP NO; ROVE.U NO,(R12)+;
              RDD.U #1,N; ROVE.U R1,(R12)+ ); &create window/stin&
  END loop;
END do_stin ;

```

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```

REJECT: COMMENT
*****
end of comment;
PROCEDURE do_time_domain;
REAL To, Is, tgo;
DOUBLE FoTo, FoIs, FsTo, FsIs, phase ;
INTEGER wind ;

To := REAL( ch_pseud( ch_start_time , chan ) );
Is := REAL( ch_pseud( ch_center_time , chan ) ) - To ;
To := To * 10-15; Is := Is * 20-15 / REAL( nun_pts - 1 );

FoTo := cyc_frac( Fo * To ); &Fo has special val in Env &
FoIs := cyc_frac( Fo * Is );
FsTo := cyc_frac( Fs * To );
FsIs := cyc_frac( Fs * Is );

& add freq / time / window / stin change test &
& here or in calling routine -- for gating use &
IF Fals R old_Fols THEN BEGIN old_Fols := FsIs; flag := 0; END;

```

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```

REJECT:
  If (nenory_stolen(chirp_array, td_chirp_arrays_id, (6144*array_size))
      OR (flag = 0) ) RND (chirp_array # 0) THEN
    BEGIN
      tell( comp_line_coeff );
      build_chirp( chirp_array, non_pts, fsIs );
      If domain = tdr_domain THEN
        BEGIN
          stin := ch_integer( ch_tdr_stimulus_type, chan );
        END
      ELSE &time_domain denain&
        BEGIN
          stin := impulse;
        END
      uind := time_uind( ch_integer( ch_time_window, chan ); );
      atin_array := chirp_array + 6144;
      td_atin( stin_array, stin, uind, domain, num_pts );
      clear_message( comp_time_coeff );
    END;

  If chirp_array # 0 THEN
    BEGIN
      If domain = tdr_domain THEN
        BEGIN
          & correct dc phase for phase offset &
          phase := DOUBLE(ch_real(ch_phase_offset, chan) * -728.17778 );
          RSSEMBLE( MOVE.L phase, R0;          &2**15 / 360 &
                    JSR fat_trig;            CLR.W R1;
                    MOVE.L dp_scr_array_time, R5;
                    JSR MPYE_ptr;
                    MOVE.L dp_scr_array_time, R8;
                    SWAP R0;  MOVE.W R0, (R8)+;
                    SWAP R0;  MOVE.W R0, (R5)+;
                    SWAP R0;  MOVE.W R1, (R5) );
                    MOVE.W R1, R0;  MOVE.L R0, a0 );
          tgo := compute_tgo_value ;
        END;

      array_npy( otin_array, dp_scr_array_time, num_pts );
      chirpfn( dp_scr_array_time, chirp_array, num_pts,
              FsIs, fsIs, Fols, FoIs );

      If domain = tdr_domain THEN
        BEGIN
          If stin = impulse_tdr THEN
            array_zero_invg(dp_scr_array_time, num_pts )
          ELSE tdr_ramp( dp_scr_array_time, Fs*(To-tgo),Fs*Is, num_pts);
          END tdr_domain cleanup ;

          release_auxiliary_nenory( chirp_array, td_chirp_arrays_id );
        END
      ELSE
        warn( exceeded_available_nenory );
    END
  
```

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```

END do_time_domain;

```

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```

REJECT: COMMENT
*****
end of comment:
PROCEDURE build_gate( gate_addr, pts, gate_parm, real_only_fig );
  VALUE gate_addr, gate_parm, pts, real_only_fig;
  DOUBLE gate_addr; INTEGER gate_parm, pts; BOOLEAN real_only_fig;
BEGIN
  INTEGER loopctr=REGISTER 4;
  DOUBLE temp12=REGISTER 12; & prevents local use of R12 &
  DOUBLE exp_step,
  exp_parm,
  temp = exp_parm;
  REAL Go, Gofs, GspanFs,
  pt_0,
  sin_step, sin_den,
  sin_real,
  n_real;
  INTEGER n, loop,
  nant_pt_0 = pt_0, exp_pt_0 = pt_0 + 2;

  pts := ( (pts-1)/gate_size[gate_parm] ) + 1 ; &MAX GATE -TOR node??&
  Gofs := Fs * ( Go := REAL(ch_quad(ch_gate_start, chan))*18-15 );
  GspanFs := Fs * ( 2.0 * REAL(ch_quad(ch_gate_center, chan))*18-15 - Go );
  IF (GspanFs := Gofs - Gofs) > 1.0 THEN GspanFs:= 1.0;

  pt_0 := GspanFs / 1024.; &scaling fft ???????&
  sin_step := Pi * GspanFs ;
  sin_den := Pi * 512.; &scaling fft ???????&

  If real_only_fig THEN
    BEGIN
      pt_0 := pt_0 * 2.0 ; sin_den := sin_den / 2.; ENO;
    END
  gate_cen_Fs := ( Gofs + Gofs ) / 2. ;
  exp_step := exp_parm := cyc_frac( -gate_cen_Fs );

  ASSEMBLE( MOVE.L gate_addr, R12; MOVE.W pts, loop;
            MOVE.W #0, (R12)+; SUB.W #1, loop;
            MOVE.W nant_pt_0, (R12)+; MOVE.W #1, n;
            MOVE.W exp_pt_0, (R12) );

```

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```

REJECT:
  REPEAT loop 00
  BEGIN
    n_real := REAL( n );
    sin_real := SIN( sin_step * n_real ) / ( sin_den * n_real );
    & SIN does not use R12 --- reurate this mess &
    RSSEMBLE( MOVE.L exp_parm, R0; JSR fat_trig_long;
              CLR.W -(5); MOVE.L R0, -(5);
              MOVE.L sin_real, R0; JSR CWZE;
              MOVE.L S, R8; JSR MPYE_ptr;
              SWAP R0; MOVE.W R0, (R12)+;
              SWAP R0; MOVE.W R0, (R12)+;
              ADD.W #6, S; MOVE.W R1, (R12)+ );

    n := n + 1;
    exp_parm := exp_parm + exp_step;
  END loop;

  ASSEMBLE( MOVE.L R12, R11; & zero fill &
            MOVE.W #1024, loopctr; SWB.W pts, loopctr;
            BSR array_zero ); & R11 is adr, R4 count &

  td_window( gate_addr, gate_uind[ gate_parm ], tdr_domain,
            pts, npy );

  fft( gate_addr ); fftun( gate_addr ); &only the real part used&
  & perhaps shorter array &
  & includes a preemt &

END build_gate;

```


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```

REJECT: COMMENT
*****
end of comment;
PROCEDURE gate( data_adr, gate_adr, pta, real_only_fig);
  VALUE data_adr, gate_adr, pta, real_only_fig ;
  DOUBLE data_adr, gate_adr; INTEGER pta; BOOLEAN real_only_fig;
BEGIN
  LABEL exp_laet,loop,ttat;
  INTEGER offset;
  INTEGER loopctr=REGISTER 4;

  offset := 6 * pta;
  RSSEMBLE(
    & zero fill data array&
    MOVE.L data_adr, R11;      ROO.W #4, R11;
    MOVE.W #01024, loopctr;   SUB.W pta, loopctr;
    BSR array_zero ); & R11 so adr, R4 count &

  IF real_only_fig THEN
    RSSEMBLE(
      MOVE.L data_adr, R11;      ROO.W #4, R11;
      MOVE.W (R11), #0;        SUB.B #1, #0;
      BVC tmp_test;           ROO.B #1, #0;
      tmp_test:MOVE.W #0,      (R11) );

  fft( data_adr );          fftun( data_adr );& includes a preemt &

  RSSEMBLE(
    MOVE.L gate_adr, R10;      MOVE.L data_adr, #8;
    MOVE.W #01024,loopctr;   MOVE.L #8, R13;
    MOVE.L #1, R5;
    BTST #00, real_only_fig;
    BEQ ttat;                & if fig false (0) branch &
    MOVE.L #NOFFFF, #5;      &real data only naoh&
    BRR ttat;
    loop: MOVE.L (R8)+, #0;    MOVE.W (R8)+, R1;
        RMO.L #5, #0;
        CLR.L #2, #0;        #DOO #2, #10;
        MOVE.W (R10)+, #2;    MOVE.W (R10)+, #3;
        JSR NPVE;
        SWAP #0;              MOVE.W #0, (R13)+;
        SWAP #0;              MOVE.W #0, (R13)+;
        NOP;                  MOVE.W #1, (R13)+;
        test: DBRR loopctr, loop );

  ifft( data_adr );          fftun( data_adr );& includes a preemt &
END gate;

```

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```

REJECT: COMMENT
*****
* will at first use a fft size array ( adr ) but after gating only
* the frq size array elements will be used
*****
end of comment;
PROCEDURE build_gate_conp( adr, pta, gate_parm, real_value_only);
  VALUE adr, pta, gate_parm, real_value_only;
  DOUBLE adr; INTEGER gate_parm, pta; BOOLEAN real_value_only;
BEGIN
  DOUBLE temp;
  ang_delta=REGISTER 5, ang=REGISTER 6;
  INTEGER loopctr = REGISTER 7;
  LABEL loop1, loop2, test1, test2;

  temp := - cyc_frac( gate_cen_Fa * Fo / Fa );
  ang_delta := - cyc_frac( gate_cen_Fo );
  ang := temp;
  RSSEMBLE(
    MOVE.L adr, R13;
    MOVE.W pta, loopctr;
    BRR test1;
    loop1: MOVE.L ang, #0; JSR fat_trig_long;
        SWAP #0;          MOVE.W #0, (R13)+;
        SWAP #0;          MOVE.W #0, (R13)+;
        ROO.L ang_delta, ang; MOVE.W #0, (R13)+;
        test1: DBRR loopctr, loop1 );

  fd_window( adr, pre_win& gate_parm&, domain, pta, ang );
  gatc( adr, gate_array, pta, real_value_only );

  RSSEMBLE(
    MOVE.L adr, #10;
    MOVE.L #10, R13;
    MOVE.W pta, loopctr;
    BRR test2;
    loop2: MOVE.L (R10)+, #0;    MOVE.W (R10)+, R1;
        JSR nage;
        MOVE.L #f1.0, R1;      JSR DVW2;
        MOVE.W #NO, (R13)+;
        SWAP #0;              MOVE.W #0, (R13)+;
        SWAP #0;              MOVE.W #0, (R13)+;
        test2: DBRR loopctr, loop2 );

  pre_gate_array := adr + array_size;
  fd_window( pre_gate_array, pre_win&gate_parm&, domain, pta, nop );
END build_gate_conp;

```

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```

REJECT: COMMENT
*****
end of comment;
PROCEDURE do_gating;
BEGIN
  INTEGER gate_parm;

  IF ( memory_stolen(gate_array, td_gate_arrays_id, 256144) OR
      (flag # 0) OR (gate_domain # domain) ) AND (gate_array # 0) THEN
    BEGIN
      tc11( comp_gate_coeff );
      gate_parm := ch_integer( ch_gate_window, chan );
      build_gate( gate_array, num_pts, gate_parm, domain=tdr_domain );

      post_gate_array := gate_array + 6144;
      build_gate_conp( post_gate_array, num_pts,
                      gate_parm, domain=tdr_domain );

      gate_domain := domain;
      clear_message( comp_gate_coeff );
      END;

  IF gate_array # 0 THEN
    BEGIN
      &Pre Comp&
      array_npy( pre_gate_array, dp_scr_array_time, num_pts );

      gate( dp_scr_array_time, gate_array,
            num_pts, domain=tdr_domain );

      &Post Comp &
      array_npy( post_gate_array, dp_scr_array_time, num_pts ); &real npy&

      rlease_auxiliary_memory( gate_array, td_gate_arrays_id );
      END
    ELSE
      warn( exceeded_available_memory );
  END do_gating;

```

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```

REJECT: COMMENT
*****
* HISTORY
* 8/9/83 -- error in computing Fe fixed
*****
end of comment;
PROCEDURE array_datap( ch ); VALUE ch; INTEGER ch; ENTRY;
BEGIN
  DOUBLE ptr_base * REGISTER 11;
  DOUBLE vars_base * REGISTER 12;
  DOUBLE POINTER dp_ptr * ptr_base;
  INTEGER point, num_pts_freq;
  DOUBLE dp_d;

```

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```

NEJECT;
IF ( dp_scr_array_time := request_memory( 6144 ) ) # 0 THEN
BEGIN
chan := ch;
domain := ch_integer( ch_domain, chan );

num_pts := num_pts_freq := number_of_points;
dp_scr_array_freq := dp_scr_array_time;
Fo := REAL( ch_quad( ch_start_frequency, chan ) );
Fa := frequency_step( chan );

IF domain = tdr_domain THEN
BEGIN
num_pts := num_pts + 1;
dp_scr_array_freq := dp_scr_array_freq + 6;
Fo := 0.0;
END tdr_domain domain ;

set_vars_ptrs_base( 0 ); &restore&
dp_d := dp_ptrs[ dp_d_ptr ];

ASSEMBLE( MOVE num_pts_freq, R7; MOVE.L dp_scr_array_freq, R13 );
array_correct;

IF domain = tdr_domain THEN compute_dc_value;
& debug for testing gate shape&
IF gate_debug THEN ASSEMBLE( MOVE.W num_pts_freq, RO; & DEBUG &
JSRX CRV42; & DEBUG &
MOVE.L dp_scr_array_time, R11; & DEBUG &
MOVE.W #0000, (R11); SWAP RO; & DEBUG &
MOVE.W RO, (R11); SWAP RO; & DEBUG &
MOVE.W RO, (R11); & DEBUG &
MOVE.W num_pts_freq, R4; & DEBUG &
BSR array_zero ); & DEBUG &

II ch_integer( ch_gating, chan ) * gate_on THEN
do_gating;

& skip if elec_length/phase offset / para conv off &
set_vars_ptrs_base( 0 ); &restore&
ASSEMBLE( MOVE num_pts_freq, R7; MOVE.L dp_scr_array_freq, R13 );
array_elec_length;

IF ( domain = tdr_domain ) OR ( domain = tane_domain ) THEN
do_tane_domain; & will need to make # pts sane for output&
copy_user3( dp_scr_array_freq, dp_d, num_pts_freq );

set_vars_ptrs_base( 0 ); &restore&
REPEAT num_pts_freq DO
ASSEMBLE( JSRX update_d_loop.L );

flag := 1;
release_memory( dp_scr_array_time );
END

```

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```

ELSE
uarn( exceeded_available_memory );
END array_datap;
ENDS
*****

PROCEDURE dump( adr, num ); VALUE adr, num; DOUBLE adr; INTEGER num;
BEGIN
INTEGER loop;
REAL x,y;
FOR loop := 0 TO num DO
BEGIN
UNUNT loop;
ASSEMBLE ( MOVE.L adr, R4; JSR fetch_CWVE1;
MOVE.L R1, y; JSR WREAL; ADD.L &, adr );
WREAL( y ); CRLF;
END loop;
END dump;

MOVE.W RO-R13, -(S); AND.W #0FFF, R1; MOVE.L RO, R2; MOVE.W R1, R2; SWAP RO;
MOVE.W R1, RO; MOVE.L RO, -(S); MOVE.L R2, -(S); MOVE loopctr, RO;
EXTS.L RO;
JSR UNUM; MOVE.L (S)+, NO; JSR WREAL; MOVE.L (S)+, BO; JSR WREAL; JSR CRLF;
MOVE.L (S)+, RO-R13;

ASSEMBLE( MOVE.L gate_addr, temp );
IF time_debug THEN
FOR n:= 0 TO 300 DO
BEGIN WREAL(n);
ASSEMBLE( MOVE.L temp, R12; MOVE.W (R12)+, R1; MOVE.L (R12)+, RO;
ASSEMBLE( MOVE.L R12, temp; AND.L #FFFFFF0F, RO; JSR WREAL );
CRLF; REPEAT 4000 DO TRAP( 1); END;

```

FTINE2.WORK.PD8510 THU, DEC 22, 1983, 11:03 AM PAGE 1

```

PROCEDURE user3_zero( addr, numb);
VALUE addr, numb; DOUBLE addr; INTEGER numb; EXTERNAL L;

```

CTITLE.WORK.PD8510 THU, DEC 22, 1983, 11:03 AM PAGE 1

```

INTEGER CONSTANT space_index := -1;
backspace_index := -2;

```

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```

#FILE ctitle.work;
EXTERNAL INTEGER char_index;
SUBROUTINE erase_title;                EXTERNAL.L;
PROCEDURE select_title_char( index );
  VALUE index;
  INTEGER index;                EXTERNAL.L;
PROCEDURE write_title;                EXTERNAL.L;
PROCEDURE enter_title_char( index );
  VALUE index;                EXTERNAL.L;
  INTEGER index;

```

STITLE.UORK.PDB510 INU, DEC 22, 1983, 11:03 AM PAGE 1

```

NGSKL.P,"title"
BEGIN
#FILE fdisplay.work;
#FILE fscreen.work;
#FILE fstring.work;                & for append_ch &
#FILE futil.work;                & for toll &
#FILE factive.work;                & for active_title &
#FILE factive2.work;                & for active_function and active_title &
#FILE fchdata2.work;                & for title_line &
#FILE ctitle.work;                & for space_ and backspace_index &
#FILE fdisprw.work;                & for wrt_disp_str &

ALPHA CONSTANT title_set := "ABCDEFGHIJKLMNPOQRSTUVWXYZ. 0123456789"
+ "()+-." x upy_char + "/"x" + 225
+ 225 + gamma_char + 177 + 175;

DOUBLE title_set_addr * title_set;
GLOBAL INTEGER char_index;

```

STITLE.UORK.PDB510 INU, DEC 22, 1983, 11:03 AM PAGE 2

```

#EJECT;
COMMENT                                select title char
*****
*
*****
;
PROCEDURE select_title_char( index );
VALUE index;
INTEGER index;                ENTRY;
BEGIN & select_title_char &
  INTEGER addr;

  char_index := index;

  addr := lb( entry_aux_display, title_set );
  addr := novech( "addr",
    entry_aux_row + 1,
    titit_col - 1 + index
  );
  addr := printch( addr, up_arrow );
  addr := jmp( addr, entry_aux_display + entry_aux_size );

END; & select_title_char &

```

SZTITLE.UORK.PDB510 INU, DEC 22, 1983, 11:03 AM PAGE 3

```

#EJECT;
COMMENT                                write title
*****
*
*****
;
PROCEDURE write_title;                ENTRY;
BEGIN & write_title &
  print_string( title, title_size, title_display );
  wrt_disp_str( ADDR( title_line ),
    title
  );
END; & write_title &

```


STOPKBD.WORK.P05510 THU, DEC 22, 1983, 11:04 AM PAGE 2

```

& a process &
PROCEDURE top_key;                               ENTRY;
BEGIN & top_key &

  init_top_keyboard:
  iradP( ADDR5(intprt_top_key), top_key_vctr );

loop: IF (key_stat AND key_stat_mask) = 0 THEN
  waitio(top_key_vctr); & wait for next keyboard interrupt. &
  abort_command := TRUE;
  IF TBIT(key_stat,6) THEN
    BEGIN
      key_end := key_clr;
      IF NOT remote THEN
        write_fifo( keyboard_fifo, end_illegal );
      END IF tbit
    ELSE
      BEGIN
        key_code := INIEGER[key_data] AND X003F;
        IF key_code > key_max THEN
          BEGIN & if &
            IF NOT remote THEN
              write_fifo( keyboard_fifo, end_illegal );
            END & if &
          ELSE
            BEGIN & else &
              key_token := top_key_table[key_code];
              set_serial_poll( key_pressed_orq );
              IF NOT remote THEN
                write_fifo(keyboard_fifo, key_token);
              END; & else &
            END else not tbit;
          END & top_key &
        +0 TO loop;
      END; & top_key &

```

```

& a process &
PROCEDURE keyboard;                               ENTRY;
BEGIN & keyboard &
  INTEGER token;

loop: token := read_fifo( keyboard_fifo );

  IF token < 0 THEN & these keys require parsing (0-9, etc.) &
    BEGIN & if &
      acquire( entry_string );
      token := set_number(token); & rtne term'r or non-numeric &
      & that aborted the entry. &
      clear_message( all_messages ); & clear warning messages &
      write_fifo( token_fifo, token );
    END & if &

```

STOPKBD.WORK.P05510 THU, DEC 22, 1983, 11:04 AM PAGE 3

```

  IF ((token <= end_u4) AND (token >= end_enter)) THEN
    BEGIN & if &
      wait( entry_string_ready );
      set_serial_poll( entry_complete_orq );
      END; & if &
      release( entry_string );
    END & if &
  ELSE IF NOT ((token <= end_u4) AND (token >= end_enter)) THEN
    & ignore extraneous terminators &
    BEGIN & else if &
      clear_message( all_messages ); & clear warning messages &
      write_fifo( token_fifo, token );
    END; & else if &

  GO TO loop;

END; & keyboard &
END;

```

FTOPKEYS.WORK.P05510 THU, DEC 22, 1983, 11:04 AM PAGE 1

```

%FILE ccnddecl.work;

INTEGER CONSTANT offset
  zero_token := -64, & negative values &
  one_token := offset + 0, & keep these &
  two_token := offset + 1, & separate from &
  three_token := offset + 2, & command token &
  four_token := offset + 3, & values. &
  five_token := offset + 4,
  six_token := offset + 5,
  seven_token := offset + 6,
  eight_token := offset + 7,
  nine_token := offset + 8,
  decimal_token := offset + 10,
  minus_token := offset + 11,
  backspace_token := offset + 13;

INTEGER TABLE key_table :=
  end_u4, & 0 &
  nine_token, & 1 &
  eight_token, & 2 &
  seven_token, & 3 &
  end_illegal, & 4 &
  end_illegal, & 5 &
  end_key_1, & 6 &
  end_key_5, & 7 &
  end_u3, & 8 &
  six_token, & 9 &
  five_token, & 10 &
  four_token, & 11 &
  end_entry_off, & 12 &
  end_illegal, & 13 &
  end_key_2, & 14 &
  end_key_6, & 15 &
  end_u2, & 16 &
  three_token, & 17 &
  two_token, & 18 &
  one_token, & 19 &
  end_down, & 20 &
  end_illegal, & 21 &
  end_key_3, & 22 &
  end_key_7, & 23 &
  end_enter, & 24 &
  minus_token, & 25 &
  decimal_token, & 26 &
  zero_token, & 27 &
  end_up, & 28 &
  end_prior_menu, & 29 &
  end_key_4, & 30 &
  end_key_8, & 31 &
  end_illegal, & 32 &
  end_mkrval, & 33 &
  backspace_token, & 34 &
  end_illegal; & 35 &

```

CTOPRISC.WORK.P05510 THU, DEC 22, 1983, 11:04 AM PAGE 1

```

INTEGER CONSTANT done_tone := 0,
  tone_1 := 1,
  tone_2 := 2,
  error_tone := 3;

```

FTOPNISC.WORK.P05S10 THU, DEC 22, 1983, 11:04 AM PAGE 1

```

$FILE ctopnisc.work;
EXTERNAL BYTE flag1_save.L, & memory image of flag registers &
flag2_save.L; & required only for proto2. &
& proto3 is a read/write location. &
PROCEDURE beep(tone);
  VALUE tone;
  INTEGER tone;
  EXTERNAL L;

```

STDPNISC.WORK.P05S10 THU, DEC 22, 1983, 11:04 AM PAGE 1

```

M68BL_P,"topnisc"
BEGIN
$FILE ftopnisc.work;
$FILE fkernel3.work;
$FILE cdebug.work;
& DEBUG &
BYTE flag1_addr = io * XRB, & NPID B1 ifc,ren,atn; beeper; crt disable &
flag2_addr = io * XBI; & leds &
GLOBAL BYTE flag1_save, & memory image of flag registers &
flag2_save; & required only for proto2. &
& proto3 is a read/write location. &
BYTE CONSTANT zero := 0;
PROCEDURE beep(tone);
  VALUE tone;
  INTEGER tone;
  BEGIN & beep &
  BYTE CONSTANT tone_mask := X18;
  IF NOT beeper_off THEN & DEBUG &
  BEGIN & if &
  flag1_save := ( LEFT(tone,3) AND tone_mask) OR
(flag1_save AND NOT tone_mask); & set tone &
flag1_save := SWIT(flag1_save,5); & beep on &
flag1_addr := flag1_save; & DEBUG &
REPEAT 30000 00; & DEBUG &
COMMENT pause(4); & pause 500 milliseconds &
flag1_save := RBIT(flag1_save,5); & beep off &
flag1_addr := flag1_save; & DEBUG &
END; & if &
END beep;
SUBROUTINE init_top_nisc;
  BEGIN
  flag1_save := zero; & beeper off, crt on, hpb asserted &
  flag1_addr := flag1_save;
  flag2_save := XFF; & all leds off &
  flag2_addr := flag2_save;
  END init_top_nisc;
END$

```

STPDUMP.WORK.P05S10 THU, DEC 22, 1983, 11:04 AM PAGE 1

```

M68BL,"tpdump"
BEGIN
$FILE ftern.work;
&
$FILE ftaco.work;
&
COMMENT use if tape code is to be in RAM, not ROM;
INTEGER 10>XFFFFF00;DOUBLE RRRARY parm[0:63]; INTEGER Parm0=parm[0];
$FILE staco.work;
BYTE PRRARY tape_data[0:255];
ALPHA TABLE menu:="0 Rewind 1 Find Record",
"2 Read Record 3 Read Continuous",
"4 Initialize",
& need to add tape_copy routines ??, and ??? &
"7 Return to Monitor";
PROCEDURE display_menu;
  BEGIN
  INTEGER index;
  WSTR("++27+n++27+m++27+j"); & home and clear screen
  FOR index:=0 TO 3 DO BEGIN WSTR( menu[index] ); CRLF; END;
  CRLF;
  WSTR("++27+i"); & memory lock&
  END display_menu;
INTEGER SUBROUTINE request_item;
  BEGIN
  request_item:=RHEM;
  WSTR("++27+m&SyIC++27+j") & cursor position&
  END request_item;
PROCEDURE urt_err(nes); VALUE nes; ALPHA nes;
  BEGIN
  REPEAT 5 DO CRLF;
  BSIR(" nes"); WSTR(nes); WSTR("***** ");
  REPEAT 2 00 CRLF;
  WSTR(" Tape Status ="); WHEX(TPErr);
  CRLF;
  END;
PROCEDURE dump_line(byte_ptr,count);
  VALUE byte_ptr,count; BYTE POINTER byte_ptr; INTEGER count;
  INTEGER POINTER int_ptr = byte_ptr;
  INTEGER index;
  IF count>16 THEN count:=16;

```

STPDUMP.WORK.P05S10 THU, DEC 22, 1983, 11:04 AM PAGE 2

