

Revision A3 Errata

The errata listed below describe situations where MAXQ610 revision A3 components perform differently than expected or differently than described in the data sheet. Maxim Integrated Products, Inc., intends to correct these errata when the opportunity to redesign the product presents itself.

This errata sheet only applies to MAXQ610 revision A3 components. Revision A3 components are branded on the topside of the package with a six-digit code in the form yywwA3, where yy and ww are two-digit numbers representing the year and work week of manufacture, respectively. To obtain an errata sheet on another MAXQ610 die revision, visit our website at www.maxim-ic.com/errata.

1) CANNOT EXECUTE A RETURN AT FLASH WORD ADDRESS 0x7FFF

Description:

A return instruction executed at word address 0x7FFF in flash memory does not return correctly to the calling function.

Workaround:

Make sure this location does not hold a return instruction.

2) I_{DD} CAN EXCEED SPECIFIED VALUES WITH SLOW V_{DD} RISE TIME OR STEADY STATE VOLTAGE BETWEEN V_{POR} AND V_{RST}

Description:

 I_{DD} can exceed the specified maximum value by as much as $500\mu A$ if V_{DD} is held at a voltage between V_{POR} and $V_{RST}.$

Workaround:

Guarantee that the V_{DD} rise time is faster than 1.5V/s to minimize the time spent in the region between V_{RST} and V_{PFW} . The system designer must ensure that V_{DD} cannot remain in the region between V_{RST} and V_{PFW} during power-up as a result of a low-voltage condition such as a discharged battery.

MAXQ610 REV A3 ERRATA

3) INTERRUPTS IMMEDIATELY PRECEEDING ENTRY INTO STOP MODE CAN AFFECT INTERRUPT PRIORITY HANDLING

Description:

If an interrupt is received on the cycle preceding entry into stop mode, that interrupt is handled as if it were high priority, regardless of the original priority. If the interrupt was not originally a high-priority interrupt, the interrupt priority logic erroneously believes that another interrupt of the original priority is still in progress. The existence of this false interrupt can prevent the activation of valid interrupts of the same or lower priority.

Workaround:

There are several workarounds. A software example that performs workaround #2 of erratum #3 as well as the fixes required for workaround #2 of erratum #4 is contained in the workaround section for erratum #4.

- Disable low and medium priority interrupts before entering stop mode. Re-enable them as desired immediately after exiting stop mode. If low and medium priority interrupts are required in the interrupt service routines, however, they can be re-enabled at the start of the interrupt service routines.
- 2) Immediately following the NOP after stop mode, perform a POPI and matching PUSH instruction to clear the interrupt logic and remove the false interrupts.

4) INTERRUPTS IMMEDIATELY PRECEEDING ENTRY INTO STOP MODE CAN AFFECT STACK INTEGRITY

Description:

If an interrupt is received on the cycle preceding entry into stop mode, the stop-mode logic pushes an additional return address onto the stack in addition to the one pushed by the interrupt logic. The additional write to the stack offsets all stack values by one word.

Workaround:

There are several workarounds. A software example that performs workaround #2 of erratum #3 as well as the fixes required for workaround #2 of erratum #4 is below.

- 1) Disable low and medium priority interrupts before entering stop mode. Re-enable them as desired immediately after exiting stop mode. If low and medium priority interrupts are required in the interrupt service routines, however, they can be re-enabled at the start of the interrupt service routines.
- 2) Save the stack pointer in an intermediate location before entering stop mode. After the interrupt service routine is complete, the code resumes with the instruction following the instruction that activates stop mode. Read the stack pointer and compare it to the saved value. If they are not identical, that means that an extra value was pushed onto the stack. Perform a POP instruction, disregarding the returned value, to remove the extra data from the stack. An example of this procedure is:

MAXQ610 REV A3 ERRATA

move	CORRECT_STACK_VALUE, S	Ρ	; Save current SP value into a temp register	
move nop	CKCN.4, #1		; Enter STOP mode ; NOP that is necessary for errata #2	
move	SCRATCH_REGISTER, ACC	;	Save contents of ACC to unused register	
repairIPS:				
move and cmp jump popi push		;;;;	Get register holding IPS bits Mask off everything but IPS bits Check for proper value If IPS == 0x3, no damage was done else, do a popi to clear current interrupt level Need to put the popped value back Repeat until IPS == 0x03	
repairStack	:			
move	ACC, SP	;	Get current stack value	
cmp	CORRECT_STACK_VALUE	;	Compare against pre-stop value	
jump	E, stackFixed	;	If they match, no damage was done	
pop	nul ; else, pop off the extra value that was store			

move ACC, SCRATCH_REGISTER ; Restore contents of ACC

repairStack:

5) PUSH INSTRUCTION CAUSES CODE EXECUTION ERROR WHEN THE MOD[1:0] BITS HAVE BEEN CHANGED FROM THEIR DEFAULT VALUES

; Repeat until SP is back to its original value

Description:

jump

stackFixed:

Changing the MOD[1:0] bits (APC[2:0]) from their default value can cause the device to operate incorrectly any time a PUSH instruction is followed by any instruction which reads the active accumulator.

Workaround:

The user must ensure that software never changes the MOD[1:0] bits of the AP register from their default value of 00b.

6) USE OF INTERRUPT PRIORITY FEATURE CAN CAUSE INCORRECT PROCESSING OF INTERRUPTS

Description:

An interrupt that is followed immediately by a higher priority interrupt can cause the CPU to incorrectly service the interrupts.

Workaround:

Do not use high-priority interrupts. Do not modify the IPR0 or IPR1 registers from their reset value. This sets all interrupt sources to the lowest (default) priority level.



MAXQ610 REV A3 ERRATA

REVISION HISTORY						
REVISION NUMBER	REVISION DATE	DESCRIPTION	PAGES CHANGED			
0	7/09	Initial release				
1	11/10	Added erratum #5 (PUSH Instruction)	3			
2	6/11	Added erratum #6 (Interrupt Priority)	3			