```

FOR index:=0 TO (count-1)/2-1 DO WHEX( int_ptr[index] );
WSTR("++27+m&48C++27+y"); & monitor functions on&
FOR index:=0 TO count-1 DO IF (byte_ptr[index] AND X7F) = 13 THEN
  WCHR(27F)
  ELSE WCHR( byte_ptr[index] );
  WSTR("++27+z++8+s"); & display functions off&
  CRLF;
END dump_line;
BOOLEAN PROCEDURE dump_record;
  BEGIN
  INTEGER index,length;
  dump_record:=TRUE;
  CRLF;
  IF TPRED( RORS(tape_data), length ) THEN
  BEGIN
  WSTR( " Tape Record # = "); WNUM(TPRecord);
  WSTR( " Record Length = "); WNUM(length); WSTR(" bytes");
  CRLF;
  IF length = 0 THEN
  urt_err(" EMPTY RECORD ")
  ELSE FOR index:=0 STEP 16 UNTIL index < length
  DO dump_line( RORS(tape_data[index]), length - index );
  END
  ELSE
  BEGIN
  urt_err("Tape read error");
  dump_record:=FALSE;
  END;
  END dump_record;
display_menu;
TPINT;
REW;
UNTIL TRUE DO
  BEGIN
  CASE request_item
  BEGIN
  &08 IF NOT REW THEN urt_err("Rewind Error");
  &18 BEGIN
  WSTR("Enter record # ");
  IF NOT IPseek(RHEX) THEN
  urt_err("Tape seek error");
  END;
  &23 IF dump_record THEN;
  &33 UNTIL dump_record DO;
  &43 IF NOT TPmark THEN
  urt_err("Tape marking error");

```


STPNGR.UORR.PDB510 THU, DEC 22, 1983, 11:04 AM PAGE 6

```

& text display &
dg_inp_neu_adr,function_display,function_display+function_size,
& entry &
dg_novech2_neu_adr,entry_position,entry_row,entry_col,
dg_inp_neu_adr,entry_display,entry_display+entry_size,
dg_novech2_neu_adr,entry2_position,entry2_row,entry_col,
dg_inp_neu_adr,entry2_display,entry2_display+entry_size,
dg_stop;

IF (command_token <> cnd_next_page) RMD
(command_token <> cnd_prev_page) AND
(command_token <> cnd_first_page) AND
(command_token <> cnd_last_page) AND
(command_token <> cmd_print_params) AND
(command_token <> cnd_plot_params) AND
(command_token <> cmd_next_op_param) THEN
BEGIN
  directory_on := FALSE;
  IF command_token <> cnd_prior_menu THEN
    previous_menu;
  & restore regular display &
  setattribute (jump_all, nop);
  & reset values in text display overlay area &
  dir_bk := display_from_table (dir_bk, MWR3(screen_info));
  dir_bk := 0;
  restart_sweep;
END;
END directory_off;
    
```

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```

REJECT;
COMMENT
&DOC+

NAME--
init_tape_vars
*****
&
& SHORT DESCRIPTION--
& initializes tape function variables
&
& EXTENDED DESCRIPTION--
& This routine initializes all tape function variables and turns off
& any directory displayed. It is primarily used when loading a new
& tape or initializing one.
&
& INPUTS-- none
&
& OUTPUTS-- none
&
& ROUTINES CALLED--
& directory_off
&
& ERROR CONDITIONS AND RECOVERY--
& none
&
& NOTES--
&
&
& RUTHOR--
&
& *****
&
& INITIAL REFINEMENT--
& IF directory is displayed then
& turn off directory and put up regular display
& clear all tape function flags
&
& *****
&
& REVISION LOG--
&
& *****
DECLARATION--
;
SUBROUTINE init_tape_vars;
&
&DOC-&

BEGIN
  IF directory_on THEN
    directory_off;
    tape_ok := directory_ok := backup_ok := abort_tape_fn := FALSE;
    dir_bk := deleted_file := 0;
    deleted_bk := -1;
  END init_tape_vars;
    
```

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```

REJECT;
COMMENT
&DOC+

NAME--
load_tape
*****
&
& SHORT DESCRIPTION--
& loads a copy of the tape directory in RAM
&
& EXTENDED DESCRIPTION--
& Loads and initializes tape directory in RAM and sets a flag to
& all user function-TAPE operations if a valid tape is in the drive
&
& INPUTS-- none
&
& OUTPUTS-- none
&
& ROUTINES CALLED--
& tell
& warn
& TPRED
& REU
&
& ERROR CONDITIONS AND RECOVERY--
&
& NOTES--
&
& RUTHOR--
&
& *****
&
& INITIAL REFINEMENT--
&
& *****
&
& REVISION LOG--
&
& *****
DECLARATION--
;
PROCEDURE load_tape;
&
&DOC-&

BEGIN
  INTEGER rec_lgth;
  BOOLEAN format_ok;

  BOOLEAN SUBROUTINE dir_ok;
  dir_ok := directory_ok := TPRED(directory_bufptr,rec_lgth);

  TPINT;
  init_tape_vars;
  tell (loading_tape);
    
```

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```

& verifying directories &
IF NOT REU THEN
  tape_error
ELSE
  IF NOT abort_command THEN
    BEGIN
      COMMENT
      check directory and backup directory
      check directory format
      ;
      format_ok := FALSE;
      IF dir_ok THEN
        format_ok := rec_lgth = dir_lgth;
        IF (backup_ok := TPRED(directory_bufptr,rec_lgth)) THEN
          format_ok := rec_lgth = dir_lgth
        ELSE
          IF (directory_ok := REU) THEN & recover from bad backup &
            dir_ok;

        IF NOT directory_ok AND NOT backup_ok THEN
          tape_error
        ELSE
          IF NOT
            (format_ok := tape_ok := directory_uordbuf[id_uord]=tape_id) THEN
            macro_warn (tape_errors,format_macro); &check for valid tape id&
          END;
          tape_ok := tape_ok AND NOT (abort_tape_fn:=abort_command);
        END load_tape;
    END;
    
```


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```

REJECT;
COMMENT
$DDC+

NAME--
update_directory
*****
*
* SHORT DESCRIPTION--
* updates directory and duplicate directory on tape.
*
* EXTENDED DESCRIPTION--
* This function writes the current tape (and duplicate) directory on
* on tape from a current copy kept in RAM. The RAM copy is used to
* do file searches, file deletions, and file writes without having to
* access the tape each time. The tape's primary directory is written
* into record 0, and its duplicate is written into record 1.
*
* Global flags (BACKUP_OK, DIRECTORY_OK) are set accordingly depending
* on whether or not each directory was written successfully to tape.
* This function will return a TRUE value if either or both directories
* were successfully written, and a FALSE value if neither directory
* was successfully written.
*
* INPUTS-- none
*
* OUTPUTS--
* TRUE * either primary or backup directory written to tape w/o fail
* FALSE * both attempts to write primary or backup directories failed
*
* ROUTINES CALLED--
* REU
* TPART
* TPseek
* tape_error
*
* ERROR CONDITIONS AND RECOVERY--
* Tape failure --> displays warning message, FALSE value returned
*
* NOTES--
* A tape is still valid as long as either primary or duplicate
* directory is valid.
*
* AUTHOR--
*
*****
1
* INITIAL REFINEMENT--
* Clear flags which indicate valid directories
* If tape does not rewind successfully then
* display error message
* else
* If RAM copy of directory is written successfully on tape then
* set flags indicating valid tape directories
* else
* if RAM copy of directory is written successfully to backup then

```

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```

* set valid backup directory flag
* else
* display error message
* return TRUE if either primary or duplicate directory flag is set
* return FALSE if neither primary or duplicate directory flag is set
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
BOOLEAN SUBROUTINE update_directory;
$
$DDC-$
BEGIN
BOOLEAN SUBROUTINE dir_ok;
dir_ok := backup_ok := TPART (directory_bufptr,dir_lgth);
update_directory := directory_ok := backup_ok := FALSE;
IF NOT REU THEN
    & get records 0,1 for directory updates &
    tape_error
ELSE
IF NOT (abort_tape_fn:=abort_command) THEN
    BEGIN
    IF (directory_ok := TPART (directory_bufptr,dir_lgth)) THEN
        dir_ok
        ELSE & rely on backup directory &
        IF NOT (backup_ok := TPseek(1)) THEN
            tape_error
        ELSE
            IF NOT dir_ok THEN
                tape_error;
                update_directory := directory_ok OR backup_ok;
            END;
        END update_directory;
    END

```

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```

REJECT;
COMMENT
$DDC+

NAME--
init
*****
*
* SHORT DESCRIPTION--
* initializes tape format and directory
*
* EXTENDED DESCRIPTION--
* This routine corresponds to the softkey [INITIALIZE TAPE] whose
* function is to mark and format a tape and its directory.
*
* INPUTS-- none
*
* OUTPUTS-- none
*
* ROUTINES CALLED--
* TPmark
* warn
* tell
* tape_error
*
* ERROR CONDITIONS AND RECOVERY--
* none
*
* NOTES--
* When the tape is being marked and formatted, a lower level tape
* intrinsic is used. This low-level routine DOES NOT check for
* front panel keyboard interrupts which will automatically abort the
* tape initialization. (Could be a problem)
*
* AUTHOR--
*
*****
1
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE init;
$
$DDC-$
BEGIN
INTEGER i;
tell (initializing_tape);
IF NOT REU THEN
    tape_error

```

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```

ELSE
IF abort_command THEN
    warn (init_aborted)
ELSE
IF TPmark THEN
    BEGIN
    init_tape_var;
    FOR i:= 0 TO 127 DO directory_wordbuf[i]:=0;
    directory_wordbuf[id_word] := tape_id;
    directory_wordbuf[max_blk+1] := 10055; &1st avail &5avail blk&
    IF (tape_ok := update_directory) THEN
        acknowledge (tape_init)
    ELSE
    IF abort_tape_fn THEN
        warn (init_aborted);
    END
    ELSE
    tape_error;
    previous_menu;
    END init;

```

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```

REJECT;
COMMENT
SDOC+
NAME--
scan_directory
*****
* SHORT DESCRIPTION--
* does o tape file search
*
* EXTENDED DESCRIPTION--
* This routine scans the tape directory (copy of directory in RAM)
* for a particular file (FILE_ID) starting at a given directory entry
* (DIR_PTR). It returns the directory entry (0..34) if the file is
* found, otherwise it returns a -1 indicating that the file does not
* exist on tape.
*
* This function is also used to search for additional file extensions
* if a tape file occupies more than one block which corresponds to a
* directory entry.
*
* INPUTS--
* FILE_ID = tape file identified by a byte wide value containing the
* data type (0..15 = upper 4 bits) and
* file number (1..3 = lower 4 bits).
* DIR_PTR = which directory entry (corresponds to tape blocks 0..34)
* to start scanning from
*
* OUTPUTS--
* directory entry (0..34) if file is found
* -1 if file is not found
*
* ROUTINES CALLED-- none
*
* ERROR CONDITIONS AND RECOVERY--
* range checks file ids and directory entry pointers
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
* If starting directory entry pointer is within range then
* check each directory entry for requested tape file (file_id)
* If tape file found then
* return directory entry
* else
* return -1
*
*****
* REVISION LOG--
*

```

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```

*****
DECLARATION--
;
INTEGER PROCEDURE scan_directory (dir_ptr, file_id);
VALUE dir_ptr, file_id; INTEGER dir_ptr; BYTE file_id; ENTRY;
&
WDOC-&
BEGIN
BOOLEAN found;
found:=FALSE;
IF (dir_ptr <= max_blk) AND (dir_ptr >= first_blk) THEN
UNTIL NOT (found := (directory_bytebuf[LEFT(dir_ptr,1)] = file_id))
AND (dir_ptr <= max_blk) DO dir_ptr := dir_ptr+1;
scan_directory := (IF found THEN dir_ptr ELSE -1);
END scan_directory;

```

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```

REJECT;
COMMENT
SDOC+
NAME--
delete_file
*****
* SHORT DESCRIPTION--
*
* EXTENDED DESCRIPTION--
* Scans directory for FILE_TYPE and FILE_ID and deletes that file
* by marking directory block(s) with empty file types and updating
* the bytes which contain the first available block and number of
* total available blocks.
*
* INPUTS--
*
* OUTPUTS--
*
* ROUTINES CALLED--
*
* ERROR CONDITIONS AND RECOVERY--
*
* NOTES--
*
* AUTHOR--
*
*****
* INITIAL REFINEMENT--
*
*****
* REVISION LOG--
*
*****
DECLARATION--
;
PROCEDURE delete_file (file_type, file_id);
VALUE file_type, file_id; INTEGER file_type, file_id; ENTRY;
&
SDOC-&
BEGIN
INTEGER blk_no;
BYTE file;
IF valid_directory THEN
IF (blk_no:=scan_directory(first_blk,
(file := LEFT(file_type,4) OR file_id))) < 0 THEN
warn (no_file_found)
ELSE
BEGIN
tell(deleting_file);
deleted_blk := blk_no;
deleted_file := directory_wordbuf[blk_no];

```

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```

IF directory_bytebuf[first_blk_avail] > blk_no THEN
directory_bytebuf [first_blk_avail] := blk_no;
DO BEGIN
directory_bytebuf[blk_avail]:=directory_bytebuf[blk_avail+1];
directory_wordbuf[blk_no] := empty_file;
END UNTIL (blk_no:=scan_directory (blk_no+1,file)) < 0;
IF update_directory THEN
acknowledge (file_deleted)
ELSE
deleted_blk := -1; & file not deleted successfully &
END;
IF abort_tape_fn THEN
macro_warn (file_aborted, delete_macro);
END delete_file;

```

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```

REJECT;
COMMENT
$DOC=
NRNE--
  undelete_file
  *****
  * SHORT DESCRIPTION--
  * recovers a file that has just been deleted
  *
  * EXTENDED DESCRIPTION--
  * "Undeletes" the last file deleted provided a file has not been
  * saved after the last deletion (indicated by DELETED_BLK = -1).
  * Scene directory for FILE_TYPE and FILE_ID and deletes that file
  *
  * INPUTS--
  *
  * OUTPUTS--
  *
  * ROUTINES CALLED--
  *
  * ERROR CONDITIONS AND RECOVERY--
  *
  * NOTES--
  *
  * AUTHOR--
  *
  *****
  * INITIAL REFINEMENT--
  *
  *****
  * REVISION LOG--
  *
  *****
DECLARATION--
PROCEDURE undelete_file;          ENTRY;
$
$DOC=
BEGIN
  IF valid_directory THEN & first check if tape is ok &
  IF deleted_blk >= 0 THEN
  BEGIN
    INTEGER blk_s_recovered;
    tell (undeleting file);
    directory_bytebuf[blk_s_avail] := directory_bytebuf[blk_s_avail] -
    (blk_s_recovered:=deleted_file AND XDF);
    directory_wordbuf[deleted_blk] := deleted_file;
    deleted_file := deleted_file AND XFF00; & mask out file length &
    WHILE ((blk_s_recovered:=blk_s_recovered-1)>0) AND
    ((deleted_blk:=scan_directory(deleted_blk+1,
    RIGHT(deleted_file,8)))> 0) DO

```

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```

directory_wordbuf[deleted_blk] := deleted_file;
directory_bytebuf[first_blk_avail] :=
scan_directory (deleted_blk+1, empty_file);
IF update_directory THEN
BEGIN
  acknowledge (file undeleted);
  deleted_blk := -1;
END;
END
ELSE
macro_warn (file_error, undelete_macro);
IF abort_tape Fn THEN
macro_warn (file_aborted, undelete_macro);
END undelete_file;

```

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```

REJECT;
COMMENT
$DOC=
NRNE--
  record_file
  *****
  * SHORT DESCRIPTION--
  *
  * EXTENDED DESCRIPTION--
  * Saves the file, FILE_ID, through FILE_WRITE. FILE_LENGTH computes
  * and returns the number of blocks (BLK_SIZE) in the file.
  * FILE_WRITE buffers the file information to be written to tape one
  * record (125 words-at a time using DATA_PTR as an offset relative
  * to the information (accessed via ran_addr).
  * FROM_NBN indicates whether the data being recorded is from
  * bubble memory (TRUE) or from RAM (FALSE).
  *
  * INPUTS--
  *
  * OUTPUTS--
  *
  * ROUTINES CALLED--
  *
  * ERROR CONDITIONS AND RECOVERY--
  *
  * NOTES--
  * For writing machine dumps, the following order of recording is done:
  * - data bubble (module 1)
  * - formatted data
  * - data
  * - raw
  *
  * AUTHOR--
  *
  *****
  * INITIAL REFINEMENT--
  *
  *****
  * REVISION LOG--
  *
  *****
DECLARATION--
PROCEDURE record_file (ran_addr, byte_lgth, file_id, nbn_pg);
VALUE ran_addr, byte_lgth, file_id, nbn_pg; DOUBLE ran_addr, byte_lgth;
INTEGER file_id, nbn_pg;          ENTRY;
$
$DOC=
BEGIN
  INTEGER POINTER info_ptr:=ran_addr;
  DOUBLE lgth, blk_sz;

```

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```

INTEGER blk_size:=blk_sz*2, & number of tape blocks to needed for file&
blk_ptr, & current tape block being written to &
blk_buf, & record counter for each tape block writ&
data_type;
INTEGER
data_ptr, & data buffer pointer &
append; & appending data info. in file to write &
BOOLEAN wrote_ok, & redundancy checking during tape writes &
purged_file; & attempt to write over existing file &
*****
SUBROUTINE file_append;
BEGIN
  INTEGER app_reg * REGISTER 6;
  app_reg := appends;
  IF (app_reg:=app_reg+1) <= max_file_appends THEN
  IF (byte_lgth := file_byte_cnt [app_reg]) > 0 THEN
  BEGIN
    STPNTR (info_ptr, (ran_addr:=file_addresses[app_reg] ));
    data_ptr := -128; & reset to beginning of buffer &
  END;
  appends := app_reg;
  END file_append;
*****
SUBROUTINE get_next_block;
BEGIN
  blk_ptr := scan_directory (blk_ptr+1, empty_file);
  blk_buf := 0; & reset record count for next tape block &
  IF (wrote_ok := IPseek (blk_ptr*10+2)) THEN
  IF (nbn_pg >= 0) THEN & buffer next data block if from bubble &
  BEGIN
    wrote_ok := read_nbn (ran_addr, set add nbn[nbn_pg,0,
    (IF byte_lgth>2560 THEN 2560 ELSE byte_lgth-1)));
    data_ptr := -128; & reset to beginning of buffer &
  END;
  END get_next_block;
*****
SUBROUTINE tape_write;
BEGIN
  IF (wrote_ok := ran_addr <> 0) THEN
  DO BEGIN & write to file &
  IF dump_debug THEN
  BEGIN
    IF nbn_pg >= 0 THEN
    BEGIN USTR ("pg"); UNEX (nbn_pg); END
    ELSE
    BEGIN UNEX (ran_addr, 8); UNEX (byte_lgth, 5); END;
    USTR (" -> blk");
    UNEX (blk_ptr); IF NOT wrote_ok THEN UNEX (status_nbn);
    CRLF;
  END;

```

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```

DO blk_buf:=blk_buf+1 UNTIL      & write a block &
NOT (wrote_ok:=IPUR1(RDRS(info_ptr,data_ptr:=data_ptr+125)),
  (IF byte_lgth>256 THEN 256 ELSE byte_lgth)) OR
  (abort_tape_fn := abort_command) OR
  ((byte_lgth := byte_lgth - 256) <= 0) OR
  (blk_buf = 10);
& mark tape block in directory with file ID &
directory_bytebuf(LEFI(blk_ptr,1)) := file_id;
IF nbn_pg < 0 THEN      & no file appends from bubble data &
  IF (byte_lgth <= 0) THEN
    file_append;
  IF (byte_lgth > 0) RND (blk_buf * 10) THEN
    get_next_block;
END UNTIL NOT wrote_ok OR
  abort_tape_fn OR
  (byte_lgth <= 0);
END tape_wrtite;

```

```

SUBROUTINE copy_bubble_1;
BEGIN
IF bubble_ok THEN
IF (ran_addr := request_nenory (2560) ) = 0 THEN
fatal (exceeded_available_nenory)
ELSE
BEGIN
SIPNTR (info_ptr, ran_addr);
nbn_pg := 0;
byte_lgth := 131072;      & 2048 nbn pages * 64 bytes &
& 1 tape block (2560 bytes) - 256 bytes of file header = 2303 &
wrote_ok := read_nbn(ran_addr, set_add_nbn(nbn_pg,0,2303));
IF wrote_ok THEN
  tape_wrtite;
  release_nenory (ran_addr);
  nbn_pg := -1;      & reset to load RRR data from tape &
  data_ptr := -125;
  get_next_block;
END;
END copy_bubble_1;

```

```

BOOLEAN SUBROUTINE file_wrtite;
BEGIN
tell(recording_file);
directory_bytebuf(blk_ptr:=directory_bytebuf & file_hdr block: &
[first_blk_avail]**2+1) := blk_size; & file size &
directory_bytebuf(blks_avail) :=
& update N avail blks & directory_bytebuf(blks_avail)-blk_size;
IF NOT (wrote_ok:= IPaseek(blk_ptr*10+2)) THEN
  tape_error;
ELSE
  BEGIN
  & 1st record contains file info &
  deleted_blk := -1;
  tape_double&0& := byte_lgth;

```

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```

IF data_type = nenory_sel THEN
  & copy nenory trace directory from bubble &
  MOVE tape_wordbuf[2] := nbn_dir(nen_dir_offset), *(5)
ELSE
  IF data_type = cal_set THEN
    & copy cal data directory from bubble &
    MOVE tape_wordbuf[2] := nbn_dir&0&, *(nen_dir_offset)
  ELSE
    & copy appending file byte lgths into file info. record &
    MOVE tape_wordbuf[2]:=file_byte_cnt&0&,*(nbn_file_append&1);
    IF (wrote_ok := IPUR1(tape_bufptr,256)) THEN
      BEGIN
        IF (data_type=nenory_file) THEN
          copy_bubble_1;
          IF wrote_ok RND NOI abort_tape_fn THEN
            BEGIN
              IF file_byte_cn(1)>0 THEN & check for appending file &
                BEGIN
                  byte_lgth:=file_byte_cnt&0&; & byte_lgth to 1st file &
                  SIPNTR(info_ptr,(ran_addr:=file_addree&0&));
                END;
                tape_wrtite;
              END;
            IF NOI abort_tape_fn THEN
              IF wrote_ok THEN
                & update 1st avail blk &
                directory_bytebuf(first_blk_avail) :=
                scan_directory (blk_ptr+1, empty_file)
              ELSE
                BEGIN
                  load_lapc;      & retrieve old directory&
                  nacro_uarn (file_error, record_nacro);
                END;
              END;
              file_wrtite := wrote_ok AND NOT abort_tape_fn;
            END file_wrtite;

```

```

BOOLEAN SUBROUTINE room_on_tape;
BEGIN
blk_sz := (IF ((lgth:=byte_lgth+256) MOD 2560) > 0 THEN
  (lgth/2560)+1 ELSE
  (lgth/2560));
IF directory_bytebuf(blks_avail) < blk_size THEN
  BEGIN
  IF purged_file THEN
    undelete_file;
    room_on_tape := FALSE;
    uarn(no_tape_room);
  END
  ELSE
    room_on_tape := TRUE;
  END file_length;

```

```

*****
BOOLEAN SUBROUTINE room_on_tape;
BEGIN
blk_sz := (IF ((lgth:=byte_lgth+256) MOD 2560) > 0 THEN
  (lgth/2560)+1 ELSE
  (lgth/2560));
IF directory_bytebuf(blks_avail) < blk_size THEN
  BEGIN
  IF purged_file THEN
    undelete_file;
    room_on_tape := FALSE;
    uarn(no_tape_room);
  END
  ELSE
    room_on_tape := TRUE;
  END file_length;

```

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```

IF T8II(TPErr,3) THEN
  nacro_uarn (tape_errors, write_protect_nacro)
ELSE
  IF valid_directory THEN
    BEGIN
      blk_buf := 1;      & record counter for each tape block wrtite&
      appends := 0;      & appending data info. in file to write &
      data_ptr := -128;  & data buffer pointer &
      data_type := RIGHT(file_id,4);
      IF dump_dabug THEN
        BEGIN
          USTR("RECORDING"); UHEX(byte_lgth,8); USTR(" bytes from ");
          IF nbn_pg<0 THEN UHEX(ran_addr,8)
          ELSE UHEX(nbn_pg); UHEX(file_id); CRLF;
        END;
      IF (purged_file:=scan_directory(first_blk,file_id)>0) THEN
        delete_file (data_type, file_id AND X000F);
      IF room_on_tape THEN
        IF file_wrtite AND update_directory THEN
          acknowledge (File_recorded);
        IF abort_tape_fn THEN
          nacro_uarn (file_aborted, record_nacro);
        END;
      END record_file;

```

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```

NEJECT;
COMMENT
SDOC--
NRNE--
  restore file
  *****
  * SHORT DESCRIPTION--
  *
  * EXTENDED DESCRIPTION--
  * Restores file contents of FILE_ID into RAN via INFO_PTR, or into
  * bubble buffered through INFO_PTR. This is determined by DEST,
  * in which a value of 0 indicates restoration to RAN, and a non-zero
  * (positive) value indicates a page number in bubble to start
  * restoring to.
  *
  * INPUTS--
  *
  * OUTPUTS--
  *
  * ROUTINES CALLED--
  *
  * ERROR CONDITIONS AND RECOVERY--
  *
  * NOTES--
  * For reading machine dumps, the following order of restoring is done:
  * - data bubble (module 1)
  * - formatted data
  * - data
  * - raw
  *
  * RUIHOR--
  *
  * INITIAL REFINEMENT--
  *
  * REVISION LOG--
  *
  * *****
  *
  * DECLARATION--
  *
  * PROCEDURE restore_file (ran_addr, file_id, dest);
  * VALUE ran_addr, file_id, dest; DOUBLE ran_addr;
  * INTEGER file_id, dest; ENTRY;
  *
  * SDOC-&
  *
  * BEGIN
  * FILE ftrace.work;
  * FILE cdatap.work;
  * INTEGER POINTER info_ptr:=ran_addr;      & tape block number &
  * INTEGER blk_no,

```

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```

rec_lgth,          & # bytes/tape record &
i,                & temporary debug variable &
data_type,        & type of data on file &
arc_pte,          & # points being restored &
neg,              & error message number &
blk_buf,          & records/block counter &
nbn_block_cnt,   & tape block counter &
cnt;             & tape records/bubble data &
INTEGER data,    & data buffer/ran pointer &
append;         & appending file data cnt&
DOUBLE lgtb;     & # bytes/data file &
INTEGER ARRAY restore_file_cnt [0:max_file_append];
BOOLEAN read_ok;

*****

BOOLEAN SUBROUTINE ok_to_restore_file;
BEGIN
IF NOT (read_ok:=IPRED(tape_bufptr,rec_lgth)) THEN & tape file info&
tape_error
ELSE
IF dest >= 0 THEN & read from bubble &
BEGIN
lgtb := tape_double004;
IF data_type = memory_file THEN
& nbn_dir_offset index contains reg num to restore to &
nbn_dir[nbn_dir_offset+nbn_dir[nbn_dir_offset]] := lgtb
ELSE
IF data_type = memory_set THEN & restore nbn memory info &
MOVE nbn_dir[nbn_dir_offset] := tape_wordbuf[2],(5)
ELSE
IF data_type = cal_file THEN
BEGIN
& cal_dir_offset index contains reg num to restore to &
cnt := nbn_dir[cal_dir_offset];
IF (read_ok := ok_to_save_cal(cnt, lgtb)) THEN
dest := get_start_pg(cal_file, cnt);
END
ELSE
IF data_type = cal_set THEN & restore nbn cal info &
MOVE nbn_dir004 := tape_wordbuf[2], (nbn_dir_offset);
END
ELSE
BEGIN
MOVE restore_file_cnt004:=tape_wordbuf[2],(max_file_append+1);
lgtb:=(IF restore_file_cnt[1]>0 THEN restore_file_cnt004 ELSE
tape_double004);
IF data_type=machine_file THEN
BEGIN
dest := cnt := 0;
lgtb := 131072 & 2048 nbn pages * 64 bytes &
END
ELSE
IF dest < 0 THEN & range check # points for RRH data &
IF NOT (read_ok := restore_file_cnt004*file_byte_cnt004) THEN
BEGIN

```

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```

read_aborted := NOT read_ok OR abort_tape_fn;
*****

SUBROUTINE read_debug;
BEGIN
IF dump_debug THEN
BEGIN
MSTR("blk"); WHEX(blk_no); MSTR(" --");
IF dest < 0 THEN
BEGIN UHex(ram_addr,S); UHex(lgth,S); END
ELSE
BEGIN MSTR("pg"); WHEX(dest); END;
CRLF;
END read_debug;
*****

SUBROUTINE read_tape;
BEGIN
IF (read_ok := ram_addr < 0) THEN
IF NOT read_aborted THEN
DO BEGIN
& read and restore the file &
read_debug;
write_next_block;
IF NOT read_aborted THEN
IF dest >= 0 THEN & write to bubble starting @ pg dest &
BEGIN
data := -128; & react nbn buffer ptr for next blk &
COMMENT
read_ok := urt_nbn(ram_addr, set_add_nbn(dest,0,
(cnt-1)*256+rec_lgth-1));
read_ok := urt_nbn_ok(ram_addr, dest,
(cnt-1)*256+rec_lgth-1);
cnt := 0;
END
ELSE
IF lgth <= 0 THEN & check for appending data file &
append_data_info;
IF (blk_buf:=0) AND (lgth > 0) THEN
get_next_block;
END UNTIL read_aborted OR (lgth<=0);
END read_tape;
*****

COMMENT >>> POTENTIAL PROBLEM <<<<
could be a problem here if user decides to abort
machine dump restore from tape !!!!

SUBROUTINE restore_the_world;
BEGIN
IF bubble_ok THEN & get a buffer to restore bubble&
IF (ram_addr:=request_memory(2560)) = 0 THEN
fatal(exceeded_available_memory)

```

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```

arc_pte := restore_file_cnt004/300; & 50 pts = 6 bytes &
IF (arc_pte=8) THEN
neg := restore_401_macro ELSE
IF (arc_pte=4) THEN
neg := restore_201_macro ELSE
IF (arc_pte=2) THEN
neg := restore_101_macro ELSE
neg := restore_51_macro;
macro_warm(restore_pte_error, neg);
END;
ok_to_restore_file := read_ok;
END ok_to_restore_file;
*****

SUBROUTINE get_next_block;
BEGIN
blk_buf := 0; & reset block buffer count for tape &
blk_no := scan_directory(blk_no+1, file_id);
read_ok := IPseek(blk_no*10+2); & get Next block &
END get_next_block;
*****

SUBROUTINE write_next_block;
BEGIN
IF lgth > 0 THEN
DO BEGIN
cnt := cnt + 1; & read in 1 block &
lgth := lgth - 256; & records for nbn &
blk_buf := blk_buf + 1; & read a record &
& R records read &
END UNTIL
(abort_tape_fn := abort_command) OR
NOT (read_ok:=IPRED(RDRS(info_ptr[dest:=data+12S]),rec_lgth)) OR
(lgth <= 0) OR (blk_buf = 10);
END write_next_block;
*****

SUBROUTINE append_data_info;
BEGIN
INTEGER app_reg = REGISTER 6;
app_reg := append;
IF (app_reg:=app_reg+1) <= max_file_append THEN
IF (lgth:=restore_file_cnt[app_reg]) > 0 THEN
BEGIN
data := -128;
SPWTR(info_ptr,(ram_addr:=file_address[app_reg]));
END;
append := app_reg;
END append_data_info;
*****

BOOLEAN SUBROUTINE read_aborted;

```

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```

ELSE
BEGIN
SIPWTR(info_ptr,ram_addr); & restore data bubble (module 1)&
read_tape;
release_memory(ram_addr);
IF NOT read_aborted THEN
BEGIN
dest := append := -1; & reset to restore RRH data &
append_data_info;
DO BEGIN
get_next_block;
read_debug;
write_next_block; & should be inst. state portion &
END UNTIL read_aborted OR (lgth <= 0);
do_recall; & set up memory for d,f, and read
abort_sweep; & set up memory for d,f,rau &
neu_data(machine_file); & get memory addr for d,f,rau &
append_data_info; & get next appending file &
IF blk_buf=10 THEN
get_next_block;
read_tape; & read the rest of machine state&
END;
END restore_the_world;
*****

data_type := RIGNI(file_id,4);
IF (blk_no:=scan_directory(first_blk,file_id))<0 THEN
warn(no_file_found)
ELSE
IF NOT IPseek(blk_no*10+2) THEN
tape_error
ELSE
IF valid_directory THEN
IF ok_to_restore_file THEN
BEGIN
IF dump_debug THEN
BEGIN
MSTR("RESTORING"); UHex(lgth,S); MSTR(" bytes from tape to ");
IF dest<0 THEN UHex(ram_addr,S)
ELSE UHEX(dest); WHEX(file_id); CRLF;
END;
blk_buf := 1; & records/block counter &
nbn_block_cnt := & tape block counter &
cnt := & tape records/bubble data&
append := 0; & appending file data cnt&
data := -128; & data buffer/ran pointer &
tell(restoreing_file);
abort_sweep;
IF (data_type = machine_file) THEN
restore_the_world & restore machine dump &
ELSE
BEGIN
read_tape;

```

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```

IF dest < 0 THEN & tape to RRN restore &
BEGIN
  IF (data_type = data_file) THEN
    partial (update_d)
  ELSE
    IF data_type = format_file THEN
      partial (update_F);
    END
  ELSE
    IF read_ok THEN & tape to nbn restore &
      read_ok := update_nbn_dir & update bubble directory &
    ELSE
      bubble_ok; & get old bubble directory &
    END;
  restart_sweep;
  IF abort_tape_fm THEN
    compute_uarm (data_type_ptr, abort_restore)
  ELSE
    IF read_ok THEN
      acknowledge (file_restored)
    ELSE
      macro_uarm (file_error, restore_macro);
    END;
  END;
  IF read_ok, ok to restore file&
END restore_file;

```

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```

NEJECT;
COMMENT
$DDC$
NAME--
  init_tape_mgr
  *****
  * SHORT DESCRIPTION--
  * initializes variables for tpmgr
  * EXTENDED DESCRIPTION--
  *
  * INPUTS--
  *
  * OUTPUTS--
  *
  * ROUTINES CALLED--
  *
  * ERROR CONDITIONS PRO RECOVERY--
  *
  * NOTES--
  *
  * AUTHOR--
  *
  *****
  * INITIAL REFINEMENT--
  *
  *****
  * REVISION LOG--
  *
  *****
DECLARATION--
:
SUBROUTINE init_tape_mgr; ENTRY;
&
$DDC$
BEGIN
  STPNTR(directory_bytebuf, ADRS(directory_wordbuf));
  STPNTR(tape_bytebuf, ADRS(tape_wordbuf));
  STPNTR(tape_double, ADRS(tape_double_wordbuf));
  FOR dir_blk := 0 TO 127 DO
    directory_wordbuf[dir_blk] := 0;
  directory_on := FALSE;
  init_tape_vars;
END init_tape_mgr;
END$

```

FTPHGR2.UORK.PD8510 THU, DEC 22, 1983, 11:05 AM PAGE 1

```

SUBROUTINE directory_off; EXTERNAL;
EXTERNAL BOOLEAN directory_on;

```

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```

BYTE CONSTANT ch1_ref_line_mark := 0,
              ch2_ref_line_mark := 1,
              ch1_trace_mark := 159, & right arrow &
              ch2_trace_mark := 168; & left arrow &
INTEGER CONSTANT n_off := 0, & state of memory trace &
                n_on := 1,
                d_off := 0, & state of data trace &
                d_on := 1;
INTEGER CONSTANT trace_all_off := 0, & trace_type &
                trace_data := 1,
                trace_data_into_mem := 2,
                trace_mem_limit := 3, & first node using mem &
                trace_mem := 3,
                trace_data_end_mem := 4,
                trace_neth_limit := 5, & first node using neth &
                trace_data_plus_mem := 5,
                trace_data_minus_mem := 6,
                trace_data_times_mem := 7,
                trace_data_div_mem := 8;
INTEGER CONSTANT no_mem := 0,
                mem1 := 1,
                mem2 := 2,
                mem3 := 3,
                mem4 := 4,
                data1 := 5,
                data2 := 5,
                call1 := 7,
                call2 := 8,
                call3 := 9,
                call4 := 10,
                call5 := 11,
                call6 := 12,
                call7 := 13,
                call8 := 14;

```


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```

#FILE ctrace.work;
#FILE ftrace0.work;
PROCEDURE ch_partial( update_block, ch );
  VALUE update_block, ch;
  INTEGER update_block, ch;
PROCEDURE annotate_nath_and_nen( trace_type );
  VALUE trace_type;
  INTEGER trace_type;
PROCEDURE annotate_ref_position;

```

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```

#G&KLP,"trace"
BEGIN
#FILE fdatap.work;
#FILE fscreen.work;
#FILE cdisplay.work;
#FILE fdisplay.work;
#FILE chtable.work;
#FILE fhtable.work;
#FILE fctab2.work;
#FILE fctab3.work;
#FILE ctrace.work;
#FILE fmarker.work;
#FILE fgratic.work;
#FILE fannot.work;
#FILE ffifo.work;
#FILE ffifoa.work;
#FILE carray.work;

RPLM TABLE nath_annotation :=
" " & trace off -- never used &
" " & data only &
" " & d_inte_n -- never used &
"be" "H-only" & nen only -- "be" ever nil param setot &
" & H", & d and n &
"+H", & d plus_n &
"-H", & d minus_n &
"npy_chara"H", & d_npy_n &
"/H", & d_div_n &

INTEGER TABLE nath_n_display :=
nath1_display;
nath2_display;

```

STRACE.WORK.P08510 THU, DEC 22, 1983, 11:05 AM PAGE 2

```

REJECT:
COMMENT partial
*****
* See also init_group_control_vars.
*****
PROCEDURE ch_partial( update_block, ch );
  VALUE update_block, ch;
  INTEGER update_block, ch;
  BEGIN & eh_partial &
  INTEGER fifo_word;
  BYTE fifo_word_upper = fifo_word,
        fifo_word_lower = fifo_word+1;
  fifo_word_upper := ( BYTE(ch) AND array_ch_mask ) OR
    array_update_mask;
  IF ch_integer(ch_n_state,ch) = n_on THEN
    BEGIN & if &
      fifo_word_lower := update_n;
      write_fifo( array_update_fifo, fifo_word );
    END; & if &
  IF ( ch_integer(ch_d_state,ch) = d_on ) AND
    ( update_block <> update_n )
  THEN
    BEGIN & if &
      fifo_word_lower := update_block;
      write_fifo( array_update_fifo, fifo_word );
    END; & if &
  END; & ch_partial &

PROCEDURE partial( update_block );
  VALUE update_block;
  INTEGER update_block;
  BEGIN & partial &
  ch_partial( update_block, current_entry_ch );
  END; & partial &

```

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```

REJECT:
COMMENT annotate_ref_position
*****
PROCEDURE annotate_ref_position;
  BEGIN & annotate_ref_position &
  INTEGER POINTER specs;
  INTEGER ref_line_position,
        ref_line_display,
        x_ref_line,
        y_ref_line,
        addr,
        ch;
  REAL ref_position;
  FOR ch := 1 UNTIL max_ch_DD
  BEGIN & for &
    IF ch = 1 THEN
      BEGIN & if &
        STPTR( specs, MORS( gratl_specs ) );
        ref_line_position := ref_line1_position;
        ref_line_display := ref_line1_display;
      END & if &
    ELSE
      BEGIN & else &
        STPTR( specs, RMS( gratl2_specs ) );
        ref_line_position := ref_line2_position;
        ref_line_display := ref_line2_display;
      END; & elec &
    addr := ref_line_position;
    IF specs[grat_type] = rectangular THEN
      BEGIN & if &
        ref_position := ch_real( eh_ref_position, ch );
        IF ( ( ref_position < 0.0 ) OR
            ( ref_position > 10.0 ) )
        THEN
          addr := jnp( addr, ref_line_display*ref_line_size )
        ELSE
          BEGIN & else &
            x_ref_line := specs[grat_x];
            y_ref_line := specs[grat_y] + INTEGER(
              ref_position * REAL( specs[div_y] ) );
            addr := nove2( addr, x_ref_line, y_ref_line );
            addr := setattribute( ref_line_display, incr );
            IF ch = 1 THEN
              BEGIN & if &
                addr := nove( addr, -45, -80 );
                addr := nove( addr, ch1_ref_line_mark );
                addr := nove( addr, -10, 80 );
                addr := plot( addr,
                  10*specs[div_x],
                  0,

```

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```

normal,
slow
); & reference line &
END & if &
ELSE
BEGIN & else &
addr := plot(addr,
10*speed[div_x],
0,
normal,
slow
); & reference line &
addr := move(addr, 0, -80);
addr := printch(addr, eh2_ref_line_nark);
addr := move(addr, -64, 80);
END; & else &
addr := setattribute(addr, incroff);
END; & else &
END; & if &
addr := jmp(addr, ref_line_display + ref_line_size);
END; & for &
END; & annotate_ref_position &

```

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```

REJECT:
COMMENT
***** annotate_nath_and_nen
*****
*****
*****
:
PROCEDURE annotate_nath_and_nen( trace_type );
VALUE trace_type;
INTEGER trace_type; ENTRY;
BEGIN & annotate_nath_and_nen &
    annotate_parameter: & turn on/off paran for n-only off/on &
    print_string( nath_annotation[ trace_type ],
nath_size, nath_n_display[current_entry_ch - 1]);
END; & annotate_nath_and_nen &
END$

```

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```

& update starting points &
INTEGER CONSTRAINT update_proc_virs :=0;
update_rau_array :=1;
update_rau :=2; & later inc these by one &
update_d :=3;
update_n :=4;
update_f & rect & :=5;
update_f_polar :=6; & not used in call &

```

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```

PROCEDURE partial( update_block );
VALUE update_block;
INTEGER update_block; EXTERNAL L;

```

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SUBROUTINE annotate_nath.op; EXTERNAL.L;
PROCEDURE repaint_traces; EXTERNAL.L;
PROCEDURE release_nen; EXTERNAL.L;

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MSKIL P,"trac2"
BEGIN

TYPELENGTH USER3:S;
RFILE ftrace.work;
RFILE cmenu.work;
RFILE fmenu.work;
RFILE fcontv2.work; & for rebuild &
RFILE fsize.work;
RFILE fcontrol.work;
RFILE fchtable.work;
RFILE fchtab2.work;
RFILE fchdata.work;
RFILE fgratac.work;
RFILE cdisp.work;
RFILE cmeseg2.work;
RFILE futi13.work; & for uam &
RFILE fnbmgr.work; & for save_data() and recall_data() &
RFILE ctmgr.work; & for nenary_file &
RFILE fcommand.work; & for cosand_token &
RFILE fmemgr.work; & for request_ and release_array &
RFILE fdisplay.work;
RFILE fscreen.work;
RFILE fstatp.work;

PROCEDURE copy_user3(From_addr, to_addr, size);
VALUE from_addr, to_addr, size;
DOUBLE from_addr, to_addr; INTEGER size; EXTERNAL;

INTEGER CONSTANT last_array := 2;
DOUBLE ARRAY nenary_addr[1:last_array]; & address of nenary array &
BYTE ARRAY nenary_numb[1:last_array]; & nenary # in this array &
nenary_user[1:last_array]; & ch'e bit set when using &

RLPNR TABLE nath_annotatn :=
& 0 neth_d_plus_n & "(+)",
& 1 nath_d_minus_n & "(-)",
& 2 nath_d_times_n & "(*copy_char*)",
& 3 nath_d_divided_by_n & "(/)";

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REJECT;
COMMENT release_nen

PROCEDURE release_nen; ENTRY;
BEGIN & release_nen &
INTEGER array_num;
FOR array_num := 1 UNTIL last_array DO
BEGIN & for &
nenary_user[array_num] :=
RBIT[nenary_user[array_num], current_entry_ch];
IF ((nenary_numb[array_num] <> 0) AND
(nenary_user[array_num] = 0)
) THEN & it was allocated AND other ch isn't using it &
BEGIN & if &
release_array(nenary_addr[array_num]);
nenary_numb[array_num] := 0;
END; & if &
END; & for &
END; & release_nen &

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REJECT;
COMMENT get_nen

* Releases any currently held nenory for the current entry channel,
* checks to see if the requested data nenory is already in nenory
* else allocates space for it and reads it in from bubble.
* If successful, fills the data nenory tables, sets the channel table
* value for ch_m_base, and returns TRUE. Else it releases the nenory,
* clears the data nenory tables, sets the channel table value for
* ch_m_base to 0, and returns FALSE.

BOOLEAN PROCEDURE get_nen(nen_id);
VALUE nen_id;
INTEGER nen_id;
BEGIN & get_nen &
BOOLEAN success;
INTEGER array_num;
use_this_array;
an_open_array;
success := TRUE;
release_nen; & release array(s) currently in use by this channel &
& see if the desired nenory number is already in ran &
use_this_array := 0;
an_open_array := 0; & at least one is always open & & DEBUG &
FOR array_num := 1 UNTIL last_array DO
BEGIN & for &
IF nenary_numb[array_num] = nen_id THEN
use_this_array := array_num
ELSE IF nenary_numb[array_num] = 0 THEN
an_open_array := array_num;
END; & for &
IF use_this_array = 0 THEN
BEGIN & if not already in ran &
use_this_array := an_open_array;
IF (nenary_addr[use_this_array]
:= request_array(block_size)
) <> 0 THEN
BEGIN & if ran allocation successful &
nenary_user[use_this_array] :=
SBIT(nenary_user[use_this_array],
current_entry_ch
);
nenary_numb[use_this_array] := nen_id;
set_entry_ch_double(nenary_addr[use_this_array],
ch_m_base
);
success := recall_data(entry_ch_double(ch_m_base)
- header_size,
nenory_file,
nen_id

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```

);
END & if ran allocation successful &
ELSE
BEGIN & if ran allocation not successful &
  success := FALSE;
  warn( exceeded available memory );
END; & if ran allocation not successful &
END & if not already in ran &
ELSE & desired memory was already in ran &
  memory_user[use_this_array] :=
    SBIT( memory_user[use_this_array], current_entry_ch );
IF NOT success THEN
BEGIN & if &
  release_mem;
  set_entry_ch_double( 0, ch_n_base);
END; & if &
get_mem := success;
END; & get_mem &

```

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```

NEJECT;
COMMENT
***** data_on
*****
;
SUBROUTINE data_on;
BEGIN & data_on &
  set_entry_ch_integer( d_cn, ch_d_state );
  IF current_entry_ch = 1 THEN
    move( trace1_position, trace1_x, trace1_y )
  ELSE & entry ch = 2 &
    move( trace2_position, trace2_x, trace2_y );
END; & data_on &

```

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```

NEJECT;
COMMENT
***** data_off
*****
;
SUBROUTINE data_off;
BEGIN & data_off &
  IF current_entry_ch = 1 THEN
    jmp( trace1_position, end_trace1 ) & ch 1 data trace &
  ELSE & entry ch = 2 &
    jmp( trace2_position, end_trace2 ); & ch 2 data trace &
  set_entry_ch_integer( d_off, ch_d_state );
  abort_sweep;
END; & data_off &

```

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```

NEJECT;
COMMENT
***** nen_off
*****
;
SUBROUTINE nen_off;
BEGIN & nen_off &
  IF current_entry_ch = 1 THEN
    jmp( trace1n_position, trace1n_display + trace_size ) & ch 1 memory trace &
  ELSE & entry ch = 2 &
    jmp( trace2n_position, trace2n_display + trace_size ) & ch 2 memory trace &
  );
  set_entry_ch_integer( n_off, ch_n_state );
END; & nen_off &

```

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```

NEJECT:
COMMENT
*****
*
* Sets the channel table value for ch_n_state to n_on, turns on the
* CRT memory trace, and updates the positioning vector to avoid a line
* to the first point.
*
*****
;
PROCEDURE nen_on;
BEGIN & nen_on &
  INTEGER position,
  display,
  x,
  y,
  dg_addr;

  oet_entry_ch_integer( n_on, ch_n_state );

  & turn on CRT memory trace &
  IF current_entry_ch = 1 THEN
    BEGIN & if &
      position := traceln_position;
      display := traceln_display;
    END & if &
  ELSE & entry_ch = 2 &
    BEGIN & else &
      position := trace2n_position;
      display := trace2n_display;
    END & else &

  & update first position vector (to avoid a line) &
  dg_addr := dg_read_xy( display, x, y );
  dg_addr := move2( position, x, y );

END; & nen_on &

```

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```

NEJECT:
COMMENT
*****
*
*
*
*****
;
PROCEDURE data_into_nen( nen_id );
VALUE nen_id;
INTEGER nen_id;
BEGIN & data_into_nen &
  INTEGER array_num,
  other_ch;

  save_data( entry_ch_double(ch_d_base) - header_size,
    block_size,
    memory_file,
    nen_id
  );

  & see if any channel is looking at this memory number &
  FOR array_run := 1 UNTIL last_array DO
    IF memory_num[ array_run ] = nen_id THEN
      copy_user3( entry_ch_double(ch_d_base),
        memory_addr[ array_run ],
        number_of_points
      );

  IF entry_ch_integer(ch_trace_nath) <> nath_off THEN
    partial( update_d ) & will also update nen if on &
  ELSE IF entry_ch_integer(ch_n_state) = n_on THEN
    partial( update_n );

  IF trace_mode <> single_ch THEN
    BEGIN & if &
      other_ch := 3 - current_entry_ch;
      IF ch_integer( ch_trace_nath, other_ch ) <> nath_off THEN
        ch_partial( update_d, other_ch )
      ELSE IF ch_integer( ch_n_state, other_ch ) = n_on THEN
        ch_partial( update_n, other_ch );
    END; & if &

END; & data_into_nen &

```

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```

NEJECT:
COMMENT
*****
*
* Allocates memory if necessary (true memory array, not data or cal),
* and sets the channel table value for ch_n_base. Returns TRUE if
* successful, FALSE otherwise.
*
*****
;
BOOLEAN PROCEDURE select_nen( nen_id );
VALUE nen_id;
INTEGER nen_id;
BEGIN & select_nen &
  BOOLEAN result;

  IF ( (nen_id <= nen4) AND (nen_id >= nen1) ) THEN
    result := get_nen( nen_id );
  ELSE IF nen_id <= data2 THEN & measured data &
    BEGIN & else measured data &
      set_entry_ch_double( ch_double( ch_d_base,
        1 - data1 + nen_id
      ),
        ch_m_base
      );

      result := TRUE;
    END & else measured data &
  ELSE
    result := FALSE; & bad nen_id number &

  select_nen := result;

END; & select_nen &

```

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```

NEJECT:
COMMENT
*****
*
* NOTE: Rust leave memory allocated and in ram even for data_and_nen
* in order to be able to update scale/div, etc., quickly.
*
*****
;
PROCEDURE partial_set_trace_type( trace_type );
VALUE trace_type;
INTEGER trace_type;
BEGIN & partial_set_trace_type &
  BOOLEAN old_nen,
  new_nen,
  new_data;

  old_nen := new_nen := entry_ch_integer( ch_n_state ) = n_on;
  old_data := new_data := entry_ch_integer( ch_d_state ) = d_on;

  IF trace_type <> trace_data_into_nen THEN
    BEGIN & if not d-on &
      & MEMORY &
      IF trace_type >= trace_nen_limit THEN & will need ram &
        BEGIN & if &
          IF NOT select_nen( entry_ch_integer( ch_nen_mnbr ) ) THEN
            BEGIN & if unsuccessful &
              trace_type := trace_data;
              highlight_key( cmd_data, end_data, end_nath );
            END; & if unsuccessful &
          ELSE
            & if &
            & will not need ram &
            release_nen;

          & MATH &
          IF trace_type >= trace_nath_limit THEN & common for math &
            BEGIN & if &
              new_data := TRUE;
              new_nen := FALSE;
            END & if &
          ELSE
            & turn off math &
            BEGIN & else &
              set_entry_ch_integer( nath_off, ch_trace_nath );
            END; & else &

        END; & if not d-on &

    CASE trace_type OF
      BEGIN & case &

  & off &
  BEGIN & off &
  new_data := FALSE;

```

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```

        neu_nen := FALSE;
    END; & off &
& data &
    BEGIN & data &
        neu_data := TRUE;
        neu_nen := FALSE;
    END; & data &
& data -> nen &
& nenory &
    data_into_nen( entry_ch_integer(ch_nen_mnbr) );
    BEGIN & nenory &
        neu_data := FALSE;
        neu_nen := TRUE;
    END; & nenory &
& data and nen &
    BEGIN & data and nenory &
        neu_data := TRUE;
        neu_nen := TRUE;
    END; & data and nenory &
& data + nen &
& data - nen &
& data * nen &
& data / nen &
    set_entry_ch_integer( math_d_plus_n, ch_trace_nath );
    set_entry_ch_integer( math_d_minus_n, ch_trace_nath );
    set_entry_ch_integer( math_d_times_n, ch_trace_nath );
    set_entry_ch_integer( math_d_divided_by_n,
        ch_trace_nath
    );

    END & case &
ELSE
    BEGIN & else case &
        & same as data only &
        release_nen;
        neu_data := TRUE;
        neu_nen := FALSE;
    END; & else case &

    IF neu_nen XOR old_nen THEN & nenory trace state has changed &
    IF neu_nen THEN
        nen_on;
    ELSE
        nen_off;

    IF neu_data XOR old_data THEN & data trace state has changed &
    BEGIN & if &
        IF neu_data THEN
            data_on;
        ELSE
            data_off;
            rebuild := TRUE;
        END; & if &

    IF trace_type <> trace_data_into_nen THEN
    BEGIN & if &
        annotate_nath_and_nen(trace_type);
        partial( update_d ); & else done by data_into_nen routine &
    END; & if &

    IF rebuild THEN
        restart_sweep; & no operation unless "control" is in idle &
    END; & partial_set_trace_type &

```

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```

REJECT;
COMMENT
*****
*
*****
;
PROCEDURE set_trace_type( trace_type );
    VALUE trace_type;
    INTEGER trace_type;
    BEGIN & set_trace_type &
        IF trace_type <> trace_data_into_nen THEN
            highlight_on( cmd_data, cmd_nath );
            partial_set_trace_type( trace_type );
        END; & set_trace_type &

```

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```

REJECT;
COMMENT
*****
*
*****
;
PROCEDURE select_trace_node( node );
    VALUE node;
    BYTE node;
    BEGIN & select_trace_node &
        IF node <> trace_mode THEN
            BEGIN & if &
                abort_sweep;
                IF node = single_ch THEN
                    BEGIN & single channel &
                        highlight_on( cmd_single_ch, cmd_dual_ch );
                        highlight_off( cmd_overlay, cmd_split );
                    END & single channel &
                ELSE
                    BEGIN & dual channel &
                        highlight_on( cmd_overlay, cmd_split );
                        highlight_kty( cmd_dual_ch, cmd_single_ch, cmd_dual_ch );
                    END; & dual channel &
                pop_menu( DISPLAY_MENU );
                trace_mode := node;
                rebuild := TRUE;
                trace_and_graticule;
                partial( update_d );
                IF trace_mode <> single_ch THEN
                    BEGIN & if &
                        ch_partial( update_d, 3-current_entry_ch );
                    END; & if &
                restart_sweep;
            END; & if &
        END; & select_trace_node &

```

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```

REJECT;
COMMENT
*****
*
*****
;
PROCEDURE select_trace_node( node );
    VALUE node;
    BYTE node;
    BEGIN & select_trace_node &
        IF node <> trace_mode THEN
            BEGIN & if &
                abort_sweep;
                IF node = single_ch THEN
                    BEGIN & single channel &
                        highlight_on( cmd_single_ch, cmd_dual_ch );
                        highlight_off( cmd_overlay, cmd_split );
                    END & single channel &
                ELSE
                    BEGIN & dual channel &
                        highlight_on( cmd_overlay, cmd_split );
                        highlight_kty( cmd_dual_ch, cmd_single_ch, cmd_dual_ch );
                    END; & dual channel &
                pop_menu( DISPLAY_MENU );
                trace_mode := node;
                rebuild := TRUE;
                trace_and_graticule;
                partial( update_d );
                IF trace_mode <> single_ch THEN
                    BEGIN & if &
                        ch_partial( update_d, 3-current_entry_ch );
                    END; & if &
                restart_sweep;
            END; & if &
        END; & select_trace_node &

```

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```

REJECT;
COMMENT
***** select_memory
*****
;
PROCEDURE select_memory( memory );
VALUE memory;
INTEGER memory;
BEGIN & select_memory &
  highlight_on( end_memory1, end_memory_ah2 );
  pop_menu( DISPLAY_MENU );
  set_entry_ch_integer( memory, ch_nen_mnbr );
END; & select_memory &
    
```

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```

REJECT;
COMMENT
***** annotate_nath_op
*****
;
SUBROUTINE annotate_nath_op; ENTRY:
BEGIN & annotate_nath_op &
  change_softkey( nath_annotation[ entry_ch_integer(ch_nath_op) -
    trace_nath_limit
    ],
    end_nath,
    2
  );
END; & annotate_nath_op &
    
```

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```

REJECT;
COMMENT
***** select_nath_op
*****
;
PROCEDURE select_nath_op( op );
VALUE op;
INTEGER op;
BEGIN & select_nath_op &
  highlight_on( cmd_d_plus_n, cmd_d_div_n );
  set_entry_ch_integer( op, ch_nath_op );
  annotate_nath_op;
  pop_menu( DISPLAY_MENU );
END; & select_nath_op &
    
```

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```

REJECT;
COMMENT
***** repaint_traces
*****
;
PROCEDURE repaint_traces; ENTRY:
BEGIN & repaint_traces &
  INTEGER trace_type;

  IF entry_ch_integer( ch_n_state ) = n_on THEN
    IF entry_ch_integer( ch_d_state ) = d_on THEN
      trace_type := trace_data_and_nen
    ELSE
      trace_type := trace_nen
    ELSE & n_off and d_on (can't have both n_off and d_off) &
    IF entry_ch_integer( ch_trace_nath ) = nath_off THEN
      trace_type := trace_data
    ELSE
      trace_type := entry_ch_integer( ch_nath_op );
  partial_set_trace_type( trace_type );
END; & repaint_traces &
    
```

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```

REJECT;
COMMENT ***** init_trace *****
*****
*****
;
PROCEDURE init_trace; ENTRY;
BEGIN & init_trace &
INTEGER array_num,
trace_type;

nan_off;
data_off;

FOR array_num := 1 UNTIL last_array 00
BEGIN & for &
memory_addr[array_num] := 0; & DEBUG &
memory_numb[array_num] := 0;
memory_user[array_num] := 0;
END; & for &

annotate_math_op;
repaint_traces;

END; & init_trace &

$FILE fdisp.work;
END$

```

STRIGTBL.UORK.PDB510 THU, DEC 22, 1983, 11:05 AM PAGE 1

```

M8KL,P,"trigbl" BEGIN
EXTERNAL DOUBLE ARRAY sin_cos.L[0:1024]; &word access in diap ran&
EXTERNAL INTEGER BDDFR;

DOUBLE SINTH=REGISTER 1, COSTH=REGISTER 2, SINDH, COSDH;
INTEGER ILOOP;
INTEGER NPTR=REGISTER 9;

PROCEDURE save_sin_cos( val, adr );
VALUE val, adr; DOUBLE val; INTEGER adr;
ASSEMBLE( MOVE.W adr, R5; ADD.U R5, R5; ADD.W R5,R5;
LEA sin_cos.L,R11; ADD.U R5,R11;
SWAP R0; MOVE.W R0,(R11);
SWAP R0; MOVE.U R0,(R11) );

SUBROUTINE sin_cos_iter;
BEGIN
FOR ILOOP:=1 TO 255 00
BEGIN ASSEMBLE(
LEA BDDFR, NPTR;
MOVE.L COSDH, (R9);
MOVE.L SINTH, (R9);
MOVE.L COSDH, (R9);
MOVE.L COSTH, (R9);
MOVE.L SINTH, (R9);
SINTH:=SINTH+Z08000; IF OVERFLOW THEN SINTH:=Z7FFF0000;
COSTH:=COSTH+Z08000; IF OVERFLOW THEN COSTH:=Z7FFF0000;
ASSEMBLE(
SWAP COSTH;
MOVE COSTH, SINTH);
save_sin_cos( SINTH, ILOOP );
ASSEMBLE(
MOVE.L (R9)+, SINTH;
MOVE.L (R9)+, COSTH;
MOVE.L SINDH, (R9);
ADD.L (R9)+, SINTH;
SUB.L (R9)+, COSTH);
END;
END sin_cos_iter;

SUBROUTINE init_trig; ENTRY;
BEGIN
SINTH:=SINDH=-13176712;
COSTH:=COSDH=-2147443225;
sin_cos_iter;
FOR ILOOP:=1 STEP 1 UNTIL 255 00
BEGIN
COSTH:=sin_cos(ILOOP);
ASSEMBLE(SWAP COSTH; NEG COSTH);
save_sin_cos( COSTH, ILOOP + 256 );
ASSEMBLE(SWAP COSTH; NEG COSTH);
save_sin_cos( COSTH, ILOOP + 512 );
ASSEMBLE(SWAP COSTH; NEG COSTH);
save_sin_cos( COSTH, ILOOP + 768 );

```

STRIGTBL.UORK.PDB510 THU, DEC 22, 1983, 11:05 AM PAGE 2

```

END;
save_sin_cos( X0007FFF, 0 );
save_sin_cos( X0007FFF, 1024 );
save_sin_cos( Z7FFF0000, 256 );
save_sin_cos( X00080000, 512 );
save_sin_cos( X80000000, 768 );
END build_trig;
END$

```

FURRT.UORK.PDB510 THU, DEC 22, 1983, 11:05 AM PAGE 1

```


```


SURR1.UONK.P08510 INU, DEC 22, 1983, 11:05 AM PAGE 1

SURR1.UONK.P08510 INU, DEC 22, 1983, 11:05 AM PAGE 2

CUTIL.UONK.P08510 THU, DEC 22, 1983, 11:06 PM PAGE 1

FUTIL.UONK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 1

BYTE CONSTRT
macro_char := '?:

#FILE message.work;
#FILE futill3.work;

SUTIL.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 1

```
#$K1,P,"util"
BEGIN

$FILE cutl.uork;
$FILE cids.uork;
$FILE fscreen.uork;
$FILE ftopnsc.uork;
$FILE fpubb.uork;
$FILE cpubb.uork;
$FILE foutb.uork;
$FILE cmsgmbn.uork;
$FILE cmsgag2.uork;
$FILE cdebug.uork;
$FILE fctrm.uork;
$FILE falphas.uork;
$FILE fstring.uork;
$FILE ffnt.uork;
```

```
INTEGER CONSTANT tell_severity := 0,
warn_severity := 1,
fatal_severity := 2,
null_severity := -1,
macro_node := -1,
string_size := 60;
DOUBLE CONSTANT error_format := Z27000500;
```

```
INTEGER prior_severity,
held_severity,
held_message;
```

```
RLPHR macro_msg;
BYTE ARRAY macro_str [0:string_size];
```

```
ALPHA TABLE prefix : *
* "CAUTION: ";
* "ERROR: ";
```

SUTIL.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 2

```
#EJECT;
COMMENT util
```

```
* This module defines the following utility procedures.
* tell
* warn
* fatal
```

```
PROCEDURE print_message( message_number, severity );
VALUE message_number, severity;
INTEGER message_number, severity;
BEGIN & print_message &
IF ( (severity > prior_severity) OR
(message_number = null_message)
) THEN
BEGIN & if &
IF severity > tell_severity THEN
prior_severity := severity
ELSE
prior_severity := null_severity;
held_severity := severity;
clear_string(error);
append_string(error, prefix[severity]);
append_string(error, prefix[severity]);
IF message_number <> macro_node THEN
BEGIN
held_message := message_number;
macro_msg := RDRS(byte_list) + message_number;
END;
append_string(error, macro_msg);
print_string( error, error_size, error_display );
END; & if &
IF message_debug THEN & DEBUG &
BEGIN & if &
UNEX( message_number ); & DEBUG &
clear_string(error); & DEBUG &
append_string(error, prefix[severity]); & DEBUG &
IF message_number <> macro_node THEN & DEBUG &
macro_msg := RDRS(byte_list) + message_number; & DEBUG &
append_string(error, macro_msg); & DEBUG &
USTR( error ); & DEBUG &
CRLF; & DEBUG &
END; & if &
END; & print_message &
```

SUTIL.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 3

```
#EJECT;
PROCEDURE get_macro(macro_inert, message_number, severity);
VALUE macro_inert, message_number, severity;
RLPHR macro_inert;
INTEGER message_number, severity;
BEGIN & get_macro &
INTEGER lgth, lgth2,
i = REGISTER 6;
BYTE POINTER str1,
str2 * macro_inert;

IF severity > prior_severity THEN & update message number held &
held_message := message_number;
macro_msg := RDRS(macro_str);
STPTR(str1, RDRS(byte_list) + message_number);
& check for string overflow in original and macro strings &
lgth := (IF str1 > string_size THEN string_size ELSE str1);
lgth2 := (IF (lgth+str2) > string_size THEN (string_size-lgth)
ELSE str2);
i := 0;
DO i:=+1 UNTIL ((str1[i] = macro_char) OR (i = lgth))
MOVE macro_str := str1, +(i+1); & copy to macro char or str1 end &
IF (str1[i] = macro_char) AND (lgth2 > 0) THEN
BEGIN
MOVE macro_str[i] := str2[1], +(lgth2); & insert macro string &
MOVE macro_str[i+str2] := str1[i+1], +(lgth-i); & copy rest of string &
macro_str := lgth + lgth2 - 1; & set new string lgth &
END; & -1 accounts for macro char &
print_message (macro_node, severity);
IF severity = warn_severity THEN
BEGIN
beep(error_tone);
set_serial_poll( problem_sq );
END;
END; & get_macro &
```

SUTIL.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 4

```
#EJECT;
COMMENT tell
```

```
* EXTERNAL SPECIFICATION FOR tell
*
* FUNCTION: To print a message to the user. The message displayed
* is specified by the message parameter declared in file
* "cmessage".
```

```
* PARAMETER DESCRIPTION:
*
* INPUT: message the message to be displayed (index from file
* "cmessage").
```

```
* OUTPUT: none
*
* USAGE:
* $FILE cmessage.
* tell( calibration_prompt ).
```

```
* EXTERNAL EFFECTS:
*
* COMMENTS:
```

```
*****
```

```
* LOGIC INFORMATION FOR tell
```

```
* INITIAL REFINEMENT:
* print message
*
*****
```

```
PROCEDURE tell( message_number );
VALUE message_number;
INTEGER message_number;
BEGIN & tell &
print_message( message_number, tell_severity );
END; & tell &
```

```
PROCEDURE macro_tell( message_number, macro_number);
VALUE message_number, macro_number;
INTEGER message_number, macro_number;
BEGIN & macro_tell &
get_macro( RDRS(byte_list) + macro_number,
message_number,
tell_severity);
END; & macro_tell &
```

```
PROCEDURE compute_tell( string, message_number );
VALUE string, message_number;
ALPHA string;
INTEGER message_number;
ENTRY;
```

SUTIL.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 5

```
BEGIN & compute_tell &
  get_macro(string, message_number, tell_severity);
END; & compute_tell &
```

```
PROCEDURE acknowledge(message_number);
  VALUE message_number;
  INTEGER message_number;
  BEGIN
    tell(message_number);
    beep(done_tone);
  END acknowledge;
ENTRY
```

SUTIL.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 6

```
REJECT;
COMMENT ***** warn *****
* EXTERNAL SPECIFICATION FOR warn
*
* FUNCTION
* Identical to "tell" except "WARNING: " is prefixed to the selected
* message. The maximum message length is reduced by 9 characters since
* the "WARNING: " has to fit in the same space.
*
* PARAMETER DESCRIPTION:
*
* INPUT: message the message to be displayed.
*
* OUTPUT: none
*
* USAGE:
* #FILE cmessage.
* warn( no_tape_in_drive ).
*
* EXTERNAL EFFECTS:
*
* COMMENTS:
*
* *****
```

```
* LOGIC INFORMATION FOR warn
*
* INITIAL REFINEMENT:
* prefix "WARNING: " to the message
* display message
*
* *****
```

```
PROCEDURE warn(message_number);
  VALUE message_number;
  INTEGER message_number;
  BEGIN & warn &
    beep(error_tone);
    print_message(message_number, warn_severity);
    set_serial_poll( problem_irq );
  END; & warn &
ENTRY;
```

```
PROCEDURE macro_warn(message_number, macro_number);
  VALUE message_number, macro_number;
  INTEGER message_number, macro_number;
  BEGIN & macro_warn &
    get_macro( #DORS(byte_list)+macro_number,
              message_number,
              warn_severity);
  END; & macro_warn &
```

```
PROCEDURE compute_warn(string, message_number);
```

SUTIL.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 7

```
VALUE string, message_number;
ALPHA string;
INTEGER message_number;
BEGIN & compute_warn &
  get_macro(string, message_number, warn_severity);
END; & compute_warn &
ENTRY;
```

SUTIL.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 8

```
REJECT;
COMMENT ***** fatal *****
* EXTERNAL SPECIFICATION FOR fatal
*
* FUNCTION
* Identical to "tell" except "ERROR: " is prefixed to the selected
* message. The maximum message length is reduced by 7 characters since
* the "ERROR: " has to fit in the same space. The "fatal" function
* also prints the address for the calling routine and causes the
* processor to hang.
*
* PARAMETER DESCRIPTION:
*
* INPUT: message the message to be displayed.
*
* OUTPUT: none
*
* USAGE:
* #FILE cmessage.
* fatal( phase_lock_error ).
*
* EXTERNAL EFFECTS:
*
* COMMENTS:
*
* *****
```

```
* LOGIC INFORMATION FOR fatal
*
* INITIAL REFINEMENT:
* prefix "ERROR: " to the message
* display message
* display calling routine's address
* cause the processor to hang (repeating memory refreshes)
*
* *****
```

```
PROCEDURE fatal( message_number );
  VALUE message_number;
  INTEGER message_number;
  BEGIN & fatal &
ENTRY;
```

```
COMMENT
Check for error message numbers that could occur on power up
prior to loading message strings from bubble to RAM since bubble
may be trashed by then;
IF (message_number = un_init_nbn) OR
(message_number = bubble_init_error) THEN
  BEGIN
    IF (held_message := message_number) & un_init_nbn THEN
      macro_msg := "UNINITIALIZED DATA"
    ELSE
      macro_msg := "UNABLE TO SAVE/RECALL DATA";
    message_number := macro_node;
```

SUTIL.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 8

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```

END;

beep(error_tone);
print_message( message_number, fatal_severity );
set_serial_poll( problem_src );
hang: TRAP(refresh_vectr); & refresh in case interrupts off&
GO TO hang; & so nothing happens to message &
& until it can be read. &

END; & fatal &
    
```

SUTIL.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 10

```

NEJECT:
COMMENT clear_message
*****
* EXTERNAL SPECIFICATION FOR clear_message
*
* FUNCTION: To clear a message from the screen. The message currently
* displayed will be cleared if it is the same as the specified
* message.
*
* PARAMETER DESCRIPTION:
*
* INPUT: message the message to be cleared (index from file
* "cmessage").
*
* OUTPUT: none
*
* USAGE:
* *FILE cmessage.
* clear_message( calibration_prompt ).
*
* EXTERNAL EFFECTS:
*
* COMMENTS:
*
*****
* LOGIC INFORMATION FOR clear_message
*
* INITIAL REFINEMENT:
* IF message_number = held_message THEN
* tell( null_message ).
*
*****
;
PROCEDURE clear_message( message_number );
VALUE message_number; ENTRY;
INTEGER message_number;
BEGIN & clear_message &
IF ( (message_number = held_message) OR
(message_number = all_messages)
) THEN
tell( null_message );
END; & clear_message &
    
```

SUTIL.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 11

```

NEJECT:
COMMENT output_error
*****
*****
;
PROCEDURE output_error; ENTRY;
BEGIN & output_error &
BYTE ARRAY output_array[-1:string_size];
RLPNR output_string;
BYTE fmt;
& initialize string &
output_string := RDRS( output_array );
output_string := init_string( output_string, string_size );
append_ch( format_integer( held_message,
output_string,
error_format
),
);
append_ch( output_string, "" );
append_string( output_string, prefix[held_severity] );
append_string( output_string, macro_msg );
append_ch( output_string, "" );
append_ch( output_string, newline );
wrt_public_string( output_string );
tell( null_message ); & clear message and "held_" values &
END; & output_error &

SUBROUTINE init_message; ENTRY;
BEGIN
prior_severity := null_severity;
held_severity := tell_severity;
held_message := null_message;
macro_msg := RDRS(byte_list)+null_message;
END;

ENDS
    
```

FUTIL2.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 1

```

COMMENT must be used with either cmessage or futil for message_number;

PROCEDURE fatal( message_number );
VALUE message_number; EXTERNAL;
INTEGER message_number; EXTERNAL;
PROCEDURE clear_message( message_number );
VALUE message_number; EXTERNAL;
INTEGER message_number; EXTERNAL;
PROCEDURE output_error; EXTERNAL;
    
```

FUTIL3.UORK.P05510 THU, DEC 22, 1983, 11:06 AM PAGE 1

```

PROCEDURE tell( message_number );
  VALUE message_number;
  INTEGER message_number; EXTERNAL;
PROCEDURE warn( message_number );
  VALUE message_number;
  INTEGER message_number; EXTERNAL;
PROCEDURE acknowledge( message_number );
  VALUE message_number;
  INTEGER message_number; EXTERNAL;
  
```

FUTIL4.UORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 1

```

#FILE cutill.uork;
PROCEDURE macro_tell ( message_number, macro_number);
  VALUE message_number, macro_number;
  INTEGER message_number, macro_number; EXTERNAL;
PROCEDURE compute_tell ( string, message_number );
  VALUE string, message_number;
  ALPHR string;
  INTEGER message_number; EXTERNAL;
PROCEDURE macro_warn (message_number, macro_number);
  VALUE message_number, macro_number;
  INTEGER message_number, macro_number; EXTERNAL;
PROCEDURE compute_warn (string, message_number);
  VALUE string, message_number;
  ALPHR string;
  INTEGER message_number; EXTERNAL;
  
```

OUTPUT0.UORK.PD5510 THU, DEC 22, 1983, 11:06 AM PAGE 1

```

BRMS 000100
sup_an 000108
iupf1 000112
P1 000116
P2 000118
P4 00011E
P8 000122
Sqrt2 000126
dcg_to_rad00012R
speed_of_lig00012E
speed_of_lig000132
#DRTE3 00032R
ch_dp_ptr 00045E
type_of_crs0004RS
e_coeff 00066R
cpx_1 000692
time_wind 00078E
cmd_if_gain 0008EC
cmd_if_port 0008F2
file_type 000920
title_size2 0008ES
entry_size2 0008ER
function_size000REC
entry_size000BEE
title_displ000BF0
entry_displ000RF2
entry2_displ000RF4
Function_displ000RF6
entry_size000RFS
TEXT 000E8E
TUDX 000FF6
EXP 0010C2
SIM 001006
EOS 00117E
RTRW 00121R
BEST 00129C
exp_cnplx 001316
LOG2 00137C
NEG1 001430
RNEG1 00143R
R001R 00144C
R001G 001452
R001H 001458
R001T 00145E
R001 001462
SUB1R 001474
SUB1G 00147B
SUB1H 001480
SUB1T 00148E
SBR1A 00148C
SBR1G 001492
SBR1H 001498
SBR1T 00149E
SSR1 0014A6
SUB1 0014AR
  
```

OUTPUT0.UORK.PD8510 THU, DEC 22, 1983, 11:06 AM PAGE 2

```

RPY1R 00148C
BPY1G 0014C2
RPY1R 0014CS
RPY1T 0014CE
RPY1 0014D2
exp_overflo00150R
DIV1R 001518
DIV1G 00151E
DIV1H 001524
DIV1T 00152B
OVR1B 001530
OVR1G 001536
OVR1H 00153C
DVR1T 001542
DVR1 001546
DIV1 00154B
CWV2E 00158C
CWV1E_ssv 00158R
CWV1E 0015C6
fetch_CWV1 001642
CWV1 001646
CWV1 001648
CWV20_1 001E56
copy_user3 001670
BPYE_ptr 00169E
BPYE 001680
BPYE_ptr 00168E
RODE 00169E
RODE_ptr 0016EE
SBRE 00171C
SBRE_ptr 001722
SISE 001728
SUBE_ptr 001736
DVRE 001744
DVRE_ptr 00174E
DIVE 001788
DIVE_ptr 001792
RRS2 001780
NEG2 001784
RRBS2 00178C
RNEG2 0017C0
BPY2I 0017C8
BPY2H 0017CE
RPY2G 0017D4
BPY2R 0017D8
RPY2 0017DE
R0021 00180R
R002H 001810
R002G 001816
R002R 00181C
R002 001820
SUB2T 001662
SUB2H 001868
SUB2G 00185E
SUB2B 001874
SR21 00187R
  
```

SBR2H 001880
 SBR2G 001866
 SBR2H 00183C
 SBR2 001890
 SUD2 001852
 CAP2T 001898
 CAP2M 00189E
 CAP2G 001884
 CAP2A 0018AA
 CAP2T 001880
 CAP2M 001886
 CAP2G 00188C
 CAP2A 0018C2
 CAP2 0018C6
 CAP2 0018E8
 MOD2G 0018D0
 MOD2M 0018D6
 MOD2 0018DE
 DIV2T 0018F4
 DIV2H 0018FA
 DIV2G 001900
 DIV2A 001906
 DVR2T 00190C
 DVR2M 001912
 DVR2G 001918
 DVR2A 00191E
 DVR2 001922
 DIV2 001924
 CW13 0019CE
 CW15 0019CE
 CW23 0019CE
 CW25 0019CE
 CW52 0019D2
 CW42 0019D4
 CW51 0019D8
 CW41 0019DA
 CW31 0019DC
 CW32 0019DE
 CW14 0019E0
 CW24 0019E0
 NPY3T 001940
 NPY3M 001946
 NPY3G 00194C
 NPY3A 001862
 NPY3 001856
 RPY3L 001864
 NGR 0018AA
 HGR 0018AE
 CAPRA 0018B4
 ENRAG 0018B8
 CAPRM 0018AC
 CAPRT 0018AC
 CAPRA 0018C4
 CAPRG 0018C8
 CAPRM 0018CC
 CAPRT 0018D0

CPRR 0018D2
 CAPR 0018D6
 LDRRT 0018EC
 LDRRA 0018E0
 LDRRG 0018E4
 LDRRM 0018E8
 NPY9 00183E
 DIV9 0018C8
 NPYRA 001054
 NPYRG 001058
 NPYRM 001060
 NPYRT 001066
 NPYR 00106A
 OIVRH 001074
 DIVRG 001078
 OIVRM 001080
 OIVRT 001086
 DIVA 001088
 DVRRR 00108E
 DVRRG 001094
 DVRRM 001098
 DVRRT 0010A0
 DVRA 0010A4
 CW5A 0010AC
 CW4A 0010AE
 CW3A 0010B0
 CW43 0010B8
 CW4M 0010BE
 CW45 0010BB
 CW2A 0010BC
 CW42 0010C0
 MO3G 001E38
 MO3M 001E3E
 MO3 001E40
 LDR2T 001E48
 LDR2H 001E5A
 LDR2G 001E6E
 LDR2R 001E80
 OIV3T 001E92
 OIV3H 001E96
 OIV3G 001E9A
 DIV3H 001E9E
 DVR3T 001ER2
 DVR3M 001ER6
 DVR3G 001ER8
 DVR3R 001ERE
 DVR3 001ER0
 DIV3 001ER2
 DIV3L 001EFO
 DIV3R 001F1A
 SDRT 001F30
 CASE 001F90
 urt_disp_qua001FP8
 urt_disp_db1001FB8
 urt_disp_rea001FB8
 urt_disp_int001FB8

urt_disp_byt001FC4
 urt_disp_str001FEC
 preempr 0020A0
 send 0020BE
 walt 0020EE
 awaited 002130
 pending 002148
 waitio 002160
 acquire 002194
 conditionsl 00219E
 release 00224C
 delay 00228E
 pause 0022F6
 terminate 002384
 abort 0023C0
 run 0023E0
 create 00245E
 signal_init 00251E
 resource_init 002540
 intrpt_botto00255E
 intrpt_rpg 002594
 intrpt_top 0025EA
 intrpt_wart 002600
 intrpt_priv 002636
 intrpt_delay 00265C
 intrpt_tick 00269E
 init_kernel 002712
 snapshot 00284A
 init_fifo 0029DC
 write_fifo 00282E
 read_fifo 0028AC
 empty_fifo 00283E
 drau 002872
 xdrau 002980
 ydrau 002980
 nove 002C00
 nove2 002C40
 novech 002CE6
 novech2 002CRE
 plot 002CD4
 printch 002D26
 crlf 002D54
 lb 002D80
 setattribute002D86
 jmp 002E04
 jfr 002E2C
 rts 002E54
 dg_write 002E84
 dg_read 002E86
 dg_read_xy 002E8A
 print_hex 002EFE
 dg_hex 002F28
 init_display002F74
 clear_displ002F7E
 print 002FFC
 iradr 00308A

irrdy 0030E4
 iren 0030EC
 irdis 0030FA
 irclr 0030FC
 irset 003104
 irack 00310C
 irirr 003120
 clear_string003130
 init_string 003136
 append_ch 003148
 append_strin003176
 CW92 003182
 CW9A 003414
 format_integ0036EC
 format_doubl0036EE
 format_quad 003736
 format_real 00376A
 format_3_cnp00378E
 find_of_int 003670
 UCHRR 003E28
 USTR 003E4E
 CRLF 003E68
 UHUN 003E80
 TOURD 003ER2
 UREAL 003EE8
 UGPH 003EEE
 Uhex 003F10
 UHEX 003F52
 RCHRR 003F6E
 lrmitt_quad 003F86
 select_activ00420C
 select_activ004706
 enter_active0047EC
 rpg_entry 00541A
 step_entry 005732
 keypad_entry0059F2
 marker_value0059FA
 marker_to 005988
 auto_scale 005C02
 output_activ005E8A
 output_ident005F1A
 init_active 005F68
 ch_integer 005FFC
 ch_real 006062
 ch_quad 00608A
 ch_double 006164
 acquisition_0061DA
 acquisition_0061E1
 acquisition_0061FE
 acquisition_006210b
 entry_ch_int006222
 entry_ch_rea006234
 entry_ch_qua006246
 entry_ch_dou006258
 set_ch_integ0062D6
 set_ch_doubl00634E

```

est_sh_real 006302
est_entry_ch0063F0e
est_entry_ch00640Re
est_ch_guae 006424
est_entry_cho064R8
est_entry_cho064C4
aelect_coup10064E2
coupled_ch 006590
partial_sel00658R-
eslect_entry0065CC
select_acq1006574
init_sh_teb10066BC
aet_etimulue0067DC
update_start00691C
update_start006930
update_cent00696C
enter_fmpae0069PRt
frequency_a10069OR
entry_fmpae006E8E
entry_stimul006E88p
point_at_ch_006DC8
point_at_fm006DF8
atep_etimulue006E14
aet_aux_out 006E24
ert_priv_ib_006E58
init_source 006E8A
init_ch_atim006F8R
preset_source006F8M
init_stimul006FCR
reset_acqui0070M0d
partial_smu_007566
mu_step_si007720
est_up_param007744
aet_dp_ptr0 007888
init_group_00799E
init_control007R38b
init_nbn 007888
test_nbn 007876
parma_nbn 007H7E
sct_edd_nbn 007886
etatus_nbn 00788E
read_nbn 007796
urt_nbn 0079E
read_boot_nb007885
urt_boot_nb0079RE
TP1Xt 00788B
TP8T 0078C0
TPErr 0078C6
REU 0078CC
TPNEd 0078D2
TPURT 0078D8
TNgap 0079DE
TPready 0078E4
TPnark 0078EB
TPasek 0078F0
TPrecord 0078F6

```

```

update_dms1007908
partial_act_007838
procl1 007ED6
nark0 007E5C
est_vare_str00806E
frequency_et008084
data_proc_ch0080C8
data_proc_ch008106
reset_data_p008172
control_data00817ef
control_data008358
update_data 008586
log_iin_ang 008688
nin_nax 008718
beep 0087E2
init_top_nie00882E
uart_procee00885C
init_keyesar008886
top_key 0088C0
keyboard 00896C
got_number 0089FH
init_bottom_008C1R
bottom_key 008C3M
reset_rpg 008CE0
rpg 008002
bottom_box 008946
init_output 008E3C
pub_ib_output008F8c
pub_ib_fmaw008F4c
pub_ib_output008F82
pub_ib_input0081Fet
pub_ib_input009212
proc0 00836C
abort_sweep 009M42
restart_swe009M8A
measurement_0098Et
hold_sweep 0098RE
single_sweep009RCR
continuous_009RDR
n_sweep 009ER8
control 009F74
init_public_009R50
parber 00K30C
print_string00R8M
print_big_00081E
blank_displ00888R
onable_displ0088C6
init_screen 008E02
update_hpb_008036
set_najor_0008084
set_minor_0008072
set_serial_0008084
clear_ser1008E5C
request_name008E82
input_block 00833C
pass_thru_000845E

```

```

local_bey 008882
hpb_lieten008913
liat_op_pira00C188
liat_op_para00C22R
next_op_para00C23E
liat_aya_para00C246
liat_trace_v00C2F6
string_out_000C4CE
urt_pubib_et00C57C
mwt_xfer_000C5F6
output_block00C88R
output_statu00C88R
output_tape 00CCCE
hpb_talker 00CCCE
release_nen 00CDE6
annotate_nat00D412
repaint_tra00D45C
init_trace 00D48C
pract 00D4FE
graticule_ty00D67R
partial_trac00D68g
trace_and_gro0C270
init_gratic 00E298
get_frequen00E324
disable_nha00E380
check_abort 00E3FR
break_entry_00E3M1j
break_acq_00E3M46
coupled_bre00E3E5E
ini1_break 00E330
maintain_awa00E970
etep_source 00E082
phaag_lock 00EE42
trigger_yed00EE4E
break_idle 00EE78
break_gaues00EE8B
inrt_yad_00EF02
init_yad_00F128
control_yad00F164
aet_if_pain 00F238
init_auto_ra00F244
check_everFlo00F266
auto_ranging00F280
control_rec00F326
calib_yad_00F0E0
correct_tabl00FE8R
conv_table 00FE8E
math_table 00FECE
fnt_table 00FEF2
update_table00FF12
conv_to_z 00FF8E
conv_to_y 00FFC4
conv_to_rec00FFC6
logE 00FFD6
mgE 010048
nagE 010150

```

```

array_corrae01018E
array_slec_10101F0
compute_data01022E
update_d_lo0102RR
dec_snoThin01030R
one_port_cor0104B2
two_port_cor0104CE
nachine_dunp010612
neu_data 010604
gen_cal_info010812
gen_save_nem01088R
gen_last_res010832
save_last_01083C
save 010086
recall 010084
recall_prae010DB4e
recall_power010E02a
procl 010E58
cal_size 01104E
restore_parr011090
deallocate_c01109C
partial_all01112Ca
init_correct01118B
cal_acquisi011FRAn
acquire_data011FDR
proc? 012082
clear_param_012382
correction_012406
correction_012616
param_correc012654h
save_cal 012680
init_cal0 01278E
recall_gfr 0127EE
configure 012920
glow_test_01292C
device_rve01290C
set_test_ave012832
build_test_012864
preset_test_012F16
tdr_check 013204
control_data01335R
eyc_frac 013368
user3_zero 013590
array_datap 013F8R
set_coupled 01412E
ini1_coupled014182a
init_user_gr01421E
perae_user_g01453E
annotate_gar0146CR
annotate_nkr01472A
annotate_ref01485E
annotate_sca01480R
update_scal014804
update_ref_0148F8
annotate_emo14C1En
set_xadc_sta01408R

```

```

force_trig_y0140C4
reset_adc 0140F8
init_adc 014E10
array_update014E68
init_array_u014F74
packed_sin_c014F98
intersect_a014FEA
arc 01509C
r_circle 015252
w_circle 01538A
do_recall 0153F6
highlight_last0157DC
highlight_last0157EC
select_cal_w0157FC
update_kit_101584E
init_std 01586E
std_id 0158E0
std_class_e101591C
set_element 01594A
annotate_std0159B2
set_std_class0159F0
std_measured015C0E
frequency_co015CEC
standard_spe015E8B
proc12 015F06
fat_trig_low01b0CC
fat_trig 01b0D0
fat_eqrt 01b106
proc3 01b170
init_token_f01b246
command 01b27A
new_if_gain_01b47E
new_if_gain_01b47E
new_parameter01b56E
proc5 01b654
total_delay_01b876
if_average_c01b98A
if_average_c01b98B
display_wmod01b9D4
display_wmod01b9F8
init_retract01bA1E
retrace 01bA34
mark1 01bA4A
select_title0B004
write_title_F0B050
enter_title_F0B07A
proc10 F0B118
reset_fir F0B270
put_update_w0B36E
select_plot_F0B8FE
output_plot_F0B8FC
documentation0B020
proc2 F09056
display_from0B3264
ch_partial_F0B3DE
partial_F09448

```

```

annotate_reff09458i
annotate_natF0960Rn
mark_dg_baseF09800
mark_dg_top_F0E15C
mark_stack_F0F544
nentop_F0F544
nenbottom_F1E77A
sine_cos_F1E77C
cal_kit_arraF1F8B0
tracel_base_F21276
tracel_n_baseF218EC
tracel_base_F23188
tracel_n_baseF237F6
nbn_prgr_etaF9FC00
directory_offF807B
valid_directFFB1FE
liet_directoFF825C
init_FF85A2
scan_directoFF8640
delete_file_FF8690
undelete_fileFF876C
record_file_FF8840
restore_fileFF804C
init_tape_wgF9286
reset_memoryFF9544
request_nenoFF970C
request_arraF987G
release_nenoFF98EA
release_arraF99F8
release_aunFF9A2m
memory_coleFF9A9A
urt_nbn_ok_FF9BEC
bubble_ok_FF9C46
get_start_pgFF9CFE
update_nbn_dFF9E8A
clear_cal_FF9F1A
cal_seg_sizeFFA2H2
cal_seg_availFFA2ER
ok_to_save_ofFA316
save_data_FF9A36
record_data_FFA62A
read_data_heffA844
recall_data_FFA87A
restore_dataFFA8CE
load_dg_dataFFA87A
recall_lumpFFA87A
save_lumpFFA8DE
init_save_reffA8FA
highlight_weffA82E
blank_softkeyFFA828
kill_softkeyFFA878
init_softkeyFFA8F4
change_softkeyFFA8C2
highlight_off_FF803A
highlight_connFF915A
highlight_connFF8236k

```

```

highlight_on_FFB240
highlight_key_FFB258
gen_menu_FF827A
process_softFFB54A
previous_menuFFB588
pop_menu_FF85EC
get_priv_ib_FFB81C
set_priv_ib_FF8832
reset_priv_1FFB85CF
clr_priv_ib_FF8880
trig_priv_ibFF889E
set_ren_privFF88BC
clr_ren_privFF88DC
poll_priv_ibFF889A
intrpt_priv_FF8A7A
init_priv_ibFF8834
urt_priv_ib_FF8CA4
urt_priv_ib_FF8D02
read_priv_ibFF8D1A
syntax_checkFFB0931
priv_ib_sq_FF9C04
init_sup_brwFF8E8B
update_stimFF8F82
proc4_FFC27A
annotate_stiFFC3F6
tell_FFC966
macro_tell_FFC978
compute_tellFFC99E
acknowledge_FFC98B
uarm_FFC9CC
macro_uarm_FFC9F4
compute_uarmFFCA1A
fatal_FFC934
clear_messageFFC8BE
output_errorFFC8A8
init_messageFFC836
iffit_FF8B9E
iffi_FF8BAE
ffturn_FFCCE6
get_active_FFC286
ch_active_wuffC8E0
active_suffiFFCCE8
ch_active_foFFCCE8
active_formaFFCF2C
active_initFFCF3C
set_active_1FFCF9E
init_trig_FF8096
annotate_forFFD170
neu_format_pFF01C8
neu_format_FFD1F2
proc6_FFD248
number_of_poFFD2CE
array_size_FFD2DC
block_size_FFD2ER
select_markeFFD342
select_ref_nFFD3BC

```

```

marker_pointFFD4F4
ch_marker_vaffD54E
marker_valueFFD592
ch_mkr_valueFFD5A2
mkr_value_FFD606
mkr_stimulusFFD614
mkr_stimulusFFD654
put_marker_FF8686
partial_updaffD850
update_markeFFD888
init_markeFFD898
proc9_FFD8FC
mark3_FFD9FC
plot_to_hpibFF0A96
char_index_FF0AC
active_markeFF0AFC
source_pointFF0B20
valid_priv_1FFD824
fifo_sup_brwFFD882
menu_level_FFD8BE
level_info_FFD890
nbn_dir_FFD81A
directory_woffD896
tape_worbuFFD85A
file_byte_chFF0A02
file_addressesFF0A0E
directory_omffE0D4
command_tokeffE0D8
command_pendffE0DA
abort_commandFFE0DC
last_class_effE0E2
current_std_FFE0E4
cal_std_addrFFE0EC
recall_type_FFE276
display_on_FFE27C
default_cal_FFE3F6
cal_type_FFE406
cal_in_progffE408
cal_coeffs_aFFE40A
measuring_stffE40C
tape_nbn_fm_FFE42C
file_num_FFE434
reg_num_FFE436
data_type_FFE438
data_addr_FFE43A
data_byte_chFFE43E
data_type_stffE442
xctrl_save_FFE484
yadc_avg_facFFE4C6
yadc_avg_facFFE4C8
yadc_rau_nasFFE4C8
ref_overloadFFE4CC
tet_overloadFFE4CE
yadc_rau_ptrFFE4D0
yadc_rau_sigFFE4D4
adc_correctiFFE6D41

```


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```

test_table FFE8E0
ref_table FFE944
trig_flag FFE980
npl_fig FFE9B1
grat1_epeca FFEA7E
grat2_epeca FFEA82
outbuf_ptr FFEA98
block_out_lg FFEA9A
outbuf FFEA9C
byte_wait FFEA9D
device_clear FFEA9E
serial_poll FFEA9F
serial_poll FFEA9F
command_pace FFEA9F
renote FFEA9F
titla_array FFEA9F
title FFEA9F
error_array FFEA9F
error FFEA9F
function_arr FFEA9F
function FFEA9F
entry_array FFEA9F
entry FFEA9F
entry_flip FFEA9F
entry_aux_arr FFEA9F
entry_aux FFEA9F
block_buffer FFEA9F
group_number FFEA9F
key_token FFEA9F
flag1_aave FFEA9F
flag2_aave FFEA9F
ch_dp_scr_0 FFEA9F
ch_dp_scr_1 FFEA9F
ch_dp_scr_2 FFEA9F
ch_dp_ptr_0 FFEA9F
ch_dp_ptr_1 FFEA9F
ch_dp_ptr_2 FFEA9F
ch_dp_var_0 FFEA9F
ch_dp_var_1 FFEA9F
ch_dp_var_2 FFEA9F
eysten_20 FFEA9F
current_acqu FFEA9F
last_param_a FFEA9F
last_param_o FFEA9F
last_acquie FFEA9F
param FFEA9F
ch FFEA9F
rau_base FFEA9F
rau_put FFEA9F
dp_rau_base FFEA9F
array_procee FFEA9F
rebuild FFEA9F
dump_size FFEA9F
aave_size FFEA9F
last_state FFEA9F
current_acqu FFEA9F

```

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```

current_ent FFF4E4
acaled FFF4E6
log_scale_fa FFF4E8
active_func FFF4E9
active_fcn_v FFF4EC
peek_n_pos FFF4FC
rpg_algorithm FFF500
atop_algorithm FFF501
nkr_algorithm FFF502
keypad_algor FFF503
display_for FFF504
token_fifo FFF53E
keyboard_fi FFF55C
public_ib_f FFF57A
array_update FFF588
running FFF58A
ready FFF58E
link FFF5B0
counter FFF526
stack_top FFF7FC
RODCP FFF80E
Multinit1 FFF816
Multinit2 FFF81C
SUBCP FFF81E
IPYFP FFF82E
RODFP FFF836
SUBFP FFF840
NOFA FFF84A
NOOFA FFF86C
NOBFA FFF894
XFN2P FFF8A4
NP LDO FFF8C8
HINTP FFF8D0
XFN2O FFF8D8
NPYOI FFF8FA
LLDRO FFF906
LLDR2 FFF90A
LLDRY FFF90E
RDEXP FFF912
NPYLF FFF914
ROOLF FFF918
SUBLF FFF91A
DIVFP FFF91E
HYNRN FFF922
NRDGG FFF926
MRLDG FFF930
MPLDG FFF942
MBNFT FFF950
IFCRN FFF976
BCPDIV FFF992
MPNRN FFF994
CPNRA FFF99A
MCPNR FFF9BE
CPIRV FFF9CC
DRDLF FFF9E0
nbn_nisc_sta FFFC00g

```

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nbn_aub_prgn FFFC00

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```

PROCEDURE set_xadc_step_size(step_size);
  VALUE step_size;
  INTEGER step_size;
  SUBROUTINE force_trig_yadc;
  EXTERNAL L;
  EXTERNAL L;

```

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```

DESKL,P,"xadc"
BEGIN
*FILE fkernel3.uork;
*FILE fbreak.uork;
*FILE fioctfig.uork;

INTEGER CONSTANT normal_201 := X04,      & 201 points/sweep.      &
                    stop_sweep := X10;    & Track analog sweep; Reset &
                    & staircase and auto-zero. &
INTEGER CONSTRAnt delay_1_nSec := 31,    & 32 uSec increments &
                    min_delay := 0;

INTEGER CONSTANT zero := 0;

INTEGER xnode = bottom + X38,
xadc_gn = bottom + X30,
xcmd1 = bottom + X32,
xpsctr = bottom + X36,
xctr0 = bottom + X3R,
xctr1 = bottom + X3E,
xcmd2 = bottom + X3E,
pic1 = bottom + X7C;

EXTERNAL INTEGER sup_gn;
COMMENT
refer to BBD0C.JT8 for more detailed definitions.
;

COMMENT
local storage for S5102 registers with multiple functions per word.
;
INTEGER CONSTANT &for set_bb_xmode&
force_trigger := X80, clr_trigger := X00, trigger_mask := X00,
load_xctr_1uS_res := X24, clr_load_xctr := X00,
load_xctr_with_resolution_mask := X27, load_xctr_mask := X20,
eet_init_yadc := X00, clr_init_yadc := X08, init_yadc_mask := X08;

PROCEDURE eet_xadc_step_size(neu_step_size);
VALUE neu_step_size;
INTEGER neu_step_size;
BEGIN & set_xadc_step_size &
    xcmd2 := ( neu_step_size - 1 ) OR X10;
END; & set_xadc_step_size &
    
```

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```

REJECT;
COMMENT
***** set_bb_xmode *****
* EXTERNAL SPECIFICATION FOR set_bb_xmode
*
* FUNCTION: Changes only the requested bits of the bottom box register
* xnode. This register (see bottom box documentation) controls
* force trigger nodes, polarity of pulse output, loading of
* timing counters, initializing state machine, and resolution
* of timing counters.
* Because of the nature of the hardware, past xnode values
* have to ORed into the new neu value sent.
*
* PARAMETER DESCRIPTION:
*
* INPUT: xnode_value Desired bit values to be set
*
* xnode_mask Bit pattern of bits to be effected
*          1 = effect 0 = no effect
*
* USAGE:
*
* eet_bb_xmode(forced_trigger, trigger_mask)
*
* EXTERNAL EFFECTS:
* The DUN variable will be updated with the latest bit pattern.
* The use of wrong bit patterns could cause BRD effects.
*
* COMMENTS:
*
*****
* LOGIC INFORMATION FOR eet_bb_xmode
*
* INITIAL REFINEMENT:
*
* NOTE -- for some uses it is expected that this routine takes atleast
* 11 uSecs. ( ie setting force processor trigger )
*
*****
PROCEDURE set_bb_xmode(xnode_value, xnode_mask);
VALUE xnode_value, xnode_mask; INTEGER xnode_value, xnode_mask;
BEGIN
    DUN INTEGER xnode_save;
    xnode_save := TURN( xnode_value, xnode_mask );
    xnode := xnode_save;
END set_bb_xmode;
    
```

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```

REJECT;
COMMENT
*****
* NOTE: trigger_node is set true here, it must be set false by
* the calling routine.
*****
;
SUBROUTINE force_trig_yadc;
BEGIN
    last_trigger := 0;
    trigger_node := 1;
    first_trigger := 1;

    RSSEMBLE( MOVE SR, -(5); ORI =NO700, SR );
    set_bb_xmode(force_trigger, trigger_mask);

    & the force trig must be cleared before the second conversion
    of a multiple trigger measure starts -- therefore interrupts
    will be disable to prevent a process swap / long interrupt &

    set_bb_xmode(cclr_trigger, trigger_mask); & watch min pulse width 11u&
    ASSEMBLE( MOVE (5), SR );
END force_trig_yadc;
    
```

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```

REJECT;
SUBROUTINE reset_xadc;
BEGIN
    set_bb_xmode( set_init_yadc, init_yadc_mask );
    eet_bb_xmode( clr_init_yadc, init_yadc_mask );
    delay( delay_1_nSec ); & allow time for YADC trig &
END;
    
```

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```

REJECT;
PROCEDURE init_xadc;                               EN(RY);
BEGIN & init_xadc &
  INTEGER xstat;

  xadc_gn:=sep_gn;

  set_bb_xmode( X04, XFF );

  reset_xadc;
  xctrl := 200;
  xctrl := zero;

  set_bb_xmode( load_xctr_luS_rae, load_xctr_with_resolution_mask );
  set_bb_xmode( clr_load_xctr, load_xctr_mask );
  set_xadc_stp_size(normal_201);

  xstat := xpoctr;      & clear irq by reading xpoctr &
  xctrl := stop_susp;
  pictl := zero;      & 8620 interface turned off &

END; & init_xadc &
ENDS

```

SXADC.WORK.P08510 THU, DEC 22, 1983, 11:06 AM PAGE 1

```

NSBKL.P,"xadc" BEGIN USE REGISTER 0-11;

GLOBAL LABEL parno_nbn, set_add_nbn, etatus_nbn, read_nbn, urt_nbn;
GLOBAL LABEL test_nbn, read_boot_nbn, urt_boot_nbn;
LABEL nbn_code_entry_pt;
GLOBAL
INTEGER nbn_sub_prgrn_sel :=FFFFFFC0,
nbn_nisc_status_reg :=FFFFFFC0,
nbn_prgrn_start_add :=FFFFFFC0;
INTEGER CONSTANT Zero:=0;

BOOLEAN SUBROUTINE init_nbn ;                               ENTRY;
BEGIN
  & is the improper parameter call mismatch a problem
  & or is the fact that the first parameter is in NO OK!!!&
  & Floating base is tricky to test&
  & Cause Toggle a bit and test ???&
  IF (XC RND nbn_nisc_status_reg RND nbn_nisc_status_reg)XC THEN
    BEGIN nbn_sub_prgrn_sel:=X82; GO TO nbn_code_entry_pt; ENO;
    init_nbn :=FALSE;
  ENO init_nbn ;

test_nbn : nbn_sub_prgrn_sel:=X20; GO TO nbn_code_entry_pt;
parno_nbn: nbn_sub_prgrn_sel:=X83; GO TO nbn_code_entry_pt;
set_add_nbn: nbn_sub_prgrn_sel:=X84; GO TO nbn_code_entry_pt;
etatus_nbn: nbn_sub_prgrn_sel:=X85; GO TO nbn_code_entry_pt;
read_nbn: nbn_sub_prgrn_sel:=X86; GO TO nbn_code_entry_pt;
urt_nbn: nbn_sub_prgrn_sel:=X88; GO TO nbn_code_entry_pt;
read_boot_nbn: nbn_sub_prgrn_sel:=X8A; GO TO nbn_code_entry_pt;
urt_boot_nbn: nbn_sub_prgrn_sel:=X8C; GO TO nbn_code_entry_pt;

nbn_code_entry_pt: ASSEMBLE(JMP $nbn_prgrn_start_add.L);

ENDS

```

SXTBCO.WORK.P08510 INU, DEC 22, 1983, 11:06 AM PAGE 1

```

NSBKL.P,"XTACO"
BEGIN
DOUBLE TAPEVector:=X04; &contains location of TAPEEntry&
COMMENT
##### THE FOLLOWING IS IN THE MONITOR #####
#####
A TAPEEntry is a fudge routine that except to find a value on the stack
that selects one of M TACO routines.
A TAPEEntry DOES NOT !!!! use the normal calling conventions.
A Stack Parm ROUTINE
A 0 SUBROUTINE TPINT
A 1 INTEGER PROCEDURE TPST/
A 2 INTEGER SUBROUTINE TPerr/
A 3 BOOLEAN SUBROUTINE REU/
A 4 BOOLEAN PROCEDURE TPRED(Rdd,Len)/ VALUE Rdd/
A 5 BOOLEAN PROCEDURE TPURT(Rdd,Len)/ VALUE Rdd,Len/
A 6 BOOLEAN SUBROUTINE INgap/
A 7 BOOLEAN SUBROUTINE TPready/
A 8 BOOLEAN SUBROUTINE TPnark/
A 9 BOOLEAN PROCEDURE TPseek(pos)/VALUE pos/INTEGER pos/
A 10 INTEGER SUBROUTINE TPrecord/
#####
end of comment;
GLOBAL LABEL TPINT,TPST,TPerr,REU,TPRED,TPURT;
GLOBAL LABEL INgap,TPready;
GLOBAL LABEL TPseek,TPrecord,TPnark;
LABEL TAPEEntry;

TPINT: ASSEMBLE( MOVE #0,-(S); BRR TAPEEntry );
TPST: ASSEMBLE( MOVE #0,-(S); BRR TAPEEntry );
TPerr: ASSEMBLE( MOVE #0,-(S); BRR TAPEEntry );
REU: ASSEMBLE( MOVE #0,-(S); BRR TAPEEntry );
TPRED: ASSEMBLE( MOVE #0,-(S); BRR TAPEEntry );
TPURT: ASSEMBLE( MOVE #0,-(S); BRR TAPEEntry );
INgap: ASSEMBLE( MOVE #0,-(S); BRR TAPEEntry );
TPready: ASSEMBLE( MOVE #0,-(S); BRR TAPEEntry );
TPnark: ASSEMBLE( MOVE #0,-(S); BRR TAPEEntry );
TPseek: ASSEMBLE( MOVE #0,-(S); BRR TAPEEntry );
TPrecord: ASSEMBLE( MOVE #0,-(S); BRR TAPEEntry );

TAPEEntry:ASSEMBLE( MOVE.L BTAPEVector,-(S); RTS );

ENDS

```

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```

NFILE coverage.work;                                     & for avg_on, etc. &
COMMENT These are the values for the data acquisition control variables.
The name in brackets is the channel table index value. The
channel table pointer used must be consistent with the data
type.
;
& numerator port for ncaure & & changes affect STESTSET.WORK &
INTEGER CONSTANT num_b1 := 0, & and SOELAY.WORK &
num_b2 := 1,
num_a2 := 2,
&following are non-ratio nodes&
num_e1 := 3,
num_100khz_cal := 4,
num_detector_gnd := 5,
num_no_ratio := num_detector_gnd,
num_ref_100khz_cal := 6,
num_adc_gnd := 7,
num_vcal := 8,
num_vref := 5,
num_temp1 :=10,
num_temp2 :=11,
num_analog_in :=12;

& denominator port -- if a ratio node selected in numerator&
INTEGER CONSTANT denon_b1 := 0, & changes affect STESTSET.WORK &
denon_a1 := 1, & and SOELAY.WORK &
denon_a2 := 2, & 3 skipped &
denon_100khz_cal := num_100khz_cal,
denon_detector_gnd := num_detector_gnd,
denon_no_ratio := denon_detector_gnd;

& driven port &
INTEGER CONSTANT driven_none := 0,
driven_a1 := 1,
driven_a2 := 2;

& phase lock port & & changes affect STESTSET.WORK &
INTEGER CONSTANT lock_to_a1 := 0,
lock_to_a2 := 1,
lock_dont_care := 2, & effectively a1 &
calling :=-1;

& i.f. gain &
INTEGER CONSTANT auto_range := 0,
if_no_gain := 1,
if_12db_gain := 2,
if_24db_gain := 3,
if_36db_gain := 4,
if_48db_gain := 5,

& only for calling &
if_all_off := 6,
if_1st_on := 7,
if_2nd_on := 8,

```

```

if_3th_on      := 9,
if_4th_on      := 10;
& if gain port &
INTEGER CONSTRT tset_port := 0,
ref_port       := 1;
INTEGER CONSTRT adc_cal_oonly := 0,
adc_if_offset_cal := 1,
full_if_cal    := 2,
force_cal     := -1;

```

```

PROCEDURE control_yadc(rau_out,average_mode,average_factor,
    rau_ready_count,rau_ready_mask);
VALUE rau_out,average_mode,average_factor,rau_ready_count,
    rau_ready_mask;
DOUBLE rau_out,rau_ready_count;
BYTE average_mode;
INTEGER average_factor,rau_ready_mask;
EXTERNAL L;
PROCEDURE control_receiver(numerator,denominator,phase_lock_port,
    num_gain_range,denon_gain_range);
VALUE numerator,denominator,phase_lock_port,
    num_gain_range,denon_gain_range;
BYTE numerator,denoninator,phase_lock_port,
    num_gain_range,denon_gain_range;
EXTERNAL L;
PROCEDURE calib_yadc(cal_level); VALUE cal_level; INTEGER cal_level;
EXTERNAL L;
PROCEDURE init_auto_range; EXTERNAL L;
PROCEDURE auto_raoging(aca_param); VALUE aca_param; INTEGER eca_param;
EXTERNAL L;
SUBROUTINE set_if_gain; EXTERNAL L;
SUBROUTINE check_overload; EXTERNAL L;
#FILE cyadc.work;

```

```

#MSKL,P,"yadc"
BEGIN
CURRENT
*****
* This file is to contain
* 1) intrpt_yadc
* 2) init_yadc
* 3) control_yadc
* 4) control_reciever
* 5) set_if_gain
* 6) calib_yadc
*
* Major items to do
* 2) make use of overlapp times available after multiplier GO's
* 5) computed gctoa-in critical paths
* 7) document !!!!!
*
* Make the triggered mode 20 bits for CU and if cal nodes --
* includes 20 N matrix ( may be there ), 20 bit averaging ( done),
* 20 bit ratio , and 20 bit store ( done ).
* Uill probaly have to work on if cal to use 20 bits
*****
end of comment;
#FILE cdebug.work; & DEBUG &
#FILE ftern.work; & DEBUG &
#FILE ftern2.work; & DEBUG &
#FILE ftern3.work; & DEBUG &
#FILE futil.work; & for uam and several messages &
#FILE cids.work;
#FILE crins.work;
#FILE ficonfig.work;
#FILE fkernel3.work;
#FILE fintprt.work;
#FILE fxadc.work;
#FILE fbreak.work;
#FILE ccontvar.work;
#FILE cyadc.work;
TYPELENGTH USER3: 6;
EXTERNAL INTEGER IFCRN, NPYWV, NYNRN, RDEXP;
EXTERNAL INTEGER ready;
COMPLEX PROCEDURE DMVE( val); VALUE val; USER3 val; EXTERNAL;

```

```

#EJECT;
BYTE CONSTRT set_bottom_box_irq := 255 + bottom_vctr;
INTEGER CONSTRT cal_avg := 16, cal_avg_bit := 4;
DOUBLE CONSTRT adc_in_range := (-100) * cal_avg;
BYTE TABLE phase_step := 37, 27, 17, 7 ;&3 deg step&
IKTEGER CONSTRT nin_delay := 0, delay_30uS := 1,
    delay_60uS := 2, delay_100uS := 3,
    delay_150uS := 5, delay_200uS := 6,
    delay_250uS := 8, delay_1_msec := 31,
    phase_0 := 0, phase_90 := 1, phase_270 := 3,
    lsb_ydac := 4,
    cal_ctr_limit := 50, eel_ctr_limit_max := 200;
BYTE CONSTRT byte_zero := 0,
    enable_ext_ref := 280, cal_sig_on := 34 + enable_ext_ref,
    lo_normal_phase := 20, cal_sig_off := 240 + enable_ext_ref;
INTEGER CONSTRT zero := 0;
INTEGER adcY1L = bottom + 800, adcY3L = bottom + 208,
    adcY4M = bottom + 208,
    ydac = bottom + 210, adcc1l = bottom + 212,
    caldac = bottom + 214,
    vctr0 = bottom + 238, vctrl = bottom + 238,
    tsign = bottom + 250, reftn = bottom + 256,
    status = bottom + 278;
BYTE bottom_byte = bottom + 1;
BYTE eheel = bottom_byte + 228,
    tspha = bottom_byte + 254, calpha = bottom_byte + 256,
    reftpha = bottom_byte + 258,
    tsct1 = bottom_byte + 252,
    reftcl = bottom_byte + 252;
BYTE ircnd1 = io + 1 + 292;
BYTE ARRAY tst_nen,ref_nen
    [ First_acquisition_param : max_acquisition_param ];
DOUBLE ARRAY yadc_scr[0:3];
DOUBLE yadc_eal_ptr;
INTEGER signal_bit_buCKET;
USER3 yadc_scr_cnplix = yadc_scr;
GLOBAL INTEGER xctrl save;
BOOLEAN cal_valid, detector_cal_valid;
INTEGER cal_ctr, eal_ctr_rate, oid_cal_level;
BYTE yadc_ratio_mode,
    ref_mux, tst_mux,
    ref_ctl, tst_ctl;
GLOBAL INTEGER yadc_avg_factor1, yadc_avg_factor2, yadc_raw_mask,
    ref_overload, tst_overload;
GLOBAL DOUBLE yadc_raw_ctr, yadc_raw_signal;

```

```

REJECT:COMMENT
*****yadc data structure*****
* adc_correction_table
* This table provides the correction for the 8 bit adc readings.
* The 256 possible 8-bit adc values are then added to the 12bit
* adc to provide the 19 bit result. ( the 12 bit adc is filling
* in the gaps between the 8bit adc.) The table is 256 19 bit
* values ( using 32 bit data type ). The 8 bit dac values range
* from -255 to 0.
*
* test_tables/ref_tables
* These tables contain the Quad Gain Correction ( IF detector )
* The first 32 bits are the offset correction for the inag detector
* The next 32 bits are the offset correction for the ref detector
* There are then 5 block of h-matrix correction each containing
* 16 bits ( 1 - h11 )
* 16 bits h12
* 16 bits h21
* 16 bits ( 1 - h22 ) is used negated
* 16 bits exp / gain correct ( steps of 12 db )
* The 0 block is for no gain stages on
* The 1 block is for one gain stage on ( the first stage )
* ( and the individual stages while caling )
* The 2 block is for two gain stages on ( the first two )
* The 3 block is for three gain stages on ( the first three )
* The 4 block is for four gain stages on ( all stages )
* The 5 block is no quad correct -- none IF iten is temperature
*
* test_index, ref_index
* These tables contain the index to use in the h-matrix. The
* original index comes from the IF Rnp boards telling what
* gain is set. This is a 4 bit pattern ( one bit for each )
* gain stage. This leads to 16 possible values, but only
* five valid and will index into the blocks 0 - 4 of the
* h-matrix tables.
* Table gn_index is the values moved into test/ref_index.
* If an non IF iten ( ie temperature ) is selected then block
* 5 will be elected for all possible inputs -- no correction
* Table null_correction is then moved into test/ref_index.
*
* cal_val
* A calibration dac exists to set a test level for the 8-bit
* adc calibration. Its exact value is not important. The
* preset values will be modified during run time so to speed
* up the search the next calibration.
* There is a setting for each bit 0 - 7
*****
end of comment;

```

```

REJECT:
GLOBAL DOUBLE RRRRY adc_correction_table[-255:0];
DOUBLE adc_table = adc_correction_table + 1;

INTEGER CONSTANT h_blk_size:=5;
GLOBAL INTEGER RRRRY test_tables[-4: (6*h_blk_size)-1 ];
DOUBLE test_inag_offset = test_tables[-4];
DOUBLE test_ref_offset = test_tables[-2];
INTEGER RRRRY test_index[0:15];
GLOBAL INTEGER RRRRY ref_tables[-4: (6*h_blk_size)-1 ];
DOUBLE ref_inag_offset = ref_tables[-4];
DOUBLE ref_ref_offset = ref_tables[-2];
INTEGER RRRRY ref_index[0:15];
INTEGER TABLE gn_index :=
0 , 2*h_blk_size, 2*h_blk_size, 0, special cases
2*h_blk_size, 0 , 0 , 0, for caling
2*h_blk_size, 2*h_blk_size, 2*h_blk_size, 2*h_blk_size,
4*h_blk_size, 4*h_blk_size,
6*h_blk_size,
8*h_blk_size;
INTEGER TABLE null_correction :=
10*h_blk_size, 10*h_blk_size, 10*h_blk_size, 10*h_blk_size,
10*h_blk_size, 10*h_blk_size, 10*h_blk_size, 10*h_blk_size,
10*h_blk_size, 10*h_blk_size, 10*h_blk_size, 10*h_blk_size,
10*h_blk_size, 10*h_blk_size, 10*h_blk_size, 10*h_blk_size;

INTEGER TABLE cal_val := 445, 470, 505, 505,
805, 1200, 1985, 3565;

```

```

REJECT:COMMENT
*****
* intrpt_yadc
* handles the yadc interrupt and converts the adc readings to
* needed data format and stores the results in raw memory.
* Must be the highest level interrupt and fast !!! 180uS
*
* Data out
* Complex/floating data fixed point data ( cal )
* INRG TEST INRG
* REFL TEST TEST
* EXP REF INRG
* REF TEST
*
* 3-word results 4-double results
*
* NOTE: No general subroutines may be called by intrpt_yadc because
* the subroutines may use registers that were not saved in the
* interrupt handling !!
*****
end of comment;
SUBROUTINE intrpt_yadc; ENTRY;
BEGIN
LABEL correct_test, correct_ref,
store_in_raw,
ratio_test, ratio_1, ratio_2,
eip_inag_sup_avg, avg_1, avg_2, avg_3,
intrpt_exit, intrpt_signal_exit, inq_ptr_exit,
over_1, over_2, over_3;
INTEGER bug_mark = Z0CC; ADEBUGA
bug_mark := Z9576;

```

```

REJECT:COMMENT
*****
* The start of the interrupt does the data read and quad gain correction
*
* The test data is read first and adc gain and offset corrected.
* IF in CR1 mode the reference data is then read and corrected
* Else the test data is quad corrected, and then the reference data is
* read, adc and quad corrected.
* Then the decision to ratio or to use only Ref or Test is made.
*
* ADC Correction
* 18 bit result * Low word (12 bits)
* + adc_tables( index by high word (8 bits) )
* - offset (store in test_tables)
*
* QUAD Correction
* Data = Data + 1/4 * Data * H
* Data is Real and Inag of a given converted
* H is a 2x2 matrix -- nonnally all zeros
* it corrects for the gain and quadrate errors of Data
*****
end of comment;
ASSEMBLE(
MOVEV.L R0/R1/R2/R3/R8/R9, -(S);
MOVEV.U adcY1L,R0/R1/R3/R9; & load test channel data &
ADD.L adc_table(R8),R0; & correcting adc &
LEA test_inag_offset,R8;
SUB.L (R8)+, R0;
ADD.L adc_table(R9),R1;
SUB.L (R8)+, R1 );

IF NOI trigger_node INEN GO 10 correct_test;

ASSEMBLE(
MOVEV.U adcY3L,R2/R3/R8; & load ref channel data &
MOVEV.U adcY4M,R9; & avoid MOVEV affecting YDMA
ADD.L adc_table(R8),R2; & correcting adc &
LEA ref_inag_offset,R8;
SUB.L (R8)+, R2;
ADD.L adc_table(R9),R3;
SUB.L (R8)+, R3 );

IF first_trigger INEN
BEGIN
First_trigger := 0;
ASSEMBLE (
MOVEV.L R0/R1/R2/R3, yadc_ecl ); & save values in memory &
END
ELSE ASSEMBLE (
LEA yadc_ecl, R8;
ADD.L R0,(R8)+; & add new value and accumulate
ADD.L R1,(R8)+;
ADD.L R2,(R8)+;
ADD.L R3,(R8)+ );

```

```

IF TWI( status_end_of_trigger ) THEN
GO TO intrpt_exit & still more triggers&
ELSE
BEGIN &last trigger&
last_trigger := 1;
ircnd1 := eest_bottom_box_irq;
ASSEMBLE(
BTST W7, yadc_ratio_node; &EQ(0) fit pt&
SHE intrpt_signal_exit; &HE(1) cal data&

MOVE.W yadc_avg_factor1,R3; &get scaling factor&
MOVEM.L yadc_scr, RO-R1; &restore test values &
RSR.L R3, RO;
RSR.L R3, R1; & handle in exp ???????7&

LER test_inag_offset,R8;
MOVE.W testgn, R2; &ifgain range for index&
RSR.L R3, R2;
BCS over_1;
CNP.B =HFO, R2; &overflow - all gains off&
BNE over_1;
RDO.W B1,tst_overload;
&over_1: &RDO.W R2, R2; &convert to word index &
MOVE.W R2, R9;
RDO.W test_index+32(R9),R8; &select start of coeff'a &

LER IFCRM+6, R9; &set multiply if correct &
MOVE.L (R8)+, (R9)+; &M11, M12 LDR2; LDM1; &
MOVE.L (R8)+, (R9)+; &M21, M22 LDR3; LDM2; &
MOVE.L R0, (R9)+; &M3H LDR0; LDR1; &
MOVE.L R1, (R9)+; &M4H LDR2; LDR3; DURL; SUMPR&
MOVE.W (R8)+, R1; &REXP of correction coeff &

MOVEM.L yadc_scr,R2-R3; &restore ref values &
MOVE.W yadc_avg_factor1,R0; &get scaling factor&
RSR.L R0, R2;
RSR.L R0, R3;
LER ref_inag_offset,R8;
BRR correct_ref );
END;

```

```

WEJECT;
correct_test:ASSEMBLE(
BDVE.W testgn, R2; &ifgain range for index&
RSR.W M3, R2;
BCS over_2;
CNP.B =HFO, R2; &overflow - all gains off&
BNE over_2;
RDO.W M1, test_overload;
&over_2:RDO.W R2, R2; &convert to word index &
MOVE.W R2, R9;
RDO.W test_index+32(R9),R8; &select start of coeff'a &
LER IFCRM+6, R9; &set multiply if correct &
MOVE.L (R8)+, (R9)+; &M11, M12 LDR2; LDM1; &
MOVE.L (R8)+, (R9)+; &M21, M22 LDR3; LDM2; &
MOVE.L R0, (R9)+; &M3H LDR0; LDR1; &
MOVE.L R1, (R9)+; &M4H LDR2; LDR3; DURL; SUMPR&
MOVE.W (R8)+, R1; &REXP of correction coeff &

MOVEM.W adcV3L,R2/R3/R5/R9; &load ref channel data &
RDO.L adc_table(R8),R2; &correcting adc &
LER ref_inag_offset,R8;
SUB.L (R8)+, R2;
RDO.L adc_table(R9),R3;
SUB.L (R8)+, R3 );

correct_ref:ASSEMBLE(
MOVE.W refgn, R0;
RSR.W M3, R0;
BCS over_3;
CNP.B =HFO, R2; &overflow - all gains off&
BNE over_3;
RDO.W M1, ref_overload;
&over_3:RDO.W R0, R0; &convert to word index &
MOVE.W R0, R9;
RDO.W ref_index+32(R9),R8; &select start of coeff'e &
LER IFCRM+6, R9; &set test data if correct &
MOVE.L (R9)+, R0; &real/inag &
RDO (R9)+, R1; &add exp to H exp &

MOVE.L (R8)+, (R9)+; &M11, M12 LDR2; LDR1; &
MOVE.L (R8)+, (R9)+; &M21, M22 LDR3; LDR0; &
MOVE.L R2, (R9)+; &M3H LDR0; LDR1; &
MOVE.L R3, (R9)+; &M4H LDR2; LDR3; DURL; SUMPR&
MOVE.W (R8)+, R1; &REXP of correction coeff &

& test for sneeping to fast &

& use computed goto's to replace bit test (bit test=computed goto time)&
& also handle inversion ie 1/511 &
ASSEMBLE(
BTST M1, yadc_ratio_node; &EQ(0) continue &
BEQ ratio_test; &HE(1) use only refs &
MOVE R3, R1;
MOVE.L (R9)+, R0; & get real/inag&

```

```

RDO (R9), R1; & add exp to H exp and TERMS
swap_data:BTST M2, yadc_ratio_node; &EQ(0) not complex data &
BNE sup_avg; &HE(1) complex data &
BTST M3, yadc_ratio_node; &EQ(0) donot swap &
BEQ clr_inag; &HE(1) swap real/inag y1/y2&
SWAP RO;
clr_inag:RMO.L =HFFFF,R0; & zero inag data &
BRR sup_avg;
ratio_test: MOVE.L (R9)+, R2; & get real/inag &
BDD (R9)+, R3; & add exp to H exp and TERM &
BTST M0, yadc_ratio_node; &EQ(0) ratioing off &
BEQ swap_data ); &HE(1) ratio on &

```

```

WEJECT;COMMENT
*****
* ratioing here !!! test in R0/R1, ref in R2/R3, result 10/R
* see complex div documentation -- for ratioing is that without
* overflow testing and format change
* (R+IB)/(C+ID) = [(RC+BD)+i(BC-BD)]/(CC+DD)
*
* First to find C+ID/ by loading R1,R0 with C and R3,R3 with D
* Then C is load into M1,R2 and D into M0,R2
* Then R is loaded into R3, and B into R1
* Result is (BC-RD) in R2, and (RC+BD) in R0
* But that result is multiplied by 1/(CC+DD) loaded into M0,R2
* And the final result is in R2,R0
*****
end of comment;
ASSEMBLE(
BDVE.L R2, (R9)+; &LDR1, LDM0; LDR3, LDM3, SUMPR; GO&
SUB.B R3, R1; & subtract exponente &
RDO.B M1, R1; & account for squaring &
MOVE.L =H20000000, R3; & R3 = 1.0000000 &
MOVE.L R2, (R9)+; & LDR1, LDR3; LDM0, LDM2; &
MOVE.W (R9)+, R2; & Get CC+DD from LDR0 &
MOVE.W R2, R3; & Make R3 a little > 1.000000&
BNE ratio_1; & Check if R2=0 (CC+DD) &
MOVE.W =H4000, R2; & USE TRAP DIV 0 instead ?? &
ratio_1: SUB.W (R9)+, R1; & RDEXP of CC+DD &
MOVE.L R0, (R9)+; & LDR3, LDR1; loading R, B &
RSR.W M1, R3; &
DVS R2, R3; & Get 1/(CC+DD) &
MVC ratio_2; & & check for overflow ??? &
MOVE.W =H4000, R3; &
RDO.B M1, R1; & bump exp for overflow &
ratio_2: MOVE.W R3, (R9)+; & LDM0, R2 with 1/(CC+DD); GO &
MOVE.L (R9)+, R0; & Result from RDR2, R0 &
RDO.W (R9)+, R1; & RDEXP; TERM &

```



```

REJECT:COMMENT ***** set if gain
*****
end of comment;
SUBROUTINE set_if_gain_sub1;
BEGIN
  tatctl := tst_mux ; & no gain / no autorange &
  refctl := ref_mux ; & no gain / no autorange &
  delay( delay_25uS );
END set_if_gain_sub1;

SUBROUTINE set_if_gain_sub2;
BEGIN
  REPEAT 4 DO
  BEGIN
    delay( delay_60uS );
    tatctl := tst_ctl;
    refctl := ref_ctl;
  END;
END;

SUBROUTINE set_if_gain;
ENTRY;
BEGIN
  set_if_gain_sub1;
  set_if_gain_sub2;
  delay( delay_150uS );
END set_if_gain;

```

```

REJECT:COMMENT *****
*****
end of comment;
PROCEDURE init_auto_range;
ENTRY;
BEGIN
  INTEGER index;
  FOR index := first_acquisition_param TO max_acquisition_param
  DO tst_gen[ index ] := -1;
END init_auto_range;

SUBROUTINE check_overload;
ENTRY;
IF ( NOT TBIT( rrfgn, 2 ) )
OR ( NOT TBIT( tetgn, 2 ) ) THEN warn( if_overload );

```

```

REJECT:COMMENT ***** auto_ranging
*****
end of comment;
PROCEDURE auto_ranging( acq_param );
VALUE acq_param ; INIEGER acq_param; ENTRY;
BEGIN
  BYTE POINTER tet_old, ref_old;
  STPNTR( tet_old, RDRS( tst_nen[ acq_param ] ) );
  STPNTR( ref_old, RDRS( ref_nen[ acq_param ] ) );

  IF tet_old < 0 THEN
  BEGIN & first time initd
  IF TBIT( tet_ctl, 7 ) THEN tet_old:=tst_ctl AND Z78;
  IF TBIT( ref_ctl, 7 ) THEN ref_old:=ref_ctl AND Z78;
  END first time initd;

  set_if_gain_sub1;

  tatctl := tet_mux OR tet_old; refctl := ref_mux OR ref_old;

  set_if_gain_sub2;

  check_overload;
  tatctl := tet_mux OR ( tet_old := tetgn AND Z78 );
  refctl := ref_mux OR ( ref_old := refgn AND Z78 );
  delay( delay_150uS );
END auto_ranging ;

```

```

REJECT:COMMENT ***** control_receiver
*****
* INTERNAL SPECIFICATION FOR control_receiver
*
* FUNCTION:
*
*
* DECLARATION INFORMATION:
*
* INPUT:
*
* OUTPUT:
*
* EXTERNAL EFFECTS:
*
*****
* LOGIC INFORMATION FOR control_receiver
*
* MODULES CALLED:
*
* INITIAL REFINEMENT:
*
*
* COMMENT: Could perhaps create a single table with n entry rows
* and 3 columns -- if mux, adc_mux, ratio_node --
* This would tie the items related to a selection numerator
* closer by being on one line.
*****
end of comment;
BYTE TABLE if_gain := Z30, &auto range&
                Z00, &no gain &
                Z40, &last gain stage on&
                Z60,
                Z70,
                Z78, &all gain stages on&
                Z00, &no gain &
                Z40, &1st stage &
                Z20,
                Z10,
                Z08; & 4th stage &
BYTE TABLE if_mux := Z4 &bit & , X3 &bit or s1&,
                    Z2 &2& , X0 &gn&,
                    Z1 &100khz& , X0 &gn&,
                    X0 &gn& ,
                    X0 &gn& , X0 &gn&,
                    X0 &gn& , X0 &gn&,
                    X0 &gn& , X0 &gn&,
                    X0 &gn& , X0 &gn&;
BYTE TABLE adc_mux := Z28 &if inputs& , X8 SIF inputs&,
                    Z8 &if inputs& , X8 SIF inputs&,
                    Z8 &if inputs& , X8 &if inputs&,
                    Z8 &if inputs& ,
                    Z9 & adc gn& , Z41& vcal -- sets cal node&,
                    X0 & volt & , X5 & temp &,
                    X5 & temp & , X0 & volt &;

```



```

BYTE CONSTANT      ratio := 1      , use_ref_int_test := 2 ,
                   complex_data := 4 , not_complex_use_y2 := 8 ,
                   not_complex_use_y1 := 0;
INTEGER CONSTANT   ratio_bit := 0 , complex_bit := 2;
BYTE CONSTANT      cal_node_double_output := 2&D;

BYTE TABLE ratio_node:=ratio*complex_data,ratio*complex_data,
ratio*complex_data,complex_data*use_ref_not_test,
complex_data      ,complex_data,
complex_data*use_ref_not_test,
not_complex_use_y1,not_complex_use_y1 ,
not_complex_use_y2,not_complex_use_y1 ,
not_complex_use_y2,not_complex_use_y1 ;

PROCEDURE control_receiver(numerator,denominator,phase_lock_port,
num_gain_range,denom_gain_range );
  VALUE numerator,denominator,phase_lock_port,
num_gain_range,denom_gain_range ;
  BYTE numerator,denominator,phase_lock_port,
num_gain_range,denom_gain_range ;
  ENTRY;

BEGIN
INTEGER index;

ref_max := if_max[ denominator ];
tet_max := if_max[ numerator ];

adcctl := adc_max[ numerator ];

yadc_ratio_node := ratio_node[ numerator ];
IF denominator >= denom_70_ratio THEN
  yadc_ratio_node := TBIT(yadc_ratio_node,ratio_bit);

IF numerator & num_al THEN ref_max := if_max[ denom_al ];
alpha := cal_eig_off;
IF numerator = num_ref_100khz_cal THEN
  BEGIN
  ref_max := if_max[ denom_100khz_cal ];
  alpha := cal_eig_on;
  END
ELSE IF numerator & num_100khz_cal THEN alpha := cal_eig_on;

IF phase_lock_port & caling THEN
  chsel := phase_lock_port
ELSE
  yadc_ratio_node := cal_node_double_output; &double output&

tet_ctl := tet_max OR if_gain[ num_gain_range ];
ref_ctl := ref_max OR if_gain[ denom_gain_range ];

& time coneuning change if only changed ??&
IF NOT TBIT( yadc_ratio_node, 7) THEN & not used in cal node &
IF TBIT( yadc_ratio_node, complex_bit) THEN
  MOVE test_index := gn_index.(T6)
ELSE

```

```

MOVE test_index := null_correction.(16);&turn auto range off&
END control_receiver;

```

```

REJECT;COMMENT
*****
end of comment;
PROCEDURE check_h( iten , value );
VALUE value;
INTEGER iten; REAL value;
BEGIN
  IF ABS( value ) > .24999 THEN
  BEGIN
  cal_valid := FALSE;
  value := 0.0;
  END;
  iten := INTEGER ( 131072.0 * value );
END check_h;
COMMENT
*****
end of comment;
PROCEDURE tstore_h( tables, h_data, real_gn, inag_gn);
VALUE tables, h_data, real_gn, inag_gn;
INTEGER POINTER tables; REAL POINTER h_data; REAL real_gn, inag_gn;
BEGIN
  check_h( tables[ 0 ] ,
((real_gn * h_data[ 0 ] ) - (inag_gn * h_data[ 1 ] )
- 1 ));
  check_h( tables[ 1 ] ,
((inag_gn * h_data[ 6 ] ) - (real_gn * h_data[ 2 ] ) ) );
  check_h( tables[ 2 ] ,
((real_gn * h_data[ 4 ] ) + (inag_gn * h_data[ 0 ] ) ) );
  check_h( tables[ 3 ] ,
((real_gn * h_data[ 6 ] ) + (inag_gn * h_data[ 2 ] )
- 1 ));
END tstore_h;

```

```

REJECT;COMMENT
*****
cal_adc
*****
& cal_adc calibrates the adc -- ie it creates the table that changes
& the 8 bit adc and 12 bit adc into a single 19 bit adc.
& The adc consists of an 8 bit and 12 bit adcs ( both successive
& approximation ) overlapped by 2 bits. The 8 bit result is the
& "most significant half" and the 12 bit fills in the gaps.
& This is done by calibrating the step of the 8bit dac ( adc ) with
& the 12 bit adc. It assumes that each 8bit dac bit is independent of
& any other -- to atleast 20 bits.
&
& cal_dac set the adc to read the cal dac instead of the usual if_inputs
& The adc_correction_table is zeroed so that the readings of the
& 12bit dac will come straight thru at 12 bit readings.
& The 8 bit dac is set to 2^(bit) ( note: the dac
& is bits 2 to 9 -- bit 0,1 are donot care ).
& The 12 cal dac is move to get the reading in the 12 bit adc range.
& Once this is done the 8 bit dac is moved down to 2^(bit) - 1
& and then back to 2^(bit) and the difference is measured.
& This difference is added to previous bit differences to get a
& bit weighting.
& After all 8 bit weightings are found, they are added together to
& to form the adc correction table for all possible 256 values.
*****
end of comment;
MODULE PROCEDURE cal_adc;
BEGIN
INTEGER index,
bit,
direction,
ypower,
tempypower;
DOUBLE ARRAY bit_weight[0:7];
DOUBLE double_tcmp;
& index for DO loops &
& index of bit number 0-lab&
& ydac value approx 2^bit &
& bit values of 8bit ADC &

SUBROUTINE setup_trigger_yadc ;
BEGIN
  index := index - 1;
  cal_val[bit] := cal_val[bit] + direction;
  caldac := cal_val[bit];
  IF ( cal_val[bit] <= 0 ) OR ( cal_val[bit] >= 4095 )
  OR ( index <= 0 )
  THEN cal_valid := FALSE;
  trigger_yadc;
END setup_trigger_yadc ;

control_receiver[ num_val, denon_detector_snd,
caling, if_no_gain, if_no_gain ];
set_if_gain;

```

```

REJECT;
FOR bit := 0 TO 7 DO
  BEGIN
  ypower := LEFT( 2, bit + 1);
  ydac := ypower;

  index := 100;
  direction := -1;
  OO SETUP_TRIGGER_YADC
  UNTIL ( ydac_scr > adc_in_range ) OR NOT cal_valid );

  index := 100;
  direction := 1;
  DD SETUP_TRIGGER_YADC
  UNTIL ( ydac_scr <= adc_in_range ) OR NOT cal_valid );

  ydac := ypower - lab_ydac;
  trigger_yadc;
  double_temp := ydac_scr ; & 1st data point -- average !!!&

  ydac := ypower ;
  trigger_yadc;
  double_temp := double_temp - ydac_scr ;

  temp := INTEGER( BRIGHT( double_temp , cal_avg_bit ) ) RND IFFF;
  & IF ydac_cal_debug THEN BEGIN debug&
  & & MUNIT( cal_val[bit] ); MHEM(temp); CRLF;END; debug&
  & & perphal save a copy of the bit weights ??? &
  & & an error in production was not found-- due to 12 bit test?&
  IF (temp>=2800) OR (temp<=2500) OR (NOT cal_valid) THEN
    BEGIN
    cal_valid := FALSE;
    double_temp := LEFT( IFFFF8DD , cal_avg_bit );
    END error test;
  IF bit # 0 THEN FOR index := 0 TO (bit - 1) OO
    double_temp := double_temp + bit_weight[index];
  bit_weight[bit] := double_temp;
  END bit cal loop;

  FOR index := -255 TO 0 DO
    BEGIN
    ydac_scr := 0;
    FOR bit := 0 TO 7 DO
      IF TBIT( index + 255, bit) THEN & ydac is inverted data &
        ydac_scr := ydac_scr + bit_weight[ bit ];
      adc_correction_table[ index ] := RRIGHT( ydac_scr, cal_avg_bit );
    END build full table;

    IF NOT cal_valid THEN uarm(adc_cal_failed);
    cal_adc := cal_valid;
  END cal_adc;

```

```

REJECT:COMMENT cal_offset
*****
* cal_offset *
* The offset of the IF system ( with the sync detectors connected ) *
* by grounding the input of the sync detectors, reducing the IF gain *
* to minimum ( does this matter ? ), and rotating the LD phase to the *
* test and reference detectors 0, 90, 180 and 270 degrees ( 0Z,25Z,50Z, *
* and 75Z of 2 PI ). These four values are averaged together to find a *
* center and this result is the offset. Test real and inag, and Ref *
* real and inag are all done at the same time. *
* There is averaging of the raw data as set by the calib_yadc routine. *
* NOTE: The offset cal of the yadc is in this offset and there is no *
* separate yadc offset -- however the value is approximately the same *
* *
* Since (??) the offset is independent of IF gain, there is one only set *
*****
end of comment;
PROCEDURE cal_offset;
BEGIN
  INTEGER step, & lo_phase setting index&
  index; & general DO loop index&
  DOUBLE ARRAY partial_offset[0:3];

  control_receiver( num_detector_gnd, denom_detector_gnd,
    caling, if_no_gain, if_no_gain );
  set_if_gain;

  partial_offset[ 0 ] := 0; partial_offset[ 1 ] := 0;
  partial_offset[ 2 ] := 0; partial_offset[ 3 ] := 0;

```

```

REJECT;
FOR step := phase_0 STEP phase_90 TO phase_270 OO
  BEGIN
  refpha := phase_step[ step ];
  testpha := phase_step[ step ];
  delay( delay_200uS ); &?&
  trigger_yadc;
  FOR index := 0 TO 3 DO partial_offset[ index ] :=
    partial_offset[ index ] + ydac_scr[ index ];
  END rotating lo_phase;

  test_inag_offset := BRIGHT( partial_offset[ 0 ], cal_avg_bit + 2 );
  test_real_offset := BRIGHT( partial_offset[ 1 ], cal_avg_bit + 2 );
  ref_inag_offset := RRIGHT( partial_offset[ 2 ], cal_avg_bit + 2 );
  ref_real_offset := RRIGHT( partial_offset[ 3 ], cal_avg_bit + 2 );

  SIP yadc_cal_debug THEN BEGIN debug&
  & MHEM( test_inag_offset , 6 ); debug&
  & MHEM( test_real_offset , 6 ); debug&
  & MHEM( ref_inag_offset , 6 ); debug&
  & MHEM( ref_real_offset , 6 ); debug&
  & CRLF; END; debug&

  END cal_offset;

```

```

REJECT:COMMENT cal_sync_detector
*****
* cal_sync_detector does the quadrature gain correction of the *
* asynchronous detectors -- is correct the phase and amplitude of the *
* measured data to proper quadrature ( 90 deg ) and gain relationship *
* *
* It measures the real and imaginary components ( x, y respectively ) *
* of four known signals - provided by the clock as an 100khz calib *
* signal with shifted phase. Using these values, their squares, and *
* crossproducts ( computed as x, y are measured ), a least squares *
* fit on the correction coefficients need to correct measured data *
* is done. These coefficients are then offset and scaled to minimize *
* storage. *
* *
* CWRNGES: *
* 6/20 -- change to rotating LD not SIGNAL -- Signal path has low BW *
*****
end of comment;
PROCEDURE cal_sync_detector;
BEGIN
  REAL ARRAY x, y,
  n[0:7],
  x_square, y_square,
  x_times_y[0:1];
  & WARNING: Compiler bug occurs if last array > 128 bytes from first &
  COMPLEX ARRAY ness[0:4];
  COMPLEX data;
  REAL det;
  REAL POINTER xp,yp,hp;
  INTEGER chan, & chan select 0=test, 1=ref&
  index, & general do index &
  step, & phase index of cal signal &
  step_index, & 2*step index &
  range,
  range_offset;

  control_receiver( num_100khz_cal, denom_100khz_cal,
    caling, if_test_on, if_test_on );
  set_if_gain;

  x_square[ 0 ] := 0; x_square[ 1 ] := 0;
  y_square[ 0 ] := 0; y_square[ 1 ] := 0;
  x_times_y[ 0 ] := 0; x_times_y[ 1 ] := 0;

```

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```

REJECT:
FOR step := phase_0 STEP phase_90 TO phase_270 DO
  BEGIN
    & appears to be 130,90,0,-90 rotation
    refpha := phase_step[ step ];
    tatpha := phase_step[ step ];
    delay[ delay_1_nsec ];
    trigger_yadc;

    step_index := 2 & num of channels & * step;
    FOR chan:=0 TO 1 DO
      BEGIN
        y_square[ chan ] := y_square[ chan ] *
          ( y[ chan + step_index ]
            := REAL( yadc_scr[ 2*chan ] ) )
          * y[ chan + step_index ];
        x_square[ chan ] := x_square[ chan ] *
          ( x[ chan + step_index ]
            := REAL( yadc_scr[ 2*chan + 1 ] ) )
          * x[ chan + step_index ];
        x_times_y[ chan ] := x_times_y[ chan ] - & negative sum &
          ( x[ chan + step_index ] * y[ chan + step_index ] );
        END chan storing measurements;

      END phase stepping cal signal;

    FOR chan:=0 TO 1 DO
      BEGIN
        det := 2.086 / & 1 / cal_signal_normalizing_factor &
          &cal_avg * 125.000 nominal cal sig level == -10dbm
          ( x_square[ chan ] * y_square[ chan ]
            - x_times_y[ chan ] * x_times_y[ chan ] );

        STPTR[ yp, RORS( y[ chan ] ) ];
        STPTR[ xp, RORS( x[ chan ] ) ];
        STPTR[ hp, RORS( h[ chan ] ) ];

        hp[ 0 ] := ( ( xp[ 4 ] - xp[ 0 ] ) * y_square[ chan ]
          + ( yp[ 4 ] - yp[ 0 ] ) * x_times_y[ chan ] ) * det;
        hp[ 2 ] := ( ( xp[ 4 ] - xp[ 0 ] ) * x_times_y[ chan ]
          + ( yp[ 4 ] - yp[ 0 ] ) * x_square[ chan ] ) * det;
        hp[ 4 ] := ( ( xp[ 2 ] - xp[ 6 ] ) * y_square[ chan ]
          + ( yp[ 2 ] - yp[ 6 ] ) * x_times_y[ chan ] ) * det;
        hp[ 6 ] := ( ( xp[ 2 ] - xp[ 6 ] ) * x_times_y[ chan ]
          + ( yp[ 2 ] - yp[ 6 ] ) * x_square[ chan ] ) * det;

        &IF yadc_cal_debug THEN BEGIN debug;
        &FOR index := 0 TO 3 DO WREAL( hp( 2 * index ) ); CRLF; END; debug;

      END compute correction for each detector channel;
    
```

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```

REJECT:
range_offset := 0;
FOR range := 0 TO 10 4 DO
  BEGIN
    store_h( RORS( test_table[ range_offset ] ), RORS( h[ 0 ] ),
      1.0, 0.0 );
    store_h( RORS( ref_table[ range_offset ] ), RORS( h[ 1 ] ),
      1.0, 0.0 );
    range_offset := range_offset + h_blk_size;
  END store h matrix;

  detector_cal_valid := cal_valid;

```

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```

REJECT:
FOR chan := 0 TO 1 DO
  BEGIN
    FOR range := if_all_off TO if_4th_on DO
      BEGIN
        IF chan=0 THEN
          control_receiver( num_100kht_cal, denon_detector_gnd,
            lock_donct_care, range, if_all_off );
        ELSE control_receiver( num_ref_100kht_cal, denon_detector_gnd,
          lock_donct_care, if_all_off, range );
        set_if_gain;

        x_square := 0;
        y_square := 0;
        FOR step := phase_0 STEP phase_90 TO phase_270 DO
          BEGIN
            & appears to be 130,90,0,-90 &
            refpha := phase_step[ step ];
            tatpha := phase_step[ step ];

            yadc_cal_gain := RORS( yadc_scr );
            delay[ delay_200uS ];
            trigger_yadc;

            data := COMPLEX( yadc_scr_enh ); & change to 20 bit &
              & when 20 bit is done;

            y_square := y_square + y[ step ] *
              ( y[ step ] := IMAG( data ) );
            x_square := x_square + x[ step ] *
              ( x[ step ] := REAL( data ) );
            END phase stepping cal signal;

            det := .0h/(y_square + x_square ); & removing nonlinally cal level &
              & approx -24 dbn signal &
            neas[ range - if_all_off ] := COMPLEX(
              ( ( x[ 2 ] - x[ 0 ] ) * ( y[ 1 ] - y[ 3 ] ) ) * det ,
              ( ( x[ 1 ] - x[ 3 ] ) * ( y[ 0 ] - y[ 2 ] ) ) * det );
            END range steps;
          
```

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```

REJECT:
range_offset := 0;
FOR range := 0 TO ( if_4th_on - if_all_off ) DO
  BEGIN
    data := ncaa[ range ] / ncaa[ 1 ]; & normalize measurement &
    IF range R ( if_1st_on - if_all_off ) THEN
      BEGIN
        IF range >= ( if_2nd_on - if_all_off ) & correct for &
          THEN data := data / ncaa[ 0 ]; & first stage abs error &
        &IF yadc_cal_debug THEN BEGIN WCPH( data ); CRLF; END; debug;

        IF range >= ( if_3th_on - if_all_off ) THEN
          data := ( data * neas[ range - 1 ] );
          neas[ range ] := data;

        IF chan = 0 THEN
          store_h( RORS( test_table[ range_offset ] ),
            RORS( h[ 0 ] ), REAL( data ), IMAG( data ) );
        ELSE
          store_h( RORS( ref_table[ range_offset ] ),
            RORS( h[ 1 ] ), REAL( data ), IMAG( data ) );
        END skip 1st stage on case;

        range_offset := range_offset + h_blk_size;
        END range loop -- nod h correction for IF gains;
        END chan loop for gain calibration;

        IF NOT cal_valid THEN
          IF detector_cal_valid THEN warn( autorange_cal_failed );
          ELSE warn( if_cal_failed );
        
```

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```

REJECT:COMMENT reset_yadc_tables
*****
end of comment;
PROCEDURE reset_yadc_tables;
BEGIN
INTEGER index, range, range_offset, range_exp;
FOR index := -255 TO 0 DO adc_correction_table[ index ] := 0;
test_inag_offset := 0; test_real_offset := 0;
ref_inag_offset := 0; ref_real_offset := 0;
FOR index := 0 TO (( 6*h_blk_size) - 1) DO
BEGIN
test_tables[index] := 0;
ref_tables[index] := 0;
END Clear h matrix;
range_offset := 4;
range_exp := -1;
FOR range := 0 TO 4 DO
BEGIN
test_tables[ range_offset ] := range_exp;
ref_tables[ range_offset ] := range_exp;
range_offset := range_offset + h_blk_size;
range_exp := range_exp - 2;
END set up range exp;
END reset_yadc_tables;

```

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```

WEJECT:COMMENT test_yadc_responding
*****
end of comment;
BOOLEAN SUBROUTINE test_yadc_responding;
BEGIN
irdis( y_adc_vctr );
ircrl( y_adc_vctr );
xctrl := 1;
force_trig_yadc;
delay( delay_1_nsec );
IF TBITI( irintr, y_adc_vctr ) AND NOT TBITI( etatus, and_of_trigger )
THEN BEGIN & yadc_responding &
control_yadc( RORS( yadc_cal_ptr ), avg_point_to_point,
cal_avg, RORS( signal_bit_bucket ),
SBI( 0, idle_procres ) );
init_yadc_irq;
END & yadc_responding &
ELSE
BEGIN & yadc_not_responding &
cal_valid := FALSE;
uarm( adc_not_responding );
END & yadc_not_responding &
test_yadc_responding := cal_valid;
END test_yadc_responding;

```

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```

WEJECT:COMMENT calib_yadc
*****
* EXTERNAL SPECIFICATION FOR calib_yadc
*
* FUNCTION:
*
* calib_yadc will by some algorithm determine if it is needed
* ie based on time or temperature
*
* DECLARATION INFORMATION:
*
* INPUT: cal_level the degree of fullness of the IF cal
*
* OUTPUT:
*
* EXTERNAL EFFECTS:
*
*****
* LOGIC INFORMATION FOR calib_yadc
*
* MODULES CALLED:
*
* INITIAL REFINEMENT:
*
*****
end of comment;
PROCEDURE calib_yadc(cal_level); VALUE cal_level; INTEGER cal_level;
ENTRY;
BEGIN
IF cal_level = force_cal THEN
BEGIN
cal_ctr := 0;
IF old_cal_level < 0 THEN cal_level := full_if_cal
ELSE cal_level := old_cal_level;
END;
IF (
( cal_ctr := cal_ctr - 1 ) <= 0 ) AND ( NOT yadc_cal_inhibit ) )
OR
( cal_level # old_cal_level ) OR
yadc_cal_force THEN
BEGIN
old_cal_level := cal_level;
cal_ctr := cal_ctr_rate;
IF cal_ctr_rate < cal_ctr_limit_max THEN
cal_ctr_rate := cal_ctr_rate + 1;
END;
reset_yadc_tables;
cal_valid := TRUE;

```

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```

IF test_yadc_responding AND cal_adc THEN
BEGIN
IF cal_level > adc_cal_only THEN
BEGIN
cal_offset;
IF cal_level > adc_if_offset_eal THEN
cal_sync_detector;
END;
ELSE
BEGIN
test_inag_offset := test_real_offset :=
ref_inag_offset := ref_real_offset :=
adc_correction_table[-128];
END adc_cal_failed;
check_abort;
END cal loop;
END calib_yadc;
END$

```

APPENDIX C

MICROCODE SOFTWARE ROUTINES FOR
THE VECTOR MATH PROCESSOR

MPYDOC.LANI.FD8510

***** 510 COMPLEX MULTIPLIER DOCUMENTATION *****

BRIEF DEFINITION OF TERMS

=====

ACC: Accumulator, represented as 2 16-bit shift registers;
2 accumulator pairs: ACC(0) & ACC(1), ACC(3) & ACC(4)
Shifts are done simultaneously to both ACC pairs.
When doing real math, operands are loaded into either
ACC(0) or ACC(1) for 16-bit values
ACC(0) and ACC(1) for 32-bit values (ACC(1)=lower word)
ACC(0) and ACC(1) for 24-bit values (ACC(1)=lower 8 bits)
When doing complex math, operands are loaded as such:
ACC(0) or ACC(1) for imaginary part
ACC(2) or ACC(3) for real part
Results are read from
ACC(0) or ACC(1) for 16-bit floating point
or for imag part of complex result
ACC(0) & ACC(1) for 32-bit floating point math
ACC(2) & ACC(3) for 32-bit floating point math
ACC(2) or ACC(3) for real part of complex result

MPY: Multiplier, represented as 2 16-bit parallel load serial
shift multipliers;
4 multipliers: MPY(0), MPY(1), MPY(2), MPY(3)
For complex math, 2 copies of multiplicand are loaded into
MPY pair 0&1 and MPY pair 2&3
MPY(0) & MPY(2) contain real part
MPY(1) & MPY(3) contain imag part
For non-complex math, operands are loaded into
MPY(0) for 16-bit values
MPY(0) & MPY(1) for 32-bit values (MPY(0)=lower word)
Shifts are done simultaneously to both MPY pairs.

EXP: Exponent counter, used for aligning or normalizing values
in ACC. Can also be used as overflow flag.
Values usually loaded into EXP are:
exponent sums of multiplier & multiplicand
exponent differences of divisor & dividend
delta exponents between adder and addend

Normalization:
while ACC (MSE <> MSE-1) --> decrement EXP and shift ACC left

Complex Normalization: (LUAL)
Normalization flag set to check normalized result in either
real accumulator pair (ACC(0) & ACC(1)) or imaginary
accumulator pair (ACC(2) & ACC(3)), whichever gets normalized
first; otherwise only real ACC pair is checked for
normalization.

Complex Values:

represented as 16-bit imag part, 16-bit real part, 8-bit exp.

Complex Math: (SUMPR)

Enables complex values to be computed, particularly for multiplication; cannot have 32-bit MPYs in this mode.

Complex adder/subtractor: (LMPYADD)

Adds/subtracts complex conjugates.
Defaults to subtract mode; LMPYADD sets it to add mode.

Adder/Subtractor: (SSUB)

Adds/subtracts parameters prior to shifting into accumulators.
Defaults to add mode; SSUB set it to subtract mode.

MPY extension: (MEX1)

Cascade MPY pairs to 32 bits,
Cannot do complex math (SUMPR) in this mode.

MICRO-ROUTINES

=====

UADDFPR 16-bit add or subtract

APPLICATION: floating point/complex numbers

PRECISION: 16-bit mantissa, 8-bit exponent

INPUT: 16-bit addend, 16-bit adder, (mantissa only)
8-bit "delta" exponent (difference between exponents of
addend and adder)

OUTPUT: 16-bit sum (mantissa only)
8-bit exponent (normalized result to be added to
larger value exponent between addend and adder)

SPEED: 3.875 usec (min)
11.375 usec (max)

SPACE: 16 words

DESCRIPTION: (ACC = adder/subtractor; MPY = addend/subtrahend)
Multiply MPY by 1 so that MPY acts like a shift reg.
Align ACC while EXP counter < 0
Align MPY while EXP counter > 0
Add/subtract mantissas (ACC <-- ACC +/- MPY)
Normalize result in ACC
Set ADD latch in adder/subtractor for rounding purposes
Round up result by 1 bit

MACRO-ROUTINES: ADDCF, SUBCP, MRLNG

UADDFP Same as UADDFPR except w/o rounding

SPEED: 2.4375 usec (min)
8.0625 usec (max)

SPACE: 12 words

MACRO-ROUTINES: XFM2P

UADDLFF

24-bit add or subtract

APPLICATION: floating point numbers

PRECISION: 24-bit mantissa, 8-bit exponent

INPUT: 24-bit addend, 24-bit adder, (mantissa only)
8-bit "delta" exponent (difference between exponents of
addend and adder)

OUTPUT: 24-bit sum (mantissa only)
8-bit exponent (normalized result to be added to
larger value exponent between addend and adder)

SPEED: 4.375 usec (min)
15.625 usec (max)

SPACE: 21 words

DESCRIPTION: (ACC = adder/subtractor; MPY = addend/subtrahend)
Clear MPY & ACC adders
Since operands are loaded into ACC & MPY left-justified
(MSB=bit 31, LSB=bit 8), right justify operands:
Sign extend ACC and shift out lower 8 bits
Multiply MPY by 1 (turn into shift register) while
shifting out lower 8 bits
Align ACC while EXP counter < 0
Align MPY while EXP counter > 0
Add/subtract ACC and MPY, result left justified in ACC
Shift out lower ACC bits (0-7) that are not part of result
Left justify result in ACC with leading 0's in bits 0-7
Normalize result

MACRO-ROUTINES: ADDLF, DADLF

UMPYFF 16-bit multiply

APPLICATION: floating point/complex numbers

PRECISION: 16-bit mantissa, 8-bit exponent

INPUT: 16-bit multiplicand, 16-bit multiplier (mantissa only)

OUTPUT: 16-bit product (mantissa only)
8-bit exponent (to be added to sum exponent of inputs)

SPEED: 4.3125 usec (min)
8.0625 usec (max)

SPACE: 11 words

DESCRIPTION: (ACC = multiplier, product; MPY = multiplicand)
Initialize product exponent
Multiply ACC (16 bits) by MPY (16 bits) --> 32-bit product
upper 16 bits in MPY, lower 16 bits in ACC
Shift upper 16 bits from MPY to ACC(0) (result register)
Shift out 2 additional bits (lose 2 bits of precision to
make room for possible double overflow of result)
Increment exponent to account the 2 LSBs shifted out
Normalize result.
Ignore bits 0-14 of result and round up bit 15 into
bits 16-31 of result.
Normalize result.

MACRO-ROUTINES: MPLDG, IFCAM, MPYAV, MCPME, MECPX, MPYCP, CPINV

UMPYFFNR Same as UMPYFP except no rounding of result

SPEED: 3.000 usec (min)
4.875 usec (max)

SPACE: 8 words

MACRO-ROUTINES: IFCAM

UMPYFPRR 16-bit multiply (reverse rounding)

APPLICATION: floating point/complex numbers

PRECISION: 16-bit mantissa, 8-bit exponent

INPUT: 16-bit multiplicand, 16-bit multiplier (mantissa only)

OUTPUT: 16-bit product (mantissa only)
8-bit exponent (to be added to sum exponent of inputs)

SPEED: 4.625 usec (min)
6.375 usec (max)

SPACE: 14 words

DESCRIPTION: (ACC = multiplier, product; MPY = multiplicand)
Same as UMPYFP except before rounding section, bit 15 of
ACC is inverted so that instead of rounding up it rounds
down and vice-versa

NOTE: Used to create noise in signals every n points

MACRO-ROUTINES: CPXMR

ULMPYFF 16 by 32-bit multiply

APPLICATION: floating point/complex numbers

PRECISION: 16-bit mantissa, 8-bit exponent

INPUT: 16-bit multiplicand, 32-bit multiplier (mantissa only)

OUTPUT: 16-bit product (mantissa only)
8-bit exponent (to be added to sum exponent of inputs)

SPEED: 5.3125 usec (min)
9.0625 usec (max)

SPACE: 11 words

DESCRIPTION: (ACC = multiplier; MPY = multiplicand)
Same as UMPYFP except
Multiply 16-bit MPY by 32-bit ACC = 48-bit result
upper 16 bits in MPY, lower 32 bits in ACC

MACRO-ROUTINES: XFM2P, MPYDV, IFCAM

MPYLFRC 32-bit multiply

APPLICATION: floating point numbers

PRECISION: 32-bit mantissa, no exponent

INPUT: 32-bit multiplicand, 32-bit multiplier (mantissa only)

OUTPUT: 32-bit product (mantissa only)
exponent = 1 for mantissa overflow, 0 for no overflow

SPEED: 4.8125 usec (min)
6.6875 usec (max)

SPACE: 8 words

DESCRIPTION: (ACC = multiplier; MPY = multiplicand)
Set exponent to 0
Multiply 32-bit MPY by 32-bit ACC = 64-bit result
upper 32 bits in MPY, lower 32 bits in ACC
Shift upper 32 bits from MPY to ACC (result register)
Set exponent to 1 in case of overflow
Check for difference in actual sign bit and ACC sign bit
through normalization check
Decrement exponent counter back to 0 if signs are same,
no overflow

MACRO-ROUTINES: MDDFR

UMPYLFR2 32-bit multiply --> result * 2

APPLICATION: floating point numbers

PRECISION: 32-bit mantissa, no exponent

INPUT: 32-bit multiplicand, 32-bit multiplier (mantissa only)

OUTPUT: 32-bit product multiplied by 2 (mantissa only)

SPEED: 4.5 usec

SPACE: 6 words

DESCRIPTION: (ACC = multiplier; MPY = multiplicand)
Multiply 32-bit MPY by 32-bit ACC = 64-bit result
upper 32 bits in MPY, lower 32 bits in ACC
Shift bits 0-30 (31 bits, ignore MSB) from MPY to ACC
(in lieu of shifting significant 32 bits of result
into ACC and then shifting left once to multiply by 2)
NOTE: similar to MPYLFRC except for overflow checking

MACRO-ROUTINES: DIVFP

UMPYDB 32-bit multiply

APPLICATION: 32-bit integers

PRECISION: 32-bit integers

INPUT: 32-bit multiplicand, 32-bit multiplier

OUTPUT: 32-bit product (lower 32 bits of actual 64-bit result)

SPEED: 2.625 usec

SPACE: 5 words

DESCRIPTION: (ACC = multiplier; MPY = multiplicand)
Set exponent to 0
Multiply 32-bit MPY by 32-bit ACC = 64-bit result
upper 32 bits in MPY, lower 32 bits in ACC

MACRO-ROUTINES: MPYD1

MPYFRC 16-bit multiply

APPLICATION: floating point/complex numbers

PRECISION: 16-bit mantissa, no exponent

INPUT: 16-bit multiplicand, 16-bit multiplier (mantissa only)

OUTPUT: 16-bit product (mantissa only)
exponent = 1 or 2 for mantissa overflow, 0 for no overflow

SPEED: 4.1875 usec (min)
7.9375 usec (max)

SPACE: 11 words

DESCRIPTION: (ACC = multiplier; MPY = multiplicand)
Multiply 16-bit MPY by 16-bit ACC = 32-bit result
upper 16 bits in MPY, lower 16 bits in ACC(0)
Shift upper 16 bits from MPY to ACC (result register)
Clear exponent counter
Increment exponent in case of overflow
Check for difference in actual sign bit and ACC sign bit
through normalization check
Decrement exponent counter back to 0 if signs are same,
no overflow
Ignore lower bits 0-14 and round up bit 15 into resulting
bits 16-31
Increment exponent in case of overflow in result
Check for difference in actual sign bit and ACC sign bit
through normalization check
Decrement exponent if signs are the same, indicating no
overflow

MACRO-ROUTINES: MDSFR, MINIP, MRLDG, MPLDG

UMPYLFP 24 by 32-bit multiply

APPLICATION: floating point

PRECISION: 32-bit mantissa, 8-bit exponent

INPUT: 32-bit multiplicand, 24-bit multiplier (mantissa only)

OUTPUT: 32-bit product (mantissa only)
8-bit exponent to be added to exponent sum of multiplicand
and multiplier

SPEED: 5.000 usec (min)
6.875 usec (max)

SPACE: 10 words

1085

1086

DESCRIPTION: (ACC = multiplier; MPY = multiplicand)
 Set exponent to zero
 Shift out lower 8 bits of ACC to get 24 significant bits
 Multiply 24-bit ACC by 32-bit MPY = 56-bit result
 Upper 32 bits in MPY, lower 24 bits in ACC
 Shift significant 32 bits of result into ACC
 Normalize result

MACRO-ROUTINES: XFM2P, MPYLF

UMPYDEFG 32-bit by 16-bit multiply

APPLICATION: display formatting (from complex to display scale)

PRECISION: 32-bit value

INPUT: 32-bit multiplier, 16-bit multiplicand, 8-bit exponent

OUTPUT: 32-bit product

SPEED: 4.600 usec (min)
 12.125 usec (max)

SPACE: 13 words

DESCRIPTION: (ACC = multiplier; MPY = multiplicand; EXP = exponent)
 Converts ACC to floating point via normalization
 Multiplies 16-bit MPY by 32-bit ACC = 48-bit product
 16 bits in MPY, 32 bits in ACC
 Shift most significant 16 bits from MPY to ACC
 Convert final result in ACC to 32-bit integer value
 by shifting ACC right ABS(EXP) times provided that
 EXP is negative

MACRO-ROUTINES: MDHGD

UIFCAL IF calibration

APPLICATION: ???

PRECISION:

INPUT:

OUTPUT:

SPEED: 5.6857 usec (min)
 9.4375 usec (max)

SPACE: 14 words

DESCRIPTION: ???

UNCRMALIZE Normalize ACC contents

APPLICATION: floating point/complex/integers

PRECISION: 32-bits

INPUT: 32-bit value in ACC
 OUTPUT: Normalized 32-bit value in ACC
 SPEED: .875 usec (min)
 4.625 usec (max)
 SPACE: 7 words
 DESCRIPTION: Clear adders
 Sign extend ACC by 1 bit (use ACC adder)
 Shift out ACC MSB from left side & decrement exponent
 a maximum of 32 bits or until normalized
 (ACC MSB <> ACC adder bit)
 Shift in extended sign bit from ACC adder to ACC MSB
 and increment exponent

MACRO-ROUTINES: MYNRM

ACCSHIFT Shifts 32-bit register 16 bits to the right

APPLICATION: floating point/complex/integers

PRECISION: 32-bits

INPUT: 32-bit value in ACC

OUTPUT: ACC arithmetically shifted right 16 bits

SPEED: 1.50 usec

SPACE: 5 words

DESCRIPTION: Sign extend ACC in ACC adder and shift ACC right 16 bits
 NOTE: Especially used for chaining multiply operations

MACRO-ROUTINES: MPLDG

USHIFT Shifts 32-bit register to the right by EXP bits
 ----- (EXP = absolute value of negative exponent value)

APPLICATION: floating point/complex/integers

PRECISION: 32-bits

INPUT: 32-bit value in ACC, 8-bit negative exponent

OUTPUT: ACC arithmetically shifted right EXP bits

SPEED: .75 usec (min)
 4.5 usec (max)

SPACE: 6 words

DESCRIPTION: Sign extend ACC in ACC adder
 while exponent < 0:
 shift ACC right 1 bit and increment exponent

MACRO-ROUTINES: MRLDG, MSHFT

MACRO-ROUTINES
 =====

The following macros are arranged in alphabetical order, however, some of them are arranged in a specific order in the multiplier source and may need to be regarded in that order due to the current 68K math/data processing routines' implementation.

Macros which may depend on other macros before or ahead of them are indicated as follows:

```
<macro label>: description of macro
                (after <prior macro label>)
                .
                .
                detail description of each word
                .
                .
                (followed by <next macro label>)
```

NOTE: when ACC's and MPY's are loaded or reao, the real or imag parts claimed to be loaded or read may not be correct.

```
ADDCP:    Add 32-bit complex numbers (mantissa only)
          16-bit real, 16-bit imag

          0) Load imag part of addend in MPY(0)
          1) Load real part of addend in MPY(2)
          3) Load imag part of augend in ACC(0)
          3) Load real part of augend in ACC(2)
          4) Load delta EXP, enable complex normalization,
             *** Execute UADDFPR ***
          5) Read imag part of result in ACC(0)
          6) Read real part of result in ACC(2)
          7) Read exponent from normalization, terminate.
```

```
ADDFP:    Add 16-bit floating point (mantissa only)

          0) Load addend in MPY(0)
          1) Load augend in ACC(0)
          2) Load delta exponent of 2 operands
             *** Execute UADDFPR ***
          3) Read result from ACC(0)
          4) Read exponent from normalization, terminate.
```

```
ADDFL:    Add 24-bit floating point (mantissa)

          0) Load EXP,
             Extend MPY to 32 bits,
             *** Execute UADDFLFP ***
```

```
CPINV:    0-3: a+bi --> a**2+b**2
          4-9: (a+bi)(c+di) --> (a+bi)(c-di)

          0) Load ACC(1) & MPY(0) with 16-bit imag part of operand
          1) Load ACC(3) & MPY(3) with 16-bit real part of operand,
             Enable complex multiply,
             *** Execute UMPYFP ***
          2) Read real part of result in ACC(0)
          3) Read normalization exponent, terminate.
          4) Load ACC(3) with 16-bit imag part of operand
          5) Load ACC(1) with 16-bit real part of operand
          6) Load MPY(0) & MPY(2) with 16-bit real operand,
             Enable complex normalization,
             *** Execute UMPYFP ***
          7) Read 16-bit imag part of result from ACC(2)
          8) Read 16-bit real part of result from ACC(0)
          9) Read EXP for exponent, terminate
```

CPXMR: Complex multiply with reverse rounding
(after *FRAV)

- 0) Load ACC(3) with 16-bit imag part
- 1) Load ACC(1) with 16-bit real part,
enable complex normalization,
enable complex multiply,
set ADD latch in complex adder,
*** Execute UMPYFPRR ***

DADLF: Add 24-bit floating pt. (mantissa) - 2 simultaneous adds

- 0) Load upper 16 bits of 1st multiplicand in MPY(1)
- 1) Load lower 16 bits of 1st multiplicand in MPY(0)
- 2) Load upper 16 bits of 2nd multiplicand in MPY(3)
- 3) Load lower 16 bits of 2nd multiplicand in MPY(2)
- 4) Load upper 16 bits of 1st multiplier in ACC(0)
- 5) Load lower 16 bits of 1st multiplier in ACC(1)
- 6) Load upper 16 bits of 2nd multiplier in ACC(2)
- 7) Load lower 16 bits of 2nd multiplier in ACC(3)
- 8) Load exponent (common to both sets of operands),
Extend MPY pairs to 32 bits,
Enable complex normalization,
*** Execute DADLFF ***
- 9) Read upper 16 bits of 1st result
- 10) Read lower 16 bits of 1st result
- 11) Read upper 16 bits of 2nd result
- 12) Read lower 16 bits of 2nd result
- 13) Read resulting exponent, terminate

DIVFF: 32-bit floating point divide (???)
(after SUELF)

- 0) Load upper 16 bits of operand in MPY(1) & MPY(3)
- 1) Load lower 16 bits of operand in MPY(0) & MPY(2),
extend MPY pairs to 32 bits,
*** Execute UMPYLFRC2 ***

(followed by MYNKM)

IFCAL: IF calibration (???)
(after MFDVK)

- 0) Load MPY(2) with 16-bit imag part of operand
- 1) Load MPY(1) with 16-bit real part of operand
- 2) Load MPY(3) with 16-bit imag part of operand
- 3) Load MPY(0) with 16-bit real part of operand
- 4) Load ACC(0) with upper 16 bits of operand
- 5) Load ACC(1) with lower 16 bits of operand
- 6) Load ACC(2) with upper 16 bits of operand
- 7) Load ACC(3) with lower 16 bits of operand
Enable complex normalization,
enable complex multiply,
*** Execute UIFCAL ***

(followed by IFCAM)

IFCAM: (???)

- 0) Read 16-bit result in ACC(0)
- 1) Read 16-bit result in ACC(3)
- 2) Read exponent
- 3) Load MPY(2) with 16-bit imag part of operand
- 4) Load MPY(1) with 16-bit real part of operand
- 5) Load MPY(3) with 16-bit imag part of operand

- 6) Load MPY(0) with 16-bit real part of operand
- 7) Load ACC(0) with upper 16 bits of operand
- 8) Load ACC(1) with lower 16 bits of operand
- 9) Load ACC(2) with upper 16 bits of operand
- 10) Load ACC(3) with lower 16 bits of operand
 - Enable complex normalization,
 - Enable complex multiply,
 - *** Execute U1FCAL ***
- 11) Load 16-bit imag part of result in ACC(0)
- 12) Load 16-bit real part of result in ACC(2)
- 13) Load exponent, terminate.

- 14) Load ACC(1) & MPY(0) with 16-bit imag part of operand
- 15) Load ACC(3) & MPY(3) with 16-bit real part of operand
 - Enable complex multiply,
 - *** Execute UMPYFP ***
- 16) Load MPY(1) & MPY(3) with 16-bit imag part of operand
- 17) Load MPY(0) & MPY(2) with 16-bit real part of operand
- 18) Load 16-bit real part of result in ACC(0)
- 19) Load exponent result from EXP
- 20) Load ACC(3) with 16-bit imag part of operand
- 21) Load ACC(1) with 16-bit real part of operand,
 - enable complex normalization,
 - *** Execute UMPYFPNR ***
- 22) Load MPY(0) & MPY(2) with 16-bit real part of operand,
 - Enable complex normalization,
 - *** Execute LLMPYFP ***

(followed by MPYAV)

LLDA0: Loads ACC pairs, or reads ACC(0)

- 0) Load ACC(0) with upper 16 bits of operand or
 - Load 16-bit result from ACC(0)
- 1) Load ACC(1) with lower 16 bits of operand

(followed by LLDA2)

LLDA2: Loads ACC pair, or reads ACC(2)
(after LLDA0)

- 0) Load ACC(2) with upper 16 bits of operand or
 - Load 16-bit result from ACC(2)
- 1) Load ACC(3) with lower 16 bits of operand

(followed by LLDMY)

LLDMY: Loads MPY(0) and MPY(1)
(after LLDA2)

- 0) Load MPY(1) with upper 16 bits of operand
- 1) Load MPY(0) with lower 16 bits of operand

(followed by RDEXF)

MCPMF: (???)
(after CPXMR)

- 0) Load MPY(1) & MPY(3) with 16-bit imag part of operand
- 1) Load MPY(0) & MPY(2) with 16-bit real part of operand
- 2) Load ACC(1) with imag part of operand
- 3) Load ACC(3) with real part of operand,
 - Enable complex normalization,
 - Enable complex multiply,
 - *** Execute UMPYFP ***

- 4) Read resulting exponent from EXP
- 5) Read 16-bit imag part of result from ACC(0)
- 6) Read 16-bit real part of result from ACC(2), terminate.

(followed by CF1NV)

MDEBG: 32-bit integer by 16-bit fraction multiply
(after MPINK*)

- 0) Load ACC(0) with upper 16 bits of operand 1
- 1) Load ACC(1) with lower 16 bits of operand 1
- 2) Load MPY(0) with 16-bit fraction of operand 2
- 3) Load exponent of operand 2
*** Execute UMPYDBDG ***
- 4) Read upper 16 bits of result

(followed by MRLDG)

MDDFR: 32-bit fractional multiply, OP1*OP2 and OP1*OP3

- 0) Load MPY(1) & MPY(3) with upper 16 bits of operand 1
- 1) Load MPY(0) & MPY(2) with lower 16 bits of operand 1
- 2) Load ACC(0) with upper 16 bits of operand 2
- 3) Load ACC(1) with lower 16 bits of operand 2
- 4) Load ACC(2) with upper 16 bits of operand 3
- 5) Load ACC(3) with lower 16 bits of operand 3
Enable complex normalization,
Extend MPY pairs to 32 bits,
*** Execute MPYLFRC ***
- 6) Read upper 16 bits of result 1 in ACC(0)
- 7) Read lower 16 bits of result 1 in ACC(1)
- 8) Read upper 16 bits of result 2 in ACC(2)
- 9) Read lower 16 bits of result 2 in ACC(3)
terminate.

MDSFR: (???) OP1*OP3 and OP2*OP3

- 0) Load MPY(0) with 16-bit imag part of operand 1
- 1) Load MPY(1) with 16-bit real part of operand 1
- 2) Load MPY(2) with 16-bit imag part of operand 2
- 3) Load MPY(3) with 16-bit real part of operand 2
- 4) Load ACC(3) with 16-bit imag part of operand 3
- 5) Load ACC(1) with 16-bit real part of operand 3
Enable complex normalization,
Set ADD latch to complex adder,
Enable complex multiply,
*** Execute MPYFRC ***
- 6) Read 16-bit imag part of result from ACC(0)
- 7) Read 16-bit real part of result from ACC(2), terminate.

MINIF: (???)
(after MPLOG)

- 0) Load MPY(1) with 16-bit imag part of operand
- 1) Load MPY(2) with 16-bit real part of operand
set ADD latch in complex adder
- 2) Load ACC(3) with 16-bit imag part of operand
- 3) Load ACC(1) with 16-bit real part of operand
Enable complex multiply,
*** Execute MPYFRC ***
- 4) Read 16-bit real part of result from ACC(2)
terminate.

MFCFX: Multiply 2 complex numbers (16-bit imag, 16-bit real)
(after MPYDV)

- 0) Load imag part of multiplicand in MPY(1) & MPY(3)
- 1) Load real part of multiplicand in MPY(0) & MPY(2)
- 2) Load imag part of multiplier in ACC(1)
- 3) Load real part of multiplier in ACC(3),
enable complex normalization,
enable complex multiply,
*** Execute UMPYFF ***

(followed by MPDVR)

MPDVR: Read complex result from ACC
(after MFCFX)

- 0) Read 16-bit imag result from ACC(2)
 - 1) Read 16-bit real result from ACC(0)
- (followed by IFCAL)

MFLDG: (???)
(after MRLDG)

- 0) Load MPY(0) & MPY(2) with 16-bit imag part of operand 1
- 1) Load MPY(1) & MPY(3) with 16-bit real part of operand 1
- 2) Load ACC(3) with 16-bit imag part of operand 2
- 3) Load ACC(1) with 16-bit real part of operand 2
Enable complex normalization,
Enable complex multiply,
*** Execute UMPYFP ***
- 4) Read resulting exponent from EXP
- 5) Load MPY(0) with 16-bit operand,
*** Execute ACCSHIFT ***
- 6) Load MPY(2) with 16-bit operand,
*** Execute MFYFRC ***

(followed by MSHFT)

MFLCG: R**2 - 1**2 = take magnitude of complex value

- 0) Load ACC(1) & MPY(0) with 16-bit imag part of operand
- 1) Load ACC(3) & MPY(3) with 16-bit real part of operand
enable complex multiply
*** Execute UMPYFP ***
- 2) Read 16-bit real part of result from ACC(0)
- 3) Read resulting exponent from EXP, terminate.

(followed by MIN1P)

MPYAV: (???)
(after IFCAN)

- 0) Read ACC(2) wh/ contains 16-bit imag part
- 1) Read ACC(0) wh/ contains 16-bit real part
- 2) Read exponent from EXP, terminate.
- 3) Load MPY(3) with 16-bit imag part of operand 1
- 4) Load MPY(2) with 16-bit real part of operand 1
- 5) Load MPY(0) with 16-bit imag part of operand 2
- 6) Load MPY(1) with 16-bit real part of operand 2
- 7) Load ACC(3) with 16-bit imag part of operand 3
- 8) Load ACC(1) with 16-bit real part of operand 3,

Enable complex normalization,
 Enable complex multiply,
 Set add latch in complex adder,
 *** Execute Execute UMPYFP ***

- 9) Read 16-bit imag part of result from ACC(0)
 10) Read 16-bit real part of result from ACC(2)

(followed by CPXMR)

MPYCP: Multiply 2 complex numbers (16-bit imag, 16-bit real)

- 0) Load imag part of multiplicand in MPY(0) & MPY(2)
 1) Load real part of multiplicand in MPY(1) & MPY(3)
 2) Load imag part of multiplier in ACC(3), Clear EXP
 3) Load real part of multiplier in ACC(1),
 Enable complex normalization, enable complex math
 *** Execute UMPYFP ***
 4) Read 16-bit imag part of result from ACC(0)
 5) Read 16-bit real part of result from ACC(2)
 6) Read resulting exponent in EXP counter, terminate.

MPYD1: Multiply 2 32-bit integers

- 0) Load MPY(3) with upper 16 bits of operand 1
 1) Load MPY(2) with lower 16 bits of operand 1,
 set add latch to complex adder
 2) Load ACC(2) with upper 16 bits of operand 2
 3) Load ACC(3) with lower 16 bits of operand 2
 Extend MPY pairs to 32 bits
 *** Execute UMPYDB ***
 4) Read upper 16 bits of result from ACC(2)
 5) Read lower 16 bits of result from ACC(3)
 terminate.

MPYDV: Used by complex divide to multiply real & imag part by const.
 (after MSHFI)

- 0) Load 16-bit values into MPY(0) & MPY(2),
 enable complex normalization
 *** Execute UMPYFP ***
 1) Read exponent counter

(followed by MPCPX)

MPYLF: Multiply long floating point
 (after RDEXP)

- 0) Load MPY(1) with upper 16-bits of operand
 1) Load MPY(0) with lower 16 bits of operand,
 Extend MPY pairs to 32 bits,
 *** Execute UMPYLF ***

(followed by ADDLF)

MRLDG: (???)
 (after MD&DG)

- 0) Load ACC(0) with 16-bit operand
 1) Load FXF with exponent
 2) Load MPY(0) with 16-bit operand,
 *** Execute UADDFPR ***

- 3) Read 16-bit result in ACC(0)
- 4) Read resulting exponent from EXP terminate.
- 5) Load MPY(2) with 16-bit operand
- 6) Load ACC(3) with 16-bit operand,
*** Execute UMPFRC ***
- 7) Load EXP with exponent,
*** Execute USHIFT ***
- 8) Read 16-bit result in ACC(2), terminate.

(followed by MPLDG)

MSHFT: Shift 32-bit value ABS(EXP) bits {EXF<0}
(after MPLDG)

- 0) Load EXP,
*** Execute USHIFT ***
- 1) Read ACC(0)
- 2) Read ACC(2), terminate.

(followed by MPYDV)

MYNRM: Normalize 32-bit value in ACC(0) & ACC(1)
(after DIVFP)

- 0) Load ACC(0) with upper 16 bits of value
- 1) Load ACC(1) with lower 16 bits of value,
*** Execute UNORMALIZE ***

(followed by MDELG)

RDEXP: Reads exponent
(after LLDMY)

- 0) Read exponent from EXP

(followed by MPYLF)

SUBCP: Subtract 16-bit complex numbers (mantissa only)

- 0) Load MPY(0) with 16-bit imag part of operand 1
Set subtract line in adder hardware
- 1) Load MPY(2) with 16-bit real part of operand 1
- 2) Load ACC(0) with 16-bit imag part of operand 2
- 3) Load ACC(2) with 16-bit real part of operand 2
- 4) Load delta exponent into EXP,
Enable complex normalization,
*** Execute UADLFR ***
- 5) Read 16-bit imag part of result from ACC(0)
- 6) Read 16-bit real part of result from ACC(2)
- 7) Read resulting exponent from EXP, terminate.

SURLF: Loads subtrahend for subtract operation
(after ADDLF)

- 0) Load MPY(1) with upper 16 bits or imag part
- 1) Load MPY(0) with lower 16 bits or real part,
Set subtract line to adder/subtractor hardware

(followed by DIVFP)

XFM2P: 2-point transformation

- 0) Load imag part of augend in ACC(0)
- 1) Load real part of augend in ACC(2)
- 2) Load imag part of addend in MPY(0)
- 3) Load real part of addend in MPY(2)
- 4) Load delta EXP, enable complex normalization,
*** Execute UADDFP ***
- 5) Read resulting exponent in EXP counter
- 6) Read imag part of result in ACC(0)
- 7) Read real part of result in ACC(2), terminate.

- 8) Load ACC(0) with 16-bit imag part of operand 1
- 9) Load ACC(2) with 16-bit real part of operand 1
- 10) Load MPY(0) with 16-bit imag part of operand 2,
set subtract line in adder/subtractor
- 11) Load MPY(2) with 16-bit real part of operand 2
- 12) Load delta exponent,
enable complex normalization,
*** Execute UADDFP ***
- 13) Load MPY(1) & MPY(3) with imag part of operand
- 14) Load MPY(0) & MPY(2) with real part of operand,
enable complex normalization,
enable complex multiply,
*** Execute ULMPYFP ***
- 15) Read 16-bit imag part of result from ACC(0)
- 16) Read 16-bit real part of result from ACC(2)
- 17) Read resulting exponent from EXP, terminate.

XFM2G: (???)

Similar to above....

We claim:

1. An RF network analyzer system for analyzing a device under test (DUT), comprising:
an RF signal source having
an RF signal output;
first control means for controlling operation of the RF signal source, said first control means including means for controlling the frequency changes and retrace of the RF signal output of the RF signal source, and
first handshake means coupled to the first control means for communicating with the RF signal source;
a test set coupled to the RF signal source and the DUT, said test set having
an analog signal output,
second control means for controlling operation of the test set, and
second handshake means coupled to the second control means for communicating with the test set; and
a main analyzer having
an analog signal input coupled to the analog signal output of the test set,
an analog to digital converter for digitizing the analog signal input, said analog to digital converter having a digitized output signal,

third handshake means coupled to the first and second handshake means, and

- 40 a processor coupled to the third handshake means and the analog to digital converter for selecting the frequency changes of the RF signal source, and for processing the digitized measurement output signal during the frequency changes and retrace of the RF signal output.
- 45 2. An RF network analyzer system as in claim 1 wherein the first, second and third handshake means each comprise a digital interface circuit coupled to a common digital communications bus.
- 50 3. An RF network analyzer system as in claim 1 further comprising:
a single front panel;
a third control means for controlling internal operation of the single front panel; and
55 a fourth handshake means coupled to the single front panel and to the processor via the third handshake means so that a user can operate the RF signal source, the test set and the main analyzer from the single front panel.
- 60 4. An RF network analyzer system as in claim 3 wherein the first, second, third and fourth handshake means each comprise a digital interface circuit coupled to a common digital communications bus.

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